Usenet Newsgroup Archive: comp.sys.atari.st

1995-10 - 1995-12

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Date span: 1995-10-01 through 1995-12-31

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 4,498

Message records with no readable body available in the source text: 9

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. STiK Runtime error 164 at offset $0003B0E4

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: paa@hol.gr
Message-ID: <44km63$tvm@newsflash.hol.gr>
Source record: 158204

Try http://opti.patra.hol.gr and get it :-(

2. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: sidcelery@cix.compulink.co.uk
Message-ID: <DFquB9.6Jy@cix.compulink.co.uk>
Source record: 158205

In response to graham@grasper.demon.co.uk's message:
> It was none other than cj439@FreeNet.Carleton.CA who did write on
> 27 Sep 95 that...
> > > copy (I'm assuming that there is something more than the GUI that
> > > boots up from ROM)?
> c> Nope; what you see is what you get; great, eh? No system disks,
> c> etc. The OS is not subtracted from your meager .5M of RAM
> Whilst all the basic TOS needed is indeed on ROM it still needs to be
> loaded into RAM so after initialising GEM a 520ST will have IIRC about
> 385K free memory.

Aaaaaaaaaaarrrrrrrrrrrrrgggggggghhhhhhhhh!!!!!!!!

You don't know what memories this brings back...

ROM is not copied into RAM. There is something like 386Kb left after boot
up but this is due to things like space for screen memory etc.

--
regards * InterNet: sidcelery@cix.compulink.co.uk *
%%*%*%*%* # also: 100:1011/143.0@turbonet.ftn #
% Harry S % * 2:254/108.16@fidonet.org *
%%*%*%*%* # 90:102/143.0@nest.ftn #

3. Re: Help with STiK.....

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <44kqbk$kng@ionews.io.org>
Source record: 158206

```
Ben Van Mil (VanMil@mindlink.bc.ca) wrote:
: Maybe some one can help me, I really have been looking forward to the
: WWW-Browser day when the Atari's can also make use of this new adventure in
: a simple way, but I seem to have run into a little start-up
: problem.........maybe some one can tell me what I am doing wrong!

: * I have configured the startup so that I can dail and connect and
: receiver my session address.

: * Then I run the HTML.APP to run the browser part of the setup.

: * I can then click on and "resolve host - connect to host" but nothing
: else
: happens.

: Am I missing something, doing something wrong, do I need to load anything
: in the Path locations. The View Source selection does not seem to do much
: for me either........

Sounds like you don't have the DNS set properly in the config file.
You'll need tto find the IP address of your provider's name server (DNS)
and enter that into the DNS portion of the config file. I had the same
problem -- except that I had inadvertantly entered the Gateway IP instead
of the DNS, so nothing was getting resolved.

: Hope some one can help !!!!

: Thanks.

: BVM.

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org
```

4. Re: GEM and X

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFqv9D.9A5@cix.compulink.co.uk>
Source record: 158207

In message <DFpxCB.HE3@cix.compulink.co.uk>, satty@cix.compulink.co.uk said:
> This might sound like a silly Q but how much similarity is there
> between the structure of GEM calls e.g. wind_create, and their X
> counter parts - i.e are the parameters that are passed comparable?

I'm not much of an X or GEM programmer but I've had some experience with this.

At the VDI level there is a fair amount of similarity with the Xlib functions under X. However this is really all just line/circle drawing and clipping routines. However it was enough to allow me to do a port of CBZONE from X to GEM. I've half ported Xlander also based on the same principles. The main problem with both these games is not the GUI but the need for lots of floating point maths - which really require an FPU chip.

As for higher levels such as the AES and Motif or Xview I don't hold out so much hope. I have a couple of books on Xview - and I reckon some compatibility libs for GEM could be written - however its fairly pointless unless you have lots of Xview stuff - as Xview has more or less been supperceded by Motif now. I have no real details on Motif - and its not freeware anyway - so it might well prove much harder to work with.

> Any ideas / suggestions ? or am I bonkers?

I don't think you're bonkers at all. I just can't suggest an obvious way to go forward on this though.

:-)

Roland.

@CiX

5. Re: Sound like Fun!

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFqv9F.9Aw@cix.compulink.co.uk>
Source record: 158208

In message <DFpxCD.HEv@cix.compulink.co.uk>, satty@cix.compulink.co.uk said:
> I have heard rumours that a group of people are taking Micrsoft to
> court over their claim that Win95 works in 4 Meg when it blatently
> doesn't.

I'm sure tht lable on the W95 upgrade box states that W95 requires 4Mb to
run - but applications may well require more RAM.

Therefore IMHO if MS can show W95 boots in 4Mb they will have won the case.
Whatever - I can't see MS actually losing the case.

;-(

Roland.

@CiX

6. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFqv9H.9By@cix.compulink.co.uk>
Source record: 158209

In message <407_graham@grasper.demon.co.uk>, graham@grasper.demon.co.uk
said:

> c> etc. The OS is not subtracted from your meager .5M of RAM Whilst
> all the basic TOS needed is indeed on ROM it still needs to be loaded
> into RAM so after initialising GEM a 520ST will have IIRC about 385K
> free memory.

Its not exactly loaded into RAM AFAIK. True - once running you get
decidedly less that the full 512K - but this is due to data
structures/buffers - as opposed to the ROMs actually being copied into RAM.

All AFAIK and IMHO

:-)

Roland.

@CiX

7. Re: CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: Yves Pelletier <afsfpel@cmc.aes.doe.ca>
Message-ID: <Pine.SGI.3.91.951001013951.266B-100000@cmcra3.cmc.doe.ca>
Source record: 158210

On 29 Sep 1995, Tommi Hietavuo TKKK wrote:

> Maarten van den Berg (maberg@xs4all.nl) wrote:
> : Yeah, that's what I thought too, two weeks ago. :-(Don't bother, they're
> : the same cards and they indeed do not work with the MightyMic ramcards.
>
> No, they _do_ work! But not without a hardware modification on Mighty Mics.. The instructions for this are provided with CaTTamaran at least.

The purpose of the modification is not to "make" the Mighty Mic card work with the CaTT; it is to disable burst-mode on the memory card. I know it sounds crazy, but doing this actually improves memory throughput in combination with a CaTTamaran. On Atari TT-RAM boards, this operation can be done by simply moving a jumper.

I have a Mighty Mic and a CaTT installed in my TT. The whole thing worked flawlessly, as long as I only had 4 megs installed in TT RAM. When I augmented TT RAM to 8 megs, I found that the machine would no longer boot up _cold_ at 48 Mhz (that is, after being turned off for a few hours). When I start cold, the first program in my Auto folder sets my TT to run at 32 Mhz. Once the machine is given a chance to warm up for 2-5 minutes, it becomes perfectly stable again at 48 Mhz, even for re-boots.
Go figure.

I had an email exchange with Ralf @ Cybercube on this topic. He suggested trying slower SIMMs. I could not followup on his recommendation, not having much cash to spend on this problem at this time.

Cheers

Yves Pelletier

Standard disclaimers apply.

"You don't need to mention it. No thanks. I'm a Government Man." --db/be

8. Re: neodesk

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: ars@ix.netcom.com
Message-ID: <44l1kj$lop@ixnews6.ix.netcom.com>
Source record: 158211

i bought neodesk for my falcon.
After installing it I decided to go into
truecolor mode
Not when I boot I get three bombs
I tried ALT ALT+SHIFT +CONTROL (NOTHING HAPPENED)
I called Gribnif but whey are not helping

Its been two weeks now can anyone help???????In
<5NGgWvh.dpj@delphi.com> dpj@delphi.com writes:
>
>MATEJ GLAVAC <matej.glavac@uni-mb.si> writes:
>
>>I would like to ask if someone could send me a copy of masage "BLOWUP
- FX
>>(falcon extender)" that is in the comp.sys atari.announce:, because
on my
>>server I can't get it (it blocks everything and I have to interupt it
and
>>reenter the usenet). It also bloks all the mesages that have the same
date
>
>
>
>
>Finally BlowUP-The Falcon Company has finished it's ultimate
>extension-card for the ATARI Falcon030:
> FFFFF X X
> F X X
> FFF XX
> F X X
> F X X the Falcon Xtender
>
>And these are the Features:
>FastRAM-Expansion (max. 32MB)
>----------------------------
>** 4 SIMMxSlots onboard (fits into original case)
>** 4 additional slots on optional daugther-card
>** 1MB and 4MB SIMMs, two-by-two
>** The original 4MB of the Falcon stay active.
>** With only 2*4MB and 2*1MB inserted, your Falcon then has 14MB!
>** Memory over 14MB is organized virtually.
>** With speeder: data throughput up to 20MB/s (standard 8MB/s).
>** No soldering for RAM-function neede!
>** Expansion-port daisychained! Tested with NOVA &

FalconSpeed!
>
>Hi-Speeder: CPU, DSP & Systemclock:
>----------------------------------
>** Systemclock 32, 36 or 40MHz
>** CPU/FPU-Clock 16,18,20,32,36 or 40MHz
>** DSP 50 instead of 32 MHz
>** Switchable by software.
>** Soldiering needed.
>
>Resolution-Expansion BlowUP Hard I
>----------------------------------
>The original with the Video-Mode-Generator
>with improved bustiming higher resolutions/refreshrates in 256
>colors/TrueColor.
>
>Installation:
>-------------
>If only the RAM-option is to be used, no soldering is needed for
>installation. The card is simply plugged into the expansion-slot,
which
>is daisy-chained, so that other expansions might be used in rebuilt
>(tower-)Falcons. Only a small piece of the shielding has to be removed
in
>normal Falcons. For the speeder-option soldiering is needed as with
other
>speeders available, so that rebuilding from those other Speeders is
easy.
>Soldiering should only be made by routine people.
>
>Fast-RAM:
>---------
>The Fast-RAM follows the Falcon RAM (4MB), the original 4MB-RAM-PCB in
>Falcon will still be used! There are 4 SIMM-sockets on the FX-card
giving
>you two 16bit memory-banks. With an optional daugther-card two further
>Banks are available (fits only in rebuilt Falcon e.g. tower). The
>memory-banks may be filled with 1MB or 4MB SIMMs. This is an easy way
to
>get 14MB with only 2 x 4MB and 2 x 1MB SIMMs. Our FastRAM can be used
for
>all functions , including DMA-access, except video. As there are no
>video-accesses on the FX-RAM it is up to 50% faster in color modes.
The
>FX-RAM normally has no problems with installed Speeders. If the
Speeder
>on the FX-card is used, a special Page-mode will be used for
RAM-access
>in the 32/36/40MHz-modes. This allows RAM-access with no waitstates
and

>increases the memory throughput from normally 8MB/s to max. 20MB/s. If
>you don't need the speeder FX is a simple "plug'n play" memory-card.
>If more than 10MB is inserted into FX the upper part is switched by
the
>MMU an the FX-logic. The management of the extended memory is done
fully
>invisible for all applications with the PMMU of the 68030 CPU. The
>speed-loss with this is minimal compared to virtual RAM on a harddisk.
>This optional configuration allows a maximum use of 32MB. So that 8MB
>are standard FastRAM (no video-access) and 24MB are EMS-RAM.
>For standard applications there is no difference.
>
>CPU-Speeder:
>------------
>The Speeder included on the FX-card increases the system-clock from 32
MHz
>to 36 or 40MHz. The CPU then can run with 16MHz (normal), 18MHz,
20MHz,
>32Mhz, 36MHz or 40MHz. With the special FX-logic now nearly all Falcon
>can use the 40MHz clock. The clock may be switched on booting or later
>with a CPX-module. We have also solved the problems some programms had
>with the DSP if the CPU ran at 40MHz and the DSP at 50MHz. Soldering
is
>needed for installation.
>
>DSP-Speeder:
>------------
>Increases the DPS speed from 32MHz to 50MHz! Superb for MPEG-Decoder.
>Solved problems with CPU at 40MHz. Soldiering is needed for
installation.
>
>BlowUP Hard1:
>-------------
>The well known and time-tested resolution expansion also found a place
on
>the FX-card. With the confortable Software and super resolutions (e.g.
>800*608 at 84Hz ni, 1024*768 at 104Hz i). Soldering is needed for
>installation.
>
>Technical data:
>size ~160mm*65mm, simply plugged into the expansion-slot (put through)
>power taken from expansion-slot 4 SIMM-sockets onboard for
>1M*9/1M*8/4M*9/4M*8 SIMMs (min 70ns), with changed FIRMWARE 16M*9 can
>also be used 4 additional SIMM sockets on daughter-board with 2*4MB
and
>2*1MB SIMMs power consumption of ~200mA. Controller chip
reprogrammable by
>software (Hardware-update by Software possible)
>
>---

>And even better!! the price: 349,-DM
>Order information:
>FX is now available from all ATARI dealers, our distributors in the
UK,
>France, Sweden and the U.S.A.
>If you have problems to get it, order directly from us:
>Either by normal mail - including a cheque
>or by normal mail or FAX - paied by CREDIT CARD (VISA or DINERS don't
>forget to include card-number and Exp. date) -
>Please state the way of delivery you prefer:
> UPS expedited or air-mail (with insurance - w/o
insurance)
>e.g. U.S.A. 90DM 45DM 30DM
>e.g. London 40DM 30DM 20DM
>
>BlowUP - A.E.S.GbR
>Eslarner Str. 34
>81549 Muenchen
>Germany
>Fax: 0841-86480
>e-mail: acher@informatik.tu-muenchen.de
>--
> Bye
> Georg Acher
>+--+
>| Georg Acher, acher@informatik.tu-muenchen.de |
>| "Oh no, not again !" The bowl of petunias |
>+--+
>- US DIstribution done by Lexicor Software Corporation
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>
>
> Dana @ STReport International Online Magazine
>
> "Coming October 6, Plug in the JAGWIRE (tm) online network."

9. Re: re: help w/stik dip .acc :)

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: Jay T Millar <jmillar@delphi.com>
Message-ID: <x1FB+XI.jmillar@delphi.com>
Source record: 158212

Daron Brewood <dbrewood@nest.demon.co.uk> writes:

>It's there, Danny popped round last night and quided me to it, it's a great
>deal more stable.

Got it! It works beautifully. Unfortunately, CAB doesn't seem to want
to find my proxy server when I try to connect to any homepages. It just
gives me a 'Connecting to host...' message and then times out. Any ideas?

--
Jay T. Millar | Atari Falcon030 4/80 & Jaguar |||
jmillar@delphi.com | 64-bit Multimedia System |||
------------------- ---------------------------------- / | \
RUSH, Dream Theater, Blues Traveler, Spin Doctors, Boston, Styx, Kansas

10. Re: Diamond Edge V2.02 Buggy?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFr52p.BIr@ridgecrest.ca.us>
Source record: 158213

>Hi Michael,
>My Diamond Edge 2.02 runs perfectly - could there be some hardware
problem with
>your computer or maybe a faulty disk?
>What partition sizes do you use? DE can't handle partitions with a
sector size
>larger than 8192 bytes - just like Cubase Audio.
>
>Good luck,
>
>Claes

Hi Claes,
Just got a replacement disk from Oregon Research today.
Same problems. Installed ok but the graphics are screwed
up. I forgot to mention that I currenty am using the ICD Pro
driver to run my Segate Hawk (1 gig) with only one partition.
I did this as I am changing cases and had to remove
a couple drives, and made a back-up to the Hawk. I have
never had any problems doing this before (I don't use Cubase)
and nobody else in there complained :) The computer is running
box stock (Mighty Sonic removed). Every thing else (Apex, Rainbow
Kobold, NVDI) is working fine. I'll try installing it
on the IDE drive. It should meet the sector size requirement.
I'll post again if it works then.

Thanks,

Mike

11. Re: magicmac and compatible programs?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFr5L2.BtB@ridgecrest.ca.us>
Source record: 158214

az822@FreeNet.Carleton.CA (Angus P. Armstrong) wrote:
>Does anyone know if there is a list available of Atari software which
will
>work on the PowerMac under MagicMac. Particularly LDW Power
Spreadsheet,
>Atari Works, XOR, and Pagestream?
>
>Thanks
>
>Angus

I haven't seen any list, yet. Atari Works flies, Pagestream
works as well. Papyrus is just as fun. DA's Vector and Image
Copy work also. 040/33-MagicC Mac.
Dont' have the PPC version to test,though.

Mike

12. Re: Downloading Web pages

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <44l721$gf9@news2.cts.com>
Source record: 158215

John Moon (johnmoon@connexus.apana.org.au) wrote:
: Atari computers have a couple of newly developed
: browsers but unfortunately they are not in the same ballpark as
: what is available on PC or MAC.

Aw, c'mon John. You forgot to say "yet!" [Sorry, couldn't resist!
I've been spending too much time in c.s.a.advocacy....]

-- George

13. FS: Atari Hardware/Software in CANADA

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <44n1c6$fdc@tribune.usask.ca>
Source record: 158216
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi. Please email for a list if interested. Thanks.

14. FS: Various ATARI ST mags

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <44n24h$g3k@tribune.usask.ca>
Source record: 158217
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Hi. I have the following Mags for sale:
STart magazines with disk($10cdn each)
-sealed in envelope, never read.
Feb. 1990 Articles on TT-TOS, etc.
Mar. 1990 Removable Hard Disks
Apr. 1990 Comparison of Word Processors
Dec. 1990 1040STE Review
Jan. 1991 ST Buyer's Guide

Antic Jul. 1988 Newroom, Magic Sac(ST) $5cdn.

Atari Explorer Mar/Apr. 1989 TOS 1.4, etc. $5cdn.
Above prices include shipping anywhere in CANADA. Shipping to US depends
where you are located. I will also accept offers for all of the above.
Thanks.
```

15. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <44lk0t$5vn@inca01.inca.co.nz>
Source record: 158218

Graham Irvine (graham@grasper.demon.co.uk) wrote:
> In response to cj439@FreeNet.Carleton.CA who wrote:
> >> copy (I'm assuming that there is something more than the GUI that
> >> boots up from ROM)?
> c> Nope; what you see is what you get; great, eh? No system disks,
> c> etc. The OS is not subtracted from your meager .5M of RAM
> Whilst all the basic TOS needed is indeed on ROM it still needs to be
> loaded into RAM so after initialising GEM a 520ST will have IIRC about
> 385K free memory.
> --

"...it still needs to be loaded into RAM..."

FALSE!

TOS is not loaded from RAM into RAM.

Only the data required by TOS is in RAM.

The program code used to create windows, read/write files and so forth
remains in ROM.

RAM holds file buffers, the list of open windows, position of the mouse
pointer...

(If this is what you really meant, I am sorry. But your words left open
the possibility of a second erroneous meaning)

16. falcon-can't run programs (two bombs)

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2907dbrewood@nest.demon.co.uk>
Source record: 158219

In a message of 01 Oct 95 macdonald@cfcsc.dnd.ca (90:100/106) wrote to All
:

m> Author: Ken Macdonald Address: macdonald@cfcsc.dnd.ca

m> ICD boots the hard drives OK, but whenever an auto program or ACCessory
m> tries to load it habngs and gives me two bombs. if I try a warm reset I

Same problem here, turned out to be a 0 byte size NEWDESK.INF, I deleted
that and allowed the Falcon to create a new one and it's now working
perfectly again.

Daron - dbrewood@nest.demon.co.uk

--
Remember the NeST UUCP Gate at 90:100/106@nest.ftn

--

17. re: re: help w/stik dip .acc :)

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2908dbrewood@nest.demon.co.uk>
Source record: 158220

In a message of 01 Oct 95 jmillar@delphi.com (90:100/106) wrote to All :

j> Got it! It works beautifully. Unfortunately, CAB doesn't seem to
j> want to find my proxy server when I try to connect to any homepages.
j> It just gives me a 'Connecting to host...' message and then times out.
j> Any ideas?

Same problem here I'm afraid, must be a simple answer to this, but god
knows what.

Daron - dbrewood@nest.demon.co.uk

--
"Nothing adds excitement to your life like something that is
clearly none of your business!" - Battista

--

18. Help: How can I run gdos in ms-dos?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: sang@www.sang.com
Message-ID: <44lv9a$iqf@solaris.cc.vt.edu>
Source record: 158221

I'm new to gemdos or gdos. I believe there is an emulator for gemdos
in ms-dos platform. I would like to know what's it called and where
can I find it. Also, if possible if you can point me to a faq about
gem operating system.
Thanks in advance.
sang.

19. mono monitor for st wanted

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2910dbrewood@nest.demon.co.uk>
Source record: 158222

In a message of 01 Oct 95 martinna@cf.ac.uk (90:100/106) wrote to All :

m> In fact a pal of mine is looking for a 1meg st system, but the
m> monitor seems to be the hardest bit to come by. Has anyone got one for
m> sale?

Got an SM124 going here, £70.

Daron - dbrewood@nest.demon.co.uk

--
The new Pentium Overheats, CPU and water boiler in a single chip!

--

20. Re: STiK bugs & stuff

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DFrtn3.KpK@news.metropolis.nl>
Source record: 158223

CALLUM LERWICK (CALLUM.LERWICK@flight.org) wrote:

: And: How do I go about using STiK with tia? It doesn't say "Your IP address
: is:" upon startup so I have no clue what to do... (yes, I know nothing
: about SLIP other than how to start it going...)

Try just with a terminal emulator to see what happens and wich messages are
produced by your host. Then adjust your script.
For instance, I have to wait for the prompt '$', then give the command: 'slip'
Then the host askes : 'Starting SLIP. Do you wish to continue? [Y/n]:'
And the script must then answer: 'y'.
Then it gives 'your address: 193.79.220.146' (last number varies),
So it has to look for 'your address:'
Then it reacted with 'connected'

BTW, for me, it functioned only once, I could download the www.faq.
Any other time I got messages like 'Read Error in file : ...',
'STiK KRfree() memory corruption detected' and a lot of bombs.
Makes me feel really sad :-(

21. Re: Can I Undelete a File

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: Andrew Drescher <drescher@foobar.co.uk>
Message-ID: <K2Q7sBAyRnbwEACn@foobar.co.uk>
Source record: 158224

In article <bZJdSDAYI9awEAK$@foobar.co.uk>, Andrew Drescher
<drescher@foobar.co.uk> writes
>Reply to the comments of Eric Noss <enoss@planetx.bloomu.edu>
>
>Previous stuff heavily clipped, but:
>
>Eric Noss suggests UNDELETE.TPP
>Callum Lerwick suggests 'DLII'
>I,ve also had mail (Philip Shore and others) suggesting ST-Tools
>
>I'd like to try out all three (on a test disk) and let you know the
>outcome, but I,ve had no joy in finding them.
>
>Please could you give me an FTP anyone, where I can download them from.
>
>Thanks,
>
>And. :-)
>
Found ST-Tools at the Umich mirror site, dropped it on a disc and took
it home to my ST.

It worked just fine, with a nice and easy front end, to boot !

The deleted file it found came up as *itmap.img, so it was a pretty safe
bet the first character was 'B'. It took a long time to Undelete it
though, about five minutes at least. Is this just lack of memory, I only
have 520k ?

Once undeleted, Elite ran fine. Thanks to all for your help, :->>

And.
--
Andrew Drescher

Turnpike evaluation. For information, see http://www.turnpike.com/

22. Re: Help: How can I run gdos in ms-dos?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: mcareyb@cix.complink.co.uk
Message-ID: <AC94731296681B73@peckham.compulink.co.uk>
Source record: 158225

In article <44lv9a$iqf@solaris.cc.vt.edu>,
sang@www.sang.com (Sang Kang) wrote:

>I'm new to gemdos or gdos. I believe there is an emulator for gemdos
>in ms-dos platform. I would like to know what's it called and where
>can I find it. Also, if possible if you can point me to a faq about
>gem operating system.
>Thanks in advance.
>sang.
>
>

GEM (Graphics Environment Manager) is the name given to graphic operating system shell regardless of platform and consists of two parts; VDI (Virtual Device Interface) which handles the drawing to the screen and other devices and the AES (Application Environment Services) that handles the windows and the way programs communicate.

GEMDOS is the name given to a level of the TOS (Tramiel Operating System) operating system on ST type computer equivalent to BDOS in MS-DOS, DR-DOS or CP/M above BIOS and XBIOS.

GDOS is the name given to the bit of the VDI that was left out of Atari Computers and which drives printers and handles different fonts and has to be loaded from disk at boot time rather than being hard wired into the ROM.

I believe there are four ways of getting GEM running on a ms-dos platform

1. Digital Research wrote a version of GEM that runs on the x86 platform on top of DOS. Of course it runs applications that are native to the x86 and there weren't all that many written for it, GEM Paint, GEM Draw, First Word Plus & an early GST Timeworks DTP. It used to come bundled on Amstrad 1512 PCs.

The rest will run well written Atari ST software.

2. Gemulator by Branch Always Software is a card that contains spaces for Atari ROMS and gets the PC to emulate a Motorola 68K machine it requires a 486 or a Pentium with 8Mb RAM.

3. Janus a card that contains a 16Mhz 68000 Chip that behaves like an ST within the PC and thus is less reliant on a fast PC.

4. If you are running Linux/UNIX and X-Windows on your PC you may be able to get STONX a Freeware software emulation of an ST runnning, that requires the image of I think version 2.04 of the TOS operating system.

Matthew

23. FS : 1mb ST, SC1224

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: jeremy@icw.com
Message-ID: <44mdro$r2h@news.cc.utah.edu>
Source record: 158226

520ST upgraded to 1mb RAM - mouse - no floppy - Make offer

Atari SC1224 color monitor - works great -- Make offer

Omniswitch box - add a 3rd floppy, switch between color/mono monitors,
also has composite video out, and multisync out to connect your ST
to a multisync monitor. Again, make an offer.

Will ship UPS COD, you pay shipping.

jeremy@icw.com

24. Re: Name of game?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <372_kfoley@cnserv.dungeon.com>
Source record: 158227

```
Sometime on 26 Sep 95, wblair@rmii.com wisely (or not) wrote...
w> Years ago, when I still had a 1040ST, there was a lunar lander type
w> of game written by the same people who wrote Dungeon Master. Can
w> anyone give me the name of that simple, but incredibly addictive
w> game?
Wow! That brings back some memories - The name you want is *OIDS*.
..Press any key to continue or any other key to quit.
--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+
```

25. The Rise & Fall of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: Leigh Caudwell <Leigh@lapd.demon.co.uk>
Message-ID: <130239648wnr@lapd.demon.co.uk>
Source record: 158228

I have been asked by one of our customers for help on a Higher Grade
Computing project, he is conducting a study on the Rise & Fall of
Atari. I have already sent him my two penn'orth but thought that it
may be interesting to throw this open wider for your
opinions, if you have anything you wish to say on the
subject either post it back here or e-mail back to me,. I have
set a maximum time limit on replies useable of two weeks, at which time
I will s-mail him the results. anything after that will be for readers
of this group only.
Cheers..
-- Leigh Caudwell

26. [Q] Falcon DSP always locked. How to fix?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <44mseo$qkd@status.gen.nz>
Source record: 158229

My friend turned his machine off in the middle of skull animation which comes with Apex Media Demo.

Now, any program that uses the DSP will not work, and the machine is very crippled because of this.

He has tried using the Unlock DSP call of ther OS but to no avail.

Desperately, does anyone know what has happened?

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

27. dupes

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2909dbrewood@nest.demon.co.uk>
Source record: 158230

Is it just me but are there a lot of duplicated messages coming through
this newsgroup?

Daron - dbrewood@nest.demon.co.uk

--
Nil carborundum illigitimus.

--

28. Re: Falcon/Archive Viper question

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <44m20o$q3e@blackice.winternet.com>
Source record: 158231

```
> lamarth@delphi.com writes:

>
> Ok, here's exactly what DB3 returns when it errors out:
>
> Operation: Space to end of tape
> Condition: NO SENSE
> No specific sense code
>
> Extended SCSI Sense Data:
> 00 00 00 00 00 00 00 00
> 00 00 00 00 00 00 00 00
>
>
> Unfortunately I don't have the ICD ATSCSI PRO program- I take it it's a
> commercial product.
>
> David
>
>>>>
I just checked the SPACE command: A 'NO SENSE' condition is
what should be returned in most cases and means the command was
successful. However, the Extended Sense Data should have something in
the lasat 3 bytes (I think it is these bytes), Number of Fields spaced over.
Ah, maybe it didn't space over any fields and is setting at the correct point.
Then what it should retrun is exactly what you are seeing.
I hope this helps,
Rich Mier
```

29. Fansi or Fanzi?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <44m9sj$rtr@preeda.internex.net.au>
Source record: 158232

Can someone tell me where i can get a program called FANZI or FANSI?

I presume its pd! i havnt been able to find it ftpwise anywhere 8-(
--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

30. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DFs82H.CKF@freenet.carleton.ca>
Source record: 158233

Steve Taylor (steve@bpfd.demon.co.uk) writes:
> In article <DFJqF4.DKK@freenet.carleton.ca>
> cj439@FreeNet.Carleton.CA (Robert Wills) said:-
>
>>> - What is the standard memory that the 520 came with and how far can I upgrade
>>> it?
>>512Kbytes, upgradeable to 1M, 2.5M or 4M.
>
> or 2Mb... or 12Mb... or a few other configurations!
>>
>>> - What is the standard DOS that came with it and where can I get a copy
>>> (I'm assuming that there is something more than the GUI that boots up from
>>> ROM)?
>>Nope; what you see is what you get; great, eh? No system disks, etc. The
>>OS is not subtracted from your meager .5M of RAM
>
> Well actually it is - it is loaded from ROM into RAM at bootup!
>
> (I know I'm just being picky)

Ooops! I stand corrected; in the future, I'll steer clear of the technical aspects; what goes on inside the case (and even more so, inside the chips) is a mystery to me; I just like to push buttons and make things happen. I do know from experience that a 520 with TOS in ROM has more room to play when booted up, than does a 520 with TOS on disk.

--
Songshop Musical Productions : You may say that I'm a dreamer,
Box 266, Shawville, Quebec : But I'm not the only one
J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...

31. Re: Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <812586062_OASIS_@pwomar.demon.co.uk>
Source record: 158234

In article <950930171826002555@jherek.demon.co.uk>
Phil Gyford <phil@jherek.demon.co.uk> said:-

>
>My mother uses Arnor's Protext word processor on her STE, and used their
>excellent phone support a fair bit in the past. But she said that the other day
>she tried to ring them and the usual number didn't work. Does anyone have a
>current phone number for them, or have they disappeared?

Sadly, Arnor died a few months ago but distribution is now handled by Compo:
01487 773582. Theyr'e a pretty nice bunch and they'll be glad to help.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

---

32. Re: STiK bugs & stuff

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95274.182347STIRRE31@MAINE.MAINE.EDU>
Source record: 158235

I am having the same problem with Stik. My system asks for the
username and then password. This works fine. Then my system will
say 'Packet mode enabled for IP address: 130.111.xxx.xxx.' So, in
my script I put 'find Packet mode enabled for IP address:' and
left the get ip command. I get a messege saying that I have an
invalid IP address, though.... When I check to see what happened in
my communications program I see that it prints the 130. So it
seems that Stik is receiving the last three combinations of digits for
the IP address. I hope I explained this decently....
Any help would be appreciated. Would CAB work with a connection made
by NOS? I can get that to work now thanks to a lot of help ;-).
-scott tirrell

33. STiK is only SLIP?!?!?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <812586518_OASIS_@falcon.sdi.agate.net>
Source record: 158236

Is STiK really only for use with SLIP accounts??? I don't even
think my provider offers SLIP. I've heard that other ISPs are phasing
it out, too.

So, I vote for the #1 priority of the STiK programers to be the
addition of PPP.

AAARRGGHH!!! So close to the Web, and yet so far...

--chris

--

csh@falcon.sdi.agate.net

"now take a trip with me to a world of insanity
where no souls could live, where no souls could rest"

34. Falcon-can't run programs (two bombs)

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.262.0000A327@cfcsc.dnd.ca>
Source record: 158237

Hi all:
Just recently I've been getting two bombs every time I try to start my Falcon up.
ICD boots the hard drives OK, but whenever an auto program or ACCessory tries to load it habngs and gives me two bombs. if I try a warm reset I usually add another bomb, for threee bombs showing.
I can boot only if I go to a drive with no autofolder and no accessories, or if I jhold down the alt key to bypass the harddrive boot process, but I still can't run programs.
I was trying to use an apple din-8 modem to db-25 serial adaptor on the Falcon lan port without success. could this have caused some damage which I am now experiencing as bus errors(2 bombs)? Or could it be connected to my IDE drive, with which I am also having problems(with bad sectors)?
any help, clues, etc most welcome :^)
thanks.merci

35. Re: Falcon-can't run programs (two bombs)

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.264.0000F722@cfcsc.dnd.ca>
Source record: 158238

>Hi all:
>Just recently I've been getting two bombs every time I try to start my Falcon
>up.
hello encore :^)
as a follow up to my own post, does anyone know of any falcon diagnostic
software?
thanks.merci

36. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <pDKBm72.mindbomb_bbs@delphi.com>
Source record: 158239

Desmond Liu <Desmond_Liu@mindlink.bc.ca> writes:

>So are there any Atari users out there in netland with a similar working
>setup? Are there any known problems with the newer Quantum drives when it
>comes to attaching it to an Atari? It would be a shame to have to sell off
>this brand new drive.

:

Well, I had a halfgig quantum Fireball for my St, ordered from a mac place
too... couldn't get it to work via the Link adapter. Email to ICD suggested
either the parity needed changing (guess what? it had no jumpers!). or it
was one of the new Quantums which seem to be causing problems with a lot of
Atari drivers, even the Falcon... Luckily I had a 28day money-back-guarantee
so only lost on the shipping charges.

I hope you have better luck. :(

It is seemingly harder to get a modern scsii drive to work with the Atari
ST's (at least that is what I've experienced).

Good luck. Andy

37. Re: Help with STiK!

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FJBUEBAQUP@data.rhein-main.de>
Source record: 158240

In <sf.6.00727CEC@itl.co.uk> Steve Found wrote:

>In article <44c73s$8k6@sulla.cyberstore.ca> gordo@dsoe.com (Gordon Vink) writes:
>>From: gordo@dsoe.com (Gordon Vink)
>>Subject: Help with STiK!
>>Date: 27 Sep 1995 19:02:20 GMT
>
>>I set up STiK as the instructions say but it will not dial.
>
>>I have an Falcon030, with GVC 28800 V.34 modem hooked up to the modem port,

>You need to run FPATCH2 in your AUTO folder which fixes the Falcon's Bconmap
>bug...

I think it's better (very easy an faster) to use HSModem6.
(First you must Copy DRIVIN.PRG in your Autofolder, last SCC.PRG)
To Configure SCC.PRG use SETTER.TTP

Regards
Robert

--

* * * Robert Schaffner @OF2.maus.de ** Home of DOITF030 **
* * * Tel/Fax/Modem: +49 (0)6103-67197 == CoMa-Voice ==
* * * Machines: F030, 520ST, 64Bit-Jaguar, LYNX I/II
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText, FtpMail

38. Atari SM124 mono monitor for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: Tom Jankiewicz <tomj@eurobeat.demon.co.uk>
Message-ID: <951001003022002233@eurobeat.demon.co.uk>
Source record: 158241

```
High resolution mono monitor in perfect condition 80uk pounds

Location: near Heathrow

Tom.
```

39. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: Koos_Kuil
Message-ID: <306e99f3@f397.n282.z2.fidonet>
Source record: 158242

In a message of <29.09.95>, Leen Kievit (2:281/202.0) writes:
> The Atari MicroBox is being developed in Sunnyvale, USA. It is based on

Don't you know that this project has been STOPPED for 2 years ago?

This all is giving people they don't know a big injection of unreal
story's. Atari did confirm this for a few weeks ago.

In a dutch Atari newsletter this story was written to sell copy's
(yes, dealers where enthousiast about it) but it's all old stuff.

Get MagicMac or an Medusa, they are existing and not unreal story's.

Greetings,
Koos

--- JetMail 0.99beta21
* Origin: Atari Octopus BBS Developement Fido/NeST/FAN/AtariNet (2:282/397)

40. Working Deskpic?

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <215_9510031527@flight.org>
Source record: 158243

A giant chicken in the guise of Philips Dilworth Patton clucked:

> Is there any Deskpick-esque program that actually works well, i.e. doesn't
> lose the background upon exiting from a program, has the background be
> revealed as you move windows around, etc. As is, it's very ugly....
> :)

I use Warp 9's Background Pic function. Works flawlessly. I have yet to se
anything else for an ST/STe that works like you describe.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

41. Hmmm...Stik, Falc, Fpatch

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <216_9510031527@flight.org>
Source record: 158244

A giant chicken in the guise of Philips Dilworth Patton clucked:

> What else do I need? Stik runs but the modem is just totally dead.
> What port should I use with a Falc (not that I haven't tried every combo
alread
> y ;-)??? Discouraged definetly. The modem is not accessible by other
programs
>
> either when Stik is installed.
> wasup?

I dunno! ;) I think we have the same problem, if I just load STiK and then
try to dial, the serial port seizes up and cant be used until I shut off
the computer *and the modem. Try this:

1) Boot STiK (I just load it when I want it with Chamelion)
2) Select STiK and click the Disable button
3) Load your favorite term proggie and give your modem an "AT" command. You
should* get an "AT" back from it. If not, somethings wrong...
4) Quit the term proggie and enable STiK
5) Then dial

Works for me. A real pain in the ass though...

(this is on a 1mb 520STfm TOS 1.0 with no serial patch. (need a faster
modem...(2400bps)))

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

42. Re: Help with STiK.....

Newsgroup: comp.sys.atari.st
Date: 1995-10-01 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <217_9510031528@flight.org>
Source record: 158245

A giant chicken in the guise of Eric March clucked:

> Sounds like you don't have the DNS set properly in the config file.
> You'll need tto find the IP address of your provider's name server (DNS)
> and enter that into the DNS portion of the config file. I had the same
> problem -- except that I had inadvertantly entered the Gateway IP instead
> of the DNS, so nothing was getting resolved.

Just do what I did: At your shell account, type "cat /etc/resolv.config" (I think thats was it was) Then pick an IP address at random (if there is more than one) and STiK it (heh) in your default.cfg file.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

43. Re: Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <812669376_OASIS_@phil4.demon.co.uk>
Source record: 158102

In article <950930171826002555@jherek.demon.co.uk>
Phil Gyford <phil@jherek.demon.co.uk> said:-

>
>My mother uses Arnor's Protext word processor on her STE, and used their
>excellent phone support a fair bit in the past. But she said that the other day
>she tried to ring them and the usual number didn't work. Does anyone have a
>current phone number for them, or have they disappeared?

I seem to reme,ber reading in STF only a fewe months back that Arnor have gone
bust only a VERY short while after developing the last in the Protext range,
V6.5.

Oh well bang goes the development of what I thought was a very fast WP (shame it
was a b*tch to use at time).

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

44. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <812668406_OASIS_@phil4.demon.co.uk>
Source record: 158103

In article <44nl9g$nuu@main.freenet.hamilton.on.ca>
ad329@freenet.hamilton.on.ca (Chris Cracknell) said:-

>Steve Taylor (steve@bpfd.demon.co.uk) wrote:
>: >> - What is the standard memory that the 520 came with and how far can I upgrade
>: >> it?
>: >512Kbytes, upgradeable to 1M, 2.5M or 4M.
>
>: or 2Mb... or 12Mb... or a few other configurations!
>~^~^~^

45. STiK - CAB - The Best Thing

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <812669720_OASIS_@phil4.demon.co.uk>
Source record: 158104

For all you people out there reading this who wanna try WWW but haven't got a browser et al. Try STiK and CAB. I am using STiK V1.01 and CAB v0.?? And the two work absolutly PERFECTLY !!!! I haven't had ANY crashes since I got it working properly. The initial problems seem to be with setting it up in the first place. I being a complete beginner with Demon had huge problems. I contacted Steve Adams who fowarded me to another chap, who had been testing STiK and who managed to send me config files, that worked first time.

Please remeber when STiK or CAB bomb out on you, that these programs are in their infancy, that they are being written by 3 people, who are doing their hardest to sort out any problems.

I can really recommend these to programs, for free you are getting a fair amount of stuff for nowt. And there seem to be some very helpful people out there if you get stuck !!!

Phil H.

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

46. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: e9327376@stud1.tuwien.ac.at
Message-ID: <e9327376.21.00162437@stud1.tuwien.ac.at>
Source record: 158152

In article <44gmnj$b5o@cd4680fs.rrze.uni-erlangen.de> mppi76@cd4680fs.rrze.uni-erlangen.de (Harald Schoenfeld) writes:
>Path: news.tuwien.ac.at!newsfeed.ACO.net!Austria.EU.net!EU.net!Germany.EU.net!news.dfn.de!gs.dfn.de!fauern!rrze.uni-erlangen.de!not-for-mail
>From: mppi76@cd4680fs.rrze.uni-erlangen.de (Harald Schoenfeld)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Atari MicroBox (computer prototype from Atari)
>Date: 29 Sep 1995 12:53:23 +0100
>Organization: Regionales Rechenzentrum Erlangen, Germany
>Lines: 10
>Message-ID: <44gmnj$b5o@cd4680fs.rrze.uni-erlangen.de>
>References: <ftn_2.200.136.7$fidonet.org_305adb9a_Jonas.Moller.Nielsen@p7.dada.ct.se> <4438jp$dav@cd4680fs.rrze.uni-erlangen.de> <44e21v$46l@hpscit.sc.hp.com>
>NNTP-Posting-Host: cd4680fs.rrze.uni-erlangen.de

>clausb@hpbbn.bbn.hp.com (Claus Brod) writes:

To me this MicroBox sounds like a nice joke.
Atari has cut down the complete retailer net.
They would never have done this if they wanted to sell
a new computer!

Harald Riegler (Energizer/Lazer)

47. Re: STiK: No Cookie Jar...

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DFtMGB.4Gu@news.metropolis.nl>
Source record: 158153

Alex Vostrikov (alex@ccc.uz) wrote:
: Hello,

: I've configured STiK on Atari 1040ST and got this message:

: No Cookie Jar

: What does it mean?

: Any help will be apprecieated,
: alex

Probably your operating system version is too old.
The cookie jarr is a later developed feature, as far as I know.

Henk

48. Trade Atari Hardware for JAGUAR and Gear!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <44onph$rjo@usenet.INS.CWRU.Edu>
Source record: 158154

I have an Atari JAGUAR with one controller and the following games:

ALIEN VS. PREDATOR
TEMPEST 2000
CANNON FODDER
IRON SOLDIER

If you would be interested in trading your Atari computer equipment
for this package, e-mail me at the address below.

BTW, JAGUAR package is in excellent condition and has all boxes/docs.

Thomas Main
em129@cleveland.freenet.edu

49. JL Cooper MIDI Patch Bay & PPS1-2

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: musicman@sirius.pixi.com
Message-ID: <44nq67$78p@rigel.pixi.com>
Source record: 158155

I use an Atari 1040ST with Master Tracs Pro on my MIDI set up. I need to sync my Tascam 488 8 track tape deck to my Master Tracs program.

I am looking for JL Cooper MIDI Patch Bay and PPS1 or PPS2 also by JL Cooper.

The MIDI Patch bay I am looking for is the Nexus...Nexus/plus...or the MSB Plus 8X8. Preferably the MSB Plus.

Please if you have one of these lying around...I am in need. I was told there was one for sale locally...but it ended to be not a PPS1, but someone who just wanted to dump his old gear. It never worked with my Atari set-up.

Please email all info to ..... musicman@pixi.com

Thanks for your help and Aloha!

50. STiK-CAB

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DFto0H.5An@news.metropolis.nl>
Source record: 158156

I still have problems with the WWW-browser. At the moment I get error-
messages from CERN: Error 403 : Forbidden by rule.
What does this mean??

Help would be appreciated.

Henk

51. STiK: No Cookie Jar...

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: alex@ccc.uz
Message-ID: <44nodk$ahd@ccc.uz>
Source record: 158157

Hello,

I've configured STiK on Atari 1040ST and got this message:

No Cookie Jar

What does it mean?

Any help will be appreciated,
alex

52. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0210951507320001@macmax.irfmn.mnegri.it>
Source record: 158158

In article <djs.812634841@gen-off-2>, djs@jet.uk (David Stevenson) wrote:

> magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) writes:
>
> >Can't you buy a FPU for the LC (LC040) range of Mac's? I was told you could.
> You have to take out the LC040, and plug in a full 040. That's what I
> did in my Performa 475.
> --
> Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk
>
>
==========
> The above article is the personal view of the poster and should not be
> considered as an official comment from the JET Joint Undertaking
>
==========

What do you thing to change SUBJECT of this thread ?
Where is BARRACUDA-040 ?

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

53. Re: STiK: No Cookie Jar...

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <78657-812643831@mindlink.bc.ca>
Source record: 158159

Operating system to old.....my A__

I run a 1040STF with TOS 1.0 and I have a Cookie jar, all a cookie jar is
is a program run on start-up in the auto folder that gives you
this......nothing else!!!

When you have this installed you should have no trouble at all!

BVM.

54. Gravdemo for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95275.102810STIRRE31@MAINE.MAINE.EDU>
Source record: 158160

Has anyone gotten this demo to work on their Falcons? It claims
that one needs 4 megs of RAM and 7 megs of hard drive space as
well as a color monitor. My machine meets all these requirements
yet it will still not run. The screen fades then there is a
quick flash and then.... nothing. Any ideas?
Oh, I tried running it on a clean system.
-scott tirrell

55. Re: Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <44p46q$mrd@epsilon.qmw.ac.uk>
Source record: 158161

On phil@jherek.demon.co.uk, Phil Gyford (phil@jherek.demon.co.uk) typed away:
: My mother uses Arnor's Protext word processor on her STE, and used their
: excellent phone support a fair bit in the past. But she said that the other day
: she tried to ring them and the usual number didn't work. Does anyone have a
: current phone number for them, or have they disappeared?

Arnor closed down a few months ago. Compo took on Protext
development.. give them a call in Cambridgshire on:

01487 773582

Dan
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

56. re: Can I undelete a File?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: udem148@bay.cc.kcl.ac.uk
Message-ID: <1995Oct2.132625.9971@alder.cc.kcl.ac.uk>
Source record: 158162

Andrew Drescher <drescher@foobar.co.uk> wrote:
>In article <bZJdSDAYI9awEAK$@foobar.co.uk>, Andrew Drescher
><drescher@foobar.co.uk> writes
>>Reply to the comments of Eric Noss <enoss@planetx.bloomu.edu>
>>
>>Previous stuff heavily clipped, but:
>>
>>Eric Noss suggests UNDELETE.TPP
>>Callum Lerwick suggests 'DLII'
>>I,ve also had mail (Philip Shore and others) suggesting ST-Tools
>>
>>I'd like to try out all three (on a test disk) and let you know the
>>outcome, but I,ve had no joy in finding them.
>>
>>Please could you give me an FTP anyone, where I can download them from.
>>
Try undelete.lzh at ftp 146.169.43.1 (phoenix.doc.ic.ac.uk)
in /packages/atari/umich/Diskutils.

Works for me everytime....

Cheers!

-Alastair MacLeod-
-Robotics Lab, Mech. Eng.-
-Kings' College, London, UK-

57. JL Cooper MSB plus and PPS1 or PPS2

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: musicman@sirius.pixi.com
Message-ID: <44p5hq$eag@rigel.pixi.com>
Source record: 158163

I use a Atari 1040ST with Master Tracs Pro on my MIDI set up. I need to sync my Tascam 488 8 track tape deck to my sequencer program.

I am looking for JL Cooper MIDI Patch Bay and PPS1 or PPS2 also by JL Cooper.

The MIDI Patch bay I am looking for is the Nexus...Nexus/plus...or the MSB Plus 8X8.

Please if you have one of these lying around...I am in need. I thought I had one set up locally...but it did not work on my Atari!

Thanks for your help and Aloha!

58. Re: falcon-can't run programs (two bombs)

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.171.0008D725@cfcsc.dnd.ca>
Source record: 158164

In article <2907dbrewood@nest.demon.co.uk> dbrewood@nest.demon.co.uk (Daron Brewood) writes:
>In a message of 01 Oct 95 macdonald@cfcsc.dnd.ca (90:100/106) wrote to All
> m> ICD boots the hard drives OK, but whenever an auto program or ACCessory
> m> tries to load it habngs and gives me two bombs. if I try a warm reset I
>Same problem here, turned out to be a 0 byte size NEWDESK.INF, I deleted
>that and allowed the Falcon to create a new one and it's now working
>perfectly again.
>Daron - dbrewood@nest.demon.co.uk
This sounds interesting. Now why would a 0byte newdesk.inf file cause a problem with running an auto folder program? I would have thought the newdesk.inf would not be referenced until the last auto folder program had run. I'll give it a shot though.
thanks.merci

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

59. Re: Gravdemo for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <44p6ri$o45@gti.gti.net>
Source record: 158165

STIRRE31@MAINE.MAINE.EDU wrote:
: Has anyone gotten this demo to work on their Falcons? It claims
: that one needs 4 megs of RAM and 7 megs of hard drive space as
: well as a color monitor. My machine meets all these requirements
: yet it will still not run. The screen fades then there is a
: quick flash and then.... nothing. Any ideas?
: Oh, I tried running it on a clean system.
: -scott tirrell

I tried it and it works. My Falcon is 14mb RAM and about 20mb free
on my hard drive. Outside of actually RUNNING, I can't seem to do
anything, probably because I am too impatient to read the docs :-)

(the demo music is good, tho!)

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

60. Re: Telnet in NOS

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DFtzq0.46D@cf.ac.uk>
Source record: 158166

Eric Jolley (ewj8218@u.cc.utah.edu) wrote:
: I finally got Oasis/NOS working with my Internet account, but NOS's telnet seems
: almost useless to me because it appears to have no terminal emulation options.
: (like vt100/vt102) Is this correct, or is there a way to get a telnet session
: in NOS to emulate vt100 or vt102? I'd love to be able to access lynx via
: telnet, but without vt100 it's just ASCII garbage.

: If it were possible to have something like Uniterm's vt102 routines added to
: NOS's telnet, it would make it 1006suable for me.

vt100emu.prg from micros.hensa.ac.uk will do the trick. It's a German
auto program. I hear there's something being developed but it's fine to
use for telnet or rlogin with NOS in the meantime.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

61. Re: Falcon/Archive Viper question

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <5LECel1.lamarth@delphi.com>
Source record: 158167

>>
>> Ok, here's exactly what DB3 returns when it errors out:
>>
>> Operation: Space to end of tape
>> Condition: NO SENSE
>> No specific sense code
>>
>> Extended SCSI Sense Data:
>> 00 00 00 00 00 00 00 00
>> 00 00 00 00 00 00 00 00
>>
>>
>> Unfortunately I don't have the ICD ATSCSI PRO program- I take it it's a
>> commercial product.
>>
>> David
>>
>>>>
> I just checked the SPACE command: A 'NO SENSE' condition is
>what should be returned in most cases and means the command was
>successful. However, the Extended Sense Data should have something in
>the lasat 3 bytes (I think it is these bytes), Number of Fields spaced over.
>
>Ah, maybe it didn't space over any fields and is setting at the correct
>point.
>Then what it should retrun is exactly what you are seeing.
> I hope this helps,

Hmm... no I'm afraid it doesn't help- I'm still not understanding what is
going on. If the sense code being returning is 'correct' then why is DB3
considering it to be an error?

David

62. Re: Can I Undelete a File

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: alastair
Message-ID: <1995Oct2.125314.21023@zippy.dct.ac.uk>
Source record: 158168

```
Andrew Drescher <drescher@foobar.co.uk> wrote:
>In article <bZJdSDAYI9awEAK$@foobar.co.uk>, Andrew Drescher
><drescher@foobar.co.uk> writes
>>Reply to the comments of Eric Noss <enoss@planetx.bloomu.edu>
>>
>>Previous stuff heavily clipped, but:
>>
>>Eric Noss suggests UNDELETE.TPP
>>Callum Lerwick suggests 'DLII'
>>I,ve also had mail (Philip Shore and others) suggesting ST-Tools
>>
>>I'd like to try out all three (on a test disk) and let you know the
>>outcome, but I,ve had no joy in finding them.
>>
>>Please could you give me an FTP anyone, where I can download them from.
>>
Try undelete.lzh at ftp 146.169.43.1 (phoenix.doc.ic.ac.uk)
in /packages/atari/umich/Diskutils.

Works for me everytime....

Cheers!

-Alastair MacLeod-
-Robotics Lab, Mech. Eng.-
-Kings' College, London, UK-
```

63. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: amsler@nevada.edu
Message-ID: <44pbli$mr3@news.nevada.edu>
Source record: 158169

Eric Noss (enoss@planetx.bloomu.edu) wrote:
: On 23 Sep 1995, azog wrote:

: > Dave F (Noaddress) wrote:
: > : Why is there a newsgroup for the crappest machine on earth??
: > : (Apart from the VIC20)
: > : Get a life- get a PC
: >

: WARNING: A longie but a goodie

: Riddle me this:

[snip]

: Yeah though I will have to get a 486 with Windoze95 installed on
: it, I shall turn it into a "crap" Atari machine through emulators because
: it fits me well. So go back to your "master" Bill Gates and tell him,
======
: from all of us, we have determined that your computer industry SUCKS!!!

Considering the "bait"-and-switch tactics of Microsloth and most IBM
sales ads and magazines, perhaps that should be "master baiter" Bill Gate$.

<g>

- John J. Amsler
Windows Tip #37: Just type BUGS=OFF in your CONFIG.SYS file!

64. Re: help w/stik dip .acc :)

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <44phg7$nid@raven.cybercomm.net>
Source record: 158170

dbrewood@nest.demon.co.uk (Daron Brewood) writes:

> j> Got it! It works beautifully. Unfortunately, CAB doesn't seem to
> j> want to find my proxy server when I try to connect to any homepages.
> j> It just gives me a 'Connecting to host...' message and then times out.
> j> Any ideas?

>Same problem here I'm afraid, must be a simple answer to this, but god
>knows what.

Are you guys really talking about a proxy server here? More than likely you
don't need to use it (and it therefore won't work). Otherwise, it sounds
like a problem with the NAMESERVER setup.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux >> Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

65. Re: STiK bugs & stuff

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <44phm8$non@raven.cybercomm.net>
Source record: 158171

henkvdg@news.metropolis.nl (H. van der Griendt) writes:

>: And: How do I go about using STiK with tia? It doesn't say "Your IP address

STIK might not work with TIA, because it's SLIP emulation is rather limited.
Try to ask somebody who knows a lot about using TIA to have a look at your
DEFAULT.CFG file.

>BTW, for me, it functioned only once, I could download the www.faq.
>Any other time I got messages like 'Read Error in file : ...',
>'STiK KRfree() memory corruption detected' and a lot of bombs.
>Makes me feel really sad :-(

If you're using a TT, and an older STiK version (before 1.05, STiK that is;
it was in www104.zip) then that's the problem. Get the newest version from
somebody.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux >> Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

66. Re: STiK is only SLIP?!?!?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <44php3$nsh@raven.cybercomm.net>
Source record: 158172

csh@falcon.sdi.agate.net (alpotatoenailgrinder) writes:

>Is STiK really only for use with SLIP accounts??? I don't even

Yes. Only works with regular (NOT compressed) SLIP. Support will probably be added some time, but Steve is kinda busy at the moment.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava rules. Homework is a necessary nefariosity. Linux >> Windows. IRC==fun. question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

67. Re: Downloading Web pages

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <44oukc$2b8@preeda.internex.net.au>
Source record: 158173

Hi George!

: Aw, c'mon John. You forgot to say "yet!" [Sorry, couldn't resist!
: I've been spending too much time in c.s.a.advocacy....]

Yeah yeah, I know, 8-) it's just that us atari users have been left out
in the cold so many times, that one cant but help be a bit cynical!
Atm, (and I dont care what any other html author says), Netscape reigns
supreme and if HTML-BROWSER makes it to 95% of that browser then i
for one will be more than happy. In fact, if the <blink> element is
implemented i reckon i'll throw a party on the net hehehe....everyone
is invited 8-) (dont flame me people, i was born this way).

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

68. Re: STiK-CAB

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <44pnvb$of2@blackice.winternet.com>
Source record: 158174

> henkvdg@news.metropolis.nl (H. van der Griendt) writes:
> I still have problems with the WWW-browser. At the moment I get error-
> messages from CERN: Error 403 : Forbidden by rule.
> What does this mean??
>
> Help would be appreciated.
>
> Henk
>
>
>>>>
Error 403: Fobidden and several other messages mean that the
Server you have tried to connect to is full of users, other persons signed on.
Tahe Server has a limit of the number of 'Anonymous' Users that can be
signed on at a time. If you can get signed on, check out the 'rule'. Ussually
this number varies according to the time of day and on weekends. UMICH
is famous for this error.

Rich Mier

69. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <421_graham@grasper.demon.co.uk>
Source record: 158175

```
It was none other than sidcelery@cix.compulink.co.uk who did write on 01 Oct
95 that ....
>> be loaded into RAM so after initialising GEM a 520ST will have
>> IIRC about 385K free memory.
s> Aaaaaaaaaaarrrrrrrrrrrrrgggggggghhhhhhhhh!!!!!!!!
I take it this is a classic silly misconseption you have come across before :-
s> You don't know what memories this brings back...
ah the good ol' days <G>
s> ROM is not copied into RAM. There is something like 386Kb left
s> after boot up but this is due to things like space for screen
s> memory etc.
Well you learn something old everyday ! I stand corrected.
--

---
Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn
```

70. Re: Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: akeady@nmrc.ucc.ie
Message-ID: <44poi2$h4d@bastion.nmrc.ucc.ie>
Source record: 158176

Phil Gyford (phil@jherek.demon.co.uk) wrote:

: My mother uses Arnor's Protext word processor on her STE, and used their
: excellent phone support a fair bit in the past. But she said that the other day
: she tried to ring them and the usual number didn't work. Does anyone have a
: current phone number for them, or have they disappeared?

They disappeared recently - I think Compo is handling Protext now.

Aidan.

71. Re: help w/stik dip .acc :)

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <44pnbj$84k@mark.ucdavis.edu>
Source record: 158177

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:
: In a message of 01 Oct 95 jmillar@delphi.com (90:100/106) wrote to All :

: j> Got it! It works beautifully. Unfortunately, CAB doesn't seem to
: j> want to find my proxy server when I try to connect to any homepages.
: j> It just gives me a 'Connecting to host...' message and then times out.
: j> Any ideas?

: Same problem here I'm afraid, must be a simple answer to this, but god
: knows what.

Well, of course I've said this thrre times now (too many threads on the same subject!) but the solution, for me anyway, was to install HSMODEM 6 (also available at HENSA). So, for a Falcon, the software you need is, in you Auto folder, FPATCH2.PRG, DRIVER.PRG, and SCC.PRG (the latter two are from the HSMODEM 6 package). In your root directory (eg. C:) you need STiK.ACC (or STiK.ACX if you are running under Geneva, as I am) and the STiK_CFG folder with all its contents. Then somewhere, anywhere, you need HTML.PRG and the other HTML stuff, and a folder for your cache (I called mine W3_CACHE).

72. Re: enlarging the screen size on the sm124?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <J-FAXeB.jyoung57@delphi.com>
Source record: 158178

Alexander Chamberlain <psu01223@odin.cc.pdx.edu> writes:

>Mike, where can I find out more about OverScan? I've never heard of it,
>but it sounds like something I want...
>

The Upgrade Shop can supply you with the Overscan board.

They're in the United Kingdom. I have their telephone number as:

01625 503448

The installation is tricky, but not impossible if you have soldering
experience and it really is the cheapest upgrade path for basic video.

Jeff

73. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <44pmr8$84k@mark.ucdavis.edu>
Source record: 158179

ysiu@lexicor.com (Lexicor@world.std.com) wrote:
: that's all great, I am really anxious to get it to work, however I've
: not been able to use my atari yet to browse through the web with it. does
: it work with 256 or true color modes? I keep getting a "cannot initialise
: the DNS (name server)", why is that? I'm not even connected yet and it tells
: me that?

It didn't want to run on my Falcon until I ran HSMODEM 6 first. Now it works beautifully. If the program is hanging while trying to resolve server, or hangs a lot while receiving data, this is probably your problem.

It does work in 256 color mode. I haven't bothered to try it in True Color yet, but as it works is ST Low and every other mode I don't see why it wouldn't.

I don't want to appear to be looking a gift-horse in the mouth here, I am truly very happy this step has finally been taken. But the world hasn't stopped. Form support is a necessary addition. Soon tables will be ubiquitous and so support for those will be necessary. Then comes scrollable and fixed field areas. Also, I don't think that it supports mapped graphics properly yet, I always get an error clicking on a mapped image. I wish there were some way I could help in this endeavour as this is a utility I need. But aside from a shareware donation (already enroute)... perhaps beta testing, or manual writing?

74. re: new st owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2947rcain@nest.demon.co.uk>
Source record: 158180

On 02 Oct 95 ad329@freenet.hamilton.on.ca wrote:
a> Also, for upgrading a 520ST to one meg, is it simply a matter of
a> populating the empty chip areas with 256K chips? I have a 520ST and a
a> dead 1040STFM board. They both look the same except the extra memmory
a> bank in the 1040 is populated.

Yes, if you are lucky enough to have a board like this. The ST PCB went through quite a few revisions and the one I have (Rev. H, I think) does not have positions for Bank 1. So....I had to do more complicated things.

Roger
rcain@nest.demon.co.uk

--

75. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <44pmth$84k@mark.ucdavis.edu>
Source record: 158181

Martin Rothaemel (martin@power.techem.ruhr-uni-bochum.de) wrote:

: a link in HTML (either by its name or IP number) I always get the
: error message "Error reading file ..." followed by the URL. Data are
: transmitted via the modem (as can be seen from the LEDs), but: no connection...

: Any help?

Again, try installing HSMODEM 6. This cleared up this problem for me.

76. re: help w/stik dip .acc :)

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2943dbrewood@nest.demon.co.uk>
Source record: 158182

In a message of 02 Oct 95 vctec@westminster.ac.uk (90:100/106) wrote to
All :

v> My pleasure, Daron. :-)

No worries, just got to get around the problem of runtime errors now.

BTW can't access the Guinness pages with Stik, it moans about
incompatability.

Daron - dbrewood@nest.demon.co.uk

P.S. UUE reg?

--
"Just remember that the last laugh is on you..."

--

77. Re: UUCP - Where?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <812630058_OASIS_@swampdog.demon.co.uk>
Source record: 158183

> UPoint, Hermes, Taylor, depending on your needs.

Where can I find them?

--

---
guy@swampdog.demon.co.uk
---

78. Re: Falcon/Archive Viper question

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <44pmni$o62@blackice.winternet.com>
Source record: 158184

> lamarth@delphi.com writes:
> Oh, one other thing- the person I bought the tape drive from asks me if
> Atari systems prefer parity enabled or disabled. Does anyone know
> which one is required for Archive drives for the Falcon SCSI port?
>
> David (lamarth@delphi.com)
>
>>>>
DISABLED !!!! Only the LINK II and maybe the lastest version
of the ADSCSI+ can handle parity. Best just to turn it OFF.

Rich Mier

79. Re: Working Deskpic?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <0fb_9510030014@genesplicer.org>
Source record: 158185

Re: _Working Deskpic?_, Philips Dilworth Patton wrote to All on 30 Sep 95:

PDP> Is there any Deskpick-esque program that actually works well, i.e.
PDP> doesn't lose the background upon exiting from a program, has the
PDP> background be revealed as you move windows around, etc. As is, it's
PDP> very ugly.... :)

I don't have that problem here with DeskPic. Are you using v1.05?

* LED v1.31 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

80. re: dupes

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2951dbrewood@nest.demon.co.uk>
Source record: 158186

In a message of 02 Oct 95 cj439@FreeNet.Carleton.CA (90:100/106) wrote to
All :

c> If by that, you mean that the same postings are to be found here as
c> in comp.sys.atari.tech, I think you're right. I read both groups daily,
c> and think it's a shame that there's such a waste of bandwidth. I love
c> to read about Ataris, but I think once is enough for each posting.

Nope, I'm seeing 4-5 duplicated messages coming in in this group alone,
some of my own have been seen coming back as well. It's getting quite
annoying.

Daron - dbrewood@nest.demon.co.uk

--
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

--

81. Re: New ST owner needs he

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <218_9510031528@flight.org>
Source record: 158187

A giant chicken in the guise of Gaven Miller clucked:

> FALSE!
>
> TOS is not loaded from RAM into RAM.
>
> Only the data required by TOS is in RAM.

And don't forget the 32k of screen RAM...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

82. dupes

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <219_9510031528@flight.org>
Source record: 158188

A giant chicken in the guise of Daron Brewood clucked:

> Is it just me but are there a lot of duplicated messages coming through
> this newsgroup?

I've seen a few...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

83. Re: STiK bugs & stuff

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <21a_9510031528@flight.org>
Source record: 158189

A giant chicken in the guise of H. van der Griendt clucked:

> : And: How do I go about using STiK with tia? It doesn't say "Your IP address
> : is:" upon startup so I have no clue what to do... (yes, I know nothing
> : about SLIP other than how to start it going...)
>
> Try just with a terminal emulator to see what happens and wich messages are
> produced by your host. Then adjust your script.
> For instance, I have to wait for the prompt '$', then give the command:
'slip'
> Then the host askes : 'Starting SLIP. Do you wish to continue? [Y/n]:'
> And the script must then answer: 'y'.
> Then it gives 'your address: 193.79.220.146' (last number varies),
> So it has to look for 'your address:'
> Then it reacted with 'connected'

Never mind, after wandering around http://marketplace.com/ for a half hour
I finally found the damn FAQ that tells you to use an IP address of
1.1.1.1... (tia isn't a true SLIP line, you have to use a dummy IP address)

BTW: It works! And rather well, considering my 2400bps modem..

> BTW, for me, it functioned only once, I could download the www.faq.
> Any other time I got messages like 'Read Error in file : ...',
> 'STiK KRfree() memory corruption detected' and a lot of bombs.
> Makes me feel really sad :-(

I've had it do this to me before. Try deleting everything in you cache
directory. I've managed to get blank pages in there (by aborting pages or
"busy signals")and it will cause a read error... I dunno what to tell you
about KRfree(), had it tell me that a few times...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

84. Re: HELP WITH STIK BROWSE

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <21b_9510031528@flight.org>
Source record: 158190

A giant chicken in the guise of Peter Feszczur clucked:

> From: fezzy@iinet.com.au (Peter Feszczur)
> Subject: Re: HELP WITH STIK BROWSER
> Organization: iiNet Technologies
>
> Jo Even Skarstein (josk@stud.unit.no) wrote:
> : Gary Wagner (gary@wagner.demon.co.uk) wrote:
> : : In article <449tfq$cco@dewey.csun.edu>
> : : hbcsc048@PROBLEM_WITH_INEWS_GATEWAY_FILE (justin scott) said:-
> : :
> : : >
> : : >I just got the STiK program (WWW.ZIP) and I gotta agree, it's GREAT! The
> : : >only problem is that I can't get CAB to work with it-- I only have a
1040
> : : >ST with 1 meg RAM (poor college student, y'know). Can someone help me
> : : >figure out how to make it work? I just keep getting "Error Reading page"
> : : >boxes when I give it a URL...
> : : >
> : :
> : : Make sure you've set the cache directory up properly, its in the
> : : 'Paths' menu I think. I f you don't set this to a directory that
> : : exists it comes up with 'Error Reading Page' the moment you try and
> : : connect to any URL...
>
> : Well I don`t think this is the actual problem. I`ve set up STiK on my
> : Falcon, and the browser works great with most servers. But when I try
> : to connect to a few servers (Most notably the one where my own homepage
> : is...) I get the "Receiving data 0/0", and a "Error Reading Page" after
> : pressing ESC. Perhaps it is a problem with STiK not being 100% TCP/IP
> : compatible?
> : : Hope this helps you out, cheers, Gazza
>
> G'day folks,
> You might find the problem is due to compressed SLIP ....!!!!
>
> I have had the same problem so I contacted Steve Adam, who is MORE than
> helpful, here is part of my email to Steve.
> >> Starting compressed slip for fezzy
>
> the following is part of his reply
> > Here's the problem!! My SLIP is not compressed SLIP.
> > I haven't done that yet... Too bad, because I might not
> > have time to do it soon, either. Ask the provider if

> > they support uncompressed SLIP. (And apologise on my
> > behalf for being so far behind the times :-)
>
> The reason Steve is unable to fix it 'real quick' is that he is moving house
> next week....
>
> So ALL you Atari WEB BROWSERS, if you want to continue getting QUALITY
> software at a BUDGET price (remember 'power without the price') PLEASE,
> PLEASE support the three authors who have enabled STiK to get up & running
> by sending in registrations (and cash) to give these hard working people
> some incentive to keep development going.......
>
> Regards
> --
> _-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
> / \ Known as Fezzy or: fezzy@perth.dialix.oz.au
> *_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
> v ** "What, use a clone & windoze, Never!! There are other ways" **
>
> ---
> * Origin: Usenet: FlightLine InterNet Gateway - [MSP] Aviation.....
(196:1/99)
>
>

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

85. STiK is only SLIP?!?!?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <21c_9510031528@flight.org>
Source record: 158191

A giant chicken in the guise of alpotatoenailgrinder clucked:

> From: csh@falcon.sdi.agate.net (alpotatoenailgrinder)
> Subject: STiK is only SLIP?!?!?
> Organization: Agate Internet Services (AIS)
>
> Is STiK really only for use with SLIP accounts??? I don't even
> think my provider offers SLIP. I've heard that other ISPs are phasing
> it out, too.
>
> So, I vote for the #1 priority of the STiK programers to be the
> addition of PPP.
>
> AAARRGGHH!!! So close to the Web, and yet so far...
>
> --chris
> __
>
> csh@falcon.sdi.agate.net
> ------------------------
> "now take a trip with me to a world of insanity
> where no souls could live, where no souls could rest"
>
>
>
> ---
> * Origin: Usenet: FlightLine InterNet Gateway - [MSP] Aviation.....
(196:1/99)
>
>

---
* Kivi (unregistered) 1.41a *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------------------------- -//- ----------------------------

86. STiK: No Cookie Jar...

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <21d_9510031528@flight.org>
Source record: 158192

A giant chicken in the guise of Alex Vostrikov clucked:

> I've configured STiK on Atari 1040ST and got this message:
>
> No Cookie Jar
>
> What does it mean?

Means your using an ancient TOS like me. :) Connect to Hensa and search
for the word "cookie", you should then find the cookie jar installer you
need.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

87. Re: Falcon/Archive Viper

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <21e_9510031528@flight.org>
Source record: 158193

A giant chicken in the guise of lamarth@delphi.com clucked:

> Oh, one other thing- the person I bought the tape drive from asks me if
> Atari systems prefer parity enabled or disabled. Does anyone know
> which one is required for Archive drives for the Falcon SCSI port?

AFAIK the Falcon doesn't care. But I'd recommend having it disabled just in
case you need to hook it to an ST...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

88. Re: New ST owner needs he

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <21f_9510031528@flight.org>
Source record: 158194

A giant chicken in the guise of Chris Cracknell clucked:

> I thought that 4Mb was the maximum an ST could be upgraded to and that
> 16Mb was the maximum for the MegaSTs.

4mb is the max any* ST or STe is supposed* to be able to handle, but some company figured out how to upgrade a MegaST or any STe to 12mb, it requires that you already have 4mb in your machine and that you have TOS 2.06

...and it isn't all that much more expensive to buy a used Falcon that will happily use any amount of RAM you can afford and is all around a better computer anyway...

> Also, for upgrading a 520ST to one meg, is it simply a matter of
> populating the empty chip areas with 256K chips? I have a 520ST and a dead
> 1040STFM board. They both look the same except the extra memmory bank in
> the 1040 is populated.

You can do this with the 520STfm models (I'm no so sure about the very* early FM models though...) but it isn't this simple with the original 520ST... (the one with the external power supply & floppy)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

89. Re: Q:Software 8086 emula

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <220_9510031528@flight.org>
Source record: 158195

A giant chicken in the guise of Ari Feldman clucked:

> I don't know what system you have but when I had an ST, I had PC-Ditto
> the PC-XT software emulator. It was SLOOOOW, way SLOW on an 8mhz system.
>
> There's also Soft-PC but I have not tried this product.

IIRC, Soft-PC is Falcon only, and isn't all that great... (doesn 't read
TOS partitions, or even DOS partitions...)

> For about $90-100 US, you can get a complete PC-XT system (the real McCoy)
> and learn assembly that way at full 4.77-10mhz speed...

WHAT! You can barely even give* them away around here! If your paying more
than $50 for a complete CPU keyboard & monitor your getting ripped off...
(and you can get the CPU & keyboard for less than $20...) If you have the
right connections you can get 'em free...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

90. Re: STiK: No Cookie Jar..

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <221_9510031528@flight.org>
Source record: 158196

A giant chicken in the guise of H. van der Griendt clucked:

> : I've configured STiK on Atari 1040ST and got this message:
>
> : No Cookie Jar
>
> : What does it mean?
>
> : Any help will be apprecieated,
>
> Probably your operating system version is too old.
> The cookie jarr is a later developed feature, as far as I know.

Naw, its just that the earlier versions didn't install a cookie jar on startup, so you have to do it yourself with an autofolder program. (see my previous reply) My heart nearly stopped when I first saw this...

---
* Kivi (unregistered) 1.41a *
------------------------------ -//- ------------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
------------------------------ -//- ------------------------------

91. Re: Q: program to make graphics/stats

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <812671142_OASIS_@pwomar.demon.co.uk>
Source record: 158197

```
In article <DFn129.6xA@cix.compulink.co.uk>
sidcelery@cix.compulink.co.uk ("Harry Sideras") said:-
>A definite try before you buy - I bought v3.9 (aka v3.09) in 1989 and when
>I updated it recently it had only reached v3.11 (also in 1989).

I think you've been ripped off! In HiSoft's '94 catalogue they are advertising
V4. HiSoft bought out Kuma's Atari stock a while back so no new version are
going to appear.
--
-------------------------------------------------------------------------------
This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo
-------------------------------------------------------------------------------
```

92. Re: falcon stik fix!

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <44pn2d$84k@mark.ucdavis.edu>
Source record: 158198

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:

: Or better still use FPATCH2.PRG.

Actually, I had no luck until I went whole hop, installing FPATCH2 and
HSMODEM 6. I don't know if all Falconeers will need this combination,
but I sure did.

93. Re: FTP sites?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <812662570_OASIS_@phil4.demon.co.uk>
Source record: 158199

In article <df2_9509301302@genesplicer.org>
Terry.May@rebel.genesplicer.org (Terry May) said:-

>What are the best Atari FTP sites?
>

There are quite a few. Check out MICROS.HENSA.AC.UK in the micros\atari\tos folder. Get the INDEX files (about 98K) this includes all current programs stored here. In this list is an FTP SITE list (use a WP to search for it).

I have just tried ftp.wustl.edu ,in the \systems\atari\umich.edu folder, but it was so SLOOOOOOOOOOOOOOOOW that I didn't get chance to get a look.

Anyway try getting the list from Hensa for a good guide, or email me and I'll mail it to you.

Good Luck

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

94. Extra Colours

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <812662808_OASIS_@phil4.demon.co.uk>
Source record: 158200

Hi,
This may sound REALLY daft, but here goes.

I have seen screen accelerators, such as NVDI and QUICK ST, and a few resolution enhancers, that either interlace or use a virtual screen for the ST (and STE).

These programs presumeably rewrite in someway the TOS display routines. Would it be at all possible for a program to be written to replace, say the med res routine so that it displays in the same resolution but with 16 colours. This patch should be replacing the colour reoutine, not interlacing the pixels on a LOW RES screen.

Any answer to this would be appreciated. Nb. I realise you would have to dedicate some more RAM to screen moemory etc.

Thanks

Phil Hough

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

95. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <812667816_OASIS_@phil4.demon.co.uk>
Source record: 158201

In article <44nl05$nuu@main.freenet.hamilton.on.ca>
ad329@freenet.hamilton.on.ca (Chris Cracknell) said:-

>Tderrick (tderrick@acpu.com) wrote:
>: L > Where can I get a hold of the manual(s) that was
>: L > packaged with it?
>: I bought one from Atari Corp - call them up and ask.
>~^~^~^

Looking at the number of articles in this news area, and the helpfulness of the people here I think we'll manage but it does seem as though atari don't want us to buy jags (they got a funny way of enticing us !?).

>I love my STs and will continue to use them until they're dust. Luckily
>there are enough dedicated users out there that I'll probably be able to
>do so with relative ease.

Same here - Nb. On the trail of spares, I think atari sold there entire stick to sweden (atari sweden ???). My own power supply fried a few years back. It turned out to be just the 'switch' and Atari wanted to sell me a complete power supply (Mega STE, inc fan). for 70quid !!! The repair chappy replaced the swith for 2quid 50 and its worked fine since !!!

>
> CRACKERS
>(They can have my ST when they pry it from my cold dead fingers from hell)
>

you serious ???? :)

Nb. If you want to defend ataris descions etc. then please start a new topic. I am sorry to include this article in this thread but it seemed the only way to get oasis to quote the above material.

nb. name the new thread something like : ataris recent descisions or something like that

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

96. Steinberg's Pro 24 on STe?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <44nf17$d8e@status.gen.nz>
Source record: 158246

```
This sequencer crashes on the STe.
Does anyone know if there is an STe version?
Or does anyone have it for sale?

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-
```

97. Re: help w/stik dip .acc :)

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: vctec@westminster.ac.uk
Message-ID: <DFtI40.GAB@westminster.ac.uk>
Source record: 158247

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:
: It's there, Danny popped round last night and quided me to it, it's a great
: deal more stable.

My pleasure, Daron. :-)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
danny@micros.hensa.ac.uk; dbhabuta@cix.compulink.co.uk, vctec@wmin.ac.uk,
HENSA Mode: pddanny, syspds, postmaster, pdnews @micros.hensa.ac.uk

----->>>>>THIS MESSAGE FROM vctec@wmin.ac.uk<<<<<-----

98. Re: Hmmm...Stik, Falc, Fpatch

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: vctec@westminster.ac.uk
Message-ID: <DFtIB0.GEH@westminster.ac.uk>
Source record: 158248

```
Philips Dilworth Patton (darmok@leland.Stanford.EDU) wrote:
: What else do I need? Stik runs but the modem is just totally dead.
: What port should I use with a Falc (not that I haven't tried every combo already ;-)???
Discouraged definetly. The modem is not accessible by other programs
: either when Stik is installed.
: wasup?

You need to set it to Modem 2 in default.cfg for a Falcy. Also, you
need to set a serial port speed that is compatible with your modem...
if it is too fast, then the modem will not dial out.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
danny@micros.hensa.ac.uk; dbhabuta@cix.compulink.co.uk, vctec@wmin.ac.uk,
HENSA Mode: pddanny, syspds, postmaster, pdnews @micros.hensa.ac.uk

----->>>>>THIS MESSAGE FROM vctec@wmin.ac.uk<<<<<-----
```

99. Re: 68020 Transplant in an ST?

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0210951227070001@47.85.0.99>
Source record: 158249

In article <DFp2IH.16F@freenet.carleton.ca>, cb092@FreeNet.Carleton.CA
(Keith N. Murchison) wrote:

> I have an opprtunity to purchase a number of Motorola 68020 CPUs
> but have no immediate use for them. Can these be transplanted into
> an ST?
>

Not without lots of hardware hacking.

Probably better off not using 68020's, if you had 68030's, you could buy
an unpopulated PAK board.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

100. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.812634841@gen-off-2>
Source record: 158250

magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) writes:

>Can't you buy a FPU for the LC (LC040) range of Mac's? I was told you could.
You have to take out the LC040, and plug in a full 040. That's what I
did in my Performa 475.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

101. emacs key bindings - the solution!

Newsgroup: comp.sys.atari.st
Date: 1995-10-02 00:00:00 UTC
From: cs93dlh@mole.dcs.exeter.ac.uk
Message-ID: <DFtKMx.7oq@exeter.ac.uk>
Source record: 158251

A while ago I posted a question asking how to remap keys in the full MiNT emacs (18.57.3) port so that the arrow keys and backspace worked correctly...

Well I recieved a total of zero responses, but after much trial and error I have worked it out for myself. Just in case there _is_ anyone out there interested, the solution is simple now that I have done the hard bit. :)

All _you_ need to do is to cut out the bit of emacs-lisp below and place it in a file called .emacs in your home directory (I am assuming a MiNTOS system is installed, with minixfs of course).

Once this is done, you will find yourself able to use the arrow keys to move the cursor, the backspace key to backspace. Help has been remapped on to the help key too!

```
-----------------cut here-----------------
(global-unset-key "\M-A")
(global-unset-key "\M-B")
(global-unset-key "\M-C")
(global-unset-key "\M-D")
(global-unset-key "\M-H")
(global-unset-key "\C-h")
(global-set-key "\M-A" 'previous-line)
(global-set-key "\M-B" 'next-line)
(global-set-key "\M-C" 'forward-char)
(global-set-key "\M-D" 'backward-char)
(global-set-key "\M-H" 'help-command)
(global-set-key "\C-h" 'delete-backward-char)
-----------------cut-here-----------------
```

And there you have it!

--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

102. Error -001 in OASIS ???

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <812679150_OASIS_@falcon.sdi.agate.net>
Source record: 158105
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

When trying to unbatch news with Oasis, I'm getting "Error -001"

What does this mean? I'd like to avoid deleting all the news I've
gotten, if possible.

Thanks
--chris

--

csh@falcon.sdi.agate.net

"now take a trip with me to a world of insanity
where no souls could live, where no souls could rest"

103. Re: STiK: No Cookie Jar...

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <44q2es$8ag@inca01.inca.co.nz>
Source record: 158106

Alex Vostrikov (alex@ccc.uz) wrote:
> Hello,

> I've configured STiK on Atari 1040ST and got this message:

> No Cookie Jar

> What does it mean?

The "Cookie Jar" was a feature added by Atari to the operating system in the STE. It contains "cookies" of information about the machine, and is intended to be used by programmers when trying to work out what kind of machine the program is running on.

If you have a pre-STE model (in your case a 1040STF or 1040STFM), you will not have it. This is not fatal - a computer can carry on as normal without it.

A cookie jar can be retro fitted by some software.

104. Re: dupes

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <AKD5B2S@moacs.indiv.nl.net>
Source record: 158107

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:

> Is it just me but are there a lot of duplicated messages coming through
> this newsgroup?

Theoretically dupes cannot occur in Usenet. The message-ID of each
incoming article is compared against the list of message-IDs in the
news history database. Only articles which are not already in this
database are accepted. If you're seeing dupes, then you probably
have to rebuild your history database (or ask your news admin to
do so).

If OTOH you're referring to multiple posted articles (i.e. same
content, different message-IDs), this might be caused by people
trying to use Netscape as a newsreader. This problem is easily
solved by putting the offender(s) in your kill-file.

Waldi
--
How many Pine programmers does it take to change a lightbulb?
None, Mark Crispin declares dark to be the internet standard.

105. WTB: Used copy of Avalon for ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: John Maxwell Hobbs <jmax@interport.net>
Message-ID: <44rp17$mmq@park.interport.net>
Source record: 158108
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.emusic,alt.music.midi,rec.music.makers.synth,rec.audio.pro

I'm looking for a good price on a used copy of Avalon for the ST. Please respond via e-mail.

Thanks,

John Maxwell Hobbs
jmax@interport.net www: http://www.interport.net/~jmax/

106. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <44s0nq$ain@status.gen.nz>
Source record: 158109
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Dr Simon G.K. Williams (williamssg@cf.ac.uk) wrote:
: I am having great problems trying to create a partition bigger than 250MB

Sounds peculiar. BGM partitions should go up to 512MB without a problem.

However, I did hear something about some TOS versions (or was it some AHDI versions?) supporting up to 16MB GEM partitions, and other 32MB, before going into BGM. I wonder if this has something to do with it. Perhaps someone else can comment on this?

: on my TT's internal 1GB conner scsi harddrive. Everytime I do, the
: desktop locks up on trying to access this drive letter.
: I've formatted with atari's hdx utility version 5.02 and attempted to set
: the partition sizes to 30,50 and a big one of the remaining 900+MB, but

You cannot do this. Even BGM partitions cannot be any bigger than 512MB.

However you may be able to go over 512MB if you use an alternative filesystem, such as a minix or linux filesystem. I am not sure about this.

: SO, what is the limit on partition size on the atari? If it's only 256Mb
: then there's no point in me getting a 4 or 9GB harddrive as I could never
: create enough partitions to use it all! And what about direct-to-disk
: recording? Surely you need more than 256MB?

Well, GEM partitions can only go up to 16 or 32 MB depending on th TOS version if I remember rightly, and BGM, AFAIK, can always be anything up to 512MB. There is no way to go over 512MB, except perhaps an alternative filesystem.

And, AIUI, under MiNT you can have drive letters all the way to Z, so a 9gig drive (18 partitions @ 512MB each) should work fine as long as you run MiNT.

I hope that is of some help,

-Mario Becroft <mbecroft@iconz.co.nz>

107. PC scanner to ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <44qtj6$1g2k@columba.udac.uu.se>
Source record: 158110

Hello everybody!

Does anyone here know if it is possible to connct a PC hand scanner to a
ST computer. How to do it? What software do I need?

Yours /SN

--
<--->
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<--->

108. Fpatch 2 (was Re: Help with STiK!)

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <44qtug$oe8@m1.cs.man.ac.uk>
Source record: 158111

In article <sf.6.00727CEC@itl.co.uk>, sf@itl.co.uk (Steve Found) writes:
>You need to run FPATCH2 in your AUTO folder which fixes the Falcon's Bconmap
>bug...

The impression that I got from Assembly Corners in ST Format 75 was that
Fpatch did not completely fix the Bconmap problem, and that another fix
program - BMAPFIX should be used... (source code listed in STF)

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.1b available from WWW page... UUE'd on request...

---

109. Re: Telnet and ftp for STiK.

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <44qvnt$mo9@whitbeck.ncl.ac.uk>
Source record: 158112

Jo Even Skarstein (josk@stud.unit.no) wrote:

> Give me telnet for STiK, and I`m gonna dump MiNTnet from my harddrive...

Dunno about telnet, but there will be a STiK compliant version of DUftp 1.1
RSN, although the MiNT-net version will be available first (ie. probably
later today). As DUftp for MiNT-net works best under MultiTOS (now does drag
and drop into desktop windows from remote servers), I'm doing a bit of a re-work
for the STiK version as I know most peoplewho use STiK will be doiong so because
they don't want to use MiNT / MultiTOS. Upshot - DUftp for STiK will be an accessory
using AV-Protokol to drop stuff into windows under Thing or Gemini.

Craig.

110. Re: falcon stik fix!

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <44qvrr$mo9@whitbeck.ncl.ac.uk>
Source record: 158113

Eric Hays (szhays@boris.ucdavis.edu) wrote:
> Actually, I had no luck until I went whole hop, installing FPATCH2 and
> HSMODEM 6. I don't know if all Falconeers will need this combination,
> but I sure did.

You only need HSMODEM, not FPATCH....

Craig.

111. Re: STiK WORKS NOW AND IT IS GREAT! Raymond Lohengrin

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <44r90j$kjg@huron.eel.ufl.edu>
Source record: 158114

It has taken me 3 days to get this to work. The set up is really
very easy once you have and idea of the parameters that are really
needed. I think that there should be two set up files, one simple
and one with more options as the set up becomes confusing. Well, I
just got STik CAB working a few minutes ago and was able to get and
play MPEG' and color images! I will include here my set up as a guide.

make sure your Baud rate is 19200
on the Falcon use Modem 2
and disable data compression on the modem init. AT%CO
also get the HSMODA06.LZH and copy the DRVIN.PRG and SCC.PRG to the
auto folder. Put them in the Auto Folder in that order. These
programs fix the ports problem.
Create a Folder on your hard drive called Cache andset the path on
the WWW Browser to this folder
I hope this is of help to you all.
Raymond Lohengrin

```
#-------------------------------------------------------------------------
# Dial script file for STiK.ACC
#
#
# There are two parts to the connection process.
#
# The first part is initialising the modem, dialing a remote system
# and establishing a connection to a remote modem.
#
# The second part is to log into the remote computer. This will
# involve entering a username and password, selecting SLIP mode,
# and reading the Internet Address that your system will have for
# the duration of the session.
#
#
# Dial Script Part 1 - Establishing the connection.
#
# The first thing to do is to specify the speed of the modem with
# the BAUD_RATE variable.
#
BAUD_RATE = 19200
#
#
# Next you should define how your modem responds to the DTR
# signal. STiK will use the DTR signal to hangup the modem
# if HANGUP = DTR is set. Otherwise set HANGUP to the
# appropriate hangup string for your modem. (eg: HANGUP = ATH)
```

```
#
HANGUP = DTR:
#
#
# PREFIX sets the dial prefix (ie: ATD, ATDT, ATDP)
#
PREFIX = ATDT
#
#
# INIT set the string you can use to initialise the modem.
# This init string disables data compression. Raymond
INIT = AT%C0
#
#
# Dialing paramaters.
#
# The dialing parameters are CONNECT_WAIT and REDIAL_DELAY. These
# are times in seconds. CONNECT_WAIT is the amount of time to wait
# for a connection after dialing a number. REDIAL_DELAY is the amount
# of time to wait in between dial attempts.
#
CONNECT_WAIT = 30
REDIAL_DELAY = 2
#
#
# Phone Number(s). PHONE_NUMBER = number. Some providers
# have more than one number you can dial. You can specify
# up to five phone numbers here.
#
PHONE_NUMBER =3340200
# PHONE_NUMBER =2926200
#
#
# Determining connection success/failure.
#
# Connection success can be determined either by detecting the
# modems Carrier Detect signal (SUCCESS = CDWAIT), or waiting
# for a CONNECT response (SUCCESS = CONNECT) from the modem.
# Failure can be determined by a timeout or a modem response
# such as NO CARRIER, BUSY, NO DIALTONE etc.
# Up to five FAILURE test words can be set.
#
SUCCESS = CONNECT
FAILURE = BUSY
FAILURE = NO CARRIER
FAILURE = NO DIALTONE
#
#
#
# Dial Script Part 2 - Log in to the Service Provider.
```

```
#
# The STiK dialer uses the standard `conversational' method for
# login to the provider. This involves searching for certain
# words and sending an appropriate response. The special
# response $GET_IP is used to read the IP address that your
# provider has assigned you for this session. If your provider
# has allocated you a permanent IP Address, then you should set
# it in the default.cfg file and NOT use $GET_IP.
#
# Each step of the `conversation' is specified as a FIND line
# and a RESP line. There can be up to 10 steps. Each FIND
# must have a matching RESP, or the dialer will get confused.
#
# By default each RESP line is sent with a carriage return
# character at the end. If you need to use a line feed character
# instead then put a | at the end of the line. This only works
# if the | is the last character of the line.
#
FIND = login:
RESP = afn14016
#
FIND = Password:
RESP = my password ( type here your password)
#
FIND =Enter choice now:
RESP = 2
#
FIND = Your address is
RESP = $GET_IP
#-------------------------------------------------------------

# this is the configuration file
# STiK config file
#
# VAR = VALUE :standard format
#
# Non existent vars are 0 (FALSE) by default.
# Variables without "= value" are set to ON
# Variables with " = " but no value are set to 0. (ie: = nothing)
#
# TRUE and ON are acceptable substitutes for 1
# FALSE and OFF are acceptable substitutes for 0
#
# Lines not beginning with an alphabetic character are ignored, but
# this whole file is kept in memory during the session!!
# So if you want to save (a little) memory, trim these comments!
#
# Currently only 100 variables can be specified. Extra VARs are ignored.
#
# The variable names and boolean values are not case sensitive.
```

```
# Values may be case sensitive depending on usage.
#
#
# Memory to be reserved. This is for ALL of TCP's internal memory
# requirements, except the space to store the config file.
# This includes all input queues, output queues, DNS cache, etc...
# It must be large enough to cope, plus a bit extra for luck :-)
# If unset, defaults to 50000 bytes.
#
ALLOCMEM = 50000
#
#
# Use the program `listport.tos' to list the serial ports
# available with your hardware configuration. Use the
# port name exactly as it appears in the listport display,
# including correct capitilisation and spaces.
#
# If SERIALPORT is not set, or has an invalid port name,
# the default is to use the first port listed by listport.tos
# So if that port is the one you want to use, you don't need
# to set this variable.
#
SERIALPORT = Modem 2
#
#
# CDVALID Set this variable to FALSE if your modem doesn't assert
# Carrier Detect properly.
CDVALID = FALSE
#
#
# The name of the dial script file to use.
# This entry must be just the pathname, and the file itself
# must be in the \stik_cfg directory on the boot disk.
# Default is dial.scr
#
DIALFILE = dial.scr
#
#
# CLIENT_IP if your provider allocates you a different Ip Address
# whenever you log in, then don't bother with CLIENT_IP
# However, if you have an IP address all to yourself, then put
# it here, in dotted decimal. If your dial script file gets
# your address at login time, it will override this value.
#
#CLIENT_IP = 128.227
#
#
# TCP paramaters. Don't change without advice from a TCP freak :-)
# If left unset, they default to hardcoded (sensible) values.
# DFB_SIZE should *never* be less than 580.
```

```
#
TTL = 64
PING_TTL = 255
MTU = 252
MSS = 212
PKT_SIZE = 256
DFB_SIZE = 580
RCV_WND = 2000
#
#
# Response to incoming TCP packets to unknown ports
# 0 = default (3 = send ICMP)
# 1 = ignore
# 2 = send TCP RST
# 3 = send ICMP `unknown port' response
#
# 3 is the `correct' response, but when connecting to an IRC server
# it attempts to contact your identd on port 113. If it thinks you
# don't have identd, it will most probably reset your IRC session.
# Until I have written an identd, response 1 or 2 should fool at least
# some of the servers.
#
UP_RESPONSE = 2
#
#
# Your username and hostname.
#
# HOSTNAME is the hostname of your computer for this session.
# If your address is dynamically allocated, HOSTNAME will be wrong.
# For now, just set it to your providers hostname (or whatever).
# Try to make it reasonably accurate if possible.
#
# USERNAME doesn't make much sense either until I have an identd
# working. So it doesn't really matter what it is. When I do have
# an identd, this will be your `valid' username for incoming queries.
# Currently, these values are only used when starting IRC sessions.
#
# FULLNAME is pretty obvious, right?
#
USERNAME = Raymond
HOSTNAME = freenet.ufl.edu
FULLNAME = Raymond Lohengrin
#
#
# The NAMESERVER (ie: DNS or Domain Name Server) *must* be set,
# preferably to a nameserver that your provider recommends.
#
NAMESERVER = 128.227.163.5
#
#
```

```
# IRC Stuff.
#
# IRCNICK Your prefered IRC nick. It might be in use, of course...
# defaults to USERNAME if not set
#
IRCNICK = Raymond
#
#
# IRC servers. Currently, just one default server
# can be specified.
# If port number is not specified, it defaults to 6667
#
# irc.escape.com
#IRCSERVER = irc.escape.com
#IRCPORT = 6664
#
# uni-linz.ac.at
IRCSERVER = irc.uni-linz.ac.at
#
# jello.qabc.uq.oz.au
#IRCSERVER = jello.qabc.uq.oz.au
#
# irc.eskimo.com
#IRCSERVER = irc.eskimo.com
#IRCPORT = 6664
#
# irc-2.mit.edu
#IRCSERVER = irc-2.mit.edu
#
# IRCPONGMSG This is text for a /msg to be sent to the person
# who pinged you. If you want to save network
# bandwidth, leave it commented out :-)
#
#IRCPONGMSG = Yes, IRC is often slow and frustrating, isn't it?
#
#
# WWW Proxy for HTML
#
# Uncomment the following two lines if you need to use a proxy-server. If
# you don't know what it is, or don't use HTML, then don't worry about it.
# Don't forget to set them to a proxy server appropriate for you...
#
#HTTP_PROXY=proxy.netinfo.com.au
#HTTP_PROXY_PORT=8080
#
```

112. 68040 v 68LC040 (was: Barracuda-040)

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.812724110@gen-off-2>
Source record: 158115

sf@itl.co.uk (Steve Found) writes:

>In article <DFq2Ct.5yG@cix.compulink.co.uk> wilsontjb@cix.compulink.co.uk ("BARRY WILSON") writes:
>Where from and how much ??
I don't know the general answer to this, I did my upgrade by buying a
second hand 25MHz full 68040, which was £100.

Mygate Computing advertise such an 040 at £175+vat new. (I don't think
that's a trade-in).
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

```
==============================================================================
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==============================================================================
```

113. AGGRESSIVE II PARTY!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: klawson@cc.Helsinki.FI
Message-ID: <44rbgv$afg@oravannahka.Helsinki.FI>
Source record: 158116

Sorry about the previous posting. Something seems to be out of order round here, or then it's just me :-)

This is a short advertisement about the Aggressive II Party in beautiful Finland.

The party is for Amiga, Atari and PC computers and the competitions will be combined so this will give you the opportunity of showing off your computer to others. The party will be held right in the center of Helsinki (which is the capital of Finland in case you wondered!) so getting there will be no problem whatsoever. It will begin on the 28th of December 1995 and end on the 30th of December 1995. There will be lots of great people there and something for everyone. You can enter the following competitions and win fabulous prizes:

Demo Amiga/Atari/PC. 'Motion' by AGGRESSION will be released in this category!

Intro, size: 96 Kb. Amiga/Atari/PC.

Intro, size: 4 Kb. Amiga/Atari/PC (no music).

Music: 8 channel, all common formats (MOD, MTM, S3M, XM, DTM etc..)

Graphics. Pictures up to 640x480, 24 bit are allowed. Most formats will be supported.

There will also be other events and sponsors showing off their new products and some Atari Jaguar developers. The party organizers will be, among others, Aggression (creators of the STe demo 'Braindamage' and the games Utopos and Stardust STe) and Future Crew.

For more information and/or an invitation with everything you need to know about the Aggressive II party contact:

EMail: krlawson@xgw.fi

Phone: +358-0-8593051

SMail: Kristoffer Lawson
Asemakuja 3C 53
02770 Espoo
Finland

IRC: Setok or any other member of Aggression. Look around on channels #atari or #kasvua. Or #dragonrealm on DALnet.

An intro invitation will be out soon.

Anybody wishing to sponsor this event should also contact us in any of the above methods!!!

- Aggressive II Party Organizers. AGGRESSION 1995.

114. WANTED:Atari 1040st Parts and Info

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: Jack@outer.net
Message-ID: <44rbj8$9s4@outer.net>
Source record: 158117

I need the monitor pinouts for the atari 1040st. I also need a scsi adapter and mouse. Please E-Mail me at jack@outer.net.

115. Re: Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <44rimg$gr9$1@perth.DIALix.oz.au>
Source record: 158118

```
Paul Womar (Paul@pwomar.demon.co.uk) wrote:
:
: Sadly, Arnor died a few months ago but distribution is now handled by Compo:
: 01487 773582. Theyr'e a pretty nice bunch and they'll be glad to help.

Does anyone know if Compo has an Internet address... and what it is,
please?

Chris Whitelock
Perth, Western Australia
```

116. Compo (was: Arnor?)

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.812732826@gen-off-2>
Source record: 158119

chrisw@perth.DIALix.oz.au (Chris Whitelock) writes:

>Does anyone know if Compo has an Internet address... and what it is,
>please?

Yes, Compo UK is on "compo@cix.compulink.co.uk"
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

117. Re: Flash 1.06 VT-100 Command

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: hwl0978@gemini.tntech.edu
Message-ID: <1995Oct3.140150.15066@atlas.tntech.edu>
Source record: 158120

In article <44fuso$32r@news2.cts.com>, dferran@crash.cts.com (George Crissman - Ferran Scientific) writes:
> .... preferably near the beginning of the file. I've discovered that
> Flash's VT-100 emulation is better than TERMINAL.EXE's VT-100 on the
> Clones at work.

I use Flash 1.062, and like you, I have found it's emulation to be bullet-proof minus the fact that it doesn't even try to display bold text (displays as inverse) and one of 2 other minor things. Due to this limitaion, I have to use the -show_cursor option on lynx to be able to tell what link I'm on.

I tried the demo for Flash 2.21, and its emulation was nearly as good as the original, but had some problems with VT300 emulation. It may be fixed now though. I didn't like the fact that Flash 2.21 was in a window (I know, needed for MTOS, etc...), but it seemed like a good program.

Nearly every other emulator I've tried has had flaws with VT emulation. We use a DEC VAX at school, and it seems to show every flaw in an emulator really quickly. <g> Unix doesn't seem to be as picky about it though.

+-------------------------+----------------------+--------------------------+
Hiram W. Lester, Jr.	School:	Home:
Electrical Engineering	TTU P.O. Box 14587	1903 E. Main St.
Tennessee Technological	Cookeville, TN 38505	Murfreesboro, TN 37130
University	hwl0978@tntech.edu	h.lester1@genie.geis.com
+-------------------------+----------------------+--------------------------+

118. ATARI STFM : EXCELLENT ITEMS FOR SALE (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: "C:WINSOCKKA9QSPOOLMAIL" <john@rockley.demon.co.uk>
Message-ID: <209945458wnr@rockley.demon.co.uk>
Source record: 158121

```
FOR SALE : All in excellent order!

Atari STFM 2.5 mb (Double-sided disc drive),(Clock)
Naksha mouse
Cumana Disc Drive (Double-sided)
Philips CM8833 monitor
LC10 colour printer
Lots of software

Prefer to sell as one package if possible. Sensible offers please.

I am near Hertford, Welwyn Garden City and Stevenage in
Herfordshire.

Reply to email address below.

--
_____________________________________________________
| John G Waples, Datchworth, Hertfordshire, U.K. |
| |
| john@rockley.demon.co.uk |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

119. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DFw795.ABq@cix.compulink.co.uk>
Source record: 158122

In message <sf.9.05880FA6@itl.co.uk>, sf@itl.co.uk said:
>>You can buy/part exchange the 68LC040 for a full 68040.

>Where from and how much ??

Try Mac Rapide on 0171 267 1717, or Mygate on 0181 318 1424,
or MacLine on 0181 401 1111.

Or mail me and I'll look up price from USA.

Barry wilsontjb@cix.compulink.co.uk

120. re: dupes

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2955dbrewood@nest.demon.co.uk>
Source record: 158123

In a message of 03 Oct 95 waldi@moacs.indiv.nl.net (90:100/106) wrote to
All :

w> database are accepted. If you're seeing dupes, then you probably
w> have to rebuild your history database (or ask your news admin to
w> do so).

Ok, I'll try that to see if it does help matters.

w> If OTOH you're referring to multiple posted articles (i.e. same
w> content, different message-IDs), this might be caused by people
w> trying to use Netscape as a newsreader. This problem is easily
w> solved by putting the offender(s) in your kill-file.

I might look into that, but as some of the dupes are my own mesages coming
back it must be something else.

Daron - dbrewood@nest.demon.co.uk

--
The reason behind the style of the new IBM logo is that this was the best
they could achieve in the resolution they had.

--

121. TRADE: ICD mega2 internal thang for 1040st external hd thang.

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: helling@uwindsor.ca
Message-ID: <DFw9GL.465@news.uwindsor.ca>
Source record: 158124

As above... I have an internal adapter board doohicky, bracket, wire, and software for jamming a 3.5" scsi drive into a mega2. It might have an L.E.D. busted off it, but is supposed to work fine (and it doesn't look very sophisticated-so not much to screw up).....

But I have a 1040st.. Also have a small scsi drive, a case, a power supply... need the mystery ICD adsci or linx, or whatever, the cable from it, to the 1040 and the software....

Lets swap.... If you are in Canada, this gets easier.....
US is do-able too....
helling@server.uwindsor.ca

122. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <PBE5BDW@moacs.indiv.nl.net>
Source record: 158125

Dr Simon G.K. Williams (williamssg@cf.ac.uk) wrote:

> SO, what is the limit on partition size on the atari?

The maximum size of a partition is one terabyte. However, your problem is not caused by exceeding the maximum partition size, but rather by exceeding the maximum size of a GEMDOS filesystem (which depends on the version of GEMDOS). On a TT (TOS 3.0?) the maximum size of a GEMDOS filesystem is 512MB, allthough this is really a waste of diskspace, because of the large cluster size (16KB).

On a 900MB partition you should use a different filesystem type.

Waldi
--
How many Pine programmers does it take to change a lightbulb?
None, Mark Crispin declares dark to be the internet standard.

123. Re: Help with STiK.....

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <44solo$djk@gti.gti.net>
Source record: 158126

CALLUM LERWICK (CALLUM.LERWICK@flight.org) wrote:
: A giant chicken in the guise of Eric March clucked:

: > Sounds like you don't have the DNS set properly in the config file.
: > You'll need tto find the IP address of your provider's name server (DNS)
: > and enter that into the DNS portion of the config file. I had the same
: > problem -- except that I had inadvertantly entered the Gateway IP instead
: > of the DNS, so nothing was getting resolved.

: Just do what I did: At your shell account, type "cat /etc/resolv.config" (I
: think thats was it was) Then pick an IP address at random (if there is more
: than one) and STiK it (heh) in your default.cfg file.

Actually, it's /etc/resolv.conf. You should use the first one listed,
since chances are that is the primpary name server. Also, many ISPs
run DNS on their own machines. For example, my ISP's IP address is
199.171.27.2, and so I use that as my name server...

(also, what's the chances of having multible name servers available
in default.cfg?)

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

124. HELP: How to ZOO type files

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: 70640.3144@compuserve.com
Message-ID: <44sem5$92i@dub-news-svc-6.compuserve.com>
Source record: 158127

Anybody out there, please explain what program I need to unzip
or unzoo files that have a .ZOO extension and where could I get the
program to do this.

Additionally, there are also files with a .SEA extension. Same question for
this type of files.

Thanks
Salim

My Email address is 70640.3144@compuserve.com

125. Reply 4 Authors?

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: shinobi@alpha2.csd.uwm.edu
Message-ID: <44s4el$26d@uwm.edu>
Source record: 158128

I was wondering if anyone would know how I could reach 2-bit Systems, the authors of Replay 4. (A. Racine and D. Woodhouse) I need to know if there was ever a more recent release of the software than the one I'm using. Mine has an annoying bug that seriously hampers the package. (for me anyway). The MIDI function can't recognize the size of individual sample pre-sets. Anyway, if anyone has any information, please e-mail me. I know Microdeal was taken over by HiSoft....they were no help whatsoever. Anyway, thanks.

-Scott

126. Re: falcon-can't run programs (two bombs)

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.172.0008EFCB@cfcsc.dnd.ca>
Source record: 158129

In article <2907dbrewood@nest.demon.co.uk> dbrewood@nest.demon.co.uk (Daron Brewood) writes:
>In a message of 01 Oct 95 macdonald@cfcsc.dnd.ca (90:100/106) wrote to All
> m> Author: Ken Macdonald Address: macdonald@cfcsc.dnd.ca
> m> ICD boots the hard drives OK, but whenever an auto program or ACCessory
> m> tries to load it habngs and gives me two bombs. if I try a warm reset I

>Same problem here, turned out to be a 0 byte size NEWDESK.INF, I deleted
>that and allowed the Falcon to create a new one and it's now working
>perfectly again.
>Daron - dbrewood@nest.demon.co.uk

> m> Thanks Daron, I'll give that a shot and let you know what's what.
> m> merci encore
>No problems I hope it cures your problems.
>Daron - dbrewood@nest.demon.co.uk

Unfortunately that wasn't it. my newdesk.inf had 807 bytes and it was the only thing on my c: drive (besides icdboot.sys) and I got two bombs. no bombs and default desktop if *nothing* is on c: drive.But when I try to open programs, I get the 2 bombs!booting from floppy works, and seems to run programs. I've got the idea of hard drive termination in my head, but they wouldn't work at all I think if that was a problem. oh well. time to talk to my tech repair person :^)thanks for your help, if you think of anything else, let me know

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

127. Re: Gravdemo for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: geoffc@adam.com.au
Message-ID: <44recd$d26@news.mel.aone.net.au>
Source record: 158130

azog (azog@gti.gti.net) wrote:
: STIRRE31@MAINE.MAINE.EDU wrote:
: : Has anyone gotten this demo to work on their Falcons? It claims
: : that one needs 4 megs of RAM and 7 megs of hard drive space as
: : well as a color monitor. My machine meets all these requirements
: : yet it will still not run. The screen fades then there is a
: : quick flash and then.... nothing. Any ideas?
: : Oh, I tried running it on a clean system.
: : -scott tirrell
:
: I tried it and it works. My Falcon is 14mb RAM and about 20mb free
: on my hard drive. Outside of actually RUNNING, I can't seem to do
: anything, probably because I am too impatient to read the docs :-)
:
: (the demo music is good, tho!)
:
: --
: Billy D'Augustine
: azog@gti.gti.net
: http://www.gti.net/azog/
:

Works wel on my plain vanilla 4Meg Falcon. Just had to run it from an ST resolution and a very clean system.

Geoff

128. Re: STiK - a few points

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: gary@wagner.demon.co.uk
Message-ID: <812757306_OASIS_@wagner.demon.co.uk>
Source record: 158131

In article <44rlgt$o9j@whitbeck.ncl.ac.uk>
"Craig. Graham" <Craig.Graham@ncl.ac.uk> said:-

>o STiK can be loaded at the same time as MiNT-net, as long as only one
> is used at a time - so you can load MiNT-net to get telnet, ftp, news
> & mail, close the connection and open a new one using STiK for doing
> WWW with.
>
>The third point is the bigee from my point of view, as I tend to use
>AES4.1 with MiNT-net to to telnet & FTP access. The fact that they don't
>clash is a tribute to the quality of Steve (STiK) & Kay (MiNT-net) 's
>systems....
>
>

If you've managed to get the two working together, what machine are
you using because on my STe I can get the two running but I cannot get
a dialup connection with them... If I have HSMODEM6 installed then
STiK works fine and MiNT won't dial, and if I don't have HSMODEM then
it's the other way around... WEIRD.

If you've got any ideas why, I'm all ears...

Cheers, Gazza

--

My plan is to rid this world of the foul brew known as lager and
install Guinness in it's place gary@wagner.demon.co.uk

129. Re: STiK/CAB "mailing list"

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <812758154_OASIS_@adesamm.demon.co.uk>
Source record: 158132

Hi Tim,
Please add me to the STiK / CAB mailing list.
Thanx
Ade.

--

ade@adesamm.demon.co.uk (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, UK.

(This .sig contains no artificial colourings or preservatives)

130. Can I Undelete a File

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95100313000819822@acpu.com>
Source record: 158133

Drescher@foobar.co.uk spake thusly:
D > ST_Tools ... took a long time to Undelete it though, about five
D >minutes at least.

Whoa, Nellie... really? I have used ST Tools on both my ST and my TT for quite a while. Never takes more than a second or two for undelete on either machine. After all, all it does is change one character in the file name. ST Tools does take a short while to check to see whether the FAT entry is still valid for that file, but after it determines that it is, the undelete function is very quick. ST Tools file structure checking and fixing and optimizing is pretty slow, but undelete? - I am puzzled.
"The Poor Deluded Soul"
tderrick@acpu.com

... Does "Bad FAT" mean this disk has high cholesterol?
___ Mountain Reader II - #00000077

131. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <44s7sb$bkr@raven.cybercomm.net>
Source record: 158134

martin@power.techem.ruhr-uni-bochum.de (Martin Rothaemel) writes:

>and that the IP-adresses of are set properly. However, after selectin
>a link in HTML (either by its name or IP number) I always get the
>error message "Error reading file ..." followed by the URL. Data are

Ah! You didn't set your cache directory to an existing directory. Do that
and your problems will go away. :-)

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux >> Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

132. Re: STiK-CAB

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <44s82l$brq@raven.cybercomm.net>
Source record: 158135

henkvdg@news.metropolis.nl (H. van der Griendt) writes:

>I still have problems with the WWW-browser. At the moment I get error-
>messages from CERN: Error 403 : Forbidden by rule.
>What does this mean??

The person who is maintaining the pages screwed up, or something in their server is setup wrong. This is no bug in Cab/Stik.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava rules. Homework is a necessary nefariosity. Linux >> Windows. IRC==fun. question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

133. Re: STiK bugs & stuff

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <29e_9510050115@flight.org>
Source record: 158136

A giant chicken in the guise of Tim Newsome clucked:

> >: And: How do I go about using STiK with tia? It doesn't say "Your IP
address
>
> STIK might not work with TIA, because it's SLIP emulation is rather limited.
> Try to ask somebody who knows a lot about using TIA to have a look at your
> DEFAULT.CFG file.

After wandering around the TIA web page I finally found the FAQ that just
happened* to mention the IP address of 1.1.1.1, I never found anything th
said "Use this IP address!"... (btw: I got it to work. Other than finding
the damn IP address, no problem)

> If you're using a TT, and an older STiK version (before 1.05, STiK that is;
> it was in www104.zip) then that's the problem. Get the newest version from
> somebody.

This happens sometimes on my ST with v1.01, both 1.03 and 1.04 crash on my
machine.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

134. re: help w/stik dip .acc

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <2a0_9510050115@flight.org>
Source record: 158137

A giant chicken in the guise of Daron Brewood clucked:

> BTW can't access the Guinness pages with Stik, it moans about
> incompatability.

I can't get to Yahoo with images on, it will eather crash & freeze the
machine, or give me a "Read Error". I can get there fine with images turned
off. Not entirely too usefull though, CAB needs WebForm (or whatever
they're called) support ASAP!

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

135. AGGRESSIVE II PARTY!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <2a1_9510050115@flight.org>
Source record: 158138

A giant chicken in the guise of T J Kristoffer Lawson clucked:

> From: klawson@cc.Helsinki.FI (T J Kristoffer Lawson)
> Subject: AGGRESSIVE II PARTY!!!
> Organization: University of Helsinki
>
>
>
> ---
> * Origin: Usenet: FlightLine InterNet Gateway - [MSP] Aviation.....
(196:1/99)
>

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

136. Re: STiK: No Cookie Jar..

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <2a2_9510050115@flight.org>
Source record: 158139

A giant chicken in the guise of Gaven Miller clucked:

> If you have a pre-STE model (in your case a 1040STF or 1040STFM), you
> will not have it. This is not fatal - a computer can carry on as normal
> without it.
>
> A cookie jar can be retro fitted by some software.

The old TOS's have cookie jars, they just didn't initialize it. Easily
taken care of with a small autofolder program.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

137. Re: The Rise & Fall of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951003113035.13203A-100000@planetx.bloomu.edu>
Source record: 158140

On Sun, 1 Oct 1995, Leigh Caudwell wrote:

> I have been asked by one of our customers for help on a Higher Grade
> Computing project, he is conducting a study on the Rise & Fall of
> Atari.

I don't know if he can find these books, but two good sources are Zap:The Rise and Fall of Atari and Game Over which is about Nintendo but have good bits on Atari's involvment in the video game industry.

If I can think of anything to add, I'll post them. And if there's a way to put the report on the newsgroup, that will be beneficial to the readers.

Eric Noss

a.k.a

Mr. Maddog

138. Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951003224844.1011E-100000@planetx.bloomu.edu>
Source record: 158141

Crackers wrote that the Atari receptionist said:

>"Atari Corporation prides itself on no longer supporting its computer
>lines."

Gee, I didn't think Atari Corp had any pride left. Especially
blowing a great machine like the Jag down the commode.

>For support we're pretty much left to count on each other. Atari has
>made it quite clear they want to have nothing to do with us.

That's the only thing that keep Atari comptuers from being like the
rest. We had that on the 8-bits and that's why I moved on to an ST.

>I love my STs and will continue to use them until they're dust. Luckily
>there are enough dedicated users out there that I'll probably be able to
>do so with relative ease.

Same here man! In fact, I can't wait 'til I get a 486...so I can
make it into a super Atari machine. Gemulator 4.0 should slap
Windoze 95 around and make it cook supper :)

>(They can have my ST when they pry it from my cold dead fingers from hell)

I'm taking mine to Heaven, but they may have them already up there :)

Eric Noss

a.k.a

Mr. Maddog

(Gee, you think I made enough postings?)

139. Re: Pc Theory

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951003225040.1011F-100000@planetx.bloomu.edu>
Source record: 158142

Phil Hough has posted:

>In a recent CRAP COMPUTER Arcticle someone mentioned why PeeCees were so
>popular. My theory is as follows:

>Most of the stuff normal (ie the non-computer literate) users see is a
>doddle to use. Stuff like windows where each program is 1/3 code and 2/3
>help functions.

>So what about all the underlying stuff, DOS, config.sys, memory ??? The
>average user hasn't the foggiest it exists, let alone how to use it !!!
>They just bang in WIN at the C: prompt and thats it.

Well why not! Companies like Compact and Micro$oft brainwash ppl by
telling them that PC's are like VCR's but they're harder to use than
any 8-bit computer. I know one guy who blew $2500 but he still can't
get most of the programs to work. And a "analysis" program said that
it's not ready for Win95 so he would have to get a high-end Pentium
just to get anything done!! That really got me ticked and even more
mad at Dark Lord Gates(Oh don't get me started on him!)

>So whats the solution ??? Well trying to get people to UNDERSTAND how the
>computer WORKS rather than how to use it. Using it is a natural progression
>from understanding, indeed if you understand you are unlikely to have to
>keep delving into the manual, or the help fuinction. Especially if you are
>using a resonably user fiendly program.

That's how ST users get by. However, the computer industry seems
more interested in patroizing ppl with either "Dummy" books or
nerdish incantations known as user manuals. And they suck a lot of
cash out of them. This is why we live in the Dark Ages of Computers.

>Anywhere theres my bit - personally I think PeeCees are ok (I use one on
>occasions) however I think they are REALLY over rated, and people not even
>knowing there are other computers out there doesn't help. Still I prefer
>my good ol' Atari any day !!!

I love my STe, but to upgrade to a newer computer and get some
service behind...I have to get a stinking PC(Thank you Sam Tramiel).
At least I can kit it with some Atari emulators, and I will be
looking forwarded to a Jag CD card(I hope the CD games will actually
be playable). At least this is how it is in the States, but it's
coming to Europe soon; at least Germans are building ST compatibles :)
Anyone with thoughts on this subject, feel free to say them. Just
don't do any stupid flamming remarks; unless it's towards Microslop.

>:)

Eric Noss

(I'm too pooped to type my alias.)

140. VTemm.prg...where?

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951003225508.1011H-100000@planetx.bloomu.edu>
Source record: 158143

Neil Martin has written(Re:Telnet in NOS):

>vt100emu.prg from micros.hensa.ac.uk will do the trick. It's a German
>auto program.

Ok, so this is more of a question about vt100emm than getting Telnet in NOS. I checked Hensa but I couldn't find it there, is it anywhere else? Does this let me use VT-100 screens on say a VT-52 accessory. I was thinking of using this for IRC since Stalker doesn't do this to well. I had to use ST-Term, at lest I can change text colors :)

If anyone from Hensa(even Danny), please let me know if you have this, thanx.

Eric Noss

a.k.a

Mr. Maddog

(No this is not an annoying footnote, I actually typed this in each time.)

141. Re: Help request for ST Newbie

Newsgroup: comp.sys.atari.st
Date: 1995-10-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951003224049.1011D-100000@planetx.bloomu.edu>
Source record: 158144

Michael Huxley has written:

>I'm an ST newbie and am hopeing somene can offer some help.

Fe, fi, fo, fum...I smell the blood of a newbie mon! :)

Just kidding, I can help you(I couldn't resisted that).

>I have just bought a very old (1985) Atari 520 STM with 2, single sided
>3.5"drives & mono high Res monitor.

>1. I want to print doccuments on my printer at work (connected to a PC)
>to produce a more presentable output than the 9-pin Eposn LX80 at home.
>Can ST files (from 1st Word)...[I lost the rest, don't know why]
>Do I have to use any special format? Is there any PD software available?
>Can I get printer drivers to output 1st Word doccuments to a HP laserjet 4?
>1985?

First, you have to save your documents as straight ASCII text. You
lose your bold, italics, and underlining however. Second, I think
the program you need is called PCFORMAT.PRG or something. I
recommend M-Desk accessory which let you do this because it's cool.
TOS 1.4 and above will automatically format disks in DOS format.

>2. This question may be part of the answer for above; the present single
>sided drives will any any PC expecting DD or HD, double sided discs.
>be subsituted for the 380K drive in the present Atari 354 (?) boxes?
>suitable? Will the TOS (version 1) format (set at double sided) the
>discs to 720K, especially in a 1.44M drive? I assume that I can't
>format these to 1.44M (HD spec).

You can use 720K drives which you should because no one uses SS
anymore. If you're replaceing the drive inside the casing, you may
have to cut around the eject button to make it fit. You can try to
use 1.44M but you can only use 720K. You need TOS 2.06 and AJAX chip
to use the HD format but it's hard to do especially on a 520STFM.

>3. What is the easiest & cheapest way of upgrading memory to:
>a. 1Meg
>b. 2 Meg or more?

I say you have to go for at least 1MB, but use 2MB if you're need a
lot of memory(like big applications or multitasking with Geneva). Or
at least you get a big fat Ramdisk which really does help if you have
no hard drive.

>Some advertisments offer un-populated memory boards in which "industry
>standard" SIMMS can be used. Can this approach be used in early STs?

>Will any Atari memory offered in the second-hand advertisments work?
>Are there any I should avoid?

You can't use SIMMS in STFM's but Marpet should have something.
Ask a British ST user where you can get a hold of these. (Hey, the
only ones I know are from ST Format, and I don't know where the guy
lives :))

>socket but no information about it in the manuals!

Ain't that a witching pig! :)

>Is this socket a standard SCSI output? Will any SCSI
>drive plug into it? Are all SCSI drives the same? - Will a PC SCSI
>drive work?

No, it's not a SCSI socket. It's Atari's own "variation" called
ASCI. To use any SCSI hard drive, you need either ICD Link 2, Top
Link, or Translator. Don't forget to get the ICD drivers to have the
ST even look at the drive.

>I would appreciate any help, advice and comments as I am
>very impressed with the 520 ST system. My many thanks in advance.

No problem Mike, feel free to ask questions about your Atari anytime.
We ST users always help each other out. BTW, if you want to use your
ST applications on your PC at work, check out Gemulator or Janus.
And check out Hensa and the Umich FTP site to build up your collection
as well as ST Format. Glad to be of help! :)

Eric Noss

a.k.a

Mr. Maddog

(Will help any newbie except those on AOL and Micro$loth Network,
they just been had.)

142. Sorry ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFwxxn.Jxs@ridgecrest.ca.us>
Source record: 158052

Last month I bashed ST Format.
This months issue of ST Format was a nice change.
I felt that the articles this month were worth
my money :) See, it's not so hard. Stay on top
of Apex, Expose, Rainbow II, Neon, Afterburner,
Turtle Bay products ect.......... Get down to
it. Does Expose work with the FX and OutSide VMM?
Can it hang? Know what I mean? Do you know the
kind of animation you can get by hooking the
Cat Box SVH out into Expose SVHS in? An awsome
Falcon screen saver:)

ST Informer comes in second this month with
a great editorial content. It's nice to see
an editor that lets someone write an indepth
product review. One liners just don't make it.
My congrats! With a color mag, you would be first,
but then thats not the ST Informer I wait for each
month (or two) :).
Keep on Keep'n on

Atari World, very nice layout, but where's the
beef? The Atari market is up and down now, but
even if it's a revisited article, users need to
be kept posted on what's going on. Cover the
Medusa again. I would like to know more about
the 060 and 040 machines, or print some pics
of all the vaporware out there. A nice gentleman
from Germany just e-mailed me 3 JPG's of his FX-
Card. They were very interesting to say the least.
Does System Solutions carry the Fast-Ram board for
the PAK. Did you test it. Get my drift.

****
All Rags

Where's Don Maple? He has some interesting friends
with trick hardware in their machines.

Where's Tina Hackett (sp?). She was a cute and
funny writer. I enjoyed her reviews.

Dump some others..............

Just the thoughts of one reader..........

Michael Grove

143. Re: Quantum Fireball + Falcon? PROBLEM SOLVED!

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: e9327376@stud1.tuwien.ac.at
Message-ID: <e9327376.23.0011EFD0@stud1.tuwien.ac.at>
Source record: 158053

In article <44t5c0$ma5@fountain.mindlink.net> a03148@giant.rsoft.bc.ca (Desmond Liu) writes:
>Path: news.tuwien.ac.at!newsfeed.ACO.net!swidir.switch.ch!scsing.switch.ch!news.belwue.de!fu-berlin.de!news.mathworks.com!newsxfer.itd.umich.edu!agate!news.mindlink.net!giant!a03148
>From: a03148@giant.rsoft.bc.ca (Desmond Liu)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Quantum Fireball + Falcon?
>Date: 4 Oct 1995 05:16:48 GMT
>Organization: MIND LINK! - British Columbia, Canada
>Lines: 18
>Message-ID: <44t5c0$ma5@fountain.mindlink.net>
>References: <78612-812505628@mindlink.bc.ca> <pDKBm72.mindbomb_bbs@delphi.com>
>NNTP-Posting-Host: giant.mindlink.net
>X-Newsreader: TIN [version 1.2 PL2]

To all that have problems with Quantum Fireballs (and Empire series):

My friend bought one last week and we had LOTS of problems but eventually
we managed to solve them: The HD can only be recognised by the ICD HD-driver.
The version we have does not support big partitions though, which is quite
nasty on a Gigabyte drive. So then we tried running Hushi (The driver from
SCSI-Tools 6.0) after starting ICD and then partitioning the HD using
SCSItools worked out fine .The two drivers "on top" of each other take a lot
of memory though, so remember to install ICD with almost no disk cache etc.

Install ICD as ICD.sys and then copy the SCSI-tools driver hushi into the
auto-folder as hushi.prg. It takes some time to install all this, but you get
rewarded with a working Gigabyte drive.

(before you start anything copy icd.prg and hushi.prg (just rename the .sys
files) to a disk. You will need them.)

If you have any questions, I'll try to help.

Harald Riegler (Energizer/Lazer)

144. Re: Steinberg's Pro 24 on STe?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DFxBBv.16u@cf.ac.uk>
Source record: 158054

Yep, I had a special STe version sent to me from Steinberg, version 3.0e. I probably still have a copy somewhere if you want I can send you (as its dongleware shouldn't pose any copyright probs). But version 3 should run on the STe, it's only some of the edit pages and facilities didn't work properly.

Simon

145. Japanese Text?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: gkomatsu@uhunix.its.Hawaii.Edu
Message-ID: <DFx8D6.Jts@news.hawaii.edu>
Source record: 158055

Does there exist any software capable on handling Japanese
text? (JIS) And (the kicker) if so, runs on a 520ST? If there is,
then I'll really have a reason to get down and try and figure what's
wrong with the 520 & drives I found sometime back.

(my PeeCee is dead and I don't plan to revive it, don't have the
money for my dream Mac, and my Apple //e doesn't have any such
software...at least not until I get down to learning 65C02 assembly. =^)
--
.,--,_
,-._,'x <--KYZYL
(_,-.__ ,-.,' gkomatsu@hawaii.edu
------ ~~ ------------------------------

146. Re: Web Access With CompuServe?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <44ttup$r11@btmpjg.god.bel.alcatel.be>
Source record: 158056

In article <44rhkr$ouf@btmpjg.god.bel.alcatel.be>, I wrote:

> [...]
> If you prefer to stick with the devil ye ken and use the normal
> Compuserve GUI software (CIM, Navigator), then you're actually
> talking to a cutomised version of Mosaic:
> [ASCII art omitted]

I was lying. :) Compuserve have Usenet, Telnet, and ftp clients which
can be accessed as part of their system, but for www you have to GO
PPPCONNECT and run the Web Browser of Your Choice.

Pardon my blooper ...
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

147. Re: Reply 4 Authors?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <812794691.27066@saffron.imc.exec.nhs.uk>
Source record: 158057

shinobi@alpha2.csd.uwm.edu (Scott F Hetzer) wrote:
>I was wondering if anyone would know how I could reach 2-bit Systems, the
>authors of Replay 4. (A. Racine and D. Woodhouse) I need to know if there
[..]
>Anyway, if anyone has any information, please e-mail me. I know Microdeal
>was taken over by HiSoft....they were no help whatsoever. Anyway, thanks.

Email hisoft@cix.compulink.co.uk

--Chris

148. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.812793472@aix7.rhrk.uni-kl.de>
Source record: 158058

Andy Maccallum <mindbomb_bbs@delphi.com> writes:

>Well, I had a halfgig quantum Fireball for my St, ordered from a mac place
>too... couldn't get it to work via the Link adapter. Email to ICD suggested
>either the parity needed changing (guess what? it had no jumpers!). or it
>was one of the new Quantums which seem to be causing problems with a lot of
>Atari drivers, even the Falcon... Luckily I had a 28day money-back-guarantee

The Fireball needs a hard disk driver that supports bus arbitration, i. e.
HuSHI oder HDDRIVER. The ST hardware doesn't support bus arbitration at all
so the Fireball won't work on the ST. But it will work with TT and Falcon
except that you cannot boot from it because TOS itself doesn't arbitrate and
thus can't read the root sector

>It is seemingly harder to get a modern scsii drive to work with the Atari
>ST's (at least that is what I've experienced).

Concerning the ST I agree although most drives work. With TT and Falcon up
to now I had no single drive which didn't work and I tested quite a lot.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

149. Ann: Junior Office 3 English

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <812812560_OASIS_@bpfd.demon.co.uk>
Source record: 158059

```
Junior Office 3.04 is now available in English
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

FAX software for ANY Atari and a Class 1 or Class 2 Fax modem
+ Multitasking friendly
+ Fully GEM Compliant
+ Much faster and more stable than Version 2
+ English documentation (NOT the original translated!)
```

This is released as shareware and will cost £16 to register via
CyberSTrider (Denesh Bhabuta - dbhabuta@cix.compulink.co.uk)

```
As the documentation is not comprehensive, and certain modules have
not been included, I am providing limited support for this software.

By the time you read this it should be available from the following
FTP sites as 'jroff_3e.zip'

ftp.demon.co.uk
micros.hensa.ac.uk
atari.archive.umich.edu (and mirrors)

and of course, anywhere else it percolates to!
--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.
```

150. Caledonia PDL

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <812830794_OASIS_@pwomar.demon.co.uk>
Source record: 158060

Does anyone out there know the email address for Caledonia PDL? I got a letter from them saying that they are online but I can't seem to find an address anywhere.
Thanks if you can help.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo
---

151. FS(UK): CHEAP Blank Disks

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <812830960_OASIS_@pwomar.demon.co.uk>
Source record: 158061

Distribution: uk

I have recently found an incredibly good value for money supplier for floppy disks in the UK and thought that maybe I'd ask all you people out there if you wanted to club together and put in a big order to get them even cheaper. I have used them before and the disks are of an extremely good quality, they are ex-coverdisks and seeing as most magazines use fair quality disks it's hardly surprising. These disks are some of the most reliable that I have found. The prices drop drastically as the number ordered goes up, to give you some idea here are some EXAMPLE prices not including P&P in UK pounds.

Disks Price
10 3
50 10
100 18
1000 150

These prices are very rough estimates and do not include P&P. I am willing to consider any size of order, if you are even remotely interested then please send a mail request to: paul@pwomar.demon.co.uk stating the number of disks that you are interested in and when I have a rough idea of the total order size i'll tell you what sort of price they will be. The more people that reply the cheaper they get so if you are interested then please get in touch as soon as possible. Thanks for listening...

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

---

152. Re: Help with STiK.....

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <44umop$6mi@raven.cybercomm.net>
Source record: 158062

CALLUM.LERWICK@flight.org (CALLUM LERWICK) writes:

>> Sounds like you don't have the DNS set properly in the config file.

>Just do what I did: At your shell account, type "cat /etc/resolv.config" (I
>think thats was it was) Then pick an IP address at random (if there is more
>than one) and STiK it (heh) in your default.cfg file.

Good idea! Actually, pick the first one, if that doesn't work the second and
so on... That's better than picking a random one.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux >> Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

153. Converting SPC-GIF

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DFxrHs.F9C@freenet.carleton.ca>
Source record: 158063

What is the best program for converting from SPC-GIF (or JPG?), and that will keep as large a palette as possible? IS Imagecopy my best bet, or Gemview, or another contender?

Thanks!

Mark M

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

154. Re: stik & slirp - HELP with settings!

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <44upvt$b1r@laplaza.taos.nm.us>
Source record: 158064

I've had good luck starting slurp with

RESP = slirp -b 19200 "mtu 252" "mss 212"

Frank /~ fvuotto@laplaza.taos.nm.us
F10 Software @/ GEnie F.VUOTTO

155. Hard disk for Atari ST wanted !!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: kersting@clio.rz.uni-duesseldorf.de
Message-ID: <kersting.13.000B0386@clio.rz.uni-duesseldorf.de>
Source record: 158065

Suche Festplatte f&#65533;r Atari ST , 4 MB. Mindestens 105 MB, extern direkt anschlie&#65533;bar. Make me offers!

156. Dead ST's for parts - cheap!

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: tsd@news.gate.net
Message-ID: <tsd.812844193@gate.net>
Source record: 158066

I am selling 3 dead computers

2 mostly complete 520STMs - missing some IC's
these 520's are socketed, so they should be easy to repair.

1 incomplete 1040ST - missing IC's, drive
does include a keyboard

also thown in are 3 power supplies (1040 style) of unknown condition.

$15 + shipping takes it all.

-Bry

157. Some views on the Stik package...

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: cs93dlh@mole.dcs.exeter.ac.uk
Message-ID: <DFxFoL.1Aq@exeter.ac.uk>
Source record: 158067

Downloaded the all new WWW package the other day, intrigued as to this possible mint-net replacement. After a couple of hours playing with it, here are my views. It may seem a little negative, but don't assume I am anti-stik!

Stik:

Nice system! It seems well designed and works quite nicely, with the sole exception that if I set the serial port above 57600 it starts losing characters between the modem and the computer... since 28k8 with v42bis gives a theoretical max throughput of 115200 I would prefer to use this setting as I do for Mint-net. And yes, I do have the right patches installed.

The only slight problem with it are the irrelevant entries in the config file - IRC configurations should be the responsibility of the irc program, not of stik!

9 out of 10 for stik - needs a little bit of polishing.

IRC.TOS:

Argh! I suppose it serves its purpose as a test of the IP connections but surely a telnet app would have been better for that and be more other use. As an irc client this is almost useless, doesn't support most of the protocol, abuses the additional guidelines (e.g. automatic sending of messages is a no-no - thats what notices are for!), no ctcp support, no dcc support, very slow scroll, no formatting of server output, no user protection... I shall stick with ircII (not IRC2 as it says in the manual - no such program!) under mint-net.

2 out of 10 for irc.tos - only good point is it works, sorta.

CAB Web browser:

Shows a lot of promise, but is far too slow! Doesn't seem to work with any web sites I tried, just comes up with "recieving... [0/0] and sits there. I have tried with compressed SLIP and uncompressed slip - still no joy. So giving up on the online aspect I tried to browse a few local files... argh. After 10 minutes of "formatting text..." (and this is on a Falcon!) I hit escape to be presented with about half the file. What was there looked pretty nice, with some nice speedo fonts and layout was ok, but at that speed, it is hopeless! I'd hate to use it online. Maybe it would be ok if it drew the page as it formatted - at least then you could see what it was doing. Doesn't seem to support inline JPEG images, or even all gif images, many HTML tags are ignored especially Mozilla (Netscape to you) HTML.

6 out of 10 for CAB - looks very promising but atm is a little too slow and won't work online.

So for the overall package: 7 out of 10

A big well done to the authors, BUT I really don't think the system was ready for release. With only a very limited abysmal irc client (which will probably discourage people from using irc) and a web browser that doesn't seem to work online it seems to me that the respective authors should have done a lot more polishing before releasing it! A telnet application is needed badly (far more so than irc for which there are telnet access servers anyway). My final words... not bad for a beta version but hardly up to release standards. I shall await a "finished" version before parting with any money. :)

--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

158. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <44u6rs$gp4@walrus.megabaud.fi>
Source record: 158068

In article <44t5c0$ma5@fountain.mindlink.net>,
Desmond Liu <a03148@giant.rsoft.bc.ca> wrote:
>From looking at their product list, it appears that all drives greater
>than 1.0 Gig in capacity have this SCSI-3 interface which doesn't seem
>to work with the Falcon. So can anyone recommend a modern drive in the
>1.0 Gig range that works well?

IBM DPES-31080

I get 2800Kb/s from it with ICD driver (optimised settings!), and
in Falcon 2-color VGA mode. It does not calibrate (A/V) and it's
very quiet.
There's only one dip to change: enable "Disable Unit Attention" dip,
if you want it to work with CAF also.
Trouble-free, relatively inexpensive, fast drive.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

159. Save From Trash!

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: bign@dma.org
Message-ID: <44u5au$tqm@sally.dma.org>
Source record: 158069

I have two (2) broken SC1224 monitors that will hit the trash Saturday (Oct. 7) if I don't get a reply. 513-836-9748 leave message (USA). Moving to Cleveland from Dayton can drop them off if on the way.

Todd Hogarth Beer, It's not just for breakfast anymore
bign@dma.org

160. Re: STiK - a few points

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <44u5ap$93t@duke.cs.duke.edu>
Source record: 158070

From the Holy Book of <44rlgt$o9j@whitbeck.ncl.ac.uk>
as spake by "Craig. Graham" <Craig.Graham@ncl.ac.uk> :
> [...] you can load MiNT-net to get telnet, ftp, news
> & mail, close the connection and open a new one using STiK for doing
> WWW with.

In that case, why can't we just port this browser to MiNTnet and then
you won't have to switch at all? It shouldn't be hard; only the
socket-level stuff would need changing. How hard was porting DUftp the
other way, for instance?

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1995 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

161. re: help: how to zoo type files

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2976rcain@nest.demon.co.uk>
Source record: 158071

```
On 04 Oct 95 70640.3144@compuserve.com wrote:
> Author: Address: 70640.3144@compuserve.com
>
>
> Anybody out there, please explain what program I need to unzip
> or unzoo files that have a .ZOO extension and where could I get the
> program to do this.

Look for ZOO2-1.LZH - it's all there.

Roger
rcain@nest.demon.co.uk

--
```

162. Re: STiK FAQ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DFxKnK.9Bz@news.metropolis.nl>
Source record: 158072

Chris Whitelock (chrisw@perth.DIALix.oz.au) wrote:
: With all these Qs and As on STik (which I am looking forward to
: trying), is there anyone out there with more 'net knowledge than I
: who could combine the info and experience into a FAQ?

: Chris Whitelock
: Perth, Western Australia

Or a homepage?
Would be nice!

Henk

163. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: a03148@giant.rsoft.bc.ca
Message-ID: <44t5c0$ma5@fountain.mindlink.net>
Source record: 158073

Andy Maccallum (mindbomb_bbs@delphi.com) wrote:
:
: It is seemingly harder to get a modern scsii drive to work with the Atari
: ST's (at least that is what I've experienced).
:
: Good luck. Andy

!@#!$#%@%@!! It looks like I have to find a buyer for this drive. I connected to Quantum's WEB page http://www.quantum.com and it looks like this drive has a so-called SCSI-3 interface. I guess that's what there marketing people call it.

From looking at their product list, it appears that all drives greater than 1.0 Gig in capacity have this SCSI-3 interface which doesn't seem to work with the Falcon. So can anyone recommend a modern drive in the 1.0 Gig range that works well?

Desmond

164. Re: Working Deskpic?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <44t56c$c1j@status.gen.nz>
Source record: 158074

Philips Dilworth Patton (darmok@leland.Stanford.EDU) wrote:
: Is there any Deskpick-esque program that actually works well, i.e. doesn't
: lose the background upon exiting from a program, has the background be
: revealed as you move windows around, etc. As is, it's very ugly....

The desktpic version i have does not do this at all. I believe my version
is 1.05. The only time that the background can become not drawn with the
picture is if the desk-accessory is terminated. In this case, it will
keep goign fine for a while, but after about 10 minutes thescreen bigins
to become full of garbage. Why yuou would want to terminate the da I
don't know, so this is not a problem.

I can send you my version uuencoded if you are interested.

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

165. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFy79L.4s5@cix.compulink.co.uk>
Source record: 158075

In message <pDKBm72.mindbomb_bbs@delphi.com>, mindbomb_bbs@delphi.com said:
> Desmond Liu <Desmond_Liu@mindlink.bc.ca> writes:

> Well, I had a halfgig quantum Fireball for my St, ordered from a mac
> place too... couldn't get it to work via the Link adapter. Email
> to ICD suggested either the parity needed changing (guess what? it
> had no jumpers!). or it was one of the new Quantums which seem to
> be causing problems with a lot of Atari drivers, even the Falcon...

According to a photocopy of a poor FAX I have, only Prodrive and Lightning drives have parity jumpers. Even then I would double check with the dealer before buying any new SCSI drive for an Atari. I took a risk with a Trailblazer - and seem to have got lucky. OTOH I have 3 machines with SCSI interfaces - so it was likely to work with one of them.

> It is seemingly harder to get a modern scsii drive to work with the
> Atari ST's (at least that is what I've experienced).

I think you are right. Ataris seem to work best with SCSI1 drives and SCSI2 drives which are under 1Gb.

Roland.

@CiX

166. Re: Help request for ST Newbie

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFy79o.4su@cix.compulink.co.uk>
Source record: 158076

In message <44oppb$r0o@toucan.poptel.org.uk>, mike.huxley@geo2.poptel.org.uk said:

> Some advertisments offer un-populatedc memory boards in which "industry
> standard" SIMMS can be used. Can this approach be used in early STs?
> Will any Atari memory offered in the second-hand advertisments work?
> Are there any I should avoid?

Marpet do an XtraRAM board which allows a SIMM upgrade in a ST. The STM case is very short on room though - so it might not fit. STMs are upgradable though - I have a 2Mb card in mine bringing it up to a very respectable 2.5Mb. I could have had the whole 4Mb if I had wanted to though.

> 4. I have seen articles about adding a SCSI hard drive. The ST has
> a hard drive socket but no information about it in the manuals! Is
> this socket a standard SCSI output? Will any SCSI drive plug into
> it?

The ST's DMA socket is only half a SCSI solution. You need an external host adaptor unit such as ICD's The Link 2. Cost is about 80ukp.

> Are all SCSI drives the same? - Will a PC SCSI drive work?

They should be - but they aren't. You best bet is a SCSI1 or SCSI2 device of under 500Mb which can have its parity disabled. Many SCSI drives fit this description - but some of the newer ones are not Atari friendly.

A SCSI drive removed from a PC system is likely to work. I have 2 ST1280Ns (Segate 240Mb SCSI2 drives) which apparently came out of unsold Compaq fileservers. I have one working fine on my STM with ICD AdSCSI+ board (earlier version of The Link 2).

:-)

Roland.

@CiX

167. How to use comp.binaries?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: daniel@lust.demon.co.uk
Message-ID: <812850754_OASIS_@lust.demon.co.uk>
Source record: 158077

Hi There,

Can anyone help me understand what to do with the binaries files I receive on
the comp.binaries.atari group?

I'm using Oasis but I don't know how to get to the binary files. Where are they
in the disk directories and what must I do to make them useable?

Sorry. I'm new at this.

Daniel

--

LUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSRLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUST
LUST LUST
LUST daniel@lust.demon.co.uk LUST
LUST LUST
LUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUST

168. Re: Amiga mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: Jim <mij67@delphi.com>
Message-ID: <RfGingQ.mij67@delphi.com>
Source record: 158078

Max,

>So I need the same for the Amiga mouse...

Here is the pin out....

Pin 1 = UP
Pin 2 = DOWN
Pin 3 = LEFT
Pin 4 = RIGHT
Pin 5 = Pot X
Pin 6 = FIRE
Pin 7 = VCC (5v)
Pin 8 = GROUND
Pin 9 = Pot Y

Hope this helps...

Jim Franck

169. Re: Downloading Web pages

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <44tu87$r11@btmpjg.god.bel.alcatel.be>
Source record: 158079

In article <44jpvt$sm9@preeda.internex.net.au>, johnmoon@connexus.apana.org.au (John Moon) writes:
> G'day from the land downunder! & welcome to cyberspace....

> Ok, first of all when you want to go to a web page you do not "download"
> or "ftp" one.

> Web pages have a sort of "internet address" of their own which is called
> an URL (Uniform Resource Locater), and is always prefixed by the letters
> http:// whenever you see this you will know it is a WWW Page address.

> Not knowing what sort of an account you have, but presuming it is a
> UNIX "Shell" account, you can get to a WWW page by using a UNIX program
> on your server called "lynx", this is a text only browser, YOU WILL NOT
> SEE any graphics. To go to a home page e.g. mine, you would type at
> the prompt on your site: lynx http://connexus.apana.org.au/~johnmoon

> After 20 or 30 seconds you will get a text version of my home page
> and all my links to other pages around the world.

Then press "d" to download the page.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.
---

170. Re: Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DFxqxK.ArJ@cix.compulink.co.uk>
Source record: 158080

>Sadly, Arnor died a few months ago but distribution is now handled by Compo:
>01487 773582. Theyr'e a pretty nice bunch and they'll be glad to help.
Please note however, that even though Arnor is in receivership, Protext is
still under development by the programming team.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

171. Re: Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DFxqxL.As6@cix.compulink.co.uk>
Source record: 158081

>Arnor closed down a few months ago. Compo took on Protext
>development.. give them a call in Cambridgshire on:
Not so Danny, Compo haven't a clue about Protext. They sell it, that's it!

The original Arnor programming team are still developing Protext although I
suspect their main thrust will be towards the PC market.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

172. Re: Atari Dallas show getting close!

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: jsd617s@nic.smsu.edu
Message-ID: <44ubql$4iah@nic.smsu.edu>
Source record: 158082

sirsmedley@delphi.com wrote:
: Well, we are only six days away from the Atari show in Dallas (DEUCE)! Who out
: there is planning to attend? We are very excited about this show, the first
:
: Dan

I'll be there, caravanning with the chro_MAGIC folks, should be an interesting ride.....

Joel (the Crawly Crypt, the CD people)

173. Re: fzdz term key

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: richard.good@almac.co.uk
Message-ID: <8B264CA.02D300E536.uuout@almac.co.uk>
Source record: 158083

Hi i have a copy of the last updated version of FZT without a Key.
if any one wants a copy let me know.

i use mine to link to BBS using ansi emulation and for access to the
internet via the BBS without any problems.

Regards richard

** Point of Origin Kinross**

email- Richard.good@almac.co.uk

---
* Kivi 1.41a *

174. Branch Always???

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199510041931.a39385@do2.maus.de>
Source record: 158084

Hello,

can anyone tell me the adress of branch always WWW-page.

Tschuess Frank

175. Re: Q:Software 8086 emulation

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951004223827.5010A-100000@planetx.bloomu.edu>
Source record: 158085

On 30 Sep 1995, MR K P SCHUPKE wrote:

> Hiya ;
> I was wondering if anyone knows where i can get a software
> 8086 emulator or PC Ditto . I need to learn basic 8086 code and
> don't intend to run anything but an assembler so i would not mind
> if it is slow.
> Any help/hints/info etc... most welcome

There's something called a TLS emulator on the Internet that someone told me about. But I can not find it anywhere. I to want to emulate a 8086 for assembly class on my ST, but I have to use a 486 in the lab. If anyone knows where it can be found, please let me and that guy above know. Thanx.

Eric Noss

a.k.a

Mr. Maddog

176. Re: Q: program to make graphics/stats

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: sidcelery@cix.compulink.co.uk
Message-ID: <DFwG34.Cnr@cix.compulink.co.uk>
Source record: 158145

In response to Paul@pwomar.demon.co.uk's message:
> In article <DFn129.6xA@cix.compulink.co.uk>
> sidcelery@cix.compulink.co.uk ("Harry Sideras") said:-
> > A definite try before you buy - I bought v3.9 (aka v3.09) in 1989
> > and when I updated it recently it had only reached v3.11 (also in
> > 1989).
> I think you've been ripped off! In HiSoft's '94 catalogue they are
> advertising V4. HiSoft bought out Kuma's Atari stock a while back so
> no new version are going to appear.

Are you talking about K-Spread v4.19 or K-Graph v3.11? I upgraded both
at the same time.

--
regards * InterNet: sidcelery@cix.compulink.co.uk *
%%*%*%*%* # also: 100:1011/143.0@turbonet.ftn #
% Harry S % * 2:254/108.16@fidonet.org *
%%*%*%*%* # 90:102/143.0@nest.ftn #

177. Re: WANTED:Atari 1040st Parts and Info

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: nermal@magicnet.net
Message-ID: <nermal-0310952044450001@pm1-07.magicnet.net>
Source record: 158146

In article <44rbj8$9s4@outer.net>, Jack@outer.net wrote:

> I need the monitor pinouts for the atari 1040st. I also need a scsi
> adapter and mouse. Please E-Mail me at jack@outer.net.

I have a new scsi adaptor that has not been used. I still have my first
Atari 1040 ST machine.

My address is nermal@magicnet.net

178. Re: Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: Phil Gyford <phil@jherek.demon.co.uk>
Message-ID: <95100402343300259@jherek.demon.co.uk>
Source record: 158147

In article <812586062_OASIS_@pwomar.demon.co.uk>, Paul Womar writes:

>
> In article <95093017182600255@jherek.demon.co.uk>
> Phil Gyford <phil@jherek.demon.co.uk> said:-
>
> >
> >My mother uses Arnor's Protext word processor on her STE, and used their
> >excellent phone support a fair bit in the past. But she said that the other
day
> >she tried to ring them and the usual number didn't work. Does anyone have a
> >current phone number for them, or have they disappeared?
>
> Sadly, Arnor died a few months ago but distribution is now handled by Compo:
> 01487 773582. Theyr'e a pretty nice bunch and they'll be glad to help.

Thanks to you, and to everyone else that let me know :)

.---.
Phil Gyford	fabius@paranoia.com
@	phil@jherek.demon.co.uk
Bristol, UK	http://www.paranoia.com/~fabius
'---'

179. re: help w/stik dip .acc :)

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: jsteven@oz.sunflower.org
Message-ID: <44sujm$gls@rs3.rz.uni-hohenheim.de>
Source record: 158148

I have been trying to use Slirp from my unix account & to get Stik to connect to it, but I'm not haveing a whole lot of luck yet. As I'm trying a direct connect (not a dialup), when I click on connect, the system goes thru the spiel then says connected... but then the timeout count runs out and Stik goes away. I am using SUCESS=DIRECT. How can you tell is Stik is talking? Does it say something on the screen?

--

Jeff
jsteven@oz.sunflower.org

180. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: mtaylor@perth.DIALix.oz.au
Message-ID: <44tmv2edq1@perth.DIALix.oz.au>
Source record: 158149
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> writes:

>I am having great problems trying to create a partition bigger than 250MB
>on my TT's internal 1GB conner scsi harddrive. Everytime I do, the
>desktop locks up on trying to access this drive letter.
>I've formatted with atari's hdx utility version 5.02 and attempted to set
>the partition sizes to 30,50 and a big one of the remaining 900+MB, but
>it doesnt work! I've also tried repartitioning with the HDparts util
>provided with HDDRIVER, but that crashes all the time! (Is there a bug in
>that program?)
>SO, what is the limit on partition size on the atari? If it's only 256Mb
>then there's no point in me getting a 4 or 9GB harddrive as I could never
>create enough partitions to use it all! And what about direct-to-disk
>recording? Surely you need more than 256MB?

>Any help or info on this would be appreciated a.s.a.p., as I want to
>reinstall my software soon!

>Simon

Hello Simon,

I currently have a Quantum Lightning 730meg drive on my TT with 160 meg partitions and have had for several months with absolutely no problems. I do however use ICD Pro hard disk drivers and originally formatted the drive with this. I also have a Syquest 88 meg drive and format my cartridges to the full 88megs and have had no problems. I have found the ICD drivers much faster than the Atari and I have also experienced NO problems with them at all. I think I have version 6.6.4 (the latest is 6.6.5 I beleive). According to ICD I beleive it is possible to have up to 50 or 60 GB of hard disk storage on the Atari. I am not overly technical but do beleive that 200 or 300 meg partitions should be no problem. Personally I prefer to keep my partitions smaller and I also often use Diamond Edge to optimize them. I don't know zip about hard disk recording but I do beleive this is a problem from what I have previously read in the various newsgroups. I often see people having problems with hard drives and often wonder why they have so many problems. I think it always pays to use up to date software and a little housekeeping to keep the system working okay.

Anyway I hope I have been of some help. This subject may also be of interest to other users so maybe you can post any information that you manage to get.

Regards for now..
Mark

--
****

* Mark Taylor || INDELIBLE DESIGN - Print & Design *
* Western Australia || InterNet: mtaylor@perth.dialix.oz.au *
****

181. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: itschere@techfak.uni-bielefeld.de
Message-ID: <DFxIGr.BMM@hermes.hrz.uni-bielefeld.de>
Source record: 158150
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

<williamssg@cf.ac.uk> writes:

|> I am having great problems trying to create a partition bigger than 250MB
|> on my TT's internal 1GB conner scsi harddrive. Everytime I do, the
|> desktop locks up on trying to access this drive letter.
|> I've formatted with atari's hdx utility version 5.02 (...)

I was once told that 256megs is an AHDI/HDX limit, not necessarily required
by the system and other drivers don't have this limit. But I wanted to format
a disk with only 500megs, so the 256megs weren't really a problem.

ciao,
TeSche

182. Re: Laser C patch for TOS 1.4?

Newsgroup: comp.sys.atari.st
Date: 1995-10-04 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <44tfi9$at0@inca01.inca.co.nz>
Source record: 158151
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mattias G. Hembruch (mghembru@dictator.uwaterloo.ca) wrote:
> Like it says - I've just aquired a machine with TOS 1.4, and now I find that
> my Laser C doesn't want to run. It says "not compatable with this TOS - use
> patch.prg". Shortly thereafter I get 4 (or was it 5) bombs. Any ideas?
> Is there some program to reset my TOS version to fool the program? Is this
> patch actually available?

The PATCH.PRG program is required because Megamax's Laser C hooks itself _deeply_ (and I do mean _deeply_) into the computer. By doing so, it needs to be patched for each and every different TOS version. This was OK in the early days, as new TOS versions came out perhaps biennially (every other year).

The payoff here is that it makes it a _LOT_ faster than comparable compilers - even on slowcoach TOS versions before 1.4. On a non-harddrive system, it was perhaps twice or three times faster than Lattice C 5.

The description of why it burrows so deep, and what you need to do is in the "About" box selected from the menu of the patch program.

If you have the full Laser C program, it came on one of the four discs.

Sorry, I can't help with the info that program required. I only ever used it on my 1040ST and then the Mega ST - both of which were supported by it, as they used Blitter TOS (1.02).

I believe that Megamax may no longer be "alive", although I guess I'll be corrected (politely!) if I am wrong.

183. Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: ferrer@news.cig.mot.com
Message-ID: <4516aq$h4j@newdelph.rtsg.mot.com>
Source record: 158002

I'm looking for people who have had dealings with Toad Computers. How are they? Good? Bad? Let me know. Looking for info. Thanks.

--Arnold
ferrer@cig.mot.com

184. FS: Atari TT030, 20" monitor, video card

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: jeffmay@magnus.acs.ohio-state.edu
Message-ID: <jeffmay-0510951623030001@slip11-1.acs.ohio-state.edu>
Source record: 158003

I have the following items for sale. If interested, please mail
jeffmay@magnus.acs.ohio-state.edu.

Atari TT030 computer
48 Mhz CPU (CaTTamaran installed)
238 MB hard drive
4 MB ST-RAM
miscellaneous software
asking: $400

Diamond scan 20C monitor
20" screen
horizontal scan rates from 15.7-38 kHz, vertical 45-90 Hz
capable of displaying all ST modes, as well as higher resolutions
asking: $500

Crazy Dots 15 VME card
gives resolutions of 1600x1200 in 2-16 colors
1280x800 in 256 colors
800x600 in 32,768 colors
includes NVDI ET-4000 software (German version)
asking: $150

185. re: dupes

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2998dbrewood@nest.demon.co.uk>
Source record: 158004

In a message of 05 Oct 95 maberg@xs4all.nl (90:100/106) wrote to All
:

m> I had this when I accidentally imported the same messages
twice
m> (in my offline-mailreader) or when the .newsrc on my provider
didn't
m> get updated after reading news. Or maybe your mailreader
automatically
m> sends a cc to yourself ? What program are you using anyway
?

The messages come straight in as duplications from Demon, I've checked the
raw incoming BATCH.TXT file and there are definate dupes in there, more
checking to be
done...

Daron -
dbrewood@nest.demon.co.uk

--
The reason behind the style of the new IBM logo is that this was the
best
they could achieve in the resolution they
had.

--

186. HELP: How to ZOO type files

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <1305_hsideras@mettav.demon.co.uk>
Source record: 158005

```
*Hi Salim*, on 03 Oct 95 you wrote:
>
> Anybody out there, please explain what program I need to unzip or unzoo
> files that have a .ZOO extension and where could I get the program to
> do
> this.
From ftp.micros.hensa.ac.uk go to micros/atari/tos/tools and grab zoo21.tos
> Additionally, there are also files with a .SEA extension. Same
> question
> for this type of files.
This is a Self Extracting Archive (SEA), probably created by DCSEA IIRC. I've
never used it but I think all you do is change the extender to .TOS and it
should extract itself.
Regards,
Harry
--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

187. Re: Amiga mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0510951127450001@macmax.irfmn.mnegri.it>
Source record: 158006

In article <RfGingQ.mij67@delphi.com>, Jim <mij67@delphi.com> wrote:

> Here is the pin out....
>
> Pin 1 = UP
> Pin 2 = DOWN
> Pin 3 = LEFT
> Pin 4 = RIGHT
> Pin 5 = Pot X
> Pin 6 = FIRE
> Pin 7 = VCC (5v)
> Pin 8 = GROUND
> Pin 9 = Pot Y
>
> Hope this helps...
>
> Jim Franck

Wonderful!!

Thank you very much !

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

188. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4508v5$581@inca01.inca.co.nz>
Source record: 158007

Magnus Kollberg (magnus.kollberg@p11.straight.ct.se) wrote:
> In a message Johan Klockars wrote to Tom Thomason:
> > An '040 does not have the coprocessor interface necessary to use a
> > 68881/2, unfortunately. All FP stuff will have to be calculated 'by
> > hand'on an LC.

> Can't you buy a FPU for the LC (LC040) range of Mac's? I was told you
> could. :)

The LC040 lacks the "talk to attached FPU" logic on the CPU die.

The only way of getting a hardware FPU on an 68040 system is to either opt for a full '040 at time of purchase, or to upgrade the processor to a full '040.

BTW, i believe that this has been discussed recently in the comp.sys.m68k group, and it may also appear in the FAQ for the group.

189. Cool Web Browser Question

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <450a6r$a03@Einstein.EbiCom.net>
Source record: 158008

Aloha,
Finally got STiK and CAB up and running...
What would be the ideal Cache settings for a 4 meg Stock 1040STe?
I'm running NeoDesk 4, Geneva, and NVDI/GDOS...which leaves pretty close to three megs of memory to play around with. The Hard Drive partition of my Cache folder is a 16 meg partition that is about half full.
Also, I get two bombs quite frequently...about every other download. I'm assuming it is CAB since that is the application Geneva boots out of memory on the crash. Guess it could be a problem with STiK...
Any Ideas?
Thanks,
Brian

190. ABOUT A SHARWARE GAME FOR FALCON.....

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: fvende@grincheux_8
Message-ID: <450vgt$9i6@hpuniv.univ-lr.fr>
Source record: 158009

Excuse me,

My complet address for the previous mail:

```
-------------------------------------------------------
| |
| Fabrice VENDE : I.U.P. Informatique |
/ ||| : Avenue Marillac \
| ||| : 17042 La Rochelle Cedex 1 |
| / | \ (Falcon 4/500+ Stylus 800+) |
| |
\ E-Mail: fvende@srvetud.univ-lr.fr /
-------------------------------------------------------
```

"Lï¿½adulte ne croit pas au Pere Noel. Il vote..." Pierre Desproges

191. Re: Which simms for FalconWing??

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_307454d6_Claes.Holmerup@p5.dada.ct.se>
Source record: 158010

To: pd@mole.bio.cam.ac.uk (Phillip Davey (Path))

Hi Phillip,
You wrote:

> What kind of simms does the Falcon Wing board take?
> Are there any other alternative *cheap* memory boards for the Falcon?
>
> I have the chance to buy 4x4mb 30pin 9 chip, 9bit 70ns simms. Are
> these likely to work?

I have heard of some problems with the Wing card (at least older ones): they can sometimes disturb the signals from the internal harddisk and the drive, for some strange reason. I've heard different wiews on this, but haven't tested myself, since I've got Hard&Soft's RAM2000 card, where there is place for one 72-pin SIMM (4 or 16MB), instead of the 30-pin SIMMs.
Another advantage with H&S's RAM card is that it doesn't use more room than the original RAM card. With the Wing, you have to cut a hole in the shielding (or remove it). You can also fit a Speed resolution card in the computer with the H&S RAM card - the Wing uses more space and the Speed resolution card can't be mounted where it's supposed to be.
Someone told me there was some kind of grounding problem with the Wing and that it could be solved by soldering additional grounding wires from the card to the motherboard. Someone else told me that it was sensitive to which SIMMs are used and that the best ones would be 9-bit, 3-chip SIMMs of 70ns.

> Also, what is the difference between ST ram and Fast ram? Are the
> simms themselves different or is it just how the rest of the machine
> accesses them.

I'm not sure about this, but the fast RAM (also called TT-RAM) I believe should be accessed faster than the ST-RAM by some other kind of CPU access, but all programs can't make use of TT-RAM.
Maybe someone else knows more about it?

> I would like to be able to use these simms in a future fast ram
> upgrade.

This could be a tricky one, since I believe that all fast RAM upgrades will use 72-pin SIMMs in the future. Anyway, the Hawk does and as far as I know, it's the only one around so far...

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

192. Re: MIDI Musicians

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3074594f_Claes.Holmerup@p5.dada.ct.se>
Source record: 158011

To: musicman@sirius.pixi.com (Vernon L Enriques)

Hello Vernon,
You wrote:

> I am looking for some source either software or hardware that can
> give me a SMPTE code...so I can record to my 8 track recorder to be
> able to use my 8 track as the controller.
>
> I have searched just about everywhere....everyone knows what i am
> talking about but they don't seem to know where I can get this code.

If you use Cubase on your Atari, get a Steinberg Midex+, which gives you SMPTE,
as well as four extra midi inputs, two extra midi inputs and four slots for
cartridges. It's expensive but it does the job well.
You can also get the Steinberg SMP-II, which is rack mounted, has a SMPTE time
display. The rest is the same as Midex+, except for the key slots.
It's even more expensive, but it works perfectly.
The Midex+ can't be used with a Falcon, but the SMP-II can.
You might be able to get hold of a used Midex+ at a fair price. There is
another unit called Midex (without the +), but it lacks the SMPTE.
Other possibilities are boxes that translate the midi clock to a kind of time
code (they're much cheaper than the Steinberg boxes), but that sort of time
code isn't as stable as SMPTE - and more sensitive to tape dropouts.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

193. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_307463e7_Claes.Holmerup@p5.dada.ct.se>
Source record: 158012

To: Desmond_Liu@mindlink.bc.ca (Desmond Liu)

Hi Desmond,
You wrote:

> I've recently purchased a Quantum Fireball SCSI drive (1 Gig) which I
> want to connect to my Falcon. But I can't get it to work because the
> Falcon can't seem to recognize the drive. I have the drive set to ID 0
> which is required by the Atari hard disk driver. I also have
> terminating resistance for the drive since it's the only drive in the
> chain.

> So are there any Atari users out there in netland with a similar
> working setup? Are there any known problems with the newer Quantum
> drives when it comes to attaching it to an Atari? It would be a shame
> to have to sell off this brand new drive.

I'm sorry to tell you, but most of the new Quantum drives are SCSI-III
compatible and according to Atari these can't be used at all with the Falcon
(or other Ataris for that matter). The best is to stick to other brands.
I believe that the Quantum Lightning will work if the shop still has any in
stock, if I remember correctly it's out of production...
Most other drives should work, just check out that they are real Fast SCSI-II
drives and NOT SCSI-III compatible.

Good luck,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

194. Site for STiK/CAB - North America

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DFzKrB.2uE@freenet.carleton.ca>
Source record: 158013

Hi. Just an update. For North American Users with WWW Access, the latest version of STiK/CAB is posted at:

http://www2.magmacom.com/~montreum/megaste.html

As I get newer versions, I will post them ASAP. Cuurently, WWW105.ZIP is available. Please support teh authors, listed in the Readme's of these fine Atari Shareware products.

Megas Ste users might also want to check out the page, which is now only in draft form, as I will be adding a lot of fun/useful info.

TTYL

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

195. How do I local network PC & TT with mintnet?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: Aces <jason@whatnext.demon.co.uk>
Message-ID: <41126794wnr@whatnext.demon.co.uk>
Source record: 158014

I've been running mintnet, installed with the TAF disks, on my
TT030 and I've just got an rs232 lead to connect the pc to the
TT030.

Can anyone tell me, in as simple terms as possible, how to set
up mintnet to communicate over a serial cable with trumpet winsock
on the PC preferably via PPP. I've tried reading the text
files but they haven't made it much clearer....

I've currently got a 14,400 modem connected successfully
with PPP at 38,400 on the serial 2 port on the TT and was
thinking of using modem 1 between the PC and the TT030 as the
PC only goes up to 19,200.

jason.

196. Re: Ann: Junior Office 3 English

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <4513hu$ftf@sinsen.oslonett.no>
Source record: 158015

Steve Taylor (steve@bpfd.demon.co.uk) wrote:
: Junior Office 3.04 is now available in English

: By the time you read this it should be available from the following
: FTP sites as 'jroff_3e.zip'

: ftp.demon.co.uk
: micros.hensa.ac.uk
: atari.archive.umich.edu (and mirrors)

Well, that's great news, but it would help immensly if you could
point out the directory as well. I've wasted a lot of online
time/money looking for it without finding the program.
By the way, does this program now work with US Robotics "Sportster"
14.4KBaud modems?

Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

197. Atari .IMG to Mac PICT

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: Jim Hronchek <jahronch>
Message-ID: <4518ms$mm2@kocrsv08.delcoelect.com>
Source record: 158016

I have written a drag and drop application for the Mac (system 7.5) that accepts
B&W .IMG files and converts to Superpaint PICT files.

The program is used to simplify the music publishing process. (I use Pagemaker)

Is anyone interested in knowing more about this program, or the process that I use to publish my music?

Jim

198. Transwarp software ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: Jim Hronchek <jahronch>
Message-ID: <4518vj$mmm@kocrsv08.delcoelect.com>
Source record: 158017

Some time ago (1987-1989) there was an article in one of the Atari magazines that described Transwarp (TWARP.C) written by Dave Small and ???

The software was intended to optimize the access of the floppy disk, claiming an increase of 50% or better.

The software that came with the magazine subscription was written for one two versions of TOS. I would like to know if there is a later version for use with TOS 1.4 and later?

Has anyone seen this?

199. Re: Who knows about FLASH?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <450lua$44a@news.cc.ucf.edu>
Source record: 158018

>rogerj@freenet.edmonton.ab.ca wrote:
>: ARGH! Trying to get my Flash to behave like a VT100 terminal... Am I
>: crazy? If someone has any suggestions, I'd kiss their binary feet.
>: Much obliged.

Roger, you can contact John Trautschold, President of Missionware
Software, and he'll be happy to help you with your Flash problems.
His address is j.trautschol@genie.geis.com

-Hutch-

200. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <812906132.18712@saffron.imc.exec.nhs.uk>
Source record: 158019

rgivan@cix.compulink.co.uk ("Roland Givan") wrote:
>I think you are right. Ataris seem to work best with SCSI1 drives and SCSI2
>drives which are under 1Gb.

Just to reiterate what Uwe said, I've just connected a Conner 2.14Gb (model
2107S) unit to my TT and it works just fine..

--Chris

201. Re: Working Deskpic?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.175.0008EAF3@cfcsc.dnd.ca>
Source record: 158020

In article <215_9510031527@flight.org> CALLUM.LERWICK@flight.org (CALLUM LERWICK) writes:
>A giant chicken in the guise of Philips Dilworth Patton clucked:
>> Is there any Deskpick-esque program that actually works well, i.e. doesn't
>> lose the background upon exiting from a program, has the background be
>> revealed as you move windows around, etc. As is, it's very ugly....
>> :)
>I use Warp 9's Background Pic function. Works flawlessly. I have yet to se
>anything else for an ST/STe that works like you describe.
I don't know about a deskpic program "as such", but I use NeoDesk4, and that
works just fine. If you use Geneva there's a GenevaDesk out also which gives
you a desktop pic in Geneva.
hope this helps

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

202. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: trek@ihgp114r.ih.att.com
Message-ID: <DFzKIv.Fzs@ssbunews.ih.att.com>
Source record: 158021
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <44tmv2edq1@perth.dialix.oz.au>,
Mark Taylor <mtaylor@perth.DIALix.oz.au> wrote:
>"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> writes:
>
>>I am having great problems trying to create a partition bigger than 250M
>>on my TT's internal 1GB conner scsi harddrive. Everytime I do, the
>>desktop locks up on trying to access this drive letter.
.....
>>Simon
>
>Hello Simon,
>
>I currently have a Quantum Lightning 730meg drive on my TT with 160 meg
>partitions and have had for several months with absolutely no problems.
>I do however use ICD Pro hard disk drivers and originally formatted the
>drive with this.
....

We have 2 Quantum Lightning 730M drives, one used as internal TT drive
and one used as external TT asci drive right now. (may move it this
weekend after a bit of playing around to check out performance. It
doesn't get as good of performance as the internal one right now -
that may be interleave problem - or maybe I would be better off with
it as just a straight scsi drive. ICD Pro 6.6.5 currently used.
Wayne Booth
>
>Regards for now..
>Mark
> **
> * Mark Taylor || INDELIBLE DESIGN - Print & Design *
> * Western Australia || InterNet: mtaylor@perth.dialix.oz.au *
> **

203. Ada on the STE?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: mark.ash@midkent.ac.uk
Message-ID: <45058k$2s8@fort.midkent.ac.uk>
Source record: 158022

I have just started an HND Software Engineering course, and for Programming Methods we are being asked to start with Ada (unfortnately!). Does anyone know of an Ada compilers/interpreters for the STE? Or am i going to have to resort to a PC?

Thanks.
Mark Ash.

204. DUET

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951005223121.5102A-100000@moose.erie.net>
Source record: 158023

Is anyone using the NETPRN option in DUET successfuly? Does it
only work with a parallel printer? Does it work with the Laserbrain
emulator for the Atari laser printer? The docs say the NETPRN option
must be specified on BOTH computers. So, how does it "know" which
computer the printer is actually attached to???

205. ST_TRANS

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951005223405.5102B-100000@moose.erie.net>
Source record: 158024

I'm looking for the ST-TRANS program that came on the utility
disks for the ST Book. Can anyone tell me where I can get it? This is a
parallel port file transfer program. Are there any others???

206. MIDI Port Mods?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951005223635.5102C-100000@moose.erie.net>
Source record: 158025

I had heard that there was a simple hardware hack to increase the speed of the MIDI ports. (I'm using them to network two computers with MediumNet, not for musical applications.) I've looked on the major ftp sites and haven't found it. Does it really exist???

207. Re: Japanese Text?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: Juergen_Keitel@ki.maus.de
Message-ID: <199510052219.a65346@ki.maus.de>
Source record: 158026

GTK>Does there exist any software capable on handling Japanese text?
Yes, Signum!4: You can write Kanji, Hiragana and Katakana, but
GTK>runs on a 520ST?
only, if you have >=2.5MB and a Harddisk :-)

208. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: m9174@abc.se
Message-ID: <44v7bn$o9@oden.abc.se>
Source record: 158086

massimo@irfmn.mnegri.it wrote...

m> Where is BARRACUDA-040 ?

In our dreams.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

209. European Cubase Audio Retailers!!? Info Needed!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: von@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <44vfug$qt9@idefix.eunet.fi>
Source record: 158087

Hi All.

I need some Contact info to European Cubase Audio Falcon
Retialers, Preferably Of A EU-Country ...

The Damned Thing is Just too expensive in this Over-Commercialized
Country ... (I'm starting to think the Finnish Goverment Follows
Bill G(r)ates philosophies.. :)

Replies to: von@multi.fi

Please, Please, Please Help Me OUt! :)

Thnx In Advance,
-Peter.

--
+--+
I Awake! Shake dreams from your hair my pretty I
I child, my sweet one. Choose the day, and choose I
I the sign of your day, the days divinity. I
I ....First Thing You See... I
I - Jim Morrison I
+--+
Von Of Nd-Soft.
- Contact person for Falcon Owners Group Finland -
von@multi.fi / System Admin at multi.fi

210. Re: Falcon/Archive Viper question

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3073187a_Claes.Holmerup@p5.dada.ct.se>
Source record: 158088

To: lamarth@delphi.com

> Oh, one other thing- the person I bought the tape drive from asks me
> if Atari systems prefer parity enabled or disabled. Does anyone
> know which one is required for Archive drives for the Falcon SCSI
> port?

Hello David,
The Falcon ignores the parity, so you can use almost any SCSI device.
You don't have to think of the parity bit - just connect and go...
Beware of units that are SCSI-III compatible - it seems that they are having
some problems emulating SCSI-II.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

211. Informal Survey on ST Mono Monitor Longevity

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DFy8z3.CFD@freenet.carleton.ca>
Source record: 158089

Here in our local ST community (as I believe is the case elsewhere) used ST colour monitors are common but monos are SCARCE. In accounting for this, several people I know have suggested that the colour units keep going like the energizer bunny while the monos have a higher mortality rate. I tend to believe this myself, since I know of half a dozen cases of mono mortality and no cases of colour crap-out.

My view is based on an admittedly small sample size. Perhaps, in an effort to resolve this issue once-and-for-all people could advise me(by email) of their experiences with Atari Monitor expiry (specifically whether your now defunct unit was Mono or colour and preferably what model it was).

I'll tally the results and post my findings to this newsgroup; perhaps for all time resolving one of the great mysteries of the universe.

If you care to participate in this survey, kindly send me an E-mail (to cb092@freenet.carleton.ca). Please don't post to this Newsgroup since I don't have time to cullthe results amid the many unrelated posts.

Many thanks,

Keith Murchison
cb092@freenet.carleton.ca

212. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.812884015@aix8.rhrk.uni-kl.de>
Source record: 158090
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

gigxr01@nt.com (Gerry O'Rourke) writes:

>When I load MiNT, I get an extra drive U. I have not been able to define
>other drives between P & U.

>AFAIK,TOS can only handle 14 hard drive partitions, giving a max of 7 Gig
>(assuming that 512 Mbytes is the max partition size under AHDI).

TOS can only handle 14 BIOS drives but more GEMDOS drives. The MiNT drive U
is a GEMDOS drive. With Magic 3 you can have up to 23 BIOS drives, i. e. 23
"real" hard disk partitions. (C-Z without U.)

```
*************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
*************************************************************************
```

213. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0510951344300001@47.85.0.99>
Source record: 158091
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <seimet.812884015@aix8.rhrk.uni-kl.de>, seimet@rhrk.uni-kl.de
(Uwe Seimet) wrote:

> gigxr01@nt.com (Gerry O'Rourke) writes:
>
> >When I load MiNT, I get an extra drive U. I have not been able to define
> >other drives between P & U.
>
> >AFAIK,TOS can only handle 14 hard drive partitions, giving a max of 7 Gig
> >(assuming that 512 Mbytes is the max partition size under AHDI).
>
> TOS can only handle 14 BIOS drives but more GEMDOS drives. The MiNT drive U
> is a GEMDOS drive. With Magic 3 you can have up to 23 BIOS drives, i. e. 23
> "real" hard disk partitions. (C-Z without U.)

Can you explain the difference between a BIOS drive & a GEMDOS drive?

What is the partition size limit for Macic 3?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

214. FS:Atari STuff: H/S, prices lowered!

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: asmodeus@telerama.lm.com
Message-ID: <4512hi$j56@tusk.lm.com>
Source record: 158092
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers,alt.forsale

Updated: 10/05/95

NOTE: A few things added, some sold, many prices dropped.
Enclosed is a list of the hardware and software that I am selling.
Please send me an e-mail if you are interested in something.
All prices are NEGOTIABLE.
I can not keep up with the newsgroups, so please use one of the below
ways of contacting me.
You can contact me at:
BBS: (412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

ATARI HARDWARE FOR SALE
All harware is Negotionable in price.
COMPUTERS:
1040 ST/F 1meg memory $130.00
1040 STE 4megs mem. $300.00

MONITORS:
Color Monitors atari brands $100.00
Color Monitors atari brands $100.00
(P) Color Monitors(broken, power box) $25.00
SM124 Mono Monitor $75.00

STORAGE DEVICES: (Hard drives and Floppy)
Indus GT External 720k Floppy $70.00
Toadfile 130meg + 80meg HD w/ICD+ host $250.00
ShoeBox 80meg HD w/ICD+ host $110.00
20meg shoebox, atari adapter $90.00

OTHER HARD WARE:
WICO Bat-handle joystick (9-pin) $10.00
Epyx The Grip joystick (9-pin) $10.00
The BEst TrackBall $20.00
The Cordless Mouse (Practical Solutions)$30.00

Mouse Master $20.00

VIDEO:
Video Key $30.00
ST Video Digitizer $15.00
The Complete Colour Solution (Sold ONLY as a set)
(Vidi-ST, Vidi-RGB and VidiChrome ST) $90.00

AUDIO:
Stereo Replay audio digitizer $85.00
ST Sound Digitizer (Hippopotamaus) $25.00

PARTS:
2 assorted Atari internal floppy drives for parts $8.00
1040 case and rf shield $10.00
4 Atari 256k Simms from Ste (Make Offer) $35.00

ATARI SOFTWARE FOR SALE
(SHW) = Still in shrinkwrap
Disk (P) = pending payment
|Manual (SOLD) = item has been sold
||Box Software Title ASKING PRICE
||| ======================================
DMB Arctic Fox $5.00
DMB Atari 1st Word ST $5.00
DMB Atari ST Academy $5.00
DMB Autoduel $9.00
DMB Backup! (Michtron) $8.00
DMB Battle Chess $8.00
DMB Battletech -
cresent hawk's inception $8.00
DM BBS Express ST $12.00
DMB Blacklamp $5.00
DMB Bloodwych $8.00
DMB Club Backgammon $8.00
DM Codehead Hotwire $14.00
DM Codehead Lookit & Popit $9.00
DM Codehead Maxifile III $14.00
DM Codehead Multidesk Deluxe $14.00
DM Codehead Utilities $9.00
DMB Curse of the Azure Bonds $8.00
Above includes Adventures Journal
DM DC Data Diet $10.00
DM DC Desktop $9.00
DM DC Utilities $5.00
DMB Death Bringer $5.00
DMB Death Sword $5.00
DMB Defender of the Crown $8.00
DMB Deluxe Paint ST $22.00
DMB Dragons of Flame $5.00
DMB Dungeon Master $9.00

DB Dungeon Master no manual, $10.00
includes: The Lost
Scrolls of Mount Anaias help book
DMB Dungeon Master II: $11.00
Chaos Strikes Back; Above includes Gaming Aids disk
DM E-Z Data (database) $5.00
DM Ed Hak $10.00
DMB Elite w/Leroy's $10.00
Helpbook for Elite
DM FAST (util) $5.00
DMB FAST - Key SHell and AND $5.00
DMB Gauntlet $5.00
DMB GFA Basic3.5e disk,3.0manual $35.00
DM H&D Base (database) $5.00
DMB Hacker II: Doomsday Papers $8.00
DM Hard Disk Toolkit $9.00
(Beckmeyer Develop.)
DMB Hillsfar $8.00
DM ICD Clean-up ST $12.00
DMB Ikari Warriors $5.00
D Interlink ST (term) $13.00
DB Kis Terminal $5.00
DM Laser C $30.00
DMB Lock-on $5.00
DM Ma Hubbards Cupboard and $7.00
assorted utils (SHW)
DMB Metro Cross $7.00
DMB Michtron BBS 3.0 $12.00
DMB Mindshadow $8.00
DM MVG - Multi Viewer Graphica $10.00
DMB Neochrome $5.00
D PC Ditto $5.00
DMB Populous $8.00
DMB Primetime $5.00
DM3B Print Master Plus, $15.00
w/ art gallery 1 & 2
DMB Roadwar 2000 $8.00
DMB Roadwar Europa $7.00
2DM2B Rogue (2 of them) $5.00
selling both together
DMB Rolling Thunder $7.00
DMB Scurples $7.00
DMB Space Conquest: $5.00
A Galactic Odyssey
M Spectrum 512 $7.00
DMB Speedball 2 $10.00
DMB ST Karate $5.00
DMB ST-Talk Professional 2.0 $8.00
DMB Temple of Aphsai Trilogy $8.00
DB Temple of Aphsai Trilogy $8.00

D Time Link $5.00
DMB Timeworks Data Manager ST $15.00
DMB TimewrksDesktopPublisher(SHW)$20.00
D?B Timeworks Word Writer ST $15.00
DB Tool Box volume 1 $5.00
DMB Top Gun, (SHW) $8.00
DMB Top Gun $8.00
DMB Ultima V: Wariors of Destiny $10.00
w/cloth map and coin
DM Ultimate Virus Killer $10.00
DM Universal Item Selector3.32 $9.00
DMB Universe III $9.00
DB Wanderer, w/2 3d glasses $5.00
DM Wizworks Image Cat $9.00
picture cataloger
4DM Wizworks Mugshot $10.00
w/data disks 1-3

mag Assorted Atari Magazines: INCLUDING DISKS $55.00 OBO
ST Informer, ST Format, STart, Current Notes, etc
Comlete List: http://www.lm.com/~asmodeus/
use the link from my home page to see full list of mags.

book Atari Logo Sourcebook $6.00
book ST Basic Sourcebook and Tutorial $6.00
book Compute!'s ST Programmer's Guide $6.00
book The Atari ST Book (Turner) $6.00
book Intermediate and Advanced Atari ST Subjects (Turner) $6.00
book Turner's Third Book of Atari ST Topics (Turner) $6.00

All prices are open to negotiation, please make an offer if you are
interested in something(s).

You can contact me at:
BBS:(412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All prices are negotionable.
All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

Article Unavailable

215. HELP: Writing Web Psages and HTML!

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <450fgg$6ci@linda.teleport.com>
Source record: 158093
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for Help! I need to learn to write a Web Page for the
World Wide Web. Nothing Fancy. I'm trying to make it compatible with the
Lowest Common Denominator. Just some simple HTML. I'd appreciate some sample
Web Pages that I can view in an On Line Viewer. I already have Everest to
edit files. Please E-Mail all replies to:

bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

216. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30732260_Claes.Holmerup@p5.dada.ct.se>
Source record: 158094

chandler@village.ios.com (John Stanmeyer) wrote in a message about Atari vaporware:

> What about the Atari ABAQ Transputer Workstation???

ATW was released - though not very many were sold. It came too soon for the market I guess (nobody knew what it was good for back in the dark ages...) and was too expensive. The problem could also - as usual for Atari - be bad (or complete lack of) advertising. ATW was built on a T800 transputer and had a Mega2ST for control functions. It was built in a towercase.

> Or the Atari CD-ROM (it would have been basically the first consumer
> affordable CD-ROM ever if they had released it ontime, or ever

The CD-ROM from Atari was also released. Some years ago, when it was available I even sold a couple at the shop where I worked back then...

> period...) Or the 8 zillion Jaguar games that were supposed to be out
> in time for last Christmas (or was it the Christmas before that???)

Don't know about 8 zillion, but it hasn't been a good move to release the Jaguar before a great quantity of games are available - that much is true. The delay of the CD-ROM drive is no hit either... The VR-helmet was also delayed...
How many titles are available for other new game consoles - like Saturn, Playstation or whatever? From what I've heard they're just as few as they were for the Jag at the start.
Besides, have you ever heard of ANYTHING regarding computers, from any manufacturer, that was released on time? I haven't.

> Or the Atari 1450XLD!?!?!?

Never heard of it - maybe a rumour that has been initiated somewhere on the net?

> Atari... announce vaporware??? Nah! Never!

Not to my knowledge, but for the time being we all put our hopes to C-lab.
Have a nice day,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also

****

217. Re: Informal Survey on ST Mono Monitor Longevity

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <812897702snz@mbha.demon.co.uk>
Source record: 158095

```
In article <DFy8z3.CFD@freenet.carleton.ca>
cb092@FreeNet.Carleton.CA "Keith N. Murchison" writes:
>
> If you care to participate in this survey, kindly send me an E-mail
> (to cb092@freenet.carleton.ca). Please don't post to this Newsgroup since
> I don't have time to cullthe results amid the many unrelated posts.
>

I had a mono monitor in Australia for about 3 years, and have had one in
UK for 4 years (not much work in the past 12 months though). I have had no
problems, but 2 is hardly a good survey :-) Any help?

--
dave

------------------------------------------------------------------------------
- Wizzo -
------------------------------------------------------------------------------
```

218. Re: Quantum Fireball + Falcon? PROBLEM SOLVED!

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: bign@dma.org
Message-ID: <450lqe$huf@sally.dma.org>
Source record: 158096

On Wed, 4 Oct 1995 11:48:30 LOCAL, Harald Riegler
(e9327376@stud1.tuwien.ac.at) wrote the following in comp.sys.atari.st:

: My friend bought one last week and we had LOTS of problems but
: eventually we managed to solve them: The HD can only be recognised by
: the ICD HD-driver. The version we have does not support big partitions
: though, which is quite

Why not upgrade to the ICD PRO Utilities? Even earlier versions support
large partitions in excess of 32meg via logical sectors (BGM).

Todd Hogarth Beer, It's not just for breakfast anymore
bign@dma.org

219. Re: STiK FAQ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <450ub2$r6h@epsilon.qmw.ac.uk>
Source record: 158097

On chrisw@perth.DIALix.oz.au, Chris Whitelock (chrisw@perth.DIALix.oz.au) typed away:
: With all these Qs and As on STik (which I am looking forward to
: trying), is there anyone out there with more 'net knowledge than I
: who could combine the info and experience into a FAQ?

I have been putting one together since the first release version. This
should be available sometime next week.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

220. A SHAREWARE GAME FOR FALCON...

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: fvende@grincheux_8
Message-ID: <450v8k$9i6@hpuniv.univ-lr.fr>
Source record: 158098

Hello,

During the summer holidays I have made a little game that looks like
DYNA-BLASTER / DYNABUSTER...

I have called it TANK BLASTER, it runs on RGB/VGA screens in 320/200
(240) TRUE-COLOR.
For the people who are interested in I can send them a demo version
(UUENCODED => ~500 Ko)...
Write me for more informations...

Have a nice day,

221. Re: MIDI Musicians

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: Jim Hronchek <jahronch>
Message-ID: <4516ms$mc2@kocrsv08.delcoelect.com>
Source record: 158099

I have been using Notator/Creator for a few years with Unitor. There has not been the first problem with SMPTE.

The one thing I hate is that stupid 'dongle' Has anyone been able to figure out how to eliminate it?

222. FS: TT030 system

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: S1014097@cedarville.edu
Message-ID: <S1014097.13.3074253F@cedarville.edu>
Source record: 158100

I have the following for sale:

2 Atari TT030's -one works one is a parts machine, the one that works has 6 megs of ram (expandable to 22 with the board that is in it) that needs reseated (bombs occasionally). The working TT has the 1.44 drive in it, the hard drive it did have died on me, takes a normal scsi. Extra TT keyboard and mouse.
Other goodies:
Nashua mouse, joysticks, external DS/DD floppy, tons of euro magazines, tons and tons of software, eg. Pagestream, Dynacadd, Spectra 128 with Mac software, Cubase Notator (600.00 new), Devpac 68k, Devpak TT, tons of other programming languages, many games (app. 100+ originals), books, hundreds of misc. disks and software. I have some other stuff but can't recall it all now. I will take the best reasonable offer.

Bill Augustine
call me if you want to know more (513)376-2120

223. US Atari Mail-Order Sources?

Newsgroup: comp.sys.atari.st
Date: 1995-10-05 00:00:00 UTC
From: ferrer@news.cig.mot.com
Message-ID: <45167a$h4j@newdelph.rtsg.mot.com>
Source record: 158101

Hi all. I'm looking for places within the US that sells
Atari ST related products. I know of Toad Computers,
can others be pointed out to me? Thanks.

--Arnold
ferrer@cig.mot.com

224. Re: Japanese Text?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <452n3j$75j@status.gen.nz>
Source record: 157952

Galen Tatsuo Komatsu (gkomatsu@uhunix.its.Hawaii.Edu) wrote:
: Does there exist any software capable on handling Japanese
: text? (JIS) And (the kicker) if so, runs on a 520ST? If there is,
: then I'll really have a reason to get down and try and figure what's
: wrong with the 520 & drives I found sometime back.
:
: (my PeeCee is dead and I don't plan to revive it, don't have the
: money for my dream Mac, and my Apple //e doesn't have any such
: software...at least not until I get down to learning 65C02 assembly. =^)

I seem to remember seeing a programme to do this on the GEMini Atari CD ROM. I forget the name, but I can take a closer look if you are interested - email me.

It was just a Word Processor, so don't expect the Menus etc of other programmes to be in Kanji. All you can do is edit text in Japanese (what sort of Japanese I can't remember, but I presume it was just Hirokana).

Hope that helps.

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

225. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DG02zy.AJE@cix.compulink.co.uk>
Source record: 157953

In message <450b38$h2r@news.iesd.auc.dk>, chainxor@control.auc.dk said:
> In article <DFy79K.4rJ@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk
> ("Roland Givan") writes:

> > part of it is used for the ROMS etc, hence the 14Mb limit found
> > on Falcons.
>
> The Falcon ST-RAM limit is 14MB! The 68030 can address much more than
> 14 MB.

Okay - so I forgot about FastRAM on the Falcon. I have a 4+4 TT though -
so I know what you mean.

Having said that though - the 14Mb limit on ST-RAM is due to ROMs etc as
I stated.

:-)

Roland.

@CiX

226. ST Colour monitor for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: colin@knx.co.uk
Message-ID: <451kfc$aig@bsdi002.britain.eu.net>
Source record: 157954

I have a Philips CM8833 Mk2 colour monitor for sale. Good condition.

Price £75

If interested mail me: ianp@knx.co.uk

227. HELP! Need SoftWare to Make HTML & Web Pages!

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4554k9$o0m@kelly.teleport.com>
Source record: 157955
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for Help! I need to learn to write a Web Page for the
World Wide Web. Nothing Fancy. I'm trying to make it compatible with the
Lowest Common Denominator. Just some simple HTML. I have some ASCII Text I
wan't to easily convert to HTML as a Web Page. SoftWare easy enough to
use that a Dummy like me can use it. I have a 1 MB 520ST with TOS 1.4 and
2 DSDD Disk Drives. Can someone tell me where to get SoftWare to do this
easily for my Atari ST on the InterNet!

Please E-Mail all replies to:

bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

228. Re: Crazy with MiNTnet...

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4547ep$rat@whitbeck.ncl.ac.uk>
Source record: 157956

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
> Just a hint for You who design WWW-,
>FTP- and other Internet-stuff... Please, try to develop a sensible installer program! I'm
>probably not the only one who had to surrender after trying to get DuFTP (with MiNTnet),
>X11 for MiNT's WWW- connections, or even OASIS 1.20 (with NOS) to function... =-(

DUftp doesn't need an installer program. When it's unpacked, it's installed.
It was designed to work with MiNT-net. If you don't have or cann't install MiNT-net,
that isn't my problem is it? Either learn or get help - or hassle Kay Roemer for an
installer.

> Especially the very UN*X-like MiNT requires very much knowledge - and there isn't much
> comprehensible information easily available. And, sadly, packages like DuFTP and OASIS
>don't help much with setting up the connection! They apparently presume that
>one knows how to use MinixFS, SLIP, etc. This has to change, if these programs are meant
> for common use among all kinds of people.

You seem to have missed the point here. DUftp is designed to provide a pretty
FTP client for MiNT-net users. It isn't an internet connection package, and was
never designed to be one. That's like saying that Kandinsky should have a comprehensive
installer for GDOS included with it - don't be ridiculous.

> Or are Internet-services on Atari platform meant for "pros" only.. ;-) ?

No - but they are meant for people who deserve them (evidently not this guy).

Sorry if I sound a little narked here, people who know me will know I'm usually
happy to help, fix bugs, even do over the phone step by step tutorials.
But I do get annoyed when someone posts slating my software as obscure & difficult to set
up without having the courtesy to mail me first for a little help, before making
me out to be some sort of elitist who makes my software obscure on purpose.

Get help first - then winge if you need to.
(My mail address is plastered all over DUftp, even in the about dialog)

Craig Graham.
(Author of DUftp)

229. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <454bsu$tkl@news.chatlink.com>
Source record: 157957

Dennis McGuire (mcguired@moose.erie.net) wrote: : On 2 Oct 1995, Martin Rothaemel wrote: : > Yes, I have. I am also quite sure that the SLIP line to my provider (the : > university) is running properly (because it is working under Linux/68k), : > and that the IP-adresses of are set properly. However, after selectin : > a link in HTML (either by its name or IP number) I always get the : > error message "Error reading file ..." followed by the URL. Data are : > transmitted via the modem (as can be seen from the LEDs), but: no connection...

: Yes, me too! I used the initial version of STiK successfully,
: but now I have the same problem: "Error reading file..."

.....ATTENTION ALL POTENTIAL STIK USERS... ST Informer will have an article in their issue #95 dealing with STik and the early problems that bothered users. Current version is 1.05 as of this writing, and the article will provide some insight as to solving the problems of this long awaited software offering.
--
Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
Subscription/Software Prices at http://www.chatlink.com/~stinformer/

230. Re: 68020 Transplant in an ST?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <813012360_OASIS_@phil4.demon.co.uk>
Source record: 157958

In article <gigxr01-0210951227070001@47.85.0.99>
gigxr01@nt.com (Gerry O'Rourke) said:-

>In article <DFp2IH.16F@freenet.carleton.ca>, cb092@FreeNet.Carleton.CA
>(Keith N. Murchison) wrote:
>
>> I have an opprtunity to purchase a number of Motorola 68020 CPUs
>> but have no immediate use for them. Can these be transplanted into
>> an ST?
>>
>
>Not without lots of hardware hacking.
>
>Probably better off not using 68020's, if you had 68030's, you could buy
>an unpopulated PAK board.
>

I think you are right. If I remeber rightly A1200 (yes I know its 'cr*p' but
this is just a quick example), has a 68020, making it slower than a Falcon,
however this is a 32bit chip, so as ST stands for 16, 32 if you transplanted a
68020 you would have a 32,32 or TT (that sort of thing). However as all the
other chips and circuitry around the ST are 16bit (hence /16/ 32), then obviosly
they wouldn't work too well. So to make them work, you'd have to basically
build yourself a new ST motherboard !!!!

Sorry to disapoint

Phil H

Email Phil Hough:
<phil4@phil4.demon.co.uk>

231. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <45332b$6i6@news.iesd.auc.dk>
Source record: 157959

In article <DG02zy.AJE@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk ("Roland Givan") writes:
> Okay - so I forgot about FastRAM on the Falcon. I have a 4+4 TT though -
> so I know what you mean.
>
> Having said that though - the 14Mb limit on ST-RAM is due to ROMs etc as
> I stated.
>
> :-)

Yup! :-)

Keep Cool and Flying...

ChainXOR...

232. Re: Extra Colours

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DG1x6A.9ox@cix.compulink.co.uk>
Source record: 157960

In message <812662808_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk said:

> Would it be at all possible for a program to be written to replace,
> say the med res routine so that it displays in the same resolution
> but with 16 colours. This patch should be replacing the colour
> reoutine, not interlacing the pixels on a LOW RES screen.

I'll stick my neck out here - and say:

Nope!

Its a hardware limitation - not something that can be fixed in software.

All IMHO and AFAIK.

:-)

Roland.

@CiX

233. Re: How To Run Atari Games On PC

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813016922_OASIS_@swampdog.demon.co.uk>
Source record: 157961

In article <456nmv$eek@news.azstarnet.com>
kirkc@azstarnet.com (Kirk Carpenter) said:-

>I would like to find out if there is an emulator package which will
>run Atari games software on a PC (486/33). A woman who works for my

AFAIK there isn't anything suitable. There is/are hardware emulator(s) but
they will only run software which uses the Atari OS. Most games go directly
to the hardware and will probably fail. I hope someone can prove me wrong!

--

guy@swampdog.demon.co.uk

234. Atari Days 1995

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: emmesoft@mbox.vol.it
Message-ID: <emmesoft-0610951029380001@volto60.vol.it>
Source record: 157962

Hello everybody,
the second edition of Atari Days in Itay is getting closer. Look out for
the appointment from November 10th -12th.
Developers interested to exhibit/visit the Fair can e-mail me.
Regards and keep supporting the Atari community.

--
Marco Greppi - Emmesoft

235. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4527ia$olp@status.gen.nz>
Source record: 158027
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Gerry O'Rourke (gigxr01@nt.com) wrote:
: In article <44s0nq$ain@status.gen.nz>, mbecroft@iconz.co.nz (Mario
: Becroft) wrote:
:
: > And, AIUI, under MiNT you can have drive letters all the way to Z, so a
: > 9gig drive (18 partitions @ 512MB each) should work fine as long as you
: > run MiNT.
:
: How do you do this? (A Genuine question!!)
:
: When I load MiNT, I get an extra drive U. I have not been able to define
: other drives between P & U.

I've never donethis with Hard Disc Drives, but i do have a RAMDisc in /ram with an alias as drive R. So it would seem that it does work, and I was able to install an icon for drive R on the standard desktop.

I think that the Hard Disc Driver software might not support the extra partitions, and this may cause your problems, but I'm really not sure. AHDI software can partition up to 24 partitions if I remember rightly (per drive), so I should think you wouldn't have any trouble with this.

I would have thought that if the number of partitions went past P, the OS would automatically carry on past P. I guess you just have to experiment. At worst, and if you have two drives, you could put one on one computer and one on another computer and network them with NFS. Then you can mount the other computer's filesystem onto one computer, and access them both from there.

When you say you're unable to "define" drives between P and U, what exactly do you mean? I've been able to use drive R, as I mentioned above, and I have made aliases to X and so forth from drive U with no trouble (using the mint.conf alias command).

So, AFAICS, you shouldn't have a problem. But then again, I've never tried putting enough partitions on a drive to go right past P, I've only had aliases past P.

-Mario Becroft <mbecroft@iconz.co.nz>

236. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_307469ec_Claes.Holmerup@p5.dada.ct.se>
Source record: 158028

Hi Pekka,
You wrote:

> I get 2800Kb/s from it with ICD driver (optimised settings!), and
> in Falcon 2-color VGA mode. It does not calibrate (A/V) and it's
> very quiet.
> There's only one dip to change: enable "Disable Unit Attention" dip,
> if you want it to work with CAF also.
> Trouble-free, relatively inexpensive, fast drive.

Your SCSI-drive probably works great, but the transfer rate of 2.8MB/s is impossible - the program that says this is lying (or maybe it's only reading from a software cache memory and not from the drive).
According to the schematics for the Falcon, the SCSI-port is limited to a maximum of 2MB/s, because of the bus speed in the machine. I've had this as an answer on a direct question about this from Atari in Holland as well.
With my Conner SCSI-disks and SCSI-tools (HuShi) I get a transfer rate of 1.8MB/s according to the tests in SCSI-tools.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

237. Another Newbie

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: dbspence@ix.netcom.com
Message-ID: <4522mq$a30@ixnews5.ix.netcom.com>
Source record: 158029

Hi there!

I know that you all get tired of answering these types of questions, so I'll try to be as vague as I can be.

I have just been given the "gift" of a 1040 STF. Now I am a long time PC user and don't quite know what to make of this thing, however I am quite intrigued with the machine. It seems to me that it should have kicked any Intel 286 class machine's ass.

This leads me to the real nature of this post. I want someone (anyone) to explain just what it is that I have. It boots up and looks nice, but is there any software that can be used for real productivity out there (FW/SW would be nice)? Where can I find a larger hard drive? Do I need a larger hard drive (It has a 20mb now.)? What about memory? ... I would be delighted to hear more about the MIDI capabilities and such as well.

E-mail would be the best way to respond as I don't check the newsgroups much.

Thanks in advance for any help,

Dave

238. STFM Upgrades etc. for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: colin@knx.co.uk
Message-ID: <451l1d$aje@bsdi002.britain.eu.net>
Source record: 158030

I have the following Atari STFM upgrades etc. for sale (in the UK):

• Power Computing 2.5 Mbyte RAM upgrade for STFM •40

• TOS 2.06 upgrade for STFM (software switch-able) •30

• SF314 external floppy disc drive (double sided, double density)
•10

• Internal floppy disc drive (double sided, double density) •10

• Internal power supply for 1040 STFM •5

• External power supply for old 520 STFM •5

• Hard disc controller for ST-506 drives •10

Software (boxed):
• Fun School 3 for the under 5s •5
• Diamond Back II (hard disc backup) with manual •15

If interested in anything e-mail me: ianp@knx.co.uk

239. what alternatives to ghostnk?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: jrg@cldc.howard.edu
Message-ID: <452iir$esj@sulu.cldc.howard.edu>
Source record: 158031

Are there any alternatives to the networking between ST and ibm other
than ghostlink?

--
....
. Julius R. Grant .
. .
. "Don't forget to remember, to remember never to forget!" .
; ;
,,

240. Atari Know-Nothing Needs Education!

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: soupigf@enterprise.america.com
Message-ID: <452e4g$85e@enterprise.america.com>
Source record: 158032

Hello! I recently aquired a 30 meg SCSI drive...an Atari SuperDrive, to be precice...in the hopes of hooking it up to my old Mac Plus.
It seems that two Atari ST computers, an external floppy, and a SC1224 monitor were included in the $30 asking price.
No I am intrigued...I have heard a little about these machines, but I realy don't know the first thing about the Atari ST system. I tried to obtain a FAQ, but rtfm.mit.edu was of little help. (If anyone has a faq or two or twenty they want to throw my way...it would be much appreciated.)
I have a 520ST and a 1040STF. The 520 and its disk drive did not come with any cables or power supplies, or even a mouse. Will a joystick work to move the mouse cursor about on the desktop?
Also: are there any substitutes for the power supply (can I use an Amiga or c-64 unit? Or do I have to build my own from scratch?) What about the floppy drive cable? Does it have any common equivalent?

I hooked up the 1040STF to the monitor and the hard drive and fired everything up. I got a nifty is sparse desktop, with two little file drawer icons and a trash can. I had loads of fun switching the resolution between medium and low, and attempting to specify non-existant drives, but that was about it. The hard drive was spinning and humming, but the ST seemed oblivious to it. I understand the OS is in ROM, but what about a HD driver? Do I need one? I havent been able to test it out on my Mac, and I really don't want to format it until I know there aren't any ST goodies on it.
The drive also seems to have no way to set the device number(haven't cracked the case yet, but that control should be on the outside.) and no SCSI terminator. Does it need a terminator, or is there an internal one?
I found a single disk in the spare drive, and I fired it up. It appears to be a software catalog a couple of years old, and a text viewer. Had tons of fun playing with mouse buttons and scrolling. B)

I will be picking up an Atari emulator for my Mac (assuming that there is a 68000-based version), and I suppose I need to know a good ST ftp site to pillage for term programs and such.
A list of "Must Have" software would be appreciated, as would any informative text files.

Post any responses here, or feel free to e-mail me at

soupigf@america.com

TIA!

SoupIsGood Food

241. Re: FTP sites?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <452m2s$75j@status.gen.nz>
Source record: 158033

Terry May (Terry.May@rebel.genesplicer.org) wrote:
: What are the best Atari FTP sites?

atari.archive.umich.edu seems to be very popular, but you'll need to use a mirror, as the atari.archive itself is very busy. I like src.doc.ic.ac.uk/packages/atari/umich myself. There are a couple of others.

HENSA/Micros Atari Section also seems to be popular, but due to the peculiar directory structure, it is hard to use via FTP. If you connect to the www page though, you can look up packages by number, name, popularity or almost any other way you care to mention. http://micros.hensa.ac.uk/. I forget the path, but you can just follow the links to the atari section.

ftp.cnam.fr also seems to have a lot of Atari stuff.

Some others are:
ftp.uni-kl.de
ftp.uni-muenster.de
ftp.uni-paderborn.de
ftp.cs.tu-berlin.de

If you want a comprehensive list, look at Mark Smith's Atari WWW pages "Atari on the web" at http://www.mcc.ac.uk/~dlms/atari.html. An ftp list is in something like "Other atari related documents or FAQs".

Hope that helps!

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

242. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0610950946150001@47.85.0.99>
Source record: 158034
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4527ia$olp@status.gen.nz>, mbecroft@iconz.co.nz (Mario
Becroft) wrote:

> Gerry O'Rourke (gigxr01@nt.com) wrote:
> : In article <44s0nq$ain@status.gen.nz>, mbecroft@iconz.co.nz (Mario
> : Becroft) wrote:
> :
> : > And, AIUI, under MiNT you can have drive letters all the way to Z, so a
> : > 9gig drive (18 partitions @ 512MB each) should work fine as long as you
> : > run MiNT.
> :
> : How do you do this? (A Genuine question!!)
> :
> : When I load MiNT, I get an extra drive U. I have not been able to define
> : other drives between P & U.
>
> I've never done this with Hard Disc Drives, but i do have a RAMDisc in
> /ram with an alias as drive R. So it would seem that it does work, and I
> was able to install an icon for drive R on the standard desktop.
>
> I think that the Hard Disc Driver software might not support the extra
> partitions, and this may cause your problems, but I'm really not sure.
> AHDI software can partition up to 24 partitions if I remember rightly
> (per drive), so I should think you wouldn't have any trouble with this.
>
> I would have thought that if the number of partitions went past P, the OS
> would automatically carry on past P. I guess you just have to experiment.
> At worst, and if you have two drives, you could put one on one computer
> and one on another computer and network them with NFS. Then you can mount
> the other computer's filesystem onto one computer, and access them both
> from there.
>
> When you say you're unable to "define" drives between P and U, what
> exactly do you mean? I've been able to use drive R, as I mentioned above,
> and I have made aliases to X and so forth from drive U with no trouble
> (using the mint.conf alias command).
>
> So, AFAICS, you shouldn't have a problem. But then again, I've never
> tried putting enough partitions on a drive to go right past P, I've only
> had aliases past P.
>

Ah! This must be where the difference between BIOS & GEMDOS drives becomes
important. Uwe Seimet mentioned these terms in a recent post.

Maybe the RAM disk is a GEMDOS drive (like MiNT's drive U), so TOS can handle this extra drive, but can't handle another physical drive partition.

Which RAM disk program is it BTW & how do you set it up?

As to my problem, I have 8 SCSI devices on the bus & use AHDI.
The last hard disk drive is SCSI id 6, & this has two partitions. One of these is a 115 Mbyte BGM partition, the other is a 120 Mbyte Minix partition.

Since TOS can only handle 14 BIOS partitions, & the BGM is defined as drive P, I can't get drive Q to appear on the desktop (by doing the usual install drive method).

If I want to use the Minix partition, I have to hide another partition to free up a drive letter (I use Supraedit.prg to disable the partition, I know ICD has a better method, but I don't have an ICD adapter).

Perhaps an XHDI compliant driver migh tbe able to expand the partition tables to allow more. I understand that Magic 3 can have 23.

Does anybody know when HD Driver 4 is out?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

243. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <452qkl$cmp@hpscit.sc.hp.com>
Source record: 158035
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: Well, GEM partitions can only go up to 16 or 32 MB depending on th TOS
: version if I remember rightly, and BGM, AFAIK, can always be anything up
: to 512MB. There is no way to go over 512MB, except perhaps an alternative
: filesystem.

There are two important limitations in TOS which determine the maximum size
of a partition:

(1) Maximum logical sector size
(2) Maximum number of logical sectors in a partition

The maximum logical sector size accepted by all TOS versions seems to
be 8 KB. I have seen reports about certain Falcon TOS versions which
indicated that more than this is possible there. For GEM partitions,
the logical sector size is always 512 bytes. BGM partitions change
the logical sector size and thereby push the partition limit.

The maximum number of logical sectors is 32768 for all non-Falcon
TOS version (if my memory serves me right). If you have a clever
partitioning program, it can apply a "patch" to the partition which
makes it possible to operate a partition with 65536 sectors safely.

Summing it all up, 256 MB in a BGM partition using 8 KB logical sectors
are safe on all TOS version. 512 MB are possible using the mentioned
"patch". Everything beyond this seems to be uncharted territory,
at least to me, and only the latest and greatest TOS versions
should be used to test partitions larger than 512 MB.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

244. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0610951353020001@47.85.0.99>
Source record: 158036
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <vyzzqffgcmy.fsf@issan.informatik.uni-dortmund.de>,
schwab@issan.informatik.uni-dortmund.de (Andreas Schwab) wrote:

> In article <seimet.812884015@aix8.rhrk.uni-kl.de>, seimet@rhrk.uni-kl.de
(Uwe Seimet) writes:
>
> |> gigxr01@nt.com (Gerry O'Rourke) writes:
> |>> When I load MiNT, I get an extra drive U. I have not been able to define
> |>> other drives between P & U.
>
> |>> AFAIK,TOS can only handle 14 hard drive partitions, giving a max of 7 Gig
> |>> (assuming that 512 Mbytes is the max partition size under AHDI).
>
> |> TOS can only handle 14 BIOS drives but more GEMDOS drives.
>
> Isn't it just the other way round? The _drvbits variable of the BIOS
> has 32 bits, but GEMDOS uses 16 bits to hold the bitmap of all known
> drives. With MiNT, you can use the whole range of 32 drives, with U
> being reserved. In any way, two bits are reserved for the two
> (logical) floppy drives.
> --

So if I examine the _drvbits variable when running MiNT, I should see a
bit set for the U drive. Would it be something like this (for my setup
anyway) :-

Without MiNT
Binary 1 0 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 0 0 0 0 0 0 = 02FFFC00
Drives A _ C D E F G H I J K L M N O P _ _ _ _ _ _ _ _ _

Running MiNT
Binary 1 0 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 0 1 0 0 0 0 0 = 02FFFFC20
Drives A _ C D E F G H I J K L M N O P _ _ _ _ U _ _ _ _ _

I may have got the bit order wrong here, ie. maybe drive A is the LSB.

How do you get MiNT to use any extra partitions that GEMDOS ignored?

Since I have set up the Minix partition so that it is only available to
TOS when MiNT is running, I would not mind if only MiNT could ever see it.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

245. Re: HELP: Writing Web Psages and HTML!

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: Paul Civati <paul@xciv.org>
Message-ID: <813018576snz@xciv.org>
Source record: 158037
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <450fgg$6ci@linda.teleport.com>
bensmith@teleport.com "Benjamin Smith" writes:

> I'm looking for Help! I need to learn to write a Web Page for the
> World Wide Web. Nothing Fancy. I'm trying to make it compatible with the
> Lowest Common Denominator. Just some simple HTML. I'd appreciate some sample
> Web Pages that I can view in an On Line Viewer. I already have Everest to
> edit files. Please E-Mail all replies to:

http://www.xciv.org/~paulc/html-dev.html

...will give you a few links to some interesting pages.

I learnt basic html from the html primer (which can be got to from the
above) and would recommend it as a starting point.

-Paul-

--
Paul Civati ..... home: paul@xciv.org, paul@xciv.demon.co.uk
FYI it's 'sivarty' ;-) rest: paulc@domino.org, paul@cheese.org
Civ on IRC ..... play: http://www.xciv.org/, http://www.domino.org/
"I'll spell potato any fu*king way I want." - Dan Quayle (Bill Hicks)

246. Convert MS-DOS <--> TOS

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: mrswill@Student.AenF.WAU.NL
Message-ID: <mrswill.2.307506C7@Student.AenF.WAU.NL>
Source record: 158038

At home I have a 1040st, but at my work there are all
MS-DOS/WIN machine (sorry, I can not change this ;-)).

Now, I want to enable some exchange of files between those two;
1. How do I format a disc, such that, both machines can read it.

2. Is it possible to convert PresentWord and Drawingfiles to
formats that e.g. WP (Worst product) or DRAWPerfect files.

Sorry, I don like it either, but my boss forces me to do so. {:-<

Thanks in advance!!!

With kind regards,

Roel Lipsch

247. What's The Latest Version of STiK?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4520a8$g32@Einstein.EbiCom.net>
Source record: 158039

```
Aloha,
What is the latest version of STiK?
Where can I find it?

Also...Would like to know the latest version of Cool Browser...
Location...

Thanks,
Brian
```

248. Re: Ann: Junior Office 3 English

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DG12sF.D63@blaze.trentu.ca>
Source record: 158040

I've been unable to find this software after looking around
for the last couple of days. Has anyone located it? If so,
would you please post it's exact location, directories included?
Thanks.

249. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4539ff$1mk@josie.abo.fi>
Source record: 158041

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
: To: Desmond_Liu@mindlink.bc.ca (Desmond Liu)
:
: Hi Desmond,
: You wrote:
:
: > I've recently purchased a Quantum Fireball SCSI drive (1 Gig) which I
: > want to connect to my Falcon. But I can't get it to work because the
: > Falcon can't seem to recognize the drive. I have the drive set to ID 0
: > which is required by the Atari hard disk driver. I also have
: > terminating resistance for the drive since it's the only drive in the
: > chain.
:
: > So are there any Atari users out there in netland with a similar
: > working setup? Are there any known problems with the newer Quantum
: > drives when it comes to attaching it to an Atari? It would be a shame
: > to have to sell off this brand new drive.
:
: I'm sorry to tell you, but most of the new Quantum drives are SCSI-III
: compatible and according to Atari these can't be used at all with the Falcon
: (or other Ataris for that matter). The best is to stick to other brands.
: I believe that the Quantum Lightning will work if the shop still has any in
: stock, if I remember correctly it's out of production...
: Most other drives should work, just check out that they are real Fast SCSI-II
: drives and NOT SCSI-III compatible.

How is it: in MausNet people seem to think that Quantum Fireballs CAN be connected to Ataris - *IF* you use driver software capable of something called "bus arbitration" (or something like that anyway..). AHDI does NOT support this, and neither do most other HD drivers! One that works is SCSITOOLS (new version).
So, if they're right, then there's no need to sell your Fireballs - but instead to purchase SCSITOOLS from Germany!

Correct me, if I'm wrong...

Greetings,
Tommi
:

250. Re: Ada on the STE?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: st39@bton.ac.uk
Message-ID: <DG1E21.D25@bton.ac.uk>
Source record: 158042

mark ash (mark.ash@midkent.ac.uk) wrote:
: I have just started an HND Software Engineering course, and for Programming
: Methods we are being asked to start with Ada (unfortnately!). Does anyone
: know of an Ada compilers/interpreters for the STE? Or am i going to have to
: resort to a PC?

I needed the same for my computer science degree - unfortunaly after
looking everywhere I never found anything. Someone else was also looking
for such a program years ago and wrote to ST Apps, they suggested that
they get a DOS version and run it on a PC emulator on the Atari.

--

Stephen Ticehurst /\
s.ticehurst@bton.ac.uk \/
=-

251. Re: STiK is only SLIP?!?!?

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <813002064_OASIS_@ping.be>
Source record: 158043

In article <812586518_OASIS_@falcon.sdi.agate.net>
csh@falcon.sdi.agate.net (alpotatoenailgrinder) said:-

>So, I vote for the #1 priority of the STiK programers to be the
>addition of PPP.

So do I.
I hope that this PPP thing will be added in the near future. Did I say near future? It means today ofcourse or even better yesterday.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

252. Wanted to buy: 1040STe or 1040STf

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: marra@ldeo.columbia.edu
Message-ID: <1995Oct6.190419.9937@lamont.ldgo.columbia.edu>
Source record: 158044

I'd like to buy a system unit. Please contact me via e-mail.

(I saw a few opportunities go by, but hit the wrong button on
my viewer, and lost them)

Thanks, John

marra@ldeo.columbia.edu

253. SOme Questions and some STUFF for TRADE

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4547im$7h4@bigboote.WPI.EDU>
Source record: 158045

Questions first:

Can I use a Sony Multiscan monitor with a vga adaptor? will it work as well or better than a NEC 3D for all resolutions?

also, if i get a VME card for my MSTe 4, is there a desktop replacement that will allow me to use the higher resolutions for my desktop?

NOW, what i have for trade: Will consider anything interesting in the way of midi equipment or st stuff (software or hardware):

Disks, No docs or boxes:

Revolver
TurboSt 1.4
First CADD 1.0
A-Ram
HippoArt 1
WERCS Resource construction set
Flash 1.5
UNITERM
Interlink
MegaCheck 1.22
Kings Quest

Lots of magazine disks (St format, ST xpress, STart, Compute)

STUFF IN BOX, W/ DOCS:

Populous
Red Storm Rising
G+ Plus (no box)
Federation

also, would like to buy the adaptor so i can use a multisync monitor with my st. anyone selling one?
thanks

rhett@wpi.wpi.edu

254. Getting TOS image

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: Juan de La Figuera Bayon <juan@hobbes.fmc.uam.es>
Message-ID: <45318e$3mo@acebo.sdi.uam.es>
Source record: 158046

I am trying to run an ST emulator on UNIX. I have a ST available, but I need to make a disk image of the TOS operating system. The program included with the emulator doesn't work (in my ST). Anybody knows where I can get a program to make such a copy of the TOS operative system?

Thanks in advance

Juan de La Figuera Bayon

Dpto. Fisica Materia Condensada C-III
Universidad Autonoma de Madrid- SPAIN

Tlf: 3974758
email: juan@hobbes.fmc.uam.es
Web page: http://www.fmc.uam.es/juan
PGP public key: finger juan@hobbes.fmc.uam.es
---

255. Re: Sorry ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: stosser@neon
Message-ID: <453bt5$d60@neon.airtime.co.uk>
Source record: 158047

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
: Last month I bashed ST Format.
: This months issue of ST Format was a nice change.
: I felt that the articles this month were worth
: my money :) See, it's not so hard. Stay on top
: of Apex, Expose, Rainbow II, Neon, Afterburner,
: Turtle Bay products ect.......... Get down to
: it. Does Expose work with the FX and OutSide VMM?
: Can it hang? Know what I mean? Do you know the
: kind of animation you can get by hooking the
: Cat Box SVH out into Expose SVHS in? An awsome
: Falcon screen saver:)
:
: ST Informer comes in second this month with
: a great editorial content. It's nice to see
: an editor that lets someone write an indepth
: product review. One liners just don't make it.
: My congrats! With a color mag, you would be first,
: but then thats not the ST Informer I wait for each
: month (or two) :).
: Keep on Keep'n on
:
: Atari World, very nice layout, but where's the
: beef? The Atari market is up and down now, but
: even if it's a revisited article, users need to
: be kept posted on what's going on. Cover the
: Medusa again. I would like to know more about
: the 060 and 040 machines, or print some pics
: of all the vaporware out there. A nice gentleman
: from Germany just e-mailed me 3 JPG's of his FX-
: Card. They were very interesting to say the least.
: Does System Solutions carry the Fast-Ram board for
: the PAK. Did you test it. Get my drift.
:
: **********
: All Rags
:
: Where's Don Maple? He has some interesting friends
: with trick hardware in their machines.
:
: Where's Tina Hackett (sp?). She was a cute and
: funny writer. I enjoyed her reviews.
:
: Dump some others.............

:
: Just the thoughts of one reader.....
:
: Michael Grove

The same Tina Hackett that did the ill fated soccer sim' round up, the same Tina Hackett that reviews the software on an amiga, then tells the ST community how crap our versions are, well she has gone...wonder why:(

stosser@airtime.co.uk

256. Re: HTML and long URLS

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: trek@ihgp2.ih.att.com
Message-ID: <DG14nB.IA@ssbunews.ih.att.com>
Source record: 158048

In article <199510051713.a59133@a2w.maus.de>,
Ian Taylor <Ian_Taylor@a2w.maus.sub.org> wrote:
>Hio
>
>First let me say thanks again to Alexander Clauss for making HTML work so
>well.

AMEN.

> I asked him a while ago about this problem but what with STiK and all
>he must be too busy - maybe someone else can help.
>
>Are you sitting comfortably, ok. Most .html files contain long site specific
>URLS, eg:
>
>http://www.somwhere.org/sub/longfilenam.html
>
>I use HTML as an offline browser so I keep all the web pages locally of
>course. However HTML cannot link to a URL like the one above if it
>referenced inside a page :(Some web pages just refer to a filename, eg
>simple.html and HTML can easily locate this locally as simple.htm provided
>it is in the path. As many pages are on UNIX file systems, the filename can
>be longer than 8+3 characters which prevents even these pages being found :(

Have you thought of installing a minix file system to stuff your html
copies into? That should get you past 8.3 allowing 14 character filenames.
I realize that still may not be enough for all cases.
Wayne Booth

257. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951006095053.29683A-100000@moose.erie.net>
Source record: 158049

On 2 Oct 1995, Martin Rothaemel wrote:

> Yes, I have. I am also quite sure that the SLIP line to my provider (the
> university) is running properly (because it is working under Linux/68k),
> and that the IP-adresses of are set properly. However, after selectin
> a link in HTML (either by its name or IP number) I always get the
> error message "Error reading file ..." followed by the URL. Data are
> transmitted via the modem (as can be seen from the LEDs), but: no connection...

Yes, me too! I used the initial version of STiK successfully,
but now I have the same problem: "Error reading file..."

258. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_307597d3_Claes.Holmerup@p5.dada.ct.se>
Source record: 158050

I found this comment while going through some mail:

>> The ST and the MST have the same limit of 4MB for RAM upgrades. The
>> Marpet XtraRAM+8 allows an upgrade to 12MB. 16Mb is impossible as this
>> is the complete address range of the 68000 (AFAIR) and anyway part of
>> it is used for the ROMS etc, hence the 14Mb limit found on Falcons.
>
> The Falcon ST-RAM limit is 14MB! The 68030 can address much more than
> 14 MB. ------
>
> The 68030 data-Bus is 32-bit, hence 2^32 Bytes address space.
>
> FastRAM can be more than 14 MB.

Absolutely right, and when I get the Hawk030/48MHz that I've ordered -I'll be
able to have up to 80MB of fast RAM. Whew! - I'll never run out of memory
again!!!
Not to mention all other advantages with 16 MIPS, 1280*960 dots in 2-16 colors,
video RAM, optional 486DX33 emulator, future upgrade possibility to the
Barracuda040 etc...

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

259. re: superboot author g.w.moore

Newsgroup: comp.sys.atari.st
Date: 1995-10-06 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3010rcain@nest.demon.co.uk>
Source record: 158051

On 05 Oct 95 neptune@galaxy.teuto.de wrote:

n> Hmm, you're saying SB isn't real? I has been working fine on
my
n> various machines for years. And it'll do in the future as
well.

Same here. BUT I have had a problem ever since installing MagiC - SB's
config program doesn't seem to like it and makes a mess of the screen when
selecting a load
set.

Roger
rcain@nest.demon.co.uk

--

260. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <813091852_OASIS_@flinny.demon.co.uk>
Source record: 157902

In article <1995Oct8.235539.29109@on-luebeck.de>
gooseman@on-luebeck.de (Michael Guse) said:-

>Ok, I have got a FALCON and I have got FPATCH, but what the hell is STiK ??
>And where can I get it (ftp-site) ??

Well dunno If you got a reply or anything so here you are..

I upload all new versions to ftp.demon.co.uk /pub/atari/new
I also uplaod to a few other sites irregularly, Danny uploads new versions to
hensa and I dont know about other people.. it seems like its on just about all
atari ftp sites now.

Latest package is www106.zip

it includes
Cab 0.98
Stik 1.07
html.ovl ehh dunno about this one :-)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Falcon 030/4/1180 <

261. Re: Convert MS-DOS <--> TOS

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951007203943.25281B-100000@planetx.bloomu.edu>
Source record: 157903

On Fri, 6 Oct 1995 mrswill@Student.AenF.WAU.NL wrote:

> At home I have a 1040st, but at my work there are all
> MS-DOS/WIN machine (sorry, I can not change this ;-)).
>
> Now, I want to enable some exchange of files between those two;
> 1. How do I format a disc, such that, both machines can read it.
>

You can format a DOS 720K disk if you have Tos 1.4 or above. If you're using any formatting software, use 80-9 which is what DOS uses. I recommend using M-Disk accessory which also doubles as a resizable Ramdisk.

> 2. Is it possible to convert PresentWord and Drawingfiles to
> formats that e.g. WP (Worst product) or DRAWPerfect files.
>

I wish I can help you there but I don't know any of those products, sorry.

> Sorry, I don like it either, but my boss forces me to do so. {:-<

I know the feeling, I have to get a 486 for my computer classes. But I'll still keep my old faithful STe b/c Gemulator don't play games that well. :)

Eric Noss

a.k.a

Mr. Maddog

262. Re: mono monitor for st wanted

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: Gabriel Novaro <74174.1044@CompuServe.COM>
Message-ID: <454nnrpmj1@mhadg.production.compuserve.com>
Source record: 157963

hi, i've got two mono monitors, almost new and willing to sell
for peanuts but, las, i am in mexico and would have to take care of shipping
my address anyway is 74174.1044@compuserve.com

263. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <454ue4$fah@lastactionhero.rs.itd.umich.edu>
Source record: 157964
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 136239 Oct 2 16:05 ./0ls-lR.Z
-rw-r--r-- baldrick 137044 Oct 2 16:09 ./0ls-lRc.Z
-rw-r--r-- baldrick 13805 Oct 2 15:55 ./Falcon/0index
-rw-r--r-- baldrick 578394 Sep 30 09:36 ./Falcon/Magazines/skynet7.zip
-rw-r--r-- baldrick 112544 Sep 30 11:04 ./Magazines/Aeo/aeo_0407.zip
-rw-r--r-- boydm 6681 Oct 2 15:51 ./Network/0index
-rw-r--r-- baldrick 152576 Sep 30 09:31 ./Network/Stik/www104.zip
-rw-r--r-- baldrick 172439 Oct 2 15:59 ./0compind.Z
-rw-r--r-- baldrick 427958 Oct 2 15:58 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

264. Re: Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <4556oc$s38@odin.cc.pdx.edu>
Source record: 157965

Arnold S. Ferrer <ferrer@news.cig.mot.com> wrote:
>I'm looking for people who have had dealings with Toad
>Computers. How are they? Good? Bad? Let me know. Looking
>for info. Thanks.

For what it's worth I have nothing but good things to say about them.
Decent prices, great selection, good return policy, low shipping charges,
and *excellent* service--very friendly and knowledgable. For example,
Magic 3 is backordered right now and they don't seem to mind me calling
every three days or so to get an update on when it's going to be shipping.
A far cry from what my Mac and PC owning firends have told me about the
Zip drive fiasco with MacWarehouse.

I'm not affiliated with Toad of course, just a very happy customer.

---Alex

--
||| My Other Computer Alex Chamberlain
||| Is An ===
/ | \ A T A R I psu01223@odin.cc.pdx.edu

265. Re: Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <455olb$2dn@Einstein.EbiCom.net>
Source record: 157966

Alexander Chamberlain (psu01223@odin.cc.pdx.edu) wrote:
: Arnold S. Ferrer <ferrer@news.cig.mot.com> wrote:
: >I'm looking for people who have had dealings with Toad
: >Computers. How are they? Good? Bad? Let me know. Looking
: >for info. Thanks.

I've had great dealings with Toad!
They really seem to have their act together...
Have a good sense of humor...
And have proven that they really want my buissness.
I'd like to say I can vouche for their service department, but I've never had to send any thing atari/atari related in for repairs, so I don't know how they do here.

Once I ordered Atari Works from them...and they had to go on back order for the Speedo Upgrades...but they came through and managed to get it all straight as soon as possible. I really appreciated them being honest and not trying to jerk me around like most places do when there is a genuine problem. Heck...most places would have just shipped it to me with the old version of Speedo...sticking me with an upgrade fee at a later date. I had to wait a little longer, but they saved me about 15 bucks by telling me speedo would be MUCH better if I waited a little.

Brian

266. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <813073514_OASIS_@bpfd.demon.co.uk>
Source record: 157967

In article <ftn_2.200.136.5$fidonet.org_307597d3_Claes.Holmerup@p5.dada.ct.se>
claes.holmerup@p5.dada.ct.se (Claes Holmerup) said:-

>Absolutely right, and when I get the Hawk030/48MHz that I've ordered -I'll be
>able to have up to 80MB of fast RAM. Whew! - I'll never run out of memory

Can I remind you you said that when in 10 years you are trying to edit
12 zillion colour, 200 fps real-time, 64000x40000x40000 pixel 3D video
with 16 channel audio, and of course, hard drives are obsolete?

It could happen ;-)

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

267. Re: Ann: Junior Office 3 English

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <813076314_OASIS_@bpfd.demon.co.uk>
Source record: 157968

In article <DG12sF.D63@blaze.trentu.ca>
jprice@ivory.trentu.ca said:-

>I've been unable to find this software after looking around
>for the last couple of days. Has anyone located it? If so,
>would you please post it's exact location, directories included?
>
Sorry about that. The post should never have escaped from my hard drive. I marked it as 'held' with Oasis and then was horrified when it got uploaded. However my article has not yet come through on any of the NNTP sites I have checked so I assumed it had not in fact escaped. Obviously posts originating from Demon hit Canada before they hit Demon!

The situation is this...
The software translation is completed... The English documentation is completed (although it is NOT a translation of the original German docs)... The software has been delivered to Denesh... who is due to edit the documentation and then contact TKR to finalise a couple of things.

But horror of horrors:- Denesh is unwell (from working too hard :-) so there is a slight delay with this. Expect the release towards the end of the week.

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

268. Re: STiK - CAB - The Best Thing

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <813078172_OASIS_@bpfd.demon.co.uk>
Source record: 157969

In article <812669720_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>I can really recommend these to programs, for free you are getting a fair amount
>of stuff for nowt. And there seem to be some very helpful people out there if
>you get stuck !!!

But they are not freeware. Please support these Authors who have done
so much for you.

HTML Browser should be registered through InterActive (Joe Connor,
jconnor@cix.compulink.co.uk)

STiK and HTML.OVL should be registered through CyberSTrider (Denesh
Bhabuta, dbhabuta@cix.compulink.co.uk). Alternatively Denesh can
register the whole package.

--
STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

269. Re: Help request for ST Newbie

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <813079124_OASIS_@bpfd.demon.co.uk>
Source record: 157970

In article <Pine.SUN.3.91.951003224049.1011D-100000@planetx.bloomu.edu>
Eric Noss <enoss@planetx.bloomu.edu> said:-

>>1. I want to print doccuments on my printer at work (connected to a PC)
>>to produce a more presentable output than the 9-pin Eposn LX80 at home.
>>Can ST files (from 1st Word)...[I lost the rest, don't know why]
>>Do I have to use any special format? Is there any PD software available?
>>Can I get printer drivers to output 1st Word doccuments to a HP laserjet 4?
>>1985?
>
>First, you have to save your documents as straight ASCII text. You
>lose your bold, italics, and underlining however.

Or alternatively, there is at least 2 utilities (i forget the names
now) which will convert between 1st Word Plus, RTF, and other formats.
This will retain formatting information and text highlights.

>>2. This question may be part of the answer for above; the present single
>>sided drives will any any PC expecting DD or HD, double sided discs.
>>be subsituted for the 380K drive in the present Atari 354 (?) boxes?
>>suitable? Will the TOS (version 1) format (set at double sided) the
>>discs to 720K, especially in a 1.44M drive? I assume that I can't
>>format these to 1.44M (HD spec).
>
>You can use 720K drives which you should because no one uses SS
>anymore. If you're replaceing the drive inside the casing, you may
>have to cut around the eject button to make it fit. You can try to
>use 1.44M but you can only use 720K. You need TOS 2.06 and AJAX chip
>to use the HD format but it's hard to do especially on a 520STFM.

You do not need TOS 2.06. You just need any utility which will format
in high density - and there are loads around.
And as for the Ajax chip, there are many users around who are managing
quite well with the WD1772-02-02. Unfortunately my 02-02 is
underspecified :-(

>
>>3. What is the easiest & cheapest way of upgrading memory to:
>>a. 1Meg

The cheapest way is to solder 16 chips, 16 capacitors, and 3 resistors
into certain holes in your motherboard. But I would recommend against
this as when I tried it I fried my computer :-(See below for easiest.

>>b. 2 Meg or more?

The easiest upgrades in my experience are the MarPet solderless upgrades. An unpopulated Marpet Xtra-RAM Deluxe costs £26 in the current Atari World offers page (which I think means Compo). Into this can be fitted 265Kx2, 1Mx2, or 1Mx4 SIMMS. It is fairly easy to fit but if you have a friend who has done it before, get them to do it for you - that way you can blame them if anything goes wrong :-0

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

270. Re: Cab...Ummm...Forms?

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <813080370_OASIS_@bpfd.demon.co.uk>
Source record: 157971

In article <454f4t$si5@news.bu.edu>
selick@bu.edu (Steven Selick) said:-

>Is it me, or does CAB not support forms?

No... It's me as well :-(
But please insert the word "yet" between "not" and "support".

>Maybe a cool 3d moving icon in the upper right corner too :)

I much prefer the information provided by the current status box -
naby a time I have used Xmosaic and I hate the way you cannot actually
get any indication of whether it is working or not. The damned icon
still rotates whether it is receiving or just waiting for a DNS.

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

271. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DG3BpH.EHp@cix.compulink.co.uk>
Source record: 157972

>and when I get the Hawk030/48MHz that I've ordered

Where have you ordered this from, and how much? There hardly been a whisper
about it in the UK, and yet they're on sale elsewhere?

Please give us some details, especially on it's performance once you've
got it fitted.

TIA,

Shaun

272. Binkley etc. on MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: thomah@ifi.uio.no
Message-ID: <455rkr$iu3@gymir.ifi.uio.no>
Source record: 157973

Does anybody know if BinkleyTerm and JetMail and any other program I nees to poll and read messages from NeST will work on MagiCMac? (They should work if they don't do any direct hardware access...)

```
--
- Thomas Hansen - E-mail: thomah@ifi.uio.no
- Oslo, Norway - WWW: http://www.ifi.uio.no/~thomah
```

273. Re: Extra Colours

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813094732_OASIS_@swampdog.demon.co.uk>
Source record: 157974

In article <DG1x6A.9ox@cix.compulink.co.uk>
rgivan@cix.compulink.co.uk ("Roland Givan") said:-

>In message <812662808_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk
>said:
>
> > Would it be at all possible for a program to be written to replace,
> > say the med res routine so that it displays in the same resolution
> > but with 16 colours. This patch should be replacing the colour
> > reoutine, not interlacing the pixels on a LOW RES screen.
>
>I'll stick my neck out here - and say:
>
>Nope!
>
>Its a hardware limitation - not something that can be fixed in software.
>
>All IMHO and AFAIK.
>

AFAIK the only way to do it would along the lines of the SPECTRUM 512 art
package. It changes the palette at the end of every horizontal scan line.
This means it can display all 512 colours in low rez but only 16 different
ones on any one line. I suppose you could do this for medium rez but it is
still not a viable solution because you would only be able to have 4
different colours on any one line. I aggree - not possible. You would have to
be in low rez to get 16 colours and have some software to scroll around a
virtual medium rez screen.

--

guy@swampdog.demon.co.uk

274. Re: Desperately seeking www-Browser for my Mega ST!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813096496_OASIS_@swampdog.demon.co.uk>
Source record: 157975

In article <456l68$b33@news.rrz.uni-koeln.de>
a2124874@athena.rrz.Uni-Koeln.DE (Andreas Schwartmann) said:-

>i wonder if anyone of you can help me! I've just started surfin' in the
>internet and so far, i have not found a web-browser for my atari ST (Tos.
>1.04 /2.03) Can someone please tell me:
>
>a) Is there any web-browser for atari ST?

Yes.

>b) Where can i get it?

Site:
ftp.demon.co.uk/pub/atari/new

Files:
www.zip
demon-stik-configs.lzh

You need the STZIP and LZH archivers to make use of them.

>d) is there perhaps any other helpfull software for atari users on the
> internet or web?

The Oasis package makes NOS much easier to use. AFAIK that is at the above
site as well.

If you haven't done so already add the newsgroup demon.ip.support.atari as
there's lots of help there in getting the Web browser working.

--

guy@swampdog.demon.co.uk

275. Re: Desperately seeking www-Browser for my Mega ST!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <813101060_OASIS_@phil4.demon.co.uk>
Source record: 157976

In article <456l68$b33@news.rrz.uni-koeln.de>
a2124874@athena.rrz.Uni-Koeln.DE (Andreas Schwartmann) said:-

>Hello folks,
>
>i wonder if anyone of you can help me! I've just started surfin' in the
>internet and so far, i have not found a web-browser for my atari ST (Tos.
>1.04 /2.03) Can someone please tell me:
TOS 2.03 ???? Whats that one then ???

>
>a) Is there any web-browser for atari ST?
Yes, its known as HTML Browser (aka CAB). It works with STiK, which is the SLIP
connection handling desk ACC.

>b) Where can i get it?
Try ftp.demon.co.uk in the pub\atari or something like that (nb.
micros.hensa.ac.uk, should have it VERY soon, if not already).

>c) Is there perhaps some ftp site, i can get it from?
see above

>d) is there perhaps any other helpfull software for atari users on the
>internet or web?

I wish there was. try Zen and the art of the internet - for a generic text, for
beginners. Also try asking the people on this usenet group, they all seem quite
helpful (expect a few hundred replies to this mail !!!)

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

276. Re: Pc Theory

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <813101428_OASIS_@phil4.demon.co.uk>
Source record: 157977

Sorry to a reply to a reply to my own mail but I got a few things to say:

In article <Pine.SUN.3.91.951003225040.1011F-100000@planetx.bloomu.edu>
Eric Noss <enoss@planetx.bloomu.edu> said:-

>Well why not! Companies like Compact and Micro$oft brainwash ppl by
>telling them that PC's are like VCR's but they're harder to use than
>any 8-bit computer. I know one guy who blew $2500 but he still can't
>get most of the programs to work. And a "analysis" program said that
>it's not ready for Win95 so he would have to get a high-end Pentium
>just to get anything done!! That really got me ticked and even more
>mad at Dark Lord Gates(Oh don't get me started on him!)

Thats probably right, I know a chappy whos a salesperson in a PC retailing shop.
He knows a bit about PCs, but really no idea of what Win95 other other bits are
needed et al.

>That's how ST users get by. However, the computer industry seems
>more interested in patroizing ppl with either "Dummy" books or
>nerdish incantations known as user manuals. And they suck a lot of
>cash out of them. This is why we live in the Dark Ages of Computers.
>

I don't think those dummy books are to bad, its just the wrong people buy them.
People who really haven't the foggiest about computers, but their job dumps them
in it (the tech revolution), means they need to do or use such and such.
Manuals for said programs are bigger and more boring than an encyclopedia. I
think it for these people, saftey nets like this aren't too bad. Its people
with more sense than money that waste their cash on a book that tells
them something they already know that make these books popular (and probably
expensive).

>I love my STe, but to upgrade to a newer computer and get some
>service behind...I have to get a stinking PC(Thank you Sam Tramiel).
>At least I can kit it with some Atari emulators, and I will be
>looking forwarded to a Jag CD card(I hope the CD games will actually
>be playable). At least this is how it is in the States, but it's
>coming to Europe soon; at least Germans are building ST compatibles :)
>Anyone with thoughts on this subject, feel free to say them. Just
>don't do any stupid flamming remarks; unless it's towards Microslop.
>
Un fortuanatly the German ST compats are rather 'High end' we are talking
computers that cost upward of 2000quid, thats a lot of dosh. Atari jag me
thinks ain't gonna sell in the Uk too well, as there is no advertising to
anybody, the only mention the jag gets is in the odd gaming mag (as a review or
just a mention), or in an ST mag, where a lot of people are p*ssed of with atari

for their great computer customer support. You really would of thought that Atari would have learned about advertising ?!!?? hell even I know that advertising leads to sales !!!

With regard to MoneySoft, a huge number of people I have spoken to aren't gonna buy W95 cause they think its gonna be buggy, and want to wait until a newer bug fixed version is released, te he he. Anyway why the hell is an OS taking up 13 High Density disks, compressed ???? GEM, TOS et al manage on 256K !!!!!!!!

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

277. Re: Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DG21Cn.GHH@cix.compulink.co.uk>
Source record: 157978

```
Compo(UK) are now supporting Protext, v6.6 recently released.
Tel: 01487-773582

Shaun
```

278. Re: Getting TOS image

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DG243n.L0w@cix.compulink.co.uk>
Source record: 157979

> I am trying to run an ST emulator on UNIX. I have a ST available, but
> I need to make a disk image of the TOS operating system. The program
> included with the emulator doesn't work (in my ST). Anybody knows
> where I can get a program to make such a copy of the TOS operative
> system?

you can use WINX by running it direct from the desktop. I've just done it myself.. not trying to get STonX going per chance, are you? :-)

btw.. the dumptos.ttp program in the archive (which you have) says 'this should work with any version of TOS' .. but, STonX will only work with TOS 2.06. I tried 4.04, and 1.4 as well, but neither would run properly. The emulator works OK though.. I even installed nvdi into it!

Mark

279. STiK/CAB...Please Help

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <455o1h$2dn@Einstein.EbiCom.net>
Source record: 157980

Aloha,
I recently aquired aquired the WWW package from Umich...
I finally got it up and running...but frequently got two bombs.
Later I found a newer version thinking it might be more stable
(1.3 I think) but it's even worse than the first (1.1)...so I put the old
one back up. Now I can't get either one to work at all! I've tried
everything I can think of with both versions...and...no luck. Tried with
and without Geneva...NVDI...even tried it from floppy with nothing but
STiK and CAB in memory. I'm almost positive the slip connetion is being
established properly...CAB just plain doesn't like me I guess.
I'm running an stock 1040 STe with TOS 1.62 and four megs of ram.
The modem is a 144000 Zoom FAX modem. Tried every thing I know to try with
modem setting as well...no compression...slower baud rates...etc...
Even tried a second down load just in case the archives were
corrupted in transit...
Any suggestions?

What is the CD option in the config box for?
Why are there several pointers to HTML folders?
Is it a must to install "Alternate Viewers"?
What Cache settings should I use with 4 meg STe and 32meg HD partition?
I seem to be missing any files that could answer such questions in my
archives :(

Not to be all bitter mind you...
I much appreciate the effort going into STiK...
The one HTML I managed to get shown looked great on my mono screen!
I'm anxious to get addicted :)

Thanks,
Brian

280. Re: Font conversion

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <456b6l$1nj@Einstein.EbiCom.net>
Source record: 157981

Stig Norin (teosn@strix.udac.uu.se) wrote:
: Giovanni Ciampa (gio@wcl-rs.bham.ac.uk) wrote:
: : Does anybody know of any programs that, given an outline font (any type) and
: : a point size, will generate a suitable GDOS font?

There is a Package by Mega Type Called Bit Maker that can do this...
Here are the package Bullets

* BitMaker allows you to create bit mapped screen fonts for Pagestream
1.8x and 2.1 from .DMF printer fonts, or create .ABF screen fonts for
Pagestream 2.1 from Type 1 printer fonts. Speed up screen redraws
drastically!
* GDOS fonts for screen and any printer can be rendered automatically
from Pagestream .DMF fonts. Users of GDOS programs such as
Publisher ST, Word Up, Microsoft Write, or East Draw can now access the
vast library of fonts previously not accessible.

With a few cliks of the mouse, BitMaker will render the font for
you, at any of the following sizes:
* Pagestream--12,18, and 24 points can be created.
* GDOS--any user selectable size or resolution can be created.
No work on your part are needed to use the resulting font,
although the human touch may be needed at smaller sizes for best results.
GDOS fonts can be created from Calamus fonts if first converted to .DMF
format using Font Verter. GDOS can also be converted from Type 1 fonts
if first converted to .DMF format using the Type 1 Converter / Fontverter
combination.

Bit Maker, Type 1 Converter, and Fontverter are Distributed by:
Mega Type
P.O. Box 645
S. Bend, IN 46624
Tel:(219)288-7468

Toad Computers Also keeps these Font tools in stock...
Bit Maker @ $34.95
Font Verter @ $34.95
Type 1 Converter @ $34.95

Email toad@charm.net and request their catalogue...it's great!

Toad Computers
570 Governor Ritchie Hwy
Severna Park, MD 21146-2925

Gen Info: (410) 544-6943
Orders: (800) 448-8623

Hope this helps,
Brian

281. Re: Some views on the Stik package...

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <455upq$jg7@raven.cybercomm.net>
Source record: 157982

selick@bu.edu (Steven Selick) writes:

>fine (1040 STe/4meg Adspeed STe). I would love to see the STiK programming
>info made available so more work could be done on tcp/ip apps for GEM.

All you need to do is mail me... :-)

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux >> Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

282. Desperately seeking www-Browser for my Mega ST!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <456l68$b33@news.rrz.uni-koeln.de>
Source record: 157983

Hello folks,

i wonder if anyone of you can help me! I've just started surfin' in the internet and so far, i have not found a web-browser for my atari ST (Tos. 1.04 /2.03) Can someone please tell me:

a) Is there any web-browser for atari ST?
b) Where can i get it?
c) Is there perhaps some ftp site, i can get it from?
d) is there perhaps any other helpfull software for atari users on the internet or web?

Thanks a lot!!!

Andreas

Andreas Schwartmann
Schwerinstr. 37-39
D-50733 Koeln

283. Re: Ada on the STE?

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <S5H5BLQ@moacs.indiv.nl.net>
Source record: 157984

mark ash (mark.ash@midkent.ac.uk) wrote:

> I have just started an HND Software Engineering course, and for Programming
> Methods we are being asked to start with Ada (unfortnately!). Does anyone
> know of an Ada compilers/interpreters for the STE? Or am i going to have to
> resort to a PC?

Not necessarily a PC. A TT or Falcon running NetBSD will do.

Waldi
--
How many Pine programmers does it take to change a lightbulb?
None, Mark Crispin declares dark to be the internet standard.

284. Connect SLM605 to PC

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: h9251970@miraculix.wu-wien.ac.at
Message-ID: <456o3d$ehj@osiris.wu-wien.ac.at>
Source record: 157985

Please, I desperately need help!!!
Does anyone know how to connect the Atari SLM605 laserprinter to a PC?
Is that possible? Is there a way you could use an ordinary 1040STE as a
print server over a serial link within a Pc network?

Thanxxxxx a lot!!

285. Re: help w/stik dip .acc

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <457fok$lpg@enterprise.america.com>
Source record: 157986

CALLUM.LERWICK@flight.org (CALLUM LERWICK) writes:

>A giant chicken in the guise of Daron Brewood clucked:

>> BTW can't access the Guinness pages with Stik, it moans about
>> incompatability.

>I can't get to Yahoo with images on, it will eather crash & freeze the
>machine, or give me a "Read Error". I can get there fine with images turned
>off. Not entirely too usefull though, CAB needs WebForm (or whatever
>they're called) support ASAP!

>___
>* Kivi (unregistered) 1.41a *
> ---------------------------- -//- ----------------------------
> Internet: CALLUM.LERWICK@flight.org
>| note: the views expressed by this user are strictly his/her own.|
>| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
> ---------------------------- -//- ----------------------------

I have no problems with Yahoo! and images. I am using the last version
of CAB. I do have problems with this library of congress site...
http://rs6.loc.gov:80/amhome.html

It always crashes the program. I get this on a few other pages as well.

Form support...as well as better image map support is definetly needed.

286. EVEREST SEARCH FUNCTIONS?

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <10071995.223505@empyr.dircon.co.uk>
Source record: 157987

```
Hi,

Does anyone know a way of stopping Everest from defaulting to 'match case'
when searching a document ?

Cheers,

Kev.

/// ReJoinDer v1.1L

+-------------------------------------------------------------------+

| Kevan@empyr.dircon.co.uk | Empyrion BBS, South Wales, UK |

+-------------------------------------------------------------------+

| NO uuencoded files to this address please.... Many Thanks |

+-------------------------------------------------------------------+

VQWK 6.20 [Rev H - 04/04/94]
```

287. Re: Font conversion

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <4568t2$19s8@columba.udac.uu.se>
Source record: 157988

```
Giovanni Ciampa (gio@wcl-rs.bham.ac.uk) wrote:
: Does anybody know of any programs that, given an outline font (any type) and
: a point size, will generate a suitable GDOS font?

: TIA,

: Gio
Why not try Fontkit plus 4.

Yours /SN

--
<------------------------------------------------------------------>
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<------------------------------------------------------------------>
```

288. Re: Device Operating System #0 & #1

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199510071237.a59199@a2w.maus.de>
Source record: 157989

Jeffrey Wood (woodzy@delphi.com) wrote on 06.10.95:

>It can be done.
Sure it can, but how fast will it be?

Which platforms will run this "DOS" ?

Ian_Taylor@a2w.maus.de Useless Resource Locator

289. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_3076a8d3_Magnus.Kollberg@p11.straight.ct.se>
Source record: 157990

In a message Claes Holmerup wrote to All :
CH> Not to mention all other advantages with 16 MIPS, 1280*960 dots in 2-16
CH> colors, video RAM, optional 486DX33 emulator, future upgrade possibility
CH> to the Barracuda040 etc...

They have droped the video accelerator, and I think video RAM is just that. So,
no video RAM. :((

cheers,
Magnus Kollberg

290. Re: Desperately seeking www-Browser for my Mega ST!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: johnsong@cix.compulink.co.uk
Message-ID: <DG3IGE.8Kn@cix.compulink.co.uk>
Source record: 157991

Email jconnor@cix.compulink.co.uk

John L

291. How To Run Atari Games On PC

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: kirkc@azstarnet.com
Message-ID: <456nmv$eek@news.azstarnet.com>
Source record: 157992

I would like to find out if there is an emulator package which will run Atari games software on a PC (486/33). A woman who works for my wife has been using an Atari for several years and has a significant collection of games software. She just recently purchased a PC which I installed for her. The hitch is that she has a rather severe learning disability and would like to play the games she's used to from her Atari. It has taken quite some time for her to master the rules and procedures for her games, and I told her I would check to see if there was some way we could get her old games to work on her PC. It looks as if all of her games software is on 3 1/2" disks. Please e-mail or post here. Thanks in advance for your help.

292. Re: magicmac and powerpc?

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0710951940250001@47.85.0.99>
Source record: 157993

In article <DG1B97.HB4@freenet.carleton.ca>, az822@FreeNet.Carleton.CA
(Angus P. Armstrong) wrote:

> Does magicmac work with a powerpc? (I have a 7100)

The demo works quite well on a 7100/80

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

293. Re: Extra Colours

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0710951949020001@47.85.0.99>
Source record: 157994

In article <DG1x6A.9ox@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk
("Roland Givan") wrote:

> In message <812662808_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk
> said:
>
> > Would it be at all possible for a program to be written to replace,
> > say the med res routine so that it displays in the same resolution
> > but with 16 colours. This patch should be replacing the colour
> > reoutine, not interlacing the pixels on a LOW RES screen.
>
> I'll stick my neck out here - and say:
>
> Nope!
>
> Its a hardware limitation - not something that can be fixed in software.
>
> All IMHO and AFAIK.
>

I would tend to agree with Roland, the limitation is in the Shifter chip.
The chip can only access four palette registers in Medium res mode.

There is a hardware mod floating around (called 32Kcolor, or something
like that) which gives 32 colours on a low res screen. I suppose it might
give 8 in medium res.

The instructions are not complete however, & you need a second shifter chip.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

294. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30769211_Claes.Holmerup@p5.dada.ct.se>
Source record: 157995

To: thietavu@news.abo.fi

Hi Tommi,
You wrote:

> How is it: in MausNet people seem to think that Quantum Fireballs CAN
> be connected to Ataris - *IF* you use driver software capable of
> something called "bus arbitration" (or something like that anyway..).
> AHDI does NOT support this, and neither do most other HD drivers! One
> that works is SCSITOOLS (new version).
> So, if they're right, then there's no need to sell your Fireballs - but
> instead to purchase SCSITOOLS from Germany!

I've recently been connected to Mausnet also. My German isn't very good, but
I've seen this too. It seems that you have to use SCSI-tools from Hard&Soft,
which handles the arbitration, but you have to boot from another hard disk to
be able to use the Fireball - it can never be used as the only drive in the
system. I haven't tested it myself, but in these German discussion groups it
seems that people have got it working ok.
However, since it needs a special setup I find it better to avoid these Quantum
drives if possible.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

295. Re: US Atari Mail-Order Sources?

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DG3HFH.3EC@dk3uz.hanse.de>
Source record: 157996

ferrer@news.cig.mot.com (Arnold S. Ferrer) writes:

>Hi all. I'm looking for places within the US that sells
>Atari ST related products. I know of Toad Computers,
>can others be pointed out to me? Thanks.

BEST Electronics
2021 The Alameda
Suite 290
San Jose, CA 95126-1127

Tel.: +1 408 243-6950
Fax: 243-8274

rgds, Eddi (a satisfied BEST Electronics customer).
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

296. STiK/CAB - where should home page be?

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: marc@lobotomy.demon.co.uk
Message-ID: <813086670snz@lobotomy.demon.co.uk>
Source record: 157997

Hi People,

I have been running STiK/CAB for a couple of days now and I'm baffled by the "Home Page" menu entry. What is it supposed to do? I presume it's to take me to my home page; if so, then how do I tell CAB what my home page is? Enquiring minds (this one, at least) would like to know!

Cheers

[M][a][r][c]
--

<><><>

297. SALE SALE SALE SALE

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: <>
Message-ID: <456shd$3k9@news.dataphone.se>
Source record: 157998

I'm selling my stuff except for the dear old ST. Please make
a bid:

* SALE * SALE * SALE * SALE * SALE * SALE * SALE * SALE * SALE * SALE

* SALE * SALE * SALE * SALE * SALE * SALE * SALE * SALE * SALE * SALE

billigt-cheap-billigt-cheap-billigt-cheap-billigt-cheap-billigt-cheap

Ring och diskutera priserna !!!!
==========
Fr\206ga efter Jan-Olof (Ask for Jan-Olof)

Telefon: 08-7273487 (dagtid)
08-53034635 (efter kl.18.00)

Email: jagr@dataphone.se
konjagr@eua.ericsson.se
==========

10% extra vid k\224p av l\224sa delar.
(Price in USD = SEK / 7, 10% more for single parts)

Allt \204r konfigurerat och klart, bara att k\224ra!
(All is ready-to-run, just switch on and run!)

Del (Item) Pris (Price)
========== ==========

H\206rdvara (Hardware)

* TT030, 4MB stRAM, 8MB fastRAM, 425MB hd, 106MB 10600:-
UNIX system 5 partition, PORTS: VME, 4 serial,
midi, parallel, monitor, floppy, acsi, scsi,
mouse, joystick, keyboard, lan, stereo out.
Keyboard, Mouse.

* 48MB scsi external HD 600:-

* TTM194 19" BW monitor 3600:-

* SLM605 300x300 dpi laser printer, extra toner 3850:-

* PTC1426 14" color monitor SVGA. 960:-

* SUPRA2400 modem 350:-

Mjukvara (Software):

* Calamus 1.09N + extra fonts (DTP) 800:-

* Cubase (MIDI) 1200:-

* Lattice compiler 5.06.02 960:-

* Lattice compiler 5.60 1400:-

* Lattice C interpreter 500:-

* Lattice High-Level (source) debugger. 0:-

* JPAINT paint/animate program 0:-

* NWTC (cache) 0:-

* All dokumentation Atari-H\206rdvara, 8 p\204rmar 0:-
4 b\224cker.

Sum 24820:-

Mjukvara p\206 (Software on) 425MB hd:

Anv\204ndningsomr\206den: Ljud/Midi, World-Wide-Web, Programmering,
Desk-Top-Publishing, Paint/Animering, Talsyntes, Digital
Musik, UNIX allm\204nt, Editering, Bokf\224ring, Email, BBS com
och mycket mer....

* TOS-software, Se "EXTRA" nedan (See "EXTRA" below)

* MiNT/MULTITOS

* Full UNIX V5 (KGMD), READY-TO-RUN.
+ /etc /home /lost+found /tmp
/usr /var
+ X11 (XWindows)
+ smail, elm, ...
+ WWW-browser/PPP (Chimera),
+ GNU-C "gcc"
+ Shells

* EXTRA (ett urval):

AUTO/
accval.inf cpxval.inf fontgdos.prx mintkgmd.prg ovfix1.prx
asastart.inf deskpic.prx lcram.prx mintnp.prx romspeed.prg
asastart.prg diab630.prx maccel3.prg nvdi.prg tt2tf.prx
blitsim.prx foldr400.prg mint_org.prx nwtc.prx uis_iii.prx

TOOLS/
alter.ttp dump.ttp gstlib.ttp monst.prg strip.ttp
arc.ttp echo.ttp harddisk.inf monst2c.prg tempus.fnt
ash195.prg edc.inf harddisk.prg nest.ttp tempus.ins
asm.ttp edc.prg harddisk.rsc nrsc.prg tempus.prg
assem.ttp edctools.inf hiformat.tos nrsc.rsc tempus2.prg
batcher.prg emacs.hlp iced.prg omd.ttp touch.ttp
c.lnk emacs.rc iced.rsc oml.ttp ttrap.ttp

```
c5strip.ttp emacs.ttp illegal.tos passw.cry tttools
calc.ttp emacs0.ttp jpre.ttp pcommand.prg txttocal.ttp
change.ttp emacs1.ttp larc.ttp pcommand.ttp type.ttp
chkdisk3.prg emacs2.ttp lc prgflags.prg typeenv.prg
chkdisk3.rsc emacs3.ttp lc.ttp print.ttp wc.prg
cmdhelp.txt emacsbig.rc lc1.ttp printou.ttp wconvert.prg
cookie.ttp emacscol.rc lc2.ttp raminst.prg wconvert.ttp
copy.ttp emacsmin.rc lc2gst.ttp raminst.rsc wercs.inf
create.ttp emacsmon.rc lcompact.ttp ren.ttp wercs.lng
crypt.ttp error.cmd library.prg rm.ttp wercs.prg
db.ttp errorcol.cmd link.ttp search.ttp wercs.rsc
db_old.ttp errormon.cmd linkst.ttp searchol.ttp wimage.prg
debug.mac fastcopy.prg log.ttp set_time.prg wimage.rsc
debug.prg font.ttp make.ttp setdate.tos yacc.ttp
del.ttp format.ttp menu+.prg snap_3_1.prg yacclr.prg
disexe.ttp ftrans.ttp menu.mnu speak.ttp yaccold.ttp
diskdoc.prg getlog.tos mfree.prg speech.ttp zoo.ttp

CPX/
color.cp maccel.cpy nprnconf.cpy si.cpy wcolors.cpx
color.cpx maus.cpy nvdiconf.cpx sound.cpx xcontrol.acc
config.cpx modem.cpx printer.cpx tastatur.cpy
general.cpx ncache.cpy setenv.cpy wcolors.cp

FONTGDOS/
a!read.ame fontgdos.cpx monaco09.fnt off002.nod pinprn.sys
assign.sys fontgdos.prg monaco10.fnt off004ip.nod rune.fnt
atarils.inf fx80.sys monaco20.fnt off016ip.nod slm.sys
atarils.sys img.inf nb15.sys off256ip.nod smm804.sys
attr10.fnt img.sys nec_p.sys off32kfl.nod sys08.fnt
attr12.fnt install.dat nvdidrv1.sys oki20.sys sys09.fnt
attr18.fnt install.prg nvdidrv2.sys old sys10.fnt
attr24.fnt laserjet.sys nvdidrv4.sys pageprn.inf sys20.fnt
dj5.sys memory.sys nvdidrv8.sys pageprn.sys
extend.sys meta.sys nvdidrvh.sys paintjet.sys
fontgdos.acc monaco08.fnt nx1000.sys pinprn.inf

COM/
comprg:
atari.bbs com.prg dataline.lst help.txt kermit.prg
bbs.lst com.rsc default.sav hovratt.sav kermit.rsc
bbs_num.txt com.sav dir.txt kermit.opt menu.mnu

connect:
aktier.txt connect.asc connect.idx connect.rsc internet.set
baser.txt connect.chr connect.log coshy.rc script
conn0.set connect.ctl connect.opt dataline.set upload
conn246e.lzh connect.hlp connect.prg download

vt220:
desktop.inf fonts kermit.rsc readme uniterm.prg
example.mac kermit.opt keyedit.prg ug uniterm.rsc
```

ezgem kermit.prg mintshel.ttp uniedit.prg uniterm.set

UNPACK/
arc.doc larc.ttp readme stzip.prg zipjr.ttp
arc.ttp lharc113.ttp stzip.cfg whatsnew zoo.ttp
ash195.prg lharceng.ttp stzip.doc zip2tos.prg

lharc:
doku lharceng.ttp make_sfx.ttp wichtig
lharc.upl lharcger.ttp shell

msa:
bbs_ads.txt msa_2_32.prg

stzip:
file_id.diz stzip.cfg stzip.prg zip2tos.prg
readme stzip.doc whatsnew zipjr.ttp

twoinone:
arc.ttp stzip.ttp twoineng.hyp twoinone.inf zoo.ttp
lharc.ttp two_view.prg twoineng.ref twoinone.prg
stunarj.ttp twoineng.cfg twoineng.rsc twoinone.sys

Article Unavailable

298. Re: HTML and long URLS

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199510072144.a59241@a2w.maus.de>
Source record: 157999

-Booth,W.A. (trek@ihgp2.ih.att.com) kindly wrote on 06.10.95:

>Have you thought of installing a minix file system to stuff your html
>copies into?
Yes but only for a passing moment :)

I don't see how a minix filesystem is going to help HTML resolve links to
URLs. I've taken this typical list of links from a page at the birthplace of
the web:

<UL>

A list of
available W3 client programs

Everything about the W3
project

Places
to start exploring

</UL>

The HTML docs say it works under TOS file systems, and it does handle .html
extensions as .htm - but it seems to offer no way to support URLs :(

Perhaps there is a new version with a translation table ...

Ian_Taylor@a2w.maus.de Useless Resource Locator

299. Re: Cab...Ummm...Forms?

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <813092166_OASIS_@flinny.demon.co.uk>
Source record: 158000

In article <813080370_OASIS_@bpfd.demon.co.uk>
steve@bpfd.demon.co.uk (Steve Taylor) said:-

>>Maybe a cool 3d moving icon in the upper right corner too :)
>
>I much prefer the information provided by the current status box -
>naby a time I have used Xmosaic and I hate the way you cannot actually
>get any indication of whether it is working or not. The damned icon
>still rotates whether it is receiving or just waiting for a DNS.

Well at least netscape stops its asteroid thing when its not getting any info
but seriously.. this probably takes up soo much processor time would you rather
have this taking up space/slowing the machine down or just the box saying Ive
got this much of this file..

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Falcon 030/4/1180 <

300. Re: Some views on the Stik package...

Newsgroup: comp.sys.atari.st
Date: 1995-10-07 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <813092396_OASIS_@flinny.demon.co.uk>
Source record: 158001

In article <455upq$jg7@raven.cybercomm.net>
drz@raven.cybercomm.net (Tim Newsome) said:-

>selick@bu.edu (Steven Selick) writes:
>
>>fine (1040 STe/4meg Adspeed STe). I would love to see the STiK programming
>>info made available so more work could be done on tcp/ip apps for GEM.
>
>All you need to do is mail me... :-)

Or me :-))

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Falcon 030/4/1180 <

301. Re: HELP! Need SoftWare to Make HTML & Web Pages!

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: diehl@nudge.io.org
Message-ID: <457g9h$fel@ionews.io.org>
Source record: 157904
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Benjamin Smith (bensmith@teleport.com) wrote:
: I'm looking for Help! I need to learn to write a Web Page for the
: World Wide Web. Nothing Fancy. I'm trying to make it compatible with the
: Lowest Common Denominator. Just some simple HTML. I have some ASCII Text I
: wan't to easily convert to HTML as a Web Page. SoftWare easy enough to
: use that a Dummy like me can use it. I have a 1 MB 520ST with TOS 1.4 and
: 2 DSDD Disk Drives. Can someone tell me where to get SoftWare to do this
: easily for my Atari ST on the InterNet!

You don't need any kind of software to be able to make pages. All you
need's a small manual on learning HTML, and a text editor. Very simple.
If you want to search for some online tutorials on learning HTML, go into
Webcrawler (http://www.webcrawler.com) and search for the words "HTML
tutorial guide" and you should get back tons of pages that contain
tutorials on HTML (there are many). It's quite easy to learn -- if you
have patience, you could learn it all in a week, even if you know
nothing about programming.

: Please E-Mail all replies to:

: bensmith@teleport.com
: --
: Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
: Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
: Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
: Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

302. WTB Faulty SM1224, SM124, SM125

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: ali@birnie.demon.co.uk
Message-ID: <458p9c$6p@birnie.demon.co.uk>
Source record: 157905
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I need some of the above for spares. I will pay carriage and a reasonable sum, say a tenner?, or make a suggestion. Any condition, but tube must be good.

regards.
--
Alasdair Campbell The Birnie Inn
Email: ali@birnie.demon.co.uk Birnie
Phone: 01343 860417 ELGIN
Moray IV30 3SP.

303. Atari 1040 ST and 130XL

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: jonvance@unix.asb.com
Message-ID: <DG53sD.9EC@news2.new-york.net>
Source record: 157906
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers,alt.forsale

ATARI 1040ST 2.5mb/ 16 bit computer built in MIDI,
Supra 30 mb HD,
SF 314 external drive,
mouse,
Hybrid Arts grey box,]
2400 baud Supra modem,
SC1224 color monitor and many extras (see below). . . . $ 525
ATARI 130XE 128K-8 BIT COMPUTER
Great starter computer....
Incl: Happy 1050 Disk Drive,
P:R Connection Interface,
1010 Data Drive,
1030 300 baud modem,
Koala Pad,
Cart Clone, plus many extras (see below)! . . . $ 150

Both ATARI systems include:
TONS of Software: GAMES, UTILITIES, WORD PROC., APPLICATIONS progs,
DB, EDUCTIONAL AND CHILDREN PROGS.
also MUSIC /MIDI (ST only) software..
[Take both systems for $ 600]
Epson RX 80 9 pin printer .....$ 30

All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

304. **New platform**

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Oct8.140442.49548@cobra.uni.edu>
Source record: 157907
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

DISTRIBUTION: Business Editors/Computer Writers

LENGTH: 841 words

HEADLINE: Jean-Louis Gassee unveils The BeBox; First product of Be Inc. delivers
a powerful alternative to traditional computer platforms

DATELINE: MENLO PARK, Calif.

BODY:
Oct. 3, 1995--Be Inc., the company founded by Jean-Louis Gassee, former president of Apple Computer's product division, today launched its much-anticipated first product: The BeBox.

The BeBox is a high-performance, low-cost system designed to meet the demands of sophisticated computer users and developers who are frustrated by the
limitations of current architectures.

With its combination of powerful hardware, an innovative new portable operating system, and a host of advanced sound, graphics, video, and communications capabilities provided by Be and third-party partners, the BeBox is poised to become a significant alternative platform for next-generation applications.

It is the first true real-time, object-oriented system that features multiple PowerPC processors, true preemptive multitasking, an integrated database, fast I/O, and a wide range of expansion options -- all at an extremely
affordable price.
The BeBox enables users to run multiple compute-intensive programs simultaneously, synchronize music and sound, view and edit videos, and access the Internet -- all at the same time. It includes a full set of software development tools and technical documentation, and features a built-in database that is accessible at all times, so users can continually store, retrieve, and update key information from multiple sources.

No other product on the market can equal its performance in its price range.
The BeBox is also an excellent system for classic applications, video games, and
personal productivity tools. The combination of these features makes the BeBox particularly attractive to the fast-growing A/V market -- currently valued at more than $ 7.3 billion by Dataquest -- as well as to technology enthusiasts and

hobbyists.

"The BeBox brings the benefits of new processor and software technology to markets that are exploding," said Gassee. "Older computing architectures cannot
match its capabilities at this price point. They carry too much baggage and can't effectively incorporate innovations. The BeBox provides a fresh start at an extremely high technical level. It's a system that has already excited developers and captured the imagination of our customers."

The BeBox takes advantage of industry standards, including support for PCI and ISA cards as well as IDE and SCSI devices, making it easy and economical for
customers to tailor systems to their needs using components from the "PC clone organ bank," including monitors, keyboards, memory, hard disks, CD-ROM drives and modems.

"The BeBox exposes the exciting to the excitable," said Gassee. "It's a fresh architecture that lets developers do what they couldn't do on other systems. It provides an opportunity to get innovative applications to market and to establish a leadership position on an emerging platform.

"We're a young company, so we're eager to facilitate developers' efforts. We provide outstanding development tools with CodeWarrior for Be, and we're licensing our technology to manufacturers, integrators, and software developers."

Be has already established strong alliances with American and European companies that are developing A/V and telecommunications products as well as personal productivity applications.

The BeBox is the first member of the Be product line, which is being expanded to include four-processor and portable configurations. Be products will also incorporate future versions of the PowerPC processor. The hardware and operating system technology is open for licensing, expanding the possibilities for further added value.

The BeBox will begin shipping to selected customers and developers in mid-October, 1995. The suggested U.S. list price for a basic system is $ 1,600,
which includes the CPU board, the operating system, an I/O card, CodeWarrior for
Be development tools, a system case, cables, and technical and user documentation. The BeBox will be sold directly by Be as well as through selected resellers, value-added resellers, and systems integrators.

About Be Inc.

Be Inc. was founded by Gassee in 1990 to overcome the limitations of existing computer architectures. With a team of industry-leading engineers and business executives in the United States and Europe, the company has positioned itself to become a key player in fast-growing application markets. Be Inc. is headquartered in Menlo Park. -0-

Note to Editors: Be, the Be logo, and BeBox are trademarks of Be Inc. Metrowerks is a registered trademark and CodeWarrior is a trademark of Metrowerks, Inc. All other trademarks mentioned belong to their respective owners. E-mail: info@be.com, Ftp: ftp.be.com, Web: http://www.be.com

CONTACT: Be Inc., Menlo Park
Nick Despotopolous, 415/462-4141
Fax: 415/462-4129

305. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <457hn8$gbo@inca01.inca.co.nz>
Source record: 157908
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mario Becroft (mbecroft@iconz.co.nz) wrote:
> Dr Simon G.K. Williams (williamssg@cf.ac.uk) wrote:
> : I am having great problems trying to create a partition bigger than 250MB
>
> : SO, what is the limit on partition size on the atari? If it's only 256Mb
> : then there's no point in me getting a 4 or 9GB harddrive as I could never
> : create enough partitions to use it all! And what about direct-to-disk
> : recording? Surely you need more than 256MB?

Only if you want more than 25 seconds of sound! (The figure I can recall being told is "ten megs per second in CD quality stereo").

Assuming that 256Mbytes per partition was true, using TOS 1.0, which will only allow you to access drives A: to P:, giving you only fourteen hard drive partitions (C: to P:). At 256Mbytes each, then you can only go to 3584Mbytes (3.5 Gigs).

TOS 1.2 extended this, to allow you access to all drive letters up to 'Z', so that adds another ten partitions (2560Mbytes = 2.5Gb), to give a total of 6Gbytes.

The (dagnabbit!) file selector on TOS 1.4 and upwards only allows one to click on drive letters up to P: (MultiTOS AES 4.1 has a popup menu in the file selector that does allow you to go to Z: - nice one guys!. Pity the shipping version of MTOS still has AES 4.0 with the old 1.4 selector)

Unfortunately, GEMDOS hard drives only have room for four partitions in the bootsector of the hard drive. Making one into an extended partition, and encompassing many smaller partitions into it, one could in theory go to a lot more than the one gig that this would otherwise limit you to (four times 256 = 1024Mbytes = 1 Gbyte).

> Well, GEM partitions can only go up to 16 or 32 MB depending on th TOS
> version if I remember rightly, and BGM, AFAIK, can always be anything up
> to 512MB. There is no way to go over 512MB, except perhaps an alternative
> filesystem.

A standard GEMDOS partition is limited in the number of sectors (or clusters of two or more sectors, depending on the TOS version) to either 32k=32768 (TOS 1.0) or 64k=65536 (TOS 1.2+). This limits you to either 32768*512=16777216=16Mbytes or 65536x512=33554432=32Mbytes using sectors - clusters would increase this somewhat, at a cost of wasted space when storing small files. Using a cluster size of 2k (four sectors times 512 bytes equals 2048 bytes equals 2k), and limited to 64k clusters, this gives you 128Mbytes (134217728 bytes). At a cluster size of 32k,

you have 32768x65536=536870912=512Mbytes, with 64k-sized clusters this doubles to 1073741824 (1 Gig)

The next step would be to increase the sector size from 512 bytes.

> And, AIUI, under MiNT you can have drive letters all the way to Z, so a
> 9gig drive (18 partitions @ 512MB each) should work fine as long as you
> run MiNT.

According to the Compendium, "A hard disk may have up to four standard (GEM or BGM) partitions or three standard and one extended (XGM) partition. The first partition of a hard disk must be a standard one". (pg 4.16)

It also displays a table giving the layout of a partition table.
GEM partitions are under 16Mbytes in size.
BGM (Big GEM) are 16Mbytes or larger.
XGM are extended partitions

No qualification in that table was given as to what the differences are between XGM and the other two.

For that, one must read the two paragraphs below the table, labelled "Extended Partitions".

The hd_siz value in the boot sector of a hard drive is a 32-bit value giving the number of 512-byte sectors on the physical device. Therefore the drive can get to 41 (512=9 bits, 32+9=41) bits in size (Two Terabytes) theoretically.

(Just a few rambling thoughts from a overtired brain)

306. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: Mike Fleming <Mike@tauzero.demon.co.uk>
Message-ID: <813169897snz@tauzero.demon.co.uk>
Source record: 157909
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <457hn8$gbo@inca01.inca.co.nz>
gmiller@inca.co.nz "Gaven Miller" writes:

> Mario Becroft (mbecroft@iconz.co.nz) wrote:
> > Dr Simon G.K. Williams (williamssg@cf.ac.uk) wrote:
> > : I am having great problems trying to create a partition bigger than 250MB
> >
> > : SO, what is the limit on partition size on the atari? If it's only 256Mb
> > : then there's no point in me getting a 4 or 9GB harddrive as I could never
> > : create enough partitions to use it all! And what about direct-to-disk
> > : recording? Surely you need more than 256MB?
>
> Only if you want more than 25 seconds of sound! (The figure I can recall
> being told is "ten megs per second in CD quality stereo").

What? 16 bit samples, 44.1 thousand per second, 2 channels = 176 400 bytes
per second. Now back to the main topic...

--
Mike (DF) Fleming MAG #79794 DoD #4446 Greenpeace #567708F
JKLO #004 KotWP7
Well, they may have too many legs, they may have no legs at all
But beauty is in the beholder's eye when they sense their lover's call

307. Re: Cab...Ummm...Forms?

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <457v53$atm@mark.ucdavis.edu>
Source record: 157910

Form support is definitely my choice for priority for the next update!

: >Maybe a cool 3d moving icon in the upper right corner too :)

Actually, I hate those animated icons. They bug me. Besides, I'd rather have some sense of what is going on (as Mosaic does), and CAB's descriptive status messages are the best I've seen yet. I do wish those messages went in the infor. line of the window instead of in a dialogue box that appears in front of the window. Inpatient twerp that I am, I like to click on a link and then continue reading while waiting for the data to flow in the background. Which reminds me, as long as CAB is formatting the text and converting the pictures as they come, why not start displaying them then too. Build the page up element by element as they come in (as those other Web Browsers we won't mention any more do except to say I like CAB's cache system better than theirs too).

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_| __/ |_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

308. Browser HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <4577ds$nhd@news.rrz.uni-koeln.de>
Source record: 157911

Thanks to everyone who answered to my request of a STiK ftp site! So now
i have installed everything and ... IT DOESN'T WORK!!!

I have intalled STiK and that works, i can connect to my provider. But
when i start the browser and try to get a web-page via the Cool-Browser the
message "resolving host" appears, then, about 10-20 sec. later, two bombs
appear and that's it!
I have no idea, why it doesn't work the way it is supposed to
work! And yes: I HAVE installed the CACHE File on a partition.

Also, i have no guess, where to find the external viewer,
mentioned in the path-file menue of the browser?!

I'm grateful for any help from yours!

Thanks, Andreas

309. Is there a fix for malloc difference between TOS1.6 & 2.05?

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: oskelton@cix.compulink.co.uk
Message-ID: <DG40p5.LwF@cix.compulink.co.uk>
Source record: 157912

I would like to be able to run Antic's Base2 database on Tos2.05 and later, but it crashes. It seems it is making a malloc(0) call. I am told this is for garbage collection, and is an illegal call which doesn't work on later TOSs.

This difference between the two TOSes may be the main change which requires people to fit TOS switchers to TOS upgrades.

I was wondering if their was any small software patch to fix this.. or whether there is an easy way to patch the binary so it will run in later TOSs.

Cyrille Dupydauby's excellent Backwards program does make a patch for this, but I think it is designed to fix games and is not so practical for regular 'business' use where one doesn't want to lose too much memory. In any case, I mainly want to run Base2 on a MSTE and not a Falcon.

I suppose perhaps even Magic or NeoDesk solve this problem.. but I suspect not.

Oliver Skelton
Email: oskelton@cix.compulink.co.uk

310. STiK/CAB-HELP needed!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <4578c4$o5n@news.rrz.uni-koeln.de>
Source record: 157913

Help! I have installed STiK and the Cool-Browser by A. Clauss but the last one doesn't work! Whenever i try to get a htlm page, the message "resolving host" appears and after that, about 20 seconds later, two bombs! Then, the CACHE-file has obtained some more sub-files but not the htlm-page (well, there is in fact an INDEX.HTM with 0 Bytes!)

Any ideas?

I'd be grateful for any help!

Thanx, Andreas

311. Re: Browser HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DG4GzK.JMH@news.metropolis.nl>
Source record: 157914

Andreas Schwartmann (a2124874@athena.rrz.Uni-Koeln.DE) wrote:
: Thanks to everyone who answered to my request of a STiK ftp site! So now
: i have installed everything and ... IT DOESN'T WORK!!!

: I have intalled STiK and that works, i can connect to my provider. But
: when i start the browser and try to get a web-page via the Cool-Browser the
: message "resolving host" appears, then, about 10-20 sec. later, two bombs
: appear and that's it!
: I have no idea, why it doesn't work the way it is supposed to
: work! And yes: I HAVE installed the CACHE File on a partition.

: Also, i have no guess, where to find the external viewer,
: mentioned in the path-file menue of the browser?!

: I'm grateful for any help from yours!

: Thanks, Andreas

It took me a lot of experimentation, but it seems too work for me now,
That is, it takes some time before it bombs on me!

Although it depends also on the URL's you try, it seems.

Are you sure that you're host is expecting slip. I found out be doing
the same commands on a terminal emulator.
Does your host give you an internet address?

BTW, what kind of Atari are you using?

Henk

312. Re: Mac->Atari File exchange

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DG4H67.Jus@news.metropolis.nl>
Source record: 157915

Matthew Gabriel (soupigf@enterprise.america.com) wrote:
: Hello! My main machine is a Mac Portable, with superdrive, 80 meg
: HD and 4 meg of ram.
: I have recently aquired an ST, and I have no software at all for
: it. I would like to d/l some term applications for it (so I can log on
: and d/l straight to the Atari itself), but I have no idea on how to ferry
: data to and from either system. Any help would be greatly appreciated.

: SoupIsGood Food

Get UNITERM, it has Kermit, X-modem and Y-modem and with some trick you
can use Z-modem as well.

(micros.hensa.ac.uk)

Henk

313. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <458nk5$4nc@raven.cybercomm.net>
Source record: 157916

stinformer@chatlink.com (Rod McDonald) writes:

>or IP number) I always get the : > error message "Error reading file ..."

You have to set the Cache directory to point to an existing (empty)
directory.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux > Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

314. Re: STiK - CAB - The Best Thing

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <458nn2$4qn@raven.cybercomm.net>
Source record: 157917

steve@bpfd.demon.co.uk (Steve Taylor) writes:

>>I can really recommend these to programs, for free you are getting a fair amount

>But they are not freeware. Please support these Authors who have done
>so much for you.

They are freeware! If you want to send donations that is very much
appreciated, but you don't have to.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux > Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

315. Stik From The Beginning...

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.951008124410.19332C-100000@zeus.towson.edu>
Source record: 157918

I just recently picked up STiK. I've read over many msgs with people talking about problems they're having, but no one has hit on my problem that I've read so far.

Stik calls and runs through the login for me. I connect and then the accessory box just disappears. So I'm sitting there at my desktop connected and there's nothing I can do.

I'm attempting to use this with TIA and I read in here that someone said they don't think TIA works with Stik. So what does work and where can I get a copy of it? I also need a later version of Stik, so where do I find that? And if Stik is dialing out w/o the fixes in HSModem 6, do I still need it? If so, where do I get that file?

Could someone tell me what's supposed to happen when you connect with Stik? Does a window open up for you to enter text online, or what?

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() mmcgow1@zeus.towson.edu () Mark () as860@freenet.buffalo.edu ()
() /\ /\ ()
() co262@cleveland.freenet.edu ()
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316. CHECK OUT the next proprietary wonder http://www.be.com - BeBox

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: bpatters@pcs.cnu.edu
Message-ID: <45917b$jkj@allnews.infi.net>
Source record: 157919

Quite the machine. $1,600 two PowerPC 603-based BeBox from Be, Inc.

Quite the machine.

http://www.be.com

bp
--
[[[URL: http://www.pcs.cnu.edu/~bpatters]]]
+-------------------------------- ---- -- - - - - -
|Blake W. Patterson "I'm not quite clear about what you just spoke-
|bpatters@pcs.cnu.edu Was that a parable, or a very subtle joke?"
|blake@vigsun1.larc.nasa.gov
+--ToriAmos-LoreenaMcKennitt-Enya-DavidWilcox-SarahMcLachlan-ElvisCostello--+
+----DavidBowie-CrashTestDummies-TheyMightBeGiants-RustedRoot-Pixies-XTC----+

317. Current Notes Magazine

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: Gerald Canady <cn1035@abaco.coastalnet.com>
Message-ID: <4594ho$1fm@treasure.coastalnet.com>
Source record: 157920

My last issue of CN was May/June '95, vol. 15, no. 3. I got the impression from Joe Waters editorial that a new group of folks would be taking over, headed up by Howard Carson as editor. I'm not complaining, just looking for some info regarding Current Notes' status.....and hopefully waiting for the next issue.

318. Re: STiK/CAB - where should home page be?

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <DG5876.G0I@cix.compulink.co.uk>
Source record: 157921

In message <813086670snz@lobotomy.demon.co.uk>, marc@lobotomy.demon.co.uk
said:
> it's to take me to my home page; if so, then how do I tell CAB what
> my home page is? Enquiring minds (this one, at least) would like
> to know!
Just copy an html file to the CAB folder and rename to HOME.HTM.
Ian.

319. Wanted: Roland 2417 driver for 1stWord

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: Jeff Larkin <jeffl3@iceonline.com>
Message-ID: <DG5A3H.GBz@news.iceonline.com>
Source record: 157922

Does anybody know where I can get a printer driver for my Roland 2417 (which can emulate an Epson LQ). I'm using 1st Word. (And I don't know if this matters but I access the internet with a Windows machine.) Thanks!

320. Is the Atari SCSI format really EDSI encodiing?

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DG5BL6.FFK@freenet.carleton.ca>
Source record: 157923

The Atari ST uses a different format for encoding hard drives than
either the IBM or the Mac (I think). As far as I am aware, Ataris
also don;'t seem to be as picky about drive termination as the preceding.

I have wondered it the Atari SCSI format is the same as the ESDI encoding
(for IBMs) which was used up until 4-5 years ago. I believe that there
were even ESDI drives (for IBMs) which featured 50 pin SCSI-like connectors.

Does anyone know the answer to this? Any relevant info wil;l be appreciated!

Regards,

Keith M.

321. Re: Stik From The Beginning...

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.951008161021.28712D-100000@zeus.towson.edu>
Source record: 157924

On Sun, 8 Oct 1995, H. van der Griendt wrote:

> Then when SLIP works you can have lots of problems with CAB as well.
> In any case use an existing CACHE-directory.
>
>

Well, I gave up on TIA and got a copy of slirp. So, now I'm getting the IP address. So I'm connected. What now? I run CAB, try something from the hot list and I get "Revolving" and then some sort of file error.

Am I correct in assuming that the hot list are already set up and I should be able to just click one and it will connect to the web site?

If I sound like I don't know what I'm talking about, that's becaus I just discovered all this stuff yesterday. :) I've been using th non-graphical lynx for awhile now, but I know nothing about the graphical end of this.

Thanks,
Mark

((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))
() mmcgow1@zeus.towson.edu () Mark () as860@freenet.buffalo.edu ()
() /\ /\ ()
() co262@cleveland.freenet.edu ()
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322. Re: STiK/CAB "mailing list"

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: wlamar@charm.net
Message-ID: <458s6s$2gb@canton.charm.net>
Source record: 157925

I would also like to be on the mailing list.

323. CAB

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.951008164525.238A-100000@zeus.towson.edu>
Source record: 157926

I'm getting an error during boot up. I'm getting, "Default Nameserver:
No Nameserver."

I noticed that I'm losing characters (a lot of them) when connecting with
STiK. I'm running the patches. I can't always connect via STiK because
if I don't get all th characters to my "FIND" searches, then it won't
send the "RESP." Any idea why I'd be losing so many characters?

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() mmcgow1@zeus.towson.edu () Mark () as860@freenet.buffalo.edu ()
() /\ /\ ()
() co262@cleveland.freenet.edu ()
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324. Re: help w/stik dip .acc

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: pgrainger@cix.compulink.co.uk
Message-ID: <DG5DuD.A2A@cix.compulink.co.uk>
Source record: 157927

CALLUM.LERWICK@flight.org said:

> I can't get to Yahoo with images on, it will eather crash & freeze
> the machine, or give me a "Read Error". I can get there fine with
> images turned off. Not entirely too usefull though, CAB needs WebForm
> (or whatever they're called) support ASAP!

I'm able to get the Yahoo index page with images just fine with CAB.

It arrives very slowly... but it does arrive!

Phil

325. Re: LZH compression?

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <459fdv$q0g@s02.pavilion.co.uk>
Source record: 157928

ibkeegan@tcd.ie (II) wrote:

>hi!
>i was just going around the ftp site ftp.funet.fi and there is LOADS
>of cool stuff i wanna put on my atari but unfortunately almost
>everything is compressed with a .LZH compression.
>
>i have checked the 'arcers' directory and there is every compresion utility
>imaginable EXCEPT for .lzh
>
>can any one help?

It is often under LHARC. If you can get on to any BBS's they will have
some LZH progs there. If no luck I could send you one.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

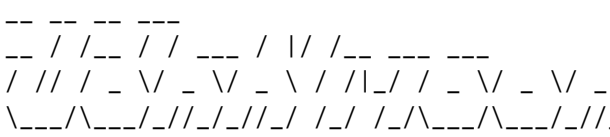
326. Re: HELP: Writing Web Psages and HTML!

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: s9205525@otto.bf.rmit.edu.au
Message-ID: <458t4s$n99@aggedor.rmit.EDU.AU>
Source record: 157929
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Check out my home page http://connexus.apana.org.au/~johnmoon

Enter the HTML link, and you will find various tute's you can link into.

--



s9205525@otto.bf.rmit.edu.au

327. Atari sites?

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813127076_OASIS_@swampdog.demon.co.uk>
Source record: 157930

Where can I get a complete list of Atari newsgroups? I'm after something where I can get hold of technical documentation and protocols. Surely Atari have released their developers documentation for free? I've got to that stage in programming where it's lack of documentation on the newer features that is holding me back.

Also I need to be able to convert the Magic 3 object library to Mark Williams object format. Can anybody help with this - even an email address where I can contact one of the MagiC authors would be much appreciated.

Thanks

--

guy@swampdog.demon.co.uk

328. Re: Good term program needed!

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <458b77$ev6@jazz.iinet.com.au>
Source record: 157931

```
Matthew Gabriel (soupigf@enterprise.america.com) wrote:
: Anyone know of a good shareware/PD term program for the Atari?
: While I am at it, does anyone out there have a list of mandatory
: (or just plain nifty) share/free ware I should set my self to buisily aquire?
: TIA!
: SoupIsGood Food

Yep, STarCall. It's available via ftp from iinet.net.au in the
pub/atari/comms dir. It's the current ENGLISH (92% anyway) soon to be
updated.

The easiest and best fully 'GEM'ed' S/W comm's available for the ST (IMHO
that is).. here are some of it's features

- Display in windows or fullscreen
- ANSI-compilant, all attributes incl. blinking
- Grayscale emulation
- GEM-Desktop with shortcuts
- Many fonts in different sizes useable with and without GDOS.
- Batch programming language
- Buffer management , quotes
- Moduls for protokolls and tools
- Moduls for FAX, Voice and a full BBS
- fast editor with many tools
- VT52,100,102,200,Ansi with autoswitch.
- List of numbers with individual setup
- Logile for telehone costs
- Passwort protection.
- Fullscreen-Chat
- Online-Help
- many extras like disk format, info, etc...
- MULTRIX, Multitasking-Tetris for fun

System configuration:
^^^^^^^^^^^^^^^^^^^^
To run STarCall you need
- ATARI ST/STE/FALCON or compatible.
- min. 1 Megabyte Ram
- Monitor (best with mono)
- Modem
- Harddisc or 2 Disk drives (or ram disk)

--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
\*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
```

v ** "What, use a clone & windoze, Never!! There are other ways" **

329. Good term program needed!

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: soupigf@enterprise.america.com
Message-ID: <457lu5$qq6@enterprise.america.com>
Source record: 157932

Anyone know of a good shareware/PD term program for the Atari?

While I am at it, does anyone out there have a list of mandatory
(or just plain nifty) share/free ware I should set my self to buisily aquire?

TIA!

SoupIsGood Food

330. Mac->Atari File exchange

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: soupigf@enterprise.america.com
Message-ID: <457m71$r43@enterprise.america.com>
Source record: 157933

Hello! My main machine is a Mac Portable, with superdrive, 80 meg
HD and 4 meg of ram.
I have recently aquired an ST, and I have no software at all for
it. I would like to d/l some term applications for it (so I can log on
and d/l straight to the Atari itself), but I have no idea on how to ferry
data to and from either system. Any help would be greatly appreciated.

SoupIsGood Food

331. Re: Stik From The Beginning...

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DG58zz.JEH@news.metropolis.nl>
Source record: 157934

Mark (mmcgow1@zeus.towson.edu) wrote:
: I just recently picked up STiK. I've read over many msgs with people
: talking about problems they're having, but no one has hit on my problem
: that I've read so far.

: Stik calls and runs through the login for me. I connect and then the
: accessory box just disappears. So I'm sitting there at my desktop
: connected and there's nothing I can do.

I think this is good advice for all of you that cannot get STiK working:
Print out your version of dial.scr.
Then login with a terminal emulator and check the script by looking if the
right prompts appear and typing in the responds. This should bring you
to the slip-connection and give you an IP-address.

In my case I had to skip the first lines, change a few in spelling or wording
and insert a waiting for the prompt ($ in my case) and giving the command
'slip'. Then it started working (that is connecting went well).
Then when SLIP works you can have lots of problems with CAB as well.
In any case use an existing CACHE-directory.

I hope I helped a few of you with this!
Would be nice to hear if so!

Henk

332. Re: Font conversion

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: mcareyb@cix.complink.co.uk
Message-ID: <AC9E099C96683CC0@peckham.compulink.co.uk>
Source record: 157935

In article <4568t2$19s8@columba.udac.uu.se>,
teosn@strix.udac.uu.se (Stig Norin) wrote:

>Giovanni Ciampa (gio@wcl-rs.bham.ac.uk) wrote:
>: Does anybody know of any programs that, given an outline font (any type) and
>: a point size, will generate a suitable GDOS font?
>
>: TIA,
>
>: Gio
>Why not try Fontkit plus 4.
>

Fontkit Plus 4 will convert Calamus fonts to GDOS bitmap fonts, Fonty will
convert PS Type 1 Fonts to Calamus fonts. Both available from the FaST Club
7 Musters Road, Nottingham, NG2 7PP, England. Telephone (+44) (0)115 945
5250
(stclub@cix.compulink.co.uk)

I declare an interest as I wrote the latter.

333. Re: EVEREST SEARCH FUNCTIONS?

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <1357_pbaker@mettav.demon.co.uk>
Source record: 157936

In a previous message kevan@empyr.dircon.co.uk wrote
>
>
> Hi,
>
> Does anyone know a way of stopping Everest from defaulting to 'match
> case' when searching a document ?
>
> Cheers,
>
Run Everest and abandon any documents...Then change your options , save them
and that's used as the default.
or use the 'save options on exit' option.
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

334. EVEREST SEARCH FUNCTIONS?

Newsgroup: comp.sys.atari.st
Date: 1995-10-08 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <1361_hsideras@mettav.demon.co.uk>
Source record: 157937

Hi kevan@empyr.dircon.co.uk, on 07 Oct 95 you wrote:
KW> Does anyone know a way of stopping Everest from defaulting to 'match
KW> case' when searching a document ?
Mine doesn't default that way. I suppose it's too condescending to suggest
you turn the option off and save your setup...
regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

335. host adapter & memory

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3057rcain@nest.demon.co.uk>
Source record: 157852

Supra Host Adapter
Card.

Board version 8 with real-time clock, software and manual. This board
requires its controlled devices to have parity disabled.
£45.00

AS&T 512Kb Memory
Expansion.

Expands 512Kb ST to 1Mb by adding bank 1. Requires video shifter chip
to be socketed.
£25.00

Roger
rcain@nest.demon.co.uk

--

336. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DG6Bp7.6u7@ridgecrest.ca.us>
Source record: 157853

rgivan@cix.compulink.co.uk ("Roland Givan") wrote:
>In message <DFoKAD.Cro@cf.ac.uk>, williamssg@cf.ac.uk said:
>
> > the ability to run falcon software like apex media and direct disk
> > recording, but the TT offers twice the processor speed, a 68030 as
> > opposed to the 68020, a 68882 fpu built in, the ability to expand
>
>I'm a TT owner - but surely you are saying here that the Falcon has a
68020
>whereas in fact it has a 68030?
>
>Other that that I agree whole heartedly that the TT is a much underated
>machine which is better than the Falcon in many respects.
>
>:-)
>
>Roland.
>
>@CiX
>
Ahh, must of been a slip of the fingers :)
What is the wing velocity of a sparrow? Opps, wrong newsgroup.:)
What transfer rate can the SCSI bus on the TT achieve assuming
the hard disk is rated above the actual port speed and the best (?)
drivers are used?

Mike

337. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.951009101028.27327A-100000@bull.mimuw.edu.pl>
Source record: 157854

So any new info about MicroBox?
I know it exist, I even saw the foto (not raytraced :) with minitower and
a keyboard seems similar to TT keyboard.
So if any has more info please do write!

Simon.

338. Re: Extra Colours

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Hrafnkell Hlodversson <freyr@diku.dk>
Message-ID: <Pine.HPP.3.91.951009185012.9968C-100000@embla.diku.dk>
Source record: 157855

On Sat, 7 Oct 1995, Guy Harrison wrote:

> >In message <812662808_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk
> >said:
> > > Would it be at all possible for a program to be written to replace,
> > > say the med res routine so that it displays in the same resolution
> > > but with 16 colours. This patch should be replacing the colour
> > > reoutine, not interlacing the pixels on a LOW RES screen.
>
> AFAIK the only way to do it would along the lines of the SPECTRUM 512 art
> package. It changes the palette at the end of every horizontal scan line.
> This means it can display all 512 colours in low rez but only 16 different
> ones on any one line. I suppose you could do this for medium rez but it is
> still not a viable solution because you would only be able to have 4
> different colours on any one line. I aggree - not possible. You would have to
> be in low rez to get 16 colours and have some software to scroll around a
> virtual medium rez screen.
>
Uhmm... actually spec 512 changes the palette 3 times in every scan line,
that does not give 16*3 colours in each line, as one could guess, but
only 14*3 plus black - as index 0 is always set to black and index 15
reseved for forground (mouse pointer).

I have tried to use a routine to display spec 512 pics in medium res, but
as I at most could get 3*3 colours per line (I cheated and used
the forground color), it didn't work for most of the 16 col pictures I
tried to convert.

```
_ _ __ __ __ _ __
| |/ / | \ | \ / | | | | \
| | / | \ | \/ | | | | \
| /_ | |\ \ | |\ /| | | | | |\ \ GCS d?>++(---) H+>++@ s+:-( ) g+ p?
| |/ / | |/ / | | \/ | | | | | |/ / !au a? w+>(+++) v C++(+++) UH(?) P-
| | / | / | | | | | | | / L 3 E- N+@ K- W--->? !M !V po- Y
| / | \ | | | | | | | \ t+(+++) !5 !j R+(++) G''''>? tv+@
| | | |\ \ | | | | | | | |\ \ b+ D+ B--- e(*)>---$ u**(++(--))
|_| |_| \_\ |_| |_| |_| |_| \_\ h!(*)>+ f+@ n- !y+(*)
```

(Hrafnkell Freyr Hlodversson, freyr@diku.dk or freyr@centrum.dk)

339. Anybody have information on unix ST emullator?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Sim <py4sdh@bath.ac.uk>
Message-ID: <Pine.SUN.3.91.951009160657.1280A-100000@slc-17>
Source record: 157856

The other day while browing though STf or the other one, I noticed an
artical about an ST emulator for unix machines.

It had a picture of an Xwindows desk top with Grav running in a window.
I think it said it was for solaris machines.

Can some one provide details/ftp/www???

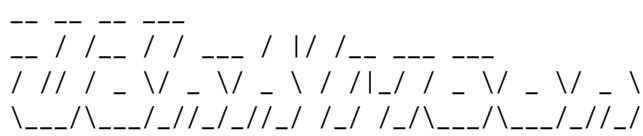
____ ____ _ _ _ Simon Hammett - py4sdh@bath.ac.uk _ _ _ ____ ____
| Part time programmer and maintainer of the STAssembler Homepage |
| http://www.bath.ac.uk/~py4sdh/index.html |
----

340. Re: STiK/CAB - where should home page be?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <45bb5c$fe0@preeda.internex.net.au>
Source record: 157857

Well if you have a WEB PAGE then you just type in your URL and it will go
there when you choose it. Below is my URL (http: blah blah), if
i save it in the "HOME PAGE MENU" then it will always go there.

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

341. Re: magicmac and powerpc?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <813254782.25158@saffron.imc.exec.nhs.uk>
Source record: 157858

```
Chris Schlaeger H Zivojnovic <schlaege> wrote:
>gigxr01@nt.com (Gerry O'Rourke) wrote:
>>The demo works quite well on a 7100/80
>MagicMac does NOT work on the fast PowerMacs of the 1st generation. That is the
>6100/66, 7100/80 and the 8100/100. Due to (probably) a bug in the ROM of those

That was a problem with MagiCMac 1.2.1. Version 1.2.2 fixed that problem.

--Chris
```

342. Re: Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DG70or.6A6@cix.compulink.co.uk>
Source record: 157859

Compo in the UK have taken over ProText, which has recently been upgraded
to version 6.6.

Compo(UK) Ltd Sales UK 01487-773 582
Unit 3, Green Farm, Sales USA 415-355 0862
Abbotts Ripton, 24 Hr Fax UK 01487-773 581
Huntingdon, 24 Hr Fax USA 415-355 0869
Cambridgeshire,
PE17 2PF
UNITED KINGDOM

Shaun

343. Re: STik..it's driving me nuts

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: jperez@uhunix.its.Hawaii.Edu
Message-ID: <DG64Fx.346@news.hawaii.edu>
Source record: 157860

Ben Van Mil (VanMil@mindlink.bc.ca) wrote:
: 1. I log on O.K. and get connected, I get my Address send from the
: provider.

: 2. Then after the STik Dailer counts down in the connected mode I change
: screens to run HTLM.ttp and run it, it goes through setting itself up,
: (it reads some stuff from Drive A but does not do anything).

: 3. I then either select a site to connect to or use one of the Hot-Sites
: and the following happens, it Connects with 0 bites transfered and just
: sits there until an Error message comes to the screen. All this time
: the screen will not have moved from it's GEM type screen in the HTML
: program.

I have the exact same problem - STik seems to be working properly,
connecting, receiving the address, etc... but then attempts to connect
result in a bit of hard disk activity, periodic modem send/receive
flickering and then a time-out. Any help would be much appreciated.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE

344. Re: Current Notes Magazine

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <45bk3t$ctm@newsbf02.news.aol.com>
Source record: 157861

Same here. I miss my mag. When is the next issue coming.

Tom Ferreira

345. Re: Convert MS-DOS <--> TOS

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <45bad3$jrj@hpscit.sc.hp.com>
Source record: 157862

mrswill@Student.AenF.WAU.NL wrote:
: Now, I want to enable some exchange of files between those two;
: 1. How do I format a disc, such that, both machines can read it.

The safest bet is to format the disk on your PC. If you have at least
TOS 1.04 in your ST, you can just as well use your ST's Desktop
formatting routine. If you have an older TOS version and format
disks using it, you might still be lucky if your PC is not of the
crappy kind.

: 2. Is it possible to convert PresentWord and Drawingfiles to
: formats that e.g. WP (Worst product) or DRAWPerfect files.

It's probably just me, but I don't get what you mean here.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

346. Re: VTemm.prg...where?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DG6FCH.5rG@cf.ac.uk>
Source record: 157863

Eric Noss (enoss@planetx.bloomu.edu) wrote:
: Neil Martin has written(Re:Telnet in NOS):

: >vt100emu.prg from micros.hensa.ac.uk will do the trick. It's a German
: >auto program.

: Ok, so this is more of a question about vt100emm than getting Telnet
: in NOS. I checked Hensa but I couldn't find it there, is it anywhere
: else? Does this let me use VT-100 screens on say a VT-52 accessory.
: I was thinking of using this for IRC since Stalker doesn't do this to
: well. I had to use ST-Term, at lest I can change text colors :)

Sorry folks I should have said it's on umich (that will teach me to check my info before posting. There's a uk mirror at src.doc.ic.ac.uk.

As the program is German I'm not sure what it does apart from emulating vt100 on an atari if you put it in your auto folder. I looked at the config option and couldn't make head nor tail. Perhaps there's a German speaker who could answer this.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

347. Re: Getting TOS image

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.951009115930.5952A-100000@bull.mimuw.edu.pl>
Source record: 157864

> Try with WINX. It's in many Atari FTP sites...

But from where I can get TOS2.06 ?!?

Simon.

348. Informal Survey on ST Mono Monitor Longevity

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DG6y85.Iyv@freenet.carleton.ca>
Source record: 157865

Here in our local ST community (as I believe is the case elsewhere) used ST colour monitors are common but monos are SCARCE. In accounting for this, several people I know have suggested that the colour units keep going like the energizer bunny while the monos have a higher mortality rate. I tend to believe this myself, since I know of half a dozen cases of mono mortality and no cases of colour crap-out.

My view is based on an admittedly small sample size. Perhaps, in an effort to resolve this issue once-and-for-all people could advise me(by email) of their experiences with Atari Monitor expiry (specifically whether your now defunct unit was Mono or colour and preferably what model it was).

I'll tally the results and post my findings to this newsgroup; perhaps for all time resolving one of the great mysteries of the universe.

If you care to participate in this survey, kindly send me an E-mail (to cb092@freenet.carleton.ca). Please don't post to this Newsgroup since I don't have time to cull the results amid the many unrelated posts. Also PLEASE DON'T SEND ME AN E-MAIL SAYING THAT YOUR MONITOR IS STILL WORKING. IF I DON'T HEAR FROM YOU, I'LL ASSUME AS MUCH.

Many thanks,

Keith Murchison
cb092@freenet.carleton.ca

349. Re: Help! Caan't transfer files!

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <45bj02$jlt@sinsen.oslonett.no>
Source record: 157866
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
WHAT??? Your Atari doesn't take MSDOS disks???
You should be able to "convert" any Atari formatted
disk to MSDOS standards...
If you can't I suggest you change your drive and upgrade to
1.44MB- I'm working on this now, and will post the results
when I'm done.

Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]
```

350. Re: Mac->Atari File exchange

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: mcareyb@cix.complink.co.uk
Message-ID: <AC9F170396684447A@peckham.compulink.co.uk>
Source record: 157867

```
>Get UNITERM, it has Kermit, X-modem and Y-modem and with some trick you
>can use Z-modem as well.
>
>(micros.hensa.ac.uk)
>
>Henk
>
>
>

Teddy Term (TTerm) is much better.

Matthew
```

351. For sale: Atari STe genlock

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DG6FDs.Ao6@cf.ac.uk>
Source record: 157868

I have for sale a PAL atari ste genlock unit, it's the "graffiti" made by
Titan Designs, UK, and comes with External psu and some software.

Offers around ï¿½120 if interested....

Simon

352. Re: Getting TOS image

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: msy@lafp.tng.oche.de
Message-ID: <FJJRBDBMUP@lafp.tng.oche.de>
Source record: 157869

In <Pine.BUL.3.90.951009115930.5952A-100000@bull.mimuw.edu.pl> Szymon Stasik wrote:

>> Try with WINX. It's in many Atari FTP sites...
>
>But from where I can get TOS2.06 ?!?

From your Atari dealer...

"TOS" is Copyright by Atari Corporation and it is forbidden to copy it!

Ask at your dealer: Toad Computers, HiSoft or something like that...

```
.::::.
:(o o):
---ooO--(_)--Ooo---
```

Regards, M. Ssykor

```
--
/~~~
```

353. Re: STiK/CAB "mailing list"

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <45c6so$hpm@josie.abo.fi>
Source record: 157870

Me too =) !

354. Re: Is the Atari SCSI format really EDSI encodiing?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DG7EFG.EAo@cix.compulink.co.uk>
Source record: 157871

In message <DG5BL6.FFK@freenet.carleton.ca>, cb092@FreeNet.Carleton.CA said:
>
> The Atari ST uses a different format for encoding hard drives than
> either the IBM or the Mac (I think). As far as I am aware, Ataris
> also don;'t seem to be as picky about drive termination as the
> preceding.

Ataris do use a different hard disk format to that of PCs. Its similar -
but only compatible in rare and specific cases (like the first partition
if under 32Mb). In entriely incompatible with that used by the Mac.

They are less fussy about termination - though only because Atari SCSI
buses are relatively slow - as are most of the SCSI drvices fitted. A TT
or Falcon using a modern fast drive will require termination just like any
other SCSI based system.

> I have wondered it the Atari SCSI format is the same as the ESDI
> encoding (for IBMs) which was used up until 4-5 years ago. I believe
> that there were even ESDI drives (for IBMs) which featured 50 pin
> SCSI-like connectors.

I don't think Atari SCSI has anything to do with the ESDI standard. If both
had a 50 way IDC connector then its pure conincidence - as the drives used
by Ataris are standard SCSI ones.

:-)

Roland.

@CiX

355. Re: Iomega Zip FAQ 1.6 on WWW!

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813229505@aix7.rhrk.uni-kl.de>
Source record: 157872
Cross-posted to: comp.sys.mac.hardware,comp.sys.mac.hardware.misc,comp.sys.mac.hardware.storage,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.amiga.hardware

steveg@cnct.com (Just Steve) writes:

>The Iomega Zip FAQ is now available on my very own home page. Sorry for
>the extreme delay, but my regular job has been knocking me silly for the
>past two months and I haven't had a lot of time to work on either the FAQ
>or the web page. Current version is 1.6, but a version 1.7 is due out Real
>Soon Now.

Isn't there sill any information about how to change the write protection
status of ZIP media?

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

356. Re: **New platform**

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <459ld9$7u3@jazz.iinet.com.au>
Source record: 157873
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

sinclap2954@cobra.uni.edu wrote:

: DISTRIBUTION: Business Editors/Computer Writers
:
: HEADLINE: Jean-Louis Gassee unveils The BeBox; First product of Be Inc.
: delivers
: a powerful alternative to traditional computer platforms
:
: DATELINE: MENLO PARK, Calif.
:
: BODY:
: Oct. 3, 1995--Be Inc., the company founded by Jean-Louis Gassee, former
: president of Apple Computer's product division, today launched its
: much-anticipated first product: The BeBox.
:
: The BeBox is a high-performance, low-cost system designed to meet the
: demands of sophisticated computer users and developers who are frustrated by
: the
: limitations of current architectures.

Could this be the 'new' Atari 'Micro Box' I saw mentioned in this group
last week ??????

If M.S. isn't involved, this looks interesting......
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

357. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813226439@aix7.rhrk.uni-kl.de>
Source record: 157874
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

waldi@moacs.indiv.nl.net (Waldi Ravens) writes:

>> And, AIUI, under MiNT you can have drive letters all the way to Z, so a
>> 9gig drive (18 partitions @ 512MB each) should work fine as long as you
>> run MiNT.

>This is possible with MagiC 3 in combination with HDDRIVER 4 (maximum of
>28 partitions, I believe (is that correct, Uwe?)), but not with MiNT
>(maximum is still 14 partitions).

The maximum number of partitions under MagiC 3 is 23. (Partitions C-Z,
without U.)

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

358. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813226532@aix7.rhrk.uni-kl.de>
Source record: 157875
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

gigxr01@nt.com (Gerry O'Rourke) writes:

>> TOS can only handle 14 BIOS drives but more GEMDOS drives. The MiNT drive U
>> is a GEMDOS drive. With Magic 3 you can have up to 23 BIOS drives, i. e. 23
>> "real" hard disk partitions. (C-Z without U.)

>Can you explain the difference between a BIOS drive & a GEMDOS drive?

BIOS drives can be accessed using BIOS system calls. Typically hard disks,
floppies and RAM disks are BIOS drives. They can also be accessed using
GEMDOS, of course, because GEMDOS itself uses BIOS calls for this.
GEMDOS drives (e. G. the MiNT drive U: or CD ROM drives) cannot be accessed
by the BIOS but only by GEMDOS system calls. BIOS and GEMDOS are different
layers of the operating system.

>What is the partition size limit for Macic 3?

1 GByte for each partition. This is independent of the TOS version you use
because MagiC replaces the entire operating system, not only certain system
calls.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

359. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813226817@aix7.rhrk.uni-kl.de>
Source record: 157876
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

mbecroft@iconz.co.nz (Mario Becroft) writes:

>I think that the Hard Disc Driver software might not support the extra
>partitions, and this may cause your problems, but I'm really not sure.
>AHDI software can partition up to 24 partitions if I remember rightly
>(per drive), so I should think you wouldn't have any trouble with this.

I'm afraid you're wrong. AHDI doesn't support more than 14 partition, i. e.
drives C up to P. There is no relation between the number of drives. HDX
allows to partition with more than 14 partitions (there is no upper limit
for the number of partitions at all) but this is not the same emount of
partitions most hard disk drivers support. For the present being more than
14 partitions (C up to Z, without U) are only possible with the combination
of MagiC 3 and HDDRIVER.

>I would have thought that if the number of partitions went past P, the OS
>would automatically carry on past P. I guess you just have to experiment.

No it can't because the memory TOS uses for buffering partition data is
statically limited to 14 partitions. There is no way to get this limit
lifted under TOS.

>When you say you're unable to "define" drives between P and U, what
>exactly do you mean? I've been able to use drive R, as I mentioned above,
>and I have made aliases to X and so forth from drive U with no trouble
>(using the mint.conf alias command).

But these drives only exist on the GEMDOS level, not on the BIOS level. Hard
disk partitions are BIOS drives.

****
* Uwe Seimet | I really hate this damned machine, *
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* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

360. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813227199@aix7.rhrk.uni-kl.de>
Source record: 157877
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

clausb@hpbbn.bbn.hp.com (Claus Brod) writes:

>Summing it all up, 256 MB in a BGM partition using 8 KB logical sectors
>are safe on all TOS version. 512 MB are possible using the mentioned
>"patch". Everything beyond this seems to be uncharted territory,
>at least to me, and only the latest and greatest TOS versions
>should be used to test partitions larger than 512 MB.

Concerning TOS 4.0 (and MagiC, of course) it is generally accepted now that
1 GByte works. On the Falcon a lot of people use partitions > 512 MByte for
hard disk recording.
Even 2 GByte partitions seem to work because TOS seems to allow an overflow
in the BPB sector size field, i. e. 0 bytes per sector are taken as 65536
bytes per sector. But I don't think you should use such partitions sizes
because this is clearly beyond any specification.

****
* Uwe Seimet | I really hate this damned machine, *
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* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

361. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813227464@aix7.rhrk.uni-kl.de>
Source record: 157878
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

gigxr01@nt.com (Gerry O'Rourke) writes:

>If I want to use the Minix partition, I have to hide another partition to
>free up a drive letter (I use Supraedit.prg to disable the partition, I
>know ICD has a better method, but I don't have an ICD adapter).

>Perhaps an XHDI compliant driver migh tbe able to expand the partition
>tables to allow more. I understand that Magic 3 can have 23.

The problem is that with MagiC you can have 23 partitions, indeed, but you
can't have a MinixFS with MagiC. And without MagiC you can't have more than
14 partitions. This can't be solved unfortunately as long as there is no
MinixFS for MagiC 3. It looks as if there never will be one. At least I
never heard of somebody working on this.

>Does anybody know when HD Driver 4 is out?

In Germany it has been out for several months and in about two weeks
HDDRIVER 4.5 will be available. As soon as MagiC 3 is available in the UK
the English version of HDDRIVER 4.5 will be available in the UK, too.
Both programs are distributed by System Solutions.


```
**************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
**************************************************************************
```

362. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813227756@aix7.rhrk.uni-kl.de>
Source record: 157879
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

schwab@issan.informatik.uni-dortmund.de (Andreas Schwab) writes:

>|> TOS can only handle 14 BIOS drives but more GEMDOS drives.

>Isn't it just the other way round? The _drvbits variable of the BIOS
>has 32 bits, but GEMDOS uses 16 bits to hold the bitmap of all known
>drives. With MiNT, you can use the whole range of 32 drives, with U
>being reserved. In any way, two bits are reserved for the two
>(logical) floppy drives.

I was aiming at the restrictions no in the drive bit vectors but in the rest of the operating system. TOS simply can't handle more than 16 BIOS drives because the TOS memory model is layed out statically for only 16 drives. That's the main reason why more than 16 BIOS drives won't work with TOS. At least I guess it would be easier to patch TOS in a way that it can handle more than 16 GEMDOS drives than to get more than 16 BIOS drives working. But in any case the restrictions should be clear now. There were quite a lot postings on this subject.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

363. Re: Latest news on HD partition sizes...

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813229589@aix7.rhrk.uni-kl.de>
Source record: 157880
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> writes:

>Using a TT with TOS 3.xx, it's possible to create partitions upto 256MB.
>For this it's a good idea to use ahdi ver 5 or 6, or better still
>HDDRiver 3.51.

This is still wrong. The maximum with TOS 3.x is 512 MByte.

>Using the MagiC operating system with a TT, it's possible to access
>partitions upto 512MB, i.e. 16384 bytes per sector. If magic isn't
>booted, these partitions are not accessible under TT tos.

This is wrong, too. Using MagiC 3 the maximum is 1 GByte.

>Apparently, though not tested yet, using ICD pro utils partitions upto
>512MB can be accessed on a TT without magic. No-one has yet confirmed if

>On Tos versions <1.04, partition sizes must not exceed 16MB. This is the
>standard limit for GEM partitions, else they become BGM partitions.

But with BGM partitions TOS version < 1.04 allow up to 256 MByte per
partition.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

364. Atari Mega2 Questions (if only i knew about diz machine!)

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: fivepin@passport.ca
Message-ID: <45c0th$91c@diplomatic.passport.ca>
Source record: 157881

Heya all... I've a Mega 2ST i've been using for MIDI for years (awesome machine) but it's in need of help - wondering if i can get some questions answered...

I NEED A NEW MOUSE! Can i use a PC one? where can i find a Atari one? etc etc.

Can i use a PC monitor? I've a mono monitor, but it's not great on the eyes - if i could hook up something like my ASTVision 7L or an NEC MultiSync II id be a happy guy - is this possible?

I've a Supra 20MB external HD - the HD itself is dead - thermal problems. How can i get a new HD for it without replacing the case, or does it matter, and what is the most cost-effective way to do this? 20MB or so is fine, i'd like something cheap and reliable.

Did i hear something about speeding up the MIDI ports on the ST? I've got a Steinburg Midex (midi expander) on the unit, and wouldnt mind accellerating it.

What is the scoop on file exchanging between the Mega and my PC?

Can i add the "blitter" chip to this machine to speed up graphics (screen redraws are slooow)?

LASTLY - What is the newest TOS and how do i get it?

Thanks for your help - pls email your replies to me as i don't have a whole bunch of time to peruse newsgroups and my ISP kills off newsgroups afeter a couple days.

Matt - FiVE PiN DiN Recording
Oakville, Ontario

365. Re: Current Notes Magazine

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <45caie$1vl@news.chatlink.com>
Source record: 157882

ERCORP (ercorp@aol.com) wrote:
: Same here. I miss my mag. When is the next issue coming.
: Tom Ferreira

Dear TOM and others.... I recently read on GEnie that Howard Carson and Mr. Boardman from Toronto are just about ready to issue their reincarnation of Current Notes. Sounded as though they were heading to press with it. We have also offered Curent Notes Subscribers with time left on their sub, to get replacement issues from us for their unexpired term, on condition that they didn't already subscribe to ST Informer Magazine. This offer is good through Oct 31, 1995.

Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
Subscription/Software Prices at http://www.chatlink.com/~stinformer/

366. Re: Crazy with MiNTnet...

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <45c8oa$hpm@josie.abo.fi>
Source record: 157883

Craig. Graham (Craig.Graham@ncl.ac.uk) wrote:
:
: You seem to have missed the point here. DUftp is designed to provide a pretty
: FTP client for MiNT-net users. It isn't an internet connection package, and was

Sorry to say, but you also missed my point, it seems..

: never designed to be one. That's like saying that Kandinsky should have a comprehensive
: installer for GDOS included with it - don't be ridiculous.
:
: > Or are Internet-services on Atari platform meant for "pros" only.. ;-) ?
:
: No - but they are meant for people who deserve them (evidently not this guy).

This guy thinks he deserves them as well as anybody else. But there's this one thing that makes me angry, too. Very often, when someone who's not familiar with computers goes and asks some silly question from someone who knows "a lot", this "expert" only gets mad: "don't be an idiot, OF COURSE xxxx should be xxx - and please, read the manual before asking silly questions!".

This wiser (?) guy just doesn't understand that some people don't even know where and how to begin "getting help"... When you don't understand one xxxx bit of what you see, you easily get frustrated - and do something silly...

Everybody's a beginner in SOME things, you know. Programmers have to accept that, I think - even if they don't like to write something "almost everybody knows..". Your attitude doesn't sound very pleasant to me, if you really say that problems with MiNTnet are not your problems... Do you disagree?

I have enough experience with Ataris, since 1986. But MiNT isn't my "strong point" - and when I spend hours and hours trying to get something to work, reading the instructions over and over, getting finally nothing done... That makes one mad!

Sorry if I sound a little narked here, people who know me will know I'm usually
: happy to help, fix bugs, even do over the phone step by step tutorials.
: But I do get annoyed when someone posts slating my software as obscure & difficult to set
: up without having the courtesy to mail me first for a little help, before making
: me out to be some sort of elitist who makes my software obscure on purpose.
:

Please, calm down! Because 1) I think your program seems GREAT to me!!! and 2) I only complained that with instructions provided, I could not get this great program to work! What do you do with something that looks great but refuses to work, no matter what the reason. Very little, I think..

And I don't think that people generally send e-mail to authors of the programs when they have some trouble. They ask help from others, or just yell their frustration out. I guess I

did that, but we're all humans, aren't we?

I do respect your work, and don't want to put DUftp down. Still I think that if even experienced Atari-users (I am one, after all) have trouble when trying to install some program, then the documentation simply isn't good enough.

You may say that I'm too stupid to use programs like DUftp. Perhaps I am. But will you divide us, your "customers" to clever and dumb people and say to anyone who's having trouble with MiNTnet: "if you can't install it, it isn't my problem...". It _is_ your problem very much, if you want people to use your program, I think.

Please, stop thinking that DUftp is only something for experienced MiNTnet users. We all need a good ftp-program. We "others" just need MUCH more help and information.

Sorry if I insulted you - wasn't my meaning.

: Get help first - then winge if you need to.
: (My mail address is plastered all over DUftp, even in the about dialog)

OK.

: Craig Graham.
: (Author of DUftp)

Greetings,
TH
(user of very many other things..)

367. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: cherridge@delphi.com
Message-ID: <hdNhHrJ.cherridge@delphi.com>
Source record: 157884

I have a 1040 STE with 4 Megs of ram. Will the web-browser work on my
ste and if so, where can I get one. I currently have a slip account but
can easily get a Slip/PPP account. (I meant to say, I have a shell account)
.
Tell me something, I've been looking for something to emulate Netscape for
the P
C and wish to use it on my 1040 Ste.
.
Connor
Texas Cinema

368. Mega ST For Sale.

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: dhanna@delphi.com
Message-ID: <xDJAPjC.dhanna@delphi.com>
Source record: 157885

I have the following Computers F/S.

1. Mega ST2 with 2MB mem. (I have 2 units)
2. Megafile 30 Hard Drive. 30 MB Cap.
3. 1040 ST 1 MB mem. with B/W monitor.
Make Offer.

Please E-Mail if interested.

Thanks Dan.

369. host adapter & memory

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3070rcain@nest.demon.co.uk>
Source record: 157886

Supra Host Adapter
Card.

Board version 8 with real-time clock, software and manual. This board
requires its controlled devices to have parity disabled.
£45.00

AS&T 512Kb Memory
Expansion.

Expands 512Kb ST to 1Mb by adding bank 1. Requires video shifter chip
to be socketed.
£25.00

Roger
rcain@nest.demon.co.uk

--

370. Re: STik..it's driving me nuts

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: king@montrouge.gm.slb.com
Message-ID: <king-0910950952060001@smr107.montrouge.smr.slb.com>
Source record: 157887

In article <78777-812871586@mindlink.bc.ca>, VanMil@mindlink.bc.ca (Ben Van Mil) wrote:
... Deleted text here ...
> 3. I then either select a site to connect to or use one of the Hot-Sites
> and
> the following happens, it Connects with 0 bites transfered and just sits
> there until an Error message comes to the screen. All this time the
> screen
> will not have moved from it's GEM type screen in the HTML program.
>
> Can anyone tell me what I am doing wrong, or is there something with the
> SLIP account that I have for this purpose ??
>
> I am using WWW101.zip at this time, I am told that a version 105 is already
> around, can anyone tell me where I can get this newer version ??
>

I'm getting the exact same behavior on www104. I have seen instructions
for setting up the dialer-slip interfacer part, but nothing about config
to be done for the HTTP browser. Any ideas would be welcome by me as well
BTW: Using STE with harddisk

--
+---+
| Bradley King fax: 331-47.46.72.12 |
| Schlumberger Industries - Gas Engineering |
| 50 ave Jean Jaures, 92542 Montrouge France |
+---+

371. Re: EVEREST SEARCH FUNCTIONS?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <1363_pbaker@mettav.demon.co.uk>
Source record: 157888

In a previous message kevan@empyr.dircon.co.uk wrote
>
>
> Hi,
>
> Does anyone know a way of stopping Everest from defaulting to 'match
> case' when searching a document ?
>
> Cheers,
>
Run Everest and abandon any documents...Then change your options , save them
and that's used as the default.
or use the 'save options on exit' option.
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

372. EVEREST SEARCH FUNCTIONS?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <1367_hsideras@mettav.demon.co.uk>
Source record: 157889

Hi kevan@empyr.dircon.co.uk, on 07 Oct 95 you wrote:
KW> Does anyone know a way of stopping Everest from defaulting to 'match
KW> case' when searching a document ?
Mine doesn't default that way. I suppose it's too condescending to suggest
you turn the option off and save your setup...
regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

373. Re: Browser HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <813215346_OASIS_@phil4.demon.co.uk>
Source record: 157890

In article <4577ds$nhd@news.rrz.uni-koeln.de>
a2124874@athena.rrz.Uni-Koeln.DE (Andreas Schwartmann) said:-

>I have intalled STiK and that works, i can connect to my provider. But
>when i start the browser and try to get a web-page via the Cool-Browser the
>message "resolving host" appears, then, about 10-20 sec. later, two bombs
>appear and that's it!
>I have no idea, why it doesn't work the way it is supposed to
>work! And yes: I HAVE installed the CACHE File on a partition.
>
>Also, i have no guess, where to find the external viewer,
>mentioned in the path-file menue of the browser?!
>
>I'm grateful for any help from yours!
>
>
The paths, are the thing that are causing the problem. Spend some time checking that any external viewers, such as Gemview, Imagecopy for graphics, a small text editor et al. are actually being pointed to, or if you haven't got one, then make sure the box is blank.

Also check the source path at the bottom, this HAS to be pointing to one of your drives, and not a partition Q: or P:, if the box goes blank when you move it to your own drive (don't bother selecting a program, just make sure its the right path and select Ok), don't worry, it should be fine.

That should help.

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

374. Re: Web browsers

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951009170101.26386D-100000@planetx.bloomu.edu>
Source record: 157891

On Sun, 8 Oct 1995, Bradly Maurer wrote:

> I just downloaded Stik and have yet to mess around with the
> the configuration etc to much extent. Is it really worth the time?
> I've been monitoring the bellyaching about it here and can't
> help but wonder...

I had a look at the Stik docs and it seem very complicated. The postings here hasn't helped much. Now I think Stik is a program that's need on the ST and many dedicated ppl are trying to iron out the bugs. But being I only have a 2400 modem(for now) and only a college account which is just UNIX, I have a corker of an idea that is an alternitive to SLIP.

How about a front-end shell for the ST that dials in the number, logs on, and replaces the prompts and commands(from the user's perspective) with the type of windowed interfaces they have for Windoze and XWindows? It will be fun trying to get a graphic web browser out of Lynx :)
As soon as my programming skills are up to brush, I'll try to knock up something like this.

> I'm new new to the net and I'm sure that this is pretty much a beaten
>horse!

Yeah, that's pretty much it. But drz, Radak, and others(I used the IRC names) are supporting Stik. That's moer than what I can say about that "other" software company.

Eric Noss

375. Re: Branch Always???

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951009171056.26386E-100000@planetx.bloomu.edu>
Source record: 157892

On Wed, 4 Oct 1995, Frank Szymanski wrote:

> Hello,
>
> can anyone tell me the adress of branch always WWW-page.

Try http://www.halcyon.com

376. Re: Pc Theory

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951009163949.26386B-100000@planetx.bloomu.edu>
Source record: 157893

Phil, I don't really want to beat a dead horse with this topic but
you did make some very good points.

>I know a chappy whos a salesperson in a PC retailing shop.
>He knows a bit about PCs, but really no idea of what Win95 other other
>bits are needed et al.

It's like that all over, but the only person I know who is familuar
about Win95 is Bob Chopick. He owns a computer store and he had the
Final Beta running while the "chain" stores only had the old Windoze
on their Windows 95 display(Go figure). He builds the best PC's and
he sold me my STe a few years ago. My point is that computer sales
ppl should know so much about the PC's like he does.

>I don't think those dummy books are to bad, its just the wrong people
>buy them.
>People who really haven't the foggiest about computers, but their job
>dumps
>themin it (the tech revolution), means they need to do or use such and
>such.
>Manuals for said programs are bigger and more boring than an
>encyclopedia. I
>think it for these people, saftey nets like this aren't too bad.

I have nothing against "Dummy" books, in fact Internet For Dummys has
really helped me alot getting on-line. My beef was with the way
computers are set up, ppl feel stupid. Imagine driving a car and you
feel imtimdated because you're not a mechanic and you think of
yourself as stupid(Certain car mechanics use this to rip them off).

>Its people with more sense than money that waste their cash on a
>book that tells them something they already know that make these
>books popular (and probably expensive).

Maybe reading articles in Atari magazines have spoiled me b/c they
don't treat you like an idiot or major guru :) Wish they have stuff
like that in the PC world.

>Un fortuanatly the German ST compats are rather 'High end' we are talking
>computers that cost upward of 2000quid, thats a lot of dosh.

'bout a same price range as a P90, but they should bring back home
computers that are $400-$500. The STe was perfect for this reason,
maybe someday the PC can be built as a gaming consol and you can add
inexpensive parts to do as much computing as you need. (PC's now are
just plain overkill)

>Atari jag me thinks ain't gonna sell in the Uk too well, as there is
>no advertising to anybody, the only mention the jag gets is in the odd
>gaming mag (as a review or just a mention), or in an ST mag, where a
>lot of people are p*ssed of with atari for their great computer
>customer support. You really would of thought that Atari would have
>learned about advertising ?!!?? hell even I know that advertising
>leads to sales !!!

We Atarians here in the States knew that for a very long time.

>Anyway why the hell is an OS [like Win95] taking up 13 High Density
>disks, compressed ???? GEM, TOS et al manage on 256K !!!!!!!!

PC ppl not everything half-bent backwards but also hog up all
availble space. We get faster Intel's, more memory and bigger HD's
because Windoze keeps on sucking it up(would you believe 8Mb is no
longer good enough). Compair to game coding on the consoles(and ST's)
this is very sloppy! I don't believe that Microslop will ever
succeed in the game market unless they take other ppl's games and
publish them themselves.

Eric Noss a.k.a Mr. Maddog

My mama said, "If you don't like the way the industry is, change it
yourself."

377. Re: Good term program needed!

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951009164527.26386C-100000@planetx.bloomu.edu>
Source record: 157894

On 8 Oct 1995, Matthew Gabriel wrote:

> Anyone know of a good shareware/PD term program for the Atari?
>
> While I am at it, does anyone out there have a list of mandatory
> (or just plain nifty) share/free ware I should set my self to buisily aquire?

I once KM-Term which is a very good PD program(I only moved on to STalker b/c it handles my needs for school.) It handles ANSI very well and once you figure out the configure file(not hard) then you can customize it to your needs. The only propblems I had was I couldn't get the Z-Modem access to work(could just be me) and for IRC I can only use ST-Term which is also a good program just for general chatting and bull.

Any PD that you need just go out and get, there are lots. Try Hensa archives or Umich FTP site. I myself collect games :)

Eric Noss

a.k.a

Mr. Maddog

378. Re: How To Run Atari Games On PC

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951009151146.4079B-100000@planetx.bloomu.edu>
Source record: 157895

On Fri, 6 Oct 1995, Guy Harrison wrote:

> >I would like to find out if there is an emulator package which will
> >run Atari games software on a PC (486/33). A woman who works for my
>
> AFAIK there isn't anything suitable. There is/are hardware emulator(s) but
> they will only run software which uses the Atari OS. Most games go directly
> to the hardware and will probably fail. I hope someone can prove me wrong!

You're sadly right, most of the good games do not really on the OS. It boots straight off the boot sector and that's it. There are some games written in Gem that should work(like Acctris) but I'll have too see about this when I get my 486/Gem 4.0 setup.

You can tell the person to just pick up a 2nd-hand ST(or STe which is better) and just use it to games. A TV is just suitable enough for games.

[Reading the text files that go with the games on a TV is a witching pig, hopefully when I'm more famuliar with C programming on the ST I'll try to write a text viewer that works with low rez :)]

Eric Noss

a.k.a

Mr. Maddog

379. Help! Caan't transfer files!

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Joe_Katzman@yuwrite.yorku.ca
Message-ID: <Joe_Katzman-0910950623500001@howie16.slip.yorku.ca>
Source record: 157938
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi, all. I'm hoping you can help me.

Back around 1989 I got a MEGA ST2 computer. We're talking 720K Atari disk drive (SF 314 model) here, etc. No Hard Drive. The system worked really well for me, though, and I did a lot of good work with it.

Now I have a Macintosh with an HD (1.4 MB) drive, and I'd like to transfer this good work over. But I can't. I have MS Word macros that will fix the formatting codes etc. in WordWriter ST .doc files, that's no problem. The problem is geting the files transferred in the first place.

You see, neither Mac nor DOS drives that I try will read Atari-formatted disks. Both just reject them as unsuable, while my Atari drive won't take Mac or DOS disks, either.

I should note that the Mac and DOS computers I've tried WILL take a 720K DOS disk, so that isn't the problem. As the man says in 'Cool Hand Luke': "What we have here is a failure to communicate."

Any help any of you can offer would be deeply appreciated.

--Joe

380. Re: Help! Caan't transfer files!

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Daniel Eriksson <eradaer@gaera.ericsson.se>
Message-ID: <45b9ms$dka@erinews.ericsson.se>
Source record: 157939
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Joe_Katzman@yuwrite.yorku.ca wrote:
>You see, neither Mac nor DOS drives that I try will read Atari-formatted
>disks. Both just reject them as unsuable, while my Atari drive won't take
>Mac or DOS disks, either.
>
>I should note that the Mac and DOS computers I've tried WILL take a 720K
>DOS disk, so that isn't the problem. As the man says in 'Cool Hand Luke':
>"What we have here is a failure to communicate."

What you've found is the (in)famous DOS-bug. AFAIK the DOS-
manual says one thing and DOS does another. The problem is that
TOS and DOS disagrees about a couple of fields in the bootsector.
This has been fixed in later versions of TOS. My guess is that
you are running TOS 1.02 (originally fitted in the MegaST). The
fix was introduced either in v1.04 or 1.06, I'm not sure.

There are three solutions to your problem:

1. Get one of the free programs that will let you write a
DOS-compatible bootsector on your existing disks.

2. Format a couple of disks on your DOS-box and let your
Atari transfer the files to them. With only one drive this
could easily become quite tiresome. Anyway, your Atari
should have no problem reading/writing a true DOS-disk.

3. Connect the TOS and DOS-box with a serial line and
download the files at 19200bps!

Hope this helps!

--
Daniel Eriksson, Test Engineer, Ericsson Radio Systems AB
Email: daniel@icon.pp.se, eradaer@gaera.ericsson.se
Phone: +46 26 516024 (home), +46 26 159232 (work)
Peacekeeping - It's not a job for soldiers, but only soldiers can do it.

381. Anyone got Jekyll to work on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <459vt9$5d@preeda.internex.net.au>
Source record: 157940

I'm using Jekyll 1.38 on my STe, no problems :-) but we can't get it to
work with any Falcon. Have you?
Is 1.38 the latest version?
Is the author, Vincent Partington, on the net?
Thanks,
Julian.

--

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\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

382. STiK v1.06 is available

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <45a0o0$qd9@usenet.INS.CWRU.Edu>
Source record: 157941

I just found v 1.06 alive and well in umich archives. It
has changed html.app into cab.app, has a new hot list,
including a home page for STiK. It seems to run well
on my system. They also have 1.01 and 1.04, if anyone is
interested.
Does anyone know if one cabn download in STiK? Files seem to be
downloaded, butn they only display incrazy text.

Boris Cahan
bdc2@po.cwru.edu

383. Re: Downloading Web pages

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <45ba9k$fe0@preeda.internex.net.au>
Source record: 157942

```
:
: Then press "d" to download the page.

Exactly right! ....but I think he expects .gif's and .jpg's to come with
the page...and that aint gonna happen.

--

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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

384. Re: Extra Colours

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <45bato$fe0@preeda.internex.net.au>
Source record: 157943

```
: I'll stick my neck out here - and say:
:
: Nope!

Some dithering tricks can do it...e.g. TAZ enables you to see 16 colour ANSI
Screens, and that runs in med rez. Strains the eye's after a while tho'

--

__ __ __ ___
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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
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johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

385. Re: Current Notes Magazine

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: diehl@bonk.io.org
Message-ID: <45bonu$gsi@ionews.io.org>
Source record: 157944

Gerald Canady (cn1035@abaco.coastalnet.com) wrote:
: My last issue of CN was May/June '95, vol. 15, no. 3. I got the impression from Joe Waters editorial that a new group of folks would be taking over, headed up by Howard Carson as editor. I'm not complaining, just looking for some info regarding Current Notes' status.....and hopefully waiting for the next issue.

The next issue goes to print this week (between Oct. 9 and 14th) and will be mailed to all current subscribers. Not to worry; Current Notes is alive and well and Howard's doing a fantastic job of getting this thing going once again! The staff is all new, but I think you'll find the content is at least as good as the old incarnation of CN. :-)

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

386. Re: Q:Software 8086 emulation

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Hrafnkell Hlodversson <freyr@diku.dk>
Message-ID: <Pine.HPP.3.91.951009190839.9968E-100000@embla.diku.dk>
Source record: 157945

On Wed, 4 Oct 1995, Eric Noss wrote:

> On 30 Sep 1995, MR K P SCHUPKE wrote:
>
> > Hiya ;
> > I was wondering if anyone knows where i can get a software
> > 8086 emulator or PC Ditto . I need to learn basic 8086 code and
> > don't intend to run anything but an assembler so i would not mind
> > if it is slow.
> > Any help/hints/info etc... most welcome
>
>
> There's something called a TLS emulator on the Internet that someone told
> me about. But I can not find it anywhere. I to want to emulate a 8086
> for assembly class on my ST, but I have to use a 486 in the lab. If
> anyone knows where it can be found, please let me and that guy above know.
> Thanx.
>
> Eric Noss
>
> a.k.a
>
> Mr. Maddog
>
Funny! I am too soon to have to learn some machine code, to be able to
make a multy threaded OS for a Motorola MC68000 based box. Many of my
fellow students are looking for the precise opposite of what you are
looking for - An 68000 emulator for their PCs. Ahhh! How lucky I am to
have an ST to play with at home :-)

I know this won't help you a bit, but I thougth you like to know.

```
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(Hrafnkell Freyr Hlodversson, freyr@diku.dk or freyr@centrum.dk)

387. Re: STiK v1.06 is available

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DG70tG.1H9@news.metropolis.nl>
Source record: 157946

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: I just found v 1.06 alive and well in umich archives. It
: has changed html.app into cab.app, has a new hot list,
: including a home page for STiK. It seems to run well
: on my system. They also have 1.01 and 1.04, if anyone is
: interested.
: Does anyone know if one cabn download in STiK? Files seem to be
: downloaded, butn they only display incrazy text.

: Boris Cahan
: bdc2@po.cwru.edu

It seems to download the files automatically in many cases. Look in your
CACHE directory and you will probably find it.

Henk

388. Re: Stik From The Beginning...

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <45butd$18n@raven.cybercomm.net>
Source record: 157947

Mark <mmcgow1@zeus.towson.edu> writes:

>> Then when SLIP works you can have lots of problems with CAB as well.
>> In any case use an existing CACHE-directory.

>IP address. So I'm connected. What now? I run CAB, try something from
>the hot list and I get "Revolving" and then some sort of file error.

>If I sound like I don't know what I'm talking about, that's becaus I just

You sound like you didn't read his post. The way you describe the problem
sounds a LOT like you haven't got the CACHE directory set up right.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux > Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

389. Re: HELP! .gif picture reader needed! HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <813268754_OASIS_@pwomar.demon.co.uk>
Source record: 157948

In article <459u87$jld@news.rrz.uni-koeln.de>
a2124874@athena.rrz.Uni-Koeln.DE (Andreas Schwartmann) said:-

>Hi!
>
>Is there a program, with which i can read (and "see") pictures that are
>filed in the .gif format? Unfortunately 1stguide can't!
>
>Where do I get this program?
>
>Thanks, Andreas
Depends entirely on your machine. If you want to use normall screen resolutions
and pallete restrictions then get Gemview (currently at 3.15) or if you can view
in low res then get Spped of Light or Photochrome which allow more than the
normall number of colours on screen. Photochrome is far beeter but is not very
good for pictures bigger than the screen. They SHOULD be available from umich or
hensa, but i'm not too sure about the latter 2.

--

This .sig is not the least bit amusing so I ask you NOT to read it.
Mail: paul@pwomar.demon.co.uk IRC: Wo
---

390. Re: LZH compression?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <813269330_OASIS_@pwomar.demon.co.uk>
Source record: 157949

In article <459fdv$q0g@s02.pavilion.co.uk>
keiths@pavilion.co.uk (Keith Sunderland) said:-

>hi!
>i was just going around the ftp site ftp.funet.fi and there is LOADS
>of cool stuff i wanna put on my atari but unfortunately almost
>everything is compressed with a .LZH compression.
>
>i have checked the 'arcers' directory and there is every compresion utility
>imaginable EXCEPT for .lzh
>
>can any one help?
Ftp to the atari archive: atari.archive.umich.edu
/pub/atari/Archivers/lha310.tos. It is often busy so maybe try one of it's
mirrors.

--

This .sig is not the least bit amusing so I ask you NOT to read it.
Mail: paul@pwomar.demon.co.uk IRC: Wo

---

391. Re: Current Notes Magazine

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DG790y.L0E@ridgecrest.ca.us>
Source record: 157950

Gerald Canady <cn1035@abaco.coastalnet.com> wrote:
>My last issue of CN was May/June '95, vol. 15, no. 3. I got the impression from Joe Waters editorial that a new group of folks would be taking over, headed up by Howard Carson as editor. I'm not complaining, just looking for some info regarding Current Notes' status.....and hopefully waiting for the next issue.

I haven't seen anything new, other than my check that was sent for a renewal was cashed at the time of their demise. No refund either.

Mike

392. Sound with CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-10-09 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DG79nD.LE9@ridgecrest.ca.us>
Source record: 157951

Wow! It's up and running. Now I want sound. I tried configuring
a few WAV player programs with CAB, but none of the one's I have
like to be called as a player from CAB. Anyone else had any
luck, I really wanted to listen to the CNN article on the AZ
train wreck. :(.

Falcon 030 TOS 4.04
In Auto (for STiK) is FPatch2, drivn.prg, scc.prg
Only problem I had was with the dialer. One I logged on (VT52)
to my provider and cut and pasted the prompt's and required
responses, I was able to connect correctly. I'm using the Apex
Media gif and jpg viewers for pictfiles and they seem to
get along ok. I didn't have to mess with the TCIP settings,
only adding my providers address, change port (baud) rate and
personal preferances. DeskTop is 640*480/256 (looks bitchen!).

Mike

393. Re: STiK: No Cookie Jar..

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <45cqvv$lmi@news2.cts.com>
Source record: 157752

CALLUM LERWICK (CALLUM.LERWICK@flight.org) wrote:
: The old TOS's have cookie jars, they just didn't initialize it. Easily
: taken care of with a small autofolder program.

That is good news! What is the name of this program, and is it
available at Hensa?

Thanks!

-- George

****
George Crissman Ferran Scientific
11558 Sorrento Valley Road, Suite 1 dferran@ferran.com
San Diego, CA 92121 My Opinions Only!
****
Some believe the theory of dichotomy, but the rest of us do not.

394. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: wolfen@usa1.com
Message-ID: <45eipt$orh@ns1.usa1.com>
Source record: 157753

In article <1995Sep25.233636@west.cscwc.pima.edu>,
ldickey@west.cscwc.pima.edu says...
>
>Hello Atari St Users-
>
>Could someone help me!
>
>I recently picked up an Atari 520 ST at a local thrift shop.
This system
>came with the SC1224 monitor, two SF314 drives, and the mouse.
Problem is,
>no software or manuals came with it and all I can do at the
moment is play with
>the main screen (built in GUI), and format a disk. It's obvious
I'd like to do
>more with it.
>
>Could someone answer the following questions:
>
>- What is the standard memory that the 520 came with and how far
can I upgrade
> it?

The 520ST omes standard with 512K of memory and you can still
find 1, 2 or even 4MB upgrades ifg you look around enough.

>- What is the standard DOS that came with it and where can I get
a copy

The standard is GEM which is the OS you SHOULD be seeing when you
boot it up (the desktop.) It can use older versions of PC DOS
when you run an emulator such as PC-Ditto. But it is not by
nature a DOS based machine.

> (I'm assuming that there is something more than the GUI that
boots up from
> ROM)?

The OS you see is what it runs.

>- Where can I get a hold of the manual(s) that was packaged with
it?

Don't bother, they really arent of much use. You learn more by
just playign with it. But you could write atari if you really
need to.

>- What sort of programming languages are available for it?
(Assuming most of
> popular ones such as C, Pascal, os-9, Fortran, etc.....)

There are several C and pascal programming languages which were
writtne for it but remember it is a 68000 based machine and your
best best is to contact some european sites since I think that is
the only place left where you can still get software for it.

>- Is there a good VT-100 term program (commercial,
share/freeware) and is it

Check out "flash" its a very good terminal for the ST if you
dont need color which with the SC monitor you dont.

> possible to use any type of external modem (assuming a 25 pin
RS-232

You can use ANY standard Serial modem with the ST as long as your
terminal supports it.

> that it incorporates will work with any modem that has this
connector)?
>
>I have many other questions as well, but these are the ones that
are burning in
>my mind the most. I'd also like to know about some ftp sites
available.
>
>Any help would be appreciated.
>
>Thanks-
>
>loren dickey
>ldickey@west.cscwc.pima.edu
>ldickey@gray.cscwc.pima.edu
>
>
Good luck

395. Re: Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: wolfen@usa1.com
Message-ID: <45ej0c$orh@ns1.usa1.com>
Source record: 157754

In article <howe.812314353@mik.uky.edu>, howe@mik.uky.edu says...
>
> FOR SALE:
>
> ATARI STFM WITH EXTERNAL DRIVE AND MONOCHROME MONITOR. PRICE:
$200
> Also includes monitor master and some commercial software.

How much memory, what kinds of drives etc? Joysticks?

>
> SPECTRE GCR 3.1 WITH MAC ROMS. PRICE: $100.00

> Comes with system 6.04 and all docs.
>
> ALL PRICES DO NOT INCLUDE SHIPPING CHARGES.
>
> Leave mail at this address or at Howe@ukcc.uky.edu
>

396. Re: STiK v 1.06 is available

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <45ejo0$jve@raven.cybercomm.net>
Source record: 157755

azog@gti.gti.net (azog) writes:

>: Does anyone know if files can be downloaded? Is CAB a REAL
>: browser or just a WindowShopper?

>options. It's still growing, so give it time. I seem to recall somewhere
>between the initial release and 1.06 image maps were not supported,
>and now they are. In some of the text files, or discussions here, theres

Imagemaps are still not properly working. They are supposed to, but there's
a bug (as always :-)). That means that some times they might work, sometimes
they won't.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux > Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

397. Re: Getting TOS image

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: sjm@mistral.co.uk
Message-ID: <45epci$21t@news.mistral.co.uk>
Source record: 157756

In article <45318e$3mo@acebo.sdi.uam.es>, Juan de La Figuera Bayon
<juan@hobbes.fmc.uam.es> says:
>
>I am trying to run an ST emulator on UNIX. I have a ST available, but I
>need to make a disk image of the TOS operating system. The program included
>with the emulator doesn't work (in my ST). Anybody knows where I can get a
>program to make such a copy of the TOS operative system?
>

What are you running it under? Linux? What emulator are you
running? where did you get it?

Regards,
Steve,

398. Re: US Atari Mail-Order Sources?

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <45emvj$fum@blackice.winternet.com>
Source record: 157757

> ferrer@news.cig.mot.com (Arnold S. Ferrer) writes:
> Hi all. I'm looking for places within the US that sells
> Atari ST related products. I know of Toad Computers,
> can others be pointed out to me? Thanks.
>
> --Arnold
> ferrer@cig.mot.com
>
>>>>
BEST Electronics
2021 The Alameda, Suite 290
San Jose, Ca, 95126-1127

TEL: 1-408-243-6950

Rich Mier

399. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: ipoorten@cs.vu.nl
Message-ID: <DG8H3q.EMF.0.-s@cs.vu.nl>
Source record: 157758

sinasohn@crl.com (Roger Sinasohn) writes:

>Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
>: chandler@village.ios.com (John Stanmeyer) wrote in a message about Atari
>: vaporware:

>: > Or the Atari 1450XLD!?!?!?

>: Never heard of it - maybe a rumour that has been initiated somewhere on the
>: net?

>It existed, though it never made it to market. I've seen one. Was an
>8-bit machine (ala 1200XL) with two built-in disk drives. Nice looking
>machine too. There's a collector in Northern California (USA) that has
>one. There may be others.

I have a picture of it in my ftp directory.

Look at:

ftp://ftp.cs.vu.nl/pub/ipoorten/atari.8bit/computer.images/big/1450xld.gif

Convinced Claes?? :)

Ivo

400. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DG82Gp.Ats@ridgecrest.ca.us>
Source record: 157759

sjsblake@cix.compulink.co.uk ("Shaun Blake") wrote:
>>and when I get the Hawk030/48MHz that I've ordered
>
>Where have you ordered this from, and how much? There hardly been a
whisper
>about it in the UK, and yet they're on sale elsewhere?

No, not on sale yet. Mabey at the end of October-early November.
Steve Cohen would not take a pre-order from me, but he may be
promiseing dealers first dibs. $700.00 US for starters, and there
will be extras needed $$$$$.

Mike

>Shaun
>

401. Re: Sorry ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DG82pB.AzA@ridgecrest.ca.us>
Source record: 157760

stosser@neon (none) wrote:
>Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
>: Last month I bashed ST Format.
>: This months issue of ST Format was a nice change.
>: I felt that the articles this month were worth
>: my money :)

<<<Big snip>>>

>: Where's Don Maple? He has some interesting friends
>: with trick hardware in their machines.
>:
>: Where's Tina Hackett (sp?). She was a cute and
>: funny writer. I enjoyed her reviews.
>:
>: Dump some others.............
>:
>: Just the thoughts of one reader..........
>:
>: Michael Grove
>
> The same Tina Hackett that did the ill fated soccer sim' round up, the
>same Tina Hackett that reviews the software on an amiga, then tells the
>ST community how crap our versions are, well she has gone...wonder why:(
>
>stosser@airtime.co.uk

>
Yeh, my girlfriend gives me a lot of abuse too! I just thought the
pic was kinda cute in the mag. Sorry if the sexism upsets anyone.:)

Mike

402. Re: Atari Days 1995

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DG83CA.BAx@ridgecrest.ca.us>
Source record: 157761

emmesoft@mbox.vol.it (marco greppi) wrote:
>Hello everybody,
>the second edition of Atari Days in Itay is getting closer. Look out for
>the appointment from November 10th -12th.
>Developers interested to exhibit/visit the Fair can e-mail me.
>Regards and keep supporting the Atari community.
>
>--
>Marco Greppi - Emmesoft

Marco, have you any info on the Turtle Bay products
for the Falcon and the TT I had seen in a magazine
review? They were 040's for both the TT and the Falcon.

Thanks,

Mike

403. Re: Atari ST Emulator for PC?

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <45ev4j$b12@news1.halcyon.com>
Source record: 157762

In article <45ep0e$21t@news.mistral.co.uk>, Steve <sjm@mistral.co.uk> wrote:
>I'm one of those guilty ST owners who defected to a PC, only to
>experience feelings of nostalgia while passing comp.sys.atari.st....
>
>Are there any ST emulators out there for the PC?
>
>Anyway, I'll start digging out all my copies of ST-Applications
>in anticipation....

STeve, you're looking in the wrong place. Look in the LATEST issues of
ST Applications. There twp back cover pages have the information you
need for ordering Gemulator 4 in the U.K. directly from a U.K. dealer.

For the current list of international dealers of Gemulator 4 you can
browse our dealer list at http://www.halcyon.com/brasoft/dealers.html
although note that we just added Compo and that hasn't been added to
the web page yet.

- Darek

--
==
Darek Mihocka, god of PC Xformer and Gemulator, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

404. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <45dv1l$36l@ccshst05.cs.uoguelph.ca>
Source record: 157763

```
: It existed, though it never made it to market. I've seen one. Was an
: 8-bit machine (ala 1200XL) with two built-in disk drives. Nice looking
: machine too. There's a collector in Northern California (USA) that has
: one. There may be others.

Bob Brodie (Atari's former customer rep president) had one. The
guys at B & C Computer Visions also had one, if I remember correctly.

>> Mark <<

--
===============================================================================
Mark Rathwell = "The bubblehead beach blond comes on at five.
= She can tell you about the plane crash with a
The Universiy Of Guelph = gleam in her eye."
= - Don Henley
mrathwel@uoguelph.ca =
===============================================================================
```

405. Re: Help! Caan't transfer files!

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: Joe_Katzman@yuwrite.yorku.ca
Message-ID: <Joe_Katzman-1010950357270001@ellen5.slip.yorku.ca>
Source record: 157764
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <45b9ms$dka@erinews.ericsson.se>, Daniel Eriksson
<eradaer@gaera.ericsson.se> wrote:

> What you've found is the (in)famous DOS-bug. AFAIK the DOS-
> manual says one thing and DOS does another. The problem is that
> TOS and DOS disagrees about a couple of fields in the bootsector.
> This has been fixed in later versions of TOS. My guess is that
> you are running TOS 1.02 (originally fitted in the MegaST). The
> fix was introduced either in v1.04 or 1.06, I'm not sure.
>
> There are three solutions to your problem:

Many, many thanks for your help, Daniel.

> 1. Get one of the free programs that will let you write a
> DOS-compatible bootsector on your existing disks.

About finding one of these programs. Perhaps you have a program name I
could ask for? Much easier than trying to explain the whole problem over
again at the store...

--Joe

406. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <307ab7f83ed6aa0@xs4all.nl>
Source record: 157765
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Gaven Miller (gmiller@inca.co.nz) wrote:

>Gerry O'Rourke (gigxr01@nt.com) wrote:
>> In article <44s0nq$ain@status.gen.nz>, mbecroft@iconz.co.nz (Mario
>> Becroft) wrote:
>
>> >
>> > And, AIUI, under MiNT you can have drive letters all the way to Z, so a
>> > 9gig drive (18 partitions @ 512MB each) should work fine as long as you
>> > run MiNT.
>> >
>
>> How do you do this? (A Genuine question!!)
>
>> When I load MiNT, I get an extra drive U. I have not been able to define
>> other drives between P & U.
>
>> AFAIK,TOS can only handle 14 hard drive partitions, giving a max of 7 Gig
>> (assuming that 512 Mbytes is the max partition size under AHDI).
>
>If you are using AHDI, there is a definate limit on the number of
>partitions on a single hard drive. Spread amongst two or more drives, this
>limit can be overcome.
>
>To access above drive 'P', you need a TOS version above 1.0.
>
>Assuming you do have a TOS version capable of accessing beyond P:
>
>To prove that you can access drives above P:, try loading a string of 10k
>RAM discs from your AUTO folder (assuming that the RamDisc utility you use
>is intelligent enough to assign successive drive letters) Now check to see
>which drives are available. You should find your "new" drives appear.

That may well be, but it's totally irrelevant as we're talking about
HARDdisks here. What you can do by the time 9 Gig on-board RAM is affordable
is not the point. You could also have brought up that a CD-ROM player can
be assigned to UI's greater than P:, which is completely correct.

All this does not change the fact that there is no way I can recognize all my
partitions (at one time) on my Falc. I always have to reboot and unmount
other drives for that. Now who can fix that ?
I have 8 (IDE 420 MB) + 4 (SCSI 850 MB) + 2 (Syquest) + 2 (ZIP) partitions.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

407. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <Q0L5BD2@moacs.indiv.nl.net>
Source record: 157766
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Gaven Miller (gmiller@inca.co.nz) wrote:

> If you are using AHDI, there is a definate limit on the number of
> partitions on a single hard drive. Spread amongst two or more drives,
> this limit can be overcome.

No, the AHDI partition table (not really a table, it's more like
a chained list) does not limit the number of partitions per hard
disk, which is only limited by the number of sectors on the disk.

Maybe you were thinking of the Atari/NetBSD partition table, which
is limited to 16 partitions per harddisk.

> To access above drive 'P', you need a TOS version above 1.0.

See one of Uwe Seimet's articles in this thread, which mentions
the difference between BIOS devices and GEMDOS devices. You're
talking about GEMDOS devices here, while AHDI is only concerned
with BIOS devices.

Waldi
--
"How many AOL users do you need to change a light bulb?"
"Only one..." - "Add me!" - "Me too!" - "Me either!"...

408. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <TAM5BQD@moacs.indiv.nl.net>
Source record: 157767

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:

> What transfer rate can the SCSI bus on the TT achieve assuming
> the hard disk is rated above the actual port speed and the best (?)
> drivers are used?

approx. 1.8 MB/s.
--
"How many AOL users do you need to change a light bulb?"
"Only one..." - "Add me!" - "Me too!" - "Me either!"...

409. Binkley etc. on MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <443_graham@grasper.demon.co.uk>
Source record: 157768

It was none other than thomah@ifi.uio.no who did write on 07 Oct 95 that ..
t> Does anybody know if BinkleyTerm and JetMail and any other program
t> I nees to poll and read messages from NeST will work on MagiCMac?
t> (They should work if they don't do any direct hardware access...)
Jetmail certainly will although I am not sure about Binkley but I have been told it does ... Semper is the prefered FTN mailer these days though .. GEM and lovely to set up and run and thus run with Magic just fine.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

410. Re: HELP! Need SoftWare to Make HTML & Web Pages!

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <444_graham@grasper.demon.co.uk>
Source record: 157769

```
It was none other than diehl@nudge.io.org who did write on 08 Oct 95 that
...
d> You don't need any kind of software to be able to make pages. All
d> you need's a small manual on learning HTML, and a text editor.
d> Very simple. If you want to search for some online tutorials on
d> learning HTML, go into Webcrawler (http://www.webcrawler.com) and
d> search for the words "HTML tutorial guide" and you should get back
d> tons of pages that contain tutorials on HTML (there are many).
d> It's quite easy to learn -- if you have patience, you could learn
d> it all in a week, even if you know nothing about programming.
Whilst all the above it very true (And thanks for the useful source pages for
the tutorial) there are perhaps a couple of things around to help things
along a bit .
Everest Abbrev. file
IIRC Some tools to convert STGUIDE format to HTML.
A full blown HTML editor would be pretty cool though !
--

---
Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn
```

411. Re: Connect SLM605 to PC

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: nlayzer@titan.oit.umass.edu
Message-ID: <45ekkt$c41@nic.umass.edu>
Source record: 157770

Henry Koechl (h9251970@miraculix.wu-wien.ac.at) wrote:
: Please, I desperately need help!!!
: Does anyone know how to connect the Atari SLM605 laserprinter to a PC?
: Is that possible? Is there a way you could use an ordinary 1040STE as a
: print server over a serial link within a Pc network?

: Thanxxxxx a lot!!

I am also interested to know if anyone out there has solved this
problem.

nick layzer

412. Re: Atari Days 1995

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1010950954340001@macmax.irfmn.mnegri.it>
Source record: 157771

In article <DG83CA.BAx@ridgecrest.ca.us>, Michael Grove
<mgrove@owens.ridgecrest.ca.us> wrote:

>
> Marco, have you any info on the Turtle Bay products
> for the Falcon and the TT I had seen in a magazine
> review? They were 040's for both the TT and the Falcon.
>

Please, what's this ?
I would like to know some infos...
Thanks

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

413. Release of OASIS 1.35E

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <813359920_OASIS_@yeadontt.demon.co.uk>
Source record: 157772

Tonight (Tuesday 10th of October) OASIS 1.35E has been uploaded to the Demon and Hensa FTP sites.

Here is a summary of the changes from version 1.34E to version 1.35E of OASIS

OASIS 1.35E

Bug fix for 'Indexing Lost Mail' (bug introduced at 1.34). It now works!

Bug fix for viewing Help on screens greater than 640 pixels wide. The text no longer 'escapes' from the right hand edge of the window.

LOW_MEM.PRG now functions correctly for people with 1Mb of memory.

From version 1.34 and onwards OASIS is now shareware. Anybody who wishes to can now pre-register OASIS for the fee of 10 UK pounds.

Pre-registered users will recieve a discount of 10 UK pounds when OASIS 2.0 is released.

The full package for OASIS 2.0 will include an updated OASIS including UUcoding built in, PGP support and more, ICE (the GEM replacement for NOS) and Spider (the graphic Web Browser).

The full registration fee for OASIS 2.0 will be 30 UK pounds, hence pre-registered users will only have to pay 20 UK pounds.

Everyone who pre-registers will recieve confirmation by E-Mail, in addition pre-registered users will recieve regular updates on progress with OASIS 2.0.

Send all cheques/international money orders (made payable to Mr P. Yeadon) to:-

Mr P. Yeadon,
29 Bolton Street,
Reddish,
Stockport,
Cheshire,
SK5 6BE,
England

Please include your Name, Snail Mail address and E-Mail address.

Anyone living in Sweden can pre-register OASIS with Dag Doa at:-

Dag Dao
Angelholmsgatan 12

S-21Y 22
Malme
Sweden

or via e-mail at:- dada@dada.pp.se

--

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The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

414. 256 Greyscale Handscanner

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <45equk$1m0@status.gen.nz>
Source record: 157773

Would someone know where to get a 256 greyscale handscanner for the Atari?
Or does anyone have one and what is the quality like?
Does anyone have one for sale?

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

415. NEED: UK Address for Compo

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: LHL0032@UABDPO.DPO.UAB.EDU
Message-ID: <45dv71$h18@maze.dpo.uab.edu>
Source record: 157774

From: LHL0032@UABDPO.DPO.UAB.EDU (Moudry)
Newsgroups: comp.sys.atari.st
Subject: Re: Arnor?
References: <812669376_OASIS_@phil4.demon.co.uk>
<DG21Cn.GHH@cix.compulink.co.uk>
Organization: Development & Training Univ. of Alabama @ Birmingham
X-Newsreader: WinVN 0.91.6

In article <DG21Cn.GHH@cix.compulink.co.uk>, sjsblake@cix.compulink.co.uk
("Shaun Blake") says:
>
>Compo(UK) are now supporting Protext, v6.6 recently released.
>Tel: 01487-773582
>
>
>Shaun
>
Could anyone send me a current postal address for Compo? I just bought a
copy of ProText (earlier than the 6.6 mentioned above), and need to send
in my registration and ask how much the upgrade will cost me.

The new address might be of general interest to all, but if it's easier,
just E-mail me directly.

Thanx,
Joe Moudry
Development & Training
University of Alabama @ Birmingham
LHL0032@uabdpo.dpo.uab.edu
(205) 934-3359

GOPHER.SYS of Alabama Atari Computer Enthusaists (AACE), 1982-

416. New Spreadshet available!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <45eih5$rpn@osiris.wu-wien.ac.at>
Source record: 157775

Hi!

ASH in Germany presented a brandnew spreadsheet and publisghing program
called TEXEL.

TEXEL is (or should once become) a MS Excel clone, a full spreadsheet
which takes advantage of all GEM features (vectorfonts, volour,
Iconify...), provides page preview and zomming on the spreadsheet, allows
to import MS Excel Files, has toolbars and supports the math coprocessor.

The package is priced at DM 149, currently only available in German (but
YOU might change that), requires 1Mb of meomory and is fully supported.

A demo version is available on ftp.uni-kl.de, look for the selfextracting
file texldemo.tos; Online help via ST guide and Bubbe help available.
Works on all Ataris (1 Mb minimum) and Atari comatabile OS (Magic Mac,
Gemulator, Janus etc..)

Regards,

Alfred

417. Oasis & MagiC - working

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813321502_OASIS_@swampdog.demon.co.uk>
Source record: 157776

This works for Oasis133 under MagiC 3. It may work for different combinations of the two but then again it may not.

Disable MagiC and run the Oasis installation program. Do not select the MagiC option. You may also find that if you ask for the transfer options then the installation can crash - so backups are in order.

Reboot MagiC.

You can now run Oasis as a multitasking process. It works fine except for the "Log On" option - it will not execute NOS - no matter, it does not need to.

You can execute NOS.TTP and Magic will run it in a VT52 window. I don't recommend this because keyboard input is *very* slow. You would have to mess around with the MagiC settings to get something usable.

In the OASIS folder rename NOS.TTP to NOS.PRG and make it into a single tasking process without running in a window.

When you want to log on, just execute NOS directly and do your stuff as normal. When NOS terminates switch to Oasis if it is running or execute it if it is not - select "Log On" then click on unbatch. Oasis does its thing then you can get on as normal.

Remember that MagiC (3 at least) does not need any serial code patch programs. I suppose also that the extra partitions available under MagiC will be usable in NOS as well.

--

Guy Harrison

guy@swampdog.demon.co.uk

418. MagiC 3

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813322466_OASIS_@swampdog.demon.co.uk>
Source record: 157777

I have seen a couple of postings asking about the availability of MagiC 3.
I got it from System Solutions months ago.

ie Release 3, Version 513 (read from cookie jar).

--

Guy Harrison

guy@swampdog.demon.co.uk

419. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <45esnj$g7n@holly.cc.uleth.ca>
Source record: 157778

In article <Pine.BUL.3.90.951009101028.27327A-100000@bull.mimuw.edu.pl>, Szymon Stasik <stasik@bull.mimuw.edu.pl> writes:
>
>So any new info about MicroBox?
>I know it exist, I even saw the foto (not raytraced :) with minitower and
>a keyboard seems similar to TT keyboard.
>So if any has more info please do write!
>
>Simon.

By any chance, was it black? >:)

Jon

420. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <45etde$g7n@holly.cc.uleth.ca>
Source record: 157779

In article <hdNhHrJ.cherridge@delphi.com>, cherridge@delphi.com writes:
>I have a 1040 STE with 4 Megs of ram. Will the web-browser work on my

Yes!

>ste and if so, where can I get one. I currently have a slip account but
>can easily get a Slip/PPP account. (I meant to say, I have a shell account)
>..
>Tell me something, I've been looking for something to emulate Netscape for
>the P
>C and wish to use it on my 1040 Ste.
>..

You will have no problems using STiK and CAB! (Actually there are a few minor bugs.) Just make sure you read the instalation instructions carefully, and follow each of the steps. They are available in a file called WWW1xx.ZIP which you should be able to find on any major ftp site (HENSA, Atari Archive, uni-kl, or CNAM.) STiK does the low level comms stuff, but CAB is the actual WWW interface thing. (I hope this isn't too technical for anyone... >:)) It should work on any ST/STe/TT/Falcon, and currently only with a SLIP account. It's freeware, but I highly recomend sending in a donation. It took us long enough to actually get one, lets try to encourage it's continued development!

>Connor
>Texas Cinema

Jon

421. Re: How To Run Atari Games On PC

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <45evd1$b3g@news1.halcyon.com>
Source record: 157780

In article <456nmv$eek@news.azstarnet.com>,
Kirk Carpenter <kirkc@azstarnet.com> wrote:
>I would like to find out if there is an emulator package which will
>run Atari games software on a PC (486/33). A woman who works for my

Our Gemulator 4 product emulates an ST and STE on a Windows machine, and
does allow you to play some games. However, there is one major
restriction and that is that the game disks cannot be copy protected.
If there is any sort of protection on the disk, the emulator will
probably not run it. Games that you can coy to the hard disk will
usually run. So it depends what you're trying to run.
You can browse our web page to find out more.

- Darek

--
==========
Darek Mihocka, god of PC Xformer and Gemulator, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

422. Re: Sound with CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <45dvkv$pqt@btmpjg.god.bel.alcatel.be>
Source record: 157781

Does it do PPP yet?
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

423. Re: STiK bugs & stuff

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: lamparty@telerama.lm.com
Message-ID: <45epkp$l8d@india.lm.com>
Source record: 157782

I guess I'm one of the lucky ones! My new provider gave me all the information that I needed and a permanent IP address. So far this is the first day for using STIK and CAB, but It only bombed with 2 bombs the first time I used it the worked flawlessy from then on! At least now I know what webcrawler graphics look like even though I couldn't get it to do a search, because i couldn't enter any text? Anybody know how to use it to access webcrawler for a search?

Tom Lamparty (lamparty@telerama.lm.com)(ab164@yfn.ysu.edu)

424. Re: How do I get on Hensa?

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813326182_OASIS_@swampdog.demon.co.uk>
Source record: 157783

In article <45fuum$p5m@news.xmission.com>
scooterb@xmission.com (Scooter Black) said:-

>The subject says it all. I tried to connect to it, but it wants a user
>name and a password. What am I supposed to put?

at login: (ie the first prompt)
ftp <cr>

password: (ie the second prompt)
username@ <cr>

for me this would be:
login: ftp <cr>
password: swampdog@ <cr>

and for you:
login: ftp <cr>
password: scooterb@ <cr>

This is the same for most sites. Sometimes 'ftp' won't work, use 'anonymous'
instead. The password can usually be any old garbage but it is polite to
give your username as this allows the site to tailor itself to user's needs.
Some sites insist that the username is entered for security reasons.

For speed you should assign your username to a function key. In NOS this would
be something like:

fkey <number> "scooterb@\r"

For completeness, the '@' effectively means "add the hostname" so when you
enter scooterb@ what actually gets sent is scooterb@xmission.com. The '@'
just saves typing.

--

Guy Harrison

guy@swampdog.demon.co.uk

425. Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95101100001220223@acpu.com>
Source record: 157784

AS> I'm looking for people who have had dealings with Toad
AS> Computers. How are they? Good?

Lots better than good - they are super. It is hard for me to
imagine how they could be better.
No, I don't work for them.
"The Poor Deluded Soul"
tderrick@acpu.com

... Does "Bad FAT" mean this disk has high cholesterol?
___ Mountain Reader II - #00000077

426. Re: Good term program needed!

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <813354808_OASIS_@phil4.demon.co.uk>
Source record: 157785

In article <457lu5$qq6@enterprise.america.com>
soupigf@enterprise.america.com (Matthew Gabriel) said:-

> Anyone know of a good shareware/PD term program for the Atari?
>
> While I am at it, does anyone out there have a list of mandatory
>(or just plain nifty) share/free ware I should set my self to buisily aquire?
>
> TIA!
>
> SoupIsGood Food
>

I think the favorite term proggy (shareware) is teddyterm (I know it sounds
silly, but it is pretty good). My favorite is Vanterm, cause its dead simple.

other Pd and Shareware that is good:

Award Maker Plus
Munch (art Proggy)
GemBench 4.03
OCR 1.3C
ST Guide Creator 4
Profile
Freedom
Idealist 3.6
Kivi
Let 'em fly
Master Browser
Everest V3.5E
Gemview V3.15
Speed of Light V3.8
POV2
Crack Art
Marcel
Photochrome 4
Octalyser

Games

Hoog
GNU Chess 3.5
Stelb 2.1
Astrodia
World of Henry
Square Off

Starball
Skyduel
Llamatron
Dynabusters+

All the above are sort of pretty good, If you need something then get one of the above, but you won't need it all, some stuff (eg. OCR) is specific for peoples needs. Nb. I cannot say where or if you'll find ALL the above stuff, but it'll be there somewhere !!!

Good luck

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

427. Re: Good term program needed!

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <813333392_OASIS_@bpfd.demon.co.uk>
Source record: 157786

In article <458b77$ev6@jazz.iinet.com.au>
fezzy@iinet.com.au (Peter Feszczur) said:-

>Yep, STarCall. It's available via ftp from iinet.net.au in the
>pub/atari/comms dir. It's the current ENGLISH (92% anyway) soon to be
>updated.
>
>The easiest and best fully 'GEM'ed' S/W comm's available for the ST (IMHO
>that is)..

Last year when I tried it it looked 'okay' but as for GEM compliance
it won the booby prize. Even Freeze Dried was more GEM compliant.

I could not actually get it to do anything useful due to this.

I assume it has been through a radical update...

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

428. Re: Help request for ST Newbie

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951010154620.8027A-100000@planetx.bloomu.edu>
Source record: 157787

Date: Tue, 10 Oct 1995 00:10:06 -0300
From: "John S. Gray" <ag352@ccn.cs.dal.ca>
To: Eric Noss <enoss@planetx.bloomu.edu>
Newsgroups: comp.sys.atari.st
Subject: Re: Help request for ST Newbie

In my response to "Help request for ST Newbie", here's what several
ppl wrote and how I'll answer for them.

John S. Gray wrote (in a private e-mail letter):

>My 2 cents worth: Yes, the Marpet board is fine for RAM upgrades. BTW do
>you have the hardcopy version of the TOAD COMPUTERS catalog. from
>Severna Park MD? Generally if it's a buggy product, Toad won;t sell it,
>although
>they aren't always the lowest price. As for your SSDD: (a) you can get
>the SF354 upgraded if you search around, but you may suddenly find a
>used
>SF314, which is double-sided to begin with, for less money. Also you
>might luck into one of the more recent 1040 STe (TOS 1.6 or 1.62) units:
>As more and more ST people leave the platform either to Falcon, Mac or
>DOS box. the price of these is plummeting. I bought a `spare' 1040 STe
>recently for $75.00 Canadian. If you go up to 2 or 4mB and a double
>sided
>drive, buy a copy of CALAMUS 1.09N, the page layout program. Then you'll
>be producing some great looking pages. However one really needs an
inkjet
>or laser printer to get instant results.

Toad sells the XTRA-RAM Deluxe board which Marpet makes; they just didn't
mention it in the catalog. You right about the drives tho, it's
easier to buy a replacement than just replacing the drive in the
casing which I thought Mike wanted to do. Now you need to at least
get DD drives since everybody else uses these and you can use them on
a PC(If formated at 80-9 of course). An STe is good if you want to
run a few STe programs or at least hook it up to your stereo for
better sound. (I'm interested in a cheap STe for spare parts BTW.)
Calamus, I don't know much about that; but it is a heck of an expensive
setup just to use it.

And Steve Taylor has filled in a few blanks I had made:

>>First, you have to save your documents as straight ASCII text. You
>>lose your bold, italics, and underlining however.
>
>Or alternatively, there is at least 2 utilities (i forget the names

>now) which will convert between 1st Word Plus, RTF, and other formats.
>This will retain formatting information and text highlights.

I'm so sorry I forgot about this, you can use The Ultimate
Converter(TUC) to convert from 1st Word to the PC WP and back. It's
a TTP program you you have to figure out how to use the commands in
the scripts. Great ultility!

>>use 1.44M but you can only use 720K. You need TOS 2.06 and AJAX chip
>>to use the HD format but it's hard to do especially on a 520STFM.
>
>You do not need TOS 2.06. You just need any utility which will format
>in high density - and there are loads around.
>And as for the Ajax chip, there are many users around who are managing
>quite well with the WD1772-02-02. Unfortunately my 02-02 is
>underspecified :-(

You can use a WD chip but it's a gamble. If you don't have a 20-20
chip, you will have to get it replaced. It may be easier IMHO to
just get a dealer put in a kit. But since I'm getting a new
computer anyway, I'm not to worry about this :)

Thanx for correcting any mistakes I made which I haven't yet read up on. :)

Eric Noss

429. MIDI project for class

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951010155358.8027B-100000@planetx.bloomu.edu>
Source record: 157788

I need to do a presentation on using the MIDI format for my class. I have an article on the history of MIDI and I will look in the library for more...but I may need some of the following:

- Structure of the MIDI file.

- Specs of MIDI ports.

- How ST's have been used MIDI for networking.

- How a Sound Blaster may play a MIDI file.

If anyone can also point out where on Gopher(and etc.) I can find more MIDI articles, that will be real helpful. I figured that MIDI is a popular subject with ST users. Thanx.

Eric Noss

a.k.a

Mr. Maddog

430. Re: Current Notes Magazine

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951010160114.8027C-100000@planetx.bloomu.edu>
Source record: 157789

On 8 Oct 1995, Gerald Canady wrote:

> My last issue of CN was May/June '95, vol. 15, no. 3. I got the impression
> from Joe Waters editorial that a new group of folks would be taking
> over, headed up by Howard Carson as editor. I'm not complaining, just
> looking for some info regarding Current Notes' status.....and hopefully
> waiting for the next issue.

I believe Current Notes will be returning but with new staff. Eric March(Diehl) is currently writting some articles for it. I don't have his e-mail address but you can ask him on the way of his web page(which is like a desktop interface). http://www.io.org/~diehl/d-main0.html

You know, I did read that Joe said he's giving editorship to Howard Carson but everybody acted like it was the "last absolute" issue ever. I did enjoy articles from Dave Troy and David Small as well as the guy who wrote "Goodbye Atari". What I got out of it was that even if you do get a Pentium or a Power PC, you can still be an Atari user no matter what.

"I will survive...I will get by..." - Some disco singer from the 70's :)

Eric Noss
a.k.a
Mr. Maddog

431. Re: Anybody have information on unix ST emull

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: pitchfsj@aston.ac.uk
Message-ID: <DG8CIv.L6C@aston.ac.uk>
Source record: 157896

```
In article 100000@slc-17, Sim <py4sdh@bath.ac.uk> writes:
>
>The other day while browing though STf or the other one, I noticed an
>artical about an ST emulator for unix machines.
>
>It had a picture of an Xwindows desk top with Grav running in a window.
>I think it said it was for solaris machines.
>
>Can some one provide details/ftp/www???

THeres a page about STonX - an ST emulator for unix at:

http://www.complang.tuwien.ac.at/nino/stemu.html

theres a link their from my page. I don't know if it's the one you wanted,
but I hope it helps.

Steve.

---
___ ___ ___ _ _ ___ All opinions are my own!
M__ M M_ M M M_ pitchfsj@aston.ac.uk
__M M M__ M M__ WWW: http://www.aston.ac.uk/~pitchfsj/atari/
```

432. FS: Atari TT system

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: S1014097@cedarville.edu
Message-ID: <S1014097.16.307A6E64@cedarville.edu>
Source record: 157897

FOR SALE

Atari TT030 system includes:

Hardware:
1 working Atari TT030 with 6 megs of ram (2 ST, 4 TT)
-1.44 floppy
-TOS is copywrited 1991 (works with the internal 1.44 drive)
-revision H motherboard
-Mighty Mic 32B Ram expansion board (up to 22 megs)
-keyboard, Nashua mouse with software.
-manuels box and system disks

1 non-working "parts" TT030
-includes case and all chips (030, 68882)
-TOS (4 chips)
-2 megs of ram on board (socketed)
-extra "new" keyboard
-extra "new" atari mouse

1 External Floppy drive
-slim, for use with Spectre GCR

2 Extra joysticks

Spectre GCR with 128k Mac roms (allows the use of Mac formatted disks)

Software Includes: (in no particular order) (I have boxes/documentation for these)
-Steinberg Cubase 3.01 for the Atari ST/TT (original price 579.95) (has key)
-DynaCADD (has key)
-Publishing Partner Professional
-Easy Draw w/Personal Draw Art 1
-Scanart
-Flash
-MicroMake
-Partner Fonts 2
-Neodesk
-Multigem plus
-Supra HD utilities
-Prism-Paint
-CAD 3D 2.0
-Stalker 2.0
-4 X Forth
-Flash II
-MaxPak
-Lattice C version 5

-Devpac TT
-Devpac ST version 2
-MultiTOS
-Modula 2
-Degas Elite
-Stalker 3
-Cyber Sculpt
-DB Master One
-Slicctop
-WERCS
-G+plus
-Circut Maker
-Revolver
-Hyper Font
-A&D Universal II
-PrintMaster
-Tempus
-Atari Works
-PC Ditto
-HiSoft Professional Basic
-Microsoft Write
-Dollars and Sense
-HiSoft C
-Drafix
-Prospero C
-Straight FAX!
-Becker CAD ST
-Canvas
-Mug Shot
Games:
-Wanderer
-Monty Python's Flying Circus
-Photon Storm
-Omega
-Operation Stealth
-Proflight
-Captive
-Leisure Suit Larry I & III
-Breach II
-Populus I and II
-Powermonger
-Lemmings
-Leather Goddess of Phobos
-Hitchhikers Guide to the Galaxy
-Music Construction Set
-F19 Stealth Fighter
-Ultima VI
-Falcon with mission disks
-Starfleet I
-Rings of Zilfin

-Kissed
-Space Rogue
-Drakken
-Fighter Bomber
-Carrier Command
-Infestation
-Spy vs. Spy
-Battle Chess
-Deadline
-Starglider
-Starglider II
-Oids
-Typhoon Thompson
-Airball Construction Set
-Alien Fires
-Menace
-Shadowgate
-Wrath of Nicodemus
-Heroes of the Lance
-Gauntlet
-Obliterator
-Barbarian
-Resolution 101
-Virus
-Thunderstrike
-Weird Dreams
-Sentinel
-F-15 Strike Eagle
-Death Bringer
-Day of the Viper

Sofware without documentation (all original disks) (some didn't have docs or don't need it)
-CZ Android
-FONTZ!
-VIP Professional
-A-ram
-Supercharger
-Spectrum 512
-Wordperfect
-Knife ST
-Macro Mouse
-Megafont ST
-Tempus II
-Interlink ST
-Quartet
-Replay VII
-Easel ST
-Diamond Back
-Kult
-Bloodwych

-The Pawn
-Uninvited
-Phantasie III
-Sidewinder
-Tanglewood
-Shadow of the Beast
-Terrorpods
-Blood Money
-Captain Blood
-Gods
-Conqueror
-Megaroids
-ST Star Raiders
-Blastaball
-Xenon
-Cosmic Pirates
-Sim City
-Targhan
-Shanghai
-DM II Chaos Strikes Back
-Goldrunner
-Bureaucracy
-Sleeping God's Lie
-Xenon II
-Astaroth
-Q-Ball
-Star-blaze
-Impossible Mission

Misc. Software and Such
-50 misc PC ditto IBM disks with various programs
-150 or so Mac disks for use with Spectre 128
-600-800 disks full of all sorts of utilities, applications, games, demos, text, etc...
-4-5 disk cases
-app. 80 or so ST Formats/ Computes/ Start magazines with disks

Books
Atari ST Machine Language by Abacus
MacUsers 1001 tips for the Macintosh
Compute!'s Atari ST Machine Language Programming Guide
ST Disk Drives Inside and Out by Abacus
Atari ST Internals by Abacus
Atari ST GEM Programmers Reference by Abacus
Motorolla Programmer's Reference Manual 68k series
680x0 Programming by Example by Howard W. Sams & Company
Intermediate and Advanced Atari ST Subjects by Ralph C. Turner
The Atari ST Book by Ralph C. Turner
Compute!'s Technical Reference Guide Atari ST vol. 3
Compute!'s ST Applications Guide Programming in C
Atari ST Application Programming by Bantam Books
Programmer's Guide to GEM by Sybex Books

I am looking for the best offer on this system, the extra keyboard that I have listed may not be available at time of sale.
Bill Augustine s1014097@cedarville.edu

433. Re: Iomega Zip FAQ 1.6 on WWW!

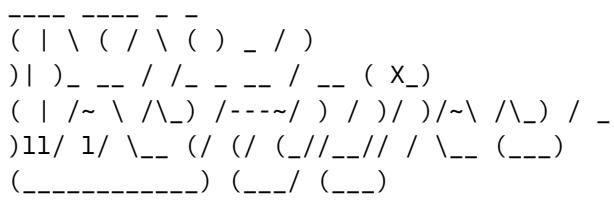
Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: jbk4@email.psu.edu
Message-ID: <45ehao$1el5@hearst.cac.psu.edu>
Source record: 157898
Cross-posted to: comp.sys.mac.hardware,comp.sys.mac.hardware.misc,comp.sys.mac.hardware.storage,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.amiga.hardware

In article <seimet.813229505@aix7.rhrk.uni-kl.de> seimet@rhrk.uni-kl.de (Uwe Seimet) writes:
> steveg@cnct.com (Just Steve) writes:
>
> >The Iomega Zip FAQ is now available on my very own home page. Sorry for
> >the extreme delay, but my regular job has been knocking me silly for the
> >past two months and I haven't had a lot of time to work on either the FAQ
> >or the web page. Current version is 1.6, but a version 1.7 is due out Real
> >Soon Now.

I missed the original post. Can you email me the site?

Thanx,

Jaeson K.
--



Jaeson Koszarsky Amiga 3000+
---------- ----------
cyberprophet@psu.edu 68040/30Mhz
jbk4@email.psu.edu 24Megs-1GIG
jason@chaos.ezgate.com OS3.1

434. WTB: HD or HD-controller (Sweden, please!)

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: PAR LARSSON <y94parla@isy.liu.se>
Message-ID: <45dts6$nap@newsy.ifm.liu.se>
Source record: 157899
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'd like to buy a harddisk or a controller for an STe as cheap as possible.
Preferably 500 SEK or lower... Don't hesitate to answer!

Pï¿½r Larsson
y94parla@isy.liu.se
http://www.edu.isy.liu.se/~y94parla

435. Re: Atari Show in Dallas

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DG81Kt.A7v@ridgecrest.ca.us>
Source record: 157900

sirsmedley@delphi.com wrote:
>Heiko Schaefer <Heiko_Schaefer@s4.maus.de> writes:
>
>>to the USA. Here in Germany is "pantolino morte". Atari is dying here.
>
>
>In the US, the Atari has pretty much died as much as it can! Everybody
>who is still active in the Atari community today has no intention of
>jumping ship. For the most part, anyway. We are the hard core users who
>see no reason to give up our Atari computers just because they are not
>the latest and greatest thing out there. The computer works and does
what
>we require - so why start all over again with something else?

Here, here, I second the vote! :) :) :) :) :)

Mike

436. Re: Atari Show in Dallas

Newsgroup: comp.sys.atari.st
Date: 1995-10-10 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DG81Gn.A4I@ridgecrest.ca.us>
Source record: 157901

chainxor@control.auc.dk (Henrik Lunardi Weide) wrote:
>In article <199509260656.a11388@s4.maus.de>, Heiko_Schaefer@s4.maus.de
(Heiko Schaefer) writes:
>> Hi Joerg,
>>
>> JR>I don't think so!
>> If you could read the MausNet-Group "Schwaben" you would see, that
Atari is
>> dying.
>> It's hard to belief, but it's true. But belief me, I stay loyal to
Atari. But I
>> suffer a bit from this Anti-Atari talking here in Germany.
>> JR>It seems to be possible that there will be lots of new products
(not
>> JR>from ATARI of course :-( ).
>> Yes, but against the arguments of system changers, there can be
innovations
>> over innovations. They aren't interested.
>> It's sad but true!
>>
>
>May I guess ???
>
>ST-Computer (or should I say OpenSystems) have convinced a lot people
towards the
>Mac-platform. Right ?

I hope to many do not stray away just yet. I use the Macs at work
and the software is getting more of the PC flavor, and the poor
040 runs so hard just to fill the screen (except for Magic,it is
fast but you are on your own for help in the U.S.). I know the
Power PC is fast, but to utilize this, you must have all softs
optomized for the PPC. This is a great cost and 040 softs only run
as they would on an 33mhz 040. I do not have this much time in my
life and will remain married to my TOS machines. I will buy all the
new softs I can,of which there are still many, and give my Falcon a
boob job with one of the new accelerators that are available:).
Mabey someday I will be able to buy the Eagle with a DSP card
in the States, and again I will be happy. If anyone chooses to
change computer types, that is there right. I won't feel sorry
for them when Microsoft gives them a bite:). Besides, what
other brand can you find names like Wizztronics, Barracuda, Hard
& Soft, Titan Design, Compubuild, TT, Falcon (cool,right), Stacy,
SpeedResouliton, FX-Card, Ram Gizzmo, Cubase Audio, FDI, MegaSTE

C-Lab Falcon, GE-Soft,and the list goes on and on.

Just the rambling's of a hopelessly insane addicted TOS user :)

Mike

/ All my other computers run Atari Software\
>
>> JR>Also Team-Computer announced that they will present sonething
>> JR>spectacular. Let's wait and see.
>
>
> Keep Cool and Flying...
>
> ChainXOR...
>
>

437. Re: fzdz term key

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <45g7u1$13le@columba.udac.uu.se>
Source record: 157702

Julian Gifford (julian@connexus.apana.org.au) wrote:
: RICHARD GOOD (richard.good@almac.co.uk) wrote:
: :
: : Hi i have a copy of the last updated version of FZT without a Key.
: : if any one wants a copy let me know.
: :
: : i use mine to link to BBS using ansi emulation and for access to the
: : internet via the BBS without any problems.
: :

: What version is it? I run V2.20.
: Regards,
: Julian.

: --
:
: /| |\ o _, /�� o |\ |\ _ |
: | | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
: \|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
: (| julian@connexus.apana.org.au |) |)

Does it support VT100???

Yours /SN

--
<-->
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<-->

438. Re: Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.951011121300.29218B-100000-100000@bull.mimuw.edu.pl>
Source record: 157703

> : > I've recently purchased a Quantum Fireball SCSI drive (1 Gig) which I
> : > want to connect to my Falcon. But I can't get it to work because the
> : > Falcon can't seem to recognize the drive. I have the drive set to ID 0
> : > which is required by the Atari hard disk driver. I also have
> : > terminating resistance for the drive since it's the only drive in the
> : > chain.
> :
AFAIK the newest HUSHI 6.10 can work with SCSI III drives. It also has
special configuration options for Quantum drives.

regards,

Simon.

439. Re: MagicMac and the English language?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.813433250@gen-off-3>
Source record: 157704

az822@FreeNet.Carleton.CA (Angus P. Armstrong) writes:
>Is there an English language version available that will work on my power mac?
Yes, v1.2.2, currently being sold in the UK by Systems Solutions
(ssolutions@cix.compulink.co.uk).
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

440. Atari-Ste and lots of software

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: Robert Oyler <royler@cnmnet.com>
Message-ID: <45h33d$rf6@future.cnmnet.com>
Source record: 157705

I have an Atari-1040 ste with 1 meg memory with color monitor
and 3 disk drives (1 internal) (2 external) double sided. All in great
working condition. I also have lots of games about 300 or more
and some modem programs, word processors etc. Good commercial
games such as Dungeon Master I and II, kings quest 2 & 3 and 4,
and many many others. I will sell for $425 firm and include shipping.
If a check is written It must clear bank before I ship. If interested
leave me some E-Mail and I can give you my home phone if you want
to know more.

441. Re: MagiC 3

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1110951630540001@macmax.irfmn.mnegri.it>
Source record: 157706

In article <813322466_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk wrote:

> I have seen a couple of postings asking about the availability of MagiC 3.
> I got it from System Solutions months ago.
>
> ie Release 3, Version 513 (read from cookie jar).
>

English or German version ? (this is the problem...)

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

442. MagicMac and the English language?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: az822@FreeNet.Carleton.CA
Message-ID: <DGALyp.JtL@freenet.carleton.ca>
Source record: 157707

I've been looking for a copy of magicmac that will run on my 7100/66 power mac. I posted a question last week about compatibility. Toad Computers said it was for 030 and 040 based machines only! Judging from the responses here, that is not true! So my next question is???
Is there an English language version available that will work on my power mac?
Or...
Does one really need the English language version to use magicmac effectively?

Thanks again!

Angus Armstrong

443. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: Phil Bacheler <philb@gate.net>
Message-ID: <307C2320.6445@gate.net>
Source record: 157708

Is there any news re: a PPP STiK? I have a PPP type connection
and can't seem to log on in that mode..

Any Ideas re: release of same?

444. Re: MagiC 3

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DGAx68.EHM@cf.ac.uk>
Source record: 157709

I've just spoken via email to Rob Perry at systems solutions, they haven't even had a beta english version yet of MagiC 3 !!!!

Please give more details of which MagiC you have, and how you obtained it......

Simon

445. Re: STiK/CAB - where should home page be?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <45gjt2$485@duke.cs.duke.edu>
Source record: 157710

From the Holy Book of <813086670snz@lobotomy.demon.co.uk>
as spake by marc@lobotomy.demon.co.uk :
>I have been running STiK/CAB for a couple of days now and I'm baffled by the
>"Home Page" menu entry. What is it supposed to do? I presume it's to take me
>to my home page; if so, then how do I tell CAB what my home page is? Enquiring
>minds (this one, at least) would like to know!

Assuming CAB supports it, you can use a file:// URL to refer to a file
on your hard drive. So for instance:

file://localhost/c|/keepgoin.g/deeper/wait4it/hereitis.htm

(IIRC) would correspond to the file c:\keepgoin.g\deeper\wait4it\hereitis.htm
--- notice that : is replaced by | and \ by / in the URL.

Of course, no one but you would be able to access your home page via
this URL. To make it public, you'd have to put it on your service
provider's web server (if they allow that), in which case they can tell
you what URL to use.

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1995 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

446. INSHAPE II

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: Mathieu Petrovic <oxo@iprolink.ch>
Message-ID: <45gr8l$1alm@fox.iprolink.ch>
Source record: 157711

Do you interested by INSHAPE II (Raytracing software for FALCON and TT)
?

I have a personal contact with the new devloper.

Please send me a mail if you have a interest.

447. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: Pekka Saarinen <contacts@megabaud.fi>
Message-ID: <45haa6$mhl@news.mdata.fi>
Source record: 157712

Christopher Brett Strong <strong@cadehp7.eng.utah.edu> wrote:
>
>
>On 24 Sep 1995, none wrote:
>
>> : Why is there a newsgroup for the crappest machine on earth?? (Apart from
>> : the VIC20)
>> : Get a life- get a PC

I just got a brand new 90mhz pentium with 32 mb RAM and all the bells and whistles. Did I sell my Falcon? Nope: it has itï¿½s most secure place in music production, some image processing and many other things. Although the raw speed of a P90 is awesome, it does not give the audio capabilities, and itï¿½s useless unless you have exactly the programs you need, for it (luckily I have them from PC also :-)).
Get a life, and get all those wonderful machines, and praise all the OSï¿½s. What do you have to loose? And donï¿½t get it personal - itï¿½s machines what weï¿½re talking about.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

448. ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: wquatan@ibm.net
Message-ID: <45hkk6$2m3o@news-s01.ny.us.ibm.net>
Source record: 157713

Hi,

I would like to know which ATARI-ST magazines are still published. If
possible supply me the name,,address, phone and fax of the publisher

Many thanks to all responders

Walter Quatannens

449. Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: ola@aegis.nitco.com
Message-ID: <ola.38.002B09D3@aegis.nitco.com>
Source record: 157714

```
Atari SM 124 High resolution monitor $40.00 Must sell
```

450. SF-350

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: ola@aegis.nitco.com
Message-ID: <ola.40.002CE3FB@aegis.nitco.com>
Source record: 157715

```
Single sided Floppy drive $15.00
```

451. Re: Iomega Zip FAQ 1.6 on WWW!

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: steveg@cnct.com
Message-ID: <steveg-1110952340270001@192.0.2.1>
Source record: 157716
Cross-posted to: comp.sys.mac.hardware,comp.sys.mac.hardware.misc,comp.sys.mac.hardware.storage,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.amiga.hardware

In article <seimet.813229505@aix7.rhrk.uni-kl.de>, seimet@rhrk.uni-kl.de
(Uwe Seimet) wrote:
> Isn't there sill any information about how to change the write protection
> status of ZIP media?

Yes. Use Zip Tools. This is rather clearly stated in the Zip documentation.

- -
steveg@cnct.com Keeper of the Iomega Zip FAQ
http://cnct.com/home/steveg http://cnct.com/home/steveg/zip.html
---

452. Re: STik..it's driving me nuts

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <45gpbl$h7q@preeda.internex.net.au>
Source record: 157717

: I am using WWW101.zip at this time, I am told that a version 105 is already

v106 is already up at umich and i think i read somewhere that 1.07 is already
hatched as well.

--

```
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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

453. Re: magicmac and powerpc?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-1110952022450001@tempel.muc.de>
Source record: 157718

In article <45b6n4$bhm@news.rwth-aachen.de>, Chris Schlaeger H Zivojnovic
<schlaege> wrote:

>MagicMac does NOT work on the fast PowerMacs of the 1st generation. That is the
>6100/66, 7100/80 and the 8100/100.

BTW, not *all* machines of this configuration fail with MagiCMac. We just
don't know why some of these machines fail.
Anyway, on the PowerMacs 6100/60, 7100/66, 8100/80 and all new PCI Macs,
MagiCMac has *never* shown this problem.

Thomas

--

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

454. Re: magicmac and powerpc?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-1110952024360001@tempel.muc.de>
Source record: 157719

Chris Schlaeger H Zivojnovic <schlaege> wrote:
>MagicMac does NOT work on the fast PowerMacs of the 1st generation. That is the
>6100/66, 7100/80 and the 8100/100.

In article <813254782.25158@saffron.imc.exec.nhs.uk>, Chris Ridd
<C.Ridd@imc.exec.nhs.uk> wrote:
>That was a problem with MagiCMac 1.2.1. Version 1.2.2 fixed that problem.

Chris, you're wrong. This bug with some of the 6100/66, 7100/80 and
8100/100 hasn't been found yet. Even Apple has no explanation for this
behaviour.

Thomas

--

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

455. Re: Binkley etc. on MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-1110952027160001@tempel.muc.de>
Source record: 157720

In article <455rkr$iu3@gymir.ifi.uio.no>, thomah@ifi.uio.no (Thomas Hansen) wrote:

>Does anybody know if BinkleyTerm and JetMail and any other program I
>nees to poll and read messages from NeST will work on MagiCMac? (They
>should work if they don't do any direct hardware access...)

Have you checked whether these programs run on an ATARI with MagiC 3? Then the might as well on MagiCMac...

Thomas

--

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

456. STiK working, HTML and IRC don't

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: gooseman@goosie_u.on-luebeck.de
Message-ID: <FJLUCBAIUP@goosie_u.on-luebeck.de>
Source record: 157721

Hello,

I have just got STiK and have installed it right after.
But now I am in trouble. STiK seems to work fine. It gets the connection
and the IP address correct. But when I execute the IRC client it does not
work and nor does the HTML browser.

The HTML browser says "Read error on bla....." on every page I want to
access, even on the homepage of the provider.
IRC tells me that the HOSTNAME is not set, but in DEFAULT.CFG the hostname
is set by "HOSTNAME = on-luebeck.de".

So, why does this happen and how can I correct it ?

BTW: Where can I set the netmask and how can I change between CSLIP and
SLIP ??

Ok, so long

Michael Guse

457. CAB runtime error

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: Chris Gentry <cgentry@delphi.com>
Message-ID: <BPPBntn.cgentry@delphi.com>
Source record: 157722

Does anyone know exactly why this error happens so often. Is it something
I'm doing wrong or is it a bug in the program.

-thanks, Chris

458. POV 3 release date ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <813427820_OASIS_@phil4.demon.co.uk>
Source record: 157723

Does anybody know when POV 3 is due to be released, for either PC or the ST port ??? I saw some demo files a while back, but haven't seen the finished thing yet !!

Thanks for any response

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

459. ZIP files and encryption

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <813444862_OASIS_@phil4.demon.co.uk>
Source record: 157724

This is goibng to sound sus but here goes:

A year or so ago (thats what the time stamp says) I archived my mod file collection, using ST ZIP 2.4. I thought at the time about security and so decided to use the encryption avaible in the ZIP software. I come back to it a year later, and haven't the foggiest what the password was that unencrypts the data. Is there any way that I can get back my encrypted files ??? Anybody know how to find the password, extract the files without or anything that would solve my problem ????

Thanks for your help

Phil H.

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

460. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813392826_OASIS_@swampdog.demon.co.uk>
Source record: 157725

In article <Pine.SUN.3.91.951012090529.1474F-100000@PEAK.ORG>
James Wood <jamesw@PEAK.ORG> said:-

>Is it because you are all highly emotional creatures and have some love
>affair with the Atari? (i.e. "totally dedicated to my TT")

I call mine "cuddles". If I had a PC I would probably call it "fluffykins".

--

Guy Harrison

guy@swampdog.demon.co.uk

461. keyboard cable for a MegaST2

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: fivepin@passport.ca
Message-ID: <45i3eg$hnm@diplomatic.passport.ca>
Source record: 157726

Heya guys... I've got a Mega2 ST as part of my MIDI setup, and lots of people on here have been great to help me getting back into this ST thing... Another question for all of you... ive got a MIDI expander (the Steinburg Midex) that plugs into my cart port and makes the coiled cable there hard to plug in, and bends it. Does anyone know a way I can get a straight cable, or what kind of cable this is? something longer would be nice, i don't mind paying for it as this is a huge pain in the butt.

thanks!

matt

(slowly learing ST stuff guy)

462. Re: MagiC 3

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813395040_OASIS_@swampdog.demon.co.uk>
Source record: 157727

In article <DGAx68.EHM@cf.ac.uk>
"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> said:-

>I've just spoken via email to Rob Perry at systems solutions, they
>haven't even had a beta english version yet of MagiC 3 !!!!
>
>Please give more details of which MagiC you have, and how you obtained
>it......

As I said, I got the release & version numbers from the cookie which MagiC installs. The disk label says 2.0 but the software says different. Perhaps the MagiC authors call version 3, V2.0 - it would seem a bit odd though.

Also, unless people are keeping quiet on this, I appear to be the only one who is not having *major* problems with Oasis & MagiC. Maybe I just got lucky and did the right things, I don't know.

I'd like to email you the program I wrote to test the MagiC cookie, so you can try it on your version - I'm interested in the results. Email me if you want me to send it.

--

Guy Harrison

guy@swampdog.demon.co.uk

463. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <813446026_OASIS_@flinny.demon.co.uk>
Source record: 157728

In article <45n6ku$4jn@raven.cybercomm.net>
drz@raven.cybercomm.net (Tim Newsome) said:-

>There's a bug in my script. I hope it's fixed now, so next change everybody
>should get it again.

Was it only my zip file or everybodys which didn't have cab.ovl in it? :-)
(www107.zip)

Flinny.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> Falcon 030/4/1180 <

464. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <45f71a$6vb@inca01.inca.co.nz>
Source record: 157790
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mike Fleming (Mike@tauzero.demon.co.uk) wrote:
> In article <457hn8$gbo@inca01.inca.co.nz>
> gmiller@inca.co.nz "Gaven Miller" writes:

> > > recording? Surely you need more than 256MB?
> >
> > Only if you want more than 25 seconds of sound! (The figure I can recall
> > being told is "ten megs per second in CD quality stereo").

> What? 16 bit samples, 44.1 thousand per second, 2 channels = 176 400 bytes
> per second. Now back to the main topic...

My error. I meant "per minute". Sorry.

60 x 176400 = 10584000 (98240 over 10 binary megs, but classed as 10.5 [or
10.6] decimal megs by drive manufacturers)

465. Re: **New platform**

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Oct11.121030.49668@cobra.uni.edu>
Source record: 157791
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <459ld9$7u3@jazz.iinet.com.au>, fezzy@iinet.com.au (Peter Feszczur) writes:
> sinclap2954@cobra.uni.edu wrote:
>
> : DISTRIBUTION: Business Editors/Computer Writers
> :
> : HEADLINE: Jean-Louis Gassee unveils The BeBox; First product of Be Inc.
> : delivers
> : a powerful alternative to traditional computer platforms
> :
> : DATELINE: MENLO PARK, Calif.
> :
> : BODY:
> : Oct. 3, 1995--Be Inc., the company founded by Jean-Louis Gassee, former
> : president of Apple Computer's product division, today launched its
> : much-anticipated first product: The BeBox.
> :
> : The BeBox is a high-performance, low-cost system designed to meet the
> : demands of sophisticated computer users and developers who are frustrated by
> : the
> : limitations of current architectures.
>
> Could this be the 'new' Atari 'Micro Box' I saw mentioned in this group
> last week ??????
I doubt it. Check out http://www.be.com

>
> If M.S. isn't involved, this looks interesting......

M.S. is not involved..
> --
> _-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
> / \ Known as Fezzy or: fezzy@perth.dialix.oz.au
> *_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
> v ** "What, use a clone & windoze, Never!! There are other ways" **

Peter Sinclair-Day Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm

We're in the clutches of a bunch of folks trying to turn the U.S. into a
third world country. Two hundred billionaires and 260 million poor people.
And they haven't done enough damage yet to be beaten.
Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

466. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813399848@aix7.rhrk.uni-kl.de>
Source record: 157792
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

gmiller@inca.co.nz (Gaven Miller) writes:

>TOS 1.2 extended this, to allow you access to all drive letters up to 'Z',
>so that adds another ten partitions (2560Mbytes = 2.5Gb), to give a total
>of 6Gbytes.

There is a lot of wrong information about TOS limits, indeed. No version of
TOS supports more than 14 partitions. More than 14 partitions are only
possible with MagiC 3 and with a hard disk driver that is MagiC 3 aware.

>Unfortunately, GEMDOS hard drives only have room for four partitions in
>the bootsector of the hard drive. Making one into an extended partition,
>and encompassing many smaller partitions into it, one could in theory go
>to a lot more than the one gig that this would otherwise limit you to
>(four times 256 = 1024Mbytes = 1 Gbyte).

GEMDOS hard drives? What's this? Hard disk partitions are never GEMDOS
drives, always BIOS drives. Since AHDI 3.00 (1989) it's possible to have as
many partitions on your drive as you want. You may have 100 partitions or so
but TOS will only be able to use 14 of them, with MagiC you can use 23 of
them. Assuming you have TOS 1.04 or higher (older versions are very slow
concerning big partitions and shouldn't be used any more) you can get 14*512
MByte = 7 GByte capacity. With TOS 4.0 you can have 14*1GByte = 14 GByte.
WIth MagiC 3 you can access up to 23*1GByte = 23 GByte.
This all is reality and not just theory.

>> Well, GEM partitions can only go up to 16 or 32 MB depending on th TOS
>> version if I remember rightly, and BGM, AFAIK, can always be anything up
>> to 512MB. There is no way to go over 512MB, except perhaps an alternative
>> filesystem.

Wrong, see above. WIth TOS 4.0 and MagiC 3 1 GByte is possible.

>According to the Compendium, "A hard disk may have up to four standard
>(GEM or BGM) partitions or three standard and one extended (XGM)
>partition. The first partition of a hard disk must be a standard one".
>(pg 4.16)

So the compendium is wrong. THere may be an arbitray number of XGM
partitions, Each XGM partition may have aonther XGM partition and so on.

```
*************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
```

****

467. FS: ATARI hardware/software in CANADA

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: djc126@alfonso.usask.ca
Message-ID: <45hjua$188@tribune.usask.ca>
Source record: 157793
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi. Please email for an updated list with reduced prices.
I also have some magazines with disk for sale.
Email if interested for these as well. Thanks.

468. Re: **New platform**

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <45gg3p$rlg@hpscit.sc.hp.com>
Source record: 157794
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Peter Feszczur (fezzy@iinet.com.au) wrote:
: Could this be the 'new' Atari 'Micro Box' I saw mentioned in this group
: last week ??????

: If M.S. isn't involved, this looks interesting......

I've just visited to Be's Web pages, and all this seems to be a pretty cool venture. They're fighting an uphill battle, but if they can deliver what they promise, the BeBox might be a cool platform to develop for. They have incorporated many of the best features from various platforms (including Atari - they have Midi ports as a standard equipment), and they seem to know what they are doing. Note that they are *not* offering complete boxes, just the main unit without RAM, hard disks and graphics card, and you need a Macintosh for development right now.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

469. How do I get on Hensa?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: scooterb@xmission.com
Message-ID: <45fuum$p5m@news.xmission.com>
Source record: 157795

The subject says it all. I tried to connect to it, but it wants a user name and a password. What am I supposed to put?

Thanks,

Scooterb
scooterb@xmission.com

470. Junior Office - Please post exact location

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: Dennis Remmer <dennis@dstc.edu.au>
Message-ID: <45f7la$s7g@azure.dstc.edu.au>
Source record: 157796

OK, so the English version is out, but where? I searched umich
and hensa, but there was nothing.

Please post the full location of the fileset. Thanks.

DR

Dennis Remmer dennis@dstc.edu.au
Research Scientist, Business Development Ph: +61-7-33654310
Distributed Systems Technology CRC Fx: +61-7-33654311
---

471. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DGABvn.BEq@cf.ac.uk>
Source record: 157797

Yeah, no way I'm going to win-hell with intel, I'm totally dedicated to my TT, though I would consider a power mac if one dropped on my doorstep! (but would order mac magic straight away!)

It's only when I sit here at work, using this pentium day in, day out, with its 32MB RAM, 133MHz processor, 4MB video card, and a hard disk that still sounds like it's got indigestion that I wonder... Isn't it something when bookshops have over 2 dozen "PC" mags, full of the same crap, coverdisks (CD's) FULL of the same crap. Well, it's obvious we can't deny our ST's are more "powerful" than the new age of intel machines, but there again they are better designed, reliable, friendly and actually pretty nippy considering their specs. I think intel's biggest hurdle of the dreaded 640k dos mem will ALWAYS be present, and this is where the problems start and end.

OK one doesnt want to start another bitching session on pc's, they are part of life, so let's leave them to those who need them. Meanwhile think before abandoning your st,tt,ste,medusa or whatever.... Why? What do you want to do with your computer? Perhaps Atari's only major pitfall was (ST-TT) the pathetic colour resolutions available, well they almost fixed that in the falcon but otherwise unless you've a TT, medusa or Mega STe your out of luck.

Simply put, why shouldn't machines like the Medusa and Eagle be available at realistic competitive prices? Then maybe the world might change. Or perhaps Atari should change their names to something less associated with video games machines! I don't know, ...

Ok, that's my pennies worth, for what it's worth, back to work.....

472. Need: Cover disks from ST-FORMAT!

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: Reiche@tu-harburg.d400.de
Message-ID: <45g5uf$jo4@rztsun.tu-harburg.de>
Source record: 157798

I'm in urgent require of the cover disks of following ST FORMAT issuses:
1994: january, februar, march, may, june, july, november
1995: january, februar
Or does someone know any possibility to get these?
The issuer doesn't have them any more.

Thanks for your help,

Andre Reiche
Reiche@tu-harburg.d400.de

473. Can IBM Viruses Survive a Reformat on an ST?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DGACIq.9rC@freenet.carleton.ca>
Source record: 157799

Several of my DOS Boxes have picked up the IBM world's Monkey_A virus. Can this virus infect an Atari ?(I don't thinks so). Can reformating the infected floppy disks on an ST completely eliminate the virus (so that I don't have to send dozens of 3 1/2 disks into a land fill)?

Many thanks, in advance, for any advice.

Regards,

Keith M.

cb092@freenet.carleton.ca

474. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <45g49h$hdd@inca01.inca.co.nz>
Source record: 157800

Eric Noss (enoss@planetx.bloomu.edu) wrote:

> I'm taking [my Atari] to Heaven, but they may have them already up there :)

Well, I can tell you on the best authority, that they do have them there.
On the other hand, [the other place] is entirely stocked with PCs running
only Microsoft products.

;-)

475. Re: Sound with CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-10-11 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <ACA157049668977B@tachyon.demon.co.uk>
Source record: 157801

In article <45dvkv$pqt@btmpjg.god.bel.alcatel.be>,
cgra@se.bel.alcatel.be (Chris Gray) wrote:

>Does it do PPP yet?

If you mean STiK/CAB - then, no... only SLIP :(

ATB, Frank.

-=-
Frank Charlton - ST FORMAT Reviews Editor
Atari 4160 STe - Falcon030 - Apple Quadra 630
frank@tachyon.demon.co.uk - stformat@cix.compulink.co.uk
-=-

476. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <45ie45$930@inca01.inca.co.nz>
Source record: 157729
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Maarten van den Berg (maberg@xs4all.nl) wrote:
>In response to my post:
>>If you are using AHDI, there is a definate limit on the number of
>>partitions on a single hard drive. Spread amongst two or more drives, this
>>limit can be overcome.
>>
>>To prove that you can access drives above P:, try loading a string of 10k
>>RAM discs from your AUTO folder (assuming that the RamDisc utility you use
>>is intelligent enough to assign successive drive letters) Now check to see
>>which drives are available. You should find your "new" drives appear.

>That may well be, but it's totally irrelevant as we're talking about
>HARDdisks here. What you can do by the time 9 Gig on-board RAM is affordable
>is not the point. You could also have brought up that a CD-ROM player can
>be assigned to UI's greater than P:, which is completely correct.

>All this does not change the fact that there is no way I can recognize all my
>partitions (at one time) on my Falc. I always have to reboot and unmount
>other drives for that. Now who can fix that ?
>I have 8 (IDE 420 MB) + 4 (SCSI 850 MB) + 2 (Syquest) + 2 (ZIP) partitions.

That is true, 9Gbytes of RAM aint likely soon.

In my defence, the local time when I posted my reply was 5:10 AM. I was,
to put it mildly, a bit dopey after a 30+ hour worksession. My cogitative
powers were somewhat dulled as a result.

What I was meaning was to boot with hard drives with enough active
partitions to (say) N:. Then load a string of four RAM discs (10k each),
as drives O: P: Q: R:.

If you are not able to access partitions/drives (in this case ramdiscs)
above P:, then it may be that your driver software may be at fault.

I was _NOT_ saying to use RAM discs totalling 9Gbytes. That was your
interpretation. (Although it may be said that my wording was a little
ambiguous, so your interpretation of my ambiguousity may be deemed
potentially correct).

Using a string of ramdiscs was just a test to see if drives above P: were
accessible.

Once you have determined that drives Q and R are accessible, then you can
start tracking down the driver software.

Disable the RAM discs. They have served their purpose.

Carry on trying to isolate what is causing devices to fail to be recognised.

477. Re: **New platform**

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <45hv0f$h85@holly.cc.uleth.ca>
Source record: 157730
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <459ld9$7u3@jazz.iinet.com.au>, fezzy@iinet.com.au (Peter Feszczur) writes:
>sinclap2954@cobra.uni.edu wrote:
>
>: DISTRIBUTION: Business Editors/Computer Writers
>:
>: HEADLINE: Jean-Louis Gassee unveils The BeBox; First product of Be Inc.
>: delivers
>: a powerful alternative to traditional computer platforms
>:
>: DATELINE: MENLO PARK, Calif.
>:
>: BODY:
>: Oct. 3, 1995--Be Inc., the company founded by Jean-Louis Gassee, former
>: president of Apple Computer's product division, today launched its
>: much-anticipated first product: The BeBox.
>:
>: The BeBox is a high-performance, low-cost system designed to meet the
>: demands of sophisticated computer users and developers who are frustrated by
>: the
>: limitations of current architectures.
>
>Could this be the 'new' Atari 'Micro Box' I saw mentioned in this group
>last week ??????

No. This looks like an entirely new, proprietary platform. I checked out
the net page, and it doesn't mention what OS it is using. It did say however,
that it was running with two PPCs in it, while the Microbox rumour specifically
said it contained a 68060 with the Tom & Jerry collaboration from the Jaguar.
There doesn't seem to be much of a chance that they would be the same thing,
because that is a huge difference in archtecture.
With regards to the Microbox rumour, that would be one deadly machine, if
it comes in for a reasonable price. (Assuming it appears at all...) If anyone
has any more information (complete with sources >:)) I would love to read
more about it! (Don't get me wrong, the BeBox looks interesting too...)

>
>If M.S. isn't involved, this looks interesting......
>--

Hear hear!

Jon

478. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <813486199.16831@saffron.imc.exec.nhs.uk>
Source record: 157731
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
seimet@rhrk.uni-kl.de (Uwe Seimet) wrote:
>gmiller@inca.co.nz (Gaven Miller) writes:
>>According to the Compendium, "A hard disk may have up to four standard
>>(GEM or BGM) partitions or three standard and one extended (XGM)
>>partition. The first partition of a hard disk must be a standard one".
>>(pg 4.16)
>
>So the compendium is wrong. THere may be an arbitray number of XGM
>partitions, Each XGM partition may have aonther XGM partition and so on.

To be fair, I think the Compendium is just talking about the initial partition
sector. That can indeed only have one XGM link; the Compendium also says that
an XGM partition sector can contain a link to another XGM partition.

--Chris
```

479. Re: Reading Mac-type CD's with Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-1210951352150001@tempel.muc.de>
Source record: 157732
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <DGA756.IzC@cf.ac.uk>, "Dr Simon G.K. Williams"
<williamssg@cf.ac.uk> wrote:

>Question.
>I'm using an Apple CD300 on my Atari TT, with Extendos Pro. Now I'm aware
>that I can read standard ISO9600 "PC" type CD ROM's using my system, but
>is there anyway to read Macintosh HFS type CD's. I would like to access
>some of the files available on mac cd's but am not sure if there's a
>method of accessing them.
>
>I'm sure if this isn't yet done, it could be possible using perhaps a
>modified driver ?
>
>Comments and suggestions please.....
>
>Simon

No, forget it. It is quite hard to write software to read HFS volumes. For
an experienced Mac programmer, it'll still take some weeks of development.
That's not worth it.

Thomas

--

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

480. What happend to cnam?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.951012111317.4788A@bull.mimuw.edu.pl>
Source record: 157733

SO! Everything had dissapeared from this host! Anyone knows sth. about it?

Simon.

481. Re: New Spreadshet available!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <45iudg$9rf@whitbeck.ncl.ac.uk>
Source record: 157734

Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
> TEXEL is (or should once become) a MS Excel clone, a full spreadsheet
> which takes advantage of all GEM features (vectorfonts, volour,
> Iconify...), provides page preview and zomming on the spreadsheet, allows
> to import MS Excel Files, has toolbars and supports the math coprocessor.

The sheet itself is very pretty, and handles multiple files well - but..
I wouldn't replace OPUS with it, due to the fact that there is no
charting facility at all (no graphs) - major problem.

Craig.

482. FS: 3 ST's

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: sloopy@alaska.magpage.com
Message-ID: <45ifiq$1jr@tofu.alt.net>
Source record: 157735

I have 3 Atari ST computers that i have no use for... i dont have a good
grasp of what ST's go for nowadays but here is the stuff i have

1 1040ST 1meg Ram Mouse
1 520ST 2.5megs ram no mouse external drive
1 520ST 512k ram no drive (non-working)
1 SC-1224
1 SM-124
a few pieces of software and a couple of magic sacs... first come first served
byer pays shipping (anyone who wants can come and pick up and is more than
welcome to see either of the two machines working before purchase) the
software will be divided betwoo the two working systems... the 1040 comes in
the original box the external drive is a SF314(DS)...

leave me mail or call me at home (302)737-2498 (sloopy)

sloopy.

--
what am i doing here? what are you kidding?!??! i am hiding from reality!!!

483. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGBr72.19t@ridgecrest.ca.us>
Source record: 157736

```
drz@raven.cybercomm.net (Tim Newsome) wrote:
>stinformer@chatlink.com (Rod McDonald) writes:
>
>>or IP number) I always get the : > error message "Error reading file
.."
>
>You have to set the Cache directory to point to an existing (empty)
>directory.
>
>Tim
>--
>Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
>rules. Homework is a necessary nefariosity. Linux > Windows. IRC==fun.
>question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3
for
>large values of 1. A chicken is the way an egg reproduces itself. NO
CARRIER

Tim, the http you gave, is it suppose to be /~draz (the pit)?
If so I can't get the pic map to work on my end.

Mike
```

484. Re: Current Notes Magazine

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGBrxH.1Mv@ridgecrest.ca.us>
Source record: 157737

diehl@bonk.io.org (Eric March) wrote:
>Gerald Canady (cn1035@abaco.coastalnet.com) wrote:
>: My last issue of CN was May/June '95, vol. 15, no. 3. I got the
impression from Joe Waters editorial that a new group of folks would be
taking over, headed up by Howard Carson as editor. I'm not complaining,
just looking for some info regarding Current
>Notes' status.....and hopefully waiting for the next issue.
>
>The next issue goes to print this week (between Oct. 9 and 14th) and
will
>be mailed to all current subscribers. Not to worry; Current Notes is
>alive and well and Howard's doing a fantastic job of getting this thing
>going once again! The staff is all new, but I think you'll find the
>content is at least as good as the old incarnation of CN. :-)
>
>--
>dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
> dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
>dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
> Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

Well that's a nice suprise! I'll be looking foward to it :)

Mike

485. Re: Can IBM Viruses Survive a Reformat on an ST?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: ekallion@cc.Helsinki.FI
Message-ID: <45ihrn$ajb@oravannahka.Helsinki.FI>
Source record: 157738

Keith N. Murchison (cb092@FreeNet.Carleton.CA) wrote:
: Several of my DOS Boxes have picked up the IBM world's Monkey_A
: virus. Can this virus infect an Atari ?(I don't thinks so). Can
: reformating the infected floppy disks on an ST completely eliminate
: the virus (so that I don't have to send dozens of 3 1/2 disks into
: a land fill)?

No,it can't. Yes,formatting will wipe out all data.

eSa

--
Esa Kallioniemi ekallion@cc.helsinki.fi
"YouCanDoDangerousThingsWithAssembler"

486. Re: magicmac and powerpc?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <813486382.16831@saffron.imc.exec.nhs.uk>
Source record: 157739

tt@muc.de (Thomas Tempelmann) wrote:
>In article <813254782.25158@saffron.imc.exec.nhs.uk>, Chris Ridd
><C.Ridd@imc.exec.nhs.uk> wrote:
>>That was a problem with MagiCMac 1.2.1. Version 1.2.2 fixed that problem.
>
>Chris, you're wrong. This bug with some of the 6100/66, 7100/80 and
>8100/100 hasn't been found yet. Even Apple has no explanation for this
>behaviour.

OK, thanks for the clarification that is an Apple bug!

--Chris

487. Re: Getting TOS image

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <45j0mm$jdl@cc.tut.fi>
Source record: 157740

Steve (sjm@mistral.co.uk) wrote:

: >I am trying to run an ST emulator on UNIX. I have a ST available, but I
: >need to make a disk image of the TOS operating system. The program included
: >with the emulator doesn't work (in my ST). Anybody knows where I can get a

If I remember correctly, STonX works only with certain TOS versions...

- Eero

488. Re: NEED Info on ST Xformer & Darek Mihocka!

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.951012085112.1474E-100000@PEAK.ORG>
Source record: 157741

On Wed, 11 Oct 1995, Ben Van Mil wrote:

>
>
> Last thing I know Darek Mihocka went to go work for Micro$oft.....I am
> sure you can contact him there somehow although I really doubt if he can be
> talked into doing anything about anything other then Micro$oft stuff at
> this time.
> I think he has the $$ in his eyes.

This content of the above message demonstrates very little intelligence.
Darek HAS BEEN at Microsoft for some time.

Darek HAS CONTINUED to run his Branch Always Software and has new
versions of 8-bit and ST emulators for PC.

Darek HAS BEEN at many Atari shows, even the last one in San Francisco
(can't remember the name).

Darek can not be blamed for working at Microsoft. Everyone has to make a
living. He's probably doing well for himself there. Good for him. I
find it in poor taste to say "he has $$ in his eyes" because he goes to
work and makes a living. There are too many people who do the opposite.
Bitch about them.

James

489. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <45jmce$bop@no-names.nerdc.ufl.edu>
Source record: 157742

James Wood <jamesw@PEAK.ORG> wrote:

>
>(2)Michael Ellis <mfe@cis.ufl.edu> wrote:
>
>>Woe to he who leaves a MOTOROLA CPU for an Intel, for the Intel is clearly
>>designed by morons. A quick look at its assembly language quickly reveals
>>this.
>
>
>Woe to the amateur assembly language programmers who become highly
>opinionated to the point that they call Intel, the most dominant chip
>makers in the industry, "morons." A "moron" is a mentally retarded
>person having a mental age from 7 - 12 years. That is a completely
>assinine claim. No, Intels are not perfect. However, there are many
>fine programmers who make ritzy livings programming for Intel machines.
>Perhaps it's too tough for you. That's ok - let the others rake in the
>fortune while you sit on you highly opinionated high horse and scoff at
>the opportunity. Somehow these "moron" programmers get around the
>Intel's shortcomings and the software and hardware get the job done.
>What's the problem?

Since you've gone to such trouble to cop an ATTITUDE with what was to be
considered a mostly humorous realization, I feel a response is in order.

First, I am NOT an amateur assembly language programmer. In fact, I make my
living writing software in assembly for the following microprocessors:
* 6502
* 68000
* Intel 8051 -- embedded systems programming
* Motorola 65HC11 -- embedded systems programming
and YES...
* 80x86

So I recommend you think carefully before making such ridiculous,
presumptuous assertions.

Second, the Intel chip designs have historically been illogical. The 80x86
series is the most propular of their chips, but the 8051 has just as many
ABSURD characteristics (i.e. separate code and data memory-- who though of
that one?) and it is primarily used as an embedded processor.

Consider these 80x86 specs:
* segmented memory -- I assume you don't program the Intel chips or
else your reply wouldn't have demonstrated such ignorance. The
memory of the 80x86 chips is segmented into 64K chunks. This means

that if you want to access data that is more than 64K away from
the instruction that the processor is current executing, you must
shift the SEGMENT:OFFSET registers to point to a different 64K memory
chunk. This is stupid. I'd venture to say it's the work of the
afore-mentioned Intel moron (presumably the same one who separated the
code and data memory of the 8051).

* backwards memory address (little-endian) -- Intel chips store an address
in the format LSB, MSB. This is akin to us writing the number 1234 as
3412. IT DOESN'T MAKE SENSE. Furthermore, it raises the question of
how numbers larger than 16bits should be stored. Do you store a 32bit
integer in the format LSW MSW so that the bytes are ordered as follows:

LSW (LSB MSB) MSW (LSB MSB)

or should it be stored this way:

MSW (LSB MSB) LSW (LSB MSB)

It doesn't matter because neither notation makes any sense.

* Real mode, protected mode, etc... need I say more? How many modes should
one chip have ?

Yes, Intel chips DO dominated the market. Intel can thank IBM for this. IBM
basically GAVE their system design away in the 80s. Now every Mom and Pop business
can make computers and not even need to spend a DIME designing one. This
is what gave Intel their momentum.

In fact, have you ever wondered why every NON-PC computer that has been released
does NOT use the Intel 80x86 series? Think about it. The ST, the Amiga, the NeXT,
Apple Macintosh, Atari Jaguar, Sega Genesis, Sega Saturn, the Nintendos,
the Sony Playstation, etc. ALL DO NOT USE INTEL CHIPS. By far the majority use
the Motorola 68K series for good reason. It is well-designed and a joy to program.

It is with GREAT ignorance that to ASSUME that market domination==GOOD DESIGN. One
DOES NOT imply the other.

Having said this, I believe I shall now climb back onto my high-horse and return
to the task at hand, which is programming my Intel-based PC -- which brings me
to the crux of what I am trying to convey: unlike you I KNOW what I'm talking
about.

-Michael Ellis

490. Re: What happend to cnam?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: doucet@ripolin.laas.fr
Message-ID: <45jegd$6s1@news.cict.fr>
Source record: 157743

In article 4788A@bull.mimuw.edu.pl, Szymon Stasik <stasik@bull.mimuw.edu.pl> () writes:
|
|SO! Everything had dissapeared from this host! Anyone knows sth. about it?
|
|
|Simon.

I'm afraid the cnam archive is closed for some (very) long time;
not only the atari part of it, but all of the archives this site used to
maintain. I hope L. Rousseau, maintainer of the atari part, will tell us
more precisely what's happening.

Another site which seems to have problems is src.doc.ic.ac.uk: it used
to be one good Umich mirrors, but it hasn't been updated since Aug 31.

I tried nic.switch, but this one doesn't carry all the directories from
Umich, so can it be called a mirror ?

It looks like bad times are coming for the Atari.
(I hope I'm wrong...)

-- _____ _____
__| | ___| \ doucet@laas.fr (Jean-Etienne Doucet)
| | | ___| | |
_____|_____|_____/ LAAS-CNRS / Toulouse / France

"Si l'intelligence artificielle fait une connerie, c'est pas
grave, c'est une connerie artificielle." (Anonyme, XXe siecle).

491. Re: Getting STIX working is really frustrating

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Chris Gentry <cgentry@delphi.com>
Message-ID: <hpECXjo.cgentry@delphi.com>
Source record: 157744

<cherridge@delphi.com> writes:

>function, I did turn it on. But that's all. I even sset the CACHE file
>on the root directory and set the pathway and it seems to have files
>already in it.

Try naming your cache folder WWWCACHE.

492. Getting STIX working is really frustrating

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: cherridge@delphi.com
Message-ID: <BdNA3Vp.cherridge@delphi.com>
Source record: 157745

I finally did get the STIX program to accept my server and using the APP function, I did turn it on. But that's all. I even sset the CACHE file on the root directory and set the pathway and it seems to have files already in it.
.
The problem is, When I go to the Hot List, or try to manually load up a wed site, it tells me that there is an error in loading. So far, I haven't seen one image on the screen. I have a 1040 Ste, with 4 megs of ram and two floppy drives. There ought be a way....
.
I think I need a genius out there to help me.
.
Connor

493. Re: fzdz term key

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <5166_pbaker@mettav.demon.co.uk>
Source record: 157746

```
In a previous message julian@connexus.apana.org.au wrote
> Organization: Connexus Internet
>
> RICHARD GOOD (richard.good@almac.co.uk) wrote:
> :
> : Hi i have a copy of the last updated version of FZT without a Key.
> : if any one wants a copy let me know.
> :
> : i use mine to link to BBS using ansi emulation and for access to
> the : internet via the BBS without any problems.
> :
>
> What version is it? I run V2.20.
> Regards,
> Julian.
There is of course the PD key to give full access to all the options as it is
no longer supported by the author.
--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

494. Re: Atari World???

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DGCuFH.Bv5@cix.compulink.co.uk>
Source record: 157747

In message <DGCF21.ApH@freenet.carleton.ca>, az822@FreeNet.Carleton.CA said:

>I haven't received an Atari World Magazine in almost 2 months. (It's
>already paid for through subscription)
>What's going on??

I've got mine ok.

Suggest you email atari_w_admin@cix.compulink.co.uk, including your name
and address.

Barry

495. Re: Crazy with MiNTnet...

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <45iqnp$g5l@josie.abo.fi>
Source record: 157748

Waldi Ravens (waldi@moacs.indiv.nl.net) wrote:
:
: You run this code through the C compiler, which starts
: barfing loudly at you (as it should, it's a C compiler,
: not an Ada compiler). You decide to tell the world that
: something is seriously wrong with the editor: "It's too
: difficult to write a simple C source with this editor,
: better documentation should be provided".
:
: Do you expect the author of the editor to care about
: this problem? I wouldn't! In this particular case, I
: wouldn't expect the author of the C compiler to care
: about it either -- (s)he is not responsible for your
: failure to notice the difference between C and Ada.

There are lots of different kinds of computer users
reading this message area.. We all may still remember
the "war" between DOS- and Macintosh-users. Those people
who preferred command line interfaces often couldn't
stand "toys" like mouses and graphical user interfaces.

As I see it, something from those times has stayed alive.
Some people just like computing to be 'computer-like' -
and others (like me) have no interest in learning how
to set up a Unix-like file system... I just want to get
things done, as easily as possible. From this point of
view, almost all MiNT-software is almost useless to me,
and people who think the same way.

But sometimes there are no alternatives - like in case
of DUftp. If I want to use ftp from my home - then I
have to step into a world I don't feel my own. I love
to work with Calamus, or make complex graphics. But it's
very different from creating "symbolic links", etc to
MinixFS !

: In other words, when you're going to install MiNTNet,
: you're assumed to have at least some basic knowledge
: about TCP/IP networking -- get a book about the topic,
: but don't expect the software author to provide
: (possibly illegal) copies of such books. Most certainly
: you shouldn't expect to gain that basic knowledge from
: the documentation for an FTP client.

If some programmers don't want "non-programming-oriented"
Atari-users (or whatever we want to call them) to use their

software for example because those people want to stay away
from MiNT... And there are no alternatives for e.g. ftp...
Should I - and people like me - turn into Mac-users?
Do you say I don't have the right to expect the programmers
to listen (and honor) people's different expectations?

No, I don't think you mean that at all. But the times of
old DOS are (and I think, should be..) over. Today's programs
have to be user-friendly, intuitive, and they shouldn't
expect the user to make any higher magic in order to get them
functioning IMHO...

I'd hate to see Atari-platform turn into a cryptic half-Unix,
half-TOS chaos. Well, some people might like that, no doubt.

: > I have enough experience with Ataris, since 1986. But MiNT
: > isn't my "strong point" - and when I spend hours and hours
: > trying to get something to work, reading the instructions
: > over and over, getting finally nothing done... That makes
: > one mad!
:
: Lack of general knowledge about UNIX?

Yes.

Greetings,

TH

496. For Sale: Falcon030 (Netherlands only)

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: mss@xs4all.nl
Message-ID: <45irka$1s7@news.xs4all.nl>
Source record: 157749

```
Hello, everybody!

Check this out! (Netherlands ONLY!)

Atari Falcon030 16Mb 32 Mhz
68881 Coprocessor
3 Harddisks: 1 IDE, 2 SCSI - All together 430 Mb ( 1 Removable)
Toshiba 2X CDROM in case with harddisk
Yin-mouse
SVGA Monitor 14"
Complete with all cables
400 MB Software - latest/best (also games)

Give-away-price : Dutch guilders - f 3200.-

E-mail me for my telephone-number if you're interested!

Martin Molenaar - mss@xs4all.nl
v942376@si.hhs.nl

--

-----------------------------------------------------
Martin Molenaar - mss@xs4all.nl - Magic Star Software
-----------------------------------------------------
```

497. Re: STIK & $GET_IP

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813494046_OASIS_@swampdog.demon.co.uk>
Source record: 157750

In article <45iquk$neu@elaine35.Stanford.EDU>
darmok@leland.Stanford.EDU (Philips Dilworth Patton) said:-

>Ummm...is there any other way, besides hard-wiring the address into the
>config file, to have STIK figure out the SLIP connection address? $GET_IP
>just does nothing basically, and of course there are multiple SLIP addresses
>so
>how do I get around this? STIK needs to know the address before CAB is gonna
>do anything, right?

Log on with NOS manually. After the login and password prompt there is the
protocol. After this my server (Demon) outputs:

IP Address: (whatever it is)

If your server does the same, change the search string so that it matches
the line containing the IP, otherwise I haven't a clue!

--

Guy Harrison

guy@swampdog.demon.co.uk

498. print-function for CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <45jidn$6rr@news.rrz.uni-koeln.de>
Source record: 157751

Is it possible to print html-pages with CAB? I'm afraid not - unless i have failed to see a print option in the menue. I hope this will be one of the features in the next update ...

Andreas

499. Re: Atari World???

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813494546_OASIS_@swampdog.demon.co.uk>
Source record: 157802

In article <DGCF21.ApH@freenet.carleton.ca>
az822@FreeNet.Carleton.CA (Angus P. Armstrong) said:-

>I haven't received an Atari World Magazine in almost 2 months. (It's
>already paid for through subscription)
>What's going on??
>Anyone?

I haven't been able to buy one for ages in the shops. I thought they had gone
under. However, I bought one today.

Subscriptions:
Sarah Church (01487) 773543

--

Guy Harrison

guy@swampdog.demon.co.uk

500. Re: Protext 6.6 updates

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DGCyr1.E5r@cf.ac.uk>
Source record: 157803

Simon Harrison (sharriso@madge.com) wrote:
: Can anyone tell me the differences between Protext v6.5 and Protext
: v6.6? I have 6.5 and am wondering whether an upgrade is worth the
: money (about 15 pounds, I think). V6.5 has some bugs, but non I can't
: live with. I am just wondering how much the functionality has
: changed.

Compression routines to make printing quicker; colour printing (laser only); multi-column graphics. This version was the last produced by Arnor before they went bust. Compo are distributing and the say there *might* be further development.

If anyone would like a copy of the update section of the readme file let me know.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

501. Re: Getting TOS image

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Jim Hronchek <jahronch>
Message-ID: <45j1l4$hu8@kocrsv08.delcoelect.com>
Source record: 157804

So, where does one get a version of TOS 2.06?

502. Help! Can't print web-pages! Or can i?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <45jlrc$9js@news.rrz.uni-koeln.de>
Source record: 157805

```
Hello folks,

i'm looking for a program, with which i can print web-pages in html
format on my epson lq 550. Any ideas?

I also need a proggy, that can print .gif pictures!

Thanx, Andreas
```

503. Re: Is the Atari SCSI format really EDSI encodiing?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <45j35n$ltl@hpscit.sc.hp.com>
Source record: 157806

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
: Ataris do use a different hard disk format to that of PCs. Its similar -
: but only compatible in rare and specific cases (like the first partition
: if under 32Mb). In entriely incompatible with that used by the Mac.

Note that Roland is talking about the logical format, not about the
physical format of data on the hard disks (which is the same no matter
which machine the hard disk is hooked up to).

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

504. Re: Connect SLM605 to PC

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <45j3fp$ltl@hpscit.sc.hp.com>
Source record: 157807

Henry Koechl (h9251970@miraculix.wu-wien.ac.at) wrote:
: Does anyone know how to connect the Atari SLM605 laserprinter to a PC?
: Is that possible? Is there a way you could use an ordinary 1040STE as a
: print server over a serial link within a Pc network?

It's probably not possible to connect the SLM605 to the PC at a reasonable
cost. I had the same problem a while ago. I tried the following route:

- Export Postscript data on the PC
- Write the Postscript file to a disk (alternatively: transfer through a
network of some sort)
- Use a Postscript interpreter on the ST/TT to display/print the file;
I tried ghostview, and recently I found UltraScript which might be
able to do the same (my copy doesn't work on the TT, so I can't tell)

Since Ghostview does not use the original Adobe fonts, the results
were less than satisfying in my case, though.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

505. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: snowak@co.alameda.ca.us
Message-ID: <NEWTNews.813542011.11486.snowak@WAS_01.co.alameda.ca.us>
Source record: 157808

Well it was delivered by black helicopter from secret lab in Sierra Nevada to Atari hdqtrs or something like that.

> >So any new info about MicroBox?
>
> By any chance, was it black? >:)
> Jon

506. buy ST > 1Mo RAM

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Frederic Gaume <Frederic.Gaume@aar.alcatel-alsthom.fr>
Message-ID: <199510121248.AA00692@aar.aar.alcatel-alsthom.fr>
Source record: 157809

I have a Mega ST1 (1Mo RAM) and I'm regularly out of memory.
I'd be interested in buying any other ST (MegaST2,MegaST4,MegaSTE,TT...) if it has more than 1Mo RAM.
If anyone has something to sell, contact me (gaume@ansf.alcatel.fr or phone : 33+(1) 49 29 92 91 in Paris,France),
if not, could you give an address where I could buy such machine ?

Thanks in advance,

Fred.

Frederic GAUME

ALCATEL ALSTHOM Recherche
Route de Nozay
91460 Marcoussis
France

Tel: (33-1) 64 49 12 84
Fax: (33-1) 64 49 06 95
e-mail : gaume@aar.alcatel-alsthom.fr

"Computers are useless. They can only give you answers." -- Pablo Picasso

---

507. Re: MagicMac and the English language?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-1210950319310001@trh-ppp3.interlink.no>
Source record: 157810

In article <DGALyp.JtL@freenet.carleton.ca>, az822@FreeNet.Carleton.CA
(Angus P. Armstrong) wrote:

> I've been looking for a copy of magicmac that will run on my 7100/66 power
> mac. I posted a question last week about compatibility. Toad
> Computers said it
> was for 030 and 040 based machines only!

Not true. I have a 7100/80 power mac, and it runs MagicMac ok. It's
German, though...

> Is there an English language version available that will work on my power mac?

Don't know...

> Or...
> Does one really need the English language version to use magicmac effectively?

Not really, my knowledge of German is poor, but I still run MM ok. I would
like to have English (or even Norwegian! ;-) docs, so I'll update when I
can.

I think System Solutions did the translation of the previous version (?),
so you might try to ask them...?

Bye,
Vegard

> Thanks again!
>
> Angus Armstrong

508. Re: How do I get on Hensa?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: stevehol@lucky.cloverleaf.com
Message-ID: <45idak$nnf@news.cloverleaf.com>
Source record: 157811

Scooter Black (scooterb@xmission.com) wrote:
: The subject says it all. I tried to connect to it, but it wants a user
: name and a password. What am I supposed to put?

Try anonymous and your address ... RTFM ;^)

Steve Holiman / stevehol@cloverleaf.com | The rogue opinions which just
HACK / Holiman Audio/Computer Kibitzing | escaped do not necessarily reflect
Los Angeles CA (310) 942-0314 voice/fax | my moments of clear perception ...

509. re: stik: no cookie jar...

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: hwl0978@gemini.tntech.edu
Message-ID: <1995Oct12.084357.15357@atlas.tntech.edu>
Source record: 157812

In article <2939rcain@nest.demon.co.uk>, rcain@nest.demon.co.uk (Roger Cain) writes:
> It means just what it says! The cookie jar did not appear until TOS 1.6 so
> you must be running an earlier TOS. I'm not sure what STiK is looking for
> in the jar but you need to have one set up to satisfy it. Here is an AUTO
> which will do it for you. Name it STDCOOK.PRG and stick it in your AUTO
> file.

Will this program work with TOS 1.04? I was using the COOKIE.PRG on umich with
TOS 1.00, and when I upgraded to 1.04, it locked up, and I had to remove it.

+-------------------------+----------------------+--------------------------+
Hiram W. Lester, Jr.	School:	Home:
Electrical Engineering	TTU P.O. Box 14587	1903 E. Main St.
Tennessee Technological	Cookeville, TN 38505	Murfreesboro, TN 37130
University	hwl0978@tntech.edu	h.lester1@genie.geis.com
+-------------------------+----------------------+--------------------------+

510. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199510120618.a45831@ms.maus.de>
Source record: 157813

In article <307ab7f83ed6aa0@xs4all.nl>, Maarten van den Berg
(maberg@xs4all.nl) wrote:
>All this does not change the fact that there is no way I can recognize all my
>partitions (at one time) on my Falc. I always have to reboot and unmount
>other drives for that. Now who can fix that ?
>I have 8 (IDE 420 MB) + 4 (SCSI 850 MB) + 2 (Syquest) + 2 (ZIP) partitions.

You can fix that by using Magic 3 (*really* soon available for Falcon :-)
and a recent hard disk driver which supports that (HDDRIVER comes to mind).

511. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.951012090529.1474F-100000@PEAK.ORG>
Source record: 157814

(1)Gaven Miller <gmiller@inca.co.nz> wrote:

Eric Noss (enoss@planetx.bloomu.edu) wrote:

>> I'm taking [my Atari] to Heaven, but they may have them already
>> up there :)

>Well, I can tell you on the best authority, that they do have them there.
>On the other hand, [the other place] is entirely stocked with PCs running
>only Microsoft products.
---

(2)Michael Ellis <mfe@cis.ufl.edu> wrote:

>Woe to he who leaves a MOTOROLA CPU for an Intel, for the Intel is clearly
>designed by morons. A quick look at its assembly language quickly reveals
>this.

Woe to the amateur assembly language programmers who become highly opinionated to the point that they call Intel, the most dominant chip makers in the industry, "morons." A "moron" is a mentally retarded person having a mental age from 7 - 12 years. That is a completely assinine claim. No, Intels are not perfect. However, there are many fine programmers who make ritzy livings programming for Intel machines. Perhaps it's too tough for you. That's ok - let the others rake in the fortune while you sit on you highly opinionated high horse and scoff at the opportunity. Somehow these "moron" programmers get around the Intel's shortcomings and the software and hardware get the job done. What's the problem?

---

(3)"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> wrote:

>Yeah, no way I'm going to win-hell with intel, I'm totally dedicated to
>my TT.....

>I think intel's biggest hurdle of the dreaded 640k dos mem will ALWAYS
>be present, and this is where the problems start and end.

Such old, old, old news. I know of everyone from scientific engineers to uneducated housewifes/househusbands who can't even use a scientific calculator - who all use PCs. What's the great difficulty? They sell these things at Wal-Mart, for crying out loud. Yes, the "640K" hurdle may exist, but thankfully, there are many programmers who do the work and make the software easy to use and many PC users don't even encounter the problem, while others do. So what? What is perfect? No platform is.

Is this kind of dribble what it means to be an Atari owner nowdays? Why can't Atari users (or others) just use their computer if it serves them, and quit trying to qualify OVER AND OVER why they use their Atari?

Is it because you are all highly emotional creatures and have some love affair with the Atari? (i.e. "totally dedicated to my TT")

I am dedicated to NO computer. The purpose of a computer (to me) is to serve me as does my television set, microwave oven, and automobile. I am not dedicated to these devices; they are "dedicated" to serve me. They are devices of utility and convenience. When any of those devices (computer included) fail to serve me adequately, they will be replaced.

Does "shooting down" at other platforms somehow (in the minds of these three) somehow personally help you to reinforce your decision to keep your Atari?

Does emotional opinion snuff out objective, logical reasoning? I'm not here to blow horns for ANY platform. I find it ridiculous that others resort to such childish behavior. I see the same behavior between Chevrolet and Ford owners of cars and trucks. I drive both. Both get the job done. Both serve me fine. Yet, one Chevy owner (highly opinionated) will claim that "FORD SUCKS" and another Ford owner will claim that "CHEVY SUCKS."

I believe they may feel this way because of one or more of the following reasons:

1) They have found ONE little circumstance (perhaps even long ago) that they used to form a high opinion for/against Chevy or Ford, an opinion which may ignore present conditions, and may have been formed through their own faulty observation. They take the specific instance of one problem of one model at one time and erroneously generalize it to mean that "the other brand sucks," as a single-issue voter does in an election. Their mind was made up (closed) long ago and therefore reason plays no part in formulation of the ignorant opinion which they hold so highly and beleive in so strongly.

2) They are a "know-it-all." They happen to own one brand rather than the other. Amongst a group people of lesser intelligence, THEY believe what THEY have to be the best. They give no consideration to the fact that other circumstances gave rise to what brand they now own. They can't see the possibility that circumstances might have changed; they ignorantly foster an egocentric opinion that THEY have the best. In accordance with THEM having the best, they reinforce their belief with a contention that "the other brand SUCKS." Insecurity plays a large role in this. It is comforting for an insecure person to believe that he/she has the best, and has therefore made all the right decisions in life.

3) In many cases, I'm sure it's a combination. A person beleives what he/she has to be the best for (above) reason #2, for example, and then

will dig (using above #1) to find ONE example to reinforce the belief.

Who knows what else? I'm no psychologist, but I don't need to be to sensibly see what's going on. I suppose that many (not every) Chevy owner thinks the guy who bought a Ford is a complete MORON and IDIOT, and there are some Ford owners who feel the same way about Chevys. There certainly ARE some Atari owners who must *really think* that all those people buying ALL THOSE OTHER COMPUTERS THAT ARE INDEED SELLING, are stupid or are making the wrong decision. Sorry bucko - they buy what they get cheap and easy and gets the job done. You may think that my brand of car or computer "SUCKS" and in your little mind beleive that I am a fool for owning it, but your egocentric, erroneous perspective doens't change the reality that what I have DOES serve me well, as it does lots of other people.

The market doesn't always make the most intelligent decisions. However, no product that "SUCKS" is going to walk away with a large share (or a vast majority) of that market. This is certainly **NOT** to say that what wins in the market is perfect; it may not even be the ideal model. It does NOT, however, "SUCK."

I'm sure there are some drivers of Yugo automobiles (I owned a '86 Yugo once as a _very_ cheap novelty 2nd car which I sold at a profit) who refuse to upgrade, and look at all the drivers of other brands of cars and dream up ways to qualify their belief that they own the superior product. It should be brought to their attention that those cars are out of production; Yugo failed in the marketplace.

There are some drivers of VW Beetles that refuse to buy anything else, refusing to upgrade. They scoff at cars that require water for cooling; their's doesn't. Sure, at one time, the Beetle was a great, competitive little car. However, circumstances changed and other models offered more than the Beetle could. Beetle sales steadily declined as it begin to fail in the marketplace. The market changed. The market advanced. Other designs offered additional features and were even cheaper designs. I'm sure there are some owners there who became so emotionally attached to their Beetles that they couldn't see nor smell the changes in the marketplace. Sounds like the attitudes of some Atari owners, if you ask me. They must still be living in 1985.

James

512. Re: Iomega Zip FAQ 1.6 on WWW!

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: mlong@fmci.com
Message-ID: <mlong-1210952128370001@sl02-001.sunbelt.net>
Source record: 157815
Cross-posted to: comp.sys.mac.hardware,comp.sys.mac.hardware.misc,comp.sys.mac.hardware.storage,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.amiga.hardware

In article <seimet.813229505@aix7.rhrk.uni-kl.de>, seimet@rhrk.uni-kl.de
(Uwe Seimet) wrote:

> >The Iomega Zip FAQ is now available on my very own home page. Sorry for
> >the extreme delay, but my regular job has been knocking me silly for the
> >past two months and I haven't had a lot of time to work on either the FAQ
> >or the web page. Current version is 1.6, but a version 1.7 is due out Real
> >Soon Now.

Did I miss something? Like maybe the web address?

- -
Michael Long mlong@fmci.com Rock Hill, SC
- -
Fort Mill Communication, Inc. Sunbelt.Net Technical Support
- -
This message is written by Michael Long and has absolutely nothing to do with the opinions,
views, or official information of Paramount Parks and Paramount's Carowinds.
- -

513. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DGCtI6.8D2@cix.compulink.co.uk>
Source record: 157816
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> MagiC you can use 23 of them. Assuming you have TOS 1.04 or higher
> (older versions are very slow concerning big partitions and shouldn't
> be used any more) you can get 14*512 MByte = 7 GByte capacity.
****
> With
> TOS 4.0 you can have 14*1GByte = 14 GByte.
****
>WIth MagiC 3 you can access
> up to 23*1GByte = 23 GByte. This all is reality and not just theory.

I have TOS 4.04, and HDDriver 3.51.. but it will NOT let me use a partition above about 512Meg.. I can create it, but when I try to access it from the desktop by double clicking, it won't open a window on it, and it does not appear as a drive available to AudioTracker.

It's really hacking me off, because I have a 1.2Gb drive, acquired specifically to give me a large partition for d2d. from what you say, I should be able to set up a 1Gb partition.. if so, do I need any special setup in HDDriver? The drive worksa fine partitioned to <512Mb/partition.

Mark

Falcon, TOS 4.04, HDDriver 3.51, DEC RZ57 (1.2Gb), internal ide @340, DEC RZ56 (640Mb), and some other 540Mb scsi.

514. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <45k2r1$46q@news.chatlink.com>
Source record: 157817

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
: > Also, for upgrading a 520ST to one meg, is it simply a matter of
: > populating the empty chip areas with 256K chips? I have a 520ST and a
: > dead 1040STFM board. They both look the same except the extra memmory
: > bank in the 1040 is populated.

: Look carefully and you'll see that there are three (or is it only two?)
: resistors next to each other that have to be inserted as well.
: Otherwise it should work - if you don't manage to mess up the motherboard.

.......CAUTION...This upgrade you describe is not a straight thru
operation. The lesser ram installation is generally done with rubbon
soldering, where all of the soldering is done at one dip, rather than
doing each separately. For this reason the parts of the board that are
not populated need to have ALL the solder removed from their connections
before the user tries to do anything. You should have be careful with
this. You will also need resistors as indicated above.

DOUBLE GOOD LUCK

Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
Subscription/Software Prices at http://www.chatlink.com/~stinformer/

515. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813460836_OASIS_@swampdog.demon.co.uk>
Source record: 157818

In article <Pine.SUN.3.91.951012090529.1474F-100000@PEAK.ORG>
James Wood <jamesw@PEAK.ORG> said (amonst other things) :-

>Is it because you are all highly emotional creatures and have some love
>affair with the Atari? (i.e. "totally dedicated to my TT")

I call mine "cuddles". If I had a PC, I would call it "fluffykins".

Nuff said.

--

Guy Harrison

guy@swampdog.demon.co.uk

516. re: magic 3

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3117rcain@nest.demon.co.uk>
Source record: 157819

On 11 Oct 95 guy@swampdog.demon.co.uk wrote:

g> I have seen a couple of postings asking about the availability
of
g> MagiC 3. I got it from System Solutions months
ago.
g>

g> ie Release 3, Version 513 (read from cookie
jar).

Yes, but this still does not support the Falcon. It's Release 3 "F" which
everyone's waiting
for.

Roger
rcain@nest.demon.co.uk

--

517. re: can ibm viruses survive a reformat on an st?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3118rcain@nest.demon.co.uk>
Source record: 157820

On 11 Oct 95 cb092@FreeNet.Carleton.CA wrote:

c> Several of my DOS Boxes have picked up the IBM world's
Monkey_A
c> virus. Can this virus infect an Atari ?(I don't thinks
so).

No
chance.

Can
c> reformating the infected floppy disks on an ST completely
eliminate
c> the virus (so that I don't have to send dozens of 3 1/2 disks
into
c> a land
fill)?

Yes. The boot sector is written in
"format".

Roger
rcain@nest.demon.co.uk

--

518. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <813531936_OASIS_@phil4.demon.co.uk>
Source record: 157821

Here goes my bit:

A couple of people mentioned that the 640K limit was vanishing - rubbish. You may be right when talking about the stuff microsoft and other huge companies turn out, but just look at the hundreds of thousands of shareware and PD programs about - hardly ANY are written to cope with the 640K limit.

I would expect a computer like a PC to really outstrip current ataris, but that just doesn't happen. Its great to compare a program like calamus with say microsoft publisher - when you import a piccy, then mp just goes to sleep for 15 mins, with bad indegestion (the HDD). And I hear you cry - but its faster with W95, yeh if you have 8Megs Ram and a half Gig HDD. so how come Calamus can handle it with 4 or less megs and no HDD (no swap files so no HDD needed.)

Just wake up to the fact that you are being ripped off when you buy a PC. PC programers on the whole, have problems with writing, small, tight, well formed, FAST PC code (with the exception of those who programed DOOM.). A pentium PC should be so much faster that my 5 year old ST, but heck its just not that much faster.

You want to use a PC, then go ahead, just don't be proud of it. The only reason the masses embrace it is 'cause the masses jsut haven't seen anything else.

Thats it, flame away.

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

519. Re: STIK, CAB and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Mark@aveleymc.demon.co.uk
Message-ID: <813531326_OASIS_@aveleymc.demon.co.uk>
Source record: 157822

In article <45hsfp$sjc@news.mel.aone.net.au>
geoffc@adam.com.au (geoff camp) said:-

>Buggered if I can get the STIK/CAB package to work on my Internet
>connection site. Set it all up as suggested by the system admins, but no
>go. I get resolving host, connecting then nothing else happens. The modem
>receive lights are flickering so obviously something is coming in, but it
>just isn't passed through to CAB.

I do have this working, but still fancied this idea:

>I wanted to get the thing going, so I tried installing CAB as a 'tool
>box' programme in Oasis. No go as CAB was looking for STIK to run. So I
>tried installing STIK when I booted Oasis. Looked better, but still the

This _does_ work if STiK is right.... Quite a handy package.

>Rebooted, logged on with NOS from within Oasis, used 'exit' to get back
>to Oasis and ran CAB from the tool box. Bingo. I now have the web in all

Bingo, I have 4 bombs (2 first, then 4)...
Swiz!
That's on J: on a Falcon with 4Mb + IDE + SCSI with various .ACC's in...
But I know the separate bits work OK with all these, so it's the combo.

--

---
mark@aveleymc.demon.co.uk [Mark Williams]

Doctors bury their mistakes: Architects plant Ivy
---

520. Re: STIK, CAB and Oasis!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199510122347.AA00693@moroder.demon.co.uk>
Source record: 157823

In a recent article, geoffc@adam.com.au (geoff camp) wrote:
>Rebooted, logged on with NOS from within Oasis, used 'exit' to get back
>to Oasis and ran CAB from the tool box. Bingo. I now have the web in all
>its glory. Looks nice on the Falcon in 256colours. I also now have one
>package that I can browse the web, ftp, telnet, send mail, get news,
>finger, etc, etc, etc.
>Makes a nice little package togther, so I haven't bothered trying to STIK
>working again.
>The moral of this story... if you have Oasis up and running then try this
>and you'll have an all in one (sort of!) package.

1. Oasis contains no TCP/IP code.
2. When you exit NOS, you are disconnected from the Internet.
3. In any case, NOS does not allow external programs to use its sockets.
4. CAB only works with STIK.

I think you'll find you are actually using STIK. Try renaming stik.acc to
stik.acx and rebooting, then see if it all still works..

>Hope this info helps someone.

I doubt it.

Stephen
--
The wonderful dexterity of Hannu Mikkola
Makes me want to shake hands with the whole of Finland
ro tr @m od .d on o. But the horrible sincerity of Miriam Stoppard
bo on or er em .c uk Makes me want to go out and commit mass murder

521. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <45j6cu$93u@dux.dundee.ac.uk>
Source record: 157824

: Anywhere theres my bit - personally I think PeeCees are ok (I use one on
: occasions) however I think they are REALLY over rated, and people not even
: knowing there are other computers out there doesn't help. Still I prefer
: my good ol' Atari any day !!!

I'd agree, PC's are over rated simply because the niave markte believes they
are just about the computer on the market.

Sure the Falcon (or ST) lacks some of the glossy features, but overall
everything people are likely to need is already built in under that
elegant *exterior*.

Overall the Atari does what I ask it and combined even with budget printers,
modems etc, can quite easily compete with the PC' of this world.

--

Rod McCall, Student, Computer Science, Dundee University
1994/95 President, University of Dundee Dramatic Society
"I'm 32 not 17, how many times do I have to tell you!"

522. Re: Anybody have information on unix ST emull

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <45hu81$h85@holly.cc.uleth.ca>
Source record: 157825

In article <DG8CIv.L6C@aston.ac.uk>, pitchfsj@aston.ac.uk (Steve Pitchford) writes:
>In article 100000@slc-17, Sim <py4sdh@bath.ac.uk> writes:
>>
>>The other day while browing though STf or the other one, I noticed an
>>artical about an ST emulator for unix machines.
>>
>>It had a picture of an Xwindows desk top with Grav running in a window.
>>I think it said it was for solaris machines.
>>
>>Can some one provide details/ftp/www???
>
>THeres a page about STonX - an ST emulator for unix at:
>
>http://www.complang.tuwien.ac.at/nino/stemu.html
>
>theres a link their from my page. I don't know if it's the one you wanted,
>but I hope it helps.
>
>Steve.

Wow, that sounds cool! Can you compile it to run under MiNT? >:)

Jon

523. STIK & $GET_IP

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <45iquk$neu@elaine35.Stanford.EDU>
Source record: 157826

Ummm...is there any other way, besides hard-wiring the address into the
config file, to have STIK figure out the SLIP connection address? $GET_IP just does nothing
basically, and of course there are multiple SLIP addresses so
how do I get around this? STIK needs to know the address before CAB is gonna
do anything, right?
;-)
thanx

524. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <813496488_OASIS_@swampdog.demon.co.uk>
Source record: 157827

In article <Pine.SUN.3.91.951012090529.1474F-100000@PEAK.ORG>
James Wood <jamesw@PEAK.ORG> said (amonst other things):-

>Is it because you are all highly emotional creatures and have some love
>affair with the Atari? (i.e. "totally dedicated to my TT")

I call mine "cuddles". If I had a PC, I would call it "fluffykins".

--

Guy Harrison

guy@swampdog.demon.co.uk

525. Re: Getting TOS image

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DGCtI4.8CD@cix.compulink.co.uk>
Source record: 157828

> > But from where I can get TOS2.06 ?!?
>
> From your Atari dealer...
>
> "TOS" is Copyright by Atari Corporation and it is forbidden to copy
> it!
>
> Ask at your dealer: Toad Computers, HiSoft or something like that...

but will they supply it on disk as an image? I think not..

Mark

526. Re: Web browsers

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <45hspg$lsp@mark.ucdavis.edu>
Source record: 157829

Bradly Maurer (gregor@shelly.goldengate.net) wrote:
: the configuration etc to much extent. Is it really worth the time?

In my opinion it is. If you have SLIP access to the Internet, install STiK.

: Does it work for the most part (the most we atarians can expect!) and

STiK is actually alot easier to set up and a lot more solid than a lot of
stuff I have dealt with on other platforms.

: sketchy when it comes to which video mode is best...should I run in mono
: or color for the best results as to the graphics (I have both mons).

STiK doesn't display much as it is just the connectivity portion of the
package you downloaded. CAB (also called HTML in some releases) is the
Web Browser that displays things. It'll run in any resolution, but I
recommend mono myself. Maybe in the future CAB can have an option to
scale the graphics by half or to the quarter to make running in the lower
resolutions better. Then ST-Low would actually be pretty cool (just use
the Systems tiny font).

--
....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_| __/ |_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

527. Re: STiK v1.06 is available

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <45hsum$lsp@mark.ucdavis.edu>
Source record: 157830

```
: Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: : Does anyone know if one cabn download in STiK? Files seem to be
: : downloaded, butn they only display incrazy text.

It is downloading them to your cache, but then trying to display them as
if they wer .html files. One thing you could do if you are dowloading
mostly .zip or .lzh files is to configure STZip and LZHarc as helper
applications, then when you download one of these files CAB will pass
them to these unarchiving shells instead of trying to display them.

--
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_| \__/ |_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

528. Re: Atari Know-Nothing Needs Education!

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951012132957.10555A-100000@planetx.bloomu.edu>
Source record: 157831

On 6 Oct 1995, Matthew Gabriel wrote:

> I have a 520ST and a 1040STF. The 520 and its disk drive did not
> come with any cables or power supplies, or even a mouse. Will a joystick
> work to move the mouse cursor about on the desktop?

You can get DCSTICK which lets you use a joystick fo ra mouse, but you
still should use a mouse. If your 1040STFM came with a mouse, us ethat
instead. Besides you get more memory and a better TOS.

> Also: are there any substitutes for the power supply (can I use
> an Amiga or c-64 unit? Or do I have to build my own from scratch?) What
> about the floppy drive cable? Does it have any common equivalent?

You can get a new power supply from Toad Computers. It's just not a good
idea to use one from any other computer. (If someone did this saftey
however, please let me know).

>
> I hooked up the 1040STF to the monitor and the hard drive and
> fired everything up. I got a nifty is sparse desktop, with two little
> file drawer icons and a trash can. I had loads of fun switching the
> resolution between medium and low, and attempting to specify non-existant
> drives, but that was about it.

You need some software to get anywhere with your comptuer. I built my
collection off of coverdisks, BBS's, PD disks, and some games I bought.
See more on this below.

> The hard drive was spinning and humming,
> but the ST seemed oblivious to it. I understand the OS is in ROM, but
> what about a HD driver? Do I need one? I havent been able to test it out
> on my Mac, and I really don't want to format it until I know there aren't
> any ST goodies on it.

You need to get the ICD drivers.

> The drive also seems to have no way to set the device
> number(haven't cracked the case yet, but that control should be on the
> outside.) and no SCSI terminator. Does it need a terminator, or is there an
> internal one?

Only if it is last on the daisy chain of hard drives. But I need more
information on MegaArchives, any takers?

> I will be picking up an Atari emulator for my Mac (assuming that
> there is a 68000-based version), and I suppose I need to know a good ST
> ftp site to pillage for term programs and such.

> A list of "Must Have" software would be appreciated, as would any
> informative text files.

MagicMac does work well on any 68K based Mac, the latest version 1.2.2
should be able to run on a PowerMac.

Try ftp.toad.net/pub/umich, that's a huge collection of ST software to
get you started. You can also try the Hensa Archives.

> No I am intrigued...I have heard a little about these machines,
> but I realy don't know the first thing about the Atari ST system. I tried
> to obtain a FAQ, but rtfm.mit.edu was of little help. (If anyone has a
> faq or two or twenty they want to throw my way...it would be much
> appreciated.)

An FAQ for first-time ST users, that's not a bad idea. Maybe I'll get
the ball rolling on that.

Eric Noss

a.k.a

Mr. Maddog

529. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951012152015.11923A-100000@planetx.bloomu.edu>
Source record: 157832

On 11 Oct 1995, Michael Ellis wrote:

> Woe to he who leaves a MOTOROLA CPU for an Intel, for the Intel is clearly
> designed by morons. A quick look at its assembly language quickly reveals
> this.
>
> -Michael Ellis

Actually I'm getting an AMD which are more effiectent and cheaper than
the Intel chips. Their 486DX4 is the same speed as a Intel P60.

You are right about the Intel compared to the Motorola. The 68K is
superior in most ways. I'm taking an assembler class for the x86 and
even my teacher says the same thing. I would rather learn how to develop
for a 68K machine mainly the ST.

See, because of Atari's "pride" in supporting their computers it makes no
sense for me to buy a Falcon or even a Mega STe if I end uo having to
spend money getting as PC anyway. And with Sam T leading Atari down the
flusher on a white horse, is it any wonder that many ST owners are having
to buy machines with CPU's designed by morons :P I have to consider a PC
because Atari will not support their ST's(in terms of service) so it's a
shame that I choose PC games over the Jag for the same stinking reason!

As I said before, I would like to see the Atari platform contiune even if
it's on a "mainstream" platform. If I can run Windoze programs on Linux
and find a copy of DR DOS for the DOS programs, I would have no need of
Winblows 95. That would be my way of giving Gate$ a cocky
four-finger-with-thumb-on nose salute :)

Eric Noss

a.k.a

Mr. Maddog

"We are not here to create a clone, but rather a superbeing!"

530. ST Newbie FAQ...it's time

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951012154159.11923D-100000@planetx.bloomu.edu>
Source record: 157833

I have tried to answer questions from ppl who just picked 2nd
hand ST's and wonder what to do with them. I am think of writting a FAQ
for these needy ppl. If there is any information you have like how TOS
is loaded, where to get upgrades, FTP sites, and any useful
stuff...please let me know and I'll try to knock up a copy.

Isn't ironic how when most ST users are buying new PC's, PC users
are buying old ST's? :)

Eric Noss

a.k.a

Mr. Maddog

531. Re: Informal Survey on ST Mono Monitor Longevity

Newsgroup: comp.sys.atari.st
Date: 1995-10-12 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <45j6lf$7v0_001@leeds.ac.uk>
Source record: 157834

In article <DFy8z3.CFD@freenet.carleton.ca>,
cb092@FreeNet.Carleton.CA (Keith N. Murchison) wrote:
Stuff deleted

>My view is based on an admittedly small sample size. Perhaps, in an
effort
>to resolve this issue once-and-for-all people could advise me(by
email) of
>their experiences with Atari Monitor expiry (specifically whether
your
>now defunct unit was Mono or colour and preferably what model it
was).
>
>
>I'll tally the results and post my findings to this newsgroup;
perhaps
>for all time resolving one of the great mysteries of the universe.
>
stuff removed
>
>Keith Murchison
>cb092@freenet.carleton.ca

Whaaaaaaaahhh...
My sm1224 just died 3 nights ago.
It's a Goldstar variety built in 1989, served solidly and reliably
until 12 months ago until it developed a 'shimmering' image. It was
still usable though, but I suspect the frequent thumps didn't actually
do that much good. Anybody got a circuit diagram?

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician

532. SH204 HD Died. What type of drive replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DGE7LC.693@eskimo.com>
Source record: 157652

I have a SH 204 ATARI HD with a dead drive mechanism. The rest is in good shape. What type of drive mechanism can I replace it with? Will any scsi drive work? Does it have to be mfm or rll? Does it matter? I would like to get a larger drive in the box if possible. Any help would be appreciated. My knowledge is limited on this subject. Thanks for your help!

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

533. Need art package...

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <813603260snz@f030.demon.co.uk>
Source record: 157653

Hi!

I need an art package that *MUST* do all the following:

Load .IMG monochrome and colour files
Save *small* blocks in .GIF 256-colour format
Be able to make backgrounds of .GIF files transparent
Fit in my system specs - Falcon030, 4MB, 130MB HD, T4.04, 256 colour VGA

Why? Mainly because I'm experimenting with Web page construction
and want to include my own hand-scanned and hand-drawn graphics.

If you know of a suitable package that encompasses all of the above
points, please let me know what it is and where I can find it.

Thanks,

Andy

--

Andrew Wood
The Queens Head, 54 Ely Street, Stratford-upon-Avon, CV37 6LN, UK
awood@f030.demon.co.uk
---

534. PowerUp 2

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: freddy@thor.net
Message-ID: <ad7cb$b2124.197@news.sisna.com>
Source record: 157654

Is anyone using the Falcon powerUp 2 accelerator? If so does it have a
noticable speed increase and is it compatable with Falcon software?
I would appreciate some information on this..

535. Atari ST Emulator for PC?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8013-277061401@sterbbs.nl>
Source record: 157655

** All ** In:sjm@mistral.co.uk Atari ST Emulator for PC? 10-12-95 19:14

I >
I >Hi All,
I >
I >I'm one of those guilty ST owners who defected to a PC, only to
I >experience feelings of nostalgia while passing comp.sys.atari.st....
I >
I >Are there any ST emulators out there for the PC?
I >
I >I know of the existence of Gemulator (Where from ? how much?
I >how good? how compatible?), but are there are Shareware/PD
I >emulators around? If so, where from?
I >
I >Anyway, I'll start digging out all my copies of ST-Applications
I >in anticipation....
I >
I >Thanks in advance,
I >STeve.

STeve,
The Gemulator is advertised in ST-Applications for 99.95 or 139.95
(with TOS 2.06). I don't know anyone who has used it, so I don't know how
good it is. They have an information pack. Call (0115) 945 5250
Regards
Dean

WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

536. ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8013-277065202@sterbbs.nl>
Source record: 157656

** All ** In:wquatan@ibm.net ST Magazines 10-12-95 21:30

I >
I >Hi,
I >
I >I would like to know which ATARI-ST magazines are still published. If
I >possible supply me the name,,address, phone and fax of the publisher
I >
I >Many thanks to all responders
I >
I >Walter Quatannens
I >
Walter,
ST APPLICATIONS - 1.50 per issue - Phone (0115) 945 5250
Fax (0115) 945 5305
7 Musters Road, Nottingham, NG2 7PP

ST FORMAT - Ask Frank ...

Frank Charlton - ST FORMAT Reviews Editor
frank@tachyon.demon.co.uk - stformat@cix.compulink.co.uk
-=-

ST WORLD - I haven't got any issues handy so someone else will
have to give you the info.

Regards
Dean

WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

537. Happy testpost! [ignore]

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: root@localhost
Message-ID: <45mbap$3md@stella.tip.net>
Source record: 157657

```
It seems like I`m able to reach
you. Makes me and hopefully
my Falcon to happy.

Ciao!

Reine
```

538. Mathematical Program

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <813609184_OASIS_@chowgar.demon.co.uk>
Source record: 157658

Hello all

Could somebody recommend a program that is capable of producing nice looking output of fractions?

Nothing to complicated just something like p/ab but above each other not on the same line. The ability to make the components to the power of whatever would be a plus.

Cheers.

p.s. Please don't recommend TeX, I haven't got the time to set it up.

--

```
*****************************************
* Simon Moore - smoore@chowgar.demon.co.uk *
*****************************************
```

539. Re: ZIP files and encryption

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: Hrafnkell Hlodversson <freyr@diku.dk>
Message-ID: <Pine.HPP.3.91.951013194013.6578B-100000@embla.diku.dk>
Source record: 157659

On Wed, 11 Oct 1995, Phil Hough wrote:

> This is goibng to sound sus but here goes:
>
> A year or so ago (thats what the time stamp says) I archived my mod file
> collection, using ST ZIP 2.4. I thought at the time about security and so
> decided to use the encryption avaible in the ZIP software. I come back to it a
> year later, and haven't the foggiest what the password was that unencrypts the
> data. Is there any way that I can get back my encrypted files ??? Anybody know
> how to find the password, extract the files without or anything that would solve
> my problem ????
>
> Thanks for your help
>
> Phil H.
> __

Sorry no-can-do:

ZIP uses the pasword as a key to encrypt the data. ZIP
does not store the password in any form in the .zip file.

You can't remember the password.

Ergo: You can't uncrypt the data.

Simple, but sad.

GCS d?>++(---) H+>++@ s+:-( ) g+ p? !au a? w+>(+++) v C++(+++) UH(?) P-
L 3 E- N+@ K- W--->? !M !V po- Y t+(+++) !5 !j R+(++) G''''>? tv+@
b+ D+ B--- e(*)>---$ u**(++(--)) h!(*)>+ f+@ n- !y+(*)
(Hrafnkell Freyr Hlodversson, freyr@diku.dk or freyr@centrum.dk)

540. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.951013080843.24145B-100000@PEAK.ORG>
Source record: 157660

On 12 Oct 1995, Michael Ellis wrote:

> So I recommend you think carefully before making such ridiculous,
> presumptuous assertions.

I did not claim that YOU were an amatuer programmer. I said that there
are many amatuer programmers who jump on the "Intel sucks" bandwagon.

> Second, the Intel chip designs have historically been illogical. The 80x86

Yes, we've all heard this before. I never claimed they were perfect;
they do the job quickly and cheaply in a properly-designed system.

>
> Consider these 80x86 specs:
> * segmented memory -- I assume you don't program the Intel chips or
> else your reply wouldn't have demonstrated such ignorance.

My reply demonstrated no ignorance. It would appear YOU are the ignorant
one when it comes to reading comprehension. Did I say that Intel chips
were a theoretically ideal design? Did I say they were perfect? Did I?
No you ignoramous. I merely stated, ONCE AGAIN, that they don't "suck"
because nothing "sucks" that actually DOES get the job done at an
incredible price/performace (value) ratio. Do you care to dispute that?

For your information, I am a very unpracticed, unskilled programmer. I
have only programmed in 6502 a little, a long time ago, on my 8-bit
Atari. I looked at some books for 8086 and discovered all of the
difficulties you ramble about. I was put off, and never tried it. I am
not a programmer, however, and do not attest to be, nor do I make my
living doing so. However, dispite all the PISSING and MOANING and
BITCHING about how the Intel chips are "illogical" and "lame" and "suck",
my contention is that it is good that the Intel platform benefits from
many programmers (unlike me, who is not a programmer) who know how to put
the hardware to work.

The difference between our viewpoints is that I am simply stating my
observations - like watching Peter Norton's neat programs work after I
open the Box - and you are attesting to be an expert. The difference
between you and Peter Norton is that he knows how to program an
"imperfect" Intel design to the point that I, the end user, don't really
need to deal with SEGMENT:OFFSET registers - and YOU simply bitch about them.

> In fact, have you ever wondered why every NON-PC computer that has been released
> does NOT use the Intel 80x86 series? Think about it.

Uhhh....only a dumbass would design a proprietary computer with Intel chips when they can cheapily copy the IBM architecture and enter a homologous market of PC compatibles. Good thing you're not the Marketing Director at Compaq or they probably wouldn't be around this day.

Actually, I never gave thought to the "morinic" idea of a proprietary Intel design - until you brought it up....I'm laughing now.

> It is with GREAT ignorance that to ASSUME that market domination==GOOD DESIGN. One
> DOES NOT imply the other.

Seeing that no product is perfect, it is logical do deduce that all products are flawed to a varying degree. Thus the PC is indeed a flawed product. However, the INCREDIBLE market domination would never have been attained if the product SUCKED as bad as simpletons like you contend. How could it? Is the computer buying populace SO MUCH DUMBER than you? I think not. The computer buying populace has grabbed on to the most computing VALUE and POWER ever to grace a desktop. So it's not perfect. So what? This doesn't invalidate the usefulness of the product as you would like to believe.

Why must you place VALUE JUDGEMENTS in the arguement, such as "GOOD DESIGN?" I made none. I simply state facts. I said (for the ump-teenth time now) that they GET THE JOB DONE WELL FOR THE END USER. Why should I give a rat's ass whether or not a value judgement of "good" be placed on the processor when it does its job admirably in the hands of a good programmer? I'm sure the best PC programmers in the world would agree about the shorcomings of the platform; however, they do some pretty kick-ass things in software on the PC (Atari emulation, for example) so while I concur that they are difficult to program, I maintain that they sure work well when they are programmed properly, and they cost very little, and the value is the best ever in the industry. If you can muster the cognitive power and word comprehension to accomplish anything, I beg you to dispute (using fact, not value judgements) the sentence previous to this one.

> Having said this, I believe I shall now climb back onto my high-horse and return
> to the task at hand, which is programming my Intel-based PC -- which brings me
> to the crux of what I am trying to convey: unlike you I KNOW what I'm talking
> about.

I suppose that last sentence is the punch line in another attempt to be humorous? I seriously doubt I'll see the name "Michael Ellis" on any of my software packages or even on my computer screen, except for the times that I enter this newsgroup.

James

541. Re: fzdz term key

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: servant@pinch.io.org
Message-ID: <45mhrr$ml2@ionews.io.org>
Source record: 157661

RICHARD GOOD (richard.good@almac.co.uk) wrote:

: Hi i have a copy of the last updated version of FZT without a Key.
: if any one wants a copy let me know.

: i use mine to link to BBS using ansi emulation and for access to the
: internet via the BBS without any problems.

ANSITerm by Timothy Miller, although not as versatile as Freeze
Dried, has *much* better ANSI and VT100 emulation.

Mike Harrison
servant@io.org
Toronto

542. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <45miabINN563@brain.cis.ohio-state.edu>
Source record: 157662

```
In article <45kufl$d77@ixnews4.ix.netcom.com> dbspence@ix.netcom.com (Dirty Dave) writes:
|In article <45jultINNek5@brain.cis.ohio-state.edu|, scruggs@cis.ohio-state.edu
|says...
||
|
||
|| Why not, when Microsloth is still living in 1981...
|
|Don't you mean 1980?
I am not certain when MS-DOS first came out... an approximation... '-)

|
|Well said! Although I am new to the Atari clan, even I can tell (I build
|custom PCs for a living) that, by todays standards, even the ST is a viable
|and logical platform. Yes --- I use a Pentium machine (and I'm on one now,
|but my clients use one and I have a significant investment in hard/software)
|and it "works for me", but I can also recognize a better design when I see
|one.
|
|| Until Windoze95 at least gets out of alpha (no I dont even
|| think it is worthy of being called a beta release at this
|| point), it is a moot point, and NT exists in another universe
|| as far as most of us are concerned.
|
|I'll second that motion. The only people I will install "95 for are those who
|know nothing about computers, but need compatability with the system they use
I am not so sure about that rationale. Until Win95 stabilizes I
wouldn't subject novice users to it. Some of the things that it
can subject you to would be too intense for some novice users
to handle. (manual edits of config files)

Sadly enough, I actually view win3.1 as better in this regard.

|at their place of employment. I still use MS-Windows 3.11 (yes --- it crashes
|ALL THE TIME!!!) and won't upgrade until most of the bugs are fixed. Hope
|this will be before I grow old-and-grey!

--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \
```

543. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <45mkr0INN6k9@brain.cis.ohio-state.edu>
Source record: 157663

```
In article <Pine.SUN.3.91.951013083543.24145C-100000@PEAK.ORG> James Wood
<jamesw@PEAK.ORG> writes:
|
|
|On 12 Oct 1995, kevin eugene scruggs wrote:
|
|| For a dominant player, their primary paradigm seems to
|| be crumbling rather quickly.
|
|Yeah - hundreds upon hundreds of clones being sold every day while most
|competing architectures have dried up.. Really crumbling.
I am sure that DEC, TI, Motorola, HP & MIPS are currently
shaking in their shoes... The world is not micro-computers.
Go away and find a clue...
|
|| Fortunately, most of us have nice compiliers to partially
|| insulate us from intel's and m$'s shortsighted design decisicions.
|
|My point exactly.
Yet we still need to decide what memory model we want to use
and hope that we didn't miss that particular checkbox in the
compilier install...

An applications programmer has no business NEEDING to know
what memory model his program is running. Most of us have moved
past the code & test era...
|
|| Those work arounds are questionable hacks that have a tendency
|| to conflict with other software, especially of the high
|| performace varieties that typically need such hacks.
|
|"Questionable" or not, they serve me.

You must not stress them out any...
The wrong game is all you need then, POOF!
A more than typical hapenstance for the typical PC user.
|
|| Hey, I've got more memory in my machine than is even possible
|| to cram inside a stock ST and yet I still have to contend
|| with the limitations of the 8088's address space, on a 486...
||
|| The great difficulty is having a platform who's designers didn't
|| look to the future or consider already present trends in
|| computing when building their system.
|
```

|Piss and moan about it, but at least all the old software works on your
|486. Try running all those old 520ST games (Toad was blowing out) on a
I don't give a rats ass about crappy software made when much
better ST versions were available or at the dawn of time. I'm
no stinkin IS cobol guru. 10 year old software is irrelevant.
|newer Atari - like a TT or Falcon. Hell, some won't even work with newer
|versions of TOS. No product is perfect, is it?
I had very few programs that broke under rainbow tos and that's
the one that broke most of them.

And yes I'll piss and moan about it. It's a valid gripe and one
that can't be so easily glossed over. It's truely pathetic to not
be able to use the rest of your 16Megs because of a design decision
in the OS to limit an enviroment space to a fixed amount of main
memory the size of an Atari 800+ (64K).
|
|
|| What makes you think it's merely insecure atarians. One doesn't
|| need a Fuji to see truely backwards nature of msdos clones.
|
|
|I see the "backward nature" when I run an *old* statistics or physics
|program (or even a CGA game) on my cheap-ass 486 and the thing actually
|runs. There's a flip-side to the coin. Once again, no product is perfect.
Yeah, run a version of Double Dragon that makes the ST look like
a bloody Amiga. I bought the ST then because I didn't want to be
subjected to such junk.

The much hyped IBM software library is greatly overhyped.
|
|
|| |
|| No we got spoiled by not being constrained by the dominant OS
|| for our machine NOT straightjacketing us or preventing us
|| from realizing the full potential of our hardware.
|
|You got straightjacketed into buying MEGS of ST RAM and MEGS of TT RAM -
|a serious duplication of hardware. You got straigtjacketed into only a
|handful of ST games/applications that would run on a Falcon.
I was about during the rollout and I heard no such wide complaints.
Did I just nod off.

MEGS? That's trivial to some of the memory requirements advocated
by clones. You need 12 just to get NT running, or 8 to get windows
running with any decent response time. Again, the pc's are beginnign
to make the TT's look better & better...

I wont even get into what many pc'er themselves expect one to put
in one's machine to run a decent pc os...
|
|

|| |I am dedicated to NO computer. The purpose of a computer (to me) is to
|| |serve me as does my television set, microwave oven, and automobile. I am
|| |not dedicated to these devices; they are "dedicated" to serve me. They are
|| |devices of utility and convenience. When any of those devices (computer
|| |included) fail to serve me adequately, they will be replaced.
|| |
|| It is a bit easier shop around for other forms of electronics.
|| For the most part they are not dominated to the same extent
|| by one player as is the micro-computer market.
|
|There are probably over ONE HUNDRED sellers of PCs. That's one player, eh?
I was refering to microsoft and the PC-AT clone.
Chevette, Escort or Lynx... some choice. No choice at all...

PC-AT clone #1 is much the same as PC-AT clone #101...
|
|
|| |
|| Cars haven't been that significantly different from one another
|| since the turn of the century. It's a bogus comparison.
|
|That sentence **truly** demonstrates what a naive little fellow you must
|be. Automobiles have been in a constant state of refinement since their
|debut to this world. You're no mechanical engineer, that's for sure.
Read it in context? Or do you need an ESL class or something...
|
|| rant rant rant... got to pc group and quit trolling...
|
|Is this supposed to be a coherent sentence? I rather think not. I'd
|ignore it just the same if it were.
Your actions state otherwise.
|
|
|| Baaad analogy...
|
|No, I believe you're simply too ignorant to understand what the analogy
|was really about. The simplistic attitudes of the PEOPLE (consumers) is
|what is analogous. The different products (cars, computers) are not
|analogous. I suppose you had to be told since you obviously couldn't
|figure it out for yourself. There. You've been enlightened.
Well then, PEOPLE were never the crux of this thread.
You have tried to veer us off in that direction but, for the
most part, it is primarily your own delusion. My comment
fit into the context appropriately. Learn to read.
|
|| Your naivete is amazing. Do you live in the real world?
|| MS-dos is a perfect counter example. Success through name
|| recognition and intertia...
|
|Your naivete transcends my own and opens the doors to a deeper level of

|ignorance and intellectual misconstruction. What happened eons ago that
|got the MS-DOS computers rolling may have been "name recognition and
|inertia" - but that was 15 years ago. Today it is the value, the high
|performance (to the end user), the low price, the widespread availability
BULLSHIT! They just outlasted nearly every other competitor.
The superior competition were belittled as toys and game machines
until they ran into the ground and the pc-at clones became the toys
and game machines.
|of software. You'd throw all the good points in the toilet and scoff at
|it simply because it's not the most ideal design - ignoring all the
|benefits and totally disregarding the product. THAT IS WHAT I AM TALKING
|ABOUT.
It requires a P5-90 with 16Megs running NT to get the same
responsiveness as an 8Mhz ST running GEM. That is not merely
unideal but, it is fundementally flawed engineering and at that
price point, Falcons (oddly enough) are actually competitive.
Sure, you can get more hand holding, more slow bloated shrink-
wrapped apps but, unless you need to use special purpose apps
the pc has NO advantage. There are much more cost effective
game consoles out there.
|
|| Why not, when Microsloth is still living in 1981...
|
|Yeah, I could get 133 Mhz Pentium performance in 1981. I could get
|1280x1024x16.7 Million colors in 1981. I could get CD-quality 32-voice
|wavetable synthesis audio in 1981. These wonderful upgrades, somehow
|(miraculously), **DO** manage to function, even with a "less than ideal"
|processsor and OS. Do you disregard the fact that they do?
|

Yes, and all of that is still stradled over a 8088 memory
map...

Unfortunately, one cannot achieve the machine's full potential
with the dominant OS. So much of that horsepower will be
idle, wasting money...

|
|| Atarians are more like people who own electric cars. True that
|| technology was abandoned 90 years ago but, it's still more
|| progressive than ic engines...
|
|
|Now **THAT** takes the cake for a poor analogy. Not surprising that
|someone who believes cars haven't changed since the beginning of the
|century would post such outlandish drivel. The battery technology isn't
Someone get this man a reading primer...
|there for electic cars. A range of 50 miles. Poor cold-weather
|performance. Expense beyond your wildest imagination. Sitting on a
|huge bunch of batteries that could rupture and possibly explode in a
|collision. You know your stuff, alright.

Said like a true expert... '-) <--- smiley for the sarcasm impaired.
--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

544. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <307ebd2a1dfae942@xs4all.nl>
Source record: 157664

M.D.Griffiths (mdg@ukc.ac.uk) wrote:

>In article <DGABvn.BEq@cf.ac.uk> "Dr Simon G.K. Williams" <williamssg@cf.ac.uk> writes:
>:>Yeah, no way I'm going to win-hell with intel, I'm totally dedicated to
>:>my TT, though I would consider a power mac if one dropped on my doorstep!
>:>(but would order mac magic straight away!)
>:>It's only when I sit here at work, using this pentium day in, day out,
>:>with its 32MB RAM, 133MHz processor, 4MB video card, and a hard disk that
>:>still sounds like it's got indigestion that I wonder... Isn't it
>:>something when bookshops have over 2 dozen "PC" mags, full of the same
>:>crap, coverdisks (CD's) FULL of the same crap. Well, it's obvious we
>:>can't deny our ST's are more "powerful" than the new age of intel
>:>machines, but there again they are better designed, reliable, friendly
>:>and actually pretty nippy considering their specs. I think intel's
>:>biggest hurdle of the dreaded 640k dos mem will ALWAYS be present, and
>:>this is where the problems start and end.
>
>Better designed??!? Some examples :
>
>1.TT's have about 4 megs a second bandwidth to ST RAM, and about 9megs a second
>to TT-RAM - your average 486 has about 20meg a second to ram, 50meg a second
>to its secondary cache and >80meg a second to its internal cache.

Yeah, right. So now one wonders *even more* how this 486 manages to be designed
SO badly that it still loses from this supposedly super-slow TT030 when it
comes to real-life benchmarks such as actually *working* with applications,
instead of using -obviously meaningless- lists of figures, MFLOPS, MIPS et al.
For instance Calamus SL performs 2-3 times better on a TT, even with
CPU-intensive stuff, than any comparable package on a Pentium.
Believe me, I've been there, I've done that.
By the time your pentium can process, send and print a picture on a Fargo
Primera dye-sublimation color printer (A4, 300 dpi, 24 bit color without
rastering) in _anything_ under 18 minutes we'll talk again about it.

>2.TT SCSI has a max transfer rate of about 2megs a second, a $50 PCI SCSI2 card
>on the PC gives 10megs a second.

And still all poor deluded PC-owners continue using EIDE. It's a sad world...

>3.TT hard disk partition sizes are limited to 256 mbytes, even DOS allows
several gigs partition sizes.

Wrong. 512 MB without the need for any program, 1.0 GB with a better driver.

And don't start me about needing patches, 'cause that's a real joke:
Dos+Windows nowadays consist of only 8 % code and 45 % patches (and 47 %

helpfiles, and boy, you need `em, those helpfiles...)
Besides, with a computer where the OS, together with the most-widely-used-wordprocessor, take up 50+ MB of harddiskspace, of course you need 2 GB harddisks and more. I cannot even dream of filling my 850 MB harddisk although I do have more than 50 applications (and 900+ misc. programs), 500 fonts, 250+ .GIF/.TIFF files, some MPEG's, etc. stored on it.

>I could go on but your sort of mindless abuse of PCs is unjustified. Your
>comments about the '640k dos mem problem' show a major lack of awareness of

Maybe in the near future, but not as yet. Worse is the fact that a PC still can only access 64 KB ram at a time (paged-memory). Users don't suffer from this terrible fact that dates back to 1982 (!), but ask any PC/DOS/Windows-programmer about it and he will burst into bitter tears spontaneously. Fantastic, isn't it ? A 64 MB PC needs to have it's RAM accessed as a *thousand* different pages of 64 KB size, Ha Ha.
Yeah, Beavis, great computer this is. It really sucks like hell, Uh-Huh-Huh.

>the current state of the PC world - which is heading towards an NT/Windows
>based OS, with Windows 95 being the first stepping stone.

It took you long to get there, ain't it ? All other systems are running good operating systems since the mid-eighties. Oh well, I guess this goes with the territory, you buy what you're told and believe everything they want you to.

>Personally I own both a Falcon and Pentium based PC - the Pentium based PC
>can emulate an Atari 30% faster than the real thing, I guess this must be
>down to a poor design...

Oh yeah ? try `emulating' this then: Cubase Audio.
Considering the 486 you mention, your Pentium should have >65 meg/s to its secondary cache and at least 10 meg/s to harddisk. Right ? These are your own figures, remember ? So how come the Falcon can record and playback up to *sixteen channels* of 44.1 KHz, 16 bit digital Audio whereas your F*cking Pentium State-of-the-Art machine cannot even do 4 channels simultaneously ? How come, since the specs suggest it could easily do 64 tracks ? Huh ?
Two words for you : Bad Design !

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not, and have never been, on any of Micro$ofts (or -related) Data-storage devices. Upon contact with the Micro$oft NetWork these bits will self-destruct within twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

545. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <45mmvaINN88a@brain.cis.ohio-state.edu>
Source record: 157665

In article <307ebd2a1dfae942@xs4all.nl> maberg@xs4all.nl writes:
|M.D.Griffiths (mdg@ukc.ac.uk) wrote:
|
||In article <DGABvn.BEq@cf.ac.uk| "Dr Simon G.K. Williams" <williamssg@cf.ac.uk| writes:
[deletia]
|
||2.TT SCSI has a max transfer rate of about 2megs a second, a $50 PCI SCSI2 card
||on the PC gives 10megs a second.
|
|And still all poor deluded PC-owners continue using EIDE. It's a sad world...
I would take the above benchmark with a grain of salt. Most
SCSI controllers I've seen start a 150 and go up quickly. Also,
clone scsi cards are notorious for being incomplete implementation
of scsi standards.

Personally, unless I had a first hand review of a pc scsi controller, I wouldn't consider
putting it into my system. I would be especially
cautious if it were a 'good deal'...

--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

546. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGDK2K.3Ly@ridgecrest.ca.us>
Source record: 157666

```
rgivan@cix.compulink.co.uk ("Roland Givan") wrote:
>In message <DG6Bp7.6u7@ridgecrest.ca.us>, mgrove@owens.ridgecrest.ca.us
>said:
> > rgivan@cix.compulink.co.uk ("Roland Givan") wrote:
>
> > > I'm a TT owner - but surely you are saying here that the Falcon
has
> > > a 68020 whereas in fact it has a 68030?
>
> > Ahh, must of been a slip of the fingers :)
>
>:-)
>
> > transfer rate can the SCSI bus on the TT achieve assuming the hard
> > disk is rated above the actual port speed and the best (?) drivers
> > are used?
>
>I've not done any truely objective testing - but my 850Mb Quantum gives
>a RATED of about 1430k/s (never sure about the units ;-) whereas on my
PC
>it gives over 2600. Another ones of my SCSI drives gives about 1450k/s -
>so I'd guess this is a limitation of the bus and not the drives. Its
worth
>noting though that in both cases the drives are SCSI2 (as is the
AHA1540B
>card in the PC) wheras the TT's bus is SCSI1.
>
>:-)
>
>Roland.
>
>@CiX
>

That seems to be in the same ballpark as the Falcon. I have a
Quantum 540LPS and Ratehead runs about 1500k/s, my Segate Hawk
comes in at about 1440k/s. The same results are found with HowFast.
By changing the block size in HowFast,it looks like it would help you
set up your HD caching as you see a graphical line representing
both continuning and burst rate transfer. On my DX2/66, the ISA bus
using an Adaptdec SCSI controller was slightly faster. I connected
a Conner 250mb 3.5" to the Falcon IDE and saw an improvement over the
standard 80meg ~900k/s vs ~1300k/s. TOS measurements made with AHDI 6.06,
HD Driver 3.xx and the ICD pro driver with none showing any speed
```

benifit.
The same 250m/b Conner connected to my new VLB card in the PC with special driver runs ~4000k/b! Go figure. Now lets see, I think I can mount that VLB card in the Falcon case if I yank the powersupply..:)

Mike

547. Junior Office English?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DGDxFu.Cz4@cf.ac.uk>
Source record: 157667

Someone has already posted this but it seems to have gone without a response. Sorry if I'm out of order.

Where exactly is the English translation? I've searched Hensa, src umich mirror and demon to no avail so far.

Thanks

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

548. Re: Current Notes Magazine

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGDL7C.49J@ridgecrest.ca.us>
Source record: 157668

stinformer@chatlink.com (Rod McDonald) wrote:
>ERCORP (ercorp@aol.com) wrote:
>: Same here. I miss my mag. When is the next issue coming.
>: Tom Ferreira
>
>Dear TOM and others.... I recently read on GEnie that Howard Carson and
>Mr. Boardman from Toronto are just about ready to issue their
>reincarnation of Current Notes. Sounded as though they were heading to
>press with it. We have also offered Curent Notes Subscribers with time
>left on their sub, to get replacement issues from us for their unexpired
>term, on condition that they didn't already subscribe to ST Informer
>Magazine. This offer is good through Oct 31, 1995.
>
>Best Regards, Rod
> Rod MacDonald, Publisher | (503)476-0071 |
stinformer@chatlink.com
> ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
> 909 NW Starlite Place |Order(800)800-2563 | GEnie :
ST-INFORMER
> Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
> Subscription/Software Prices at http://www.chatlink.com/~stinformer/

By the way Rod, thank you for the GREAT issue this month. I really
enjoyed the content (I'm on my third time through).

Mike

549. MagicC Mac V1.2.2

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGDnM7.5I6@ridgecrest.ca.us>
Source record: 157669

When I first purchased MagicC Mac from Toad Computers,
the version was at 1.05. I had some problems with NVDI
and HiSoft programs. Jennifer has just mailed me V1.2.2
free of charge and I must say this version is a big
improvement.

To be short:

All of my HiSoft programs (DevPac 3, Lattice C5.60,Mon
dosen't work as it needs an 030 in DevPac and DP/DSP,
TruePaint True Image) now have their menus working
properly and work fine with MagicC Mac (They don't even
work right on my Mega and MagX!).

I purchased PowerPrint, and can now print to my HPLJ4 from
within Magic. (This has always worked).

Phoenix now works (renders Leximan in about 40seconds).

Atari Works, Papyrus, PageStream, DA's Vector simply fly.

NVDI loads in any screen size or color mode with out any errors,
however, I have yet to get a proper color pallet using 32K
or 16m color modes (with additional V-Ram). With Image Copy
or True Image, the pic's colors are all screwed up
(real technical) :). In 256 color mode everything looks great.
I would like some help here if anyone knows the fix.

Another thing I noticed is FPU support for the 040 (nice)
and, if you would think it possible, much faster. NVDI's
speed difference is not as noticeable now as it was in V1.05.
With the shrink/grow boxes off, screen redraws look like there
120hz (instantaneous).

A note on installation. I had to rename the existing MagicCMac
folder in order to get the new version to install. Any Auto
folder programs,Ease config files, or other items in the
old folder must be copyed over by hand (mouse) :).

This was just my first day with the new version, and will
post any more compatible software I find. (if anyone is
listing) :).

If you have an 040 Mac at home or at work, this really is a
must have. It at least keeps you happy until you get home to
you beloved Falcon :)

(The Mac is a Quadra 950/040/33/FPU- 28megs ram 2meg-V-Ram.
I will be soon downgrading to a 900 Logic board so I can
install the DiiMo Cache 040/50mhz-128k cache card I purchased.
DiiMo advertised this as being compatible with the 950, however,
it actually only works on a Quadra 700 and 900. Shame on you!)

Mike

550. Re: STonX St Emulator

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <45ld4h$qes@news.tuwien.ac.at>
Source record: 157670

In article <SMJ.9.307CFA1A@bbc.co.uk>,
SMJ@bbc.co.uk (Steve Jones) writes:
>The documentation is sparse, but if you follow it you will get a STe system

Sorry, it's only a *ST* you'll get, but with Blitter.

>running in a X-Window session. Subjectively the system runs 50-70% slower than
>a STe, but not bad for a software emulation.

Are you sure about that? On my DX4-100, GEMBench reports 330% ST speed, while
the raw instruction execution speed seems to be somewhere around 120-200%
ST speed. I haven't tried any "real world" benchmarks yet (like compiling etc.).

As for the next version - I apologize for not having released it yet, I was
and am still quite busy at work and with personal things - thanks to Griff
it will emulate ST sound on several Unix platforms. A few bugs have also been
fixed, and TOS 1.0, 1.2 and 1.4 should work now. I can't tell you when it will
be released yet, but it won't take more than a couple of weeks (sorry).

Regards,
Marinos
--
http://www.complang.tuwien.ac.at/nino

551. vt100 alter keyboard layout?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DGDxBn.MCq@cf.ac.uk>
Source record: 157671

Is it possible to assign <ctrl>-P to an arrow key while I'm using vt100emu.prg to log on to my college system (also the other arrow key alternatives <ctrl>- N,B and F) to make tin easier to use??

Thanks in advance.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==

552. The ST and the WWW

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: francis@scuzzy.fmmo.ca
Message-ID: <45mjql$oeu@scuzzy.fmmo.ca>
Source record: 157672

I am not a high-tech connaisseur, and I have a ST. Presently,
i visit the net via a text interface, lynx. How can we visit the net with
graphic interface? Does it require a lot of cryptic knowledge? Where one
should begin?

553. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199510130619.a45934@ms.maus.de>
Source record: 157673

In article <seimet.813485181@aix8.rhrk.uni-kl.de>, Uwe Seimet
(seimet.813485181@aix8.rhrk.uni-kl.de) wrote:
>This is wrong. AHDI can handle an arbitrary number of partitions since AHDI
>3.00. HDX might not be able to create more than a certain amount of
>partitions per drive but this doesn't affect AHDI at all. TOS, of course,
>only allows a certain number of partitions but once again this has nothing
>to do with any driver limit.

Right, but AHDI will never install drive letters beyond P:, no matter
how many additional partitions might be on your drives. If it would,
desastrous things could happen (because GEMDOS uses some internal
data structures limited to 16 entries without doing boundary checks).

554. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <45n6ku$4jn@raven.cybercomm.net>
Source record: 157674

d9fors@dtek.chalmers.se (Patrick Forsberg) writes:

>>Latest package is www106.zip

>Latest package I got is www105.zip.

There's a bug in my script. I hope it's fixed now, so next change everybody
should get it again.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux > Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

555. re: stik: no cookie jar...

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3128rcain@nest.demon.co.uk>
Source record: 157675

On 12 Oct 95 hwl0978@gemini.tntech.edu wrote:

>> It means just what it says! The cookie jar did not appear until
TOS
>>
1.6
h>
so
>> you must be running an earlier TOS. I'm not sure what STiK is
looking
>> for in the jar but you need to have one set up to satisfy it. Here
is
>> an AUTO which will do it for you. Name it STDCOOK.PRG and stick it
in
>> your AUTO
file.
h>

h> Will this program work with TOS 1.04?

It runs OK with my
1.04.

I was using the COOKIE.PRG
on
h> umich
with
h> TOS 1.00, and when I upgraded to 1.04, it locked up, and I had
to
h> remove
it.

This is peculiar as these make-jar progs don't do very much - just get a
bit of store, set a pointer to it and, sometimes, put in some obvious
entries.

Roger
rcain@nest.demon.co.uk

--

556. re: help with stik needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <3131dbrewood@nest.demon.co.uk>
Source record: 157676

In a message of 13 Oct 95 d9fors@dtek.chalmers.se (90:100/106) woffled to
All
:

d> How come this never made it to the mailing
list?
d> Latest package I got is
www105.zip.

I received WWW107 via the mailing list this
morning.

Daron -
dbrewood@nest.demon.co.uk

--
The reason behind the style of the new IBM logo is that this was the
best
they could achieve in the resolution they
had.

--

557. Re: PAK 68/3

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DGEuw3.3J3@dk3uz.hanse.de>
Source record: 157677

whitema@vance.cig.mot.com (Michael A. White) writes:

> [...]
> On a related note, does anyone use one of these with a
>Mega STe? Toad mentioned that they can provide a switch to use
>the 68000 if I want. Has anyone tried this (especially with the
>Mega STe's 8/16 MHz switching system)?

The problem is the DIL to PLCC adapter, which never worked ok on my MSTE,
i.e. it gave intermittent contact more often than not. After my source kept
promising an improved adapter real soon now for more than one year I finally
gave up, got myself another TT and plugged the PAK68/3 into my daughter's
1040ST where it works just fine.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

558. Re: NEED Info on ST Xformer & Darek Mihocka!

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <45lkjo$on8@news1.halcyon.com>
Source record: 157678

In article <79045-813395063@mindlink.bc.ca>,
Ben Van Mil <VanMil@mindlink.bc.ca> wrote:
>
>
>Last thing I know Darek Mihocka went to go work for Micro$oft.....I am
>sure you can contact him there somehow although I really doubt if he can be
>talked into doing anything about anything other then Micro$oft stuff at
>this time.

Ben, if you're not sure about the answer then don't bother answering.
The person asked how to contact as he had some questions about ST
Xformer. Your answer merely stated the obvious, as I "went to go work
for Microsoft" over 8 years ago. Old news. Yawn. Where ya been? Must
have cold Canadian weather on your brain. :-)

Next time your correct response will be to give him my email address and/or
web site so that he could actually ask me those questions and even
download the latest version of ST Xformer from there.

yeah, yeah, snotty answer. It's 5am. Can't remember last time I slept.

- Darek

--
==
Darek Mihocka, god of PC Xformer and Gemulator, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

559. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.951013083543.24145C-100000@PEAK.ORG>
Source record: 157679

On 12 Oct 1995, kevin eugene scruggs wrote:

> For a dominant player, their primary paradigm seems to
> be crumbling rather quickly.

Yeah - hundreds upon hundreds of clones being sold every day while most competing architectures have dried up.. Really crumbling.

> Fortunately, most of us have nice compiliers to partially
> insulate us from intel's and m$'s shortsighted design decisicions.

My point exactly.

> Those work arounds are questionable hacks that have a tendency
> to conflict with other software, especially of the high
> performace varieties that typically need such hacks.

"Questionable" or not, they serve me.

> Hey, I've got more memory in my machine than is even possible
> to cram inside a stock ST and yet I still have to contend
> with the limitations of the 8088's address space, on a 486...
>
> The great difficulty is having a platform who's designers didn't
> look to the future or consider already present trends in
> computing when building their system.

Piss and moan about it, but at least all the old software works on your 486. Try running all those old 520ST games (Toad was blowing out) on a newer Atari - like a TT or Falcon. Hell, some won't even work with newer versions of TOS. No product is perfect, is it?

> What makes you think it's merely insecure atarians. One doesn't
> need a Fuji to see truely backwards nature of msdos clones.

I see the "backward nature" when I run an *old* statistics or physics program (or even a CGA game) on my cheap-ass 486 and the thing actually runs. There's a flip-side to the coin. Once again, no product is perfect.

> |
> No we got spoiled by not being constrained by the dominant OS
> for our machine NOT straightjacketing us or preventing us
> from realizing the full potential of our hardware.

You got straightjacketed into buying MEGS of ST RAM and MEGS of TT RAM - a serious duplication of hardware. You got straigtjacketed into only a handful of ST games/applications that would run on a Falcon.

> |I am dedicated to NO computer. The purpose of a computer (to me) is to
> |serve me as does my television set, microwave oven, and automobile. I am
> |not dedicated to these devices; they are "dedicated" to serve me. They are
> |devices of utility and convenience. When any of those devices (computer
> |included) fail to serve me adequately, they will be replaced.
> |
> It is a bit easier shop around for other forms of electronics.
> For the most part they are not dominated to the same extent
> by one player as is the micro-computer market.

There are probably over ONE HUNDRED sellers of PCs. That's one player, eh?

> |
> Cars haven't been that significantly different from one another
> since the turn of the century. It's a bogus comparison.

That sentence **truly** demonstrates what a naive little fellow you must be. Automobiles have been in a constant state of refinement since their debut to this world. You're no mechanical engineer, that's for sure.

> rant rant rant... got to pc group and quit trolling...

Is this supposed to be a coherent sentence? I rather think not. I'd ignore it just the same if it were.

> Baaad analogy...

No, I believe you're simply too ignorant to understand what the analogy was really about. The simplistic attitudes of the PEOPLE (consumers) is what is analogous. The different products (cars, computers) are not analogous. I suppose you had to be told since you obviously couldn't figure it out for yourself. There. You've been enlightened.

> Your naivete is amazing. Do you live in the real world?
> MS-dos is a perfect counter example. Success through name
> recognition and intertia...

Your naivete transcends my own and opens the doors to a deeper level of ignorance and intellectual misconstruction. What happened eons ago that got the MS-DOS computers rolling may have been "name recognition and inertia" - but that was 15 years ago. Today it is the value, the high performance (to the end user), the low price, the widespread availability of software. You'd throw all the good points in the toilet and scoff at it simply because it's not the most ideal design - ignoring all the benefits and totally disregarding the product. THAT IS WHAT I AM TALKING ABOUT.

> Why not, when Microsloth is still living in 1981...

Yeah, I could get 133 Mhz Pentium performance in 1981. I could get 1280x1024x16.7 Million colors in 1981. I could get CD-quality 32-voice wavetable synthesis audio in 1981. These wonderful upgrades, somehow (miraculously), **DO** manage to function, even with a "less than ideal" processsor and OS. Do you disregard the fact that they do?

> Atarians are more like people who own electric cars. True that
> technology was abandoned 90 years ago but, it's still more
> progressive than ic engines...

Now **THAT** takes the cake for a poor analogy. Not surprising that someone who believes cars haven't changed since the beginning of the century would post such outlandish drivel. The battery technology isn't there for electic cars. A range of 50 miles. Poor cold-weather performance. Expense beyond your wildest imagination. Sitting on a huge bunch of batteries that could rupture and possibly explode in a collision. You know your stuff, alright.

James

560. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <307ee3821fda8151@xs4all.nl>
Source record: 157680

James Wood (jamesw@PEAK.ORG) wrote:
>Michael Ellis <mfe@cis.ufl.edu> wrote:
>>Woe to he who leaves a MOTOROLA CPU for an Intel, for the Intel is clearly
>>designed by morons. A quick look at its assembly language quickly reveals
>>this.
>
>Woe to the amateur assembly language programmers who become highly
>opinionated to the point that they call Intel, the most dominant chip
>makers in the industry, "morons." A "moron" is a mentally retarded

The fact that they are dominant doesn't automatically mean they make the
best products. Remember Philips' V2000 and Sony's Betamax videosystems ?
However, VHS survived, but is was by far the worst system available.

>person having a mental age from 7 - 12 years. That is a completely
>assinine claim. No, Intels are not perfect. However, there are many
>fine programmers who make ritzy livings programming for Intel machines.
>Perhaps it's too tough for you. That's ok - let the others rake in the
>fortune while you sit on you highly opinionated high horse and scoff at
>the opportunity. Somehow these "moron" programmers get around the
>Intel's shortcomings and the software and hardware get the job done.
>What's the problem?

The problem lies herein that those programmers are forced due to
economical reasons to program for the technical most inferior system.
Of course good programmers can overcome those hurdles, but it gives them
much more headaches as should be necessary.

[...]
>Is this kind of dribble what it means to be an Atari owner nowdays? Why
>can't Atari users (or others) just use their computer if it serves them,
>and quit trying to qualify OVER AND OVER why they use their Atari?
>
>Is it because you are all highly emotional creatures and have some love
>affair with the Atari? (i.e. "totally dedicated to my TT")

What's so wrong with dedication ? Do you also frown at people who
cherish their '56 Corvettes or Oldtimers ? They know perfectly well that
a modern Toyota beats the crap out of their old cars in every respect,
but they still love their `prehistoric' automobiles.

>I am dedicated to NO computer. The purpose of a computer (to me) is to
>serve me as does my television set, microwave oven, and automobile. I am
>not dedicated to these devices; they are "dedicated" to serve me. They are
>devices of utility and convenience. When any of those devices (computer
>included) fail to serve me adequately, they will be replaced.

Yeah, but my computer serves me very well indeed now, thank you.

>Does "shooting down" at other platforms somehow (in the minds of these
>three) somehow personally help you to reinforce your decision to keep
>your Atari?

No, but admittedly, it does hurt a little to see an otherwise great system
go `down the drain' because the majority of users choose for an inferior
system, thereby creating such a massive monopoly for both iNTEL and M$
that all competition dies a painful death.
It's all bloody marketing, that's what it is.
Atari wasn't the greatest computer ever (far from that) but in the
eighties it was clearly steps ahead of PC's. The first CD-Rom drive *ever*
came from Atari, for instance, but it was so ahead of its time it was a
terrible failure. The same goes for Atari's Transputer Workstation, the
first affordable workstation with multiple parallel processors (1988 ?).
The list goes on and on. I know this is ancient history, but it shows
how a very progressive and advanced system is killed by true mediocrity.
Or do you know of *ANY* innovation in the computerworld that was actually
invented by iNTEL or M$? I cannot think of _anything_, really.

Indeed, most of the time they went *backwards* instead, when good standards
were already established: IDE vs SCSI, 16 bit vs 32 bit,
M$-DOS vs Novell/DR-DOS, commandline vs GUI's, Edlin vs EMACS...Need I go on ?

>Does emotional opinion snuff out objective, logical reasoning? I'm not
>here to blow horns for ANY platform. I find it ridiculous that others
>resort to such childish behavior. I see the same behavior between
>Chevrolet and Ford owners of cars and trucks. I drive both. Both get
>the job done. Both serve me fine. Yet, one Chevy owner (highly
>opinionated) will claim that "FORD SUCKS" and another Ford owner will
>claim that "CHEVY SUCKS."

PC's do not suck, but they *do* have more drawbacks than any other system
if you look at it from an objective point of view. The sheer processing-power
of a Pentium hides all the drawbacks and deficiencies from people that don't
take a closer look and only go for the glamourous presentation and the
b*llsh*it they're told by most computerstore's staff.

>I believe they may feel this way because of one or more of the following
>reasons:
>
>1) They have found ONE little circumstance (perhaps even long ago) that they
> used to form a high opinion for/against Chevy or Ford, an opinion which
> may ignore present conditions, and may have been formed through their
> own faulty observation. They take the specific instance of one
> problem of one model at one time and erroneously generalize it to
> mean that "the other brand sucks," as a single-issue voter does in
> an election. Their mind was made up (closed) long ago and
> therefore reason plays no part in formulation of the ignorant opinion
> which they hold so highly and beleive in so strongly.
>
>2) They are a "know-it-all." They happen to own one brand rather than the

> other. Amongst a group people of lesser intelligence, THEY believe
> what THEY have to be the best. They give no consideration to the fact
> that other circumstances gave rise to what brand they now own. They
> can't see the possibility that circumstances might have changed; they
> ignorantly foster an egocentric opinion that THEY have the best. In
> accordance with THEM having the best, they reinforce their belief with
> a contention that "the other brand SUCKS." Insecurity plays a large role
> in this. It is comforting for an insecure person to believe that
> he/she has the best, and has therefore made all the right decisions in
> life.
>
>3) In many cases, I'm sure it's a combination. A person beleives what
> he/she has to be the best for (above) reason #2, for example, and then
> will dig (using above #1) to find ONE example to reinforce the belief.

All this may be true, but do you care to reply to the issues I raised
above, notably that PC's may be better *now*, but they do not deserve
to be the world's standard because they have been way behind and will
continue to do so. Take a look at Windows`95 and you'll see what I mean.
I do not like to use a system that is conservative and crippled by nature,
I'd rather go for a brand (outdated, sure) that was truely innovative once
and very flexible, reliable and elegant. And that's my own good right.

By the way, did you know that the leading manufacturer of midi-sequencers
(Steinberg, of Cubase) *to this day* declares an Atari computer to be the
most stable, user-friendly, well-designed and cost-effective platform
for recording music of any kind ? Considering this is a ten-year-old
architecture, it says a lot about how good Atari's really are.

>Who knows what else? I'm no psychologist, but I don't need to be to
>sensibly see what's going on. I suppose that many (not every) Chevy
>owner thinks the guy who bought a Ford is a complete MORON and IDIOT, and
>there are some Ford owners who feel the same way about Chevys. There
>certainly ARE some Atari owners who must *really think* that all those
>people buying ALL THOSE OTHER COMPUTERS THAT ARE INDEED SELLING, are
>stupid or are making the wrong decision. Sorry bucko - they buy what
>they get cheap and easy and gets the job done. You may think that my
>brand of car or computer "SUCKS" and in your little mind beleive that I
>am a fool for owning it, but your egocentric, erroneous perspective
>doens't change the reality that what I have DOES serve me well, as it
>does lots of other people.

Good for you.
Now leave us alone, okay, as we're quite happy too with what we've got.

>The market doesn't always make the most intelligent decisions. However,
>no product that "SUCKS" is going to walk away with a large share (or a
>vast majority) of that market. This is certainly **NOT** to say that
>what wins in the market is perfect; it may not even be the ideal model.
>It does NOT, however, "SUCK."
>
>I'm sure there are some drivers of Yugo automobiles (I owned a '86 Yugo

>once as a _very_ cheap novelty 2nd car which I sold at a profit) who
>refuse to upgrade, and look at all the drivers of other brands of cars and
>dream up ways to qualify their belief that they own the superior product.
>It should be brought to their attention that those cars are out of production;
>Yugo failed in the marketplace.

So did the *most revolutionary car ever produced*, the "Tucker"...
A shame, isn't it.

>There are some drivers of VW Beetles that refuse to buy anything else,
>refusing to upgrade. They scoff at cars that require water for cooling;
>their's doesn't. Sure, at one time, the Beetle was a great, competitive
>little car. However, circumstances changed and other models offered more
>than the Beetle could. Beetle sales steadily declined as it begin to
>fail in the marketplace. The market changed. The market advanced.
>Other designs offered additional features and were even cheaper designs.
>I'm sure there are some owners there who became so emotionally attached
>to their Beetles that they couldn't see nor smell the changes in the
>marketplace. Sounds like the attitudes of some Atari owners, if you ask
>me. They must still be living in 1985.

Why don't you leave people alone if they're happy with their respective
automobiles/computers ? Isn't that a *true* sign of insecurity ? I'm not
trying to convince you to buy an Atari, I'm just saying it suits me fine.
Why do you keep on about us needing a new, `better'(?) computer then ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
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561. Re: ZIP files and encryption

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <307ee3841fda9383@xs4all.nl>
Source record: 157681

Phil Hough (phil4@phil4.demon.co.uk) wrote:

>This is goibng to sound sus but here goes:
>
>A year or so ago (thats what the time stamp says) I archived my mod file
>collection, using ST ZIP 2.4. I thought at the time about security and so
>decided to use the encryption avaible in the ZIP software. I come back to it a
>year later, and haven't the foggiest what the password was that unencrypts the
>data. Is there any way that I can get back my encrypted files ??? Anybody know
>how to find the password, extract the files without or anything that would solve
>my problem ????

I know of a program for PC's that can crack the password of a ZIP file in
some ten minutes or so. Alas, that's also *all* I know about it.
No names, sites, nothing...:-(
Ask again in a PC-group maybe ?

--

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562. Re: FX-Card

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGDLoy.4MJ@ridgecrest.ca.us>
Source record: 157682

thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
>Just for information: the price of FX Falcon Extension Card is currently
305 DM without German taxes !
>
>TH

Hi
I just e-mailed a request for price and ordering information
to an address that I thought was the correct place to
purchase the FX. It was archer@informatic.tu-muenchen.de
but the mail was returned. Is there a different e-mail
address that I may order from or a phone number I may call
to place an order?

Mike

563. Re: Can IBM Viruses Survive a Reformat on an ST?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <45l5sf$6eo@hpscit.sc.hp.com>
Source record: 157683

Keith N. Murchison (cb092@FreeNet.Carleton.CA) wrote:
: virus. Can this virus infect an Atari ?(I don't thinks so).

No.

: reformating the infected floppy disks on an ST completely eliminate
: the virus

Yes.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

564. Re: NEED Info on ST Xformer & Darek Mihocka!

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: Norman Butler <Butler@netvision.net.il>
Message-ID: <NEWTNews.813650670.3830.Butler@base.netvision.net.il>
Source record: 157684

In Article<79045-813395063@mindlink.bc.ca>, <VanMil@mindlink.bc.ca> write:
> Path:
news.netvision.net.il!psinntp!psinntp!psinntp!pipeline!newsjunkie.ans.net!howla
nd.reston.ans.net!newsfeed.internetmci.com!info.ucla.edu!library.ucla.edu!agate
!news.mindlink.net!mindlink.bc.ca!a10829
> From: VanMil@mindlink.bc.ca (Ben Van Mil)
> Newsgroups: comp.sys.atari.st
> Subject: Re: NEED Info on ST Xformer & Darek Mihocka!
> Date: Wed, 11 Oct 95 00:04:23 -0700
> Organization: MIND LINK! - British Columbia, Canada
you can contact him at brasoft@halcyon.com.

565. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951013134126.6956A-100000@planetx.bloomu.edu>
Source record: 157685

Ok, let's get some facts straight. If I try to repeat what was said before then this thing will be to long.

Intels and Motorolas are as different as night and day. It appears from the user of the 68K that the Intel architecture is half bent backwards. Here's why:

- Intel is little-endian, 68K is big-endian. It's a way they store words. When the 68K stores $4E0C, then Intel stores it as $0C4E.

- 8086 and up has two seperate buses for write and read detect while the 68K use on for both. This appears not to be a limitation.

- In order to process same one line of instruction for the 68K, the Intel has to process TEN lines. This is why on a 486DX 66, you can only emulate at the speed of a 16Mhz ST. (This is also why ppl complain that Genulator is slow because they compare it to a Pentium. Screen speed can be fixed with programs.)

For me, I prefer to work with the 68K because it is efficent and you can carry it over to the RISC processors in the next generation machines.

But why I said I'm getting a 486(AMD thank you) is because over other reasons. Two years ago, I was all pro-Atari and thought the PC was a total joke.(Now I think it's mostly a joke)

See, if Atari Corp still supported their comptuer range then I would rather buy a Falcon. But because of the policiesof the Tramiels, I have to get a PC not only for my needs as a student of computer science but also to play any new games(I wanted the Jag to succeed but I guess they didn't). So right now I ask myself, should I upgrade the currrent ST I have or get a $1600 486DX4 and use Gemulator. At least with Gemultor 4 I can still develop games on it. But I can also use Turbo Pascal which my school teaches(though I can get Personal Pascal but it is way over $200 mostly for a big German manual.)

So gee, with the way Atari just dropped ST support completely, never carried through with the Falcon, and has made Jaguar a laughing stock of the game industry...any wonder why ppl moved on the "inferior" computers?

But I believe that the ST will live on but in many different forms. Some newer ST compatibles will be the German clones, and some will be emulation programs for the PC or Mac's. And there are those will will still stick with the Atari computers which I do respect. All I ask is that alternitive OS's, like TOS, are given a chance.

As for the guy who said that we are moving into the 32-bit Windows enviroment, I say you still have to deal with the old DOS architecture for the sake of compatiblity. And I don't know if I really want to give any type of revenue to Micro$oft for their shameful pratices. If I can run 32-bit Windoze games(which will hopefully replace the DOS ones) on Linux then I want that system installed. DR DOS can be my 2nd OS as well, though it will be nice to use a GEM interface on it.
(Anyone know where I can contact Digital Research?)

And that's my 2 bucks worth.

Eric Noss

(Any replies please just use the ones that you need to respond to, thanx)

566. Re: Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <45kdgf$889@charm.magnus.acs.ohio-state.edu>
Source record: 157835

I don't think they have hurt the other dealers. I know that some modifications the Toad personnel are unable to do an they say so. The Older Falcon modification for flat sound response for Cubase comes to mind here, I know of a West Coast dealer that can give sameday service and shipping.

Raymond Collins	Atari TT030 4/4MB ST/TT RAM 245 HD
	Travel via ZyXEL, 28.8 V.34
rcollins@magnus.acs.ohio-state.edu	2MB CyREL, Sunrise M16-1280 video card
rcollins@freenet.columbus.oh.us	Die Hard Atarian since 1983

567. why is it ...

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <45kj8j$q8@news.rrz.uni-koeln.de>
Source record: 157836

```
... that my postings always mysteriously disappear from this newsgroup
only hours after i've posted them? Do i have to subscribe to some list or
what? Please tell me!

Andreas
```

568. Re: How do I get on Hensa?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <307ddcec1307ac82@xs4all.nl>
Source record: 157837

Frank Charlton (frank@tachyon.demon.co.uk) wrote:

>In article <45fuum$p5m@news.xmission.com>,
>scooterb@xmission.com (Scooter Black) wrote:
>
>>The subject says it all. I tried to connect to it, but it wants a user
>>name and a password. What am I supposed to put?
>
>Username ftp or anonymous, and use your full email address for a password.
>Hensa is restricted access during daytime hours, though.

And not only at *that* time ! Two days ago I tried to connect to
Hensa using Lynx/WWW and I was told "...Forbidden..."!
Now explain to me how that can happen at 4:30 AM local time from the
Netherlands, which makes it...Eehm... 2:30 AM in the UK.
Luckily it happened only once up `till now...

--

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569. Re: STIK update

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <307ddcec1307b8b4@xs4all.nl>
Source record: 157838

Stirre31@Maine (STIRRE31@MAINE.MAINE.EDU) wrote:

>Well, without changing my configuration file, Stik worked one night.

Weird... As I had exactly the same with my first try, that being with
the first (WWW101) version. tried everything for a whole night
(and early next morning). Nothing. No thing at all.
The next day : It worked great, and has ever since...
Magic... Maybe David Copperfield was experimenting nearby again ;)

>Why? Um.... I don't know. When I tried logging in again it would
>not connect and gave me the ol' invalid IP address (with the first 130.
>ending up in my STalker window). Does this sound familiar? Is it

What ? Tell me I misunderstood you. *Never* run two comms programs
simulaneously as they will evenly divide all the received characters.
Stalker must not run (or even be loaded) when working with STiK and
STiK *must* be disabled when running Stalker.

>most likely with the Slip system here or what? Thanks for any help.
>I hope I can get this working.
>-scott tirrell

--

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570. Re: STiK working, HTML and IRC don't

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <307ddcec1307bfe5@xs4all.nl>
Source record: 157839

Michael Guse (gooseman@goosie_u.on-luebeck.de) wrote:

>Hello,
>
>I have just got STiK and have installed it right after.
>But now I am in trouble. STiK seems to work fine. It gets the connection
>and the IP address correct. But when I execute the IRC client it does not
>work and nor does the HTML browser.
>
>The HTML browser says "Read error on bla....." on every page I want to
>access, even on the homepage of the provider.
>IRC tells me that the HOSTNAME is not set, but in DEFAULT.CFG the hostname
>is set by "HOSTNAME = on-luebeck.de".
>
>So, why does this happen and how can I correct it ?
>
>BTW: Where can I set the netmask and how can I change between CSLIP and
>SLIP ??

Aha. That's your problem. STiK cannot cope with CSLIP. Disable it.
Ask your provider for ways to-.

--

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571. Re: Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <307ddcee1307c636@xs4all.nl>
Source record: 157840

Eric Noss (enoss@planetx.bloomu.edu) wrote:
>
>The service at Toad is excellent! This is a story which puts their
>service to the test:
>
>I ordered a Beetle Mouse and when I got it, it got busted in the
>shipping. I contacted Toad and they told me that it was the last one the
>had of any mouse and they are expecting a shippment from England(Where
>most mice came from). I kept calling back to see if they have it yet; I
>was going to either put the money towards something else or get the Atari
>mouse. Actually Jenn said it was more expensive and not as good. But
>they kept at getting the mouse and when they did, they called me. I
>ordered the Red ladybug :) and in a few days it arrive. I was so happy
>with it I wished I order it sooner.
>
>Now I will not hestate to order from Toad. It got the Maddog's seal of
>approval(you got to really earn one baby). :)

So now the only thing we have to figure out is why someone in his
right mind would want a BEETLE Mouse... :-) :-)

--

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572. Re: Help! Caan't transfer files!

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: boyd@gauss.math.fsu.edu
Message-ID: <45m2js$p3c@news.fsu.edu>
Source record: 157841
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Joe_Katzman@yuwrite.yorku.ca wrote:
> Now I have a Macintosh with an HD (1.4 MB) drive, and I'd like to transfer
> this good work over. But I can't. I have MS Word macros that will fix the
> formatting codes etc. in WordWriter ST .doc files, that's no problem. The
> problem is geting the files transferred in the first place.
>
> You see, neither Mac nor DOS drives that I try will read Atari-formatted
> disks. Both just reject them as unsuable, while my Atari drive won't take
> Mac or DOS disks, either.
>
> I should note that the Mac and DOS computers I've tried WILL take a 720K
> DOS disk, so that isn't the problem. As the man says in 'Cool Hand Luke':
> "What we have here is a failure to communicate."
>
> Any help any of you can offer would be deeply appreciated.

If your ST won't use standard 720k MSDOS formatted disks, you might have some sort of drive alignment problem (as it should work). You might try formatting some disks with ps2form.tos, which produces very "compatible" MSDOS disks (more so than other formatters, in my experience). Ps2form is available from atari.archive.umich.edu.

Looking at it from another way, it might be easier for you to get the computers close to each other and null-modem the files over (it sounds as though this will be a one-shot deal). Heck, you could even borrow two modems and do it that way. There are shareware telecomm programs available for both Mac and ST that could do this quite easily.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

573. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: "Chris J. Mills" <stumilcj@reading.ac.uk>
Message-ID: <Pine.SUN.3.91.951013092125.8202B-100000@stsscsc1.reading.ac.uk>
Source record: 157842

Lets face it the TT doesnt need as fast a memory as the PC because it doesnt use as much memory as a PC, because it's best selling operating system software isn't made by microsoft. for exampl how much memory does windows 95 need to do anything of any use???

Chris

574. Re: Cubase Audio Help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <45lbsu$dqa@walrus.megabaud.fi>
Source record: 157843

In article <45i6j7$30l@IRIS.igc.net>, Shane Bushman <sbushman@igc.net> wrote:
>
>When I am using Channels 1 and 2 to play a stereo drum track (I have the
>channel on the track set to any), how can I record another stereo track?
>When I try to monitor steroe, the drums get turned off. Can Cubase only
>use on stereo track at a time? If so - that was stupid!

CAF always records stereo files to channels 1 & 2 ("Any"). So go into the
Audio Editor and move the stuff in tracks 1 & 2 to any other pair of tracks
prior further recording. Use "Shift + move" for locking the move
direction (takes practice - use undo if you fail), and set snap to "off"
before you move. This way there will be no shifts in timing.

It's best to always keep tracks 1 & 2 empty, because also the audio mixdown
goes there. It's a real pain in the butt to change channels later, if you
have done a lot of mixer automation.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
P90/32Mb/850Mb/2MbS3/Freelance architectural visualization/animation/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

575. MIDI File Conversion Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: Scott Reid <mcai4sr2@ist4.co.umist.ac.uk>
Message-ID: <45lfah$c12@yama.mcc.ac.uk>
Source record: 157844

Help ! Help ! Help !

I have some Notator Alpha Song files I need converting to MIDI files.
Can anyone help ?

Small reward for your services.

Please reply by email as I'm not subscribed to this newsgroup.
To : mcai4sr2@ist4.co.umist.ac.uk

Scott.

576. ST Format Nov 94 has Personal Pascal

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: amsler@nevada.edu
Message-ID: <45lf9o$44j@news.nevada.edu>
Source record: 157845

Page 77 of the June 1995 issue of ST Format indicated that the
November 1994 issue had Personal Pascal on the disk(s).

Does anyone know what version of Personal Pascal it was -- 2.02?
2.05?

(For that matter, does anyone have Personal Pascal 2.05 for sale?)

Thanks!

- John J. Amsler
Cchheecckk yyoouurr dduupplleexx sseettiinnggss!!

577. Re: Crazy with MiNTnet...

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <45ljqv$pen@cc.tut.fi>
Source record: 157846

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: Waldi Ravens (waldi@moacs.indiv.nl.net) wrote:

: As I see it, something from those times has stayed alive.
: Some people just like computing to be 'computer-like' -
: and others (like me) have no interest in learning how
: to set up a Unix-like file system... I just want to get
: things done, as easily as possible. From this point of
: view, almost all MiNT-software is almost useless to me,
: and people who think the same way.

The 'ease of use' depends on what you are and do. If you're
a programmer, unix offers things that other machines (until
lately) haven't, like memory protection etc. Of course GUI
would be nicer, but there are several things to consider:

- Although GUIs are much easier to learn (they provide the alternatives
visually and offer more user feedback), they normally aren't any faster
to use (unless it's a question of a graphics program).

- GUIs are a _lot_ of work and GEM is a very primitive from
the programmer's point of view (if you're using windows). And
GUIs don't add any new functionality to the program itself.
On a small program, the GUI part can easily be more than half
of the program code. Then you start to think about how much
time you'll put into a _free_ program to get it to work versus
the time you'll need for implementing a cute interface for it...

I'll promise to do some new GEM program, if somebody non-programmer
translates the E_GEM GUI library documentation from german to english.
It's only some 200K of text. Bigger programs have easily as much
code, but writing such a program is a lot more time consuming than
the trivial task of converting some text (I myself don't understand
german)...

I'll rub your back, if you'll rub mine. That's the way these smaller
computer communities are supposed to work :-)

: No, I don't think you mean that at all. But the times of
: old DOS are (and I think, should be..) over. Today's programs
: have to be user-friendly, intuitive, and they shouldn't
: expect the user to make any higher magic in order to get them
: functioning IMHO...

Have to? Should? Are you speaking about commercial software?

: I'd hate to see Atari-platform turn into a cryptic half-Unix,
: half-TOS chaos. Well, some people might like that, no doubt.

I partly agree. When reading some things on the MiNT mailing list,
I can just wonder why _everything_ has to be done like on normal
unix? What about Plan-9 OS? <g>

- Eero

578. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: jhenders@bogon.com
Message-ID: <DGDw67.11q@bogon.com>
Source record: 157847

In <Pine.SUN.3.91.951012090529.1474F-100000@PEAK.ORG> James Wood <jamesw@PEAK.ORG> writes:

>opinionated to the point that they call Intel, the most dominant chip
>makers in the industry, "morons." A "moron" is a mentally retarded

They may not be morons, but whoever designed the "general purpose"
registers in the x86 chips should be shot.

--
Artificial Intelligence stands no chance against Natural Stupidity.
GAT d- -p+(--) c++++ l++ u++ t- m--- W--- !v
b+++ e* s-/+ n-(?) h++ f+g+ w+++ y*

579. Re: NEED Info on ST Xformer & Darek Mihocka!

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <45ll2a$orj@news1.halcyon.com>
Source record: 157848

In article <Pine.SUN.3.91.951012085112.1474E-100000@PEAK.ORG>,
James Wood <jamesw@PEAK.ORG> wrote:
>
>Darek can not be blamed for working at Microsoft. Everyone has to make a
>living. He's probably doing well for himself there. Good for him. I
>find it in poor taste to say "he has $$ in his eyes" because he goes to
>work and makes a living. There are too many people who do the opposite.

And then I come home and make some more living. Amazing what one can do
with no sleep and lots of caffeine. Mmmm, sleep. Glorious sleep. Must...
go... sleep. No... must... resist. Must... stay... awa..*!)$&#:w

--
==
Darek Mihocka, god of PC Xformer and Gemulator, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

580. Re: UUCP for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: bernd@sledge.phiger.com
Message-ID: <H.ekBL.jSMMbPGrZVU@sledge.phiger.com>
Source record: 157849
Cross-posted to: comp.sys.atari.st,maus.sys.atari.st,maus.sys.atari.software

In <44j3ru$vpj@kralle.zdv.Uni-Mainz.DE>, Volker Tries
<tries@chaplin.physik.uni-mainz.de> writes:
>
>What about Hermes 1.10?

AFAIK the newest version of Hermes is 1.14.37.
--
Bernd Sluka Wer will,
Fakultaet fuer Mathematik und Informatik dass die Welt so bleibt,
Universitaet Passau wie sie ist,
94030 Passau der will nicht,
sluka@fmi.uni-passau.de dass sie bleibt.
bernd@sledge.phiger.com (Erich Fried)

581. Spectre and MacTCP?

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: selick@bu.edu
Message-ID: <45llg9$hqj@news.bu.edu>
Source record: 157850

Anybody gotten MacTcp to work with Spectre? I'd be interested to hear the complete package you have working (browser?) and where you got the whole package.

Thanks,
Steve
<selick@acs.bu.edu>

582. Re: Web browsers

Newsgroup: comp.sys.atari.st
Date: 1995-10-13 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <45lrt6$o2n@gti.gti.net>
Source record: 157851

Eric Noss (enoss@planetx.bloomu.edu) wrote:

: How about a front-end shell for the ST that dials in the number, logs on,
: and replaces the prompts and commands(from the user's perspective) with
: the type of windowed interfaces they have for Windoze and XWindows? It
: will be fun trying to get a graphic web browser out of Lynx :)

Something like this already exists in the PC/MS-Windows world, and it
is called "slipknot". Does basically what you mentioned: logs you in,
puts up a window that, in the background, runs lynx and renders the
document in this window. Graphics are automatically downloaded...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

583. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <WPP5B6J@moacs.indiv.nl.net>
Source record: 157552

M.D.Griffiths (mdg@ukc.ac.uk) wrote:

> 3.TT hard disk partition sizes are limited to 256 mbytes,

No, they're not! The limit is 1 terabyte.

Waldi
--
"How many AOL users do you need to change a light bulb?"
"Only one..." - "Add me!" - "Me too!" - "Me either!"...

584. www access to hensa.

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <3136dbrewood@nest.demon.co.uk>
Source record: 157553

In a message of 14 Oct 95 graham@grasper.demon.co.uk (90:100/106) woffled
to All
:

g> Has anyone been able to get access to Hensa for the past week
?
g> Everytime I try I am getting ERROR 403 , your client does not
have
g> permission to access this site
?
g> tried LynX and Chimera ..both the same
error.

Same using Cab as
well....

Daron -
dbrewood@nest.demon.co.uk

--
UFP Starfleet Command: End
Transmission.

--

585. Re: print-function for CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: selick@bu.edu
Message-ID: <45ogak$3ma@news.bu.edu>
Source record: 157554

Andreas Schwartmann (a2124874@athena.rrz.Uni-Koeln.DE) wrote:
: Is it possible to print html-pages with CAB? I'm afraid not - unless i
: have failed to see a print option in the menue. I hope this will be one
: of the features in the next update ...

: Andreas

You can use alt-help for a print-screen :)
-Steve

586. Atari ST Emulator for PC?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <4c7_9510141226@flight.org>
Source record: 157555

A giant chicken in the guise of Steve clucked:

> I'm one of those guilty ST owners who defected to a PC, only to
> experience feelings of nostalgia while passing comp.sys.atari.st....
>
> Are there any ST emulators out there for the PC?
>
> I know of the existence of Gemulator (Where from ? how much?
> how good? how compatible?), but are there are Shareware/PD
> emulators around? If so, where from?

Sorta, there is STonX, but this is for Xwindows systems. This would require
Linux on a PC. There is a link to the STonX home page on
http://micros.hensa.ac.uk/, I don't know of any PD/SW emulators for
DOS/Windont.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

587. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951014152728.7757A-100000@moose.erie.net>
Source record: 157556

On Wed, 11 Oct 1995, Nicholas Flintham wrote:

> In article <45n6ku$4jn@raven.cybercomm.net>
> drz@raven.cybercomm.net (Tim Newsome) said:-
>
> >There's a bug in my script. I hope it's fixed now, so next change everybody
> >should get it again.
>
> Was it only my zip file or everybodys which didn't have cab.ovl in it? :-)
> (www107.zip)

I downloaded WWW107.ZIP from umich and there was no CAB.OVL file
in it. IS that why I keep getting erors when I try a URL???

588. Re: fzdz term key

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <45p6dh$13s6@columba.udac.uu.se>
Source record: 157557

Julian Gifford (julian@connexus.apana.org.au) wrote:
: No Stig, unfortunately it does not have vt100 but I just set it to ANSI
: and it works fine for me. There were a couple of things that needed doing
: to FZD but Aaron pulled the pin on it. A real shame because I think it's a
: terrific program.

: --
:
: /| |\ o _, /�� o |\ |\ _ |
: | | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
: \|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
: (| julian@connexus.apana.org.au |) |)

--
Accordning to what I have found out it is impossible to use the arrow keys in
the right way if it hasn't vt100.

Yours /SN

<-->
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<-->

589. STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: boyd@gauss.math.fsu.edu
Message-ID: <45p7tm$sjm@news.fsu.edu>
Source record: 157558

STonX is cool! I just installed it on my Linux box, and it worked on the first try. I used WinX to burn a TOS image from my MegaSTE, and encountered no problems whatsoever (I'm using the Linux binary distribution). Here are my GEMBench numbers:

```
==========================================
ST TOS 2.06, MiNT not present
Blitter Enabled, NVDI not present
Video Mode = 640 * 400 * 2 Colours
FPU not present
Run and Malloc from STRAM
Ref = ST + Blitter + FPU, ST High
STonX 0.4, 133mHz Pentium
==========================================
GEM Dialog Box: 0.725 758%
VDI Text: 2.055 269%
VDI Text Effects: 5.850 252%
VDI Small Text: 2.360 257%
VDI Graphics: 6.640 354%
GEM Window: 0.545 296%
Integer Division: 0.625 2880%
Float Math: 3.360 22%
RAM Access: 0.910 692%
ROM Access: 0.930 677%
Blitting: 0.460 397%
VDI Scroll: 1.315 325%
Justified Text: 1.835 296%
VDI Enquire: 0.745 356%
New Dialogs: 2.060 351%
==========================================
Graphics: 355%
CPU: 1067%
Average: 545%
```

The author mentioned something about having to divide these numbers by two in some cases, but even then they are impressive. I'm sure they'll get better when I get NVDI installed. This is on a 133mHz Pentium, ASUS PB-SRAM cache motherboard, Diamond Stealth 64 VRAM video, BTW.

Those that have access to a UNIX system should definitely check this out. For more info, see http://www.complang.tuwien.ac.at/nino/.

```
--
*****************************************************************************
* Mickey Boyd * Office Phone: (904)644-7167 *
```

* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

590. PowerUp 2

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <460_graham@grasper.demon.co.uk>
Source record: 157559

It was none other than freddy@thor.net who did write on 13 Oct 95 that ....
f> Is anyone using the Falcon powerUp 2 accelerator? If so does it
f> have a noticable speed increase and is it compatable with Falcon
f> software? I would appreciate some information on this..
100ompatible . Yes it is noticable increase benchmarking at about 13023640f
standard Falcon CPU.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

591. Re: WWW access to HENSA.

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <461_graham@grasper.demon.co.uk>
Source record: 157560

It was none other than azog@gti.gti.net who did write on 14 Oct 95 that ....
a> : Has anyone been able to get access to Hensa for the past week ?
a> : Everytime I try I am getting ERROR 403 , your client does not
a> have permission : to access this site ?
a> : tried LynX and Chimera ..both the same error.
a> Same for me. Since you're "right next door" to Hensa, as opposed to
a> me, I figured you'd have a better chance at getting in than I do. I
a> tried at various times during the night: 8pm, midnight,
a> whatnot...
A few people seem to have been able to get a connection but most are like us
I know as an academica site they do lock access at certain times of the day
but like you I was trying at midnight .2 am etc when I haven't normally had a
problem . Either they have tightened up or have some problem ..
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

592. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <462_graham@grasper.demon.co.uk>
Source record: 157561

It was none other than sinclap2954@cobra.uni.edu who did write on 14 Oct 95
that ....
>> it doesnt use as much memory as a PC, because it's best selling
>> operating system software isn't made by microsoft. for exampl how
>> much memory does windows 95 need to do anything of any use???
s> Doesn't do half as much as Windows 95 and System 7.5.
Correct doesn't crash half as much as Windows95 or use half as much memory as
System 7.5 :-)
I guess it had to happen ,Sinclap posts something with an element of truth in
it !
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

593. PC to Atari transfer ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <45p8pb$js7@ruby.ucc.nau.edu>
Source record: 157562

--

Hello,

I was wondering if any one would tell me how to take
downloaded atari programs from a pc save them to a
floppy, and load them into my 1040 ste ?
I know it can be done as someone did it for me once,
but he didn't tell me how, and I can't seem to get my
ste to read dos formatted disks.

Many thanks,

-ARIK- Implosion Studios at pnf@dana.ucc.nau.edu

594. Re: re: magic 3

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGFLFM.E81@ridgecrest.ca.us>
Source record: 157563

```
rcain@nest.demon.co.uk (Roger Cain) wrote:
>On 11 Oct 95 guy@swampdog.demon.co.uk wrote:
>
> g> I have seen a couple of postings asking about the availability
>of
> g> MagiC 3. I got it from System Solutions months
>ago.
> g>
>
> g> ie Release 3, Version 513 (read from cookie
>jar).
>
>Yes, but this still does not support the Falcon. It's Release 3 "F"
which
>everyone's waiting
>for.
>
>Roger
>rcain@nest.demon.co.uk
>
>
>--

Well, at least I am :)

Mike
```

595. Re: Sound with CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGFMGA.Ely@ridgecrest.ca.us>
Source record: 157564

Michael Grove <mgrove@owens.ridgecrest.ca.us> wrote:
>Wow! It's up and running. Now I want sound. I tried configuring
>a few WAV player programs with CAB,

snip

Here was a helpful e-mail I received.

> >For sound, I use plwav100.zip (or was it .lzh?) I think
> >you can find it at umich or one of its mirrors.
> >
> Yup, it was .zip. Toad has it on the mirror, and it
> works great.

Sorry for answering my own mail :)

Mike

596. Frontier.

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Thomas Wouters <zonny@alibaba.dds.nl>
Message-ID: <Pine.SOL.3.91.951014132907.208I-100000@alibaba.dds.nl>
Source record: 157565

Hi,

I'm sorry to post this here, but i'm desperate :) I lost my copy of Frontier, as a whole, and i'm beginning to get retraction problems :) I only had it for a little while, and i _REALLY_ want it back :) Can someone in holland either tell me where i can buy it, for i have been unable to find a store still selling it, or sell (or give :-) me their copy ? I still had soo much to do in it :)

BTW, was there ever a fix to make it work with extra memory ? I have two ST's, two 1040s, one with 2.5meg memory. The 2.5 one has better graphical output (don't ask me why, it just is that way. the other one has terrible signal disturbance) but Frontier would never run on it...

Thanx in advance,
Thomas.

Thomas Wouters | Visit The Digitale City (DDS) | Forever an Addict to
zonny@moo.dds.nl | The Dutch Digital Community | Virtual, Digital,
Ynnoz @ MOOs | http://www.dds.nl/plein/centraal/ | Unconventional Rubbish
Jay_* @ MUS[HE]s | WWW -- World Wide Wackos :) | (Except for Windows)

597. CAB problems - solved?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <45oc0n$1qc@gti.gti.net>
Source record: 157566

I've been reading some of the problems others have been having with CAB and/or STiK, with the "error reading" errors that occur when one tries to open a URL. The default answer seems to be "check the cache path".

STiK 1.07 was recently posted to the mailing list, and now, suddenly it doesn't work for me, either. Basically, I had the original distribution working fine, so all I updated when a new release came out was STIK.ACC and STIK.RSC. My configuration and dialling scripts stayed the same. I usually delete CAB.INF before running CAB, so I can make sure that the paths are proper for my system, and no external viewers that don't exist are not defined.

IRC works, so it must be something with CAB itself. When running CAB, if you choose the "About CAB..." option, it identifies the TCP/IP stack as STiK etc. This time, it didn't identify any routines, so I knew that something else was at fault.

Now it seems that CAB.OVL is not included in the WWW107 distribution. This seems to be the wrapper that lets CAB talk to STiK, and is required for CAB to work with STiK (I guess a new CAB.OVL could be written to run CAB under MTOS?).

I also recall reading somewhere that the main reason for the fast release of new distributions was that CAB.OVL was rewritten (recompiled, changed, or whatever).

So is it safe for me to grab CAB.OVL out of one of the older distributions? Or is this just a file that accidentally slipped thru the cracks when the new distribution was put together?

Thanx

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

598. Video files WANTED

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: stosser@neon
Message-ID: <45oc52$588@neon.airtime.co.uk>
Source record: 157567

I am looking for video files, these would presumably be videomaster or
vidi st or whatever, 16colours maximum to be used on a bog standard FM,
frame size would be a quarter screen eg:80x100 (about?)
No sampled sounds are needed in the files, maximum file size 400 to half
a meg please,

The files are wanted for use in a Public Domain game I am making,
subject matter can be just about anything apropriate for general distribution

No profit will be made from this game that is aimed at STE/FM owners,
all credit will be given to suppliers of vid files used, unless requested
otherwise,

Either send encoded file to me or e-mail me for more info first, I dont
have any video grabbing hardware/software, so your help will be greatly
apreciated :)

Thanks!
Tony Greenwood.

stosser@airtime.co.uk
.

599. Re: STiK bugs & stuff

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: sacha@aslan.ruhr.de
Message-ID: <307fb68a1e11f91@aslan.ruhr.de>
Source record: 157568

Frank Charlton (frank@tachyon.demon.co.uk) wrote:

>CAB doesn't support HTML forms as yet, so you can't enter search strings on
>Yahoo etc. I gather it's planned for future versions, though.

Sure you can. HTML forms do nothing more than request another URL with
the parameters you filled in the form. So if you find out the
format of the parameter strings (look at the source of the form pages)
you should be able to search etc. It's a bit complicated but it
works.

Sacha

--
Sacha Moufarrege, email: sacha@aslan.ruhr.de, Maus: @ DO2
RAI online: http://www.ruhr.de/home/aslan/rai/rai.html

600. Re: Stik From The Beginning...

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: sacha@aslan.ruhr.de
Message-ID: <307fb68c1e12d62@aslan.ruhr.de>
Source record: 157569

Mark (mmcgow1@zeus.towson.edu) wrote:

>Well, I gave up on TIA and got a copy of slirp. So, now I'm getting the
>IP address. So I'm connected. What now? I run CAB, try something from
>the hot list and I get "Revolving" and then some sort of file error.

1. Check if the set cache directory is valid
2. Check if you are using a SLIP connection. Many people
have CSLIP connections (compressed SLIP) without knowing.
STiK does not support that.

Sacha

--
Sacha Moufarrege, email: sacha@aslan.ruhr.de, Maus: @ DO2
RAI online: http://www.ruhr.de/home/aslan/rai/rai.html

601. Re: STik..it's driving me nuts

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: sacha@aslan.ruhr.de
Message-ID: <307fb68c1e13bf3@aslan.ruhr.de>
Source record: 157570

John Perez (jperez@uhunix.its.Hawaii.Edu) wrote:

>: 3. I then either select a site to connect to or use one of the Hot-Sites
>: and the following happens, it Connects with 0 bites transfered and just
>: sits there until an Error message comes to the screen. All this time
>: the screen will not have moved from it's GEM type screen in the HTML
>: program.
>
>I have the exact same problem - STik seems to be working properly,
>connecting, receiving the address, etc... but then attempts to connect
>result in a bit of hard disk activity, periodic modem send/receive
>flickering and then a time-out. Any help would be much appreciated.

You guys probably use CSLIP connections instead of SLIP. STiK does
not support compressed SLIP. Talk to your provider.

Sacha

--
Sacha Moufarrege, email: sacha@aslan.ruhr.de, Maus: @ DO2
RAI online: http://www.ruhr.de/home/aslan/rai/rai.html

602. RGB Pinouts needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <45nj1a$s8c@usenet.INS.CWRU.Edu>
Source record: 157571

Hello!

Would someone be so kind as to email me the ST line RGB pinouts
and type of connector. Thanks!

Take care and God Bless!

J.W. Krych

603. Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Nick Cox <nick@njc235.demon.co.uk>
Message-ID: <813684082.15465@njc235.demon.co.uk>
Source record: 157572

```
Atari 1040stfm 4 meg memory
286 pc card onboard power computing hard drive
sm124 hi res monitor
hand scanner
digital sampler
bt modem 9.6k
Offers ? may split
Nick on 01814207574
or e-mail nick@njc235.demon.co.uk

If i've sent this to the wrong group, keep the flaming to a minimum ta.
```

604. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Oct14.101025.49742@cobra.uni.edu>
Source record: 157573

In article <Pine.SUN.3.91.951013092125.8202B-100000@stsscsc1.reading.ac.uk>, "Chris J. Mills" <stumilcj@reading.ac.uk> writes:
> Lets face it the TT doesnt need as fast a memory as the PC because it
> doesnt use as much memory as a PC, because it's best selling operating
> system software isn't made by microsoft. for exampl how much memory does
> windows 95 need to do anything of any use???

Doesn't do half as much as Windows 95 and System 7.5.

>
>
> Chris

Atari Jihad..not as powerful as Iran, but equaly fanatical!

BeBox(?)
Peter Sinclair-Day Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm

Saying Windows 95 is equal to Macintosh is like finding a potato that looks like Jesus and believing you've witnessed the second comming.
-Guy Kawasaki
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

605. Re: ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DGG6J6.47@freenet.carleton.ca>
Source record: 157574

> I >
> I >Hi,
> I >
> I >I would like to know which ATARI-ST magazines are still published. If
> I >possible supply me the name,,address, phone and fax of the publisher
> I >
> I >Many thanks to all responders
> I >
> I >Walter Quatannens
> I >
> Walter,
> ST APPLICATIONS - 1.50 per issue - Phone (0115) 945 5250
> Fax (0115) 945 5305
> 7 Musters Road, Nottingham, NG2 7PP
>
> ST FORMAT - Ask Frank ...
>
> Frank Charlton - ST FORMAT Reviews Editor
> frank@tachyon.demon.co.uk - stformat@cix.compulink.co.uk
> -=-
>
Don't forget ST Informer,
Grant's Pass, Oregon
(don't know the rest of the address right now, but you can hunt them up
through this newsgroup)

--
Songshop Musical Productions : You may say that I'm a dreamer,
Box 266, Shawville, Quebec : But I'm not the only one
J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...

606. Re: Can IBM Viruses Survive a Reformat on an ST?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: udem148@bay.cc.kcl.ac.uk
Message-ID: <1995Oct14.154510.10221@alder.cc.kcl.ac.uk>
Source record: 157575

In article <45ihrn$ajb@oravannahka.Helsinki.FI>, ekallion@cc.Helsinki.FI (Esa J Kallioniemi) writes:
> Keith N. Murchison (cb092@FreeNet.Carleton.CA) wrote:
> : Several of my DOS Boxes have picked up the IBM world's Monkey_A
> : virus. Can this virus infect an Atari ?(I don't thinks so). Can
> : reformating the infected floppy disks on an ST completely eliminate
> : the virus (so that I don't have to send dozens of 3 1/2 disks into
>
>
> No,it can't. Yes,formatting will wipe out all data.
>

Heh :). Another reason not get rid of your ST for a PC...New viruses
being developed all the time but none for the ST now......

-A.MacLeod-
-udem148@bay.cc.kcl.ac.uk-

PS. Considering getting a PC but I'm gonna' keep my little baby..
not matter what!....:)))

607. ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <45nheu$6p0@ra.isisnet.com>
Source record: 157576

I wonder if the new IOMEGA ZIP drives will red from and/or write to the older 21 mB floptical diskettes from a couple of years back. My drive was made by IoMega and is currently plugged into a 1040 STe as SCSI id # 0.

--

608. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199510141001.a45975@ms.maus.de>
Source record: 157577

In article <45ie45$930@inca01.inca.co.nz>, Gaven Miller (gmiller@inca.co.nz) wrote:
>In my defence, the local time when I posted my reply was 5:10 AM. I was,
>to put it mildly, a bit dopey after a 30+ hour worksession. My cogitative
>powers were somewhat dulled as a result.

Obviously :-)

>What I was meaning was to boot with hard drives with enough active
>partitions to (say) N:. Then load a string of four RAM discs (10k each),
>as drives O: P: Q: R:.
>
>If you are not able to access partitions/drives (in this case ramdiscs)
>above P:, then it may be that your driver software may be at fault.
>
>I was _NOT_ saying to use RAM discs totalling 9Gbytes. That was your
>interpretation. (Although it may be said that my wording was a little
>ambiguous, so your interpretation of my ambiguousity may be deemed
>potentially correct).
>
>Using a string of ramdiscs was just a test to see if drives above P: were
>accessible.

They aren't. Unless you are using Magic 3. Can we PLEASE now stop this thread?

>Carry on trying to isolate what is causing devices to fail to be
>recognised.

It's a limit in TOS that has been known for years.

609. Re: German Omicron Basic ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Gerrit_Meyer@ol2.maus.de
Message-ID: <199510141448.a36461@ol2.maus.de>
Source record: 157578

GBR>Has the German-designed Omicron Basic, which was packed with
GBR>all STs for several years in Europe, ever been seen in the U.S.?
GBR>Does anyone know if it would now be public domain? (since one didn't
GBR>pay extra for it).

Surely it's no public domain, it's just licensed. Omikron.Basic ist still
supportet by Omikron.

Regards,

Gerrit

610. GDOS Fax driver?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <4f2_9510150105@flight.org>
Source record: 157579

Does anyone know if there is any such thing as a Fax printer driver for GDOS? It would be soooo* cool if I could use my fax as a printer with any GDOS friendly program...

And: Where the heck is the English Junior Office???!?!?!?! It hasn't shown up on Umich, and Hensa has been refusing connections for the last three days!!!!!! (yes, I do know about the time limit for people outside the ac.uk domain)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

611. re: stik: no cookie jar..

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <4f3_9510150105@flight.org>
Source record: 157580

A giant chicken in the guise of Hiram Lester, Jr. clucked:

> > It means just what it says! The cookie jar did not appear until TOS 1.6 so
> > you must be running an earlier TOS. I'm not sure what STiK is looking for
> > in the jar but you need to have one set up to satisfy it. Here is an AUTO
> > which will do it for you. Name it STDCOOK.PRG and stick it in your AUTO
> > file.
>
> Will this program work with TOS 1.04? I was using the COOKIE.PRG on umich
with
> TOS 1.00, and when I upgraded to 1.04, it locked up, and I had to remove it.

IIRC, TOS 1.4 will automatically install a cookie jar. You will only need a
cookie jar installer if the one you have is too small...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

612. WWW access to HENSA.

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <4f4_9510150105@flight.org>
Source record: 157581

A giant chicken in the guise of Graham Irvine clucked:

> Has anyone been able to get access to Hensa for the past week ?
> Everytime I try I am getting ERROR 403 , your client does not have permission
> to access this site ?
> tried LynX and Chimera ..both the same error.

There is a time limit on Hensa, it can only be accessed by people outside
the ac.uk domain during evening hours. BUT:

For the last three days, Hensa has been refusing connections all hours of
the day. What the heck is going on Danny? ;)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

613. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DGGMr4.4nr@dk3uz.hanse.de>
Source record: 157582

waldi@moacs.indiv.nl.net (Waldi Ravens) writes:

>M.D.Griffiths (mdg@ukc.ac.uk) wrote:

>> 3.TT hard disk partition sizes are limited to 256 mbytes,

>No, they're not! The limit is 1 terabyte.

4TB under Linux/68k if I haven't got my wires crossed.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

614. Re: Getting TOS image

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DGFy2u.1F8@dk3uz.hanse.de>
Source record: 157583

Jim Hronchek <jahronch> writes:

>So, where does one get a version of TOS 2.06?

Among other sources from

BEST Electronics
2021 The Alameda
Suite 290
San Jose, CA 95126-1127

Phn.: +1 408 243-6950
Fax: 243-8274

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

615. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DGFyGE.1IF@dk3uz.hanse.de>
Source record: 157584

jhenders@bogon.com (John Henders) writes:

>In <Pine.SUN.3.91.951012090529.1474F-100000@PEAK.ORG> James Wood <jamesw@PEAK.ORG>
writes:

>>opinionated to the point that they call Intel, the most dominant chip
>>makers in the industry, "morons." A "moron" is a mentally retarded

>They may not be morons, but whoever designed the "general purpose"
>registers in the x86 chips should be shot.

The morons are not to be found at Intel. If a firm builds CPUs carrying
with them the company's history since the 4004, and the market buys them like
mad even though there is more advanced stuff around, I know where the morons
are...

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

616. Re: Atari Dealer in Southeast?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Chris Gentry <cgentry@delphi.com>
Message-ID: <hDMA3px.cgentry@delphi.com>
Source record: 157686

Gregor B Rochow <rochogb@eng.auburn.edu> writes:

>Does anyone know of any dealers in the Southeast (particularly Alabama)
>that still have (or at least had)
>Atari ST hardware or at least magazines?

FAR coumputers in Birmingham is an authorized Atari service center
but dosen't keep anything in stock. He can order stuff for you though.

-C

617. Falcon owners in France (around Lyon?)

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: ac382@freenet3.carleton.ca
Message-ID: <DGFD98.85n@freenet.carleton.ca>
Source record: 157687

If there are any out there reading this group please let me know.
Are there any Atari/Falcon clubs in the area?

thanks
--
** National Capital FreeNet Jack Kitowicz **
** Atari SIG manager ac382@freenet.carleton.ca **
** The Aurora Project (Carleton Engineering) jack@aurora.carleton.ca **

618. Re: Iomega Zip FAQ 1.6 on WWW!

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: steveg@cnct.com
Message-ID: <steveg-1410951756590001@192.0.2.1>
Source record: 157688
Cross-posted to: comp.sys.mac.hardware,comp.sys.mac.hardware.misc,comp.sys.mac.hardware.storage,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.amiga.hardware

In article <mlong-1210952128370001@sl02-001.sunbelt.net>, mlong@fmci.com
(Michael Long) wrote:
> In article <seimet.813229505@aix7.rhrk.uni-kl.de>, seimet@rhrk.uni-kl.de
> (Uwe Seimet) wrote:
> > >The Iomega Zip FAQ is now available on my very own home page. Sorry for
> > >the extreme delay, but my regular job has been knocking me silly for the
> > >past two months and I haven't had a lot of time to work on either the FAQ
> > >or the web page. Current version is 1.6, but a version 1.7 is due out Real
> > >Soon Now.
> Did I miss something? Like maybe the web address?

The web address was included in the original posting, as well as my SIG
that was attached to it. So yes, you did miss something.

- -
steveg@cnct.com Keeper of the Iomega Zip FAQ
http://cnct.com/home/steveg http://cnct.com/home/steveg/zip.html
----

619. Re: Iomega Zip FAQ 1.6 on WWW!

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FJOFFIAIUP@cabal.shnet.org>
Source record: 157689
Cross-posted to: comp.sys.mac.hardware,comp.sys.mac.hardware.misc,comp.sys.mac.hardware.storage,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.amiga.hardware

In <steveg-111095234027000l@192.0.2.1> Just Steve wrote:
>In article <seimet.813229505@aix7.rhrk.uni-kl.de>, seimet@rhrk.uni-kl.de
>(Uwe Seimet) wrote:
>> Isn't there sill any information about how to change the write protection
>> status of ZIP media?
>
>Yes. Use Zip Tools. This is rather clearly stated in the Zip documentation.

How funny. Zip tools are only available for Mac and Windows, AFAIK, how
shall one use them sensibly under Linux, TOS, AmigaOS, etc.?

The question remains: what does a program have to send to the ZIP drive to
change the write protection of the media?

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) -

- Es ist Ralph Babel ausdrï¿½cklich untersagt, -
- diesen Artikel zu archivieren. -

620. Wanted to buy Enchanter Trilogy (3 games) in slip case plus Infocomic

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: keith@atlantis.actrix.gen.nz
Message-ID: <DGF70t.2xz@actrix.gen.nz>
Source record: 157690
Cross-posted to: comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm

I realise its a long shot in this group :-) but I want to buy the above

MUST have ALL original packaging and be in good condition
Any computer format is acceptable

ALso looking for Infocomics
ZorkQuest II: The Crystal of Doom

Willing sellers please e-mail details for negotiation

Keith

621. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Mark Nias <markn@daneel.demon.co.uk>
Message-ID: <813690709.22367@daneel.demon.co.uk>
Source record: 157691
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>However, I did hear something about some TOS versions (or was it some AHDI
>versions?) supporting up to 16MB GEM partitions, and other 32MB, before
>going into BGM. I wonder if this has something to do with it. Perhaps
>someone else can comment on this?

TOS versions older than 1.6 have a limit of 16Mb GEM partitions.....
AFAIK all TT TOS
versions can do 32Mb GEM partitions.

I think the problem you are having here is that the C: or the bootdrive
drive _has_
to be a standard GEM partition..... not a BGM.

hope that helps.....

mark

The Atari Library: http://www.cs.bham.ac.uk/~iks/atari/

Mark Nias E-Mail: markn@daneel.demon.co.uk or
markn@jsb.co.uk
486DX4-100 12/540 - Mac LC630 20/350 - Atari TT030 12/540 - Atari STe
4/212
Apple Newton - Atari Lynx - Atari JaguarCD - Atari VCS2600/7800

---

622. Re: STik..it's driving me nuts

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: koh@sirius.pixi.com
Message-ID: <45nt6u$mgr@rigel.pixi.com>
Source record: 157692

Bradley King (king@montrouge.gm.slb.com) wrote:
: In article <78777-812871586@mindlink.bc.ca>, VanMil@mindlink.bc.ca (Ben Van Mil) wrote:
: ... Deleted text here ...
: > 3. I then either select a site to connect to or use one of the Hot-Sites
: > and
: > the following happens, it Connects with 0 bites transfered and just sits
: > there until an Error message comes to the screen. All this time the
: > screen
: > will not have moved from it's GEM type screen in the HTML program.
: >
: > Can anyone tell me what I am doing wrong, or is there something with the
: > SLIP account that I have for this purpose ??

I think I have a similar problem. I can login, but when I try to use
CAB, I can't do anything. If I use the hotlist or manually type in a
URL, the popup window appears, first resolving hosts, then making
connection, but then, while it is Receiving data (0/0 bytes), it just
sits there.

Keith

623. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <45nd07$m7t@lastactionhero.rs.itd.umich.edu>
Source record: 157693
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 556004 Oct 1 16:49 ./Diskutils/zorg_201.lzh
-rw-rw-r-- entropy 12606 Oct 11 15:47 ./Diskutils/0index
-rw-rw-r-- entropy 15675 Oct 11 15:06 ./Mint/0index
-rw-r--r-- baldrick 26627 Oct 11 15:00 ./Mint/Utilities/dipedit6.zip
-rw-r--r-- baldrick 136278 Oct 11 17:46 ./0ls-lR.Z
-rw-r--r-- baldrick 137188 Oct 11 17:47 ./0ls-lRc.Z
-rw-r--r-- entropy 10207 Oct 11 15:42 ./Programming/0index
-rw-r--r-- baldrick 34280 Sep 25 15:28 ./Programming/Gfa/gfa_view.zip
-rw-r--r-- baldrick 5400 Sep 25 15:28 ./Programming/Gfa/gfalap11.zip
-rw-r--r-- baldrick 89964 Sep 25 15:29 ./Programming/Gfa/gfalib06.zip
-rw-r--r-- baldrick 100304 Sep 25 15:30 ./Programming/Gfa/gfautil3.lzh
-rw-r--r-- boydm 6816 Oct 11 15:50 ./Network/0index
-rw-r--r-- baldrick 5087 Sep 30 09:30 ./Network/Stik/demon_stik_configs.lzh
-rw-r--r-- baldrick 172647 Oct 11 17:43 ./0compind.Z
-rw-r--r-- baldrick 428449 Oct 11 17:43 ./0index
-rw-r--r-- baldrick 137814 Oct 13 13:39 ./0ls-lR.Z
-rw-r--r-- baldrick 137251 Oct 13 13:41 ./0ls-lRc.Z
-rw-r--r-- boydm 6863 Oct 13 13:34 ./Network/0index
-rw-r----- baldrick 217116 Oct 13 13:31 ./Network/Stik/www107.zip
-rw-r--r-- baldrick 172671 Oct 13 13:37 ./0compind.Z
-rw-r--r-- baldrick 428496 Oct 13 13:36 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

624. Re: STIK update

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: m9003@abc.se
Message-ID: <45noc3$orr@oden.abc.se>
Source record: 157694

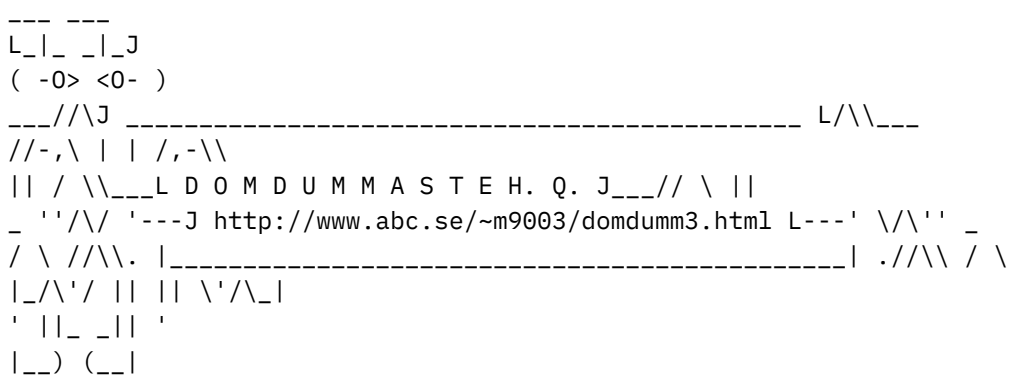
STIRRE31@MAINE.MAINE.EDU wrote:
: Well, without changing my configuration file, Stik worked one night.
: Why? Um.... I don't know. When I tried logging in again it would
: not connect and gave me the ol' invalid IP address (with the first 130.
: ending up in my STalker window). Does this sound familiar? Is it
: most likely with the Slip system here or what? Thanks for any help.
: I hope I can get this working.
: -scott tirrell

Hi Scott,

Why are you using STalker ? You don't need an extra comm program for running
STIK/OVL/CAB. STIK does the calling up and SLIP business - just set the
baudrate right and go. Make sure you login the way your base wants you to
in order to get a SLIP connection, make sure the FIND-RESPOND prompts in
DIAL.SCR (you have to edit it)are right and to get the right IP_ADRESS set that FIND-string
to the last word
your server sends out *before* the IP adress number. You can find out what
the word is by logging on with Stalker (then you'l see the prompt) but
you shouldn't need it later. It will work if you're provider supports SLIP.

Cheers,
Martin

--



625. Re: MagiC 3

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGF066.3Kt@ridgecrest.ca.us>
Source record: 157695

guy@swampdog.demon.co.uk (Guy Harrison) wrote:
> In article <massimo-1110951630540001@macmax.irfmn.mnegri.it>
> massimo@irfmn.mnegri.it (Max Farina) said:-
>
>>In article <813322466_OASIS_@swampdog.demon.co.uk>,
>>guy@swampdog.demon.co.uk wrote:
>>
>>> I have seen a couple of postings asking about the availability of
MagiC 3.
>>> I got it from System Solutions months ago.
>>>
>>> ie Release 3, Version 513 (read from cookie jar).
>>>
>>
>>English or German version ? (this is the problem...)
>
>English! Software & Manual.
>
>
>__
>
>Guy Harrison
>
>guy@swampdog.demon.co.uk
>
>
>

System Solutions responded to an e-mail and said my version
2.02 of MagX! was the latest. If you have V3.0, is this the
long waited Falcon version?

Mike

626. re: help with stik needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951014074521.9179A-100000@moose.erie.net>
Source record: 157696

On Fri, 13 Oct 1995, Daron Brewood wrote:

> In a message of 13 Oct 95 d9fors@dtek.chalmers.se (90:100/106) woffled to
> All
> :
>
> d> How come this never made it to the mailing
> list?
> d> Latest package I got is
> www105.zip.
>
> I received WWW107 via the mailing list this
> morning.

How can I join the STiK/WWW mailing list?

627. Re: WWW access to HENSA.

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <45o9bb$ri6@gti.gti.net>
Source record: 157697

Graham Irvine (graham@grasper.demon.co.uk) wrote:
: Has anyone been able to get access to Hensa for the past week ?
: Everytime I try I am getting ERROR 403 , your client does not have permission
: to access this site ?
: tried LynX and Chimera ..both the same error.

Same for me. Since you're "right next door" to Hensa, as opposed to me,
I figured you'd have a better chance at getting in than I do. I tried
at various times during the night: 8pm, midnight, whatnot...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

628. STiK/CAB: It works!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: a2124874@athena.rrz.Uni-Koeln.DE
Message-ID: <45oci0$2vg@news.rrz.uni-koeln.de>
Source record: 157698

Hi,

I just need to tell you, that I've installed STiK and CAB and got 'em both working fine! No bombs and almost no reading errors! Now, I hope that there'll be an update with extended features real soon, such as a printing option or the ability to fill in forms.

Anyone with problems concerning the above mentioned programs: Mail me, perhaps i can help!

Ciao from Cologne,

Andreas

629. Re: Stik From The Beginning...

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <813677942_OASIS_@phil4.demon.co.uk>
Source record: 157699

In article <Pine.ULT.3.91.951008124410.19332C-100000@zeus.towson.edu>
Mark <mmcgow1@zeus.towson.edu> said:-

>I just recently picked up STiK. I've read over many msgs with people
>talking about problems they're having, but no one has hit on my problem
>that I've read so far.
>
>Stik calls and runs through the login for me. I connect and then the
>accessory box just disappears. So I'm sitting there at my desktop
>connected and there's nothing I can do.
>
>I'm attempting to use this with TIA and I read in here that someone said
>they don't think TIA works with Stik. So what does work and where can I
>get a copy of it? I also need a later version of Stik, so where do I
>find that? And if Stik is dialing out w/o the fixes in HSModem 6, do I
>still need it? If so, where do I get that file?
>
>Could someone tell me what's supposed to happen when you connect with
>Stik? Does a window open up for you to enter text online, or what?
>
STiK (I think) was written and a few programs altered to work through (with ?)
it. It seems you have STiK running perfectly. After it has connected it SHOULD
just disappear. What you now do is load one of the programs designedto work
with it. Once loaded these programs run fine, STiK just stays in the
'background' working invisibly (Nb. you WON'T actually ever see stik). When
you've had enough, just quit the program and then select disconnect from the
STIK accessory.

The programs I know about that work with it are:

IRC (in the EXE folder supplied with STiK).
and HTML Browser aka CAB.

If you want these then look for an archive called WWW107.zip

If you've got anymore questions or are unsure about the above, then email
directly !!! Its more likely to get read sooner. !

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

630. Re: Spectre and MacTCP?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <45ohra$iea@usenet.INS.CWRU.Edu>
Source record: 157700

I also can't get mactcp to work with spectre (or GCR). I have used sys6.05, sys 6.07, and mactcp 1.1.1 and 2.06, and interslip 1.01 and the latest version distributed with the CWRU interslip package. On bootup, the slip ICON has a big fat "X" thru it. under 6.05, I can write a working script for my local CWRU slip, It dials, says "connected" and then give a black bordered "interslip has quit unexpectedly" and dies.

If anyone has any ideas, I would love to know, too.

Boris D. Cahan
bdc2@po.cwru.edu

631. Move files from st to pc !?

Newsgroup: comp.sys.atari.st
Date: 1995-10-14 00:00:00 UTC
From: wolf <wolf@fmi.uni-passau.de>
Message-ID: <45n3g7$avh@news.rz.uni-passau.de>
Source record: 157701

Hello (everybody),

maybe someone of you might be able to help me. I need to
move some (more or less important) files from an
Atari St (could be 1040 ??) external Harddisk to a
"normal" (should I say: usual?) PC.

Is it possible to connect the St's external Harddisk to a
normal SCSI-Port (like adaptec...) or do I have to use
Floppy-Disks?

Please post answers to this newsgroup, or send me an
e-mail:
wolf@fmi.uni-passau.de

I've also got my own homepage (since 2 or 3 days ;-))), and
of course you can use it to contact me.

Ok, thats all - thanx
Andy.

632. Re: MagicMac and the English language?

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-1510952012390001@tempel.muc.de>
Source record: 157452

In article <DGALyp.JtL@freenet.carleton.ca>, az822@FreeNet.Carleton.CA
(Angus P. Armstrong) wrote:

>Is there an English language version available that will work on my power mac?

Yes, and there should be a demo version on various info-mac mirrors, too.
Look out for the 1.2.1 version. You can find it via archie as "magic-mac".

Thomas

--

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

633. WORM DRIVE ON ICD H/A ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <10151995.055744@empyr.dircon.co.uk>
Source record: 157453

Hi, Does anyone know if I will be able to get a SCSI W.O.R.M. drive
to work with my ICD AdSCSI+ Host adaptor ?

I have plugged it into the SCSI chain and the ICD software informs me that
it recognised the drive as a W.O.R.M. unit, although I suspect that this
is just relaying the info from the drive itself, and does not neccessarily
mean that the ICD interface can actually handle the drive.

I have been told that I would need special driver software if I was using
it on a PC, something to do with the system wanting to update the FAT
tables when you add files to the drive, which being write-once, would
cause all sorts of havoc with it creating multiple FAT tables.

So.... will the ICD handle it correctly, or would I need special drivers
(in which case I may as well use it as a doorstop, 'cos you can guarantee
that there won't be any for the ST !)

All replies very gratefully received.

Cheers,

Kevan.

/// ReJoinDer v1.1L

+---+

| Kevan@empyr.dircon.co.uk | Empyrion BBS, South Wales, UK |

+---+

| NO uuencoded files to this address please.... Many Thanks |

+---+

VQWK 6.20 [Rev H - 04/04/94]

634. RE: ATARI...PRIDE?

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <10151995.193601@empyr.dircon.co.uk>
Source record: 157454

> |That sentence **truly** demonstrates what a naive little fellow you must
> |be. Automobiles have been in a constant state of refinement since their
> |debut to this world. You're no mechanical engineer, that's for sure.
> Read it in context? Or do you need an ESL class or something...
> |
> || rant rant rant... got to pc group and quit trolling...
> |
> |Is this supposed to be a coherent sentence? I rather think not. I'd
> |ignore it just the same if it were.
> Your actions state otherwise.
> |
> |
> || Baaad analogy...
> |
> |No, I believe you're simply too ignorant to understand what the analogy
> |was really about. The simplistic attitudes of the PEOPLE (consumers) is

OY !! Will you please cut this drivel out of the newsgroup and move it to
either .advocacy or e-mail, where such slanging matches belong.

Thank you.

VQWK 6.20 [Rev H - 04/04/94]

635. GAMES ON HD ??!!??!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <10151995.193603@empyr.dircon.co.uk>
Source record: 157455

Hi,

Is there a reliable way to get games from floppies running from the hard drive ???

I am getting *REALLY* sick of waiting for the damn floppy to chug away, loading data that would be into the ST in a fraction of a second if it were coming from the hard drive.

Please, no flames or moral lectures on copying, I only want to play the games without getting grey waiting for them to load !

Besides, I doubt very much if any of the games companies would be the slightest bit interested in the ST, or the copyright of any of their titles for it by now.

PLEASE ! Can anyone help ???? !!!

Cheers !

Kev.

/// ReJoinDer v1.1L

```
+-------------------------------------------------------------------+
| Kevan@empyr.dircon.co.uk | Empyrion BBS, South Wales, UK |
+-------------------------------------------------------------------+
| NO uuencoded files to this address please.... Many Thanks |
+-------------------------------------------------------------------+
VQWK 6.20 [Rev H - 04/04/94]
```

636. Re: Anybody have information on unix ST emull

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951015190011.26821A-100000@planetx.bloomu.edu>
Source record: 157456

On 12 Oct 1995 brenjb@hg.uleth.ca wrote:

[...blah...blah...]

> >THeres a page about STonX - an ST emulator for unix at:
> >
> >http://www.complang.tuwien.ac.at/nino/stemu.html
> >
>
> Wow, that sounds cool! Can you compile it to run under MiNT? >:)

Let's see with I have this right...You want to run an ST emulator on an ST?? :O

I can see your point with you want to use Jet(MiNT on the Mac) or maybe run GEM programs in a window under MiNT but...

This one absolutely takes the cake!!! :)

Eric Noss

a.k.a

Mr. Maddog

637. Re: ST Format Nov 94 has Personal Pascal

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951015195542.3864A-100000@planetx.bloomu.edu>
Source record: 157457

On 13 Oct 1995, JOHN AMSLER wrote:

> Page 77 of the June 1995 issue of ST Format indicated that the
> November 1994 issue had Personal Pascal on the disk(s).
>
> Does anyone know what version of Personal Pascal it was -- 2.02?
> 2.05?
>
> (For that matter, does anyone have Personal Pascal 2.05 for sale?)
>
> Thanks!

I got that ish of ST Format just for the coverdisk. Forget it, it's a piece of garbage. See, I was taking a Pascal course at the time and the only way I can work at home is that I call in the VAX computer lab and use VMS Pascal. I tried using my sucessful programs from the VAX on Personal Pascal and none of them will run right. The editor is really long in the tooth, I prefer to use Edith(though it wasn't possible due to memory). If you need a ST languge that's compatible with Turbo Pascal, get Pure Pascal. I should warn you it's about $275 and all the instructions are in German. Sorry for shooting you down, but I had to tell you from my experence.

Eric Noss
a.k.a
Mr. Maddog

638. FS:Atari STuff: H/S, prices lowered!

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: asmodeus@telerama.lm.com
Message-ID: <45rcg9$r42@india.lm.com>
Source record: 157585
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers,alt.forsale

Updated: 10/15/95

NOTE: A few things added, some sold, many prices dropped.
Enclosed is a list of the hardware and software that I am selling.
Please send me an e-mail if you are interested in something.
All prices are NEGOTIABLE.
I can not keep up with the newsgroups, so please use one of the below
ways of contacting me.
You can contact me at:
BBS: (412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

ATARI HARDWARE FOR SALE
All harware is Negotionable in price.
COMPUTERS:
1040 ST/F 1meg memory $130.00
1040 STE 4megs mem. $300.00

MONITORS:
Color Monitors atari brands $100.00
Color Monitors atari brands $100.00
(P) Color Monitors(broken, power box) $25.00
SM124 Mono Monitor $75.00

STORAGE DEVICES: (Hard drives and Floppy)
Indus GT External 720k Floppy $70.00
Toadfile 130meg + 80meg HD w/ICD+ host $250.00
ShoeBox 80meg HD w/ICD+ host $110.00
20meg shoebox, atari adapter $90.00

OTHER HARD WARE:
WICO Bat-handle joystick (9-pin) $10.00
Epyx The Grip joystick (9-pin) $10.00
The BEst TrackBall $20.00
The Cordless Mouse (Practical Solutions)$30.00

Mouse Master $20.00

VIDEO:
Video Key $30.00
ST Video Digitizer $15.00
The Complete Colour Solution (Sold ONLY as a set)
(Vidi-ST, Vidi-RGB and VidiChrome ST) $90.00

AUDIO:
Stereo Replay audio digitizer $85.00
ST Sound Digitizer (Hippopotamaus) $25.00

PARTS:
2 assorted Atari internal floppy drives for parts $8.00
1040 case and rf shield $10.00
4 Atari 256k Simms from Ste (Make Offer) $35.00

ATARI SOFTWARE FOR SALE
(SHW) = Still in shrinkwrap
Disk (P) = pending payment
|Manual (SOLD) = item has been sold
||Box Software Title ASKING PRICE
||| ====================================
DMB Arctic Fox $5.00
DMB Atari 1st Word ST $5.00
DMB Atari ST Academy $5.00
DMB Autoduel $9.00
DMB Backup! (Michtron) $8.00
DMB Battle Chess $8.00
DMB Battletech -
cresent hawk's inception $8.00
DM BBS Express ST $12.00
DMB Blacklamp $5.00
DMB Bloodwych $8.00
DMB Club Backgammon $8.00
DM Codehead Hotwire $14.00
DM Codehead Lookit & Popit $9.00
DM Codehead Maxifile III $14.00
DM Codehead Multidesk Deluxe $14.00
DM Codehead Utilities $9.00
DMB Curse of the Azure Bonds $8.00
Above includes Adventures Journal
DM DC Data Diet $10.00
DM DC Desktop $9.00
DM DC Utilities $5.00
DMB Death Bringer $5.00
DMB Death Sword $5.00
DMB Defender of the Crown $8.00
DMB Deluxe Paint ST $22.00
DMB Dragons of Flame $5.00
DMB Dungeon Master $9.00

DB Dungeon Master no manual, $10.00
includes: The Lost
Scrolls of Mount Anaias help book
DMB Dungeon Master II: $11.00
Chaos Strikes Back; Above includes Gaming Aids disk
DM E-Z Data (database) $5.00
DM Ed Hak $10.00
DMB Elite w/Leroy's $10.00
Helpbook for Elite
DM FAST (util) $5.00
DMB FAST - Key SHell and AND $5.00
DMB Gauntlet $5.00
DMB GFA Basic3.5e disk,3.0manual $35.00
DM H&D Base (database) $5.00
DMB Hacker II: Doomsday Papers $8.00
DM Hard Disk Toolkit $9.00
(Beckmeyer Develop.)
DMB Hillsfar $8.00
DM ICD Clean-up ST $12.00
DMB Ikari Warriors $5.00
D Interlink ST (term) $13.00
DB Kis Terminal $5.00
DM Laser C $30.00
DMB Lock-on $5.00
DM Ma Hubbards Cupboard and $7.00
assorted utils (SHW)
DMB Metro Cross $7.00
DMB Michtron BBS 3.0 $12.00
DMB Mindshadow $8.00
DM MVG - Multi Viewer Graphica $10.00
DMB Neochrome $5.00
D PC Ditto $5.00
DMB Populous $8.00
DMB Primetime $5.00
DM3B Print Master Plus, $15.00
w/ art gallery 1 & 2
DMB Roadwar 2000 $8.00
DMB Roadwar Europa $7.00
2DM2B Rogue (2 of them) $5.00
selling both together
DMB Rolling Thunder $7.00
DMB Scurples $7.00
DMB Space Conquest: $5.00
A Galactic Odyssey
M Spectrum 512 $7.00
DMB Speedball 2 $10.00
DMB ST Karate $5.00
DMB ST-Talk Professional 2.0 $8.00
DMB Temple of Aphsai Trilogy $8.00
DB Temple of Aphsai Trilogy $8.00

D Time Link $5.00
DMB Timeworks Data Manager ST $15.00
DMB TimewrksDesktopPublisher(SHW)$20.00
D?B Timeworks Word Writer ST $15.00
DB Tool Box volume 1 $5.00
DMB Top Gun, (SHW) $8.00
DMB Top Gun $8.00
DMB Ultima V: Wariors of Destiny $10.00
w/cloth map and coin
DM Ultimate Virus Killer $10.00
DM Universal Item Selector3.32 $9.00
DMB Universe III $9.00
DB Wanderer, w/2 3d glasses $5.00
DM Wizworks Image Cat $9.00
picture cataloger
4DM Wizworks Mugshot $10.00
w/data disks 1-3

mag Assorted Atari Magazines: INCLUDING DISKS $55.00 OBO
ST Informer, ST Format, STart, Current Notes, etc
Comlete List: http://www.lm.com/~asmodeus/
use the link from my home page to see full list of mags.

book Atari Logo Sourcebook $6.00
book ST Basic Sourcebook and Tutorial $6.00
book Compute!'s ST Programmer's Guide $6.00
book The Atari ST Book (Turner) $6.00
book Intermediate and Advanced Atari ST Subjects (Turner) $6.00
book Turner's Third Book of Atari ST Topics (Turner) $6.00

All prices are open to negotiation, please make an offer if you are
interested in something(s).

You can contact me at:
BBS:(412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All prices are negotionable.
All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

Article Unavailable

639. Re: STIK & $GET_IP

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: sacha@aslan.ruhr.de
Message-ID: <30818800e5be0@aslan.ruhr.de>
Source record: 157586

Philips Dilworth Patton (darmok@leland.Stanford.EDU) wrote:

>Ummm...is there any other way, besides hard-wiring the address into the
>config file, to have STIK figure out the SLIP connection address? $GET_IP just does
nothing basically, and of course there are multiple SLIP addresses so
>how do I get around this? STIK needs to know the address before CAB is gonna
>do anything, right?

Get the newest STiK version (www107.zip). Under "other stuff" you can
set the IP address manually.

Sacha

--
Sacha Moufarrege, email: sacha@aslan.ruhr.de, Maus: @ DO2
RAI online: http://www.ruhr.de/home/aslan/rai/rai.html

640. Re: STiK working, HTML and IRC don't

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: sacha@aslan.ruhr.de
Message-ID: <30818802e6991@aslan.ruhr.de>
Source record: 157587

Michael Guse (gooseman@goosie_u.on-luebeck.de) wrote:

>The HTML browser says "Read error on bla....." on every page I want to
>access, even on the homepage of the provider.

Use SLIP instead of CSLIP (see below).

>IRC tells me that the HOSTNAME is not set, but in DEFAULT.CFG the hostname
>is set by "HOSTNAME = on-luebeck.de".

Maybe you should set it to goosie_u.on-luebeck.de

>BTW: Where can I set the netmask and how can I change between CSLIP and
>SLIP ??

That depends on your provider. Maybe you can't do it yourself.
In my case I log on with the prefix "SN" for SLIP and "S" for CSLIP.
Ask your admin.

Sacha

--
Sacha Moufarrege, email: sacha@aslan.ruhr.de, Maus: @ DO2
RAI online: http://www.ruhr.de/home/aslan/rai/rai.html

641. For Sale: TurboJet $20 (HP printer driver)

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <45s489$qic@newstand.syr.edu>
Source record: 157588

I have a copy of Turbojet (v 2.0) I would like to sell for $20, shipped to you (within the US or Canada). This is a GEM printer driver for the ST to work with HP LaserJet & DeskJet Printers. Since the package was put together in 1991, it may not work with the latest HP printers. The manual states it will work with "HP Deskjet ink-jet printers [I personally used it with a Deskjet 500] or HP LaserJet, LaserJet Series II or compatible laser printer with at least 512 graphics memory for full page 300 dpi graphics. (1 megabyte of graphics memory may be required for complex pages, but most pages will print with 512K.)" I cannot guarantee that it will work with any HP printers that were made after these were.

If you're interested in this driver, send me email at ggreenbe@mailbox.syr.edu.

Thanks,
Gerry

642. Re: Connect SLM605 to PC

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <45qgsf$e4d@status.gen.nz>
Source record: 157589

Nicholas D Layzer (nlayzer@titan.oit.umass.edu) wrote:
: Henry Koechl (h9251970@miraculix.wu-wien.ac.at) wrote:
: : Does anyone know how to connect the Atari SLM605 laserprinter to a PC?

I have read of someone actually doing this with a SLM 804 by having the printer through the ST then on to the PC, but I can't find the story. It is probably in one of the Current Notes magazines. But I think it can be done.

Get someone to post up the message on Genie.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

643. Re: New Spreadshet available!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <45qndb$k5a@osiris.wu-wien.ac.at>
Source record: 157590

Craig. Graham (Craig.Graham@ncl.ac.uk) wrote:
: Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
: > TEXEL is (or should once become) a MS Excel clone, a full spreadsheet
: > which takes advantage of all GEM features (vectorfonts, volour,
: > Iconify...), provides page preview and zomming on the spreadsheet, allows
: > to import MS Excel Files, has toolbars and supports the math coprocessor.

: The sheet itself is very pretty, and handles multiple files well - but..
: I wouldn't replace OPUS with it, due to the fact that there is no
: charting facility at all (no graphs) - major problem.

Xharts are in development, they are already under beta testing. It will
be possible to insert graophs into tables such as it is possible in Excel
or Wings.

: Craig.

644. Comms program for ST1040 with medium res screen

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: dwight@zip.com.au
Message-ID: <45r2bu$ui1@zipper.zip.com.au>
Source record: 157591

Is there a comms program for a ST1040 with medium res screen? If so is there an ftp site (preferably in Australia) that has it?

Many thanks.

(Oh, yes the ST only has floppy drives - 720KB at that...!!)

This is for a friend who is trying to setup comms to send 'email' to Indonesia...

Bye
Dwight
Please email...

Dwight Walker
Randwick, Sydney, Australia
+61-2-3986726 (h) +61-2-4393750 (w) Wed-Fri
http://www.zeta.org.au/~dwalker

645. SLM605 and SyQuest 270

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: cl152@cleveland.Freenet.Edu
Message-ID: <45rhd4$8fh@usenet.INS.CWRU.Edu>
Source record: 157592

I just purchased a SyQuest 270 and LinkII to use with
my MegaSte4. It works fine when it is direct plugged into
the DMA port but neither the internal or external drive
is recognized if it is plugged into the SLM605
controller box. Plugging my old MegaFile 30 into the controller
box does work. So the port on the controller box seems to be
okay. Anyone have an idea as to the problem. Anyone have a similar
setup that works.

Thanks

646. Memory management problems in Lattice C?!

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: Carl Barron <75066.3204@CompuServe.COM>
Message-ID: <45q33lbiv1@mhadg.production.compuserve.com>
Source record: 157593

```
RE: realloc

ANSI standard 7.10.3.4 says:
---begin quote---
void *realloc(void *ptr,size_t size);

Description:
The realloc function changes the size of the object pointed to by ptr,
to the size specified by size. The contents of the object shall be
unchanged up to the lesser of the new and old sizes. If the new size
is larger, the value of the newly allocated pointer of the object is
indeterminate. If ptr is a NULL pointer, the realloc function behaves
like the malloc function for the specified size. Otherwise, if ptr does
not match a pointer returned by calloc,malloc,or realloc, or the space
has been deallocated by a call to the free or realloc function, the
behavior is undefined. If the space cannot be allocated, the object
pointed to by ptr is unchanged. If size is zero and ptr is not a null
pointer, the object it points to is freed.

RETURNS:
The realloc function returns either a null pointer, or a pointer to
the possibly moved allocated space.

---end quote---

Note well that even if q below is not a null pointer, it does not have
to be p! In fact p could be moved and the old p freed, as per above and
all is well, except your assumption that q==p.

p=realloc(NULL,10);
q=realloc(p,20);

There results assuming p!=NULL are one of three cases:
case 1: q == NULL; /* memory needs to be moved, and new memory can not
be found . result p is ok, but size is still 10 */
case 2: (q != NULL) && (q!=p)
/* memory needed moving and was found. q points to legal entry.
p no longer does. size of entry is 20. */
case 3: (q!= NULL) && (q==p)
/* memory could be extended and was, size is now 20, in the same
place as p. */
```

647. Re: Comms program for ST1040 with medium res screen

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: stosser@neon
Message-ID: <45rbtv$es0@neon.airtime.co.uk>
Source record: 157594

Dwight Walker (dwight@zip.com.au) wrote:
: Is there a comms program for a ST1040 with medium res screen? If so is
: there an ftp site (preferably in Australia) that has it?

I am using "CoNnect" on my 1040st and as far as I am aware, all comms packages will work on a 1meg machine simmilar to your friends, do not believe all the hype telling everyone you need megs of memory and a hard drive, thats rubbish, it is better with more memory and more disks space but not neccasary, the only software I have is a comms package, yet with my provider I get e-mail, www browsing, ftp, gopher, this newsgroup and a choice of over 12000, others, I can do anything anyone else can, I can only do it text, for instance when browsing the net, all I get is terxt and no pictures, but hey! what the hell, its quicker when its just text :), now with STiK i also get IRC (thats what comms is for), all this and a lot more, all for 10ukp a month and all on a 1040st :)
So simple get any comms package, as you are accesing the net then an ftp site in Australia is surely irrelevent, go to any site in the world, just search "atari"

Just felt like having a voice ?

648. Wanted: 1040STE

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1995Oct15.164747.23634@freenet.victoria.bc.ca>
Source record: 157595

```
HI
I'm looking for a reasonably priced 1040STE and a small HD.
Please e-mail info to my freenet address.
THANKS
RON L

--
```

649. Re: Anyone got Jekyll to work on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <45rd8o$1a2@josie.abo.fi>
Source record: 157596

Julian Gifford (julian@connexus.apana.org.au) wrote:
: Does anyone know the ftp site address of this version 1.39b5 ?

Or even better: could someone upload this file to all the major ftp-sites,
like hensa, umich and kl.de =-) ?

Jekyll was pretty wonderful; I'd love to use it on my Falcon..

:
Greetings,
Tommi

650. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DGI5wL.5IF@freenet.carleton.ca>
Source record: 157597

John S. Gray (ag352@ccn.cs.dal.ca) writes:
> I wonder if the new IOMEGA ZIP drives will red from and/or write to the
> older 21 mB floptical diskettes from a couple of years back. My drive was
> made by IoMega and is currently plugged into a 1040 STe as SCSI id # 0.
>
No, ZIP drives use their own unique cartridge, slightly larger and fatter
than 3.5" floppies or flopticals.

--
Songshop Musical Productions : You may say that I'm a dreamer,
Box 266, Shawville, Quebec : But I'm not the only one
J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...

651. Help me with Stik/Cab!! Please!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <hlOkA+E.johnhechtman@delphi.com>
Source record: 157598
Body handling: HTML body converted to readable text

This is an open letter to the authors and support people of Stik as well as any folks out there who may be able to help me get it working. I've tried every released version of Stik/Cab from 101 to 107 and _still_ can't get into irc or get Cab to work online!

My Internet provider here in NYC is Panix, a company that's been around for a long time with a good reputation - but I'm beginning to think there's something odd about their implementation of SLIP. Some of the online posts said that Stik will not work with CSLIP (compressed SLIP). However, when I talked to Panix they said their SLIP was "auto-sensing" and would provide either SLIP or CSLIP according to what the web browser needed. Tim Newsome said that his provider also used "auto-sensing" SLIP and he had no problems with it. Is there more than one implementation of "auto-sensing" SLIP?

I've followed the instructions on how to set up Stik/Cab and Tim N. has sent me several letters with suggestions to try different settings - but so far to no avail. It seems as if I have Stik working properly, as it dials in to Panix and I get the "connected" prompt with no problem.

However, when I try irc.prg I'll get the "resolving host" prompt followed by the black-boardered command line at the bottom of the screen, so I assume I'm part-way connected. But when I try to do something - like /join #atari I get bounced out with the following messsage:

Error: Closing link: johnnyc (166.84.199.109) (no authorization)
:TCP_Close () returns: EOF from remote
IRC session closed

Start another session Y/N?

I've tried changing to another irc port (MIT) with the same result - I get bounced out every time :(

When I go online with Stik and try to run Cab, it seems to work and I get the "connected" prompt. Stik also shows my IP number correctly and not the $GET_IP prompt. However when I try and run the Cab.prg, I get (sometimes) the prompt "resolving to host" and then "receive data 0/0 bytes". Then it hangs up and I can go no further. Sometimes after this, I get an "error in opening file" followed by the file name and webpath. This happens even with www107 - it just happens faster. However, when I try opening one of the test HTML docs in the new package, Cab does it perfectly. This is what leads me to suspect a problem with Panix.

I've done the following operations to try and get everthing working:

1-Put a folder on my C (boot) drive called "wwwcache".
2-Assigned that folder as a path in Cab
3-Copied the folder "stik_cfg" to my C drive along with all the files in it.
4-Edited (many times) the default.cfg and dialer.scr files in the stik_cfg
folder. I've tried all the variations Tim N. suggested. See <>
in my appended files.
5-Put Stik.acc in my Acc. folder on my C drive. I use the patched version
of Chameleon as an acc loader. One post online said that other people
have gotten that to work. I've also tried running Stik as a normal acc
from the root of C drive with no change in the symptoms.
6-Set and saved the following in Cab:
A-Install fonts - no GDOS, so I set to system font.
B-External viewers - only set STGuide for text and HTML - left others
blank to get default.
C-Set HTML folder for the one in the www107 package on my I drive.
D-Set cache for my Mega ST4. 512k ramcache w/256k free. Set HD cache for
2 meg on C drive - I know that's small, but I'm short on space in here!
E-Set display options - I'm in mono, so it's simple
colors = white background/black text
links = bold and underlined
images = display on/monochrome mode
text instead of images = no
text width = fixed
7-Copied Cab.ovl from www106 into the www107 folder as for some reason it was
not included in www107.
8-Put and renamed the Cab.rsc (English) file in the Cab folder, so the prg
would run in English (thanks guys!).

Despite all this, the bugger still doesn't work for me. I don't think my
problems are hardware related - I have a Boca 14.4 modem into a Mega 4 with
TOS 2.06 and it all works fine on every other online system I call, so my
problems must be in how I have it set up - unless they're with Panix (my
SLIP provider). But Panix has been around for years - and no one has said
anything about having to configure the provider in any special way.

I use hsmodem6 and according to the docs for it, I need only drvn.prg and
mfp.prg, as I have an STF and scc.prg is only needed for the STE.

It also seems that I'm not the only one stuck at this stage:

John Perez (jperez@uhunix.its.Hawaii.Edu) wrote:

>: 3. I then either select a site to connect to or use one of the Hot-Sites
>: and the following happens, it Connects with 0 bites transfered and just
>: sits there until an Error message comes to the screen. All this time
>: the screen will not have moved from it's GEM type screen in the HTML
>: program.
>
>I have the exact same problem - STik seems to be working properly,
>connecting, receiving the address, etc... but then attempts to connect
>result in a bit of hard disk activity, periodic modem send/receive
>flickering and then a time-out. Any help would be much appreciated.

You guys probably use CSLIP connections instead of SLIP. STiK does
not support compressed SLIP. Talk to your provider.

Sacha

--
Sacha Moufarrege, email: sacha@aslan.ruhr.de, Maus: @ DO2
RAI online: http://www.ruhr.de/home/aslan/rai/rai.html

And here we are back again at the CSLIP/SLIP thing where "auto-sensing"
SLIP works fine for Tim but not for me and perhaps some other folks as well.
Can anyone help me with my problem? I've spent _days_ trying to get this
package to work!!! Thanks to all in advance for your help! :) :)

Regards,

John Hechtman Internet: "johnhechtman@delphi.com"

Below are my files to see if I've made any errors

my (edited for brevity) dial.scr file. <>

```
#
# Dial script file for STiK.ACC
#
#
BAUD_RATE = 19200
#
#
HANGUP = DTR
#
#
#
PREFIX = ATDT
#<>
#
#
INIT = ATZ
#<>
#
#
CONNECT_WAIT = 35
REDIAL_DELAY = 20
#
#
#
#
PHONE_NUMBER = 7414444
#
#
#
SUCCESS = CONNECT <>
FAILURE = BUSY
FAILURE = NO CARRIER
```

```
FAILURE = NO DIALTONE
#
#
#
# Dial Script Part 2 - Log in to the Service Provider.
#
#
WAIT = 10 <>
FIND = Which service, please?
RESP = slip
#
WAIT = 10
FIND = Username:
RESP = johnnyc
#
WAIT = 10
FIND = Password:
RESP = my password
#
WAIT = 10
FIND = Your address is
RESP = $GET_IP
#
```

And a short version of my default.cfg file. <>

```
# STiK config file
#
#
ALLOCMEM = 60000
#
#
#
#
SERIALPORT = Modem 1 <>
#
#
#
CDVALID = TRUE <>
#
#
#
#
DIALFILE = dial.scr
#
#
#
#
#CLIENT_IP = 166.84.199.109 <>
#
#
```

```
#
#
TTL = 64
PING_TTL = 255
MTU = 252
MSS = 212
PKT_SIZE = 256
DFB_SIZE = 580
RCV_WND = 2000
#
#
#
#
UP_RESPONSE = 2
#
#
#
#
USERNAME = johnnyc
HOSTNAME = panix.com <>
FULLNAME = John Hechtman
#
#
#
#
NAMESERVER = 198.7.0.1 <>
#
#
#
#
IRCNICK = johnnyc
#
#
#
#
# irc.rutgers.edu - Use this one if you're in the US.
IRCSERVER = irc.rutgers.edu
IRCPORT = 6667
#
#
#
# irc.eskimo.com - An alternative server in the US.
#IRCSERVER = irc.eskimo.com
#IRCPORT = 6664
#
# irc-2.mit.edu - And another alternative US server.
#IRCSERVER = irc-2.mit.edu
#
#
#IRCPONGMSG = Yes, IRC is often slow and frustrating, isn't it?
```

```
# <>
#
#
#HTTP_PROXY=proxy.netinfo.com.au
#HTTP_PROXY_PORT=8080
#
```

652. Re: PC to Atari transfer ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DGI64u.5t3@freenet.carleton.ca>
Source record: 157599

```
Peggy N. Ferrin (pnf@dana.ucc.nau.edu) writes:
> Hello,
> I was wondering if any one would tell me how to take
> downloaded atari programs from a pc save them to a
> floppy, and load them into my 1040 ste ?
> I know it can be done as someone did it for me once,
> but he didn't tell me how, and I can't seem to get my
> ste to read dos formatted disks.
Make sure the DOS disks are 720K not 1.44M, and it should work.

--
Songshop Musical Productions : You may say that I'm a dreamer,
Box 266, Shawville, Quebec : But I'm not the only one
J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...
```

653. Re: Atari Buy/Sell group?

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DGI6Iw.6G3@freenet.carleton.ca>
Source record: 157600

Eric Hays (szhays@boris.ucdavis.edu) writes:
> Gregor B Rochow (rochogb@eng.auburn.edu) wrote:
>
> : What newsgroup is the best spot for Atari Buy/Sell ads?
> : (both for posting them and finding them)
>
> Which reminds me, whatever happened to the plans for starting a new
> newsgroup specifically for this purpose? Last month several people voted
> in favor of doing this, but, as far as I know, no official request for
> votes was initiated. This group has been way too busy for me to keep up
> with lately, siphoning some messages to another group would be much
> appreciated!

Good idea! And while we're at it, several of the postings here (Re:Atari
Pride) would be more appropriate in comp.sys.atari.advocacy.

--
Songshop Musical Productions : You may say that I'm a dreamer,
Box 266, Shawville, Quebec : But I'm not the only one
J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...

654. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-15 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <45rqu3$pjc@holly.cc.uleth.ca>
Source record: 157601

In article <1995Oct14.101025.49742@cobra.uni.edu>, sinclap2954@cobra.uni.edu writes:
>In article <Pine.SUN.3.91.951013092125.8202B-100000@stsscsc1.reading.ac.uk>, "Chris J. Mills" <stumilcj@reading.ac.uk> writes:
>> Lets face it the TT doesnt need as fast a memory as the PC because it
>> doesnt use as much memory as a PC, because it's best selling operating
>> system software isn't made by microsoft. for exampl how much memory does
>> windows 95 need to do anything of any use???
>
>Doesn't do half as much as Windows 95 and System 7.5.

Have you tried MagiC with Ease and NVDI 3?

>
>>
>>
>> Chris
>
>Atari Jihad..not as powerful as Iran, but equaly fanatical!
>

Big Brother Mainstream computing.. not as well written, but equally self righteous. >:)
>
> Saying Windows 95 is equal to Macintosh is like finding a potato that looks
>like Jesus and believing you've witnessed the second comming.
> -Guy Kawasaki
::
Saying that System 7.5 is better than MagiC is like finding a 1986 GMC truck
that has more miles on it than a brand new Porsche, and believing that
you've witnessed the second coming.
-Eugene Suzuki
::

655. PAGESTREAM ---> Word ? Help

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: mpwa@ccnet.com
Message-ID: <45shvc$no2@ccnet2.ccnet.com>
Source record: 157458

Hi, I'm trying to find a file conversion program to move from my Atari to MS Word, Publisher, AMI PRO or anything on my PC. It seems that the only 2 formats that Pagestream puts out is Pagestream or some kind of EPS? I can't find converters for either... any suggestions?

Cheers

Martin

656. [Q] Where can I get Improviser Pro?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <45sn1p$ggq@status.gen.nz>
Source record: 157459

Can anyone help me find out where to obtain Improviser Pro? I have seen
it advertised and tried to order it but with little success.
Any suggestions are appreciated.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

657. [Q] Archive of csas[t]?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <45snbj$ggq@status.gen.nz>
Source record: 157460

Does anybody know where to find an archive of the csas, csast or csap?

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

658. Re: How do I get on Hensa?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <45s557$75d@jazz.iinet.com.au>
Source record: 157461

Maarten van den Berg (maberg@xs4all.nl) wrote:
: Frank Charlton (frank@tachyon.demon.co.uk) wrote:

: And not only at *that* time ! Two days ago I tried to connect to
: Hensa using Lynx/WWW and I was told "...Forbidden..."!
: Now explain to me how that can happen at 4:30 AM local time from the
: Netherlands, which makes it...Eehm... 2:30 AM in the UK.
: Luckily it happened only once up `till now...

I'll put my foot in my mouth here.... but....
I think there may be a problem at Hensa, I'v managed to to gain access
ONCE via FTP in the last week.... However the "....Forbidden..." message
has confronted me every time I have tried access via lynx, no matter what
time or day (weekends as well)

Are you there Danny ??? (grin)
Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

659. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: hoffmann.kd@sni.de
Message-ID: <45t929$968@nervous.pdb.sni.de>
Source record: 157462
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <813690709.22367@daneel.demon.co.uk>, markn@daneel.demon.co.uk
says...
>
>
>>However, I did hear something about some TOS versions (or was it some
>>AHDI versions?) supporting up to 16MB GEM partitions, and other 32MB,
>>before going into BGM. I wonder if this has something to do with it.
>>Perhaps someone else can comment on this?
>
>TOS versions older than 1.6 have a limit of 16Mb GEM partitions.....
No, they don't. Well, hold it, you're right with GEM partitions, i.e
partitions with the marker 'GEM' in the root sector of the hard disk. But
it is only a restriction of the hard disk driver to provide (or not
provide) access to BGM partition introduced with AHDI 3.0, although the
use of TOS 1.04 is strongly recommended.

>AFAIK all TT TOS versions can do 32Mb GEM partitions.
>
>I think the problem you are having here is that the C: or the bootdrive
>drive _has_ to be a standard GEM partition..... not a BGM.
That is not true. My C: partition *IS* a BGM and it worked ok for me the
last 3-4 years. I have to admit that this is on a Mega ST with CBHD,
which very closely works like AHDI.
>
>hope that helps.....
>
>mark
[enormous .sig deleted]
--
Klaus Hoffmann
Email: hoffmann.kd@sni.de

660. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813833647@aix8.rhrk.uni-kl.de>
Source record: 157463
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Chris Ridd <C.Ridd@imc.exec.nhs.uk> writes:

>To be fair, I think the Compendium is just talking about the initial partition
>sector. That can indeed only have one XGM link; the Compendium also says that
>an XGM partition sector can contain a link to another XGM partition.

I see. But I don't think that the initial partitions sector mustn't have
more than one XGM link. Normally you do have only one link, indeed. But the
AHDI specification doesn't impose a restriction on the number of XGM links
in one partitions sector. The initial sector must have at least one GEM or
BGM entry, of course. Otherwise you wouldn't be able to boot from it.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

661. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813833832@aix8.rhrk.uni-kl.de>
Source record: 157464
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

mwilkinsona@cix.compulink.co.uk ("Mark Wilkinson") writes:

>I have TOS 4.04, and HDDriver 3.51.. but it will NOT let me use a partition
>above about 512Meg.. I can create it, but when I try to access it from the
>desktop by double clicking, it won't open a window on it, and it does not
>appear as a drive available to AudioTracker.

This problem was fixed several months ago. (Remember the current version of
HDDRIVER is 4.04 and will be 4.50 by the end of this week.) But this was not
a bug but a feature. HDDRIVER "knows" the internal limits of each version of
GEMDOS (See the XHDI documentation for details of the XHDosLimits() call.)
The limit on the Falcon was lifted to 1 GByte some time ago. (Note that this
is a feature not documented by Atari. 1 GByte works, but it's undocumented.
For MagiC 3 this is documented.)

>It's really hacking me off, because I have a 1.2Gb drive, acquired
>specifically to give me a large partition for d2d. from what you say, I
>should be able to set up a 1Gb partition.. if so, do I need any special
>setup in HDDriver? The drive worksa fine partitioned to <512Mb/partition.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

662. Re: Help! Caan't transfer files!

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <45tig9$k2k@columba.udac.uu.se>
Source record: 157465
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Mickey Boyd (boyd@gauss.math.fsu.edu) wrote:
: Joe_Katzman@yuwrite.yorku.ca wrote:
: > Now I have a Macintosh with an HD (1.4 MB) drive, and I'd like to transfer
: > this good work over. But I can't. I have MS Word macros that will fix the
: > formatting codes etc. in WordWriter ST .doc files, that's no problem. The
: > problem is geting the files transferred in the first place.
: >
: > You see, neither Mac nor DOS drives that I try will read Atari-formatted
: > disks. Both just reject them as unsuable, while my Atari drive won't take
: > Mac or DOS disks, either.
: >
: > I should note that the Mac and DOS computers I've tried WILL take a 720K
: > DOS disk, so that isn't the problem. As the man says in 'Cool Hand Luke':
: > "What we have here is a failure to communicate."
: >
: > Any help any of you can offer would be deeply appreciated.

: If your ST won't use standard 720k MSDOS formatted disks, you might have
: some sort of drive alignment problem (as it should work). You might try
: formatting some disks with ps2form.tos, which produces very "compatible"
: MSDOS disks (more so than other formatters, in my experience). Ps2form is
: available from atari.archive.umich.edu.

: Looking at it from another way, it might be easier for you to get the
: computers close to each other and null-modem the files over (it sounds as
: though this will be a one-shot deal). Heck, you could even borrow two
: modems and do it that way. There are shareware telecomm programs available
: for both Mac and ST that could do this quite easily.

: --
: ******************************************************************************
: * Mickey Boyd * Office Phone: (904)644-7167 *
: * Systems Administrator * Digital Pager: (904)657-6425 *
: * Florida State University * FAX: (904)644-4053 *
: * Mathematics Department * http://www.math.fsu.edu/~boyd *
: ******************************************************************************

I am often using PS2FORM and it works very well. I you want I could post it
uuencoded.

Yours /SN

--
<-------------------------------------------------------------->
< ///---///. Stig Norin, Inst. of Theology >
```

< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<-->

663. Re: Latest news on HD partition sizes...

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <45t3th$li6@hpscit.sc.hp.com>
Source record: 157466
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Uwe Seimet (seimet@rhrk.uni-kl.de) wrote:
: >Using a TT with TOS 3.xx, it's possible to create partitions upto 256MB.
: >For this it's a good idea to use ahdi ver 5 or 6, or better still
: >HDDRiver 3.51.

: This is still wrong. The maximum with TOS 3.x is 512 MByte.

Assuming you apply a "patch" to the partition, that is.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

664. Re: SH204 HD Died. What type of drive replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <45t504$li6@hpscit.sc.hp.com>
Source record: 157467

Randell Spreadborogh (zap@eskimo.com) wrote:
: I have a SH 204 ATARI HD with a dead drive mechanism. The rest is in good
: shape. What type of drive mechanism can I replace it with? Will any scsi
: drive work? Does it have to be mfm or rll? Does it matter? I would like to
: get a larger drive in the box if possible. Any help would be appreciated. My
: knowledge is limited on this subject. Thanks for your help!

With an SH204, you have two options:

- Replace the MFM drive.
- Remove the SCSI-to-ST506 controller (the Adaptec board) and connect
a SCSI drive to the SH204's SCSI hostadaptor.

Since the SH204's hostadaptor is pretty old and was designed in the
first years of SASI/SCSI, I wouldn't bet that a modern high-performance
SCSI drive would work (especially if it requires parity, of course,
which the SH204 simply doesn't support). If you go for a cheap, older
SCSI drive, though, you'll probably be a happy camper.

MFM drives are hard to get these days, and they are usually slower
than SCSI drives, but if you happen to get one cheap, it's the slightly
safer option.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

665. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.951016005745.27081H-100000@PEAK.ORG>
Source record: 157468

On 13 Oct 1995, Michael Ellis wrote:

> James Wood <jamesw@PEAK.ORG> wrote:
> >
> >
> >I did not claim that YOU were an amatuer programmer. I said that there
> >are many amatuer programmers who jump on the "Intel sucks" bandwagon.
> >
>
> Have you ever wondered why there IS an "Intel sucks" bandwagon? It exists
> becuase there ARE better microprocessors, and the world does not HAVE to
> continue to pay Intel BILLIONS for a sub-standard design.

There started a rift back in '85 of 68000-systems (ST, Amiga, Mac)
"against" the PC line. Back then, things were different. There were few
clones, PC's had shitty graphics and no sound. THey were slow, and wait
states, I need not go further. The ST was (1) faster (2) better graphics
(3) better sound (4) cost less. That's why it started, and for logical
reasons. Things have changed considerably, and many people (for some
goddamned reason) feel "loyal" to these machines and it prejudices them
against the fact that things have changed. I don't care about what
BILLIONS Intel has. The fact of the matter is that for the END USER, the
CONSUMER, regardless of how many BILLIONS Intel gets, when I can get a
LOADED "multimedia" system for a grand, it's the biggest bargain
(dollar/unit of PC performance) the world has ever known.

Also, big giants have commensurately proportionate number of critics and
prejudiced nay-sayers.

> Consider this: When was the last time you came across "a bunch of amateur programmers
PISSING
> and MOANING" about how bad Motorola chips are?

I haven't. However, this doensn't change the fact that as a CONSUMER, a
PC offers excellent value and bang-for-the buck. Most owners are not
programmers and the internal architecture and programming techniques and
shortcomings are of no interest to them. They buy software, the sale of
which pays programmers. Fortunately for the consumer, there is a
programmer to take care of them. Fortunately for the programmer, the
consumer doesn't have to learn to program, and creates a job for the
programmer. Thus, to the majority of PC buyers, who cares what's inside
the processor if it does the job at a low price and has scads of software
available. I wish someone would thoroughly dispute all points of the
sentence prior to this one.

> And I suppose you were the first in line to buy a YUGO because, after all,
> it couldn't possibly suck because it gets you from place to place for at
> an economical rate.

No, it lost out in the marketplace - kind of like the Atari line of
computers.

>
> >For your information, I am a very unpracticed, unskilled programmer.
>
> I know.
>

You're goddamned right you know. The point is that I don't have to be -
which is why programmers have jobs (yourself excluded, of course!).

> >The difference between our viewpoints is that I am simply stating my
> >observations - like watching Peter Norton's neat programs work after I
> >open the Box - and you are attesting to be an expert. The difference
> >between you and Peter Norton is that he knows how to program an
> >"imperfect" Intel design to the point that I, the end user, don't really
> >need to deal with SEGMENT:OFFSET registers - and YOU simply bitch about them.
>
> Actually, I program them.

Since I am the admitted consumer and not programmer, and you are the
highly-opinionated programmer, I put the quesiton to you: WHAT SOFTWARE
ARE YOU FAMOUS FOR? WHERE ARE YOUR PROGRAMS FOR SALE? WHERE CAN I SEE
AN EXAMPLE OF YOUR WORK?? If you're as good as you believe yourself to
be, then your work (even shareware) should demonstrate it. I rather
believe all I'll see from you is highly-opinionated hot air. You know
just enough about programming to bitch about it and form an arrogant
opinion, I'm afraid - UNLESS I CAN SEE SOME OF YOUR WORK.

>
>
> >> In fact, have you ever wondered why every NON-PC computer that has been released
> >> does NOT use the Intel 80x86 series? Think about it.
> >
> >Uhhh....only a dumbass would design a proprietary computer with Intel
> >chips when they can cheapily copy the IBM architecture and enter a
> >homologous market of PC compatibles. Good thing you're not the Marketing
> >Director at Compaq or they probably wouldn't be around this day.
> >
> >Actually, I never gave thought to the "morinic" idea of a proprietary
> >Intel design - until you brought it up....I'm laughing now.
>
>
> The above is the most ridiculous statement I've seen. First of all, Intel
> hardware is common in embedded systems (if you don't know what an embedded
> system is, it's a computer that controls some hardware -- an engine control system
> or microwave over, for example). In fact, if you read through
> Embedded Systems Programming Magazine you will see MANY Intel 80x86

[snip]

Oh, first we're talking about PCs then you jump to talking about embedded systems..... Let me clarify - as long as my microwave oven works or the EEC-IV computer in my Mustang, I don't give a shit about embedded systems. I was talking about PCs. You must have a hell of an exciting life and be a real breadwinner (what, $20K??) as the World's Greatest and Most Highly Opinionated Embedded Systems Programmmer. There. How's that for a title? Sorry, Embedded System Programming Magazine is too boring for me - I have no interest. I'm sure you have a pocket protector you ordered from the magazine.

> I would say that most computer shoppers don't know what the heck a microprocessor
> is much less which is better. People tend to buy PCs because there are THOUSANDS
> of companies telling them to. I would say that the VAST majority of PCs in homes
> today were purchased because the buyer DIDN'T KNOW HE HAD A CHOICE.

Even a dumbass knows about Macintosh. Only a dumber-ass wouldn't know that.

>
> >Why must you place VALUE JUDGEMENTS in the arguement, such as "GOOD
> >DESIGN?"
>
> Because, unlike you, I am qualified to do so.

No, let me distinguish that from the truth: YOU *THINK* YOU ARE QUALIFIED. That's you're little pipe dream. See, I'm not coming in here pretending to be a ballsy know-it-all programmer like you. I am coming in here as a consumer who does not program, but who is capable of making an intelligent decision about which computer will serve me best. I need not give a damn about programming; there are programmers who do that for me. The difference is that you believe yourself to be an authority while I admit I am an end consumer. You'll no doubt go to any extreme to try and convince us all that you are an expert and that your belief about "what to buy" (based on whatever programming experience you claim to have) is the gospel. However, your testimony is irrelevant as I can get the most units of computing power per dollar with a PC in that sense, get a kick-ass computer (in the absolute sense), and get all kinds of software which is reasonably priced. The fact that the machine DOES EXACTLY WHAT I WANT FOR CHEAP is my criteria, so I made a wise decision to buy it. I cite all the other people who feel the same way and who have done the same thing - yet you attribute this to "the dumb masses" when many (including myself) are satisfied and got a bargain. I suppose it has to do with our differing perspectives: You are a slave to the computer and the computer is a slave to me. I don't need to worry about what it's like to be a slave to the computer and you do, so perhaps there is the basis for our differance of opinion. However, I won't sit idly while a know-it-all smalltime programmer tries to make me look like a fool for making what was a wise CONSUMER decision. If you want to program for a different platform (talking PC's since I don't give a shit about embedded systems), go ahead - but unless it's Macintosh, good luck and I hope you don't end up on welfare.

> >Why should I
> >give a rat's ass whether or not a value judgement of "good" be placed on
> >the processor when it does its job admirably in the hands of a good
> >programmer?
>
>
> It's simple. Better hardware yields better software. Give two computers, if one is
> better designed it is easier for the programmer to concentrate on writing the
> APPLICATION and not on HOW TO GET AROUND THE #$#%% HARDWARE TO __FOOL___ IT
> INTO WORKING. The result is a more timely release of better software (given
> equal resources devoted to each platform).

Back off and take a wider view: IT can be done (IT IS BEING DONE OR MY
COMPUTER WOULDN'T SERVE ME AS WELL AS IT DOES) on a crappy-to-program
PC, but it takes a better programmer. I guess you need not apply, then.

> If you have an ST you can see my name on the screen right away. One of
> my earliest shareware releases is the Assassin.SYS ASSIGN.SYS editor.
> This was distributed by ST Informer and a number of other shareware disks.
>
> And the next time you are in an operating room you better speak kindly
> of me, because there is a chance that the medical hardware they are using
> contains embedded software that I wrote.

Hey - that's great. I hope if you ever reach an impetus, you'll handle
it better than you do the 640K barrier. I ask you this: Where, in the
hierarchy of programmers, does the embedded systems programmer lie? No
flashy graphics, no sound, relatively simple little computers, no credit,
masked in anonymity????

I think I'd take John Carmack (of DOOM fame) more seriously than you.
I've seen his work on the PC and it kicks ass. You piss and moan and
program embedded systems and tell me I'm a fool for buying a PC, and John
Carmack gets around these problems and PRODUCES quality software that
makes my PC do the things it should - because I am unable to program it
in such ways myself. At this point, I take my hat off to the fine
programmers that make such "miracles" happen (like DOOM and the GEMULATOR
and PC Xformer) and I hold an erect middle finger to the naysayers who
tell me I'm a fool for buying the hardware that runs such software.

James

666. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.951016014251.27081L-100000@PEAK.ORG>
Source record: 157469

On Fri, 13 Oct 1995, Maarten van den Berg wrote:

> The problem lies herein that those programmers are forced due to
> economical reasons to program for the technical most inferior system.
> Of course good programmers can overcome those hurdles, but it gives them
> much more headaches as should be necessary.

Nobody is forced into any trade. If they couldn't hack it, or didn't
want to, I'm sure they'd find other work. I'm not trying to defend the
flawed PC architecture, but I would like to make that point.

> What's so wrong with dedication ? Do you also frown at people who
> cherish their '56 Corvettes or Oldtimers ? They know perfectly well that
> a modern Toyota beats the crap out of their old cars in every respect,
> but they still love their `prehistoric' automobiles.

Agreed. However, if they drive their '56 Corvettes and go around saying
that new cars SUCK, then I'd have a bone to pick with them.

> No, but admittedly, it does hurt a little to see an otherwise great system
> go `down the drain' because the majority of users choose for an inferior
> system, thereby creating such a massive monopoly for both iNTEL and M$
> that all competition dies a painful death.

Fortunately, Intel has its work cut out for them - fighting off AMD,
Cyrix, NexGen, IBM. Fortunately, the PPC may lay this entire DOSBOX to
death finally - in the future.

Keep in mind that buyers now don't arbitrarily choose. They still get
substantial value for their money. True-color photomorphing on a $1000
PC was a pipedream 5 years ago and reality today. I agree that there may
be a problem in the future with the Microsoft monopoly. However, how can
it be dealt with without compromising our capatalist philiosophy?

> It's all bloody marketing, that's what it is.
> Atari wasn't the greatest computer ever (far from that) but in the
> eighties it was clearly steps ahead of PC's. The first CD-Rom drive *ever*
> came from Atari, for instance, but it was so ahead of its time it was a
> terrible failure.

It was partially because it was ahead of it's time. I think you say
it best in your above paragraph, first sentence. It's all marketing.
Atari (post-Tramiel) could FU*K up the marketing of ANY product. Of
course, Atari didn't invent the CD-ROM (not by a long shot) and
attempting to rush into market with it could have been an edge for Atari,
but things didn't work out. Leave it to the Tramiels. I'm surprised
they were as successful at Commodore as they were - must have been luck

that made the PET and the Commodore 64 as popular as they were - or
someone GOOD was working for Tramiels.

> The same goes for Atari's Transputer Workstation, the
> first affordable workstation with multiple parallel processors (1988 ?).

They bought this system from (I believe) a British outfit? Of course, it
was for the most part more Atari vaporware. I wonder how many of these
are in existance and what software was available? Another marketing
snafu. IBM probably could have actually sold the thing.

> PC's do not suck, but they *do* have more drawbacks than any other system
> if you look at it from an objective point of view. The sheer processing-power
> of a Pentium hides all the drawbacks and deficiencies from people that don't
> take a closer look and only go for the glamourous presentation and the
> b*llsh*it they're told by most computerstore's staff.

That is (drawbacks) from a PROGRAMMER's point of view, not an end user.
Most purchasers of computers are end users.

>
> All this may be true, but do you care to reply to the issues I raised
> above, notably that PC's may be better *now*, but they do not deserve
> to be the world's standard because they have been way behind and will
> continue to do so.

Way behind? HOw do you measure? Screen resolution and colors? Sound
(i.e. nice wavetable card)? Price??? MIPS/dollar??? Megs/dollar???

> Good for you.
> Now leave us alone, okay, as we're quite happy too with what we've got.

Yes, good for me. No, I don't feel like I should have to leave since I
still use Atari hardware and software occasionally, and I want to be
here. However, the only reason I posted originally was because of all
the bullshit PC-bashing. You weren't just "happy too with what you've
got" - you were spouting shit about PCs, much of which was misleading.

I read the PC newsgroups and Atari newsgroups. If someone spouts
mistruths about an Atari, then I reply. I do the same here in the
opposite scenario.

> So did the *most revolutionary car ever produced*, the "Tucker"...
> A shame, isn't it.

I wouldn't compare what happened in the "Tucker" scene to Atari's
bumblef*ck of its computer line.

>
> Why don't you leave people alone if they're happy with their respective
> automobiles/computers ? Isn't that a *true* sign of insecurity ?

No, dumbass. The true sign (if you could read, or have you been smoking
out in the Nethrlands coffee shops) was when THE ORIGINAL POSTERS kept

lashing out against the PCs - and it was disturbing to me as I am
involved with both computers.

> I'm not
> trying to convince you to buy an Atari, I'm just saying it suits me fine.
> Why do you keep on about us needing a new, `better'(?) computer then ?

Once again, for your edification, I was replying TO SOMEONE WHO WAS
SPOUTING OFF ABOUT PC'S SUCKING. Try to get the facts straight before
you point that finger, ok?

James

667. Re: What happend to cnam?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <45tb8i$4ka@m1.cs.man.ac.uk>
Source record: 157470

In article <45jegd$6s1@news.cict.fr>, doucet@ripolin.laas.fr (Jean-Etienne Doucet) writes:
>In article 4788A@bull.mimuw.edu.pl, Szymon Stasik <stasik@bull.mimuw.edu.pl> () writes:
>|
>|SO! Everything had dissapeared from this host! Anyone knows sth. about it?
>|
>|
>|Simon.
>
>
>I'm afraid the cnam archive is closed for some (very) long time;
>not only the atari part of it, but all of the archives this site used to
>maintain. I hope L. Rousseau, maintainer of the atari part, will tell us
>more precisely what's happening.
>
>Another site which seems to have problems is src.doc.ic.ac.uk: it used
>to be one good Umich mirrors, but it hasn't been updated since Aug 31.

Another one with problems is Hensa ;(The Falcon archive hasn`t been updated
since June 23... and I know that at least one program has been uploaded
to it since then (check my .sig)

>I tried nic.switch, but this one doesn't carry all the directories from
>Umich, so can it be called a mirror ?
>
>It looks like bad times are coming for the Atari.
>(I hope I'm wrong...)

Yes, it certainly doesn't look good... but if we make a noise (ie. email
/ upload / download) the admins at the sites will (hopefully) see that there
is a demand for Atari FTP sites, and so will continue to maintain them...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.1b available from WWW page... UUE'd on request...

668. Atari UUENCODE

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <af7cb$16114.238@goldengate>
Source record: 157471

I am looking for a net site that has an atari version of UUENCODE that is
a free standing file. I found UUCODE 4.0 on a remote sight but unfortunately
(as usual) I need to use uudecode to use it! Does anyone know of a site
that I might find the the exapandors and compressors in a *normal* fiLe
format--ie .ZIP, .ARC, or .LZH?
An aside...
hyperion.com seems to have many atari files but you need to uudecode
them....
gregor@goldengate.net

669. converting Harlekin from hi res to medium res

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: dwight@zip.com.au
Message-ID: <45tnrd$e1n@zipper.zip.com.au>
Source record: 157472

Is there a way of converting Harlekin (a grab bag of programs like notepad, comms, wordprocessing, spreadsheet...) from hi res to medium res?

A friend has a 1040ST and wants to run Harlekin in medium res mode.

Please email...

Thanks to people answering my previous question about a comms program which runs in medium res for the 1040. I found a good archive at UMich:
atari.archive.umich.edu/atari/Telecomm

There weren't any in Australia that I know of.

Thanks
Dwight

Dwight Walker
Randwick, Sydney, Australia
+61-2-3986726 (h) +61-2-4393750 (w) Wed-Fri
http://www.zeta.org.au/~dwalker

670. Re: video editing

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: tec2@acsu.buffalo.edu
Message-ID: <45ttom$j8i@azure.acsu.buffalo.edu>
Source record: 157473

First, you'll need an ST with a modulator. 520ST's have them and my 1040STE has one. Otherwise, you'll have to buy a scan converter (the Averkey sold by Toad is a good one but better prices are available).

The only software I know of for dumping animation to tape is CyberVCR. It will run Cyber seqs and control a Sony vcr. It comes with a cable that connects to the VCR. It's Sony Control-L, but the connector is the older 5 pin style. Just lop it off and put a mini-stereo connector on it and it'll control any of the newer Sony vcrs. I use mine to dump animations to my TR700 camcorder.

671. Re: Comms program for ST1040 with medium res screen

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <45tsgf$k9o@preeda.internex.net.au>
Source record: 157474

Dwight Walker (dwight@zip.com.au) wrote:
: Is there a comms program for a ST1040 with medium res screen? If so is
: there an ftp site (preferably in Australia) that has it?

Get FREEZE DRIED TERMINAL!!!!! (anything you want to know about it ask me.)

You can get it at the major FTP sites like Umich or Hensa or whatever.

In fact you can probably get it from ACE in Sydney... I'm pretty sure
its on their BBS.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

672. Re: STiK FAQ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: N P FLINTHAM <cju920>
Message-ID: <1995Oct16.163605.21346@zippy.dct.ac.uk>
Source record: 157475

henkvdg@news.metropolis.nl (H. van der Griendt) wrote:
>Chris Whitelock (chrisw@perth.DIALix.oz.au) wrote:
>: With all these Qs and As on STik (which I am looking forward to
>: trying), is there anyone out there with more 'net knowledge than I
>: who could combine the info and experience into a FAQ?
>
>: Chris Whitelock
>: Perth, Western Australia
>
>Or a homepage?
>Would be nice!

There is a homepage under construction at the moment try
http://www.netkonect.co.uk/tachyon/stik/stik.html

Flinny

673. Re: print-function for CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <813858004_OASIS_@ajrose.demon.co.uk>
Source record: 157476

In article <45ogak$3ma@news.bu.edu>
selick@bu.edu (Steven Selick) said:-

>Andreas Schwartmann (a2124874@athena.rrz.Uni-Koeln.DE) wrote:
>: Is it possible to print html-pages with CAB? I'm afraid not - unless i
>: have failed to see a print option in the menu

If you try loading the html files from the cache into a text editor like
everest, then do a replace <*> with nothing, you'll get a printable text
output. It might look better with some editing, but it's useable.

Of course, you could go the whole hog, load the edited text into Calamus or
Pagestream, then load the GIF's or whatever, make up the page and print it all
out..... Looks good if you've got the patience.

Andrew
--

---
andrew@ajrose.demon.co.uk
---

674. Re: Atari UUENCODE

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <813858410_OASIS_@ajrose.demon.co.uk>
Source record: 157477

In article <af7cb$16114.238@goldengate>
gregor@shelly.goldengate.net (Bradly Maurer) said:-

>I am looking for a net site that has an atari version of UUENCODE that is

Try ESS-CODE 6.4 - you can ftp it from Hensa in /micros/tos/n/n172 (I think I got that right - once you're in it's definitely n172). The prog UU-encodes and decodes, as well as others, it's gem based, fast and pretty nice to work with!

Cheers - Andrew
---
andrew@ajrose.demon.co.uk
---

675. Re: For Sale - Atari bits.

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DGJuKq.ICC@cf.ac.uk>
Source record: 157478

I think you've lost your bits.... where are they?

676. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <45tvma$1pr@btmpjg.god.bel.alcatel.be>
Source record: 157479

In article <Pine.SUN.3.91.951016005745.27081H-100000@PEAK.ORG>, James Wood <jamesw@PEAK.ORG> writes:

> [copious delinderata excised] I ask you this: Where, in the
> hierarchy of programmers, does the embedded systems programmer lie?

They don't lie, James, they sit enthroned at the very top. Way beyond the sight of myopic mortals such as yourself. What lies at the bottom is the peecee applications programmer.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

677. Re: Spectre and MacTCP?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <45u1dl$1pr@btmpjg.god.bel.alcatel.be>
Source record: 157480

I gave up trying to use MacTCP/MacPPP with Spectre -- couldn't get
past 1st base. More specifically, MacPPP would time out waiting for
a response to its first modem command -- *I* could see that the modem
was responding, but MacPPP couldn't. :[I decided it was probably
down to the fact that Spectre emulates only those modem lines which
are physically present in a MacPlus.
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

678. Re: WWW access to HENSA.

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <45u1q2$1pr@btmpjg.god.bel.alcatel.be>
Source record: 157481

I got on OK yesterday (Sunday 15th) at around midday, and it was damn
fast (1400 bytes/sec!). That was using ftp on MiNTnet, from Belgium.

If no one else could get on, that may explain why I was getting such
good service. :)
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.
---

679. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <45uc3mINNf91@frogstar.cis.ohio-state.edu>
Source record: 157482

```
In article <Pine.SUN.3.91.951016014251.27081L-100000@PEAK.ORG> James Wood
<jamesw@PEAK.ORG> writes:
|
|
|On Fri, 13 Oct 1995, Maarten van den Berg wrote:
|
|| The problem lies herein that those programmers are forced due to
|| economical reasons to program for the technical most inferior system.
|| Of course good programmers can overcome those hurdles, but it gives them
|| much more headaches as should be necessary.
|
|Nobody is forced into any trade. If they couldn't hack it, or didn't
|want to, I'm sure they'd find other work. I'm not trying to defend the
|flawed PC architecture, but I would like to make that point.

The words of someone who has led a truely sheltered existence
--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \
```

680. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <45ufdrlNNgmi@frogstar.cis.ohio-state.edu>
Source record: 157483

In article <45u4suINNpv8@brain.cis.ohio-state.edu> scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:
|In article <Pine.SUN.3.91.951015235557.27081E-100000@PEAK.ORG| James Wood <jamesw@PEAK.ORG| writes:
||
||
||On 13 Oct 1995, kevin eugene scruggs wrote:
||
||| |Yeah - hundreds upon hundreds of clones being sold every day while most
||| |competing architectures have dried up.. Really crumbling.
||| I am sure that DEC, TI, Motorola, HP & MIPS are currently
||| shaking in their shoes... The world is not micro-computers.
||| Go away and find a clue...
||
||Put down that glue bottle you've been sniffing to keep yourself in a
||state of denial and pick up a "Computer Shopper," look and see what is
||for sale. Then come back and try to post intelligently. HP, TI, and even
||DEC make clones too. I never said the world "was microcomputers."
||However, this discussion was not about "the world." It was about
||microcomputers. So you resort to attempt to change the scope of this
||arguement to support your specious arguements. I see. Sorry, I won't go
||away.

Actually, the argument was originally about microprocessor
architecture. YOU dragged in all the other crap.

||
||
||| |
||| || Fortunately, most of us have nice compiliers to partially
||| || insulate us from intel's and m$'s shortsighted design decisicions.
||| |
||| |My point exactly.
||| Yet we still need to decide what memory model we want to use
||| and hope that we didn't miss that particular checkbox in the
||| compilier install...
|||
||| An applications programmer has no business NEEDING to know
||| what memory model his program is running. Most of us have moved
||| past the code & test era...
||
||Fortunately (for consumers and end-users like me), your attitude does not
||prevail amongst most software developers. Instead of shitting thier

And that's why Windoze needs 8 megs to run well and NT
needs 16. Mediocrity is tolerated. Then those poor decisions
have larger effects years later.

||pants about what they "think they should need to know," they just DO IT.
||The result is that the flaws of the system are (somewhat) masked to me -
||I don't have to deal with them because I pay competent programmers to do
||it for me when I buy a software title. Dealing with those problems is
||their skill, not mine, and is why they make a good living at
||programming. You, evidently, have nothing to do with this scenario.

Why do you think I am aware of these issues.
Needing to deal with hardware architectural issues in a
high level language, especially an object oriented one
is rather backwards and partically defeats the whole point
of an HLL.

||
||
||| |
||| |"Questionable" or not, they serve me.
|||
||| You must not stress them out any...
||| The wrong game is all you need then, POOF!
||| A more than typical hapenstance for the typical PC user.
||
||Hey - wait a minute!! You said above that "the world" is not
||microcomputers, now you're back to ranting about PCs!!!! Heh heh. I

You ranted first...

||have to agree with you on this point, however. Sometimes it's a bitch to
||get a game going. Fortunately, although I have no programming skills on
||the PeeCee, I have common sense and user manuals and I've never ran
||across a game that I *couldn't* get to run, although I've been irritated
||by some. In the end, they worked.

And all of that trouble was caused by overlapping archaic memory
models, and the original dos/pc memory map.

It still cost you time that you shouldn't have had to expend.
Time isn't free for everyone.

||
||
||| |Piss and moan about it, but at least all the old software works on your
||| |486. Try running all those old 520ST games (Toad was blowing out) on a
||| I don't give a rats ass about crappy software made when much
||| better ST versions were available or at the dawn of time. I'm
||| no stinkin IS cobol guru. 10 year old software is irrelevant.
||
||Pardon me, but there are still a lot of STs out there. The dichotomy is
||making a game NOW (or whatever application) that runs on BOTH. Sorry I have
||to explain this scenario to you and you had to go off an a "10-year old"

||tangent. To disregard backward compatibility as a benefit (yes, I know
||it has a price) as merely "wanting to run irrelevant 10-year old
||software" shows how all-or-nothing and ostentatious you are. At this

I will simply not put up with software from the pre-386 days.
For me this would simply be regressing from a standard I was
used to on the Atari ST.

Such far flung backwards compatibility is usually only relevant
on larger systems with significant program libraries in
fortran or cobol (or some other relic).

||point, I wouldn't be surprised if you tell us the moon is made of cheese
||to support your arguements.

It makes no sense for an ex-Atarian to run relic PC progs that
are inferior to their ST counterparts (that he used to run).

||
||
||| |newer Atari - like a TT or Falcon. Hell, some won't even work with newer
||| |versions of TOS. No product is perfect, is it?
||| I had very few programs that broke under rainbow tos and that's
||| the one that broke most of them.
||
||What about TT or Falcon?

Some examples would be nice...
TOSes, major progs that clash and cant be patched, things like that.
Or are you just blowing hot air.

||
|||
||| And yes I'll piss and moan about it. It's a valid gripe and one
||| that can't be so easily glossed over. It's truely pathetic to not
||| be able to use the rest of your 16Megs because of a design decision
||| in the OS to limit an enviroment space to a fixed amount of main
||| memory the size of an Atari 800+ (64K).
||
||Go piss and moan and let the capable program. Once again, I'm glad

The OS, the OS, the OS, you illiterate wanker.

Short of a new OS, the programmer can't do squat about the
GDI,USER segments in windows. And since you don't like
Win95 yet, this is a limitation that you also have to
deal with and unlike dos limitations there is precious
little you can do about it.

||others cease bitching and develop a workaround. I'm no programmer but I
||know enough about programming to say that PC software developing may not
||be for the meek. You need not apply. However, since the majority of

Those who do earn bitching rights; those who don't should
avoid topics they aren't qualified to comment on.

||PeeCee buyers are not programmers, and there are many programmers who
||make us great software, the problems are not "glossed over" - they're
||dealt with.

Only if you're a member of the billyboy fan club...

||
||
||| |I see the "backward nature" when I run an *old* statistics or physics
||| |program (or even a CGA game) on my cheap-ass 486 and the thing actually
||| |runs. There's a flip-side to the coin. Once again, no product is perfect.
||| Yeah, run a version of Double Dragon that makes the ST look like
||| a bloody Amiga. I bought the ST then because I didn't want to be
||| subjected to such junk.
||
||I haven't played Double Dragon - I don't like the game. I play Wing
||Commander III, quit playing DOOM a year ago, and mostly don't play many
||games now because I don't have the time. (Every once in a while I play
||Asteroids/Missile Command/Tempest to take me back to the old days).

You were the one who sang the praises of running those CGA
games...

||
||
||| MEGS? That's trivial to some of the memory requirements advocated
||| by clones. You need 12 just to get NT running, or 8 to get windows
||| running with any decent response time. Again, the pc's are beginnign
||| to make the TT's look better & better...
||
||I don't run NT; I don't need to. Not many people do. Fortunately, my
||computer (most DOS boxes nowdays) run standard SIMMS (does yours?) so if
||8 megs was such a big deal, I would have decided a computer was outside
||my budget. However, I am happy that the qty. of 8MB was available to me,
||and I wasn't limited to limp by only 1 or 4, or blow the wad on

I am not aware of any Atari based OS that requires 6 megs
to start itself in GUI mode. The savings there alone (less
bloat) would allow one to 'get by' on another machine
with less ram.

||14MB, and at a high cost for proprietary SIMMS. Now there's a formidable
||RAM expense because choices are so limited there's no middle ground.

You really need to keep up with the state of the Falcon.

||Now, what was that you meant with that last sentence of your above paragraph?
||
||
||| I wont even get into what many pc'er themselves expect one to put
||| in one's machine to run a decent pc os...

||
||Ooops - there you go off again jumping to your subjective value
||judgements with terms like "decent." I don't worry about things I don't
||need to; if a product works enough to serve my need, I find it "decent,"
||even if it's not "ideal." I like 8MB although some get by with 4MB.
||Nothing unreasonable there.

Only if you've used any other micro-platform on the market...

Atari spoiled me... '-)

Without a point of comparison, it's understandable that most
people don't realize what they're putting up with.

||
||
||| |
||| |
||| || |I am dedicated to NO computer. The purpose of a computer (to me) is to
||| || |serve me as does my television set, microwave oven, and automobile. I am
||| || |not dedicated to these devices; they are "dedicated" to serve me. They are
||| || |devices of utility and convenience. When any of those devices (computer
||| || |included) fail to serve me adequately, they will be replaced.
||| || |
||| || It is a bit easier shop around for other forms of electronics.
||| || For the most part they are not dominated to the same extent
||| || by one player as is the micro-computer market.
||| |
||| |There are probably over ONE HUNDRED sellers of PCs. That's one player, eh?
||| I was refering to microsoft and the PC-AT clone.
||| Chevette, Escort or Lynx... some choice. No choice at all...
|||
||| PC-AT clone #1 is much the same as PC-AT clone #101...
||
||Except that PC-AT clone-maker #1 is in competition with PC-AT clone #101
||and the product is homologous, under which circumstances competition
||functions best. The result is bargain prices - big bang for little
||bucks. Congrats on citing the biggest reason to own a flawed PeeCee -
||they're cheap. Perhaps you've uncovered the reason, albeit without your
||knowledge.

Yes, you probably wouldn't have come upon it yourself...

Although the uneven quality and compatibility levels in
components, even those used in brand name pc vendors, makes
this aspect a potentially deadly flaw as well. Russian roulette
for some...

||
||| || |
||| || Cars haven't been that significantly different from one another
||| || since the turn of the century. It's a bogus comparison.

||| |
||| |That sentence **truly** demonstrates what a naive little fellow you must
||| |be. Automobiles have been in a constant state of refinement since their
||| |debut to this world. You're no mechanical engineer, that's for sure.
||| Read it in context? Or do you need an ESL class or something...
||
||No, I'm more than articulate enough to deal with your postings. The
||context to which you refer was as moronic as the statement itself.

I said READ not WRITE.

||
||| |
||| || rant rant rant... got to pc group and quit trolling...
||| |
||| |Is this supposed to be a coherent sentence? I rather think not. I'd
||| |ignore it just the same if it were.
||| Your actions state otherwise.
||
||I ignored the suggestion, but I felt compelled to comment on the
||grammatical quality; that's where my actions were.

<yawn|

||
||| |
||| |
||| || Baaad analogy...
||| |
||| |No, I believe you're simply too ignorant to understand what the analogy
||| |was really about. The simplistic attitudes of the PEOPLE (consumers) is
||| |what is analogous. The different products (cars, computers) are not
||| |analogous. I suppose you had to be told since you obviously couldn't
||| |figure it out for yourself. There. You've been enlightened.
||| Well then, PEOPLE were never the crux of this thread.
||| You have tried to veer us off in that direction but, for the
||| most part, it is primarily your own delusion. My comment
||| fit into the context appropriately. Learn to read.
|||
||
||Excuse me, but personal computers (not the world, mind you) are a
||consumer commodity, and that involves at least TWO entities: the
||CONSUMER and the COMMODITY. I'm sorry that you are incapable of
||understanding that fact, and misconstrue it as some "attempt to veer us
||off"...HA HA HA!! I can only laugh at the accusation. Apparently
||your scores in critical thinking are about as low as your reading
||comprehension.

I don't view the consumer as relevant in this discussion.
They have shown themselves to be generally subject to
manipulation to the extent that they resemble finite
state automata.

||
||
|| |
||| || Your naivete is amazing. Do you live in the real world?
||| || MS-dos is a perfect counter example. Success through name
||| || recognition and intertia...
||| |
||
||| BULLSHIT! They just outlasted nearly every other competitor.
||| The superior competition were belittled as toys and game machines
||| until they ran into the ground and the pc-at clones became the toys
||| and game machines.
||
||Fine with me - I like playing great games when I have the time, which is
||why I bought my Atari 10 years ago. Poor marketing strategy (piss poor)
||also had something to do with the running into the ground. Everyone
||knows it. Competition is fierce, n'est pas?
||
||
||
||| It requires a P5-90 with 16Megs running NT to get the same
||| responsiveness as an 8Mhz ST running GEM.
||
||Let me DISPROVE your statement by showing you the Gemulator running on a
||486/80 and have things "respond" faster than on an actual ST - all in
||software emulation. Then quit emulation and show you how much faster
||the windows redraw on the desktop when the Pee Cee is running in
||"native." THANK GOD WE HAVE PROGRAMMERS LIKE DAREK MIHOCKA
(too bad he doesn't have a better personality... '-|)

My 486DX4/100 and P5/60 say otherwise.

And if a PC is running GEM faster, it is a tribute to
Digital Research, not Intel or MS.

GEM isn't an IO bound OS.

This probably accounts for the better Calamus performance on
Atari's vs. NT.

100ns < 8ms

||and we're not dependent upon people like you who are (1) prejudiced (2)
||misinformed (3) full of double standards (4) a highly-opinionated
||know-it-all on a fringe.

You are a fool. You try to put PC's on a pedestal using it's
weakest features.

That is why I'm on the opposite side of the argument for a change.
Atari Cheerleaders are bad but, you're really pathetic.
--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

681. Re: Need art package...

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: j_hughes@cix.compulink.co.uk
Message-ID: <DGK51I.3vA@cix.compulink.co.uk>
Source record: 157484

> I need an art package that *MUST* do all the following:
>
> Load .IMG monochrome and colour files
> Save *small* blocks in .GIF 256-colour format
> Be able to make backgrounds of .GIF files transparent Fit in my system
> specs - Falcon030, 4MB, 130MB HD, T4.04, 256 colour VGA

Imagecopy 4 can do these things, and can also save GIFs in interlaced format.

Jeremy j_hughes@cix.compulink.co.uk
---

682. FS: TruePaint.

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <DGJCw9.GnK@westminster.ac.uk>
Source record: 157485

```
Anyone in the UK want to buy TruePaint ?
I sure a reasonable price can be bargained for.
It is version 1.03, which is the lastest, AFAIK.

Phil.
--
/*------------------------------------------------------------------------*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703

Atari Falcon030 4mb/120HD/FPU
```

683. Re: SLM605 and SyQuest 270

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <45ulqo$rsb@news.chatlink.com>
Source record: 157486

Alyre G. Chiasson (cl152@cleveland.Freenet.Edu) wrote:
: I just purchased a SyQuest 270 and LinkII to use with
: my MegaSte4. It works fine when it is direct plugged into
: the DMA port but neither the internal or external drive
: is recognized if it is plugged into the SLM605
: controller box. Plugging my old MegaFile 30 into the controller
: box does work. So the port on the controller box seems to be
: okay. Anyone have an idea as to the problem. Anyone have a similar
: setup that works.

Dear Alyre: I just went thru the same thing, combining a remote drive and an internal drive to both register. What is happening, is that since you use Atari Boot Software (AHDI.PRG) and SHDRIVER.SYS each device MUST be mechanically set to a different device number. In my case, an older ASTRA Hard Drive had 6 pins, (2 rows of 3) near the point where the ribbon cable hooks onto the SCSI defice. You need to experiment, usind a drive check software. If you have access to ICD utilities, there is a HDCHECK.PRG contained in these utilities.

What I had to do was change my remote device ID to 1, since Atari treats the MegaSTE drive as device 0. The laser printer is device 7, but won't register with your remote hard drive plugged into the laser interface box until you have properly identified the drives attached.

After I put a clip on the first set of pins on the remote drive, it then identified as drive 1 and solved all my problems. You can do most of this testing while your drive is open, but be careful. When you open your drive, be sure to look at other wires connections so you don't pull something apart.

Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
Subscription/Software Prices at http://www.chatlink.com/~stinformer/

684. Re: POV 3 release date ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <45tjn3$i7p@cc.tut.fi>
Source record: 157487

Phil Hough (phil4@phil4.demon.co.uk) wrote:

: Does anybody know when POV 3 is due to be released, for either PC or the ST port
: ??? I saw some demo files a while back, but haven't seen the finished thing yet
: !!

POV-Team doesn't release any delivery dates. With freetime developed
software it's hard to say when project's completed (they might get a new
nice idea that just _has_ to be included before the next release :).

However it 'should' be out before the new year according to the
comp.graphics.raytracing talk.

- Eero

685. Re: ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <45ukqj$rsb@news.chatlink.com>
Source record: 157488

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
: > I >I would like to know which ATARI-ST magazines are still published. If
: > I >possible supply me the name,,address, phone and fax of the publisher
: > I >Walter Quatannens
: > Walter,
: > ST APPLICATIONS - 1.50 per issue - Phone (0115) 945 5250
: > Fax (0115) 945 5305
: > 7 Musters Road, Nottingham, NG2 7PP
: >
: > ST FORMAT - Ask Frank ...
: >
: > Frank Charlton - ST FORMAT Reviews Editor
: > frank@tachyon.demon.co.uk - stformat@cix.compulink.co.uk
: > -=-
: >
: ST Informer, 909 NW Starlite Place, Grants Pass, OR 97526
: email stinformer@chatlink.com
http://www.chatlink.com/~stinformer
(503) 476-0071 Charge Cards OK
......Want to thanks folks for mentioning us. We have updated our info
above as well as below.

Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
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686. Re: PowerUp 2

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FJQWCAAJUP@dksoft.ping.dk>
Source record: 157489

In <ad7cb$b2124.197@news.sisna.com> jrfredrickson wrote:

>Is anyone using the Falcon powerUp 2 accelerator? If so does it have a
>noticable speed increase and is it compatable with Falcon software?
>I would appreciate some information on this..
>
>

I'm using such upgrade. Works fine, no complaints. Give around 140% from
a standard Falcon.

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\--/

687. Re: STIK PPP support

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <79265-813891358@mindlink.bc.ca>
Source record: 157490

Regarding the people that have problems with getting STiK to work, or actually getting HTML to work because like me STiK seems to work just fine.

It is the what comes after is not working fine, I have found out that I indeed have a Provider that does have CSLIP which is the compressed SLIP and they say that that is the way it is and that this can not be changed for my account.

So I am waiting for an update of HTML or SKiP to run CSLIP or PPP before I can enjoy the pleasures of the WEB in it'd graphical form, or does anyone have any sugestions?

The problem that I have after running STik and HTML is that the message comes up >> 0 Bytes transfered << and then it times out.

BVM.

688. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.951016184049.3530A-100000@PEAK.ORG>
Source record: 157491

On 16 Oct 1995, Chris Gray wrote:

>
> In article <Pine.SUN.3.91.951016005745.27081H-100000@PEAK.ORG>, James Wood
<jamesw@PEAK.ORG> writes:
>
> > [copious delinderata excised] I ask you this: Where, in the
> > hierarchy of programmers, does the embedded systems programmer lie?
>
> They don't lie, James, they sit enthroned at the very top. Way beyond
> the sight of myopic mortals such as yourself. What lies at the bottom
> is the peecee applications programmer.
>

Funny, I'll bet John Carmack (author of Doom) has a greater net worth
than most embedded systems programmers - and he's so young!

James

689. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <45ujap$rsb@news.chatlink.com>
Source record: 157492

Tderrick (tderrick@acpu.com) wrote:
: James Wood spake thusly:
: (a _lot_ of flame bait, wasted bandwidth, gratuitous insults,
: generalized name-calling, and irrelevant blather snipped here)

: What you don't seem to understand is that we are all (well, most of
: us) whistling past the Atari graveyard. We don't want to accelerate
: the platform's demise; we have too much invested, and we like it too
: much. I know that its time is drawing to a close, barring some
: unlikely renaissance. The best that most of us can hope for is that
: our machines will stay together for many years, and that the
: remaining programmers will attempt to keep up with what is possible
: for them.

.....To add to the plus of the platform, many developers are pursuing
some really creative stuff for users. Apex Media comes to mind, but there
are a lot more.

: In the past ten years, our expectations have gone from
: "pushing the envelope" to "trying to keep up". Many, many of our
: strongest supporters (programmers) have jumped ship; the CodeHeads
: and Tom Hayslett to name several. Those of us remaining with the
: Atari wish to assure the remaining programmers that we are still out
: here. We will buy if there is a decent product.

.....Many of these decent products are <g> advertised in ST Informer,
and the most agressive of developers and dealers are showing their
products in the magazine.

: Mr. Wood, we get plenty of doom and gloom; I can't see any purpose
: in piling on (in our own newsgroup! - for pity's sake) by calling us
: childish, ignorant, and like that.

.....I agree. It seems that folks have little else to do than surf and
slam others when they don't have anything else productive to do.

: When a person (like Tommi, Al : Fasoldt, or Mickey Boyd) who deals with
pcs and Macs all day long publicly states that he breathes a sigh of
relief when he comes home to his Atari, I think we are all a little
comforted. We like the platform, enjoy having computers that we don't
have to think of as appliances, and will stay with them as long as we
can.

: I wish to emphasize that the
: remaining programmers, retailers, and developers decide that we
: Atarians are too few and too willing to jump, they may also give up.
: I don't want that to happen.

.....I hope the user will realize that his computer, no matter what
brand, is as good as his usefulness for it. If he is trying to do
something that he can not get done on his current equipment, then maybe
it is time to look at a change. Too many times however, the change should
be to a Falcon or a TT030 from an early model 520 or 1040, and instead
the new purchase moves away from what they loved about computing.

: To quote another diehard (Donovan Vicha, of ST Informer): "I will give
: up my Atari when they pry its mouse from my cold dead fingers."

: "The Poor Deluded Soul"
: tderrick@acpu.com

.....If you have some solutions for the market conditions for Atari
style computers, visit our Web Page and voice your opinion.

Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
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Subscription/Software Prices at http://www.chatlink.com/~stinformer/

690. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.951016185205.3530C-100000@PEAK.ORG>
Source record: 157493

On 16 Oct 1995, kevin eugene scruggs wrote:

> I will simply not put up with software from the pre-386 days.
> For me this would simply be regressing from a standard I was
> used to on the Atari ST.

When the statistics or vector analysis software was written on a 286 and
I have to run it, I don't have that much choice now, do I?

> ||What about TT or Falcon?
>
> Some examples would be nice...
> TOSes, major progs that clash and cant be patched, things like that.
> Or are you just blowing hot air.

Funny, last time I looked in the Toad Catalog, only a majority of games
said they were Falcon compatible.

>
> Those who do earn bitching rights; those who don't should
> avoid topics they aren't qualified to comment on.

Anyone who turns on a PC and does or does not do his work is qualified to
comment on the performance of the system. Sorry, your high opinion and
self-proclaimed expertise qualify you no more than a novice who has just
had his first Windows session. Both people may have different
experiences and both are entitled to comment. Sorry to blow your ego
like that.

> Only if you're a member of the billyboy fan club...

You see things from such a childish perspective. You must be jealous of
his $9 billion.

> You were the one who sang the praises of running those CGA
> games...

No, I run statistics and physics programs - that's pretty much all the
old software I have to run. Handy that it works. Incredible that you
call yourself a systems programmer when all you can think of is games.

> I am not aware of any Atari based OS that requires 6 megs
> to start itself in GUI mode. The savings there alone (less
> bloat) would allow one to 'get by' on another machine
> with less ram.

Wake up. Even the PowerMacs come with enormous quantities of RAM. RAM
is cheap. This is no excuse; I'll agree with you 100% that PC RAM

managing is a mess, but get off the contention that RAM is that precious
or that you only need 4 megs. 16-bit 44.1Khz stereo digitizing makes
short work of even large quantites of RAM, as does multitasking. More
and more RAM has been the trend since microcomputers had memory measured
in BYTES - so it shouldn't be so surprising to you.

> ||14MB, and at a high cost for proprietary SIMMS. Now there's a formidable
> ||RAM expense because choices are so limited there's no middle ground.
>
> You really need to keep up with the state of the Falcon.

Last I heard, the Falcon was still running a 16-Mhz motherboard. Has
that changed? I suppose you mean someone has figured a way to shoehorn
standard (uh, I mean PC) SIMMS in there? About time, eh? Too bad it
couldn't have been that way from the beginning.

> ||| Your actions state otherwise.
> ||
> ||I ignored the suggestion, but I felt compelled to comment on the
> ||grammatical quality; that's where my actions were.
>
> <yawn|

I'm flattered.

> I don't view the consumer as relevant in this discussion.
> They have shown themselves to be generally subject to
> manipulation to the extent that they resemble finite
> state automata.

Wake up. It's a free market. Consumers make their own decisions. You
don't view them as relevant because you (out on your fringe) are in
disagreement with most consumers. The only way you can defend your ego
is to purport them to all be disillusioned and you to be correct....yeah,
right!

>
> You are a fool. You try to put PC's on a pedestal using it's
> weakest features.

Once again, for the 100th time, I will restate my position for your
clarification. I put ***NO*** computer on a pedestal. I view a computer
much as I do any device or appliance: Its purpose is to serve my needs.
If it serves my needs for a relatively low price, then I find it
acceptably. No device or appliance is ideal. The PC has weak features,
it is a flawed product, as are most products. I use its strongest
features (ubiquity, value, software, compatibility) to form my opinion.
Only a complete buffoon could misconstrue this to say that I "put it on a
pedestal using it's weakest features." Evidently, you are just that buffoon.

>
> That is why I'm on the opposite side of the argument for a change.
> Atari Cheerleaders are bad but, you're really pathetic.

I site your misconstruction of my stance and ego-manical attitude as evidence for my conclusion that YOU are pathetic.

I understand fully that people like Ataris, and I like my Atari. However, (one more time for your edification) I hate to see people spout mistruths and flames about one platform under the premise that another is the Holy Grail. All I seek is the truth. Ataris serve some people well. PeeCees serve a whole lot more people well. There are going to be people who dislike either or both. That doesn't render either the status of "IT SUCKS."

James

691. re: magic 3

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: Koos_Kuil
Message-ID: <3082a8ca@f397.n282.z2.fidonet>
Source record: 157494

In a message of <12.01.95>, Roger Cain (2:281/202.0) writes:
> Yes, but this still does not support the Falcon. It's Release 3 "F" which
> everyone's waiting for.

It does work on a Falcon when you patch it using MGX3FCR4.LZH, not everything
works (less screen modes) but good enough to enjoy it!

I use it now for a few months without any problems, but i must say that
i don't ask such high quality's as others. Monochrome is for me good
enough (and fast using blowup, 880x512x2).

And... It's so fast... :-)))

Greetings,
Koos

--- JetMail 0.99beta21
* Origin: Atari Octopus BBS Developement Fido/NeST/FAN/AtariNet (2:282/397)

692. ******** HUH????? *******

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: syrinx@c2.org
Message-ID: <45ve13$qt9@infinity.c2.org>
Source record: 157495

huh? huhuhuhuhuhuhuh! Cool!

693. STIK PPP support

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FJQWFJAFUP@dksoft.ping.dk>
Source record: 157496

Can STIK handle PP session or not ? My Internet provider only supports PPP, and as far as i have been told SLIP is a rather old way of communicating.

Right now i got STIK working as far as logging on, but when i load CAB then nothing happens. Is this because my Internet provider only supports PPP, or have i done a mistake ?

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\---/

694. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <45tmc0$n3o@lyra.csx.cam.ac.uk>
Source record: 157497

James Wood (jamesw@PEAK.ORG) wrote:

> I haven't "upgraded" my DOS box to Win95 because the old 3.11 still
> works. It's flawed, but it is a TOTALLY UNREALISTIC statement to say
> that "it crashes all the time." I'll have to counter that claim with the
> fact that in all its imperfectness, 3.11 is has been a fairly stable
> environment for me. Win 3.0 crashed left and right.

> However, anyone who has 3.1/3.11 crash all the time most likely does not
> know what they are doing, or incompatibilities or malfunctions exist in
> the system that cannot be attributed to 3.11 as a product.

Windows DOES crash *very* *very* often and is a crap product. I am not going to insult you intelligence by saying that you "most likely do not know what you are doing" but it is a fact that Windows is not an OS and cannot even approach one. It cannot handle rouge programs in any but a very basic and flawed way which often fails. Compare this with Linux - on the few occasions that a program has crashed when I have been using Linux, it has never affected the system integrity - I just swap to another virtual terminal, kill the old process and swap back to the previous terminal. This was when running Linux on a PC - so it does not have anything to do with hardware.

If you get a GPF in Windows then you normally have to quit and restart it because otherwise it starts to crash everything else. Windows often stops responding to the user if a program goes wrong, it sometimes won't let you kill this rogue program because you can only do that if "there is an application that is not responding to the system. However there is no program in that state". This still happens with programs costing thousands of pounds.

OTOH my Atari crashes even more often - but it does not have the hardware to stop this from happening - you must have an '030 for that.

NB: Read the tag line!

--
Adrian

==========
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==========

695. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3082e03b_Claes.Holmerup@p5.dada.ct.se>
Source record: 157498

sjsblake@cix.compulink.co.uk ("Shaun Blake") wrote in a letter to me:

CH >> and when I get the Hawk030/48MHz that I've ordered
>
SB > Where have you ordered this from, and how much? There hardly been a SB >
whisper about it in the UK, and yet they're on sale elsewhere?
SB >
SB > Please give us some details, especially on it's performance once SB >
you've got it fitted.

Hi Shaun,
Sorry for the delay of my answer, but I've been somewhat busy...
I've ordered it from Tom Thomason at Falcon Pro Center in Gothenburg, Sweden
and he gets it from Wiztronics. It will get delivered in October-95, so I guess
that it's pretty soon...
I don't remember Tom's e-mail address, but he probably reads this letter too
and can maybe give you some more information. TOM! Are you there?
When I've got it inserted and have been able to test it I'll post some kind of
note here about the results (if noone else gets there first). I work mainly
with Cubase Audio and if the Hawk works with it, I'd say that it really is 100%
compatible - like they claim - because Cubase Audio is the most sensitive piece
of software you can run on a Falcon.

Best regards,

Claes

****
* Waiting for my Hawk030/48MHz *
****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

696. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: James Wood <jamesw@PEAK.ORG>
Message-ID: <Pine.SUN.3.91.951016184458.3530B-100000@PEAK.ORG>
Source record: 157499

On 16 Oct 1995, kevin eugene scruggs wrote:

> In article <Pine.SUN.3.91.951016014251.27081L-100000@PEAK.ORG> James Wood
<jamesw@PEAK.ORG> writes:
> |
> |
> |On Fri, 13 Oct 1995, Maarten van den Berg wrote:
> |
> || The problem lies herein that those programmers are forced due to
> || economical reasons to program for the technical most inferior system.
> || Of course good programmers can overcome those hurdles, but it gives them
> || much more headaches as should be necessary.
> |
> |Nobody is forced into any trade. If they couldn't hack it, or didn't
> |want to, I'm sure they'd find other work. I'm not trying to defend the
> |flawed PC architecture, but I would like to make that point.
>
> The words of someone who has led a truely sheltered existence
^^^^^^

The words of someone who truely(sic) knows what he's talking about.

James

697. JDEB_OK.LZH

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: Doug.Byfield@miratel.uniserve.com
Message-ID: <6f4_9510170010@miratel.uniserve.com>
Source record: 157500

About one month ago, Jan-Olof Granlund posted a software announcement for the JDEB High Level(Source) debugger for Lattice C. When trying to obtain the file from ftp. uni-regensburg.de, the file jdeb_ok.lzh still shows up as being in the incoming directory and does not allow downloading.

Has anyone downloaded the debugger? If so from where? What is the debugger like to use? Any help would be greatly appreciated as could really use a source level debugger for Lattice C 5.6. Thanks.

--
|Fidonet: Doug Byfield 1:153/7091
|Internet UUCP: Doug.Byfield@miratel.uniserve.com
|
|Internet PPP: Gating Coordinator, dpoon@miratel.com
|
| PPP access for 24hrs/day News and Send Mail gating with USR V.34.
| UUCP access for incoming mail only with ZyXEL V.34.
|
|Standard disclaimer: The views of this user are strictly his or her own.
|
| [Miramax BBS, Vancouver BC, Canada. 1-604-323-9698. (Atari Support).
| [Vantari BBS (Vancouver Atari Support) is now part of Miramax BBS]

698. Re: anyone got 2.06 image?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: lecoat@gemini.ief-paris-sud.fr
Message-ID: <45tqrl$225@upsn6.u-psud.fr>
Source record: 157501

Peter Weinzettl (ak614@torfree.net) wrote:

: --
: ==
: Peter Weinzettl][Can I bum a .sig off of someone?
: ak614@freenet.toronto.on.ca][
: ==

I would de interested too, Thanks ...

LE COAT Francois -> Email:lecoat@marion.ief-paris-sud.fr

699. Leisure Suit Larry 2

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: Ade@adesamm.demon.co.uk
Message-ID: <813870640_OASIS_@adesamm.demon.co.uk>
Source record: 157602

Hello all,
Mother is giving me hassle so can some one point me in the right
direction for hints on this game.
Or just tell us where the bikini top is.
Thanx

--

Ade,
ASL, Luton Air Scouts, Lea Valley, Luton, England.

{This .sig contains no artificial colourings or preservatives}

700. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <813884764_OASIS_@pwomar.demon.co.uk>
Source record: 157603

I'm getting totally fed up of the constant quoting of massive lums of irrelavant quotes of quotes of quotes etc Anyway I'm just posting from memory so sorry if I mis-quote anyone I apologise.

1, People are talking about my PC has 8meg of wotsit ram 50meg of thingy ram and 400 gigabytes of secondary cache.
So what? What can it do that an 8meg TT or 14meg Falcon can do? Not a hell of a lot. I have a 4 Meg STe and the fact that I can multitask with a pre-emptive stable and fast multitasking system with loads of programs running fairly reliably and speedily is something that most PC owners could not even contemplate. The same thing applies with hard drives, so what if you can get 10 meg a second from a 5gig SCSI drive, I have a 170meg drive that runs at about 1.4meg/sec and most of my programs load up in under 2 seconds and virtually never take up more than 500k of space.

2, Even with the incredible processing power of a fast pentium I have not yet seen ANYTHING that comes close to the incredible speed and ease of use of Tempus 2 running on my 8mhz ST. That is quality coding, due to the 80x86 series' bad design programs like that that use the full potential of a chip simply do not exist.

3, For my ST to do anything useful I don't need a chip that uses up about as much electricity as an electric fire and my motorola doesn't have a fan on it and it won't even make enough heat to warm a flea turd. For example, one of the flagship products for the Atari is That's Write 3 and a simiar word processor for the PC would be something like Ami Pro or works, now I have only used works. Thats write 3 does everything that the works wordprocessor can, with speedo fonts, auto checking and correction and a pretty fair turn of speed compared to a low end 486 whose raw processing power easily outstrips the St many times over.

4, If you want a PC then get one, I don't really care but people continually buy machines that they do not need and that are not suited to them just because everyone else has them. Many people just wanting to do a spreadsheet and a bit of word processing and email will automatically think they need a pentium with 16 meg of ram etc etc when they could easily get by on a low end atari or amiga.

4, One poster congratulated that autours of Doom and proclaimed that although a previous poster had pointed out many shortfalls of the chip this sort of game was still possible. Possible? yes, Normal? NO. If the chip was better designed there would be far more good games like Domm. It is incredibly sad that you need huge budgets and massive teams of incredibly talented programers before you can harness the machines flawed potential, Id is a good exception to the rule. If the chip was made well and easy to use and the PC had some sort of decent built in hardware then things migh be better but if you use a chip based on technology from 2 decades back and absolutely no propper route for expansion except through

chip interrupts. Sure you can get a card for this, a card for that but if you have a good number of standard chips that you can guaruntee will be the same in every machine you can harness potential. Otherwise you have to rely on am inefficient chip to do all the hard work.

5, One issue raied was that of backwards compatability. It was said that if you try to use the old games being sold on a modern machine they will almost all fail (eg Falcon) but on a PC almost everything will still work, this is of course true BUT which would you prefer:

Spending hundreds of pounds on a new piece of software only to find that it crawls along because the chip you are using cannot access it's full potential to regain compatibilty with some old game you might pick up for a few quid at a car boot sale.
OR
Spending 80 or so pounds on a new piece of software to find it zooms along like like a hare on speed, because it was designed with your chip in mind and your chip design was made on it's own merit and not to vainly grab onto the past.

I know which I would prefer, the reasons for the incompatabilty with Falcon and the ST is that because of the newer faster chip, newer faster graphics, sound and processing chips are used and the jump was from a 68000 to a 68030 rather than in small increments.

Anyway my ST does what I need it to do for the moment, I like it and it doesn't have much power but what it does with it is incredibly impressive. Fed up of typing now so maybee if i think of something I'll write again...

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo
---

701. Re:Atari...Pride?(The appology)

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951016150736.2211A-100000@planetx.bloomu.edu>
Source record: 157604

I have been following up on the Atari...Pride? posting and I was deeply distrubed by the stuff I was reading. I tried to state my orginal intent about the lack of support from Atari and having to move on to the clones. How cars and sucking came about I don't know. I was questioning the "pride" of Atari Corp when I seen this statement made by a receptionist which was in a posting:

>"Atari Corporation prides itself on no longer supporting its computer
>lines."

To which I said:

>Gee, I didn't think Atari Corp had any pride left. Especially
>blowing a great machine like the Jag down the commode.

Ever since I first read about the Jag in Jeff Minter's readme file, I thought that this is going to be Atari's shining hour. This was perhaps their last chance of redemption in the eyes of others. They can have their reputation restored. But you all know what happened...

I was naive to think that even Atari won't blow this one. Well they did and that ticked me off. I'm not usually an Atari basher and I try to support them, but after cutting off the ST only to foul up the Jaguar's place in the game market...well sir I don't like it one bit.

Then I was making a point about me having to get a PC because Atari has no support and I need something for the future; and being a shame if I have to choose PC games over Jag games for the same reason(The other game systems just don't thrill me).

What I wanted to do was to turn a PC clone into an Atari machine that is as dependible as the XE and ST I used. But someone said something about giving up a Motorola for an Intel and I responded:

>You are right about the Intel compared to the Motorola. The 68K is
>superior in most ways. I'm taking an assembler class for the x86 and
>even my teacher says the same thing. I would rather learn how to
>develop for a 68K machine mainly the ST.

I was speaking for myself from a programmer's view point. What I ment was the the 68K has certain advantages over the x86, but the same is true for the vice-versa. Since I wanted to be a game developer and most systems use a 68K, I figured it would be a good bet to program for this machine. But I also would like to try my hand on a PC machine as well because let us face it, it is the king of the roosters in the computer world.

I'm sorry with this was taken as PC bashing, but I personally prefer Atari because I know from experence that their computers are reliable and there is a strong support group from the users. I figured that if YOU like Atari computers but HAVE to use a PC for some reason, at least you try to make your Pentium into the ST that you are comfortable with. I believe that Atari users should help each other "cope" with using a PC that is "foreign" compare to the ST.

What makes me made is the fact that certain PC companies use underhanded tatctics do be virutally screw the consumer; but that's a different topic.

But this has nothing to do with my orginal point which was "How Atari can treat their customers like they". I suppose there will be responses to any of the points I made and there will be flaming. But please remember this...I love using Atari computers but it's not like I made it my religion!

I'm sorry for those who had to read all the drivel from this topic, believe me it was no fun for myself. And if anybody disagrees with any of the points I made, at least have some proof and some sign of intelligence. Please...

Eric Noss

702. KGMD and 4 MB FALCON

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5vxGV9KaDhB@ollom.prima.ruhr.de>
Source record: 157605

Did anybody manage to run X-WINDOWS (I did) and XTERM (I didn't in
combination) with KGMD on a FALCON with 4 MB (sniff!)?
Is it possible somehow?
E.G. with some kind of memory manager like Outside or V-RAM?

Greetings,

Daniel

daniel@ollom.prima.ruhr.de

CrossPoint v3.1

703. Re: Oasis & dynamic IP

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: u20z104@u20z104.ppp.lrz-muenchen.de
Message-ID: <813831498_OASIS_@u20z104.ppp.lrz-muenchen.de>
Source record: 157606

In article <30800ac6@p61.f503.n286.z2.fidonet>
Gijs_Vennix said:-

>Hello All,
>
>I like to know if someone has an idea to get a connection with my provider who
>
>gives me a dynamic IP Address.
>How do I get this connection with Oasis/NOS ?
>SLIP/PPP
>

For PPP, just set the local IP address to 0.0.0.0 in the startup.nos file. You might get an error message saying something like 'unknown host', but then the address is negotiated between NOS and your server during the connection process. It works fine here, so it shouldn't be a problem.

Eike

--

Eike.Kohler@lrz.uni-muenchen.de

---

704. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-16 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199510160858.a59474@a2w.maus.de>
Source record: 157607

Mickey Boyd (boyd@gauss.math.fsu.edu) (boyd@math.fsu.edu) wrote on 14.10.95:

>STonX is cool! I just installed it on my Linux box, and it worked on
>the first try. I used WinX to burn a TOS image from my MegaSTE, and
>encountered no problems whatsoever (I'm using the Linux binary
>distribution). Here are my GEMBench numbers:
...
>Float Math: 3.360 22%
Curious. The ST stikes back :)

What applications you got running on it?

Ian_Taylor@a2w.maus.de The hidden secret of life is

705. A POLICE RPG Anyone???????

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: lattert@nbnet.nb.ca
Message-ID: <45ui4i$14g9@darwin.nbnet.nb.ca>
Source record: 157608

If you are interested in joing a play by email game where everyone is
a real character and everyone in the game gets to play the role of a
cop please email me at lattert@nbnet.nb.ca

I will give you much more information on this.

What have you got to lose???

706. Re: How do I get on Hensa?

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <45ul0j$n1f$1@perth.DIALix.oz.au>
Source record: 157609

Peter Feszczur (fezzy@iinet.com.au) wrote:
: I think there may be a problem at Hensa, I'v managed to to gain access
: ONCE via FTP in the last week.... However the "....Forbidden..." message
: has confronted me every time I have tried access via lynx, no matter what
: time or day (weekends as well)

I thought that:
1. Hensa was no longer available to Atari users through WWW (as of several months ago?)
2. Access through ftp is possible.
3. Access to persons outside Hensa is retricted during UK working hours.

No doubt someone will correct me if I'm wrong...

Chris Whitelock
Perth, Western Australia

707. Virus Protection

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <a107cb$153812.22f@goldengate>
Source record: 157610

Another Neophyte Net question to the learned atarians on this group...
Now that I'm dling files from parts unknown, it's probally about time to start worrying about picking up a bit of malevolent code. I'd appreciate anyones insights on a good virus killer. the few that I've run across seem to only support floppy drives but not HD's. I'm more concerned about my HD at this point. Any suggestions?
Also would it be wise to only dl to the floppy drive? If so can an archived file be scanned before decompression? this concern arises from the fact that I frequently dl large files that can't be unarchived on a floppy disk. Thanks in advance!

gregor@goldengate.net

708. Re: PAGESTREAM ---> Word ? Help

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <45uko6$s4g@jazz.iinet.com.au>
Source record: 157611

Martin Waterhouse (mpwa@ccnet.com) wrote:
: Hi, I'm trying to find a file conversion program to move from my Atari
: to MS Word, Publisher, AMI PRO or anything on my PC. It seems that the
: only 2 formats that Pagestream puts out is Pagestream or some kind of
: EPS? I can't find converters for either... any suggestions?

Why not export your files as ASCII, you'll loose the format & attributes
but you'll have the data...

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

709. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.813917957@aix7.rhrk.uni-kl.de>
Source record: 157612
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mark Nias <markn@daneel.demon.co.uk> writes:

>I think the problem you are having here is that the C: or the bootdrive
>drive _has_
>to be a standard GEM partition..... not a BGM.

No, that's not true. The boot drive may be a BGM drive. This is true for at least all AHDI compatible drivers.
I simply don't understand why there is so much wrong information about this topic. Restrictions concerning drives working with Atari machines and partitions sizes are much less severe than most people are trying to make us think in this group.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

710. Notator Song Files Corrupt...HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: lib@noddy.forestry.tas.gov.au
Message-ID: <lib.7.3083D4A5@noddy.forestry.tas.gov.au>
Source record: 157613

I have a couple of disks of Notator songs which when I try to load into Notator give me an error message along the lines "Song Conflict".

The problem stems from the fact I tried to fix the floppies the songs were on using the Norton Utilities program on my PC at work.

I first experienced
reading errors on the disks after using them on my Mega ST2. I normally use a 2meg 1040STE. (I recall reading that TOS 1.02 has a media change bug, I'm assuming this is what corrupted the disks).

So, Nortons certainly got the disk working, restored file names on some songs and converted other songs to filenames like filennnnnn.dd, but I cant load any of them without experiencing the error message in Notator.

Can anyone help?

I dont have ready access to this group so any replies would be much appreciated at

Peter.Hopson@forestry.tas.gov.au

711. Kivi Offline Reader

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: servant@bonk.io.org
Message-ID: <45vm8q$k9e@ionews.io.org>
Source record: 157614

I see a number pf people using unregistered versions of the
versatile offline reader Kivi.

This program is Shareware and has a more than reasonable
registration fee, given the quality of the program and the
excellent support from the author.

If you're using it, then please register!

Mike Harrison
Happy Kivi User
servant@io.org
Toronto

--

712. wanted: atari st system and ...

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: danj@magnet.ca
Message-ID: <45unll$jhf@news.infobahnos.com>
Source record: 157615

```
wanted: atari ST system capable of playing
the game colonial conquest, and the game itself.

e-mail offers at danj@magnet.ca
```

713. FOR SALE: COMPUTER - ATARI 1040STf + extras

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: Andrew Thackrah <at>
Message-ID: <46030i$kie@scotsman.ed.ac.uk>
Source record: 157616
Cross-posted to: ed.general,eduni.general,comp.sys.atari.st

I'm selling the following bits & pieces:

Atari 1040STf computer (+ mouse)
Atari SM124 mono hi-res monitor
Atari SF354 external single-sided 3.5" disk drive

all in good working condition.

Sorry, but no BASIC/sys discs, user guide or packaging included, but
I can sort out one or two essentials if needed.

Asking price: 100 pounds for the lot (but will consider split deals)

Contact Andrew Thackrah. at@roe.ac.uk Edinburgh, Scotland

714. Aggressive 2 Party Intro for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4606gs$rs3@news.xgw.fi>
Source record: 157617

The Aggressive Party 2 invitation intro has now been released. The intro
requires an Atari Falcon 030 with 4 Mb ram. The intro contains a very nice
rotator zoomer with 24bit motion blur. After the short demonstration
a text viewer will show some essential information on the party.

The package also contains a similar text in ASCII format. The file can be
obtained from ftp.funet.fi and ftp.uni-kl.de or by sending email to me
or by looking out for some member of Aggression on #atari, IRC. The file
is named aggroinv.lzh and on funet it is in the directory
pub/atari/falcon/demos. On uni-kl it is in the directory
pub/atari/falcon/gfxdemos. If you just want the invitation text file
send email to me and I will forward it back to you.

The intro has been created by AGGRESSION.

--
****
** AR: Kristoffer Lawson, IRC: Setok, email: krlawson@xgw.fi **
** Helsinki University, Computer Sciences **
** Organizations: Aggression, DALnet, Kasvua (kasvua@clinet.fi), **
** KYY Ry (toivotuo@clinet.fi), SHUT .. **
****

715. Re: Atari UUENCODE

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: d9fors@dtek.chalmers.se
Message-ID: <45vto8$174@nyheter.chalmers.se>
Source record: 157618

In article <af7cb$16114.238@goldengate>,
Bradly Maurer <gregor@shelly.goldengate.net> wrote:
>I am looking for a net site that has an atari version of UUENCODE that is
>a free standing file. I found UUCODE 4.0 on a remote sight but unfortunately
>(as usual) I need to use uudecode to use it! Does anyone know of a site
>that I might find the the exapandors and compressors in a *normal* fiLe
>format--ie .ZIP, .ARC, or .LZH?

Try ftp://atari.archive.umich.edu/atari/Archivers/uud.zoo
or one of the mirrors
ftp://src.doc.ic.ac.uk/packages/atari/umich/Archivers/uud.zoo

ftp://wuarchive.wustl.edu/mirrors/
#wuarchive was down when I wrote this, so I don't know the exact path

ftp://archive.orst.edu/pub/mirrors/archive.umich.edu/atari/Archivers/uud.zoo

> An aside...
> hyperion.com seems to have many atari files but you need to uudecode
>them....
The reason for this is that ftp.hyperion.com stores the newsgroups
comp.binaries.atari.st & comp.sources.atari.st

> gregor@goldengate.net

/Patrick

716. Monitor urgently required

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: the eye camera <eye@eyecam.demon.co.uk>
Message-ID: <813936286snz@eyecam.demon.co.uk>
Source record: 157619

Does anyone have a hi res monitor for sale, preferably secondhand?

I need one yesterday! I live in Brighton but will travel 60 miles or so to collect.

Please e mail me direct eye@eyecam.demon.co.uk

Thanks
Simon

--
%%%

717. Re: PC to Atari transfer ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: akeady@nmrc.ucc.ie
Message-ID: <460be1$1bp@bastion.nmrc.ucc.ie>
Source record: 157620

Peggy N. Ferrin (pnf@dana.ucc.nau.edu) wrote:

: --

: Hello,

: I was wondering if any one would tell me how to take
: downloaded atari programs from a pc save them to a
: floppy, and load them into my 1040 ste ?
: I know it can be done as someone did it for me once,
: but he didn't tell me how, and I can't seem to get my
: ste to read dos formatted disks.

Are you sure the PC disks are formatted to 720Kb ?
If so, you shouldn't have any problems.

Aidan.

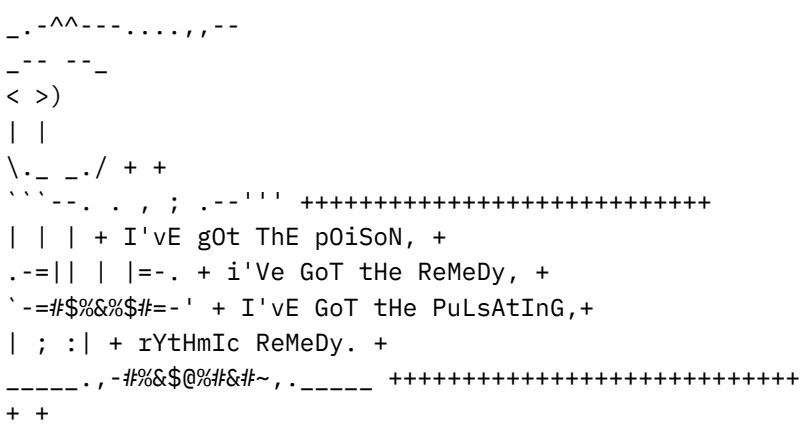
718. Transputter query

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: CaPiTaLiSt <garrison@coventry.ac.uk>
Message-ID: <Pine.ULT.3.91.951017144631.21473B-100000@rowan>
Source record: 157621

Does anyone remember Atari planning to release a transputter??

If so, what ever happened to it??

Ta in advance...



719. Re: video editing

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: tec2@acsu.buffalo.edu
Message-ID: <460qmm$38q@azure.acsu.buffalo.edu>
Source record: 157622

CyberVCR was marketed by Antic magazine's software division as part of the Cyber Studio line-up. The device is actually quite simple and could be duplicated easily. If anyone's interested, I could make up a circuit diagram of the device (one transistor, a resistor, cable, and maybe some other parts).

How difficult is this to find? Well, good luck. It had a fairly limited market (CAD3D2 users who also owned the particular Sony VCRs it ran).

I suspect one could write some decent software if you have knowledge of Sony's Control-L format and RS232 programming. There's a shareware EDL program that comes with diagrams for building a Control-L port for two sony decks. Only runs on a pc, though.

720. Re: ST Newbie FAQ...it's time

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: boyd@gauss.math.fsu.edu
Message-ID: <460ol4$1oa@news.fsu.edu>
Source record: 157623

Eric Noss (enoss@planetx.bloomu.edu) wrote:
> I have tried to answer questions from ppl who just picked 2nd
> hand ST's and wonder what to do with them. I am think of writting a FAQ
> for these needy ppl. If there is any information you have like how TOS
> is loaded, where to get upgrades, FTP sites, and any useful
> stuff...please let me know and I'll try to knock up a copy.
>
> Isn't ironic how when most ST users are buying new PC's, PC users
> are buying old ST's? :)

One resource that might be of use to such folks is the starter.tos and
starter.readme files on atari.archive.umich.edu. This is a self-extracting
archive containing several decompression utilities, and should help to
solve the "chicken and egg" problem with respect to downloading ST software.
Here is the readme:

--begin included hunk--

This file is a self extracting archive that will, when executed, create
the directory STARTER and extract the following files within:

STARTER/ARC602/ARC.TTP
STARTER/ZOO/ZOO214.TTP
STARTER/LHARC301/LHARCENG.TTP
STARTER/ESSCD506/ESSCODE.PRG
STARTER/ESSCD506/ESSCODE.RSC
STARTER/STZIP_25/ZIPJR.TTP
STARTER/COMPRESS/COMPRESS.TTP
STARTER/COMPRESS/COMPRESS.TXT
STARTER/README.1ST

This will give you the ability to handle .lzh, .arc, .zip, .Z, and uuencoded
files. One should get the latest (and complete) versions of these utilities
from the /Archivers directory as soon as possible.

--end included hunk--

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

721. Re: ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: Patrik Sanfridsson <t94patsa@und.ida.liu.se>
Message-ID: <DGLuz7.74L@ida.liu.se>
Source record: 157624

johnmoon@connexus.apana.org.au (John Moon) wrote:
>There is also ATARI WORLD as well.
>
>It is basically a revamped ST USER (the best ever atari mag imho)

I think ST REVIEW was the best ever. Oh, never mind... =)

--

Patrik Sanfridsson Linkoping Institute of Technology, Sweden
t94patsa@und.ida.liu.se URL: http://www-und.ida.liu.se/~t94patsa/
---

722. Re: Help: Atari WWW sites?

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: thomah@ifi.uio.no
Message-ID: <460taa$9h3@glitnir.ifi.uio.no>
Source record: 157625

In article <45vv24$jjh@southern.co.nz> chriswil@southern.co.nz (Chris Wilkinson) writes:

> Please, oh pretty please could someone kindly donate to me a list of WWW
> pages containing ANYTHING Atari. It will do Atarians here in New Zealand

Have a look at

http://www.ifi.uio.no/~thomah/auon/english.html

--
- Thomas Hansen - E-mail: thomah@ifi.uio.no
- Oslo, Norway - WWW: http://www.ifi.uio.no/~thomah

723. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <5372_Spencer@mettav.demon.co.uk>
Source record: 157626

Out of the ether, the following was mentioned by maberg@xs4all.nl...:

m> No, but admittedly, it does hurt a little to see an otherwise great
m> system go `down the drain' because the majority of users choose for an
m> inferior system, thereby creating such a massive monopoly for both
m> iNTEL and M$ that all competition dies a painful death.
m> It's all bloody marketing, that's what it is.
It was all IBM's fault! If they hadn't of used their might to force an
inferior machine down most businesses throats we wouldn't be in the
predicament we are in today!

m> processors (1988 ?). The list goes on and on. I know this is ancient
m> history, but it shows how a very progressive and advanced system is
m> killed by true mediocrity. Or do you know of *ANY* innovation in the
And lack of marketing/advertising!!!

m> computerworld that was actually invented by iNTEL or M$? I cannot
m> think of _anything_, really.
Hmmm, well how about the first true multipurpose CPU (the 4004 I think) the
guys who started Intel used to work for a calculator manufacturer (TI?) and
wanted to see something more useful being developed.

Now on the MS front i'm not so sure that they have invented anything just
take/plagarise other peoples ideas, "improve" and then market them. Lets face
it the only truly great thing MS do is marketing (I apologise to the MS
programmers!!!)

m> of a Pentium hides all the drawbacks and deficiencies from people that
m> don't take a closer look and only go for the glamourous presentation
m> and the b*llsh*it they're told by most computerstore's staff.
Most computer store staff don't know really what they are selling apart from
the amount of commission each product carries!

m> Why don't you leave people alone if they're happy with their
m> respective automobiles/computers ? Isn't that a *true* sign of
m> insecurity ? I'm not trying to convince you to buy an Atari, I'm just
m> saying it suits me fine. Why do you keep on about us needing a new,
m> `better'(?) computer then ?
He's beginning to sound like another Sinclair clone.

Spencer

spencer@mettav.demon.co.uk

###
Oh, children of the world unite. In the future we shall all live in
a paradise where peace and conformity reign supreme.

```
# #
# We will march forward under the same banner. #
# #
# That banner being emblazoned with the one truth for all. #
# #
# "MEDIOCRITY!" #
# #
##################################################################################

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

724. Re: PC to Atari transfer ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <4610vb$7r9@ruby.ucc.nau.edu>
Source record: 157627

Thanks to all who have written. I discovered that a prg that I have called knife st will format the disks in Pc format so my woes have been absolved.

-ARIK- Implosion Studios at pnf@dana.ucc.nau.edu

725. DRIVER CANON BJ 200 OR BJ 10

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: reinoldh@wnet.bos.nl
Message-ID: <4618hk$gto@Wnet.bos.nl>
Source record: 157628

I' am looking for a canon driver for the program Notator Alpha 1989

Is there somewan who can help me.

Thanks

Reinold hoogendoorn
Holland

726. Re: FS: TruePaint.

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <5-Bko4e.ari2550@delphi.com>
Source record: 157629

No offense, but you should just give the True Paint package away!
IMHO it was one of the worst painting programs ever released for the
Atari series - buggy and featureless is not a winning combination.

Ari

Mohammed Abdul Hasan Jamal = Leroy Jones (right, Louie?)

727. Re: ST Format Nov 94 has Personal Pascal

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <460uve$8a7@due.unit.no>
Source record: 157630

Eric Noss (enoss@planetx.bloomu.edu) wrote:

: memory). If you need a ST languge that's compatible with Turbo Pascal,
: get Pure Pascal. I should warn you it's about $275 and all the
: instructions are in German. Sorry for shooting you down, but I had to
: tell you from my experence.

I have High Speed Pascal from HiSoft, and it's very compatible with Turbo.
It even supports the BGI-graphics.

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

728. STiK problems with certain httpd's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <460vg0$8bv@due.unit.no>
Source record: 157631

When I try to access certain http-servers CAB doesn't download anything! It just displays the Received 0/0 message forever. Is this a problem with STiK not being compatible with all http-daemons, or is it just my setup?

This is very annoying as I can't access my own homepage where I have all my links... Can somebody try to access my homepage (Address below) and report to me what happened?

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

729. LED offline reader? Info wanted

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <460koi$rk6@sinsen.oslonett.no>
Source record: 157632

Someone told me about an offline reader called "LED" which supposedly
handles different formats and is easy to use/powerful.
Can anyone tell me more about it, and most importantly- where can I
get it? (prefferable directory name as well as ftp site).
Thanks.

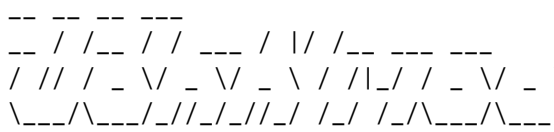
Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

730. RATSOFT SYSOP's on the net?

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <460mvj$8s3@preeda.internex.net.au>
Source record: 157633

Just wondering if there are any RATSOFT sysop's out there on the net.
I need some answers from a knowledgable person. It's costing me too
much money to dial in direct to Steve Hughey's BBS. from here in Australia.

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

731. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <460oou$kfj@josie.abo.fi>
Source record: 157634

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:

: > > transfer rate can the SCSI bus on the TT achieve assuming the hard
: > > disk is rated above the actual port speed and the best (?) drivers
: > > are used?
: >
: >I've not done any truely objective testing - but my 850Mb Quantum gives
: >a RATED of about 1430k/s (never sure about the units ;-) whereas on my
: PC
: >it gives over 2600. Another ones of my SCSI drives gives about 1450k/s -
: >so I'd guess this is a limitation of the bus and not the drives. Its
: worth
: >noting though that in both cases the drives are SCSI2 (as is the
: AHA1540B
: >card in the PC) wheras the TT's bus is SCSI1.

I measured 1800..1900 kB/s on TT (HowFast-test) using HP's 1.05 GB SCSI-2 drive. That seems to be about as fast as it gets on a TT..

The driver was HDdriver 3.x with no caching.

: That seems to be in the same ballpark as the Falcon. I have a
: Quantum 540LPS and Ratehead runs about 1500k/s, my Segate Hawk
: comes in at about 1440k/s. The same results are found with HowFast.
: By changing the block size in HowFast,it looks like it would help you
: set up your HD caching as you see a graphical line representing
: both continuning and burst rate transfer. On my DX2/66, the ISA bus
: using an Adaptdec SCSI controller was slightly faster. I connected
: a Conner 250mb 3.5" to the Falcon IDE and saw an improvement over the
: standard 80meg ~900k/s vs ~1300k/s. TOS measurements made with AHDI 6.06,
: HD Driver 3.xx and the ICD pro driver with none showing any speed
: benifit.

My Falcon connected to 540 MB Seagate ST5660 IDE-drive gives How Fast transfer rates of 2700..2800 MB/s, using HDdriver with no (!) caching. The "multiple read/write" -feature was switched on. By the way, on Falcon at least, the driver used seems to affect the IDE results considerably. When I tried HUSHI 6.10 multiple r/w switched on, the results fell about 200 kB/s..!

Someone here mentioned that his Falcon gave 3300 kB/s with Seagate Decathlon 850 (How Fast).

So, not bad at all, I think... Using read/write caches, and perhaps higher bus speed, pretty nice data transfer rates can be achieved on Falcon.

: The same 250m/b Conner connected to my new VLB card in the PC with
: special driver runs ~4000k/b! Go figure. Now lets see, I think I can

: mount that VLB card in the Falcon case if I yank the powersupply..:)

PC's SmartDrive uses (IIRC) read/write-cache all the time - and as most PC-users probably use some kind of a caching program, many results from PCs seem to me unnaturally good.. Don't know about this 4000 kB/s, though. New IDE-controllers should be fast..

: Mike

TH

732. [Q] Wanting a Spanish to English Translater

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <460p1v$ga8@status.gen.nz>
Source record: 157635

I am told there are such programs. But where?
If anyone knows where there is a Spanish to English Translater please
post it. Also is there a Swedish to English Translater available?

Thanks for any help.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

733. Re: He's back! :)

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <461l9e$dqa@gti.gti.net>
Source record: 157636

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:

: The reason Roger Sheppard hasn't been on here for a while is that he
: has finally taken his own advice (after telling everyone for probably over
: 5 years to do so), and gotten himself a PC. Although for some reason he
: got a 486, which are just about obsolete. Seems to be you need at least
: a Pentium @~120Mhz to be able to run half of this new stuff. Give me
: a powermac any day!

D'oh! Well, maybe now Roger Sheppard is now in the PC groups, telling
people that PC's suck, since a 486 can't do all that a Pentium can do,
and he is rather upset that Windows95 doesn't run as fast as it does
on his P6-133 at work :-)

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

734. Game sites ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-17 00:00:00 UTC
From: joel.grotz@stud.uni-karlsruhe.de
Message-ID: <46197p$57p@nz12.rz.uni-karlsruhe.de>
Source record: 157637

Hi guys !!!
I own a Atari 1024 ST with 4 megs of RAM and I am what you might call
a newby to the Internet... So I was wondering if there were any
shareware/public domain games around because people keep talking about
this... So if any of you out there knows any cool FTP or WEB site for
the Atari, please let me know... I'd really appreciate !!
Thanks in advance for your time and help,
Joel

735. Re: SLM605 and SyQuest 270

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <463pna$bhc@status.gen.nz>
Source record: 157502

Alyre G. Chiasson (cl152@cleveland.Freenet.Edu) wrote:
:
: I just purchased a SyQuest 270 and LinkII to use with
: my MegaSte4. It works fine when it is direct plugged into
: the DMA port but neither the internal or external drive
: is recognized if it is plugged into the SLM605

I don't know the answer, but have had similar problems with the SLM 804.

However, on the TT030 I can run the 270 or any SCSI straight off that port.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

736. Oasis/NOS dyn IP address

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: gvennix@worldxs.worldaccess.nl
Message-ID: <463ph0$511@worldxs.worldaccess.nl>
Source record: 157503

I like to know if someone has managed to get a connection with a provider
who uses a dynamic IP address using this NOS/Oasis program.
I'm very curious how you handled it. 'Cause I don't get it :'(
I'm using an STf, 4Mb, Tos 2.06. provider with Slip/PPP/etc.

Anyone?

Bye

Gys

gvennix@worldaccess.nl

737. Re: Transputter query

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <463cd8$87j@btmpjg.god.bel.alcatel.be>
Source record: 157504

Who are the PGA? And what do they have against trainspotters?

What's so funny about anoraks, anyway?
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/
Opinions expressed are purely personal unless otherwise stated.
---

738. Re: Oasis/NOS dyn IP address

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <814041666_OASIS_@nbnet.nb.ca>
Source record: 157505

In article <463ph0$511@worldxs.worldaccess.nl>
gvennix@worldxs.worldaccess.nl (G.F.W.M. Vennix) said:-

>I like to know if someone has managed to get a connection with a provider
>who uses a dynamic IP address using this NOS/Oasis program.
>I'm very curious how you handled it. 'Cause I don't get it :'(

I am using SLIP and recently switched to a dyanamic IP because it was much
cheaper for me. I did it about 7 hours ago so my methods may not be totally
bulletproof but have enabled me to use NNTP, Telnet and SMTP. I am not sure
about POP3, which I really need, but should know in a day or so.

In the STARTUP.NOS "ip address []" maybe [0.0.0.0.] would also work?

When NOS starts up it complains abit about the IP but once I get my assigned
IP, I type into NOS "ifconfig sl0 ipaddress <IP>"
I then type from the NOS> "ip address <IP>"

It does not work for me if I use only one of the above commands, only both.
and I am not sure how well it works but I get a session going as I mentioned
above. Now to see if I can post this......Rob

--

rob@nbnet.nb.ca
aa462@freenet.carleton.ca

739. re: texel

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3196rcain@nest.demon.co.uk>
Source record: 157506

On 18 Oct 95 lais@cs.man.ac.uk wrote:

l> Has anybody tried the demo of this? I got it from (???)
and
l> it has two
files:
l>

l> TEXLDEMO.TOS - I assumed to be self-decompacting but when I
open
l> this it starts as if loading then quickly goes back to the
desktop.
l> TEXLDEMO.UPL - some German text
file.

Umm.. yes I got this and the .TOS unpacked itself
OK.

It unpacks to over a megabyte. Are you trying to unpack onto a floppy -that
may be the problem. The archive should be 312268
bytes.

OR, maybe you have a bad block on the
floppy.

Roger
rcain@nest.demon.co.uk

--

740. re: looking for...

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3198rcain@nest.demon.co.uk>
Source record: 157507

On 17 Oct 95 hseldon@interaccess.com wrote:

h> Hello there. I have downloaded some software off of one of
the
h> atari sites--but the archiving/compression software didn't
function.
h> (It was supposed to be a self-extracting file--but didn't
do
h> anything.) Does anyone have a working version of an LHA or
LH-
h> whatever
utility?

If it's an LZH archive you need LHARC310 - should be available almost
anywhere.

Roger
rcain@nest.demon.co.uk

--

741. re: lzh

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3199rcain@nest.demon.co.uk>
Source record: 157508

On 17 Oct 95 D.G.Williamson@shef.ac.uk wrote:

DGW> I need to get hold of the latest version of the LZH archiver
since
DGW> I need it to decode the C files that were on the ST
format
DGW> coverdisks a couple of months ago. Please help or tell me where
I
DGW> can get them.
DAN

You need LHARC310 and you should be able to get this from almost anywhere.
If you are in Sheffield try Sheffield Alternate Solutions
BBS.

Roger
rcain@nest.demon.co.uk

--

742. Wanted: KEY for FreeZe Dried Terminal!

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4629eg$fit@kelly.teleport.com>
Source record: 157509

Someone told me a Public Domain .KEY is available on the InterNet for FreeZe Dried Terminal. Can someone tell me where I can get this on the InterNet. It's for a friend who registered twice and got nothing.

Please direct all replies in E-Mail to:

bensmith@teleport.com

--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

743. Re: Virus Protection

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951018204338.28886C-100000@planetx.bloomu.edu>
Source record: 157510

On Tue, 17 Oct 1995, Bradly Maurer wrote:

> Another Neophyte Net question to the learned atarians on this group...
> Now that I'm dling files from parts unknown, it's probally about time to
> start worrying about picking up a bit of malevolent code. I'd appreciate
> anyones insights on a good virus killer. the few that I've run across
> seem to only support floppy drives but not HD's. I'm more concerned about
> my HD at this point. Any suggestions?
> Also would it be wise to only dl to the floppy drive? If so can an
> archived file be scanned before decompression? this concern arises from
> the fact that I frequently dl large files that can't be unarchived on a
> floppy disk. Thanks in advance!

Many ST ppl recommend Ultimate Virus Killer for their computers as the
best virus protection. You can get this at Toad for only $29.95. There
are other protectors on PD, but this is the only one so far to detect the
Beilstein virus. I hope this helps...

Eric Noss

a.k.a

Mr. Maddog

744. NVDI, modemport into MIDI port

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: lars schuy <pltpirx@pavilion.co.uk>
Message-ID: <463tid$242@s02.pavilion.co.uk>
Source record: 157511

Hi folks

Does somebody know how to use and configure the NVDI screen driver ? Got it from a friend and dont know how to use it !
Same with addition midi port out of the existing modem port ! I read the august 1994 article in future music (uk)
soldering is not a problem, but where to get the required driver for cubase ?

Thanks in advance,

Pilot pirx

745. re: atari...pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3197rcain@nest.demon.co.uk>
Source record: 157512

On 18 Oct 95 Paul@pwomar.demon.co.uk wrote:

P> Anyway my ST does what I need it to do for the moment, I like it
and
P> it
doesn't
P> have much power but what it does with it is incredibly
impressive.

Well said,
Paul.

Roger
rcain@nest.demon.co.uk

--

746. Re: Game sites ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <463sc5$8cu@mark.ucdavis.edu>
Source record: 157513

Joel Grotz (joel.grotz@stud.uni-karlsruhe.de) wrote:

: this... So if any of you out there knows any cool FTP or WEB site for
: the Atari, please let me know... I'd really appreciate !!

Yeah, try this web site:

http://dcn.davis.ca.us/~dmlarson/yac/

It has links to tons of stuff, including the best ftp sites.

747. Re: STIK update

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: dancer@gateway1.brisnet.org.au
Message-ID: <461sa7$4er@gateway1.brisnet.org.au>
Source record: 157514

Captain Blade (Captain.Blade@f311.n105.z1.fidonet.org) wrote:
: m9003@abc.se barked at All in COMP.SYS.ATARI.ST on 14 Oct 95:

: usually). However, my IP address is NOT sent in plaintext; see my log:

: --==[Carrier Detect at 16:51:02]==--
: CONNECT 19200

: Teleport Portland (nb-pdx07:line116)

: Enter one of the following commands:
: unix To access the Teleport UNIX system
: new To get more information about Teleport
: tri-met To access the Tri-met Transit Station

: nb-pdx07 login: cptblade
: Password: **************

: Set IP address of interface 'cptblade-ppp'
: Enabled IPCP address negotiation for cptblade-ppp
: Packet mode enabled
: ~-}#+!}!} } }8}!}$}%#}"}&} } } } }%}&}!#h*}'}"}(}"><~~-}#+!}!}!} }8}!}$}%#}"}&}
: } } } }%}&}!#h*}'}"}(}"~+~~-}#+!}!}"} }8}!}$}%#}"}&} } } }
: }%}&}!#h*}'}"}(}"+'~
: --==[Hung up modem at 16:51:24 after 00:00:20]==--

: Is this normal for PPP, or will I have problems getting my IP address when STiK
: supports PPP?

Tha's normal for PPP. Part of the protocol is the negotiation of netmasks,
IP addresses, and MRU's for both ends of the connection.

Dancer

748. Spectrum ZX emulator for

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9510190000920632@acpu.com>
Source record: 157515

kdamir@fly.cc.fer.hr (Damir Kaknjo) spake thusly:
DK> Subject: Spectrum ZX
DK> emulator for Atari I had one ZX Spectrum 48 K 6 years ago.
DK> Now I am very nolstagic, also I have the great library of
DK> spectrum games and programs. I would like to run them on my
DK> Atari 1040 ST. Is there any spectrum emulator for Atari?
DK> Thanks.

I have played with a zx81 emulator that I got off of our bbs here.
Unfortunately, it is no longer there, and I deleted it after a
while. Sure took me back though. It was German, I believe, and it
worked fine on my 1040STf. I don't know about compatibility issues
between the spectrum and the zx81. Are they the same?
I think that I could locate a copy, since we put it on a club disk a
while back. Let me know - I have been wanting to try out esscode.

"The Poor Deluded Soul"
tderrick@acpu.com

... Any simple idea will be worded in the most complicated way.
___ Mountain Reader II - #00000077

749. The CyberDen is now FREE

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <882044894.4599157@cyberden.com>
Source record: 157638

The music underground is alive and well and is now FREE!

Log In and become part of a community of musicians and artists, plus get free Internet E-Mail, News, gigs of files, fonts, images, sounds and participate in an online community... ALL FOR FREE.

o The CyberDen is now a completely FREE site. No subscriptions required.

I've become officially unstable. It's time to pull out all the stops and proclaim palandrifically, "WOW BOB WOW" while standing on my head as my ears are turning red.

This means everything on The CyberDen is free. No subscriptions are required anymore to access all the neeto stuff ok?

o Only catch are the "Mature Areas" sections

If you are accessing an area and get a 1030 error, that means you're not allowed in there because it's an area we restrict to those who send in the completed "Mature Areas" form found in these mature areas. Simply download, fill out and send in with a xerox of your drivers license/passport proving you're old enough to go to jail on yer own and yer in!

o What's now free that wasn't?

- Internet E-Mail and News (Usenet)
- OneNet E-Mail and News
- The Internet Mailing List area
- The Internet Zines area
- The Carrousel area
o The Black Pages (Like the Yello pages but for the scene)
o Vomit Lunch (The most vomitacious images around)
o Press Releases (What's new, What's out there)
o The Listening Room (Download ENTIRE SONGS)
o The Culture Areas (images...sounds...texts)
. Industrial
. Gothic
. Ambient
. Alternative
- THE ENTIRE FILE AREA!!!!!!!
o GIGS of software! Mac, IBM, Atari-ST
o CD-ROM Access! Includes over 1500 fonts!
o MIDI/MUSIC/SAMPLERS/SYNTH patches, sounds, editors and more!
o FileNetted Mac/IBM areas!
o Images center! Graphics galore for your own perusal.

o How do I get an account?

Same as before. Call up or log in over the Internet. See our web site for full instructions at http://www.cyberden.com/

When you log in, REMEMBER! Your internet email account is made up of your First Name, Middle Initial and Last Name that you fill out when logging in. Your UserID is NOT YOUR EMAIL ACCOUNT! - Therefore, if you want a cool, simple handle for your email account name, enter it in the LAST NAME field only. Leave the First Name and Middle Initial fields BLANK!

You must call at least once every 14 days or your account gets deleted!

You can dial us direct with your modem at 510-633-9811 or if you can run NetScape, you can tell FirstClass to log in over the internet as well. Just choose for the first setup MODEM connection, put our IP# (204.182.11.180) in the 'server' box and choose tcp/ip for the second setup screen. Make sure in the advanced setup area in the second setup screen that you up the tcp/ip buffers from 10000 to 32767.

o How are you keeping this site going?

I knew you were going to ask me that. DONATIONS AND ADVERTISING! Since we're free now, we're getting tons of traffic on the FirstClass BBS. Our WEB site is getting over 125,000 hits per month and is growing in hits each day. If you want to advertise your band, label, clothing store, multimedia project, coffee house, etc. - then call us! Our rates are inexpensive. VERY inexpensive. I mean el cheapo.

If you're feeling like a sugar daddy then we're more then happy to fulfill your fantasy and accept all donations. We need $$$ to keep the phone lines humming and the hard drives spinning.

You can send all checks, money orders, wads of hundreds and gold bullion to The CyberDen at: PO Box 150465, San Rafael CA 94915

If you would like to advertise on both the BBS/WEB site hitting literally thousands of people a day, call us at 510-636-9525 for rates or a rate card.

o What if I'm a label and want to do more then just advertise?

If you wish to get your own CyberLink area where you can have your new releases be it record releases, software releases, twinkie filling releases or hairball removing cream releases, call us too and we'll go over our rates for CyberLink areas. Please check out the WEB site and CyberLink in the BBS to see exactly what we're talking about. Words mean nothing sometimes and pictures mean everything.

o What if I already just subscribed or am a current subscriber?

Then you're cool and godlike in my world. Your donation(s) will go down in my heart forever as kindness from a soul of purity. And if you're still miffed, write me. I have some CD's you may dig.

o Can we be geeks and hangout and chat till we puke?

Yes... fine... of course... and don't be surprised if you find Chemlab, Xorcist, Insight 23, Cleopatra, Fifth Colvmn, 16 Volt, COP International,

21st Circuitry, Switchblade Symphony or any other random label or artist hanging out there chatting either.

We're also in the works of having another chat fest with cEVIN kEY sometime soon... really... honestly... Hey, we did Young Gods and that was a blast...

o Can you summarize what you just said?

It's FREE! All FREE! FREE FREE FREE FREE FREE! GEEK OUT! FREE FREE FREE!

and for those company types:

ADVERTISE! IT'S INEXPENSIVE! CALL NOW! 510-636-9525 FOR RATES!

and for those lottery winners:

FEEL GOOD ABOUT YOURSELF! SUPPORT THE SCENE! BECOME ADMIRED BY EVERYONE! DROP A WAD TO THE CYBERDEN AND GET ONE ROW CLOSER TO THE FRONT IN HEAVEN

= = = =

750. Wanted: Guitar tablature software

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DGMEBA.Czw@actrix.gen.nz>
Source record: 157639

Is there any software for the ST that will handle Guitar tablature? I know
I can use a text editor, but there's proper programs for it on the mac (won't
run on my Spectre GCR as they need System 7 :(but I was wondering if such
a beast exists for the ST? Color or monochrome, I'm not too fussed, but
preferably in english :)

--
Steve Wells steve_w@actrix.gen.nz Wellington, New Zealand
wells_s@ix.wcc.govt.nz

751. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <462dbc$jh5@hpscit.sc.hp.com>
Source record: 157640
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Uwe Seimet (seimet@rhrk.uni-kl.de) wrote:
: I simply don't understand why there is so much wrong information about this
: topic. Restrictions concerning drives working with Atari machines and
: partitions sizes are much less severe than most people are trying to make us
: think in this group.

Maybe it's just because for a non-programmer it's hard to see which
part of the operating system causes a limitation: The hard disk driver,
BIOS, GEMDOS, the partitioning software or whatever. Apart from that,
most people use their partitioning software only once or twice, so
they tend to forget the details.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

752. TEXEL

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <462gpd$h91@m1.cs.man.ac.uk>
Source record: 157641

Has anybody tried the demo of this? I got it from (???) and
it has two files:

TEXLDEMO.TOS - I assumed to be self-decompacting but when I open this
it starts as if loading then quickly goes back to the desktop.
TEXLDEMO.UPL - some German text file.

S.Lai

753. Re: Spectrum ZX emulator for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1810951001570001@macmax.irfmn.mnegri.it>
Source record: 157642

In article <45uij3$m86@bagan.srce.hr>, kdamir@fly.cc.etf.hr wrote:

> I had one ZX Spectrum 48 K 6 years ago.
> Now I am very nolstagic, also I have the great library of spectrum games and
> programs. I would like to run them on my Atari 1040 ST. Is there any
> spectrum emulator for Atari?
> Thanks.

There is a very very good ZX Spectrum emulator for the ST: look in
FTP.CS.TU-BERLIN.DE in pub/atari/Emulator directory.
The file is "specc207.lzh"

Bye

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

754. Re: Transputter query

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <462m03$hmk@newsbf02.news.aol.com>
Source record: 157643

errrrr.... what the heck is a transputer (or transputter?) If the latter
is correct, I can see why the PGA banned them.

755. Re: FX-Card

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <462m0a$hmr@newsbf02.news.aol.com>
Source record: 157644

Where can I find a review of the FX-Card?

756. FS: 256Meg Optical SCSI Drive

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: dmdsc000@omni.voicenet.com
Message-ID: <462or8$nfd@news.voicenet.com>
Source record: 157645

I have a 256Meg Optical Drive, SCSI, with everything included $425.00

757. Re: Sound player for ST(e)?

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <462qbl$q5q@news.iesd.auc.dk>
Source record: 157646

In article <460se1$8je@hasle.oslonett.no>, hallvart@oslonett.no (Hallvard Tangeraas) writes:
> Is tehre a sample player for the ST/STe around in the PD/shareware field?
> I need to be able to at least play .snd files, but other files as well
> if possible. Someone mentioned "Fortune", but is this PD/shareware?

FORTUNE is Falcon-only. Sorry.

> In case it is- where can it be gotten hold of?

Common Atari-ftp-sites, FORTUNE is a bit old so it is propably one of the older files.

>
> Hallvard
> --
> [SunOS Unix/Sun SPARCstation 20/Atari STe]
> Norway- land of the fjords and the midnight sun
> [Online mail -Unix EMACS 19.28.1]

Keep Cool and Flying...

ChainXOR...

758. Re: Joystick to MIDI

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <462oiq$iu7@newsbf02.news.aol.com>
Source record: 157647

>Of course I'm far too lazy (not to mention incapable) to bother
writing this program myself, but would anyone else care to? ;-)<

Ditto. Would be a cool lil' program though!

759. Atari & Kurzweill K2000S

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <462oks$iv6@newsbf02.news.aol.com>
Source record: 157648

Anyone out there use both?

760. Atari MEGA STE For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: tom@shaw.u-net.com
Message-ID: <4632nv$86s@oveja.u-net.com>
Source record: 157649

```
.................
FOR SALE

Atari MEGA STE. TOS 2.06 4Mb RAM. 220 Mb. Hard Drive. second
floppy drive. Atari SM124 High Res. Monitor.

Lots of serious software, including:-

Calligrapher Gold with extra fonts.
Page Stream 2.1 with over 100 extra commercial fonts

All boxed with manuals etc. and in pristine condition

```

£550 the lot.

```
Buyer collects or pays p&p.

Replies via E.mail please.

Tom Bagshaw.
------
Tom Bagshaw
tom@shaw.u-net.com
Merseyside UK.
```

761. Re: For Sale - Atari bits.

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: tlua7@central.susx.ac.uk
Message-ID: <463krh$83h@infa.central.susx.ac.uk>
Source record: 157650

John Cox (tlua7@central.susx.ac.uk) wrote:

762. Re: STiK/CAB - where should home page be?

Newsgroup: comp.sys.atari.st
Date: 1995-10-18 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <463m59$g4n@madeline.INS.CWRU.Edu>
Source record: 157651

Version 1.07 available at a few sites now has a home page
in it.

Boris D. Cahan

763. Changing partition size afterwards

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <464a40$e54@josie.abo.fi>
Source record: 157516

I partitioned my 520 MB Seagate IDE-drive by accident as a 500 MB drive (one jumper at wrong place..). So, I got about 20MB less than what the drive could actually deliver. Big deal.. Anyway, I tried to change the partitioning afterwards with ICD Pro tools (oldish). I tried to re-build the last partition to be longer than it used to be, and thus use the unused space.

It seems this wasn't a good idea, as I suspected... =-(The drive was originally partitioned with HDdriver 3 software (which doesn't give me a chance to set the last sector of the partition manually). Apparently, ICD Pro, though recognized this partitioning correctly, and set in AHDI-compatible mode, isn't compatible with HDdriver/SCSItools-method of partitioning. My last partition disappeared completely, after ICDformat announced it had succesfully re-built this partition (larger than it used to be).

Well, this didn't cause me any serious trouble - but can anyone tell me, what I _should_ have done to change my drive from 500 to 520 MB..?
Can it be done at all, afterwards? Is "re-build partition" only capable of keeping the partition's size the same it was when originally partitioned? It's clear to me that this trick couldn't be done with any other, but perhaps the last partition of the drive. Or can it be done with that, either?

Thanks for advice,
TH

764. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: mfe@cis.ufl.edu
Message-ID: <mfe-1810952313320001@dialup-c12.cis.ufl.edu>
Source record: 157517

In article <Pine.SUN.3.91.951016005745.27081H-100000@PEAK.ORG>, James Wood <jamesw@PEAK.ORG> wrote:

> > Consider this: When was the last time you came across "a bunch of amateur
> > programmers PISSING and MOANING" about how bad Motorola chips are?
>
> I haven't. However, this doensn't change the fact that as a CONSUMER, a
> PC offers excellent value and bang-for-the buck. Most owners are not
> programmers and the internal architecture and programming techniques and
> shortcomings are of no interest to them. They buy software, the sale of
> which pays programmers. Fortunately for the consumer, there is a
> programmer to take care of them. Fortunately for the programmer, the
> consumer doesn't have to learn to program, and creates a job for the
> programmer. Thus, to the majority of PC buyers, who cares what's inside
> the processor if it does the job at a low price and has scads of software
> available. I wish someone would thoroughly dispute all points of the
> sentence prior to this one.

I am amused that you think the PC is provides this euphoric computing experience for the "CONSUMER". Call me crazy, but when I buy a machine with SIXTEEN MEGABYTES of RAM, I expect to have it at my disposal whenever I want it. However, for some reason I find that I only have 640K in DOS. But wait.. didn't
I buy the extra RAM? Yes, it's definitely installed in the machine.
OH!! Silly me. Microsoft's "innovative programers" have provided the system with an artifical 640K ceiling. Dumb.

And know what? No matter what Microsoft says about Win95, the segmented 640K architecture is still alive and well in Windows 95. That means that, here in 1995, even though we have a BRAND-NEW, IT-WILL-BLOW-YOUR-MIND, START-ME-UP, OS, the system is still limping around dealing with 64K segments.

This is VERY primitive when you consider the forward progress that computers such as the Macintosh are making. The WONDERFUL CONSUMER MACHINE (PC) that you tout is just now getting poorly implemented versions of capabilities that are old news on the Macintosh. Why so long? Well, the programmers have been spending %50 of their time and effort combating the idiotic system architecture.

What? You don't believe this? Consider the fact that Apple continues to lead the advance in personal computer technology with development teams that are a fraction of the size of Microsoft's. This is possbile largely because they made very intelligent decisions when they designed their computer hardware. The first of these was to use the MOTOROLA 68000.

Did I mention that you can use as much RAM as you have installed on ALL of the 68000-based computers? And at any time. Imagine that.

> Oh, first we're talking about PCs then you jump to talking about embedded
> systems..... Let me clarify - as long as my microwave oven works or the
> EEC-IV computer in my Mustang, I don't give a shit about embedded
> systems. I was talking about PCs. You must have a hell of an exciting life
> and be a real breadwinner (what, $20K??) as the World's Greatest and Most
> Highly Opinionated Embedded Systems Programmmer. There. How's that for a
> title? Sorry, Embedded System Programming Magazine is too boring for me
> - I have no interest. I'm sure you have a pocket protector you ordered
> from the magazine.

Did you know that the embedded systems programmer must perfectly understand the fundamentals of the computer he programs. There is no DOS or Windows. You either MAKE your OWN OS, or you CUSTOMIZE a commercially-available REAL-TIME OS. This is not a task for a junior programmer who has "written a few lines of C."

That your microwave or your Mustang work is a credit their respective embedded systems programmers. Embedded systems must work under a wide range of conditions and, in many cases, MUST NOT FAIL. The next time you're hooked up to a respirator and it's breathing FOR you, it probably would not comfort you to think that the programmer MAKING YOU BREATH is some programmer straight out of community college. Companies don't think so either, and that's why embedded systems programmers enjoy good, well-paying jobs -- a company can NOT afford to have it's system fail (and open itself up to a lawsuit) because the embedded sytems programmer didn't understand the hardware.

> > I would say that most computer shoppers don't know what the heck a
microprocessor
> > is much less which is better. People tend to buy PCs because there
are THOUSANDS
> > of companies telling them to. I would say that the VAST majority of
PCs in homes
> > today were purchased because the buyer DIDN'T KNOW HE HAD A CHOICE.
>
>
> Even a dumbass knows about Macintosh. Only a dumber-ass wouldn't know that.

Even a dumbass has HEARD of a Macintosh, but few UNDERSTAND THE DIFFERENCE.

> making what was a wise CONSUMER decision. If you want to program for a
> different platform (talking PC's since I don't give a shit about embedded
> systems), go ahead - but unless it's Macintosh, good luck and I hope you
> don't end up on welfare.

Don't care about embedded systems, eh? I bet you'd care of them if you ever get a modern PACEMAKER. It would be unfortunate if that ever failed.

Or would it?

-Michael Ellis

765. Re: [Q] Wanting a Spanish to English Translater

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: abstract@wam.umd.edu
Message-ID: <464n40$g3s@cville-srv.wam.umd.edu>
Source record: 157518

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: I am told there are such programs. But where?

There are some such on HENSA, and at Umich... Also, I am
currently developing a *new improved better than the old ones* program to
translate Spanish to English if anyone is interested...

--LuNATiC

: If anyone knows where there is a Spanish to English Translater please
: post it. Also is there a Swedish to English Translater available?

: Thanks for any help.

: -Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
: -President Tariland Computer Club Auckland New Zealand--------------------
: (Tiny) Web Page: http://iconz.co.nz/~mbecroft

766. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.814100537@aix7.rhrk.uni-kl.de>
Source record: 157519
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Chris Ridd <C.Ridd@imc.exec.nhs.uk> writes:

>There is in some versions of hard disk drivers, eg old versions of ICD.

But it applies to all fully AHDI compatible drivers, i. e. you can boot from
BGM partitions if your driver is AHDI compatible according to the AHDI
Release Notes from 1989.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

767. TOS upgrade on an STe ....aaaarrrgggh!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: zrollinso@cuppa.curtin.edu.au
Message-ID: <465736$h0t@info.curtin.edu.au>
Source record: 157520

I just got my TOS 2.06 upgrade for my 520 STe only to find that the upgrade doesn't work on my motherboard.

The Supplied ROMs are marked

TOS 2.6 EO
MYF UK U207

and

TOS 2.6 EE
MYF UK U206

When the Atari tries to boot I get a black box in the top left of the screen then three bombs appear and the reboot sequence starts again.

This, so I have been told, indicates that the chips are in the right way around but will not work with my motherboard - great!

Now, it seems that there is an adapter available from Analogic Computing in the UK which enables these roms to work and also allows switching between the new and old roms.

Does anybody know about this?

Apparently the board mounts into the original rom sockets.

If this is true, it must be possible to mount header sockets into the original sockets and remove or join legs or something to achieve the same affect.

Can anybody help?

Thanks

Steven Rollinson
Steve.Rollinson@MIS.WMC.wmc.telememo.au

768. Re: TOS upgrade on an STe ....aaaarrrgggh!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: dba@jet.uk
Message-ID: <dba.814102143@YE>
Source record: 157521

zrollinso@cuppa.curtin.edu.au writes:

>I just got my TOS 2.06 upgrade for my 520 STe only to find that the upgrade
>doesn't work on my motherboard.

>The Supplied ROMs are marked

>TOS 2.6 EO
>MYF UK U207

>and

>TOS 2.6 EE
>MYF UK U206

>When the Atari tries to boot I get a black box in the top left of the screen
>then three bombs appear and the reboot sequence starts again.

>This, so I have been told, indicates that the chips are in the right way around
>but will not work with my motherboard - great!

>Now, it seems that there is an adapter available from Analogic Computing in the
>UK which enables these roms to work and also allows switching between the new
>and old roms.
This is not needed for the STe, check the jumper settings for the ROM/EPROM type
supplied.

>Does anybody know about this?

>Apparently the board mounts into the original rom sockets.

>If this is true, it must be possible to mount header sockets into the original
>sockets and remove or join legs or something to achieve the same affect.

>Can anybody help?

TOS ROMS

ATARI STE (Tos 1.6, 1.62, 2.06)
These have 32 pin I/C holders.

My 1.6 and 2.06 tos versions were both the same type (32 pin type 27C010A)
Here follows the jumper settings for other ROM/EPROM types:
From the STE Computer Field Service Manual (C302481-001 REV A Aug 91)

ROM Jumper settings:

ROM/EPROM Part type W102 W103 W104
27256 Don't care 1 and 2 N/C

27512 2 and 3 2 and 3 N/C
571001/27C1000/531000 2 and 3 2 and 3 2 and 3 (the default setting)
27010/571000/27C1001 1 and 2 2 and 3 1 and 2

The jumpers are located next to the HI eprom

W104 W103
1-2-3 1-2-3

----------------. W102
1 | 1-2-3
|
-
HI |
-
|
|

Hope this helps

dennis

--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| dba@jet.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

769. Re: ATARI-LaserPrinter

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <465a2m$gug@cd4680fs.rrze.uni-erlangen.de>
Source record: 157522

In one of the issues of the German magazin "ST Computer" there will be
a software solution to print from a Mac or PC via serial cable to an
ATARI SLM. But we do not support postscript, basically.

There are two programs for the atari, that can be used to print psotscript
on the laser:

- Composcript - should still be available
- and another one (which name I just have forgotten :-) That one isn't for
sale anymore.

And certainly there is GhostScript.
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

770. FS:STacy 2 w/4mb mem 340mb HD

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: Robert Beauchea <74030.747@CompuServe.COM>
Message-ID: <465hdncij1@mhadg.production.compuserve.com>
Source record: 157523

I have a Stacy 2 with:

4 mb memory

340mb Seagate HD internal

ICD ADspeed 16hz CPU upgrade

1 hour NI-CD battery

Carrying case

Excellent condition only 1 year old.

BRight display

$995 + shipping

Reply e-mail

74030,747@compuserve.com

--
Bob Beauchea

771. Re: converting Harlekin from hi res to medium res

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: whylesc <whylesc@btlip03.bt.co.uk>
Message-ID: <465j39$rgs@pheidippides.axion.bt.co.uk>
Source record: 157524

I'm writing this from memory, but I think you'll find a Harlekin .def file geared up for colour in the harlekin directory if you installed it all. It will need renaming to harlekin.def. I can't remember it's default name, something like harlcolr.def. Rename it, reboot, and I think it will work.

(() |_ | |\|

772. Re: MagiC 3

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1910950936290001@macmax.irfmn.mnegri.it>
Source record: 157525

In article <1995Oct18.095457.29403@newsserver.rrzn.uni-hannover.de>,
and@sun1 (Andreas Kromke) wrote:

> Guy Harrison (guy@swampdog.demon.co.uk) wrote:
> : In article <DGAx68.EHM@cf.ac.uk>
> : "Dr Simon G.K. Williams" <williamssg@cf.ac.uk> said:-
>
> : As I said, I got the release & version numbers from the cookie which MagiC
> : installs. The disk label says 2.0 but the software says different. Perhaps
> : the MagiC authors call version 3, V2.0 - it would seem a bit odd though.
>
> Why don't you open the dialog "about Magxdesk...". It tells you
> the correct version numbers directly.
>
>

I contacted System Solution yesterday: MagiC 3 (english) is not yet available.
Sorry

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

773. Re: VMEM with English Docs?

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: K959362@atlas.kingston.ac.uk
Message-ID: <K959362.3.000E5569@atlas.kingston.ac.uk>
Source record: 157526

In article <2v8oov$1sd@sun4.bham.ac.uk> gio@wcl-rs.bham.ac.uk (Giovanni Ciampa) writes:
>From: gio@wcl-rs.bham.ac.uk (Giovanni Ciampa)
>Subject: VMEM with English Docs?
>Date: 4 Jul 1994 10:37:19 GMT

>A couple of people mentioned VMEM11 in response to a thread re: virtual memory.

>From what has been said about it, it looks as if it's ideal for one of my pet
>projects (high precision calculations, e, pi, that sort of thing).

>Unfortunately the docs are in German, so I was wondering if there was any
>English documentation out there as my German is next to non-existant nowadays.

>Be seeing you,

```
>/----o-------------------------\
>| /~\|/~\ | Giovanni Ciampa |
>| \O/\\O/ | gio@wcl.bham.ac.uk |
>| / \ |--------------------|
>| \_/ | I am but a figment |
>| \___/ | of my own deranged |
>| \_/ | imagination |
>\---------+--------------------/
```

Have a look at the UMICH mirror at the Sunsite Europe
(ftp://sunsite.doc.ic.ac.uk). It's located in packages/atari/umich.

You should be able to find a German to English translator among the very large
library of software found there.

```
**********************************************************************
* Michael Saunderson E-Mail : k959362@atlas.kingston.ac.uk
* Tel No. : 0181-644-6911
* Home Page : http://www.kingston.ac.uk/~k959362/home.htm
**********************************************************************
```

774. Re: Toad Computers?

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <465vfm$228@Einstein.ebicom.net>
Source record: 157527

Gregor B Rochow (rochogb@eng.auburn.edu) wrote:

: Can somebody post the address of Toad Computers, if they still
: exist?

But of course...

Toad Computers
570 Governor Ritchie Highway
Severna Park, MD 21146-2925

Telephones:
General Info: (410)544-6943
FAX: (410)544-1329
FAX Back: (410)544-0098
BBS: (410)544-6999
Orders: (800)448-8623

Internet:
Email: toad@charm.net
WWW: http://www.charm.net/~toad/
FTP: ftp://ftp.charm.net/pub/home/toad

Yes, they are still in buissness and seem to be doing quite well
these days. As far as I know...they are the last Atari Super Dealer
in the US. They've a great 53 page catalogue that is a must for
any and all Atari Owners! Get one fast :)

Brian

775. Re: Atari & Kurzweill K2000S

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <465vlp$228@Einstein.ebicom.net>
Source record: 157528

Kula Bocca (kulabocca@aol.com) wrote:
: Anyone out there use both?

I Wish! I've an Atari/Peavey DPM set up...
I'm vagely familiar with the K2000 however, as my brother in law has one connected to his Windows Box. If you're looking for some specific info about the duo...I'll try to help find what you're looking for.

Brian

776. Re: Junior Office English?

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <814127776_OASIS_@bpfd.demon.co.uk>
Source record: 157529

In article <DGDxFu.Cz4@cf.ac.uk>
martinna@cf.ac.uk (neil martin) said:-

>Someone has already posted this but it seems to have gone without a
>response. Sorry if I'm out of order.

It went without a response because my news feed was broken for 7 days.
It is fixed now.

>Where exactly is the English translation? I've searched Hensa, src umich
>mirror and demon to no avail so far.

The English translation, by me, is on my Hard Drive. We are waiting
now for the final word from the author (TKR) and then we will make it
available on all the usual channels (PDL,BBS,FTP etc.)

Trust me, I WILL post here as soon as it is available.

It will be SHAREWARE and registrations will cost UKP 16 via
CyberSTrider.

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

777. Re: Zyxel ISDN versus Falcon problem

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4666f9$l64@status.gen.nz>
Source record: 157530

Kim Andersen (kim@dksoft.ping.dk) wrote:
: Hi guy's
: I have a problem with my new 2864I Zyxel ISDN modem running on my Atari
: Falcon. This problem is very weird, so i'll try descripe it the best i can.
:
: The problem is, when sending an AT command to the modem running 115200
: baud, the modem doesn't respond everytime, only about 1 out of 4 times.
[...]
: If i press the A key, i often don't get an echo back. If i continue to
: press the A key for about 3-4 times, then i suddenly get an echo back, and
: i can finish my command without any problem with the next keyes. After a CR
: i'm often back to the same problem again. This only seem to be a problem

Well, I don't really have much of a suggestion, but any thing must be
better than nothing.

AIUI, the Modem will use the first character of the AT command to
determine the BPS rate of the computer. This is why you can switch the
computer's rate without notifying the Modem, and it wil still respond to
commands. Now, since your problem stops occuring after the first
character has been typed, it seems to me thaht the Modem is having
trouble detirmining the BPS rate of the computer. Once it figures it out
(after 3 - 4 presses) the rest of course goes fine, as it only checks for
the BPS rate on the first character. This suggests thaht perhaps there is
a problem to do with this part of the modem, or something related.

You might like ot try the Modem on a PC or Mac, and see if the problem
still occurs. If it does, I would return the Modem, and get another one,
as it seems to me that the Modem would most likely be faulty if it
doesn't work on a PC or Mac either.

I'm afraid this probably isn't all that useful, but maybe it will help
you sort out the problem.

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

778. SLM804 toner Carts - cheap! Adel.

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: steve@frisbee.net.au
Message-ID: <465bpa$33k@fling.frisbee.net.au>
Source record: 157531

Tried to buy a toner cart for SLM804 Laser printer locally.
"Not available"
Finally found one --- $140.00!
Order one directly from TOAD Computers USA...$39 US
with airmail post 8 day delivery --- $67 AUSTRALIAN!
Found out it was not reg ATARI but a compatible cart. which
is available here in Adelaide for $49.00 Australia

TEC LB-1301 Toner Kit

--
Steve Eads - formerly from somewhere else - now in Australia:
steve@frisbee.damp.apana.org.au or Voice Phone/Fax: +61 8 390 3018

779. Re: Atari & Kurzweill K2000S

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <466akp$1o7@ruby.ucc.nau.edu>
Source record: 157532

Kula Bocca (kulabocca@aol.com) wrote:
: Anyone out there use both?

--

I use a k-2000 and a 1040 STE. I do my sampling on a
EPS 16+ and transfer my samples over to the k2k via
floppy.
Why do you ask ?

-ARIK- Implosion Studios at pnf@dana.ucc.nau.edu

780. HTML

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814064110_OASIS_@swampdog.demon.co.uk>
Source record: 157533

Is it possible to download HTML files from a web site without having web access?

--

Guy Harrison

guy@swampdog.demon.co.uk

781. Linux?

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814064560_OASIS_@swampdog.demon.co.uk>
Source record: 157534

I've been seeing things about Linux. Where can I find out more about it and where can I get it?

--

Guy Harrison

guy@swampdog.demon.co.uk

782. Quantum Fireball 1080?

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <466b3l$22o@batph8.bnr.ca>
Source record: 157535

I just got a Quantum Fireball 1080 1 Gig drive. However, I cannot get it to work! If I attach it following the directions, it just sits there, either in the internal or external. My other Seagate registers, but not the Quantum.

Does anyone have this drive? How did you get it to work? Did I just get a bad drive, or is there some problem with it? That would be too bad, especially since the price dropped to $299.

Thanks. I guess I need to know if I need to send this back or not.

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

783. Results of the informal Survey of ST Monitor Longevity

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DGpoyy.104@freenet.carleton.ca>
Source record: 157536

Some newsgroup readers may recall that, a couple of weeks ago, I asked people who'd had experience with ST monitor breakdown to send me an E-mail. This "informal survey" was intended to either prove, or disprove the suggestion that ST monos tend to expire more frequently than their coloured counterparts.

The results of this survey are less than scientific, but do cast some light on this contraversial subject. My findings are as follows:

I got many E-mails from people whose monitor hadn't failed (even after I modified my post, asking people not to do so). Literally dozens of people just wanted me to know that their monitor was still working. These may be the same people who want the obituaries to specifically note that they are not yet dead.

Of the reported Atari monitor failures, monos outnumbered colour units by a good margin as show below (please note that the following are direct quotes from the respondants):

Cases of Mono Mortality:
~~~~~~~~~~~~~~~~~~~~~~~
* SM 124 Hozinonal scan goes wrong/ sound internmittent (1)
* SM124 blow up on me once which was 3-4 yrs old. (1)
* 1 mono monitor died due to a burnt out capacitor (smelled up the room like burnt peanut butter!), and was fixed... then it died again of unknown causes... probably the flyback transformer, which apparently has a high mortality rate. (2)
* The model I am using now is SM124 manufactured in March 1989. I obtained it free from a previous user because it was broken. The fault was tricky to find but turned out to be an open-circuit RF choke in the base circuit of the chopper in the switch mode PSU. I have since refurbished two other SM124 of about the same age - they were both working when I got them but exhibited poor brightness and contrast. After cleaning up I replaced just one electrolytic capacitor which had been leaking badly. I reset the PSU output using B ADJ and then lined up other presets (notably SUB BRIGHT). While I was there I increased the picture size modestly and re-adjusted the aspect ratio. Apart from some screen burn which is NOT visible when the monitors are running they work as new. (3)
* I have had (and still have) 6 no-functioning SM124's and one no-go SM125 (7)
* I own a dead mono monitor Atari sm124. (1)
~~~~~~~~~~~~~~~~~~~~~~~

* I have two sm124's, and both have in recent memory required fixes.
One generated the "dead monitor" syndrome right in front of my eyes.
Both of these monitors had had their viewing areas increased by
non-pro's. Each cost about $75 to fix. (I am not that confident of
my troubleshooting and soldering expertise.) (2)
* I bought the first SM124 in 1986, it's life was blown out in 1991,
from year to year it has been increasingly noisy. It's a fine, high
flimmering sound as you can hear when it's wet under those electricity
lines going overland but with a continuous frequency.Then I bought a
new SM124 and have a similar impression of what will happen as it's
increasing his nasty music too. (2)
* My sm1224 just died 3 nights ago.
It's a Goldstar variety built in 1989, served solidly and reliably
until 12 months ago until it developed a 'shimmering' image. It was
still usable though, but I suspect the frequent thumps didn't actually
do that much good. Anybody got a circuit diagram? (1)

Colour Crap-out
~~~~~~~~~~~~~~~
* Thompson 36512AR loses focus after 10 hours of use (1)
* I am using my 3rd SC1224! These units tend to blow up every 1-2 years!
Had one fixed even. Now its cheaper to buy a used one. (4)
* 1 colour monitor has died of unknown causes. (1)
* Do you wish to know that I also own a dead Atari sc1224 color
monitor? (1)
* I also have a sc1224 that has worked perfectly for many years. On
the other hand, our club is in posession of about 6 of them that
died in the school they were being used in. (6)

=> NOTE: Mono mortality = 20 /Colour Crap-out =13

Useful tips and comments offered by six different respondents
(direct quotes):

1) If you manually increase the border size on the mono monitor
(most people do), then an added stress is put on the main power fuse.
This fuse usually is to blame for most 'dead' mono monitors. A two
cent fuse gets it going again. Most people are not that bright.
Offer to 'fix' the broken monos. If you can fix them, charge them $25
for doing so. If something else is wrong, give it back.
manner

****

2) The predominant failure mode in the SM 124 monitors)is the non-
polarized capacitor in the flyback circuit. It is not the
real problem, but its location next to a heatsink is.

All of mine have that nonpolarized electrolic replaced with a
polystyerene or polycarbonate, on long leads stuffed wherever it will go.
An electrolitic will serve, I suppose, if it is far from that heatsink.
~~~~~~~~~~~~~~~

Best Electronics has capacitors, and flyback transformers, which may die
due to a failed capacitor.

I did buy one that was dead due to a failed rectifier diode, which burned
up the power transformer. I re-wound that animal for myself, but would
not do that for anyone else.

AFAIK, the things will last almost forever, if that cap is moved away
****

3) I believe that part of the mono scarcity is caused by this sequence:
1) Increase viewing area, 2) the thing blows up, 3) costs too much
to fix (or so it is thought), 4) into the dumpster with it.
Since the "dead monitor fix" is available to anybody who can find
the file and who can wield a soldering iron, this probably shouldn't
happen. But I'll bet that it does.

****

4) I've had my SM124 since 1985. The only problem I had was shortly after I first
got it. And if I remember correctly, it had more to do with unseated chips in
the ST than the monitor. The image had shifted to the right so that the right-
most column (of an 80-column display) was somewhat narrower and brighter than
normal. A tweak inside the monitor was also performed. Since then, no more
trouble!

****

5) I'm not a hardy man and not very cautious (dust, heat, smoke...) but
stopped recently to switch on/off monitor and other devices with the
same switch together. Maybe this is magic too. At least turning off
with the monitor's own switch avoids the lightning-like flash on the
screen in the moment the image dies.

I heard some rumors that lifetime of monitors can be shortened by some
kind of screensaver(!)-progs but don't know which kind. So I avoid
using any screensaver that works directly with hardware registers or
produces some noice the moment it changes screen.

6) At my college we have MANY ataris, the mono montiros seem to
last longer than the colours. Although sometimes the colour monitor is only
broken due to the lead they definately go before the monos !

****

Conclusions of the Surveyor:
~~~~~~~~~~~~~~~~~~~~~~~~~~~
There are clearly more known cases of monos failing or exhibiting problems
than their coloured counterparts. Unfortunately we don't know the relevant
populations of each monitor type, so we can say that monos have expire
more frequently or have shorter service lives that coloured units (although
I have believe that there are more coloured monitors kicking around than
monos - making the preceding even more significant).
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Based on the information provided, however, I believe that, on average monos don't have the same longevity as ST colour monitors. If I were buying a used unit I'd be more inclined to ask the owner about the extent of its previous use, whereas I might be comfortable buying a used colour of unknown history.

Many thanks to all those who help in this survey!

Regards,

Keith M.

784. ST --> CD-Rom ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: fp270@fim.uni-erlangen.de
Message-ID: <46677uFf3a@uni-erlangen.de>
Source record: 157537

Hallo Leute.

Ein Freund hat ein Problem.

Er hat an seinem MEGAST einen AT-Bus frei (IDE) und

moechte dort ein CD-Rom Laufwerk anschliessen.

Seine Probleme:

1. Ist das ueberhaaupt moeglich?

2. Gibt es CD-Rom Laufwerke, die er sowohl an seinem

ATARI als auch an einem PC anschliessen kann (nicht

gleichzeitig sonderd prinzipiell)?

3. Welche Treiber-Software gibt es da fuer den ATARI?

Hilfen und Anregungen bitte per PM (siehe footer).

Danke

Klaus.

--
/\
\ ZEFF THE GREAT /
/ fp270@fim.uni-erlangen.de | klseyfer@freenet.hut.fi \
\/\

785. CNAM is here! (was Re: What happend to cnam?)

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGoqnv.IIx@ridgecrest.ca.us>
Source record: 157538

http://web.cnam.fr/Comp/Atari/accueil.html

The web page and ftp sites were available to
me at this address. I just checked while
making this post.

Mike

786. Pascal for Atari (needed)

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: Spyros D'Elia <sad@prometheus.hol.gr>
Message-ID: <466k2r$5f8@newsflash.hol.gr>
Source record: 157539

Hi, I want to buy a second hand Pascal language for Atari.
High Speed Pascal or Pure Pascal. Is anybody to interesting
or to help for one copy.

Thanks
Spyros

787. Kids stuff

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: cswayne@brahms.udel.edu
Message-ID: <46700k$rk1@brahms.udel.edu>
Source record: 157540

Dear Atari folk,

I'm wondering if you all can end me info on kids educational stuff
developed for the Atari? I've got an Atari1040ST w/ 2.5Mgs of RAM
and the usual 720 floppy...Im thinking of using my Atari in the future
for my liitle girls intellectual development and I need software of
that kind.

please E-Mail me at cswayne@udel.edu with any info/software/prices
you may have. Im willing to pay any reasonable price to get get
her up and running and keep my 1040 running into the next milenium.A

788. Re: [Q] Wanting a Spanish to English Translater

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: MBOX@nbnet.nb.ca
Message-ID: <814093616_OASIS_@nbnet.nb.ca>
Source record: 157541

In article <464n40$g3s@cville-srv.wam.umd.edu>
abstract@wam.umd.edu (Gypsy) said:-

>Mario Becroft (mbecroft@iconz.co.nz) wrote:
>: I am told there are such programs. But where?
>
>: If anyone knows where there is a Spanish to English Translater please
>: post it. Also is there a Swedish to English Translater available?

I sometimes use a program called GER2ENG.* to "translate" German docs and the version of the program that I use, c.1989, will do translations to and from a number of languages through the use of user editable dictionaries. Another name for it might be CVTRAN11.* I got this on GEnie but it must be elsewhere. I think that the author was from Toronto, Canada and named Carlos Valente?.

--

rob@nbnet.nb.ca
aa462@freenet.carleton.ca

789. Re: anyone got 2.06 image?

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FJTPEFBDUP@dksoft.ping.dk>
Source record: 157542

In <45tqrl$225@upsn6.u-psud.fr> Francois LE COAT wrote:

>Peter Weinzettl (ak614@torfree.net) wrote:
>
>: --
>: ==
>: Peter Weinzettl][Can I bum a .sig off of someone?
>: ak614@freenet.toronto.on.ca][
>: ==
>
>I would de interested too, Thanks ...
>

Yes, i got an image of TOS 2.06

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\--/
**** NOTE NEW PHONENUMBER ****

790. Signum! from right to left

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: lasse.carlsson@lc-studio.ct.se
Message-ID: <ftn_2.203.203.6_3086a70b_Lasse.Carlsson@lc-studio.ct.se>
Source record: 157543

Hi! I want to be able to write from the right to the left in a word processor. The only word processor I know of is Signum!. Signum! is not able to work that way without a small utility/program. My question is:

Does anyone know the name of this small program (and perhaps where it is available)?

Question no 2: Is there any other word processor that works in a similar way?

Kind regards,

Lasse Carlsson
Sweden

791. Cancelled messages?!

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5w8JZxWLDhB@ollom.prima.ruhr.de>
Source record: 157544

Why is somebody able to cancel other people's messages?!
CrossPoint v3.1

792. 540 MB Syquest compatible Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5w8JaDXaDhB@ollom.prima.ruhr.de>
Source record: 157545

Did anybody ever hear about that 540 MB Cartridge Drives from France which
are Syquest-compatible? Any experiences available?

daniel@ollom.prima.ruhr.de

CrossPoint v3.1

793. Re: Oasis/NOS dyn IP address

Newsgroup: comp.sys.atari.st
Date: 1995-10-19 00:00:00 UTC
From: MBOX@nbnet.nb.ca
Message-ID: <814140404_OASIS_@nbnet.nb.ca>
Source record: 157546

In article <DGoAHM.6GJ@freenet.carleton.ca>
aa462@FreeNet.Carleton.CA (Robert Watson) said:-

>I have recently switched to a dynamic IP and am posting this while telnetting.
>I've also used NNTP and POP3 mailserv.
>In DIAL.TXT "ip address []" maybe 0.0.0.0 would also work NOS complains but what the *.

I recently posted this message and someone kindly sent a config file for me
to peruse. Somehow I lost my mail at aa462 and was wondering if that person
could resend the message and I will promise not to lose it this time.Thank's

--

rob@nbnet.nb.ca
aa462@freenet.carleton.ca

794. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGqrx7.MsG@ridgecrest.ca.us>
Source record: 157402

James Wood <jamesw@PEAK.ORG> wrote:
>
CS Outreach Services--PEAK, Corvallis, Oregon, USA

Notice the "Outreach" title. Usually this is reserved
for nut-houses and drug rehab- houses. I think this
tells the whole story.

Mike

795. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGqsF9.n0E@ridgecrest.ca.us>
Source record: 157403

Douglas Little called it the "filament CPU" a while
ago on a blub about programming the PC's.
He SHOULD know.
I laughed my ass off :)

Mike

796. can I use tos image on my st?

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DGqv59.35H@cf.ac.uk>
Source record: 157404

I'm using GEMRAM and WINX on my ste which means that my tos 1.62 is loaded into memory and patched during bootup.

Does that mean I could put a tos 2.06 image on my harddisk and load that into memory instead.

I know there's a hardware switch board which achieves that effect but I don't want to take the st apart (I'm quite capable but I don't want to).

Thanks

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==

797. Cubase Manual

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: stevec@funkitup.bri.hp.com
Message-ID: <DGqv0I.E7r@bri.hp.com>
Source record: 157405

Dear All,

I'd like to know where I can find a copy of the Cubase manual electronically.
Thanks. Please email with all your suggestions.

-Steve
stevec@hpcpbla.bri.hp.com

798. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <4684ms$3bm@news.tuwien.ac.at>
Source record: 157406

In article <199510160858.a59474@a2w.maus.de>,
Ian_Taylor@a2w.maus.sub.org (Ian Taylor) writes:
>>Float Math: 3.360 22%
>Curious. The ST stikes back :)

That's due to a bug in the bus error stackframe in STonX 0.4 ;-)
(AFAIR, when the FPU detection routine causes a bus error, the return address
is incorrect, which leads to all kinds of weird problems).

Regards,
-nino
--
http://www.complang.tuwien.ac.at/nino

799. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <468a7s$fuh@no-names.nerdc.ufl.edu>
Source record: 157407

ag352@ccn.cs.dal.ca (John S. Gray) wrote:
>I wonder if the new IOMEGA ZIP drives will red from and/or write to the
>older 21 mB floptical diskettes from a couple of years back. My drive was
>made by IoMega and is currently plugged into a 1040 STe as SCSI id # 0.
>
>--

It's doubtful that you could get a ZIP to work. It's my understanding that it uses magnetic cartridges (like floppies), not opto-magnetic. Furthermore, you'd need a driver to tell your ST how to talk to it, and it's not looking like that's going to come from IOMEGA.

Sorry.

-Michael Ellis

800. Re: TEXEL

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <468cb2$e66$1@perth.DIALix.oz.au>
Source record: 157408

S94 (lais@cs.man.ac.uk) wrote:
: Has anybody tried the demo of this? I got it from (???) and
: it has two files:
:
: TEXLDEMO.TOS - I assumed to be self-decompacting but when I open this
: it starts as if loading then quickly goes back to the desktop.
: TEXLDEMO.UPL - some German text file.
:

Yes, I got it from ftp.uni-kl.de (even though its data speed to Oz is
appallingly slow (though not as bad as cnam used to be, but I digress..)

TEXLDEMO.TOS is a self-extracting archive. Copy it to a hard disk with
min. 800K free (plus the space taken by TEXLDEMO.TOS) and then run it.
The de-compressed prog and files take up 782K or so.
If using floppy - you may have to use a RAM disk if you don't have a HD
drive.

Once all the files have extracted, run TEXLDEMO.APP to give you your
spreadsheet.

Since I use Excel 5 (on a 486) all day every day at work, Thank You ASH
for coding TEXEL... I look forward to trying and before too long buying!
The lack of a powerful and compatible spreadsheet has been my only worry
with my Falcon - until now?

Chris Whitelock
Chief Accountant, Sumich Group
Perth, Western Australia

801. Wyse 60 Emulation on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <468cgc$er9$1@perth.DIALix.oz.au>
Source record: 157409

Does anyone know of a terminal emulator offering Wyse 60 emulation on the Falcon? I have Stalker, Uniterm, Vanterm and have looked at CoNnect but can find little other than PC-ANSI and VT100.

Thanks

Chris Whitelock
Perth, Western Australia

802. A POLICE RPG Anyone?????

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: lattert@nbnet.nb.ca
Message-ID: <468cqv$dl5@darwin.nbnet.nb.ca>
Source record: 157410

If you are interested in joing a free play by email game where each
person controlls a member of the police force write me at
lattert@nbnet.nb.ca
and I will give you more details.

What have you got to lose????

803. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DGr6C4.LC4@cf.ac.uk>
Source record: 157411

I realise that video digitising software usually needs to run in ST Ram, for example vidi-st and videomaster. I assume this is to do with crucial timing requirements. However animations, and by this I mean not necessarily related to digitising such as those created by cyberstudio, xenomorph, chronos and da-vektor WILL run in TT ram fine. Lexicor's flm playback works in TT ram or directly from the harddrive, DA vektor film format animations play in TT ram or harddrive, etc etc. Also, these work both with or without the VME graphics card.

Infact rendering animations directly from chronos TT in flm format at 640*480 in TT med rez can playback at 60fps with superb quality from TT ram. Even TT low rez 256 colour animations can achieve similar rates, according to degree of movement of large solid areas in the animation.

FLIC players also work in TT ram, e.g. flictc47 and lexicors flicx player.

Simon

804. Quantum Fireball: HDDriver needed!

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <468gt1$93v@batph8.bnr.ca>
Source record: 157412

I have found out that the Quantum Fireball does bus arbitration and the TT's SCSI port does not. Therefore, I need a HD driver that handles bus arbitration, and the driver that has been recommended to me is HDDriver.

Does anyone know where I can get this? I would like to get it fast, since my computing facilities will be shutting down for maintenance this weekend. I would rather spend the weekend getting the drive up and running, than sitting around staring at it wishing it worked.

If anyone can tell me where to get this driver, I would be grateful!

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<<

805. Re: Sound player for ST(e)?

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <468kfd$gs0@cd4680fs.rrze.uni-erlangen.de>
Source record: 157413

```
You could use any player for any format and use '525' to convert the
files you have to any format.

--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united
```

806. Re: He's back! :)

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: s9205525@otto.bf.rmit.edu.au
Message-ID: <468nqj$3cs@aggedor.rmit.EDU.AU>
Source record: 157414

```
: You cant keep a good man down! welcome back 8-) !

--


__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

s9205525@otto.bf.rmit.edu.au
```

807. MEGA ST2 for sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: larry@isinet.com
Message-ID: <DGrE3x.E2E@pandora.isinet.com>
Source record: 157415

I've got a fully TON of stuff to unload. Highest bidder gets everything! Over 350 BOXED/MANUALS like new programs! over 1,400 shareware/pd floppies! 4 hard drives two syquest drives two ICD controllers. 4 monitors 2 color/2 mono 2 mice! I'll even throw in an old 1040ST and MEGA-ST2 (don't work).

This is like getting a whole software store!

Please give me an offer. the highest bidder gets it.

Bids close 11/95.

Larry

808. Download webpages

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <814192672_OASIS_@ping.be>
Source record: 157416

Hello Atarians,

on the forthcoming Belgium Atari day I want to demonstrate the HTML-browser. In order to do that I'm looking for some webpages.
The pages I've in mind are

-http://rserv2.fh-lueneburg.de:8080/
-http://www.futurenet.co.uk/computing/stformat.html
-http://underground.net/Megadeth/megadeth.html
-http://oucsace.cs.ohiou.edu/personal/mleair/cain.html
-http://web.cnam.fr/Comp/Atari/accueil.html
-http://www.brtn.be/stubru/menu.html

Can someone downloaded them and send to me?
Thanks in advance
Martin
--

809. Re: TOS upgrade on an STe ....aaaarrrgggh!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <468nt6$ng1@sinsen.oslonett.no>
Source record: 157417

hi!
You also need to set 2 jumpers (resistors) on the mainboard near the ROMS, since the new ROMs are electrically different from the old ones. Email me for the lowdown if you haven't already recieved the info from someone else.

Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

810. C again.

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: D.G.Williamson@shef.ac.uk
Message-ID: <468qfo$ntm@hippo.shef.ac.uk>
Source record: 157418

```
I could even use a set of standard libraries. if there are some
available.
dan
```

811. Re: [Q] Wanting a Spanish to English Translater

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951020150044.24827A-100000@moose.erie.net>
Source record: 157419

On Thu, 19 Oct 1995, R. Watson wrote:

> I sometimes use a program called GER2ENG.* to "translate" German docs and the
> version of the program that I use, c.1989, will do translations to and from a
> number of languages through the use of user editable dictionaries. Another name
> for it might be CVTRAN11.* I got this on GEnie but it must be elsewhere. I think
> that the author was from Toronto, Canada and named Carlos Valente?.

Yes, but are there Spanish, French, etc. dictionaries available
for GERM2ENG???

812. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <469583$q1o@s02.pavilion.co.uk>
Source record: 157420

cherridge@delphi.com wrote:

>I have a 1040 STE with 4 Megs of ram. Will the web-browser work on my
>ste and if so, where can I get one. I currently have a slip account but
>can easily get a Slip/PPP account. (I meant to say, I have a shell account)
>.
>Tell me something, I've been looking for something to emulate Netscape for
>the P
>C and wish to use it on my 1040 Ste.

I have exactly the same setup and I am running STIK and CAB which give
a connection and quite a good WEB browser. I got it all in one file
called WWW106.zip from Hensa I think.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

813. FS: Atari ST Games SoftWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <469fs8$ghr@kelly.teleport.com>
Source record: 157421
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

Bravo Sierra Computers
On-Line Games Catalog!

U=Unopened=Brand New. Still Shrink
Wrapped. If U is shown then B-M-D
all apply and I won't open Box.
B=Box=Box or Original Packaging
M=Manuals/Docs. If # before M means
More than 1 piece Manual/Doc i.e. 2M
D=Disk/s # of Disks i.e. 4D. If just D
than only 1 Disk.

=--=Any Game $10=--=Any Game $10=--= =--=Any Game $10=--=Any Game $10=-=
Title: Make: Codes:|U-B-M-D|
------------------------------------ ----------------------------|-------|
A.L.C.O.N. Taito |U |
Archipelagos Britannica | B M D|
BoBo InfoGrames/Terrific SoftWare|U |
California Games Epyx | B M2D|
ChampionShip Wrestling Epyx |U |
Crash Garret Metal Hurlant Logiciels |U |
Death Sword Epyx |U |
Deja Vu II / Lost in Las Vegas Icom Simulations, Inc. | B2M2D|
Dive Bomber Epyx | B M2D|
Dragon Scape Free Spirit SoftWare |U |
F-15 Strike Eagle MicroProse | B M D|
Falcon "The F-16 Fighter Simulation" Spectrum HoloByte | B5M2D|
Final Assault Epyx |U |
Flight Simulator II SubLogic | 4M D|
The Games / Winter Edition Epyx |U |
Gato Spectrum HoloByte | M D|
Gauntlet Mindscape | B M2D|
Gauntlet Mindscape | M2D|
GFL Championship Football Gamestar |U |
Gold Runner II MicroDeal |U |
Golden Oldies (4 Games in One) Computer SoftWare Classics | B M D|
Golden Path FireBird |U |
Gunship Micro Prose | B3M2D|
The Hunt for Red October DataSoft | B2M D|
ISHAR Legend of the Fortress Silmarils | M2D|
Jet SubLogic | B2M D|
Joust Atari | M D|
Kings Quest/Quest for the Crown Sierra | B2M2D|
Kings Quest II/Romancing the Throne Sierra | B2M2D|

Kings Quest II/Romancing the Throne Sierra | M2D|
Kings Quest III/To Heir is Human Sierra | B2M3D|
Kings Quest III/To Heir is Human Sierra | M3D|
Knight Orc Rainbird/Firebird |U |
Major Motion MichTron | M D|
Man Hunter Sierra |U |
Mean 18 Famous Course Disk Volume II Accolade |U |
Metro Cross US Gold |U |
OIDS FTL Games/SoftWare Heaven | M D|
Out Run Sega | M D|
The Pawn RainBird/FireBird |U |
The Pawn RainBird/FireBird | B3M D|
The Pawn RainBird/Magnetic Scrolls | M D|
Phantasm Exocet Software |U |
Populous Electronic Arts | M D|
Prime Time First Row Software Publishng|U |
Project Neptune Epyx |U |
Questron II SSI | B2M2D|
Sid Meier's RailRoad Tycoon MicroProse | 4M2D|
Read-A-Rama Unicorn Educational SoftWare| B M2D|
Renegade Taito |U |
Rings of Zilfin SSI | B2M3D|
S.D.I. Cinemaware | B M2D|
Shadowgate Icom Simulations, Inc. | B2M2D|
Space School Simulator (the Academy). CRL Group PLC |U |
Space Station Oblivion Epyx |U |
ST Karate Paradox/ElderSoft SoftWare | M D|
ST Mega Pack / 5 Disk set of Games. Tyne Soft | M5D|
Star Glider RainBird/FireBird | B3M D|
Star Quake Terrific Software |U |
SwiftaR Accustar Software | B M D|
Techno Cop US Gold | B M2D|
Test Drive Accolade | M2D|
Their Finest Hour LucasFilm Games | B3M2D|
TV Sports FootBall CinemaWare | M D|
Ultima V (Warriors of Destiny) Origin Systems Inc. |U |
Warship SSI |U |
WishBringer InfoCom | B2M D|
World Karate Championship Epyx | M2D|
World Karate Championship Epyx | B M2D|
Zero Gravity MicroDeal | B M D|
Zynaps Hewson |U |
------------------------------------ ----------------------------|-------|

=--=Any Disk $5=--=Any Disk $5=--= =--=Any Disk $5=--=Any Disk $5=-=
Title: Make Codes:|U#B#M#D|
------------------------------------ ----------------------------|-------|
Balance of Power\Geopolitics in Nuclea Chris Crawford (1986) | D|
Balance of Power\The 1990 Edition MindScape, Inc. (1989) | D|
Brataccas Psygnosis | D|

Colonial Conquest SSI | D|
Defender of the Crown MindScape, Inc. | 2D|
Flight Simulator II SubLOGIC | D|
HippoBackgammon Hippopotamus SoftWare, Inc. | D|
International Soccer microdeal | D|
Leader Board with Dongle Access Software | D|
Millenium 2.2 Electric Dreams SoftWare | 2D|
MindShadow Activision | 2D|
OIDS FTL Games/SoftWare Heaven | D|
Super Cycle Epyx | D|
---------- ----------|

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Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

814. FS: Atari ST Productivity SoftWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <469g6m$hcb@kelly.teleport.com>
Source record: 157422
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

```
Bravo Sierra Computers
On-Line Productivity Catalog

U=Unopened=Brand New. Still Shrink
Wrapped. If U is shown then B-M-D
all apply and I won't open Box.
B=Box=Box or Original Packaging
M=Manuals/Docs. If # before M means
More than 1 piece Manual/Doc i.e. 2M
D=Disk/s # of Disks i.e. 4D. If just D
than only 1 Disk.

=--=Any Title $20=--=Any Title $20=--= =--=Any Title $20=--=Any Title $20=-=
Title: Make: Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Easy-Draw MiGraph | B M6D|
The Graphic Artist (Application) Progressive Computer Applica| B M3D|
LDW Power SpreadSheet Logical Design Works | B2M2D|
PHA$AR (Proffessional Home Accounting) Antic | B M2D|
------------------------------------ ------------------------------------

=--=Any Title $10=--=Any Title $10=--= =--=Any Title $10=--=Any Title $10=-=
Title: Make: Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Analyze (Spread Sheet) Micro Systems Software | M D|
BB/ST (Bulletin Board SoftWare) QMI | M D|
Dac Easy Accounting dac SoftWare | M2D|
Data Manager ST (DataBase) TimeWorks | B M D|
Macro Mouse Antic | M D|
Modula-2 /ST Language/w xtra Text Book TDI SoftWare | 2M2D|
Personal Pascal (Prog. Language) Optimized Systems Software | M D|
PrintMaster Kyocera Unison World | M2D|
ProCopy ProCo Products | M D|
Publishing Partner Soft-Logik | 2M3D|
Read-A-Rama Unicorn Educational SoftWare| B M2D|
Tracker/ST Step Ahead SoftWare | M D|
VIP Professional VIP Technologies | B5M3D|
VIP Professional VIP Technologies | M D|
Word Writer ST TimeWorks | B2M2D|
Write On Compo SoftWare | B M2D|
------------------------------------ ------------------------------------

=--=Any Title $5=--=Any Title $5=--= =--=Any Title $5=--=Any Title $5=-=
Title: Make Codes:|U#B#M#D|
```

```
------------------------------------ ---------------------------|-------|
Analyze (Spread Sheet) Micro Systems Software | D|
Copy II ST Central Point SoftWare | M D|
Data Map Collect(Req. Maps & Legends 2 Antic | D|
EZ-Grade (Teaching GradeBook) Integral SoftWare | D|
1st Word Atari | 2M D|
FONTZ! (?) v.1.03 NEOCept | D|
GFA Basic Book Programmer Tutorial MichTron | D|
Let's Make Greeting Cards (PrintShop?) ValueTime | D|
The Music Studio Activision | D|
ST-Talk QMI | D|
Turbo ST SofTrek | D|
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Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
```

815. FS: Atari ST MagaZines: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <469gkn$i2p@kelly.teleport.com>
Source record: 157423
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

Bravo Sierra Computers
On-Line MagaZine Catalog

If D is present, that means a Disk is included. If a Number appears before
the D, that indicates more than One disk and how many. 2D indicates 2 Disks.

_____
If M is present, that means a Magazine is included. Should a Number appear |
before the M, that indicates that their is more than one piece two the |
Magazine. The number before the M indicates how Many Pieces |
_____ |
Your Choice, any Issue: $4. | |
Magazine: Issue: Codes:|#M#D|
---------- ----------|----|
COMPUTE!'s Atari ST October 1986/Premier Issue | M D|
COMPUTE!'s Atari ST December 1986 | M D|
COMPUTE!'s Atari ST February 1987 | M D|
COMPUTE!'s Atari ST April 1987 | M D|
COMPUTE!'s Atari ST June 1987 | M D|
COMPUTE!'s Atari ST August 1987 | M D|
COMPUTE!'s Atari ST October 1987 | M D|
COMPUTE!'s Atari ST December 1987 | D|
COMPUTE!'s Atari ST February 1988 | M D|
COMPUTE!'s Atari ST April 1988 | M D|
COMPUTE!'s Atari ST June 1988 | D|
STart SDS0686/Premier Issue/Summer'86| M D|
STart SDS0986/Fall 1986 | D|
STart SDS1286/Winter 1987 | D|
STart SDS0387/Spring 1987 | M D|
STart SDS0687/Spring 1987 | D|
STart SDS0987/Fall Issue 1987 | M D|
STart SDS1287/Winter Issue 1987 | M D|
STart SDS0288/Special Issue #2 | M D|
STart SDS0388/Spring 1988 | D|
STart SDS0588/Special Issue #3 | M D|
STart SDS0688/Summer 1988 | M D|
STart SDS0888/Special Issue #4 | D|
STart SDS1088/October 1988 | D|
STart SDS1188/November 1988 | M D|
STart SDS1288/December 1988 | D|
STart SDS0189/January 1989 | D|
STart SDS0289/February 1989 | D|
ST-LOG Issue 14/May 1987 | M D|
ST-LOG Issue 15/June 1987 | M D|

ST-LOG Issue 16/July-August 1987 | M D|
ST-LOG Issue 17/September 1987 | M D|
---------- ----------|----|
-=-Any Issue $4-=- -=-Any Issue $4-=- -=-Any Issue $4-=- -=-Any Issue $4-=-

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Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

816. FS: Atari ST Books & References: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <469gsl$iji@kelly.teleport.com>
Source record: 157424
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

```
Bravo Sierra Computers
On-Line Book Catalog
Title: Publisher/Author: |Amount|
------------------------------------ ----------------------------|------|
Atari ST Application Programming Bantam/Pollack & Weber | $8.00|
The Atari ST Book (ST User's Guide) Index Legalis/Ralph C. Turner|$10.00|
Atari ST Internals Abacus/Bruckman,English,Gerts|$10.00|
Atari ST Logo User's Guide Abacus/G. Sauer |$10.00|
Atari ST User's Handbook Weber Systems/Gilbert Held | $6.00|
GFA Basic Michtron | $6.00|
GFA Basic Book Michtron | $6.00|
GFA Vector Michtron | $5.00|
Introduction to Sound & Graphics COMPUTE!/Tim Knight |$10.00|
Kids and the Atari ST COMPUTE!/Edward H. Carlson |$10.00|
Mastering Sound & Music On the Atri ST Sybex/Tim Knight |$10.00|
Presenting the Atari ST Abacus/L.English,J. Walkowiak|$10.00|
ST Applications COMPUTE!/Brian & John J.Flynn|$10.00|
ST Programmer's Guide COMPUTE! |$10.00|
Understanding Atari ST Basic Programm. Sybex/Tim Knight |$10.00|
Working with the Atari ST Sunshine/Lawrence & England | $5.00|

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(503)256-9974 Anytime. Call for faster
service! Customer pays Shipping &
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Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
```

817. FS: Atari ST HardWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <469evc$f9q@kelly.teleport.com>
Source record: 157425
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

```
Bravo Sierra Computers
On-Line HardWare Catalog
-------------------------------------
1040ST w/built in DSDD 720K Drive.
Comes complete with everything as when
new, in box.............$100.00 U.S.

SC1224 Color Monitor, everyone needs a
color monitor!..........$100.00 U.S.

SF314 DSDD Drive w/Cable & Power
Supply. Brand New, being sold for
Atari Store. Some places sell New for
$175..We sell, Brand New,.$100.00 U.S.

SF314 DSDD Drive w/Cable & Power
Supply.................$75.00 U.S.

DVT-VCR Hard Drive Backup System. Use
your VCR to Backup your Hard Drive. By
Seymor/Radix............$25.00 U.S.

VideoKey RGB Convertor. Gives your ST
RF Output. ColorLoc adjustment, Pass-
Through Port for your Monitor, Audio
& Video Port............$50.00 U.S.

ComputerEyes Video Digitizer (Color or
Mono) Plugs into Cartridge Port,
digitizes off of any Video Source.
.......................$50.00 U.S.

Joysticks, Play on Atari ST, Classic
Atari 8 Bit and Commodore.
.....................$5 and up. U.S.

All interested Parties Reply in E-Mail
to: bensmith@teleport.com or call
(503)256-9974 Anytime. Call for faster
service! Customer pays Shipping &
Handling. Feel Free to Distribute this
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Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
```

Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

818. TKR E-mail

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2010951127280001@macmax.irfmn.mnegri.it>
Source record: 157426
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Does anyone know the TKR (CrazyDots, etc) E-mail address ?
Thanks


```
-------------------------------------------------------------------------
| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
-------------------------------------------------------------------------
```

819. Re: [Q] Wanting a Spanish to English Translater

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: MBOX@nbnet.nb.ca
Message-ID: <814221210_OASIS_@nbnet.nb.ca>
Source record: 157427

In article <Pine.LNX.3.91.951020150044.24827A-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> said:-

>
>
> Yes, but are there Spanish, French, etc. dictionaries available
>for GERM2ENG???
>
>

???? But of Course. They are included as editable,i.e.changeable, you can
add to them or delete stuff from them,databases. As I recall the program started
out as a German to English translator, so that dictionary was bigger and had
also been enlarged by some guy on GEnie, but the Spanish,et al, dictionaries
were there in a limited but expandable form. I wouldn't set up the translation
bussiness yet but with a hardcopy Spanish to English dictionary you can become
reasonably productive quite quickly. Oh, BTW, it dosen't correct syntax or
anything, it's just a word exchanger.

--

rob@nbnet.nb.ca
aa462@freenet.carleton.ca

820. Spreadsheet Question

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <469udf$b14@kelly.teleport.com>
Source record: 157428

Hello All,
Is there an ST spreadsheet now that will print the borderlines
around cells to make a table with boxes? I know some of the newer word
processors will make a table with the grid, but I don't know of a
spreadsheet (or data base) that will.
Thanks.

Walter Hellman
--
hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

821. Re: Comms program for ST1

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <68e_9510210106@flight.org>
Source record: 157429

A giant chicken in the guise of John Moon clucked:

> Get FREEZE DRIED TERMINAL!!!!! (anything you want to know about it ask me.)

Ok, how bout: Where the heck is the so-called PD key!!! I wish someone
woul'd mail it to me!

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

822. STik (yet again!)

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <467kk3$6bt@gateway.ecn.com>
Source record: 157430

[No readable article body recovered]

823. Re: Quantum Fireball 1080?

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5wCMALXqDhB@ollom.prima.ruhr.de>
Source record: 157431

> I just got a Quantum Fireball 1080 1 Gig drive. However, I cannot get
> it to work! If I attach it following the directions, it just sits there,
> either in the internal or external. My other Seagate registers, but not
> the Quantum.
>

If your FIREBALL is a SCSI-Drive, don't read further on.
If your Quantum is an EIDE-drive you should set the jumper to MASTER
position and the Seagate's jumper (if it is an IDE-drive) should be set to
the left position. At least my EIDE-FIREBALL 1080 works in my Falcon
properly this way.

daniel@ollom.prima.ruhr.de

CrossPoint v3.1

824. Help: DirectDrive

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95102100000820708@acpu.com>
Source record: 157432

Help... Does anybody have Robert Birmingham's email address? And mail address - I need to register Direct Drive. And/or does anybody have a printer driver for DirectDrive disk cataloguer, to a DeskJet 500C? I can't seem to get the printer cfg'er to make a printer driver for this super program. Stupid me.

"The Poor Deluded Soul": tderrick@acpu.com

... Don't blame me... I don't know what I'm doing.
___ Mountain Reader II - #00000077

825. Toad Computers?

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95102100000820709@acpu.com>
Source record: 157433

Brian Roland spake thusly:

BR> Email: toad@charm.net
BR> WWW: http://www.charm.net/~toad/
BR> FTP: ftp://ftp.charm.net/pub/home/toad

According to their ad in the August95 STInformer, this should be:

email: info@toad.net
stfax@toad.net
ftp: ftp://ftp.toad.net/
www: http://www.toad.net/

It is possible that the charm.net addresses still work, however.

"The Poor Deluded Soul"
tderrick@acpu.com

... Cut my pizza in six slices, please; I can't eat eight.
___ Mountain Reader II - #00000077

826. paragon 600 pro mustek flatbed scanner

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: sumyy@hg.uleth.ca
Message-ID: <4671sf$lo6@holly.cc.uleth.ca>
Source record: 157547

Has any one heard of this scanner, and have you tried it on the atari.
I would appreciate any help you could give me about flatbed scanners
and which ones you have found to be the best. Thankyou

collins@upanet.uleth.ca

827. WANTED: .KEY for FreeZe Dried Term!

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <467j11$2ko@kelly.teleport.com>
Source record: 157548
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a friend that registered FreeZe Dried Terminal twice and never
got his Registration .KEY. I was told that a Public Domain Registration Key
exists. Could someone tell me if this is so? If it's true, could someone tell
me where to find it? And if this message is innapropriate and no key exists,
please let me know.

Please direct all replies to E-Mail as I don't usually read the NewsGroups.
E-Mail to: bensmith@teleport.com

--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

828. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951020083818.17830B-100000@moose.erie.net>
Source record: 157549
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Thu, 19 Oct 1995, Uwe Seimet wrote:

> But it applies to all fully AHDI compatible drivers, i. e. you can boot from
> BGM partitions if your driver is AHDI compatible according to the AHDI
> Release Notes from 1989.

Pardon my ignorance, but what is the difference between AHDI
compatible and non-compatible drivers? The ICD utilities offer AHDI
compatibility as an option. Is there any good reason NOT to select it?

829. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGqqnw.MB6@ridgecrest.ca.us>
Source record: 157550

I think you are full of shit. Just like your SinPlop buddy. What purpose do you two feel that you serve here in this newsgroup. Does God tell you to do this? (no pun intended). You two are just a couple of self centered loosers. Just look at SinPlops posts. My job- My school- My momma. My dick's bigger than your dick. Well, I'd really like to show you mine. You could be viewing it from the bottom of your school crapper. Get a life and get the F*ck out of here. I'm sorry if your mommy won't take you back, but your of no use here.

Michael Grove

830. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGqrGA.ML4@ridgecrest.ca.us>
Source record: 157551

thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
>Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
>

>: >I've not done any truely objective testing - but my 850Mb Quantum
gives
>: >a RATED of about 1430k/s (never sure about the units ;-) whereas on
my PC it gives over 2600. Another ones of my SCSI drives gives about
1450k/s - so I'd guess this is a limitation of the bus and not the
drives. Its worth noting though that in both cases the drives are SCSI2
(as is the AHA1540B card in the PC) wheras the TT's bus is SCSI1.
>
>I measured 1800..1900 kB/s on TT (HowFast-test) using HP's 1.05 GB
SCSI-2 drive. That seems to be about as fast as it gets on a TT..
>
>The driver was HDdriver 3.x with no caching.
>
>
>: That seems to be in the same ballpark as the Falcon. I have a
>: Quantum 540LPS and Ratehead runs about 1500k/s, my Segate Hawk
>: comes in at about 1440k/s. The same results are found with HowFast.
>: By changing the block size in HowFast,it looks like it would help you
>: set up your HD caching as you see a graphical line representing
>: both continuning and burst rate transfer. On my DX2/66, the ISA bus
>: using an Adaptdec SCSI controller was slightly faster. I connected
>: a Conner 250mb 3.5" to the Falcon IDE and saw an improvement over the
>: standard 80meg ~900k/s vs ~1300k/s. TOS measurements made with AHDI
6.06,
>: HD Driver 3.xx and the ICD pro driver with none showing any speed
>: benifit.
>
>My Falcon connected to 540 MB Seagate ST5660 IDE-drive gives How Fast
transfer rates of 2700..2800 MB/s, using HDdriver with no (!) caching.
The "multiple read/write" -feature was switched on. By the way, on
Falcon at least, the driver used seems to affect the IDE results
considerably. When I tried HUSHI 6.10 multiple r/w switched on, the
results fell about 200 kB/s..!
>
>Someone here mentioned that his Falcon gave 3300 kB/s with Seagate
Decathlon 850 (How Fast).
>
>So, not bad at all, I think... Using read/write caches, and perhaps
higher bus speed, pretty nice data transfer rates can be achieved on
Falcon.

Yes, with the Apex Media upgrade supporting the PC FL* frame
rates, it would be interesting to see how the video clips run.
Toad should have Expose in a week or two and David at Titan has
shipped my upgrade so i'll be testing soon :) I just need to decide
on which IDE drive to purchase.

>
>: The same 250m/b Conner connected to my new VLB card in the PC with
>: special driver runs ~4000k/b! Go figure. Now lets see, I think I can

>: mount that VLB card in the Falcon case if I yank the powersupply..:)
>
>PC's SmartDrive uses (IIRC) read/write-cache all the time - and as most
PC-users probably use some kind of a caching program, many results from
PCs seem to me unnaturally good.. Don't know about this 4000 kB/s,
though. New IDE-controllers should be fast..

I have played with smartdrive and the controller card came with
a special driver. I don't know if the "rate head" program supplied
gave performance of the drive direct or with the cache active.
At any rate, with CAB and STiK and NOS I am just about to give
the PC to my girlfriend. I really do like her, my girlfriend:).
>
>
>: Mike
>
>
>TH
>
>
>
>
>
>
>
>
>

831. Re: Spreadsheet Question

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: hhgmirkin@axp2.umkc.edu
Message-ID: <1995Oct21.212439@axp2.umkc.edu>
Source record: 157302

In article <469udf$b14@kelly.teleport.com>, hellman@teleport.com (Walter Hellman) writes:
> Hello All,
> Is there an ST spreadsheet now that will print the borderlines
> around cells to make a table with boxes? I know some of the newer word
> processors will make a table with the grid, but I don't know of a
> spreadsheet (or data base) that will.
> Thanks.
>
> Walter Hellman
> --
> hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA
LDW will print borders, and it will print the grid.

Harris

832. Re: Quantum Fireball 1080?

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <pdCFYLN.mindbomb_bbs@delphi.com>
Source record: 157303

Troy Carpenter <troyc@bnr.ca> writes:

>I just got a Quantum Fireball 1080 1 Gig drive. However, I cannot get
>it to work! If I attach it following the directions, it just sits there,
>either in the internal or external. My other Seagate registers, but not
>the Quantum.

What SCSI driver are you using? If it is the Link (Link ONE) then you will have problems unless the Fireball has manual jumpers to switch the parity over. Link needs parity disabled before it will work correctly with a lot of modern drives, unfortunately more and more modern drives are starting to REMOVE the manual parity jumper cables...

...I'm having similar problems myself, the last two Quantums I have bought have NOT been compatible with the Link. Link 2 will probably run it if you can afford to throw another $100 at the problem, or the older ADSCSI+.

<sigh>

Andy

833. STReport #1141-1142

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hXLlwpN.dpj@delphi.com>
Source record: 157304

10/20/95 STR 1141-2 "The Original * Independent * OnLine Magazine!"

- CPU Industry Report - Epson WEB Site - Pbell SUES Compaq
- Nightmare of Nightmares! - Reader Rabbit - ClickArt
- AWE32 PnP - Corel & Comdex - Frankie's Corner
- PitFall Review - UltraVortek Review - JagWire NewsBits

APPLE - TROUBLE AT THE TOP!
MEDIA VISION CEO QUITS!
IBM ANNOUNCES LAYOFFS!!
DIAMOND & US ROBOTICS EYE HAYES!
WARNER BROS./ACCLAIM JOIN FORCES!
JIM MANZI RESIGNS AS LOTUS CEO!!
PC MAKERS RATED ON SUPPORT!
PLUS MUCH MORE..

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

"Plug in the JAGWIRE (tm) online network."

834. atari hardrive and ram

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: 100714.1273@compuserve.com
Message-ID: <46bo2d$85j@dub-news-svc-3.compuserve.com>
Source record: 157305

Hello ! I have a 40 Mb hardrive from a pc is there any clever atari or electronic experts out there who know how to turn it into a suitable drive for my atari st FM.
Also how can i make my own ram. Do you have any pcb and componant details for making extra ram for my 520 ST FM.?

835. CAB & Minix

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <814289764_OASIS_@xs4all.nl>
Source record: 157306

In the CAB docs it is recommended to use a Minix partition to handle long HTML names better. As I am using Geneva 1.004 + MiNT + a Minix partition I wonder about the followuing part of the CAB docs:

On Minix partitions the x-flag of the CAB.OVL file must be set otherwise the modul can not be started.

How do I do that? BTW I have a CPX module "flags"

Johan

--

---
allmidd@xs4all.nl is the address of Johan & Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes you anywhere"
Albert Einstein
---

836. MagicMac and hard drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: az822@FreeNet.Carleton.CA
Message-ID: <DGtIr1.5BH@freenet.carleton.ca>
Source record: 157307

I've got MagicMac (demo) running on my Powermac, and am wondering if I can simply plug in my external SCSI drive and read directly or does the drive have to be Mac formatted before I put Atari stuff back on it

Any advice would be greatly appreciated. Right now SCSI Probe tells me that it reads a SCSI device but says there is no data on it!

Thanks to all

Angus

837. re: junior office eng. anyone find it?

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3259rcain@nest.demon.co.uk>
Source record: 157308

On 21 Oct 95 novotnyp@ERE.UMontreal.CA wrote:

n> Author: Novotny Pavel Address:
novotnyp@ERE.UMontreal.CA
n>

n> Has anyone located this program yet. The chap who first
mentioned
n> it sure has had a lot of people on a bit of a wild goose
chase.

He's waiting for permission from the originators (TSR). I think he gave a
progress report in here a couple of days
ago.

Hang on in there.....I'm waiting for it too.
:)

Roger
rcain@nest.demon.co.uk

--

838. Atari faq

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95102200000920763@acpu.com>
Source record: 157309

Bill Hallman posted an Atari faq to this group. Unfortunately,
somewhere along the line, it got pretty badly scrambled. My copy is
not very useful. Did anybody else have this problem? Or did it go
bad somewhere in my system (or my access site)? If it went bad
before it got to Boise, would someone take the time to repost it?
ATM, the only net access I have is through csas. I would really like
to do some work on the faq, and possibly print it in our local
newsletter.
"The Poor Deluded Soul" tderrick@acpu.com

... Always smile. It makes people wonder what you're up to.
___ Mountain Reader II - #00000077

839. Is my "local" dealer gone?

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: thaanuj@PEAK.ORG
Message-ID: <46bvrk$gio@PEAK.ORG>
Source record: 157434
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

Today I tried to call my "local" dealer. (About 50 miles away). I got the dreaded "beep beep beep. The number you are trying to call has been disconnected..."

I was trying to call Vision Computers in Eugene, OR. Can anybody confirm the continued existence of Vision Computers? Maybe somebody at Atari Corp? I hope that it's just a phone company problem. Otherwise, this previously happy TT and Jag owner is in a real jam!

Thanks for any info.

--
John Thaanum | Atari Computers | SF Giants | Anything not made by
thaanuj@peak.org | American Musclecars | Steelers | Microsoft, Intel, or
(503)753-2361 | Big, Noisy Handguns | Blazers | whiny liberals...

840. Re: TKR E-mail

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <46bgp8$71e@news.rrz.uni-koeln.de>
Source record: 157435
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi,

Max Farina (massimo@irfmn.mnegri.it) wrote:

: Does anyone know the TKR (CrazyDots, etc) E-mail address ?

Try one of these:

tkr@tkr.netzservice.de

or

74431.562@compuserve.com

Bye,

Kerstin

841. Re: help with stik needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DGsI3r.AFD@news.metropolis.nl>
Source record: 157436

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: *Hi Danny*, on 20 Oct 95 you wrote:

: e> On drz@raven.cybercomm.net, Tim Newsome (drz@raven.cybercomm.net) typed:
: e> : Yes, you need it. And yes, an earlier version will do. :-) Sorry for
: e> : screwing up there.
: e> The www107.zip distribution on hensa has cab.ovl in it.. I added it in
: e> before uploading.:-) Therefore, for the full version of www107.zip, go
: e> to hensa.

: Could you give us a clue as to the directory we can find it in? It would be
: so convenient if you could do this when you mention it in your messages so
: that I can bung a BATCHFTP request in for it rather than hanging about onli

If I remember well: /pub/atari/tos/q/q126/

Henk

842. Re: STiK problems with certain httpd's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <46avcd$1dbu@columba.udac.uu.se>
Source record: 157437

Jo Even Skarstein (josk@stud.unit.no) wrote:

: When I try to access certain http-servers CAB doesn't download anything! It
: just displays the Received 0/0 message forever. Is this a problem with STiK
: not being compatible with all http-daemons, or is it just my setup?

: This is very annoying as I can't access my own homepage where I have all my
: links... Can somebody try to access my homepage (Address below) and report to
: me what happened?

: --
: ***
: Jo Even Skarstein
: e-mail josk@stud.unit.no
: URL: http://www.stud.unit.no/~josk
: Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

: "Pils, hamburger og saccosekk."

Yes. I have the same problem as you, After a lot of job I mananged to get STIK
working but only with some homepages. I don't know what do do but I'll try
to connect to yours.

Yours /SN

--
<--->
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<--->

843. Re: TKR E-mail

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DGsqnL.Hs@dk3uz.hanse.de>
Source record: 157438

massimo@irfmn.mnegri.it (Max Farina) writes:

>Does anyone know the TKR (CrazyDots, etc) E-mail address ?

AFAIK they only have a Datex-J address, which is *TKR#. But as Datex-J
these days offers internet access, there might also be a way to get mail
from the internet into Datex-J. Maybe your provider can help you.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

844. FS:STacy 2 w/4mb ram 340mb HD,ICD Adspeed

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: rbeauch@ibm.net
Message-ID: <469nts$fa4@news-s01.ca.us.ibm.net>
Source record: 157439

```
For sale!
Atari STacy 2 w/
4 mb ram
340mb internal Seagate SCSI HD
ICD ADSpeed 16mhz cpu upgrade
1 hour internal rechargable ni-cd battery
Carrying case
Bright LCD display
Only 12 months old
$995 + shipping

reply e-mail
74030,747@compuserve.com
or call 908-572-2372 ask for Bob
```

845. Matlab for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: d9fors@dtek.chalmers.se
Message-ID: <46b6t3$adv@nyheter.chalmers.se>
Source record: 157440

Was Matlab ever made for the Atari ST series?
If it was, is there a shareware version available somewhere?

/Patrick.

846. STik help needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: mmarion7@ua1ix.ua.edu
Message-ID: <1995Oct21.162734.117635@ua1ix.ua.edu>
Source record: 157441

Ok Guys!

I finally screwed up ny nerve and tried to get STik running.

After several tries everything "runs" and Stick will dial and
establish communication with the University - BUT! - The "script"
doesn't seem to recognize the incoming text. (FIND - RESP).

After STik does it's thing and times out, I can run STalker and
complete the logon but neither IRC or CAB work!

HEP ME! HEP ME! HEP ME!

Mike Marion -

847. Help files for Turbo C

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: kdamir@fly.cc.fer.hr
Message-ID: <46b61g$6j@bagan.srce.hr>
Source record: 157442

I have some problems with my Turbo C v2,0. It's help files are all
written in Deutch, and I dont understand a word.
If someone has the English version of help files for Turbo C v2.0
then he could perhaps send me e-mail.

Thanks

848. Legend of Sword

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: kdamir@fly.cc.fer.hr
Message-ID: <46b69p$6j@bagan.srce.hr>
Source record: 157443

THAT is REAL ADVENTURE! After I finished the game, (twice), I heard
that there is the prolongation of this fenomenous game. (Something
like part II). Thanks, if anybody knows.

849. Atari WWW sites?

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <46b98q$2o@pacifier.com>
Source record: 157444

Eric,

> Please, oh pretty please could someone kindly donate to me a
> list of WWW pages containing ANYTHING Atari.

You could try the Mountain Software support page at:

http://www.pacifier.com/~awatson

Here you'll find demos of all of Mountain Softwares products, as
well as links to many topics of interest.

Anthony Watson
Mountain Software

___ Mountain Reader II - #AUTHOR 1

850. Re: help with stik needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <5444_hsideras@mettav.demon.co.uk>
Source record: 157445

Hi Danny, on 20 Oct 95 you wrote:

e> On drz@raven.cybercomm.net, Tim Newsome (drz@raven.cybercomm.net) typed:
e> : Yes, you need it. And yes, an earlier version will do. :-) Sorry for
e> : screwing up there.
e> The www107.zip distribution on hensa has cab.ovl in it.. I added it in
e> before uploading.:-) Therefore, for the full version of www107.zip, go
e> to hensa.

Could you give us a clue as to the directory we can find it in? It would be
so convenient if you could do this when you mention it in your messages so
that I can bung a BATCHFTP request in for it rather than hanging about onli

Perhaps what I'm really saying is that I need to be on your mailing list.
Could you bung me on it for my CIX address please?

--
regards * InterNet: sidcelery@cix.compulink.co.uk *
%%*%*%*%* # hsideras@mettav.demon.co.uk #
% Harry S % * also: 2:254/108.16@fidonet.org *
%%*%*%*%* # 90:102/143.0@nest.ftn #
* 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

851. NOTATOR/CREATOR SL FOR SALE!

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <JPPHIhK.johnhechtman@delphi.com>
Source record: 157446

**** FOR SALE - NOTATOR SL <AND> CREATOR SL ****
.
1-C-Lab Notator/Creator SL package. This is actually _2_ sets of
disks for both Notator _and_ Creator, along with _2_ dongle cartridges,
one for Notator, one for Creator. You could set up _2_ systems with
this software - one w/Notator, one w/Creator (of course you'd need two
ST's as well).
.
The Notator disks have the latest updates to version 3.21 Full
manual & disks all in perfect condition. Only $175 plus shipping
this is the _exact_ same program that lists in the Toad catalog for
$249! Only _my_ version has the latest updates direct from Emagic!
This is a fully registered version and ownership would be assigned to you
with Emagic. Notator SL works on STF/STE/Mega STF/Mega STE, not TT or
Falcon compliant.
.
If this program is so great, why am I selling it? We got a Falcon and
Notator Logic! Works like a charm, but now I have to make back _some_
of the upgrade cost (grin). Please send replies to my Internet address
at Delphi - it's "johnhechtman@delphi.com". Or you can call me at:
.
HOME - 212-586-4633 / WORK - 212-246-2444 - ask for John Hechtman

852. Re: RGB Monitors

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DGtHFK.8yo@cix.compulink.co.uk>
Source record: 157447

In message <814272906_OASIS_@alshouse.demon.co.uk>, Alex@alshouse.demon.co.uk said:

>I've just obtained a 17inch RGB monitor from work (they where going to throw it
>away!) and I have two questions - one on signals, the other electrical.

>1. I've got a Falcon with the falcon->st video adaptor so I can switch between
>my TV and SM124. Should I just make a lead with R,G,B (pins 6,7,8) and H-Sync
>and V-Sync (9 and 12) or are there any other signal to be provided?

Don't forget to connect gnd.

Which connector are you talking about - what shape, & how many pins
does it have?

The Falcon has RGB on pins 1, 2, 3, the ST has RGB on pins 7, 6, 10,
SVGA RGB is on pins 6, 7, 8 of a 15 pin D but H sync is pin 13 &
V sync is pin 14.

You should check that your monitor inputs are analogue & broadcast
frequency.

>2. The monitor is labeled as 120v 60Hz. I think it was for Amercian products but
>I'm in the UK. I have to get a step down isolation transformer but what do I do
>about the 50/60 difference. Do I just supply a 50Hz supply and provide a 60Hz
>siganl from the falcon, or should I provide an 60Hz supply?

I would expect 50Hz mains to be ok. What did they use at work?

You can still set the Falcon video to 60Hz, eg. using a CPX.

If you don't get a synchronised display I would suggest you switch-off
and start checking.

Monitors are easily broken by out of spec. frequency signals.

Good luck

Barry wilsontjb@cix.compulink.co.uk

853. VT100 Telnet Services

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <814296000_OASIS_@orme.u-net.com>
Source record: 157448

Hi just got an auto prog called VT100EMU which apparently replaces the STs VT52 emulation...

A while back I read that Lynx and Gopher were available via Telnet servers... Assuming the emulator cures the character problems, where are these servers and are any other useful things now open to me ..... I have got the last Yanoff and BigFun lists, but there's no mention of web/gopher access through telnet....

Cheers,
Simon..

PS anyone having success with STiK and IRC? Most of the servers it has in the default seem very slow, and the /list command doesn't seem to like suffixed commands -min etc... when I've played with it. I won't even attempt to list the probs I've had with CAB.

--

{simon@orme.u-net.com}

854. RGB Monitors

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <814272906_OASIS_@alshouse.demon.co.uk>
Source record: 157449

I've just obtained a 17inch RGB monitor from work (they where going to throw it away!) and I have two questions - one on signals, the other electrical.

1. I've got a Falcon with the falcon->st video adaptor so I can switch between my TV and SM124. Should I just make a lead with R,G,B (pins 6,7,8) and H-Sync and V-Sync (9 and 12) or are there any other signal to be provided?

2. The monitor is labeled as 120v 60Hz. I think it was for Amercian products but I'm in the UK. I have to get a step down isolation transformer but what do I do about the 50/60 difference. Do I just supply a 50Hz supply and provide a 60Hz siganl from the falcon, or should I provide an 60Hz supply?

--

Alex

855. Re: Spectrum ZX emulator for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <p9Jl41L.mindbomb_bbs@delphi.com>
Source record: 157450

Damir Kaknjo <kdamir@fly.cc.fer.hr> writes:

>I had one ZX Spectrum 48 K 6 years ago.
>Now I am very nolstagic, also I have the great library of spectrum games and
>programs. I would like to run them on my Atari 1040 ST. Is there any
>spectrum emulator for Atari?

Of course there is, head on over to comp.sys.sinclair newsgroup. The emulator
is available for ftp at a lot of ST-sites also.

Andy

856. Re: <knightmare

Newsgroup: comp.sys.atari.st
Date: 1995-10-21 00:00:00 UTC
From: ud264@freenet.Victoria.BC.CA
Message-ID: <1995Oct21.054025.16505@freenet.victoria.bc.ca>
Source record: 157451

ad339@freenet.unbc.edu (Edwin Thompson) wrote:
>I've been playing Knightmare for a while and keep getting stuck. Is
>there a hintfile anywhere, or can someone offer some suggestions. It's a
>good game and I'd like to finish it.
>
> Thanks,
> Ed.

The April/May & July 1992 issues of ST Action have lots of info on how
to complete Knightmare. If you need help, send me e-mail! BTW, Knightmare
and, of course, Captive, are totally cool games!

Ted Skrecky (GCACE Atari ST Librarian)
ud264@freenet.victoria.bc.ca

857. Cubase Audio Manual

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: sbushman@igc.net
Message-ID: <46c8n1$9f4@IRIS.igc.net>
Source record: 157310

Does anybody know where I can find a manual for Cubase Audio Falcon...The guy I bought my setup from did not ever give me the manual, or some of the original disks (if there are more than 1). Anyway, Steinberg won't gie me a manual (or sell me one) because I did not originally register the software through them. I run into problems with the program every day, and I really need the manual or a copy. Please let me know if you can help.

Shane

858. *** Needed! One hard drive... ***

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: matta@esu.edu
Message-ID: <46cag0$or5@jake.esu.edu>
Source record: 157311

If anybody has a hard drive they'd like to sell me PLEASE let me know. I need to get one as soon as possible, so the best offer someone can make me and the sooner they can make it, the happier a camper I will be :). Please respond via e-mail. All responses are greatly appreciated.

P.S.> One more thing I'd like to say. I think we all deserve a great pat on the back for all the help we give each other on here. Every time I know I have a problem with my Atari I know the answer is just a newsgroup away. Every time I get in contact with people who have answers they are always happy to help and answer whatever they can, no matter how trivial or how completely baffling. I've belonged to newsgroups where half the people are too arrogant to help others and those others are too clueless to know thier shoelace from their belt buckle. This group on the other hand is full of knowlegable people who are happy to help others with any problems they may have. So it is with that in mind that I say "thanks" to all the people who read this group and answer posts. It truly makes owning the computer a joy :)

859. Re: TKR E-mail

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: atlan@arkon.zodiac.de
Message-ID: <FJWEBEAFUP@arkon.zodiac.de>
Source record: 157312
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In <massimo-2010951127280001@macmax.irfmn.mnegri.it> Max Farina wrote:

>
>Does anyone know the TKR (CrazyDots, etc) E-mail address ?

-> tkr@tkr.netzservice.de

Ciao, Eick

--
+--+
| Eick Wagner Internet: atlan@arkon.zodiac.de |
| D-24113 Kiel Mausnetz: Eick Wagner @ KI |
+--+

860. Re: Spreadsheet Question

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <46c3q1$85c@jazz.iinet.com.au>
Source record: 157313

Walter Hellman (hellman@teleport.com) wrote:
: Hello All,
: Is there an ST spreadsheet now that will print the borderlines
: around cells to make a table with boxes? I know some of the newer word
: processors will make a table with the grid, but I don't know of a
: spreadsheet (or data base) that will.
: Thanks.

TEXEL will .... BUT.... it's only available in GERMAN.....
Demeo available at HENSA (and other sites)
Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

861. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Oct22.012453.49994@cobra.uni.edu>
Source record: 157314

In article <DGqrx7.MsG@ridgecrest.ca.us>, Michael Grove <mgrove@owens.ridgecrest.ca.us>
writes:
> James Wood <jamesw@PEAK.ORG> wrote:
>>
> CS Outreach Services--PEAK, Corvallis, Oregon, USA
>
> Notice the "Outreach" title. Usually this is reserved
> for nut-houses and drug rehab- houses. I think this
> tells the whole story.

About you?

>
> Mike
>

The Atari computer line...clogging up landfills worldwide!!!

BeBox(?)
Peter Sinclair-Day Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm

Saying Windows 95 is equal to Macintosh is like finding a potato that looks
like Jesus and believing you've witnessed the second comming.
-Guy Kawasaki
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

862. Replacement SSDD Drive for 512ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: Lee <cle1@ra.msstate.edu>
Message-ID: <46d6rm$i5g@NNTP.MsState.Edu>
Source record: 157315

I am looking for a replacement disk drive for a 512ST. The drive I have is a ssdd. Single sided double density drive. It had been in a closet for years, and just when I came up with a good project for my ST it is not working. If you have a drive that you want to sell or know of someone who repairs these things please email me.

Thanks

863. *** One more question :) ***

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: matta@esu.edu
Message-ID: <46cbbu$or5@jake.esu.edu>
Source record: 157316

Can somebody please, for the love of God, tell me how to work KA9Q the slip connect TOS program? Everytime I use it it connects, then just sits there and does nothing, not giving me a prompt, not transmitting the keys I press, nothing. Just silence. And help anybody can give me will be immensely appreciated. Heck, if you can get it working I just might kiss you ;)

Please respond to me via e-mail (The kiss however will have to be in person).

864. Re: Signum! from right to left

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: bw@vaxkab.e.kth.se
Message-ID: <46dua0$t2k@news.kth.se>
Source record: 157317

>I want to be able to write from the right to the left in a
>word processor. The only word processor I know of is Signum!. Signum! is not
>able to work that way without a small utility/program. My question is:
>Does anyone know the name of this small program (and perhaps where it is
>available)?
>Question no 2: Is there any other word processor that works in a similar way?

It sounds as if you're still using the first version of Signum.
In the latest version, "Signum 3", you can write from right
to left without any special utility. I've never had occasion
to try it though. By the way, Signum 3 is a completly rewritten
program with lots of new features.

As far as I know there's no other TOS-program for that can write
form right to left.

Kind regards

Bertil Wennergren
Sweden

865. WORM DRIVE ON AN ST ???

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <10221995.170533@empyr.dircon.co.uk>
Source record: 157318

Hi, Has anyone managed to connect a WORM drive (Write Once Read Many) to an Atari ST ?

I have a Maxoptics RXT800S 800Mb optical SCSI WORM drive and I want to connect it to my ICD AdSCSI+ host adaptor. I don't yet have any media for it (5.25" cartridges), but I have located a source for these.

So... I don't want to pay out for a cartridge if the thing won't work with my AdSCSI+.

I had heard that because of the Write Once nature of the drive, that it will not work without special software drivers - something to do with the host computer wanting to update the FAT tables as in a normal HD, but being write once, you cannot amend the FAT tables, but have to write new ones... or something like that !

I have plugged the drive into my AdSCSI+ and the ICD software reports it as being a WORM unit with 'removeable media'. Now whether this is just displaying the data returned from the WORM drive in a verbatim fashion, or whether the ICD software is *really* recognising it as a WORM unit, I don't know.

Any ideas ?

Cheers,

Kevan.

/// ReJoinDer v1.1M

+---+

| Kevan@empyr.dircon.co.uk | Empyrion BBS, South Wales, UK |

+---+

| NO uuencoded files to this address please.... Many Thanks |

+---+

VQWK 6.20 [Rev H - 04/04/94]

866. Re: Signum! from right to left

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DGv8J9.JK6@cix.compulink.co.uk>
Source record: 157319

>As far as I know there's no other TOS-program for that can write
>form right to left.

Papyrus is capable of writing from right to left using GEM fonts.
And it's altogether an excellent program in any case :-)

Shaun

867. Re: *** Needed! One hard drive... ***

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: Richard Grable <richie@wolfenet.com>
Message-ID: <46e99b$cfp@news1.wolfe.net>
Source record: 157320

I have a Quantum 105 LPS just sitting around. Make me an offer via email.

868. Is there a program..

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: kdamir@fly.cc.fer.hr
Message-ID: <46ds1h$d6i@bagan.srce.hr>
Source record: 157321

Is there a program that could work in the background while my Flash v1.1 is working. That program would count the telephone impulses and costs.

I am working on my good old Flash for two years, but telephone bills are rising everyday, I cant neglect them any more.

869. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <JfLFgtS.mindbomb_bbs@delphi.com>
Source record: 157322

Maarten van den Berg <maberg@xs4all.nl> writes:

>Misinformation, misinformation... I have two ZIP drives working happily on my
>Falc and on my ST. The ZIP drive can simply be treated as a removable harddrive.
>No problem whatsoever.

:
What drivers are you using to get a ZIP to run on the ST? I use the regular
Link and ICD's drivers and have been led to believe there is no way to get
it up and running on an ST...

Please post more... :)

Andy

870. FS: Falcon 4/85MB or STacy2 2/40MB w/CUBASE 3.1

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: sdinn@aimnet.com
Message-ID: <46eau5$5pp@news2.aimnet.com>
Source record: 157323

For Sale:

Falcon 4MB RAM, 85MB HD with Screen Blaster
STacy 2 2MB RAM, 40MB HD with 2 power packs

Cubase 3.1 Sequencing software (works on Falcon or STacy 2 w/cart)

Asking $600 for Falcon and software + shipping. (Santa Clara, CA)
Asking $500 for STacy 2 and software + shipping.

Scott Dinn
(408) 249-0443 HM
(510) 249-6104 WK
sdinn@aimnet.com
sdinn@interlink.com
http://users.aimnet.com/~sdinn/bottomsup

871. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <46edha$89p@lyra.csx.cam.ac.uk>
Source record: 157324

```
Ian Taylor (Ian_Taylor@a2w.maus.sub.org) wrote:
> Ian_Taylor@a2w.maus.de The hidden secret of life is
ATARI?

:-)

============================================================
Adrian Bridgett (apb25@cam.ac.uk)
------------------------------------------------------------
Windows - the world's first NON-operating system.
============================================================
```

872. Re: ST Magazines

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: wquatan@ibm.net
Message-ID: <46efqm$2614@news-s01.ny.us.ibm.net>
Source record: 157325

Hi folks,

Thanks to all who replied

Walter Quatannens

873. Help: F030 friendly gfx prg...

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <46ef4s$mbr@southern.co.nz>
Source record: 157326

Hi There...

I wonder if anyone knows if there is a Falcon030 friendly graphics package, capable of writing out 256 colour X(IMG) images that I can use with Deskpic 5. The program MUST have a 'Preserve System colours' button, as I have had no end of trouble doing this with GemView 3.15 and the 24-bit raytraced Targa files I would like to dither down for display as a backdrop. Is such a program a reality? If so, where can I snaffle it!!. Also, is there a Falcon030 specific backdrop accessory? I would think that one has been written by now, to utilise the enhanced video the Falcon offers over the ST and TT.

Thanks for your replies...

Chris Wilkinson, Christchurch, New Zealand.

```
/|\ o~O
^
\_/
```

874. Falcon Speed for sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <814369528_OASIS_@chowgar.demon.co.uk>
Source record: 157327

For Sale - only £100
****

Falcon Speed PC emulator, lets your Falcon run Dos and Windows programs in 16 colour VGA mode. Very easy to install, I even did it myself and I'm a complete novice when it comes to electronics. No soldering required, it just plugs into the expansion socket of the Falcon. I'm asking 100 ukp for this, quite a bargain really as Compo are advertising them for either £199 or £229, I can't quite remember.

Email me if you are interested.

Cheers.

--

```
*****************************************
* Simon Moore - smoore@chowgar.demon.co.uk *
*****************************************
```

875. CD Drive for sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <814369832_OASIS_@chowgar.demon.co.uk>
Source record: 157328

For Sale - £130
****

Aiwa ACD-300 external SCSI CD-ROM drive, double speed, 300kb/sec. data
transfer rate. 275ms seek time and 256 kb data buffer memory. Illuminated
LCD operation panel, front disk loading system with motor-driven tray,
connects to Falcon with SCSI-2 lead or ST with suitable interface (ICD etc.)
All the controls are on the front of the drive to play audio cd's, it's
a really nice drive I wish I didn't have to sell it but I need the cash.
Still boxed it cost me over 200 quid a few months ago but for a quick sale
I'm after only 130 ukp.

Email me if you're interested.

Cheers.

--

****
* Simon Moore - smoore@chowgar.demon.co.uk *
****

876. Re: Linux?

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: dancer@gateway1.brisnet.org.au
Message-ID: <46db45$63e@gateway1.brisnet.org.au>
Source record: 157329

Guy Harrison (guy@swampdog.demon.co.uk) wrote:

: I've been seeing things about Linux. Where can I find out more about it and
: where can I get it?

Most of the german Atari ftp sites carry it.

A random sampling from off the top of my head:
ftp.uni-erlangen.de
ftp.uni-paderborn.de
ftp.fu-berlin.de
ftp.germany.eu.net

At least one, probably several, of the above has it.

Note, though, that you need at least a 68030 CPU to run it.

Dancer

877. Re: MagicMac and hard drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-2210951657190001@tempel.muc.de>
Source record: 157330

In article <DGtIr1.5BH@freenet.carleton.ca>, az822@FreeNet.Carleton.CA (Angus P. Armstrong) wrote:

>I've got MagicMac (demo) running on my Powermac, and am wondering if I can
>simply plug in my external SCSI drive and read directly or does the
>drive have to be Mac formatted before I put Atari stuff back on it

Yes, that should work if the disk was formatted compatible to Atari's AHDI specs.

The MM Demo will not allow you to try this - we removed this feature here, sorry.

Thomas

--

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

878. Re: Replacement SSDD Drive for 512ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <46dpl4$172@blackice.winternet.com>
Source record: 157331

> Lee <cle1@ra.msstate.edu> writes:
> I am looking for a replacement disk drive for a 512ST. The drive I have
> is a ssdd. Single sided double density drive. It had been in a closet
> for years, and just when I came up with a good project for my ST it is
> not working. If you have a drive that you want to sell or know of
> someone who repairs these things please email me.
>
> Thanks
>
>
>>>>
TOAD COMPUTERS EMail: info@toad.net
Info: 410-544-9643 Fax: 410-544-1349
Internet: www.toad.net ftp.toad.net

Another thing, install a DSDD drive, it'll work just fine.

Rich Mier

879. Re: Transputter query

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DGvJxD.8E9@cix.compulink.co.uk>
Source record: 157332

In message <46dk0a$8p9@gateway1.brisnet.org.au>, dancer@gateway1.brisnet.org.au said:
>: >Does anyone remember Atari planning to release a transputter??

>: The PGA banned transputters, so Atari dropped the idea.

>Would you clarify this a little? (Inclduing the PGA acronym)

Hint - Jack Nicklaus.

>I'll never forget Griffith university with their 32 Transputer STFM. So the
>cover didn't fit anymore...What really surprised me was that it still ran
>GEM.

ACN in Holland were selling Atari transputer machines earlier this year.

Barry wilsontjb@cix.compulink.co.uk

880. Re: Signum! from right to left

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DGv7y7.HJn@cix.compulink.co.uk>
Source record: 157333

```
In message <46dua0$t2k@news.kth.se>, bw@vaxkab.e.kth.se said:
>==========
>comp.sys.atari.st #1362, 1575 chars, Oct 22 17:16 95
>From: bw@vaxkab.e.kth.se,
>>----------
>Article: 60391 of comp.sys.atari.st
>Path: cix.compulink.co.uk!news.compulink.co.uk!btnet!tank.news.pipex.net!pipex!dish.news.
pipex.net!pipex!news00.sunet.s>e!sunic!news99.sunet.se!news.kth.se!vaxkab.e.kth.se!bw
>From: bw@vaxkab.e.kth.se (Bertil)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Signum! from right to left
>Date: 22 Oct 1995 17:16:48 GMT
>Organization: Elektro, KTH (School of E.E., Royal Institute of Technology
>Lines: 22
>Sender: bw@vaxkab.e.kth.se (Bertilo)
>Distribution: world
>Message-ID: <46dua0$t2k@news.kth.se>
>References: <ftn_2.203.203.6_3086a70b_Lasse.Carlsson@lc-studio.ct.se>
>Reply-To: bw@vaxkab.e.kth.se (Bertil)
>NNTP-Posting-Host: exa.e.kth.se
>Mime-Version: 1.0
>Content-Type: text/plain; charset=iso-8859-1
>Content-Transfer-Encoding: 8bit
>X-Newsreader: mxrn 6.18-32
>
>
>>I want to be able to write from the right to the left in a
>>word processor. The only word processor I know of is Signum!. Signum! is not
>>able to work that way without a small utility/program. My question is:
>>Does anyone know the name of this small program (and perhaps where it is
>>available)?
>>Question no 2: Is there any other word processor that works in a similar way?
>
>It sounds as if you're still using the first version of Signum.
>In the latest version, "Signum 3", you can write from right
>to left without any special utility. I've never had occasion
>to try it though. By the way, Signum 3 is a completly rewritten
>program with lots of new features.
>
>As far as I know there's no other TOS-program for that can write
>form right to left.
>
>Kind regards
>
```

>Bertil Wennergren
>Sweden
>
>

881. AVALON - Digital Editing HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: sbushman@igc.net
Message-ID: <46c8ik$9f4@IRIS.igc.net>
Source record: 157334

I was wondering what in the heck AVALON is...I have heard many comments here and there, and I think that it may be something I can use...

I am looking for software which will read an AIF file off of my hardrive, and give me a wide spectrum display...the more bands the better! I need this to try and position my vocals, guitar, and bass in the holes that are left after the drums are recorded. I really need some type of AIF digital processing software. Also, does anybody know if DiNR or a similar noise elimination software package is available for falcon? It supposedly (on the Mac) takes three seconds of audible noise, and eliminates that exact waveform from your mix...thus taking any noise away (great for remastering old tapes!)

Also, can you use a CD writer like the pinnacle with the Falcon?

Shane

882. FDZT Key

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <5475_pbaker@mettav.demon.co.uk>
Source record: 157335
Body handling: Inline uuencoded payload not displayed: FDZT_KEY.ZIP

For all those requesting it...Here is the PD Freeze Dried Terminal Key

UUENCODED ZIP file follows..

Maybe someone can upload it to the ATARI FTP sites.

table
!"#$%&'()*+,-./0123456789:;<=>?
@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_

[Inline uuencoded payload not displayed: FDZT_KEY.ZIP]

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

883. Police RPG Manual

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: lattert@nbnet.nb.ca
Message-ID: <46e7nj$175q@darwin.nbnet.nb.ca>
Source record: 157336

Police RPG

Introduction:

The Point of this PBM (Play by mail) game is to allow those people who have always wanted be an undercover cop or a street cop etc.. but just couldn't find the badge, the car, or the really neat gun. It alows
people to escape from the pressures of modern day life. It's a place where people can get girlfriends or wives (Boyfriends, husbands.) without having to worry about what other's will think. It's a place where
people don't have to be afraid of messing up. This is called an RPG.

The way this RPG operates is through episodes. Each episode will be like an episode of Colombo or Sherlock Homes. Although they will last much longer. An episode will be assigned to a group of officers who's job is to track down the villain and arrest him.
Think of it as a lot of people writing a story, but taking turns. When it is your turn, you will right your section of the story.

Usually, when you write your section. You will include the other characters but will focus on yours as the main character. But to make the story interesting you should make yourself a super hero. You present yourself with problems and give your character weaknesses. And you usually leave off your section of the story when something dramatic is about to happen, and you let the next person to write try to
figure out how to solve this problem.
While this can be thought of like this, it isn't exactly the same. You don't have to wait for "your turn" before you write your addition to the story. You can write whenever you want. But don't hog all of the glory. Try to include other people in your section of the story.
An example is provided below:

There are three people John who controls his character Matthew, Peter who controls his character chuck, and Ray who controls his character Bob.

John and Peter are partners.
Bob is what can be considered, the villain.

John (Writes first)

Subject: California: Lytton: Matt and Chuck catch a dangerous speeder.

NRPG: Hi Peter, how was your vacation?

RPG:

Matthew pulled over the speeder. "How about you handle this one
Chuck."

(John is done writing.)

(Now Peter writes.)

Subject: California: Lytton: Chuck gets knocked out.

NRPG: My vacation was great.

RPG:
Chuck went to write a ticket but the speeder knocked him out.

And it continues like this, but definitely not as brief.
When you are writing, you don't only control your person
but other people too. You know how their characters may act or react
by reading the biography's of their characters. (Which will be given
to
you once you start on the same mission. Biographies tell the other
people how you character generally acts. Don't worry they're not as
long as you may think.)
You can not, however, make all the decisions for them. You
can do minor things like make their character chase a man into a
building or something, but you cannot make major discussions for
them. Ex: Make their character accept marriage proposals or have their

character killed.
You can put them in the position to answer to the proposal
and end your section of the story and then let them write their
section
which will include the answer, or if you ask them in advance, then you

are allowed to write their answer into your section of the story.

And vise-versa.

When writing in your section of the story you have to tell
others what your section of the story is about in the subject line as
shown above.

Remember, your characters have personal lives, too. Some may have
wives or whatever. When this occurs you are responsible for them. If
you bring a character like a wife that isn't controlled by anyone into
the
game, you are responsible for them.

Ex: Continuing on the fact that you have a wife which no one else
controlls.
Other people can write for her in their section of the story,

but not major things, just like with the real characters. You also control
her major actions. Say if you want her to get murdered or divorced or what ever, these characters that you own but don't have any "real" importance on the game. And you do not have to constantly include them in the story.

Characters like this are called NPC'S (Or Non Playing Characters.)

You may have as many of these as you want. You may also have as many PC's as you want (Playing characters, characters that you

control.) But just make sure that you can control all the players you have.

When posting you must post to at least three groups of people: 1. The other people that you are currently on a mission with.
2. Your GM (Explained later)
3. And your villain or groups of villains. If the Villain is a PC.

Yes it is possible to have an NPC Villain. If there is no one that currently wants to be a villain the NPC Villain is controlled by everyone.
And yes a villain can have NPC's for himself. Say hench men or whatever.

One last aspect of posting is writing to someone else while it doesn't have anything to do with the story. Say if you wanted to discuss your next move or discuss permission for marrying someone else's character or whatever. The Subject should have the words NRPG in it somewhere. Nrpg postings don't have to go to everyone or the Gm. Just to the person you want to talk to.

This concludes the basic posting. To understand more how this works check out the news group: alt.starfleet.rpg
Who knows you may even want to join that.
Warning: When visiting this news group refrain from posting unless you want to join.

GMs are people that read all the posts from people in the group. They make sure that there are no Psycho cops about or that no one is breaking the cop rules without any relation to the story. They can
also decide whether a cop should receive a promotion due to good work.
People that volunteer to be GMs usually have other PCs, however, you can not Gm for your self or a group containing yourself.

If you want to become a villain you must have had at least one promotion. You can not be a villain against your self or a group containing your self. You don't have to loose in the end but you can not

kill any one etc.. without their permission.

Positions are chosen by you. The following positions are
available:
Narcotics: Deals with stopping the flow of drugs. (Undercover work.)
Homicide: Deals with the investigations of deaths. (Undercover work.)
* Evidence Analysts: Deals with analyzing discovered evidence.
Street Cop: Patrols the streets.
* S.W.A.T: Back-up for officers that need it.
* Bomb Squad: Deals with the disarming of bombs.
* Dispatch: Tells other units where to go and what's going on with the

other units. Also gets bomb squads ready etc. per a calling in
officers
request.

And any others that may come about.

Anything marked with a star usually involves a person that should have

another PC, as those positions aren't as frequent as others.

The system also works in ranks, explained in the next form. If you
rank
high enough then you may become appointed Captain of Homicide or
Lieutenant of Narcotics....it's up to you and how hard you want to
work
as a cop.

To start your career as a police officer write to lattert@nbnet.nb.ca
with the information shown at the bottom of this form.
Use the subject: California: Oakhurst: Police Academy.
Write your arrival to the Police academy and what you are thinking the

whole time.

Here, you will get hands on experience on how to play our RPG. You
will get one day experience on the streets as a street cop. If you can

handle that then you will appointed to the Police Station as a rookie.

After you arrive at your desired position you will meet your captain,
latch on with a bunch of cops or maybe even one other cop....then you
begin a mission.

Beginning the mission:

Before you go off chasing a villain or group of villains you must be
informed of it. Board meetings are called before a mission begins.
You,
whoever else you want to bring on the mission, and the superior of
your division will meet. The superior will inform you of what your
current mission is. Then you and your peers set out on the mission.

The Procedures of a mission:

In order to start tracking down a villain it is advisable to visit the scene
of the crime to try to find evidence that may help you find what the evidence may be like or where he may be going. Now this may not always work but it is a good start.

Chain of Command:

Patrolman (Must patrol your city.....you promote from this position quickly.)
Detective (Are able to become a GM. Able to choose your division.)
Detective Second Grade
Sergeant (Rank needed to train cadets at the police Academy.)
Captain (Rank needed to head up Homicide.)
Lieutenant (Rank needed to head up Narcotics)
Chief Of Detectives
Deputy
Deputy Inspector
1st Commissioner (Needed to be in charge of a police station.)
Commissioner (Needed to be in charge of an entire state of stations.)
Admiral (Needed to Command all of the stations.)

Every so often all of the department heads will meet to discuss officer's performance or possible missions.

Note: If an officer can come up with a mission....he can email Admiral

Kristopher Parks or Admiral Matt Stevens and they will take it into consideration. Both of their address are lattert@nbnet.nb.ca

Current Police Stations:

Commissioner Ray Stevenson

California

Oakhurst Police Academy (Sergeant Dooley)
Lytton Police Department (1st Commissioner Jeff Arseaunalt)

(All of these peoples positions will be replaced once characters make the ranks. Also more police stations will come about when they are needed.)

When other police stations come about and if you are not happy at your current one you may request for a transfer from the superior of your division.

If this appeals to you.....write to me at lattert@nbnet.nb.ca
Include the information shown below:

Real Name:
Character Name:
Age:
Sex:
Physical Description:

Hobbies:
Likes:
Dislikes:
Ambitioned Position:
Email Address:

Remember the above information is for your character and not for you. (Except for real name which should be a name we can call you....of the

record.)

(In the ambitioned position area put either Homicide or whatever. Or another position you can think off.)

884. Le Redacteur 3.5 (english) For Sale!

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <Z3IkotY.johnhechtman@delphi.com>
Source record: 157337

***** LE REDACTEUR 3.5 (English version) FOR SALE *****
.
Latest version of Le Redacteur for sale. This is absolutely the
fastest word processor program I've seen for the Atari. It's used
extensively by French newspapers so each writer can have a stand-alone
program to work in. It has so many features I can't begin to enumerate
them. It has support for various fonts and symbols, reconfiguring the
keyboard, supports both bitmap and vector graphics. It also has a broad
variety of style and print options, creation and use of libraries, built-
in dictionary and a slew of support programs.Not to mention the 650 page
manual (grin). A special feature of Le Redacteur is that it will work in
both native printer fonts (for speed) _and_ use other fonts/graphics (for
enhanced quality).
.
This program sells for $149.95 at Toad, but this copy could be yours
for only $75 plus shipping! I got this copy in a trade deal and since I
use Papyrus, I have no need to learn another hi-power document processor!
Sorry, this price is firm (it's too low already) so don't try to haggle
with me about it. However, I might consider items in trade (grin).
.
Please send replies to my Internet address at Delphi - it's
"johnhechtman@delphi.com". Or you can call me at:
.
HOME - 212-586-4633 / WORK - 212-246-2444 - ask for John Hechtman

885. Spectre GCR / System

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DGvDFn.BuB@actrix.gen.nz>
Source record: 157338

I've been using System 6.0.5 on the Spectre GCR, which is fine, but I've noticed a lot of applications (the few that don't need system 7) need the enhanced sound of 6.0.7. Does this version run okay on the GCR, and if so, any ideas where I can get it, as info.apple.com only has v6.0.5 and 6.0.8 in useful versions. Anyone using 6.0.7 with good success?

Apparently 6.0.8 doesn't like the GCR, and apparently the best versions are 0.4, 0.5 and 0.7 but which are the advantages of each? How stable are they?

--
Steve Wells wells_s@kosmos.wcc.govt.nz Wellington, New Zealand
Honda GB-400 Murhpys' word is law! Acoustic Guitarist
Always expect the worst, you'll never be disappointed!

886. Munsie/Choplifter '95

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DGvDt4.DIA@actrix.gen.nz>
Source record: 157339

Several months ago, I sent my registration to Dave Munsie (Munsie Entertainment) for Square-Off and the "will be released any day now" Chop-Lifter '95. The disk for Square-Off never arrived, but I managed to email him and get the registration code that way. However, despite the fact that Choplifter '95 was due to be released several months ago, and was supposedly finished. I have heard nothing from him, and can't get a reply from him via any means. I need the money at the moment, so I'm getting pretty annoyed with the whole Shareware concept, as out of the couple of dozen programs I've registered, not a single one is still being actively supported. Most ceased to be supported about a month after I sent the money. And what with some of the obscene fees people charge for this software, I'm none too happy about it. (Mac shareware is substantially more expensive, and there's very little that isn't shareware, PD/freeware seems to be an alien concept on the mac).

Does anyone have any information on what Munsie Entertainment/Dave Munsie is doing? And what are my chances of either getting my game, or my money!?

--
Steve Wells wells_s@kosmos.wcc.govt.nz Wellington, New Zealand
Honda GB-400 Murhpys' word is law! Acoustic Guitarist
Always expect the worst, you'll never be disappointed!

887. Re: Linux?

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814364590_OASIS_@swampdog.demon.co.uk>
Source record: 157340

In article <70e_9510230105@flight.org>
CALLUM.LERWICK@flight.org (CALLUM LERWICK) said:-

>A giant chicken in the guise of Andrew Vesperman clucked:
>
>> Note, though, that you need at least a 68030 CPU to run it.
>
>... and an FPU! And lotsa RAM, and gobs of hard drive space...

I think I'll give a miss - I only wanted it for the text web browser so I could download a few html files to test on CAB. CAB's broken you see. I must be the only one who got it working first time, only to have it work twice ever. :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

888. ZipDrive interface?

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: Ian_Taylor@a2w.maus.de
Message-ID: <P23264@A2W.maus.de>
Source record: 157341

I was looking at an Iomega's ZipDrive with a parallel port interface, will this work on my MSTE?

Ian_Taylor@a2w.maus.de

889. Geneva 004/Neo 003

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: samy@io.org
Message-ID: <46e65e$pv1@ionews.io.org>
Source record: 157342

Hello all,

I finally found the Neodesk 003 patch disk on atari.archive - I've also noticed that the Geneva 004 patch is there put still in the New directory so it can't be ftped yet (how frustrating)_.

Has anyone gotten the AV server part of Neo 003 to work? I've been using Thing for a while under MultiTos and it works fine as an AV server but Neo 003 doesn't seem to work at all in this resepct - everything else seems fine though.

Anyone else have any experience with this?

Thanks,
Sam

890. Re: Linux?

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <814403716_OASIS_@chowgar.demon.co.uk>
Source record: 157343

In article <46db45$63e@gateway1.brisnet.org.au>
dancer@gateway1.brisnet.org.au (Andrew Vesperman) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>
>: I've been seeing things about Linux. Where can I find out more about it and
>: where can I get it?
>
>Most of the german Atari ftp sites carry it.
>
>A random sampling from off the top of my head:
>ftp.uni-erlangen.de
>ftp.uni-paderborn.de
>ftp.fu-berlin.de
>ftp.germany.eu.net
>
>At least one, probably several, of the above has it.
>
>Note, though, that you need at least a 68030 CPU to run it.
>
>Dancer
>

The best site to use as he is in the UK is src.doc.ic.ac.uk. In the
directory pub/linux (I think) there is a mirror of the tsx site that
has all the necessary files.

Regards.

--

```
*****************************************
* Simon Moore - smoore@chowgar.demon.co.uk *
*****************************************
```

891. looking for Carolina

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: Rein_Bakhuizen.van.den.Brink
Message-ID: <308a9044@p87.f503.n286.z2.fidonet>
Source record: 157344

Sometime ago I had the pleasure finding a nice CALAMUS typeface with a short notice attached to it. I tried to contact [december 1993] the designer but until now no results. Maybe someone might know whether he's still among us Atarians?

"Welcome to Carolina!

I Hope You Enjoy your stay.

Carolina is a Korinna look-alike that's as beautiful as its namesake. A whole lot of work went into making Carolina as sweet as can be. After several weeks spent with a ruler and protractor, a calculator, some photocopies and vague memories of high school algebra and geometry, it's finally done! I think that you'll agree that it was well worth the wait.
Carolina is named after the great state in which I live. I also chose the name Carolina because it evokes the same classic images as the font does (and it is also the font used on the South Carolina license plates).
Carolina makes for both a wonderfully decorative headlines and body texts with that charming Southern style. It's not only beautiful, it's functional.
Carolina is shareware and you know what that means. For as beautiful as Carolina is, I am only asking $11! As a bonus to all the nice people that send in their registration, I'll send out a disk with the Italic, Extended and Extended Italic versions thrown in.
My address is:
Mark N. Crislip
Box 5311
Columbia, SC 29250
If you have already sent in you registration for Opiate, I will send you Carolina for only $10. Or you can register Opiate & Carolina together for $21 and get the full sets of each. What a deal!

Any suggestions as to how to contact Mark Crislip are most welcome.

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ Bearboard Atari ST Fan BBS 010-4840224 ~ (2:286/503.87)

892. Re: Linux?

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <70e_9510230105@flight.org>
Source record: 157345

A giant chicken in the guise of Andrew Vesperman clucked:

> Note, though, that you need at least a 68030 CPU to run it.

... and an FPU! And lotsa RAM, and gobs of hard drive space...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

893. Re: UUCP on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FJWSBJALUP@dksoft.ping.dk>
Source record: 157346

In <4665jd$mm@cc1.uu.net> Stephen Hunt wrote:

>Is this possible? Is there UUCP software available for the ST series?
>

Sure.. Get Upoint and you have it all running.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\---/
**** NOTE NEW PHONENUMBER ****

894. Re: Zyxel ISDN versus Falcon problem

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FJWSBJAOUP@dksoft.ping.dk>
Source record: 157347

In <4666f9$l64@status.gen.nz> Mario Becroft wrote:

>Well, I don't really have much of a suggestion, but any thing must be
>better than nothing.
>
>AIUI, the Modem will use the first character of the AT command to
>determine the BPS rate of the computer. This is why you can switch the
>computer's rate without notifying the Modem, and it wil still respond to
>commands. Now, since your problem stops occuring after the first
>character has been typed, it seems to me thaht the Modem is having
>trouble detirmining the BPS rate of the computer. Once it figures it out
>(after 3 - 4 presses) the rest of course goes fine, as it only checks for
>the BPS rate on the first character. This suggests thaht perhaps there is
>a problem to do with this part of the modem, or something related.
>
>You might like ot try the Modem on a PC or Mac, and see if the problem
>still occurs. If it does, I would return the Modem, and get another one,
>as it seems to me that the Modem would most likely be faulty if it
>doesn't work on a PC or Mac either.
>
>I'm afraid this probably isn't all that useful, but maybe it will help
>you sort out the problem.
>

I know, and it seem like the problem is more serious than i thought.
I got a message from a Zyxel guy, and he told they are aware of the problem
as it happens on some machines where the serial signal isn't _enough_
stable for this new modem. The thing is, this new modem demands a 100%
stable signal, otherweise this problem will appear.
There is a fix around it, but the modem need to be hardware changed to
suit more unstable serial ports.

(Reading between the lines, it doesn't mean a fault in our computer. It's
simply because the modem ask more than what serialports normally
handle. Thats also why Zyxel will change this for free, whenever someone
is having this problem).

But thanks for your suggestion anyway. You're teori was absolutely correct
8-)

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|

```
\------------------------------------------------------------------------/
**** NOTE NEW PHONENUMBER ****
```

895. re: *** needed! one hard drive... ***

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3258rcain@nest.demon.co.uk>
Source record: 157348

On 22 Oct 95 matta@esu.edu wrote:

P.S.>> One more thing I'd like to say. I think we all deserve a
great
P.S.>>
pat
m> on the back for all the help we give each other on here. Every
time
m> I know I have a problem with my Atari I know the answer is just
a
m> newsgroup away. Every time I get in contact with people who
have
m> answers they are always happy to help and answer whatever they can,
no
m> matter how trivial or how completely baffling. I've belonged
to
m> newsgroups where half the people are too arrogant to help others
and
m> those others are too clueless to know thier shoelace from their
belt
m> buckle. This group on the other hand is full of knowlegable
people
m> who are happy to help others with any problems they may have. So
it
m> is with that in mind that I say "thanks" to all the people who
read
m> this group and answer posts. It truly
makes

This is one of the benefits of a virtually abandoned market place. Atarians
have learned to look after themselves in terms of software, hardware and
services. Great
atmosphere!

Roger
rcain@nest.demon.co.uk

--

896. Cubase Audio Manual

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: sbushman@igc.nim
Message-ID: <46c8n1$9f4@IRIS.igc.nim>
Source record: 157349

Does anybody know where I can find a manual for Cubase Audio Falcon...The guy I bought my setup from did not ever give me the manual, or some of the original disks (if there are more than 1). Anyway, Steinberg won't gie me a manual (or sell me one) because I did not originally register the software through them. I run into problems with the program every day, and I really need the manual or a copy. Please let me know if you can help.

Shane

897. Re: Spreadsheet Question

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: fezzy@iinem.com.au
Message-ID: <46c3q1$85c@jazz.iinem.com.au>
Source record: 157350

```
Walter Hellman (hellman@teleport.com) wrote:
: Hello All,
: Is there an ST spreadsheet now that will print the borderlines
: around cells to make a table with boxes? I know some of the newer word
: processors will make a table with the grid, but I don't know of a
: spreadsheet (or data base) that will.
: Thanks.

TEXEL will .... BUT.... it's only available in GERMAN.....
Demeo available at HENSA (and other sites)
Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinem.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
\*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **
```

898. AVALON - Digital Editing HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-10-22 00:00:00 UTC
From: sbushman@igc.nim
Message-ID: <46c8ik$9f4@IRIS.igc.nim>
Source record: 157351

I was wondering what in the heck AVALON is...I have heard many comments here and there, and I think that it may be something I can use...

I am looking for software which will read an AIF file off of my hardrive, and give me a wide spectrum display...the more bands the better! I need this to try and position my vocals, guitar, and bass in the holes that are left after the drums are recorded. I really need some type of AIF digital processing software. Also, does anybody know if DiNR or a similar noise elimination software package is available for falcon? It supposedly (on the Mac) takes three seconds of audible noise, and eliminates that exact waveform from your mix...thus taking any noise away (great for remastering old tapes!)

Also, can you use a CD writer like the pinnacle with the Falcon?

Shane

899. Re: Transputter query

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: dancer@gateway1.brisnet.org.au
Message-ID: <46dk0a$8p9@gateway1.brisnet.org.au>
Source record: 157203

David Stevenson (djs@jet.uk) wrote:
: CaPiTaLiSt <garrison@coventry.ac.uk> writes:
: >Does anyone remember Atari planning to release a transputter??

: The PGA banned transputters, so Atari dropped the idea.

Would you clarify this a little? (Inclduing the PGA acronym)

I'll never forget Griffith university with their 32 Transputer STFM. So the cover didn't fit anymore...What really surprised me was that it still ran GEM.

D

900. Re: CAB & Minix

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <46eojg$1f1@holly.cc.uleth.ca>
Source record: 157204

In article <814289764_OASIS_@xs4all.nl>, allmidd@xs4all.nl (Johan Middendorp) writes:
>In the CAB docs it is recommended to use a Minix partition to handle long HTML
>names better. As I am using Geneva 1.004 + MiNT + a Minix partition I wonder
>about the followuing part of the CAB docs:
>
>On Minix partitions the x-flag of the CAB.OVL file must be set otherwise the
>modul can not be started.
>
>How do I do that? BTW I have a CPX module "flags"
>
>Johan

CAB works with MiNT and Geneva? (???) (!!!) Wonderful news!

Jon

901. Sattelite prediction programme

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <46eotb$1f1@holly.cc.uleth.ca>
Source record: 157205

I used to have a wonderful programme for my ST that would estimate and display the location, path, and footprint of sattelites, given their initial position and speed, etc... I remember the documentation specifically mentioning that it was even better in a machine with an FPU (i.e., a TT) Since fiddling around with it, and deleting it, and getting a Falcon, and the passage of two years, I want to try it out again on my Falcon BUT I can't find it anywhere.

Anyone know where it may be found?

Jon

902. Re: PowerUp 2

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DGvqrB.KtH@cix.compulink.co.uk>
Source record: 157206

>Is anyone using the Falcon powerUp 2 accelerator? If so does it have a
>noticable speed increase and is it compatable with Falcon software?
>I would appreciate some information on this..

Yes it does make a noticeable difference, and I haven't experienced
any compatibility problems with it whatsoever.

Check out message 1039 in this newsgroup for more information.

Shaun

903. Re: Atari Buy/Sell group?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <46gqrq$19b@news.cc.ucf.edu>
Source record: 157207
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

szhays@boris.ucdavis.edu (Eric Hays) wrote:
>Gregor B Rochow (rochogb@eng.auburn.edu) wrote:
>
>: What newsgroup is the best spot for Atari Buy/Sell ads?
>: (both for posting them and finding them)
>
>Which reminds me, whatever happened to the plans for starting a new
>newsgroup specifically for this purpose? Last month several people voted
>in favor of doing this, but, as far as I know, no official request for
>votes was initiated.

I've been 'off the net' for awhile, but was there an official
CFI (Call For Votes) on this subject? It matters not to me but
do you really think there is enough traffic here to warrant a
separate For Sale/Wanted newsgroup? That's usually the deciding
factor for the majority to decide.

-Hutch-

904. Re: Changing partition size afterwards

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.814435846@aix7.rhrk.uni-kl.de>
Source record: 157208

thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:

>It seems this wasn't a good idea, as I suspected... =-(The drive was
>originally partitioned with HDdriver 3 software (which doesn't give me
>a chance to set the last sector of the partition manually). Apparently,

You can enter the sector size in partitins when you switch from MByte to
Sectors in the partitioning dialog box.

>ICD Pro, though recognized this partitioning correctly, and set in AHDI-
>compatible mode, isn't compatible with HDdriver/SCSItools-method of
>partitioning. My last partition disappeared completely, after ICDformat
>announced it had succesfully re-built this partition (larger than it used
>to be).

The method of HDDRIVER/SCSITOOL is fully Atari compatible, i. e. compliant
to the AHDI 3.00 Release notes from 1989. If other software has problems
with this partitioning scheme it is not AHDI compatible.

>Can it be done at all, afterwards? Is "re-build partition" only capable

If you don't want to loose your data on this partition it is not possible to
change its size. If the data are not important you can change the size with
a hard disk monitor.

```
**************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
**************************************************************************
```

905. Re: Linux?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <814440148.17673@saffron.imc.exec.nhs.uk>
Source record: 157209

CALLUM.LERWICK@flight.org (CALLUM LERWICK) wrote:
>A giant chicken in the guise of Andrew Vesperman clucked:
>
>> Note, though, that you need at least a 68030 CPU to run it.
>
>... and an FPU! And lotsa RAM, and gobs of hard drive space...

Sure an FPU, but I don't know about the RAM or the disk.. Perhaps if you want to run X you'll need lots of memory and disk, but Linux seems quite small and doesn't seem to need a lot of disk space. My root partition has about 3Mb of files, my /usr partition has about 20Mb - quite small really!

--Chris

906. Expansions wtd

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: triad@news.dorsai.org
Message-ID: <DGwAJ9.MwA@dorsai.org>
Source record: 157210

I have an Atari 1040 St
bare bones, and I'm looking for expansions, and dealers..
I need more memory, an external Disk Drive, maybe a HardDrive
and most importantly a New Mouse..
anyone who wants to sell any of the above leave me email
or let me know of any dealers in the us who still sell atari stuff..
thanks

907. Re: He's back! :)

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <46fpi3$5fm@epsilon.qmw.ac.uk>
Source record: 157211

On s9205525@otto.bf.rmit.edu.au, John Moon (s9205525@otto.bf.rmit.edu.au) typed away:
: : You cant keep a good man down! welcome back 8-) !

Who you talking about? :-)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

908. Re: Sattelite prediction programme

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DGw7ux.IpB@cf.ac.uk>
Source record: 157212

If you can't find it, email me and I'll send you a copy. Yes it does use the FPU on a TT or falcon, works in any rez and also under MagiC.

Simon

909. Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <46fr5s$8ml@epsilon.qmw.ac.uk>
Source record: 157213

I have various ST and Falcon hardware and software for sale.... please
mail me for more info. Also books and magazines for sale.

Best Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

910. TEXEL Info

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <46frht$i55@osiris.wu-wien.ac.at>
Source record: 157214

Hi!

Due to the many replies I got I promised to make the follwing two
staetements abozt TEXEL, the new, once to become EXCEL like Spreadsheet:

1) I have nothing to do with the development of the program or the
people/company, who ahve published it. I am merely a simple user.

2) The author is Thomas Much, the manula was written by Goetz Hoffart!
The e malil adresses for any inquiries are

Thomas_Much@ka2.maus.de
Goetz_Hoffart@fr.maus.de

The program is published by
Apllication Systems heidelberg
PF 1026 46
D 69016 Heidelberg
Germany

As you know, aliitle pressure might always help to get the neglish version.

Regards,

Alfred

911. Re: FS: TruePaint.

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <46fspc$mf4@m1.cs.man.ac.uk>
Source record: 157215

In article <5-Bko4e.ari2550@delphi.com>, Ari Feldman <ari2550@delphi.com> writes:
>
>No offense, but you should just give the True Paint package away!
>IMHO it was one of the worst painting programs ever released for the
>Atari series - buggy and featureless is not a winning combination.

I wouldn't call it featureless... It was the first art package to support
all colour modes on the Falcon...

Yes, not a great program, but not too bad - for the Falcon. (not much good
for an ST - gem is to slow, and its main advantage disappears...)

Anthony
--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2 available from WWW page... UUE'd on request...
---

912. Re: MagicMac and hard drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <ACB1407B9668A7501@mon2-01.planete.net>
Source record: 157216

In article <DGtIr1.5BH@freenet.carleton.ca>,
az822@FreeNet.Carleton.CA (Angus P. Armstrong) wrote:

>I've got MagicMac (demo) running on my Powermac, and am wondering if I can
>simply plug in my external SCSI drive and read directly or does the
>drive have to be Mac formatted before I put Atari stuff back on it
>
>Any advice would be greatly appreciated. Right now SCSI Probe tells me
>that it reads a SCSI device but says there is no data on it!

With the demo of MagiCMac you can only access to the drive C (Magic_C) and
the floppy drive.
With the full version of MagiCMac you also access folders and drives in
format Mac, and SCSI drives in format Atari (AHDI compatible). Even the
CD-Rom can be used.
So I have folders on the Mac disk which are used by MagiC as Atari drives,
and I use Atari formated Syquest.

And an Atari Syquest cartridge (or hard drive) will not be recognized under
Mac mode, it's normal, but it's fully usable by MagiC.
But only with the full version.

Hope this helps.

Jean Jacques Ardoino
jja@pressimage.fr

913. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <46g4ls$q1c@news.iesd.auc.dk>
Source record: 157217

In article <DGuBtL.H8B@ridgecrest.ca.us>, Michael Grove <mgrove@owens.ridgecrest.ca.us>
writes:
> williamssg@cf.ac.uk (Dr Simon G.K. Williams) wrote:
>
> Not true. Videomaster works fine in the FastRam of my Falcon
> (Mighty Sonic 32megs). With fastram and about 12 megs of useable
> ST ram, Videomaster has 44 megs to fill. Apex
> for some reason only see about 23 megs. Apex and it's players
> work well up there as do the Videomaster players. How do I know
> they reside and run in fastram? Where else would a 30meg animation
> fit?
> Now lets see how Expose works :)
>
> Mike

Does your Mighty Sonic at 32 Mhz work with the DSP ?

I`ve heard that some had the problem....

By the way, how much does your Falcon run at 32 Mhz with FastRAM ?

Is it comfortable to run in - say 912x720 in 256 colors when running programs
from FastRAM ?

Keep Cool and Flying...

ChainXOR...

914. Re: Geneva 004/Neo 003

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <46g663$5qk@whitbeck.ncl.ac.uk>
Source record: 157218

Samy A. Mesbah (samy@io.org) wrote:

> I finally found the Neodesk 003 patch disk on atari.archive - I've also
> noticed that the Geneva 004 patch is there put still in the New directory
> so it can't be ftped yet (how frustrating)_.

Try ftp.uni-kl.de instead.
I must say though that I am very disappointed with the 'MiNT-compatible' version of GEneva - if the demo is anything to go by. It crashes every 5 minutes or so, requiring a complete re-boot. It wont run Thing without MiNT.

It is very fast, much faster than AES4.1 - but AES4.1 runs stabley for hours on end, and is compatible with almost evrything. Geneva is VERY unstable at the moment....major bummer, I considered buying it to use instead of AES4.1, but it's not nearly reliable enough.

Even without MiNT, it bums out loads, and locks if you load Fsearch. And CLA's colour icons don't work right under Geneva (they are ok under TOS4, AES4.1 and MagicMac).

Craig.
(disappointed)

915. Re: Quantum Fireball 1080?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <46g7uj$li9@batph8.bnr.ca>
Source record: 157219

In article <ftn_2.200.136.5$fidonet.org_308adbf9_Claes.Holmerup@p5.dada.ct.se>,
Claes Holmerup <claes.holmerup@p5.dada.ct.se> wrote:
>To: troyc@bnr.ca (Troy Carpenter)
>
>Hi Troy,
>You wrote:
>
> > I just got a Quantum Fireball 1080 1 Gig drive. However, I cannot
> > get it to work! If I attach it following the directions, it just sits
> > there, either in the internal or external. My other Seagate registers,
> > but not the Quantum.
> >
> > Does anyone have this drive? How did you get it to work? Did I just
> > get a bad drive, or is there some problem with it? That would be too
> > bad, especially since the price dropped to $299.
>
>There has been a lot of trouble with the new models from Quantum. They work
>perfectly, but there seems to be a problem when using them with Atari
>computers. I participate in some German areas too and if I've understood
>correctly, the problem is something called 'arbitration'. These HD's can't be
>handled by the regular driver, but the latest SCSI-tools can handle it
>according to the Germans (maybe the latest ICD drivers too?). The next problem
>is that you can never boot from these HD's - you'll have to boot from another
>hard disk, that contains the SCSI-tools driver...

This is consistant with what I have learned. SCSI-3 introduced bus
arbitration, which the Atari HARDWARE does not do (didn't know about it in
1990 or so when the TT was designed!). However, the newer SOFTWARE drivers
can do this. For this reason you can never boot off of a SCSI-3 drive, but
you can still use it once your driver loads (given it's one of the new kinds).

>I usually recommend people not to buy the Quantum drives because there is so
>much trouble getting them to work. I use Conner disks myself and they run like
>clockwork. I believe that most other drives work too.

I have found many people using the newer Quantums, but they have the newer
HD drivers, and they still use one of their older drives for booting
purposes.

Anyway, to put closure on my story, I sent the Fireball back and got a
Trailblazer. The Trailblazer is only 850 megs, but it is listed by Quantum
as a SCSI-2 drive, not SCSI-3, and therefore should work as a boot drive.
We'll see what happens when it gets here.

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR

"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

916. Re: FS: TruePaint.

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <DGwr43.Dr8@westminster.ac.uk>
Source record: 157220

Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
: In article <5-Bko4e.ari2550@delphi.com>, Ari Feldman <ari2550@delphi.com> writes:

: >No offense, but you should just give the True Paint package away!

Wish I knew someone with a Falcon in real life. Sniff sniff. 8-(

: >IMHO it was one of the worst painting programs ever released for the
: >Atari series - buggy and featureless is not a winning combination.

Err....I wouldn't say that. Mine is not buggy and I've done some very useful
stuff with it. Not serious art master-pieces but diagrams and things that I
refuse to do on my Pentium at work. (Never been a real artist type though)

: I wouldn't call it featureless... It was the first art package to support
: all colour modes on the Falcon...

Yeah. Go geddum. 8-)

: Yes, not a great program, but not too bad - for the Falcon. (not much good
: for an ST - gem is to slow, and its main advantage disappears...)

S'pose so.

But I'm sure I can offer a resonable price to someone who wants it.
Sell Sell.

I've no need for it anymore cos I just bought Apex. 8-)

Phil.
--
/*--*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703

Atari Falcon030 4mb/120HD/FPU

917. Re: Cubase Manual

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <46gbks$r6d@preeda.internex.net.au>
Source record: 157221

Steve Campbell (stevec@funkitup.bri.hp.com) wrote:

Sorry, i dont know of any PIRATE BBS's where you can get it!!!!!

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

918. WANTED: 720K floppy for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: tmis1692@altair.selu.edu
Message-ID: <1995Oct23.083345.354@altair.selu.edu>
Source record: 157222

I am looking for a 720KB floppy disk drive for an Atari 1040ST.

Thanks

Kevin Calmes - tmis1692@selu.edu

919. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <46ggrc$rne@news1.halcyon.com>
Source record: 157223

>Mickey Boyd (boyd@gauss.math.fsu.edu) (boyd@math.fsu.edu) wrote on 14.10.95:
>
>>STonX is cool! I just installed it on my Linux box, and it worked on
>>the first try. I used WinX to burn a TOS image from my MegaSTE, and
>>encountered no problems whatsoever (I'm using the Linux binary

I'm sure you get a warm fuzzy feeling inside knowing that you've just pirated your TOS ROMs and have the balls to brag about it on the Internet. Don't be surprised if some people come knocking on your door soon.

Unfortunately the makers of legitimate Atari ST emulators (Gemulator, Magic Mac, Janus, etc) don't have the luxury of selling products that use pirated TOS ROMs. I'm sure we'd all like to, but because we don't care to have lawsuits on hands, we use either legitimate TOS ROMs or as in the case of Magic Mac, write a new OS.

So all I have to say is it's rather foolish of you to go on the Internet and admit to being a pirate. Unfortunately the makers of STonX don't appear to have any regard for copyright laws either.

I've said it before, and I'll say it again, Atari users are all a bunch of damn pirates.

- Darek

--
==========
Darek Mihocka, god of PC Xformer and Gemulator, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

920. Atari Games For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <46ghkk$oir@DGS.dgsys.com>
Source record: 157224

ST Software for sale (all items come with original disks and docs
except where noted):

Elite 9
Epic 9
Legend 9
Warlock 5
Baal 5
The Killing Game Show 6
Rick Dangerous 7
Rick Dangerous 2 6
Awesome 6
Parasol Stars 6
Captain Blood (not STe) 7
The Gold of the Aztecs 8
Stunt Car Racer (not STe) 8
Xenon 2 8
Dark Castle 6
Hole-In-One 5
Lemmings 9
Sleepwalker 8
Terrorpods 5
Lost Dutchman Mine 7
10th Frame 6
Gauntlet II 8
Vroom 9
Super Off Road 6
King's Quest II 6
Leisure Suit Larry II 6
Oids 7
Paperboy 7
Toobin' 7
Anarchy 8
Speedball 2 9
Defender of the Crown (no docs) 3
Arcade Fever (Stormlord & Onslaught) 5
Super Space Invaders 5
Oblivion 3
Paradroid 90 5
Shanghai (no docs) 3
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per total order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332
Tel 703-533-2132
Fax 703-538-4598

--
Marshall Lake - TEAM Software - mlake@dgs.dgsys.com

921. FS:Atari Stacy 2 w/4mb,340 mb HD

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: Robert Beauchea <74030.747@CompuServe.COM>
Message-ID: <46ghquflo1@mhade.production.compuserve.com>
Source record: 157225

For Sale!

Atari STacy 2 w:

4 mb memory

340mb internal Seagate SCSI HD

ICD ADspeed 16mhz CPU upgrade

1 hour NICAD battery

Carrying case

ICD Link2 for external SCSI devices

Works great, not a scratch on it.

$995 or BO

Reply to 74030,747@compuserve.com

or call

908-572-2372 ask for Bob

--
Bob Beauchea

922. Re: Atari & Kurzweill K2000S

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <46gjq7$q10@madeline.INS.CWRU.Edu>
Source record: 157226

>Kula Bocca (kulabocca@aol.com) wrote:
>: Anyone out there use both?
>
>--
>
>I use a k-2000 and a 1040 STE. I do my sampling on a
>EPS 16+ and transfer my samples over to the k2k via
>floppy.

I use a Falcon/Mega 4 with my K2000s and an EPS Classic.

I have found a world of compatibility between the platforms through the Falcon recognizing and being able to manipulate KRZ files, the Kurzweil being able to use EPS files, and the Mega4 using Disk-Wizard being able to do almost EVERYTHING with EPS files . . .

There is a very nice PD program called MODFILE that will take all the instruments from a mod file and sends it via MIDI to your K2000 as individual samples and creates keymaps along the way! Really interesting- of course, you must have high quality MOD samples in the first place to have any usable products. . .

--
~ ~
Sanjay Parker Instrumental Networking K2000/EPS/More!
Showcase Studios For the 21st Century 216/481-1161
~ ~

923. RE: Sattelite prediction programme

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: p_keller@ids.net
Message-ID: <46gmnr$rrh@paperboy.ids.net>
Source record: 157227

In Article <46eotb$1f1@holly.cc.uleth.ca>
brenjb@hg.uleth.ca writes:
> I used to have a wonderful programme for my ST that would estimate and
>display the location, path, and footprint of sattelites, given their initial
>position and speed, etc... I remember the documentation specifically
>mentioning that it was even better in a machine with an FPU (i.e., a TT)
>Since fiddling around with it, and deleting it, and getting a Falcon, and
>the passage of two years, I want to try it out again on my Falcon BUT I can't
>find it anywhere.
>
> Anyone know where it may be found?
>
> Jon
Well, I'm not sure if it's there, but there's some astronomy stuff at the
umich.edu mirror..

So that'd be wuarchive.wustl.edu systems/atari/umich.edu/applications/astronomy

Hope that helps... Pete

924. Re: UUCP on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <FJXKFBDFUP@kether.snafu.de>
Source record: 157228

In <4665jd$mm@cc1.uu.net> Stephen Hunt wrote:

>Is this possible? Is there UUCP software available for the ST series?

Yes, take UPOINT, its the easiest way to run somthing UUCP like and in GEM,
there is also something for MINT..how does it called... sorry couldn't remember.

CIAO
Renï¿½

>* rene_ceron-palomino@b.maus.de -*- Geburah@kether.snafu.de *<

925. GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: Elmar Vogt <elmar.vogt@rzmail.rrze.uni-erlangen.de>
Message-ID: <46g2ho$1pf@rznews.rrze.uni-erlangen.de>
Source record: 157229

Howdy!

I dimly remember there once was a PC produced by Schneider, which
would be shipped with GEM installed.
Does anybody know whether this was an IBM-compatible, and whether there
were GEM versions for PC's ever? Is there still any support for it?

Just wondering, since it might be a way to give the ST a new live-
with its GEM/TOS controlling a PC-zombie... :-)

Cheers,

Elmar

--
Elmar Vogt
Dept. for Environmental Processing Technology and Recycling
University of Erlangen, Germany

e-mail (unstable account!):
vogt@nt.e-technik.uni-erlangen.de

926. Re: Help! Can't print web-pages! Or can i?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <46gqka$19b@news.cc.ucf.edu>
Source record: 157230

a2124874@athena.rrz.Uni-Koeln.DE (Andreas Schwartmann) wrote:
>
>i'm looking for a program, with which i can print web-pages in html
>format on my epson lq 550. Any ideas?

To print in html format (with graphics and all), you need a
postscript-compatible printer, AFAIK. 'Course, that may depend
on which browser you are using.

-Hutch-

927. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <46gr21$19b@news.cc.ucf.edu>
Source record: 157231

ag352@ccn.cs.dal.ca (John S. Gray) wrote:
>I wonder if the new IOMEGA ZIP drives will red from and/or write to the
>older 21 mB floptical diskettes from a couple of years back.

In a word, "No." The data cartridges and drive mechanisms are
entirely different.

-Hutch-

928. Re: German Omicron Basic ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <46gs4o$19b@news.cc.ucf.edu>
Source record: 157232

rochogb@eng.auburn.edu (Gregor B Rochow) wrote:
>
>Has the German-designed Omicron Basic, which was packed with
>all STs for several years in Europe, ever been seen in the U.S.?

I did a review of Omicron BASIC for Start magazine several years
ago, back when Antic Publishing was considering picking up the
U.S. distribution rights for it (they never did, BTW). It's never
been distributed in the US, AFAIK.

>Does anyone know if it would now be public domain? (since one didn't pay extra
>for it).

Legally speaking, including it with the machine most certainly does
NOT make it public domain. It just gives you, the user, a license to
use it. But if Omicron is out of business, I wouldn't worry about it.

-Hutch-

929. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DGx3oE.666@cix.compulink.co.uk>
Source record: 157233

>> Not true. Videomaster works fine in the FastRam of my Falcon
>> (Mighty Sonic 32megs). With fastram and about 12 megs of useable
>> ST ram, Videomaster has 44 megs to fill.

So where did you get the Mighty Sonic board from, are they still
available?

I spent an age trying to track one of these down, and had to settle
for PowerUp2, which is fine, but it's the ability to fit FastRam that
I'm after.

TIA,

Shaun

930. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DGx42A.7ps@cix.compulink.co.uk>
Source record: 157234

> Unfortunately the makers of legitimate Atari ST emulators (Gemulator,
> Magic Mac, Janus, etc) don't have the luxury of selling products that
> use pirated TOS ROMs. I'm sure we'd all like to, but because we don't
> care to have lawsuits on hands, we use either legitimate TOS ROMs
> or as in the case of Magic Mac, write a new OS.
The likes of your Gemulator are _sold_, and are _sold_ with a (legit.) copy
of TOS. Whereas...

> Internet and admit to being a pirate. Unfortunately the makers of
> STonX don't appear to have any regard for copyright laws either.
STonX does _NOT_ come with a TOS image, it is up to you to use your OWN
copy. It is after all, for private use - I'm sure, for instance, that most
commercial software would not preclude you from installing there latest
program on your laptop _and_ home unit - would _you_ buy two copies?

> I've said it before, and I'll say it again, Atari users are all a bunch
> of damn pirates.
smiley?

Mark

931. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <46h29c$dqh@gti.gti.net>
Source record: 157235

Darek Mihocka (brasoft@coho.halcyon.com) wrote:
: >Mickey Boyd (boyd@gauss.math.fsu.edu) (boyd@math.fsu.edu) wrote on 14.10.95:
: >
: >>STonX is cool! I just installed it on my Linux box, and it worked on
: >>the first try. I used WinX to burn a TOS image from my MegaSTE, and
: >>encountered no problems whatsoever (I'm using the Linux binary

: I'm sure you get a warm fuzzy feeling inside knowing that you've just
: pirated your TOS ROMs and have the balls to brag about it on the
: Internet. Don't be surprised if some people come knocking on your door
: soon.

I am not sure what is illegal about this. It is his machine, he owns
the machine that the TOS ROMs are in. He didn't go out and get someone
elses machine and make a copy of the ROMs. Most software vendors allow
you to make copies of the software, under some of the following common
stipulations:

The copy is for archival purposes. ie: backup. This doesn't work here.

The copy is to be used on one system AT A TIME. In other words, you
can run multible systems, so long as only one is in use at a time.
Like a laptop versus a desktop. Win95 license allows you to install
Win95 on your desktop at work, and your laptop at home, because there
is a small chance that you are going to use both at the same time.

I would like to know the outcome of this. I currently have two
machines: an STe, that is dead; a Falcon that works. Since STonX
can't use TOS 4.04 (Falcon), I can use the STe. As a matter of fact,
the TOS 2.06 ROMs for the STe are not even in the machine. Since the
machine is dead, if and when I toss it, I still want to keep the
TOS 2.06 since I paid $60 for them.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

932. Re: help with stik needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <5481_hsideras@mettav.demon.co.uk>
Source record: 157236

Hi henkvdg@news.metropolis.nl, on 21 Oct 95 you wrote:

h> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
h> : *Hi Danny*, on 20 Oct 95 you wrote:
: e>> The www107.zip distribution on hensa has cab.ovl in it.. I added it
: e>> in before uploading.:-) Therefore, for the full version of
: e>> www107.zip, go to hensa.
h>
h> : Could you give us a clue as to the directory we can find it in? It
h> : would be so convenient if you could do this when you mention it in
h> : your messages so that I can bung a BATCHFTP request in for it rather
h> : than hanging about online
h> If I remember well: /pub/atari/tos/q/q126/

Thanks Henk - grabbed it from elsewhere now.

regards * InterNet: sidcelery@cix.compulink.co.uk *
%%*%*%*%* # hsideras@mettav.demon.co.uk #
% Harry S % * also: 2:254/108.16@fidonet.org *
%%*%*%*%* # 90:102/143.0@nest.ftn #
* 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

933. Re: TOS upgrade on an STe ....aaaarrrgggh!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <814411328_OASIS_@pwomar.demon.co.uk>
Source record: 157237

In article <465736$h0t@info.curtin.edu.au>
zrollinso@cuppa.curtin.edu.au said:-

>I just got my TOS 2.06 upgrade for my 520 STe only to find that the upgrade
>doesn't work on my motherboard.
>
>The Supplied ROMs are marked
>
>TOS 2.6 EO
>MYF UK U207
>
>and
>
>TOS 2.6 EE
>MYF UK U206
>
>When the Atari tries to boot I get a black box in the top left of the screen
>then three bombs appear and the reboot sequence starts again.
>
>This, so I have been told, indicates that the chips are in the right way around
>but will not work with my motherboard - great!
>
>Now, it seems that there is an adapter available from Analogic Computing in the
>UK which enables these roms to work and also allows switching between the new
>and old roms.
>
>Does anybody know about this?

Yep i use it all the time. It's just a faitly simple board that you have to push
(pretty damn hard!) into your sockets and if possible connect a wire with a clip
to the bottom left or your ST which allows your ST to reset when you change Tos
versions rather than just crashing! It's a really good board, I got mine with
ROMs for about 60UKP, i think one without the ROMs is about 20-30 I love it!

>Apparently the board mounts into the original rom sockets.
>
>If this is true, it must be possible to mount header sockets into the original
>sockets and remove or join legs or something to achieve the same affect.
>
>Can anybody help?
>
>
>Thanks
>
>

>Steven Rollinson
>Steve.Rollinson@MIS.WMC.wmc.telememo.au
>

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo
---

934. Re: STiK problems with certain httpd's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <FJXPDHAPUP@urban.prima.ruhr.de>
Source record: 157238

In <46avcd$1dbu@columba.udac.uu.se> Stig Norin wrote:

>Jo Even Skarstein (josk@stud.unit.no) wrote:
>
>: When I try to access certain http-servers CAB doesn't download anything! It
>: just displays the Received 0/0 message forever. Is this a problem with STiK
>: not being compatible with all http-daemons, or is it just my setup?

>
>Yes. I have the same problem as you, After a lot of job I mananged to get STIK
>working but only with some homepages. I don't know what do do but I'll try
>to connect to yours.

It's the same with me - so it really seems to be a problem with the
programm. But with some http-pages I noticed, that it worked after trying
it three or four times. (So I wonder if it also could be something to
do with the files in the cache of the home-server?)

But also I'm still not sure what the best configuration for stik is. If
anybody could give me some hints about the tcp/ip parameters I'd be very
thankful.
bye

935. Trade: Atari 520ST + for ..?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: jjsosnin@cs.millersv.edu
Message-ID: <46gi6j$chl@jake.esu.edu>
Source record: 157239

I picked up an Atari 520ST at a yard sale, took it home, and played this nifty shareware Asteroids game on it. Then it stopped, and ever since I can't get it working. I have no idea what is wrong with it, but I really don't have the time to play with it. If you want it, I'll trade it for just about ANYTHING.

What I have: Atari 520ST, mouse, 2 floppy drives, and a color monitor. The monitor seems pretty nice, if I could get a cable that would let me use RCA plugs on it, it would be a nice little VCR/game monitor.

What I want: Anything. What I REALLY want are any LJN AD&D action figures from around 1983-1985. Other than that, if you have something sitting around and you want this, let me know and it's yours. You may have to help with shipping costs depending on what the trade is for (if you trade be a candy bar, you will have to pay shipping).

Hope someone can find a use for it...

Josh

936. ANY UTAH ATARIAN?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: Felipe Pinto <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.951023112326.25867A-100000@acs2.byu.edu>
Source record: 157240

Let me know through direct mail at fpinto@cougarnet.byu.edu

Best Regards!

937. Re: magicmac and powerpc?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <46gu9a$19b@news.cc.ucf.edu>
Source record: 157241

vegard@interlink.no (Vegard Hofsoy) wrote:
>
>I have the "FAT" binary full version of MagicMac up and running on my
>7100/80 with no problems (except itï¿½s german language, the english version
>was not yet available...). Itï¿½s not quite as fast as when I tested it on a
>660 AV 040 Mac, but fast *enough*. :-) Roughly three times the speed of a
>TT, and 10 times as fast as my MSTE (GEMBench). I even got the GFA
>interpreter running perfectly using Reiner Rosins "A La Card"!

OK, what is Reiner Rosins "A La Card?" I've never heard of it. If there
is a way to run GFA via MagicMac, I'm definitely interested.

-Hutch-

938. SM-124 For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: ola@aegis.nitco.com
Message-ID: <ola.45.0002E621@aegis.nitco.com>
Source record: 157242

SM-124 Monitor For Sale $50.oo plus shipping

939. Re: Spectre GCR / System

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.195.0010D1DF@cfcsc.dnd.ca>
Source record: 157243

In article <DGvDFn.BuB@actrix.gen.nz> steve_w@atlantis.actrix.gen.nz (Steve Wells) writes:
>I've been using System 6.0.5 on the Spectre GCR, which is fine, but I've
>noticed a lot of applications (the few that don't need system 7) need the
>enhanced sound of 6.0.7. Does this version run okay on the GCR, and if
>so, any ideas where I can get it, as info.apple.com only has v6.0.5 and
>6.0.8 in useful versions. Anyone using 6.0.7 with good success?
>Apparently 6.0.8 doesn't like the GCR, and apparently the best versions
>are 0.4, 0.5 and 0.7 but which are the advantages of each? How stable
>are they?
GCR doesn't like 6.08?
I use it because of the version of HyperCard I am using, and I haven't seen
any problems. Of course I just use it for that so I'm not doing another tricky
:^)
I use 6.03, 6.04, 6.07, 6.08
6.07 does seem pretty stable, as does 6.04. Don't know why I have so many
version, I guess because I can :^)

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

940. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814471924_OASIS_@swampdog.demon.co.uk>
Source record: 157244

In article <46g2ho$1pf@rznews.rrze.uni-erlangen.de>
Elmar Vogt <elmar.vogt@rzmail.rrze.uni-erlangen.de> said:-

>I dimly remember there once was a PC produced by Schneider, which
>would be shipped with GEM installed.
>Does anybody know whether this was an IBM-compatible, and whether there
>were GEM versions for PC's ever? Is there still any support for it?
>
>Just wondering, since it might be a way to give the ST a new live-
>with its GEM/TOS controlling a PC-zombie... :-)

Amstrad produced a PC that ran GEM in the UK years back. I think it was for
an AT, or maybe a 286. It might be worth checking that out.

--

Guy Harrison

guy@swampdog.demon.co.uk

941. Re: CAB & Minix

Newsgroup: comp.sys.atari.st
Date: 1995-10-23 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <814471200_OASIS_@xs4all.nl>
Source record: 157245

In article <46eojg$1f1@holly.cc.uleth.ca>
brenjb@hg.uleth.ca said:-

>In article <814289764_OASIS_@xs4all.nl>, allmidd@xs4all.nl (Johan Middendorp) writes:
>>In the CAB docs it is recommended to use a Minix partition to handle long HTML
>>names better. As I am using Geneva 1.004 + MiNT + a Minix partition I wonder
>>about the followuing part of the CAB docs:
>>
>>On Minix partitions the x-flag of the CAB.OVL file must be set otherwise the
>>modul can not be started.
>>

>
> CAB works with MiNT and Geneva? (???) (!!!) Wonderful news!
>
1. I received already some advice as how to solve this problem (use chmod
:=))
2. I only stated that Geneva (1.04 that is) works with MiNt. It certainly
does although there are more compatibility problems than with the GENEVA-TOS
combination (and it's slower).
When I get CAB working from a Minix partition I let you know

Johan

--

---

allmidd@xs4all.nl is the address of Johan & Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes you anywhere"
Albert Einstein
---

942. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <308c2d6a11089e00@xs4all.nl>
Source record: 157246

sinclap2954@cobra (sinclap2954@cobra.uni.edu) wrote:
>
>In what way I am full of shit? You are the one in denial...

You? Full of Shit? In all ways one could imagine, Peter...

> Who needs 64-bit titles? That's why I love my Jag !

Who needs a _parallel port_ ? That's why I love my Mac !

>The Atari Jihad..not as powerful as Iran, but equaly fanatical!

The Mac Posse...not as crap as Sinclap, but still ludicrous!

>
> BeBox(?)
^^^^^
Don't pride yourself with one of these 'till you actually got one, Chinclap

> Peter Sinclair-Day Macintosh Performa 636
> University of Northern Iowa PowerBook 150
> Graduate School of Library/Curriculum and Information Science
> Http://w3.nai.net/~asincla/home.htm
^^^^
HOME ! Yes ! You got that one right, Sinclope ! Go _HOME_ !

> Saying Windows 95 is equal to Macintosh is like finding a potato that looks
>like Jesus and believing you've witnessed the second comming.
> -Guy Kawasaki

What Windows95 does to Computers equals what Sinclap does to Newsgroup-reading:
It makes it tiresome, aggravating and ludicrous all at the same time.
-Me

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

943. Re: MagicMac and hard drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DGxnuM.4py@ridgecrest.ca.us>
Source record: 157247

az822@FreeNet.Carleton.CA (Angus P. Armstrong) wrote:
>
>I've got MagicMac (demo) running on my Powermac, and am wondering if I
can
>simply plug in my external SCSI drive and read directly or does the
>drive have to be Mac formatted before I put Atari stuff back on it
>
>Any advice would be greatly appreciated. Right now SCSI Probe tells me
>that it reads a SCSI device but says there is no data on it!
>
>Thanks to all
>
>Angus

I don't know about the demo, but with the working version
just plug in a AHDI formatted drive and MagicC can read it.
(But the Mac OS can't).

Mike

944. fs; Atari 5200 system with games

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: salimk@bnr.ca
Message-ID: <46jdqc$qog@bcrkh13.bnr.ca>
Source record: 157248
Cross-posted to: ga.forsale,att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,misc.kids.computer

Atari 5200 with 5 game cartiridges - joy stick - controller
- powersupply -all in excellent conditon

$55 + s & h

Salim Khan
salimk@bnr.ca
Bell Northern Research Inc. Norcross, Georgia

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins in this post, or for that matter anywhere.

945. Re: Help! What is partition size limit on TT harddrive?

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DGyK9z.HLG@cf.ac.uk>
Source record: 157249
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Phew, I've started something here! I wonder how long this thread will continue! I'm interested in later versions of HDDRiver above 3.51, which I purchased from Sys Solutions and was told it was the latest version (2 weeks ago)....

A

946. Re: 2 IDE drives on Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.814521998@aix7.rhrk.uni-kl.de>
Source record: 157250

thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:

>A nice surprise... Though HDdriver's documentation claimed that the Falcon
>hardware doesn't support IDE-ID 1, it seems to do it no matter what they
>say!

Does it really say so? Then this is a typo or so in the English manual. At
least the German manual does not say anything about it, or does it?

>I connected two large Seagate IDE-drives as "master and a slave" - and
>bingo! No problems at all. Both HUSHI 6.09 and HDdriver immediately
>recognized these drives (a 540 MB Decathlon drive and a 420 MB ST3491A)
>, and Falcon worked perfectly.

That's the way it's supposed to be.

>I wonder, how an IDE CD-ROM might function as IDE id 1... ;-) ?

I'm quite sure CDTOOL by Hard&Soft can handle this. Hard disk drivers don't
support CD-ROMs, of course.

```
**************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
**************************************************************************
```

947. Mega STe dips

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: laramary@er5.rutgers.edu
Message-ID: <46i8vs$p5g@er5.rutgers.edu>
Source record: 157251

Could someone give me a list for the 8 dip-switches on the
Mega STe? I've got TOS 2.06. Thanks...

--
|------------------You can have it all, my empire of dirt-------------------|
| I will let you down, I will make you hurt |
|-----------------------------------NIN-----------------------------------|

948. Atari 520ST Sources Disks, Monitor??

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: kelmgeo@saba.kuentos.guam.net
Message-ID: <46id5n$r2i@lehi.kuentos.guam.net>
Source record: 157252

I was given a Atari 520ST, and want to get it working for my
kids. I need software/disks, and a monitor.

Can anyone suggest a mail order firm in Hawaii or US West coast
where I could order these items?

THANKS!

--
****
George Kelm INTERNET KelmGeo@Kuentos.Guam.Net
COMPUSERVE ID# 70610,3126
POSTAL P.O. Box 665; Agana, GU 96910-0665
Phone 671-734-4866 Fax 671-649-2283

949. Atari 520ST Sources Disks, Monitor??

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: kelmgeo@saba.kuentos.guam.net
Message-ID: <46icu0$r2i@lehi.kuentos.guam.net>
Source record: 157352

Greetings from Guam! I was given a Atari 520ST for my kids, but
do not have any programs, manual or monitor.

Can anyone suggest a mailorder dealer in Hawaii or US West Coast
where I could order a monitor and software??

THANKS!

--
****
George Kelm INTERNET KelmGeo@Kuentos.Guam.Net
COMPUSERVE ID# 70610,3126
POSTAL P.O. Box 665; Agana, GU 96910-0665
Phone 671-734-4866 Fax 671-649-2283

950. Re: PPP for STik Browser

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <46iraj$7in@epsilon.qmw.ac.uk>
Source record: 157353

On stinformer@chatlink.com, Rod McDonald (stinformer@chatlink.com) typed away:
: My internet provider does not provide SLIP because it is not compiled
: with his server OS. Does anybody have an idea how to enable STik with a
: PPP connection feature for web browsing?

Sadly, STiK does not handle PPP conections. This may change in the
future as the author was planning on adding support for PPP and
compressed SLIP in a future version. He has just moved houses so is
away from programming for the while.

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

951. WTB: Monitor Switch For ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: alun.crewe@sdrc.com
Message-ID: <alun.crewe-2410951026020001@mac73.sdrc.com>
Source record: 157354

I have both color and black and white monitors for my Mega ST and I am told that there is or was a switch that allowed "on the fly" switching between monitors. If anyone has one of these for sale or can tell me where to get one new I would be grateful.

Regards, Alun

alun.crewe@sdrc.com

952. Connect

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: anderss@colargol.idb.hist.no
Message-ID: <46j38s$pj4@astfgl.idb.hist.no>
Source record: 157355

Hello.
I wonder how to turn the modem Terminal Ready ON/OFF on my Falcon.
I'w noticed that Connect does that, but how to do this ??

953. FS: Brand new Atari CDs

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <46j61i$is7@epsilon.qmw.ac.uk>
Source record: 157356

Hi again everyone...

I have the following for sale... BRAND NEW

Suzy B's Atari Software Treasury

Suzy B 2-CD sets. Includes all sorts of PD and shareware. *All hand picked* from various sources.. the internet, BBSs and PD libraries. Full paragraph descriptions on each one, and a comprehensive index. Most programs run directly from the CD.

What's on it:
Games, Falcon software, WAVS, AVRs and MODs, Utilities, MiNT and MiNT files, Spectrum 512 files, Financial software, Atari Works templates, Software demos, Comms software, Childrens software, Databases, Picture Manipulation tools, Label creation software, DC software, 8-bit files, Printer drivers, Icons, Boot utilities, Screen savers, MIDI files, Pictures from NASA, HD backup software... and much more...

Price is only 45 Pounds, plus 2 Pounds postage and packing (within the UK.. overseas add an extra 1.50 pounds). The competition selling this same CD set is selling it for 50 Pounds plus postage.

I have 7 of these left, so please order soon to make sure you get a copy.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

954. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DGyoE4.Gxn@freenet.carleton.ca>
Source record: 157357

>
> GEM was originally written by Digital Research Inc. for the PC. GEM was
> ported to the Atari line later. GEM never caught on for the PC. I'm not
> 100% sure but I believe DRI was bought by Novell and later the rights to
> GEM were sold by Novell to a small company.
>
Keith Murchison (cb092@freenet.carleton.ca) had a few copies of GEM Draw,
which included the GEM interface for DOS. We installed it on my wife's
PC, so that when she asked me to move files, etc. for her, I could do it
in a sensible manner. Previous to that, XTree was our only handle on DOS
file management. How anybody would dare operate a DOS machine without one
or the other of these handles, is a complete mystery to me!

Keith may have some copies of GEM Draw left. GEM is better than WinDoze,
especially for an older smaller RAM machine. ('286 or '386)

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

955. Re: CAB & Minix

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: wlamar@charm.net
Message-ID: <46ja35$61r@canton.charm.net>
Source record: 157358

Johan Middendorp (allmidd@xs4all.nl) wrote:

: On Minix partitions the x-flag of the CAB.OVL file must be set otherwise the
: modul can not be started.

: How do I do that? BTW I have a CPX module "flags"

: Johan
: __

Run a cli with minix loaded and use the chmod command as follows:

chmod +x cab.ovl

That should do it.

```
*******************************************************
* Walter M. Lamar Jr. KB5WGT wlamar@charm.net *
* *
* "When the going gets weird, The weird turn pro!!" *
* Dr. Hunter S. Thompson *
* *
* Composed on an Atari Falcon 030 *
*******************************************************
```

956. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: ptaylor@udcf.gla.ac.uk
Message-ID: <DGysA7.Jws@udcf.gla.ac.uk>
Source record: 157359

I would like to be able to read (a WinX and other patched version of) an image file of TOS 2.06 at boot-time, relocate it into memory, and run TOS there (to test my patches). Can anyone suggest a program which will do this please?
TTFN, Philip Taylor

957. Ishar 3 STF rating?

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DGyuKK.166@freenet.carleton.ca>
Source record: 157360

What rating did ST Format give Ishar 3 in issue 62? Just curious (grin)

Mark M.

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

958. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DGyy3q.89A@cix.compulink.co.uk>
Source record: 157361

In message <DGx3oE.666@cix.compulink.co.uk>, sjsblake@cix.compulink.co.uk said:

>So where did you get the Mighty Sonic board from, are they still
>available?

>I spent an age trying to track one of these down, and had to settle
>for PowerUp2, which is fine, but it's the ability to fit FastRam that
>I'm after.

Mighty Sonic was developed by GE Soft, and sold in UK by Gasteiner IIRC.
I guess you should be looking at the Falcon FX card, which I gather is more
versatile than the Mighty Sonic, allegedly.

Barry wilsontjb@cix.compulink.co.uk

959. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <46jm4q$39a@raven.cybercomm.net>
Source record: 157362

mdg@ukc.ac.uk (M.D.Griffiths) writes:

>What does the rest of the group think of STonX? Should we stop developing it?

Definitely! I think the program is pretty cool, and once I figure out how to
get files to it's HDFile I'm sure I'll use it quite regularly. Great job!

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux > Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

960. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: ipoorten@cs.vu.nl
Message-ID: <DGz2pI.LE2.0.-s@cs.vu.nl>
Source record: 157363

mdg@ukc.ac.uk (M.D.Griffiths) writes:

>Ok, here is a very interesting piece of mail I received from 'Darek Mihocka'
>author of Gemulator. The mail is regarding 'STonX', the Atari ST emulator for
>Unix/Xwindows of which I am part author of.

>[...]

Not saying anything about who's wrong or right, but IMHO you should _NOT_
post private email discussions to usenet!!!

>Griff

Ivo

961. Re: Atari XT?

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: wvelting@ix.netcom.com
Message-ID: <46io4t$75c@ixnews3.ix.netcom.com>
Source record: 157364

In <grendel.5.00160EE0@bluefin.net> grendel@bluefin.net (Nick Plante)
writes:
>
>Hello. I know almost absolutely nothing about Atari ST Computers,
>except for the fact that I own[ed] an Atari 2600 game machine, and my
>family owned (and still owns, sitting somewhere in the closet next to
>the C=64) an Atari 400 and Atari 800 computer. Recently, I was over to
>a friends' house and noticed an Atari "XT" attached to a television in
>some corner of his house gathering dust. At first I thought it was an
>ST and asked him if he wanted to part with it, but he told me that it
>was an XT and asked me if i was still interested.
>It's cartridge based, but it does have a keyboard... any thoughts? Is
>it worth buying? I'm just sort of curious about the ST line, and
>that's why i thought about buying it (I own two PeeCee Klones and an
>Amiga 2000). Can anyone help me? Is it just a later version of the
>cartridge based game
>machines? Tanx in advance.
> NiCK
>
I beleive that what you seen is a XE game system. It is basically a
Atari 65XE system redesigned into a game system. It is compatible with
your 400, 800. It does make a nice game machine though.

962. Atari & Kurzweill K2000S

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: fivepin@passport.ca
Message-ID: <46jrm4$a0n@diplomatic.passport.ca>
Source record: 157365

In comp.sys.atari.st kulabocca@aol.com (Kula Bocca) said:

>Anyone out there use both?

Yep.. Mega II, K2000RS w 10MB / 340MB SCSI - Cubase and a Midex... Why do
you ask?

matt
FiVE PiN DiN Recording

963. Re: FS: TruePaint.

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <hVGlgls.ari2550@delphi.com>
Source record: 157366

I will grant that TP supported all of the neat Falcon modes but
other than for doodling and minor picture touch-up work, the program
was at best incomplete. It paled in comparison to Deluxe Paint, Degas Elite
or Crack Art...

TP also had an excellent image import feature but its tools were really
weak...

Ari

964. Re: Atari Dealer in Southeast?

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <h3PkQnr.ari2550@delphi.com>
Source record: 157367

Isn't Microcomputer Depot still in business? They operate(d?) several computer stores in South Carolina.

Ari

965. ~~ANYONE HAVE SEQUENCER BY "GADGITS" ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <46k3f7$peb@ccnet3.ccnet.com>
Source record: 157368

PLEASE INFORM ME IF YOU RECIEVED FREE WITH AN ST FORMAT MAGAZINE, A

SEQUENCER

PROGRAM (called ??) MADE BY A COMPANY CALLED GADGITS?

I NEED TO CONVERT TYPE "1" MIDI FILES TO TYPE "2" AND VISE-VERSA?

the person who informed me of this shareware program cannot remember the
name of it.

it had the capability of making this conversion
thank you very much.

--

\\\\\\\\\\\ ^^^^ ^^^^ /////////
\\\\\\\\\\ \=====/ ////////
\..... === ...../
selah @ccnet.com

966. Modem seems corrupt?

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: "LSD, He is the Master" <s141003>
Message-ID: <46iqo1$41t@mailnews.kub.nl>
Source record: 157369

Hi!

I seem to have a problem I can't fix (I think).. I own a Dynalink 14K4 modem
and it hangs about every 5 minutes (sort of buffer overflow I guess), making it
implossible to continue without resetting the modem. The Fax part works fine.

I used Fpatch1, 2, hsmod and friends, and still the same problem.
btw. it is connected to a Falcon. It is not the serial port, for I used to have
a 2400 connected to it, without problems.

Anyone?
Thx, Ludo
--
http://machtig.kub.nl:2080/infolab/studenten/s141003_home.html
L.J.Sak@kub.nl

967. Help: evnt_keyb

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: gufl0000@stud.uni-sb.de
Message-ID: <46hi0f$68c@hades.rz.uni-sb.de>
Source record: 157370

Hi everybody,

the new game I'm writing has got an ugly bug: My program needs to react to keyboard events but only if the key is really still pressed. Imagine I keep the key pressed. My application reacts to the event (it takes a little time) and after that it receives all the other keyboard events that have followed in the meantime and this behaviour confuses my cute little program quite a lot.

I have to find a way to clear the buffer with the keyboard events after my function is processed, so that the function is called only, in case the key is still pressed. Is there a "GEM-conform" way to do this?

I don't want to turn off the key repeat (which would definitely work). Neither do I want to ask for the state of the keyboard before processing my function, because another event could have slipped inbetween and in this case I want to keep the keyboard event stored.

Anybody got an idea?

Thanks!

Guido

968. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.814522190@aix7.rhrk.uni-kl.de>
Source record: 157371

guenther@cabal.shnet.org (Thorsten Guenther) writes:

>It's an SCSI device. SCSI devices understand SCSI commands, specifically,
>the ZIP drive behaves like a SyQuest. The only thing one can not do yet
>with an Atari is setting and removing the write protection of a media.

I'm still looking for information how to do this. Unfortunately nobody seems
to know.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

969. Re: MagicMac and hard drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.196.000B4615@cfcsc.dnd.ca>
Source record: 157372

In article <ACB1407B9668A7501@mon2-01.planete.net> jja@pressimage.fr (Jean Jacques Ardoino) writes:
>With the demo of MagiCMac you can only access to the drive C (Magic_C) and
>the floppy drive.
>With the full version of MagiCMac you also access folders and drives in
>format Mac, and SCSI drives in format Atari (AHDI compatible). Even the
>CD-Rom can be used.
>So I have folders on the Mac disk which are used by MagiC as Atari drives,
>and I use Atari formated Syquest.
>And an Atari Syquest cartridge (or hard drive) will not be recognized under
>Mac mode, it's normal, but it's fully usable by MagiC.
>But only with the full version.
>Hope this helps.
>Jean Jacques Ardoino
Jean:
I was going to give the MagiCMac demo to a friend who now owns a PowerPC Mac, but used to run Notator and Calamus on his ST(with 1meg and a floppy only!) Would he be able to run his Calamus in MagiCMac? I don't think he could run Notator because of the dongle protection.
thanks for any help

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

970. re: wtb: monitor switch for st

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3334rcain@nest.demon.co.uk>
Source record: 157373

On 24 Oct 95 alun.crewe@sdrc.com wrote:

ac> I have both color and black and white monitors for my Mega ST and
I
ac> am told that there is or was a switch that allowed "on the
fly"
ac> switching between monitors. If anyone has one of these for sale
or
ac> can tell me where to get one new I would be
grateful.

Compo, Sys. Sol. etc. BUT...Hmmm. depends what you expect by "on the fly".
The machine will always re-boot when changing
resolutions.

Roger
rcain@nest.demon.co.uk

--

971. more CAB questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <814536704_OASIS_@phil4.demon.co.uk>
Source record: 157374

First off these aren't 'CAB/STiK doesn't work how do I...' questions.

I'm hoping that this article will be read by one of the people responsible for the development of CAB/STiK and the assocaited stuff.

here goes:

1)How long are we going to have to wait for forms to be useable in CAB, as far as I can see this stops us from being able to use search engines like Savy Search etc.

2)How long before CAB handles other HTML stuff like mail and FTP (possibly chaining to a seperate program).

3)Who is ressponsible for the above development ? Alexander Klaus, Tim Newsome or Steve Adams ????

4)I use a MegaSTE with CAB, is there a way I can listen to sound in HTML documents ??? I see that CAB supports external programs, is ther one that supports playing sound (from CAB) on and STE ???

5)Similary for JPEG pics ??? (nb. CAB crashed the other day when getting a jpeg, I presume the cause may be the lack of an external program.

6)What is the cause of the instability in CAB (the fact it can crash every now and again), is this down to CAB, the overlay or STiK - Nb. I'm not refering to a fault with my provider or dial scripts.

I hope this doesn't sound too picky or anything. I don't use netscape or any other web browser, so I am interested in seeing this one prosper. The above are some of the most crucial aspects, and I am interested in finding out how long they may take to appear.

Thanks for any answers

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

972. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-24 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <46jivd$jlf@holly.cc.uleth.ca>
Source record: 157375

In article <46hj2s$orh@dfw.nkn.net>, Lonnie Webb <lwebb@fastlane.net> writes:
>>
>> I've said it before, and I'll say it again, Atari users are all a bunch
>> of damn pirates.
>>
>> - Darek
>
>Being a prospective customer awaiting your NT release, I'm surprised you'ld come on
>the Internet and paste your name on that line. I don't defend pirating, I'm just
>surprised.
>
>If I buy a Gemulator, does that make me a damn pirate because I, too,
>use an Atari?
>

I've said it before, and I'll say it again,, Darek Mihoka is a bitter
little goofball, who doesn't even understand the most basic marketing ideas so
he reacts by blaming the market for his own failings.
I bought Quick ST 2, and it was a *great* product. Then he promised the
world for Version 3, and I bought that too, but it sucked, it was worse than
QST2 . aHis sales flopped because people like me told everyone what a
waste of time it was, unless serious upgrading happened. Is that the market's
fault? Then he passes the product on to the codeheads who claim that Warp 9 is
the most pirated piece of softwre on the face of the planet -- WHAT A LOAD OF
CRAP! Warp 9 wouldn't work with anything! It wouldn't work with Speedo GDOS,
it wouldn't work on the Falcon, it wouldn't work with That's Write (the
Codehead's solution? Buy their word processor too!) and it wouldn't, and for
all I know still doesn't, work with MultiTOS! Besides which, NVDI was far
superior in version 2.5, let alone what they've added to version 3! Imagine,
no bugs, no incompatibilities, an excellent GDOS, hey, this is almost looking
like a quality product... But somehow, people like Darek Mihoka can't get a
basic simple notion though their fat heads -- You can't sell crap unless
someone wants to buy crap, which is good because he's working for Microsoft
now.
Yeah, you're right Darek, we're all a bunch of pirates. That's great for
your public relations, isn't it? Why don't you just admit that you don't know
what you're talking about and stop blaming everybody else because you can't
sell crap. You are nothing but a crybaby.

Jon

P.S. -- If you think this is inflamatory, you should see what I deleted.

973. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: rabbit@slic.cts.com
Message-ID: <ao7JDD1w165w@slic.cts.com>
Source record: 157253

(from csas 951024 09 GMT)

guenther@cabal.shnet.org (Thorsten Guenther): TG
seimet@rhrk.uni-kl.de (Uwe Seimet): US
C.Ridd@imc.exec.nhs.uk (Chris Ridd): CR

<TG.. It's an SCSI device. SCSI devices understand SCSI commands, specifically, the ZIP drive behaves like a SyQuest. The only thing one can not do yet with an Atari is setting and removing the write protection of a media. ..TG.>

<US..I'm still looking for information how to do this. Unfortunately nobody seems to know...US>

<CR..HiSoft (ie Alex Kiernan) have written a CPX which does this - they are on: hisoft@cix.compulink.co.uk...CR>

(from GEnie AtariST; Cat4 Hardware; Top48 IomegaZip; 951025)

m.easter (Mike Easter): ME
icdinc (Tom at ICD): ICD

<ME.. Does anyone know anything about this? ..ME>

<ICD.. HiSoft is distributing our Link 2 host adapter and SCSI Pro software in the UK. We (ICD) wrote a CPX to do those for the ZIP drive.
..
ICD SCSI Pro software is available here in the USA from most dealers or direct from ICD.
..
Please forward that information to your friends. Thanks, TOM
..ICD>

Mike Easter

small mail: m.easter@genie.com
large mail: rabbit@slic.cts.com

--
rabbit@slic.cts.com
SLIC Public Service BBS San Diego, CA USA

974. Re: can I use tos image on my st?

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: gdg7@vision.hrz.uni-giessen.de
Message-ID: <46lsgi$1fi0@c4.hrz.uni-giessen.de>
Source record: 157254

neil martin (martinna@cf.ac.uk) wrote:
: I'm using GEMRAM and WINX on my ste which means that my tos 1.62 is
: loaded into memory and patched during bootup.

: Does that mean I could put a tos 2.06 image on my harddisk and load that
: into memory instead.

No problem: Use TOSPatch to relocate your TOS image to an appropriate RAM address, apply additional patches if you want, that's all. There should be a TOS image loader included in the TOSPatch archive.

Torsten
(Torsten.Lang@ap.physik.uni-giessen.de)

975. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: gdg7@vision.hrz.uni-giessen.de
Message-ID: <46lsq9$1fi0@c4.hrz.uni-giessen.de>
Source record: 157255

Michael Ellis (michael@anest4.anest.ufl.edu) wrote:
: ag352@ccn.cs.dal.ca (John S. Gray) wrote:
: >I wonder if the new IOMEGA ZIP drives will red from and/or write to the
: >older 21 mB floptical diskettes from a couple of years back. My drive was
: >made by IoMega and is currently plugged into a 1040 STe as SCSI id # 0.
: >
: >--

: It's doubtful that you could get a ZIP to work. It's my understanding that it
: uses magnetic cartridges (like floppies), not opto-magnetic. Furthermore, you'd
^???
Flopticals are just "normal" diskettes with additional optical
tracking information. So you can use 1MEG or or 2MEG diskettes in an
Floptical drive.
You cannot use Flopticals in a ZIP drive because the ZIP is a Bernoulli drive
(that means the heads don't have direct contact to the media surface).
: need a driver to tell your ST how to talk to it, and it's not looking like that's
: going to come from IOMEGA.

Well, that's another problem since ZIPs use a software mechanism for
write protection...

Torsten
(Torsten.Lang@ap.physik.uni-giessen.de)

976. Re: Quantum Fireball: HDDriver needed!

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: gdg7@vision.hrz.uni-giessen.de
Message-ID: <46lt79$1fi0@c4.hrz.uni-giessen.de>
Source record: 157256

Troy Carpenter (troyc@bnr.ca) wrote:
: I have found out that the Quantum Fireball does bus arbitration and the
^^^^^^^^^^^^^
That's simply what *every* SCSI drive does. If it doesn't work there are other reasons. I know of bugs in some older drives (e.g. LPS 170) having formware bugs concerning the synchronous negotiation mode. When the driver asks the drive for synchronous transfers the drive's firmware simply crashes. I don't know if this is fixed now.
Another point is disconnection/reconnection. Some drives try to disconnect even at normal R/W operations which is nonsense for harddrives (it slows down my drive from 1.2MEG/s to 650KB/s!).
: TT's SCSI port does not. Therefore, I need a HD driver that handles
: bus arbitration, and the driver that has been recommended to me is
: HDDriver.

I recommend to simply try different drivers if you can get hold of but I think even the original driver should work.

Torsten
(Torsten.Lang@ap.physik.uni-giessen.de)

977. Re: Cancelled messages?!

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: jimd1@primenet.com
Message-ID: <46mick$qra@nnrp2.news.primenet.com>
Source record: 157257

Oliver Beyer (Oliver@ollom.prima.ruhr.de) wrote:
: Why is somebody able to cancel other people's messages?!
: ## CrossPoint v3.1 ##

See newsgroup "control" for list of cancelled messages, search for
"net-abuse.announce" for reasons why, each with a copy of the cancelled
message attached.

--

```
-------------------------------------------------------------------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___
/------------------------------------------------------------------------------
```

978. Re: Help: F030 friendly gfx prg...

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FJZSBEAIUP@dksoft.ping.dk>
Source record: 157258

In <46ef4s$mbr@southern.co.nz> Chris Wilkinson wrote:

>Hi There...
>
>I wonder if anyone knows if there is a Falcon030 friendly graphics
>package, capable of writing out 256 colour X(IMG) images that I can use
>with Deskpic 5. The program MUST have a 'Preserve System colours' button,
>as I have had no end of trouble doing this with GemView 3.15 and the
>24-bit raytraced Targa files I would like to dither down for display as a
>backdrop. Is such a program a reality? If so, where can I snaffle it!!.
>Also, is there a Falcon030 specific backdrop accessory? I would think
>that one has been written by now, to utilise the enhanced video the
>Falcon offers over the ST and TT.
>

GemView will do that, and also alot of other stuff. And then it's shareware.

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\--/
**** NOTE NEW PHONENUMBER ****

979. Re: PPP for STik Browser

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FJZSBEALUP@dksoft.ping.dk>
Source record: 157259

In <46ha66$6me@news.chatlink.com> Rod McDonald wrote:

>My internet provider does not provide SLIP because it is not compiled
>with his server OS. Does anybody have an idea how to enable STik with a
>PPP connection feature for web browsing?
>

It can't. And i have the same problem as you. My Internet provider only
support PPP as well, (except for this UUCP connection i also have).

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\--/
**** NOTE NEW PHONENUMBER ****

980. Re: Looking for...

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: gdg7@vision.hrz.uni-giessen.de
Message-ID: <46lrv7$1fi0@c4.hrz.uni-giessen.de>
Source record: 157260

David C. Lieb (hseldon@interaccess.com) wrote:
: Hello there. I have downloaded some software off of one of the atari
: sites--but the archiving/compression software didn't function. (It was
: supposed to be a self-extracting file--but didn't do anything.) Does
: anyone have a working version of an LHA or LH-whatever utility?

Hi David,
if you got some .LZH or .LHA files these are normally not
self-extracting. If you have a disk monitor you may take a look into the
files. There will be an entry like -lhx- (x may be 4, 5 or so...) at the
beginning of the file. If the method is -lh5- you need quite actual
compression utilities to decompress, e.g. LHA3.01 or newer.
If your compressor complains about an "unknown compression method" it is
too old.
If your tool complains about "CRC error"s or tells you the archive is damaged
you have other problems (i.e. accidentially downloaded the file as ASCII).

Torsten
(Torsten.Lang@ap.physik.uni-giessen.de)

981. Re: Quantum Fireball 1080?

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: gdg7@vision.hrz.uni-giessen.de
Message-ID: <46lsbh$1fi0@c4.hrz.uni-giessen.de>
Source record: 157261

Troy Carpenter (troyc@bnr.ca) wrote:
: I just got a Quantum Fireball 1080 1 Gig drive. However, I cannot get
: it to work! If I attach it following the directions, it just sits there,
: either in the internal or external. My other Seagate registers, but not
: the Quantum.

: Does anyone have this drive? How did you get it to work? Did I just get
: a bad drive, or is there some problem with it? That would be too bad,
: especially since the price dropped to $299.

Do you have a host adaptor supporting parity? If not: The newer Quantum drives can be configured by software (especially the parity, but also things like the SCSI ID). So you need an adaptor supporting parity temporarily and some software for configuring the drive (i.e. SCSI tools - there is also a Quantum fix available from ICD). After reconfiguring the drive it should work with your adaptor. Be careful never to reconfigure it to parity since you then will have to repeat the procedure again...

Torsten
(Torsten.Lang@physik.uni-giessen.de)

982. Beginner Alert!

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: Somebody Else <who@uea.ac.uk>
Message-ID: <46lrb9$sih@cpca3.uea.ac.uk>
Source record: 157262
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

I'm wondering if anybody can help me? I'm considering a simple AtariST/Cubase setup for home music demos. I've used this configuration in an 8-track studio with good results but I'm very limited with my own options - i.e. I'm pretty broke.

I'll be getting a secondhand Atari, the Cubase s/w and I've already got suitable monitoring and synth. The problem is that I'll be needing tape audio too and all I've got if a very old Fostex 4-track. Now then, I can't afford a Cubase Audio setup, digital recording, 8-track etc., so I'm going to be very limited initially.

Now this is where you lot can help me out:

1. What ST do you recommend? They're all pretty cheap second hand. I don't mind fiddling about with one 3.5 drive, so should it be 520 or 1040?

2. I'm soon going to be fed up with arranging on Cubase and then dumping onto the Fostex for the analogue stuff, so I'll be hoping to sync the 2 together as soon as I can afford it. Recommendations on syncing please.... I've used SMPTE a little but how expensive in the clock/generator? What's a sync box? How much is that? Help.....

3. What ancillaries will I need, MIDI cables etc.? Will I have to get a MIDI interface for the ST to connect with the synth? Does the ST already come with one?

Any comments more than welcome. Please remember that I'm new to all of this and I only want to initially set up VERY CHEAPLY. So all the expensive gear can be forgotten about.

PLEASE POST REPLIES AND DON'T EMAIL - I've only got newsgroup access. Many thanks in advance - I'm looking forward to all this..

Stevie.

983. Re: FDZT Key

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <5531_pbaker@mettav.demon.co.uk>
Source record: 157263

In a previous message s9205525@otto.bf.rmit.edu.au wrote
> Organization: Royal Melbourne Institute of Technology, Melbourne,
>
> : Maybe someone can upload it to the ATARI FTP sites.
>
>
> Since when have the M.C.A. been involved in "PD" Keys!
>
> Maybe you'd like to also put up M.C.A.'s world famous "PD" version's
> of CUBASE and NOTATOR and whatever else as well 8-)

Don't be a prat...

The Key for Freeze Dried Terminal was made PD and distributed throughout the BBS world about 2 years ago when the author gave up on the Atari scene altogether.

It has also been included in a couple of magazine disks...recently ST Format.

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

984. Re: Signum! from right to left

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <46lpl8$ka@newdelph.rtsg.mot.com>
Source record: 157264

In article <DGv8J9.JK6@cix.compulink.co.uk> sjsblake@cix.compulink.co.uk ("Shaun Blake") writes:
>
>>As far as I know there's no other TOS-program for that can write
>>form right to left.
>
>
>Papyrus is capable of writing from right to left using GEM fonts.
>And it's altogether an excellent program in any case :-)
>
>
>Shaun

Papyrus version 3.64 can also do this with SpeedoGDOS fonts.
And yes, it is a great program.

Mike

985. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: Lonnie Webb <lwebb@fastlane.net>
Message-ID: <46k6c0$8bo@dfw.nkn.net>
Source record: 157376

Maybe STonX should ask Atari if they would sell a per user/per system image license for about $40?? They would make a few bucks and everybody would be legal.

Darek really hasn't any reason to be hot on the competition thing, since Gemulator only runs on Win95.

Oh, wait a minute....Darek told me that he develops on NT at home. And since the LAST TIME I TALKED TO HIM FACE-TO-FACE has said that he had to use a copy of a TOS image because he hadn't finished an NT device driver--well I guess there's a good reason for it.

I think somebody should talk with Atari about their legal position about TOS chips and copying them....

BTW, not sour grapes on my part, cause I'm the one who wants to use a Gemulator.

986. scsi2 the same as scsi1?

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DGzLIp.HHG@eskimo.com>
Source record: 157377

Can I plug a scsi2 hard drive into my icd host adapter without any modification? What is the difference between scsi1 and scsi2? Thanks for the info!

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

987. Re: help with stik needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <5506_Spencer@mettav.demon.co.uk>
Source record: 157378

Out of the ether, the following was mentioned by efac001@alpha.qmw.ac.uk...:

e> Thw www107.zip distribution on hensa has cab.ovl in it.. i added it
e> in before uploading.:-) Therefore, for the full version of www107.zip,
e> go to hensa.
If you can get on there ;->

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

988. ATARI SC1224 Color Monitor FS

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: JHC <jonchen@cardinal2.Stanford.EDU>
Message-ID: <Pine.SUN.3.91.951025130619.21047A-100000@cardinal2.Stanford.EDU>
Source record: 157379
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st

I have an atari SC1224 Color Monitor For sale.
I am asking 110 OBO, please call or email, buyer pays shipping, Terms are COD
In excellent condition.
PLease take it off my hands!

415-497-5259
jon

____ _____
/ /
___/ /_______

Jonathan Hong Chen
----jonchen@leland.stanford.edu

989. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <46krl6$nrj@hpscit.sc.hp.com>
Source record: 157380

M.D.Griffiths (mdg@ukc.ac.uk) wrote:
: *Perhaps* this is just sour grapes? i.e. you dislike a *FREE* Atari emulator
: being available because it is competition for Gemulator and you are losing
: money?

I'm not a legal expert, but I wouldn't think that running STonX with a copy
of your own TOS is illegal. Apart from that, it is definitely not detrimental
to Atari. This is where I totally agree with you. I do not agree, however,
with you publishing personal e-mail with Darek. Keep this discussion internal,
please. Both you and Darek have done a lot for the Atari community, and
you shouldn't be throwing mud at each other.

: What does the rest of the group think of STonX? Should we stop developing it?

Definitely not - it's such a cool project, and I want to thank all
contributors for the work they've done.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

990. D2M (french painting program)

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: nat@zumdick.rhein-main.de
Message-ID: <FJZAFCAFUP@zumdick.rhein-main.de>
Source record: 157381

A couple of months/years (?) ago I downloaded a demo for
a painting program called "D2M" some french product made by

PARX
35 rue du Jeu de Paume
53000 LAVAL
FRANCE

Ti¿½l: 43.56.92.76
Fax: 43.56.80.47

Does anyone know whether, that firm still exists, has got
an email connection now, is still selling D2M and if yes for
how much ?

If my french were anything but halfway decent I'd try to call
them.

Thanks for any info in advance
Nat!

------------------"Bang that bit that doesn't bang"---------------

"I think the two most difficult things to deal with in life are
failure and success" David Lee Roth

991. Re: C Software.

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: dancer@gateway1.brisnet.org.au
Message-ID: <46kv2i$k68@gateway1.brisnet.org.au>
Source record: 157382

Daniel Williamson (D.G.Williamson@shef.ac.uk) wrote:
: Does anybody know where to get an ANSI standard C. I have Hisoft C
: from the ST Format coverdisks but some of the basic syntax and most of
: the libries are different or not there.

GNU C is one. Pure-C is another. The former is free, the latter is commerical. Both are excellent. Top marks for speed go to Pure-C which has got to be the fastest Atari C compiler to be had, making Lattice and GNU look very slow. On the other hand, it's integer size is sixteen bits, which makes porting software a touch awkward at times. Both are fully ANSI compliant.

Dancer

992. Re: Atari faq

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DH02LD.Dy0@news.metropolis.nl>
Source record: 157383

Tderrick (tderrick@acpu.com) wrote:
: Bill Hallman posted an Atari faq to this group. Unfortunately,
: somewhere along the line, it got pretty badly scrambled. My copy is
: not very useful. Did anybody else have this problem? Or did it go
: bad somewhere in my system (or my access site)? If it went bad
: before it got to Boise, would someone take the time to repost it?
: ATM, the only net access I have is through csas. I would really like
: to do some work on the faq, and possibly print it in our local
: newsletter.
: "The Poor Deluded Soul" tderrick@acpu.com

: ... Always smile. It makes people wonder what you're up to.
: ___ Mountain Reader II - #00000077

If you have www access (for instance with 'lynx') you can use DEJANEWS
to recover old postings. If I rememder well: http://www.dejanews.com/

Henk

993. Re: Anyone Mailed Mike Goodman?

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <46l57t$6n8@epsilon.qmw.ac.uk>
Source record: 157384

```
On mgoodman@goody.demon.co.uk, Mike Goodman (mgoodman@goody.demon.co.uk) typed away:
: Mike Goodman EMail mgoodman@goody.demo.co.uk
^^^^^^^^^^^^^^^^^^^^^^^^^
mgoodman@goody.demon.co.uk

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk
```

994. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: pl4266@u.cc.utah.edu
Message-ID: <46kqsn$vo@news.cc.utah.edu>
Source record: 157385

John Hutchinson (jhutchin@ist.ucf.edu) wrote:
: claes.holmerup@p5.dada.ct.se (Claes Holmerup) wrote:

: > > Or the Atari 1450XLD!?!?!?
: >
: >Never heard of it - maybe a rumour that has been initiated somewhere on the
: >net?

: Only those who cut their teeth with the 8-bit Ataris would remember the
: much-ballyhooed 1450XLD. Other than the prototypes, it never saw the
: light of day.

: -Hutch-

I have actually seen one, it's got dual drives built in and looks kinda
IBM XT ish with an atari 800 style case (maybe 1200 style?) but in any
case it had the vented corner edges. It is in the possession of an Atari
collector named Chris here in Salt Lake. Atari started at the University
of Utah where some engineering students built a kind of 2600 level
Virtual light Machine. (he has one of these too!) he bought his 1450xld
from Atari corp. out of the stockpile of stuff, he must know someone eh?
Anyway he has every Atari known to human kind except a TT or Falcon. He
did a clock buffer MOD on my falcon and it was almost a religious
experience for him to open the case and look at the board etc. He found
it to be almost a work of art. He also adores the 800's tough quality
build and extruded aluminum shielding. I have really come to appreciate
this piece of Atari artwork (Falcon) after looking at it from his point
of view.

:) Paul.Luscher@m.cc.utah.edu
Het leven is een eigenaardige verzameling van alles buitengewoon!
Methought, Hence Mewert!

995. Seeking: Ultima VI (6) for STE

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: pl4266@u.cc.utah.edu
Message-ID: <46kr5e$vo@news.cc.utah.edu>
Source record: 157386

The subject line says it all folks, I would like to buy Ultima VI (6) for the STE (it happens to work on the Falcon, so I hear) and This little Gem cannot be found through any mail order house I know of.

Please sell me yours!!!

:) Paul.Luscher@m.cc.utah.edu
Het leven is een eigenaardige verzameling van alles buitengewoon!
Methought, Hence Mewert!

996. Help w/Oasis & dynamic ip & CSLIP

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DH08AE.Hvy@blaze.trentu.ca>
Source record: 157387

I'm trying to connect via CSLIP to a provider using dynamic ip. So far no luck. I've tried:

1) Entering 0.0.0.0 as ip address in the setup.

2) Logging on w/Uniterm from the Toolbox, getting the current ip address
2) Logging on w/Uniterm from the Toolbox, getting the current ip address
returning to Oasis and entering "ip adrr x.x.x.x" (whatever address I'm given) at the "NET>" prompt.

My provider claims that their setup will negotiate w/my software and disable the compression if necessary. Does this work for Oasis?

Any and all hints welcome. BTW, I'm using a 4Meg. STe, 14.4 SupraExpress, Syquest 44 Meg.

Thanks.

997. Re: Looking for Cubase/Dr T manuals

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.814619459@gen-off-3>
Source record: 157388

rashamon@aol.com (Rashamon) writes:

>Looking for these manuals
How come you didn't get the manuals when you bought the software? You
should chase up your dealer.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

998. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <46lg2j$8tm@news.tuwien.ac.at>
Source record: 157389

In article <46k6c0$8bo@dfw.nkn.net>,
Lonnie Webb <lwebb@fastlane.net> writes:
>Maybe STonX should ask Atari if they would sell a per user/per
>system image license for about $40?? They would make a few bucks and
>everybody would be legal.

That makes little sense - I don't see why someone else should make money
off a Freeware program, especially if they haven't contributed to it.
The best solution would be an official free license from Atari to use
and distribute TOS 2.06 with STonX (which we can't do at the moment), since
they have given up computers anyway. A similar thing happened when Darek
got permission to distribute the 8-bit OS with XFormer. Another solution
would be to ask the people who developed KAOS for a free license (I don't
know about the legal status of KAOS though - I think I heard that it was
declared illegal), and adapt STonX to work with it (if it doesn't already).

-nino
--
http://www.complang.tuwien.ac.at/nino

999. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.951025165139.7139A-100000@humpback>
Source record: 157390

On Wed, 25 Oct 1995, Andrew Rose wrote:

> Has anyone received Atari World #7 yet? It's usually popped through the
> letterbox by this time of the month, but all is quiet.......
>

According to Danny, it's 4-5 days late, so we should get them soon.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

1000. F.S. Atari MEGA STE

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: tom@shaw.u-net.com
Message-ID: <46m2g0$e45@oveja.u-net.com>
Source record: 157391

FOR SALE

Atari MEGA STE. TOS 2.06 4Mb RAM. 220 Mb. Hard Drive. second
floppy drive. Atari SM124 High Res. Monitor.

Serious software, including:-

Calligrapher Gold with extra fonts.
Page Stream 2.1 with over 100 extra commercial fonts

All boxed with manuals etc. and in pristine condition

£550 the lot.

Buyer collects or pays p&p.

Replies via E.mail please.

Tom.

Tom Bagshaw
tom@shaw.u-net.com
Merseyside UK.

1001. FS: Atari Force Comic Books

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <46m72p$30p@newsbf02.news.aol.com>
Source record: 157392

I was a die hard Atari fan in the past and collected everything Atari. I have 6 issues of a Comic book that was put out in 1984 called Atari Force. I have copies # 4, 6 thru 9, & 12. They are all in good condition and can add fun to your Atari life if you are a die hard Atari fan. I since moved to a Mac and no longer want the comics. I am accepting offers if someone would like to buy them for his/her collection.

Tom Ferreira
510/417-6800

1002. Starter computer?

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: grendel@bluefin.net
Message-ID: <grendel.10.00121B2D@bluefin.net>
Source record: 157393

Hi. could anyone possibly suggest a cheap, low-end, starter computer in the Atari ST line? I own a couple PeeCees and an Amiga, and am interested in getting into the Atari line. What's a generally good price on a lower-end machine like a 520ST or a 1040ST, and which computer is the best "bang-for-the-buck"? Anyone out there got a cheap Atari ST package (computer, single floppy, fairly recent OS version) for sale? Any info (a FAQ, mebbe?) or offers would be appreciated :).

NiCK

1003. Re: German Omicron Basic ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: roxon@unixen.hrz.uni-oldenburg.de
Message-ID: <46lo6p$dt6@aix11.hrz.uni-oldenburg.de>
Source record: 157394

In article <46gs4o$19b@news.cc.ucf.edu>, John Hutchinson <jhutchin@ist.ucf.edu> writes:

|> Legally speaking, including it with the machine most certainly does
|> NOT make it public domain. It just gives you, the user, a license to
|> use it. But if Omicron is out of business, I wouldn't worry about it.
================

??? Really? The last thing I heard from them was that they were trying to port
Omicron Basic to the PC. But this is a year ago. As I worked with Omicron for
a while, maybe I should try to contact my old pals...
I'll let you know.

--

****
* David Mu"ller *
* paper Ammerla"nder Heerstr. 389 *
* 26129 Oldenburg *
* Germany *
* voice +49 441 776293 *
* e-mail: *
* roxon@unixen.hrz.uni-oldenburg.de *
* *
* "Woran Du glaubst, dafu"r sollst Du *
* leben und sterben" *
****

1004. Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: ajrose@ajrose.demon.co.uk
Message-ID: <814622272_OASIS_@ajrose.demon.co.uk>
Source record: 157395

Has anyone received Atari World #7 yet? It's usually popped through the letterbox by this time of the month, but all is quiet.......

Andrew

--

---

andrew@ajrose.demon.co.uk

1005. Re: SCSI 2 hard drive mech. Plug and play?

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: Randall Dale Spreadborough <zap@eskimo.com>
Message-ID: <Pine.SUN.3.91.951025052810.5735A-100000@eskimo.com>
Source record: 157396

On Tue, 24 Oct 1995 Wayne.A.Booth@att.com wrote:

> scsi 2 is supposed to be backward compatible with scsi 1 so the
> icd host adapter should be able to work with it. Unfortunately,
> some manufacturers didn't include the pins to be able to suppress
> parity - and ICD will want parity off. I think this is the only
> problem you need to watch for. Now scsi3 drives (and although
> allowed in the specs scsi2s also - but I don't know of any that
> were manufactured to support this) also permits arbitration on
> the bus - and the icd host won't support that either. I'd
> stay away from scsi 3 drives and hurry and get a scsi2 drive while
> they are still available. Wayne
>
Thanks for the information. Now I know to look for no-parity
drives which I didn't know before. I was looking through the paper and
saw ide controller boards that appeared to be scsi devices. Do you know
if it is possible to use an ide drive plugged into an ide controller that
is plugged into a scsi controller or is that just to large a stretch for
the imagination?

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

1006. Re: Atari WWW sites?

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: pitchfsj@aston.ac.uk
Message-ID: <DH0K37.1uD@aston.ac.uk>
Source record: 157397

In article 2o@pacifier.com, awatson@pacifier.com (Anthony Watson) writes:
>Eric,
>
>> Please, oh pretty please could someone kindly donate to me a
>> list of WWW pages containing ANYTHING Atari.
>
>You could try the Mountain Software support page at:
>
> http://www.pacifier.com/~awatson
>
>Here you'll find demos of all of Mountain Softwares products, as
>well as links to many topics of interest.
>
>Anthony Watson
>Mountain Software
>
>
>___ Mountain Reader II - #AUTHOR 1
>

You could also try:

http://www.mcc.ac.uk/~dlms/atari.html
and
http://www.aston.ac.uk/~pitchfsj/

Steve.

___ ___ ___ _ _ ___ All opinions are my own!
M__ M M_ M M M_ pitchfsj@aston.ac.uk
__M M M__ M M__ WWW: http://www.aston.ac.uk/~pitchfsj/

1007. Re: help with stik needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <46mita$iq4@holly.cc.uleth.ca>
Source record: 157398

In article <5506_Spencer@mettav.demon.co.uk>, Spencer@mettav.demon.co.uk (Spencer Davies) writes:
>Out of the ether, the following was mentioned by efac001@alpha.qmw.ac.uk...:
>
> e> Thw www107.zip distribution on hensa has cab.ovl in it.. i added it
> e> in before uploading.:-) Therefore, for the full version of www107.zip,
> e> go to hensa.
>If you can get on there ;->
>
>Spencer

I find I have my best luck at around 11:00 pm MST, which is either 5:00am or 6:00am GMT, if that's any help! >:)

Jon

>
> spencer@mettav.demon.co.uk
>
>--
>
>~~~~~~
>| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
>| Ideals and wording in this message are not necessarily those of |
>| the Sysop of the Tavern BBS |
>~~~~~~

1008. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <46md71$nqe@josie.abo.fi>
Source record: 157399

Darek Mihocka (brasoft@coho.halcyon.com) wrote:
: >Mickey Boyd (boyd@gauss.math.fsu.edu) (boyd@math.fsu.edu) wrote on 14.10.95:
: >
: >>STonX is cool! I just installed it on my Linux box, and it worked on
: >>the first try. I used WinX to burn a TOS image from my MegaSTE, and
: >>encountered no problems whatsoever (I'm using the Linux binary
:
:
: I'm sure you get a warm fuzzy feeling inside knowing that you've just
: pirated your TOS ROMs and have the balls to brag about it on the
: Internet. Don't be surprised if some people come knocking on your door
: soon.
:
: Unfortunately the makers of legitimate Atari ST emulators (Gemulator,
: Magic Mac, Janus, etc) don't have the luxury of selling products that
: use pirated TOS ROMs. I'm sure we'd all like to, but because we don't
: care to have lawsuits on hands, we use either legitimate TOS ROMs or as
: in the case of Magic Mac, write a new OS.
:
: So all I have to say is it's rather foolish of you to go on the Internet
: and admit to being a pirate. Unfortunately the makers of STonX don't
: appear to have any regard for copyright laws either.
:
: I've said it before, and I'll say it again, Atari users are all a bunch
: of damn pirates.

What are laws made for? For serving people? Or for something else?
How silly should we really be? Who does this kind of "piracy" _really_
hurt? I'm getting tired of people who read those lawbooks like they
read bible.

It's the spirit, I believe (of the law) - not the exact words.

No, I don't think this person was a pirate - no matter, how many lawyers
might sue him just because they can.

Mostly honesty is honorable and good, but sometimes it is stupid, I
think. Things are never black and white - and copying TOS for some
purpose doesn't make someone a pirate. Writing stuff like this doesn't
make me a pirate, either.

It's funny, you know - the REAL pirates I know all come from the PC-
family. Those heros who boast they NEVER have purchased any single one
piece of software... It's SO easy on the PC-side.....
We Atari-users sometimes have to work hard to find soft- or hardware.
Sometimes it's impossible to find something necessary legally. What do

people do then? Change platform? On PC-side they could copy their MS Words, Windows programs, games, everything, easily - and nobody would care. Why is it US who are the "damn pirates"?

Should Atarians give up their machines if they don't find a legal TOS - and join the paradise of pirates: DOS-world?

Really: what would you want people to do? You have to have software for your computer, don't you? The machine itself _is_ useless!

I think we're even too honest sometimes - and that might hurt us sometimes...

I don't like these kinds of "damn pirates" -messages, because they simply are NOT true!

Greetings,
Tommi (not a pirate - but sometimes life on PC-side would be easier..)

1009. UVK

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814618042_OASIS_@swampdog.demon.co.uk>
Source record: 157400

I need to get U.V.K. Who do I contact to get a registered version?

Thanks in advance

--

Guy Harrison

guy@swampdog.demon.co.uk

1010. Uploads

Newsgroup: comp.sys.atari.st
Date: 1995-10-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814617218_OASIS_@swampdog.demon.co.uk>
Source record: 157401

Hi folks,

I've got a bit of stuff I want to upload. Where's the best site(s) to
do this, and do I have to ask permission first?

Ta

--

Guy Harrison

guy@swampdog.demon.co.uk

1011. Re: Toad Computers?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951026165039.12414A-100000@planetx.bloomu.edu>
Source record: 157153

On Fri, 20 Oct 1995, Tderrick wrote:

> Brian Roland spake thusly:
>
> BR> Email: toad@charm.net
> BR> WWW: http://www.charm.net/~toad/
^^^^^^^^^^^^^^^^^^^^^^^^^^
> BR> FTP: ftp://ftp.charm.net/pub/home/toad
>
> According to their ad in the August95 STInformer, this should be:
>
> email: info@toad.net
> stfax@toad.net
> ftp: ftp://ftp.toad.net/
> www: http://www.toad.net/
>
> It is possible that the charm.net addresses still work, however.

You can get on the charm.net page but it will only led you to the
toad.net page. Just use the new address, Dave's got a Umich mirror on
his FTP site[But all the same, I like the Umich gopher much better :)]

Eric Noss
a.k.a
Mr. Maddog

1012. Re: SCSI 2 hard drive mech. Plug and play?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FJ1SEEAHUP@dksoft.ping.dk>
Source record: 157154

In <DGxqy0.5pL@eskimo.com> Randell Spreadborogh wrote:

>I was shopping for a hard drive to plug in to either my ICD host adapter or
>my ADAPTEC host adapter. It appears I can plug a SCSI drive right in but
>everything on the market is SCSI 2. My question is: Is SCSI 2 compatible
>with SCSI 1? Can I plug a SCSI 2 drive into my host adapter card without
>some other modification? Do I have to get a SCSI 1 mechanism? Thanks for
>your help.

SCSI-2 is compatible with SCSI-1, so just go ahead plug and pray 8-)

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\---/
**** NOTE NEW PHONENUMBER ****

1013. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <46nin1$fhj@news.iesd.auc.dk>
Source record: 157155

In article <46jhf8INNqmv@anaconda.cis.ohio-state.edu>, scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:
> |What does the rest of the group think of STonX? Should we stop developing it?
> What intrigues me is that no-one ever just re-wrote TOS to get
> around that problem. It's relatively small and one might actually
> be able to improve upon it as well...

Well, MagiC is a good example of an improved re-written TOS (MultiTOS).

By the way, I've have been informed that the long awaited MagiC for Falcon, will be a MagiC V.4., which supports all Falcon-hardware specifics, but also runs on STe and TT.

MagiC v.4. has an improved built-in desktop, so that desktops like EASE shouldn't be neccessary.

Keep Cool and Flying...

ChainXOR...

1014. MOD files and such?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: laramary@eden.rutgers.edu
Message-ID: <46n2gp$kij@er6.rutgers.edu>
Source record: 157156

What are some of the better MOD players/creators out there?
I am not sure what to look for. I have a Mega STe with 4 megs.

--
|------------------You can have it all, my empire of dirt-------------------|
| I will let you down, I will make you hurt |
|-----------------------------------NIN-----------------------------------|

1015. TOS 1.2

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: Phil Heaven <heaven@soundings.com>
Message-ID: <46or4t$5vb@baja.pacificrim.net>
Source record: 157157

Here's something you don't see everyday. .. I am looking for
TOS 1.2 for my Atari 1040st. It is used with the automation package for my
studio mixing console. The manufactures recommend using TOS 1.2 but
they don't recommend where to get it! Any Ideas??

Phil Heaven Soundings of the Planet
http://soundings.com/~heaven http://soundings.com/~peace
heaven@soundings.com 1-800-93-PEACE

1016. Re: FDZT Key

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <46obuk$gqc@preeda.internex.net.au>
Source record: 157158

: This key was included on the ST Formats wonder disk this month.

Your Jokin! It's a pirated key.

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1017. WANTED: 520ST or 1040ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: senyshyn@helix.nih.gov
Message-ID: <ACB45BE296685FC2DC@128.231.206.12>
Source record: 157265

My ST died. A stable operating replacement 520 or 1040ST is
required. Would be nice (but not necessary) list:
1) socketed 68000 processor
2) socketed memory (for a SIMM board update)
3) more than 1 meg memory
4) TOS 1.4 or higher.

Jan

1018. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DH16s8.Fyr@freenet.carleton.ca>
Source record: 157266

Elmar Vogt writes:

Howdy!

I dimly remember there once was a PC produced by Schneider, which
would be shipped with GEM installed.
Does anybody know whether this was an IBM-compatible, and whether there
were GEM versions for PC's ever? Is there still any support for it?

Just wondering, since it might be a way to give the ST a new live-
with its GEM/TOS controlling a PC-zombie... :-)

Here is a copy of the post I put on this newsgroup some time ago. It
explains more about Gem for the PC.

Quote:

Subject: Give your IBM the Look and Feel of an Atari ST - $45

In reply to my previous post of this same title, Steve
Hollman has written

>Quote:
Keith N. Murchison (cb092@FreeNet.Carleton.CA) wrote:
: I have several complete copies of GEM version 3 (the last release
: for IBM): With GEM installed, you IBM suddenly takes-on the personality
: of an Atari ST, but runs all of your favorite DOS programs from
: a hassle-free desktop environment (one familiar to any ST Atari
: user).
And if you are fortunate enough to aquire a copy of GEM 1.x, you will
find that the desktop.app from the old pre-apple-lawsuit version of GEM
will replace the desktop.app from GEM 3 and run quite happily over the
newer OS giving you compatibility with newer GEM software and a desktop
with _exactly_ the "look and feel" of your ST.
And this really does make an excellent substitute for (cough) File Finder.

Unquote:

Steve has his facts right, version 1.x is even truer to the ST model,
in that it features the Trash can, and moveable, scaleable windows,
while Version3's desktop features to fixed ST type Windows (with ST
type ICONs, Commonmenus, common drag and drop features, etc.).
Unfortunately, versions 1.X don't run at quite as high a screen
resolution when displayed on a VGA or SVGA monitor. Spefically You get
640X350x16. This difference doesn't effect any DOS applications you
launch from the desktop. I also have two copies of GEM 1.X for sale
at the same price ($45). These packages also include GEM draw for

IBM and several IBM GEM desk accessories. Whether you pick GEM 3.0
or 1.2 you are way ahead relative to other user interfaces available
for your PC (including the DOS prompt, WINDOZE and DOSSHELL - cough)

Keith M.(613)225-9643
cb092@freenet.carleton.ca

Unquote:

Regards,

Keith M.

1019. Re: * New XXX Web Site! Sex Sex Sex!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: JMORT@CRIS.COM
Message-ID: <JMORT-2610951551370001@192.0.2.1>
Source record: 157267
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <46o9o7$jk7@infoserv.rug.ac.be>, kurt.koppijn@ping.be wrote:

> Frustrated jerk go back to where you came from.....

I agree. What's this garbage doing in this news group?

1020. TOS 2.06 upgrade problems

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: zrollinso@cuppa.curtin.edu.au
Message-ID: <46n1hm$831@info.curtin.edu.au>
Source record: 157268
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

For the last two weeks I have been attempting to upgrade my 520 STe (4meg) to TOS 2.06 (used to be 1.4). The upgrade came with no documentation or instructions whatsoever.

Some truely excellent netters have assisted me so far, but now I have run into a proverbial brick wall.

To start with, the machine wouldn't even boot. I had to move jumpers w102 and w104 to cater for the new ROMs (4 pins bigger than the old ones). The chip number on the new ROMs is 27C010A.

Now, the machine boots, and the RAM diagnostics in the boot sequence checks out ok.

After booting, if I try to run a .PRG file (doesn't matter which) the machine just hangs. The cursor changes to the busy bee and stays that way.

If I run .TTP applications, the dialog box pops up and accepts parameters and then hangs.

Accesories seem to run just fine from the pull down window.

I can copy and rename files without a problem.

Has anybody seen/heard of this situation before?

I did hear today that 2.06 can't read old desktop.inf files but uses newdesk.inf and I was wondering if this may have something to do with it - but I would have thought that the system would just ignore the old desktop.inf.

Is there something that I have missed? I checked the electrical connection of the two jumpers (w102 and w104) again last night and it appears to be good. I've tried undoing the upgrade and reverting back to TOS 1.4 and it works ok - but that kind of negates the idea of upgrading.

Any ideas?

Steven Rollinson
Steve.Rollinson@MIS.WMC.wmc.telememo.au

Disclaimer: My employer does not share my opinions. But then
what do you expect from a PC Windoze user.

1021. FS:Atari STuff: H/S, prices lowered!.

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: asmodeus@telerama.lm.com
Message-ID: <46o6cg$d3r@india.lm.com>
Source record: 157269
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers,alt.forsale

Updated: 10/26/95

NOTE: A few things added, some sold, many prices dropped.
Enclosed is a list of the hardware and software that I am selling.
Please send me an e-mail if you are interested in something.
All prices are NEGOTIABLE.
I can not keep up with the newsgroups, so please use one of the below
ways of contacting me.
You can contact me at:
BBS: (412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

ATARI HARDWARE FOR SALE
All harware is Negotionable in price.
COMPUTERS:
1040 ST/F 1meg memory $130.00
1040 STE 4megs mem. $300.00

MONITORS:
Color Monitors atari brands $100.00
Color Monitors atari brands $100.00
(P) Color Monitors(broken, power box) $25.00
SM124 Mono Monitor $75.00

STORAGE DEVICES: (Hard drives and Floppy)
Indus GT External 720k Floppy $70.00
Toadfile 130meg + 80meg HD w/ICD+ host $250.00
ShoeBox 80meg HD w/ICD+ host $120.00
20meg shoebox, atari adapter $90.00

OTHER HARD WARE:
WICO Bat-handle joystick (9-pin) $10.00
(SOLD)Epyx The Grip joystick (9-pin) ******
The BEst TrackBall $20.00
The Cordless Mouse (Practical Solutions)$30.00

Mouse Master $20.00

VIDEO:
Video Key $30.00
ST Video Digitizer $15.00
The Complete Colour Solution (Sold ONLY as a set)
(Vidi-ST, Vidi-RGB and VidiChrome ST) $90.00

AUDIO:
Stereo Replay audio digitizer $85.00
ST Sound Digitizer (Hippopotamaus) $25.00

PARTS:
2 assorted Atari internal floppy drives for parts $8.00
1040 case and rf shield $10.00
4 Atari 256k Simms from Ste (Make Offer) $35.00

ATARI SOFTWARE FOR SALE
(SHW) = Still in shrinkwrap
Disk (P) = pending payment
|Manual (SOLD) = item has been sold
||Box Software Title ASKING PRICE
||| ======================================
DMB Arctic Fox $5.00
DMB Atari 1st Word ST $5.00
DMB Atari ST Academy $5.00
DMB Autoduel $9.00
DMB Backup! (Michtron) $8.00
DMB Battle Chess $8.00
DMB Battletech -
cresent hawk's inception $8.00
DM BBS Express ST $12.00
DMB Blacklamp $5.00
DMB Bloodwych $8.00
DMB Club Backgammon $8.00
DM Codehead Hotwire $14.00
DM Codehead Lookit & Popit $9.00
DM Codehead Maxifile III $14.00
DM Codehead Multidesk Deluxe $14.00
DM Codehead Utilities $9.00
DMB Curse of the Azure Bonds $8.00
Above includes Adventures Journal
DM DC Data Diet $10.00
DM DC Desktop $9.00
DM DC Utilities $5.00
DMB Death Bringer $5.00
DMB Death Sword $5.00
DMB Defender of the Crown $8.00
DMB Deluxe Paint ST $22.00
DMB Dragons of Flame $5.00
DMB Dungeon Master $9.00

DB Dungeon Master no manual, $10.00
includes: The Lost
Scrolls of Mount Anaias help book
DMB Dungeon Master II: $11.00
Chaos Strikes Back; Above includes Gaming Aids disk
DM E-Z Data (database) $5.00
DM Ed Hak $10.00
DMB Elite w/Leroy's $10.00
Helpbook for Elite
DM FAST (util) $5.00
DMB FAST - Key SHell and AND $5.00
DMB Gauntlet $5.00
DMB GFA Basic3.5e disk,3.0manual $35.00
DM H&D Base (database) $5.00
DMB Hacker II: Doomsday Papers $8.00
DM Hard Disk Toolkit $9.00
(Beckmeyer Develop.)
DMB Hillsfar $8.00
DM ICD Clean-up ST $12.00
DMB Ikari Warriors $5.00
D Interlink ST (term) $13.00
DB Kis Terminal $5.00
DM Laser C $30.00
DMB Lock-on $5.00
DM Ma Hubbards Cupboard and $7.00
assorted utils (SHW)
DMB Metro Cross $7.00
DMB Michtron BBS 3.0 $12.00
DMB Mindshadow $8.00
DM MVG - Multi Viewer Graphica $10.00
DMB Neochrome $5.00
D PC Ditto $5.00
DMB (SOLD)Populous ******
DMB Primetime $5.00
DM3B Print Master Plus, $15.00
w/ art gallery 1 & 2
DMB Roadwar 2000 $8.00
DMB Roadwar Europa $7.00
2DM2B Rogue (2 of them) $5.00
selling both together
DMB Rolling Thunder $7.00
DMB Scurples $7.00
DMB Space Conquest: $5.00
A Galactic Odyssey
M Spectrum 512 $7.00
DMB Speedball 2 $10.00
DMB ST Karate $5.00
DMB ST-Talk Professional 2.0 $8.00
DMB Temple of Aphsai Trilogy $8.00
DB Temple of Aphsai Trilogy $8.00

D Time Link $5.00
DMB Timeworks Data Manager ST $15.00
DMB TimewrksDesktopPublisher(SHW)$20.00
D?B Timeworks Word Writer ST $15.00
DB Tool Box volume 1 $5.00
DMB Top Gun, (SHW) $8.00
DMB Top Gun $8.00
DMB Ultima V: Wariors of Destiny $10.00
w/cloth map and coin
DM Ultimate Virus Killer $10.00
DM Universal Item Selector3.32 $9.00
DMB Universe III $9.00
DB (SOLD)Wanderer, w/2 3d glasses******
DM Wizworks Image Cat $9.00
picture cataloger
4DM (SOLD)Wizworks Mugshot ******
w/data disks 1-3

mag Assorted Atari Magazines: INCLUDING DISKS $55.00 OBO
ST Informer, ST Format, STart, Current Notes, etc
Comlete List: http://www.lm.com/~asmodeus/
use the link from my home page to see full list of mags.

book Atari Logo Sourcebook $6.00
book ST Basic Sourcebook and Tutorial $6.00
book Compute!'s ST Programmer's Guide $6.00
book The Atari ST Book (Turner) $6.00
book Intermediate and Advanced Atari ST Subjects (Turner) $6.00
book Turner's Third Book of Atari ST Topics (Turner) $6.00

All prices are open to negotiation, please make an offer if you are
interested in something(s).

You can contact me at:
BBS:(412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All prices are negotionable.
All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

Article Unavailable

1022. Re: TOS 2.06 upgrade problems

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <46oi34$c4v@due.unit.no>
Source record: 157270
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

zrollinso@cuppa.curtin.edu.au wrote:
: For the last two weeks I have been attempting to upgrade my 520 STe (4meg)
: to TOS 2.06 (used to be 1.4). The upgrade came with no documentation or
^^^
1.6 or 1.62 on STE's.

: Now, the machine boots, and the RAM diagnostics in the boot sequence checks
: out ok.

So far, so good. You've done everything right so far :-)

:
: After booting, if I try to run a .PRG file (doesn't matter which) the
: machine just hangs. The cursor changes to the busy bee and stays that way.
:
: If I run .TTP applications, the dialog box pops up and accepts parameters
: and then hangs.

This sounds like a size 0 NEWDESK.INF file! I've had this problem myself. I
have absolutely *no* idea how the NEWDESK.INF file get this size, but it
happens now and then.

Try deleting the NEWDESK.INF file and reboot your computer.

: Is there something that I have missed? I checked the electrical connection
: of the two jumpers (w102 and w104) again last night and it appears to be
: good. I've tried undoing the upgrade and reverting back to TOS 1.4 and it
: works ok - but that kind of negates the idea of upgrading.
:
: Any ideas?

Well, since the computer boots with the 2.06 ROMs I guess there's nothing wrong
with your installation. It could be that the ROMs are faulty.

***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

1023. SCSI 2 hard drive mech. Plug and play?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <5548_hsideras@mettav.demon.co.uk>
Source record: 157271

Reply-to: sidcelery@cix.compulink.co.uk

Hi zap@eskimo.com, on 24 Oct 95 you wrote:

z> I was shopping for a hard drive to plug in to either my ICD host
z> adapter
z> or my ADAPTEC host adapter. It appears I can plug a SCSI drive right in
z> but everything on the market is SCSI 2. My question is: Is SCSI 2
z> compatible with SCSI 1? Can I plug a SCSI 2 drive into my host adapter
z> card without some other modification? Do I have to get a SCSI 1
z> mechanism? Thanks for your help.

The basic answer is yes. My SCSI 2 Fujitsu drive has a jumper setting to
convert it to SCSI 1 anyway, but it doesn't need to be set that way for my
Mega STe. More of a concern is parity, but again my Fujitsu has a jumper
setting for that too. With the ICD utilities the parity setting can be
changed by software even if there isn't a jumper to do it.

regards * InterNet: sidcelery@cix.compulink.co.uk *
%%*%*%*%*%* # hsideras@mettav.demon.co.uk #
% Harry S % * also: 2:254/108.16@fidonet.org *
%%*%*%*%*%* # 90:102/143.0@nest.ftn #
* 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1024. Re: Atari faq

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <DH1x91.2r9@westminster.ac.uk>
Source record: 157272

For other people looking for faq, there are places on the net that store every faq there is. Just do an archie search for 'usenet' or 'usenet-by-group' or look at my homepage for a link to one of these pages.

Phil.
--
/*--*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703

Atari Falcon030 4mb/120HD/FPU

1025. Re: ZipDrive interface?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.814695999@aix8.rhrk.uni-kl.de>
Source record: 157273

Ian_Taylor@a2w.maus.de writes:

>I was looking at an Iomega's ZipDrive with a parallel port interface, will
>this work on my MSTE?

No. There is no driver and I guess there'll never be. It's easy to connect
drives to the DMA bus using a DMA host adapter. IMHO parallel ZIP drives
connected to an Atari are nonsense.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1026. TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <814697638snz@mbha.demon.co.uk>
Source record: 157274

Can anyone out there tell me why my TT is SOOOOOO SLOOOOOOW when playing MPG, MOV, or AVI files?

I had (perhaps somewhat smugly) always maintained that my TT was better in all respects (except possibly in the abundance and quality of software) from the crummy DX2/66 I use at work. I have to say however that the combination of PC and windows media players do a much better job than the combination of TT and media players I use at home (no offence Deiter and Griff!).

I suspect the data throughput might be the cause but I assumed (again somewhat smugly) that the TT bus running at what I thought was the system clock speed of 32mhz was far superior to the PC bus (16 bit? 16mhz?).

I am not a techie, so can someone explain why I grow old and grey waiting for movie files to play?

All help gratefully received...

--
dave

- Wizzo -

1027. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <308F76A4.5D1A@imc.exec.nhs.uk>
Source record: 157275

Henrik Lunardi Weide wrote:
> By the way, I've have been informed that the long awaited MagiC for Falcon, will
> be a MagiC V.4., which supports all Falcon-hardware specifics, but also runs on
> STe and TT.

I've heard a mention of MagiC 4, do you know if it will support more Mint calls?

--Chris

1028. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <46nj21$fhj@news.iesd.auc.dk>
Source record: 157276

In article <245@cypress.ukc.ac.uk>, mdg@ukc.ac.uk (M.D.Griffiths) writes:
>
> What does the rest of the group think of STonX? Should we stop developing it?

Nononono. Why should you do that ?

I mean, as long as you don`t deliver TOS 2.06 image with STonX, it can't be your problem. Everybody who has a machine with TOS 2.06, has the right to use TOS on any machine for oneself as long as others won't get a copy of he/she's TOS.

As far as I know, TOS goes under the same law as other software.

Keep Cool and Flying....

ChainXOR...

1029. MULTITOS on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: ggeens@elis.rug.ac.be
Message-ID: <46nlit$gcu@infoserv.rug.ac.be>
Source record: 157277

A year ago, I bought an Atari Falcon with 4MB memory, HD: 65MB, TOS 4.04.
I use an old SM124 (I bought it together with my first ST).
At first, there were no problems with MultiTOS, altough I didn't use it
often.
Recently, I tried to run MultiTOS again (after a long time). It didn't work!
In between, I've installed a lot of other software, so I suspected some
incompatibility problem.
I used superboot to switch off all accessories and AUTO folder programs.
Still didn't work!
A virus? Reinstalled from the original disk (that was write-protected), still
didn't work! Besides, the only other program I've got problems with is Nethack
(GEM version).
Nethack isn't intended to be run on a monochrome monitor, so maybe that's
the problem.
Has anyone else got a similar problem?

1030. Re: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DH1xIy.KyH@cf.ac.uk>
Source record: 157278

Philip Taylor (ptaylor@udcf.gla.ac.uk) wrote:
: I would like to be able to read (a WinX and other patched version of) an
: image file of TOS 2.06 at boot-time, relocate it into memory, and run TOS
: there (to test my patches). Can anyone suggest a program which will do
: this please?

GEMRAM from hensa.

That isn't the only option, and it depends on which st you have (I think).

Best wishes

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

1031. How to view Greek with CAB

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: paa@hol.gr
Message-ID: <46o3or$2pi@newsflash.hol.gr>
Source record: 157279

This post is aimed to Greeks, so dont try to read if you are not Greek!

Opoios dokimase to CAB tha apogoiteutike molis diapistose oti ta ellhnika emfanizontai san arkoudes. To problima einai arketa poliploko gia nato eksigiso edo alla to euxaristo einai oti brika lisi!

Xreiazete ena patch ston HTML browser kai allo ena patch sto NVDI (>= 3)

An endiafereste steilte mail stin dieuthinsi :
paa@prometheus.hol.gr

Geia xara!

1032. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: whylesc <whylesc@btlip03.bt.co.uk>
Message-ID: <46o50r$5c3@pheidippides.axion.bt.co.uk>
Source record: 157280

I think it is true that GEM was origianlly developed for the PC. I certainly have very early documentation on GEM that I still use that was for the PC.

The interface is identical to our beloved GEM, so it is a pity it never took off on the PC. Software ports would have been so easy!

(() |_ | |\| whyles

1033. Janus, Janus10

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: Jaroslaw Banachowicz <rbd038@loqi.elka.pg.gda.pl>
Message-ID: <46o262$gtu@sunrise.pg.gda.pl>
Source record: 157281

Hello everybody!

Do you have ANY comments on this subject?
(Specifications, opinions, benchmarks, contact addresses etc.)

Banan.

1034. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <46ns39$k2n@epsilon.qmw.ac.uk>
Source record: 157282

On ajrose@ajrose.demon.co.uk, Andrew Rose (ajrose@ajrose.demon.co.uk) typed away:
: Has anyone received Atari World #7 yet? It's usually popped through the
: letterbox by this time of the month, but all is quiet.......

Got my copy of issue 7 today... you should get yours within the next
couple of days, and it should also be in the shops soon.

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1035. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <46o0bi$j1g@news.iesd.auc.dk>
Source record: 157283

In article <814471924_OASIS_@swampdog.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison) writes:
> In article <46g2ho$1pf@rznews.rrze.uni-erlangen.de>
> Elmar Vogt <elmar.vogt@rzmail.rrze.uni-erlangen.de> said:-
>
> >I dimly remember there once was a PC produced by Schneider, which
> >would be shipped with GEM installed.
> >Does anybody know whether this was an IBM-compatible, and whether there
> >were GEM versions for PC's ever? Is there still any support for it?
> >
> >Just wondering, since it might be a way to give the ST a new live-
> >with its GEM/TOS controlling a PC-zombie... :-)
>
> Amstrad produced a PC that ran GEM in the UK years back. I think it was for
> an AT, or maybe a 286. It might be worth checking that out.

Why ? A 286 is very slow.

Keep Cool and Flying...

ChainXOR...

1036. Re: scsi2 the same as scsi1?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <46o79f$emm@preeda.internex.net.au>
Source record: 157284

Randell Spreadborogh (zap@eskimo.com) wrote:
: Can I plug a scsi2 hard drive into my icd host adapter without any
: modification? What is the difference between scsi1 and scsi2? Thanks for the
: info!

Yes if it's the ICD Link 2 or Adscsi+ or similar.
A scsi 1 controller will run a scsi 1 hd.
A scsi 2 controller will run a scsi 1 and a scsi 2 hd.

I don't know all the differences between them but thw scsi 2 command set
is different and scsi 2 HDs are much faster :-)

Good luck.

--

/| |\ o _, /`` o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/`/`|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

1037. Re: Cubase Audio Manual

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <814724914_OASIS_@mistral.co.uk>
Source record: 157285

In article <46c8n1$9f4@IRIS.igc.nim>
sbushman@igc.nim (Shane Bushman) said:-

>Does anybody know where I can find a manual for Cubase Audio Falcon...The
>guy I bought my setup from did not ever give me the manual, or some of
>the original disks (if there are more than 1). Anyway, Steinberg won't
>gie me a manual (or sell me one) because I did not originally register
>the software through them. I run into problems with the program every
>day, and I really need the manual or a copy. Please let me know if you
>can help.
>
>Shane
>
Steinberg are understandably cautious about giving out manuals because of
the large numbers of hacked Cubase programs about. Assuming that your
version of Cubase is genuine, ie with a dongle, then it is very strange
that the guy you purchased it from did not give you the manual.. a quite
important bit to have. I'd take it up with him.. he surely must have it.

Regards,

Richard.

--

---

dickie@mistral.co.uk | "I don't care to belong to any social |
(richard thomas) | organisation that will accept me as a member" |
| (Groucho Marx) |

1038. Re: Starter computer?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: kandk@teleport.com
Message-ID: <46oe5b$6ov@maureen.teleport.com>
Source record: 157286

```
The 1040STE Series: Defining Computer Flexibility
The 1040STE is the ultimately upradeable Atari Comuter.
This is a quote from the toad catalog. They say the have a
limited quantity at just $399.

http://www.charm.net/~toad/
toad@charm.net

Ken Armstrong kandk@teleport.com

Nick Plante (grendel@bluefin.net) wrote:
: Hi. could anyone possibly suggest a cheap, low-end, starter computer in the
: Atari ST line? I own a couple PeeCees and an Amiga, and am interested in
: getting into the Atari line. What's a generally good price on a lower-end
: machine like a 520ST or a 1040ST, and which computer is the best
: "bang-for-the-buck"? Anyone out there got a cheap Atari ST package (computer,
: single floppy, fairly recent OS version) for sale? Any info (a FAQ, mebbe?) or
: offers would be appreciated :).

: NiCK

--
kandk@teleport.COM Public Access User -- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)
```

1039. Re: Starter computer?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DH2H5n.5qo@freenet.carleton.ca>
Source record: 157287

Nick Plante (grendel@bluefin.net) writes:
> Hi. could anyone possibly suggest a cheap, low-end, starter computer in the
> Atari ST line? I own a couple PeeCees and an Amiga, and am interested in
> getting into the Atari line. What's a generally good price on a lower-end
> machine like a 520ST or a 1040ST, and which computer is the best
> "bang-for-the-buck"? Anyone out there got a cheap Atari ST package (computer,
> single floppy, fairly recent OS version) for sale? Any info (a FAQ, mebbe?) or
> offers would be appreciated :).

I recommend a 1040STfm, SC1224 monitor. This gives you the option of
outputting to tv. 1Meg of RAM will run a great percentage of the programs,
if you're willing to forego ACCessories and AUTO utilities. You might luck
out and find one with TOS 1.4, which has some advantages over the original
TOS 1.2. A logical first upgrade path would be additional RAM. Also, a hard
drive makes computing much more convenient. You at least owe it to
yourself to get a second floppy drive. A MIDI keyboard synthesizer opens
another entire realm of creative and educational possibilities.
And of course, you'll want a printer. A 24pin Epson-compatible is a good
price/value item these days. Works with nearly any Atari software, gives
good quality print, and can be bought at a reasonable price.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1040. atari faq pt.2

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <46ojp2$92i@tiber.uoknor.edu>
Source record: 157288

```
------------------------------------------------------------------------------
Archive-name: csas-faq/part2

Welcome to comp.sys.atari.st! Please read this FAQ before posting a question
to comp.sys.atari.st, since a lot of common questions are answered here.

Thanks to David Paschall-Zimbel (davidli@simvax.labmed.umn.edu) for
compiling most of this FAQ.

Entries are dated by the last change. ??.??.?? means they were last changed
before the dates were added.

The following is an index of the questions answered in this part of the FAQ.
For easy access to a particular question, search for the tag surrounded by
colons (i. e. :GNU:). Questions marked with '*' are new or changed.

WEL Welcome to comp.sys.atari.st
ARCS How do I deal with Archived files (.ZOO, .ARC, .LZH)?
MSA Some info on Magic Shadow Archiver
CLI What Command Line Interpreters are available?
ERR What does TOS ERROR nn mean?
GDOS What is GDOS, and where can I get it?
GNU What GNU software is available for the ST?
HAM Where can I find Ham Radio software for the ST?
*LANG Public Domain/Shareware languages...
MINIX Is MINIX available on the Atari ST?
MINT What is MiNT?
XWIN Is there a version of XWindows for the ST?
DEMOS Why won't demo x run on my machine?
PAINT What is the format for [x] paint program data?
PD Where can I get Public Domain/Shareware software?
MAIL E-Mail file servers
FTP Anonymous FTP servers
TEX Is TeX/LaTeX available on the Atari ST?

:WEL: 93.06.11
Welcome to comp.sys.atari.st
============================

This newsgroup is devoted to discussion about 16 and 32 bit Atari micros.
At present that includes the Atari 520ST, 1040ST, Mega ST, STe, STacy,
Mega STe, TT, and Falcon. There are also emulators for the Apple Macintosh
and IBM PC/XT/AT available.

Most of the people who read this newsgroup are technically oriented.
The newsgroup serves as a resource for Atari users ... feel free to
contribute to the discussions.
```

Associated newsgroups include:

comp.binaries.atari.st ! uuencoded binary programs
comp.sys.atari.st.tech ! technical programming/hardware topics
comp.sources.atari.st ! uuencoded/shar sources

:ARCS: 93.06.11
How do I deal with Archived files (.ZOO, .ARC, .LZH)?
==========

Files ending with suffixes .ZOO, .ARC, .ZIP and .LZH are archive files.
They are binary files which may contain one or more other files in a
compressed format. Archive files usually take up less disk space, and for
this reason have become quite popular for transferring large files
via modem.

In order to extract the files from an archive file, one must use an archive
program. Here are the correspondences:

ZIP Use UNZIP.TTP or STZIP.PRG
ARC Use ARC.TTP
LZH Use LHARC.TTP
ZOO Use ZOO.TTP

A few hints for first-time users:

* Most archivers will give a short summary of commands if invoked with no
arguments.
* If in doubt, to extract a file, copy the archiver to the directory that
the file is in, and run the archiver with the arguments 'x [filename]'.
* If you have TOS 1.4 or higher, and/or a CLI, you can avoid copying the
archiver by just changing the current directory to where the file is. See
TIPS for a tip on how to do this from the desktop on TOS 1.4 or higher.
* Read the documentation for the archivers you use, they will almost
certainly answer all your questions. Documentation is usually included
in both the source and binary distributions (such as zoo21bin.zoo).

ARCHIVERS
These programs are all available via FTP from the atari.archive server, in
the /atari/archivers directory. Recommended files are:

arc602.ttp - version 6.02 of ARC, includes features to archive
subdirectories and also include comments with files.

arc602.arc - contains documentation. UnArc using arc602.ttp.

arc521e.arc - older version of ARC. Used mostly by those who want
speed, better compression, and don't care about
archiving subdirectories. UnArc using arc602.ttp.

lharc.ttp - version 2.0 of LHARC.

lzh201i.lzh - Thomas Questors lzh utility. German documentation.
UnArc using lharc.ttp

stzip22.lzh - STZip, with GUI interface

unzip41.lzh - Old version of unzip

zoo21.ttp - version 2.1 of ZOO

zoo21bin.zoo - ZOO archive includes documentation. UnArc using
zoo21.ttp.

:MSA: 93.06.11
Some info on Magic Shadow Archiver
==================================
(This was provided by Chris Herborth)

MSA Archives

The Magic Shadow Archiver (MSA) is a disk archiving program that allows an entire disk to be compressed into one file for transmission. The Magic Shadow Archiver (in shadow.[arc?|lzh?|zoo?] on atari.archive.umich.edu in ~/Archivers) creates .MSA files, which are often compressed using a normal archiver, such as zoo or lharc.

Magic Shadow is notoriously bad when used on a 1/2 meg ST and only one floppy drive. Its disk access and memory use are very badly thought out, and could result in over 160 disk swaps when unpacking an 80 track, double-sided disk.

Due to the fact that it was the _only_ disk image archiver around for quite a long time, Magic Shadow is the de-facto standard for creating disk images of computer demos and other pieces of software that cannot be easily compressed as files.

Because MSA files are disk images, they can only be used to recreate a floppy disk. There is (currently, see below) no way to extract the files from an MSA archive without writing it to a floppy disk.

Magic Shadow works perfectly with any legal TOS floppy format, even high density disks found in modified STs and most MegaSTes and TTs.

Chris Herborth (herborth@pinot.waterloo.ncr.com at work,
cherborth@semprini.tdkcs.waterloo.on.ca at home,
C.HERBORTH on GEnie) is writing a much more efficient MSA extractor, called UnMSA. UnMSA will minimize the number of disk swaps, and speed decompression considerably.

Daryl Richards (no email address, yet) is working on an MSA-Mounter, which will allow someone to unpack an MSA archive to RAM or a file on a hard disk. This uncompressed disk image will then be added to the system as a logical drive (much the same way a RAMdisk adds a drive to the system). MountImage on the Mac is an example of the way MSA-Mounter will eventually work (MountImage is so good, you can install new versions of the Mac OS using floppy disk images stored on your hard drive).

There is yet another MSA archiver now, called MSA II, by Phillip Lang.

:CLI: ??.??.??
What Command Line Interpreters are available?
==========

There are a large number of Command Line Interpreters for the Atari ST.
Some of the more popular ones include:

gulam the 'classic' cli, somewhat UNIX in flavor

BASH GNU Bourne Again Shell

ksh Korn Shell - available under MINT

gemini MUPFEL is the shell used by the gemini environment

master MS-DOS/Unix mixture, shareware.

okami a German shell with many useful utilities built in

pcommand an MS-DOS-like shell

csh C-shell, standard on Unix

tcsh Enchanced C-shell - available under MiNT

Check atari.archive under /atari/cli or /atari/mint, or check one of the
other FTP sites for files.

:ERR: ??.??.??
What does TOS ERROR nn mean?
What do the bombs on my screen mean?
==========

The information below was written, in part, by Darryl May, and posted on
GEnie in January (of ????) by John Townsend. The original also appeared in
the June 1988 issue of _Current Notes_ (122 N. Johnson Rd., Sterling, VA
22170). It has since found its way to me, and is being posted to
comp.sys.atari.st as a service to readers.

Alan Pratt wrote to tell me that the basic information may be correct, but
that it cannot be dubbed "official" unless it originates, on paper, from
Atari. This makes sense, as electronic communications are easily
modified, even accidentally.

Roland Waldi provided information regarding the difference between TOS and
GEM return codes which appears to be correct. The tables have been modified
to reflect his information.

The following is an unofficial list of the errors that can appear
while you are operating your ST computer.

Error description return code alert box #
==========
OK (no error).....0
Fundamental error.....-1
Drive not ready.....-2
Unknown command.....-3

```
CRC error.....................-4
Bad request...................-5
Seek error....................-6
Unknown media.................-7
Sector not found..............-8
No paper......................-9
Write fault..................-10
Read fault...................-11
General error................-12
Write protect................-13
Media change................-14
Unknown device..............-15
Bad sectors on format.......-16
Insert other disk............-17
Invalid function number.....-32.....1
File not found..............-33.....2
Path not found..............-34.....3
No handles left.............-35.....4
Access denied...............-36.....5
Invalid handle..............-37.....6
Insufficient memory.........-39.....8
Invalid memory block address...-40.....9
Invalid drive specified.....-46....15
No more files...............-49....18
Range error.................-64....33
Internal error..............-65....34
Invalid program load format....-66....35

The last code is the infamous "TOS error 35"!

Also, some unofficial information via Alan Pratt:

Notably, you should add -48: ENSAME (not the same drive, occurs when
you call Frename and the two names you give aren't on the same drive),
and -67: EGSBF: you can't use Mshrink to GROW a block of memory.

Those bombs that appear on your screen are error messages from
the 68000 micro-processor.

Number
Description of bombs
=======================================
Reset: Initial PC2............1
Bus Error.....................2
Address Error.................3
Illegal Instruction...........4
Zero Divide...................5
CHK Instruction...............6
TRAPV Instruction.............7
Privilege Violation...........8
Trace.........................9
Line 1010 Emulator...........10
```

```
Line 1111 Emulator.............11
[unassigned, reserved].........12
[unassigned, reserved].........13
Format Error...................14
Uninitialized Interrupt Vector..15
[unassigned, reserved].......16-23
Spurious Interrupt.............24
Level 1 Interrupt Autovector....25
Level 2 Interrupt Autovector....26
Level 3 Interrupt Autovector....27
Level 4 Interrupt Autovector....28
Level 5 Interrupt Autovector....29
Level 6 Interrupt Autovector....30
Level 7 Interrupt Autovector....31
Trap Instruction Vectors.....32-47
[unassigned, reserved].......48-63
User Interrupt Vectors......64-255
```

```
:GDOS: 93.05.05
What is GDOS, and where can I get it?
====================================
```

GDOS stands for Graphic Device Output System (at least that's what my copy of STart, volume 1 number 1 said...)

There is a newer version, called SpeedoGDOS, which should be available commercially from Atari. It is currently included with AtariWorks, and some Falcon packages. SpeedoGDOS uses scaleable fonts - you do not need to create a font file for every point size. There are desk accessories which allow you to manipulate available fonts, and also CPX programs for the newer Atari Control Panel. For those who only have limited memory, a newer version of GDOS is also included with the distribution. For those with investments in older bit-mapped GDOS fonts, they may be used with the new version of GDOS or used as bit-mapped (ie. non-scaleable) fonts within SpeedoGDOS.

You can get a copy of "Everything You Ever Wanted to Know About GDOS (and more)" by Douglas N. Wheeler from the atari.archive server. The file is /atari/programming/gdos.arc.

There is a German version of GDOS available from the atari.archive server. The file is /atari/utilities/amcgdos.arc.

Currently, there are no truly public domain sources for the GDOS system files or font files (at least those supplied by Atari). You can get these files with many commercial programs, such as Degas Elite, WordFlair, etc. You might also want to check your local user group to see if they received a copy of the WordFlair demo program (also available on GEnie).
The demo program appears to have the GDOS system and font files.

In the UK The ST Club (2 Broadway, Nottingham, UK NG1 1PS. Tel 0602 410241, Fax 0602 241515) is a licensed GDOS distrubutor:

Catalogue No's:
GDOS-A Driver + Fonts 9-pin
GDOS-B Driver + Fonts 24-pin
GDOS-C Installed system for Opus (9 pin)
GDOS-D Opus 24-pin
GDOS-E FontGDOS + drivers
GDOS-F 300dpi printer fonts

Disks 2.95 pounds each.

:GNU: 93.06.11
What GNU software is available for the ST?
==========

The Free Software Foundation C compiler, commonly known as GNU C (or gcc) is avaiable for the Atari ST. The minimal memory required to do any useful (i.e. beyond 'hello world') programming is 2 megabytes. A 4 megabyte system is recommended.

There is an extensive archive of the latest GNU C programs via anonymous FTP on atari.archive. GNU C is also available at most European FTP sites. The latest version of GCC available for the ST is 2.4.2, this version includes built-in support for C++.

Note that most GNU documentation comes in TeXinfo format. Documentation in this format can be fed into TeX for printing. It can also be processed by Emacs' texinfo to make an info file, which can be viewed on-screen with Emacs' info mode. These two functions can also be performed by the standalone programs 'texinfo' and 'info' (on atari.archive as /atari/tex/tnxf241b.zoo).

The following can be found in the /atari/gnustuff/tos directory of atari.archive: (Note: all of these have Unixmode and MiNT support)

BASH Bourne-again shell
BISON Yet another YACC (Yet Another Compiler Compiler)
COMPRESS Compatible with Unix compress
DIFF Compares files; PATCH does the inverse
EMACS Extreme editor :-)
Fileutils Unix file utilities
FLEX Lexical analyzer, like Unix lex
GAWK AWK report generation language
GCC 2.4.2 C, C++ compiler
GDB GNU debugger, with source level C support
Ghostscript Postscript clone
GROFF Text formatting system
GREP Regular expression search, like Unix grep
MAKE Like Unix make
MAKEINFO Stand-alone system to process .info files
PATCH Changes files from diffs; DIFF does the inverse
PROF Profiles executable code
RCS Revision Control System

SED Stream editor
Smalltalk Smalltalk; object oriented language
TAR Tape archiver like Unix tar

:HAM: ??.??.??
Where can I find Ham Radio software for the ST?
==========

Plenty of Ham Radio software is available for the Atari ST:

Morse code
Radio Teletype (RTTY)
Packet Radio (W0RLI BBS and K9AQ TCP/IP)
Satellite Tracking
WEFAX
Color Slow Scan TV (SSTV)
etc.

For more information contact the Atari Microcomputer Network:

Newsletter Editor - Gil Frederick, VE4AG
130 Maureen Street
Winnipeg, Manitoba
R3K 1M2 Canada
or
Program Librarian - John Adams, KC5FW
17106 Happy Hollow
San Antonio, TX 78232
U.S.A.
or
Tune into the weekly net Sundays 16:00 UTC on 14.325 MHz.

73,
John Langner, WB2OSZ

:LANG: 93.10.18
Public Domain/Shareware languages...
==========
(This section is getting an overhaul, but I don't have the time to finish
the overhaul right now... Sorry, check back next month.)

There are a large number of programming languages available for use with the
Atari ST. Programmers seem to flock to the Atari ST, and if you know of a
language, you can probably find it, or an equivalent, for the ST.

68000 assembler/disassemblers: a68, turboass,
abc
APL
AWK
BASIC
C
C++
cross assemblers (z80, 6502, 68xx,8031/80xx)

Elan
FORTRAN
FORTH
FP
Hope
ICON
LISP
Little Smalltalk
Modula2
OPS5
perl
PROLOG
SCHEME
SIOD
Smalltalk
XLisp
XProlog
XScheme

Check the atari.archive server under /atari/languages. Most other archive sites will have a language directory which you can also check.

:MINIX: ??.??.??
Is MINIX available on the Atari ST?
==========

MINIX is a UNIX-like operating system for the IBM PC, XT, AT, 386, and PS/2, as well as the Apple Macintosh, Commodore Amiga, Atari ST, and later in 1991, Sun SPARC. It is available with all the source code for the entire operating system, the libraries, and nearly 200 UNIX-like utilities.

Demonstration disks for the IBM PC line and Atari ST are available for free via anonymous FTP for people on the Internet. A Macintosh version will be online soon. (If you can't wait, see below.)

To get a free demo disk and the manual, use ftp to connect to ftp.cs.vu.nl (192.31.231.42) and look in pub/minix/demo. The READ_ME file describes the contents of the directory and how to use it. Be sure to fetch and read this first. It contains important information.

If you don't have FTP access, you can buy the demo disk package from Prentice-Hall for $10 by calling (201) 767-5969 or FAX (201) 767-5625. Please DON'T ask me to send it by email. I have quite enough work already thank you. The ordering numbers for Prentice-Hall are:

- MINIX 1.5 IBM demo disk (0-13-582768-x) (in stock now)
- MINIX 1.5 Atari demo disk (0-13-582792-2) (in stock now)
- MINIX 1.5 Macintosh demo disk (0-13-582784-1) (in stock now)

Please note that although the demo disks are available for free on line, MINIX itself is copyrighted software and is not available on line. The demo disks are also copyrighted, but permission is hereby granted to

upload and use them for evaluation purposes. The READ_ME file tells how MINIX can be ordered.

AS A COURTESY TO US, PLEASE DO NOT FTP DURING BUSINESS HOURS (EUROPEAN TIME). PLEASE FTP AFTER 11 A.M. EASTERN STANDARD TIME.
If you want to follow the MINIX discussion, read the comp.os.minix newsgroup, which is quite active and has almost 50,000 subscribers.

Have fun!

Andy Tanenbaum (ast@cs.vu.nl)

:MINT: ??.??.??
What is MiNT?
=============
MiNT is a free multitasking operating system extension for TOS. It is somewhat like BSD Unix from the programmer's perspective. MiNT can run up to 1 GEM program along with a lot of character-based programs simultaneously. MGR and MW2 can both put multiple terminal windows on screen, and bgacc can put a number of terminal windows on a GEM screen. MiNT and lots of stuff to go with it can be found at atari.archive.umich.edu:/atari/mint.

TOSWIN is the new replacement for bgacc: it provides lots of nice features like variable fonts, menus, selectable window gadgets, etc. GEMTERM is a similar package (it's not part of the standard MiNT distribution) modelled after TOSWIN and XTerm.

A somewhat interesting note: MiNT is now the kernel of Atari's multitasking OS, MultiTOS. Originially MiNT stood for 'MiNT is Not TOS', but it's now 'MiNT is Now TOS'. :-)

:XWIN: 93.03.01
Is there a version of XWindows for the ST?
==

There actually is a port of XWindows to the ST now, although it is pricey. Here's the (slightly hacked up) announcement for it:

X/TOS/window/server and X/TOS/window/server/color

Vendor:
X/software Michael Gehret
X/TOS division
Marktstrasse 8
W-8944 Groenenbach
Germany
TEL: +49 8334 1411
FAX: +49 8334 6245
email: xtosinfo@xsoft.uucp
CPU:
Atari Mega ST, STE, TT
68000 to 68040

Memory:
2 Mbytes (4 Mbytes recommended)
Operating System:
TOS 1.4 or higher
Mouse:
Atari mouse
Graphics:
X/TOS/window/server:
monochrome 640x400x1,
monochrome 1280x960x1 (TT, SM194)
X/TOS/window/server/color:
monochrome 640x400x1,
monochrome 1280x960x1 (TT, SM194)
color 320x200x4
color 640x200x2
color 640x480x4
color 320x480x8
Ethernet Card:
Atari Card (Mega or VME bus)
Riebl/Wacker (Mega or VME bus)
Biodata BioNet 100 II (DMA port or VME bus)
Network Software:
Atari/Riebl/Wacker ANS TCP/IP
Biodata TCP/IP
Disk Space:
none (two floppy disks, may load fonts from second disk or font
server)
Features:
full X11 Release 5 implementation
Shape, Multi-Buffering, MIT-SUNDRY-NONSTANDARD extensions
PEX extension optional
support of font server protocol
support of X Display Manager Protocol
access control support
compatible to OSF/Motif and OpenLook
high performance (more than 32,000 Xstones on TT)
fast cursor tracking
backing store and save unders support
size of virtual screen limited by memory only, automatic panning
X/TOS/window/server/color supports all video modes at the same time,
including dynamic visuals
loadable key maps (xmodmap format), full support for European
keyboard layouts
3-button mouse emulation with Atari 2-button mouse
may run parallel to GEM (switching with hot key), configurable multi
tasking priorities
about 50 fonts supplied

:DEMOS: ??.??.??
Why won't demo x run on my machine?

==========

90% of the time, if a demo does not run on your American ST, you probably
need to be in 50Hz mode to use it. Get a program like 50hzboot.prg from
atari.archive to allow this.

:PAINT: ??.??.??
What is the format for [x] paint program data?
==========

There is a periodic posting of ST Picture Formats, edited by David Baggett.
The file is on the atari.archive server under /atari/graphics/picfmts.doc.

:PD: 93.06.11
Where can I get Public Domain/Shareware software?
==========

There are FTP sources and a comp.sources.atari.st/comp.binaries.atari.st
mail server. You can also try the commercial on-line services such as
GEnie, CompuServe, Delphi and Bix.

Using FTP, most files should be retrieved in BINARY format (at least those
ending with the suffix of .ZIP, .ARC, .LZH, .ZOO, .PRG, .TTP, .TOS)

Mail servers encode files. You will need a program called 'uudecode' in
order to change files ending with the suffix .UUE (or .UAB, .UAC, etc.)
into their original form.

:MAIL: ??.??.??
E-Mail file servers

archive-server@spud.hyperion.com:

Spud holds all of the comp.sources.atari.st / comp.binaries.atari.st
postings. If you aren't reading these two newsgroups, you should consider
doing so. You may obtain uuencoded files as e-mail. You can obtain a
help file by mailing a message to archive-server@spud.hyperion.com, with
the main body of the message being the word 'help'.

atari@atari.archive.umich.edu:

The atari.archive server is mentioned many times in this article. It
contains a multitude of Atari ST PD and shareware programs. If you don't
have access via FTP you can obtain many of the files via e-mail.
You should first obtain a help file by mailing a message to
atari@atari.archive.umich.edu, with the main
body of the message being the word 'help.'. If you are from a uucp site,
please enclose this statement also 'path host1!host2!....', where
host1!host2!... is your path. Please read the help file completely before
you ask questions, and then send any you may have to
jon@atari.archive.umich.edu.
Any questions about the archive or specific files go to

weiner@atari.archive.umich.edu (or weiner@terminator.rs.itd.umich.edu,
jeff.weiner@um.cc.umich.edu, weiner@zircon.labmed.umn.edu, or
weiner@umnstat.stat.umn.edu :-)

archive-server@micros.hensa.uk.ac:

This is a UK public domain archive, available to sites within the UK via
via JANET.

info-server@Germany.EU.net:

This is a german public domain archive. This only has comp.binaries.atari.st
and comp.sources.atari.st.

archive-server@Germany.EU.net:

Same place as above, but this one carries other software than just
comp.binaries.atari.st and comp.sources.atari.st.

mail-server@cs.ruu.nl (or uunet!mcsun!hp4nl!ruuinf!mail-server):
---
send the following message

begin
path john@highbrow.edu (PLEASE SUBSTITUTE *YOUR* ADDRESS)
send ATARI-ST/index
end

NOTE: *** PLEASE USE VALID INTERNET ADDRESSES IF POSSIBLE. DO NOT USE
ADDRESSES WITH ! and @ MIXED !!!! BITNETTERS USE USER@HOST.BITNET ***

The path command can be deleted if we receive a valid from address in your
message. If this is the first time you use our mail server, we suggest you
first issue the request:
send HELP

LISTSERV@UOGUELPH.BITNET:

Mail messages with the contents HELP will bring you some usage information
and GET PROG-A16 FILELIST will provide you with a list of files.
Subscriptions to INFO-A16 are also available on this server.
INFO-A16 is a digest of messages from comp.sys.atari.st.

:FTP: 93.05.05
Anonymous FTP servers

Note: The generally accepted practice for FTP use is as follows:

1. Limit access times to non-working hours. This is usually 6-8 pm
to 8-9 am LOCAL time. LOCAL time means local to the computer
you are accessing! For example, 4 P.M. in Minneapolis, Minnesota

is 10 P.M. in England, and 10 A.M. in Germany is 4 A.M. in New
York.

2. Once you connect, issue the following commands at your FTP
prompt:

user anonymous
<YOUR e-mail address should be entered at the Password: prompt)
ls
cd <to the appropriate directory>

3. Limit downloads, especially across the ocean. Remember, there
are other people who are using the same lines as you.

Atari FTP sites (the list is -not- exhaustive)
----

atari.archive.umich.edu [141.211.164.8]

uk.ac.lancs.pdsoft (available to UK users via JANET)

Note: Access is a bit different for this archive site, use the following:

user pdsoft
pdsoft (at the Password prompt)

ftp.Germany.EU.net [192.76.144.75]

ftp.cs.ruu.nl [131.211.80.17]

src.doc.ic.ac.uk

This site has a mirror of atari.archive.umich.edu in /computing/systems/
atari/umich.

:TEX: ??.??.??
Is TeX/LaTeX available on the Atari ST?
==========

The TeX/LaTeX typesetting programs are available on the Atari ST. Check the
atari.archive server under /atari/tex. Fonts and device drivers
(including one for the Epson 9-pin printers) are available on the
atari.archive server.

The latest version of TeX (3.14) has recently been made available on the
atari.archive server. The files are in a subdirectory of their own.

Graham Higgins recently wrote a message in comp.sys.atari.st indicating the
minimum files needed to get a working TeX/LaTeX system up and running on the
Atari ST. He said:

You'll need, at minimum:

The binaries for LaTeX/TeX :StTeXBin
The style files :StTeXSty
The font macros :StTeXTfm

If you want to screen-preview, you'll need screen font files
(showdvi)
If you want to print locally, you'll need printer font files
(dvifont)

Allow 5Mb.

For a step-by-step article on setting up Tex and LaTeX, send an e-mail
request to davidli@simvax.labmed.umn.edu. Be sure to mention 'tex.setup'.

There is also a complete, ready-to-install distribution called CS-TeX. The
latest version, 4.0, is available at atari.archive: /atari/tex/cs-tex-4.0.
This consists of 8 disks full of TeX stuff, plus an installation program
that takes care of the details for you.

==========
Hope you liked the comp.sys.atari.st FAQ. If you have comments,
suggestions, more material, etc., mail me at sourada@iastate.edu

Thanks to David Paschall-Zimbel (davidli@simvax.labmed.umn.edu) for
compiling most of this FAQ.

Later,
Steven Ourada
--
Steven Ourada --- sourada@iastate.edu
"can't casts no shadow"
-- e. e. cummings

1041. atari faq pt.3

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <46ojso$92i@tiber.uoknor.edu>
Source record: 157289

```
--------------------------------------------------------------------------------
Archive-name: csas-faq/part3

Welcome to comp.sys.atari.st! Please read this FAQ before posting a question
to comp.sys.atari.st, since a lot of common questions are answered here.

Thanks to David Paschall-Zimbel (davidli@simvax.labmed.umn.edu) for
compiling most of this FAQ.

Entries are dated by the last change. ??.??.?? means they were last changed
before the dates were added.

The following is an index of the questions answered in this part of the FAQ.
For easy access to a particular question, search for the tag surrounded by
colons (i. e. :GNU:). Questions marked with '*' are new or changed.

WEL Welcome to comp.sys.atari.st
MODELS All the models in the ST line
FALCON What are the specs on the Falcon?
ACCEL Hardware Accelerators
TAPE Can I use a SCSI tape drive?
DRIVES What should I know about hard drives and the ST?
FLOPPY Can I use 1.44 meg floppy disks and Flopticals?
GRAPHIC How can I enjoy enhanced graphics on my ST?
KEY A few keyboard questions
JOY What joysticks work best with the Atari ST?
MODEM What modems work with the Atari ST?
MONITOR What should I know about monitors and the ST?
PCEM How can I turn my Atari ST into a PC emulator?
SPECTRE How can I turn my Atari ST into a Macintosh emulator?
UPGRADE Can/should I upgrade my ST?

:WEL: 93.06.11
Welcome to comp.sys.atari.st
============================

This newsgroup is devoted to discussion about 16 and 32 bit Atari micros.
At present that includes the Atari 520ST, 1040ST, Mega ST, STe, STacy,
Mega STe, TT, and Falcon. There are also emulators for the Apple Macintosh
and IBM PC/XT/AT available.

Most of the people who read this newsgroup are technically oriented.
The newsgroup serves as a resource for Atari users ... feel free to
contribute to the discussions.

Associated newsgroups include:
```

comp.binaries.atari.st ! uuencoded binary programs
comp.sys.atari.st.tech ! technical programming/hardware topics
comp.sources.atari.st ! uuencoded/shar sources

:MODELS: 93.01.30
All the models in the ST line
==========

This is a pretty complete list of all the ST/TT models and their main features. If you have any additions/correction, of course, send them to me.

Feature key:
CPU's:
8 8 MHz 68000
16 16 MHz 68000
16/3 16 MHz 68030
32/3 32 MHz 68030

RAM:
/1 128kB
/5 512kB
1 1MB
2 2MB
4 4MB
S SIMM slots for expansion

Built-in:
F Floppy
M TV modulator

Extra:
AV 8 bit digital stereo audio, 4096 colors, hardware scrolling, analog joystick ports
MB MegaBus processor-direct bus slots
6U 6U VME bus slots, second serial port
FC Motorola 56000 DSP, 16 bit stereo audio, much enhanced video

TOS:
Highest built-in TOS

Models:
Name CPU RAM TOS B.I. Extra Comment
---
130 ST 8 /1 1.0 M Never marketed
260 ST 8 /5 1.0 M
520 ST 8 /5 1.0 M
520 ST+ 8 1 1.0 M
520 STm 8 /5 1.2 M
520 STfm 8 /5 1.2 FM
1040 ST 8 1 1.0 FM
1040 STf 8 1 1.2 F
1040 STm 8 1 1.2 M
1040 STfm 8 1 1.2 FM

Mega 1 8 1 1.2 F MB
Mega 2 8 2 1.2 F MB
Mega 4 8 4 1.2 F MB
STacy 8 1 ??? F Laptop
STBook 8 1 ??? F Notebook
520 STe 8 .5S 1.62 FM AV
1024 STe 8 1S 1.62 FM AV
Mega STe 16 1S 2.06 F AV,MB,6U
TT 16/030 Just for developers
TT 32/030 S 3.06 F AV,MB,6U Various mem/HD configs
Falcon 16/030 S 4.?? F AV,FC Many enhancements!

:FALCON: ??.??.??
What are the specs on the Falcon?
==========

Here's some stuff I culled from the (reposted) Delphi conference with Sam Tramiel.

--- Start Quoted material ---
Here's the specs on the Atari Falcon 030:

CPU: Motorola 68030 running at 16 Mhz
32-bit Bus
Optional 68881 or 68882 FPU
RAM: 1,4, or 14 megs
Standard Atari Cartridge Port
Motorola 56001 DSP chip

Expansion Bus:

Internal direct processor slot for 386SX PC emulation, or other coprocessor

Graphics:

Super VGA graphics: 640x480 with 256 colors
True color 16 bit mode allowing a display of up to 65,536 colors
Accepts external video sync signal to allow high quality genlocking
Overlay mode for easy video titling and special effects
Overscan on TV's and ST Color monitors
262,144 possible colors
hardware-assisted horizontal fine scrolling
BLiTTER graphics co-processor

Sound features:

Eight 16 bit audio DMA record and playback channels
Stereo 16 bit digital DMA input
Stereo 16 bit DMA audio output
SDMA sound/DMA Coprocessor

Standard Ports

SCSI II port with DMA
High speed LocalTalk compatible LAN
Connector for analog RGB color (ST or VGA) or composite video
RS232C serial port
Bidirectional parallel port
MIDI IN/MIDI OUT
Stereo microphone input, miniature stereo plug
Stereo audio out, miniature stereo plug
Two joystick connectors
Two enhanced digital/analog controller/light pen connectors

Data Storage

1.44 Mbyte floppy disk drive
Optional internal IDE Hard Disk

System software

Pre-emptive Multitasking with adaptive prioritzation (MultiTOS)
Inter process communication
NewDesk desktop and eXtensible control panel
Multiple window user interface; number of windows limited
only by memory or software in use.
--- End Quoted Material ---

:ACCEL: ??.??.??
Hardware Accelerators
=====================
(Thanks to Shoou-yu Tang sytang@lamar.colostate.edu for this info.)

68000 based: ICD adspeed ST/STe
Fast Tech Turbo T-16 (16MHz)
T-20 (20MHz)
T-25 (25MHz)
68030 based: Gadget by Small SST (16MHz to 40MHz user changeable, 8 SIMM
slot 68882 FPU socket, 1 expansion slot, TOS 2.0x).
Fast Tech : Tiny Turbo
Full size version

:TAPE: 93.08.11
Can I use a SCSI tape drive?
============================

Yes, just about any SCSI tape drive should be useable on the ST line. (Of
course, if your computer doesn't already have a SCSI port, you'll need a
SCSI host adapter.) There are at least two freeware/shareware programs
that can help you back up your HD to SCSI tape: TapeBIOS and GEMAR
(a German GEM ARchiver)

:DRIVES: ??.??.??
What should I know about hard drives and the ST?
(Thanks to Shoou-yu Tang sytang@lamar.colostate.edu for this info.)

To get a hard drive for ST, STe, Mega, Mega STe or TT(using DMA port):
1. Host adapter (convert the ST's DMA to SCSI standard):
ICD, Supra, BMS are the three major manufature. ICD has very good
software updating support and updates very often.
2. SCSI hard drive or MFM/RLL drive with SCSI adapter:
i). SCSI drive:
Like Quantum Pro80LPS, Seagate ST-xxxN series, they have a 50 pins
IDC connector, and usually say SCSI hard drive or Mac drive.
(Any Mac except Mac128, Mac512, FatMac has SCSI built in, so a drive
that works with Mac usually has SCSI interface).
No other adapter needed, just connect to the host adapter in 1.

ii). MFM/RLL drive:
These types of drive is older and used in older IBM machines. To use
them you need an adapter to convert them to SCSI. Adaptec 4000/4000A
is for MFM, 4070 for RLL drive, Emulex and OMTI also has similar
cards availible. Adaptec has stopped production for quite sometime
so look for these in used/liquidation place.
(usually goes $40 to $75 each).

Connect the drive to the adapter (said Adaptec 4000) then connect the
adapter to the host adapter. (said ICD). It looks like following:

3. Case, power supply and cabels for the drive system:
Unless you have Mega, Mega STe, TT and the drive is 3.5" so you will put
the drive internally, you will need a case with power supply to house
the adapter and hard drive. IBM case is very easy to get and has a lot
of space for expansion.
For older drive you need about 40 watts each drive, for newer 3.5" drive
they use about 20 watts or less, Quantum LPS drive use about 10 watts
each, make sure your power supply has more than the drives need. Again
if you use IBM case, the 150 watts power supply for that type case can
drive at least 3 drives without problwm.
Cables: DMA cable usually comes with the host adapter.
power cable from power supply to drive usually comes with power
supply. SCSI cable from host adapter to SCSI drive or adapter
(for MFM/RLL), it's 50pins IDC female connector on each end
with 50 conductor cable. Should be availible at place you
get the drive.
For MFM/RLL drive you will need the usual MFM/RLL drive cable:
(a 34 conductors cable and a 20pins connector, again should
be available at the place you get the drive).

Now, connect them all together. Before power up, check the connection
again. And check the jumper setting on the drive (consult the drive's
manual). If you are using more than one drive with the system, make sure
only the last drive has the terminator (either a DIP or a signle inline
package of resistor, which usually is socketed and close to the SCSI
connector on the drive circle board. Remove the terminator from other

drives. [only the last drive should have the terminator]

Software usually comes with the host adapter, or you can FTP atari's AHDX5
from ftp sites.

:FLOPPY: 93.08.11
Can I use 1.44 meg floppy disks and Flopticals?
==========

1.4 megabyte floppy drives will soon be available from Atari for MegaSTe
and TT machines. If you own an older Atari ST, there is a company which
offers a $199 kit (including floppy) to install and use the drive.

Note that Tos versions prior to 2.05 will not format a 1.4 meg floppy from
the desktop.

Floptical drives (floppys that use optical tracking to get 21MB on a 3.5"
disk) can also be used through a SCSI port. ICD's newer host adapter
software (the 'PRO' version) will handle them.

:GRAPHIC: ??.??.??
How can I enjoy enhanced graphics on my ST?
==========

For stock STs, JRI makes a chip which allows a 4096 color palette.
There is also a public domain enhancement that allows 32768 colors on
older STs. This can be found as 32kcolor.lzh on some archives.

There are a number of graphics boards on the market. Here is a first pass
at listing some of them. The information is based on postings by
Ben Gilbert and Jari Lehto.

C32 board by Matrix Datensystem (Germany)
* 800x608, 256 colors
* all ST/TT models
* 256k, 512k and 1meg versions

C75Z board by Matrix Datensystem (Germany)
* 1024x768, 256 colors
* Mega ST or STe, TT VME Buss

(Matrix GmbH has over 15, maybe over 20 with all versions, different
graphics boards available, from hobbyist to professional, from CAD
to GenLock and digitizing.)

ISAC board by Dover Research Company (U.S.)
* 1024x768, 16 colors from palette of 4096
* makes hi-res look like ST low res, just with a huge window
* Mega ST buss
* Dover Research Co. (612) 492-3913

The Imagine by Wittich Computer GmbH (Germany)
* 1024x768, 256 colors
* Mega ST only

(Versions available for all ST/TT models. Several possible resolutions.
Reasonable price, but slow and not very compatible..)

Crazy Dots by TKR (Germany)
* 1024x768, 256 colors
* Mega ST only

(1280x800, 256 colors out of 16.7 million color palette. 1664x1200 for
both 16 color and monochrome. True color option available. Mega ST,
Mega STe and TT.)

reSOLUTION SuperVGA by GengTec (Germany)
* 8 resolutions, 320x200 through 1600x1200
* 16 colors without driver, 256 out of 256,000 with driver
* 1 mb RAM
* uses a standard VGA monitor
* Mega ST or regular ST
* available in U.S. from Rio Datel, 1-800-782-9110, (702) 454-700

(1024x768 is the highest resolution with 256 colors. Driver is called
Multicolor VGA option. Compatible with NVDI and Blitter. Multisync
monitor recommended.)

AlberTT
* like ISAC card, but specific for TT VME buss

MegaScreen
* 832x624 monochrome
* connects to MegaBus
* works with Spectre

Reflex
*1024x1024 with SM124 monitor
*2048x2048 possible with expansion
*usable with most big-screen displays

ODIN by Marvin AG (Switzerland)
* external expansion
* gives TT-resolutions to a regular ST

Cyrel
* RISC-based card
* extremely costly

Here's a few more cards, available from OverScan GbR, Saentisstrasse 166,
1000 Berlin 48, West Germany, ++49 30 721 94 66, ++49 30 721 56 92 (FAX),
++49 30 727 05 6 (Mailbox, language: German)

Autoswitch OverScan for the ST (NO STE compatibility) is DM 129.--, you
don't have to buy a new monitor. The maximum resolution on a
SM 124 is variable, but in most cases at about 732*480.
AutoSwitch OverScan TT is a VME board. It's about 249.-- DM, you also can
use your old monitor, but it only works in the TTs five color
modes (3 ST-compatible modes, 2 TT-modes). Resolutions are
variable, ask OverScan about the values for your monitor.

Falcon ScreenBlaster blows up your Falcons resolution to a maximum of nearly
900*600 on SVGA-monitors. It'll be shipping as soon as Falcon030s
become available, and the pricing will be near 150.-- DM.

Graphics cards for which information is sought:

OmniChrome board by Omnimon Peripherals

JRI GenLock

Atari/Lexicor 24 bit color card

Jari Lehto proposed the following recommendations:

Low budget SVGA - reSOLUTION
Professional high-end use Cyrel (or is it Cyrix?)
Hobby or semi-pro DTP Reflex
Hobby DTP MegaScreen
To obtain TT resolution ODIN

:KEY: 93.09.02
A few keyboard questions
========================

Here's how to connect a MegaST-keyboard to a 1040ST:
It's taken from the "ST-Computer" October '90 ('Quick-Tips')

Picture 1

Mega ST-Keyboard cable
(seen from outside)

It's no problem to connect * 1
the MegaST keyboard to the _____________ o
smaller computers 520St and ___| | * 3
1040ST. To do that, you only | 6 * | * 4
have to get a 6-pin western | 5 * | * 5
connector plug to be connec- | 4 * | * 6
ted to the keyboard. (available | 3 * | * 7
in Electronic shops) After that | 2 * | * 8
four cables must be connected | 1 * |
with the 'Pfostereihe' (the |___ | 1040ST
plug inside the 1040ST) where |____________| Keyboard-Plug
normally the dazzy original-keyboard
is plugged in. The exact connection Picture 3
is shown on picture 2 and 3

Eickmann Computer, Franktfurt

* * * * * * * * * * * * * * * o *
18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 1

Picture 2 520 ST Keyboard plug (not for You, Jeff)

Picture 3 (Meg to 1040ST) Picture 2 (Meg to 520ST)
MegST MegST
keyboard cable <--> 1040ST plug keyboard <--> 520ST plug

6 <--|----> 8 6 <--|----> 1
| |
5 <--| 5 <--|

4 <-------> 5 4 <-------> 14
3 <-------> 6 3 <-------> 15

2 <--|----> 4 2 <--|----> 13
| |
1 <--| 1 <--|
****
And now for No.2
****
If you remove the keyboard from the Mega ST and switch on the computer,
the computer won't boot up and send you a series of 'Alert-Beeps'.
If YOU want to let your Mega ST run without a keyboard (FAX-Server a.s.o.)
simply connect a restistor to the keyboard-plug in the Meg and at once
there's silence and he'll do his job!
(Freely translated from Eickmann-Computer by me)

6 * 10kj resistor
5 * _____
4 *----|_____|--
3 * |
2 *-------------+
1 *-------------|

Mega ST keyboard-plug
(inside-view)
****
And here's another one: This one's about the Hardcopy-function of the ST's
****
Do you hate it - after pressing <Alternate>+<Help> the same time - when
you don't have a printer connected to the parallel port of your ST and
must wait a long time to work again because of the long break taking the
computer to realize that there's no printer connected?
Well, do this and forget about it:

connect the following pins of the printer port of your computer (better:
create a Sub-D 25pin-male-plug an connect the pins on the soldering side):

pin 13 connected to 14 and 15 (all across the plug)
pin 1 connected to 10
pin 23 connected to 11 and 12
****

:JOY: ??.??.??
What joysticks work best with the Atari ST?

The Atari ST works with joysticks with a 'standard' D-Socket. IBM-style joysticks, Apple joysticks, and Nintendo joysticks will -not- work.

Some recommended joysticks:

Konix Navigator - "best .. if you want to use it for any length of time"
Gravis - "responsive ... great for games like MidiMaze"
WICO - "strong reed switches, hard plastic and metal components"
Atari - "FAR more controllable and responsive than other, more durable units"

:MODEM: ??.??.??
What modems work with the Atari ST?

Any external modem should work fine with the Atari ST-series of computers. You will need to purchase or build an RS-232 cable. Be sure the cable is capable of establishing DTR with your modem, as many telecommunications packages check the status of the DTR line. (Ask your local hardware guru if you don't know what DTR is...)

The ST can connect to modems at up to 19,200 baud. Practically, you will purchase either a 2400-baud or 9600-baud modem. The cost of 2400-baud modems has dropped so much in the past few years that you should not even consider a slower modem. Believe me, modem speeds under 2400-baud are going to seem SLOOOOOOOW to you!

You will probably need a serial port patch program to use high speed modems on your ST; most versions of TOS have a bug in CTS/RTS handling.

:MONITOR: ??.??.??
What should I know about monitors and the ST?

The monitor is your connection to the ST. Without a monitor, you're typing blind. (Unless, of course, you have an RF modulator on your ST and attach it to your TV set. This is discouraged, as the bandwidth and resolution are pretty terrible for anything other than arcade games.)

There are three monitor choices for those of us owning Atari ST/STe equipment:

1. Monochrome monitors - these include the venerable SM124, one of the sharpest monochrome monitors on the market. Street price is about $150, used monitors should run around $80-90. You can also purchase a 19" monochrome monitor. This gives you a 'big screen' to play around in, and is best for work with DTP and CAD systems. The price is a bit high at $1500+, and you'll need a plug-in board, which is generally set up for the Mega ST machine.

2. Color monitors - including the SC1224 in all of its incarnations (JVC and Goldstar being the primary vendors). The newer monitor, the SC1435, has a 14" screen and stereo sound.

3. Multisync monitors - these monitors provide monochrome and color access in one monitor. The street price is around $450, about $100 more than

a standard Atari color monitor. You need to reset your computer to change resolutions. In many cases, a nice little switch box is provided (or you can build one) which does this for you. Examples of multisync monitors include the OMNIMON RAINBOW MONITOR.

There are any number of monitor choices for those owning Atari TT equipment, although they all boil down to 'multisync VGA'. There 14" color VGA monitor from Atari is quite nice, as is the 19" monochrome monitor. Any standard 14" multisync VGA monitor will do as well. Forget moving your SM124 or SC1224 monitor to your new system, the cabling and electronics is just not going to work.

:PCEM: ??.??.??
How can I turn my Atari ST into a PC emulator?
==========
(Thanks to Shoou-yu Tang sytang@lamar.colostate.edu for this info.)

Supercharger is the only external PC emulator with 8MHz V30 and 1MB RAM in a nice lunch box. It connects to ST's DMA port and defaults as device 3. It's powered by external power supply. Has 8087 socket and one expansion slot.
The 1MB RAM can be used as RAM drive by ST when the IBM side not used.

:SPECTRE: ??.??.??
How can I turn my Atari ST into a Macintosh emulator?
==========
(Thanks to Wayne (trek@ihlpb.att.com) for this info.)

Product: Spectre GCR from Gadgets by Small, Inc
40 W. Littleton Blvd
#210-211
Littleton, CO 80120
Retail: $299.95

Description:
The Spectre GCR is a combination of software and hardware that allows the Atari Mega/ST/STe/TT line of computers to emulate an Apple MacIntosh Plus(tm) Computer. The emulation is so good that most Apple software runs out of the package using your Atari Disk drives to read in the Mac software. It does all of this while running 20% faster than the program would on a MacIntosh Plus and provides you a 30% larger screen area.

The Spectre GCR is a combination of software (written by Gadgets by Small, Inc), a cartridge (also from Gadgets), and a pair of 128K Apple ROMs (from either a MAC 512kE(tm) or Mac Plus - part numbers 342-0341 and 342-0342 which you purchase separately from an Apple source.) The Apple ROMs can currently be purchased for around $150. MacIntosh documentation and software, including the operating system (referred to as System/Finder), are also required to round out the package.

The Spectre software is currently at release Version 3.0. Gadgets supplies fairly frequent updates to allow you to keep up with the Apple OS releases.

The Version 3.0 update retails for $20. Version 3.0 supports 15 of the 128K OS releases up to, but not yet including System 7 releases.

Spectre software supports Mac formatted disks (including formatting your own) with your Atari drives, Mac sound, large screen displays (1280x960) Mac harddisks via SCSI through a Megatalk board (retail $299.95 from Gadgets) or through an ACSI-SCSI host adapter (my Syquest works beautifully and the excessive use of disk accesses in Mac software will have you wanting a hard drive). Spectre 3.0 also supports DOS Mounter and Apple File Exchange if you are needing MS-DOS data disks for Mac work. Language configuration support, keyboard support, A4 paper size support for Lasers have also been added to 3.0.

Running Spectre:
The feeling you will get when you see your Atari transformed into a MacIntosh with a decent screen is indescribable. The extra flexibility that you get will also make you feel more confident in the greatness of your Atari. You will also get to see some of the frustrations with one of the other sides of the fence - frustrations like excessive disk access, remembering not to remove/change a disk unless the OS tells you to, etc.

Speaking of changing disks, there are major differences in the operating philosophies of an ST and of a MacIntosh. You really must read the documentation that comes with the Spectre GCR (and I for one found that a real delight. Dave and Sandy have a very different approach to software documentation that makes it enjoyable reading.) You should also read the Mac Operating System docs. One other reference you may need if you are going to do much with Mac software is one of the reference manuals referred to as the MacIntosh Bible.

If you ask an Apple dealer if a particular piece of software runs on a GCR, don't figure you will get a straight answer. They won't know. The current compatibility list from Gadgets lists about 450 programs and their release numbers that have been tried and found to work with Spectre GCR. In general, if a piece of software won't work with the GCR, it is probably becuase of copy protection. Most serious Mac software is not copy protected.

One last note - earlier versions of the emulator exist that were not capable of reading Mac disks directly. It's a capability you will want.

(Thanks to Shoou-yu Tang (sytang@lamar.colostate.edu) for this info.)

Spectre GCR is the best availible, you need to obtain a set of 128KB ROM from Apple (they are used in Mac 512KE and Mac Plus, noted that Mac512 use older 64 KB ROM which is not good) to fully utilize the device. Also it's recommended to use it with MONO monitor and at least 2MB RAM. The Spectre software takes about 300 some KB of memory, so on a 1040 there is not very much left for Mac, especially after the Mac system is loaded. 4MB memory and MONO is best. It can read/write Mac disk direct using ST's drive (double side drive, as most Mac drive is double side). With DOS mounter or software like that you can read /write ST, IBM disk from the Mac desktop

as well(don't try to run the ST, IBM binary. It's only for file transfer).
Or you can use Apple File Exchange to read/write ST, IBM disk.
Syatem 6.0.5 runs fine, system 6.0.6, 6.0.7 runs also. But system 7 will
not run with it.

:UPGRADE: ??.??.??
Can/should I upgrade my ST?

The answer depends on the type of ST you currently have, and what you want
to do in the future. Be aware that there are a large number of
modifications one can perform on the venerable 1040ST, and that newer
machines are coming down in cost so much that to obtain a certain feature
it may be cheaper to purchase new than to upgrade.

1. Memory - most ST machines may be upgraded to 4 megabytes. The newer STe
machines use either SIP or SIMM

2. TOS - for those still running TOS 1.0, now is the time to consider an
upgrade. TOS 1.4 has been around for at least 2 years now, and is -much-
faster (and safer) for those using hard drives. TOS 2.06 is available
as a hardware upgrade to ST and MegaST machines for about $150 from
CodeHead

==========
Hope you liked the comp.sys.atari.st FAQ. If you have comments,
suggestions, more material, etc., mail me at sourada@iastate.edu

Thanks to David Paschall-Zimbel (davidli@simvax.labmed.umn.edu) for
compiling most of this FAQ.

Later,
Steven Ourada

1042. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DH2L1F.3tB@cix.compulink.co.uk>
Source record: 157290

>Does anybody know whether this was an IBM-compatible, and whether there
>were GEM versions for PC's ever? Is there still any support for it?

ISTR that Digital Research Inc. also wrote GEM for PC, as well as the ST.
In the early stages though Apple threatened or actually did take DRI to
court over a breach of copyright, and so the PC version was never
developed any further. Apple seemingly forgot about the ST version :-)

In the UK in the late '80s Amstrad PC's were distributed with GEM
installed.

Mal

1043. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <46opku$as3@news.tuwien.ac.at>
Source record: 157291

In article <46odhu$i67@gateway1.brisnet.org.au>,
dancer@gateway1.brisnet.org.au (Dancer) writes:
>[...]
>I'm not either, but I've had to do lots of research into copyright and
>trademarks lately. Yes, it is illegal. You don't own the TOS in the ROMs.
>You use it under implicit licence. hat's why the copyright notices are
>there.

Could you elaborate on that? What kind of 'use' is covered by this 'implicit
license'? In fact, I doubt that an 'implicit license' can be enforced by law,
since no-one tells you the conditions of the license when you go into a shop
and buy the TOS ROMs in a plastic bag. If you are correct, then everyone
who has ever used WINX or similar programs, or patched their TOS, have done
so illegally. That's a bit strange, isn't it?

-nino
PS. Besides, in this part of the world, you own something if you buy it -
you can do whatever you want with a piece of software, as long as you don't
give it away.
--
http://www.complang.tuwien.ac.at/nino

1044. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: sjsblake@cix.compulink.co.uk
Message-ID: <DH1AHA.1wB@cix.compulink.co.uk>
Source record: 157292

>Mighty Sonic was developed by GE Soft, and sold in UK by Gasteiner
>IIRC. I guess you should be looking at the Falcon FX card, which I
>gather is more versatile than the Mighty Sonic, allegedly.

I've never heard of this Falcon FX card, I guess it's time to give Gasteiner another call. The last time I made enquiries along this line with them, there were all sorts of Falcon accelerators just around the corner, but none that actually materialised.

I'd be interested in what sort of performance boost you get out of the Mighty Sonic if you've got time for a posting and a copy of GemBench handy?

TIA,

Shaun

1045. Where can I find a FAQ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: grendel@bluefin.net
Message-ID: <grendel.12.00103836@bluefin.net>
Source record: 157293

Can anyone point me in the direction of an Atari ST FAQ or post it here? I can't seem to find one anywhere... Tanx in advance.

NiCK

1046. FS: SM124 Mono Monitor w/ monitor switchbox

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: krieg@ct.med.ge.com
Message-ID: <46opq9$9rm@gemsw3s1.med.ge.com>
Source record: 157294

I am selling my monochrome monitor along with the monitor master box which allows you to switch between your color and mono monitor.

I would like $100 ppd for the set, but if you think thats too high, make an offer.

--
==
= o = Andrew Krieg - Software Engineering Consultant =
= | = E-mail: krieg@cs.uwm.edu or =
= o / | \ o = krieg@ct.med.ge.com =

1047. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DH2p85.FLH@tron.bwi.wec.com>
Source record: 157295

Also, to reflect on the history a bit, Apple Company was started as a result ideas Steve Jobs & WOnziak got when touring through DRI and Xerox. GEM was originally developed as the intended OS replacement for all future computers as seen by DRI.

They never got the financing available to push it.

Jobs & Wozniak devised the Apple Lisa (then Macintosh) patterning the visula object methods (gui) after what they saw from GEM.

In later years, when GEM started gaining more PC ground, Apple then sued DRI to prevent others from using Apple's look and feel. DRI did not have the funds to fight and relinquished hold on GEM. Starting at version 3 or 4 of GEM, it was rewritten to escape the claims of Apple.

Since then, Apple has hounded other platform developers over the look and feel issue. THey sued Hewlet Packard and someone else over two different OS's that those companies developed. The court took quite awhile before ending this suit to anyone other than Apple's favor.

No one has ever touched Atari over the GEM code largely because of the prior purchase agreements between Bushnell, Time Warner and DRI/Xerox.. in addition to the fact that the OS was burned into PROMs.

There you have it, as best as I can recall it.

1048. Re: Atari stock tumbles

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <46nr1j$hp2@news.iesd.auc.dk>
Source record: 157296

In article <17441C65DS86.L676791@LMSC5.IS.LMSC.LOCKHEED.COM>,
L676791@LMSC5.IS.LMSC.LOCKHEED.COM writes:
> Oct. 24, 1995
> Atari stock (symbol ATC on the American Stock Exchange) tumbled like a rock tod
> ay to 2-1/4, down 7/16 from the day before. That's a lot. One major instituti
> onal investor sold 6 million shares today, which is more than 10% of the public
> holdings of the company. WHAT GIVES? Anybody have any clues?
> Signed,
> A concerned Atari stock holder

Maybe it's because of the newly appeared PlayStation from SONY.
I mean, the marketing for the PlayStation is very aggressive, compared to
Atari's marketing.
And by the way, the avaiable titles for the PlayStation looks quite impressive.

Atari need to release some major good titles for the Jaguar to keep people
interested.

It's just my teory....

Keep Cool and Flying....

ChainXOR....

1049. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <46ofo1$bqa@epsilon.qmw.ac.uk>
Source record: 157297

On mdg@ukc.ac.uk, M.D.Griffiths (mdg@ukc.ac.uk) typed away:
: What does the rest of the group think of STonX? Should we stop developing it?

Definitely not. Carry on developing it. Nino and you are doing a good
job there.

I really don't understand Darek's comments. Maybe what he was refering
to was the amount of pleas people are putting on the group as regards
copies of the TOS image. I don't give out TOS images as I think that
is wrong. I have TOS 2.06 at home... I payed for it, so i don't see
any problem with me taking an image of it for my own personal
use.. whether to use with STonX or just to patch it and burn into an
Eprom for myself.

I am not too sure on the legal situation here, but Atari themselves
don't seem to want to have anything to do with the ST... they are only
interested in the Jaguar.. for eg, who do I talk about the computer
line to at Atari UK? Certainly not Darryl Still.. he is the Jag
person... there is no computer person there.. i think.

I did once talk to a commercial reseller/developer in the Atari market
about buying EPROMS to burn a patched TOS 2.06 into.. TOS 2.06 which I
payed for.. and he said that it was illegal to do so. The only way i
could legally patch and burn the TOS would be to burn it back into my
original TOS EPROM.

The copyright does still stay with Atari, of course, but then I don't
see why I can's use something I bought in the way that i want!

Go figure..

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1050. WTB atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: disciple@brutus.bright.net
Message-ID: <46o4i0$pvg@brutus.bright.net>
Source record: 157298

Hello I want atari computer i want something thats about the same as
amiga 1200
What atari would that be ??
Does atari have good software
Try to be real with this question ok as follows:
How would you rank the atari computers against the amiga ?
Atari better why?
Atari Worse why ?

Please email me I want to try to mess with ataris but I have NO idea
what Is a good or bad atari :(((
What is the best atari FALCON ? WHAT IS TT ?

GOD BLESS
John 3:16
For GOD so Loved the world,that he gave his only begotten Son, that whosoever believeth in him should not perish, but have everlasting life.

James 1:8
A double minded man is unstable in all his ways.

1051. Med Rez Thing icons

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <13447@gos.ukc.ac.uk>
Source record: 157299

Has anyone by any chance got a nice set of Medium rez Thing icons, i.e.
an extension on the limited set of 16x32(I think?) that came with the latest
version of Thing.

I've made some of my own, but well, they're not really very impressive.
If any thinks that they may want them of course, I could mail it to them, or
(admittedly in the wrong place) post the uuencoded file here.

At the moment I'm using Neodesk 3, basically because Neodesk has a
quality icon editor, whereas the icon editor for Thing is just a joke.

I've been having to use (horror of horrors) WERCS, to try and edit the
Thing icon file. To say the least, WERCS isn't very good at what I'm using
it for. If only I had Interface. :)

If you do have some nice Med Rez Thing icons, just send the file straight
to me uuencoded...

Thanks in advance.

John.
--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |

1052. Re: MULTITOS on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <46pcfq$gen@elaine35.Stanford.EDU>
Source record: 157300

Guy Geens (ggeens@elis.rug.ac.be) wrote:
: A year ago, I bought an Atari Falcon with 4MB memory, HD: 65MB, TOS 4.04.
: I use an old SM124 (I bought it together with my first ST).
: At first, there were no problems with MultiTOS, altough I didn't use it
: often.
: Recently, I tried to run MultiTOS again (after a long time). It didn't work!
: In between, I've installed a lot of other software, so I suspected some
: incompatibility problem.
: I used superboot to switch off all accessories and AUTO folder programs.
: Still didn't work!
: A virus? Reinstalled from the original disk (that was write-protected), still
: didn't work! Besides, the only other program I've got problems with is Nethack
: (GEM version).
: Nethack isn't intended to be run on a monochrome monitor, so maybe that's
: the problem.
: Has anyone else got a similar problem?

Yes, MultiTOS no longer works for me. I think, after reinstalling it, I
could get the desktop to run and all, but I had vague remembrances of better
features that were missing somehow - changing the system font, etc. and it
crashes way more than seems normal. How's Geneva for Falc? ;-)

1053. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-26 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Oct26.162103.425@genrad.co.uk>
Source record: 157301

In article <45jmce$bop@no-names.nerdc.ufl.edu>,
Michael Ellis <michael@anest4.anest.ufl.edu> writes:

>Second, the Intel chip designs have historically been illogical. The 80x86
>series is the most propular of their chips, but the 8051 has just as many
>ABSURD characteristics (i.e. separate code and data memory-- who though of
>that one?)

Some guys at Harvard University a long time ago thought of that one.
It's called Harvard architecture and has two advantages - Instruction and Data
fetches can occur at the same time, thus speeding up the machine, and any
program crash that occurs can only overwrite the data (normally can't write
into program memory very easily) which makes the code far more secure for
high-security projects (I would have thought that would be important in your
line of work). Most modern DSPs are Harvard architecture for the first reason.
Many safety critical machines use processors like this for the second reason,
along with a hardware watchdog that resets the processor if it is not
regularly refreshed.

When Von Neumann came along he decided program and data could be put
in the same memory, making things a little cheaper - need less memory, only
one address bus and one data bus - although a little slower.

Paul

1054. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2710951058430001@macmax.irfmn.mnegri.it>
Source record: 157103

In article <814697638snz@mbha.demon.co.uk>, dave@mbha.demon.co.uk wrote:

> Can anyone out there tell me why my TT is SOOOOOO SLOOOOOOW when playing MPG,
> MOV, or AVI files?
>
> I had (perhaps somewhat smugly) always maintained that my TT was better in all
> respects (except possibly in the abundance and quality of software) from the
> crummy DX2/66 I use at work. I have to say however that the combination of PC
> and windows media players do a much better job than the combination of TT and
> media players I use at home (no offence Deiter and Griff!).
>
>.....
> --
> dave
>
>

I have the same nightmare...
I use a Mac IIcx at work (68030/16Mhz) but MPG or MOVs files are faster than
my TT030/32Mhz with NVDI 3.02 ...
Maybe the problem is only the software ?!?

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

1055. Re: PC to Atari transfer ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: whylesc <whylesc@btlip03.bt.co.uk>
Message-ID: <46qc4e$a2g@pheidippides.axion.bt.co.uk>
Source record: 157104

Much safer to format the floppy in the PC at 720K. The ST will have no problem reading it.

(() |_ | |\| whyles

1056. Re: JPEG viewer for STe

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: gccornelius@its.dundee.ac.uk
Message-ID: <gccornelius.13.000A9F11@its.dundee.ac.uk>
Source record: 157105

>Is there a Jpeg viewer for the STe?

Yes. Gemview (I think version 3 onwards) does conversion to and from and displays. It should be available in the top 50 items at hensa or ic or where ever. It is shareware, though. There is also a few art packages (commercial) that do it too.

Graham Cornelius

1057. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: e9250467@stud1.tuwien.ac.at
Message-ID: <46qg3a$pfp@news.tuwien.ac.at>
Source record: 157106

Walter Hellman (hellman@teleport.com) wrote:
: whylesc (whylesc@btlip03.bt.co.uk) wrote:
: : I think it is true that GEM was origianlly developed for the PC. I
: : certainly have very early documentation on GEM that I still use that was
: : for the PC.

: : The interface is identical to our beloved GEM, so it is a pity it never
: : took off on the PC. Software ports would have been so easy!

: The "Computer Chronicles" show on PBS has a fascinating episode
: about Gary Kildal, the inventor of CPM, founder of DRI and inventor of
: GEM. He was apparently an academic (from Britain I think) who was way
: ahead of his time. He was doing multi-tasking DOS before anyone else was
: even talking about it.
: The show tells the actual story of what happened between DRI,
: Kildal and Bill Gates. At the time (late '70's) IBM was looking for an
: operating system for its personal computer line. DRI had GEM (or
: something that used GEM, I'm not sure) and and Gates had DOS. IBM agreed
: to sell both of them with its systems and let the market decide...or so
: Kildal thought. When the systems were made available, the DRI system
: software was priced at 5 times MS-DOS and didn't sell (of course).
: The show seemed to indicate that IBM's preference for MS-DOS came
: about because of the philosophy of Gates vs. the philosophy of Kildal.
: Gates felt the maker of the OS should be involved in the development of
: applications while Kildal felt that the OS should be put out there by its
: developer and software developers would then use it as a tool.
: Apparently Kildal felt it was wrong for the OS developer to also make
: applications. Gates got close with IBM and Kildal didn't and that was that.
: A lady involved in the business end of early development was
: interviewed and she recalled a panel discussion she, Gates and Kildal
: were at. Kildal spoke and said computers were going to be a big business
: and there would be room for more than one operating system. She recalled
: that Gates turned to her, shook his head and said there would be only one
: operating system.
: Incidentally, the story that Kildal was out flying when the
: negotiations with IBM were occurring is not true. He was there and the
: deal mentioned above was struck.
: I was very impressed by Kildal (he died recently). It seems like
: he was a good, creative person who was eaten alive by the market. The
: Atari system is really the last vestige of his GEM. It does not matter
: that the ST, etc. line uses TOS to run GEM. As others here have
: commented, the similarity to what might have been on IBM is almost
: spooky. We've still got it and virtually no one else does. Even if
: there are not many who can say it and know what they're talking about,
: "If you're listening Gary, thanks."

: Walter Hellman

Interesting. But running TOS with GEM is also a DR invention; TOS is nothing else than CP/m 68k, the CP/M version, DR developed for computer with Motoroala 68000 CPU; that was the reason Atari chose it; because there was (due to the Amiga) no time left to do an operating system of their own (thank god), they took what was already available; as I remeber, there were also other CP/m 68k workstations at the time available; I do not know, however, if GEM was ported , too (there existed CP/M 86 for Intel processors, the predecessor of DR Dos)

Atari bought a verion something like 0.9 of the GEM interface and CP/M 68k; they stripped some parts off it (namely in the VDI section what is now known as GDOS), and some features of the Desktop (other icons and the "TO OUTPUT" menu was cancelled);

GEm was a user interface that could be run and ported on several kernels;an OS/2 version was under development, a UNIX verion, too.
GEM on the PC got the constraints from Apple as of Version 2.0; from then on, they concentrated the development of GEM on the graphic routines, the VDI; long before anyone elese, they had Bezier curves and very good postcript output; GEM therfor wasn't used anymore as an operating system, but rather used as a library; development was slow, still it was as popular as Windows prior to version 3.0, as can be seen in applcations such as Ventura Publisher and GEM Artline, the former being responsible for the advances in Postscript output, the latter being resoonsible for GEM 3.11 with its true colour abilities and bezier curves;
DR made some money by distributing Artline, the direct competition to Corel draw at that time.
As Windows 3.0 apperaed, GEM lost out because it had no support for the advanced modes of the 386 CPUs, especially it couldn't make use of EMM or what is it called (that is the PC version always had the 640kB limit).

2 things are striking to me about DR:

a) Why didn't they do a version of GEM supporting extended memory?
b) Why weren't they acive at all in teh Atari market? Apllications such as Artline, Wordchart etc. could do well on the Atari; users could have profited from better GDOS and VDI development LONG before NVDI and SpeedoGDOS; they would have had Postscript output, for example; there exosted GEM 2.3 for Atari, but prts of the VDI would have beenen more than enough.

BTW, who is the small company that owns the rights to GEM now (it was mentioned that Novell sold them)?

And, before I forget, there existed even something called XGEM on the PC; that was/is a multitasking GEM (such as Magic), that runs under DRs Concurrent DOS operating system, a real time operating system that is still widely in use with process autmatisation equipment (there is even a Wordplus verion available)

Regards,

Alfred

1058. ICD Help?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: fl@pinch.io.org
Message-ID: <46qjl0$3t4@ionews.io.org>
Source record: 157107

I hope someone here can help me.

I have an ICD box for a hard disk, and I have installed a Quantum 540
meg
"Maverick" SCSI drive. The problem I am having is that my 1040 STfm
doesn't
seem to be able to recognize or even see the ICD box. When I boot with
ICD
boot in my auto folder, I get a "Cannot install hard disk handlers" message.

I am running a 1040 STfm, with 1 meg of RAM, TOS version 1.02.

I have the following pieces of ICD software:
HOST 2.08
HDUTIL 5.13
ICDBOOT 6.5.5
ICDFMT 6.2
IDCHECK 3.09
INSTALL 1.13
RATEHD 3.09

None of these work because (I guess) there is something interrupting the
recognition of my ICD box by my computer.

Any help would be greatly appreciated.

Thanks.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______

1059. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.814792726@aix7.rhrk.uni-kl.de>
Source record: 157108

Elmar Vogt <elmar.vogt@rzmail.rrze.uni-erlangen.de> writes:

>Does anybody know whether this was an IBM-compatible, and whether there
>were GEM versions for PC's ever? Is there still any support for it?

There once was GEM for PCs but support died several years ago.

>Just wondering, since it might be a way to give the ST a new live-
>with its GEM/TOS controlling a PC-zombie... :-)

No chance. BTW, PC GEM was quite buggy. It was no fun writing GEM
programs on a PC. Debugging was nearly impossible.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1060. Re: Quantum Fireball 1080?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.814792893@aix7.rhrk.uni-kl.de>
Source record: 157109

troyc@bnr.ca (Troy Carpenter) writes:

>This is consistant with what I have learned. SCSI-3 introduced bus
>arbitration, which the Atari HARDWARE does not do (didn't know about it in

SCSI-2 introduced bus arbitration, not SCSI-3. If you need an arbitrating
driver for your SCSI drive simply depends on the drive needing the computer
to identify itself with its own SCSI ID or not. This applies to SCSI-2
drives as well as to SCSI-3.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1061. Re: SCSI 2 hard drive mech. Plug and play?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.814793225@aix7.rhrk.uni-kl.de>
Source record: 157110

zap@eskimo.com (Randell Spreadborogh) writes:

>I was shopping for a hard drive to plug in to either my ICD host adapter or
>my ADAPTEC host adapter. It appears I can plug a SCSI drive right in but
>everything on the market is SCSI 2. My question is: Is SCSI 2 compatible
>with SCSI 1? Can I plug a SCSI 2 drive into my host adapter card without
>some other modification? Do I have to get a SCSI 1 mechanism? Thanks for
>your help.

It's no problem at all to use an SCSI-2 drive instead of an SCSI-1 drive.
But be careful choosing your new drive because of the parity and arbitration
problems with some Atari computers or drivers. There was a lot information
about this in other postings recently.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1062. Re: ZipDrive interface?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FJ2FDDDVUP@cabal.shnet.org>
Source record: 157111

In <814573044_OASIS_@pwomar.demon.co.uk> Paul Womar wrote:
>I use the SCSI ZIp and it's a
>good quality device but it's not the fastest thing on earth (about 850k in real
>life) as it is.

Heck, I'm not going to buy it for speed, I'm going to buy it because it's
a damn cheap mass storage. ZIP carts are down to 25,- DMs (100 megs) here.
Sure, more expensive than a hard drive, but show me a hard drive with
almost unlimited capacity.

We'll see if the JAZ drive will make SyQuest get weak in the knees.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

1063. Re: UVK

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <814803490_OASIS_@bpfd.demon.co.uk>
Source record: 157112

In article <814618042_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>I need to get U.V.K. Who do I contact to get a registered version?
>
>Thanks in advance

The company who handles this is called Douglas Communications and is based in Stockport, Gtr. Manchester. I could look up their address if you cannot find it (try directory enquiries).

I think also you can get it from the ST Club who are (were?) based in Nottingham. Again I do not have the address to hand... I am sure somebody does!

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

1064. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FJ2FDDDMUP@cabal.shnet.org>
Source record: 157113

In <46ggrc$rne@news1.halcyon.com> Darek Mihocka wrote:
>>Mickey Boyd (boyd@gauss.math.fsu.edu) (boyd@math.fsu.edu) wrote on 14.10.95:
>>
>>>STonX is cool! I just installed it on my Linux box, and it worked on
>>>the first try. I used WinX to burn a TOS image from my MegaSTE, and
>>>encountered no problems whatsoever (I'm using the Linux binary
>
>
>I'm sure you get a warm fuzzy feeling inside knowing that you've just
>pirated your TOS ROMs and have the balls to brag about it on the
>Internet. Don't be surprised if some people come knocking on your door
>soon.

Mr. Mihocka,

- he is using one (1) copy of TOS at the same time only, for he's only
able to use one computer at the same time

- he has legally purchased TOS with his MegaSTE

Thus he is not a pirate, or gemulator runs a priated (copy from board to
RAM) TOS 2.06, too.

IMHO this article will have a bad impact on Gemulator sales. People will
think twice before they decide to buy something from a guy who calls
"piracy" what isn't considered as such by them.

>I've said it before, and I'll say it again, Atari users are all a bunch
>of damn pirates.

And you have outed yourself.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

1065. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FJ2FDDDPUP@cabal.shnet.org>
Source record: 157114

In <46h26r$oad@news.tuwien.ac.at> Marinos Yannikos wrote:
[To Darek "Pirates!" Mihocka]
>PS. Good luck with GEMulator - you'll need it when the competition from
>Germany is released (an Emulator for DOS, and no, I can't say more about it).

He already has probs. While Janus is more expensive, it needs much less
processing power (coming with it's own 68k or 020) and IT SUPPORTS TRUE
COLOUR, while the gemulator is apparently limited to the outdated 16
colours of the original ST series.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

1066. Re: Getting TOS image

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <46pmv6$phb@inca01.inca.co.nz>
Source record: 157115

```
Dr Simon G.K. Williams (williamssg@cf.ac.uk) wrote:
> ... 3.01. The latter is 512K, I think it's TT TOS.
^^^^ ^^^^ ^^^^^^

TOS 3.x _IS_ TT TOS.

ie TOS 3.01, 3.05 and 3.06 are TT TOS versions.
```

1067. Re: Upgrade questions..

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814758630_OASIS_@swampdog.demon.co.uk>
Source record: 157116

In article <13466@gos.ukc.ac.uk>
jpb3@ukc.ac.uk (J.P.Beranek) said:-

>
> Recently I've been thinking about upgrading my machine somewhat, and I
>just thought that I might use this groups collective intellect to brainstorm
>what I might do to my Ste.
>
> At the moment it is:
>
>2mb STE with DD internal drive
>DD External drive
>Medium Rez colour monitor
>530Meg HDD
>Tos 1.62
>SingleTos only
>Neodesk 3
>NVDI 2.5
>
> The things I had thought about upgrading are:
>
>HD internal floppy??
IMHO not worth it unless you need to transfer to/from a PC. Backups
are much more viable to another HD or to a ZIP (which is on my
shopping list). Take the cost of upgrading then the price of all those
high quality floppies (about 350 floppies for 530Mb ?) and it doesn't
look so cheap anymore.

>2 more meg of RAM (so I can run GCC)??
Go for 4Mb if you multitask, not because MagiC needs it but because
you can have more concurrent applications running.

>Magic??
>Neodesk 4??
>NVDI 3.0 (for the vector fonts)
The web browser CAB will use them and you can use PC truetype fonts.

> Basically I wonder whether the HD floppy is worth the extra storage
>capacity, whether 4meg in an STE is useful. Also whether a low power
>machine such as an STE is improved at all my MagiC. Neodesk 4 is supposedly
>a lot better than v3, but does it still look nice on a medium rez monitor?

The MagiC,Ease,Kobold combo is absolutely excellent. Magic does its
upmost to run badly written software. It is possible to stop older
programs hogging all the memory so you can still multitask and it can
be told to run badly written GEM software as singletasking. I do not

like the Magic desktop at all - Ease is superb though. It knows all about Magic and will use Kobold automatically if you let it, and works with them both faultlessly. The wierd thing about Kobold is you pay all that money for it and then forget about it BUT take it away and you pine for it instantly. If you have any need to transfer lots of data about then get it (ie 8Mb from G: -> H: in 62 seconds).

I got the combo from System Solutions as its cheaper to buy the three together. I don't know if this is still the case. Btw, I don't have any connection with them!

I use a colour monitor. There's not a lot of desktop space but more can be made by dragging program names (with Ease) onto the desktop instead of the icons. Not very pretty but functional. Ease will not run in low rez but the MagiC desktop comes up instead.

The only big problem I have had concerns the Mark Willaims C command shell. I can no longer use pipes and redirection under MagiC. This is a bug in MWC though but I mention it in case it affects other older programs in this way.

--

Guy Harrison

guy@swampdog.demon.co.uk

1068. FS: Misc. Atari ST Software (Lots!)

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: s5600014@nickel.laurentian.ca
Message-ID: <1995Oct27.025103@nickel.laurentian.ca>
Source record: 157117

Is anyone looking for original Atari ST software? Anything specific?

1069. Re: Dungeon Master/DM 2?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814825332_OASIS_@swampdog.demon.co.uk>
Source record: 157118

In article <8027-277065801@sterbbs.nl>
dean@sterbbs.nl said:-

>
>** All ** In:dmitchel@nohost.com Dungeon Master 10-27-95 00:19
>
>I >
>I >I've just started this game and I don't know where
>I >to go once I've got 4 characters!!??!!
>Dave,
> A word of warning! Don't do it! It was so addictive that it took
>6 months of my life! I'm now a sad wreck scratching a living after having
>my life destroyed, waiting for DM2 on the Atari (does anyone know if it's
>coming out for the for the Atari?)

It didn't do much for my Degree either! The worst part is when you
finish - months and months then you just can't believe it's over -
cold turkey time :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1070. Re: TOS 1.2

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814826382_OASIS_@swampdog.demon.co.uk>
Source record: 157119

In article <46or4t$5vb@baja.pacificrim.net>
Phil Heaven <heaven@soundings.com> said:-

>Here's something you don't see everyday. .. I am looking for
>TOS 1.2 for my Atari 1040st. It is used with the automation package for my
>studio mixing console. The manufactures recommend using TOS 1.2 but
>they don't recommend where to get it! Any Ideas??

Are these TOS 1.2 anybody?

C101631-002
C101632-002

--

Guy Harrison

guy@swampdog.demon.co.uk

1071. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FJ2FDDDIUP@cabal.shnet.org>
Source record: 157120

In <46lg2j$8tm@news.tuwien.ac.at> Marinos Yannikos wrote:
>In article <46k6c0$8bo@dfw.nkn.net>,
> Lonnie Webb <lwebb@fastlane.net> writes:
>>Maybe STonX should ask Atari if they would sell a per user/per
>>system image license for about $40?? They would make a few bucks and
>>everybody would be legal.
>
>That makes little sense - I don't see why someone else should make money
>off a Freeware program, especially if they haven't contributed to it.

They'd make money off their OS, not off your program, to be precise. And IMHO STonX should become Shareware as soon as it supports the colour depth of the emulating machines' graphics boards, for one can then run high-end Atari software (Calamus!) under X without any limitations.

Personally, I'd also like a kind of "Atari application starter" for X, so that one is able to start an Atari program as if it was an X program.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

1072. Re: Linux?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <46qplj$mio@macondo.dmu.ac.uk>
Source record: 157121

In article <46db45$63e@gateway1.brisnet.org.au>, dancer@gateway1.brisnet.org.au (Andrew Vesperman) writes:
> Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>
> : I've been seeing things about Linux. Where can I find out more about it and
> : where can I get it?
>
> Most of the german Atari ftp sites carry it.
>
> A random sampling from off the top of my head:
> ftp.uni-erlangen.de
> ftp.uni-paderborn.de
> ftp.fu-berlin.de
> ftp.germany.eu.net
>
> At least one, probably several, of the above has it.
>
> Note, though, that you need at least a 68030 CPU to run it.
>
> Dancer
>

Is there an FTP site which has a complete version ready to run for a Falcon with FPU ?
From what I've seen you have to download different patch levels and compile with GCC ??? Is there a plug in and play version ready or do I have to start messing around with GCC first ?

Any help on Linux setups would be appreciated.

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk

1073. Re: KOBOLD MULTITASK ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814825062_OASIS_@swampdog.demon.co.uk>
Source record: 157122

In article <10271995.235811@empyr.dircon.co.uk>
kevan@empyr.dircon.co.uk (Kevan Winch) said:-

>Is there any way I can get Kobold to work in the background, like
>formatting floppies whilst I do something else ? I can't seem to get it
>to work in anything other than single-tasking mode.

There is a "background" switch on the "Format" dialog. You need
something faster than an 8Mhz 68000 though because it takes just about
all that processor's time up.

--

Guy Harrison

guy@swampdog.demon.co.uk

1074. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FJ2FDDDSUP@cabal.shnet.org>
Source record: 157123

In <DH1AHA.1wB@cix.compulink.co.uk> "Shaun Blake" wrote:
>>Mighty Sonic was developed by GE Soft, and sold in UK by Gasteiner
>>IIRC. I guess you should be looking at the Falcon FX card, which I
>>gather is more versatile than the Mighty Sonic, allegedly.
>
>I've never heard of this Falcon FX card

It was developed by BlowUp (Munich), but the Mighty Sonic gives you a daughterboard with a 32MHz 030 and FastRAM sockets. Dunno whether the FX card does the same. Georg Acher, do you read?

BTW, H&N have announced a Multiboard for the Falcon (and they have something called "Multiboard VME, anyone have details on that one?).

>I'd be interested in what sort of performance boost you get out of the
>Mighty Sonic if you've got time for a posting and a copy of GemBench
>handy?

The Mighty Sonic gives you full TT performance for FastRAM, but accesses to ST RAM (and the graphics subsystem is there) are as slow as ever. But all clean apps run in FastRAm anyway, thus they gain much speed.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

1075. Re: Beginner Alert!

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: Somebody Else <who@uea.ac.uk>
Message-ID: <46r1tu$bhv@cpca3.uea.ac.uk>
Source record: 157124
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Thanks for the info. Much appreciated.....

Stevie.

1076. ST Emulation issues

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951027181736.9905C-100000@planetx.bloomu.edu>
Source record: 157125

Hello,

I felt that I should bring up the discussion of ST(or 8-bit) emulation and this topic seems apportriate. I hope that this can be a vaild form for the issues of emulation, not like the Atari Pride topic which I regret to this day.

Here are the issues for discussion:

- Is it right to continue using the Atari computer on a mainstream computer? Now, mainstream computers like the Bill Gates machine do not have the interests of Atari users in mind. Rather they seek to turn them into pure PC(or Mac) users. However, the point is that there are people who have to use PC machines for work or school(special programs). But they still want to use their trusted Atari programs.

- Can you copy porgrams for the sole purpose using them on the emulating machine? There's controversy with Darek's postings as far as the use of a TOS image on STonX. But what about games, at least those that don't depend on special disk copy protection? Should you make personal copies of 8-bit cartridges on Xformer disk images? Aparently, when the patents have been made there was no need for emulation at all. Now this has all changed. Will users who transfer copies of programs to the PC stop at the hard drives or will use these oppertunity to upload them on the Internet?

- How can ST programers best use the abilities of the emulators in their applications(extra colors, higher resoultions, lots of room in memory and drive space).

- How can the emulation be improved? Processor speed is obviously faste but people complain about the sluggish "feel". Can something like NVDI improved this?

I can go on and on...these things have to be addressed because of the Atari emulation which Darek and others have helped introduced. PC and Mac emulators on the ST's don't handle games and simular programs that well so they were used for applications. If there's anything you can add about how emulation should be handed and if anyone has used an emulator feel free to tell what to expect.

There are those who feel that they rather use real Atari systems than to fake on on a PC; I respect their opinions. But for those who, for some reason or the other, use a PC and want to keep using ST programs this is an avenue to explore.

Eric Noss
a.k.a
Mr. Maddog

1077. Re: Is my "local" dealer gone?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <46pbie$ahi@news.chatlink.com>
Source record: 157159
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

John Thaanum (thaanuj@PEAK.ORG) wrote:
: Today I called my "local" dealer. (50 miles away). Disconnected....
: I was trying to call Vision Computers in Eugene, OR. Can anybody
: shed some light on their status?
: John Thaanum thaanuj@peak.org

.....(AND Rod Replied)...We have had dealer issues returned from him and no response to messages. I understand that a major family illness has made him exit the market with major liquidation of assets going on. The dealers name was Robert "Bob" Burns and is still in Eugene. You, like so many others before you, will have to join the "Virtual Environment" of being an Atari users without a local dealer. We are in Grants Pass, Oregon and have NEVER had a dealer closer than 2.5 hours away from us anyway, so our adjustment is a little easier.

....(AND Rod Replied)...Quality dealers like ATY in Berkley, CA and TOAD in Maryland seem to be getting more phone and fax inquiries because of this. Of course other dealers exist so check on ST Informer if you need to make a connection.

Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
Subscription/Software Prices at http://www.chatlink.com/~stinformer/

1078. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: dancer@gateway1.brisnet.org.au
Message-ID: <46odhu$i67@gateway1.brisnet.org.au>
Source record: 157160

Claus Brod (clausb@hpbbn.bbn.hp.com) wrote:
: M.D.Griffiths (mdg@ukc.ac.uk) wrote:
: : *Perhaps* this is just sour grapes? i.e. you dislike a *FREE* Atari emulator
: : being available because it is competition for Gemulator and you are losing
: : money?

: I'm not a legal expert, but I wouldn't think that running STonX with a copy
: of your own TOS is illegal. Apart from that, it is definitely not detrimental

I'm not either, but I've had to do lots of research into copyright and
trademarks lately. Yes, it is illegal. You don't own the TOS in the ROMs.
You use it under implicit licence. hat's why the copyright notices are
there.

: to Atari. This is where I totally agree with you. I do not agree, however,

No, it's very likely not detrimental to Atari. They may well think it's a
cool idea. Best advice is to ask them. If you don't ask them, you won't know
if they take exception to it.

: : What does the rest of the group think of STonX? Should we stop developing it?

: Definitely not - it's such a cool project, and I want to thank all
: contributors for the work they've done.

I think it _is_ a cool project. Find out if Atari do. By precedent under
international law, they have a case against anyone who makes an image of
their ROMs to run on any machne (even an identical Atari) other than the one
that the image was taken from. Like I said, it's probably quite beneficial
to the Atari scene, but it's best to be safe and find out what the owner of
the property thinks about it.

Dancer

1079. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: Thor <thor@sol.earthlight.co.nz>
Message-ID: <Pine.SUN.3.91.951027104302.11339A-100000@sol.earthlight.co.nz>
Source record: 157161

On 25 Oct 1995, David Mitchell wrote:

> I've just started this game and I don't know where
> to go once I've got 4 characters!!??!!

There is a door out of that room that goes to the rest of the dungeon. A
good trick with this type of game is to follow a wall, eventually you
will find your way through the whole dungeon using this method.

>
> thanks
>
> Davy
>
> sig out on a mission
>
>
>

--
___ _ _ __ ___ o
(_ _)| - |/ -\| -) +THOR :LOVER of Valkyrie * . + -+-
U |_-_|__/|__\ +thor@sol.earthlight.co.nz + . + |
* Shun the Spammers * Co-sysop Valhalla BBS +64-03-455-8584

1080. Re: Atari WWW sites?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <46pb2p$ahi@news.chatlink.com>
Source record: 157162

Anthony Watson (awatson@pacifier.com) wrote:
: Eric,
: > Please, oh pretty please could someone kindly donate to me a
: > list of WWW pages containing ANYTHING Atari.
: You could try the Mountain Software support page at:
: http://www.pacifier.com/~awatson
: Here you'll find demos of all of Mountain Softwares products, as
: well as links to many topics of interest.
: Anthony Watson
: Mountain Software

....(AND Rod Replied)...Also you could look in on our ST Informer Home page at: http://www.chatlink.com/~stinformer and get a look at our subscription info and also some info on our A&D Software offerings.

Hope that helps

Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
Subscription/Software Prices at http://www.chatlink.com/~stinformer/

1081. Lynex sampler anyone??

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <46qr96$5c3@netty.york.ac.uk>
Source record: 157163
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I've got an Atari add-on sampler called the Lynex. Has anyone else
had any experience with one of these...
I'd like to hear of anyone who knows anything about writing code for
it!

Thanks,

john..

-=-
| e-mail: jat5@unix.york.ac.uk |
| web pages start here: http://www.york.ac.uk/~jat5/ |
-=-
* my music: http://www.york.ac.uk/~jat5/html/music.html *
****

1082. Some good Atari FTP Sites

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: frieder@southern.co.nz
Message-ID: <46q1ni$3he@southern.co.nz>
Source record: 157164

There has been a number of requests for Atari File Sites so here's a list
that I got from a friend of mine.

A T A R I F T P S I T E S :

This list was donated by Peter Feszczur <fezzy@iinet.com.au> after I had
posted a request for someone to provide a good Atari netsite listing for
perusal. The list shows all the sites originally listed but the original
list has been tidied up a little by me, so that the list happens to be a
bit more presentable. Good sites have a smilley at the right hand end..

Have fun with your ftp'n!!

-Chris Wilkinson, CACE member <chriswil@southern.co.nz>-

USA:
---
atari.archive.umich.edu...../atari/ (^;
cs-ftp.bu.edu...../PC/ATARI-ST/
world.std.com...../src/atarist/ and /pub/atari/
ftp.std.com...../pub/atari/
f.ms.uky.edu...../pub2/atari/

CZECH REPUBLIC:
----
ftp.dcs.muni.cz...../pub/archives/atari/

SLOVAKIA:
----
ftp.upjs.sk...../pub/systems/atari

NETHERLANDS:
----
nikhefh.nikhef.nl...../pub/atari/
star.cs.vu.nl...../pub/atari/
ftp.twi.tudelft.nl...../pub/atari/
ftp.icce.rug.nl...../pub/erikjan/Atari

FINLAND:
----
ftp.funet.fi...../pub/atari/

FRANCE:
----
ftp.cnam.fr...../pub/Atari/ (^;

GERMANY:
----
alice.fmi.uni-passau.de...../pub/atari/
ftp.uni-kl.de...../pub/atari/ or /pub3/atari/ (^;
ftp.uni-erlangen.de...../pub/atari/
ftp.tu-clausthal.de...../pub/atari/
ftp.uni-muenster.de...../pub/atari/
ftp.uni-paderborn.de...../atari/ (^;
ftp.cs.tu-berlin.de...../pub/atari/
ftp.fu-berlin.de...../pub/atari/
ftp.uni-regensburg.de...../freeware/software/atari/ (^;
vax.ph-cip.uni-koeln.de...../pub/atari/
ftp.germany.eu.net...../pub/comp/atari-st/
ftp.uni-stuttgart.de...../pub/systems/atari/
ftp.informatik.tu-muenchen.de...../pub/comp/platforms/atari/
ftp.informatik.rwth-aachhen.de...../pub/comp/Atari/
ftp.uni-bremen.de...../pub/atari_st/
ma2s2.mathematik.uni-karlsruhe.de../pub/atari/
ftp.e-technik.tu-muenchen.de...../pub/comp/platforms/atari
ftp.hrz.uni-kassel.de...../pub/machines/atari/
ftp.ira.uka.de...../pub/systems/atari/
ftp.thp.uni-koeln.de...../pub/atari/
ftp.rz.tu-bs.de...../pub/atari/
ftp.coli.uni-sb.de...../pub/comp/atari
ftp.inf.tu-dresden.de...../pub/atari/
ftp.uni-giessen.de...../pub/atari
ftp.rz.tu-harburg.de...../ATARI/
ftp.uni-oldenburg.de...../pub/atari
ftp.uni-frankfurt.de...../pub/Atari
ftp.informatik.uni-muenchen.de...../pub/comp/platforms/atari

UK:
---
micros.hensa.ac.uk...../micros/atari/
disabuse.demon.co.uk...../pub/atari/
phlem.ph.kcl.ac.uk...../pub/Linux/

SWITZERLAND:
----
ftp.isbiel.ch...../atari/
ezinfo.ethz.ch...../st/
ftp.switch.ch...../mirror/atari/
ftp.switch.ch...../software/atari/

AUSTRALIA:
----
closer.brisnet.org.au...../pub/archive1/ATARIST

FTP "mirror"-sites:('back-door' to other FTP sites when they are too busy
------------------- or there are other problems accessing them!)

mirror.archive.umich.edu...../atari/
barnone.citi.umich.edu...../afs/umich.edu/group/itd/archive/atari

archive.wustl.edu...../mirrors/archive.umich.edu/atari/
ftp.switch.ch...../mirror/atari/
src.doc.ic.ac.uk...../packages/atari/umich/
src.doc.ic.ac.uk...../packages/atari/uni-paderborn

1083. Looking for Dragon's Lair II control program

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: dvh_tion@iastate.edu
Message-ID: <dvh_tion.814784331@isua1.iastate.edu>
Source record: 157165

Hello,
I'm looking for a program that will allow me to play a Draogn's Lair II laserdisc interactively, with a computer-controlled LD player. Someone pointed me to this group and said that such a program existed on the Atari ST. Does anyone know where I could find it? I'd also be interested in a similar program for the Space Ace or original Dragon's Lair laserdiscs.
Please let me know if you can help. Thanks!

Doug

--

+ Doug Vander Hoek "Relax! It's only ONES and ZEROS!" +
+ dvh_tion@iastate.edu http://www.public.iastate.edu:80/~dvh_tion/ +

1084. Re: VT100 Telnet Services

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: ba017@cleveland.Freenet.Edu
Message-ID: <46q89u$6a8@madeline.INS.CWRU.Edu>
Source record: 157166

In a previous article, simon@orme.u-net.com (Simon Evans) says:

>Hi just got an auto prog called VT100EMU which apparently replaces the STs VT52
>emulation...
>
>A while back I read that Lynx and Gopher were available via Telnet servers...
>Assuming the emulator cures the character problems, where are these servers and
>are any other useful things now open to me ..... I have got the last Yanoff and
>BigFun lists, but there's no mention of web/gopher access through telnet....
>
> Cheers,
> Simon..
>
>PS anyone having success with STiK and IRC? Most of the servers it has in
>the default seem very slow, and the /list command doesn't seem to like suffixed
>commands -min etc... when I've played with it. I won't even attempt to list the
>probs I've had with CAB.
>__
>
>
>
> {simon@orme.u-net.com}
>
>
>
>
>
>
>
>
You can get lynx web acces through freenets .
Try yfn2.ysu.edu
you have to have account to use.
hope this helps.

1085. Re: The Eagle?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <3090A69C.45C7@imc.exec.nhs.uk>
Source record: 157167

Simon Hardie CES94 wrote:
>
> Has anyone out there seen an Eagle 040 in action (possibly running Magic?).
> If so can you please post some info ie how it compares to a similar Mac. I am
> thinking of buying one but think a Power PC Mac with MagicMac might be cheaper.
> What is the MagicMac compatibilty like? I have Magic 2 for my ST now and I really
> like my set-up, I don't want to go back to single-tasking.

Go (IMHO) for the Mac and MagiCMac. Either go for a PowerMac or an 'old' 68040 Mac.
The 040 Macs are pretty cheap nowadays.

--Chris

1086. Re: SCSI 2 hard drive mech. Plug and play?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: bign@en.com
Message-ID: <46p8dv$qmj@antares.en.com>
Source record: 157168

On Thu, 26 Oct 95 04:50:14 Harry Sideras babbled on about:
: Reply-to: sidcelery@cix.compulink.co.uk

: *Hi zap@eskimo.com*, on 24 Oct 95 you wrote:

: z> I was shopping for a hard drive to plug in to either my ICD host
: z> adapter
: z> or my ADAPTEC host adapter. It appears I can plug a SCSI drive right in
: z> but everything on the market is SCSI 2. My question is: Is SCSI 2
: z> compatible with SCSI 1? Can I plug a SCSI 2 drive into my host adapter
: z> card without some other modification? Do I have to get a SCSI 1
: z> mechanism? Thanks for your help.

: The basic answer is yes. My SCSI 2 Fujitsu drive has a jumper setting to
: convert it to SCSI 1 anyway, but it doesn't need to be set that way for my
: Mega STe. More of a concern is parity, but again my Fujitsu has a jumper
: setting for that too. With the ICD utilities the parity setting can be
: changed by software even if there isn't a jumper to do it.

Quantum Maverick 540s (SCSI-2) work fine too.

1087. Upgrade questions..

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <13466@gos.ukc.ac.uk>
Source record: 157169

Recently I've been thinking about upgrading my machine somewhat, and I just thought that I might use this groups collective intellect to brainstorm what I might do to my Ste.

At the moment it is:

2mb STE with DD internal drive
DD External drive
Medium Rez colour monitor
530Meg HDD
Tos 1.62
SingleTos only
Neodesk 3
NVDI 2.5

The things I had thought about upgrading are:

HD internal floppy??
2 more meg of RAM (so I can run GCC)??
Magic??
Neodesk 4??
NVDI 3.0 (for the vector fonts)

Basically I wonder whether the HD floppy is worth the extra storage capacity, whether 4meg in an STE is useful. Also whether a low power machine such as an STE is improved at all my MagiC. Neodesk 4 is supposedly a lot better than v3, but does it still look nice on a medium rez monitor?

NVDI 3.0 with it's TrueType fonts sounds quite nice, but the only Document Processors/DTP programs I have are Timeworks 2 and Callirapher. Calligrapher will happily use NVDI for fast redraws, but of course it won't use the vector fonts at all. Whereas NVDI 2.5 Timeworks decides it doesn't like NVDI at all, and crashes.

I'd love Papyrus, but I only have a medium rez monitor, so I can't use it :(

Well, that's about all my questions I guess, I hope someone can answer some of them...

John.
--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |

1088. Audio processing programs?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <46qro7$5ge@netty.york.ac.uk>
Source record: 157170

What audio generating/processing software is available for the ST? I'd like to be able to read samples from disk or from a MIDI sample dump, process them, and then dump them back via MIDI or to disk.

It would also be nice if there was some sound-generating software that had the ability to output MIDI sample dumps.

Maybe I'm asking too much....

john..

-=-
| e-mail: jat5@unix.york.ac.uk |
| web pages start here: http://www.york.ac.uk/~jat5/ |
-=-
* my music: http://www.york.ac.uk/~jat5/html/music.html *
****

1089. GEMULATOR 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: Hermann Bruns <bruns@pcmail.uni-trier.de>
Message-ID: <46qr09$f9r@news01.uni-trier.de>
Source record: 157171

Are there any experiences with Gemulator 4.0? Does all software run? Which software does NOT run? Especially: Does Tempus Word run?

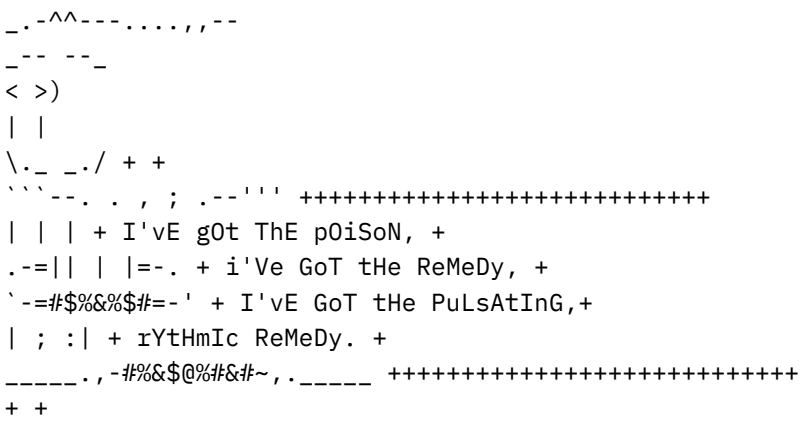
H N
E N
R A
M

1090. Cannon Fodder

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: CaPiTaLiSt <garrison@coventry.ac.uk>
Message-ID: <Pine.ULT.3.91.951027170954.20145A-100000@rowan>
Source record: 157172

I know this isn't really a request show, but does anyone know a site
where I can get a program to cheat on Cannon Fodder?

Ta in advance.



1091. Re: Some good Atari FTP Sites

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <46r5a6$i52@sinsen.oslonett.no>
Source record: 157173

```
: A T A R I F T P S I T E S :
: -----------------------------

: This list was donated by Peter Feszczur <fezzy@iinet.com.au> after I had
: posted a request for someone to provide a good Atari netsite listing for
: perusal. The list shows all the sites originally listed but the original
: list has been tidied up a little by me, so that the list happens to be a
: bit more presentable. Good sites have a smilley at the right hand end..

: Have fun with your ftp'n!!

: -Chris Wilkinson, CACE member <chriswil@southern.co.nz>-

Yet another ripoff from my ftp list which I spent a lot of hard work
making, which Mark Smith is now handling! Irritating.

My list contains this simple sentence which most people should
understand:

>Original idea and list compilation by Hallvard Tangeraas, Oslo, Norway
>
>Now handled by Mark Stephen Smith (msh@dl.ac.uk) with permission from Hallvard
>
>This list may by all means be reproduced and distributed freely, but only
>with all data intact.

>Copyright (C) 6-July-1995

So I think it's perfectly understandable when I see my own list with
the copyright messages deleted along with everything else that I want
to have in it!

Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]
```

1092. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: trek@ihgp114r.ih.att.com
Message-ID: <DH4CBw.z3@ssbunews.ih.att.com>
Source record: 157174

Well with all this talk about the zip drive and the only thing
that looks like its a problem is setting the read/write on the
whole disk, I went and got one to give it a try. (If you really
use that you could still set read/write per file - maybe a little
util to do it for the whole folder structure?)

I added it to my TT (uses ICD Pro Utils 6.5.5) by simply plugging
it in, throwing in a zip cartridge. I then ran ICDs program to
scan for the scsi id and there she was - id 5 - and it even had
zip in the table. I formatted the disk, partitioned it and started
saving files on it.

It was less hassle than the Mac or IBM folks have - they have to
load drivers etc. But maybe it was more hassle since I had to format
and partition the disk - 100M takes a while (:^)). But then I do
that frequently enough that I "know" how to do it so its no problem
either.

Speeds weren't spectacular but were better than tape. If I
remember correctly it was something like 32ms access and about
800K/sec transfer. Not a fixed hard drive but a cheap, fast
backup mechanism.

So has anyone seen if the Syquest competing drive that is
supposed to be twice as fast and is at 135M just works with ICD
software. Wayne Booth

1093. Re: Uploads

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <46rc65$brm@epsilon.qmw.ac.uk>
Source record: 157175

On guy@swampdog.demon.co.uk, Guy Harrison (guy@swampdog.demon.co.uk) typed away:

: I've got a bit of stuff I want to upload. Where's the best site(s) to
: do this, and do I have to ask permission first?

Upload to hensa. :-) in incoming/atari-tos/ or e-mail it to me.

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1094. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199510272014.AA00810@moroder.demon.co.uk>
Source record: 157176

In article <46o50r$5c3@pheidippides.axion.bt.co.uk>, whylesc
<whylesc@btlip03.bt.co.uk> wrote:
>The interface is identical to our beloved GEM, so it is a pity it never
>took off on the PC. Software ports would have been so easy!

Very true. I firmly believe the overwhelming success of Microsoft Windows
has contributed in no small way to the gradual decline of the ST.

Stephen
--
eo. Wine and dine Keith Prowse
rb ooe.mncou Ask him if he'd be interested in
ooto@rdrd .k A deal with David Prowse
rnm Whereby everyone gets to the gig all safe and sound

1095. Re: Atari WWW sites?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: Elmar Vogt <elmar.vogt@rzmail.rrze.uni-erlangen.de>
Message-ID: <46q5j2$ldm@rznews.rrze.uni-erlangen.de>
Source record: 157177

stinformer@chatlink.com (Rod McDonald) wrote:
>Anthony Watson (awatson@pacifier.com) wrote:
>: > Please, oh pretty please could someone kindly donate to me a
>: > list of WWW pages containing ANYTHING Atari.

And not to forget the home of Atari itself:

www.atari.com

As you might have guessed, it carries mostly Jag commercials...

Cheers,

Elmar

--
Elmar Vogt
Dept. for Environmental Processing Technology and Recycling
University of Erlangen, Germany

e-mail (warning- account is very unstable!):
vogt@nt.e-technik.uni-erlangen.de

1096. Re: MagicMac and hard drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-2710951341390001@tempel.muc.de>
Source record: 157178

In article <macdonald.196.000B4615@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca
(Ken Macdonald) wrote:

>I was going to give the MagiCMac demo to a friend who now owns a PowerPC Mac,
>but used to run Notator and Calamus on his ST(with 1meg and a floppy only!)
>Would he be able to run his Calamus in MagiCMac? I don't think he could run
>Notator because of the dongle protection.

To run Calamus, you need one or two patches (the patch prgs are available
at the German distributor, ASH, for example), depending on wether you have
a PCI Mac or not. Then Calamus just runs fine.

Yes, program that require a dongle will not run on Macs.

Thomas

--

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

1097. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: sanity@mgl.ca
Message-ID: <46rh6h$i@thunder.mgl.ca>
Source record: 157179

: What does the rest of the group think of STonX? Should we stop developing it?

No way, don't stop developing it. It ran quite nice when I saw it last.
Much better than Gemulator... At least it didn't lock up at the Desk
About either like Gemulator had a habit of doing when I saw it last (ACE '95)
(that's when it was working at all)

of course when I first saw it at ACE '92 I asked Darek if it would run
bettr if it wasn't under Windows, his comment? "Why would you want to run
Windows?) Enough said I think.

And at least other users here aren't from the same city as him like I am.

--
__Desk____File____View____Options____
| About |::
|_______|::::sanity@mgl.ca George Kirkaldie::::::::::::::::::::::::::::::::::
::
::::::::::::::ATARI TT030/48Mhz Linux 68k::::::::::::::::::::::::::::::::::::
::

1098. umich mirror

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <46rjvm$nfa@lyra.csx.cam.ac.uk>
Source record: 157180

Even though the Umich mirror at src.doc.ic.ac.uk hasn't been updated
properly for ages, the original site at atari.archive.umich.edu is still
being updated, although I didn't see anything there that isn't at HENSA
or some other well known site.

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==

1099. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <46rkr2$nfa@lyra.csx.cam.ac.uk>
Source record: 157181

Maarten van den Berg (maberg@xs4all.nl) wrote:
> If you know I use an ET4000 videocard in my ST that it is blindingly fast,

Tell us more! <g>

I've seen several files on putting an ET4000 in an ST, but they are in
German and my German is not good enough for this sort of thing.

Adrian

==========
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==========

1100. Re: TOS 1.2

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <814758066_OASIS_@swampdog.demon.co.uk>
Source record: 157182

In article <46or4t$5vb@baja.pacificrim.net>
Phil Heaven <heaven@soundings.com> said:-

>Here's something you don't see everyday. .. I am looking for
>TOS 1.2 for my Atari 1040st. It is used with the automation package for my
>studio mixing console. The manufactures recommend using TOS 1.2 but
>they don't recommend where to get it! Any Ideas??

You could do a lot worse than getting some out of an old broken
machine. I've got a couple of broken 520's. I'll have a look later and
email you if they are socketed. I assume yours are?

--

Guy Harrison

guy@swampdog.demon.co.uk

1101. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <46rl87INN4c0@brain.cis.ohio-state.edu>
Source record: 157183

In article <46rkr2$nfa@lyra.csx.cam.ac.uk> apb25@thor.cam.ac.uk (Adrian Bridgett) writes:
|Maarten van den Berg (maberg@xs4all.nl) wrote:
| | If you know I use an ET4000 videocard in my ST that it is blindingly fast,
|
|Tell us more! <g|
|
|I've seen several files on putting an ET4000 in an ST, but they are in
|German and my German is not good enough for this sort of thing.

Not to rain on your parade or anything but, that chipset
is not thaaat impressive.

Now that that other troller is gone, I have resumed my
role as pom-pom burner... '-)
--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

1102. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30913914_Claes.Holmerup@p5.dada.ct.se>
Source record: 157184

I found this letter about the Zip drive:

>> It's an SCSI device. SCSI devices understand SCSI commands,
>> specifically, the ZIP drive behaves like a SyQuest. The only thing one
>> can not do yet with an Atari is setting and removing the write
>> protection of a media.
>
> I'm still looking for information how to do this. Unfortunately nobody
> seems to know.

Someone knows for sure!
HiSoft have written routines for the Zip, that allows software eject, write protect and password if I've understood correctly. These routines aren't sold seperately, but are delivered together with the Zip's that come from HiSoft.

Best regards,

Claes

****
* Waiting for my Hawk030/48MHz *
****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1103. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <46rnhn$9ua@blackice.winternet.com>
Source record: 157185

> trek@ihgp114r.ih.att.com (-Booth,W.A.) writes:

> So has anyone seen if the Syquest competing drive that is
> supposed to be twice as fast and is at 135M just works with ICD
> software. Wayne Booth
>
>>>>
Yep, plenty of both of them around here, all the store have them.
One thing, the SCSI EZ is priced at $259.95, $60 higher then the ZIP.
Seen an add for the Iomega JAZ drive. $599.99. This can use
540Meg or 1Gig Cartridges, $74.99 and $134.99 respectivily. Claims
5.53MB transfer rate, 12 MSec average seek and 17.5MSec average access
time.
Rich Mier

1104. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DH47JG.IGz@cf.ac.uk>
Source record: 157186

I'd like some feedback on this. I've seen a Mac LC running at 16MHz with a 68020 play apple quicktime movies very well! Certainly quicker than my TT. I even use a very fast graphics card. Since I can play lexicor film files at 640*480, 16 cols and 60 fps, I'd expect a 160*120 avi file to run at least 15 fps!

1105. Re: Sattelite prediction programme

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DH47n8.I2n@cf.ac.uk>
Source record: 157187

No, it's actually called sat404.lzh and it's on src.ac.doc.uk (imperial college). norad is also a sat tracker, but not as neat as sat404 and it doesnt like magic or grafix cards.

1106. Re: Geneva 004/Neo 003

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: jtb@nando.net
Message-ID: <46r0c2$341@castle.nando.net>
Source record: 157188

Samy A. Mesbah (samy@io.org) wrote:

: Has anyone gotten the AV server part of Neo 003 to work? I've been using
: Thing for a while under MultiTos and it works fine as an AV server but
: Neo 003 doesn't seem to work at all in this resepct - everything else
: seems fine though.

It seems to be very picky over what programs will work with it. I have
only gotten one program to work as an AV server with it.. and it was..
urg...urg.. :) I dont remember.. But it does work, to an extent. Most
programs I tried to get to work..didnt..

1107. Re: Help: F030 friendly gfx prg...

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: jtb@nando.net
Message-ID: <46r0hm$341@castle.nando.net>
Source record: 157189

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: Hi There...

: I wonder if anyone knows if there is a Falcon030 friendly graphics
: package, capable of writing out 256 colour X(IMG) images that I can use
: with Deskpic 5. The program MUST have a 'Preserve System colours' button,
: as I have had no end of trouble doing this with GemView 3.15 and the
: 24-bit raytraced Targa files I would like to dither down for display as a
: backdrop. Is such a program a reality? If so, where can I snaffle it!!.
: Also, is there a Falcon030 specific backdrop accessory? I would think
: that one has been written by now, to utilise the enhanced video the
: Falcon offers over the ST and TT.

: Thanks for your replies...

: Chris Wilkinson, Christchurch, New Zealand.

: /|\ o~O
: ^
: _/

Ahh, but GEMView does work - I used GEMView for this exact purpose a year
ago.. All you have to do is set the Colors option in presets (I think)
to 240 colors (to preserve the first 16 colors) and set it going.

If you need ALLa 256 colors, ImageCopy will do it.. You need to set the
color mapping to match colors, and you MAY need to set the pallet to
'Screen', I dont remember if I had to do that or not. I used ImageCopy
to make even some 16 color pictures with the default pallet.. worked -
although quite a bit ugly. :)

Jeff
jtb@scm-metals.com

1108. Re: Atari stock tumbles

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <3090A324.7436@imc.exec.nhs.uk>
Source record: 157190

Mark Rathwell wrote:
>
> : Maybe it's because of the newly appeared PlayStation from SONY.
>
> If it were, Atari's stock would have felt it a month ago when the
> Playstation was released, not now.

Perhaps it is because Sony just dropped the price of the Playstation by ï¿½100?

--Chris

1109. Nice text-file browser?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <46rv9m$jn4@elaine35.Stanford.EDU>
Source record: 157191

Anyone have recommendations for a nice text-file scanner-prg,
either a useful replacement for the desktop Show Text (with scrollbar or
ability to scroll in both dirs at least) or just a nice standalone program
like the Multitos "Viewer.app"...anyone? anywhere?
thanx

1110. Re: Sheet30 Spreadsheet wanted

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <46rq2n$ps1@s02.pavilion.co.uk>
Source record: 157192

rickjnav@nic.wat.hookup.net (Eric Johnson) wrote:

>Sheet30 looked like the ultimate solution because it permits a basic program
>to be created and run as a macro within the spreadsheet.
>
>Any and all (?) suggestions welcome.

Some of the older versions of Sheet will do all that. ie they
incorporate basic. I have a copy of Sheet 1 if you can't find it
anywhere. I does save files but will not import WKS files.

Any good?

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1111. OAESIS - where is it?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: gio@wcl-rs.bham.ac.uk
Message-ID: <46qoue$ggl@sun4.bham.ac.uk>
Source record: 157193

I came across this a few days ago (IIRC it's some sort of AES ?replacement? for MiNT). Unfortunately it was source only, and needed gcc to compile, which I was having trouble setting up at the time, so I didn't keep it.

Having finally sussed gcc out, I thought I'd have a look, but I can't recall where I found it.

I know it's only a couple of clicks from the "Other Atari stuff of interest" web page at Hensa, but I've been running around in circles all day trying to find it (I really ought to be doing some work, but some of the links have been pretty slow, so I've managed somehow). I'm fairly sure that the site was in Sweden somewhere. Not surprisingly, Archie couldn't help.

Anybody got any ideas?

Be seeing you...

```
/----o-------------------------\
| /~\|/~\ | Giovanni Ciampa |
| \O/\\O/ | gio@wcl.bham.ac.uk |
| / \ |--------------------|
| \_/ | I am but a figment |
| \___/ | of my own deranged |
| \_/ | imagination |
\---------+--------------------/
```

1112. Re: MULTITOS on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <46rdgb$dt5@due.unit.no>
Source record: 157194

Philips Dilworth Patton (darmok@leland.Stanford.EDU) wrote:
:
: Yes, MultiTOS no longer works for me. I think, after reinstalling it, I
: could get the desktop to run and all, but I had vague remembrances of better
: features that were missing somehow - changing the system font, etc. and it
: crashes way more than seems normal. How's Geneva for Falc? ;-)
:
I'm using the demo version now, and it's very stable when running under TOS.
I haven't tried it much under MiNT, but it was *much* faster than MultiTOS.
However it crashed all the time :-(

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

1113. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DH4qF9.CGB@freenet.carleton.ca>
Source record: 157195

There has been a lot of discussion concerning GEM for the PC lately
on USENET. I use the product and think it is great. I couple
of things that make it better than Windows, X-tree or DOS shell
for many users are as follows:

1) GEM for PCs works on any PC from a humble xt to a pentium.

2) this very easy to use GUI (familiar to any Atari user) only takes
up about 300K of disk space.

3) GEM for PCs can make many limited resource machines useable by people
with no computer background. For example, my father in law didn't touch
an XT we gave him (for father's day) until I put GEM on it. Now these two
old timers get along famously.

4) any DOS program that can run from a DOS prompt will run under GEM
for the PC. This is the case because memory intensive applications can
be configured to "take full memory". When this is done gem unloads itself
seemlessly from memory and gives all RAM to the application, then reloads
itself when the application ends. This is just plain different from DOS
Shell, Windows, etc. which hog precious conventional memory.

5) GEM can be completely loaded into high memory on 386 machines (or above)
running DOS 5 or above.

6) GEM for PCs can not only run all DOS programs (native) but also runs
dozens of GEM for PC applications which don't run under DOS. These applications
take advantage of many special GEM features (including common fonting systems
desk accessories, etc. Again as familar to any Atari user.

GEM for PCs doesn't run ST applications on your DOS box (and however many times
I say that, someone will still manage to miss the point. it also isn't
emulating anything. It is just giving a DOS based machine a much nicer user
interface (but that is a lot to offer).

I like version 1.2 the best because if is a direct equivalent to the ST
desktop. However version 3 (which doesn't have the trashcan and movable
scaleable windows of version 1.x is also a great product and presents the user
with a higher resolution desktop (640X480X16 versus 640X320X2). This differencedoesn't
effect the resolution of DOS appliactions launched from the GEM
des
desktop but may effect the resolution of GEM applications.

I will welcome any questions people may have.

Regards,

Keith M.

cb092@freenet.carleton.ca

p.s. I don't think there was a version 4 for PCs. 3.0 was released at the end of 1989. Also Apple's suit against DRI was probably intended as a warning shot across microsofts bow

1114. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: Felipe Pinto <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.951027180256.25214A-100000@acs2.byu.edu>
Source record: 157196

Since this "conversation is not over yet, I'd like to add "my
three cents to it"

As a former Pc user I found the system to be very difficult to
handle; I wonder if people that buys pc's *** REALLY*** thinks these are
cheap. I had tons of problem making the system run; probably hundreds or
thousands of Hours of my time; now let see: if I only charge $ 5.00 per
hour: Does it make pc's cheap machines? Besides all the frustration and
the poor personality and practicity involved in the software...
Now, 1995, we find pc's waking up with an operative system made
up of STOLEN IDEAS from other platforms; Where in the world do you find a
machine whose best triumph is to become today -sort of- multitasking?. Now
pc users smile, the same as their "leader-software-maker". They have
forget that ethic applies to all human creations and should be granted
respect.
As time goes by, someone has to pay for the computer evolution -all
of us- and it would be better to support the best platforms around,
otherwise we are not going to the future, just updating from the past.

AH! my ATARI friends... passionate, alive!!!

>>>>>>>>>>>>>>>>>>>>>>>>>>>> ** <<<<<<<<<<<<<<<<<<<<<<<<<<<<
FROM MUSIC TO WORDPROCCESING TO SPREADSHEETS TO DATABASES TO DESKTOP
PUBLISHING TO INTERNET TO DRAWING TO THE PLEASURE OF BEING ALIVE. (ATARI)
_*_*_*_*_*_*_*_*_*_*_*_*_*_*_*_**_*_*_*_*_*_*_*_*_*_*_

1115. KOBOLD MULTITASK ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <10271995.235811@empyr.dircon.co.uk>
Source record: 157197

Hi,

I'm running Mag!x, Ease & Kobold together. I have Kobold automatically perform most disk operations, as detailed in the Ease instructions.

Is there any way I can get Kobold to work in the background, like formatting floppies whilst I do something else ? I can't seem to get it to work in anything other than single-tasking mode.

Cheers,

Kevan.

/// ReJoinDer v1.1M

```
+-------------------------------------------------------------------+
| Kevan@empyr.dircon.co.uk | Empyrion BBS, South Wales, UK |
+-------------------------------------------------------------------+
| NO uuencoded files to this address please.... Many Thanks |
+-------------------------------------------------------------------+
```

VQWK 6.20 [Rev H - 04/04/94]

1116. Falcon As A Sound Board/Mixer

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.951027124247.9677D-100000@zeus.towson.edu>
Source record: 157198

Is there any software out there remotely close to turning the Falcon into
a sound mixer? As in, fading out channel A (say, a CD player) and fading
in channel B (another CD player) as one would do while DJing?

I figured I'd ask before I go out and buy one for home use.

Thanks,
Mark

(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))
() mmcgow1@zeus.towson.edu () Mark () as860@freenet.buffalo.edu ()
() /\ /\ ()
() co262@cleveland.freenet.edu ()
(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))

1117. Re: * New XXX Web Site! Sex Sex Sex!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: cs94nca@brunel.ac.uk
Message-ID: <46rcjr$7ld@loki.brunel.ac.uk>
Source record: 157199
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

JOSEPH I. MORTENSEN (JMORT@CRIS.COM) wrote:
: In article <46o9o7$jk7@infoserv.rug.ac.be>, kurt.koppijn@ping.be wrote:

: > Frustrated jerk go back to where you came from.....
: I agree. What's this garbage doing in this news group?

It's another bloody sex spam. I think this one was good old Jeff 'sPaMkInG'
Slaton's work.

It *does not* come from newsie.wis.com! Baby Slaton was trying to get his
old net providers mailbombed.

The flamage flying on news.admin.net-abuse.misc about this is hilarious.
I'm surprised Slaton's lasted as long as he has, frankly, he's so *stupid*...
it's like a comedy show. :)

--
Virus checking initiated... completed. All viruses functioning normally.
'Windows 95: The Dracula of Operating Systems--it sucks up all your
memory, bleeds your hard drive dry, and only works an average of
12 hours out of every 24.' - David Zeiger

1118. Re: PC mono monitors with ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: "Rick D. Boden" <rboden@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.91.951027231648.33386B-100000-100000@srv1.freenet.calgary.ab.ca>
Source record: 157200

On 27 Oct 1995, Simon Yardley wrote:
> Generally speaking it is very difficult in getting a PC monitor to work with a
> bog standard ST.
> I have seen some working but they were PC SVGA monitors with a special adaptor,
> but they gave a 1" border all the way around...
>

I was worried that might be so. Thanks for the reply.

Rick

1119. Emailing From BBSs

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <814805892_OASIS_@phil4.demon.co.uk>
Source record: 157201

Ok this one is one is just a request for some advice.

A friend of mine has an old 2400bps modem, I gave him.

He's on a REALLY tight budget and can't afford an internet account, like demon. So does anyone know of any BBSs that allow emailing (both sending and recieving) that can be accessed using Vanterm Comms, and that don't charge. I seem to remember trying AdLib, so I sent them an email, (to my mail box). But I never recieved it. Any suggestions greatly recieved. Please send reply to my email address.

Thanks Tonnes

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1120. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-27 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <46rq9o$ngl@charm.magnus.acs.ohio-state.edu>
Source record: 157202

I am glad someone asked that question. I have installed a SyQuest EZ 135 on my TT030 with ICD Pro Utilities 6.5.5 as a SCSI device. The SyQuest I bought was a SCSI 2 for the Mac but the cartidges format fine (note I formatted it as FAT not SCSI). The data transfer rate 1550 K/s, access seek 21ms. The drive has a manual cartidge release and the ICD software gives you a media change sense alert in the upper right hand corner of the screen that doesn't crash your system.

Raymond Collins	Atari TT030 4/4MB ST/TT RAM 245 HD
	Travel via ZyXEL, 28.8 V.34
rcollins@magnus.acs.ohio-state.edu	2MB CyREL, Sunrise M16-1280 video card
rcollins@freenet.columbus.oh.us	Die Hard Atarian since 1983

1121. Re: JPEG viewer for STe

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <01e_9510281642@genesplicer.org>
Source record: 157053

Re: _JPEG viewer for STe_, Phil Hough wrote to All on 21 Oct 95:

>> Is there a Jpeg viewer for the STe?
PH>
PH> Several, the best is probably Speed Of Light V3.8. (aka SOL). This
PH> displays in 256 colours.

SOL won't show 256 colors on an STE. It shows a maximum of 32 colors (flipping two 16-color images), though it practice it doesn't even show that many, because many of the colors will be duplicated.

* LED v1.31 * Freq ATARINET @ 1:209/745 and increase your Atari knowledge!

1122. Upgrade questions..

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95102904000721063@acpu.com>
Source record: 157054

J > From: jpb3@ukc.ac.uk (J.P.Beranek) Subject: Upgrade
J > questions.. and I just thought that I might use this
J > groups collective intellect to brainstorm what I might do to
J > my Ste. At the moment it is: 2mb STE with DD internal drive
J > DD External drive Medium Rez colour monitor 530Meg HDD Tos
J > 1.62 SingleTos only Neodesk 3 NVDI 2.5 The things I had
J > thought about upgrading are: HD internal floppy?? 2 more meg
J > of RAM (so I can run GCC)?? Magic?? Neodesk 4?? NVDI 3.0 (for
J > the vector fonts) Basically I wonder whether the HD floppy is
J > worth the extra storage capacity, whether 4meg in an STE is
J > useful. Also whether a low power machine such as an STE is
J > improved at all my MagiC. I'd love Papyrus, but I only
J > have a medium rez monitor, so I can't use it :(

Intellect? Who, me?

1) Since the STe is alleged to be easy to add RAM to, that is where I would start. If there is a computer junk yard near you, you can probably find chips there that will work. Even if all you do with the extra RAM is use a meg or so for a RAM disk, the difference will be quite functional and noticeable.

2) Many users have spoken well of Magic. It is high on my list of "to buy". Supposedly it gives a speed increase of about 20%, while throwing in the multitasking at the same time.

3) I have not tried Papyrus, but if it is half as good as it is supposed to be, it would be a good choice. Find an SM147 (I hear they are scarce in uk), and you'll love it. I even loved my SM124, but a bigger screen would be even better. I used a "two-headed beast" for a little while, after I got a mono monitor, but noticed that I was using the color less and less.

4) HD floppy is very low on my list. If I were going to be swapping a lot of big files with pc users, it might move up on the list a little, but even then it is an expensive upgrade, considering the functionality. Might be cheaper to find a floptical, and certainly will be more cutting edge to get one of the new Syquests.

Just my 02 cents worth.

"The Poor Deluded Soul" - tderrick@acpu.com

... A big enough hammer fixes anything
___ Mountain Reader II - #00000077

1123. FS

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95102904000821064@acpu.com>
Source record: 157055

Atari Boise Users Group have several 1040STf's for sale.
Unfortunately, they don't meet your "nice but not necessary"
specifications. 1 Meg, TOS 1.02, no sockets for cpu or memory. The
one we are currently using as the club's computer is stable as a
rock. The others have been simply checked out, but we can grab one,
get one of the club members to use it for a while, and he can attest
that it is stable (if it is!). We are currently asking $90, you pay
shipping. We are asking $40 for one with a bad power supply, if you
feel up to fixing or replacing the power supply (we have lots of
them with bad ps's - work fine with a good power supply plugged in).
If you are in the US Northwest, this might be a good deal for you -
otherwise, the shipping is probably too much.

"The Poor Deluded Soul" - tderrick@acpu.com

... CAUTION! Do Not Look Into Laser With Remaining Eye.
___ Mountain Reader II - #00000077

1124. STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95102904000821065@acpu.com>
Source record: 157056

thietavu@news.abo.fi (Tommi Hietavuo TKKK) spake thusly:

TH> Mostly honesty is honorable and good, but sometimes it is
TH> stupid, I think.

TH> Really: what would you want people to do? You have to have
TH> software for your computer, don't you? The machine itself
TH> _is_ useless! I think we're even too honest sometimes - and
TH> that might hurt us sometimes...

Tommi, I have enjoyed your posts in the past, and respect your
thoughts, mostly. But I have to take issue with you on this point.

I believe in honesty wholeheartedly. Your "what are people to do"
attitude is wrong, IMHO. If you can't find the software you need and
want, learn to write it, damn it. If it is a game, too bad. Nobody,
nobody, nobody _needs_ a game!

There is no excuse for piracy.

"The Poor Deluded Soul" - tderrick@acpu.com

... Don't take life so seriously... It isn't permanent
___ Mountain Reader II - #00000077

1125. Re: Geneva 004/Neo 003

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <46u4ck$ek0@josie.abo.fi>
Source record: 157057

Samy A. Mesbah (samy@io.org) wrote:
: In article <46r0c2$341@castle.nando.net>, jtb <jtb@nando.net> wrote:
:
: I still find AES 4.0 far more stable with Mint - I hope Dan will fix it
: up Geneva cuz it is MUCH faster as a MultiTos kernal. I will send
: a list of bugs I've found so far - Gribnif has produced real quality stuff
: and Geneva/Neo are great but still need some work esp. with Mint.

I think that Geneva is generally very good. Somehow I tend to find myself using it instead of TOS 4 or MultiTOS... This newest version looks very good, and appears to be quite reliable, too.

As a hint for Gribnif, though: besides the bug-fixes and improvements people here and in MausNet have asked for, I'd like to see a much improved file selector - and a chance to use things like Freedom...

Also, NeoDesk 4 could be improved by letting people use the same keyboard shortcuts for changing directory windows' contents as are used in TOS 2..5 (Control-driveletter). With that, I think I'd change NewDesk to NeoDesk =)!

: SAm

Greetings,
Tommi

1126. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: erichall@io.org
Message-ID: <46t9o9$1ao@ionews.io.org>
Source record: 157126

In <46ggrc$rne@news1.halcyon.com> Darek Mihocka wrote:

> I'm sure you get a warm fuzzy feeling inside knowing that you've just
> pirated your TOS ROMs and have the balls to brag about it on the
> Internet.

Talk about "balls"! DM accusing someone _else_ of piracy! Hehehehe....
How soon they forget.... "Memories.... of the way we were..." Hehehe....

> Don't be surprised if some people come knocking on your door soon.

Ahhhh... Now you've gone and frightened him Derek. Are you sending out
the Micro$loth goons to harass a guy for legally copying his _own_ ATARI
OS for use in his _own_ equipment, at precisely the same time that his
Atari is turned off???

Or did you think ATARI (chuckle) was going to check up on the 'legal' use
a single copy of an operating system they abandoned years ago!

>I've said it before, and I'll say it again, Atari users are all a bunch
>of damn pirates.

This makes such good copy ;-). Talk about POT..KETTLE..BLACK syndrome or
'people in glass houses.. throwing stones' or well we all get the picture
I'm sure. Just pissed that MS doesn't make anything worth pirating and
you get it all _free_ now anyway.... takes all the fun out of it, eh?

disclaimer No slight of DM's character is intended or implied by any-
thing in this posting. As opposed to DM who feels free to call _all_
Atari users (and DM must include himself in that group!), _pirates_.... I
would _never_ insinuate anything similar with respect to DM (uh_huh ;-)

BTW, Derek.... still got the parrot and the eye-patch?

1127. STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <46s8a5$q00@news1.halcyon.com>
Source record: 157127

In article <245@cypress.ukc.ac.uk>, M.D.Griffiths <mdg@ukc.ac.uk> wrote:
>Ok, here is a very interesting piece of mail I received from 'Darek Mihocka',
>author of Gemulator. The mail is regarding 'STonX', the Atari ST emulator for
>Unix/Xwindows of which I am part author of.
>
>!!! You "don't feel comfortable with exchanging e-mail with me???!!?" - hmmm..
> you were comfortable enough when you asked me via e-mail how to fix the
>problems you were having with the Blitter emulation in Gemulator - which I
>promptly did.
>
>How am I a pirate? I own an Atari 1040stfm with TOS 2.06 roms, I develop
>and run STonX under Linux using a TOS 2.06 image. Since I own a copy of
>the ROMs I am doing nothing illegal. Gemulator takes a COPY of the ROM
>image and copies this into RAM when it runs, so please explain how this
>is 'different' or refrain from furthur slander. Nino, the main author
>of STonX also owns a MEGA STE w TOS 2.06 - so how is he a pirate?

Well, since you asked nicely I will explain.

First of all, there are rules on the internet. Posting private email
to a public newsgroup is generally considered to be bad manners, but
since you've already shown a complete lack of morals or scruples, I can
understand it coming from you.

Regarding the blitter bug fix. At the time, it was before you had
released STonX and before I knew that you intended to distribute the
product the way you did. In exchange for the information you gave me
about blitters, I sent you some tips on ways you can speed up your
emulator. I've been writing emulators for close to 10 years and I know
what I'm doing, so you can choose to use the tips or ignore them.
Whatever.

Now, the meat of the question. How are you a pirate. Well, if you read
the licensing agreements on software, you will see that you are
permitted to make backup copies of the software. However, you are
licensed to use ONE copy of the software on ONE computer. You are not
licensed to make backup copies to give to your buddies, nor are you
licensed to use the backups on multiple computers. Whether software on
disk or software in ROMs (such as TOS), the one copy one computer rule
applies.

Now, if to use STonX you ripped the TOS 2.06 ROMs out of your Mega STE,
and then used something like an EPROM burner to dump the ROMs to a file,
then yes, you are technically within the law. However, this is not how
the STonX documentation tells you to do things. Instead, it tells you to
use a utility that YOU provide to run on a functioning Atari computer to

dump the ROMs to disk. Once you take that disk to your Unix box and run it, you now have two copies of the same software running on two machines. Thus your own documentation requires users to violate the one copy one machine rule.

This is no different than if you and your buddy go to a computer store, buy one piece of software, make a copy, and then each go home with one copy of the software. We all agree that is piracy. Yet we conventiently ignore that in the case of STonX. Two people two machine, or one person two machines, same thing, because chances are the Mega STE that was used to dump the ROMs is being used by some other person.

Why does Gemulator not violate the rule when we both know it copies the TOS ROMs from the card to the PC's memory for speed reasons? Because Gemulator a) runs the same copy of TOS on the same machine the ROMs are plugged into, thus doing the same thing that many popular "TOS patch" programs do on real Atari computers, and b) any attempt to remove the ROMs while Gemulator is running will result in a machine hang. Thus you don't violate any licenses. In fact, Atari U.S. gave their full blessing to this scheme over 3 years ago when I was first designing the Gemulator.

What you don't have is any authorization from Atari to allow users to run multiple instances of their ROMs, and by today's definitions of what is piracy and what isn't, to require people to dump ROMs from an operating Atari computer is considered piracy.

It's a further black eye to the Atari community that many of the users in this newsgroup are blatantly discussing how they pirated their TOS ROMs. This is not something that looks good for the Atari community, will not attract new developers or keep existing developers around much longer, and it certainly doesn't help the few remaining Atari dealers around to stay in business when an amoral developer such as yourself chooses to do what you are doing.

Since you chose not to discuss this with me in private email as we were, I am explaining my position in public. The fact that many of the users of this newsgrooup don't agree with what I'm saying doesn't surprise me since my straight-to-the-point attitude doesn't go over as well as the sugar coated messages other developers post, but it doesn't make your product any more legal.

The reason Gemulator requires a hardware card, the reason Magic Sac required a cartridge, the reason Spectre required a cartridge , the reason Janus requires a card, and the reason other emulators require hardware of some sorts is specifically to stay legal.
As I asked you several months ago, what alternate method, legal method, do you have to allow your users to use your product. Your answer so far seems to be "none". You have no legal standing to distribute your product.

- Darek

--
==
Darek Mihocka, god of PC Xformer and Gemulator, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

1128. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <46s8fu$q20@news1.halcyon.com>
Source record: 157128

>In article <245@cypress.ukc.ac.uk> mdg@ukc.ac.uk (M.D.Griffiths) writes:
>
>|What does the rest of the group think of STonX? Should we stop developing it?
> What intrigues me is that no-one ever just re-wrote TOS to get
> around that problem. It's relatively small and one might actually
> be able to improve upon it as well...

No one is asking you to stop development of your product. If you can
think of a way to make it LEGAL, then sure, go ahead and develop a legal
product.

- Darek

--
==========
Darek Mihocka, god of PC Xformer and Gemulator, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

1129. Re: ICD Help?

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <BpMEZaT.mindbomb_bbs@delphi.com>
Source record: 157129

Frank Lockwood <fl@pinch.io.org> writes:

>"Maverick" SCSI drive. The problem I am having is that my 1040 STfm
>doesn't
>seem to be able to recognize or even see the ICD box. When I boot with
>ICD

Are you using the ICD LINK adapter? It won't work with the default Quantum maverick, on the other hand if you are using Link II or ADscsi from ICD you should be able to get it working.

The maverick, I think, (I ordered one, couldn't get it to work, didn't want to pay extra cash for shipping to a dealer, etc) need software to disable the parity on it... no jumpers y'see. :P

If you know someone who could change the parity in Firmware for ya, it should work though.

Andy <Seems like EVERYONE is having problems with STs and Quantums these days)

1130. Re: SCSI 2 hard drive mech. Plug and play?

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <BrDnRGR.mindbomb_bbs@delphi.com>
Source record: 157130

Todd Hogarth <bign@en.com> writes:

>Quantum Maverick 540s (SCSI-2) work fine too.

Thats weird, I couldn't get a Quantum Maverick to work with my STe and Link for love nor money... :P

Andy

1131. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <46th5n$ema@gti.gti.net>
Source record: 157131

Phil Hough (phil4@phil4.demon.co.uk) wrote:

: My solution - microsoft should start again with windows. I saw some rather
: slanderous materail once, aobut win 95 and how many parts are from win 3.11. I
: ain't gonna quote it here 'case I haven't got enough money to get sued.

Guess what? Microsoft isn't going to do any such thing. They will release
"bug fixes" and the like, but it'll be the same basic thing over and over.
Too many people are brain-washed by Gates, and will buy whatever he says
they should buy. Have you seen the little story "there was a knock on my
door, it was the man from Microsoft"? It's extremely funny, but is dead-on.
Microsoft could probably package a turd in a box and call it "the Win95
rose kit" and people will still buy it.

I use Win95 at work and home, and have no real opinions on it. I like it
because it has some nice features, but when I want to play Doom, guess
what? I just press F8 and bypass Win95 all together.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1132. Re: [Q] Falcon DSP always locked. How to fix?

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: erlingh@129.241.120.225
Message-ID: <46tq4c$766@due.unit.no>
Source record: 157132

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:

>
> Ummm... the same demo on my Falcon does not cause that problem.
> But, with DevPac DSP, there is an acc that unlocks or flushes
> the DSP. Mabey that would help.
>
> Mike

OK - If you get this to work - PLEASE TELL ME ABOUT IT.
My Falcon has the same problem after I once aborted mpegdsp.ttp :-(
I cannot get the DSP to work again - not even after having reset nvram,
tring the brainstorm debugger - nothing. It seems like I have lost all
contact, but I just cannot believe there is anything wrong with the
hardware...

OH - Mike, if you read this, could you please send me a small reply by
email, as I am not sure whether this goes out or not... (tin on mintnet).

Erling
--

1133. Re: OAESIS - where is it?

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: pedaasa@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <DH4wpy.G8D@news.gu.se>
Source record: 157133

Giovanni Ciampa (gio@wcl-rs.bham.ac.uk) wrote:
> I came across this a few days ago (IIRC it's some sort of AES ?replacement?
> for MiNT). Unfortunately it was source only, and needed gcc to compile, which
> I was having trouble setting up at the time, so I didn't keep it.

> Having finally sussed gcc out, I thought I'd have a look, but I can't recall
> where I found it.

> I know it's only a couple of clicks from the "Other Atari stuff of interest"
> web page at Hensa, but I've been running around in circles all day trying to
> find it (I really ought to be doing some work, but some of the links have been
> pretty slow, so I've managed somehow). I'm fairly sure that the site was in
> Sweden somewhere. Not surprisingly, Archie couldn't help.

> Anybody got any ideas?

OAESIS is a project by a member of NoCREW and is only in very early
stage right now!

You may find information about it at:
http://www.dtek.chalmers.se/~d2cg/oaesis
Here you may also get the latest sources.

Or, if you like, email the author at: d2cg@dtek.chalmers.se

Hope you find what you want!

- Tomas (Also member of NoCREW)

Also try http://www.dd.chalmers.se/~f93labr/nocrew.html to check
out the latest news on NoCREW's unfinished productions!

1134. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: mrz5149@rit.cs.rit.edu
Message-ID: <mrz5149-2810951444290001@ppp7.cs.rit.edu>
Source record: 157134

In article <46s8a5$q00@news1.halcyon.com>, brasoft@coho.halcyon.com (Darek Mihocka) wrote:

> In article <245@cypress.ukc.ac.uk>, M.D.Griffiths <mdg@ukc.ac.uk> wrote:
>
> Now, if to use STonX you ripped the TOS 2.06 ROMs out of your Mega STE,
> and then used something like an EPROM burner to dump the ROMs to a file,
> then yes, you are technically within the law. However, this is not how
> the STonX documentation tells you to do things. Instead, it tells you to
> use a utility that YOU provide to run on a functioning Atari computer to
> dump the ROMs to disk. Once you take that disk to your Unix box and run
> it, you now have two copies of the same software running on two
> machines. Thus your own documentation requires users to violate the one
> copy one machine rule.

As far as I can tell, there is NOTHING wrong with this method IF you dump your old machine/ROMs. The other alternative is if you use one computer or the other.

In those cases, you're not breaking the one computer/one use law. The trouble is that there is a *situation* where the law could be broken but if the user is conciencious, then they can avoid breaking the law.

A copy program is not illegal. A program that uses copies of ROMs are not illegal. It's the user's procedures ALONE in this case that can be considered illegal.

For instance:
I copy the roms to disk for StonX. - 1 copy of ROM running
I shut off my ST. - 0 copies of ROM running.
I boot my UNIX box and run StonX with the disk image. - 1 copy of ROM running.

Sure, we all know that 90% of the users will most likely have both machines running but without the police standing behind them, there's nothing that can be done. You also can't call the program illegal just because it can potentially set up an illegal situation. That would be like banning spoons because some drug users use them and that having them would be potentially setting up an illegal situation.

So at best, owning/developing this program is a question of ethics at best and a question of being legal at worst.

> This is not something that looks good for the Atari community,
> will not attract new developers or keep existing developers around much
> longer, and it certainly doesn't help the few remaining Atari dealers
> around to stay in business when an amoral developer such as yourself
> chooses to do what you are doing.

The only developer it seems to annoy is ST emulator developers for UNIX.
If your a developer, it doesn't matter what machine your program runs on.
If you can sell it, you can sell it. If developers cared about the amount
of piracy in a particular market, there wouldn't be ANY PC software.

Every time an emu program is made that keeps the effective market for
ATARI software from shrinking. Rather than just moving to a PC, a UNIX
box or a Mac, ST users can still use and buy ST software because emulators
exist for those platforms. This is better than the old days when there was
just one less ATARI user. All the developer sees is that people are still
buying his software.

> The reason Gemulator requires a hardware card, the reason Magic Sac
> required a cartridge, the reason Spectre required a cartridge , the
> reason Janus requires a card, and the reason other emulators require
> hardware of some sorts is specifically to stay legal.

True, but what about the Macintosh based ST emulator (whose name escapes
me at the moment)? That is pure software.

The trick there is that the programmers made a clone OS from scratch.

> As I asked you several months ago, what alternate method, legal method,

If the developers really wanted to make it so that there was no *possible*
illegal situation and they want to keep the product solely software based,
they should get together in gnu-like glory and make a clone rom from
scratch using clean-room techniques.

However, now, there is nothing truly illegal about their product.

Darek, I don't believe your posts are "sour-grapes" but on the off chance
that they are, you have nothing to worry about. Your products are aimed
at totally different markets. Yours is aimed at DOS/Win users and theirs
is aimed at UNIX users. While many DOS people do use the Linux flavor of
UNIX, they certainly would need BOTH products if they spend any signifigant
time in both environments.

Anyway, that's my $0.02

--

Michael Zucca <> mrz5149@rit.cs.rit.edu <> Rochester Institute Of Technology
"If the speed of light is not infinite, then it's awful damned fast."
- Galileo -

1135. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: samy@io.org
Message-ID: <46tjab$4mi@ionews.io.org>
Source record: 157135

In article <46taht$1mo@ionews.io.org>, Eric Hall <erichall@io.org> wrote:
>In article <46s8fu$q20@news1.halcyon.com>,
>Darek Mihocka <brasoft@coho.halcyon.com> wrote:
>>>In article <245@cypress.ukc.ac.uk> mdg@ukc.ac.uk (M.D.Griffiths) writes:
>>>
>>>|What does the rest of the group think of STonX? Should we stop developing
>>> it?
>>> What intrigues me is that no-one ever just re-wrote TOS to get
>>> around that problem. It's relatively small and one might actually
>>> be able to improve upon it as well...
>>
>>
>>No one is asking you to stop development of your product. If you can
>>think of a way to make it LEGAL, then sure, go ahead and develop a legal
>>product.
>>
>
>DM is just pissing his pants, thinking of those Gem-U-Later (much-later) sales
>going down the crapper as the world moves to Unix boxes built on rock-solid
>high-performance OS's that don't have the words Micro$loth or Intel associated
>with them in any way. Must be illegal! Isn't there a law against that?
>

Spectre GCR was perfectly legal as far as I remember and that required Mac
ROMS which the user had to procure him/herself. As far as software licences
go I thought is was legal to install software on two of your own computers
is the software is not to be used on both simultaneously. STonX could
cetrainly fall into this category.

Futhermore, with the support Atari have given to computers in the past few
years (ie ZERO support) its up to the users to keep their platforms useful.
I would have trouble using anything less that a TT now so StonX is possibly
a great way for people with St's and Ste's to move up without have to buy
a TT (which are pretty scarce these days).

If Atari complains about this kind of work then they are alienating the
people who have done their advertising for them for years. They wouldn't
even still be around if it weren't for the existing user base so it would
not be in their interest to pull any kind of legal thing - how much money
can they possibly make off TOS? How much can they make when dedicated
Atari users buy Jags or introduce their friends to Jags? Nuff said.

Sam

1136. Re: Geneva 004/Neo 003

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: samy@io.org
Message-ID: <46tjtt$54n@ionews.io.org>
Source record: 157136

In article <46r0c2$341@castle.nando.net>, jtb <jtb@nando.net> wrote:
>Samy A. Mesbah (samy@io.org) wrote:
>
>: Has anyone gotten the AV server part of Neo 003 to work? I've been using
>: Thing for a while under MultiTos and it works fine as an AV server but
>: Neo 003 doesn't seem to work at all in this resepct - everything else
>: seems fine though.
>
>It seems to be very picky over what programs will work with it. I have
>only gotten one program to work as an AV server with it.. and it was..
>urg...urg.. :) I dont remember.. But it does work, to an extent. Most
>programs I tried to get to work..didnt..
>
I also patched up to Geneva 004 and it is very disappointing when running
over Mint - LOTS of crashes and complete hangs - TOSWIN doesn't work
(although I'm trying to fix that). Neodesk does not work as an AV server
with anything I've tried (Everest,Duftp,Gemview,etc.) I am curious
as to which programs it DOES work with.

I still find AES 4.0 far more stable with Mint - I hope Dan will fix it
up Geneva cuz it is MUCH faster as a MultiTos kernal. I will send
him a list of bugs I've found so far - Gribnif has produced real quality stuff
and Geneva/Neo are great but still need some work esp. with Mint.

SAm

1137. lost email to dave@mbha

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <814912170_OASIS_@mbha.demon.co.uk>
Source record: 157137

Aaaaaarrrrgggghhh!

I lost some email - don't know quite how but I saw it come in and then
my machine crashed.

Would anyone who has sent me email over the past 2 days please resend
it.

Thanks to all...

--

dave

=-=-=-

1138. STFM system for sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: bjcorr@delphi.com
Message-ID: <9510280245591.DLITE.bjcorr@delphi.com>
Source record: 157138

Alas, time and space have forced me to part with my STFM. Here is what I have;
STFM, TOS v.1.0 w/Zram board, filled to 2.5meg, can go to 4 meg, internal 360k drive, original mouse.

720k Golden Image External Drive

3 monitors (color & BW Goldstar, color JVC)

Tweety board
Small assortment of games (F-19, Police quest, etc...) and some PD stuff

Magic Sac cart w/roms NO software

Specter cart NO roms or GCI w/software

All works, although mouse acts a bit flakey. $200 + shipping or BO.

bjcorr@delphi.com

1139. Who carries DEKA?

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: johng@vanbc.wimsey.com
Message-ID: <46u3qi$ei0@wolfe.wimsey.com>
Source record: 157139

I recently got a DEKA, and the ROMs in it are v5.03, and apparently the latest ROMs are 7.something. Does anyone know who currently carries deka, and an address/phone number where I can order the newer ROM's ?

Thanks

1140. Re: Dungeon Master/DM 2?

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <46totd$ic1@lyra.csx.cam.ac.uk>
Source record: 157140

dean@sterbbs.nl wrote:
> A word of warning! Don't do it! It was so addictive that it took
> 6 months of my life! I'm now a sad wreck scratching a living after having
> my life destroyed, waiting for DM2 on the Atari (does anyone know if it's
> coming out for the for the Atari?)
I have played DM2 on a PC and it is pretty much the same - it is really disappointing IMHO - really short compared to DM (which was the reason I bought an Atari over an Amiga, also the case looked better!). It has a few new spells, most noticably you can create small helpers which can move independantly of your party, and it has an inbuilt map, although it only displays about 6x6 squares.

Those mummies really scared the s**t out of me when they suprised me

BEST GAME EVER WRITTEN!

Adrian

==========
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==========

1141. Re: Atari stock tumbles

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Oct28.101014.50175@cobra.uni.edu>
Source record: 157141

In article <3090A324.7436@imc.exec.nhs.uk>, Chris Ridd <C.Ridd@imc.exec.nhs.uk> writes:
> Mark Rathwell wrote:
>>
>> : Maybe it's because of the newly appeared PlayStation from SONY.
>>
>> If it were, Atari's stock would have felt it a month ago when the
>> Playstation was released, not now.
>
> Perhaps it is because Sony just dropped the price of the Playstation by £100?

Perhaps Warner has concluded that Atari Stock will not show growth due to the
intense competition..

>
> --Chris

BeBox(?)
Peter Sinclair-Day Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm

Saying Windows 95 is equal to Macintosh is like finding a potato that looks
like Jesus and believing you've witnessed the second comming.
-Guy Kawasaki
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

1142. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <46u3jp$mdm@lyra.csx.cam.ac.uk>
Source record: 157142

> What does the rest of the group think of STonX? Should we stop developing it?

No way - it's a great idea - running an ST on a *stable* platform and OS.

Darek must agree that it is a great idea - I am curious as to what
solution he would propose. You cannot walk up to the SysAdmin of your
company/university and ask him to plug some EEPROMs in! Having TOS as an
image file seems to be the best answer.

I personally think that Atari have it coming to them - they havn't really
supported the platform for years and it is going to die out unless it is
improved upon. Atari's best (and most popular choice) would be to let
people use TOS and anyhting they have got, which will otherwise just
going to waste - e.g. TOS 4.92 which is supposed to be much better than
the version that people currently have.

The problem with this (apart from the fact that Atari won't do it) is
that it would be unfair on the dealers which have it already stocked.

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==

1143. Binhex 4.0 for ATARI

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <FJ3KAGUUUP@wa.caeci.ol.ni.schule.de>
Source record: 157143

hello!

I need the software BINHEX 4.0 for ATARI.

Where can I get it?

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

1144. Re: Emailing From BBSs

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <46u36f$862@s02.pavilion.co.uk>
Source record: 157144

phil4@phil4.demon.co.uk (Phil Hough) wrote:

>Ok this one is one is just a request for some advice.
>
>A friend of mine has an old 2400bps modem, I gave him.
>
>He's on a REALLY tight budget and can't afford an internet account, like demon.
>So does anyone know of any BBSs that allow emailing (both sending and recieving)
>that can be accessed using Vanterm Comms, and that don't charge. I seem to
>remember trying AdLib, so I sent them an email, (to my mail box). But I never
>recieved it. Any suggestions greatly recieved. Please send reply to my email
>address.

Where does your friend live? There is bound to be a BBS in his area.
If it is London there are at least 3 good boards specializing in
Atari.

Let me know and I will send you some local to him. Suggest that he
gets another Comms programme when he gets through though.

A good board in London that I point from is:
The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |

Paul would like a contribution of a pound a year. (or more if poss).
Everything else is free although I think there is a small charge for
accessing Internet newsgroups through him. He has access to Email
through Internet. Is that all correct Paul?

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1145. What kind of hard drive on Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: kdamir@fly.cc.fer.hr
Message-ID: <46u6qm$l3i@bagan.srce.hr>
Source record: 157145

I am looking to buy a hard drive for Atari ST. Now, what kind it must be?

IDE, SCSI, or some other?

I am asking this becouse somebody wants to sell me an IDE hard disk, and I
dont know would it work on Atari.

1146. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <46ue2b$10p@charm.magnus.acs.ohio-state.edu>
Source record: 157146

I all actually Atari is no longer producing computers; however, they have licensed TOS to 3rd party developers. Thus TOS has not been abandoned. A great deal of Atari's technology is still under legal action, ie. the Sega and Atari suite was settled out of court. Sega gained additional licenses to Atari's technology and Sega is buying 4.7 million shares of Atari stock over a set period of time.

Enough said.

Raymond Collins	Atari TT030 4/4MB ST/TT RAM 245 HD
	Travel via ZyXEL, 28.8 V.34
rcollins@magnus.acs.ohio-state.edu	2MB CyREL, Sunrise M16-1280 video card
rcollins@freenet.columbus.oh.us	Die Hard Atarian since 1983

1147. Re: Wyse 60 Emulation on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DH645I.2Dy@murdoch.acc.Virginia.EDU>
Source record: 157147

I have a similar inquiry regarding IBM 3270 emulation. Does anybody know of a terminal program which offers this? It's one of those terminal types that send the entire screen at a time (as opposed to line by line) and also sends coordinates of data entry fields. You then enter and edit the data without any real time communication involved, and then the field contents are sent back. There is a program called SimPC for MS-DOS which has this emulation, and currently I use it with a Vortex AT-Once 386 emulator, but there are a lot of data transmission errors at high speed.

If anybody knows of such a program written for the ST, please let me know. Thanks in advance.

John Stanmeyer
--

1148. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: erichall@io.org
Message-ID: <46taht$1mo@ionews.io.org>
Source record: 157148

In article <46s8fu$q20@news1.halcyon.com>,
Darek Mihocka <brasoft@coho.halcyon.com> wrote:
>>In article <245@cypress.ukc.ac.uk> mdg@ukc.ac.uk (M.D.Griffiths) writes:
>>
>>|What does the rest of the group think of STonX? Should we stop developing
>> it?
>> What intrigues me is that no-one ever just re-wrote TOS to get
>> around that problem. It's relatively small and one might actually
>> be able to improve upon it as well...
>
>
>No one is asking you to stop development of your product. If you can
>think of a way to make it LEGAL, then sure, go ahead and develop a legal
>product.
>

DM is just pissing his pants, thinking of those Gem-U-Later (much-later) sales going down the crapper as the world moves to Unix boxes built on rock-solid high-performance OS's that don't have the words Micro$loth or Intel associated with them in any way. Must be illegal! Isn't there a law against that?

Are those grapes getting just a little bit 'tart', DM?

1149. Re: ICD Help?

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <46ufu3$per@preeda.internex.net.au>
Source record: 157149

I'm also running a Quantum Maverick 540 with my STe and an ICD The Link2 adaptor with no problems :-)

I'm a bit confused by you saying you have an ICD box for a hard disk. Do you mean an ICD adaptor in a case? If so, what adaptor? Adscsi, adscsi+ ?

Try running ICDBOOT.PRG in an auto folder on a floppy and then format it with ICDFMT.PRG and make it autoboot with HDUTIL.PRG.

Good luck.

--

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| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

1150. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <46ud09$ul@gti.gti.net>
Source record: 157150

Eric Hall (erichall@io.org) wrote:

: Or did you think ATARI (chuckle) was going to check up on the 'legal' use
: a single copy of an operating system they abandoned years ago!

I don't agree with the original statement that using a TOS image for
STonX is illegal (frankly, its a foolish statement), but this above
statement needs some reflection. A copyright lawyer can give you more
details, but from what I understand, even tho a company has abandonded a
system, they still retain the rights to that system. Just because Atari no
longer supports TOS does not automatically void that copyright.
--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1151. Re: X Server for Atari's ARRRRGGGGGHHHHH!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <46uh6b$a2e@gti.gti.net>
Source record: 157151

JAMES DOWNING PAGE (jdp4@aber.ac.uk) wrote:
: Can Anyone tell me whether I can set up my Falcon as an X server for my PC?

: I think that it would probaly be a combination of Mint and the Xwindows port

: Anybody got any ideas

Sure. That's trivial. Assuming that you have an IP network going, that
is (via SLIP, PPP, PLIP or whatever). All you need is xhost on the
Atari X, and do an xhost + (or xhost address where address is the IP address
of the PC). I've run Netscape for SunOS on this machine, with the display
on my Falcon. Show as shit over a 14.4k line, but it can be done.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1152. HELP: Transfer from 1st Word to Word (Mac)

Newsgroup: comp.sys.atari.st
Date: 1995-10-28 00:00:00 UTC
From: jkreuter@aixterm1.urz.uni-heidelberg.de
Message-ID: <46tl6v$lbv@sun0.urz.uni-heidelberg.de>
Source record: 157152

Please Help:
I have been working with a 1040 st and 1st Word Plus (version 2.02, I think) for a long time. Now I need to change system and I want to start working with
Apple Macintosh and probably the MS-Word-programme. Is there any way I can save texts, I have written on my Atari? I am mainly concerned about my PhD-dissertation of about 400 pages and tons of footnots. Is there any transfer-program?

Thank you very much for your help.

Jens Kreuter

email:jens.kreuter@urz.uni-heidelberg.de

w[C

?

-?a[A

1153. Re: * New XXX Web Site! Sex Sex Sex!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: waynem1@cq-pan.cqu.edu.au
Message-ID: <46utom$inr@janus.cqu.edu.au>
Source record: 157058
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

kurt.koppijn@ping.be wrote:
: Frustrated jerk go back to where you came from.....

I've been seeing this here for days, and I knew it had to be something like this behind it, whats the point, if it was I'm not to intereseted in getting ..Trapped.. in that cycle and otherwise I'm not to interested, whats the point, but good joke anyway.

Wayne Morellini

Remeber there's more to life than what you think with your d___, you just got to find it, but then who put it there?

--

1154. Re: ICD Help?

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: fl@io.org
Message-ID: <46uv7i$9jt@ionews.io.org>
Source record: 157059

To: julian@connexus.apana.org.au
Quoted from: julian@connexus.apana.org. Subject: Re: ICD Help?

j{ Try running ICDBOOT.PRG in an auto folder on a floppy
j{ and then format it
j{ with ICDFMT.PRG and make it autoboot with HDUTIL.PRG.

To Julian and all the others who responded both here and through
Email, to my earlier plea, a great big Thank You.

The problem in my ICD FA*ST host adaptor proved to be a faulty prom on
the main circuit board. Luckily, the person from whom I bought the
box had a second unit, and we swapped proms, and now Both boxes work
-- go figure. Anyway, I now have several hours work confronting me to
first transfer everything I have been doing from floppies to the (now
functioning) disk, and then onward to the joys of SuperBoot! (I may
come up for air sometime next Thursday...)

Thanks again to the Atari users who helped me out.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______

1155. Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <5619_hsideras@mettav.demon.co.uk>
Source record: 157060

Hi andrew, on 25 Oct 95 you wrote to All:

a>
a> Has anyone received Atari World #7 yet? It's usually popped through the
a> letterbox by this time of the month, but all is quiet...

Yup, I got mine at the end of last week - probably about a week late.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

** Do you want Celery with that? **
-= Nice Borg. Good Borg. Urk.... =-
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1156. Re: * New XXX Web Site! Sex Sex Sex!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: J W Brodie <jwb2@student.open.ac.uk>
Message-ID: <46vmr3$o0j@clyde.open.ac.uk>
Source record: 157061
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

kurt.koppijn@ping.be wrote:
>
> Frustrated jerk go back to where you came from.....
>

Boy oh boy - you really are a sad little twerp aren't you?

Why don't you go home and play with you dolls?

John

1157. Re: Atari stock tumbles

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <46vehp$6n@newsbf02.news.aol.com>
Source record: 157062

So here's the million dollar question. Buy or sell Atari? Who thinks Jaguar will succeed this Christmas? Who thinks will lay an egg? At 2-1/8, Atari could be a bargain. What are the predictions of where the stock will be on Dec. 31, 1995? Higher? Or lower? Lest we forget, in 1993, Atari went from fifty cents a share (!!) to $12.50 in less than six months, following the original announcement of the Jaguar. That was 2,400% profit. At it's current price of 2-1/8, a 30 percent profit could be realized by year's end, if it indeed creeps back up to 3+. What say ye, experts?
--Mark van Wyk

1158. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <46vt7f$e55@news.tuwien.ac.at>
Source record: 157063

In article <FJ2FDDDIUP@cabal.shnet.org>,
guenther@cabal.shnet.org (Thorsten Guenther) writes:
>In <46lg2j$8tm@news.tuwien.ac.at> Marinos Yannikos wrote:
>>That makes little sense - I don't see why someone else should make money
>>off a Freeware program, especially if they haven't contributed to it.
>
>They'd make money off their OS, not off your program, to be precise.

True, but they wouldn't be able to sell it independently. So altogether,
they'd be making money off STonX. And I wouldn't like the idea of people
paying for STonX, while they have a perfectly legal copy of TOS at home in
their ST.

>And
>IMHO STonX should become Shareware as soon as it supports the colour depth
>of the emulating machines' graphics boards, for one can then run high-end
>Atari software (Calamus!) under X without any limitations.

I don't think I'll do that (make STonX shareware). It's not that I dislike
the idea of Shareware, but since I cannot guarantee that I'll have a specific
amount of time to work on it in the future, it would be wrong to ask people
to pay & hope I'll improve it later. Besides, I just like the idea of free
software too much. :-) Also, the main problem with 8-bit colour depth or more
is that I don't have sufficient documentation about how VDI should be extended
to use it. Higher resolutions will be implemented soon, though.

>Personally, I'd also like a kind of "Atari application starter" for X, so
>that one is able to start an Atari program as if it was an X program.

That's a bit of a "next generation" project. If I had the time to write a
TOS-compatible OS, implemented in C and based on native Unix system calls,
this should be fairly easy... It would only work for very "clean" programs
though.

Regards,
-nino
--
http://www.complang.tuwien.ac.at/nino

1159. Re: Hard Disk Drive Speed

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <471358$r97@lyra.csx.cam.ac.uk>
Source record: 157064

Phil Hough (phil4@phil4.demon.co.uk) wrote:
> Anyone know of a proggy to test Harddisk drive speeds, access time
> and K/s transfer speed. Hopefully PD or shareware.

There is one called Howfast2 (it's German by the way). It works by drawing a graph of how fast your hard-disk is at copying blocks of various sizes. You have to set several parameters - IIRC how many times to copy each block, the maximum block size to copy and how many intermediate block sizes to try.

Adrian

==========
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==========

1160. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <814997588_OASIS_@phil4.demon.co.uk>
Source record: 157065

In article <46th5n$ema@gti.gti.net>
azog@gti.gti.net (azog) said:-

>Phil Hough (phil4@phil4.demon.co.uk) wrote:
>
>: My solution - microsoft should start again with windows. I saw some rather
>: slanderous materail once, aobut win 95 and how many parts are from win 3.11. I
>: ain't gonna quote it here 'case I haven't got enough money to get sued.
>
>
>Guess what? Microsoft isn't going to do any such thing. They will release
>"bug fixes" and the like, but it'll be the same basic thing over and over.
>Too many people are brain-washed by Gates, and will buy whatever he says
>they should buy. Have you seen the little story "there was a knock on my
>door, it was the man from Microsoft"? It's extremely funny, but is dead-on.

Haven't seen this one, where can I get a look ???

>Microsoft could probably package a turd in a box and call it "the Win95
>rose kit" and people will still buy it.

That about right, and knowing the mentality of a lot of PC users, they
probably wouldn't notice the difference from any other piece of
'soft'ware.

>
>I use Win95 at work and home, and have no real opinions on it. I like it
>because it has some nice features, but when I want to play Doom, guess
>what? I just press F8 and bypass Win95 all together.
And they said Win95 could play games faster, who were they trying to
kid, and more importantly, what were they trying to play ???
Minesweeper !!!

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1161. Re: Nice text-file browser?

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <DH7F4J.J2u@cix.compulink.co.uk>
Source record: 157066

Have you tried CAB? Drag & drop on the desktop works best if your machine supports it.
Ian.
Sig-free Zone.

1162. Re: Atari stock tumbles

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <46ugqp$gk5@ccshst05.cs.uoguelph.ca>
Source record: 157067

: Perhaps it is because Sony just dropped the price of the Playstation by ¢100?

I wasn't aware of this. In the US, the PSX is still twice as
expensive as a Jaguar.

>> Mark <<

--
==
Mark Rathwell = "Who would have thought a good little girl like you
= could have destroyed all of my beautiful
The Universiy Of Guelph = wickedness?"
= "Summertime came too soon, summers in Kansas
mrathwel@uoguelph.ca = often do. And the air was still, I felt the pull"
==

1163. Re: Geneva 004/Neo 003

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DH72DK.7pL@actrix.gen.nz>
Source record: 157068

] Try ftp.uni-kl.de instead.
] I must say though that I am very disappointed with the 'MiNT-compatible
] of GEneva - if the demo is anything to go by. It crashes every 5 minute
] requiring a complete re-boot. It wont run Thing without MiNT.

The full version seems to be very crashable. Although, MiNT crashes an awful lot on my machine anyway (fine using Minix or something, but didn't seem to like Neodesk 4 much).

I got the patches from either atari.archive.umich.edu, ftp.cnam.fr or ftp.uni-kl.de AMong those three, I've found the patches for Geneva, Neodesk and STalker to upgrade to the latest versions. Not the patch for STeno however.

Geneva seems to be marginally better, still no quick-find function for the Task manager program-settings list though, which makes wading through long lists a bit of a nuisance. Seems to be a bit quicker though.

Neodesk 4 mainly is just a _lot_ of bug fixes (the list is huge!). It's now a lot more stable, and more friendly with non-"standard" resolutions. The new feature of telling Neodesk, rather than Geneva to single-task a program, requires creating a program-info' file for that program, rather than just as an Installed App'. This is also a nuisance. Takes up more disk-space, and is a hassle to keep track of. At least it does work however :)

As always, (usually), the latest version is the best to have. I'd forget about trying to run Geneva with MiNT though, it doesn't work too great. Running normal Geneva is a lot quicker.

--
Expect the unexpected, be ready for the worst, hope for the best.
Steve Wells ||| steve_w@atlantis.actris.gen.nz Wellington, New Zealand
Honda GB-400 / | \ Murhpys' word is law! Samick Acoustic Guitar
This message relies in no way on Micro$oft products - that's why it works!

1164. Re: JPEG viewer for STe

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: hhgmirkin@cctr.umkc.edu
Message-ID: <1995Oct29.002208@cctr.umkc.edu>
Source record: 157069

In article <01e_9510281642@genesplicer.org>, Terry.May@rebel.genesplicer.org (Terry May) writes:
> Re: _JPEG viewer for STe_, Phil Hough wrote to All on 21 Oct 95:
PCHROME4 (Polychrome? I forget the name) will get hundreds of colors on an ST -- don't know how it does it. You need to use SOL (or another program) to translate the JPG file into a GIF file. MGIF is the best program for looking at files on a mono monitor -- does a superb job of dithering. All the programs are shareware and can be downloaded from most good Atari boards.

Harris
>
> >> Is there a Jpeg viewer for the STe?
> PH>
> PH> Several, the best is probably Speed Of Light V3.8. (aka SOL). This
> PH> displays in 256 colours.
>
> SOL won't show 256 colors on an STE. It shows a maximum of 32 colors (flipping
> two 16-color images), though it practice it doesn't even show that many,
> because many of the colors will be duplicated.
>
>
> * LED v1.31 * Freq ATARINET @ 1:209/745 and increase your Atari knowledge!

1165. Re: PC mono monitors with ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: kandk@teleport.com
Message-ID: <46v25p$44j@maureen.teleport.com>
Source record: 157070

Rick D. Boden (rboden@freenet.calgary.ab.ca) wrote:

: On 27 Oct 1995, Simon Yardley wrote:
: a 1" border all the way around...
: >

: I was worried that might be so. Thanks for the reply.

: Rick

I don't see the problem with the way the SVGA handles the high res.
Thats the same as it looks on my SM124.
Ken
--
kandk@teleport.COM Public Access User -- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)

1166. Re: Some good Atari FTP Sites

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <46ueei$5h5@jazz.iinet.com.au>
Source record: 157071

Hallvard Tangeraas (hallvart@oslonett.no) wrote:
: : A T A R I F T P S I T E S :
: : ------------------------------

: : This list was donated by Peter Feszczur <fezzy@iinet.com.au> after I had

: Yet another ripoff from my ftp list which I spent a lot of hard work
: making, which Mark Smith is now handling! Irritating.

: My list contains this simple sentence which most people should
: understand:

: >Original idea and list compilation by Hallvard Tangeraas, Oslo, Norway
: >
: >Now handled by Mark Stephen Smith (msh@dl.ac.uk) with permission from
: >Hallvard
: >

: Hallvard
: --
This is Peter Feszczur....

Hallvard
When I reposted the list, a response to a 'FTP list' request. I pointed
out that the list was NOT mine, just a repost of Hallvard & Mark's efforts.

I also thanked the guys for thier work... I DID NOT claim any involment
in compiling or modifing the list in any way... I just reposted it with
acknowledgement to the creator & maintainer of the said list...

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

1167. Re: more CAB questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <470093$de8@raven.cybercomm.net>
Source record: 157072

phil4@phil4.demon.co.uk (Phil Hough) writes:

>1)How long are we going to have to wait for forms to be useable in CAB, as far
>as I can see this stops us from being able to use search engines like Savy
>Search etc.

Forms are on their way, and doing pretty well.

>2)How long before CAB handles other HTML stuff like mail and FTP (possibly
>chaining to a seperate program).

Mail I don't know. Supposedly DuFTP is being ported to work with STiK, once
that's done it should be trivial for Alex to build in the option for an
external FTP program in Cab.

>3)Who is ressponsible for the above development ? Alexander Klaus, Tim Newsome
>or Steve Adams ????

Alex: Cab, the browser
Tim: CAB.OVL, does the HTTP protocol on top of the SLIP.
Steve: STiK, does the SLIP protocol.
Unfortunately Steve is rather busy at the moment, because I'm starting to
think that the crashing problems are in his code... :-(

>4)I use a MegaSTE with CAB, is there a way I can listen to sound in HTML
>documents ??? I see that CAB supports external programs, is ther one that
>supports playing sound (from CAB) on and STE ???

There must be somewhere...

>5)Similary for JPEG pics ??? (nb. CAB crashed the other day when getting a jpeg,
>I presume the cause may be the lack of an external program.

Gemview, Speed of Light.

>6)What is the cause of the instability in CAB (the fact it can crash every now
>and again), is this down to CAB, the overlay or STiK - Nb. I'm not refering to a
>fault with my provider or dial scripts.

I'm afraid it's STiK, and that might be a long while to be fixed, as Steve
is busy atm. I do have the source, but finding a bug in 230K of source you
haven't written is not easy.

>I hope this doesn't sound too picky or anything. I don't use netscape or any
>other web browser, so I am interested in seeing this one prosper. The above are
>some of the most crucial aspects, and I am interested in finding out how long
>they may take to appear.

Hey, probably quite a lot of people are wondering the same thing, so you did them a favor by posting these questions so now all these people have the answer. :-)

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava rules. Pretending to work is almost as hard as the real thing. Linux > Windows. question=(be||!be); answer=42; hack!=crack; IRC=fun; cogite ergo rideo. 1+1=3 for large values of 1. What college should I go to? NO CARRIER

1168. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <814972878_OASIS_@phil4.demon.co.uk>
Source record: 157073

In article <30899e60ed77986@xs4all.nl>
maberg@xs4all.nl (Maarten van den Berg) said:-

>Misinformation, misinformation... I have two ZIP drives working happily on my
>Falc and on my ST. The ZIP drive can simply be treated as a removable harddrive.
>No problem whatsoever.

Ok, a little question for you about how to connect a zip drive to an
ST. From what I remember reading in the STF review, there was a
little problem with power and termination lines. Has this been fixed
or do you still need an existing SCSI device connected ?

Next part of this question relates to my own computer. I have a Mega
STE (TOS 2.05 - old ?). It has an internal harddrive, 48megs, fitted
when the computer was made. Does the presence of this drive mean I
have a SCSI host adaptor inside the computer ?? how can I check ???
can I use this to connect a ZIP drive ???

Ta for any suggestions

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1169. Laser Printer Smearing

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: fox@vulcan
Message-ID: <470672$pol@filet.nrlssc.navy.mil>
Source record: 157074

Calling all SLM users... I recently changed the toner
in my 804 (the first time I've ever had to do it in about
8 years of use, so obviously this is not a heavily used
printer!). Almost immediately, it started having problems
printing. When I print a multi-page document (or request
multiple copies of a short document), the first page or
two come out fine, but each subsequent page gets progressively
worse. More and more of the page comes out black, with
the a smeary appearance. If I let the printer sit for a
minute or so and print, the first page comes out fine again
but later pages come out blacker and blacker - repeating
the process again.

Any ideas?

I bought this toner about a year ago and it's been sitting
on my shelf sealed in it's original box. Since the toner
in the printer has been working fine for 8 years, I can't
believe it would go bad sitting on the shelf...

--
+--+
| Daniel N Fox fox@nrlssc.navy.mil |
| Naval Research Laboratory, Code 7323 |
| Stennis Space Center, MS 39529-5004 |
+--+

1170. Re: A pic...

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3412rcain@nest.demon.co.uk>
Source record: 157075

On 27 Oct 95 fl@pinch.io.org wrote:

f> I have an ICD box for a hard disk, and I have installed a
Quantum
f> 540
meg
f> "Maverick" SCSI drive. The problem I am having is that my 1040
STfm
f>
doesn't
f> seem to be able to recognize or even see the ICD box. When I
boot
f> with
ICD
f> boot in my auto folder, I get a "Cannot install hard disk
handlers"
f>
message.
f> I am running a 1040 STfm, with 1 meg of RAM, TOS version
1.02.
f>

f> I have the following pieces of ICD
software:
f> HOST
2.08
f> HDUTIL
5.13
f> ICDBOOT
6.5.5
f> ICDFMT
6.2
f> IDCHECK
3.09
f> INSTALL
1.13
f> RATEHD
3.09
f>

f> None of these work because (I guess) there is something
interrupting
f> the recognition of my ICD box by my
computer.

Something very basic going wrong here! HOST should recognise the ICD host adapter at least and IDCHECK ought to pick up the SCSI
device.

Has the ICD host adapter worked before for you? With a different SCSI device perhaps? Concentrate on this. Is the host adapter getting power? It needs 5v only. Is the DMA cable faulty? Try to get a meter to check cable continuity. Any chance of checking the h/a with another ST? Could be that the ST DMA port is
bust.

What is the adapter in the ICD box? An AdSCSI+, I hope. Forget the HDD for the mo. - just get the h/a
recognised.

Roger
rcain@nest.demon.co.uk

--

1171. Re: A pic...

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3413rcain@nest.demon.co.uk>
Source record: 157076

On 27 Oct 95 jpb3@ukc.ac.uk wrote:

j> Recently I've been thinking about upgrading my machine somewhat, and
j> I just thought that I might use this groups collective intellect to
j> brainstorm what I might do to my Ste.

Any answers are likely to be subjective. So much depends on what you use the machine for.

j> The things I had thought about upgrading are:
j>

j> HD internal floppy??

But why? With all that hard disk capacity you probably only use the floppy for porting stuff in and out.

j> 2 more meg of RAM (so I can run GCC)??

Yes. See also next para.

j>
Magic??

Yes. v2.? was a real revelation to me on an ancient STM. This is multi-tasking the easy way. I can't say that I use true multi-tasking but it is very convenient to have a number of applications open and ready to run. Also the speed improvement is very impressive especially if MagiC is complemented by NVDI. If you are going to use it even just as a task switcher it's a good idea to get your full complement of RAM.

j> Neodesk 4??

Hmm..don't know this very well. If the MagiC desktop doesn't suit you I have heard positive comments on how nice Thing is with MagiC.

j> NVDI 3.0 (for the vector
fonts)

Yes, the vector fonts is the only benefit over 2.5. Depends how much you
will use vector fonts, I suppose
:)

As well as all this why not think
about...

A mono-monitor. Sooooo... much nicer if you are using "serious"
applications involving a lot of text. You can pick up a decent second-hand
SM124 for £40-£50 and a monitor switch box for £5-£10. If you are really
flush with cash you could sell your med. res. monitor and get an
appropriate
multi-sync.

A tape-streamer to insure all the data you have on the hard disc. A second
hand 150Mb unit will be about £80-£100 and you ought to be able to chain it
onto the SCSI-out of your hard disc
host-adapter.

Roger
rcain@nest.demon.co.uk

--

1172. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4713bh$t82@josie.abo.fi>
Source record: 157077

Tderrick (tderrick@acpu.com) wrote:
: thietavu@news.abo.fi (Tommi Hietavuo TKKK) spake thusly:
:
: Tommi, I have enjoyed your posts in the past, and respect your
: thoughts, mostly. But I have to take issue with you on this point.
:
: I believe in honesty wholeheartedly. Your "what are people to do"
: attitude is wrong, IMHO. If you can't find the software you need and
: want, learn to write it, damn it. If it is a game, too bad. Nobody,
: nobody, nobody _needs_ a game!

I respect your view, too. These are very difficult questions, and it's
awfully easy to misunderstand people's opinions. This question of
honesty touches our deepest attitudes. Some people would literally die
before breaking the laws. Not many, but some... And some would break
any laws, no matter how sensible or crazy those were. Most of us, I guess
, try to be honest - but at the same time listen to our heart and brain.
And because of that, sometimes one disagrees with some laws. Should
people have obeyed, e.g. Nazi-German laws? I guess, not. Not always,
at least. Not, if one is human. But yes, if one is 100% lawful =-(...

I myself can't accept the idea of being honest just for honesty's sake.
It has to mean something to someone. Words are only words. In this case
of TOS/STonX I just can't see the loser - either economically, or in any
other way. I only see winners: people who might have to change their
computer platform (expensive, and often unpleasant..) have a chance to
use their familiar Atari software on a UNIX computer. Atari wouldn't
benefit much, I think, if those people couldn't find the legal TOS
-versions anywhere, and decided that "Well, too much trouble - I'll
buy a Mac, or a PC..".

: : There is no excuse for piracy.

You may be right, but world is complex. Sometimes something that looks
black appears to be white in the end - and vice versa.. But it's good
to talk and share different opinions.

: "The Poor Deluded Soul" - tderrick@acpu.com

Greetings,
TH

1173. Stoop 1.04

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3466rcain@nest.demon.co.uk>
Source record: 157078

On 29 Oct 95 phil4@phil4.demon.co.uk wrote:

p> Anyone know of a proggy to test Harddisk drive speeds, access
time
p> and K/s transfer speed. Hopefully PD or
shareware.

Look for HOW_FAST or HDCHCK13. Both
PD.

Roger
rcain@nest.demon.co.uk

--

1174. Spectre Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: blacwolf@case.cyberspace.com
Message-ID: <4709ao$de9@case.cyberspace.com>
Source record: 157079

I am using the GCR module and was wondering if it was possible to port programs from the ST side of my hard drive to the Spectre directly. I have been using PC formatted disks (I have Access PC installed) but the file info seems to get jumbled when I do this and I am unable to use CompactPRO to uncompress the file (Zterm). Any suggestions are greatly appreciated. Thanks in advance

Oh - one more thing... my keyboard is a bit jumbled under Spectre, how would I fix this?

1175. FS: Falcon030/16Mb/32Mhz/68881 (Netherlands Only)

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: mss@xs4all.nl
Message-ID: <46vi8b$e89@news.xs4all.nl>
Source record: 157080

Hello Everybody! Check this out!

For Sale in The Netherlands:

Atari Falcon030 - 16 Mb - 32 Mhz - 68881 Copro

3 Harddisks - Together 430 Mb - One removable

Toshiba Multisession doublespeed CDROM (With audio cables)

SVGA Monitor 14" (Blowup040 Installed with 32Mhz accelerator)

Best/Latest software, including games like Robinson's Requim/Ishar 2 + 3
Lots of games more!

All cables included, like SCSI 2 connector to Falcon, etc,etc

Last, but not least: SCSI Tapestreamer Wangtek 250 Mb, with tapes
Comes with registered version of Gemar

Now or Never Give-away-price: F 3200 Dutch Guilders

Contact me if you're interested! I'm selling my Falcon because
UNFORTUNATELY I need a Pentium for my school, etc....

Atari Forever! Kill Microsoft!

Martin Molenaar, E-mail - mss@xs4all.nl -

Bye!

--

Martin Molenaar - mss@xs4all.nl - Magic Star Software

1176. Re: HELP: Transfer from 1st Word to Word (Mac)

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: Dennis Remmer <dennis@dstc.edu.au>
Message-ID: <4711mt$cvd@azure.dstc.edu.au>
Source record: 157081

You can try the PD 1st Word to RTF converter to create an intermediate
format which MacWord should read, or you can load up another
word processor called (I think) Marcel's which can
read Forst Word and export text in several ways. It's a great
program.

Both of these are available from Umich/Wuarchive via ftp.

Dennis

Dennis Remmer dennis@dstc.edu.au
Research Scientist, Business Development Ph: +61-7-33654310
Distributed Systems Technology CRC Fx: +61-7-33654311

1177. Re: ZIP vs LZH vs ZOO vs ARC vs...

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <470v9c$i5r@gti.gti.net>
Source record: 157082

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: Having used the internet for yonks, and built up a large collection of
: the major archivers (ZIP,ZOO,ARC,ARJ,LZH,LHA....) I was wondering
: which was the best, either in terms of compresssion, or speed. Has
: anyone a report or something similar which has tested the various
: archivers on different files and decided on the best (possibly for
: different tasks).

All IMHO. ARC is history. There is no reason to use it anymore. ARJ
is lame. ZOO is good for compatability with VMS systems. That leaves
ZIP and LZH.

Supposedly LZH has the best compression ratio, but it's not as wide-spread
ZIP is.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1178. Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3426rcain@nest.demon.co.uk>
Source record: 157083

On 29 Oct 95 kdamir@fly.cc.fer.hr wrote:

k> I am looking to buy a hard drive for Atari ST. Now, what kind it
must
k>
be?
k> IDE, SCSI, or some
other?

SCSI-1 or SCSI-2. You will also need a host adapter. Depending on what sort
that is you may need to insist that the HD can have parity
disabled.

k> I am asking this becouse somebody wants to sell me an IDE hard
disk,
k> and
I

Refuse
it!

Roger
rcain@nest.demon.co.uk

--

1179. Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3425rcain@nest.demon.co.uk>
Source record: 157084

On 29 Oct 95 steve@bpfd.demon.co.uk wrote:

s> I think also you can get it from the ST Club who are (were?)
based
s> in Nottingham. Again I do not have the address to hand... I am
sure
s> somebody
does!

Yes they have it for £12.95 (v6). Find them on
0115-9455250

Roger
rcain@nest.demon.co.uk

--

1180. STuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <728_9510300316@genesplicer.org>
Source record: 157085

I have the following hardware for sale:

Atari 520ST with 2.5 megs of RAM, TOS 1.2 and SF314 floppy ... $125 obo
U.S. Robotics 14.4k HST Dual Standard modem ..... 75 obo
Atari mouse (brand new) 20
Atari Mouse (slightly used) 15
Practical Solutions Monitor Master 15
Practical Solutions Mouse Master 15
StarFighter joysticks (2 each) 10

And the following software (all include original disks and manuals):

CodeHead Utilities .....$ 10
Degas Elite 10
DeskJet Utilities Pak 10
GFA Basic 3.5E 25
G+Plus GDOS replacement 10
MultiTOS 25
Pac-Mania 10
STipple Image File Viewer 10
STyle Image Manipulator 10
Tempus II text editor 15
Ultimate Virus Killer 10

Prices do not include shipping. Prepaid or COD only.

Package deals available upon request.

* LED v1.31 * AtariNet - Coming soon to a BBS near you!

1181. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951029131627.22877B-100000@planetx.bloomu.edu>
Source record: 157086

On Thu, 26 Oct 1995, Patrik Sanfridsson wrote:

> >I've said it before, and I'll say it again, Atari users are all a bunch
> >of d**n pirates.
>
> I say you're just p***ed of because you might loose sales to a competitor.

Competition from a freeware author? Wow, that's a new one. I always
fantised about writing a better DOS compatible OS for the PC and giving
it out as shareware just to tick Gates off :)

Eric Noss

a.k.a

Mr. Maddog

1182. Re: GAMES ON HD ??!!??!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951029133857.22877D-100000@planetx.bloomu.edu>
Source record: 157087

On Sun, 22 Oct 1995, Phil Hough wrote:

> In article <10151995.193603@empyr.dircon.co.uk>
> kevan@empyr.dircon.co.uk (Kevan Winch) said:-
>
> >Hi,
> >
> >Is there a reliable way to get games from floppies running from the hard
> >drive ???
> >

[Left out bit]

I was also wondering if I can run my games under Gemulator 4. Darek told
me that only copy protected games won't work b/c of the different timing
of the PC drives, the BIOS, and such.

[Skip this bit if you read this ready]

> Some progs run now will bomb out for one of the following reasons:
>
> 1)It trys to load data from the floppy drive
> 2)It doesn't like running with GEM and other programs (DAs etc.)
> 3)It cannot run from within a folder.
> 4)It'll never work
>
> solutions:
>
> 1) try using Divert, and diverting Drive A to your Harddisk partition with the
> game on.
>
> 2)try booting from a blank floppy, installing just your harddrive (no autos, DAs
> or anyhting like that), and then running. Or even putting the game in your auto
> folder !?!
>
> 3)Try putting it in the root directory, this may be untidy, but at least it'll
> work.
>
> 4)Get a pirated copy: Many of the pirated games of ARE able to run from
> harddrives, recently more and more have been re-jigged to run from harddisk.
> This is illegal, and I'm gonna get flamed for saying it, NB. I don't do this
> myself, I never have time to play games on a regular basis, but if you wanna
> break the law, installing to harddrive, then you may as well go the whole hog,
> and if you bought the game in the first palce you can feel less guilty
> (at least the programmers got their cash).
>

I think it's only ok to copy a commerical program if it's to run on an emulated system. You don't need to do this on a native Atari and to pass around copies to other people is pirating which is just plain wrong. I did say in one of my postings this is one of the issues we have to face in Atari emulation. So far, I have a theory that using Grape Stomp and Divert to B: may solve but it's such a long shot. Maybe ST game programers should make it easy to install on the HD. At least use the floppy as a key disk if you want to mantain copy protection(these guys have to eat and provide for families so I don't blame them).

If you are going to crack games to put them on the hard drive, at least use the ones you already bought and keep them to yourselves.

Eric Noss

a.k.a

Mr. Maddog

1183. Re: Where can I find a FAQ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951029135552.22877F-100000@planetx.bloomu.edu>
Source record: 157088

On Thu, 26 Oct 1995, Nick Plante wrote:

> Can anyone point me in the direction of an Atari ST FAQ or post it here? I
> can't seem to find one anywhere... Tanx in advance.
>
> NiCK

Nick, I'm trying to type up a ST FAQ for new people. I got the idea
because I kept typing the same thing to other people who ask. I have
some school work to do today but I get one knocked up and posted.

Any questions you like to see answered in it? :)

Eric Noss

a.k.a

Mr. Maddog

1184. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951029140016.22877G-100000@planetx.bloomu.edu>
Source record: 157089

On 28 Oct 1995, azog wrote:

> Eric Hall (erichall@io.org) wrote:
>
> : Or did you think ATARI (chuckle) was going to check up on the 'legal' use
> : a single copy of an operating system they abandoned years ago!
>
> I don't agree with the original statement that using a TOS image for
> STonX is illegal (frankly, its a foolish statement), but this above
> statement needs some reflection. A copyright lawyer can give you more
> details, but from what I understand, even tho a company has abandonded a
> system, they still retain the rights to that system. Just because Atari no
> longer supports TOS does not automatically void that copyright.

I will have to agree, Atari has even gone after big companies like Sega
for using techiniques for games on the 2600. Again, when is something
piracy(when you copy and give something to other people), and when do you
need to use a certain program on an emulated system? BTW, I disagree
with pirating programs for profit or to give to others for nothing. So
what do we call running TOS 2.06 on Linux and 8-bit cartridges on
Xformer?

Eric Noss
a.k.a
Mr. Maddog

1185. Re: Atari...Pride?

Newsgroup: comp.sys.atari.st
Date: 1995-10-29 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951029132154.22877C-100000@planetx.bloomu.edu>
Source record: 157090

On Sat, 21 Oct 1995, Phil Hough wrote:

> Sorry to chip in with this bit, that people ahve probably said over and over
> but:
>
> Windows is naff. Take a resonably well spec'ed PC, and run DOOM on it through
> DOS, all is fine, DOOM runs at a fast speed, nice and cool graphics not bad
> sound and all that. Ok now load up windows and EVERYTHING slows to a crawl,
> run DOOM and wait a few weeks for it to load, and THEN try playing it !!!?!
> Windows just uses far to much of the computers resources - memory,
> harddisk space and the rest. DOS has the problems that it has memory
> limiting problems and is a pain to use, but at least it doesn't take up
> all your RAM and then slow things down by forcing them to use Virtual
> memory.

Not does Windoze 3.1 take up all the needed resources, you still have to get at the special PC hardware. DOS will let you do this as programmers only use it just for the disk functions, but you have to go through Windows for the graphics and it makes game developing under Windoze just unacceptible. Win95 is suppose to provide gaming drivers to correct this mistake, hopefully we won't have to be burden with the 640K ceiling anymore(if programs are willing to actually make 32-bit programs).

> Tru enough if you buy Win 95 and a 16 Meg PC then things run
> ok, but why do you need 16 meg to run doom, when on a
> 4meg machine it runs fine in DOS ????

Ever noticed ever since Windows 3 came out, people had to upgrade to higher CPU's, more memory, and bigger HD's every six months instead of every two years? And now 8 Meg is not enough??? Does Microsoft think every PC user is a well to do business executive with a gold card and money to blow? At least you can get Ram doublers that can compress the memory space for Windoze. And if that DOS program needs all 8 meg, it will go into a special protected mode and shrink itself to a smaller size and let you run games as if it was DOS(it's a variation of DOS 7 actually). However, I only seen this on the Final Beta so I don't know if the actual product won't choke on this. But I did run a demo of FX Fighter on a store PC running Win95 and it worked out ok.

> My solution - microsoft should start again with windows. I saw some rather
> slanderous materail once, aobut win 95 and how many parts are from win 3.11.
> I ain't gonna quote it here 'case I haven't got enough money to get sued.

It's no secret that Win95 uses 16-bit code from the old Windoze and even Ye Ol' DOS, but it's for backward compatiblity. So no it's not a true 32-bit OS like Linux. They just don't want Win95 to look like smokestack

technology compared to OS/2(which also depends on bits of DOS and Windows 3.1). Besides, I think Microsux is busy enough with "being" sued by the goverment, which uses PC's in their offices BTW.

Eric Noss

a.k.a

Mr. Maddog

1186. MED to MOD ???

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815089820_OASIS_@phil4.demon.co.uk>
Source record: 156953

Anybody any idea how I can convert .MED (OctaMED ??? amiga) music modules to .MOD (protracker 4/8 channel). I can use a PC or ST, an suggestions as to software.

I've already tried Octalyser V0.96 but my version crashes when I select the OctaMed option, rather than 4Chan Protracker.

And if there isn't one out there - does anyone fancy writing one ??? Just look at the number of picture convertors out there, and how many mod convertors ??? from what I can tell, zilch.

Thanks !!!

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1187. Re: ~~ANYONE HAVE SEQUENCER BY "GADGITS" ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: Andy.Curtis@dial.pipex.com
Message-ID: <Andy.Curtis-3010950147020001@an106.du.pipex.com>
Source record: 156954

In article <5550_hsideras@mettav.demon.co.uk>, hsideras@mettav.demon.co.uk
wrote:

> need to contact Gajits in Manchester for either Sequencer One Plus (about
> 40ukp) or Breakthru (a lot more).
>
> There are probably some shareware alternatives that will do this conversion,
> but I'm not familiar with them - sorry.

Hi Harry,

MIDI Spy is probably the best tool for the job, from System Solutions in
London. It converts between MIDO 0,1 and 2 formats but costs 69ukp.

The other product is MIDI hacker from Profile entertainment for around a
tenner which also does the job admirably.

Email Andy.Curtis@dial.pipex.com for further info.

Cheers,
Andy.

--
@@@

1188. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FJ5RCIASUP@cabal.shnet.org>
Source record: 156955

In <46s8a5$q00@news1.halcyon.com> Darek Mihocka wrote:

>Now, the meat of the question. How are you a pirate. Well, if you read
>the licensing agreements on software,

Shall I purchase TOS 2.06 just to show you that the license is _not_
printed on the closed case? How would you react if you bought a TV set for
600 US$s and afterwards find out that you have to switch it off any 37.2
minutes to agree with the producer's license?

>you will see that you are
>permitted to make backup copies of the software. However, you are
>licensed to use ONE copy of the software on ONE computer.

And your point is? TOS 2.06 is cheap.

>You are not
>licensed to make backup copies to give to your buddies, nor are you
>licensed to use the backups on multiple computers. Whether software on
>disk or software in ROMs (such as TOS), the one copy one computer rule
>applies.

One copy one computer one time, to be precise. MegaSTEs and enhanced STs
collect dust in many shelves. Why not take a copy of the ROMs and install
it on your P100?

>Instead, it tells you to
>use a utility that YOU provide to run on a functioning Atari computer to
>dump the ROMs to disk.

How terrible :->. That's how WinX is installed...."PIRATES!!!!!".

>to require people to dump ROMs from an
>operating Atari computer is considered piracy.

Yep, see above. WinX installation is piracy.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

1189. Zubair Clock

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: SQJY33C@prodigy.com
Message-ID: <471dl3$1pbo@usenetz1.news.prodigy.com>
Source record: 156956

I have recently moved back into the ST line, I purchased several
semi working STs and ended up with a 2 1/2 meg 520 STFM, I also found
that one of the systems had a Zubair clock on the first ROM chip. I can't
seem to find out how it works, do I need a prg for the auto folder? If I
replace the battery, will it automatically update the system time or what?

please e-mail me a reply if you know for sure.

-
FRED EDWARDS SQJY33C@prodigy.com

1190. updated Atari emulator web site

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <4734dc$pn7@news1.halcyon.com>
Source record: 156957
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.8bit

The Branch Always Software web site has just been considerably updated.
I've added new pictures of the Gemulator and PC Xformer programs and
their related hardware, more detailed descriptions of the products,
updated the dealer list, and added new sections.

If you are looking for information about Atari 8-bit emulators for MS-DOS and
GEM, or for the Atari ST/STE Emulator for Windows 95, please visit the web site
for Branch Always Software Online at:

http://www.halcyon.com/brasoft/

If you have visited the site prior to October 30th, force your browser
to reload the pages to make sure you grab the updated information.

- Darek

--
==
Darek Mihocka the PC Xformer and Gemulator guy, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

1191. Re: UK: channel 5 - implications?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: bobculve@cix.compulink.co.uk
Message-ID: <DHA0J5.LA6@cix.compulink.co.uk>
Source record: 156958
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>No, because you disconnect the aerial and/or video before plugging
>in the computer.

It depends on how close to the transmitter (field strength) you are.
That short length of co-ax from the computer to the telly will act as an
aerial and will cause interference.

Personlly this Channel 5 should not be allowed to broadcast at all.
The UHF band was not designed for it, anybody who thinks it's just a
case of re-tuning their video's etc is in for BIG surprise come switch on
there will be no where to tune your video to in some areas, Channel 5 is
going to use all but one of the vacant channels around channel 39..
The vacant channel is already used by Heathrow Airport Radar.

Money grabbing bastard government :-(

Bob Culverston | the_messenger@cix.compulink.co.uk
Liverpool UK | bobculve@cix.compulink.co.uk

1192. UK: channel 5 - implications?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <472dlf$7pc@m1.cs.man.ac.uk>
Source record: 156959
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi, on the news a couple of days ago there was an announcement that someone had won the bid to broadcast the 5th terestial TV station. In the bit on the news, the mentioned that all videos will need re-tuning so that they dont interfere with the broadcast. As the ST/Falcon/any console uses the same frequency (?) as video's (ie they are tuned into the same thing) does this mean that they are also going to be retuned??

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

1193. Re: TOS 2.06 upgrade problems

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: e80097@pbhrzx.uni-paderborn.de
Message-ID: <472le3$out@news.uni-paderborn.de>
Source record: 156960
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <46n1hm$831@info.curtin.edu.au>,
<zrollinso@cuppa.curtin.edu.au> wrote:

>I did hear today that 2.06 can't read old desktop.inf files but uses
>newdesk.inf and I was wondering if this may have something to do with it -
>but I would have thought that the system would just ignore the old
>desktop.inf.

This might be a problem if your newdesk.inf is bigger than 4kb or if your
#d-line is destructed. Make a backup of it, throw it away, reset and save
the newdesk.inf from the menu. If your computer now does what he should do,
just smile. ;-)

Ciao, Dirk

SnailNet: In der Esmecke 9, 59846 Sundern, Germany
MausNet: Dirk Hagedorn @ MK2 (no mails > 16kb)
Internet: dh@mk2.maus.sauerland.de (no mails > 16kb)
e80097@pbhrzx.uni-paderborn.de (big stuff)
WWW: http://pbhrzx.uni-paderborn.de:8080/~e80097

1194. Re: TOS 1.2

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <472msv$81k_001@leeds.ac.uk>
Source record: 156961

In article <814826382_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) wrote:
>Organisation: SwampDog
>X-Newsreader: OASIS Daily Net (Atari) v1.33E
>Status: N
>
>

>
>Are these TOS 1.2 anybody?
>
>C101631-002
>C101632-002
>
looks like they may be (UK variety),this from list sent by Hallvard
Tangeraas:
++ C101635-001 = TOS 1.02 ROM (2Chip) Deutsch (C Atari 1987)
++ C101636 = TOS 1.02 ROM (2Chip) Deutsch (Sharp Japan)

regards
--Allan

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician

1195. Re: Hard Disk Drive Speed

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DH9zG3.Gn1@cix.compulink.co.uk>
Source record: 156962

In message <814986306_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk said:

>Anyone know of a proggy to test Harddisk drive speeds, access time
>and K/s transfer speed. Hopefully PD or shareware.

Have a look at 'how_fast'.

Barry wilsontjb@cix.compulink.co.uk

1196. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <473ajt$pn4@lyra.csx.cam.ac.uk>
Source record: 156963

David Ashcroft (dda@dcs.ed.ac.uk) wrote:
> The way forward is with UNIX workstations - none of your PC or Mac shite. For real
> power, good fast programs and the potetial for fucking great games - the Unix
> workstations are the way forward. Do not let UNIX scare you - in this day and age
> there are so many shells for UNIX that it need not be the scary monster that it was
> ten years ago - it offers an excellent environoment to work under.

I don't think you can get many good games (except Doom) or WYSIWYG
word-processors, spreadsheets etc. for Unix. I agree that it is a great OS,
but it is an absolute bitch to set up. I'm saving up for a nice fast PC to run
Linux though.

==========
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==========

1197. Re: Dungeon Master/DM 2?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DHA16B.Lp4@actrix.gen.nz>
Source record: 156964

] Um... Dungeon Master 2 (Chaos Strike Back) came out for the ST
] many years ago, folks. Am I the only guy that bought it? It was desig
] on the ST itself, and ported to others...

Dungeon Master 2 is a much-enhanced new game. Chaos Strikes back was pretty much the same thing with different monsters, maps and equipment.

The original was Dungeon Master. Then, Chaos Strikes Back, and recently, Dungeon Master 2 - which is only for the "current" machines (PC's etc.)

--
Expect the unexpected, be ready for the worst, hope for the best.
Steve Wells ||| steve_w@atlantis.actris.gen.nz Wellington, New Zealand
Honda GB-400 / | \ Murhpys' word is law! Samick Acoustic Guitar
This message relies in no way on Micro$oft products - that's why it works!

1198. Re: HELP: Transfer from 1st Word to Word (Mac)

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <815091530_OASIS_@ajrose.demon.co.uk>
Source record: 156965

In article <46tl6v$lbv@sun0.urz.uni-heidelberg.de>
jkreuter@aixterm1.urz.uni-heidelberg.de (Jens Kreuter) said:-

>Please Help:
>I have been working with a 1040 st and 1st Word Plus (version 2.02, I think) for a long time. Now I need to change system and I want to start working with
>Apple Macintosh and probably the MS-Word-programme. Is there any way I can save texts, I have written on my Atari? I am mainly concerned about my PhD-dissertation of about 400 pages and tons of footnots. Is there any transfer-program?

Two suggestions:
Import to Calligrapher, then output as RTF.
Likewise with Marcel.

should do the trick!

Andrew
--

---
andrew@ajrose.demon.co.uk

1199. Re: Virus Protection

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <473ku6$rg6@status.gen.nz>
Source record: 156966

Bradly Maurer (gregor@shelly.goldengate.net) wrote:
: anyones insights on a good virus killer. the few that I've run across
: seem to only support floppy drives but not HD's. I'm more concerned about
: my HD at this point. Any suggestions?

There are two kinds of virus, bootsector and link virus. You can't get a bootsector virus from the internet (except perhaps with a MSA archive, as these store the bootsector?) So, if you'r not getting MSA files, the only thing you need to be careful of are the link viruses. On the Atari, tehre are very few link viruses, so it's probablyu not much of a concern. The best virus killer is UVK, this will recognise about 10 different link viruses, and can kill them.

A link virus attaches itself to an application. You cannot get any kind of virus from a text file for example. And even so, the virus can only take effect when you run the programme. Just having the programme with the virus on your HDD is not going to hurt anything. For this reason, you do not need to download to floppy disc, this would be a waste of time as it makes no difference to the likelihood of catching a virus. To check for a virus, you would need to de-archive the archive, then load UVK and get it to check any executable (i.e. programme) files. The virus cannot take effect simply because you de-archive it, you need to run the programme that it is attached to for the virus to load.

So, as long as you check all executables before running them, you cannot get a link virus.

If you use MSA files, there is a chance of getting a bootsector virus (I think MSA stores the bootsector, if it doesn't then you can't get a bootsector virus this way.) Since MSA only de-archives to a floppy disc, you can just de-archive it and run the virus checker on your floppy disc. The only time this might be ineffective is if there is a special bootsector stored in the MSA that is _meant_ to be there, like an auto-loading game. In this case, the virus killer might prevent the programme from working ,and you would have to de-archive it again. If this is the case, you cannot have a virus, as the bootsector (where the virus resides) is filled with the code to load the game/programme.

If you miss a bootsector virus, and it gets into your system, it is unlikely that it will get onto your hard drive. Only a few viruses are capable of copying them selves to a HDD. If you are unlucky and get one that does, the only current way of getting rid of it is to back up your HDD and reformat it, AFAIK.

Remember, however, that a nasty virus could still damage your HDD, even if the virus came from a floppy disc. And if it loaded from the hard

disc, it could still affect a floppy disc. I think that there are very few viruses which will damage files on your hard disc, however, so this is not too much of a concern, probably.

The most likely way you might get a bootsector virus, is by using a disc that came from somebody who had the virus. The virus loads when you boot off the disc. If you get a disc containing a bootsector virus, the virus will not load unless you boot off the disc.

So, unless you use MSA or similar archive, you can't get a bootsector virus from the Internet, or a BBS.
I believe UVK can be obtained from System Solutions in the UK, contact them on ssolutions@cix.compulink.co.uk. I'm sure Toad in the USA would have it also, info@toad.net is their current address.

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

1200. Re: STik help needed

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <47242c$ho2@columba.udac.uu.se>
Source record: 156967

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: In article <1995Oct21.162734.117635@ua1ix.ua.edu>
: mmarion7@ua1ix.ua.edu (Mike Marion) said:-

: >Ok Guys!
: >
: >I finally screwed up ny nerve and tried to get STik running.
: >
: >After several tries everything "runs" and Stick will dial and
: >establish communication with the University - BUT! - The "script"
: >doesn't seem to recognize the incoming text. (FIND - RESP).
: >
: >After STik does it's thing and times out, I can run STalker and
: >complete the logon but neither IRC or CAB work!
: >
: >HEP ME! HEP ME! HEP ME!
: >
: >Mike Marion -
: >
: >
: >

: Don't you mean HELP ME ???

: Anyway here goes:

: First of get yourself a comms program that will record while online
: (even vanterm does this), a buffer.

: Now turn the buffer record on, and log on, typing in your usual
: password, usernames et al. Then when you get gibberish, log off (hang
: up) and save the buffer.

: Next step is to look at what the computer sent you, and yuor response.

: these things need to be set up in the dial.scr file as the FIND - RESP
: parts.

: check that the items come in the right order, that its looking fro the
: right thing. Its no good the server sending username: and stick
: looking for login:

: also remember you can abbreviate eg. username: to ame: qand password
: to word:

: check also that you have upper and lower case letters in the right
: places.

: make sure that STIK knows what you recieved and typed to get logged on, up to the
: point where the gibberish kicked in.

: Once this is done, then all should work perfectly.

: If you still have problems, then send me your dial.scr file (blank out
: the password with *****s), and also the saved buffer file that you
: recorded, and I'll see if I can find the problem. (Nb. please archive
: both, and don't send me ALL the gibberish in the buffer, just upto
: where it starts, hopefully the full file won't be more that 10K).

: Hope this helps.

: Phil H
: __

: ----------------

: Email Phil Hough:
: <phil4@phil4.demon.co.uk>

:
Short Comment!

Even FZDT and Uniterm have a on line record buffer.

Yours /SN
--
<--->
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<--->

1201. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <471fk4$nvk@inca01.inca.co.nz>
Source record: 156968

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
> In article <814471924_OASIS_@swampdog.demon.co.uk>, guy@swampdog.demon.co.uk (Guy
Harrison) writes:
> > In article <46g2ho$1pf@rznews.rrze.uni-erlangen.de>
> > Elmar Vogt <elmar.vogt@rzmail.rrze.uni-erlangen.de> said:-
> >
> > >I dimly remember there once was a PC produced by Schneider, which
> > >would be shipped with GEM installed.
> > >Does anybody know whether this was an IBM-compatible, and whether there
> > >were GEM versions for PC's ever? Is there still any support for it?
> > >
> > >Just wondering, since it might be a way to give the ST a new live-
> > >with its GEM/TOS controlling a PC-zombie... :-)
> >
> > Amstrad produced a PC that ran GEM in the UK years back. I think it was for
> > an AT, or maybe a 286. It might be worth checking that out.

[pedant mode on]
AT = 286
[pedant mode off]

> Why ? A 286 is very slow.
Agreed.

I can recall that Amstrad produced the PC1512 and PC1640 IBM PC-XT clones
(wow! an 8086 CPU! with 512 or 640k of RAM! super-WOW!)

From what I can recall, they didn't carry GEM on the AT models they
produced (at least not those that were on sale here in NZ around 1987-ish)

1202. Re: Audio processing programs?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30941c97_Claes.Holmerup@p5.dada.ct.se>
Source record: 156969

Hi John,
You wrote:

> What audio generating/processing software is available for
> the ST? I'd like to be able to read samples from disk or
> from a MIDI sample dump, process them, and then dump them
> back via MIDI or to disk.

There is a Swedish program that's extremely fast on the Falcon (but there is also an ST version of it) that handles samples, can find loop points and much more - it's called ZeroX. I believe there is also a program from Steinberg, called Avalon, that is a good sample editing program too.

> It would also be nice if there was some sound-generating
> software that had the ability to output MIDI sample dumps.

I don't remember the features in Avalon, but maybe - if you're lucky...

Best regards,

Claes

****
* Waiting for my Hawk030/48MHz *
****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1203. Re: D2M (french painting program)

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: brarda@vxclia.cern.ch
Message-ID: <brarda-3010951159120001@128.141.55.218>
Source record: 156970

In article <FJZAFCAFUP@zumdick.rhein-main.de>, nat@zumdick.rhein-main.de (Nat!) wrote:

> A couple of months/years (?) ago I downloaded a demo for
> a painting program called "D2M" some french product made by
>
> PARX
> 35 rue du Jeu de Paume
> 53000 LAVAL
> FRANCE
>
> Does anyone know whether, that firm still exists, has got
> an email connection now, is still selling D2M and if yes for
> how much ?
>

Yes, the firm still exists. There was a new version of D2M a few month ago but I don't remember the price. Try to fax them in english and they will answer.

Loic

--
Loic BRARDA ! Writer of the ATARI CD-ROM FAQ
BRARDA@VXCLIA.CERN.CH ! Unofficial Programmer
! ...
Falcon 4/130 Monochrome + VGA !
Apple CD300 !

1204. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: cbbrown@io.org
Message-ID: <4740l1$t17@ionews.io.org>
Source record: 156971

In article <473ajt$pn4@lyra.csx.cam.ac.uk>,
Adrian Bridgett <apb25@thor.cam.ac.uk> wrote:
>I don't think you can get many good games (except Doom) or WYSIWYG
>word-processors, spreadsheets etc. for Unix. I agree that it is a great OS,
>but it is an absolute bitch to set up. I'm saving up for a nice fast PC to run
>Linux though.

What you think is not necessarily correct. (Happily.)

WYSIWYG word processors is currently an area of weakness. A release
of WordPerfect 6 is, however imminent, which will go a long way towards
combatting that.

There are at least *three* commercial spreadsheet packages including
Wingz (of Mac fame).

Games-wise, things are *somewhat* limited. This area is coming, though.

Setup is also coming along. Various vendors and users are coming up
with improved and easier installation schemes.

You can even run your Atari software, at the risk of raising the
hackles of certain other producers of emulation systems. :-)
--
Christopher Browne - Email:<cbbrown@io.org>, WWW:<http://www.io.org/~cbbrown/>
SAP Basis Consultant/Systems Engineer -------- Certified SAP ABAP/4 Consultant
PGP key available - check my .plan, Web Page

1205. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DH97EL.L90@cf.ac.uk>
Source record: 156972

mMM, I think maybe the main prob lies in the bus speed of the atari TT,
since that has to keep up with the ST.

1206. Re: FS: Misc. Atari ST Software (Lots!)

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DH97H4.70w@cf.ac.uk>
Source record: 156973

Yeah, serious stuff though... mail me please with a list.

Simon

1207. Re: Uploads

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <472atn$6l9@m1.cs.man.ac.uk>
Source record: 156974

In article <46rc65$brm@epsilon.qmw.ac.uk>, efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:
>On guy@swampdog.demon.co.uk, Guy Harrison (guy@swampdog.demon.co.uk) typed away:
>
>: I've got a bit of stuff I want to upload. Where's the best site(s) to
>: do this, and do I have to ask permission first?
>
>Upload to hensa. :-) in incoming/atari-tos/ or e-mail it to me.

and what about incoming/atari-mint/ and incoming/atari-falcon/ ??? Are
these areas now dead???

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2 available from WWW page... UUE'd on request...

1208. HP DeskJet 850

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <472gh1$lgc@josie.abo.fi>
Source record: 156975

Does this very impressive printer need a special driver, or is e.g.
DeskJet 550C -driver usable?

How, generally, can one use those new HP color inkjets on Atari,
and especially under NVDI 3?

Any drivers available?

Greetings,
Tommi

1209. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815051182_OASIS_@phil4.demon.co.uk>
Source record: 156976

In article <46ggrc$rne@news1.halcyon.com>
brasoft@coho.halcyon.com (Darek Mihocka) said:-

>>Mickey Boyd (boyd@gauss.math.fsu.edu) (boyd@math.fsu.edu) wrote on 14.10.95:
>>
>>>STonX is cool! I just installed it on my Linux box, and it worked on
>>>the first try. I used WinX to burn a TOS image from my MegaSTE, and
>>>encountered no problems whatsoever (I'm using the Linux binary
>
>
>I'm sure you get a warm fuzzy feeling inside knowing that you've just
>pirated your TOS ROMs and have the balls to brag about it on the
>Internet. Don't be surprised if some people come knocking on your door
>soon.

You call that priacy ??? I really think not, they are his TOS ROMS, in
his computer, and he isn't using the copy and the original at the
same time, so he isn't pirating them. If he started to modify the
copy, or sold/distributed it THEN it would be piracy.

>
>Unfortunately the makers of legitimate Atari ST emulators (Gemulator,
>Magic Mac, Janus, etc) don't have the luxury of selling products that
>use pirated TOS ROMs. I'm sure we'd all like to, but because we don't
>care to have lawsuits on hands, we use either legitimate TOS ROMs or as
>in the case of Magic Mac, write a new OS.
>
>So all I have to say is it's rather foolish of you to go on the Internet
>and admit to being a pirate. Unfortunately the makers of STonX don't
>appear to have any regard for copyright laws either.

The people who wrote STonX didn't actually pirate any ROMs did they
??? Or are you accusing them of piracy also ???

>
>I've said it before, and I'll say it again, Atari users are all a bunch
>of damn pirates.
>
>- Darek

So what you are actually doing is coming onto an Atari usenet group
and accusing every single atari own er reading it of piracy ??? are
you stupid or something. Sounds to me like you are bitter about
something ??

If we are having a legal argument over pircay of ROMS, does anyone know how us atari users stand on being able to sue for the above statement ???

If you think atari users pirate software, you really aught to see some PC users at work, from what I've seen, there are a hell of a lot of PC users who pirate software also.

I hope you aren't going to try and sell anything to atari users in the future !!! can you really imagine an (ex?)atari owner buying gemulator from someone that calls him/her a pirate ??? Dream on !!!

Seems to me that if you EVER write anyhthing even ST related then you are going to lose a lot of sales to atari owners, especially as many of my non-interneting friends will recieve a warning about your soft/hardware, and how you have great respect for your potential customers, NOT !!!

If you are pissed off about how you can;t sell stuff then just shut up and go crawl into a hole, theres no point blaming the makers of STonX just 'cause they are honest enough to make their stuff freeware.

Its people making statements like this that REALLY piss me off, if you don't like Atari users then just piss off and find someone else to buy your stuff. And just home they don't pirate it !!!

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1210. Re: MOD files and such?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815056844_OASIS_@phil4.demon.co.uk>
Source record: 156977

In article <46n2gp$kij@er6.rutgers.edu>
laramary@eden.rutgers.edu (The Sub-genius) said:-

>ews.cic.net!news.math.psu.edu!news.cac.psu.edu!newsserver.jvnc.net!newsserver2.jvnc.net!igor.rutgers.edu!dziuxsolim.rutgers.edu!er6.rutgers.edu!not-for-mail
>From: laramary@eden.rutgers.edu (The Sub-genius)
>Newsgroups: comp.sys.atari.st
>Subject: MOD files and such?
>Date: 26 Oct 1995 00:23:53 -0400
>Organization: Rutgers University
>Lines: 9
>Message-ID: <46n2gp$kij@er6.rutgers.edu>
>NNTP-Posting-Host: er6.rutgers.edu
>
>
> What are some of the better MOD players/creators out there?
>I am not sure what to look for. I have a Mega STe with 4 megs.

I have the same setup and suggest for just playing, desktracker 1.22,
which manages 50Khz replay of mods in the background !!!

For 8 channel creating and playing use Octalyser, version 0.96 is the
latest I think, and cost about 25quid to register.

If you want specific directions as to where to get the software, then
email me.

Have fun

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1211. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815069054_OASIS_@phil4.demon.co.uk>
Source record: 156978

Heck, a lot of napalm being chucked around in this subject. Hows about someone trying to prise a verdict/suggestion/comment out of Atari, how do they feel about their OS being used, and more importantly do they think its illegal ?

I know that atari have dumped their computers, but I'm sure someone out there could get someone from atari to speak.

Please, someone lets get at least part of this argument settled.

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1212. Re: Atari Buy/Sell group?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815069244_OASIS_@phil4.demon.co.uk>
Source record: 156979

In article <46gqrq$19b@news.cc.ucf.edu>
John Hutchinson <jhutchin@ist.ucf.edu> said:-

>szhays@boris.ucdavis.edu (Eric Hays) wrote:
>>Gregor B Rochow (rochogb@eng.auburn.edu) wrote:
>>
>>: What newsgroup is the best spot for Atari Buy/Sell ads?
>>: (both for posting them and finding them)
>>
>>Which reminds me, whatever happened to the plans for starting a new
>>newsgroup specifically for this purpose? Last month several people voted
>>in favor of doing this, but, as far as I know, no official request for
>>votes was initiated.
>
>I've been 'off the net' for awhile, but was there an official
>CFI (Call For Votes) on this subject? It matters not to me but
>do you really think there is enough traffic here to warrant a
>separate For Sale/Wanted newsgroup? That's usually the deciding
>factor for the majority to decide.
>
>-Hutch-
>
>

I wouldn't know about a Call For Votes, but I reckon it'd be a
resonable idea to create a seperate group. As for traffic, take a
look at the physics.accelerators newsgroup, you're lucky if you get
posts/week, and about half are spams !!!

Personally I'm not dead against adds in this news group, but I'd
prefer not to have to download and sort extra messages (I use a demon
account which automatically grabs the whole lot), especially when I
don't want to buy or sell anyhting.

Extra stuff that could go to this newsgroup are those asking where
certain software can be bought, where dealerships are, and people
asking for recommendations on what HDD, ST etc. to buy.

If this were done then it would probably reduce the mail here buy
about 50%, and leave the stuff that really should come here, eg. flame
wars, how do I get this program to work queries etc. etc. etc.

Thats my bit said.

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1213. Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: dda@dcs.ed.ac.uk
Message-ID: <DH9LID.34x.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 156980

As much as I love the old Atari ST - I hate to break the news to you guys - it is dead! My computing days started on a 16K Spectrum, moving onto an ST in 1986. Right up until last year I spent a long time mucking about on the old workhorse. I then came to realise that the old beast has finally come to the end of her life. Just like the spectrum and those before her - she had her life, a very advance computer for her time - truly a machine whuch brought affordable 16bit computing to the masses for a good price. But that is where she should be left - in the past. In a day where computing power is unbelievably fast - faster than it need be some argue - the old girl just doesnt cut the grade. I was a staunch defender of Atari - but I came to realise that we just have to move on...

The way forward is with UNIX workstations - none of your PC or Mac shite. For real power, good fast programs and the potetial for fucking great games - the Unix workstations are the way forward. Do not let UNIX scare you - in this day and age there are so many shells for UNIX that it need not be the scary monster that it was ten years ago - it offers an excellent environoment to work under.

Please take my advice, sell your ATARIs while you still may make some money - I mean you only have to look at the price they are going for and even the size of ST Format - all fucking 2 pages (exaggeration)..

May she rest in Peace.....the ST is dead....

1214. FX and CAB-STIK-CAB.OVL don't work together !

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <FJ5OCHAIUP@kether.snafu.de>
Source record: 156981

High all !

Look there is a way this don't work ! ;-)

If i start a nacked falcon with STIK.ACC and NVDI, CAB and CAB.OVL works fine,
but with FXDRIVE in AUTO-Folder (without the CPX which turns the FX-Speed on)
CAB breaks down and send a message like:

RUNTIME error 163 in ADRESS FFF.... (diffrent)

(same with the CPX in 36/36 and 40/40 mode)
I try it with the flags to run/use in TT or ST RAM any possibility, no effect.

Does CAB don't like a litle more mem or maybe not the speed ?
Please help !

CIAO
Renï¿½

>* rene_ceron-palomino@b.maus.de -*- Geburah@kether.snafu.de *<

1215. Re: Quantum Fireball: HDDriver needed!

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.815040855@aix7.rhrk.uni-kl.de>
Source record: 156982

gdg7@vision.hrz.uni-giessen.de (Torsten Lang) writes:

>Troy Carpenter (troyc@bnr.ca) wrote:
>: I have found out that the Quantum Fireball does bus arbitration and the
> ^^^^^^^^^^^^^
>That's simply what *every* SCSI drive does. If it doesn't work there are

No, not every SCSI drive knows about bus arbitration. Bus arbitration was defined in the SCSI-2 specification and all SCSI-2 drives know about it. This doesn't mean all SCSI-2 drives need drivers that support bus arbitration. Most SCSI-2 drives can do without it but recently there were more and more drives, especially new Quantum series, that require the bus initiator (i. e. the Atari) to identify itself with its own SCSI ID. As arbitrating drivers give TT and Falcon their own ID such drivers are the only ones to work with these kind of drives.

>other reasons. I know of bugs in some older drives (e.g. LPS 170) having
>formware bugs concerning the synchronous negotiation mode. When the

With the Atari synchroneous operations is not possible so any bugs concerning the mode won't affect Atari machines, I guess.

>driver asks the drive for synchronous transfers the drive's firmware
>simply crashes. I don't know if this is fixed now.

No driver for the Atari will as a drive for this kind of transfer because it is not supported by the Atari SCSI/DMA hardware.

>Another point is disconnection/reconnection. Some drives try to
>disconnect even at normal R/W operations which is nonsense for harddrives
>(it slows down my drive from 1.2MEG/s to 650KB/s!).

Which drive do you use?

>I recommend to simply try different drivers if you can get hold of but I
>think even the original driver should work.

Not with drives like the Quantum Fireball series. These drives require the Atari to have its own SCSI ID and this is not supported by AHDI or other drivers that don't support bus arbitration.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *

****

1216. Western North Carolina

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: mp8081@wcu.edu
Message-ID: <mp8081-3010950244310001@s27-pm03.wcu.campus.mci.net>
Source record: 156983

I'm looking for any Atari users in the western North Carolina area in the United States. I'm been out of the Atari scene for quite some time and am looking for someone local to help me out. Thanks.

--
"Regardless of whether there is such thing as heaven or hell, it is preferable to do good deeds." -Eithiopian proverb

1217. Demos

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: mp8081@wcu.edu
Message-ID: <mp8081-3010950245270001@s27-pm03.wcu.campus.mci.net>
Source record: 156984

Does anyone know of any FTP or WWW sites for demos such as ones from The
Lost Boys or The Carebears? I'd like to see if there are any new ones.
Thanks.

--
"Regardless of whether there is such thing as heaven or hell, it is preferable to do good deeds." -Eithiopian proverb

1218. Re: GEMULATOR 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: mp8081@wcu.edu
Message-ID: <mp8081-3010950250080001@s27-pm03.wcu.campus.mci.net>
Source record: 156985

In article <46qr09$f9r@news01.uni-trier.de>, Hermann Bruns
<bruns@pcmail.uni-trier.de> wrote:

> Are there any experiences with Gemulator 4.0? Does all software run?
Which software
> does NOT run? Especially: Does Tempus Word run?
>
> H N
> E N
> R A
> M

I haven't been in the Atari scene in a while, so please forgive me. What
is Gemulator 4.0 like? Last I heard of Gemulator it was version 2.0.
Please EMail me about it.
Thanks.

--
"Regardless of whether there is such thing as heaven or hell, it is preferable to do good deeds." -Eithiopian proverb

1219. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <473k19$iau@nyheter.chalmers.se>
Source record: 156986

In article <814697638snz@mbha.demon.co.uk>,
dave <dave@mbha.demon.co.uk> wrote:
>Can anyone out there tell me why my TT is SOOOOOO SLOOOOOOW when playing MPG,
>MOV, or AVI files?

Sure! ;-)

>I had (perhaps somewhat smugly) always maintained that my TT was better in all
>respects (except possibly in the abundance and quality of software) from the
>crummy DX2/66 I use at work. I have to say however that the combination of PC

That DX2/66 is probably something like 5 (five!) or so times faster than
your TT. What makes the PC look slow is mostly the OS and applications.
Even my PowerMac at work is slower for some things than my Falcon and
that PPC machine is easily more than 10 times faster in raw processor terms.

>I suspect the data throughput might be the cause but I assumed (again somewhat
>smugly) that the TT bus running at what I thought was the system clock speed of
>32mhz was far superior to the PC bus (16 bit? 16mhz?).

IIRC the 32 bit TT bus runs at 16MHz since the machine was originally
designed for a 16MHz '030. The memory bus in a DX2/66 runs at 33MHz and is
32 bit wide. On top of that the 486 has 4kbyte (or is it 8?) internal
cache memory versus the TT's 2*256byte and the PC is very likely to have at
least 128kbyte external level 2 cache, which will help memory performance
immensely.

>I am not a techie, so can someone explain why I grow old and grey waiting for
>movie files to play?

Finally, those files probably assume a 'chunky' graphics mode, while the
TT modes are all 'planar'. Without going into details, that means that
the TT would have to do some time consuming operations to get anything
to the display (unless you're running a graphics card).

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | www/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5 and QLem)

1220. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <473voqINN6cj@brain.cis.ohio-state.edu>
Source record: 156987

In article <815054456_OASIS_@phil4.demon.co.uk> phil4@phil4.demon.co.uk writes:
| In article <46jhf8INNqmv@anaconda.cis.ohio-state.edu|
| scruggs@cis.ohio-state.edu (kevin eugene scruggs) said:-
|
|What does the rest of the group think of STonX? Should we stop developing it?
|What intrigues me is that no-one ever just re-wrote TOS to get
|around that problem. It's relatively small and one might actually
|be able to improve upon it as well...
|
|No don't stop with STonX. It'll prove very useful when I go to uni.
|As far as I know using an image of ROM you own isn't piracy, as long
|as you don't use the image and original at the same time.
|
|Re-Writing TOS would be an interesting idea, but surely it would make
|software incompatible, to fix this bits of original TOS would be
Didn't do that for rainbow TOS and the others for the most
part. This would just be a reversed engineered version.

Instead of just replacing the vdi trap... replace the ones
for aes, gemdos, xbios & bios as well.

In the case of gemulator much of it could be traped to mfc
calls and run native (& hopefully faster)...

|needed, and that would be illegal.

Then Darek better turn himself in for Warp... '-)

|
|Hope you continue development,
--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

1221. Re: Gemini Desktop

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: e80097@pbhrzx.uni-paderborn.de
Message-ID: <472kq0$ope@news.uni-paderborn.de>
Source record: 156988

In article <massimo-2710951439070001@macmax.irfmn.mnegri.it>,
Max Farina <massimo@irfmn.mnegri.it> wrote:

>Hey! What's happened to the wonderful GEMINI 2 desktop replacer ?
>Does anyone know if the final version 2 is ready ?

AFAIK the version 1.a is still the latest. But it's working absolutely fine!

Ciao, Dirk

SnailNet: In der Esmecke 9, 59846 Sundern, Germany
MausNet: Dirk Hagedorn @ MK2 (no mails > 16kb)
Internet: dh@mk2.maus.sauerland.de (no mails > 16kb)
e80097@pbhrzx.uni-paderborn.de (big stuff)
WWW: http://pbhrzx.uni-paderborn.de:8080/~e80097

1222. Re: Dungeon Master/DM 2?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: laramary@eden.rutgers.edu
Message-ID: <472p9m$c8r@er6.rutgers.edu>
Source record: 156989

Um... Dungeon Master 2 (Chaos Strike Back) came out for the ST
many years ago, folks. Am I the only guy that bought it? It was designed
on the ST itself, and ported to others...

--
|------------------You can have it all, my empire of dirt------------------|
| I will let you down, I will make you hurt |
|-----------------------------------NIN-----------------------------------|

1223. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.204.0009E5AC@cfcsc.dnd.ca>
Source record: 156990

In article <macdonald.271.0002BB77@cfcsc.dnd.ca> macdonald@cfcsc.dnd.ca (Ken Macdonald) writes:
>In article <814622272_OASIS_@ajrose.demon.co.uk> ajrose@ajrose.demon.co.uk
>(Andrew Rose) writes:
>>Has anyone received Atari World #7 yet? It's usually popped through the
>>letterbox by this time of the month, but all is quiet.......
>>Andrew
>Yes, I've received mine today (27/10/95) and it was mailed September 20(approx)

Excuse me, that was issue 6, NOT issue 7. my mistake.
surface mail across the pond, eh!

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

1224. Re: Hard Disk Drive Speed

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.206.000AC555@cfcsc.dnd.ca>
Source record: 156991

In article <814986306_OASIS_@phil4.demon.co.uk> phil4@phil4.demon.co.uk (Phil Hough) writes:
>Anyone know of a proggy to test Harddisk drive speeds, access time
>and K/s transfer speed. Hopefully PD or shareware.
>Thanks
>Phil H
ICD has a prg called Ratehd which should be freely available which rates the hard drive sans caches so as to give one a speed rating irrespective of any caches affecting the hard drive.

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

1225. Re: Gemini Desktop

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FJ5XBFAFUP@zaphot.augusta.de>
Source record: 156992

In <massimo-2710951439070001@macmax.irfmn.mnegri.it> Max Farina wrote:

>Hey! What's happened to the wonderful GEMINI 2 desktop replacer ?
>Does anyone know if the final version 2 is ready ?
>Thanks

AFAIK the current version is still > 1.a <. I've not seen any newer version
here in germany...

Ciao, Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

1226. Re: KOBOLD MULTITASK ??

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FJ5XBFAIUP@zaphot.augusta.de>
Source record: 156993

In <10271995.235811@empyr.dircon.co.uk> Kevan Winch wrote:

>I'm running Mag!x, Ease & Kobold together. I have Kobold automatically
>perform most disk operations, as detailed in the Ease instructions.
>
>Is there any way I can get Kobold to work in the background, like
>formatting floppies whilst I do something else ? I can't seem to get it
>to work in anything other than single-tasking mode.

Try the desktop 'Thing' and use Kobold as an accessory - then Kobold will
run in background ;-)

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

1227. Re: MOD files and such?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <472j6b$9vu@m1.cs.man.ac.uk>
Source record: 156994

In article <814745054_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk (Paul Womar) writes:
> In article <46n2gp$kij@er6.rutgers.edu>
> laramary@eden.rutgers.edu (The Sub-genius) said:-
>
> >
> > What are some of the better MOD players/creators out there?
> >I am not sure what to look for. I have a Mega STe with 4 megs.
>
> The best PD one is Protracker 2, which gives upto 50khz on each channel. I think
> I remember seeing a copy on umich so look on there.

ProTracker is shareware. The copy on umich is the unregistered version
with some features disabled (and a few bugs?). The latest and fully
registered version is now being handled exclusively by Merlin PD. It
comes with replay sources in assembler, standard ProTracker ST sample
disk with 102 sounds, and an extra Merlin sample disk. Not to mention
the *complete* printed user manual, which is about 130kb long! Price
is 15UKP.

Contact:
****
A.Pope@auntie.bbnc.org.uk. Ask for a catalogue. 'Net ordering to this address
****
***

> If however you are more
> interested in the creation then you would probably be better off getting
> Stormtracker. It's a fully gemmed program and sells for 30UKP over here and is
> available from goodmans (mgoodman@goody.demon.co.uk IIRC) I haven't used it
> myself but I have heared that it is very good.

If you need proper notation instead of the standard tracker hexadecimal affair
then this is better, otherwise it's a bit slow on a standard (or even MegaSTe,
mine struggled to replay at 25kHz while in the editor...) and not nearly as
powerful as ProTracker.

S.Lai

1228. Monitor PTC1426 is dark...

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: gartmann@immunbio.mpg.de
Message-ID: <472mi9$bpk@n.ruf.uni-freiburg.de>
Source record: 157091
Cross-posted to: comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

we have a colour monitor PTC1426 connected to an Atari TT. Now this monitor is out of order - it remains just dark, although the little green LED is on and you can see the tube for the screen gloom. We brought it to a dealer but this one asked for at least US$ 350 to repair it. So we went to the next dealer and this one told us he will do it for US$ 150. But after two weeks he told us he couldn't do it because he couldn't get the necessary parts, the manufacturer would no longer be in business...

Perhaps I should add that we have never been quite happy with this monitor: From time to time he showed a very greenish picture, sometimes for one minute, sometimes for ten minutes. And then the green flair just disappeared. And this happened not very often and of course never at the dealer. In addition it produced sometimes a very high tone (not very loud). This phenomenon didn't seem to be correlated with the green problem, but who knows.

Thus, if anybody has an idea what to do, let me know.

Regards,
Christoph Gartmann

+---+
| Max-Planck-Institut fuer Phone : +49-761-5108-465 Fax: -221 |
| Immunbiologie PSI : PSI%(0262)45050160374::GARTMANN |
| Postfach 1169 Internet: gartmann@immunbio.mpg.de |
| D-79011 Freiburg, FRG |
+----------- Do you know MENUE, the user environment for OpenVMS? -----------+

1229. Re: Atari Buy/Sell group?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <471h0b$nvk@inca01.inca.co.nz>
Source record: 157092

Tderrick (tderrick@acpu.com) wrote:
> J > From: John Hutchinson <jhutchin@ist.ucf.edu>

> J > I've been 'off the net' for awhile, but was there an official
> J > CFI (Call For Votes) on this subject? It matters not to me but
> J > do you really think there is enough traffic here to warrant a
> J > separate For Sale/Wanted newsgroup?

I was the one who originated the idea of a buy/sell group back at the beginning of August.

Due to the declining health of my aging mother, for whom I've been looking after, I had not put as much effort into doing the background research, setting up a RFD, and so forth as required when creating the group.

I guess i should have posted a short "postponement" message here, rather than just leaving things hang in mid-air. Sorry.

At present, the number of buy/sell posts are somewhat lower than when I originated the discussion three months ago. If you base your decision purely on sale/wanted posts right now, I guess that most of you would vote "no".

But, in the sake of true democracy, would anyone out there like me to restart the newsgroup creation process?

If enough of you feel it is worthwhile, I'll start the process rolling again.

1230. Re: ICD Help?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: enxkj@unix.ccc.nottingham.ac.uk
Message-ID: <4729k3$omn@griffin.ccc.nottingham.ac.uk>
Source record: 157093

In article <46qjl0$3t4@ionews.io.org>, fl@pinch.io.org says...
>
>I hope someone here can help me.
>
>I have an ICD box for a hard disk, and I have installed a Quantum 540
>meg "Maverick" SCSI drive. The problem I am having is that my 1040 STfm
>doesn't seem to be able to recognize or even see the ICD box. When I
>boot with ICD boot in my auto folder, I get a "Cannot install hard disk
>handlers" message.
>
>I am running a 1040 STfm, with 1 meg of RAM, TOS version 1.02.

Dumb question first! Have you tried to to format the drive? It may not be booting because the drive is already formatted. If not, I wonder if the interface board doesn't accept a partiy-enabled drive and this one has it enabled. If I remember correctly, some Quantums have parity set in software and there was a patch program from ICD which turned it off - but you needed an interface which accepted parity on in the first place.

1231. Re: JPEG viewer for STe

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <472gf9$bh2@nyheter.chalmers.se>
Source record: 157094

In article <1995Oct29.002208@cctr.umkc.edu>,
HGM <hhgmirkin@cctr.umkc.edu> wrote:
>In article <01e_9510281642@genesplicer.org>, Terry.May@rebel.genesplicer.org (Terry May) writes:
>> Re: _JPEG viewer for STe_, Phil Hough wrote to All on 21 Oct 95:
...
>to translate the JPG file into a GIF file. MGIF is the best program for
>looking at files on a mono monitor -- does a superb job of dithering.

:-)
On a normal ST MGIF is not much good for a quick view in colour, but if you let it reduce the number of colours to 16, you'll get a pretty nice display. It'll take a while, though.
On an 8 bit graphics card or on a Falcon or TT, MGIF produces very good results IMO.

JPEG loading in greyscales is rather quick with MGIF, but colour is slow. The GIF loader is the fastest I've seen, but I've heard it said lately that there are new versions of the APEX viewers, which may be faster on a Falcon.

>All the programs are shareware and can be downloaded from most good Atari
>boards.

Actually, MGIF is FreeWare. Also, the latest version of MGIF can not be downloaded from anywhere but the WWW/ftp site in my .signature.
A new version will be uploaded later today.

MGIF v5.00 is still considered a beta version, but it has been working very nicely for a _long_ time. I just never seem to get around to actually releasing it.
I'll post a final request for comments RSN(TM), but don't wait for that if you have anything to say.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | www/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5 and QLem)

1232. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DH9p40.L0t@freenet.carleton.ca>
Source record: 157095

Alfred Radauer (e9250467@stud1.tuwien.ac.at) wrote:
> As Windows 3.0 apperaed, GEM lost out because it had no support for the
> advanced modes of the 386 CPUs, especially it couldn't make use of
> EMM or what is it called (that is the PC version always had the 640kB
> limit).

I don't know of any basis for this comment. I have used all three major releases of GEM (1.x, 2.x and 3.x). In all cases GEM doesn't perform any memory management tasks. It leaves these to your underlying DOS.

GEM can address as much memory as you have on your system to exactly the same degree as it can be used by any application run from the DOS prompt. Further as I have noted previously GEM can be configured to unload itself from memory (to run memory intensive applications) then seamlessly (and quickly) reload itself when the app is closed. Windoze and DOS shell can't do th and this is why not all DOS applications can be run in Windoze, etc. Finally GEM can be entirely loaded into high memory (on machines with a 386 or better and DOS 5 or better).

I short GEM for PCs has no memory management shortcomings. On the contrary.

Regards,

Keith M.

1233. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815052728_OASIS_@phil4.demon.co.uk>
Source record: 157096

In article <46g2ho$1pf@rznews.rrze.uni-erlangen.de>
Elmar Vogt <elmar.vogt@rzmail.rrze.uni-erlangen.de> said:-

>n.de!uni-erlangen.de!rznews.rrze.uni-erlangen.de!news
>From: Elmar Vogt <elmar.vogt@rzmail.rrze.uni-erlangen.de>
>Newsgroups: comp.sys.atari.st
>Subject: GEM for PC's?
>Date: 23 Oct 1995 12:41:28 GMT
>Organization: LUR, University of Erlangen
>Lines: 26
>Message-ID: <46g2ho$1pf@rznews.rrze.uni-erlangen.de>
>NNTP-Posting-Host: faust207.lstm.uni-erlangen.de
>Mime-Version: 1.0
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>X-Mailer: Mozilla 1.22 (Windows; I; 16bit)
>
>
>Howdy!
>
>I dimly remember there once was a PC produced by Schneider, which
>would be shipped with GEM installed.
>Does anybody know whether this was an IBM-compatible, and whether there
>were GEM versions for PC's ever? Is there still any support for it?

My college still has the version of GEM for PC. The sofware was a GEM
GUI interface thingy to use instead of DOS or Windows, it was VERY
inferior to the ST GEM, especially in the desktop department, and even
more naff compared to TOS 2.0x upwards. They use it here for running
older versions of Timeowrks on PC. Please note that it wasn't an
emultor, it just ran PC software on a PC, using a different interface
to DOS. Support I din't know about, I just used it a couple of times.

>Just wondering, since it might be a way to give the ST a new live-
>with its GEM/TOS controlling a PC-zombie... :-)

I really don't think it was up to that, it was just like a windows
type thingy, giving you a GUI when running progs etc.

If you want to access you PCs, Harddisk/CDROM etc. then you could try
Ghost Link, although its still in Beta Version (PD) and I think its
probably been ditched (any ideas anyone) it still works fine for me.

>
>
>Cheers,

>
> Elmar
>
>
>--

Let me know if there is somehing a bit more specific you wanted to
know.

Have fun

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1234. Re: Modem seems corrupt?

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815053730_OASIS_@phil4.demon.co.uk>
Source record: 157097

In article <46iqo1$41t@mailnews.kub.nl>
"LSD, He is the Master" <s141003> said:-

>Hi!
>
>I seem to have a problem I can't fix (I think).. I own a Dynalink 14K4 modem
>and it hangs about every 5 minutes (sort of buffer overflow I guess), making it
>implossible to continue without resetting the modem. The Fax part works fine.

Sounds like a flow control problem.

>
>I used Fpatch1, 2, hsmod and friends, and still the same problem.
>btw. it is connected to a Falcon. It is not the serial port, for I used to have
>a 2400 connected to it, without problems.

One of these should have worked. I use SerialFix. This has CPX
modules which makes EVERY rpgrma use RTS/CTS flow control and so fixes
the problem. To get say FPATCH 1/2 to work you need to find out what
flow control they use, and then set your modem to use that also.

The problem is not with the port, but is with TOS, I'm not sure
if Atari corrected the probelm on Falcons ???

If the buffer overflow occurs when uploading data then this is
probably the problem, otherwise send the modem back !!!

Good luck

Phil H
--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1235. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815054456_OASIS_@phil4.demon.co.uk>
Source record: 157098

In article <46jhf8INNqmv@anaconda.cis.ohio-state.edu>
scruggs@cis.ohio-state.edu (kevin eugene scruggs) said:-

What does the rest of the group think of STonX? Should we stop developing it?
What intrigues me is that no-one ever just re-wrote TOS to get
around that problem. It's relatively small and one might actually
be able to improve upon it as well...

No don't stop with STonX. It'll prove very useful when I go to uni.
As far as I know using an image of ROM you own isn't piracy, as long
as you don't use the image and original at the same time.

Re-Writing TOS would be an interesting idea, but surely it would make
software incompatible, to fix this bits of original TOS would be
needed, and that would be illegal.

Hope you continue development,

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1236. Re: * New XXX Web Site! Sex Sex Sex!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815068664_OASIS_@phil4.demon.co.uk>
Source record: 157099

In article <JMORT-2610951551370001@192.0.2.1>
JMORT@CRIS.COM (JOSEPH I. MORTENSEN) said:-

>strategic:49001 comp.sys.mac.apps:27484
>
>In article <46o9o7$jk7@infoserv.rug.ac.be>, kurt.koppijn@ping.be wrote:
>
>> Frustrated jerk go back to where you came from.....
>
>I agree. What's this garbage doing in this news group?
>

You think this is bad, So far in the months I've been sub'd to this
news group there have been 5 at max spams. In the last group I was
sub'd to every other message was a spam, now that _was_ bloody
annoying.

Nb. What sort of group is this ??? moderated ?

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1237. FS SM124 & External Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: Andy.Curtis@dial.pipex.com
Message-ID: <Andy.Curtis-3010950143230001@an106.du.pipex.com>
Source record: 157100

```
FOR SALE
========

Atari SM124 Monitor ------------- 45ukp
External DD Disk Drive ---------- 25ukp

Postage Extra

Email: de19@dial.pipex.com if interested.

That is all, message ends.

--
@@@
```

1238. Re: Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: dstewart@nest.demon.co.uk
Message-ID: <3458dstewart@nest.demon.co.uk>
Source record: 157101

Hi
Ya

If you have some broken machines are you intersted in getting rid of them,
I take them off your hands. What sort of price range would you be
interested
in.

Derek

--

1239. Re: Demos

Newsgroup: comp.sys.atari.st
Date: 1995-10-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815084420_OASIS_@phil4.demon.co.uk>
Source record: 157102

In article <mp8081-3010950245270001@s27-pm03.wcu.campus.mci.net>
mp8081@wcu.edu (Samuel G Shirley) said:-

>Does anyone know of any FTP or WWW sites for demos such as ones from The
>Lost Boys or The Carebears? I'd like to see if there are any new ones.
>Thanks.

As far as I know the best place in the Uk, is SRC.DOC.IC.AC.UK in the
pub/packages/atari/umich/Demos folder, here there are quite a few of
the best. most are Magic Shadow Archived, so you'll need to get a
copy of that to use them. Get the index for a complete list of all
the demos.

As this is a umich archive in the US you could try:

mirror.archive.umich.edu, or umich itself (although this is usually
VERY busy).

Most really recent demos are for Falcon now, but there are some
goodens out there (grotesque, Hifi Dreams) but don't hope for anything
too modern (theose examples are about '92/'93).

hope this helps

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1240. Re: UK: channel 5 - implications?

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: eesrmtw@brunel.ac.uk
Message-ID: <475qsv$lro@izar.brunel.ac.uk>
Source record: 156995
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <DHA0J5.LA6@cix.compulink.co.uk>, bobculve@cix.compulink.co.uk ("Robert Culverston") writes:
> >No, because you disconnect the aerial and/or video before plugging
> >in the computer.
>
> It depends on how close to the transmitter (field strength) you are.
> That short length of co-ax from the computer to the telly will act as an
> aerial and will cause interference.
>
True, but unless you are very close indeed to a major transmitter, I doubt it will be a problem. The coax lead is screened to avoid pickup of external signals, so the computer's signal should dominate.

The real problem is going to come with video recorders. Even now, I can't find a channel to tune my VCR to that elimiates cross-channel interference. O.K., so I am using a cheap Amstrad portable, which doesn't have very good selectivity, but I reckon I am going to present a serious challenge to the person doing the retuning.

Martin

1241. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: David Ashcroft <dda>
Message-ID: <DHB5CA.4pz.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>
Source record: 156996

andrew@ajrose.demon.co.uk (Andrew Rose) wrote:
>
>Presumeably the workstation was bought from the profits of the sale of
>this sad person's Atari....
>
>Personally speaking my STE does all I really need/want ATM. I enjoy
>the Atari community. I am not a number....
>
>Andrew
>

Sad person? Whose the one playing about with a toy computer? I wonder how
many languages you can program in? Lets see how long your 100pound computer
lasts!

1242. Re: Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <475i6e$fb@news.cc.ucf.edu>
Source record: 156997

jsd617s@nic.smsu.edu (Dannelley Joel S) wrote:
>
>I personally am glad Toad is committed to servicing the ATari line,
>otherwise nobody would be buying new TOS machines in the US (currently)
>but there is a difference in dealer pricing and distributor pricing at
>least on software, they are a DEALER and deserve DEALER pricing not
>Distributor pricing.

Fair enough, Joel. But what, in your mind, distinguishes a DEALER
from a DISTRIBUTOR if not _volume_? I'm not privy to the exact
deals that Toad was able to wrangle out of Atari on hardware but
I would imagine that every dealer had the same opportunity, IF
they could come up with the necessary funds for a bulk purchase.
It's the same situation as discount store chains... they can sell
for less because they purchase in quantity deals. Atari, as ever,
was only interested in the short-term bucks, not the long-term
effects of such dealer/distributor policies.

As an Atari software developer for several years, I can only point
to Atari HQ for the current state of the market today and, conversely,
to Toad and other hangers-on for allowing what market we have to
continue as long as it has.

For a "dead" computer, there's a lot of life out there. :)

-Hutch-

1243. Re: Atari Buy/Sell group?

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <475ipu$fb@news.cc.ucf.edu>
Source record: 156998

tderrick@acpu.com (Tderrick) wrote:
>J > From: John Hutchinson <jhutchin@ist.ucf.edu>
>
>J > I've been 'off the net' for awhile, but was there an official
>J > CFI (Call For Votes) on this subject? It matters not to me but
>J > do you really think there is enough traffic here to warrant a
>J > separate For Sale/Wanted newsgroup?
>
>First of all, welcome back! I for one have been missing your
>informative posts. I assume there has been some upheaval in your
>life, since your email address is different. I would appreciate an
>update, although it's none of my business.

G'day, Howdy, and all that rubbish! Thanks for the welcome. Yes,
I've relocated to a new job in sunny Florida. We can say that now
that the hurricane season is drawing to a close. ;-) For all
intents and purposes, the Atari Software Development Division :)
of Fair Dinkum Technologies has been retired, giving me more
time to concentrate on other interests and responsibilities.
It was fun, but hey... life goes on, yes?

>I have not seen a call for votes. Since I rather enjoy the for sale
>posts here, I would vote against.

Agreed. But letting the majority rule in a CFV is cool by me.

>I have a small suggestion, though
>- how about a standard string in the topic line, such as "FS"?

A good idea. Not everyone will comply, of course, no matter
how many times they are "reminded." But still a decent policy.

>BTW, has anybody heard from Domingo Alvarez (Shoestring Computers)
>lately?

Nope. But I've lost contact with a bunch of "regulars."

-Hutch-
(late of Fair Dinkum Tech)

1244. Re:Atari...Pride?(The appology)

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <475k9v$je@news.cc.ucf.edu>
Source record: 156999

Eric Noss <enoss@planetx.bloomu.edu> wrote:
>
>I'm sorry for those who had to read all the drivel from this topic,
>believe me it was no fun for myself. And if anybody disagrees with
>any of the points I made, at least have some proof and some sign of
>intelligence. Please...

I don't think you owe anyone an apology, Eric. Your comments (at least the ones I've read) were logical and framed as personal opinion. Certainly not flame bait, IMHO. There are those that treat computer brand loyalty like a religion and stoop to a posture far more demeaning to themselves than their intended target. That's too bad, but hey, it happens. We're human.

Each to their own is a fine attitude to take. I appreciate the Atari mostly for it's ease of use, but I can also recognize the utility and worthiness of the Mac, and yes, the PC, too. Let's face it, in the long run, the computer wars will only serve to benefit we, the users, with faster and easier-to-use systems. Without competition, everyone would be staring at a C:/ prompt today. :)

-Hutch-

1245. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DHBnzF.4M2@tron.bwi.wec.com>
Source record: 157000

In article <DH9LID.34x.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>,
dda@dcs.ed.ac.uk says...
>
>As much as I love the old Atari ST - I hate to break the news to you
guys - it is
>dead! ....

Unless you are a funeral director, I would recommend that you not passs
judgement on a platform you know nothing about.

The Gemulator 4.0 in my Pentium does more real work than any of my
office's Microsoft products.

"The announcement of my death was premature".....

1246. c++

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: csxatp@scs.leeds.ac.uk
Message-ID: <1995Oct31.164816.29886@leeds.ac.uk>
Source record: 157001

I've been trying to get hold of a C++ compiler for my ST. Does anybody know of a P.D. compiler, that will run from a floppy/ram disk system, or failing that is there any way to butcher my Lattice C libraries to fool it into compiling C++ ?

Thanks

Adam

--
I hate signatures.

1247. re: wtb: monitor switch for st

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <815132836_OASIS_@phil4.demon.co.uk>
Source record: 157002

In article <3334rcain@nest.demon.co.uk>
rcain@nest.demon.co.uk (Roger Cain) said:-

>On 24 Oct 95 alun.crewe@sdrc.com wrote:
>
> ac> I have both color and black and white monitors for my Mega ST and
> ac> I am told that there is or was a switch that allowed "on the fly"
> ac> switching between monitors. If anyone has one of these for sale or
> ac> can tell me where to get one new I would be grateful.
>
>Compo, Sys. Sol. etc. BUT...Hmmm. depends what you expect by "on the fly".
>The machine will always re-boot when changing
>resolutions.
>
>Roger
>rcain@nest.demon.co.uk

Slightly off the thread this but:

I have so far found one program that will change between mono and colour, and back again without reset. The program is a chip music demo, by big alec. If eun from a mono desktop (it is a small 50K program file, not a protected disk), and the colour monitor is switched on (both are plugged into a monitor switchbox, what the chap wants to get) then the demo runs, switches to the colour monitor, does its stuff fine and then when you quit (press space) it just flicks back to the mono monitor, no resets, no huge delays like you get when you change low to med res. Any ideas ???

BTW: I bought my monitor switch things from First Computers, I don't know if they still do them, in fact I don't know if they even sell ST stuff anymore, you could give them a try though

Phil H

--

Email Phil Hough:
<phil4@phil4.demon.co.uk>

1248. Scanning (again)

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <815167820_OASIS_@ajrose.demon.co.uk>
Source record: 157003

No answers last time, so once again....

Has anyone heard of/got a scanning program which runs happily under
MagiC (in either mode)?

Andrew

--

---

ajrose@ajrose.demon.co.uk

1249. Re: Base 64 Encoding on Atari?????

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <5719_pbaker@mettav.demon.co.uk>
Source record: 157004

In a previous message mss@xs4all.nl wrote
> Organization: XS4ALL, networking for the masses
>
> Hello Everybody...
>
> Why is everybody switching from UUE to Base 64? I have searched many
> sites for an encoding program, but I haven't found one yet. Does
> anybody know where to get it? (Does it exist???)
>

And if it does , does anyone have the source available so I can add it to my
encoding/decoding feature in my mail processor. ??

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1250. Oasis mail out

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <815168802_OASIS_@ajrose.demon.co.uk>
Source record: 157005

Why does OASIS not necessarily post all mail waiting? I've just tried
to post 4 e-mails and one News item. After logging on I got the news
and 2 e-mails posted, but even after waiting for ages, the other two
were left on the machine, waiting to go.

Is there any way of forcing posting whilst on-line?

Andrew

--

---
ajrose@ajrose.demon.co.uk

1251. Spectre Questions (again)

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: blacwolf@case.cyberspace.com
Message-ID: <4763tu$e8c@case.cyberspace.com>
Source record: 157006

Srry to keep with these lame postings, I was trying to fix the keyboard (as per my last post) and got some software called keyboardfix or something like that. It didn't agree with my system too well and now, since its an init file, I can't run Spectre at all. Are there any suggestions as to what I can do (I purchased Spectre w/o manual and a hard drive that had been pre-formatted with a partition)? I need to access the hard drive if I'm forced to reformat it to get some irreplaceable documents and the like. :(Any help is greatly appreciated

btw: Is there any easier way to fix the keyboard so it matches the one I'm using? (Atari STe standard)

1252. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DHC24r.L2M@cix.compulink.co.uk>
Source record: 157007

In response to dda's message:
> andrew@ajrose.demon.co.uk (Andrew Rose) wrote:
> >
> > Presumeably the workstation was bought from the profits of the sale
> > of this sad person's Atari....
> >
> > Personally speaking my STE does all I really need/want ATM. I enjoy
> > the Atari community. I am not a number....
> >
> > Andrew
> >
>
> Sad person? Whose the one playing about with a toy computer? I wonder
> how many languages you can program in? Lets see how long your
> 100pound computer lasts!

Do we really need this ? One of you wants an Atari the other something
else. Good luck to both of you.

=======================================
Al (agoold@cix.compulink.co.uk)
=======================================
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
=======================================

1253. Re: Oasis mail out

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <815175700_OASIS_@orme.u-net.com>
Source record: 157008

In article <815168802_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>Why does OASIS not necessarily post all mail waiting? I've just tried
>to post 4 e-mails and one News item. After logging on I got the news
>and 2 e-mails posted, but even after waiting for ages, the other two
>were left on the machine, waiting to go.
>Is there any way of forcing posting whilst on-line?

Whilst online type smtp kick (or sm k) to send mail and nntp kick (n k) to send
and collect news...

mail is queued before being sent.... make sure all items in the queue are sent
before exiting... sounds like you aren't waiting for all items to go...

When posting news you'll see the message 501 Newsgroup for each article posted..
this should happen before you see the new headers arrive.

You can include the kicks in startup.nos so you don't have to type them every
time , just add the lines....

smtp kick
pop kick (if you have a POP mailbox and the newer NOS.TTP)
nntp kick

Cheers,
Smn..

--

{simon@orme.u-net.com}

1254. FS Atari Stacy 2 w/4mb 340mb hd

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: rbeauch@ibm.net
Message-ID: <4767u4$1uth@news-s01.ca.us.ibm.net>
Source record: 157009

For Sale!

Atari STacy 2 with:

4mb RAM
340 mb internal Seagate SCSI HD
1 hour internal NI-CD battery
Carrying case
ICD ADspeed 16mhz CPU accellerator

Works great!
Not a scratch on it
$995 or BO

E-mail to 74030.747@compuserve.com or call
908-572-2372

1255. MEMORY FRAGMENTATION ?

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <10311995.181619@empyr.dircon.co.uk>
Source record: 157010

Hi,

I recently read something about memory fragmentation, and that any application can only use the memory in the largest free block.

Is this true ?

If so, does that mean that because my memory is usually split into 6 blocks (I have 4Mb), that although my ST says it has, say 2.7Mb free, that in reality I only have a much smaller amount that is actually of any use ?

Can I 'fix' this problem ?

Cheers,

Kevan.

/// ReJoinDer v1.1o

+---+

| Kevan@empyr.dircon.co.uk | Empyrion BBS, South Wales, UK |

+---+

| NO uuencoded files to this address please.... Many Thanks |

+---+

VQWK 6.20 [Rev H - 04/04/94]

1256. CAB/STIK delay question

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <815176434_OASIS_@ajrose.demon.co.uk>
Source record: 157011

Has anyone got any idea why when halfway through downloading WWW
sites, CAB/STIK sometimes stops and send approx 45 seconds worth of
data the other way (usually the display reads Revceive Data 0 bytes).

Can BT refund the phone bill for this? :-)

Andrew

--

---
andrew@ajrose.demon.co.uk

1257. Comm. between ST and Port

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9511010400092127 5@acpu.com>
Source record: 157012

WD> From: W.de.Jong@telecom.ptt.nl (Wiebe de Jong) Subject: Comm.
WD> between ST and PortFolio Help!!! Can someone tell me what
WD> program to use (and where to find) on my ST to establish a
WD> proper connection between my ST and a PortFolio (for up- and
WD> downloading files in both directions). I've already made the
WD> physical connection using some piece of serial interface
WD> hardware and a 0-modem cable, but none of the communication
WD> programs I have will do the job.

It has been my (small) experience that this newsgroup tends to
ignore the more obscure questions. Sorry for mentioning it, guys. So
I am going to try to help this person, even though I don't know the
answer that will help him most.
I am looking at an article from Atari Interface Magazine July 1992
Vol 4 (now defunct). Bill Rayl, the author, tells of several ways to
start the ball rolling for ST to Portfolio transfers. He lists these
options:
1) Borrow somebody's IBM and use it to transfer a telecomms package
to your Portfolio.
2) Buy the DOS Utilities Card from Atari dealer; it has XTERM on it.
3) Find another Portfolio user who already has a terminal package on
it, copy the card.
4) Purchase TransporT, use it to transfer terminal package to
Portfolio.
5) The rest of the article is about how the author did a transfer
without any of the above, and without spending money. I am not going
to type the whole thing in; it is way too extensive.
Hope this helps.
"The Poor Deluded Soul" - tderrick@acpu.com

... Everytime I know the answer somebody changes the question
___ Mountain Reader II - #00000077

1258. Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9511010400092127 6@acpu.com>
Source record: 157013

dda@dcs.ed.ac.uk (David Ashcroft) spake thusly:

DA> sell your ATARIs while you still may make some money -

ROTFL!

David, have you looked at what people are getting for their old
ST's? My advice is for people to keep them; there is no money there
- at least not enough to help with a Pentium or PowerMac purchase.
If you hang onto your old ST, buy a TT or Falcon or (saints preserve
us) a pc-zombie or PowerMac, you can still use that software that
you have grown to love that won't run on your new hotrod.
Nobody who lives in anything bigger than a broom closet should sell
a computer that he likes. The depreciation curve of any given
computer resembles the glide path of a set of car keys.

"The Poor Deluded Soul" - tderrick@acpu.com

... I am Porky of Borg. P-p-p-p-pre-a-pre-p-p-p-p-p. Aw, give up.
___ Mountain Reader II - #00000077

1259. Spectre Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95110104000921277@acpu.com>
Source record: 157014

TB> From: blacwolf@case.cyberspace.com (The BlackWolf)

TB> my keyboard is a bit jumbled under Spectre, how would I fix
TB> this?

Dave Small mentions in the manual that he had to remap some of the
keys. Which ones are you having trouble with?

"The Poor Deluded Soul" - tderrick@acpu.com

... Falling asleep at the keyboard is called a head crash
___ Mountain Reader II - #00000077

1260. STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95110104000921278@acpu.com>
Source record: 157015

TH> thietavu@news.abo.fi (Tommi Hietavuo TKKK)

TH> Should people have obeyed, e.g. Nazi-German laws?

It depends, as so many things do, on whether your government is legitimate or not. Mine (USA) seems to be pretty borderline.

My grandfather had a reputation for 1: bitching about silly laws and 2: Obeying them. But there is big difference between silly laws and catastrophic laws.

I consider the laws that have grown up around the computer to be pretty legitimate - and I wish that we had had them in place years ago, back when certain parties were dealing fast and loose with the intent of copyright laws.

This example of the horror that was Nazi Germany is over-used, Tommi. (And my apologies to our German friends in csas.) Their laws allowed or required atrocities. Our current copyright laws do neither, IMHO.

I reiterate that it is this attitude, that of "I bought this computer, now I deserve software, no matter what I have to do to get it" coupled with "I don't have the money, so somebody ought to give it to me", that rankles me. And it is this attitude which drives the free-lance socialists on all computer platforms to steal the products of another man's time, brains, and sweat.

That certain people "pirate" their bought and paid for TOS Roms for their own private use in something like STonX, I consider trivial. Probably Atari Corp does, too. The legal questions spawned here may keep the courts busy, and lawyers buying summer homes, for quite a while. Since, as others have pointed out, the question is in our "fair use" and "product liability" laws, don't look for a resolution any time soon.

I don't think it is very hard to comply with the law for the "STonX Newbie" - one computer, one user is hard _not_ to comply with (unless he starts giving away or selling the TOS disk images). I think you and I would both agree that _that_ would be both a legal violation and morally wrong.

... For people who like peace & quiet: a phoneless cord.
___ Mountain Reader II - #00000077

1261. ZIP vs LZH vs ZOO vs

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9511010400092127 9@acpu.com>
Source record: 157016

Andy Maccallum <mindbomb_bbs@delphi.com> spake thusly:
M > Subject: Re:
M > ZIP vs LZH vs ZOO vs ARC vs... Don't have any reports, but
M > for everyday use I always use STZip 2.6, never let me down
M > yet... Personally I hate having to use ARC or LZH these days.
M > Nothing against the programs, just seems ZIP is a lot more
M > standard for bbs type operations. Andy

ARCShell by Charles Johnson makes lzh and arc bearable. But I second
the above sentiments: STZip is king! All hail Vincent Pomey!

"The Poor Deluded Soul" - tderrick@acpu.com

... I didn't make a mistake. The computer misunderstood my request.
___ Mountain Reader II - #00000077

1262. inschar.acc

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <815178826_OASIS_@orme.u-net.com>
Source record: 157017

Anyone no of the whereabouts of inschar or similar .acc/.cpx that allows input
of unusual chars into ascii editors?
I've asked archie and tried several sites/bbs's without joy.

Cheers,
Smn..

--

{simon@orme.u-net.com}

1263. F.S. Atari MEGA STE

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: tom@shaw.u-net.com
Message-ID: <474vti$31o@oveja.u-net.net>
Source record: 157018

FOR SALE

Atari MEGA STE. TOS 2.06 4Mb RAM. 220 Mb. Hard Drive. second
floppy drive. Atari SM124 High Res. Monitor.

Serious software, including:-

Calligrapher Gold with extra fonts.
Page Stream 2.2 with over 100 extra commercial fonts

All boxed with manuals etc. and in pristine condition

£550 the lot.

Buyer collects or pays p&p.

Replies via E.mail please.

Tom Bagshaw.

Tom Bagshaw
tom@shaw.u-net.com
Merseyside UK.

1264. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: rhays@interaccess.com
Message-ID: <473qql$lem@nntp.interaccess.com>
Source record: 157019

In article <DH9LID.34x.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>, dda@dcs.ed.ac.uk says...
>
>As much as I love the old Atari ST - I hate to break the news to you guys - it is
>dead! My computing days started on a 16K Spectrum, moving onto an ST in 1986. Right
>up until last year I spent a long time mucking about on the old workhorse. I then
>came to realise that the old beast has finally come to the end of her life. Just
>like the spectrum and those before her - she had her life, a very advance computer
>for her time - truly a machine whuch brought affordable 16bit computing to the masses
>for a good price. But that is where she should be left - in the past. In a day
>where computing power is unbelievably fast - faster than it need be some argue - the
>old girl just doesnt cut the grade. I was a staunch defender of Atari - but I came
>to realise that we just have to move on...

Well, I guess that depends. I use my ST for music composition and it is really great! Now, I can get software that I couldn't afford before (because the platform is considered dead). So, go ahead and get onto another platform (and sell your software and hardware off at a steep discount:-).

>The way forward is with UNIX workstations - none of your PC or Mac shite. For real
>power, good fast programs and the potetial for fucking great games - the Unix
>workstations are the way forward. Do not let UNIX scare you - in this day and age
>there are so many shells for UNIX that it need not be the scary monster that it was
>ten years ago - it offers an excellent environoment to work under.
>
>Please take my advice, sell your ATARIs while you still may make some money - I mean
>you only have to look at the price they are going for and even the size of ST Format
>- all fucking 2 pages (exaggeration)..
>
>May she rest in Peace.....the ST is dead....

You won't get s**t for the ST today. Perhaps $200 for a 1040 ST upgraded to 4Mb.

As for platforms, I have a computer at home that my office got me. A Pentium 100MHz system with lots of memory. I must say, Windows 95 is very, very nice on a fast, big system. And, I get to boot Solaris for x86 also. But, I use the Solaris partition for software development and the Windows partition for everything else. Why? Volume, Volume, Volume! PCs own the desktop today. UNIX workstations are great for niche tasks, but for general purpose computing you will find a dearth of software (and it isn't any cheaper than PC software).

Have fun! - Bob
--
"I do not remember the anal probe" -- Passion Fish
rhays@interaccess.com

1265. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHAwJq.Mwp@ridgecrest.ca.us>
Source record: 157020

chainxor@control.auc.dk (Henrik Lunardi Weide) wrote:
>In article <DGuBtL.H8B@ridgecrest.ca.us>, Michael Grove
<mgrove@owens.ridgecrest.ca.us> writes:
>> williamssg@cf.ac.uk (Dr Simon G.K. Williams) wrote:
>>
>> Not true. Videomaster works fine in the FastRam of my Falcon
>> (Mighty Sonic 32megs). With fastram and about 12 megs of useable
>> ST ram, Videomaster has 44 megs to fill. Apex
>> for some reason only see about 23 megs. Apex and it's players
>> work well up there as do the Videomaster players. How do I know
>> they reside and run in fastram? Where else would a 30meg animation
>> fit?
>> Now lets see how Expose works :)
>>
>> Mike
>
>Does your Mighty Sonic at 32 Mhz work with the DSP ?

N0! Only 16mhz.
>
>I`ve heard that some had the problem....

Yes :(
>
>By the way, how much does your Falcon run at 32 Mhz with FastRAM ?

You mean benchmark? Looks like a TT under Gembench.

>
>Is it comfortable to run in - say 912x720 in 256 colors when running
programs
>from FastRAM ?

I don't use blowup or the likes. SWAB works ok. I'm mostly in
dreamland (Apex) :).

Mike
>
>
> Keep Cool and Flying...
>
> ChainXOR...
>
>
>

1266. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHAwqF.n06@ridgecrest.ca.us>
Source record: 157021

sjsblake@cix.compulink.co.uk ("Shaun Blake") wrote:
>
>>> Not true. Videomaster works fine in the FastRam of my Falcon
>>> (Mighty Sonic 32megs). With fastram and about 12 megs of useable
>>> ST ram, Videomaster has 44 megs to fill.
>
>So where did you get the Mighty Sonic board from, are they still
>available?
>
>I spent an age trying to track one of these down, and had to settle
>for PowerUp2, which is fine, but it's the ability to fit FastRam that
>I'm after.
>
>TIA,
>
>
>Shaun

ATY Computer still has a few in stock. Not cheap at 579.00.
Alex is at 510-482-3775.
I will admit that it is less than a desireable set-up on
my Falcon, but he has installed some that the users report
no problems. Where is the Hawk? That would be the hot set-up.

Mike

1267. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHAwx0.n45@ridgecrest.ca.us>
Source record: 157022

guenther@cabal.shnet.org (Thorsten Guenther) wrote:
>In <DH1AHA.1wB@cix.compulink.co.uk> "Shaun Blake" wrote:
>>>Mighty Sonic was developed by GE Soft, and sold in UK by Gasteiner
>>>IIRC. I guess you should be looking at the Falcon FX card, which I
>>>gather is more versatile than the Mighty Sonic, allegedly.
>>
>>I've never heard of this Falcon FX card
>
>It was developed by BlowUp (Munich), but the Mighty Sonic gives you a
>daughterboard with a 32MHz 030 and FastRAM sockets. Dunno whether the FX
>card does the same. Georg Acher, do you read?

No 030 on the FX (Mike).
>
>BTW, H&N have announced a Multiboard for the Falcon (and they have
>something called "Multiboard VME, anyone have details on that one?).
>
>>I'd be interested in what sort of performance boost you get out of the
>>Mighty Sonic if you've got time for a posting and a copy of GemBench
>>handy?
>
>The Mighty Sonic gives you full TT performance for FastRAM, but accesses
>to ST RAM (and the graphics subsystem is there) are as slow as ever. But
>all clean apps run in FastRAm anyway, thus they gain much speed.

That sums it up nicely.

Mike
>
>Thorsten
>
>--
>- guenther@cabal.shnet.org (Thorsten G=FCnther) - _O
>----=E4=3Dae--=F6=3Doe--=FC=3Due--=C4=3DAe--=D6=3DOe--=DC=3DUe--=DF=3Dsz---- /
> \
>)

1268. Re: 2 IDE drives on Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHAxnu.Du@ridgecrest.ca.us>
Source record: 157023

seimet@rhrk.uni-kl.de (Uwe Seimet) wrote:
>thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
>
>>A nice surprise... Though HDdriver's documentation claimed that the
Falcon
>>hardware doesn't support IDE-ID 1, it seems to do it no matter what
they
>>say!
>
>Does it really say so? Then this is a typo or so in the English manual.
At
>least the German manual does not say anything about it, or does it?

Uwe, I purchased Outside from Lexicor U.S.and the docs with HD Driver
say that a second IDE drive is not implemented by Atari.
>
>>I connected two large Seagate IDE-drives as "master and a slave" - and
>>bingo! No problems at all. Both HUSHI 6.09 and HDdriver immediately
>>recognized these drives (a 540 MB Decathlon drive and a 420 MB ST3491A)
>>, and Falcon worked perfectly.
>
>That's the way it's supposed to be.
>
>>I wonder, how an IDE CD-ROM might function as IDE id 1... ;-) ?
>
>I'm quite sure CDTOOL by Hard&Soft can handle this. Hard disk drivers
don't
>support CD-ROMs, of course.

That would be cool! The Mighty Sonic likes to chew on my SCSI
devices :).

Mike
>
>**
***
>* Uwe Seimet | I really hate this damned machine,
*
>* | I wish that they would sell
it. *
>* Internet: seimet@chemie.uni-kl.de | It never does that what I mean
*
>* MausNet: Uwe Seimet @ KA2 | but only what I tell it.
*
>*

```
*
>* WWW: http://bamsoft.software.bruker.de/people/us.html
*
>************************************************************************
***
```

1269. Re: Atari UUENCODE

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FJ6WCDCFUP@sos.shn.com>
Source record: 157024

In <814381028_OASIS_@phil4.demon.co.uk> Phil Hough wrote:

> In article <af7cb$16114.238@goldengate>
> gregor@shelly.goldengate.net (Bradly Maurer) said:-
>
>>I am looking for a net site that has an atari version of UUENCODE that is
>>a free standing file. I found UUCODE 4.0 on a remote sight but unfortunately
>>(as usual) I need to use uudecode to use it! Does anyone know of a site
>>that I might find the the exapandors and compressors in a *normal* fiLe
>>format--ie .ZIP, .ARC, or .LZH?
>
>The best atari program for this job is ESSCODE (3.7) It handles UU, MIME,
>BOA, and ship and can fragment files, is VERY quick and works easily and quite
>well.

Funny. The actual version of ESSCODE is 6.3 :-)

>You should be able to find this on hensa (FTP MICROS.HENSA.AC.UK)
>\micros\atari\tos\... you'll need the index file to find it, or if you can't
>then email me direct and I'll tell you the EXACT path to get it !!!

Above mentioned version should be available on HENSA too.

>Phil H

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

1270. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.208.0009B03F@cfcsc.dnd.ca>
Source record: 157025

In article <DH9LID.34x.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk> dda@dcs.ed.ac.uk (David Ashcroft) writes:
- snip -
>The way forward is with UNIX workstations - none of your PC or Mac shite. For
>real
>power, good fast programs and the potetial for fucking great games - the Unix
>workstations are the way forward. Do not let UNIX scare you - in this day and
>age
>there are so many shells for UNIX that it need not be the scary monster that it
>was
>ten years ago - it offers an excellent environoment to work under.

to be sure, my *dead* platform is doing quite well :^)
... and running Linux on my Falcon no less!
still an excellant environononononment :^)
later.plus tard

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

1271. Re: ZIP vs LZH vs ZOO vs ARC vs...

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.210.0009FE7C@cfcsc.dnd.ca>
Source record: 157026

In article <hdDkB6f.mindbomb_bbs@delphi.com> Andy Maccallum <mindbomb_bbs@delphi.com>
writes:
>Don't have any reports, but for everyday use I always use STZip 2.6, never let
>me down yet... Personally I hate having to use ARC or LZH these days. Nothing
>against the programs, just seems ZIP is a lot more standard for bbs type
>operations.
>Andy
ZIP is standard for the PC world, SIT and CPT for the Macintosh world,
ARC, LZH, ZIP for the Atari world. I find most of my Atari files are LZH,
followed by ARC and ZIP.
It would depend on what sort of BBS you are conecting to. I connect mostly to
Atari BBS's, but even those PC BBS's I connect to, while having most of their
PC files in ZIP mode, still have most of their Atari files in LZH or ARC, as
well as ZIP.
later.plus tard

Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com===Qu&#xfffd;bec dit oui, Qu&#xfffd;bec dit non===

1272. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <475mg7$pgl@nyheter.chalmers.se>
Source record: 157027

In article <DHB5CA.4pz.0.staffin.dcs.ed.ac.uk@dcs.ed.ac.uk>,
David Ashcroft <dda> wrote:
>
>Sad person? Whose the one playing about with a toy computer? I wonder how
>many languages you can program in? Lets see how long your 100pound computer
>lasts!
>
Grow up, will you? I bet I program in at least as many languages as you do
and I use other systems than my Falcon every day. Still I want to use my
Falcon. Why? I use it in my job, it's fun to work with and it does the work
well.

One more thing: Please get a real newsreader and no toy...

/Christer

1273. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <474h6j$1n4@main.freenet.hamilton.on.ca>
Source record: 157028

David Ashcroft (dda@dcs.ed.ac.uk) wrote:
: Please take my advice, sell your ATARIs while you still may make some money - I mean
: you only have to look at the price they are going for and even the size of ST Format
~^

Sell my ST? Not a chance. 90% of my computer needs are Sequencing and patch editing and storage and editing samples from my midi sampler. My ST accomplishes all this inexpensively and efficiently.

Plus what would I get for my ST? Here in the part of Canada I live in you routinely see Monochrome 1040STs selling for $75 and colour for $100. I couldn't even buy a decent midi interface for another platform for what I'd get for my ST.

Plus, look at the size of the ST. Sometimes I play at clubs and need to use sequenced tracks in my live performance. My ST makes a perfect sequence file player. There are midi file "jukebox" programmes for it that will let me select songs from a playlist using the function keys so I don't even need to bring a monitor or a mouse.

What is the other 10% of my computer needs? Telecommunications, which FLASH v1.6 more than suffices. After that the remaining 2% is games. There are plenty of great games for the ST, but should I want more I've also got a PC for that (and to take care of what telecommunication tasks I can't adiquately handle on the ST which are very few).

I'm a musician first and foremost and the ST is the MOST efficient and economical system for my needs.

They can have my ST when they pry it from my cold dead fingers.

CRACKERS
(Use it 'til it's dust from hell!!!!)

1274. MOD files and such?

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9510310400072118 5@acpu.com>
Source record: 157029

EH> From: ehramm@dk3uz.hanse.de (Edmund H. Ramm) Subject: Re: MOD
EH> files and such?
>>laramary@eden.rutgers.edu (The Sub-genius)
EH> writes:

>> What are some of the better MOD players/creators out there? I
>> am not sure what to look for. I have a Mega STe with 4 megs.

EH> Have you tried PAULA? It's shareware and IMO rather nice. You
EH> find it on the Skyline-CD, among other sources.

When all I had was an ST, I found that Paula asked just a leetle too much of the cpu. After I got this TT, I tried Paula again and fell in love. But I suspect you need some serious horsepower to make Paula as happy on the ST as her namesake is on the Amiga with no(?) help from the cpu.

BTW, how does one create a MOD on the ST/TT? All I've ever done is collect them.

"The Poor Deluded Soul" - tderrick@acpu.com

... A feature is a bug with seniority.
___ Mountain Reader II - #00000077

1275. Nice text-file browser?

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9510310400082l186@acpu.com>
Source record: 157030

darmok@leland.Stanford.EDU (Philips Dilworth Patton) spake thusly:
PD> Anyone have recommendations
PD> for a nice text-file scanner-prg, either a useful replacement
PD> for the desktop Show Text (with scrollbar or ability to scroll
PD> in both dirs at least) or just a nice standalone program like
PD> the Multitos "Viewer.app"...anyone? anywhere? thanx

I am crazy about SuperView. It can be slightly flakey at times, but it replaces the ShowPrintCancel, loads files smokin' fast, scrolls both ways, searches, prints, hexdumps files, keeps several files in memory at once, displays Protext and WordWriter files readably, and about anything else one could want. Plays samples and shows Degas pix, too. It won't clip to the clipboard, at least in the version I have. The Protext display is the biggie, btw. All us Protext users should have SuperView, imho.
I was using SuperView on my ST, and moved it over to the TT when I got it. STFormat (Frank Charlton) didn't like it for Newdesk. In fact I like it better in Newdesk than in the ST. SuperView replaces the ShowPrintCancel nonsense in TOS 1, but must be used as a desktop app in Newdesk. So in Newdesk I have the choice of whether to use it or not. Double clicking gives me ShowPrintCancel, or I can drag the file over to Superview if I need its features. This either/or can be nice, especially if you want to do printing from PageStream disk files or the like. I got SuperView from an STInformer disk of the month about a year ago. I think the author is Norwegian.

DC Shower (that's Show-er, not a wet vertical bath) will hook into Universal Item Selector, IIRC. Might be a nice feature.

STInformer and others have spoken well of MasterBrowse, which I bought some time back; I don't like it as well as SuperView. But it will clip to the clipboard, which would be nice sometimes. Author is Michel Forget; look for MBB_49, I think.

Just my 2 cents... "The Poor Deluded Soul" - tderrick@acpu.com

... Falling asleep at the keyboard is called a head crash
___ Mountain Reader II - #00000077

1276. Atari MIDI-NET !

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: SUNIP073@KISPAN.RZ.UNI-KIEL.DE
Message-ID: <475nbr$ajg@infosrv.rz.uni-kiel.de>
Source record: 157031

Hi there !

I was wondering what programs there are for MIDI-connected Atari STs.
Could u PLEASE help me !
Of course I know MIDIMaze (2 and beta-version of 3), but there must be more
than that ! or not ?
BTW, I'm about to write a few programs that make use of the MIDI-net myself
!
(right after my exams now ...)

* Are there still people, who write MIDI-net-games, or at least WANT some
new ones ?

* What the hell is available anyway ???
(I would like to make a list of all "Midi-net-workable" stuff ...)

* And is there still somebody wroking on MIDIMaze 3 or was that project
given up ?

! please folks ! I need some answers !
(best per EMail -> <NIP73@rz.Uni-Kiel.d400.de>
... I'll send a follow-up myself if it's worth it ;)
Yours ,
SEGRATIS

-=-
Andreas ,,SEGRATIS'' Bunten -=-=- <NIP73@rz.Uni-Kiel.d400.de>

"Pride is all very well, but a sausage is a sausage."
(Terry Pratchett, Men At Arms)
-=-

1277. Re: * New XXX Web Site! Sex Sex Sex!!!

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <815130922snz@mbha.demon.co.uk>
Source record: 157032

```
>
> You think this is bad, So far in the months I've been sub'd to this
> news group there have been 5 at max spams. In the last group I was
> sub'd to every other message was a spam, now that _was_ bloody
> annoying.
>
> Nb. What sort of group is this ??? moderated ?
>
> Phil H

spam? spam? what is spam? :-)

--
dave

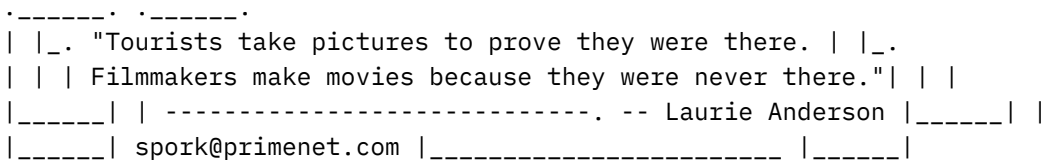
--------------------------------------------------------------------------------
- Wizzo -
--------------------------------------------------------------------------------
```

1278. Dungeon Master spells

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: spork@primenet.com
Message-ID: <spork-3110951809240001@ip180.phx.primenet.com>
Source record: 157033

I just bought Dungeon Master 2, and I'm looking for a list of spells from the first game. I can remember some of the essentials, like healing, fireballs, and dispell, but I haven't played it for a few years and need a refresher. :) If someone could post the spell list or e-mail it to me, I'd be eternally grateful... Thanks!!

spork@primenet.com


"Tourists take pictures to prove they were there.
Filmmakers make movies because they were never there."
-- Laurie Anderson
spork@primenet.com

1279. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-10-31 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951031115215.26211A-100000@planetx.bloomu.edu>
Source record: 157034

Date: 28 OCT 1995 03:33:25 GMT
From: Darek Mihocka <brasoft@coho.halcyon.com>
Newsgroups: comp.sys.atari.st
Subject: STonX and Atari ST Emulators (long)

I have read Darek's posting with explain his views, but as I read it
questions keep popping out.

>First of all, there are rules on the internet. Posting private email
>to a public newsgroup is generally considered to be bad manners, but
>since you've already shown a complete lack of morals or scruples, I can
>understand it coming from you.

It's true, bad things happen when you do this. But keep that in mind
when I mention the contradiction of statements.

>Now, the meat of the question. How are you a pirate. Well, if you read
>the licensing agreements on software, you will see that you are
>permitted to make backup copies of the software. However, you are
>licensed to use the backups on multiple computers. Whether software on
>disk or software in ROMs (such as TOS), the one copy one computer rule
>applies.
>
>Now, if to use STonX you ripped the TOS 2.06 ROMs out of your Mega STE,
>and then used something like an EPROM burner to dump the ROMs to a file,
>then yes, you are technically within the law. However, this is not how
>the STonX documentation tells you to do things. Instead, it tells you to
>use a utility that YOU provide to run on a functioning Atari computer to
>dump the ROMs to disk. Once you take that disk to your Unix box and run
>it, you now have two copies of the same software running on two
>machines. Thus your own documentation requires users to violate the one
>copy one machine rule.

Now, when I read the copyright licensing on a couple books that
included program disk(one of which is Microsoft), they said that you
may use the software on a single machine connected to a single
terminal. This may be either the ST or the single Unix workstation.
You are prohibited from using copyright software on the network. Nor
are you allowed to modify the software. You are also not allowed to
use it one more than one machine at the same time. So you better not
even use a null-modem connection to transfer the TOS image

>This is no different than if you and your buddy go to a computer store,
>buy one piece of software, make a copy, and then each go home with one
>copy of the software. We all agree that is piracy. Yet we conventiently
>ignore that in the case of STonX. Two people two machine, or one person

>two machines, same thing, because chances are the Mega STE that was used
>to dump the ROMs is being used by some other person.
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Chances are that one may actually buy the TOS ROMs and install it on one's own ST. Again, buying your own software and making a backup to use on another machine is legal as long as it's not modified, networked, or even someone else's copy.

>Why does Gemulator not violate the rule when we both know it copies the
>TOS ROMs from the card to the PC's memory for speed reasons? Because
>Gemulator a) runs the same copy of TOS on the same machine the ROMs are
>plugged into, thus doing the same thing that many popular "TOS patch"
>programs do on real Atari computers, and b) any attempt to remove the
>ROMs while Gemulator is running will result in a machine hang. Thus you
>don't violate any licenses. In fact, Atari U.S. gave their full blessing
>to this scheme over 3 years ago when I was first designing the
>Gemulator.
>
>What you don't have is any authorization from Atari to allow users to
>run multiple instances of their ROMs, and by today's definitions of what
>is piracy and what isn't, to require people to dump ROMs from an
>operating Atari computer is considered piracy.
>This is no different than if you and your buddy go to a computer store,
>buy one piece of software, make a copy, and then each go home with one
>copy of the software. We all agree that is piracy. Yet we conventiently
>ignore that in the case of STonX. Two people two machine, or one person
>two machines, same thing, because chances are the Mega STE that was used
>to dump the ROMs is being used by some other person.

Now, someone told me through e-mail that I should be able get copys of 8-bit cartridges to run on Xformer. The person even mentioned cracked files that I can download. But if I were to run say Donkey Kong on a 486, then I would copy the cartridge the I had bought already and somehow get it on the virtual disk file. And if I don't have the cart I want to copy, then I better buy the actual cart not the cracked file on the disk. And nobody else is ever going to get the game that's on the PC hard drive. Now, is this any different than using my own TOS from my own computer on Linux and not giving it to anyone else. Can this be a contradiction? Somebody had better come up with answers if we are going to use emulation on computers.

>The reason Gemulator requires a hardware card, the reason Magic Sac
>required a cartridge, the reason Spectre required a cartridge , the
>reason Janus requires a card, and the reason other emulators require
>hardware of some sorts is specifically to stay legal.

Actually, the cards also serve as means to provide special chips from the other computer that the main computer does not have. Some emulators are pure software like PC-Ditto and the Xformer programs with images of Atari OS ROMS. Even if there is a card for Linux on a 486, you still can't use it on a Sparc or a SGI workstation.

>As I asked you several months ago, what alternate method, legal method,
>do you have to allow your users to use your product. Your answer so far
>seems to be "none". You have no legal standing to distribute your
>product.

May MagiC be an alternitive? Remeber, you still will have to get a copy of it on the Unix box and not give it to anyone else or put it on network(provided you bought it yourself of course). Or why doesn't Atari put TOS 2.06 on DOS formated disks? They will still get paid for someone using it and at least you know it's the real TOS itself? (Or maybe Atari may be generous to put 8-bit games on virtual disk files on a CD-ROM, no? :)

Now, I don't plan on using STonX right now. I only wish to use Gemulator 4 because I want STe emulation. And I will also have to buy the TOS 2.06 chip as well. But if this product does not do as it claims and it's more trouble than it's worth, I may have to another emulator that does work right. Oh well, at least I would already have a TOS chip and nobody else gets it from me.

Eric Noss
a.k.a
Mr. Maddog

1280. Re: Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <47851p$duk_002@leeds.ac.uk>
Source record: 156903

In article <macdonald.204.0009E5AC@cfcsc.dnd.ca>,
macdonald@cfcsc.dnd.ca (Ken Macdonald) wrote:
>In article <macdonald.271.0002BB77@cfcsc.dnd.ca>
macdonald@cfcsc.dnd.ca (Ken Macdonald) writes:
>>In article <814622272_OASIS_@ajrose.demon.co.uk>
ajrose@ajrose.demon.co.uk
>>(Andrew Rose) writes:
etc,etc,etc.

Mine came yesterday: 31/10/95 Issue 7 November '95
It's a good read. Plenty of technical info, especially Paul Rossiter's
series. Not so much that he'll go out of business, mind :-)

They have announced a couple of shows to be held in UK.
1. Sat. 9th December '95 @National Motorcycle Museum next to the
N.E.C. Birmingham
2. Sun 10th December '95 @Marlborough Hotel, Bloomsbury St.London WC1
Both 10:00 til 17:00
There is a list of regional representatives (sic) who will try to
co-ordinate people willing to car-share or minibus-share.
These are: Phineas Pope at Merlin (Gloucester) Tel 01452 770133
Brian Stanton Tel 01292 313497
Denesh Bhabuta Tel 0161 796 5864
George Nash Tel 01207 500414
This sounds a good idea, I will be going to the Birmingham event
from Leeds. Any one else going from West Yorkshire? email address
below.
BTW Issue 7 has a double page spread about HENSA with access times.
That at least offers a possible explanation for "Unhandled exception
error.Application will now terminate" messages that I have had in
Mosaic. That, or it's a regular Windoze SNAFU ;-)

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician

My employer's opinions about Windoze are not necessarily mine
and vice-versa

1281. Re: c++

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: whylesc <whylesc@btlip03.bt.co.uk>
Message-ID: <477gi7$fd5@pheidippides.axion.bt.co.uk>
Source record: 156904

There's a GNU C++ compiler but I doubt it will run from floppy.

It isn't a case of just 'butchering' your Lattice C libraries.
C++ used to be compiled by using a preprocessor that converted it all to
plain C, but I have never heard of one for Atari.

Write one:-)

((:) |_ | |\| whyles

1282. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: t94patsa@ida.liu.se
Message-ID: <t94patsa.815237552@news>
Source record: 156905

I've been using Unix workstations since '91 but I still enjoy my old
Atari at home. Who are you to decide when I should give it up? I prefer
to make that decision myself, thankyou very much kind sir.

I know very well that the ST or even the Falcon isn't the latest in tech-
nology but that doesn't keep me from using it as long as it delivers what
I want from it so go ahead and mind your own business and leave us alone.
--

Patrik Sanfridsson Linkoping Institute of Technology, Sweden
t94patsa@und.ida.liu.se URL: http://www-und.ida.liu.se/~t94patsa/

1283. Re: HP DeskJet 850

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DHDn1A.E4I@tron.bwi.wec.com>
Source record: 156906

In article <472gh1$lgc@josie.abo.fi>, thietavu@news.abo.fi says...
>
>Does this very impressive printer need a special driver, or is e.g.
>DeskJet 550C -driver usable?
>
>How, generally, can one use those new HP color inkjets on Atari,
>and especially under NVDI 3?
>
>Any drivers available?
>
>Greetings,
>Tommi

HP has a quantity of support phone numbers as well as a faxback service for almost any question you may have.... however, you should know that they have yet to release an update to their HP500 Series PCL Commands document. This paper lists the printer commands so that you can build the needed data into your own driver. The kicker is they have not documented the enhancement commands for the 600 series printers.

In a nutshell, the 500 & 550 drivers will still function with your new 600/660 printer.... but you may not be using the higher resolution (for text) until you manage to enhance your driver(s).

(I have already tried to do this with my Calamus software on my Atari platform and have called to HP several times. If I manage success to obtain this information I will be glad to share it here.)

1284. English docs for Hermes/U-Point Lite

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <DHDKz6.K1v@freenet.carleton.ca>
Source record: 156907

Does anyone have a completely translated documentation for the above
German software packages or can tell me where to FTP them from.

Thanks

L8r :)
--
Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 4/85M 1040 STe
o My opinion has been held over from a previous life. 64 bit Jaguar

1285. deoding files

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: jo.hau@magnet.at
Message-ID: <54984702.1491670@magnet.at>
Source record: 156908

Kann mir jemand helfen?
ch habe eine mail mit folgender Verschluesselung bekommen:
--Boundary (ID sTit+peXIRDtW0WPDcaB8Q)
ontent-type: APPLICATION/OCTET-STREAM; NAME=fb-95-3.txt
ontent-description: 10/27/95
ontent-transfer-encoding: BASE64
mit UUDECODE laesst sich der dann folgende Text nicht konvertieren.
a ich einen Atari benuetze hilft mir WINCODE auch nicht weiter.
elp!! Der Brief ist ziemlich wichtig fuer mich.
Fuer Hilfe jeder Art bin ich dankbar
:-(-----> :-)

1286. Re: CAB/STIK delay question

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <815220310snz@mbha.demon.co.uk>
Source record: 156909

In article <815176434_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk "Andrew Rose" writes:

> Has anyone got any idea why when halfway through downloading WWW
> sites, CAB/STIK sometimes stops and send approx 45 seconds worth of
> data the other way (usually the display reads Revceive Data 0 bytes).
>
> Can BT refund the phone bill for this? :-)

I've had this as well. Also STIK/CAB reports errors in a large number of
files. Could this be a timing out problem?

--
dave

- Wizzo -

1287. SWAP JAD/HD

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: stosser@neon
Message-ID: <4784bl$5ci@neon.airtime.co.uk>
Source record: 156910

Having to re-advertise due to time waster, ie: me:(

I will give YOU my Jaguar Console + Cybermorph game,

You give me ANY size Hard Drive that is all there, ie: it will
plug into the back of my 1.62 STE and be ready to use, no extra
leads to buy or anything,

Would prefer to swap with uk owner for delivery and backup reasons:)

If interested then.....stosser@airtime.co.uk

Cheers........!ynoT

1288. Four Cell

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <0fe_9511020152@genesplicer.org>
Source record: 156911

I have the following hardware for sale:

Atari 520ST with 2.5 megs of RAM, TOS 1.2 and SF314 floppy ... $125 obo
U.S. Robotics 14.4k HST Dual Standard modem ..... 75 obo
Atari mouse (brand new) 20
Atari Mouse (slightly used) 15
Practical Solutions Monitor Master 15
Practical Solutions Mouse Master 15
StarFighter joysticks (2 each) 10

And the following software (all include original disks and manuals):

CodeHead Utilities .....$ 10
Degas Elite 10
DeskJet Utilities Pak 10
G+Plus GDOS replacement 10
MultiTOS 25
Pac-Mania 10
STipple Image File Viewer 10
STyle Image Manipulator 10
Tempus II text editor 15

Prices do not include shipping. Prepaid or COD only.

Package deals available upon request.

* LED v1.31 * Freq ATARINET @ 1:209/745 and increase your Atari knowledge!

1289. Re: KOBOLD MULTITASK ??

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DHDJxv.6y9@cf.ac.uk>
Source record: 156912

I also think you need MagiC 3 as that allows DMA multitasking. You can then get on with disk formatting whilst running other programs.

Simon

1290. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951101102240.26993C-100000@planetx.bloomu.edu>
Source record: 156913

> In a day where computing power is unbelievably fast - faster than it
> need be some argue - the old girl just doesnt cut the grade. I was a
> staunch defender of Atari - but I came to realise that we just have to
> move on...

You can still use the ST for major tasks like word processing and
e-mailing. The ST does all I need right now, I only have to get a PC
because my courses work with PC-specific languages. But I'm still going
to keep my GEM applications. Come on, if you think you need a $2500
120MHz computer with a large hard drive and memory just to type a letter
then you are a sap. I wrote many term papers on a Protext demo I got of
a coverdisk, the only thing missing is the spell check.

> The way forward is with UNIX workstations - none of your PC or Mac shite.
> For real power, good fast programs and the potetial for f***ing great
> games - the Unix workstations are the way forward. Do not let UNIX scare
> you - in this day and age there are so many shells for UNIX that it
> need not be the scary monster that it was ten years ago - it offers an
> excellent environoment to work under.

Now this what ticks me off, at least Atari users are the nicest and most
helpful of anyone in the computer world. It's these snot nose Unix users
who think that their crap smells like roses. If you guys are so good
then why does the Unix servers I use over the modem break down half the
time? Besides, Unix is only true good for true Internet connections.
It's no less a niche computer than the ST. BTW, it would be nice to have
a shell for my college Unix account.

> Please take my advice, sell your ATARIs while you still may make some
> money - I mean you only have to look at the price they are going for and

Maybe people are better off buying $400 computers for simpler things, not
these high-end Unix stations only the rich can afford(more Unix elitism)

> even the size of ST Format all f***ing 2 pages (exaggeration)..
^^

Must you flaunt your lack of common sense? You lost your right for
a proper debate.

[The higher the *'s above, the higher the ignorance of the poster]

> May she rest in Peace........the ST is dead....

Right, you'll probably download STonX on your fancy gear and try to
impress other geeks how you got an ancient Unix mainframe to emulate a
68K based 8Mhz computer.

Eric Noss

a.k.a

Mr. Maddog

(Use the Internet for the common good, not for your pimping)

1291. Re: What kind of hard drive on Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951101100301.26993A-100000@planetx.bloomu.edu>
Source record: 156914

On 28 Oct 1995, Damir Kaknjo wrote:

> I am looking to buy a hard drive for Atari ST. Now, what kind it must be?
>
> IDE, SCSI, or some other?
>
> I am asking this becouse somebody wants to sell me an IDE hard disk, and I
> dont know would it work on Atari.
>
>

You can only use SCSI drives for the ST. You'll also need an adaptor
like ICD Link. Here's a good rule, if you can plug a hard drive into a
Mac you can use it on the ST.

BTW, you can only use IDE for the Falcons and there is a board in Germany
that will let you use IDE drives.

Eric Noss
a.k.a
Mr. Maddog

1292. Re: Emacs 18.57 dump failure

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: Daniel Eriksson <eradaer@gaera.ericsson.se>
Message-ID: <4781hr$dfk@erinews.ericsson.se>
Source record: 157035
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

jmf@informatik.uni-koblenz.de (Jens Felderhoff) wrote:
>Recently I tried to install Emacs 18.57 from the 1857bin-d2.zoo archive.
>I followed the instructions to construct a dumped version from the raw
>temacs file from the ReadMe-file verbatim, but when the 1st and 2d
>dump were to be dumped to emacs.ttp, dumpfix complained that the
>basepage addresses must be different.
>
>What went wrong? Can I change anything when invoking dumpemac.ttp?

Did you follow the README _exactly_? Somehow I think you missed
the part where you are supposed to start another shell or do
some other thing. The problem is that temacs MUST be loaded at
a different address the second time so that dumpemacs can
determin what addresses needs to be relocated. Somehow you managed
to start temacs from the exact same address two times in a row.
If you had followed the README and started a shell this wouldn't
have happened. If this isn't in the manual then you should blame
the guy writing the README... :-)

Personally I'm running emacs 19.29 on my MiNT-box! ;-)

--
Daniel Eriksson, Test Engineer, /// Ericsson Radio Systems
Email: daniel@icon.pp.se, eradaer@gaera.ericsson.se
Phone: +46 26 516024 (home), +46 26 159232 (work)
Peacekeeping - It's not a job for soldiers, but only soldiers can do it.

1293. Re: UK: channel 5 - implications?

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Nov1.130036.432@genrad.co.uk>
Source record: 157036
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <DHA0J5.LA6@cix.compulink.co.uk>,
bobculve@cix.compulink.co.uk ("Robert Culverston") writes:

>>No, because you disconnect the aerial and/or video before plugging
>>in the computer.
>
>It depends on how close to the transmitter (field strength) you are.
>That short length of co-ax from the computer to the telly will act as an
>aerial and will cause interference.

Only if you're watching channel 5 while operating your computer.

>The vacant channel is already used by Heathrow Airport Radar.

That should be interesting!

>Money grabbing bastard government :-(

Yeah.

paul

1294. Re: Atari Buy/Sell group?

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DHD9K4.F1o@eskimo.com>
Source record: 157037

I think that beginning the subject line with 'FS' would stand out remarkably well. The only problem I have with For Sale stuff in here is the repeat ads with new lower prices that I see once a week. The rest of the ads I read with interest.

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

1295. Re: FDZT Key

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <477tua$kq4@preeda.internex.net.au>
Source record: 157038

: No it's not...It was created specifically to be a PD key by the author
:
: I was and am still in the FTN network echo the author of FZT supported the
: product in when the key was released.
:
: Please get your facts right.

Ok, the facts eh?

1. As at November 5 1993 BEN VAN BOKKUM the U.K. & EUROPEAN distributor for FzDt was still accepting registrations for the key (I know cos' thats when i collected mine from his bbs).

2. If you look at the so called "PD" key, it was made by the M.C.A., they are a well known cracking crew emanating (AFAIK) out of Holland.

3. Aaron Hopkins quit out the Atari Scene because of the fact (and this has been broadcast often on the net over the last 18 months) that a cracked key was circulating the world. Which is obviously this one. I dont see his name when the key is installed.

4. If you have been reading this newsgroup for the last 18 months, you would have seen the large number of complaints from people who were ripped off by Hopkins because he did not send them any keys. You reckon he's been supporting the product? The last version of FZDT was released July 6th 1992.

When did AARON HOPKINS release this key? Why did he not advise all the people who had sent him money from all over the world that he was not supporting the program anymore? Why is it that the U.K./European distributor as late as the end of last year was still taking registrations (according reports made to me)? Perhaps you can give me and others the answer seeing you seem to have a hotline to the man himself!


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1296. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4782js$4n4@cc.tut.fi>
Source record: 157039

Darek Mihocka (brasoft@coho.halcyon.com) wrote:

: the licensing agreements on software, you will see that you are
: permitted to make backup copies of the software. However, you are
: licensed to use ONE copy of the software on ONE computer. You are not
: licensed to make backup copies to give to your buddies, nor are you
: licensed to use the backups on multiple computers. Whether software on
: disk or software in ROMs (such as TOS), the one copy one computer rule
: applies.

: Now, if to use STonX you ripped the TOS 2.06 ROMs out of your Mega STE,
: and then used something like an EPROM burner to dump the ROMs to a file,
: then yes, you are technically within the law. However, this is not how
: the STonX documentation tells you to do things. Instead, it tells you to
: use a utility that YOU provide to run on a functioning Atari computer to
: dump the ROMs to disk. Once you take that disk to your Unix box and run
: it, you now have two copies of the same software running on two
: machines. Thus your own documentation requires users to violate the one
: copy one machine rule.

As you seem to so keen on nitpicking...

The documentation requires nothing. It just states one method
which happens to be on the fringes of copyright law. That in
itself is legal and can be easily corrected now that you have
pointed it out. Your noticification of the fact could be classed
as bad manners though.

: This is no different than if you and your buddy go to a computer store,
: buy one piece of software, make a copy, and then each go home with one
: copy of the software. We all agree that is piracy. Yet we conventiently
: ignore that in the case of STonX. Two people two machine, or one person
: two machines, same thing, because chances are the Mega STE that was used
: to dump the ROMs is being used by some other person.

I would imagine it to be within copyright laws if the people destroy
their ROMs after they have copied it on disk. At least some of the
people interested in STonX would get well along without their old
(and obsolete STs) when they get STonX running on their own unixbox.

: ROMs while Gemulator is running will result in a machine hang. Thus you
: don't violate any licenses. In fact, Atari U.S. gave their full blessing
: to this scheme over 3 years ago when I was first designing the
: Gemulator.

Funny that you speak so much about this although most atari users
are outside the US. Did you inspect the european copyright laws

before making yourself silly by shrieking 'pirates'?

: What you don't have is any authorization from Atari to allow users to
: run multiple instances of their ROMs, and by today's definitions of what
: is piracy and what isn't, to require people to dump ROMs from an
: operating Atari computer is considered piracy.

I doubt whether anybody besides you gives a **** whether users
make 'illegal' copies of their _OWN_ ROMs for their _OWN_ use.
As there are no alternatives for emulating Ataris on unix platforms,
this discussion is somewhat abstract (who has lost / gained and
what?). After all, computer companies (and users with genuine
looking fakes) have 'real' piracy problems...

: It's a further black eye to the Atari community that many of the users
: in this newsgroup are blatantly discussing how they pirated their TOS
: ROMs. This is not something that looks good for the Atari community,
: will not attract new developers or keep existing developers around much
: longer, and it certainly doesn't help the few remaining Atari dealers
: around to stay in business when an amoral developer such as yourself
: chooses to do what you are doing.

<FLAME>
Are you collecting brownie points or what?
</FLAME>

I fail to see why new Atari software developers wouldn't take a new
Atari platform positively? All that is now needed is someone selling
legal ROMs as a file.

: Since you chose not to discuss this with me in private email as we were,
: I am explaining my position in public. The fact that many of the users
: of this newsgrooup don't agree with what I'm saying doesn't surprise me

That wouldn't have anything to do with how 'objectively' you'll
presented your case, wouldn't it?

: since my straight-to-the-point attitude doesn't go over as well as the
: sugar coated messages other developers post, but it doesn't make your
: product any more legal.

If you have had half sense, you would have _first checked your
facts_ and then informed STonX authors to correct the copyright
infringing part of the STonX documentation.

- Eero

1297. Re: Beginner Alert!

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: rlwonk@oanet.com
Message-ID: <47821g$19c@hermes.oanet.com>
Source record: 157040
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

In article <46lrb9$sih@cpca3.uea.ac.uk>, Somebody Else <who@uea.ac.uk> says:
>
> I'm wondering if anybody can help me? I'm considering a
>simple AtariST/Cubase setup for home music demos. I've used
>this configuration in an 8-track studio with good results
>but I'm very limited with my own options - i.e. I'm pretty
>broke.
>
> I'll be getting a secondhand Atari, the Cubase s/w and
>I've already got suitable monitoring and synth. The problem is
>that I'll be needing tape audio too and all I've got if a very
>old Fostex 4-track. Now then, I can't afford a Cubase Audio
>setup, digital recording, 8-track etc., so I'm going to be very
>limited initially.
>
> Now this is where you lot can help me out:
>
>1. What ST do you recommend? They're all pretty cheap second
> hand. I don't mind fiddling about with one 3.5 drive, so
> should it be 520 or 1040?
>1040
>2. I'm soon going to be fed up with arranging on Cubase and
> then dumping onto the Fostex for the analogue stuff, so
> I'll be hoping to sync the 2 together as soon as I can
> afford it. Recommendations on syncing please.... I've used
> SMPTE a little but how expensive in the clock/generator?
> What's a sync box? How much is that? Help.....
>Use a Midi Syncman - new about 100 bucks
>3. What ancillaries will I need, MIDI cables etc.? Will I have
> to get a MIDI interface for the ST to connect with the synth?
> Does the ST already come with one?
>The ST has midi ports - all you need is cables. A note of caution - if you are hooking up to several synths, you may want to get a midi thru box. A common problem with several instruments hooked up via midi is what is called midi delay.
>Any comments more than welcome. Please remember that I'm new to
>all of this and I only want to initially set up VERY CHEAPLY. So
>all the expensive gear can be forgotten about.
>
>PLEASE POST REPLIES AND DON'T EMAIL - I've only got newsgroup
>access. Many thanks in advance - I'm looking forward to all this..
>
>Stevie.
>

1298. Re: Beginner Alert!

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: rlwonk@oanet.com
Message-ID: <4782bj$19c@hermes.oanet.com>
Source record: 157041
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

In article <46lrb9$sih@cpca3.uea.ac.uk>, Somebody Else <who@uea.ac.uk> says:
>
> I'm wondering if anybody can help me? I'm considering a
>simple AtariST/Cubase setup for home music demos. I've used
>this configuration in an 8-track studio with good results
>but I'm very limited with my own options - i.e. I'm pretty
>broke.
>Use Artari 1040 ST
> I'll be getting a secondhand Atari, the Cubase s/w and
>I've already got suitable monitoring and synth. The problem is
>that I'll be needing tape audio too and all I've got if a very
>old Fostex 4-track. Now then, I can't afford a Cubase Audio
>setup, digital recording, 8-track etc., so I'm going to be very
>limited initially.
>
> Now this is where you lot can help me out:
>
>1. What ST do you recommend? They're all pretty cheap second
> hand. I don't mind fiddling about with one 3.5 drive, so
> should it be 520 or 1040?
>
>2. I'm soon going to be fed up with arranging on Cubase and
> then dumping onto the Fostex for the analogue stuff, so
> I'll be hoping to sync the 2 together as soon as I can
> afford it. Recommendations on syncing please.... I've used
> SMPTE a little but how expensive in the clock/generator?
> What's a sync box? How much is that? Help.....
>
>3. What ancillaries will I need, MIDI cables etc.? Will I have
> to get a MIDI interface for the ST to connect with the synth?
> Does the ST already come with one?
>
>Any comments more than welcome. Please remember that I'm new to
>all of this and I only want to initially set up VERY CHEAPLY. So
>all the expensive gear can be forgotten about.
>
>PLEASE POST REPLIES AND DON'T EMAIL - I've only got newsgroup
>access. Many thanks in advance - I'm looking forward to all this..
>
>Stevie.
>

1299. Newsgroups?

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: stosser@neon
Message-ID: <47847e$5ci@neon.airtime.co.uk>
Source record: 157042

I now take the following ATARI related newsgroups, As I have an
STFM, STE, MEGASTE, and the Jag console and my interests are
everything ATARI then could anyone tell me of any more newsgroups
I could subscribe to??
Are there any decent mailing lists, I tried the Jaguar mailing
list that accepted me but has never sent anything out, CAIN and
AEOL dont seem to like sending me anything either :(, other
mailing lists get through though?,
So any advice on other decent mailing lists with correct
procedures to join please:), or any other newsgroups, many thanks,

comp.sys.atari.advocacy Attacking and defending Atari comp
comp.sys.atari.announce Atari related hard/software announ
comp.sys.atari.programmer Programming on the Atari computer.
comp.sys.atari.st Discussion about 16 bit Atari micr
comp.sys.atari.st.tech Technical discussions of Atari ST
comp.sources.atari.st Source code-only postings for the
comp.binaries.atari.st Binary-only postings for the Atari
alt.atari-jaguar.discussion As opposed to simply alt.atari.jag
alt.binaries.warez.atari
rec.games.video.atari.......just got this one :)

Cheers.........!ynoT

Tony Greenwood: :irc=<stosser>
++
+ Stosser Diskzine founder and programmer issues 1-25 to Nov 1995 +
+ Author and Keeper of the STOS FAQ from September 1995 onwards +
+ Author STOS Masterclass tutorial series for ST Format Issu'71,72 +
+ Sponser/Keeper STOS Forever on Ad-Lib BBS (0191) 370 2659 +
+ Supplier to STOS page at http://www.mcc.ac.uk/~dlms/atari.html +
+ Commercial,Shareware and Freeware STOS programmer,(Current/Live) +
+ Official programmer for Stosser software <stosser@airtime.co.uk> +
++

1300. Re: Laser Printer Smearing

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DHDoG6.JpL@cix.compulink.co.uk>
Source record: 157043

>Calling all SLM users... I recently changed the toner
>in my 804 (the first time I've ever had to do it in about
>8 years of use, so obviously this is not a heavily used
>printer!). Almost immediately, it started having problems
>printing.
Did you mix the toner, by tipping it from side to side several times?
Judging by how long you've had it, I'd do it about 10 times to get it evenly
distributed.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

1301. Re: MEMORY FRAGMENTATION ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: e80097@pbhrzx.uni-paderborn.de
Message-ID: <478ern$l4@news.uni-paderborn.de>
Source record: 157044

In article <10311995.181619@empyr.dircon.co.uk>,
Kevan Winch <kevan@empyr.dircon.co.uk> wrote:

>I recently read something about memory fragmentation, and that any
>application can only use the memory in the largest free block.
>
>Is this true ?

Yes.

>Can I 'fix' this problem ?

Reboot you Atari, that's the only way.

Ciao, Dirk

1302. Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <5749_hsideras@mettav.demon.co.uk>
Source record: 157045

Hi kula, on 30 Oct 95 you wrote to All:

k> Organization: America Online, Inc. (1-800-827-6364)
k>
k> Someone sent it once, and I thought I captured it... I thought wrong!
k> I've scoured many different FTP sites and cannot locate it at all. So
k> if anyone has access to the PD Key for FZDT, I would really appreciate
k> being able to get it! (Direct mail on AOL would be best, since everyone
k> else who needed it already has it, or so it seems.) :)

I grabbed this key earlier. It was made by M.C.A. Who is that?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

** Do you want Celery with that? **
-= I'm going to buy just one more thing for my computer,
and then I'll give it a rest for a while. :~) =-
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1303. *****WANTED 4 x 1Mb SIMMS for Atari STe *******

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: Simon Early <etlsney@etlxdmx.ericsson.se>
Message-ID: <477mhm$6i7@erinews.ericsson.se>
Source record: 157046
Cross-posted to: uk.forsale,comp.sys.atari.st,comp.sys.atari.st.tech

```
--

AS header, 4x 1Mb Simms for Atari STe wanted.

replies to e-mail direct, please!

Simon./

_____________________________________________________________________
Beatnixx Productions , Brighton. dial international code, then...
|
mobile-> +44 5859 42892 | studio-> +44 1273 561023
Head office-> +44 1444 231668 | e-mail-> etlsney@etlxdmx.ericsson.se
_____________________________________________________________________
```

1304. re: wtb: monitor switch for st

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.951101103603.3686A-100000@humpback>
Source record: 157047

On Tue, 31 Oct 1995, Phil Hough wrote:

Lot of stuff deleted

> BTW: I bought my monitor switch things from First Computers, I don't
> know if they still do them, in fact I don't know if they even sell ST
> stuff anymore, you could give them a try though
>

As far as I know they still sell some stuff. If you do order a switch box
from them, make sure you ask them to send it in a box. The first two I
got from them had either the switch broken, as in it twisted round and
round, or completely broken off. Never had any problems actually getting
it replaced, just the frustration of the wait.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

1305. Atari & CD Rom Drive?

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: Gerhard Schmid <schmidgd@minnie.informatik.uni-stuttgart.de>
Message-ID: <478rd3$2ju@zdi.informatik.uni-stuttgart.de>
Source record: 157048

I want to use a CD-ROM (NEC CDR-35D) with my Falcon.
What can I do??

Thanks for your Help

Gerhard

1306. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <477gta$gg2@news.iesd.auc.dk>
Source record: 157049

> May she rest in Peace........the ST is dead....

The ST - maybe.

The other models - not yet, definitly not yet!

Keep Cool and Flying...

ChainXOR...

1307. HAS ANYONE GOT A SPARE ST POWER PACK.

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: nicolson@bbcnc.org.uk
Message-ID: <477vt2$2q5@auntie.bbcnc.org.uk>
Source record: 157050

Could Someone please help me.

I need a power unit for a 1040STE.
will pay a decent price for it.

PHONE (01851) 710574
Or E-Mail Nicolson@bbcnc.org.uk

Look forward to your reply......
Steve of HoloGenics

1308. HELP!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: aj217@FreeNet.Carleton.CA
Message-ID: <DHDHJ2.GC3@freenet.carleton.ca>
Source record: 157051

Hi. I have an unusual problem that has confounded me for two weeks now.

I had just reformatted my hard drive, sh204. no problem. 20 megs of empty space to play with.

Then, for no reason whatsoever, i get an error message, saying that something or other has hung, etc etc system will reboot.

then i get the "system cannot find logical drive 'c' as in the place that holds the 'boot from hard disk' command info upon power up.

fine. i try to reinstall AHDI drive c. nothing. 'drive doesn't exist'

so i reach out and touch it, its still there. i turn everything off, and start over. start the hard drive, wait, turn on atari(its a 520 with 4meg ram) and nothing. 'device 0 not responding' and the system just continually reboots.

so i forget the hd for now and use my floppy. i try to install drive c from the install disk drive selector, then drive d, then access by clicking and using open and i get that drive doesn't exist please change etc etc etc .. .

if there's anyone who has solved this problem and can help me it would be greatly appreciated.

other than just giving up on it and buying IBM . .shudder .. .or amac . .shudder.
--
"there are no losers in amateur sports." Mark Templeton
"Look out, HES GOT A SWORD! . . . .you idiot... WE'VE ALL GOT SWORDS!"
"..stood here before inside the pouring rain with the world turning circles running round my brain, because i always thought you would end this reign"

1309. Re: ST Emulation issues

Newsgroup: comp.sys.atari.st
Date: 1995-11-01 00:00:00 UTC
From: rost@nutshell
Message-ID: <ROST.95Nov1131501@nutshell>
Source record: 157052

In article <Pine.SUN.3.91.951027181736.9905C-100000@planetx.bloomu.edu> Eric Noss <enoss@planetx.bloomu.edu> writes:

> - Can you copy porgrams for the sole purpose using them on the
> emulating machine? There's controversy with Darek's postings as far
> as the use of a TOS image on STonX.

As an ST user who also owns Macs and as the owner of copy-protected ST software from companies long since bankrupt, I say who gives a sh*t about moral or legal issues. Copy it.

That ST is going to die some day, you're not going to be able to get it fixed, so if you can keep on running the software with an emulator on another platform, go for it.
--

Brian Rost
Ascom Nexion
rost@nexen.com

****

The creator has a master plan, peace and harmony for every man!

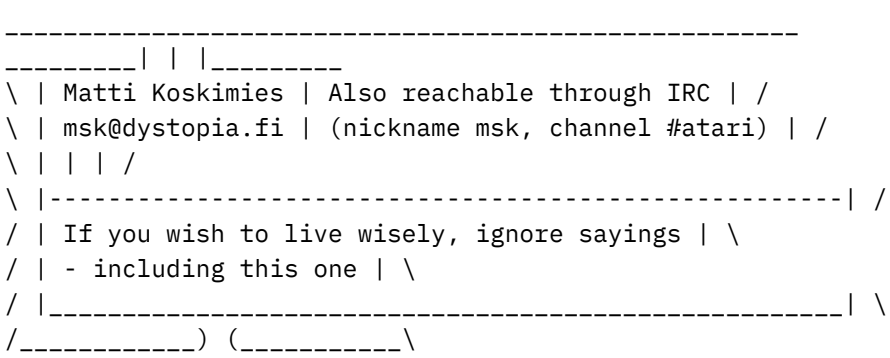
****

1310. IBM Proprinter 24pin for Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: msk@dystopia.fi
Message-ID: <47aern$2tc@katiska.clinet.fi>
Source record: 156853

...still looking for an IBM Proprinter 24pin driver for Calamus SL ...
please, if you have one, could you email it to me attached, or alternatively,
could you tell me from where to get it? ... AFAIK it should be PD ...
thanks for your help

--


Matti Koskimies | Also reachable through IRC |
msk@dystopia.fi | (nickname msk, channel #atari) |
If you wish to live wisely, ignore sayings |
- including this one |

1311. Re: HELP!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DHF4vx.1sC@eskimo.com>
Source record: 156854

You need to reboot the drive manually from disk using the ahdi.prg. After the drive has booted you re-install a bootable sector in drive c and all should be well.

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

1312. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <47a68d$red@hpscit.sc.hp.com>
Source record: 156855

Oliver Steinmeier (ostein@Xenon.Stanford.EDU) wrote:
: Dear God of Gemulator,
[etc etc]

While I do understand why Darek gets a lot of heat here, I wonder if it's worth the hassle. He might not even be listening. I mean, he never posted anything in this newsgroup in the course of this discussion; Martin just quoted a private e-mail discussion to start this. What's the point in attacking Darek if he cannot defend himself?

--clausb@bbn.hp.com----------
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

1313. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHFuM9.E1G@cix.compulink.co.uk>
Source record: 156856

In message <815219816snz@mbha.demon.co.uk>, dave@mbha.demon.co.uk said:

> Imperial College) <sigh>. The only reason I have kept the TT so long
> is I only brought it last year (mistake, should have brought a Mac

I too only bought my TT last year (and it cost a fair bit). However I don't regret buying it. The only compromise I made was to buy a 486 as well! ;-) The TT is because I wanted one, the 486 because they are useful.

> or PowerMac to run MagicMac on), and the fact that there is still

The 1st generation Powermacs are going to be outdated sooner or later. I looked very hard at buying one myself - but as I had no need for a Mac, the peripheral advantages of a PowerMac didn't add up so much. True a 486 is boring - but its cheap - and I expect my TT/486 combo to do me well until there are some *decent* replacements for this generation of computers.

:-)

Roland.

@CiX

1314. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951102112948.13281C-100000@planetx.bloomu.edu>
Source record: 156857

On 30 Oct 1995, Gaven Miller wrote:

> > > Amstrad produced a PC that ran GEM in the UK years back. I think it was
> > > for an AT, or maybe a 286. It might be worth checking that out.
>
> [pedant mode on]
> AT = 286
> [pedant mode off]
>
> > Why ? A 286 is very slow.
> Agreed.
>
> I can recall that Amstrad produced the PC1512 and PC1640 IBM PC-XT clones
> (wow! an 8086 CPU! with 512 or 640k of RAM! super-WOW!)
>
> From what I can recall, they didn't carry GEM on the AT models they
> produced (at least not those that were on sale here in NZ around 1987-ish)

I've seen an ad in an old Compute magazine (1987) were they did show an
Amstrad PC running a GEM program. This had made me thought, "Wow, a PC
can have the same front-end interface has the ST, that's cool."

True, AT's are so obsolete that it makes more since to keep a Yugo than
to keep an AT. But(theorically), the new 486's and Pentium's offer blunt
brute speed for all Intel-based applications. In reality, something
might cock it up :)

Eric Noss

a.k.a

Mr. Maddog

1315. Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: no@email.com
Message-ID: <47biki$pn6@newsie.wis.com>
Source record: 156915
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Hi... I'm too shy to tell you my name like this but if you are interested in meeting me I would love to here from you. Let me tell you a little about myself... I am a blonde haired green eyed woman (in my sexual prime!) looking to meet a man and to have a good time...

Give me a call at (809) 474 - 6470 and ask for "Cathy."

1316. Re: ST Emulation issues

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <47an41$94@pacifier.com>
Source record: 156916

Alfred,

h > the best is to use a better emulator, such as janus, which
h > (for example), gives you ten times the graphics performance
h > the GEMULATOR has.

Do you know of a site on the web that has more information on the Janus emulator? I hear a lot of references about Janus, but have not been able to find any information on it.

I've already tried Gemulator, and while it was compatible with just about everything I tried running, it felt rather sluggish in actual operation.

Still searching for a good ST emulator...

Anthony Watson
awatson@pacifier.com

___ Mountain Reader II - #AUTHOR 1

1317. Re: HP DeskJet 850

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <47a0m2$cpk@josie.abo.fi>
Source record: 156917

Daniel W McAndrew (mcandrew.d.w@NORT.BWI.WEC.COM) wrote:
: In article <472gh1$lgc@josie.abo.fi>, thietavu@news.abo.fi says...
: >
: >Does this very impressive printer need a special driver, or is e.g.
: >DeskJet 550C -driver usable?
: >
: >How, generally, can one use those new HP color inkjets on Atari,
: >and especially under NVDI 3?
: >
: >Any drivers available?
:
: HP has a quantity of support phone numbers as well as a faxback service
: for almost any question you may have.... however, you should know that
: they have yet to release an update to their HP500 Series PCL Commands
: document. This paper lists the printer commands so that you can build the
: needed data into your own driver. The kicker is they have not documented
: the enhancement commands for the 600 series printers.
:
: In a nutshell, the 500 & 550 drivers will still function with your new
: 600/660 printer.... but you may not be using the higher resolution (for
: text) until you manage to enhance your driver(s).
:
: (I have already tried to do this with my Calamus software on my Atari
: platform and have called to HP several times. If I manage success to
: obtain this information I will be glad to share it here.)

Please, do =-) ! Because HP inkjets are good printers IMHO, and
very interesting alternatives for many Calamus-, DA's Layout-, etc
-users.

Did I understand this correctly: HP develops their PC- and Mac-drivers
themselves and gives out no documentation for others? This would be
a disaster for Amiga-, Atari- and Acorn-users using new HP printers..
=(Soon we'll probably see great new printers that ONLY understand
the Holy Windows -environment...

Shit (sorry).

Greetings,
Tommi

1318. Where can I find info on enhancedGEM ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: Horst Ehmke <ehmke>
Message-ID: <479svr$nao@mars.darmstadt.gmd.de>
Source record: 156918

Hi!
My son owns a MegaST and does some programming. He asked me to find
out via Internet something about EnhancedGEM. Could anybody help me?
Thank you
Horst
--

Horst Ehmke - Institute for Telecooperation Technology in Darmstadt
GMD - German National Research Center for Information Technology

1319. Maze Montsters

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: David Mitchell <dmitchel>
Message-ID: <47ak6g$god@dux.dundee.ac.uk>
Source record: 156919

hiya

I am trying to write a version of 'Phantom Slayer'
for the STE. Can anyone help in getting the
monsters to move around the maze with a general
algorithm??

Davy

sig was lost in the post..............

1320. Falcon Owners List

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <47amif$glh@dux.dundee.ac.uk>
Source record: 156920

Do you own a Falcon? If the answer is yes and you also want to get
intouch quickly with other users the please emil me the following
details:

Name:
Email:
I use my Falco For:
Hardware:

The Owners list is available on:
http://www.mcs.dundee.ac.uk:8080/~rmccall/atari.html

Cheers

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
"Why did 23 Chickens cross the road ?"

1321. FS: ATARI COMPUTERS/MONITORS/LASER PRINTER

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: dwhite@in.on.ca
Message-ID: <47as9s$1i7@orchid.in.on.ca>
Source record: 156921

FOR SALE:

Atari 1040STf
working perfectly
$100

Atari Mega 2
working perfectly
$200

Atari SM-124 Monochrome monitor
like new
$60

Atari SM-1224 Color monitor
like new
$70

Atari Megafile 20
works perfectly - needs DMA cable
$50

Atari SLM-804 Laser Printer
works fine - needs toner
$150

ALL PRICES IN US DOLLARS - WILL SPLIT SHIPPING

1322. HELP! text editor VIRUS??

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <479f7t$cl8@hasle.oslonett.no>
Source record: 156922

I've been having this problem with my machine for a long time, and I have no idea what it is. I even thought it was my machine, so I sold it (and luckily got a new one pretty cheap), but it still persisted. So it's not a hardware fault as far as I can see (unless it's the SIMMs then, because I'm using the same ones as the ones from the old machine....).

It's been gone for some time now, or so it seems, because I've had programs "bombing" instead- it's become better since I removed "Edith 1.0" Acc text editor.
Anyway, the problem is this, and it seems to happen while I'm inside text editors writing (long) emails etc.... all of a sudden the cursor stops moving and I can't do anything in the editor. I can't even access the menues.

But I can still move the mouse cursor, and the spinning Fuji (Atari) symbol on the top left still keeps spinning ("Fujidesk"/"Fujiwatch" in the Auto folder). I've also installed a "screendump" CPX called "N_althelp" where you press ALT-HELP, and you get your screen picture saved as a Degas og .img file. It gives an audible "ping" twice when it does this and the hard disk whirrs when saving the file.

Well, I tried this several times, and it worked just fine!
Then I tried to reset the machine, but not even CTRL-ALT-RSHIFT-DEL worked this time. I had to press the reset button.
When I had rebooted the machine I viewed the images I had dumped and they were fine- the screen dump had worked!

So, is this some kind of virus????? Has anyone experienced similar things with their machine? I've lost a lot of hard work because of this, even though I try to do incremental saves.
As for the text editors.... I've been using "7up" for a long time, but recently switched over to "Everest" to try that one out. It's happened in both programs. Help!!!! I need to find a solution to this problem.

Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

1323. Re: Dungeon Master/DM 2?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <47b352$54u@lyra.csx.cam.ac.uk>
Source record: 156923

The Sub-genius (laramary@eden.rutgers.edu) wrote:
> Um... Dungeon Master 2 (Chaos Strike Back) came out for the ST
> many years ago, folks. Am I the only guy that bought it? It was designed
> on the ST itself, and ported to others...

Chaos strikes back is *not* DM2. DM2 is AFAIK not available on the ST and never will be - it is available on PC. It keeps the "walking on squares" idea, adds a few new spells, a very small automap, but that is about it. It is also *very* small compared with DM.

Chaos is really just some extra levels for DM - as I'm sure you know (I've also got it).

==========
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==========

1324. Re: Atari XT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DHFDKF.B7o@freenet.carleton.ca>
Source record: 156924

>
> There was indeed a limited run of Atari XT's. I believe they were only sold
> in Canada (FCC problems here I believe). From my memory, not a stellar
> performer. If you have interest in the Atari ST (outstanding machine, I owned
> three) you can probably find one in one of these forums. Stay away from the
> Atari XT tho, would be my councel.
>
There was definitely an Atari XT, there's one available here in town for
$30. There was also an Atari AT '286, called PC2. Atari also made an
amberchrome monitor for the above machines. They were available with GEM,
so they would run DOS progs on a familiar interface!

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1325. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <47a6vc$9a4@osiris.wu-wien.ac.at>
Source record: 156925

Keith N. Murchison (cb092@FreeNet.Carleton.CA) wrote:
: I don't know of any basis for this comment. I have used all three major
: releases of GEM (1.x, 2.x and 3.x). In all cases GEM doesn't perform
: any memory management tasks. It leaves these to your underlying DOS.

: GEM can address as much memory as you have on your system to exactly
: the same degree as it can be used by any application run from the DOS
: prompt.

That is the point. While GEM itsself could make use of EMS etc, it
provided no routines for GEM applications themselves (for THEIR data) to
make use of EMS; as all DOS applications, they had to do it by themselves
(different to Windows);

Furthermore, GEM did not support the enhanced CPU modes of the 386.

Regards,

Alfred

1326. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHFLK3.M5r@cix.compulink.co.uk>
Source record: 156926

In message <814697638snz@mbha.demon.co.uk>, dave@mbha.demon.co.uk said:
> Can anyone out there tell me why my TT is SOOOOOO SLOOOOOOW when
> playing MPG, MOV, or AVI files?

This topic has possibly been ripped to shreads - but I'll post anyway! ;-)

> I had (perhaps somewhat smugly) always maintained that my TT was better
> in all respects (except possibly in the abundance and quality of

Unfortunatly - a DX2/66 has considerable more raw power than your average TT. I have both a TT and a SX2-50, and the SX2-50 has more raw power unless floating point stuff is required.

Also most PCs have accelerated SVGA graphics cards - which put the TT's video subsystem to shame.

> somewhat smugly) that the TT bus running at what I thought was the
> system clock speed of 32mhz was far superior to the PC bus (16 bit?
> 16mhz?).

A DX2-66 will have a mother board speed of 33Mhz compared to the 16Mhz of a TT. The core CPU runs at 66Mhz compared to the 32Mhz of the TT. Also a 486 has a built in 8K cache whereas a 68030 ony has 512(?)bytes. Any decent PC will either have a external cache or this new fangled EDO memory.

Its true that the PC's ISA bus is only 16bit at 8mhz - but its very unlikely that video data is actually using this bus - as a modern PC will have either VESA or PCI local graphics.

Having said all that - nothing on my PC beats my 19" TT-Hi monitor!

:-)

Roland.

@CiX

1327. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHFLK5.M6I@cix.compulink.co.uk>
Source record: 156927

In message <46s8fu$q20@news1.halcyon.com>, brasoft@coho.halcyon.com said:
> > In article <245@cypress.ukc.ac.uk> mdg@ukc.ac.uk (M.D.Griffiths)
> > writes:
> > |What does the rest of the group think of STonX? Should we stop
> > developing it? What intrigues me is that no-one ever just re-wrote
> > TOS to get around that problem. It's relatively small and one might
> > actually be able to improve upon it as well...
>
>
> No one is asking you to stop development of your product. If you can
> think of a way to make it LEGAL, then sure, go ahead and develop a
> legal product.

Two points I'd like to chuck in here:

1) In many cases the TOS 2.06 used under STonX will be from a machine that is actually turned off while STonX is running. This may or may not be technically illegal - but conforms nicely to the idea that as only one copy is in use - only one license needs to have been paid.

2) I would very much support a legal option for STonX. The obvious solution is some sort of card with TOS 2.06 ROMs in. However as STonX runs on many different platforms - this is a bit impractical. The Only other soultion is some sort of TOS license from the current license holders.

Roland.

@CiX

1328. Re: FDZT Key

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DHFM3F.1Hu@cix.compulink.co.uk>
Source record: 156928

In message <477tua$kq4@preeda.internex.net.au>, johnmoon@connexus.apana.org.au said:

> Why is it that the U.K./European
>distributor as late as the end of last year was still taking registrations
>(according reports made to me)?

AIUI Ben was authorised to issue keys directly.

I don't see a problem with that. There are people prepared to register
knowing that the program is no longer supported.

Barry wilsontjb@cix.compulink.co.uk

1329. Where can I get a replacement graphics chip (GLUE?) for my 520STM?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: tholmbom@news.abo.fi
Message-ID: <47ass9$4fb@aton.abo.fi>
Source record: 156929

I broke my ST a couple of years ago and I finally found some time
and tools to search for the problem. It's the the chip handles the sync
so it should be a graphics chip? Well anyway I need to get hold of a
chip labeled:

C025915-38
JH23-020
5J2 82

or

C070714-001
c Atari 1987
-31 I10355-01
8822PPR

...or equalent. It's the one of the square 68pin chips on the machine
that's not the MMU. Well I don't think I can describe it any better than that
;-) Preferably in Europe since I live in Finland. Scandinavia would be
prefered.

If anyone has a good idea how to cram 4 megs worth of 32 kB chips
on the ST let me know!

TH-95

1330. Re:Conversion to Mac

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: Jim Newman <jnew@sirius.com>
Message-ID: <47b8mr$kk9@sun.sirius.com>
Source record: 156930

I have some Notator Logic files created on an Atari ST that I would like to convert for purposes of reading on a Power Mac. Does anyone know how this is done? Please respond.

1331. Which offliner to use on the Internet?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <47avvk$im2@sinsen.oslonett.no>
Source record: 156931

I finally got hold of a harddisk, and since the disk-shuffling has stopped I'm ready to set up programs on my harddisk, among them an offline reader.

The problem is that I'm unsure of which one to use. I've heard that QWK readers aren't very well suited for Internet usage since they (among other things) don't allow for long email addresses....

I've heard that SOUP readers are much better, and I've got Okami, but it's a bit too complicated for me to set up, and I don't feel like spending the next two weeks reading the user manual and trying to figure it all out. I just need something that works!

Any suggestions as to what i should use? Somebody's suggested one called "LED" which supposedly supports different standards, although I've never heard about it or tried it- anyone know where I can get it?

My host machine supports QWK, SOUP and ZIPNEWS (some PC thing I believe)

Any suggestions, experiences, comments are most welcome... thanks!

Hallvard, Oslo, Norway

--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

1332. Re: D2M (french painting program)

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: da-cun_e@torion.epita.fr
Message-ID: <47afq2$nqn@boson.epita.fr>
Source record: 156932

In article <FJZAFCAFUP@zumdick.rhein-main.de>, nat@zumdick.rhein-main.de (Nat!) wrote:
= > A couple of months/years (?) ago I downloaded a demo for
= > a painting program called "D2M" some french product made by
= >
= > PARX
= > 35 rue du Jeu de Paume
= > 53000 LAVAL
= > FRANCE
= >
= > Does anyone know whether, that firm still exists, has got
= > an email connection now, is still selling D2M and if yes for
= > how much ?

The firm is still in business. It will release D2M v2.5
next week. And now there is a french version, an english one and even
an italian one.

I heard that they will issue a new demo version 'coz the one
we can dowload on various ftp is only v1.02.

Eric.

1333. Re: inschar.acc

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <3098C5D9.3593@imc.exec.nhs.uk>
Source record: 156933

Mick Lock wrote:
> Yes, It was on ATARI WORLD Subscriber disk for issue 5. Would have
> BINMAILï¿½d you but looks like my copy is corrupted. Sorry 8-(

Try emailing the author: mcareyb@cix.compulink.co.uk

--Chris

1334. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <47aggk$4ru@news.iesd.auc.dk>
Source record: 156934

In article <473k19$iau@nyheter.chalmers.se>, d8klojo@dtek.chalmers.se (Johan Klockars) writes:
> In article <814697638snz@mbha.demon.co.uk>,
> dave <dave@mbha.demon.co.uk> wrote:
> IIRC the 32 bit TT bus runs at 16MHz since the machine was originally
> designed for a 16MHz '030. The memory bus in a DX2/66 runs at 33MHz and is
> 32 bit wide. On top of that the 486 has 4kbyte (or is it 8?) internal
> cache memory versus the TT's 2*256byte and the PC is very likely to have at
> least 128kbyte external level 2 cache, which will help memory performance
> immensely.
>

The FastRAM BUS on the TT is 32 Bit AND 32 Mhz! Only the ST-Ram bus is 16 Mhz.

> >I am not a techie, so can someone explain why I grow old and grey waiting for
> >movie files to play?
>
> Finally, those files probably assume a 'chunky' graphics mode, while the
> TT modes are all 'planar'. Without going into details, that means that
> the TT would have to do some time consuming operations to get anything
> to the display (unless you're running a graphics card).

The Falcon plays MPEG's quite fast, because of the DSP and chunky TrueColor-mode.

Keep Cool and Flying...

ChainXOR...

1335. Re: CAB/STIK delay question

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <815348114_OASIS_@ajrose.demon.co.uk>
Source record: 156935

In article <815220310snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>In article <815176434_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk "Andrew Rose" writes:
>
>> Has anyone got any idea why when halfway through downloading WWW
>> sites, CAB/STIK sometimes stops and send approx 45 seconds worth of
>> data the other way (usually the display reads Revceive Data 0 bytes).
>>
>> Can BT refund the phone bill for this? :-)
>
>I've had this as well. Also STIK/CAB reports errors in a large number of
>files. Could this be a timing out problem?
>

In addition, this action often seems to occur just before the bombs
arrive :-(

Anyone care to try http://www.meto.govt.uk/ (UK weather) and post up
how many re-boots it takes before you get to useful info? (BTW we
can't view satellite images as these are JPEGs :-( )

I reckon I got 3 or 4 system crashes before getting to a forecast
itself. It got there in the end, but only after a lot of hassle, and a
lot of the above problem...

Andrew

--

---

andrew@ajrose.demon.co.uk

1336. Re: Oasis mail out

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <815340068_OASIS_@swampdog.demon.co.uk>
Source record: 156936

In article <815175700_OASIS_@orme.u-net.com>
simon@orme.u-net.com (Simon Evans) said:-

> In article <815168802_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk (Andrew Rose) said:-
>
>>Why does OASIS not necessarily post all mail waiting? I've just tried
>>to post 4 e-mails and one News item. After logging on I got the news
>>and 2 e-mails posted, but even after waiting for ages, the other two
>>were left on the machine, waiting to go.
>>Is there any way of forcing posting whilst on-line?
>
>Whilst online type smtp kick (or sm k) to send mail and nntp kick (n
>k) to send and collect news...
>
>mail is queued before being sent.... make sure all items in the queue
>are sent before exiting... sounds like you aren't waiting for all
>items to go...
>
>When posting news you'll see the message 501 Newsgroup for each
>article posted.. this should happen before you see the new headers
>arrive.
>
>You can include the kicks in startup.nos so you don't have to type
>them every time , just add the lines....
>
>smtp kick
>pop kick (if you have a POP mailbox and the newer NOS.TTP)
>nntp kick

Apparently, another reason can be that smtp attempts to send
direct. After a certain delay it gives up and sends it to demon to
email. Have a look at smtp timer xxx in startup.nos and reduce the
value if it is too large.

I think that spool\mqueue\sequence.seq can also stop mail going. The
value in here should be one higher than the mail. Try extracting the
bodies from the emails and posting them again.

smtp list will show you unsent jobs. This will let you ascertain if
NOS is the problem or your email software.

--

Guy Harrison

guy@swampdog.demon.co.uk

1337. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: pischke@ecf.toronto.edu
Message-ID: <DHFpnn.1C0@ecf.toronto.edu>
Source record: 156937

In article <47aggk$4ru@news.iesd.auc.dk>,
Henrik Lunardi Weide <chainxor@control.auc.dk> wrote:
>The FastRAM BUS on the TT is 32 Bit AND 32 Mhz! Only the ST-Ram bus is 16 Mhz.

Access to both TT RAM and ST RAM is clocked at 16MHz.

--
Dave "Bear" Pischke (pischke@ecf.toronto.edu)
___ _____ Engineering is the art of moulding materials we do not fully
|__ |) | | | understand into shapes we cannot fully analyse and preventing
|__ |\ | |/\| the public from realising the full extent of our ignorance.

1338. Re: Looking for Dragon's Lair II control program

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: hbcsc048@csun.edu
Message-ID: <47bfps$pl0@dewey.csun.edu>
Source record: 156938

GRAHAM CORNELIUS (gccornelius@its.dundee.ac.uk) wrote:
> > I'm looking for a program that will allow me to play a Draogn's Lair II
> >laserdisc interactively, with a computer-controlled LD player. Someone
> There is only the space ace and dragons lair games that work off floppies.
> There are no controllers. The games are supposedly pretty good copies, though
> you need an ST to use it.

Actually, I've seen the Dragon's Lair "controller" program in action in
1987, I believe, at the Atari Faire in Glendale, CA. I don't know if it
was ever officially released... it was kind of strange, though, you typed
your commands (At least as far as I could figure out) and it played the
animation based on that. Really interesting to watch work, though.

I _think_ the company that made the controller was Michtron, and I do
THINK it was officially released but only in VERY limited quantities. (I
think it was in some old STart or something?)

--
****
Justin Scott * "It looks like a space alien, let's hit it on
hbcsc048@huey.csun.edu * the head with a coconut...." (Animaniacs)
Lost in a snowfilled sky.. * (To a special someone -- NINE DAYS!!!)
****

1339. WTB: DM for the ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: heere+@pitt.edu
Message-ID: <47bh8s$4f2@usenet.srv.cis.pitt.edu>
Source record: 156939

Hi De Ho Fellow STer's!

I've had my ST's for many moons now and am sad to say I have never played Dungeon Master. I've seen it, it looks REALLY COOL, and now I want it. If anyone has perhaps completed the games and would like to trade their copy for cash (or a Video Key is you'd rather) I'm interrested. While I'm putting all of my spare time on the choping block, I guess I'm also interrested in CSB.
Let me know!

1340. Mountain Software Xmas 95 Sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <47autr$339@news.pacifier.com>
Source record: 156940

Mountain Softwares Christmas 1995 Software Sale

Sale Prices good November 1, 1995 to December 15, 1995

Check or Money Order in US funds Only.
Please add $2.00 shipping on orders under $10.00!

Mountain Software
6911 NE Livingston Road
Camas, Washington 98607

Product Version List Sale Description

AMIGA:
The Recipe Box 1.0 $20.00 $10.00 Recipe/Meal Management System

ATARI ST:
Easy Base 1.0 $15.00 $10.00 General Purpose Database
Easy Go 2.0 $10.00 $ 5.00 Program Launcher
Easy Money 1.2 $15.00 $10.00 Address/Finance Manager
Learn My Numbers 1.0 $10.00 $ 5.00 Teaches Numbers 0-9
Manualizer 2.0 $10.00 $ 5.00 Print booklets from text
Mountain Reader II 2.9 $40.00 $25.00 QWK/Bluewave Offline Reader
Mountain View 1.6 $10.00 $ 5.00 Easy to Use Text Viewer
Movies at Night 1.2 $10.00 $ 5.00 Animated Screensaver System
Pen Pal 1.2 $15.00 $10.00 Easy to use Text Editor
The Recipe Box 5.1 $45.00 $25.00 Recipe/Meal Management System
Tuzzle 3.0 $10.00 $ 5.00 Sliding Tile Puzzle Game

MACINTOSH:
The Recipe Box 1.1 $20.00 $10.00 Recipe/Meal Management System

WINDOWS:
Easy Money 1.0 $15.00 (New!) Address/Financial Manager
Mountain View 1.0 $10.00 (New!) Easy to use Text Viewer
Tuzzle 1.0 $10.00 (New!) Sliding Tile Puzzle Game

Demo versions of these programs are available from:

GEnie: Atari ST RT/Amiga RT/Mac RT/Windows RT
WWW: http://www.pacifier.com/~awatson
FTP: ftp://ftp.pacifier.com/pub/users/awatson
Bear Cavern: (360) 573-2054 - Mountain Software File Area

1341. Re: Nice text-file browser?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <47b5ne$1iv@epsilon.qmw.ac.uk>
Source record: 156941

On PhilipTaylor, PhilipTaylor typed away:
: Thunder is shareware, available from Hensa.
: Philip Taylor, U of Glasgow

You may also want to try MasterBrowse... fully GEM and very fast, with loads of features, including cut and past! Searching via wildcards too.

MasterBrowse is also available at HENSA. :-)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1342. Atari 1040STFM & SM125 mono monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: Tom Jankiewicz <tomj@eurobeat.demon.co.uk>
Message-ID: <951102202359002666@eurobeat.demon.co.uk>
Source record: 156942

1 meg Atari 1040STFM (double sided drive)

High res mono monitor SM125 (monitor includes tilt and swivel base and is
larger than SM124 and has picture size adjustment controls)

High res mono / medium res colour monitor switcher box.

Additional external floppy drive.

Everything in perfect condition. Software.

190 pounds

Location: Slough near Heathrow

Call: 01753 575506 / 0956 8327429

--
Tom.

1343. Re: ST Emulation issues

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <47bl8l$t8s@newsbf02.news.aol.com>
Source record: 156943

What computer are you running the Gemulator on? Gemulator 4 on a fast 486 or Pentium is a screamer! Try the Gemulator 4 on a Pentium and I am sure you would be impressed. We sell the Gemulator 4 with 2.06 Roms for $199. In our Gembino systems we sell we offer a Pentium based system that really cooks.

Tom Ferreira
GodFather Computer, Inc.
510/417-6809

1344. P2P for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: wquatan@ibm.net
Message-ID: <47bi6l$1mse@news-s01.ny.us.ibm.net>
Source record: 156944

Hi,

Does anybody know if it is possible to connect an Atari-St to a PC Ethernet-Lan. Where could I find the necessary drivers (prefernce Peer 2 Peer) and hardware.

Thanks for any reply

Walter Quatannens

1345. Re: Atari XT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: ipoorten@cs.vu.nl
Message-ID: <DHFqr3.8A6.0.-s@cs.vu.nl>
Source record: 156945

cj439@FreeNet.Carleton.CA (Robert Wills) writes:

>>
>> There was indeed a limited run of Atari XT's. I believe they were only sold
>> in Canada (FCC problems here I believe). From my memory, not a stellar
>> performer. If you have interest in the Atari ST (outstanding machine, I owned
>> three) you can probably find one in one of these forums. Stay away from the
>> Atari XT tho, would be my councel.
>>
>There was definitely an Atari XT, there's one available here in town for
>$30. There was also an Atari AT '286, called PC2. Atari also made an
>amberchrome monitor for the above machines. They were available with GEM,
>so they would run DOS progs on a familiar interface!

In case you want to know, the Atari XT was called the Atari PC3 and had
an EGA card inside. (I have one at home, so I know :)

grtz,
Ivo

1346. Re: UK: channel 5 - implications?

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: M J Maisey <M.J.Maisey@durham.ac.uk>
Message-ID: <47b92b$pj3@mercury.dur.ac.uk>
Source record: 156946
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Paul Hills (hillsp@genrad.co.uk) wrote:

: No, because you disconnect the aerial and/or video before plugging
: in the computer.

I don't know about you, but when I used my ST with a TV (I now have a Falcon with SVGA multisync :-)) I used a splitter so that I didn't have to expose the TV aerial socket to loads of wear and tear. If they don't retune STs, anyone doing this is going to have problems.

Martin

--
****
* ---------------- M.J.Maisey@durham.ac.uk -------------------- *
* - <A HREF="http://www.dur.ac.uk/~d408x2">WWW Home Page </A> - *
****

1347. NetHack and Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: ggeens@elis.rug.ac.be
Message-ID: <47a88h$dtj@infoserv.rug.ac.be>
Source record: 156947

I have a Falcon with 4 MB memory, HD 65MB, TOS4.04 and a SM124 monochrome
monitor.
On this system, Nethack 3.1.3 revision D keeps on crashing.
Someone pointed out that this was due to a bug in the AES.
Do you know of anyone who has fixed this problem?
Thanks.

--
Guy Geens (guy.geens@elis.rug.ac.be)
Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for public keys (or use keyserver)
PGP fingerprints on Home Page

1348. Re: inschar.acc

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <47ah4a$59o@newdelph.rtsg.mot.com>
Source record: 156948

In article <815178826_OASIS_@orme.u-net.com> simon@orme.u-net.com writes:
>Anyone no of the whereabouts of inschar or similar .acc/.cpx that allows input
>of unusual chars into ascii editors?
>I've asked archie and tried several sites/bbs's without joy.
>

Try Extakey2. Works with all the editors I've ever used, and it even works
under MultiTOS (with minor glitches). And register it, too. The
shareware author still wants your money!

Mike
whitema@cig.mot.com

1349. For Sale: Atari Falcon030/16 Mb/32 Mhz/68881 (Only Netherlands)

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: mss@xs4all.nl
Message-ID: <47bgqq$p38@news.xs4all.nl>
Source record: 156949

Hello guys!

Check this out!

Falcon030 - 16 Mb - 32 Mhz - 68881

3 Harddisks - Together 430 Mb - 1 Removable

Toshiba Multisession CDROM with audiocables

All Latest/Best Software available on harddisk - e.g. Ishar 1/2 - Rob. Req.
Steel Talons, etc...

SCSI Tapestreamer Wangtek 250Mb + Tapes

SVGA 14" Color Monitor (Blowup Installed with 32 Mhz acc.)

All cables & connectors

NOW OR NEVER GIVE-AWAY-PRICE: Fl 3200 !!!!!!!!

Contact: Martin Molenaar, mss@xs4all.nl

Bye!

--

Martin Molenaar - mss@xs4all.nl - Magic Star Software

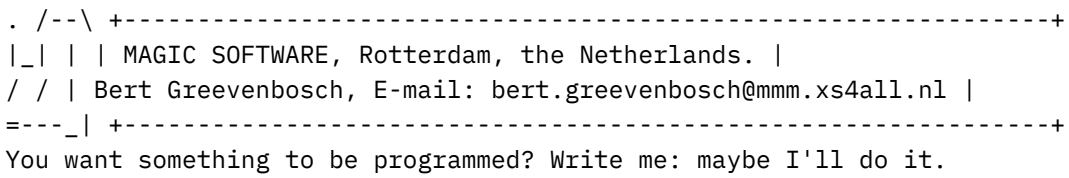
1350. Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: Bert.Greevenbosch@mmm.xs4all.nl
Message-ID: <8b6_9511030211@mmm.xs4all.nl>
Source record: 156950

Hello, world!

Is it posible to connect a PC IDE HARDDRIVE to my 1040STe, and if so, how?

Thanks for the info!

With kind regards,
Bert Greevenbosch.
She said: 'I don't believe in fairy tales', and flew off her broomstick.


You want something to be programmed? Write me: maybe I'll do it.

1351. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-0211951134010001@193.174.4.156>
Source record: 156951

In article <815054456_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk
(Phil Hough) wrote:

>What intrigues me is that no-one ever just re-wrote TOS to get
>around that problem.

Where do you live? There's a re-written TOS available for some years now.
It's called "MagiC" (formerly Mag!X) and is sold in Germany by A.S.H. and
by Computer Solutions in the U.K.
MagiC is also the base for the ATARI emulator on the Macintosh, called
"MagiCMac".

Thomas

--

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

1352. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-02 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-0211951200100001@193.174.4.156>
Source record: 156952

In article <46vsah$e55@news.tuwien.ac.at>, nino@complang.tuwien.ac.at
(Marinos Yannikos) wrote:

>>machines. Thus your own documentation requires users to violate the one
>>copy one machine rule.
>
>You do not necessarily have 2 copies *running*.

If you buy a piece of software and then make a copy for your friend, it
might also be the case that both copies of the program are not running at
the same time. So that'd be no piracy then?

You should simply notice that the ROMs are a piece of software like any
other software from disks. ATARI sells (sold) this software as any other
piece of software is sold, too.

>What I don't quite understand is, how in the world you come to the conclusion
>that someone is a pirate, if he doesn't have an authorization to allow *other*
>people to run multiple instances of their ROMs (which they don't necessarily
>do). Frankly, what other people do is their problem. This does not mean, that
>I agree with your faulty argumentation about it being piracy.

If you take the ROMs out of your ATARI after you've installed a copy of
them on the machine running STonX, this should be legal, since only one
copy of the TOS you _bought_ legally (hopefully) can be used as directed.
But if you keep the ATARI with the ROMs intact and are even thinking of
selling this ATARI to someone else when your ATARI software runs with
STonX, you do kind of illegal.

>If that was so, all
>disk backup programs would be illegal, because you could make pirate copies
>of software if you wanted.

As Darek explained, it's the way you expect STonX users to make illegal
copies of the ROMs. And in your public statements here you do nothing to
correct this. Instead, you seem to support this illegal copying.
Anyone can make mistakes if he doesn't know it better. What Darek
complains about is that you do not realize your mistakes.
You might state "OK, I didn't know about these legal issues. I'll change
my STonX docs by explaining that people would do illegal things if they
keep two running copies of TOS - then they'll have to decide on their own
whether they want to do illegal things or not" and all would be allright.
But instead, you argue about legal issues. You may that do on court, but
as long as you haven't changed laws, you are not right with your opinions!

Thomas

--

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

1353. megaste with more than one SCSI hard-disk?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <47e7qb$oi4@tornix.tornado.be>
Source record: 156803

Hi,

Does anyone know how to connect more than one SCSI
hard disk to the adaptor of the Mega STE?
I know it is possible but I have never found
the right discription of it.
Is it than also possible to connect two completely
difrent drives, with a difrent size and speed?

Please help me if you can.

Greetings, Jan Dooms <jandooms@tornado.be>

1354. Re: Upgrade questions..

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: shardie@cs.strath.ac.uk
Message-ID: <47d9e9$76@dunlop.cs.strath.ac.uk>
Source record: 156804

I think you should really consider MagiC and NVDI 3 as they are both excellent. I have both and they will revolutionise the way you work on your Atari. Most people think they won't use multi-tasking that much but once your used to it you really don't want to go back to single-tasking. As a comparison think of what it was like when you got your hard drive. MagiC also improves the speed of your machine by a fair bit and the ability to run TOS programs in a window is very handy. As for NVDI 3 it does wonders for your screen redraws although not that much difference if you have 2.5 . Together these two pieces of software make a mighty team. It will feel like you have bought a new machine.

Don't know if you will use the HD floppy drive that much though if you have a hard drive. Go for the memory if you are buying MagiC and you will certainly need it to use GCC. You mention Neodesk 4 and I can't say that I've used it but I will say that the recommended desktop Ease is excellent, although it does use a fair bit of memory. The desktop supplied with Magic is actually quite good and you may find you wil get by on that for a fair time (I used it for months before getting Ease).

Hope you find this info handy,

Simon.

1355. RFD: comp.os.linux.m68k

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Chris Lawrence <lawrenc@nextwork.rose-hulman.edu>
Message-ID: <815429623.24308@uunet.uu.net>
Source record: 156805
Cross-posted to: news.announce.newgroups,news.groups,comp.unix.amiga,comp.sys.amiga.applications,comp.sys.atari.st,comp.os.linux.development.system,de.comp.sys.amiga.unix,maus.os.linux68k

```
REQUEST FOR DISCUSSION (RFD)
unmoderated group comp.os.linux.m68k

This is a Request for Discussion (RFD) on the subject of creating an
unmoderated Usenet newsgroup called:

comp.os.linux.m68k

RATIONALE: comp.os.linux.m68k

While there exist several newsgroups and mailing lists dealing with
the Linux port to Motorola 680x0-based platforms such as the Atari
ST/TT series, the Commodore/Escom Amiga, Apple Macintosh and Motorola
VME platforms, they are either too narrow or too broad in focus:

maus.os.linux68k is a local newsgroup with postings in both English
and German. It primarily consists of German-language discussion of
Linux/m68k and crossposts from the Linux/m68k mailing lists. It does
not propogate to very many sites.

comp.unix.amiga is a Usenet newsgroup with postings in English,
dealing with all *nix flavors available for the Amiga platform (such
as NetBSD, Minix, Linux/m68k and Amiga UNIX). Most recent discussion
seems to be on NetBSD/Amiga.

The Linux/m68k mailing list at Rutgers, the State University of New
Jersey, USA, is being phased out of active use. It descends from the
680x0 channel of the linux-activists groups.

The Linux/m68k mailing list at Universitat des Saarlandes, Germany,
has taken over the traffic from the Rutgers list, but mainly hosts
discussion on kernel development.

The new newsgroup (comp.os.linux.m68k) will deal with all topics
relating to Linux on the Motorola 680x0 architecture, including end-user
questions, kernel patch announcements, kernel development, and porting
to additional systems with Motorola 680x0 microprocessors.

The likelihood of creating additional groups (comp.os.linux.m68k.*) in
the future is practically nil.

CHARTER: comp.os.linux.m68k

The group comp.os.linux.m68k will not be moderated. It is intended to
further interest in, and development of, the port of the Linux
operating system to the 680x0 architecture. It is anticipated that
```

almost all discussion in the newsgroup will be in English.

END CHARTER.

PROCEDURE:

During the next 30 days, this RFD will be discussed in the group news.groups. Please confine all comments on the RFD to news.groups.

Approximately 30 days after this message's initial posting, a CFV (Call For Votes) will be posted to these groups, including instructions on how to vote on this proposal.

DISTRIBUTION:

This RFD will appear in the following newsgroups: comp.unix.amiga, comp.sys.amiga.applications, comp.sys.atari.st, comp.os.linux.development.system, de.comp.sys.amiga.unix, maus.os.linux68k, news.announce.newgroups and news.groups. It will also appear on the "official" Linux/m68k mailing list, linux-m68k@phil.uni-sb.de.

Proponent: Chris Lawrence <lawrenc@nextwork.rose-hulman.edu>

1356. PAK 68/3?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <47e8j8$or8@tornix.tornado.be>
Source record: 156806

Hi,

Has anyone experiences or a lot of information
about the PAK 68/3, a specially with an Mega STE
and 50 MHZ, more Ram and a vga card?

please help, Jan Dooms. <jandooms@tornado.be>

1357. Re: PC to Atari transfer ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <47e8l6$592@s02.pavilion.co.uk>
Source record: 156807

teosn@strix.udac.uu.se (Stig Norin) wrote:

>:
>Like some other here said. The proble is probably that your PC formats the
>disks to 1.4 MB. To be shure format a disk in the ST with PS2FORM and I hope
>the PC will read it.

Or you could use a disk formatted on the PC to 720K. It is then able
to be read by the Atari. There is an option in Windows to do it or a
switch from the DOS command.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1358. Re: HP DeskJet 850

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DHH7vr.FDI@tron.bwi.wec.com>
Source record: 156808

In article <47a0m2$cpk@josie.abo.fi>, thietavu@news.abo.fi says...
>..........>
>Did I understand this correctly: HP develops their PC- and Mac-drivers
>themselves and gives out no documentation for others? This would be
>a disaster for Amiga-, Atari- and Acorn-users using new HP printers..
>=(Soon we'll probably see great new printers that ONLY understand
>the Holy Windows -environment...
>
Hello, Tom. Well, I would say, no it's not true. HP gives excellent
support to everyone. We just have to remember that to get support beyond
your purchase of their products you must:
1) call with relevant questions, and
2) act civil with anyone on the phone.

In my cae, when I called HP about this, I wound up having to call
different support numbers before I found someone who actually understood
what I was asking for. It was then I was informed that the 'enhanced
commands' of the newer model printers just have not been documented for
distribution.

This is not something that you, as an end user, can count on 100%.
However, if you are a full-fledged developer then that's a different
story.

1359. FS:Stacy2 w/4mb,340mb HD,ADspeed

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Bob Beauchea <74030.747@CompuServe.COM>
Message-ID: <47ddq3tj1@mhadg.production.compuserve.com>
Source record: 156809

For sale!

Atari STacy 2 with:

4mb memory

340mb internal SCSI Seagate Harddisk

ICD ADspeed CPU upgrade

1 hour internal NI-CD battery

Carrying case

$995 or best offer

E-mail to 74030.747@compuserve.com

or call

908-572-2372 ask for Bob

1360. re: wtb: monitor switch for st

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <815435982_OASIS_@orme.u-net.com>
Source record: 156810

In article <Pine.SOL.3.91.951101103603.3686A-100000@humpback>
Alan Gauton <ag@spd.eee.strath.ac.uk> said:-

>> BTW: I bought my monitor switch things from First Computers, I don't
>> know if they still do them, in fact I don't know if they even sell ST
>> stuff anymore, you could give them a try though

I just bought one from Gasteiner 15.5ukp incl Vat and P+P. Also has a seperate
video/audio out in addition to the mono/colour outs...
Def worth the cash..

Cheers,
Smn..

--

{simon@orme.u-net.com}

1361. FS - UK Falcon + loads H/W and S/W

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: bseddon@molbiol.ox.ac.uk
Message-ID: <1995Nov3.175415@molbiol.ox.ac.uk>
Source record: 156811

The Package is :

Falcon 4Mb + 65Mb HD,
240Mb SCSI MiniFS HD,
14" SVGA Monitor,
12" SC1224 Atari Colour Monitor,
BJ200 Printer + 2 reams of paper,
Blowup,
Screenblaster,
New mouse + Joysticks.

Loads of software (all originals, games and serious)
Highlights include
Lattice C v5 for Falcon,
Calamus S v2.0
Prospero C,
IShar I + II.

E-Mail for further details, all in excellent condition.

Quick sale required (baby on way!),

The lot for 700 UKP ono.

Ben Seddon,

MRC Cellular Immunology Unit,
Sir William Dunn School of Pathology,
Oxford University,
South Parks Road,
Oxford, OX1 3RE UK.

1362. 809-474-7607 ! Local Voice Personals/Live Chat! Code727

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: spotter@netcom.com
Message-ID: <spotterDHH171.EJ4@netcom.com>
Source record: 156812

You must be 18 years of age or older. As low as $0.23/min

Available 24 hours a day!

ALL LIFESTYLES welcome

comp.sys.atari.st

1363. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <815423340_OASIS_@ajrose.demon.co.uk>
Source record: 156813

In article <47dfbd$5aa@lyra.csx.cam.ac.uk>
pd@mole.bio.cam.ac.uk (Phil Davey) said:-

>In article 02119511340l0001@193.174.4.156, tt@muc.de (Thomas Tempelmann) writes:
>> Where do you live? There's a re-written TOS available for some years now.
>> It's called "MagiC" (formerly Mag!X) and is sold in Germany by A.S.H. and
>> by Computer Solutions in the U.K.
^^^^^^^^
>> MagiC is also the base for the ATARI emulator on the Macintosh, called
>> "MagiCMac".
>
>I always thought MagiC had to run on top of TOS.
>Of course, I'm probably wrong, as I have never used or even seen MagiC mayself.
>
In the explanation given to me by Karl Brandt of SYSTEMS(!) Solutions,
when I went to enquire about TOS 2.6 upgrades, there was no point
because "MagiC REPLACES TOS" - his words, and he's an expert
(allegedly). Hence I'm still using a TOS 1.06 STE, but under MagiC it
feels like a new TOS, cos it's so much more stable.

This is my understanding only....

Andrew

--

---
ajrose@ajrose.demon.co.uk

1364. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <268@cypress.ukc.ac.uk>
Source record: 156814

In article <tt-02119512001000001@193.174.4.156> tt@muc.de (Thomas Tempelmann) writes:
>If you buy a piece of software and then make a copy for your friend, it
>might also be the case that both copies of the program are not running at
>the same time. So that'd be no piracy then?
>You should simply notice that the ROMs are a piece of software like any
>other software from disks. ATARI sells (sold) this software as any other
>piece of software is sold, too.

!!! So is it illegal to use a copy of software which you have purchased??
I think not, indeed its good practice to use a copy of the original software
and keep the masterdisk(s) somewhere safe. So if you agree that ROMs are
just like 'a piece of software' then why is it wrong for someone to use a
legally purchased TOS rom image with STonX?

>If you take the ROMs out of your ATARI after you've installed a copy of
>them on the machine running STonX, this should be legal, since only one
>copy of the TOS you _bought_ legally (hopefully) can be used as directed.
>But if you keep the ATARI with the ROMs intact and are even thinking of
>selling this ATARI to someone else when your ATARI software runs with
>STonX, you do kind of illegal.

So whats your point? That potentially STonX could be illegal because people
might one day sell their STs and keep STonX???? Come on, is that really the
best you can do? Why not just say "I'm one of the authors of MagiC and
I don't like a FREE competning product" .

>Thomas

Griff
--

1365. Re: 809-474-7607 ! Local Voice Personals/Live Chat! Code727

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <752_9511031606@genesplicer.org>
Source record: 156815

Re: _809-474-7607 ! Local Voice Personals/Live Chat! Code727_, Steve Potter wrote to All on 03 Nov 95:

SP> You must be 18 years of age or older. As low as $0.23/min
SP>
SP> Available 24 hours a day!

Can you tell me how to fix my monitor?

* LED v1.31 * ST: The Next Generation -> Falcon030

1366. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <815397268_OASIS_@swampdog.demon.co.uk>
Source record: 156816

In article <47dfbd$5aa@lyra.csx.cam.ac.uk>
pd@mole.bio.cam.ac.uk (Phil Davey) said:-

>I always thought MagiC had to run on top of TOS. Of course, I'm
>probably wrong, as I have never used or even seen MagiC mayself.

It replaces it.

--

Guy Harrison

guy@swampdog.demon.co.uk

1367. Re: KOBOLD MULTITASK ??

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <815417722_OASIS_@swampdog.demon.co.uk>
Source record: 156817

In article <DHDJxv.6y9@cf.ac.uk>
"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> said:-

>I also think you need MagiC 3 as that allows DMA multitasking. You can
>then get on with disk formatting whilst running other programs.

Any (gem) multitasking OS will do won't it?

--

Guy Harrison

guy@swampdog.demon.co.uk

1368. Re: c++

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <815417910_OASIS_@swampdog.demon.co.uk>
Source record: 156818

In article <DHFuM3.Dz8@cix.compulink.co.uk>
rgivan@cix.compulink.co.uk ("Roland Givan") said:-

>In message <1995Oct31.164816.29886@leeds.ac.uk>, csxatp@scs.leeds.ac.uk
>said:
> > I've been trying to get hold of a C++ compiler for my ST. Does anybody
> > know of a P.D. compiler, that will run from a floppy/ram disk system,
>
>The only thing I know of is G++ and that is unlikely to run without a hard
>disk and at least 2.5Mb RAM.
>
> > or failing that is there any way to butcher my Lattice C libraries
> > to fool it into compiling C++ ?
>
>Not as far as I know. There is a lot more to C++ than a few changes in the
>C libraries.
>
>Basically C++ is *big* and there are no small versions of it around unlike
>C for which there are several K&R options.

I can't remember why, but I thought that C++ generated C code as well.
Is this not the case any more, or was it never the case anyway?

--

Guy Harrison

guy@swampdog.demon.co.uk

1369. STReport #1144

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RLMkxJY.dpj@delphi.com>
Source record: 156819

11/03/95 STR 1144 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel 6 FAQ - Delrina Updates
- ThumbsPlus 3.0 - Kid's Computing - Arcada TBU?
- Adaptec EZ SCSI 4.0 - STR MailBag - Borland $$ UP
- PinBall Fantasies - People Talking - Jaguar NewsBits

FORBES: DUMP FCC!
24 MILLION ON I-NET!
PRODIGY LIBEL CASE SETTLED!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1370. Mutated C source

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <815436078_OASIS_@swampdog.demon.co.uk>
Source record: 156820

Has anyone else experienced mutated C source code when posting anything containing the percent-d in the likes of printf(). This is under NOS v.042 - sometimes it just mutates and sometimes nntp causes NOS to bomb out as it sends it.

[perhaps fprintf(fp,str) in place of fprintf(fp,"percent-s",str)]

--

Guy Harrison

guy@swampdog.demon.co.uk

1371. Re: Looking for Dragon's Lair II control program

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951031082835.2538A-100000-100000@moose.erie.net>
Source record: 156821

On Tue, 31 Oct 1995, GRAHAM CORNELIUS wrote:

> > I'm looking for a program that will allow me to play a Draogn's Lair II > >laserdisc interactively, with a computer-controlled LD player. Someone pointed > >me to this group and said that such a program existed on the Atari ST. Does > >anyone know where I could find it? I'd also be interested in a similar > >program for the Space Ace or original Dragon's Lair laserdiscs. > > Please let me know if you can help. Thanks! > > There is only the space ace and dragons lair games that work off floppies. > There are no controllers. The games are supposedly pretty good copies, though > you need an ST to use it.

No, Michtron had a program that allowed the ST to control a laser disc player. I saw it at one of the shows many years ago.

1372. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: FocusNow@ix.netcom.com
Message-ID: <47dhhm$d2j@ixnews4.ix.netcom.com>
Source record: 156822
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <ACBF234696682204C3@dal06-05.ppp.iadfw.net> Larry@Lloyd1.Com (Larry Lloyd) writes:
>
>In article <47biki$pn6@newsie.wis.com>,
>no@email.com (Cathy) wrote:
>
>#Hi... I'm too shy to tell you my name like this but if you are
>#interested in meeting me I would love to here from you. Let me
>#tell you a little about myself... I am a blonde haired green eyed
>#woman (in my sexual prime!) looking to meet a man and to have a
>#good time...
>#
>#Give me a call at (809) 474 - 6470 and ask for "Cathy."
>#
>
>Will you pay for the ticket to the Virgin Islands?

****
Nov. 3, 1995

VIRGIN Islands!!! <big grin>
--
* *
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Marilyn King, DS, OW provide Customized, Stress-Free
FOCUS ON TRAVEL/SOFT SCUBA Dive & Ski Vacations.
Voice: (305) 557-1006 For info. on latest fare war, des-
Fax: (305) 557-8007 tinations, and outstanding travel
FocusNow@ix.netcom.com values - contact us NOW!
* *

1373. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511022124594874@muskrat.com>
Source record: 156823

I run two 1040ST's, one runs my BBS The Black Hole BBS [808-696-7763 14.4kb] and the other I do all my other computing on and they are both very old, yet are doing everything I've wanted.

1374. CAB - File read error

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951103224831.29121D-100000@moose.erie.net>
Source record: 156824

I had some initial success using the initial version of the
STiK/HTML package, so I got the later WWW107.ZIP package. I have set-up
the CACHE folder and selected that path in CAB. But everytime I try to
open a URL, I get the "File read error" dialog box. Is there anything
elsethat can cause this other than the path to the CACHE folder being
wrong???

1375. Re: Travel plans.

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3547rcain@nest.demon.co.uk>
Source record: 156825

On 03 Nov 95 pd@mole.bio.cam.ac.uk wrote:

p> I always thought MagiC had to run on top of
TOS.
p> Of course, I'm probably wrong, as I have never used or even seen
MagiC
p>
mayself.

Nope, completely replaces it and fixes all its
bugs!
Roger
rcain@nest.demon.co.uk

--

1376. Re: Travel plans.

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3548rcain@nest.demon.co.uk>
Source record: 156826

On 03 Nov 95 zap@eskimo.com wrote:

z> Could someone repost the scan rates for the different resolutions
on
z> the Atari?
Thanks.

Mono -
71.25Hz
Colour -
50/60Hz

Roger
rcain@nest.demon.co.uk

--

1377. Re: New ST owner needs he

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <47e8uc$svo@preeda.internex.net.au>
Source record: 156827

```
Lawrence Walker (Lawrence.Walker@f422.n250.z1.fidonet.org) wrote:
: L > Is there a good VT-100 term
: L > program (commercial, share/freeware)
: Td> Opinions vary - STalker (commercial - about $35) does vt100, but I
: Td> am not using it at the moment. FreezeDriedTerminal does vt100 too,
:
: Fzdz does vt100 ? I use it on my ST for BBS'and files (no key). A great
: program. I'm using v.2.10. Is there a later version w/vt100 ?

The last version of FZD is 2.20. It does not do VT100 but just set it to
ANSI and it's nearly perfect. The PD key was posted in this group a few
days ago and was supposed to be on ST Format cover disk as well.
FZD is no longer supported but I think it's great and I use it all the time.

--

/| |\ o _, /�  o |\ |\ _ |
| | | | |/ | / | /|/| ( _ | |/ |/ / \_|/ /  /|
\|/ \/|_/|_/|/\/|_/ | |_/ \_/ |/|_/|_/\_/ | \/|_/
(| julian@connexus.apana.org.au |) |)
```

1378. Re: Looking for Dragon's Lair II control program

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199511032224.a8881@do2.maus.de>
Source record: 156828

GC>> I'm looking for a program that will allow me to play a Draogn's Lair II
GC>> laserdisc interactively, with a computer-controlled LD player. Someone GC>> pointed
me to this group and said that such a program existed on the GC>> Atari ST. Does anyone
know where I could find it? I'd also be GC>> interested in a similar
program for the Space Ace or original Dragon's GC>> Lair laserdiscs.
GC>> Please let me know if you can help. Thanks!

GC>There is only the space ace and dragons lair games that work off
GC>floppies. There are no controllers. The games are supposedly pretty good GC>copies,
though you need an ST to use it.

Thats wrong, years ago a company sold Dragons Lair and a LaserDiscplayer together with a
controller and software for either an ATARI or an AMIGA.

Perhaps you can get it secondhand.

Tschuess Frank

1379. Clones and pirates(Re: STonX newbie success)

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951103173327.16639D-100000@planetx.bloomu.edu>
Source record: 156829

On 3 Nov 1995, Marinos Yannikos wrote:

> In article <Pine.SUN.3.91.951029131627.22877B-100000@planetx.bloomu.edu>,
> Eric Noss <enoss@planetx.bloomu.edu> writes:
> >On Thu, 26 Oct 1995, Patrik Sanfridsson wrote:
> >> I say you're just p***ed of because you might loose sales to a competitor.
> >
> >Competition from a freeware author? Wow, that's a new one. I always
> >fantised about writing a better DOS compatible OS for the PC and giving
> >it out as shareware just to tick Gates off :)
>
> Such a DOS-clone is already available - a bunch of hackers wrote it somewhere
> in an East-European country. I can't recall its name though. :-/

Kewl, I would love to see that! I can imagine Bill Gate$ getting on the
newsgroup(from MSN of course) and saying PC users are all pirates :)

(He actually did that when he realease GW Basic for the Altair and
everybody had a free copy already. That really soured his rep, even to
this day.)

Eric Noss

a.k.a

Mr. Maddog

1380. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: shannon@world.std.com
Message-ID: <DHG4DF.Hs1@world.std.com>
Source record: 156858
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
>Hi... I'm too shy to tell you my name like this but if you are
>interested in meeting me I would love to here from you. Let me
>tell you a little about myself... I am a blonde haired green eyed
>woman (in my sexual prime!) looking to meet a man and to have a
>good time...
>

DON'T BE DELUDED by this slattern! All she's gonna do is try to
sweet-talk you into migrating to Unix!

1381. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: "Michael E. Roselius" <roseme@gallup.com>
Message-ID: <47d7oh$fbl@gateway.gallup.com>
Source record: 156859
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

If she is too shy to tell us her name then why does she end
up telling us to ask for Cathy?

1382. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: corellon@ix.netcom.com
Message-ID: <47cljj$6bt@ixnews2.ix.netcom.com>
Source record: 156860
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
writes:
>
>In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
>>Hi... I'm too shy to tell you my name like this but if you are
>>interested in meeting me I would love to here from you. Let me
>>tell you a little about myself... I am a blonde haired green eyed
>>woman (in my sexual prime!) looking to meet a man and to have a
>>good time...
>>
>
>DON'T BE DELUDED by this slattern! All she's gonna do is try to
>sweet-talk you into migrating to Unix!
>

Nah, she is a Macintosh user trying to find some poor guy to
brainwash and convince him the the mac in better than the p.c..

1383. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: mlelstv@serpens.rhein.de
Message-ID: <47dpl7$i9l@serpens.rhein.de>
Source record: 156861
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

"Michael E. Roselius" <roseme@gallup.com> writes:

>If she is too shy to tell us her name then why does she end
>up telling us to ask for Cathy?

It's probably her mother.
--
Michael van Elst

Internet: mlelstv@serpens.rhein.de
"A potential Snark may lurk in every tree."

1384. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Moose <omalley_m_mike@bt-web.bt.co.uk>
Message-ID: <47d84s$fop@pheidippides.axion.bt.co.uk>
Source record: 156862
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Where can you get Atari / St emulators for the PC.?

I have checked out :
http://www.halcyon.com/brasoft/

and all they have is a :

Gemulator 95 Demo for current Gemulator users (coming soon)
PC Xformer 3.20 Atari 130XE Emulator DEMO (coming soon)

i.e. nothing is available yet, as of 2 minutes ago anyway.

What public domain / shareware Atari emulators are there for the PC ?

Where can you get them ?

Where can you get games for them (which will work with the emulators) ?

Moose

1385. Atari Emulators for PC - Where ???

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Moose <omalley_m_mike@bt-web.bt.co.uk>
Message-ID: <47d874$fop@pheidippides.axion.bt.co.uk>
Source record: 156863
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Where can you get Atari / St emulators for the PC.?

I have checked out :
http://www.halcyon.com/brasoft/

and all they have is a :

Gemulator 95 Demo for current Gemulator users (coming soon)
PC Xformer 3.20 Atari 130XE Emulator DEMO (coming soon)

i.e. nothing is available yet, as of 2 minutes ago anyway.

What public domain / shareware Atari emulators are there for the PC ?

Where can you get them ?

Where can you get games for them (which will work with the emulators) ?

Moose

1386. Re: Q: Trojan Light Gun

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <47d99k$ham@m1.cs.man.ac.uk>
Source record: 156864

In article <4746iq$dju@golem.wcc.govt.nz>, wells_s@ix.wcc.govt.nz (Steve Wells) writes:
>After getting, and fixing a broken wire in a Trojen Light Phazer for
>the ST, (A light-gun), I'm wondering, are there any titles other than
>the Skeet-shoot and Orbital-destroyer games that come with the gun
>in existance? Is there anywhere I can get some source-code for GFA or
>STOS to do something with it with? Basically, any info' anyone has on
>the thing would be appreciated!

The trojan light gun connects into the STE extended joystick port doesn't
it? If so, than I think it is quite easy to write a program in STOS to
use it, as the STE Extension by Asa Burrows (?) has a couple of commands
light x and light y (IIRC).

Dunno about GFA...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

1387. FS: DynaCadd-3D . . . Best Offer (USA)

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <47c2em$9if@madeline.INS.CWRU.Edu>
Source record: 156865

Includes original manuals, box, key and program/data disks. Please make
offer!
--
~ ~
Sanjay Parker Instrumental Networking K2000/EPS/More!
Showcase Studios For the 21st Century 216/481-1161
~ ~

1388. Need help with RSVE usage (hispeed modem circuit)

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <47biok$h4b@sinsen.oslonett.no>
Source record: 156866

I've completed and installed the RSVE circuit which lets you use
higher speeds than 19200 baud. I'm not sure about the software,
but I think I've done it right: HSmodem 6, installing
drvin.prg and mpf.prg in the auto folder.

I'm using "Connect" as my terminal program, and when I select
38400 the LED on the RSVE board lights up so it looks OK.

I tried connecting using 38400, but all I got was trash on the screen.
Now, I don't have a faster modem than 14400, but I was thinking that
installing 38400 baud as max speed would let me run the modem slower.
Am I right, or do I need to test all of this with a 28800 modem?

Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

1389. Atari BBS in Cleveland, OH?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: bign@en.com
Message-ID: <47bv3v$gre@antares.en.com>
Source record: 156867

Just moved to Cleveland, OH and would like to find a local Atari BBS /
user group. Any suggestions?

Todd Hogarth
bign@en.com Beer! It's not just for breakfast anymore!

1390. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: ostein@Xenon.Stanford.EDU
Message-ID: <47cb7c$fm2@Radon.Stanford.EDU>
Source record: 156868

In article <47a68d$red@hpscit.sc.hp.com>,
Claus Brod <clausb@hpbbn.bbn.hp.com> wrote:
>Oliver Steinmeier (ostein@Xenon.Stanford.EDU) wrote:
>: Dear God of Gemulator,
>[etc etc]
>
>While I do understand why Darek gets a lot of heat here, I wonder if
>it's worth the hassle. He might not even be listening. I mean, he
>never posted anything in this newsgroup in the course of this
>discussion; Martin just quoted a private e-mail discussion to start
>this. What's the point in attacking Darek if he cannot defend himself?

You must have missed Darek's message(s). The message I commented on
was posted by Darek himself.

You're right, though -- it's not worth the hassle. Darek might not be
listening anymore, and even if he did, he'd probably be the first who
changed his/her mind as a result of a usenet discussion. ;-)

Oliver

1391. Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: custom@southern.co.nz
Message-ID: <47cfsb$sgn@southern.co.nz>
Source record: 156869

I'm looking for a source of External floppy drives for the ST, and any sort of sound sampler.

Any help appreciated

Cheers
Mike S

1392. Re: 2 IDE drives on Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.815387725@aix7.rhrk.uni-kl.de>
Source record: 156870

Michael Grove <mgrove@owens.ridgecrest.ca.us> writes:

>Uwe, I purchased Outside from Lexicor U.S.and the docs with HD Driver
>say that a second IDE drive is not implemented by Atari.

I see. I guess Atari never thought about the question if a second drive was
possible but in reality it simply works.

>That would be cool! The Mighty Sonic likes to chew on my SCSI
>devices :).

But the Mighty Sonic is supposed to support SCSI devices, isn't it? It would
not want to keep a piece of hardware that doesn't work with SCSI devices
although it should work.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

1393. Re: Base 64 Encoding on Atari?????

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: dancer@gateway1.brisnet.org.au
Message-ID: <47cjin$rm7@gateway1.brisnet.org.au>
Source record: 156871

Paul Baker (pbaker@mettav.demon.co.uk) wrote:
: In a previous message mss@xs4all.nl wrote
: > Organization: XS4ALL, networking for the masses
: >
: > Hello Everybody...
: >
: > Why is everybody switching from UUE to Base 64? I have searched many
: > sites for an encoding program, but I haven't found one yet. Does
: > anybody know where to get it? (Does it exist???)
: >

: And if it does , does anyone have the source available so I can add it to my
: encoding/decoding feature in my mail processor. ??

mpack/munpack, source available at the various Sunsite archives. Try
ftp.uni-erlangen.de/pub/atari/mint/utilities (or tools) or something. It's
in several of the 'big 5' german archive sites under MiNT utilities, already
ported to binaries, and with source.

D

1394. Re: Uploads

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <47cppj$103@epsilon.qmw.ac.uk>
Source record: 156872

On jacquesa@cs.man.ac.uk, Anthony Jacques (jacquesa@cs.man.ac.uk) typed away:
: and what about incoming/atari-mint/ and incoming/atari-falcon/ ??? Are
: these areas now dead???

No, definitely not!

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1395. Re: inschar.acc

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: mcareyb@cix.complink.co.uk
Message-ID: <ACBF0F5B9668BDEE@peckham.compulink.co.uk>
Source record: 156873

In article <3098C5D9.3593@imc.exec.nhs.uk>,
Chris Ridd <C.Ridd@imc.exec.nhs.uk> wrote:

>
>Try emailing the author: mcareyb@cix.compulink.co.uk
>
>--Chris

I saw the first message and uuencoded a copy of inschar.acc and E-mailed it
to him. I just hope he gets it ok.

Matthew

http://www.compulink.co.uk/~peckham/

1396. Re: STonX and Atari ST Emulators<ON PC's?>

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: elias@omicron.se
Message-ID: <47d3it$8ci@sargas.omicron.se>
Source record: 156874

ad910@lafn.org (Bobby Swain) writes:

>Yikes! Mean STONX works on a PC type machine? What do you do, replace
>windoze with a unix os (turning it from big blue into a UNIX spitting HAL)
>then emulate an Atari on it with STONX?

>I thought it was only for UNIX machines. I didn't know you could use
>it with PCs. How do you do that, or are you refering to a UNIX, pentium
>notebook?

Ever heard about Linux? It's a _FREE_ UNIX for Intels (and other architectures
esp. Atari and Amiga (with 68030 och higher).

There are other Unices for Intel boxes. I.e: BSD, SCO, Unixware just to
mention a few.

Regards /

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

1397. Seqencing

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <b37cb$02f34.25b@goldengate>
Source record: 156875

I notice that a lot of people who were debating whether or not the atari platform was dead tended to be musicians. I'd be very interested in corresponding with people who use the atari for sequencing applications. Particulary, those who who use more than one program to satisfy the muse. Currently, I use Cubase, KCS Omega, and, yes, even Band in a Box to get sequence and song up and running. I find that each program has it particular strengths and weaknesses and are for most part useful modules in a total sequencing package. Are there any other Atarians that bounce back and forth between programs? Also there's the matter of machine specific editors, DA's, algorythmic composers, etc. Perhaps, this would better be addressed in a midi forum but I rather keep it all platform specific.

1398. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <47d07d$662@news.tuwien.ac.at>
Source record: 156876

In article <Pine.SUN.3.91.951029131627.22877B-100000@planetx.bloomu.edu>,
Eric Noss <enoss@planetx.bloomu.edu> writes:
>On Thu, 26 Oct 1995, Patrik Sanfridsson wrote:
>> I say you're just p***ed of because you might loose sales to a competitor.
>
>Competition from a freeware author? Wow, that's a new one. I always
>fantised about writing a better DOS compatible OS for the PC and giving
>it out as shareware just to tick Gates off :)

Such a DOS-clone is already available - a bunch of hackers wrote it somewhere
in an East-European country. I can't recall its name though. :-/

Regards,
-nino
--
http://www.complang.tuwien.ac.at/nino

1399. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <47d1cb$662@news.tuwien.ac.at>
Source record: 156877

In article <tt-02119512001000001@193.174.4.156>,
tt@muc.de (Thomas Tempelmann) writes:
>
>If you buy a piece of software and then make a copy for your friend, it
>might also be the case that both copies of the program are not running at
>the same time. So that'd be no piracy then?

I am not saying that this would not be piracy. But it is not piracy to use
a program on 2 different computers, if the same person is using it. This is
true for Austria at least.

>You should simply notice that the ROMs are a piece of software like any
>other software from disks. ATARI sells (sold) this software as any other
>piece of software is sold, too.

Yes, and your point please? I've never claimed anything else. I don't see how
you come to the conclusion that this has escaped me so far.

>If you take the ROMs out of your ATARI after you've installed a copy of
>them on the machine running STonX, this should be legal, since only one
>copy of the TOS you _bought_ legally (hopefully) can be used as directed.
>But if you keep the ATARI with the ROMs intact and are even thinking of
>selling this ATARI to someone else when your ATARI software runs with
>STonX, you do kind of illegal.

What is "kind of illegal"? I'd like you to quote me a law which describes this
"kind of illegal" act. Your judgement seems to be based on your personal
feelings and not on knowledge of the laws. What you describe above may or may
not be illegal, depending on the country you're in.

>As Darek explained, it's the way you expect STonX users to make illegal
>copies of the ROMs.

I have never said that I *expect* STonX users to make illegal copies of the
ROM. It is perfectly legal to use your own TOS image if you don't use it
in the original Atari at the same time, even according to your understanding
of the copyright laws. So there is no requirement to do something illegal in
some countries in order to use STonX.

>And in your public statements here you do nothing to
>correct this. Instead, you seem to support this illegal copying.

Pardon? This is a ridiculous claim, and the only way I can understand it is
that either your English isn't good enough, or you make it because you're
working on MagicMac...

>Anyone can make mistakes if he doesn't know it better. What Darek
>complains about is that you do not realize your mistakes.

If you could kindly point out my "mistakes", I'd be happy to realize them. What I do realize is that STonX can be and is used legally, and some people are obviously interested in giving it and its programmers a bad reputation.

>You might state "OK, I didn't know about these legal issues. I'll change
>my STonX docs by explaining that people would do illegal things if they
>keep two running copies of TOS - then they'll have to decide on their own
>whether they want to do illegal things or not" and all would be allright.

I can not be expected to know about copyright laws in all different countries. In some countries it might even be illegal to look at the code in ROM with a disassembler. I think that people should generally be aware of what is legal and what not. The STonX docs contain enough information for people to know that TOS is copyrighted by Atari, so they can be expected to treat it like any other piece of software. I don't see why I should care more about this than other (Freeware) emulator programmers.

>But instead, you argue about legal issues. You may that do on court, but
>as long as you haven't changed laws, you are not right with your opinions!

I argue about legal issues? I didn't bring the subject up, but you seem to dislike my replies where I defend my point of view.

Are there any other commercial ST emulator programmers left to flame me about STonX? Hmm, I haven't heard from the Janus guys yet. Someone tell them about this thread :-/

-nino
[For those readers who don't know it yet - Thomas is one of the MagicMac programmers, the commercial Atari ST Emulator (TOS clone) for the Apple Macintosh]
--
http://www.complang.tuwien.ac.at/nino

1400. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <47d0dr$662@news.tuwien.ac.at>
Source record: 156878

In article <47cidl$hl6@hpscit.sc.hp.com>,
clausb@hpbbn.bbn.hp.com (Claus Brod) writes:
>Phil Hough (phil4@phil4.demon.co.uk) wrote:
>: So what you are actually doing is coming onto an Atari usenet group
>: and accusing every single atari own er reading it of piracy ???
>
>AFAIK, Darek didn't post anything about this to this group. He wrote
>something in a private e-mail message and was quoted here. Please
>correct me if I'm wrong.

You are wrong...
Try <46ggrc$rne@news1.halcyon.com>:
--- 8< ---
>From: brasoft@coho.halcyon.com (Darek Mihocka)
>Newsgroups: comp.sys.atari.st
>Subject: Re: STonX newbie success
>Date: 23 Oct 1995 16:45:32 GMT
>Organization: Branch Always Software
>[...]
>So all I have to say is it's rather foolish of you to go on the Internet
>and admit to being a pirate. Unfortunately the makers of STonX don't
>appear to have any regard for copyright laws either.
>[...]
>I've said it before, and I'll say it again, Atari users are all a bunch
>of damn pirates.

>- Darek
--- >8 ---

-nino
--
http://www.complang.tuwien.ac.at/nino

1401. Re: ST Emulation issues

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <47d5tgINN37h@brain.cis.ohio-state.edu>
Source record: 156879

In article <47bl8l$t8s@newsbf02.news.aol.com> ercorp@aol.com (ERCORP) writes:
|What computer are you running the Gemulator on? Gemulator 4 on a fast 486
|or Pentium is a screamer! Try the Gemulator 4 on a Pentium and I am sure
Yeah... 3x speed at only twice the buswidth and 12x the
cpu clock...

|you would be impressed. We sell the Gemulator 4 with 2.06 Roms for $199.
|In our Gembino systems we sell we offer a Pentium based system that really
|cooks.
|
|Tom Ferreira
|GodFather Computer, Inc.
|510/417-6809

--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

1402. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <47d64oINN389@brain.cis.ohio-state.edu>
Source record: 156880

In article <47d1cb$662@news.tuwien.ac.at> nino@complang.tuwien.ac.at (Marinos Yannikos) writes:
|In article <tt-0211951200100001@193.174.4.156|,
| tt@muc.de (Thomas Tempelmann) writes:
||
||If you buy a piece of software and then make a copy for your friend, it
||might also be the case that both copies of the program are not running at
||the same time. So that'd be no piracy then?
|
|I am not saying that this would not be piracy. But it is not piracy to use
|a program on 2 different computers, if the same person is using it. This is
|true for Austria at least.
|
||You should simply notice that the ROMs are a piece of software like any
||other software from disks. ATARI sells (sold) this software as any other
||piece of software is sold, too.
|
|Yes, and your point please? I've never claimed anything else. I don't see how
|you come to the conclusion that this has escaped me so far.
|
||If you take the ROMs out of your ATARI after you've installed a copy of
||them on the machine running STonX, this should be legal, since only one
||copy of the TOS you _bought_ legally (hopefully) can be used as directed.
||But if you keep the ATARI with the ROMs intact and are even thinking of
||selling this ATARI to someone else when your ATARI software runs with
||STonX, you do kind of illegal.
|
|What is "kind of illegal"? I'd like you to quote me a law which describes this
|"kind of illegal" act. Your judgement seems to be based on your personal
|feelings and not on knowledge of the laws. What you describe above may or may
|not be illegal, depending on the country you're in.

Actually, (in the US) this sort of thing could be no more than
breach of contract (the licence) and all Atari could do is
sue you in a civil suit. It doesn't even fall under criminal
piracy...
--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

1403. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DHGzE1.K4G@eskimo.com>
Source record: 156881

Bert.Greevenbosch@mmm.xs4all.nl (Bert Greevenbosch) writes:
> Hello, world!
>
> Is it posible to connect a PC IDE HARDDRIVE to my 1040STe, and if so, how?
>
> Thanks for the info!

Yes it is possible but expensive. First you will need a Link or
other ICD host adapter to plug into your Atari. Then you need and IDE
controller card that plugs into your adapter card. Then you could run IDE
drives as long as it doesn't check parity.

>
> With kind regards,
> Bert Greevenbosch.
> She said: 'I don't believe in fairy tales', and flew off her broomstick.
> . /--\ +---+
> |_| | | MAGIC SOFTWARE, Rotterdam, the Netherlands. |
> / / | Bert Greevenbosch, E-mail: bert.greevenbosch@mmm.xs4all.nl |
> =---_| +---+
> You want something to be programmed? Write me: maybe I'll do it.
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

1404. Monitor scan rates please?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DHH039.KnJ@eskimo.com>
Source record: 156882

Could someone repost the scan rates for the different resolutions on the
Atari? Thanks.
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

1405. Re: Upgrade questions..

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: nhjkntes@xvnews.unconfigured.domain
Message-ID: <1995Nov3.144242.12116@newsserver.rrzn.uni-hannover.de>
Source record: 156883

Hi, John!

Upgrading your STe with MagiC & NVDI 3.0x is really a clever thing to do!
I did the same with my Mega-STe 4 two months ago and got a completely new system!
If you try out this combination, you'll never want to get back to the old TOS again...

But: For a proper-working NVDI (with scalable Fonts) you will need something like
400 K of RAM, MagiC itself eats some more and if you want to run EASE (the new Desktop
that comes with MagiC if you buy the "MagiC World"-Set), you'll need another 500 K!!!
So better don't start without expanding your memory to 4 MB!

If you want to upgrade your Floppy to HD, you should buy a Disk-Drive ___with___ a
HD-Module. You can get some HD-Floppys without, but they are damn slow.

Now about your med-rez monitor: In med-rez you won't be able to use the 3D-Buttons etc.
which are offered by MagiC, but that's not the problem, isn't it?
But if you want to run the Desktop and 1 or 2 Applications in Multitasking at the same
time, your screen-size will be rather small with 640x200 Pixel. So what do you think about
downloading a virtual-screen-driver? You'll have to get used to moving a screen window
with the mouse, but after some days it'll be alright. I tried out several of these
drivers and the only one that worked with both, NVDI and MagiC / Ease was the old
BigScreen driver. It doesn't use the STe possibilities, but it's quite fast and secure.
As it is PD, I can mail you a copy if you need it.

Last thing: The DTP / Text-Processor - Programs: There are some great Shareware-Programs
around which are working fine with NVDI's scalable fonts (eg Kandinsky for DTP).
The registration fees are rather moderate, so what about trying out some of these?
I heard something like CyPress (the Text-Processor) being Shareware now, so I'll have
a look for it in Germany.

By the way: If you buy NVDI, make sure to get the new (3.02) Version as it is bugfixed.

To help you with your upgrade decision, here are some German prices:

NVDI 3.02 = about 100,- DM
MagiC World pro = 150,- to 170,- DM (this includes MagiC and Ease)
HD-Floppy-drive = about 110,- DM (one of the drives ___with___ a HD-Module)
2 MB Ram = 120,- (good deal) to 180,- DM

Well, I hope these Informations are helpful for you.
If you do need some more infos about this configuration, please feel free
to post again in the NewsGroup or mail me at
Internet: nils.tessin@mbox.iri.uni-hannover.de

Bye, Nils

1406. MagicMac emulator - how good and where?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Moose <p.moss@lut.ac.uk>
Message-ID: <DHH20E.DI2@lut.ac.uk>
Source record: 156884

I have heard that there is an ST emulator for the Mac? Can anyone advise as to how good it is and where I can get it/the demo?

I have a client who has one piece of ST1040 software that he wishes to use on his LC630 machine.

Please advise.

Paul Moss

1407. Computer Based Learning

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <47dbpp$hse@dux.dundee.ac.uk>
Source record: 156885

Are there any CBL packages for the ST/TT or Falcon which are
freeware, shareware or PD?

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
"Why did 23 Chickens cross the road ?"

1408. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <47dfbd$5aa@lyra.csx.cam.ac.uk>
Source record: 156886

In article 02119511340l0001@193.174.4.156, tt@muc.de (Thomas Tempelmann) writes:
> Where do you live? There's a re-written TOS available for some years now.
> It's called "MagiC" (formerly Mag!X) and is sold in Germany by A.S.H. and
> by Computer Solutions in the U.K.
> MagiC is also the base for the ATARI emulator on the Macintosh, called
> "MagiCMac".

I always thought MagiC had to run on top of TOS.
Of course, I'm probably wrong, as I have never used or even seen MagiC mayself.

Phil
[E-mail pd@mole.bio.cam.ac.uk]

1409. Re: NetHack and Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95307.103630STIRRE31@MAINE.MAINE.EDU>
Source record: 156887

The way that Nethack runs for me on my Falcon (TOS 4.04) is to
run it with MultiTOS. Running it with NVDI makes it run at a
tolerable speed. I hope this helps!
-scott tirrell

1410. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <47bcfl$gl0@jazz.iinet.com.au>
Source record: 156888

Kula Bocca (kulabocca@aol.com) wrote:
: Someone sent it once, and I thought I captured it... I thought wrong!
: I've scoured many different FTP sites and cannot locate it at all. So if
: anyone has access to the PD Key for FZDT, I would really appreciate being
: able to get it! (Direct mail on AOL would be best, since everyone else
: who needed it already has it, or so it seems.) :)

: Btw, can anyone recommend a terminal program for the Falcon that will show
: ANSI screens as well as FZDT does on the ST? Although FZDT will boot on
: the Falcon, it does not seem to communicate with the modem.

STarCall, available from iinet.net.au in the pub/atari/comms dir
regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

1411. Mega STe SCSI hostadapter

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: jant@tasking.nl
Message-ID: <DHGuJ7.9zI@tasking.nl>
Source record: 156889

Hi, can anybody tell me if the hostadapter in the Mega STe
accepts all SCSI harddisks? Or are there any restrictions?
I am asking because I want to put a BIG hd into my Mega STe.

Thanks,

--
Jan Tiemen Medema |\
jant@tasking.nl | \
|__\
__|____
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~V~~`~~~~~~~~~~~~
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1412. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <267@cypress.ukc.ac.uk>
Source record: 156890

In article <47a68d$red@hpscit.sc.hp.com> clausb@hpbbn.bbn.hp.com (Claus Brod) writes:
:>While I do understand why Darek gets a lot of heat here, I wonder if
:>it's worth the hassle. He might not even be listening. I mean, he
:>never posted anything in this newsgroup in the course of this
:>discussion; Martin just quoted a private e-mail discussion to start
:>this. What's the point in attacking Darek if he cannot defend himself?

Darek *is* reading this... he often posts here with Gemulator announcements
etc... I've no idea why he is not defending himself. But hey, we're all
pirates in his eyes.

Griff
--

1413. CAB and STiK

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <47dnjk$4d0@silver.scs.unr.edu>
Source record: 156891

Hi all,

I have a few questions about CAB:

* I'm having trouble getting it to read its own sample HTML home page from the menu option, "open local." It keeps saying that it there's a read error in the file, yet it will open the very same HTML file upon loading. Has anyone experienced this? Also, when I create a seperate HTML directory, I get the same problem. I am aware that the "home.htm" file needs a few supporting directories (images, html, and such), and those have been copied too. Any suggestions?

Now, about STiK:

* I've read reports of this not working correctly. Can somebody explain to me what the problem is? Is it so bad that CAB/STiK isn't worth setting up?

Thanks in advance!

Ben Allfree

1414. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3515rcain@nest.demon.co.uk>
Source record: 156892

On 03 Nov 95 tholmbom@news.abo.fi wrote:

t>
C025915-38
t>
JH23-020
t> 5J2
82
t>

t>
or
t>

t>
C070714-001
t> c Atari
1987
t> -31
I10355-01
t>
8822PPR
t>

t> ...or equalent. It's the one of the square 68pin chips on
the
t> machine that's not the MMU. Well I don't think I can describe it
any
t> better than
that
t> ;-) Preferably in Europe since I live in Finland. Scandinavia
would
t> be
prefered.

I got a spare GLUE chip from The Upgrade Shop in Cheshire UK
(01625-503448). System Solutions, London (01753-832212) also stock
them.

Roger
rcain@nest.demon.co.uk

--

1415. [Q] MultiTOS needed?

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <47dnnp$4d0@silver.scs.unr.edu>
Source record: 156893

Does anyone know if GEM programs can be run under MiNT without MultiTOS running? MultiTOS is so slow, I'd rather have a shell of some sort, or maybe some replacement desktop that's not so involved? Or maybe MiNT is the slow part? I need MiNT, because I have a minix partition. Any help would be appreciated.

Ben Allfree

1416. Re: D2M (french painting program)

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: emmesoft@mbox.vol.it
Message-ID: <emmesoft-0311951053080001@volto2.vol.it>
Source record: 156894

In article <47afq2$nqn@boson.epita.fr>, da-cun_e@torion.epita.fr (eric da-cunha) wrote:

> In article <FJZAFCAFUP@zumdick.rhein-main.de>, nat@zumdick.rhein-main.de (Nat!) wrote:
> = > A couple of months/years (?) ago I downloaded a demo for
> = > a painting program called "D2M" some french product made by
> = >
> = > PARX
> = > 35 rue du Jeu de Paume
> = > 53000 LAVAL
> = > FRANCE
> = >
> = > Does anyone know whether, that firm still exists, has got
> = > an email connection now, is still selling D2M and if yes for
> = > how much ?

They will exhibit during Atari Days Fair in Turin 11th & 12th November 1995.

--
Marco Greppi - Emmesoft

1417. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0311952014110001@47.85.0.99>
Source record: 156895

In article <DHGzE1.K4G@eskimo.com>, zap@eskimo.com (Randell Spreadborogh) wrote:

> Bert.Greevenbosch@mmm.xs4all.nl (Bert Greevenbosch) writes:
> > Hello, world!
> >
> > Is it posible to connect a PC IDE HARDDRIVE to my 1040STe, and if so, how?
> >
> > Thanks for the info!
>
> Yes it is possible but expensive. First you will need a Link or
> other ICD host adapter to plug into your Atari. Then you need and IDE
> controller card that plugs into your adapter card. Then you could run IDE
> drives as long as it doesn't check parity.
>

I am sure there are IDE adapters that hang off the MC68000, no need for a
host adapter. Does'nt the Multiboard do IDE + a few other features like
more memory & graphics adapters.

Sorry I don't have the full details, but I do remember somebody looking
for a special socket to connect an IDE interface to the square CPU in the
STE.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1418. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <47e3de$msa@blackice.winternet.com>
Source record: 156896

> zap@eskimo.com (Randell Spreadborogh) writes:
> Bert.Greevenbosch@mmm.xs4all.nl (Bert Greevenbosch) writes:
> > Hello, world!
> >
> > Is it posible to connect a PC IDE HARDDRIVE to my 1040STe, and if so, how?
(SNIP)
>
> Yes it is possible but expensive. First you will need a Link or
> other ICD host adapter to plug into your Atari. Then you need and IDE
> controller card that plugs into your adapter card. Then you could run IDE
> drives as long as it doesn't check parity.
>
>>>>
Aaaahhhh, a 'IDE controller card that plugs into your adapter card' ???
What is this?? SCSI to IDE adaptor??? I've never heard of such an animal and
I don't think they exist.
To put is simply, no, you can't use a IDE Hard Disk on the STe. I have
seen posts here about someone working on a IDE adaptor to run off the ANSI
port, but nothing yet.

Rich Mier

1419. Re: c++

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.951103213036.26666A-100000@mars.dsv.su.se>
Source record: 156897

On 1 Nov 1995, whylesc wrote:

> There's a GNU C++ compiler but I doubt it will run from floppy.
>
> It isn't a case of just 'butchering' your Lattice C libraries.
> C++ used to be compiled by using a preprocessor that converted it all to
> plain C, but I have never heard of one for Atari.
>
> Write one:-)

Or try to find the C-source to the original C++ preproprocessor. It should
be outdated by now, but still useful. (stroustup, bell labs)

// Jens M Andreasen

1420. Re: STonX and Atari ST Emulators<ON PC's?>

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: ostein@Xenon.Stanford.EDU
Message-ID: <47e5mi$gki@Radon.Stanford.EDU>
Source record: 156898

In article <1995Nov3.083209.10369@lafn.org>,
Bobby Swain <ad910@lafn.org> wrote:
>Yikes! Mean STONX works on a PC type machine? What do you do, replace
>windoze with a unix os (turning it from big blue into a UNIX spitting HAL)
>then emulate an Atari on it with STONX?

Exactly -- PC's can run Unix. One of the most polular Unices world-wide
happens to be Linux, which was originally written for the PC. And the
best about it is that Linux is free, just like STonX...

>I thought it was only for UNIX machines. I didn't know you could use
>it with PCs. How do you do that, or are you refering to a UNIX, pentium
>notebook?

I am referring to a Pentium notebook that is currently running OS/2 Warp
(sorry, Darek -- no Windows), and soon Linux.

Guess the fact that a lot of ST users switch(ed) to Linux where they
can get a free ST emulator now makes certain developers of commercial
emulators nervous <grin>

Oliver

1421. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <47e6raINNr0i@brain.cis.ohio-state.edu>
Source record: 156899

```
In article <47e3de$msa@blackice.winternet.com> rbmier@winternet.com (Rich Mier) writes:
|| zap@eskimo.com (Randell Spreadborogh) writes:
|| Bert.Greevenbosch@mmm.xs4all.nl (Bert Greevenbosch) writes:
|| | Hello, world!
|| |
|| | Is it posible to connect a PC IDE HARDDRIVE to my 1040STe, and if so, how?
| (SNIP)
||
|| Yes it is possible but expensive. First you will need a Link or
|| other ICD host adapter to plug into your Atari. Then you need and IDE
|| controller card that plugs into your adapter card. Then you could run IDE
|| drives as long as it doesn't check parity.
||
|||||
| Aaaahhhh, a 'IDE controller card that plugs into your adapter card' ???
|What is this?? SCSI to IDE adaptor??? I've never heard of such an animal and
|I don't think they exist.
| To put is simply, no, you can't use a IDE Hard Disk on the STe. I have
|seen posts here about someone working on a IDE adaptor to run off the ANSI
^^^^
An ANSI port? That's a new one on me...

'-)

|port, but nothing yet.
|
| Rich Mier
|

--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \
```

1422. Calamus and MagiC

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: Nils Malm <t94nma@student.tdb.uu.se>
Message-ID: <47e1q8$kig@columba.udac.uu.se>
Source record: 156900

I'm about to hold a lecture on DTP-theory and would wery much like to show off Calamus capability to four-colour separate and raster an image on screen. This works just fine on my Falcon, although only in 16-colour mode.
Now i'd like to do the same thing under MagiC on a centris 660 av. Calamus works alright, but only in 2- or 256-colour mode. With 16 colours the display gets messed up everytime i try to import a colour picture.
Is there a way to fix this? Or, is it somehow possible to get the final raster on screen in 256 colours? Has anyone experienced the same problem?

/Nils
--

Name: Nils Malm Falcon 030 8/105 Mighty Sonic 32 Mhz
email: t94nma@student.tdb.uu.se NEC 3FGe
tel: +46 (0)708-18 07 43 HP Laserjet 4p

1423. Re: deoding files

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <b37cb$02018.29b@goldengate>
Source record: 156901

Eine Bisschung "Hochschule Deutsch" hier, so, vielleicht, du willst mich verstehen. Ich habe gefunden dass, wenn ich ein Atari uuer benutze, ich habe die selbe fehler begegnet. Aber wenn ich anstelle uudecode auf meine "host system", ich habe keine solche probleme...Vielleicht, Das "File" selbst ist schlecht oder ist in eine Unordnung(?) dass is nicht recht fuer den Atari. Hast du andere Kopies dem Mail probiert?

Johannes Hausensteiner (jo.hau@magnet.at) wrote:
: Kann mir jemand helfen?
: ch habe eine mail mit folgender Verschluesselung bekommen:
: --Boundary (ID sTit+peXIRDtW0WPDcaB8Q)
: ontent-type: APPLICATION/OCTET-STREAM; NAME=fb-95-3.txt
: ontent-description: 10/27/95
: ontent-transfer-encoding: BASE64
: mit UUDECODE laesst sich der dann folgende Text nicht konvertieren.
: a ich einen Atari benuetze hilft mir WINCODE auch nicht weiter.
: elp!! Der Brief ist ziemlich wichtig fuer mich.
: Fuer Hilfe jeder Art bin ich dankbar
: :-(-----> :-)

1424. Re: umich mirror

Newsgroup: comp.sys.atari.st
Date: 1995-11-03 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <47cps7$103@epsilon.qmw.ac.uk>
Source record: 156902

On apb25@thor.cam.ac.uk, Adrian Bridgett (apb25@thor.cam.ac.uk) typed away:
: being updated, although I didn't see anything there that isn't at HENSA
: or some other well known site.

:-) Thanx Adrian.
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1425. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FKERDIBEUP@cabal.shnet.org>
Source record: 156753

In <47d64oINN389@brain.cis.ohio-state.edu> kevin eugene scruggs wrote:
>In article <47d1cb$662@news.tuwien.ac.at> nino@complang.tuwien.ac.at (Marinos Yannikos)
writes:
>|In article <tt-0211951200100001@193.174.4.156|,
>| tt@muc.de (Thomas Tempelmann) writes:
>||If you take the ROMs out of your ATARI after you've installed a copy of
>||them on the machine running STonX, this should be legal, since only one
>||copy of the TOS you _bought_ legally (hopefully) can be used as directed.
>||But if you keep the ATARI with the ROMs intact and are even thinking of
>||selling this ATARI to someone else when your ATARI software runs with
>||STonX, you do kind of illegal.
>|
>|What is "kind of illegal"? I'd like you to quote me a law which describes this
>|"kind of illegal" act. Your judgement seems to be based on your personal
>|feelings and not on knowledge of the laws. What you describe above may or may
>|not be illegal, depending on the country you're in.
>
> Actually, (in the US) this sort of thing could be no more than
> breach of contract (the licence)

Have you ever bought TOS 2.06 actually? There's no "contract" other than
that between you and the retailer.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

1426. Re: [Q] MultiTOS needed?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DHJ46A.28C@dk3uz.hanse.de>
Source record: 156754

allfree@scs.unr.edu (Benjamin C. Allfree) writes:

>Does anyone know if GEM programs can be run under MiNT without MultiTOS
>running? MultiTOS is so slow, I'd rather have a shell of some sort, or
>maybe some replacement desktop that's not so involved? Or maybe MiNT is
>the slow part? I need MiNT, because I have a minix partition. Any help
>would be appreciated.

No, MiNT is not the culprit. Here is what I did and still do on the rare
occasion of having to boot MiNT: I use Wolfram Roesler's msh.prg to start
tcsh. Then, when I absolutely need to use a GEM program I invoke it through
rg.prg, a little program from Bill Rosenkranz, of which I have source and
executable. The drawback is that you can run only one GEM program at at
time, i.e. you can't multitask them. No problems with .tos and .ttp
programs, of course.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

1427. Re: megaste with more than one SCSI hard-disk?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DHJ4nL.2BK@dk3uz.hanse.de>
Source record: 156755

Jan Dooms <jandooms@tornado.be> writes:

>Does anyone know how to connect more than one SCSI
>hard disk to the adaptor of the Mega STE?
>I know it is possible but I have never found
>the right discription of it.

The original Atari SCSI adapter only supports one device. But once you've
got a replacement adapter (chose one which supports parity) you can have up
to seven devices (the eighth address being the host) connected to your SCSI
bus. Don't forget to terminate the physically last (i.e. the one farthest
removed from the adapter) device on the bus. Each device needs to be
jumpered to have a different address than all other devices on the same bus.

>Is it then also possible to connect two completely
>different drives, with a different size and speed?

Yes, of course. You can also connect streamers, CD-ROMs, scanners,
ethernet cards, what have you.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

1428. Re: c++

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.951104151601.10426A-100000@mars.dsv.su.se>
Source record: 156756

On Fri, 3 Nov 1995, Guy Harrison wrote:

> I can't remember why, but I thought that C++ generated C code as well.
> Is this not the case any more, or was it never the case anyway?

1) From the beginning the C++ would translate into C and then compile that.
This is not the case anymore.

2) It seems like all modern C++ compilers can still handle ANSI or K&R 'C'.
There is no law though, that this _must_ be so. It's more like a
"convenience".

// Jens M Andreasen

1429. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FKELABCJUP@cabal.shnet.org>
Source record: 156757

In <47cidl$hl6@hpscit.sc.hp.com> wrote:
>Phil Hough (phil4@phil4.demon.co.uk) wrote:
>: So what you are actually doing is coming onto an Atari usenet group
>: and accusing every single atari own er reading it of piracy ???
>
>AFAIK, Darek didn't post anything about this to this group. He wrote
>something in a private e-mail message and was quoted here. Please
>correct me if I'm wrong.

You are.

Check out <46ggrc$rne@news1.halcyon.com>.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

1430. Anybody got Game Cheets or Walk Thous they would like to contribute?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: andrew.richards@tdb.vision.net.au
Message-ID: <331.507.620@tdb.vision.net.au>
Source record: 156758

* Crossposted from: TDB_PUBLIC

Howdi All

I am in the process of gethering up all these damm cheets that are floating
around so I can put them into a single program so they are easier to find!!

All I am asking is if someone has a cheet or walkthou (must be own work because
I will now take something you haven;t typed up yourself) they would like to
contribute, if you do so you will be nentioned and also will be sent a free
copy of the program when I get it together.

Either E-Mail me or Netmail me (E-Mail prefer)

Drew

Today I saw a pale horse with a pale rider.
The horses name was pestilence the riders name was death.

** Fidonet: 3:670/301 *****************
** E-Mail: Jaymz@tdb.vision.net.au ***

-+- Olms 2.02.b4 [RRTAF55M]
---
* Origin: Tassie DataBank, tdb.vision.net.au - +61-03-44-9762 (3:670/301)

Internet: andrew.richards@tdb.vision.net.au (Andrew Richards)
This message was processed by NetXpress from Merlin Systems Inc.

1431. Re: Atari MIDI-NET !

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <47g4b2$t15@lastactionhero.rs.itd.umich.edu>
Source record: 156759

re. Midi Networkable Games.

There are quite a few of them on atari.archive.umich.edu under
Games/Network. If you look in the 0index file, I tried to note the
manner in which the game was networkable (Midi,RS232 etc)

Dan Ackerman
aka baldrick@terminator.rs.itd.umich.edu

1432. Re: umich mirror

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <47g4ms$t45@lastactionhero.rs.itd.umich.edu>
Source record: 156760

>On apb25@thor.cam.ac.uk, Adrian Bridgett (apb25@thor.cam.ac.uk) typed away:
>: being updated, although I didn't see anything there that isn't at HENSA
>: or some other well known site.
>
>:-) Thanx Adrian.
>
>Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include

Except for the Games ;) Sorry couldn't pass it up.

Dan Ackerman
baldrick@terminator.rs.itd.umich.edu

1433. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3557rcain@nest.demon.co.uk>
Source record: 156761

On 04 Nov 95 jant@tasking.nl wrote:

j> Hi, can anybody tell me if the hostadapter in the Mega
STe
j> accepts all SCSI harddisks? Or are there any
restrictions?
j> I am asking because I want to put a BIG hd into my Mega
STe.

From what I remember it will only take 2 SCSI devices. You had better go for SCSI-1 or SCSI-2 standard and make sure that parity can be disabled. I hope someone with direct experience will be able to be more positive about this.

Roger
rcain@nest.demon.co.uk

--

1434. Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95110417001121561@acpu.com>
Source record: 156762

rgivan@cix.compulink.co.uk ("Roland Givan") spake thusly:

"G> until there are some *decent* replacements for this generation
"G> of computers.

Hear, Hear!

And do you have any prediction on when this will be? I bought my TT
this year, have lots of enhancements/upgrades in mind, and am happy
as a whole army of clams. But I can't avoid looking at the long run.
When will the screaming speed of today's CPUs be married to
simple, sparse, bug-free, user-friendly OSes? I now know that it
ain't gonna be done by Atari Corp (okay, I'm a little slow).
Does anybody else think that an advanced GEM clone on a 604 cpu
might be a step in the right direction?
Of course, right now the Gatesmeister is using his power to force
mediocrity on the mass market, just as General Motors did to the
automotive market in this country in the 1960s. But he can't live
forever.

"The Poor Deluded Soul" - tderrick@acpu.com

... I drive a mussel car - with overhead clams.
___ Mountain Reader II - #00000077

1435. FS

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95110417001121562@acpu.com>
Source record: 156763

To all of you that are considering buying monitors for use on the other side of the US/Canada border.

Beware!

Unless you have a way to smuggle a monitor across the border, it is going to cost you money or time to make this move. I just lost my remaining hair and sanity dealing with UPS and US Customs, not to mention over $100US in broker fees, etc. Call up US Customs before you buy, if the monitor is in Canada. If the monitor is in the US, I imagine that Canadian Customs will tell you what you need to do.

If the above is already well-known to this newsgroup, I apologize for wasting bandwidth. Direct flames to:

"The Poor Deluded Soul" - tderrick@acpu.com

... I wish life had a scroll-back buffer.....
___ Mountain Reader II - #00000077

1436. Re: PAK 68/3?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DHJ4w4.2EK@dk3uz.hanse.de>
Source record: 156764

Jan Dooms <jandooms@tornado.be> writes:

>Has anyone experiences or a lot of information
>about the PAK 68/3, a specially with an Mega STE
>and 50 MHZ, more Ram and a vga card?

MW electronics kept promising me a better DIL to PLCC adapter for more
than one year, after which I gave up and put the PAK68/3 in a 1040ST, where
it runs without problems. The adapter needed for the MSTE gave lots of
trouble due to intermittend circuits.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

1437. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <47g67p$t8q@due.unit.no>
Source record: 156765

Rich Mier (rbmier@winternet.com) wrote:

: To put is simply, no, you can't use a IDE Hard Disk on the STe. I have
^^

Oh yes you can. The before mentioned Multiboard has sockets for TOS 2.06,
graphics card adaptor *and* an IDE-interface. I think you need a adapter for
the CPU-socket but they shouldn't be too hard to get. Try Compo, they have
some for their AT-emulators.

: seen posts here about someone working on a IDE adaptor to run off the ANSI
: port, but nothing yet.
:
: Rich Mier
:

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

1438. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951104121452.26186C-100000@planetx.bloomu.edu>
Source record: 156766

On Fri, 3 Nov 1995, Andrew Rose wrote:

> In article <47dfbd$5aa@lyra.csx.cam.ac.uk>
> pd@mole.bio.cam.ac.uk (Phil Davey) said:-
>
> >In article 02119511340l0001@193.174.4.156, tt@muc.de (Thomas Tempelmann) writes:
> >> Where do you live? There's a re-written TOS available for some years now.
> >> It's called "MagiC" (formerly Mag!X) and is sold in Germany by A.S.H. and
> >> by Computer Solutions in the U.K.
> ^^^^^^^^
> >> MagiC is also the base for the ATARI emulator on the Macintosh, called
> >> "MagiCMac".
> >
> In the explanation given to me by Karl Brandt of SYSTEMS(!) Solutions,
> when I went to enquire about TOS 2.6 upgrades, there was no point
> because "MagiC REPLACES TOS" - his words, and he's an expert
> (allegedly). Hence I'm still using a TOS 1.06 STE, but under MagiC it
> feels like a new TOS, cos it's so much more stable.

If there's a way to run MagiC under STonX without having to use any TOS
at all, then this can be a good thing. Beats the heck out of having to
install a chip only to copy it and all these postings going back and
forth about what's legal. IMHO, TOS 2.06 seems about useless(as an
interface) when your'e going to get a multitasking OS and a seperate desktop.
Magic might even bring up the speed of the emulation, no? :)

Eric Noss

a.k.a

Mr. Maddog

1439. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: albrooks@llnl.gov
Message-ID: <47ecp9$6pg@lll-winken.llnl.gov>
Source record: 156830
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In message <47dpl7$i9l@serpens.rhein.de> - mlelstv@serpens.rhein.de (Michael va
n Elst) writes:
:>
:>"Michael E. Roselius" <roseme@gallup.com> writes:
:>
:>>If she is too shy to tell us her name then why does she end
:>>up telling us to ask for Cathy?
:>
:>It's probably her mother.
:>--

It's probably a beach bar and she works for MCI and business is down. :)

Alan Brooks
```

1440. The Windows95 Rose Kit

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <47eioi$oqt@inca01.inca.co.nz>
Source record: 156831

Michael Olin (molin@cxc1.cl.msu.edu) wrote:
> azog@gti.gti.net (azog) writes:

> >Microsoft could probably package a turd in a box and call it "the Win95
> >rose kit" and people will still buy it.

> Microsoft has already DONE THAT. Except they didn't call it "the Win94
> rose kit." That's what they WANTED to call it, but they shortened the
> name to just "Win95"

Close, but no banana.

As _everyone_ now owns W95, they had no way of selling new copies of W95.
So, what they did was to package up a turd and call it "Windows For
Roses".

They had found a new, untapped market!

Hooray! "We can own the entire market!"

But, at some point during the manufacture of the product, "Windows For
Roses" and "Windows For Computers" got muddled, and ended up in the wrong
boxes.

Everyone still bought it, but noticed no difference between them.

Windows For Roses now owns 99.995% of the Rose market. Only a small,
frail old biddy in Waikikamukau doesn't have a copy of it. Bill Gates has
ordered the Panamanian death-squads to seek revenge on this heathen.

And that is the story so far.

{[:-]

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

1441. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <47eaib$flj@josie.abo.fi>
Source record: 156832

Thomas Tempelmann (tt@muc.de) wrote:
:
: If you take the ROMs out of your ATARI after you've installed a copy of
: them on the machine running STonX, this should be legal, since only one
: copy of the TOS you _bought_ legally (hopefully) can be used as directed.
: But if you keep the ATARI with the ROMs intact and are even thinking of
: selling this ATARI to someone else when your ATARI software runs with
: STonX, you do kind of illegal.

kind of illegal... Very well said. Many thing are kind of illegal
- not least the millions of copies of MS Windows, WinWord, etc that
people "borrow" from their work, carry to their homes, and install
there for themselves. Who blames them of piracy? It's just "personal
computer use", they say. I'd say it's so transparent, clear, publicly
accepted (!) piracy that most people who do it never even realize
they are doing something illegal... =-("Everybody does it, so why not
me too?".

Compared to this almost legalized REAL piracy of PC-world, our debate
about TOS-ROMS is really a storm in a teacup, I think. Morally and
legally people who criticize it are right - but I think we have more
serious problems to solve, too... Like how to get more software
updates as updater programs into FTP-sites. It's awfully expensive
and difficult to update (I mean smaller bugfixes) your software
from distant countries. What Gribnif and some other U.S. firms
have done, is GREAT! Thanks to them: I just purchased Geneva,
and immediately updated it into the newest version. I really
wish I could have e.g. my Papyrus-bugfixes from Internet, too.
R.O.M has done such great job this far that I wouldn't be
surprised, if they were the first (?) German firm to provide
such service. Would you hate this idea, Christian ;-) ?

"We're all a bunch of lawyers in our hearts... (modified from
a known country song ;-)"

Greetings,
Tommi

1442. FS: GfA BASIC for MS-DOS and Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: ecaruso@hookup.net
Message-ID: <47epur$9si@noc.tor.hookup.net>
Source record: 156833

```
GfA BASIC for MS-DOS asking $40.00 US$ paid over $250.00
GfA BASIC for Atari ST asking $40.00 US$ paid ??? (too much!)
will throw in a MichTron Book on GfA BASIC and ST INTERNALS from ABACUS!

email ecaruso@hookup.net if interested.
```

1443. Re: Atari XT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <47f1k4$1d6@inca01.inca.co.nz>
Source record: 156834

Rich Mier (rbmier@winternet.com) wrote:
> > grendel@bluefin.net (Nick Plante) writes:
> Recently, I was over to a friends' house and noticed an
> > Atari "XT" attached to a television in some corner of his house gathering
> > dust. At first I thought it was an ST and asked him if he wanted to part with
> > it, but he told me that it was an XT and asked me if i was still interested.
> >

> >>>>
> XT??? I think you mean XE. This is a 8 Bit Atari and they are in
> the comp.sys.atari.8bit News group. I'm sure they can help you.

Atari _did_ make IBM PC-XT machines up until about 1991. although I do
believe that some of the latter ones were manufactured by other companies
and Atari just stuck its nametag on them.

I never saw one "in the flesh", but I am led to believe that they may
have had a TV-out port.

Of course, the original message could have meant "ST" - the "S" key is
very close to the "X" key on a standard Atari US QWERTY keyboard.

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

1444. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: Homer <jdmalone>
Message-ID: <47f8ig$csu@taco.cc.ncsu.edu>
Source record: 156835
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps,comp.sys.ibm.pc.hardware.chips,comp.sys.ibm.pc.hardware.storage

```
mlelstv@serpens.rhein.de (Michael van Elst) wrote:
>"Michael E. Roselius" <roseme@gallup.com> writes:
>
>>If she is too shy to tell us her name then why does she end
>>up telling us to ask for Cathy?
>
>It's probably her mother.
>--
> Michael van Elst
>
>Internet: mlelstv@serpens.rhein.de
> "A potential Snark may lurk in every tree."
>
```

1445. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: Homer <jdmalone>
Message-ID: <47f8lk$ehu@taco.cc.ncsu.edu>
Source record: 156836
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps,comp.sys.ibm.pc.hardware.chips,comp.sys.ibm.pc.hardware.storage

```
>>idchn@imap2.asu.edu wrote:
>Larry Lloyd (Larry@Lloyd1.Com) wrote:
>: In article <47biki$pn6@newsie.wis.com>,
>: no@email.com (Cathy) wrote:
>
>: #Hi... I'm too shy to tell you my name like this but if you are
>: #interested in meeting me I would love to here from you. Let me
>: #tell you a little about myself... I am a blonde haired green eyed
>: #woman (in my sexual prime!) looking to meet a man and to have a
>: #good time...
>: #
>: #Give me a call at (809) 474 - 6470 and ask for "Cathy."
>: #
>
>: Will you pay for the ticket to the Virgin Islands?
>Virgin Island? now that's funny
>
>
>
>: ---
>: "I'm not even sure that these are my opinions."
>: Larry Lloyd
>: Larry@Lloyd1.Com
>: <URL:http://www.Lloyd1.Com/Lloyd/>
>: ---
>
>
```

1446. Re: Emacs 18.57 dump failure

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Nov4.115529.209@cathy.ijs.si>
Source record: 156837
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <47a9si$9eh@newshost.uni-koblenz.de>,
Jens Felderhoff <jmf@informatik.uni-koblenz.de> wrote:
>In article <4781hr$dfk@erinews.ericsson.se>,
> Daniel Eriksson <eradaer@gaera.ericsson.se> writes:
>>Personally I'm running emacs 19.29 on my MiNT-box! ;-)
>
>Are the Atari binaries of that version available on any ftp site?

What he said!
Please, please, please, post your binaries and/or patched sources to some
publicaly available FTP site.

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

1447. Re: NetHack and Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <47g1n5$8a2@news.iesd.auc.dk>
Source record: 156838

In article <47a88h$dtj@infoserv.rug.ac.be>, ggeens@elis.rug.ac.be (Guy Geens) writes:
> I have a Falcon with 4 MB memory, HD 65MB, TOS4.04 and a SM124 monochrome
> monitor.

MONOCHROME monitor on a Falcon ?!?!?!? What a terrible thing to do :-)

Keep Cool and Flying...

ChainXOR...

1448. 1040 ST>TV Hook-up?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: lithops@neosoft.com
Message-ID: <lithops-0411950957400001@scooter-ppp-a9.neosoft.com>
Source record: 156839

I have an earlier model of 1040 ST. I THINK I have TOS 1.0(sorry, it's been awhile!)
I also have a colour and mono monitor for it, and I occassionally use it with the mono monitor to
run Mac stuff with the Spectre emulation program. Because I have the two monitors, I had purchased the Monitor Master by Practical Solutions. Although I don't have a manual for the Monitor Master, I DID find an old magazine with an add for it stating, " Has video and audio out so that if your ST has a RF modulator, you can hook it up to a TV or VCR".

Now, I know MY ST does not have a built-in RF modulator like some(all?) of the 520 ST's, so what I did was go to Radio Shack and GET a RF modulator and connect it to the Video/Audio out's on the Monitor Master THEN connect that to the cable connection on the TV, but.....nothing, no video, no audio. However, I CAN get audio when I run the audio connection from the Monitor Master DIRECTLY to an RCA jack audio input on the TV, but the video doesn't come through. CAN I somehow, someway, get my Atari connected to my 48" inch TV so's I can play Metal Master and the like? Please post or e-mail if you have any practical suggestions! Thanks!!

1449. Re: Atari & CD Rom Drive?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <47g1qe$8a2@news.iesd.auc.dk>
Source record: 156840

In article <478rd3$2ju@zdi.informatik.uni-stuttgart.de>, Gerhard Schmid
<schmidgd@minnie.informatik.uni-stuttgart.de> writes:
> I want to use a CD-ROM (NEC CDR-35D) with my Falcon.
> What can I do??

Is it an IDE or and SCSI CD-Rom ?

Keep Cool and Flying...

ChainXOR...

1450. FS: 1040ST and SC1224

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: Arice@cris.com
Message-ID: <47g6rd$9l0@spectator.cris.com>
Source record: 156841

--

"Thru my modem, off CRIS, across the Internet.......nothin' but NET."

1451. Re: 1040 ST>TV Hook-up?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <815483452_OASIS_@swampdog.demon.co.uk>
Source record: 156842

In article <lithops-0411950957400001@scooter-ppp-a9.neosoft.com>
lithops@neosoft.com (lithops) said:-

>video doesn't come through. CAN I somehow, someway, get my Atari
>connected to my 48" inch TV so's I can play Metal Master and the like?
>

Some, if not all of the older ST's can have a modulator fitted
internally. If all else fails you could get hold of a broken ST and
solder that modulator in yours.

--

Guy Harrison

guy@swampdog.demon.co.uk

1452. Re: Atari XT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <47gdp3$t3q@dux.dundee.ac.uk>
Source record: 156843

I think atari marketed it here in the UK for a while, but like the C= PC's
they vanished after a while.

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
"Why did 23 Chickens cross the road ?"

1453. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DHJB3A.2Gn@cix.compulink.co.uk>
Source record: 156844

>: Btw, can anyone recommend a terminal program for the Falcon that will show
>: ANSI screens as well as FZDT does on the ST? Although FZDT will boot on
>: the Falcon, it does not seem to communicate with the modem.

I used FZDT on the Falcon - in ST medium IIRC, worked quite well.

Barry wilsontjb@cix.compulink.co.uk

1454. Re: Atari & CD Rom Drive?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <47ggco$4gv@news.duke.edu>
Source record: 156845

In Germany there is a CD-ROM driver called EGON. This driver should work just fine and with some CD-ROMS it even allows one to sample audio CD's directly via the SCSI port.

Thomas Damms
damms002@mc.duke.edu

Gerhard Schmid (schmidgd@minnie.informatik.uni-stuttgart.de) wrote:
: I want to use a CD-ROM (NEC CDR-35D) with my Falcon.
: What can I do??

: Thanks for your Help

: Gerhard

1455. Re: Calamus and MagiC

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <47ggic$4gv@news.duke.edu>
Source record: 156846

Lthough I even purchased the MagicMac version of Calamus SL my display is also
messed up when I use it on my PB at 16 grey scales. But I didn't have a chance
to ask ASH or DMC about that.

Thomas

Nils Malm (t94nma@student.tdb.uu.se) wrote:
: I'm about to hold a lecture on DTP-theory and would wery much like to show off
: Calamus capability to four-colour separate and raster an image on screen. This
: works just fine on my Falcon, although only in 16-colour mode.
: Now i'd like to do the same thing under MagiC on a centris 660 av. Calamus
: works alright, but only in 2- or 256-colour mode. With 16 colours the display
: gets messed up everytime i try to import a colour picture.
: Is there a way to fix this? Or, is it somehow possible to get the final raster
: on screen in 256 colours? Has anyone experienced the same problem?

: /Nils
: --
: ###

: Name: Nils Malm Falcon 030 8/105 Mighty Sonic 32 Mhz
: email: t94nma@student.tdb.uu.se NEC 3FGe
: tel: +46 (0)708-18 07 43 HP Laserjet 4p

: ###

1456. Re: NetHack and Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: dancer@gateway1.brisnet.org.au
Message-ID: <47fe3a$443@gateway1.brisnet.org.au>
Source record: 156847

Guy Geens (ggeens@elis.rug.ac.be) wrote:
: I have a Falcon with 4 MB memory, HD 65MB, TOS4.04 and a SM124 monochrome
: monitor.
: On this system, Nethack 3.1.3 revision D keeps on crashing.
: Someone pointed out that this was due to a bug in the AES.
: Do you know of anyone who has fixed this problem?
: Thanks.

Actually, it's not an AES bug, near as I can tell. It looks like Warwick is losing his workstation handle partway through, and trying to close a nonexistant window. So far as I know, he's never gotten around to fixing it. The text version works fine (but not his graphic version running in text mode).

Dancer

1457. Trancendence 3.0 BBS Program

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: bordonar@ix.netcom.com
Message-ID: <47fljh$f30@ixnews2.ix.netcom.com>
Source record: 156848

Does anyone know if Trancendence 3.0 has been released? I used to updated on genie but I canceled my account. Also any Web pages that deal with Atari BBS programs... Thanks.

1458. Re: ZIP drives

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <815481346_OASIS_@pwomar.demon.co.uk>
Source record: 156849

In article <ftn_2.200.136.5$fidonet.org_30955e7b_Claes.Holmerup@p5.dada.ct.se>
claes.holmerup@p5.dada.ct.se (Claes Holmerup) said:-

>In a message of <29.01.95>, Phil Hough (2:200/427.1) writes:
> > Ok, a little question for you about how to connect a zip drive to an
> > ST. From what I remember reading in the STF review, there was a
> > little problem with power and termination lines. Has this been fixed
> > or do you still need an existing SCSI device connected ?
>
>According to HiSoft, there is a switch on/off for the termination, so you're
>not limited in any way in the SCSI-chain and there shouldn't be a problem. The
>only limitation is that you can only use unit number 5 or 6 and there are some
>hard disk drivers around that don't recognize units if units in between aren't
>used, they expect the units to be in perfect order (0-1-2-3...).

Not quite true. It does have the switches and everything but either due to the
power supply or the 25 pin connectors (conflicting reports on which one) there
is not enough power for both a SCSI-DMA adaptor AND termination. Hisoft supplied
me with a cable (pretty short though) that plugs into the joystick port to pull
some more power from there to make it all work so if you order from them then
make sure you ask for it. You can obviously get it from box-shifters for about
30ukp cheaper than Hisoft but none of the shifters seem to have stock and you
don't get the little CPX thing (OK so nor do Atari users yet!).

Also make sure you get a host adaptor that can handle parity like the Link 2.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1459. Re: MagicMac emulator - how good and where?

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <815481944_OASIS_@pwomar.demon.co.uk>
Source record: 156850
Body handling: HTML body converted to readable text

In article
Moose said:-

>I have heard that there is an ST emulator for the Mac? Can anyone advise
>as to how good it is and where I can get it/the demo?
>
>I have a client who has one piece of ST1040 software that he wishes to
>use on his LC630 machine.
>
>Please advise.
>
>Paul Moss

System Solutions ssolutions@cix.compulink.co.uk, it is £150 and aparently operates at about double TT speed (V.Fast). There is a demo on some CD if I remember correctly it cost around 20UKP but maybe they can tell you more, please let me know how you get on as I am thinking about getting myself a Mac soon too...

—

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1460. Re: inschar.acc

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <DHJIJ1.K21@cix.compulink.co.uk>
Source record: 156851

In message <815435706_OASIS_@orme.u-net.com>, simon@orme.u-net.com said:
>==========
>comp.sys.atari.st #273, 978 chars, Nov 3 21:55 95
>From: simon@orme.u-net.com,
>>----------
>Article: 61107 of comp.sys.atari.st
>Path: cix.compulink.co.uk!news.compulink.co.uk!btnet!tank.news.pipex.net!pipex!dispatch.news.demon.net!demon!news.u-net>.com!orme.u-net.com!simon
>From: simon@orme.u-net.com (Simon Evans)
>Newsgroups: comp.sys.atari.st
>Subject: Re: inschar.acc
>Date: Fri, 3 Nov 95 21:55:06 GMT
>Organization: u-net limited
>Lines: 28
>Message-ID: <815435706_OASIS_@orme.u-net.com>
>Reply-To: simon@orme.u-net.com
>NNTP-Posting-Host: orme.u-net.com
>Organisation: Hooloovoo
>X-Newsreader: OASIS Daily Net (Atari) v1.35E
>
> In article <DHE4Hx.IMr@cix.compulink.co.uk>
> mlocka@cix.compulink.co.uk ("Mick Lock") said:-
>
>>Yes, It was on ATARI WORLD Subscriber disk for issue 5. Would have
>>BINMAILd you but looks like my copy is corrupted. Sorry 8-(
>
>No worries....
>
>The author (Matthew Carey) saw the post and uu-ed it the following day!
>Works fine too if you want it.
>
>Cheers,
>Smn..
{simon@orme.u-net.com}

Cheers Simon, but I probably won't use it my Word Proc got it built in
thanks.

Mick L

1461. Re: ST Emulation issues

Newsgroup: comp.sys.atari.st
Date: 1995-11-04 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FKERDIAZUP@cabal.shnet.org>
Source record: 156852

In <Pine.SUN.3.91.951027181736.9905C-100000@planetx.bloomu.edu> Eric Noss wrote:
>- How can the emulation be improved? Processor speed is obviously
>faste

"faste" compared to what?

This one's in German from a Gemulator user who owns a P75:

LK> 1. Packen meiner DOT Messagebase (12MB) mit STZIP2.6 (deflate fast)
LK> Gemulator: 15 Minuten
LK> ST520+ (3MB): 38 Minuten
LK>
LK> 2. in TWORD in einem Text von 251k 635mal suchen und ersetzen

635 times search and replace in a text of 251 KBs:

LK> Gemulator: <4 Sekunden
LK> ST: 8 Sekunden

4391 lines, scrolling through the text above:

LK> 3. Scrollen in TWORD; obiger Text, 4391 Zeilen
LK> Gemulator: 37 Sekunden
LK> ST: 87 Sekunden

"Twice as fast as a TT on a Pentium", the ads here say about Gemulator.
Thus an ST is as fast as a TT.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

1462. Re: ST Emulation issues

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <47is98$rq@osiris.wu-wien.ac.at>
Source record: 156703

Anthony Watson (awatson@pacifier.com) wrote:
: Alfred,

: h > the best is to use a better emulator, such as janus, which
: h > (for example), gives you ten times the graphics performance
: h > the GEMULATOR has.

: Do you know of a site on the web that has more information on the
: Janus emulator? I hear a lot of references about Janus, but have not
: been able to find any information on it.

I do not have it by hand; I will post the info later;

: I've already tried Gemulator, and while it was compatible with just
: about everything I tried running, it felt rather sluggish in actual
: operation.

just to say so much: The Janus is a cimbines software/hardawre emulator;
it will come together with a card that hold a 68000, a 68020 or a 69040
CPU; the driving software can be operated in "local" mode (i.e., the
Motorola CPU is doing the full emulation---that means maximum
comaptibilty and because its hardware you are IN ALL CASES on ALL Pcs
faster than with the original Atari ST); the second mode is the "dual"
mode, where the INTEL CPU is used together with the Motorola CPU as a
coprocesor; speed gain is enormous, with the 68020 you can be up to 10
ties faster than with a TT in that mode, especially with graphics operations

: Still searching for a good ST emulator...

: Anthony Watson
: awatson@pacifier.com

: ___ Mountain Reader II - #AUTHOR 1
:

1463. CAB/STiK SLIP problems

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: samy@interlog.com
Message-ID: <47it2f$k68@gold.interlog.com>
Source record: 156704

Hi All,

I have just changed Internet service providers and the STiK/CAB does not
work with the new provider's SLIP yet it does work with the old provider's.

To make sure SLIP works properly with my new provider I established a
MintNET SLIP connection and that is fine. The problem I get is
a "Receive data (0 bytes)" dialog in CAB which never receives any data.
It does resolve hosts though and the DOMAIN.TXT file written by STiK
shows proper IP address resolution.

Since my IP address is on a subnet with netmask 255.255.255.0, I am
wondering if this is the problem - STiK does not seem to have a
way to set the netmask (or the default gateway for that matter)

Anyone have any experience they can share?

BTW, for the developer of CAB.OVL, I would like to see support for MintNet
as well as STiK - that way I could use CAB and ftp,telnet,rlogin,finger,
ping,nslookup,etc,etc simultaneously with a web browser.

Sam

1464. Software Blow Out

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: bign@en.com
Message-ID: <47in4e$4gq@antares.en.com>
Source record: 156705

Hey! I got the following software for sale:

Multitasking Forth MT from Abacus $10
-Includes disk, docs

All time favorites from Accolade $5
-Includes
Test Drive
Mean 18
Mean 19 Famous Courses I and II
Hardball!

Leader Board Golf from Access $5
- Includes tournament disk too
- Dongle as well

Kings Quest IV, The Perils of Rosella (Sierra) $5
- Hint Book
- 4 disks
- MIDI soundtrack

WordUp v3.0 .... $10 - or trade for decent multitasking editor
- Import graphics
- Mail merge
- Automatic footnotes/endnotes
- Glossary
- Effects Cursor
- Variable super/sub scripts (up to 99 points)
- Multiple fonts
- Multiple font styles
- bold, light, skewed, outline, single underline,
double underline, broken underline, strikethrough
- GDOS output
- Full docs and disks
- Better than Wordwriter and cheaper

DevaPacST v2 from HiSoft $10
- Docs & Disks

Todd Hogarth
bign@en.com Beer! It's not just for breakfast anymore!

1465. SYSTEM SOLUTIONS e-mail?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: control@u.washington.edu
Message-ID: <47j4ta$a3e@nntp5.u.washington.edu>
Source record: 156706

what the header says. does anyone have system solutions e-mail address? i'm in the u.s.a. and the mid-day to the u.k. phone calls are a bit pricey. thanks for any help.

M.C.

1466. Re: Atari Users Groups in S. Florida?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: p003445b@pbfreenet.seflin.lib.fl.us
Message-ID: <47iqnr$s2l@bcfreenet.seflin.lib.fl.us>
Source record: 156707

James Wentworth (d005794c@dcfreenet.seflin.lib.fl.us) wrote:
: I am doing research for a local radio program to be devoted to orphan
: computers (Apple, Atari, Commodore, old IBM, Sinclair, Tandy, Texas
: Instruments, etc.), and I am looking for clubs/users groups devoted to
: these computers. Does anyone have the E-Mail/S-Mail addresses and/or
: phone numbers of any such groups in Dade and Broward Counties (Miami/Fort
: Lauderdale)?

: --
: James J. Wentworth
: d005794c@dcfreenet.seflin.lib.fl.us

--
James good to see someone interested in Atari, even if it is because of
their orphan status.

I mainatin a BBS for amateur radio operators that use Atari computers.
The group is nation wide. But I am not familar with any Atari User
Groups in South Florida. I am located in West palm Beach. Drop me a
line if you want to pursue this further. Regards, Terry

Terrence R Redding
p003445b@pbfreenet.seflin.lib.fl.us

1467. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <815612268_OASIS_@yeadontt.demon.co.uk>
Source record: 156708

>Spencer Davies (Spencer@mettav.demon.co.uk) wrote:
> Now the time for a straw poll, who will be attending which shows?

I will be attending the Birmingham show, with Dave and Matt.

We will be wearing name tags so that people will know who we are. I have avoided giving descriptions as some people may feel distressed by the graphic details :-).

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

1468. Re: inschar.acc

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <5891_hsideras@mettav.demon.co.uk>
Source record: 156709

Hi Mike, on 02 Nov 95 you wrote:

w> Organization: Motorola Inc., Cellular Infrastructure Group
>> Anyone no of the whereabouts of inschar or similar .acc/.cpx that allows
>> input of unusual chars into ascii editors?
>> I've asked archie and tried several sites/bbs's without joy.
w>
w> Try Extakey2. Works with all the editors I've ever used, and it even
w> works under MultiTOS (with minor glitches). And register it, too. The
w> shareware author still wants your money!

Where from? Anyone got an ftp for this?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

** Do you want Celery with that? **
-= Hi, my name is Borg! How may I assimilate you? =-
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1469. New Atari CD

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: geoffc@adam.com.au
Message-ID: <309cb490.0@eden.adam.com.au>
Source record: 156710

```
************************************
* *
* C A T H E R I N E W H E E L *
* *
************************************
```

Dubble Dee Atari PD Library are proud to announce the immanent release of CATHERINE WHEEL.

Catherine Wheel is a CD that is specifically aimed at the Atari Falcon 030, but users of other Atari computers will find programmes and files that they can also use - in fact, so will users of most other computer platforms!

The CD contains:

* 130Meg of Falcon specific programmes, including games, graphic packages, utilities, MOD players, trackers, demos, utilities and application.
* 100Meg of ST/STE programmes that are 100% Falcon compatible. This also includes games, graphic packages, utilities, MOD players, trackers, applications and utilities.
* 800+ 4 (128Meg) track MOD files
* 90+ 8 (or more) track MOD and S3M files
* 20Megs of PD book files obtained from the Project Gutenberg data-base. Including greats like War of the Worlds, Around the World in 80 Days, Mars and Tarzan series by E.R. Burroughs and many, many more.
* 100 true Type fonts compatible with NVDI 3 and Speedo-Gdos 5
* 120Megs of some of the best GIF graphics you have ever seen.
* 120Megs of some of the best FLI animation files you have ever seen.

All pictures, animations, fonts and mod files have been tested on a Falcon with TOS 4.01 and 4 Megs of Ram. All S3M files will work with the shareware version of Mega-Player (v1.15).

Write today for further info...

geoffc@adam.com.au
paul@frisbee.net.au
geoffc@campg.mtx.net.au

1470. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951105182654.3476A-100000@planetx.bloomu.edu>
Source record: 156711

On Fri, 3 Nov 1995, M.D.Griffiths wrote:

> In article <47a68d$red@hpscit.sc.hp.com> clausb@hpbbn.bbn.hp.com (Claus Brod) writes:
> :>While I do understand why Darek gets a lot of heat here, I wonder if
> :>it's worth the hassle. He might not even be listening.
>
> Darek *is* reading this... he often posts here with Gemulator announcements
> etc... I've no idea why he is not defending himself. But hey, we're all
> pirates in his eyes.

I think so too, he he posted an ad for his revamped Gemulator page I
decided to check it out using Netscape. The pictures were nice, I've
seen some screenshots of the emulators(including the one with Xformer).
Be nice if he used a screen mode that wasn't monochrome for the Gem-U pic.

It was even interesting for citing why he decided to only have Gemulator
4 only work on Win95, I agree that the DOS config files are rubbish.
However, the question & answer part seems more like a male strutting of
his product against the other emulators(including the legal ones as well).
He even mentioned that MDI and joystick ports are supported, but only in
the future will the register users will get the features. In other words
it's an advertised function that hasn't been implemented yet.

All I have to say is I will get the product when I get the chance...
However, if the product "does" work as advertised and I will get the
proper service and support behind the product...then maybe I won't need
to use an "illegal" product. Good service is the ONLY way for the Atari
market to survive.

Eric Noss

a.k.a

Mr. Maddog

1471. Re: HELP! text editor VIRUS??

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951105184159.3476B-100000@planetx.bloomu.edu>
Source record: 156712

On 2 Nov 1995, Hallvard Tangeraas wrote:

> I've been having this problem with my machine for a long time, and I
> have no idea what it is. I even thought it was my machine, so I sold
> it (and luckily got a new one pretty cheap), but it still persisted.
> So it's not a hardware fault as far as I can see (unless it's the
> SIMMs then, because I'm using the same ones as the ones from the old
> machine....).
>
> It's been gone for some time now, or so it seems, because I've had
> programs "bombing" instead- it's become better since I removed "Edith
> 1.0" Acc text editor.

[...fast forward...]

> But I can still move the mouse cursor, and the spinning Fuji (Atari)
> symbol on the top left still keeps spinning ("Fujidesk"/"Fujiwatch" in
> the Auto folder). I've also installed a "screendump" CPX called
> "N_althelp" where you press ALT-HELP, and you get your screen picture
> saved as a Degas og .img file. It gives an audible "ping" twice when
> it does this and the hard disk whirrs when saving the file.

If you want to use Edith 1.0 as an accessory, then you better give it some room of it's own. The accessory is competing with other space used by your accesories and other TSR's. Try not using the accesories that you really don't need to use(like for just typing e-mail fo example).

Or you can just use it as a program by renaming the extension as PRG. That is your absolutely best bet. Of course Edith Pro may have fixed this, but leaving Edith pretty much by itself with only a few small accesories.

I've used it for quite a while and I am very happy with it. Hopefully I will get the full commercial version. Now if it will only come with text formating and spell check... :)

Eric Noss

a.k.a

Mr. Maddog

1472. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951105185757.3476E-100000@planetx.bloomu.edu>
Source record: 156713

On Sat, 4 Nov 1995, Tderrick wrote:

> Hear, Hear!
>
> And do you have any prediction on when this will be? I bought my TT
> this year, have lots of enhancements/upgrades in mind, and am happy
> as a whole army of clams. But I can't avoid looking at the long run.
> *When* will the screaming speed of today's CPUs be married to
> simple, sparse, bug-free, user-friendly OSes? I now know that it
> ain't gonna be done by Atari Corp (okay, I'm a little slow).
> Does anybody else think that an advanced GEM clone on a 604 cpu
> might be a step in the right direction?

I knew this a couple of years ago. Dave Troy even wrote articles about this in Current Notes. We will move towards not what computer platform to buy but what OS to use. Somebody may be able to port GEM for the Power PC, but running ST programs is a totally different thing.

That's why I couldn't buy a Falcon or any higher up Atari, since I'll end up buying a mainstream computer in the future anyways(with Atari emulation), what's the point of wasting money on upgraded what I will sell anyways? (Maybe because I can't afford a 486 right now).

> Of course, right now the Gatesmeister is using his power to force
> mediocrity on the mass market, just as General Motors did to the
> automotive market in this country in the 1960s. But he can't live
> forever.

Here's something that was on the Simpson's before, it's about Marge's painting of Mr. Burns(as a frail naked old man):

"He is an evil man, but this picture shows that he's old and will die soon. I like it."

Of course just barely 40 and having been married recently, meaning a strapping young heir by the time he retires, I wouldn't hold your breath.

Eric Noss

a.k.a

Mr. Maddog

1473. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: maxriz@netcom.com
Message-ID: <maxrizDHJx3A.JL3@netcom.com>
Source record: 156767
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Terry C Shannon (shannon@world.std.com) wrote:
: In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
: >Hi... I'm too shy to tell you my name like this but if you are
: >interested in meeting me I would love to here from you. Let me
: >tell you a little about myself... I am a blonde haired green eyed
: >woman (in my sexual prime!) looking to meet a man and to have a
: >good time...
: >

: DON'T BE DELUDED by this slattern! All she's gonna do is try to
: sweet-talk you into migrating to Unix!

Too late, i'm already using unix ;)

1474. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: kindall@manual.com
Message-ID: <kindall-0511951651380001@mac.manual.com>
Source record: 156768
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <47ecp9$6pg@lll-winken.llnl.gov>, albrooks@llnl.gov (Alan
Brooks) wrote:

>In message <47dpl7$i9l@serpens.rhein.de> - mlelstv@serpens.rhein.de (Michael va
>n Elst) writes:
>:>
>:>"Michael E. Roselius" <roseme@gallup.com> writes:
>:>
>:>>If she is too shy to tell us her name then why does she end
>:>>up telling us to ask for Cathy?
>:>
>:>It's probably her mother.
>:>--
>
>It's probably a beach bar and she works for MCI and business is down. :)

"Bula vinaka, Beachside!"

"Fiji? I wanted Phoenix!"

>Alan Brooks

--
Jerry Kindall (kindall@manual.com)
Manual Labor: We Wrote The Book!
http://www.manual.com/home/

1475. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: bef@ssnet.com
Message-ID: <bef-0611950610180001@ss25.ssnet.com>
Source record: 156769
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <kindall-0511951651380001@mac.manual.com>, kindall@manual.com
(Jerry Kindall) wrote:

> In article <47ecp9$6pg@lll-winken.llnl.gov>, albrooks@llnl.gov (Alan

> >:>
> >:>>If she is too shy to tell us her name then why does she end
> >:>>up telling us to ask for Cathy?
> >:>
> >:>It's probably her mother.

I'll go for the mother - she's probably closer to my age anyway...more
experienced...more $...yea, maybe she'd buy ME a ticket to...

--
- Bruce Fisher
bef@ssnet.com
http://ssnet.com/~bef/BrucesPaddlingPage.html
{Public PGP key available}

1476. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: andekl@electra.saaf.se
Message-ID: <47jbms$1j7@electra.saaf.se>
Source record: 156770
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <47cljj$6bt@ixnews2.ix.netcom.com>,
Tim Pierce <corellon@ix.netcom.com> wrote:
>In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
>writes:
>>
>>DON'T BE DELUDED by this slattern! All she's gonna do is try to
>>sweet-talk you into migrating to Unix!
>>
>
> Nah, she is a Macintosh user trying to find some poor guy to
>brainwash and convince him the the mac in better than the p.c..
>
Why ? That is obvious to anyone who has used both ;-)
No - she's the latest move in Micro$loth's Win'95 campaign.

--
*****************************************************************************
* Anders Ekl�f * Phone: + 46 8581 74712 * "I blame you for *
* Porfyrstigen 14 * e-mail: andekl@saaf.se * the moonlit sky" *
* S - 196 33 KUNGS�NGEN * or ae@radfys.ks.se * ---- *
* SWEDEN * * Tasmin Archer *
*****************************************************************************
```

1477. Re: CD-ROM audio commands driver

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHJpxM.CAx@cix.compulink.co.uk>
Source record: 156771
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In message <massimo-0211951031070001@macmax.irfmn.mnegri.it>,
massimo@irfmn.mnegri.it said:
> Does anyone know if there is a PD/Shareware CD-ROM driver that supports
> audio commands ?

AUD_CD20.ACC - the old shareware version of 'Audio CD Master' did audio
control of CD-ROM players. I used to use it - but I'm on the comercial
version now.

:-)

Roland.

@CiX

1478. Re: Monitor PTC1426 is da

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHJpxn.CBJ@cix.compulink.co.uk>
Source record: 156772
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In message 23957@cix, tderrick@acpu.com said:
> HL> By a new SVGA monitor, it's a better monitor and it's very HL>
> affordable
>
> Will an ordinary SVGA monitor display ST Low, Med, and Hi, as my
> ptc1426 does? I am interested in enlarging my display, sooner or

No - you need a multisync of some description. An ordinary SVGA monitor will do ST-Hi, but won't sync low enough for the colour modes.

I have a Microvitec multsync monitor which does all 3 modes, All TT colour modes and works as a SVGA monitor for my PC as well.

> later. But dragging my TT into the local discount store is bound to

If its a TT you have - then an SVGA *will* do - as all the modes are VGA compatible - unlike a genuine ST. I needed ST compatibility still as I still have and use an ST.

Make sure you get one with a control to enlarge the picture in the horizontal. The TT's 'VGA' signal has rather large borders!

:-)

Roland.

@CiX

1479. How to get a newer version of tos 4.0x

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: marcelv@stack.urc.tue.nl
Message-ID: <47grjj$j6n@turtle.stack.urc.tue.nl>
Source record: 156773

Working on the falcon can be fun. But not when you start realizing that
you've got a falcon with a tos version wich is full of bugs! While working
with various sound recording programms the computer stalls very easily.
Now I wondered if there are any newer versions of tos for the falcon are
available. Now I'm working with tos 4.02 (with the patch programms).
So if you happen to know something about this, please let me know.

1480. Re: c++

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHJpxp.CC4@cix.compulink.co.uk>
Source record: 156774

In message <Pine.ULT.3.91.951104151601.10426A-100000@mars.dsv.su.se>,
jens-and@dsv.su.se said:

> 2) It seems like all modern C++ compilers can still handle ANSI or
> K&R 'C'.
> There is no law though, that this _must_ be so. It's more like a
> "convenience".

However C++ is *not* a true superset of C - so writing C using a C++
compiler can be a tricky bussiness.

Roland.

@CiX

1481. Re: Atari & CD Rom Drive?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHJpxq.CCp@cix.compulink.co.uk>
Source record: 156775

In message <47g1qe$8a2@news.iesd.auc.dk>, chainxor@control.auc.dk said:
> In article <478rd3$2ju@zdi.informatik.uni-stuttgart.de>, Gerhard Schmid
> <schmidgd@minnie.informatik.uni-stuttgart.de> writes:
> > I want to use a CD-ROM (NEC CDR-35D) with my Falcon. What can I do??
> >
>
> Is it an IDE or and SCSI CD-Rom ?

It *ought* to be SCSI - if its anything like my CDR-37.

:-)

Roland.

@CiX

1482. Guiness is greeat

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <269@cypress.ukc.ac.uk>
Source record: 156776

```
Guinness is great, drink lots of it.

Griff (spannered)
--
```

1483. Atari for sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1995Nov5.030223.9329@freenet.victoria.bc.ca>
Source record: 156777

Hi
I have a 1 meg 520stf upgrade and a sm124 monochrome monitor.The software includes: cubase light + manual,steinberg pro24 + manual & cartridge,band in a box version 5 + mamual,cubase 2,mastertracks,e-z score & e-z tracks, degas elite & cad 3d graphics prg's,some word processing prg's.
Any reasonable offer will be accepted.A trade is also possible.
I could use a hard drive or an external disc drive.What have you got?
Thanks
Ron L

1484. Re: ZIP vs LZH vs ZOO vs

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DHJyF9.F34@actrix.gen.nz>
Source record: 156778

] ARCShell by Charles Johnson makes lzh and arc bearable. But I second
] the above sentiments: STZip is king! All hail Vincent Pomey!

LZH-Shell, written by Christian G. The author of LHarc itself, is as with the ST-ZIP thing, basically a graphical LZH. The LZH-Shell is more configurable than ST-ZIP, but as far as compression goes, there's very little in it. ST-ZIP is better with a few large files, LZH is better with lots of small files. In both cases LZH is faster. But, with ZIP being the PC standard, choose wisely!

If the files are going from an Atari to an Atari, I always use LZH as it's a LOT faster, has a decent progress display (a spinning /|\-/ etc. isn't much of a reference), and usually produces marginally smaller archives. On an 8Mhz machine, I prefer speed if the difference is as small as it is :)

--
Expect the unexpected, be ready for the worst, hope for the best.
Steve Wells ||| steve_w@atlantis.actris.gen.nz Wellington, New Zealand
Honda GB-400 / | \ Murhpys' word is law! Samick Acoustic Guitar
This message relies in no way on Micro$oft products - that's why it works!

1485. Re: [Q] MultiTOS needed?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: dancer@gateway1.brisnet.org.au
Message-ID: <47h7g6$r8a@gateway1.brisnet.org.au>
Source record: 156779

Benjamin C. Allfree (allfree@scs.unr.edu) wrote:
: Does anyone know if GEM programs can be run under MiNT without MultiTOS
: running? MultiTOS is so slow, I'd rather have a shell of some sort, or
: maybe some replacement desktop that's not so involved? Or maybe MiNT is
: the slow part? I need MiNT, because I have a minix partition. Any help
: would be appreciated.

Yes, standard GEM will run with MiNT, but is more of a CPU hog than multitos
GEM.

Grab MinTOS and run under a unix shell perhaps.

D

1486. That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <5890_Spencer@mettav.demon.co.uk>
Source record: 156780

As many of you have doubtless seen that time of year is once more upon us!

No i'm not referring to the celebration of the birth of the saviour of man
but rather the Atari shows in the U.K.!

For those of you not in the know, the two shows are to take place at The
National Motorcycle Museum in Birmingham and the Marlborough Hotel,
Bloomsbury Street, London on the 9th and 10th of December respectively.

Now the time for a straw poll, who will be attending which shows?

I will, of course, be going to the London one so who might I hope to meet?

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1487. Re: MagicMac emulator - how good and where?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DHK7JC.DF7@cix.compulink.co.uk>
Source record: 156781

MagicMac seems very nice. I've got it, but so far have only been playing with it. It should run all correctly written software, but that doe *not* mean all software, even excluding games. Several people have used it happily for quite a time.

You need additional software to rpint though, depending on your printer.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

1488. Re: CAB/STIK delay question

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <47hv5d$au2@ds2.acs.ucalgary.ca>
Source record: 156782

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
: Has anyone got any idea why when halfway through downloading WWW
: sites, CAB/STIK sometimes stops and send approx 45 seconds worth of
: data the other way (usually the display reads Revceive Data 0 bytes).

: Can BT refund the phone bill for this? :-)

: Andrew

Okay, everybody, don't be alarmed. Mosaic and Netscape do this
too, even on workstations connected directly to the internet.

This is when the remote site from which your are requesting a URL
is too busy to send it very fast. So your WWW browser starts
sending requests again, but these are unanswered.

--
Conan Ford
cokford@acs.ucalgary.ca
http://www.ucalgary.ca/~cokford

1489. ST comm programs?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: ah401@detroit.freenet.org
Message-ID: <47iaq6$i1@detroit.freenet.org>
Source record: 156783

I'm about to become the new owner of an STfm, and I was
wondering if anyone could recommend a good PD telecommunications
prog for it...thanks!

...w.c.
--
+---+
"Remember when I told you there was	William Crawford
no future? Well...this is it."	------------------
- Blank Reg, _Max Headroom_	ah401@detroit.freenet.org

1490. Re: HELP!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <47i9lg$svc@preeda.internex.net.au>
Source record: 156784

Hi Mark.
I would suggest that you reformat it again and see what happens.
If no good, try another type of formatter. I use ICD Pro and I am very
happy with it. I haven't use AHDI. There's also Supra hard disk utilities
and probably heaps of others.

Good luck.

--

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\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

1491. Re: MagicMac emulator - how good and where?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <47ielm$i1u@news.duke.edu>
Source record: 156785

MagicMac is amzing, as a matter of fact. I'm running it on my PB180 and the subjective speed is the same as on my TT. I also put it on a 68040 quadra. Calamus under MagicMac on this machine is the fastest DTP prgramm I'v ever seen

Especially in combination with NDVI 3.0 for MagicMac the system is perfect ! NVDI gives you the option to print with each GDOS based program on every apple printer. They do this by translating the page to the MAC OS. NVDI also lets you fonts used on the mac. Really amazing. But if you want to use a standard centronics printer there are two options: a) you can use powerprint, which is basically a serial - parallel converter. The TOS application prints with the programs own printer driver to the serial printer port and Powerprint translates it to a centronic signal - easy but relatively slow. or b) in Germany there are special Nubus cards for the Mac available which have an Atari compatible serial-, parallel- and even midi-port. These ports are just much faster then the original Atari ports.

Thomas Damms
damms002@acpub.duke.edu

Daniel Cohen (dcohen@cix.compulink.co.uk) wrote:
: MagicMac seems very nice. I've got it, but so far have only been playing
: with it. It should run all correctly written software, but that doe *not*
: mean all software, even excluding games. Several people have used it
: happily for quite a time.

: You need additional software to rpint though, depending on your printer.

: Daniel Cohen
: e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

1492. Re: New no-soldering HD floppy kit?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <47h1q9$f8l@sinsen.oslonett.no>
Source record: 156786

Alex Chamberlain (chambera@cs.pdx.edu) wrote:
: Computer Direct (Atari retailer in Canada) lists on their home page a new
: kit for 1.44Mb floppy drive installation. I quote:

[snip]

Would you mind sharing the URL of their homepage with us?

Hallvard

--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

1493. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951105083121.3874B-100000@moose.erie.net>
Source record: 156787

On Sat, 4 Nov 1995, Roger Cain wrote:

> On 04 Nov 95 jant@tasking.nl wrote:
>
> j> Hi, can anybody tell me if the hostadapter in the Mega
> STe
> j> accepts all SCSI harddisks? Or are there any
> restrictions?
> j> I am asking because I want to put a BIG hd into my Mega
> STe.
>
> From what I remember it will only take 2 SCSI devices. You had better go
> for SCSI-1 or SCSI-2 standard and make sure that parity can be disabled. I
> hope someone with direct experience will be able to be more positive about
> this.

Yes, parity MUST be disabled on any Mega STe internal drive. The
internal SCSI controller only supports one drive without modification but
it can be any size. There is also a relatively simple modification that
allows adding a second drive internally.

1494. Hard Disk Write Errors

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951105083422.3874C-100000@moose.erie.net>
Source record: 156788

I recently installed a Seagate ST1480N (420Meg) hard drive in my
Mega STe. It seems to work fine with no errors except when I am
downloading. I normally use STorm, but I tried the demo version of
Connect and had the same problem. I get a LOT of write errors as shown
by the ICD software in the upper right corner of the screen. If I
download the same file to a RAMdisk then copy it over there are no
problems. I've seen no errors with any file operations from the desktop
or Universal Item Selector. Any ideas on possible causes and corrections
of this problem???

1495. Lost H/D FAT/BOOT sector ,Can it be restored ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: daveg@connexus.apana.org.au
Message-ID: <47ijvn$484@preeda.internex.net.au>
Source record: 156789

I lost the FAT + Boot Sector on my H/D .
Anyone know if it can be restored or another one put there to access the
H/D ?
I really do not want to lose everything. I was told there is a
tos bug that will some times zero the boot sector on a H/D (i have tos 1.02).

I only found out that AFTER the event!

I wonder if it has happened to others and if so what did they do.

Please tell me of your experience

Thanks from

David

1496. Wondering...

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: richardw@dma.org
Message-ID: <47inqc$2ua@sally.dma.org>
Source record: 156790

Hi!

Does anyone have information about hard drives for the Atari STe. I have one with LINK I and it uses the SCSI 1 type devices, I have all the drivers from the disk so that is not my worry. The question I have is about a hard drive I saw at Comp USA a few weeks back.

They had external SCSI hard drives that were pre-formatted for the Macintosh computers. Does anyone know if I bought one it would work properly for the STe? I know I would have to reformat it, but I don't want to waste $300 for a 540 meg hard drive if I don't have to. Will it just reformat and then it is Atari STe compatible? I am using TOS 2.06 in an Atari STe with 4 meg of RAM. I would prefer messages to my e-mail box rather than here, but if you post here send me a message stating you posted here since I don't read the USENET groups everyday, I sometimes just logon my system with just checking my e-mail only.

Thanks!

1497. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <47isue$dje@whitbeck.ncl.ac.uk>
Source record: 156791

Spencer Davies (Spencer@mettav.demon.co.uk) wrote:
> Now the time for a straw poll, who will be attending which shows?

I will be at the London show....my falcon will be with me. I'm hoping that some
kind company will loan me space on their stand, as I'm hoping to show off
CLAv3 (anyone who tested it will know how nice it's looking these days) and
XaAES (my new AES replacement for MiNT) - and maybe a new version of DUftp.

> I will, of course, be going to the London one so who might I hope to meet?

I'll be the one with ridiculous blonde curly hair and a goatee beard.

Craig.

```
__ _
| \ | | / | CLA, DUftp, XaAES, FSMedit
|_/ A T A \/| N C E R T A I N / - software to die for (maybe).
------------------------------- o --------------------------------------
```

Craig Graham. EMAIL:craig.graham@newcastle.ac.uk
WWW: http://www.ncl.ac.uk/~n08z7

1498. Atari Community E-mail Address Book

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <RvCnZBu.sirsmedley@delphi.com>
Source record: 156792

The Atari Community E-mail Address Book
Revised 5-Nov-95

Hello all!

This list has been compiled to provide Atarians worldwide with the addresses to contact other members of our ever-changing Atari community. There are 4 distinct sections - user groups, Atari computer contacts, Jaguar and Lynx contacts, and World Wide Web pages. Please note that addresses that are of interest to both Atari computer users AND Jag/Lynx owners will be found in the computer section.

Using this list -
I created this list to encourage communication between Atarians everywhere. If you have a question without an answer, or are moving soon and need to find a new user group, this list should help. It is also a great way to distribute Atari related press releases, such as upcoming Atari shows and new product announcements. And I would LOVE to see user groups sharing newsletter articles via these addresses! However, it SHOULD NOT be used as an advertising tool. If you are a retailer looking to advertise, please contact the individuals on the list and ask if they want to receive your mailings. Some people must pay for their e-mail by the character and would not want unsolicited commercial mailings.

If you have any changes, additions, or suggestions, please contact me via private e-mail. My addresses are listed under AUNT.

Dan Mazurowski, AKA Sir Smedley
Semi-official e-mail contact for AUNT

PS - This list may be printed and distributed at will, though I would like credit for compiling it.

-=-=-=

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WAACC Western Australia Atari Computer Club (Midvale, W. Australia)
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YAC Yolo Atari Club (Davis, CA)
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-=-=-=

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-=-

Jaguar & Lynx Developers, Dealers, etc...

Name: Internet e-mail address: Who & What:

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Millerville Games rob@p10.stacken.ct.se Rob, programmer?
Next Generation ngonline@imagine-inc.com Game magazine
Photosurrealism ab@nova.cc.purdue.edu Al Braunsdor, Programmer
Pixel Satori DB@CHO004.CHO.GE.COM Duncan Brown, Programmer
Rebellion Software rebel@cix.compulink.co.uk Jaguar developer
Shiny Entertainment ccmshe!aastor@netcom.com Game developer
Springer Spaniel Dave@davel.demon.co.uk Jag, PC Software
SWAT Pro magazine swatmail@iftw.com General mail for SWAT Pro
Ubi Soft 100072.661@compuserve.com Frank Slater
Visual Impact jaguar@einstein.rug.ac.be Jag Developers

-=-=-=

1499. 520ST Newbie needs help, Please !

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: creid@ka4ybr.com
Message-ID: <1995Nov5.174344.10859@ka4ybr.com>
Source record: 156793

Hi Everyone,

After wanting an Atari ST for years and not being able to
afford one (i work on PCs), I finally got one ! Yesterday
I found a 520ST at a hamfest for $40, it included color
monitor, CPU, a double diskette drive, a single diskette
drive and mouse. It also came with a stack of diskettes
ALL of which seem to have been formatted :-(.

The diskette drives seem to have some wear and may need to
be replaced ??? They look like they might be "standard" 720K
units (I hope). The guy I got it from used it to get his
daughter computer literate :-) after he got through with it.

My main interest for it is sequencing and MIDI although there
are other things I'd like to do with it :-). I have a lot of
questions and if anyone could help, it would be appreciated !

Can the memory be upgraded ? Can it be "upgraded" to a
1040 (I don't know, lots to learn :-).

What does it take to add a hard drive to it ? I work on PCs
and even have some MIDI stuff for those, but I never get a
real chance to play there, thats the idea for the ST :-).

Is software still available for it ? I don't know if I
have the TOS rom(s?) in it, but it does come up with a desktop.
but it doesn't seem to quite match the description that is
given in the manual I got with it.

Any pointers, information, help or encouragement would be greatly
appreciated !

Thanks and take care, Vikki
--
Vikki Welch Sysadmin Sappho, WV9K, DoD#-13
vikki@sappho.ka4ybr.atlanta.com
--
--
vikki Welch wv9k creid@ka4ybr.atlanta.com
+1.404.371.0291 : 33 45 31 N / 084 16 59 W Team Linux
Did you know that the Klingon word for "target" is "DoS" ?

1500. Brainstorm's JPEGD

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <47ja34$rqj@nyheter.chalmers.se>
Source record: 156794

A short while ago I added interface code (based on work by Panayiotis Andriopoulos) to MGIF which enables it to use Brainstorm's DSP JPEG decoder on a Falcon.
While the code works very well, I've not included it with any but my own personal MGIF versions, since I'm not sure about the legal aspects.

JPEGD itself is free AFAIK, but IIRC there was some talk, when it was first released, about some kind of developer fee. Now, even if that was indeed so, it might've been only to pay for the documentation, which I have no need for. It could, however, also have been some kind of license, even if that does seem a little strange in this case (IMHO).

So, I know wonder if anyone knows anything about this.
If not, an email address (or fax no) where I can reach Brainstorm would be much appreciated.
It would be really nice to release MGIFv5 with DSP JPEG support, but since I only write FreeWare software I'm certainly not prepared to pay any hefty license fees.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | www/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5 and QLem)

1501. Re: megaste with more than one SCSI hard-disk?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: ua558@freenet.Victoria.BC.CA
Message-ID: <1995Nov5.203717.7448@freenet.victoria.bc.ca>
Source record: 156795

I have a Mega STe with an internal 105 meg drive. I then bought a 65 meg Atari Megafile, which connects via the DMA port on the back of the STe. This was then replaced with a FA ST ICD drive which included a tape backup. This too connects via the DMA port. If you get a non-Atari specific SCSI drive, you will need to add an ICD Link before you can connect it. The Link allows any SCSI drive or device (tape backup, CD ROM, etc.) to be connected.

1502. Problems deleting files

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <47ik78$bku@sinsen.oslonett.no>
Source record: 156796

I'm having problems deleting files that have 0-byte lengths, which
have been created for some strange reason on my newly acquired
harddisk.

I'm using ICD's "Link II" and ICD's own SCSI utilities. I have no idea
why these files have been created, and I don't see any use for them
(I've even renamed them, and no program is searching for them).

Neither TOS (2.06) or Selectric can delete them. I haven't installed
MiNT or anything like that, as I've heard that there are programs in
MiNT that can do the trick... Any suggestions as to how I should be
able to delete them?

I might add that I'm able to copy/move/rename/touch these files, but
not delete them. Strange!

Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

1503. Re: SYSTEM SOLUTIONS e-mail?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DHLDFI.It6@cix.compulink.co.uk>
Source record: 156797

In message <47j4ta$a3e@nntp5.u.washington.edu>, control@u.washington.edu said:

> what the header says. does anyone have system solutions e-mail address?

Try ssolutions@cix.compulink.co.uk

Barry wilsontjb@cix.compulink.co.uk

1504. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3575rcain@nest.demon.co.uk>
Source record: 156798

On 05 Nov 95 gigxr01@nt.com wrote:

>> Nope, completely replaces it and fixes all
its
>>
bugs!
>>
Roger
>>
rcain@nest.demon.co.uk
g>

g> Does this mean that games (and such) which are not TOS
2.06
g> compatible would work under
MagiC?

Why do you ask the unanswerable question, Gerry :)? Suppose it all depends
on the source of incompatibility..... continued
below...

g> When you say "completely replaces it" do you mean that you can
blow
g> it into EPROM & put these into the
ST?

Well... the ROMs are not accessed once the m/c is up and running but I
guess that MagiC does not contain establishment code to test RAM, set up
store tables, build device tables and initiate the primary boot sequence.
So.. in this sense you could not chuck out the ROMs and replace them with
MagiC, nor would MagiC, on its own, be able to boot in games which organise
the m/c to their own
specs.

To be honest I know sod-all about this so better shut
up.....

Roger
rcain@nest.demon.co.uk

--

1505. Re: Lost H/D FAT/BOOT sector ,Can it be restored ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <815591280_OASIS_@pwomar.demon.co.uk>
Source record: 156799

In article <47ijvn$484@preeda.internex.net.au>
daveg@connexus.apana.org.au (David Graham) said:-

>
> I lost the FAT + Boot Sector on my H/D .
>Anyone know if it can be restored or another one put there to access the
>H/D ?
> I really do not want to lose everything. I was told there is a
>tos bug that will some times zero the boot sector on a H/D (i have tos 1.02).
>
> I only found out that AFTER the event!
>
> I wonder if it has happened to others and if so what did they do.
>
> Please tell me of your experience
>
> Thanks from
Really you should have got hold of Diamond Edge or Back a while ago so you had a mirror of your FATs or a full backup but unfortunately you don't! You could try using a program that will restore your bootsector but you may need your partitioning info but i'm not sure. Unless FAT 2 is still intact then unless you have a recent diamond mirror (which i geuss you don't) you are quite simply buggered unless you can find someone with an incredible amount of knowlede and time. Knife ST/Diamond Edge etc will be able to copy FAT 2 to FAT 1 and getting hold of a copy of D.E. ire really recomended to ALL Hard Drive owners. I don't have shares in it I just love it!

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1506. IMPORTANT: PD Authours

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <815606424_OASIS_@pwomar.demon.co.uk>
Source record: 156800

To Anyone who has written PD or Shareware for the ST,

I am begining to compile software to be placed on an Atari specific CD Rom and I understand that many people do not appreciate it if their software is put on a CD Rom, if anyone here objecs to their program being on it, would like their program to be on it or had changed their minds about the restrictions of putting software onto CD Roms then please mail me. Thanks for your help.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1507. STonX problems...need help

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: digiacom@panix.com
Message-ID: <47jh3j$npk@panix.com>
Source record: 156801

Hi all......I recently obtained the ST-eumlator that runs under the
LINUX operating system....I have the source and the binaries....

I followed the rather incomplete instructions as close as possible.
I successfully dumped an image of my TOS roms from my 1040 Ste.

When I executed the program it successfully finds the TOS image file but
complains about the ST keys not being mapped correctly and then seems to
be in a state of limbo....

I've read that some people ARE using it with no probs....Can someone please
help I would be very greatful..

Lately all the STonX posts has been a FLAME war...lets stick to answering
questions posted by other users not unwarranted opinions....

1508. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-05 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <DHLG2q.424@cix.compulink.co.uk>
Source record: 156802

In message <5890_Spencer@mettav.demon.co.uk>, Spencer@mettav.demon.co.uk said:
>
some removed

>For those of you not in the know, the two shows are to take place at The
>National Motorcycle Museum in Birmingham and the Marlborough Hotel,
>Bloomsbury Street, London on the 9th and 10th of December respectively.
>
>Now the time for a straw poll, who will be attending which shows?
>
It's my intention to cut my teeth on Atari Shows in London. So if you
see a forlorn looking, width challenged, middle aged Atarian looking
for a star, point him in the right direction (Marlbourgh Hotel).

>I will, of course, be going to the London one so who might I hope to meet?
>
>Spencer
>
> spencer@mettav.demon.co.uk
>
>--
>
>~~~~~~
>| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
>| Ideals and wording in this message are not necessarily those of |
>| the Sysop of the Tavern BBS |
>~~~~~~
>

1509. Re: FREE: Midi Music Program from the author

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: kandk@teleport.com
Message-ID: <47lj2q$itf@maureen.teleport.com>
Source record: 156653

I still have my old Music Studio and would love to work with your new prg. I have a Yamaha psr 500m that I play with when I can find the time. Please send me all your new info.

Thanks Ken!

Mark Feaver (mfeaver@s3.sonnet.com) wrote:
: Greetings fellow Atari users!

: I have a ready to run program compiled in GFA Basic + Assembler
: that is a much improved take off of the old Music Studio from
: Activision/Audio Light.

--
kandk@teleport.COM Public Access User -- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)

1510. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: snit@nevada.edu
Message-ID: <47lkg3$s8r@news.nevada.edu>
Source record: 156654
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Anders Ekl|f enlightened us with:
: In article <47cljj$6bt@ixnews2.ix.netcom.com>,
: Tim Pierce <corellon@ix.netcom.com> wrote:
: >In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
: >writes:
: >>
: >>DON'T BE DELUDED by this slattern! All she's gonna do is try to
: >>sweet-talk you into migrating to Unix!
: >>
: >
: > Nah, she is a Macintosh user trying to find some poor guy to
: >brainwash and convince him the the mac in better than the p.c..
: >
: Why ? That is obvious to anyone who has used both ;-)
: No - she's the latest move in Micro$loth's Win'95 campaign.

Hey! That's not nice. What proof do you have that someone paid her a
few million to post that?

Use GSOS

1511. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: sbwwgtn@ibm.net
Message-ID: <47lo45$2nba@news-s01.ny.us.ibm.net>
Source record: 156655
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <bef-0611950610180001@ss25.ssnet.com>, bef@ssnet.com (Bruce Fisher) writes:
>In article <kindall-0511951651380001@mac.manual.com>, kindall@manual.com
>(Jerry Kindall) wrote:
>
>> In article <47ecp9$6pg@lll-winken.llnl.gov>, albrooks@llnl.gov (Alan
>
>> >:>
>> >:>>If she is too shy to tell us her name then why does she end
>> >:>>up telling us to ask for Cathy?
>> >:>
>> >:>It's probably her mother.
>
>
>
>I'll go for the mother - she's probably closer to my age anyway...more
>experienced...more $...yea, maybe she'd buy ME a ticket to...

I'm sure that some of these are disgruntled ex-boyfriends who just want
to harrass and embarass their former or would-be partners. Like writing the
phone number in a public toilet.

Steve

Steve Withers - Wellington, New Zealand
sbwnz@ibm.net / swithers@vnet.ibm.com
OS/2 since April '92

1512. Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: an430478@anon.penet.fi
Message-ID: <215325Z06111995@anon.penet.fi>
Source record: 156656
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Hi... I'm too shy to tell you my name like this but if you are
interested in meeting me I would love to here from you. Let me
tell you a little about myself... I am a blonde haired green eyed
woman (in my sexual prime!) looking to meet a man (or woman)
for a good time...

Give me a call at (809) 474 - 6470 and ask for "Kim"

--****ATTENTION****-****ATTENTION****-****ATTENTION****-***ATTENTION***
Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
Please, report inappropriate use to abuse@anon.penet.fi
For information (incl. non-anon reply) write to help@anon.penet.fi
If you have any problems, address them to admin@anon.penet.fi

1513. scsi problems

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <47m3i6$4ad@epsilon.qmw.ac.uk>
Source record: 156657
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all

A little problem.. maybe someone here can help

None of my external scsi drives now works with my Falcon... they did
earlier today, but suddenly stopped. Now when I boot up (with AHDI 6),
I get unable to identify, or something like that. Anyone know what is
wrong.. how I can fix it etc etc? The drives wiork on my STe though.

I look forward to your replies.

Best Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1514. Gemini Desktop and Colour Icons

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0611951550200001@macmax.irfmn.mnegri.it>
Source record: 156658

Hi!
I don't know if this is a real problem:
Why in Gemini desktop I have

Monochrome mode : B/W colour icons (1 bitplanes)
16 colour mode : 16 colour icons (4 bitplanes)
256 colour mode : 256 colour icons (8 bitplanes)
->> 32K or 65K col. mode: 16 colour icons (4 bitplanes) !!!???

With more than 256 colours I must have the previous kind of icon resolution
(256 colour icons/8 bitplanes)...
This is strange or normal ?
Thanks.

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

1515. Colour Scanners on Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <815684682snz@bassland.anglianet.co.uk>
Source record: 156659

Has anybody used a decent A4 flatbed _colour_ scanner? More importantly:
Have you used on a Falcon030? If you have, perhaps you could let me know
what pieces of software you use and what scanner you use.

I would be most interested in a scanner with an under 400 Ukpounds price
mark!

TIA Simon.
--
Simon Williams
simon@bassland.anglianet.co.uk

1516. FS: 32Mhz Atari TT . . . Best Offer (USA)

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <47ljfo$mt8@madeline.INS.CWRU.Edu>
Source record: 156660

MINT Condition; TOS 3.06; 1.44MB Disk Drive; 32MB Internal HD; Genius Mouse; 2MB ST RAM; Simm Expansion board by GE-Soft; extras . . .

Thank you . . .

--
~ ~
Sanjay Parker Instrumental Networking K2000/EPS/More!
Showcase Studios For the 21st Century 216/481-1161
~ ~

1517. Help with 1040ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: garyk@cup.hp.com
Message-ID: <47lokm$pig@hpax.cup.hp.com>
Source record: 156661

Hi -

I have a friend-of-friend, a musician, whose Atari 1040ST recently died.
I don't know what it is and he's not a computer person (and as a musician,
is poor.) He's doing some musical stuff on it and needs something
with midi.

1) Is there someplace in the Silicon Valley/Santa Cruz CA area where it
can be repaired?

2) Is it worth it? If not, is there a similar device new/used that can
replace it?

Sorry for the newbie-like questions but I don't know ^$*%(about Ataris.

email or a phone call would be appreciated!

thanks,

Gary

Gary Koerzendorfer garyk@cup.hp.com (408) 447-4783
Computer Systems Lab
Systems Technology Division fax (408) 447-0484
Hewlett-Packard Co.
19447 Pruneridge Ave. m/s 42LAB STD/IO Webmaster
Cupertino Calif 95014 USA

1518. Re: TT monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: samy@interlog.com
Message-ID: <47lqrq$1lj@gold.interlog.com>
Source record: 156662

In article <47lgsb$gum@tiber.uoknor.edu>,
Bill Hallman <bh@okcforum.osrhe.edu> wrote:
>
>In Message-ID: <95110304000821400@acpu.com>, tderrick@acpu.com, talking
>about his TT, asks:
>
>>Will an ordinary SVGA monitor display ST Low, Med, and Hi, as my
>>ptc1426 does?
>
> The TT uses 31.5khz horiz., and 71.2hz vertical, for all resolutions,
>except TT high. That includes all ST resolutions and TT low and TT med.
>
> So any VGA or SVGA monitor will work fine.
>
> To include TT high resolution would require one of the better
>multi-sync monitors. I do not know what frequencies the TT uses for
>TT high, but it is a much higher horizontal frequency than an ordinary
>SVGA monitor is capable of.
>
>
Actually, TT Hi cannot be achieved with standard monitors - it requires
a monitor which handles ECL signals. These monitors are harder and
harder to come by. The Moniterms used in the Mega ST upgrades
will work as will the Moniterm VY1000 used in the Bell Workstation
Graphics Engine package (that's what I have - got it for $50CDN at
a surplus store) and some old Sun mono monitors (may need sync
incversion though).

You cannot use any of the new VGA analog montiors for TThi!

Sam

1519. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <D7F6BRP@moacs.indiv.nl.net>
Source record: 156663

In article <47d1cb$662@news.tuwien.ac.at>,
Marinos Yannikos <nino@complang.tuwien.ac.at> wrote:

>In article <tt-02119512001000001@193.174.4.156>,
> tt@muc.de (Thomas Tempelmann) writes:
>>
>>If you buy a piece of software and then make a copy for your friend, it
>>might also be the case that both copies of the program are not running at
>>the same time. So that'd be no piracy then?
>
>I am not saying that this would not be piracy. But it is not piracy to use
>a program on 2 different computers, if the same person is using it. This is
>true for Austria at least.

I checked with someone who ought to know about these things -- a judge.
Here in NL it doesn't matter on which computer the software is run, it
doen't matter who is using the software, it only matters that no more
than one instance of the software is running at the same time.

Point 1 means that it's legal to run software in a distributed network
environment, where you can't tell on which machine the software will be
running. Point 2 means that your wife/girlfriend is allowed to use the
word processor that you've bought, when you're not using it. Point 3
means that when you're sitting in front of your ST/TT, running MagiC
or MultiTOS, it's *illegal* to start that word processor more than once.
I have to admit that I've often broken the law in this respect, and
probably will continue to do so. :-)

I tried to find out if there would be a difference, regarding point 3,
if only one copy of the text and constant data were to be in memory
at the same time (e.g. a base relative binary under MultiTOS), but
the only thing I found out, is that it's hard to explain such concepts
to a computer-illiterate. :-)

Of course it's always possible to have some special agreement (license)
with the software producer, in which case things can be completely
different (multi-process, multi-user environment).

Back to Thomas Tempelmann's example: if I can be sure that my friend
and I will not be running the software at the same time, then yes,
it would not be illegal.

Back to STonX: as long as I'm not running TOS on ST and unix box
simultaneously, there's no problem at all.

Waldi
--

"If you think you're busy today, just wait till next week."

1520. Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3595rcain@nest.demon.co.uk>
Source record: 156664

On 05 Nov 95 mcguired@moose.erie.net wrote:

m> I recently installed a Seagate ST1480N (420Meg) hard drive in
my
m> Mega STe. It seems to work fine with no errors except when I
am
m> downloading. I normally use STorm, but I tried the demo version
of
m> Connect and had the same problem. I get a LOT of write errors
as
m> shown by the ICD software in the upper right corner of the screen.
If
m> I download the same file to a RAMdisk then copy it over there are
no
m> problems. I've seen no errors with any file operations from
the
m> desktop or Universal Item Selector. Any ideas on possible causes
and
m> corrections of this
problem???

Very weird. Sounds as though it coughs when the data rate gets too
LOW!

No idea what the cause is but you could try seting the HD driver retries to
2 or 3 (you are using ICD, aren't you) or you could emuate the beneficial
effect a RAM disc seems to have by increasing the size of the input buffer
of the comms.
s/w.

Hmmm....

Roger
rcain@nest.demon.co.uk

--

1521. Re: Where is ICD Inc.?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <94b_9511061215@genesplicer.org>
Source record: 156665

Re: _Where is ICD Inc.?_, Greg Cunningham wrote to All on 06 Nov 95:

GC> I need to contact ICD Inc re replacement PAL's for a SCSI host adapter.
GC> They used to have an email addres icdinc@delphi.com but my mail
GC> bounced.
GC> Does someone have an updated address?

Try icdinc@genie.com

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

1522. Re: KOBOLD MULTITASK ??

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FKGMBGCNUP@zaphot.augusta.de>
Source record: 156666

In <815417722_OASIS_@swampdog.demon.co.uk> Guy Harrison wrote:

>>I also think you need MagiC 3 as that allows DMA multitasking. You can
>>then get on with disk formatting whilst running other programs.
>
>Any (gem) multitasking OS will do won't it?

No - because MultiTOS and TOS block all other applications while doing
an DMA transfer :(AFAIK only MagiC!3 offers real background DMA.

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

1523. Re: Problems deleting files

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <815698708_OASIS_@pwomar.demon.co.uk>
Source record: 156667

In article <47ik78$bku@sinsen.oslonett.no>
hallvart@oslonett.no (Hallvard Tangeraas) said:-

>I'm having problems deleting files that have 0-byte lengths, which
>have been created for some strange reason on my newly acquired
>harddisk.
>
>I'm using ICD's "Link II" and ICD's own SCSI utilities. I have no idea
>why these files have been created, and I don't see any use for them
>(I've even renamed them, and no program is searching for them).
>
>Neither TOS (2.06) or Selectric can delete them. I haven't installed
>MiNT or anything like that, as I've heard that there are programs in
>MiNT that can do the trick... Any suggestions as to how I should be
>able to delete them?
>
>I might add that I'm able to copy/move/rename/touch these files, but
>not delete them. Strange!
>
>Hallvard
I get exactly the same problems with TOS 2.06 when using NOS which needs to
create these files, TOS 1.6 is fine. Kobold deletes them easily and is a top
utiltiy anyway but apart from that just load up your text ed, load the file,
type in a few characters save and delete!

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1524. Re: ??Minumum system for TCP/IP :-/

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <815699356_OASIS_@pwomar.demon.co.uk>
Source record: 156668

In article <1995Nov6.104816.26672@es.dupont.com>
corkind@a1.euois3.umc.dupont.com (David Corking) said:-

>In order to be as productive as possible when working from home at
>weekends, I would love to be able to use my STFM for the PPP internet
>protocol over the phone, as well as a VT terminal emulator.
>
>I will buy an RS232 modem. But I wonder if anyone can advise whether my
>system is big enough or fast enough to run a TCP/IP stack such as STIK,
>and some type of HTML browser ?
>
>I have an STFM, 512KL memory and DSDD internal drive (720K nominal). If
>you have experience with such a small system, please post a reply or
>E-mail. If not, perhaps just a memory upgrade and/or a second floppy
>dirve will be enough??
>
>_____________
>
>The ideas/opinions expressed herein are strictly my own and are not
>those of DuPont. User will be solely responsible for their use.
>
To use Stik I think you need 1 meg but a floopy drive will work but not be
recomended. Stik currently only gives IRC & WEB pages-NO news, mail ftp etc For
this you will need NOS & Oasis, due to the size of rthe programs the amount of
news temporary caches etc you really need a hard drive and 2 meg is more than
recommended. I'm a bit short of time at the mo' to type more but if you need
further help please mail.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1525. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <815699626_OASIS_@ajrose.demon.co.uk>
Source record: 156669

I'll be trawling the London show for bargains I'll spend the next six months justifying to my wife (like this lovely new modem I just got, dear ;-))

I might even consider a name badge - depends on how many people I inadvertantly offend in the next few weeks.....

Andrew Rose

--

---
andrew@ajrose.demon.co.uk

1526. Re: ??Minumum system for TCP/IP :-/

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <815699882_OASIS_@ajrose.demon.co.uk>
Source record: 156670

In article <1995Nov6.104816.26672@es.dupont.com>
corkind@a1.euois3.umc.dupont.com (David Corking) said:-

>In order to be as productive as possible when working from home at
>weekends, I would love to be able to use my STFM for the PPP internet
>protocol over the phone, as well as a VT terminal emulator.
>

I think you'll need a SLIP internet connection, not PPP.

The programs required are STIK and CAB for web access, Oasis for
off-line reading (email, newsgroups etc), AtariNOS for the rest
(FTP etc.) - all shareware or public domain and available to download
from a good site near you...

>
>I have an STFM, 512KL memory and DSDD internal drive (720K nominal). If
>you have experience with such a small system, please post a reply or
>E-mail. If not, perhaps just a memory upgrade and/or a second floppy
>dirve will be enough??

More memory and a hard drive, I'm afraid - but think of the other
benefits these will bring!

Good luck

Andrew

>_____________
>
>The ideas/opinions expressed herein are strictly my own and are not
>those of DuPont. User will be solely responsible for their use.
>

--

---
andrew@ajrose.demon.co.uk

1527. Re: Atari Emulators for PC - Where ???

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <47lt2k$j4r@news1.halcyon.com>
Source record: 156671

In article <47d874$fop@pheidippides.axion.bt.co.uk>,
Moose <omalley_m_mike@bt-web.bt.co.uk> wrote:
>I have checked out :
> http://www.halcyon.com/brasoft/
>
>What public domain / shareware Atari emulators are there for the PC ?

Moose, there are no pd or shareware Atari emulators available for the PC.
The two commerical emulators that do exist both use hardware, so you
can only make use of a demo if you already had the hardware in your PC.

Not to worry. The Gemulator product is demonstrated at Atari shows
around the world every few months, plus it is available from dealers all
over North America and Europe, so perhaps you might be close to one of
these dealers or shows to see the product demoed. I will be doing the
next demonstration of the Gemulator next month at the annual Toad show.

Or since you've already found the web page, look specifically at the
http://www.brasoft.com/brasoft/gem95.html page for specific information
about Gemulator, screen shots, a picture of the product, benchmark
results, etc.

- Darek

--
==
Darek Mihocka the PC Xformer and Gemulator guy, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

1528. Re: HELP: Transfer from 1st Word to Word (Mac)

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <47le2s$dag@news.cc.ucf.edu>
Source record: 156672

johnmoon@connexus.apana.org.au (John Moon) wrote:
>
>Simple! just turn off WP MODE in Word Plus and the document will be saved
>as ascii ready to be loaded into ANY word processor on ANY type of computer.

True, but you do lose all formatting when you save it as pure ASCII.
Of course, that's still better than retyping the durn thing again. :)

-Hutch-

1529. Re: FS

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <BfAnRP4.mindbomb_bbs@delphi.com>
Source record: 156673

Tderrick <tderrick@acpu.com> writes:

>remaining hair and sanity dealing with UPS and US Customs, not to
>mention over $100US in broker fees, etc. Call up US Customs before
>you buy, if the monitor is in Canada. If the monitor is in the US, I
>imagine that Canadian Customs will tell you what you need to do.
>
>If the above is already well-known to this newsgroup, I apologize
>for wasting bandwidth. Direct flames to:

Yep... it is an unexpected cost, luckily with the STs being so old get the
shipper to mark it as scrap/salvage or similar, and you end up paying $20 or
so extra.

Andy

1530. Re: Wanted: Talk client for ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: de18@dial.pipex.com
Message-ID: <ACC3D00296685CF9@ak082.du.pipex.com>
Source record: 156674
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In article <815235708_OASIS_@bpfd.demon.co.uk>,
steve@bpfd.demon.co.uk (Steve Taylor) wrote:

>Ok so how hard would it be to write a (graphical?) Talk client to
>operate on the ST under STiK being the superbly modular TCP/IP layer
>that it is, or ever through NOS?
>
>It is obviously well beyond my capabilities but it strikes me that it
>should be one of the easier protocols to implement by someone who does
>that type of thing.

It should be fairly easy for a competent C programmer to port one of the
UNIX sources for talk to work under STiK. I imagine that Steve Adam (STiK
author) could easily do it, but has higher priorities like getting mail,
news, ftp etc. to work first.

ATB, Frank.

-=-
Frank Charlton - ST FORMAT Reviews Editor
Atari 4160 STe - Falcon030 - Apple Quadra 630
frank@tachyon.demon.co.uk - stformat@cix.compulink.co.uk
-=-

1531. TRADE/FS: ICD ADSpeed STe for SCSI Adapter...

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <B9Jm5T8.mindbomb_bbs@delphi.com>
Source record: 156675

Anyone out there want to trade their Link II or AdSCSI host adapter in a straight swap for my boxed ADSpeed 16 STe accelerator, includes docs and software...

I'm looking for an Atari SCSI adapter that ISN'T a LINK (I already have one) which will work with a regular scsi drive, ICD's ADSCSI/plus and Link II are the only ones I am aware of.

Email if interested, i figure both these things are worth @ the $70 mark so...

Will sell if no trade-in! hehe.

Later, Andy

Mindbomb_bbs@delphi.com

1532. Re: FREE: Midi Music Program from the author

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <47mfn9$ra5@gti.gti.net>
Source record: 156676

Mark Feaver (mfeaver@s3.sonnet.com) wrote:
: Greetings fellow Atari users!

: I have a ready to run program compiled in GFA Basic + Assembler
: that is a much improved take off of the old Music Studio from
: Activision/Audio Light. It is all my own code. As there is no
: market for it (and some details never were finished) I am offering
: it for free to anyone interested. Complete with on-line help over
: the internet! There are doc files for it, and some actual on line
: HELP screens in the midi player and midi event lister.

[features list deleted]

: Please Email me for details. This is no JOKE, you must
: see it to believe it! I think you'd like it.

: or Post a response to this article.

Sounds great! First question is, will it run on a Falcon?

I for one would be greatly interested in this. You can find the moderator
for comp.binaries.atari.st by reading the FAQ that seems to be posted
irregularly, or better to upload it to Hensa and umich.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1533. Re: New no-soldering HD floppy kit?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: chambera@cs.pdx.edu
Message-ID: <47lmpj$le3@sarin.cs.pdx.edu>
Source record: 156677

>Would you mind sharing the URL of their homepage with us?

Whoops, sorry. 8-)

http://web.aimnet.com/~cgate/cgate.htm

(Note the extension .htm, not .html)

---Alex

1534. Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3594rcain@nest.demon.co.uk>
Source record: 156678

On 05 Nov 95 daveg@connexus.apana.org.au wrote:

d> I lost the FAT + Boot Sector on my H/D

1535. Re: Problems deleting files

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: dmartina@cix.compulink.co.uk
Message-ID: <DHn2u2.50t@cix.compulink.co.uk>
Source record: 156679

>I'm having problems deleting files that have 0-byte lengths, which

They could be READ ONLY. Do a 'show info' on them and change the
READ ONLY status to READ/WRITE.

Bye, Dave.

1536. TT monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <47lgsb$gum@tiber.uoknor.edu>
Source record: 156680

In Message-ID: <951103040008214000@acpu.com>, tderrick@acpu.com, talking about his TT, asks:

>Will an ordinary SVGA monitor display ST Low, Med, and Hi, as my >ptc1426 does?

The TT uses 31.5khz horiz., and 71.2hz vertical, for all resolutions, except TT high. That includes all ST resolutions and TT low and TT med.

So any VGA or SVGA monitor will work fine.

To include TT high resolution would require one of the better multi-sync monitors. I do not know what frequencies the TT uses for TT high, but it is a much higher horizontal frequency than an ordinary SVGA monitor is capable of.

1537. small Comm program sought

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: argonaut+@cs.cmu.edu
Message-ID: <47ltu0$bgn@cantaloupe.srv.cs.cmu.edu>
Source record: 156681

I apologize for the obvious question, but ...
I am looking for a small communications program that has
terminal emulation (~VT100)
file transfer (X/Y modem, Z a plus)
if possible phone dialing directory
and can fit in one disk (360K).

Thanks
PS
if convenient reply to athanassiou+@cmu.edu

--
Haralabos N. ATHANASSIOU Visiting Scientist
The Robotics Institute Tel: (412) 268 8461 (office)
Carnegie Mellon University Fax: (412) 268 5571
Pittsburgh, PA 15213-3890, USA (InterNet): athanassiou+@cmu.edu

1538. Problems deleting fil

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95110617000721657@acpu.com>
Source record: 156682

MA> >I'm having problems deleting files that have 0-byte lengths

ST Tools will also do this. Support shareware authors.

"The Poor Deluded Soul" - tderrick@acpu.com

... I didn't make a mistake. The computer misunderstood my request.
___ Mountain Reader II - #00000077

1539. re: wtb: monitor switch for st

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.951106105128.2565A-100000@zaphod>
Source record: 156683

On Fri, 3 Nov 1995, Simon Evans wrote:

> In article <Pine.SOL.3.91.951101103603.3686A-100000@humpback>
> Alan Gauton <ag@spd.eee.strath.ac.uk> said:-
>
> >> BTW: I bought my monitor switch things from First Computers, I don't
> >> know if they still do them, in fact I don't know if they even sell ST
> >> stuff anymore, you could give them a try though

I said no such thing - what I said was that they still sold some stuff,
but if you ordered from them to get it sent in a box, cos my first two
were broken on delivery.

>
> I just bought one from Gasteiner 15.5ukp incl Vat and P+P. Also has a seperate
> video/audio out in addition to the mono/colour outs...

Whereas I just get my stereo output from my STE, or from the SCART cable
I use with the TV, which are then plugged into a pair of active speakers
- now that was worth the money. (-:

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

1540. For Sale: ST system w/extras.

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: slash@netzone.com
Message-ID: <slash.3.0E11ACFA@netzone.com>
Source record: 156684

1040ST, color monitor, second external floppy (2SDD), mouse, joysticks, 3-channel stereo adapter, misc. programming manuals, HUNDREDS of software titles, and more. E-mail me and we'll talk.

1541. No more "Re: Sex Anyone?"

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951106134913.13914A-100000@planetx.bloomu.edu>
Source record: 156685
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

How in the world can I keep up on the computer postings if there's
nothing but dribble from sad desperate people who thinks that feeling
certain sensations is the only thing that makes their sad lives worth living.
They have newsgroups for pronography and desperate people already, sheeze!

Sorry to add yet another reply to a tactless posting, but let's keep to
the topic of the newsgroup, ok?

Eric Noss
a.k.a
Mr. Maddog

1542. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: chaz@iglou2.iglou.com
Message-ID: <DHLL9I.CtD@iglou.com>
Source record: 156714
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

idchn@imap2.asu.edu wrote:
: Larry Lloyd (Larry@Lloyd1.Com) wrote:
: : In article <47biki$pn6@newsie.wis.com>,
: : no@email.com (Cathy) wrote:

: : #Hi... I'm too shy to tell you my name like this but if you are
: : #interested in meeting me I would love to here from you. Let me
: : #tell you a little about myself... I am a blonde haired green eyed
: : #woman (in my sexual prime!) looking to meet a man and to have a
: : #good time...: : #
: : #Give me a call at (809) 474 - 6470 and ask for "Cathy."

She/He (whatever) is too shy to tell us her name "like this" but
not TOO shy to tell us that she's in her sexual prime.
Probably a former microsoft tech on the other end. It might even be Mr.
Gates.
--
I have departed, for now,
Buy I will return!
##
######## ## ## ## ## ##### chaz@iglou.com

1543. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: marcus.ehbrecht@hamburg.netsurf.de
Message-ID: <eDgnwkRItyiV084yn@hamburg.netsurf.de>
Source record: 156715
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <DHG4DF.Hs1@world.std.com>,
shannon@world.std.com (Terry C Shannon) wrote:
> In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
> >Hi... I'm too shy to tell you my name like this but if you are
> >interested in meeting me I would love to here from you. Let me
> >tell you a little about myself... I am a blonde haired green eyed
> >woman (in my sexual prime!) looking to meet a man and to have a
> >good time...
> >
>
> DON'T BE DELUDED by this slattern! All she's gonna do is try to
> sweet-talk you into migrating to Unix!
>

No, I bet she's paid by B. Gates!
****************************************
I-Net: marcus.ehbrecht@hamburg.netsurf.de
-Stop nuclear testing !
****************************************
```

1544. fs: Atari 2600 system with Paddles

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: salimk@bnr.ca
Message-ID: <47lakf$ac7@bcrkh13.bnr.ca>
Source record: 156716
Cross-posted to: ga.forsale,att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Atari 2600 system with power supply, paddle controllers, joy stick

$25 + s & h

Salim Khan
salimk@bnr.ca
Bell Northern Research Inc. Norcross, Georgia

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins in this post, or for that matter anywhere.

1545. Re: Atari Emulators for PC - Where ???

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <47ldll$dag@news.cc.ucf.edu>
Source record: 156717
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Moose <omalley_m_mike@bt-web.bt.co.uk> wrote:
>Where can you get Atari / St emulators for the PC.?
>
>I have checked out :
> http://www.halcyon.com/brasoft/
>
>What public domain / shareware Atari emulators are there for the PC ?

None that I know of. Sheesh... if you want to make use of the
technological 'miracle' of running Atari software on a PC you
should be willing to spend a few bucks for it. Darek's Gemulator
is a remarkable piece of software and worth the asking price to
those who need, for whatever reason, this capability.

-Hutch-

1546. Re: Atari Emulators for PC - Where ???

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <47lgfsINN5ji@saturn.cis.ohio-state.edu>
Source record: 156718
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

In article <47ldll$dag@news.cc.ucf.edu> John Hutchinson <jhutchin@ist.ucf.edu> writes:
|Moose <omalley_m_mike@bt-web.bt.co.uk| wrote:
||Where can you get Atari / St emulators for the PC.?
||
||I have checked out :
|| http://www.halcyon.com/brasoft/
||
||What public domain / shareware Atari emulators are there for the PC ?
|
|
|None that I know of. Sheesh... if you want to make use of the
|technological 'miracle' of running Atari software on a PC you
|should be willing to spend a few bucks for it. Darek's Gemulator

If you wanna put up with LINUX there is indeed a freeware
ST emulator for the PC's. You need to supply your own
copy of the TOS however (2.06). It is called STonX.

Don't mind the whiny twat...

|is a remarkable piece of software and worth the asking price to
|those who need, for whatever reason, this capability.
NOT!

It costs more than some ST's... a significant flaw...

--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

1547. Re: Comm. between ST and PortFolio

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Lars-Erik 0sterud <leo@merkur.sds.no>
Message-ID: <47kovr$8fu@daneel.sds.no>
Source record: 156719
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I've also developed ST - Portfolio Comms Software
And it's fast and not very expensive

I need to do a little patch to the PC-Portfolio cable (takes 2 minutes)
Just call for program and modification

(since the sales are low I might even make the stuff public !!)

--
Lars-Erik 0sterud Home +4767131571 Data/fax 67132659 larserik@oslonett.no
Atari Developer Work +4722886938 Mob/page 94441729 leo@merkur.sds.no
SysOp ABK-BBS Info/Picture at http://www.oslonett.no/~larserik/

1548. Re: Emacs 18.57 dump failure

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Daniel Eriksson <eradaer@gaera.ericsson.se>
Message-ID: <47l3bv$68r@erinews.ericsson.se>
Source record: 156720
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

jmf@informatik.uni-koblenz.de (Jens Felderhoff) wrote:
>>Personally I'm running emacs 19.29 on my MiNT-box! ;-)
>
>Are the Atari binaries of that version available on any ftp site?

No, not that I know of.

--
Daniel Eriksson, daniel@icon.pp.se
Peacekeeping - It's not a job for soldiers, but only soldiers can do it.

1549. Re: PAK 68/3?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHLKBz.GJA@cix.compulink.co.uk>
Source record: 156721

In message <DHJ4w4.2EK@dk3uz.hanse.de>, ehramm@dk3uz.hanse.de said:
> Jan Dooms <jandooms@tornado.be> writes:
>
> > Has anyone experiences or a lot of information
> > about the PAK 68/3, a specially with an Mega STE
> > and 50 MHZ, more Ram and a vga card?
>
> MW electronics kept promising me a better DIL to PLCC adapter for more
> than one year, after which I gave up and put the PAK68/3 in a 1040ST,
> where it runs without problems. The adapter needed for the MSTE gave
> lots of trouble due to intermittend circuits.

I'd advise selling the MSTE and buying a 2nd hand TT. This is what I did. The PAK3 looked great - but by the time I'd added in all the costs of fitting etc - the 2nd hand TT was a much better option. True a PAK3 could go a little faster than a TT, but the TT has many other features - not least a half decent SCSI interface. I also got a TT-Hi monitor, 8Mb RAM and 210Mb hard disk - all of which were bigger/better than what I originally had in my MSTE.

:-)

Roland.

@CiX

1550. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHLKC1.GJz@cix.compulink.co.uk>
Source record: 156722

In message <95110417001121561@acpu.com>, tderrick@acpu.com said:
> rgivan@cix.compulink.co.uk ("Roland Givan") spake thusly:
>
> "G> until there are some *decent* replacements for this generation
> "G> of computers.
>
> Hear, Hear!
>
> And do you have any prediction on when this will be? I bought my TT

I was hoping by the end of 1995 - but won't be at least for another 18 months at this rate! ;-)

> *When* will the screaming speed of today's CPUs be married to simple,

Maybe 1997. Though I think the OS might be rather large and complex. My veiw is that computers will continue to look like PCs for some years to come - but will be built around heavy duty RISC chips with power to spare. They will also be able to run all PC and Mac software side by side. There is no reason why people couln't write extensions to allow ST and Amiga software to be used in the same way.

The PowerMac is a step in the right direction - but they are not powerful enough yet - and too much like an old Mac for my liking.

> think that an advanced GEM clone on a 604 cpu might be a step in the
> right direction?

I'd agree with the 604 - but whatever OS we end up with (it may well be Unix or NT based) - it will be able to run non native software anyway. True some hacker going to have to write the ST part - but its going to be doable.

> Of course, right now the Gatesmeister is using his power to force

Too true. Although it seems hard to understand how - MS won't be in this major marketing position for ever. Just like GM an IBM - they will fall from grace. Maybe people will get sick of Windows - or maybe some other company (say Panasonic or Sony) will bring a new form of computing onto the market which makes Windows look positively old hat.

:-)

Roland.

@CiX

1551. Re: megaste with more than one SCSI hard-disk?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHLKC4.GLC@cix.compulink.co.uk>
Source record: 156723

In message <1995Nov5.203717.7448@freenet.victoria.bc.ca>,
ua558@freenet.Victoria.BC.CA said:
>
> I have a Mega STe with an internal 105 meg drive. I then bought a 65
> meg Atari Megafile, which connects via the DMA port on the back of
> the STe. This was then replaced with a FA ST ICD drive which included
> a tape backup. This too connects via the DMA port. If you get a
> non-Atari specific SCSI drive, you will need to add an ICD Link before
> you can connect it. The Link allows any SCSI drive or device (tape
> backup, CD ROM, etc.) to be connected.

The ICD drive will almost certainly have a ICD AdSCSI+ host adaptor inside it to drive the tape drive. All you probably need to do is replace the ribbon calbe in the ICD box so that it has an extra 50way IDC connector on it. Then its just a case of plugging in the extra SCSI drive and making sure you have the parity and termination set correctly.

Anyway thats more or less what I did. My ICD drive was actually built under license by Third Coast Technologies (AFAIK) in the UK. It had a 40Mb drive. The drive has long since been replaced - but the AdSCSI+ is still in use as the host adaptor for quite a few different SCSI devices.

:-)

Roland.

@CiX

1552. Re: SYSTEM SOLUTIONS e-mail?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <DHLKDG.Go1@cix.compulink.co.uk>
Source record: 156724

In message <47j4ta$a3e@nntp5.u.washington.edu>, control@u.washington.edu said:
>==========
>comp.sys.atari.st #386, 728 chars, Nov 5 19:56 95
>From: control@u.washington.edu,
>>----------
>Article: 61221 of comp.sys.atari.st
>Path: cix.compulink.co.uk!news.compulink.co.uk!btnet!newsfeed.internetmci.com!in1.uu.net!
news.u.washington.edu!control
>From: control@u.washington.edu (M. Harvey)
>Newsgroups: comp.sys.atari.st
>Subject: SYSTEM SOLUTIONS e-mail?
>Date: 5 Nov 1995 19:56:26 GMT
>Organization: University of Washington
>Lines: 5
>Message-ID: <47j4ta$a3e@nntp5.u.washington.edu>
>NNTP-Posting-Host: homer12.u.washington.edu
>NNTP-Posting-User: control
>Summary: do system solutions in the uk get e-mail?
>Keywords: system solutions, e-mail
>
> what the header says. does anyone have system solutions e-mail address?
>i'm in the u.s.a. and the mid-day to the u.k. phone calls are a bit
>pricey. thanks for any help.
>
>M.C.
>
System Solutions have an open conference on CIX their E mail address
will be sys_solutions@cix.compulink.co.uk

just checked this and it still in the master list of conferences.

Hope this helps.

ATB Mick Lock

1553. FREE: Midi Music Program from the author

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <47jmfm$9e4@sonnet1.sonnet.com>
Source record: 156725

Greetings fellow Atari users!

I have a ready to run program compiled in GFA Basic + Assembler
that is a much improved take off of the old Music Studio from
Activision/Audio Light. It is all my own code. As there is no
market for it (and some details never were finished) I am offering
it for free to anyone interested. Complete with on-line help over
the internet! There are doc files for it, and some actual on line
HELP screens in the midi player and midi event lister.

It will play/edit all Music Studio files (midi only no internal snd).
It will load/play/edit Std Midi Files up to 64 tracks and 200k.
Even plays Karaoke midi files (format 1) and displays the
words in real time.

It has over 18 screens with real time editting and display.

It will record a one track Midi File and beat out Tiger Cub
(DR T) and SMPTE Track when recording the demos
from my Roland RA50 arranger (multichan/parts).

Song Editor supports true Fortes, Fades, all midi controllers
velocity by color or chan with 3 accents, and much much
more! The .sng format is unique and old files (if saved
over) will no longer run in orig. MStudio programs.
It will also save a .sng file as a .mid (Std Midi File)!

Please Email me for details. This is no JOKE, you must
see it to believe it! I think you'd like it.

System Requirements: Atari ST or STe with 1 meg memory
and color monitor. Runs in low rez only, but internally
switches to med rez for text intensive screens.
4 files make up the program: approx. 325k
Will load and run off of floppy.

Email me at: mfeaver@s3.sonnet.com
or Post a response to this article.

All positive responses welcome.

Mark

PS I would try posting in the comp.binaries.atari group
but it is moderated, doesn't seem to active, and
moderator has too many rules, probably for good
reason?

1554. Re: IMPORTANT: PD Authours

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: stosser@neon
Message-ID: <47jl6b$ita@neon.airtime.co.uk>
Source record: 156726

Paul Womar (Paul@pwomar.demon.co.uk) wrote:
: To Anyone who has written PD or Shareware for the ST,
:
: I am begining to compile software to be placed on an Atari specific CD Rom and
: I understand that many people do not appreciate it if their software is put on a
: CD Rom, if anyone here objecs to their program being on it, would like their
: program to be on it or had changed their minds about the restrictions of putting
: software onto CD Roms then please mail me. Thanks for your help.
: --

Paul, you can use mine with pleasure

SMD Multimedia displayer,
DCK Diskzine construction Kit
H.E.R.O. the Freeware version
Multiplayer Pakman
Spot it
VidiGrid
Stosser, any issues up to 25
Showtime
CleanSweep
Never Ending Colouring Book

Please dont use any other titles by myself as they are too old and
well past there sell by date, all titles should be on Ad-Lib BBS for
public download, (you have there number)

Tony Greenwood irc stosser

1555. Re: Problems deleting files

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <47jrf3$b3a@newdelph.rtsg.mot.com>
Source record: 156727

In article <47ik78$bku@sinsen.oslonett.no> hallvart@oslonett.no writes:
>I'm having problems deleting files that have 0-byte lengths, which
>have been created for some strange reason on my newly acquired
>harddisk.
>

I had this same problem a while back. There are several ways I found to
fix this:

1) The easiest - buy ICD CleanupST (or I imagine Diamond Edge may work
too). Run the cleanup program.

2) Try making a new file with the same name in the same directory.
Sometimes that works.

3) Re-format your drive and restore from tape/disk.

Good Luck!

Mike White

1556. Re: Dungeon Master/DM 2?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: bn246@torfree.net
Message-ID: <DHLqnM.97n.0.sheppard@torfree.net>
Source record: 156728

Adrian Bridgett (apb25@thor.cam.ac.uk) wrote:
X-Newsreader: TIN [version 1.2 PL2]

: Chaos is really just some extra levels for DM - as I'm sure you know (I've
: also got it).
:
: ==
: Adrian Bridgett (apb25@cam.ac.uk)
: --
: Windows - the world's first NON-operating system.
: ==
There has never really been another game like DM. Even Chaos was not as
good because you already new the spells and how the dungeon operated.
There is nothing like discovering everything from scratch. I spent a long
tiime playing around in that place, and mapping intricately for hours.
When I finished I was proud of myself, but everything else is a
disappointment.
Oh Well
Doug Ferguson
Toronto

1557. Femdom In Search of Naughty Boys

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: vac@indirect.com
Message-ID: <DHLt1x.5nn@goodnet.com>
Source record: 156729
Cross-posted to: comp.sys.atari.st,alt.sports.baseball.mke-brewers

Seriously, this is a chance of a lifetime. I want all you naughty boys
to contact me at once. Do not delay. Location is unimportant.

Let me know how you've been naughty and what type of corrective
punishment you deem appropriate. It's time we clean up the net.

Anne

Anne Schoofs
vac@indirect.com Fax: 602 912 8823 Attn: RAS

1558. Where is ICD Inc.?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Greg Cunningham <gcunningham@lawson.its.utas.edu.au>
Message-ID: <47kj72$meg@cam.its.utas.edu.au>
Source record: 156730

I need to contact ICD Inc re replacement PAL's for a SCSI host adapter.
They used to have an email addres icdinc@delphi.com but my mail bounced.

Does someone have an updated address?

please email direct.

Thanks, Greg Cunningham

1559. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Rob Schmersel <etmrosc@gsm.ericsson.se>
Message-ID: <47klqq$lo@erinews.ericsson.se>
Source record: 156731

```
scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>In article <47e3de$msa@blackice.winternet.com> rbmier@winternet.com (Rich Mier) writes:
>|| zap@eskimo.com (Randell Spreadborogh) writes:
>|| Bert.Greevenbosch@mmm.xs4all.nl (Bert Greevenbosch) writes:
>|| | Hello, world!
>|| |
>|| | Is it posible to connect a PC IDE HARDDRIVE to my 1040STe, and if so, how?
>| (SNIP)
>||
>|| Yes it is possible but expensive. First you will need a Link or
>|| other ICD host adapter to plug into your Atari. Then you need and IDE
>|| controller card that plugs into your adapter card. Then you could run IDE
>|| drives as long as it doesn't check parity.
>||
>|||||
>| Aaaahhhh, a 'IDE controller card that plugs into your adapter card' ???
>|What is this?? SCSI to IDE adaptor??? I've never heard of such an animal and
>|I don't think they exist.
>| To put is simply, no, you can't use a IDE Hard Disk on the STe. I have
>|seen posts here about someone working on a IDE adaptor to run off the ANSI
> ^^^^
> An ANSI port? That's a new one on me...
>
> '-)
>

There are already several ways of connecting a IDE HD to the atari.
There are several commercial products available (mostly in Germany):
- the Multi board (as already mentioned)
- Hard & Soft sells a board combined with TOS 2.06 extension
- there are more which I can't remember

There is also several 'do-it-yourself' solutions, I know personally of
one described in a (again) German magazin, the C'T (can't remember the
issue and have a hard time finding out as well, since I'm working now
in Sweden, but have all my stuff, including my atari, back home in
Holland).

Apart from the HW, you'll also need either TOS 2.06 with the atari HD
driver or another HD driver (like SCSItools or HDdriver).

Have fun
/Rob

PS. Bert, als je meer wilt weten stuur dan even een persoonlijk mailtje.
Ik heb de C'T thuis liggen en als je een copie van het artikel wilt
```

hebben moet je even to volgend jaar wachten (dan ben ik weer terug)

1560. Re: megaste with more than one SCSI hard-disk?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Jaap-Jan Boor <4922438@hsu1.hvu.nl>
Message-ID: <47ko7r$rv@liberator.et.tudelft.nl>
Source record: 156732

Jan Dooms <jandooms@tornado.be> wrote:
>Hi,
>
>Does anyone know how to connect more than one SCSI
>hard disk to the adaptor of the Mega STE?
>I know it is possible but I have never found
>the right discription of it.
>Is it than also possible to connect two completely
>difrent drives, with a difrent size and speed?
>
>Please help me if you can.
>
>Greetings, Jan Dooms <jandooms@tornado.be>

I think this would be not difficult.
I don't have a MegaSTE and so I don't know how the SCSI adapter
in the MSTE is built in.
But if there goes a flat cable from the adapter to the harddisk, then
in general it is possible to attach another flat cable which goes to the
second harddisk to the original flat cable with a 'click on' connector.
With SCSI you can repeat this seven times. Important however is, that
both SCSI harddisks have different SCSI ID's. If the MSTE SCSI adapter is
a real SCSI adapter it
would recognise the second (or third, fourth..., seventh) harddisk
automatically.

May be I have told you something useful. Greetings,

Jaap-Jan Boor
(4922438@hsu1.hvu.nl)

1561. Re: megaste with more than one SCSI hard-disk?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Jaap-Jan Boor <4922438@hsu1.hvu.nl>
Message-ID: <47koa0$rv@liberator.et.tudelft.nl>
Source record: 156733

Jan Dooms <jandooms@tornado.be> wrote:
>Hi,
>
>Does anyone know how to connect more than one SCSI
>hard disk to the adaptor of the Mega STE?
>I know it is possible but I have never found
>the right discription of it.
>Is it than also possible to connect two completely
>difrent drives, with a difrent size and speed?
>
>Please help me if you can.
>
>Greetings, Jan Dooms <jandooms@tornado.be>

I think this would be not difficult.
I don't have a MegaSTE and so I don't know how the SCSI adapter
in the MSTE is built in.
But if there goes a flat cable from the adapter to the harddisk, then
in general it is possible to attach another flat cable which goes to the
second harddisk to the original flat cable with a 'click on' connector.
With SCSI you can repeat this seven times. Important however is, that
both SCSI harddisks have different SCSI ID's. If the MSTE SCSI adapter is
a real SCSI adapter it
would recognise the second (or third, fourth..., seventh) harddisk
automatically.

May be I have told you something useful. Greetings,

Jaap-Jan Boor
(4922438@hsu1.hvu.nl)

1562. Re: NetHack and Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: ajalkane@lk-hp-5.hut.fi
Message-ID: <47ksts$tvt@nntp.hut.fi>
Source record: 156734

In article <47a88h$dtj@infoserv.rug.ac.be>,
Guy Geens <ggeens@elis.rug.ac.be> wrote:
>I have a Falcon with 4 MB memory, HD 65MB, TOS4.04 and a SM124 monochrome
>monitor.
>On this system, Nethack 3.1.3 revision D keeps on crashing.

I have Falcon with 4 MB memory, TOS4.04, but a VGA monitor.
That same Nethack works just fine (If we're talking about
the graphical version) on me using 16 colour mode. And I'm
not running it with MultiTOS, but singletos.

>Someone pointed out that this was due to a bug in the AES.

Yeah, it certainly has some problems.. but they appear after
the game on me, not before or while in the game.

You could of coz play the text version, it should work without
problems.

Regards,
Arto Jalkanen
ajalkane@snakemail.hut.fi

1563. Re: Which offliner to use on the Internet?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: ajalkane@lk-hp-5.hut.fi
Message-ID: <47kv1d$vk4@nntp.hut.fi>
Source record: 156735

In article <47avvk$im2@sinsen.oslonett.no>,
Hallvard Tangeraas <hallvart@oslonett.no> wrote:
>Any suggestions as to what i should use? Somebody's suggested one

For pure Internet use I'd really recommend some SOUP reader.
QWK has some restrictions that aren't too nice. However,
I've done a QWK reader which I used to read news and stuff
when I had to be off-line (for financial reasons ;)). It
was OK for my Internet use, and it is capable of sending
to long e-mail addresses. If you want, you can get it
from micros.hensa.ac.uk from /micros/atari/tos/p/p100/kivi141a.lzh.

This reader should be easy to set up if nothing else.

Regards,
Arto Jalkanen
ajalkane@snakemail.hut.fi

1564. Re: ZIP vs LZH vs ZOO vs ARC vs...

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <309DD383.75BF@imc.exec.nhs.uk>
Source record: 156736

Gaven Miller wrote:
>
> Andy Maccallum (mindbomb_bbs@delphi.com) wrote:
> I run MultiTOS with memory-protection 'on', on a 20Mbyte TT.
[...]
> Until these problems are cured, I will not use it for archiving sensitive
> or important data. (I NEED absolute data and utility reliability).

Try using the zip/unzip ports instead of ST-ZIP. They work a whole lot better, and give you long file names and so forth. Available from an ftp site near you.

--Chris

1565. Re: SYSTEM SOLUTIONS e-mail?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.815661262@gen-off-3>
Source record: 156737

mlocka@cix.compulink.co.uk ("Mick Lock") writes:
>System Solutions have an open conference on CIX
CIX conferences are not available outside of CIX.

>their E mail address will be sys_solutions@cix.compulink.co.uk
Actually, it's ssolutions@cix.compulink.co.uk
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1566. ??Minumum system for TCP/IP :-/

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: corkind@a1.euois3.umc.dupont.com
Message-ID: <1995Nov6.104816.26672@es.dupont.com>
Source record: 156738

In order to be as productive as possible when working from home at weekends, I would love to be able to use my STFM for the PPP internet protocol over the phone, as well as a VT terminal emulator.

I will buy an RS232 modem. But I wonder if anyone can advise whether my system is big enough or fast enough to run a TCP/IP stack such as STIK, and some type of HTML browser ?

I have an STFM, 512KL memory and DSDD internal drive (720K nominal). If you have experience with such a small system, please post a reply or E-mail. If not, perhaps just a memory upgrade and/or a second floppy dirve will be enough??

The ideas/opinions expressed herein are strictly my own and are not those of DuPont. User will be solely responsible for their use.

1567. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <47kpnt$s3b@cd4680fs.rrze.uni-erlangen.de>
Source record: 156739

Eric Noss <enoss@planetx.bloomu.edu> writes:

>> In later years, when GEM started gaining more PC ground, Apple then sued
>> DRI to prevent others from using Apple's look and feel. DRI did not have
>> the funds to fight and relinquished hold on GEM. Starting at version 3 or
>> 4 of GEM, it was rewritten to escape the claims of Apple.

I don't think the time line is right. Apple's desktop was there 2 years
before ATARI GEM. What I have seen on PC the PC GEM at the same time
as ATARI GEM was very much worse than what Apple had at that time.

>with. "Take a competitor's idea, claim it as our own, and make it
>better"...gee, isn't that how Micro$oft does business?

Certainly Microsoft always claims it was their idea (the mouse, the desktop,
multitasking,...), but did they ever MAKE IT BETTER??!??!
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

1568. Re: Need help with RSVE usage (hispeed modem circuit)

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <47l1bf$7us_001@leeds.ac.uk>
Source record: 156740

In article <47biok$h4b@sinsen.oslonett.no>,
hallvart@oslonett.no (Hallvard Tangeraas) wrote:
>I've completed and installed the RSVE circuit which lets you use
>higher speeds than 19200 baud. I'm not sure about the software,
>but I think I've done it right: HSmodem 6, installing
>drvin.prg and mpf.prg in the auto folder.
>
>I'm using "Connect" as my terminal program, and when I select
>38400 the LED on the RSVE board lights up so it looks OK.
>
>I tried connecting using 38400, but all I got was trash on the
screen.
>Now, I don't have a faster modem than 14400, but I was thinking that
>installing 38400 baud as max speed would let me run the modem slower.
>Am I right, or do I need to test all of this with a 28800 modem?
>
>Hallvard

Have you inflicted setter.ttp on mfp.prg?

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

1569. Re: ZIP vs LZH vs ZOO vs ARC vs...

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <815648616snz@mbha.demon.co.uk>
Source record: 156741

In article <47f08m$1d6@inca01.inca.co.nz>
gmiller@inca.co.nz "Gaven Miller" writes:

>
> Whilst running Connect 2.46, if I fire up STZIP, the machine crashes so
> badly that only a complete switch off and restart 30 seconds later will
> cure it.
>

Yep, me too, I have been getting terrible trouble running STZIp with MagiC.
Also if I run the ZIPJR TTP with 2-in-1. It seems that using it once is OK,
but going back to use it again is very prone to crashing :-(I use LZH now
for safety. Slower and less compression but more stable.

--
dave

- Wizzo -

1570. Re: Geneva bugs?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0611950955000001@138.110.7.161>
Source record: 156742

In article <47ebjl$flj@josie.abo.fi>, thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:

> This latest Geneva update looks very nice, but to me it also appears
> to be less stable than the previous version... =-(
>
> For example: what is this strange thing with disappearing windows?
> After saving something, at least Connect and Papyrus seem to lose
> their work-windows (they disappear, though the programs still think
> they are there..) somewhere.
>

I have not seen or heard of this before, though I will try to reproduce it here. What else do you have running in your AUTO folder?

Dan Wilga Tel: (413) 532-2434
Gribnif Software Fax: (413) 532-2540
PO Box 779 email: gribnif@genie.geis.com
Northampton, MA 01061-0779

1571. Re: MEMORY FRAGMENTATION ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0611951024530001@138.110.7.161>
Source record: 156743

In article <95110304000821399@acpu.com>, tderrick@acpu.com (Tderrick) wrote:

> According to several sources that I have read, the ST re-organizes
> its memory after running almost anything; they recommend a quick

This is not quite correct. Actually, any time a memory block is freed, TOS is supposed to check to see if there are any adjacent blocks and, if so, coalesce the blocks into one. Some versions of TOS, most notably those prior to 1.4, do not do this very well, though.

I think the possible confusion about what goes on when a program terminates results from the fact that most memory deallocation (including the address space of the program itself) occurs when a program quits or just prior to it. Furthermore, if a program has allocated memory and quits without explicitly freeing the memory, TOS frees it anyway.

TOS has no mechanism for taking a block of memory and "moving" it to another location, so the only good way of defragmenting memory is to deallocate it. You can do this by either having the program which owns the memory do it (close the files it has open, or quit it completely) or with a complete system reset.

Dan Wilga Tel: (413) 532-2434
Gribnif Software Fax: (413) 532-2540
PO Box 779 email: gribnif@genie.geis.com
Northampton, MA 01061-0779

1572. Re: NoeDesk and MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0611951028310001@138.110.7.161>
Source record: 156744

In article <47ga49$l8k@silver.scs.unr.edu>, allfree@scs.unr.edu (Benjamin C. Allfree) wrote:

> Does anyone know how to get NeoDesk running with MiNT?
>
> Thanks,
>
> Ben Allfree

AFAIK, it does already, ever since 3.04. You need to follow the instructions in the manual about the placement of NEOLOAD.PRG, though. Also, if you are using MultiTOS with MiNT, you will need to make other changes outlined in the manual and README file. If you still can't get it to work, please provide a more specific description of what happens.

Dan Wilga Tel: (413) 532-2434
Gribnif Software Fax: (413) 532-2540
PO Box 779 email: gribnif@genie.geis.com
Northampton, MA 01061-0779

1573. Re: [Q] MultiTOS needed?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <47kklc$4id@news.iesd.auc.dk>
Source record: 156745

In article <47dnnp$4d0@silver.scs.unr.edu>, allfree@scs.unr.edu (Benjamin C. Allfree) writes:
> Does anyone know if GEM programs can be run under MiNT without MultiTOS
> running? MultiTOS is so slow, I'd rather have a shell of some sort, or
> maybe some replacement desktop that's not so involved? Or maybe MiNT is
> the slow part? I need MiNT, because I have a minix partition. Any help
> would be appreciated.
>
> Ben Allfree

You can get a version of MiNT that works without the MultiTOS AES.
MiNT does slow the system a little, but not as much as the MultiTOS AES.
When running MiNT without the MTOS AES, you're only able to multitask TOS-programs (TOS,TTP). Which means Command Line interpreters, IOSmail, CommandLine archivers etc.etc.

You can use TosWin v.1.4 which is supplied with MultiTOS as an accessory (by renaming it to TOSWIN14.ACC), and then from there multitask your TOS-programs.
For example you can start a TOS-program (in a TOSWIN-window) and run it in the background, and than start a GEM-program.

Keep Cool and Flying...

ChainXOR...

1574. Re: ST Emulation issues

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <47ld9s$dag@news.cc.ucf.edu>
Source record: 156746

Eric Noss <enoss@planetx.bloomu.edu> wrote:
>

>- Can you copy porgrams for the sole purpose using them on the
>emulating machine?

I'll let others debate with you on the other questions but the above is fairly simple... if you own an original copy of a piece of software you are essentially given license to install and use that software on any ONE machine at a time, be that an Atari, PC, Mac or whatever via original OS or emulation. If you copy someone else's software, then that's obviously piracy.

For old software that is no longer sold or supported anywhere, legally it is still protected under copyright laws and you do NOT have the right to make copies without specific permission of the copyright holder. But realistically speaking, if it is no longer sold or supported, who cares? It's your decision.

-Hutch-

1575. Re: ST Emulation issues

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <47ldktINN5a7@saturn.cis.ohio-state.edu>
Source record: 156747

In article <47ld9s$dag@news.cc.ucf.edu> John Hutchinson <jhutchin@ist.ucf.edu> writes:
|Eric Noss <enoss@planetx.bloomu.edu| wrote:
||
|
||- Can you copy porgrams for the sole purpose using them on the
||emulating machine?
|
|I'll let others debate with you on the other questions but the
|above is fairly simple... if you own an original copy of a
|piece of software you are essentially given license to install
|and use that software on any ONE machine at a time, be that an
|Atari, PC, Mac or whatever via original OS or emulation. If
|you copy someone else's software, then that's obviously piracy.

Which, if you are some ethical purist may actually be
a problem. However, if you are more of a pragmatist,
you need not worry about LEGAL issues per se as at that
point what you are doing not breaking the LAW but breaking
a contract. The contract in question is the software
licencing agreement. The only action that may be brought
upon you (at least in the states) is a civil suit...

|
|For old software that is no longer sold or supported anywhere,
|legally it is still protected under copyright laws and you do
|NOT have the right to make copies without specific permission
|of the copyright holder. But realistically speaking, if it is
|no longer sold or supported, who cares? It's your decision.
|
|-Hutch-
|
|

--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

1576. What's a Falcon030 worth?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <47leb1$dag@news.cc.ucf.edu>
Source record: 156748

Just curious... what's the going price for a used Falcon
nowadays? I may be willing to let my early model (4/50) go.
Haven't seen many offered for sale here lately.

-Hutch-

1577. Re: Mega STe SCSI hostadapter

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <47lfdq$is5@bundy.mdk.se>
Source record: 156749

Jan Tiemen Medema (jant@tasking.nl) wrote:

: Hi, can anybody tell me if the hostadapter in the Mega STe
: accepts all SCSI harddisks? Or are there any restrictions?
: I am asking because I want to put a BIG hd into my Mega STe.

Hello Jan! The internal SCSI interface in the MegaSTe has at least two "big"
restrictions, it cannot handle parity or more than one drive without
hardware modifications. You should be able to put a BIG HDD in your
MegaSTe though. Just make sure you can turn off the parity on the
harddrive, if you're able to do that, it should be running just fine.

--
// Take Care, Daniel Hedberg of New Beat Development.

TiME BOMB - The Home of New Beat Development and Addiction Software
No Ratios - 392Mb Online - 24h - Call +46-246-60187

1578. Re: megaste with more than one SCSI hard-disk?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <47lfnn$is5@bundy.mdk.se>
Source record: 156750

Jan Dooms (jandooms@tornado.be) wrote:

: Does anyone know how to connect more than one SCSI
: hard disk to the adaptor of the Mega STE?
: I know it is possible but I have never found
: the right discription of it.
: Is it than also possible to connect two completely
: difrent drives, with a difrent size and speed?

Yes and no, you cannot connect more than one hard drive to the internal interface without making some modifications to the interface. I am currently running two SCSI drives on the internal interface, the modifications costed me about $50. I think a better thing is to buy the Link or something similiar, costs around $100 and you will be able to connect up to 8 SCSI devices. If you're interested in the hardware modifications needed anyway, let me know!

--
// Take Care, Daniel Hedberg of New Beat Development.

TiME BOMB - The Home of New Beat Development and Addiction Software
No Ratios - 392Mb Online - 24h - Call +46-246-60187

1579. ST monitor for PC system

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: tgleason@ll.mit.edu
Message-ID: <47lgaq$ftc@llnews.ll.mit.edu>
Source record: 156751

Can I use my Atari ST hi-res (monochrome) monitor as a backup monitor
on a PC system? The PC video card (CIRRUS 5428) allows configuration
of resolution and synch and # of colors (0?).
--
Terry P. Gleason
Speech Systems and Technology Group
MIT Lincoln Laboratory
e-mail: tpg@sst.ll.mit.edu

1580. Re: 1040 ST>TV Hook-up?

Newsgroup: comp.sys.atari.st
Date: 1995-11-06 00:00:00 UTC
From: Benjamin Smith <bensmith@teleport.com>
Message-ID: <Pine.SUN.3.91.951106091103.20924A-100000@kelly.teleport.com>
Source record: 156752

On Sat, 4 Nov 1995, Guy Harrison wrote:

> In article <lithops-04119509574000001@scooter-ppp-a9.neosoft.com>
> lithops@neosoft.com (lithops) said:-
>
> >video doesn't come through. CAN I somehow, someway, get my Atari
> >connected to my 48" inch TV so's I can play Metal Master and the like?
> >
>
> Some, if not all of the older ST's can have a modulator fitted
> internally. If all else fails you could get hold of a broken ST and
> solder that modulator in yours.
>
>
> __
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk

The Video Key will give you Audio/Video/RF Hookups through RCA Jacks.

If you wan't to discuss it further,
E-Mail me at: bensmith@teleport.com

--Thanks--
---Ben---

Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

1581. I Have FREE STUFF for Bay Area Atari Users Group

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: burtcom@aol.com
Message-ID: <burtcom-0711950828040001@mailserver.machome.com>
Source record: 156553

Greetings all.

Once upon a time I was an editor at START magazine (remember those good old days?) As a result, I've got boxes of ST software and hardware that I must get rid of before I move in mid-December. I'll give it away FREE to any San Francisco or Bay Area Atari Users Group who will come to my place in San Rafael with a pickup or large car and cart it away. The only caveat is, because I'm moving, I need to keep the boxes!

What's there? Well it starts with a 1040 STE with 4 MB, color monitor, monochrome monitor, and ends with four or five boxes of software including games, DTP stuff and more. I've got a more detailed list I'll send to anyone who asks.

You must prove to me that you are a member in good standing of an Atari User Group, and I must have something in writing stating that any proceeds from any auctions of my equipement and software will go to benifit your non-profit user group, and not any individual. I will also not be responsible for any software or hardware that doesn't work.

So please contact me via e-mail at burtcom@aol.com as soon as possible!

1582. Simms:will speed make a difference

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1995Nov7.170513.4655@freenet.victoria.bc.ca>
Source record: 156554

QUESTION:Does it matter if I use 70,80,100 or 120ns Simms when I upgrade
my 1040ste to 4 megs?
A response would be greatly appreciated. THANKS
Ron L

1583. Re: SCSI-Controller

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951107115617.21140A-100000@epicycle.lm.com>
Source record: 156555

IMHO your best bet for finding the part you need is to get in
touch with BEST ELECTRONICS of San Jose, California! I can't find the
phone no. right now. Maybe someone else in the group can help you out
with that. 8-}

On Sat, 4 Nov 1995, Gerhard Sperling wrote:

> Hi,
>
> my falcon scsi-controller is ruined,and the service says that they
> can't get the spare.
> So if somone has an old board (from a damaged machine..) or an idea where
> I could obtain such a thing,please write me.
>
> -Gerhard
>
> --
> --
> >~~~~ sperling@polly.ping.de ~~~!!!~~~ http://www.ping.de/sites/polly ~ <
> --
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1584. Re: Colour Scanners on Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DHos33.D54@cix.compulink.co.uk>
Source record: 156556

The only flatbed scanner that I have ever seen mentioned for the Falcon
is the Epson 6500 (and more advanced models). I have it, and it works fine.

More like 600 or 650 pounds, though (including VAT). Far cheaper on the
PC or Mac, but then where can one get Atari software?

Available from System Solutions.

To be precise, I have mainly used it in black and white mode, but the few
colour scans were OK.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

1585. Can I use my SCSI Zip Drive with my 520ST?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: an938@cleveland.Freenet.Edu
Message-ID: <47od8m$m4p@madeline.INS.CWRU.Edu>
Source record: 156557

Is there a host adaptor that will allow me to connect and use a SCSI Zip
Drive with my OLD 520ST? Also, I saw someone mention something about
HiSoft offering Zip Drives with special Zip Utilities for the ST. Are
these also sold separately or do I have to buy a new Zip Drive to get them?
Where is HiSoft located? And what are the properties of the Zip Drive
under control of the ST? Is it quirky, dependable or great? Etc...

--
"Once in a while a girl comes along and opens your heart like a spam tin."
-Thomas Dolby-
Astronauts & Heretics
Track 9- "Beauty of a Dream"

1586. F.S. The remnants of my Atari collection

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: tom@shaw.u-net.com
Message-ID: <47o8v1$9ph@oveja.u-net.net>
Source record: 156558

For Sale.....the remnants of my Atari collection:-

HARDWARE
Spectre GCR V3 Macintosh Emulator cartridge,cable & softare.....£75
Golden Image Opto-mechanical mouse...boxed and immaculate.....£8
Cumana CSA 354 External Floppy Drive.....£25
Atari Monitor and Keyboard covers.....£5

SOFTWARE
Kumas' K Spread 4 v4.19 spreadsheet..complete.....£35
Precision Software Superbase Professional v3.** Database.....£25
UIS111 File Selector £5
Oxford Chess.....£5
Selection of 24 Cover Disks and 16 full of shareware...will exchange
for a couple of boxes of new branded 1.44 disks.

BOOKS
Users Guide to Timeworks by David Smith.....£5

Replies by E.mail please.

Tom Bagshaw.

Tom Bagshaw
tom@shaw.u-net.com
Merseyside UK.

1587. Oasis disk access - excessive?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: BOB@ajrose.demon.co.uk
Message-ID: <815785146_OASIS_@ajrose.demon.co.uk>
Source record: 156559

Can anyone explain why Oasis always spends so much time reading the hard disk after logging on and connecting to the News Server? Is this length of time reducing my chances of getting a succesful connection, rather than the 400 (busy) message I seem to get so often?

What should I delete to reduce this time - which costs the phone bill, especially when I repeatedly fail to access news server. I seem to spend more and more of my life kicking nntp ATM :-O

Andrew

--

---

andrew@ajrose.demon.co.uk

1588. Help for .tar/.gz

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1995Nov7.230337.18989@lafn.org>
Source record: 156560

First of all, what is .tar/gz. I think .gz is gnu commpression, but is that tied to .tar or is .tar a separate thing?

I DL'd GZIP124h.lzh from Genie to try to gunzip some test files gathered from the web. It decompress to four.ttp's and some text files. But try as I might, using the cli switches before the filename, after the filename, or whatever crazy combination I can come up with, the only result I seem to get are short messages.

On trying to list, it flashes on and off screen so fast I can't read it. With some off-the-wall combinations of switches and filesnames, I can just spot the word "illegal" in the message before it disappears. Most often, the message "[filename].gz:disk full" appears and remains long enough to read it (a second or two). The "disk full" message occurs with a 10.5k compressed .gz file sitting alone on a 720k floppy with the gzip.ttp (284k). So, there are supposed to be 500+k free on disk. Since I'm relatively sure that 10.6k will not decompress to 500+k, I don't really believe the "disk full" message.

How do you use this stuff? Anybody have a clear understanding of how I can get from "EXAMPLE.N1.TAR.GZ" to "EXAMPLE.PRG, EXAMPLE.RSC, EXAMPLE.TXT,..."?

Thanks,

Bob

1589. STIK

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <47opj6$5i1@rigel.pixi.com>
Source record: 156561

Can anyone tell me...has the STIK program ever been perfected? The last I heard or read about....does not tell that it is a rock solid issue yet?

Any major improvements in this respect? Anyone have successfully used it?

Aloha from Hawaii!

vern

1590. High Res Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: ola@aegis.nitco.com
Message-ID: <ola.54.000A5CEB@aegis.nitco.com>
Source record: 156562

```
High resolution Atari monitor $40.00
```

1591. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <47o72h$3e4h@nic.smsu.edu>
Source record: 156563

Hopefully, I'll be there behind a booth all day, if I can get tickets
across the pond (atlantic) at a reasonable price...

1592. FS-UK:Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: michaelm@cogs.susx.ac.uk
Message-ID: <47o1ij$l55@infa.central.susx.ac.uk>
Source record: 156564

Due to pressures of the rest of thw world (especially my Uni and future employers) I have sold my beoved Atari Falcon030. However, I did not get rid of the excellent Atari Compendium that I had.

I am now willing to sell it and am open to sensible offers. I am prepared to post it to a UK address (buyer pays postage). I paid 40UK Pounds for it.

Michael

--
Michael May, michaelm@uk.ac.susx.cogs
University of Sussex, Brighton, E Sussex, England michrm@uk.ac.susx.central
"You are all wierdo's!" - Sam The American Eagle, The Muppet Show
- 486 DX4-100/8/540/Linux/W*****s --

1593. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <279@cypress.ukc.ac.uk>
Source record: 156565

In article <Pine.SUN.3.91.951031115215.26211A-100000@planetx.bloomu.edu> Eric Noss <enoss@planetx.bloomu.edu> writes:
:>Now, I don't plan on using STonX right now. I only wish to use
:>Gemulator 4 because I want STe emulation. And I will also have to
:>buy the TOS 2.06 chip as well. But if this product does not do as it
:>claims and it's more trouble than it's worth, I may have to another
:>emulator that does work right. Oh well, at least I would already
:>have a TOS chip and nobody else gets it from me.

STonX already has partial STe emulation (blitter etc), the next version should have full STe emulation.

Griff
--

1594. Re: Atari Emulators for PC - Where ???

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: ostein@Xenon.Stanford.EDU
Message-ID: <47mfmm$bo@Radon.Stanford.EDU>
Source record: 156566

In article <47lt2k$j4r@news1.halcyon.com>,
Darek Mihocka <brasoft@coho.halcyon.com> wrote:
>In article <47d874$fop@pheidippides.axion.bt.co.uk>,
>Moose <omalley_m_mike@bt-web.bt.co.uk> wrote:
>>I have checked out :
>> http://www.halcyon.com/brasoft/
>>
>>What public domain / shareware Atari emulators are there for the PC ?
>
>
>Moose, there are no pd or shareware Atari emulators available for the PC.

Oh Darek, now that you are apparently no longer the "Gemulator god,"
it seems you're a regular guy, and as such rather forgetful. Say,
wasn't there something called "STonX" -- a rather nasty freeware
product that brings ST emulation to the PC (under Linux) for FREE?

Moose, please read the threads about STon in this newsgroup, and you'll
probably find out why Darek is so forgetful. And you'll
probably also find out enough about STonX to judge by yourself if it's
what you're looking for.

>- Darek
>
>--
>===
> Darek Mihocka the PC Xformer and Gemulator guy, email:brasoft@halcyon.com

Oliver

1595. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Nov7.120540.439@genrad.co.uk>
Source record: 156567

In article <DHLKC1.GJz@cix.compulink.co.uk>,
rgivan@cix.compulink.co.uk ("Roland Givan") writes:

>My view is that computers will continue to look like PCs for some years to
>come - but will be built around heavy duty RISC chips with power to spare.
>They will also be able to run all PC and Mac software side by side. There
>is no reason why people couln't write extensions to allow ST and Amiga
>software to be used in the same way.
>
>The PowerMac is a step in the right direction - but they are not powerful
>enough yet - and too much like an old Mac for my liking.
>
> > think that an advanced GEM clone on a 604 cpu might be a step in the
> > right direction?
>
>I'd agree with the 604 - but whatever OS we end up with (it may well be
>Unix or NT based) - it will be able to run non native software anyway. True
>some hacker going to have to write the ST part - but its going to be doable.

Your dream machine is nigh! I've just seen that Apple is to
demonstrate it's prototype of the new CHRP PowerPC computer at Comdex in mid-
November. This is a PPC604 based machine that will run the Mac OS, Windows NT,
and OS/2. Availability is said to be the second half of 1996. It will be built
by Apple, IBM, Power Computing, and Motorola, and other major PC manufacturers
such as Gateway are also expected to follow. (source: Electronics Weekly,
1-Nov-95).
As you say, there is no reason why this shouldn't be able to emulate
an ST or an Amiga, since the current PowerMac can do this already.

Paul

1596. Re: Colour Scanners on Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <815785806_OASIS_@pwomar.demon.co.uk>
Source record: 156568

In article <DHoo97.Hso@tron.bwi.wec.com>
mcandrew.d.w@NORT.BWI.WEC.COM (Daniel W McAndrew) said:-

>In article <815684682snz@bassland.anglianet.co.uk>,
>simon@bassland.anglianet.co.uk says...
>>
>>Has anybody used a decent A4 flatbed _colour_ scanner? More
>importantly:
>>Have you used on a Falcon030? If you have, perhaps you could let me
>know
>>what pieces of software you use and what scanner you use.
>>
>>I would be most interested in a scanner with an under 400 Ukpounds price
>>mark!
>>
>>TIA Simon.
>>--
>>Simon Williams
>>simon@bassland.anglianet.co.uk
>
>Hello, Simon, I use GTLOOK II (software) on my Falcon. It directly drives
>Epson Scanners of which I have and use the ES800C. It's a nice
>combination and will scan B/W (IMG), Greyscale and 24-bit colour.
>
>I'm not sure of the exchange rate between us, but my package of both the
>hardware & software came to about $1,000 US around a year ago.
>
System solutions do a whole range I think the setup mentioned cost about 700UKP
but not owning a Falcon I didn't take too much notice mail
ssolutions@cix.compulink.co.uk for more info.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1597. Re: Simms:will speed make a difference

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <815785890_OASIS_@pwomar.demon.co.uk>
Source record: 156569

In article <1995Nov7.170513.4655@freenet.victoria.bc.ca>
wl712@freenet.Victoria.BC.CA (Ron A. Lukawitski) said:-

>
>QUESTION:Does it matter if I use 70,80,100 or 120ns Simms when I upgrade
>my 1040ste to 4 megs?
> A response would be greatly appreciated. THANKS
>
I have been told that it doesn't. The IIRC the ST can only use speeds up either
90 or 120ns so personally (depending on the price difference) I'd opt for the
100ns simms but I'm sure someone else might be able to help I do however know
Fastram without extra hardware is useless!

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1598. Re: Lost H/D FAT/BOOT sector ,Can it be restored ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FKHRBDAWUP@dksoft.ping.dk>
Source record: 156570

In <47ijvn$484@preeda.internex.net.au> David Graham wrote:

>
> I lost the FAT + Boot Sector on my H/D .
>Anyone know if it can be restored or another one put there to access the
>H/D ?
> I really do not want to lose everything. I was told there is a
>tos bug that will some times zero the boot sector on a H/D (i have tos 1.02).
>
> I only found out that AFTER the event!
>
> I wonder if it has happened to others and if so what did they do.
>
> Please tell me of your experience
>

Sorry David, but there is no chance you're gona restore that partition.
The data is still there, but unless you can regenerate the FAT, it's an
impossible task to start pussle around with it.

Sorry to tell you, but floppies do come in hand sometime 8-/

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\---/
**** NOTE NEW PHONENUMBER ****

1599. Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: bowyerp@cuug.ab.ca
Message-ID: <DHnDnn.7pp@cuug.ab.ca>
Source record: 156571

Hi. This may sound silly, but have any of you ever played (and finished) the Atari game Dungeon Master from FTL? I get to the end all right, but I cannot defeat Lord Chaos. What's the secret? Please help, as I am going mad.....

Pam Bowyer

1600. Free emulators (was Re: (no subject))

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951107115344.26108A-100000@planetx.bloomu.edu>
Source record: 156572
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

On 3 Nov 1995, Moose wrote:

>
> Where can you get Atari / St emulators for the PC.?

If your taking about Gemulator or Janus, than you have to buy the cards
and the TOS chips.

>
> I have checked out :
> http://www.halcyon.com/brasoft/
>
> and all they have is a :
>
> Gemulator 95 Demo for current Gemulator users (coming soon)
> PC Xformer 3.20 Atari 130XE Emulator DEMO (coming soon)
>

The Gem 95 Demo is for those who have Gemulator 3(The DOS version). If
you wanted to try out Xformer than download 2.0 which is PD. It's not as
good as the commerical version but worth a good look.

BTW, I hardly ever believe those "coming soon" products which is
probably vaporware.

> What public domain / shareware Atari emulators are there for the PC ?
>
> Where can you get them ?

The only PD emulator is STonX, but you need Linux and a disk file of
TOS(which is the major controversy in comp.sci.atari.st right now).

> Where can you get games for them (which will work with the emulators) ?

I doubt if many games would work emulators except those that use GEM.
Someone did say you can run any game except for copy protected ones on
Gemulator 95, but this cannot be confirmed at this time.

Eric Noss

a.k.a

Mr. Maddog

1601. Re: IMPORTANT: PD Authours

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951107204335.2779C-100000@planetx.bloomu.edu>
Source record: 156573

On Sun, 5 Nov 1995, Paul Womar wrote:

> To Anyone who has written PD or Shareware for the ST,
>
> I am begining to compile software to be placed on an Atari specific CD Rom
> and I understand that many people do not appreciate it if their software is
> put on a CD Rom, if anyone here objecs to their program being on it, would
> like their program to be on it or had changed their minds about the
> restrictions of putting software onto CD Roms then please mail me.
> Thanks for your help.

Paul, any PD/sharware author who does not want their program on a CD has
to be the biggest fool. If you put alot of new PD stuff on your CD, then
people will want to buy it. I hope the stuff I will right will end up pn
a CD, though IMHO being on the coverdisk of ST Format is the highest
honor :)

Eric Noss

a.k.a

Mr. Maddog

1602. Re: FREE: Midi Music Program from the author

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: marklavi@delphi.com
Message-ID: <47mka3$614@news1.delphi.com>
Source record: 156686

Mark Feaver (mfeaver@s3.sonnet.com) wrote:
> I have a ready to run program compiled in GFA Basic + Assembler
> that is a much improved take off of the old Music Studio from
> Activision/Audio Light.

Greetings back to you, fellow Atarian.

I'm quite interested in your program, why not submit it to the
Atari Archive by FTP? In the meantime, please reply to this
with how we can get your program!
--Mark

o My opinions are my own,
/\/ but you may share them.
// mailto:MarkLavi@delphi.com

1603. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: hammond_g@drkclu.meng.ucl.ac.uk
Message-ID: <1995Nov7.121452.39237@ucl.ac.uk>
Source record: 156687
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <47cljj$6bt@ixnews2.ix.netcom.com>, corellon@ix.netcom.com (Tim Pierce) writes:
|>In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon) |>writes:
|>>
|>>In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
|>>>Hi... I'm too shy to tell you my name like this but if you are
|>>>interested in meeting me I would love to here from you. Let me
|>>>tell you a little about myself... I am a blonde haired green eyed
|>>>woman (in my sexual prime!) looking to meet a man and to have a
|>>>good time...
|>>>
|>>
|>>DON'T BE DELUDED by this slattern! All she's gonna do is try to
|>>sweet-talk you into migrating to Unix!
|>>
|>
|> Nah, she is a Macintosh user trying to find some poor guy to
|>brainwash and convince him the the mac in better than the p.c..

Hahahahahahaha!

would you kindly explain to rest of us just what advantages p.cs have over Macs?

Having used both for years, I've yet to find one.

--
* Guy Ruth Hammond - The Vampire Uustat *
* Undergraduate at University College London, Mechanical Engineering *
* hammond_g@meng.ucl.ac.uk | http://www.ucl.ac.uk/~zcemm23/home.html *
* Clear the DECs, it's time for action! *

1604. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: pecora@zoltar.nrl.navy.mil
Message-ID: <pecora-0711951427310001@lou-pecora.nrl.navy.mil>
Source record: 156688
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <1995Nov7.121452.39237@ucl.ac.uk>,
hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond) wrote:

> In article <47cljj$6bt@ixnews2.ix.netcom.com>, corellon@ix.netcom.com (Tim
> Pierce) writes:
> |>In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
> |>writes:
> |>>
> |>>In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
> |>>>Hi... I'm too shy to tell you my name like this but if you are
> |>>>interested in meeting me I would love to here from you. Let me
> |>>>tell you a little about myself... I am a blonde haired green eyed
> |>>>woman (in my sexual prime!) looking to meet a man and to have a
> |>>>good time...
> |>>>
> |>>
> |>>DON'T BE DELUDED by this slattern! All she's gonna do is try to
> |>>sweet-talk you into migrating to Unix!
> |>>
> |>
> |> Nah, she is a Macintosh user trying to find some poor guy to
> |>brainwash and convince him the the mac in better than the p.c..
>
> Hahahahahahaha!
>
> would you kindly explain to rest of us just what advantages p.cs have
> over Macs?
>
> Having used both for years, I've yet to find one.

HAHAHAHAHAHAH !!!

Only on the net would a sex topic quickly be converted into a computer
flame war. Nerds forever!

:)

--
Louis M. Pecora
pecora@zoltar.nrl.navy.mil

/* My views and opinions are not those of the U.S. Navy.
If you want those, you have to start a war. */

1605. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: hammond_g@drkclu.meng.ucl.ac.uk
Message-ID: <1995Nov7.121608.48089@ucl.ac.uk>
Source record: 156689
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <47jbms$1j7@electra.saaf.se>, andekl@electra.saaf.se (Anders Ekl|f)
writes:
|>In article <47cljj$6bt@ixnews2.ix.netcom.com>,
|>Tim Pierce <corellon@ix.netcom.com> wrote:
|>>In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
|>>writes:
|>>>
|>>>DON'T BE DELUDED by this slattern! All she's gonna do is try to
|>>>sweet-talk you into migrating to Unix!
|>>>
|>>
|>> Nah, she is a Macintosh user trying to find some poor guy to
|>>brainwash and convince him the the mac in better than the p.c..
|>>
|>Why ? That is obvious to anyone who has used both ;-)
|>No - she's the latest move in Micro$loth's Win'95 campaign.

Win95 == Mac '89

--
* Guy Ruth Hammond - The Vampire Uustat *
* Undergraduate at University College London, Mechanical Engineering *
* hammond_g@meng.ucl.ac.uk | http://www.ucl.ac.uk/~zcemm23/home.html *
* Clear the DECs, it's time for action! *
```

1606. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: Arun Sankaran <aruns@u.washington.edu>
Message-ID: <Pine.A32.3.91j.951107204014.111544E-100000@homer10.u.washington.edu>
Source record: 156690
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On Tue, 7 Nov 1995, G. Ruth Hammond wrote:

>
> In article <47cljj$6bt@ixnews2.ix.netcom.com>, corellon@ix.netcom.com (Tim
> Pierce) writes:
> |>In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
> |>writes:
> |>>
> |>>In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
> |>>>Hi... I'm too shy to tell you my name like this but if you are
> |>>>interested in meeting me I would love to here from you. Let me
> |>>>tell you a little about myself... I am a blonde haired green eyed
> |>>>woman (in my sexual prime!) looking to meet a man and to have a
> |>>>good time...
> |>>>
> |>>
> |>>DON'T BE DELUDED by this slattern! All she's gonna do is try to
> |>>sweet-talk you into migrating to Unix!
> |>>
> |>
> |> Nah, she is a Macintosh user trying to find some poor guy to
> |>brainwash and convince him the the mac in better than the p.c..
>
> Hahahahahahaha!
>
> would you kindly explain to rest of us just what advantages p.cs have
> over Macs?
>
> Having used both for years, I've yet to find one.
>

I don't want to start a MAC vs. PC thread started but the one of the main problems I have with MAC's is the really poor video performance (for games). Have you checked out the latest Flight sims for the mac. They look like 200kb flight sims. that came out for the pc 5 years ago and anything decent only runs on TOL powermacs. BTW I have a 486DX2/80 that gets lot better framerates on DarkForces than on a PowerMac 7100/100?? (something like that) even on low res.

BTW, looking forward to the flames. ;]

" We are Pentium of Borg " ==========
" Division is Futile " | Arun Sankaran |
" You will be approximated " ==========

1607. fs: Atari 5200/2600 adaptor

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: salimk@bnr.ca
Message-ID: <47oge0$mhv@bcrkh13.bnr.ca>
Source record: 156691
Cross-posted to: ga.forsale,att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Atari 5200/2600 adaptor (plugs into 5200 to play 2600 games) in excellent condition.

$15 + s & h

Salim Khan
salimk@bnr.ca
Bell Northern Research Inc. Norcross, Georgia

Standard disclaimer applies ..... My employer has nothing to do with my opinoins in this post, or for that matter anywhere.

1608. Re: HAS ANYONE GOT A SPARE ST POWER PACK.

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <RNEF5b3.johnhechtman@delphi.com>
Source record: 156692

nicolson institute <nicolson@bbcnc.org.uk> writes:

>I need a power unit for a 1040STE.
>will pay a decent price for it.
>
>PHONE (01851) 710574
>Or E-Mail Nicolson@bbcnc.org.uk

I have a power supply for a Megafile 20 hard drive. I think this is identical to the PSU in a 1040ste. I'll take $25.00 in U$D plus postage for it. It has been tested and is working at the present time. If you are interested, leave me email at "johnhechtman@delphi.com.us". Good luck!

Regards,
JH

1609. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: zrollinso@cuppa.curtin.edu.au
Message-ID: <47n52a$lca@info.curtin.edu.au>
Source record: 156693

In Article <47dpl7$i9l@serpens.rhein.de>
mlelstv@serpens.rhein.de (Michael van Elst) writes:
>"Michael E. Roselius" <roseme@gallup.com> writes:
>
>>If she is too shy to tell us her name then why does she end
>>up telling us to ask for Cathy?
>
>It's probably her mother.

That's sexist - it could be that her father is called Cathy. It might be short for.... Bob

1610. Parallel port backup?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <815740121snz@mbha.demon.co.uk>
Source record: 156694

There are several backup devices for the PC which squirt data out the parallel port, and restore it in the same way. So far as I am aware, the TT parallel port will support bi-directional traffic, so I would be interested to know if anyone knows of software for the ST/TT which will support this sort of backup.

Any ideas anyone?

--
dave

- Wizzo -

1611. No|Desk & No|Sys

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-0711950846360001@johan.eng.umu.se>
Source record: 156695

Is the No|Desk + No|Sys bundle still being developed and supported?

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea
Sweden
Tel. int. + 46-90-166236
Fax. int. + 46-90-166023
E-mail:johan.nordlander@engelska.umu.se

1612. Re: Parallel port backup?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <309F558A.5FE9@imc.exec.nhs.uk>
Source record: 156696

dave (dave@mbha.demon.co.uk) wrote:
> There are several backup devices for the PC which squirt data out the parallel
> port, and restore it in the same way. So far as I am aware, the TT parallel
> port will support bi-directional traffic, so I would be interested to know if
> anyone knows of software for the ST/TT which will support this sort of backup.

No, GEMAR only talks to SCSI ports AFAIK. But IMHO don't bother with the parallel port type of tape drives - they are very slow. You've got a SCSI port! Use it! And you can take your SCSI drive to your next computer too, so any money spent isn't wasted.

--Chris

1613. Re: deoding files

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: ggeens@elis.rug.ac.be
Message-ID: <47npc9$im7@infoserv.rug.ac.be>
Source record: 156697

It looks like a mime file. I don't know about any mime decoders for an ST.
BTW, does anyone know what `mime' stands for?

Johannes Hausensteiner (jo.hau@magnet.at) wrote:
: Kann mir jemand helfen?
: ch habe eine mail mit folgender Verschluesselung bekommen:
: --Boundary (ID sTit+peXIRDtW0WPDcaB8Q)
: ontent-type: APPLICATION/OCTET-STREAM; NAME=fb-95-3.txt
: ontent-description: 10/27/95
: ontent-transfer-encoding: BASE64
: mit UUDECODE laesst sich der dann folgende Text nicht konvertieren.
: a ich einen Atari benuetze hilft mir WINCODE auch nicht weiter.
: elp!! Der Brief ist ziemlich wichtig fuer mich.
: Fuer Hilfe jeder Art bin ich dankbar
: :-(-----> :-)

1614. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <47nlfq$1se@news.tuwien.ac.at>
Source record: 156698

In article <47n6qi$b9c@hpscit.sc.hp.com>,
clausb@hpbbn.bbn.hp.com (Claus Brod) writes:
>[...]
>In any case, there is definitely nothing illegal in Marinos writing
>an ST emulator even if there might be a small legal risk (note I'm
>not saying that there really is one) for anyone actually using it
>with a copy of their TOS. Therefore, I want to encourage you to
>carry on this cool project instead of wasting time on hypothetical
>legal issues.

Thanks for clarifying this and for the encouragement. :-) In fact, I just
wasted a whole night STonX's serial line support.

>On the other hand, us users might want to contact Atari for an
>agreement on using TOS with STonX - if you don't mind, Marinos,
>that is.

Not at all. The more influential the people who ask are, the better. ;-)

Regards,
-nino
--
http://www.complang.tuwien.ac.at/nino

1615. Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: emdu02@scotsman.ed.ac.uk
Message-ID: <47nlbo$3q4@scotsman.ed.ac.uk>
Source record: 156699

I've been unable to get it anywhere for ages.
It's not in Menzies or any newsagents.

Alan.

1616. Re: HP DeskJet 850

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: John Hutchinson <jhutchin@ist.ucf.edu>
Message-ID: <47nltd$g9o@news.cc.ucf.edu>
Source record: 156700

thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
>
>Did I understand this correctly: HP develops their PC- and Mac-drivers
>themselves and gives out no documentation for others? This would be
>a disaster for Amiga-, Atari- and Acorn-users using new HP printers..

A disaster for us, but not even a blip on the sales chart for HP.
It's just not worth their effort to write custom printer drivers
for the uh, "other" machines. Having struggled with writing printer
drivers myself, I can understand. Definitely a nasty job.

-Hutch-

1617. ST-Guide which FTP-site ??

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <47nv7o$33u@news.iesd.auc.dk>
Source record: 156701

Hi there,

Does somebody know where I can get the lastest version of ST-Guide ??
(NOT 1St Guide)

Keep Cool and Flying...

ChainXOR...

1618. Re: Colour Scanners on Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1995-11-07 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DHoo97.Hso@tron.bwi.wec.com>
Source record: 156702

In article <815684682snz@bassland.anglianet.co.uk>,
simon@bassland.anglianet.co.uk says...
>
>Has anybody used a decent A4 flatbed _colour_ scanner? More
importantly:
>Have you used on a Falcon030? If you have, perhaps you could let me
know
>what pieces of software you use and what scanner you use.
>
>I would be most interested in a scanner with an under 400 Ukpounds price
>mark!
>
>TIA Simon.
>--
>Simon Williams
>simon@bassland.anglianet.co.uk

Hello, Simon, I use GTLOOK II (software) on my Falcon. It directly drives Epson Scanners of which I have and use the ES800C. It's a nice combination and will scan B/W (IMG), Greyscale and 24-bit colour.

I'm not sure of the exchange rate between us, but my package of both the hardware & software came to about $1,000 US around a year ago.

1619. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: jbrush@aros.net
Message-ID: <47p4hg$789@news.aros.net>
Source record: 156574
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <1995Nov7.121452.39237@ucl.ac.uk>, hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond) writes:
>
>In article <47cljj$6bt@ixnews2.ix.netcom.com>, corellon@ix.netcom.com (Tim
>Pierce) writes:
>|>In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
>|>writes:
>|>>
>|>>In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
>|>>>Hi... I'm too shy to tell you my name like this but if you are
>|>>>interested in meeting me I would love to here from you. Let me
>|>>>tell you a little about myself... I am a blonde haired green eyed
>|>>>woman (in my sexual prime!) looking to meet a man and to have a
>|>>>good time...
>|>>>
>|>>
>|>>DON'T BE DELUDED by this slattern! All she's gonna do is try to
>|>>sweet-talk you into migrating to Unix!
>|>>
>|>
>|> Nah, she is a Macintosh user trying to find some poor guy to
>|>brainwash and convince him the the mac in better than the p.c..
>
>Hahahahahahaha!
>
>would you kindly explain to rest of us just what advantages p.cs have
>over Macs?
>
>Having used both for years, I've yet to find one.

Corporate America does not support it, so when I go to work, I have to use what the boneheads want. That don't mean PC's are better, (I'm not convinced myself), its just a mentality. Its also too bad.

But hey, on the other hand, regarding the original post topic:

How 'bout some binaries uploaded to show us what we are in for!!!! <BG>

John

I Use OS/2 Warp, I Like OS/2 Warp.
You can use whatever OS you like
We can still be friends

1620. An Undeltable File .. Interesting Problem!

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: von@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <47ott7$66c@idefix.eunet.fi>
Source record: 156575

Hiya Gurus!

I seem to have an interesting problem ...
... I assume this is caused by some bug in Gnu Gtar
for MiNT ... I at one time downloaded the Source code
for Linux68k ... An untarred it to my hardrive ..
.. Now I wanted to get rid of the whole shamble ...
... Not that it isn't a great bunch of code ...

however .. First off a great big thanx to whoever
made that archive and write-protected all the files...
... Took me an hour to un-write-prot them ...
(.. Aren't there any proggies out there that'll do an
unconditional file delete? Regardless of Write-prot?)

Now, As I had deleted all the files, there suddenly remained
one that TOS would not delete even if I set it to Read/Write,
Fair Enough I thought and made a dash for a disk-doctor...
... Zorg v.1.95 which told me that the file began at an unused
sector ! Yipee! However, i could still not delete it... :(

So I dug around in a few Ftp sites and fond a nifty proggie
called "Shredder" which was suppoused to erase every trace of
a file from the Hd ... However it would not delte this
now a real nuisance of a file...

So I need help!!

Are there any proggies out there that'll just erase the FAT
entry for a file without giving a hoot about where it Begins/
Ends or for that matter exists?

Out Of Options...
-Peter.

--
+--+
I Awake! Shake dreams from your hair my pretty I
I child, my sweet one. Choose the day, and choose I
I the sign of your day, the days divinity. I
I ....First Thing You See... I
I - Jim Morrison I
+--+
Von Of Nd-Soft.
- Contact person for Falcon Owners Group Finland -
von@multi.fi / System Admin at multi.fi

1621. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHpA8s.KKK@cix.compulink.co.uk>
Source record: 156576

In message <47mp04$sb4@inca01.inca.co.nz>, gmiller@inca.co.nz said:
> Roland Givan (rgivan@cix.compulink.co.uk) wrote:

> > A DX2-66 will have a mother board speed of 33Mhz compared to the
> > 16Mhz of a TT. The core CPU runs at 66Mhz compared to the 32Mhz
> > of the TT. Also a 486 has a built in 8K cache whereas a 68030 ony
> > has 512(?)bytes. Any decent PC will either have a external cache
> > or this new fangled EDO memory.
>
> The 486 has 8k of _unified_ cache on-chip. That means that if the

Yep

> The 68030, however, has a "split cache" : two 256-byte caches - one

Yep

Though I always felt that 8K of naff cache was better than .5K of decent
stuff.

> Also, due to the register starvation and instruction set of the Intel
> Architecture, a PC must hit memory more often than a Motorola chip.

This is very relevant I'd agree.

:-)

Roland.

@CiX

1622. Re: Parallel port backup?

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHpA8v.KLG@cix.compulink.co.uk>
Source record: 156577

In message <815740121snz@mbha.demon.co.uk>, dave@mbha.demon.co.uk said:
>
> There are several backup devices for the PC which squirt data out the
> parallel port, and restore it in the same way. So far as I am aware,
> the TT parallel port will support bi-directional traffic, so I would
> be interested to know if anyone knows of software for the ST/TT which
> will support this sort of backup.

I've always been under the impression that the ST type parallel port fails to implement all the lines that a PC backup device is expecting. I know that the DE600 parallel ethernet interface is built onto the cartridge port because of this limitation.

Quite honestly its a lot of effort to sort the problem out (and to write decent drivers) - and as the Atari has several decent SCSI implementations there is not a vast amount of incentive to fix it.

All IMHO and AFAIK,

:-(

Roland.

@CiX

1623. Re: Simms:will speed make a difference

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHpA8z.KMI@cix.compulink.co.uk>
Source record: 156578

In message <1995Nov7.170513.4655@freenet.victoria.bc.ca>,
wl712@freenet.Victoria.BC.CA said:
>
> QUESTION:Does it matter if I use 70,80,100 or 120ns Simms when I
> upgrade my 1040ste to 4 megs?

It shouldn't. My STM has .5Mb of 120ns and 2Mb or 80ns. My TT has a mixture
of 80ns, 100ns and 120ns AFAICR.

:-)

Roland.

@CiX

1624. FS: 1040ST and SC1224

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Arice@cris.com
Message-ID: <47p92f$i7a@spectator.cris.com>
Source record: 156579

--

"Thru my modem, off CRIS, across the Internet.......nothin' but NET."

1625. FS: 1040ST and SC1224

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Arice@cris.com
Message-ID: <47p9f0$jo7@spectator.cris.com>
Source record: 156580

--

"Thru my modem, off CRIS, across the Internet.......nothin' but NET."

1626. Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <47p8k3$7rs@southern.co.nz>
Source record: 156581

Hello to all Falcon demo authors (and others...). This post is somewhat of a challenge to you. No, I haven't written a megademo to end all megademo's, I'm challenging you to take the wonderful skills you have used in writing your screens, and turn them into screen savers or wallpaper utilities etc... for your favourite computer (meaning the Falcon).

Of interest would be 15/16bit colour plasma screens, Z-buffered/texture-mapped 3D vectors, DSP texture-mapped tunnels, and any other weird and wonderful effects you can think of.

I guess you will have all the source for your screens handy. All you need to do is write an .ACC or .CPX that can be a front end for the screen saver, and have that call a rout saved in a SAVERS directory or something.

I hope you think this is a good suggestion, as it would be good to have the great effects that you guys(and gals) have written, accessed via a screen saver. It would need to run on VGA screens, and NOT be memory resident. Forget MultiTOS, its too slow to try stuff like that.

Oh, and don't forget music too!!!

Hope to hear from you...

Chris Wilkinson.
/|\
-Falcon030 4meg/340megIDE/32MHz-

1627. Help getting EPS out of Pagestream 2.2

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: meikm@gramercy.ios.com
Message-ID: <47pcoo$mt2@news2.ios.com>
Source record: 156582

The files i created with the 2.2.11 version of the postscript output could not be read by any program on the mac or PC that I tried. Why? Illistrator said asphaltdict bad command. I was assuming that the epes files that I got from saving to disk would import easily. Alas, it is not the case. Any help please would be nice. For the most part my simple questions to this newsgroup go unanswered.

1628. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951108113322.847D-100000@larry>
Source record: 156583
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On 8 Nov 1995 jbrush@aros.net wrote:
> ____
> ## I Use OS/2 Warp, I Like OS/2 Warp. ##
> ## You can use whatever OS you like ##
> ## We can still be friends ##
> ____

Hey, nice sig! If only all the people thought so. BTW, I like
Windows 95.

Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"If you're *sick* you should have *party*" - Orz,
Star Control 2: The Ur-Quan Masters

1629. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: email@techco.com
Message-ID: <47rfj4$i3j@nnrp2.news.primenet.com>
Source record: 156584
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

wavegirl@mcs.net (Lisa) wrote:

>In article <47biki$pn6@newsie.wis.com>, no@email.com (Cathy) wrote:

>Anyone else kinda sense a need for some parents to check to see what the
>kids actually do on the computer all day? :)

AMEN :-)

1630. Re: Oasis disk access - excessive?

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DHpr68.LpI@cf.ac.uk>
Source record: 156585

Andrew Rose (BOB@ajrose.demon.co.uk) wrote:
: Can anyone explain why Oasis always spends so much time reading the
: hard disk after logging on and connecting to the News Server? Is this
: length of time reducing my chances of getting a succesful connection,
: rather than the 400 (busy) message I seem to get so often?

Why blame oasis? It's NOS that you're using when you log on. As for the time my guess is you've subscribed to a lot of newsgroups and NOS is just comparing the news available with the news you've already go in order to work out what to download.

: What should I delete to reduce this time - which costs the phone bill,
: especially when I repeatedly fail to access news server. I seem to
: spend more and more of my life kicking nntp ATM :-O

Access failures are usually due to Demon's system being unable to cope with the number of users logged on at the time.

I'm not sure what you can do to improve things. Give Demon support a shout and let us know what they have to say.

Best wishes

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==

1631. Re: deoding files

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951108024148.2023B-100000@india.lm.com>
Source record: 156586

Esscod64.prg not only does uuencode, uudecode but it als does
BTOA, SHIP and yes MIME! MIME is the type of encoding that PINE mail
program uses to encode binary data in attached files so they can go over
7-bit lines and thru systems set to 7-bit on the internet. esscod64.lzh
can be found on your favorite atari ftp sites.

On 7 Nov 1995, Guy Geens wrote:

> It looks like a mime file. I don't know about any mime decoders for an ST.
> BTW, does anyone know what `mime' stands for?
>
> Johannes Hausensteiner (jo.hau@magnet.at) wrote:
> : Kann mir jemand helfen?
> : ch habe eine mail mit folgender Verschluesselung bekommen:
> : --Boundary (ID sTit+peXIRDtW0WPDcaB8Q)
> : ontent-type: APPLICATION/OCTET-STREAM; NAME=fb-95-3.txt
> : ontent-description: 10/27/95
> : ontent-transfer-encoding: BASE64
> : mit UUDECODE laesst sich der dann folgende Text nicht konvertieren.
> : a ich einen Atari benuetze hilft mir WINCODE auch nicht weiter.
> : elp!! Der Brief ist ziemlich wichtig fuer mich.
> : Fuer Hilfe jeder Art bin ich dankbar
> : :-(-----> :-)
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1632. Re: WTB: Dead external Atari HD- set up... (cant find ICD cheap 'nuf

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <BBPHKWA.johnhechtman@delphi.com>
Source record: 156587

Helling Bernie <helling@uwindsor.ca> writes:

>Well, If I can't find a dirt-cheap adapter (ICD-type) that goes between
>the dma port and a run-of the mill scsi hard drive....
>..... HOWABOUT one of those odd specially constructed-for-atari external
>hard drives, with a busted drive in it????
>
>Whatever the drive mechanism, I can probably find something to rudely jam
>in as a replacement...
>
>Only constraint: incredibly low price required... can also swap for an

"Bring ot yer dead" you said? I got what you're looking for - a dead Megafile 20 hard drive with (as far as I can tell) a dead drive mech, but a working motherboard and power supply. I'll sell the thing for $30 _plus_ shipping via your choice of carrier. If you're willing to buy it _as is_ (no guarantees) it's your's for the price above. :) If you're interested, email me at Delphi - it's "johnhechtman@delphi.com".

Regards,

JH

1633. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <815834369snz@mbha.demon.co.uk>
Source record: 156588

In article <51108225028$6FC8@pointless.gen.nz>
marcus_f@pointless.gen.nz "Marcus Finlay" writes:

> It depends on what the jumpers on the motherboard are set to.
> My version of POVRAY 2.2 keeps up with a 486 DX2 50, running the same
> version of POV, same image, same resolution. I haven't tried switching
> it back to 16Mhz to see how much slower it is. The TT does burst mode if
> the jumpers on the TT Ram board are set correctly. I can't see why it
> can't do MPEG as fast as 486 DX 33's or faster machines, if I can get
> POV to run as fast as it does.
>

I suspect we may be back to software... :-)

--
dave

- Wizzo -

1634. Re: CAB - File read error

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <47qbm8$1b9u@columba.udac.uu.se>
Source record: 156589

Dennis McGuire (mcguired@moose.erie.net) wrote:

: I had some initial success using the initial version of the
: STiK/HTML package, so I got the later WWW107.ZIP package. I have set-up
: the CACHE folder and selected that path in CAB. But everytime I try to
: open a URL, I get the "File read error" dialog box. Is there anything
: elsethat can cause this other than the path to the CACHE folder being
: wrong???

This is the experience I have with about 50% of all URLs. Does anyone have any better experience. I think that we simply have to wait for WWW108.

Yours /SN

--
<-->
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<-->

1635. External Floppy-Disk-Drive for ST WANTED!

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Lukas Anliker <lanliker>
Message-ID: <47qb6v$msi@neptune.ethz.ch>
Source record: 156590

If somebody has an old (but working) external floppy-disk-drive for ST to sell, please contact me....

Thanx a lot...

Lukas Anliker

1636. Flashback

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DHpJ6H.GsE@actrix.gen.nz>
Source record: 156591

Just wondering if anyone out there has Flashback for the ST that I could beg/borrow/buy/steal off of them? I know it'll be in French, but I'm not worried, if you have it, please email me and we'll try and work something out! :)

I'm also after that cute little "Baby Jo" platform-type game, so, same goes for that :)
--
Expect the unexpected, be ready for the worst, hope for the best.
Steve Wells ||| steve_w@atlantis.actris.gen.nz Wellington, New Zealand
Honda GB-400 / | \ Murhpys' word is law! Samick Acoustic Guitar
This message relies in no way on Micro$oft products - that's why it works!

1637. Re: PDF files?

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30A0AF11.2210@imc.exec.nhs.uk>
Source record: 156592

Andrew Rose wrote:
> Does my humble non-Windows STE have the facility to read and use these
> files? What exactly should I expect to find coming through my mailbox?

Ghostscript 3.33 for the Atari *might* have PDF support; the other ports are supposed to. Have a look at:

http://godel.ph.utexas.edu/Members/timg/gs/gs.html

--Chris

1638. Seeking help to develop games...

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.90.951108142431.11847A-100000@skyresh.informatik.rwth-aachen.de>
Source record: 156593

- Arnel Developments -

Arnel Developments is the brainchild of a student with too much time on his hands. It arose due to the current state of the Falcon030 games scene. Whilst there is a steady trickle of PD and Shareware games being produced, most of them have been sadly lacking in gameplay (with a few notable exceptions of course). The idea behind Arnel Developments is to bring together those people who have the imagination to come up with brilliant game concepts with those people capable of programming them.

So, if your interested, take a look at the following projects up on the planning board. For each title, you'll find a quick description of the game, along with what we have already and what we're looking for to get the project rolling.

Tryst in Rhapsody

A one or two-player 3D shoot-em-up for the Falcon030. Fighting against either a computer controlled opponent or a friend, this is an arcade game that'll need lightning reflexes.

The game design is complete, and a few technical decisions have been made. We can also take care of the 3D object design, and there is very little 2D art involved.

Required:

Programmers
Experience in producing fast 3D engines essential - this game will probably be pushing the Falcon hardware quite hard.
Musicians and Sound Engineers
For an idea of the musical style for the game, listen to "Precious Things" by Tori Amos. The game will also need some stunning sound effects.

StarGate 2000

A game to rival Defender 2000 for the Jaguar. Snazzy True-Colour graphics, action by the bucket-load, and an addictive hook many games just fail to create.

The programming side of the game has already been taken care of - the game is up and running, albeit in a basic form.

Required:

Graphic Artists
Musicians
Sound Engineers

If you can help on any of these projects, or if you would just like more details, please get in touch with me.

Also, if you have a Web-Browser (preferably something like NetScape - I haven't tried it with others yet) - point it at:

http://www-users.informatik.rwth-aachen.de/~neil/ad/

There's a ton of info there - in fact, this post was nicked from it!!

Thanks,

Neil.

Neil Jones-Rodway RWTH-Aachen

1639. Re: deoding files

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0811951329300001@47.85.0.99>
Source record: 156594

In article <Pine.BSD.3.91.951108024148.2023B-100000@india.lm.com>, Tom Lamparty <lamparty@telerama.lm.com> wrote:

> Esscod64.prg not only does uuencode, uudecode but it als does
> BTOA, SHIP and yes MIME! MIME is the type of encoding that PINE mail
> program uses to encode binary data in attached files so they can go over
> 7-bit lines and thru systems set to 7-bit on the internet. esscod64.lzh
> can be found on your favorite atari ftp sites.

Is MIME the same as Base64?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1640. Help! Can I read MAC disk with an ATARI 520STE?

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: phildemi@mail.alpes-net.fr
Message-ID: <phildemi-0811951507360001@alpnet54.alpes-net.fr>
Source record: 156595

Hi,
I have a MAC and I just got an ATARI 520STE.
My MAC is on Internet, and I would like to get some midi files for the
ATARI but I don't know any way to format disk for the ATARI with my MAC.

I'm looking for an application or init working on MAC capable to format
ATARI disks or a software on ATARI capable to read MAC's disks.

If you have any informations or applications, could you E-mail me at:
phildemi@mail.alpes-net.fr

Thanks a lot,
Phil from France

1641. Re: STonX and Atari ST Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <47qfci$2bf@news.tuwien.ac.at>
Source record: 156596

In article <Pine.SUN.3.91.951104121452.26186C-100000@planetx.bloomu.edu>,
Eric Noss <enoss@planetx.bloomu.edu> writes:
>[...]
>If there's a way to run MagiC under STonX without having to use any TOS
>at all, then this can be a good thing. Beats the heck out of having to
>install a chip only to copy it and all these postings going back and
>forth about what's legal. IMHO, TOS 2.06 seems about useless(as an
>interface) when your'e going to get a multitasking OS and a seperate desktop.
>Magic might even bring up the speed of the emulation, no? :)

Some people have discussed this in the German Maus-Newsgroups. There appears
to be a way to use MagiC burned on EPROMs instead of the TOS-ROMs. Can anyone
try it with STonX? (i.e. take this MagiC-Image and try to use it instead of
a TOS 2.06 image with STonX)

Regards,
-nino
--
http://www.complang.tuwien.ac.at/nino

1642. Re: FDZT Key

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <47qgsr$fig@preeda.internex.net.au>
Source record: 156597

: I don't see a problem with that. There are people prepared to register
: knowing that the program is no longer supported.

Neither do I, but, i'd bet my house that this so-called PD KEY is a
crack! M.C.A. is notorious!

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1643. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <47qibb$b94@epsilon.qmw.ac.uk>
Source record: 156598

On emdu02@scotsman.ed.ac.uk, Alan Swanson (emdu02@scotsman.ed.ac.uk) typed away:
: I've been unable to get it anywhere for ages.
: It's not in Menzies or any newsagents.

Bad news is that a lot of the newsagents are stopping stocking Atari
mags... so the only way to get them would be to subscribe...

I personally don't like it when I don't see Atari mags in the shops.

disclaimer: all views are mine only and are not those of Atari World
or HENSA.
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1644. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <47qie9$b94@epsilon.qmw.ac.uk>
Source record: 156599

On Spencer@mettav.demon.co.uk, Spencer Davies (Spencer@mettav.demon.co.uk) typed away:
: Now the time for a straw poll, who will be attending which shows?
: I will, of course, be going to the London one so who might I hope to meet?

I'll be at both. :-) Look forward to meeting you.
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1645. Re: inschar.acc

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <47qb7e$6u6@newdelph.rtsg.mot.com>
Source record: 156600

hsideras@mettav.demon.co.uk writes:
>*Hi Mike*, on 02 Nov 95 you wrote:
>
> >> Anyone no of the whereabouts of inschar or similar .acc/.cpx that allows
> >> input of unusual chars into ascii editors?
> >> I've asked archie and tried several sites/bbs's without joy.
> w>
> w> Try Extakey2. Works with all the editors I've ever used, and it even
> w> works under MultiTOS (with minor glitches). And register it, too. The
> w> shareware author still wants your money!
>
>Where from? Anyone got an ftp for this?
>

Where else? atari.archive.umich.edu (or a mirror), under Utilities!

Mike
whitema@cig.mot.com

1646. Re: Trancendence 3.0 BBS Program

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Brian Hauer <bhauer@stdntmail.lmu.edu>
Message-ID: <b87cb$925b.265@news.lmu.edu>
Source record: 156601

bordonar@ix.netcom.com (Daniel Bordonaro) wrote:

> Does anyone know if Trancendence 3.0 has been released? I used to
>updated on genie but I canceled my account. Also any Web pages that
>deal with Atari BBS programs... Thanks.

There may soon be a web site for Foresight (a new ST/STE BBS program).
If and when it arrives, I will post the address here.

-Brian Hauer
TX: http://157.242.97.98/

1647. ATARI 1040STFM/SM124 for sale! (Germany)

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Peter Weinberg <si153we@e45-hrze.uni-duisburg.de>
Message-ID: <47qqot$5kf@h20-hrze.uni-duisburg.de>
Source record: 156602

G=FCnstig abzugeben:

Atari ST, Monochrom-Bildschirm, Maus, Software

f=FCr VB 300,-DM !

1648. VGA with ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: stehlik@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <47pp24$t0h@rhino.cis.vutbr.cz>
Source record: 156603

Hello,

I wanna connect VGAmono monitor to MegaSTE instead of my old dead SM124.

Is it possible? How?

Thanks.

Fufin

1649. Re: Simms:will speed make a difference

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <47r7v0$icd@tornix.tornado.be>
Source record: 156604

No, not really, it does not really matter what
speed the SIMMS have, but an STE can only
use speed of 150 ns (very slow) so it is
unuseful, buying 70, 80, 100 ns!!!
Only with a TT or a PAK68/3 or a Falcon 030
you can put up to 60 ns.!! (very fast).

Greetings, Jan Dooms. <jandooms@tornado.be>

1650. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <815863366_OASIS_@pwomar.demon.co.uk>
Source record: 156605

In article <47ptfh$bi6@newshost.uni-koblenz.de>
oberle@infko.uni-koblenz.de (Christoph Oberle) said:-

>MagiC 4.0 is available from now on,
>according to a news letter from ASH.
>
>Runs on every ATARI, including Falcon
>(specific color modes and DSP supported,
>booting from IDE HDD).
>
>New advanced fileselector. Online scrolling in windows.
>New keyboard shortcuts. ACCs can be loaded like
>programs, but can also be installed/removed dynamically.
>Built-in fontselector. New VT-52 emulator. MagiC-Desk
>completely renewed.
>
>Still no memory protection :(
>Still no easy usage of alternative filesystems, although basically possible :(
>
>Christoph
>

Also apparently multitaskin DMA according to System Solutions which I guess means simultaneous acess to hard drives and stuff. System Solutions told me this evening it should be available within a month or so and HD Driver is also getting upgraded to V4.5 within the very near future or so they tell me...

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1651. Hard Drive Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: TGRAFF@hr.house.gov
Message-ID: <TGRAFF.1.0012516C@hr.house.gov>
Source record: 156606

Hi, I have an STFM 1024 and am looking for a hard drive for it. If
you have one to sell or know anyone who does, post a message here or e-mail
me at TGRAFF@HR.HOUSE.GOV. If you live in the DC area, you can give me a
call at 703-528-7235. Thanks!

Martin Frick

1652. Re: JO

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3666rcain@nest.demon.co.uk>
Source record: 156607

On 07 Nov 95 wl712@freenet.Victoria.BC.CA wrote:

w> QUESTION:Does it matter if I use 70,80,100 or 120ns Simms when
I
w> upgrade my 1040ste to 4
megs?
w> A response would be greatly appreciated.
THANKS

I have used 120ns chips in a store upgrade to a 520STM. This is a similar 8Mhz machine so you should be OK. I also tried a special mod. to increase the number of banks on an ST - this introduced a 50ns delay into the store access cycle and "just" caused failures to start happening so I'd guess that 8Mhz machines can tolerate RAM up to about
150ns.

Having said that you should not find there is much difference in price between these SIMMs nowadays so, if there's damn all cash difference, why not play
safe?

Roger
rcain@nest.demon.co.uk

--

1653. Re: TOS resolution bug in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <47rbv9$r1p@bundy.mdk.se>
Source record: 156608

```
: Can anyone give me more information about a rumored TOS bug in the
: Falcon030, which is the reason the 640x400 resolution must be
: interlaced? I'm not understanding why interlacing needs to be done at
: all. I was told also that getting a VGA monitor means I won't have to
: use interlace? How can my Falcon tell the difference? What is all this
: interlacing about? ;)

It's not a TOS bug at all, but has to do with the horizontal frequency of
RGB/TV screens of 15khz, whilst VGA has 30khz. That means VGA screens can
update twice as many scanlines at the same time as RGB/TV.

To have high resolutions without interlace you simply need a VGA/MSync
monitor.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society
```

1654. Re: www108.zip

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <815875096_OASIS_@ajrose.demon.co.uk>
Source record: 156609

In article <1995Nov8.121534.11071@alder.cc.kcl.ac.uk>
tomlin@zippy.spods.dcs.kcl.ac.uk (Keith Tomlin) said:-

>This is to let you folks know that www108.zip is available at
>zippy.spods.dcs.kcl.ac.uk:/pub/atari/www/www108.zip.
>

After a while of experimentation, notes and queries:

1 - What exactly is new - documentation doesn't say
2 - STIK seems to remain at v1.07
3 - CAB/STIK now accesses sites I couldn't previously get
4 - But seems to crash more - 2 bombs or 68000 exception
5 - Any hints or tips?

BTW I've partially replaced bits and pieces of my 1.07 setup, then
tried erasing my old cache. Crashes seem more common ATM. Could do
with informed comment on update.

With baited breath.....

Andrew

--

---
andrew@ajrose.demon.co.uk

1655. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <hBIkSuM.ari2550@delphi.com>
Source record: 156610

Not to be rude - but why not challenge those remaining Falcon coders out there to write a Netscape clone!

Yes, I know there is a browser for the Atari line but from what I've heard its not enough...

Challenge those coders to write something useful for a change. For without a reliable, full-featured browser, the Atari line is cut off from the present and the future of the marketplace.

Just my two cents - after all, how many rasters can one take???

Ari Feldman
Interactive Communications Group
Wunderman Cato Johnson NY

Ex-Atarian, User of a PMac 6100/66 w/40 megs of RAM, Owner of a Pentium 100/16/1.2gig HD w/28.8 modem...

1656. Re: Trancendence 3.0 BBS Program

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <hhPHygE.mindbomb_bbs@delphi.com>
Source record: 156611

Brian Hauer <bhauer@stdntmail.lmu.edu> writes:

>There may soon be a web site for Foresight (a new ST/STE BBS program).
>If and when it arrives, I will post the address here.

Lord, you get around! hehe.

...and may I say a very fine BBS it is indeed, probably the best of the currently available non-commercial crop.

Andy
Mindbomb_bbs@delphi.com

1657. Looking For Notator Software

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <24546ITYJDTCKCVXVWR@vbs.com>
Source record: 156612

I am looking for a copy of C-Lab Notator for use in my school's electronic music lab. Version 1.5 to 3.0. MUST INCLUDE: disks, manual AND DONGLE. If you have upgraded to Emagic or no longer use Notator, why not consider selling or donating to public school for tax write-off.

Thanks in Advance!

Steve Layman
WAHS Electronic Music Lab
slayman@vbs.com
fax 804 823-5121

1658. Re: FREE: Midi Music Program from the author

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <47pbtc$c69@sonnet1.sonnet.com>
Source record: 156613

azog@gti.gti.net (azog) wrote:

>Sounds great! First question is, will it run on a Falcon?

>... or better to upload it to Hensa and umich.

Don't know til we try! Never beta tested on anything
newer than a 1040STe. I don't have hardware details
on new computers. Program does address the Midi
Chip directly and accesses video at base address
supplied by XBIOS(2) for direct 'draw to screen'.
Midi interrupt vector is derived with a BIOS or XBIOS
call. If that or those things haven't changed on later
machines or the Falcon specifically, it should run!

Is anyone running GFA compiled basic on a Falcon?
If that doesn't work, then my program might not either
due to GFA libraries, etc.

I don't know anyone locally with MEGA's or Falcons.
Couldn't even get a Demo on a Falcon which I was
seriously interested in. I had heard it had 'more
pixels and colors' maybe VGA graphics capability,
not to mention a ton of other neat stuff! If graphics
hardware and drivers have changed considerably,
my program is likely not to work, and I don't have
the info to 'upgrade' it.

Feedback anyone?

Mark Feaver mfeaver@s3.sonnet.com (USA)

1659. Re: www108.zip

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <47rob9$4h8@raven.cybercomm.net>
Source record: 156614

andrew@ajrose.demon.co.uk (Andrew Rose) writes:

>>zippy.spods.dcs.kcl.ac.uk:/pub/atari/www/www108.zip.
>After a while of experimentation, notes and queries:
> 1 - What exactly is new - documentation doesn't say

Nothing. Just the FAQ added and sample scripts. (I did put that info in the
e-mail distrib.)

> 3 - CAB/STIK now accesses sites I couldn't previously get
> 4 - But seems to crash more - 2 bombs or 68000 exception

Must be coincidence.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Pretending to work is almost as hard as the real thing. Linux >
Windows. question=(be||!be); answer=42; hack!=crack; IRC=fun; cogite ergo
rideo. 1+1=3 for large values of 1. What college should I go to? NO CARRIER

1660. Re: HP DeskJet 850

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: poliquin@vir.com
Message-ID: <poliquin.4.002CE27B@vir.com>
Source record: 156615

In article <47a0m2$cpk@josie.abo.fi> thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
>From: thietavu@news.abo.fi (Tommi Hietavuo TKKK)
>Subject: Re: HP DeskJet 850
>Date: 2 Nov 1995 08:49:06 GMT

>Daniel W McAndrew (mcandrew.d.w@NORT.BWI.WEC.COM) wrote:
>: In article <472gh1$lgc@josie.abo.fi>, thietavu@news.abo.fi says...
>: >
>: >Does this very impressive printer need a special driver, or is e.g.
>: >DeskJet 550C -driver usable?
>: >
>: >How, generally, can one use those new HP color inkjets on Atari,
>: >and especially under NVDI 3?
>: >
>: >Any drivers available?
>:
>: HP has a quantity of support phone numbers as well as a faxback service
>: for almost any question you may have.... however, you should know that
>: they have yet to release an update to their HP500 Series PCL Commands
>: document. This paper lists the printer commands so that you can build the
>: needed data into your own driver. The kicker is they have not documented
>: the enhancement commands for the 600 series printers.
>:
>: In a nutshell, the 500 & 550 drivers will still function with your new
>: 600/660 printer.... but you may not be using the higher resolution (for
>: text) until you manage to enhance your driver(s).
>:
>: (I have already tried to do this with my Calamus software on my Atari
>: platform and have called to HP several times. If I manage success to
>: obtain this information I will be glad to share it here.)

>Please, do =-) ! Because HP inkjets are good printers IMHO, and
>very interesting alternatives for many Calamus-, DA's Layout-, etc
>-users.

>Did I understand this correctly: HP develops their PC- and Mac-drivers
>themselves and gives out no documentation for others? This would be
>a disaster for Amiga-, Atari- and Acorn-users using new HP printers..
>=(Soon we'll probably see great new printers that ONLY understand
>the Holy Windows -environment...

>Shit (sorry).

>Greetings,
>Tommi

1661. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: sl41k@cc.usu.edu
Message-ID: <1995Nov8.164341.66348@cc.usu.edu>
Source record: 156616
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <1995Nov7.121452.39237@ucl.ac.uk>, hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond) writes:
> In article <47cljj$6bt@ixnews2.ix.netcom.com>, corellon@ix.netcom.com (Tim
> Pierce) writes:
> |>In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
> |>writes:
> |>>
> |>>In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
> |>>>Hi... I'm too shy to tell you my name like this but if you are
> |>>>interested in meeting me I would love to here from you. Let me
> |>>>tell you a little about myself... I am a blonde haired green eyed
> |>>>woman (in my sexual prime!) looking to meet a man and to have a
> |>>>good time...
> |>>>
> |>>
> |>>DON'T BE DELUDED by this slattern! All she's gonna do is try to
> |>>sweet-talk you into migrating to Unix!
> |>>
> |>
> |> Nah, she is a Macintosh user trying to find some poor guy to
> |>brainwash and convince him the the mac in better than the p.c..
>
> Hahahahahahaha!
>
> would you kindly explain to rest of us just what advantages p.cs have
> over Macs?
>
> Having used both for years, I've yet to find one.

Macs have training wheels that you can not take off. I am not a real fan of any windows environment, but at least with a pc, I can actually exit out of windows and have a command prompt to get some real work done.

Mike

1662. Re: Conversion to Mac

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: alun.crewe@sdrc.com
Message-ID: <alun.crewe-0811951404190001@mac73.sdrc.com>
Source record: 156617

In article <47b8mr$kk9@sun.sirius.com>, Jim Newman <jnew@sirius.com> wrote:

> I have some Notator Logic files created on an Atari ST that I would like
> to convert for purposes of reading on a Power Mac. Does anyone know how
> this is done? Please respond.

If we assume for a moment that the files written by Notator are in the same format on Atari and Mac then the simplest way to get them on the Mac is to write them to an IBM formatted disk which can be read by both machines (You need to run Apple File Exchange if you're on an old version of OS).
The next hurdle is to get Notator to read the files. It may do so immediately, if it takes the trouble to try and read the file. However, it may just examine the resource of the file and decide that it doesn't like the file type and creator labels and therefore reject the file.
To solve this you can use a program to edit the resource. My favourite is Attributes which can modify any number of files you drop on it, simultaneously. It's shareware and available from Info-Mac sites.
Before you can do this you need to find the type and creator codes thet Notator uses. Take a valid file produced by your Mac program and drop it on Attributes and it will reveal what the codes are. Then just edit the imported files to be the same (they are case sensitive) then you should be able to read the data.

Hope that helps, Alun

alun.crewe@sdrc.com

1663. blah blah supra blah blah hard drive blah blah

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: fivepin@passport.ca
Message-ID: <47rv9f$mu5@diplomatic.passport.ca>
Source record: 156618

i've been told variously that my supra external HD "supra drive atari hard disk 20mb" with it's miniscribe 20mb hd is MFM/RLL, and SCSI, and that i CAN use my current config, and/or that i have to get a new piece from supra, and/or what im attempting is impossible. pls reply here in this newsgorup if you can help or hinder me - together all us atarians should be able to get this beast up and running... it's (in case you have been in a coma for the past few weeks) a supra 20mb case with the miniscribe ripped out and a 80mb quantum stuck in... i can get it to be recognized, maybe even partitioned, but not formatted... hmm...

matt

1664. Atari On-Line Mags

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <815863228_OASIS_@pwomar.demon.co.uk>
Source record: 156619

I have heared all about AEO, CAIN and several other on-line atari mags but as yet have not seen any way to get them anyone out there want to tell me how to subscribe please?

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1665. Re: FS: 1040ST and SC1224

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DHqLp0.7Gs@freenet.carleton.ca>
Source record: 156620

Alan Rice (Arice@cris.com) writes:
> --
>
> "Thru my modem, off CRIS, across the Internet.......nothin' but NET."
>
Yeah, nothin' but NET, nothin' but NET, nothin' but NET, etc...
Where's the ST? TOS? Price? Location? Net Price?

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1666. Help getting EPS out of P

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95110817000721797@acpu.com>
Source record: 156621

meikm@gramercy.ios.com (Kai-ming Mei) spake thusly:

KM> Subject: Help
KM> getting EPS out of Pagestream 2.2 The files i created with
KM> the 2.2.11 version of the postscript output could not be read
KM> by any program on the mac or PC that I tried. Why? Illistrator
KM> said asphaltdict bad command. I was assuming that the epes
KM> files that I got from saving to disk would import easily.
KM> Alas, it is not the case. Any help please would be nice. For
KM> the most part my simple questions to this newsgroup go
KM> unanswered.

I, too, have been tearing out great big gobs of hair on this one. If I can transfer my PageScream output (maybe via modem)to a print shop that understands pc and mac, but not Atari, I can distribute our Boise Atari User Group's newsletter with less hassle and more hi-tech. The one time that I tried it, my friend at the print shop reported that she put my disk into a "translator"(?) and what came out was Arabic or Martian cursing. Please, please, please answer this one publicly, and let us all in on it, oh PageSTream gurus. And remember that I am an idiot; please walk through the printer setup, save file dialogs, and what to tell the print shop on how to handle the file,and whatever other data a cretin like me would need to know.

BTW, I also have been unable to get sorted out how to build our "manual size" newsletter with the automatic page numbering feature working. This is because I can't seem to get the difference between "paper size" and "page size", and landscape and portrait printing combinations setup to do this. I came close once, but forgot how I did it. If you could answer this one with step by step instructions, I would be eternally grateful, and would refrain from contributing to the pc versus mac flame wars that just flared up again. (:-)

"The Poor Deluded Soul" - tderrick@acpu.com

... I didn't make a mistake. The computer misunderstood my request.
___ Mountain Reader II - #00000077

1667. deoding files

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95110817000721798@acpu.com>
Source record: 156622

GG> ggeens@elis.rug.ac.be (Guy Geens) spake thusly:

GG> Subject: Re: deoding files
GG> It looks like a mime file. I don't know about any mime
GG> decoders for an ST.

Esscode 6.4(?) does mime encoding, decoding. Shareware from Michel
Forget.

"The Poor Deluded Soul" - tderrick@acpu.com

... I hope I'm not out when my ship comes in!
___ Mountain Reader II - #00000077

1668. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <3692bbaird@nest.demon.co.uk>
Source record: 156623

In a message of 08 Nov 95 ag@spd.eee.strath.ac.uk blethered to
All:

> However, I was hoping after the one held in Glasgow last year,
there
> might be another one up here. Birmingham and London are an awful long
way
> to go to save a few
pounds.

You and me both - highly doubtful I'll make one of these dates. I
understand the reasons for not having a Glasgow date, I may not _agree_,
but I can see their POV.

Still, it's their loss - I spent over 400 quid last year, and I know of a
couple of people that spent over a grand each. But three people don't make
a good
show....

Brian

--

1669. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DHqno3.9oy@freenet.carleton.ca>
Source record: 156624

If this doesn't hold the record for the longest thread, narrowly beating
out Atari...Pride?, then it surely holds the record for the least content!
I guess we all know now, what it takes to get everyone's attention, eh?
Why don't we hold a referendum? Let's all campaign and vote as whether we
want to leave Atari, the best computer in the world, and form our own
independent platform, where we can all speak Unix! That sort of thing
seems to have people's attention here in Quebec lately.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1670. Re: Problems deleting files

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: ptaylor@udcf.gla.ac.uk
Message-ID: <DHqoBp.n55@udcf.gla.ac.uk>
Source record: 156625

> In article <47ik78$bku@sinsen.oslonett.no>
> hallvart@oslonett.no (Hallvard Tangeraas) said:-
>
>>I'm having problems deleting files that have 0-byte lengths, which
>>have been created for some strange reason on my newly acquired
>>harddisk.
>>
>>I'm using ICD's "Link II" and ICD's own SCSI utilities. I have no idea
>>why these files have been created, and I don't see any use for them
>>(I've even renamed them, and no program is searching for them).
>>
>>Neither TOS (2.06) or Selectric can delete them. I haven't installed
>>MiNT or anything like that, as I've heard that there are programs in
>>MiNT that can do the trick... Any suggestions as to how I should be
>>able to delete them?
>>
>>I might add that I'm able to copy/move/rename/touch these files, but
>>not delete them. Strange!
>>
>>Hallvard
>I get exactly the same problems with TOS 2.06 when using NOS which needs to
>create these files, TOS 1.6 is fine. Kobold deletes them easily and is a top
>utiltiy anyway but apart from that just load up your text ed, load the file,
>type in a few characters save and delete!
>
I doubt if editing would work. I can delete zero-length files with my
TOS 2.06 no bother. So it's not the size that's the problem.
I *have* seen undeletable files before - the cause was double entry of the
filename in the directory, with one of them marked "for delete".
This condition should never arise with legal file operations. It can only
happen with software bypassing the Gemdos calls to manipulate temporary
'work' files at high speed. And it's most ikely to corrupt your disk!
I would suggest cleaning up with ICD's Cleanup or Diamond Edge or similar.
TTFN, Philip Taylor

1671. The Oxyd Book for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: gkomatsu@uhunix.uhcc.Hawaii.Edu
Message-ID: <DHpxD9.EvJ@news.hawaii.edu>
Source record: 156626
Cross-posted to: comp.sys.atari.st,comp.sys.mac.games.marketplace,comp.sys.amiga.games,comp.sys.ibm.pc.games.marketplace,comp.sys.mac.games.marketplace

(apologies for all the crossposting, wasn't quite sure
where to post this ad...)

Now you can play past the 10th landscape!

The Oxyd Book: General Edition
Meinolf Schneider
ISBN 3-928278-12-6

us$30.00.

Great game, but my PC died a while back, so I can't play it anymore. =^(
--
.,--,_
,-._,'x <--KYZYL
(_,-.__ ,-.,' gkomatsu@hawaii.edu
------ ~~ ------------------------------

1672. FS: Gemulator

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: st92nxqj@dunx1.ocs.drexel.edu
Message-ID: <47oulg$bh3@noc2.drexel.edu>
Source record: 156627

I am selling my gemulator 3.02 with TOS 2.6 ROMS plus all my ST software
for $99.00 or will trade for a PC tape backup unit (250mb or 350 MB)
send email to osantiag@omni.voicenet.com or st92nxqj@post.drexel.edu

B
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i Orlando Santant

1673. www108.zip

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: tomlin@zippy.spods.dcs.kcl.ac.uk
Message-ID: <1995Nov8.121534.11071@alder.cc.kcl.ac.uk>
Source record: 156628

This is to let you folks know that www108.zip is available at
zippy.spods.dcs.kcl.ac.uk:/pub/atari/www/www108.zip.

Well done Tim & all ;-)

--
Keith Tomlin
tomlin@zippy.spods.dcs.kcl.ac.uk

1674. Re: An Undeltable File .. Interesting Problem!

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: prissi@lise.physik.tu-berlin.de
Message-ID: <prissi.815835911@lise>
Source record: 156629

Replace the first Letter with a disk-monitor to ASCII 229. Now only some lost cluster had been left in the Fat. (On an MINIX-System, this would not help, of course!)

Ciao, Markus
--
+---+
| Markus Pristovsek Dunkel, Genossen, ist der Weltraum |
| prissi@marie.physik.tu-berlin.de (A. Einstein) |
+---+

1675. Re: Atari Emulators for PC - Where ???

Newsgroup: comp.sys.atari.st
Date: 1995-11-08 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951108171718.22462A-100000@planetx.bloomu.edu>
Source record: 156630

On 7 Nov 1995, Oliver Steinmeier wrote:

> In article <47lt2k$j4r@news1.halcyon.com>,
> Darek Mihocka <brasoft@coho.halcyon.com> wrote:
> >>What public domain / shareware Atari emulators are there for the PC ?
> > >
> > >Moose, there are no pd or shareware Atari emulators available for the PC.
> >
> > Oh Darek, now that you are apparently no longer the "Gemulator god,"
> > it seems you're a regular guy, and as such rather forgetful. Say,
> > wasn't there something called "STonX" -- a rather nasty freeware
> > product that brings ST emulation to the PC (under Linux) for FREE?

Sounds to me like a "god" has fell off his throne. Standing behind your product is one thing, but this is more like typical strutting(My emulator's bigger than yours!).

I was going to get Gemulator 95, but apperantly it's bad enough when buying a PC you have to give money to the world's richest man who only cares about having control of the computer industry and not addressing the needs of the consumers.

To be perfectly honest, I really don't need a 486. I can just upgrade my current ST system which is cheaper by the way. If I want to play the latest games, I'll buy a Jaguar(better be plenty of good games Atari!).

The only need I would have of a PC is for the computer courses I have to take, I can just as well get a second-hand PC and get a RGB card to hook up to my Atari monitor. And now, I really don't need Super VGA graphics... Geoworks will be enough and it's availible as a shareware demo BTW.

I try not to say anything person about Darek, after all he is trying to sell an emulator that requires seperate TOS chips even though some guy has a emulator and the means to get a TOS image for free. But after reading his postings and his web pages, I'm afraid I cannot buy Gemulator or any of his products.

Isn't it sad that what little remains of the Atari business is the most helpful and friendly while those involved with the PC industry are just plain heartless.

Eric Noss
a.k.a
Mr. Maddog

PS. There is only one true God, so watch yourselves 'cause He is too...

1676. Re: HELP: Transfer from 1st Word to Word (Mac)

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951109131226.17272A-100000@planetx.bloomu.edu>
Source record: 156453

To be honest, I never liked using the Macs any ways, except for the PowerMacs but they are just enhaced Macs rught now.

But thanks for your reply, it's what the people put on the lab computers and I don't think they would add anything in s short time.

Eric

1677. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951109132345.17272C-100000@planetx.bloomu.edu>
Source record: 156454

On 6 Nov 1995, Harald Schoenfeld wrote:

> Eric Noss <enoss@planetx.bloomu.edu> writes:
>
> >> In later years, when GEM started gaining more PC ground, Apple then sued
> >> DRI to prevent others from using Apple's look and feel. DRI did not have
> >> the funds to fight and relinquished hold on GEM. Starting at version 3 or
> >> 4 of GEM, it was rewritten to escape the claims of Apple.
>
> I don't think the time line is right. Apple's desktop was there 2 years
> before ATARI GEM. What I have seen on PC the PC GEM at the same time
> as ATARI GEM was very much worse than what Apple had at that time.

I stand corrected, the Apple desktop came out before the GEM did. I haven't realized that until a bit after I already posted. BTW, the words above quoted were from somebody else's posting and I said how rotten it was. What I ment was that Apple took the GUI idea from a Palto Alto company that used to produced the Antaries computer. Apple brought the idea into home computers but did not exactly conjure it up from thin air themselves. The reason why IMHO that the lawsuit was stupid is b/c it made the PC's even harder to use. But I applogize with I misled anyone.

>
> >with. "Take a competitor's idea, claim it as our own, and make it
> >better"...gee, isn't that how Micro$oft does business?
>
> Certainly Microsoft always claims it was their idea (the mouse, the desktop,
> multitasking,...), but did they ever MAKE IT BETTER??!??!

It's funny how Microsoft tried to make Windows 95 more like the Mac(the unneeded shutoff function was a hoot!). The only true original idea was the Start button which launched application and documents, but I suppose they got the idea elsewhere. After putting up with the medieval DOS prompt and the Draconian Windoze interface, is it any wonder PC owners call Windows95 a mircle? :)

Oh BTW...on the NBC special about Bill Gates, they did show the GM of Microsoft at a "prep rally" who did say they should go out and take other people's ideas and make it the exculsive property of Microsoft.

Eric Noss

a.k.a

Mr. Maddog

1678. Re: Colour Scanners on Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: herve.piedvache@genesis8.frmug.fr.net
Message-ID: <8B4A548.00AD0050CD.uuout@genesis8.frmug.fr.net>
Source record: 156455

In a message of <06.11.95>, Simon Williams (2:320/220) writes:
SW> Has anybody used a decent A4 flatbed _colour_ scanner? More
SW> importantly: Have you used on a Falcon030? If you have, perhaps you
SW> could let me know what pieces of software you use and what scanner
SW> you use.

I use a Paragon 600 - 16 Million colors - 600 DPI, on my Falcon with a driver
which is running inside D2M, a paint software from PARX in France.
You can contact them tel : 33-1-43569276 Fax: 33-1-43568047, there is english
version of the software.

SW> I would be most interested in a scanner with an under 400 Ukpounds
SW> price mark!

It's about 3400 French Francs you make the convertion ...

regards,

--
Don't Think!!!!! SCHEME !!!!!

Herv - Herve@thebbs.freenix.fr

--- JetMail 0.99beta21
* Origin: --==> THE BBS for ATARI <==-- Paris, France (FidoNet 2:320/107)

1679. Speccy emulator games

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: geoffc@adam.com.au
Message-ID: <30a27f8e.0@eden.adam.com.au>
Source record: 156456

Hi all...

Can anyone give me a site for games for the Falcon's Speccy emulator?

I have tried the files a ftp.ijs.si but they don't work as is... can they be made to work? How? Me thinks that they are made to work with a different computers emulator - ?Mac.

Thanks for the info.

Geoff

geoffc@adam.com.au or geoffc@campg.mtx.net.au

1680. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951109221022.22144B-100000@planetx.bloomu.edu>
Source record: 156457

On 8 Nov 1995, D.Bhabuta wrote:

> On emdu02@scotsman.ed.ac.uk, Alan Swanson (emdu02@scotsman.ed.ac.uk) typed away:
> : I've been unable to get it anywhere for ages.
> : It's not in Menzies or any newsagents.
>
> Bad news is that a lot of the newsagents are stopping stocking Atari
> mags... so the only way to get them would be to subscribe...
>
> I personally don't like it when I don't see Atari mags in the shops.

What!? Not even ST Format, THE world's best Atari magazine????
Man, I'm going to start crying... ;(

(Oh well, at least I can get at a computer store that used to sell Atari
stuff. The mags are the only thing Atari left)

Eric Noss
a.k.a
Mr. Maddog

> Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
> ---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
> e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
> D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

Hey Danny, any chance of adding a game section to Hensa? :)

1681. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951109222007.25448A-100000@planetx.bloomu.edu>
Source record: 156458

On 7 Nov 1995, Paul Hills wrote:

> In article <DHLKC1.GJz@cix.compulink.co.uk>,
> rgivan@cix.compulink.co.uk ("Roland Givan") writes:
>
>
> >My view is that computers will continue to look like PCs for some years to
> >come - but will be built around heavy duty RISC chips with power to spare.
> >They will also be able to run all PC and Mac software side by side. There
> >is no reason why people couln't write extensions to allow ST and Amiga
> >software to be used in the same way.
>
> Your dream machine is nigh! I've just seen that Apple is to
> demonstrate it's prototype of the new CHRP PowerPC computer at Comdex in mid-
> November. This is a PPC604 based machine that will run the Mac OS, Windows NT,
> and OS/2. Availability is said to be the second half of 1996. It will be built
> by Apple, IBM, Power Computing, and Motorola, and other major PC manufacturers
> such as Gateway are also expected to follow. (source: Electronics Weekly,
> 1-Nov-95).
> As you say, there is no reason why this shouldn't be able to emulate
> an ST or an Amiga, since the current PowerMac can do this already.

The PowerPC is the right machine for a multi-OS platform. The only
reason it didn't fly is because IBM had not come out with a machine that
does on-the-fly x86 emulation like the PowerMacs did with the 68K code.

Now imagine this...Apple comes out with a Power PC machine that has DOS
emulation, a seperate 486 card! Man I love the PowerMacs, they don't
crash and aren't as slow as their Quadra counterparts. But Apple and IBM
better start getting together on x86 emulation in order to seriously
compete with the Intel platforms.

But even if PPC does become the standard, I'm sure Microsoft will want
only one OS to run on it...THEIRS!!

But it can't last forever...

Eric Noss

a.k.a

Mr. Maddog

1682. Re: Base 64 Encoding on Atari?????

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <47slc3$r3n@epsilon.qmw.ac.uk>
Source record: 156503

On mss@xs4all.nl, mss (mss@xs4all.nl) typed away:
: Why is everybody switching from UUE to Base 64? I have searched many
: sites for an encoding program, but I haven't found one yet. Does anybody
: know where to get it? (Does it exist???)

ESS-Code does UUE/UUD, Mine, Ship and BTOA . Mime is Base 64.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1683. Guiness is greeat

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: mpoikone@ee.hit.fi
Message-ID: <47sn3l$qgl@marsu.hit.fi>
Source record: 156504

I'll agree with you.. :)

Emphii - Xtream

1684. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <47t1tb$2ik@charm.magnus.acs.ohio-state.edu>
Source record: 156505

Raymond
CyREL, M16-1280 Sunrise card owner.

1685. Signum4!/MagiC3.0 with Gemulator95?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Markus Wunderlin <mw4@chclu.chemie.uni-konstanz.de>
Message-ID: <47t1f6$8ka@eurybia.rz.uni-konstanz.de>
Source record: 156506

Is there anyone, who knows, if it's possible, to run Signum4!
and MagiC3.0 (both distributed by ASH) on a PC with Gemulator 95?

1686. Re: New no-soldering HD floppy kit?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHr75H.IrA@ridgecrest.ca.us>
Source record: 156507

http://valis.worldgate.edmonton.ab.ca/compdirect/

1687. Re: No|Desk & No|Sys

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <47t72f$agq@news.rrz.uni-koeln.de>
Source record: 156508

Hello,

Todd Hogarth (bign@en.com) wrote:
: On Tue, 07 Nov 1995 08:46:36 +0100 Johan Nordlander babbled on about:
: : Is the No|Desk + No|Sys bundle still being developed and supported?

: That's Write 3 has a NoDesk compatible interface.

The update from That's Write 3 to That's Write 4 includes an update of
the no|lib system as well. So I think that software is still supported.

Bye,

Kerstin

1688. Re: www108.zip

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: tomlin@zippy.spods.dcs.kcl.ac.uk
Message-ID: <1995Nov9.120832.11146@alder.cc.kcl.ac.uk>
Source record: 156509

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:

: After a while of experimentation, notes and queries:

: 1 - What exactly is new - documentation doesn't say

Tim says :-

> Denesh wrote up a crystal clear FAQ, and also a bunch of example scripts for
> STiK donated by a bunch of people. Nothing has changed in the package, but
> I'm distributing the whole thing over again anyway. Form support is being
> worked on. My main problem at the moment is time. :-(I'm picking colleges
> atm and that involves visting a bunch of them, and if it's a 6-hour drive
> that pretty much eats up a whole weekend.

: 2 - STIK seems to remain at v1.07

Due to the author moving house, I think.

: 3 - CAB/STIK now accesses sites I couldn't previously get

;-)

: 4 - But seems to crash more - 2 bombs or 68000 exception

;-(

: 5 - Any hints or tips?

Sorry, I've only used it off line ATM.

--
Keith Tomlin
tomlin@zippy.spods.dcs.kcl.ac.uk
////////////////////////////////////\\
/ S.P.O.D.S Site Earth = http://www.spods.dcs.kcl.ac.uk \
/ Installing Linux on a Falcon = http://www.spods.dcs.kcl.ac.uk/~tomlin \
\ Linux/m68k & Falcon030 stuff = /
\ ftp zippy.spods.dcs.kcl.ac.uk:/pub/Authors/tomlin or /pub/linux/linux-68k /
\\\

1689. Atari Emulators for PC

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <47sh95$8mf@news2.cts.com>
Source record: 156510

Yes, I am aware of STonX and Gemulator. However, I wish to know if there are any TT emulators out there??? Also, how is Gemulator (ie: software emulation) in comparison to hardware emulation in terms of speed and compatibility? Price is not my concern. I used to have a Falcon with accelerators for the CPU, bus, and DSP and I really liked it (it suffered an unfortunate demise due to a defective Radio Shack power cable). I know that Falcon emulation is a bit rediculous to ask for on a PC, but TT emulation really should not be that hard.

A hardware or software 68030/40 based demulator is what I am looking for. Any suggestions?

Rich

1690. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <47sikc$8nu@news2.cts.com>
Source record: 156511

Just to interject a bit of trivia....

Software "license agreements" are not legally binding. Ask any attorney (not currently employed by a software company), judge, or investigate it for yourself in the law books. No contract or agreement is allowed to curcumvent the law or make additions to the law or redefine the law in any shape or form. Extra restrictions placed on software are not legally binding unless the user is 1> informed of the agreement before finalization, 2> The user agrees and signs the agreement at the time before currency transaction, with a witness, 3> Nothing in the agreement changes the meaning of copyright law, but only makes more restrictions.

These so-called license agreements are merely put there to intimidate the unknowing user. The "license agreement" is contained WITHIN the packaging and therefore is rendered invalid if the seller accepts legal currency for its purchase.

Keep in mind, however, a lot of these license agreements are merely reprints of already established copyright law and treaty, and are only reminders.

Also, registration of software (in order to make it operational) AFTER the purchase is completely illegal in the USA. However, Shareware registration is legal because the product is purchased via the registration. "This Note is Legal Tender for All Debts Public and Private" means the government says any further restrictions imposed upon the purchaser AFTER the purchase (inside the box) do not count or apply and are illegal. Why illegal? It would constitute none-acceptance of "legal tender".

Moral - Software license agreements within packages make great paper airplanes!

1691. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <47siuf$8o4@news2.cts.com>
Source record: 156512

Marinos Yannikos (nino@complang.tuwien.ac.at) wrote:

: I can not be expected to know about copyright laws in all different countries.
: In some countries it might even be illegal to look at the code in ROM with
: a disassembler. I think that people should generally be aware of what is legal
: and what not. The STonX docs contain enough information for people to know
: that TOS is copyrighted by Atari, so they can be expected to treat it like
: any other piece of software. I don't see why I should care more about this
: than other (Freeware) emulator programmers.

: >But instead, you argue about legal issues. You may that do on court, but
: >as long as you haven't changed laws, you are not right with your opinions!

: *I* argue about legal issues? I didn't bring the subject up, but you seem
: to dislike my replies where I defend my point of view.

: Are there any other commercial ST emulator programmers left to flame me about
: STonX? Hmm, I haven't heard from the Janus guys yet. Someone tell them about
: this thread :-/

: -nino
: [For those readers who don't know it yet - Thomas is one of the MagicMac
: programmers, the commercial Atari ST Emulator (TOS clone) for the Apple
: Macintosh]
: --
: http://www.complang.tuwien.ac.at/nino

I wonder, is this MagiCMac team paying royalties to Atari AND to Digital
Research aka: Novell? If not, then THEY are violating copyright laws
based on the look and feel of GEM and TOS.

Hmmmm....

1692. Re: Where is ICD Inc.?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <815926648_OASIS_@bpfd.demon.co.uk>
Source record: 156513

In article <94b_9511061215@genesplicer.org>
Terry.May@rebel.genesplicer.org (Terry May) said:-

>Re: _Where is ICD Inc.?_, Greg Cunningham wrote to All on 06 Nov 95:
>
> GC> I need to contact ICD Inc re replacement PAL's for a SCSI host adapter.
> GC> They used to have an email addres icdinc@delphi.com but my mail
> GC> bounced.
> GC> Does someone have an updated address?
>
>Try icdinc@genie.com

Last time I heard, Genie were @genie.geis.com has this changed?

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

1693. FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <815927580_OASIS_@bpfd.demon.co.uk>
Source record: 156514

Hi gang.

When I had my account at Bradford I regularly "hung out" at a.a.u.e,
Hensa, uni-kl, ftp.demon, sunsite and others.

However nowadays (I am sure this is nothing to do with Demon) I can
never seem to get onto any of my old favourites.

Hensa: very limited use to non .ac.uk users

Sunsite (Imperial College): not updating A.A.U.E. mirrors

A.A.U.E: Available connections are always in use

Wuarchive: " " " " " "

Uni-Kl: very slow connect from Demon, and not much new stuff

ftp.demon: Apart from being dead ATM it has not been updated since
Frank left. Even then it only had a limited range of files.

So can anybody recommend (or start!) an FTP site that is:

1) Easily accessible

2) Regularly Updated

3) Fast to connect to

and that's about it.

Thanks.

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

1694. vga and the TT, help

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <47t7rq$7md@knot.queensu.ca>
Source record: 156515

I have a few questions. I hope someone could enlighten me?

1.) Will a 17 inch VGA run all tt resolutions except hi? My guess is that it would.

2.) What exactly is the tt vga monitor. I bought it used. Is is a standard vga? svga? Will it run on any Pc or pc clone? Is it .39 dot pitch? will it run 800 by 600?

I would really apprecitate some help thanx

1695. Re: Lost H/D FAT/BOOT sector ,Can it be restored ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a147b9_Claes.Holmerup@p5.dada.ct.se>
Source record: 156516

In a message of <05.11.95>, David Graham (2:200/427.1) writes:
> I lost the FAT + Boot Sector on my H/D .
> Anyone know if it can be restored or another one put there to access
> the H/D ?
> I really do not want to lose everything. I was told there is a
> tos bug that will some times zero the boot sector on a H/D (i have tos
> 1.02).

Hi David,
I don't think you can get it restored after this crash, but maybe you could try Diamond Edge. I recommend you to buy Diamond Edge - it also contains the possibility to save the SCSI-information and Diamond mirror can be set to mirror the FAT every now and then. This means that you won't loose as much if it happens again. Also, do backup the hard disk.

Good luck anyway,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1696. Re: SCSI-Controller

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a14c67_Claes.Holmerup@p5.dada.ct.se>
Source record: 156517

In a message of <04.11.95>, Gerhard Sperling (2:200/427.1) writes:
> My falcon scsi-controller is ruined,and the service says that they
> can't get the spare.
> So if somone has an old board (from a damaged machine..) or an idea
> where I could obtain such a thing,please write me.

Hi Gerhard,
C-lab in Germany do have spare parts for the Falcon so why doesn't the service center ask them?
If you need their address/phone/fax I can give it to you, but I don't have it at hand now - it's at my work...

Best regards,

Claes

****
* Waiting for my Hawk030/48MHz *
****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1697. Re: Beginner Alert!

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a14fb0_Claes.Holmerup@p5.dada.ct.se>
Source record: 156518

In a message of <25.01.95>, Somebody Else (2:200/427.1) writes:
> I'll be getting a secondhand Atari, the Cubase s/w and
> I've already got suitable monitoring and synth. The problem is
> that I'll be needing tape audio too and all I've got if a very
> old Fostex 4-track. Now then, I can't afford a Cubase Audio

> 1. What ST do you recommend? They're all pretty cheap second
> hand. I don't mind fiddling about with one 3.5 drive, so
> should it be 520 or 1040?

To run Cubase, you need at least 1MB, so the 1040 should be the least you can use. If you want to be able to upgrade the memory easily, get a 1040STe - the memory is expanded with standard 30-pin SIMMs in the STe.

> 2. I'm soon going to be fed up with arranging on Cubase and
> then dumping onto the Fostex for the analogue stuff, so
> I'll be hoping to sync the 2 together as soon as I can
> afford it. Recommendations on syncing please.... I've used
> SMPTE a little but how expensive in the clock/generator?
> What's a sync box? How much is that? Help.....

Why dump the synths to tape? Use one track as a sync track with SMPTE or some other time code. That way you can make changes in the music after recording audio on the 4-track. You loose one track, but it's worth it -trust me!
SMPTE is the sync that's most secure, but other sync boxes usually work fine too. When using sync, you'll always have a very good quality of the sound of the synths - just because they're not recorded on tape until you make the final mixdown.

> 3. What ancillaries will I need, MIDI cables etc.? Will I have
> to get a MIDI interface for the ST to connect with the synth?
> Does the ST already come with one?

All Atari ST/STe have midi in/out, so the only thing you'll have to get is the midi cables.

Good luck!

Claes

```
*********************************
* Waiting for my Hawk030/48MHz *
*********************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
```

saknet 79:121/103.5 * recording studio-with many other uses also
****

1698. Re: Lost H/D FAT/BOOT sector ,Can it be restored ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: elias@omicron.se
Message-ID: <47tf30$brs@sargas.omicron.se>
Source record: 156519

kim@dksoft.ping.dk (Kim Andersen) writes:

>In <47ijvn$484@preeda.internex.net.au> David Graham wrote:

>>
>> I lost the FAT + Boot Sector on my H/D .
>>Anyone know if it can be restored or another one put there to access the
>>H/D ?
>> I really do not want to lose everything. I was told there is a
>>tos bug that will some times zero the boot sector on a H/D (i have tos 1.02).
>>
>> I only found out that AFTER the event!
>>
>> I wonder if it has happened to others and if so what did they do.
>>
>> Please tell me of your experience
>>

>Sorry David, but there is no chance you're gona restore that partition.
>The data is still there, but unless you can regenerate the FAT, it's an
>impossible task to start pussle around with it.

Actually, there is a backup FAT on the disk. Sometimes that one is intact.
You can recover it using a tool like Diamond Edge.

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

1699. Re: deoding files

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: elias@omicron.se
Message-ID: <47tf42$brt@sargas.omicron.se>
Source record: 156520

tderrick@acpu.com (Tderrick) writes:

>GG> ggeens@elis.rug.ac.be (Guy Geens) spake thusly:

>GG> Subject: Re: deoding files
>GG> It looks like a mime file. I don't know about any mime
>GG> decoders for an ST.

>Esscode 6.4(?) does mime encoding, decoding. Shareware from Michel
>Forget.

There is also PINE for MiNT.

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

1700. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: elias@omicron.se
Message-ID: <47tfbk$bru@sargas.omicron.se>
Source record: 156521

steve@bpfd.demon.co.uk (Steve Taylor) writes:

>Hi gang.

>A.A.U.E: Available connections are always in use

Try amiga.archive.umich.edu, same files, never busy.

Oh! And try ftp.cnam.fr too!

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

1701. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3693rcain@nest.demon.co.uk>
Source record: 156522

On 08 Nov 95 fivepin@passport.ca
wrote:
f> seems removable, but oh well... I'm booting from a floppy that
has
f> AHDI.PRG in the auto folder - this is apparently the right thing
to
f> do. I have tried to run the HDX.PRG program to format the HD, and
the
f> program appears to try to format the HD (finds the correct size of
the
f> HD in the partition part) but when i select format it just soft
of
f> sits there not doing
much.

I don't know much about the AHDI kit but don't you have to configure the
driver using AHDICONF to tell it what drives you have
where?

Maybe the format program requires partition information before you set it
going - did you tell it how to divide the disc
up?

Roger
rcain@nest.demon.co.uk

--

1702. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3694rcain@nest.demon.co.uk>
Source record: 156523

On 08 Nov 95 oberle@infko.uni-koblenz.de wrote:

o> MagiC 4.0 is available from now
on,
o> according to a news letter from
ASH.

Is there an English
version?

Roger
rcain@nest.demon.co.uk

--

1703. FS: Atari 520 ST+

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: eliasrj@pi.net
Message-ID: <47tch1$i8s@neptunus.pi.net>
Source record: 156524

For Sale

Atari 520 ST + 2.5 MB internal memory
2 * floppy drive 720 K
60 MB Harddisk
B&W and Color Monitor and Monitor Switch
Including lots of origional software including
- Superbase Pro DBMS
- Astodat III
- GFA-Basic incl. Compiler
- Minix
- GST-C C-compiler
- STOS and STOS 3D
- A number of Games

Interested, sold at any reasonable offer, need the desk space

1704. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <815928042_OASIS_@bpfd.demon.co.uk>
Source record: 156525

In article <47qibb$b94@epsilon.qmw.ac.uk>
efac001@alpha.qmw.ac.uk (D.Bhabuta) said:-

>On emdu02@scotsman.ed.ac.uk, Alan Swanson (emdu02@scotsman.ed.ac.uk) typed away:
>: I've been unable to get it anywhere for ages.
>: It's not in Menzies or any newsagents.
>
>Bad news is that a lot of the newsagents are stopping stocking Atari
>mags... so the only way to get them would be to subscribe...
>
>I personally don't like it when I don't see Atari mags in the shops.

Yes but surely you can see that it's all you penny pinchers who
subscribe directly that are forcing the newsagents not to stock the
mags.

If you want to see Atari mags on the shelves, then start buying them
from the newsagent, rather than cutting him out.

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

1705. Re: Help getting EPS out of Pagestream 2.2

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <47tf7m$71q@news.duke.edu>
Source record: 156526

I encountered the same problems as you using EPS files coming from the bridge modul in Calamus SL. The problem is that EPS is not EPS .. or better that illustrator EPS is not fully EPS. Most Mac programs use only a minor portion of all commands possible in the EPS language. And many programms get easlily screwed up if there are too many waypoints.

But, utilities to the rescue. For the mac there are two utilities out there: epsconvert and epsfixer. One is to transform all kinds of EPS files into Illustrator EPS and one is to fix and mainly simplify EPS files by getting rid of unnecessary way points.

I managed it to read Calamus EPS files this way. but not all. I have no Idea why some files can be fixed and some can't.

So, give'm a try.

Thomas

Kai-ming Mei (meikm@gramercy.ios.com) wrote:
: The files i created with the 2.2.11 version of the postscript
: output could not be read by any program on the mac or PC that I tried.
: Why? Illistrator said asphaltdict bad command. I was assuming that the
: epes files that I got from saving to disk would import easily. Alas, it
: is not the case. Any help please would be nice. For the most part my
: simple questions to this newsgroup go unanswered.

1706. Re: CAB - File read error

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951109132217.17022A-100000@moose.erie.net>
Source record: 156527

On 9 Nov 1995, D.Bhabuta wrote:

> On mcguired@moose.erie.net, Dennis McGuire (mcguired@moose.erie.net) typed away:
> : I had some initial success using the initial version of the
> : STiK/HTML package, so I got the later WWW107.ZIP package. I have set-up
> : the CACHE folder and selected that path in CAB. But everytime I try to
> : open a URL, I get the "File read error" dialog box. Is there anything
> : elsethat can cause this other than the path to the CACHE folder being
> : wrong???
>
> The problem is that apart from on hensa, the www107 package had the
> on-line file missing... so if you got it from some other source than
> hensa... you were missing this file, thus that message. anyway www108
> is out now.

Well, I caught THAT problem right away and used the CAB.OVL file
from WWW106.ZIP, so, in my case anyhow, that's not the cause. I think it
may be a aproblem getting my IP address correctly.

1707. FREE: Midi Music Program from the author

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8041-236093001@sterbbs.nl>
Source record: 156528

Mark Feaver (mfeaver@s3.sonnet.com) wrote:

IN>Don't know til we try! Never beta tested on anything
IN>newer than a 1040STe. I don't have hardware details
IN>on new computers. Program does address the Midi
IN>Chip directly and accesses video at base address
IN>supplied by XBIOS(2) for direct 'draw to screen'.
IN>Midi interrupt vector is derived with a BIOS or XBIOS
IN>call. If that or those things haven't changed on later
IN>machines or the Falcon specifically, it should run!

It hasn't changed on a Falcon, but writing directly to the screen will
probably cause problems, because Falcon has more video modes than the
ST. Better is to use VDI/AES-call instead, but that will take more
time :-(

IN>Is anyone running GFA compiled basic on a Falcon?
IN>If that doesn't work, then my program might not either
IN>due to GFA libraries, etc.

I'm still using it om my Falcon, but if it will work with the version
of GFA, you're using depends on the version. I know GFA 3.5 doesn't
run on a Falcon. Version 3.6 only has some troubles with LPRINT
(doesn't work at all), but that can be avoided by using OUT 1,byte|...

IN>Feedback anyone?

If you want to know, you could UUENCODE your program to me.
If you're doing so, please cut it into peaces fo less than 14K, that
will save me a lot of work :-)

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

1708. terminal-emulation

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <FKJODFBJUP@urban.prima.ruhr.de>
Source record: 156529

Hello!

I'd like to learn a bit about terminal-emulations. Especially about compatibility between different machines and terminals. If anybody could suggest any good books or stuff for that I'd be happy!

Thanks.
Andreas

Answers to: andy@urban.prima.ruhr.de

1709. SAC EXPO Announcement

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: alexf@sactoh0.uucp
Message-ID: <DHsH5H.7JD@sactoh0.uucp>
Source record: 156530

```
================================================
= =
= Sacramento's Total Atari Resource presents: =
= =
= =
= The fourth annual........ =
= =
= =
= ||| Sacramento =
= ||| Atari =
= / | \ Exposotion '96 =
= =
= =
= SAC Expo '96 will held on Saturday, =
= March 23rd, 1996 at the Towe Ford =
= Musuem: 2200 Front Street, Sacramento =
= California, 95818. (916) 442-6802 =
= =
= Show Hours: 10am - 5pm. $5 Admittance =
= =
= The S.T.A.R User Group invites you to =
= join them in Sacramento for the 4rth =
= annual SAC Expo. The only West Coast =
= Atari show continues with new bells =
= and whistles like the Jaguar CD, new =
= Atari clones and upgrades, software =
= bargains and more! =
= =
= Vendors and User Groups may contact =
= SAC Expo Coordinator Nick Langdon at =
= (916) 723-6425. On GEnie @N.LANGDON4, =
= or send inquiries to: =
= =
= S.T.A.R. =
= P.O. BOX 417723 =
= Sacramento, CA 95841-7723 =
= =
================================================

Note:

Please DO NOT reply to me...

GEnie users can be reached at <userID>@genie.geis.com so Nick's
address should be: n.langdon4@genie.geis.com
```

--
Alex Fetesoff Cogito ergo asum...
72277.1607@compuserve.com I think therefore I assume
Public PGP key available at http://www-swiss.ai.mit.edu/~bal/pks-toplev.html
The ID is: alexf or 72277.1607

1710. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <47tqtt$kck@bundy.mdk.se>
Source record: 156531

```
: Yeah but what about when the TT has a graphics card? IIRC the original
: poster had an extremely flashy Matrix board and MPEGs were *still*
: slow.

But are you really sure the gfx card provides chunky pixels and not planar?
And did you use a decent player( griff's 030 player should be the best
for a TT I guess ).

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society
```

1711. Re: ST comm programs?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <47su78$jnq@preeda.internex.net.au>
Source record: 156532

```
I recommend FreezeDriedTerminal, Version 2.20. I think it's great.
Look for FZD220.ZIP or .LZH in ftp comms directories.
--
```

/| |\ o _, /`` o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/`/`|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

1712. Re: blah blah supra blah blah hard drive blah blah

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0911950854420001@47.85.0.99>
Source record: 156533

In article <47rv9f$mu5@diplomatic.passport.ca>, fivepin@passport.ca (Matt Belleghem) wrote:

> i've been told variously that my supra external HD "supra drive atari hard
> disk 20mb" with it's miniscribe 20mb hd is MFM/RLL, and SCSI, and that i
> CAN use my current config, and/or that i have to get a new piece from
> supra, and/or what im attempting is impossible. pls reply here in this
> newsgorup if you can help or hinder me - together all us atarians should be
> able to get this beast up and running... it's (in case you have been in a
> coma for the past few weeks) a supra 20mb case with the miniscribe ripped
> out and a 80mb quantum stuck in... i can get it to be recognized, maybe
> even partitioned, but not formatted... hmm...
>
> matt
>

What quantum drive do you have?

Does it have parity & have you set it to off?

Are you using Supra tools, these are not great for formatting as the last version I have does not list most modern disk drives. You have to enter the drive data manually. Are you doing this?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1713. Re: Seqencing

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <47t53s$mi8@preeda.internex.net.au>
Source record: 156534

Well the learning curve can be a little steep, but, I think Notator is
the most powerful (not necessarily as user friendly as cubase) package
on the Atari. I also occasionally run Cubase but it is my 2nd choice.

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1714. Re: ST comm programs?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <47t5bg$mi8@preeda.internex.net.au>
Source record: 156535

Yep Freeze Dried for me too! with Stalker coming in 2nd. Sorry but Connect dosnt do a lot for me!


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
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johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1715. Re: Problems with Diamond Ba

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951109192400.17191B-100000@india.lm.com>
Source record: 156536

At the present time (I think) Diamond Back is up to ver. 3.60 At least I
got the patch file called db360pat.zip for the Tape Drive types that use
my BBS. There was a major upgrade at 3.50 (money), but the only changes
were to tape backup support, so I stayed with the older version. I use a
Syquest 105Meg (actually 110meg) for backup. If you haven't got to 3.50
you might think about popping for that version and then doing the upgrade
to 3.60!

>On Thu, 9 Nov 1995 dean@sterbbs.nl wrote:

>
> Hi All,
>
> I have Diamond Back III (registered) and a SCSI II DAT drive running on my
> Falcon (with TOS 4.04). They have been working together wonderfully. The
> speed of a DAT drive is fantastic but I've just done a backup using the append
> function of DB III and I can only restore a few (if any) files before the DAT
> drive and DB III just hang. They seem to create an empty file after a couple
> of files and then just sit there. No time out message from either. Once
> though it managed to restore a whole partition (the most useful one
> fortunatly). I've never had any problems before I used 'append'. Anyone got
> any ideas?
> Thanks in advance.
> Bye bye!
> Dean
>
> * SeM. 2.14f UNREG * Scripta e-Mail System
>
>
> --
> |[From]==|
> | Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
> | Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
> | 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1716. Biz?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: fl@io.org
Message-ID: <47u9hk$hi6@ionews.io.org>
Source record: 156537

I have been using a demo of an accounting program called BIZ, which I got off of a local BBS. I like it and would like to register if it is shareware, but there were no supporting documents with the package stating whether or not it was shareware, a commercial package or what.

Does anyone out ther know anything about this program?

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______

1717. Re: scsi problems

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a15fc8_Claes.Holmerup@p5.dada.ct.se>
Source record: 156538

In a message of <07.11.95>, D.Bhabuta (2:200/427.1) writes:
> None of my external scsi drives now works with my Falcon... they did
> earlier today, but suddenly stopped. Now when I boot up (with AHDI 6),
> I get unable to identify, or something like that. Anyone know what is
> wrong.. how I can fix it etc etc? The drives wiork on my STe though.

Hi Denesh,
Could it be a problem with your SCSI-termination? Sometimes everything seems ok
for a while, but then it all breaks down. Check that only the last drive is
terminated - and that it really is! It seems that it's less sensitive on the
ST/STe than on the Falcon.
Otherwise it could be a hardware problem with the Falcon :(
Did you run a special program just before it happened? I've read somewhere that
it's possible to disable the SCSI in the NVRAM, but haven't had it confirmed by
Atari. You could try using ResetNVR to get the factory settings back.
I hope you'll get it right.

Good luck,

Claes

****
* Waiting for my Hawk030/48MHz *
****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1718. Re: Atari On-Line Mags

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <B7JlqGV.dpj@delphi.com>
Source record: 156539

Paul Womar <Paul@pwomar.demon.co.uk> writes:

>I have heared all about AEO, CAIN and several other on-line atari mags but as
>yet have not seen any way to get them anyone out there want to tell me how to
>subscribe please?

Paul,

I happen to be the ATari editor for STReport and like AEO, we can be found
almost everywhere these days. We have our own Web page and we also offer
a weekly mailing of our magazine. Our Web page address is:

http://www.streport.com

Or, drop me a line and I'd be happy to add you to our distribution list.

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1719. Re: An Undeltable File .. Interesting Problem!

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a26d04_Claes.Holmerup@p5.dada.ct.se>
Source record: 156540

```
In a message of <08.11.95>, Despair Of The Endless (2:200/427.1) writes:
>
> Are there any proggies out there that'll just erase the FAT
> entry for a file without giving a hoot about where it Begins/
> Ends or for that matter exists?

Hello there,
Try Kobold - it usually takes care of ANY files when you can't access them from
any other programs. Kobold can be dangerous to use sometimes, but it's very
efficient (commercial, but it's worth the money).
You could also zero the partition, but it's no fun making a backup on disks if
you've got a large hard disk...

Good luck!

Claes

********************************
* Waiting for my Hawk030/48MHz *
********************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
********************************************************************
```

1720. Re: Can I use my SCSI Zip Drive with my 520ST?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a2715a_Claes.Holmerup@p5.dada.ct.se>
Source record: 156541

In a message of <07.11.95>, George II Lenzer (2:200/427.1) writes:
> Is there a host adaptor that will allow me to connect and use a SCSI
> Zip Drive with my OLD 520ST? Also, I saw someone mention something
> about HiSoft offering Zip Drives with special Zip Utilities for the ST.
> Are these also sold separately or do I have to buy a new Zip Drive to
> get them? Where is HiSoft located? And what are the properties of the
> Zip Drive under control of the ST? Is it quirky, dependable or great?

Hi George,
You should use Link II and everything should work fine. HiSoft in UK offer the extra utilities that allow you to write protect, password protect, software eject etc, but only when buying a new Zip from them -it's not sold separately. I will probably get my Zipdrive from HiSoft tomorrow, to use it with my Falcon, so I can't tell you much yet - but it sure seems great, or I wouldn't have ordered it in the first place.
I trust the Zip more than the new Syquest EZ135. Mostly because I've heard of many people having problems with the new Syquests (270MB) and their 135-model still uses the same technology that they have the past 10 years or so. Iomega Zip has a more modern 'feel', and the technology behind it is more modern so I believe that the Zip will get the best part of the market.

Have a nice day,

Claes

****
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****
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fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1721. Re: Help! Can I read MAC disk with an ATARI 520STE?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: whylesc <whylesc@btlip03.bt.co.uk>
Message-ID: <47shd7$gqq@pheidippides.axion.bt.co.uk>
Source record: 156542

phildemi@mail.alpes-net.fr (Philippe Demirtjis) wrote:
>Hi,
>I have a MAC and I just got an ATARI 520STE.
>My MAC is on Internet, and I would like to get some midi files for the
>ATARI but I don't know any way to format disk for the ATARI with my MAC.
>
>I'm looking for an application or init working on MAC capable to format
>ATARI disks or a software on ATARI capable to read MAC's disks.
>

Ataris can read and write ms-dos disks and can also format them with the correct formatter. A Mac can also read and write ms-dos disks, using File Exchange in former times.

This looks like your best bet. There's no way an Atari can read Mac disks, although there was a MAc emulator for the Atari than had a means of doing it. I don't know if it is still available or what it was called.

((:) |_ | |\| whyles

1722. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a272df_Claes.Holmerup@p5.dada.ct.se>
Source record: 156543

In a message of <08.11.95>, Chris Wilkinson (2:200/427.1) writes: > I'm challenging you to take the wonderful skills you
> have used in writing your screens, and turn them into screen savers
> or wallpaper utilities etc... for your favourite computer (meaning the
> Falcon).
> Of interest would be 15/16bit colour plasma screens,
> Z-buffered/texture-mapped 3D vectors, DSP texture-mapped tunnels, and
> any other weird and wonderful effects you can think of.
> I hope you think this is a good suggestion, as it would be good to
> have the great effects that you guys(and gals) have written, accessed
> via a screen saver. It would need to run on VGA screens

Hi there! Good initiative and PLEEEEEAAASE all demo and game programmers:
make ALL your work executable on VGA-systems and NOT RGB ONLY!!!!!
I believe that most Falcon users have VGA monitors.

Best regards,

Claes

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********************************
* Waiting for my Hawk030/48MHz *
********************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
********************************************************************
```

1723. Re: Help! Can I read MAC disk with an ATARI 520STE?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <B9Pki+V.ari2550@delphi.com>
Source record: 156544

You will need to use disks formatted on a PC as 720kb and then they can be used by your Mac - Why? Because the Mac's system 7.5 PC-Exchange program will only let you format PC disks as 1.44meg disks which your Atari STe can't read without extra hardware (i.e. a 1.44meg floppy mechanism and a HD disk controller).

The Atari based Mac emulator that you mentioned (Spectre GCR) was able to read MAC formatted floppies because it actually used extra hardware (an 8bit CPU - Z-80? to simulate the disk timing and read/write patterns).

Ari

1724. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <815950254_OASIS_@ping.be>
Source record: 156545

In article <815927580_OASIS_@bpfd.demon.co.uk>
steve@bpfd.demon.co.uk (Steve Taylor) said:-

>
>Uni-Kl: very slow connect from Demon, and not much new stuff
>
>So can anybody recommend (or start!) an FTP site that is:
>
>
>1) Easily accessible
>
>2) Regularly Updated
>
>3) Fast to connect to
>
>
>and that's about it.
>
>
>

I don't see why you say that there is not much new stuff on Uni-kl.
Together with ftp.uni-paderborn.de and ftp.cnam.fr is this one of the best
sites around.
Yes. Uni-kl is sometimes slow but if you rings on the late evening it
is quick enough.
CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1725. Re: How to get a newer version of tos 4.0x

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a145b2_Claes.Holmerup@p5.dada.ct.se>
Source record: 156546

```
In a message of <05.11.95>, Marcel Veltmaat (2:200/427.1) writes:
> Working on the falcon can be fun. But not when you start realizing
> that you've got a falcon with a tos version wich is full of bugs! While
> working with various sound recording programms the computer stalls very
> easily. Now I wondered if there are any newer versions of tos for the
> falcon are available. Now I'm working with tos 4.02 (with the patch
> programms). So if you happen to know something about this, please let
> me know.

Hello Marcel,
All TOS versions are more or less buggy, but the latest one for the Falcon is
4.04 and that's the one you should use. I've heard that C-lab are developing
TOS 5.0, but it's not available yet and I don't know anything about the things
they'll change in it.
You should be able to get the 4.04 from your local Atari dealer.

Best regards,

Claes

********************************
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************************************************************************
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fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
************************************************************************
```

1726. FS: bare SCSI HD

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Andrew.Nemchick@rebel.genesplicer.org
Message-ID: <796_9511091910@genesplicer.org>
Source record: 156547

To: claes.holmerup@p5.dada.ct.se
For Sale:

Quantum PDS210S (210 MB) - $100

1727. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0911951521240001@macmax.irfmn.mnegri.it>
Source record: 156548

In article <815863366_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk wrote:

> In article <47ptfh$bi6@newshost.uni-koblenz.de>
> oberle@infko.uni-koblenz.de (Christoph Oberle) said:-
>
> >MagiC 4.0 is available from now on,
> >according to a news letter from ASH.
> >

What ?!?
I'm waiting MagiC 3 eglish version and now you say is available the
version 4 ?!?
Please, are you sure ?
Could I have more info ?
Thanks.

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

1728. Re: Mega STe SCSI hostadapter

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a1404b_Claes.Holmerup@p5.dada.ct.se>
Source record: 156549

In a message of <03.11.95>, Jan Tiemen Medema (2:200/427.1) writes:
> Hi, can anybody tell me if the hostadapter in the Mega STe
> accepts all SCSI harddisks? Or are there any restrictions?
> I am asking because I want to put a BIG hd into my Mega STe.

Hi Jan,
As long as you can disable the parity check on the drive there should be no problems. I don't think there are any restrictions of the size of the drive itself, but there could be a problem with the size of the partitions. Normally everything works up to at least 256MB when partitioning with HDX. Other drivers like ICD, SCSI-tools and HDdriver normally work better.

Good luck

Claes

****
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****
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fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1729. Re: megaste with more than one SCSI hard-disk?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a14180_Claes.Holmerup@p5.dada.ct.se>
Source record: 156550

```
In a message of <04.11.95>, Jan Dooms (2:200/427.1) writes:
> Does anyone know how to connect more than one SCSI
> hard disk to the adaptor of the Mega STE?
> I know it is possible but I have never found
> the right discription of it.
> Is it than also possible to connect two completely
> difrent drives, with a difrent size and speed?

Hello Jan,
It should be possible - a couple of weeks ago someone posted a description of
it in this group, but I can't find it right now. I probably deleted the message
because it was of no use to me - sorry...
Let's hope that he'll see your request and sends the description to you.

Good luck,

Claes

********************************
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********************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
********************************************************************
```

1730. Re: FS-UK:Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Nov9.084500.440@genrad.co.uk>
Source record: 156551

In article <47o1ij$l55@infa.central.susx.ac.uk>,
michaelm@cogs.susx.ac.uk (Michael May) writes:

>Due to pressures of the rest of thw world (especially my Uni and future
>employers) I have sold my beoved Atari Falcon030.

Seems a bit extreme, employers censoring what computer you should own
at home. Who are you going to work for? GCHQ? British Gas? ;)

Paul

1731. Gates Joke (was Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951109220327.22144A-100000@planetx.bloomu.edu>
Source record: 156552
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On Mon, 6 Nov 1995, Chaz Eves wrote:

> She/He (whatever) is too shy to tell us her name "like this" but
> not TOO shy to tell us that she's in her sexual prime.
> Probably a former microsoft tech on the other end. It might even be Mr.
> Gates.

Now that's a low thing to say, even for an S.O.B like Gates. Think about
his poor marr...er, I mean happly married wife :)

Eric Noss
a.k.a
Mr. Maddog

Microserf - "Poor programmers who are slaves to the Dark Ages of Computting"

1732. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: m95psk@sadalsuud.tdb.uu.se
Message-ID: <47rhgs$t9u@columba.udac.uu.se>
Source record: 156631
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Terry C Shannon (shannon@world.std.com) wrote:
: In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
: >Hi... I'm too shy to tell you my name like this but if you are
: >interested in meeting me I would love to here from you. Let me
: >tell you a little about myself... I am a blonde haired green eyed
: >woman (in my sexual prime!) looking to meet a man and to have a
: >good time...
: >

: DON'T BE DELUDED by this slattern! All she's gonna do is try to
: sweet-talk you into migrating to Unix!

--
WtP / Section One >< How can she say
wtp@kuai.se >< forget yesterday?
(Pontus Skoeld) >< All men are dreamers

-----BEGIN PGP PUBLIC KEY BLOCK-----
Version: 2.6.2i

mQCNAjChK4oAAAEEAN/4HXcP7nAh3hTRRgSJnDe1Z59cr07onXgFiVq0oWxnDSC8
k8FGuXkk91Mx3wHjiS+aYBdswD8o6TEuwnOss5GoXb5glLffhiAHeFLIopyCUzCo
SYwMBFlAD4S0AJ/IPWvUTX/4Z6uaq781WUZ8yYvLZi5NZnnwKXpWS5Mr5QMNAAUR
tDVQb250dXMgU2tvZWxkIDxtOTVwc2tAc3R1ZGVudC50ZGIudXUuc2UsIHd0cEBr
dWFpLnNlPg==
=HPf8
-----END PGP PUBLIC KEY BLOCK-----

1733. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: pawley@tnc.airtouch.com
Message-ID: <DHrCoq.5ry@nit.airtouch.com>
Source record: 156632
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

sbwwgtn@ibm.net (Steve Withers) writes:

>In <bef-0611950610180001@ss25.ssnet.com>, bef@ssnet.com (Bruce Fisher) writes:
>>In article <kindall-0511951651380001@mac.manual.com>, kindall@manual.com
>>(Jerry Kindall) wrote:
>>
>>> In article <47ecp9$6pg@lll-winken.llnl.gov>, albrooks@llnl.gov (Alan
>>
>>> >:>
>>> >:>>If she is too shy to tell us her name then why does she end
>>> >:>>up telling us to ask for Cathy?
>>> >:>
>>> >:>It's probably her mother.
>>
>>
>>
>>I'll go for the mother - she's probably closer to my age anyway...more
>>experienced...more $...yea, maybe she'd buy ME a ticket to...

>I'm sure that some of these are disgruntled ex-boyfriends who just want
>to harrass and embarass their former or would-be partners. Like writing the
>phone number in a public toilet.

>Steve

You're saying USENET is like a public toilet???? Hmmm ... pretty good
analogy! Anyone that has read alt.2600 for any length of time can
appreciate the toilet simile.

Sam

1734. Problems with Diamond Ba

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <804130312901@sterbbs.nl>
Source record: 156633

Hi All,

I have Diamond Back III (registered) and a SCSI II DAT drive running on my Falcon (with TOS 4.04). They have been working together wonderfully. The speed of a DAT drive is fantastic but I've just done a backup using the append function of DB III and I can only restore a few (if any) files before the DAT drive and DB III just hang. They seem to create an empty file after a couple of files and then just sit there. No time out message from either. Once though it managed to restore a whole partition (the most useful one fortunatly). I've never had any problems before I used 'append'. Anyone got any ideas?
Thanks in advance.
Bye bye!
Dean

* SeM. 2.14f UNREG * Scripta e-Mail System

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

1735. Old Superman pinball game

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: zwarts@idirect.com.ca
Message-ID: <Edda1995Nov8.214414.3852@news.compulink.com>
Source record: 156634

Oct 29, 1995

To whom it may concern,

I have obtained an old pinball machine from a friend made by your company
It is a 1979 Superman pinball games. It does not work completley, and I am
interested in rejuvenating it for use. I would like to make a request for any
information that may help in fixing the game.
Known problems are that the bumpers and kickers are un-opperational. Also
when you press the flipper button; you get target points.
I would also like to refurbish the cosmetic aspects of it as well. Any tips on re-
making the game surface and painted parts would be really appreciated.
You can reach me through my friends address at zwarts@idirect.com.ca

Thank you
G.P Furfaro

1736. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <47rqr4$6te@bundy.mdk.se>
Source record: 156635

```
: It depends on what the jumpers on the motherboard are set to.
: My version of POVRAY 2.2 keeps up with a 486 DX2 50, running the same
: version of POV, same image, same resolution. I haven't tried switching
: it back to 16Mhz to see how much slower it is. The TT does burst mode if
: the jumpers on the TT Ram board are set correctly. I can't see why it
: can't do MPEG as fast as 486 DX 33's or faster machines, if I can get
: POV to run as fast as it does.

Well, there's other reasons than just the raw processing power when it
comes to mpeg decding. Having so called 'chunky pixels' graphic mode
is a clear advantage (PC 8/16 bit modes are such. Whilst the TT has
bitplane modes only (even the 8bit mode).

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society
```

1737. Re: 2 IDE drives on Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHr6L4.IJA@ridgecrest.ca.us>
Source record: 156636

seimet@rhrk.uni-kl.de (Uwe Seimet) wrote:
>Michael Grove <mgrove@owens.ridgecrest.ca.us> writes:
>
>>Uwe, I purchased Outside from Lexicor U.S.and the docs with HD Driver
>>say that a second IDE drive is not implemented by Atari.
>
>I see. I guess Atari never thought about the question if a second drive
was
>possible but in reality it simply works.
>
>>That would be cool! The Mighty Sonic likes to chew on my SCSI
>>devices :).
>
>But the Mighty Sonic is supposed to support SCSI devices, isn't it? It
would
>not want to keep a piece of hardware that doesn't work with SCSI devices
>although it should work.

Sorry, no refunds on computer hardware from dealer :(. I have contacted
Michael Ruge, Werner Fry, Robert Schaffner, Don Maple. There seems to
be others with the same problems as I, and all were very helpful with
several ideas, unfortunately none has worked :(. But it is still nice
to have 32meg of Fast Ram, even at 16mhz. :) Ge-Soft never replied to
my letter concerning the problem.

Mike
>
>**
***
>* Uwe Seimet | I really hate this damned machine,
*
>* | I wish that they would sell
it. *
>* Internet: seimet@chemie.uni-kl.de | It never does that what I mean
*
>* MausNet: Uwe Seimet @ KA2 | but only what I tell it.
*
>*
*
>* WWW: http://bamsoft.software.bruker.de/people/us.html
*
>**
***

1738. Re: An Undeltable File .. Interesting Problem!

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <IPI6BDC@moacs.indiv.nl.net>
Source record: 156637

In article <47ott7$66c@idefix.eunet.fi>,
Despair Of The Endless <von@PROBLEM_WITH_INEWS_DOMAIN_FILE> wrote:
> however .. First off a great big thanx to whoever
> made that archive and write-protected all the files...
> ... Took me an hour to un-write-prot them ...

You could have run `chmod -R +w .', which would have taken a
couple of seconds. :-)

> (.. Aren't there any proggies out there that'll do an
> unconditional file delete? Regardless of Write-prot?)

Sure, `rm -f' won't ask you any questions.

> Are there any proggies out there that'll just erase the FAT
> entry for a file without giving a hoot about where it Begins/
> Ends or for that matter exists?

Use CHKDISK3 to set the first byte of the offending file's
name to 229. Then run `analyse disk' to get back the lost
clusters.

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

1739. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Illya Vaes <ivaes@hr.ns.nl>
Message-ID: <DHs1At.C28@hr.ns.nl>
Source record: 156638
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond) writes:
>Win95 == Mac '89

They'd wish. Even if you disregard any GUI peculiarities and file "system"
junk, it still runs on a PC...
(note: I am a PC user myself, with OS/2, but I do acknowledge the friendliness
of a Mac)
--
Illya Vaes (ivaes@hr.ns.nl)
Holland Railconsult BV, Signalling CAD
Postbus 2855, 3500 GW Utrecht
Tel +31.30.2358586, Fax 2357208 "Do...or do not, there is no try" - Yoda

1740. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: miw@eden.com
Message-ID: <47tp4i$s5v@boris.eden.com>
Source record: 156639
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

elias@omicron.se (Elias Martenson) wrote:

>zandor@nwu.edu (Michael A. Goettsch) writes:

>>/* The official OS war ANSI C Program */

>>#include <stdio.h>

>>void main() {

>Sorry, this is not ANSI C. It's not even C!

Not only that, but it's not funny either.

miw

```
>>while(1) {
>>puts("This is the war that never ends,");
>>puts("It just goes on and on on my friends,");
>>puts("My OS is better than yours,");
>>puts("Your OS is better than mine,");
>>puts("All around the flame mail pours,");
>>puts("Burning up the modem line,");
>>}
```

```
-------------------------------miw@eden.com--------------------------
"It is very important to understand that the lint buildup in between
Mel Torme's inner left thigh and his scrotum is perhaps the greatest
threat posed to stability of the political environment of the United
States since Maureen McGovern's diarrhea on May 3, 1979. We must
ingest massive quantities of Mylanta and Cheerios and listen to Eddie
Albert chant his mantra to offset the potentially hazardous
consequences. That is all." -- Candy-Colored Clown
```

1741. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951109162926.4020J-100000@larry>
Source record: 156640
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On 8 Nov 1995, Brat wrote:

> Macs have training wheels that you can not take off. I am not a real fan of
> any windows environment, but at least with a pc, I can actually exit out of
> windows and have a command prompt to get some real work done.

Ha! Great analogy.
Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"We have an egalitarian society here. All are equal. Of course, that
doesn't stop some people from being stupid fools or jerks" - Slylandro,
Star Control 2: The Ur-Quan Masters

1742. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951109163441.4020K-100000@larry>
Source record: 156641
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On Thu, 9 Nov 1995, Illya Vaes wrote:

> (note: I am a PC user myself, with OS/2, but I do acknowledge the friendliness
> of a Mac)

Me too. It's so friendly that you can't do anything else with it
than be its friend.

Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"We have an egalitarian society here. All are equal. Of course, that
doesn't stop some people from being stupid fools or jerks" - Slylandro,
Star Control 2: The Ur-Quan Masters

1743. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951109164505.4020L-100000@larry>
Source record: 156642
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On 9 Nov 1995, Michael A. Goettsch wrote:

```
> /* The official OS war ANSI C Program */
>
> #include <stdio.h>
>
> void main() {
> while(1) {
> puts("This is the war that never ends,");
> puts("It just goes on and on on my friends,");
> puts("My OS is better than yours,");
> puts("Your OS is better than mine,");
> puts("All around the flame mail pours,");
> puts("Burning up the modem line,");
> }
> }
```

I'd say it's something like:

```
i=0;
while(1) {
i++;
gets(&s);
puts(strcat(s," is bullshit"));
puts("My OS is better than yours");
if (i=10) {puts("You're complete idiot"); i=0;}
}
```

Just modify the strings, and the same program works for "Origin sucks"
and so on.

Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"We have an egalitarian society here. All are equal. Of course, that
doesn't stop some people from being stupid fools or jerks" - Slylandro,
Star Control 2: The Ur-Quan Masters

1744. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: pecora@zoltar.nrl.navy.mil
Message-ID: <pecora-0911952123050001@esp225.nrl.navy.mil>
Source record: 156643
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <Pine.SV4.3.91.951109163441.4020K-100000@larry>, Alexei Vyacheslavovich Novikov <anoviko@emory.edu> wrote:

> On Thu, 9 Nov 1995, Illya Vaes wrote:
>
> > (note: I am a PC user myself, with OS/2, but I do acknowledge the friendliness
> > of a Mac)
>
> Me too. It's so friendly that you can't do anything else with it
> than be its friend.

Huh? Sarcasm? Easy target?

Any relation to Eugeny (sp?) Novikov at UCSD?

--
Lou Pecora
code 6341
Naval Research Lab
Washington DC 20375
USA
pecora@zoltar.nrl.navy.mil
/* My views are not those of the U.S. Navy.
If you want their views, you have to go to war. */

1745. My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: zandor@nwu.edu
Message-ID: <47sb6e$r16@news.acns.nwu.edu>
Source record: 156644
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
/* The official OS war ANSI C Program */

#include <stdio.h>

void main() {
while(1) {
puts("This is the war that never ends,");
puts("It just goes on and on on my friends,");
puts("My OS is better than yours,");
puts("Your OS is better than mine,");
puts("All around the flame mail pours,");
puts("Burning up the modem line,");
}
}
```

1746. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: elias@omicron.se
Message-ID: <47shlv$9mr@sargas.omicron.se>
Source record: 156645
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

zandor@nwu.edu (Michael A. Goettsch) writes:

>/* The official OS war ANSI C Program */

>#include <stdio.h>

>void main() {

Sorry, this is not ANSI C. It's not even C!

```
>while(1) {
>puts("This is the war that never ends,");
>puts("It just goes on and on on my friends,");
>puts("My OS is better than yours,");
>puts("Your OS is better than mine,");
>puts("All around the flame mail pours,");
>puts("Burning up the modem line,");
>}
>}
```

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

1747. SC1224 Monitor Cable Needed BADLY!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: al215@FreeNet.Carleton.CA
Message-ID: <DHsKAy.MH4@freenet.carleton.ca>
Source record: 156646
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I am looking for the cable that goes from the monitor output in the ST to the monitor. I have an SC1224 but I do not have the monitor cable. If someone out there knows someone who has one could you please email me.

I am also looking for just the keyboard portion of the ST. My joystick controller went so I can no longer use the mouse. A simple replacement of the keyboard will fix this. If you have a junked ST with the keyboard still working I will buy it.

James
--
James Kleist | 'All is not insignificant in our
Ottawa, Ontario | sand grain of time'
BBS: (613)569-5305 |
URL: http:\\www.achilles.net\~jkleist | - 15,000,001,995

1748. Re: TT media player SLOOOOW

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30A1D243.6110@imc.exec.nhs.uk>
Source record: 156647

a eriksson wrote:
> Well, there's other reasons than just the raw processing power when it
> comes to mpeg decding. Having so called 'chunky pixels' graphic mode
> is a clear advantage (PC 8/16 bit modes are such. Whilst the TT has
> bitplane modes only (even the 8bit mode).

Yeah but what about when the TT has a graphics card? IIRC the original poster had an extremely flashy Matrix board and MPEGs were *still* slow.

--Chris

1749. Re: Colour Scanners on Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <DHrt2J.5Dt@westminster.ac.uk>
Source record: 156648

```
: >In article <815684682snz@bassland.anglianet.co.uk>,
: >simon@bassland.anglianet.co.uk says...
: >>
: >>Has anybody used a decent A4 flatbed _colour_ scanner? More
: >importantly:
: >>Have you used on a Falcon030? If you have, perhaps you could let me
: >know
: >>what pieces of software you use and what scanner you use.
: >>
: >>I would be most interested in a scanner with an under 400 Ukpounds price
: >>mark!

I noticed Gasteiner are advertising an SCSI color flatbed scanner for 399 quid
in the latest Atari World. I wonder what the quality is like ?

Phil.

: ---------------------------------------------------------------------------
: Paul Womar-Just your average Atari owner on the verge of sanity.
: Mail: paul@pwomar.demon.co.uk IRC: Wo
: ---------------------------------------------------------------------------

:

--
/*-------------------------------------------------------------------------*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703

Atari Falcon030 4mb/120HD/FPU
```

1750. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHrt7u.3Iv@ridgecrest.ca.us>
Source record: 156649

My son just purchased two 800XL's and a 130XE.
I purchased Atari DOS II from B&C along with ST-Xformer
and cable. The first thing I noticed was that included
on the ST-Xformer disk was two other types of 8-bit
dos's (I forget the names). So was I suppose to
purchase two dos II copies, one for the ST and one for
the 8-bit's to utilize this software on my 1040ST,
as we usually run them at the same time? Am I a
pirate? Was it legal to include the other dos's
on the ST-Xformer disk?
I haven't read this thread before, but I am actually
shocked by DM's statement. I was thinking of purchasing
Gemulator 4, but tomorrow i'm pulling the
2.06 roms out of my 486, trashing the Gemulator, and
upgrading my new MegaST. Shit, I may even trash the 486.

Michael Grove
Many Atari's

1751. FS: Falcon 64MB Conner Internal HD . . . $50 shipped

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <47sa22$3v8@madeline.INS.CWRU.Edu>
Source record: 156650

```
Mint. Includes mounting bracket.
--
Sanjay Parker! sxp17@po.cwru.edu
```

1752. Re: CAB - File read error

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <47skju$r3n@epsilon.qmw.ac.uk>
Source record: 156651

On mcguired@moose.erie.net, Dennis McGuire (mcguired@moose.erie.net) typed away:
: I had some initial success using the initial version of the
: STiK/HTML package, so I got the later WWW107.ZIP package. I have set-up
: the CACHE folder and selected that path in CAB. But everytime I try to
: open a URL, I get the "File read error" dialog box. Is there anything
: elsethat can cause this other than the path to the CACHE folder being
: wrong???

The problem is that apart from on hensa, the www107 package had the
on-line file missing... so if you got it from some other source than
hensa... you were missing this file, thus that message. anyway www108
is out now.

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1753. Re: www108.zip

Newsgroup: comp.sys.atari.st
Date: 1995-11-09 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <47skbp$r3n@epsilon.qmw.ac.uk>
Source record: 156652

On andrew@ajrose.demon.co.uk, Andrew Rose (andrew@ajrose.demon.co.uk) typed away:
: 1 - What exactly is new - documentation doesn't say
The only thing that is new is the FAQ and the sample scripts

: 2 - STIK seems to remain at v1.07
Yep

: 3 - CAB/STIK now accesses sites I couldn't previously get
Hmm... same versions as in 1.07

: 4 - But seems to crash more - 2 bombs or 68000 exception
Really? it is the same as www107

: 5 - Any hints or tips?
Please give me more info..

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1754. Re: Re^2: Problemes avec SPLITTER

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3713rcain@nest.demon.co.uk>
Source record: 156403

On 10 Nov 95 andy@urban.prima.ruhr.de wrote:

a> Recently I have had the same problems with files and folders
created
a> in the cache-folder by CAB/STiK. The only way I could get rid of
them
a> was to backup the partition and then repartition it (format
the
a> partition). But be carefull not to format the whole HD ...
;-)

Blimey, that's a bit drastic!! I would have thought that writing E5 to the first character of their name in the directory followed by a disc clean-up (HDCHCK or STTOOLS) would have done
it.

Roger
rcain@nest.demon.co.uk

--

1755. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: gt8163c@prism.gatech.edu
Message-ID: <480075$jui@mordred.gatech.edu>
Source record: 156404
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

sbwwgtn@ibm.net (Steve Withers) wrote:

>>--****ATTENTION****--****ATTENTION****--****ATTENTION****--***ATTENTION***
>>Your e-mail reply to this message WILL be *automatically* ANONYMIZED.

Can someone expain what exactly this means by having replies
"ANONYMIZED?"
--
Jeff Wilson
CS Major at GA Tech
email: gt8163c@prism.gatech.edu

1756. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951110102440.4819A-100000@planetx.bloomu.edu>
Source record: 156405

On 7 Nov 1995, Claus Brod wrote:

> In any case, there is definitely nothing illegal in Marinos writing
> an ST emulator even if there might be a small legal risk (note I'm
> not saying that there really is one) for anyone actually using it
> with a copy of their TOS. Therefore, I want to encourage you to
> carry on this cool project instead of wasting time on hypothetical
> legal issues.

Here's another idea will could try, what if you can install MagiC to run on STonX? To be honest, if you're going to get a multitasking ST system with a seperate desktop then getting TOS 2.06 would be a bit of an over kill. Maybe someone can write a small program that loads MagiC in memory or the programmers could even write a version that works on STonX. Ethier way, the makers of STonX can get their money and people can still have ST emulation on their Unix box :)

> On the other hand, us users might want to contact Atari for an
> agreement on using TOS with STonX - if you don't mind, Marinos,
> that is.

Or maybe someone can ask them to put TOS on disk like MS-DOS. The TOS on ROM's work well on the ST's and even the emulators that use PC cards, but for an emulator that's free and runs on different platforms this would make it an easier idea than just having to install the chip only to use it once to get a image file. See, I keep coming up with good ideas :)

Eric Noss

a.k.a

Mr. Maddog

1757. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <47v8md$j3p@bundy.mdk.se>
Source record: 156406

```
: MagiC 4.0 is available from now on,
: according to a news letter from ASH.

Do you know if the English version of it is released as well? Where can I
get hold of it? I have been wating for years (well, okay... months) for
this Falcon030 enhanced version. I want it real bad!

--
// Take Care, Daniel Hedberg of New Beat Development.
---------------------------------------------------------------------
TiME BOMB - The Home of New Beat Development and Addiction Software
No Ratios - 392Mb Online - 24h - Call +46-246-60187
```

1758. Re: Help! Can I read MAC disk with an ATARI 520STE?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951110221631.5759B-100000@planetx.bloomu.edu>
Source record: 156407

On Fri, 10 Nov 1995, Bradly Maurer wrote:

> I'm not sure if there is a program to allow you to read a mac disk directly
> but something stickes in the back of my mind that I saw just such a
> utility either at Hensa or Umich...
[...]
> There is a utility available for Macs that allows them to read and write to
> a IBM format disk. If you're lucky enough to be using a power mac, it's
> part of the os. If not locate this utility on the net.
> With this installed on the mac save the file to a preformatted (straight
> out of the box. DSDD formatted for IBM) disk. Take the disk home and pop
> it in the drive and voila!

Great, just tell me the name of it and where it's at. I'll do the whole
campus a favor and put it on every lab Mac here :)

BTW, putting in a DD PC formated does "not" work on a Mac without a
built-in program that lab managers delete for some reason. And don't
even tell me about a application that comes with a very expensive set of
networking programs.

Eric Noss
a.k.a
Mr. Maddog

1759. Re: 809-474-7607 ! Local Voice Personals/Live Chat! Code727

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951110222009.5759C-100000@planetx.bloomu.edu>
Source record: 156408

On 3 Nov 1995, Terry May wrote:

> Re: _809-474-7607 ! Local Voice Personals/Live Chat! Code727_, Steve Potter
> wrote to All on 03 Nov 95:
>
> SP> You must be 18 years of age or older. As low as $0.23/min
> SP>
> SP> Available 24 hours a day!

I saw the woman of my dreams in the classifieds. After seeing her
picture, I so much want to marry her...

Then I saw an ST with lots of games for sale and I swooped it up.

Why do I have this strange picture of someone I don't even know? :)

Eric Noss

a.k.a

Mr. Maddog

1760. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951110220910.5759A-100000@planetx.bloomu.edu>
Source record: 156409

On Tue, 7 Nov 1995, M.D.Griffiths wrote:
[And before I wrote...]
> :>Now, I don't plan on using STonX right now. I only wish to use
> :>Gemulator 4 because I want STe emulation. And I will also have to
> :>buy the TOS 2.06 chip as well. But if this product does not do as it
> :>claims and it's more trouble than it's worth, I may have to another
> :>emulator that does work right. Oh well, at least I would already
> :>have a TOS chip and nobody else gets it from me.
>
> STonX already has partial STe emulation (blitter etc), the next version
> should have full STe emulation.
>
> Griff

Actually all I really need is to use the DMA sound since it's my favorite
feature of the STe :)

If you can get this up and running, maybe on a 386, then you may as well
have a potiential customer. Two questions, can I use MagiC instead of a
TOS image file(imagine the competition losing someone who uses STonX
"legally" :), and can I run games that I can download?

Surprising for freeware, I see you guys put a lot of support into it.
Now that's what Atari is all about!

Eric Noss

a.k.a

Mr. Maddog

1761. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: bign@en.com
Message-ID: <47u9sa$qi9@antares.en.com>
Source record: 156410

On 9 Nov 1995 17:56:04 GMT Elias Martenson babbled on about:
: steve@bpfd.demon.co.uk (Steve Taylor) writes:

: >A.A.U.E: Available connections are always in use

: Try amiga.archive.umich.edu, same files, never busy.

Why not try the Gopher? gopher.archive.umich.edu or gopher.archive.merit.edu

1762. Biz?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111017000821998@acpu.com>
Source record: 156411

(Frank Lockwood)
FL> Subject: Biz? I have been
FL> using a demo of an accounting program called BIZ, which I got
FL> off of a local BBS. I like it and would like to register if
FL> it is shareware, but there were no supporting documents with
FL> the package stating whether or not it was shareware, a
FL> commercial package or what. Does anyone out ther know
FL> anything about this program?

The Biz, by Orpheus Systems, is a commercial program, a demo of which was on the STFormat #46 cover disk, May 93. I imagine that that is where your BBS got it from. ST Format had a special deal on ordering the full version (70UKP versus 100UKP at retail). I have not seen anything about the Biz recently, but you might check with a retailer to see if they can import it.

"The Poor Deluded Soul" - tderrick@acpu.com

... Every time I lose weight, it finds me again.
___ Mountain Reader II - #00000077

1763. HELP!: HD problem...

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111017000821999@acpu.com>
Source record: 156412

(Chris Wilkinson)

CW> Subject: HELP!: HD problem...

Tom Thomason mentioned that he used FastCopy Pro to fix a similar problem. I saved his original message because I thought it might be valuable if it ever happened to me (again!) I have taken the liberty of re-posting the text of his message below. I have no idea whether or not what he suggests will work.

> I had similar problems with a partition a few months ago. Knife
> didn't accept the boot sector, etc. The only thing that worked
> was, believe it or not, FastCopy Pro. It happily looked into the
> boot sector and allowed me to rebuild it manually. Only the first
> line was really essential and that was enough for me to get into
> the drive and copy FAT 2 over FAT 1 and correct the problem. You
> can simply look at another partition of the _same_ size to get the
> necessary information. The only exception is the randomised ID
> number used for each partition. You'll have to make one up
> yourself.

> ATB,
> Tom

> (UUCP Dialup connection)

BTW, Tom's response was to a post from: bob@earthlight.co.nz

If you are out there, Tom, I apologize for speaking for you. Direct flames to:

"The Poor Deluded Soul" - tderrick@acpu.com

... Dijon vu: the feeling you've tasted this mustard before.
___ Mountain Reader II - #00000077

1764. Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: davidw@rd.bbc.co.uk
Message-ID: <47v87e$bq2@bbcnews.rd.bbc.co.uk>
Source record: 156413

I downloaded Thing a while back ... An excellent desktop! I tried running it under MTOS with memory protection and it all crashed. I found this to be because I could no longer run any programmes with Thing loaded. Is this a bug, or something to do with the protocols it uses?

-David White

ps, is there an English demo of Freedom about (bar Hensa, because I can't access it).

1765. Re: Lost H/D FAT/BOOT sector ,Can it be restored ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <47v6sb$j3p@bundy.mdk.se>
Source record: 156414

```
: Really you should have got hold of Diamond Edge or Back a while ago so you
: mirror of your FATs or a full backup but unfortunately you don't! You
: using a program that will restore your bootsector but you may need your
: partitioning info but i'm not sure. Unless FAT 2 is still intact then unless
: you have a recent diamond mirror (which i geuss you don't) you are quite
: buggered unless you can find someone with an incredible amount of knowlede
: time. Knife ST/Diamond Edge etc will be able to copy FAT 2 to FAT 1 and
: hold of a copy of D.E. ire really recomended to ALL Hard Drive owners. I
: have shares in it I just love it!

I agree... Diamond Edge II is a great program, and it has a very nice
pricetag as well. Go and get it all of you!

--
// Take Care, Daniel Hedberg of New Beat Development.
---------------------------------------------------------------------
TiME BOMB - The Home of New Beat Development and Addiction Software
No Ratios - 392Mb Online - 24h - Call +46-246-60187
```

1766. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: pjprimer@eden.com
Message-ID: <47u7cs$71p@boris.eden.com>
Source record: 156459
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Someone once asked:

>Sex Anyone?

Not tonight, dear, I have the SLIP.

==========
Joe Barr jbarr@i-link.net
Se Habla Dweeb pjprimer@eden.com
The Dweebspeak Primer http://www.eden.com/~pjprimer
==========

1767. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: jmazurk@on-ramp.ior.com
Message-ID: <47u94q$pfn@express.ior.com>
Source record: 156460
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <Pine.A32.3.91j.951107204014.111544E-100000@homer10.u.washington.edu>, Arun Sankaran <aruns@u.washington.edu> writes:
>On Tue, 7 Nov 1995, G. Ruth Hammond wrote:

>
>I don't want to start a MAC vs. PC thread started but the one of the main
>problems I have with MAC's is the really poor video performance (for
>games). Have you checked out the latest Flight sims for the mac. They
>look like 200kb flight sims. that came out for the pc 5 years ago and
>anything decent only runs on TOL powermacs. BTW I have a 486DX2/80 that
>gets lot better framerates on DarkForces than on a PowerMac 7100/100??
>(something like that) even on low res.
>

Now... Let's make sure you have your facts straight.

#1. I am an avid OS/2 user, therefore yes I agree PC is better than Mac.

#2. Be very carefull when you compare Processors. Yes, Mac OS 7.5 on a PowerPC isn't the greatest. But it is the OS not the computer. The OS doesnot take advantage of the PowerPC that a native OS would.

#3. The PPC604/100 would kick a 4DX2/80 any day, if it were alowed to run in native mode.

If I were to chose between an OS, I would choose OS/2. But if I were to suggest an OS for my Mother.... It would have to be Mac OS.

To each his own... But make sure you compare apples to apples and oranges to oranges.

Jason Mazurkiewicz
Team OS/2
Gonzaga University Senior in Electrical Engineering

1768. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: jbm@newsserver.trl.oz.au
Message-ID: <47uggh$5ej@medici.trl.OZ.AU>
Source record: 156461
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Good lord! Look at how many newsgroups this has been cross-posted!
Well, all I wanted to say is: "To be politically correct, you ought
to ask not 'sex anyone?' but..... 'GENDER, anyone?'"

1769. Re: SYSTEM SOLUTIONS e-mail?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <DHsxyE.MBv@cix.compulink.co.uk>
Source record: 156462

```
In message <DHq281.Kr2@cix.compulink.co.uk>, agoold@cix.compulink.co.uk said:
>==========
>comp.sys.atari.st #551, 1491 chars, Nov 8 11:21 95
>From: agoold@cix.compulink.co.uk,
>>----------
>Article: 61387 of comp.sys.atari.st
>Newsgroups: comp.sys.atari.st
>Path: cix.compulink.co.uk!usenet
>From: agoold@cix.compulink.co.uk ("Alasdair Goold")
>Subject: Re: SYSTEM SOLUTIONS e-mail?
>Message-ID: <DHq281.Kr2@cix.compulink.co.uk>
>Organization: Compulink Information eXchange
>X-Newsreader: CixRead/CixComm
>References: <47j4ta$a3e@nntp5.u.washington.edu> <DHLKDG.Go1@cix.compulink.co.uk>
>Date: Wed, 8 Nov 1995 11:21:37 GMT
>
>In response to mlocka@cix.compulink.co.uk's message:
> > System Solutions have an open conference on CIX their E mail address
> > will be sys_solutions@cix.compulink.co.uk
> ^^^^^^^^^^^^^
>
> This is wrong.
>
> >
> > just checked this and it still in the master list of conferences.
>
> It was a test conference someone set up by mistake.
>
> The correct e-mail address is
>
> ssolutions@cix.compulink.co.uk
>
> Their customer support rep. Graeme Rutt will answer you.
>
> ======================================
> Al (agoold@cix.compulink.co.uk)
> ======================================
> It's the Land. It is our wisdom.
> It's the Land, It shines us through.
> It's the Land. It feeds our children.
> It's the Land. You cannot own the Land.
> The Land owns you.
> (C) Dougie MacLean
> ======================================
```

>
>
SORRY 8-(thought I was helping (goes off in a huff ;-))

1770. HELP!: HD problem...

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <47u68j$f7a@southern.co.nz>
Source record: 156463

Hi There...

I was wondering if anyone can help me on a 'largish' problem. I have a
Falcon030 with 340 meg IDE drive split into the following logical drives...
C=12mb, D=110mb, E=110mb, F=110mb
I have lost access to logical drive D, but cannot determine why, or if it
is possible to recover the 100mb of info I have on it. I did the following
prior to the drive dying...

Copied 250 .WAV files (off a Win95 PC) from floppy to D:
Tried to play them with SAM. SAM crashes the Falcon with 4 bombs.
Compressed disk with Chkdsk 3. Chkdsk 3 says 1 sector is corrupt.
Recover sector.
Delete some of the files to make a bit more room...
Computer will now not tell me info on D: via 'Show Info'.
A couple of cold starts later, drive access (until now still able to get
stuff) is completely lost.

I have two thoughts...One, that the extended file system used by Win95
(long filenames as ALL the .WAV files were in long format to begin, but
chopped down to 8.3 when dumped to floppy by the 'infamous' Win95
algorithm) has confused GEMDOS, and it has corrupted its FAT, or BPB for
drive D:. Chkdsk 3 now says that the BPB is unreadable. HDX says that
the bootsector is corrupt, or made with another HD Driver. Knife ST says
that the boot sector is non-standard. The other thought is that a sector
(maybe one under the BPB/FAT for D:) is now corrupt.

If anyone has had similar trouble and/or knows how to recover the drive,
then please e-mail me ASAP. I would be MOST grateful, as I've possibly
have lost a lot of VERY NEEDED software. Is there software to write a
copy of the FAT/BPB to a floppy, and re-write it if need be? That would
be a good way of saving the disk if ever the same problem occured again
(NEVER HOPEFULLY!!!). I don't wish to reformat the WHOLE physical unit,
so don't be shy if you know of a possible fix for this...

Thanks for your replies,

Chris Wilkinson. <chriswil@southern.co.nz>
/|\

1771. Re: Oasis disk access - excessive?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199511100133.AA00913@moroder.demon.co.uk>
Source record: 156464

In article <3PI6BHG@moacs.indiv.nl.net>, waldi@moacs.indiv.nl.net (Waldi Ravens) wrote:
>In article <815826590_OASIS_@ajrose.demon.co.uk>,
>Andrew Rose <andrew@ajrose.demon.co.uk> wrote:
>>Can anyone explain why Oasis always spends so much time reading the
>>hard disk after logging on and connecting to the News Server?
>I'm more worried about the lack of a References: header in your follow-up,
>which was posted with Oasis. Try using some decent newsreader like nn, trn
>or slrn.

Damn straight. I've already mailed the author of Oasis about this problem, but he doesn't appear to think it's important. Yet every time somebody follows-up an article using Oasis, Free Agent thinks they've started a new thread - as do a billion other _real_ newsreaders. Sadly, few Oasis users are likely to draw this to Phil's attention as the majority of them don't know any better.

Stephen
--
eo. Wine and dine Keith Prowse
rb ooe.mncou Ask him if he'd be interested in
ooto@rdrd .k A deal with David Prowse
rnm Whereby everyone gets to the gig all safe and sound

1772. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHszur.4It@cix.compulink.co.uk>
Source record: 156465

In message <1995Nov7.120540.439@genrad.co.uk>, hillsp@genrad.co.uk said:
> In article <DHLKC1.GJz@cix.compulink.co.uk>,
> rgivan@cix.compulink.co.uk ("Roland Givan") writes:
>
>
> > My view is that computers will continue to look like PCs for some
> > years to come - but will be built around heavy duty RISC chips with
> > power to spare. They will also be able to run all PC and Mac
>
>
> Your dream machine is nigh! I've just seen that Apple is to demonstrate
> it's prototype of the new CHRP PowerPC computer at Comdex in mid-

Yep - this could well be it. I'm not up on how the 604 compares with the 601 - but if it can emulate a 486 and 68040 at a decent speed then it will do for the moment. The OS is going to be 'fun' to write though.

:-)

Roland.

@CiX

1773. Re: ??Minumum system for TCP/IP :-/

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: dancer@gateway1.brisnet.org.au
Message-ID: <47u53e$pii@gateway1.brisnet.org.au>
Source record: 156466

Paul Womar (Paul@pwomar.demon.co.uk) wrote:
: In article <1995Nov6.104816.26672@es.dupont.com>
: corkind@a1.euois3.umc.dupont.com (David Corking) said:-

: >In order to be as productive as possible when working from home at
: >weekends, I would love to be able to use my STFM for the PPP internet
: >protocol over the phone, as well as a VT terminal emulator.
: >
: >I will buy an RS232 modem. But I wonder if anyone can advise whether my
: >system is big enough or fast enough to run a TCP/IP stack such as STIK,
: >and some type of HTML browser ?
: >
: >I have an STFM, 512KL memory and DSDD internal drive (720K nominal). If
: >you have experience with such a small system, please post a reply or
: >E-mail. If not, perhaps just a memory upgrade and/or a second floppy
: >dirve will be enough??
: >
: >_____________
: >
: >The ideas/opinions expressed herein are strictly my own and are not
: >those of DuPont. User will be solely responsible for their use.
: >
: To use Stik I think you need 1 meg but a floopy drive will work but not be
: recomended. Stik currently only gives IRC & WEB pages-NO news, mail ftp etc For
: this you will need NOS & Oasis, due to the size of rthe programs the amount of
: news temporary caches etc you really need a hard drive and 2 meg is more than
: recommended. I'm a bit short of time at the mo' to type more but if you need
: further help please mail.

Hmm.. About the minimal MiNTNet system is 1MB RAM, and a DSDD floppy drive.
That gives you enough to telnet via PPP, and nothing else.

Dancer

1774. Re: Problems with Diamond Ba

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <47uf8b$ia2@blackice.winternet.com>
Source record: 156467

> Tom Lamparty <lamparty@telerama.lm.com> writes:
> At the present time (I think) Diamond Back is up to ver. 3.60 At least I
> got the patch file called db360pat.zip for the Tape Drive types that use

Huh? I just updated my Diamond Back 3 and it is at 3.51.

> >On Thu, 9 Nov 1995 dean@sterbbs.nl wrote:

> > function of DB III and I can only restore a few (if any) files before the DAT
> > drive and DB III just hang. They seem to create an empty file after a couple
> > of files and then just sit there. No time out message from either. Once
> > though it managed to restore a whole partition (the most useful one
>
>>>>
Have you turned off Caching? That's what will happen if Write
Cache is turned on. It is mentioned in the manual, for Tape backups only.
Personally, I turn off all caching when I am backing up and the few times I
have had to do a restore.

Rich Mier

1775. Re: www108.zip

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <b97cb$151c35.169@goldengate>
Source record: 156468

Does it still only support slip or has PPP support been added?

Keith Tomlin (tomlin@zippy.spods.dcs.kcl.ac.uk) wrote:
: This is to let you folks know that www108.zip is available at
: zippy.spods.dcs.kcl.ac.uk:/pub/atari/www/www108.zip.

: Well done Tim & all ;-)

: --
: Keith Tomlin
: tomlin@zippy.spods.dcs.kcl.ac.uk

1776. Re: Help! Can I read MAC disk with an ATARI 520STE?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <b97cb$152a26.269@goldengate>
Source record: 156469

I'm not sure if there is a program to allow you to read a mac disk directly
but something stickes in the back of my mind that I saw just such a
utility either at Hensa or Umich...

If not here's a roundabout solution to your problem...

There is a utility available for Macs that allows them to read and write to
a IBM format disk. If you're lucky enough to be using a power mac, it's
part of the os. If not locate this utility on the net.
With this installed on the mac save the file to a preformatted (straight
out of the box. DSDD formatted for IBM) disk. Take the disk home and pop
it in the drive and voila!
I have not been able to make this work with a disk formatted on my st,
though. It seems that the ST can read an IBM disk but necessarily the
other way around. Especially, If you use a twisted format.
the disks that I use are Sony MFD-2DD's. The fact that they are
preformatted for the IBM is on the front of the box.
Hope this helps!

Gregor@goldengate.net

Philippe Demirtjis (phildemi@mail.alpes-net.fr)
wrote: : Hi,
: I have a MAC and I just got an ATARI 520STE.
: My MAC is on Internet, and I would like to get some midi files for the
: ATARI but I don't know any way to format disk for the ATARI with my MAC.

: I'm looking for an application or init working on MAC capable to format
: ATARI disks or a software on ATARI capable to read MAC's disks.

: If you have any informations or applications, could you E-mail me at:
: phildemi@mail.alpes-net.fr

: Thanks a lot,
: Phil from France

1777. FZDT Question

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <b97cb$1602a.e1@goldengate>
Source record: 156470

I seem to be having a problem with FZDT. It seems to keep crashing on me in certain circumstances. Most notably:
1. When FTP-ing. It crashes when ever I cd and dir into a directory with a large number of listings. ie. Umich atari/utilities/. It begins to list the files and then freezes. When I drop carrier and reconnect to my server, I loose all ability to send input. I get the connect message and it just sits there. I have to turn off the st, reset the modem, and relaunch the program. A "warm" reboot is ineffective.
2. I encountered a similar problem while using the ascii send feature the other night on a local BBS. It sent about 2/3 of the file (not a very large one at that) and froze. Again the "warm" reboot resulted in the problem mentioned above.

If this is of any help. I'm running a mega ST2 with Neodesk. The only thing that I'm running with FZDT is the rainbow tos patch. No warp 9, alternate file selecters, da's etc.
I used to use teddy term and never had any of these problems. It's a much smaller program and doesn't support a scrollback buffer. Could it be that I'm running out of memory?
Any insights?

1778. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: davidw@rd.bbc.co.uk
Message-ID: <47vtmu$i1b@bbcnews.rd.bbc.co.uk>
Source record: 156471
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
Martin Rapier (M.Rapier@shef.ac.uk) wrote:
: zandor@nwu.edu (Michael A. Goettsch) wrote:
: >/* The official OS war ANSI C Program */
: >
: >#include <stdio.h>
: >
: >void main() {
/*stuff cut*/
: >}
: >
:
: Get this crap off our newsgroup as well.
:
This man has no sense of humour!

////my views are my own and nothing to/////
////do with the bbc or the bbc r&d dept////
```

1779. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: mglaris@intex.net
Message-ID: <4802p8$ka@animal.intex.net>
Source record: 156472
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <47v5gb$190a@news-s01.ny.us.ibm.net>, sbwwgtn@ibm.net (Steve Withers) writes:
>I have copied this post to abuse@anon.penet.fi asking them to stop this
>person's activities and pointing out that such inappropriate use of
>an anonymous ID will likely to lead to calls for them to be regulated - or
>made illegal.

That is probably the correct this to do, although I had considered writing
a little REXX script that would main a reply to the silly twit 8 or 10 thousand
times. That also in not a very nice thing to do, and really not very professional,
but the original post angered me as well. That type of smut has an abundance of
News groups dedicated to such types of messages (and I've even been know to vist
such groups myself :), but it has no place in a technical news group.

Mike Laris
mglaris@intex.net

1780. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951110125131.8178C-100000@curly>
Source record: 156473
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On Thu, 9 Nov 1995, Lou Pecora wrote:
> In article <Pine.SV4.3.91.951109163441.4020K-100000@larry>, Alexei
> Vyacheslavovich Novikov <anoviko@emory.edu> wrote:
> > Me too. It's so friendly that you can't do anything else with it
> > than be its friend.
> Huh? Sarcasm? Easy target?

None of that.

> Any relation to Eugeny (sp?) Novikov at UCSD?

If I knew him I could tell.

Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"High kicking was never my move" - Ben, Full Throttle

1781. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Sumir JIWANI <jiwani@cpsc.ucalgary.ca>
Message-ID: <Pine.SUN.3.91.951110114407.26127D-100000@fsf>
Source record: 156474
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Greetings.. from up North...

On Thu, 9 Nov 1995, Alexei Vyacheslavovich Novikov wrote:

> On Thu, 9 Nov 1995, Illya Vaes wrote:
> > (note: I am a PC user myself, with OS/2, but I do acknowledge the
> > friendliness of a Mac)
>
> Me too. It's so friendly that you can't do anything else with it
> than be its friend.

This was worth a few laughs... :) Hell, the Mac even smiles when you
boot up with it... sure beats fingering Win95 when it boots.. :)

* Tyke *

1782. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Sumir JIWANI <jiwani@cpsc.ucalgary.ca>
Message-ID: <Pine.SUN.3.91.951110120507.26127M-100000@fsf>
Source record: 156475
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On Thu, 9 Nov 1995, Lou Pecora wrote:

> Lou Pecora
> code 6341
> Naval Research Lab
> Washington DC 20375
> USA
> pecora@zoltar.nrl.navy.mil
> /* My views are not those of the U.S. Navy.
> If you want their views, you have to go to war. */

NICE tagline... ^^

Brought a couple laughs and smiles around here....

* Tyke *

1783. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: stash@escape.com
Message-ID: <480i1e$j0l@beyond.escape.com>
Source record: 156476
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Alan Davidon (a148@amug.org) wrote:
:>This material is inappropriate in this group. You should confine such
:>solicitations for funding and such to places where it is appropriate.

Such as Alt.religion

1784. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: sbwwgtn@ibm.net
Message-ID: <480kns$pb8@news-s01.ny.us.ibm.net>
Source record: 156477
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <4802p8$ka@animal.intex.net>, mglaris@intex.net writes:
>In <47v5gb$190a@news-s01.ny.us.ibm.net>, sbwwgtn@ibm.net (Steve Withers) writes:
>>I have copied this post to abuse@anon.penet.fi asking them to stop this
>>person's activities and pointing out that such inappropriate use of
>>an anonymous ID will likely to lead to calls for them to be regulated - or
>>made illegal.
>
>That is probably the correct this to do, although I had considered writing
>a little REXX script that would main a reply to the silly twit 8 or 10 thousand
>times. That also in not a very nice thing to do, and really not very professional,
>but the original post angered me as well. That type of smut has an abundance of
>News groups dedicated to such types of messages (and I've even been know to vist
>such groups myself :), but it has no place in a technical news group.
>
>Mike Laris
>mglaris@intex.net

Don't do this.

The mailbox of the other person is full - no doubt through wholesale
abuse of anonymous IDs and the resulting outraged mail.

They return a notification to you that your mail could not be delivered.

If you send several thousand notes - *you* will get several thousand
notifications of returned mail.

I'll try the other addresses.

Steve

Steve Withers - Wellington, New Zealand
sbwnz@ibm.net / swithers@vnet.ibm.com
OS/2 since April '92

1785. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Alan Davidon <a148@amug.org>
Message-ID: <47vuna$pg5@globe.indirect.com>
Source record: 156478
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

This material is inappropriate in this group. You should confine such solicitations for funding and such to places where it is appropriate.

1786. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: jwl2672@is.nyu.edu
Message-ID: <4807ki$t2q@cmcl2.NYU.EDU>
Source record: 156479
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Tim Pierce (corellon@ix.netcom.com) wrote:
: In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
: writes:
: >
: >In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
: >>Hi... I'm too shy to tell you my name like this but if you are
: >>interested in meeting me I would love to here from you. Let me
: >>tell you a little about myself... I am a blonde haired green eyed
: >>woman (in my sexual prime!) looking to meet a man and to have a
: >>good time...
: >>
: >
: >DON'T BE DELUDED by this slattern! All she's gonna do is try to
: >sweet-talk you into migrating to Unix!
: >

: Nah, she is a Macintosh user trying to find some poor guy to
: brainwash and convince him the the mac in better than the p.c..

Mac is better...Mac is better...Mac is better...Mac is better...

1787. Bourne compatible shell wanted

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: jmf@informatik.uni-koblenz.de
Message-ID: <47vl26$9m7@newshost.uni-koblenz.de>
Source record: 156480
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hi,

is there any shell for the Atari that's 100% Bourne-Shell compatible?

I need it to port GNU-distributions which always require shell scripts
to configure the environment.

I tried BASH 1.13.1 that complains about "do"s on a single line, ksh
(4.8 MiNT r1.1Beta) that doesn't handle "for"-exit codes on premature
termination correctly, and sh from the MiNTOS 1.4.1 distribution, that
still requires GEMDOS-conformant suffixes to execute a program.

C-shells would be of little use as they are Bourne-shell incompatible
anyway.

There has to be a no-frills 100% Bourne-compatible shell somewhere?

Anyone got an idea?

____
Tschuess, _/_____________________________________ /
/ InterNet: jmf@scary.fido.de //
Jens / FidoNet : 2:2454/95.10 //
/ NeST : 90:400/601.10 //
/ fido.de : 242:2000/152.10 /-

1788. Re: SC1224 Monitor Cable Needed BADLY!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <4803a7$23md@nic.smsu.edu>
Source record: 156481
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

James Kleist (al215@FreeNet.Carleton.CA) wrote:

: I am looking for the cable that goes from the monitor output in the ST to
: the monitor. I have an SC1224 but I do not have the monitor cable. If
: someone out there knows someone who has one could you please email me.

: I am also looking for just the keyboard portion of the ST. My joystick
: controller went so I can no longer use the mouse. A simple replacement of
: the keyboard will fix this. If you have a junked ST with the keyboard
: still working I will buy it.

If you can't find one from a dealer such as B & C or SFT (816)
353-1221. You can try a car stereo dealership and ask for a Blaupunk cd
changer cable. It's a little known(not anymore) secret that they use an
identical cable and you can get them in lengths from 6 feet to 18 feet....

1789. Re: vga and the TT, help

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <QKK6BBT@moacs.indiv.nl.net>
Source record: 156482

> 1.) Will a 17 inch VGA run all tt resolutions except hi?

Yes.

> 2.) What exactly is the tt vga monitor.

Do you mean the PTC1426 from Atari?

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

1790. Syquest ez135

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: freddy@thor.net
Message-ID: <N.111095.125405.27@thor.net>
Source record: 156483

Has anyone purchased or tried using the new Syquest EZ135 external SCSI removable hard disk? It is supposed to get up to 2.4mb/sec trans. rate and has a 13.5 msec. seek time. and a price tag of $235.00 some say its faster and better than the Zip drives?? xtra disks are around $20.00 depending where you buy them..

1791. Re: Dungeon Master/DM 2?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1011951743550001@47.85.0.99>
Source record: 156484

In article <DHtxsL.n3I@eskimo.com>, zap@eskimo.com (Randell Spreadborogh) wrote:

> bowyerp@cuug.ab.ca (Pam Bowyer) writes:
> > I also have Dungeon Master and Chaos Strikes Back. I have solved
> > Chaos, but not Dungeon Master. Could you PLEASE tell me how to defeat
> > Lord Chaos?
> >
> > Pam Bowyer
>
> It has been a long time since I played but I believe you get Lord Chaos
> to follow you into the corner room, get the lump of (I forget the name of
> the stuff but it is sitting on a shelf in that room) keep it in an action
> hand, cast high level Zo spells around Lord Chaos and throw the lump at him
> when you have him cornered should do the trick. Anyone want to pipe in an
> clean up or correct this method would be welcome. Good luck!

Well, I've managed to trap him between the wall & the door to the corner room.
He is difficult to finish off, may take several attempts.
He does tend to teleport away just when you think you have him.

You do need the Firestaff, make sure you have it fully functional.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1792. WTD: MegaFile w/dead mech

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DHuC1t.9tF@freenet.carleton.ca>
Source record: 156485

My megaFile 30 took a short vacation recently; I've got it back now, but while it was gone, I missed it so, I searched out a replacement RLL mechanism. I'm looking now for a dead MegaFile (hopefully, cheap), but with a good power supply and host adaptor, to pop this other mech into. I think it could be any size MegaFile from 30 up (I'm not sure but what the 20's may have been a different type of drive mech). If you have such a beast around, and if you're not using it for anything more critical than a monitor stand, I'd like to have a backup system. When my drive went out, i felt like my brain was disconnected!

Sex, Anyone? Not tonight, my Atari has a headache!

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1793. Re: Dungeon Master/DM 2?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DHtxsL.n3I@eskimo.com>
Source record: 156486

bowyerp@cuug.ab.ca (Pam Bowyer) writes:
> I also have Dungeon Master and Chaos Strikes Back. I have solved
> Chaos, but not Dungeon Master. Could you PLEASE tell me how to defeat
> Lord Chaos?
>
> Pam Bowyer

It has been a long time since I played but I believe you get Lord Chaos
to follow you into the corner room, get the lump of (I forget the name of
the stuff but it is sitting on a shelf in that room) keep it in an action
hand, cast high level Zo spells around Lord Chaos and throw the lump at him
when you have him cornered should do the trick. Anyone want to pipe in an
clean up or correct this method would be welcome. Good luck!
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

1794. Re: Atari On-Line Mags

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <816043232_OASIS_@pwomar.demon.co.uk>
Source record: 156487

In article <B7JlqGV.dpj@delphi.com>
dpj@delphi.com said:-

>Paul Womar <Paul@pwomar.demon.co.uk> writes:
>
>>I have heared all about AEO, CAIN and several other on-line atari mags but as
>>yet have not seen any way to get them anyone out there want to tell me how to
>>subscribe please?
>
>
>
>
>Paul,
>
>I happen to be the ATari editor for STReport and like AEO, we can be found
>almost everywhere these days. We have our own Web page and we also offer
>a weekly mailing of our magazine. Our Web page address is:
>
>http://www.streport.com
>
>Or, drop me a line and I'd be happy to add you to our distribution list.

That would be wonderful please add me. I still would like the other Atrai stuff
any ideas of mail addresses?

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1795. Re: Guiness is greeat

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <294@cypress.ukc.ac.uk>
Source record: 156488

In article <47sn3l$qgl@marsu.hit.fi> mpoikone@ee.hit.fi (Mika Poikonen) writes:
>I'll agree with you.. :)
>
>Emphii - Xtream
>

doh! thought i'd cancelled that one! (blame it on friday nights...)

Griff
--

1796. Re: Signum4!/MagiC3.0 with Gemulator95?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: bw@vaxkab.e.kth.se
Message-ID: <47vp9l$fpc@news.kth.se>
Source record: 156489

In article <47t1f6$8ka@eurybia.rz.uni-konstanz.de>,
Markus Wunderlin <mw4@chclu.chemie.uni-konstanz.de> writes:

>Is there anyone, who knows, if it's possible, to run Signum4!
>and MagiC3.0 (both distributed by ASH) on a PC with Gemulator 95?

Signum4 ?! When did this version appear?

/Bertil Wennergren

1797. TCPIP on atari...

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: budtz@dfi.aau.dk
Message-ID: <47voli$9er@krone.daimi.aau.dk>
Source record: 156490

Can anyone tell me what the best TCPIP software is for the atari? And what about mail-progs, ftp, www etc. What should I use?

Casper.

1798. TT RAM boards

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <480b49$hqj@ccshst05.cs.uoguelph.ca>
Source record: 156491

I'm thinking of investing in more RAM for my TT. I have 4 megs of ST RAM, so the logical upgrade is 4 megs of TT RAM. I'd like to use SIMMs, and would like the possibility of upgrading further later. Any recommendations on which TT RAM board to buy, and where to get it from (preferably in North America)

Thanks...

THeo

1799. Koala Tablet

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DHuBqF.9HI@freenet.carleton.ca>
Source record: 156492

I just picked up, by accident, a Koala Tablet, for 8-bit Ataris.
I wondered, will it work with an ST? It has the same plug as ST
mouse/joystick. If it will work, there are two more available, still in
boxes, and cheap, as the fellow who has them doesn't have a clue what
they're for.
--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1800. Re: Atari Emulators for PC

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Richard Kelsch <richcsst@cts.com>
Message-ID: <Pine.SCO.3.91.951110190137.4278A-100000@crash.cts.com>
Source record: 156493

On Fri, 10 Nov 1995, Raymond Collins wrote:

> In article <47sh95$8mf@news2.cts.com> you write:
> >Yes, I am aware of STonX and Gemulator. However, I wish to know if there
> >are any TT emulators out there??? Also, how is Gemulator (ie: software
> >emulation) in comparison to hardware emulation in terms of speed and
> >compatibility? Price is not my concern. I used to have a Falcon with
> >accelerators for the CPU, bus, and DSP and I really liked it (it suffered
> >an unfortunate demise due to a defective Radio Shack power cable). I
> >know that Falcon emulation is a bit rediculous to ask for on a PC, but TT
> >emulation really should not be that hard.
> >
> >A hardware or software 68030/40 based demulator is what I am looking for.
> >Any suggestions?
> >
>
> I don't think you will find TT emulators but there beefed up TT machines like
> the Medusa T40 (it has a 68040 at 64Mkz), Medusa T60 (a 68060 at 64Mkz),
> DirectTT030 (modified TT030 at 48Mkz in a tower) and the Eagle (68030 clean up
> TOS 3.06 is 30% faster than stock TT and the machine can go dual platform).

Another Atari TOS type machine would be nice, but they are much too
expensive and I don't think it would pass customs because they are not
FCC compliant. Yes, I'd love to have an '060 based machine that can
launch the space shuttle, but its way too high priced.

> The Medusa and Eagle have a graphics card from Lexicor (the graphics card is
> why the computer's price is high) the Mach64 can do 1600x1280x256 or True color
> modes 800x600. The Mach64 uses the Mulimedia Acceleration Chip from ATI.

Not to preach PC's (which suck overall, but it's what I have now), I have
an Orchid Kelvin VLB graphics card with 64 bit graphics processor
(acceleration chip, blitter, etc.). It has 2 megabytes, 16.7 million
colors up to 800x600 and 1280x1024 at 256 colors. I usually use it at
1024x768 with 65536 colors. I only paid $219 for it. It runs with a
50MHz bus speed.

I could have paid $350 for the 4 megabytye version, but I didn't need
that much.

Now, what is so special about the graphics card in the Medusa and Eagle
that they have to charge a king's ransom for it??

> The fastest Atari machine with the fastest industry standard graphics chip
> quite a combination.

For the price, I can get a 133MHz Power Macintosh for a similar price with much more inside to use. Besides, it runs PC, MAC, and Atari software. It also has the PPC chip of which the 68060 uses a subset of its architecture except the PPC is a RISC chip and the '060 is a CISC processor. Both run three instructions in parallel, etc.

So why should I spend a fortune on import fees, shipping fees, voltage converters, etc?

I really like TOS machines, but they are way too under-engineered now days for the price.

> | Raymond Collins | Atari TT030 4/4MB ST/TT RAM 245 HD |
> | | Travel via ZyXEL, 28.8 V.34 |
> | rcollins@magnus.acs.ohio-state.edu|2MB CyREL, Sunrise M16-1280 video card|
> | rcollins@freenet.columbus.oh.us | Die Hard Atarian since 1983 |
>

1801. Re: Help! Can I read MAC disk with an ATARI 520STE?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: hhgmirkin@axp2.umkc.edu
Message-ID: <1995Nov10.235825@axp2.umkc.edu>
Source record: 156494

In article <b97cb$152a26.269@goldengate>, gregor@shelly.goldengate.net (Bradly Maurer) writes:
> Philippe Demirtjis (phildemi@mail.alpes-net.fr)
> wrote: : Hi,
> : I have a MAC and I just got an ATARI 520STE.
> : My MAC is on Internet, and I would like to get some midi files for the
> : ATARI but I don't know any way to format disk for the ATARI with my MAC.
>
> : I'm looking for an application or init working on MAC capable to format
> : ATARI disks or a software on ATARI capable to read MAC's disks.
>
> : If you have any informations or applications, could you E-mail me at:
> : phildemi@mail.alpes-net.fr
>
> : Thanks a lot,
> : Phil from France
You don't need a power PC -- any MAC running system 7.5 can read or write IBM disks, and the Atari can read those. Earlier versions of the operating system need the software program Access PC (I'm assuming that your MAC isn't ancient and has the disk drive capable of doing this).

There is also a program for the Atari that will allow it to read MAC disks, but I am pretty sure that it only works with high density disks, and I doubt if you have that kind of a disk drive on a 520ST. If you can get hold of a used Spectre program, that shouldn't be too expensive and will allow you to read MAC disks too. (I'm not sure if you need 1 meg on your Atari for Spectre).

Harris
>
>

1802. Re: ~ ~ CAN A FALCON RUN A TT195 19" MONITOR?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <VQK6B8P@moacs.indiv.nl.net>
Source record: 156495

No, it cannot.

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

1803. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951110214710.12738C-100000@curly>
Source record: 156496
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On 10 Nov 1995, John W. Leo wrote:

> : Nah, she is a Macintosh user trying to find some poor guy to
> : brainwash and convince him the the mac in better than the p.c..
>
>
> Mac is better...Mac is better...Mac is better...Mac is better...

Huh, what you say? I cannot hear you.

Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"High kicking was never my move" - Ben, Full Throttle

1804. Portfolio FOLIOLINK 95

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3721rcain@nest.demon.co.uk>
Source record: 156497

On 10 Nov 95 davidw@rd.bbc.co.uk
wrote:
d> ps, is there an English demo of Freedom about (bar Hensa, because
I
d> can't access
it).

Yup. Try 42BBS (01256-895106) for
v1.15e.

Roger
rcain@nest.demon.co.uk

--

1805. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <47vpe6$4ak@btmpjg.god.bel.alcatel.be>
Source record: 156498

In article <DHrt7u.3Iv@ridgecrest.ca.us>, Michael Grove <mgrove@owens.ridgecrest.ca.us>
writes:
> [...] I haven't read this thread before, but I am actually
> shocked by DM's statement. I was thinking of purchasing
> Gemulator 4, but tomorrow i'm pulling the
> 2.06 roms out of my 486, trashing the Gemulator, and
> upgrading my new MegaST. Shit, I may even trash the 486.
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

No need to be that extreme ... just install Linux/X on it, and use it
to run STonX. ;>

Now if STonX would work with Magic we could forget most of this
silliness ...

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/
Opinions expressed are purely personal unless otherwise stated.

1806. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <47vqhe$4ak@btmpjg.god.bel.alcatel.be>
Source record: 156499

In article <Pine.SUN.3.91.951101102240.26993C-100000@planetx.bloomu.edu>, Eric Noss <enoss@planetx.bloomu.edu> writes:

> It's these snot nose Unix users
> who think that their crap smells like roses.

You wait till you meet a bunch of us VMS users. Call *us* "snot nose" and pretty soon folks'll be calling you "broken nose".

> Maybe people are better off buying $400 computers for simpler things,

That's why I just ordered an Apple Newton <BG>.

Calm down folks, it's only 0's and 1's. Who cares if my nose is bigger than yours?

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/
Opinions expressed are purely personal unless otherwise stated.

1807. Re: Oasis disk access - excessive?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <OQK6BYM@moacs.indiv.nl.net>
Source record: 156500

In article <199511100133.AA00913@moroder.demon.co.uk>,
Stephen Mulrine <robotron@moroder.demon.co.uk> wrote:
> >I'm more worried about the lack of a References: header in your follow-up,
> >which was posted with Oasis.
>
> Damn straight. I've already mailed the author of Oasis about this problem,
> but he doesn't appear to think it's important.

RFC-1036 clearly states in section 2.2.5, that the References: header is
required for all follow-up messages. Maybe someone should start sending
a copy of RFC-1036 to the author of Oasis, once every day, until that idiot
reads and implements the standard.

> Yet every time somebody
> follows-up an article using Oasis, Free Agent thinks they've started a new
> thread - as do a billion other _real_ newsreaders. Sadly, few Oasis users
> are likely to draw this to Phil's attention as the majority of them don't
> know any better.

I think this destruction of Usenet (Oasis is by no means the only broken
newsreader) could be stopped, if the news server software would reject any
non-conforming articles. If it would, nobody would use the broken reader
software.

Luckily for us, the author of Oasis appears to think that generating an
X-Newsreader: header _is_ important; and I appear to think that putting
a line `/x-newsreader: *oasis/h:j' in my global killfile is a nice
workaround. :->

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

1808. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: Pam Bowyer <bowyerp@hp715.cuug.ab.ca>
Message-ID: <Pine.HPP.3.91.951110134105.16984A-100000@hp715.cuug.ab.ca>
Source record: 156501

On Fri, 10 Nov 1995, Mike Pelletier wrote:

> In article <DHnDnn.7pp@cuug.ab.ca> you wrote:
> : Hi. This may sound silly, but have any of you ever played (and
> : finished) the Atari game Dungeon Master from FTL? I get to the end all
> : right, but I cannot defeat Lord Chaos. What's the secret? Please help, as
> : I am going mad.....
>
> : Pam Bowyer
>
> If memory serves, you have to fuse him first, then... uhh... use
> the firestaff's other feature. Damn, it's been too long. You might have
> to fuse him multiple times, or once from each side or... Something. I
> guess I'm not a lot of help!
>
> Hmm...

I spent a long time just trying to fuse and fluxcage him with the
firestaff. I don't know how long it's supposed to take.....Do you have
to do anything with the four elements that you find on level 7 (earth, air,
fire, water)? I thought that must be the missing clue....
Also, I can't seem to find the E key which opens the very bottom of
the long staircase. I've mapped the entire dungeon, but obviously I missed
something :)
Thanks for trying to help, anyway.

PamB

1809. Re: Signum4!/MagiC3.0 with Gemulator95?

Newsgroup: comp.sys.atari.st
Date: 1995-11-10 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FKKTEHDXUP@zaphot.augusta.de>
Source record: 156502

In <47t1f6$8ka@eurybia.rz.uni-konstanz.de> Markus Wunderlin wrote:

>Is there anyone, who knows, if it's possible, to run Signum4!
>and MagiC3.0 (both distributed by ASH) on a PC with Gemulator 95?

AFAIK this is not possible yet. AFAIK Gemulator is only able to
run plain TOS (but on Janus you also can use only plain TOS...).

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

1810. Re: Falcon Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <48138t$v11@bundy.mdk.se>
Source record: 156353

Paul Luscher (pl4266@u.cc.utah.edu) wrote:
: What monitor can I use to display all modes on a Falcon ?

For enabling all resolutions (including thoose of screen enhancers),
you need a Multisync capable horizontal freqs of 15-45khz and vert freqs
of 50-~100hz. These are very expensive and hard to find.
Such a monitor will display all RGB/TV and VGA modes.

: If it's SVGA, do I need special Plug ins to make this work ?

Well, you need a normal VGA adapter, available at any Atari store.

: Does my computer run slower in 768 X 400 or in 1024 X 1024 than on my VGA
: monitor doing 640 x 480 ?

Yes, the higher the resolution is, the more the videl chip needs to
collect data from RAM, and doing more of that, slows the BUS down.
And to get the very high resolutions (ie, 1024*768) you need a Videl
accelerator (Screenblaster, BlowUp etc).

: Can RGB display all modes even higher than 768 x 400 ?

RGB can display this without any additional programs:
1, 2, 4, 8, 16 bit modes: 320*200, 320*400il, 384*240, 384*480il
640*200, 640*400il, 768*240, 768*480il 50/60hz

With extra software (Videl inside for example) you can exapand the
1, 2, 4, 8 bit modes to 1664*300 or 1664*600il. (50hz)
While the 16 bit mode ends at 832*300 or 832*600il. (50hz)
Please note that most screens does not show all 300 lines, this has to be
experimented with for each case, since even the same type of monitor
can vary from time to time.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

1811. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: koh@pixi.com
Message-ID: <481neo$p6@rigel.pixi.com>
Source record: 156354

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: Hello to all Falcon demo authors (and others...). This post is somewhat
: of a challenge to you. No, I haven't written a megademo to end all
: megademo's, I'm challenging you to take the wonderful skills you have
: used in writing your screens, and turn them into screen savers or
: wallpaper utilities etc... for your favourite computer (meaning the Falcon).
:
: Of interest would be 15/16bit colour plasma screens,
: Z-buffered/texture-mapped 3D vectors, DSP texture-mapped tunnels, and any
: other weird and wonderful effects you can think of.

Hello,

Since we're doing requests, I think a slideshow program that is activated
like a screensaver would be a good idea.

Keith H.

1812. Re: Sex Anyone? (What's this got to do with Atari?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: zrollinso@cuppa.curtin.edu.au
Message-ID: <481jrk$93n@info.curtin.edu.au>
Source record: 156355

In Article <1995Nov7.121452.39237@ucl.ac.uk>
hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond) writes:
>
>In article <47cljj$6bt@ixnews2.ix.netcom.com>, corellon@ix.netcom.com (Tim
>Pierce) writes:
>|>In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
>|>writes:
.
.
>|>>>woman (in my sexual prime!) looking to meet a man and to have a
>|>>>good time...
.
.
>|> Nah, she is a Macintosh user trying to find some poor guy to
>|>brainwash and convince him the the mac in better than the p.c..
.
.
>would you kindly explain to rest of us just what advantages p.cs have
>over Macs?
>
>Having used both for years, I've yet to find one.

So...does that mean...using a Mac is better than sex?

I know the Mac is good but really.

I suppose you like to use your Mac and then talk with it afterwards, or do
you have a cigarette?

I know of PCs that have been known to smoke after they have been used.

Steven Rollinson
Steve.Rollinson@MIS.WMC.wmc.telememo.au

Disclaimer: Why cant I just let these things go by without
adding to the thread?

1813. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: oberle@infko.uni-koblenz.de
Message-ID: <482j3j$jp9@newshost.uni-koblenz.de>
Source record: 156356

Just to make some things clear ...

I had posted the original message about MagiC 4.0 being available.
This information was taken from an official ASH newsletter. These
newsletters are sent regularly to every registered customer of ASH
(like me: Pure C, MagiC, Kobold). There shouldn't be any doubt that
this information is absolutely true.

As MagiC is a german product and ASH is a german distributor, it should
be clear that version 4.0 currently is available in German only. I don't
know when it's going to be translated for other markets.

Let me point out the new features again:

- runs on every ATARI, including Falcon
- supports Falcon specific color modes and the Falcon DSP
- booting from IDE HDD possible
- new, advanced fileselector
- online scrolling in windows
- new keyboard shortcuts e.g. to "fade out/fade in" applications
- ACCs can be installed/removed dynamically
- built-in fontselector that applications (like e.g. ST-Guide)
can make use of
- new VT-52 emulator
- MagiC-Desk completely renewed

- background HDD and FDD access has already been available since Version 3.0;
however, not every hard disk driver can handle this- but e.g. HD Driver and
the latest version of CBHD (does anyone know whether HuSHI allows this?)

- since Version 3.0, the basic capability to handle alternative filesystems
is included. But no alternative filesystem is delivered with MagiC. The
MINIX filesystem for MiNT cannot be used. :(

- and there also is still no (optional) memory protection, as offered by
MiNT. Is this really so difficult to implement? I don't know.

MagiC 4.0 will be presented on the ProTOS '95 in Hennef near Bonn (Germany).

Bye,

Chris

1814. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d20_9511111928@genesplicer.org>
Source record: 156357

Re: _Make me Happy! Nibble on my Tits!_, William McHarg wrote to All on 10 Nov 95:

>> Alan Davidon (a148@amug.org) wrote:
>> :>This material is inappropriate in this group. You should confine such
>> :>solicitations for funding and such to places where it is appropriate.
WM>
>> Such as Alt.religion
WM>
WM> Eatin' them toads makes you a tad cynical, eh? ;)

Hey, don't knock toad tacos until you've tried one!

* LED v1.31 * ST: The Next Generation -> Falcon030

1815. Re: Problems with Diamond Ba

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951111194440.3382B-100000@tusk.lm.com>
Source record: 156358

db360pat.zip will upgrade versions 3.50 and 3.51 to 3.60, according to
Oregon Research all tape backup users should be at 3.60! This was
according to them an important upgrade for tape backup users!

>On 10 Nov 1995, Rich Mier wrote:

> > Tom Lamparty <lamparty@telerama.lm.com> writes:
> > At the present time (I think) Diamond Back is up to ver. 3.60 At least I
> > got the patch file called db360pat.zip for the Tape Drive types that use
>
> Huh? I just updated my Diamond Back 3 and it is at 3.51.
>
> > >On Thu, 9 Nov 1995 dean@sterbbs.nl wrote:
>
> > > function of DB III and I can only restore a few (if any) files before the DAT

lots deleted

> have had to do a restore.
>
> Rich Mier
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1816. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <816096346_OASIS_@bpfd.demon.co.uk>
Source record: 156359

In article <47u9sa$qi9@antares.en.com>
bign@en.com (Todd Hogarth) said:-

>On 9 Nov 1995 17:56:04 GMT Elias Martenson babbled on about:
>: steve@bpfd.demon.co.uk (Steve Taylor) writes:
>
>: >A.A.U.E: Available connections are always in use
>
>: Try amiga.archive.umich.edu, same files, never busy.
>
>Why not try the Gopher? gopher.archive.umich.edu or
gopher.archive.merit.edu

Cos I'm using an Atari and us Atarians don't have a gopher client
(yet!)

Except possibly with MiNT but then I don't use MiNT.

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

1817. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <816096852_OASIS_@bpfd.demon.co.uk>
Source record: 156360

In article <47v700$t7r@sun4.bham.ac.uk>
gio@wcl-rs.bham.ac.uk (Giovanni Ciampa) said:-

>Once upon a time... Steve Taylor wrote:
>: Yes but surely you can see that it's all you penny pinchers who
>: subscribe directly that are forcing the newsagents not to stock the
>: mags.
>
>So what... To be honest I'd rather see my money go directly to keeping a
>magazine going rather than filling the pockets of W.H. Smith et al.

Yes I agree - I have no sympathies with WH Smith and the others. The
newsagents I was talking about were the struggling local independant
newsies who I do my best to support.

> Plus you get more for your money... Would anyone have bought the 8
> disk issue with Timeworks on it at the wrong side of a tenner all in?

Yes well of course you save money when it does not have to go through
a distibution chain.

The point I was making is, if you subscribe directly, and therefore
deny local traders their cut, don't go whinging when they stop
stocking the mag.

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

1818. Re: Dungeon Master/DM 2?

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <816116194_OASIS_@swampdog.demon.co.uk>
Source record: 156361

In article <gigxr01-10119517435500001@47.85.0.99>
gigxr01@nt.com (Gerry O'Rourke) said:-

>In article <DHtxsL.n3I@eskimo.com>, zap@eskimo.com (Randell
>Spreadborogh) wrote:
>
>> bowyerp@cuug.ab.ca (Pam Bowyer) writes:
>>> I also have Dungeon Master and Chaos Strikes Back. I have
>>> solved Chaos, but not Dungeon Master. Could you PLEASE tell me how to
>>> defeat Lord Chaos?
>>>
>>> Pam Bowyer
>>
>> It has been a long time since I played but I believe you get Lord
>> Chaos to follow you into the corner room, get the lump of (I forget
>> the name of the stuff but it is sitting on a shelf in that room) keep
>> it in an action hand, cast high level Zo spells around Lord Chaos and
>> throw the lump at him when you have him cornered should do the trick.
>> Anyone want to pipe in an clean up or correct this method would be
>> welcome. Good luck!
>
>Well, I've managed to trap him between the wall & the door to the
>corner room. He is difficult to finish off, may take several attempts.
>He does tend to teleport away just when you think you have him.
>
>You do need the Firestaff, make sure you have it fully functional.

Isn't there a Fluxcage involved. That stops him wandering off.

--

Guy Harrison

guy@swampdog.demon.co.uk

1819. Thing 1.0 (german) available now

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FKLUBEDUUP@zaphot.augusta.de>
Source record: 156362

```
Hi folks,

The german version 1.00 of the alternate Desktop 'Thing' is
available now at ftp.augusta.de /pub/sys/atari/thin100d.lzh.
The english version will follow as soon as possible (the translation
of the docs is not finished yet).

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de
```

1820. Re: atari HD woes

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DHvo2I.19p@dk3uz.hanse.de>
Source record: 156363

tderrick@acpu.com (Tderrick) writes:

> [...]
> BTW, does anybody know why neither ahdi 3 nor 5 will format the
> Seagate 157N in this TT? I am using ahdi 4 to format and partition,
> and shdriver from ahdi 5. But ahdi 5 hdx crashes miserably when it
> does its "scanning drives" - 2 bombs and exit to desktop. The ahdi
> and hdx prgs work fine on my Megafile 30.

Don't know why you still bother with hdx and ahdi. If I were you, I'd get
SCSI-Tools and HuSHi (yes, I know, the name is dreadful). Never had any
problems with it on any of the discs I use, and it is much more flexible
than the Atari HD utilities. I even use it to format Linux/68k partitions.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

1821. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <5974_Spencer@mettav.demon.co.uk>
Source record: 156364

Out of the ether, the following was mentioned by phil@yeadontt.demon.co.uk...:

p> I will be attending the Birmingham show, with Dave and Matt.
Alas Birmingham is a little to far for me, but I hope you enjoy yourself and
spend loads of money (after all, this makes the Atari market flourish and
prevents it from stagnating).

p> avoided giving descriptions as some people may feel distressed by
p> the graphic details :-).
;-) To graphic and you could be kicked off by your supplier!

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1822. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <5975_Spencer@mettav.demon.co.uk>
Source record: 156365

Out of the ether, the following was mentioned by andrew@ajrose.demon.co.uk...:

a> I'll be trawling the London show for bargains I'll spend the next
a> six months justifying to my wife (like this lovely new modem I just
a> got, dear ;-))
;-) Marital bliss has some advantages but being single, I feel, has many more.

a> I might even consider a name badge - depends on how many people I
a> inadvertantly offend in the next few weeks.....
I would recommend keeping a low profile (well in my case I would as I
wouldn't wish for certain vendors to arrange a lynch mob for me!)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1823. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <5976_Spencer@mettav.demon.co.uk>
Source record: 156366

Out of the ether, the following was mentioned by jsd617s@cnas.smsu.edu...:

j> Hopefully, I'll be there behind a booth all day, if I can get
j> tickets across the pond (atlantic) at a reasonable price...
Well, believe it or not, Virgin Atlantic tend to do very cheap
transatlantic flights from here, but I don't know where they fly from over
there?

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1824. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <5977_Spencer@mettav.demon.co.uk>
Source record: 156367

Out of the ether, the following was mentioned by ag@spd.eee.strath.ac.uk...:

a> However, I was hoping after the one held in Glasgow last year, there
a> might be another one up here. Birmingham and London are an awful long
a> way to go to save a few pounds.
Now for me its not so much the money saved but the ability to talk to like
minded individuals and to see all of the new (I am ever the eternal
optimist!) eye candy for our beloved Atari's.

But I see your point of view and can only suggest writting a letter to Atari
World complaining that your neck of the woods has been left out where as they
were able to cover it before.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1825. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <5978_Spencer@mettav.demon.co.uk>
Source record: 156368

Out of the ether, the following was mentioned by efac001@alpha.qmw.ac.uk...:

e> I'll be at both. :-) Look forward to meeting you.
I take back everything I have said to you in e-mail ;-)

I shall be on the look out for a black and white indian with a
pixelated complexion and a GEM frame floating around his head then! ;->

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1826. Re: STonX and Atari ST Emulators (very long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <298@cypress.ukc.ac.uk>
Source record: 156369

In article <46s8a5$q00@news1.halcyon.com> brasoft@coho.halcyon.com (Darek Mihocka) writes:
:>>In article <245@cypress.ukc.ac.uk>, M.D.Griffiths <mdg@ukc.ac.uk> wrote:
:>>How am I a pirate? I own an Atari 1040stfm with TOS 2.06 roms, I develop
:>>and run STonX under Linux using a TOS 2.06 image. Since I own a copy of
:>>the ROMs I am doing nothing illegal. Gemulator takes a COPY of the ROM
:>>image and copies this into RAM when it runs, so please explain how this
:>>is 'different' or refrain from furthur slander. Nino, the main author
:>>of STonX also owns a MEGA STE w TOS 2.06 - so how is he a pirate?
:>
:>Well, since you asked nicely I will explain.
:>
:>First of all, there are rules on the internet. Posting private email
:>to a public newsgroup is generally considered to be bad manners, but
:>since you've already shown a complete lack of morals or scruples, I can
:>understand it coming from you.

!!! And calling all Atari users 'pirates' is not bad manners?!? You have to be
one of the most Judgemental person I have ever encountered.

:>Regarding the blitter bug fix. At the time, it was before you had
:>released STonX and before I knew that you intended to distribute the
:>product the way you did. In exchange for the information you gave me
:>about blitters, I sent you some tips on ways you can speed up your
:>emulator. I've been writing emulators for close to 10 years and I know
:>what I'm doing, so you can choose to use the tips or ignore them.
:>Whatever.

So you admit exchanging information with someone you call a 'pirate'???
OR did it take you sometime to actually decide that STonX programmers/users
were pirates? It is so obvious to everyone in this group that you are just
plain annoyed because STonX has reached the stage where it is a serious
threat to Gemulator i.e. you are losing money through it.

:>Now, the meat of the question. How are you a pirate. Well, if you read
:>the licensing agreements on software, you will see that you are
:>permitted to make backup copies of the software. However, you are
:>licensed to use ONE copy of the software on ONE computer. You are not
:>licensed to make backup copies to give to your buddies, nor are you
:>licensed to use the backups on multiple computers. Whether software on
:>disk or software in ROMs (such as TOS), the one copy one computer rule
:>applies.

What proof do you have that this is going on with STonX ? I have a copy
of my TOS 2.06 roms on my PC which I use with STonX, I have not copied my
ROMs for any 'buddies'. Your argument is based on sweeping generalisations
about Atari owners - you are one very BITTER guy.

:>if you and your buddy go to a computer store,
:>buy one piece of software, make a copy, and then each go home with one
:>copy of the software. We all agree that is piracy. Yet we conventiently
:>ignore that in the case of STonX. Two people two machine, or one person
:>two machines, same thing, because chances are the Mega STE that was used
:>to dump the ROMs is being used by some other person.

'chances are'?

>Why does Gemulator not violate the rule when we both know it copies the
>TOS ROMs from the card to the PC's memory for speed reasons? Because
>Gemulator a) runs the same copy of TOS on the same machine the ROMs are
>plugged into, thus doing the same thing that many popular "TOS patch"
>programs do on real Atari computers, and b) any attempt to remove the
>ROMs while Gemulator is running will result in a machine hang. Thus you
>don't violate any licenses. In fact, Atari U.S. gave their full blessing
>to this scheme over 3 years ago when I was first designing the
>Gemulator.

Gemulator allows you to run multiple instances of itself under Windows '95
... so effectively there are several STs running simultaneously.

:>What you don't have is any authorization from Atari to allow users to
:>run multiple instances of their ROMs, and by today's definitions of what
:>is piracy and what isn't, to require people to dump ROMs from an
:>operating Atari computer is considered piracy.

why is running two or five copies of gemulator simultaneously not piracy?
it *is* by your definition.

:>It's a further black eye to the Atari community that many of the users
:>in this newsgroup are blatantly discussing how they pirated their TOS
:>ROMs. This is not something that looks good for the Atari community,
:>will not attract new developers or keep existing developers around much
:>longer, and it certainly doesn't help the few remaining Atari dealers
:>around to stay in business when an amoral developer such as yourself
;>chooses to do what you are doing.
:>Since you chose not to discuss this with me in private email as we were,
:>I am explaining my position in public. The fact that many of the users
:>of this newsgrooup don't agree with what I'm saying doesn't surprise me
:>since my straight-to-the-point attitude doesn't go over as well as the
:>sugar coated messages other developers post, but it doesn't make your
:>product any more legal.
:>The reason Gemulator requires a hardware card, the reason Magic Sac
:>required a cartridge, the reason Spectre required a cartridge , the
:>reason Janus requires a card, and the reason other emulators require
:>hardware of some sorts is specifically to stay legal.
:>As I asked you several months ago, what alternate method, legal method,
:>do you have to allow your users to use your product. Your answer so far
:>seems to be "none". You have no legal standing to distribute your
:>product.

1. STonX is not distributed with ROMs. Therefore it is not illegal for us
to develop and distribute it.
2. STonX can be run legally so long as original ROM and copy are not used
simultaneously.

You agree with this, so therefore your only argument is that potentially there
could be 'piracy' going on. Your only justification for this is innuendo and
stereotyping of Atari users.

:>- Darek

Griff
--

PS. Maybe we should do a version of the ST emulator for Windows'95?

1827. Re: STonX and Atari ST Emulators (very long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <299@cypress.ukc.ac.uk>
Source record: 156370

In article <46s8a5$q00@news1.halcyon.com> brasoft@coho.halcyon.com (Darek Mihocka) writes:
:>>In article <245@cypress.ukc.ac.uk>, M.D.Griffiths <mdg@ukc.ac.uk> wrote:
:>>How am I a pirate? I own an Atari 1040stfm with TOS 2.06 roms, I develop
:>>and run STonX under Linux using a TOS 2.06 image. Since I own a copy of
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:>>is 'different' or refrain from furthur slander. Nino, the main author
:>>of STonX also owns a MEGA STE w TOS 2.06 - so how is he a pirate?
:>
:>Well, since you asked nicely I will explain.
:>
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:>to a public newsgroup is generally considered to be bad manners, but
:>since you've already shown a complete lack of morals or scruples, I can
:>understand it coming from you.

!!! And calling all Atari users 'pirates' is not bad manners?!? You have to be
one of the most Judgemental person I have ever encountered.

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:>released STonX and before I knew that you intended to distribute the
:>product the way you did. In exchange for the information you gave me
:>about blitters, I sent you some tips on ways you can speed up your
:>emulator. I've been writing emulators for close to 10 years and I know
:>what I'm doing, so you can choose to use the tips or ignore them.
:>Whatever.

So you admit exchanging information with someone you call a 'pirate'???
OR did it take you sometime to actually decide that STonX programmers/users
were pirates? It is so obvious to everyone in this group that you are just
plain annoyed because STonX has reached the stage where it is a serious
threat to Gemulator i.e. you are losing money through it.

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:>ignore that in the case of STonX. Two people two machine, or one person
:>two machines, same thing, because chances are the Mega STE that was used
:>to dump the ROMs is being used by some other person.

'chances are'?

>Why does Gemulator not violate the rule when we both know it copies the
>TOS ROMs from the card to the PC's memory for speed reasons? Because
>Gemulator a) runs the same copy of TOS on the same machine the ROMs are
>plugged into, thus doing the same thing that many popular "TOS patch"
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>ROMs while Gemulator is running will result in a machine hang. Thus you
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... so effectively there are several STs running simultaneously.

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:>operating Atari computer is considered piracy.

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:>ROMs. This is not something that looks good for the Atari community,
:>will not attract new developers or keep existing developers around much
:>longer, and it certainly doesn't help the few remaining Atari dealers
:>around to stay in business when an amoral developer such as yourself
;>chooses to do what you are doing.
:>Since you chose not to discuss this with me in private email as we were,
:>I am explaining my position in public. The fact that many of the users
:>of this newsgrooup don't agree with what I'm saying doesn't surprise me
:>since my straight-to-the-point attitude doesn't go over as well as the
:>sugar coated messages other developers post, but it doesn't make your
:>product any more legal.
:>The reason Gemulator requires a hardware card, the reason Magic Sac
:>required a cartridge, the reason Spectre required a cartridge , the
:>reason Janus requires a card, and the reason other emulators require
:>hardware of some sorts is specifically to stay legal.
:>As I asked you several months ago, what alternate method, legal method,
:>do you have to allow your users to use your product. Your answer so far
:>seems to be "none". You have no legal standing to distribute your
:>product.
:>- Darek

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to develop and distribute it.
2. STonX can be run legally so long as original ROM and copy are not used
simultaneously.

You agree with this, so therefore your only argument is that potentially there
could be 'piracy' going on. Your only justification for this is innuendo and
stereotyping of Atari users.

Griff
--

PS. Maybe we should do a version of the emulator for Windows'95?

1828. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: duncan@psych.toronto.edu
Message-ID: <DHux0E.9Er@psych.toronto.edu>
Source record: 156415
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <Pine.SV4.3.91.951109164505.4020L-100000@larry>,
Alexei Vyacheslavovich Novikov <anoviko@emory.edu> wrote:
>
>
>On 9 Nov 1995, Michael A. Goettsch wrote:
>
>> /* The official OS war ANSI C Program */
>>
>> #include <stdio.h>
>>
>> void main() {
>> while(1) {
>> puts("This is the war that never ends,");
>> puts("It just goes on and on on my friends,");
>> puts("My OS is better than yours,");
>> puts("Your OS is better than mine,");
>> puts("All around the flame mail pours,");
>> puts("Burning up the modem line,");
>> }
>> }
>
>I'd say it's something like:
>
>i=0;
>while(1) {
> i++;
> gets(&s);
> puts(strcat(s," is bullshit"));
> puts("My OS is better than yours");
> if (i=10) {puts("You're complete idiot"); i=0;}
>}
>
Wouldn't you get a "suspicious pointer conversion" on the line
with gets(&s), if s is declared as char *s? Should be:

char *s;
s = (char *) malloc(MAXINT);

Matt. :)
--
M. Duncan University of Toronto Toronto, Ontario Canada -------
Email: duncan@psych.utoronto.edu --------------------------------
```

1829. Re: ~ ~ CAN A FALCON RUN A TT195 19" MONITOR?

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHurus.C4F@cix.compulink.co.uk>
Source record: 156416

In message <47u82s$me0@ccnet3.ccnet.com>, selah@ccnet.com said:
> MY POSTING TITLE SAYS ALL I AM INQUIRING.
>
> DOES ANYONE KNOW IF THE FALCOBN PUTS OUT THE RIGHT KHZ TO RUN THE TT
> 195 19" MONITOR?
> I REALIZE SOME MODS MAY HAVE TO BE DONE TO A CABLE.

The TT's Hi-Res monitor takes ECL outputs which the Falcon doesn't do. So IMHO and AFAIK - it won't work, regardless of whether the frequencies are right or not.

:-(

Roland.

@CiX

1830. Re: Atari Emulators for PC

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHuruu.C52@cix.compulink.co.uk>
Source record: 156417

In message 24370@cix, tderrick@acpu.com said:

> I've seen Gemulator 4 on a DX4 100; it benched out (GemBench, I think)
> at about TT speed. It looked a little jerky and sluggish to me. It

I've seen STonX on a DX4-100 also. A little slow too - but seemed just
about usable. No real incentive to use over a real Atari however.

I hope STonX development does continue though. It might prove very useful
in a couple of years time - when faster hardware might allow it to emualte
a TT or Falcon at full speed.

:-)

Roland.

@CiX

1831. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <48179h$v11@bundy.mdk.se>
Source record: 156418

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
: Hi there! Good initiative and PLEEEEEAAASE all demo and game programmers:
: make ALL your work executable on VGA-systems and NOT RGB ONLY!!!!!
: I believe that most Falcon users have VGA monitors.

When most users have VGA monitors, almost all have access to RGB or a TV.
And really, RGB/TV modes offer better graphics modes and a slightly
faster system, so why not use all the possibilities of the Falcon when
making a demo (which isn't commercial anyway), instead of doing a product
being not as polished as it could be.

I don't know if you want details, but some things VGA doesn't offer are;
- Cinemascope ("stretched" pixels) only needing 288 pixels screen for fine
TV overscan.
- Double pixelsize (giving half the amount of Y lines. There is a VGA
equailent for this, but doubling the pixelsize in the X axis instead,
which is slightly slower, and needs double routines (separate for
RGB and VGA).
- Newly invented RGB/TV truecolour hardware fading, not possible at all
on VGA screens.

And then pointing out all demo competitions today only requires RGB
operation. Why then make a demo which works on VGA, which could be better
as RGB only, and have less chance to gain a good position in the voting?

I do however agree that commercial games should work on both monitor styles.
Since you then have to purchase money for them. And if a demo should work
on VGA, great for the VGA owners, sad for RGB owners (they get a less
impressive product).

I should also say I use a VGA monitor myself almost all the time, but it
doesn't bother me very much to switch over to RGB when viewing a demo.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

1832. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: wmcharg@netcom.com
Message-ID: <wmchargDHurFL.LyE@netcom.com>
Source record: 156419
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

stash@escape.com (Stash M.O. * Toadeater) wrote:

>Alan Davidon (a148@amug.org) wrote:
>:>This material is inappropriate in this group. You should confine such
>:>solicitations for funding and such to places where it is appropriate.

>Such as Alt.religion

Eatin' them toads makes you a tad cynical, eh? ;)

- -

I am trying to find myself. If I should return before I come
back, please ask me to wait.

1833. Re: EXOTIC Oriental Beauties!

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: sad@utkux4
Message-ID: <482isk$14u@gaia.ns.utk.edu>
Source record: 156420
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Kelly Zo (an436025@anon.penet.fi) wrote:

: Tired of boring phone talk?
: Try a WILD foreign fox
: for something totally different!

: 1-809-474-6472

Cool. Does it come with OS/2 drivers? Stefan

(posted from comp.os.os2.apps)

... what is this MicroSoft, anyway? A new toilet paper, or what?

: --****ATTENTION****--****ATTENTION****--****ATTENTION****--***ATTENTION***
: Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
: Please, report inappropriate use to abuse@anon.penet.fi
: For information (incl. non-anon reply) write to help@anon.penet.fi
: If you have any problems, address them to admin@anon.penet.fi

--
==========
Stefan A. Deutscher, sad@utk.edu, (001)-423-[522-7845|974-7838|574-5897]
home^ UTK^ ORNL^
==========

1834. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: jahk@uiuc.edu
Message-ID: <482t3u$mkd@vixen.cso.uiuc.edu>
Source record: 156421
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

zandor@nwu.edu (Michael A. Goettsch) writes:
> /* The official OS war ANSI C program */
> void main() {

Elias Martenson (elias@omicron.se) wrote:
> Sorry, this is not ANSI C. It's not even C!

Bartek Misiewicz (i9p@dc5101.aalborges.dk) writes:

>ooops is right. It even compiles...
>(gcc w/ the -ansi flag even...)
>Seems kind of strange that some people wouldn't know C code from a hypercard
>stack doesn't it? What a crazy world we live in.

"void main()" is not ANSI C.

--

Jack Tan
jahk@uiuc.edu
[TEAM OS/2]

1835. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: jahk@uiuc.edu
Message-ID: <482t56$ml7@vixen.cso.uiuc.edu>
Source record: 156422
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Alexei Vyacheslavovich Novikov <anoviko@emory.edu> writes:

> if (i=10) {puts("You're complete idiot"); i=0;}

Be careful for your '=' and '=='.

--

Jack Tan
jahk@uiuc.edu
[TEAM OS/2]

1836. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951111160840.7948B-100000@larry>
Source record: 156423
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On 11 Nov 1995, Jack S. Tan wrote:

> Alexei Vyacheslavovich Novikov <anoviko@emory.edu> writes:
>
> > if (i=10) {puts("You're complete idiot"); i=0;}
>
> Be careful for your '=' and '=='.

I don't have to. I'm no C programmer.

Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"Stop him, Sam, he's gonna tell us a story!" - Max,
Sam and Max hit the road

1837. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951111180208.23026A-100000@larry>
Source record: 156424
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On Sun, 12 Nov 1995, Peter Kerr wrote:

> Alexei Vyacheslavovich Novikov <anoviko@emory.edu> wrote:
> > Huh, what you say? I cannot hear you.
>
> Too much computer-sex makes you deaf ;-)

Too much reading Usenet makes your jokes stu... forget it.

Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"How much wood would woodchuck chuck if woodchuck could chuck wood?"
- Guybrush Threepwood, Monkey Island 2

1838. WANTED!: FALCON SOFTWARE DEVELOPMENT & MARKETING COMPANY

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: work@tecnation.com
Message-ID: <work-1111951433120001@tdw.vip.best.com>
Source record: 156425
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,z-netz.rechner.atari.hardware,zer.z-netz.rechner.atari.hardware,zer.z-netz.rechner.atari.programmieren,z-netz.rechner.atari.programmieren

WANTED!: FALCON SOFTWARE DEVELOPMENT & MARKETING COMPANY

Nov 11, 1995 - 1.0

---

1. INTRODUCTION

TECNATION DIGITAL WORLD, the creators of the BiT BOPPER Dynamic Graphics from Audio software for the Atari / C-Lab Falcon are seeking a 3rd party company to take over the development and marketing of this innovative product.

The software is at release 1.5b, which is stable and had been well received by our initial customers.

---

2. YOU

If you think you can take on BiT BOPPER and continue to develop it, and market it world-wide on the Atari / C-Lab Falcon, we would like to here from you.

Requirements:

- You must be competent
- Previous experience with the Falcon
- Previous experience with the markets BiT BOPPER is targeted towards
- You must have the financial resources to further develop and promote BiT BOPPER world-wide
- You must have the ability to create high quality marketing material to backup the innovative and eye-catching nature of BiT BOPPER
- You must have a world-wide web site, or you may use our site to promote BiT BOPPER until you get your own. (The URL for ours is shown later in this document.)

---

3. QUESTIONS AND ANSWERS

- Why is Tecnation looking to pass on BiT BOPPER?
We are now too busy with other ventures, but firmly believe the market for BiT BOPPER is ready for exploitation - which is why we are keen to keep the product alive!

- What are the financial details?
We will require an advance payment, followed by royalties. All negotiable.

- What will you receive as part of the deal?
We will provide our development system, and all source code, documentation
and user documentation.

- What technical support will Tecnation provide?
We will provide some up front technical support to help with any transition.

- What about Mac and PC versions of BiT BOPPER?
This is negotiable.

- What specification Falcon does BiT BOPPER require?
4Meg of RAM and at least 10Meg of hard disk space. Audio input. MIDI IN.

- How many Falcons are their in the world?
Approx 100,000. However, now C-Lab are building them, the installed base
will grow.

- Was BiT BOPPER sold under a different name before?
Yes. Falcon BiT BOPPER was previously sold as SONOVISTA, but not any more.
It is known as VIBRAVISION in Germany, however, we ask the name BiT BOPPER
is used globally to simplify matters.

---
4. FOR MORE INFORMATION ON FALCON BiT BOPPER

Use your web browser and surf to:

http://www.tecnation.com/14/

---
5. IF YOU ARE INTERESTED,
OR KNOW A ANYONE THAT MAY BE INTERESTED

Please contact us at:

bitbop@tecnation.com

or via mail to:

Falcon BiT BOPPER licensing
c/o TECNATION DIGITAL WORLD
555 Bryant Street, #322
Palo Alto, California 94301, U.S.A.

BiT BOPPER is a trademark of Tecnation. Falcon is a trademark of Atari
Corp, licensed to C-Lab. Copyright © Tecnation 1995. All Rights Reserved.

END

--
TECNATION DIGITAL WORLD
555 Bryant Street, #322
Palo Alto, California 94301, U.S.A.

http://www.tecnation.com

1839. Re: TOS 2.06 upgrade problems

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FKLLEBBPUP@data.rhein-main.de>
Source record: 156426
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In <DHruI0.3w8@ridgecrest.ca.us> Michael Grove wrote:

>Was the TOS chip set 2 or 6 roms? If this is a
>Wizztronics card, there is a "special" jump that
>must be made that was not in my documentation.
>Steve had said that only a few 1040's had the
>two roms set, and it was omitted from the doc's.
>I'm not familar with the 520's.
>I can dig it up if it will help.

Hi Mike! :-)

(Nice to see you) ;-)

Years ago, i have orderd my TOS 2.06 in Germany by H&S
The TOS 2.06 is comming up in two Chips.

I have include a TOS Card in my old 520ST
This Card have no Jumpers to select Chips.

What is a Wizztronics Card?

Best Regards
Robert

--

* * * Robert Schaffner @OF2.maus.de ** Home of DOITF030 **
* * * Tel/Fax/Modem: +49 (0)6103-67197 == CoMa-Voice ==
* * * Machines: F030, 520, Mac, 64Bit-Jaguar, LYNX I/II
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText, FtpMail

1840. Re: SC1224 Monitor Cable Needed BADLY!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DHvMD8.IzM@cix.compulink.co.uk>
Source record: 156427
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <DHsKAy.MH4@freenet.carleton.ca>, al215@FreeNet.Carleton.CA said:
>I am also looking for just the keyboard portion of the ST. My joystick
>controller went so I can no longer use the mouse.

Try resoldering the 9 pin connectors on the keyboard.

Barry wilsontjb@cix.compulink.co.uk

1841. Re: FS

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHvKpM.3nG@ridgecrest.ca.us>
Source record: 156428

Does any of this apply to other hardware?

Say, the Sidewinder or mabey the Eagle if
it is imported to Canada. Software?

Mike

1842. Re: TRADE/FS: ICD ADSpeed STe for SCSI Adapter...

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHvL5A.3ru@ridgecrest.ca.us>
Source record: 156429

Andy Maccallum <mindbomb_bbs@delphi.com> wrote:
>Anyone out there want to trade their Link II or AdSCSI host adapter in a
>straight swap for my boxed ADSpeed 16 STe accelerator, includes docs and
>software...
>
>I'm looking for an Atari SCSI adapter that ISN'T a LINK (I already have
one)
>which will work with a regular scsi drive, ICD's ADSCSI/plus and Link II
are
>the only ones I am aware of.
>
>Email if interested, i figure both these things are worth @ the $70 mark
so...
>
>Will sell if no trade-in! hehe.
>
>Later, Andy
>
>Mindbomb_bbs@delphi.com

I have both the Link and the Link II. BOTH are able to
operate "regular" SCSI devices quite nicely. There is
little difference between the two aside from a light,
bus termination power and parity setting.

Mike

1843. WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4821f2$ndu@southern.co.nz>
Source record: 156430

Hi Everybody...

This is a general warning to ALL ATARI HARD DRIVE USERS...

I have imported some files from a Win95 PC to my Falcon. They were originally in long name format, but were chopped to 8.3 when I dumped them to floppy disk. The way Win95 writes FAT info to an MS-DOS disk is now no longer entirely MS-DOS (as an Atari would see it) compatible. I believe that the extended FAT info that Win95 writes to floppy/HD now is likely to confuse TOS, and as a result your FAT/BPB may be damaged irreparably as has happened to me :-(.

I suggest that Atari HD owners DO NOT import any (formerly) long name format files from Windoze95 machines at the risk of lost data.

Ciao, Chris W.
/|\
-Falcon030 4meg/340meg/32MHz-

1844. Re: Atari On-Line Mags

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <B3OFaEt.ari2550@delphi.com>
Source record: 156431

Regarding Atari On-line Mags...

Why are they so Jag-centric? Sure, the Jag is nice but its pretty clear by now that the system is not going to inspire Atari to re-enter the computer market.

I remember a time when the Atari on-line mags focused on the 8bits and the ST/TT/Falcon exclusively. The Jag has its place but I really don't give a sh*t about the newest Jag release, etc. Should I want that info, I'd read rec.games.atari and read one of the many commercial gaming mags.

The ST line has been in decline for as long as I remember and yet, there is always something happening with it - so, there's always something to write about - rather than just writing 95% Jag content and 5% ST content.

Now, I haven't been an Atari owner for almost 18 months but having spent 7+ years and several thousand $ on hardware and software, I still like to follow the happenings of one of the best machines ever made. Since I spend A LOT of my time on-line, the on-line Atari mags are one of the best sources of info for me - now they are just a waste IMHO.

Ari
ICG@WCJ.COM

1845. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <B3HmqYp.ari2550@delphi.com>
Source record: 156432

I don't know about TOS incompatibilities with Win95 but I have heard some horror stories with it and its VFAT system so I won't touch it.

I'm not qualified enough to talk about it much - apparently, you can tell Windows to write files as compatible FAT or to the new VFAT system. It is true, however, that Win95 will write to the boot sector of your floppy and HD if you elect this option. Personally knowing the frustration of boot sector viruses and HD failures, I don't trust anything that writes directly to the boot of *any* disk unless its coming from Norton or Central Point software (and even then I start to sweat!).

Ari

1846. Re: c++

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.951111150809.13800B-100000@mars.dsv.su.se>
Source record: 156433

On Sun, 5 Nov 1995, Roland Givan wrote:

> However C++ is *not* a true superset of C - so writing C using a C++
> compiler can be a tricky bussiness.

Correct. What I meant was that the compiler may be switched to one of the
older 'C's. That would among other things involve no longer accepting
c++ comments ...

// Jens M Andreasen (... syntax error! ;-)

1847. Re: Atari On-Line Mags

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RDKmaGm.dpj@delphi.com>
Source record: 156434

Ari,

Personally speaking, and I'm sure that Travis would agree with me somewhat, we'd love to have more computer-related news in our magazines. We have an all-volunteer staff for one thing. Atari computer news is not all that prevalent these days - I wish it were better. I'd love to have people, especially really knowledgeable/active people here on the Net, write some original articles and reviews - interested? The dominant news from Atari these days is Jaguar; and most of my present staff these days don't even own an ATari computer. A couple of years ago, it was much different! <sigh>

If people here are interested in submitting articles, reviews, memories, etc. - I'd be more than happy to include them in STReport. I do what I can with the
limited time and resources at my disposal - I hope the news improves.

Dana @ STReport International Online Magazine

1848. STReport #1145

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RDCHKMj.dpj@delphi.com>
Source record: 156435

11/10/95 STR 1145 The Original Independent OnLine Magazine!

- CPU Report - Corel News - ISDN Report
- MS EasyBall - Matrox Talks! - Frankie's Corner
- Atari LayOff! - Radius LayOff! - Micrografx News
- People Talking - Jaguar NewsBits - STR Confidential

More Unrest at Apple
CIS Settles Midi Suit
Hyundai Buys Maxtor Out!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1849. Re: Help getting EPS out of P

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <DHw02A.1qM@cix.compulink.co.uk>
Source record: 156436

> one time that I tried it, my friend at the print shop reported that
> she put my disk into a "translator"(?) and what came out was Arabic

I know this not a great deal of help, but I have several times output Pagestream postscript to a (Mac) bureau successfully - even did a 30 page booklet! Apart from checking the obvious (load PS driver - print to disk), the bureau did have some problems initially reading the disk I gave them. This was solved by using Diamond Format v2.3 which gives you the option to format to Apple File Exchange. Once I used that to format the disks, all was well. Since I've not had any trouble (apart from the disk format thing), I'm not sure what else to suggest (apart from perhaps using Ghostscript to check the file).

Andrew Harvey
kaitxo@cix.compulink.co.uk

1850. Re: STIK

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <482i9r$fdo@s02.pavilion.co.uk>
Source record: 156437

musicman@pixi.com (Vernon L Enriques) wrote:

>Can anyone tell me...has the STIK program ever been perfected? The last I
>heard or read about....does not tell that it is a rock solid issue yet?
>
>Any major improvements in this respect? Anyone have successfully used it?

I have the STiK which is in WWW107.ZIP and that has worked flawlessly
on my 4mb STE. I have a Slip connection. It still won't work with PPP
as far as I know. The only problem is that the Web Browser CAB still
falls over a bit too often!

greetings from Worthing England.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1851. Re: ~ ~ CAN A FALCON RUN A TT195 19" MONITOR?

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4828o2$j8l@news.INbe.net>
Source record: 156438

Hye!

No. TT uses TTL, a sort ov digital coding. Falcon needs a 'regular'
vga svga monitor...
Too bad I wanted the same. Now I own a Eizo 6500 21" bw. Sometimes you
might find them in sale/bankrupcy or so. With that you'll need a
screenblaster.

Bye!

1852. Re: FS: ATARI ST SOUND DESIGNER

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4828pf$j8l@news.INbe.net>
Source record: 156439

dwhite@in.on.ca wrote:

> ATARI ST SOUND DESIGNER:

> Use this Sample transfer and editing software with your ST and most
> major samplers. Edit the sample on screen. Do cross fade loops,
> normalizing, mixing etc. all on screen.

> $40 US shipped.

Great. Does it do sample transfers throug SCSI, or only midi?

MTA. The EZ1

1853. Atari SLM 605 laser printer for sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Martin Colledge <colledge@mbnet.mb.ca>
Message-ID: <30A4D47D.2FB3@mbnet.mb.ca>
Source record: 156440

```
Atari SLM 605 laser printer for sale - mint condition - uses DMA port
for fast output - uses easily obtainable epson cartridge. - $300
Spectre MAC emulator for atari with MAC roms - $50.
email colledge@mbnet.mb.ca
```

1854. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3735rcain@nest.demon.co.uk>
Source record: 156441

On 11 Nov 95 richard.good@almac.co.uk wrote:

rg> The C D F partitions are ok when checked by Chkshell prg but the
E
rg>
partition
rg> is reported as having (File. xxxx has bad allocation chain)? for
a
rg> number
of
rg> Folders on that
partition.

You MAY have lost these
files.

rg> It also reports that Cluster(xx
unused
rg> and
links
rg> to xx)
?

A "lost" cluster which you can
regain.

rg> Q. Should i be
worried?

Not really - but those files with bad chains may be
irrecoverable.

rg> Q. If so what do i do to rectify the
problem.

Your disc de-fragger (CHKSHELL?) should offer the option of "repair" for
the bad chains and "recover" for the lost cluster. If it doesn't then use a
better one (CHKDSK or STTOOLS). You may get back all or parts of the badly
chained
files.

Roger
rcain@nest.demon.co.uk

--

1855. Octopus BBS update

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <5971_pbaker@mettav.demon.co.uk>
Source record: 156442

As FTP.DEMON.CO.UK has been down for such a long time

I've uploaded the following file to

world.std.com (192.74.137.7) in the /pub directory

OCTO_067.LZH Complete archive of Octopus BBS for the atari system, fully gemmed with an example setup included...many features.

OCTU067.LZH Update files only for Octopus BBS from 0.66 to 0.67

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1856. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <5972_Spencer@mettav.demon.co.uk>
Source record: 156443

Out of the ether, the following was mentioned by Craig.Graham@ncl.ac.uk...:

C> kind company will loan me space on their stand, as I'm hoping to show
C> off CLAv3 (anyone who tested it will know how nice it's looking these
C> days) and XaAES (my new AES replacement for MiNT) - and maybe a new
C> version of DUftp.
Hmmm, you could try pestering David Encil of Titan Designs as he tends to be
of a helpful diposition (tell him Spencer sent you for a good laugh and loads
of strong language ;-)

Or 16/32 as they tend to be very enthusiastic (making money just appears to
be a side effect for them).

C> I'll be the one with ridiculous blonde curly hair and a goatee
C> beard.
Well i've black hair and a goatee beard, much like a dozen other computer
enthusiasts.

I'll be the one trawling the stands pestering people about Falcon 68040
accelerators and graphic cards as i've just sold my Mac Quadra 840av and so
am now using an unaccelerated Falcon instead (why are compiles under Lattice
so slow????)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1857. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <5973_Spencer@mettav.demon.co.uk>
Source record: 156444

Out of the ether, the following was mentioned by
mlocka@cix.compulink.co.uk...:

m> It's my intention to cut my teeth on Atari Shows in London. So if
m> you see a forlorn looking, width challenged, middle aged Atarian
Aren't we all forlorn, width challenged individuals? :-)

m> looking for a star, point him in the right direction (Marlbourgh
m> Hotel).
Will do, and you should be able to "bump" into your fellow cixen at this show
as their tends to be a gathering of them at such events.

Spencer

spencer@mettav.demon.co.uk

```
###########################################################################
# All religions offer the one truth, the one redemption. #
# #
# But the only true religion is that in your heart. #
# #
# Aim to do good unto others and you shan't go far wrong! #
###########################################################################
```

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1858. Gemulator experiences

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <4831cv$1i3@sundog.tiac.net>
Source record: 156445

I have just recieved both Gemulator 3.0 and 4.0 this Thursday, and having had read the manauls front to back several times before I even installed the card. Since the computer was in the middle of a long tape operation; I had time to kill.

I ordered 3.0 at the same time as the 4.0 upgrade, not knowing that there was a 3.0 on the Gem. 4.0 discs, known as Gem4dos. I installed that one first, and found it was quite fast, and would even boot my games floppies! But there was absolutely no joystick support, painful to see ST Raiders on my DX4-100, and with sound, but no joy.

I had tried several games, most would boot, yet only a few would play mainly becasue of the joystick issue. I got the nerve up to install Calamus and Timeworks publisher in monochrome mode.

These worked flawlessly, and were installed in a virtual drive D:

So, about 3 hours later, I decided enough. So I installed Gemulator 4.0 to see about that joystick support I read in the manual (although the pamphlet attachment -readme.txt- had stated that joystick and midi was still buggy).

I selected the TOS 1.0 roms, and selected (Use Virtual Hard discs)

well that was a mistake as I got several atari bombs across the screen, and required a reboot, I tried just about every setting, and found that anything using the virtual hard discs I just created and installed the DTP programs will cause those bombs.

I delected the boot from hard disc, deselected "use .hdv" and selected everything need for
gameplay, the sound, joystick, and fast screen updates, to use with TOS 1.0

I got the ST low res screen, now I can't access drive A: either. with any floppy. No A:, no C:, nothing, so, I went back to th emulator window, and selected TOS 2.06, and rebooted
now I can access drive A: (but only if drive A: has a msdos boot dector).

Well 99% of my discs don't have an MSDOS boot sector as I bought one of the 1st Atari 520st's with the TOS 1.0, and later bought a MEGA 2 ST, witht he TOS 1.2 ROMS, so any disc I formatted back then, was obviously not going to be MSDOS f*cking compatible). So I even went and use MOSDOS utility, going back to GEM 3.0 to do so, on a few of the floppies).

WEll all in shot, I could get any games to work, with any sound, and there was no joystick support working for me. I checked the windows '95 control panel to see what was up, I recalibrated the joystick, checked my

sound settings, even
played a few Windows, and DOS programs to check my audio output) My
sound blaster 16 card was fine)

I couldn't see why Darek abandoned the Gem 3.0 entirely for Gem 4.0, as
Gem 3.0 was a much better gaming environment, it supported the TOS 1.0 ROMS
file, would boot any floppy that was not copy protected, and the sound
actually worked. If he had gone one step farthur and provided simple
analog PC joystick translation for the games, I would never use Gem 4.0, as
I can't get Gem 4.0 and Gem 3.0 environments to talk to one another,
except for the exchange of floppies, that's all they held in common.

Now if anyone else has had better experiences with these 2, please let me
know, via E-mail or post to the group.

Thanks

Eric

1859. Re: STonX and Atari ST Emulators (long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <4832cc$1i3@sundog.tiac.net>
Source record: 156446

M.D.Griffiths (mdg@ukc.ac.uk) wrote:
: In article <Pine.SUN.3.91.951031115215.26211A-100000@planetx.bloomu.edu> Eric Noss
<enoss@planetx.bloomu.edu> writes:
: :>Now, I don't plan on using STonX right now. I only wish to use
: :>Gemulator 4 because I want STe emulation. And I will also have to
: :>buy the TOS 2.06 chip as well. But if this product does not do as it
: :>claims and it's more trouble than it's worth, I may have to another
: :>emulator that does work right. Oh well, at least I would already
: :>have a TOS chip and nobody else gets it from me.
:
: STonX already has partial STe emulation (blitter etc), the next version
: should have full STe emulation.
:
: Griff
: --
I having jusg gotten Gemulator 3.0 and 4.0, and just yesterday received
STonX over IRC, I would like to get some info on how to dumo the TOS 2.06 and
TOS 1.0 ROMs that are on my gemulator card, aas Gemulator is p*ssing me
off. I'll have to install linux again, but I don't care.

What version of the Linux kernel is needed to run? and what is the system
requirements of STonX?

Also, can you post a program to dump the TOS 2.06 rom from my Gemulator
card reader, as I'm not breaking any copyright vioulation if I'm not running
Gemulator and Stonx at the same time, and I have no REAL Atari in the
house, so that is a dead issue.

Eric

1860. ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: epp@world.std.com
Message-ID: <DHwD0E.Mwu@world.std.com>
Source record: 156447

I have been using ST ZIP 2.6 in conjunction with a few different QWK offline reader programs on an ST with 2.5 Mb of RAM.

The BBS that has a QWK door, currently uses PKZIP and PKUNZIP 2.04g to compress and decompress the message files and uploaded replies.

ST ZIP will decompress the *.QWK file with no trouble, and I am able to read and reply to all of the messages. The problem is that after the .REP file is uploaded back to the BBS, I receive "Not ZIP implode format, unable to process." errors.

Does anyone know if ST ZIP 2.6 is not fully compatible with the latest versions of PKZIP and PKUNZIP? I cannot understand why ST ZIP will correctly unzip the message file, but will not correctly zip the replies file.

Would appreciate any suggestions. Thank you.

Ed

--
Internet: epp@world.std.com

Member and Activist: The Boston Computer Society

1861. Re: Help! Can I read MAC disk with an ATARI 520STE?ex

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: hhgmirkin@axp2.umkc.edu
Message-ID: <1995Nov11.000221@axp2.umkc.edu>
Source record: 156448

In article <B9Pki+V.ari2550@delphi.com>, Ari Feldman <ari2550@delphi.com> writes:
>
> You will need to use disks formatted on a PC as 720kb and then they can be
> used by your Mac - Why? Because the Mac's system 7.5 PC-Exchange program
> will only let you format PC disks as 1.44meg disks which your Atari STe
> can't read without extra hardware (i.e. a 1.44meg floppy mechanism and
> a HD disk controller).
>
Not true -- I format double density disks on the MAC all of the time. It
needs to be a double density disk though -- if the MAC sees it is a high
sensity disk it will format it as a high density -- I don't think it allows you
any choice.

Harris

1862. Re: No|Desk & No|Sys

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: hhgmirkin@axp2.umkc.edu
Message-ID: <1995Nov11.000446@axp2.umkc.edu>
Source record: 156449

In article <47v83k$j3p@bundy.mdk.se>, dhedberg@yin.kuai.se (Daniel Hedberg) writes:
Where did you get a copy of That's Write 4? I've been waiting for the update.

Harris
> : : That's Write 3 has a NoDesk compatible interface.
>
> : The update from That's Write 3 to That's Write 4 includes an update of
> : the no|lib system as well. So I think that software is still supported.
>
> Also Musicom 2 uses the no|lib system.
>
> --
> // Take Care, Daniel Hedberg of New Beat Development.
> ---
> TiME BOMB - The Home of New Beat Development and Addiction Software
> No Ratios - 392Mb Online - 24h - Call +46-246-60187

1863. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FKLLEBBMUP@data.rhein-main.de>
Source record: 156450

In <massimo-0911951521240001@macmax.irfmn.mnegri.it> Max Farina wrote:

>I'm waiting MagiC 3 eglish version and now you say is available the
>version 4 ?!?
>Please, are you sure ?

Y E S :-)

>Could I have more info ?

You can visit ASH by the ProTOS Fair...

25/26-11.1995 Bonn/Hennef 25.11.95 from 10am to 18h pm
26.11.95 from 11am to 18h pm

MagiC4 is available by Applications Systems Heidelberg.
You can Order by BBS:

Call BBS: +49 (0)6221-303671 (28K8 / 8n1)

Regards
Robert

--

* * * Robert Schaffner @OF2.maus.de ** Home of DOITF030 **
* * * Tel/Fax/Modem: +49 (0)6103-67197 == CoMa-Voice ==
* * * Machines: F030, 520, Mac, 64Bit-Jaguar, LYNX I/II
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText, FtpMail

1864. My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: Carl Barron <75066.3204@CompuServe.COM>
Message-ID: <481kfk$186$1@mhafn.production.compuserve.com>
Source record: 156451

```
:From: zandor@nwu.edu (Michael A. Goettsch)
:Subject: My OS is better than yours.
:Date: 10 Nov 1995 09:36:54 GMT

:In message <47sm30$kvg@esanews.denet.dk> -
:i9p@dc5101.aalborges.dk (Bartek Misiewicz) writes:
:>
:>Elias Martenson (elias@omicron.se) wrote:
:>: zandor@nwu.edu (Michael A. Goettsch) writes:
:>
:: >void main() {
:>
:>: Sorry, this is not ANSI C. It's not even C!

:ooops is right. It even compiles...
:(gcc w/ the -ansi flag even...)
:Seems kind of strange that some people wouldn't know C code from a
:hypercard stack doesn't it? What a crazy world we live in.

In short if the program requires a standard startup stub. It requires
a function int main(); otherwise its main routine can be called anything
you want. Using the atari tos as an example:
#include <osbind.h>
foo()
{
Cconws("Hello World\r\n");
Pterm0();
}

is an ansi compliant C program. Provided the compiler does not call
library routines dependent on the start up stub in the invocation of foo.
if cc -c foo.c ;ld foo.o works it is legal ansi.

but #include <stdio.h>
void main(void)
{
puts("Hello world");
}
is not! Both will compile on an ansi C compiler. But puts requires
intialization of the startup stub to setup stdout.

That is the essence of what the standard actually says. In fact it is
a bad habit to return a what have you return code from main(). return 0
generates what a moveq #0,d0 ? I have had programs like make stop cold
because a program returned what ever happend to be in d0 and it was not
zero.
```

BTW why is this flooding the net??? It really belongs in comp.lang.c
but I quit reading that group...

1865. Re: Atari On-Line Mags

Newsgroup: comp.sys.atari.st
Date: 1995-11-11 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RDJmygq.dpj@delphi.com>
Source record: 156452

Paul Womar <Paul@pwomar.demon.co.uk> writes:

>That would be wonderful please add me. I still would like the other Atrai stuff
>any ideas of mail addresses?

You can write to Travis Guy here, or send mail to aeo_mag@delphi.com. I
don't have any of the other mag addresses offhand.

I'll send you this week's issue shortly.

Dana @ STReport International Online Magazine

1866. New user needs help with ESS code!

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1995Nov12.182856.2981@freenet.victoria.bc.ca>
Source record: 156253

I'm hoping that some of you knowledgable computer enthusiasts might help me with a problem I am having. I just received a brand new registered version of ESS code in the mail the other day. It included ST guide, Masterbrowse, Accpad, Autodate 11, M_Print10 and Shdwterm 11. I can't figure out how to put all of this stuff together so it will uncode some files I have saved on the Freenet and to disk. I would appreciate all the help I can get and feel like a total retard! thank you very much in advance. Ron L.

1867. Re: ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <bb7cb$131730.1d2@goldengate>
Source record: 156254

I've been using STZip 2.6 for a similar purpose and have had had no
problem with it. Maybe the problem is not with STZip but with your
QWK program. When I first started to dl QWK packets, I had a similar
problem. at that time I believe that I was using a program called(?)
ST Quick. I could dl the packet reply to my heart's content, but when I
attempted to ul the packets to a bbs *their* SW could not decode the
.rep with out some fancy file editing by the sysop. I switched over
to Mountain 2.6 and this elliminated the incompatibility problems,
which stemmed from the differences between the st version of the rep
and the Bluewave versions that seem to be popular these days.
a question...You aren't using ST Zip on the rep packets are you?
This is not necessary! Only the QWK dl is archived.
Mountain is shareware and supports both qwk/rep formats. It is a great
program and very easy to use. I recomend it... I found it on GEnie but
it must be available elsewhere.

Edward P. Piecewicz (epp@world.std.com) wrote:
: I have been using ST ZIP 2.6 in conjunction with a few different QWK
: offline reader programs on an ST with 2.5 Mb of RAM.

: The BBS that has a QWK door, currently uses PKZIP and PKUNZIP 2.04g to
: compress and decompress the message files and uploaded replies.

: ST ZIP will decompress the *.QWK file with no trouble, and I am able to read
: and reply to all of the messages. The problem is that after the .REP file
: is uploaded back to the BBS, I receive "Not ZIP implode format, unable to
: process." errors.

: Does anyone know if ST ZIP 2.6 is not fully compatible with the latest
: versions of PKZIP and PKUNZIP? I cannot understand why ST ZIP will correctly
: unzip the message file, but will not correctly zip the replies file.

: Would appreciate any suggestions. Thank you.

: Ed

: --
: Internet: epp@world.std.com

: Member and Activist: The Boston Computer Society

1868. Atari U.K EMail?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FKMHDIAVUP@data.rhein-main.de>
Source record: 156255

Hi,

I'm looking for the right EMail-Adress from Atari U.K
Can anybody Help me?

Thanks! :-)
Regards
Robert

--

* * * Robert Schaffner @OF2.maus.de ** Home of DOITF030 **
* * * Tel/Fax/Modem: +49 (0)6103-67197 == CoMa-Voice ==
* * * Machines: F030, 520, Mac, 64Bit-Jaguar, LYNX I/II
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText, FtpMail

1869. Re: Atari U.K EMail?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DHy3w4.D5x@cix.compulink.co.uk>
Source record: 156256

In message <FKMHDIAVUP@data.rhein-main.de>, robscha@data.rhein-main.de said:
>I'm looking for the right EMail-Adress from Atari U.K

Try atari@cix.compulink.co.uk

Barry wilsontjb@compulink.co.uk

1870. TOS resolution bug in Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <4849lh$919@silver.scs.unr.edu>
Source record: 156257

Has anyone heard of a bug in TOS which is why interlace is used? Why is interlace needed? Is it the same as "double line"?

1871. BlowUp FX

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <4849vk$919@silver.scs.unr.edu>
Source record: 156258

Has anyone heard of BlowUp FX? I found it on HENSA, I think, in the
do-it-yourself Falcon upgrade file. If anyone knows about this, please
tell me. Here is a snipit of the file:

Finally BlowUP-The Falcon Company has finished it's ultimate
extension-card for the ATARI Falcon030:

```
FFFFF X X
F X X
FFF XX
F X X
F X X the Falcon Xtender
```

And these are the Features:

```
FastRAM-Expansion (max. 32MB)
-----------------------------------
Hi-Speeder: CPU, DSP & Systemclock:
-----------------------------------
Resolution-Expansion BlowUP Hard I
-----------------------------------
- US DIstribution done by Lexicor Software Corporation
- Lexicor Software - (617) 437 0414 - email: service@lexicor.com
```

1872. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DHy5q6.5w2@freenet.carleton.ca>
Source record: 156259

Where can I get Nibble on My Tits software? NIBLTITS.LZH wouldn't un-LZH!\
Will it run on 1 Meg, or do I need 4 to play? Is it necessary to insert
the hardware dongle into the slot? Will it run from a floppy, or do I need
a hard drive? Is it shareware, freeware or public domain? Or is it
expensive commercial stuff?

Any help will be greatly appreciated!

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

1873. Gemulator / MIDI programs - any experiences?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: nekosuki@sirius.com
Message-ID: <485mqv$pnj@sun.sirius.com>
Source record: 156260

I was wondering if there are any Gemulator owners who are able to use
MIDI programs with it, specifically Dr.T's Omega (not copy protected).
What are your impressions of the Gemulator regarding MIDI? Thanks.

1874. Re: GEM for PC's?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <485qcu$m2h@gti.gti.net>
Source record: 156261

Eric Noss (enoss@planetx.bloomu.edu) wrote:

: (the
: unneeded shutoff function was a hoot!).

Actually, this is useful, depending on the BIOS. I have a Dell XMT590 at work, with BIOS A12, and when I do the "shutdown", it'll actually power off my machine. And then I have the BIOS power on the machine at 8:00am mon-fri, so when I come into work, it's all ready to go :-)

On my machine at home, the BIOS doesn't support that function, so I just whack the power button...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1875. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: bign@en.com
Message-ID: <485bqn$ec2@antares.en.com>
Source record: 156262

On Sat, 11 Nov 95 13:25:46 GMT Steve Taylor babbled on about:

: Cos I'm using an Atari and us Atarians don't have a gopher client
: (yet!)

I'm an Atarian and I use the gopher client available thru my dialup shell.

Todd Hogarth
bign@en.com Beer! It's not just for breakfast anymore!

1876. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <485q3p$81g@bundy.mdk.se>
Source record: 156263

Kai-ming Mei (meikm@gramercy.ios.com) wrote:
: came with the falcon sucked. Now with MH-mint 1.12 it's usable
: but slow on a TT. (i guess I need NVDI) miniwin is working and
: minix and thanks to thing and freedom I have long file name
: support. Freedom is really cool. Thing is working fine, I
: don't know if I have memory protection on. I am running it from
: the desktop. How do I run it instead of the Newdesk I do not
: know. I go and kill Newdesk then run thing but it's running as
: a program and not a shell.

Just add this to your gem.cnf

setenv AVSERVER=THING
shell <path and filename to thing.app>

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

1877. Re: Oasis disk access - excessive?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199511122216.AA00942@moroder.demon.co.uk>
Source record: 156264

In article <OQK6BYM@moacs.indiv.nl.net>, waldi@moacs.indiv.nl.net (Waldi Ravens) wrote:
>In article <199511100133.AA00913@moroder.demon.co.uk>,
>Stephen Mulrine <robotron@moroder.demon.co.uk> wrote:
>>I've already mailed the author of Oasis about this problem, but he doesn't
>>appear to think it's important.
>RFC-1036 clearly states in section 2.2.5, that the References: header is
>*required* for all follow-up messages. Maybe someone should start sending
>a copy of RFC-1036 to the author of Oasis, once every day, until that idiot
>reads and implements the standard.

Not to mention RFC-822, so future versions of Oasis might possibly generate an In-Reply-To: header. It was enough of a struggle to convince Phil to add "Re:" before subjects; even now it's only there as an option. I reckon the crowning glory is that when you send mail to multiple recipients, it silently adds "This is a Mail Shot to everybody on the [...] Mailing List" to the message body. Practically since it was released, I've led a one-man campaign on demon.ip.support.atari against Oasis' heinous behaviour and blatant non-adherence to standards. But everybody else has vigorously defended it, presumably because it's not too complicated and runs under GEM.

>I think this destruction of Usenet (Oasis is by no means the only broken
>newsreader) could be stopped, if the news server software would reject any
>non-conforming articles. If it would, nobody would use the broken reader
>software.

Quite. Sadly, it seems that the fact that servers are usually so lenient about what they accept only goes to encourage the development of shoddy software.

>Luckily for us, the author of Oasis appears to think that generating an
>X-Newsreader: header _is_ important; and I appear to think that putting
>a line `/x-newsreader: *oasis/h:j' in my global killfile is a nice
>workaround. :->

(: But then you'll miss the admission of defeat in the grand Oasis 2 hat-eating challenge! (Only five months to go; will Spider, the severely pre-announced Web browser, appear in time?)

I should really set followup-to misc.test, and then any outraged Oasis users would be up a gum tree when they tried to post witty retorts along the lines of "OASIS R00LZ!!!"

Stephen
--
eo. Wine and dine Keith Prowse

```
rb ooe.mncou Ask him if he'd be interested in
ooto@rdrd .k A deal with David Prowse
rnm Whereby everyone gets to the gig all safe and sound
```

1878. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <816196532_OASIS_@swampdog.demon.co.uk>
Source record: 156265

In article <DHy5q6.5w2@freenet.carleton.ca>
cj439@FreeNet.Carleton.CA (Robert Wills) said:-

>Where can I get Nibble on My Tits software? NIBLTITS.LZH wouldn't
>un-LZH!\ Will it run on 1 Meg, or do I need 4 to play? Is it necessary
>to insert the hardware dongle into the slot? Will it run from a
>floppy, or do I need a hard drive? Is it shareware, freeware or public
>domain? Or is it expensive commercial stuff?
>
>Any help will be greatly appreciated!
>

fnarr, fnarr.

--

Guy Harrison

guy@swampdog.demon.co.uk

1879. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: t94patsa@ida.liu.se
Message-ID: <t94patsa.816182811@news>
Source record: 156266

bowyerp@cuug.ab.ca (Pam Bowyer) writes:

> Hi. This may sound silly, but have any of you ever played (and
>finished) the Atari game Dungeon Master from FTL? I get to the end all
>right, but I cannot defeat Lord Chaos. What's the secret? Please help, as
>I am going mad.....

Yes, you have to surround him in a flux cage and then invoke the fire staff
or something like that. Try to catch him in a corner, but be quick.

--

Patrik Sanfridsson 2nd Year BEng Student at Linkoping University
t94patsa@und.ida.liu.se Dept. of Computer and Information Science
finger me for more info Homepage http://www-und.ida.liu.se/~t94patsa/

1880. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: atlan@arkon.zodiac.de
Message-ID: <FKMLFAALUP@arkon.zodiac.de>
Source record: 156267

In <815927580_OASIS_@bpfd.demon.co.uk> Steve Taylor wrote:

>So can anybody recommend (or start!) an FTP site that is:
>
>
>1) Easily accessible
>
>2) Regularly Updated
>
>3) Fast to connect to

Hi Steve,

Try ftp.uni-stuttgart.de:

<FTP EMAIL> response

NEW: ftpmail now runs ftpmail-1.23. Send a mail if you find any problems.

WARNING: The wwwmail part of ftpmail seems to have serious problems
retrieving www data. Do not use it until this warning is missing.

ftp.uni-stuttgart.de is the local machine. It stores 25 GB of sources,
codes, infos etc, so please use ftp.uni-stuttgart.de for your first
steps in ano-ftp-land. This is the default if you use the
open command without any parameters.

Requests to access ftp.uni-stuttgart.de are handled before any
other site to keep the traffic down and response times fast.
(Thanks to Axel Dunkel ad@cat.de for the idea!)

If there are any problems, please send me a note about it.
Fan mail is accepted as well 8-)

Good Luck ! PI (ftpmail-adm@ftp.uni-stuttgart.de)

P.S.: Send a mail to fund@stonehenge.com to learn about
the legal case of Randal Schwartz, who was indicted
because he tried to make Intel, Inc. computers more secure.
He is a famous perl hacker and needs every support you
can send him.

ftpmail(1L) LOCAL MANPAGES ftpmail(1L)

NAME
ftpmail - Uni Stuttgart's FTP/WWW mail service

DESCRIPTION
ftpmail@ftp.uni-stuttgart.de fetches files from anonymous ftp servers

or files from HTTP servers and sends them back via electronic mail.

ftp.uni-stuttgart.de is the local machine. It stores 25 GB of sources,
codes, infos etc, so please use ftp.uni-stuttgart.de for your first
steps in anonymous ftp-land. This site is the default site if you use
the open command without any parameters.

Good Luck ! PI (ftpmail-adm@ftp.uni-stuttgart.de)

OPTIONS
Valid commands to the ftpmail gateway are:
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

path email-address
reply-to email-address // Who to send the response to. This is
// optional and defaults to the user's email
// address

Followed by one of:
~~~~~~~~~~~~~~~~~~
help Just send back help. This will abort any other
processing of the request.

delete jobid Delete the given job

silent Silent processing of request.
If you want to have silent processing of your
request (no ACK, no xferlog, no status mails),
insert before the open the silent command.

open [site [user [pass]]]
Site to ftp to. Defaults are
ftp.uni-stuttgart.de anonymous reply-to-address.
Attention:
Only if there was an open, then it can be
followed by up to 100 of the following
commands. ftpmail will try up to $max_tries
times to get the file.
Activates ftpmail state.

login user pass Site to access via basic authentication HTTP.
Username and password are *required*.
Activates wwwmail state.

cd pathname Change directory.
Works only in ftpmail state.

ls [pathname] short listing of pathname. Default pathname is
current directory.
WARNING: The complete ls -lR of the local
site is approx. 50 MB, don't try to transfer.
Get one of the /SITEINFO/filelists/ files
instead.
WARNING: Getting a ls -lR listing is disabled

because of persistent abuse.
Works only in ftpmail state.

dir [pathname] long listing of pathname. Default pathname is
current directory.
Works only in ftpmail state.

get fileorURL Get a file or URL and email it back.
WARNING: trailing blanks are *not* ignored.
WARNING: wildcards do *not* work.
WARNING: Somehow, this does not work most of
the time. Do not try it until this notice vanishes.
If no open command was issued, interprets
parameter as URL.

compress Compress input before emailing back

gzip Gzip input before emailing back

uuencode
vvencode
btoa These are mutually exclusive options for
converting a binary file before emailing.
(Default is uuencode.)

force uuencode
force vvencode
force btoa Force all input to be
encoded before sending back.
There is no default.

mime Send the message as a Mime Version 1.0 message.
Text will be sent as text/plain charset=US-ASCII
Non-text as application/octet-stream.
If the file is split up then it will be sent as a
message/partial.

force mime As mime but force text files to be sent as
application/octet-stream

no [compress|gzip|uuencode|vvencode|btoa|mime]
Turn the option off.

size somenumber [b|k|m|B|K|M]
Set the max size a file can be before it is
split up and emailed back in parts to the
given number of kilobytes, megabytes or bytes
Default is $def_max_size byte, but is limited to 262144.

mode binary
mode ascii Change the mode selected for the get command.
Defaults to binary.
Works only in ftpmail state.

```
end
quit End of input - ignore any following lines.

EXAMPLES
Example scripts are:
~~~~~~~~~~~~~~~~~~~
open
dir
quit
// Connect to ftp.uni-stuttgart.de and send back the contents
// of the top level directory

reply-to lmjm@doc.ic.ac.uk
open
cd unix
get buffer.shar
quit
// Connect to ftp.uni-stuttgart.de and send back the file
// buffer.shar to lmjm@doc.ic.ac.uk

open src.doc.ic.ac.uk
cd graphics/X11/X.V11R5
get ls-lR.Z
cd ../contrib
compress
ls -ltra
quit
// Connect to src.doc.ic.ac.uk, send back the file ls-lR.Z in
// graphics/X11/X.V11R5. As this is a binary file it has to be
// transfered in binary mode. Because it is binary it will
// automatically be uuencoded (the default binary encoder). Then
// change to ../contrib and mail back a compressed directory
// listing. Although compressing 'ls' output makes it binary,
// which then has to be encoded, it still ends up smaller than
// the original.

open
cd graphics/X11/X.V11R5/fixes
get fix-08
get fix-09
get sunGX.uu
quit
// Retrieve some recent X fixes

open
cd gnu
atob
mode binary
get emacs-18.57.tar.Z
quit

login pi mypw
send http://www.uni-stuttgart.de/verysecretfile
```

```
quit
// Retrieve a http page protected by password

send http://www.uni-stuttgart.de/publicfile
quit
// Retrieve a http file

CAVETS
The ftpmail-service ignores jobs from the following addresses:
$dont_reply_to

The ftpmail-service ignores *any* job that contains the string:
$ftpmail_response

NOTES
[] To ease the decoding of multipart mailings, every part is enclosed
by the lines

ftpmail-begin
<stuff>
ftpmail-end

[] This can be used to automatically decode e.g. uuencoded mails. Save
all ftpmail mail into a file and type:

sed '/^ftpmail-end/,/^ftpmail-begin/d' < file | uudecode

It will concatenate the files into one file; delete all lines
between all 'ftpmail-end' and 'ftpmail-begin' couples and uudecode
the file.

There is a software available (using perl) that automatically
extracts ftpmail answers out of your mailbox into files.
Check ftp://ftp.uni-stuttgart.de/pub/unix/comm/ftp/mailex-1.0.tar.gz
Thanks to Rainer Wiesenfarth, wst@v-ppb.zeiss.de for the code !

[] The ftp-server ftp.uni-stuttgart.de is capable to convert whole
subdirectories into one tar file that gets send to the requesting
user. Just use

get directory.tar
get directory.tar.gz

to fetch files. This does only work on ftp sites using the
wuarchive ftpd and enabling this feature, like
ftp.uni-stuttgart.de does.

[] Requests to access ftp.uni-stuttgart.de are handled before any
other site to keep the traffic down and response times fast.

PROBLEMS
If you have problems please email ftpmail-adm
and quote the following line:
$Revision: 1.23 $
```

Fan mail is accepted as well 8-)

CREDITS
[] Requests to access ftp.uni-stuttgart.de are handled before any
other site to keep the traffic down and response times fast.
Implemented from an idea of Axel Dunkel, ad@cat.de.
[] The silent option for silent processing of your request was
proposed and implemented by sws@tora.robin.de, Steffen W.Schilke.
Thanks.
[] This readable man page was provided by Christian Aschenbrenner
(ca@brennix.kn.sub.org) after he figured out what the
former help file said. Thanks.
[] The code to access HTTP server was taken from htget-1.1,
from Nate Sammons, nate@matisse.vis.colostate.edu. Thanks!
[] The mailex software comes from Rainer Wiesenfarth,
wst@v-ppb.zeiss.de. Thanks for the code !
[] The daily work to keep this service running is done by
ftpmail-adm@ftp.uni-stuttgart.de (currently Kurt Jaeger,
pi@rus.uni-stuttgart.de). Without the constant effort of
such system administrators public access services would break down
even sooner than later. Cheers.

CA Last change: Aug '95 []

Ciao, Eick

--
+---+
| Eick Wagner Internet: atlan@arkon.zodiac.de |
| D-24113 Kiel Mausnetz: Eick Wagner @ KI |
+---+

1881. Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: ola@aegis.nitco.com
Message-ID: <ola.62.000E9E31@aegis.nitco.com>
Source record: 156268

```
High Resolution Monitor For Sale $40.00 Plus shipping
```

1882. Floppy Drive Replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <816202750_OASIS_@nbnet.nb.ca>
Source record: 156269

Hi,

I think that the 720k floppy drive is dying in my 1040 STe. It grinds like hell, still seems to read and write disks but it definitly sounds like it's on its' last legs.

Can I replace it with a generic PC 720/1.4 floppy drive? Plug and play as it where or do I need an ATARI specific disk drive, special chip or cable?

Do dips need to be set, the room rearranged or sacrifices made? I know less than nothing about this and would appreciate any help that anyone could lend.

Thank's

Rob (soon to be floppyless I fear)

--

rob@nbnet.nb.ca
aa462@freenet.carleton.ca

1883. Re: FS: TruePaint.

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHx9Cn.1D0@ridgecrest.ca.us>
Source record: 156270

Ari Feldman <ari2550@delphi.com> wrote:
>
>I will grant that TP supported all of the neat Falcon modes but
>other than for doodling and minor picture touch-up work, the program
>was at best incomplete. It paled in comparison to Deluxe Paint, Degas
Elite
>or Crack Art...
>
>TP also had an excellent image import feature but its tools were really
>weak...
>
>
>Ari
>

Not many programs save in the .TPI format. If you wish to
create a .VID color video on the Falcon, you will eventually
go back to TP to save your work so it can be imported by
VideoMaster Falcon. True Image <WILL NOT> save in the TPI
format even though the option is there. You will get an
error message. For this, I found TP useful.

Mike

1884. Re: TRADE/FS: ICD ADSpeed STe for SCSI Adapter...

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <BhHlKK+.mindbomb_bbs@delphi.com>
Source record: 156271

Michael Grove <mgrove@owens.ridgecrest.ca.us> writes:

>I have both the Link and the Link II. BOTH are able to

:

Yeah, the parity setting is what I'm after, most of the new hardrives out there now in the .5gig range are the Quantums which won't work with the Link (v1.0), thats ok, but I'd like one of these cheap drives for my other ST for my BBS. Seems like all the other mechs that AREN'T quantums are in the 2gig range these days.

The last _4_ hard-drives I've bought/sent back haven't worked with my Link, Lacie Joule, Quantum Maverick, etc... blah! :P <g>.

Later, Andy

1885. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: benv@accessnv.com
Message-ID: <485oqq$a1k_004@bighorn.accessnv.com>
Source record: 156272
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

EVERYONE!! When you see a post like this send an angry letter to the person who put this on here! (unless you're one of the weirdos who responds to it). Hopefully this will discourage them from posting this junk in these newsgroups. Lord knows there are plenty of newsgroups where this stuff would be appreciated. they don't need to put it in here.

1886. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <3762bbaird@nest.demon.co.uk>
Source record: 156273

In a message of 12 Nov 95 geoffc@adam.com.au (90:100/106) blethered to
All:

> Can anyone give me a site for games for the Falcon's Speccy
emulator?
>

> I have tried the files a ftp.ijs.si but they don't work as is... can
they
> be made to work? How? Me thinks that they are made to work with
a
> different computers emulator -
?Mac.

Make sure you're using the latest version of the Specci emulator, V2.07.
That can handle the .SNA and (through conversion) .Z80 files that
ftp.ijs.si held the last time I was on
there.

The older version of Specci used its own format which, like you suggested,
is incompatible with these formats. Look for ZX_SP207.ZIP, as there's a
dodgy archive that doesn't uncompress with the correct file
hierarchy.

Brian

--

1887. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: Pam Bowyer <bowyerp@hp715.cuug.ab.ca>
Message-ID: <Pine.HPP.3.91.951112121307.692D-100000@hp715.cuug.ab.ca>
Source record: 156274

On Sun, 12 Nov 1995, am3 wrote:

> >> In article <DHnDnn.7pp@cuug.ab.ca> you wrote:
> >> : Hi. This may sound silly, but have any of you ever played (and
> >> : finished) the Atari game Dungeon Master from FTL? I get to the end all
> >> : right, but I cannot defeat Lord Chaos. What's the secret? Please help, as
> >> : I am going mad.....
> >
> [...]
> >
> > I spent a long time just trying to fuse and fluxcage him with the
> >firestaff. I don't know how long it's supposed to take.....Do you have
> >to do anything with the four elements that you find on level 7 (earth, air,
> >fire, water)? I thought that must be the missing clue....
> > Also, I can't seem to find the E key which opens the very bottom of
> >the long staircase. I've mapped the entire dungeon, but obviously I missed
> >something :)
> > Thanks for trying to help, anyway.
> >
> If I remember correctly, you have to keep 'fluxcage-ing' and 'fuse-ing'
> him until he is driven back into a corner, then do this once more to
> finish him off. Nothing else seems to have any effect.
> >
> >PamB
> >
> Alistair.

Yahoo!!! It worked. After 10 years, I can finally NOT play this
game anymore :) Thanks to everyone who gave me advice!!!!!

PamB

1888. Re: STIK

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: bowyerp@cuug.ab.ca
Message-ID: <DHy3IA.1M7@cuug.ab.ca>
Source record: 156275

Hi. How did you get the STiK ACC installed? I have a 4MgB STE
too, but it won't install from the boot drive for some reason, and all
the info for CAB is in GERMAN! Help!

PamB

1889. FREE: Midi Music Prog

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511120335245215@muskrat.com>
Source record: 156276

I'id be glad to try it out on my Mega ST4 that I'm running.

... The Year is 2258 ... The place is Babylon 5
___ Mountain Reader II - #Demo 001

1890. blah blah supra blah blah

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511120335245216@muskrat.com>
Source record: 156277

What you need to do is get yourself an ICD Host and Not use the asdaptic card at all. Then your scsi drive hooks into the icd host and from that you use the cable into the computer. Use the ICD software too.

... If you saw a heat wave, would you wave back?
___ Mountain Reader II - #Demo 001

1891. My OS is better than your

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511120335245217@muskrat.com>
Source record: 156278

I don't realy care if your os is better than mine. My OS is in ROM chips and it does everything I've wanter it to do.

or in other words ....

Pffffft!

... Cats, proof that eating and sleeping isn't all bad!
___ Mountain Reader II - #Demo 001

1892. Win95 = ??? (Was some sex topic or somethng)

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951112132154.21093B-100000@planetx.bloomu.edu>
Source record: 156279
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On Thu, 9 Nov 1995, Illya Vaes wrote:

> hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond) writes:
> >Win95 == Mac '89

Ha, more like Win95 = TOS 85! PC users now finally have an interface we
ST users used for the last ten years to play games :)

Eric Noss
a.k.a
Mr. Maddog

1893. ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111204000822110@acpu.com>
Source record: 156280

EP> (Edward P. Piecewicz) Subject: ST ZIP
EP> 2.6 I have been using ST ZIP 2.6 in conjunction with a few
EP> different QWK offline reader programs on an ST with 2.5 Mb of
EP> RAM. The BBS that has a QWK door, currently uses PKZIP and
EP> PKUNZIP 2.04g to compress and decompress the message files and
EP> uploaded replies. ST ZIP will decompress the *.QWK file with
EP> no trouble, and I am able to read and reply to all of the
EP> messages. The problem is that after the .REP file is uploaded
EP> back to the BBS, I receive "Not ZIP implode format, unable to
EP> process." errors. Does anyone know if ST ZIP 2.6 is not fully
EP> compatible with the latest versions of PKZIP and PKUNZIP? I
EP> cannot understand why ST ZIP will correctly unzip the message
EP> file, but will not correctly zip the replies file. Would
EP> appreciate any suggestions. Thank you. Ed

Well, well, well. I am not the only one!
I had this problem for months. Turns out that the version of pkzip
that the BBS was using was the incompatible one. It reported that
there was "no apcbbs.msg file in packet".

Post this message to fchan@acpu.com, the sysop of the board I use.
He fixed the problem (I don't know how). He can fill in your sysop
on all the grisly details. He may take a while to answer - busy on
several fronts.

Hope this helps!

"The Poor Deluded Soul" - tderrick@acpu.com

... A big enough hammer fixes anything
___ Mountain Reader II - #00000077

1894. FS

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111204000822111@acpu.com>
Source record: 156281

M > From: Michael Grove <mgrove@owens.ridgecrest.ca.us> Subject:
M > Re: FS Does any of this apply to other hardware? Say, the
M > Sidewinder or mabey the Eagle if it is imported to Canada.
M > Software? Mike

As far as I know for sure, monitors are the main concern, although I
paid customs duties for the whole lot, at about 3% of declared
value, IIRC. It was the slowdown and hassle about the monitor, and
the other charges (the broker's fee, etc.) that made it so painful.
I have been *told* that software *cannot* be shipped across the
border, but I believe that this is simply untrue.

"The Poor Deluded Soul" - tderrick@acpu.com

... Don't walk through the screen door, you might strain yourself.
___ Mountain Reader II - #00000077

1895. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951112131116.21093A-100000@planetx.bloomu.edu>
Source record: 156282

On Thu, 9 Nov 1995, Michael Grove wrote:

> My son just purchased two 800XL's and a 130XE.
> I purchased Atari DOS II from B&C along with ST-Xformer
> and cable. The first thing I noticed was that included
> on the ST-Xformer disk was two other types of 8-bit
> dos's (I forget the names). So was I suppose to
> purchase two dos II copies, one for the ST and one for
> the 8-bit's to utilize this software on my 1040ST,
> as we usually run them at the same time? Am I a
> pirate? Was it legal to include the other dos's
> on the ST-Xformer disk?

You may have to get some sort of Atari DOS on ST-Xfomrer, though the only use I see for it is conversion between 8-bit and ST files. Of course, PC-Xformer comes with some DOS's on the virtual disk files. But you can copy even cracked files of cart games on his emulator and it's "legal". Go figure...

> I haven't read this thread before, but I am actually
> shocked by DM's statement. I was thinking of purchasing
> Gemulator 4, but tomorrow i'm pulling the
> 2.06 roms out of my 486, trashing the Gemulator, and
> upgrading my new MegaST. S**t, I may even trash the 486.

Keep the PC only if you can't do a task on the ST. Geez, if you only get products from people who are nice & friendly to their customers(and not try to be macho compared to the competition), you wouldn't have anything PC at all.

Eric Noss

a.k.a

Mr. Maddog

1896. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: p.kerr@auckland.ac.nz
Message-ID: <p.kerr-1211951029320001@p.kerr.mus.auckland.ac.nz>
Source record: 156371
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Alexei Vyacheslavovich Novikov <anoviko@emory.edu> wrote:
> Huh, what you say? I cannot hear you.

Too much computer-sex makes you deaf ;-)

--
Peter Kerr bodger
School of Music chandler
University of Auckland neo-Luddite

1897. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <DHwM35.4Ir@cix.compulink.co.uk>
Source record: 156372

In message <5973_Spencer@mettav.demon.co.uk>, Spencer@mettav.demon.co.uk said:
>==========
>comp.sys.atari.st #789, 1839 chars, Nov 11 19:12 95
>From: Spencer@mettav.demon.co.uk,
>>----------
>Article: 61627 of comp.sys.atari.st
>Path: cix.compulink.co.uk!news.compulink.co.uk!btnet!zetnet.co.uk!dispatch.news.demon.net
!demon!mettav.demon.co.uk!Spen>cer
>From: Spencer@mettav.demon.co.uk (Spencer Davies)
>Newsgroups: comp.sys.atari.st
>Subject: Re: That time of year is upon us once again....
>Date: Sat, 11 Nov 95 19:12:22
>Organization: The Tavern BBS
>Lines: 33
>Message-ID: <5973_Spencer@mettav.demon.co.uk>
>Reply-To: Spencer@mettav.demon.co.uk
>X-NNTP-Posting-Host: mettav.demon.co.uk
>X-Mailer: Net2Net (3.04)
>
>Out of the ether, the following was mentioned by
>mlocka@cix.compulink.co.uk...:
>
> m> It's my intention to cut my teeth on Atari Shows in London. So if
> m> you see a forlorn looking, width challenged, middle aged Atarian
>Aren't we all forlorn, width challenged individuals? :-)

ROFL ~8-)

> m> looking for a star, point him in the right direction (Marlbourgh
> m> Hotel).
>Will do, and you should be able to "bump" into your fellow cixen at
this show >as their tends to be a gathering of them at such events.

Thanks Spencer I'm looking forward to it

ATB Mick Lock

1898. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: meikm@gramercy.ios.com
Message-ID: <483eji$o4b@news2.ios.com>
Source record: 156373

I find that in the year I have been out of the Atari
scene has actually brought very nice things. The multitos which
came with the falcon sucked. Now with MH-mint 1.12 it's usable
but slow on a TT. (i guess I need NVDI) miniwin is working and
minix and thanks to thing and freedom I have long file name
support. Freedom is really cool. Thing is working fine, I
don't know if I have memory protection on. I am running it from
the desktop. How do I run it instead of the Newdesk I do not
know. I go and kill Newdesk then run thing but it's running as
a program and not a shell.
BTW, I got my english copy of Freedom at Hensa.

David White (davidw@rd.bbc.co.uk) wrote:
: I downloaded Thing a while back ... An excellent desktop! I tried running
: it under MTOS with memory protection and it all crashed. I found this to
: be because I could no longer run any programmes with Thing loaded. Is
: this a bug, or something to do with the protocols it uses?

: -David White

: ps, is there an English demo of Freedom about (bar Hensa, because I can't
: access it).

1899. FZDT Question

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <bb7cb$132328.3b0@goldengate>
Source record: 156374

I need any suggestions anyone has on some of the problems that
I've been experiencing with FZDT. I finally located and installed
2.20 today and am still having a couple of problems with it.

1. When I ftp to a site (in this case barenone.citi.umich.edu) and start
wading through the directories, the program keeps crashing when I
enter a dir with a large number of listings. the crash is unrecoverable
and I have drop carrier and hard boot to get the program to work again.
2. I experience the same problems when trying to use the ascii send.
crash and the text resets itself to black on black unless I turn off the
system! Anyone else have this problem?

I used to use Teddy term with no problems and might have to return to it.
I prefer FZDT with it's scrollback and text editor, though. Is there
maybe a better term that incorporates these features?

1900. Towers II?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <483jv0$ped@ccshst05.cs.uoguelph.ca>
Source record: 156375

Anyone tried this game on their Falcon030? I'm thinking of
getting the Jaguar version when it comes out (I love RPGs) but would like
to know more about the game. How are it's graphics, playability etc? What
is the plot? Is it a good game? Feedback is appreciated.

>> Mark <<

--
==
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"... does whatever a spider can!"
==

1901. Re: VGA with ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: kandk@teleport.com
Message-ID: <483vvm$64r@maureen.teleport.com>
Source record: 156376

If you like I can email you the doc that shows how to fix the most common
failure of the SM 124. Not that difficult of a fix.
Ken EOL

Petr Stehlik; student
(stehlik@PROBLEM_WITH_INEWS_DOMAIN_FILE) wrote: : Hello,

: I wanna connect VGAmono monitor to MegaSTE instead of my old dead SM124.

: Is it possible? How?

: Thanks.

: Fufin

--
kandk@teleport.COM Public Access User -- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)

1902. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <484vrr$m54@lyra.csx.cam.ac.uk>
Source record: 156377
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Jeff Wilson (gt8163c@prism.gatech.edu) wrote:
> >>Your e-mail reply to this message WILL be *automatically* ANONYMIZED.

> Can someone expain what exactly this means by having replies
> "ANONYMIZED?"
> --
> Jeff Wilson
> CS Major at GA Tech
> email: gt8163c@prism.gatech.edu

It means that when you reply to them, *you* will be automatically given
an anonymous id too so they won't know who you are unless you tell them.

Adrian

--

```
============================================================
Adrian Bridgett (apb25@cam.ac.uk)
------------------------------------------------------------
Windows - the world's first NON-operating system.
============================================================
```

1903. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: steve@ultratec.demon.co.uk
Message-ID: <ACCBB8979668CDE16@158.152.68.18>
Source record: 156378
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

> Can someone expain what exactly this means by having replies
> "ANONYMIZED?"

It basically means it goes though the finnish Penet service which forwards anonymous messages. However this particular user is actualy not using the @anon.penet.fi service, but is faking the address. Therefore it is useless answering as penet.fi is not involved with this user. In fact, this user can't be traced so unless the newsgroup servers agree to run a filter so that messages with the obvious keywords are bounced, I'm afraid we're going to have to live with him (definately a Him).

Steve Linford
steve@ultratec.demon.co.uk

UltraFind for Macintosh: info & d/load sites:
http://www.demon.co.uk/ultratec/ultrafind.html
ftp://ftp.demon.co.uk/pub/mac/ultratec

1904. Re: EXOTIC Oriental Beauties!

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: scott.th@ix.netcom.com
Message-ID: <48572t$h2i@ixnews6.ix.netcom.com>
Source record: 156379
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
>
>(posted from comp.os.os2.apps)
>
>... what is this MicroSoft, anyway? A new toilet paper, or what?
>
that's a great tagline I love it.
```

1905. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: ds9430@slip.net
Message-ID: <485f3r$c2s@guitar.sound.net>
Source record: 156380
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In message <1995Nov7.121452.39237@ucl.ac.uk> - hammond_g@drkclu.meng.ucl.ac.uk
(G. Ruth Hammond) writes:
>Hahahahahahaha!
>
>would you kindly explain to rest of us just what advantages p.cs have
>over Macs?
>
>Having used both for years, I've yet to find one.

Preemptive multi-tasking. (>1)-button mice. Menu bars that are attached to
the application window (ie. no more "I double clicked on
<instert application name here> and it didn't do anything!" complaints from
people who are too stupid to notice that the application menu icon has
changed to the <insert application name here> icon), so you **KNOW** when an
application is open. Better games. Object Desktop. :)

David Sharp
ds9430@slip.net

PS: Yes I own both a Mac and a PC.

1906. Re: EXOTIC Oriental Beauties!

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: wink@pegasus.cc.ucf.edu
Message-ID: <wink-1211951425220001@132.170.21.105>
Source record: 156381
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <482isk$14u@gaia.ns.utk.edu>, sad@utkux4 (Deutscher) wrote:

> ... what is this MicroSoft, anyway? A new toilet paper, or what?

According to Mrs. Gates: "Bill is MicroSoft." She should know.

--
Larry Wink <wink@pegasus.cc.ucf.edu> or <larrywink@aol.com>
"Naked in the Periwinkle."

1907. Re: EXOTIC Oriental Beauties!

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: jbrock@panix.com
Message-ID: <485ool$6h5@panix3.panix.com>
Source record: 156382
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <482isk$14u@gaia.ns.utk.edu>, Deutscher <sad@utkux4> wrote:
>Kelly Zo (an436025@anon.penet.fi) wrote:
>
>: Tired of boring phone talk?
>: Try a WILD foreign fox
>: for something totally different!
>
>: 1-***-***-****

>Cool. Does it come with OS/2 drivers? Stefan

Please, if you really *must* respond to one of these phone sex spams,
be sure you do not include the phone number. Blank it out, like I did
above. The whole reason these jerks are posting is to put these phone
numbers in the faces of as many people as possible, and when you repost
the numbers, no matter how clever your repartee, you are only helping
them out. In addition, various net gurus have written programs which
automatically detect (by distribution, not content) and cancel certain
kinds of abusive posts, and when you repost these articles you are
defeating these programs.
--
John Brock
jbrock@panix.com

1908. FS: Falcon with no hard disk and ram

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <484p9d$oq7@hpg30a.csc.cuhk.hk>
Source record: 156383
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
For sale: Atari Falcon without harddisk and ram.
US$550/ negotiable

I am selling it because it can't run Cubase audio smoothly.
--
====================================~ Malcolm <=====
| Good Luck! |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| |
| Dreaming Girl, Bel Canto |
==================s925799@mailserv.cuhk.hk===========
```

1909. For sale: Atari Falcon without harddisk and ram.

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <484qdn$oq7@hpg30a.csc.cuhk.hk>
Source record: 156384
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
For sale: Atari Falcon without harddisk and ram.
(including NVDI3, and ICD Pro 6.5.5, LlamaZap,Pinball, all with origianl
manuals, plus all the bundled softwares like Atari works)

US$550/ negotiable, you pay shipping.

I am selling it because it can't run Cubase audio smoothly.

--
====================================~ Malcolm <=====
| Good Luck! |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| |
| Dreaming Girl, Bel Canto |
==================s925799@mailserv.cuhk.hk===========
```

1910. A Fully Loaded Atari Mega 2 ST for sale with 50+ original software

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: schiu@crl.com
Message-ID: <486qlc$h0b@crl11.crl.com>
Source record: 156385
Cross-posted to: comp.sys.atari.st,alt.atari,comp.sys.atari.advocacy

My ATARI MEGA2 ST
How much can I sell it for?

Mail me an offer and we can see if we can work something out.
If I get a lot of offers, highest price takes it...OR...if you live close
by, you also get higher priority as well as trades.

Of course, I am willing to trade for other stuff like toys I collect or
anime items, etc...
Stuff like Voltron, Macross, Gundam, Visionaries, any old japanese toys, etc..

If this is the wrong group for this, then please point me to the correct one.
I don't believe there is an atari.st.marketplace.

Here's the run down:

Hardware:

Atari Mega ST2 Comes with Internal Floppy drive and mouse and keyboard
Atari SC1224 Monitor (color, old model, made in Japan the "better" one before
they started using the cheap parts one from Malaysia or something...)
Atari SF314 Floppy drive External
2 EPYX 500XJ Joysticks (very tough, uses a STEEL shaft)
All cables...

Software: (all are originals with docs and box unless otherwise noted)
(Condition of box and docs are usually Excellent too)
(a * means I have actually loaded this and made sure it
works)

1 Hex Mark of the Unicorn *
2 Death Sword EPYX *
3 Starglider EPYX *
4 Questron II SSI *
5 Demon's Winter SSI *
6 Final Assault EPYX
7 Winter Games EPYX *
8 Wizard's Crown SSI *
9 Axe of Rage EPIX
10 California Games EPIX
11 Ninja Mission ST Programs
12 Sub Battle Simulator Masteronics EPYX
13 Battleship EPIX
14 Phantasie III SSI *
15 The Sentry (GOLD) Firebird
16 Golden Path Firebird

17 UMS (Universal Military Simulator) Rainbird
18 Knight Orc Rainbird
19 The Pawn Rainbird *
20 Tracker Rainbird
21 Jinxter Rainbird
22 The Guild of Thieves Rainbird
23 The Advanced OCP Art Studio Rainbird
24 Roadwar 2000 SSI *
25 Oblivion EPIX
26 Transylvania Polarware
27 Jewels of Darkness Firebird
28 Oo-Topos Polarware
29 Silicon Dreams Firebird
30 Space Station Oblivion EPYX
31 Art and Film Director EPYX
32 Microsoft Write Microsoft
33 Phantasie I SSI * Docs/disk only
34 Phantasie II SSI * Docs/disk bad
35 10th Frame Access Software Docs only
36 Major Motion Michtron Docs only
37 Vegas Gambler California Dreams Docs only
38 Manhunter Sierra On-line Docs only
39 Super Directory Michtron Docs only
40 Police Quest #? Sierra On-line Docs only
41 Techno Cop US Gold *
42 Carrier Command Rainbird box, docs only
43 Atari ST User Jan. 90 disk only
44 Leatherneck Microdeal
45 Time Bandit Michtron *
46 Typhoon Thompson Broderbund *
47 Falcon Spectrum Holobyte
48 World Karate Championship EPYX
49 Metro Cross US GOLD *
50 Falcon v.2.0 Spectrum Holobyte
51 Falcon: Operation Counter Strike Mission Disk
52 Falcon: Operation Firefight Mission Disk 2
53 Speedball Bitmap Brothers * disk only
54 Oids FTL * disk only
55 Defender of the Crown Mindscape * disk only
56 F-15 Strike Eagle Microprose disk only
57 Gunship Microprose * disk only
58 Arkanoid: Revenge of Doh ?? * disk only

Well, that's about it...I assume most of them work since all the ones I tested worked except for Phantasie II...I and III definitely work...II actually, boots up, but fails when it ask for a data disk..<shrug>

Thanks for listening.

-Simon

1911. Re: scsi problems

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHxAEn.1sy@ridgecrest.ca.us>
Source record: 156386
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

efac001@alpha.qmw.ac.uk (D.Bhabuta) wrote:
>Hi all
>
>A little problem.. maybe someone here can help
>
>None of my external scsi drives now works with my Falcon... they did
>earlier today, but suddenly stopped. Now when I boot up (with AHDI 6),
>I get unable to identify, or something like that. Anyone know what is
>wrong.. how I can fix it etc etc? The drives wiork on my STe though.
>
>I look forward to your replies.
>
>Best Regards
>Danny
>--
>Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include
<std.disclaimer>
>---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524)
594287 :---
>e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk,
vctec@wmin.ac.uk,
> D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk,
rldb@dir.mcc.ac.uk

Check the cable. Check the cable. Check the Cable.
I have 4 bad SCSI2 cables and one good
one <the one i'm using>:). Sometimes a bad cable will
work, then with a slight repositioning, nothing. I have
read about bad SCSI controllers, but I have THRASHED my
machine with many different mods (read many mhz's) and
have yet to screw up the Logic chip.

Mike.

1912. For Sale: **S.F./CA** 1040ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: dravey@aimnet.com
Message-ID: <483nfc$mph@news2.aimnet.com>
Source record: 156387

For local pickup in San Francisco Bay Area only:

1040ST with 30MB hard drive, monitor, LOTS of software, books

Excellent condition, running, can be seen in San Mateo.

No reasonable offer refused.

PLEASE REPLY VIA E-MAIL.

+---+
Don Ravey W6DBZ San Mateo, California dravey@aimnet.com
+---+
"Life must be lived forwards, but can only be understood backwards."
- Soren Kierkegaard

1913. Re: Atari World Shows (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DHxAqt.1y6@ridgecrest.ca.us>
Source record: 156388

steve@bpfd.demon.co.uk (Steve Taylor) wrote:
>Sorry if this posting escapes beyond the UK. I didn't know properly
>how to stop it.
>
>Certain things about the show(s) to be coming up... (BTW I am not the
>organizer nor have I anything to do with them)
>
>
>Wear a prominent name badge (please!)
>
>I hope this is going to be a "user-orientated" event rather than a
> "vendor-orientated" event.
>
>If anyone is going from the North Manchester area I am hoping to
> take a minibus (at least to Birmingham) -- phone no's below.
>__
>
>STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
>Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
>

Oh Bull! You just wanted to make us Americans jealous :)

Mike

1914. need TOS 2.06 help

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <484m6f$f2t@sundog.tiac.net>
Source record: 156389

Ok, I know it's a major controversy, but I want to get STonX up and running
I now own Gemulator with the TOS 2.05 and 1.0 ROMs, I'd like a little
PC code to dump the roms to an image file, or a patch to the Stonx
emulator to read the card directly, I don't care which.

Maybe that would be the solutin to this whole controversy, for the
author of Stons to modify his code to only work with the Gemulator card
for those that habe the card already, and want to switch to the linux OS

I don't know. I did manage to get 2 files from an Atari computer dealer
I'm good friends with, but they are labeled 206ODD and 206EVEN,

but STonX want it in one file.

I guess I have legal rights to TOS 2.06 now, that I own the chips, so
please don't flame me.

Eric

1915. Atari Game Clear Out (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: Clive@lapd.demon.co.uk
Message-ID: <816180977.4823@lapd.demon.co.uk>
Source record: 156390

ATARI CLEAR OUT

All programs listed below are boxed originals.

UK Pounds 2.50 each plus 1.00 postage and packing.

Please e-mail for overseas postage prices.
If you want more info for any particular title, e-mail.

Archipelagos
Beam
Continental Circus
Cosmic Pirate
Deflektor
Dragon Spirit
Forgotten Worlds
Frenetic
Ghostbusters II
Gold Runner
Ninja Remix
I, Ludicrous
N.A.R.C.
Purple Saturn Day
Photon Storm
Red Heat
Rockford
Super Hang-On
Steel
Storm Trooper
Voyager
Vigilante
Wicked
X-Out
Star Breaker
Captain Fizz
Defender of the Crown
L.E.D. Storm
Mindbender
Turbo Outrun
Xenon

Clive F. Booth
L.A.P.D.

1916. Re: An Undeltable File .. Interesting Problem!

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <484s62$lh2@bundy.mdk.se>
Source record: 156391

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
: Try Kobold - it usually takes care of ANY files when you can't access them from
: any other programs. Kobold can be dangerous to use sometimes, but it's very
: efficient (commercial, but it's worth the money).

Yep, Kobold usually solves such easy problems.
However, there is a demoversion of Kobold 3 available, which could solve
the problem without any cost. The demo is only restricted to 3mb file
operations at a time and no save cfg.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

1917. Re: Atari U.K EMail?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <DHxMxp.EE9@cix.compulink.co.uk>
Source record: 156392

atari@cix.compulink.co.uk as far as I know.

'til the next time:)

Chris Good cgood@cix.compulink.co.uk

1918. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <484sr2$lh2@bundy.mdk.se>
Source record: 156393

Christoph Oberle (oberle@infko.uni-koblenz.de) wrote:
: - new, advanced fileselector
: - MagiC-Desk completely renewed

Gaah, the authors are stupid not to licence the best programs for this
instead, ie Freedom and Thing Desktop.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

1919. Re: Sex Anyone? (What's this got to do with Atari?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <483qfq$r40@inca01.inca.co.nz>
Source record: 156394

zrollinso@cuppa.curtin.edu.au wrote:
> In Article <1995Nov7.121452.39237@ucl.ac.uk>
> hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond) writes:
> >would you kindly explain to rest of us just what advantages p.cs have
> >over Macs?

None. PCs are worse than MACs.

PCs (Puny Condoms) are useless to me.
MACs (Massive Accumulation Condoms) are better, but not quite enough.

> So...does that mean...using a Mac is better than sex?

Almost. But using a MAC _during_ sex is even better!

> I know the Mac is good but really.

Well, if you use it properly, the results can be wonderful.

> I suppose you like to use your Mac and then talk with it afterwards, or do
> you have a cigarette?

Nope. I'm usually so shagged out after six hours that I just fall asleep.

> I know of PCs that have been known to smoke after they have been used.

(You left out the "... for 10 seconds" in reference to the PC)

@@@
But seriously, folks, can't we let this crud die?
@@@

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

1920. AES Error?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <48535u$3mk@gti.gti.net>
Source record: 156395

It's been a long time since I mucked about with SAM on my Falcon, so today I reinstalled it. Now when I select SAM Setup from the accessory list, I get the following error:

AES ERROR
Application: SAMCNFIG
Function id: 104
Wrong Call!

And I get an OK button. If I press the OK button, SAM still seems to run happily. When I boot, it gives me the welcome message, and it seems that I can do all the functions I am supposed to do. So what is this error, and should I worry?

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1921. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4854fj$r0n@bundy.mdk.se>
Source record: 156396

```
: >Could I have more info ?
: You can visit ASH by the ProTOS Fair...

: 25/26-11.1995 Bonn/Hennef 25.11.95 from 10am to 18h pm
: 26.11.95 from 11am to 18h pm

: MagiC4 is available by Applications Systems Heidelberg.
: You can Order by BBS:

: Call BBS: +49 (0)6221-303671 (28K8 / 8n1)

If I buy the German version, do you know if it's possible to upgrade for
free or for a very small fee to the English version later, eh? I just
want this software badly and as quick as possible for my Falcon!

--
// Take Care, Daniel Hedberg of New Beat Development.
---------------------------------------------------------------------
TiME BOMB - The Home of New Beat Development and Addiction Software
No Ratios - 392Mb Online - 24h - Call +46-246-60187
```

1922. Re: Syquest ez135

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4855e5$r0n@bundy.mdk.se>
Source record: 156397

Jerry Fredrickson (freddy@thor.net) wrote:
: Has anyone purchased or tried using the new Syquest EZ135 external SCSI
: removable hard disk? It is supposed to get up to 2.4mb/sec trans. rate and has
: a 13.5 msec. seek time. and a price tag of $235.00 some say its faster and
: better than the Zip drives?? xtra disks are around $20.00 depending where you
: buy them..

Yes, a friend of mine bought one when I was visiting him in the U.S. The
EZ135 drive is a much better choice, you should go for that drive instead
of the ZIP drive. It's much faster and the disks is cheaper and can hold
more data than the ZIP drive.

It also seems like the troubles that the older Squest drives had are
gone, the new drive is very quite and much quicker to spin up/down when
changing disks. Got for it, it's a very good buy! Besides the drive you
will get a disk, a SCSI termination "connector", a power supply adapter,
and all cables needed for connecting it and get it up and running.
We tried it with both ICD Pro and SCSI Tools drivers and it worked
perfectly well! Go for it!

--
// Take Care, Daniel Hedberg of New Beat Development.

TiME BOMB - The Home of New Beat Development and Addiction Software
No Ratios - 392Mb Online - 24h - Call +46-246-60187

1923. Re: Towers II?

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4855v9$r0n@bundy.mdk.se>
Source record: 156398

Mark Rathwell (mrathwel@uoguelph.ca) wrote:

: Anyone tried this game on their Falcon030? I'm thinking of
: getting the Jaguar version when it comes out (I love RPGs) but would like
: to know more about the game. How are it's graphics, playability etc? What
: is the plot? Is it a good game? Feedback is appreciated.

Hi Mark,

I have the Tower II game for my Falcon, and I have also bought the manual
to it. I think it's a very good game, the graphics are good and the
playability is great (at least that's what I think).

It will probably be even better on the Jaguar, better graphics and sound
and much faster. It's definitily worth checking out!

--
// Take Care, Daniel Hedberg of New Beat Development.

TiME BOMB - The Home of New Beat Development and Addiction Software
No Ratios - 392Mb Online - 24h - Call +46-246-60187

1924. Re: Problems deleting files

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <484pct$lsd@preeda.internex.net.au>
Source record: 156399

Hmmm..... I too have had the dreaded undeletable folder/file. There are only
2 ways that i know of to cure the problem. Get KOBOLD to delete it or
if you dont have it, ZERO the partition. EDGE sometimes wont work doing
this but ICD/SUPRA/? utilities will work ok.


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1925. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: d69stu <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.951111141326.2097C-100000-100000-100000@ts1.cdsnet.net>
Source record: 156400

Just re-write Windows 95 and make it cross-platform compatable with
everything, then dump it up here! That would put the world out of sinc ...

1926. Re: CAB/STIK delay question

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: d69stu <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.951111142306.2097D-100000-100000@ts1.cdsnet.net>
Source record: 156401

How asbout something that works with PPP since SLIP seems to be another ORPHAN thing!

Anyone know of some (or A) good GUI that works with PPP on the ATARI? This CAB/STik stuff is not all that great and swimming around in a UNIX shell is getting old real fast ...

DJS

Medford

1927. Re: ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-12 00:00:00 UTC
From: epp@world.std.com
Message-ID: <DHxzJs.1w0@world.std.com>
Source record: 156402

Bradly Maurer (gregor@shelly.goldengate.net) wrote:
: I've been using STZip 2.6 for a similar purpose and have had had no
: problem with it. Maybe the problem is not with STZip but with your
: QWK program. When I first started to dl QWK packets, I had a similar
: problem. at that time I believe that I was using a program called(?)
: ST Quick. I could dl the packet reply to my heart's content, but when I
: attempted to ul the packets to a bbs *their* SW could not decode the
: .rep with out some fancy file editing by the sysop. I switched over
: to Mountain 2.6 and this elliminated the incompatibility problems,
: which stemmed from the differences between the st version of the rep
: and the Bluewave versions that seem to be popular these days.
: a question...You aren't using ST Zip on the rep packets are you?
: This is not necessary! Only the QWK dl is archived.
: Mountain is shareware and supports both qwk/rep formats. It is a great
: program and very easy to use. I recomend it... I found it on GEnie but
: it must be available elsewhere.

I tried demo versions of Mountain 2.4 and 2.8 as well as a demo of MT QWK. Mountain 2.4 and ST ZIP worked perfectly, when the BBS was using PKZIP/PKUNZIP 1.10 to process files. With the 2.04g being used now, neither version of Mountain nor MT QWK with ST ZIP worked. Mountain 2.4 (as well as MT QWK) brought up the "not ZIP implode format" error, and Mountain 2.8 with T ZIP produced a "bad CRC" error. To the best of my knowledge, ST ZIP must be creating the .REP file which should be in ZIP format.

Ed

: : --
: : Internet: epp@world.std.com

: : Member and Activist: The Boston Computer Society

--
Internet: epp@world.std.com
Member and Activist: The Boston Computer Society

1928. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: sks@cdc.net
Message-ID: <486bnl$j96@cdc2.cdc.net>
Source record: 156283
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <DHLL9I.CtD@iglou.com>, chaz@iglou2.iglou.com (Chaz Eves) wrote:
> idchn@imap2.asu.edu wrote:
> : Larry Lloyd (Larry@Lloyd1.Com) wrote:
> : : In article <47biki$pn6@newsie.wis.com>,
> : : no@email.com (Cathy) wrote:
>
> : : #Hi... I'm too shy to tell you my name like this but if you are
> : : #interested in meeting me I would love to here from you. Let me
> : : #tell you a little about myself... I am a blonde haired green eyed
> : : #woman (in my sexual prime!) looking to meet a man and to have a
> : : #good time...: : #
> : : #Give me a call at (809) 474 - 6470 and ask for "Cathy."
>
> She/He (whatever) is too shy to tell us her name "like this" but
> not TOO shy to tell us that she's in her sexual prime.
> Probably a former microsoft tech on the other end. It might even be Mr.
> Gates.
> --
> ####### ## ## ##### ##### I have departed, for now,
> ## ####### ## ## ## Buy I will return!
> ## ####### ######## ##
> ######## ## ## ## ## ###### chaz@iglou.com
>

Naw, I think its some OS/2 user, after all since no software company wants
anything to do with do them, they must think that about people to.:)

1929. FS 520stfm + SM124

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: jsteven@oz.sunflower.org
Message-ID: <486445$fm2@rs3.rz.uni-hohenheim.de>
Source record: 156284

For sale:

Atari 520 STFM with 1 meg
Atari SM124 monitor

Asking $100 plus shipping. Comes with software. The monitor's picture does roll for about 2-3 minutes after you turn it on (until it warms up) but it does stabilize after that. In Kansas City, MO area, so if your in that area could arrange a pickup.

Jeff
jsteven@oz.sunflower.org

1930. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DHyJF3.DFE@cix.compulink.co.uk>
Source record: 156285

In message <Pine.SUN.3.91.951109222007.25448A-100000@planetx.bloomu.edu>,
enoss@planetx.bloomu.edu said:

> The PowerPC is the right machine for a multi-OS platform. The only
> reason it didn't fly is because IBM had not come out with a machine
> that does on-the-fly x86 emulation like the PowerMacs did with the
> 68K code.

And that SoftWindows was a 286 emulation running at slowish 486 speeds.
I beleice this is either fixed - or about to be now.

> DOS emulation, a seperate 486 card! Man I love the PowerMacs, they

The extra 486 was a good short term marketing ploy by Apple - but I agree
- the 'on the fly x86' emualtion needs serious work - as it the obvious way
to go.

> But even if PPC does become the standard, I'm sure Microsoft will want
> only one OS to run on it...THEIRS!!
>
> But it can't last forever...

There is been a lot of talk in the (UK) press about Mr Gates recently. I'm
begining to wonder if maybe MS will take over the software market. I mean
- what can really stop them? The're even trying to push UNIX off
minicomputers with NT. They have effectively destroyed the desktop UNIX
market. A few hundred thousand Linux and BSD users don't really count.

Hopefully though people will get fed up with MS 'one shop world' mentality
and start looking at other people's products.

:-)

Roland.

@CiX

1931. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DHyKEC.AGx@actrix.gen.nz>
Source record: 156286

In article <815950254_OASIS_@ping.be>,
Martin Byttebier <Martin.Byttebier@ping.be> wrote:
> In article <815927580_OASIS_@bpfd.demon.co.uk>
> steve@bpfd.demon.co.uk (Steve Taylor) said:-
>
> >Uni-Kl: very slow connect from Demon, and not much new stuff
> >
> >So can anybody recommend (or start!) an FTP site that is:
> >
> >1) Easily accessible
> >2) Regularly Updated
> >3) Fast to connect to

> >and that's about it.
>
> I don't see why you say that there is not much new stuff on Uni-kl.
> Together with ftp.uni-paderborn.de and ftp.cnam.fr is this one of the best
> sites around.
> Yes. Uni-kl is sometimes slow but if you rings on the late evening it
> is quick enough.
>
> ************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> **************************

There's usually plenty of new stuff on ftp.uni-kl.de, as long as you are
after Falcon demos. That's just about all that ever appears on there. I
usually gopher to atari-archive which is pretty quick (no-one uses Gopher
these days :) or Gopher/HTTP to micros.hensa.ac.uk. Both are good atari
sites, updated frequently, and I can always connect to them without fail
(as long as they're online, which is pretty much always, except Hensa
doesn't allow foreign connections from 8am to 8pm, which doesn't worry
me, as we're 12 hours ahead of them :)

--
/-\ | Honda GB-400 | | Murhpys word is Law! |||
_ -+- _ _ | | Escape is never the safest bet! |||
\ | /_\\ //_\ | /\ | RRRRROWWW! Out of my mind..... / | \
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz Acoustic Guitar

1932. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4868p5$liu@inca01.inca.co.nz>
Source record: 156287

Spencer Davies (Spencer@mettav.demon.co.uk) wrote:
> As many of you have doubtless seen that time of year is once more upon us!
What time of year are you referring to?
- Pre-XMAS sale #412?
- Post Guy Fawkes, Fireworks Display?
- "Save The Albino Wombat Annual Appeal 1995"
- End-Of-School-Year Booze-Up
- "Pretend The Bank Manager Is Human" facade, 1995
...

> No i'm not referring to the celebration of the birth of the saviour of man
You are right. My birthday was a bit over three months ago. {[:-]>

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

1933. OASIS 1.35E and news

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <816232656_OASIS_@icis.on.ca>
Source record: 156288

How do I post using OASIS? I keep getting told I don't have transmit authority.

--

Cliff Cook

ccook@icis.on.ca
c.cook7@genie.com

1934. Re: updated Atari emulator web site

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Christopher Brett Strong <strong@cadesm54.eng.utah.edu>
Message-ID: <Pine.SUN.3.91.951113132604.2839B-100000@cadesm54.eng.utah.edu>
Source record: 156289
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.8bit

```
> The Branch Always Software web site has just been considerably updated.
> I've added new pictures of the Gemulator and PC Xformer programs and
>
> http://www.halcyon.com/brasoft/
```

How do I get a password to enter the PC Xformer upgrade section? I am a registered user, and have asked for one in the past with no reply.


```
\ oo Christopher B. Strong InterNet strong@ee.utah.edu
\____|\mm decRAD: CSTRONG CADE: strong@eng.utah.edu
//_//\ \_\
/K-9/ \/_/ "Speak 'Friend' and enter"
/___/_____\
-----------
"If the mean don't get you, the variance will." -- James 1. Rieger
```

1935. Re: updated Atari emulator web site

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: johnh@newberry.microserve.com
Message-ID: <488jln$jml@crash.microserve.net>
Source record: 156290
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.8bit

In article <Pine.SUN.3.91.951113132604.2839B-100000@cadesm54.eng.utah.edu>,
Christopher Brett Strong <strong@cadesm54.eng.utah.edu> wrote:
>
>> The Branch Always Software web site has just been considerably updated.
>> I've added new pictures of the Gemulator and PC Xformer programs and
>>
>> http://www.halcyon.com/brasoft/
>
>How do I get a password to enter the PC Xformer upgrade section? I am a
>registered user, and have asked for one in the past with no reply.

I have asked too. And still can't get in.

John Hileman

1936. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: hammond_g@drkclu.meng.ucl.ac.uk
Message-ID: <1995Nov13.120001.125790@ucl.ac.uk>
Source record: 156291
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <1995Nov8.164341.66348@cc.usu.edu>, sl41k@cc.usu.edu (Brat) writes:
|>In article <1995Nov7.121452.39237@ucl.ac.uk>,
|>hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond) writes:
|>> In article <47cljj$6bt@ixnews2.ix.netcom.com>, corellon@ix.netcom.com
|>(Tim
|>> Pierce ) writes:
|>> |>In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
|>> |>writes:
|>> |>>
|>> |>>In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
|>> |>>>Hi... I'm too shy to tell you my name like this but if you are
|>> |>>>interested in meeting me I would love to here from you. Let me
|>> |>>>tell you a little about myself... I am a blonde haired green eyed
|>> |>>>woman (in my sexual prime!) looking to meet a man and to have a
|>> |>>>good time...
|>> |>>>
|>> |>>
|>> |>>DON'T BE DELUDED by this slattern! All she's gonna do is try to
|>> |>>sweet-talk you into migrating to Unix!
|>> |>>
|>> |>
|>> |> Nah, she is a Macintosh user trying to find some poor guy to
|>> |>brainwash and convince him the the mac in better than the p.c..
|>>
|>> Hahahahahahaha!
|>>
|>> would you kindly explain to rest of us just what advantages p.cs have
|>> over Macs?
|>>
|>> Having used both for years, I've yet to find one.
|>
|>Macs have training wheels that you can not take off. I am not a real fan
|>of
|>any windows environment, but at least with a pc, I can actually exit out of
|>windows and have a command prompt to get some real work done.

And what real work is this that's so much better from a command line?
writing code amd makefiles? *so* much faster with CodeWarrior IDE and it's
projects which keep track of everything for you. Also quite nice to see all
the messages from the compiler at the same time as your source, or indeed all
your source files. Remote log-ins? why not have a telnet window so you can
cut and paste, or have several sessions. Editing text? with BBEdit I have
dozens of tools available modelessly from the menubar. Numerical work, say
```

in MATLAB? again, the same applies.

ok, on a system like VMS a command line is probably better, purely because no developer can anticipate everything so the GUI can't do everything. But for getting any "real work" done, a decent GUI (training wheels? what??!?) is a must.

And if you're that desperate, macs have MacDOS, MacShell and nShell for you to play with....not to mention MPW.....

--
* Guy Ruth Hammond - The Vampire Uustat *
* Undergraduate at University College London, Mechanical Engineering *
* hammond_g@meng.ucl.ac.uk | http://www.ucl.ac.uk/~zcemm23/home.html *
* Clear the DECs, it's time for action! *

1937. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: hammond_g@drkclu.meng.ucl.ac.uk
Message-ID: <1995Nov13.120709.112177@ucl.ac.uk>
Source record: 156292
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <485f3r$c2s@guitar.sound.net>, ds9430@slip.net (David Sharp) writes:
|>In message <1995Nov7.121452.39237@ucl.ac.uk> -
|>hammond_g@drkclu.meng.ucl.ac.uk
|>(G. Ruth Hammond) writes:
|>>Hahahahahahaha!
|>>
|>>would you kindly explain to rest of us just what advantages p.cs have
|>>over Macs?
|>>
|>>Having used both for years, I've yet to find one.
|>
|>Preemptive multi-tasking.

hahahahahahahahahahahahahahahahahahahahahahahahaha!

I'd much rather co-operative multi-tasking which works that pre-emptive
which doesn't. It is a better concept though....

(>1)-button mice.

why, most apps only use the one...

|> Menu bars that are attached to
|>the application window (ie. no more "I double clicked on
|><instert application name here> and it didn't do anything!" complaints from
|>people who are too stupid to notice that the application menu icon has
|>changed to the <insert application name here> icon), so you **KNOW** when an
|>application is open.

|> Better games.

yup, you got me there. But who needs anything other than DOOM2 anyway?

other uses for pcs:

* propping doors open

* resting your feet on

* a platform for new code (see the Tao, if you don't get this)

* keeping the cat warm in winter....

--
* Guy Ruth Hammond - The Vampire Uustat *
* Undergraduate at University College London, Mechanical Engineering *

* hammond_g@meng.ucl.ac.uk | http://www.ucl.ac.uk/~zcemm23/home.html *
* Clear the DECs, it's time for action! *

1938. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951113113634.28497B-100000@larry>
Source record: 156293
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On Mon, 13 Nov 1995, G. Ruth Hammond wrote:

> ok, on a system like VMS a command line is probably better, purely because
> no developer can anticipate everything so the GUI can't do everything. But
> for getting any "real work" done, a decent GUI (training wheels? what??!?)
> is a must.

Yawn, another boring Mac user. You wanna start another stupid "PC versus Mac" thread?

> And if you're that desperate, macs have MacDOS, MacShell and nShell for
> you to play with....not to mention MPW.....

So typical.

Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"We have an egalitarian society here. All are equal. Of course, that doesn't stop some people from being stupid fools or jerks" - Slylandro, Star Control 2: The Ur-Quan Masters
---

1939. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951113114408.28497C-100000@larry>
Source record: 156294
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On Mon, 13 Nov 1995, G. Ruth Hammond wrote:

>
> |>Preemptive multi-tasking.
>
> hahahahahahahahahahahahahahahahahahahahahahahahaha!

Hey, OS/2 users, sick him!

> (>1)-button mice.
>
> why, most apps only use the one...

Really? Why do I always use the right button?

> other uses for pcs:
>
> * propping doors open
>
> * resting your feet on
>
> * a platform for new code (see the Tao, if you don't get this)
>
> * keeping the cat warm in winter....

Yea, right. Mac is no good even for that.

Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"We have an egalitarian society here. All are equal. Of course, that
doesn't stop some people from being stupid fools or jerks" - Slylandro,
Star Control 2: The Ur-Quan Masters

1940. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: mucac7@uxa.ecn.bgu.edu
Message-ID: <4880m5$9k8@ecom3.ecn.bgu.edu>
Source record: 156295
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <480kns$pb8@news-s01.ny.us.ibm.net>,
Steve Withers <sbwnz@ibm.net> wrote:
>In <4802p8$ka@animal.intex.net>, mglaris@intex.net writes:
>>In <47v5gb$190a@news-s01.ny.us.ibm.net>, sbwwgtn@ibm.net (Steve Withers) writes:
>>>I have copied this post to abuse@anon.penet.fi asking them to stop this
>>>person's activities and pointing out that such inappropriate use of
>>>an anonymous ID will likely to lead to calls for them to be regulated - or
>>>made illegal.
>>
>>That is probably the correct this to do, although I had considered writing
>>a little REXX script that would main a reply to the silly twit 8 or 10 thousand
>>times. That also in not a very nice thing to do, and really not very professional,
>>but the original post angered me as well. That type of smut has an abundance of
>>News groups dedicated to such types of messages (and I've even been know to vist
>>such groups myself :), but it has no place in a technical news group.
>>
>>Mike Laris
>>mglaris@intex.net
>
>Don't do this.
>
>The mailbox of the other person is full - no doubt through wholesale
>abuse of anonymous IDs and the resulting outraged mail.
>
>They return a notification to you that your mail could not be delivered.
>
>If you send several thousand notes - *you* will get several thousand
>notifications of returned mail.
>
>I'll try the other addresses.
Not if you send from a non-existant place.. of course that would utterly
destroy their systems ability to properly answer mail as it would be
recieving TONS of bounces..

>
>Steve
>
>
>---
>Steve Withers - Wellington, New Zealand
>sbwnz@ibm.net / swithers@vnet.ibm.com
>OS/2 since April '92
>

1941. Re: EXOTIC Oriental Beauties!

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Danno <saccad@pfizer.com>
Message-ID: <DI03MF.FJs@pfizer.com>
Source record: 156296
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

jbrock@panix.com (John Brock) wrote:
>In article <482isk$14u@gaia.ns.utk.edu>, Deutscher <sad@utkux4> wrote:
>>Kelly Zo (an436025@anon.penet.fi) wrote:
>>
>>: Tired of boring phone talk?
>>: Try a WILD foreign fox
>>: for something totally different!
>>
>>: 1-***-***-****
>
>>Cool. Does it come with OS/2 drivers? Stefan
>
>Please, if you really *must* respond to one of these phone sex spams,
>be sure you do not include the phone number. Blank it out, like I did
>above. The whole reason these jerks are posting is to put these phone
>numbers in the faces of as many people as possible, and when you repost
>the numbers, no matter how clever your repartee, you are only helping
>them out. In addition, various net gurus have written programs which
>automatically detect (by distribution, not content) and cancel certain
>kinds of abusive posts, and when you repost these articles you are
>defeating these programs.
>--
>John Brock
>jbrock@panix.com

Nice catch, John.
Danno

1942. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: haz1@kimbark.uchicago.edu
Message-ID: <DI04sw.D3H@midway.uchicago.edu>
Source record: 156297
Cross-posted to: news.admin.net-abuse.misc,comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <485oqq$a1k_004@bighorn.accessnv.com>,
Ben Violette <benv@accessnv.com> wrote:
>EVERYONE!! When you see a post like this send an angry letter to the person
>who put this on here! (unless you're one of the weirdos who responds to it).
>Hopefully this will discourage them from posting this junk in these
>newsgroups. Lord knows there are plenty of newsgroups where this stuff would
>be appreciated. they don't need to put it in here.

Alas, it will not. This junk typically gets posted to *every* group the person can find. Also, it is frequently forged so that it appears to be from some innocent person the poster is trying to get net.folks mad at.

Correct response is to:
1) send a note giving the article number, newsgroup you saw it on, and your complaint to the sys-admin of the site it appears to come from. Usually, this is postmaster@site, where the "site" is taken from the apparent email address of the poster. At this point, in the interest of protecting the occasional innocent victim of forged SPAMs, I'd lean towards *not* cc-ing it to the poster's apparent email address. Do as your conscience prompts you, in that regard, but bear in mind that often several hundred others will be doing the same.

2) If you're pretty sure it's a posted-everywhere SPAM, post a copy of the article's *headers* (not the whole thing, unless the headers aren't enough to clearly identify it) to news.admin.net-abuse.misc, with a note to the effect that it seems to be a SPAM. Someone will do something about (if it is a SPAM-- sometimes off-topic junk hits only a very few groups, and we just have to snarl and bear it) within a few hours, and unless your site rejects SPAM cancels, the original article (or hundreds of copies thereof, as the case may be) will vanish.

Note: unfortunately, there's nothing we can do, at present, about the followup threads generated by this junk. In this case, I'm crossposting to n.a.n-a.m, to get comments on my recommendations (mostly about whether to cc the apparent poster), and setting followups *only* to n.a.n-a.m, in hopes this thread will vanish from the comp.* groups. Please? :-)

- Bill (haz1@midway.uchicago.edu)

1943. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: rlauron@slip.net
Message-ID: <4880u1$194_003@sf-pm8-141.slip.net>
Source record: 156298
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <Pine.SV4.3.91.951113114408.28497C-100000@larry>,
Alexei Vyacheslavovich Novikov <anoviko@emory.edu> wrote:

>> other uses for pcs:

>> * keeping the cat warm in winter....
>
> Yea, right. Mac is no good even for that.

Sure they are. But when you get a newer Mac, that means you have to buy a
new cat, cuz your old cat wont be compatible with the new Mac.

1944. Re: Free emulators (was Re: (no subject))

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: desnogue@alto.unice.fr
Message-ID: <487m2n$ba7@malibu.unice.fr>
Source record: 156299
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

In article <Pine.SUN.3.91.951107115344.26108A-100000@planetx.bloomu.edu>, Eric Noss <enoss@planetx.bloomu.edu> writes:
[some stuff deleted]
|> > Where can you get games for them (which will work with the emulators) ?
|>
|> I doubt if many games would work emulators except those that use GEM.
|> Someone did say you can run any game except for copy protected ones on
|> Gemulator 95, but this cannot be confirmed at this time.

I could run Sentinel on STonX (after correcting a little bug in the 68k emulator and after removing the disk protection scheme...); the mouse does not work since the IKBD is used to get absolute mouse position. I could also run Frontier (though I did not try to use the game; I just can say I saw the ship and the dome).

In its current state STonX can run the games that don't:
- make FDC direct access (protections for instance);
- change the default working of the IKBD.
The problem of the IKBD could be worked out but I seriously doubt one could write a perfect FDC emulator since the different computers don't access their drives the same way (I seriously doubt you can portably read a whole track...).

Laurent

1945. Portfolio communication

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Lars-Erik 0sterud <leo@merkur.sds.no>
Message-ID: <487b76$qot@daneel.sds.no>
Source record: 156300
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

```
Portlink ST - Program for file transfer between Portfolio and Atari ST
""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""

Since the sales have been low I now release it into the public domain!

To companies that sell other products for communication Portfolio-ST:
this is not a rip-off, but a result of hard work and lots of research
with the help of other Atari ST developers both in Norway and Germany.

The ST software communicates with the build-in Portfolio file-transfer-
program and use the Portfolio parallel-interface and Portfolio-PC cable

The cable needs some modifications, but no one should have any problems
The communication speed is much faster than with a PC - And it's free !

Binaries & documentation at: ftp.oslonett.no/user/larserik/portlink.zip
or at ABK-BBS in Norway: Call +4767132659 and get the file PORTLINK.ZIP

Source-code is available on request, send email to adress in signature.

--
Lars-Erik 0sterud Home +4767131571 Data/fax 67132659 larserik@oslonett.no
Atari Developer Work +4722886938 Mob/page 94441729 leo@merkur.sds.no
SysOp ABK-BBS Info/Picture at http://www.oslonett.no/~larserik/
```

1946. Re: Transfering files from Atari ST to MSDOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <487dno$gl3@dux.dundee.ac.uk>
Source record: 156301
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

dvhouse@datanet.ab.ca wrote:
: I need to transfer files from an Atari ST to an MSDOS machine.
: Anybody know of disk conversion utilities etc that might facilitate
: this process. I'd prefer direct email info if possible.

The ST should automatically format MS-DOS compatible disks. However
I have heard of a few problems. If it doesn't then perhaps
a visit to the umich FTP archive might be in order.

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web page on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
"I know, I read it on the back of a match box!"

1947. Re: Transfering files from Atari ST to MSDOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: dvhouse@datanet.ab.ca
Message-ID: <4885k7$oan@hermes.oanet.com>
Source record: 156302
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <487dno$gl3@dux.dundee.ac.uk>,
rmccall@mcs.dundee.ac.uk (Rod McCall) wrote:
>dvhouse@datanet.ab.ca wrote:
>: I need to transfer files from an Atari ST to an MSDOS machine.
>: Anybody know of disk conversion utilities etc that might facilitate
>: this process. I'd prefer direct email info if possible.
>
>The ST should automatically format MS-DOS compatible disks. However
>I have heard of a few problems. If it doesn't then perhaps
>a visit to the umich FTP archive might be in order.
>
>Rod
>
Hi Rod,

I have an old Atari ST520...and it does not format MSDOS disks.
There is a utility called st2dos that runs on
he MSDOS machine and allows the MSDOS computer
to read and write to Atari disks. However,
while I have managed to read Atari disks on the
MSDOS machine this way, the disks then seem
to be unreadable on the Atari after they
have be MSDOSsed.

I've seen a description of another program that promises
to do this but can find a copy. Its called Ataridsk.zip
but all of the archives I've tried fail to deliver the thing.

Dave

1948. HP LaserJet 5L

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <488b8f$7hr@bundy.mdk.se>
Source record: 156303
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

I am probably soon going to buy the new HP-LaserJet 5L printer, and I was wondering if there are anyone who knows if there is any existing printer driver for this printer. I do have NVDI and the driver for HP-LaserJet 4L, is this one going to work? The new model has support for 600x600dpi, is it easy to modify the old 4L driver to support this?

I would appreciate all information I can get about this! Thank you!

--
// Take Care, Daniel Hedberg of New Beat Development.

TiME BOMB - The Home of New Beat Development and Addiction Software
No Ratios - 392Mb Online - 24h - Call +46-246-60187

1949. WTB Civilization game

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: ROD@gaiasys.demon.co.uk
Message-ID: <1830211692_OASIS_@gaiasys.demon.co.uk>
Source record: 156304

One of my sons has asked for the impossible for Christmas...
A game that has been dicontinued!!! I have checked several dealers and even got onto Microprose and they have no stock either so I'm asking here..

Do you have a copy of CIVILIZATION for the st (full version not the demo) that you would be willing to sell to me.

Reply by private e-mail to save bandwidth please with details.

TIA

--


```
_____________________________________________
|Rod Keen. Akela of 3rd Harpenden Apache Pack|
| member of 1st Gilwell Park Group. |
| and RoSPA Advanced Driver since 1990|
|E-mail to ROD@gaiasys.demon.co.uk |
| |
|Oasis Beta tester. Using 1.35E for the Atari|
|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~|
```

1950. Re: [Help] ST disk -> PC

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Nils Tessin <nils.tessin@mbox.iri.uni-hannover.de>
Message-ID: <1995Nov13.095622.24524@newsserver.rrzn.uni-hannover.de>
Source record: 156305

itig077@rossegat.uji.es (SOLER GARCIA) wrote:
>
> Does anybody know about any program to read Atari-ST disks on PC and
> make an image file of them?
> I would like to put all my ST disks into image files in a PC CD-ROM.
> Is it possible?
> Has anybody try it?
> I think the problem is with autoboot ST disks.
>
>
Hi, Soler!
On a MS-DOS PC, "VGACOPY" (best is Version 6) is a fine Shareware-
Program that can read in almost any Disk-Format (including all Atari-
formats, also executable boot-sectors!). You can easily save images
of a disk onto the PC's Harddisk and even add a comment to the image
file. After reading in all your Disks, you could transfer the images
onto CD-ROM if you've got access to a CD-ROM-Writer.
It would be no problem to reload the images from CD with VGACOPY and
to reproduce the atari-disks (including autoboot disks).

But remember:
When writing images of your disks onto CD-ROM, you wont have a chance
to get direct access to the files! You will always have to load the
image from CD-ROM and to re-create the atari-disk with VGACOPY __on
the PC!!!!____ There will of course also be no chance of accessing
the files in the images directly from your atari (via an atari-CD-
Drive) as they are not stored as FILES but as a packed archives of
the disk-__tracks__!! And do you really have that many atari-disks?
You can store more than 1.000 Doublesided-Atari-Disks on a single
CD-ROM....

But if that is what you want, you will be fine with VGACOPY!
Oops, and don't forget: VGACOPY will only run on a 386 or higher with
VGA-Grafix and at least 2 MB of RAM (recommended are 4 MB).
You should be able to get VGACOPY via FTP from PC-Sites or you can
order it directly from the author (T. Moenkemeyer). I've got his
address somewehere at home, so if you need it, I can send you a mail.

Greetings, Nils :-)

(Internet: nils.tessin@mbox.iri.uni-hannover.de)

1951. Re: [Help] ST disk -> PC

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Nils Tessin <nils.tessin@mbox.iri.uni-hannover.de>
Message-ID: <1995Nov13.095515.24203@newsserver.rrzn.uni-hannover.de>
Source record: 156306

itig077@rossegat.uji.es (SOLER GARCIA) wrote:
>
> Does anybody know about any program to read Atari-ST disks on PC and
> make an image file of them?
> I would like to put all my ST disks into image files in a PC CD-ROM.
> Is it possible?
> Has anybody try it?
> I think the problem is with autoboot ST disks.
>
>
Hi, Soler!
On a MS-DOS PC, "VGACOPY" (best is Version 6) is a fine Shareware-
Program that can read in almost any Disk-Format (including all Atari-
formats, also executable boot-sectors!). You can easily save images
of a disk onto the PC's Harddisk and even add a comment to the image
file. After reading in all your Disks, you could transfer the images
onto CD-ROM if you've got access to a CD-ROM-Writer.
It would be no problem to reload the images from CD with VGACOPY and
to reproduce the atari-disks (including autoboot disks).

But remember:
When writing images of your disks onto CD-ROM, you wont have a chance
to get direct access to the files! You will always have to load the
image from CD-ROM and to re-create the atari-disk with VGACOPY __on
the PC!!!!____ There will of course also be no chance of accessing
the files in the images directly from your atari (via an atari-CD-
Drive) as they are not stored as FILES but as a packed archives of
the disk-__tracks__!! And do you really have that many atari-disks?
You can store more than 1.000 Doublesided-Atari-Disks on a single
CD-ROM....

But if that is what you want, you will be fine with VGACOPY!
Oops, and don't forget: VGACOPY will only run on a 386 or higher with
VGA-Grafix and at least 2 MB of RAM (recommended are 4 MB).
You should be able to get VGACOPY via FTP from PC-Sites or you can
order it directly from the author (T. Moenkemeyer). I've got his
address somewehere at home, so if you need it, I can send you a mail.

Greetings, Nils :-)

(Internet: nils.tessin@mbox.iri.uni-hannover.de)

1952. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: gio@wcl-rs.bham.ac.uk
Message-ID: <487bki$r5@sun4.bham.ac.uk>
Source record: 156307

Once upon a time... Steve Taylor wrote:
: In article <47v700$t7r@sun4.bham.ac.uk>
: gio@wcl-rs.bham.ac.uk (Giovanni Ciampa) said:-
: >So what... To be honest I'd rather see my money go directly to keeping a
: >magazine going rather than filling the pockets of W.H. Smith et al.

: Yes I agree - I have no sympathies with WH Smith and the others. The
: newsagents I was talking about were the struggling local independant
: newsies who I do my best to support.

Fair point I suppose, but none of the local newsagents near me have ever regularly stocked any Atari magazines, just shelf after shelf after shelf of PC mags - is it me, or are there more and more new PC mags every month, all of which are exactly the same, bar the name, all called (just to be original) PC Something-or-other? Just how many _are_ there, and why is it that half of them seem (to me anyway) to be published by Future?

Though to be fair, I did find my first ever copy of ST Review in a local newsagent, which promptly stopped stocking it (roughly 6 months before it was killed off, ooops, incorporated into ST Format)

: The point I was making is, if you subscribe directly, and therefore
: deny local traders their cut, don't go whinging when they stop
: stocking the mag.

I wasn't. I had enough trouble finding the first Atari World as it was, so as soon as I found it I subscribed, just to ensure that I got a copy. You'd think that in Birmingham there'd be more than a couple of places to find a magazine. To Smith's credit though, when I did find Atari World, it wasn't just hidden in a corner, but had pride of place in the "New Magazines" area.

Be seeing you...

```
/----o-------------------------\
| /~\|/~\ | Giovanni Ciampa |
| \O/\\O/ | gio@wcl.bham.ac.uk |
| / \ |--------------------|
| \_/ | I am but a figment |
| \___/ | of my own deranged |
| \_/ | imagination |
\---------+--------------------/
```

1953. Re: An Undeltable File .. Interesting Problem!

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <486p3j$il@cxc1.cl.msu.edu>
Source record: 156308

von@PROBLEM_WITH_INEWS_DOMAIN_FILE (Despair Of The Endless) writes:

> Now, As I had deleted all the files, there suddenly remained
> one that TOS would not delete even if I set it to Read/Write,
> Fair Enough I thought and made a dash for a disk-doctor...
> ... Zorg v.1.95 which told me that the file began at an unused
> sector ! Yipee! However, i could still not delete it... :(
> So I dug around in a few Ftp sites and fond a nifty proggie
> called "Shredder" which was suppoused to erase every trace of
> a file from the Hd ... However it would not delte this
> now a real nuisance of a file...

If all else fails, you could copy the good files to another partition
and then zero or wipe the entire partition...
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1954. Spectre

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: p.moors@bk.tudelft.nl
Message-ID: <p.moors-1311951351400001@mac-moors.bk.tudelft.nl>
Source record: 156309

To all of you,

As a regular user of Spectre GCR 3.0 on a Mega STe4 I wanted to replace System 6.05 by System 7.1. I managed to copy the basic system files of System 7.1 of the original Mac disk called Disk Tools to my harddisk. When I tried to start the system from the harddisk I got an error message saying the amount of memory available is too less and the startup procedure interrupted. I checked the installation of Spectre and found out I had 3840 kB of RAM space, which should even be enough to run System 7.5. (I actually use this on a real Mac.)
I tried to fixed this by starting up with a System 6.05 disk in station A and using the desk assecoire Heap Size, but this didn't work and I think this is not the right direction to solve the problem.

Can someone help me please? Any useful help would be appreciated.

Thanks in advance,

Peter G.G. Moors
Department of Architecture
Delft University of Technology
e-mail: p.moors@bk.tudelft.nl

1955. Lunix

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: shardie@cs.strath.ac.uk
Message-ID: <487i8u$e0d@dunlop.cs.strath.ac.uk>
Source record: 156310

Anyone know where I can get a new version of Lunix? I know about the CD-ROM from System Solutions but I don't have a CD-ROM Drive so that's out.

Simon

1956. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <487b5o$4g5@josie.abo.fi>
Source record: 156311

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
: In message <Pine.SUN.3.91.951109222007.25448A-100000@planetx.bloomu.edu>,
: enoss@planetx.bloomu.edu said:
:
:
: The extra 486 was a good short term marketing ploy by Apple - but I agree
: - the 'on the fly x86' emualtion needs serious work - as it the obvious way
: to go.

Hmmm... Emulations are emulations; I doubt anyone can build a _really_
useful emulation, capable of running the newest PC games, some of the
most complex application software for Win 95, etc... Without problems.
Few people want to have a crashing Windows 95 on their Power-Macs, or
other non-Intel machines, I think..

: > But even if PPC does become the standard, I'm sure Microsoft will want
: > only one OS to run on it...THEIRS!!
: >
: > But it can't last forever...

What makes me angry is that it's US who feed MS by buying their products!
Gates would _not_ act like a king of the world, if people really rioted
against MS. Refused to buy that over-sized, buggy stuff. But no: it's
like magic (not MacMagiC ;-) . Everybody wants a REAL computer with
REAL OS and REAL software... And everybody thinks: "PC is the only
choice. Microsoft is the only choice."

This has little to do with intelligence, I think. It's some kind of
mass hystery. Nobody stops to think individuallu; people just follow
the mainstream, no matter how silly that might be.
I think, NOBODY will stop Gates, unless people who buy computers
finally wake up - and switch on their brains. I doubt they will =(..

: There is been a lot of talk in the (UK) press about Mr Gates recently. I'm
: begining to wonder if maybe MS will take over the software market. I mean
: - what can really stop them? The're even trying to push UNIX off
: minicomputers with NT. They have effectively destroyed the desktop UNIX
: market. A few hundred thousand Linux and BSD users don't really count.
:
: Hopefully though people will get fed up with MS 'one shop world' mentality
: and start looking at other people's products.

It seems, people will get exactly what they deserve: what you want is
what you get!

Let's just hope we "others" won't have to suffer too much for them.

>8-)

: Roland.

TH

1957. Re: BlowUp FX

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <487cpc$4g5@josie.abo.fi>
Source record: 156312

Benjamin C. Allfree (allfree@scs.unr.edu) wrote:
: Has anyone heard of BlowUp FX? I found it on HENSA, I think, in the
: do-it-yourself Falcon upgrade file. If anyone knows about this, please
: tell me.

I have one. Here are some experiences:

The memory expansion especially is great! 2..32 MB of TT-RAM
- and this new memory really is _fast_!

Blow-Up screen enhancer is good, too - although the driver software
could be a little better (it should protect the older 38 kHz MS
monitors against too high frequencies - now it's a bit too easy to
destroy your multisync monitor by accident..).

The hard part of FX is the accelerator. It's nasty, if not very difficult,
to install - and the differencies between Falcons make it hard to get
the acceleration work perfectly. My own bird flies fine using 20 MHz
bus speed, 20 MHz CPU clock, and 50 MHz DSP-speed. Unfortunately, CPU
clock doubling doesn't yet work in my Falcon. There is hope; the author
of FX is very helpful, new software updates may improve compatibility,
and there are some hardware modifications one can try.

Even in 20 MHz, FX-Falcon is FAST! Various speed tests show different
figures, depending on what is measured and how. But in practice, FX-Falcon
feels like a TT; in 16 color mode even faster. Yes, I use 816x608x256
screen mode 67 hz non-interlaced (monitor: Salora 14" multisync) - and
programs like Calamus work wonderfully. In 256 color mode, the screen
updates remain a little lazy, but not too much that. In 16 color mode,
my Falcon subjectively feels _a lot_ faster than e.g. the 68040 Mac
Quadra 700s I use at university! 50 MHz DSP makes all kinds of JPG-
decoders and programs like Apex Media, fly! Multitasking with Geneva
works fine, too. I recommend THING 1.0 desktop with Geneva; these two
seem to co-operate great.

My only complaints this far address the driver software (it's still
under developement, so I don't want to criticize it too much). I
personally would like to have a hardware switch (for games ;-) for
speeder-part, or at least an auto-folder program for speed-settings.
The current CPX-module causes some problems, at least with programs
that dislike X-Control panel.

AND.... Could BACKWARDS support FX for faster games 8-) ???
Formula One G.P. in 40 MHz..... Wow!

But even after the slight criticisms, I can recommend FX for most
Falcon-owners. The results are wonderful; it's a different computer

from that moment!

Good work, Blow-Up!!!

Greetings,
Tommi

1958. Mountain Software drops GEnie Support

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <487u4o$803@pacifier.com>
Source record: 156313

Mountain Software drops GEnie Support
By Anthony Watson - November 11, 1995

It is with deep regret that as of November 18, 1995 I will be dropping my GEnie account and will no longer be providing product support on GEnie.

I originally joined GEnie in June 1992, and have been a member since that time. In recent months, I have avoided downloading files from GEnie (I can get them faster and cheaper from the Internet), and the feedback I've received here on GEnie has been falling steadily. Because of these reasons, the 2400 baud limitation I am forced to use, and the fact that GEnie is costing me more than it is earning, I have decided to cancel my GEnie account.

I would like to stress that Mountain Software will continue to provide product support via the following locations:

Internet E-mail: awatson@pacifier.com
World Wide Web: http://www.pacifier.com/~awatson
FTP: ftp.pacifier.com/pub/users/awatson
Bear Cavern BBS: (360) 573-2054 [E-mail to Anthony Watson]
FIDO net: Atari ST conference. [Message to Anthony Watson]

I regret any inconveniences this may cause...

Anthony Watson
Mountain Software

___ Mountain Reader II - #AUTHOR 1

1959. OASIS mail error 026

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <816284232_OASIS_@ajrose.demon.co.uk>
Source record: 156314

As of last log-on to the net I've been unable to access my e-mails on OASIS - the program is crashing during the "Indexing New Mail" process. First I get Error 026 (whatever that implies), then another error message, then a total crash. The mail is definitely there - I can read the file from the desktop, but cannot access from within OASIS. Any clues, or do I have to scrap all my email files and start again (not my favoured option :-( )

Andrew

PS. Further inverstigations, running Oasis under the more stable Magic OS, allow me to post up the second error report:
Program returned:
TOS Error
(Error #-230)

Hope this will allow someone to stab at 1) a diagnosis, 2) a solution

--

---
andrew@ajrose.demon.co.uk

1960. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Paul Purdom <pwp@cs.indiana.edu>
Message-ID: <199511131829.NAA10256@moose.cs.indiana.edu>
Source record: 156315

Pam Bowyer <bowyerp@hp715.cuug.ab.ca> writes:
>
> I spent a long time just trying to fuse and fluxcage him with the
>firestaff. I don't know how long it's supposed to take.....

It takes a little while. (A minute or two seems like for ever when he is
throwing fire balls at you.) When he starts getting fuzy around the edges you
are real close to having him. Wear you best stuff. Use fire shield
spells. Dodge his fire balls when you can. Let him have it with that fire
staff.

1961. Spectre for the TT

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: gralston@awinc.com
Message-ID: <gralston-1311951203290001@pmea08.cworld.awinc.com>
Source record: 156316

Does anyone know if Spectre software was ever released that would make the GCR work on the TT? I know Dave Small had announced the completion of the software, and then his company went bankrupt.

1962. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <222_9511131010@genesplicer.org>
Source record: 156317

Re: _Make me Happy! Nibble on my Tits!_, Jeff Wilson wrote to All on 10 Nov 95:

>>> --****ATTENTION****--****ATTENTION****--****ATTENTION****--
>>> ***ATTENTION*** Your e-mail reply to this message WILL be *automatically*
>>> ANONYMIZED.
JW>
JW> Can someone expain what exactly this means by having replies
JW> "ANONYMIZED?"

It means you will automatically be given an anonymous address to protect your privacy.

* LED v1.31 * AtariNet - Coming soon to a BBS near you!

1963. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <223_9511131010@genesplicer.org>
Source record: 156318

Re: _MagiC 4.0 available_, a eriksson wrote to All on 12 Nov 95:

ae> Christoph Oberle (oberle@infko.uni-koblenz.de) wrote:
ae> : - new, advanced fileselector
ae> : - MagiC-Desk completely renewed
ae>
ae> Gaah, the authors are stupid not to licence the best programs for this
ae> instead, ie Freedom and Thing Desktop.

How much you want to pay for it? It's not stupid to hold down costs and let people pay for extras IF they WANT them.

* LED v1.31 * ST: The Next Generation -> Falcon030

1964. FS: Atari STF and SM124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: sathy@mit.edu
Message-ID: <48872m$oh9@senator-bedfellow.MIT.EDU>
Source record: 156319

Hi..I have an Atari 1040STF (1 meg RAM) and SM124 monitor for sale for
$150 or best offer. I prefer a local buyer in Toronto. If interested,
please email sathy@atmosp.physics.utoronto.ca

1965. Re: STonX newbie success

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: ostein@Xenon.Stanford.EDU
Message-ID: <488dfn$spe@Radon.Stanford.EDU>
Source record: 156320

In article <Pine.SUN.3.91.951110102440.4819A-100000@planetx.bloomu.edu>,
Eric Noss <enoss@planetx.bloomu.edu> wrote:
>programmers could even write a version that works on STonX. Ethier way,
>the makers of STonX can get their money and people can still have ST
^^^^^^^^^^^^^^^^^^^
>emulation on their Unix box :)

What money?

Oliver

1966. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <816223922_OASIS_@pwomar.demon.co.uk>
Source record: 156321

In article <484sr2$lh2@bundy.mdk.se>
ae@yin.kuai.se (a eriksson) said:-

>Christoph Oberle (oberle@infko.uni-koblenz.de) wrote:
>: - new, advanced fileselector
>: - MagiC-Desk completely renewed
>
>Gaah, the authors are stupid not to licence the best programs for this
>instead, ie Freedom and Thing Desktop.

Why licence when you are one of the best programmers on the ST scene? Don't have a go at them until you've seen them-or have you? Also why not let te population choose what they want to use? Maybe I want to use Ease & Selectric and would object to having to pay for 2 licenced programs that I would never use.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1967. Re: IMPORTANT: PD Authours

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <816224408_OASIS_@pwomar.demon.co.uk>
Source record: 156322

In article <Pine.SUN.3.91.951107204335.2779C-100000@planetx.bloomu.edu>
Eric Noss <enoss@planetx.bloomu.edu> said:-

>Paul, any PD/sharware author who does not want their program on a CD has
>to be the biggest fool. If you put alot of new PD stuff on your CD, then
>people will want to buy it. I hope the stuff I will right will end up pn
>a CD, though IMHO being on the coverdisk of ST Format is the highest
>honor :)
>
>Eric Noss
>
>a.k.a
>
>Mr. Maddog

Personally I agree but if they don't want wide distribution then who am I to
argue! If you have written something then by all means tell me about it and I'll
put it on!

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

1968. Re: ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <816224644_OASIS_@pwomar.demon.co.uk>
Source record: 156323

In article <DHwD0E.Mwu@world.std.com>
epp@world.std.com (Edward P. Piecewicz) said:-

>I have been using ST ZIP 2.6 in conjunction with a few different QWK
>offline reader programs on an ST with 2.5 Mb of RAM.
>
>The BBS that has a QWK door, currently uses PKZIP and PKUNZIP 2.04g to
>compress and decompress the message files and uploaded replies.
>
>ST ZIP will decompress the *.QWK file with no trouble, and I am able to read
>and reply to all of the messages. The problem is that after the .REP file
>is uploaded back to the BBS, I receive "Not ZIP implode format, unable to
>process." errors.
>
>Does anyone know if ST ZIP 2.6 is not fully compatible with the latest
>versions of PKZIP and PKUNZIP? I cannot understand why ST ZIP will correctly
>unzip the message file, but will not correctly zip the replies file.
>
>Would appreciate any suggestions. Thank you.
>
>Ed
>
>
>
>
>
>
>
>
>
>
>
>
>
>--
>Internet: epp@world.std.com
>
>Member and Activist: The Boston Computer Society
>
Try clicking on config and making sure that Implode is selected as deflate is
the best and thus the default.

--

Paul Womar-Just your average Atari owner on the verge of sanity.

Mail: paul@pwomar.demon.co.uk IRC: Wo

1969. Wanted: distributor of low-cost robot-arm

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Berthold Cogel <Berthold_Cogel@k.maus.de>
Message-ID: <488dgp$lor@news.rrz.uni-koeln.de>
Source record: 156324

Hallo world.
I post this request for a friend of mine.
He is looking for a low-cost robot-arm for education. It must have a
computerinterface and perhaps switches for control.
Informations about distributors, price and capabilities would be helpful.
Please answer via Email if possible.

with greetings from Cologne, Germany

Berthold Cogel

Email: berthold_cogel@k.maus.de

1970. Falcon mic input

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <488gfo$d0i@gti.gti.net>
Source record: 156325

What's the difference between the mic input on my Falcon, and the line in on my PC's SB16? I tried to connect the audio out of my VCR to the Falcons mic in, hopefully to capture some sounds, and it's really bad. I plugged the jack into the SB16 line in, and the sound is more what I would have expected. There is also a mic in on the SB16.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1971. Re: Falcon mic input

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <488i9m$6do@dux.dundee.ac.uk>
Source record: 156326

azog (azog@gti.gti.net) wrote:
: What's the difference between the mic input on my Falcon, and the line
: in on my PC's SB16? I tried to connect the audio out of my VCR to the
: Falcons mic in, hopefully to capture some sounds, and it's really bad.

The Falcon line in on the original Atari machines cannot handle any
significant signal levels. Basically it's quality isn't too good to
start with but when you connect any LINE signals it gets worse. I think
you can rectify the problem by building a small circuit which reduces
the power levels.

Fro what I gather the new C-Lab machines have better quality mic sockets,
but I'm unsure if they include line in/out.

Rod
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web page on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
"I know, I read it on the back of a match box!"

1972. CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: moomom@garlic.com
Message-ID: <488lgv$r82@garlic.com>
Source record: 156327

I am still having problems with CAB. I still get the error "Read Error in File" when ever I try to reach a WEB site. My Cache is set on on Drive F as WWWCACHE with 10meg and 5meg keep open.

Someone wrote the other day about CSLIP. How does that differ from regular SLIP. As far as I know my server has me on SLIP that is uncompressed.

Hope I can get some help soon, I am anxious to get CAB working soon

Kathy Dombrowski
moomom@garlic.com

1973. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a7b47e_Claes.Holmerup@p5.dada.ct.se>
Source record: 156328

In a message of <11.11.95>, a eriksson writes:
> From: ae@yin.kuai.se (a eriksson)
>
> Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
> : Hi there! Good initiative and PLEEEEEAAASE all demo and game
> programmers: : make ALL your work executable on VGA-systems and NOT RGB
> ONLY!!!!! : I believe that most Falcon users have VGA monitors.
>
> When most users have VGA monitors, almost all have access to RGB or a
> TV. And really, RGB/TV modes offer better graphics modes and a
> slightly faster system, so why not use all the possibilities of the
> Falcon when making a demo (which isn't commercial anyway), instead of
> doing a product being not as polished as it could be.

Hi there,
My TV-set is about 10 meters away from my computer, so it's really a pain to connect it. Besides, if VGA systems don't support all extra graphic goodies it should be seen as more of a challenge to make things work on both systems, don't you think so?

> And then pointing out all demo competitions today only requires RGB
> operation. Why then make a demo which works on VGA, which could be
> better as RGB only, and have less chance to gain a good position in the
> voting?

See my previous comment about the challenge...
If all competitions work this way today, I think they should change the rules and give extra points to the programmers that are able to make their stuff work on all Falcons and this should contribute to a clear advantage, because they're simply better programmers...

> I do however agree that commercial games should work on both monitor
> styles. Since you then have to purchase money for them. And if a demo
> should work on VGA, great for the VGA owners, sad for RGB owners (they
> get a less impressive product).

Everything should work on BOTH RGB and VGA in my eyes - I can't see any logic in excluding anyone from seeing your impressive programming work.
I get very frustrated sometimes when trying to view demos and everytime I've thought "idiots that can't make it work on VGA". Since there apparently are differences in programming on the systems (which I didn't know before), I guess I'll have to think a little less condemning from now on, but I still wish all programmers would want ALL Falcon owners to be able to see the impressive work they've done.

Best regards,

Claes

```
*******************************
* Waiting for my Hawk030/48MHz *
*****************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
*****************************************************************
```

1974. CD-writer software for the Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a7bdaf_Claes.Holmerup@p5.dada.ct.se>
Source record: 156329

Hello everyone!

Do you want to make your own CD?

I've just had some more info about SoundPool's CD-writer software.
There are two versions available; "CD-recorder Pro", that writes both audio and
data CD's, and "CD-recorder Audio", that only writes audio. There is
the possibility for PQ editing.
Supported drives for the moment are Ricoh, Philips and JVC.
The price for the driver software will be: (here in Sweden)
CD-recorder Pro SKR2700 (approximately USD385)
CD-recorder Audio SKR1400 (approximately USD200)

If you can't find it elsewhere, closer to you (try the stores that carry other
SoundPool products), I work at a company here in Sweden that deals with most
soft- and hardware for the Falcon, so I can forward an order to our ordering
department - write a mail to me and I'll find out the exact cost and terms of
payment.

Best regards,

Claes

****
* Waiting for my Hawk030/48MHz *
****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1975. Re: Floppy Drive Replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DHzv8I.1xu@dk3uz.hanse.de>
Source record: 156330

rob@nbnet.nb.ca (Rob Watson) writes:

>
> Can I replace it with a generic PC 720/1.4 floppy drive? Plug and play as it
>where or do I need an ATARI specific disk drive, special chip or cable?
> [...]

Well, I had to, some time ago, and the new drive worked out of the box.
If you still have the motherboard in its original housing, you will probably
have to do some filing around the select LED hole.

> Do dips need to be set, the room rearranged or sacrifices made? I know less
> [...]

Yes, almost forgot, no vertically striped wallpaper allowed! But no need
to worship me. :-)

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

1976. Re: [Help] ST disk -> PC

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: fkeith <fkeith@cs.strath.ac.uk>
Message-ID: <487hj4$dk9@dunlop.cs.strath.ac.uk>
Source record: 156331

>Does anybody know about any program to read Atari-ST disks on PC and
>make an image file of them?

Easy. Save your images as GIFs (You will need a PD converter if you dont already have one. Format a disk on the PC, and copy your GIF files on to it using the desktop on your Atari. Stick the disk in to the PC and almost any art package can load them. If you want you can then copy the files on to the PCs hard drive.

Fraser

1977. Looking to buy Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: wash@gate.net
Message-ID: <wash.47.0014B8B1@gate.net>
Source record: 156332

This is not for me but for a friend who can't post to this newsgroup. He is looking for a good priced Atari Falcon for sale. If you are interested e-mail him with your info at brian674@gate.net.

1978. FS: A Few Games (USA) . . .

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <488djc$em6@madeline.INS.CWRU.Edu>
Source record: 156333

All games on originals disks, most with manuals and boxes . . .
All prices include shipping . . .
Will trade for Falcon games . . .

Title Authors Description Price

APB/Hard Drivin Tengen $8
Advanced D&D Dragons of Flame TSR $10
Alternate Reality Datasoft Graphic Adventure $5
Astaroth Hewson $5
Balance of Power Chris Crawford Political Simulation $5
Ballistix Psyclapse $8
Barbarian Psygnosis $8
Battle Chess Interplay $8
BlackLamp Rainbird Role Plating Adventure $5
Blood Money Psygnosis $8
Bloodwych Image Works $8
Breach 2 Omnitrend $8
Brickbusta Impressions Breakout! $5
Bureaucracy Infocom $5
California Games Epyx Sports Sim $5
Captain Blood Mindscape Graphic Adv $5
Captive Mindscape $10
Carrier Command Rainbird Simulation $5
Chaos Strikes Back FTL Games Maze Role Play $10
Conqueror Rainbow Arts $8
Cosmic Pirates Palace Software $8
Day of the Viper Accolade Graphic Adv $5
Death Bringer Spotlight $8
Dive Bomber Epyx War Simulation $5
Dragon's Lair ReadySoft Cartoon Anim Adventure $15
Drakkhen ST/STE Infogrames $10
Dungeon Master FTL Games Role Play Maze Advent $10
Elite Rainbird $5
F-19 Stealth Fighter MicroProse Flight sim; 3 disks $15
Falcon + mission disks Spectrum Holobyte Flight sim $12
Fighter Bomber + mission disks Activision Flight sim $12
GBA Championship Basketball Gamestar $5
GODS Bitmap Brothers $10
Gauntlet Mindscape Arcade $8
Goldrunner Microdeal $5
Gridiron Bethesda Soft Football $8
Hardball Accolade Baseball $8
Impossible Mission II Epyx $5
Indy : The Graphic Adv Lucasfilm Movie Adventure $10

Infestation Psygnosis $8
Karate Kid II Microdeal Movie Martial Arts $5
King's Quest II Sierra Graphic Adventure $5
Kult Ere Informatique $8
Leader Board Golf Access Software Golf Sim $5
Leather Goddesses of Phobos Infocom Text Adventure $8
Leisure Suit Larry I Sierra Graphic Adventure $5
Leisure Suit Larry II Sierra Graphic Adventure $8
Leisure Suit Larry III Sierra Graphic Adventure $8
Lemmings Psygnosis $12
Leviathan Thunder Mt Sub Simulation $5
Lords of Conquest Electronic Arts Simulation $12
Megaroids Megamax Asteroids $5
Menace Psyclapse $8
Microleague Baseball Micro League $8
OIDS FTL Games $8
Obliterator Psygnosis $8
Omega Origin $8
Paladin Omnitrend Fantasy Adventure $5
Phantasie III Strategic Sim Graphic Adventure $8
Photon Storm Llamasoft $8
Pirates MicroProse Graphic Sim/Adventure $8
Populus Bullfrog Simulation $12
Populus II Bullfrog Simulation $15
PowerDrome Electronic Arts 3D Space Fighting $8
Q Ball Mindscape $8
Renegade Taito $5
Resolution 101 Millenium $10
Rings of Zilfin Strategic Sim $5
Ringside Impressions $5
Roadwar 2000 Strategic Sim Simulation $5
Rogue Epyx Graphic Adventure $5
SDI Mindscape $5
ST Star Raiders Atari $5
Shadow of the Beast Psygnosis $10
Shadowgate Mindscape $8
Shanghai Activision $5
Sidewinder Arcadia $8
Sim City Infogrames Simulation $12
Sleeping Gods Lie Empire $10
Space Cutter Rainbird $5
Space Quest III Sierra Graphic Simulation $10
Space Rogue Origin $8
Speedball Spotlight Soft New Age Sports $8
Star Blaze Logotron $5
Star Fleet (col or mono) Interstel $5
StarGlider Rainbird $5
StarGlider 2 Rainbird $8
Stellar Crusade Strategic Sim $5
Sub Battle Simulator Epyx $5

Summer Challenge Thunder Mt Olympic Style Events $5
Sundog Frozen Legacy FTL Games Graphic Sim/Adventure $8
Tanglewood Microdeal $5
Targhan Silmarils $8
Tau Ceti : The Lost Star Colony Thunder Mt $5
Terrorpods Psygnosis $8
The Pawn Rainbird $8
Time Bandits Michtron Arcade $8
Typhoon Thompson BroderBund $8
Ultima II Sierra $5
Ultima VI Origin $15
Uninvited Mindscape $8
VR Sentinel ST/E Elite $10
VR Thunderstrike ST/E Elite $10
VR Weird Dreams ST/E Elite $10
Vampire's Empire Digitek $5
Wanderer 3-D $5
Xenon Arcadia $8
Xenon 2 Image Works/Bitmap Brothers $10

--
Sanjay Parker! sxp17@po.cwru.edu

1979. [FS] portfolio, RAM card etc.

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <4889u1$m63@news.duke.edu>
Source record: 156334

I have an Atari Portfolio for sale, standard configuration with
German keyboard and German manual, 64 kb RAM card and parallel interface
with data transfer software to PC and Atari (FolioTalk) included.

The Atari
software actually allows one to browse in the Portflio directories in windows
and to transfer files with a mouse click. The Portfolio software includes
a special cable.

150 $ or bo. We share shipping.

Thomas Damms
DUKE University
damms002@acpub.duke.edu

1980. to each his own (Was re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: wingert.2@postbox.acs.ohio-state.edu
Message-ID: <-1311950859290001@mac101.doj-lab.ohio-state.edu>
Source record: 156335
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <4807ki$t2q@cmcl2.NYU.EDU>, jwl2672@is.nyu.edu (John W. Leo) wrote:

> Tim Pierce (corellon@ix.netcom.com) wrote:
> : In <DHG4DF.Hs1@world.std.com> shannon@world.std.com (Terry C Shannon)
> : writes:
> : >
> : >In article <47biki$pn6@newsie.wis.com>, Cathy <no@email.com> wrote:
> : >>Hi... I'm too shy to tell you my name like this but if you are
> : >>interested in meeting me I would love to here from you. Let me
> : >>tell you a little about myself... I am a blonde haired green eyed
> : >>woman (in my sexual prime!) looking to meet a man and to have a
> : >>good time...
> : >>
> : >
> : >DON'T BE DELUDED by this slattern! All she's gonna do is try to
> : >sweet-talk you into migrating to Unix!
> : >
>
> : Nah, she is a Macintosh user trying to find some poor guy to
> : brainwash and convince him the the mac in better than the p.c..
>
>
> Mac is better...Mac is better...Mac is better...Mac is better...

all,

just wait till we get the PPC machines then you can boot either a mac os
for friendly stuff and os/2 for kick the crap out of windoze stuff.

mike

1981. Re: No|Desk & No|Sys

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <487e1b$qa2@news.rrz.uni-koeln.de>
Source record: 156336

Hello,

: : The update from That's Write 3 to That's Write 4 includes an update of
: : the no|lib system as well. So I think that software is still supported.

: I haven't even seen an advert for That's Write 4. Could you shed some
: details about it?

They changed the import module for serial prints of letters (automatic
import of data sets is now possible) and integrated an editor with import
routines for tables and listings (I don't know the correct verb).

Kerstin

1982. Re: Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: jsd617s@nic.smsu.edu
Message-ID: <488p04$4f3d@nic.smsu.edu>
Source record: 156337

John Hutchinson (jhutchin@ist.ucf.edu) wrote:

: Fair enough, Joel. But what, in your mind, distinguishes a DEALER
: from a DISTRIBUTOR if not _volume_? I'm not privy to the exact

A dealer services the people, distributors service dealers. They have
one purpose, to provide a common location for dealers to order from.
This saves dealers on cod tags, shipping, and phone calls.
Distributors sell at about
5 to 7 points above cost, dealers margins are more like 20 points....

if toad were to sell to other dealers at prices that would let them compete
with toad, that would be a different story.
: deals that Toad was able to wrangle out of Atari on hardware but
: I would imagine that every dealer had the same opportunity, IF

Yes, I believe that they should get a discount for ordering in bulk,
but if they
get a 'special' price, special enough to allow them to sell it for less than
any other dealer can get it for, let alone what a distributor can get it for
more power to them. That means that that developer will then only sell to
Toad. No one else can afford to(loose money) compete with that.

: they could come up with the necessary funds for a bulk purchase.
: It's the same situation as discount store chains... they can sell

When the STe's first came out, Toad was selling them cheaper than my dealer
could get them for, that's Atari's Fault.
Atari was key in the demise of my dealer...

Are there Wal-Mart stores where you are? Are there family owned auto
parts stores? What Wal-mart lacks is the service these smaller stores have
Sure, they can sell you oil and spark plugs but I is there someone there to
make sure you are buying the right thing? dd

It is not possible for Toad to service the Entire hemisphere.

Service is not solely shipping defective merchandise back and replacing it,
service is partially knowing the customer which is not real feasible
with only
an 800 number.

If they opened a storefront everywhere they put a dealer out of business,
that would be a TOADally different story.

: for less because they purchase in quantity deals. Atari, as ever,
: was only interested in the short-term bucks, not the long-term
: effects of such dealer/distributor policies.

Atari is not a company, it's a Tramiel Tax Shelter.

: As an Atari software developer for several years, I can only point

For this I congratulate you, After being employed for the last ten years by a company that has developed solely for the TOS platform, I know the anguish that is involved.

: to Atari HQ for the current state of the market today and, conversely,
: to Toad and other hangers-on for allowing what market we have to
: continue as long as it has.

Atari is not a company, it's a Children of Jack Tramiel Baby sitting service I think it's still around to keep Jacks kids from playing out of HIS money.

: For a "dead" computer, there's a lot of life out there. :)

You must be confusing me with someone else I don't believe I ever used the word 'dead' in relation to the Atari platform, execpt maybe as a PCers viewpoin t.

I just bought 2 TT clones, and just had two new cds pressed.
I don't plan on leaving any time soon.

BTW, you probabally don't remember, but I think we met about 3 years ago at the KC 'show' ....

--Joel
CCC

1983. ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111304000722131@acpu.com>
Source record: 156338

BM> You aren't using ST Zip on the rep packets are you? This is
BM> not necessary! Only the QWK dl is archived.

This might be misleading to some. Mountain Reader (and probably all others) archive the replies, while still inside the program, to make the packet - by calling an archiver (stzip in my case.) So it is not workable to archive the rep packet; this is because it is already archived.

BM> Mountain is shareware and supports both qwk/rep formats. It is
BM> a great program and very easy to use.

Mountain is not really shareware - it is commercial. The one you have (unless it is pirated) is a demo, only needs a key to be fully functional. There are one or more cracked keys around. Don't use 'em! Pay Mountain Software for the most recent version 2.9. $25 Christmas special - well worth the dough, and a great, useable, program. And lots of goodies are on the disk. (I am not doing commercials - I am just a satisfied user.)

"The Poor Deluded Soul" - tderrick@acpu.com

... By my weirdness, you shall know me...
___ Mountain Reader II - #00000077

1984. FZDT Question

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111304000722132@acpu.com>
Source record: 156339

gregor@shelly.goldengate.net (Bradly Maurer) spake thusly:

BM> I used to use Teddy term with no problems....
BM> I prefer FZDT with it's scrollback and text editor, though. Is
BM> there maybe a better term that incorporates these features?

I can't say about "better", since I have not used fzdt, but STalker
with STeno does scrollback and text editor. Works great, supported
too. (Unpaid message :-)

"The Poor Deluded Soul" - tderrick@acpu.com

... CAUTION! Do Not Look Into Laser With Remaining Eye.
___ Mountain Reader II - #00000077

1985. Re: BlowUp FX

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <816303062_OASIS_@mistered.demon.co.uk>
Source record: 156340

In article <487cpc$4g5@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>Benjamin C. Allfree (allfree@scs.unr.edu) wrote:
>: Has anyone heard of BlowUp FX? I found it on HENSA, I think, in the
>: do-it-yourself Falcon upgrade file. If anyone knows about this, please
>: tell me.
>
>I have one. Here are some experiences:
>
>The memory expansion especially is great! 2..32 MB of TT-RAM
>- and this new memory really is _fast_!
>

>But even after the slight criticisms, I can recommend FX for most
>Falcon-owners. The results are wonderful; it's a different computer
>from that moment!
>
>Good work, Blow-Up!!!

Sounds Good!

Do you know if the Blow-Up FX card is fully compatible with Cubase
Audio Falcon?

Regards

Eddie McGlone

--

---
ed@mistered.demon.co.uk

1986. Re: Gemulator / MIDI programs - any experiences?

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951113134327.27907A-100000@planetx.bloomu.edu>
Source record: 156341

On Sun, 12 Nov 1995, j wrote:

> I was wondering if there are any Gemulator owners who are able to use
> MIDI programs with it, specifically Dr.T's Omega (not copy protected).
> What are your impressions of the Gemulator regarding MIDI? Thanks.

Sorry, but you're out of luck. Gemulator 95 is supposed to support the
MIDI ports on the sound card, but it's a feature that "will" be added to
registered owners in the future. Accoriding to Darek, it's a
low-pryority because most MIDI applications are copy-protected. It's all
on the Branch Away web page. I'll end it right here.

Eric Noss
a.k.a
Mr. Maddog

1987. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951113135548.27907C-100000@planetx.bloomu.edu>
Source record: 156342

On 11 Nov 1995, Chris Wilkinson wrote:

>
> Hi Everybody...
>
> This is a general warning to ALL ATARI HARD DRIVE USERS...
>
> I have imported some files from a Win95 PC to my Falcon. They were
> originally in long name format, but were chopped to 8.3 when I dumped
> them to floppy disk. The way Win95 writes FAT info to an MS-DOS disk is
> now no longer entirely MS-DOS (as an Atari would see it) compatible. I
> believe that the extended FAT info that Win95 writes to floppy/HD now is
> likely to confuse TOS, and as a result your FAT/BPB may be damaged
> irreparably as has happened to me :-(.

I know that Freedom and Thing support the longfile names for the Minux
partitions, can something be adapted for the Win95 longname format?

Gee, I wonder how all of this affects Gemulator 95 where you run Win95
and TOS at the same time. :)

Eric Noss
a.k.a
Mr. Maddog

1988. Re: ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-13 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <6017_pbaker@mettav.demon.co.uk>
Source record: 156343

In a previous message epp@world.std.com wrote
> Organization: The World Public Access UNIX, Brookline, MA

> .REP file is uploaded back to the BBS, I receive "Not ZIP implode
> format, unable to process." errors.
>
> Does anyone know if ST ZIP 2.6 is not fully compatible with the
> latest versions of PKZIP and PKUNZIP? I cannot understand why ST ZIP
> will correctly
> unzip the message file, but will not correctly zip the replies file.

Have you made sure you have the parameters set to implode and not compress

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1989. Comm. between ST and PortFolio

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <489phm$29h@jazz.iinet.com.au>
Source record: 156153

Date: Tue, 14 Nov 1995 11:25:45 +0100
To: Peter Feszczur <fezzy@iinet.com.au>
From: Lars-Erik Osterud <leo@merkur.sds.no>
Subject: Re: Comm. between ST and PortFolio

Could you post the following message to all comp.sys.atari.*.* groups if
you havn't seen it there (I'm not sure my posting get through....) ?

Portlink ST - Program for file transfer between Portfolio and Atari ST
""

Since the sales have been low I now release it into the public domain!

To companies that sell other products for communication Portfolio-ST:
this is not a rip-off, but a result of hard work and lots of research
with the help of other Atari ST developers both in Norway and Germany.

The ST software communicates with the build-in Portfolio file-transfer-
program and use the Portfolio parallel-interface and Portfolio-PC cable

The cable needs some modifications, but no one should have any problems
The communication speed is much faster than with a PC - And it's free !

Binaries & documentation at: ftp.oslonett.no/user/larserik/portlink.zip
or at ABK-BBS in Norway: Call +4767132659 and get the file PORTLINK.ZIP

Source-code is available on request, send email to adress in signature.
--
Lars-Erik 0sterud Home +4767131571 Data/fax 67132659 larserik@oslonett.no
Atari Developer Work +4722886938 Mob/page 94441729 leo@merkur.sds.no
SysOp ABK-BBS Info/Picture at http://www.oslonett.no/~larserik/

--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

1990. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FKOREHAUUP@zaphot.augusta.de>
Source record: 156154

In <47v87e$bq2@bbcnews.rd.bbc.co.uk> David White wrote:

>I downloaded Thing a while back ... An excellent desktop! I tried running
>it under MTOS with memory protection and it all crashed. I found this to
>be because I could no longer run any programmes with Thing loaded. Is
>this a bug, or something to do with the protocols it uses?

Hmmm... i can not verify this, as i do only have small 1040STE...

Question: Thing starts programs using some special shel_write()-modes
to pass local environments. But the buffer for these local environments
is just allocated using Malloc() and not Mxalloc(). Should i better
use Mxalloc()? Does AES not create a local copy for the launched
application, so it can access this environment without problems? I
did not find any hint in any documentation...

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

1991. 520stfm

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: indy@isis.com
Message-ID: <48b0lh$kil@ra.isisnet.com>
Source record: 156155

Where can I get information on building my own hard drive interface?
Where can I get information on hooking up an IBM 720k drive as an external floppy drive?
E-mail at indy@isisnet.com

1992. Re: WTB - Lance Ethernet Board

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <48c32k$e6h@elaine35.Stanford.EDU>
Source record: 156156

James E. Baumgardner II (jbaumgar@coil.com) wrote:
: Hello there. I'm looking for some way to obtain an ethernet card that
: plugs into 10 Base-T Ethernet and will work on my Falcon030. Please
: e-mail me any offers.

I also am interested...what's available...email me too and I'll beat that
guy's offer (heheh just kidding)...;-)
thanx
-phil

1993. New user needs help with

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111404000722186@acpu.com>
Source record: 156157

RA> From: wl712@freenet.Victoria.BC.CA (Ron A. Lukawitski)
RA> Subject: New user needs help with ESS code! I'm hoping that
RA> some of you knowledgable computer enthusiasts might help me
RA> with a problem I am having. I just received a brand new
RA> registered version of ESS code in the mail the other day. It
RA> included ST guide

A hypertext-type accessory help system for the ST

RA> Masterbrowse,

a text viewer - replaces <showprintcancel>

RA> Accpad

a little notepad accessory

RA> Autodate 11

A little program to set your system's date
,
RA> M_Print10

The printing part of MasterBrowse

RA> and Shdwterm 11.

Terminal program.

RA> I can't figure out how to put all of this stuff together

These are all independent programs written (except for ST Guide) by
the author of esscode. They have nothing to do with esscode except
common authorship. So you don't put them together.

RA> so it will uncode some files I have
RA> saved on the Freenet and to disk. I would appreciate all the
RA> help I can get and feel like a total retard! thank you very
RA> much in advance. Ron L.

Didn't Michel Forget (author) include some .doc files to explain
what all this stuff is about? At any rate, all you need is esscode
for decoding files. You may need to de-archive files also, using
lzh, stzip, or arc.ttp, or whatever, but esscode is just for
UUEncode/decode, and btoa, mime, and ?? files. Esscode *might* have
a .hyp file as part of it, in which case you *might* choose to load
st guide as an accessory, in which case you will have on-line help.
But it is not necessary (and I don't remember whether esscode has a
.hyp file or not). Esscode is moronically simple to use - it doesn't

really need online help.

All the above was done from memory - in case of mistakes, direct flames to Bill Gates (hey, why not?)

"The Poor Deluded Soul" - tderrick@acpu.com

... A big enough hammer fixes anything
___ Mountain Reader II - #00000077

1994. ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111404000822187@acpu.com>
Source record: 156158

epp@world.std.com (Edward P. Piecewicz) spake thusly:

EP> With the 2.04g being used now, neither version of Mountain nor
EP> MT QWK with ST ZIP worked. Mountain 2.4 (as well as MT QWK)
EP> brought up the "not ZIP implode format" error, and Mountain
EP> 2.8 with T ZIP produced a "bad CRC" error. To the best of my
EP> knowledge, ST ZIP must be creating the .REP file which should
EP> be in ZIP format.

That is correct; Mountain Reader (and MicroTalk, IIRC) call whatever archiver you set in your preferences.

I asked the sysop of our local BBS about this tonight, since I had the same problem until he fixed it. According to him, it *was* pkzip 2.04g that was causing the problem. And not only with my messages - it died no matter who tried to send zipped .rep packets. He put pkzip 1.2(?) back to work, and everybody is happy, including the pc users who use his board. Sounds like pkzip2.04g will be moving up to v2.05a soon, n'est pas?

"The Poor Deluded Soul" - tderrick@acpu.com

... A feature is a bug with seniority.
___ Mountain Reader II - #00000077

1995. ROBINSONS REQUIEM

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: VT$1_14W95@FHFVS1.RZ-VS.FH-FURTWANGEN.DE
Message-ID: <489m8k$3j5@zeus.ai-lab.fh-furtwangen.de>
Source record: 156159

hello

I'm playing at the moment the very good Game (and very slow) game
Robinsons Requiem on my F 030. Now i have a great problem.
I'm searching for a very long time for the gasmask i need to enter the
cave behind the robots in the desert. does anybody know, where i can find
this bullshit gasmask or how can i create it?
even i have never found the big Laser....

markus

1996. MAUPITI ISLAND

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: VT$1_14W95@FHFVS1.RZ-VS.FH-FURTWANGEN.DE
Message-ID: <489mf7$3j5@zeus.ai-lab.fh-furtwangen.de>
Source record: 156160

hello

long time ago, i have played Maupiti Island on my STE, but I never solved the problems...
if you know anything about this game, or if you know how to install on my F030 please write!

thanx, Markus

1997. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: davef@freddy.inmos.co.uk
Message-ID: <48a978$mon@milkwort.inmos.co.uk>
Source record: 156203
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <47vdp7$f5v@rzsun02.rrz.uni-hamburg.de>,
4darkow@rzdspc124.informatik.uni-hamburg.de (Matthias Darkow) writes:
|> Monica Swanson (an434724@anon.penet.fi) wrote:
|>
|> [spam deleted]
|>
|> : Please, report inappropriate use to abuse@anon.penet.fi
|> ~~~~~~~~~~~~~~~~~~
|>
|> Exactly where it belongs.
|>
|> Schrompf
|> --
|> A mother held her daughter | Matthias "Schrompf" Darkow
|> fifteen minuted under water | Swamp Dragon -==(UDIC)==-
|> Not to make her any troubles | E-Mail: Schrompf@orplid.shnet.org
|> but to see the funny bubbles | 4darkow@informatik.uni-hamburg.de

While we're on the subject of offensiveness on the 'net may I suggest you clean
up your signature file. I find this more offensive than anyone posting 'Nibble
on my t*ts'. I guess that you don't have a daughter.
--
+--------------------------( Dave Foy )------------------------------+
| Disclaimer: The opinions above are my own personal views etc. |
| SGS Thomson Microelectronics Ltd, |
| 1000 Aztec West, |
| Bristol, UK Email : davef@bristol.st.com |
+----------------------( +44 454 616616 X526 )-------------------------+
```

1998. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: geoff@uniqorn.com
Message-ID: <ACCE315396682DEA5@softpres.demon.co.uk>
Source record: 156204
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <480kns$pb8@news-s01.ny.us.ibm.net>,
sbwwgtn@ibm.net (Steve Withers) wrote:

>The mailbox of the other person is full - no doubt through wholesale
>abuse of anonymous IDs and the resulting outraged mail.
>
>They return a notification to you that your mail could not be delivered.
>
>If you send several thousand notes - *you* will get several thousand
>notifications of returned mail.

not if you set the reply address to their address then the mail bounces in
limbo until the mailbox is cleared out.

Now that is a mail bomb!

Geoff Northcott

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1999. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: haz1@kimbark.uchicago.edu
Message-ID: <DI1pML.3I1@midway.uchicago.edu>
Source record: 156205
Cross-posted to: news.admin.net-abuse.misc,comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Before I begin: note followups. *Please* let this thread die on the victim newsgroups.

In article <ACCE315396682DEA5@softpres.demon.co.uk>,
Geoff Northcott <geoff@uniqorn.com> wrote:
>
>not if you set the reply address to their address then the mail bounces in
>limbo until the mailbox is cleared out.
>
>Now that is a mail bomb!
>
>
>Geoff Northcott
>

That is also an invitation for frame-up artists to use you to harm an innocent bystander. There have been quite a few forged net-SPAMs whose sole purpose was to get an innocent person's mailbox bombed, and thanks in part to people who aren't competent to verify a post's authenticity but nonetheless insist on mailbombing the "poster", it usually works.

Never set up a mailbomb until you are absolutely certain the person at the other end was in fact responsible for the objectionable post, and not merely an innocent victim of a frame-up. Mailbombs in general are a serious breach of netiquette, but mail-bombing a completely innocent bystander is much, much worse than what it is you *think* they are to blame for.

If you see a SPAM, report it to news.admin.net-abuse.misc, with full headers for the article in question, and possibly to the postmaster at the site that appears to have originated the post. *DO NOT* mailbomb the person who appears to have posted it; that person is quite frequently the innocent victim of a SPAM-poster out for revenge or just coldly dodging responsibility.

("SPAM" is a generic term for massively-posted or cross-posted articles; for more precise definitions, read any "EMP/ECP cancelled" notice on the group "news.admin.net-abuse.announce").

- Bill (haz1@midway.uchicago.edu)

2000. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951114153521.19906F-100000@curly>
Source record: 156206
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On 14 Nov 1995, Henri H. Arsenault wrote:

> That is what I do. I have a PowerMac 6100 with a 486/66 crd. I use the PC
> for games, and the Mac for work...

Sounds unfair. Why PowerMac/486, not Centris 650/Pentium?

Alex.

2001. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: wingert.3@postbox.acs.ohio-state.edu
Message-ID: <-1411951022540001@mac121.doj-lab.ohio-state.edu>
Source record: 156207
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <48985p$j98@itsop2.its.brooklyn.cuny.edu>,
iobrazts@its.brooklyn.cuny.edu (Igor Obraztsov) wrote:

> You know people, I REALLY enjoy reading this thread.
>
> Keep on. It surprisingly matches to the original subject.
>
> To put it mildly, all you guys are doing is trying to f...have sex with
> each other's brains.
>
> Actually, this intercourse is getting a bit messy. For two weeks you can
> not decide who is going to dominate - Mac or PC. :)

actually,

the solution is to get power pcs and be able to boot in beteween each of them

mike

2002. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: bigjon1@ix.netcom.com
Message-ID: <48b36l$kdi@ixnews6.ix.netcom.com>
Source record: 156208
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <48a978$mon@milkwort.inmos.co.uk> davef@freddy.inmos.co.uk (David Foy) writes:
>
>In article <47vdp7$f5v@rzsun02.rrz.uni-hamburg.de>, 4darkow@rzdspc124.informatik.uni-hamburg.de (Matthias Darkow) writes:
>|> Monica Swanson (an434724@anon.penet.fi) wrote:
>|>
>|> [spam deleted]
>|>
>|> : Please, report inappropriate use to abuse@anon.penet.fi
>|>
~~~~~~~~~~~~~~~~~~
>|>
>|> Exactly where it belongs.
>|>
>|> Schrompf
>|> --
>|> A mother held her daughter | Matthias "Schrompf" Darkow
>|> fifteen minuted under water | Swamp Dragon -==(UDIC)==-
>|> Not to make her any troubles | E-Mail: Schrompf@orplid.shnet.org
>|> but to see the funny bubbles | 4darkow@informatik.uni-hamburg.de
>
>While we're on the subject of offensiveness on the 'net may I suggest you clean
>up your signature file. I find this more offensive than anyone posting 'Nibble
>on my t*ts'. I guess that you don't have a daughter.
>--
>

....or t*ts.....
~~~~~~~~~~~~~~~~~~

2003. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: arseno@phy.ulaval.ca
Message-ID: <arseno-1411951338270001@descartes.phy.ulaval.ca>
Source record: 156209
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <-1411951022540001@mac121.doj-lab.ohio-state.edu>,
wingert.3@postbox.acs.ohio-state.edu (mike wingert) wrote:

>
> the solution is to get power pcs and be able to boot in beteween each of them
>
That is what I do. I have a PowerMac 6100 with a 486/66 crd. I use the PC
for games, and the Mac for work...

Henri

2004. Re: EXOTIC Oriental Beauties!

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: (unknown)
Message-ID: <489vf4$81p@news.cis.okstate.edu>
Source record: 156210
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

sad@utkux4 (Deutscher) wrote:

>Kelly Zo (an436025@anon.penet.fi) wrote:
>
>: Tired of boring phone talk?
>: Try a WILD foreign fox
>: for something totally different!
>
>: 1-809-474-6472
>
>Cool. Does it come with OS/2 drivers? Stefan
>
>(posted from comp.os.os2.apps)
>
>... what is this MicroSoft, anyway? A new toilet paper, or what?
>
>
Man, come on, if people want to see smut and sex, they can go out and
read a Computer Gaming World or something...

haw haw,
- Rich
>
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>
>: --****ATTENTION****--****ATTENTION****--****ATTENTION****--***ATTENTION***
>: Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
>: Please, report inappropriate use to abuse@anon.penet.fi
>: For information (incl. non-anon reply) write to help@anon.penet.fi
>: If you have any problems, address them to admin@anon.penet.fi
>
>--
>==
>Stefan A. Deutscher, sad@utk.edu, (001)-423-[522-7845|974-7838|574-5897]
> home^ UTK^ ORNL^
>==

==
Axe-slingin' Evan Williams swillin' bit fiddlin head kickin' net tyrant
----
Up the Irons!!! | Sorry for the inconvenience, I'll go get a mop.
IRON MAIDEN | - Beavis
==

2005. A Fully Loaded Atari Mega 2 ST for sale *UPDATE*

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: schiu@crl.com
Message-ID: <489jcd$54d@crl5.crl.com>
Source record: 156211
Cross-posted to:
comp.sys.atari,comp.sys.atari.st,alt.atari,comp.sys.atari.advocacy,ba.marketplace.computers,comp.sys.amiga.marketplace

Highest and only offer is 250...

My ATARI MEGA2 ST
How much can I sell it for?

Mail me an offer and we can see if we can work something out.
If I get a lot of offers, highest price takes it...

Of course, I am willing to trade for other stuff like toys I collect or
anime items, etc...
Stuff like Voltron, Macross, Gundam, Visionaries, any old japanese toys, etc..

If this is the wrong group for this, then please point me to the correct one.
I don't believe there is an atari.st.marketplace.

Here's the run down:

Hardware:

Atari Mega ST2 Comes with Internal Floppy drive and mouse and keyboard
Atari SC1224 Monitor (color, old model, made in Japan the "better" one before
they started using the cheap parts one from Malaysia or something...)
Atari SF314 Floppy drive External
2 EPYX 500XJ Joysticks (very tough, uses a STEEL shaft)
All cables...

Software: (all are originals with docs and box unless otherwise noted)
(Condition of box and docs are usually Excellent too)
(a * means I have actually loaded this and made sure it
works)

1 Hex Mark of the Unicorn *
2 Death Sword EPYX *
3 Starglider Rainbird *
4 Questron II SSI *
5 Demon's Winter SSI *
6 Final Assault EPYX
7 Winter Games EPYX *
8 Wizard's Crown SSI *
9 Axe of Rage EPIX
10 California Games EPIX
11 Ninja Mission ST Programs
12 Sub Battle Simulator Masteronics EPYX
13 Battleship EPIX
14 Phantasie III SSI *

15 The Sentry (GOLD) Firebird
16 Golden Path Firebird
17 UMS (Universal Military Simulator) Rainbird
18 Knight Orc Rainbird
19 The Pawn Rainbird *
20 Tracker Rainbird
21 Jinxter Rainbird
22 The Guild of Thieves Rainbird
23 The Advanced OCP Art Studio Rainbird
24 Roadwar 2000 SSI *
25 Oblivion EPIX
26 Transylvania Polarware
27 Jewels of Darkness Firebird
28 Oo-Topos Polarware
29 Silicon Dreams Firebird
30 Space Station Oblivion EPYX
31 Art and Film Director EPYX
32 Microsoft Write Microsoft
33 Phantasie I SSI * Docs/disk only
34 Phantasie II SSI * Docs/disk bad
35 10th Frame Access Software Docs only
36 Major Motion Michtron Docs only
37 Vegas Gambler California Dreams Docs only
38 Manhunter Sierra On-line Docs only
39 Super Directory Michtron Docs only
40 Police Quest #? Sierra On-line Docs only
41 Techno Cop US Gold *
42 Carrier Command Rainbird box, docs only
43 Atari ST User Jan. 90 disk only
44 Leatherneck Microdeal
45 Time Bandit Michtron *
46 Typhoon Thompson Broderbund *
47 Falcon Spectrum Holobyte
48 World Karate Championship EPYX
49 Metro Cross US GOLD *
50 Falcon v.2.0 Spectrum Holobyte
51 Falcon: Operation Counter Strike Mission Disk
52 Falcon: Operation Firefight Mission Disk 2
53 Speedball Bitmap Brothers * disk only
54 Oids FTL * disk only
55 Defender of the Crown Mindscape * disk only
56 F-15 Strike Eagle Microprose disk only
57 Gunship Microprose * disk only
58 Arkanoid: Revenge of Doh ?? * disk only

Well, that's about it...I assume most of them work since all the ones I tested worked except for Phantasie II...I and III definitely work...II actually, boots up, but fails when it ask for a data disk..<shrug>

Thanks for listening.

-Simon

2006. Boston Area Atari Users...

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: dhbutler@stat.mps.ohio-state.edu
Message-ID: <48arsm$geu@osustat.mps.ohio-state.edu>
Source record: 156212
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

This i sonly going to be of interest to Boston area ST/TT/Falcon owners;

I was pleasently surprised to find, about two weeks ago, that my employer (Micro Center) is now carrying ST Format! At this point we are only receiving 5 copies per month, and I am the only person buying one! Anyone interested should stop by and pick up a copy to help ensure that we continue to carry this product. It is a nice glossy rag from Europe with a fair layout and reasonably good articles, plus a cover disk. We also carry a few Amiga magazines if anyone is interested.

BTW, this is not meant to be an advertisement for Micro Center, just an errrr. public service announcement, yeah, that's it...

It is interesting the number of comments my little Atari emblem on my name badge gets. The most common comment goes something like "Wow, Atari, I still have my ST and love it" or "I wish I could still get products for my ST, it was much better than my PC is." I have even been doing some Technical Support for the ST/TT/Falcon line (usually I do Mac Tech Support). Heck, if you have a question about your system stop by and see me - I work in the Tech Support department.

Long live Atari!
-->
|-! -David Butler- dhbutler@osustat.mps.ohio-state.edu

||| // -Kaleidoscope woman
/ | \ \// in rhinestoned levi's jeans
dancing in the sunset
sketching day's last scene- - Willie Phoenix -

2007. Re: For sale: Atari Falcon without harddisk and ram.

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <48ahd1$4bll@nic.smsu.edu>
Source record: 156213
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Bob Stoute (stoute@luna.nl) wrote:
: In article <484qdn$oq7@hpg30a.csc.cuhk.hk>, s925799@mailserv.cuhk.hk
: (Malcolm) wrote:

: > I am selling it because it can't run Cubase audio smoothly.

: I was just wondering what kind of problems you had with Cubase Audio. I'm
: using it myself and I'm also having problems. Do you think Cubase Audio
: will run better on a Mac or PC. I'm just thinking of switching to Mac.

That's funny, My brother just sold his Mac and bought a used Falcon because
he couldn't get the Mac version to run properly....

2008. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_30a84eee_Sven.Bornemark@p56.dada.ct.se>
Source record: 156214

Hej Daniel!

>
: >> Could I have more info ?
> : You can visit ASH by the ProTOS Fair...
>
> : 25/26-11.1995 Bonn/Hennef 25.11.95 from 10am to 18h pm
> : 26.11.95 from 11am to 18h pm
>
> If I buy the German version, do you know if it's possible to upgrade
> for free or for a very small fee to the English version later, eh? I
> just want this software badly and as quick as possible for my Falcon!

You bet that's *exactly* what I'm going to ask them about when I visit ProTOS!

And again. And again...

Vi¿½nliga hi¿½lsningar

Oosp...

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

2009. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: c-gle@math.utah.edu
Message-ID: <4896rq$nb@news.cc.utah.edu>
Source record: 156215

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:

: I grabbed this key earlier. It was made by M.C.A. Who is that?

Wasn't that the ol' Menacing Cracking Alliance that hailed from Holland?

2010. Re: FZDT Question

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <489vg8$4c0@preeda.internex.net.au>
Source record: 156216

Bradly Maurer (gregor@shelly.goldengate.net) wrote:
: I need any suggestions anyone has on some of the problems that
: I've been experiencing with FZDT. I finally located and installed
: 2.20 today and am still having a couple of problems with it.
:
: 1. When I ftp to a site (in this case barenone.citi.umich.edu) and start
: wading through the directories, the program keeps crashing when I
: enter a dir with a large number of listings. the crash is unrecoverable
: and I have drop carrier and hard boot to get the program to work again.

I would try setting your capture buffer to it's maximum. You don't
supply much info as to type of Atari, RAM size or HD or not. TOS version?
Also you should be able to re-boot without turning off your modem and
remain connected.

: 2. I experience the same problems when trying to use the ascii send.
: crash and the text resets itself to black on black unless I turn off the
: system! Anyone else have this problem?

More system info needed here. Are you using serialfix etc...
Let us know.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

2011. Re: Lost H/D FAT/BOOT sector ,Can it be restored ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <489kng$r4@hpscit.sc.hp.com>
Source record: 156217

```
: In article <47ijvn$484@preeda.internex.net.au>
: daveg@connexus.apana.org.au (David Graham) said:-
: >
: > I lost the FAT + Boot Sector on my H/D .
: >Anyone know if it can be restored or another one put there to access the
: >H/D ?
: > I really do not want to lose everything. I was told there is a
: >tos bug that will some times zero the boot sector on a H/D (i have tos 1.02).

If it's just the boot sector you've lost, you can very easily restore it
(takes a good disk monitor and 2-15 minutes depending on your skill).
If you really have lost both FATs of a partition, you can still
restore your data, but it will take a lot of time and effort
(days or weeks!). So the first thing to do is to find out what
parts of the partition has been erased. Is it just one partition
which has been damaged? Get yourself a good disk monitor and look
at the boot sector and FATs of the partition.

If it's just the boot sector, you can copy another boot sector to
the damaged partition and then edit the parameters in there. The
parameters you need to change usually are the following:

- Number of sectors in the partition
- FAT size
- Directory size
- Sector size

(You will need some documentation about the boot sector and FAT
structure. This can be found in lots of books and probably also
in technical documents on ftp servers such as atari.archive.umich.edu.)

After you've fixed the boot sector, you will usually get at the
listing of the root directory again. If the FAT has been damaged,
you will still not be able to retrieve larger files, but most of
the time you will be able to scan through the partition to find
the files you really need to recover. Make a list of the files
and try to fix these and only these to reduce the effort.

The most important rule is: DON'T PANIC. I've seen so many people
format their hard disks in desparation and panic where the data
would have been easily recoverable...

--clausb@bbn.hp.com------------------------------------------------------
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.
```

2012. Re: Falcon mic input

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: Magnus S&#65533;der <soder@ts.umu.se>
Message-ID: <489vp1$1aa@studium.student.umu.se>
Source record: 156218

azog@gti.gti.net (azog) wrote:
>What's the difference between the mic input on my Falcon, and the line
>in on my PC's SB16? I tried to connect the audio out of my VCR to the
>Falcons mic in, hopefully to capture some sounds, and it's really bad.
>I plugged the jack into the SB16 line in, and the sound is more what
>I would have expected. There is also a mic in on the SB16.

The line in on Falcon is (smartly) configured to be able to dirve a
condensor microphone like those in headsets.
To be able to do this there is a Power supply Current (9.8 V if i
remember correctly).
In order to get a REAL Line output you need to put some resistors to gett
the right input impedans and some condensators to get rid off that power
supply voltage. The configurations aought to be able from ftp sites as a
picture file (linein.zip or something like that), where you can see how
to connect it..

Cheers
Magnus Si¿½der
2b Civil Engineer in physics
at Umei¿½ University Sweden

2013. Re: IMPORTANT: PD Authours

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <48a0rm$98e@nyheter.chalmers.se>
Source record: 156219

In article <Pine.SUN.3.91.951107204335.2779C-100000@planetx.bloomu.edu>,
Eric Noss <enoss@planetx.bloomu.edu> wrote:
>On Sun, 5 Nov 1995, Paul Womar wrote:
>
>> To Anyone who has written PD or Shareware for the ST,
>>
>> I am begining to compile software to be placed on an Atari specific CD Rom
>> and I understand that many people do not appreciate it if their software is
>> put on a CD Rom, if anyone here objecs to their program being on it, would

If the criteria below are fulfilled, I'd have no objections to MGIF
being put on the CD. I hope you have the time to wait for version 5, though,
which should be out in two weeks (I hope). The last public release, v4.2,
is _extremely_ outdated.

>Paul, any PD/sharware author who does not want their program on a CD has
>to be the biggest fool. If you put alot of new PD stuff on your CD, then

It would indeed be surprising if a ShareWare author had any objections.
The usual definition of PublicDomain software is that anyone can do
whatever they want with it, including selling it for profit.

The problem is probably those of us who write FreeWare. We don't ask for
any money for ourselves, but at the same time we reserve all rights to
the software and don't want anyone else to make money out of it.
For CDs which are not supposed to make more than a token profit, most
FreeWare authors would probably not have any objections (me included). I'd
like to be notified, though.
If the CD _is_ made for profit, I (and likely others) would be content if
I got one for free.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | www/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5 and QLem)

2014. Printer drivers for PGS

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <48a6l0$27n@cxc1.cl.msu.edu>
Source record: 156220

I'm looking for two specific printer drivers for use with PageStream 2.2b,
please let me know if these are available and where:

Epson Stylus Color
Epson FX-850

Also, I'm curious if anyone has ever found a good printer driver to use
with the Panasonic KX-P1524 wide carriage printer. The manual says it's
an LQ-1500 compatible, but all the LQ drivers I've tried just beep and do
form feeds. PageStream's printer list says to use the EpsonX driver, which
SORTA works but the vertical page size is not accurate (read: SEVERAL
INCHES...)

Thanx!
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2015. Re: FZDT Question

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <48acfh$9o4@preeda.internex.net.au>
Source record: 156221

Do you have RTS/CTS turned on?.....if not, turn it on, xon/xoff is not
for binary transfers.


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2016. Re: Can I use my SCSI Zip Drive with my 520ST?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: edwijohn@perth.DIALix.oz.au
Message-ID: <4893arrsr1@perth.DIALix.oz.au>
Source record: 156222

```
Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
: In a message of <07.11.95>, George II Lenzer (2:200/427.1) writes:
: > Is there a host adaptor that will allow me to connect and use a SCSI
: > Zip Drive with my OLD 520ST? Also, I saw someone mention something
: > about HiSoft offering Zip Drives with special Zip Utilities for the ST.
: > Are these also sold separately or do I have to buy a new Zip Drive to
: > get them? Where is HiSoft located? And what are the properties of the
: > Zip Drive under control of the ST? Is it quirky, dependable or great?
:
: Hi George,
: You should use Link II and everything should work fine. HiSoft in UK offer the
: extra utilities that allow you to write protect, password protect, software
: eject etc, but only when buying a new Zip from them -it's not sold separately.
: I will probably get my Zipdrive from HiSoft tomorrow, to use it with my Falcon,
: so I can't tell you much yet - but it sure seems great, or I wouldn't have
: ordered it in the first place.
: I trust the Zip more than the new Syquest EZ135. Mostly because I've heard of
: many people having problems with the new Syquests (270MB) and their 135-model
: still uses the same technology that they have the past 10 years or so. Iomega
: Zip has a more modern 'feel', and the technology behind it is more modern so I
: believe that the Zip will get the best part of the market.
:
: Have a nice day,
:
: Claes
:
: ********************************
: * Waiting for my Hawk030/48MHz *
: ********************************************************************
: e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
: fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
: fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
: nest 90:1102/116.5 * These are essential working tools in my
: saknet 79:121/103.5 * recording studio-with many other uses also
: ********************************************************************
:
:
--
================================================================================
= EDWIN JOHNSTON, edwijohn@perth.dialix.oz.au =
= Proudly using an ATARI computer for hassel free access to Internet =
================================================================================
```

2017. Q: Accelerator Boards

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DI0v0n.FKM@actrix.gen.nz>
Source record: 156223

What accelerator boards are there for an STe that don't require too much electronic expertise to install, and what can I expect to pay?

I see toad has the T28 board, but that's rather on the expensive side (Near enough $350). Or, I can get the ICD-Adspeed STe for about $200 from System Solutions in England, but as the price for their T28 works out to be about $310 for an extra 12Mhz it looks the best option so far. Plus from what I understand the T28 has 64Kb of cache on it.

The PAK boards seem to need a tower-case type arrangement but seem to be a similar price to the T28 (For an 030).

So, anyone out there help me? I've got a standard 1040STe with 4meg RAM in it. I want an accelerator that will preferably about triple the speed of the machine, and if it is compatible with the Spectre-GCR, then that's a bonus as well. Basically, I want lots for little cash :)

--
/-\ | Honda GB-400 | | Murhpys word is Law! |||
_ -+- _ _ | | Escape is never the safest bet! |||
\ | /_\\ //_\ | /\ | RRRRROWWW! Out of my mind..... / | \
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz Acoustic Guitar

2018. FS 1024st + lots of other stuff - needs a good home

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: preston@speed.net
Message-ID: <489hpq$d9b@speed2.speed.net>
Source record: 156224
Cross-posted to: comp.sys.atari.st,oc.forsale,la.forsale

I've got a load of STuff I'd like to unload. Money would be nice, but
if you offer to come and pick it up, I'd be happy to have the space
back in my office! :-)

Atari 1024 STF with 1Mb
Atari 520 ST with 1Mb(?) (not working)
Supra 10Mb and 20Mb external hard disks.
Atari SM124 monochrome monitor
Atari SC1224 color monitor
Stereo Tek 3-d glasses

Everything works last time I checked (over a year ago), with the
exception of the 520ST.

There are also a couple dozen software packages: games, compilers,
spreadsheets, etc. All over three years old.

Again, a local pick up would be preferred (I don't really want to ship
all this stuff!). I'm in south Orange County, California.

Send mail if you're interested!

--
Preston L. Bannister
preston@speed.net

2019. Q: Word-Up

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DI0v79.G00@actrix.gen.nz>
Source record: 156225

Having a hunt around on the web this morning, I noticed a patch to upgrade WordUp 3. Hmmmm... I wondered, what version have I got in that box. After looking at the disks it turns out to be v2.0, with the manual claiming to have been packaged with v1.0. I take it the company no longer exists!? Anyone know how I might upgrade to v3 without too much cost? (None at all would be nice :)

If I take the upgrade files, then I only need about 2/3 of the other files which have become 5 disks rather than the 3 that v2.0 takes up.

I haven't got the original disks, but do have the original manual complete with it's binder/box. (Sounds strange I know, it was part of the package when I got a _free_ 1040STfm and SM124 monitor + Megafile 30. Pretty good for free stuff I though :).

Is there any point? If so, anyone able to help with ideas or otherwise?

--
/-\ | Honda GB-400 | | Murhpys word is Law! |||
_ -+- _ _ | | Escape is never the safest bet! |||
\ | /_\\ //_\ | /\ | RRRRROWWW! Out of my mind..... / | \
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz Acoustic Guitar

2020. Re: Help! Can I read MAC disk with an ATARI 520STE?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DI0pKz.5vL@actrix.gen.nz>
Source record: 156226

```
] > There is a utility available for Macs that allows them to read and wr
] > a IBM format disk. If you're lucky enough to be using a power mac, it
] > part of the os. If not locate this utility on the net.
] > With this installed on the mac save the file to a preformatted (strai
] > out of the box. DSDD formatted for IBM) disk. Take the disk home and
] > it in the drive and voila!
]
] Great, just tell me the name of it and where it's at. I'll do the whol
] campus a favor and put it on every lab Mac here :)
]
] BTW, putting in a DD PC formated does "not" work on a Mac without a
] built-in program that lab managers delete for some reason. And don't
] even tell me about a application that comes with a very expensive set o
] networking programs.
```

The main such utility is "Apple File Exchange". It requires an apple "Super-Drive". (Pretty much any Mac' made since about '92 will have one). This program comes on the system disks.

System 7.5 has the ability to read PC disks built into it. (It may be a system patch, but the 7.5 I've seen could).

On the ST, the only programs that will easilly read a mac disk is the PD "Mac-Read" which is on most archives. Or the commercial version of same, "Mac-SEE" (Which I want, but can't find anyone to tell me how to get it). It will read HFS disks, but obviously not HD disks. It will only READ, NOT WRITE!

```
--
/-\ | Honda GB-400 | | Murhpys word is Law! |||
\_ -+- _ _ | | Escape is never the safest bet! |||
\ | /_\\ //_\ | /\ | RRRRROWWW! Out of my mind..... / | \
\-/ | \__ \/ \__ _____ |/ \|@atlantis.actrix.gen.nz Acoustic Guitar
```

2021. My Web page is on-line :-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <48acq2$p5q@macondo.dmu.ac.uk>
Source record: 156227

Hello everyone,

I have got my web pages into some sort of readable fashion now, so if you have access to a WWW browser then perhaps you would care to have a peek ...

The main development area has been the Atari section which is continually being enhanced.
Anyway it includes info on running Linux on the Falcon aswell as info on the InterActive shareware support scheme run by Joe Connor. This scheme is aimed at UK Atari users to ease the pain of supporting "foreign" shareware programs.

Let me know what you think and if there is anything you would like included or if you think it's total bull ....

The full address is right at the bottom of this message.

Bye for now,

Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Still under construction*

2022. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: ti6ls@myhost.subdomain.domain
Message-ID: <48aeie$opo@rzsun02.rrz.uni-hamburg.de>
Source record: 156228

Walter Hellman (hellman@teleport.com) wrote:

: Has anyone noticed that the "home computer" has disappeared from
: sight? What you buy for the home is now just what you have at the
: office. The Windows operating system is the same for both.

That's just the law of the market. One versatile product for everyone
is much cheaper to produce and to advertise than many specialized ones.

: What a
: waste!

Waste for whom? For the producer or for the customer? Waste of money
or waste of time?

: Sure, some people will log
: on to work machines from home, but these are not the majority of "home"
: users.

Not yet, but very soon.

: Now add multi-tasking TOS with GEM and you have one speedy,
: powerful and inexpensive home machine

Speedy multitasking on an ST? You must be kidding.

: Can you imagine how this would fly
: with the major applications in ROM?

Can you imagine how inconvenient this will be for updating?

: Q. "Why is a game company putting out a new computer?"
: A. "Because all the big guys took the fun out of home computing and we know
: how to put it back!"

I suggest you have a look at the C-64. Fun factor guaranteed, "major appli-
cations" in ROM, a whole lot of very effective speedy code around and absolute
lack of compatibility guaranteed.

Best wishes,

Ludger.

2023. Re: TT RAM boards

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <48aite$gvb@batph8.bnr.ca>
Source record: 156229

In article <480b49$hqj@ccshst05.cs.uoguelph.ca>,
Theodore L Hopman <thopman@uoguelph.ca> wrote:
>
>I'm thinking of investing in more RAM for my TT. I have 4 megs of ST RAM,
>so the logical upgrade is 4 megs of TT RAM. I'd like to use SIMMs, and
>would like the possibility of upgrading further later. Any
>recommendations on which TT RAM board to buy, and where to get it from
>(preferably in North America)
>

I just got a 4 meg Atari TT board for pretty cheap from someone on the
net. Let me tell you, it makes a world of difference, espcially with
Linux and X! Once I got most of my TOS/GEM programs to use the TT ram, they
flew much faster than usual for memory intensive operations.

My question is this: I have seen some posts which mention to have your
jumpers set correctly to use burst IO mode. I have three jumpers on my
board, but none of them are set. This is a standard Atari 4 meg Ram board.
How should these jumper locations be set for optimal performance?

Thanks

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<<

2024. MenuInfo 2.42

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: e80097@pbhrzx.uni-paderborn.de
Message-ID: <48ais8$71k@news.uni-paderborn.de>
Source record: 156230

MenuInfo 2.42 is now availabe (German & English versions) on
ftp://ftp.uni-paderborn.de/atari/tools/util/minf242.lzh

You can also download my software from my WWW-homepage.

BTW: Can anybody tell me how to use comp.sys.atari.announce? Please answer
per e-mail!

Ciao, Dirk

SnailNet: In der Esmecke 9, 59846 Sundern, Germany
MausNet: Dirk Hagedorn @ MK2 (no mails > 16kb)
Internet: dh@mk2.maus.sauerland.de (no mails > 16kb)
e80097@pbhrzx.uni-paderborn.de (big stuff)
WWW: http://pbhrzx.uni-paderborn.de:8080/~e80097

2025. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: ipoorten@cs.vu.nl
Message-ID: <DI1L4C.Bxu.0.-s@cs.vu.nl>
Source record: 156231

davidw@rd.bbc.co.uk (David White) writes:

>D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:

>: How and what time did you try to access us? If you come in at
>: non-restricted times you should have no problems.

>That's the problem, I have access to the internet through my employers (the
>BBC) and have not got a modem at home. The unrestricted times of before
>8 am and after 8 pm make it impossible for me to get to you at all. It's
>really annoying, but perhaps understandable. How about a mirror of Hensa
>somewhere?

>-David White

You could think of installing a cronjob which gets the wanted files by
ftp during unrestricted times. You'll need ncftp for that though...
(and a unix machine)

Ivo

2026. [HELP] HTTP browsers etc...

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: thwang@silver.ucs.indiana.edu
Message-ID: <48amag$hm7@usenet.ucs.indiana.edu>
Source record: 156232

Where can I get browsers for HTTP and TCPIP stack? Also, PPP
or SLIP will be helpfuls too. Which ftp site or which vendor? thanks.

2027. Video Ed8 from Lexicor ; any info???

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DI1o9r.733@cf.ac.uk>
Source record: 156233

When I was recently in france, I picked up a copy of ST mag. It's a good atari mag (though in french!) and it's produced entirely on atari computers. Anyway, that's not the point.....

In the mag, I noticed an advert for what looks like video editing software for the atari computer, called Video Ed8. It appears from the illustrating screen shot that the program is by Lexicor software.

Can anyone tell me something about this program, what it does and where I could obtain it from (and price).

Thanks...

Simon

2028. Re: New user needs help with ESS code!

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: John Bayly Levon MNA <levonj5@cs.man.ac.uk>
Message-ID: <48a39k$7iq@m1.cs.man.ac.uk>
Source record: 156234

Try loading up ESS-Code and selecting the menu item "UUE-Decode" or similar.
Select the file you want to decode, and it *should* do it automatically.

*********http://www.cs.man.ac.uk/~levonj5/**********************
Rebellion - it always sells at a profit - Manic Street Preachers
When dogma enters the brain, all intellectual activity ceases -
Robert AW, Grand Master of Operation Mindfuck
****** levonj5@cs.man.ac.uk Member of Nothing Association ******

2029. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <48aknt$fp3@main.freenet.hamilton.on.ca>
Source record: 156235

Gerry O'Rourke (gigxr01@nt.com) wrote:
: Imagine how different things would be today if Atari had produced an
: ST/MAC type computer in the early '80's. With Atari's low cost
: manufacturing & an Apple-like GUI, it would have taken the world.
~^~^~^

2030. Re: WTB Civilization game

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <48aplu$59m@josie.abo.fi>
Source record: 156236

Rod Keen(Sysop) (ROD@gaiasys.demon.co.uk) wrote:
: One of my sons has asked for the impossible for Christmas...
: A game that has been dicontinued!!! I have checked several dealers and even got
: onto Microprose and they have no stock either so I'm asking here..

THIS IS NOT FAIR IMHO !!!!!):-(

Even if MicroProse decided that they don't want our money (this is the truth;
Colonization, UFO, and some others of their games STILL would make them
money - because they already HAVE Amiga-conversions ready... And conversion
for ST would't therefore be too hard at all!) - THE LEAST THEY COULD DO IS
HAVE THEIR OLDER ST-TITLES AVAILABLE IN SOME FORM !!!!!!!!!!!!!!!!!!!!

They could be packed in (virtually free..) paper bags, or whatever!

Many people WANT e.g. Civilization.... I really wonder, whether those
people at Spectrum Holobyte/MicroProse have any brain at all - or
have some kinds of calculator-heades a**holes taken over the whole
business.

I repeat: this kind of business is *NOT* good business; they themselves
lose money, if not much - and they make their old customers very angry!
I see no acceptable explanation here; this is just greed at its clearest
form. Greed. Well, millions of PC-users hardly care. It's so damn
easy to forget us, minorities, when some other people yell louder.

And those of you who are about to reply: "sorry, pal - business is
business...". Please, shut up. This computer business has become
cold, hard and crazy enough, I think. We don't have to support that
trend any further, do we?

Should we teach MicroProse some habits..? Letters? Maybe...

I'm at least tired of getting treated like this.

: Do you have a copy of CIVILIZATION for the st (full version not the demo) that
: you would be willing to sell to me.
:
: Reply by private e-mail to save bandwidth please with details.

Sorry; this subject just is too important to handle privately ;-) ...

If I could sell you my copy, I would. I just love the game too much;
couldn't ever sell it. Hopefully someone will - if MicroProse doesn't
learn to act like an adult firm should..

:
: TIA

Greetings,
Tommi (an ex. MicroProse customer, supporter, etc - now just angry at them)

2031. 486DXII Board for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: regis <santadog@ns.cencom.net>
Message-ID: <4896d4$f78@news.cencom.net>
Source record: 156237

I haven't been keeping up with new products for a while, but I remember talk about a 486DXII add-on board for the Falcon. Anyone know what, if anything, became of this product? Seems like Compo was developing it... or might have been Wizztronics?

On a somewhat related note, has anyone heard the rumor about a PPC upgrade card for the Amiga? If this is true, it's great to see this caliber of 3rd party support for such a small market. I hope this kind of support can continue with the Atari products.

One final thing...

Having the ability to create custom emulation boards for different platforms (ie, Falcon Speed, GEMulator, MagiCMac, etc, etc.) It strikes me that in the not too distant future, engineers will be able to design a Super Charged PentiumPPC Turbo chip, which would be able to manage all the different OS's in realtime multitasked processing. No doubt, at it's core would be a beating UNIX heart that through AI would "sense" the application(s) you are running and select the best OS to run it from.

Gotta go... looks like my pipe is burning out.

2032. Re: TT RAM boards

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DI1uru.96w@cix.compulink.co.uk>
Source record: 156238

In message <48aite$gvb@batph8.bnr.ca>, troyc@bnr.ca said:
>My question is this: I have seen some posts which mention to have your
>jumpers set correctly to use burst IO mode. I have three jumpers on my
>board, but none of them are set. This is a standard Atari 4 meg Ram board.
>How should these jumper locations be set for optimal performance?

For burst mode link pins 2 & 3 on W105.

For TTRAM start address of $0100 0000 link pins 2 & 3 on W103 & also on W104.

For 4M x 8 SIMMs link pins 1 & 2 on W101, also on 102 & 106.

Barry wilsontjb@cix.compulink.co.uk

2033. Re: MagiC 4.0 available

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <48at7j$a8m@bundy.mdk.se>
Source record: 156239

Paul Womar (Paul@pwomar.demon.co.uk) wrote:
: Why licence when you are one of the best programmers on the ST scene? Don't have
: a go at them until you've seen them-or have you? Also why not let te population
: choose what they want to use? Maybe I want to use Ease & Selectric and would
: object to having to pay for 2 licenced programs that I would never use.

Developing new fileselectors and desktops from scrach, or highly upgrade
old rubbish versions will problably cost alot more than licencing one or
two PD/SW programs. And still you could replace Thing or Freedom with the
(less good) Ease and Seletric if you whish.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2034. Most Recent Version of Lattice C

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <48aacl$jrv@dux.dundee.ac.uk>
Source record: 156240

What is the most recent version of Lattice C?

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web page on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
"I know, I read it on the back of a match box!"

2035. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DI1xnp.KKs@cix.compulink.co.uk>
Source record: 156241

In message <489ao8$msn@maureen.teleport.com>, hellman@teleport.com said:

> Has anyone noticed that the "home computer" has disappeared from sight?

Yes - it effectively disappeared about 1990 IMHO.

> What you buy for the home is now just what you have at the office.
> The Windows operating system is the same for both. What a waste!
> Windows is heavily loaded with all kinds of networking code which
> is not used in the home at all.

Who says?;-) Don't *you* run a network at home too?! ;-) (not that I use anything MS have written for this though).

> So what is needed is a genuine home computer, dedicated to home uses,
> with built-in applications, low cost and a fun factor (what has also
> disappeared with the home computer is the fun factor we used to have
> of being different than business).

But why would anybody buy it? Where is the market?

True - there is room for games consoles. Some people need a machine capable of playing great games and nothing else. However most other people want a general purpose machine - and this includes being able to take work home from the office. While PCs were expensive and crude - better machine like the ST flourished. However they have been superceeded by PCs which are much more powerful, play great games - and are still techie enough for the computer hobyist.

> Let's imagine a newly updated Atari ST. We have a backlog of carefully
> coded (takes up small space) and well tested programs. Let's put

Bottom line is that people will still want to know if it runs Windows95. If not - it will never be considered a real computer.

> Now add multi-tasking TOS with GEM and you have one speedy, powerful
> and inexpensive home machine which, with internal applications, could

It seems to me that Atari have already made one half hearted attempt to do this with the Falcon. However the basic machine was nothing like powerful enough to pull it off. Not cheap enough either once all the extras had been bought.

> well for on-line stuff. Sell it with a laser printer for under
> $1,000. Do you remember when the original ST came out for under
> $1,000 and the excitement it created?

But that was 85/86. Back in the days when some home computers didn't even have an on/off switch - letalone a decent keyboard and a floppy disk drive. People expected to start their software collections from scratch and had no need to run expensive/boring commercial appliactions. The market isn't like that now. People have much higher expectations - and the Atari software base is IMHO not strong enough to carry this off. The core Atari 680X0 design is no longer sufficient either.

Okay - I'll conceed. It is a good dream - and with a decent PPC or Alpha chip - a consortium of companies could rewrite the future of the home computer market. However it won't be Atari - and it certainly won't be with the aging ST/Falcon design.

:-(

Roland.

@CiX

2036. Re: Help! Can I read MAC disk with an ATARI 520STE?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: wanderer@ids2.idsonline.com
Message-ID: <wanderer-1411951631300001@207.idsonline.com>
Source record: 156242

In article <Pine.SUN.3.91.951110221631.5759B-100000@planetx.bloomu.edu>,
Eric Noss <enoss@planetx.bloomu.edu> wrote:

> BTW, putting in a DD PC formated does "not" work on a Mac without a
> built-in program that lab managers delete for some reason. And don't
> even tell me about a application that comes with a very expensive set of
> networking programs.

Insignia AccessPC, Dayna DOS Mounter, and Apple's Mac/PC Exchange all
do what you describe, but they're all commercial. No wonder they get
deleted. However, PC Exchange comes with System 7.1.2 (Power Macs) and
later (System 7.5).

Josh

--
Joshua Juran These are not the opinions of my employer.
=) Wait -- yes they are... I'm self-employed.
wanderer@ids2.idsonline.com

2037. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: wanderer@ids2.idsonline.com
Message-ID: <wanderer-1411951653140001@207.idsonline.com>
Source record: 156243

Warning! Contains Dungeon Master spoilers!!!

In article <t94patsa.816182811@news>, t94patsa@ida.liu.se (Patrik Sanfridsson) wrote:

> bowyerp@cuug.ab.ca (Pam Bowyer) writes:
>
> > Hi. This may sound silly, but have any of you ever played (and
> >finished) the Atari game Dungeon Master from FTL? I get to the end all
> >right, but I cannot defeat Lord Chaos. What's the secret? Please help, as
> >I am going mad.....
>
> Yes, you have to surround him in a flux cage and then invoke the fire staff
> or something like that. Try to catch him in a corner, but be quick.

Ah, yes. I remember this. First of all, you have to find him. In the last room I believe he starts on the left side. You can get to the right, running past the flame pits. There's an empty square at the back of the room, stepping on which ignites the flame pit there. Don't step on it. Go around it, and you can step over the flame pit.

In the little chamber in the rear left, there's the Eye of Time. That may freeze him long enough to nail him.

You have to trap Chaos on four sides, then Fuse him with the Firestaff. Fluxcage is the suggested method, but stone walls work too. When you Fluxcage, you should be right in front of him, so the cage appears around him, not in front of him. [I know the cage appears around him, but you still have to do it on four sides.] Depending on your version of DM, it will crash if you Fluxcage him when he's not facing you.

If you can't get him to stay still, try leading him to the front right corner of the room, where there are two one-square areas surrounded by three walls. Lead him near there, then get on the other side of him (so he's between you and that space. Fuse him, and he'll back up "just in time". When you have him cornered, *Fluxcage* him first! If you Fuse him from his only free side, he'll teleport, and you have to find him again.

The endgame isn't spectacular (not nearly as cool as Ultima VII's), but just for kicks pull out your level one map and try exiting the dungeon with the Firestaff [and no, you can't do it if you got the Power Gem].

Enjoy!

--
Joshua Juran These are not the opinions of my employer.
=) Wait -- yes they are... I'm self-employed.

wanderer@ids2.idsonline.com

2038. Re: OASIS mail query vol. 2

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <816351436_OASIS_@swampdog.demon.co.uk>
Source record: 156244

In article <816287970_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>Further to my earlier post on the subject of Oasis mail crash, after a
>second log-on and with the receipt of several new e-mails, the system
>has suddenly decided to work again. The plot thickens, but I'm happy
>now :-)
>
>As a supplementary question to get your head around, sometimes when
>unbatching newsgroups, I get a Module Missing report.

This seems to refer to a missing article or perhaps an incomplete
article header (in my experience).

>Pressing return usually allows it to carry on with no apparent
>difficulty, except that I lose the GEM surround box.
>
>I have an empty news item in one group which refuses to be
>acknowledged as read.

Had similar problem myself. The problem only went away after I removed
the group then added it again.

>This is
>a) in the group where Oasis gets stuck when reading;
>b) in the first group it reads.
>One or other of these two points may be pertinent. I'll be expiring
>the mail shortly, and report on the effect of this action, if any.

I've had situations where Oasis has been unbatching and then tried to
go back to a group it has previously visited. It always causes a
crash. I've no cure for this really. Sometimes removing the group
before the one causing the crash can help, sometimes not.

Another problem I've had concerns articles which span one or more
other articles.

All the problems seem to point toward an indexing problem which in
turn points to a problem locating article headers, which doesn't
really say much. Did Oasis cause the problem unbatching - I don't
know. Did NOS cause the problem writing its file - I don't know. Did
the Demon end cause it - unlikely. Were the mangled articles posted
that way - possibly.

--

Guy Harrison

guy@swampdog.demon.co.uk

2039. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: alan@aybee.demon.co.uk
Message-ID: <816375722_OASIS_@aybee.demon.co.uk>
Source record: 156245

In article <488lgv$r82@garlic.com>
moomom@garlic.com (Kathy Dombrowski) said:-

>I am still having problems with CAB. I still get the error "Read
>Error in File" when ever I try to reach a WEB site. My Cache is
>set on on Drive F as WWWCACHE with 10meg and 5meg keep open.
<snip>

Sorry I can not be any help, Kathy...

You are not the first to ask this question, I have just lurked on this
one up to now. BUT, lets be honest It just doesn't work , or does it?

In the past the answers given to this question have been: set the path
to a WWWCACHE folder. and/or you must have a cslip connection bad luck! OR
most recently: you must have the OVL file missing.

Now, like you I've got the latest 1.08 version off Hensa, set up the cache
used an amended Demon cfg. The IRC client works fine so Stik is logging
on and connecting fine. Just "Read Error in File etc"
I have changed baud rate, DNS server, used HSmodem6 etc there is Nothing
left to try ... or is there? anyone?

--

---
* Alan Baker alan@aybee.demon.co.uk *
< Atari-owner/improv/world music/dumb questions >

2040. Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <489ao8$msn@maureen.teleport.com>
Source record: 156246

Hello All,
This is in the realm of "any computer company could do this"
but.......
Has anyone noticed that the "home computer" has disappeared from
sight? What you buy for the home is now just what you have at the
office. The Windows operating system is the same for both. What a
waste! Windows is heavily loaded with all kinds of networking code which
is not used in the home at all.
As PC's at the office become more and more networked, using heavy
duty networking applications, it will become more and more unreasonable
to re-create this environment in the home. Sure, some people will log
on to work machines from home, but these are not the majority of "home"
users.
So what is needed is a genuine home computer, dedicated to home
uses, with built-in applications, low cost and a fun factor (what has
also disappeared with the home computer is the fun factor we used to have
of being different than business).
Let's imagine a newly updated Atari ST. We have a backlog of
carefully coded (takes up small space) and well tested programs. Let's
put Pagestream, 1st Word Plus, and some other maintream reliables (your
vote?) in ROM. The palmtops do this to a smaller extent now. Of course
these programs would have to be newly updated to print from common fonts,
share the clipboard etc.
Now add multi-tasking TOS with GEM and you have one speedy,
powerful and inexpensive home machine which, with internal applications,
could take care of most home needs. Can you imagine how this would fly
with the major applications in ROM? Give it enough memory so outside
applications and games could also be loaded, but with the built in stuff,
most home users would have an extremely reliable computer that virtually
no one could foul-up, no matter what they did to their hard drive.
Make sure you have a good CD ROM and decent drive space...could be
ZIP or hard drive. Keep the midi people happy. Make sure it works well
for on-line stuff. Sell it with a laser printer for under $1,000. Do you
remember when the original ST came out for under $1,000 and the excitement
it created?
No, it wouldn't be completely compatible with work computers, but
that's the whole point...this is a *home* computer (but you could build
in RTF and text saves for the occasional text you need to bring in to work).
I can see the Atari ads for this:

Q. "Why is a game company putting out a new computer?"
A. "Because all the big guys took the fun out of home computing and we know
how to put it back!"

Do we?

Walter Hellman

hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

2041. NVDI & FONTS - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: kevan winch <kevan@empyr.dircon.co.uk>
Message-ID: <11141995.214048@empyr.dircon.co.uk>
Source record: 156247

Date: 11-14-95; 19:20
To: comp.sys.atari.st @pubnews.demon.co.uk (Internet)
From: KEVAN @EMPYR.DIRCON.CO.UK (VirtualNet)
Organization: Empyrion BBS
Subject: NVDI & FONTS - HELP !!!

Hi,

Call me a moron, but...

I can't get my little head around getting NVDI 2.5 to give me different fonts.

I've downloaded various *.FNT files from some Bulletin Boards and stuck them in the GEMSYS folder on my boot partition, then run the ASSIGN.PRG thingy and plonked their names under the '04p screen.sys' entry in ASSIGN.SYS. (I use hi-res. mono)

BUT... when I reboot, none of my applications will offer me anything other than 'System Font' (e.g. Everest, Ease Desktop etc).

What am I doing wrong ?

Can anyone help a poor deluded idiot ?

(Can I ask for e-mail replies please, my local BBS has just stopped getting usenet groups, thanks.)

Cheers,

Kev.

VQWK 6.20 [Rev H - 04/04/94]

2042. WTB - Lance Ethernet Board

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: jbaumgar@coil.com
Message-ID: <48bk7n$qkf@bronze.coil.com>
Source record: 156248

Hello there. I'm looking for some way to obtain an ethernet card that plugs into 10 Base-T Ethernet and will work on my Falcon030. Please e-mail me any offers.

--
Jim Baumgardner (jbaumgar@coil.com) http://www.coil.com/~jbaumgar
"A big crab, sure, but a man from space? Hah!" - Crow T. Robot

2043. Re: Q: Accelerator Boards

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <hIIEi9O.mindbomb_bbs@delphi.com>
Source record: 156249

Steve Wells <steve_w@atlantis.actrix.gen.nz> writes:

>So, anyone out there help me? I've got a standard 1040STe with 4meg RAM
>in it. I want an accelerator that will preferably about triple the speed
>of the machine, and if it is compatible with the Spectre-GCR, then that's
>a bonus as well. Basically, I want lots for little cash :)

:
I have a ADSpeed STe which is only 16mhz, which will double the speed of ya'
STe, I'd be willing to let it go for FAR less than the ICD price quoted...

Email me if you're interested.

Andy

2044. FS: Software for the Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <48bf8f$2hi@DGS.dgsys.com>
Source record: 156250

ST Software for sale (all items come with original disks and docs
except where noted):

Elite 9
Epic 9
Legend 9
Warlock 5
Baal 5
Rick Dangerous 2 6
Awesome 6
Parasol Stars 6
Captain Blood (not STe) 7
The Gold of the Aztecs 8
Stunt Car Racer (not STe) 8
Xenon 2 8
Dark Castle 6
Lemmings 9
Sleepwalker 8
Terrorpods 5
Lost Dutchman Mine 7
10th Frame 6
Vroom 9
Super Off Road 6
King's Quest II 6
Leisure Suit Larry II 6
Oids 7
Paperboy 7
Toobin' 7
Anarchy 8
Speedball 2 9
Defender of the Crown (no docs) 3
Arcade Fever (Stormlord & Onslaught) 5
Super Space Invaders 5
Oblivion 3
Paradroid 90 5
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per total order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332

Tel 703-533-2132
Fax 703-538-4598

--
Marshall Lake - TEAM Software - mlake@dgs.dgsys.com

2045. WTB falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: andrew <76511.455@CompuServe.COM>
Message-ID: <48b10s$lg2$1@mhafm.production.compuserve.com>
Source record: 156251

any one selling a falcon out there??

thanks

andy

2046. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1411951245520001@47.85.0.99>
Source record: 156252

In article <489ao8$msn@maureen.teleport.com>, hellman@teleport.com (Walter Hellman) wrote:

***** Stuff deleted about home computers *****

There was a small news item in the Sunday Times about the founders of Apple.

It seems that early on (before Apple was founded) they approached Atari with their ideas for a home computer which they had constructed using Atari parts, but Atari sent them packing. (So did HP btw).

Imagine how different things would be today if Atari had produced an ST/MAC type computer in the early '80's. With Atari's low cost manufacturing & an Apple-like GUI, it would have taken the world.

History is full of lost opportunities.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2047. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: nreitzel@lonestar.jpl.utsa.edu
Message-ID: <488vib$2b7@ringer.cs.utsa.edu>
Source record: 156344
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <4880m5$9k8@ecom3.ecn.bgu.edu> mucac7@uxa.ecn.bgu.edu (Cara Ann Clouse) writes:
>In article <480kns$pb8@news-s01.ny.us.ibm.net>,
>Steve Withers <sbwnz@ibm.net> wrote:
>>In <4802p8$ka@animal.intex.net>, mglaris@intex.net writes:
>>>In <47v5gb$190a@news-s01.ny.us.ibm.net>, sbwwgtn@ibm.net (Steve Withers) writes:
>>>>I have copied this post to abuse@anon.penet.fi asking them to stop this
>>>>person's activities and pointing out that such inappropriate use of
>>>>an anonymous ID will likely to lead to calls for them to be regulated

[snip]

I'm not a conspiricist, you understand, but there are certain right-wing
elements here in the USA that would just -love- this kind of post. And
some of them are not above originating them.

Let it lie. (As I obviously didn't)

Norman L. Reitzel, Jr. | "When you live beside the graveyard,
nreitzel@lonestar.utsa.edu | you can't cry for every funeral."
Blue Water Ventures, dba. | Russian Proverb

2048. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: b_derouin@ids.net
Message-ID: <4890gb$fk_007@egr-ri.ids.net>
Source record: 156345
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <47sb6e$r16@news.acns.nwu.edu>,
zandor@nwu.edu (Michael A. Goettsch) wrote:
>/* The official OS war ANSI C Program */
>
>#include <stdio.h>
>
>void main() {
>while(1) {
>puts("This is the war that never ends,");
>puts("It just goes on and on on my friends,");
>puts("My OS is better than yours,");
>puts("Your OS is better than mine,");
>puts("All around the flame mail pours,");
>puts("Burning up the modem line,");
>}
>}
>

How about the Visual Basic Version <g>
```

2049. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: iobrazts@its.brooklyn.cuny.edu
Message-ID: <48985p$j98@itsop2.its.brooklyn.cuny.edu>
Source record: 156346
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

You know people, I REALLY enjoy reading this thread.

Keep on. It surprisingly matches to the original subject.

To put it mildly, all you guys are doing is trying to f...have sex with
each other's brains.

Actually, this intercourse is getting a bit messy. For two weeks you can
not decide who is going to dominate - Mac or PC. :)

```
_____________________________________________< > < >_________
/ ______I_G_O_R____O_B R_A_Z_T_S O_V______ V )_.._( V \
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| /_/ /~\_____/~\ /_\ |
| ***The Mad Preferancist*** /~\____/~\ /_\ |
| iobrazts@its.brooklyn.cuny.edu /~\___/\~\ _/_\/ |
\_____________________________________________\___/\__/__\/_______/
\___/__\/
```

2050. Re: Transfering files from Atari ST to MSDOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: Roger Burrows <rzb20@amail.amdahl.com>
Message-ID: <NEWTNews.816314881.12430.rzb20@rzb20.amdahl.com>
Source record: 156347

In article <4885k7$oan@hermes.oanet.com>, <dvhouse@datanet.ab.ca> writes:

> In article <487dno$gl3@dux.dundee.ac.uk>,
> rmccall@mcs.dundee.ac.uk (Rod McCall) wrote:
> >dvhouse@datanet.ab.ca wrote:
> >: I need to transfer files from an Atari ST to an MSDOS machine.
> >: Anybody know of disk conversion utilities etc that might facilitate
> >: this process. I'd prefer direct email info if possible.
> >
> >The ST should automatically format MS-DOS compatible disks. However
> >I have heard of a few problems. If it doesn't then perhaps
> >a visit to the umich FTP archive might be in order.
> >
> >Rod
> >
> Hi Rod,
>
> I have an old Atari ST520...and it does not format MSDOS disks.
> There is a utility called st2dos that runs on
> he MSDOS machine and allows the MSDOS computer
> to read and write to Atari disks. However,
> while I have managed to read Atari disks on the
> MSDOS machine this way, the disks then seem
> to be unreadable on the Atari after they
> have be MSDOSsed.
>
> I've seen a description of another program that promises
> to do this but can find a copy. Its called Ataridsk.zip
> but all of the archives I've tried fail to deliver the thing.
>
> Dave
>

Standard DD floppies formatted on an MSDOS machine should be readable
without problems on an Atari system. If they're not, the possibilities
are:

1) you've got a SS drive but you're trying to read a DS diskette.
fixed by changing the formatting parameters on the MSDOS system.
2) one or both of the drives is misaligned. fixed by replacing drives :-(.
3) the MSDOS system has a virus which is mangling the boot sector on the
diskettes and confusing the 520.

If you really want to format the disks on your Atari, there's a program
called MSDOSIFY that will do it (and I'm sure there are many others too).

Email me at r.burrows1@genie.geis.com if you can't find anything at umich ...

Roger

2051. Re: ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: epp@world.std.com
Message-ID: <DI0Cp9.15r@world.std.com>
Source record: 156348

Paul Womar (Paul@pwomar.demon.co.uk) wrote:

: Try clicking on config and making sure that Implode is selected as deflate is
: the best and thus the default.
: __

I will look for this in ST ZIP. Thank you.

Ed

--
Internet: epp@world.std.com
Member and Activist: The Boston Computer Society

2052. Re: ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: epp@world.std.com
Message-ID: <DI0F2r.4Jy@world.std.com>
Source record: 156349

Thank you to all who replied to my messages. When the default was changed from DEFLATE to IMPLODE, the BBS handled the .REP file with no trouble at all.

Ed

--
Internet: epp@world.std.com
Member and Activist: The Boston Computer Society

2053. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DI0Esr.9w4@cix.compulink.co.uk>
Source record: 156350

In message <487b5o$4g5@josie.abo.fi>, thietavu@news.abo.fi said:
> Roland Givan (rgivan@cix.compulink.co.uk) wrote:

> : The extra 486 was a good short term marketing ploy by Apple - but
> I agree : - the 'on the fly x86' emualtion needs serious work - as
> it the obvious way : to go.
>
> Hmmm... Emulations are emulations; I doubt anyone can build a _really_
> useful emulation, capable of running the newest PC games, some of

But x86 code isn't going to go away - nor is 680X0. However both physical chip ranges are reaching the end of what they can do. The way forward has to be emulation. True - this new breed of machines will have native apps - but it will all seamlessly fit together IMHO. :-)

> Few people want to have a crashing Windows 95 on their
> Power-Macs, or other non-Intel machines, I think..

You may be underestimating the power W95 has on the population in general. Sure - nobody wants it to crash all the time - but they will want to run it; Intel inside or otherwise.

> But no: it's like magic (not MacMagiC ;-) . Everybody wants a REAL
> computer with REAL OS and REAL software... And everybody thinks:
> "PC is the only choice. Microsoft is the only choice."

Well I run a PC too - and it does have MS stuff on it (I even paid for it! ;-) However this is out of practicality. I'm currently using my TT to type this - and whilst my Ataris are still useful I will continue to use and develop for them. OTOH there is no reason what I shouldn't be able to play the latest PC games as well! ;-)

:-)

Roland.

@CiX

2054. FOR SALE ATARI COMPUTER SYSTEM AND ACCESSORIES

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: STEPANSKI@saturn.rowan.edu
Message-ID: <4892aa$odb@gboro.rowan.edu>
Source record: 156351

FOR SALE ATARI COMPUTER SYSTEM AND ACCESSORIES
All for $250
Call Karen at 609-953-1987
or contact stepanski@saturn.rowan.edu

System
- Atari 520 ST with extended keyboard
- Color Monitor SC 1224
- 3.5 inch disk drive SF 354 & master 3S
- Mouse
- 2 Joysticks
- Supra Modem 2400
- Cords
- More than 150 disks and 2 cases

Games
- Dungeon Master
- Chaos Strikes Back
- Flight Simulator

Books
- Atari ST book
- Programmer's Guide
- ST Basic Sourcebook
- Atari ST Tricks & Tips
- Atari ST Machine Language

2055. Re: updated Atari emulator web site

Newsgroup: comp.sys.atari.st
Date: 1995-11-14 00:00:00 UTC
From: Michael Kling <kling@cis.picker.com>
Message-ID: <1995Nov14.160159.7829@picker.com>
Source record: 156352
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.atari.8bit

I have also asked and have not got a reply. Please e-mail if
you get a response. I own Pc-Xformer 3.20

Mike Kling

e-mail

kling@cis.picker.com

2056. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <48dls8$a76@s02.pavilion.co.uk>
Source record: 156053

alan@aybee.demon.co.uk (Alan Baker) wrote:

>
>>I am still having problems with CAB. I still get the error "Read
>>Error in File" when ever I try to reach a WEB site. My Cache is
>>set on on Drive F as WWWCACHE with 10meg and 5meg keep open.
> <snip>

>Now, like you I've got the latest 1.08 version off Hensa, set up the cache
>used an amended Demon cfg. The IRC client works fine so Stik is logging
>on and connecting fine. Just "Read Error in File etc"
> I have changed baud rate, DNS server, used HSmodem6 etc there is Nothing
>left to try ... or is there? anyone?

I have found that I needed to put both the STIKCFG file and WWWCACHE
on C: drive. It seems to work for me. I think that the authors made
the assumption that everyone boots off C:. I use F: in commn with one
or two others who have had a problem. Worked for me anyway!

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

2057. Re: Falcon mic input

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <48dmec$s6m@gti.gti.net>
Source record: 156054

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:

: The original Atari Falcon does NOT have line in/out, but rather mic in (that is
: phantom powered with 9V) and headphone out. There is a fix for this that
: modifies the in/out to true -10dB line levels. I can provide this if needed,
: but it requires soldering surface mounted resistors and capacitors, so if
: you're not VERY experienced with a soldering pen, you shouldn't do it yourself.

Could you please post the fix, or point me to where I can find it? I
have no fear of soldering!

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

2058. Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <816548713.12578@whatnext.demon.co.uk>
Source record: 156055

Has anybody got the Enhanced Polyphonic Sample Synthesiser or the demo that came with Atomiman.zip to work on the TT030 as a desk accessory?

Running the demo as a program I can get 8 polyphonic channels from the STE/TT 8-bit stereo DMA chip but it doesn't seem to work as an accessory on the TT030. Is this something I've done wrong, a fault, or unavailable in the demo?

jason.
------------ * What Next! Media Services * ------------

---- * Design * Artwork * Typesetting * Printing * ----

2059. Re: Gates Joke (was Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: mav@northwind.franken.de
Message-ID: <48dnpd$lo@northwind.franken.de>
Source record: 156056
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Eric Noss <enoss@planetx.bloomu.edu> writes:

[...]

>Now that's a low thing to say, even for an S.O.B like Gates. Think about
>his poor marr...er, I mean happly married wife :)

Is B.Gates still married ? I heard his wife left him after the first night
when she found out why he called his company MicroSoft... ;)

cu
mav

--

...the way to a man's heart was through | Martin MAVERICK Mueller
his stomach. (An assassin about to stab | email: mav@northwind.franken.de
Imp y Celyn;Terry Pratchett: Soul Music) | voice: +(49) 9131 991233

2060. Re: Gemulator experiences

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951115104601.5318A-100000@planetx.bloomu.edu>
Source record: 156057

Since I was curious about Gemulator and read some things about it on the Internet, I just wanted to make comments of my own as well...

On 11 Nov 1995, Eric Palm wrote:

> I ordered 3.0 at the same time as the 4.0 upgrade, not knowing that there
> was a 3.0 on the Gem. 4.0 discs, known as Gem4dos. I installed that one
> first, and found it was quite fast, and would even boot my games floppies!
> But there was absolutely no joystick support, painful to see ST Raiders
> on my DX4-100, and with sound, but no joy.

It's great to know that Gemulator will play games(except for copy protected ones of course). I had no idea about Darek including the DOS version of the program with 4.0, two for the price of one :)

> So, about 3 hours later, I decided enough. So I installed Gemulator 4.0 to
> see about that joystick support I read in the manual (although the
> pamphlet attachment -readme.txt- had stated that joystick and midi was
> still buggy).
[snip]
> so, I went back to th emulator window, and
> selected TOS 2.06, and rebooted
> now I can access drive A: (but only if drive A: has a msdos boot dector).
>
> Well 99% of my discs don't have an MSDOS boot sector as I bought one of the
> 1st Atari 520st's with the TOS 1.0, and later bought a MEGA 2 ST, witht
> he TOS 1.2 ROMS, so any disc I formatted back then, was obviously not
> going to be MSDOS f*cking compatible). So I even went and use MOSDOS
> utility, going back to GEM 3.0 to do so, on a few of the floppies).

Rising Star has a Windows program that makes your ST disks MS-DOS compatible. If you want to know moer about it Eric, I'll e-mail the details.

> WEll all in shot, I could get any games to work, with any sound, and
> there was no joystick support working for me. I checked the windows '95
> control panel to see what was up, I recalibrated the joystick, checked my
> sound settings, even
> played a few Windows, and DOS programs to check my audio output) My
> sound blaster 16 card was fine)

Well even though Darek did promise joystick and MIDI support, he'll actually fix it in the future to registered users. But he said that the MIDI isn't important b/c of copy protection. IMHO, there are MIDI programs that do not have protection and it was MIDI that made the ST big.

> I couldn't see why Darek abandoned the Gem 3.0 entirely for Gem 4.0, as

He claims that Win95 is a better OS which will eventually replace DOS. He
may be right except not everyone could successfully install Win95 on
their PC's(Micro$oft forgot to mention a few things...)

> Gem 3.0 was a much better gaming environment, it supported the TOS 1.0 ROMS
> file, would boot any floppy that was not copy protected, and the sound
> actually worked. If he had gone one step farthur and provided simple
> analog PC joystick translation for the games, I would never use Gem 4.0, as
> I can't get Gem 4.0 and Gem 3.0 environments to talk to one another,
> except for the exchange of floppies, that's all they held in common.
>
> Now if anyone else has had better experiences with these 2, please let me
> know, via E-mail or post to the group.

It was certainly interesting to here your experences, I wish I can get
Gemulator and report some myself. You can get more information on
Gemulator, and what Darek says from http://www.halcyon.com/brasoft/
(And Darek did tell me on how which games work and which don't 'cause I
asked him) :)

Eric Noss
a.k.a
Mr. Maddog

2061. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <48bcso$rgj@inca01.inca.co.nz>
Source record: 156161
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Bill Derouin (b_derouin@ids.net) wrote:

> How about the Visual Basic Version <g>

Well, there was an Invisible Basic version that was posted a few months ago.

But I guess you didn't see that.

Sorry, I cant send it to you, the copy I downloaded seems a bit corrupt.

{[:-)]

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

2062. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: ghayes@mailnet.rdc.cl
Message-ID: <ghayes.147.30A96CCC@mailnet.rdc.cl>
Source record: 156162
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <1995Nov7.121452.39237@ucl.ac.uk> hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond) writes:
>From: hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond)
>Subject: Re: Sex Anyone?
>Date: Tue, 7 Nov 1995 12:14:52 GMT

>|> Nah, she is a Macintosh user trying to find some poor guy to
>|>brainwash and convince him the the mac in better than the p.c..

>Hahahahahahaha!

>would you kindly explain to rest of us just what advantages p.cs have
>over Macs?

>Having used both for years, I've yet to find one.

Software.

Gerald Hayes
e-mail: ghayes@mailnet.rdc.cl

---> Insert witty quote here. <---

2063. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: jimu@allmalt.cs.uwm.edu
Message-ID: <48btbv$bsv@uwm.edu>
Source record: 156163
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

davef@freddy.inmos.co.uk (David Foy) writes:
)In article <47vdp7$f5v@rzsun02.rrz.uni-hamburg.de>,
4darkow@rzdspc124.informatik.uni-hamburg.de (Matthias Darkow) writes:
)|> --
)|> A mother held her daughter | Matthias "Schrompf" Darkow
)|> fifteen minuted under water | Swamp Dragon -==(UDIC)==-
)|> Not to make her any troubles | E-Mail: Schrompf@orplid.shnet.org
)|> but to see the funny bubbles | 4darkow@informatik.uni-hamburg.de
)
)While we're on the subject of offensiveness on the 'net may I suggest you clean
)up your signature file. I find this more offensive than anyone posting 'Nibble
)on my t*ts'. I guess that you don't have a daughter.

Thanks for pointing out that sig. I missed it the first time. Pretty amusing.

2064. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DI27zp.EBz@cix.compulink.co.uk>
Source record: 156164

In response to moomom@garlic.com's message:
> I am still having problems with CAB. I still get the error "Read Error
> in File" when ever I try to reach a WEB site. My Cache is set on on
> Drive F as WWWCACHE with 10meg and 5meg keep open.

Are you using CAB as an .acc or an .app ? I had this problem when using
it as an .acc but it solved itself when reverting to .app. It is working
OK here now (most of the time).

==========
Al (agoold@cix.compulink.co.uk)
==========
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
==========

2065. Re: Clones and pirates(Re: STonX newbie success)

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <48bgdp$rgj@inca01.inca.co.nz>
Source record: 156165

Eric Noss (enoss@planetx.bloomu.edu) wrote:
> On 3 Nov 1995, Marinos Yannikos wrote:

> > In article <Pine.SUN.3.91.951029131627.22877B-100000@planetx.bloomu.edu>,
> > Eric Noss <enoss@planetx.bloomu.edu> writes:
> > >On Thu, 26 Oct 1995, Patrik Sanfridsson wrote:
> > >> I say you're just p***ed of because you might loose sales to a
> > >> competitor.
> > >
> > >Competition from a freeware author? Wow, that's a new one. I always
> > >fantised about writing a better DOS compatible OS for the PC and giving
> > >it out as shareware just to tick Gates off :)
> >
> > Such a DOS-clone is already available - a bunch of hackers wrote it
> > somewhere in an East-European country. I can't recall its name though.
> > :-/

Wasn't that a product called "4DOS" as a DOS 4 replacement? (Or, as others
tell me, it may have been a replacement command interpreter ("command.com"
was somewhat lame in DOS 4)).

> Kewl, I would love to see that! I can imagine Bill Gate$ getting on the
> newsgroup(from MSN of course) and saying PC users are all pirates :)

> (He actually did that when he realease GW Basic for the Altair and
> everybody had a free copy already. That really soured his rep, even to
> this day.)

> Eric Noss

> a.k.a

> Mr. Maddog

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

2066. Re: What to do with new 1040 STe -- Unix?

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DI29Hn.I3D@cix.compulink.co.uk>
Source record: 156166

In message <wanderer-1411951720000001@207.idsonline.com>,
wanderer@ids2.idsonline.com said:
> I just inherited a new Atari, and I'd like to make some use of it,
> rather than running GEM. :) Basically, I'd like to run some kind of
> unix.

Congratulations and good idea.

>
> I'm aware of 68k Linux and MiNT. I'm like to know the differences
> between and the capabilities of the two, and what sort of hard disk

Basically if you have a 68030 or better - run Linux, else run MiNT. Both
systems are capable - but linux is able exploit the MMU in the 68030 to
great effect (BTW Linux also needs an FPU (68881/2)).

> 520 ST.) I'd also be interested in a SCSI bus to use one of my
> existing Mac hard drives if one exists.

If you have a TT or Falcon (both 68030 machines) then you already have a
proper SCSi interface.

Otherwise an ICD Link 2 or similar is what you need.

:-)

Roland.

@CiX

2067. FS: Atari Mono and Color Monitors + 20MB Drive

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: pa_wbb@meceng.coe.neu.edu
Message-ID: <48bhhr$ji5@chaos.dac.neu.edu>
Source record: 156167

As the title says! I have: Atari Mono and Color Monitors + 20MB Drive(Supra
w/Atar interface.) Make me offers!

Thanks

Will

##
Check out my page at http://splinter.coe.neu.edu/~pa_wbb
for unfinshed Pulp Fiction, Home Theater, Theater Sound, etc
information!

2068. FS: Atari to VGA adapter

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: pa_wbb@meceng.coe.neu.edu
Message-ID: <48bhm2$ji5@chaos.dac.neu.edu>
Source record: 156168

I have an omni switch from I think Talon Technologies forsale. This will take atari st output and allow an RGB or VGA monitor to be used. The VGA will support both Color and Mono.

Will

##
Check out my page at http://splinter.coe.neu.edu/~pa_wbb
for unfinshed Pulp Fiction, Home Theater, Theater Sound, etc
information!

2069. FS: Spectre GCR with 128 ROMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: pa_wbb@meceng.coe.neu.edu
Message-ID: <48bhor$ji5@chaos.dac.neu.edu>
Source record: 156169

FS: Spectre GCR with 128 ROMS not much more to say, have the manual disks etc.

Will

##
Check out my page at http://splinter.coe.neu.edu/~pa_wbb
for unfinshed Pulp Fiction, Home Theater, Theater Sound, etc
information!

2070. Re: Clones and pirates(Re: STonX newbie success)

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: ostein@Xenon.Stanford.EDU
Message-ID: <48biio$gk2@Radon.Stanford.EDU>
Source record: 156170

```
In article <48bgdp$rgj@inca01.inca.co.nz>,
Gaven Miller <gmiller@inca.co.nz> wrote:
>Wasn't that a product called "4DOS" as a DOS 4 replacement? (Or, as others
>tell me, it may have been a replacement command interpreter ("command.com"
>was somewhat lame in DOS 4)).

It's a command shell, and as such replaces COMMAND.COM.

Oliver
```

2071. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: arseno@phy.ulaval.ca
Message-ID: <arseno-1511950844190001@descartes.phy.ulaval.ca>
Source record: 156171
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <Pine.SV4.3.91.951114153521.19906F-100000@curly>, Alexei Vyacheslavovich Novikov <anoviko@emory.edu> wrote:

> That is what I do. I have a PowerMac 6100 with a 486/66 crd. I use the PC
> > for games, and the Mac for work...
>
> Sounds unfair. Why PowerMac/486, not Centris 650/Pentium?
>
As far as I know, there is no PowerMac that will take a Pentium card.And the Centris 650 is not sold any more. I would love to have a PowerMac with a Pentium card...

Henri

2072. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: luthardt@clark.net
Message-ID: <48c206$qof@clarknet.clark.net>
Source record: 156172
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

With the assistance of an infinite number of monkeys,
gt8163c@prism.gatech.edu (Jeff Wilson) wrote:

>sbwwgtn@ibm.net (Steve Withers) wrote:
>
>
>>>--****ATTENTION****--****ATTENTION****--****ATTENTION****--***ATTENTION***
>>>Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
>
>Can someone expain what exactly this means by having replies
>"ANONYMIZED?"

Isn't that some kind of car wax?

>--
>Jeff Wilson
>CS Major at GA Tech
>email: gt8163c@prism.gatech.edu
>

2073. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: BRICE@fdant.nctr.fda.gov
Message-ID: <BRICE.6.30AA0C12@fdant.nctr.fda.gov>
Source record: 156173
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

>>>>--****ATTENTION****--****ATTENTION****--****ATTENTION****--***ATTENTION***
>>>>Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
>>
>>Can someone expain what exactly this means by having replies
>>"ANONYMIZED?"

>Isn't that some kind of car wax?

Naw, it's something they do to a loan.

Bruce "The Oracle" Rice

2074. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: franks@neth.hp.com
Message-ID: <48cmnt$1l3@hpuamsa.neth.hp.com>
Source record: 156174
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Steve Linford (steve@ultratec.demon.co.uk) wrote:
> > Can someone expain what exactly this means by having replies
> > "ANONYMIZED?"
>
> It basically means it goes though the finnish Penet service which forwards
> anonymous messages. However this particular user is actualy not using the
> @anon.penet.fi service, but is faking the address. Therefore it is useless
> answering as penet.fi is not involved with this user.

How can you tell that this particular user "is faking the address"?
The header looks quite legit, but anonymous, to me. I have attached the
header, in case it is expired on some systems.

Message-ID: <082404Z10111995@anon.penet.fi>
Path: hpuamsa.neth.hp.com!isonews.bbn.hp.com!news.sweden!hpwin055.uksr!apollo.hp.com!sdd.hp.com!swrinde!cs.utexas.edu!uwm.edu!lll-winken.llnl.gov!simtel!zombie.ncsc.mil!news.mathworks.com!newsfeed.internetmci.com!in1.uu.net!news.tele.fi!news.csc.fi!news.eunet.fi!anon.penet.fi
Newsgroups: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps
From: an434724@anon.penet.fi (Monica Swanson)
X-Anonymously-To: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps
Organization: Anonymous forwarding service
Reply-To: an434724@anon.penet.fi
Date: Fri, 10 Nov 1995 08:19:58 UTC
Subject: Make me Happy! Nibble on my Tits!
Lines: 44
Xref: hpuamsa.neth.hp.com comp.os.os2.advocacy:123882 comp.os.os2.apps:64167
comp.os.os2.misc:82214 comp.os.vms:38185 comp.sys.amiga.advocacy:57094
comp.sys.amiga.hardware:45007 comp.sys.atari.st:33279 comp.sys.ibm.pc.games.action:89809
comp.sys.ibm.pc.games.strategic:98733 comp.sys.mac.apps:74651

2075. take this out of comp.os.vms (was Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: wayne@tachyon.com
Message-ID: <1995Nov15.175120.28@tachyon.com>
Source record: 156175
Cross-posted to: comp.os.vms,comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <ghayes.147.30A96CCC@mailnet.rdc.cl>, ghayes@mailnet.rdc.cl (Gerald Hayes) writes:
> In article <1995Nov7.121452.39237@ucl.ac.uk> hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond) writes:
>>From: hammond_g@drkclu.meng.ucl.ac.uk (G. Ruth Hammond)
>>Subject: Re: Sex Anyone?
>>Date: Tue, 7 Nov 1995 12:14:52 GMT
>
>>|> Nah, she is a Macintosh user trying to find some poor guy to
>>|>brainwash and convince him the the mac in better than the p.c..
>
>>Hahahahahahaha!
>
>>would you kindly explain to rest of us just what advantages p.cs have
>>over Macs?
>
>>Having used both for years, I've yet to find one.
>
> Software.
>
>
> Gerald Hayes
> e-mail: ghayes@mailnet.rdc.cl
> _____________________________
>

Will you please remove comp.os.vms from the list of newsgroups and send this crapola to PC hell (comp.my.silly.pc.is.better.than.yours)?

--
==
Wayne Sewell, Tachyon Software Consulting (214)553-9760 wayne@tachyon.com
http://www.tachyon.com/www/tachyon.html and wayne.html pgp key via web/finger
Key fingerprint = 77 A5 C1 56 9C ED F1 8E 89 F9 27 3C 86 79 F7 1B
==
Curly:"Hey, I'm no mule." Moe:"No, your ears are too short!"

2076. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: hammond_g@drkclu.meng.ucl.ac.uk
Message-ID: <1995Nov15.112538.23245@ucl.ac.uk>
Source record: 156176
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <Pine.SV4.3.91.951114153521.19906F-100000@curly>, Alexei Vyacheslavovich Novikov <anoviko@emory.edu> writes:
|>On 14 Nov 1995, Henri H. Arsenault wrote:
|>
|>> That is what I do. I have a PowerMac 6100 with a 486/66 crd. I use the PC
|>> for games, and the Mac for work...
|>
|> Sounds unfair. Why PowerMac/486, not Centris 650/Pentium?
|>
|>Alex.

I think an LCII is more suited to the Pentium :0)

--
* Guy Ruth Hammond - The Vampire Uustat *
* Undergraduate at University College London, Mechanical Engineering *
* hammond_g@meng.ucl.ac.uk | http://www.ucl.ac.uk/~zcemm23/home.html *
* Clear the DECs, it's time for action! *

2077. fs: 5200/2600 Atari Aadaptor

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: salimk@bnr.ca
Message-ID: <48db0k$gks@bcrkh13.bnr.ca>
Source record: 156177
Cross-posted to: ga.forsale,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Atari 5200/2600 adaptor (plugs into 5200 to play 2600 games) in excellent condition.

Salim Khan
salimk@bnr.ca
Bell Northern Research Inc. Norcross, Georgia

Standard disclaimer applies ..... My employer has nothing to do with my opinoins in this post, or for that matter anywhere.

2078. Re: Lighthouse tower help needed

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <48d0r0$7jr@wn1.sci.kun.nl>
Source record: 156178
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In <48aga4$336@lyra.csx.cam.ac.uk> pd@mole.bio.cam.ac.uk (Phil Davey) writes:

>How much space is there inside a Lighthouse Tower case?
>(an approximate size would be helpful)

>The reason I ask is that I want to put in a PC power supply, to power
>the falcon board as well as a couple of hard disks. From what I can tell,
>the producers of this case want you to buy a separate PSU for the mother
>board and each drive.
>Once I know how much space there is, I can get a PC supply which will fit.

I have the Lighthouse Tower for my Falcon. The design is somewhat
strange: It has two halves; the lower half is filled with the
motherboard (and has lots of space left), the upper half is mounted
with the drives. They are connected with hinges. Each half is
approx. 7 cm high (figures from my head). Basically the height is
thus quite limited, the two other dimensions are large enough.

Please let me know what you find out; I will have to install a
separate power supply too.

Hope this helps.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2079. Re: HP LaserJet 5L

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <48cqhv$tho@bundy.mdk.se>
Source record: 156179
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: >I am probably soon going to buy the new HP-LaserJet 5L printer, and I was
: >wondering if there are anyone who knows if there is any existing printer
: >driver for this printer. I do have NVDI and the driver for HP-LaserJet
: >4L, is this one going to work? The new model has support for 600x600dpi,
: >is it easy to modify the old 4L driver to support this?

: We got a 5MP some weeks ago, but until now I didn't find a driver that
: works with it. All LJ3 or LJ4 drivers have different problems. Perhaps
: you can get a new driver from ASH for NVDI.

Hello Harald,

Thank you for your reply. You say perhaps I can get a new driver from ASH
for NVDI, what is ASH? The LaserJet 4L driver shouldn't have any problems
with the LaserJet 5L I guess... but I won't be able to take advantage of
the higher 600*600dpi resolution. 8-/

// Take Care, Daniel Hedberg of New Beat Development.

TiME BOMB - The Home of New Beat Development and Addiction Software
No Ratios - 392Mb Online - 24h - Call +46-246-60187

The Home Page of New Beat Development - http://www.kuai.se/~dhedberg/

2080. Great ATARI show in PARIS.

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: Mathieu Petrovic <oxo@iprolink.ch>
Message-ID: <48bk4b$1chi@fox.iprolink.ch>
Source record: 156180

Press release.

To satisfy both exhibitors and users, Composcan France and Oxo Concept
are proud to announce that they finally found an arrangement.
Composcan France has agreed to cancel the " Atari Show 3 " and has
decided to join and support the " 1St forum of Atari Applications ".

We believe that this decision can only benefit to the Atari community
and will help the Atari world to find a new enthusiasm.

The " 1st forum of Atari Application " will take place on the 16th and
17th December 1995 in Paris (Porte de Versailles). We encourage all
Atari actors to participate and support this show so it can become a
major international event.

For more details about the show, please contact OXO Concept or
use OXO's Homepage (http ://www.oxo.ch).

Composcan France and Oxo Concept.

2081. Re: Falcon mic input

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a94247_Claes.Holmerup@p5.dada.ct.se>
Source record: 156181

I came across a discussion about the following:

> : What's the difference between the mic input on my Falcon, and the
> line : in on my PC's SB16? I tried to connect the audio out of my VCR
> to the : Falcons mic in, hopefully to capture some sounds, and it's
> really bad.
>
> The Falcon line in on the original Atari machines cannot handle any
> significant signal levels. Basically it's quality isn't too good to
> start with but when you connect any LINE signals it gets worse. I
> think you can rectify the problem by building a small circuit which
> reduces the power levels.

The original Atari Falcon does NOT have line in/out, but rather mic in (that is phantom powered with 9V) and headphone out. There is a fix for this that modifies the in/out to true -10dB line levels. I can provide this if needed, but it requires soldering surface mounted resistors and capacitors, so if you're not VERY experienced with a soldering pen, you shouldn't do it yourself.

> Fro what I gather the new C-Lab machines have better quality mic
> sockets, but I'm unsure if they include line in/out.

The C-lab machines have been line modified from the factory and no longer have mic in/headphone out.

Best regards,

Claes

****
* Waiting for my Hawk030/48MHz *
****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2082. Re: Floppy Drive Replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30a943f6_Claes.Holmerup@p5.dada.ct.se>
Source record: 156182

When going through some mail I saw the following:

>>
>> Can I replace it with a generic PC 720/1.4 floppy drive? Plug and play
> as it
>> where or do I need an ATARI specific disk drive, special chip or
>> cable? [...]
>
> Well, I had to, some time ago, and the new drive worked out of the
> box. If you still have the motherboard in its original housing, you
> will probably have to do some filing around the select LED hole.
>
>> Do dips need to be set, the room rearranged or sacrifices made? I know
> less
>> [...]

Most PC drives are set to drive select 1 from the start, and this has to be changed to drive select 0. Otherwise the ST can't recognize the drive. Another thing: you'll probably have to twist the flat cable around too, otherwise the drive will only spin and won't be accessible. The 'key' in the PC-drives' flat cable connector is on the opposite side than in Atari's. After this it's just 'Plug and Pray...'.

Best regards,

Claes

****
* Waiting for my Hawk030/48MHz *
****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2083. Trying to Reach Alan Rice!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: tdrake1@umbc.edu
Message-ID: <48cbgb$ojp@news.umbc.edu>
Source record: 156183

Alan,

Please contact me via e-mail concerning your ST. Been trying for a couple
of weeks to get a message to you at snoopy.tblc.lib.fl.us with no luck!

My e-mail is

tdrake1@umbc.edu

Tom

--
-=-
Thomas Drake |From an 80-column Atari 8-bit Home Computer...
tdrake1@umbc.edu | Through the telephone, off of the server,
Test First! Then Code! | over the T-3 backbone, nothing but 'Net!

2084. Re: An Undeltable File .. Interesting Problem!

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <48bbr1$e6g@news.chatlink.com>
Source record: 156184

Michael Olin (molin@cxc1.cl.msu.edu) wrote:
: von@PROBLEM_WITH_INEWS_DOMAIN_FILE (Despair Of The Endless) writes:

: > Now, As I had deleted all the files, there suddenly remained
: > one that TOS would not delete even if I set it to Read/Write,

: If all else fails, you could copy the good files to another partition
: and then zero or wipe the entire partition...

..OR ...(AND Rod Replied)...You could understand that somehow the file that will not delete MIGHT be linked with another file. This has happened to me before... A file gets linked to another and no matter what you do, you can't delete it. But lo and behold, when you delete the linked file, they both disappear. Sorry I don't have any way to tell you which file is linked, but you might try copying them to another partition, one at a time, and see what happens.

Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
Subscription/Software Prices at http://www.chatlink.com/~stinformer/

2085. Re: WTB Civilization game

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95319.104600STIRRE31@MAINE.MAINE.EDU>
Source record: 156185

Tommi,
I agree with you. Companies complain about poor sales for the Atari platform yet people cannot find their products to buy! If Microprose is out of stock on a game wouldn't that suggest that sales reached their expectations? Or perhaps someone can explain to me how this works. There shouldn't be a problem producing more. The packaging is the same as the IBM. The only thing different are the disks.
-scott tirrell

2086. compuserve via atari st

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: 100720.1232@compuserve.com
Message-ID: <48d84e$aq4@dub-news-svc-6.compuserve.com>
Source record: 156186

Can any one tell me if it possible to access CIS with my old atari at home?

I have just got a free trial through the work's PC so I'm a definite newbie!

Thanks

Keith

2087. Re: Uniterm question. Very easy.

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: P.A.Booth@bradford.ac.uk
Message-ID: <48d7gt$3as@columbia.acc.brad.ac.uk>
Source record: 156187

neil martin (martinna@cf.ac.uk) burbled gracefully:
: Can someone tell me how to set the Function keys in uniterm so that I can
: use BT's Phonebase under vt100 emulation? I have found the relevant
: dialogue box but I need to put in the codes

: esc-P-O
: esc-P-Q

: and another one beginning with esc (which is obviously the problem).

Yep, it's control [when you're in the function key setting bit.

Likewise control m gives you a return after the ^[PQ

It should look like a little esc diagonally across the font thingie.

Cheers,

Paul.

Paul Booth, Student of ECCE at the University of Bradford, England
Internet: pabooth@bradford.ac.uk or pabooth@cyberspace.org (finger here)
Fidonet: Paul Booth at 2:257/108.12 WWW: http://www.brad.ac.uk/~compsoc
PGP 2.6.2i public key available on request or via public key server

2088. Re: STonX on HP9000/700 w/ HPUX9.05 and TOS 2.05

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <48d8dm$epf@news.tuwien.ac.at>
Source record: 156188

In article <Pine.HPP.3.91.951115121414.13499A-100000@ubkahp1.ubka.uni-karlsruhe.de>,
Hans-Martin Vogt-Ostmann <hampf@ubka.uni-karlsruhe.de> writes:
[...]
>Could it be, that STonX doesn't work with TOS 2.05?

Bingo! TOS 2.05 expects the full range of Mega STe-specific hardware to
be present, and since STonX only emulates something between a Mega ST
and a STe, this can't work. Sorry!

Regards,
-nino
--
http://www.complang.tuwien.ac.at/nino

2089. Re: Atari & CD Rom Drive?

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <48d83c$2dan@nic.smsu.edu>
Source record: 156189

Gerhard Schmid (schmidgd@minnie.informatik.uni-stuttgart.de) wrote:
: I want to use a CD-ROM (NEC CDR-35D) with my Falcon.
: What can I do??

I believe that that is an external single-spin NEC SCSI drive correct?

If so you need a SCSI II cable to connect it(if you don't already have one) and a copy of ExtendosPro (or MetaDos, if you can live with the lousy job it does)....

Hope this helps, if the drive is something different than above send me some E-mail

---Joel
the Crawly Crypt Keeper

2090. Re: What to do with new 1040 STe -- Unix?

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <M1P6BQB@moacs.indiv.nl.net>
Source record: 156190

In article <DI29Hn.I3D@cix.compulink.co.uk>,
Roland Givan <rgivan@cix.compulink.co.uk> wrote:

> Basically if you have a 68030 or better - run Linux, else run MiNT. Both
> systems are capable - but linux is able exploit the MMU in the 68030 to
> great effect (BTW Linux also needs an FPU (68881/2)).

If you have a 68030, but not a 6888[12], run NetBSD.

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

2091. HELP! TOS Bug...

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <48c4t6$8il@orm.southern.co.nz>
Source record: 156191

Hi Everyone...

Does anyone know of a utility that can fix the infamous TOS bug that does a directory refresh addinfinitum?. This bug occurs frequently on my Falcon when I am viewing pictures/animations with the APEX media viewing utilities. It requires the user to use the mouse and click frantically on the top right icon (close top dir.) until back to a clean desktop. This bug REALLY annoys me so is there a fix for this one????

Thanks for your replies...

Chris W.
/|\
-Falcon030 4meg/340meg/32MHz-

2092. STonX ..needs TOSxxxx.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: mbensaie@mortimer.ensem.u-nancy.fr
Message-ID: <48deb4$qgf@arcturus.ciril.fr>
Source record: 156192

Hello ...
Could someone be kind enough to send me an imaged copy of the TOS in ROM

either TOS 1.0 or TOS 1.2 or TOS 1.4 or even TOS 2.06

thanx a lot ...

ps: my e-mail : mbensaie@ensem.u-nancy.fr

2093. Re: That time of year is upon us once again....

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <6060_Spencer@mettav.demon.co.uk>
Source record: 156193

Out of the ether, the following was mentioned by gmiller@inca.co.nz...:

>> No i'm not referring to the celebration of the birth of the saviour of
g> man
g> You are right. My birthday was a bit over three months ago. {[:-]>
Groan! Now where's that tank of petrol (gasoline for our American cousins).

g> If I am wrong, flame AOL.
g> If I am right, flame AOL.
g> What the hell, just flame AOL.
Here, here.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2094. Octopus BBS Author

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <6061_pbaker@mettav.demon.co.uk>
Source record: 156194

If anyone want's the contact the author of the above there is a gateway here for him...his address is Kkuil@mettav.demon.co.uk.

It'll be slow as it has to pass through an FTN network to reach him but it works.

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2095. Pre Crimbo Games Clearout

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <816463242_OASIS_@swampdog.demon.co.uk>
Source record: 156195
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

```
FS (offers):
============

All these, as new, boxed with manuals (only 4 played out of the lot).

Ishar 1 Legend of the Fortress
Ishar 2 Messengers of Doom
Space Quest 2
Fiendish Freddy
Frontier Elite 2
Secret Of Monkey Island
D/Generation
Future Wars
Manhunter New York
Midwinter
Populous 1
Populous 2
Powermonger + WW1 disk
Transarctica
Cannon Fodder
Supremacy
First Contact
Supremacy / Corporation / Hunter (triple pack)
Cruise for a Corpse
Leisure Suit Larry 2

Wanted (swap / buy):
====================

Sim City
Maniac Mansion
Space Quest 3
Man Hunter San Francisco
Leisure Suit Larry 3
Loom

Please reply by email to sig below.

--

Guy Harrison

guy@swampdog.demon.co.uk
```

2096. Printer drivers for PGS

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111504000822309@acpu.com>
Source record: 156196

molin@cxc1.cl.msu.edu (Michael Olin) spake thusly:

MO> Subject: Printer
MO> drivers for PGS I'm looking for two specific printer drivers
MO> for use with PageStream 2.2b, please let me know if these are
MO> available and where:

MO> Epson Stylus Color

Is on ST Informer's disk of the month for December 1994.
STYLUS_C.LZH. This is the description from the ST Informer read.me -

STYLUS_C.LZH - Updated Epson Stylus Color Printer driver for
PageStream v2.2. This driver has improved page formatting. Uses a
data compression algorythm. Prints in 180x180 dpi, 360x360 dpi,
720x720 dpi.

I will attempt to UUEncode the file (it would be my first attempt -
don't get your hopes up!) and email it if you can't find it
elsewhere.

Can't help you with the other two printers.

"The Poor Deluded Soul" - tderrick@acpu.com

... Any simple idea will be worded in the most complicated way.
___ Mountain Reader II - #00000077

2097. Re: BlowUp FX

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <48dia3$1ml@josie.abo.fi>
Source record: 156197

Eddie McGlone (ed@mistered.demon.co.uk) wrote:
:
: Do you know if the Blow-Up FX card is fully compatible with Cubase
: Audio Falcon?

Sorry; no idea... That's a good question for some people, though.

: Eddie McGlone

Greetings,
Tommi

2098. Microsoft and the infamous lightbulb

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <48cddm$djt@inca01.inca.co.nz>
Source record: 156198

[Article crossposted from aus.jokes,rec.humor]
[Author was Gaven Miller]
[Posted on 11 Nov 1995 05:03:42 GMT]

Hamish Moffatt (hamish@rising.com.au) wrote:

> Q: How many Microsoft engineers does it take to change a light bulb?
> A: None. Bill Gates will just redefine Darkness(TM) as the new industry
> standard.

"Hello, Microsoft Engineers. How may I help you?"

"It appears I need a new light bulb. Would it be possible for you to
change it?"

"Certainly sir. Now, can you give me details about the light bulb in
question and how it managed to Prematurely Misfunction?"

"Well, I walked into the room, switched the light on, and then it just
exploded, spraying huge shards of crud though the room."

"Sorry to hear that sir. If you give me details about who you are and
where the failing Microsoft Product(TM) was, we can dispatch our
on-call engineers to fix the fault".

"My name is Joe Public, and I am at 221B Breadmaker Street".

[furious tapping into a computer ensues]

"Sorry, sir. Microsoft Darkness (TM) will not work on your setup.According
to our records, you are currently using IBM Room(TM), which is entirely
incompatible with Microsoft LightBulb(TM). You will need to upgrade to
Microsoft House(TM) v4.8. If you give me your credit card number, I'll
send you the new, full version of Industry-Standard (TM - Microsoft)
Microsoft House(TM) and waive the Infidels-Beneath-Microsoft competitor
surcharge..."

"SOD THAT. I'M CALLING IBM"

[sound of phone being mashed down]

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

2099. WTB: Hard drive for 1040STf...

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: grendel@bluefin.net
Message-ID: <grendel.21.0017E074@bluefin.net>
Source record: 156199

Hi there. I recently bought a 1040STf computer, and would really like to put a hard drive in it (i must've forgotten how horrible floppy-shuffling can be!). I've been told that the only kind of hard drive that can connect directly to the hard drive port on the back of the computer is an older Atari "Megafile" hard drive. I'm still not 100% sure what one of these is. It's my understanding that it's an old mfm drive in an external case with some sort of adapter or controller built in. I've also been told that these drives are large, noisy, slow, and hold a minimal amount of data... but, to be honest, I don't really care. I just want something to eliminate all the disk switching that's making my life miserable ;>. Besides, i can always upgrade to something nicer in the future, anyways. But my biggest problem right now is money. i bough the ST from someone nice enough to give me an excellent price on it, and i don't need anything extraordinarily fancy. Just something that works. So if anyone out there (in the states) has an old megafile drive sitting around collecting dust, no matter how small, please leave me some mail with asking price and stats. I'd really appreciate it. If you have an ICD Link2 or anything of the sort that you'd be willing to part with for a reasonable price as well, drop me a msg as well, but, like i said, money is really tight right now (I'm only a senior in HS saving for college...). Thanks much for any offers or information,

NiCK

2100. Uniterm question. Very easy.

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DI371C.2IE@cf.ac.uk>
Source record: 156200

Can someone tell me how to set the Function keys in uniterm so that I can use BT's Phonebase under vt100 emulation? I have found the relevant dialogue box but I need to put in the codes

esc-P-O
esc-P-Q

and another one beginning with esc (which is obviously the problem).

TIA

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

2101. ST Basic -> Hisoft Basic (quite long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <13733@gos.ukc.ac.uk>
Source record: 156201

[Article crossposted from comp.sys.atari.programmer]
[Author was J.P.Beranek]
[Posted on Mon, 13 Nov 95 16:21:37 GMT]

For the last few days, I've been desperately trying to convert an old ST Basic (yes I know, *puke*) program into Hisoft Basic. The first thing I did was just load it straight in and see how well it compiled.

It compiled OK, but there were a few bugs with the "graphics". I therefore started looking through the code, and trying to clean it up. No small task when all the control the program had was GOTO and GOSUB!!!!!

I've now got it reasonably respectable (i.e. subroutines everywhere, except for the main code, which is totally inpenitrable). The only problem is that there are a lot of weird POKE's around that I wish I could understand. I figured one type out, which drew a rectangle. It took the form:

```
POKE PTSIN,x1:POKE PTSIN+2,y1:POKE PTSIN+4,x2:POKE PTSIN+6,y2
```

I've now replaced most of these with the rather better:

```
v_bar x1,x2,y1,y2 :) :)
```

Below is an (admittedly rather long extract) of the code, I wonder if any of you programming gods (sluuuurp!) could help me decode some of it.??

```
=========CRUDDY CODE STARTS HERE================

POKE SYSTAB+24,1:REM 022786
CN=CONTRL:IN=INTIN:PT=PTSIN

SUB sub1:
SHARED CN, IN
POKE CN,3:POKE CN+2,0:POKE CN+6,0:VDISYS(1):POKE CN,14:POKE CN+6,4
POKE IN,0:POKE IN+2,930:POKE IN+4,930:POKE IN+6,930:VDISYS(1)
POKE IN,3:POKE IN+2,500:POKE IN+4,500:POKE IN+6,950:VDISYS(1)
END SUB

SUB sub2:
SHARED CN, IN
POKE CN,123:POKE CN+2,0:POKE CN+6,1:POKE IN,0:VDISYS(1)
END SUB

SUB sub3:
SHARED PT, CN
POKE PT,0:POKE PT+2,0:POKE PT+4,639:POKE PT+6,199
POKE CN,11:POKE CN+2,2:POKE CN+6,0:POKE CN+10,1
```

```
COLOR 1,3,1,8,2
VDISYS(1)
COLOR 1,1,1,0,0
END SUB

SUB sub19:
SHARED CN, PT, IN, XL, YL, D$
POKE CN,11:POKE CN+2,2:POKE CN+6,0:POKE CN+10,1
POKE PT,XL:POKE PT+2,YL:POKE PT+4,XL+44:POKE PT+6,YL+30
VDISYS(1)
IF RIGHT$(D$,1)="H" OR RIGHT$(D$,1)="D" THEN COLOR 2
POKE IN,ASC(LEFT$(D$,1)):POKE CN,8:POKE CN+2,1:POKE CN+6,1
POKE PT,XL+2:POKE PT+2,YL+8:VDISYS(1)
POKE IN,ASC(RIGHT$(D$,1)):POKE PT,XL+2:POKE PT+2,YL+16:VDISYS(1)
POKE CN,13:POKE CN+2,0:POKE CN+6,1:POKE IN,1800:VDISYS(1)
POKE IN,ASC(LEFT$(D$,1)):POKE CN,8:POKE CN+2,1:POKE CN+6,1
POKE PT,XL+42:POKE PT+2,YL+22:VDISYS(1)
POKE IN,ASC(RIGHT$(D$,1)):POKE PT,XL+42:POKE PT+2,YL+14:VDISYS(1)
POKE CN,13:POKE CN+2,0:POKE CN+6,1:POKE IN,0:VDISYS(1)
COLOR 1
END SUB

SUB sub20:
SHARED IN, CN
POKE IN,36
POKE CN,106:POKE CN+2,0:POKE CN+6,1:VDISYS(1)
END SUB

SUB sub22:
SHARED CN, PT, IN, R, W8, T4
COLOR 1,3,1,8,2
POKE CN,11:POKE CN+2,2:POKE CN+6,0:POKE CN+10,1
POKE PT,0:POKE PT+2,10:POKE PT+4,639:POKE PT+6,199:VDISYS(1)
COLOR 1,1,1,0,0
COLOR 2
POKE CN,106:POKE CN+2,0:POKE CN+6,1:POKE IN,36:VDISYS(1)
text 480,8," "
text 112,8,STR$(R)
text 192,8,STR$(W8)
text 296,8,STR$(T4)
POKE CN,106:POKE CN+2,0:POKE CN+6,1:POKE IN,0:VDISYS(1)
COLOR 1
END SUB

SUB sub49
SHARED CN, IN
POKE CN,122:POKE CN+2,0:POKE CN+6,1:POKE IN,0:VDISYS(1)
END SUB

SUB sub52:
SHARED IN, CN
POKE IN,0
```

```
POKE CN,106:POKE CN+2,0:POKE CN+6,1:VDISYS(1)
END SUB

SUB sub53:
SHARED PT, CN
POKE PT,0:POKE PT+2,10:POKE PT+4,639:POKE PT+6,199
POKE CN,11:POKE CN+2,2:POKE CN+6,0:POKE CN+10,1
COLOR 1,3,1,8,2
VDISYS(1)
COLOR 1,1,1,0,0
RETURN

==============END OF CRUDDY CODE==================
```

I also tried redoing some of the mouse handling routines, but gave up when I couldn't get vq_mouse to work... :(

Below is a typical mouse handling routine (it draws 2 boxes, labelled yes and no, and allows you to click on either one)

At the moment it still uses the horrible PEEKS to read the mouse position. The problem is that well, it doesn't work! Anyone tell me what's wrong with it??

/\/

```
FUNCTION yes_no:
STATIC mx,my,mb
sub2
ding
v_hide_c
v_rbox 500,172,549,184
v_rbox 551,172,600,184
text 514,181,"YES"
text 568,181,"NO"
v_show_c 0
sub49

DO
DO
VDISYS(1)
mb=PEEK(INTOUT)
mx=PEEK(PTSOUT)
my=PEEK(PTSOUT+2)
LOOP WHILE mb=0
LOOP UNTIL mx>=501 AND mx<=599 AND my>=173 AND my<=183

IF mx<550 THEN yes_no=1 ELSE yes_no=0
END FUNCTION
```

/\/

Thanks for any help I may get.....

John

P.S.

Just in case anyone cares, the program is actually a bridge playing game
which is really quite good. OK, not exactly very graphical but still good.
I want to recompile it with Hisoft Basic, because running it in ST Basic is
painful. So SLOW!!!

--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |
--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |

2102. Re: BlowUp FX

Newsgroup: comp.sys.atari.st
Date: 1995-11-15 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <48cr04$6ta@news.iesd.auc.dk>
Source record: 156202

In article <487cpc$4g5@josie.abo.fi>, thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
> Benjamin C. Allfree (allfree@scs.unr.edu) wrote:
> : Has anyone heard of BlowUp FX? I found it on HENSA, I think, in the
> : do-it-yourself Falcon upgrade file. If anyone knows about this, please
> : tell me.
>
> I have one. Here are some experiences:

I have one too, with 4 MB FastRAM, gives me 8 MB RAM :-)

> The memory expansion especially is great! 2..32 MB of TT-RAM
> - and this new memory really is _fast_!

Yes, it is FAST indeed. And it gets even faster when the Page-Mode comes in the
next software update.

> Blow-Up screen enhancer is good, too - although the driver software
> could be a little better (it should protect the older 38 kHz MS
> monitors against too high frequencies - now it's a bit too easy to
> destroy your multisync monitor by accident..).
>
> The hard part of FX is the accelerator. It's nasty, if not very difficult,
> to install - and the differencies between Falcons make it hard to get
> the acceleration work perfectly. My own bird flies fine using 20 MHz
> bus speed, 20 MHz CPU clock, and 50 MHz DSP-speed. Unfortunately, CPU
> clock doubling doesn't yet work in my Falcon. There is hope; the author
> of FX is very helpful, new software updates may improve compatibility,
> and there are some hardware modifications one can try.

My Falcon works with 40 Mhz CPU, 20 Mhz BUS and 50 Mhz DSP. Nice :-)

> Even in 20 MHz, FX-Falcon is FAST! Various speed tests show different
> figures, depending on what is measured and how. But in practice, FX-Falcon
> feels like a TT; in 16 color mode even faster. Yes, I use 816x608x256
> screen mode 67 hz non-interlaced (monitor: Salora 14" multisync) - and
> programs like Calamus work wonderfully. In 256 color mode, the screen
> updates remain a little lazy, but not too much that. In 16 color mode,
> my Falcon subjectively feels _a lot_ faster than e.g. the 68040 Mac
> Quadra 700s I use at university! 50 MHz DSP makes all kinds of JPG-
> decoders and programs like Apex Media, fly! Multitasking with Geneva
> works fine, too. I recommend THING 1.0 desktop with Geneva; these two
> seem to co-operate great.

CalamusSL runs almost the same speed in 256 color mode as on 16 color mode.
It muuuch more comfortable working in CalamusSL now.

> My only complaints this far address the driver software (it's still
> under developement, so I don't want to criticize it too much). I
> personally would like to have a hardware switch (for games ;-) for
> speeder-part, or at least an auto-folder program for speed-settings.
> The current CPX-module causes some problems, at least with programs
> that dislike X-Control panel.

A hardware switch would be nice - yes.

> AND.... Could BACKWARDS support FX for faster games 8-) ???
> Formula One G.P. in 40 MHz..... Wow!

Yes, the thought has crossed my mind too :-)

> But even after the slight criticisms, I can recommend FX for most
> Falcon-owners. The results are wonderful; it's a different computer
> from that moment!

Oh yes, I can agree with you. Definitly recommended!! The price is good too.

> Good work, Blow-Up!!!

Yes, Good work!!!

>
> Greetings,
> Tommi

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

2103. Re: Boston Area Atari Users...

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DI44pE.327@cix.compulink.co.uk>
Source record: 156058
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In response to dhbutler@stat.mps.ohio-state.edu's message:
> I was pleasently surprised to find, about two weeks ago, that my
> employer (Micro Center) is now carrying ST Format! At this point we
> are only receiving 5 copies per month, and I am the only person buying
> one! Anyone interested should stop by and pick up a copy to help
> ensure that we continue to carry this product. It is a nice glossy
> rag from Europe with a fair layout and reasonably good articles, plus
> a cover disk. We also carry a few Amiga magazines if anyone is
> interested.

It's a comic compared to Atari World. STF still carries the ST Review
logo on it's cover, but all the STR writers went to AW. Get your store
to stock AW and do all your local Atarians a BIG favour.

All this IMHO of course (but I am right).

```
=======================================
Al (agoold@cix.compulink.co.uk)
=======================================
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
=======================================
```

2104. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DI41Mp.IGC@freenet.carleton.ca>
Source record: 156059

Henri H. Arsenault (arseno@phy.ulaval.ca) writes:
> In article <-14119510225400001@mac121.doj-lab.ohio-state.edu>,
> wingert.3@postbox.acs.ohio-state.edu (mike wingert) wrote:
>
>>
>> the solution is to get power pcs and be able to boot in beteween each of them
>>
> That is what I do. I have a PowerMac 6100 with a 486/66 crd. I use the PC
> for games, and the Mac for work...
>
> Henri
What the hell's this got to do with sex and/or Atari?

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

2105. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DI44pH.33D@cix.compulink.co.uk>
Source record: 156060

In response to rgivan@cix.compulink.co.uk's message:
> True - there is room for games consoles. Some people need a machine
> capable of playing great games and nothing else. However most other
> people want a general purpose machine - and this includes being able
> to take work home from the office. While PCs were expensive and crude
> - better machine like the ST flourished. However they have been
> superceeded by PCs which are much more powerful, play great games
> - and are still techie enough for the computer hobyist.

Let's face it most home computer users use the above excuses (along with
Multi-Media and Education) to get their new PC's into the home. Really
though they just want access to the games that are available on PC's.

>
> > Let's imagine a newly updated Atari ST. We have a backlog of
> > carefully coded (takes up small space) and well tested programs.
> > Let's put
>
> Bottom line is that people will still want to know if it runs
> Windows95. If not - it will never be considered a real computer.

But the majority wouldn't know W95 if it stared them in the face. They've
just fallen for the Ad campaign. (as promoted bt the neutral PC mags)

> and it certainly won't be with the ageing ST/Falcon design.

Which is true, but still doesn't cover the fact that for most home users,
ATM this would be plenty.

Not everybody is computer literate, maybe they should be, but they're
not (yet). The Atari platform as it stands now WILL give a very good
grounding in computer skills to many first time users.

Then let's let the future take care of itself.

```
=======================================
Al (agoold@cix.compulink.co.uk)
=======================================
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
=======================================
```

2106. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DI44pJ.344@cix.compulink.co.uk>
Source record: 156061

In response to alan@aybee.demon.co.uk's message:
> You are not the first to ask this question, I have just lurked on this
> one up to now. BUT, lets be honest It just doesn't work , or does
> it?

Yes it does (sort of). I downloaded www108.zip from hensa and was online via CiX within 20 minutes. Yes, I've had a few probelems and I still get the odd run time error.

I lost all the read errors when I used CAB as an .app rather than an .acc

Other than the fact I've registered the package via Interactive I have no connection with it.

Yes there are still problems, yes it takes time to set up and yes it can be a PITA, but it does work, and hopefully will get better.

The www108.zip package also has Demon scripts I believe. Is this the version you have. The CiX scripts certainly worked. I have had 100% success with STiK.

```
=======================================
Al (agoold@cix.compulink.co.uk)
=======================================
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It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
=======================================
```

2107. Re: NVDI & FONTS - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DI44pK.34w@cix.compulink.co.uk>
Source record: 156062

In response to kevan@empyr.dircon.co.uk's message:
> Date: 11-14-95; 19:20
> To: comp.sys.atari.st @pubnews.demon.co.uk (Internet) From: KEVAN
> @EMPYR.DIRCON.CO.UK (VirtualNet)
> Organization: Empyrion BBS
> Subject: NVDI & FONTS - HELP !!!
>
>
> Hi,
>
> Call me a moron, but...
>
> I can't get my little head around getting NVDI 2.5 to give me different
> fonts.
>

S'eezy. Upgrade to V3.** and use .ttf & speedo fonts [g]

==========
Al (agoold@cix.compulink.co.uk)
==========

It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
==========

2108. question, Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <48e9hh$od6@knot.queensu.ca>
Source record: 156063

What is the latest version of spectre gcr?
Will it run on a TT?
I would greatly appreciate some help.

2109. Re: HELP! TOS Bug...

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <48e9mm$5f6@bundy.mdk.se>
Source record: 156064

```
: Does anyone know of a utility that can fix the infamous TOS bug that does
: a directory refresh addinfinitum?. This bug occurs frequently on my
: Falcon when I am viewing pictures/animations with the APEX media viewing
: utilities. It requires the user to use the mouse and click frantically on
: the top right icon (close top dir.) until back to a clean desktop. This
: bug REALLY annoys me so is there a fix for this one????

Hi,

This is not a TOS bug, it's the APEX viewers that are bad programmed. I'm
pretty sure that this problem is gone in the latest versions of the viewers.

--
// Take Care, Daniel Hedberg of New Beat Development.
---------------------------------------------------------------------
TiME BOMB - The Home of New Beat Development and Addiction Software
No Ratios - 392Mb Online - 24h - Call +46-246-60187
---------------------------------------------------------------------
The Home Page of New Beat Development - http://www.kuai.se/~dhedberg/
```

2110. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: hammond_g@drkclu.meng.ucl.ac.uk
Message-ID: <1995Nov16.123848.28414@ucl.ac.uk>
Source record: 156065
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <48c206$qof@clarknet.clark.net>, luthardt@clark.net (Robert v Luthardt jr) writes:
|>With the assistance of an infinite number of monkeys,
|>gt8163c@prism.gatech.edu (Jeff Wilson) wrote:
|>
|>>sbwwgtn@ibm.net (Steve Withers) wrote:
|>>
|>>
|>>>>--****ATTENTION****--****ATTENTION****--****ATTENTION****--***ATTENTION**
|>>
|>>>>Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
|>>
|>>Can someone expain what exactly this means by having replies
|>>"ANONYMIZED?"

It means that you will automagically be assigned an anonymous number on the anon server which will forward to your other account. This forwarding address is yours forever, as long as you keep the account it was made for, anyway. So whoever you reply to won't know who you are, unless it's in your sig, of course. You can then use that anonymous address to post to usenet to, for example, email to comp.os.vms@anon.penet.fi

--
* Guy Ruth Hammond - The Vampire Uustat *
* Undergraduate at University College London, Mechanical Engineering *
* hammond_g@meng.ucl.ac.uk | http://www.ucl.ac.uk/~zcemm23/home.html *
* Clear the DECs, it's time for action! *

2111. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <48gbb1$sud@gti.gti.net>
Source record: 156066
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Rodney R. Korte (korte@sabine.acs.psu.edu) wrote:

: Um, just exactly how do you apply a killfile to .sigs?

Dunno what newsreader you're using, but tin lets me use any text in
the article as a kill filter.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

2112. Positive image available yet?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DI59B2.4tL@cf.ac.uk>
Source record: 156067
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Does anyone know if the photo retouching program "Positive Image" is available yet? If so, can someone tell me if the speed problem with graphics cards has been solved...

Simon

2113. Re: Spectre

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: brarda@vxclia.cern.ch
Message-ID: <brarda-1611951445150001@128.141.55.218>
Source record: 156068
Body handling: HTML body converted to readable text

In article ,
p.moors@bk.tudelft.nl (Ir. Peter G.G. Moors) wrote:

> As a regular user of Spectre GCR 3.0 on a Mega STe4 I wanted to replace
> System 6.05 by System 7.1. I managed to copy the basic system files of

Spectre GCR 3.0 can't use System 7.

--
Loic BRARDA ! Writer of the ATARI CD-ROM FAQ
BRARDA@VXCLIA.CERN.CH ! Unofficial Programmer
! ...
Falcon 4/130 Monochrome + VGA !
Apple CD300 !

2114. FS - Falcon h/w and s/w in UK

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: bseddon@molbiol.ox.ac.uk
Message-ID: <1995Nov16.122415@molbiol.ox.ac.uk>
Source record: 156069

I am selling the following clobber I was using with a Falcon,

240Mb MiniS SCSI drive + Cable (ideal for falcon) - 130UKP ono.

S/W -
Falcon030 Developer Manuals (comes with DSP Compiler/Debugger s/w) - 40UKP
Outside Virtual Memory (MultiTos Compatible !) - 30 UKP
NVDI V2.5 (Falcon Compatible) - 25 UKP
Calamus S V2.0 + Fonty Calamus font editor - 75 UKP
Musicom - 20 UKP
Diamond Edge (Hard disc repair and optimisation/defragmentation) - 40 UKP
True Paint - 10 UKP

All include p&p in UK.
Mail me.

Ben...

2115. For Sale! Stacy 2

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: Bob Beauchea <74030.747@CompuServe.COM>
Message-ID: <48fg46$f7l$1@mhafm.production.compuserve.com>
Source record: 156070

For Sale!

STacy 2 with:

4 mb RAM

340 mb internal SCSI Seagate HD

ICD ADspeed cpu accelerator

1 hour internal ni-cad battery

carrying case

Works great!

Looks like new!

Asking $995

Make me an offer!

e-mail to 74030.747@compuserve.com

or call

908-572-2372 ask for Bob

2116. Re: Piracy? (was Re: STonX on HP9000/700 w/ HPUX9.05 and TOS 2.05)

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <48fhpj$bmf@news.tuwien.ac.at>
Source record: 156071

In article <Pine.HPP.3.91.951116100301.16957E-100000@ubkahp1.ubka.uni-karlsruhe.de>,
Hans-Martin Vogt-Ostmann <hampf@ubka.uni-karlsruhe.de> writes:
>[...]
>Is it piracy to make a diff-file for upgrading 2.05 to 2.06 or does one
>_have_ to buy the (EP)ROMS? In general: Does the TOS in itself cost money
>or the manufacturing process/material and the distribution via dealers?
>Or - as I suspect - does the copyright not allow such a procedure?

This is illegal, as far as I can tell. A better solution would probably be to
make STonX fake some of the Mega STe hardware just well enough to get 2.05 to
run. Fortunately, I still have my old 2.05 EPROMs, so I might be able to do
that (no promises though, since there are higher priority issues to be dealt
with at the moment).

Regards,
-nino
--
http://www.complang.tuwien.ac.at/nino

2117. For Sale: Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: mckeedh@mail.usa.net
Message-ID: <48fjod$p7c@shiva.usa.net>
Source record: 156072

Hardware:

* Atari 520ST with TOS 1.4 and 2.5 RAM, external floppy.
* Monocrome monitor.
* Toad 105 HDD, under the monitor case, floppy disk drive mounted in
the case.
* Canon IX-12F flat bed scanner with Navarone interface.

Software:

* Word Perfect 4.1
* Page Stream
* Touch Up
* Easy Draw
* VIP Pro
* Calamus Outline
* Personal Pascal
* Modula-2
* Dev Pac ST
* Hisoft Basic Pro
* Universal Item Selector
* Tempus II
* Becker CAD
* NeoDesk

E-Mail: mckeedh@usa.net or mckeedh%scs%usafa@dfmail.usafa.af.mil

2118. Re: TT RAM boards

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DI597G.976@cf.ac.uk>
Source record: 156073

I'm selling a 4MB TT fastram board......

2119. Re: New user needs help with ESS code!

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <48fhg9$a5m@preeda.internex.net.au>
Source record: 156074

To uuencode/decode is quite easy, just use ESScode the others have nothing to do with uue/uud at all, they are just other programs the author has sent you, e.g. masterbrowse is (afaik) a text editor.

Just run ESS.prg go to file click on UUEncode File and up will pop the file selector, all you do then is find the file in the disk/HD partition that you want to "ENCODE" click on it and the program does the rest.

To decode a file do the same thing but go to UUdecode File and find a file with the .uue extender to decode....simple!

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

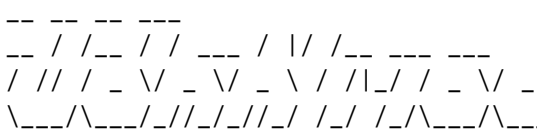
2120. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <48fhr9$a5m@preeda.internex.net.au>
Source record: 156075

: Wasn't that the ol' Menacing Cracking Alliance that hailed from Holland?

BINGO!!!!!!!

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2121. Test

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: "Chetan Venkatesh <CHINO>" <venkat87@eelab.newpaltz.edu>
Message-ID: <Pine.SUN.3.91.951116140803.15526A-100000@mead>
Source record: 156076

```
TEst
```

2122. Usuarios espanioles de ST?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: i0193698@petra.euitio.uniovi.es
Message-ID: <48g10r$1ai@pinon.ccu.uniovi.es>
Source record: 156077

Si eres espaniol(a) y usas (aun?!?!) un ST mandame un mail, plis.

i0193698@petra.euitio.uniovi.es

2123. AT Speed prob

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: Paul Russell <111111.1466@CompuServe.COM>
Message-ID: <48g28d$3ff$1@mhafn.production.compuserve.com>
Source record: 156078

Hi all,

I have a problem using the AT Speed C16 PC emulator.

Every time I try to access the serial port, the Emulator hangs.

Does anybody have any thoughts or ideas?

Thanks in advance

Paul

2124. Re: Lunix

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: i0193698@petra.euitio.uniovi.es
Message-ID: <48g0t7$1ai@pinon.ccu.uniovi.es>
Source record: 156079

Simon Hardie CES94 (shardie@cs.strath.ac.uk) wrote:
> Anyone know where I can get a new version of Lunix? I know about the CD-ROM from
> System Solutions but I don't have a CD-ROM Drive so that's out.

> Simon

Emmm, a question... What's Lunix?????

2125. Gemulator 4.0 question

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: atariman@aol.com
Message-ID: <48g5i6$iqi@newsbf02.news.aol.com>
Source record: 156080

Anyone try Gemulator 4.0 yet running MIDI programs yet? Am thinking about getting a 120 Mhz Pentium system and would like to know if MIDI timing would be alright. Don't have the Gemulator yet, any suggestions?

atariman@aol.com

2126. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: marcl@inter.NL.net
Message-ID: <DI5LBt.1pt@inter.NL.net>
Source record: 156081

> any solutions for STiK and CAB?

My experience is that STiK version 1.0 and CAB-version 1.07 are working fine together. All other combinations bomb out, or freeze the system with messages like 'connecting to host' (if you are lucky) and 'receive 0/0 bytes' (if you are lucky-lucky).
I use 1040 STF, 2.5 meg ram and Megafile 44 removable HD.
I assume that the OVL-file hasn't changed since introduction of the STiK-package (Adam?)

regards,
Marc

2127. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <48esk1$bb@erinews.ericsson.se>
Source record: 156082

Hahahahahahah!!!!!

>What?????
>Did MS made an OS???
>I thought they only made something to use up all of your free hard disk space.
>
>Regards, Peter

/ronny

---
1. Novice-Question : How do I recognize Windows ?

If your screen is invaded by countless silly little icons no one is able to
understand, if your computers speed is reduced to almost zero, if your hard-
disk is full, if you can't start your normal programs anymore, then indeed
you have made the fatal mistake of acquiring Microsoft Windows !

---
2. Virgin-Questions : What exactly is Windows ? Why do I need Windows ?

Windows is a form of modern warfare. It's yet another attempt of the elec-
tronics industry to rape and destroy the minds of its unsuspecting victims.
And of course you don't need Windows. It needs you. Bill Gates needs you to
buy it to get even more rich and hateful. Rumours that the Windows project
was originally launched by psychiatrists to provide them with a constant
source of new patients have not been confirmed yet.

---
3. McAfee-Question : Is Windows a virus ?

No, Windows is not a virus. Here's what viruses do:

1) They replicate quickly - okay, Windows does that.
2) Viruses use up valuable system resources, slowing down the system
as they do so - okay, Windows does that.
3) Viruses will, from time to time, trash your hard disk - okay,
Windows does that too.
4) Viruses are usually carried, unknown to the user, along with
valuable programs and systems. Sigh... Windows does that, too.
5) Viruses will occasionally make the user suspect their system is
too slow (see 2) and the user will buy new hardware. Yup, that's
with Windows, too.

Until now it seems Windows is a virus but there are fundamental differences :

Viruses are well supported by their authors, are running on most systems, their program code is fast, compact and efficient and they tend to become more sophisticated as they mature. So Windows is not a virus. It's a bug.

---

4. Lamer-Question : Are there any cheats for Windows ?

Repeated pressing of ALT-F4 RETURN is said to enhance the quality of the working atmosphere. The same effect can be achieved by pressing the reset button of your computer.

---

5. Critics-Question : Why is Windows as bad as it is ?

If Windows were bug-free, fast, easy-to-use, compatible, openly structured,
cheap and efficient, in other words if Windows were a good operating system,
there would be no need for Microsofts daily updates (also called bug-changes)
with which they trick the money out of their customers pockets into their own.
Also, such an operating system would not come from Microsoft, it would come
from real programmers.

---

6. Nintendo-Mutant-Question : Is Windows a game ? Do I need a joystick ?

Yes, Windows is a game ! It has all the characteristics of a game : It has color graphics, sound, there is movement on the screen and the user has to press keys or use the mouse to play it. It's difficult to solve Windows or even Windows NT, but there are quick-guides or, for the inexperienced, complete step-by-step walk-throughs (see also Lamer-Question). There is no need for a joystick as Windows supports both keyboard, mouse and telepathy (think of a system crash and you get one).

---

7. Programmer-Question : Are there any standards for Windows programming ?

Of course there are. More than you can count. In fact, the wonderful thing about Windows programming specifications is that there are so many you can choose from and that they change from version to version. Not to forget the fact that no other program running under Windows makes use of them. All in all there's only one thing you need to know : Real Programmers don't use Windows.

---

8. Sceptics-Question : Is this text making any sense at all ?

As this text is about Windows, it cannot have any sense. It's a stupid text about a stupid would-be-program. It's kept close to the characteristics of its subject : It's funny, senseless, useless, and time and space consuming.

---
9. Version-Question : What's the newest version of Windows ?

"Kairo" and "Chicago" are out of date. After first test runs, Microsoft decided to rename their projects to the more appropiate titles "Titanic" and "Hindenburg". The alternative set of names "Atlantis" and "Tschernobyl" has been discarded. Rumours of other project names like "L.A.", "New York", "Irkutsk", "Chongqing", "Uppsala", "Claudia Schiffer", "Micky Maus", "Buy Me", "Schoppe" or "Extended Error 17" have been discarded.

---
10. Utility-Question : Is there a tool that takes care of Windows ?

Yes ! Look out for the new V4.2 release of KillWin, available at all well stocked computer stores and mailboxes. KillWin V4.2 features auto-detection of Windows on all drives and four modes of operation combined with optional full purging and packing. Average savings of hard disk space exceed more than 20 MByte, average working speed is increased dramatically and user happiness is made possible.

---
11. Defender-Question : How can I protect my system against Windows ?

The easiest way is to make McAfee's Scan recognize it. To do this, create a file (e.g. "winvirus.txt") with the following content :

#The two-faced sinister Windows Virus
"e87928bbf6048be3", Microsoft (R) Windows

(Don't forget the return at the end of the last line !)

To check your programs for viruses, start Scan like this :

SCAN /EXT WINVIRUS.TXT

Note that if the file is not in the current directory, the full path name must be specified, e.g. scan /ext j:\dos\tools\virus\scan\ext\winvirus.txt

---
99. Bill Gates-Question : Are you nuts ?

Yes of course, Windows made us so.

2128. FS: HD Cases CHEAP! (USA)

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <48esdn$3a4@express.ior.com>
Source record: 156083

F O R S A L E

* Hard Drive Case *

Will hold up to 4 drives. Comes with the power cable, power supply,
and fan. It's not great to look at, but it deffinaly does the job!
it's grey with an off-white face. Asking $20 + shipping

* Hard drive Case *

Desktop style case that will hold 2 drives with LOTS of room left over.
It's off-white in color. It looks fairly nice! Comes with power supply,
power cable and fan. Asking $20 + shipping

OR... $35 + Shipping for both!

** Prices are Negotiable! ***

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me (danbrown@on-ramp.ior.com), or call
(509) 326-1128.

Thanks for your time!

Dan Brown

2129. UK Wanted - Colour Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: petef@praxis.co.uk
Message-ID: <48f0l4$l1j@leibniz.praxis.co.uk>
Source record: 156084

Hello

I am posting this on behalf of a friend. Please reply direct to me as I am not a regular reader
of this newsgroup.

Wanted: colour monitor for an Atari ST (1Mb I think).
--
petef@praxis.co.uk

2130. Elite (Space trading game) on the ST: Where's the Cloaking device (Or a cheat!)

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: tempest@pncl.co.uk
Message-ID: <816555618.18241@tempy.demon.co.uk>
Source record: 156085

I'm asking this question for a work collegue who is having problems
playing Elite on his ST.

He says he cannot find where to obtain a Cloaking device.

And would like to know where he has to go to get one.

Or, failing that, a cheat so he can obtain bits that way.

Hope someone can help him.

Thank's in advance

Paul.

2131. Turn SM144 to mono VGA

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: paa@hol.gr
Message-ID: <48g9so$vbv@newsflash.hol.gr>
Source record: 156086

```
Is it possible to convert the SM144 to a VGA monitor?
If you have a positive answer PLEASE post it!
Thanks in advance!
```

2132. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <48gbgb$t7i@gti.gti.net>
Source record: 156087

Ludger Solbach (ti6ls@myhost.subdomain.domain) wrote:

: That's just the law of the market. One versatile product for everyone
: is much cheaper to produce and to advertise than many specialized ones.

Ah yes, but which system did you have more FUN with? A C-64 (or take
your pick) or an off-the-shelf PC?

Personally, I had more fun with my PET 2001 and VIC-20 then I ever did
with my PC. For me, "fun" qualifies as stuff like how easy is it to
get into and hardware hack (or even software hack). Given the "openness"
of PC's, what with ISA, PCI and all the rest, one would assume it is
easier to get into a machine and hack around, but that just was never
the case for me.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

2133. NetBSD

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: tkk@uclink2.berkeley.edu
Message-ID: <48gee6$4cd@agate.berkeley.edu>
Source record: 156088

Will NetBSD run on any Atari running on 68030? Also where can I FTP to get this?

2134. Don't laugh! - WTB ST Book

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: fender@intellimedia.com
Message-ID: <48gejq$eih@alterdial.UU.NET>
Source record: 156089

These seem to be non-existent in the US. Were they only sold in Germany? Anyway, I would love to get my hands on one. Email me if you have one or have a lead on one.

Arcanity Productions (c)1995
fender@intellimedia.com
http://www.intellimedia.com:80/imsports/gene/home.html

2135. Upgrading TOS?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: grendel@bluefin.net
Message-ID: <grendel.25.00130186@bluefin.net>
Source record: 156090

'Lo out there again. I found out that my 1040STf is only running TOS v1.0, and am wondering how I would go about upgrading that to a newer version, how much it would cost, and if it's actually worth it (what're the differences between the ROM versions?)... If you can help in any way, please drop me some mail. Thanks much!

NiCK

2136. Re: TT RAM boards

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <48fpgg$p3f@news.iesd.auc.dk>
Source record: 156091

In article <48aite$gvb@batph8.bnr.ca>, troyc@bnr.ca (Troy Carpenter) writes:
> In article <480b49$hqj@ccshst05.cs.uoguelph.ca>,
> Theodore L Hopman <thopman@uoguelph.ca> wrote:

> I just got a 4 meg Atari TT board for pretty cheap from someone on the
> net. Let me tell you, it makes a world of difference, espcially with
> Linux and X! Once I got most of my TOS/GEM programs to use the TT ram, they
> flew much faster than usual for memory intensive operations.

Definitly agreed :-)

A have a Falcon with with 4 MB FastRAM, and it really flies after installing FastRAM.

> My question is this: I have seen some posts which mention to have your
> jumpers set correctly to use burst IO mode. I have three jumpers on my
> board, but none of them are set. This is a standard Atari 4 meg Ram board.
> How should these jumper locations be set for optimal performance?

I wish I knew, i've only seen a few TT's in my "Atari"-life.

By the way, are running the LiNUX distribution from the Delta Labs Media CD ?

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

2137. FS: Computers & much more

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: krakovej@zgi.com
Message-ID: <krakovej-1611951445520001@massmac.zgi.com>
Source record: 156092

>>>>>>>>>>>>>>>>>>F O R S A L E<<<<<<<<<<<<<<<<<<

Cash is good, but I'll consider trades. I'm looking for video games or
electronic toys.

I'd prefer buyers to pick up (Seattle area), but I'll mail if needed
(buyer pays shipping).

Any resonable offer accepted. BIG discounts for bulk buyers.

B-Box, M-Manual, C-Cartridge, D-Original disk

Atari ST items - $300 for the group or individual offers

520ST w/ 2.5 megs, mouse and manual -$40
monitor master (color/mono switch) -$5
SLM804 Laser printer w/ extra drum, 2 interfaces, manuals & box - $150
1224 color monitor (don't know if works, never used it) -$20
spectre GCR w/ ROMS w/ M,B,D -$30
ST syncro express - $10
(2) Mega 30 hard drives - $60 each
shoebox drive w/ ICD, 30 & 60 meg disks - $80
16 MHz accelerator (creative microsystems) - $15

software-B,M,D - $5 each or $40 for the group

Ultrascript type collection
Warship
Red Strom Rising
F-15 Strike Eagle
World Games
Jewels of Darkness
Sub Battle
Silicon Dreams
Flight Sim II
Harrier Strike Mission
Silent Service
Leader Board Birdie
Bridge 5.0
Drakkhen
Chronoquest
Barbarian
Battletech

Software- M,D -$4 each or $30 for the group

Turbo ST
Terrorpods
Falcon
Exodus - Ultima III
Skyfox
Space Ace
Captain Blood
Forbidden Quest
Major Motion
The Pawn
Xevious
Space Quest
Shanghai
Championship Baseball
Super Cycle

Software- D -$3 each or $15 for the group

Desktop Publisher
Crimson Crown
Blacklamp
Chopper X
Do - Topos
Hacker II
about 50 disks from various Atari mags.

Commodore Items - $45 for the group or individual offers
----
(2) Commodore 64 computers w/ dust cover -$15 each
(2) 1541 disk drive - $15 each
printer interface -$5
lots of manuals and books -$5
about two dozen programs (games/utils) w/ B&M -$10

Atari 8-bit items - $30 for the group or individual offers

1027 daisy printer - direct connect -$10
sx212 modem -direct connect/RS232 w/ M -$7
P:R: connection (gives 2 serial, 1 parallel port) -$10
Ape face printer interface -$5
1050 disk drive w/ M -$15
Centipede B,M,C -$2
AtariWriter B,M,C -$2
Assembler editor C -$2
2 kid games B,M,D -$2

TI 99/4A items - $20 for the group or individual offers

TI 99/4A computer -$10
Speech modual -$10
Lots of manual & books -$10

About 15 programs (games/kids learning tools) -$10

HP items -$25 for the group or individual offers

HP portable 110 computer w/ manuals -$20
built in - MS-DOS, Lotus, MemoMaker, Modem
Portable printer and cassette drive w/ carring case -$20

Misc items -$25 for the group or individual offers

Casio TB-1 Midi Thrubox -$10
Mac external floppy drive -$10
Ritemann dot matrix printer w/ lots of ribbons and manual -$15
Dynax DX-15 printer w/ manual -$10

Monitors -$25 for the group or individual offers
I d rather not ship monitors, as for condition, I remember some work some
don t, sold as is

Sysdyne RGB -$10
IBM 5151 - $5
Magnavox (color composite) -$10
Samsug (mono composite) -$5
Atari 1224 color monitor -$20

Thanks,
Jonathan
krakovej@zgi.com

2138. Re: Death Of the ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <48ffdj$2os@banaan.fwi.uva.nl>
Source record: 156093

epkrgdh@epk.ericsson.se wrote:

[nonsense of a little jealous child deleted]

--
Martijn Dekker
Math department | PFF:
University of Amsterdam | latest product: Ishido for X Window System
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

2139. Re: Seqencing

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <30ab8dda1a2ec323@oslonett.no>
Source record: 156094

John Moon (johnmoon@connexus.apana.org.au) wrote:

>Well the learning curve can be a little steep, but, I think Notator is
>the most powerful (not necessarily as user friendly as cubase) package
>on the Atari. I also occasionally run Cubase but it is my 2nd choice.

I've got Notator SL and I find it to be a generally good program
(though I haven't learnt half of it's features- life's too short to
read through "phone book" user manuals for every piece of software
there is).
But it is a trifle old fashioned in many ways- I'd really like an
update of it to bring it up to 1995 standards, and be a little more
compatible with other software. I've heard that C-Lab/Emagic doesn't
support it any longer- is this true?

Does this mean that my investment has gone to a total waste?
I have version 3.1 (can't remember if it was 3.12 or what).

Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

2140. Piracy? (was Re: STonX on HP9000/700 w/ HPUX9.05 and TOS 2.05)

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: Hans-Martin Vogt-Ostmann <hampf@ubka.uni-karlsruhe.de>
Message-ID: <Pine.HPP.3.91.951116100301.16957E-100000@ubkahp1.ubka.uni-karlsruhe.de>
Source record: 156095

Hi,

aha, developers always listen on the net :-))
This almost always happens to me, when I post a question. One day later I
get mail from THE person who must know. Great thing, this internet :))

> >Could it be, that STonX doesn't work with TOS 2.05?
> Bingo! [...] this can't work. Sorry!

I feared this would be the cause :-(

But then for another question: Since I own an STE and I have bought TOS
(unfortunately 2.05) with it and I cannot use STonX at work and TOS at
home simultaneously and TOS 2.06 is not different to 2.05 except that it
works on other STs as well and insofar would make no difference for me to
have or not, since it would be the same for me and my STE and the
TOS-Upgrade only costs money because of the act of burning some EPROMs and
dealers wanting to earn something for their living and - I hope you are
still with me - so the question comes to my mind:

Is it piracy to make a diff-file for upgrading 2.05 to 2.06 or does one
have to buy the (EP)ROMS? In general: Does the TOS in itself cost money
or the manufacturing process/material and the distribution via dealers?
Or - as I suspect - does the copyright not allow such a procedure?

... just to add a bit to the ongoing *piracy* discussion

So long,
Hampf
--- ____________________ ____=^=____
.____ Hans-Martin Vogt-Ostmann `-------------..-----' <___________>
/OLIX/, Universitaetsbibliothek Karlsruhe ___!!_________/ /_
/____// Postfach 6920 / 76049 Karlsruhe `._________ NCC1701)(-
(____(/ Tel: (+49) 721 / 608-6129 `-------'

2141. Re: STonX ..needs TOSxxxx.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FKQUAFAGUP@cabal.shnet.org>
Source record: 156096

In <48deb4$qgf@arcturus.ciril.fr> Moez BENSAIED wrote:
>Could someone be kind enough to send me an imaged copy of the TOS in ROM
>
>either TOS 1.0 or TOS 1.2 or TOS 1.4 or even TOS 2.06

TOS 2.06 is available in two ROMs for less than 100 DMs (70 US$s) in
Germany. If you can prove to anyone you own a legal copy, some people
might very well hand you an image file of it.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

2142. FS: Comps & more! (USA)

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <48erdu$18t@express.ior.com>
Source record: 156097

I need space for new hardware! And $$$'s to upgrade exhisting
hardware! So the unneeded equipment has to go! Not to mention,
I could use the room.... It's getting crowded in here!

F O R S A L E

* 1040STf *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb)
Z-Keys
IBM (External) Keyboard included!
Tweety Board!! (For "Stereo" sound)
Original Box
Power cable
Z-Keys Documentation
Great Condition!!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen. And I've seen a many!
Asking $250 + shipping

* 520 ST *

Power Supply
Original Box
Mega Touch Keyboard
512K RAM
RF Modulator
A 'games' machine mostly
Asking $50 + shipping
Note: I will throw in a copy of the docs to do the 1 meg (cheap)
upgrade for this.

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive
Power Supply
Full black case
Good Condition
LED display
These types of drives work exellently!!
Asking $75 + Shipping

* 14.4 baud Modem *

Made by Intel
New Condition
Original Box
Manual
Power Supply
S/R 14.4 fax
Asking $60 + shipping

OR...

$400 for the package, and you pay shipping ... Plus I'll throw in some magazines and some Joysticks if you want them.

* Prices are Negotiable so please don't hesitate to make a reasonable offer! *

If you have any questions, or your interested in one of the items listed above, PLEASE Email me (danbrown@on-ramp.ior.com), or call (509) 326-1128. If you reply here, please keep the same title or I'll pry miss it! Thanks

Thanks for your time!

Dan Brown

P.S.

Sorry to all the people who responded before that I didn't get back to. School was taking all my time, and every time I got a chance to do something, something else came up. This WILL NOT happen again. I applogize for the inconvience that I must have caused people....

2143. FZDT Public Domain Key?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: regis <santadog@ns.cencom.net>
Message-ID: <48fmt4$6ll@news.cencom.net>
Source record: 156098

I heard someone mention that there is a "public domain" key that is floating around for Freeze Dried Terminal. Is this rumor true? If it is, would someone be so kind as to post it to this newsgroup?

Thanks!

reg

2144. Re: To each his own (was: Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: Alexei Vyacheslavovich Novikov <anoviko@emory.edu>
Message-ID: <Pine.SV4.3.91.951116175906.22656A-100000@curly>
Source record: 156099
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On 16 Nov 1995, P. Pete Chong wrote:

> >To each his own... But make sure you compare apples to apples and oranges to
> >oranges.
>
> No. Make sure you compare Apples to Apples and PCs to PCs. :-)

Ha-ha-ha! Great. Too bad some people don't follow this advice.

Alex.

Alexei Novikov, just one of the Emory University graduate students
e-mail: anoviko@emory.edu
"We have an egalitarian society here. All are equal. Of course, that
doesn't stop some people from being stupid fools or jerks" - Slylandro,
Star Control 2: The Ur-Quan Masters

2145. To each his own (was: Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: "P. Pete Chong" <chong@jepson.gonzaga.edu>
Message-ID: <48gb0l$4ld@agis.ag.net>
Source record: 156100
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

jmazurk@on-ramp.ior.com wrote:
>In <Pine.A32.3.91j.951107204014.111544E-100000@homer10.u.washington.edu>, Arun Sankaran <aruns@u.washington.edu> writes:
>>On Tue, 7 Nov 1995, G. Ruth Hammond wrote:
>

>If I were to chose between an OS, I would choose OS/2. But if I were to suggest
>an OS for my Mother.... It would have to be Mac OS.

How about your Mother-in-Law, Jason? :-) Seriously, hardware/software companies want to shove down our throats what they think is good for us (well... good for their bottom lines) instead of developing something that we need. My poor dad just bought Win95 for his 386DX33. Lucky him he's got 8MB RAM.

>To each his own... But make sure you compare apples to apples and oranges to
>oranges.

No. Make sure you compare Apples to Apples and PCs to PCs. :-)

>Jason Mazurkiewicz
>Team OS/2
>Gonzaga University Senior in Electrical Engineering

Pete
--
And now these three remain: faith, hope and love.
But the greatest of these is love.

2146. Re: Transfering files from Atari ST to MSDOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <48f9if$iut@hpscit.sc.hp.com>
Source record: 156101
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

whylesc (whylesc@btlip03.bt.co.uk) wrote:
: The ST does not format MS-DOS compatible disks unless you use a specific
: formatter such as Diamond Format.

Not true. Beginning with TOS 1.04, the disk format is *completely*
DOS-compatible. Before TOS 1.04, some clones had difficulties, but
only because they didn't really implement the full Microsoft
specification for detecting the disk parameters from the bootsector.
(Those clones just looked at a single byte in the bootsector,
the media byte, and derived all other parameters from it.)

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

2147. FS: tt 4MB fastram board & pal ste genlock unit etc..

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DI4oup.3sM@cf.ac.uk>
Source record: 156102

Anyone interested in buying an original 4MB TT fastram board (Atari),
it's got 4 soldered 1MB sipps on it. Email me if interested.

Also for sale, brand new (almost!) genlock unit only for the Atari STE
computer (PAL). No longer required as purchased TT. Made by Titan
designs.

Prices? Make me an offer on either.

Simon

2148. FTP Upload - How ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <482351464wnr@dwell.demon.co.uk>
Source record: 156103

Hi

I'm just putting the finishing touches to Lottery Companion 3 (UK
National Lottery) and I would like to make it available for
FTP down-load.

I've managed to down-load stuff using FTP with very few problems - But
I understand that you can also do the reverse.

If anyone knows how, and could recommend a good Atari FTP server who
would accept uploads then I would be grateful for the info

Ta Very Much.
--
Mark Butler, Atari ST Shareware Programmer.

2149. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <816620819.12717@whatnext.demon.co.uk>
Source record: 156104

lais@cs.man.ac.uk (S94) wrote:

>In article <816548713.12578@whatnext.demon.co.uk>, jason@whatnext.demon.co.uk (Aces)
writes:
>> Has anybody got the Enhanced Polyphonic Sample Synthesiser or the demo
>> that came with Atomiman.zip to work on the TT030 as a desk accessory?

Correction: Atomiman.zip should have been EPSSATOM.ZIP

>> Running the demo as a program I can get 8 polyphonic channels from the
>> STE/TT 8-bit stereo DMA chip but it doesn't seem to work as an
>> accessory on the TT030. Is this something I've done wrong, a fault, or
>> unavailable in the demo?

>The demo works fine as an accessory on an STe. It needs EPSS.INF in the root
>directory. If the other files (MIDI, samples etc.) are not also in the root
>directory you'll get some file selectors to choose the path. Smart.

Did that...

>Otherwise I don't know what the problem is because I don't have a TT :(

I don't get any sound and the screen flickers madly until I deselect
'Int's On' under 'System:' in the 'General setup' window.... it stops
the flickering but doesn't actually make the demo work....

jason.

------------ * What Next! Media Services * ------------

---- * Design * Artwork * Typesetting * Printing * ----

2150. WTB: Hard drive for 1040S

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9511161700072241 2@acpu.com>
Source record: 156105

NP> the only kind of hard drive that can connect directly to the
NP> hard drive port on the back of the computer is an older Atari
NP> "Megafile" hard drive.

Supra put a Miniscribe (20Meg) into a shoebox quite a few years back, with a DMA cable out the back. The old Miniscribes seem to last forever - our club has one that ran a BBS for seven years, been in the possession of many members, been transported incessantly, and still works, although its bearings are obviously not what they used to be.
There may be others that were built for the ST.

NP> I'm still not 100% sure what one of these is. It's my
NP> understanding that it's an old mfm drive in an external case
NP> with some sort of adapter or controller built in. I've also
NP> been told that these drives are large, noisy, slow, and hold a
NP> minimal amount of data.

They are all of that. But the one I've got is still readin' and writin', so what the hey. (Sorry to get your hopes up - I'm not selling.)
Somebody posted here a while back that Brad at Best Electronics in San Jose had bought a bunch of old Megafiles and was selling them pretty cheap.
Best Electronics
2021 The Alameda Suite 290
San Jose, CA 95126
Work phone: (408) 243-6950
Fax line: (408) 243-8274

Hope this helps.

"The Poor Deluded Soul" - tderrick@acpu.com

... A social life? What board can I download THAT from?
___ Mountain Reader II - #00000077

2151. Was: Make me Happy!

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111617000722413@acpu.com>
Source record: 156106

Caution: off-topic!
brennanw@richmond.infi.net spake thusly:

B > Good lord. Have the Brits joined with America's Radical
B > Right? Really, people. If you don't want to see these posts,
B > USE A KILLFILE.

I think your knowledge of America's Radical Right is a little deficient (please, no flames - I know even less about other countries' politics - I'm just an ignorant, provincial American). As a proud member of the Radical Right, I can read offensive material and support one's right to post it - I just develop low opinions of those who do so. I may disapprove loudly. Free speech, and free thought.
I'm not sure that a killfile would have caught that bit of doggerel about drowning one's daughter. The person who was offended by it was well within bounds when he said he was offended. Remember, he is not a government.

"If you have no right to disapprove, then your approval means nothing" - Dr. Thomas Sowell, Inside American Education

"The Poor Deluded Soul" - tderrick@acpu.com

... And this is what you do for fun?.
___ Mountain Reader II - #00000077

2152. question, Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9511161700072241 4@acpu.com>
Source record: 156107

3ws5@qlink.queensu.ca (Sangrar Waheed) spake thusly:

SW> Subject: question, Spectre GCR
SW> What is the latest version of spectre gcr?
SW> Will it run on a TT?
SW> I would greatly appreciate some help.

So would I. I have a Spectre, v2.65, and am contemplating plugging
it into my TT. I heard that the TT's before "revision G" didn't like
the Spectre much, and I think I heard that versions of Spectre
before 3 didn't either.
A year or more ago I sent Gadgets by Small a check for Spectre
version 3, but I never received it (the check remains uncashed, so
this is not a "that *&^@#* buggered me" post.) But I would still
like v3 or later, but have no idea where I can get it.

"The Poor Deluded Soul" - tderrick@acpu.com

... Always smile. It makes people wonder what you're up to.
___ Mountain Reader II - #00000077

2153. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: brennanw@richmond.infi.net
Message-ID: <48ecah$mq5@news.infi.net>
Source record: 156108
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <48a978$mon@milkwort.inmos.co.uk>, davef@freddy.inmos.co.uk (David Foy) writes:

>
>While we're on the subject of offensiveness on the 'net may I suggest you clean
>up your signature file. I find this more offensive than anyone posting 'Nibble
>on my t*ts'. I guess that you don't have a daughter.
>--
>+--------------------------(Dave Foy)------------------------------+
>| Disclaimer: The opinions above are my own personal views etc. |
>| SGS Thomson Microelectronics Ltd, |
>| 1000 Aztec West, |
>| Bristol, UK Email : davef@bristol.st.com |
>+----------------------(+44 454 616616 X526)-------------------------+
>

Good lord. Have the Brits joined with America's Radical Right? Really,
people. If you don't want to see these posts, USE A KILLFILE. I agree
it's annoying and inappropriate, but if you can't stomach annoying and
inappropriate, why are you living among people? :)

+---+
| Disclaimer: The opinions above are not my own. I have been abducted |
| by Elvis-worshipping aliens who are forcing me to channel the departed |
| spirit of Rasputin. Any complaints should be directed to nobody in |
| particular. |
+---+

brennanw@richmond.infi.net (TeamOS/2)
"We are all born originals... why is it so many of us die copies?"
(Edward Young)

2154. AMS music files

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: richardw@dma.org
Message-ID: <48ekrb$e7a@sally.dma.org>
Source record: 156109

Hi, I have a question about the Advanced Music System (1 and 2) files that are availible. I downloaded ALL of them from the archive at UMICH (atari.archive.umich.edu). I used to have a program many years ago that converted them into Music Studio Format, if that is on the same site, what is the name of the file? If isn't on there where does one go to obtain it?

Also, is there a player for the ST of those? I don't mind if it is a .TTP, .PRG, or a .TOS extension, I would like to play those. It does not matter if it is MIDI play only or not, I would prefer one through the speaker.

2155. Re: Help! Can I read MAC disk with an ATARI 520STE?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951116125158.13799D-100000@planetx.bloomu.edu>
Source record: 156110

On Tue, 14 Nov 1995, Steve Wells wrote:

> (What I wrote)
>] Great, just tell me the name of it and where it's at. I'll do the whol
>] campus a favor and put it on every lab Mac here :)
>]
>] BTW, putting in a DD PC formated does "not" work on a Mac without a
>] built-in program that lab managers delete for some reason. And don't
>] even tell me about a application that comes with a very expensive set o
>] networking programs.
>
> The main such utility is "Apple File Exchange". It requires an apple
> "Super-Drive". (Pretty much any Mac' made since about '92 will have
> one). This program comes on the system disks.
>
> System 7.5 has the ability to read PC disks built into it. (It may be a
> system patch, but the 7.5 I've seen could).
>
> On the ST, the only programs that will easilly read a mac disk is the PD
> "Mac-Read" which is on most archives. Or the commercial version of same,
> "Mac-SEE" (Which I want, but can't find anyone to tell me how to get
> it). It will read HFS disks, but obviously not HD disks. It will only
> READ, NOT WRITE!

Well, I found something out. I remember people here saying that System
7.5 will directly read PC formated disks. I started thinking that it's
the latest version and a good place to look for it is on the Power Macs.
So I went to a computer lab that has PowerMacs and it actually works. YEAH!!
Here's a rule of thumb, under the Apple menu(you must be in the Finder)
select About this Macintosh... If it says in the dialog box system 7.5
or higher you win(must likely on a Power Mac). Any lower and you need a
seperate ulitity.

Thanks to everyone to reply :)

Eric Noss
a.k.a
Mr. Maddog

"Now I can finish my ST generated files on a Mac!"

uh...why?

2156. Astronomy programs

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511160415195509@muskrat.com>
Source record: 156111

I am looking for any kind of a GOOD Astronomy program that'll be as good as 'The Sky' or other software that's out for the beemers, but able to run on my Mega ST4 with a 1224 monitor and use the Noton 2000 sky charts too.

... The brain you have reached is not in service at this time.
___ Mountain Reader II - #Demo 001

2157. FZDT Question

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511160415195510@muskrat.com>
Source record: 156112

How about good old Flash 1.6?

... Why should I spend $300 for a 32bit machine? Jaguar 64bits
___ Mountain Reader II - #Demo 001

2158. ST ZIP 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511160415195511@muskrat.com>
Source record: 156113

I use an offline reader that ZIPs the rep's with stzip 2.6 and I've never had any trouble with the beemer board that I upload the rep's too.

... Can't Find The Reverse Switch!
___ Mountain Reader II - #Demo 001

2159. Help with 1040ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511160415195512@muskrat.com>
Source record: 156114

Find out what's wrong with it and then get hold of someone like Best
Elec. for replacement parts.

... Can't Find The Reverse Switch!
___ Mountain Reader II - #Demo 001

2160. ST comm programs?

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511160415195513@muskrat.com>
Source record: 156115

I'm happy with old Flash 1.6!

... It IS Babylon 4!
___ Mountain Reader II - #Demo 001

2161. New no-soldering HD f

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511160415195514@muskrat.com>
Source record: 156116

How about us folks who don't have web accress, maybe a text file
sent via e-mail giving us the info about this?

... The year the Great War came apon us. Babylon 5
___ Mountain Reader II - #Demo 001

2162. Re: Transfering files from Atari ST to MSDOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-16 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951116124501.13799B-100000@planetx.bloomu.edu>
Source record: 156117
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 13 Nov 1995, whylesc wrote:

> My earlier reply must have gone missing!!
>
> The ST does not format MS-DOS compatible disks unless you use a specific
> formatter such as Diamond Format.
>
> The ST will read MS-DOS disks formatted (720K only!) on a PC.
>
> That is your simplest solution.

A small footnote, TOS 1.4 or higher will format 720K floppies in DOS
format in the Format option in the desktop. But I use M-Disk accessory
to do the DOS formating and it works everytime :) To format a DOS disk
with any formatter, use 80-9 double side. Thanx, and enjoy :)

Eric Noss
a.k.a
Mr. Maddog

2163. ST Newbie with questions, help plse.

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: vikki@sappho.ka4ybr.atlanta.com
Message-ID: <48i46l$gu4@wa4mei.radio.org>
Source record: 156003

Hi All,

Making progress with the old 520ST. Got the 4 Meg RAM kit from Toad installed last night (late, last night :-). With the exception of having a slighly screwed up MMU socket, all went well. Installed MagiC and got that running. Now I just need to get power to the ICD Link II somehow, so I can run my SCSI Zip drive on the system. Feeling good about it and to give credit where due, Toad was VERY helpful and efficient with the few questions I had !

Need to find some critical utilities, like a text editor for one, any recommendations for a good PD or shareware would be appreciated. I got Jove (a vi clone) off the net, but it wouldn't run, just bounced me back to the desktop. A vi clone is OK, but something more along the lines of Qedit/Tse would be nicer :-).

Appreciate all the assistance I have gotten from this group, its kind of neat and amazing that the ST is still going strong. I'm having a good time playing with it and even having a few tools of serious content !

Thanks again ! Take care, Vikki.
--
Vikki Welch, SysAdmin sappho.ka4ybr.atlanta.com. DOD#-13, WV9K

2164. Atari Service, Boston Area??

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: dgilden@tiac.net
Message-ID: <dgilden-1711951555520001@204.215.135.128>
Source record: 156004

My Mega St is dying..... is there any place in/near Boston
to get it fixed,.......<<Yes I know about Toad>>
Thanks, for any help,
Dave G.

--
**The Manding music of West African is now on the Web @ "http://www.drive.net/kora.htm" **

2165. Re: STonX and Atari ST Emulators (very long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FKRSAJDMUP@cabal.shnet.org>
Source record: 156005

In <macdonald.232.0011D3A6@cfcsc.dnd.ca> Ken Macdonald wrote:
>Legally NO ONE owns the
>software (except for the creator), one only 'rents' or 'leases' it.

Wrong. YOu go to a shop, lay money on the table and take home the
software. You _bought_ it. Thus it's _yours_. Any "license agreement"
that's in the package is null and void. Just imagine if you bought a car
and afterwards find out that the motor is not included due to the "sales
agreement" the dealer presents you afterwards - ridiculous.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

2166. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DI5xtt.L94@cix.compulink.co.uk>
Source record: 156006

In message <DI44pH.33D@cix.compulink.co.uk>, agoold@cix.compulink.co.uk
said:
> In response to rgivan@cix.compulink.co.uk's message:
> > capable of playing great games and nothing else. However most other
> > people want a general purpose machine - and this includes being
> > able to take work home from the office. While PCs were expensive
>
> Let's face it most home computer users use the above excuses (along
> with Multi-Media and Education) to get their new PC's into the home.
> Really though they just want access to the games that are available on
> PC's.

Fair enough.

> > Bottom line is that people will still want to know if it runs
> > Windows95. If not - it will never be considered a real computer.
>
> But the majority wouldn't know W95 if it stared them in the face.

But they will still ask the question.

> > and it certainly won't be with the ageing ST/Falcon design.
>
> Which is true, but still doesn't cover the fact that for most home
> users, ATM this would be plenty.

But the average home user is not going to see it like that. Compare even
something common like Encarta - to what is available for the Falcon - and
there is no question which they will pick. The fact the they will be
playing with a powerful machine which can do much more is not the point.

> The Atari platform as it stands now WILL give a very good
> grounding in computer skills to many first time users.

I don't think its computer skills they are after. Its the 'Wow' factor
which gets much PC software sold. The Ataris may be worthy machines - but
quite frankly don't have exciting enough software - and this is mainly due
to lack of power and decent support chips (DSP excepted).

> Then let's let the future take care of itself.

It sure will - I have no doubt.

:-)

Roland.

@CiX

2167. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: luthardt@clark.net
Message-ID: <48il8t$hk4@clarknet.clark.net>
Source record: 156007
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

With the assistance of an infinite number of monkeys, Alan Davidon
<a148@amug.org> wrote:

>This material is inappropriate in this group. You should confine such
>solicitations for funding and such to places where it is appropriate.
>
>

Hi.

I just wanted to say hi to the whole world.

(don't like cross-posting? Call the police.)

2168. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: pecora@zoltar.nrl.navy.mil
Message-ID: <pecora-1711951008150001@lou-pecora.nrl.navy.mil>
Source record: 156008
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

HEY YOU GUYS ! This thread is about sex, not computers! Take your
stinking bits and bytes somewhere else.

:)

In article <ruuqwoHpv6MO084yn@skypoint.com>, rsteiner@skypoint.com
(Richard Steiner) wrote:

> Here in comp.os.os2.misc, arseno@phy.ulaval.ca (Henri H. Arsenault)
> spake unto us, saying:
>
> > In article <-1411951022540001@mac121.doj-lab.ohio-state.edu>,
> > wingert.3@postbox.acs.ohio-state.edu (mike wingert) wrote:
> >
> > > the solution is to get power pcs and be able to boot in beteween each
> > > of them
> >
> > That is what I do. I have a PowerMac 6100 with a 486/66 crd. I use the PC
> > for games, and the Mac for work...
>
> Let's see how on-topic I can move the thread. :-) I run OS/2 Warp here
> on a 486DX4/100 w/20MB, and I can run a lot of Mac apps and games (both
> strategy and action!) using Executor/DOS 1.99p6's Mac emulation in a VDM.
>
> Haven't found a VMS emulator yet, tho... Is a C64 close? ;-)
>
> --
> -Rich Steiner >>>---> rsteiner@skypoint.com >>>---> Bloomington, MN
> Written offline using PC Yarn + Yes + TDE in a Warp VDM
> 6 x 9 = 42 (in base 13!)

--
Louis M. Pecora
pecora@zoltar.nrl.navy.mil

/* My views and opinions are not those of the U.S. Navy.
If you want those, you have to start a war. */

2169. SpeedUp - 50MHz for Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.951115213625.29010C-100000-100000-100000-100000-100000-100000-100000-100000-100000-100000-100000-100000-100000-100000@bull.mimuw.edu.pl>
Source record: 156009
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

So finally I've got the new SpeedUp accelerator installed in my falcon.=20
It is the first accel with internal CPU working at 50 MHz and BUS at 25MHz.
It works great! All the windows and dialogs just flyes, all the mpegs are=
=20
running much much faster, virtual memory looks more stable, and so on,=20
and so on :)) The only problem is that blitter can't handle 25MHz speed,=20
but lets look forward at software blitting performance! And one more good=
=20
news --- Linux works just perfectly (12.33 BogoMips). So now here are=20
tech info:

CPU can works at 16/20/25/40/50 MHz
BUS handles 16/20/25 MHz
DSP is configurable for 32/50 MHz
Videl is timing by 50 MHz clock (it allows to run 800*600 in HiColor on MS!=
)
FPU acorddingly to the nominal speed can works at 40-70 MHz=20
(if present on the system)

Known incompatibilities:

At 25/50 MHz modes blitter has to be turned off or switched to it's half=
=20
speed (12.5MHz). So some applications can unfortunetly switch the blitter=
=20
on without any warning.

Some applications can claim exact timings while DSP transmisson, but for=
=20
the moment the only one is mgt-player 1.05-1.15 (previous versions works=20
well).

There should be "easy to install" version available at december '95 /=20
february '96.=20

The price is 150$ + shipping from Poland.

And here are some benchmarks:

GEM Bench v4.02 =BD Ofir Gal - 16 Feb 95
=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=
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Falcon 030 TOS 4.02
AES v3.40
Blitter Disabled

```
NVDI 3.01 present
Video Mode: 640*480*16
LineF FPU installed (FPU at 66MHz)
Run and Malloc from STRAM
Ref: F030 + FPU, 640*480*16
* SpeedUp Enabled
=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=
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GEM Dialog Box: 1.150 401%
VDI Text: 0.365 1315%
VDI Text Effects: 1.185 864%
VDI Small Text: 0.600 766%
VDI Graphics: 2.215 519%
GEM Window: 0.895 245%
Integer Division: 0.985 315%
Float Math: 0.155 238%
RAM Access: 1.240 205%
ROM Access: 1.185 181%
Blitting: 3.290 111%
VDI Scroll: 2.320 293%
Justified Text: 1.805 299%
VDI Enquire: 0.445 393%
New Dialogs: 1.880 311%
=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=
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Graphics: 501%
CPU: 234%
Average: 430%

And here is the comparision of the same system with SpeedUp turned on and=
=20
off:

GEM Bench v4.02 =BD Ofir Gal - 16 Feb 95
=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=
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Falcon 030 TOS 4.02
AES v3.40
Blitter Disabled
NVDI 3.01 present
Video Mode: 640*480*16
LineF FPU installed
Run and Malloc from STRAM
Ref: User Set - Falcon + NVDI 3.01, SpeedUp Disabled
Same prefs + SpeedUp Enabled
=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=
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GEM Dialog Box: 1.150 173%
VDI Text: 0.360 201%
VDI Text Effects: 1.185 147%
VDI Small Text: 0.600 211%
```

VDI Graphics: 2.210 203%
GEM Window: 0.895 172%
Integer Division: 0.985 314%
Float Math: 0.150 190%
RAM Access: 1.235 207%
ROM Access: 1.185 205%
Blitting: 3.290 105%
VDI Scroll: 2.320 194%
Justified Text: 1.800 204%
VDI Enquire: 0.435 193%
New Dialogs: 1.940 168%
=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=
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Graphics: 179%
CPU: 229%
Average: 192%

Please write for more info...

Simon.

ATARI is NOT dead!

2170. STe. Mega. TT, Falcon Wanted:

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Christopher Brett Strong <strong@cadesm54.eng.utah.edu>
Message-ID: <Pine.SUN.3.91.951117181425.24257C-100000@cadesm54.eng.utah.edu>
Source record: 156010

Hello All:

I am looking for an Atari TT or Falcon in fairly good condition to
purchase used.

A friend is looking for a Mega ST or Mega STe.

These are for North American use. Any help would be appreciated.

\ oo Christopher B. Strong InterNet strong@ee.utah.edu
____|\mm decRAD: CSTRONG CADE: strong@eng.utah.edu
//_//\ _\
/K-9/ \/_/ ||| "Speak 'Friend' and enter"
/___/_____\ / | \ --- Have You Played Atari Today? ---

"If the mean don't get you, the variance will." -- James 1. Rieger

2171. Spectre

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <48gt3t$aq8@ra.isisnet.com>
Source record: 156011

A friend of mine wants to sell Spctre GCR with System 6. Is this a good idea? I use a Mac with system 7 at CKDU-FM and like its multitaksing. Is System six limited in this? Would I be limiting myself from new software development by using an older OS? Is older good software available or is it disappearing like 5.25" based programs fro IBM 286?
Any info or opinions appreciated!

--

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ckduindex.html CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

2172. Re: Piracy? (was Re: STonX on HP9000/700 w/ HPUX9.05 and TOS 2.05)

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <316@cypress.ukc.ac.uk>
Source record: 156012

In article <48fhpj$bmf@news.tuwien.ac.at> nino@complang.tuwien.ac.at (Marinos Yannikos) writes:
>In article <Pine.HPP.3.91.951116100301.16957E-100000@ubkahp1.ubka.uni-karlsruhe.de>,
> Hans-Martin Vogt-Ostmann <hampf@ubka.uni-karlsruhe.de> writes:
>>[...]
:>This is illegal, as far as I can tell. A better solution would probably be to
:>make STonX fake some of the Mega STe hardware just well enough to get 2.05 to
:>run. Fortunately, I still have my old 2.05 EPROMs, so I might be able to do
:>that (no promises though, since there are higher priority issues to be dealt
:>with at the moment).

The crash with TOS 2.05 is caused by a write to FFFF8e21, which enables the cache/16mhz 68000 in the MEGASTE. This is trivial to fix :-)

Griff
--

2173. Re: megaste with more than one SCSI hard-disk?

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: enagel@ams-co.bru-ro.dhl.com
Message-ID: <48is8b$8q6@tuegate.tue.nl>
Source record: 156013

Question:

does the Mega STE SCSI adapter need parity or not? And how do I tell if my Mega STE has a SCSI
adapter (2nd hand so I don't know if it has one).

Does anyone know if the Mega STE with internal SCSI can work with a Quantom Prodrive 80S?

Please reply in e-mail (enagel@ams-co.bru-ro.dhl.com)

Erlend.

2174. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951117110152.7278C-100000@planetx.bloomu.edu>
Source record: 156014

On 14 Nov 1995, Walter Hellman wrote:

> Hello All,
> This is in the realm of "any computer company could do this"
> but.......
> Has anyone noticed that the "home computer" has disappeared from
> sight? What you buy for the home is now just what you have at the
> office. The Windows operating system is the same for both. What a
> waste! Windows is heavily loaded with all kinds of networking code which
> is not used in the home at all.
> As PC's at the office become more and more networked, using heavy
> duty networking applications, it will become more and more unreasonable
> to re-create this environment in the home. Sure, some people will log
> on to work machines from home, but these are not the majority of "home"
> users.

I know, who can really afford a $2000 computer and not use have the stuff
that's on there. People don't even know WHAT is on their PC.

> So what is needed is a genuine home computer, dedicated to home
> uses, with built-in applications, low cost and a fun factor (what has
> also disappeared with the home computer is the fun factor we used to have
> of being different than business).

You absolutly right, people are better off with $400 home comptuers than
$2000 office computers.

> Let's imagine a newly updated Atari ST. We have a backlog of
> carefully coded (takes up small space) and well tested programs. Let's
> put Pagestream, 1st Word Plus, and some other maintream reliables (your
> vote?) in ROM. The palmtops do this to a smaller extent now. Of course
> these programs would have to be newly updated to print from common fonts,
> share the clipboard etc.
> Now add multi-tasking TOS with GEM and you have one speedy,
> powerful and inexpensive home machine which, with internal applications,
> could take care of most home needs. Can you imagine how this would fly
> with the major applications in ROM? Give it enough memory so outside
> applications and games could also be loaded, but with the built in stuff,
> most home users would have an extremely reliable computer that virtually
> no one could foul-up, no matter what they did to their hard drive.
> Make sure you have a good CD ROM and decent drive space...could be
> ZIP or hard drive. Keep the midi people happy. Make sure it works well
> for on-line stuff. Sell it with a laser printer for under $1,000. Do you
> remember when the original ST came out for under $1,000 and the excitement
> it created?

Maybe someone can buy the STe design and make such a computer, the
Germans did the same thing with the TT and Falcon.

> No, it wouldn't be completely compatible with work computers, but
> that's the whole point...this is a *home* computer (but you could build
> in RTF and text saves for the occasional text you need to bring in to work).

I'll do you one better and suggest why try to adapt the PC design into a
more simple efficent machine, designed much like the ST. I always thought
of a way to turn the PC into a $500 game system for playing games, but
with simple applications that use files from office computers and
one-stop Internet connections; people will prefer this option.

> I can see the Atari ads for this:
>
> Q. "Why is a game company putting out a new computer?"
> A. "Because all the big guys took the fun out of home computing and we know
> how to put it back!"

Actually I rather Atari did not do this themselves since this is an idea
that should "suceed". Pity Atari won't make the Jag computer that uses
TOS; or how about a Jag PC that uses an Intel and a BIOS but runs VGA and
Soundblaster emulation off the Jag chips?

>
> Do we?

Of course, but I doubt the rich PC industry would want to give up the
monopoly considering they make money off of soaking consumers who don't
even speak up.

Eric Noss
a.k.a
Mr. Maddog

2175. Re: NetBSD

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: thomas@murmel.camelot.de
Message-ID: <48ik2h$354@murmel.camelot.de>
Source record: 156015

Tae Kyun Kim (tkk@uclink2.berkeley.edu) wrote:
: Will NetBSD run on any Atari running on 68030? Also where can I FTP to
: get this?

Currently NetBSD runs on TT and Falcon. You can it ftp from ftp.netbsd.org
or one of the mirrors.

2176. HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <48j3qc$kok@josie.abo.fi>
Source record: 156016

I've been wondering whether I should get myself a DeskJet 600, or even 660/850. But what really worries me, is the situation with driver software.. =(

Does anybody know, if those new 600 DPI ColorSmart-models use some kinds of special driver programs (something one can't build by just adding a couple of new ESC-commands into our DJ 550 drivers) ..? Can we really use these new DeskJets AT ALL - or are they meant for Windows/Mac-users only?

Does e.g. Laserjet IV -driver of NVDI or Calamus SL work with their 600 DPI mode? What happens if I try to print in color using DJ 550 driver..?

This is serious; how can we use the newest printer technology - or can we at all? And you there, who make software - will any DeskJet 600..850 drivers for Calamus SL, NVDI 3, DA�s Picture, etc. be available publicly at all? And if yes, where and when?

I really dislike the idea of waiting for months for some update, just for perhaps one printer driver. I think, updates like these should be public domain, and widely available.

Greetings,
TH

2177. Re: New files

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DI7n3o.Ctx@actrix.gen.nz>
Source record: 156017

In article <48hqqb$978@lyra.csx.cam.ac.uk>,
Adrian Bridgett <apb25@thor.cam.ac.uk> wrote:
> Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
> > They obviously haven't seen "Great Giana Sisters"
> > - which is what Nintendo swiped the idea for Mario World in the first
> > place from, the game is virtually identical, which just some of the
> > sprites altered. Great Giana Sisters is a LOT better than STario World,
> > and was written several years ago for the ST and even I remember the
> > Commodore-64.
>
> I heard that the Great Giana Sisters was a rip off of Mario World,
> Nintendo stopped them from publishing it, claiming that it was a "copy"
> of Mario. If Atari had this attitude, then no-ome else would have
> shoot-em ups (since then did space-invaders) and 3D stuff (they did
> battlezone/tempest) ....
>
> Adrian
>

From what I understood it was the other way around, Nintendo using their awesome might (read: lawyers and buyouts), bought Giana sisters off the authors. There's no way anyone would copy a Nintendo game _that_ obviously, I think the _original_ Great Giana Sisters was released a fair bit before Mario World was. (It was originally released in about '86 or earlier even, on some of the 8-bit systems).

Atari invented the joystick, and any company using them had to pay royalties to them. So, Nintendo/Sega (one of them) invented the %($%&* joypad to get out of paying Atari, and we've been paying for it with RSI of the fingers ever since!

I remember the version of Great Giana Sisters I played originally was on the Commodore 64, and was a crack by a group called "Hotline" (the things you remember eh!? :) Still a fun game, which is what's lacking in games today, too much flash, and not enough good old fashioned gameplay!

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | Escape is never the safest bet!
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2178. Help! System clock options on ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <hjKlKLl.jyoung57@delphi.com>
Source record: 156018

If anyone has an answer to this problem, please E-mail me..

My cartridge port is dead and I need a system clock. I seem to remember a clock that fit over on of the TOS chips. I think it was called Ztime or Zram. Can someone offer any ideas for clocks that don't require the cartridge port?

Jeff

2179. FS:atari 520st

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: ah900@ccn.cs.dal.ca
Message-ID: <48i8ek$4f4@ra.isisnet.com>
Source record: 156019

i have a atari 520st with tos1.4 with sf314 double sided drive and sc1224
color monitor all for $200.00 obo

--

Blair Cromwell O
ah900@ccn.cs.dal.ca |/
/|
Halifax, Nova Scotia / \

2180. Why is Lattice C so slow?

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <48hco5$7o0@inca01.inca.co.nz>
Source record: 156020
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Spencer Davies (Spencer@mettav.demon.co.uk) wrote:
> am now using an unaccelerated Falcon instead (why are compiles under Lattice
> so slow????)

Because Lattice insists on making two passes through each file, and
writing the info out to disc as it does so.

Laser C (by Megamax [who are no longer in business, I believe]) only ever
made one pass through each file and only ever wrote the data out to disc
when it had to - everything (source, headers, object, executables etc)
were cached in RAM by Laser. The Laser C cache dynamically resized itself
as needed and flushed itself to disc when it became full, or you quit
from Laser.

(I used Laser C from 1989 to mid-1991, when, having become sick of
waiting for the ANSI upgrade to "K&R" Laser C, I bought Lattice C.)

So, my Mega ST at 8Mhz with 4Mbytes of RAM was almost as fast using Laser
C as my 20Mbyte 32-Mhz TT is now using Lattice C 5.6.

If you want to speed up compilation, set your QUAD environment variable
to point to a RAM disc, and put all your headers and libraries in there
as well. This will speed things up, but dont expect miracles.

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

2181. Re: ST Newbie with questions, help plse.

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951117202529.6392A-100000@planetx.bloomu.edu>
Source record: 156021

Vikki Welch wrote:

>Hi All,

> Making progress with the old 520ST. Got the 4 Meg RAM kit from Toad
>installed last night (late, last night :-). With the exception of
>having a slighly screwed up MMU socket, all went well. Installed MagiC
>and got that running. Now I just need to get power to the ICD Link II
>somehow, so I can run my SCSI Zip drive on the system. Feeling good
>about it and to give credit where due, Toad was VERY helpful and
>efficient with the few questions I had !

I thought that the Link II can get power from the ST with no problem,
but I might be wrong as I don't have one. Dave Troy can help you out
on that, he's very dependible :)

> Need to find some critical utilities, like a text editor for one, any
>recommendations for a good PD or shareware would be appreciated. I got
>Jove (a vi clone) off the net, but it wouldn't run, just bounced me back
>to the desktop. A vi clone is OK, but something more along the lines of
>Qedit/Tse would be nicer :-).

If you want a good text editor, I fully recommend Edith 1.0. It's
shareware, very efficent, and they have a commercial version(Edith
Pro)if you want to upgrade. Check the Umich site for some more
Ulitities, I would say also check Hensa but it's close to outsiders
half the time.

> Appreciate all the assistance I have gotten from this group, its kind
>of neat and amazing that the ST is still going strong. I'm having a
>good time playing with it and even having a few tools of serious content
>!

I agree, the ST is the most fun compter ever. Even when you're doing
work :)

Eric Noss
a.k.a
Mr. Maddog

2182. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951117203027.6392B-100000@planetx.bloomu.edu>
Source record: 156022

On 17 Nov 1995, D.Bhabuta wrote:

> On steve@bpfd.demon.co.uk, Steve Taylor (steve@bpfd.demon.co.uk) typed away:
> : So can anybody recommend (or start!) an FTP site that is:
>
> Watch out for a new site at ftp.mag-net.co.uk
>
> :-))

I'll be there Danny :)

Eric Noss a.k.a Mr. Maddog

2183. Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511171652185585@muskrat.com>
Source record: 156023

GR> Win95 == Mac '89

Better Yet ...

Win95 = Atari 85!

... A social life? What board can I download THAT from?
___ Mountain Reader II - #Demo 001

2184. Re: Five Choices! (Now 4!)

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: sjiwani@acs.ucalgary.ca
Message-ID: <48gmog$1fb0@ds2.acs.ucalgary.ca>
Source record: 156118
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In an439821@anon.penet.fi (Debbie Shannon) writes:

>If you are looking for uncensored,
>hardcore adult entertainment the
>way you need it, look no further!

Take this somewhere else, please. These are newsgroups, not commercial
playboy message areas.

>We offer you five live 1-On-1 Sex Rooms
>to live out your fantasies. From the
>Swingers Room, to the Lesbian Sex Orgy Room,
>to Kink and Fetish, we have it all...

I'm glad you are enjoying yourself... now get the hell outta here!

>And we guarantee you'll cum hard...

Now go back faster than you..uh.. came.
(No pun intended).

>Please, report inappropriate use to abuse@anon.penet.fi

You can count on it.
-=[Tyke]=-

2185. Floppy drive compatiblilty with PC's

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <48gne1$1ck@tribune.usask.ca>
Source record: 156119

[No readable article body recovered]

2186. Re: Five Choices!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: daniel@concom.com
Message-ID: <48gskm$4sp@carbon.concom.com>
Source record: 156120
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <165326Z16111995@anon.penet.fi>, an439821@anon.penet.fi (Debbie Shannon) writes:
>
>If you are looking for uncensored,
>hardcore adult entertainment the
>way you need it, look no further!
>
>We offer you five live 1-On-1 Sex Rooms
>to live out your fantasies. From the
>Swingers Room, to the Lesbian Sex Orgy Room,
>to Kink and Fetish, we have it all...
>
>And we guarantee you'll cum hard...
>
> 0 1 1 - 5 9 2 - 2 4 6 - 3 2 8

and they said os2 didnt have apps

2187. Re: Five Choices!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: sbwwgtn@ibm.net
Message-ID: <48hp7r$p4j@news-s01.ca.us.ibm.net>
Source record: 156121
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <165326Z16111995@anon.penet.fi>, an439821@anon.penet.fi (Debbie Shannon) writes:
>
>If you are looking for uncensored,
>hardcore adult entertainment the
>way you need it, look no further!
>
>We offer you five live 1-On-1 Sex Rooms
>to live out your fantasies. From the
>Swingers Room, to the Lesbian Sex Orgy Room,
>to Kink and Fetish, we have it all...
>
>And we guarantee you'll cum hard...

On the phone? No way.....

>--****ATTENTION****--****ATTENTION****--****ATTENTION****--***ATTENTION***
>Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
>Please, report inappropriate use to abuse@anon.penet.fi
>For information (incl. non-anon reply) write to help@anon.penet.fi
>If you have any problems, address them to admin@anon.penet.fi

*--
Steve Withers - Wellington, New Zealand (OS/2 since April '92)
sbwnz@ibm.net / swithers@vnet.ibm.com
*--
"It's called "Business" and "Marketing" - and they call it that because a
Master's Degree in "Gambling" wouldn't look nice in a picture frame."
Tom Ross (in comp.os.os2.advocacy - 15/11/95)
*--
---*** NOTE: Win95 Fixpack now available! ***---
See http://www.austin.ibm.com/pspinfo/drk95.html for more info!

2188. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: duncan@psych.toronto.edu
Message-ID: <DI6zz9.812@psych.toronto.edu>
Source record: 156122
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <48fipo$oto@hearst.cac.psu.edu>,
Rodney R. Korte <korte@sabine.acs.psu.edu> wrote:
>In <48ecah$mq5@news.infi.net>, brennanw@richmond.infi.net writes:
>>In <48a978$mon@milkwort.inmos.co.uk>, davef@freddy.inmos.co.uk (David Foy) writes:
>>>While we're on the subject of offensiveness on the 'net may I suggest you clean
>>>up your signature file. I find this more offensive than anyone posting 'Nibble
>>>on my t*ts'. I guess that you don't have a daughter.
>>
>>Good lord. Have the Brits joined with America's Radical Right? Really,
>>people. If you don't want to see these posts, USE A KILLFILE. I agree
>
>Um, just exactly how do you apply a killfile to .sigs?
>--
>Rodney R. Korte
>korte@sabine.acs.psu.edu Disclaimer: I'm my own thinker.
>http://sharkbait.arl.psu.edu/ OS/2. Operate at a higher level.
>
Try /<offensive material>/a:K. For example, to KILL messages with your sig
I would type /korte@sabine/a:K while reading news... heaven forbid I ever would! :)

Matt.
--
M. Duncan University of Toronto Toronto, Ontario Canada -------
Email: duncan@psych.utoronto.edu --------------------------------
```

2189. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Richard Wang <wang>
Message-ID: <48ievd$iks@news.ox.ac.uk>
Source record: 156123
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

slopez@sol.pepboys.com (scott j lopez) wrote:
>Rodney R. Korte (korte@sabine.acs.psu.edu) wrote:
>: Um, just exactly how do you apply a killfile to .sigs?
>
>You don't. Just put blinders on, they should work almost as well. Use a
>kill file on the subject line. Filter out all the words you think you should

lots snipped

>repressive people into office, so they grow up with all sorts of hang-ups.
>I might have left a few things out but my mind is probably filtering them out
>because they're bad things.
>
>--
>Scott J. Lopez - slopez@pepboys.com - http://www.pepboys.com/~slopez
> My words are not represntative of myself, my employer, my country, my
> race or my planet. Please don't take offense. If offended, too bad.
>(c) 1995 Scott Lopez -- Distribution on Microsoft Network is PROHIBITED!

Wow, cool down.
Freedom also includes the freedom not to listen.

Rich

All hail the USA?
HAHAHAHAHAHAHAHAHAHAHAHAHAHAHAHA

2190. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: slopez@sol.pepboys.com
Message-ID: <48i2b1$5ca@sol.pepboys.com>
Source record: 156124
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Rodney R. Korte (korte@sabine.acs.psu.edu) wrote:
: Um, just exactly how do you apply a killfile to .sigs?

You don't. Just put blinders on, they should work almost as well. Use a kill file on the subject line. Filter out all the words you think you should not be reading (but seem to know already), then while you're at it filter out some more. And you can filter out authors you disagree with and all subjects you might disagree with. While you're at it, if American, write your congress-person and tell them that you would like to see the first Amendment abolished so you can restrict speech on the internet (you might also want to write Senator Exon and give him your blessing). Sacrifice a few chickens too while you're at it, it might help. Don't forget to lock your children up in the basement and shelter them from the real world. Remember, they probably heard all these bad words at school already if not on TV. And don't forget about all those violent video-games and cartoons out there. Also remember to support your local book-banning organization, titles you might want to restrict include "The Scarlet Letter" and more (I can't think of any others off the top of my head). Also don't forget to let your children stumble blindly through the "real world", don't communicate with them and explain to them what sex is, why its wrong to hurt other people, and how to vote repressive people into office, so they grow up with all sorts of hang-ups. I might have left a few things out but my mind is probably filtering them out because they're bad things.

--
Scott J. Lopez - slopez@pepboys.com - http://www.pepboys.com/~slopez
My words are not represntative of myself, my employer, my country, my race or my planet. Please don't take offense. If offended, too bad.
(c) 1995 Scott Lopez -- Distribution on Microsoft Network is PROHIBITED!

2191. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Lars Deutsch <Lars.Deutsch@darmstadt.netsurf.de>
Message-ID: <30AD0390.6260@darmstadt.netsurf.de>
Source record: 156125
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Rodney R. Korte wrote:
>
> In <48ecah$mq5@news.infi.net>, brennanw@richmond.infi.net writes:
> >In <48a978$mon@milkwort.inmos.co.uk>, davef@freddy.inmos.co.uk (David Foy) writes:
> >>While we're on the subject of offensiveness on the 'net may I suggest you clean
> >>up your signature file. I find this more offensive than anyone posting 'Nibble
> >>on my t*ts'. I guess that you don't have a daughter.
> >
> >Good lord. Have the Brits joined with America's Radical Right? Really,
> >people. If you don't want to see these posts, USE A KILLFILE. I agree

Just because one can avert one's eyes doesn't mean some things are
ok. Imagine someone shot right in front of your eyes. The killer
says: "Don't look, if you don't like it !"

>
> Um, just exactly how do you apply a killfile to .sigs?
> --
> Rodney R. Korte
> korte@sabine.acs.psu.edu Disclaimer: I'm my own thinker.
> http://sharkbait.arl.psu.edu/ OS/2. Operate at a higher level.

2192. Looking for 'BAT'

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: bw343@FreeNet.Carleton.CA
Message-ID: <DI6tqB.J7G@freenet.carleton.ca>
Source record: 156126

Hi, I'm looking for the game 'BAT' by Ubisoft. I'm also looking for a couple of PD games - Gandad and the Quest for the Holey Vest and From Little Acorns. Thanks..

--
"Hidden in the dashboard, the unseen mechanized eye... The spy in the cab"

2193. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <48i2aj$lcb@epsilon.qmw.ac.uk>
Source record: 156127

On steve@bpfd.demon.co.uk, Steve Taylor (steve@bpfd.demon.co.uk) typed away:
: >I personally don't like it when I don't see Atari mags in the shops.
: Yes but surely you can see that it's all you penny pinchers who
I don't even subscribe... I get mine free. ;-))

Having said that, I buy copies from the newsagents for the authors
whose software I support, if their program has been reviewed in that
issue.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2194. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <48i2ej$lcb@epsilon.qmw.ac.uk>
Source record: 156128

On steve@bpfd.demon.co.uk, Steve Taylor (steve@bpfd.demon.co.uk) typed away:
: So can anybody recommend (or start!) an FTP site that is:

Watch out for a new site at ftp.mag-net.co.uk

:-))

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2195. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <48i38l$c7j@m1.cs.man.ac.uk>
Source record: 156129

In article <816548713.12578@whatnext.demon.co.uk>, jason@whatnext.demon.co.uk (Aces) writes:
> Has anybody got the Enhanced Polyphonic Sample Synthesiser or the demo
> that came with Atomiman.zip to work on the TT030 as a desk accessory?
>
> Running the demo as a program I can get 8 polyphonic channels from the
> STE/TT 8-bit stereo DMA chip but it doesn't seem to work as an
> accessory on the TT030. Is this something I've done wrong, a fault, or
> unavailable in the demo?

The demo works fine as an accessory on an STe. It needs EPSS.INF in the root directory. If the other files (MIDI, samples etc.) are not also in the root directory you'll get some file selectors to choose the path. Smart. Otherwise I don't know what the problem is because I don't have a TT :(

S.Lai

2196. Dave Munsie

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DI64wx.D4A@actrix.gen.nz>
Source record: 156130

Just a note to all. Several months back I sent Dave Munsie the appropriate money to register his "Choplifter '95" game which he reckoned was done. Despite dozens of emails to all his various addresses, I've had no response in the way of a reply, a disk, or money. So, unless you can get confirmation from him first - don't send this man any money! His games are on the whole, pretty good, but when your cashflow is more of a trickle as is mine, I could certainly use the money I've sent him for something practical such as petrol - doesn't look like I'm ever going to see anything of it. This is my last straw as far as Shareware goes, I've had enough of getting no support for the dozens of items I've registered. Either I choose which to register very unluckily, and just those particular titles are dropped by the authors, or there wasn't enough support for the authors in the first place.... (One I registered had been out for months, and I was the _first_ user outside of the programmers home-country that had registered!). So, if you're going to register Shareware, make sure the author has plans to continue support for it, I for one have given up on the whole concept, it's cost me too much, for what has basically amounted to a couple of unlocked features from the key given to me upon registering.

--
/-\ | Honda GB-400 | | Murhpys word is Law! |||
_ -+- _ _ | | Escape is never the safest bet! |||
\ | /_\\ //_\ | /\ | RRRRROWWW! Out of my mind..... / | \
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz Acoustic Guitar

2197. Re: TRADE/FS: ICD ADSpeed STe for SCSI Adapter...

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DI6MJ0.Bst@ridgecrest.ca.us>
Source record: 156131

Andy Maccallum <mindbomb_bbs@delphi.com> wrote:
>Michael Grove <mgrove@owens.ridgecrest.ca.us> writes:
>
>>I have both the Link and the Link II. BOTH are able to
>
>
>:
>
>Yeah, the parity setting is what I'm after, most of the new hardrives
out
>there now in the .5gig range are the Quantums which won't work with the
>Link (v1.0), thats ok, but I'd like one of these cheap drives for my
other
>ST for my BBS. Seems like all the other mechs that AREN'T quantums are
in
>the 2gig range these days.
>
>The last _4_ hard-drives I've bought/sent back haven't worked with my
Link,
>Lacie Joule, Quantum Maverick, etc... blah! :P <g>.
>
>Later, Andy

I use a 540 Quantum LPS with no problems on the Link (2).
I did have some problems with a Maxtor, but without the
termination resistors in place it worked ok also. Go figure.

mike

2198. Re: New files

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <48hqqb$978@lyra.csx.cam.ac.uk>
Source record: 156132

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
> They obviously haven't seen "Great Giana Sisters"
> - which is what Nintendo swiped the idea for Mario World in the first
> place from, the game is virtually identical, which just some of the
> sprites altered. Great Giana Sisters is a LOT better than STario World,
> and was written several years ago for the ST and even I remember the
> Commodore-64.

I heard that the Great Giana Sisters was a rip off of Mario World,
Nintendo stopped them from publishing it, claiming that it was a "copy"
of Mario. If Atari had this attitude, then no-ome else would have
shoot-em ups (since then did space-invaders) and 3D stuff (they did
battlezone/tempest) ....

Adrian

==========
Adrian Bridgett (apb25@cam.ac.uk)

Windows - the world's first NON-operating system.
==========

2199. Re: help!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <48gkrn$nv6@s02.pavilion.co.uk>
Source record: 156133

you@somehost.somedomain (jungletoes) wrote:

>Hi, I need a little help. I lent my Atari 1040 ST to my friend while I'm away
>at university. I found this group a was pleasently surprised to find that the
>Atari is still alive. From reading the post's I'm getting the impression that
>with the right software my friend can get on the Internet. What companies are
>selling this software, my friend is less than computer literate but has been
>learning since I gave him the BEST computer made :). Any help would be
>appriciated.
>Thanks

You could download www108.zip from Hensa for him. That is WEB browser
and the equivalent of Trumpet Winsock. (Except better IMHO). It does
fall over occassionally but it is being developed. The other package
is OASIS which does everything except browse the WEB. ie IRC. FTP etc.
As long as he has a suitable modem you should be able to set him up. I
am afraid he will need some help if he isn't computer literate.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

2200. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <48gvo9$77@ccshst05.cs.uoguelph.ca>
Source record: 156134

: (Oh well, at least I can get at a computer store that used to sell Atari
: stuff. The mags are the only thing Atari left)

Not to be a pessimist, but the ST doesn't even have Atari left.
Atari is focused on the Jaguar nearly 100% right now. A couple of Lynx
games were just released and some PC CD ROM games are coming, but no ST
stuff. Shame really, but it's reality.

>> Mark <<

--
==
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"... does whatever a spider can!"
==

2201. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: thwang@silver.ucs.indiana.edu
Message-ID: <48hd7a$d6d@usenet.ucs.indiana.edu>
Source record: 156135

In article <48gvo9$77@ccshst05.cs.uoguelph.ca>,
> Not to be a pessimist, but the ST doesn't even have Atari left.
>Atari is focused on the Jaguar nearly 100% right now. A couple of Lynx
>games were just released and some PC CD ROM games are coming, but no ST
>stuff. Shame really, but it's reality.

Look at Atari Stocks right now. It is pretty low (lower than C=
at time it delared Bankrupcy). I doubt Atari is in a position to do much
at this moment. At least C= Int'l and Amiga were bought be a fairly descent
sized company that has injected some much needed funds now.
BTW, given that I am a person who believed in dedicated systems
(in my room, I hone one Server dedicated for printing, one for rendering,
one for Web browsing and FTP, one for News, one for email, etc...), is there
any one good reason that I should get an Atari? What is the ONE good thing
that Atari can do that most others can not compete. Below lists system and
its job:

Alpha 233 Chinese WinNT 3.5 Web Creation/Rendering
Alpha 300 DecUNIX NewsServer
Duel Pentium English WinNT 3.5 Audio, CD recording
Pentium NeXT 3.3 Web Server
486/66 SCO V. 5.0.0 E-mail
Amiga 2000/020 Amiga UNIX 2.1e free_access
Amiga 3000/030 Amiga UNIX 2.03 ftp server/fun machine
Amiga 4000/040 Workbench 3.0 Toaster,Mac Emulation
Amiga 500/030 Workbench 2.1 Demo system, Mac Emul.
Rack A500/000 Workbench 1.3 Test system
Pentium XXX Firewall
NeXT Cube/040 NeXT 3.3 Web backup/2nd DNS

I want an Atari (there is a convention or fair of somesort comingup),
but I first want to know what it is really good for so I can properly
prepare. Thanks...

2202. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <48hm12$6lf@hpscit.sc.hp.com>
Source record: 156136

Walter Hellman (hellman@teleport.com) wrote:
[about interesting product ideas]

: Q. "Why is a game company putting out a new computer?"
: A. "Because all the big guys took the fun out of home computing and we know
: how to put it back!"

While I think that such a machine might have a good market, it's not what
I would call a "fun machine". For me, a fun machine also must have
a technical edge over other machines, and it must open new fields
of applications or trigger new ideas. The ST and the Falcon had this.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

2203. New files

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DI64L2.Byu@actrix.gen.nz>
Source record: 156137

Having a hunt around the archives, I actually managed to find some stuff that wasn't Falcon specific, or required me to plug in my monochrome monitor or learn a foreign language! :)

The big thing for me was a Guitar tuning/scale program that lets you basically have a database of any desired scale or tuning method you might like, and then lets you play the appropriate sounds through your MIDI device (uh-oh, MIDI only I thought), or the ST-speaker (phew!). A very handy utility for any fellow guitarists! Now I just need to convince the author to write a tablature utility! :) (Heck, I've got a break coming up, I might try and write one in Pascal or something ;-)

I found it in the new files listing on micros.hensa.ac.uk (accessed via WWW), but I also noticed a copy on ftp.uni.kl.de in pub/atari/incoming/

Erm, typically I've deleted the archive, but it was called "GUITREF.LZH" on hensa....

I also found, on ftp.uni-kl.de in pub/atari/incoming, a couple of games.

Firstly, "STario World", supposedly a "highly acclaimed" platform game. Highly acclaimed by whom I might ask... I wasn't impressed. It's unashamedly a Mario World rip-off, (and is intended as such), but the sprites are tiny, I'd say maybe 12*12 pixels, the animation and graphics are pretty mediocre, and I'd be surprised if even all 16 colors were being used, much less anything like the amount the far superior platform game "Fire and Ice" used (but hey, that was written by Andrew Braybrook, what do you expect other than perfection!?). The control was a bit too fiddly. They claim it's supposed to show the world that the ST can keep up with teh consoles. They obviously haven't seen "Great Giana Sisters" - which is what Nintendo swiped the idea for Mario World in the first place from, the game is virtually identical, which just some of the sprites altered. Great Giana Sisters is a LOT better than STario World, and was written several years ago for the ST and even I remember the Commodore-64. How this company can write a game this un-impressive and then want to charge 20 pounds for it, I've got to wonder. I know, these days we should be thankful for _anything_ for our 68000 machines, but still, I don't think a bit more work would go amiss..... This game doesn't seem to have been written in STOS, but you'd think so - although some of the local guys have written stuff in STOS that rival some of the top SW and even commercial games.

Roller-Coaster. Another SW-type game, this one _is_ written in STOS, and it shows by the slowness of the game. However, the principle of the game itself isn't too bad, sort of a cross between Pipemania and Logical you have to build a track using given pieces in the time limit that will

enable a ball to get from point A to point B. Any holes or misplaced pieces result in the ball falling to oblivion, or some such place. This one was tricky to get working, as it kept reporting "Error #48" upon loading it. Having a look at the program with MemFile v3.1, showed that the compiler they used was v1.0, which I'm pretty sure is an old version, so I assumed the problem was a typical STOS incompatibility, but from what I could make out of the Deutsch instructions it had been patched with STOS-FIX v2.2. So, out came the STOS manual (anyone want to buy a full version of STOS with box & all?), and error #48 was a "File not found" error. So, I just copied the contents of the folder into the root directory on a blank disk, assuming they must have used some wierd method of choosing the path to load from, and it started working. Not a bad little puzzle game, but a bit sluggish and jerky. The final version is supposed to have 100 levels which should keep people busy for a while, but it's a bit bland, some nice background music might make things nicer.

What else.... The shareware version of GSZRZ v5.5 (German). Apparently works properly under Magic and MTOS etc. now. 35DM to buy the full thing, and as the demo version only allows a maximum filesize of 80Kb to be transferred, it's virtually useless. And it pops up with a "Please register" alert every time you run it, rendering auto-recieve functions of most comms programs useless as well. More crippleware than shareware. However, if you want serious Z-Modem data transferring, it's about the only really good package that works with pretty much everything.

Cookie-Monster, a program that just examines the cookie jar of your TOS 1.4 or newer machine and tells you about everything that's installed.

Despite my surprise at finding something I could use, it looks like, for purposes of getting new and entertaining tidbits, my STe is pretty much had it, assuming I want anything of usable quality that is. However, as it makes a reasonably good terminal machine, I'll keep it until I can afford a power-mac (Or do I get a CBR-600RR first? :) If only the serial port would work at 57600baud on this thing....

Well, I've put the kiss of death on things, anyone found anything interesting lately that _isn't_ terrible? ;-)

--
/-\ | Honda GB-400 | | Murhpys word is Law! |||
_ -+- _ _ | | Escape is never the safest bet! |||
\ | /_\\ //_\ | /\ | RRRRROWWW! Out of my mind..... / | \
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz Acoustic Guitar

2204. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: forresko@vax.sbu.ac.uk
Message-ID: <48ic0c$g0l@unix.sbu.ac.uk>
Source record: 156138

*** SORRY ***

I know it's awfully rude to barge in like this, but this is a one-time only offer.

I had an Atari up until a year ago (yeah, yeah, traitor etc etc). Anyway, I had an interest in 68000 coding... and I did some stuff...

One program is a (fairly) flexible RAM-DISK with a CLI...
I also produced extensive tutorial docs for demo coding, including how to get full-screen, and how to scroll the *entire* screen (4 colour planes, 32000 bytes) in 1/50th of a second... very fast scrolling messages (ancient, I know, but the technique is worth knowing)...

If anyone wants the demo tutorial or any of the PD programs that I wrote (there was some fAirly useful stuff...), then E-MAIL me on: INGRAMJD@vax.sbu.ac.uk and I'll let you know how to get it (it's free, of course).

Ignore the EMAIL address at the top of this doc, I'm using a MAC and they always assign a different address for every post!

If I get enough interest, I may upload the stuff somewhere...

James

2205. Re: help: comms and fax? (from ignorant pc user)

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: "Gustavo A. S. R. Felisberto" <humpback@ciunix.uc.pt>
Message-ID: <Pine.A32.3.91.951117175130.28367A-100000@ciunix.uc.pt>
Source record: 156139

You may try at sunsite.doc.ic.ac.uk under packages/atari/umich/Telecomm,
I use Taz for coms and i'm looking for a Fax package, Junior Office is
good, but i can't find the English version. If any one knows where it is
please tell me.

()'s

Gustavo Felisberto
Futuro Engenheiro Civil
Marado por Computadores
Fanatico pelo Atari ST

2206. Supra adaptor & PSU for sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Lawrence Wright <ylwm0118@yvr>
Message-ID: <BK.BW.816626374.1103527590.ylwm0118@yvr>
Source record: 156140

I've got a mint condition supra HD adaptor and PSU for sale or trade.
I bought it cheap with a 30 meg drive, but the drive is dead. The
unit itself doesn't look like it's ever been used, no dust on the fan
etc.

You could easily throw in an ICD host or anything you were inclined
to do. Includes the nice metal case and everything. Room for two
drives if you like to drill holes. (=

Looking to trade for a DEKA box or sell for whatever. I dunno what
it's worth.

L.

--
You've really got to wonder about the Wombat@cyberstore.ca
sanity of people who disagree with me. 604.763.6762
At least _I_ do. -Wombat

2207. Re: Seqencing

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DI794G.G6t@freenet.carleton.ca>
Source record: 156141

Hallvard Tangeraas (hallvart@oslonett.no) writes:
>
> I've got Notator SL and I find it to be a generally good program
> (though I haven't learnt half of it's features- life's too short to
> read through "phone book" user manuals for every piece of software
> there is).
> But it is a trifle old fashioned in many ways- I'd really like an
> update of it to bring it up to 1995 standards, and be a little more
> compatible with other software. I've heard that C-Lab/Emagic doesn't
> support it any longer- is this true?
>
> Does this mean that my investment has gone to a total waste?
> I have version 3.1 (can't remember if it was 3.12 or what).

IMHO, if it's good software, it's never a total waste: I still use Mastertracks Pro ver 3.6; it's old, no longer supported, etc., but it's a really nice program to use, very stable, and I can be a musician, not a techie/nerd. For video sequencing, I use CyberPaint; also ancient, by software standards, but I have yet to utilize all its many features, and I am frequently amazed by semi-accidental developments.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

2208. Re: ST Basic -> Hisoft Basic (quite long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951117140243.17249A-100000@iris.amp.uni-hannover.de>
Source record: 156142

On Wed, 15 Nov 1995, J.P.Beranek wrote:

> understand. I figured one type out, which drew a rectangle. It took the
> form:
>
> POKE PTSIN,x1:POKE PTSIN+2,y1:POKE PTSIN+4,x2:POKE PTSIN+6,y2
>
> I've now replaced most of these with the rather better:
>
> v_bar x1,x2,y1,y2 :) :)
>
You're right, but the actual action has been done by a vdisys() call
after the pokes. The pokes only fill in the input arrays of the
corresponding VDI call, which is finally done by vdisys().

> POKE CN,3:POKE CN+2,0:POKE CN+6,0:VDISYS(1):POKE CN,14:POKE CN+6,4
> POKE IN,0:POKE IN+2,930:POKE IN+4,930:POKE IN+6,930:VDISYS(1)
> POKE IN,3:POKE IN+2,500:POKE IN+4,500:POKE IN+6,950:VDISYS(1)

> POKE PT,0:POKE PT+2,0:POKE PT+4,639:POKE PT+6,199
> POKE CN,11:POKE CN+2,2:POKE CN+6,0:POKE CN+10,1
> COLOR 1,3,1,8,2
> VDISYS(1)
> COLOR 1,1,1,0,0
>

Both examples show, what I meant : You have some pokes to provide
parameters, and the VDISYS(1) call at the end of the line. This probably
has been done because ST-BASIC doesn't provide bindings for all the VDI
routines. The COLOR command is also a VDI call, but this was easier to
call (just the "COLOR" command). In the other examples were TEXT
commands, also just a VDI routine. The calls before those probably set
the text parameters (i.e. font, attributes, size etc.)

I suggest you grab a VDI documentation with all routines described with
their corresponding input array settings. The arrays are : ptsin, ptsout,
adrin, adrout, control.

> At the moment it still uses the horrible PEEKS to read the mouse
> position. The problem is that well, it doesn't work! Anyone tell me what's
> wrong with it??
>
Sorry, I'd need a couple of books I haven't here. If nobody else
responds, you can email that fragment to me and I'll look at it again.

Peter

Peter Rottengatter
Tel. +49 511 668759
Kriegerstrasse 18
30161 Hannover perot@pallas.amp.uni-hannover.de
Theaussie@hannover.bybyte.de
Germany

2209. Re: question, Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DI7Cxo.Gnq@actrix.gen.nz>
Source record: 156143

In article <48e9hh$od6@knot.queensu.ca>,
Sangrar Waheed <3ws5@qlink.queensu.ca> wrote:
> What is the latest version of spectre gcr?

v3.0

> Will it run on a TT?

According to the manual:
"The spectre now works just fine - and very, _very_ quickly - with the
68030 processor, on the Gadgets 68030 SST and on the Atari TT computer."

It also supports a 68881/68882 chip if you have one installed for FPU stuff.

> I would greatly appreciate some help.
>

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | Escape is never the safest bet!
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2210. Re: Simms:will speed make a difference

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DI7GKB.MBp@actrix.gen.nz>
Source record: 156144

In article <47r7v0$icd@tornix.tornado.be>,
Jan Dooms <jandooms@tornado.be> wrote:
> No, not really, it does not really matter what
> speed the SIMMS have, but an STE can only
> use speed of 150 ns (very slow) so it is
> unuseful, buying 70, 80, 100 ns!!!
> Only with a TT or a PAK68/3 or a Falcon 030
> you can put up to 60 ns.!! (very fast).
>
> Greetings, Jan Dooms. <jandooms@tornado.be>
>
>

150ns? You'd be lucky to find any that slow! I originally had 120ns SIMMs
in my STe, and I've got 90ns ones in it now. This is only because they
were free. SIMM speed makes bugger all difference in an 8Mhz machine,
although you might notice some difference between 150ns and 90ns! The
STe will apparently only manage to keep up with about 90ns, or
thereabout, you really need one of the 68030 machines to make 80-60ns
SIMMs worth bothering with. Speed improvement is minor, but the cost of
ultra-fast compared with average speed SIMMs can be quite different
(About $20 per meg difference from 90ns to 60ns SIMMs)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | Escape is never the safest bet!
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2211. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <48i0a5$354@gti.gti.net>
Source record: 156145

Henk van der Griendt (henk@elrond.metropolis.nl) wrote:

: Do you actually have a SLIP-connection with your server.
: If so you should get a temporary IP-number. You will see that
: when or after logging in by consulting the STIK accessory.

I have to point out that having a temporary IP address has nothing to
do with SLIP or PPP. I have a SLIP account, and I have a static IP
address (I pay $10/month extra for that). I have a corperate PPP account
for our companies web server, which has a dynamic PPP address (which
means it changes each time).

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

2212. Re: WTB: Hard drive for 1040S

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: Christopher Brett Strong <strong@cadesm54.eng.utah.edu>
Message-ID: <Pine.SUN.3.91.951117090841.22763A-100000@cadesm54.eng.utah.edu>
Source record: 156146

> Supra put a Miniscribe (20Meg) into a shoebox quite a few years
> back, with a DMA cable out the back. The old Miniscribes seem to
> last forever - our club has one that ran a BBS for seven years, been
> in the possession of many members, been transported incessantly, and

Some last forever. Others get the "sticky head syndrom" Al la Seagate,
and the heads stick to the disk and rip the coating off. If you don't
shut it down, it will last a LONG time. But sometimes you'll shut the
thing down and it won't start up again. The Cure? Move the head stepper
motor by hand (yeeagh!). Then the drive will run properly, but you may
get some bad secotors and need to reformat, BTW. This only applies to the
1/2 height Miniscribe drives (mainly the 20 meg). The full height devices
seem more durble.

\ oo Christopher B. Strong InterNet strong@ee.utah.edu
____|\mm decRAD: CSTRONG CADE: strong@eng.utah.edu
//_//\ _\
/K-9/ \/_/ "Speak 'Friend' and enter"
/___/_____\

"If the mean don't get you, the variance will." -- James 1. Rieger

2213. DSP POV ? What happened ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <DI6pJs.145@westminster.ac.uk>
Source record: 156147

Anyone know if the DSP POV project is still going and what has happened to it ?
(if there ever was a project 8-)

Phil.

--
/*--*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703

Atari Falcon030 4mb/120HD/FPU

There comes a time when you've got to count your chickens.

2214. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: plplants@telerama.lm.com
Message-ID: <48i8eh$31u@asia.lm.com>
Source record: 156148

Alasdair Goold (agoold@cix.compulink.co.uk) wrote:
> In response to moomom@garlic.com's message:
> > I am still having problems with CAB. I still get the error "Read Error
> > in File" when ever I try to reach a WEB site. My Cache is set on on
> > Drive F as WWWCACHE with 10meg and 5meg keep open.

> Are you using CAB as an .acc or an .app ? I had this problem when using
> it as an .acc but it solved itself when reverting to .app. It is working
> OK here now (most of the time).
>
I am having problems with CAB I always getting this message can someone help?

Runtime error 163 at offset $000368c8

The memory location is always the same. Sometimes CAB works fine for an hour then this happens or it starts righta away. I do not have problems with other programs. Since it shows a runtime error does anyone know what CAB was wrote in (basic or what)?

BTW: I am using a TT with 10 megs of ST memory so I am not running out of memory.

Please answer by e-mail as my newsserver is unreliable.

plplants@telerama.lm.com
--
Paul L. Plants
680 1/2 Broad Street
Washington, PA 15301
USA

2215. Oasis and usenet news - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: phil4 <phil4@phil4.demon.co.uk>
Message-ID: <816637273.1007@phil4.demon.co.uk>
Source record: 156149

Would someone be kind enough to send me the following data files fused with Oasis 1.35E ???

The correct part of STARTUP.NOS
HISTORY
NNTP.DAT

and any other newsgroups bits

My system went bang, and I lost a load of stuff. And now when I set it up again it wont get usenet news. It lists the articles, but won't actually get them

Please send to MY EMAIL ADDRESS only, as I can't read this group !!!

my address: phil4@phil4.demon.co.uk

Thanks Very much

Phil H

2216. Oasis and usenet news - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: phil4 <phil4@phil4.demon.co.uk>
Message-ID: <816637283.1007@phil4.demon.co.uk>
Source record: 156150

Would someone be kind enough to send me the following data files fused with Oasis 1.35E ???

The correct part of STARTUP.NOS
HISTORY
NNTP.DAT

and any other newsgroups bits

My system went bang, and I lost a load of stuff. And now when I set it up again it wont get usenet news. It lists the articles, but won't actually get them

Please send to MY EMAIL ADDRESS only, as I can't read this group !!!

my address: phil4@phil4.demon.co.uk

Thanks Very much

Phil H

2217. Problems deleting fil

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9511170400822463@acpu.com>
Source record: 156151

```
HT> I found out myself what the cause/solution to the problem was
HT> The recoverable trashcan CPX!!! (or rather the recoverable
HT> trashcan auto program)
HT> does anyone know of another recoverable trashcan that doesn't
HT> suffer from problems

Personally, I have found recoverable trashcans overrated. The one I
think you are referring to works the hard drive pretty hard, because
it writes a whole new file every time you delete one, slowing the
system and using up hd space. And then you use your own time
"housekeeping", dumping the trash frequently so the drive doesn't
fill up and over-write a boot sector :(. And in the time I used it,
I don't recall ever going back to the trash to recover a file.
Maybe Neodesk or others do it better, without the hassle.
On those infrequent occasions where it would be handy, Undelete (or
ST Tools) works fine.

"The Poor Deluded Soul" - tderrick@acpu.com

... I get into enough trouble without a tagline!
___ Mountain Reader II - #00000077
```

2218. TT RAM boards

Newsgroup: comp.sys.atari.st
Date: 1995-11-17 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111704000822464@acpu.com>
Source record: 156152

W > Subject: Re: TT RAM boards
W > From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
W > I'm selling a 4MB TT fastram board......
How much? Populated or not? Can more RAM be added later? Shipping
(to US)?
Sure would like to buy it, but don't want to pay a lot.

"The Poor Deluded Soul" - tderrick@acpu.com

___ Mountain Reader II - #00000077

2219. ICD Address/FTP Site?

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: caffeine@charm.net
Message-ID: <48l8k6$kbl@canton.charm.net>
Source record: 155953

I just bought the ICD AdSCSI+ HD controller used from a friend. Unfortunately he wasn't as into his ST as I am and only had the 1990 versions of the ICD software. Does ICD have an email address, w3 site, or FTP site that has the latest software?

Also, does the ICD driver now work with Minix partitions? If not, is there a way around this? I'm planning to install MiNTnet on a 130mb HD with two partitions (hopefully!) and would hate to corrupt the disk. Any help is appreciated!

--
caffeine@charm.net

"Work for knowledge, learn for freedom, die for nothing."

2220. Re: FZDT Public Domain Key?

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: regis <santadog@ns.cencom.net>
Message-ID: <48krok$64g@news.cencom.net>
Source record: 155954

Thanks for everyone's help finding me the public domain key!
Just in case anyone else needs it, here it is:

```
begin 644
FZDT_KEY.ZIP
M4$L#! H &1JGQVL_AM1E@ )8 ,
1EI$4U1%4DTN2T59@TQ(z
MG@S1X#!(;,2/_7<<,Y.-O&(*5"-K*[S]VU=A)[F-\6-J@N2T[A(L8-*GH!EVy
M*:"=QB\409*KR!4^5XRIV@/0K79?)!'"NYA%#B?\F:IS
#WFC[0A<DNH]=XWx
M;$FZX_
-5G^$L>(;.&5N1QSYRI-@70;OU(%2:PC5_I=,:1K#D.TV'V11@OO8w
M!4YGO-GJ[W+U>/M^4$L! AH%"@ 9&J?':S^&U&6 E@ P
v
M @ $9:1%-415)-+DM%65!+!08 0 ! #H #
u
"
t

s
end
```

Hope it works well for you too!

regis

2221. compuserve via atari st

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511171652185586@muskrat.com>
Source record: 155955

Sure it is! The Atari section on CIS is one of the oldest there is.
I use my Mega ST4 and a 2400 baud modem to get on CIS all the time!

... Windows 95 = Atari 85!
___ Mountain Reader II - #Demo 001

2222. OASIS/NOS @ 28.8 Kbps????

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <816654242_OASIS_@falcon.sdi.agate.net>
Source record: 156024
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all--
I've got a Falcon, and I'm trying to get NOS to work with a 28.8 Kbps modem.

In my auto folder I have FPATCH1, FPATCH2, DRVIN, and SCC. And I have trashed the Atari supplied modem CPX.

The fastest speed NOS will accept is 19200, so even with my new modem, I'm only getting about 1600 cps throughput, the same as my old 14.4 modem.

I thought I read here that someone else had gotten NOS to work at high speeds, or was I mistaken?

Can someone PLEASE help me out? I will be eternally grateful.

--chris

--

csh@falcon.sdi.agate.net

"now take a trip with me to a world of insanity
where no souls could live, where no souls could rest"

2223. ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199511180024.AA00994@moroder.demon.co.uk>
Source record: 156025

The December issue of ST Format has 76 pages, 8 fewer than the previous months' editions. Have they dropped the price accordingly? No chance - it's still the same outrageous #4.25. I was the laughing stock of the office when I came back in with it after lunch.

The only thing which might possibly keep me reading it is an almost ghoulish fascination with its rapid decline. I mean, who really has the slightest interest in using their ST to create a comic strip? Maybe it might just about have been acceptable as a small feature, but devoting the front cover and nine full pages to this unlikely idea is obviously a cry for help. And just to rub salt into the wound, the article made repeated references to pop-artist Roy "Litchenstein". Ye gods.

Stephen
--
eo. Wine and dine Keith Prowse
rb ooe.mncou Ask him if he'd be interested in
ooto@rdrd .k A deal with David Prowse
rnm Whereby everyone gets to the gig all safe and sound

2224. Wanted Atari ST Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: cygnettc@opennet.net.au
Message-ID: <48jdl3$mfj@Tandem1.opennet.net.au>
Source record: 156026

Hi there, I want an atari st monitor.

Consider anything.

Please reply ASAP

(As long as you're a Tasmanian, because I want to see it before I buy!)

Please phone (don't reply to this posting or e'mail me) me on 002 950 528

Thanks very much.

2225. Re: Lunix

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: P.A.Booth@bradford.ac.uk
Message-ID: <48jgmu$4b7@columbia.acc.brad.ac.uk>
Source record: 156027

David Gorgonio Zubillaga Gomez burbled gracefully:

: Emmm, a question... What's Lunix?????

It's Linux spelt wrong ;-).

Cheers,

Paul.

Paul Booth, Student of ECCE at the University of Bradford, England
Internet: pabooth@bradford.ac.uk or pabooth@cyberspace.org (finger here)
Fidonet: Paul Booth at 2:257/108.12 WWW: http://www.brad.ac.uk/~compsoc
PGP 2.6.2i public key available on request or via public key server

2226. Re: Pre Crimbo Games Clearout

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <DI7yG6.3Jz@cix.compulink.co.uk>
Source record: 156028
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

>All these, as new, boxed with manuals (only 4 played out of the lot).

<snip>

Secret Of Monkey Island

<snip>

Interested in these two

Wanted (swap/buy)
==========

>Sim City

Got this ! (available !)

please reply by email to sig below.

I'm Sure we can do a deal somewhere, let me know

>guy@swampdog.demon.co.uk
>
Mick Lock mlocka@cix.compulink.co.uk

2227. Re: FTP Upload - How ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <DI7yG9.3KK@cix.compulink.co.uk>
Source record: 156029

>Hi
>
>I'm just putting the finishing touches to Lottery Companion 3 (UK
>National Lottery) and I would like to make it available for
>FTP down-load.
>
>I've managed to down-load stuff using FTP with very few problems - But
>I understand that you can also do the reverse.
>
>If anyone knows how, and could recommend a good Atari FTP server who
>would accept uploads then I would be grateful for the info
>
>Ta Very Much.
>--
>Mark Butler, Atari ST Shareware Programmer.
>
Mark, I would suggest you speak with Denesh (Cyberstrider) that way
you get the best of both worlds i.e. Hensa (ftp) and 42_BBS you can
get him on dbhabuta@cix.compulink.co.uk

ATB Mick Lock

2228. Re: WARNING!! Win95 files...

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DI842C.H7C@actrix.gen.nz>
Source record: 156030

In article <Pine.SUN.3.91.951113135548.27907C-100000@planetx.bloomu.edu>,
Eric Noss <enoss@planetx.bloomu.edu> wrote:
> On 11 Nov 1995, Chris Wilkinson wrote:
>
> >
> > Hi Everybody...
> >
> > This is a general warning to ALL ATARI HARD DRIVE USERS...
> >
> > I have imported some files from a Win95 PC to my Falcon. They were
> > originally in long name format, but were chopped to 8.3 when I dumped
> > them to floppy disk. The way Win95 writes FAT info to an MS-DOS disk is
> > now no longer entirely MS-DOS (as an Atari would see it) compatible. I
> > believe that the extended FAT info that Win95 writes to floppy/HD now is
> > likely to confuse TOS, and as a result your FAT/BPB may be damaged
> > irreparably as has happened to me :-(.
>
> I know that Freedom and Thing support the longfile names for the Minux
> partitions, can something be adapted for the Win95 longname format?
>
> Gee, I wonder how all of this affects Gemulator 95 where you run Win95
> and TOS at the same time. :)
>

Freedom and Thing might, but the standard Atari file system (for the half
dozen or so people that use it), won't, the only solution is to try and
run Minix or some such thing, or, just well Windoze to write it to a DOS
disk, rather than a Windoze 95 disk - it treats them differently. Good
ole' microsoft eh, laying down their standards as _the_ standard.... Ya
gotta hate 'em!

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | Escape is never the safest bet!
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2229. Re: To each his own (was: Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: jmazurk@on-ramp.ior.com
Message-ID: <48jida$n74@express.ior.com>
Source record: 156031
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

>>If I were to chose between an OS, I would choose OS/2. But if I were to suggest
>>an OS for my Mother.... It would have to be Mac OS.
>
>How about your Mother-in-Law, Jason? :-) Seriously, hardware/software companies
>want to shove down our throats what they think is good for us (well... good for
>their bottom lines) instead of developing something that we need. My poor dad
>just bought Win95 for his 386DX33. Lucky him he's got 8MB RAM.
>

Well for the mother-in-law.... hummm.. would have to be CP/M. :-)

Jason Mazurkiewicz
Gonzaga U. Senior E.E.
Team OS/2

2230. Re: Positive image available yet?

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <48kq61$h3d@bundy.mdk.se>
Source record: 156032
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Dr Simon G.K. Williams (williamssg@cf.ac.uk) wrote:
: Does anyone know if the photo retouching program "Positive Image" is
: available yet? If so, can someone tell me if the speed problem with
: graphics cards has been solved...

Positive Image is now available from Floppyshop, it requires 1Mb of
memory, and a hard drive is recommended, though not essential.
For a limited period Floppyshop are offering the package at an
introductory price of 65UKP (normal price 79UKP).

I don't know if the speed problems with the graphics cards has been
solved, but I guess so. Why don't you give Floppyshop a call at:

Credit Card Line: 01224-312756, Technical Helpline: 01224-586208.

--
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development - http://www.kuai.se/~dhedberg/

2231. Re: help: comms and fax? (from ignorant pc user)

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <816706676_OASIS_@bpfd.demon.co.uk>
Source record: 156033

In article <Pine.A32.3.91.951117175130.28367A-100000@ciunix.uc.pt>
"Gustavo A. S. R. Felisberto" <humpback@ciunix.uc.pt> said:-

>You may try at sunsite.doc.ic.ac.uk under packages/atari/umich/Telecomm,
>I use Taz for coms and i'm looking for a Fax package, Junior Office is
>good, but i can't find the English version. If any one knows where it is
>please tell me.

English Junior Office v3 is out there but the version has 1 or 2 bugs
in it. I have corrected these bugs (because I introduced them).

The working version should start appearing on the usual BBS's and FTP
sites within the next couple of days. Look for filename:

JROFF_3E.ZIP and a file date newer than now.

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

2232. MagiC and ICD SCSI->zip drive help, plse !

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: vikki@sappho.ka4ybr.atlanta.com
Message-ID: <48jg1o$31e@wa4mei.radio.org>
Source record: 156034

Hi Y'all !

Got my 4 Meg RAM expansion into the 520ST and it is working fine !
Problem with MMU socket and chip, but a map pin and solder probe got
that worked out (took until 0330 last night, but it got done !).

Current problem is getting he Zip drive to work. I can access it, but
nothing seems to hold. Intermitantantly I get a TOS error -10 when I
run the ICD initilize.prg(? not sure of exact name, not at that
machine).

If I try any of the utilites, some work sometimes, and sometimes I am
told I need {something 5.5.2(?) or greater and what I have (I think,
that machine is upstairs) 5.5.6(?), whatever it is, What I have is
greater than what they says is needed. I've been running bill gates
crap too long, my brain is rusty :-).

I tried copying stuff to it and the files are corrupted and
undeleteable :-(. I suspect that it has to do with settings for the
driver ?! So far I haven't had any luck getting the system to boot the
zip drive, but I *suspect* that this has to do with the fact that it
probably wants to boot off SCSI ID 0 and the zip can only be set to 5 or
6 (without internal hacking, maybe). Would really like to get this
online. I called ICD today and thier tech support hours are from
10-1400 daily. I left a message so, hopefully I'll hear from them on
monday.

Any suggestions from anyone with success with the zip drives would be
appreciated, its kind of maddening to be this close and yet so far :-).

Also would like to be able to install Magic (got version 2.0x from Toad
yesterday, got lots to learn there :-). on the HD, but data seems to get
corrupted when I try.

Thanks !

Take care, Vikki.

--
Vikki Welch, SysAdmin sappho.ka4ybr.atlanta.com. DOD#-13, WV9K

2233. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: d69stu <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.951118100057.14063A-100000@ts1.cdsnet.net>
Source record: 156035

YO! Rod .....

Dave S. here, down Medford way! Been awhile! Us diehard ATARIans often get strapped for cash to take care of major investments like the NET, but this one finally made it back up again. Still running a Unix-text interface, though.

The best local deal I could find is - yes, right here! - and they don't support SLIP, so I cannot even enjoy the the Bugs of CAB/STik (which appears to be the only GUI available for us.

Anyway, regarding the subject of print drivers - I have a STylus (grin) 800 that only seems to perform under pagestream using the LQ2500 driver or through STWriter for a direct link with text only.

I no longer have an INSTALL program, but that is a small shortcoming since they are everywhere. The thing I need to know is if INSTALL.PRG any driver in place of the TOS cludge or are these drivers program-specific like the DEGAS PRTs? I would like to put something in the background that will use a generic driver to do the desktop scndmps and what have you! Maybe even work across platforms where possible, etc.

And what else is new!

DJS

2234. STReport #1146

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xxCnyht.dpj@delphi.com>
Source record: 156036

11/17/95 STR 1146 The Original Independent OnLine Magazine!

- CPU Industry Report - USRobtics & ISDN - Delrina Updates
- Frankie's Corner - AWE32 Voices - Interplay's Stonekeep
- Netscape Stock Split - 8X CDRom Ready - Top Execs List
- People Talking - Jaguar NewsBits - STR Confidential

Apple Buys Into AOL!!
Seagate / Connor Deal ok'ed
Acquisition Rumors Swirl!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2235. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <48ji7e$kq5@news.chatlink.com>
Source record: 156037

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: I've been wondering whether I should get myself a DeskJet 600, or
: even 660/850. But what really worries me, is the situation with
: driver software.. =(

: Does anybody know, if those new 600 DPI ColorSmart-models use
: some kinds of special driver programs (something one can't build
: by just adding a couple of new ESC-commands into our DJ 550 drivers)
: ..? Can we really use these new DeskJets AT ALL - or are they
: meant for Windows/Mac-users only?

: Does e.g. Laserjet IV -driver of NVDI or Calamus SL work with
: their 600 DPI mode? What happens if I try to print in color
: using DJ 550 driver..?

: This is serious; how can we use the newest printer technology -
: or can we at all? And you there, who make software - will any
: DeskJet 600..850 drivers for Calamus SL, NVDI 3, DA�s Picture,
: etc. be available publicly at all? And if yes, where and when?

: I really dislike the idea of waiting for months for some update,
: just for perhaps one printer driver. I think, updates like these
: should be public domain, and widely available.

: Greetings,
: TH

...(AND Rod Replied)...And I think YOU should wait a couple of months
after the printer is introduced before you start complaining about no
software drivers for it... Give developers a chance to find out what the
printer needs and surely as you are an Atari Die Hard, someone will come
up with a driver for it. Generally Calamus and PageStream are the
earliest to have drivers written for, so it depends on what software you
run. Contact your software developer and see if they are working on a
printer driver for their product. If you expect to have SpeedoGDOS print
out with this printer, then contact COMPO, etc.

Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
Subscription/Software Prices at http://www.chatlink.com/~stinformer/

2236. FS: E-Magic LOGIC 2.0/NOTATOR 3.2/SOUNDSURFER 1.2 Atari ST $250

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-1811951225070001@ppp-37.ts-2.nyc.idt.net>
Source record: 156038

FS: E-Magic LOGIC 2.0/NOTATOR 3.2/SOUNDSURFER 1.2 for Atari ST $250

CONTACT: jerbil@gramercy.ios.com ** Please reply via E-Mail **
Mastercard/VISA accepted

****
**** Logic 2.0 for the Atari ****
****
Powerful sequencing and notational software for the ST in its latest version.
- Object oriented (ie nice graphic interface of all functions.
incl. Piano roll editing
Event list editing
Notational editing
- "Hyper" editing of Continuous Controllers, PB, and Aftertouch
- Tape recorder transport screen with tracks for recording (incl. looping,
punch)
- Complete ENVIRONMENT PAGE for putting LOGIC in complete sync with your rig.
- Added "environmental" features like Arpeggiation, Midi Delay, etc.
- Synchronization includes Midi Time Code (MTC), SMPTE, and Tape Control
Mode (TCM)
- A "Transformer" for sophisticated GLOBAL edits and changes.
- Drum Mapping
- 99 Screen Sets allowing fast recall of your own window arrangements
(Very cool!)
- All original manuals, disks, and copy-protection dongle (LOG3) in
perfect condition.

****
**** Notator SL 3.2 for the Atari ****
****
- The program that came before LOGIC.
- Many powerful sequencing and notational features of its own.
- Includes SOFT LINK where several programs can be "multi-tasked".
- Real fast "TRANSCRIPTION" and editing.

****
**** Soundsurfer 1.2 ****
****
Universal Patch Librarian
- Supports most synths from major manufacturers.
- Recognizes MIDI routing for setup "scanning"
- Has UNIVERSAL MODULE for creating "adaptions" of your own
(Must use a key disk to run as I lost the authorization
due to a hard drive failure.)

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

2237. Re: Help! Can I read MAC disk with an ATARI 520STE?

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: rvenable@deimos.cber.nih.gov
Message-ID: <1995Nov18.181941.11416@alw.nih.gov>
Source record: 156039

On Thu, 9 Nov 95 22:20:45 -0500 Ari Feldman pontificated:
> You will need to use disks formatted on a PC as 720kb and then they can be
> used by your Mac - Why? Because the Mac's system 7.5 PC-Exchange program
> will only let you format PC disks as 1.44meg disks which your Atari STe
> can't read without extra hardware (i.e. a 1.44meg floppy mechanism and
> a HD disk controller).

My PPC Mac running 7.5.1 could format disks at DD (720 Kb), and I've
used it to exchange GIF images and other files with my 1040 ST. No extra
programs or devices were required. Perhaps early versions of 7.5 lacked
the ability to format at both DD and HD, but not now.

--
Rick Venable =====\ |=| "Eschew Obfuscation"
FDA/CBER Biophysics Lab |____/ |=|
Bethesda, MD U.S.A. | \ / |=| / Not an official statement \
rvenable@deimos.cber.nih.gov \/ |=| \ or position of the FDA. /

2238. Re: Where can i find a Fax com.

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <30ae0e8e11a3bb0@oslonett.no>
Source record: 156040

Gustavo A. S. R. Felisberto (humpback@ciunix.uc.pt) wrote:

>I'm looking for the English version of junior office.
>PPPLLLEEEAAASSSEEEE tell me where it is.

Me too! I know it's available on Hensa, but where????? Can anyone tell
us where at hensa it's available (it's pretty hard to search for a
particular file there without knowing it's exact location).

Also, does anyone know where the fax driver that works with US
Robotics "Sportster" modems is? There's supposed to be one around.

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2239. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <48li7q$d9n@raven.cybercomm.net>
Source record: 156041

plplants@telerama.lm.com (Paul Plants) writes:

>I am having problems with CAB I always getting this message can someone help?
>Runtime error 163 at offset $000368c8

>The memory location is always the same. Sometimes CAB works fine for an
>hour then this happens or it starts righta away. I do not have problems
>with other programs. Since it shows a runtime error does anyone know what
>CAB was wrote in (basic or what)?

Cab was written in Pascal, but the part that causes the error is most likely STiK which was written in C. I don't know what the error is caused by, but once I do I'll do my best to fix it. Until then I'll do my best to find what the problem is.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava rules. Pretending to work is almost as hard as the real thing. Linux > Windows. question=(be||!be); answer=42; hack!=crack; IRC=fun; cogite ergo rideo. 1+1=3 for large values of 1. What college should I go to? NO CARRIER

2240. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <48kcr8$mg6@news.iesd.auc.dk>
Source record: 156042

In article <DI5LBt.1pt@inter.NL.net>, marcl@inter.NL.net (Marc Laan) writes:
>
> > any solutions for STiK and CAB?
>
> My experience is that STiK version 1.0 and CAB-version 1.07 are working
> fine together. All other combinations bomb out, or freeze the system with
> messages like 'connecting to host' (if you are lucky) and 'receive 0/0
> bytes' (if you are lucky-lucky).
> I use 1040 STF, 2.5 meg ram and Megafile 44 removable HD.
> I assume that the OVL-file hasn't changed since introduction of the
> STiK-package (Adam?)

Does anyone know, when the STiK/CAB will support PPP connection.
Here in Denmark this package is vertually unusable, since the only connections supported are PPP connections. I've also heard that PPP is a lot faster compared to SLiP.

Keep Cool and Flying...

ChainXOR...

2241. LaTEX 2e on Atari - Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <48kh7q$nbc@news.iesd.auc.dk>
Source record: 156043

Does anybody know if there is a LaTEX 2e package for Atari somewhere ?

I use LaTEX 2.09 at the moment (in the MultiTEX distribution), and I would like
to upgrade to LaTEX 2e.

Thanx for any info...

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

2242. device.lib by Jan Kriesten

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <48kves$u9u@raven.cybercomm.net>
Source record: 156044

Hi,

Does anbody know where I might find this package? I'm going to have a try at finding the inexplicable-crashes bug in STiK, and it needs this library to compile. (BTW, forms are coming along. I hope to make it a Christmas present. :-))

Tim

--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava rules. Pretending to work is almost as hard as the real thing. Linux > Windows. question=(be||!be); answer=42; hack!=crack; IRC=fun; cogite ergo rideo. 1+1=3 for large values of 1. What college should I go to? NO CARRIER

2243. POSTING WITH OASIS FROM US

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: info@afuture.ancient-future.com
Message-ID: <816724128_OASIS_@afuture.ancient-future.com>
Source record: 156045

Hi!

I'm testing to see if I can now post to newsgroups from a non-demon ISP with the latest version of NOS.TTP and OASIS. If it works, it is good news for Atari users in the US.

Matthew

--

^ . _ . _ . .
/_\ |\ | | | |_ |\ | -+- World Fusion Music
/ \ | \| |_ | |_ | \| | Recordings, Concerts, Workshops
___ ____ __ __ World Music Books & MIDI Groove Tracks
__ / / / / / /_//_ http://www.ancient-future.com
/ /__/ / /__/ /\ /__ e-mail: a.future@genie.com

2244. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <48kujo$fie@dux.dundee.ac.uk>
Source record: 156046

Tderrick (tderrick@acpu.com) wrote:
: thwang@silver.ucs.indiana.edu (tommy kuei-che hwang) spake thusly:

: TK> Look at Atari Stocks right now. It is pretty low (lower than
: TK> C= at time it delared Bankrupcy)

Yes, but the last published set of accounts showed that atari had
$80m in the bank and net assets of $65m. Add to that the annual
contribution from Sega, and you'll see they are far from being skint.

As for C= when they went bankrupt they had $7m (worldwide!) in the
bank, were in default on various loans and had a net DEBT of around
$100m.

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web page on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
"I know, I read it on the back of a match box!"

2245. Re: Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3940rcain@nest.demon.co.uk>
Source record: 156047

On 18 Nov 95 humpback@ciunix.uc.pt wrote:

h> You may try at sunsite.doc.ic.ac.uk
under
h> packages/atari/umich/Telecomm, I use Taz for coms and i'm looking
for
h> a Fax package, Junior Office is good, but i can't find the
English
h> version. If any one knows where it is please tell
me.

Junior Office v3.04E is on
Hensa.

Roger
rcain@nest.demon.co.uk

--

2246. Thanksgiving Blowout Sale!

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <a2c_9511190143@genesplicer.org>
Source record: 156048

I have the following hardware for sale:

Atari 520ST with 2.5 megs of RAM, TOS 1.4 and SF314 floppy ... $100 obo
Atari Mouse (slightly used) 15
Practical Solutions Mouse Master 15
StarFighter joysticks (2 each) 10

And the following software (all include original disks and manuals):

CodeHead Utilities .....$ 5
CodeKeys macro tool 10
Degas Elite 5
DeskJet Utilities Pak 5
Diamond Back 3 25
Diamond Edge 25
G+Plus GDOS replacement 5
HotWire+ (w/MaxiFile) 20
Imagecopy 3.5CD (four disks) 25
LookIt & PopIt 10
MultiDesk Deluxe 15
MultiTOS 20
NVDI 3.02 35
OutBurst! print speeder/spooler 15
Outside virtual memory manager 50
Pac-Mania 5
Squish II 10
STalker 3 20
STeno 15
STipple Image File Viewer 5
STyle Image Manipulator 5
Tempus II text editor 10

Prices do not include shipping. Prepaid or COD only.

Package deals available upon request.

* LED v1.31 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

2247. Re: FZDT Public Domain Key?

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <b117cb$151939.219@goldengate>
Source record: 156049

I have the MCA key that I found here. If someone would like to explain
how to send it back. I'd be more than happy to do so. I'd imagine
that I have to UUencode it. I'll attempt to do so. In the mean time
if you're looking for a good term program try to dl Teddy Term (tterm)
from one of the ftp sites. Actually, a better program but in a different way.
Emulates vt-102 (as opposed to ANSI), doesn't hang up when trying to do an
extended ascii send or enter a long ftp directory, and it uses the same
xfer ttp as FZDT--xyz. It does however lack a scroll back buffer and
requires you to call external text editor etc...
It's a much smaller program, though, which is beneficial to those who are
running under 2M. It served me well for a couple of years and is still the
program that I use when interacting with local BBS's.

regis (santadog@ns.cencom.net) wrote:
: I heard someone mention that there is a "public domain" key that is
: floating around for Freeze Dried Terminal. Is this rumor true? If it
: is, would someone be so kind as to post it to this newsgroup?

: Thanks!

: reg

2248. Re: AT Speed prob

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <h9Kma5g.johnhechtman@delphi.com>
Source record: 156050

Paul Russell <111111.1466@CompuServe.COM> writes:

>I have a problem using the AT Speed C16 PC emulator.
>
>Every time I try to access the serial port, the Emulator hangs.
>
>Does anybody have any thoughts or ideas?

I have the AT-Speed in my Mega4 and have never gotten the serial port to work properly either. It doesn't hang though, I just an extra character (a double) when I try and use a modem with it. There is an update (still 2-3 years old) to the AT-Speed software available from Compo that may/may not help your problem. Please email me if you get more info - good luck!

2249. Re: OASIS mail query vol. 2

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <816702026_OASIS_@mistered.demon.co.uk>
Source record: 156051

In article <816351436_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <816287970_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk (Andrew Rose) said:-
>
>>Further to my earlier post on the subject of Oasis mail crash, after a
>>second log-on and with the receipt of several new e-mails, the system
>>has suddenly decided to work again. The plot thickens, but I'm happy
>>now :-)
>>

I've just had the dreaded 026 error after receiving an e-mail which
had a 700k uuencoded file in it. Oasis then crashed every time I tried
to access that mail box.

I took the file ed.txt in the oasis\spool\mail folder and removed the
uuencoded lines and after this Oasis indexed the mail without any
problem.

Is there perhaps some limitation within oasis as to how large an
e-mail file can be?

Eddie McGlone
--
---
ed@mistered.demon.co.uk

2250. Re: SpeedUp - 50MHz for Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-11-18 00:00:00 UTC
From: regis <santadog@ns.cencom.net>
Message-ID: <48krb0$64g@news.cencom.net>
Source record: 156052
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Does anyone know if it is compatible with Cubase Audio?

2251. Re: Upgrading TOS?

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <48nfto$anp@sundog.tiac.net>
Source record: 155956

Nick Plante (grendel@bluefin.net) wrote:
: 'Lo out there again. I found out that my 1040STf is only running TOS v1.0, and
: am wondering how I would go about upgrading that to a newer version, how much
: it would cost, and if it's actually worth it (what're the differences between
: the ROM versions?)... If you can help in any way, please drop me some mail.
: Thanks much!
:
: NiCK
You'd have to buy the TOS 2.06 ROMS, and a board called TAB (TOS adapter
Board) that lets you use the 256K ROMS of TOS 2.06 in a non MEGA STE machine.

The board is around $59 and the TOS 2.06 ROMS are another $59. You can
install them yourself, if you think your competent enough, or have a
service technicial do it, and will probably cost you another $40.

Eric

2252. Re: Spectre

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIAzwv.7GB@actrix.gen.nz>
Source record: 155957

In article <48gt3t$aq8@ra.isisnet.com>,
Steven Slater <aa860@ccn.cs.dal.ca> wrote:
> A friend of mine wants to sell Spctre GCR with System 6. Is this a good
> idea? I use a Mac with system 7 at CKDU-FM and like its multitaksing. Is
> System six limited in this? Would I be limiting myself from new software
> development by using an older OS? Is older good software available or is
> it disappearing like 5.25" based programs fro IBM 286?
> Any info or opinions appreciated!
>

Pretty much everything these days needs System 7, which Spectre can't run.
Or, it needs more than 4meg, which Spectre doesn't support, or it needs a
256 color mode, which Spectre doesn't support. Basically the only things
that will run reliably are those written prior to 1990. Of course there
are a few exceptions obviously, some authors go out of their way to make
their stuff work on pretty much all systems, but the good stuff needs a
real mac, (i.e, a machine with at least a 68030, 256 color support (or
better) and System 7.1 (or better).) It's a fun gadget (no pun intended)
to play with, (I've got one myself), but other than for things such as
your reasonably standard operations, the Spectre won't cut it.

The multitasking of System 6 uses "Multifinder" which doesn't work in quite
the same way as the multitasking of System 7, and is rather prone to
crashing, but as logn as you don't confuse it, works quite well.
Although, under the emulation, the processor time available doesn't
really make it worthwhile, as soon as you switch from Z-Term downloading
at 14400 baud, it starts getting errors because it can't keep up with the
data flow.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | Escape is never the safest bet!
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2253. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <48njn5$sis@bundy.mdk.se>
Source record: 155958

```
: c> Wasn't that the ol' Menacing Cracking Alliance that hailed from Holland?
: Thought so (if it's true). That puts the lie to the 'PD' key theory...

Correct, the MCA key is not a PD key, it's a cracked key.

--
// Take Care, Daniel Hedberg of New Beat Development
-------------------------------------------------------------------------
The Home Page of New Beat Development - http://www.kuai.se/~dhedberg/
```

2254. Re: My Web page is on-line :-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <816796026_OASIS_@alshouse.demon.co.uk>
Source record: 155959

In article <816364288_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

> In article <48acq2$p5q@macondo.dmu.ac.uk>
> c4sy@dmu.ac.uk (Simon Yardley) said:-
>
>>I have got my web pages into some sort of readable fashion now, so if you have
>>access to a WWW browser then perhaps you would care to have a peek ...
> snip <
>>
>>The full address is right at the bottom of this message.
> ^^
>>
>>Bye for now,
>>
>>Simon
>>
>>
>>--
>>Simon Yardley, Leicester, UK
>>
>>Internet: c4sy@dmu.ac.uk
>>
>
>Not on the bottom of my copy :-(
>
>I assume you mean the address of your web page.
>__
>
> ---
> andrew@ajrose.demon.co.uk
> ---

This might be the Oasis news bug I've always suspected that cuts a line or two
of the bottom of news. I haven't got a copy of the address either.

--

Alex, numbers 1 to 10 follow to check Oasis
1
2
3
4
5
6

```
7
8
9
10.( Last line )
```

2255. Re: OASIS/NOS @ 28.8 Kbps????

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <816796336_OASIS_@alshouse.demon.co.uk>
Source record: 155960

In article <816654242_OASIS_@falcon.sdi.agate.net>
csh@falcon.sdi.agate.net (The Living End) said:-

>Hi all--
>I've got a Falcon, and I'm trying to get NOS to work with a 28.8 Kbps
>modem.
>
>In my auto folder I have FPATCH1, FPATCH2, DRVIN, and SCC. And I have
>trashed the Atari supplied modem CPX.
>
>The fastest speed NOS will accept is 19200, so even with my new modem, I'm
>only getting about 1600 cps throughput, the same as my old 14.4 modem.
>
>I thought I read here that someone else had gotten NOS to work at high
>speeds, or was I mistaken?
>
>Can someone PLEASE help me out? I will be eternally grateful.
>
>--chris
>__
>
>csh@falcon.sdi.agate.net
>------------------------
>"now take a trip with me to a world of insanity
> where no souls could live, where no souls could rest"
>
>

I use FPATCH2 with HSMODEM6 (DRVIN and SCC) and set up the baud rate in the CPX at 150, as well as on the NOS scripts. HSMODEM uses this slot and actually runs at the full 115,000 bits per second (with compression et all). It works fine on my Falcon with the Accura 28.8k modem.

Check out demon.support.ip.atari where the Oasis tech heads hang out if you have any other problems.

--

Alex

IMHO and AFIAK of course ;)

2256. Re: Oasis at Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <816796602_OASIS_@alshouse.demon.co.uk>
Source record: 155961

In article <30ac580e1dff641@goofy.zdv.uni-mainz.de>
allad000@goofy.zdv.uni-mainz.de (Dirk Allard) said:-

>Hi Folks,
>
>anybody here using Oasis at a Falcon? I'm exspecially interested in
>the "dial.txt", 'cause my modem (eisa microlink) refuses to dial...
>
>Dirk
>--
>GM of United 3 (Fussball-Manager-PBeM).
>
>Internet: allad000@goofy.zdv.uni-mainz.de
>Mausnet: Dirk Allard@WI2 (no Mail > 16kB)
>

I am one of the few people who have had what I think your problem is. I couldn't get the modem to dial until I edited dial.txt, changed the init string to ATDTnnnnnnnnn (n being the number of the service provider) and removed the reference to the dial string. As a result the modem doesn't initlise with an ATDT but dials ok.

```
#
# Sample dialer script for login to Demon Internet Services
#
# replace 'site' and 'password' with your values
#
configure:
init "ATDT3854848\r"
dial_cmd "ATDT"
ld_code ""
number "3859666\r"
retries 999
#
execute:
init
cwait 25000 "CONNECT" "BUSY" "NO CARRIER"
cwait 30000 "gin:" "NO CARRIER"
wait 1000
send "*********\r"
wait 60000 "word:"
wait 1000
send "*********\r"
wait 60000 "ocol:"
wait 1000
```

```
send "ppp mru=1500 idle=300\r"
wait 60000 "HELLO"

# end of example
```

Hope this helps.

--

Alex

2257. FS- Mega STe

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <48ojnv$7g2@newsbf02.news.aol.com>
Source record: 155962

For sale. Everything listed below as one sale. WILL NOT BREAK UP SET OR SELL ITEMS INDIVIDUALLY

Mega STe w/4 MB RAM, 50 MB hard drive, 1.4 MB built in floppy, 750k external floppy, TOS 2.06
Spectre GCR W/ROMs, system 6.8.
SM124 B/W monitor
SC1224 Color monitor
A/B monitor switch
SX 212 Atari 1200 baud modem
Olympia daisy wheel printer.
Lots of software/games with box, docs, and reciepts. Everything works.
ANY offer considered. Will sell very, very cheap. Buyer pay shipping. I live in Sunnyvale, California, USA.
Mark van Wyk (408) 739-0541
email: markvanwyk@aol.com

2258. Re: LaTEX 2e on Atari - Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <48n9hk$hra@studs.sci.kun.nl>
Source record: 155963

In <48kh7q$nbc@news.iesd.auc.dk> chainxor@control.auc.dk (Henrik Lunardi Weide) writes:

>Does anybody know if there is a LaTEX 2e package for Atari somewhere ?

It doesn't need to be for Atari. The LaTeX2e macros can be compiled
with your TeX. You can get them from a ctan site.

I haven't got to it yet, though (HD full :-( ). I heard rumours that
you'll need BigTeX for it.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2259. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6142_hsideras@mettav.demon.co.uk>
Source record: 155964

Hi c-gle@math.utah.edu, on 14 Nov 95 you wrote to All:

c> Organization: University of Utah Computer Center
c> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
c> : I grabbed this key earlier. It was made by M.C.A. Who is that?
c>
c> Wasn't that the ol' Menacing Cracking Alliance that hailed from Holland?

Thought so (if it's true). That puts the lie to the 'PD' key theory...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

** Do you want Celery with that? **
-= Support Greenpeace, kill someone with their own opinion. =-
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2260. Clarity! Where?

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: lars.reynold@midinet.ct.se
Message-ID: <ftn_2.200.128.0_afd8982_Lars.Reynold@midinet.ct.se>
Source record: 155965

Does anyone know where I can find a D2D program named Clarity?

If anyone have it for sale including the hardware then I'm _very_ interested in buying, if the price is right!

e-mail me: lare@midinet.ct.se

(This message is guaranteed 100% Micro$oft-free!)

2261. Re: Gates Joke (was Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <48nffu$anp@sundog.tiac.net>
Source record: 155966
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Martin Mueller (mav@northwind.franken.de) wrote:
: Eric Noss <enoss@planetx.bloomu.edu> writes:
:
: [...]
:
: >Now that's a low thing to say, even for an S.O.B like Gates. Think about
: >his poor marr...er, I mean happly married wife :)
:
: Is B.Gates still married ? I heard his wife left him after the first night
: when she found out why he called his company MicroSoft... ;)
:
: cu
: mav
:
: --
: ---
: ...the way to a man's heart was through | Martin MAVERICK Mueller
: his stomach. (An assassin about to stab | email: mav@northwind.franken.de
: Imp y Celyn;Terry Pratchett: Soul Music) | voice: +(49) 9131 991233
I don't think she'd leave him for the MicroSoft bit, when in the back of
her mind she's thinking of his MegaBucks,... anyway he can dive.......

Eric

2262. need TOS 2.06 help

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <48nfbb$anp@sundog.tiac.net>
Source record: 155967

I have TOS 2.06 now that I have a Gemulator 4.0, I was going to run the program that comes with STonX to dump the ROMS right out of Gemulator, then it occured to me that the .img might be messed up, as Darek does some kind of patching to the ROM copy to make the OS work with Gemulator, and I don't know what the TOS dumper program is looking at when it's dumping the IMG, is it the real ROMS on the card, or the modified pseudo ROMS that Gemulator copies to memory on boot-up.

I don't know how to prove that I own TOS 2.06 (I also have TOS 1.0 on the card for compatibility with older games), but I would like to have someone send me the image, I could even run through my ST collection and publicly state what programs work on Gemulator and what works on STonx, and that will make it easier for people to decide if they want to pay the $$ for Gemulator, or go through the trouble of installing and learning Linux for STonX.

my Email is eretic@sunspot.tiac.net, and I welcome any comments from interested parties. As I'm excited about this, and I'm preparing to backup my system for the time some kind soul goes and sends me the images.

Ta ta
Eric

2263. Re: Lunix

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: kandk@teleport.com
Message-ID: <48ocqu$hcf@maureen.teleport.com>
Source record: 155968

Why don't you get the CD and have a friend with a CD transfer to Disk.
Just a thought.

Ken

Simon Hardie CES94 (shardie@cs.strath.ac.uk) wrote:

: Anyone know where I can get a new version of Lunix? I know about the CD-ROM from
: System Solutions but I don't have a CD-ROM Drive so that's out.

: Simon

--
kandk@teleport.COM Public Access User -- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)

2264. Imperial umich mirror

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <48nt66$al@lyra.csx.cam.ac.uk>
Source record: 155969

As you probably know, the mirror for umich at Imperial College hasn't
been updated for *ages*, well I asked them why and got their reply:

> Sorry we almost certainly ran out of disk space, a problem that we
> are currently working on, moving the whole archive into a raid 5
> storage array, ready for large scale expansion. Just need a little
> longer to sort everything out and build things - sorry, demand for
> disk space is out pacing disk donations.

So it looks like it will be back in business sometime!

--

==
Adrian Bridgett (apb25@cam.ac.uk) http://hammer.thor.cam.ac.uk:2001

Windows - the world's first NON-operating system.
==

2265. UK Software Mail Order outlets

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: andrew lonsdale <ziggy@valhala.demon.co.uk>
Message-ID: <538285607wnr@valhala.demon.co.uk>
Source record: 155970

I am looking to find a good software mail order firm in the UK. If
anyone can recommend one could they email me with the
name and number ziggy@valahala.demon.co.uk.

Thanks in advance.

--
Ziggy

Word processors do to words what food processors do to food.

2266. 50/60 Hz

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95111917000622591@acpu.com>
Source record: 155971

bign@en.com (Todd Hogarth) spake thusly:
TH> Subject: 50/60 Hz I'd like
TH> to find a utility to switch my sc1224 from 60 Hz to 50 Hz. I
TH> seem to remeber having one quite some time ago. I did get one
TH> from atari.archive that relied on changing some internal
TH> parameter that remained set after a warm boot. But I can't get
TH> the damn thing to work. Any one know of such a utility that
TH> actually works?

My family and I use ReSync for this. I got it from an ST Format
cover disk sometime in 1993, I think. It is a Desk Accessory - might
not work for what you want. I was also advised that Boot50HZ(?)
works, but never tried it.

Good luck!

"The Poor Deluded Soul" - tderrick@acpu.com

... If you don't care where you are, then you can't get lost.
___ Mountain Reader II - #00000077

2267. Re: megaste with more than one SCSI hard-disk?

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <48nimk$sa7@bundy.mdk.se>
Source record: 155972

enagel@ams-co.bru-ro.dhl.com wrote:

: does the Mega STE SCSI adapter need parity or not? And how do I tell if
: my Mega STE has a SCSI adapter (2nd hand so I don't know if it has one).

The internal interface in the MegaSTe is not able to handle parity at
all, you got to turn off parity on your harddrive. To check if you have
an internal interface, turn your MegaSTe upside down and remove the big
screw under the harddrive case. Now you can open up the MegaSTe's
harddrive case on the right side by pushing in and up in the front (where
the harddrive diod is). If you do have an interface it should be to the
right back of the MegaSTe. If you don't, bad luck, get a Link or similiar.

: Does anyone know if the Mega STE with internal SCSI can work with a
: Quantom Prodrive 80S?

That should be no problem at all as long as the harddrive parity is
turned off, and the harddrive is a standard SCSI drive.

--
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development - http://www.kuai.se/~dhedberg/

2268. Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: ola@205.216.12.226
Message-ID: <ola.1.001AE180@205.216.12.226>
Source record: 155973

Atari high resolution monitor $50.00

2269. Re: Oasis at Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <816820924_OASIS_@mbedford.demon.co.uk>
Source record: 155974

In article <30ac580e1dff641@goofy.zdv.uni-mainz.de>
allad000@goofy.zdv.uni-mainz.de (Dirk Allard) said:-

>Hi Folks,
>
>anybody here using Oasis at a Falcon? I'm exspecially interested in
>the "dial.txt",

I use Oasis with the Falcon, originally I had it running on an ST. I transferred the whole lot to the Falcon, upped the modem speed to 19,200 without any trouble and just left everything else as was. I first ran the system just using Fpatch2 and have since included hsmodem6 in the boot up. It works fine (apart from a block cursor which seems to flash on/off & sometimes leaves a trail at the end of lines when scrolling through news items).

---
mike@mbedford.demon.co.uk

2270. Re: Format HD discs??

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <30afb3e415acd177@oslonett.no>
Source record: 155975

Novotny Pavel (novotnyp@ERE.UMontreal.CA) wrote:

> Is it possible to format a high density disc on an STF and have more
> than 720KB available on one disc?

You need a High Density disk drive for that, as well as the
electronics associated with it to read/write/format HD disks.

yes, you can store more than 720K on DD disks with certain formatters
that cram more space into them by using special formats- though this
will make them incompatible if you want to be able to read them on
MSDOS machines later.
I always format mine using MSDOS format options so they'll be
compatible with other machines, but that's your choice.
Incidently- the desktop formatter isn't fully MSDOS compatible even
though it claims to be- just try it and see.

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2271. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <48navm$lj0@bundy.mdk.se>
Source record: 155976

Subject: Re: Does EPSS work as an Accessory on a TT?
Newsgroups: comp.sys.atari.st
References: <816548713.12578@whatnext.demon.co.uk>
Organization: Kuai Connection
Distribution:

: STE/TT 8-bit stereo DMA chip but it doesn't seem to work as an
: accessory on the TT030. Is this something I've done wrong, a fault, or
: unavailable in the demo?

The real version works as ACC on all DMA sound Ataris, I'm a registred user, and it works well on both my STe and Falcon, and the TT should be no difference.

Quite cool playing a midi file in cubase and the Falcon acting as the soundmodule. :-)

Perhaps I should point out that the main development of EPSS has been done using a TT.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society - IRC: Evl

2272. Re: CD-writer software for the Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5y91vLRLDhB@ollom.prima.ruhr.de>
Source record: 155977

> I've just had some more info about SoundPool's CD-writer software.
> There are two versions available; "CD-recorder Pro", that writes both audio
> and data CD's, and "CD-recorder Audio", that only writes audio. There is
> the possibility for PQ editing.
> Supported drives for the moment are Ricoh, Philips and JVC.
> The price for the driver software will be: (here in Sweden)
> CD-recorder Pro SKR2700 (approximately USD385)
> CD-recorder Audio SKR1400 (approximately USD200)

Does someone know whether it definitively works with a Falcon and one of
the new Philips CDD2000 recorders?

2273. STiK/CAB on the Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: nurmix@gateway.ecn.com
Message-ID: <48p6pp$a5p@gateway.ecn.com>
Source record: 155978

[No readable article body recovered]

2274. Re: Thanksgiving Blowout Sale!

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: Phil.Wilson@allatsea.sentinel.co.uk
Message-ID: <7b1_9511210630@sentinel.co.uk>
Source record: 155979

```
In a message of 18 Nov 95 Terry.May@rebel.genesplicer.org (2:2500/603) wrote
to All :
TM> And the following software (all include original disks and
TM> manuals):
TM> Diamond Edge ................................................ 25
TM> NVDI 3.02 ................................................... 35
TM> Squish II ................................................... 10
TM> Prices do not include shipping. Prepaid or COD only.

I will buy these,if you dont mind sending to the U.K
C.O.D would be fine,let me know anyway!!

BFN....
*Phil* (/Lancashire/ *UK*)

*Internet* philw@allatsea.sentinel.co.uk
--
| Fidonet: Phil Wilson 2:2500/706.3
| Internet: Phil.Wilson@allatsea.sentinel.co.uk
|
| Sent via The SENTINEL Internet gateway +44 (0)1922-712819
| Multiple networks access, Free Email, Usenet groups available
| Email gateway@sentinel.co.uk for details of feeds
|
```

2275. Re: 50/60 Hz

Newsgroup: comp.sys.atari.st
Date: 1995-11-19 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIB04x.93s@actrix.gen.nz>
Source record: 155980
Body handling: Inline uuencoded payload not displayed: 50HZ60HZ.PRG

In article <48m4vj$fbc@antares.en.com>, Todd Hogarth <bign@en.com> wrote:
> I'd like to find a utility to switch my sc1224 from 60 Hz to 50 Hz. I
> seem to remeber having one quite some time ago. I did get one from
> atari.archive that relied on changing some internal parameter that
> remained set after a warm boot. But I can't get the damn thing to work.
> Any one know of such a utility that actually works?
>

Here's the one I use all the time. Never causes any problems. Run it
once, it switches to the other mode, run it again, it switches back to
the original.

94-byte (small enough?) file, UUEncoded using ESS-Code v6.4:

---cut here---

[Inline uuencoded payload not displayed: 50HZ60HZ.PRG]

---cut here---

How's that for a small UUE? :)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | Escape is never the safest bet!
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2276. Re: The Giana's vs. The Mario's (Was Re: New files)

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DICys7.5KE@actrix.gen.nz>
Source record: 155903

In article <6brrwAyEBh107h@bithevn.nl2k.edmonton.ab.ca>,
Greg Granger <ggranger@bithevn.nl2k.edmonton.ab.ca> wrote:
> In <48hqqb$978@lyra.csx.cam.ac.uk> apb25@thor.cam.ac.uk (Adrian Bridgett) writes:
> >Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
> > > They obviously haven't seen "Great Giana Sisters"
> > > - which is what Nintendo swiped the idea for Mario World in the first
> > > place from, the game is virtually identical, which just some of the
> > > sprites altered. Great Giana Sisters is a LOT better than STario World,
> > > and was written several years ago for the ST and even I remember the
> > > Commodore-64.
>
> >I heard that the Great Giana Sisters was a rip off of Mario World,
> >Nintendo stopped them from publishing it, claiming that it was a "copy"
> >of Mario. If Atari had this attitude, then no-ome else would have
> >shoot-em ups (since then did space-invaders) and 3D stuff (they did
> >battlezone/tempest) ....
>
> Actually, "Great Giana Sisters" was a rip-off of "Super Mario
> Bros.". Nintendo, upon hearing of it, threatened to sue the
> distributor of it (Rainbow), unless they took it off of the
> market. Actually, I first remember seeing it on a friend's
> Amiga 500 many years ago. After seeing it on the Amiga, I was
> nearly obsessed with finding it on my ol' Atari STfm.

Hmmmm, looks like I was wrong about it being the other way around! :)

Oh well, GGS was released for the ST, whereas anything with Mario in it
ever was, so I'm quite content with GGS for the moment! :) (Hmmm, I
haven't played that in ages, might be time to boot it up once more...
yep, I didn't sell it with the other computer, phew :)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2277. Re: Elite (Space trading game) on the ST: Where's the Cloaking device (Or a cheat!)

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: Anthony Jacques <jacquesa@cs.man.ac.uk>
Message-ID: <30B0C030.41C67EA6@cs.man.ac.uk>
Source record: 155904

Paul wrote:
>
> I'm asking this question for a work collegue who is having problems
> playing Elite on his ST.
>
> He says he cannot find where to obtain a Cloaking device.
>
> And would like to know where he has to go to get one.
>
> Or, failing that, a cheat so he can obtain bits that way.

Cannot remember where you can find it, but you can enable
cheat mode by typing 'sara' as the word from the manual.
(dont worry, it will ask you another word, to prevent
pirates...)

Pressing '*' (IIRC) lets you edit the character data...
I'm afraid I cannot remember what values to change to
get the cloaking device... its hex numbers, so
fiddle and see...

Anthony
--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

2278. Re: MausNet only

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: Gerrit_Meyer@ol2.maus.de
Message-ID: <199511202146.a41624@ol2.maus.de>
Source record: 155905

Hi Fritz,

FB>That's right. Your mails hadn't any information,

Of course, I just can't resist answering a mail adressed to me in any way ;-)

FB>on the other hand Floecki had to do his share for fixing the problem.

I guess Floecki's not angry about me ralaxing :-)

FB>PS: Kauf Dich mal'n Tuet Knigge ans Kiosk, hat mich auch gehelft >:-}

BTW:Tu meine Sprueche kopieren unterlassen tun, sonst tu ich dich auch gleich
helfen :-))))

Ok, let's stop it, the gate is fixed...

Best regards,

Gerrit
(Offline vom 24.11. bis einschl. 27.11.)

2279. Re: FS: E-Magic LOGIC 2.0/NOTATOR 3.2/SOUNDSURFER 1.2 Atari ST $250

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <48q6g3$2fo@bambam.soi.city.ac.uk>
Source record: 155906

jerbil@Gramercy.ios.com (Jeffrey Reid Baker) writes:

>FS: E-Magic LOGIC 2.0/NOTATOR 3.2/SOUNDSURFER 1.2 for Atari ST $250

>**********
>**** Soundsurfer 1.2 ****
>**********
>Universal Patch Librarian
>- Supports most synths from major manufacturers.
>- Recognizes MIDI routing for setup "scanning"
>- Has UNIVERSAL MODULE for creating "adaptions" of your own
> (Must use a key disk to run as I lost the authorization
> due to a hard drive failure.)

You can get re-authorisations from EMAGIC.

SoundSurfer / SoundDiver is now at version 1.5. You can get updates from
ftp.mcc.ac.uk pub/emagic/SOUNDSURFER

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk

2280. Re: STonX and Atari ST Emulators (very long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <48pubc$gj3@cc.tut.fi>
Source record: 155907

Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:

: I am not at all sure about this. My reading of the software license is that
: one can use the software on more than one machine, provided that you are only
: using one machine at a time, and that those machines are only for your use.
: that is, not being used by others.

Here on Finland one can make as many copies of a program he owns as s/he
wishes to for _private_ use. Private use includes also the family
(wife/husband, children).

: Only Atari can determine the final legal use of the software they own,

In the limits of the (local) law of course.

- Eero

2281. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <6156_pbaker@mettav.demon.co.uk>
Source record: 155908

In a previous message duncan@psych.toronto.edu wrote
> Organization: Dept. of Psychology, University of Toronto
>
> Try /<offensive material>/a:K. For example, to KILL messages with your
> sig I would type /korte@sabine/a:K while reading news... heaven forbid
> I ever would! :)
>

What's the name of this file?

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2282. Re: Why is Lattice C so slow?

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <6157_Spencer@mettav.demon.co.uk>
Source record: 155909

Out of the ether, the following was mentioned by gmiller@inca.co.nz...:

g> If you want to speed up compilation, set your QUAD environment
g> variable to point to a RAM disc, and put all your headers and
g> libraries in there as well. This will speed things up, but dont expect
g> miracles.
Good idea, I didn't think of that (and me with almost 9Mb or RAM free after
boot up!!!!)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2283. Re: TT FAST RAM Questions?

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30B04838.DF6@imc.exec.nhs.uk>
Source record: 155910

Fred Horvat wrote:
> 4M TT RAM. Problem is that whatever programs I load and use the system
> uses all my ST RAM first and tells me that I don't have enough RAM to

Every Atari program has a header which contains flags which say "load me into FastRAM" and "make my Mallocs come from FastRAM". You probably don't have these flags set on your programs. This isn't a huge problem - just run something like GD-FLAG or FILEINFO.CPX and they will both let you change the flags. If you can't find either of those, email me.

--Chris

2284. Re: The Giana's vs. The Mario's (Was Re: New files)

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: vdleij@phil.ruu.nl
Message-ID: <vdleij-2708561432190001@ana-dyn-27.mac.phil.ruu.nl>
Source record: 155911

Giana Sisters was great. But it was identical with SMB.

Joost.

--
Holland Game Design Original Designs for next gen games
's Gravelandseweg 127 Demos available
1217 ER Hilversum Licenses available
The Netherlands
e-mail: Joost.vanderleij@phil.ruu.nl

2285. Re: Getting SCSI Zip drive to work (ICD Link II)

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <48pgnu$au5@hpscit.sc.hp.com>
Source record: 155912

Victoria Welch (vikki@sappho.ka4ybr.atlanta.com) wrote:
: I can partition it and format it, but it seems that I can't write on
: it, writes fail according to the message I get from the ICD software.

The problem is that the thing actually is write-protected. There is
a SCSI command to remove the write lock, but I haven't seen any
documentation for it yet.

: Absolutely no luck in getting the thing to boot off the HD. I am
: wondering if this has something to do with ID 0 expected to be the boot
: drive, but unfortunately the Zip drive only has ID5 and ID6 available.

If you can't write anything to the drive, you also cannot boot from it.
This is just a symptom of the above.

: I know people have these working out there, what could I be doing
: wrong here. BTW, the drive works just fine under DOS/windoz on the
: notebook with the Bus Toaster SCSI interface (A1520 compatible, I think)

Yeah, because their SCSI drive knows about that special command.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

2286. Re: FTP Upload - How ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: John Bayly Levon MNA <levon@cs.man.ac.uk>
Message-ID: <48pqgv$s48@m1.cs.man.ac.uk>
Source record: 155913

OK : To upload :

Logon to an ftp server as usual (see below for list).
(I don't know what system you are using so I can't be more specific; however
you can't upload through cab or something).
use cd etc. to move into a directory called uploads or incoming or
incoming_new.
enter "type binary"
enter "put <nameofprogram>"

You should also add small piece of text called "<nameofprogram>.upl" in the
same directory which is a brief description of the upload with your e-mail
address on.

There should be a readme called something like read.me_uploaders in most ftp
sites. Read this for specific information.

ftp sites :

ftp://ftp.funet.fi/pub/atari/
ftp://ftp.uni-paderborn.de/atari/
ftp://ftp.cnam.fr/
ftp://micros.hensa.ac.uk/ (This one is from memory, so might not work).

They all feed off each other, so it will eventually appear on most ftp sites
(especially if you put it in uni-paderborn).

Remember to suggest a suitable directory.

*********http://www.cs.man.ac.uk/~levonj5/**********************
Rebellion - it always sells at a profit - Manic Street Preachers
When dogma enters the brain, all intellectual activity ceases -
Robert AW, Grand Master of Operation Mindfuck
****** levonj5@cs.man.ac.uk Member of Nothing Association ******

2287. Re: FTP Upload - How ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: John Bayly Levon MNA <levon@cs.man.ac.uk>
Message-ID: <48pqh0$s2r@m1.cs.man.ac.uk>
Source record: 155914

OK : To upload :

Logon to an ftp server as usual (see below for list).
(I don't know what system you are using so I can't be more specific; however
you can't upload through cab or something).
use cd etc. to move into a directory called uploads or incoming or
incoming_new.
enter "type binary"
enter "put <nameofprogram>"

You should also add small piece of text called "<nameofprogram>.upl" in the
same directory which is a brief description of the upload with your e-mail
address on.

There should be a readme called something like read.me_uploaders in most ftp
sites. Read this for specific information.

ftp sites :

ftp://ftp.funet.fi/pub/atari/
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ftp://ftp.cnam.fr/
ftp://micros.hensa.ac.uk/ (This one is from memory, so might not work).

They all feed off each other, so it will eventually appear on most ftp sites
(especially if you put it in uni-paderborn).

Remember to suggest a suitable directory.

*********http://www.cs.man.ac.uk/~levonj5/**********************
Rebellion - it always sells at a profit - Manic Street Preachers
When dogma enters the brain, all intellectual activity ceases -
Robert AW, Grand Master of Operation Mindfuck
****** levonj5@cs.man.ac.uk Member of Nothing Association ******

2288. Re: BlowUp FX

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: acher@informatik.tu-muenchen.de
Message-ID: <48q0t2$bn1@sunsystem5.informatik.tu-muenchen.de>
Source record: 155915

In article <48dia3$1ml@josie.abo.fi>, thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
|>
|> Eddie McGlone (ed@mistered.demon.co.uk) wrote:
|> :
|> : Do you know if the Blow-Up FX card is fully compatible with Cubase
|> : Audio Falcon?
|>
|> Sorry; no idea... That's a good question for some people, though.

First, CAF runs with FX without any problems. Because of some unknown reason (that made sense years ago like Douglas Adams described it...) CAF doesn't allocate FX-RAM for its samples. I've spoke with Steinberg, they said this 'feature' will be removed in the next update. The FX-RAM is capable of SCSI and sound DMA, and the Notator Logic Audio uses it without any problems...

--
Bye
Georg Acher
| Georg Acher, acher@informatik.tu-muenchen.de |

2289. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <48qhnh$8dj@epsilon.qmw.ac.uk>
Source record: 155916

On enoss@planetx.bloomu.edu, Eric Noss (enoss@planetx.bloomu.edu) typed away:
: Hey Danny, any chance of adding a game section to Hensa? :)

Nope, but I will at another ftp site I will be looking after.:)
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2290. NeoDesk and MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.816857311@gen-off-3>
Source record: 155917

Anyone got NeoDesk 4.03 working with MagiCMac? It just kills my Mac :-(

I asked Gribnif about this, they pointed me to a MagiC/TT not MagiCMac
user, so I'm still stuck.

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

2291. Re: Printer drivers for PGS

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30afde8f_Claes.Holmerup@p5.dada.ct.se>
Source record: 155918

```
In a message of <15.11.95>, Tderrick (2:200/427.1) writes:
MO>> Epson Stylus Color
T>
T> Is on ST Informer's disk of the month for December 1994.
T> STYLUS_C.LZH. This is the description from the ST Informer read.me -
T>
T> STYLUS_C.LZH - Updated Epson Stylus Color Printer driver for
T> PageStream v2.2. This driver has improved page formatting. Uses a
T> data compression algorythm. Prints in 180x180 dpi, 360x360 dpi,
T> 720x720 dpi.

Are there drivers for Epson Stylus available for Calamus, GDOS and Cubase as
well? Please contact me if you know more...

Best regards,

Claes

. *********************************
. * Waiting for my Hawk030/48MHz *
*********************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
*********************************************************************
```

2292. Re: Test de la gateway fidonet-internet.

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <48r38l$en2@s02.pavilion.co.uk>
Source record: 155919

rcain@nest.demon.co.uk (Roger Cain) wrote:

Looking at the title of this message. Can you tell me if I can get
Fidonet echoes from my Internet provider? I would ask them if I
thought that I would get an answer!

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

2293. Re: LaTEX 2e on Atari - Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <48qm67$nc2@ccshst05.cs.uoguelph.ca>
Source record: 155920

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: Does anybody know if there is a LaTEX 2e package for Atari somewhere ?
: I use LaTEX 2.09 at the moment (in the MultiTEX distribution), and I would like
: to upgrade to LaTEX 2e.
Not specifically, but the standard LaTeX2e package will install just
fine. I use CS-TeX 4.0, and 2e runs beautifully on it. Once you've
downloaded the 2e distribution from tsx-11 or one of its mirrors, you
need to unpack the distribution files. Be prepared to wait a couple of
hours, and you may have to move files into the right directories. Other
than that, it's not hard at all.

Thanks for reminding me I have to upgrade to the lastest version :)

THeo

2294. Re: Seqencing

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <48q6c2$2es@bambam.soi.city.ac.uk>
Source record: 155921

```
>> I've got Notator SL and I find it to be a generally good program
>> (though I haven't learnt half of it's features- life's too short to
>> read through "phone book" user manuals for every piece of software
>> there is).
>> But it is a trifle old fashioned in many ways- I'd really like an
>> update of it to bring it up to 1995 standards, and be a little more
>> compatible with other software. I've heard that C-Lab/Emagic doesn't
>> support it any longer- is this true?
>>
>> Does this mean that my investment has gone to a total waste?
>> I have version 3.1 (can't remember if it was 3.12 or what).

Last version was 3.2
Notator is no longer supported. If you want the updates for Notator, then
you should move to Logic, which is a much improved Notator, with many
changes (although some people still prefer the score features of SL).

> IMHO, if it's good software, it's never a total waste: I still use

Definitely. There's a lot of snobbery in the software world that says
there must be new versions of everything. It it works, use it. SL is
still a very good program, not as powerful now as Logic, but very fast on
a standard Atari.

--
-------------------------------------------------------
|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk
-------------------------------------------------------
```

2295. Web Pages

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <48ojb9$ojb@dux.dundee.ac.uk>
Source record: 155922

I have some Atari Web pages which are available frmo the address below.

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web page on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
"I know, I read it on the back of a match box!"

2296. Re: LaTEX 2e on Atari - Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: david@dementia.wupper.de
Message-ID: <30b21482d74e40@dementia.wupper.de>
Source record: 155923

Sander Stoks (sanders@sci.kun.nl) wrote:

>In <48kh7q$nbc@news.iesd.auc.dk> chainxor@control.auc.dk (Henrik Lunardi Weide) writes:
>
>>Does anybody know if there is a LaTEX 2e package for Atari somewhere ?
>
>It doesn't need to be for Atari. The LaTeX2e macros can be compiled
>with your TeX. You can get them from a ctan site.
>
>I haven't got to it yet, though (HD full :-( ). I heard rumours that
>you'll need BigTeX for it.

Yes, you need a BigTeX. But it's possible to make a new format file.
I've done it a whie ago. I removed it because I don't have enough space
on my hard disk. I remember that there was a problem with starting IniTeX.
If you speak german, you can ask in de.comp.tex. There are some people
running LaTeX2e on an Atari with MultiTeX.

Live long and prosper
David

--

David Fritzsche
In der Lohrenbeck 24
42115 Wuppertal e-mail: david@dementia.wupper.de

2297. Red Dwarf

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4002rcain@nest.demon.co.uk>
Source record: 155924

On 20 Nov 95 humpback@ciunix.uc.pt wrote:

h> Where can I find a good defrager? My hard drive is geting slower
and
h> slower. Please
help.

Atari's own CHCKDSK or STTOOLS (both PD) will do the
job.

If you want to spend money Diamond Edge is the one to go
for.

Roger
rcain@nest.demon.co.uk

--

2298. Re: **FREE GIFS FREE**

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: yu138240@yorku.ca
Message-ID: <48r3dq$b4d@sunburst.ccs.yorku.ca>
Source record: 155981
Cross-posted to: comp.sys.amiga.advocacy,comp.sys.amiga.graphics,comp.sys.amiga.hardware,comp.sys.amiga.marketplace,comp.sys.apollo,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.handhelds,control

Adult GIFS FREE (@AOL.COM) wrote:
: (NEW & IMPROVED!!!) (AS SEEN ON AOL)

: I've got a huge collection of GIF's from
: the INTERNET and various BBS's. I'm tired
: of posting and E-MAILING them so I've put
: them on 3.5" disks and I'm giving them away.
: I also spent alot of time weeding out all the
: bad ones, only quality stuff.
: Super Compressed to get maximum files on disk.
: Plus included a freeware graphic viewer for your
: viewing pleasures. That's right you can have
: them for free!!

I'll buy some if they are in JPEG. GIF is shit for data compression and wastes
a lot of space.

2299. Nothing runs from AUTO folder

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: <>
Message-ID: <48q0ag$7qv@btmpjg.god.bel.alcatel.be>
Source record: 155982
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I installed a newer version of AHDI (6 or so) and it seems
that nothing is run from the AUTO folder anymore.

any suggestions?

I am using a plain 1040 STf with MEGAFILE 30.

Peter

2300. HD Defrager neded.

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: "Gustavo A. S. R. Felisberto" <humpback@ciunix.uc.pt>
Message-ID: <Pine.A32.3.91.951120142227.19924A-100000-100000@ciunix.uc.pt>
Source record: 155983

Where can I find a good defrager? My hard drive is geting slower and slower.
Please help.

()'s

Gustavo Felisberto
Futuro Engenheiro Civil
Marado por Computadores
Fanatico pelo Atari ST

2301. Re: Simms:will speed make a difference

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6153_hsideras@mettav.demon.co.uk>
Source record: 155984

Hi Steve, on 17 Nov 95 you wrote:

sw> Organization: Actrix - Internet Services
sw>
sw> In article <47r7v0$icd@tornix.tornado.be>, <jandooms@tornado.be> wrote:
>> No, not really, it does not really matter what speed the SIMMS have, but
>> an STE can only use speed of 150 ns (very slow) so it is
>> unuseful, buying 70, 80, 100 ns!!!
>> Only with a TT or a PAK68/3 or a Falcon 030 you can put up to 60 ns.!!
>> (very fast).
>>
sw> 150ns? You'd be lucky to find any that slow! I originally had 120ns
sw> SIMMs in my STe, and I've got 90ns ones in it now. This is only
sw> because they were free. SIMM speed makes bugger all difference in an
sw> 8Mhz machine, although you might notice some difference between 150ns
sw> and 90ns! The STe will apparently only manage to keep up with about
sw> 90ns, or thereabout, you really need one of the 68030 machines to make
sw> 80-60ns SIMMs worth bothering with. Speed improvement is minor, but
sw> the cost of ultra-fast compared with average speed SIMMs can be quite
sw> different (About $20 per meg difference from 90ns to 60ns SIMMs)

An ST can access RAM at 150ns in a 1Mb or less machine (using 256k SIMMs),
120ns in a 2Mb or 4Mb machine (using 1Mb SIMMs).

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

** Do you want Celery with that? **
-= I'm going to buy just one more thing for my computer,
and then I'll give it a rest for a while. :~) =-
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2302. Atari World - Subscription / Shows

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: Alan Swanson <emdu02>
Message-ID: <48q8cf$bht@scotsman.ed.ac.uk>
Source record: 155985

Do they have an email or web address for subscriptions?
Also, how much is it too subscribe now and how much to order back copies?

I've heard of the shows and I was wondering whether any were coming to Scotland
like the show in Glasgow last year.

Thanks for any help.

ALaN.

"One must never be purposelessnessnesslessness"

2303. FS : MiniS 240Mb SCSI HD

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: bseddon@molbiol.ox.ac.uk
Message-ID: <1995Nov20.124424@molbiol.ox.ac.uk>
Source record: 155986

MiniS 240Mb SCSI Hard Drive (from Atari Workshop originally), as new with box, manual, vertical mounting brackets and SCSI cable to Falcon. Perfect condition and working order, 160 UKP inc p&p if need be.

Mail me,

Ben...

2304. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3964rcain@nest.demon.co.uk>
Source record: 155987

On 19 Nov 95 tderrick@acpu.com wrote:

t> Sure does. It's called The Link 2. Older "host adaptors" exist,
like
t> the AdSCSI, and The Link. Sometimes available used - watch
this
t> newsgroup for a while, and you may see one for
sale.

I've got a Supra h/a Rev 8 with RTC for £45 if anyone's
interested.

Roger
rcain@nest.demon.co.uk

--

2305. Re: STonX and Atari ST Emulators (very long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <816889418_OASIS_@phil4.demon.co.uk>
Source record: 155988

In article <FKRSAJDMUP@cabal.shnet.org>
guenther@cabal.shnet.org (Thorsten Guenther) said:-

>In <macdonald.232.0011D3A6@cfcsc.dnd.ca> Ken Macdonald wrote:
>>Legally NO ONE owns the
>>software (except for the creator), one only 'rents' or 'leases' it.
>
>Wrong. YOu go to a shop, lay money on the table and take home the
>software. You _bought_ it. Thus it's _yours_. Any "license agreement"
>that's in the package is null and void. Just imagine if you bought a car
>and afterwards find out that the motor is not included due to the "sales
>agreement" the dealer presents you afterwards - ridiculous.
>
>Thorsten
>
>--
>- guenther@cabal.shnet.org (Thorsten G&#65533;nther) - _O
>----&#65533;=ae--&#65533;=oe--&#65533;=ue--&#65533;=Ae--&#65533;=Oe--&#65533;=Ue--&#65533;=sz---- /
> \
>
Wrong also. I really think this sort of thing depends o which country
you are in. In a lot of cases, software comes in a nice envelope and
o the front it says that by opening the envelope (and hence using the
software) you agree to ALL licensing agreemets. As I say depends on
the agreement, company, and more importantly the country in which you
live/use the software.

For Example in Germany a souncard which has no eglish warnings, has
legally to have in german a warning about how using a joystick is
unreliable and may not work with certain processors. A warning which
doesn't exist in english.

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2306. OctaMed to Octalyer(ST) or MOD (Protracker)

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <816889720_OASIS_@phil4.demon.co.uk>
Source record: 155989

```
Read the subject line:

anybody know of such a util (ST or PC) or fancy writing one ???

Thanks

Phil H
--
--------
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk
```

2307. Re: The Giana's vs. The Mario's (Was Re: New files)

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95324.142553STIRRE31@MAINE.MAINE.EDU>
Source record: 155990

Speaking of Mario-style platformers, can anyone recommend a good
one that runs on the Falcon? I remember hearing rumors of Zool
being ported to the Falcon; did anything come of this? Thanks
for any suggestions. Oh, and public domain/shareware games
would be preferred although I would also like to hear peoples'
favorite commercial games.
-scott tirrell
-stirre31@maine.maine.edu

2308. Re: Was: Make me Happy!

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <816888974_OASIS_@phil4.demon.co.uk>
Source record: 155991

In article <95111617000722413@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>Caution: off-topic!
>brennanw@richmond.infi.net spake thusly:
>
>B > Good lord. Have the Brits joined with America's Radical
>B > Right? Really, people. If you don't want to see these posts,
>B > USE A KILLFILE.
>
Ok, I've read quite a few useet articles in my time, and know exactly
what a killfile does, so can someone now tell me if:

i)Oasis V1.35E supports such a function
ii)How to set it up and get it going

Thanks tonnes

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2309. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <3963rcain@nest.demon.co.uk>
Source record: 155992

On 19 Nov 95 Craig.Graham@ncl.ac.uk wrote:

CG> I'm still on track for a beta release at the end of this month,
and
CG> I'll be demonstrating it at the Atari World show in London
(Merlin
CG> have kindly loaned me space on their
stand).

Great news, Craig. All power to your
elbow!

Roger
rcain@nest.demon.co.uk

--

2310. Re: Diamond Back Update

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <3985bbaird@nest.demon.co.uk>
Source record: 155993

In a message of 20 Nov 95 kandk@teleport.com (90:100/106) blethered to
All:

> Author: Ken Kandk Karin Armstrong Address:
kandk@teleport.com
>

> Why don't you get the CD and have a friend with a CD transfer to
Disk.
> Just a
thought.

The disk has over 60MB *compressed* on it - it takes about 500MB for a
/full/ set-up... Not quite a candidate for floppy
transfer.

Brian
(bbaird@nest.demon.co.uk)

--

2311. Re: Problems deleting fil

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <816889182_OASIS_@phil4.demon.co.uk>
Source record: 155994

In article <95111704000822463@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>HT> I found out myself what the cause/solution to the problem was
>HT> The recoverable trashcan CPX!!! (or rather the recoverable
>HT> trashcan auto program)
>HT> does anyone know of another recoverable trashcan that doesn't
>HT> suffer from problems
>
>Personally, I have found recoverable trashcans overrated. The one I
>think you are referring to works the hard drive pretty hard, because
>it writes a whole new file every time you delete one, slowing the
>system and using up hd space. And then you use your own time
>"housekeeping", dumping the trash frequently so the drive doesn't
>fill up and over-write a boot sector :(. And in the time I used it,
>I don't recall ever going back to the trash to recover a file.
>Maybe Neodesk or others do it better, without the hassle.
>On those infrequent occasions where it would be handy, Undelete (or
>ST Tools) works fine.

I could never get the trashcan CPX and auto prog to work on my Mega
STE (TOs 2.05). I never actually copied or sent the stuff at all,
probably my tos version !!

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2312. Re: NetBSD

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: hohmuth@irs.inf.tu-dresden.de
Message-ID: <48q8ao$a8j@irzr17.inf.tu-dresden.de>
Source record: 155995

In article <48pede$o50@holly.cc.uleth.ca>, <brenjb@hg.uleth.ca> wrote:

> Okay, I found the site, but where is the Atari version? I can only find
> the mac, amiga, i386, and archie versions. I even tried in the m68k8k
> directories and I couldn't find anything that said Falcon, TT, Atari, TOS, or
> anything!

An Alpha version of NetBSD 1.1 can be found at
<URL:ftp://ftp.netbsd.org/pub/NetBSD/arch/atari/>. If you're not in a
hurry, I suggest you just wait a few days for 1.1-RELEASE to appear.
It will be available at the same site in
/pub/NetBSD/NetBSD-1.1-RELEASE/atari.

Michael
--
Email: hohmuth@inf.tu-dresden.de
WWW: http://www.inf.tu-dresden.de/~mh1/

2313. Re: Simms:will speed make a difference

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: Thor <thor@sol.earthlight.co.nz>
Message-ID: <Pine.SUN.3.91.951120110522.14863A-100000@sol.earthlight.co.nz>
Source record: 155996

On Wed, 8 Nov 1995, Roland Givan wrote:

> In message <1995Nov7.170513.4655@freenet.victoria.bc.ca>,
> wl712@freenet.Victoria.BC.CA said:
> >
> > QUESTION:Does it matter if I use 70,80,100 or 120ns Simms when I
> > upgrade my 1040ste to 4 megs?
>
> It shouldn't. My STM has .5Mb of 120ns and 2Mb or 80ns. My TT has a mixture
> of 80ns, 100ns and 120ns AFAICR.

It works best if you have the slowest simms first, if you have the faster
ones first it sometimes won't recognise the second 2 megs on bootup. Can
be nasty if you have a reasonable ram drive set.

>
> :-)
>
> Roland.
>
> @CiX
>
>
>

--
_'_ / _'_
(_X_) -=- Shun the Spammers -=- /_ ** Co-sysop Valhalla BBS ** (_X_)
H ** thor@sol.earthlight.co.nz ** / running Renegade Software H
H Beer: Nectar of the REAL Gods / Call: +64-03-455-8584 H

2314. Re: 50/60 Hz

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: Thor <thor@sol.earthlight.co.nz>
Message-ID: <Pine.SUN.3.91.951120110910.14863B-100000@sol.earthlight.co.nz>
Source record: 155997

On 19 Nov 1995, Todd Hogarth wrote:

> I'd like to find a utility to switch my sc1224 from 60 Hz to 50 Hz. I
> seem to remeber having one quite some time ago. I did get one from
> atari.archive that relied on changing some internal parameter that
> remained set after a warm boot. But I can't get the damn thing to work.
> Any one know of such a utility that actually works?

A good option esp. if you want the ability to change from desktop at any
stage would be butler-james acc. It has some quite nice options along
these lines along with mouse accelerator settings as well.

>
>
>

--
_,_ / _,_
(_X_) -=- Shun the Spammers -=- /_ ** Co-sysop Valhalla BBS ** (_X_)
H ** thor@sol.earthlight.co.nz ** / running Renegade Software H
H Beer: Nectar of the REAL Gods / Call: +64-03-455-8584 H

2315. Re: Gates Joke (was Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: dedmonds@ctcc.gov.za
Message-ID: <48po77$khn@aztec.co.za>
Source record: 155998
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Buck's will buy him anything he wants. Women DIG megabucks and status
and that's why WE work so hard. Remember the man earns more than most
small countries. Lets hope he didn't marry "in comunity of property".
She'd then get half. Boy it's a womans life; POOR -> MARRY RICH BLOKE ->
GET DIVORCED = MILLIONARE.

---****----****----****----****----****----****----
-DEdmonds@CTCC.GOV.ZA (David) Diplomacy is the art -
-of saying "nice doggy" until you can find a stone -
---****----****----****----****----****----****----

2316. Re: **FREE GIFS FREE**

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: Shyan Ku <shyank>
Message-ID: <48qlgt$8to@nntp.ucs.ubc.ca>
Source record: 155999
Cross-posted to: comp.sys.amiga.advocacy,comp.sys.amiga.graphics,comp.sys.amiga.hardware,comp.sys.amiga.marketplace,comp.sys.apollo,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.handhelds,control

What the ____ are losers like you doing, posting (no, mega-_cross_-posting)
and selling garbage like this here?

Regardless of how offensive you and your stupid GIFs are to the women and
men who participate in these newsgroups, your lack of respect for netiquette
deserves flaming to the hilt, not to mention a closure of your internet
account.

"Blow ya Load" somewhere else, low-life.

- Shyan

@AOL.COM (Adult GIFS FREE) wrote:
>(NEW & IMPROVED!!!) (AS SEEN ON AOL)
>

2317. Re: SpeedUp - 50MHz for Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <48q161$p4m@news.iesd.auc.dk>
Source record: 156000
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Does this accelerator feature FastRAM ?

Looks nice, though! It's impressive that a original 16 Mhz CPU can be run at over
200 % the normal clock-speed.

I'm impressed with the 25 Mhz BUS, sounds VERY nice.
Suddenly my BlowUP FX doesn't look so impressive :-/

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

2318. Goal on ST (TOS 1.0)?

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: cczcole@unix.ccc.nottingham.ac.uk
Message-ID: <48q62m$8eg@griffin.ccc.nottingham.ac.uk>
Source record: 156001

I recently bought a 2nd-hand (at least) copy of Goal for the ST. The cost wasn't exactly bank-breaking so I was fairly open-minded about it. I then ran it up on my olde STM (TOS 1.0), and was a little dismayed to find myself having to save (eg. a league or cup competition) after every game as it crashed out/hung up so often - that is, in fact, if I even got that far! My question then, is Goal for the ST really *that* bug-ridden or does it run better on a more recent ST/TOS combo.?

Many thanks!
Marlon

--
Marlon Cole email: Marlon.Cole@nottingham.ac.uk
Systems Section Tel: 0115 951 3398
Cripps Computing Centre URL: http://www.ccc.nottingham.ac.uk/~cczcole/Home.html
University of Nottingham, ENGLAND.

2319. SLM804 driver for 1st Word Plus?

Newsgroup: comp.sys.atari.st
Date: 1995-11-20 00:00:00 UTC
From: az822@FreeNet.Carleton.CA
Message-ID: <DICu8K.49G@freenet.carleton.ca>
Source record: 156002

Does anyone know if there is a printer driver available for the Atari SLM804 laser printer to enable printing with 1st Word Plus. Is so where can I find it ?

Thanks

Angus Armstrong

2320. F.D.T. Key file (FZDSTERM.KEY) UUEncode part 01/01

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIEs3u.Hs1@actrix.gen.nz>
Source record: 155853
Body handling: Inline uuencoded payload not displayed: FZDSTERM.KEY

FZDSTERM.KEY file - Registration key for the FreeZe Dried Terminal
v2.20 communications software for the Atari 680x0
series of computers. Standard ASCII UUEncode.

Someone recently posted this key, but it looks like their editor
tried wrapping some of the text, which although easily fixable (just
un-wrap it), might not be immediately obvious to everyone. So, here
is the "PD" (ahem, cough), key for FreeZe Dried Terminal v2.20 -
Apparently made by "Elite" of the "M.C.A". Standard UUEncoded file.

--- cut here ---

[Inline uuencoded payload not displayed: FZDSTERM.KEY]

--- cut here ---

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2321. Re: NetBSD

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: thomas@murmel.camelot.de
Message-ID: <48t60q$g3b@murmel.camelot.de>
Source record: 155854

brenjb@hg.uleth.ca wrote:
: In article <48ik2h$354@murmel.camelot.de>, thomas@murmel.camelot.de (Thomas Gerner)
writes:
: >Tae Kyun Kim (tkk@uclink2.berkeley.edu) wrote:
: >: Will NetBSD run on any Atari running on 68030? Also where can I FTP to
: >: get this?
: >
: >Currently NetBSD runs on TT and Falcon. You can it ftp from ftp.netbsd.org
: >or one of the mirrors.

: Okay, I found the site, but where is the Atari version? I can only find
: the mac, amiga, i386, and archie versions. I even tried in the m68k8k
: directories and I couldn't find anything that said Falcon, TT, Atari, TOS, or
: anything!

Sorry, but I have no idea in what path you find netbsd on that side. But it must
be there, because this side is the main server. I got my stuff from a mirror.
Try ftp.phil.uni-sb.de or ftp.cs.uni-sb.de or ftp.leo.org.

Thomas

2322. Re: NetBSD

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: thomas@murmel.camelot.de
Message-ID: <48t6i1$g3p@murmel.camelot.de>
Source record: 155855

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: In article <48ik2h$354@murmel.camelot.de>, thomas@murmel.camelot.de (Thomas Gerner) writes:
: > Tae Kyun Kim (tkk@uclink2.berkeley.edu) wrote:
: > : Will NetBSD run on any Atari running on 68030? Also where can I FTP to
: > : get this?
: >
: > Currently NetBSD runs on TT and Falcon. You can it ftp from ftp.netbsd.org
: > or one of the mirrors.

: Does it run with X Windows ?

It is possible to run the X Window System (what the hell is X Window_s_?), but currently only with 2 colors.

: Deos it require FPU like LiNUX does ?

The normal system you find does need a FPU. But there is currently one system running NetBSD without FPU. It uses a FPU emulator. If you need this system, write to: leo@ahwau.ahold.nl. Leo is the maintainer of the atari port.

Thomas

2323. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: nobody@sys.uea.ac.uk
Message-ID: <nobody-2111952031170001@case3.sys.uea.ac.uk>
Source record: 155856
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <30AD0390.6260@darmstadt.netsurf.de>, Lars Deutsch
<Lars.Deutsch@darmstadt.netsurf.de> wrote:
> > Um, just exactly how do you apply a killfile to .sigs?
Guys... lets get this out of the newsgroups... it has nothing to do with
computers.

2324. 68000 floating point

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: David Mitchell <dmitchel>
Message-ID: <48skie$7vd@dux.dundee.ac.uk>
Source record: 155857

Hi

I'm trying to write a fractal program.
Can anyone help with 68K FP routines?
Thanks in advance,

Davy M

--

____
The truth is that there are few problems confronting
humanity that are incapable of solution if only a
sufficient number of human beings apply their
hearts and energies. - Lady Ryder

2325. Re: HD Defrager neded.

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <48tltf$v83@bundy.mdk.se>
Source record: 155858

Gustavo A. S. R. Felisberto (humpback@ciunix.uc.pt) wrote:

: Where can I find a good defrager? My hard drive is geting slower and slower.
: Please help.

Check out Diamond Edge II from HiSoft, it's one of the best harddrive
tools available. Defragmentation is only one of it's features!

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2326. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4014rcain@nest.demon.co.uk>
Source record: 155859

On 21 Nov 95 mrathwel@uoguelph.ca wrote:

m> Can anyone reccomend a good telecom package (public domain
or
m> shareware) that will work with an Atari 520ST and a
monochrome
m> monitor? I don't need many features ... just easy to use, with
VT102
m> support and possibly ANSI graphics.
Thanks!

UNITERM - the granddaddy of them
all!

Roger
rcain@nest.demon.co.uk

--

2327. Re: Nethack works!

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <48teqg$sq2@josie.abo.fi>
Source record: 155860

Guy Geens (ggeens@elis.rug.ac.be) wrote:
: I've managed to run NetHack on my Falcon. (Remember my postings about
: this.)
: I just used MultiTOS. Nothing else.

Yes, it seems to dislike both TOS 4 and Geneva... But it works great
on an accelerated Falcon (FX card) with FastRAM. =-)

NVDI is pretty important here, too. The game isn't the fastest in the
world otherwise...

Tommi

:

2328. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Nov21.133631.446@genrad.co.uk>
Source record: 155861

In article <48j3qc$kok@josie.abo.fi>,
thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:

>I've been wondering whether I should get myself a DeskJet 600, or
>even 660/850. But what really worries me, is the situation with
>driver software.. =(
>
>Does anybody know, if those new 600 DPI ColorSmart-models use
>some kinds of special driver programs (something one can't build
>by just adding a couple of new ESC-commands into our DJ 550 drivers)
>...? Can we really use these new DeskJets AT ALL - or are they
>meant for Windows/Mac-users only?
>
>Does e.g. Laserjet IV -driver of NVDI or Calamus SL work with
>their 600 DPI mode? What happens if I try to print in color
>using DJ 550 driver..?

I bought an HP660C a few weeks ago and drive it from my Falcon.
I haven't yet got it printing 600dpi colour, but if you send it ASCII
text it prints that at 600dpi.
I use the 550 option for NVDI, Imagecopy, and Papyrus and that
works just fine in colour and black and white.

>I really dislike the idea of waiting for months for some update,
>just for perhaps one printer driver. I think, updates like these
>should be public domain, and widely available.

I know what you mean, but it works just as well as an older HP
model for the moment (a little better in fact because the ink is better),
and the decent apps are still being developed, so I'm sure the 660C will
be catered for soon.

Paul

2329. Re: Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: Manfred_Ssykor@ac3.maus.de
Message-ID: <199511212017.a26679@ac3.maus.de>
Source record: 155862

```
HT>But WHERE on Hensa??? It's virtually impossible to find anything there
HT>unless you know the exact directory.

p173 15/02/95 S--- JUNIOR OFFICE Shareware FAX program (G)
^^^^
-----------------------------------------------------
ACCESSING THE PACKAGE
---------------------
If you're accessing the files from a terminal, you'll need to change directory
to the sub-directory concerned. For example, if you want the package with
prefix "z101", you'd do

cd micros/atari/tos/z/z101

(assuming you're in the top level directory). [Note the "z" sub-directory which
is derived from the first letter of the prefix.]

Access by FTP is similar: here you always need to give a full pathname for the
files you want, so the files in this example would be

micros/atari/tos/z/z101/...

Within each directory is a file called "00contents" (the first two digits are
zeros), which gives a list of all the other filenames in the directory. Thus,
if you are using FTP, it's best to pull this first to see what's there. So
that, in this example, you'ld start by pulling

micros/atari/tos/z/z101/00contents

RTFM ;-)

Get the INDEX...

Regards, Manfred
```

2330. Re: device.lib by Jan Kriesten

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <48rnbq$7a7@mark.ucdavis.edu>
Source record: 155863

```
Tim Newsome (drz@raven.cybercomm.net) wrote:
: compile. (BTW, forms are coming along. I hope to make it a Christmas
: present. :-))
: --
: Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
^
Hey Tim, when are you going to add HotJava to Cab ? ;-) /

Seriously, cool to hear about the forms. Can't wait for them myself.

.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_| \__/ |_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

2331. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30b20527_Magnus.Kollberg@p11.straight.ct.se>
Source record: 155864

In a message a eriksson wrote to All :
ae> : STE/TT 8-bit stereo DMA chip but it doesn't seem to work as an
ae> : accessory on the TT030. Is this something I've done wrong, a fault,
ae> or : unavailable in the demo?
ae>
ae> The real version works as ACC on all DMA sound Ataris, I'm a registred
ae> user, and it works well on both my STe and Falcon, and the TT should be
ae> no difference.
ae>
ae> Quite cool playing a midi file in cubase and the Falcon acting as the
ae> soundmodule. :-)
ae>
ae> Perhaps I should point out that the main development of EPSS has been
ae> done using a TT.

And why! Yes I say why! Why havn't they done a falcon only version of this killer program? Can you answer me that? I know of a dozen people who are waiting for the never to apear DTSM. If they a'havn't have the time I'm sure that there is alot of coders only in sweden that would like to make it work.

Think... you could easy have 8 voices 16 bit 50kHz using the DSP with _now_ slowdown wich you get with the current version. :-((THIS would be _realy_ cool. :-))))))

Varfï¿½r? Jag blir galen! ARGGHHHH. ;-) Kan ingen gï¿½ra nï¿½got ï¿½t det? Tord Jansson, du?

mvh,
Magnus Kollberg

2332. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951121120123.20475A-100000@planetx.bloomu.edu>
Source record: 155865

Sorry I hadn't include the previous(long) posting but I have to add a few
things to the subject.

I do agree that ST Format is not as good as it was a few years ago. When
I started out using my ST, there was only one place that still supported
the Atari's(Now it's all PC except for Atari magazines). And every
chance I get I go down to that store and buy a latest STF. Back then,
you had lots of stuff. Lots of cool games and plenty of useful applications.
And the captions...pure primal laughter :) The magazine was at it's best
when Paula Richards was the editor, she made it into the world's best ST
magazine. But things started declining IMHO when Trevor took over and
now Karen. You can't totally blame them though because the ST world was
changing. ST games are no longer coming out, Europe is starting to
become PC-oriented like the States, and all the other ST magazines went
out. In fact, STF merged with ST Review and changed their look. It's
still useful but not as cool as it used to be. Oh well...

Eric Noss
a.k.a
Mr. Maddog

2333. Re: **FREE GIFS FREE**

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511210455275701@muskrat.com>
Source record: 155866

Someone PLEASE deepspace this crud!

2334. Programs

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511210455285702@muskrat.com>
Source record: 155867

I am looking for some programs or for someone who could write them,
I am looking for 1st, a Garden info/design program with a database of
plants with their names and growing areas/zones.

2nd. I'm looking for a program that would have a list of parts used in
the building of Model Rockets and would have a way to display what a
design would look like using parts from the list, also be able to
figure it's CD and other data to figure how high it would go using
engines.

I've seen the likes of these on beemers, I want them for my Mega ST4.

2335. Re: help: comms and fax? (from ignorant pc user)

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <30b12f503923d81@oslonett.no>
Source record: 155925

Steve Taylor (steve@bpfd.demon.co.uk) wrote:

>English Junior Office v3 is out there but the version has 1 or 2 bugs
>in it. I have corrected these bugs (because I introduced them).
>
>The working version should start appearing on the usual BBS's and FTP
>sites within the next couple of days. Look for filename:
>
>JROFF_3E.ZIP and a file date newer than now.

Will it include the much talked about fax driver for the US Robotics
"Sportster" modems as well?

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2336. Re: Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <30b12f5039246b2@oslonett.no>
Source record: 155926

Roger Cain (rcain@nest.demon.co.uk) wrote:

>Junior Office v3.04E is on Hensa.

But WHERE on Hensa??? It's virtually impossible to find anything there
unless you know the exact directory.

Hallvard
--

___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2337. Atari ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: princess@midtown.net
Message-ID: <48s7bu$2tc@ulysses.midtown.net>
Source record: 155927
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,sac.swap,ba.forsale

I have the following for sale

1 Atari 1040ST-F computer
This is a full Atari computer with a 3.5 inch drive. The keyboard
and
computer are integrated into one case. It has 2 joystick ports, a
mouse port, modem port, printer port, hard disk port, floppy disk
port, 2 midi ports, and an extention port (no idea what it's for)
This is in great condition.
I suggest that whoever buys this also buys the SM124 monitor. they
go
well together.

1 Atari SM-124 monitor. I have NO specs on this monitor. I'm not
even
sure if it's color. I made sure it works, but the screen I brought
up
was black and white. It is in perfect working order, and great
condition

4 ATARI 520ST computers
This is a full Atari computer with a 3.5 inch drive. The keyboard
and
computer are integrated into one case. It has 2 joystick ports, a
mouse port, modem port, printer port, hard disk port, floppy disk
port, 2 midi ports, and an extention port (no idea what it's for)
These will hook to a standard TV set. They are in great condition.
They do need a power cord.

If you are interested in any of these, please email
princess@midtown.net

Princess@midtown.net

2338. Re: HP LaserJet 5L

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <48tl2p$v83@bundy.mdk.se>
Source record: 155928
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: I thought it was fairly easy to modify the NVDI drivers. All you need
: to know are the proper escape-codes for 600dpi graphics and you can
: easily add a new mode to your driver.

: Or am I dreaming now?

No that's right... I think I have succeded in modifying the escape-codes,
don't know for sure until I get my printer and can try it out, though. I
will get it at monday, I'll let you all know how it turned out by then!

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2339. FOR SALE ** Falcon030

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: hudsonp@cs.man.ac.uk
Message-ID: <48s5ms$krb@m1.cs.man.ac.uk>
Source record: 155929

FOR SALE

Falcon030 4meg RAM, 127Meg HD, 68882 FPU, Boxed like new.
software with it: Atari Works, Lattice Cv5.5, HDDriver and loads more.

Price 550 pounds ono.

email hudsonp@cs.man.ac.uk with an offer.

2340. WWW site for Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <48sef2$3dv@macondo.dmu.ac.uk>
Source record: 155930

Does anyone know of a WWW site for the UK magazine Atari World ??

I've got the ST Fromate one (which has quite alot of work in it).

Thanks ...

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy *Still under construction*

2341. Re: compuserve via atari st

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <48s8e7$a7q@btmpjg.god.bel.alcatel.be>
Source record: 155931

In article <48d84e$aq4@dub-news-svc-6.compuserve.com>, <100720.1232@compuserve.com>
writes:

> Can any one tell me if it possible to access CIS with my old atari at home?

> I have just got a free trial through the work's PC so I'm a definite newbie!

Yes. In fact there are two ways:

1. Use a generic comms program from the dozens available. Use VT52
emulation and set the magic doodahs to 7-N-1 (7 bits, no parity, 1
stop bit). The login sequence should look like
send a couple of carriage returns to get a prompt
send CIS, wait for User Id:
send user id, wait for Password:
send password
The awkward bit is: to download (or upload) a file you need to set
protocol to 8-E-1, and then switch it back again afterwards.

All the above from memory, no warranty given as to correctness or
fitness for use.

2. Download Jim Ness's QuickCIS program from the ATARIPRO forum.
QuickCIS automates mail sending and retrieval, downloads forum
messages and fetches files for you. It ain't WinCIM, but it beats
composing messages online ... problem, Jim has stopped maintaining
the program; he claims to have lost the source. :[That means
there are a couple of known problems which will probably never be
fixed.

Unfortunately CIS is evolving more and more in the direction of AOL,
so newer services (mainly internet-related) are designed to work in
collaboration with their Mac or PC software. They don't publish any
description of how these things work, they just offer libraries in
binary-only form; so it's not even possible for a keen volunteer to
knock up something for the ST. We're not the only ones to suffer;
the Unix forum is full of disgruntled Sun and SGI owners asking why
Compuserve seems not to want their business.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/
Opinions expressed are purely personal unless otherwise stated.

2342. NEED MULTISYC SWITCH OR VME CARD

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <48tgbs$ait@bigboote.WPI.EDU>
Source record: 155932

aside from poor spelling, the subject says it.
I need either a switch so i can use my SONY multiscan HG, or i want
to go ahead and invest in a vme video card with appropriate
drivers. looking for the best deal, i.e. a vme card for the price
of a new multisync switch ($60) or a cheap multisync switch ($25).

any offers considered, cause i still love my atari
(megaste4, if you please)
thanks
rhett@wpi.edu

2343. Re: Nethack works!

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <48sll7$2dk@news.iesd.auc.dk>
Source record: 155933

[No readable article body recovered]

2344. Re: Nethack works!

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <48slpv$2dk@news.iesd.auc.dk>
Source record: 155934

In article <48q2r4$48i@infoserv.rug.ac.be>, ggeens@elis.rug.ac.be (Guy Geens) writes:
> I've managed to run NetHack on my Falcon. (Remember my postings about
> this.)
> I just used MultiTOS. Nothing else.
>

Yeah, MultiTOS has lesser bugs than SingleTOS. It's just a shame that it runs slow
on a 16 Mhz Falcon.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

2345. Re: WWW site for Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <48sscu$bu7@macondo.dmu.ac.uk>
Source record: 155935

In article <48sef2$3dv@macondo.dmu.ac.uk>, c4sy@dmu.ac.uk (Simon Yardley) writes:
> Does anyone know of a WWW site for the UK magazine Atari World ??
>
> I've got the ST Fromate one (which has quite alot of work in it).
This ^^^^^^^^^^ of course is Gaelic "ST Formats" - it wasn't a
straight forward typo error .... honest !

>
> Thanks ...
>
> --
> Simon Yardley, Leicester, UK
>
> Internet: c4sy@dmu.ac.uk
> URL: http://www.cms.dmu.ac.uk/~c4sy *Still under construction*

2346. TOS 2.06e needed

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: Jaroslaw Banachowicz <rbd038@loqi.elka.pg.gda.pl>
Message-ID: <48t06g$cm@sunrise.pg.gda.pl>
Source record: 155936

Hello.
My friened has a problem - he lost ROM in his Mega STe. The problem is, that it is (was :-) English version and in services in Poland they have only German TOSs. But there is a solution: download Eng. TOS 2.06 from English Mega STe. He has suitable software. So, the question is: is there anybody who can help him? I can send You downloading software and collect downloaded TOS via e-mail.

Banan.

2347. Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: R.W.Allen@ecs.soton.ac.uk
Message-ID: <9916.199511211652@diana.ecs.soton.ac.uk>
Source record: 155937

Hello. Apologies for taking up bandwidth, but I have a brief query which I would be most grateful if anyone could answer.
My brother recently acquired an Atari ST. It's a bit old, and he's worried that the text files he has saved might be lost or useless if the machine fails. I promised to move Heaven and Earth to find out if such files could be stored/read in anyway on an IBM-style PC. If so, I could back the files up for him on my work PC.
So there's the query - can I use a DOS or Windows (or other PC package) to read Atari ST text files? Are the formats compatible?
Thanks for any help.

2348. Re: SpeedUp - 50MHz for Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.951121001721.3149B-100000-100000@bull.mimuw.edu.pl>
Source record: 155938
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 20 Nov 1995, Henrik Lunardi Weide wrote:

> Does this accelerator feature FastRAM ?

Unfortunetly not yet :(

> Looks nice, though! It's impressive that a original 16 Mhz CPU can be run at over
> 200 % the normal clock-speed.
>
> I'm impressed with the 25 Mhz BUS, sounds VERY nice.
> Suddenly my BlowUP FX doesn't look so impressive :-/

regards,

Simon.

2349. * Experienced Video Telecommunications Programmer Wanted *

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: power@inch.com
Message-ID: <power.49.30B23579@inch.com>
Source record: 155939
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.cbm,comp.sys.dec,comp.sys.dec.micro,comp.sys.handhelds,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc

New York City based company seeks experienced programmer to
work on new innovative video teleconferencing application.
Should have knowledge of the internet, web servers, video
teleconferencing, dialogic boards, and general programming
skills.

Competitive compensation.

[Power Media Communications]
Please email resume and salary requirements to:
power@inch.com
Or fax to:
(212) 223-8765

2350. Need Help with games

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: VT$1_14W95@FHFVS1.RZ-VS.FH-FURTWANGEN.DE
Message-ID: <48s4gm$gli@zeus.ai-lab.fh-furtwangen.de>
Source record: 155940

hello Guys,

I'm new in the Net and this forum. Now I have got a question:
where can I post questions about games, if i have problems with them?
In this forum, nobody is asking for such things...

Thanx
Markus

2351. Problem configuring MINT

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: monclar@butler.cc.tut.fi
Message-ID: <48sajh$j9r@cc.tut.fi>
Source record: 155941

Hi everyone,

I have just downloaded mint (1.2.2) with toswin (1.4) and tcsh (6.033 or something like that). I installed it on my hard disk with enough space as required, etc. My problem is : When I open a tcsh window with TOSWIN, my environment variables ($HOME and $PATH) are not properly fixed...

I tried :

1- creating a \etc\login.csh with the setenv commands
2- puting these commands in the mint.cnf file

Nothing changed. So I have to manually set these variables each time I open a Tcsh window... then it seems to work.
Can somebody tell me what I did wrong (or didn't do at all) ? By the way, I didn't install minixfs, I don't know if is of any importance...

That's all, thanks in advance,

.fr (monclar@butler.cc.tut.fi)

2352. Zip _could_ be used as boot device

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: buxmjp@zippy.dct.ac.uk
Message-ID: <1995Nov21.105345.22250@zippy.dct.ac.uk>
Source record: 155942

It occurs to me that a ZIP drive can be used as a boot device, if you change the SCSI ID using a bit of hardware. The scsi addresses the device can occupy are 110 and 111 (bin). To boot using most host adaptors, it needs 000. Either the whole scsi bus can have invertors added, inverting every devices ID, or the zip drive on its own could have the invertors in the scsi device ID section.

The first method is easiest, has less chance of problems with devices intefering with each other. The second way allows you to use an external drive on any scsi machine.

Either way, a few pounds of chips and connectors, for a neat solution, and a soldering iron. I should think anyone who understands the basics of binary and of digital electronics could run one up. Failing that, anyone in the UK want to pay me to make them ;)

the hatter

2353. Re: BlowUp FX

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <48s6fn$h98@studs.sci.kun.nl>
Source record: 155943

In <48pv4a$p4m@news.iesd.auc.dk> chainxor@control.auc.dk (Henrik Lunardi Weide) writes:

>In article <4849vk$919@silver.scs.unr.edu>, allfree@scs.unr.edu (Benjamin C. Allfree)
writes:
>> Finally BlowUP-The Falcon Company has finished it's ultimate
>> extension-card for the ATARI Falcon030:

>Yes, I have it installed in my Falcon. It's a nice card :-)

>// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //

Is it safe to operate 16 resp. 32 MHz components at 40 resp. 50 MHz?
Will they `melt down' if you use them too long? :-) (I have heard
that it is _not_ smart to try to clock an Int*l `processor' above its
specs... :-)

I intend to buy this card, but I don't have a 68882 yet. Is it wiser
to but an (expensive) 32 or even higher clocked one or will the cheap
20 MHz versions keep up?

Thanks in advance,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2354. Gemulator 1.0 Question

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: peterw@io.org
Message-ID: <48sqa6$68@ionews.io.org>
Source record: 155944

I recently dug out my old Gemulator Board with TOS 2.06 Installed and the early Gemulator software (1.0 I think) which works under DOS and decided to give it another try. Could somone be so kind as to tell me how to access the Hard Disk? I've tried booting with AHDI.PRG in the Autofolder. Gemulator boots fine when there is no AHDI in the autofolder, but just hangs without even starting when the prg is in the autofolder. I realize that only the first 32M of the hard disk can be accessed. Could this have something to do with Windows95 being installed? It shouldn't... as I've tried booting straight to DOS and it makes no difference.

I guess this is why I packed away my then $200 Gemulator and gave up ;-)

Anyhow, any suggestion would be greatly appreciated.

Thank's

peterw@io.org

2355. FS: ATARI ST hardware/software/mags in CANADA

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <48r5si$hmh@tribune.usask.ca>
Source record: 155945

```
[ Article crossposted from comp.sys.atari.advocacy ]
[ Author was David Justin Chow ]
[ Posted on 21 Nov 1995 00:09:50 GMT ]

Hi. Please email for a list. Thanks.
```

2356. Re: atari search

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: Karim El Founas <elfounas@student.fsa.ucl.ac.be>
Message-ID: <48st47$mf4@sci3.sri.ucl.ac.be>
Source record: 155946

Atari on the Web!

http://www.mcc.ac.uk/~dlms/atari.html

A lot of links are incuded.

Karim

2357. Looking for Unix type shell (Tenex)

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <30b23b02105a294@oslonett.no>
Source record: 155947

I'm looking for a tenex type unix commandline shell (tsch).
Can anyone tell me what/where to get it?

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2358. Problems with these Acc/auto prgs?

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <30b23b02105b885@oslonett.no>
Source record: 155948

I'm trying to figure out what can be wrong with my system since it keeps freezing/bombing all the time.
It especially freezes when I'm in a text editor (I've tried several- 7up, Edith, Everest...).

I can be working on my email and all of a sudden the cursor stops moving and I can't access any menus any longer (but the mouse pointer moves), and other functions seem to work as well, like if I have the "fuji" program which rotates the Atari symbol in use- it still spins. Has anyone had similar problems?

I've tried to strip my system free of accessories and auto programs one by one, and it seems like the problem *can* lie within the use of the "Mauswindow" accessory (auto-window topper), but I'm really not sure.

Has anyone had any problems with any of the following?

"AUTO" programs:
----
automous.prg (Mouse pointer customizer)
ledpanel.prg (shows capslock on-off/read/write/time etc in menu)
n_althlp.prg (together with CPX- ALT-HELP to get a screenshot)
slectric.prg ("Selectric" file-selector)
trash.prg (together with CPX, recoverable trashcan)
compose.prg (together with CPX, for assigning alternative characters)
maccel3.prg (mouse accelerator)
fujidesk.prg (spins the Atari symbol at the top left corner)
fujiwatch.prg (same as above with a watch instead of "busy bee" pointer)
environ.prg (sets the environments- clipbrd/temp etc.)
mfp.prg (driver for "RSVE" high speed modem circuit)
drvin.prg (driver for "RSVE" high speed modem circuit)
hd_fdc.prg (changes step rate to 3ms- for TOS 2.06)
silkmous.prg (mouse accelerator/screensaver)
maxid_22.prg (reset proof RAMdisk)
ping.inf (system bell replacement- with CPX)

ACCessories:
----
chmeleon.acc ("Chameleon" Accessory loader/unloader)
edith.acc ("Edith" text editor)
callslct.acc ("call Selectric" file selector accessory)
mauswind.acc ("Mauswindow" automatic window topper)
xcontrol.acc (CPX accessory- for all CPX modules)
menuinfo.acc (shows time, memory usage, time, window in use etc.)

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2359. Re: NetBSD

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: thomas@murmel.camelot.de
Message-ID: <48t72s$g44@murmel.camelot.de>
Source record: 155949

brenjb@hg.uleth.ca wrote:
: In article <48ik2h$354@murmel.camelot.de>, thomas@murmel.camelot.de (Thomas Gerner)
writes:
: >Tae Kyun Kim (tkk@uclink2.berkeley.edu) wrote:
: >: Will NetBSD run on any Atari running on 68030? Also where can I FTP to
: >: get this?
: >
: >Currently NetBSD runs on TT and Falcon. You can it ftp from ftp.netbsd.org
: >or one of the mirrors.

: Okay, I found the site, but where is the Atari version? I can only find
: the mac, amiga, i386, and archie versions. I even tried in the m68k8k
: directories and I couldn't find anything that said Falcon, TT, Atari, TOS, or
: anything!

Sorry, but I hav no idea in what directory the atari port is located. But it
must be there, because this site is the main NetBSD site. I got my stuff from
a mirror. Try ftp.phil.uni-sb.de or ftp.cs.uni-sb.de or ftp.leo.org. This sites
are located in germany.

Thomas

2360. Re: NetBSD

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: thomas@murmel.camelot.de
Message-ID: <48t7js$g44@murmel.camelot.de>
Source record: 155950

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: In article <48ik2h$354@murmel.camelot.de>, thomas@murmel.camelot.de (Thomas Gerner)
writes:
: > Tae Kyun Kim (tkk@uclink2.berkeley.edu) wrote:
: > : Will NetBSD run on any Atari running on 68030? Also where can I FTP to
: > : get this?
: >
: > Currently NetBSD runs on TT and Falcon. You can it ftp from ftp.netbsd.org
: > or one of the mirrors.

: Does it run with X Windows ?

It is possible to run the X Window System (what the hell is X Window_s_?), but
currently only with two colors.

: Deos it require FPU like LiNUX does ?

Normally the NetBSD system requires a FPU. But there is one system running on
a Falcon without FPU. The kernel for this system is compiled with a FPU emu-
lator. I don't know if you find this kernel at a ftp site. But you can ask
leo@ahwau.ahold.nl or at the netbsd mailing list of the atari port. Leo
is the maintainer of the atari port, he compiled this kernel.

Thomas

2361. Atari Mega 2 ST for sale <UPDATE>

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <48r5d2$hmh@tribune.usask.ca>
Source record: 155951

[Article crossposted from comp.sys.atari,comp.sys.atari.st,alt.atari,comp.sys.atari.advocacy,ba.marketplace.computers,comp.sys.amiga.marketplace]
[Author was Simon Chiu]
[Posted on 19 Nov 1995 19:47:54 -0800]

This sale will end soon, please mail me if you have any final bids...

My ATARI MEGA2 ST

Current offer is 280...

Of course, I am willing to trade for other stuff like toys I collect or
anime items, etc...
Stuff like Voltron, Macross, Gundam, Visionaries, any old japanese toys, etc..

Here's the run down:

Hardware:

Atari Mega ST2 Comes with Internal Floppy drive and mouse and keyboard
Atari SC1224 Monitor (color, old model, made in Japan the "better" one before
they started using the cheap parts one from Malaysia or something...)
Atari SF314 Floppy drive External
2 EPYX 500XJ Joysticks (very tough, uses a STEEL shaft)
All cables...

Software: (all are originals with docs and box unless otherwise noted)
(Condition of box and docs are usually Excellent too)
(a * means I have actually loaded this and made sure it
works)

1 Hex Mark of the Unicorn *
2 Death Sword EPYX *
3 Starglider Rainbird *
4 Questron II SSI *
5 Demon's Winter SSI *
6 Final Assault EPYX
7 Winter Games EPYX *
8 Wizard's Crown SSI *
9 Axe of Rage EPIX
10 California Games EPIX
11 Ninja Mission ST Programs
12 Sub Battle Simulator Masteronics EPYX
13 Battleship EPIX
14 Phantasie III SSI *
15 The Sentry (GOLD) Firebird
16 Golden Path Firebird

17 UMS (Universal Military Simulator) Rainbird
18 Knight Orc Rainbird
19 The Pawn Rainbird *
20 Tracker Rainbird
21 Jinxter Rainbird
22 The Guild of Thieves Rainbird
23 The Advanced OCP Art Studio Rainbird
24 Roadwar 2000 SSI *
25 Oblivion EPIX
26 Transylvania Polarware
27 Jewels of Darkness Firebird
28 Oo-Topos Polarware
29 Silicon Dreams Firebird
30 Space Station Oblivion EPYX
31 Art and Film Director EPYX
32 Microsoft Write Microsoft
33 Phantasie I SSI * Docs/disk only
34 Phantasie II SSI * Docs/disk bad
35 10th Frame Access Software Docs only
36 Major Motion Michtron Docs only
37 Vegas Gambler California Dreams Docs only
38 Manhunter Sierra On-line Docs only
39 Super Directory Michtron Docs only
40 Police Quest #? Sierra On-line Docs only
41 Techno Cop US Gold *
42 Carrier Command Rainbird box, docs only
43 Atari ST User Jan. 90 disk only
44 Leatherneck Microdeal
45 Time Bandit Michtron *
46 Typhoon Thompson Broderbund *
47 Falcon Spectrum Holobyte
48 World Karate Championship EPYX
49 Metro Cross US GOLD *
50 Falcon v.2.0 Spectrum Holobyte
51 Falcon: Operation Counter Strike Mission Disk
52 Falcon: Operation Firefight Mission Disk 2
53 Speedball Bitmap Brothers * disk only
54 Oids FTL * disk only
55 Defender of the Crown Mindscape * disk only
56 F-15 Strike Eagle Microprose disk only
57 Gunship Microprose * disk only
58 Arkanoid: Revenge of Doh ?? * disk only

Well, that's about it...I assume most of them work since all the ones I tested worked except for Phantasie II...I and III definitely work...II actually, boots up, but fails when it ask for a data disk..<shrug>

Thanks for listening.

-Simon

2362. Public Domain/Shareware telecom programs?

Newsgroup: comp.sys.atari.st
Date: 1995-11-21 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <48rllm$8fe@ccshst05.cs.uoguelph.ca>
Source record: 155952

Can anyone reccomend a good telecom package (public domain or shareware) that will work with an Atari 520ST and a monochrome monitor? I don't need many features ... just easy to use, with VT102 support and possibly ANSI graphics. Thanks!

>> Mark <<

PS Please reply via E_Mail.

--
==========
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"I spent my life believing it would not end this way" - Robert Lamm
==========

2363. Re: WHOLE FLOPPY DISK => ONE BIG FILE

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2211950901500001@47.85.0.99>
Source record: 155703

In article <48sep7$il3@arcturus.ciril.fr>,
mbensaie@jonathan.ensem.u-nancy.fr (Moez BENSAIED) wrote:

> Does anybody know how i could copy a whole floppy disk in to one big file
> containing the bootsector etc.......
>
> In fact i want to use STonX but the version i use does'nt have an interface
> with the unix system for reading files .... and one has to copy a whole
disk into one big file named DISKFILE and then the
> emulator considers it as one disk ....

This sounds like what the Magic Shadow Archiver (MSA) does?
Should be available on atari.archive.

or

you could use one of the loadable file systems for MiNT in the 'RAW' mode,
where you can 'cat' the whole disk to a file.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2364. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: JeremyB@ORAC.pec.co.nz
Message-ID: <JEREMYB.95Nov22163506@ORAC.pec.co.nz>
Source record: 155704

agoold@cix.compulink.co.uk ("Alasdair Goold") expounded:

> while the reality is that the technology is changing so fast that
> they WILL need to upgrade very soon. This is a fact and will
> probably never change though. An example of this is a friend of mine
> who 18 months ago bought, on credit, a 386 PC with a 50 Meg HDD and
> 2 Meg RAM for very nearly £1000 from a well known High St store.

Your friend is a sucker who got ripped off.

He can upgrade the RAM to 16 Meg. He can upgrade the Hard Disk to 1Gb
and I'm sure he can upgrade almost every other component on the system
including graphics sound and processor.

Fortunately this is very easy to do on a PC. This is VERY difficult
with an Atari.

> He's still paying for it, it's worth nothing and he can't use any
> recent PC software with it.

Bullshit. With a little money spent getting more RAM he will be able
to run 98% of all current DOS/Windows/ OS/2 software.

Would you like to be using a Falcon with only 2Mb RAM ??

> He is now sickened with the whole idea/cost of computers and is
> unlikely to ever replace it.

Well more fool him then.
--
o@C>-
Jeremy Bowen jeremyb@pec.co.nz Me not PEC(NZ) Ltd # __/___
"Staying with you requires a degree of stupidity of # {_XX_(_@=
which I no longer feel capable." . . . Avon # o@C>-
"Now you're just being modest." . . . Blake # o@C>-

2365. ICD ADSCSI+ & SCSI-II?

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: "Pascal V. Calarco" <calarcop@medpo1.med.yale.edu>
Message-ID: <48vn56$jq3@news.ycc.yale.edu>
Source record: 155705

Hi all --

I currently have a 1040STe and am using an ICD ADSCSI+ to connect my
2 yr. old Maxtor 345Mb SCSI drive. I would now like to add another
SCSI drive, but all I can seem to find these days are SCSI-II, SCSI-Wide
drives new. Has anyone any experience with a similar situation as this?
Will be ADSCSI+ and boot software properly recognize the drive if I chain
it behind the Maxtor? Any suggestions/comments very much appreciated.
Thanks in advance!

Pascal Calarco
calarcop@medpo1.med.yale.edu

2366. Re: POSTING WITH OASIS FROM US

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817058650_OASIS_@phil4.demon.co.uk>
Source record: 155706

In article <816724128_OASIS_@afuture.ancient-future.com>
info@afuture.ancient-future.com (Matthew Montfort) said:-

>Hi!
>
>I'm testing to see if I can now post to newsgroups from a non-demon ISP with the
>latest version of NOS.TTP and OASIS. If it works, it is good news for Atari
>users in the US.
>
>Matthew

Hey it worked !!! :)

I don't live in the US but might know a few people who'd like to know
how you did it. Perhaps you'd like to send your dial scripts, etc.
and how you managed to get it all to work in an article to this very
newsgroup ???!!!

Thanks

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2367. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817058764_OASIS_@phil4.demon.co.uk>
Source record: 155707

In article <6142_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi c-gle@math.utah.edu*, on 14 Nov 95 you wrote to All:
>
> c> Organization: University of Utah Computer Center
> c> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
> c> : I grabbed this key earlier. It was made by M.C.A. Who is that?
> c>
> c> Wasn't that the ol' Menacing Cracking Alliance that hailed from Holland?
>
>Thought so (if it's true). That puts the lie to the 'PD' key theory...

I don't remeber which key I got but it was on an STF coverdisk and I
think it was the MCA key (which is as stated the Menacing Cracking
Alliance). This kinda means that STF are either in trouble, or hope
that no one is going to notice !!

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2368. Re: Calligrapher

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <48v2do$1ai@lyra.csx.cam.ac.uk>
Source record: 155708

Adrian Bridgett (apb25@thor.cam.ac.uk) wrote:
> Once upon a time I received Calligrapher from a cover disk. Then I packed
> it and later on I used CALSETUP.PRG to configure it. What I didn't know
> was that the setup program configured the program by writing to CAL.PRG
> directly, this screwed my copy of Calligrapher up. So has anyone got a
> copy of CAL.PRG that they would be willing to email me.

Thanks for all the replies - I'll soon have Calligrapher working again
(but *not* packed)

Adrian

==
Adrian Bridgett (apb25@cam.ac.uk) http://hammer.thor.cam.ac.uk:2001

Windows - the world's first NON-operating system.
==

2369. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4901q1INNbq3@church.cis.ohio-state.edu>
Source record: 155709

In article <JEREMYB.95Nov22163506@ORAC.pec.co.nz> JeremyB@ORAC.pec.co.nz (Jeremy Bowen) writes:
|agoold@cix.compulink.co.uk ("Alasdair Goold") expounded:
|
|| while the reality is that the technology is changing so fast that
|| they WILL need to upgrade very soon. This is a fact and will
|| probably never change though. An example of this is a friend of mine
|| who 18 months ago bought, on credit, a 386 PC with a 50 Meg HDD and
|| 2 Meg RAM for very nearly £1000 from a well known High St store.
|
|Your friend is a sucker who got ripped off.
|
|He can upgrade the RAM to 16 Meg. He can upgrade the Hard Disk to 1Gb
|and I'm sure he can upgrade almost every other component on the system
|including graphics sound and processor.
|
|Fortunately this is very easy to do on a PC. This is VERY difficult
|with an Atari.

Well, one typically needs to upgrade much more often with
a PC. On an Atari it is more of a luxury. On a PC it is
a dire neccesity to keep up with bloatware...

Also, the upgrades you are suggesting are tantamount to buying
a completely new system in terms of cost. There really isnt
all that much to a PC motherboard... & you are really just
suggesting he replace everything else...

Nevermind none of this considers the extensibility of the old
system. Since there is no consistency with PC products, no
assumptions can be made.
|
|| He's still paying for it, it's worth nothing and he can't use any
|| recent PC software with it.
|
|Bullshit. With a little money spent getting more RAM he will be able
|to run 98% of all current DOS/Windows/ OS/2 software.

Yeah... but he'll fall asleep doing it!
The 386 just doesnt have the performance to adequately
peform while running current apps (or even games).

|
|Would you like to be using a Falcon with only 2Mb RAM ??

Unlike any current PC, a Falcon can actually run on 2Mb
and still have user response.

A Falcon will run a HELL of a lot better than any clone
on 2megs...
|
|| He is now sickened with the whole idea/cost of computers and is
|| unlikely to ever replace it.
|
|Well more fool him then.

Get him a subscription to Computer Shopper...

Going into a computer store ignorant is asking to get raped.

--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

2370. Re: Where's Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Nov22.095702.450@genrad.co.uk>
Source record: 155710

In article <48hd7a$d6d@usenet.ucs.indiana.edu>,
thwang@silver.ucs.indiana.edu (tommy kuei-che hwang) writes:

> BTW, given that I am a person who believed in dedicated systems
>(in my room, I hone one Server dedicated for printing, one for rendering,
>one for Web browsing and FTP, one for News, one for email, etc...), is there
>any one good reason that I should get an Atari? What is the ONE good thing
>that Atari can do that most others can not compete. Below lists system and
>its job:
>
> Alpha 233 Chinese WinNT 3.5 Web Creation/Rendering
> Alpha 300 DecUNIX NewsServer
> Duel Pentium English WinNT 3.5 Audio, CD recording
> Pentium NeXT 3.3 Web Server
> 486/66 SCO V. 5.0.0 E-mail
> Amiga 2000/020 Amiga UNIX 2.1e free_access
> Amiga 3000/030 Amiga UNIX 2.03 ftp server/fun machine
> Amiga 4000/040 Workbench 3.0 Toaster,Mac Emulation
> Amiga 500/030 Workbench 2.1 Demo system, Mac Emul.
> Rack A500/000 Workbench 1.3 Test system
> Pentium XXX Firewall
> NeXT Cube/040 NeXT 3.3 Web backup/2nd DNS

If you can afford to have that lot sitting in your room doing the
most menial of tasks, why not just buy out Atari and do your own thing? :-)

> I want an Atari (there is a convention or fair of somesort comingup),
>but I first want to know what it is really good for so I can properly
>prepare. Thanks...

An Atari Falocn could have done the same thing as your Dual Pentium
system (Audio, CD recording) for a fraction of the price. Since you have
the computing power to solve the American economic crisis, I wouldn't
bother with an Atari to be honest! :)

Regards,
Paul

2371. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4904pn$phc@blackice.winternet.com>
Source record: 155711

> azog@gti.gti.net (azog) writes:
> I still fail to understand this distinction between VGA and RGB. I know
> programs (and demos) that won't work under VGA, but what is so bad about
> VGA? (or that should read: what is so different between VGA and RGB?)

>>>>
Personally, I got rid of my SF1224 and bought a VGA the first week
I had my FALCON. Since then I've bought a ScreenBlaster II and a SONY
15SFi. I'll NEVER go back to a RGB on my FALCON. The Flicker is just TOO
much.

Rich Mier

2372. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: davef@ulysses.inmos.co.uk
Message-ID: <48vbna$bcf@milkwort.inmos.co.uk>
Source record: 155712

```
In article <47tfbk$bru@sargas.omicron.se>, elias@omicron.se (Elias Martenson) writes:
|> steve@bpfd.demon.co.uk (Steve Taylor) writes:
|>
|> >Hi gang.
|>
|> >A.A.U.E: Available connections are always in use
|>
|> Try amiga.archive.umich.edu, same files, never busy.
|>
|> Oh! And try ftp.cnam.fr too!
|>

Also try the mirrors: src.doc.ic.ac.uk path = /computing/systems/atari/umich
I believe they are updated regularly from the atari archive.
--
+---------------------------( Dave Foy )-------------------------------+
| Disclaimer: The opinions above are my own personal views etc. |
| SGS Thomson Microelectronics Ltd, |
| 1000 Aztec West, |
| Bristol, UK Email : davef@bristol.st.com |
+----------------------( +44 454 616616 X526 )-------------------------+
```

2373. Re: CD-writer software for the Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30b26e8a_Claes.Holmerup@p5.dada.ct.se>
Source record: 155713

In a message of <19.11.95>, Oliver Beyer (2:200/427.1) writes:
>> I've just had some more info about SoundPool's CD-writer software.
>> There are two versions available; "CD-recorder Pro", that writes both
> audio
>> and data CD's, and "CD-recorder Audio", that only writes audio. There
>> is the possibility for PQ editing.
>> Supported drives for the moment are Ricoh, Philips and JVC.
>> The price for the driver software will be: (here in Sweden)
>> CD-recorder Pro SKR2700 (approximately USD385)
>> CD-recorder Audio SKR1400 (approximately USD200)
OB>
OB> Does someone know whether it definitively works with a Falcon and one
OB> of the new Philips CDD2000 recorders?

Since SoundPool's catalog says that Philips recorders are supported, I suppose CDD2000 will work. I've recently sent a fax with this question but haven't had an answer yet. You could try contacting them yourself.

The price has been revised a little: PRO SKR2500 (USD357), AUDIO SKR1250 (USD179).

SoundPool GmbH
Postfach 1112
D-74373 Zaberfeld
tel +49 (0)7046-90215
fax +49 (0)7046-90315

Best regards,

Claes

. *********************************
. * Waiting for my Hawk030/48MHz *
****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2374. Atari World - Subscription / Shows

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6188_hsideras@mettav.demon.co.uk>
Source record: 155714

Hi Alan, on 20 Nov 95 you wrote:

AS> FROM: Alan Swanson (emdu02)
AS> Organization: Edinburgh University
AS>
AS> Do they have an email or web address for subscriptions?
AS> Also, how much is it too subscribe now and how much to order back
AS> copies?
AS> I've heard of the shows and I was wondering whether any were coming to
AS> Scotland like the show in Glasgow last year.

Thre's no show for Scotland that I've heard of, just Birmingham and London. You can EMail Atari World at atari_w_admin@cix.compulink.co.uk - WEB page in the offing... Details on back issues are in each mag, but the subscription details I post to the NeST support area are as follows:

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Norway : 0806 1903977
Denmark: 015-3087
Finland: 800053-1092211
==========

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

** Do you want Celery with that? **
-= Support Greenpeace, kill someone with their own opinion. =-
--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2375. NeST and atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4092rcain@nest.demon.co.uk>
Source record: 155715

On 21 Nov 95 az822@FreeNet.Carleton.CA wrote:

a> Does anyone know if there is a printer driver available for
the
a> Atari SLM804 laser printer to enable printing with 1st Word Plus.
Is
a> so where can I find it
?

There's one in the /PRINTERS/ folder on the 1stWP distribution disc! You
just have to do an
install.

Roger

--

2376. Re: Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817070422_OASIS_@phil4.demon.co.uk>
Source record: 155716

In article <30b12f5039246b2@oslonett.no>
hallvart@oslonett.no (Hallvard Tangeraas) said:-

>Roger Cain (rcain@nest.demon.co.uk) wrote:
>
>>Junior Office v3.04E is on Hensa.
>
>But WHERE on Hensa??? It's virtually impossible to find anything there
>unless you know the exact directory.
>
>Hallvard

Thats why theres a file called, INDEX (obvious really). Its only
about 96K at the mo and contains all the files so you know where to
find them !!!

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2377. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951122100314.13425B-100000@planetx.bloomu.edu>
Source record: 155717

On 21 Nov 1995, Robin Allen wrote:

> Hello. Apologies for taking up bandwidth, but I have a brief query which I
> would be most grateful if anyone could answer.
> My brother recently acquired an Atari ST. It's a bit old, and he's worried
> that the text files he has saved might be lost or useless if the machine
> fails. I promised to move Heaven and Earth to find out if such files could
> be stored/read in anyway on an IBM-style PC. If so, I could back the files
> up for him on my work PC.
> So there's the query - can I use a DOS or Windows (or other PC package) to
> read Atari ST text files? Are the formats compatible?
> Thanks for any help.

Sure, you can store data from an ST to a PC. ASCII files are no problem,
but as for formats such as 1st Word you may have to find converters. I
recommend The Ultimate Converter(TUC). Just remember that you need to
use a 720K floppy DOS formatted to use on both an ST and a PC. Of course
you may be able to find Ghostlink which lets you use PC drives as a
partition on the ST. Hope this helps.

Eric Noss
a.k.a
Mr. Maddog

2378. Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951122101009.13425C-100000@planetx.bloomu.edu>
Source record: 155718

I have a problem with Stalker 3.4, even since I've had it I can never get any downloads without it timing out. I hardly ever had this problem with KM-Term using XYZ protocal. I've used Zmodem, Ymodem, and even Ymodem-G but it always gives out. I don't even use it except for small text files because I can FTP on my floppy using the lab computers. But I couldn't even DL a small text file from a BBS no matter what. It seems evertime I go on-line, something happens that infurates me :(

I've put a lot of effort into trying to get a decent Stalker setup. Here's what I have so far:

Hardware:

2400 modem

Software:

STalker 3.4
STeno 2
Control Panel (Not Xcontrol)
Selectric

I suppose that I should pick up a better modem but when I first used a 2400 modem a few years ago, I had no trouble. I was thinking of using XYZ again but I still don't know what the problem is. If anyone can help, I really thank you for it.

Eric Noss

a.k.a

Mr. Maddog

2379. Re: Gemulator 1.0 Question

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951122095513.13425A-100000@planetx.bloomu.edu>
Source record: 155719

On 21 Nov 1995, Peter Weinzettl wrote:

> I recently dug out my old Gemulator Board with TOS 2.06 Installed and
> the early Gemulator software (1.0 I think) which works under DOS and
> decided to give it another try. Could somone be so kind as to tell me
> how to access the Hard Disk? I've tried booting with AHDI.PRG in the
> Autofolder. Gemulator boots fine when there is no AHDI in the
> autofolder, but just hangs without even starting when the prg is in the
> autofolder.

If this helps, I remember reading about Gemulator 3 in Current Notes.
The guy said to make a boot disk with Supra HD controller and CAUTO which
switches to the C drive to load the rest of the auto programs. You might
try it but I'm not sure if it may work on Gemulator 1.0

> I realize that only the first 32M of the hard disk can be
> accessed. Could this have something to do with Windows95 being
> installed? It shouldn't... as I've tried booting straight to DOS and it
> makes no difference.

That has to do with TOS not Windows95. TOS can only access up to 32Mb of
HD space, something that was corrected in Gemulator 95 I believe.

Of course, you can ask someone who actually has Gemulator as I'm saying
stuff from what I have read so far. It's a lot cheaper than buying a
product :)

Eric Noss
a.k.a
Mr. Maddog

2380. Re: help: comms and fax? (from ignorant pc user)

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <DIFD34.Dr7@cix.compulink.co.uk>
Source record: 155868

```
In message <30b12f503923d81@oslonett.no>, hallvart@oslonett.no said:
>==========
>comp.sys.atari.st #1318, 1590 chars, Nov 21 02:48 95
>From: hallvart@oslonett.no,
>>----------
>Article: 62158 of comp.sys.atari.st
>>
>>JROFF_3E.ZIP and a file date newer than now.
>
>Will it include the much talked about fax driver for the US Robotics
^^^^^^^^^^^^^^^^^
This is news to me !!!
>"Sportster" modems as well?

Him,

Sorry to be the deliverer of bad news but JROFF_3E.ZIP still only
supports class 1 and 2 (not 2.0) however you can use your sportster
in Class 1 mode. I know cos' I got a 14K4 Sportster and JROFF_3E.ZIP.
```

The only Fax software that supports 2.0 AFAIUI is CoMa at Version what
ever, its forever changeing, but it'll cost you plenty (€50-€70)
with updates.

2381. Re: Gates Joke (was Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: akricci@connix.com
Message-ID: <48vaij$2lc@comet.connix.com>
Source record: 155869
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

David Edmonds (dedmonds@ctcc.gov.za) wrote:
|| Buck's will buy him anything he wants. Women DIG megabucks and status
|| and that's why WE work so hard. Remember the man earns more than most
|| small countries. Lets hope he didn't marry "in comunity of property".
|| She'd then get half. Boy it's a womans life; POOR -> MARRY RICH BLOKE ->
|| GET DIVORCED = MILLIONARE.

yes, women do, and REAL women earn the megabucks AND the status through
their own hard work, and excellence, not on the coattails of another.
This also allows one to be happily married, with no threat of divorce.

Katherine Ricci
OpenVMS Systems Consultant

2382. Re: Gates Joke (was Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Theoden@buttercup.cybernex.net
Message-ID: <DIGoLI.HCo@news2.new-york.net>
Source record: 155870
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <48vaij$2lc@comet.connix.com>, akricci@connix.comï¿½ says...
>
>David Edmonds (dedmonds@ctcc.gov.za) wrote:
>|| Buck's will buy him anything he wants. Women DIG megabucks and status
>|| and that's why WE work so hard. Remember the man earns more than most
>|| small countries. Lets hope he didn't marry "in comunity of property".
>|| She'd then get half. Boy it's a womans life; POOR -> MARRY RICH BLOKE ->
>|| GET DIVORCED = MILLIONARE.
>
>yes, women do, and REAL women earn the megabucks AND the status through
>their own hard work, and excellence, not on the coattails of another.
>This also allows one to be happily married, with no threat of divorce.
>
>Katherine Ricci
>OpenVMS Systems Consultant
>
OK... explain the happily married thing again; there is such a beast? :-)

THREAT of divorce... what about the PROMISE :-)

Andreas

MicroSoft - FABULOUS new Toilet Paper
OS/2 - One half an Operating System
```

2383. Re: blitter & cache flags problem!

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Jakob Johnsen <31jhj@but.auc.dk>
Message-ID: <Pine.PCF.3.91.951122132013.7095A-100000@[130.225.56.150]>
Source record: 155871
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

On Fri, 17 Nov 1995, Szymon Stasik wrote:

>
> So I have such a problem: While booting system with xboot it alyways
> pathes the newdesk.inf, so in my case the cache stays alyways disabled.
> Howewer in the original .inf file the cache is turned on. Similar
> problems I have with blitter.

Have you checked if all you *.inf files are correctly installed ?

Jakob :)

2384. Re: Transfering files from Atari ST to MSDOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <ACD819FD966836D9D@mon2-01.planete.net>
Source record: 155872
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4885k7$oan@hermes.oanet.com>,
dvhouse@datanet.ab.ca wrote:

>
>I've seen a description of another program that promises
>to do this but can find a copy. Its called Ataridsk.zip
>but all of the archives I've tried fail to deliver the thing.
>
>Dave

There are several programs who format MSDOS compatible floppies:

Kobold, Ease (commercial)
Gemini, Fastcopy

Jean-Jacques Ardoino
jja@pressimage.fr

2385. M4NODMA.PRG for ATW800 wanted

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: I.vanderMolen@PTT-telecom.nl
Message-ID: <I.vanderMolen.47.000F0D19@PTT-telecom.nl>
Source record: 155873

Hello,

Can anyone help me to get the M4nodma.prg for the atari ATW800 (formaly ABAQ) system? I have got M4idma.prg, but my SCSI disc is to fast, so the system crashes when using DMA access.

Please send reply's to:
I.vanderMolen@PTT-telecom.nl

2386. Re: Problems with these Acc/auto prgs?

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: e80097@pbhrzx.uni-paderborn.de
Message-ID: <48vcij$468@news.uni-paderborn.de>
Source record: 155874

In article <30b23b02105b885@oslonett.no>,
Hallvard Tangeraas <hallvart@oslonett.no> wrote:

>Has anyone had similar problems?

Funny problem you have. No, I've never had these problems.

>I've tried to strip my system free of accessories and auto programs
>one by one, and it seems like the problem *can* lie within the use of
>the "Mauswindow" accessory (auto-window topper), but I'm really not
>sure.

If you use MenuInfo you don't need MausWindow anymore 'cause MenuInfo
does the same. If you've enabled the widowtopper inside MenuInfo this maybe
a cause of your problems.

>Has anyone had any problems with any of the following?

The following ones run without any problems on my MegaSTE with MagiC3, the rest
I don't need:

>slectric.prg ("Selectric" file-selector)
>mfp.prg (driver for "RSVE" high speed modem circuit)
>drvin.prg (driver for "RSVE" high speed modem circuit)

>callslct.acc ("call Selectric" file selector accessory)

Why don't you use the CPX module? The you have one more accessory slot!

>menuinfo.acc (shows time, memory usage, time, window in use etc.)

BTW: You can call Selectric by clicking the LEDs and pressing left shift.
MenuInfo 2.42 is the current version (ftp.uni-paderborn.de/atari/tools/util)

Ciao, Dirk
--
+---+
Internet: e80097@pbhrzx.uni-paderborn.de (big stuff)	Dirk Hagedorn
MausNet: dh@mk2.maus.sauerland.de (no mails > 16kb)	In der Esmecke 9
Dirk Hagedorn @ MK2 (no mails > 16kb)	59846 Sundern
WWW: http://pbhrzx.uni-paderborn.de:8080/~e80097	Germany
+---+

2387. FS: Calligrapher GOLD - great Word Processing/ DTP Package

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DIG9K8.K1s@freenet.carleton.ca>
Source record: 155875

I'm selling a complete copy of Calligrapher GOLD, as new, in the box
for Cdn$50 (US$45). This package includes the acclaimed Caligrapher
DTP software, plus a number of add ons (like bar code printers, fonts,
drawing /art editing toolls, spell checker modules, etc.).

The package runs on a 1meg ST with a mono monitor, or on a colour machine
with a bit more ram. You can't go wrong for 50 bucks!

Keith M.
cb092@freenet.carleton.ca
(613) 225-9643

2388. Re: WHOLE FLOPPY DISK => ONE BIG FILE

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Alan Swanson <emdu02>
Message-ID: <48utd2$qpk@scotsman.ed.ac.uk>
Source record: 155876

mbensaie@jonathan.ensem.u-nancy.fr (Moez BENSAIED) wrote:
>Does anybody know how i could copy a whole floppy disk in to one big file
>containing the bootsector etc.......

Get a hold of MSA (Magic Shadow Archiver). It can compress and/or split whole disks into one or two files. You can get it from HENSA or UKUUG.

ALaN.

"One must never be purposelessnessnesslessness"

2389. Re: Public Domain/Shareware telecom programs?

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <30b34d3c5d380@oslonett.no>
Source record: 155877

Mark Rathwell (mrathwel@uoguelph.ca) wrote:

>Can anyone reccomend a good telecom package (public domain or shareware)
>that will work with an Atari 520ST and a monochrome monitor? I don't need
>many features ... just easy to use, with VT102 support and possibly ANSI
>graphics. Thanks!

The German shareware program "Connect" can do all of that and more.
You can find it just about anywhere, and it's possible to use free for
30 hours. After that you have to register (it's worth it!).

Hallvard
(a happy Connect user)
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2390. FS. Autoswitch Overscan (STFM)

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <48vim0$7v0_001@leeds.ac.uk>
Source record: 155878

Hi folks,

**********NOT SUITABLE FOR STE**********

A friend of mine, heavily into MIDI has been rummaging around
his bits and pieces cupboard, hunting for stuff to sell so that he can
finance a few Christmas aquisitions. So far he has only come up with
this one item. To whit: Autoswitch Overscan Board (complete, unused,
with software and manual) This board can increase the screen size
available (on STfm models only) by (promise the developers), as much
as 72per cent. According to the manual 384x240 pixels is possible on
SC224 monitors (colour) and 672x480 on the good old SM1224 monochrome.
The manual is detailed and comprehensive describing several
installations (STF - Mega ST). A maximum of 10 solder points are
necessary.
Nearest offer to 30UK beer vouchers I mean sterling contributions
to our capital, secures the device.
Bids to: eluag@leeds.ac.uk

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

2391. Re: **FREE GIFS FREE**

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817057610_OASIS_@phil4.demon.co.uk>
Source record: 155879

Hmm.
Starts of like a private email, but then guess what: a nice form.
This stinks of SPAM to me :)

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2392. Re: Getting SCSI Zip drive to work (ICD Link II)

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817057936_OASIS_@phil4.demon.co.uk>
Source record: 155880

In article <48o4sr$9mv@wa4mei.radio.org>
vikki@sappho.ka4ybr.atlanta.com (Victoria Welch) said:-

>Hi Again, everyone,
>
> Atari 520 ST Newbie is *stuck* trying to get SCSI Zip drive to work.
>
> I can partition it and format it, but it seems that I can't write on
>it, writes fail according to the message I get from the ICD software.

Sorry can't help. Maybe check that it isn't write protected ???
>
> I've read through all the docs and tried upping the DMA retries to 2
>and it still doesn't help. I've tried taking the default partitioning
>and messing around with that, but nothing seems to make any difference.
>
> I'm running MagiC 2.01, if that makes any difference. Occasionally
>just booting the ICD Disk A (I have a LOT less reported problems with
>"supposed to have a more current driver" which I do 6.5.5.
>
> I also have the 4 Meg RAM upgrade in it and working fine according to
>the RAM tests.

RAM shouldn't be a problem. Seems like Either something set in the
drive, or the ICD software !

>
> Absolutely no luck in getting the thing to boot off the HD. I am
>wondering if this has something to do with ID 0 expected to be the boot
>drive, but unfortunately the Zip drive only has ID5 and ID6 available.

Zip drives cannot become boot drives for exactly the reason you just
stated, ID can only be 5 or 6 and the ST needs ID=0
>
> I've tried it terminated and unterminated - seems to make no
>difference.

Either the disk write protected (did you get any special CPXs with it
??) or the ICD software then !
>
> If I try to copy something to the Zip, I get reports that the data may
>be unusable, which is most often is. Small files sometimes seem to
>copy.

How Odd. Are you sure the leads are all working fine ???

Phil H

--

----

email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2393. Re: My Web page is on-line :-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817058194_OASIS_@phil4.demon.co.uk>
Source record: 155881

In article <816796026_OASIS_@alshouse.demon.co.uk>
Alex@alshouse.demon.co.uk (Alexis Bennee) said:-

>This might be the Oasis news bug I've always suspected that cuts a line or two
>of the bottom of news. I haven't got a copy of the address either.
>
>
>__
>
>Alex, numbers 1 to 10 follow to check Oasis
>1
>2
>3
>4
>5
>6
>7
>8
>9
>
As you can see, I only recieved 1-9. Either the bugs on sending or
receiving !!!

The moto behind this is: make sure the last couple of lines of you
post AREN'T important !!!

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2394. Re: Making 8 bit files work

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817059276_OASIS_@phil4.demon.co.uk>
Source record: 155882

In article <48l55q$57t@sally.dma.org>
richardw@dma.org (Richard Wegner) said:-

>I am currently using an Atari 1040STe system with 4 Meg of RAM. I got
>the program ST Informer II to work perfectly with it. That isn't my
>problem. How do I create virtual disks? I want to put my .AMS music
>files into these disks (still keeping the originals for backup) so I can
>play them using a .AMS player written for the 8 bit. I am going to
>create a virtual disk for the .AMS player too.
>
>Also...is there a conversion program for .AMS to .SNG (Music Studio
>Format) or a .AMS player for the Atari STe? I would prefer one to go
>through the speaker of the system than MIDI since I don't yet have a MIDI
>keyboard. Any help would be appreciated.
>
>
Ok, relly depends on what you mean by a virtual drive. If you mean
the MSDOS way of doing it (creating a drive of which the root is a
folder in drive C:) then it isn't going to work. There was an
Atari ST prog to do this but it cheated and wrote out small programs,
whcih just ran another program.

Your best bet is to make a RAM disk (make sure its not too big, with
only 1 Meg of RAM), and stick stuff in there. You can have more than
one if you find the right RAM disk program. However note that stuff
will be wiped when you turn the computer off (some like eternal will
survive a warm reboot).

Any more questions ???

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2395. Re: Spectre

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <49028i$coc@no-names.nerdc.ufl.edu>
Source record: 155883

aa860@ccn.cs.dal.ca (Steven Slater) wrote:
>A friend of mine wants to sell Spctre GCR with System 6. Is this a good
>idea?

If you're interested in buying it, don't bother. Practically nothing written after 1992 runs on a System 6 based Mac. If you are content to run MS Word 4.0, Excel 2.0, PageMaker 3.0, etc. then maybe the GCR is a good idea.

>I use a Mac with system 7 at CKDU-FM and like its multitaksing. Is
>System six limited in this?

System 6 uses Multifinder to accomplish its multitasking. It's stable and it works but it won't do you any good with modern software.

>Would I be limiting myself from new software
>development by using an older OS?

YES.

>Is older good software available or is it disappearing like 5.25" based programs
>fro IBM 286?

There is still some shareware out there that you could use.

If you've got money to spend, I suggest buying a Power Macintosh 7200/90. These can be had for $1900 with 90MHz PowerPC, 8MB RAM, 500MB hard disk, and 4x CD-ROM. The monitor will cost extra (or you can use a VGA monitor).

If you DON'T have money to spend, I suggest you buy a NEW Macintosh LC 475 or similar. This machine has a 68LC040 and will run all of the latest software at a decent speed. Best of all, a new LC 475 is running $499 with 4MB of ram and a 160MB hard disk.

Basically, if you don't have at least an 040 Mac, you're not going to be running much of anything.

-Michael Ellis

2396. Re: Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951122191008.17864C-100000@moose.erie.net>
Source record: 155884

On Tue, 21 Nov 1995, Manfred Ssykor wrote:

> HT>But WHERE on Hensa??? It's virtually impossible to find anything there
> HT>unless you know the exact directory.
>
> p173 15/02/95 S--- JUNIOR OFFICE Shareware FAX program (G)
> ^^^^

This is NOT the English version of Junior Office 3.04 though. I
think that's what many of us are looking for.

2397. Software/hardware for sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-2211950900370001@199.45.146.101>
Source record: 155885
Cross-posted to: co.ads,comp.sys.atari.st,comp.sys.mac.wanted,misc.forsale.computers.mac-specific.software

Hello! I have the for following items for sale, shipping is additional:

MAC software and hardware:

Mactools PRO v4.0, LATEST version, complete with all disks and docs. $40

Quark XPress 3.1, non registerable, manuals, disks, box, etc. COMPLETE $100

PageMaker 4.0, manuals, disks, box, etc. use for cheap upgrade- COMPLETE $100

WriteNow 3.0 new condition, all disks, manuals, box included. $25

Adobe ILLUSTRATOR 5.5 upgrade disks only, no manual $50

Backmatic 2.0 highly rated automatic backup utility $10

Aldus Freehand 1.0- use for cheap upgrade! $25

Iron Helix CD game, great!, complete with disk and manual $25

Serial cable for Mac. $5 includes shipping

Intermail/ Microsoft mail 1.36. many users. $5 includes shipping

Rental Center helper software and disks and big manual $5 includes shipping

Solitaire Royale disks, box, manual $5 includes shipping

ATARI hardware/software for sale:
Atari TT030 in a steel tower case... 4 internal 5.25 inch drive bays
500+ meg hard drive installed
TEN megs ST ram,
SIXTEEN megs TT ram... (26total)
TTM194 19inch monochrome
PTC1426 TT color monitor
8 bit color video card (coco)
IMAGE SPEEDER interface to an image setter... VERY FAST lino output!
Keyboard, mouse, docs, box, disks, misc. included.
This is designed as a professional publishing and image retouching
system... the system was designed for the DIDOT/RETOUCHE suite of
programs which are not included, but easily acquired from various sources.
Offers?

Codehead Utilities, release 3.....$10.
G+PLUS 1.3.....$15.
MultiDESK 2.1.....$15.
Image CAT .....$20.
Mini Office (Nicely done graphs and stuff, from UK) .....$25.

OIDS and PINBALL MAGIC (games).....both for.....$15.
All six for.....$60

Car Stereo items for sale:
All items are used but in working condition. No, They are not stolen, I just went through a phase where I liked installing and swapping around the stuff. Life's too busy to mess with it now. My lack of free time is your Big Audio Bonanza. And no, I'm not a dealer.
Some items have boxes and/or instruction books.

Car Stereo:
Mitsubishi RX791EM AM/FM High Power auto reverse cassette deck I don't know the power output other than it says "high power" on the front and it was always plenty loud for my rock and roll. There is a color code table for all the wires and connectors so you'll know what goes where. All parts are there, faceplate, knobs, etc. and it is the two-knob kind (not DIN) with an analog tuner, pushbutton presets, auto reverse, Dolby, and "NK" noise killer. All in all a pretty good deck. $make offer

Car Stereo AMPS:
Craig PowerPlay 48 watt amp $make offer
Concord HPA51 100 watt amp $make offer

Car Stereo extra special stuff:
Yamaha YEC-400 Electronic Crossover $make offer

Car Stereo Speakers:
Sony ES-S52 40 watt Coaxial 5.25 inch round speakers with grilles $make offer
Kenwood KFC-162 25 watt Coaxial 5.25 inch round speakers with grilles $make offer
Craig V203 10 watt Coaxial 5.25 inch round speakers with grilles $make offer

Car ALARMS:
Cliffalarm IMS (interior monitoring system) made by Clifford. Remote operation from fairly far away. Siren chirps when alarm is set or unset. Visible flashing LED in the car warns theives that the car is alarm protected. LED on the remote tells you remote is working fine. Panic alarm feature sounds the alarm if you hold down the remote button for 2 or 3 seconds. Shock and motion sensor is sensitive to breaking glass, but not to leaves dropping or cars passing by. Door triggers. Automatic reset after predetermined time to protection mode.
$make offer

Audiovox car alarm *BRAND NEW IN BOX* $50

Home stereo stuff:
DBX NX-40 Tape noise eliminator and disc decoder. Much better than Dolby.
$make offer

CAMERA stuff:
Hasselblad view screen for 500CM:
Plain screen #42200- $20

Zeiss Ikon/ Contaflex 35mm camera marked "(lightning flash symbol) matic" on the top, and Contaflex on the 50mm 2.8 Zeiss lens, Compur-x leaf shutter. Lens is "convertable" variety, switchable from 50mm to 35mm by changing the front elements, although I only have the 50mm lens element. Built in meter, and even a rudimentary "auto" mode. With case. I'd call it very good condition... no dings or dents, the textured black covering is perfect, the chrome is perfect, and the black finish is perfect. Optically, perfect. The only rough areas are the battery compartment has a little corrosion on the inside and a little brassing on the outside. A "ready-case" is included but the leather is torn where the front connects to the back of the case. Surely a collectors item- $150

Metz SCA-351 adapter for Leica $25

Jeff Apolis 303-473-0511

--
"Always remember: Wherever you go...there you are!"
Jeff Apolis
japolis@boulder.earthnet.net
JeffApolis@aol.com

2398. Re: **FREE GIFS FREE**

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Christopher Brett Strong <strong@cadesm54.eng.utah.edu>
Message-ID: <Pine.SUN.3.91.951122083208.8500C-100000@cadesm54.eng.utah.edu>
Source record: 155886
Cross-posted to: comp.sys.amiga.advocacy,comp.sys.amiga.graphics,comp.sys.amiga.hardware,comp.sys.amiga.marketplace,comp.sys.apollo,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.handhelds,control

> I'll buy some if they are in JPEG. GIF is shit for data compression and wastes
> a lot of space.

GIF is very good for data compression. JPEG is "tighter" as it uses
Lossy compression. You could say "gee, this water seems lighter if I
carry it in a bucket with holes in the bottom", but you are still losing
some of your water. The GIF standard, while a bit old, uses
noiseless/lossless techniques similar to ZIP, gz, or ARC programs. JPEG,
on the other hand, uses sort of an "approximation" method. It works
pretty well, but you are still left with less picture.

BTW, what are these jerks doing cross-posting their porno ads here anyway?
I should post a bunch of ads for pictures of naked disk drives in their
newsgroups and see how they like it...

\ oo Christopher B. Strong InterNet strong@ee.utah.edu
____|\mm decRAD: CSTRONG CADE: strong@eng.utah.edu
//_//\ _\
/K-9/ \/_/ ||| "Speak 'Friend' and enter"
/___/_____\ / | \ --- Have You Played Atari Today? ---

"If the mean don't get you, the variance will." -- James 1. Rieger

2399. Atari > PC again (Oh dear)

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: chris13@alpha1.mdx.ac.uk
Message-ID: <490bad$nb0@seva.mdx.ac.uk>
Source record: 155887
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Hi out there,
Does anyone know about the possibility of files generated by
Cubase on an Atari being read by cubase running under MS-windows on a PC?

Thanx,
Chris.

No sig....

2400. Sweden; For Sale: 105 Mb SCSI harddisk for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Lennart.Schander@Mailbox.swipnet.se
Message-ID: <48u970$879@mn5.swip.net>
Source record: 155888

```
DACTARI 105 Mb SCSI harddisk extern for direct connection
to Atari ST or Mega.
Available in Sweden
Price: 3000 SEK
/Lennart/
```

2401. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <daf_9511230106@flight.org>
Source record: 155889

r> * You must have a SLIP account. Not PPP. Not CSLIP. Not TIA. Not TERM.

Funny, I never had a problem with TIA. Too bad I got kicked off the system for using it...

---------- -//- ----------
Internet: Callum.Lerwick@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

2402. The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817057312_OASIS_@phil4.demon.co.uk>
Source record: 155890

A couple of rumours that could do with clarifying by someone:

i) Atari and Virtuality have parted company, re develpoment of the VR headset, which won't now be available for Jag.

ii) Atari are soon going to stop making Jaguars and concentrate on making PC software.

Any replys to the newsgroup, as I'm sure someone would like to know.

Ta very much

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2403. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <48vitp$fcm@gateway1.brisnet.org.au>
Source record: 155891

Alan Baker (alan@aybee.demon.co.uk) wrote:
: In article <488lgv$r82@garlic.com>
: moomom@garlic.com (Kathy Dombrowski) said:-

: >I am still having problems with CAB. I still get the error "Read
: >Error in File" when ever I try to reach a WEB site. My Cache is
: >set on on Drive F as WWWCACHE with 10meg and 5meg keep open.
: <snip>

: Now, like you I've got the latest 1.08 version off Hensa, set up the cache
: used an amended Demon cfg. The IRC client works fine so Stik is logging
: on and connecting fine. Just "Read Error in File etc"
: I have changed baud rate, DNS server, used HSmodem6 etc there is Nothing
: left to try ... or is there? anyone?

Okay.
* You must have the OVL in the same folder as CAB.
* You must have the IP address and name of the DNS server. That goes in
the HOSTA file.
* DO NOT MESS WITH THE TCP PARAMETERS!
* Exception: Your MTU has to match the MTU of the host.
* Try logging on with a terminal program, and then closing it, leaving
the modem online. Then select ENABLE in the STIK dialog.
* You must have a SLIP account. Not PPP. Not CSLIP. Not TIA. Not TERM.
Real, plain simple SLIP. Any IP compression will stuff it up.
* Some sites will usually (or always) give you a read error. Probably a
bug. Try a different URL.
* Put your own address and IP in the HOSTA file, if you have a static
address.
* Make sure the baud rate is set right. Same goes for parity and
data/stop bits.
* Make sure that you are NOT using XON/XOFF flow control (software flow
control). Either use 'none' or get a patch program and use RTS/CTS
(hardware) flow control. Same goes for the modem settings.

Dancer

2404. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <490210INNcdl@church.cis.ohio-state.edu>
Source record: 155892

In article <48vfd3$pgl@no-names.nerdc.ufl.edu> Michael Ellis <michael@anest4.anest.ufl.edu> writes:
|JeremyB@ORAC.pec.co.nz (Jeremy Bowen) wrote:
||agoold@cix.compulink.co.uk ("Alasdair Goold") expounded:
||
||| while the reality is that the technology is changing so fast that
||| they WILL need to upgrade very soon. This is a fact and will
||| probably never change though. An example of this is a friend of mine
||| who 18 months ago bought, on credit, a 386 PC with a 50 Meg HDD and
||| 2 Meg RAM for very nearly £1000 from a well known High St store.
||
||Your friend is a sucker who got ripped off.
||
||He can upgrade the RAM to 16 Meg. He can upgrade the Hard Disk to 1Gb
||and I'm sure he can upgrade almost every other component on the system
||including graphics sound and processor.
||
||Fortunately this is very easy to do on a PC. This is VERY difficult
||with an Atari.
||
|
|
|
|Let's see now. To upgrade an ST's hard disk you either:
| 1) Unplug the old one and plug in a new one at the back of the computer.
| -or-
| 2) Remove the old hard disk from its case and install a new one.
| -or-
| 3) Keep the original hard disk and plug a new one into its SCSI bus.
|
|Yup... that's tough.
|
|
||and I'm sure he can upgrade almost every other component on the system
||including graphics sound and processor.
||
|
|Show me a man who's has upgraded a 386 to a Pentium and I'll show you one
|slow Pentium computer -- if it were even possible. You can't upgrade a 386
|to Pentium because the pins of the two processors differ so radically that the
|386 motherboard could not be modified to accomodate it. Therefore, your only
|solution is a complete motherboard upgrade which is the same thing as buying
|a new computer.
|

|Let's face it, people who bought a 486 last year are STILL going to have to
|by a Pentium next year (or at least a motherboard). The PC is not this
Depends on how fast the bloat expands...

DX4/100's and above deliver low end Pentium performance even
on cheaply built 486 systems (like mine).

Intel just doesnt want anyone to know that...

--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

2405. file lock program?

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: control@u.washington.edu
Message-ID: <48udbo$caf@nntp5.u.washington.edu>
Source record: 155893

i'm looking for a program that can lock a folder. actually, i'd like the folder to be there, but just not visible unless i want it to be. if not, then something that won't allow access unless a key is pressed or somesuch. i'm using a falcon with nvdi and ease, if that matters.

thanks,
M.C.

2406. What's all this FIST FTN/Demon Gateway garbage?

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199511222313.AA01023@moroder.demon.co.uk>
Source record: 155894

I keep seeing articles in comp.sys.atari.st with the same subject, posted by different individuals about different topics, but always with some reference to a Fidonet gateway in the subject line. There was a spate of messages entitled "Test de la gateway fidonet-internet" not so long ago, but the current favourite is "FIST FTN/Demon Gateway Message".

Clearly, somebody's software is doing this automatically, and it's pretty stupid. The subject line should give the reader some idea of what the message topic is, and not provide a cheap advertisement for some gateway service. Does the person responsible for the software feel like providing an explanation?

Astute observers will recall that this isn't the first time a Fidonet gateway has left its mark on comp.sys.atari.st - there was all that "Re^2" rubbish about a year ago. I have my suspicions that the two outbreaks aren't entirely unconnected, but I'm not going to jump to any conclusions.

Stephen
--
eo. Wine and dine Keith Prowse
rb ooe.mncou Ask him if he'd be interested in
ooto@rdrd .k A deal with David Prowse
rnm Whereby everyone gets to the gig all safe and sound

2407. Re: Simms:will speed make a difference

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <48v332$6fq@macondo.dmu.ac.uk>
Source record: 155895

In article <DI7GKB.MBp@actrix.gen.nz>, steve_w@atlantis.actrix.gen.nz (Steve Wells) writes:
> In article <47r7v0$icd@tornix.tornado.be>,
> Jan Dooms <jandooms@tornado.be> wrote:
> > No, not really, it does not really matter what
> > speed the SIMMS have, but an STE can only
> > use speed of 150 ns (very slow) so it is
> > unuseful, buying 70, 80, 100 ns!!!
> > Only with a TT or a PAK68/3 or a Falcon 030
> > you can put up to 60 ns.!! (very fast).
> >
> > Greetings, Jan Dooms. <jandooms@tornado.be>
> >
> >
>
> 150ns? You'd be lucky to find any that slow! I originally had 120ns SIMMs
> in my STe, and I've got 90ns ones in it now. This is only because they
> were free. SIMM speed makes bugger all difference in an 8Mhz machine,
> although you might notice some difference between 150ns and 90ns! The
> STe will apparently only manage to keep up with about 90ns, or
> thereabout, you really need one of the 68030 machines to make 80-60ns
> SIMMs worth bothering with. Speed improvement is minor, but the cost of
> ultra-fast compared with average speed SIMMs can be quite different
> (About $20 per meg difference from 90ns to 60ns SIMMs)

Apparently the ST/E's will read SIMMs at an Atari standard rate (150 ish), which spans to 150 ns (from around 70 ns). I have had an STE running with 4 meg of 55 ns SIMMs (gold tipped) and it worked fine but the screen would corrupt now and again. There was no speed gain over say 120 ns SIMMs but I had to put slower ones in to stop the odd lockup ...

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy *Have a peek !*

2408. Re: Getting SCSI Zip drive to work (ICD Link II)

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817079254_OASIS_@pwomar.demon.co.uk>
Source record: 155896

In article <817057936_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>> Absolutely no luck in getting the thing to boot off the HD. I am
>>wondering if this has something to do with ID 0 expected to be the boot
>>drive, but unfortunately the Zip drive only has ID5 and ID6 available.
>
>Zip drives cannot become boot drives for exactly the reason you just
>stated, ID can only be 5 or 6 and the ST needs ID=0

Sorry Phil but this is completely wrong! I belive that Ahdi and the like need the ID to be 0 but The ICD software & HD Driver don't care, I have used both to boot from my HD on ID 4 for years. Unfortunately I can't help with the Write Protect prob, it never happened to me! The thing is thjough that the disks may be PC formatted, this often allows you to write to the disk but virtually all data dissapears!

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2409. Re: Atari World - Subscription / Shows

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817079556_OASIS_@pwomar.demon.co.uk>
Source record: 155897

In article <6188_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>The /Atari World/ fair deal for subscribers
>**********
>* We will get your copy of /Atari World/ winging its way to you before it
>appears in the shops. As a subscriber you will be one of the first to read
>each new issue of /Atari World/.

If this is true how come with the release date of the current issues having a
release date of the 14th why the hell have I (on the 22nd) still not got a copy?
Is it out in the shops? Last months turned up 2 wks late too...

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2410. Re: Zip _could_ be used as boot device

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817079958_OASIS_@pwomar.demon.co.uk>
Source record: 155898

In article <1995Nov21.105345.22250@zippy.dct.ac.uk>
buxmjp@zippy.dct.ac.uk said:-

>It occurs to me that a ZIP drive can be used as a boot device, if you change
>the SCSI ID using a bit of hardware. The scsi addresses the device can
>occupy are 110 and 111 (bin). To boot using most host adaptors, it needs
>000. Either the whole scsi bus can have invertors added, inverting
>every devices ID, or the zip drive on its own could have the
>invertors in the scsi device ID section.
>
>The first method is easiest, has less chance of problems with devices
>intefering with each other. The second way allows you to use an
>external drive on any scsi machine.
>
>Either way, a few pounds of chips and connectors, for a neat solution,
>and a soldering iron. I should think anyone who understands the basics
>of binary and of digital electronics could run one up. Failing that,
>anyone in the UK want to pay me to make them ;)

No need for any of that, just a copy of HD Drive/ICD Software & a small cable to
nick a bit more power from you Joystick prt and voila!

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2411. FS: Atari 520ST System (complete)

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: garaytm@alpha.wcoil.com
Message-ID: <4901c1$cbs@ns.concourse.com>
Source record: 155899
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other.misc,misc.forsale.computers.other.systems

I have the following Atari ST system forsale:
(forsale as a system only, no pieces-parts, please)

Atari 520ST
-1 meg RAM installed

External DS/DD Drive (Atari Brand)
Indus GTS-100 external DS/DD Drive
Another Atari Brand DS/DD Drive (no case)

170meg Hard Drive w/case + powersupply

Color Monitor (Atari Brand)
Monichrom Monitor (Atari Brand)
Monitor Switchbox

Atari Mouse
Mouse for Atari (not Atari Brand)

Lots of Misc. Software (Legitimate)
-Video Capture Card
-Word Perfect
-Calamus DTP
-GFA Basic 3.0
-Misc. Other Word Processors
-Misc. Other DTP Programs
-Misc. Games

Seikosha SP-1000 9pin Dot Matrix Printer
-Lots of new Ribbons
-You can still buy the ribbons

***Asking $500 plus shipping costs per your
request. Please email with offers and questions
to:
GARAYTM@ALPHA.WCOIL.COM

-Timothy M. Garay

2412. ATARI ST Auction 23 Shrinkwrap games

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: pepper@freenet.edmonton.ab.ca
Message-ID: <Pine.A32.3.91.951122000119.204489B-100000@freenet.edmonton.ab.ca>
Source record: 155900

All Games are Brand New, Never opened!

Welcome to Peppers Atari ST Auction
****
- Rules -
****
Shipping 1St 2.00 \ 2,3,4th = 1.00 ea

-----> .U.S.FUNDS ONLY.. <-----

Bidders Have 10 Days to send Payment

----> Minimum Bid is $3.00 on Each Item. $1.00 increments
afterwards.

Deadline Is Dec 2 5:00 pm MDT after this time
a ONCE - TWICE - SOLD part 2 auction will occur
as to ensure fairness to all bidders (1-2 days)

I will Updates biders by E-Mail free! ;)

##########
Codes: SW - Shrinkwrapped

Atari ST games Codes Bid Bidder Status
****
Armour-Geddon SW
Bequest SW
East vs. West Berlin 1948 SW
Federation SW
Hero's Quest SW
Immortal SW
Justice Machine (the) SW
Khalaan SW
King's Quest SW
King's Quest II SW
King's Quest IV SW
Leisure Suit larry (land O.T. lounge lizards) SW
Leisure Suit larry (looking for love) SW
Leisure Suit larry (Passionate Patti I.T.P.P.) SW
Populous SW
Powerdrome SW
Questron II SW
Roadwar 2000 SW
Sinbad and the Throne of the Falcon SW
Space Quest II SW
Space Quest III SW

Time and Magik SW
Wizard's Crown SW

_/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ Classic Video Game
_/ _/ _/ _/ _/ _/ _/ _/ _/ Collector/Trader
_/_/_/_/ _/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/ _/_/_/_/ Atari / Intv
_/ _/ _/ _/ _/ _/ _/
_/ _/_/_/_/ _/ _/ _/_/_/_/ _/ _/@freenet.edmonton.ab.ca

2413. Re: DSP POV ? What happened ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: gooseman@goosie_u.on-luebeck.de
Message-ID: <FKWCFIEEUP@goosie_u.on-luebeck.de>
Source record: 155901

In <DI6pJs.145@westminster.ac.uk> wrote:

>Anyone know if the DSP POV project is still going and what has happened to it ?
>(if there ever was a project 8-)

I hope there is a project and I also hope that we gonna the result in couple of weeks ?
Would be interesting to see POV scenes rendered in "few" secounds.

Bye,
Michael Guse

2414. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-11-22 00:00:00 UTC
From: feisge1@vm.akh-wien.ac.at
Message-ID: <48uks5$ljo@ftp.univie.ac.at>
Source record: 155902

In <9916.199511211652@diana.ecs.soton.ac.uk>, R.W.Allen@ecs.soton.ac.uk (Robin Allen) writes:
>Hello. Apologies for taking up bandwidth, but I have a brief query which I
>would be most grateful if anyone could answer.
>My brother recently acquired an Atari ST. It's a bit old, and he's worried
>that the text files he has saved might be lost or useless if the machine
>fails. I promised to move Heaven and Earth to find out if such files could
>be stored/read in anyway on an IBM-style PC. If so, I could back the files
>up for him on my work PC.
>So there's the query - can I use a DOS or Windows (or other PC package) to
>read Atari ST text files? Are the formats compatible?
>Thanks for any help.

The text file formats are compatible, as long as you use ASCII text.
There is a minor incompatibility of the disk format if the TOS of the ST is old. But you can work around that problem easily with one of these two methods:

1. Format your disks on the PC (as Double Density!!!). Your Atari will have no problems reading and writing these disks.

2. There are PD utilities which can produce PC-compatible disk formats on the Atari. I have written one by myself which can make an Atari-formatted diskette PC-compatible *without destroying any data*. If you want it then E-mail me so we can find a way of transferring it to you.

Hope that helps.

Gerhard Feist
E-Mail: feisge1@vm.akh-wien.ac.at
"A computer saves you some of the work you wouldn't have without it."

2415. Re: WHOLE FLOPPY DISK => ONE BIG FILE

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: bign@en.com
Message-ID: <490h83$5o@antares.en.com>
Source record: 155720

On 21 Nov 1995 11:56:23 GMT Moez BENSAIED babbled on about:
: Does anybody know how i could copy a whole floppy disk in to one big file
: containing the bootsector etc.......

Magic Shadow Archiver 2.3+ will do just that. Check atari.archive or Hensa.

2416. STonX 0.5 Prerelease

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <491t6s$ed1@news.tuwien.ac.at>
Source record: 155721
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

I have put up a prerelease version of STonX 0.5 up for ftp/http at
ftp://ftp.complang.tuwien.ac.at/pub/nino/stonx/Prerelease-0.5/
http://www.complang.tuwien.ac.at/nino/stonx/Prerelease-0.5/

Note that this is not meant to be a stable, usable version, but since I can
only test STonX on 2 different platforms, this is the only way I can find
out about configuration/compilation problems on other systems. So if you have
some time to spare, please download this version and test it! The "official"
0.5 release should be as portable and stable as possible, since it'll probably
be the last one before some major changes in the STonX sources.

Thanks,
-nino
--
http://www.complang.tuwien.ac.at/nino

2417. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: bhslrc@MCS.COM
Message-ID: <492qpk$7oe@Mars.mcs.com>
Source record: 155722
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Igor Obraztsov (iobrazts@its.brooklyn.cuny.edu) wrote:
: You know people, I REALLY enjoy reading this thread.

: Keep on. It surprisingly matches to the original subject.

: To put it mildly, all you guys are doing is trying to f...have sex with
: each other's brains.

: Actually, this intercourse is getting a bit messy. For two weeks you can
: not decide who is going to dominate - Mac or PC. :)

```
: _____________________________________< > < >_________
: / ______I_G_O_R____O_B R_A_Z_T_S O_V______ V )_.._( V \
: | / ______/ _____/__ // ___/_ // // __ / \\ <____> // |
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: | ***The Mad Preferancist*** /~\____/~\ /_\ |
: | iobrazts@its.brooklyn.cuny.edu /~\___/\~\ _/_\/ |
: \_____________________________________________\___/\__/__\/_______/
: \___/__\/
```

They can't decide because of an obvious reason: AMiga is better than
both:-]

```
--
\|/
@ @
+---------------------------oOO-(_)-OOo----------------------------+
|sig 2.0 |BBS: F o U r T h H o R s E m A n |
|AMIGA// |IRC: BhS |
|_ // |WWW: http://www.mcs.net/~bhslrc/me.html |
|\\ // |FTP: ftp://ftp.mcs.net/mcsnet.users/bhslrc/ |
| \X/ RULEZ |PGP: Available by "finger bhslrc@cluster.mcs.net" |
|A1200/10MB | "Join the army, see the world, " |
|850HD/28.8 | "meet interesting people and kill them" |
+-----------+-----------------------------------------------------+
AMIGA - Multimedia, Preemptive Multitasking, Plug'n'Play since 1985.
```

2418. Re: Japanese business practice & Video Game magazine Bias

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: acarter1@osf1.gmu.edu
Message-ID: <490i7p$mdb@portal.gmu.edu>
Source record: 155723
Cross-posted to: rec.games.video.advocacy,rec.games.video.misc,comp.sys.atari.advocacy,comp.sys.atari.st

: > In a previous article I wrote, it is said that Japanese business practice
: > is stiffling U.S. penetration of the Japanese Video Game industry.
: > Is this, true ?

Yes. Now I don't usually believe in conspiracy theories, but the
fact that the magazines have been spreading so much misinformation about
the Jaguar is pretty suspicious. Japanese companies also make it their
general practice to do things by which American standards would be called
unethical (flooding the market, blocking American companies in Japan, etc.)

: > If this is true, why haven't magazines done a full spread on this topic ?

Because every other system (besides the Jaguar) is made by a Japanese
company. That's a LOT of advertising dollars.

> Are U.S. Video Gaming Magazines anti-Atari

See above :)
?
: > If so name specifics ... (my personal of course is EGM).

Yeah, probably the worse offender.

: > In general MOST AMERICAN magazines suffer from this. I believe it is due
: > to the kind of people these magazines employ (some articles make me
: > question the level of qualification/education of these
: > "reporters/writers"). These people are thus allowed to hold onto hier bias

Most video game magazine "writers" (and I use the term loosely) don't
seem to have any qualifications whatsoever. There are exceptions, of course,
but I buy magazines mainly for the advertisements.

: > I personally prefer reading British gaming mags, as they are more in depth
: > of reporting, and provide more factual content, rather than a pile of
: > hype, and trash reporting.
: > U.S. magazines I read ? Definately NextGen, and sometimes GamePro.
: > NOTE: I think this is genuine discussion topic, do not regard it as
: flame bait.

Well, you're probably going to get flamed anyway (so will I, probably:P).
The only system I own (the only system still being manufactured, that is) is
the Jaguar. However, I feel no need to flame the other systems (or their
owners). Honestly, hardware-wise there are no bad systems (not something
that's been true in console history) out, and the fact that most of these
magazines for some mind-boggling reason take sides is ridiculous. Where
do they recruit the writers? Junior high schools across the country?

2419. Info on Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: steve@metal.mercury.co.il
Message-ID: <490i7m$c1g@news.netvision.net.il>
Source record: 155724

A friend and I are trying to get a Megafile 30 working. So far it spins, but doesn't respond. Does anyone have any documentation they would be able to send us?

-Stevo Brock

2420. Re: DSP POV ? What happened ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <DII9to.1M6@westminster.ac.uk>
Source record: 155725

Michael Guse (gooseman@goosie_u.on-luebeck.de) wrote:
: >Anyone know if the DSP POV project is still going and what has happened to it ?
: >(if there ever was a project 8-)

: I hope there is a project and I also hope that we gonna the result in couple of weeks ?
: Would be interesting to see POV scenes rendered in "few" secounds.

Actually, I think I got this mixed up with FTPOV (faster than pov).
I havn't looked at the source code for pov - maybe it wouldn't be that hard
just to put a few simple things into the dsp, matrix multiplications for
example, or simple but very iterative functions.

Phil.

--
/*--*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk
http://www.cranfield.ac.uk/public/me/ev942703

Atari Falcon030 4mb/120HD/FPU

There comes a time when you've got to count your chickens.

2421. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: wer@iis.fhg.de
Message-ID: <491s0a$25b@iis.iis.fhg.de>
Source record: 155726

In article <9916.199511211652@diana.ecs.soton.ac.uk>,
R.W.Allen@ecs.soton.ac.uk says...
>
>...
>So there's the query - can I use a DOS or Windows (or other PC package)
>to read Atari ST text files? Are the formats compatible?
>Thanks for any help.
>

Hi Robin,

the solution is quite simple (I also had to transfer files from my
old ATARI ST to PC and back):

1. Make sure that you only use DD (double density) floppy disks. The old
ATARIs gan only deal with them, and every PC floppy drive should be
able to read and write DD disks.

2. Format these disks with the PC (not with the ATARI, since the ST would
not produce a really PC compatible format) with 80 Tracks and 9
Sectors:

DOS-PROMPT> FORMAT A: /N:9 /T:80

3. You will get disks with about 720 kByte capacity, and they can be read
and written by both PC and ATARI systems.

Of course, this is only valid for text (ASCII-) files, since binaries use
different machine code (M68000 forever! :)). But most of ATARI and PC
word processing systems are able to read and to write also ASCII-style
files. There is only one incompatibily between PCs and STs: the letter
"German eszet" (a letter resembling the greek "Beta") is eqivalent to a
PCs "Pt" (Paragraph) sign. But since you're not from Germany...

WARNING: Sometimes when using formatted disks like described above, it
happened to me that suddenly I could not read them anymore with the PC.
(Don't ask me why. Sometimes TOS would write over some Bytes of Track 00
on the disk, which are used by DOS to recognize DOS disks, during some R/W
operations).
If the same should happen to you, just format another disk as described,
and copy the "lost" files with GEM on the ATARI from the old disk (which
ATARI should still be able to read) to the new disk. After this, you can
re-format the spoilt disk within DOS, and it will do well again.

I didn't engage more into this whole subject since the procedure I
described here is efficient and simple enough for me. More sophisticated
solutions from other NEWS readers?

Bye,
Harry

____
/ / /_/_/_/_/ Harald Werr
/___/___/_/_/_/_/ Fraunhofer-Institute IIS-A Abt. ESY
/ / /_/_/_/_/ Am Weichselgarten 3
/___/___/_/_/_/_/ D-91058 Erlangen e-mail: wer@iis.fhg.de
/ ___ _ / Germany fax: +49(0)9131-776599
/ /__ /__ /__' / phone: +49(0)9131-776538
/ / / //__/ / --
/_____________/ SYNERGIES FOR YOUR SUCCESS

2422. Wanted: MIDI Sequencer and Samples for YAMAHA DX27

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: wer@iis.fhg.de
Message-ID: <491jb3$sia@iis.iis.fhg.de>
Source record: 155727

Hello,

I recently got an old YAMAHA DX27 keyboard for free, and I'd like to program it via my good old ATARI ST1040F (yeah! They still exist and they run and run and run...-> slogan of an ancient Volkswagen ad).

Since I'm not a keyboard player an have only basic music theory knowledge, I hope that I can exploit this YAMAHA tool better (many ideas, you see, but lack of skill) by sequencing it via MIDI. By the way, DX27 isn't that bad at all though it's a primitive technology. One even can program a kind of velocity sensitivity by MIDI which it normally would not have...

Please mail, e-mail fax or post me hints or binaries of public-domain software for suitable sequencers, composing or note-editing programs, or let me know about web or ftp sites containing such stuff. I already looked them through many times, but I could only find something for newer (and more powerful) synthies like PSxxx and better. Some MIDI files for DX27 would also be nice.

Oh, yes: I think I could also use software written for DX100, DX7, DX21 and similar, since these old YAMAHAS are quite alike, I guess. B.t.w., I _know_ that there are normally no _sequencers_ especially for one type of keyboard.

Thanks in advance,
Harry


```
_________________
/ / /_/_/_/_/_/ Harald Werr
/___/___/_/_/_/_/_/ Fraunhofer-Institute IIS-A Abt. ESY
/ / /_/_/_/_/_/ Am Weichselgarten 3
/___/___/_/_/_/_/_/ D-91058 Erlangen e-mail: wer@iis.fhg.de
/ ___ _ / Germany fax: +49(0)9131-776599
/ /__ /__ /__' / phone: +49(0)9131-776538
/ / / //__/ / ---------------------------------------------
/_________________/ SYNERGIES FOR YOUR SUCCESS
```

2423. FS: 1040 st

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: eabu2072@aldebaran.oac.uci.edu
Message-ID: <492ivm$a18@news.service.uci.edu>
Source record: 155728

I have 1040 st for sale..I tried posting a while back, and the deals fell through...I lost all the other interested parties info...so here goes again...sorry for wasting your time....

1040 ST 1meg
1224 color monitor
lotsa software
lots mags(STart etc.)
star micronics 9 pin color printer(Rainbow 1000??)
1200b modem(paper weight)

200 obo, and buyers pay shiping....there is lots stuff..more than I can name...some highlights..

email me, or call me at 714.362.8454 in southern california for info on titles....thanks....

Alfredo

--
Alfredo Cartagena Kilroy
Liquid Shadow Factory Delta Sigma Phi
(714) 448-9682 Irvine Colony, '91

2424. CeeJay (used)Atari hard/software catalog

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DIIHE1.BJq@freenet.carleton.ca>
Source record: 155729

CeeJay Software
P.O. Box 1303
Mt Vernon, IL 62864
(618)242-0405

They publish a free catalog of used ST stuff, most software comes with boxes, manuals, etc. I recommend getting it, as a reference if nothing else. The software listing has no explanation, so you have to know the names of the programs you're looking for.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

2425. MGIFv5, request for comments

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <492u8e$3bb@nyheter.chalmers.se>
Source record: 155730

Now, almost two and a half years after the release of v4.2, I really
think it's time for a general release of MGIFv5.
As always I have a lot of ideas about improvements and such, but I
guess they _can_ be put on hold for v5.01 or so... ;-)

In case you wonder, MGIF is a FreeWare colour(mapped and 24 bit) and
greyscale image viewing/manipulation program capable of a lot of things.
It runs nicely in any native graphics mode (including improvements such
as hardware and software resolution enhancers) on an ST, TT or Falcon,
as well as on any 8 bit graphics card using the VDI (MagicMac included).
Four greyscales are displayed using flicker on monochrome displays, but
no other tricks are used for getting more colours.
For details, take a look at my WWW page (see .sig).

Before releasing the current version to the general public, I'd
really want to hear what people think about the program.
There have been well over a hundred fetches of various versions of the
beta archive from my WWW page, so if everyone wrote me a couple of lines
I'd be very happy. ;-)

The manual mentions some things I'd be interested in knowing, but
anything you have to say would be much appreciated.

If I get some response to this article, I'm now aiming for a release
next weekend.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2426. Re: device.lib by Jan Kriesten

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIIq17.KLx@actrix.gen.nz>
Source record: 155731

```
In article <48rnbq$7a7@mark.ucdavis.edu>,
Eric Hays <szhays@chip.ucdavis.edu> wrote:
> Tim Newsome (drz@raven.cybercomm.net) wrote:
> : compile. (BTW, forms are coming along. I hope to make it a Christmas
> : present. :-))
> : --
> : Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
> ^
> Hey Tim, when are you going to add HotJava to Cab ? ;-) /
>
> Seriously, cool to hear about the forms. Can't wait for them myself.
>

What is tis Hotjava thing anyway, I always thought it was some kind of
drink!?

--
/-\ | Honda GB-400 | | Murhpys word is Law
\_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | \__ \/ \__ _____ |/ \|@atlantis.actrix.gen.nz
```

2427. Atari 1040STf's for sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: j.moore50@genie.com
Message-ID: <4931qk$npu@rock101.genie.net>
Source record: 155732

I have 1040STf's TOS 1.00 1meg. No mouse, power cord or manual.
Priced to sell at 80.00 or best offer.
Reply by email to J.MOORE50@geine.geis.com

2428. Re: Gates Joke (was Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: Phillip Helbig <phelbig@hs.uni-hamburg.de>
Message-ID: <4919ch$o9r@rzsun02.rrz.uni-hamburg.de>
Source record: 155733
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In <48po77$khn@aztec.co.za> dedmonds@ctcc.gov.za (David Edmonds) writes:

>Buck's will buy him anything he wants. Women DIG megabucks and status
>and that's why WE work so hard. Remember the man earns more than most
>small countries. Lets hope he didn't marry "in comunity of property".
>She'd then get half. Boy it's a womans life; POOR -> MARRY RICH BLOKE ->
>GET DIVORCED = MILLIONARE.

I remember reading about an ex-wife of Rod Stewart who came away with
9 million dollars after 6 months of marriage. Not a bad hourly wage;
even I would consider being Mrs. Stewart for half a year at that rate
of payment:)

Some extra lines so that my newsreader doesn't reject this because
there is more quoted text than new text. A good idea, sometimes, but
an unnecessary restriction, I think, if less than 10 lines are quoted.

2429. Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <492cva$7ro@dux.dundee.ac.uk>
Source record: 155734
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

The rumours regarding Atari dropping the Jaguar, as untrue a
message I received from Atari UK under the topic "Death of Atari
Hardware" can be found comp.sys.atari.st under "Death of Atari Hardware".

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web page on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
"I know, I read it on the back of a match box!"

2430. Re: SpeedUp - 50MHz for Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.951123104758.28400A-100000@bull.mimuw.edu.pl>
Source record: 155735
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 18 Nov 1995, regis wrote:

> Does anyone know if it is compatible with Cubase Audio?

Yes it is.

Write to me with any tech-questions. I'm in a still contact with the
author of SpeedUp.

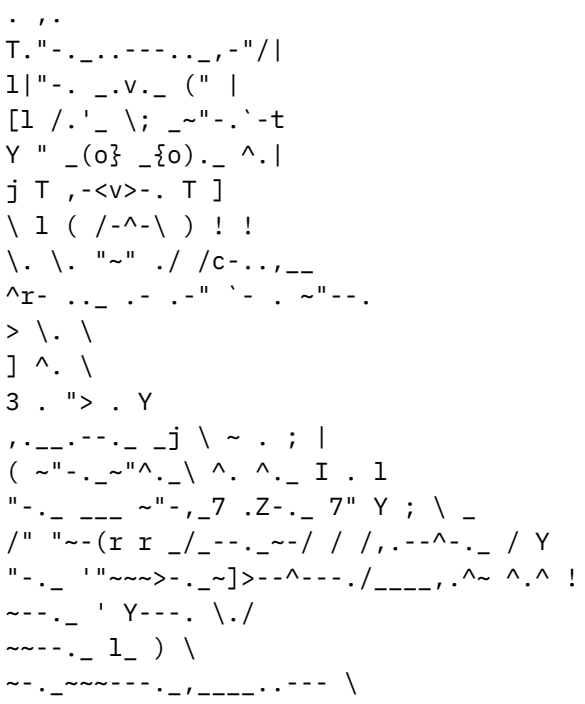
best regards,

Simon.

2431. Re: Transfering files from Atari ST to MSDOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: lavigne bruno <blavigne>
Message-ID: <49259f$aqf@ufrima.imag.fr>
Source record: 155736
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In addition of J.J Ardoino,some programs optimizes the format of the disk:
you should choose in Kobold PC normal 3.5 or 18/79 & tos in Fastcopy.
For copying with Kobold , mark drive as GEMDOS drive,or it would copy it with a
particular way and the disk couldn't be read on a MS-Dos computer.
--



2432. WANTED: Falcon030 Motherboard

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: steve-j@teleport.com
Message-ID: <491b0n$a0a@linda.teleport.com>
Source record: 155737
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

If anyone has a Falcon030 motherboard in perfect working
condition for sale at a relatively inexpensive price
(maybe someone has a 1MB/no HD model with a broken keyboard
or ruined case or somesuch), please Email me. Thanks!

Steve

Internet Email: steve-j@teleport.com
steve-j@genie.com
ukds36a@prodigy.com

2433. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <491ro2$3in@turing.fwi.uva.nl>
Source record: 155738

Matthias Baesken <baesken> wrote:

:Another Atari-clone will come out early next year. It is called Hades, and
:it is a PCI-based 68040-machine with 33/66 Mhz.
:The price will be around 3500 DM, and a prototype will be shown at the Protos-
:show.
:I think, this is good news!

no, I think not, the price is WAY to high!

--
Martijn Dekker
Math department | PFF:
University of Amsterdam | latest product: Ishido for X Window System
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

2434. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <492463$oc6@bundy.mdk.se>
Source record: 155739

```
: > c> Wasn't that the ol' Menacing Cracking Alliance that hailed from Holland?
: >
: >Thought so (if it's true). That puts the lie to the 'PD' key theory...

: I don't remeber which key I got but it was on an STF coverdisk and I
: think it was the MCA key (which is as stated the Menacing Cracking
: Alliance). This kinda means that STF are either in trouble, or hope
: that no one is going to notice !!

Are you serious? If STF is responsible spreading this key, they have done
a big mistake. The MCA key is a cracked key and nothing else!

@ @
-------------------------------------------------------------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
-----------------------------------------------------------------------------
oOo oOo
U U
```

2435. Re: F.D.T. Key file (FZDSTERM.KEY) UUEncode part 01/01

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4924pi$oc6@bundy.mdk.se>
Source record: 155740

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:

: FZDSTERM.KEY file - Registration key for the FreeZe Dried Terminal
: v2.20 communications software for the Atari 680x0
: series of computers. Standard ASCII UUEncode.

: Someone recently posted this key, but it looks like their editor
: tried wrapping some of the text, which although easily fixable (just
: un-wrap it), might not be immediately obvious to everyone. So, here
: is the "PD" (ahem, cough), key for FreeZe Dried Terminal v2.20 -
: Apparently made by "Elite" of the "M.C.A". Standard UUEncoded file.

Eh? This is no PD key! This is a cracked key for getting the full version
of FZDT without paying the shareware registration fee. I don't know if
FZDT still is supported by I'm pretty sure it's not legal to spread
cracked software anyway, even if it's shareware!

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2436. New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: Matthias Baesken <baesken>
Message-ID: <491n2j$t2a@mlucom4.urz.uni-halle.de>
Source record: 155741

Another Atari-clone will come out early next year. It is called Hades, and
it is a PCI-based 68040-machine with 33/66 Mhz.
The price will be around 3500 DM, and a prototype will be shown at the Protos-
show.
I think, this is good news!

2437. Redacteur 3 Question

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: fl@io.org
Message-ID: <492c65$5en@ionews.io.org>
Source record: 155742

Does anyone know if the English Thesaurus (ENGLISH.SYN) file was ever
released for this program? If so, where can I find a copy?

Thanks,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______

2438. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <492h1h$2to@bundy.mdk.se>
Source record: 155743

Magnus Kollberg (magnus.kollberg@p11.straight.ct.se) wrote:
: In a message a eriksson wrote to All :
: And why! Yes I say why! Why havn't they done a falcon only version of this
: killer program? Can you answer me that? I know of a dozen people who are
: waiting for the never to apear DTSM. If they a'havn't have the time I'm sure
: that there is alot of coders only in sweden that would like to make it work.
: Think... you could easy have 8 voices 16 bit 50kHz using the DSP with _now_
: slowdown wich you get with the current version. :-((THIS would be _realy_
: cool. :-))))))

You really have to ask Conny Pettersson about that.
But I'm, pretty sure he would be positive to give out the EPSS driver info
to you if you are interested to write a DSP driver for it.
Actually, I think EPSS is shipped along with Zero-X if you buy that one
(also from Conny), and if he get alot of feedback I think he'll write
that DSP driver himself. Give him a call at +46-13-164104.

: Varf�r? Jag blir galen! ARGGHHHH. ;-) Kan ingen g�ra n�got �t det? Tord
: Jansson, du?

Tord Jansson is the father of the UCDM standard used in the Octalyser,
Player, Obsession etc, and a while ago, I recall Conny was planning to
add direct support for UCDM players in EPSS.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2439. Re: Another DOOM 'emulator'?

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4151bbaird@nest.demon.co.uk>
Source record: 155744

In a msg of 23 Nov 95 dhedberg@zen.kuai.se whispered to
All:

> Eh? This is no PD key! This is a cracked key for getting the full
version
> of FZDT without paying the shareware registration fee. I don't know
if
> FZDT still is supported by I'm pretty sure it's not legal to
spread
> cracked software anyway, even if it's
shareware!

FZD is no longer supported, it cannot be registered, and the author ripped off a bunch of people by not sending them keys. I'm not supporting the distribution of a cracked key, but it's *not* going to do Aaron Hopkins any harm.

Brian
(bbaird@nest.demon.co.uk)

--

2440. Re: Need Help with ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <817116070snz@mbha.demon.co.uk>
Source record: 155745

In article <48speh$9db@lonepeak.wasatch.com>
sthorpe@wasatch.com "Stuart Thorpe" writes:

> Mainly what I am looking for is TeX / LaTeX for ST if it is out there,
> and some good Text Editors, if possible a good Internet Browser, and a
> way to use it (PPP or SLIP software).
>

That's easy enough. There is an 8 disk set of Latex (incluiding all of the TeX binaries & docs available. Try ftp.tex.ac.uk in tex-archive/systems/atari. Or mail me and I can send it all set up on disk (too big for email). Best editors IMHO are Tempus and Everest.

Hope this helps.

--
dave

- Wizzo -

2441. Re: POSTING WITH OASIS FROM US

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: info@ancient-future.com
Message-ID: <817095954_OASIS_@ancient-future.com>
Source record: 155746

```
OASIS FROM NON-DEMON ISP'S

It isn't easy to set up OASIS/NOS for ISP's that don't support local names, but
can be done. You need to get the latest NOS version NOS_POP3.ZIP from August of
1995 and copy it to your OASIS folder over the old version of NOS. Then use the
SET UP menu set things up. DON'T specify a hostname, leave that field blank
(once you get set up, don't ever select INTERNET from the SET UP menu again,
because it messes with your STARTUP.NOS and DIAL.TXT files in a way that will
make them incompatable with non-demon ISP's).

Then edit the STARTUP.NOS file as follows:

<cut here>

# startup file for KA9Q-NOS ST (DIS Version)

# you are using the domain name instead of the hostname. Most ISP's do not
# support local names, i.e. <yourname.yourisp.com> OASIS makes an assumption
# that your ISP supports local names. You have to trick it to make it work.
hostname <yourisp.com>

#dynamic IP address configuration (leave blank)

ip addr []

#The PPP commands in the sample should be OK, don't specify an ip address.
#You should be able to see the result of the negotiation by typing 'ppp sl0'
#You may need to set things going by typing 'ifconfig sl0 up' after you have
#established the dial connection. You can also do this by putting 'status up'
#at the end of your dialer file.

# Attach the SLIP driver to the serial port
# if port 0 slip dev buff mru baud
# --- ---- - ---- --- ---- --- ----
attach asy AUX: 0 ppp sl0 32767 1500 19200

# how many hops before a packet is discarded (Time To Live)
ip ttl 64

# tcp parameters can be tuned.
tcp mss 966
tcp window 4096
tcp irtt 3000
tcp syndata on

# ppp parameters
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
```

```
ppp sl0 lcp local accm 0x000a0000
ppp sl0 lcp local pfc on
ppp sl0 lcp local acfc on
ppp sl0 ipcp local compress tcp 16 1
ppp sl0 lcp open active
ppp sl0 ipcp open active
ppp sl0 idle 600 exit

# Setup Simple Mail Transfer Protocol parameters
smtp timer 600
smtp wait 20
smtp trace 0
smtp maxclients 10
smtp beep on
smtp gateway <mail.yourisp.com>
smtp verbose on
smtp delay 600
smtp batch off

#Set up Post Office Protocal parameters

pop mailbox <yourmailbox>
pop mailhost <pop.yoursip.com 3>
pop userdata <yourloginname yourpassword>

# Setup Network News Transfer Protocol parameters
nntp groups comp.sys.atari.st
nntp addserver <news.yourisp.com 600>
nntp dir \OASIS\spool\articles
nntp trace 1
nntp verbose on
nntp batch on 16
nntp safety off
nntp newgroups on

# function keys F1-10 59-68 (do not use 68)
# sh F1-f10 84-93
# ct f1-f10 94-103
# at f1-f10 104-113
# help 98
fkey 59 "so\n"
fkey 61 "nntp kick\n"
fkey 62 "ftp\n"
fkey 67 "ppp sl0 lcp close\n"
fkey 84 "ls -CFa\n"
fkey 85 "cd ../\n"
fkey 86 "dir\n"
fkey 90 "open wintermute.co.uk\n"
fkey 91 "open micros.hensa.ac.uk\n"
fkey 92 "open src.doc.ic.ac.uk\n"
fkey 93 "open ftp.demon.co.uk\n"
```

```
echo refuse

# Start the servers
start smtp
start discard
start finger
start ttylink
start pop

# set up the domains (two or three domain addserver numbers)
domain addserver [???.???.???.?]
domain addserver [???.???.???.?]
domain addserver [???.???.???.?]
domain suffix <yourisp.com>
domain cache clean on
domain cache size 100
domain cache wait 300

icmp echo on
icmp trace off

route add default sl0 255.255.255.0

log D:\OASIS\spool\nos.log

time server 158.152.1.65
time auto on

ftpopt byte
ftpopt page on
ftpopt binary

dial sl0 dial.txt

<cut here>

Then the DIAL.TXT

configure:
init "AT&F1&K3&C1\r"
dial_cmd "ATDT"
ld_code ""
number "123-4567\r"
retries 1

# initialize modem
#
execute:
init

wait 1000 "OK"
#

# send phone number

#
```

```
dial

cwait 25000 "CONNECT" "BUSY" "NO CARRIER"

#

# wait till it's safe to send because some modem's hang up

# if you transmit during the connection phase

#

cwait 30000 "gin:" "NO CARRIER"

wait 1000

#

# wait for the username prompt

#

wait 1000

send "<yourloginname>\r"

#

# and the password

#

wait 60000 "word:"

wait 1000

send "<yourpassword>\r"

#

# we are now logged in

#

wait 3000

send "ppp\r"

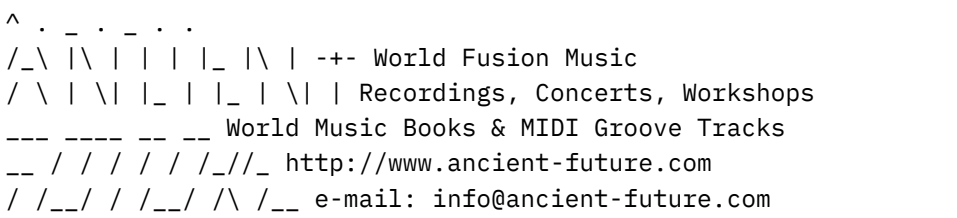
status up

# The PPP commands in the sample should be OK, don't specify an ip address.
#You should be able to see the result of the negotiation by typing 'ppp sl0'
#You may need to set things going by typing 'ifconfig sl0 up' after you have
#established the dial connection. You can also do this by putting 'status up'
#at the end of your dialer file.#

<cut here>

You might have to edit the .CFG file. I did, but things were pretty messed up
from lots of tinkering.
```

To pick up your mail, enter the command <pop kick> while online.


^ . _ . _ . .
/_\ |\ | | | |_ |\ | -+- World Fusion Music
/ \ | \| |_ | |_ | \| | Recordings, Concerts, Workshops
___ ____ __ __ World Music Books & MIDI Groove Tracks
__ / / / / / /_//_ http://www.ancient-future.com
/ /__/ / /__/ /\ /__ e-mail: info@ancient-future.com

2442. serialfix

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <b167cb$161c32.25@goldengate>
Source record: 155747

After reading a few posts regarding my problems with FZDT, i was told to use serialfix. I can't seem to find one that works!
I'm running a Mega ST2 with the rainbow Tos patch. where can i find a compartible version?

2443. Re: LaTEX 2e on Atari - Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <491m7e$cb8@btmpjg.god.bel.alcatel.be>
Source record: 155748

In article <48qm67$nc2@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca (Theodore L Hopman) writes:
> I use CS-TeX 4.0, and 2e runs beautifully on it.

Where did you get TeX 4.0?

I'm still using something called MultiTeX which I bought years ago,
and I can't help suspecting that there may be something better ...

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/
Opinions expressed are purely personal unless otherwise stated.

2444. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: Matthias Baesken <baesken>
Message-ID: <491kmf$t2a@mlucom4.urz.uni-halle.de>
Source record: 155749

>A couple of rumours that could do with clarifying by someone:
>
>i) Atari and Virtuality have parted company, re develpoment of the VR
>headset, which won't now be available for Jag.
>
>ii) Atari are soon going to stop making Jaguars and concentrate on
>making PC software.

You should ask Sam Tramiel, he should know...
But it is true , that Atari has fired 15-20 people 2 weeks ago (including
Norman Kowalewski and Bill Rehbock).
It seems that they have kicked out almost all in-house Jag-software devs.

And I have heard, that Ataris R&D-chief (Mathieson (?)) and Gary Tramiel left
Atari too.

2445. Re: Getting SCSI Zip drive to work (ICD Link II)

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: vikki@sappho.ka4ybr.atlanta.com
Message-ID: <491r4s$eqe@wa4mei.radio.org>
Source record: 155750

As quoted from <817057936_OASIS_@phil4.demon.co.uk>
by phil4@phil4.demon.co.uk (Phil Hough):

> In article <48o4sr$9mv@wa4mei.radio.org>
> vikki@sappho.ka4ybr.atlanta.com (Victoria Welch) said:-
>
> >Hi Again, everyone,
> >
> > Atari 520 ST Newbie is *stuck* trying to get SCSI Zip drive to work.
> >
> > I can partition it and format it, but it seems that I can't write on
> >it, writes fail according to the message I get from the ICD software.
>
> Sorry can't help. Maybe check that it isn't write protected ???
> [...]
> How Odd. Are you sure the leads are all working fine ???

Hi Phil,

Still headbanging on getting a HD on the ST :-). Called ICD 4 times over the period of a week and still no response. I finally called Toad back and asked them about the problem and was told I needed to get new drivers (or accessories) from ICD and gave me another person to try there, also with no luck. I tried the BBS number and "that number has been disconnected" :-(.

In the process I got ahold of a Quantum SCSI drive (105SS) and tried that, but apparently the ICD software can not determine the number of heads and I get one partition about the size of a floppy :-). I looked through the ICDFORMAT.DAT file and neither quantum or Zip is covered, I tried faking an entry for the quantum, but it seemed to make no difference at all (if that file is more than just info, I don't know).

So far I am relativly unimpressed with ICD, nice voice mail system with recordings of promises to get back with you, but so far no luck.

Toad has been most helpful and I may call them and see if they can get in touch with a live human at ICD. I did ask if there was some other alternative to a SCSI controller for my ST and if there is, they are unaware of it :-(:-(:-(.

Dunno if I got a lemon here or not ??? I'll keep trying to scrounge SCSI drives until I find on that it will work with...

The saga continues :-).

Thanks for the response !

Take care, Vikki.
--
Vikki Welch, SysAdmin sappho.ka4ybr.atlanta.com. DOD#-13, WV9K

2446. Most recent version of STick?

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: scooterb@xmission.com
Message-ID: <4920jl$ll9@news.xmission.com>
Source record: 155751

Where can I find the most recent version of STick? If you answer this, please include the full address of the site as I lost my list of Atari Sites.

Thanks,

Scooterb
scooterb@xmission.com

2447. Re: MUSIC SOFTWARE????????

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4929kd$eo4@m1.cs.man.ac.uk>
Source record: 155752

In article <48fje0$btg@seva.mdx.ac.uk>, chris13@alpha1.mdx.ac.uk (Chris Stephens, IT1000 staff, TM) writes:
> Can anyone point me in the direction of music software for the Atari. I am already running Cubase to drive a couple of MIDI devices, but I am interested in accessing the sound chip in my ST. Is this possible???? Sampling stuff would be useful too. I am also curious about whether I can read PC formatted disks on an ST(My only access to the net is via a PC so any freeware would have to be picked up on a PC)

Hi,
I use my ST for music too, but only using the internal sound chip. What kind of sampling stuff are you after? Do you have an STe or STFM?

S.Lai

P.S. Yes, your ST will read PC formatted disks (only DD, unless you have a 1.44Mb drive fitted)

2448. Re: MUSIC SOFTWARE????????

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4929pr$eq4@m1.cs.man.ac.uk>
Source record: 155803

In article <48fje0$btg@seva.mdx.ac.uk>, chris13@alpha1.mdx.ac.uk (Chris Stephens, IT1000 staff, TM) writes:
> Please help. Mail me direct CHRIS13@MDX.AC.UK
^^^^^^^^^^^^^^^
Urk, sorry - pressed the wrong button...

S.Lai

2449. Re: Death of Atari hardware

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <492cs2$7ro@dux.dundee.ac.uk>
Source record: 155804

Here is a message from Atari regarding the allegations:

From atari@cix.compulink.co.uk Thu Nov 23 17:49:48 1995
Subject: Re: Jaguar
To: rmccall@mcs.dundee.ac.uk
Cc: atari@cix.compulink.co.uk
Reply-To: atari@cix.compulink.co.uk
Content-Length: 452
X-Lines: 11

In-Reply-To: <9511231556.AA09894@pop.mcs.dundee.ac.uk>
>I have heard rumours that Atari are to cease production and development
>of the Jaguar, and instead move in to PC games. Is this true?

Atari have opened a new PC software division called Atari Interactive.
The Jaguar division remains unchanged and Jagura hardware and software
development continues unabated. the rumours have taken the first part and
incorrectly assumed the second.

Darryl

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web page on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
"I know, I read it on the back of a match box!"

2450. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIIEtw.JzL@actrix.gen.nz>
Source record: 155805

In article <817057312_OASIS_@phil4.demon.co.uk>,
Phil Hough <phil4@phil4.demon.co.uk> wrote:
> A couple of rumours that could do with clarifying by someone:
>
> i) Atari and Virtuality have parted company, re develpoment of the VR
> headset, which won't now be available for Jag.

Wouldn't surprise me. Another sure-winner down the drain. If it's not
out within the next couple of weeks, for christmas, then they're taking
too long again. C'mon, they've got the units, they've got the software,
how long can it take to adapt one to the other!? They've had over a year
so far, their development team makes road-repair crews seem quick....

>
> ii) Atari are soon going to stop making Jaguars and concentrate on
> making PC software.
>

This would mean instant death for the company. They haven't done PC stuff
in the past, why start now?

> email:
> phil4@phil4.demon.co.uk
> or mail VRC on:
> vrc@phil4.demon.co.uk

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2451. Re: Simms:will speed make a difference

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30b4df3613a673db@sn.no>
Source record: 155806

>Apparently the ST/E's will read SIMMs at an Atari standard rate (150 ish), which
>spans to 150 ns (from around 70 ns). I have had an STE running with 4 meg of 55
>ns SIMMs (gold tipped) and it worked fine but the screen would corrupt now and
>again. There was no speed gain over say 120 ns SIMMs but I had to put slower
>ones in to stop the odd lockup ...

So the conclusion is to get 120ns SIMMs to make it work without
problems?

Hallvard

--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2452. Re: Death of Atari hardware

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIIq5r.L1L@actrix.gen.nz>
Source record: 155807

In article <Pine.SOL.3.91.951122161706.11932C-100000@jamshyd.unl.ac.uk>,
Paul Squires <pns@soc.unl.ac.uk> wrote:
> I read yesterday (on Teletext) that Atari have decided to completely
> ditch all hardware commitment, have scrapped the Jaguar 2 development
> team, and are now going to operate as a PC games development company.
> How much truth is in this news?
>

If it is true then they're as stupid as people like sinclair have been
claiming. They'll have to operate alone, as no other company will want
to know about them after being abandoned like that.... What can they do
for PC gaming that ID, Apogee, Epic, Microprose etc. haven't already
given them? Not a lot...

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2453. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <490evq$kc5@lyra.csx.cam.ac.uk>
Source record: 155808

Jeremy Bowen (JeremyB@ORAC.pec.co.nz) wrote:
> agoold@cix.compulink.co.uk ("Alasdair Goold") expounded:

> > while the reality is that the technology is changing so fast that
> > they WILL need to upgrade very soon. This is a fact and will
> > probably never change though. An example of this is a friend of mine
> > who 18 months ago bought, on credit, a 386 PC with a 50 Meg HDD and
> > 2 Meg RAM for very nearly £1000 from a well known High St store.

> Your friend is a sucker who got ripped off.

> He can upgrade the RAM to 16 Meg. He can upgrade the Hard Disk to 1Gb
> and I'm sure he can upgrade almost every other component on the system
> including graphics sound and processor.

> Fortunately this is very easy to do on a PC. This is VERY difficult
> with an Atari.

True.

> > He's still paying for it, it's worth nothing and he can't use any
> > recent PC software with it.

> Bullshit. With a little money spent getting more RAM he will be able
> to run 98% of all current DOS/Windows/ OS/2 software.

There is *no way* you can run most PC stuff on anything less than a
486DX2/66 with 8MB RAM and about a 300MB disc - anything less is suicide.
And this system is pretty slow - you certainly can't play many of the
modern CPU intensive games on one of them at any decent rate (they would
probably require a quad speed CD-ROM anyway. Anyway this is an Atari
newsgroup - why are we discussing this - there are better topics!

> Would you like to be using a Falcon with only 2Mb RAM ??

> > He is now sickened with the whole idea/cost of computers and is
> > unlikely to ever replace it.

==
Adrian Bridgett (apb25@cam.ac.uk) http://hammer.thor.cam.ac.uk:2001

Windows - the world's first NON-operating system.
==

2454. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <492hep$2to@bundy.mdk.se>
Source record: 155809

```
: r> * You must have a SLIP account. Not PPP. Not CSLIP. Not TIA. Not TERM.
: Funny, I never had a problem with TIA. Too bad I got kicked off the system for
: using it...

Same here, TIA works ok with stik.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society
```

2455. Re: POSTING WITH OASIS FROM US

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: info@ancient-future.com
Message-ID: <817134410_OASIS_@ancient-future.com>
Source record: 155810

WHERE TO FIND NOS AND OASIS

I forgot to let people know where to find these files. The umich ftp site has them. I suggest this mirror:

ftp.toad.net

pub/umich/Network/ka9q/Nos/nos_pop3.zip

You can also get oasis135.tos in the same directory.

--

^ . _ . _ . .
/_\ |\ | | | |_ |\ | -+- World Fusion Music
/ \ | \| |_ | |_ | \| | Recordings, Concerts, Workshops
___ ____ __ __ World Music Books & MIDI Groove Tracks
__ / / / / / /_//_ http://www.ancient-future.com
/ /__/ / /__/ /\ /__ e-mail: info@ancient-future.com

2456. Psion / Atari FAQ - Update.

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4129bbaird@nest.demon.co.uk>
Source record: 155811

In a msg of 23 Nov 95 pns@soc.unl.ac.uk whispered to
All:

> I read yesterday (on Teletext) that Atari have decided to
completely
> ditch all hardware commitment, have scrapped the Jaguar 2
development
> team, and are now going to operate as a PC games development
company.
> How much truth is in this
news?

It was *gossip* remember. Atari have gotten rid of almost all of their
software and hardware development staff - and they _are_ steaming ahead
with developing PC games, mostly Jaguar conversions (the first one will be
Tempest2k).

As for the dumping of the Jaguar, that _is_ gossip...

Brian
(bbaird@nest.demon.co.uk)

--

2457. Psion / Atari FAQ - Update.

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4130rcain@nest.demon.co.uk>
Source record: 155812

On 22 Nov 95 phil4@phil4.demon.co.uk wrote:

p> Zip drives cannot become boot drives for exactly the reason you
just
p> stated, ID can only be 5 or 6 and the ST needs
ID=0

Hmm.. :) Not quite right, Phil. The ST will boot from the device with the
lowest ID. Not very helpful with the ZIP as you only have 2 IDs (or only
one if you'e got AdSCSI+) left for "other"
devices.

Roger
rcain@nest.demon.co.uk

--

2458. Psion / Atari FAQ - Update.

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4131rcain@nest.demon.co.uk>
Source record: 155813

On 22 Nov 95 calarcop@medpo1.med.yale.edu wrote:

c> I currently have a 1040STe and am using an ICD ADSCSI+ to connect
my
c> 2 yr. old Maxtor 345Mb SCSI drive. I would now like to add
another
c> SCSI drive, but all I can seem to find these days are SCSI-II,
SCSI-
c> Wide drives new. Has anyone any experience with a similar
situation
c> as this? Will be ADSCSI+ and boot software properly recognize
the
c> drive if I chain it behind the Maxtor? Any suggestions/comments
very
c> much appreciated. Thanks in
advance!

Yes, you will be OK. Make sure the drive is NOT differential and is either SCSI-1 or SCSI-2. Why not get a second-hand drive? There are plenty of these which meet the specs.

To connect you will need a branch in the power supply and an extension to the SCSI bus cable (or a completely new cable with the right number of connectors). Set the ID of the new drive to something different from that of the drive you already have (but NOT 6 as this is used by the AdSCSI+ clock). Remove termination from the drive closest to the host adaptor but make sure termination is ON for the last device in the chain.

Yes, yes.... the ICD s/w will cope perfectly. You will just need to format and partition the new
drive.

This is not a new situation, the h/w and s/w are designed to cope with long SCSI chains and many people have attached more HD, streamers, CD-ROM etc.

Roger
rcain@nest.demon.co.uk

--

2459. Psion / Atari FAQ - Update.

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4132rcain@nest.demon.co.uk>
Source record: 155814

On 22 Nov 95 sthorpe@wasatch.com wrote:

s> Mainly what I am looking for is TeX / LaTeX for ST if it is out
there,

There are two implementations for the ST, the "Lindner" and "Strunck"
versions. There is also a BigTeX for when you get more RAM than
1Mb!

I have seen them around a number of BBS but afraid I can't point you to a
particular one. If you get some replies to your query for FTP sites you
should find TeX on the academic
ones.

s> and some good Text
Editors,

Everest
35e.

s> if possible a good Internet Browser,
and
s> a way to use it (PPP or SLIP
software).

WWW_108, StiK and CAB, is the only one which would fit your configuration
but it's a bit flakey at the
moment!

s> There is a bunch more, basicly I have about 3 games, and some
copy
s> program called ACOPY or something like that.. and I just want
to
s> start using the ST instead of looking at
it.

There's absolutely LOADS of good stuff about even if you restrict yurself
to PD/Shareware. Get some BBS numbers and have a
trawl.

Roger
rcain@nest.demon.co.uk

--

2460. Re: Making 8 bit files work

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: "richardw@dma.org" <richardw@dma.org>
Message-ID: <Pine.SV4.3.91.951123233529.9503A-100000@dmapub.dma.org>
Source record: 155815

On Fri, 24 Nov 1995, George Seto wrote:

> In article <48l55q$57t@sally.dma.org> you wrote:
>
> : Also...is there a conversion program for .AMS to .SNG (Music Studio
> : Format) or a .AMS player for the Atari STe? I would prefer one to go
> : through the speaker of the system than MIDI since I don't yet have a MIDI
> : keyboard. Any help would be appreciated.
>
> There is such a program. I don't recall the name of it, but I would think
> it would be in the music section at umich.

I downloaded the entire listing of the Atari Archive (0index) and printed
it out (a lot of pages, but worth it) and no where did it state one that
would play .AMS files. One said it would play 8 bit sounds, but it
would not work on my STe, I think it was called PLAYER.LZH. I do
appreciate the help though.

Anyone else have any ideas? (this is also sent to the person as a
private reply too)

> <<<<< Gum bi thu beo\ ann an a\m u\idheil. >>>>> > George / Seo\ras Seto
> Internet Address: af221@cfn.cs.dal.ca
>

```
**********************************************************************
* : : : > Richard Wegner - richardw@dma.org *
* : : : > Dayton Microcomputer Association Member *
* / : \ > Atari User Since 1982 *
**********************************************************************
```

2461. Re: HD Defrager neded.

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <13851@gos.ukc.ac.uk>
Source record: 155816

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: In article <Pine.A32.3.91.951120142227.19924A-100000-100000@ciunix.uc.pt>
: "Gustavo A. S. R. Felisberto" <humpback@ciunix.uc.pt> said:-

: >
: >Where can I find a good defrager? My hard drive is geting slower and slower.
: >Please help.

: Theres a good shareware one called ZORG (about V2+) available at
: Hensa. You have to register to get the defrag options (v1.96 DOESN'T
: REQUIRE REGISTERING TO USE DEFRAG).

Hmm, well I have to insert something into this description about Zorg 1.96.
Yes, Zorg 1.96 will _attempt_ to defrag a hard-drive, but it seems to fall
over when you attempt to defrag a large partition. On my setup I tried to
defrag a 200meg partition, and it *ran out of memory*....surely defragging a
large hard drive shouldn't use up 2megs of memory!

: Or Try Diamond Edge (V3 ???) for a commercial defragger.

Hmm, if only I had the money for such frivolity... :)
: __

John
--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |

2462. Re: HD Defrager neded.

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <49108v$409@gti.gti.net>
Source record: 155817

Gustavo A. S. R. Felisberto (humpback@ciunix.uc.pt) wrote:

: Where can I find a good defrager? My hard drive is geting slower and slower.
: Please help.

I like CHKDISK3. You can find this on atari.archive.umich.edu, in
the /atari/diskutils or whatever its called. Nice and simple and
it works fine on my Falcon.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

2463. Re: ICD Address/FTP Site?

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <724_9511231737@genesplicer.org>
Source record: 155818

Try icdinc@genie.com.

* LED v1.31 * Get off that Atari diet - Freq ATARINET @ 1:209/745 and pig out!

2464. WANTED!: FALCON SOFTWARE DEVELOPMENT & MARKETING COMPANY

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: work@tecnation.com
Message-ID: <work-2311952332520001@tdw.vip.best.com>
Source record: 155819
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,z-netz.rechner.atari.hardware,zer.z-netz.rechner.atari.hardware,zer.z-netz.rechner.atari.programmieren,z-netz.rechner.atari.programmieren

WANTED!: FALCON SOFTWARE DEVELOPMENT & MARKETING COMPANY

Nov 23, 1995 - 1.3

---

1. INTRODUCTION

TECNATION DIGITAL WORLD, the creators of the BiT BOPPER Dynamic Graphics from Audio software for the Atari / C-Lab Falcon are seeking a 3rd party company to take over the development and marketing of this innovative product.

The software is at release 1.51, which is stable and had been well received by our initial customers.

If you're on the web, surf to:
http://www.tecnation.com
and choose CHANNEL 14

---

2. YOU

If you think you can take on BiT BOPPER and continue to DEVELOP it, and MARKET it world-wide on the Atari / C-Lab Falcon, we would like to hear from you.

Requirements:

- You must be competent
- Previous experience with the Falcon
- Previous experience with the markets BiT BOPPER is targeted towards
- You must have the financial resources to further develop and promote BiT BOPPER world-wide
- You must have the ability to create high quality marketing material to backup the innovative and eye-catching nature of BiT BOPPER
- You must have a world-wide web site, or you may use our site to promote BiT BOPPER until you get your own. (The URL for ours is shown later in this document.)

---

3. QUESTIONS AND ANSWERS

- Why is Tecnation looking to pass on BiT BOPPER?
We are now too busy with other ventures, but firmly believe the market for

BiT BOPPER is ready for exploitation - which is why we are keen to keep
the product alive!

- What are the financial details?
We will require an advance payment, followed by royalties. All negotiable.

- What will you receive as part of the deal?
We will provide our development system, and all source code, documentation
and user documentation.

- What technical support will Tecnation provide?
We will provide some up front technical support to help with any transition.

- What about Mac and PC versions of BiT BOPPER?
This is negotiable.

- What specification Falcon does BiT BOPPER require?
4Meg of RAM and at least 10Meg of hard disk space. Audio input. MIDI IN.

- How many Falcons are their in the world?
Unsure. However, now C-Lab are building them, the installed base will grow.

- Does it matter where you are based?
No! Although we would prefer a German company due to the popularity of the
Falcon in Germany, we welcome anyone from anywhere.

- Was BiT BOPPER sold under a different name before?
Yes. Falcon BiT BOPPER was previously sold as SONOVISTA, but not any more.
It is known as VIBRAVISION in Germany, however, we ask the name BiT BOPPER
is used globally to simplify matters.

---
4. FOR MORE INFORMATION ON FALCON BiT BOPPER

Use your web browser and surf to:

http://www.tecnation.com/14/

---
5. IF YOU ARE INTERESTED,
OR KNOW A ANYONE THAT MAY BE INTERESTED

Please contact us at:

bitbop@tecnation.com

or via mail to:

Falcon BiT BOPPER licensing
c/o TECNATION DIGITAL WORLD
555 Bryant Street, #322
Palo Alto, California 94301, U.S.A.

BiT BOPPER is a trademark of Tecnation. Falcon is a trademark of Atari
Corp, licensed to C-Lab. Copyright © Tecnation 1995. All Rights Reserved.

END

--
TECNATION DIGITAL WORLD
555 Bryant Street, #322
Palo Alto, California 94301, U.S.A.
http://www.tecnation.com

2465. Re: My Web page is on-line :-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-23 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <817157332_OASIS_@alshouse.demon.co.uk>
Source record: 155820

In article <817058194_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <816796026_OASIS_@alshouse.demon.co.uk>
> Alex@alshouse.demon.co.uk (Alexis Bennee) said:-
>
>>This might be the Oasis news bug I've always suspected that cuts a line or two
>>of the bottom of news. I haven't got a copy of the address either.
>>---
>>
>>Alex, numbers 1 to 10 follow to check Oasis
>>1
>>2
>>3
>>4
>>5
>>6
>>7
>>8
>>9
>>
>As you can see, I only recieved 1-9. Either the bugs on sending or
>receiving !!!
>
>The moto behind this is: make sure the last couple of lines of you
>post AREN'T important !!!
>
>Phil H
>__
>
>--------
>email:
>phil4@phil4.demon.co.uk
>or mail VRC on:
>vrc@phil4.demon.co.uk
>

I assume theres nothing below that. Its a tad anoying because if you get a
mangled binary of the binaries groups its a pain. There are also some C .sig
files I'd like to try out ;)

--

Alex

"Yep, as we thought. Nothing important down here."

2466. Re: Outside on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: sf@itl.co.uk
Message-ID: <817211051.5211@sf_pc.itl.co.uk>
Source record: 155753

davidw@rd.bbc.co.uk (David White) wrote:

>I have recently managed to get hold of outside and spent yesterday
>evenning trying to install it on my Falcon 030 (4Meg of memory ad
>an internal hard disk). However, the entire system turned very unstable
>despite its claims to be MultiTOS compatible and refused to run any
>sizeable programs. Has any one out there had expereience of getting
>Outside running? None of the options in the configure program seemed
>to do anything more than prolong the time till the inevitable crash.

I haven't had any real problems with outside on a Falcon. My setup is
basically the same (4MB Internal HD and external SCSI HD).

Outside _is_ Multitos compatible but you _MUST_ turn off the memory
protection of the 68030. To do this, copy PROTOFF.PRG to the AUTO
folder to run _before_ outside.

One thing I find in general when using outside is that best results
are achieved if you configure outside to emulate TT ram. The program
header should then be set so that the program runs in ST ram but
Mallocs are performed in TT ram. (This is simple to do if you use
Neodesk 4 or outconf.prg if you dont).

Hope this helps....

Steve Found.

2467. Re: My Web page is on-line :-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <494tic$ff2@macondo.dmu.ac.uk>
Source record: 155754

In article <816796026_OASIS_@alshouse.demon.co.uk>, Alex@alshouse.demon.co.uk
(Alexis Bennee) writes:
> In article <816364288_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk (Andrew Rose) said:-
>
> > In article <48acq2$p5q@macondo.dmu.ac.uk>
> > c4sy@dmu.ac.uk (Simon Yardley) said:-
> >
> >>I have got my web pages into some sort of readable fashion now, so if you
> have
> >>access to a WWW browser then perhaps you would care to have a peek ...
> > snip <
> >>
> >>The full address is right at the bottom of this message.
> > ^^
> >>
> >>Bye for now,
> >>
> >>Simon
> >>
> >>
> >>--
> >>Simon Yardley, Leicester, UK
> >>
> >>Internet: c4sy@dmu.ac.uk
> >>
> >
> >Not on the bottom of my copy :-(
> >
> >I assume you mean the address of your web page.
> >__
> >
> > --
> > > andrew@ajrose.demon.co.uk
> > --
>
Well its :

http://www.cms.dmu.ac.uk/~c4sy/

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

2468. Re: Making a MiNIX fs on a HUGHE partition?

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199511241844.a48081@ms.maus.de>
Source record: 155755

In article <490b6n$a6j@fizban.solace.mh.se>, Robert Krenn
(d93rkr@tex3.slu.se) wrote:
>I have no problems at all using Minit or anything like that... it's just
>that I want it to use 512 bytes/sector.. so I set the partition type to
>"MIX" in SCSI-tools... and here is where my problems are: When I reboot,
>the driver will not recognize that partition... and I can't run Minit,
>since I have to have a partition letter for that... (Mint have no driver
>for SCSI drives, like Linux has!)

You will need a fairly recent version of HuSHI to do that (6.06).
If you have that and it doesn't work, please send a detailed bug
report with "geraeteinfodatei" (^Y) and report file.

2469. Re: Test de la gateway fidonet-internet.

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4175rcain@nest.demon.co.uk>
Source record: 155756

On 24 Nov 95 mcguired@moose.erie.net wrote:

>>
^^^^
m>

m>

m> This is NOT the English version of Junior Office 3.04 though.
I
m> think that's what many of us are looking
for.

It may not be p173 but english 3.04 is there somewhere,
honest!

Roger
rcain@nest.demon.co.uk

--

2470. Re: LAZER-Homepage!

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <49547d$n75@lyra.csx.cam.ac.uk>
Source record: 155757

Harald Riegler (e9327376@stud1.tuwien.ac.at) wrote:
> Here is our new Web-site:

> http:\\stud1.tuwien.ac.at\~e9327376\harald.htm

> You can get information about us and other stuff from there.
> Especially a Webpage for the SYMPOSIUM 96-PARTY has
> been installed!

> Harald(Energizer/Lazer)

I think you mean http://stud1.tuwien.ac.at/~e9327376/harald.htm :)

==========
Adrian Bridgett (apb25@cam.ac.uk) http://hammer.thor.cam.ac.uk:2001

Windows - the world's first NON-operating system.
==========

2471. WTB: Atari 520STM System w/ 4 Megs and TOS 1.4!

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <49685q$rbu@linda.teleport.com>
Source record: 155758
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.st

I'm looking to Buy out someone Atari ST System! Among the Item's I would like to find included is a 520STM, the Original 520ST without built in Disk Drive, with an External Power Supply, upgraded with TOS 1.4 and 4 Megs of RAM, 2 Double Sided SF314 Drives. Both Color & Mono Monitors, Monitor Master Switch Box and a lot of Original, Non-Pirated, Commercial Software.

Please do not reply Publicly as I won't read it.

Reply in E-Mail only at:
bensmith@teleport.com

or Call Ben, anytime at: (503)256-9974
--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

2472. Pagestream interest group

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <493c91$5nh@maureen.teleport.com>
Source record: 155759

Hello All,
I was wondering if there is an e-mail Pagestream interest group,
either as a mailing list or otherwise? If not, this would be a great
thing to start.
I already run a mailing list and can't run another one. Is there
anyone who might do this? Does it already exist?

Walter Hellman

--
hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

2473. Re: ICD ADSCSI+ & SCSI-II?

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <494fki$1n2@preeda.internex.net.au>
Source record: 155760

Pascal V. Calarco (calarcop@medpo1.med.yale.edu) wrote:
:
: I currently have a 1040STe and am using an ICD ADSCSI+ to connect my
: 2 yr. old Maxtor 345Mb SCSI drive. I would now like to add another
: SCSI drive, but all I can seem to find these days are SCSI-II, SCSI-Wide
: drives new. Has anyone any experience with a similar situation as this?
: Will be ADSCSI+ and boot software properly recognize the drive if I chain
: it behind the Maxtor? Any suggestions/comments very much appreciated.
: Thanks in advance!
:

No problems. The ADSCSI+ will recognise any SCSI 2 drive you daisy chain
up to it. Just set a higher SCSI ID number for the second drive and it
will still boot from your original one. Format the new drive and off you go.

Good luck

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

2474. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIKDAu.719@actrix.gen.nz>
Source record: 155761

In article <491n2j$t2a@mlucom4.urz.uni-halle.de>,
Matthias Baesken <baesken> wrote:
> Another Atari-clone will come out early next year. It is called Hades, and
> it is a PCI-based 68040-machine with 33/66 Mhz.
> The price will be around 3500 DM, and a prototype will be shown at the Protos-
> show.
> I think, this is good news!
>

To quote Yakko....

UhhhhhhhhhhhI don't think so...

Why would any company make _another_ machine, that costs _that_ much,
when a souped-up-TT, or C-Lab falcon could be made better, for less!?

Who's making it? What are the spec's? Will it stand up to a PPC-5200 or
such, which is what it'll be competing against as far as functionality
goes...

Just chuck an accelerator into a C-Lab Falcon. More for less...

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2475. Re: POSTING WITH OASIS FROM US

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <817180988_OASIS_@icis.on.ca>
Source record: 155762

In article <817058650_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <816724128_OASIS_@afuture.ancient-future.com>
> info@afuture.ancient-future.com (Matthew Montfort) said:-
>
>>Hi!
>>
>>I'm testing to see if I can now post to newsgroups from a non-demon ISP with the
>>latest version of NOS.TTP and OASIS. If it works, it is good news for Atari
>>users in the US.
>>
>>Matthew
>
>Hey it worked !!! :)

If you see this article, please respond (E-mail is OK if you don't wnat
to clutter up the newsgroup). I thought I had followed Matthew's
instructions but he hasn't been able to acknowledge me yet. So.... I
don't know for sure.

Thanks!

–

Cliff Cook

ccook@icis.on.ca
c.cook7@genie.com

2476. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <493ebd$32g@charm.magnus.acs.ohio-state.edu>
Source record: 155821

Contact him and see if he answers:
Sam Tramiel 75300.3443@compuserve.com

Raymond Collins

2477. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: "Brad V. Bradley" <BBradley@sisna.com>
Message-ID: <b177cb$141c5.ef@news.sisna.com>
Source record: 155822

Have a Mega 4 remote keyboard for sale... make offer.

2478. Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: The Software Guru <y95thosu@isy.liu.se>
Message-ID: <494b6f$k6e@newsy.ifm.liu.se>
Source record: 155823
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

bhslrc@MCS.COM (BhS) wrote:
>Igor Obraztsov (iobrazts@its.brooklyn.cuny.edu) wrote:
>: You know people, I REALLY enjoy reading this thread.
>
>: Keep on. It surprisingly matches to the original subject.
>
>: To put it mildly, all you guys are doing is trying to f...have sex with
>: each other's brains.
>
>: Actually, this intercourse is getting a bit messy. For two weeks you can
>: not decide who is going to dominate - Mac or PC. :)

>They can't decide because of an obvious reason: AMiga is better than
>both:-]

YEEAAHH!!!! Right On!

--

_________ _______ _________
\########\ \#######\ \########\ <y95thosu@isy.liu.se>
\#\ \#____ \#\ ___
\#\ \######\ \#\ \##\ Pay a visit to GuruLand:
\#\ \#\ \#\ \#\
\#\ _____\#\ \#__\#\ http://www.edu.isy.liu.se/~y95thosu
\#\ \########\ \#######\

The Software Guru

2479. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: franks@neth.hp.com
Message-ID: <494oll$q15@hpuamsa.neth.hp.com>
Source record: 155824
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Undergraduate Laboratories (nobody@sys.uea.ac.uk) wrote:
> In article <30AD0390.6260@darmstadt.netsurf.de>, Lars Deutsch
> <Lars.Deutsch@darmstadt.netsurf.de> wrote:
> > > Um, just exactly how do you apply a killfile to .sigs?
> Guys... lets get this out of the newsgroups... it has nothing to do with
> computers.

May I suggest you read what you post. Perhaps a killfile does not have
much to do with the newsgroups listed in the "Newsgroups:" line, but it
sure as [beep] has to do with computers!

And while I am at it, may I suggest that you do not post anonymously,
or are you really (a) nobody?

2480. Re: S: ATARI-ST_Emulator fuer PC gesucht

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: S.COCHE@nobody.gun.de
Message-ID: <5ySkvJ7xyOB@a-s-s.nobody.gun.de>
Source record: 155825
Cross-posted to: zer.z-netz.rechner.ibm.programmieren,comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.software,maus.sys.atari.talk,zer.z-netz.rechner.atari.allgemein,zer.z-netz.rechner.atari.hardware,zer.z-netz.rechner.atari.programmieren,zer.z-netz.rechner.ibm.allgemein,maus.sys.atari.st,fido.ger.ibm,fido.ger.windows.prog,fido.ger.atari,stgt.atari,zer.t-netz.rechner.atari.diskussion

> Hallo Ihr lieben Leute!

Hey,

>
> Ich suche fuer einen 386SX einen ATARI-ST Emulator.
> Wuerde gerne mein altes ST-Vokabellernprogramm weiter benuetzen.
> Wer kann mir da weiter helfen?

Ein solches Teil wï¿½rde mich ebenfalls interessieren. Antworten im
BRETT oder PM (mir ist beides recht) ......

> weiss@braunschweig.netsurf.de

Gruï¿½
Steve

###
Ketelhut Computersysteme Z-NETZ: S.Coche@Nobody.gun.de
Friedensstr. 12-18 InterNet: S.Coche@Nobody.gun.de
41236 Mï¿½nchengladbach
Tel. 02166-42448 / 42440 Fax 02166-42449
NOBODY 02166-185293 (Zyxel 1200-19200 8 N 1)
02166-915081 (1200-28800 8 N 1)
02166-915082 (ISDN)
(Groï¿½e Quick Basic / PDS Basic / VB Toolbox Sammlung)
###
CrossPoint v3.1

2481. Outside on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: davidw@rd.bbc.co.uk
Message-ID: <49425p$t78@bbcnews.rd.bbc.co.uk>
Source record: 155826

I have recently managed to get hold of outside and spent yesterday
evenning trying to install it on my Falcon 030 (4Meg of memory ad
an internal hard disk). However, the entire system turned very unstable
despite its claims to be MultiTOS compatible and refused to run any
sizeable programs. Has any one out there had expereience of getting
Outside running? None of the options in the configure program seemed
to do anything more than prolong the time till the inevitable crash.

-David White

2482. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4944p0$kkq@news.iesd.auc.dk>
Source record: 155827

In article <491n2j$t2a@mlucom4.urz.uni-halle.de>, Matthias Baesken <baesken> writes:
> Another Atari-clone will come out early next year. It is called Hades, and
> it is a PCI-based 68040-machine with 33/66 Mhz.
> The price will be around 3500 DM, and a prototype will be shown at the Protos-
> show.
> I think, this is good news!
>

Will it be Falcon-compatible ??

If not - no interest. But anyway, I think it's good news too.

Keep Cool and Flying...

ChainXOR...

2483. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: e9327376@stud1.tuwien.ac.at
Message-ID: <e9327376.29.002CEF23@stud1.tuwien.ac.at>
Source record: 155828

In article <4904pn$phc@blackice.winternet.com> rbmier@winternet.com (Rich Mier) writes:
>Path: news.tuwien.ac.at!newsfeed.ACO.net!news.iif.hu!news.bme.hu!scsing.switch.ch!swidir.switch.ch!in2p3.fr!univ-lyon1.fr!jussieu.fr!math.ohio-state.edu!howland.reston.ans.net!newsfeed.internetmci.com!in2.uu.net!news.interlog.com!winternet.com!news
>From: rbmier@winternet.com (Rich Mier)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Challenge to F030 demo authors...
>Date: 22 Nov 1995 21:30:31 GMT
>Organization: StarNet Communications, Inc
>Lines: 13
>Message-ID: <4904pn$phc@blackice.winternet.com>
>References: <48v3cr$6kr@gti.gti.net>
>NNTP-Posting-Host: ppp-66-46.dialup.winternet.com
>X-Newsreader: SPRY News 3.03 (SPRY, Inc.)

Hi

Last-time explanation why demos don't run on VGA!

When working with a VGA-Screen the Vsync frequency is
60 Hz compared to 50 Hz on a rgb-Screen. It is possible
to turn down most(!) VGA-screens to 50 Hz but even then
the bus-usage is higher(=less CPU time). Now in
most new demos it is important that the demo is
exactly timed for the best effectivity along with the music.
Having a demo running on VGA and RGB would mean to time
the whole thing twice, wich is a lot of work. And even if we
did it, it would not be as nice (See already mentioned
restrictions in the video modes; Less CPu-time=flickering effects).
I understand that most people like the VGA better, I do too
All effects are originally programmed on VGA, but when
the timing and putting together starts, we change to RGB.
And if the only reason why somebody doesn't watch demos
is because connecting the TV is a pain in the ass, then it
is not worth doing it anyway.

Last but not least I'd like to say that if there were an easy way
to do it, we would do it (And everybody else too!). But
as this is not the fact, please take yourself the time and
connect your TV, it is definitely worth the "work"!

I hope this helps.

Harald Riegler
(Energizer/Lazer)

2484. LAZER-Homepage!

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: e9327376@stud1.tuwien.ac.at
Message-ID: <e9327376.30.00304243@stud1.tuwien.ac.at>
Source record: 155829

Here is our new Web-site:

http:\\stud1.tuwien.ac.at\~e9327376\harald.htm

You can get information about us and other stuff from there.
Especially a Webpage for the SYMPOSIUM 96-PARTY has
been installed!

Harald(Energizer/Lazer)

2485. Re: Problem configuring MINT

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: ajalkane@lk-hp-32.hut.fi
Message-ID: <494fp6$l3j@nntp.hut.fi>
Source record: 155830

In article <48sajh$j9r@cc.tut.fi>,
Monclar Francois-Regis <monclar@butler.cc.tut.fi> wrote:
>Hi everyone,
>I have just downloaded mint (1.2.2) with toswin (1.4) and tcsh (6.033 or something like that). I installed it on my hard disk with enough space as required, etc. My problem is : When I open a tcsh window with TOSWIN, my environment variables ($HOME and $PATH) are not properly fixed...

It should work if you put in MiNT
setenv HOME=your home path

I have it like this set and it works fine.

> 1- creating a \etc\login.csh with the setenv commands

I don't know if tcsh reads login.csh when you start it normally.
try creating \etc\cshrc.csh which is always read in startup.
The name of this file may vary on different implementations
of tcsh, so read the docs.

>Can somebody tell me what I did wrong (or didn't do at all) ? By the way, I didn't install minixfs, I don't know if is of any importance...

It shouldn't make a difference.

2486. Re: serialfix

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951124133723.11467A-100000@iris.amp.uni-hannover.de>
Source record: 155831

On Thu, 23 Nov 1995, Bradly Maurer wrote:

> After reading a few posts regarding my problems with FZDT, i was told to
> use serialfix. I can't seem to find one that works!
> I'm running a Mega ST2 with the rainbow Tos patch. where can i find a
> compartible version?
>
I you mean a package that fixes the problems TOS has handling the serial
interface : Go for HSMODA??.ZIP from Harun Scheutzow, it's probably the
best, and, as far as I know it runs on all machines.

Peter Rottengatter
Tel. +49 511 668759
Kriegerstrasse 18
30161 Hannover perot@pallas.amp.uni-hannover.de
Theaussie@hannover.bybyte.de
Germany

2487. Re: My Web page is on-line :-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: pitchfsj@aston.ac.uk
Message-ID: <DIJv6x.B5J@aston.ac.uk>
Source record: 155832

```
In article @alshouse.demon.co.uk, Alex@alshouse.demon.co.uk (Alexis Bennee) writes:
> In article <816364288_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk (Andrew Rose) said:-
>
>> In article <48acq2$p5q@macondo.dmu.ac.uk>
>> c4sy@dmu.ac.uk (Simon Yardley) said:-
>>
>>>I have got my web pages into some sort of readable fashion now, so if you have
>>>access to a WWW browser then perhaps you would care to have a peek ...
>> snip <
>>>
>>>The full address is right at the bottom of this message.
>> ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
>>>
...
>>>Internet: c4sy@dmu.ac.uk
>>>
>>
>>Not on the bottom of my copy :-(
>>
>>I assume you mean the address of your web page.
..
>
>This might be the Oasis news bug I've always suspected that cuts a line or two
>of the bottom of news. I haven't got a copy of the address either.
.
>

I don't know if anyones posted this ( I don't read this group completly anymore,
theres just too much traffic) but the URL is

http://www.cms.dmu.ac.uk/~c4sy/

sorry if this has been repeated.

Steve

---
___ ___ ___ _ _ ___ The above is a random collection of bits, that I happen to
M__ M M_ M M M_ find pleasing. They do not represent anything else.
__M M M__ M M__ WWW: http://www.aston.ac.uk/~pitchfsj/atari/
```

2488. Re: Most recent version of STick?

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: whylesc <whylesc@btlip03.bt.co.uk>
Message-ID: <4942nv$le1@pheidippides.axion.bt.co.uk>
Source record: 155833

scooterb@xmission.com (Scooter Black) wrote:
>Where can I find the most recent version of STick?

http://www.netkonect.co.uk/tachyon/stik/stik.html is the STik Support
Page.

((:) |_ | |\|

2489. Re: Zip _could_ be used as boot device

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: trek@ihgp2.ih.att.com
Message-ID: <DIJxHL.3pG@ssbunews.ih.att.com>
Source record: 155834

In article <1995Nov21.105345.22250@zippy.dct.ac.uk>,
<buxmjp@zippy.dct.ac.uk> wrote:
>It occurs to me that a ZIP drive can be used as a boot device, if you change
>the SCSI ID using a bit of hardware. The scsi addresses the device can
>occupy are 110 and 111 (bin). To boot using most host adaptors, it needs
>000. Either the whole scsi bus can have invertors added, inverting
>every devices ID, or the zip drive on its own could have the
>invertors in the scsi device ID section.

<<Hardware novice alert!!>> My hardware background is not that great,
but if a person wanted to use the drive for a boot drive, and assuming
that it is only because of the scsi address that they aren't able to,
then why not just wire the cable up so it only takes the lower address
bit and applies it to all three pins? Your scsi addresses would then
be 000 or 111. That wouldn't even require a few quid - just a splash or
two of solder. Wayne

>The first method is easiest, has less chance of problems with devices
>intefering with each other. The second way allows you to use an
>external drive on any scsi machine.
>
>Either way, a few pounds of chips and connectors, for a neat solution,
>and a soldering iron. I should think anyone who understands the basics
>of binary and of digital electronics could run one up. Failing that,
>anyone in the UK want to pay me to make them ;)
>
>
>the hatter

2490. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <494rdn$87s_001@leeds.ac.uk>
Source record: 155835

In article <DIIEtw.JzL@actrix.gen.nz>,
steve_w@atlantis.actrix.gen.nz (Steve Wells) wrote:

q>
q>This would mean instant death for the company. They haven't done PC
stuff
q>in the past, why start now?
q>
Oh yes they have. I have an advert in a copy of ST Format circa 1990.
It has an advert from Silica Systems (I think that was the name) for a
286 PC. Bit of an ugly looking beggar, but that's normal ;-)

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

2491. Where is HSMOD?

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.951124140856.23464A-100000@zeus.towson.edu>
Source record: 155836

Where exactly can I find this file? I just searched umich and
ftp.uni-kl.de and couldn't find this file. If they are on either of
those systems, could you tell me exactly where it is?

Thanks,
Mark

(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))
() mmcgow1@zeus.towson.edu () Mark () as860@freenet.buffalo.edu ()
() /\ /\ ()
() co262@cleveland.freenet.edu ()
(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))

2492. all

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: danny.lynch@pcms.com
Message-ID: <951124160128178@pcms.com>
Source record: 155837

In message #141, ROBIN ALLEN writes:

> So there's the query - can I use a DOS or Windows (or other PC
package)
> to read Atari ST text files? Are the formats compatible?
> Thanks for any help.

The easiest thing to do would be for you to format some disk on
your PC and have him save his text files to those disks. The ST can read
and write to IBM formatted disks. The IBM, however, cannot read and
write
to ST formatted disks (unless they are formatted on the ST with one of
the
many special formatting programs that will put the IBM id at the
beginning
of the disk. Look for one of those programs and he can format the disks
himself.)

2493. ...

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: danny.lynch@pcms.com
Message-ID: <951124160128179@pcms.com>
Source record: 155838

In message #174, HALLVARD TANGERAAS writes:

> Has anyone had any problems with any of the following?
>
> silkmous.prg (mouse accelerator/screensaver)

Yes, I have had programs mess up with SILKMOUSE installed. I've
stopped using it alltogether. I just go with MACCEL and have no
problems.
Of course I have TOS 1.0 which might make a difference. But, I would
higly
suspect SILKMOUSE if I were you.

2494. Re: FZDT key

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <495ghn$j3g@bundy.mdk.se>
Source record: 155839

Brian Baird (bbaird@nest.demon.co.uk) wrote:

: FZD is no longer supported, it cannot be registered, and the author ripped
: off a bunch of people by not sending them keys. I'm not supporting the
: distribution of a cracked key, but it's *not* going to do Aaron Hopkins any
: harm.

I see, well if it's not possible to register the program anymore, well...
then I think it's okay to use a cracked key.

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2495. Re: My Web page is on-line :-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <495gnu$j3g@bundy.mdk.se>
Source record: 155840

Steve (pitchfsj) (pitchfsj@aston.ac.uk) wrote:

: I don't know if anyones posted this (I don't read this group completly
: anymore, theres just too much traffic) but the URL is

Eh? The more traffic, the more fun! 8-)

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2496. no answer to mail?

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-2411950240320001@trh-ppp15.interlink.no>
Source record: 155841

```
To anybody who may have sent me mail this last week: My mailbox have been
down, and some mail may have been lost. If you get no response, please try
again now.

Sorry for the inconvenience...
```

Bye,
Vegard Hofs

2497. Looking for...

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <29731IBUXUDOYHNUWCE@vbs.com>
Source record: 155842

```
Greetings:

I am looking for the following for my school's electronic music lab:

1. a copy of C-Lab Notator v.2 if possible w/ manual AND DONGLE

2. an empty hard drive case (about the size of megafile 30

Reply e-mail address or fax (804) 823-5121
```

Steve Layman
Western Albemarle HS Electronic Music Lab

• OLX 2.1 TD • WAHS Electronic Music Lab - Fax (804) 823-5121

2498. Info on Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <29739MQMMRXUOAYTLBT@vbs.com>
Source record: 155843

```
IN>A friend and I are trying to get a Megafile 30 working. So far it spins,
IN>but doesn't respond. Does anyone have any documentation they would be
IN>able to send us?

IN>-Stevo Brock

The heads in those things are notorious for sticking. I have had
problems with two of them. One last resort that has been successful for
me invilves holding the unit like a steering wheel and turning rapidly
left and right.

slayman

---
```
 OLX 2.1 TD Backup not found: (A)bort (R)etry (P)anic

2499. Re: Thanksgiving Blowout Sale!

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <aaf_9511241715@genesplicer.org>
Source record: 155844

Re: _Thanksgiving Blowout Sale!_, Phil Wilson wrote to
Terry.May@rebel.genesplicer.org on 19 Nov 95:

TM>> Diamond Edge 25
TM>> NVDI 3.02 35
TM>> Squish II 10
PW>
PW> I will buy these,if you dont mind sending to the U.K
PW> C.O.D would be fine,let me know anyway!!

Sorry...at least two of the three are already spoken for, and besides, I'd
rather not mess with overseas. Thanks anyway for your interest.

* LED v1.31 * AtariNet - The International Atari Network!

2500. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <4153dbrewood@nest.demon.co.uk>
Source record: 155845

In a message of 24 Nov 95 robotron@moroder.demon.co.uk (90:100/106)
woffled to All
:

r> I keep seeing articles in comp.sys.atari.st with the same subject,
posted
by
r> different individuals about different topics, but always with some
reference
r> to a Fidonet gateway in the subject line. There was a spate of
messages
r> entitled "Test de la gateway fidonet-internet" not so long ago, but
the
r> current favourite is "FIST FTN/Demon Gateway
Message".

This has happened due to a change in the way the gateway is working here,
I'm working on a fix at the moment, so should be sorted out within a couple
of weeks. For some reason outgoing messages that hit Demon are coming back
out again with a different from field. Still trying to sort out the cause.
Worked just fine before the new POP's came on
line.

Daron -
dbrewood@nest.demon.co.uk

--
The new Pentium Overheats, CPU and water boiler in a single
chip!

--

2501. Graphic web browsing for the rest of us??

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30b604c621fba4d1@sn.no>
Source record: 155846

I was just wondering if graphic web browsing would be available for
the rest of us Atari users who don't have SLIP accounts?

I've never had a chance to try out STiK myself, and I'm seriously
considering getting hold of a cheap 2nd hand Mac for Internet purposes
(also because of the hires colour), but it would sure be nice if I
could do graphic web browsing on my mono STe for starters.

With my provider I have access to a terminal emulation type connection
and PPP. I can get SLIP, but have to pay more- and it's not worth it
just to get graphical web access.

I use my STe as a terminal together with "Connect".
Connect is a great program, and I'd love to see some sort of "bridge"
between this program and STiK- much like I've seen for PCs and Mac
machines.

My Internet provider supplies everybody with a simple "easy to use/get
started" package which incorporates a simple VT-100 terminal emulator,
and in one of the menues you get to start up "Netscape". There's also
"Winsock" in the package, which I believe makes some sort of
"pseudo-SLIP" connection using the usual VT-xx connection to the Unix
machine (don't ask me how it works).

In other words- the system lets you in general do two things- access
all the online Unix programs (at the remote machine) like "Tin",
"Emacs", "Trn", "Mm", "Emacs", "Gopher", "Telnet", "talk", "lynx" etc.
working in the Unix environment,
or.... WWW by using "Netscape" or "Mosaic" at your own machine.

As always, the software is only available for PC and Mac... :-(
but wouldn't it be possible to make a similar system for the ST?

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2502. atari-floppies to dos??

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: hk11@itt15.mach.uni-karlsruhe.de
Message-ID: <494emg$fe1@nz12.rz.uni-karlsruhe.de>
Source record: 155847

Hello everyone,
I have a small problem: I have to convert discs from an atari 260 st with a sf314 floppy to msdos. How can this be done? Are there any conversion tools or can I make disks readable ny both computers?
I think its here, were the gurus sit ;-) , if not please point me to another source.
Thanx in advance Ralf
--
Dipl.- Ing. Ralf Haessler Institut fuer Technische Thermodynamik
Universitaet Karlsruhe
Tel. Nr.: 0721-608-3995
hk11@rz.uni-karlsruhe.de

2503. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <494mnf$sj7@bundy.mdk.se>
Source record: 155848

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
: > ii) Atari are soon going to stop making Jaguars and concentrate on
: > making PC software.
: This would mean instant death for the company. They haven't done PC stuff
: in the past, why start now?

This discussion have already been up and discussed in the videogame group,
and it ended by the fact thoose rumours about cutting the Jaguar is
completeley false.

Atari still supports the Jaguar by 100% and will continue to do so.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2504. Re: NetBSD

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <54Z6BSU@moacs.indiv.nl.net>
Source record: 155849

In article <48t7js$g44@murmel.camelot.de>,
Thomas Gerner <thomas@murmel.camelot.de> wrote:
> : Deos it require FPU like LiNUX does ?
>
> Normally the NetBSD system requires a FPU. But there is one system running on
> a Falcon without FPU. The kernel for this system is compiled with a FPU emu-
> lator. I don't know if you find this kernel at a ftp site. But you can ask
> leo@ahwau.ahold.nl or at the netbsd mailing list of the atari port. Leo
> is the maintainer of the atari port, he compiled this kernel.

The kernel with FPU emulator is available from ftp.netbsd.org in directory
/pub/NetBSD/NetBSD-1.1-ALPHA/atari/kernels. It's called BOOT-FPE.gz or
some similar name.

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

2505. Re: Simms:will speed make a difference

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <494pb9$atg@blackice.winternet.com>
Source record: 155850

> hallvart@sn.no (Hallvard Tangeraas) writes:
> >Apparently the ST/E's will read SIMMs at an Atari standard rate (150 ish), which
> >spans to 150 ns (from around 70 ns). I have had an STE running with 4 meg of 55

>
> So the conclusion is to get 120ns SIMMs to make it work without
> problems?
>

>>>>
I'd like to find a 30 pin, 1Meg, 120NSec SIMM for use with an old 8Bit. Did
anyone ever make any?
I'm using 80NSec, 1Meg SIMMs in my 1040 STe with no problems I
wouldn't recommend using any faster ones but these give me no problems. If anyone
actually has a set of 4 - 30pin, 1 Meg, 120NSec SIMMs, I'd be willing to trade them
a set of 100NSec ones I have not being used. I know they are good as I tested and
used them in my STe for several months without any problems.

Rich Mier

2506. Repost: Compiling EGEM LIbraries with Lattice C v5.04

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <4947v2$221@netty.york.ac.uk>
Source record: 155851
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Hi,
I'm trying to get back into programming GEM apps, and I thought
that I'd use the EGEM libraries, unfortunately I'm having difficulty in
compiling them using Lattice C 5.04. I've got a `Make' program, and I'm
trying to use the MAKEFILE.LCC... However, LC1 doesn't seem to like
the various .C files. I would appreciate any help, as my Atari C programming
is a bit rusty (Too long programming SmallTalk I guess!!)

thanks.

john..

-=-=-=

2507. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-24 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4944ld$kkq@news.iesd.auc.dk>
Source record: 155852

In article <DIIEtw.JzL@actrix.gen.nz>, steve_w@atlantis.actrix.gen.nz (Steve Wells) writes:
> In article <817057312_OASIS_@phil4.demon.co.uk>,
> Phil Hough <phil4@phil4.demon.co.uk> wrote:
>
> > ii) Atari are soon going to stop making Jaguars and concentrate on
> > making PC software.
> >
>
> This would mean instant death for the company. They haven't done PC stuff
> in the past, why start now?

I think Atari gets more and more stupid. I think us who uses their computers (ie. Falcon etc.) should consider ourselves lucky that third parties have taken over development. At least it couldn't get worse with Atari.

A company is supposed to learn from it failors, but Atari seems like they never ever learn anything.

Typical Atari situation : 1. Has just made a new kick-*ss machine, that virtually kicks every other machine at the present time, up where the sun don't shine.

2. They totally blow it with lack of marketing and by pissing off developers.

Don't get me wrong, I like my machine. It's just Atari that pisses me off.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

2508. Re: Make me Happy! Nibble on my Tits!

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: rv10291@goodnet.com
Message-ID: <DIKvIz.D5s@goodnet.com>
Source record: 155763
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

jimu@allmalt.cs.uwm.edu (Chainsaw) wrote:

>davef@freddy.inmos.co.uk (David Foy) writes:
>)In article <47vdp7$f5v@rzsun02.rrz.uni-hamburg.de>,
4darkow@rzdspc124.informatik.uni-hamburg.de (Matthias Darkow) writes:
>)|> --
>)|> A mother held her daughter | Matthias "Schrompf" Darkow
>)|> fifteen minuted under water | Swamp Dragon -==(UDIC)==-
>)|> Not to make her any troubles | E-Mail: Schrompf@orplid.shnet.org
>)|> but to see the funny bubbles | 4darkow@informatik.uni-hamburg.de
>)
>)While we're on the subject of offensiveness on the 'net may I suggest you clean
>)up your signature file. I find this more offensive than anyone posting 'Nibble
>)on my t*ts'. I guess that you don't have a daughter.

It's a joke. Get a grip!
Ray Van Hoogen
rv10291@goodnet.com

2509. Re: STonX and Atari ST Emulators (very long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <495k0aelk1@perth.DIALix.oz.au>
Source record: 155764

Thorsten Guenther (guenther@cabal.shnet.org) wrote:
:
: Wrong. YOu go to a shop, lay money on the table and take home the
: software. You _bought_ it. Thus it's _yours_. Any "license agreement"
: that's in the package is null and void. Just imagine if you bought a car
: and afterwards find out that the motor is not included due to the "sales
: agreement" the dealer presents you afterwards - ridiculous.

No! Well, not in UK, USA, Australia, NZ, etc etc and I think in fact
everywhere that has signed copyright conventions on intellectual property.

You have _only_ paid for the right to _use_ the software. You own the
disk and the manual but do not own the software! You just own permission
from the author to use it on one computer at a time etc etc.

You can take your car to pieces and put it back together differently...
throw a V8 in your Mini etc.
Modify a software developer's code and end up in court... especially if the
software company's name starts with "M", ends with "t" and is 9 letters
long.

Chris Whitelock
Perth
Western Australia

:

2510. Datamanager Pro / Twist 2 ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <817260166_OASIS_@falcon.sdi.agate.net>
Source record: 155765

Hello out there--

Has anybody used DataManager Pro? Does it use Speedo and/or something else to allow printing of labels with multiple point sizes/fonts? Or is it character based like the original DataManager?

Also, what are people's impression of Twist 2...How flexible is it when it comes to setting up and printing out labels?

TIA,
--chris

--

csh@falcon.sdi.agate.net

"now take a trip with me to a world of insanity
where no souls could live, where no souls could rest"

2511. web browser? &TOAD num?

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: gregl@barkley.ME.Berkeley.EDU
Message-ID: <495t4h$1i3@agate.berkeley.edu>
Source record: 155766

```
D

ACan someone please e-mail the phone number of TOAD computer.
C

Also is ther a web browser available for the ST yet?

Please e-mail a response, I am having trouble with the news
reader.

Thanks

Sorry about the junk.:wq
B:q
!q
!:wq

B
B
B
D

C
C
C
C
C
C
C
C
C
C
C
C
C
C
C
Dw
Also is there a web bros
A

B

B

D
D
D
```

can some please e-mail

2512. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <496hi1$3b4@mark.ucdavis.edu>
Source record: 155767

```
: I understand that most people like the VGA better, I do too
: All effects are originally programmed on VGA, but when
: the timing and putting together starts, we change to RGB.

Lots of demo parties have limitations the programmers have to work under,
e.g. the program can only be a certain length or must be programmed in a
certain length of time. Lets have a demo party where the limitation is
the demo must run on a VGA monitor. I'd have the party here, butr I'm
too far from the demo scene, but maybe I could chip in on the prize. Any
other interest out there?

.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_| \__/ |_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

2513. Gem desktop as my default windows environment.

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <496h6o$hk2@sundog.tiac.net>
Source record: 155768

A neat little feature I found in Gemulator 95 (Gemulator 4.0) is that
you can configure your newdesk.inf so that when you click on a program
ending in .exe, .bat, or .com, it will go back to win'95 and run a
DOS/Windows program. That way you can run your favorite desktop, either
it be Neodesk 4, or whatever, and do you file manipulations with it, et, all.

Kinda cool? eh?

Eric

2514. ATARI ST Auction 23 Shrinkwrap games Update 1

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: pepper@freenet.edmonton.ab.ca
Message-ID: <Pine.A32.3.91.951125010343.67424B-100000@fn1.freenet.edmonton.ab.ca>
Source record: 155769

All Games are Brand New, Never opened!

Welcome to Peppers Atari ST Auction
****
- Rules -
****
Shipping 1St 2.00 \ 2,3,4th = 1.00 ea

-----> .U.S.FUNDS ONLY.. <-----

Bidders Have 10 Days to send Payment

----> Minimum Bid is $3.00 on Each Item. $1.00 increments
afterwards.

Deadline Is Dec 2 5:00 pm MDT after this time
a ONCE - TWICE - SOLD part 2 auction will occur
as to ensure fairness to all bidders (1-2 days)

I will Updates biders by E-Mail free! ;)

##########
Codes: SW - Shrinkwrapped

Atari ST games Codes Bid Bidder Status
****
Armour-Geddon SW
Bequest - The Colonel's Bequest - (Mystery) SW
East vs. West Berlin 1948 SW
Federation SW
Hero's Quest SW +3.00 djc126
Immortal SW
Justice Machine (the) SW
Khalaan SW
King's Quest SW +3.00 djc126
King's Quest II SW +3.00 djc126
King's Quest IV SW +3.00 djc126
Leisure Suit larry (land O.T. lounge lizards) SW
Leisure Suit larry (looking for love) SW +3.00 djc126
Leisure Suit larry (Passionate Patti I.T.P.P.) SW +3.00 djc126
Populous SW
Powerdrome SW
Questron II SW
Roadwar 2000 SW
Sinbad and the Throne of the Falcon SW
Space Quest II SW
Space Quest III SW +3.00 djc126

Time and Magik SW
Wizard's Crown SW

_/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ Classic Video Game
_/ _/ _/ _/ _/ _/ _/ _/ _/ Collector/Trader
_/_/_/_/ _/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/ _/_/_/_/ Atari / Intv
_/ _/ _/ _/ _/ _/ _/
_/ _/_/_/_/ _/ _/ _/_/_/_/ _/ _/@freenet.edmonton.ab.ca

2515. FS: Atari ST HardWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <496k4f$mtk@linda.teleport.com>
Source record: 155770
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

```
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-------------------------------------
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new, in box.............$100.00 U.S.

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color monitor!..........$100.00 U.S.

SF314 DSDD Drive w/Cable & Power
Supply. Brand New, being sold for
Atari Store. Some places sell New for
$175..We sell, Brand New,.$100.00 U.S.

SF314 DSDD Drive w/Cable & Power
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ComputerEyes Video Digitizer (Color or
Mono) Plugs into Cartridge Port,
digitizes off of any Video Source.
.......................$50.00 U.S.

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Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
```

2516. FS: Atari ST SoftWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <496kbu$nbg@linda.teleport.com>
Source record: 155771
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

Bravo Sierra Computers
On-Line Games Catalog!

U=Unopened=Brand New. Still Shrink
Wrapped. If U is shown then B-M-D
all apply and I won't open Box.
B=Box=Box or Original Packaging
M=Manuals/Docs. If # before M means
More than 1 piece Manual/Doc i.e. 2M
D=Disk/s # of Disks i.e. 4D. If just D
than only 1 Disk.

=--=Any Game $10=--=Any Game $10=--= =--=Any Game $10=--=Any Game $10=-=
Title: Make: Codes:|U-B-M-D|
------------------------------------ ----------------------------|-------|
A.L.C.O.N. Taito |U |
Archipelagos Britannica | B M D|
BoBo InfoGrames/Terrific SoftWare|U |
California Games Epyx | B M2D|
ChampionShip Wrestling Epyx |U |
Crash Garret Metal Hurlant Logiciels |U |
Death Sword Epyx |U |
Deja Vu II / Lost in Las Vegas Icom Simulations, Inc. | B2M2D|
Dragon Scape Free Spirit SoftWare |U |
F-15 Strike Eagle MicroProse | B M D|
Falcon "The F-16 Fighter Simulation" Spectrum HoloByte | B5M2D|
Final Assault Epyx |U |
Flight Simulator II SubLogic | 4M D|
The Games / Winter Edition Epyx |U |
Gato Spectrum HoloByte | M D|
Gauntlet Mindscape | M2D|
GFL Championship Football Gamestar |U |
Gold Runner II MicroDeal |U |
Golden Path FireBird |U |
Gunship Micro Prose | B3M2D|
The Hunt for Red October DataSoft | B2M D|
ISHAR Legend of the Fortress Silmarils | M2D|
Jet SubLogic | B2M D|
Joust Atari | M D|
Kings Quest/Quest for the Crown Sierra | B2M2D|
Kings Quest II/Romancing the Throne Sierra | B2M2D|
Kings Quest II/Romancing the Throne Sierra | M2D|
Kings Quest III/To Heir is Human Sierra | B2M3D|
Kings Quest III/To Heir is Human Sierra | M3D|

Knight Orc Rainbird/Firebird |U |
Major Motion MichTron | M D|
Man Hunter Sierra |U |
Mean 18 Famous Course Disk Volume II Accolade |U |
Metro Cross US Gold |U |
OIDS FTL Games/SoftWare Heaven | M D|
Out Run Sega | M D|
The Pawn RainBird/FireBird |U |
The Pawn RainBird/FireBird | B3M D|
The Pawn RainBird/Magnetic Scrolls | M D|
Phantasm Exocet Software |U |
Populous Electronic Arts | M D|
Prime Time First Row Software Publishng|U |
Project Neptune Epyx |U |
Questron II SSI | B2M2D|
Sid Meier's RailRoad Tycoon MicroProse | 4M2D|
Read-A-Rama Unicorn Educational SoftWare| B M2D|
Renegade Taito |U |
Rings of Zilfin SSI | B2M3D|
S.D.I. Cinemaware | B M2D|
Shadowgate Icom Simulations, Inc. | B2M2D|
Space School Simulator (the Academy). CRL Group PLC |U |
Space Station Oblivion Epyx |U |
ST Karate Paradox/ElderSoft SoftWare | M D|
ST Mega Pack / 5 Disk set of Games. Tyne Soft | M5D|
Star Glider RainBird/FireBird | B3M D|
Star Quake Terrific Software |U |
SwiftaR Accustar Software | B M D|
Techno Cop US Gold | B M2D|
Test Drive Accolade | M2D|
Their Finest Hour LucasFilm Games | B3M2D|
TV Sports FootBall CinemaWare | M D|
Ultima V (Warriors of Destiny) Origin Systems Inc. |U |
Warship SSI |U |
WishBringer InfoCom | B2M D|
World Karate Championship Epyx | M2D|
World Karate Championship Epyx | B M2D|
Zero Gravity MicroDeal | B M D|
Zynaps Hewson |U |
------------------------------------ ---------------------------|-------|

=--=Any Disk $5=--=Any Disk $5=--= =--=Any Disk $5=--=Any Disk $5=-=
Title: Make Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Balance of Power\Geopolitics in Nuclea Chris Crawford (1986) | D|
Balance of Power\The 1990 Edition MindScape, Inc. (1989) | D|
Brataccas Psygnosis | D|
Colonial Conquest SSI | D|
Defender of the Crown MindScape, Inc. | 2D|
Flight Simulator II SubLOGIC | D|

HippoBackgammon Hippopotamus SoftWare, Inc. | D|
International Soccer microdeal | D|
Leader Board with Dongle Access Software | D|
Millenium 2.2 Electric Dreams SoftWare | 2D|
MindShadow Activision | 2D|
OIDS FTL Games/SoftWare Heaven | D|
Super Cycle Epyx | D|
------------------------------------ ----------------------------------|

Bravo Sierra Computers
On-Line Productivity Catalog

U=Unopened=Brand New. Still Shrink
Wrapped. If U is shown then B-M-D
all apply and I won't open Box.
B=Box=Box or Original Packaging
M=Manuals/Docs. If # before M means
More than 1 piece Manual/Doc i.e. 2M
D=Disk/s # of Disks i.e. 4D. If just D
than only 1 Disk.

=--=Any Title $20=--=Any Title $20=--= =--=Any Title $20=--=Any Title $20=-=
Title: Make: Codes:|U#B#M#D|
------------------------------------ --------------------------|-------|
Easy-Draw MiGraph | B M6D|
The Graphic Artist (Application) Progressive Computer Applica| B M3D|
LDW Power SpreadSheet Logical Design Works | B2M2D|
PHA$AR (Proffessional Home Accounting) Antic | B M2D|
------------------------------------ ----------------------------------

=--=Any Title $10=--=Any Title $10=--= =--=Any Title $10=--=Any Title $10=-=
Title: Make: Codes:|U#B#M#D|
------------------------------------ --------------------------|-------|
Analyze (Spread Sheet) Micro Systems Software | M D|
BB/ST (Bulletin Board SoftWare) QMI | M D|
Dac Easy Accounting dac SoftWare | M2D|
Data Manager ST (DataBase) TimeWorks | B M D|
Macro Mouse Antic | M D|
Modula-2 /ST Language/w xtra Text Book TDI SoftWare | 2M2D|
Personal Pascal (Prog. Language) Optimized Systems Software | M D|
PrintMaster Kyocera Unison World | M2D|
ProCopy ProCo Products | M D|
Publishing Partner Soft-Logik | 2M3D|
Read-A-Rama Unicorn Educational SoftWare| B M2D|
Tracker/ST Step Ahead SoftWare | M D|
VIP Professional VIP Technologies | B5M3D|
VIP Professional VIP Technologies | M D|
Word Writer ST TimeWorks | B2M2D|
Write On Compo SoftWare | B M2D|
------------------------------------ ----------------------------------

=--=Any Title $5=--=Any Title $5=--= =--=Any Title $5=--=Any Title $5=-=
Title: Make Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Analyze (Spread Sheet) Micro Systems Software | D|
Copy II ST Central Point SoftWare | M D|
Data Map Collect(Req. Maps & Legends 2 Antic | D|
EZ-Grade (Teaching GradeBook) Integral SoftWare | D|
1st Word Atari | 2M D|
FONTZ! (?) v.1.03 NEOCept | D|
GFA Basic Book Programmer Tutorial MichTron | D|
Let's Make Greeting Cards (PrintShop?) ValueTime | D|
The Music Studio Activision | D|
ST-Talk QMI | D|
Turbo ST SofTrek | D|
------------------------------------ ------------------------------------

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Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

2517. Re: ICD ADSCSI+ & SCSI-II?

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: wanderer@ids2.idsonline.com
Message-ID: <wanderer-2511950549510001@206.idsonline.com>
Source record: 155772

In article <48vn56$jq3@news.ycc.yale.edu>, "Pascal V. Calarco"
<calarcop@medpo1.med.yale.edu> wrote:

> I currently have a 1040STe and am using an ICD ADSCSI+ to connect my
> 2 yr. old Maxtor 345Mb SCSI drive. I would now like to add another
> SCSI drive, but all I can seem to find these days are SCSI-II, SCSI-Wide
> drives new. Has anyone any experience with a similar situation as this?
> Will be ADSCSI+ and boot software properly recognize the drive if I chain
> it behind the Maxtor? Any suggestions/comments very much appreciated.

I believe a SCSI-II compliant drive will comply with SCSI-I as well.
You shouldn't have a problem as long as you use unique ID's and terminate
correctly.

I also have a 1040 STe, and would like information on SCSI adapters for
it. I'd like to run MiNT or Linux, and $120 for a 30 MB Megafile is a bit
steep. I already have a 100 MB SCSI drive I can use.

Josh

--
Joshua Juran These are not the opinions of my employer.
=) Wait -- yes they are... I'm self-employed.
wanderer@ids2.idsonline.com

2518. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <497akb$5dj@preeda.internex.net.au>
Source record: 155773

```
: Alliance). This kinda means that STF are either in trouble, or hope
: that no one is going to notice !!

Or its a repeat (of sorts) of the ARABESQUE cover disk fiasco! 8-)

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

2519. Help with JPG viewing program

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: fs961@cleveland.Freenet.Edu
Message-ID: <497con$mf8@madeline.INS.CWRU.Edu>
Source record: 155774

Can anyone tell me which files or files I need to view JPG picture files?
I can't seem to find the righjt viewer on the ATARI FTP . I also want to
view HTML pictures. Please leave E-mail I check at least twice a day.

Thanks Steve

P.S. I use a 1040ST
with color monitor

2520. z

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: cunn1695@utdallas.edu
Message-ID: <497r7p$9s9@utdallas.edu>
Source record: 155775

```
--
Elizabeth Cunningham
cunn1695@utdallas.edu
```

2521. Re: help: comms and fax? (from ignorant pc user)

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <817323590_OASIS_@bpfd.demon.co.uk>
Source record: 155776

In article <30b12f503923d81@oslonett.no>
hallvart@oslonett.no (Hallvard Tangeraas) said:-

>Steve Taylor (steve@bpfd.demon.co.uk) wrote:
>
>>English Junior Office v3 is out there but the version has 1 or 2 bugs
>>in it. I have corrected these bugs (because I introduced them).
>>
>>The working version should start appearing on the usual BBS's and FTP
>>sites within the next couple of days. Look for filename:
>>
>>JROFF_3E.ZIP and a file date newer than now.
>
>Will it include the much talked about fax driver for the US Robotics
>"Sportster" modems as well?

I am using it perfectly happily with my Sportster, so yes, it does
work. What you need to use is the Class 1 Fax driver.

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

2522. Re: How to...?

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <817324070_OASIS_@bpfd.demon.co.uk>
Source record: 155777

In article <817291472_OASIS_@mbha.demon.co.uk>
dave@mbha.demon.co.uk () said:-

>Is it possible for another internet user to telnet to my demon
>address? If it is, how would they get files from my loacl hard disk?

You would have to run an FTP server on your TT and be online when the incoming FTP request happened. This is definitely not possible without MiNT and probably possible with MiNT although I have no idea of details.

>Alternatively, I have an FTP server script for use with Connect,

You do? I would like to get my hands on this!
>which would presumably allow file access from my local disk

Presumably only if your colleague were to dial your modem directly.

>but how would
>another internet user ftp to my demon address, and how would they get
>from there to Connect?

Not possible.

It strikes me that all you need is an intermediate FTP site with liberal policies on up/down loading so that you can upload all the files you want to get out, and your colleague can download them at will. If you want such a site, get in touch and I may be able to help.

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

2523. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <495q1h$i0u@josie.abo.fi>
Source record: 155778

Paul Hills (hillsp@genrad.co.uk) wrote:
: In article <48j3qc$kok@josie.abo.fi>,
: thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
:
: >Does e.g. Laserjet IV -driver of NVDI or Calamus SL work with
: >their 600 DPI mode? What happens if I try to print in color
: >using DJ 550 driver..?
:
: I bought an HP660C a few weeks ago and drive it from my Falcon.
: I haven't yet got it printing 600dpi colour, but if you send it ASCII
: text it prints that at 600dpi.
: I use the 550 option for NVDI, Imagecopy, and Papyrus and that
: works just fine in colour and black and white.

That's good news =) !

: >I really dislike the idea of waiting for months for some update,
: >just for perhaps one printer driver. I think, updates like these
: >should be public domain, and widely available.
:
: I know what you mean, but it works just as well as an older HP
: model for the moment (a little better in fact because the ink is better),
: and the decent apps are still being developed, so I'm sure the 660C will
: be catered for soon.

Thanks for info - it's good to know that programs work, even if with
some limitations.

Greetings,
Tommi

2524. Re: Nethack works!

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <495qba$i0u@josie.abo.fi>
Source record: 155779

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: In article <48teqg$sq2@josie.abo.fi>, thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
:
: Could you tell, where I might get this game. I have played NetHack a little in
: textmode on Unix, but Atari version sounds interesting.
:
: By the way, I have a FX-Card too :-)

It's _good_ you have The FX ;-) ! It really helps this awfully BIG game
fly with nice speed... And as to where it can be found... Hmm.. Most FTP
sites have either its slightly older NH311 version, or the current NH313C
or NH313D -version. The executable is 1.2 MB, so the packet (often a ZOO)
isn't small either. The name may vary - but it should be found easily
from umich, cnam, hensa, or such places.

: Keep Cool and Flying...

You too ;-) !

: ChainXOR...

Tommi

2525. Re: atari-floppies to dos??

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIM6nx.DG8@actrix.gen.nz>
Source record: 155780

In article <494emg$fe1@nz12.rz.uni-karlsruhe.de>,
Ralf Haessler <hk11@itt15.mach.uni-karlsruhe.de> wrote:
> Hello everyone,
> I have a small problem: I have to convert discs from an atari 260 st with a
> sf314 floppy to msdos. How can this be done? Are there any conversion tools or
> can I make disks readable ny both computers?
> I think its here, were the gurus sit ;-) , if not please point me to another
> source.

Hmmm, out of 80 new messages today, this is the 5th such question....

Format a 720K disk on the PC. (FORMAT A: /F:720)
Copy the files on the ST onto it.
The disk is then usable equally well on either machine.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2526. Re: CeeJay (used)Atari hard/software catalog

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <95112572909@microserve.com>
Source record: 155781

Just a quick note that the E-Mail address for CeeJay Software is
C.CATES@GENIE.COM

Thanks.

==========
Jeffrey S. Wisniewski

Internet : jeffrey.wisniewski@microserve.com
dragons-egg@genie.com
via GEnie: DRAGONS-EGG
==========

2527. Re: MUSIC SOFTWARE????????

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <b187cb$13d33.2ea@goldengate>
Source record: 155782

I've got a program called soft synth that allows you to create sounds
on the sound chip my manipulating the partial etc. I forget the actual
name of the synth method--Fournier Mapping?--it's a graphic display that
makes the final sound look like a mountain range...These sounds can then
be saved and loaded into a sampler and played back. It's more of a synth
than a sampler though and to the best of my knowledge (never could figure
the thing out) is not really more than a sound auditioner and doesn't
support midi. Useful to you? I could UU and ul it if you like, although
I'm not sure if its SW or not.

S94 (lais@cs.man.ac.uk) wrote:
: In article <48fje0$btg@seva.mdx.ac.uk>, chris13@alpha1.mdx.ac.uk (Chris Stephens, IT1000
staff, TM) writes:
: > Can anyone point me in the direction of music software for the Atari. I am already
running Cubase to drive a couple of MIDI devices, but I am interested in accessing the
sound chip in my ST. Is this possible???? Sampling stuff would be useful too. I a
m also curious about whether I can read PC formatted disks on an ST(My only access to the
net is via a PC so any freeware would have to be picked up on a PC)

: Hi,
: I use my ST for music too, but only using the internal sound chip. What kind of
: sampling stuff are you after? Do you have an STe or STFM?

: S.Lai

: P.S. Yes, your ST will read PC formatted disks (only DD, unless you have a 1.44Mb
: drive fitted)

2528. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <497efu$f05@cxc1.cl.msu.edu>
Source record: 155783

chainxor@control.auc.dk (Henrik Lunardi Weide) writes:

>I think Atari gets more and more stupid. I think us who uses their computers
>(ie. Falcon etc.) should consider ourselves lucky that third parties have taken>over
development. At least it couldn't get worse with Atari.

The best thing that could happen to Atari would be for the Tramiels to
get off the planet... The second best thing that could happen to Atari
is for Atari to get out of the way.

Looks like we'll hafta settle for the latter.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2529. FS: Atari ST Books & Magazines: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <496kj0$nnu@linda.teleport.com>
Source record: 155784
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

```
Bravo Sierra Computers
On-Line Book Catalog
Title: Publisher/Author: |Amount|
------------------------------------ ----------------------------|------|
Atari ST Application Programming Bantam/Pollack & Weber | $8.00|
Atari ST Internals Abacus/Bruckman,English,Gerts|$10.00|
Atari ST Logo User's Guide Abacus/G. Sauer |$10.00|
GFA Basic Book Michtron | $6.00|
GFA Vector Michtron | $5.00|
Introduction to Sound & Graphics COMPUTE!/Tim Knight |$10.00|
Mastering Sound & Music On the Atri ST Sybex/Tim Knight |$10.00|
Presenting the Atari ST Abacus/L.English,J. Walkowiak|$10.00|
ST Applications COMPUTE!/Brian & John J.Flynn|$10.00|
ST Programmer's Guide COMPUTE! |$10.00|
Understanding Atari ST Basic Programm. Sybex/Tim Knight |$10.00|
Working with the Atari ST Sunshine/Lawrence & England | $5.00|

Bravo Sierra Computers
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the D, that indicates more than One disk and how many. 2D indicates 2 Disks.
_______________________
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before the M, that indicates that their is more than one piece two the |
Magazine. The number before the M indicates how Many Pieces |
_____________________ |
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Magazine: Issue: Codes:|#M#D|
------------------------------------ -----------------------------|----|
COMPUTE!'s Atari ST October 1986/Premier Issue | M D|
COMPUTE!'s Atari ST December 1986 | M D|
COMPUTE!'s Atari ST February 1987 | M D|
COMPUTE!'s Atari ST April 1987 | M D|
COMPUTE!'s Atari ST June 1987 | M D|
COMPUTE!'s Atari ST August 1987 | M D|
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COMPUTE!'s Atari ST June 1988 | D|
STart SDS0686/Premier Issue/Summer'86| M D|
STart SDS0986/Fall 1986 | D|
STart SDS1286/Winter 1987 | D|
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STart SDS0387/Spring 1987 | M D|
STart SDS0687/Spring 1987 | D|
STart SDS0987/Fall Issue 1987 | M D|
STart SDS1287/Winter Issue 1987 | M D|
STart SDS0288/Special Issue #2 | M D|
STart SDS0388/Spring 1988 | D|
STart SDS0588/Special Issue #3 | M D|
STart SDS0688/Summer 1988 | M D|
STart SDS0888/Special Issue #4 | D|
STart SDS1088/October 1988 | D|
STart SDS1188/November 1988 | M D|
STart SDS1288/December 1988 | D|
STart SDS0189/January 1989 | D|
STart SDS0289/February 1989 | D|
ST-LOG Issue 14/May 1987 | M D|
ST-LOG Issue 15/June 1987 | M D|
ST-LOG Issue 16/July-August 1987 | M D|
ST-LOG Issue 17/September 1987 | M D|
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-=-Any Issue $4-=- -=-Any Issue $4-=- -=-Any Issue $4-=- -=-Any Issue $4-=-

All interested Parties Reply in E-Mail
to: bensmith@teleport.com or call
(503)256-9974 Anytime. Call for faster
service! Customer pays Shipping &
Handling. Feel Free to Distribute this
List!
--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

2530. Seagate ST1480N drive problem

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951125123615.4364B-100000@moose.erie.net>
Source record: 155785

I installed a Seagate ST1480N drive in my Mega STe a few weeks ago. I moved all the files from my previous hard drive (Quantum 240LPS) and everything seems to work fine except Zmodem file transfers. If I download files directly to the drive on any partition, I get Sense $12 or Sense $11 codes from the ICD boot software (Version 6.5.5 PRO, write verify on, read cache on, write cache off). I can transfer files all day from the desktop and never run into this problem. I never had it with the previous drive on downloads either.

I have temporarily addressed the problem by setting up a RAM disk for downloads. I then transfer the files from the RAM disk to the ST1480 with no errors. The errors ONLY occur if I'm doing Zmodem downloads. I've tried STorm and Connect and get the same results.

I'd appreciate advice from anyone who might know the cause of the errors and how to correct the problem!

2531. Re: F.D.T. Key file (FZDSTERM.KEY) UUEncode part 01/01

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: ggranger@bithevn.bohica.net
Message-ID: <jdptwAYEBh107h@bithevn.bohica.net>
Source record: 155786

In <DIKDEz.74H@actrix.gen.nz> steve_w@atlantis.actrix.gen.nz (Steve Wells) writes:
>In article <4924pi$oc6@bundy.mdk.se>,
>Daniel Hedberg <dhedberg@zen.kuai.se> wrote:
>> Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
>>
>> : FZDSTERM.KEY file - Registration key for the FreeZe Dried Terminal
>> : v2.20 communications software for the Atari 680x0
>> : series of computers. Standard ASCII UUEncode.
>>
>> : Someone recently posted this key, but it looks like their editor
>> : tried wrapping some of the text, which although easily fixable (just
>> : un-wrap it), might not be immediately obvious to everyone. So, here
>> : is the "PD" (ahem, cough), key for FreeZe Dried Terminal v2.20 -
>> : Apparently made by "Elite" of the "M.C.A". Standard UUEncoded file.
>>
>> Eh? This is no PD key! This is a cracked key for getting the full version
>> of FZDT without paying the shareware registration fee. I don't know if
>> FZDT still is supported by I'm pretty sure it's not legal to spread
>> cracked software anyway, even if it's shareware!
>>

>Notice the "ahem, cough" bit after the statement of it being PD.
>Sarcasm!? :)

>Not only is FZDT no longer supported, it has been so for well over a
>year, and he has taken a great many peoples money, and not given them
>their keys. In my mind this amounts to theft. I doubt even the author
>cares anymore, and the users sure as heck don't!

>--
>/-\ | Honda GB-400 | | Murhpys word is Law
>_ -+- _ _ | | I just want to scream.....hello...
> \ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
>\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

Three cheers, Steve. I couldn't agree more with you. Aaron Hopkins
gets what he truly deserves. He scammed countless numbers of people
out of there FZDT keys. Come to think of it, whatever happened to
Mr. Hopkins? Did somebody give him a nice pair of cement shoes for
X-mas, or a one-way ticket to Sing-Sing Penn?

--
Gregeory C. (Greg) Granger
Bit Heaven Consulting
System Support & Troubleshooting
DOS Windows Windows 95

WWW: http://www.nl2k.edmonton.ab.ca/~ggranger
Email: ggranger@bithevn.nl2k.edmonton.ab.ca
5516-190A Street Edmonton, AB Canada T6M 2L3
+ 1 (403) 483-2049 or (403) 481-5110

2532. Re: Atari > PC again (Oh dear)

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30b7342291a6590@sn.no>
Source record: 155787

>It's really time for a FAQ on this one...
>Format on PC 720K...write to disk on Atari...read on PC.

Or... format a 720K disk on your Atari using a formatter that does
proper MSDOS (like "Hcopy 1.6"). That way you don't even need to touch
a PC ;-)

>Sell your PC...use an Atari...have more fun!

I'm with you there! Or forget your plans about getting a PC!!!

Hallvard

--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2533. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30b7342291a7c62@sn.no>
Source record: 155788

a eriksson (ae@yin.kuai.se) wrote:

>: r> * You must have a SLIP account. Not PPP. Not CSLIP. Not TIA. Not TERM.
>: Funny, I never had a problem with TIA. Too bad I got kicked off the system for
>: using it...
>
>Same here, TIA works ok with stik.

Really?? How do I start up StiK with TIA?
I've got a normal terminal emulation type connection, but I know they
have TIA at the host Unix machine.

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2534. Re: How to...?

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30b7342691aa616@sn.no>
Source record: 155789

****
(I forgot to make an offline packet when I logged in earlier today, so
this message is from that packet- even though I wrote you a note while
online I have to send this one as to not mess up the offline system).
****

>Is it possible for another internet user to telnet to my demon
>address? If it is, how would they get files from my loacl hard disk?
>
>Alternatively, I have an FTP server script for use with Connect, which
>would presumably allow file access from my local disk, but how would
>another internet user ftp to my demon address, and how would they get
>from there to Connect?

Well, anyone can telnet to your demon address, but they'd need your
password/user name to enter. :-(

Another thing you could do would be to make a web page and let people
access files from your system (be sure to make them "open" for
everybody), using the "chmod" command (if you're using Unix).
Other than that I don't know what you could do.

Hallvard

--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2535. STuff for sale, including a hard drive

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: lej@prairienet.org
Message-ID: <4989si$rn2@vixen.cso.uiuc.edu>
Source record: 155790

Hey, have some STuff for sale. Email me with an offer on any of the
following items:

ST mono monitor
ST color monitor
1200 baud modem (well if you dont have a modem...)

65 Meg hard drive. its 5 1/2", in a sturdy metal case. you can even put
your monitor on top of it. has an empty bay for another drive if you like.
has all kinds of PD software on it.. its all ready to plug into your
atari. has an ICD controller inside, I believe.

1040ST.. it boots up on the floppy only, and the mouse wont work. I
haven't had a chance to run diagnostics on it yet.. may be useful for
parts, I suppose, or may be easily fixable?

lemme know!

--
-
One hoopy frood who has a Christian Metal/Alternative Rock radio show
on WEFT, 90.1 FM, Champaign, Sundays, 10-12 pm, so listen already!

2536. Speaker volume on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <hZKGjA1.lamarth@delphi.com>
Source record: 155791

Hi-

Is it just me, or has anyone out there noticed that for the CPX module FSOUND running on the Falcon that even if you crank up the volume on the speaker with FSOUND you never achieve the full volume the Falcon is capable of doing? I've tried to replay some sound files and even at '15' I can barely hear them while uninstalling FSOUND the volume's just fine (although the keyclick sounds are loud enough to make my teeth rattle :). Is this a problem with FSOUND or is there something I'm overlooking?

David (lamarth@delphi.com)

2537. Thanks

Newsgroup: comp.sys.atari.st
Date: 1995-11-25 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4185bbaird@nest.demon.co.uk>
Source record: 155792

In a msg of 25 Nov 95 dhedberg@zen.kuai.se whispered to
All:

> I see, well if it's not possible to register the program anymore,
well...
> then I think it's okay to use a cracked
key.

Exactly - sure, it's not an ideal situation, but I know *I'd* rather people
were able to use the full program and the key facilitates it. Without it,
they'd be
stuck.

Aaron got swamped by demand for keys - it ended up with him just 'dumping'
it, not sending them out. He supposedly passed on support to a user group,
but nothing happened. For a while, it was possible to register in the UK
via Paul Van Bokkem, but he's long gone from the Atari scene.

Basically, Fizz is dead support
wise.

Brian
(bbaird@nest.demon.co.uk)

--

2538. Re: fzdt a good term?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <499r3t$p5m@preeda.internex.net.au>
Source record: 155653

As I write this, I am using FZDT. I use it for EVERYTHING except of course graphical web browsing hehe... There is not one thing that it is not capable of doing on the net. One trick....if using IRC, change your emulation at your unix site to ANSI. Fzd wont read the vt100 in IRC properly.....other than that....I'd say you have a configuration problem....as far as ftp goes blah blah just check to see that you have RTS/CTS on and not XON/XOFF.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2539. Re: How to...?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <499re1$p5m@preeda.internex.net.au>
Source record: 155654

Ok, this is all quite simple if you know a bit about UNIX.

For someone to get into your account blah blah they of course have to
have your login name and your password. There is no other way!

Telnet will allow them to completely control and CONFIGURE your net account
however they want. FTP or NCFTP only allows file transfers.
In both the above they either have to hack their way in or you supply them
the details. For them to get into your home system...there is no way they
can do this via the net. They must log into your computer directly while
you have Connect (or any other term .prg) running.

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2540. Re: CAB PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49a6eb$flr@bundy.mdk.se>
Source record: 155655

```
Hallvard Tangeraas (hallvart@sn.no) wrote:
: Really?? How do I start up StiK with TIA?
: I've got a normal terminal emulation type connection, but I know they
: have TIA at the host Unix machine.

Just edit your dial.scr file to logon and start the TIA program.
My script looks like this:

FIND = continue:
RESP = |
#
FIND = login:
RESP = ae
#
FIND = Password:
RESP = n/a ;)
#
FIND = ENTER...
RESP = |
#
FIND = $
RESP = tia

And that's it. Your login procedure may be shorter/longer but it's really
not harder than that.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society
```

2541. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817384516_OASIS_@phil4.demon.co.uk>
Source record: 155656

where can I get hold of this EPSS demo accessory thing, it sounds
quite interesting !!

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2542. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817402022_OASIS_@phil4.demon.co.uk>
Source record: 155657

In article <Pine.SUN.3.91.951122101009.13425C-100000@planetx.bloomu.edu>
Eric Noss <enoss@planetx.bloomu.edu> said:-

>omu.edu!enoss
>From: Eric Noss <enoss@planetx.bloomu.edu>
>Newsgroups: comp.sys.atari.st
>Subject: Help with Stalker downloads
>Date: Wed, 22 Nov 1995 10:21:53 -0500
>Organization: Bloomsburg University
>Lines: 35
>Message-ID: <Pine.SUN.3.91.951122101009.13425C-100000@planetx.bloomu.edu>
>NNTP-Posting-Host: planetx.bloomu.edu
>Mime-Version: 1.0
>Content-Type: TEXT/PLAIN; charset=US-ASCII
>
>I have a problem with Stalker 3.4, even since I've had it I can never get
>any downloads without it timing out. I hardly ever had this problem with
>KM-Term using XYZ protocal. I've used Zmodem, Ymodem, and even Ymodem-G
>but it always gives out. I don't even use it except for small text files
>because I can FTP on my floppy using the lab computers. But I couldn't
>even DL a small text file from a BBS no matter what. It seems evertime I
>go on-line, something happens that infurates me :(
>
>I've put a lot of effort into trying to get a decent Stalker setup.
>Here's what I have so far:

I'm not familiar with Stalker (can't afford stuff like that :)).
However if its anything like other comms programs the setup is
probably the problem. An example is when you first begin a Zmodem
download. You tell the BBS you want a file by Zmodem and then when
the otehr computers ready it sends a string (something like:
*B0000000000) which your comms program recognises, and begins
downloading. If you can try and find where you can set such a string,
and then use another (simple, eg. vanterm) comms program to see what
string is sent before the download, and make sure the two match).

I hope theis helps. Try using X-modem, I'm not sure but I don't think
that uses a string to initiate the download.

Hope this helps

Phil H

--

----
email:

phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2543. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817403068_OASIS_@phil4.demon.co.uk>
Source record: 155658

In article <497akb$5dj@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>: Alliance). This kinda means that STF are either in trouble, or hope
>: that no one is going to notice !!
>
>Or its a repeat (of sorts) of the ARABESQUE cover disk fiasco! 8-)
>
>
Arabesque, fiasco ???? I wasn't online and missed that, and have a
copy of arabesque from STF, can someone explain what happened ???

Ta

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2544. Re: Need Help with games

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817403954_OASIS_@phil4.demon.co.uk>
Source record: 155659

In article <DIMzpn.DrD@actrix.gen.nz>
steve_w@atlantis.actrix.gen.nz (Steve Wells) said:-

>In article <48s4gm$gli@zeus.ai-lab.fh-furtwangen.de>,
>VT$1_14W95 <wanninger@rz-vs.fh-furtwangen.de> wrote:
>> hello Guys,
>>
>> I'm new in the Net and this forum. Now I have got a question:
>> where can I post questions about games, if i have problems with them?
>> In this forum, nobody is asking for such things...
>>

Post away, I'd be willing to help, and I'm sure some others would.

Phil H

--

---

email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2545. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <49aetlINN6jn@brain.cis.ohio-state.edu>
Source record: 155660

In article <DInCzM.HGy@cix.compulink.co.uk> agoold@cix.compulink.co.uk ("Alasdair Goold") writes:
|In response to apb25@thor.cam.ac.uk's message:
| | Jeremy Bowen (JeremyB@ORAC.pec.co.nz) wrote:
| | | agoold@cix.compulink.co.uk ("Alasdair Goold") expounded:
| |
| | | while the reality is that the technology is changing so fast that
| | | they WILL need to upgrade very soon. This is a fact and will
| | | probably never change though. An example of this is a friend of
| | | mine who 18 months ago bought, on credit, a 386 PC with a 50 Meg
| | | HDD and 2 Meg RAM for very nearly ?1000 from a well known High
| | | St store.
| |
| | Your friend is a sucker who got ripped off.
| | He can upgrade the RAM to 16 Meg. He can upgrade the Hard Disk to
| | 1Gb and I'm sure he can upgrade almost every other component on
| | the system including graphics sound and processor.
These are about 800bux in upgrades btw...
MORE if you dont know where to shop...
| |
|
| I missed the original comment to my message, 1st time round but I'll
| comment here. Yep he is a sucker who got ripped off, yep he could upgrade
| the machine. The point is that the whole episode has put him off computers
| for life. People that are here tend to like playing about with and
| upgrading their computers, whatever flavour they are. Many, many people
| just want something they can plug in and use for several years without
| changing anything. They may not be very adventurous in their approach,
| but that does not make them wrong.

```
Yep but it does mean that they will get fleeced and most probably
inflate the market for the rest of us...

|
| It all depends on the needs (present and future) of the purchaser.
|
| | | | He's still paying for it, it's worth nothing and he can't use any
| | | | recent PC software with it.
| | |
| | | Bullshit.
|
| Nice, well though out, line in argument.
|
| | | With a little money spent getting more RAM he will be able
| | | to run 98% of all current DOS/Windows/ OS/2 software.
```

Much of that software is old and obsolete anyways and would
even run on his current system unmodified.
|
| He has already spent a LOT of money on the original system (he
| didn't look for any independent advice before buying), he doesn't
Then he really has noone to blame besides himself...
Was he really counting on the kindheartedness of those who's
business it is to profit from his ignorance?
| want to spend anymore. He shouldn't have to. A machine he bought
| less than 3 years ago should, in its original configuration, give
a) The machine was out of date at least a year before he even
bought it.
b) accelerated planned obsolescensce is one of the primary problems
with PC's. Taunt the dog... get your hand bit.
| him several years of productive life.

Well it all depends on whether or not he wants all of the latest
m$ carrots and various bells and whistles. Otherwise, he can just
use the software that is contemporary with his particular machine...

|
| An Atari would have [g]

--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

2546. Janus Atari ST Emulator

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8058-236128101@sterbbs.nl>
Source record: 155661

Anthony Whatson (awatson@pacifier.com) wrote:

IN>Also, I would appreciate receiving an E-mail address, or a WWW web
IN>page for the makers of the Janus emulator. Or, failing that, I
IN>would be happy to receive a Snail Mail mailing address where I
IN>could write for more information.

VHF Computer GmbH
Daimlerstrasse 13
71101 Scho"naich
Germany
tel +49 7031 750190
fax +49 7031 654031
e-mail janus@vhf.stgt.sub.org

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

2547. Re: Spectre

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: mfe@cis.ufl.edu
Message-ID: <mfe-2611951726590001@dialup-c3.cis.ufl.edu>
Source record: 155662

In article <ACDCC3CF96683F99A@mon2-08.planete.net>, jja@pressimage.fr (Jean Jacques Ardoino) wrote:

>
> New applications need system 7, OK.
> But Word 5.1, Excel 4, Illustrator 3, XPress 2.xx, Photoshop 2 work with
> Spectre, and not only Word 0.999, Excel 0.25 Pagemaker 0.001 !!!

You are correct in as much as you could actually LOAD that software. But, heck, I upgraded my LC II (which is a 16MHz 68030) to a 25/50MHz 040 because
those programs ran so slowly on it. As we know, an Atari running Spectre GCR CERTAINLY is not as fast as an LC II.

So, knowing this, the issue now becomes do you WANT to work extremely slow running software even though you CAN run it. Just because it loads it doesn't mean you necessarily want to use it (this is true of Word 6.01 on my 25/50MHz 68040).

And do you really want to spend money NOW to run yesterday's software? I think not... but that's me.

-Michael Ellis

2548. FS: 520ST system

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: marks@ssdevo.enet.dec.com
Message-ID: <49aqi7$80v@nntpd2.cxo.dec.com>
Source record: 155663

I have the following ATARI ST hardware and software for sale.
The computer worked when I shipped it to my Dad last year, but it didn't
run properly when he received it. He tried troubleshooting it,
but couldn't get it to run reliably. At this point I suspect the
system board, but he lives in Wisconsin, and I'm in Colorado. So I can't
diagnose it, but it sounds like a problem on the system board, since
it displays bombs when booting.

I'll sell everything below for $200 plus shipping, or individually as shown.

520ST (old style) with additional 512K memory kit $40 + shipping
Complete with mouse and user guides.
Currently does not run reliably, but could be something
as simple as re-seating chips, or maybe the power
supply is on the fritz.

ATARI SC1224 color monitor $100 + shipping
Includes original packing

(2) DSDD floppy disk drives w/ power supplies $50 ea. + ship.

ATARI ST software $30 + shipping
- spreadsheet (includes user guide)
- database program (includes user guide)
- PASCAL programming language (includes user guide)
- a bunch of miscellaneous software on floppies

Randy Marks
(719)548-2718 [w]
(719)590-1619 [h]

(INTERNET) marks@ssdevo.enet.dec.com
.....
"No man's life, liberty, or property is safe
while the legislature is in session."
.....

2549. US Falcon for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: rhoekstra@why.net
Message-ID: <49ar4h$q5k@what.whytel.com>
Source record: 155664

Atari Falcon030 with 4 Meg ram & 84 Meg HD.

Includes all the S/W that came with US Falcons
(Atari Works, D2D, AFM, etc.), ICD Pro hard drive
software, NeoDesk 4, Geneva, Warp 9, VGA adapter,
SC1224 adapter plug,, and various other S/W
downloaded from the net.

I'll also include a SCSI 2 cable for hook-up to
external SCSI devices.

Approx. 2.5 years old, in perfect condition.

Asking $650.00 USD plus shipping.

I live in Richardson, Texas (north of Dallas).

Also for Sale:

Calamus SL (10/31/94) - $150.00 plus font editor & vector images
VIDI ST cart and s/w - $40.00 Video image digitizer
Migraph Hand Scanner
plus Touch-Up v1.69 - $75.00 plus scan & save, merge it s/w
Diamond Back 3 - $30.00 hard drive backup
HiSoft Basic 2.02 - $20.00

All above come with original boxes and user manuals. Price includes
shipping.

Send mail to rhoekstra@why.net or rhoekstra1@aol.com

Randy

2550. colour sequencer for st?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DIo3o4.EGG@cf.ac.uk>
Source record: 155665

A friend of mine wants to run a sequencer in colour on his simple midi system. I have loads of software on coverdisks, pd etc but my monitor is mono and I use cubase. Could someone recommend the best sequencing software to use on a colour monitor please (preferable not under mono emulation).

Thanks and best wishes

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==-==-==

2551. Re: Help with JPG viewing program

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: hhgmirkin@cctr.umkc.edu
Message-ID: <1995Nov26.210016@cctr.umkc.edu>
Source record: 155666

In article <49a7ek$flr@bundy.mdk.se>, ae@yin.kuai.se (a eriksson) writes:
> Steve Deaver (fs961@cleveland.Freenet.Edu) wrote:
> : Can anyone tell me which files or files I need to view JPG picture files?
> : I can't seem to find the righjt viewer on the ATARI FTP . I also want to
> : view HTML pictures. Please leave E-mail I check at least twice a day.
>
> You should defenitly give 'Speed Of Light' a try.
>
> ftp.cnam.fr pub/Atari/Graphics spoflt38.zip
>
> --
> Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society
Remember -- if u a ESSCODE is an excellent progam for that.

Harris
UUdecode them -- EXXCODE is an excellent program

2552. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DInCzM.HGy@cix.compulink.co.uk>
Source record: 155667

In response to apb25@thor.cam.ac.uk's message:
> Jeremy Bowen (JeremyB@ORAC.pec.co.nz) wrote:
> > agoold@cix.compulink.co.uk ("Alasdair Goold") expounded:
>
> > > while the reality is that the technology is changing so fast that
> > > they WILL need to upgrade very soon. This is a fact and will
> > > probably never change though. An example of this is a friend of
> > > mine who 18 months ago bought, on credit, a 386 PC with a 50 Meg
> > > HDD and 2 Meg RAM for very nearly £1000 from a well known High
> > > St store.
>
> > Your friend is a sucker who got ripped off.
> > He can upgrade the RAM to 16 Meg. He can upgrade the Hard Disk to
> > 1Gb and I'm sure he can upgrade almost every other component on
> > the system including graphics sound and processor.
>

I missed the original comment to my message, 1st time round but I'll
comment here. Yep he is a sucker who got ripped off, yep he could upgrade
the machine. The point is that the whole episode has put him off computers
for life. People that are here tend to like playing about with and
upgrading their computers, whatever flavour they are. Many, many people
just want something they can plug in and use for several years without
changing anything. They may not be very adventurous in their approach,
but that does not make them wrong.

It all depends on the needs (present and future) of the purchaser.

> > > He's still paying for it, it's worth nothing and he can't use any
> > > recent PC software with it.
>
> > Bullshit.

Nice, well though out, line in argument.

> > With a little money spent getting more RAM he will be able
> > to run 98% of all current DOS/Windows/ OS/2 software.

He has already spent a LOT of money on the original system (he
didn't look for any independent advice before buying), he doesn't
want to spend anymore. He shouldn't have to. A machine he bought
less than 3 years ago should, in its original configuration, give
him several years of productive life.

An Atari would have [g]

```
=======================================
Al (agoold@cix.compulink.co.uk)
=======================================
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
=======================================
```

2553. Re: Help with JPG viewing program

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49a7ek$flr@bundy.mdk.se>
Source record: 155668

Steve Deaver (fs961@cleveland.Freenet.Edu) wrote:
: Can anyone tell me which files or files I need to view JPG picture files?
: I can't seem to find the righjt viewer on the ATARI FTP . I also want to
: view HTML pictures. Please leave E-mail I check at least twice a day.

You should defenitly give 'Speed Of Light' a try.

ftp.cnam.fr pub/Atari/Graphics spoflt38.zip

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2554. Re: Need Help with games

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIMzpn.DrD@actrix.gen.nz>
Source record: 155669

In article <48s4gm$gli@zeus.ai-lab.fh-furtwangen.de>,
VT$1_14W95 <wanninger@rz-vs.fh-furtwangen.de> wrote:
> hello Guys,
>
> I'm new in the Net and this forum. Now I have got a question:
> where can I post questions about games, if i have problems with them?
> In this forum, nobody is asking for such things...
>

It's because they all use Unix-shells on their ST's and don't play games :)

Nah, if it's got anything to do with the Atari 68000 computers, then this
is the group, games or otherwise.

Don't bother with rec.games.video.atari - it's just Jaguar stuff, and
about 80% of it is just "my console is better than yours" postings.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2555. Re: fzdt a good term?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIn03y.EAM@actrix.gen.nz>
Source record: 155670

In article <b187cb$153324.298@goldengate>,
Bradly Maurer <gregor@shelly.goldengate.net> wrote:
> I just managed to dl 4M of files, pictures, etc, with Teddy Term from my
> server by sending a simple sz *.* command. If i were to try this from
> FZDT, I would only only recieve the first few an then the Mega St would
> crash. I don't think that this is a serial fix problem...I can ul and dl
> at will via Tterm but every time I try to do anything with FZDT that
> involves anything more than rxing or txing a few lines the program crashes!
> It seems to me that FZDT is great for web browsing, but go into the text
> functions...Ftp...AccII send, dl'ing more than 1M, etc... It is worthless....
> Teddy Term never crashes.....
>

Must be your setup. I've been using FDT for the last few years, I'm one of
the ones that got my personalised key. It NEVER crashes, Storm does, STalker
does, but not FDT. It automatically starts file-transfers via either
XYZ.TTP or GSZRZ, which-ever I want to use. This is on a 4meg STe with
14400 baud modem. If Teddy-Term is the one I think it is, whenever I tried
using it, every second button I pressed would be a "quit" button. I'd
use STalker if I could as FDT doesn't like IRC, but STalker doesn't seem
to like some of the particular command sequences that my service provider
sends it. Flash and uniterm don't seem to care however.... I have no
difficulty leaving FDT to download 2meg files, even running it under
Geneva, which I've _finally_ worked out the problem with
"over-optimising" program setups with... :)

FDT doesn't have a very good flow-control routine, but if you use
HSMODEM-04 with DRVIN.PRG and MFP.PRG in the AUTO folder, and lock the
MODEM.CPX to 19200baud with RTS/CTS turned on, then you have very few
worries.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2556. Re: How to...?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIn0DK.Ero@actrix.gen.nz>
Source record: 155671

In article <817291472_OASIS_@mbha.demon.co.uk>, <dave@mbha.demon.co.uk> wrote:
>
> Here's a question... (hope it's not too dumb :-))

Nah, it'd have to be from a PC user... :)

>
> Is it possible for another internet user to telnet to my demon
> address? If it is, how would they get files from my loacl hard disk?
>

Yep, they just need your name and password, and they can do everything
you can. And rack up the same costs for your bill! :)

> Alternatively, I have an FTP server script for use with Connect, which
> would presumably allow file access from my local disk, but how would
> another internet user ftp to my demon address, and how would they get
> from there to Connect?

They run FTP. Type "open ftp.demon.co.uk"
when asked for a name, they type "dave"
when asked for a password, they type your password.

They then type "binary" to make sure stuff is transferred in binary, they
can then GET or PUT any files from/to your directory that they want to.

I do this all the time. I often telnet to my account in Norway, and FTP
stuff from there, and then send it to myself, as the connection to sites
such as atari.archive.umich.edu is about 10 times quicker if I do it that
way, probably saves me a couple of minutes! :) As long as I use Gopher
that is - the _only_ way you can ever connect to atari-archive...

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

2557. Re: who cares about PCs? (was Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <49aebkINN6ec@brain.cis.ohio-state.edu>
Source record: 155672
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <1995Nov26.094953.34@tachyon.com> wayne@tachyon.com (Wayne Sewell) writes:
|In article <492qpk$7oe@Mars.mcs.com|, bhslrc@MCS.COM (BhS) writes:
|| Igor Obraztsov (iobrazts@its.brooklyn.cuny.edu) wrote:
|| : You know people, I REALLY enjoy reading this thread.
||
|| : Keep on. It surprisingly matches to the original subject.
||
|| : To put it mildly, all you guys are doing is trying to f...have sex with
|| : each other's brains.
||
|| : Actually, this intercourse is getting a bit messy. For two weeks you can
|| : not decide who is going to dominate - Mac or PC. :)
||
|| They can't decide because of an obvious reason: AMiga is better than
|| both:-]
|
|
|Who cares? They're *all* just damn personal computers. Will you *please* take
|comp.os.vms out of the list of newsgroups for this stupid thread?
Just goes to show that microcomputer users arent the only ones
fool enough to swallow IBM/MS media sludge...

PC's are a particuar model of a particular manufacturers'
micro-computer and it's derivates ONLY. Ameoba's, ST & Macs are
NOT PC's...
--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \
```

2558. How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: tomduc@micronet.fr
Message-ID: <tomduc-2611951933550001@ppp04.micronet.fr>
Source record: 155673
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello, I am looking for a software to read Atari's 520 ST floppydisk on my LC Macintosh.

Thank you to the one who can answer this question.

2559. AdSCSI Trouble

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: bowyerp@cuug.ab.ca
Message-ID: <DIoCwB.IH8@cuug.ab.ca>
Source record: 155674

[No readable article body recovered]

2560. Re: FS: Falcon 030, 4MB/80MB best offer

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: cunn1695@utdallas.edu
Message-ID: <49ai3u$7e4@utdallas.edu>
Source record: 155675

cunn1695@utdallas.edu wrote:
> I'm selling my Falcon 030, it has 4MB of memory and a 80MB hard drive,
> it seems to work fine but it is missing 3 of the keys,
> the F1 key, the enter key on the(number pad?) and the key that's in
> between the backspace and undo button. It comes with a power cord
> (only used once), but no other cables.
>
> Best offer by the Dec 10th gets it, I'd like to have a min bid of a least
> $100 please, and maybe raise bids by at least $10 to save some time.
> Shipping is extra.
>
> Thanks,

Just to clarify what I have, it's just the main unit and the power cord,
no box, mouse, manuals, monitor etc.. and it's guaranteed until Jan 10th.

Thanks,

--
Elizabeth Cunningham
cunn1695@utdallas.edu

2561. Re: STonX and Atari ST Emulators (very long)

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FKZWADCTUP@cabal.shnet.org>
Source record: 155676

In <495k0aelk1@perth.DIALix.oz.au> Chris Whitelock wrote:
>Thorsten Guenther (guenther@cabal.shnet.org) wrote:

>: Wrong. YOu go to a shop, lay money on the table and take home the
>: software. You _bought_ it. Thus it's _yours_. Any "license agreement"
>: that's in the package is null and void. Just imagine if you bought a car
>: and afterwards find out that the motor is not included due to the "sales
>: agreement" the dealer presents you afterwards - ridiculous.
>
>No!

Yes, otherwise our company wouldn't buy Douglas Fir plywood in the U.S..

>Well, not in UK, USA, Australia, NZ, etc etc and I think in fact
>everywhere that has signed copyright conventions on intellectual property.

You are mangling up legal standards.

>You have _only_ paid for the right to _use_ the software. You own the
>disk and the manual but do not own the software!

Of course you do, what else was the contract about?

>You just own permission
>from the author to use it on one computer at a time etc etc.

That's what they try to _tell_ you. Of course, running software on two
computers is not allowed, since you only bought one copy, that's special
with software, as any copy is as good as the original.

>Modify a software developer's code and end up in court... especially if the
>software company's name starts with "M", ends with "t" and is 9 letters
>long.

I am not sure if this complies to international copyright laws. It's
illegal to redistribute modified code under the name of the original
producer, but whether a modifie_r_ software is illegal...
BTW, SoftRAM contains Microsoft's code mostly.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

2562. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30b8813d_Magnus.Kollberg@p11.straight.ct.se>
Source record: 155677

In a message a eriksson wrote to Magnus Kollberg:
ae> You really have to ask Conny Pettersson about that.

I have already done that some time ago, but he just said the same as you say..

ae> But I'm, pretty sure he would be positive to give out the EPSS driver
ae> info to you if you are interested to write a DSP driver for it.

I would be, the problem is that I don't know how to program the DSP. Maybe
someone else want to do it?

ae> Actually, I think EPSS is shipped along with Zero-X if you buy that one
ae> (also from Conny), and if he get alot of feedback I think he'll write
ae> that DSP driver himself. Give him a call at +46-13-164104.

I have as I already said written to him some time ago and he did say that they
might get back to EPSS if there were enough interest in it. The problem isn't
that people doesn't want it, it's that people doesn't even know that it exist.
;-(

ae> Tord Jansson is the father of the UCDM standard used in the Octalyser,
ae> Player, Obsession etc, and a while ago, I recall Conny was planning to
ae> add direct support for UCDM players in EPSS.

Sounds interesting, but there is no DSP UCDM players for the falcon or is
there? I mentioned Tords name because I know that he were working on a player
for the DSP. If he have done it and it's a UCDM player and EPSS supports it we
can start talking business. :-)))

I would also think tha C-lab would be very interested in selling this program
with the falcon. It would be a perfect "musicpack". :-)

mvh,
Magnus Kollberg

2563. Re: TT-Hi monitor problem

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4204rcain@nest.demon.co.uk>
Source record: 155678

On 26 Nov 95 mcguired@moose.erie.net wrote:

m> I'd appreciate advice from anyone who might know the cause of
the
m> errors and how to correct the
problem!

This is blooming wierd - Zmodem interfering with the
HD???

Have you tried it with the ICD driver cache ON? I guess this might cure it rather as Z-ing to a RAM disc did. But it gets no nearer to discovering the cause.

Roger
rcain@nest.demon.co.uk

--

2564. Re: Test de la gateway fidonet-internet.

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511260000135837@muskrat.com>
Source record: 155679

There should be a Fidonet hub someplace near you. Are you using blinky
term or that other one? I've never been able to figure out either one
of them for my BBS.

2565. Re: Public Domain/Shareware telecom programs?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511260000135838@muskrat.com>
Source record: 155680

Find someone selling an old copy of Flash 1.6. It's an easy tem to use.

2566. Re: STReport #1147

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199511262250.a60805@a2w.maus.de>
Source record: 155681

dpj (dpj@delphi.com) wrote on 25.11.95:

>CPU Industry Report - Kid's Computing - Gates Comdex Keynote -
>Symantec/Delrina OK'ed - Apple/Sagan Settle - PC XMAS Expected -
>StoneKeep! FAQ - Mac Updates - Comdex Report - Laptop
>Forum Opens - People Talking - GEnie FOR SALE
And just in case you are wondering what this has to do with Atari, there actually is a section, mostly about Jaguar, filling about the last 10% of this excellent little online mag. A few weeks ago Dana (dpj@delphi.com) was asking for feedback on the Atari section, which seems to be getting smaller each week, if you have ideas - tell her!

Ian_Taylor@a2w.maus.de

2567. Re: SM 124 (us)

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: danny.lynch@pcms.com
Message-ID: <951127160151303@pcms.com>
Source record: 155682

BRADLY MAURER wrote to ALL: about SM 124 (us)

BM> Anyone looking to sell an SM 124 in the US? Mine is about to die!

I believe you meant to say that you are looking to 'buy', not 'sell', since
saying that it is about to die is not a very good sales rap <G>.

Try CeeJay Software. You can get a used SC 124 for about 55 bucks there

PO Box 1303
Mt. Vernon, IL 62864

Phone: (618)242-0405

---
* Kivi (unregistered) 1.41 *

2568. Re: HD Defrager neded.

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: danny.lynch@pcms.com
Message-ID: <951127160151302@pcms.com>
Source record: 155683

J.P.BERANEK wrote to ALL: about Re: HD Defrager neded.

J> : Or Try Diamond Edge (V3 ???) for a commercial defragger.
J>
J> Hmm, if only I had the money for such frivolity... :)
J> : __

Have you tried STTOOLS? I don't know if it will work for your 200 meg partition either, but it's a shareware thing and worth a try.

---
* Kivi (unregistered) 1.41 *

2569. Re: SpeedUp - 50MHz for Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <498b5b$tod@bundy.mdk.se>
Source record: 155793
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Szymon Stasik (stasik@bull.mimuw.edu.pl) wrote:
: > Does anyone know if it is compatible with Cubase Audio?
: Yes it is.
: Write to me with any tech-questions. I'm in a still contact with the
: author of SpeedUp.

I heared from someone that the price were only 300 zloty, is that correct?

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2570. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <498fgg$grr@ccshst05.cs.uoguelph.ca>
Source record: 155794

: i) Atari and Virtuality have parted company, re develpoment of the VR
: headset, which won't now be available for Jag.

Virtuality hasn't been officially killed but there are two
serious problems with it. First, the optics technology that Atari
received from Virtuality sucked and was sent back. Second, the price of
the headsets was a little too high.

: ii) Atari are soon going to stop making Jaguars and concentrate on
: making PC software.

In the last couple of weeks, Atari reps have come on the net
refuting this. While Atari is looking at entering the PC market, it
only has one game finished so far. Hardly enough product to justify
stopping development of the Jaguar. Atari is 100% behind the Jaguar this
X-Mas and through 1996 at least.

>> Mark <<

--
==
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"I spent my life believing it would not end this way" - Robert Lamm
==

2571. Re: Death of Atari hardware

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <498fk8$grr@ccshst05.cs.uoguelph.ca>
Source record: 155795

```
: I read yesterday (on Teletext) that Atari have decided to completely
: ditch all hardware commitment, have scrapped the Jaguar 2 development
: team, and are now going to operate as a PC games development company.
: How much truth is in this news?

Atari is producing PC-CD ROM games, but they are not the main
focus of the company. As for Jag 2, the team was supposedly scrapped
because the Jag 2 chipset was completed.

>> Mark <<

================================================================================
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"I spent my life believing it would not end this way" - Robert Lamm
================================================================================
```

2572. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <498fps$grr@ccshst05.cs.uoguelph.ca>
Source record: 155796

: I may be wrong but when the ST was launched was Atari still not
: recovering from some major financial difficulties.

Atari was having mega financial difficulties. When the ST was
launched, Atari was still a private company and had limited operating
capital. They also had to pay off a $260 million debt to Warner Brothers.

: spent on R&D. Thereafter I thinkt he Tramiels were just wanting to
: recover there initial investment and bleed Atari dry.

They recovered their investment years ago. Atari was purchaced
for "no cash" from Warner. Instead, the Tramiels assumed Atari's $260
million dollar debt and that debt was paid off by 1988.

>> Mark <<

--
==
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"I spent my life believing it would not end this way" - Robert Lamm
==

2573. Re: Outside on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: vlefevre@ens-lyon.fr
Message-ID: <498kkv$6s9@cri.ens-lyon.fr>
Source record: 155797

In article <817211051.5211@sf_pc.itl.co.uk>, Steve Found (sf@itl.co.uk) wrote:
> davidw@rd.bbc.co.uk (David White) wrote:

> I haven't had any real problems with outside on a Falcon. My setup is
> basically the same (4MB Internal HD and external SCSI HD).

I've sometimes had problems with badly written programs, which don't
like VM.

> Outside _is_ Multitos compatible but you _MUST_ turn off the memory
> protection of the 68030. To do this, copy PROTOFF.PRG to the AUTO
> folder to run _before_ outside.

You needn't have PROTOFF.PRG. Just rename MINT.PRG to MINTNP.PRG.

--
Vincent Lefevre, vlefevre@ens.ens-lyon.fr
http://www.ens-lyon.fr/~vlefevre
Magistere d'informatique 3e annee | Acorn RiscPC600, 20+1MB RAM, 210MB IDE
Ecole Normale Superieure de Lyon | Apple CD-300, SyQuest 270MB
France | Atari Falcon030, 4MB RAM, 85MB IDE

2574. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <498m2h$84c@bundy.mdk.se>
Source record: 155798

John Moon (johnmoon@connexus.apana.org.au) wrote:
: : Alliance). This kinda means that STF are either in trouble, or hope
: : that no one is going to notice !!

: Or its a repeat (of sorts) of the ARABESQUE cover disk fiasco! 8-)

What about it?

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2575. who cares about PCs? (was Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: wayne@tachyon.com
Message-ID: <1995Nov26.094953.34@tachyon.com>
Source record: 155799
Cross-posted to: comp.os.vms,comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <492qpk$7oe@Mars.mcs.com>, bhslrc@MCS.COM (BhS) writes:
> Igor Obraztsov (iobrazts@its.brooklyn.cuny.edu) wrote:
> : You know people, I REALLY enjoy reading this thread.
>
> : Keep on. It surprisingly matches to the original subject.
>
> : To put it mildly, all you guys are doing is trying to f...have sex with
> : each other's brains.
>
> : Actually, this intercourse is getting a bit messy. For two weeks you can
> : not decide who is going to dominate - Mac or PC. :)
>
> They can't decide because of an obvious reason: AMiga is better than
> both:-]

Who cares? They're *all* just damn personal computers. Will you *please* take comp.os.vms out of the list of newsgroups for this stupid thread?

--
Wayne Sewell, Tachyon Software Consulting (214)553-9760 wayne@tachyon.com
http://www.tachyon.com/www/tachyon.html and wayne.html pgp key via web/finger
Key fingerprint = 77 A5 C1 56 9C ED F1 8E 89 F9 27 3C 86 79 F7 1B
To Sharon: "If I said you had a beautiful body, would you hold it against me?"

2576. fs:5200/2600 Adaptor

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: salimk@bnr.ca
Message-ID: <49a8hs$dur@bcrkh13.bnr.ca>
Source record: 155800
Cross-posted to: ga.forsale,att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Atari 5200/2600 adaptor (plugs into 5200 to play 2600 games) in excellent condition.

$15 + s & h

Salim Khan
salimk@bnr.ca
Bell Northern Research Inc. Norcross, Georgia

Standard disclaimer applies ..... My employer has nothing to do with my opinoins in this post, or for that matter anywhere.

2577. Re: BlowUp FX

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DIn1x9.4rJ@ridgecrest.ca.us>
Source record: 155801

sanders@sci.kun.nl (Sander Stoks) wrote:
>In <48pv4a$p4m@news.iesd.auc.dk> chainxor@control.auc.dk (Henrik Lunardi
Weide) writes:
>
>>In article <4849vk$919@silver.scs.unr.edu>, allfree@scs.unr.edu
(Benjamin C. Allfree) writes:
>>> Finally BlowUP-The Falcon Company has finished it's ultimate
>>> extension-card for the ATARI Falcon030:
>
>>Yes, I have it installed in my Falcon. It's a nice card :-)
>
>>// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
>
>Is it safe to operate 16 resp. 32 MHz components at 40 resp. 50 MHz?
>Will they `melt down' if you use them too long? :-) (I have heard
>that it is _not_ smart to try to clock an Int*l `processor' above its
>specs... :-)
>
>I intend to buy this card, but I don't have a 68882 yet. Is it wiser
>to but an (expensive) 32 or even higher clocked one or will the cheap
>20 MHz versions keep up?
>
>Thanks in advance,
>--
>/* sanders@sci.kun.nl */
main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
>*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(
K,+";
>int
_=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
>__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI
Falcon030 */

I installed a 50mhz clock on the DSP and tied my 25mhz FPU
onto the 50mhz clock also. The DSP runs very hot. I purchased
a small fan and mounted it by the DSP for cooling. I tapped
the power from the floppy cable. Now it runs cool :). It's
hard to benchmark the DSP, but the FPU runs at about 308%
by Gembench. Putting a stop watch on the DSP shows a slightly
quicker load time for JPGS.
If anyone is interested, I have my Mighty Sonic working
at 32mhz with the DSP, SCSI bus and Fast ram. I don't know
why, but after I installed the Power Up 2, I reasoned that
it might act as a buffer as well as a speeder. Leaving the

Power Up 2 installed, I reinstalled the Mighty Sonic with
NO clock Patch (rev J M/B). I did disconect the 32mhz input
from the Power Up. I am running slow-blit in the autofolder.
I have a test drive hooked up and after a week have had no
SCSI problems, although using Extendos Pro to access the CD
seems flakey for some reason. My floppy is also acting up too.
Apex Media and Rainbow, both heavy DSP users, work well.
Anyone have any ideas on the floppy problem? Also, the internal
cach keeps shutting off. Can this be locked?

Mike

2578. F.D.T. Key file (FZDS

Newsgroup: comp.sys.atari.st
Date: 1995-11-26 00:00:00 UTC
From: bseburn@vaxxine.com
Message-ID: <DIMzrH.lty@vaxxine.com>
Source record: 155802

s > Not only is FZDT no longer supported, it has been so for well o
s > year, and he has taken a great many peoples money, and not give
s > their keys. In my mind this amounts to theft. I doubt even th
s > cares anymore, and the users sure as heck don't!

A year?? Hell its been more like 2-3 years since the author ran with most everyones money. Even if he did care about a key being passed around, its unlikely he is going to do anything about it.. too many people looking for him. Don't take this that I say its all ok to send this around, but under the circumstances... I personally don't care on this one. :-)

Brian

___ Mountain Reader II - #00000039

2579. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5yeEOChLDhB@ollom.prima.ruhr.de>
Source record: 155554

> In article <491n2j$t2a@mlucom4.urz.uni-halle.de>,
> Matthias Baesken <baesken> wrote:
> > Another Atari-clone will come out early next year. It is called Hades,
> > and it is a PCI-based 68040-machine with 33/66 Mhz.
> > The price will be around 3500 DM, and a prototype will be shown at the
> > Protos- show.
> > I think, this is good news!
> >
>
> To quote Yakko....
>
> UhhhhhhhhhhhI don't think so...
>
> Why would any company make _another_ machine, that costs _that_ much,
> when a souped-up-TT, or C-Lab falcon could be made better, for less!?
>
> Who's making it? What are the spec's? Will it stand up to a PPC-5200 or
> such, which is what it'll be competing against as far as functionality
> goes...
>
The HADES is a small MEDUSA and it HAS BEEN shown on ProTOS.

2580. Software Sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <cfd_9511280324@genesplicer.org>
Source record: 155555

I have the following software (all include original disks and manuals):

```
Atari Works ......................$20
CodeHead Utilities ..............  5
CodeKeys macro tool ..............  5
Degas Elite ......................  5
Diamond Edge ..................... 20
G+Plus GDOS replacement ..........  5
HotWire+ (w/MaxiFile) ............ 15
LookIt & PopIt ...................  5
MultiDesk Deluxe ................. 10
MultiTOS ......................... 15
Outside virtual memory manager ... 40
PC Ditto 3.0 (software) .......... 10
STeno ............................ 10
STipple Image File Viewer ........  5
STyle Image Manipulator ..........  5
Tempus II text editor ............ 10
Warp 9 & Extend-O-Pak ............ 20
```

Prices do not include shipping. Prepaid only.

Package deals available upon request.

* LED v1.31 * AtariNet - Coming soon to a BBS near you!

2581. Atari 5200

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d03_9511280324@genesplicer.org>
Source record: 155556

Atari 5200 game console w/cover and power supply (needs joysticks)

Atari 5200 trak-ball controller

The following game cartridges:

Blueprint
Defender
Galaxian
Gorf
Missile Command
Mountain King
Pac-Man
Pole Position
RealSports Baseball
RealSports Football
RealSports Tennis
Soccer
Star Raiders
Super Breakout

Total package: $75 obo + shipping - prepaid

* LED v1.31 * AtariNet - Coming soon to a BBS near you!

2582. Hard and software selling service

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <49ci8u$j4n@epsilon.qmw.ac.uk>
Source record: 155557

Hi

I recently sold various bits of hardware and software for some
people... including full system setups. The stuff was usually sold
within 2 weeks of the seller approaching me about their stuff compared
to them trying to sell for months on end.

If you are looking for some particular harware or software, approach
me for what I have available. There is no charge to the buyer.

Due to the success of this, I am now going public, and for a small
commission will sell your stuff. Just contact me with what you have,
and I will try and find a buyer for your stuff.

I will look out in the various places I lurk for buyers and will also
put your 'advert' on my web page, under a special new section I am
creating.

I am asking for a small price only...

10% for hardware
5% for software
10% for Full setups

For more details, contact me aeither of the addresses below.

Regards
Danny

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2583. Re: OASIS External Error

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <817503468_OASIS_@swampdog.demon.co.uk>
Source record: 155558

In article <817436106_OASIS_@icis.on.ca>
ccook@icis.on.ca (Cliff Cook) said:-

>I get an External Error when trying to read in the newsgroups after
>clicking on Daily Net. I have determined this occurs when reading the
>"junk" newsgroup - which has no messages. This group cannot be deleted.
>
>What should I try now? Any suggestions?

I have sometimes found that problems with articles can actually be
caused by the group before the one where the problem occurs.

--

Guy Harrison

guy@swampdog.demon.co.uk

2584. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <49cocn$q31@epsilon.qmw.ac.uk>
Source record: 155559

On enoss@planetx.bloomu.edu, Eric Noss (enoss@planetx.bloomu.edu) typed away:
: > Watch out for a new site at ftp.mag-net.co.uk
: I'll be there Danny :)
Thanx for the support, Eric. :-)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2585. Re: SIMMS:parity or non-parity?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIpxqv.4xt@actrix.gen.nz>
Source record: 155603

```
In article <1995Nov27.030942.29883@freenet.victoria.bc.ca>,
Ron A. Lukawitski <wl712@freenet.Victoria.BC.CA> wrote:
>
> Does a 1040ste use 1 meg simms that are parity or non-parity.Your
> expertise will be greatly appreciated.Thanks:Ron L
>

Doesn't matter. Helps if all 4 are the same type though.

--
/-\ | Honda GB-400 | | Murhpys word is Law
\_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | \__ \/ \__ _____ |/ \|@atlantis.actrix.gen.nz
```

2586. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIpxv3.56L@actrix.gen.nz>
Source record: 155604

```
In article <49cef5$llt@cxc1.cl.msu.edu>,
>
> DO NOT USE HSMODEM WITH STALKER
>
> They are not compatible... Install the appropriate serial patches that
> are supplied on the master disk, and you should be in good working order.

Oh, _now_ someone tells me! :) Hopefully this will fix the problems
then... :)

--
/-\ | Honda GB-400 | | Murhpys word is Law
\_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | \__ \/ \__ _____ |/ \|@atlantis.actrix.gen.nz
```

2587. tos to msdos

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: nicole@seas.smu.edu
Message-ID: <49d6vh$lga@giant.seas.smu.edu>
Source record: 155605

there are some progs that put stamp an ms-dos serial number onto
desktop-formatted atari tos disks without destroying their formats.
The serial number is only difference between the
ms-dos format and the normal atari st format.
assuming you didn't format your tos disks using some other method than
the formatter that comes built-in with tos, and you made double-sided,
double density disks, you should be able to
easily convert from tos to ms-dos readable. Putting the ms-dos serial
number stamp on tos disks leaves them readable on atari, too; it
doesn't interfere with "normal" tos operation.

I've never tried the operation with a single-sided tos-formatted disk.
I have had trouble with disks formatted using other utilities to
achieve higher density on what would normally be a 720k disk. But
every one of the several desktop formatted disks containing text files
has worked to transfer plain ascii text files to my wife's PC at work.

I have successfully used a utility called dc-format302 to do this.
It has a menu item called MS-DOS boot that makes the change
simply. Be sure to only select ms-dos boot if you use this utility.
Don't accidentally format your disk, erasing the info you want to transfer.
There are, of course, some other utilities that do the same thing, but
I have no experience with them. I think you'll find dcformat302 in
the atari.archive.umich.edu under the menu dedicated to dc, but I'm
not certain. It came with a package deal I got somewhere: I didn't
download it from an archive myself. I'm sure other replies will point
you to other utilities that are definitely in online archives at th e
present.

Good luck.

John Trimble
nicole@seas.smu.edu

2588. OASIS External Error

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <817436106_OASIS_@icis.on.ca>
Source record: 155606

I get an External Error when trying to read in the newsgroups after clicking on Daily Net. I have determined this occurs when reading the "junk" newsgroup - which has no messages. This group cannot be deleted.

What should I try now? Any suggestions?

--

Cliff Cook

ccook@icis.on.ca
c.cook7@genie.com

2589. Linux

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: humpback@ciunix.uc.pt
Message-ID: <49c3gs$l0s@gnu.mat.uc.pt>
Source record: 155607

Where can I find a Ftp site with linux for the St? I have an STE with four mega bytes and a 30 Mega hard drive, I dont wont to bye the System Solutions CD because is to expensive (Infomagics destribution of linux for the PC costs $50 and brings four CD's)

--
()'s

Gustavo Felisberto
Futuro Engenheiro Civil
Marado por Computadores
Fanatico pelo Atari ST

2590. Re: OASIS External Error

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: alan@aybee.demon.co.uk
Message-ID: <817512876_OASIS_@aybee.demon.co.uk>
Source record: 155608

In article <817436106_OASIS_@icis.on.ca>
ccook@icis.on.ca (Cliff Cook) said:-

>I get an External Error when trying to read in the newsgroups after
>clicking on Daily Net. I have determined this occurs when reading the
>"junk" newsgroup - which has no messages. This group cannot be deleted.
>
>What should I try now? Any suggestions?
>
Aha! This sounds familiar, I have experienced this. I cured it by a
large dose of Reindexing. Well, just try reindexing the JUNK for starters.
Also don't meddle with the newsfiles. I had 'external error's ' when
I had left a .BAK file in the news folder (Oops [g])

--

---

* Alan Baker alan@aybee.demon.co.uk *
< Dumb questions <from> Gosport. England >

2591. FS in US Great Xmas gift!

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: jsteven@oz.sunflower.org
Message-ID: <49di1i$9fu@test24-227.rz.uni-hohenheim.de>
Source record: 155609

```
For sale: Atari 520 STFM with built in drive & 1 meg.
Atari SM124 Monichrome monitor
All cables & 2 mice included
About 100 disks & case

Asking $100 plus shipping OBO

Jeff
jsteven@oz.sunflower.org
```

2592. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: elias@omicron.se
Message-ID: <49ce7u$o9f@sargas.omicron.se>
Source record: 155610

humpback@ciunix.uc.pt (gustavo ribeiro) writes:

>Where can I find a Ftp site with linux for the St? I have an STE with
>four mega bytes and a 30 Mega hard drive, I dont wont to bye the System
>Solutions CD because is to expensive (Infomagics destribution of linux
>for the PC costs $50 and brings four CD's)

You can't run Linux on a STE. You need at least a 68030 with a FPU.
Sorry about that.

Regards /
--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

2593. Re: F.D.T. Key file (FZDSTERM.KEY) UUEncode part 01/01

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <49c1ct$pp3@orm.southern.co.nz>
Source record: 155611

```
: >Notice the "ahem, cough" bit after the statement of it being PD.
: >Sarcasm!? :)
I like it :)

: Three cheers, Steve. I couldn't agree more with you. Aaron Hopkins
: gets what he truly deserves. He scammed countless numbers of people
: out of there FZDT keys. Come to think of it, whatever happened to
: Mr. Hopkins? Did somebody give him a nice pair of cement shoes for
: X-mas, or a one-way ticket to Sing-Sing Penn?

Jailed for mail fraud AFAIK.

--------------------------------------------------------------------------
_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Hail Atari! Hail Motorola! Hail IBM... with Rocks!

In a nuclear war all men will be cremated equal.
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRE
--------------------------------------------------------------------------
```

2594. Re: Info on Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <49c78j$rm1@hpscit.sc.hp.com>
Source record: 155612

Steve Brook (steve@metal.mercury.co.il) wrote:
: A friend and I are trying to get a Megafile 30 working. So far it spins,
: but doesn't respond. Does anyone have any documentation they would be
: able to send us?

No docs, sorry. What have you tried so far?

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

2595. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <49ce4t$lkk@cxc1.cl.msu.edu>
Source record: 155613

mrathwel@uoguelph.ca (Mark Rathwell) writes:

> In the last couple of weeks, Atari reps have come on the net
>refuting this. While Atari is looking at entering the PC market, it
>only has one game finished so far. Hardly enough product to justify
^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Sounds familiar, doesn't it?

>stopping development of the Jaguar. Atari is 100% behind the Jaguar this
>X-Mas and through 1996 at least.

This sounds familiar, too...
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2596. Re: fzdt a good term?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <49cdkt$co6@preeda.internex.net.au>
Source record: 155614

I also don't have any problems at all with FZD. I think John Moon is spot on with his advice. Your config is the problem. Disable XON XOFF immediately. Use CTS RTS.

--

/| |\ o _, /`` o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/`/`|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

2597. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2711951121240001@138.110.7.161>
Source record: 155615

In article <Pine.SUN.3.91.951122101009.13425C-100000@planetx.bloomu.edu>,
Eric Noss <enoss@planetx.bloomu.edu> wrote:
> I have a problem with Stalker 3.4, even since I've had it I can never get
> any downloads without it timing out. I hardly ever had this problem with

There are several possible reasons for timeouts. First of all, if you use
X or YModem, you have to specifically tell STalker to "Download binary
file".

If you use ZModem, you need to make sure the "automatic ZModem transfers"
button is checked. Furthermore, the initialization sequence will not be
seen by STalker if your communication settings are not correct. If you
normally use 8 bits/No parity, try switching to 7 bits/0 (Space) parity,
or vice-versa.

Dan Wilga Tel: (413) 532-2434
Gribnif Software Fax: (413) 532-2540
PO Box 779 email: gribnif@genie.geis.com
Northampton, MA 01061-0779

2598. NVDI for MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-2711951431470001@johan.eng.umu.se>
Source record: 155616

Is there really a MagicMac version of NVDI? And, is it true that this version of NVDI has/will have printer drivers for Mac printers?

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea, Sweden
Tel. int. + 46-90-166236
Fax. int. + 46-90-166023
E-mail:johan.nordlander@engelska.umu.se
http://johan.eng.umu.se/myhome.html

2599. Re: Transfering files from Atari ST to MSDOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30b9e088afed211@sn.no>
Source record: 155617
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Jean Jacques Ardoino (jja@pressimage.fr) wrote:

[...snip]
>There are several programs who format MSDOS compatible floppies:

>Kobold, Ease (commercial)
>Gemini, Fastcopy

Hcopy 1.6 (shareware)

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2600. Re: How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2711951124120001@138.110.7.161>
Source record: 155618
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <tomduc-2611951933550001@ppp04.micronet.fr>, tomduc@micronet.fr (Thomas Duclert) wrote:

> Hello, I am looking for a software to read Atari's 520 ST floppydisk on my
> LC Macintosh.
>
> Thank you to the one who can answer this question.

It's very easy. Format the disk on the Mac as a PC-compatible disk. Just make sure you don't use a 1.44M floppy unless you have that type of drive on the Atari. Then just take it over to the Atari and write the files to it.

Dan Wilga Tel: (413) 532-2434
Gribnif Software Fax: (413) 532-2540
PO Box 779 email: gribnif@genie.geis.com
Northampton, MA 01061-0779

2601. FS: 520STE UPGRADED TO 1040STE

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: "B.I. Student" <student@cvhp221.gpt.co.uk>
Message-ID: <49cj2m$4b@cvhp99.gpt.co.uk>
Source record: 155619

FS: 520STE Upgraded to 1040STE

With Software, Joystick, Mouse and Mat.

Also a spare 520STE.
Bits missing are:

Keyboard
Internal Disk Drive
RAM
Outer Case.

Everything else is there.

Both For Sale:

Open To Offers.

Mail me at:

****
* Nigel * Nige@zenbreve.demon.co.uk * Nigel *
****
* Jones * student%cvhp152@ncp.gpt.co.uk * Jones *
****

2602. Re: Spectre

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: meikm@gramercy.ios.com
Message-ID: <49ce1v$51h@news2.ios.com>
Source record: 155620

Michael Ellis (mfe@cis.ufl.edu) wrote:

: You are correct in as much as you could actually LOAD that software. But,
: heck, I upgraded my LC II (which is a 16MHz 68030) to a 25/50MHz 040
: because
: those programs ran so slowly on it. As we know, an Atari running Spectre
: GCR CERTAINLY is not as fast as an LC II.

Well your atari is slower than an LCII but mine TT is faster and
it has better SCSI performance. It has a a much faster memory structure
supporting burst mode and 32-bit transfers (actually I think an SE30 is
faster than the LCII, which AFAIR has a 16-bit bus and is S-L-O-W.__)
Unfortutately the vidieo is 1-bit "1280x960" but it seems like a very
high refresh rate so I don't mind too much.
: So, knowing this, the issue now becomes do you WANT to work extremely
: slow running software even though you CAN run it. Just because it loads it
: doesn't mean you necessarily want to use it (this is true of Word 6.01
: on my 25/50MHz 68040).

I don't think you would mind running Word 4, etc on my computer,
since it does run all our favorite atari software, too.

: And do you really want to spend money NOW to run yesterday's software? I
: think not... but that's me.

: -Michael Ellis

2603. Re: Zip _could_ be used as boot device

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: apb25@thor.cam.ac.uk
Message-ID: <49ciip$5rm@lyra.csx.cam.ac.uk>
Source record: 155621

Peter Feszczur (fezzy@iinet.com.au) wrote:
> There is one little PROBLEM though, the ST won't boot the drive 1st time
> when the drive is switched on from 'cold' (this is a TOS problem I
> believe, which is documented in the ICD book re Quantum & Seagate drives
> on page 63 of the ICD manual.... Note bootfix.prg will NOT fix it) It's
> not a major problem, a reset or cold boot of the ST WITHOUT switching off
> the zip will then allow the zip to boot. ICD have come to the rescue
> here, with COLDBOOT.PRG. just put this little prg in the auto folder of
> the 'A' drive and the reset/coldboot is done for you, thanks ICD....

My hard disk (attached via the Link II) needs about 10 secs to get ready,
if the ST is turned on before this, it is ignored, otherswise it is
booted.

There are various programs (some of which go in the AUTO folder (of the
floppy disk), some of which write to the boot sector of a floppy disk)
which sees if you have a HDD attached, and then waits until it is ready
before allowing the ST to continue booting.

This saves me loads of hassle and a fair bit of time too!

==
Adrian Bridgett (apb25@cam.ac.uk) http://hammer.thor.cam.ac.uk:2001

Windows - the world's first NON-operating system.
==

2604. Falcon and the Internet

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: "B.I. Student" <student@cvhp221.gpt.co.uk>
Message-ID: <49clqh$13d@cvhp99.gpt.co.uk>
Source record: 155622

I am interested in getting a Falcon.

But I haven't got a clue as to what I will need for it to get on the NET.

I have an STE at the moment with STIK and CAB, but I am not sure if they are the best , and if they work with the Falcon.

I have a 28.8K modem so that's no problem.

But it is just the software.

I would be very gratefull if someone could help me out.

Also does anyone know any rough price guides for new and sceond hand Falcons????

Email

****
* Nigel * Nige@zenbreve.demon.co.uk * Nigel *
****
* Jones * student%cvhp152@ncp.gpt.co.uk * Jones *
****

2605. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49cnq8$iih@bundy.mdk.se>
Source record: 155623

: : You can't run Linux on a STE. You need at least a 68030 with a FPU.
: : Sorry about that.

: If he buys a PAK030 for his STe he can run Linux very well.

I think it's better to go for a Falcon030, MKII or TT030, gives you more
for the money.

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2606. An FAQ to MSDOS formatting needed?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30b9e086afec7d0@sn.no>
Source record: 155624

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:

>Hmmm, out of 80 new messages today, this is the 5th such question....

I really think we need to make an FAQ on this and provide pointers to
sites that have Atari formatters which do proper MSDOS formatting...

Hallvard
--

___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2607. Problems with GEMview!

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30b9e088afedc52@sn.no>
Source record: 155625

I'm having a strange problem with "Gemview".
I'm not able to load/save more than a few formats, and not the usual
GIF, TARGA, JPEG etc.

I've checked the paths and the files and it's all there correctly set
up! I haven't used it for some time now, but last time I used it I got
it working fine.
Are there any other things to "set" to make it work?
I tried different path settings, but it gave me error messages in the
log window, but even when I set it up correctly it didn't work.
Any ideas?

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2608. Re: My Web page is on-line :-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Anthony Jacques <jacquesa@cs.man.ac.uk>
Message-ID: <30B9F447.41C67EA6@cs.man.ac.uk>
Source record: 155626

Phil Hough wrote:

> >Alex, numbers 1 to 10 follow to check Oasis
> >1
> >2
> >3
> >4
> >5
> >6
> >7
> >8
> >9
> >
> As you can see, I only recieved 1-9. Either the bugs on sending or
> receiving !!!

It must be in the recieving end, as I got all 10 lines.... (the last
one said '10 (the last one.)'

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on
request...

2609. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49d3aq$tie@bundy.mdk.se>
Source record: 155627

a eriksson (ae@yin.kuai.se) wrote:
: Daniel Hedberg (dhedberg@yin.kuai.se) wrote:
: : : : You can't run Linux on a STE. You need at least a 68030 with a FPU.
: : : : Sorry about that.
: : : If he buys a PAK030 for his STe he can run Linux very well.
: : I think it's better to go for a Falcon030, MKII or TT030, gives you more
: : for the money.

: I didn't say it was a good move to buy a PAK030, only that it was possible.

Yeah, and I just said that it's also possible to buy a new machine! 8-)

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
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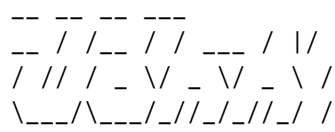
U U

2610. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <49cfnq$e77@preeda.internex.net.au>
Source record: 155628

Daniel Hedberg (dhedberg@yin.kuai.se) wrote:
: : Or its a repeat (of sorts) of the ARABESQUE cover disk fiasco! 8-)
:
: What about it?

Hehehehe, ST FORMAT unwittingly released the full version of ARABESQUE
on their cover disk number 53....the shit hit the fan!!!!



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2611. Re: colour sequencer for st?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DIpw2G.7wr@freenet.carleton.ca>
Source record: 155629

neil martin (martinna@cf.ac.uk) writes:
> A friend of mine wants to run a sequencer in colour on his simple midi
> system. I have loads of software on coverdisks, pd etc but my monitor is
> mono and I use cubase. Could someone recommend the best sequencing
> software to use on a colour monitor please (preferable not under mono
> emulation).
MasterTracks works in colour. So does Cubase's ancestor, Steinberg 24.
Alchemie, Band-in-a-Box, Dr T's KCS, Edit Track, all work in colour.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

2612. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49cjiu$flt@bundy.mdk.se>
Source record: 155630

Magnus Kollberg (magnus.kollberg@p11.straight.ct.se) wrote:
: I have as I already said written to him some time ago and he did say that they
: might get back to EPSS if there were enough interest in it. The problem isn't
: that people doesn't want it, it's that people doesn't even know that it exist.
: ;-(

So, start an EPSS commercial campain. Some nice info-postings on
usenet/fidonet/nest would almost certainly gain some effect.

: Sounds interesting, but there is no DSP UCDM players for the falcon or is
: there? I mentioned Tords name because I know that he were working on a player
: for the DSP. If he have done it and it's a UCDM player and EPSS supports it we
: can start talking business. :-)))

If I don't remember totally wrong, Tord has written a DSP UMP for
Obsession Falcon (now scrapped), but it was not 100% UMP compatible (ie,
the Octalyser UMP format). And as far as I know, EPSS has no UCDM slot yet.

: I would also think tha C-lab would be very interested in selling this program
: with the falcon. It would be a perfect "musicpack". :-)

Go ahead, contact C-Lab, I'm sure they are interested to increase the
sales of the Falcon, and licencing a sw program is done with little
effort and cost.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2613. Re: Falcon & 40 MHz & 1.6 GB IDE hard drives ;-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Alain DERENNES <derennes>
Message-ID: <49cl3o$uqt@melimelo.enst-bretagne.fr>
Source record: 155631

Where is the probleme?
you wrote << ...3.1 MB/s...>> and after <<..100 MB in 2 mn with KOBOLD..>>
The last sentence gave 0.83 MB/s; is the difference only result of using
"verify on"?

Best regards

Alain.Derennes@enst-bretagne.fr

2614. Emulating Falcon on Mac?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: cjrider@students.wisc.edu
Message-ID: <cjrider-2711951454000001@f180-205.net.wisc.edu>
Source record: 155632

I have a brand-new power mac (PPC 603, 8megs) And I would like to emulate Falcon, so I can better cooperate with my roommate (who owns a Falcon 030) in songwriting.

Does anyone know where I can obtain a good emulator(in the states) ?

Also, has anyone heared about a recent update for Clarity (a sampling/midi/sequencing application) ? It suits our needs well, but it isn't very stable... Often crashes within 45 min. of launching.

2615. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49cne9$iih@bundy.mdk.se>
Source record: 155633

gustavo ribeiro (humpback@ciunix.uc.pt) wrote:
: Where can I find a Ftp site with linux for the St? I have an STE with
: four mega bytes and a 30 Mega hard drive, I dont wont to bye the System
: Solutions CD because is to expensive (Infomagics destribution of linux
: for the PC costs $50 and brings four CD's)

Unfortunatly you're not able to run Linux on your computer setup, you
need to upgrade to a Falcon030 or a TT (or better). Linux needs a MC68030
processor and a FPU.

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
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U U

2616. News about OMEN on atari ????

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: "Marc.Michel" <michel>
Message-ID: <49d0co$8ae@tempo.univ-lyon1.fr>
Source record: 155634

Who knows about the OMEN's developpement ?
(OMEN means Open Multitasking ENvironnement)

I've just downloaded the demoversion 3.00 of it , but I can't run it on my basic (very basic) 1040 STe (RAM:1Mo, Drive:720, Color screen)(basic indeed !)

So if anybody have anything to say about it,....

Ok, thanx, BRAINSOFT .

2617. Was (Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951127104332.3215G-100000@planetx.bloomu.edu>
Source record: 155635

On Fri, 17 Nov 1995, Slc.dennis Bishop wrote:

> GR> Win95 == Mac '89
>
> Better Yet ...
>
> Win95 = Atari 85!

Shh...don't tell anyone on comp.os.vms. They're too high brow for this sort of thing (Before I said a few things that got under their crawl but that's a different story) :)

Eric Noss
a.k.a
Mr. Maddog

2618. ACEC to hold SWAP MEET Dec. 13

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: msteve@magnus.acs.ohio-state.edu
Message-ID: <49de36$6hp@charm.magnus.acs.ohio-state.edu>
Source record: 155636

The Atari Computer Enthusiasts of Columbus would like to extend an invitation to all to join us in our annual ATARI SWAP MEET. This event will be held Wednesday Dec. 13 7:30 - 9:30 at Chemical Abstracts.

Interested in trying to unload some Atari hardware/software? Looking to see what others are trying to unload? Are you in close proximity to the Columbus area?

Then look no further.

Any questions? send email.

```
|_ |_ |_
|_ |_ |_ Michael Steve jr.
Proud member of: |_ |_ |_ The sequel
|_ |_ |_
/_ |_ \_
/_ |_ \_
~^~^~^~^~^~^~^~^~^~^~^~^~^~^~^~^ |___ |_ \___ ~^~^~^~^~^~^~^~^~^~^~^~^~^~
```

P.O.BOX 29103 #### #### ###### #### providing support
COLUMBUS, OHIO 43229-0103 ## ## ## ## ## ## ## for the Atari ST,
####### ## ###### ## TT, Falcon, 8-bit,
Meetings are held the ## ## ## ## ## ## ## Lynx, and Jaguar.
2nd Wednesday of every ## ## ##### ###### #####
Month, 7:30 pm, at
Chemical Abstracts Atari Computer Enthusiasts of Columbus

2619. Re: Getting SCSI Zip drive to work (ICD Link II)

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.817462473@aix8.rhrk.uni-kl.de>
Source record: 155637

clausb@hpbbn.bbn.hp.com (Claus Brod) writes:

>The problem is that the thing actually is write-protected. There is
>a SCSI command to remove the write lock, but I haven't seen any
>documentation for it yet.

IOMEGA only gives the information to people that pay for it, it seems.
Nevertheless I got it and I intend to post it as soon as I could check that my
information is correct. (I didn't pay or sign for anything.)
They use a very ugly method as they don't use a vendor specific MODE SELECT
page for configuring write protection but the SCSI opcode $0C.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

2620. Re: The Giana's vs. The Mario's (Was Re: New files)

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951127105524.3215I-100000@planetx.bloomu.edu>
Source record: 155638

On Sun, 19 Nov 1995, Greg Granger wrote:

> Actually, "Great Giana Sisters" was a rip-off of "Super Mario
> Bros.". Nintendo, upon hearing of it, threatened to sue the
> distributor of it (Rainbow), unless they took it off of the
> market. Actually, I first remember seeing it on a friend's
> Amiga 500 many years ago. After seeing it on the Amiga, I was
> nearly obsessed with finding it on my ol' Atari STfm.
>
> In fact, I remember once comparing GGS and SMB, and everything
> was *identical*, right down to the secret worlds in the game.
> The graphics were changed a tad, but not enough to fend off the
> big boys at Nintendo. That was a great game. Ahh, the classics ...

I don't know much about Giana Sisters, but there is the "legal" version of SMB for the ST called Super STarioland that was just released. I've played the demo version from ST Format, and it really stinks!!!

The control and layout of the levels really sucked. And the demo makes you play on the harder levels at first sometimes. Myomoto put alot of heart into the Mario games and this STario game is a stupid ripoff. :P

If you want a REAL good platformer, get Killing Game Show. You'll never be disappointed. :)

Eric Noss
a.k.a
Mr. Maddog

2621. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <610_9511271528@genesplicer.org>
Source record: 155639

Re: _Help with Stalker downloads_, Michael Olin wrote to All on 27 Nov 95:

MO> DO NOT USE HSMODEM WITH STALKER
MO>
MO> They are not compatible... Install the appropriate serial patches that
MO> are supplied on the master disk, and you should be in good working
MO> order. --

Funny, I've been using HSModem with STalker with several different modems, on everything from an ST to an STE to a Falcon for years. I wish I'd have known they were incompatible. :^)

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

2622. Re: Atari > PC again (Oh dear)

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951127111810.3215N-100000@planetx.bloomu.edu>
Source record: 155640

On 25 Nov 1995, Hallvard Tangeraas wrote:

> >It's really time for a FAQ on this one...

I was trying to write up an ST newbie FAQ, but as usually it wound up on the back burner of the many things I have/want to do. Think I'll just only tell how to transfer between PC and ST using the DOS floppy and where to get some stuff off the Atari sites. :)

> >Sell your PC...use an Atari...have more fun!
>
> I'm with you there! Or forget your plans about getting a PC!!!

The only thing really worth owning the PC is for the games. I know, I know...but the qualtiy of commercial ST has really gone down the commode and the only good stuff you can find is on the Internet. 'sides, PC games are alot better than those next generation jokes IMHO.

At least if you very little money, you can pick up a 2nd hand ST and get games for almost nothing :)

Eric Noss

a.k.a

Mr. Maddog

2623. Re: Need Help with games

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951127112324.3215O-100000@planetx.bloomu.edu>
Source record: 155641

On Sat, 25 Nov 1995, Randell Spreadborogh wrote:

> If the game is for any of the ST computer systems you are in the right
> place. We talk about all kinds of ST stuff including games.

I hope you guys don't mind me taking advantage of this kind gester but I
do have a problem.

On The Killing Game Show, I always get stuck on the Level 3-2. I can
never climb the chain off the first level. I know it involves multiple
switching but I don't know what this means. I had this game for about 3
years when I got my STe and I still can't get passed it. Any kind person
who solved this please e-mail a reply. If you have Sega's, the game is
called Fatal Rewind. Thanx :)

Eric Noss
a.k.a
Mr. Maddog

2624. Re: FS in UK - SC1224 Colour monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817515978_OASIS_@pwomar.demon.co.uk>
Source record: 155642

In article <1995Nov27.094010@molbiol.ox.ac.uk>
bseddon@molbiol.ox.ac.uk said:-

>SC1224 Colour monitor for Atari STs and Falcon. Good condition, perfect
>working order.
>
>50 UKP ono
>
>Mail me.
I'm incredibly interested, please mail me more info, ie cable include, p&P
address etc...

I look forward to your reply...

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2625. Re: Q: 50Khz-Hd-SoundPlayer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <49ca8f$900@m1.cs.man.ac.uk>
Source record: 155643

In article <49270m$l90@sunsystem5.informatik.tu-muenchen.de>,
daniel@informatik.tu-muenchen.de (Dirk Daniel) writes:
> Hi,
>
> does anyone of you know if there is a sample player for
> Atari STE Computers, that plays long samples from harddisc
> with 50khz (Stereo?), and where?

I have been dreaming of such a utility but I don't think one exists. I asked the author of ProTracker ST, Karl Anders Oygard, if it was technically feasible and he reckons so, with a lot of hacking (it's all down to the large amount of data that would need to be handled with some very precise timing) but he's not going to write it.

I also recall that Damien Jones of Soundlab was planning a version 2, which would support such a feature. That'd be cool. Currently I've used only 95Mb of my 540Mb drive and I'd love to fill it up with some huge samples. There is a STOS program kicking around that will sample to harddisk at 20kHz mono, but that's hardly using the STe features is it?

Otherwise I'm stuck with samples that fit into RAM :(

S.Lai

2626. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951127111220.3215M-100000@planetx.bloomu.edu>
Source record: 155644

On 25 Nov 1995, Michael Olin wrote:

> The turning point for me was when they printed that incredibly ignorant
> article about passing viruses just by reading e-mail... It showed me
> they do not have the human resources to verify the content of what they're
> printing.

They had a thing warning about the Good Times virus. Weeks later, my
dorm hall computer lab posted signs warning people not to read mail named
"Good Times". Then in STF someone wrote in saying it was all a hoax.

Guess what, my lab still has those signs posted all over the halls! :)

BTW, the last issue of ST Format is a piece of rubbish. Nothing new and
interesting except for the review of the cool looking Awia CD-ROM and a
piece on the ST web browser. The STarioland demo was the worst coded
crap I've seen, it uses sounds like a 2600 for crying out loud! I only
got it b/c it had a MIDI player and some files I need for my project, the
player ain't so hot using just the Yammie chip :(

Eric Noss

a.k.a

Mr. Maddog

2627. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <49dcvs$aaf@mark.ucdavis.edu>
Source record: 155645

Well, I have been having an annoying problem with STalker for some time that I haven't been able to track down, this thread reminds me to finally try to solve the thing. And since Dan Wilga seems tuned in currently, maybe I'll finally resolve it.

I can't send files using z-modem.

I can receive them fine, but sending them reults in a torrent of failed packet ackowledgments. The thing send the same packet over and over agian. It doesn't matter who I send to, my local ISP's UNIX machine, my local Atari ST base BBS, local IBM base BBS's, etc...

The problem used to be worse. Used to be the first error result in a complete lock-up of my system. Hours of trial and error resulted in the discovery that the proble was, believe it or not, the LED corner clock utility! Now that I run without it I can actually turn my modem on and off without crashing my computer! But sending z-modem still does not work. I have had to resort to straight x-modem sends.

Oh, by the way, I found no difference between using HSMODEM or not using HSMODEM.

: > DO NOT USE HSMODEM WITH STALKER
: >
: > They are not compatible... Install the appropriate serial patches that

Any suggestions? I'm running a Falcon with TOS4.04, the latest Geneva, NeoDesk, latest STalker, etc... I'd like to keep HSMODEM in my auto-folder for the sake of STiK., What else? FPATCH2, of course. I don't know, that's all I can think of.

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_| __/ |_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

2628. Re: Problems with GEMview!

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817515818_OASIS_@pwomar.demon.co.uk>
Source record: 155646

In article <30b9e088afedc52@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>I'm having a strange problem with "Gemview".
>I'm not able to load/save more than a few formats, and not the usual
>GIF, TARGA, JPEG etc.
>
>I've checked the paths and the files and it's all there correctly set
>up! I haven't used it for some time now, but last time I used it I got
>it working fine.
>Are there any other things to "set" to make it work?
>I tried different path settings, but it gave me error messages in the
>log window, but even when I set it up correctly it didn't work.
>Any ideas?
>
>Hallvard
>--
> ___
> <SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
>Norway- land of the fjords and the midnight sun (Y)
> [Okami 0.26 offliner] ()~*~()
> (_)-(_)
>

Just check that the 2 paths are set up correctly but the thing MIGHT be this,
Gemview is shareware and to encourage registrations it begins to load up slower
and limit itself after 30 days (or so I understand) so maybe this is true. Not
sure about it though, try re-installing it.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2629. Re: 68000 floating point

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Anthony Jacques <jacquesa@cs.man.ac.uk>
Message-ID: <30B9F694.167EB0E7@cs.man.ac.uk>
Source record: 155647

David Mitchell wrote:
>
> Hi
>
> I'm trying to write a fractal program.
> Can anyone help with 68K FP routines?
> Thanks in advance,

Are you sure that you want Floating Point?!? It'll be VERY slow... Fixed point (where you use integers that are shifted left) would be much faster (assuming no FPU). If you want, I can mail fixed point routines (using '030 code though).

Of course, you'll loose acuracy when you zoom in a long way...

Anthony
(also writing a Fractal program - but on the DSP...)

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

2630. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Anthony Jacques <jacquesa@cs.man.ac.uk>
Message-ID: <30B9F932.2781E494@cs.man.ac.uk>
Source record: 155648

Harald Riegler wrote:

> When working with a VGA-Screen the Vsync frequency is
> 60 Hz compared to 50 Hz on a rgb-Screen. It is possible
> to turn down most(!) VGA-screens to 50 Hz but even then
> the bus-usage is higher(=less CPU time). Now in

Accellerated Falcons could cope though....

> most new demos it is important that the demo is
> exactly timed for the best effectivity along with the music.
> Having a demo running on VGA and RGB would mean to time
> the whole thing twice, wich is a lot of work. And even if we
> did it, it would not be as nice (See already mentioned
> restrictions in the video modes; Less CPu-time=flickering effects).

We VGA owners who do not have (easy) access to a TV would prefer
flickering effects to no effects at all... If the code at the
beginning didn't abort te program, but gave a warning that it
would be better on RGB, and then changed to a VGA mode, we
could cope. I would then be able to at least get an idea about
what coders are doing, which is more than I can do at the moment...

> I understand that most people like the VGA better, I do too
> All effects are originally programmed on VGA, but when
> the timing and putting together starts, we change to RGB.

How about a demo that showed what could be done on VGA???

> And if the only reason why somebody doesn't watch demos
> is because connecting the TV is a pain in the ass, then it
> is not worth doing it anyway.

It certainly is a pain in the ass taking my Falcon on a 4-hour
train ride, just to see a demo... So could I not get an idea of
what it does on my sVGA first??? (Note: I dont bother...)

(the only TV in my house has no external arial socket...)

> Last but not least I'd like to say that if there were an easy way
> to do it, we would do it (And everybody else too!). But
> as this is not the fact, please take yourself the time and
> connect your TV, it is definitely worth the "work"!

:-(Doesn't look like its ever going to change...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on
request...

2631. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <49d23e$m3s@m1.cs.man.ac.uk>
Source record: 155649

In article <30B9F932.2781E494@cs.man.ac.uk>, Anthony Jacques <jacquesa@cs.man.ac.uk>
writes:
> Harald Riegler wrote:
>
> > When working with a VGA-Screen the Vsync frequency is
> > 60 Hz compared to 50 Hz on a rgb-Screen. It is possible
> > to turn down most(!) VGA-screens to 50 Hz but even then
> > the bus-usage is higher(=less CPU time). Now in
>
> Accellerated Falcons could cope though....

I always saw the beauty of demos being what you could achieve on a stock machine.

S.Lai

2632. 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.235.000F3574@cfcsc.dnd.ca>
Source record: 155650

```
Does anyone have any experience with installing either, or both, of these
serial fixes for the ST?
I've heard that with 38400bps one can expect to lose a character every second
at 38400bps, and that one needs to program a chip for the rsve. Which one is
the most expensive, reliable, easiest,...?
thanksfor any help
merci
```

Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

2633. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <49c2vi$1jv@epsilon.qmw.ac.uk>
Source record: 155651

On mdekker@fwi.uva.nl, Martijn Dekker (mdekker@fwi.uva.nl) typed away:
: Matthias Baesken <baesken> wrote:
: :Another Atari-clone will come out early next year. It is called Hades, and
: no, I think not, the price is WAY to high!

Considering what the compuer does in performance etc, it is at a nice
price... competing directly with the Mac and the PC. I saw it at
ProTOS and I was well impressed. :-) Maybe I will buy one when it is
available in England.

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2634. Re: who cares about PCs? (was Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951127112954.3215P-100000@planetx.bloomu.edu>
Source record: 155652
Cross-posted to: comp.os.vms,comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

On 26 Nov 1995, Wayne Sewell wrote:

> Who cares? They're *all* just d*** personal computers. Will you
> *please* take comp.os.vms out of the list of newsgroups for this stupid
> thread?

Why don't you just press the 'D' key to delete it if you don't like it,
that's what I do. What do you expect of these cross-postings? I have to
put up with these Mac and PC rantings as well. Don't be so uppity.

A former VAX user (Free At Last)

2635. WTB: DSDD FD 4 ATARI 520ST

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: naderr@topaz.cqu.edu.au
Message-ID: <1995Nov27.101831@topaz>
Source record: 155684

Hi, I'm after a 3.5 MFM type floppy drive, preferably 720, for an ATARI 50ST.

If you have one and want to sell it please drop me a line.

TIA,

Rob -

2636. SIMMS:parity or non-parity?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1995Nov27.030942.29883@freenet.victoria.bc.ca>
Source record: 155685

Does a 1040ste use 1 meg simms that are parity or non-parity.Your expertise will be greatly appreciated.Thanks:Ron L

2637. Re: LaTEX 2e on Atari - Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <49bfi3$mji@ccshst05.cs.uoguelph.ca>
Source record: 155686

Chris Gray (cgra@btmaa.bel.alcatel.be) wrote:

: In article <48qm67$nc2@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca (Theodore L Hopman) writes:
: > I use CS-TeX 4.0, and 2e runs beautifully on it.
: Where did you get TeX 4.0?
Oh, it's not _TeX_ 4.0. TeX itself will never go higher than /pi, or at least that's what Donald Knuth says. It's just the version of the TeX system (along with the extra system specific features) that's at 4.0
: I'm still using something called MultiTeX which I bought years ago,
: and I can't help suspecting that there may be something better ...
AFAIK, MultiTeX is CS-TeX 5 or higher. After 4.0, CS-TeX went commerical.

THeo

2638. CFV: comp.os.linux.m68k

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Steve Bonine <spb@ntrs.com>
Message-ID: <12473.14699.355050@uunet.uu.net>
Source record: 155687
Cross-posted to: news.announce.newgroups,news.groups,comp.os.linux.development.system,comp.unix.amiga,comp.sys.amiga.applications,de.comp.sys.amiga.unix,maus.os.linux68k,comp.sys.atari.st

```
FIRST CALL FOR VOTES (of 2)
unmoderated group comp.os.linux.m68k

Newsgroups line:
comp.os.linux.m68k Linux operating system on 680x0 Amiga, Atari, VME.

Votes must be received by 23:59:59 UTC, 18 Dec 1995.

This vote is being conducted by a neutral third party. Questions
about the proposed group should be directed to the proponent.

Proponent: Chris Lawrence <lawrenc@cs.rose-hulman.edu>
Votetaker: Steve Bonine <spb@ntrs.com>

RATIONALE: comp.os.linux.m68k

Current traffic on the dedicated Linux/m68k mailing list is
approximately 25 posts/day. In addition, there are about 5 posts
relating to Linux/m68k per day in comp.unix.amiga, and at least 20
posts per day in the multilingual maus.os.linux68k newsgroup, which
does not propogate very widely. Interest in the Motorola 680x0 port
of Linux is growing substantially, and there is no Usenet-wide group
at present that fulfills this need.

CHARTER: comp.os.linux.m68k

The group comp.os.linux.m68k will not be moderated. It is intended to
further interest in, and development of, the port of the Linux
operating system to the 680x0 architecture. It is anticipated that
almost all discussion in the newsgroup will be in English.

END CHARTER.

HOW TO VOTE:

You should send E-MAIL (posts to a newsgroup are invalid) to:

voting@ntrs.com

Check the address before you mail your vote. Your mail message must contain
one and only one of the following vote statements for each group:

I vote YES on comp.os.linux.m68k
I vote NO on comp.os.linux.m68k

You can also vote ABSTAIN or CANCEL. These votes are not counted in the
results, and CANCEL removes your name from the vote listing in the result.
```

Names are required for this vote. The counting software will extract your name from the mail message if your mailer is properly configured; if your mail software does not indicate your real name, you must include the following statement and add your name (on the same line).

Voter name:

Vote counting is automated. Failure to follow these directions may mean that your vote does not get counted. If you do not receive an acknowledgment of your vote within three days contact the votetaker about the problem. IT'S YOUR RESPONSIBILITY TO MAKE SURE YOUR VOTE IS REGISTERED CORRECTLY.

If you wish to change your vote, simply vote again from the same account; duplicate votes are resolved in favor of the most recent vote.

THIS IS NOT A SECRET VOTE. Names, addresses, and votes will be published in a RESULTS article in the same newsgroups in which this CFV appears.

The purpose of a Usenet vote is to determine the genuine interest of persons with Usenet access who wish the proposed newsgroup to exist. Soliciting votes from disinterested parties defeats this purpose. Please do not distribute this CFV. If you must, direct people to the official CFV as posted to news.announce.newgroups. Distributing pre-marked or edited copies of this CFV is vote fraud. When in doubt, ask the votetaker.

Standard Guidelines for voting apply. One person, one vote. Votes must be mailed directly from the voter to the votetaker. Anonymous, forwarded or proxy votes are not valid. Votes mailed by WWW servers are considered to be anonymous votes.

DISTRIBUTION:

In addition to the groups named in the Newsgroups: header, the CFV and the eventual RESULT posts will be mailed to the mailing lists:

linux-m68k@phil.uni-sb.de
To join, send mail to majordomo@phil.uni-sb.de with a blank subject and the line "subscribe linux-m68k" in the body.

2639. Re: **FREE GIFS FREE**

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Birger Wathne <Birger.Wathne@nho.hydro.com>
Message-ID: <30B9962C.5DB7@nho.hydro.com>
Source record: 155688
Cross-posted to: comp.sys.amiga.advocacy,comp.sys.amiga.graphics,comp.sys.amiga.hardware,comp.sys.amiga.marketplace,comp.sys.apollo,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.handhelds,control

Sorry. I just had to add some info. After this, let this thread die, ok?

GIF doesn't loose data, but is restricted to 8 bits of information.
Which means only 256 colors. But if the original picture is a 24-bit
image you loose big time, as you have to reduce it to 256 colors first.

JPEG is 'lossy', but is a 24 bit format. Which means you propably
get all the colors you want.

I would say you loose far more data with GIF if you reduce a good
picture to 8 bit of data format. With JPEG you can vary the amount
of loss to suit your needs regarding compression and picture quality.
A 24-bit picture saved as a JPEG can look better and still be
smaller than the GIF equivalent.

GIF: Use for business graphics (as JPEG is at its worst with
graphs and other pictures with solid colors and sharp edges).

JPEG: Use for all photographic material. If people only have
8 bit screens, and want to reduce the picture to GIF to get
faster loading, let them do so themselves.

The dithering algorithm used when decompressing the JPEG file
will make a big difference. Just compare Sun's 'imagetool' (quick,
but coarse) with 'xv' (run with 'xv -perfect -8 -slow24' if you have
an 8-bit screen).

Birger

2640. TT high rez & others 21" EIZO monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DIp80p.KL@cf.ac.uk>
Source record: 155689
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I have a beautiful 21" Eizo monitor, fst, with ECL (TT high) inputs and standard video inputs for rez's upto 1600*1400 ni. It's immaculate, boxed and hardly used, condition is brand new. COst over ï¿½1300, undoubtely the finest greyscale 21" monitor there is! Must sell because I'm short of space! Open to offers around ï¿½700, buyer collects!

Email: Dr SImon Williams
spesgw@cf.ac.uk

2641. MiNT and accessories

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: c.evans@student.canterbury.ac.nz
Message-ID: <c.evans-2711952004340001@132.181.31.106>
Source record: 155690

Can anyone explain what the problem is here?

If I boot up to the Desktop with MiNT, I can load one accessory fine. When I try to load up more than one though, the whole thing crashes. Am I doing something wrong, or is there some deeper meaning to all this?

Possibly relevant details:

My system is a 520STfm with 2.5M memory, single DS/DD floppy, ~270M SCSI HD with ICD Link 2 adaptor. Running TOS 1.2 (UK), MiNT 1.12 from binary distribution (probably from hensa).

Almost every accessory I have works by itself, but no combination of two or more I've tried does. It doesn't seem to matter whether or not I load MinixFS, or any combination of AUTO programs.

--

__
/<o__n Carey Evans
<| .=== c.evans@student.canterbury.ac.nz
<| |

2642. FS in UK - SC1224 Colour monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: bseddon@molbiol.ox.ac.uk
Message-ID: <1995Nov27.094010@molbiol.ox.ac.uk>
Source record: 155691

SC1224 Colour monitor for Atari STs and Falcon. Good condition, perfect working order.

50 UKP ono

Mail me.

Ben...

2643. Re: Outside on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: davidw@rd.bbc.co.uk
Message-ID: <49c0t8$bod@bbcnews.rd.bbc.co.uk>
Source record: 155692

Steve Found (sf@itl.co.uk) wrote:
: davidw@rd.bbc.co.uk (David White) wrote:
:
:
: I haven't had any real problems with outside on a Falcon. My setup is
: basically the same (4MB Internal HD and external SCSI HD).
:
A 4Meg hard drive?! :-)

: Outside _is_ Multitos compatible but you _MUST_ turn off the memory
: protection of the 68030. To do this, copy PROTOFF.PRG to the AUTO
: folder to run _before_ outside.
:
What does protoff.prg do, then? It obviously turns the memory protection
off, but can MiNT then run in protected mode afterwards? Is this
program part of the outside distribution (I can't remember seeing it, but
then again, there are quite a few programs in the package) or do I have
to get it elsewhere?

: One thing I find in general when using outside is that best results
: are achieved if you configure outside to emulate TT ram. The program
: header should then be set so that the program runs in ST ram but
: Mallocs are performed in TT ram. (This is simple to do if you use
: Neodesk 4 or outconf.prg if you dont).
:
I see what you mean.

: Hope this helps....
:
: Steve Found.
:
Thankyou, I'll try your suggestions (maybe I'll get some sleepnow!)

-David White

2644. Mailling List

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: nharlow@cix.compulink.co.uk
Message-ID: <DIpAAo.B0G@cix.compulink.co.uk>
Source record: 155693

I am starting, in fact already have, a mailing list to keep people informed of all new Falcon and Atari product that 16/32 Systems will be handling. This list is intended as a first information post not as a general selling area. We will obviously be putting all prices in where needed but we will also be carrying fixes and cheats, level codes for our games and other general information donated by other users for other product.

If you are interested in this mailing list please mail me direct at nharlow@cix.compulink.co.uk

Nick
****
16/32 Systems TEL 01634 710788 *FOR SALE*
173 High Street FAX 01634 295895 INTERNET
Strood 30 Million
Kent ME2 4TW Careful Users
****

2645. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <49cef5$llt@cxc1.cl.msu.edu>
Source record: 155694

phil4@phil4.demon.co.uk (Phil Hough) writes:

>>I have a problem with Stalker 3.4, even since I've had it I can never get
>>any downloads without it timing out. I hardly ever had this problem with

>I'm not familiar with Stalker (can't afford stuff like that :)).
>However if its anything like other comms programs the setup is
>probably the problem. An example is when you first begin a Zmodem

One other thing to check... (it confounded the hell out of me until I
finally figured it out!)

DO NOT USE HSMODEM WITH STALKER

They are not compatible... Install the appropriate serial patches that
are supplied on the master disk, and you should be in good working order.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2646. Re: Zip _could_ be used as boot device

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <49an0b$8sd@jazz.iinet.com.au>
Source record: 155695

buxmjp@zippy.dct.ac.uk wrote:
: It occurs to me that a ZIP drive can be used as a boot device, if you change
: the SCSI ID using a bit of hardware. The scsi addresses the device can
: occupy are 110 and 111 (bin). To boot using most host adaptors, it needs
: 000. Either the whole scsi bus can have invertors added, inverting
: every devices ID, or the zip drive on its own could have the
: invertors in the scsi device ID section.

After a lot of messing about, a few emails to ICD, (who offered LITTLE
or NO help) a call for help in this group (THANKS to all who replied with
special thanks to Julian Gifford and Richard @ Zippy innovations (both
Australians)).

We (Lance, Edwin & myself) now have ZIP drives up & running as a BOOT
drive on ST machines. Lance came up with a VERY NICE way of getting power
to the Link-II without messing about with a lead from the ST J/stick port
and without modifying the ZIP in any way..... He has made an adaptor to go
from the centronics 50pin (on the Link-II) to the ZIP D25 which takes
power from the zip drive for the Link II.....

I can advise that it WORKS well as a BOOT drive. All you do is; plug in
the zip (using the above adaptor) set the SCSI ID to 5 or 6, switch the
TERMINATION to ON, then format & partion the cartridge with the supplied
ICD (LinkII) software. Via the ICD config HD_UTIL.PRG set the drive to
auto boot and Bob's your uncle..... A 100 meg (100.66 to be exact) low
cost, QUIET drive.

There is one little PROBLEM though, the ST won't boot the drive 1st time
when the drive is switched on from 'cold' (this is a TOS problem I
believe, which is documented in the ICD book re Quantum & Seagate drives
on page 63 of the ICD manual.... Note bootfix.prg will NOT fix it) It's
not a major problem, a reset or cold boot of the ST WITHOUT switching off
the zip will then allow the zip to boot. ICD have come to the rescue
here, with COLDBOOT.PRG. just put this little prg in the auto folder of
the 'A' drive and the reset/coldboot is done for you, thanks ICD....

I will speak with Lance to see if he will release the details on how to
make the above adaptor, if so I'll post it in this group....

PLEASE NOTE
^^^^^^^^^^^
All of the above has worked for Lance, Edwin and myself. On 1040 STe TOS
1.62, 1040 STe TOS 2.06 and MSTe TOS 2.06. I cannot guarantee it will work
for all ST's and TOS versions...

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

2647. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49cm7q$flt@bundy.mdk.se>
Source record: 155696

Elias Martenson (elias@omicron.se) wrote:
: You can't run Linux on a STE. You need at least a 68030 with a FPU.
: Sorry about that.

Hi Elias. :-)

If he buys a PAK030 for his STe he can run Linux very well.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2648. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DIpopM.22J@tron.bwi.wec.com>
Source record: 155697

In article <1995Nov21.133631.446@genrad.co.uk>, hillsp@genrad.co.uk
says...
>.................
> I bought an HP660C a few weeks ago and drive it from my Falcon.
>I haven't yet got it printing 600dpi colour, but if you send it ASCII
>text it prints that at 600dpi.
> I use the 550 option for NVDI, Imagecopy, and Papyrus and that
>works just fine in colour and black and white.
>
>
>
>>I really dislike the idea of waiting for months for some update,
>>just for perhaps one printer driver. I think, updates like these
>>should be public domain, and widely available.
>
> I know what you mean, but it works just as well as an older HP
>model for the moment (a little better in fact because the ink is
better), and the decent apps are still being developed, so I'm sure the
660C will be catered for soon.
>
> Paul

Actually, we not necessarily expect to see an "upgraded" driver for the
660. Now, before anyone gets upset I should point out that I recently
obtained the PCL list specifically for the 600 & 850 series printers.
While there are some differences, for text printing and graphics
printing, there are no substantial differences between the 550C and
600/660 series. In other words, the Calamus 550C driver will work
perfectly with the 660. Besides, for graphics printing the 660C still has
the same limitation as the 550C, 300dpi. The 600 dpi is only for black
(text).

However, what is better is that the 600 and 850 series printers support a
broader range of media and heavier gauge papers. The 500 series was very
limited in this respect.

If possible, I will attempt to work on an upgraded Calamus print driver
for the 660C, but I point out that this benefit will only be in regard to
the selection of paper & envelope sizes.

This is an FYI exclusive.

2649. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30B9E957.D89@imc.exec.nhs.uk>
Source record: 155698

gustavo ribeiro wrote:
> Where can I find a Ftp site with linux for the St? I have an STE with
> four mega bytes and a 30 Mega hard drive, I dont wont to bye the System

Try:
ftp://src.doc.ic.ac.uk/packages/Linux/tsx-11-mirror/680x0/

However, Linux (and all other Unixes AFAIK) requires a Memory Management Unit (MMU) like that provided in 68030 chips. Your STE does not have an MMU like this so you cannot run Linux even if you did get the files.

Either:
1) upgrade to a Falcon or TT; or
2) get a CPU upgrade for your STE, like the PAK/68k board.

--Chris

2650. Re: NVDI for MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30B9E9C9.5311@imc.exec.nhs.uk>
Source record: 155699

Johan Nordlander wrote:
>
> Is there really a MagicMac version of NVDI? And, is it true that this
> version of NVDI has/will have printer drivers for Mac printers?

Yes. However the printer drivers for Mac printers only work (AFAIK)
by generating page bitmaps and sending them to the real Mac drivers.

--Chris

2651. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49d0m3$r92@bundy.mdk.se>
Source record: 155700

Daniel Hedberg (dhedberg@yin.kuai.se) wrote:
: : : You can't run Linux on a STE. You need at least a 68030 with a FPU.
: : : Sorry about that.
: : If he buys a PAK030 for his STe he can run Linux very well.
: I think it's better to go for a Falcon030, MKII or TT030, gives you more
: for the money.

Hi Daniel. :)

I didn't say it was a good move to buy a PAK030, only that it was possible.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2652. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49d35k$tie@bundy.mdk.se>
Source record: 155701

John Moon (johnmoon@connexus.apana.org.au) wrote:
: Daniel Hedberg (dhedberg@yin.kuai.se) wrote:
: : : Or its a repeat (of sorts) of the ARABESQUE cover disk fiasco! 8-)
: :
: : What about it?

: Hehehehe, ST FORMAT unwittingly released the full version of ARABESQUE
: on their cover disk number 53....the shit hit the fan!!!!

Ops... hehe, so what did the makers of Arbesque say about that?

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2653. How do I take my 1040ste apart?

Newsgroup: comp.sys.atari.st
Date: 1995-11-27 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1995Nov27.200905.17995@freenet.victoria.bc.ca>
Source record: 155702

Any info about taking my ste apart will be greatly appreciated.Thanks in advance.Ron L

2654. Re: Atari World - Subscription / Shows

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <49fjsu$6g7@epsilon.qmw.ac.uk>
Source record: 155504

On emdu02, Alan Swanson (emdu02) typed away:
: Do they have an email or web address for subscriptions?
You may e-mail them at:
atari_w_admin@cix.compulink.co.uk for more info... better to phone
directly on:

(01487) 773582

: I've heard of the shows and I was wondering whether any were coming to Scotland
: like the show in Glasgow last year.

No, we will not be travelling up to Glasgow.. however issue 7 lists
phone numbers of contacts for the show. There is a contact in
Glasgow.. contact him and ask him for a lift.. or if more people are
going, a minibus.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2655. ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <49fp7l$f2n@mark.ucdavis.edu>
Source record: 155505

Sounds like a ton of cool stuff was shown at this show. Could someone
who attended clue those of us on the other side of the planet in? What
new software was shown, what software has been upgraded (Magic 4.0?,
Papyrus 3?, TOS 5?!), what new hardware is there and how do they spec,
how much do they cost (Falcon eXtetension, SpeedUp, Hades, etc...)

```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_| \__/ |_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

2656. Re: Dave Munsie

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95332.161340STIRRE31@MAINE.MAINE.EDU>
Source record: 155506

I registered my Munsie games through Steve's Software. I would
recommend this method if you're worried. It is ten dollars
through them and they can just charge your plastic. Steve's
phone number is (800) 487-7753.
-scott tirrell

2657. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <49fgtu$5ah@nyheter.chalmers.se>
Source record: 155507

In article <49c2vi$1jv@epsilon.qmw.ac.uk>,
D.Bhabuta <efac001@alpha.qmw.ac.uk> wrote:
>Considering what the compuer does in performance etc, it is at a nice
>price... competing directly with the Mac and the PC. I saw it at
>ProTOS and I was well impressed. :-) Maybe I will buy one when it is
>available in England.
>
Danny, please tell us more! Who manufactures the machine?

/Christer

2658. 110ns SIMMs :-) (was: does speed make difference)

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.817598123@news.cwi.nl>
Source record: 155508

rbmier@winternet.com (Rich Mier) writes:

> I'd like to find a 30 pin, 1Meg, 120NSec SIMM for use with an old 8Bit. Did
>anyone ever make any?

Yes, I think that's what my STE had when I bought it. Could be 110 though.

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

2659. Re: Q: 50Khz-Hd-SoundPlayer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49fhep$uc2@bundy.mdk.se>
Source record: 155509

S94 (lais@cs.man.ac.uk) wrote:
: > does anyone of you know if there is a sample player for
: > Atari STE Computers, that plays long samples from harddisc
: > with 50khz (Stereo?), and where?
: I have been dreaming of such a utility but I don't think one exists. I asked
: the author of ProTracker ST, Karl Anders Oygard, if it was technically feasible
: and he reckons so, with a lot of hacking (it's all down to the large amount of
: data that would need to be handled with some very precise timing) but he's not
: going to write it.

I have one program on my BBS which description tells something like this:

SAM-2-DISK
The very first D2D package for the ST(e).
It support several samplers, such as:
Mastersound 1&2, Stereomaster, Replay16, Replay Stereo etc

Does this sound like something you're after?

If so, just tell and I'll put it to some FTP site.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2660. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <49fsok$ij1@no-names.nerdc.ufl.edu>
Source record: 155510

wer@iis.fhg.de (Harald Werr) wrote:
>
>WARNING: Sometimes when using formatted disks like described above, it
>happened to me that suddenly I could not read them anymore with the PC.
>(Don't ask me why. Sometimes TOS would write over some Bytes of Track 00
>on the disk, which are used by DOS to recognize DOS disks, during some R/W
>operations).

It sounds to me like you are formatting a HIGH DENSITY disk as DOUBLE DENSITY.
You shouldn't do this because the HD disks are physically different than the
DSDD disks. Always use DSDD disks when transferring files from the Atari to
a PC.

-Michael Ellis

2661. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49g1su$iph@josie.abo.fi>
Source record: 155511

Daniel W McAndrew (mcandrew.d.w@NORT.BWI.WEC.COM) wrote:
: In article <1995Nov21.133631.446@genrad.co.uk>, hillsp@genrad.co.uk
: says...
:
:
: Actually, we not necessarily expect to see an "upgraded" driver for the
: 660. Now, before anyone gets upset I should point out that I recently
: obtained the PCL list specifically for the 600 & 850 series printers.
: While there are some differences, for text printing and graphics
: printing, there are no substantial differences between the 550C and
: 600/660 series. In other words, the Calamus 550C driver will work
: perfectly with the 660. Besides, for graphics printing the 660C still has
: the same limitation as the 550C, 300dpi. The 600 dpi is only for black
: (text).

How is the improved color handling implemented, then? What does the
ColorSmart -feature actually do? Does it need software support, or is
it just some hardware trick..?ss
:
: However, what is better is that the 600 and 850 series printers support a
: broader range of media and heavier gauge papers. The 500 series was very
: limited in this respect.
:
: If possible, I will attempt to work on an upgraded Calamus print driver
: for the 660C, but I point out that this benefit will only be in regard to
: the selection of paper & envelope sizes.
:

Great! Thanks for info & interest!

TH

2662. Re: FS in UK - SC1224 Colour monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <49g429$f6c@bundy.mdk.se>
Source record: 155512

Paul Womar (Paul@pwomar.demon.co.uk) wrote:
: In article <1995Nov27.094010@molbiol.ox.ac.uk>
: bseddon@molbiol.ox.ac.uk said:-

: >SC1224 Colour monitor for Atari STs and Falcon. Good condition, perfect
: >working order.
: >
: >50 UKP ono
: >
: >Mail me.
: I'm incredibly interested, please mail me more info, ie cable include, p&P
: address etc...

: I look forward to your reply...

Isn't there an comp.atari.marketplace or something? If not, I think there
should be as I have seen a lot of buy and sell ads lately in comp.atari.st!

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2663. Re: Falcon & 40 MHz & 1.6 GB IDE hard drives ;-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49drsr$srr@josie.abo.fi>
Source record: 155513

Alain DERENNES (derennes) wrote:
: Where is the probleme?
: you wrote << ...3.1 MB/s...>> and after <<..100 MB in 2 mn with KOBOLD..>>
: The last sentence gave 0.83 MB/s; is the difference only result of using
: "verify on"?

Because of that, yes. And because Kobold 2 used very small buffer (it only transferred about 1.5 megabytes in one read/write at the time). When the system may transfer continuously (e.g. in hard disk recording), then it can reach such speeds as 3.1 MB/s, if not even higher.

Try copying 100 megabytes using DOS or TOS copy (file by file)... ;-)

Have some good movies to watch, and a cup of coffee, though 8) !

:
: Best regards
:
: Alain.Derennes@enst-bretagne.fr
:

Tommi

2664. Atari stoops to new low (Was Re: Untrue Rumours)

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: ggranger@bithevn.nl2k.edmonton.ab.ca
Message-ID: <PUnuwAoNBh107h@bithevn.nl2k.edmonton.ab.ca>
Source record: 155514
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In <492cva$7ro@dux.dundee.ac.uk> rmccall@mcs.dundee.ac.uk (Rod McCall) writes:
>The rumours regarding Atari dropping the Jaguar, as untrue a
>message I received from Atari UK under the topic "Death of Atari
>Hardware" can be found comp.sys.atari.st under "Death of Atari Hardware".

>--
>--
>Rod McCall, Senior Honours, Computer Science with Accounting Studies
>1994/95 President, University of Dundee Dramatic Society
>Try My new web page on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
>"I know, I read it on the back of a match box!"

I certainly doubt that Atari will soon drop the Jaguar, as they
have an infomercial selling the Jaguar. You know things at Atari
are grim when they have to stoop to that marketing ploy. YIPES!

--
Gregeory C. (Greg) Granger
Bit Heaven Consulting
System Support & Troubleshooting
DOS Windows Windows 95
WWW: http://www.nl2k.edmonton.ab.ca/~ggranger
Email: ggranger@bithevn.nl2k.edmonton.ab.ca
5516-190A Street Edmonton, AB Canada T6M 2L3
+ 1 (403) 483-2049 or (403) 481-5110

2665. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <817669722.26338@whatnext.demon.co.uk>
Source record: 155515

phil4@phil4.demon.co.uk (Phil Hough) wrote:

> where can I get hold of this EPSS demo accessory thing, it sounds
> quite interesting !!

EPSSATOM.ZIP is available as follows:

gopher://gopher.archive.umich.edu:7055/11/atari/Demos
ftp://src.doc.ic.ac.uk/pub/computing/systems/atari/umich/Demos/

There is also the dynamite demo, though I can't remember where I found it. This has about 20 minutes of music which, for me at least, sounds even better than the EPSSATOM demo. If you type MIDI IN while it's playing the music stops and you can play the EPSS sounds from another midi source.

The following is from the EPSSATOM.ZIP demo readme file:
(N.B Apparently the full EPSS comes with a 16 channel polyphonic midi soundriver for the TT030 & another driver has 50 kHz channels)

* 8 channel polyphony (depends on loaded sounddriver)
* 25 kHz effective replay frequency (depends on loaded sounddriver)
* Independent volumes and pitch on each sound
* Independent stereo-panning of each sound
* Variable looping of each sound
* Unlimited samplelength
* Maximum 256 sounds in one patch
* Maximum 128 different sounds on every MIDI-channel
* Velocity Variant Filter Emulation, VVFE, to achive filereffects
* Subtones, make new sounds of existing samples with different parameters
* Used integrated with your favourite sequencer
* EPSS Export Driver for MROS(R) to be used with all MROS(R) based sequencers
* Uses external sound-drivers which can support different hardware
* Use the drivers in your own programs or demos for playing the songs
* MIDI-In, Out and Thru
* Replay possible from MID-files without any sequencer loaded
* Integrated sample and sound editor
* Direct loading of samples from Roland S-50-discs
* GEM Multi-Window environment compatible with MultiTOS and Falcon
* Runs both as Program or ACCessory

...and much more...
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e-mail: jason@whatnext.demon.co.uk

Telephone: 0171 289 1364 (Outside U.K +44 171 289 1364)
Address: 7 Great Western Road, London W9 3NW, U.K.

2666. Enhanced Polyphonic Sample Synthesiser for the stereo DMA audio chip in the STE/TT/Falcon.

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <817669727.26338@whatnext.demon.co.uk>
Source record: 155516

magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) wrote:

> ae> Actually, I think EPSS is shipped along with Zero-X if you buy that one
> ae> (also from Conny), and if he get alot of feedback I think he'll write
> ae> that DSP driver himself. Give him a call at +46-13-164104.

> I have as I already said written to him some time ago and he did say that they
> might get back to EPSS if there were enough interest in it. The problem isn't
> that people doesn't want it, it's that people doesn't even know that it exist.
> ;-(

And even if you know it exists how do you pay 30 UK pounds plus
postage and packing (as of about May 1995) to a PostGirot Utland -
Postal Giro Account in Sweden... and in what currency? I've been
trying to work it out since September?

If the demos are anything to go by it's a great program, but it needs
a UK (at least) distributor. The same goes for the (demo of) Zero-X.

jason

2667. Re: Getting SCSI Zip drive to work (ICD Link II)

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30BB0D0C.C3A@imc.exec.nhs.uk>
Source record: 155517

Uwe Seimet wrote:
> IOMEGA only gives the information to people that pay for it, it seems.

How dumb.

> Nevertheless I got it and I intend to post it as soon as I could check that my
> information is correct. (I didn't pay or sign for anything.)

How great!

> They use a very ugly method as they don't use a vendor specific MODE SELECT
> page for configuring write protection but the SCSI opcode $0C.

How dumb.

--Chris

2668. Re: Problems with GEMview!

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30BB0C0C.EF9@imc.exec.nhs.uk>
Source record: 155518

Hallvard Tangeraas wrote:
>
> I'm having a strange problem with "Gemview".
> I'm not able to load/save more than a few formats, and not the usual
> GIF, TARGA, JPEG etc.
> I haven't used it for some time now, but last time I used it I got
> it working fine.

GEMview cripples itself if you don't register it (ie pay for it) within
30 days or something.

Soln: either pay for it or keep reinstalling it.

--Chris

2669. Re: Falcon & 40 MHz & 1.6 GB IDE hard drives ;-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: Tommi Hietavuo TKKK <thietavu@aton.abo.fi>
Message-ID: <Pine.SOL.3.91.951128230556.17779A-100000@aton.abo.fi>
Source record: 155519

On Tue, 28 Nov 1995 Wayne.A.Booth@att.com wrote:

> Tommi, How did you connect the two drives to the Falcon? Did
> you have a special IDE to SCSI translator board, or did you
> just extend the internal IDE cable out the back (or were you
> in a tower case?) Thanks, Wayne
> Those were impressive speed figures!

I used an extended IDE cable, and yes, my Falcon is in a PC (yuck) case.. In fact, it looks just like an ancient 8088 XT, which it used to be. Now I could call it Falcon FXT ;-) (I use the FX accelerator). The driver is crucial: I use HDdriver, since it seems to create by far the fastest IDE access on Falcon. The driver has to support both IDE 0 and 1 units, and multiple read/write -feature improves performance greatly.

Though most Atari hard disk drivers are virtually similar in what comes to speed of SCSI/ACSI-drives, the differences when using IDE are huge!

Greetings,
Tommi

2670. Re: atari search

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: chadmm@fangz.com
Message-ID: <Pine.LNX.3.91.951128090914.8880A-100000@fangz.com>
Source record: 155520

On Tue, 21 Nov 1995, Carlos Cortes Cortes wrote:

>
>
> There are any WEB of atari?
>
> Can you tell me adress of INTERNET to pick up (get) software for my
> ATARI ST. PLEASE HELP ME
>
> THAKS
>
> CARLOS CORTES
> VALENCIA
> ESPANNA
>
>
>
Try HENSA Micro's ATARI section

(It is not too great, and you can't use it during 'Working Hours'
(whatever that is), but it has at least a few hundred files.

I am not sure of the exact address...

(I found it via LYNX yahoo
search HENSA
or
Atari)
Hope this helps at least a little.

2671. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <49flj9$hve@m1.cs.man.ac.uk>
Source record: 155521

In article <ftn_2.203.221.11$fidonet.org_30b8813d_Magnus.Kollberg@p11.straight.ct.se>,
magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) writes:
> I have as I already said written to him some time ago and he did say that they
> might get back to EPSS if there were enough interest in it. The problem isn't
> that people doesn't want it, it's that people doesn't even know that it exist.
> ;-(

Is Carl Lofgren reading this? Perhaps you should write a review of EPSS for Atari
World. There is a ton of great stuff that UK users never hear of or get to see.

S.Lai

2672. Re: Problems with GEMview!

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49ds9l$srr@josie.abo.fi>
Source record: 155522

Hallvard Tangeraas (hallvart@sn.no) wrote:
: I'm having a strange problem with "Gemview".
: I'm not able to load/save more than a few formats, and not the usual
: GIF, TARGA, JPEG etc.
:
: I've checked the paths and the files and it's all there correctly set
: up! I haven't used it for some time now, but last time I used it I got
: it working fine.
: Are there any other things to "set" to make it work?
: I tried different path settings, but it gave me error messages in the
: log window, but even when I set it up correctly it didn't work.
: Any ideas?

Shareware restriction. GemView only works for (can't remember how long)
unless you pay the shareware fee and feed the magical keycode to the
program ;-) !

It's a bit weird, but easy to understand since the author wants to
have some money, too (who wouldn't?) for his efforts. Try installing
the program again - it'll work for some time, and then again...
But it's a good program, worth its price, I think.

:
: Hallvard
: --

TH

2673. Re: How do I take my 1040ste apart?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <49f56b$8bo_001@leeds.ac.uk>
Source record: 155523

In article <1995Nov27.200905.17995@freenet.victoria.bc.ca>,
wl712@freenet.Victoria.BC.CA (Ron A. Lukawitski) wrote:
q>
q>Any info about taking my ste apart will be greatly
appreciated.Thanks in
q>advance.Ron L

1st get one of those plastic canisters that 35mm film comes in, you need it put the screws in, use one with a lid, keeps the screws safe until you come to re-assembly.
Tools needed: Phillips screwdriver (crosshead I prefer No2 size) and a pair of narrow nose pliers. Good size table, to spread the bits out.
Turn the ST upside down. Remove all the screws except for the three directly under the disk drive (turn the ST over to check these, if you don't the drive will fall out, obvious, no ?)
With all the screws out, carefully turn the ST right way up again and carefully wriggle the top cover off, if it sticks on the disk eject button you should have removed the disk before you started. Now firmly, without tugging, grasp the keyboard wires as close to the plug on the board as you can get, ease the keyboard plug off and put the keyboard to one side.

Undo the screws at the disk drive connector shielding and remove it. Now remove the disk drive screws, but don't drop the drive!
Nearly there. Undo all the little screws on the shielding. This is where the STe really differs from the STFM IMHO ;-) At the power supply, if no-one has been here before you, there is one screw which you cannot undo or even see. First remove the power supply shielding. Then the two screws holding the front legs of the power supply unit onto the motherboard. Now check you can't see any more screws around the perimeter of the main shield, you want all the screws off. OK?
Using a flat screwdriver under the front part of the shielding (under the bit the keyboard used to rest on) gently prise the assembly away from the lower half of the plastic outer case. When you can get your fingers in, dispense with the screwdriver and use them instead, but be careful you don't want to crack anything.

With great care separate the assembly from the lower case then place it down before you with all the sockets on the back facing you. Now right there between the on-off switch and the mains socket is the B#@$%*! screw that could have caused you a lot of anguish. Undo it and hurl it clear across the room! You can now use the pliers to straighten the bent tabs which hold the two halves of the shielding together, open it up and you're in.

Oh, and put the lower shield with the mother board back in the bottom half of the case, it's much safer there.

Reassembly is of course the above in reverse, except for that bloody screw, leave it out man you'll be back!

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

2674. Re: announce of NetBSD/Atari-1.1

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9511280604425876@muskrat.com>
Source record: 155524

To bad I can't use it on my 16mhz Mega ST4 I'm ɪunning.

2675. Press Release Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4281rcain@nest.demon.co.uk>
Source record: 155525

On 27 Nov 95 michel wrote:

m> Who knows about the OMEN's developpement
?
m> (OMEN means Open Multitasking ENvironnement
)
m>

m> I've just downloaded the demoversion 3.00 of it , but I can't run
it
m> on my basic (very basic) 1040 STe (RAM:1Mo, Drive:720, Color
screen
m>)(basic
indeed
m>
!)
m>

m> So if anybody have anything to say about
it,....

Sad to say but Omen is probably a dead duck! It's aim is a uniform operating environment across many machines (hooray) but the implication is that it will not run any application available for these platforms (boo) - any applications have to be re-written to Omen interfaces.

It's like everyone agreeing that peace and prosperity is a good thing -no argument! The problem is making it happen.

BTW, I got Omen up and going on my set up. The differences were that I had an HD (probably not vital) and a mono monitor (perhaps Omen is only targetted at this res.). Try it again with a mono emulator running.

Roger
rcain@nest.demon.co.uk

--

2676. Re: Problems with GEMview!

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <49dp09$r5s@madeline.INS.CWRU.Edu>
Source record: 155560

The problem you're having with GEMview is due to the fact that you haven't registered the program. After a while of using the unregistered version, the program cripples itself by not allowing you to load or save certain file formats.

--
Thomas Main
em129@cleveland.freenet.edu

2677. Re: Gates Joke (was Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: bayes@lvld.hp.com
Message-ID: <49g0de$621@hplvec.lvld.hp.com>
Source record: 155561
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

Phillip Helbig (phelbig@hs.uni-hamburg.de) wrote:
> In <48po77$khn@aztec.co.za> dedmonds@ctcc.gov.za (David Edmonds) writes:

> I remember reading about an ex-wife of Rod Stewart who came away with
> 9 million dollars after 6 months of marriage. Not a bad hourly wage;
> even I would consider being Mrs. Stewart for half a year at that rate
> of payment:)

Do you think Rod would go for it. He always seemed... so normal. :-)

--
Scott Bayes (who wrote "Pierre Menard's 'Don Quixote'")
Hewlett-Packard Company
MXD, Loveland CO

bayes@hpisla.lvld.hp.com
(970) 679-3799

All opinions are my own and do not reflect an official position of HP.

2678. Re: SpeedUp - 50MHz for Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.951128090340.3489C-100000@bull.mimuw.edu.pl>
Source record: 155562
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 26 Nov 1995, a eriksson wrote:

> Szymon Stasik (stasik@bull.mimuw.edu.pl) wrote:
> : > Does anyone know if it is compatible with Cubase Audio?
> : Yes it is.
> : Write to me with any tech-questions. I'm in a still contact with the
> : author of SpeedUp.
>
> I heared from someone that the price were only 300 zloty, is that correct?

It was a price for a beta (a little buggy) release (300 zloty = 130$). The
price for public release with some new gadgets shoudn't exceed 160$.

regards,

Simon.

2679. Magic 4

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: "LSD, He is the Master" <s141003>
Message-ID: <49enii$qo9@mailnews.kub.nl>
Source record: 155563

Question:

Unfortunately I had to miss ProTOS '95 *cry*, and so I ask you:

Have you heard anything about the new Falcon compatible Magic 4? I would realy
like to get some feedback about this :)

Thx,
Ludo
L.J.Sak@kub.nl
<a href="http://machtig.kub.nl:2080/infolab/studenten/s141003_home.html">

2680. Re: Atari brings back home computer?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <49duaq$bge@maureen.teleport.com>
Source record: 155564

Alasdair Goold (agoold@cix.compulink.co.uk) wrote:
:
: I missed the original comment to my message, 1st time round but I'll
: comment here. Yep he is a sucker who got ripped off, yep he could upgrade
: the machine. The point is that the whole episode has put him off computers
: for life. People that are here tend to like playing about with and
: upgrading their computers, whatever flavour they are. Many, many people
: just want something they can plug in and use for several years without
: changing anything. They may not be very adventurous in their approach,
: but that does not make them wrong.

Amen. Since I started this thread, I guess I should wade back in. The
main point I was making does not apply to most of you who are reading
this. By your very nature you are in the lead in using computer
applications.
BUT, as the above post indicates, there are a huge number of people
who are not technophiles. Remember, the majority of people who buy VCR's
do not bother to figure out how to set the time and program them.
Basic word processing, spreadsheet and data base needs have not
changed in the past 5 years. You would think that someone could get it
right by now.
There is no need to upgrade your hammer or your four-function
calculator, and there is no need to upgrade something which writes
letters, does a few school, committee reports, etc.
For the very large number of people whose needs are not above
basic, the ST, or any computer they can comfortably use, should suit
them fine for the foreseeable future in these basic areas.

This is not to say that powerful programs should not be used!
Wonderful presentations and heavy duty work are necessary in many
fields, and especially in business. But more power almost always
means more complexity. The power needed for business applications leads
to a complexity level inappropriate for most home use. This is why I
said bringing a networking/business level operating system in the home
was a "waste." That statement should be stronger, in fact. For most
people it is harmful and leads them to give up on using their computers.
For the people who don't set their VCR's, being intimidated
into buying the latest computer is exactly the same as their being
intimidated into buying a new car to keep up with the Jones. This is
what MS and Intel excel at.

Now some of the objections brought up to the ST (Falcon, etc.) as a
home computer are valid. It would be better to take files directly to
work. Of course if a faster processor is available it should be used.
Without an adequate user base, CD's and home type software would not be

configured to work with this machine. But my point is there is such a base...it has just been swamped by big money big business.
Having a machine hard-wired for basic applications WITH the additional ability to load other applications from software...is also a powerful idea. The GEM/TOS system is far easier to use than any other operating system and this is its main advantage for it being a home computer (rather than stripping down MS-DOS). The larger point, however, is that for many home users, bringing a business level machine to the home and constantly upgrading it is totally absurd, a waste of money, and does not meet their needs.

Walter Hellman

hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

2681. Re: My Web page is on-line :-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.951128043212.27481A-100000@mars.dsv.su.se>
Source record: 155565

On Sun, 19 Nov 1995, Alexis Bennee wrote:

> This might be the Oasis news bug I've always suspected that cuts a line or two
> of the bottom of news. I haven't got a copy of the address either.

> Alex, numbers 1 to 10 follow to check Oasis
> 1
> 2
> 3
> 4
> 5
> 6
> 7
> 8
> 9
> 10.(Last line)
>
>

As you can see, I received all 10 lines and even two extra linefeeds ??

// Jens M Andreasen

2682. Re: ICD ADSCSI+ & SCSI-II?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.817546195@aix8.rhrk.uni-kl.de>
Source record: 155566

"Pascal V. Calarco" <calarcop@medpo1.med.yale.edu> writes:

>SCSI drive, but all I can seem to find these days are SCSI-II, SCSI-Wide

It's no problem at all to use SCSI-II drives on the Atari as long as they
don't expect the bus initiator (i. e. the computer) to have its own SCSI ID.
(This is called initiator identification.) Some Quantum drives, e. g. Empire
and Fireball, expect initiator idenfication. You can't use such drives on
the ST. For TT and Falcon you need a hard disk driver with initator
identification support like HuSHI or HDDRIVER. In this case the drive will
work but you cannot boot from it.
SCSI-II is never a disadvantage if you have an Atari. It's always an
advantage because it is more standardized than older SCSI standards. And it
is compatible to older standards.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

2683. Re: Getting SCSI Zip drive to work (ICD Link II)

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.817546049@aix8.rhrk.uni-kl.de>
Source record: 155567

phil4@phil4.demon.co.uk (Phil Hough) writes:

>Zip drives cannot become boot drives for exactly the reason you just
>stated, ID can only be 5 or 6 and the ST needs ID=0

The Atari boots from the first drive that has an executable root sector.
It doesn't need ID 0 to boot from, any other ID will do as well.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

2684. Re: SIMMS:parity or non-parity?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <49f5s8$8bo_002@leeds.ac.uk>
Source record: 155568

In article <DIpxqv.4xt@actrix.gen.nz>,
steve_w@atlantis.actrix.gen.nz (Steve Wells) wrote:
q>In article <1995Nov27.030942.29883@freenet.victoria.bc.ca>,
q>Ron A. Lukawitski <wl712@freenet.Victoria.BC.CA> wrote:
q>>
q>> Does a 1040ste use 1 meg simms that are parity or non-parity.Your
q>> expertise will be greatly appreciated.Thanks:Ron L
q>>
q>
q>Doesn't matter. Helps if all 4 are the same type though.
q>

I've been using htree different types for over six months now. Haven't
got the precise details to hand, but 2 are little Goldstar three
chips, about half an inch high. Number three is a Hitachi 8 chip, also
half inch (bought as a pair). Just to experiment I installed number 4,
a Seimens 9 chip, bought cheap. That bugger is nearly an inch and a
half high. No problems as yet (he says grasping the nearest piece of
dead tree!)

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

2685. Re: help: comms and fax? (from ignorant pc user)

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: novotnyp@ERE.UMontreal.CA
Message-ID: <novotnyp.817572447@mistral.ERE.UMontreal.CA>
Source record: 155569

I really would like to find out where this wonderful JROFF_3E.ZIP is
hiding. If anyone could give me a hint I'd be most grateful.

2686. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49fgkh$uc2@bundy.mdk.se>
Source record: 155570

Frieder Guy (clifton@southern.co.nz) wrote:
: : Having a demo running on VGA and RGB would mean to time
: : the whole thing twice, wich is a lot of work. And even if we
: Write one demo, then convert it so that there are two versions, a RGB and
: a VGA demo.
: Besides, with the DSP there should be enough grunt to time it twice anyway.

Argh,

does this 'demo on vga' shit NEVER ends?
Can't you just face that it's techinically impossible to make
certain things with VGA monitors that RGB can cope with?

And now demos that has synchro-dsp code are beginning to appear, Which
COUNTS on that the CPU has 16mhz (normal Falcon) and RGB mode. If not -
crash. If you want to see the demos _so_ badly that you have to post here
forever and ever, go buy yourself a secondhand TV (cheap) and look at
them instead.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2687. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DIqCHu.2M8@cix.compulink.co.uk>
Source record: 155571

> Where can I find a Ftp site with linux for the St? I have an STE with
> four mega bytes and a 30 Mega hard drive, I dont wont to bye the

Unless you have a 68030 *and* FPU then you won't be able to run Linux.

> System Solutions CD because is to expensive (Infomagics destribution
> of linux for the PC costs $50 and brings four CD's)

I installed Linux onto my TT from the March Infomagic set. Apparently there
is some newer stuff on the August one. You will still probably need a mew
kernel.

As for a Linux FTP site then tsx-11.mit.edu(?) is probably best - though
I have trouble getting all I want without a fair bit of searching.

For something that runs on a 68000 based ST, try MiNT. Its pretty good -
and I still use it on my TT from time to time.

:-)

Roland.

@CiX

2688. Re: Elite (Space trading game) on the ST: Where's the Cloaking

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: timbe@lsl.co.uk
Message-ID: <1995Nov28.182838.5588@lsl>
Source record: 155572

In article <49f62j$8nc@infoserv.rug.ac.be>, ggeens@elis.rug.ac.be (Guy Geens) writes:
> Anthony Jacques (jacquesa@cs.man.ac.uk) wrote:
> : Paul wrote:
> : >
> : > I'm asking this question for a work collegue who is having problems
> : > playing Elite on his ST.
> : >
> : > He says he cannot find where to obtain a Cloaking device.
> : >
> : > And would like to know where he has to go to get one.
> : >
> : > Or, failing that, a cheat so he can obtain bits that way.
> :
> : Cannot remember where you can find it, but you can enable
> : cheat mode by typing 'sara' as the word from the manual.
> : (dont worry, it will ask you another word, to prevent
> : pirates...)
Didn't know that one - may try it when I get home ... Do I bother trying to
find the manual or just type 'the' a few times....
>
> Long ago, I played Elite on a ZX Spectrum. To get the cloaking device,
> you had to jump to galaxy 2. When you got there, you were attacked by
> a cloaked spaceship.
> If you destroyed that, you could pick up the cloak from the debris.
> (With the special device, don't remember how it's called)
> I don't know if the ST version is the same. I've never played that.

I think it is the second (or third) mission - kill the ship and collect the
device if it is lying around after. Go back to a saved game if it isn't there
or you clumsily destroyed it after the ship (like I tend to.. Die Die Die...
Opps).

I think the collector things are the fuel scoops.

A cheat - save the game on a disk and then take knifest to it.... one of the
bytes is a flag to say have got the cloaking device. (It is nice to have some
spare missiles too... even if the display is wrong)

Tim

2689. Re: F.D.T. Key file (FZDS

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <49f4qk$4go@preeda.internex.net.au>
Source record: 155573

I have a registered version, but....Hopkins deserves to be ripped off.

My only gripe is that some fools call this key a P.D. key which as most
of us know IS NOT!

Btw, I notice all has been quiet from ST FORMAT as to how come they
put this key on one of their wonderdisks!!!!! hmmmmm..... 8-)

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2690. Re: How do I take my 1040ste apart?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DIrp0J.K4y@freenet.carleton.ca>
Source record: 155574

Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) writes:
> Any info about taking my ste apart will be greatly appreciated.Thanks in
> advance.Ron L

Put it on a soft towel or clean paper, upside down. Remove the screws in
the square holes only; the other three or four hold the disk drive in
place, and you may not need to loosen this. In some cases, the screws at
the front of the keyboard are shorter, so set them aside, because if you
use the longer ones in front when you re-assemble, the screws will poke
through. Flip the ST back rightside up, and pry the sides loose from
around the disk drive as you pull gently upward. Use pliers to straighten
out the tin tabs which hold the shielding shrouds in place.
Good luck on your great adventure!

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

2691. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: stosser@neon
Message-ID: <49fm93$4bp@neon.airtime.co.uk>
Source record: 155575

Eric Noss (enoss@planetx.bloomu.edu) wrote:
: On 25 Nov 1995, Michael Olin wrote:

: > The turning point for me was when they printed that incredibly ignorant
: > article about passing viruses just by reading e-mail... It showed me
: > they do not have the human resources to verify the content of what they're
: > printing.

: They had a thing warning about the Good Times virus. Weeks later, my
: dorm hall computer lab posted signs warning people not to read mail named
: "Good Times". Then in STF someone wrote in saying it was all a hoax.

: Guess what, my lab still has those signs posted all over the halls! :)

: BTW, the last issue of ST Format is a piece of rubbish. Nothing new and
: interesting except for the review of the cool looking Awia CD-ROM and a
: piece on the ST web browser. The STarioland demo was the worst coded
: crap I've seen, it uses sounds like a 2600 for crying out loud! I only
: got it b/c it had a MIDI player and some files I need for my project, the
: player ain't so hot using just the Yammie chip :(

: Eric Noss

: a.k.a

: Mr. Maddog

Hey Maddog, whats up Eric,
The Virus thingy is old news now, and anyway dident they also print a
retraction and admit to being fooled, not something a lot of people would do,

STARIOLAND yes a rip off, BUT at least its a release, some people like
it even if you AND ME dont, theres even follow ups in the pipeline yuk!,
but at least they will be releases, saying better no release than this
stuff would be going over the top, I have seen a lot worse ?
As the writers of Atari World are sending out messages of doom and
gloom regarding there own magazines life expectancy then we may be back
to the situation where we are left with STF again, notice how the others
come and go but STF are always there, most people are of the opinion that
STF has improved in the last year,

ST Format now boast some of the top writers on the Atari scene, they do
know what they are talking about, lets give them our support :)

These are my opinions on the "debate"

Cheers.....!ynoT Catcha on irc maddog hehehehehe

2692. NEED: Compo's Postal Address

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: LHL0032@UABDPO.DPO.UAB.EDU
Message-ID: <49fog7$mbn@maze.dpo.uab.edu>
Source record: 155576

Could someone send me the current postal address for Compo, whom I understand has bought ProText and is about (already?) to issue a new version?

Please send the address directly to me.

Many thanks,

2693. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951128090524.16298A-100000@planetx.bloomu.edu>
Source record: 155577

On 27 Nov 1995, John Moon wrote:

> Daniel Hedberg (dhedberg@yin.kuai.se) wrote:
> : : Or its a repeat (of sorts) of the ARABESQUE cover disk fiasco! 8-)
> :
> : What about it?
>
> Hehehehe, ST FORMAT unwittingly released the full version of ARABESQUE
> on their cover disk number 53....the s*** hit the fan!!!!

How about that, I have in my disk collection the full commerical version of Arabesque which I only got for the price of the mag and I use the meager Hyperpaint 2 instead! :)

Well, that was commerical as well I think and you have to send of for a manual...but being a GEM program it was easy to figure out. Especially with STF telling you how to reall use it in the next issue. :)

Eric Noss

a.k.a

Mr. Maddog

2694. Re: News about OMEN on atari ????

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DIrrn5.FE3@actrix.gen.nz>
Source record: 155578

```
In article <49d0co$8ae@tempo.univ-lyon1.fr>, Marc.Michel <michel> wrote:
> Who knows about the OMEN's developpement ?
> (OMEN means Open Multitasking ENvironnement )
>
> I've just downloaded the demoversion 3.00 of it , but I can't run it on my
> basic (very basic) 1040 STe (RAM:1Mo, Drive:720, Color screen )(basic indeed
> !)
>
> So if anybody have anything to say about it,....
>
>
> Ok, thanx, BRAINSOFT .
>

Don't bother with it. It was a novel idea, but with microsoft in the
market, it never took off. The interface is very ugly, and despite the
fact that it's a few years old now, I've yet to see ANYTHING with
reference to it, other than the Omen package itself.

--
/-\ | Honda GB-400 | | Murhpys word is Law
\_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | \__ \/ \__ _____ |/ \|@atlantis.actrix.gen.nz
```

2695. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <49fsfl$gt6@no-names.nerdc.ufl.edu>
Source record: 155579

wer@iis.fhg.de (Harald Werr) wrote:
>
>WARNING: Sometimes when using formatted disks like described above, it
>happened to me that suddenly I could not read them anymore with the PC.
>(Don't ask me why. Sometimes TOS would write over some Bytes of Track 00
>on the disk, which are used by DOS to recognize DOS disks, during some R/W
>operations).

It sounds to me like you are formatting a HIGH DENSITY disk as DOUBLE DENSITY.
You shouldn't do this because the HD disks are physically different than the
DSDD disks. Always use DSDD disks when transferring files from the Atari to
a PC.

-Michael Ellis

2696. Re: deoding files

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <49eq52$7nq@epsilon.qmw.ac.uk>
Source record: 155580

On gigxr01@nt.com, Gerry O'Rourke (gigxr01@nt.com) typed away:
: Is MIME the same as Base64?

Yep.
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2697. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <49em83$n6a@orm.southern.co.nz>
Source record: 155581

: Having a demo running on VGA and RGB would mean to time
: the whole thing twice, wich is a lot of work. And even if we
Write one demo, then convert it so that there are two versions, a RGB and
a VGA demo.

Besides, with the DSP there should be enough grunt to time it twice anyway.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Hail Atari! Hail Motorola! Hail IBM... with Rocks!

In a nuclear war all men will be cremated equal.
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRE

2698. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DIs24t.K7B@cix.compulink.co.uk>
Source record: 155582

In message <49f8t7$211@studs.sci.kun.nl>, sanders@sci.kun.nl said:

>What are the specs then?

HADES is a 68040 machine with a PCI bus, SCSI & EIDE, 4 - 256MB RAM,
should be available in March 96 for 3400DM from Carasys, MW E, or Medusa.
I understand it was designed by Fredi Aschwanden, who also designed Medusa.

Barry wilsontjb@cix.compulink.co.uk

2699. Re: NVDI for MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-2811950814380001@johan.eng.umu.se>
Source record: 155583

In article <30B9E9C9.5311@imc.exec.nhs.uk>, Chris Ridd
<C.Ridd@imc.exec.nhs.uk> wrote:

> :Johan Nordlander wrote:
> :>
> :> Is there really a MagicMac version of NVDI? And, is it true that this
> :> version of NVDI has/will have printer drivers for Mac printers?
> :
> :Yes. However the printer drivers for Mac printers only work (AFAIK)
> :by generating page bitmaps and sending them to the real Mac drivers.
> :
> :--Chris

Sounds OK to me! BTW, in what way would this procedure constitute a
problem? Isn't this the way "all" printing is normally done from compters.
Generating a bitmap, either within the printer--for example any apple
laser printer--or in the computer--which is how printing is done to the
Atari SLMs? If I understand you correctly then the Mac NVDI would only
introduce an intermediate bitmap stage. Speed, however, could be a
problem. It takes ages to print to the Mac printers from my Soft Windows
setup.

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea, Sweden
E-mail:johan.nordlander@engelska.umu.se
http://johan.eng.umu.se/myhome.html

2700. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <49g5il$gr8@bundy.mdk.se>
Source record: 155584

a eriksson (ae@yin.kuai.se) wrote:

: Argh,

: does this 'demo on vga' shit NEVER ends?
: Can't you just face that it's techinically impossible to make
: certain things with VGA monitors that RGB can cope with?

: And now demos that has synchro-dsp code are beginning to appear, Which
: COUNTS on that the CPU has 16mhz (normal Falcon) and RGB mode. If not -
: crash. If you want to see the demos _so_ badly that you have to post here
: forever and ever, go buy yourself a secondhand TV (cheap) and look at
: them instead.

Ops, had a bad day today Anders? 8-) Sorry, couldn't resist that one!

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2701. ATARI ST Auction 23 Shrinkwrap Games Update 2

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: pepper@freenet.edmonton.ab.ca
Message-ID: <Pine.A32.3.91.951128170347.268006A-100000@freenet.edmonton.ab.ca>
Source record: 155585

All Games are Brand New, Never opened!

Welcome to Peppers Atari ST Auction
****
- Rules -
****
Shipping 1St 2.00 \ 2,3,4th = 1.00 ea

-----> .U.S.FUNDS ONLY.. <-----

Bidders Have 10 Days to send Payment

----> Minimum Bid is $3.00 on Each Item. $1.00 increments
afterwards.

Deadline Is Dec 2 5:00 pm MDT after this time
a ONCE - TWICE - SOLD part 2 auction will occur
as to ensure fairness to all bidders (1-2 days)

I will Updates biders by E-Mail free! ;)

##########
Codes: SW - Shrinkwrapped

Atari ST games Codes Bid Bidder Status
****
Armour-Geddon SW
Bequest - The Colonel's Bequest - (Mystery) SW +3.00 mcfarlane
East vs. West Berlin 1948 SW
Federation SW +3.00 mcfarlane
Hero's Quest SW +3.00 djc126
Immortal SW
Justice Machine (the) SW
Khalaan SW
King's Quest SW +4.00 wanderer
King's Quest II SW +3.00 djc126
King's Quest IV SW +4.00 wanderer
Leisure Suit larry (land O.T. lounge lizards) SW +3.00 Strong
Leisure Suit larry (looking for love) SW +5.00 mcfarlane
Leisure Suit larry (Passionate Patti I.T.P.P.) SW +5.00 ai066
Populous SW +4.00 Strong
Powerdrome SW
Questron II SW
Roadwar 2000 SW
Sinbad and the Throne of the Falcon SW
Space Quest II SW
Space Quest III SW +3.00 djc126

Time and Magik SW
Wizard's Crown SW +3.00 Strong

_/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ Classic Video Game
_/ _/ _/ _/ _/ _/ _/ _/ _/ Collector/Trader
_/_/_/_/ _/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/ _/_/_/_/ Atari / Intv
_/ _/ _/ _/ _/ _/ _/
_/ _/_/_/_/ _/ _/ _/_/_/_/ _/ _/@freenet.edmonton.ab.ca

2702. Re: HP LaserJet 5L

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: "LSD, He is the Master" <s141003>
Message-ID: <49f1eu$cm@mailnews.kub.nl>
Source record: 155586
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I would like to know how u think of the printer in usage,

Plz let me know *use Calamus also?*

CU
L.J.Sak@Kub.nl
Ludo
<a href="machtig.kub.nl:2080/infolab/studenten/s141003_home.html">

2703. Using X windows in colour?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <49fii9$hln@lyra.csx.cam.ac.uk>
Source record: 155587
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Why is it all the different ways of running X windows on an Atari can only do mono, as opposed to colour?
We now have Mint, Linux, and NetBSD that I know of and none of them do colour.

Is it impossible to do, (unlikely I would have thought) or is it in the process of being done now?

It doesn't have to be millions of colours, just 16 would do... :)

Phil
[E-mail pd@mole.bio.cam.ac.uk]

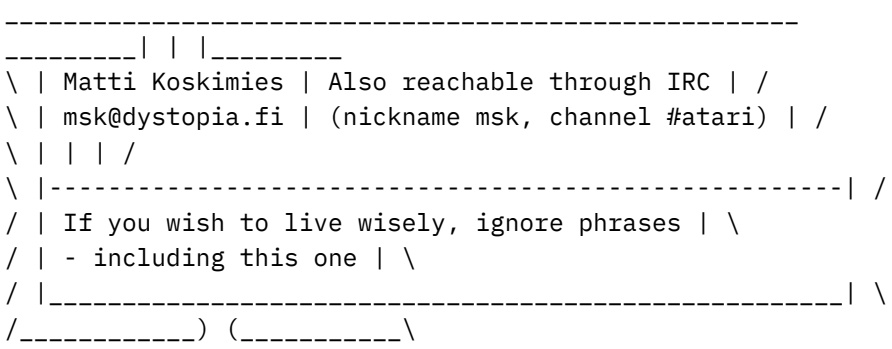
2704. REQUEST: IBM Proprinter 24pin/Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: msk@dystopia.fi
Message-ID: <49ebp2$5pt@katiska.clinet.fi>
Source record: 155588

Still looking for an IBM Proprinter 24pin driver for Calamus SL (or, as a matter of fact, for any software)... if someone knows something about where I might find it, please send email to the address below.

Thanks in advance,
Matti Koskimies

--


Matti Koskimies | Also reachable through IRC |
msk@dystopia.fi | (nickname msk, channel #atari) |
If you wish to live wisely, ignore phrases |
- including this one |

2705. Re: How do I take my 1040ste apart?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <817545614_OASIS_@swampdog.demon.co.uk>
Source record: 155589

In article <1995Nov27.200905.17995@freenet.victoria.bc.ca>
wl712@freenet.Victoria.BC.CA (Ron A. Lukawitski) said:-

>Any info about taking my ste apart will be greatly appreciated.Thanks
>in

I *definately do not* recommand doing this unless you have experience of taking electronic stuff apart. There are some points where a measured amount of brute force has to be used - not enough and things won't budge - too much and things break. Also, the first time you do it, there is the added complexity of not knowing if you have removed all the screws or straightened all the tags.

Top Cover & Keyboard

All the screws for taking the top cover off are underneath. Three of them are long (a couple of inches or so) - do not remove these yet.

Unplug all the leads, turn the machine upside down, leave the power switch in the on position and take out all the small screws.

Hold both halfs of the case together and turn it back up the right way. Grasp the left hand side of the top half of the case and pull it off. The disk drive side comes off last and you may have to push the eject button in.

Next comes the keyboard. Lift it up on the left and stand it on its right hand side end to avoid straining the keyboard connector. Pull on the connector and it will come undone. Put the keyboard upside down on its keys.

Drive Removal

The disk drive has a cover. Remove the screws holding it and remove the cover to reveal the connectors (power and data).

Slide the machine over the edge of a desk then undo the three long disk drive screws from underneath. There is a (usually gold coloured) metal pin sitting where the non existant fourth screw would have been. Remove it after the drive is loose.

You will probably need a thin screwdriver for the power connector because it locks shut. Use the screwdriver to free the connector gently.

The data cable is usually a pain. You have to slowly ease it out by waggling it side to side without putting undue strain on the ribbon cable.

Power Supply

(don't bother unless necessary)

Remove the small screws holding the cover. There may be twisted metal tags that require straightening with a small pair of pliars before it will come off.

Some machines have a screw near the switch which can't be got at. You need to remove the motherboard to get at it.

The power supply itself is held down by four feet, the front two have screws in them. Undo them, use the small screwdriver to release the notch in the power cable and unplug it.

Motherboard

(don't bother unless necessary)

Go round the edge of the metal shielding removing all the screws. The whole motherboard and shielding should lift out. You can now get at that silly screw near the power switch.

Straighten out all the twisty tags. The top shielding on the motherboard should now lift off.

Reassemble in the reverse of disassembly.

--

Guy Harrison

guy@swampdog.demon.co.uk

2706. Re: Falcon & 40 MHz & 1.6 GB IDE hard drives ;-)

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <49eto8$3oe@nyheter.chalmers.se>
Source record: 155590

In article <49cl3o$uqt@melimelo.enst-bretagne.fr>,
Alain DERENNES <derennes> wrote:
>Where is the probleme?
> you wrote << ...3.1 MB/s...>> and after <<..100 MB in 2 mn with KOBOLD..>>
>The last sentence gave 0.83 MB/s; is the difference only result of using
>"verify on"?

He said he was _copying_ 100Mbyte. With verify on, that would mean that
the computer would have to read everything twice and write it once.
3 * 0.83 = 2.49, which is close enough to 3.1 considering the additional
overheads of writing and verifying.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2707. Re: DSP POV ? What happened ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <49etu3$mci@cc.tut.fi>
Source record: 155591

Philip Shore (avsec@westminster.ac.uk) wrote:
: Michael Guse (gooseman@goosie_u.on-luebeck.de) wrote:
: : >Anyone know if the DSP POV project is still going and what has happened to it ?
: : >(if there ever was a project 8-)

: : I hope there is a project and I also hope that we gonna the result in couple of weeks ?
: : Would be interesting to see POV scenes rendered in "few" secounds.

: Actually, I think I got this mixed up with FTPOV (faster than pov).
: I havn't looked at the source code for pov - maybe it wouldn't be that hard
: just to put a few simple things into the dsp, matrix multiplications for
: example, or simple but very iterative functions.

Who's gonna convert the floating point routines (at least sqrt,
maybe a couple of trigonometric functions too, in addition to the
+,-,*,/) to DSP code??? That would probably need _much_ more
coding than just converting the raytracing math (eg. Intel got
that FDIV bug quite long before it got fixed :).

Using fixed point arithmetics with raytracing would not work well
enough (especially if the scene has a lot of reflections) due to
the rounding errors I think...

- Eero

2708. Where can I get MINIX 1.7.1 for ATARI TT??

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: e9360@mimas.hts.hsa.nl
Message-ID: <49f3cj$htj@mimas.hts.hsa.nl>
Source record: 155592

Well the subject title says it all, can anyone help??

regards,

Marcel

2709. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <49f8t7$211@studs.sci.kun.nl>
Source record: 155593

In <49c2vi$1jv@epsilon.qmw.ac.uk> efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:

>On mdekker@fwi.uva.nl, Martijn Dekker (mdekker@fwi.uva.nl) typed away:
>: Matthias Baesken <baesken> wrote:
>: :Another Atari-clone will come out early next year. It is called Hades, and
>: no, I think not, the price is WAY to high!

>Considering what the compuer does in performance etc, it is at a nice
>price... competing directly with the Mac and the PC. I saw it at
>ProTOS and I was well impressed. :-) Maybe I will buy one when it is
>available in England.

WHAT?! It actually exists? After all the MicroBox hype, I didn't
even take much notice of this thread, but this is getting interesting.
What are the specs then?

Anyone care to make a ProTOS report? Please?

Please?

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2710. Re: Problems with GEMview!

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Nov28.144533.271@cathy.ijs.si>
Source record: 155594

In article <30b9e088afedc52@sn.no>, Hallvard Tangeraas <hallvart@sn.no> wrote:
>I'm having a strange problem with "Gemview".
>I'm not able to load/save more than a few formats, and not the usual
>GIF, TARGA, JPEG etc.

Unregistered GemView only works for one month, then is stops, and only
loads the most basic formats. Register GemView and it will work again.

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

2711. NEED MIDI TYPE 1 TO TYPE 0 CONVERT PROGRAM PLEASE!

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <49gn2a$s00@ccnet3.ccnet.com>
Source record: 155595

PLEASE HELP ME FIND A SHARWARE PROGRAM TO DO THIS ON MY FALCON.

THANKS
--

\\\\\\\\\\ ^^^^ ^^^^ ////////
\\\\\\\\\ \=====/ ///////
\..... === ...../
selah @ccnet.com

2712. System Solutions email address?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <49e7gt$imt@orm.southern.co.nz>
Source record: 155596

Hi All,

Do System Solutions have an email address?. I seem to remember some talk about that some time ago, but cannot find any messages with an address. I would prefer email over fax/phone/post anyday (especially as I'm having to send stuff from New Zealand...).

Thanks for your replies...

Chris Wilkinson.
/|\
-Falcon030 4meg/340megIDE/32MHz-

2713. Midi keyboards f.s.

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DIr2Lp.63I@cf.ac.uk>
Source record: 155597

I have two multitimbral midi keyboards on offer ;

1) Yamaha PSR51 portable "mini" workstation, 61 mid-size keys, AWM voices and PCM percussion, 16 part multitimbral, 28 note poly, touch-sens via midi, built in sequencer, drum pads, sfx pads, sophisticated style backing system, pitch bend, soft carrying case, built-in spkrs.

Offers around ï¿½95...

2) Kawai K1 synth, 61 note full-size velocity and pressure sensitive keyboard, mod & pitch bend wheels, joystick vector controller, 8-part multitimbral, 100's of new sounds on disk, also comes with DC8 RAM card to hold extra banks of sounds. Great sounding keyboard synth....

Offers around ï¿½300....

Plus... free midi sequencer for Atari and midi cables to go with either!

Email me if interested,

spesgw@cf.ac.uk

2714. Re: STReport #1147

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hbEkrHT.dpj@delphi.com>
Source record: 155598

Ian Taylor <Ian_Taylor@a2w.maus.sub.org> writes:

>And just in case you are wondering what this has to do with Atari, there
>actually is a section, mostly about Jaguar, filling about the last 10% of
>this excellent little online mag. A few weeks ago Dana (dpj@delphi.com)
>was asking for feedback on the Atari section, which seems to be getting
>smaller each week, if you have ideas - tell her!

Ian,

Thanks for reminding people about feedback. As a long time ATari computer user, it saddens me to see the computing section grow smaller and smaller over time. While it's not a surprise, it's still disheartening. Our Atari computing support staff is quite small also - only two of us really doing the work these days. With most of our time being spent online keeping up with the online community and working on our respective sections, it's difficult to do up original and "intensive" articles that we'd like to do - hence my request for feedback and other input.

BTW, "her" is a he - something my wife can verify! <<vbg>>

Dana @ STReport International Online Magazine

2715. Re: System Solutions email address?

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.90.951128135442.15178B-100000@flimnap.informatik.rwth-aachen.de>
Source record: 155599

```
On 28 Nov 1995, Chris Wilkinson wrote:
> Do System Solutions have an email address?. I seem to remember some talk

Yep, you can E-Mail System Solutions at:

ssolutions@cix.compulink.co.uk

--------------------------------------------------------------------------------

Neil Jones-Rodway RWTH-Aachen
```

2716. Re: FS: Falcon 030, 4MB/80MB best offer

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: cunn1695@utdallas.edu
Message-ID: <49gfau$31a@utdallas.edu>
Source record: 155600

The highest bid so far is $350.00

> cunn1695@utdallas.edu wrote:
> > I'm selling my Falcon 030, it has 4MB of memory and a 80MB hard drive,
> > it seems to work fine but it is missing 3 of the keys,
> > the F1 key, the enter key on the(number pad?) and the key that's in
> > between the backspace and undo button. It comes with a power cord
> > (only used once), but no other cables.
> >
> > Best offer by the Dec 10th gets it, I'd like to have a min bid of a least
> > $100 please, and maybe raise bids by at least $10 to save some time.
> > Shipping is extra.
> >
> > Thanks,

> Just to clarify what I have, it's just the main unit and the power cord,
> no box, mouse, manuals, monitor etc.. and it's guaranteed until Jan 10th.
>
> Thanks,

> --
> Elizabeth Cunningham
> cunn1695@utdallas.edu

--
Elizabeth Cunningham
cunn1695@utdallas.edu

2717. WTD: English CLI for MagiC 2.01

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1995Nov28.084846.33@mtroyal.ab.ca>
Source record: 155601

Is there an English CLI that will work with MagiC V2.01?
Everything I have seen is in German, which excludes me.
Thanks.

Paul Pospisil
ppospis@mtroyal.ab.ca
Mount Royal College
Calgary, AB
Canada

2718. Falcon 030 auction update,

Newsgroup: comp.sys.atari.st
Date: 1995-11-28 00:00:00 UTC
From: cunn1695@utdallas.edu
Message-ID: <49gg4k$3cv@utdallas.edu>
Source record: 155602

So far the highest bid is $350.00

Thanks,
--
Elizabeth Cunningham
cunn1695@utdallas.edu

2719. WTB : Cheap hard drive for 1040STf!!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: grendel@bluefin.net
Message-ID: <grendel.56.0012E956@bluefin.net>
Source record: 155454

Hello. I'd like to buy a small (read : low cost) hard drive setup for my Atari 1040STf since i'm sick to death of swapping disks. I don't want to spend more than 40 dollars total for it unless it's really worth the extra money. All I need is like a 20MB hard drive and some type of controller to drive it in a case. I've heard that Atari's old Megafile drives can be hooked up directly to the "hard drive port" on the back of the STf, so if anyone out there has a Megafile20 or something similiar for sale, please let me know!

So long, and thanks for all the fish!
---/\/iCK-----grendel@bluefin.net-------

2720. Time Bandit

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: vgriscep@wam.umd.edu
Message-ID: <49impq$guc@cville-srv.wam.umd.edu>
Source record: 155455

I'm fairly new to the ST, but it didn't take more than a few seconds for my jaw to drop at its graphics. Anyway, I got my first addictive game for it (I'm sure many more will follow): Time Bandit. I can't remember the manufacturer off the top of my head, though I know it starts with "M"; and I remember the copyright date being 1985. Anyway, I'm finding that I'm stumped! I can go everywhere, get lots of treasure and all, but I can't find a single object! I don't want a solution to the game (what fun would it be if I had all the answers handed to me?); I just want to know, are there any controls other than the joystick that are used when there is no text prompt? Is there, say, some way to bypass the "WAY OUT" icons? Are there codes of some sort in the instructions intended to prevent piracy (a la Oxyd)?

--

VGR | $000C35FA - - - - - - - - - - - - - - - - - -
| (1812 Overture) | "The size of the brain is no
"You have a | I GIVE UP | measure of its capacity."
SPARKLY!" | YOU MUST BE A VIDEO WHIZ | - Mr. Johnathan Frisby

2721. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49ild8$juu@bundy.mdk.se>
Source record: 155456

a eriksson (ae@yin.kuai.se) wrote:
: : I'm also very interested to hear your impressions of this show as well. I
: : have heard that there was a lot of new software available.

: Not to mention the sales of Afterburner040. :-)

Did it sell well? I heard that the system seemed pretty stable and worked
fine! Do you know what the price of the Afterburner is?

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2722. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: Matthias Baesken <baesken>
Message-ID: <49ha9h$e0m@mlucom4.urz.uni-halle.de>
Source record: 155457

>WHAT?! It actually exists? After all the MicroBox hype, I didn't
>even take much notice of this thread, but this is getting interesting.
>What are the specs then?
AFAIK the Hades-developper is Fredi Aschwanden (the Medusa-dev).
The Hades is the first PCI-based-Atari-clone with a 68040-processor running
at 33/66 MHz.
The price will be around 3500 DM; I think thats not cheap, but at least 2000
DM cheaper than the Medusa...

2723. Re: who cares about PCs? (was Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <49j661INNd5k@brain.cis.ohio-state.edu>
Source record: 155458
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

```
In article <49hjt9$299@btmpjg.god.bel.alcatel.be> grayc@btmaa.bel.alcatel.be writes:
|
|In article <49aebkINN6ec@brain.cis.ohio-state.edu|, scruggs@cis.ohio-state.edu (kevin
eugene scruggs) writes:
||In article <1995Nov26.094953.34@tachyon.com| wayne@tachyon.com (Wayne Sewell) writes:
||[...]
|||
|||Who cares? They're *all* just damn personal computers. Will you *please* take
| ^^^^^^^^^^^^^^^^^^
|||comp.os.vms out of the list of newsgroups for this stupid thread?
|| Just goes to show that microcomputer users arent the only ones
|| fool enough to swallow IBM/MS media sludge...
||
||
|| PC's are a particuar model of a particular manufacturers'
|| micro-computer and it's derivates ONLY. Ameoba's, ST & Macs are
|| NOT PC's...
|
|Bollocks. The initials PC (capitalised) may have become associated
|with the IBM PC architecture, but a personal computer (lower-case)
|is just a computer for personal use, as opposed to a shared facility
|such as a server or mainframe or whatever. All my Ataris at home are
Only by poor suckers that have bought into the IBM/MS marketing
juggernaut.

When I got my first ST, PC or even pc meant just that an
IBM Personal Computer or a clone, NO OTHER implications attached.
|personal computers, as are the two machines on my desk at work (an ITT
|XTra and a VAXstation running VMS :|).
I shall never insult any of my Atari's or even a commie by
calling it a pc or PC...

...despite Madison Avenue's obvious victory...
--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \
```

2724. It's Me.

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4324rcain@nest.demon.co.uk>
Source record: 155459

On 29 Nov 95 From: wrote:

>> Of course I have TOS 1.0 which might make a difference. But, I would
>>
higly
>> suspect SILKMOUSE if I were you.
>>

>>

Fc> Actually I Have (and am running at this moment) Silkmouse V. 3.2.
Fc>

Fc> I haven't had a single problem with it...(I have TOS 1.02)

No probs here either with TOS 1.4 or MagiC 2.5

Roger
rcain@nest.demon.co.uk

--

2725. It's Me.

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4325rcain@nest.demon.co.uk>
Source record: 155460

On 29 Nov 95 A.Dijk@PTT-Telecom.nl wrote:

AD> Does anyone know of programs (source or executables) on both ST
and
AD> PC that make it possible to use a PC's harddisk from an
ST?

Ghostlink over the serial port? Bit slow to use in anger but OK for just
dragging stuff back and
forth.

Roger
rcain@nest.demon.co.uk

--

2726. Re: REQUEST: IBM Proprinter 24pin/Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: chadmm@fangz.com
Message-ID: <Pine.LNX.3.91.951129184921.28830C-100000@fangz.com>
Source record: 155461

On 28 Nov 1995, Matti Koskimies wrote:

> Date: 28 NOV 1995 06:55:30 GMT
> From: Matti Koskimies <msk@dystopia.fi>
> Newgroups: comp.sys.atari.st
> Subject: REQUEST: IBM Proprinter 24pin/Calamus SL
>
> Still looking for an IBM Proprinter 24pin driver for Calamus SL (or, as a
> matter of fact, for any software)... if someone knows something about
> where I might find it, please send email to the address below.
>
Well, I have a ASCII Printer Driver File for that printer for use with
ProText Version 4.37....Might that help?


```
________ ______________ _________________ chadmm@fangz.com
/______ /| |\ _______________\ Running with 1040STf TOS 1.02
| ___|/| __ __ | | | using Stalker 3.0x
| | | | | | | | | __ __ | with Steno 2.xx
| | | | | | | | | | | | | |
| |___ /|__| |__| |__| | | | | | | ATARI still Rules!!!
|______|/ \|__| |__| |__|
```

2727. Re: Atari on the Web

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <49hhcp$910_002@leeds.ac.uk>
Source record: 155462

In article <49gi7o$18pu@usenetw1.news.prodigy.com>,
TBUF76B@prodigy.com (Steven Anderson) wrote:
q> I'm writing for a friend whose planning on going online with her
ST
q>when she gets a modem this Christmas. Are there any PPP access
programs
q>out for the ST?
q>
q> Please email me. I'll pass along what you have to her. Since I'm
on a
q>pentium 75, I don't think any binary posts will do her any good.
q>
Posting Tos binaries between PC users is perfectly OK. Zipped for preference, they unzip pretty fast on 486+ boxes. Then copy to 720k Dos floppies (see copious correspondence on this matter in this group and c.s.a.st.tech). In fact you could do your friend a favour and get the software (RS232 patches, Teddyterm or Connect terminal programs etc) to get her started.

Allan

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

before you ask it's < format a:/f:720 > at C:> prompt

2728. WinX Trick...

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.90.951129144942.20506A-100000@damabus.informatik.rwth-aachen.de>
Source record: 155463

Just a little something I noticed the other day. You may know already, but
what the heck...

As you know, when you install WinX, you get a little box appearing +---+
between the scroll buttons and the scroll bar itself. You'd also | ^ |
know that when you click on the scroll button, it's the bar that |---| /_
depresses instead. |---| \
| |
Now, what I found the other day, is that if you HOLD the mouse | |
button down, you can move it around the small box, to move in
ANY direction whatsoever. Up, down, left, right, even diagonally.

Quite handy when the other scroll button is hidden behind a window :)

Cheers,

Neil.

Neil Jones-Rodway RWTH-Aachen

2729. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: clg105@minster.york.ac.uk
Message-ID: <817650683.13@cs.york.ac.uk>
Source record: 155464

Michael Ellis (michael@anest4.anest.ufl.edu) wrote:
: wer@iis.fhg.de (Harald Werr) wrote:
: >
: >WARNING: Sometimes when using formatted disks like described above, it
: >happened to me that suddenly I could not read them anymore with the PC.
: >(Don't ask me why. Sometimes TOS would write over some Bytes of Track 00
: >on the disk, which are used by DOS to recognize DOS disks, during some R/W
: >operations).

: It sounds to me like you are formatting a HIGH DENSITY disk as DOUBLE DENSITY.
: You shouldn't do this because the HD disks are physically different than the
: DSDD disks. Always use DSDD disks when transferring files from the Atari to
: a PC.

: -Michael Ellis

Actually the Atari ST does sometimes write to track 0 (the bootsector).
Thus can be for a number of reasons, mainly the Ghost virus can be
present and a virus protector has been put on the disk. Both of these can
have the effect of making the disk unreadable in a PC.

If the Ghost virus is present, then you will not notice this necessarily
whilst you are copying or moving files, but all of a sudden the PC will
refuse to recognise the disk.

Basically, to protect your disk from viruses, check before you put this
disk in, and do not put any protection on it.

P.S. Obviously you cannot transmit viruses between the two machines.

Chaz.

C.L. Glover,
Undergraduate CompSci at the Uni of York, York. Y01 5DD. U.K.

2730. Re: Atari > PC again (Oh dear)

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: hk11@itt15.mach.uni-karlsruhe.de
Message-ID: <49i18r$2ln@nz12.rz.uni-karlsruhe.de>
Source record: 155465

In article <Pine.SUN.3.91.951127111810.3215N-100000@planetx.bloomu.edu>, Eric Noss <enoss@planetx.bloomu.edu> writes:
> On 25 Nov 1995, Hallvard Tangeraas wrote:
>
> > >It's really time for a FAQ on this one...
>
> I was trying to write up an ST newbie FAQ, but as usually it wound up on
> the back burner of the many things I have/want to do. Think I'll just
> only tell how to transfer between PC and ST using the DOS floppy and
> where to get some stuff off the Atari sites. :)
>
Oh yeah, I knew this was the right place to post my request. Thanks by the way for your participation. I did never believe though to get such a tremendous response (leaving away the guys telling me how stupid I am). Ok. I've been reading about 22 responses telling me how to format my diskettes to make 'em readable by both. But figure somebody having to convert a bitmap or gif or some other binaries. What is he going to do, once he HAS formatted his disk. Are you guys going to tell me, there are no conversion tools or anything. All I heard now was about copying ASCII-Stuff.

Thanx again, hope for more Ralf
--
Dipl.- Ing. Ralf Haessler Institut fuer Technische Thermodynamik
Universitaet Karlsruhe
Tel. Nr.: 0721-608-3995
hk11@rz.uni-karlsruhe.de

2731. Re: ...

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: chadmm@fangz.com
Message-ID: <Pine.LNX.3.91.951129122700.24674A-100000-100000@fangz.com>
Source record: 155466

> Yes, I have had programs mess up with SILKMOUSE installed. I've
> stopped using it alltogether. I just go with MACCEL and have no
> problems.
> Of course I have TOS 1.0 which might make a difference. But, I would
> higly
> suspect SILKMOUSE if I were you.
>
>
Actually I Have (and am running at this moment) Silkmouse V. 3.2.

I haven't had a single problem with it...(I have TOS 1.02)

I have also run it both with and without the Accessory attachement
and it seems to work fine.

Thanks

2732. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <49iq9c$m1u@osiris.wu-wien.ac.at>
Source record: 155467

Eric Hays (szhays@chip.ucdavis.edu) wrote:
: Sounds like a ton of cool stuff was shown at this show. Could someone
: who attended clue those of us on the other side of the planet in? What
: new software was shown, what software has been upgraded (Magic 4.0?,
: Papyrus 3?, TOS 5?!), what new hardware is there and how do they spec,
: how much do they cost (Falcon eXtetension, SpeedUp, Hades, etc...)

The show lots of interesting software and hardware.

Hardware
=========

Besides the Medusa, the Hades was shown, a 68040 system with PCI bus; due spring next year, about DM 3000; worked very well; the Afterburner was shown, Speed improvement as comared to standrad Falcon enormous; was presented in an open case, because it wouldn't fit into the original case; C-Lab showed their Falcons, including a model of their new Falcon product, which seems get the Falcon into a very pretty, case similar to that of a VCR.
As I have a Mega STE, I was not that interested in those products; I do not think the afterburner was sold
A new grpahics adapter for Pc cards was made available for PAK owners, so ET 4000 and Mach64 cards can be used directly
Ans---tons of Macs running magicMac;

Software
=========
Magic 4.0 was sold; the updated Magic operating system runs now on the Falcon, too, and provides witha truly excellent new Desktop supporting all new features, newly styled GEM windows (remind me of Mac), improved AES with integrated Fontselctor and newly made fileelector; the installation rotinme seems soemwaht buggy, as many Falcon and Tt users had problems installing it and had to do some changes from hand; otherwise the system runs very well
Competition, however, is on the way; Overscan presented N-AES, a full multotasking AES for Mint, full AES 4.1 compatible with additional features (such as the abiltiy to switch the menu bar off)- it works very fast and supports Mint fully (AFAIK including memory protection; it will be delivered with Mint and Thing; price DM 99, dor NuktiTOS users as an upgrade almost half the price
ASH sold the new TEXEL, CCD showed an improved Tempus WORD, Version 5.0 beind due in Fevruary and should blow off all what has been seen on Atari texetseystems up to now; till then, Papyrus will be number one; version 4 was on the show, looked great and will be delivered within the next weeks (with money back guarantee); a new image processing system hit the

streets, called PhotoLine, it should be superior to allcthe existing
image processing systems.
I hd not enough time to look at everything, but I got myself quit apile
of software (I am .workinh right now with Magic4);
oh I almost forgot: NVDI 4 was sold; it could do UNICODE, had small
additional features, such as a module for Type 1 fonts and a utilty to
mange all types of vector fonts, even if not already installed in the
system, other highlights were font installation on the fly and faster
vector text output

: ....
: : \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: : @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: : /_| __/ |_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: : __U_/ Opinions are my own, who else would want them anyway?:
: """

2733. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <49hi3a$plv@epsilon.qmw.ac.uk>
Source record: 155468

On phil4@phil4.demon.co.uk, Phil Hough (phil4@phil4.demon.co.uk) typed away:
: 1) If you subscribe its a darn sight cheaper (£2.50)
Very true. But even then, the size of the mag is not true to the
number of Atarians out there. I will still keep on supporting STF by
buying it.

```
: Nb. for us internet users point 2 (marked *) is a little pointless, as
: half of the stuff on the disks is from Hensa and others, and so we
^^^^^^^^^^
:-))
```

```
: subscription cash, 2) there are now VERY few ST mags, If they all
: stop then who's goa be left. I like my ST and don't want to have to
: give up using.
Sure think, neither do I. I was at proTOS recently, and the magazines
they have there are still very good, and not thin either.
```

```
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk
```

2734. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49ikdm$ipr@bundy.mdk.se>
Source record: 155469

Eric Hays (szhays@chip.ucdavis.edu) wrote:
: Sounds like a ton of cool stuff was shown at this show. Could someone
: who attended clue those of us on the other side of the planet in? What
: new software was shown, what software has been upgraded (Magic 4.0?,
: Papyrus 3?, TOS 5?!), what new hardware is there and how do they spec,
: how much do they cost (Falcon eXtetension, SpeedUp, Hades, etc...)

I'm also very interested to hear your impressions of this show as well. I
have heard that there was a lot of new software available.

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2735. The Big ABACUS Auction of 1995

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: plouie@isc.sjsu.edu
Message-ID: <49h7f3$nas@nuke.csu.net>
Source record: 155470

Come one! Come all!

The Atari Bay Area Computer Users Society (ABACUS) will be holding their big 1995 auction this Saturday, December 2, 1995 at the Potrero Branch Public Library in San Francisco, California.

We have lots of great hardware and software to choose from. So come on down and place your bid for that hard-to-find item that we just may be auctioning off!

The Potrero Branch Public Library is located at 1616 20th Street in San Francisco, CA. The auction starts at 1pm and lasts to about 4pm.

Need more information? Please call one of the following phone numbers:

ABACUS Online! BBS: (415)564-8062 (data) (8N1 300-14.4K 24hrs.)
Roger Sinasohn, President: (415)469-7924 (voice)

See you there!!

2736. portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <49hq54$oi6@turing.fwi.uva.nl>
Source record: 155471

Hello,

I just bought a portfolio (US$30). Now I need a serial adapter and telecomm
software. How do I get these items? I live in the netherlands BTW.

thanks.

--
Martijn Dekker
Math department | PFF:
University of Amsterdam | latest product: Ishido for X Window System
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

2737. Re: DSP POV ? What happened ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: noring@lysator.liu.se
Message-ID: <49hjrn$r87@newsy.ifm.liu.se>
Source record: 155472

t150315@proffa.cc.tut.fi (Tamminen Eero) writes:

>Who's gonna convert the floating point routines (at least sqrt,
>maybe a couple of trigonometric functions too, in addition to the
>+,-,*,/) to DSP code??? That would probably need _much_ more
>coding than just converting the raytracing math (eg. Intel got
>that FDIV bug quite long before it got fixed :).

Motorola has got a floating point library for the DSP 56001.

>Using fixed point arithmetics with raytracing would not work well
>enough (especially if the scene has a lot of reflections) due to
>the rounding errors I think...

I think it will work quite well with 24 bit accuracy. Define the
"universe" as a unified cube and put the camera in the middle of
one of the faces. A 1024x1024 screen rendered with 5 bit accuracy
(e.i. 32x32 possible samples) per pixel will probably be enough.
Thus, the "size" of the universe will be 512 screens next to each other.
(2^24/2^5/1024 == 512)

/Noring

2738. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <49hhst$910_003@leeds.ac.uk>
Source record: 155473

In article <49fsok$ij1@no-names.nerdc.ufl.edu>,
Michael Ellis <michael@anest4.anest.ufl.edu> wrote in response to:
q>wer@iis.fhg.de (Harald Werr)
q>>

q>It sounds to me like you are formatting a HIGH DENSITY disk as
DOUBLE DENSITY.
q>You shouldn't do this because the HD disks are physically different
than the DSDD disks.

Not quite so. AFAIK it is the HD drive which differs. The read/write
heads use higher current in HD write mode.

q> Always use DSDD disks when transferring files from the Atari to
q>a PC.
q>
q>-Michael Ellis
q>

If you need this kind of file transfer you must have access to both
machines, I would endorse the above adding format the disks on the PC
first. I even keep a box of ten disks on one side solely for file
transfer purposes Tos>PC and PC>Tos. They're not expensive.

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

before you ask it's < format a:/f:720 > at C:> prompt

2739. looking for m4nodma.prg scsi driver for ATW800

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: I.vanderMolen@PTT-telecom.nl
Message-ID: <I.vanderMolen.50.00115B5B@PTT-telecom.nl>
Source record: 155474

Hello,

I'm looking for the m4nodma.prg scsi driver for an Atari ATW800 transputer workstation. It should replace the M4idma.prg.

Can someone help me to get this program?

Thanks in advance,
Ids.

2740. FS: Atari STacy

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: Bob Beauchea <74030.747@CompuServe.COM>
Message-ID: <49i1ldlqg1@mhafc.production.compuserve.com>
Source record: 155475

For sale!

Atari STacy 2 with:

4 mb ram

340mb internal Seagate SCSI HD

ICD ADspeed CPU accelerator

One hour internal NI-Cad battery

Carrying Case

Excellent condition!

$995

Make me an offer!

Email to 74030.747@compuserve.com

or call 908-572-2372 ask for Bob

2741. FS Matrix Coco card

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: Dave Brook <dave@mbha.demon.co.uk>
Message-ID: <817637343snz@mbha.demon.co.uk>
Source record: 155476

For sale...

Matrix Coco card. 1Mb RAM on board. Gives great 800x608 and 1024x768
in 16 colours and 800x608 in 256 colours (plus all standard resolutions).
Comes with NVDI 2.51 (special version for card).

Whats it worth? first offer over 170UKP gets it.

--
dave

2742. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: gmon@clark.net
Message-ID: <49ilvq$i4h@clarknet.clark.net>
Source record: 155477

In <DIs24t.K7B@cix.compulink.co.uk>, wilsontjb@cix.compulink.co.uk ("BARRY WILSON") writes:
>In message <49f8t7$211@studs.sci.kun.nl>, sanders@sci.kun.nl said:
>
>>What are the specs then?
>
>HADES is a 68040 machine with a PCI bus, SCSI & EIDE, 4 - 256MB RAM,
>should be available in March 96 for 3400DM from Carasys, MW E, or Medusa.
>I understand it was designed by Fredi Aschwanden, who also designed Medusa.
>
> Barry wilsontjb@cix.compulink.co.uk
>

This sounds very interesting. Can someone translate this to dollars? I sometimes feel that there is still a niche market out there for the hobbyist but only if the prices are reasonable. I would like to see inexpensive TOS compatible motherboards developed that would fit in standard PC cases and use as much standard components as possible. Then stores like Toad Computers could begin to sell custom built TOS compatible computers using standard off-the-shelf PC parts (cases, power supplies, SIMMs etc)

2743. Megatraveller questions

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DItGnv.98u@freenet.carleton.ca>
Source record: 155478

Hi! I've recently gotten into an older Atari Space rpg, megatraveller 1, and have some questions for the great gamelords of the net:

1) Is it just my copy, or is travelling from planet to planet very difficult? I have the correct programs running (maneuver, nav, jump for jumps) but only see little coloured dots in the upper right corner of teh screen. Finding the different planets is a real trial and error!

2) whenever I manage to dock at a star to use the fule scoops, the game tells me I'm at a planet, won't let me refuel or land!

3) I have tried out a few missions, and either do not find the erquired item on one of the bodies, or have the game crash when I go to leave a building.

4) the game crashes in some of the shops

Other than this, it is a great game! I really like the combat system, especially once you pick up soem weapons like the PGMP. Has anyone actually finished this?

mark m

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

2744. OASIS not loggingon with NOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DItGus.9I4@freenet.carleton.ca>
Source record: 155479

I have tried out several configs to get OASIS/NOS working with a dynamicc IP allocated PPP provider, and I have been able to collect news and mail, at least once. I can't seem to get it to connect now! I know that it must be something very simple. Should OASIS be run from a totally clean system? Will warp nine or NVDI, TCASH foul it up? I'm assuming that I should load the modem CPX to sleect modem 1, 19200 and RTS CTS, as well as an RTS cts patch proggie like serfix 2.

any suggestions would be greatly appreciated.
--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

2745. Re: help: comms and fax? (from ignorant pc user)

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: chadmm@fangz.com
Message-ID: <Pine.LNX.3.91.951129211023.30524A-100000@fangz.com>
Source record: 155480

On 28 Nov 1995, Novotny Pavel wrote:

> Date: 28 NOV 95 15:27:27 GMT
> From: Novotny Pavel <novotnyp@ERE.UMontreal.CA>
> Newgroups: comp.sys.atari.st
> Subject: Re: help: comms and fax? (from ignorant pc user)
>
> I really would like to find out where this wonderful JROFF_3E.ZIP is
> hiding. If anyone could give me a hint I'd be most grateful.
>
Well, Not sure about JROFF_3E.ZIP

But, There is j_office.lzh (not sure of the Version number) Dated 15 Feb 95
which you can get through: http://micros.hensa.ac.uk in the Atari Section in
Software for TOS under Communications Software

Note : This is copied off of their main screen:
The HENSA/micros service will be unavailable on Thursday 14 December 1995
due to a major software upgrade.

We will be replacing the existing operating system, SunOS 4.1.3 with
Solaris 2.4. This is mainly to allow for future hardware expansion.

We expect that the machine will be unavailable for the whole day and is
not guarenteed to be back in full working order until 12:00 noon on the
Friday.

Hope this may help a little.

_______ _____________ _____________ chadmm@fangz.com
/______ /| |\ _____________\ Running with 1040STf TOS 1.02
| ___|/| __ __ | | | using Stalker 3.0x
| | | | | | | | | __ __ | with Steno 2.xx
| | | | | | | | | | | | | |
| |___ /|__| |__| |__| | | | | | | Better Than Ophiuchi!!!
|______|/ \|__| |__| |__|

2746. FS: 1040STf's sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: j.moore50@genie.com
Message-ID: <49gk2d$mc3@rock101.genie.net>
Source record: 155481

1040STf's for sale. No mouse or power cord. $80.00 or best offer.
Reply to J.MOORE50@genie.geis.com

2747. Re: Outside on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.817633309@aix8.rhrk.uni-kl.de>
Source record: 155482

davidw@rd.bbc.co.uk (David White) writes:

>I have recently managed to get hold of outside and spent yesterday
>evenning trying to install it on my Falcon 030 (4Meg of memory ad
>an internal hard disk). However, the entire system turned very unstable
>despite its claims to be MultiTOS compatible and refused to run any
>sizeable programs. Has any one out there had expereience of getting
>Outside running? None of the options in the configure program seemed
>to do anything more than prolong the time till the inevitable crash.

1. Don't use MiNT < 1.05 with virtual memory, this won't work.
2. Switch memory protection off, otherwise virtual memory won't work.
3. Use OUTSIDE 3.3.
4. Check your AUTO folder programs.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

2748. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817685864_OASIS_@pwomar.demon.co.uk>
Source record: 155483

In article <49i0qd$8ts_001@leeds.ac.uk>
ELUAG@leeds.ac.uk (A. Gilmour) said:-

>In article <macdonald.235.000F3574@cfcsc.dnd.ca>,
> macdonald@cfcsc.dnd.ca (Ken Macdonald) wrote:
>q>Does anyone have any experience with installing either, or both, of
>q>these serial fixes for the ST?
>
>I have had 38400 fitted since April.
>
>
>q>I've heard that with 38400bps one can expect to lose a character every
>q>second at 38400bps,
>
>Haven't heard that one about losing a character. Seems to work ok.
>
>q> and that one needs to program a chip for the rsve. Which one is
>q>the most expensive, reliable, easiest,...?
>
>Undoubtedly 38400 is the easiest and if you use HSMOD it works well.
>RSVE appears to use a programmable micro controller (PIC) that's not too
>bad, getting the bloody thing programmed is another matter if you lack
^^
What do you mean? I bought the RSVE souldered 4 wires to the chip and installed
Hsmodem, thats it! You don't need to program a chip, or at least I didn't.

>the necessary hardware, that's why I chose 38400. Also I haven't got a
>28.8 modem so it seemed a bit pointless.
>Incidently, don't look too hard for missing characters, I use this lousy
>PC at work for Internet. I use the STe for BBS.
>
>Allan
>
>
>--
>Allan Gilmour A.Gilmour@leeds.ac.uk
>Language Centre Technician tel.0113 2332647
>
>before you ask it's < format a:/f:720 > at C:> prompt
>

--

Paul Womar-Just your average Atari owner on the verge of sanity.

Mail: paul@pwomar.demon.co.uk IRC: Wo

2749. MiNT and accessories

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95112917001823150@acpu.com>
Source record: 155484

c.evans@student.canterbury.ac.nz (Carey Evans) spake thusly:

CE> My system is a 520STfm with 2.5M memory,

This config is a bit of a red flag. I have a 1040ST with a ZRAM 2.5M upgrade. It needs some new chips, which may help, but I was told by Bob Luneski at Oregon Research that Atari never really supported 2.5M. Could be that some of your DA's and/or auto prgs don't like it. The ZRAM also had trouble staying connected - you may want to reseat the board.

"The Poor Deluded Soul" - tderrick@acpu.com

... If it screams, you are not eating fast enough.
___ Mountain Reader II - #00000077

2750. Getting files to run...

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: ldickey@west.cscwc.pima.edu
Message-ID: <1995Nov29.215958@west.cscwc.pima.edu>
Source record: 155485

Hello all-

I need help trying to get my Atari 520 st online.

I ftp'd to wuarchive.wustl.edu and downloaded a file called starter.tos.
It is suppose to contain porograms that allow one to unpack (uncompress)
programs that are archived with .lzh and such. When you copy the program (to
another disk or directory, I assume) the program is supposed to unpack itself
and all the files are supposed to be listed, unarchived, into the TOS
directory.

Sounds easy enough.

Unfortunatly, I haven't been able to get the programs to come up at all. When
I do copy them, as the instruction text indicates, it appears that the computer
is copying something to the other drive, but after all is over, nothing seems
to materialize on the diskette. Just the archived file starter.tos.

Is there something else I need to do to the file in order to get these programs
unpacked and onto my disk's directory? Is there a parameter I need to specify
in order to get this file to run on my system?

I was thinking that perhaps the problem lies in how I'm downloading the file.
Since I don't have the st up and running on the internet as of yet, I have had
to download the file using an IBM ps2 at my school. It seems to get the
program seemingly without incident. I was just wondering if there was some
type of quirk in the st's (or ps2's) drives that is different from regular
ms-dos machines.

I was also thinking that I need more memory to run these programs, as well.
My current system is a 520 st, two drives, and, I assume, 512k.

If someone can help me, I would greatly appreciate the effort.

Thank you-

loren dickey
ldickey@gray.cscwc.pima.edu
ldickey@west.cscwc.pima.edu

2751. Re: help: comms and fax? (from ignorant pc user)

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <817641950_OASIS_@nbnet.nb.ca>
Source record: 155486

I agree, where is jroff_3e.zip. I followed someones kind advice to get the HENSA directory and 800k later I still don't know where the program resides at HENSA.

I found alot of other interesting stuff so I don't mind but I think that in the interest of fostering community and preserving bandwidth, not to mention reducing my blood presure, someone who knows the location of said program could point the way for the great unwashed rather than advising people to get a directory.

Oh, by the way, anyone know where I can find jroff_3e.*?

Rob

--

rob@nbnet.nb.ca
aa462@freenet.carleton.ca

2752. Redacteur Thesaurus?

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: fl@io.org
Message-ID: <49ivjh$j4u@ionews.io.org>
Source record: 155487

Does anyone know where I can get a copy of the ENGLISH.SYN file for my copy of Redacteur 3? It would be nice to have a Thesaurus.

Thanks,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______

2753. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: kecelapj@deepcove.com
Message-ID: <49jjah$men@Kaos.deepcove.com>
Source record: 155488

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: In article <Pine.SUN.3.91.951122101009.13425C-100000@planetx.bloomu.edu>
: Eric Noss <enoss@planetx.bloomu.edu> said:-

: >I have a problem with Stalker 3.4, even since I've had it I can never get
: >any downloads without it timing out. I hardly ever had this problem with
: >KM-Term using XYZ protocal. I've used Zmodem, Ymodem, and even Ymodem-G
: >but it always gives out. I don't even use it except for small text files
: >because I can FTP on my floppy using the lab computers. But I couldn't
: >even DL a small text file from a BBS no matter what. It seems evertime I
: >go on-line, something happens that infurates me :(

To which Josef Palecek replies:

I would check all your drive paths setups. It's on two places and must be
saved in configuration file. If path is wrong, there is no other warning
except the timeout and subsequent abortion of download.

Josef
josef.palecek@deepcove.com

2754. colour sequencer for

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95112917001823151@acpu.com>
Source record: 155489

cj439@FreeNet.Carleton.CA (Robert Wills) spake thusly:

> Could someone recommend the best sequencing software to use on
> a colour monitor please (preferable not under mono emulation).

RW> MasterTracks works in colour. So does Cubase's ancestor,
RW> Steinberg 24. Alchemie, Band-in-a-Box, Dr T's KCS, Edit Track,
RW> all work in colour.

As does Pro 12, which was on ST Format's cover disk (39?).

"The Poor Deluded Soul" - tderrick@acpu.com

... I went to a freak show and they let me in for nothing.

___ Mountain Reader II - #00000077

2755. Re: OASIS not loggingon with NOS

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817685478_OASIS_@pwomar.demon.co.uk>
Source record: 155490

In article <DItGus.9I4@freenet.carleton.ca>
ai066@FreeNet.Carleton.CA (Mark Montreuil) said:-

>I have tried out several configs to get OASIS/NOS working with a dynamicc
>IP allocated PPP provider, and I have been able to collect news and mail,
>at least once. I can't seem to get it to connect now! I know that it
>must be something very simple. Should OASIS be run from a totally clean
>system? Will warp nine or NVDI, TCASH foul it up? I'm assuming that I
>should load the modem CPX to sleect modem 1, 19200 and RTS CTS, as well as
>an RTS cts patch proggie like serfix 2.
>any suggestions would be greatly appreciated.

It certainally works fine with NVDI (doesn't everything!?) not sure about the
other two though. I use Hsmodem 6 which IS the best comms port patching
software, as far as I know then Modem.Cpx is comeletly un-necessary as I have
never used it once and the modem settings are contained at the begining of the
Startup.Nos file. I really don't think that Oasis has much to do with this
problem as it just does the off-line stuff and can launch NOS, if I understand
correcly this is as far as it goes. I take it you have something like a get_ip$
line or something in your Dial.Txt?

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2756. Magic 4

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199511292357.a46777@do2.maus.de>
Source record: 155491

LHITM<>Have you heard anything about the new Falcon compatible Magic 4? I
LHITM<>would realy like to get some feedback about this :)

Yes, it is reality. There have been a lot of users who bought it and who discovered two minor problems. You couldn't use Magic4 without an IDE-harddisc on a Falcon (problem is fixed now, which means that the version you get now also works with SCSI only) and the second "problem" is that you get Magic on a HD disc (DD is also possible but only on demand).

Tschuess Frank

P.S.: It works fine and it is fast

2757. Re: My OS is better than yours.

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <49hcve$299@btmpjg.god.bel.alcatel.be>
Source record: 155526
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <DIH8y2.LBv@SDF.LONESTAR.ORG>, ekl@SDF.LONESTAR.ORG (Evan Langlois) writes:

> [nice bit of memory-eating code deleted]

> Oh .. if you wanted to make the code tighter, put all the text in
> an array, loop through the array using an auto-increment index, with
> a modulus operator to keep it looping through.

But we don't want to make it tighter! Put all the texts into files,
and read them from there! Character-by-character (each time opening
the file, doing a seek for one char, and then closing it). Copy
everything at least three times before using it. Then translate
everything into p-code, and interpret it!

Tight code doesn't sell pentia ...

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/
Opinions expressed are purely personal unless otherwise stated.

2758. Re: who cares about PCs? (was Re: Sex Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <49hjt9$299@btmpjg.god.bel.alcatel.be>
Source record: 155527
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

In article <49aebkINN6ec@brain.cis.ohio-state.edu>, scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:
>In article <1995Nov26.094953.34@tachyon.com> wayne@tachyon.com (Wayne Sewell) writes:
>[...]
>|
>|Who cares? They're *all* just damn personal computers. Will you *please* take
^^^^^^^^^^^^^^^^^^
>|comp.os.vms out of the list of newsgroups for this stupid thread?
> Just goes to show that microcomputer users arent the only ones
> fool enough to swallow IBM/MS media sludge...
>
>
> PC's are a particuar model of a particular manufacturers'
> micro-computer and it's derivates ONLY. Ameoba's, ST & Macs are
> NOT PC's...

Bollocks. The initials PC (capitalised) may have become associated with the IBM PC architecture, but a personal computer (lower-case) is just a computer for personal use, as opposed to a shared facility such as a server or mainframe or whatever. All my Ataris at home are personal computers, as are the two machines on my desk at work (an ITT XTra and a VAXstation running VMS :>).

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/
Opinions expressed are purely personal unless otherwise stated.

2759. Re: FS:Mint Korg X5 keyboard

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: dgdela01@homer.louisville.edu
Message-ID: <49ig1o$pj@hermes.louisville.edu>
Source record: 155528
Cross-posted to:
rec.music.makers.synth,rec.music.makers.marketplace,rec.music.compose,alt.music.midi,comp.sys.amiga.audio,comp.sys.atari.st

Jim Johnson (jj@world.std.com) wrote:
: FS: great sounding Korg X-5 keyboard
: mint w/ box, manual, unisyn editor
: asking $575 + s/h

SOLD

2760. Re: FS:Mint Korg X5 keyboard

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: marshall@ids.net
Message-ID: <marshall.684.0011BB4D@ids.net>
Source record: 155529
Cross-posted to: rec.music.makers.synth,rec.music.makers.marketplace,rec.music.compose,alt.music.midi,comp.sys.amiga.audio,comp.sys.atari.st

In article <49ig1o$pj@hermes.louisville.edu> dgdela01@homer.louisville.edu (Dan D. (Dionysos)) writes:
>From: dgdela01@homer.louisville.edu (Dan D. (Dionysos))
>Subject: Re: FS:Mint Korg X5 keyboard
>Date: 29 Nov 1995 20:32:56 GMT

>Jim Johnson (jj@world.std.com) wrote:
>: FS: great sounding Korg X-5 keyboard
>: mint w/ box, manual, unisyn editor
>: asking $575 + s/h

>SOLD

good move

2761. Using PC harddisk

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: A.Dijk@PTT-Telecom.nl
Message-ID: <49hkkh$bub@hdxx05.telecom.ptt.nl>
Source record: 155530
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Does anyone know of programs (source or executables) on both ST and PC
that make it possible to use a PC's harddisk from an ST?

--
Albert Dijk

Albert Dijk | Telephone : +31 50 5855186
PTT Telecom B.V. | Telefax : +31 50 5855711
I&AT | E-mail : A.Dijk@PTT-Telecom.nl
P.O. Box 188 | DISCLAIMER: This Statement is not an
official
NL-9700 AD Groningen | statement from, nor does it represent
an
The Netherlands | official position of, PTT Telecom B.V.

2762. Re: How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <49h9so$a6l@hpscit.sc.hp.com>
Source record: 155531
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Thomas Duclert (tomduc@micronet.fr) wrote:
: Hello, I am looking for a software to read Atari's 520 ST floppydisk on my
: LC Macintosh.

The Atari disk format is identical to the DOS disk format. (There was
a small gotcha in TOS 1.00 and TOS 1.02 - those TOS versions formatted
disks in a way which confused some DOS clones which did not adhere
fully to the Microsoft standard for reading disks.) So what you need
is a tool to read DOS disks on your Mac, and I am told there are
plenty of tools for this purpose - although I cannot name one, since
I don't own a Mac.

--clausb@bbn.hp.com----------
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

2763. FS: Mega STe system

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <49gv1c$7jc@newsbf02.news.aol.com>
Source record: 155532

For Sale:
Mega STe w/4mb RAM, 50 mb HD, 1.44 mb built in floppy, TOS 2.06
SF314 750k external "B drive" floppy
Spectre GCR 3.0
SM124 B/W monitor
SC1224 color monitor
AB monitor switch
Olympia Compact RO daisy wheel printer
SX212 1200 baud modem
Lots of software, including WP, MIDI, and games, including receipts, box and docs. Everything works great.
Sunnyvale, California
Buyer pay shipping, COD.
Someone offered me $400 (but never came through). I'd consider something in that ballpark. I might even pay shipping, if someone really wanted the system. Couldn't hurt to ask. I WILL NOT SPLIT UP THE SYSTEM AND SELL INVIDUAL COMPONENTS. (People usually only want the really good stuff for a cheap price). Interested? e-mail:
markvanwyk@aol.com
or call me at
(408) 739-0541
--Mark van Wyk

2764. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: raub@kushana.aero.ufl.edu
Message-ID: <49goam$7l6@huron.eel.ufl.edu>
Source record: 155533

In 24 Nov 1995 09:52:45 GMT, Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
> In article <DIIEtw.JzL@actrix.gen.nz>, steve_w@atlantis.actrix.gen.nz (Steve Wells)
writes:
> > In article <817057312_OASIS_@phil4.demon.co.uk>,
> > Phil Hough <phil4@phil4.demon.co.uk> wrote:
> >
> > > ii) Atari are soon going to stop making Jaguars and concentrate on
> > > making PC software.
> > >
> > This would mean instant death for the company. They haven't done PC stuff
> > in the past, why start now?

> I think Atari gets more and more stupid. I think us who uses their computers
> (ie. Falcon etc.) should consider ourselves lucky that third parties have taken
> over development. At least it couldn't get worse with Atari.

> A company is supposed to learn from it failors, but Atari seems like they never
> ever learn anything.

> Typical Atari situation : 1. Has just made a new kick-*ss machine, that
> virtually kicks every other machine at the present
> time, up where the sun don't shine.

> 2. They totally blow it with lack of marketing and
> by pissing off developers.

> Don't get me wrong, I like my machine. It's just Atari that pisses me off.

Oh boy, now I know where Commodore's management went to after
they killed CBM.

--

```
==========================+============================================
| Mauricio Tavares | "We will attack... |
| raub@kushana.aero.ufl.edu | ...under the cover of daylight!" Rimmer |
==========================+============================================
```

2765. Re: An FAQ to MSDOS formatting needed?

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.278.000DB7FE@ti.com>
Source record: 155534

In article <30b9e086afec7d0@sn.no> hallvart@sn.no (Hallvard Tangeraas) writes:
>>Hmmm, out of 80 new messages today, this is the 5th such question....
>I really think we need to make an FAQ on this and provide pointers to
>sites that have Atari formatters which do proper MSDOS formatting...

Yes, I think so too. I used to reply them but after sometime I get sick of
answering the same question. People should monitor the newsgroup and save all
the goodies (but I guess that's asking too much :-)

William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

2766. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2911950948430001@138.110.7.161>
Source record: 155535

In article <49dcvs$aaf@mark.ucdavis.edu>, szhays@boris.ucdavis.edu (Eric Hays) wrote:

> Well, I have been having an annoying problem with STalker for some time
> that I haven't been able to track down, this thread reminds me to finally
> try to solve the thing. And since Dan Wilga seems tuned in currently,
> maybe I'll finally resolve it.
>
> I can't send files using z-modem.
>

The most common reason for failed uploads is (the lack of) RTS/CTS flow control. Information is being sent to the modem more quickly than the receiving host can process it, and the mechanism to tell it to stop for a while is not working. This can be caused by several factors:

1. Make sure only RTS/CTS is selected in the communications settings dialog. If you use the autodialer, make sure it is chosen in the "C" button to the right of the appropriate autodialer entry.

2. Nearly all versions of TOS have some sort of bug with respect to RTS/CTS. Use the SERIALFX2 program that is on the STalker disk in the EXTRAS folder, if you need it for your version of TOS. More info about this is in the STalker README file.

AFAIK, you can use HSMODEM also. I tried it myself briefly and it seemed to work fine, I have also had other people tell me it helps things significantly. The thread here is the first I've heard of problems using it with STalker.

3. The modem may not be set for RTS/CTS (what they sometimes call "hardware") flow control. You will need to look in the modem's manual to find the correct AT command(s) to send, since this varies from one modem to the next.

If everything is configured correctly, you will probably see the modem's RTS/CTS lights blink as you upload (if it has them).

Dan Wilga Tel: (413) 532-2434
Gribnif Software Fax: (413) 532-2540
PO Box 779 email: gribnif@genie.geis.com
Northampton, MA 01061-0779

2767. Atari on the Web

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: TBUF76B@prodigy.com
Message-ID: <49gi7o$18pu@usenetw1.news.prodigy.com>
Source record: 155536

I'm writing for a friend whose planning on going online with her ST when she gets a modem this Christmas. Are there any PPP access programs out for the ST?

Please email me. I'll pass along what you have to her. Since I'm on a pentium 75, I don't think any binary posts will do her any good.

2768. Re: 110ns SIMMs :-) (was: does speed make difference)

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <49hqef$j26@blackice.winternet.com>
Source record: 155537

> avg@cwi.nl (Annius Groenink) writes:
> rbmier@winternet.com (Rich Mier) writes:
>
> > I'd like to find a 30 pin, 1Meg, 120NSec SIMM for use with an old 8Bit. Did
> >anyone ever make any?
>
> Yes, I think that's what my STE had when I bought it. Could be 110 though.
>
> --
>>>>
Yes, but those SIMMs are 256K, not 1 Meg'ers (Each SIMM). I'm looking
for 1 MEG SIMMs, 120NSec.

Rich Mier

2769. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.817657595@gen-off-2>
Source record: 155538

hillsp@genrad.co.uk (Paul Hills) writes:
>...
>you didn't have to get ST Format to do it for you. No-one forced you to
>buy it.
This is a particularly useless response. Maybe I should reply "if you
can't take criticism, then you shouldn't have read it", but I wouldn't
want to sink to your level of argument.

I guess from your tone that you are connected in some way with ST Format?
I can think of no other reason to defend such badly written and poorly edited
drivel that that magazine contains month after month.

Quite why anyone would buy ST Format instead of Atari World I have no idea
at all.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

2770. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <49i0qd$8ts_001@leeds.ac.uk>
Source record: 155539

In article <macdonald.235.000F3574@cfcsc.dnd.ca>,
macdonald@cfcsc.dnd.ca (Ken Macdonald) wrote:
q>Does anyone have any experience with installing either, or both, of
q>these serial fixes for the ST?

I have had 38400 fitted since April.

q>I've heard that with 38400bps one can expect to lose a character every
q>second at 38400bps,

Haven't heard that one about losing a character. Seems to work ok.

q> and that one needs to program a chip for the rsve. Which one is
q>the most expensive, reliable, easiest,...?

Undoubtedly 38400 is the easiest and if you use HSMOD it works well.
RSVE appears to use a programmable micro controller (PIC) that's not too
bad, getting the bloody thing programmed is another matter if you lack
the necessary hardware, that's why I chose 38400. Also I haven't got a
28.8 modem so it seemed a bit pointless.
Incidently, don't look too hard for missing characters, I use this lousy
PC at work for Internet. I use the STe for BBS.

Allan

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

before you ask it's < format a:/f:720 > at C:> prompt

2771. ACCount-MANager

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: gdietze@rs66.ws1.uni-hohenheim.de
Message-ID: <49i3bo$jp4@test24-227.rz.uni-hohenheim.de>
Source record: 155540

Hey everyone,

if you are interested in business-Software, receive my new software
ACCount-MANager and check it out:

http://www.uni-hohenheim.de/~gdietze/dsi.html

Tell me, if you like it or make ideas of improvement. Send mails to:
gdietze@ruhaix1.rz.uni-hohenheim.de

Thanks!!

Gerald

2772. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Nov29.111929.453@genrad.co.uk>
Source record: 155541

Eric Noss <enoss@planetx.bloomu.edu> writes:

>BTW, the last issue of ST Format is a piece of rubbish. Nothing new and
>interesting except for the review of the cool looking Awia CD-ROM and a
>piece on the ST web browser. The STarioland demo was the worst coded
>crap I've seen, it uses sounds like a 2600 for crying out loud! I only
>got it b/c it had a MIDI player and some files I need for my project, the
>player ain't so hot using just the Yammie chip :(

Just because it had little of interest for you doesn't mean is is
a piece of rubbish. For anyone interested in programming, ST Format has been
quite strong recently with several programming courses in different
languages. If you think it really is so crap, maybe you should have created
those files you needed yourself, and felt really good about the fact that
you didn't have to get ST Format to do it for you. No-one forced you to
buy it.

Paul

2773. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: mfeaver@s3.sonnet.com
Message-ID: <49gu3e$pe@sonnet1.sonnet.com>
Source record: 155542

R.W.Allen@ecs.soton.ac.uk (Robin Allen) wrote:

Been following the follow ups to this article, and
thought I'd add my 2 cents worth.

Re: WARNING about disks becoming unreadable
on the PC. I've had the same problem, but have
noted that I was trying to Fill the disk to maximum!
As long as I leave 20k or so free when writing to
the 720k DSDD disk formatted on PC, with the
Atari, I don't have a problem any longer! Atari
does 'mess' with the FAT on the disk, I think
because PC and Atari both come up with a
different amount of 'free' disk space, so they
collide when you get close to max!

Hope this helps!

Mark

2774. For Sale: Atari Mega STe

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: djmikem@aol.com
Message-ID: <49i651$g1s@newsbf02.news.aol.com>
Source record: 155543

Organization: America Online, Inc. (1-800-827-6364)

Mega STe With 4 megs of ram -120 meg Hard Drive, Pagestream (Original Disks with Manuals, etc) Migraph Hand Scanner with Touch Up Software, AtariWorks, Books, Manuals, over 150 DSDD disks, - act now and I will throw in a Supra 2400 Baud modem for free. Asking Price -$400.00
Includes color monitor (But it is on the way out)

Please E-Mail me if you are intrested. or call me voice (516)254-4243 ask for Mike
Micael Mielko - Master Sounds Entertainment
(516)254-4243 - Pro Club & Mobile DJ Services

2775. Re: WHOLE FLOPPY DISK => ONE BIG FILE

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: pulserec@iol.ie
Message-ID: <49i8ff$k2o@barnacle.iol.ie>
Source record: 155544

Gaven Miller (gmiller@inca.co.nz) wrote:
: Moez BENSAIED (mbensaie@jonathan.ensem.u-nancy.fr) wrote:
: > Does anybody know how i could copy a whole floppy disk in to one big file
: > containing the bootsector etc.......

As far as I can remember a program called MSA will do what you want.

Kieran Reilly

2776. Re: ST Format sinks to all-time low, NOT!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951129100637.26973A-100000@planetx.bloomu.edu>
Source record: 155545

On 28 Nov 1995, Tony Greenwood wrote:

> Eric Noss (enoss@planetx.bloomu.edu) wrote:
> : They had a thing warning about the Good Times virus. Weeks later, my
> : dorm hall computer lab posted signs warning people not to read mail named
> : "Good Times". Then in STF someone wrote in saying it was all a hoax.
>
> : Guess what, my lab still has those signs posted all over the halls! :)

Oh, I just notice that the signs are no longer up. I hardly pay
attention to the signs in the lab, especially the ones that say no eating
or drinking :)

> : BTW, the last issue of ST Format is a piece of rubbish. Nothing new and
> : interesting except for the review of the cool looking Awia CD-ROM and a
> : piece on the ST web browser. The STarioland demo was the worst coded
> : crap I've seen, it uses sounds like a 2600 for crying out loud! I only
> : got it b/c it had a MIDI player and some files I need for my project, the
> : player ain't so hot using just the Yammie chip :(
>
> STARIOLAND yes a rip off, BUT at least its a release, some people like
> it even if you AND ME dont, theres even follow ups in the pipeline yuk!,
> but at least they will be releases, saying better no release than this
> stuff would be going over the top, I have seen a lot worse ?

Now that I look back, I'm sorry I compared the whole issue to that one game.
At least you get a chance to play a demo before you actually buy the
game, if you hate it you don't buy and no money is wasted. What I did
get from the recent coverdisk are the MIDI files which helped me alot in
a project I'm doing for school. And after reading about using Multimedia
on the ST, I'm giving my presentation Hypercard style with Hyperbase.

> As the writers of Atari World are sending out messages of doom and
> gloom regarding there own magazines life expectancy then we may be back
> to the situation where we are left with STF again, notice how the others
> come and go but STF are always there, most people are of the opinion that
> STF has improved in the last year,
>
> ST Format now boast some of the top writers on the Atari scene, they do
> know what they are talking about, lets give them our support :)

ST Format is just about the only Atari magazine out there(that still
supports Atari machines at least). I hate to see them go away. It's
upseting though to see "less coverage" because of the ST scene itself.
Right, so I either yammer about how lousy the ST field is getting or I
stay in to support it so it can get better. Since I can't afford any

other computer right now, I better get the most out of my ST :)

Eric Noss
a.k.a
Mr. Maddog

PS. Tony, let me know what time you get on IRC and I'll try to make it.

2777. Re: Dave Munsie

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49ik7f$ipr@bundy.mdk.se>
Source record: 155546

STIRRE31@MAINE.MAINE.EDU wrote:
: I registered my Munsie games through Steve's Software. I would
: recommend this method if you're worried. It is ten dollars
: through them and they can just charge your plastic. Steve's
: phone number is (800) 487-7753.
: -scott tirrell

I have ordered software from Steve's Atari Sales myself, and I have never
had any troubles, Steve is providing an excellent service and very nice
prices.

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2778. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49il6j$jd5@bundy.mdk.se>
Source record: 155547

```
: I'm also very interested to hear your impressions of this show as well. I
: have heard that there was a lot of new software available.

Not to mention the sales of Afterburner040. :-)

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society
```

2779. Re: Challenge to F030 demo authors...

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49htol$vec@bundy.mdk.se>
Source record: 155548

Daniel Hedberg (dhedberg@zen.kuai.se) wrote:
: Ops, had a bad day today Anders? 8-) Sorry, couldn't resist that one!

Damned right I had. And then thoose "Demos on VGA" topics came around
again. Grrr. :)

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2780. Re: WHOLE FLOPPY DISK => ONE BIG FILE

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <49h8h4$4e8@inca01.inca.co.nz>
Source record: 155549

Moez BENSAIED (mbensaie@jonathan.ensem.u-nancy.fr) wrote:
> Does anybody know how i could copy a whole floppy disk in to one big file
> containing the bootsector etc.......

This sounds very much like a program i have been writing for the last 18 months.

Originally it started out as a background disc formatter for MultiTOS, but has now grown to include copying discs (to other discs and to a big file on the hard drive), verifying a disc to ensure it's reliability, and comparing two discs.

Among it's special features are:
- Variable priority (settable by the user at any time)
- The ability to work within MultiTOS with protection 'on'
- Can cope with nearly any size disc
- Seamless integration with the MultiTOS desktop

It currently needs GEM AES 3.3 or better (as found on the Atari Falcon). An ST or TT with MultiTOS would also work. GEM replacements such as Geneva could work if they supply AES 3.3 or better features, but I have been unable to verify this.

Unfortunately, at the moment i am not able to distribute it, as I have been informed that I have violated someones software patent, and am furiously rewriting it to get around that problem and to further enhance an already great software product.

If anyone is interested, i have spoken to the (very elusive) local Atari agent, and he seems interested in distributing it.

(Given the fact that it has cost me the better part of 700 hours writing it, and over twice that researching/testing it, I doubt it will be as PD/shareware. But I am open to suggestions. Do you think I should change my mind? If you were to pay for it, what would you consider reasonable?)

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

2781. Re: Hi!!

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4309rcain@nest.demon.co.uk>
Source record: 155550

On 28 Nov 95 chriswil@southern.co.nz
wrote:
c> Do System Solutions have an email
address?.

ssolutions@cix.compulink.co.uk

Roger
rcain@nest.demon.co.uk

--

2782. Re: System Solutions email address?

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: mcareyb@cix.complink.co.uk
Message-ID: <ACE29DAA96685039A@peckham.compulink.co.uk>
Source record: 155551

In article <49e7gt$imt@orm.southern.co.nz>,
chriswil@southern.co.nz (Chris Wilkinson) wrote:

>Hi All,
>
>Do System Solutions have an email address?. I seem to remember some talk
>about that some time ago, but cannot find any messages with an address. I
>would prefer email over fax/phone/post anyday (especially as I'm having to
>send stuff from New Zealand...).
>
>Thanks for your replies...
>
>Chris Wilkinson.
>/|\
>-Falcon030 4meg/340megIDE/32MHz-
>

Try ssolutions@cix.compulink.co.uk

That gets you Graeme Rutt - System Solutions Customer Support

Matthew

2783. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49iqnh$daf@josie.abo.fi>
Source record: 155552

D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:
: On mdekker@fwi.uva.nl, Martijn Dekker (mdekker@fwi.uva.nl) typed away:
: : Matthias Baesken <baesken> wrote:
: : :Another Atari-clone will come out early next year. It is called Hades, and
: : no, I think not, the price is WAY to high!
:
: Considering what the compuer does in performance etc, it is at a nice
: price... competing directly with the Mac and the PC. I saw it at
: ProTOS and I was well impressed. :-) Maybe I will buy one when it is
: available in England.

It's kind of funny how Microsoft and The Boys have brain-washed even us.
We probably all find ourselves sometimes comparing platforms by their
hardware, forgetting how greatly the operating systems and programs
really affect the REAL performance.

Every now and then somebody here asks: "Why should anyone buy a Falcon,
Eagle, or ... - when we can get mighty Pentiums and sexy Power-Macs for
same price!?". Well, I just used Microsoft Word 6 on a 68040 Mac Quadra
- and that was definitely the first and the last time!

68040 Atari in damn fast; I've seen Medusa T-40 in action... But, for
some reason, a 68040 Mac isn't fast at all. Word 6 was ridiculous;
the slowest word processor I've ever used on any platform. But then
again, Quadra never feels very fast to me - unless perhaps when doing
some CPU-intensive task, like packing.

Yes, we can certainly get the same performance using 68040 as Macs and
PCs get using P5 and PPCs, in almost every area. Raytracing is another
thing.. We have a compact and fast OS; no need for V12 engine when the
car is light and aerodynamic =) !

Let's hope Hades, Eagle and Medusa will sell well.

: Regards
: Danny

TH

2784. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1995-11-29 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <817686933.12162@grasper.demon.co.uk>
Source record: 155553

On 27 Nov 1995 15:41:46 GMT ,Twas none other than a eriksson who did state ....
> Elias Martenson (elias@omicron.se) wrote:
> : You can't run Linux on a STE. You need at least a 68030 with a FPU.
> : Sorry about that.

> Hi Elias. :-)

> If he buys a PAK030 for his STe he can run Linux very well.

Only if he also buys himself some extra harddisk space aswell !!!

As for the PAK030 , cheaper to buy a Falcon and keep the STE to play Games
with while he waits for the Falcon to compile the latest Linux kernel :-)

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2785. How do you extract these @$%#.tar.z files?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1995Nov30.080524.13312@lafn.org>
Source record: 155404

The subject pretty well says it all!

At some sites, the files are compressed in Unix(?) or something I haven't run into before; xxxxxxxx.tar.z (or .gz or zx etc.) How do you handle this stuff?

I tried Uncompress.ttp, but couldn't get it to work. I haven't been able to find anything on tar.

Can someone fill me in?....Please?

Bob

2786. Re: We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <49jidb$752@madeline.INS.CWRU.Edu>
Source record: 155405

>then never supported it. Atari doesn't support anything much anymore. I
>don't know much about the Jaguar so I won't comment on that. All we do
>is gripe gripe and even more gripe. Why don't we do something about it,
>the stock on the American Stock Exchange is approx. $4-$7 a share (I
>haven't looked in quite sometime), why don't we just buy the company and
>then they will listen to us. Then if we have more than 50% of the voting
>stock, then we can do things. I know this is NOT a practical notion, but
>it may stop us from griping all the time about Atari's lack of support.
>I am guilty of this too, wish I could afford a few million shares of the
>company. What do you all think?
>

Brilliant idea. Now would be the best time, as Atari stock is under
$2/share.

BUT- It's not Atari that we want. Who in this newsgroup wants to buy
Atari? It's surprising that they were able to sell as many computers as
they did, considering that the vast majority of the world attributes the
company name to the 2600 VCS . . . Imagine if Nintendo created a wonderful
home computer with a proprietary operating system and custom chips. Who
would take them seriously? Not many.

What we need to buy are the rights to TOS and GEM. Then we could put some
nice fixes and updates to this system, place it in the midst of raw
horsepower (PPC604? 2MB VRAM; Fast I/O, etc) and have what we really want.
In actuality, this would be more reasonable, more economical, and a more
direct address to the problem. It would be easy to spread the word to the
existing Atari user base, and then (not so easy) attract other buyers. Or
at least cheaply license these to the existing clone makers (really good
idea!)

I assume that Atari has the rights to both of these, as Digital Research has
gone 'into receivership', and TOS was coded by Atari programmers for the
68000. Atari needs money NOW to concentrate on the console and software
markets, thus may be willing to negotiate. Probably not, though, knowing
their patent/license tenacity.

Oh- and we (or whoever) need(s) a LOT of money to start this company going
on the right foot. Any venture capitalists out there?

--
~ ~
Sanjay Parker Instrumental Networking 216/481-1161
Showcase Studios For the 21st Century K2000/EPS/More!
~ ~

2787. FS: 520ST +SM124

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: sidewind@millenium.texas.net
Message-ID: <49klie$id@news.texas.net>
Source record: 155406

For sale..

I have an AtariST520 classic system for sale for $125

includes

Atari 520ST w/ 512k can be easily expanded to 1020ST
Atari Mouse + all original manuals

Atari SM-124 mono monitor .. hi resolution perfect condition.

Box of software games MIDI programs utilities ect..
all cables & mousemat included..

asking $125 + shipping

or split the monitor for $60
Atari ST for $65 + shipping..

SIDEWINDER

2788. ProTOS Report

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <49k5ve$bpq@macondo.dmu.ac.uk>
Source record: 155407

I guess there are quite a few people around the globe who would like some info
on the recent ProTOS show ...

Has anyone that went written up a report or details of what and who were there???

I'm sure there was stacks of tastey morcels on offer which we can all look
forward to like MagiC working on the Falcon ....

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

2789. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <49l0p6$pfm@m1.cs.man.ac.uk>
Source record: 155408

In article <Pine.SUN.3.91.951127111220.3215M-100000@planetx.bloomu.edu>, Eric Noss <enoss@planetx.bloomu.edu> writes:
> On 25 Nov 1995, Michael Olin wrote:
> BTW, the last issue of ST Format is a piece of rubbish. Nothing new and
> interesting except for the review of the cool looking Awia CD-ROM and a
> piece on the ST web browser. The STarioland demo was the worst coded
> crap I've seen, it uses sounds like a 2600 for crying out loud! I only
> got it b/c it had a MIDI player and some files I need for my project, the
> player ain't so hot using just the Yammie chip :(

If you have an STe or above, use EPSS to play MIDI files. Or get a synth!

S.Lai

2790. Elite II Cheats?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <49k3je$fhr@orm.southern.co.nz>
Source record: 155409

Does anyone know any cheats for Elite II?

2791. Quantum Hard Disk & SH 204; REWARD!

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: kirschke@ki13.informatik.uni-hamburg.de
Message-ID: <KIRSCHKE.95Nov30084328@ki13.informatik.uni-hamburg.de>
Source record: 155410

Hello World,

I'm just trying to put a 80 MB Quantum ProDrive SCSI harddisk ripped
off an old Macintosh into my SH 204 (from 1985). I connected the hard
disk direct to the `host adapter' of the SH 204, bypassing this
beautiful SCSI to ST506 adapter; when starting AHDI or HDX 5.04, the
hard disk is sensed as an `Quantum P80S 940-80-94x'. So I guess
selecting the drive, data transmission from/to the hard disk
etc. should be working (this message is sent from the disk to my
ST). The IDC formatter tells me the disk has 6 heads, 834 cylinders,
(very nice), but refuses to format the disk since I'm not using an IDC
adapter :-(When trying to format the hard disk with HDX 5 or 5.04,
both show me an error message after a while like `Can't write to
special sectors'.

My Question: What's going wrong? Is it the hard disk or the hard disk
============ driver? Has anybody tried similar? What hard disk
driver, formatter should I use?

My REWARD: Since your work is to answer my question, I will in turn
========== answer an (almost arbitrary complex) question from you about
one of the following fields: C, CLOS, LISP, GNU emacs, TeX,
UNIX, image processing, KHOROS, HTML, data bases,
do-it-yourself home working, cooking.

Sincerely, Heiko
--
Labor fuer Kuenstliche Intelligenz Heiko Kirschke | |
Fachbereich Informatik Tel: +49 (40) 54715-612 | | ||// ||
Universitaet Hamburg Fax: +49 (40) 54715-572 | | ||\\ ||
Vogt-Koelln-Strasse 30 kirschke@informatik.uni-hamburg.de | ---------
D 22527 Hamburg Raum R017 -----------
World Wide Web: http://lki-www.informatik.uni-hamburg.de/~kirschke/home.html
--

Viele Gruesse, Heiko
--
Labor fuer Kuenstliche Intelligenz Heiko Kirschke | |
Fachbereich Informatik Tel: +49 (40) 54715-612 | | ||// ||
Universitaet Hamburg Fax: +49 (40) 54715-572 | | ||\\ ||
Vogt-Koelln-Strasse 30 kirschke@informatik.uni-hamburg.de | ---------
D 22527 Hamburg Raum R017 -----------
World Wide Web: http://lki-www.informatik.uni-hamburg.de/~kirschke/home.html

2792. Re: ProTOS Report

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <DIvJLs.FCG@cix.compulink.co.uk>
Source record: 155411

I think Joe Connor from AW went, should be a write up in next issue (after Christmas?)

'til the next time:)

Chris Good cgood@cix.compulink.co.uk

2793. Re: System Solutions email address?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DIvKCE.Hw4@cix.compulink.co.uk>
Source record: 155412

>Do System Solutions have an email address?.

Yes. Try ssolutions@cix.compulink.co.uk

Mal

2794. Falcon & Atari logo's/graphics/images

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <49k6qb$bpq@macondo.dmu.ac.uk>
Source record: 155413

Does anyone know of a good source for really good quality raytraced or hand drawn images which I want to use on my Web pages ...

I saw an excellent raytraced Falcon030 logo on someones pages a while ago, Christ knows which Web page though ...

A good example of what I mean is on http://www.kuai.se/~dhedberg/ ...

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

2795. Re: We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951130163343.6773B-100000@moose.erie.net>
Source record: 155414

On 30 Nov 1995, Richard Wegner wrote:

>
> I have been an Atari user since 1982 and I have seen the same thing that
> most of us Atari users see all the time. The company had a good idea and
> then never supported it. Atari doesn't support anything much anymore. I
> don't know much about the Jaguar so I won't comment on that. All we do
> is gripe gripe and even more gripe. Why don't we do something about it,
> the stock on the American Stock Exchange is approx. $4-$7 a share (I
> haven't looked in quite sometime), why don't we just buy the company and
> then they will listen to us. Then if we have more than 50% of the voting
> stock, then we can do things. I know this is NOT a practical notion, but
> it may stop us from griping all the time about Atari's lack of support.

It's less than $2 a share now! Howvere, so much of the stock is
held by the Tramiels and their buddies that it's doubtful you could ever
have any influence on their business decisions.

2796. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <49ke84$21k@preeda.internex.net.au>
Source record: 155415

Hi Ian,

: 1) Whats an STFM? I can find no reference to this (I assume) submodel
: anywhere. Only STe, MegaSTs, and so on. I assume its some derivative
: of your standard ST.

The STFM enables you to connect your computer up to your TV if you so
wish. The STe is the "e"nhanced version. It has an upgraded operating
system.

: 2) Is C-lab Creator a good program? Can I actually do decent sequencing
: with it?

Creator is a great program, but the full version is called NOTATOR
which combines Notation with Sequencing in one package. The dongle that
you got with it will not allow Notator to run tho....only Creator.

: 3) I note that the machine has a hard drive port. Are hard drives still
: available, new or second hand? What sizes and speeds? Can you butcher
: (cheap) IBM equipment to the job? I'm in Melbourne, Australia.

Oh yes, with a SCSI adapator called the LINK2 you can connect up
SCSI2 HD's or Syquest Drives or the new ZIP drives.
Here in Melbourne, we have an ATARI club with a BBS, I am co sysop.
ANYTHING you need to know about Atari computers can be obtained
from the club or the BBS. With getting a good CHEAP scsi HD connected,
just email julian@connexus.apana.org.au tell him I sent you!!!
You wont get a better deal anywhere for Atari HD's ANYWHERE!

: 4) I see mention of various ROM versions, 1.0, 1.4, 2.X. Are upgrades
: a necessity, and if so, how?

Dont settle for any TOS (that is what Atari's OS is called) less than
1.4 get higher if you can.

: 5) What should I do with the beast now? :)

Join M.A.C.E. for a start, Full club membership is $40 per year with a
once only joining fee of $10, or you can join the BBS for an hour per day
for just $20 per year. I've also set up a GREAT online games area as well!
Dont feel as though you are on a desert island with your machine, there are
plenty of users in here in Melbourne that can help you out.

Melbourne Atari Computer Enthusiast's
P.O. BOX 340,
Rosanna, Vic.,3084
Australia.

BBS: +61 3 9772 7118

: Thanks for any help you can offer,

No probs!

: PS Ironic, I started my computing days on Z-80 machine running CP/M by
: DRI. Then I moved onto IBMs, where I had a preference for DR DOS, by
: DRI. I buy an Atari, I click on Desktop Info, and I find its running
: GEM, by DRI. :)

Well....youre due for even more shocks when you find out what the machine
can do 8-) hehehe.

WE HOPE TO HERE FROM YOU SOON!!!!

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2797. portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <8062-207139602@sterbbs.nl>
Source record: 155416

```
IN>I just bought a portfolio (US$30). Now I need a serial adapter and
IN>telecomm software. How do I get these items? I live in the
IN>netherlands BTW.

Tryed ACN (035)351100? They should be able to help you. If not,
perhaps I can find another address overhere somehow. E-mail me for
that...

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221

--
|[From]=================================================================|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
```

2798. Re: How do I take my 1040ste apart?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: kecelapj@deepcove.com
Message-ID: <49kja3$scu@Kaos.deepcove.com>
Source record: 155417

Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:

: Any info about taking my ste apart will be greatly appreciated.Thanks in
: advance.Ron L

To which Josef Palecek replies:

Drop it from top floor of Empire State Building in New York, and then use
Filter Queen vacuum cleaner with large nozzle attachment to scoop it up!
:-)))))

Josef
josef.palecek@deepcove.com

PS: Serious replies are out, now we could have some fun?

2799. Re: Atari > PC again (Oh dear)

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30bde83c970ab0@sn.no>
Source record: 155418

>Ok. I've been
>reading about 22 responses telling me how to format my diskettes to make 'em
>readable by both. But figure somebody having to convert a bitmap or gif or some
>other binaries. What is he going to do, once he HAS formatted his disk. Are you
>guys going to tell me, there are no conversion tools or anything. All I heard
>now was about copying ASCII-Stuff.

So is the problem converting GIF files or something into IMG or
something else used on the ST (GIF can be used as well in many
programs), or is the problem that you have TOS formatted disks which
you want to "convert" to MSDOS?
Both are possible. Tell me exactly what the problem is and I'll try to
help.

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2800. Re: How to...?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: P.A.Booth@bradford.ac.uk
Message-ID: <49kom8$d01@columbia.acc.brad.ac.uk>
Source record: 155419

John Moon (johnmoon@connexus.apana.org.au) burbled gracefully:
: Ok, this is all quite simple if you know a bit about UNIX.

Unfortunately, Demon only runs slip/ppp services :-).

: For someone to get into your account blah blah they of course have to
: have your login name and your password. There is no other way!

Well... there *is* but it's fiddly.

: Telnet will allow them to completely control and CONFIGURE your net account
: however they want. FTP or NCFTP only allows file transfers.
: In both the above they either have to hack their way in or you supply them
: the details. For them to get into your home system...there is no way they
: can do this via the net. They must log into your computer directly while
: you have Connect (or any other term .prg) running.

Forget Connect, unless they're going to dial you up direct that is...

You'd have to set up MiNT and Mintnet on your Atari (I don't think the
FTP daemon built into NOS can handle incoming sessions, but the PC
version does afaik so maybe the ST one does). After you've spent 345
years setting up your machine then you can go along setting up the ftp
daemon for mintnet and setting it to allow anonymous ftp-ing to your
machine. When you've finally done all that you log on at an agreed time
and transfer the files.

It's much easier emailing them uuencoded to him or even using MIME. Or
using an intermediate FTP site to jump from...

Check the docs for MiNT/Mintnet/Mintos for details.

Cheers,

Paul.

Paul Booth, Student of ECCE at the University of Bradford, England
Internet: pabooth@bradford.ac.uk or pabooth@cyberspace.org (finger here)
Fidonet: Paul Booth at 2:257/108.12 WWW: http://www.brad.ac.uk/~compsoc
PGP 2.6.2i public key available on request or via public key server

2801. Re: What's all this FIST FTN/Demon Gateway garbage?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <6305_Spencer@mettav.demon.co.uk>
Source record: 155420

Out of the ether, the following was mentioned by
robotron@moroder.demon.co.uk...:

r> Astute observers will recall that this isn't the first time a
r> Fidonet gateway has left its mark on comp.sys.atari.st - there was all
r> that "Re^2" rubbish about a year ago. I have my suspicions that the
r> two outbreaks aren't entirely unconnected, but I'm not going to jump
r> to any conclusions.
Hmmm, pass.

I am using the TurboNet-Internet gateway here (similar thing to the FidoNet)
and the only advertisement is the bit at the bottom.

We still get the subject line and reply index, perhaps the gateway you've
mentioned needs to upgrade to some better software?????

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2802. WTB: SC1224 Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: weaverd@csgi.com
Message-ID: <weaverd-2911952330080001@weaverd.his.com>
Source record: 155421

I'm looking for a used (but in good working condition) SC1224. Please let me know if you have one and what your looking to get for it. Email me at weaverd@csgi.com. Thanks!

David

2803. Atari World - late again!

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <817726614_OASIS_@ajrose.demon.co.uk>
Source record: 155422

Yet again Atari World is in the few shops which stock it, whilst us subscribers are left watching the letterbox. I would have hoped that, as they will be increasingly reliant on subscribers to keep this excellent magazine going, they might try offering at least a comparable service.

I didn't byu ST Format this month - thinner than ever, with the least inviting front cover I've ever seen. They must really be scraping the bottom of the barrel for editorial staff (with one or two notable exceptions) - how long does anyone give it?

Andrew, hoping to get his AW before Xmas...

--

---
andrew@ajrose.demon.co.uk

2804. Re: We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <817730416_OASIS_@ajrose.demon.co.uk>
Source record: 155423

In article <49jidb$752@madeline.INS.CWRU.Edu>
sxp17@po.CWRU.Edu (Sanjay Parker) said:-

>Oh- and we (or whoever) need(s) a LOT of money to start this company going
>on the right foot. Any venture capitalists out there?
>
Unfortunately I suspect that, like me, the average Atarian isn't
exactly flush with cash, unless they're running emulators on v
expensive fast Pentiums or Macs. Nice idea though - if we all chipped
in a fiver we might buy the rights to.....the mouse ;-)

Andrew

--

---
andrew@ajrose.demon.co.uk

2805. Re: colour sequencer for st?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DIuvHp.3qu@cf.ac.uk>
Source record: 155424

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
: > mono and I use cubase. Could someone recommend the best sequencing
: > software to use on a colour monitor please (preferable not under mono

: MasterTracks works in colour. So does Cubase's ancestor, Steinberg 24.
: Alchemie, Band-in-a-Box, Dr T's KCS, Edit Track, all work in colour.

Great. Thanks. One of those will do the trick.

BTW if anyone else was following someone mailed me direct suggesting
sequencer 1 (I haven't checked yet though).

Thanks to all who responded.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==

2806. Re: How do you extract these @$%#.tar.z files?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817731720_OASIS_@pwomar.demon.co.uk>
Source record: 155425

In article <1995Nov30.080524.13312@lafn.org>
ad910@lafn.org (Bobby Swain) said:-

>
>The subject pretty well says it all!
>
>At some sites, the files are compressed in Unix(?) or something I haven't
>run into before; xxxxxxxx.tar.z (or .gz or zx etc.) How do you handle
>this stuff?
>
>I tried Uncompress.ttp, but couldn't get it to work. I haven't been
>able to find anything on tar.
>
>Can someone fill me in?....Please?
>
FTP over to Hensa (micros.hensa.ac.uk) and go into micros/atari/tools (or is it
tos/tools ?) and in there there should be a loads of programs for amost every
archive you could come across, for gz files you need Gzip, tar needs untar &
IIRC .z needs compress, not too sure about the last one though, check it out
it's a very good site.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2807. Re: Getting files to run...

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817732020_OASIS_@pwomar.demon.co.uk>
Source record: 155426

In article <1995Nov29.215958@west.cscwc.pima.edu>
ldickey@west.cscwc.pima.edu said:-

>Unfortunatly, I haven't been able to get the programs to come up at all. When
>I do copy them, as the instruction text indicates, it appears that the computer
>is copying something to the other drive, but after all is over, nothing seems
>to materialize on the diskette. Just the archived file starter.tos.

>I was thinking that perhaps the problem lies in how I'm downloading the file.
>Since I don't have the st up and running on the internet as of yet, I have had
>to download the file using an IBM ps2 at my school. It seems to get the
>program seemingly without incident. I was just wondering if there was some
>type of quirk in the st's (or ps2's) drives that is different from regular
>ms-dos machines.

Almost certainally not this as long as you are using DD disks.

>I was also thinking that I need more memory to run these programs, as well.
>My current system is a 520 st, two drives, and, I assume, 512k.

This sounds more like the problem. 512k is not a lot these days, you will
probably be given an error message when you load the executable file but because
of a bit of sloppy programming it exits straight away instead of waiting for a
key so you do not have any time to read it.

>If someone can help me, I would greatly appreciate the effort.
>
>Thank you-
>
>loren dickey
>ldickey@gray.cscwc.pima.edu
>ldickey@west.cscwc.pima.edu
>

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2808. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817732232_OASIS_@pwomar.demon.co.uk>
Source record: 155427

In article <icd.817702886@dynamo.mame.mu.OZ.AU>
icd@mame.mu.OZ.AU (Ian Donaldson) said:-

>1) Whats an STFM? I can find no reference to this (I assume) submodel
>anywhere. Only STe, MegaSTs, and so on. I assume its some derivative
>of your standard ST.

It is the pre-decessor to the STe (E=enhanced | FM=Internal Floppy & TV Modulator), it is pretty similar to the e but has less colours, no Dma sound or phono output sockets & no useless joystic ports on the side :-)

>2) Is C-lab Creator a good program? Can I actually do decent
sequencing with it?

Not really sure, I dont know about Creator but the C-lab stuff is generally VERY good and most proffesional sudios have used it at some time.

>3) I note that the machine has a hard drive port. Are hard drives still
>available, new or second hand? What sizes and speeds? Can you butcher
>(cheap) IBM equipment to the job? I'm in Melbourne, Australia.

Virtually any SCSI hard drive will work as long as you buy a Host adaptor such as the ICD Link 2 which is widely acclaimed as the best one around. There are problems with some Quantum Firebalkl drives though so be carefull.

>4) I see mention of various ROM versions, 1.0, 1.4, 2.X. Are upgrades
>a necessity, and if so, how?

Tos 2.06 is the only one widely available and it is not necessary but is is a very welcome addition to my system to have edited icons, more windows, keyboard shortcuts, drag & drop launching, icons on the desktop, standard partition sizes of 32mb rather than the 16meg of 1.0 & 1.2. You can go way over these limits though using more sectors per cluster and have massive partitions of something like 512meg (or at least 256meg, not too sure!) so it is not a massive restriction but it is more efficient.

>5) What should I do with the beast now? :)

Whatever you want! There are loads of ftp sites and still a lot of commercial stuff floating about it can do virtually anything you can throw at it.

>Thanks for any help you can offer,
>
>Ian

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2809. Re: ICD ADSCSI+ & SCSI-II?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.817747373@aix8.rhrk.uni-kl.de>
Source record: 155428

wanderer@ids2.idsonline.com (Joshua Juran) writes:

> I also have a 1040 STe, and would like information on SCSI adapters for
>it. I'd like to run MiNT or Linux, and $120 for a 30 MB Megafile is a bit
>steep. I already have a 100 MB SCSI drive I can use.

You won't be able to run Linux on an ST unless it has a 68030 processor built
in, e. g. a PAK card. Linux requires an 68030 with floating point processor.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

2810. Aggressive party info

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <49lc5h$q9q@news.xgw.fi>
Source record: 155429

People coming from Sweden to the Aggressive Party: contact me! There
is a special offer from Viking Line for people coming to the Aggressive Party.

There is also now a very basic www page about the aggressive party.
See http://www.hut.fi/~shlehtin/aggression/.

--
_____ krlawson@xgw.fi _____
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --

2811. Lottery Companion 3 Available. UK National Lottery Program.

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <244730920wnr@dwell.demon.co.uk>
Source record: 155430

Lottery Companion 3 for the Atari ST, STE, Mega, Mega STE, TT and Falcon is now available.

Note UK National Lottery Only.

It has been uploaded to Hensa - But the last time I looked it wasn't available for FTP download.

In the meantime you can download from the following BBS's

All At Sea BBS : 01203 601448
Fortress BBS : 0181 244 9825
STandard BBS : 0139 427 1550

All are well worth a visit anyway.

Failing that a Disc and Stamped Addresses Envelope to 8 Brookside, LE10 2TL (UK) will get you a copy.

Or most PD Libs will also have it.

Lottery Companion 3 is Shareware from just Five Pounds.

Favourable reviews of versions 1 and 2 have appeared in ST Format and Atari World.

Any questions - Please Email me.

All the best.

--
Mark Butler, Atari ST Shareware Programmer.

2812. Re: NEED: Compo's Postal Address

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4339rcain@nest.demon.co.uk>
Source record: 155431

On 30 Nov 95 From: wrote:

Fl> I need help trying to get my Atari 520 st
online.
Fl>

Fl> I ftp'd to wuarchive.wustl.edu and downloaded a file
called
Fl> starter.tos. It is suppose to contain porograms that allow one
to
Fl> unpack (uncompress) programs that are archived with .lzh and
such.
Fl> When you copy the program (to another disk or directory, I
assume)
Fl> the program is supposed to unpack
itself
Fl> and all the files are supposed to be listed, unarchived, into
the
Fl> TOS
directory.
Fl>

Fl> Sounds easy
enough.
Fl>

Fl> Unfortunatly, I haven't been able to get the programs to come up
at
Fl> all.
When
Fl> I do copy them, as the instruction text indicates, it appears
that
Fl> the
computer
Fl> is copying something to the other drive, but after all is
over,
Fl> nothing
seems
Fl> to materialize on the diskette. Just the archived
file
Fl>
starter.tos.
Fl> Is there something else I need to do to the file in order to
get
Fl> these

programs
Fl> unpacked and onto my disk's directory? Is there a parameter I
need
Fl> to
specify
Fl> in order to get this file to run on my
system?

Errmm ... sorry to ask this simple question but do you actually RUN
starter.tos (by double-clicking on it)? The simple act of copying it won't
make it run which is what it needs to do to unpack
itself.

Fl> I was thinking that perhaps the problem lies in how I'm
downloading
Fl> the
file.
Fl> Since I don't have the st up and running on the internet as of yet,
I
Fl> have
had
Fl> to download the file using an IBM ps2 at my school. It seems to
get
Fl> the program seemingly without incident. I was just wondering
if
Fl> there was some type of quirk in the st's (or ps2's) drives that
is
Fl> different from regular ms-dos
machines.

No problems with
this.

Fl> I was also thinking that I need more memory to run these programs,
as
Fl> well. My current system is a 520 st, two drives, and, I
assume,
Fl>
512k.

This should be quite enough for a simple prog like this. The unpackers
themselves (LZH, ZIP, ARC) are only a few tens of Kb
each.

Roger
rcain@nest.demon.co.uk

If someone
can
help me, I would greatly appreciate the
effort.

--

2813. SUNDOG - anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: sysop@hitec.com
Message-ID: <49l7si$kai@news1.svc>
Source record: 155432

Does anyone know where I can get SUNDOG? I used to looove that game,
andhave since lost it. Any place still carry it new?

You know, its really interesting...some say that piracy brought down the Atari ST, some say bad marketing.
But as for the piracy nowadays, what choice do you have when you try to get in touch with a company , and
get the run-around? I would LOVE to PURCHASE sundog today, but can't find anyone to sell me the full
game. Can you blame someone for pirating one?? Hmmm. Sorry for the digression.

Anyways, anyone have one I could BUY? <g>

2814. Re: Time Bandit

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: atariman@aol.com
Message-ID: <49k90a$hbc@newsbf02.news.aol.com>
Source record: 155433

The company name is Michtron, and I still can't get anywhere on this one!
Would love to have unlimited lives AND a walkthrough!

2815. Re: Using X windows in colour?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: elias@omicron.se
Message-ID: <49ko0g$ed2@sargas.omicron.se>
Source record: 155434
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

"Craig. Graham" <Craig.Graham@ncl.ac.uk> writes:

>I'm sure the Linux X11R6 works in colour....I've not used it, but all the
>screen shots I've seen of it are in colour...

I can assure you. It works in colour.
On a Falcon 16MHz with only 4MB ram. It's dead slow. But it works.

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

2816. Re: Using PC harddisk

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30bdcb3832fe52@sn.no>
Source record: 155435
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Albert Dijk (A.Dijk@PTT-Telecom.nl) wrote:

>Does anyone know of programs (source or executables) on both ST and PC
>that make it possible to use a PC's harddisk from an ST?

What do you mean? Using a PC formatted SCSI hard disk connected to an
ST, and then try to read the data from this harddisk (i.e. for text
files etc), or...

Connecting an IDE type (PC) harddisk to the ST?

Hallvard

--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2817. I need 2.06 ROMS

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <49jpup$906@news.cyberspy.com>
Source record: 155436

I bought a TAB upgrade from Wes years ago, and even went through the trouble of sending my machine to him and having him install it (w/o roms...I had some). Wes did a great job, but upon reciept of my ST, I found that I had 2.05 ROMS instead of 2.06.

Anyone got an extra set of 2.06 ROMS they would like to part with?
Anyone need a set of 2.05s?

Thanks, Joe
tuf@cyberspy.com

PS Please email me if you can..I dont get in here very often.

2818. Cattamaran for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <49leim$7tb@knot.queensu.ca>
Source record: 155437

```
For sale. Totally brand new Cattamaran for sale. Accelarate your tt up
to 48 mhz.
Price $110 Canadian.
Reply be email if interested.
```

2819. Where is PGP for Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: kdamir@fly.cc.fer.hr
Message-ID: <49kq6n$ose@bagan.srce.hr>
Source record: 155438

```
-Where it is , please?
-
Damir Kaknjo
email: kdamir@fly.cc.etf.hr
```

2820. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <817771122_OASIS_@pwomar.demon.co.uk>
Source record: 155439

In article <49kfgk$7u8_001@leeds.ac.uk>
ELUAG@leeds.ac.uk (A. Gilmour) said:-

>In article <817685864_OASIS_@pwomar.demon.co.uk>,
> Paul@pwomar.demon.co.uk (Paul Womar) wrote:
>
>>stuff snipped
>
>q>What do you mean? I bought the RSVE souldered 4 wires to the chip and
>q>installed
>q>Hsmodem, thats it! You don't need to program a chip, or at least I
>q>didn't.
>q>
>
>I stand corrected then.
>However I have found there are two modifications called RSVE. One is a
>text file passed on to me describing the PIC method, the other is a
>commercially sold ready assembled board. Both promise speed increase up
>to 115000bps.
>All the above info ransacked from memory as I should have said before
>*sigh

I'm pretty sure that ther is only one RSVE, but there are 2 hardware mods. One of them is the 38000 or Fixed Rate mod which just locks your port at 38000 and the RSVE thingy which is just your good ol' whatever speed you want type arrangement, don't worry about being wrong, i think I was wrong once ;-)

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2821. Re: Being an evil steward.

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4349rcain@nest.demon.co.uk>
Source record: 155440

On 30 Nov 95 chadmm
wrote:
>> I really would like to find out where this wonderful JROFF_3E.ZIP
is
>> hiding. If anyone could give me a hint I'd be most
grateful.

>>
Fc> Well, Not sure about
JROFF_3E.ZIP

Fc>
Fc> But, There is j_office.lzh (not sure of the Version number) Dated
15
Fc> Feb 95 which you can get through: http://micros.hensa.ac.uk in
the
Fc> Atari Section in Software for TOS under Communications
Software

Do you want the English or German
version?

If you want the English then look for a file with date of around 19th.
November
95.

Roger
rcain@nest.demon.co.uk

--

2822. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <817760234_OASIS_@xs4all.nl>
Source record: 155441

In article <49i0qd$8ts_001@leeds.ac.uk>
ELUAG@leeds.ac.uk (A. Gilmour) said:-

>Undoubtedly 38400 is the easiest and if you use HSMOD it works well.
>RSVE appears to use a programmable micro controller (PIC) that's not
>too bad, getting the bloody thing programmed is another matter if you
>lack the necessary hardware, that's why I chose 38400. Also I haven't

No! You can order a ready-to-install RSVE board for (I believe) DM
60.== at Harun_Scheutzow@B.maus.de, the developer himself. He delivers
quickly. Just connect 4 (four) wires and it works!

Johan

--

---
allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

2823. We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: richardw@dma.org
Message-ID: <49jbcu$514@sally.dma.org>
Source record: 155442

I have been an Atari user since 1982 and I have seen the same thing that most of us Atari users see all the time. The company had a good idea and then never supported it. Atari doesn't support anything much anymore. I don't know much about the Jaguar so I won't comment on that. All we do is gripe gripe and even more gripe. Why don't we do something about it, the stock on the American Stock Exchange is approx. $4-$7 a share (I haven't looked in quite sometime), why don't we just buy the company and then they will listen to us. Then if we have more than 50% of the voting stock, then we can do things. I know this is NOT a practical notion, but it may stop us from griping all the time about Atari's lack of support. I am guilty of this too, wish I could afford a few million shares of the company. What do you all think?

2824. Need Atari realted WWW pages!

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: elias@omicron.se
Message-ID: <49kn8i$eak@sargas.omicron.se>
Source record: 155443

Hi everybody!

If you are interested in a page with (among other things) a lot of lonks
to Atari related sites. Please! Have a look, and please take a look at the
list of links. If there is something you think is missing, please tell us!

http://www.kuai.se/~ae/

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

2825. Re: How do I take my 1040ste apart?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <49ko68$80o_001@leeds.ac.uk>
Source record: 155444

In article <49kja3$scu@Kaos.deepcove.com>,
kecelapj@deepcove.com (Josef Palecek) wrote:
q>Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:
q>
q>: Any info about taking my ste apart will be greatly appreciated.Thanks in
q>: advance.Ron L
q>
q>To which Josef Palecek replies:
q>
q>Drop it from top floor of Empire State Building in New York, and then use
q>Filter Queen vacuum cleaner with large nozzle attachment to scoop it up!
q>:-)))))
q>
q>Josef
q>josef.palecek@deepcove.com
q>
q>PS: Serious replies are out, now we could have some fun?

You could do as a friend of mine did on the occasion of separation from his
ex-beloved; he tok a chain saw to the hi-fi, the dishwasher and the fridge.
The TV was on and he respects HV circuits ;-)

Allan

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

before you ask it's < format a:/f:720 > at C:> prompt

2826. "GNU C & GRAPHICS

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: nip73 <nip73@rz.uni-kiel.d400.de>
Message-ID: <7480*/S=nip73/OU=rz/PRMD=uni-kiel/ADMD=d400/C=de/@MHS>
Source record: 155445

Hi there !

Could somebody give me a hint what libraries I could use with
GNU C on my AtariST ?
I wanted to do some graphic-stuff - FAST graphic-stuff to be more
precise ;)

thanx in advance,
Andreas

```
*-------------------------------------------------------------------------*
| Andreas ,,SEGRATIS'' Bunten I only speak for myself |
| < NIP73@rz.uni-kiel.d400.de > and nobody else ... |
*-------------------------------------------------------------------------*
| "Pride is all very well, but a sausage is a sausage." |
| (Terry Pratchett, Men At Arms) |
*-------------------------------------------------------------------------*
```

2827. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <49lad2$dqa@tornix.tornado.be>
Source record: 155446

Hi there!

Well, I know something more about the Hades and the Medusa!!
These are surtanly the best computers I've ever seen!
Not only the really fast cpu but everyting! The Hades is
a little better, he has standard a Scsi2 port and even
enhanced-IDE, both computers up to 4GB yes GB of RAM (not
directly on board, but it is possible!) The Hades has a
fully PCI structure so any PCI card (when you find the drivers
can be used). It is very good for graphics cards, SCSI hard-disks,
or whatever...
Unfortunately, Motorola doesn't produce the 68060 yet at full speed,
because they are a little to busy wricht now, but the Medusa T60 is
ready, waiting on his harttransplant... then it will be almost
the fastest desktop computer in the whole world!
It is also a pitty that MagiC! does't run yet on the Medusa nore the
Hades! (it has something to do with the VDI routines) but it will come
as soon as Behne & Behne have more time and the Medusa and Hades have
been sold enough..

All I can say know is that Fredy Aschwanden is a real genius! I spoke
with him and the crue of M&W electronics and Atari still has a future,
only when you all buy these very good computers!!! I know they are
expensive ($4700 for the Medusa T40 and $2500 for the Hades), but if they
don't sell, the prices won't slash!

Just hail the fuji again and do as I do, buy Atari stuff and let the
world know Atari still exists!

Any question can still be asked, I have good contact with M&W electronics
GmbH, and they are the best!

Greetings, Jan Dooms.<jandooms@tornado.be>

2828. Re: Falcon Vs Amiga 1200

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Jay T Millar <jmillar@delphi.com>
Message-ID: <BvFF794.jmillar@delphi.com>
Source record: 155447

Gaven Miller <gmiller@inca.co.nz> writes:

>So, all else being equal, the Falcon has the faster processor, so it would
>perform better on computations. A 16Mhz 68030 is, in my experience, equal
>to an 18-to-20 Mhz 68020.

But isn't it also true that the Falcon's '030 sits on a 16-bit bus
(stupid, stupid, stupid) while the A1200's '020 sits on a 32-bit bus
on the motherboard?

Maybe I'm wrong here, or just being pessimistic? :)

In any case, internally, operations would be faster for the Falcon's
'030 but when communicating with RAM it would be slower (which would
be a great deal of the time).

Again, please let me know if I'm wrong....

--
Jay T. Millar | Atari Falcon030 4/80 & Jaguar |||
jmillar@delphi.com | 64-bit Multimedia System |||
------------------- ---------------------------------- / | \
RUSH, Dream Theater, Blues Traveler, Spin Doctors, Boston, Styx, Kansas

2829. Re: How do I take my 1040ste apart?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <49kia6$k6t@m1.cs.man.ac.uk>
Source record: 155448

In article <BXFGLZQ.etat@delphi.com>, Earl Tate <etat@delphi.com> writes:
> To take any atari computer apart, remove the screws on the bottom...the
> long ones go to the internal floppy....be careful and there are a couple
> of spacers that go under the drive.

Be careful also with the screws that hold the front of the machine together,
they're shorter than the ones at the back!

S.Lai

2830. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30bdcb3632e5b0@sn.no>
Source record: 155449

A. Gilmour (ELUAG@leeds.ac.uk) wrote:

>In article <49fsok$ij1@no-names.nerdc.ufl.edu>,
> Michael Ellis <michael@anest4.anest.ufl.edu> wrote in response to:
>q>wer@iis.fhg.de (Harald Werr)

>q>It sounds to me like you are formatting a HIGH DENSITY disk as
>DOUBLE DENSITY.
>q>You shouldn't do this because the HD disks are physically different
>than the DSDD disks.

>Not quite so. AFAIK it is the HD drive which differs. The read/write
>heads use higher current in HD write mode.

Well, I've also heard that the media is different, and that you should never use a HD disk as a DD disk (i.e. never format a HD disk as 720K) because the magnetic coating needs a higher current to magnetize it or something along those lines.
Why make this so complicated? Use HD disks for 1.44MB and DD disks for 720K! They're obviously made for their respective densities, so stick to it and you're safe (well, most of the time that is!).

A good thing is that Atari drives aren't "stupid" like some PC drives are (or rather set up to be), so you won't be able to format DD on an Atari with a HD disk inside the drive (obviously with a HD disk drive installed).

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2831. Re: How do you extract these @$%#.tar.z files?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30bde83e971651@sn.no>
Source record: 155450

Bobby Swain (ad910@lafn.org) wrote:

>The subject pretty well says it all!
>At some sites, the files are compressed in Unix(?) or something I haven't
>run into before; xxxxxxxx.tar.z (or .gz or zx etc.) How do you handle
>this stuff?

>I tried Uncompress.ttp, but couldn't get it to work. I haven't been
>able to find anything on tar.

If you have access to a Unix command line shell you can type:

gzip -d examplefile.Z

If the file is in addition tar'ed you can combine the whole process
with:

tar -zxvf examplefile.abc.tar.Z

Good luck!

Hallvard

--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2832. Re: Using X windows in colour?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Thorsten_Floeck@rs.maus.de
Message-ID: <199512010019.a61006@rs.maus.de>
Source record: 155451

Hi Phil,

PD>We now have Mint, Linux, and NetBSD that I know of and none of them do
PD>colour.

Linux/68k do colour, but normally slow! The problems are the graphicdrivers, until now only a simple, generic graphicdriver exist for Linux/68k on Ataris.

Linux/68k supports the following graphiccards: ET4000 (e.g. in the Gengtec card, Mega4000, Medusa, VOFA), the Nova Falcon, Nova VMEplus, Supernova and of cource the ATI Mach64 here in my Medusa, so i work only in 256 colours. This list isn't ready, in principle nearly every graphiccard is supported by Linux/68k!

Floecki

2833. Re: Using PC harddisk

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199511302352.a60910@a2w.maus.de>
Source record: 155452

Albert Dijk (A.Dijk@PTT-Telecom.nl) wrote on 29.11.95:

>Does anyone know of programs (source or executables) on both ST and PC
>that make it possible to use a PC's harddisk from an ST?
Use Ghostlink. It works well. My old PC can only manage 19200 baud, so I
find it too slow for large files.

155.198.1.40://pub/packages/atari/umich/Network/Local/ghostlnk.zip (20KB)

Ian_Taylor@a2w.maus.de

2834. Re: How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: x-bo.leuf@malmo.trab.se
Message-ID: <DIuv8F.3Cw@malmo.trab.se>
Source record: 155492
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Reply-to: bl@daggskim.ct.se

Small caveat to the format-a-PC-disk-on-the-Mac solution.
If the 520ST is running single-sided (360K) disks, then of course the
disk must be formatted as a single-sided one. I'm not sure this is
possible with e.g. PC-exchange on a Mac, which may only handle the
double-sided (720K) format...
Single-sided format should be possible from DOS on most PC's.

/Bo

2835. Re: Using X windows in colour?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <49kdo5$3d7@whitbeck.ncl.ac.uk>
Source record: 155493
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Phil Davey (pd@mole.bio.cam.ac.uk) wrote:

> Why is it all the different ways of running X windows on an Atari can only do
> mono, as opposed to colour?
> We now have Mint, Linux, and NetBSD that I know of and none of them do colour.

I'm sure the Linux X11R6 works in colour....I've not used it, but all the
screen shots I've seen of it are in colour...

Craig.

2836. Re: How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30bdcb3632f431@sn.no>
Source record: 155494
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Claus Brod (clausb@hpbbn.bbn.hp.com) wrote:

>The Atari disk format is identical to the DOS disk format. (There was
>a small gotcha in TOS 1.00 and TOS 1.02 - those TOS versions formatted
>disks in a way which confused some DOS clones which did not adhere
>fully to the Microsoft standard for reading disks.) So what you need
>is a tool to read DOS disks on your Mac, and I am told there are
>plenty of tools for this purpose - although I cannot name one, since
>I don't own a Mac.

No, that's not correct as I tried this with my TOS 1.6 (STE TOS) and
my new TOS 2.06, and the disks formatted from the desktop weren't
readable on a PC, but by using an MSDOS compatible formatter it worked
just fine! (I used "Hcopy 1.6" which I believe you Claus has
participated in designing!- Is it still supported?)

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2837. New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: icd@mame.mu.OZ.AU
Message-ID: <icd.817702886@dynamo.mame.mu.OZ.AU>
Source record: 155495

On a whim, when I saw an Atari 1040STFM available for $250, I decided to buy it. Bear with me, I've never owned an Atari before. :)

What I got: One Atari 1040STFM with colour monitor (1224 or something), mouse, joystick, lots of coverdisks and a legit copy of a sequencing program called C-lab Creator (or something like that). I have some questions.

1) Whats an STFM? I can find no reference to this (I assume) submodel anywhere. Only STe, MegaSTs, and so on. I assume its some derivative of your standard ST.

2) Is C-lab Creator a good program? Can I actually do decent sequencing with it?

3) I note that the machine has a hard drive port. Are hard drives still available, new or second hand? What sizes and speeds? Can you butcher (cheap) IBM equipment to the job? I'm in Melbourne, Australia.

4) I see mention of various ROM versions, 1.0, 1.4, 2.X. Are upgrades a necessity, and if so, how?

5) What should I do with the beast now? :)

Thanks for any help you can offer,

Ian

PS Ironic, I started my computing days on Z-80 machine running CP/M by DRI. Then I moved onto IBMs, where I had a preference for DR DOS, by DRI. I buy an Atari, I click on Desktop Info, and I find its running GEM, by DRI. :)
--
Ian Donaldson Engineering, Melbourne University icd@mame.mu.oz.au
"Unga bunga binga bunga unga bunga buuunga."
-- Typical American to typical Australian

2838. Re: For Sale: Atari Mega STe

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <49jqgb$906@news.cyberspy.com>
Source record: 155496

djmikem@aol.com (DJMIKEM) wrote:

>Organization: America Online, Inc. (1-800-827-6364)

>Mega STe With 4 megs of ram -120 meg Hard Drive, Pagestream (Original
>Disks with Manuals, etc) Migraph Hand Scanner with Touch Up Software,
>AtariWorks, Books, Manuals, over 150 DSDD disks, - act now and I will
>throw in a Supra 2400 Baud modem for free. Asking Price -$400.00
>Includes color monitor (But it is on the way out)

If youve still got it Im interested. Let me know.

Thanks, Joe

2839. SURPLUS 3.5" 720K DISKS

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: rmax99@ix.netcom.com
Message-ID: <49kshs$lln@ixnews6.ix.netcom.com>
Source record: 155497

AMERICAN TECHNA-VISION HAS A HUGE STOCK OF 720K 3.5" FACTORY OVERRUN
DISKS FOR YOUR ATARI 1040 / 520ST AND OTHER SYSTEMS. THESE DISKS ARE
ALL BY THE SAME MANUFACTURER AND HAVE BEEN RECORDED ONCE AND NEVER
DISTRIBUTED TO END USERS. DID YOU KNOW THAT 720K 3.5" DISKS ARE
BECOMING DIFFICULT TO FIND?
PRICING:
(10) DISKS . . . $2.00
(100) DISKS . . .$17.50
(1000) DISKS . .$165.00

TO CONTACT AMERICAN TECHNA-VISION, PHONE 510-352-3787 OR
FAX 510-352-9227. AMERICAN TECHNA-VISION IS LOCATED IN SAN LEANDRO,
CALIF. SHIPPING IS A FLAT $6.00 PER ORDER. --- RALPH

2840. BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <49kag5$lr5@nyheter.chalmers.se>
Source record: 155498

I just realized that everyone who might be interested in BAD MOOD
probably does not read c.s.a.programmer, so...

The BAD MOOD internet project to create a FreeWare Falcon030 DOOM(TM)
WAD compatible game has recently taken a huge leap forward.
This is mostly thanks to the work by Douglas Little (of APEX media).

Version 1.32alpha of BAD MOOD is now available via WWW/ftp (see .sig).

So what's new?

- No more C code!
The full '030 assembly code is included.
- Runs in Falcon true colour mode.
Both RGB and VGA are of course supported.
- More than two times speed increase.
In _many_ places it's _far_ more.
- The display can be resized.
At 160x100 the frame rate is usually _very_ nice.
- All display glitches have been removed.
- A 2D map can be overlaid.
- Mouse control added.
- Some lighting effects.

...and more.
There's also a first DSP aware executable in the distribution archive,
which if course improves the frame rate... ;-)

For those of you without Falcon's, the C version of DVIEW has also been
updated. Versions are available compiled for the old 68000 Atari's as
well as for '020+ machines. These versions run in 16 or 256 colour bit
plane modes. Full C sources are included.

By the way, it has been discovered that BAD MOOD (and DVIEW) actually
loads DOOM 2 and Heretic WADs as well as the original DOOM ones.
A tip: third party WADs work fine and are usually a _lot_ smaller than
the commercial/ShareWare ones.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2841. Re: We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DIuxDs.3KB@freenet.carleton.ca>
Source record: 155499

Richard Wegner (richardw@dma.org) writes:
> I have been an Atari user since 1982 and I have seen the same thing that
> most of us Atari users see all the time. The company had a good idea and
> then never supported it. Atari doesn't support anything much anymore. I
> don't know much about the Jaguar so I won't comment on that. All we do
> is gripe gripe and even more gripe. Why don't we do something about it,
> the stock on the American Stock Exchange is approx. $4-$7 a share (I
> haven't looked in quite sometime), why don't we just buy the company and
> then they will listen to us. Then if we have more than 50% of the voting
> stock, then we can do things. I know this is NOT a practical notion, but
> it may stop us from griping all the time about Atari's lack of support.
> I am guilty of this too, wish I could afford a few million shares of the
> company. What do you all think?

I agree. If I were rich, that's what I'd do. Since Bill Gates IS
rich, that's what he might do. Since I'm poor, I use Ataris because I get
a lot of computing for my dollar.
We live in the illusion of democracy. We should remember, that the
only vote we have which counts, is the dollar! (or pound, or deutchmark,
etc...) Buy what you love, 'cause what else is money good for?

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

2842. Falcon Vs Amiga 1200

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <49kblr$hsc@dux.dundee.ac.uk>
Source record: 155500

What is the relative performance of these two machines?

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

2843. Re: looking for m4nodma.prg scsi driver for ATW800

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <49kc8p$8ds@studs.sci.kun.nl>
Source record: 155501
Body handling: HTML body converted to readable text

In I.vanderMolen@PTT-telecom.nl (I.H. van der Molen) writes:

>I'm looking for the m4nodma.prg scsi driver for an Atari ATW800 transputer
>workstation. It should replace the M4idma.prg.

I don't think there are too many ATW800 users over here. You could
try posting this question on the MAUSnet (German) as those guys know
everything about Atari. :-)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<
```

2844. Converting VGA monitor for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <49kcsq$mvn@netty.york.ac.uk>
Source record: 155502

Hello,
Does anyone know the modifications required for a mono VGA monitor
to make it compatible with the ST's high res mode. Hope someone can help as
I can get a mono VGA monitor cheaply and need to replace my SM125.
Dave

--

2845. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-11-30 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <49kfgk$7u8_001@leeds.ac.uk>
Source record: 155503

In article <817685864_OASIS_@pwomar.demon.co.uk>,
Paul@pwomar.demon.co.uk (Paul Womar) wrote:

>stuff snipped

q>What do you mean? I bought the RSVE souldered 4 wires to the chip and
q>installed
q>Hsmodem, thats it! You don't need to program a chip, or at least I
q>didn't.
q>

I stand corrected then.
However I have found there are two modifications called RSVE. One is a
text file passed on to me describing the PIC method, the other is a
commercially sold ready assembled board. Both promise speed increase up
to 115000bps.
All the above info ransacked from memory as I should have said before
*sigh

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

before you ask it's < format a:/f:720 > at C:> prompt

2846. Re: Transfering files from Atari ST to MSDOS

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <49mj9k$4ab@hpscit.sc.hp.com>
Source record: 155304
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hallvard Tangeraas (hallvart@sn.no) wrote:
: Jean Jacques Ardoino (jja@pressimage.fr) wrote:
: [...snip]
: >There are several programs who format MSDOS compatible floppies:

: >Kobold, Ease (commercial)
: >Gemini, Fastcopy

: Hcopy 1.6 (shareware)

TOS 1.04, TOS 1.06, TOS 2.xx, TOS 3.xx, TOS 4.xx.

8-),

Claus

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

2847. TAF/Chimera/XWindows questions!

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <BZEkbl-.johnhechtman@delphi.com>
Source record: 155305

OK, I got the TAF MiNT/Chimera et al. distribution set (7 disks) and set up a MiNT partition on my hard drive. I've got XWindows working, but how do I procede from here. The information in the TAF kit is kinda vague here and I'm a total Unix novice - although I know DOS and a CLI won't make me turn blue and demand a menubar (grin). I'v got a proper dynamic SLIP/PPP account (it does both according to how you log in), but I don't know how to set up Chimera/FTP to work with my provider. Can anyone help me? Please? It's been a long hard road - I tried STik/CAB but it's only stable at 4800 baud. I'd like to get some real use out of my 14.4 modem! (grin). Thanks to all in advance for your help!

Regards,

JH

2848. Re: Press Release Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49mbrg$mv3@bundy.mdk.se>
Source record: 155306

Roger Cain (rcain@nest.demon.co.uk) wrote:
: BTW, I got Omen up and going on my set up. The differences were that I had
: an HD (probably not vital) and a mono monitor (perhaps Omen is only
: targetted at this res.). Try it again with a mono emulator
: running.

It works fine in Colour.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

2849. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49na6t$q87@josie.abo.fi>
Source record: 155307

There *does* seem to be something strange around this problem...

Yes, because my girlfriend couldn't read the 720 kB DOS floppy
I formatted for her with E-Copy on my Falcon, at our university
(Dell, ICL, etc. computers). The floppy was perfect; I checked
it many times. And E-Copy is one of the few programs that makes
disks readable even on Macs (those devils are VERY picky...).

So, I can only draw a conclusion that since "nobody uses DD disks
in PC world any longer", some PCs today are somehow set up not to
recognize them at all. I can't understand why, but this really
seems to be the situasion.

But then, PC-community has happily forgotten its ideas of
"compatibility". New stuff, both hard- and software, seldom
works on older PCs. People act like they're crazy; all GO
and buy a new PENTIUM MULTIMEDIA PC, and WINDOWS 95, that's
when the big life really begins! Forget your old suff, use only
NEW MULTIMEDIA-STUFF, UPDATE your good old programs - and see
how they run on your PENTIUM slower than ever (at least, if
they have the word "Microsoft" written in somewhere..).

Be a member of The New Power Computer Generation, but don't
start thinking too hard... Brain and Microsoft/Intel apparently
don't fit under the same roof.

So: after this crazy circus going on around us, how could we
be surprised to see DD-floppies no longer supported..? ;-(

TH

2850. Re: atari search

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <49ms2n$chc@s02.pavilion.co.uk>
Source record: 155308

chadmm@fangz.com wrote:

>> There are any WEB of atari?
>>
>> Can you tell me adress of INTERNET to pick up (get) software for my
>> ATARI ST. PLEASE HELP ME

ftp://src.doc.ic.ac.uk/packages/atari/umich
ftp://src.doc.ic.ac.uk/pub/packages/atari
ftp.cnam.fr/pub/Atari/Mint
micros.hensa.ac.uk/micros/atari
ftp.uni-muenster.de/share/public3/atari
ftp.demon.co.uk/pub/atari/new

Try these.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

2851. Re: Getting files to run...

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <817807843snz@mbha.demon.co.uk>
Source record: 155309

In article <817732020_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk "Paul Womar" writes:

> In article <1995Nov29.215958@west.cscwc.pima.edu>
> ldickey@west.cscwc.pima.edu said:-
>
> >Unfortunatly, I haven't been able to get the programs to come up at all. When
> >I do copy them, as the instruction text indicates, it appears that the computer> >is copying something to the other drive, but after all is over, nothing seems
> >to materialize on the diskette. Just the archived file starter.tos.
>
> >I was thinking that perhaps the problem lies in how I'm downloading the file.

I have had the same thing on occasion. I don't know if this is your problem
since the archivers usually complain, but make sure you type 'binary'
before starting your ftp 'get' if you are transferring archive or executable
files. A lot of ftp sites enable this autonmatically but a lot don't and if
they haven't it will give you a hard time when trying to unarchive or run.

Hope this helps...

--
dave

o/o/o/

2852. Re: Redacteur 3 Question

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: michel@mathp6.jussieu.fr
Message-ID: <michel-0112951156020001@alpha.mathp6.jussieu.fr>
Source record: 155310

In article (Dans l'article) <492c65$5en@ionews.io.org>, fl@io.org (Frank Lockwood) wrote (ï¿½crivait)ï¿½:

> Does anyone know if the English Thesaurus (ENGLISH.SYN) file was ever
> released for this program? If so, where can I find a copy?
>
> Thanks,
>
> --
> ____/ /
> / / Frank Lockwood
> __/ / Toronto, Ontario, Canada
> __/ _______

ENGLISH.SYN does not exit for this program but there is a dictionnary for the english language.

michel@mathp6.jussieu.fr

2853. Gemulator 95 ver. 4.1 now shipping

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <49ne3a$4or@news1.halcyon.com>
Source record: 155311

Today we are shipping version 4.1 of Gemulator 95, the Atari STE emulator for Windows. This new version will be on sale this weekend at the Toad Atarifest in Washington D.C. at a special show price of $199.95. Call Toad Computers this weekend to place your order. This price includes the Gemulator 4.1 emulation software, the plug-in card for your PC, and a set of TOS 2.06 ROMs pre-installed on the card.

Gemulator 4.1 now supports Windows NT and is optimized for both Windows 95 and Windows NT. This new version has faster video (especially in the high resolution 1024x768 and 1280x1024 modes), smoother mouse movement, improved compatibility with very large disk partitions, and faster booting to name a few features.

To find out more about Gemulator 95 browse the Gemulator web page at

http://www.halcyon.com/brasoft/

The Gemulator 4.1 upgrade is free to all registered users of Gemulator 4.0 or higher and can be downloaded from the private Gemulator download area on our web page. You must have your registered user password.

- Darek

--
==========
Darek Mihocka the PC Xformer and Gemulator guy, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

2854. Re: Enhanced Polyphonic Sample Synthesiser for the stereo DMA audio chip in the STE/TT/Falcon.

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: conny@copson.se
Message-ID: <49njcj$k7u@stella.tip.net>
Source record: 155312

jason@whatnext.demon.co.uk (Aces) wrote:

>magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) wrote:

>> ae> Actually, I think EPSS is shipped along with Zero-X if you buy that one
>> ae> (also from Conny), and if he get alot of feedback I think he'll write
>> ae> that DSP driver himself. Give him a call at +46-13-164104.

>> I have as I already said written to him some time ago and he did say that they
>> might get back to EPSS if there were enough interest in it. The problem isn't
>> that people doesn't want it, it's that people doesn't even know that it exist.
>> ;-(

>And even if you know it exists how do you pay 30 UK pounds plus
>postage and packing (as of about May 1995) to a PostGirot Utland -
>Postal Giro Account in Sweden... and in what currency? I've been
>trying to work it out since September?

>If the demos are anything to go by it's a great program, but it needs
>a UK (at least) distributor. The same goes for the (demo of) Zero-X.

>jason

OK, let's clear some things up:

1) There are indeed distributors for Zero-X in the UK, in fact even two: Digital Village and System Solutions, so if you are interested in the program, please turn to them. I know they have resellers in all over the country. In fact we have distributors for Zero-X in almost every european country + US.

2) I don't have any distributor of EPSS, buts many people have payed the shareware-fee and got their registered versions of the program together with a lot of songs and patches. The current version of the program is v1.01 and it works for STe/MSte/TT and Falcon. It is a little bit enhanced for Falcon concerning the look, but no special 16-bit sound or usage of the DSP yet (see below).

3) You ask how you pay money to the Potal Giro Account. It works exactly like transferring money to a bank account, with the name of the bank beeing 'Postigirot Utland, Sweden', the account number beeing 4284870-5 and the company name 'Copson DATA'. All of our Zero-X distributors pays this way from all over the world and it works perfectly.
The currency mentioned in the info-box of EPSS is SEK, which means Swedish Kronor, which in fact is the currency used in Sweden. Not so

hard to guess I think... :-). Anyone who wants to register, please skip the post and package... Special Christmas offer :-)

4) Concerning further development of the EPSS: I am currently fully occupied writing Zero-X together with Peter Segerdahl of Vinga System, and I simply don't have the time to work with both programs. Zero-X is aimed at the professional and semi-professional market which also makes it more rewarding to spend my programming on Zero-X rather than EPSS, but perhaps in the future I will continue with EPSS and make it like a complementing program for Zero-X...

5) DSP-drivers for EPSS is currently in work by a Hawaiian EPSS-enthusiast named John Perez. I don't know the current status, but the last thing I heard from him was that he just had started coding the DSP-routines, so we will se what happens.

Regards, Conny

| Conny Pettersson of Copson DATA, creators of Zero-X for Atari |
| e-mail : conny@copson.se Tel/Fax: +46-(0)13-164104 |
| address: Hovetorpsgatan 68 B, Office: +46-(0)13-163104 |
| S-582 64 Linkoeping, SWEDEN |

2855. Re: Where is PGP for Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <49n8i7$nkn@preeda.internex.net.au>
Source record: 155313

If it's not at umich it will be at hensa!

--

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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2856. Re: HD Defrager neded.

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: bign@en.com
Message-ID: <49lulf$kmi@antares.en.com>
Source record: 155314

On Thu, 23 Nov 95 14:45:20 GMT J.P.Beranek babbled on about:
: Phil Hough (phil4@phil4.demon.co.uk) wrote:
: : In article 91.951120142227.19924A-100000-100000@ciunix.uc.pt>
: : "Gustavo A. S. R. Felisberto" <humpback@ciunix.uc.pt> said:-

: : >
: : >Where can I find a good defrager? My hard drive is geting slower and
: : >Please help.

: : Theres a good shareware one called ZORG (about V2+) available at
: : Hensa. You have to register to get the defrag options (v1.96 DOESN'T
: : REQUIRE REGISTERING TO USE DEFRAG).

The shareware version of BlitzSchell is quite speedy. However it will not check your disks for errors before defragging. I always use Cleanup ST first then I run my registered version.

Don't have much of a frag problem since I switched to TOS 1.04. A 540 meg drive helped too!

2857. Atari keyboard bits

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Dec1.125240.455@genrad.co.uk>
Source record: 155315

Has anyone got 3 or 4 of those little rubber cups that sit underneath
the keys of the Atari keyboard. I've just bought a 2nd hand STE and didn't
notice that some are missing!

TIA, Paul

2858. Shareware

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: ua558@freenet.Victoria.BC.CA
Message-ID: <1995Dec1.202842.2499@freenet.victoria.bc.ca>
Source record: 155316

I replied to a message here about a person who sends out shareware
if you send him money. He replied to me, but I lost the message.
I need Junior Office, the English version. If he would reply again,
I promise to write his e-mail address down.
Thanks.

2859. London Atari Show?

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: Leon Brocard <lglb@doc.ic.ac.uk>
Message-ID: <49mjeo$p3j@frigate.doc.ic.ac.uk>
Source record: 155317

Hi.

I know there's a show on in London on the 10th, but I've lost the location.
Can anyone help me?

Cheers, Leon.

--
Leon Brocard.....................................DoCSoc Vice Chairman
lglb@doc.ic.ac.uk.............<URL:http://www-asds.doc.ic.ac.uk/docsoc>

.. Lilly Raines: What makes you think he'll call back?
.. Frank Horrigan: Oh, he'll call back. He's got "panache".
.. Lilly Raines: Panache?
.. Frank Horrigan: Yeah, it means flamboyance.
.. Lilly Raines: I know what it means.
.. Frank Horrigan: Really? I had to look it up...

2860. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <817853322_OASIS_@swampdog.demon.co.uk>
Source record: 155318

In article <49n17r$1va@news.iesd.auc.dk>
chainxor@control.auc.dk (Henrik Lunardi Weide) said:-

>What!?!? Is Atari World dying ??

Not this month at least - I bought one today.

--

Guy Harrison

guy@swampdog.demon.co.uk

2861. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <817853416_OASIS_@swampdog.demon.co.uk>
Source record: 155319

In article <49n9cf$g5i@neon.airtime.co.uk>
stosser@neon (Tony Greenwood) said:-

> Reading the NEST.ECHO for ATARI WORLD, The general opinion is that
>unless they recieve more actual subscriptions then there is no future for
>the mag, Joe Conner who writes the pd reviews states that this is very
>important or the mag wont survive, so its not just tittle tattle if the
>actual writers of the magazine are spreading such stories, even if there
>is a AW disclaimer ?, the situation is not looking good IMHO :(

Fair enough, but that said I prefer to buy my magazines in the shops.
Today I went in to WH Smith's and there were quite a few on the
shelves. Normally this is not the case - in fact I thought AW had gone
under for about 4 months because every time I went in I saw none.
Obviously this was bad timing on my part but does it not also imply
that if more issues were placed in shops, then they would be sold?

(btw this is Nottingham in case anyone finds it relevant)

--

Guy Harrison

guy@swampdog.demon.co.uk

2862. Re: F.D.T. Key file (FZDSTERM.KEY) UUEncode part 01/01

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <49n8fu$nkn@preeda.internex.net.au>
Source record: 155320

```
: Eh? This is no PD key! This is a cracked key for getting the full version
: of FZDT without paying the shareware registration fee. I don't know if
: FZDT still is supported by I'm pretty sure it's not legal to spread
: cracked software anyway, even if it's shareware!

That's correct, BUT, Aaron Hopkins deserved to be ripped off anyway, he
is the type of guy who gives shareware authors a BAD NAME!

I have a fully registered version btw! 8-)

--
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\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

2863. Re: SURPLUS 3.5" 720K DISKS

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951201083348.16226D-100000@moose.erie.net>
Source record: 155321

On 30 Nov 1995, RALPH MADDOX wrote:

> AMERICAN TECHNA-VISION HAS A HUGE STOCK OF 720K 3.5" FACTORY OVERRUN
> DISKS FOR YOUR ATARI 1040 / 520ST AND OTHER SYSTEMS. THESE DISKS ARE
> ALL BY THE SAME MANUFACTURER AND HAVE BEEN RECORDED ONCE AND NEVER
> DISTRIBUTED TO END USERS. DID YOU KNOW THAT 720K 3.5" DISKS ARE
> BECOMING DIFFICULT TO FIND?

Not in my house they're not!!! It's only difficult to find the
one I need!

2864. Pacman On E's -- The real game

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951201174548.14792A-100000@planetx.bloomu.edu>
Source record: 155322

I have the shareware version of Pacman on E's (I call it Pacman from here) which is very awesome. Gordon from Sinister Developments had sent me the SD games which he said were now PD :) He also said the Pacman game was also made PD by the guy who wrote it. He tried to send it to me but it got mucked up in the Unix account-to-floppy disk transfer. Anyone know which site I can get this from or maybe some kind soul can e-mail me a copy? I think it might be under the name Pacman On E's 2 which I saw in ST Format a few months ago. Thanx for anyone's help.

Eric Noss
a.k.a
Mr. Maddog

2865. Re: We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951201194104.6290F-100000@terrazzo.lm.com>
Source record: 155323

On 30 Nov 1995, Richard Wegner wrote:

>
> I have been an Atari user since 1982 and I have seen the same thing that
> most of us Atari users see all the time. The company had a good idea and
> then never supported it. Atari doesn't support anything much anymore. I
> don't know much about the Jaguar so I won't comment on that. All we do
> is gripe gripe and even more gripe. Why don't we do something about it,
> the stock on the American Stock Exchange is approx. $4-$7 a share (I
> haven't looked in quite sometime), why don't we just buy the company and
> then they will listen to us. Then if we have more than 50% of the voting
> stock, then we can do things. I know this is NOT a practical notion, but
> it may stop us from griping all the time about Atari's lack of support.
> I am guilty of this too, wish I could afford a few million shares of the
> company. What do you all think?
I think that after being forced out at CBM, the Tramiel's have
learned to keep 50+% of the stock in their own hands! That's one of the
reasons Atari Computers could never compete with anyone. They would not
dilute their holding by issuing new stock to expand the business.
Therefore they were always a small company with limited production
facilities and will stay that way! Rather be a big frog in a small pond
than a dry frog!

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2866. FS: SM124 Monochrome monitor & Disk Drives

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <49n73c$agi@madeline.INS.CWRU.Edu>
Source record: 155324

I have an SM124 Mono Monitor for sale, includes manual.

Also,

Sleek non-Atari (yet compatible) DSDD disk drive and
2 original Atari SF314 SSSD disk drives.

$75 takes it all!!!

2867. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <49li3d$d1q@blackice.winternet.com>
Source record: 155325

> Paul@pwomar.demon.co.uk (Paul Womar) writes:
> In article <icd.817702886@dynamo.mame.mu.OZ.AU>
> icd@mame.mu.OZ.AU (Ian Donaldson) said:-
>

> It is the pre-decessor to the STe (E=enhanced | FM=Internal Floppy & TV
> Modulator), it is pretty similar to the e but has less colours, no Dma sound or
> phono output sockets & no useless joystic ports on the side :-)

>>>
Hey, they're not useless. Port 1 works with a Jaguar Controler on
serveral games. And on my FALCON, Port 2 is plugged into my ScreenBlaster 2.
Wish that trick would work on my STe.

Rich Mier

2868. Re: Falcon Vs Amiga 1200

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <49lics$gh1@inca01.inca.co.nz>
Source record: 155326

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
> What is the relative performance of these two machines?

Relatively speaking, one is faster than the other. {[:-)]

Seriously, though, the Falcon is a 16Mhz 68030 and the A1200 is a 14 Mhz 68020.

(I can recall some Meagre owners bemoaning the 68020 when the 1200 was launched, because of it's inferiority to the '030 that the Falcon had)

Computation wise, the '030 will beat the '020 at the same clock speed (but not by much, in my experience). If the algorithm that the program uses is "68030 cache aware", then the gap widens a bit more.

So, all else being equal, the Falcon has the faster processor, so it would perform better on computations. A 16Mhz 68030 is, in my experience, equal to an 18-to-20 Mhz 68020.

The memory and other hardware subsystems will play a part in the performance as well.

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

2869. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DIx7tz.J6t@cix.compulink.co.uk>
Source record: 155327

>Does anyone have any experience with installing either, or both, of these
>serial fixes for the ST?
Lots of people have done the 38400 mod to a ST.

>I've heard that with 38400bps one can expect to lose a character every second
>at 38400bps
Not so. Use the HSMODEM AUTO programs and set MFP.PRG to FASTINTS.

>Which one is the most expensive, reliable, easiest,...?
The 38400bps mod I detailed in ST Application Issue 41 and in a recent Atari
World magazine Issue 6 costs about 5 UKP and takes about half an hour to do.
It is easy if you are competent with a soldering iron.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

2870. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <49nrjc$8up@no-names.nerdc.ufl.edu>
Source record: 155328

thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:

>68040 Atari in damn fast; I've seen Medusa T-40 in action... But, for
>some reason, a 68040 Mac isn't fast at all. Word 6 was ridiculous;
>the slowest word processor I've ever used on any platform. But then
>again, Quadra never feels very fast to me - unless perhaps when doing
>some CPU-intensive task, like packing.

Having both an Atari and a 68040 Mac, I can confidently say that the 68040 Mac IS fast. Microsoft Word is a TERRIBLE example because Microsoft, in its latest generation of software, has DELIBERATELY made the Mac software slower than the PC in order to sway people toward Intel hardware (in my opinion).

Try running Netscape, PageMaker, FrameMaker, Synamtec C++, Think PASCAL, SoundEdit 16, Marathon I & II, etc. and you'll see pretty quick computer in the 040 Mac.

Don't get me wrong; Ataris are cool, but Macs are the next best thing.

-Michael Ellis

2871. Where is E_GEM.LIB ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: danielm@fly.cc.fer.hr
Message-ID: <49n20d$dsu@bagan.srce.hr>
Source record: 155329

Where I can find E_GEM.LIB? I found (at ftp.funet.fi) following files:
egemd220.lzh, egem_220.lzh, egemut2.lzh, egem_210.lzh
but this is only sources, program samples and utilities! Where
I can find egem.lib version 2.20?

If anybody know something about it please email...

--
::::::::. ::| ::|
::| ::| :::::| :::::| danielm@fly.cc.fer.hr
::| ::| ::| ::| ::|
::|___::| ::| ::| daniel.majstorovic@etf.hr
::::::::/ ::/ ::/

2872. Supra Atari Hard Drive FS!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <49ltjb$m61@madeline.INS.CWRU.Edu>
Source record: 155330

I have a Supra 20MB shoebox style harddrive for sale. It includes
a selection of software, including Timeworks DTP program, Warp (□9
and loads of PD stuff. Will sell for $125 + shipping.

####
--
Thomas Main
em129@cleveland.freenet.edu

2873. Re: London Atari Show?

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: dba@jet.uk
Message-ID: <dba.817822602@YE>
Source record: 155331

Leon Brocard <lglb@doc.ic.ac.uk> writes:

>Hi.

>I know there's a show on in London on the 10th, but I've lost the location.
>Can anyone help me?

Marlborough Hotel, Bloomsbury Street, London WC1B 3QD

Near Tottenham Court Road tube station.

--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| dba@jet.uk or Dennis.Armstrong@jet.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
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2874. Re: Falcon & Atari logo's/graphics/images

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.817829574@gen-off-2>
Source record: 155332

c4sy@dmu.ac.uk (Simon Yardley) writes:

>Does anyone know of a good source for really good quality raytraced or hand
>drawn images which I want to use on my Web pages ...

These sort of things are easily generated with POV (available for Atari,
Mac, PC, Unix, etc, and it's free).

I have a Fuji POV object on my machine at home (originally constructed
by Warwick Allison). If you want this, Email me a reminder to
hoagy@cix.compulink.co.uk and I'll forward it on.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

2875. Atari to Mac /Harddisk ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: m.sadowski@magnet.at
Message-ID: <1289023454.2670260@magnet.at>
Source record: 155333

Hi!
Does anybody know, if there is a way to read an Atari-formatted harddisk with a Mac?
If anyone does please tell me!
Thanx
Mike

2876. Re: announce of NetBSD/Atari-1.1

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <49n19a$1va@news.iesd.auc.dk>
Source record: 155334

In article <9511280604425876@muskrat.com>, slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) writes:
> To bad I can't use it on my 16mhz Mega ST4 I'm running.

You need a 68030 and a 68882 at least.

Keep Cool and Flying...

ChainXOR...

2877. Re: ST Format sinks to all-time low, NOT!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: stosser@neon
Message-ID: <49n9hu$g5i@neon.airtime.co.uk>
Source record: 155335

The subject line to this thread is a matter of opinion, and it aint mine!, for my money ST Format gets better and better, it will still be here when the rest have gone :)

Cheers........!ynoT

2878. Re: Elite II Cheats?

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817847490_OASIS_@phil4.demon.co.uk>
Source record: 155336

In article <49k3je$fhr@orm.southern.co.nz>
clifton@southern.co.nz (Frieder Guy) said:-

>
Yup theres quite a cool one I picked up from AdLib BBS, by an ex-atari
pirate called 'alien'. It allows a stupedous ammount of editing, both
the ship, equipment, money, goods, the lot (you can have for instance
more equipment than your ship can hold !!!!).

If you want it then send an email to me.

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2879. Re: Quantum Hard Disk & SH 204; REWARD!

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <49lhpj$d1q@blackice.winternet.com>
Source record: 155337

> kirschke@ki13.informatik.uni-hamburg.de (Heiko Kirschke) writes:
> Hello World,
>
> I'm just trying to put a 80 MB Quantum ProDrive SCSI harddisk ripped
> off an old Macintosh into my SH 204 (from 1985). I connected the hard
(SNIP)
> My Question: What's going wrong? Is it the hard disk or the hard disk
> ============ driver? Has anybody tried similar? What hard disk
> driver, formatter should I use?
>
>>>>
1.) Yes, the "ICD" Host Adaptor software will NOT work without
detecting a ICD Host Adaptor. For $50 you can buy the ICD 'Pro' software
and it will.
2.) Atari Software: Did you Disable Parity on the Hard Drive? If
so it sounds like the terminators are missing from the Hard Drive. I just
fought with a Seagate ST157N and a Supra Controler with a seperate
Terminator. Got the same resposes you are speaking of until I figured out
that the Supra Adaptor was not supplying Termination power on the SCSI
Bus. Once I modified the Adaptor it worked fine. In your case you just
have to find the correct terminator R-Packs and plug them in if they are
missing.

Rich Mier

2880. Re: OASIS not loggingon with NOS

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <817795622_OASIS_@icis.on.ca>
Source record: 155338

In article <DItGus.9I4@freenet.carleton.ca>
ai066@FreeNet.Carleton.CA (Mark Montreuil) said:-

>
>I have tried out several configs to get OASIS/NOS working with a dynamicc
>IP allocated PPP provider, and I have been able to collect news and mail,
>at least once. I can't seem to get it to connect now! I know that it
>must be something very simple. Should OASIS be run from a totally clean
>system? Will warp nine or NVDI, TCASH foul it up? I'm assuming that I
>should load the modem CPX to sleect modem 1, 19200 and RTS CTS, as well as
>an RTS cts patch proggie like serfix 2.
>
>any suggestions would be greatly appreciated.

Assuming you are getting to the end of your dial.txt and finding that if
you do an ifconfig it returns an ip address of 0.0.0.0 for your machine:

Try making the following changes to your startup.nos file:
1. comment out:
ip addr [0.0.0.0]
2. As your first ppp parameter line add:
ppp sl0 ipcp local address 0.0.0.0

Add the following line to the end of your dial.txt file:
status up

I had to make these changes when my internet provider switched from
an analogue to a digital phone system and switched of an Annex server to
something else.

I suggest you get rid of warp 9, it does strange things to modems on my
machine. (Falcon030 with TOS 4.04). I'm using HSMODEM6 as my only
serial patch and no CPX.

--

Cliff Cook

ccook@icis.on.ca
c.cook7@genie.com

2881. Where is Zocra Tech. gone.

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: kandk@teleport.com
Message-ID: <49o8o5$dh1@linda.teleport.com>
Source record: 155339

I can't seem to find their new address or phone or e-mail or anything.
Please help if you have this info. E-mail only please. I need to
upgrade my STyle Image Manipulator.
Thanks ahead of time.

Ken
--
kandk@teleport.COM Public Access User -- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)

2882. Re: Gates Joke (was Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: JBB6564@utarlg.uta.edu
Message-ID: <49lkgn$5c4@utaipx02.uta.edu>
Source record: 155340
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

A. Katherine Ricci (akricci@connix.com) wrote:
: David Edmonds (dedmonds@ctcc.gov.za) wrote:
: || Buck's will buy him anything he wants. Women DIG megabucks and status
: || and that's why WE work so hard. Remember the man earns more than most
: || small countries. Lets hope he didn't marry "in comunity of property".
: || She'd then get half. Boy it's a womans life; POOR -> MARRY RICH BLOKE ->
: || GET DIVORCED = MILLIONARE.

: yes, women do, and REAL women earn the megabucks AND the status through
: their own hard work, and excellence, not on the coattails of another.
: This also allows one to be happily married, with no threat of divorce.

: Katherine Ricci
: OpenVMS Systems Consultant

What is THAT ratio? About 1 out of 10,000?

2883. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: psd@eworld.com
Message-ID: <49p0kl$9a3@hp5.online.apple.com>
Source record: 155341
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

And you believe what Atari saids? If the Jag sales do not improve, than Atari will not continue to invest their dwindling Sega money.. Does anybody believe that Atari will make up the money that has been invested in the Jag? Must be at least $100 million that has been spent on this console..

Peter Sinclair-Day
University of Northern Iowa

Peter Sinclair-Day Performa 636 PowerBook 150

e-mail: sinclap2954@uni.edu
psd@eworld.com

2884. Re: How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: rincewind@discworld.oche.de
Message-ID: <30bf41f66feafa6@discworld.oche.de>
Source record: 155342
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hallvard Tangeraas (hallvart@sn.no) wrote:

HT>just fine! (I used "Hcopy 1.6" which I believe you Claus has
HT>participated in designing!- Is it still supported?)

I think Jï¿½rgen Stessun supplied the floppy routines, which were IMHO
based on code from Claus.
The shareware version of HCOPY 1.7 is still around, but the author does
not take registrations anymore - you can either use the limited version
(and pay for that), or buy the commercial E-Copy, the successor of H-Copy.

cu
Michael
--
Michael Schwingen - Ahornstraï¿½e 36 - 52074 Aachen - Germany
Home: rincewind@discworld.oche.de Maus: Michael Schwingen@AC3 IRC: Rincewind
Univ.: michaels@pool.informatik.rwth-aachen.de <--- use this for mails >100K

2885. Pagestream e-mail group

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <49luf7$fcg@maureen.teleport.com>
Source record: 155343

Hello All,
In a previous post I asked whether there was an existing
Pagestream mailing list, or if someone could set one up.
People are interested in getting something going, but I don't see
anyone being able to run a list right now.
What I'll do, then, is to start an e-mail group. If you're
interested, let me know by e-mail. I will construct an address header
with up to 30 people on it. We'll all agree to reply to all when
posting. This way everyone will see everything, like a mini mailing list.
The general idea is to exchange information, tips and questions
about Pagestream use. All levels of users would be welcome.
So send me mail if you're interested. If you already replied, as
some did previously, expressing interest, there is no need to do so
again. I saved your messages.

Walter Hellman

--
hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

2886. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DIx0qD.7I6@tron.bwi.wec.com>
Source record: 155344

In response to article <49g1su$iph@josie.abo.fi>, thietavu@news.abo.fi
...

The ColorSmart Technology of Hewlett Packard's is built in to the firmware inside the printer's hardware. This firmware is what uses the PCL commands to generate the ouptut. This is why the 600 series is so much like the 500 series, and why the Calamus 550C driver works so well on a 660C. In addittion, the documentation indicates that the ink used for the black and tricolor cartridges are not the same consistency as those used in the 500 series (500C, 550C, 560C). In the 600 series, the cartridges (and ink) were redesigned for the goal of 600 dpi printing. At this time, though, the color graphics for this series printer is still restricted to 300 dpi. Don't ask me why, I am not an HP engineer.

2887. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30bf45c3_Magnus.Kollberg@p11.straight.ct.se>
Source record: 155345

In a message S94 wrote to Magnus Kollberg:
>> I have as I already said written to him some time ago and he did say that
>> they might get back to EPSS if there were enough interest in it. The
>> problem isn't that people doesn't want it, it's that people doesn't even
>> know that it exist. ;-(
S>
S> Is Carl Lofgren reading this? Perhaps you should write a review of EPSS
S> for Atari
S> World. There is a ton of great stuff that UK users never hear of or get to
S> see.

A GREAT idea! Yes, Carl, please do and let the rest of the Atari World know
about this program. :-))

cheers,
Magnus Kollberg

2888. Re: Does EPSS work as an Accessory on a TT?

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30bf47ce_Magnus.Kollberg@p11.straight.ct.se>
Source record: 155346

In a message a eriksson wrote to Magnus Kollberg:
ae> : I have as I already said written to him some time ago and he did say
ae> that they : might get back to EPSS if there were enough interest in it.
ae> The problem isn't : that people doesn't want it, it's that people doesn't
ae> even know that it exist. : ;-(
ae>
ae> So, start an EPSS commercial campain. Some nice info-postings on
ae> usenet/fidonet/nest would almost certainly gain some effect.

I tried that some time ago. I even wrote a long letter in this group about it,
but no one ever said a word. :-(

ae> : Sounds interesting, but there is no DSP UCDM players for the falcon or
ae> is : there? I mentioned Tords name because I know that he were working on
ae> a player : for the DSP. If he have done it and it's a UCDM player and
ae> EPSS supports it we : can start talking business. :-)))
ae>
ae> If I don't remember totally wrong, Tord has written a DSP UMP for
ae> Obsession Falcon (now scrapped), but it was not 100% UMP compatible (ie,
ae> the Octalyser UMP format). And as far as I know, EPSS has no UCDM slot
ae> yet.

What have happened with Tord? I havn't heard a pip from him for a long time
now. I think this EPSS realy could become something as a DSP version would be
very nice. It would not need to slow down the system at all as the current
version does. :-)
ae> : I would also think tha C-lab would be very interested in selling this
ae> program : with the falcon. It would be a perfect "musicpack". :-)
ae>
ae> Go ahead, contact C-Lab, I'm sure they are interested to increase the
ae> sales of the Falcon, and licencing a sw program is done with little
ae> effort and cost.

Why should I do it? If someone should do it it should be Copson Data.
All they have to do is to send a copy of the currenst version to C-Lab and tell
them if they are interested they could do a falcon DSP version and I think they
will be when they sees it... :-)

mvh,
Magnus Kollberg

2889. FaxIt release

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4373bbaird@nest.demon.co.uk>
Source record: 155347

In a msg of 01 Dec 95 hillsp@genrad.co.uk whispered to
All:

> Has anyone got 3 or 4 of those little rubber cups that sit
underneath
> the keys of the Atari keyboard. I've just bought a 2nd hand STE
and
> didn't notice that some are
missing!

Yep, I've got a set of used ones as I use a set of replacement cups from
System Solutions - email me your details and I'll be more than willing to
send a few your
way.

Brian
(bbaird@nest.demon.co.uk)

--

2890. FS: ST Software MIDI, Utils

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: atariman@aol.com
Message-ID: <49mf0m$flg@newsbf02.news.aol.com>
Source record: 155348

Software for the Atari 1040ST for sale:

Band In A Box - Atari Version 5.2 (Latest version) w/manual
BIAB Styles disks 1, 2, 3, 4
BIAB Jazz Fakebook (Styles & Fakebooks cost $29ea!)
BIAB Pop Fakebook
BIAB Fakebook 2
Master Tracks Pro Version 3.6 (Latest version) w/manual
Music Data .MID song sampler

Sound Source PROteus patches "K-1000 Impressions" - Atari Disk
Sound Source PROtues patches "Top 40" - Atari Disk
Sound Source Roland D-50 patches "Assortment" - Atari Disk
Assorted other MIDI programs

HotWire Version 3.0 (by CodeHead, the BEST menu system for the ST)
w/manual.
DC Shower 1.0e
Copy II ST Version 2.5
Star Trek - The Rebel Universe (TOS 1.0 only) Box, manuals, save game
disk.
Time Bandit by Michtron & other games

Asking $100 (no extra charge for COD)

Leave Email AtariMan@aol.com

2891. Re: How do you extract these @$%#.tar.z files?

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DIxApM.281@dk3uz.hanse.de>
Source record: 155349

ad910@lafn.org (Bobby Swain) writes:

>[...]
>At some sites, the files are compressed in Unix(?) or something I haven't
>run into before; xxxxxxxx.tar.z (or .gz or zx etc.) How do you handle
>this stuff?

>I tried Uncompress.ttp, but couldn't get it to work. I haven't been
>able to find anything on tar.

tar xvzf xxxxxxxxxx.tar.z

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

2892. Re: ST Format sinks to all-time low, NOT!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <49n17r$1va@news.iesd.auc.dk>
Source record: 155350

In article <Pine.SUN.3.91.951129100637.26973A-100000@planetx.bloomu.edu>, Eric Noss <enoss@planetx.bloomu.edu> writes:
> On 28 Nov 1995, Tony Greenwood wrote:
>
> > As the writers of Atari World are sending out messages of doom and
> > gloom regarding there own magazines life expectancy then we may be back
> > to the situation where we are left with STF again, notice how the others
> > come and go but STF are always there, most people are of the opinion that
> > STF has improved in the last year,

What!?!? Is Atari World dying ??

Keep Cool and Flying...

ChainXOR...

2893. Hard Drive Cautionary Tale

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <817832862_OASIS_@ajrose.demon.co.uk>
Source record: 155351

Before I begin: RIP my old drive...

After the sad demise of the Seagate drive in my Protar Profile II, I decided the time had come to upgrade to soemthing a bit bigger than the 40 meg drive I'd been using.

After a few calls to Gasteiner in London, I bought a 540 meg bare SCSI drive to fit into my Profile case, thus negating the need to spend extra cash on cases, power supplies, ACSI to SCSI converters etc - as this is all inside the Profile box.

The drive arrived, it opened up the case, plugged it in, and....nothing! Zilch! No drive there, apparently. It fired up OK, and I heard it do it's bit (whatever drives do when you turn them on), but I couldn't get the computer to recognise it.

Fortunately I live 2 mins drive from Systems Solutions in London, so I popped down with the drive on the off chance I could find someone there who'd lend a hand, or sell me some device to make the drive work...

Luckily for me, there was a lonesome engineer there who fancied a bit of a challenge. Turns out the drive controller likes to see parity bits set to OFF, the sort of thing you can do using jumpers on some drives, but not on this one (nobody at Gasteiner had asked me this). Two solutions: 1) spend 90 quid on an ICD link and unplug the drive conroller on the Protar, losing the drive busy led in the process :-(
or
2) Find a frienmdly, knowledgeable chap with A DIFFERENT SCSI COMPUTER (such as a Falcon) to reprogram the low level internal hard drive software - you know, the kind of thing you do every day to a device you don't even get a manual for - Labour charge one hour (40 quid) and it's all set up, partitioned, with boot-up software installed and tested.

I opted for #2, and found when I got home that not only was the new BIG drive working brilliantly - quiet, much much faster, etc, but that the Protar allowed me to sit the old drive next to the new one, run both together, and salvage about 15 megs including my entire C drive direct to the new drive - MagiC and Ease recognised both drives and renamed partitions on the old drive AND placed them onto the desktop for me - the many hours of anticipated compressing old files onto 720k floppies were reduced to a few seconds of drag and drop on hard drives. (How to impress a PC owner newly acquainted with the idea of "Plug And Play" - ask them if their box would do this)

The moral: if you've got an older controller, like that found inside the Profile, ask about parity. But go for it - they're so cheap now it's foolish not to upgrade from the 20 or 40 megs that were standard a few years ago.

And big thanx to Systems Solutions :-)

And no thanx to Gasteiner ("Our technical guy is at a fair until next week.... no he doesn't have a mobile number.... sorry... call back tomorrow at 2pm maybe.... etc etc") who were told what the drive was for before purchase and didn't enclose any documentation... :-(

The other moral: Don't try cutting too many corners.

Andrew

--

---
andrew@ajrose.demon.co.uk

2894. 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95120104001923275@acpu.com>
Source record: 155352

Allan Gilmour's .sig reads thusly:

AG> Allan Gilmour A.Gilmour@leeds.ac.uk
AG> Language Centre Technician tel.0113 2332647
AG>
AG> before you ask it's < format a:/f:720 > at C:> prompt

ROTFL!

"The Poor Deluded Soul" - tderrick@acpu.com

... Life would be easy if we had the source code.
___ Mountain Reader II - #00000077

2895. Falcon Vs Amiga 1200

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95120104001923276@acpu.com>
Source record: 155353

rmccall@mcs.dundee.ac.uk (Rod McCall) spake thusly:
RM>
RM> What is the relative performance of these two machines?

ST Format did a hardware comparison of them a couple of years ago.
Given their editorial bias, the Falcon still came out on top by a
small margin. However, as we all know, an excellent os and excellent
apps make the biggest difference. I hardly ever get any useable
output from a benchmarking program, or from a stack of
advertisements, or from a magazine review.

Just my $.02 worth.

"The Poor Deluded Soul" - tderrick@acpu.com

... My life is still in BETA test.
___ Mountain Reader II - #00000077

2896. Re: ST Format sinks to all-time low, NOT!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: stosser@neon
Message-ID: <49n9cf$g5i@neon.airtime.co.uk>
Source record: 155354

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: In article <Pine.SUN.3.91.951129100637.26973A-100000@planetx.bloomu.edu>, Eric Noss
<enoss@planetx.bloomu.edu> writes:
: > On 28 Nov 1995, Tony Greenwood wrote:
: >
: > > As the writers of Atari World are sending out messages of doom and
: > > gloom regarding there own magazines life expectancy then we may be back
: > > to the situation where we are left with STF again, notice how the others
: > > come and go but STF are always there, most people are of the opinion that
: > > STF has improved in the last year,

: What!?!? Is Atari World dying ??

Reading the NEST.ECHO for ATARI WORLD, The general opinion is that
unless they recieve more actual subscriptions then there is no future for
the mag, Joe Conner who writes the pd reviews states that this is very
important or the mag wont survive, so its not just tittle tattle if the
actual writers of the magazine are spreading such stories, even if there
is a AW disclaimer ?, the situation is not looking good IMHO :(

Cheers.............!ynoT

2897. Help with Atari 1040St and Canon Printer

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: GSammons@gnn.com
Message-ID: <49nsub$qr1@news-e1a.megaweb.com>
Source record: 155355

Howdy,

I'm trying to find out if it is possible to get the Canon BJC 4100 to print in color using an Atari 1040St. The printer will print text and pictures in black and white, but I have yet to find a way of printing in color. Does anyone have any suggestions? Thanks for any help you can provide.

Geoff
gsammons@gnn.com

2898. printer driver in Word Plus 4

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: dobra@monet.fh-friedberg.de
Message-ID: <1995Dec1.080656.9174@news.fh-friedberg.de>
Source record: 155356

Hello, everybody,
a friend of mine bougth a HP Deskjet 510 to print his writings with
Word Plus 4 and 1st Word Plus.
On a disk we found a lot of drivers, were able to install the *.CFG-drivers
for 1st Word Plus and we can print now with this program with CG Times 12pt
and Lett Goth 12pt. Really good.
And we found drivers *.PRT which might belong to Word Plus 4, and we
installed them, too. But our problem now is how to say this silly program
to use them !
In the printing menue it only shows the earlier installed printer, the Epson,
but there is no chance to install one of the others!
And the manual only tells that there are a lot of drivers for this program
but not how to change them !
So - has anybody a good idea for me to change the printer type in Word Plus 4
to help my old fellow (he is 70) to go on working with his atari ?
Any commands could be helpful.
Into this newsgroup or PM.
Doris Seitz
dobra@monet.fh-friedberg.de

2899. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199512011001.a60976@a2w.maus.de>
Source record: 155357

>For those of you without Falcon's, the C version of DVIEW has also been
>updated. Versions are available compiled for the old 68000 Atari's
Wow, do you *really* mean I can run DOOM on my old ST, how much memory does
it need?

Ian_Taylor@a2w.maus.de

2900. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FLBQBFDZUP@zaphot.augusta.de>
Source record: 155358

In <macdonald.235.000F3574@cfcsc.dnd.ca> Ken Macdonald wrote:

>Does anyone have any experience with installing either, or both, of these
>serial fixes for the ST?
>I've heard that with 38400bps one can expect to lose a character every second
>at 38400bps, and that one needs to program a chip for the rsve. Which one is
>the most expensive, reliable, easiest,...?

==========
PART I - RSVE
==========
RSVE2 (the newer version of RSVE) is a very simple hardware modification:

A little GAL (grid array logic - a logic chip, which can be burned like
a EPROM) "catches" the frequencies for 75, 110 and 150 bps and "translates"
them using a second oscillator so the MFP will run with 38400, 57600
and 115k bps.

Some people told something about a PIC ... NOPE! There is no PIC, no
micro controller etc.! Only a simple grid array logic chip, which does
not need any software to work!

The result:

75 bps are now really 38.400 bps
110 bps are now really 57.600 bps
150 bps are now really 115k bps

RSVE2 consists of 1) the GAL, 2) the oscillator, 3) four wires to the
MFP 68901 to scan the incoming clock frequencies and to produce the
new clock frequency for the MFP.

No software is needed to USE these new bps settings! (When using
MagiC (or Mag!X) operating system you really can use these additional
speeds without any problem!) But there are some ugly bugs in Atari-TOS ...

==========
PART II - HSMODEM
==========

The problem: The original I/O-routines of Atari-TOS are buggy and
too slow to handle high speed above 19.200 bps:

1. RTS/CTS-handshake does not work (not a problem of RSVE - this is
a BUG of TOS(!!!))

2. I/O is too slow to get more than approx. ~1200 cps on a slow 8MHz ST

HSMODEM provides the following:

1. It will replace the buggy and slow BIOS-I/O with fast and reliable
code which allows you to use RTS/CTS-handshake AND get high cps-rates.

2. It will (optional) add a cookie "RSVE", so newer software (e.g. CoNnect)
will determine the existance of RSVE2-hardware and allows you to
choose 38400, 57600 and 115k instead of 75, 110 and 150 bps.

I use HSMODEM (revision 7) with RSVE2 in my old 1040STe (8MHz) and i
can go up to 38.400 bps with plain TOS or up to 57.600 bps (!!) with the
MagiC multitasking operating system.

1) Don't forget to use "RTS/CTS" handshake!
2) Use the right software ;-) (e.g. CoNnect for comm. or UPoint for UUCP)

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

2901. Re: Atari stoops to new low (Was Re: Untrue Rumours)

Newsgroup: comp.sys.atari.st
Date: 1995-12-01 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <49llth$j5q@ccshst05.cs.uoguelph.ca>
Source record: 155453
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

```
: I certainly doubt that Atari will soon drop the Jaguar, as they
: have an infomercial selling the Jaguar. You know things at Atari
: are grim when they have to stoop to that marketing ploy. YIPES!

Why is that grim? Sega has done the same thing twice! It's
becoming more of a (yikes) trendy thing.

>> Mark <<

--
================================================================================
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"I spent my life believing it would not end this way" - Robert Lamm
================================================================================
```

2902. Re: Falcon Vs Amiga 1200

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49ptac$laa@bundy.mdk.se>
Source record: 155254

Jay T Millar (jmillar@delphi.com) wrote:

: But isn't it also true that the Falcon's '030 sits on a 16-bit bus
: (stupid, stupid, stupid) while the A1200's '020 sits on a 32-bit bus
: on the motherboard?

You're right but the A1200 and A4000 bus is running on 7.14MHz. (Stupid,
stupid, stupid). 8-)
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2903. Re: Where is E_GEM.LIB ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <49ptq7$i2q@studs.sci.kun.nl>
Source record: 155255

In <49n20d$dsu@bagan.srce.hr> danielm@fly.cc.fer.hr (Daniel Majstorovic) writes:

>Where I can find E_GEM.LIB? I found (at ftp.funet.fi) following files:
>egemd220.lzh, egem_220.lzh, egemut2.lzh, egem_210.lzh
>but this is only sources, program samples and utilities! Where
>I can find egem.lib version 2.20?

Get egem_220.lzh, you can make the lib yourself. I had to twiddle one
little thing using Pure C 1.1, but that was trivial. (As in: I
forgot what it was... :-)

It's great, anyway!

Did someone say here that there are Pure C helpfiles for it? Please?

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2904. Re: Gbattery

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4383rcain@nest.demon.co.uk>
Source record: 155256

On 02 Dec 95 ua558@freenet.Victoria.BC.CA wrote:

u> I replied to a message here about a person who sends out
shareware
u> if you send him money. He replied to me, but I lost the
message.
u> I need Junior Office, the English version. If he would reply
again,
u> I promise to write his e-mail address
down.

The address you need
is:

danny@micros.hensa.ac.uk

Roger
rcain@nest.demon.co.uk

--

2905. HP Deskjet printers a

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95120217001623343@acpu.com>
Source record: 155257

Gabriel Novaro <74174.1044@CompuServe.COM> spake thusly:
7 > Subject: Re: HP Deskjet printers and Atari...
7 > any chance of developments
7 > for deskjet drivers for pagestream? thanks in advance!

Actually, the 500 series DJs are supported now. And I see (every so
often) new additions to the list. Whether this will continue - uhh,
sure hope so. You could ask STraight Edge software - they do
OutBurst and JetSpeed to make the printouts faster, and may have
some impetus to write new drivers now that Soft-Logik doesn't.

"The Poor Deluded Soul" - tderrick@acpu.com

... I don't have a solution but I admire the problem.
___ Mountain Reader II - #00000077

2906. Help with Atari 1040St an

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95120217001623344@acpu.com>
Source record: 155258

GSammons@gnn.com spake thusly:
G > Subject: Help with Atari 1040St and
G > Canon Printer Howdy, I'm trying to find out if it is
G > possible to get the Canon BJC 4100 to print in color using an
G > Atari 1040St. The printer will print text and pictures in
G > black and white, but I have yet to find a way of printing in
G > color. Does anyone have any suggestions? Thanks for any help
G > you can provide. Geoff gsammons@gnn.com

AFAIK your best bet is ImageCopy, which is up to v4 (I think). The v3 manual does not list the 4100, but if it is similar (with similar emulations) to the BJ130 or other BJs, Jeremy Hughes (the author) may have some advice for you. Contact the FAST Club in Britain to see what they have to say. Toad sells it, and may know the answer, too.

For color text *and* graphics you may have to get Calamus SL. I suspect that any printer known to man will eventually get into their printer driver files. PageSTream users (like me) also have hopes that printer drivers will continue to fall like manna from heaven.

Hope this helps.

"The Poor Deluded Soul" - tderrick@acpu.com

... I know the speed of light - Whats the speed of dark?
___ Mountain Reader II - #00000077

2907. Re: announce of NetBSD/At

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <49qo25$dkh@gti.gti.net>
Source record: 155259

azog (azog@gti.gti.net) wrote:

: That should read "a CPU with MMU and an FPU". Hence, a 68030 or better,
: and either an '81 or '82. Linux works fine on my TT, and I had NetBSD
: working for some time on my Falcon. (added an '82)

Actually, I think I made a mistake. Looks like there might be a NetBSD
kernel that does FPU emulation.

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

2908. Re: Atari stoops to new low (Was Re: Untrue Rumours)

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Dec2.230855.50960@cobra.uni.edu>
Source record: 155260
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <49pq3p$b2n@cxc1.cl.msu.edu>, molin@cxc1.cl.msu.edu (Michael Olin) writes:
> ggranger@bithevn.nl2k.edmonton.ab.ca (Greg Granger) writes:
>
>>>The rumours regarding Atari dropping the Jaguar, as untrue a
>>>message I received from Atari UK under the topic "Death of Atari
>>>Hardware" can be found comp.sys.atari.st under "Death of Atari Hardware".
>
>
>>I certainly doubt that Atari will soon drop the Jaguar, as they
>>have an infomercial selling the Jaguar. You know things at Atari
>>are grim when they have to stoop to that marketing ploy. YIPES!
>
>
> Things at Atari have been grim practically since the Tramiels came on
> board. They launch a revolution with the ST lineup, then consistently
> and unwaveringly set about to destroy it.

Yep..

>
> I really would like to meet one of them someday... I've never met a real
> Laughing Stock.

ROTFLMAO!!! Try the case studies in business text books.

> --
> =-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
> |||
> Keep up the fight ||| I love my country
> or lose the right... / | \ but I fear my government

BeBox(?)
Peter Sinclair-Day Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm

Saying Windows 95 is equal to Macintosh is like finding a potato that looks
like Jesus and believing you've witnessed the second comming.
-Guy Kawasaki
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

2909. Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95120217001623345@acpu.com>
Source record: 155261

psd@eworld.com (PSD) spake thusly:

P > And you believe what Atari saids? If the Jag sales do not
^^^^^
P > improve, than Atari
^^^^
P > University of Northern Iowa

Do you suppose that he will learn his native language by the time he
graduates?

"The Poor Deluded Soul" - tderrick@acpu.com

... If you expect nothing, you won't be disappointed.
___ Mountain Reader II - #00000077

2910. Re: We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: Torsten_Landschoff@iz.maus.de
Message-ID: <199512021751.a32563@iz.maus.de>
Source record: 155262

Hi Robert!

RW>is the dollar! (or pound, or deutchmark, etc...)
^ Da fehlt ein 's'.

Oh sorry! I mean: there a 's' is missing.

cu
Torsten

2911. Memory question

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <49o546$52h@ra.isisnet.com>
Source record: 155263

I have two STE's. One has 4 one meg simms and the other has the original four 250 K chips. If I wanted to make myself two two meg units, do I just put 2 one meg in each machine in the first two slots? The memory configs I keep seeing listed go 1 meg, 2.5 and then 4 megs. Do I need to mix my simms and the original 250 K's together? Thanks.

--

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ckduindex.html CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

2912. OASIS loggin with NOS and PPP

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <FLCNBJAPUP@kether.snafu.de>
Source record: 155264

In <817795622_OASIS_@icis.on.ca> Cliff Cook wrote:

High !
I have a question about ppp with NOS.
My server disabled the compression of PPP.
What do i have to write in the STARTUP.NOS ?

There is now:

```
# ppp parameters
#ppp sl0 lcp local mru 1500
#ppp sl0 lcp remote mru 1500
#ppp sl0 lcp local accm 0x000a0000
#ppp sl0 lcp local pfc on
#ppp sl0 lcp local acfc on
#ppp sl0 ipcp local compress tcp 16 1
#ppp sl0 lcp open active
#ppp sl0 ipcp open active
#ppp sl0 idle 600 exit
```

Please help !
CIAO
Renï¿½

>* rene_ceron-palomino@b.maus.de -*- Geburah@kether.snafu.de *<

2913. "PC vs Mac" really doesnt belong in comp.os.vms

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: Benjamin Kowarsch <benjamin@iac.co.jp>
Message-ID: <49o5e0$nkm@news.sphere.ad.jp>
Source record: 155359
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

>...can not decide who is going to dominate - Mac or PC... >> ... AMiga is better than both...

>|Who cares? They're *all* just damn personal computers. Will you *please* take
>|comp.os.vms out of the list of newsgroups for this stupid thread?

w e l l s p o k e n

>|: ... Ameoba's, ST & Macs are NOT PC's...

Be it as it may be, heated discussions about boxes that have to be rebooted because of one hanging application r e a l l y d o n o t b e l o n g in c o m p . o s . v m s

your consideration would be very much appreciated... thank you

benjamin@iac.co.jp

2914. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: Gabriel Novaro <74174.1044@CompuServe.COM>
Message-ID: <49ob65kju1@mhafc.production.compuserve.com>
Source record: 155360

any chance of developments for deskjet drivers for pagestream?
thanks in advance!

2915. Re: "PC vs Mac" really doesnt belong in comp.os.vms

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: rdclark@aol.com
Message-ID: <49qp6b$rjl@newsbf02.news.aol.com>
Source record: 155361
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.os.vms,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.strategic,comp.sys.mac.apps

>Be it as it may be, heated discussions about boxes that
>have to be rebooted because of one
>hanging application
> r e a l l y d o n o t b e l o n g in c o m p . o s . v m s

Not to mention comp.sys.ibm.pc.games.strategic, which is where I found
this copy of *your* message.

You guys all need to take a vacation and cut 'way down on the caffeine.

>your consideration would be very much appreciated... thank you

As will yours. Thank _you_.

|---RichC----------Interfacing is easy---|
|---rdclark@aol.com-------Compatibility takes a lifetime---|

2916. Re: Atari stoops to new low (Was Re: Untrue Rumours)

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <49pq3p$b2n@cxc1.cl.msu.edu>
Source record: 155362
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

ggranger@bithevn.nl2k.edmonton.ab.ca (Greg Granger) writes:

>>The rumours regarding Atari dropping the Jaguar, as untrue a
>>message I received from Atari UK under the topic "Death of Atari
>>Hardware" can be found comp.sys.atari.st under "Death of Atari Hardware".

>I certainly doubt that Atari will soon drop the Jaguar, as they
>have an infomercial selling the Jaguar. You know things at Atari
>are grim when they have to stoop to that marketing ploy. YIPES!

Things at Atari have been grim practically since the Tramiels came on
board. They launch a revolution with the ST lineup, then consistently
and unwaveringly set about to destroy it.

I really would like to meet one of them someday... I've never met a real
Laughing Stock.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2917. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <49q05v$nmp@dux.dundee.ac.uk>
Source record: 155363
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

PSD (psd@eworld.com) wrote:
: And you believe what Atari saids? If the Jag sales do not improve, than
: Atari will not continue to invest their dwindling Sega money.. Does
: anybody believe that Atari will make up the money that has been invested
: in the Jag? Must be at least $100 million that has been spent on this
: console..

I doubt Atari will axe the Jag in the short term, it is the ONLY substantial
;-) business that they have. Basically if they stick with it then they have
a chance of recovering some if not all of the costs. Basically the profits
come from selling the games, NOT the consoles, these sales should improve
substantially after Christmas.

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

2918. Re: SpeedUp - 50MHz for Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <49ppt3$b1k@cxc1.cl.msu.edu>
Source record: 155364
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Szymon Stasik <stasik@bull.mimuw.edu.pl> writes:

>> : > Does anyone know if it is compatible with Cubase Audio?

>> : Yes it is.

>> I heard from someone that the price were only 300 zloty, is that correct?

>It was a price for a beta (a little buggy) release (300 zloty = 130$). The
>price for public release with some new gadgets shoudn't exceed 160$.

Can one of you post the e-mail address of the author, or specs and ordering
info?

Thanx!
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2919. Re: Using X windows in colour?

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <817869816.26699@grasper.demon.co.uk>
Source record: 155365
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 28 Nov 1995 17:57:29 GMT ,Twas none other than Phil Davey who did state ....

> Why is it all the different ways of running X windows on an Atari can only do
> mono, as opposed to colour?
> We now have Mint, Linux, and NetBSD that I know of and none of them do colour.

I am running X on My linux system in 16 and 256 Colour modes without any trouble ?
Don't know about MiNT (I think that is ATM mono only) but would imagine that netBSD
has colour support , it does support Falcon screen modes fine.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

2920. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <49po8t$aqo@cxc1.cl.msu.edu>
Source record: 155366

Terry.May@rebel.genesplicer.org (Terry May) writes:

> MO> DO NOT USE HSMODEM WITH STALKER
> MO>
> MO> They are not compatible... Install the appropriate serial patches that
> MO> are supplied on the master disk, and you should be in good working
> MO> order. --

>Funny, I've been using HSModem with STalker with several different modems, on
>everything from an ST to an STE to a Falcon for years. I wish I'd have known
>they were incompatible. :^)

Let me be more specific about my setup, then... I use a Falcon w/ TOS 4.04
and STalker v3.05. If I use HSModem, the RTS/CTS handling fails, reli-
giously. Using the FPATCH program, as recommended by the authors, works
properly. I've found this to be consistently true with my Supra 14.4 and
my Intel 14.4 modems, both of which I use with my Falcon set and locked at
38.4

I have tried this on 3 different Falcons, the other two being TOS 4.02,
and my results were the same: HSModem does not work properly with STalker.
ZModem downloads consistently fail from garbage and checksum errors.

Your mileage may vary, apparently.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2921. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <49pogd$as2@cxc1.cl.msu.edu>
Source record: 155367

steve_w@atlantis.actrix.gen.nz (Steve Wells) writes:

>> DO NOT USE HSMODEM WITH STALKER
>>
>> They are not compatible... Install the appropriate serial patches that
>> are supplied on the master disk, and you should be in good working order.

>Oh, _now_ someone tells me! :) Hopefully this will fix the problems
>then... :)

I am reading messages that say my statement above is not true... In my
experience, STalker consistently fails to properly handle RTS/CTS flow
control when HSModem is installed. Your mileage may vary, so experimentation
is the answer.

I'd appreciate hearing what you learn.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2922. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <49pp8d$aup@cxc1.cl.msu.edu>
Source record: 155368

dwilga@mtholyoke.edu (Dan Wilga) writes:

> AFAIK, you can use HSMODEM also. I tried it myself briefly and it seemed
>to work fine, I have also had other people tell me it helps things
>significantly. The thread here is the first I've heard of problems using
>it with STalker.

It's interesting that you say this, Dan... Weren't you at the show in Toronto about a year ago? I believe it was you I spoke with back then about this same problem, to which you said the same thing: "This is the first time I've heard...."

I came home from the show wondering how I'm going to resolve this problem, I posted a message here in comp.sys.atari.st, and I got a reply back from some one -- a saint, to be sure -- to stop using HSModem with STalker, and haven't had a problem since.

I'll repeat my setup: I have a Falcon with TOS 4.04 and STalker v3.05. The problem has been consistent with STalker v3.02, 3.04, and now 3.05. I've tried it on 2 other machines besides my own, one of which has TOS 4.02, and the failure to handle RTS/CTS has been consistent on all 3 machines.

Maybe I jumped the gun by stating that HSModem and STalker are incompatible, however the two simply DO NOT WORK on the three machines I've tried.

Dan, I hope you can experiment with this and shed some light. It's kinda frustrating. (You did mention to try setting to 7 bits, 0 parity. I'll hafta give that a try. Seems an odd thing to do to an 8-bit connection, but if it works I sure won't complain!)

Thanx for your input!
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2923. Re: STReport #1147

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BpEmMOC.dpj@delphi.com>
Source record: 155369

Phil Hough <phil4@phil4.demon.co.uk> writes:

>Anyone know where I can get this mag ??? I used to get it from Delphi,
>as it was uploaded to there file area every issue, but now I use a
>Demon account. Is there somewhere I can FTP the most recent issue
>from ???

Phil,

I know that Danny was posting it at Hensa so you can try there. You can also get it on Atari's Web page, as well as STReport's page. If all else fails, you can subscribe to our mailing list and we'll send it to you uuencoded regularly each week.

Dana @ STReport International Online Magazine

2924. Re: STReport #1147

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817901572_OASIS_@phil4.demon.co.uk>
Source record: 155370

In article <199511262250.a60805@a2w.maus.de>
Ian_Taylor@a2w.maus.sub.org (Ian Taylor) said:-

>dpj (dpj@delphi.com) wrote on 25.11.95:
>
>>CPU Industry Report - Kid's Computing - Gates Comdex Keynote -
>>Symantec/Delrina OK'ed - Apple/Sagan Settle - PC XMAS Expected -
>>StoneKeep! FAQ - Mac Updates - Comdex Report - Laptop
>>Forum Opens - People Talking - GEnie FOR SALE
>And just in case you are wondering what this has to do with Atari, there
>actually is a section, mostly about Jaguar, filling about the last 106f
>this excellent little online mag. A few weeks ago Dana (dpj@delphi.com)
>was asking for feedback on the Atari section, which seems to be getting
>smaller each week, if you have ideas - tell her!
>
Anyone know where I can get this mag ??? I used to get it from Delphi,
as it was uploaded to there file area every issue, but now I use a
Demon account. Is there somewhere I can FTP the most recent issue
from ???

Thanks

Phil H

--

---
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2925. Re: Atari > PC again (Oh dear)

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817902148_OASIS_@phil4.demon.co.uk>
Source record: 155371

In article <49i18r$2ln@nz12.rz.uni-karlsruhe.de>
hk11@itt15.mach.uni-karlsruhe.de (Ralf Haessler) said:-

>In article <Pine.SUN.3.91.951127111810.3215N-100000@planetx.bloomu.edu>, Eric
>Noss <enoss@planetx.bloomu.edu> writes:
>> On 25 Nov 1995, Hallvard Tangeraas wrote:
>>
>> > >It's really time for a FAQ on this one...
>>
>> I was trying to write up an ST newbie FAQ, but as usually it wound up on
>> the back burner of the many things I have/want to do. Think I'll just
>> only tell how to transfer between PC and ST using the DOS floppy and
>> where to get some stuff off the Atari sites. :)
>>
>Oh yeah, I knew this was the right place to post my request. Thanks by the way
>for your participation. I did never believe though to get such a tremendous
>response (leaving away the guys telling me how stupid I am). Ok. I've been
>reading about 22 responses telling me how to format my diskettes to make 'em
>readable by both. But figure somebody having to convert a bitmap or gif or some
>other binaries. What is he going to do, once he HAS formatted his disk. Are you
>guys going to tell me, there are no conversion tools or anything. All I heard
>now was about copying ASCII-Stuff.
>
Thats 'cause ASCII stuff is the easiest to transfer, because it needs
no translation. You talk about bitmaps and gifs (nb. gif _IS_ a
bitmap). This really depends on what you want to do with them. There
are many easy ways to do conversions, or even avoid the conversion
altogether. If you have specific details (Ie. the progams you plan to
use, the uses, the type of bitmap etc. etc. etc.) then mail me
dircect and I'll sort you out, I've been soing it for ages and it'll
be quite painless (I hope <G>).

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2926. Re: announce of NetBSD/At

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <49pvne$fgi@gti.gti.net>
Source record: 155372

Tderrick (tderrick@acpu.com) wrote:
: HL> You need a 68030 and a 68882 at least.
: HL> Keep Cool and Flying... ChainXOR...

: Really? I was hoping to try NetBSD (someday) on this TT - 68881 FPU.
: While we're on the subject, can I change out the 68881 for a 68882
: directly, or must some guy mutter incantations and rip my machine
: apart to make the 82 work?
: Anxiously awaiting reply.

That should read "a CPU with MMU and an FPU". Hence, a 68030 or better,
and either an '81 or '82. Linux works fine on my TT, and I had NetBSD
working for some time on my Falcon. (added an '82)

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

2927. Atari-PC compatabilit

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95120204001623325@acpu.com>
Source record: 155373

thietavu@news.abo.fi (Tommi Hietavuo TKKK) spake thusly:

TH> my girlfriend couldn't read the 720 kB DOS floppy I formatted
TH> for her with E-Copy on my Falcon, at our university (Dell,
TH> ICL, etc. computers). The floppy was perfect; I checked it
TH> many times. And E-Copy is one of the few programs that makes
TH> disks readable even on Macs (those devils are VERY picky...).
TH> So, I can only draw a conclusion that since "nobody uses DD
TH> disks in PC world any longer", some PCs today are somehow set
TH> up not to recognize them at all. I can't understand why, but
TH> this really seems to be the situasion.

Well, if that doesn't beat all!
I have been advising people to buy preformatted DD disks for this
situation. Looks like good advice - if they can find them in stores.
I always spurned them before, because formatting a floppy is no
problem on the ST, and it gave me a nice warm glow that an idiot
like me could format a floppy, and the pc users hereabouts were
badly frightened by the prospect.

Off on another tangent - has anybody seen the IBM Aptiva ads lately?
Big Blue is advertising that *their* multimedia machine has a "new
technology" - a chip that plays the music without using up a lot of
CPU horsepower. Can any of the Amiga people reading this group sing
us a couple of bars of "Hey, Paula"?

"The Poor Deluded Soul" - tderrick@acpu.com

... If you expect nothing, you won't be disappointed.
___ Mountain Reader II - #00000077

2928. Re: Linux, NETBSD and others

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: dhaynes@imt.net
Message-ID: <49q2dr$fq7@cu.comp-unltd.com>
Source record: 155374

In <817900426_OASIS_@phil4.demon.co.uk>, phil4@phil4.demon.co.uk (Phil Hough) writes:
>Anyone know of a UNIX OS (emulator type thingy) that I can run on my
>Mega STE, without any Hardware upgrades (I've got a small harddisk).
>I think Linux and NetBSD both need a 030 so I'm scuppered there !
>
>Thanks in advance
>
>Phil H
>__
>
>--------
>email:
>phil4@phil4.demon.co.uk
>or mail VRC on:
>vrc@phil4.demon.co.uk
>

Minix V1.7 was just released, don't know if there was an Atari version
or not. It works well (PC version anyway) and only requires a 68K.

Dan Haynes

Subliminal sig follows...

2929. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <49qhir$2rc@s02.pavilion.co.uk>
Source record: 155375

icd@mame.mu.OZ.AU (Ian Donaldson) wrote:

>1) Whats an STFM? I can find no reference to this (I assume) submodel
>anywhere. Only STe, MegaSTs, and so on. I assume its some derivative
>of your standard ST.

Yes the FM means that it can be plugged into the aerial socket of a
TV(Frequency Modulated?). It is a slightly older model than the STE
and is probably equipped with TOS 1.02.
>
>2) Is C-lab Creator a good program? Can I actually do decent sequencing
>with it?

I imagine so. I believe that there are shareware progs around that are
good and so this should be good. The MIDI ports are built in of
course. All you need to do is connect them to a MIDI instrument.
>
>3) I note that the machine has a hard drive port. Are hard drives still
>available, new or second hand? What sizes and speeds? Can you butcher
>(cheap) IBM equipment to the job? I'm in Melbourne, Australia.

If it is TOS 1.02 then you will need a couple of progs to sort out
some bugs. I used to use Folderfix and anothe one I have forgotten!
The system is a sort of SCSI so I imagine that you are talikng about
IDE hard drives. As far as I know these will not work. BTW the Atari
will read 720K IBM formatted discs.

It is a good little computer and if you can get a hard drive and
upgrade the memory (might be problem, except from Atari suppliers as
you have the STFM) then you can do an awful lot. I would definitely
try using the sequencer and you can even get on the Internet with the
right progs. Shareware all of them.

Enjoy it.

>
>4) I see mention of various ROM versions, 1.0, 1.4, 2.X. Are upgrades
>a necessity, and if so, how?
>
>5) What should I do with the beast now? :)
>
>Thanks for any help you can offer,
>
>Ian
>
>PS Ironic, I started my computing days on Z-80 machine running CP/M by

>DRI. Then I moved onto IBMs, where I had a preference for DR DOS, by
>DRI. I buy an Atari, I click on Desktop Info, and I find its running
>GEM, by DRI. :)
>--
> Ian Donaldson Engineering, Melbourne University icd@mame.mu.oz.au
> "Unga bunga binga bunga unga bunga buuunga."
> -- Typical American to typical Australian

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

2930. Re: Getting files to run...

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <49qhiv$2rc@s02.pavilion.co.uk>
Source record: 155376

ldickey@west.cscwc.pima.edu wrote:

>I ftp'd to wuarchive.wustl.edu and downloaded a file called starter.tos.
>It is suppose to contain porograms that allow one to unpack (uncompress)
>programs that are archived with .lzh and such. When you copy the program (to
>another disk or directory, I assume) the program is supposed to unpack itself
>and all the files are supposed to be listed, unarchived, into the TOS
>directory.

I would suggest that you just get STZIP I think it is on about version
3 ATM. That will deal with all your zip files. How big is this
Starter.tos? It may be to big for a disk when unarchived?

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

2931. Re: SUNDOG - anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DIyJFG.6pG@eskimo.com>
Source record: 155377

I have an original here somewhere. If your still interested drop me an
e-mail with an offer.
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

2932. Re: Where is Zocra Tech. gone.

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: trek@ihgp2.ih.att.com
Message-ID: <DIz2uy.825@ssbunews.ih.att.com>
Source record: 155378

In article <49o8o5$dh1@linda.teleport.com>,
Ken Kandk Karin Armstrong <kandk@teleport.com> wrote:
>I can't seem to find their new address or phone or e-mail or anything.
>Please help if you have this info. E-mail only please. I need to
>upgrade my STyle Image Manipulator.

Craig Buchanan - Zocra Technologies
733 Chateaugay Ave
Naperville IL 60540 USA

(708) 305-8327

Craig recently joined our Atari User Group - (SCAT which meets at
College of DuPage - if anyone is interested - mail me). He did a
demo at our last club meeting of STyle2. Really great program -
and getting the demo done by the author allowed us to ask questions
about programming the ST(e)/Falcon/TT.

If you are not familiar with STyle2 - it is a super Image Manipulator.
Wayne Booth
PS- I am also just mailing Ken as he requested.

2933. announce of NetBSD/At

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95120204001623324@acpu.com>
Source record: 155379

HL> You need a 68030 and a 68882 at least.
HL> Keep Cool and Flying... ChainXOR...

Really? I was hoping to try NetBSD (someday) on this TT - 68881 FPU.
While we're on the subject, can I change out the 68881 for a 68882
directly, or must some guy mutter incantations and rip my machine
apart to make the 82 work?
Anxiously awaiting reply.

"The Poor Deluded Soul" - tderrick@acpu.com

... It's not money I want, it's the toys!
___ Mountain Reader II - #00000077

2934. Re: Q: 50Khz-Hd-SoundPlayer?

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <49pg0a$hht@m1.cs.man.ac.uk>
Source record: 155380

In article <49fhep$uc2@bundy.mdk.se>, ae@yin.kuai.se (a eriksson) writes:
> S94 (lais@cs.man.ac.uk) wrote:
> : > does anyone of you know if there is a sample player for
> : > Atari STE Computers, that plays long samples from harddisc
> : > with 50khz (Stereo?), and where?
> : I have been dreaming of such a utility but I don't think one exists. I asked
> : the author of ProTracker ST, Karl Anders Oygard, if it was technically feasible
> : and he reckons so, with a lot of hacking (it's all down to the large amount of
> : data that would need to be handled with some very precise timing) but he's not
> : going to write it.
>
> I have one program on my BBS which description tells something like this:
>
> SAM-2-DISK
> The very first D2D package for the ST(e).
> It support several samplers, such as:
> Mastersound 1&2, Stereomaster, Replay16, Replay Stereo etc
>
> Does this sound like something you're after?

Hmm, no. This was released on an ST Format coverdisk a while back. A STOS job,
and only 20(ish)kHz mono :-(

S.Lai

2935. Re: Q: 50Khz-Hd-SoundPlayer?

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <49pg78$hks@m1.cs.man.ac.uk>
Source record: 155381

In article <49fhep$uc2@bundy.mdk.se>, ae@yin.kuai.se (a eriksson) writes:
> S94 (lais@cs.man.ac.uk) wrote:
> : > does anyone of you know if there is a sample player for
> : > Atari STE Computers, that plays long samples from harddisc
> : > with 50khz (Stereo?), and where?
> : I have been dreaming of such a utility but I don't think one exists. I asked
> : the author of ProTracker ST, Karl Anders Oygard, if it was technically feasible
> : and he reckons so, with a lot of hacking (it's all down to the large amount of
> : data that would need to be handled with some very precise timing) but he's not
> : going to write it.
>
> I have one program on my BBS which description tells something like this:
>
> SAM-2-DISK
> The very first D2D package for the ST(e).
> It support several samplers, such as:
> Mastersound 1&2, Stereomaster, Replay16, Replay Stereo etc
>
> Does this sound like something you're after?

Hmm, no. This was on an ST Format coverdisk a while back. A STOS job, and
only 20(ish)kHz mono :-(

S.Lai

2936. SM-124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: ola@205.216.12.226
Message-ID: <ola.3.00A226DB@205.216.12.226>
Source record: 155382

SM-124 High Resolutiom Atari Monitor For Sale 40.00 plus shipping

2937. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <14019@gos.ukc.ac.uk>
Source record: 155383

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: In article <49omv9$pii@lastactionhero.rs.itd.umich.edu>
: atari-archivists@atari.archive.umich.edu (Atari Archive Robot) said:-

: > -rw-r--r-- baldrick 30450 Nov 27 15:51 ./Games/0index
: > -rw-r--r-- baldrick 45753 Nov 26 22:30 ./Games/Adventure/jzipstb4.zip
: > -rw-rw-r-- entropy 15935 Nov 27 15:48 ./Mint/0index
: > -rw-r--r-- baldrick 190142 Nov 26 22:17 ./Mint/Network/tinyfugue-3.4a16-00.tgz
: >--
: >
: This stuff looks like its from the Umich site. Where (other than
: umich) can I get this stuff, is there a mirror at hensa ??? if so
: where ? any other mirrors in the Uk ???

Try ftp://phoenix.doc.ic.ac.uk/computing/systems/atari/umich/

I'm not sure how up-to-date this mirror keeps, but I guess it's probably not
too bad....

: Thanks

You're welcome.

: Phil H
: --

John.

--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |

2938. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30c05aa9_Claes.Holmerup@p5.dada.ct.se>
Source record: 155384

```
>> What!?!? Is Atari World dying ??
GH>
GH> Not this month at least - I bought one today.

My subscription still works, so there's no problem that I've seen :)
Furthermore: AtariWorld is by far the best Atari magazine available -that's why
I eventually decided to subscribe. KEEP UP THE GOOD WORK!!!

Best regards,

Claes

. ********************************
. * Waiting for my Hawk030/48MHz *
*********************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
*********************************************************************
```

2939. ATARI ST Auction 23 Shrinkwrap Games Update 4

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: pepper@freenet.edmonton.ab.ca
Message-ID: <Pine.A32.3.91.951202003130.35505A-100000@fn1.freenet.edmonton.ab.ca>
Source record: 155385

Well here's the last update to this Newsgroup. All other Updates will be
done by E-Mail thanks ;)

All Games are Brand New, Never opened!

Welcome to Peppers Atari ST Auction
****
- Rules -
****
Shipping 1St 2.00 \ 2,3,4th = 1.00 ea

-----> .U.S.FUNDS ONLY.. <-----

Bidders Have 10 Days to send Payment

----> Minimum Bid is $3.00 on Each Item. $1.00 increments
afterwards.

Deadline Is Dec 2 5:00 pm MDT after this time
a ONCE - TWICE - SOLD part 2 auction will occur
as to ensure fairness to all bidders (1-2 days)

I will Updates biders by E-Mail free! ;)

##########
Codes: SW - Shrinkwrapped

Atari ST games Codes Bid Bidder Status
****
Armour-Geddon SW
Bequest - The Colonel's Bequest - (Mystery) SW +4.00 djc126
East vs. West Berlin 1948 SW
Federation SW +3.00 mcfarlane
Hero's Quest SW +7.00 djc126
Immortal SW
Justice Machine (the) SW
Khalaan SW
King's Quest SW +5.00 djc126
King's Quest II SW +5.00 djc126
King's Quest IV SW +5.00 djc126
Leisure Suit larry (land O.T. lounge lizards) SW +3.00 Strong
Leisure Suit larry (looking for love) SW +6.00 djc126
Leisure Suit larry (Passionate Patti I.T.P.P.) SW +6.00 djc126
Populous SW +5.00 wanderer
Powerdrome SW
Questron II SW
Roadwar 2000 SW

Sinbad and the Throne of the Falcon SW
Space Quest II SW +3.00 wanderer
Space Quest III SW +5.00 djc126
Time and Magik SW
Wizard's Crown SW +6.00 sysop

_/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ Classic Video Game
_/ _/ _/ _/ _/ _/ _/ _/ _/ Collector/Trader
_/_/_/_/ _/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/ _/_/_/_/ Atari / Intv
_/ _/ _/ _/ _/ _/ _/
_/ _/_/_/_/ _/ _/ _/_/_/_/ _/ _/@freenet.edmonton.ab.ca

2940. Re: ST Format sinks to all-time low, NOT!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6386_hsideras@mettav.demon.co.uk>
Source record: 155386

Hi Tony, on 01 Dec 95 you wrote:

s> Organization: AirTime Internet Resources Limited
s>
s> Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: >> On 28 Nov 1995, Tony Greenwood wrote:
: >>> As the writers of Atari World are sending out messages of doom and
: >>> gloom regarding there own magazines life expectancy then we may be
: >>> backto the situation where we are left with STF again, notice how the
: >>> others come and go but STF are always there, most people are of the
: >>> opinion that STF has improved in the last year,
s> :
s> : What!?!? Is Atari World dying ??
s>
s> Reading the NEST.ECHO for ATARI WORLD, The general opinion is that
s> unless they recieve more actual subscriptions then there is no future
s> for the mag, Joe Conner who writes the pd reviews states that this is
s> very important or the mag wont survive, so its not just tittle tattle if
s> the actual writers of the magazine are spreading such stories, even if
s> there is a AW disclaimer?, the situation is not looking good IMHO :(

As the moderator of that area I think I ought to say something...

In some areas the sales are low enough for the main distributors to drop it in favour of something else. This happens all the time (I've been hard-pushed to get a copy of STF over the last couple of months for the same reason). If people spend all their time traipsing around to find it and complaining it's not to be found it gets a bit pointless when it can still be reserved at your newsagent or you can buy just a 3-month sub for less than a tenner.

If people fail to get the mag as a result of the decision of a distributor then you'll lose out as well as the mag. This is damaging and will eventually affect the life of the magazine. This is just as true for any Atari mag these days. As everyone's said, STF is getting thinner and ST Apps has turned into a disk mag, so the consequences are clear. It's only a year or so ago that ST Review and ST User closed down altogether.

So, if you like a magazine and would prefer that it continued, whichever one it is, go out of your way to buy it otherwise eventually it won't be there to buy.

In answer to Henrik's question, the whole Atari market is contracting...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #

Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2941. Looking for Chris Karchnak (Buckaroo Banzai)

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: ifilk@mindspring.com
Message-ID: <ifilk-0212952105040001@ifilk.mindspring.com>
Source record: 155387
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Hi,

Does anyone here have contact information (ideally physical address or E-mail address) for Chris Karchnak (who used the pseudonym "Buckaroo Banzai")?

He's a very neat person used to be very, very active in the Washington DC area Atari community in the 80's/early 90's, and I lost contact with him around the time I went to college, and I'd love to get in touch with him again to see what he's been up to.

THANKS!

--
Eli Goldberg (Home Account)
Turner Broadcasting, QA Engineer

The opinions expressed in this message are my own, and in no way represent Mindspring, Turner Broadcasting, or Jane Fonda. ;)

2942. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Dec2.231032.50961@cobra.uni.edu>
Source record: 155388
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <49q05v$nmp@dux.dundee.ac.uk>, rmccall@mcs.dundee.ac.uk (Rod McCall) writes:
> PSD (psd@eworld.com) wrote:
> : And you believe what Atari saids? If the Jag sales do not improve, than
> : Atari will not continue to invest their dwindling Sega money.. Does
> : anybody believe that Atari will make up the money that has been invested
> : in the Jag? Must be at least $100 million that has been spent on this
> : console..
>
> I doubt Atari will axe the Jag in the short term, it is the ONLY substantial
> ;-) business that they have. Basically if they stick with it then they have
> a chance of recovering some if not all of the costs. Basically the profits
> come from selling the games, NOT the consoles, these sales should improve
> substantially after Christmas.

Not unless they can sell a lot of consoles to fuel the sales of titles.
Something Atari has failed to do so.

>
> Rod
>
> --
> Rod McCall, Senior Honours, Computer Science with Accounting Studies
> 1994/95 President, University of Dundee Dramatic Society
> Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
> (they include Sinclair C5, Atari and a few other silly pages)
> "I know, I read it on the back of a match box!"
>

BeBox(?)
Peter Sinclair-Day Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm

Saying Windows 95 is equal to Macintosh is like finding a potato that looks
like Jesus and believing you've witnessed the second comming.
-Guy Kawasaki
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

2943. CLOSET CLEANOUT SALE

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: af631@detroit.freenet.org
Message-ID: <49q0pc$fq1@detroit.freenet.org>
Source record: 155389

CLOSET CLEAN OUT SALE

Make me an offer via E-mail on any or all of the items below. All hardware is in working condition. You should include shipping costs in your offer. If your offer is chosen I will ship after your check or money order clears the bank.

ATARI 800 COMPUTER
comes with TV cable, power supply, owners guide, peripheral cable, 48k RAM, 10k ROM, ATARI 800 Basic Reference Manual. Books included, (1)Your ATARI Computer, a Guide to ATARI 400/800 Personal Computers, (2) Mapping the ATARI, (3) ATARI Basic. Cartridges included (1) Basic Computing Language, (2) Centipedes with instruction book, (3) Asteroids with instruction book, (4) Congo Bongo with instruction book.

ATARI 130XE COMPUTER
comes with TV cable, power supply, owners manual, peripheral cable

ATARI 850 INTERFACE
comes with power supply, interface operators manual, printer cable

SIGNALMAN MARK III MODEM
comes with power supply, cable, instructions, Telelink I cartridge with instructions.

ATARI 1050 DISK DRIVES 2 for Sale
Each drive comes with a peripheral cable, power supply, owners guide, DOS 3 with reference manuals. DOS 2.0, 2.0s, 2.5, 2.6f, 4.0, no manuals for these. A variety of software on disk, utilities, database, games and one box of new blank disks.

ATARI 410 PROGRAM RECORDERS 2 for Sale
one has an owners manual, both have a blank tape

SOFTWARE
(1) Synfile + (plus) a database for ATARI 800/130XE computers with user manual
(2) Syncalc a spreadsheet for ATARI 800/130XE computers with user manual
(3) Print Shop and Print Shop graphics library, both have manuals
(4) ATARI Writer Plus word processor with manual

BOOKS
(1) Games for the ATARI
(2) 6502 Applications
(3) Computes First Book of ATARI
(4) Computes Second Book of ATARI

Thanks in Advance
--

2944. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817901894_OASIS_@phil4.demon.co.uk>
Source record: 155390

In article <49cocn$q31@epsilon.qmw.ac.uk>
efac001@alpha.qmw.ac.uk (D.Bhabuta) said:-

>On enoss@planetx.bloomu.edu, Eric Noss (enoss@planetx.bloomu.edu) typed away:
>: > Watch out for a new site at ftp.mag-net.co.uk
>: I'll be there Danny :)
>Thanx for the support, Eric. :-)

If it supports atari, and keeps new progs, then count me in also !

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2945. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30c03998_Magnus.Kollberg@p11.straight.ct.se>
Source record: 155391

In a message Daniel Hedberg wrote to All :
DH> : Not to mention the sales of Afterburner040. :-)
DH>
DH> Did it sell well? I heard that the system seemed pretty stable and
DH> worked fine! Do you know what the price of the Afterburner is?

I have been told that the price in sweden will be the same as for the
Wizztronic Hawk, 6.500:- SKR about $1000.

mvh,
Magnus Kollberg

2946. Re: Enhanced Polyphonic Sample Synthesiser for the stereo DMA audio chi

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30c07200_Magnus.Kollberg@p11.straight.ct.se>
Source record: 155392

In a message Aces wrote to Magnus Kollberg:
>> ae> Actually, I think EPSS is shipped along with Zero-X if you buy that
>> one ae> (also from Conny), and if he get alot of feedback I think he'll
>> write ae> that DSP driver himself. Give him a call at +46-13-164104.
A>
>> I have as I already said written to him some time ago and he did say that
>> they might get back to EPSS if there were enough interest in it. The
>> problem isn't that people doesn't want it, it's that people doesn't even
>> know that it exist. ;-(
A>
A> And even if you know it exists how do you pay 30 UK pounds plus
A> postage and packing (as of about May 1995) to a PostGirot Utland -
A> Postal Giro Account in Sweden... and in what currency? I've been
A> trying to work it out since September?

The currency is swedish crowns.

A> If the demos are anything to go by it's a great program, but it needs
A> a UK (at least) distributor. The same goes for the (demo of) Zero-X.

Hmmm... it finaly looks like people are beginning to discover this program,
after several years. ;-) Maybe it's time for us to mail to the Company that
makes it? What about a mail campaign? I think I have the email adress here
somethere... I only hope they havn't changed it. :-)

Here it is...

E-mail: Conny_Pettersson@p5.f419.n204.z2.fidonet.cd.chalmers.se

This emailadress is to Conny Pettersson, the man behind EPSS, Zero-X and
Copson Data. :-)

cheers,
Magnus Kollberg

2947. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817899688_OASIS_@phil4.demon.co.uk>
Source record: 155393

In article <49omv9$pii@lastactionhero.rs.itd.umich.edu>
atari-archivists@atari.archive.umich.edu (Atari Archive Robot) said:-

> -rw-r--r-- baldrick 30450 Nov 27 15:51 ./Games/0index
> -rw-r--r-- baldrick 45753 Nov 26 22:30 ./Games/Adventure/jzipstb4.zip
> -rw-rw-r-- entropy 15935 Nov 27 15:48 ./Mint/0index
> -rw-r--r-- baldrick 190142 Nov 26 22:17 ./Mint/Network/tinyfugue-3.4a16-00.tgz
>--
>
This stuff looks like its from the Umich site. Where (other than
umich) can I get this stuff, is there a mirror at hensa ??? if so
where ? any other mirrors in the Uk ???

Thanks

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2948. Re: Where is PGP for Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817899844_OASIS_@phil4.demon.co.uk>
Source record: 155394

In article <49kq6n$ose@bagan.srce.hr>
kdamir@fly.cc.fer.hr (Damir Kaknjo) said:-

>
>
>-Where it is , please?
>-
>Damir Kaknjo
>
ftp to sable.ox.ac.uk

and look in the encryption folder, under pgp in the atari section, the
latest versions are there. Let me know if you need more specific
details.

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2949. Linux, NETBSD and others

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <817900426_OASIS_@phil4.demon.co.uk>
Source record: 155395

Anyone know of a UNIX OS (emulator type thingy) that I can run on my
Mega STE, without any Hardware upgrades (I've got a small harddisk).
I think Linux and NetBSD both need a 030 so I'm scuppered there !

Thanks in advance

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2950. Re: SUNDOG - anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: kandk@teleport.com
Message-ID: <49o9eb$2cs@maureen.teleport.com>
Source record: 155396

sysop@hitec.com wrote:
: Does anyone know where I can get SUNDOG? I used to looove that game,
: andhave since lost it. Any place still carry it new?

: You know, its really interesting...some say that piracy brought down the Atari ST, some say bad marketing.
: But as for the piracy nowadays, what choice do you have when you try to get in touch with a company , and
: get the run-around? I would LOVE to PURCHASE sundog today, but can't find anyone to sell me the full
: game. Can you blame someone for pirating one?? Hmmm. Sorry for the digression.

: Anyways, anyone have one I could BUY? <g>

I have a used copy if your interested. I think I could let it go for
$10.00. E-mail if you decide you can't find it anywhere else.

Ken

--
kandk@teleport.COM Public Access User -- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)

2951. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <49omv9$pii@lastactionhero.rs.itd.umich.edu>
Source record: 155397
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 30450 Nov 27 15:51 ./Games/0index
-rw-r--r-- baldrick 45753 Nov 26 22:30 ./Games/Adventure/jzipstb4.zip
-rw-rw-r-- entropy 15935 Nov 27 15:48 ./Mint/0index
-rw-r--r-- baldrick 190142 Nov 26 22:17 ./Mint/Network/tinyfugue-3.4a16-00.tgz
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

2952. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <49pons$at7@cxc1.cl.msu.edu>
Source record: 155398

szhays@boris.ucdavis.edu (Eric Hays) writes:

>complete lock-up of my system. Hours of trial and error resulted in the
>discovery that the proble was, believe it or not, the LED corner clock

Which LED CLOCK utility do you use? I've been using LED Panel with
STalker and it does not seem to adversely affect my communications.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2953. FS Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: p009913b@pbfreenet.seflin.lib.fl.us
Message-ID: <Pine.3.89.9512022304.A1404-0100000@pbfreenet.seflin.lib.fl.us>
Source record: 155399

For Sale : 520St, SC1224 monitor, external disk drive, assorded software.
All items in original boxes, used very little. Prefer to sell as
complete set. Please E-Mail any offers.

Kevin Egan
p009913b@pbfreenet.seflin.lib.fl.us

2954. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Dec2.225826.50959@cobra.uni.edu>
Source record: 155400

In article <49lad2$dqa@tornix.tornado.be>, Jan Dooms <jandooms@tornado.be> writes:
> Hi there!
>
> Well, I know something more about the Hades and the Medusa!!
> These are surtanly the best computers I've ever seen!
> Not only the really fast cpu but everyting! The Hades is
> a little better, he has standard a Scsi2 port and even
> enhanced-IDE, both computers up to 4GB yes GB of RAM (not
> directly on board, but it is possible!) The Hades has a
> fully PCI structure so any PCI card (when you find the drivers
> can be used). It is very good for graphics cards, SCSI hard-disks,
> or whatever...
> Unfortunately, Motorola doesn't produce the 68060 yet at full speed,
> because they are a little to busy wricht now, but the Medusa T60 is
> ready, waiting on his harttransplant... then it will be almost
> the fastest desktop computer in the whole world!
> It is also a pitty that MagiC! does't run yet on the Medusa nore the
> Hades! (it has something to do with the VDI routines) but it will come
> as soon as Behne & Behne have more time and the Medusa and Hades have
> been sold enough..
>
> All I can say know is that Fredy Aschwanden is a real genius! I spoke
> with him and the crue of M&W electronics and Atari still has a future,
> only when you all buy these very good computers!!! I know they are
> expensive ($4700 for the Medusa T40 and $2500 for the Hades), but if they
> don't sell, the prices won't slash!

$4700 for a 040 box? I got to know what they are smokin.. Hell i will sell my
$999 040 Mac for $2000..

>
> Just hail the fuji again and do as I do, buy Atari stuff and let the
> world know Atari still exists!
>
> Any question can still be asked, I have good contact with M&W electronics
> GmbH, and they are the best!
>
> Greetings, Jan Dooms.<jandooms@tornado.be>
>

BeBox(?)
Peter Sinclair-Day Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm

Saying Windows 95 is equal to Macintosh is like finding a potato that looks like Jesus and believing you've witnessed the second comming.
-Guy Kawasaki
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

2955. STReport #1148

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BLEmcyH.dpj@delphi.com>
Source record: 155401

12/01/95 STR 1148 The Original Independent OnLine Magazine!

- CPU Industry Report - Florida Killer ISP TAX - EZ SCSI 4.0 Updates
- SBAWE32 FAQ - SONY PSX! - Pixar Wows 'Em
- Cable & Phone Inet - Rayman Reviewed - Power to Amiga!
- Mr. T's CATnips - People Talking - Jaguar NewsBits

Borland's Chairman Kahn Steps Down!
Packard Bell in Dollar Dilemma!!
WIN 95 BOOSTS PRODUCTIVITY!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2956. Re: announce of NetBSD/Atari-1.1

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DIz88K.3tu@dk3uz.hanse.de>
Source record: 155402

chainxor@control.auc.dk (Henrik Lunardi Weide) writes:

>In article <9511280604425876@muskrat.com>, slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) writes:
>> To bad I can't use it on my 16mhz Mega ST4 I'm running.

>You need a 68030 and a 68882 at least.

And exactly that is what you get when you obtain a PAK68/3. Plus speed.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

2957. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-02 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49q5ls$j0v@josie.abo.fi>
Source record: 155403

Michael Ellis (michael@anest4.anest.ufl.edu) wrote:
: thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
:
: >68040 Atari in damn fast; I've seen Medusa T-40 in action... But, for
: >some reason, a 68040 Mac isn't fast at all. Word 6 was ridiculous;
: >the slowest word processor I've ever used on any platform. But then
: >again, Quadra never feels very fast to me - unless perhaps when doing
: >some CPU-intensive task, like packing.
:
: Having both an Atari and a 68040 Mac, I can confidently say that the 68040
: Mac IS fast. Microsoft Word is a TERRIBLE example because Microsoft, in its
: latest generation of software, has DELIBERATELY made the Mac software slower
: than the PC in order to sway people toward Intel hardware (in my opinion).

Yes, you're right - I used wrong words. 68040 Mac _IS_ fast - but many of
its programs just aren't. And I think you may be right: Microsoft may want
to kill the "other" systems...

: Try running Netscape, PageMaker, FrameMaker, Synamtec C++, Think PASCAL,
: SoundEdit 16, Marathon I & II, etc. and you'll see pretty quick computer in
: the 040 Mac.

Well, not bad - but not exactly what I'd expect, either =(. My 40 MHz Falcon
feels faster, though it definitely shouldn't. It's subjective, but true to
me. I also use both the computers almost daily.

: Don't get me wrong; Ataris are cool, but Macs are the next best thing.

I agree ;-) !

: -Michael Ellis

TH

2958. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951203174940.1026D-100000@planetx.bloomu.edu>
Source record: 155204

On 1 Dec 1995, Michael Ellis wrote:

> thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
>
> Having both an Atari and a 68040 Mac, I can confidently say that the 68040
> Mac IS fast. Microsoft Word is a TERRIBLE example because Microsoft, in its
> latest generation of software, has DELIBERATELY made the Mac software slower
> than the PC in order to sway people toward Intel hardware (in my opinion).

Oh, and all this time I thought that Microsoft were just lousy
programmers :)

> Try running Netscape, PageMaker, FrameMaker, Synamtec C++, Think PASCAL,
> SoundEdit 16, Marathon I & II, etc. and you'll see pretty quick computer in
> the 040 Mac.
>
> Don't get me wrong; Ataris are cool, but Macs are the next best thing.

You must be talking about the Power Macs which are quite nice BTW. The
Quadras I use in the labs are junk. I have to push the Mac mouse with
both hands to get it inches from where it was before :)

Eric Noss

a.k.a

Mr. Maddog

2959. Re: Atari-PC compatabilit

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951203175814.1026E-100000@planetx.bloomu.edu>
Source record: 155205

On Sat, 2 Dec 1995, Tderrick wrote:

> Well, if that doesn't beat all!
> I have been advising people to buy preformatted DD disks for this
> situation. Looks like good advice - if they can find them in stores.
> I always spurned them before, because formatting a floppy is no
> problem on the ST, and it gave me a nice warm glow that an idiot
> like me could format a floppy, and the pc users hereabouts were
> badly frightened by the prospect.

Preformated disks work for me :)

> Off on another tangent - has anybody seen the IBM Aptiva ads lately?
> Big Blue is advertising that *their* multimedia machine has a "new
> technology" - a chip that plays the music without using up a lot of
> CPU horsepower. Can any of the Amiga people reading this group sing
> us a couple of bars of "Hey, Paula"?

Gee, this sounds a bit famuliar....could it be that the STe and higher computers have a thing can play back samples(and sampled music) without using the CPU? Ah...it's the DMA chip!! :)

Eric Noss
a.k.a
Mr. Maddog

2960. MIDI / Sequencer info needed.

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: Sir Joseph of GreenWood <greendot@laplaza.taos.nm.us>
Message-ID: <Pine.SGI.3.91.951203175743.22456G-100000@laplaza.taos.nm.us>
Source record: 155206

Hi there.

I am wanting to get an ST and start sequencing my synth setup.
So far, I've been using my Ensoniq to do the sequencing, but
that is really starting to get old.

What sequencing software is out there for the ST?

I have Master Tracks Pro for my PC, and really like that.

Do they have anything like that?

Basically, anything that can handle more than 8 tracks,
and displays the song with boxes that represent measures?

Also, any information on system specific stuff would be
appreciated. (i.e. if package x only works with so much RAM, etc).

Also, does the Falcon have MIDI ports?
Do all ST's have MIDI ports?

Are there any wave-editing packages out there for the ST/Falcon?

Thanks!

Joe

2961. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30c19a12_Magnus.Kollberg@p11.straight.ct.se>
Source record: 155207

In a message Claes Holmerup wrote to Guy Harrison:
CH> . ********************************
CH> . * Waiting for my Hawk030/48MHz *

Still waiting Claes? ;-)
Maybe you should get an Afterburner insteed? Same price, twice the speed.

mvh,
Magnus Kollberg

2962. Re: Problems with GEMview!

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: harmony@idir.net
Message-ID: <49ruui$f9k@sequoia.idir.net>
Source record: 155208

In article <30b9e088afedc52@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>I'm having a strange problem with "Gemview".
>I'm not able to load/save more than a few formats, and not the usual
>GIF, TARGA, JPEG etc.
>
>I've checked the paths and the files and it's all there correctly set
>up! I haven't used it for some time now, but last time I used it I got
>it working fine.
>Are there any other things to "set" to make it work?
>I tried different path settings, but it gave me error messages in the
>log window, but even when I set it up correctly it didn't work.
>Any ideas?
>
>Hallvard
Yeah, try reinstalling it, if it's unregistered this will fix the problem temporarily, it is crippleware in that after x # of days/hours of usage it doesn't allow usage of any formats that are non-Atari Specific. (And some that are.) I'd also suggest registering if if you use it frequently.
I use it occasionally if I've had an HD Crash and don't have time to run to my PC to use PhotoShow Pro.

(Hopefully will get the Falcon Version soon...)

At any rate, It's quick and easy to reinstall if you copy all the install files to the root directory of the Drive you wish to install it on.

2963. Looking for HD Case

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <5345IOUVHPERYEWKOU@vbs.com>
Source record: 155209

Greetings:
I am looking for a HD case to use w/ an ICD adapter and HD which I use in our Electronic Music Lab. Does anyone have an extra case or a used case from a Megafile 30 or 60 they would like to sell.

Reply e-mail this address or fax number below.

Thanks in advance!
Slayman

 OLX 2.1 TD WAHS Electronic Music Lab - Fax (804) 823-5121

2964. ou

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4427bbaird@nest.demon.co.uk>
Source record: 155210

In a msg of 03 Dec 95 alastair@ravanol.demon.co.uk whispered to
All:

> Author: Alastair
Shortland

Mmmm... Where have I seen that name
before?

> I'm trying to access the Web via the CAB/STIK setup, but when I try
and
> connect a page it says "Resolving host..." but doesn't do anything
else.
>

> I have checked my paths and configs and can't find anything
obviously
>
wrong.
> Has anyone else ever had this problem and solved it.. if do,
how?

What site are you using for your DNS? I mean, the 'default' one can be very
busy - switch to the Demon one, that should help.

> BTW, can someone give me an FTP address where I can get an up-to
date
> newsgroup list and FTP site
list.

I'm sure Demon will be able to provide you with a list of available
newsgroups, as for ftp there's no _real_ cannonical list - just plenty of
different lists.

Brian
(bbaird@nest.demon.co.uk)

--

2965. Re: How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <49s5jo$e24@newsbf02.news.aol.com>
Source record: 155211
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Here's an idea: how about taking a diskette formatted in DOS format (which later model STs can read and write), copy your files onto the diskette, and then use PC File Exchange (Macintosh Freeware) on the Mactintosh to read the files on the Mac . I've done that often. With the newer Macs, you don't even need PC File Exhange with the newer Power Macs - the read both Macintosh and DOS formatted diskettes.

2966. FS: Steinberg Synthworks M1

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: jj@world.std.com
Message-ID: <DJ15GE.8A0@world.std.com>
Source record: 155212
Cross-posted to: rec.music.makers.synth,rec.music.makers.marketplace,comp.sys.atari.st

```
Superlative M1 Editor/Librarian for Atari ST.
With boxed manual and disks.

$40 + s/h
```

2967. Mailling List

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8067254993101@sterbbs.nl>
Source record: 155213

```
Answering a msg of <Mon Nov 27, 95>, from IN:nharlow@cix.compulink. to ** All
**:

Hi In:Nharlow@Cix.Compulink.,
Nick,
Please send me a mailing list.
Bye bye!
Dean

* SeM. 2.14f UNREG * Scripta e-Mail System

--
|[From]=============================================================|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
```

2968. Re: Getting files to run...

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.951203051934.17369C-100000@mars.dsv.su.se>
Source record: 155214

On 29 Nov 1995 ldickey@west.cscwc.pima.edu wrote:

> Unfortunatly, I haven't been able to get the programs to come up at all. When
> I do copy them, as the instruction text indicates, it appears that the
> computer
> is copying something to the other drive, but after all is over, nothing seems
> to materialize on the diskette. Just the archived file starter.tos.

When I read your question I get the impression that you never executed
the selfextracting archive? Doubleclick on starter.tos and you'll be fine.

2969. Re: announce of NetBSD/At

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DJ0oLo.1B2@dk3uz.hanse.de>
Source record: 155215

tderrick@acpu.com (Tderrick) writes:

>HL> You need a 68030 and a 68882 at least.
>HL> Keep Cool and Flying... ChainXOR...

>Really? I was hoping to try NetBSD (someday) on this TT - 68881 FPU.
>While we're on the subject, can I change out the 68881 for a 68882
>directly, or must some guy mutter incantations and rip my machine
>apart to make the 82 work?
>Anxiously awaiting reply.

Relax, a 68881 will do. And the 68882 feels quite comfortable where a
68881 does or did its job. Later TT models came already equipped with a
68882, albeit in a SMD package, maybe to make servicing more difficult.

So, what are you waiting for? :-)

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

2970. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818009522_OASIS_@phil4.demon.co.uk>
Source record: 155216

In article <49d35k$tie@bundy.mdk.se>
dhedberg@yin.kuai.se (Daniel Hedberg) said:-

>John Moon (johnmoon@connexus.apana.org.au) wrote:
>: Daniel Hedberg (dhedberg@yin.kuai.se) wrote:
>: : : Or its a repeat (of sorts) of the ARABESQUE cover disk fiasco! 8-)
>: :
>: : What about it?
>
>: Hehehehe, ST FORMAT unwittingly released the full version of ARABESQUE
>: on their cover disk number 53....the shit hit the fan!!!!
>
>Ops... hehe, so what did the makers of Arbesque say about that?
Cool, I got a copy too, so what did the makers of Arabesque say to
that one ????????

Phil Hough

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2971. Re: Problems with GEMview!

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818009808_OASIS_@phil4.demon.co.uk>
Source record: 155217

In article <30b9e088afedc52@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>I'm having a strange problem with "Gemview".
>I'm not able to load/save more than a few formats, and not the usual
>GIF, TARGA, JPEG etc.
>
>I've checked the paths and the files and it's all there correctly set
>up! I haven't used it for some time now, but last time I used it I got
>it working fine.
>Are there any other things to "set" to make it work?
>I tried different path settings, but it gave me error messages in the
>log window, but even when I set it up correctly it didn't work.
>Any ideas?
>
>Hallvard
>--
> ___
> <SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
>Norway- land of the fjords and the midnight sun (Y)
> [Okami 0.26 offliner] ()~*~()
> (_)-(_)
>
Check the following:

Go to convert in the file menu, go to the menu that lets you select
the format (this depends on the version), if it lists only a few
formats then it cannot find the files, try re-installing it !), if it
lists formats but most are grayed out then it is due to it being
unregistered, and having passed its 30day trial period. Either pay up
the cash, or re-install it again.

Hope this helps

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2972. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: bbeck@lilfort.mlnet.com
Message-ID: <5NA7BHD@lilfort.mlnet.com>
Source record: 155218

Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
: Competition, however, is on the way; Overscan presented N-AES, a full
: multotasking AES for Mint, full AES 4.1 compatible with additional
: features (such as the abiltiy to switch the menu bar off)- it works very
: fast and supports Mint fully (AFAIK including memory protection; it will
: be delivered with Mint and Thing; price DM 99, dor NuktiTOS users as an
: upgrade almost half the price

Does anyone have more info on this? Such as, will it run on all Atari's,
how much memory does it use, and when will it be available?

2973. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJ18J4.H9w@cix.compulink.co.uk>
Source record: 155219

> They had a thing warning about the Good Times virus. Weeks later,
> my dorm hall computer lab posted signs warning people not to read

We had this thing faxed to us at work. Didn't fool us for more than a
couple of seconds though. I mean - how can a text email possible do any
real harm - especially as it has no idea what email package you are using!

:-)

Roland.

@CiX

2974. Re: Pagestream DTP

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818028376_OASIS_@ajrose.demon.co.uk>
Source record: 155220

In article <49rusb$esg@rigel.pixi.com>
musicman@pixi.com (Vernon L Enriques) said:-

>Hello Fellow Atarians:
>
>I just got my Pagestream program in the mail from Soft-Logic a few
>days ago and was very excited about it at first.
>
>I've run into some problems with the printing.....and the fonts. I think
>the problem is two-fold at the least.
>
>After completing a page of DTP work with font selection and image
>importation, etc. and attempt to print seemed okay dthe first time I tried.
>Then a few days ago....(today) I worked another page of DTP work, but the
>printer (HP Desket 540) only printed 1/2 of the DTP page on one...

If you're low on memory, it prints half the screen then goes to the
message "Creating page" whilst thinking about the next half of the
page - really big pages may take more passes: this allows Pgstream to
run on low-memory computers. I got so pissed off with it that I
upgraded to 4 megs and solved this problem.

then
>dthe light above flickers...which tells me there is more....so I press it

Th eprinter is telling you it's still busy - patience is required!!

Wait around a few minutes and it'll pick up from where it left off.

>and then it kicks out the first page...only to complete the second part of
>the page on the 2nd sheet.d
>
BTW are they still selling this program? I got it bundled with a
second hand STE and use it all the time, but I could really use some
updated drivers etc: Deskjet 520 (600*300 dpi), RTF import etc. Are
these now included, cos it always looked reasonably comprehensive.

Andrew

--

---
andrew@ajrose.demon.co.uk

2975. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49t1m1$d3l@josie.abo.fi>
Source record: 155221

Daniel W McAndrew (mcandrew.d.w@NORT.BWI.WEC.COM) wrote:
: In response to article <49g1su$iph@josie.abo.fi>, thietavu@news.abo.fi
: ...
:
:
: The ColorSmart Technology of Hewlett Packard's is built in to the
: firmware inside the printer's hardware. This firmware is what uses the
: PCL commands to generate the ouptut. This is why the 600 series is so
: much like the 500 series, and why the Calamus 550C driver works so well
: on a 660C. In addittion, the documentation indicates that the ink used
: for the black and tricolor cartridges are not the same consistency as
: those used in the 500 series (500C, 550C, 560C). In the 600 series, the
: cartridges (and ink) were redesigned for the goal of 600 dpi printing. At
: this time, though, the color graphics for this series printer is still
: restricted to 300 dpi. Don't ask me why, I am not an HP engineer.
:

This was good news, thanks =) ! So, after all, though no HP dealer seems
to know whether these beauties work in any other environment except
Windows, they will.

What about the usage-expenses? How expensive in practice is HP 600/660
compared to e.g. older DeskJets? I believe, you cannot fill the ink
cartridges yourself like you could in older models (no suitable ink
available?). Correct me if I'm terribly wrong ;-)

Tommi

2976. Backwards & FX

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49t1tr$d3l@josie.abo.fi>
Source record: 155222

Could someone ask the guy who wrote the excellent BACKWARDS ST-emulator, whether he could support Falcon FX cards with the emulator?

The idea of using e.g. Formula One Grand Prix in 40 MHz CPU / 20 MHz bus speed just feels..... 8-) !!

Greetings,
Tommi

2977. Re: 1040st midi q's

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DJ1BKt.Mz6@freenet.carleton.ca>
Source record: 155223

Kilroy (eabu2072@aldebaran.oac.uci.edu) writes:
> I was wondering if there was something that I could buy so that i could
> play a guitar, and a music program(cubase or whatever) would be able to
You'll need some sort of MIDI/guitar controller. Roland makes a
MIDI pickup which fits on most guitars. Casio, Yamaha, Korg, etc. all made
MIDI guitars, which should sell second hand for less than the Roland.
>1_)write out the music as i play >
/Cubase or Notator may do this. Musical notation in real time is
computer-intensive. Piano roll notation in real time is much easier for a
conmputer, and many low-cost programs are capable of this.

> 2_) or act as a computerized footpedal...of course with many different
> sounds...
The Hotz program, which Jimmy Hotz wrote for the Hotz controller,
gives really astounding MIDI mapping possibilities for any MIDI controller.
>
> 3) or both...another thing could be to help in setting up a small midi
> studio....thanks....
You need extra RAM to run two programs at once. Geneva and Magic
are musti-tasking systems for Atari
--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

2978. Re: An FAQ to MSDOS formatting needed?

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818009728_OASIS_@phil4.demon.co.uk>
Source record: 155224

In article <30b9e086afec7d0@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
>
>>Hmmm, out of 80 new messages today, this is the 5th such question....
>
>I really think we need to make an FAQ on this and provide pointers to
>sites that have Atari formatters which do proper MSDOS formatting...
>
>Hallvard
>--

A good idea, I don't need the FAQ myself, but if someone wants write
it then go ahead, I'll read through it if you want !!!

Phil H

--

---
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

2979. WTD:TOS 1.0 on disc for 1040ste

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: af366@ccn.cs.dal.ca
Message-ID: <49san7$bdg@ra.isisnet.com>
Source record: 155225

```
--
i have a program that was written around 1988 and i was told i could run
this on a newer 1040ste if i loaded tos via a disc (from days gone by) so
i am looking for such.thanks dick
```

2980. Re: Atari to Mac /Harddisk ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c0eb887bfd2d0@sn.no>
Source record: 155265

Michael Sadowski (m.sadowski@magnet.at) wrote:

>Hi!
>Does anybody know, if there is a way to read an Atari-formatted harddisk with
>a Mac?
>If anyone does please tell me!

I think MagicMac supports Atari harddisks/partitions...
If you haven't heard about "MagicMac" before- it's an opertaing system
that lets you run Atari ST software on an Apple Macintosh, even side
by side with Mac software!
It's produced by Application Systems Heidelberg in Germany and they
have a demo disk available (for the Mac). It's available several
places on the net as well, don't ask me exactly where though.
I guess you could try the usual places: hensa, aaue etc...
Good luck!

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

2981. Re: Using PC harddisk

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: harmony@idir.net
Message-ID: <49s087$f9k@sequoia.idir.net>
Source record: 155266
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <49hkkh$bub@hdxx05.telecom.ptt.nl>,
A.Dijk@PTT-Telecom.nl (Albert Dijk) wrote:
>Does anyone know of programs (source or executables) on both ST and PC
>that make it possible to use a PC's harddisk from an ST?
>
Try Ghostlink, you'll find it in the networking subdirectory of your local
Umich Mirror sight.

(I believe it's also available on HENSA)
It basically turns your PC into another HD for your ST over a null modem
cable. (REAL SLOW but it works.)

2982. Re: Using PC harddisk

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <49sf7c$ff5@due.unit.no>
Source record: 155267
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Michael Wray (harmony@idir.net) wrote:
: In article <49hkkh$bub@hdxx05.telecom.ptt.nl>,
: A.Dijk@PTT-Telecom.nl (Albert Dijk) wrote:
: >Does anyone know of programs (source or executables) on both ST and PC
: >that make it possible to use a PC's harddisk from an ST?
: >
: Try Ghostlink, you'll find it in the networking subdirectory of your local
: Umich Mirror sight.
:
: (I believe it's also available on HENSA)
: It basically turns your PC into another HD for your ST over a null modem
: cable. (REAL SLOW but it works.)

Can I use GhostLink to access a PC CD-ROM from my Falcon? And can I then
install Linux from CD-ROM on my Falcon?

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

2983. Re: Using X windows in colour?

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJ18J6.HAt@cix.compulink.co.uk>
Source record: 155268
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> Why is it all the different ways of running X windows on an Atari can
> only do mono, as opposed to colour?

X11R6 under Linux/68 works fine in 16 colours on TT-med. There are bound
to be other modes in which it works just as well.

The MiNT-X port is currently limited to Mono unfortunatly though.

:-)

Roland.

@CiX

2984. Re: NVDI for MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.951203045557.17369B-100000@mars.dsv.su.se>
Source record: 155269

On Tue, 28 Nov 1995, Johan Nordlander wrote:

> > :Yes. However the printer drivers for Mac printers only work (AFAIK)
> > :by generating page bitmaps and sending them to the real Mac drivers.
> > :
> > :--Chris
>
> Sounds OK to me! BTW, in what way would this procedure constitute a
> problem? Isn't this the way "all" printing is normally done from compters.

The Macs use postscript and lets the printer do the bitmapping. This
method is useful when throughput is low.

// Jens M Andreasen

2985. Re: Converting VGA monitor for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: stuart@reverend.demon.co.uk
Message-ID: <817999532.3222@reverend.demon.co.uk>
Source record: 155270

des102@unix.york.ac.uk (Dave Stevenson) wrote:

> Does anyone know the modifications required for a mono VGA monitor
>to make it compatible with the ST's high res mode. Hope someone can help as
>I can get a mono VGA monitor cheaply and need to replace my SM125.
> Dave

I found this information in a different newsgroup, and thought I'd
repost the information that was given to me. I can't say if it
works,and I can't accept credit for it as I didn't find it originaly,
but here it is anyway.

Atari RGB to Composite Video Converter

: Basically what I'm looking for is either a schematic diagram of the :
hardware, or details of people who sell/distribute it. I feel sure :
that
it must exist somewhere, since I remember reading about it : several
years
ago when I had my own Atari.

: Any help on this matter would be greatly appreciated (or if you've got :
an Atari Hi-res monitor for sale, within England, please get in-touch)

: --
: Stuart Peters : Rochester, Kent, England : stuart@reverend.demon.co.uk
RGB TO COMPOSITE VIDEO CONVERTER DOCUMENTATION
December 27, 1986
version 1.0
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lowing the instructions given below. Please mail
corrections
and/or suggestions for improvement to the address given
below.
Anees Munshi
58 York Road
Weston, Ontario

M9R 3E6
Canada.
(416) 246-0670
27 Dec 1986 (C) Anees Munshi 1
Atari RGB to Composite Video Converter
1. INTRODUCTION
The schematic described in this document converts the analog
RGB video signal that is output by the ST to an NTSC composite
signal which can be displayed on a colour or monochrome composite
monitor, or on a TV set by adding a modulator. Please be careful
when building the circuit. Should anything in the schematics or
this documentation seem suspicious, use your better judgement.
A
certain amount of experience at building electronic circuits will
be very helpful. Also, a good oscilloscope and knowledge of the
theory of RGB to composite conversion may be necessary in order
to debug the circuit (should you have to). I have tried to pro-
vide some background in this article.
2. AN_OVERVIEW
The MC1377 RGB to composite video converter IC used does
most of the work in converting the red, green and blue signals
to
composite video. The red, green, blue, horizontal sync and vert-
ical sync signals are taken from the ST and fed into the 1377. A
colour burst carrier (3.579545 Mhz) is fed in from a separate
oscillator [1]. The 1377 generates the R-Y, B-Y and luminance
signals by passing the red, green and blue signals through a
1.
The separate oscillator is not really necessary since 1377
contains a common-collector Colpitts oscillator which can be
used to generate the colour-burst on-chip. However, I found

it easier to generate the signal off-chip to make sure
the
thing is indeed oscillating.
27 Dec 1986 (C) Anees Munshi 2
Atari RGB to Composite Video Converter
matrix. Then, the B-Y signal is modulated using the
colour-burst
frequency carrier, and the R-Y signal is modulated using a
90
deg. phase shifted carrier. This results in the I and Q
(in-
phase and quadrature) components of the chroma signal. The
two
components of the chroma signal are added and amplified and
made
available on pin 13 of the chip. This allows the chroma to
be
band-pass filtered [2] externally and then fed back into pin
10.
The band-pass filter should be centered at the colour-burst
fre-
quency and should have a bandwidth of about 1.6 Mhz. Not
having
a
very good colour TV to experment with, I chose to do an
el-cheapo
filter since it wouldn't make any difference on my set
anyway.
(Besides, I plan to use my board on an old green-screen
monitor
to run an occasional colour-only program). A simple second
order
LC filter may be used. Set the resonant frequency of the
tank to
the colour-burst frequency, and choose an appropriate R so
that
you get the 1.6 Mhz bandwidth [3]. Introducing a second (or
higher order) BPF to do chroma-filtering will probably
result in
2.
If the chroma signal is not band-pass filtered, the low
frequency components it contains (those components
having
frequency less than 2Mhz or so) will interfere with the
luminance signal since it is very hard to put the chroma
specral lines exactly in between the luminance spectral
lines
without any interference between the two.
3.
Note Filter bandwidth = Wo/Q, where Wo is the resonant

frequency in radians/second (Wo=2*PI*3.15 Mhz) and Q is
the
quality factor required. Q=R*sqrt(C/L). A few filters
are
sketched in the Motorola Application Notes if you don't
want
to design one. A reference to these notes is in the
appendix.

a visible delay on the chroma-signal. So, to make sure the
colours are not offset from the B&W image (like in sloppily
coloured comic books), the luminance signal must be delayed
an
equal amount so that the luminance information is not ahead
of
the chrominance information. To allow this, the luminance
signal
is looped out from pin-6 to pin-8. An approprate delay line
inserted between pin-6 and pin-8 will create the required
delay
[4]. The luminance signal does not need any filtering.
3. INTERFACING
The horizontal and vertical synchs from the Atari must
be
combined and fed into the composite synch input of the 1377
(pin-2). The HSYNC and VSYNC are taken from the ST's monitor
out-
put, AND-gated and fed into the comp-sync input. This works
fine
since the syncs are active low, TTL level signals and
satisfy
the
(-0.6V, 0.9V) active and (1.7V, 8.2V) inactive threshold
levels.
The colour signals, red, green and blue must be
capacitively
coupled through 22uF capacitors and attenuated through 2-4
Kohm
resistors (in series with the input) so as to not interfere
with
the chip's bias and satisfy the 1Vp-p signal requirement
respec-
tively. All the three colour signals output by the ST have a
4.
The Motorola Application notes show how to hook up a TDK
delay line if you need one.

1.8Vp-p range with a 1.2V DC bias. 1377 inputs: Pin 3: red

input;
Pin 4: green input; pin 5: blue input.
The colour-burst carrier signal is generated as shown
in
the
attached schematic and coupled to pin-17 through a 2.2Kohm
resis-
tor and a 0.1uF capacitor in series.
The colour-burst is added after every sync pulse,
(burst is
not suppressed after VSYNC) approximately 5.5us
(micro-seconds)
after the sync's leading edge and it lasts for approximately
3us
or 10.7 cycles of the carrier. This timing is done by an R-C
timer in a fashion similar to an LM555 operating in astable
mode.
A 0.001uF capacitor is connected between pin 1 and ground,
and a
51Kohm resistor is connected between pin 1 and an 8.2V
reference
(available at pin 16). When a sync occurs, the capacitor is
unclamped from ground and begins charging through the 51Kohm
resistor from 8.2V DC. When the capacitor voltage reaches
1.0V
(approx 5.5us after the sync), the colour-burst carrier is
gated
on. When the capacitor voltage reaches 1.3V, the
colour-burst
is
gated off. The capacitor continues to charge until the
voltage
reaches 5.0V. At this point, the capacitor is discharged to
0V.
Clearly, by changing the RC values (and hence the
time-constant),
the burst can be made shorter or longer (8 cycles of
colour-burst
is the NTSC spec, but I don't think a slightly longer period
will
hurt (gives the PLLs in the receiver plenty of time to
lock)).
If
the time constant (Time const. = R*C) is increased the burst
will
occur later and last for a longer time. The converse is true
if
the time constant is decreased. If the time-constant is made
too
27 Dec 1986 (C) Anees Munshi 5

Atari RGB to Composite Video Converter
long, the ramp may not reach 5.0V before the next HSYNC,
which
will result in the some missing bursts (not too good). If
you
feel like it, put a 50Kohm potentiometer instead of the
51Kohm
resistor. You may be able to get some cheap special effects
while
calibrating the pot. :-)
A chroma band-pass filter must be introduced between
pins
13
and 10 as mentioned before. You may use the simple bandpass
filter shown in the schematic, or to get better results, use
one
of the many shown in the Application Notes or design one
your-
self. As mentioned before, if you design your own, the
filter
should have a bandwidth of about 1.6-2.0 Mhz and a center
fre-
quency of 3.58 Mhz. Since most colour TV's have a BW around
3
Mhz, the BP filter will help reduce cross-talk between the
lumi-
nance and chroma components (on some TVs, you would never
see
the
cross-talk in all the noise!). If your TV has a comb filter,
you
won't need a fancy BP filter (and the corresponding de lay
line);
in this case, the simple bandpass filter sketched in the
schematic will do.
Again, as mentioned before, if you do insert a fancy
band-
pass filter and see a noticeable shift between the outlines
of
objects and their colour fill, you will need to put a delay
line
between pin 6 and 8. The Motorola Application Notes should
help
in this department.
Pin 20 must be grounded to select NTSC operation [5].
5.
27 Dec 1986 (C) Anees Munshi 6
Atari RGB to Composite Video Converter
Pin 19 provides the reference voltage for the voltage-
controlled phase shifter (needed for I-Q phase shifting). It

must
be capacitively de-coupled to ground through a 0.01uF
capacitor
to provide a stable voltage reference at the pin. By pulling
the
pin up through a resistor to 8.2V, or by pulling it down
through
a resistor to ground, the axes can be tilted to get some
colour
adjustment (about 7 degrees, for a slight effect, according
the
application notes).
A 12V power supply is to be connected to pin 14. The
power
supply need not be regulated.
The 8.2V DC reference voltage appears at pin 16. A
0.1uF
cap between pin 16 and ground will provide adequate
filtering
for
this reference voltage.
Pin 15 is the ground connection.
Pins 11 and 12 are coupled through 0.1uF capacitors to
ground. By sourcing or sinking some current through these
pins,
whites may be made whiter and the blacks blacker (sounds
like a
detergent commercial) by compensating for the balanced
modulator
feedthrough thus.
Pin 7 is coupled to ground via a 0.01uF capacitor.
If pin-20 is connected to the power supply, PAL
operation is
selected. For all you PAL hackers: If you replace the
3.58
Mhz crystal with 4.43 Mhz crystal, and if you have a
properly
serrated vsync, you should be able to use this circuit
to
get
PAL composite. If you do hack and get it working, please
post. (PAL is the colour system used in England, India
and
some other countries.)
27 Dec 1986 (C) Anees Munshi 7
Atari RGB to Composite Video Converter
Pin 9 is the composite video output. It has an output
impedance of about 50ohms. To drive a 75ohm monitor input
termi-
nal, put a 25 ohm resistor in series with pin 9 and a 75 ohm

co-
axial cable. Connect the other end of the co-axial cable to
the
monitor.
27 Dec 1986 (C) Anees Munshi 8
Atari RGB to Composite Video Converter
4. CONSTRUCTION
You will need to buy a colour monitor cable from Atari
[6].
Start by cutting the cable in half. Then, strip about 2
inches
of
insulation off the end of the cable. Now carefully remove
the
shielding without cutting the wires underneath. This should
expose 7 wires. Four of the wires are shielded themselves;
these
are the red, green, blue and audio out wires. Strip the
shielding
off these wires as well. The following is a colour-code
chart
to
help you find the wires:
colour of wire signal pin#
white RED output 7
red GREEN 6
black BLUE 10
yellow HSYNC 9
blue VSYNC 12
green AUDIO out 1
brown ground 13
6.
If this is not available, you may kludge one up as
mentioned
in the Abacus Internals book.)
27 Dec 1986 (C) Anees Munshi 9
Atari RGB to Composite Video Converter
The pins are labelled as follows (looking at the
monitor
output plug from outside). Please test the cable
with an
ohm-meter to see if my colour code is applicable to
your
cable.
pin 4 -> 0 0 0 0 <- pin 1
0 0 0 0 <- pin 5
0 0 0 0 <- pin 9
0 <---- pin 13
Solder the cable onto the board you will be using, then
solder or wire-wrap the circuit as shown in the schematic.

Try
to keep the construction as clean as possible. Keep as much
of
the shielded cables shielded as you can. Try to RF shield
the
whole enclosure if you can. All the best.
27 Dec 1986 (C) Anees Munshi 10
Atari RGB to Composite Video Converter
Bibliography
+ Motorola Application Note AN-932
+ Motorola Linear Data Book
+ Communication Systems , Simon Haykin, Wiley 1983. pp.
168,
169.
27 Dec 1986 (C) Anees Munshi 11

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Stuart Peters
Rochester, Kent, England
stuart@reverend.demon.co.uk

2986. Atati TT030 *REDUCED* for fast sale!

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-0212952303540001@199.45.146.109>
Source record: 155271

I am in a hurry for some cash, and I have reduced the price on this system drastically. If you need a new computer, this is an AWESOME system for the right buyer. This is a killer price on a GREAT system, so if you want it, JUMP ON IT!
Thanks,
Jeff Apolis
****
Atari TT030 in a steel tower case... 4 internal 5.25 inch drive bays
500+ meg hard drive installed
44meg syquest drive
TEN megs ST ram,
SIXTEEN megs TT ram... (26total)
TTM194 19inch monochrome
PTC1426 TT color monitor
8 bit color video card (coco)
IMAGE SPEEDER interface to an image setter... VERY FAST lino output!
Keyboard, mouse, docs, box, disks, misc. included.
This is designed as a professional publishing and image retouching system... the system was designed for the DIDOT/RETOUCHE suite of programs which are not included, but easily acquired from various sources.

Software included:
Codehead Utilities, release 3
G+PLUS 1.3
MultiDESK 2.1
Image CAT
Mini Office (Nicely done graphs and stuff, from UK)
OIDS and PINBALL MAGIC (games)
PLUS about a hundred disks full of all kinds of interesting stuff! There are games, utilities, productivity, publishing, database, spreadsheets, all kinds of good stuff!

I was asking $2500 for the whole system without the syquest or the extra disks...
Own it for $1500 before Christmas! This is the STEAL of the year!
Jeff Apolis
303-473-0511

--
"Always remember: Wherever you go...there you are!"
Jeff Apolis
japolis@boulder.earthnet.net
JeffApolis@aol.com

2987. Re: Linux help

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: preacher@step.polymtl.ca
Message-ID: <49t7mg$12lg@charles.cdec.polymtl.ca>
Source record: 155272

Sangrar Waheed (3ws5@qlink.queensu.ca) wrote:
: Hi I have a few question about Linux.
: I understand that it is a Unix based operating system.
: However, can it be used in conjunction with other operating systems like
: Geneva? or Multi-Tos.

Non, it can't... Linux is a Posix compliant Unix clone, designed to run unix applications... It can't be used to run Tos apps: it's a totally new o/s. I haven't tried it on my ST because it requires a 020 or higher and I only have a Mega STe, but I currently use it on my PC and I can tell you that Microsoft stuff is shit!!

: Can it be used to hook up to the Internet, ie web browser, ftp'ing etc?

The internet is mostly composed of Unix machines, so if you run Linux, your machine becomes a Unix machine, capable of doing slip, and capable by the way of doing ftp, telnet, rlogin, finger, graphic browsing... IMHO, Nothing beats Linux for networking!

And as you'll probably realise, Unix is REALLY multitasking and multiuser, which means that you can log with different usernames AT THE SAME TIME (try this on ms-winshit!) or even do real remote access to your machine! Some time ago I was working on my machine and a friend logged in via the modem. He downloaded stuff, compiled a file, etc. and I didn't even REALISED that someone else than me was using my machine!

: Is it full colour.

Unix is basically a text-mode operating system (which is very fast and light). Sure you can assing different colors to your folders, executables files and zip files when you make a ls (equivalent of the dos "dir"). But the GUI itself is not part of the o/s as for TOS or windows... It is a stand-alone interface, called X-Window system... Different freeware window managers are available, such as fvwm, OpenLook XView, Motif (but this one is commercial). They allow you working in a full color graphical interface and run applications such as NetScape...

: I have a TT and I am interested in purchasing it. I really don't know
: much about it however. Any help would be greatly appreciated.

Linux should run very nice on a TT... And, if it's like on the PC, Linux is a FREEWARE product!! Normally you pay only the media! I have the PC slackware distribution on 4 CD's and it costed me 29.95$. I hope it is freeware on the ST too because it's a very good product, very fast and stable, much better than things like minix (which takes 15 minutes to boot on a scsi TT ;-) or FreeBSD (which is not so bad but not so supported!)

If you have more specific questions about Linux, don't be afraid to mail me or repost here! In fact I've never seen the ST version of Linux, but I use the PC version every day and I love Unix so probably I'll be able to answer you...

--
========== | God loves you
Mathieu Lanouette ---+--- But do you love God?
Administrateur STEP |
Preacher@step.polymtl.ca |
�cole Polytechnique de Montr�al |
========== | Pensez-y!

2988. Re: Linux, NETBSD and others

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJ18J7.HBH@cix.compulink.co.uk>
Source record: 155273

> Anyone know of a UNIX OS (emulator type thingy) that I can run on my
> Mega STE, without any Hardware upgrades (I've got a small harddisk).

MiNT is about your only option. No Virtual Memory - but otherwise a quite passable UNIX type OS.

Minix should run too - but I never got it running on my MSTE. Minix was a somewhat better UNIX OS for the ST and PC - and was very much a forunner of Linux. About the only thing of Minix left now is the MinixFS which is available with both MiNT and Linux.

Main problems with Minix is that its commercial and that very little decent software was ever ported to it.

:-)

Roland.

@CiX

2989. Re: freind

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: anthony.robson@ukonline.co.uk
Message-ID: <49rlnk$6i8@bell.ukonline.co.uk>
Source record: 155274

hi paul hope you are well found your name while browsing
now sold all my ST stuff just p.d lib to sell now got two
pcs 286/dx40 nice but not as simple as a Atari
ok mate just a quick note all best tony Digi-View

2990. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818017024_OASIS_@ajrose.demon.co.uk>
Source record: 155275

In article <49ob65kju1@mhafc.production.compuserve.com>
Gabriel Novaro <74174.1044@CompuServe.COM> said:-

>any chance of developments for deskjet drivers for pagestream?
>
Such as something for the 600x300 resolution of my under exploited
Deskjet 520 maybe? And all those other old progs - Calligrapher,
etc...

Andrew

--

---
andrew@ajrose.demon.co.uk

2991. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49t18r$d3l@josie.abo.fi>
Source record: 155276

Jan Dooms (jandooms@tornado.be) wrote:
: Hi there!
:
: Well, I know something more about the Hades and the Medusa!!
: These are surtanly the best computers I've ever seen!

Sounds good... I loved Medusa T-40, too =) !

: Not only the really fast cpu but everyting! The Hades is
: a little better, he has standard a Scsi2 port and even
: enhanced-IDE, both computers up to 4GB yes GB of RAM (not
: directly on board, but it is possible!) The Hades has a
: fully PCI structure so any PCI card (when you find the drivers
: can be used). It is very good for graphics cards, SCSI hard-disks,
: or whatever...

This is wise approach, I think - because the more we can use cheap
PC peripherals, the cheaper and more efficient out Atari-clones
will become.

: Unfortunately, Motorola doesn't produce the 68060 yet at full speed,
: because they are a little to busy wricht now, but the Medusa T60 is
: ready, waiting on his harttransplant... then it will be almost
: the fastest desktop computer in the whole world!

Somebody here will certainly yell: "Pentium is faster, ... is also
faster!" - but I think you mean the speed of _applications_ ?
As we don't have elephants like Windows or MacOS to slow these
computers down, I believe a 68060 Medusa is extremely fast compared
to most other computers. Only in CPU-intensive applications like
spreadsheets, a Pentium-133 has to be faster.

: It is also a pitty that MagiC! does't run yet on the Medusa nore the
: Hades! (it has something to do with the VDI routines) but it will come
: as soon as Behne & Behne have more time and the Medusa and Hades have
: been sold enough..

They should adapt MagiC soon, because many professionals will want it!

: All I can say know is that Fredy Aschwanden is a real genius! I spoke
: with him and the crue of M&W electronics and Atari still has a future,
: only when you all buy these very good computers!!! I know they are
: expensive ($4700 for the Medusa T40 and $2500 for the Hades), but if they
: don't sell, the prices won't slash!

You can get a Pentium-PC for the same price as Hades has - but the question
is: who wants one? I, for one, certainly don,t ;-) ! Why change for

something worse like Windows? And those who like Macs will get ones,
there (fortunately) still is something for everyone available.

: Just hail the fuji again and do as I do, buy Atari stuff and let the
: world know Atari still exists!

I like that attitude, though our permanent "everything is lost, why dream,
let's admit it we lost, Falcon is too expensive, everything is too expen-
sive, stop speaking bullshit..." -guys will probably attack you pretty
heavily, as well as me for supporting OPTIMISTIC opinions =) !

: Any question can still be asked, I have good contact with M&W electronics
: GmbH, and they are the best!
:
: Greetings, Jan Dooms.<jandooms@tornado.be>

Greetings,
Tommi

Never surrender - world needs alternatives

2992. for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: anthony.robson@ukonline.co.uk
Message-ID: <49rm1g$6ip@bell.ukonline.co.uk>
Source record: 155277

Atari P.D Library 533 disks packed with games utils ect
sellin for a mere 150.00p + postage.
also got a flight stick and pedals set like car 14.00 the pair
vidi-st & rgb splitter with disks no power pack 50.00

first come first served

2993. Re: TAF/Chimera/XWindows questions!

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <49qq0p$9oh@tornix.tornado.be>
Source record: 155278

Hi,

Just like I did, JH got the MinT Chimera, but I have even
a much bigger problem: it won't even start up on my MegaSTE!!
It gives the answer of:
"
Binding Unix socket: file not found

Fatal server error:
cannot establish unix listening socket
giving up.
file not found (error33): unable to connect to X server
file not found (error 33): Server error
pid 0 (mint): Kfree: memory not allocated by Kmalloc
Fatal MinT error: adjust debug level and hit a key...
".
I think there are some files missing, and I think they came from the
seventh disk, because while installing, some files had trouble copying!

Has anybody had the same problem? Or does anybody know what to to about
this? Well, help me than, please.

Greetings, Jan Dooms.<jandooms@tornado.be>

2994. FS: Emagic/Computer Sys. $299 !!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: jj@world.std.com
Message-ID: <DJ14ME.31F@world.std.com>
Source record: 155279
Cross-posted to: rec.music.makers.synth,rec.music.makers.marketplace,alt.music.midi,rec.music.compose,comp.sys.atari.st

Posting for friend; please reply here and I'll forward:

Excellent and complete MIDI sequencing setup for sale:

> Atari 1040ST computer with integrated MIDI ports + MDOS compatible drive
> Atari SM 124 monochrome monitor (paperwhite 640*400, 70Hz refresh)
> C/Lab/Emagic Notator SL 3.16 with hardware dongle

- first owner
- very good condition
- Only been used in home studio
- original boxes

Best offer over $299 plus shipping and handling

WAKE UP!!! THIS _SYSTEM_ BLOWS AWAY ANYTHING ELSE IN THIS PRICE RANGE !!!

2995. 1040st midi q's

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: eabu2072@aldebaran.oac.uci.edu
Message-ID: <49t8b0$pnt@news.service.uci.edu>
Source record: 155280

I was wondering if there was something that I could buy so that i could play a guitar, and a music program(cubase or whatever) would be able to

1) write out the music as i play

2_) or act as a computerized footpedal...of course with many different sounds...

3) or both...another thing could be to help in setting up a small midi studio....thanks....

Alfredo

--
Alfredo Cartagena Kilroy
Liquid Shadow Factory Delta Sigma Phi
(714) 448-9682 Irvine Colony, '91

2996. FS Falcon 030 in UK

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: jim@jimt.demon.co.uk
Message-ID: <818002642_OASIS_@jimt.demon.co.uk>
Source record: 155281

I have the following Hardware & Software for sale in the UK.

Falcon 030 4MB + 60MB Internal Hard Drive + 32 Mhz 68882 FPU, TOS 4.04 £350.00
Blow Up Hard 1 + 14" SVGA Multi-Sync Monitor £200.00
Panasonic KXP1180 9 pin Printer £50.00
1GB Seagate SCSI HD (Hawk ST11200N) with external encolsure & PSU £400.00
ICD Ad-Scsi+ Host Adapter £45.00
US Robotics 14400 Sportster Fax Modem £90.00
Lattice C V5.6 £50.00
Devpac 3 680x0 Assembler £30.00
Devpac DSP M56001 Assembler £25.00
Llamazap (Falcon Game) £15.00

£15.00 will get the following ST Games. Those marked with * will run on
the Falcon using the Backward utility.
F19 Stealth-Fighter*
Supremacy*
Lemmings 2*
Frontier Elite II (Runs OK if started from ST Low Rez)
Warhead*
F29 Retaliator
Oids*
F-16 Combat Pilot

Reply via Email to jim@jimt.demon.co.uk OR to jtwynam@mdis.com.uk

--

2997. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49t3na$c8p@bundy.mdk.se>
Source record: 155282

: Hadn't realized this. Got out the modem manual and looked up the command
: (&K3), added it to my modem init string. Still no luck though.

Why don't you save the changes to one of the modem's profiles instead?

: No such light on my Supra Fax Modem v.32 bis. Argh, this is so
: frustrating. Downloading Z-modem (or any other way) works fine. But
: uploading always fails unless I revert all the way back to plain vanilla
: x-modem. Any other suggestions?

This really sounds like you're having none flow control active at all or
both Xon/Xoff and RTS/CTS active. Make sure you only have RTS/CTS active.
Check both your setup of the modem and the terminal program, aslo remove
MODEM.CPX from the Control Panel if active. Just rename the CPX file to CPZ.

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2998. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49t431$c8p@bundy.mdk.se>
Source record: 155283

Magnus Kollberg (magnus.kollberg@p11.straight.ct.se) wrote:

: I have been told that the price in sweden will be the same as for the
: Wizztronic Hawk, 6.500:- SKR about $1000.

Really? Then who wants the Hawk? I can't believe how long we have been
waiting for the Hawk and Barracuda now. I am really tired of waiting. I
don't know if I will buy any of them anymore.

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

2999. STIK and CAB

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <817997860_OASIS_@ravanol.demon.co.uk>
Source record: 155284

Hello..

I'm trying to access the Web via the CAB/STIK setup, but when I try and connect a page it says "Resolving host..." but doesn't do anything else.

I have checked my paths and configs and can't find anything obviously wrong.

Has anyone else ever had this problem and solved it.. if do, how?

BTW, can someone give me an FTP address where I can get an up-to date newsgroup list and FTP site list.

Thanks..

ATB../\L ~:-)

--

---

alastair@ravanol.demon.co.uk

3000. Re: HP Deskjet printers a

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818028710_OASIS_@ajrose.demon.co.uk>
Source record: 155285

In article <95120217001623343@acpu.com>
tderrick@acpu.com (Tderrick) said:-

>Gabriel Novaro <74174.1044@CompuServe.COM> spake thusly:
>7 > Subject: Re: HP Deskjet printers and Atari...
>7 > any chance of developments
>7 > for deskjet drivers for pagestream? thanks in advance!
>
>Actually, the 500 series DJs are supported now. And I see (every so

Does this mean my 520? At full resolution? Where can I get a driver in
the UK? Any ideas??

>often) new additions to the list. Whether this will continue - uhh,
>sure hope so. You could ask STraight Edge software - they do
>OutBurst and JetSpeed to make the printouts faster, and may have
>some impetus to write new drivers now that Soft-Logik doesn't.
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>
>... I don't have a solution but I admire the problem.
>

--

---
andrew@ajrose.demon.co.uk

3001. Re: Enhanced Polyphonic Sample Synthesiser for the stereo DMA audio chi

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <49t4lo$c8p@bundy.mdk.se>
Source record: 155286

Magnus Kollberg (magnus.kollberg@p11.straight.ct.se) wrote:

: Hmmm... it finaly looks like people are beginning to discover this program,
: after several years. ;-) Maybe it's time for us to mail to the Company that
: makes it? What about a mail campaign? I think I have the email adress here
: somethere... I only hope they havn't changed it. :-)

: Here it is...
: E-mail: Conny_Pettersson@p5.f419.n204.z2.fidonet.cd.chalmers.se

: This emailadress is to Conny Pettersson, the man behind EPSS, Zero-X and
: Copson Data. :-)

Hmm, I think this address is more up to date, and more easy to remember
as well:

E-Mail: conny@copson.se (Conny Petterson)
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3002. FS 520ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: p009913b@pbfreenet.seflin.lib.fl.us
Message-ID: <49r7pf$7c3@bcfreenet.seflin.lib.fl.us>
Source record: 155287

For Sale
ATARI 520 ST
SC1224 Monitor
External Disk Drive
Assoted Software

Prefer to sell as complete package. All items in original packaging and seldom used. Best offer. Please E-mail responses.

--

Kevin Egan
p009913b@pbfreenet.seflin.lib.fl.us

3003. FS: Atari Mega ST4 system; Atari software (Apps, Utys, Games)

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: leftyle5@delphi.com
Message-ID: <BFHEUob.leftyle5@delphi.com>
Source record: 155288

```
#
************************* Atari ST System ***************************
Mega STe Computer with...
...4-Megs Ram, 120 MHD, & TOS 2.5 ..... $495.00
2400 Baud SupraModem ..................... $20.00
Atari Color Monitor ...................... $75.00
Atari Monochrome Monitor ................. $60.00
Monitor Master ........................... $20.00
ST-Log, & Start Disks + Mags (+ Others) .. $50.00 ( 85+ Disks)
(100+ Mags )
PD/Shareware Disks (Utys, Apps, Games, etc) $30.00 (150+ Disks)
Software: Games, Utys, Applications:
...GST C Compiler, Wercs, Neodesk 3.03,
...Multi-TOS, WWriter ST, Giants Game Pk,
...UIS III, Publisher ST, Oxyd,
...Blitzschnell, 10th Frame Bowling,
...Word Quest, Write 90, Degas,
...Flash (Antic), and more ............. $25.00
-------------------------------------------------------------
TOTAL PRICE = $775.00 + Shipping
#
OR ... Make me a reasonable offer on the whole system above and
I'll let you know if I'm interested or not. Thank you.
#
#
#
#
#
>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
# ST SOFTWARE SALE *** ST SOFTWARE SALE *** ST SOFTWARE SALE
=============================================================================
All Items include Box, Disks, and Instructions unless otherwise noted
-----------------------------------------------------------------------------
NI = NO Instructions / NB = NO Box / NIB = NO Ins; NO Box
-----------------------------------------------------------------------------
#
#
********************** Atari ST App/Uty Software **********************
-----------------------------------------------------------------------------
TITLE DATE VER TD PRICE COMPANY
-----------------------------------------------------------------------------
Atari ST Developement Kit. ??/??/92 ---- 4 $10.00 Atari(NIB)
C-Manship Complete (NB) .. ??/??/90 ---- 1 $10.00 Walnum
dBMAN (NB) ............... ??/??/88 5.20 3 $35.00 VersaSoft
```

```
Degas Elite ............... 10/01/86 ?.?? 2 $15.00 Intg Solut
Diamond Back II (NB) ..... 12/05/92 2.51 1 $15.00 Oregon
Geneva ................... 09/28/93 1.01 2 $40.00 Gribnif
GFA Artist (NB) .......... 11/19/87 ?.?? 2 $10.00 E A Brown
GFA Basic w/Inter+Comp ... 06/12/90 3.5e 2 $35.00 GFA Tech
GFA Draft Plus (NB) ...... 05/20/90 3.13 2 $35.00 GFA Tech
Home Accounts 2 .......... ??/??/?? 1.10 1 $35.00 Digital In
Informer II .............. 08/24/93 3.10 2 $15.00 Soft-Aware
M.A.G.E. ................. 10/??/94 ???? 9 $35.00 MajicSoft
Mark Williams C w/Dbg (NB) ??/??/88 3.00 9 $20.00 MkWillms
Multi-Desk Deluxe (NB).... 06/25/92 3.4A 1 $15.00 Codehead
Neodesk 4 ................ 08/31/94 4.00 2 $40.00 Gribnif
Neodesk CLI (NB) ......... 08/14/92 2.01 1 $10.00 Gribnif
Prospero C ............... ??/??/88 1.144 3 $35.00 Prospero
Prospero Fortran ......... ??/??/87 2.153 2 $30.00 Prospero
Sound Off! w/Cart + Disk . ??/??/88 ---- 1 $15.00 Sound (NB)
Speedo GDOS Font Pack (NB) ??/??/93 ---- 5 $20.00 Bitstream
tbxCad +Cadd Exam Disk ... ??/??/93 2.23 2 $35.00 ABC Solut
Wordperfect .............. 04/18/91 4.10 8 $35.00 WordPerfect
**************************************************************************
#
#
************************ Atari ST Game Software ***********************
--------------------------------------------------------------------------
TITLE DATE VER TB PRICE COMPANY
--------------------------------------------------------------------------
Hardball (NIB) ........... ??/??/87 ---- 1 $ 5.00 Accolade
Stellar Crusade .......... ??/??/88 ---- 2 $ 6.00 SSI
Vegas Craps .............. ??/??/87 ---- 1 $ 5.00 Logical
Vegas Gambler ............ ??/??/87 ---- 1 $ 5.00 Logical
Starglider ............... ??/??/?? ---- 1 $ 8.00 Rainbird
Interphase ............... ??/??/88 ---- 1 $ 5.00 Image
Silent Service (NB) ...... ??/??/86 ---- 2 $ 7.00 MicroProse
Stellar Crusade .......... ??/??/88 ---- 2 $ 6.00 SSI
Carrier Command .......... ??/??/88 ---- 1 $ 6.00 Rainbird
Zynaps ................... ??/??/88 ---- 1 $ 5.00 Hewson
Defenders of the Earth ... ??/??/90 ---- 1 $ 5.00 Enigma
Wizards of the Crown ..... ??/??/87 ---- 2 $ 6.00 SSI
Annals of Rome ........... ??/??/88 ---- 1 $ 5.00 WarGamers
Star Trek: Rebel Universe ??/??/87 ---- 1 $10.00 Firebird
Sundog: Frozen Legacy (NB) ??/??/85 ---- 1 $ 4.00 Enigma
Autoduel ................. ??/??/87 ---- 2 $ 6.00 OriginSys
The Bard's Tale .......... ??/??/87 ---- 2 $ 7.00 Elec Arts
Balance of Power ......... ??/??/86 ---- 1 $ 6.00 Mindscape
Ogre ..................... ??/??/86 ---- 1 $ 6.00 OriginSys
3-D Space Quest II ....... ??/??/?? ---- 3 $10.00 Sierra
Roadwar 2000 ............. ??/??/87 ---- 1 $ 6.00 SSI
Harrier (Combat Sim) ..... ??/??/86 ---- 1 $ 6.00 Mindscape
The Pawn ................. ??/??/?? ---- 1 $ 7.00 Rainbird
Gunship .................. ??/??/86 ---- 2 $ 7.00 Microprose
```

```
Phantasm ................. ??/??/?? ---- 1 $ 5.00 Exocet
Impossible Mission ....... ??/??/87 ---- 1 $ 5.00 Epyx
Global Commander ......... ??/??/87 ---- 1 $ 5.00 Datasoft
**************************************************************************
#
#
***************************** Atari ST Books ***************************
--------------------------------------------------------------------------
TITLE DATE VER TB PRICE COMPANY
--------------------------------------------------------------------------
Atari Compendium ......... ??/??/94 ---- 1 $20.00 Atari
GFA Basic Progrmr Guide .. ??/??/88 Vol-1 1 $12.00 Michtron
Progrmg w/GFA Basic 3.0 .. ??/??/88 ---- 1 $12.00 Michtron
3rd Book of Atari ST ..... ??/??/91 ---- 1 $08.00 R.Turner
Atari ST Applic Progrmg .. ??/??/87 ---- 1 $08.00 Bantam
Compute!'s 2nd ST Book ... ??/??/87 ---- 1 $08.00 Compute
Compute!'s 1st ST Book ... ??/??/86 ---- 1 $08.00 Compute
Intro to Sound & Graphcs . ??/??/86 ---- 1 $08.00 Compute
Progrmr's Guide to GEM ... ??/??/86 ---- 1 $08.00 Sybek
Atari ST Peeks & Pokes ... ??/??/86 ---- 1 $08.00 Abacus
Atari ST Tricks & Tips ... ??/??/86 ---- 1 $08.00 Abacus
Atari ST GEM Progrmr Ref . ??/??/86 ---- 1 $08.00 Abacus
Atari ST Internals ....... ??/??/85 ---- 1 $08.00 Abacus
**************************************************************************
```

I'll take any reasonable offers on Software bundles by catagory
or mixed. Please be specific when making your requests.

All prices shown or those negotiated do not include shipping.
Shipping will be paid by the buyer unless otherwise agree upon
by both myself and the buyer. Thank you.

Please send all email requests to "leftyle5@delphi.com".

LONG LIVE AND PROSPER, THE ST (Star Trek? Atari?)...

--- Lefty

3004. Re: "PC vs Mac" really doesnt belong in comp.os.vms

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <49tc2b$r85@inca01.inca.co.nz>
Source record: 155289
Cross-posted to: comp.os.os2.advocacy,comp.os.os2.apps,comp.os.os2.misc,comp.sys.amiga.advocacy,comp.sys.amiga.hardware,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.mac.apps

RDClark (rdclark@aol.com) wrote:
> > r e a l l y d o n o t b e l o n g in c o m p . o s . v m s
> Not to mention comp.sys.ibm.pc.games.strategic, which is where I found
> this copy of *your* message.

Likewise, it does not belong in comp.sys.atari.st.

> >your consideration would be very much appreciated... thank you
> As will yours. Thank _you_.
And yours. THANK _YOU_.

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

3005. Re: Atari stoops to new low (Was Re: Untrue Rumours)

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951203173008.1026B-100000@planetx.bloomu.edu>
Source record: 155290
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On 1 Dec 1995, Mark Rathwell wrote:

> : I certainly doubt that Atari will soon drop the Jaguar, as they
> : have an infomercial selling the Jaguar. You know things at Atari
> : are grim when they have to stoop to that marketing ploy. YIPES!

Why not? In the early 80's, Atari had "specials" about current
technology where they had nothing but commericals about the 2600 and the
800 computers. They even have a web page with those ads stored as
QuickTime movies :)

> Why is that grim? Sega has done the same thing twice! It's
> becoming more of a (yikes) trendy thing.

So did CD-I, fat lot of good it did :)

Eric Noss
a.k.a
Mr. Maddog

3006. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: rrice@ccat.sas.upenn.edu
Message-ID: <49sdt9$g6d@netnews.upenn.edu>
Source record: 155291

Well, I tried using HSMODEm with Stalker 3.02 and my Mega 4 STE and I wish I'd known they were incompatible! For the life of me, we couldn't figure out where the errors every 4096 bytes were coming from until I finally disabled HSMODEM and haven't had any trouble since. My efficiency rate on binary transfers tends to be about 84%, on text, 101%. Better may be possible with a 14.4 modem, but downloading and uploading were practically impossible with HSMODEM installed. I HOPE your milage may vary!

Rob S. Rice
rrice@ccat.sas.upenn.edu

3007. Pagestream DTP

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <49rusb$esg@rigel.pixi.com>
Source record: 155292

Hello Fellow Atarians:

I just got my Pagestream program in the mail from Soft-Logic a few days ago and was very excited about it at first.

I've run into some problems with the printing.....and the fonts. I think the problem is two-fold at the least.

After completing a page of DTP work with font selection and image importation, etc. and attempt to print seemed okay dthe first time I tried. Then a few days ago....(today) I worked another page of DTP work, but the printer (HP Desket 540) only printed 1/2 of the DTP page on one...then dthe light above flickers...which tells me there is more....so I press it and then it kicks out the first page...only to complete the second part of the page on the 2nd sheet.d

Can anyone shed some light on my situation? I've checked to try to make sure that the page demensions was set up right etc.

Help!

aloha......vern :(

3008. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <49rfu5$t08@mark.ucdavis.edu>
Source record: 155293

Thanks very much for the response Dan. I'm still having the problem
though. Here's where things stand (I assume others find this discussion
enlightening, I could take it to e-mail if no-one else has a similar problem)

Dan Wilga (dwilga@mtholyoke.edu) wrote:
: The most common reason for failed uploads is (the lack of) RTS/CTS flow
: control. Information is being sent to the modem more quickly than the
: receiving host can process it, and the mechanism to tell it to stop for a
: while is not working. This can be caused by several factors:
:
: 1. Make sure only RTS/CTS is selected in the communications settings
: dialog. If you use the autodialer, make sure it is chosen in the "C"
: button to the right of the appropriate autodialer entry.

OK, did thins long ago. Double checked. It is done.

: 2. Nearly all versions of TOS have some sort of bug with respect to
: RTS/CTS. Use the SERIALFX2 program that is on the STalker disk in the
: EXTRAS folder, if you need it for your version of TOS. More info about
: this is in the STalker README file.
:
: AFAIK, you can use HSMODEM also. I tried it myself briefly and it seemed
: to work fine, I have also had other people tell me it helps things
: significantly. The thread here is the first I've heard of problems using
: it with STalker.

OK, I thought the Falcon didn't have this flaw, but when I bought all the
stuff I did make sure to install FPATCH2 as the README suggested. But I
always had the problem anyway. More recently I also installed HSMODEM
(so I could use STiK), but the problem persists. Is there another
RTS/CTS patch I should be using?

: 3. The modem may not be set for RTS/CTS (what they sometimes call
: "hardware") flow control. You will need to look in the modem's manual to
: find the correct AT command(s) to send, since this varies from one modem
: to the next.

Hadn't realized this. Got out the modem manual and looked up the command
(&K3), added it to my modem init string. Still no luck though.

: If everything is configured correctly, you will probably see the modem's
: RTS/CTS lights blink as you upload (if it has them).

No such light on my Supra Fax Modem v.32 bis. Argh, this is so
frustrating. Downloading Z-modem (or any other way) works fine. But
uploading always fails unless I revert all the way back to plain vanilla
x-modem. Any other suggestions?

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3009. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <49rg56$t08@mark.ucdavis.edu>
Source record: 155294

Michael Olin (molin@cxc1.cl.msu.edu) wrote:
: Let me be more specific about my setup, then... I use a Falcon w/ TOS 4.04
: and STalker v3.05. If I use HSModem, the RTS/CTS handling fails, reli-
: giously. Using the FPATCH program, as recommended by the authors, works
: properly. I've found this to be consistently true with my Supra 14.4 and
: my Intel 14.4 modems, both of which I use with my Falcon set and locked at
: 38.4
:
: I have tried this on 3 different Falcons, the other two being TOS 4.02,
: and my results were the same: HSModem does not work properly with STalker.
: ZModem downloads consistently fail from garbage and checksum errors.

Yes! This is exactly my problem too. I have TOS 4.04, etc.. But this
afflicts me with or without HSMODEM installed! Hmm, unless it was that
I've never tried the unique combination of FPATCH2 in, LED out and
HSMODEM out. OK, I'll give that a try too.

But I'd hate to have to always load HSMODEM in when I want to use STiK,
and not load it when I want to use Stalker! What a drag.

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3010. Re: Need Atari realted WWW pages!

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <49rh4h$t08@mark.ucdavis.edu>
Source record: 155295

Elias Martenson (elias@omicron.se) wrote:
: If you are interested in a page with (among other things) a lot of lonks
: to Atari related sites. Please! Have a look, and please take a look at the
: list of links. If there is something you think is missing, please tell us!

Another Web page with a lot of well organized and aesthetically arranged
links to Atari related information and Atari related Web sites is the
Yolo Atari Club page at http://dcn.davis.ca.us/~dmlarson/yac/

No one ever christined the site an "unofficial Atari site" or anything
like that, but it really is one of the biggest and most up to date around
here anyway. And right now, in an effort to improve their ever groing
list of TOS software, they are having a contest to give away some free
issues of ST Format.

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3011. Re: Enhanced Polyphonic Sample Synthesiser for the stereo DMA audio chi

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: conny@copson.se
Message-ID: <49t3fv$o0p@stella.tip.net>
Source record: 155296

magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) wrote:

>Hmmm... it finaly looks like people are beginning to discover this program,
>after several years. ;-) Maybe it's time for us to mail to the Company that
>makes it? What about a mail campaign? I think I have the email adress here
>somethere... I only hope they havn't changed it. :-)

>Here it is...

>E-mail: Conny_Pettersson@p5.f419.n204.z2.fidonet.cd.chalmers.se

>This emailadress is to Conny Pettersson, the man behind EPSS, Zero-X and
>Copson Data. :-)

Hello Magnus, nice that you like my program! I have answered jason
elsewhere in this meeting explaning the current status of EPSS and
Zero-X, and why there aren't any 16-bit sound or DSP-support in EPSS
yet...

And my e-mail address is changed also, please don't use the above, it
will probably bounce back as the fidonet have changed numbers. My
address is below...

Regards,

Conny

| Conny Pettersson of Copson DATA, creators of Zero-X for Atari |
| e-mail : conny@copson.se Tel/Fax: +46-(0)13-164104 |
| address: Hovetorpsgatan 68 B, Office: +46-(0)13-163104 |
| S-582 64 Linkoeping, SWEDEN |

3012. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <49sd3i$6b8@studs.sci.kun.nl>
Source record: 155297

In <817899688_OASIS_@phil4.demon.co.uk> phil4@phil4.demon.co.uk (Phil Hough) writes:

>This stuff looks like its from the Umich site. Where (other than
>umich) can I get this stuff, is there a mirror at hensa ??? if so
>where ? any other mirrors in the Uk ???

Try ftp.doc.ic.ac.uk, /pub/packages/atari/umich

(or something close :-)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3013. Re: Linux, NETBSD and others

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <49sd63$6cn@studs.sci.kun.nl>
Source record: 155298

In <817900426_OASIS_@phil4.demon.co.uk> phil4@phil4.demon.co.uk (Phil Hough) writes:

>Anyone know of a UNIX OS (emulator type thingy) that I can run on my
>Mega STE, without any Hardware upgrades (I've got a small harddisk).
>I think Linux and NetBSD both need a 030 so I'm scuppered there !

Without a 030, you can only use MiNT. But that isn't so bad, it
satisfies all my needs. And it's not so huge.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3014. Re: Getting files to run...

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: fezzy%/etc/HOSTNAME
Message-ID: <49r604$l36@swing.iinet.net.au>
Source record: 155299

ldickey@west.cscwc.pima.edu wrote:
: Hello all-
: I need help trying to get my Atari 520 st online.

: I ftp'd to wuarchive.wustl.edu and downloaded a file called starter.tos.
: It is suppose to contain porograms that allow one to unpack (uncompress)

: Sounds easy enough.

: Unfortunatly, I haven't been able to get the programs to come up at all.
: When I do copy them, as the instruction text indicates, it appears that
: the computer is copying something to the other drive, but after all is
: over, nothing seems to materialize on the diskette. Just the archived
: file starter.tos.

It seems from what you have written that you forgot to do the MOST
important bit.... DOUBLE CLICK on starter.tos once it's on the disc ....
This will then start the unpacking process.... Copying the starter.tos to
a blank disk does not start the unpacking process, you copy it to a blank
disc so there will be room for all the unpacked files.. Then double
click on the file....

I think !!!!! (no I'm sure [grin])
Good luck...

--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

3015. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <49rl9l$b9h@mark.ucdavis.edu>
Source record: 155300

Michael Olin (molin@cxc1.cl.msu.edu) wrote:
: I have tried this on 3 different Falcons, the other two being TOS 4.02,
: and my results were the same: HSModem does not work properly with STalker.
: ZModem downloads consistently fail from garbage and checksum errors.

Thank you Michael. You hit the nail on the head. Removed HSMODEM and
now all works flawlessly (except, of course, I'll have to reboot now to
run STiK/CAB or STiK/AntMail, as STiK seems to _need_ HSMODEM).

Seems like we've found something for the Gribnifs to fix for the next
update. BTW, I'd really love to see an iconification button on the upper
righthand corner of my STalker (and STeno) window(s).

By the way, the LED program I referred to earlier that caused my Falcon to
lock up whenever this RTS/CTS problem occured was LED Panel v2.3 by
Christoph Zwerschke.

```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_( \__/ )_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

3016. Linux help

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <49sja9$3na@knot.queensu.ca>
Source record: 155301

Hi I have a few question about Linux.
I understand that it is a Unix based operating system.
However, can it be used in conjunction with other operating systems like
Geneva? or Multi-Tos.
Can it be used to hook up to the Internet, ie web browser, ftp'ing etc?
Is it full colour.
I have a TT and I am interested in purchasing it. I really don't know
much about it however. Any help would be greatly appreciated.

3017. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951203172007.1026A-100000@planetx.bloomu.edu>
Source record: 155302

On 1 Dec 1995, Rich Mier wrote:

> > Paul@pwomar.demon.co.uk (Paul Womar) writes:
> > icd@mame.mu.OZ.AU (Ian Donaldson) said:-
> >
>
> > It is the pre-decessor to the STe (E=enhanced | FM=Internal Floppy & TV
> > Modulator), it is pretty similar to the e but has less colours, no Dma
> > sound or phono output sockets & no useless joystic ports on the side :-)
>
> >>>
> Hey, they're not useless. Port 1 works with a Jaguar Controler on
> serveral games. And on my FALCON, Port 2 is plugged into my ScreenBlaster 2.
> Wish that trick would work on my STe.

You know what kind of program I want to write for my STe? A driver that lets you use the Jaguar powerpads for playing all ST games instead of the joystick. It would be cool if I can get some information on reading the analogue ports and how to hard-write to the keyboard.

Eric Noss
a.k.a
Mr. Maddog

3018. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-12-03 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951203174143.1026C-100000@planetx.bloomu.edu>
Source record: 155303

On 1 Dec 1995, Tommi Hietavuo TKKK wrote:

> There *does* seem to be something strange around this problem...
>
> So, I can only draw a conclusion that since "nobody uses DD disks
> in PC world any longer", some PCs today are somehow set up not to
> recognize them at all. I can't understand why, but this really
> seems to be the situasion.

What!? Every PC I ever used uses DD disks. The only problem I had with this is when a teacher told me that my DOS formated disk won't work on her PC. But this is very rare.

> But then, PC-community has happily forgotten its ideas of
> "compatibility". New stuff, both hard- and software, seldom
> works on older PCs. People act like they're crazy; all GO
> and buy a new PENTIUM MULTIMEDIA PC, and WINDOWS 95, that's
> when the big life really begins! Forget your old suff, use only
> NEW MULTIMEDIA-STUFF, UPDATE your good old programs - and see
> how they run on your PENTIUM slower than ever (at least, if
> they have the word "Microsoft" written in somewhere..).

Computers have always made a pizz-poor comsumer product. You don't see that crap when it comes to buying cars :)

> So: after this crazy circus going on around us, how could we
> be surprised to see DD-floppies no longer supported..? ;-(

Don't laugh, PC computers "still" come with the old 5 1/4" drives (use up to 1.2 Mb, but who really uses that?) :)

Eric Noss
a.k.a
Mr. Maddog

3019. WTB: ST1024, hard-drive, MIDI wares, and monitor. ASAP!

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Sir Joseph of GreenWood <greendot@laplaza.taos.nm.us>
Message-ID: <Pine.SGI.3.91.951204213017.15566E-100000@laplaza.taos.nm.us>
Source record: 155154

My synth setup has grown beyond me trying to fumble with
internal sequencers.

So, I need to get an ST with a good sequencing package.

I need a hard drive.. and a monitor.. and all things
necessary to get it up and going.

1 meg RAM.. etc.

Thanks!

Joe

3020. FAQ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Sir Joseph of GreenWood <greendot@laplaza.taos.nm.us>
Message-ID: <Pine.SGI.3.91.951204213506.15566F-100000@laplaza.taos.nm.us>
Source record: 155155

I have a lot of questions on the Atari series, mainly the ST's.

Is there a FAQ anywhere?

Thanks,
j

3021. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49vm6a$71s@josie.abo.fi>
Source record: 155156

sysop@hitec.com wrote:
: Yes, but does anyone make any software currently for the Medusa/Hades?
:
: Will they run all the old ST-Titles?

It depends _how_ old ST-titles you mean ;-)... Hades and Medusa (& Eagle, of course!) are probably about as compatible as Falcon is. There are still some new Atari programs that dislike Falcon, but not many. Most are simple games for older ST models.

As practically all "serious" programs run on Falcon well, there should be a healthy pile of nice software available for the PowerBirds, too.

Tommi

3022. X-mon and NVDI 3?

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49vmem$71s@josie.abo.fi>
Source record: 155157

I just noticed that the otherwise great driver for ST Moniterm 19" monitor,
X-Mon doesn't like NVDI 3.01 at all =(... Result: striped display.

NVDI 2.5 worked alright. Does anybody know anything that might help?

The order of AUTO folder, or NVDI's settings don't have any effect.

Thanks for help!

Tommi

3023. Re: Falcon & 40 MHz & 1.6 GB IDE hard drives ;-)

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <49vmqd$71s@josie.abo.fi>
Source record: 155158

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
: Tommi Hietavuo TKKK <thietavu@aton.abo.fi> wrote:
: >On Tue, 28 Nov 1995 Wayne.A.Booth@att.com wrote:
: >
:
: Hi Tommi,
:
: You wrote:
: and multiple read/write -feature
: improves performance greatly.
:
: I thought this feature was for background transfers under Magic.
: Could you explain its function?

I wish I could ;-)... I only know that without it, even the fastest
IDE drives only achieve about 1800 k/s. With it, even 3300 k/s.
That's quite a difference.. With slower IDE drives the difference may
not be significant.

Greetings,
Tommi

3024. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: chrism@pz-oekosys.uni-kiel.d400.de
Message-ID: <chrism.24.000AD5DD@pz-oekosys.uni-kiel.d400.de>
Source record: 155159

In article <199512011001.a60976@a2w.maus.de> Ian_Taylor@a2w.maus.sub.org (Ian Taylor) writes:
>From: Ian_Taylor@a2w.maus.sub.org (Ian Taylor)
>Subject: Re: BAD MOOD progress report
>Date: Fri, 01 Dec 95 08:01:00 GMT

>>For those of you without Falcon's, the C version of DVIEW has also been
>>updated. Versions are available compiled for the old 68000 Atari's
>Wow, do you *really* mean I can run DOOM on my old ST, how much memory does
>it need?

I don't think that memory would be the problem ;-)

christian

Christian Mittendorf | Ecosystem Research Center
Projensdorfer Strasse 155/406b | University of Kiel
24106 Kiel / Germany | chrism@pz-oekosys.uni-kiel.d400.de

3025. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4a0d00$42o@cxc1.cl.msu.edu>
Source record: 155160
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

rmccall@mcs.dundee.ac.uk (Rod McCall) writes:

>a chance of recovering some if not all of the costs. Basically the profits
>come from selling the games, NOT the consoles, these sales should improve
>substantially after Christmas. ^^^^^^^^^^^^^^^^^^^^
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Sounds all too familiar... WE've been hearing this same tired line from
Atari for the past 6 years.

Can you say, "Same Shit, Different Day" ???
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3026. GCC program crashes after receiving SIGCHLD

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <30c2c82483410@xs4all.nl>
Source record: 155161
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

I have a program, compiled with gcc, that crashes after receiving SIGCHLD. I ran dbg on it and it clearly said: "Program stopped with signal 20 (Child Process Exited)". As far as I know, it isn't normal for a program to crash after receiving SIGCHLD, the default is: no action. The program crashes both under MiNT and under normal TOS.

It doesn't matter if I execute the child process with Pexec (mode 0) or the standard lib function system().

Any ideas what could cause this behaviour? And what can be done about it?

The same program compiled with PureC executes flawlessly.

--


```
-------------------------------------------------------------------------
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
-------------------------------------------------------------------------
```

3027. RE: Information about Guitar, MIDI, Notation

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <49vbnc$j0c@huron.eel.ufl.edu>
Source record: 155162
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

. The program will do real time notation as you play the MIDI instrument.
The MIDI ports can only to be connected to MIDI cables and MIDI ports from MIDI instruments.
A pitch to MIDI is needed to imput midi data and doing automated notation. A Photom Guitar MIDI converter uses a channel or pick-up for each string and can be used with electric and acoustic guitars with metal or nylon strings. the photon is about $1000.00

I hope this helps. (I am a professional guitarist and Photon dealer)

****
Raymond Lohengrin classical guitarist \composer
811 NW 125th Drive
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

3028. Re: Quantum Fireball probs

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Hans-Martin Vogt-Ostmann <hampf@ubka.uni-karlsruhe.de>
Message-ID: <Pine.HPP.3.91.951204123943.1760D-100000@ubkahp1.ubka.uni-karlsruhe.de>
Source record: 155163
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,nz.comp

On 4 Dec 1995, Mario Becroft wrote:
> I have just tried to boot from two different Quantum Fireball 1080 SCSI
> hard drives.

As I read in the german Maus-net, you can't run Fireball and Empire HDs from Quantum on STs (and all other SCSI-drives which require Initiator Identification - often referred to as Bus Arbitration) because they need to get a response from the host adapter - which they unfortunately don't send. The same is true for ALL (AFAIK) Conner hard drives because they cannot switch off Parity checking - this means you have to have a host adapter that handles Parity. So be sure to check your hardware BEFORE you buy a hard disk - especially SCSI-2 - when you have an ordinary ST(E).

So long,
Hampf
--- ____________________ ____=^=____
.____ Hans-Martin Vogt-Ostmann `-------------..-----' <___________>
/OLIX/, Universitaetsbibliothek Karlsruhe ___!!_________/ /_
/____// Postfach 6920 / 76049 Karlsruhe `._________ NCC1701)(-
(____(/ mailto:hampf@ubka.uni-karlsruhe.de `-------'

3029. Information request: Guitar and ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: The Scotsman <david-f@easynet.co.uk>
Message-ID: <30C2F31B.7299@easynet.co.uk>
Source record: 155164
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a small request for information.

My mother plays guitar at a local church. She is starting to compose her own songs and tunes, and is looking for a way of translating her music into sheet music notation. Since she is a self-taught guitarist, and can neither read nor write sheet music, this is a wee bit problematic.

It has been suggested to me that an Atari STFM could be used in this context: that you could plug an acoustic guitar pickup into the MIDI socket and play the music into the computer, which would then translate it into the required notation.

This sounds like a wonderful idea, but I need to answer a few questions before I can go ahead with it. Can you help me with any of them?

1) Does the Atari have software available that can translate MIDI to sheet music?
2) Does the ST have the hardware necessary to interpret guitar sounds and turn them into sensible notes?
3) How much would a decent second hand ST cost, and where would I find one (in the UK)?

-- David F.

3030. HP660C printer

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: bahern <bahern@cs.strath.ac.uk>
Message-ID: <49utfo$jml@dunlop.cs.strath.ac.uk>
Source record: 155165

Does anyone know of a program that will allow me to use my HP660C printer to print coloured pictures? I use 'CANVAS' , but this only drives a dox matrix!
Thanks Brian

3031. Re^2: Test de la gateway fidonet-internet.

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4437rcain@nest.demon.co.uk>
Source record: 155166

On 04 Dec 95 mbecroft@iconz.co.nz wrote:

m> I have just tried to boot from two different Quantum Fireball
1080
m> SCSI hard
drives.
m>

m> Once the drives have spun up, they appear to remain spinning
for
m> about fifteen seconds and then spin
down.

Do they make the usual SCSI chattering noises? It sounds very much as though the drives are failing their POST (Power On Self Test). This is serious!! Have you seen them working ever
before?

m> When I run the driver software it sometimes spins back up,
othertimes
m>
not.

Drivers will often send a "Start Unit" command in case the attached drives have been configured to wait for spin up until told
to.

m> Does anyone have any thoughts as to the reason why this
is
m>
happening?

The most common cause of failing POST is that the drive does not come up to speed (or the servo is bust and does not detect that the drive IS up to speed). What sort of power supply and power connector have you got? Any chance that there is a high resistance in the 12v path which will prevent the drive motor coming up to speed? Are BOTH centre connectors to the PSU connected? Some drives have separate returns for 5v and
12v.

m> It is being used on an Atari computer with SCSI host
hardware
m>
installed.

Hmm ... if it's what I think it won't matter WHAT it's attached
to!

m> Testing three differnt computers and three different drivers
still
m> turns up the same (failing) result. The driver software does
not
m> recognise the drive
exists.

This is consistent with drive failure but it's suspicious that BOTH fail to
pass POST. This is what makes me suspect the PSU or
connector.

These Fireballs aren't "differential" are they (sorry I don't have their
specs)? If they are they will not like the way ST host adapters connect odd
pins to
ground.

I've a feeling you ought to be looking to get your money back
:(

Roger
rcain@nest.demon.co.uk

--

3032. Notator from Emagic and Photon MIDI Guitar Converter

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <49vc9r$j5j@huron.eel.ufl.edu>
Source record: 155167

. The Notator Program from Emagic program will do real time notation as you play the MIDI instrument. The MIDI ports can only to be connected to MIDI cables and MIDI ports from MIDI instruments. A pitch to MIDI is needed to imput midi data and doing automated notation. A Photom Guitar MIDI converter uses a channel or pick-up for each string and can be used with electric and acoustic guitars with metal or nylon strings. the photon is about $1000.00

I hope this helps. (I am a professional guitarist and Photon dealer)

****
Raymond Lohengrin
classical guitarist \composer 811 NW 125th Drive Newberry, Florida 32669,USA afn14016@freenet.ufl.edu Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM Quantum 540 megs SCSI NEC 74-1 Multispin, Double Speed CD ROM Apex Media Logic Audio Digital Audio Recording System **********

3033. Re: MIDI / Sequencer info needed.

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DJ2Kv5.Cvy@freenet.carleton.ca>
Source record: 155168

Sir Joseph of GreenWood (greendot@laplaza.taos.nm.us) writes:
> I am wanting to get an ST and start sequencing my synth setup.
> So far, I've been using my Ensoniq to do the sequencing, but
> that is really starting to get old.
>
> What sequencing software is out there for the ST?
>
> I have Master Tracks Pro for my PC, and really like that.
Passport stopped developing MasterTracks for the Atari at ver 3.6 That's what I use, and find it to be very effective. I can be a musician, not a technician. If you're already used to it, I'd suggest searching out a second-hand copy from someone who has "graduated" to a more complex sequencer such as Notator or Cubase.
> Basically, anything that can handle more than 8 tracks,
> and displays the song with boxes that represent measures?
Yes, it does.>
> Also, any information on system specific stuff would be
> appreciated. (i.e. if package x only works with so much RAM, etc).
MT will work fine on 512K RAM!
>
> Also, does the Falcon have MIDI ports?
> Do all ST's have MIDI ports?
Falcons and ST's all have MIDI ports. The Falcon has much more, including a higher price.
> Are there any wave-editing packages out there for the
ST/Falcon? >
Yes, there are. I believe Avalon is a generic sample editor/librarian, and there are no doubt others. I've seen postings recently for a thing called EPPS, from Sweden, which sounds as if that's what it does.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

3034. Re: Aargh! My ST!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DJ2L8r.DEp@freenet.carleton.ca>
Source record: 155169

S94 (lais@cs.man.ac.uk) writes:
> Hi,
> I have a *weird* problem with my MegaSTe. Last night, for no apparent reason, my
> CONTROL key stopped working. I thought the keyboard was faulty, which was very very
> unlikely. Anyway, a long story cut short: the keyboard was fine, after removing then
> replacing my hard disk.
>
> Now, everything works as before, except... If I park the hard disk, I can't boot off
> the floppy drive (get four bombs), unless, it has an executable boot sector (e.g.
> like many a game or demo). If I physically remove the hard disk, that problem goes.
>
> Anyone know what the hell's going on???!!! My setup:
>
> HARDWARE
> --------
> * MegaSTe 4/540 (Quantum Maverick 540S with standard Atari internal host adaptor)
> * TOS 2.06
> * Double density floppy drive
>
> SOFTWARE
> --------
> * NVDI 3
> * HD DRIVER (the one before v4.5 or whatever the latest release is)
> * Shitloads of irrelevant stuff<<<<Would any of these include Speedo
GDOS? some members of my Atari group have experienced problems with NVDI
AND Speedo GDOS conflicting. I'm just guessing, since I have neither. But
check it out. One fellow almost gave up on his TT until he found the
conflict.

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

3035. PAK030 - what's that?

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: preacher@step.polymtl.ca
Message-ID: <49uqju$1b1i@charles.cdec.polymtl.ca>
Source record: 155170

Hi there!

I am a PC Linux user, and I also am a Mega STe user. Currently I use the machine mostly for DTP and music (PageMaker and CakeWalk really sucks ;-) but I'd also like to run Linux on... Obviously my 68000 can't run it, but I've heard about a thing called PAK/030, which seems to include a 68030 and a FPU... How much does it costs? Who sells it?

--
========== | God loves you
Mathieu Lanouette ---+--- But do you love God?
Administrateur STEP |
Preacher@step.polymtl.ca |
�cole Polytechnique de Montr�al |
========== | Pensez-y!

3036. Re: CS TeX- LaTeX query

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: ggeens@elis.rug.ac.be
Message-ID: <49v6lo$6hv@infoserv.rug.ac.be>
Source record: 155171

Andrew Thackrah (at) wrote:
: I am trying to set-up LaTeX on my 1020ST (with an SH205 HD).
: It seems that the easiest package to set-up for a (relative)
: beginner like myself is the CS TeX shareware from the tex.ac.uk
: ftp site. Trouble is, this doesn't mention LaTeX so if I use this
: set-up, is there a LaTeX add-on for it?
: Failing that, is there a decent version of LaTeX that I could run
: from my (old TOS 1.0) machine?

: Andrew.

Their is a LaTeX2.09 distribution included in CS-TeX. If you want the new
LaTeX2e, you have to have at least 2MB RAM.

--
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for public keys (or use keyserver)
PGP fingerprints on Home Page

3037. TT-RAM

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Alain DERENNES <derennes>
Message-ID: <49uu2d$rt3@melimelo.enst-bretagne.fr>
Source record: 155172

Hello,
a friend of mine has some problems with his TT-RAM card. This card comes from Atari and this references are:
-on the components side: CA400312,
- on back: C300724-001 rev 1 GX B-VO 3490

On components side, there are 3 removable straps W1, W2,W3.
Can anayone write me what is the signification of this straps.

This card has been modified to 16 Mbyte when my friend bought it. He wants to configurate this card to 4Mb.

Thanks

Best regards

3038. Re: Atari keyboard bits

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: st39@bton.ac.uk
Message-ID: <DJ2szM.Jul@bton.ac.uk>
Source record: 155173

Paul Hills (hillsp@genrad.co.uk) wrote:
: Has anyone got 3 or 4 of those little rubber cups that sit underneath
: the keys of the Atari keyboard. I've just bought a 2nd hand STE and didn't
: notice that some are missing!

There is a spare rubber cup thing under the return key, this seems to
have two for some reason. I had problems with my space bar so I just
took one from under the return key and put it under the space bar,
everything works.

Not much use if you have more than one missing - but maybe a help?
--

Stephen Ticehurst /\
s.ticehurst@bton.ac.uk \/
=-=-=-

3039. Re: EPSS & Zero-X: Message from Conny Pettersson of Copson DATA!

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <818200431.29812@whatnext.demon.co.uk>
Source record: 155174

jason@whatnext.demon.co.uk (Aces) wrote:

> In article: <199512011859.TAA08210@nic.tip.net> conny@copson.se writes:
>
> Some of the points you metion weren't originally brought up by me and
> you don't seem to have answered them publicly.... Can I post your answer
> to me onto the newsgroup?

Aarrgghh!! Then my stinking PeCe did't post it to the newsgroups!?
Still I saw my letter appearing in the newsgroup when I fetched news
the next day, so perhaps it is on its way? Or it is gone forever...
If you don't see it appearing today or tomorrow, please post it
public, that was the whole idea anyway :-)

> Does this version now work as an accessory on a TT with FASTRAM... I
> could only get the EPSSATOM (0.55) demo to work this way by disabling
> TTRAM with 24bit.prg.

Aha, thats seem to be an interesting bug! I have never been able to
test it on a TT with fast-Ram actually, because mine only had 4MB ST,
but I will soon mount a FX-card in my new MK-I, so I will then be able
to fix the bug, as the FX's ram should work the same way as TT-RAM.
Thanks for pointing it out. (It could already have been fixed in the
v1.01actually, but I have never got any feedback indicating either
way.)

> I don't mean to be difficult but how do you know where the money in your
> account has come from - I'm not a distributor. I would have arranged for
> the money to be transfered yesterday but it wouldn't come from my
> account and as far as I'm aware I can't specify a delivery address with
> the bank transfer... presumably I need to email you the information seperately?

:-) No, thats OK. I would appreciate if whoever pays the shareware
fee, also send me some indication that he had done so, in form of a
letter or e-mail. Although I see the sender on the receipt I get, it
does not normally tell the address, as you say, so I need the address
to ship the program.

I send this as a e-mail to you only, but please post this too if I
don't get my newsagent to work...:-)

Regards,

Conny

| Conny Pettersson of Copson DATA, creators of Zero-X for Atari |
| e-mail : conny@copson.se Tel/Fax: +46-(0)13-164104 |

| address: Hovetorpsgatan 68 B, Office: +46-(0)13-163104 |
| S-582 64 Linkoeping, SWEDEN |

What Next! Media Services - design, artwork, typesetting & printing.
e-mail: jason@whatnext.demon.co.uk
Telephone: 0171 289 1364 (Outside U.K. +44 171 289 1364)

3040. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <49utrn$5j@news.iesd.auc.dk>
Source record: 155175

In article <49t18r$d3l@josie.abo.fi>, thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
> --
> Never surrender - world needs alternatives
> --

Hear hear!! :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3041. Re: Linux, NETBSD and others

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: hohmuth@irs.inf.tu-dresden.de
Message-ID: <49utnr$ae9@irzr17.inf.tu-dresden.de>
Source record: 155176

In article <817900426_OASIS_@phil4.demon.co.uk>,
Phil Hough <phil4@phil4.demon.co.uk> wrote:

> Anyone know of a UNIX OS (emulator type thingy) that I can run on my
> Mega STE, without any Hardware upgrades (I've got a small harddisk).
> I think Linux and NetBSD both need a 030 so I'm scuppered there !

Give MiNT a try... It should be available from many Atari ftp
archives.

Michael
--
Email: hohmuth@inf.tu-dresden.de
WWW: http://www.inf.tu-dresden.de/~mh1/

3042. EPSS & Zero-X: Message from Conny Pettersson of Copson DATA!

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <818187746.22430@whatnext.demon.co.uk>
Source record: 155177

jason@whatnext.demon.co.uk (Aces) wrote:

>magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) wrote:

>> ae> Actually, I think EPSS is shipped along with Zero-X if you buy that one
>> ae> (also from Conny), and if he get alot of feedback I think he'll write
>> ae> that DSP driver himself. Give him a call at +46-13-164104.

>> I have as I already said written to him some time ago and he did say that they
>> might get back to EPSS if there were enough interest in it. The problem isn't
>> that people doesn't want it, it's that people doesn't even know that it exist.
>> ;-(

>And even if you know it exists how do you pay 30 UK pounds plus
>postage and packing (as of about May 1995) to a PostGirot Utland -
>Postal Giro Account in Sweden... and in what currency? I've been
>trying to work it out since September?

>If the demos are anything to go by it's a great program, but it needs
>a UK (at least) distributor. The same goes for the (demo of) Zero-X.

>jason

OK, lets clear some things up:

1) There are indeed distributors for Zero-X in the UK, in fact even
two: Digital Village and System Solutions, so if you are interested in
the program, please turn to them. I know they have resellers in all
over the country. In fact we have distributors for Zero-X in almost
every european country + US.

2) I dont have any distributor of EPSS, buts many people have payed
the shareware-fee and got their registered versions of the program
together with a lot of songs and patches. The current version of the
program is v1.01 and it works for STe/MSte/TT and Falcon. It is a
little bit enhanced for Falcon concerning the look, but no special
16-bit sound or usage of the DSP yet (see below).

3) You ask how you pay money to the Potal Giro Account. It works
exactly like transferring money to a bank account, with the name of
the bank beeing 'Postigirot Utland, Sweden', the account number beeing
4284870-5 and the company name 'Copson DATA'. All of our Zero-X
distributors pays this way from all over the world and it works
perfectly.
The currency mentioned in the info-box of EPSS is SEK, which means
Swedish Kronor, which in fact is the currency used in Sweden. Not so
hard to guess I think... :-). Anyone who wants to register, please

skip the post and package... Special Christmas offer :-)

4) Concerning further development of the EPSS: I am currently fully occupied writing Zero-X together with Peter Segerdahl of Vinga System, and I simply don't have the time to work with both programs. Zero-X is aimed at the professional and semi-professional market which also makes it more rewarding to spend my programming on Zero-X rather than EPSS, but perhaps in the future I will continue with EPSS and make it like a complementing program for Zero-X...

5) DSP-drivers for EPSS is currently in work by a Hawaiian EPSS-enthusiast named John Perez. I don't know the current status, but the last thing I heard from him was that he just had started coding the DSP-routines, so we will se what happens.

Regards, Conny

| Conny Pettersson of Copson DATA, creators of Zero-X for Atari |
| e-mail : conny@copson.se Tel/Fax: +46-(0)13-164104 |
| address: Hovetorpsgatan 68 B, Office: +46-(0)13-163104 |
| S-582 64 Linkoeping, SWEDEN |

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3043. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951204085216.4879A-100000@moose.erie.net>
Source record: 155178

On Sun, 3 Dec 1995, Eric Noss wrote:

> > Hey, they're not useless. Port 1 works with a Jaguar Controler on
> > serveral games. And on my FALCON, Port 2 is plugged into my ScreenBlaster 2.
> > Wish that trick would work on my STe.
>
> You know what kind of program I want to write for my STe? A driver that
> lets you use the Jaguar powerpads for playing all ST games instead of the
> joystick. It would be cool if I can get some information on reading the
> analogue ports and how to hard-write to the keyboard.

Now there's a great idea! There is info on reading the analog
ports in the Atari Compendium. Have at it!

3044. Re: STIK and CAB

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <FLESEFBLUP@kether.snafu.de>
Source record: 155179

In <817997860_OASIS_@ravanol.demon.co.uk> Alastair Shortland wrote:

>Hello..
>
>I'm trying to access the Web via the CAB/STIK setup, but when I try and connect
>a page it says "Resolving host..." but doesn't do anything else.
Yes i know this problem, maybe you should change something in the default.cfg.
here is my part for this:

```
# TCP paramaters. Don't change without advice from a TCP freak :-)
# If left unset, they default to hardcoded (sensible) values.
# DFB_SIZE should *never* be less than 580.
# Originale behind # (here inside) and the rest ist testet.!
TTL = 64
PING_TTL = 255
MTU = 1006 #(252);552;
MSS = 966 #(212);512;1460;
PKT_SIZE = 2048 #(256);1024
DFB_SIZE = 1024 #(580)
RCV_WND = 4096 #(2000);2048;4096;3864
```

MTU is most important and is given from your host !
MSS is MTU -40
and all other you must test it by your self, maybe more bigger more fast !?

>
>I have checked my paths and configs and can't find anything obviously wrong.
>
>Has anyone else ever had this problem and solved it.. if do, how?

Yeah, an it's a master problem of CAB i think !

>
>BTW, can someone give me an FTP address where I can get an up-to date newsgroup
>list and FTP site list.
sorry, no !
>Thanks..
no matter ! ;-))
>
>ATB../\L ~:-)

CIAO
Renï¿½

>* rene_ceron-palomino@b.maus.de -*- Geburah@kether.snafu.de *<

3045. Re: Quantum Fireball probs

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818114998_OASIS_@pwomar.demon.co.uk>
Source record: 155180

In article <49u6nv$st3@status.gen.nz>
mbecroft@iconz.co.nz (Mario Becroft) said:-

>I have just tried to boot from two different Quantum Fireball 1080 SCSI
>hard drives.
>
>Once the drives have spun up, they appear to remain spinning for about
>fifteen seconds and then spin down.
>
>When I run the driver software it sometimes spins back up, othertimes not.
>
>Does anyone have any thoughts as to the reason why this is happening?
>
>It is being used on an Atari computer with SCSI host hardware installed.
>
>Testing three differnt computers and three different drivers still turns
>up the same (failing) result. The driver software does not recognise the
>drive exists.
>
>Doing the same with other SCSI devices works all right.

I had a fairly similar problem with my Fireball, it would format, partiton be recognised & pass bad sector tests perfectly but should you write anything to it it would fail miserably and I was told (not very sure I believe it even though it was said by the company who I bought it from) that if a Fireball is used on another computer then it is useless on the Atari range! I have heared of other problems too but personally I don't think you can fix this, sorry!

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3046. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Michael Ellis <michael@anest4.anest.ufl.edu>
Message-ID: <49v38o$7cl@no-names.nerdc.ufl.edu>
Source record: 155181

Eric Noss <enoss@planetx.bloomu.edu> wrote:
>You must be talking about the Power Macs which are quite nice BTW. The
>Quadras I use in the labs are junk. I have to push the Mac mouse with
>both hands to get it inches from where it was before :)
>

Sounds like you need to pull up the Mouse Control Panel from the Apple
menu and increase the acceleration .

-Michael Ellis

3047. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <818118300.27988@grasper.demon.co.uk>
Source record: 155182

On Sat, 2 Dec 95 10:21:28 GMT ,Twas none other than Phil Hough who did state ....
> >
> This stuff looks like its from the Umich site. Where (other than
> umich) can I get this stuff, is there a mirror at hensa ??? if so
> where ? any other mirrors in the Uk ???

the official UK mirror is

src.doc.ic.ac.uk:/packages/atari/unich

but it was ,and I think still is not being kept up to date ATM due to a shortage
of disk space at src.doc ... allegedly , can someone clarify that ??

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3048. Re: TT-RAM

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DJ2wq7.69I@cix.compulink.co.uk>
Source record: 155183

In message <49uu2d$rt3@melimelo.enst-bretagne.fr>, derennes said:

>a friend of mine has some problems with his TT-RAM card. This card comes from
>Atari and this references are:

>-on the components side: CA400312,

>On components side, there are 3 removable straps W1, W2,W3.
>Can anayone write me what is the signification of this straps.

W1 & W2 control the fast RAM starting address, for $0100 0000 you should have
links on 2 to 3 on both W1 and W2.

W3 should have a link on 2 to 3 for burst mode.

>This card has been modified to 16 Mbyte when my friend bought it. He wants to
>configurate this card to 4Mb.

Has he considered trying to part exchange it for an unmodified 4MB board?

email me details of the modification, and I'll let you know how to restore the
board to it original spec.

Barry wilsontjb@cix.compulink.co.uk

3049. Re: NVDI for MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJ1xID.CCH@ridgecrest.ca.us>
Source record: 155184

With Power Print, I can print direct to my HPLJ4
while under MagicC Mac. It is a little slow, but
works well.

Mike

3050. Re: Falcon & 40 MHz & 1.6 GB IDE hard drives ;-)

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJ1xpy.CJy@ridgecrest.ca.us>
Source record: 155185

Tommi Hietavuo TKKK <thietavu@aton.abo.fi> wrote:
>On Tue, 28 Nov 1995 Wayne.A.Booth@att.com wrote:
>
>> Tommi, How did you connect the two drives to the Falcon? Did
>> you have a special IDE to SCSI translator board, or did you
>> just extend the internal IDE cable out the back (or were you
>> in a tower case?) Thanks, Wayne
>> Those were impressive speed figures!
>
>I used an extended IDE cable, and yes, my Falcon is in a PC (yuck)
>case.. In fact, it looks just like an ancient 8088 XT, which it
>used to be. Now I could call it Falcon FXT ;-) (I use the FX
>accelerator). The driver is crucial: I use HDdriver, since it seems
>to create by far the fastest IDE access on Falcon. The driver has to
>support both IDE 0 and 1 units, and multiple read/write -feature
>improves performance greatly.
>
>Though most Atari hard disk drivers are virtually similar in what comes
>to speed of SCSI/ACSI-drives, the differences when using IDE are huge!
>
>Greetings,
>Tommi

Hi Tommi,

You wrote:
and multiple read/write -feature
improves performance greatly.

I thought this feature was for background transfers under Magic.
Could you explain its function?

Mike

3051. Re: Quantum Fireball probs

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: clear@ibm.net
Message-ID: <VhxmmSMRymaB078yn@ibm.net>
Source record: 155186
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,nz.comp

In article <49u6nv$st3@status.gen.nz>,
mbecroft@iconz.co.nz (Mario Becroft) wrote:
> I have just tried to boot from two different Quantum Fireball 1080 SCSI
> hard drives.
> Once the drives have spun up, they appear to remain spinning for about
> fifteen seconds and then spin down.

Is this from cold, or from a reboot?

I have had problems with these drives failing thermal
recalibration on a cold boot. Each time the cure was to get rid
of the delayed start jumper, power up the machine, and leave it
running for ten minutes before trying a reboot.

This was on IBM-compat PCs however. YMMV.

--
*** Personal Account, Personal Opinions, Spokesman for Nobody ***
Charlie 'The Bear' Lear DOD#221
Wellington, New Zealand clear@ibm.net

3052. Re: CS TeX- LaTeX query

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <49v30e$k9q@studs.sci.kun.nl>
Source record: 155187

In <49uoib$rvh@scotsman.ed.ac.uk> Andrew Thackrah <at> writes:

>I am trying to set-up LaTeX on my 1020ST (with an SH205 HD).

Good!

> It seems that the easiest package to set-up for a (relative)
> set-up, is there a LaTeX add-on for it?

IIRC, it's included in the package. At least in the one on
atari.archive.umich.edu it is.

> Failing that, is there a decent version of LaTeX that I could run
> from my (old TOS 1.0) machine?

I've been running LaTeX on my old 1.0 ST without any problems. Your
harddisk will probably need a minimum of 5M (depending on the number
of fonts you will use), though.

Regards, and Happy TeXing!
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3053. Re: Outside on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.818064448@aix8.rhrk.uni-kl.de>
Source record: 155188

davidw@rd.bbc.co.uk (David White) writes:

>What does protoff.prg do, then? It obviously turns the memory protection
>off, but can MiNT then run in protected mode afterwards? Is this
>program part of the outside distribution (I can't remember seeing it, but
>then again, there are quite a few programs in the package) or do I have
>to get it elsewhere?

No, it is not part of the OUTSIDE distribution. But it was already
explained that you don't need any additional software to turn the MiNT
memory protection off. Rename MINT.PRG to MINTNP.PRG, that's all.
You can't turn on memory protection afterwards.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

3054. Re: ST Format sinks to all-time low, NOT!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <49uhs6$oua@epsilon.qmw.ac.uk>
Source record: 155189

On enoss@planetx.bloomu.edu, Eric Noss (enoss@planetx.bloomu.edu) typed away:
: a project I'm doing for school. And after reading about using Multimedia
: on the ST, I'm giving my presentation Hypercard style with Hyperbase.
Kewl! What is the presentation about?

: > As the writers of Atari World are sending out messages of doom and
: > gloom regarding there own magazines life expectancy then we may be back
: > to the situation where we are left with STF again, notice how the others
: > come and go but STF are always there, most people are of the opinion that
: > STF has improved in the last year,
Which AW writers are doing this? certainly not me...

IMHO, if any of the Atari mags go, it will br both of them... not just
one. Also IMHO, one cannot survive without the other... with only one
mag left, people will automatically think that the market is dead and
thus move onto other platforms, so less and less sales for the last
surviving mag, which will have to fold.

: ST Format is just about the only Atari magazine out there(that still
: supports Atari machines at least). I hate to see them go away. It's
What! Eric, I can't believe you are saying this... does AW not support
Atari machines? Why do you think it doesn't?

Dan
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3055. Looking for GEM-PC Software

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: tmckimm@hakatac.almanac.bc.ca
Message-ID: <BNXkFD4w165w@hakatac.almanac.bc.ca>
Source record: 155190

I just bought an Atari PC2 with GEM-PC software. I'm looking around for some compatible software. Games would be nice. A GUI file-handler for MSDOS disks would be dandy.
I don't know much about GEM-PC. Is it compatible with Atari ST GEM software? Please email any responses as I may miss it in this newsgroup.
--
bcnu,

-=Tony J. McKimm=- (604) 723-2001 Port Alberni, BC, Canada, Earth
tmckimm@hakatac.almanac.bc.ca ><> Event Horizon Productions
"Boy, this is going to be embarassing when I wake up!" - JDA
"The joy of Earthly pleasures is brief, but the joy of the Lord is forever!"
GODISHERENOW! Proud member of the Lefty Smiley Movement. (-:

3056. FS. Matrix Coco card

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <818066907snz@mbha.demon.co.uk>
Source record: 155191

Subject says it all really. I have a Matrix Coco card for sale. Good condition, works really well. Gives the following;

1. 2/16/256 colour at 800x608 and all standard ST resolutions
2. 2/16 colour at 1024x768
3. VME connection for STe & TT
4. Comes with NVDI 2.51 (special version)

I have been very happy with it, it sure gives a new dimension to the standard screen res.

PRICE: first offer over 170UKP gets it. I will pay carriage.

--
dave

o/o/o/

3057. CS TeX- LaTeX query

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Andrew Thackrah <at>
Message-ID: <49uoib$rvh@scotsman.ed.ac.uk>
Source record: 155192

I am trying to set-up LaTeX on my 1020ST (with an SH205 HD).
It seems that the easiest package to set-up for a (relative)
beginner like myself is the CS TeX shareware from the tex.ac.uk
ftp site. Trouble is, this doesn't mention LaTeX so if I use this
set-up, is there a LaTeX add-on for it?
Failing that, is there a decent version of LaTeX that I could run
from my (old TOS 1.0) machine?

Andrew.

3058. HP 660C printer

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: bahern@cs.strath.ac.uk
Message-ID: <49uqbq$j54@dunlop.cs.strath.ac.uk>
Source record: 155193

Does anyone know how to print pictures from 'Canvas' in colour on the HP 660C? Canvas only copes with a dox matrix. Or is there a program that I can buy to print them out.

Brian :)

3059. Re: Atari to Mac /Harddisk ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <49uhgr$oua@epsilon.qmw.ac.uk>
Source record: 155194

On m.sadowski@magnet.at, Michael Sadowski (m.sadowski@magnet.at) typed away:
: Does anybody know, if there is a way to read an Atari-formatted harddisk with
: a Mac?
Yes, via MagiCMac

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3060. 2nd CFV: comp.os.linux.m68k

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Steve Bonine <spb@ntrs.com>
Message-ID: <818041430.12531@uunet.uu.net>
Source record: 155226
Cross-posted to: news.announce.newgroups,news.groups,comp.os.linux.development.system,comp.unix.amiga,comp.sys.amiga.applications,de.comp.sys.amiga.unix,maus.os.linux68k,comp.sys.atari.st

```
LAST CALL FOR VOTES (of 2)
unmoderated group comp.os.linux.m68k

Newsgroups line:
comp.os.linux.m68k Linux operating system on 680x0 Amiga, Atari, VME.

Votes must be received by 23:59:59 UTC, 18 Dec 1995.

This vote is being conducted by a neutral third party. Questions
about the proposed group should be directed to the proponent.

Proponent: Chris Lawrence <lawrenc@cs.rose-hulman.edu>
Votetaker: Steve Bonine <spb@ntrs.com>

RATIONALE: comp.os.linux.m68k

Current traffic on the dedicated Linux/m68k mailing list is
approximately 25 posts/day. In addition, there are about 5 posts
relating to Linux/m68k per day in comp.unix.amiga, and at least 20
posts per day in the multilingual maus.os.linux68k newsgroup, which
does not propogate very widely. Interest in the Motorola 680x0 port
of Linux is growing substantially, and there is no Usenet-wide group
at present that fulfills this need.

CHARTER: comp.os.linux.m68k

The group comp.os.linux.m68k will not be moderated. It is intended to
further interest in, and development of, the port of the Linux
operating system to the 680x0 architecture. It is anticipated that
almost all discussion in the newsgroup will be in English.

END CHARTER.

HOW TO VOTE:

You should send E-MAIL (posts to a newsgroup are invalid) to:

voting@ntrs.com

Check the address before you mail your vote. Your mail message must contain
one and only one of the following vote statements for each group:

I vote YES on comp.os.linux.m68k
I vote NO on comp.os.linux.m68k

You can also vote ABSTAIN or CANCEL. These votes are not counted in the
results, and CANCEL removes your name from the vote listing in the result.
```

Names are required for this vote. The counting software will extract your name from the mail message if your mailer is properly configured; if your mail software does not indicate your real name, you must include the following statement and add your name (on the same line).

Voter name:

Vote counting is automated. Failure to follow these directions may mean that your vote does not get counted. If you do not receive an acknowledgment of your vote within three days contact the votetaker about the problem. IT'S YOUR RESPONSIBILITY TO MAKE SURE YOUR VOTE IS REGISTERED CORRECTLY.

If you wish to change your vote, simply vote again from the same account; duplicate votes are resolved in favor of the most recent vote.

THIS IS NOT A SECRET VOTE. Names, addresses, and votes will be published in a RESULTS article in the same newsgroups in which this CFV appears.

The purpose of a Usenet vote is to determine the genuine interest of persons with Usenet access who wish the proposed newsgroup to exist. Soliciting votes from disinterested parties defeats this purpose. Please do not distribute this CFV. If you must, direct people to the official CFV as posted to news.announce.newgroups. Distributing pre-marked or edited copies of this CFV is vote fraud. When in doubt, ask the votetaker.

Standard Guidelines for voting apply. One person, one vote. Votes must be mailed directly from the voter to the votetaker. Anonymous, forwarded or proxy votes are not valid. Votes mailed by WWW servers are considered to be anonymous votes.

DISTRIBUTION:

In addition to the groups named in the Newsgroups: header, the CFV and the eventual RESULT posts will be mailed to the mailing lists:

linux-m68k@phil.uni-sb.de
To join, send mail to majordomo@phil.uni-sb.de with a blank subject and the line "subscribe linux-m68k" in the body.

comp.os.linux.m68k Bounce List - No need to revote
---
andre@Miklagard.funcom.com Andre' Johansen
davec@radon.ftp.com Dave Caswell

3061. Game: Bloodwych Maps?

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: gstrom@comtch.iea.com
Message-ID: <49tlbj$cuc@krel.iea.com>
Source record: 155227

Does anyone have the maps for the old game Bloodwych in .GIF format? I know they used to exist, I had them when I had the game for the ST, and now that I got the game for the PC (gotta love nostalgia) I need some maps to find my way around. Any help?

--
Garrick Strom - gstrom@comtch.iea.com - Nardo@EotL

3062. ATTN: Nigel Jones, UK

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1995Dec4.044144.29347@lafn.org>
Source record: 155228

Tried to send you E-mail to thank you for your help (at "student@ncp.gpt.
co.uk") but the letter was returned for "User not found".

Anyway, Thanks!

I found and dl'd STTAR and GTAR from UMICH. If you can't find these files,
please leave me a valid E-mail address and I'll uuencode and send them
to you.

Thanks again,

Bob

3063. Quantum Fireball probs

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <49u6nv$st3@status.gen.nz>
Source record: 155229
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,nz.comp

I have just tried to boot from two different Quantum Fireball 1080 SCSI hard drives.

Once the drives have spun up, they appear to remain spinning for about fifteen seconds and then spin down.

When I run the driver software it sometimes spins back up, othertimes not.

Does anyone have any thoughts as to the reason why this is happening?

It is being used on an Atari computer with SCSI host hardware installed.

Testing three differnt computers and three different drivers still turns up the same (failing) result. The driver software does not recognise the drive exists.

Doing the same with other SCSI devices works all right.

3064. Re: S: ATARI-ST_Emulator fuer PC gesucht

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: etbauer@informatik.tu-muenchen.de
Message-ID: <49v2s4$bev@sunsystem5.informatik.tu-muenchen.de>
Source record: 155230
Cross-posted to: zer.z-netz.rechner.ibm.programmieren,comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.software,maus.sys.atari.talk,zer.z-netz.rechner.atari.allgemein,zer.z-netz.rechner.atari.hardware,zer.z-netz.rechner.atari.programmieren,zer.z-netz.rechner.ibm.allgemein,maus.sys.atari.st,fido.ger.ibm,fido.ger.windows.prog,fido.ger.atari,stgt.atari,zer.t-netz.rechner.atari.diskussion

```
*> Ich suche fuer einen 386SX einen ATARI-ST Emulator.
*> Wuerde gerne mein altes ST-Vokabellernprogramm weiter benuetzen.
*> Wer kann mir da weiter helfen?
```

*Ein solches Teil w�rde mich ebenfalls interessieren. Antworten im
*BRETT oder PM (mir ist beides recht) .....

```
Fuer sowas gibt's den GEMulator. Kostet allerdings eine Stange Geld und ist eine
Softwareloesung, mit Ausnahme der Original-ROMS, dir als Karte in den PC
gesteckt werden. Allerdings wirst Du mit einem 386er vielleicht nicht so die
Freude dran haben, schliesslich wird der Atari nur emuliert.

Eddi

--
If you want to ______The Keyboard-Cowboys
replay this (____ __ _ __ __
massage: ______) (|_ (|) |-) (-_
etbauer@informatik.tu-muenchen.de |
```

3065. RE: Information request: Guitar and ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: "B.I. Student" <student@cvhp221.gpt.co.uk>
Message-ID: <49uu5f$7bm@cvhp99.gpt.co.uk>
Source record: 155231
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello David,

The answer to your first question is yes. I have a MIDI package which I am sure will translate MIDI into sheet music. I will check to be on the safe side.

The answer to the second question, I am not sure that the ST can do this. As all the music packages will use the MIDI ports, And for this the guitar will need to produce MIDI output.(which can be done but is expensive) (Please correct me if I am wrong anyone)

And for the third question I am selling an Atari 1040STE at the moment with all relevent packages. I live in Coventry and Kent.

Please E-mail me if you have any questions : email: student%cvhp152@ncp.gpt.co.uk

Nige :)

3066. Re: Using X windows in colour?

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <49vu2c$lks@news.st.rim.or.jp>
Source record: 155232
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <49fii9$hln@lyra.csx.cam.ac.uk>,
Phil Davey <pd@mole.bio.cam.ac.uk> wrote:
>
>Why is it all the different ways of running X windows on an Atari can only do
>mono, as opposed to colour?
>We now have Mint, Linux, and NetBSD that I know of and none of them do colour.
>
What? Linux-X works in colour mode, at least on my Falcon. Have you tried it?

>
>Phil
>[E-mail pd@mole.bio.cam.ac.uk]
>

Takashi

3067. Re: Quantum Fireball probs

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <49vbcm$5e4@batph8.bnr.ca>
Source record: 155233
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,nz.comp

In article <49u6nv$st3@status.gen.nz>,
Mario Becroft <gmiller@inca.co.nz,mbecroft@iconz.co.nz> wrote:
>I have just tried to boot from two different Quantum Fireball 1080 SCSI
>hard drives.
>
>Once the drives have spun up, they appear to remain spinning for about
>fifteen seconds and then spin down.
>
>When I run the driver software it sometimes spins back up, othertimes not.
>
>Does anyone have any thoughts as to the reason why this is happening?
>
>It is being used on an Atari computer with SCSI host hardware installed.
>
>Testing three differnt computers and three different drivers still turns
>up the same (failing) result. The driver software does not recognise the
>drive exists.
>
>Doing the same with other SCSI devices works all right.
>

Welcome to the Quantum Fireball club (Actually I sent mine back for a
Trailblazer 850). I went through this problem just last month.

The problem is called bus arbitration. Bus arbitration is where the drive
must ask permission to use the SCSI bus. Since the Atari hardware does not
support bus arbitration, the drive never gets permission to use the bus and
you can never use such a drive for boot purposes.

However, with the right hard disk driver you can use the Fireball AFTER you
use another SCSI device to boot with. The jist here is that once you have
a "bus arbitration aware" driver loaded, you can use the Fireball...but the
only way to load that driver is via floppy or a SCSI device that does not
do aribitration (i.e., most SCSI-I or SCSI-II devices).

As history, bus arbitration has been in the SCSI specifications for some
time (maybe even since the beginning), but nobody has implemented it until
now, and even still the Quantum Fireball is the only SCSI-3 device that I
have heard of that does it.

In short, either get a driver like HDDRIVER that support arbitration, in
which case you still can't use the drive to boot, or return it and get
a different drive.

Maybe others can contribute/correct this thread, since they helped me with
this problem earlier this year.

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

3068. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <49tg5k$o9i@holly.cc.uleth.ca>
Source record: 155234

In article <1995Dec2.225826.50959@cobra.uni.edu>, sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) writes:
>
>$4700 for a 040 box? I got to know what they are smokin.. Hell i will sell my
>$999 040 Mac for $2000..
>

Why don't you sell your $12.00 modem for $2000.00 and go back to your mom's house, son?

> BeBox(?)
> Peter Sinclair-Day Macintosh Performa 636
> University of Northern Iowa PowerBook 150
> Graduate School of Library/Curriculum and Information Science
> Http://w3.nai.net/~asincla/home.htm
>
> Saying Windows 95 is equal to Macintosh is like finding a potato that looks
>like Jesus and believing you've witnessed the second comming.
> -Guy Kawasaki

Saying that a Mac 040 is equal to a machine that is designed for an 060 is like putting a turbojet on a cesna and thinking you can take on an F-16. Get serious, will you?

- Who do you think?

Jon

3069. Users Group in Suburban Chicago?

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: sysop@hitec.com
Message-ID: <49v5rr$n5p@news1.svc>
Source record: 155235

Anyone know the phone # / E-mail address of an Atari Users Group in the Suburban Chicago area?

I still have my Ataris and would really like to get in touch with some people who still follow this great
platform.

--Steve

3070. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: sysop@hitec.com
Message-ID: <49v61h$n5p@news1.svc>
Source record: 155236

Yes, but does anyone make any software currently for the Medusa/Hades?

Will they run all the old ST-Titles?

3071. FS: Migraph Hand Scanner/Touch-Up & Tray

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <49vc0f$lup@madeline.INS.CWRU.Edu>
Source record: 155237

FOR SALE:

Migraph hand scanner
Touch-Up Image Editing Software
Scanning Tray (makes scanning a lot easier & looks great!)

$50 + shipping takes it all! :)

Please reply to the e-mail address printed below if you are interested.

Thanks.

--
Thomas Main
em129@cleveland.freenet.edu

3072. Atari SM124 Mono monitor For Sale (CHEAP!!!)

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <49vcfo$ndg@madeline.INS.CWRU.Edu>
Source record: 155238

FS:

Atari SM124 Monochrome monitor. Includes manuals.

Will sell for $50 + shipping.

If interested, e-mail the address below.

Thanks.

--
Thomas Main
em129@cleveland.freenet.edu

3073. Re: Backwards & FX

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <49vhiv$7hf@bundy.mdk.se>
Source record: 155239

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: The idea of using e.g. Formula One Grand Prix in 40 MHz CPU / 20 MHz bus
: speed just feels..... 8-) !!

Just set it at '16mhz" and you will have your 40/20mhz.

Eliminator from Hewson is faaaaaaaast at that speed. :-)

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

3074. tt ram

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <49v5pm$dqt@knot.queensu.ca>
Source record: 155240

Does anyone know anything about tt ram?
Here are some of my problems
NeoDesk does not recognize.
Dynacadd (2.04) does not recognize, even after setting the proper flags.
Calamus SL does recognize it, but there is a high frequency buzzing sound
every time I activate a menu at the top of the screen.
Tos 3.06 recognizes the ram at boot up and tests it. Everything checks
out O.K.
Also, can I install more St Ram on my system? If so what type?
Could all this be a problem with some Patch or something?

3075. Re: Elite II Cheats?

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: doucet@ripolin.laas.fr
Message-ID: <49ud76$7m1@news.cict.fr>
Source record: 155241

In article fhr@orm.southern.co.nz, clifton@southern.co.nz (Frieder Guy) writes:
| Does anyone know any cheats for Elite II?

The file you're looking for is elite_2.txt and can be found at Umich
(or mirror), directory= Games/Gameutil. Actually, it's more hints that cheats.

Good luck.

JED.

3076. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <49vnb7$266@nyheter.chalmers.se>
Source record: 155242

In article <chrism.24.000AD5DD@pz-oekosys.uni-kiel.d400.de>,
Christian Mittendorf <chrism@pz-oekosys.uni-kiel.d400.de> wrote:
>>From: Ian_Taylor@a2w.maus.sub.org (Ian Taylor)
>>
>>Wow, do you *really* mean I can run DOOM on my old ST, how much memory does
>>it need?
>
>I don't think that memory would be the problem ;-)

You've got a good point there. ;-)
I've never tried DVIEW on an ST myself, but a guess would be that the
frame rate would be around 0.5fps at 320x200. Decreasing the screen size
will of course help that, especially for 'simple' areas like corridors.

The amount of memory will vary with the WAD and level you wish to try.
Since DVIEW only loads the map structures, not that much memory is
really needed. I would be surprised if it didn't run in 2Mbyte, and even
1Mbyte might well be enough.

As the name suggests, DVIEW does only allow you to _view_ DOOM WAD levels.
You won't find any monsters or objects and there's of course no texture
mapping. The same holds true for the full BAD MOOD 1.32alpha, but that's
a lot quicker and better in most ways.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3077. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DJ2wq9.6A8@cix.compulink.co.uk>
Source record: 155243

In message <49v61h$n5p@news1.svc>, sysop@hitec.com said:

>Yes, but does anyone make any software currently for the Medusa/Hades?

AIUI programs that run under TOS 3.06 will run on Medusa and Hades.

I've seen Calamus running on T40 and T60, also a new program called Photoline
on the T40 and was very impressed.

Barry wilsontjb@cix.compulink.co.uk

3078. Re: tt ram

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DJ2wqB.6Ax@cix.compulink.co.uk>
Source record: 155244

In message <49v5pm$dqt@knot.queensu.ca>, 3ws5@qlink.queensu.ca said:

>Also, can I install more St Ram on my system? If so what type?

You can install a daughter board with additional ST RAM. If you are into soldering you can get a bare board from H & N in Germany.

Barry wilsontjb@cix.compulink.co.uk

3079. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Anthony Jacques <jacquesa@cs.man.ac.uk>
Message-ID: <30C2D134.41C67EA6@cs.man.ac.uk>
Source record: 155245

David Stevenson wrote:
>
> hillsp@genrad.co.uk (Paul Hills) writes:
> >...
> >you didn't have to get ST Format to do it for you. No-one forced you to
> >buy it.
> This is a particularly useless response. Maybe I should reply "if you
> can't take criticism, then you shouldn't have read it", but I wouldn't
> want to sink to your level of argument.

I think Paul is right - the original poster said they 'only bought it because...' - ie. They already thought it was rubbish, but they bought it because it had something USEFUL in it.

> Quite why anyone would buy ST Format instead of Atari World I have no idea
> at all.

Who said anything about not buying Atari World? You can buy both you know... (and I have found the DSP programming tutorials useful... Unlike the ones that were briefly in Atari World...)

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

Manchester University Chamber Music Society Concert - Tuesday 5th December starts 7:30 at the Church of the Holy Innocents, Fallowfield

**** Profits go to Oxfam ****

(I'll be the 1st Flute who messes up the syncopated bit in the Dvorak :-))

3080. Aargh! My ST!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <49ujps$hvs@m1.cs.man.ac.uk>
Source record: 155246

Hi,
I have a *weird* problem with my MegaSTe. Last night, for no apparent reason, my CONTROL key stopped working. I thought the keyboard was faulty, which was very very unlikely. Anyway, a long story cut short: the keyboard was fine, after removing then replacing my hard disk.

Now, everything works as before, except... If I park the hard disk, I can't boot off the floppy drive (get four bombs), unless, it has an executable boot sector (e.g. like many a game or demo). If I physically remove the hard disk, that problem goes.

Anyone know what the hell's going on???!!! My setup:

HARDWARE
----
* MegaSTe 4/540 (Quantum Maverick 540S with standard Atari internal host adaptor)
* TOS 2.06
* Double density floppy drive

SOFTWARE
----
* NVDI 3
* HD DRIVER (the one before v4.5 or whatever the latest release is)
* Shitloads of irrelevant stuff

This strikes me as totally bizarre. Everything is fine except for this booting problem when the hard disk is parked and still plugged in. I only got the HD in July and the whole caboodle has functioned flawlessly since. UVK 6.0 tells me I have no virus infection, and I personally think it's a hardware fault, but why?!? Why so sudden and why so obscure??

Any help appreciated (it's not a major problem as far as being able to use the machine is concerned but it sure does bug me!)

S.Lai

3081. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0412951006590001@138.110.7.161>
Source record: 155247

In article <49rfu5$t08@mark.ucdavis.edu>, szhays@boris.ucdavis.edu (Eric Hays) wrote:

> : 2. Nearly all versions of TOS have some sort of bug with respect to
> : RTS/CTS. Use the SERIALFX2 program that is on the STalker disk in the
> : EXTRAS folder, if you need it for your version of TOS. More info about
> : this is in the STalker README file.
> :
> : AFAIK, you can use HSMODEM also. I tried it myself briefly and it seemed
> : to work fine, I have also had other people tell me it helps things
> : significantly. The thread here is the first I've heard of problems using
> : it with STalker.

Yes, I must have missed that you were using a Falcon. From my tests, RTS/CTS seems to be OK on the Falcon. The only patch you definitely need is FPATCHx.PRG. The authors of HSMODEM say that even the Falcon's serial routines are not fast enough, though, so supposedly HSMODEM increases the throughput.

> (so I could use STiK), but the problem persists. Is there another
> RTS/CTS patch I should be using?

HSMODEM and the ones included on the STalker disk are the only ones I know of that usually work well. Of course, there probably are others.

Given the comments here about HSMODEM and STalker on a Falcon, I will make sure to preface suggestions of HSMODEM with the comment "it has worked for some, not for others" <smile>.

> Hadn't realized this. Got out the modem manual and looked up the command
> (&K3), added it to my modem init string. Still no luck though.

One suggestion: some modems have separate options for received and sent data. Make sure you got them both. You should probably also follow the suggestion someone else made and permanently save this setting into the modem's configuration.

Aside from that, I'm afraid I've run out of suggestions. About the only (unlikely) possibility left is that perhaps the cable you use does not have the RTS and/or CTS lines in it. You might want to see if you can trace the appropriate pins with a continuity tester, or just try another cable.

Dan Wilga
Gribnif Software gribnif@genie.com

3082. Re: Linux help

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <818118319.28010@grasper.demon.co.uk>
Source record: 155248

On 3 Dec 1995 16:30:01 GMT ,Twas none other than Sangrar Waheed who did state ....
> Hi I have a few question about Linux.
> I understand that it is a Unix based operating system.

Correct

> However, can it be used in conjunction with other operating systems like
> Geneva? or Multi-Tos.

ATM no , you choose to boot either tos or linux but there is some work being done on a TOS emulator but I doubt if it will ever get to any stage when you would want to use it in place of native TOS ..

> Can it be used to hook up to the Internet, ie web browser, ftp'ing etc?
> Is it full colour.

Sure can , the main reason I got interested. Very flexible tool for navigating the net . X windows runs in colour and programs like Mosaic are available so it is way ahead of all the Tos stuff.

> I have a TT and I am interested in purchasing it. I really don't know
> much about it however. Any help would be greatly appreciated.

You sound like me about 6 months ago .. interested but completely without any knowledge . I am having a LOT of fun with it now and am glad I took the leap in the dark , I recommend getting the Atari Linux Distribution (ALD) CD as a painless way to get all the files and an initial install that works (99%) and lets you as near as damn it plug and play ... but also contains just about every FAQ and Text file related to linux that you could find in months of browsing the archives.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3083. HP DeskJet 540 printer control codes

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: joe@higashi.demon.co.uk
Message-ID: <818111990snz@higashi.demon.co.uk>
Source record: 155249

Does anyone know where to get a hold of the control codes for an HP DeskJet 540?

I've tried the HP WWW site, without success.

I just want to be able to do things such as change fonts, size, landscape/ portrait etc. I wouldn't have though it would have been too much to ask for it to have been included in the User Manual, as well as providing programs which only run on the PC.

Thanks,

Joe Tully

3084. FS: Supra 20MB Shoebox HD for Atari ST/STE!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <49vc9e$ncd@madeline.INS.CWRU.Edu>
Source record: 155250

FOR SALE:

Supra 20MB shoebox style hard-drive for Atari ST/STE. Cable
included (no need for adapter). Includes manuals.

$95 + shipping

Please send e-mail to the address printed below if interested.

Thanks.

--
Thomas Main
em129@cleveland.freenet.edu

3085. MIDI Keyboard...

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: richardw@dma.org
Message-ID: <49v8hj$emj@sally.dma.org>
Source record: 155251

I would like to know what would be a good MIDI Keyboard for the begining student of the world of MIDI on the Atari ST series. I have the STe w/4 meg of RAM and I do have software (MIDI Studio, Band in the Box, Music Studio and even a player MMM226). I am just a beginner, price I am not willing to go any higher than $300, prefer less than $200 if possible. Any help please? Send it via e-mail NOT the USENET group since I don't read this that often so messages get so far back logged.

3086. Re: Atari-PC compatability: a naive query

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: limchung@iscs.nus.sg
Message-ID: <49u3j4$sm2@nuscc.nus.sg>
Source record: 155252

Hi,

On 28 Nov 1995 20:51:32 GMT, Michael Ellis (michael@anest4.anest.ufl.edu) wrote:
: It sounds to me like you are formatting a HIGH DENSITY disk as DOUBLE DENSITY.
: You shouldn't do this because the HD disks are physically different than the
: DSDD disks. Always use DSDD disks when transferring files from the Atari to
: a PC.

Actually you can format a HD as a DD just but you need to cover up the
small little window on the top left hand corner of the diskette. I use red
masking tape to tape it up but you can use anything as long as it is opaque.
I've used the disks this way since January and the data is still intact.

Great Days Ahead,
Chugn Yong

3087. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-04 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJ1x77.C7y@ridgecrest.ca.us>
Source record: 155253

Michael Ellis <michael@anest4.anest.ufl.edu> wrote:
>thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
>
>>68040 Atari in damn fast; I've seen Medusa T-40 in action... But, for
>>some reason, a 68040 Mac isn't fast at all. Word 6 was ridiculous;
>>the slowest word processor I've ever used on any platform. But then
>>again, Quadra never feels very fast to me - unless perhaps when doing
>>some CPU-intensive task, like packing.
>
>Having both an Atari and a 68040 Mac, I can confidently say that the
68040
>Mac IS fast. Microsoft Word is a TERRIBLE example because Microsoft, in
its
>latest generation of software, has DELIBERATELY made the Mac software
slower
>than the PC in order to sway people toward Intel hardware (in my
opinion).
>
>Try running Netscape, PageMaker, FrameMaker, Synamtec C++, Think PASCAL,
>SoundEdit 16, Marathon I & II, etc. and you'll see pretty quick computer
in
>the 040 Mac.
>
>Don't get me wrong; Ataris are cool, but Macs are the next best thing.
>
>-Michael Ellis
>

040 Macs are the <next> best thing, running MagicC Mac of course :).

Mike

3088. Re: Where is PGP for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: jo.hau@magnet.at
Message-ID: <3090218974.8163791@magnet.at>
Source record: 155004

```
Does anyone know a mail based server for atari programs,
especially PGP?
thanks, Reinhard
```

3089. does this address work?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4458rcain@nest.demon.co.uk>
Source record: 155005

On 05 Dec 95 steve_w@atlantis.actrix.gen.nz wrote:

sw> If this RSVE-2 is a complete kit as is, then how much is it,
and
sw> where would I get
it?

Systems Solutions sell it in the UK for
£40.

If you don't mind the DTE speed being locked at 38400 there is a cheaper DIY mod at around £2. You just need a 4040 IC and a switch (to revert to normal).

Roger
rcain@nest.demon.co.uk

--

3090. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <ACE949DA9668107AD1@mon3-05.planete.net>
Source record: 155006

In article <49nrjc$8up@no-names.nerdc.ufl.edu>,
Michael Ellis <michael@anest4.anest.ufl.edu> wrote:

>
>Having both an Atari and a 68040 Mac, I can confidently say that the 68040
>Mac IS fast. Microsoft Word is a TERRIBLE example because Microsoft, in its
>latest generation of software, has DELIBERATELY made the Mac software slower
>than the PC in order to sway people toward Intel hardware (in my opinion).
>
>Try running Netscape, PageMaker, FrameMaker, Synamtec C++, Think PASCAL,
>SoundEdit 16, Marathon I & II, etc. and you'll see pretty quick computer in
>the 040 Mac.
>

You're right. I find that starting Word 6 on a PPC is very slow for a
native application. Excel 5 is quick. Some rumours say that Microsoft has
set empty loops in the code for slowing the Mac version.
I recently received a message : someone installed Soft Windows on his PPC
and Word is quicker in Windows emulation than the Mac version. So it's not
the machine, it's really the version.

I've a Falcon and a PPC 7100. The Falcon has very good sound, the PPC too,
but Marathon II is great, and native applications are very quick (and
pretty). I had a TT and had to buy a Falcon for some jobs. And I find the
Falcon is slow, slow... TT was a really good machine.

Jean-Jacques Ardoino
jja@pressimage.fr

3091. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: sysop@hitec.com
Message-ID: <4a25bf$ngb@news1.svc>
Source record: 155007

> wilsontjb@cix.compulink.co.uk ("BARRY WILSON") writes:
> AIUI programs that run under TOS 3.06 will run on Medusa and Hades.
> I've seen Calamus running on T40 and T60, also a new program called Photoline
> on the T40 and was very impressed.

I see, but will all of my current software that I run under my STE (ie. all those cutsie things like Time Bandit,
and Alternate Reality) that worked in Tos 2.06 work on the Hades/Medusa?

This is something Id really like to know, because 3K is quite a bit to spend nowadays. Any extra info woul
be really appreciated. Thanks!

--Steve

3092. Re: ou

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818190708_OASIS_@ravanol.demon.co.uk>
Source record: 155008

In article <4427bbaird@nest.demon.co.uk>
bbaird@nest.demon.co.uk (Brian Baird) said:-

> > Author: Alastair Shortland
>Mmmm... Where have I seen that name
>before?

Hehehe... it is great to be talking to someone I know, I feel less like a
new-commer ;-)

This Oasis software is very good, I havn't even tried the official AtariNOS
thing that you are supposed to get from Demon. :)

> > Has anyone else ever had this problem and solved it.. if do,
>how?
>What site are you using for your DNS? I mean, the 'default' one can be very
>busy - switch to the Demon one, that should help.

Hmmm... I havn't seen anything about this in my docs (the ones you get from
Demon are VERY dated). Wait a mo...

(gawd this text editor is slow.. i'm moving to Everest next message. I miss LED
already!).

Which bit of the Stik/CAB config would I find this? .... and what sort of thing
would I change it to. What DNS would you recommend (and what does DNS mean?)
<g>

>I'm sure Demon will be able to provide you with a list of available
>newsgroups, as for ftp there's no _real_ cannonical list - just plenty of
>different lists.

Yep... Demon automatically generates a newsgroup list every night, so i have
swiped one :)

--
/\/\/\/\/\/\/\/\/\/\/\/\/\/\
alastair@ravanol.demon.co.uk
Worcester - UK.
\/\/\/\/\/\/\/\/\/\/\/\/\/\/

3093. Re: Information request: Guitar and ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951205181510.20937B-100000@planetx.bloomu.edu>
Source record: 155009
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Mon, 4 Dec 1995, The Scotsman wrote:

> I have a small request for information.
>
> My mother plays guitar at a local church. She is starting to compose
> her own songs and tunes, and is looking for a way of translating her
> music into sheet music notation. Since she is a self-taught
> guitarist, and can neither read nor write sheet music, this is a wee
> bit problematic.

There is a MIDI device called the G-Box(or G-Vox) which picks up on the guitar sound and sends the right data signal. Since it is a MIDI device, you should be able to use it on an ST but you have to get seperate software for the ST(like a sequencer) since G-Box comes with PC software only.

> 1) Does the Atari have software available that can translate MIDI to
> sheet music?

I'm sure there are programs like that out there but I don't know any persoanlly. Any takers? :)

> 2) Does the ST have the hardware necessary to interpret guitar sounds
> and turn them into sensible notes?

MIDI only works with digital computer data, not with actual audio sounds.

> 3) How much would a decent second hand ST cost, and where would I
> find one (in the UK)?

You can check ST Format, they have a thing in the back with second-hand ST's being sold. I hope this helps...

Eric Noss
a.k.a
Mr. Maddog

3094. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Thorsten_Floeck@rs.maus.de
Message-ID: <199512050940.a61490@rs.maus.de>
Source record: 155010

S>Yes, but does anyone make any software currently for the Medusa/Hades?
S>
S>Will they run all the old ST-Titles?

Nearly every ST-software runs on the Medusa. Exceptions are old binaries compiled with the omicron-basic, gfa-basic based programms work! Most games doesn't work on the Medusa, the Medusa has a graphiccard! The HADES is still in development, so nobody can say anything about the compatibility. At the Protos only two small demoprograms are shown, but for a developmenttime of round about 6 weeks it was a great thing!

Thorsten

3095. Re: Memory question

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818204350_OASIS_@pwomar.demon.co.uk>
Source record: 155011

In article <49o546$52h@ra.isisnet.com>
aa860@ccn.cs.dal.ca (Steven Slater) said:-

>I have two STE's. One has 4 one meg simms and the other has the original
>four 256 K chips. If I wanted to make myself two two meg units, do I just
>put 2 one meg in each machine in the first two slots? The memory configs
>I keep seeing listed go 1 meg, 2.5 and then 4 megs. Do I need to mix my
>simms and the original 250 K's together? Thanks.
>
YES and no. You can mix your SIMMS about no problems but when you put your SIMMS
into the machine they do not exacly go in as most people would call pairs. They
actually go into the alternate slots ie 1 and 3 or 2 and 4 NOT 1 and 2 or 3
and 4. 2 meg is perfectly possible but on STe's if you want 2.5meg you will need
a small patch which I will uuencode to you if you want it.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3096. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818205280_OASIS_@pwomar.demon.co.uk>
Source record: 155012

In article <818191732_OASIS_@ravanol.demon.co.uk>
alastair@ravanol.demon.co.uk () said:-

>Hello...
>
>Is there an good Atari IRC channel?
>
>Thanks..
>
>ATB../\L ~:-)

Uhhh, you could try #atari !!!

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3097. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818205376_OASIS_@pwomar.demon.co.uk>
Source record: 155013

In article <818009522_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <49d35k$tie@bundy.mdk.se>
> dhedberg@yin.kuai.se (Daniel Hedberg) said:-
>
>>John Moon (johnmoon@connexus.apana.org.au) wrote:
>>: Daniel Hedberg (dhedberg@yin.kuai.se) wrote:
>>: : : Or its a repeat (of sorts) of the ARABESQUE cover disk fiasco! 8-)
>>: :
>>: : What about it?
>>
>>: Hehehehe, ST FORMAT unwittingly released the full version of ARABESQUE
>>: on their cover disk number 53....the shit hit the fan!!!!
>>
>>Ops... hehe, so what did the makers of Arbesque say about that?
>Cool, I got a copy too, so what did the makers of Arabesque say to
>that one ????????
>
>Phil Hough

--

Actually for once it wasn't STF which were the follish ones they knew it was a
full comercial packaga and they had licenced it from then UK distributors (Compo
IIRC) and all was fine BUT apparentl parts of it were sort of 3rd party bits and
as such unwarrented to be used on a cover disk, it was something like that but
certainally not "Oh arabesque....is that PD? Ohh chuck it on anyway!".

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3098. Re: Geneva 004 upgrade ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818205576_OASIS_@pwomar.demon.co.uk>
Source record: 155014

In article <818192380_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>From what I've read and heard about this upgrade, I'm getting really
>confused. 1st is it PD ??? or shareware ??? will I be able to
>download it from Hensa, or only from BBSs, do I have to order it ???
>how much does it cost ???? if anyone can clarify these peoints I'd be
>very grateful.
>
>Thanks In Advance
>
>Phil H
>__
>
>--------
>email:
>phil4@phil4.demon.co.uk
>or mail VRC on:
>vrc@phil4.demon.co.uk

I understand it to be freely available from wherever you want but if you can't
get hold of it then send it to Compo with a fiver and they'll do it for you.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3099. FS: 20MB Supra Drive w/all cables and interface

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: pa_wbb@meceng.coe.neu.edu
Message-ID: <4a24gc$9oe@chaos.dac.neu.edu>
Source record: 155015

FS: Supra 20MB harddrive for Atari ST/STE. Cables
included. Adapter is built in, everything needed to hook to
an Atari ST is included.

$60 or best offer plus shipping. If you can pick up in Boston, MA I will
knock of 10 dollars!

Thanks

Will

3100. FS: SM124 Mono Monitor.

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: pa_wbb@meceng.coe.neu.edu
Message-ID: <4a24k7$9oe@chaos.dac.neu.edu>
Source record: 155016

I have a SM124 Mono Monitor for sale. $60 Dollars plus shipping and it is yours. If you can pick up in Boston, MA I will take off ten dollars.

Thanks

Will

3101. FS: Falcon030/16Mb/32Mhz/68881 --> NLG 3000

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: mss@xs4all.nl
Message-ID: <4a19pf$e72@news.xs4all.nl>
Source record: 155017

Hello everybody!

Only for the Netherlands!

For sale:

Falcon030 16 Mb/32 Mhz/68881
SVGA Monitor
3 Harddisks - 1 removable - Together 430 Mb
CD ROM Toshiba double speed, multisession, Photo CD, Audio commands
Tapestreamer, Wangtek 250 Mb, with Tapes, comes with registered version
of GEMAR.
All and latest/best software on harddisks. Including games like Ishar II,
Robinson's Reqiuem.
Yin-mouse
All cables.

Must sell! Only f3000 NLG!

reply to mss@xs4all.nl

Bye!

--

Martin Molenaar - mss@xs4all.nl - Magic Star Software

3102. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951205180632.20937A-100000@planetx.bloomu.edu>
Source record: 155018

On Mon, 4 Dec 1995, Anthony Jacques wrote:

> > hillsp@genrad.co.uk (Paul Hills) writes:
> > >...
> > >you didn't have to get ST Format to do it for you. No-one forced you to
> > >buy it.
>
> I think Paul is right - the original poster said they 'only bought it
> because...' - ie. They already thought it was rubbish, but they bought it
> because it had something USEFUL in it.

I didn't mean the magazine was rubbish, just the game demo on the disk.
I love ST Format, it's been there during myt time with ST computing. I
used to buy it every month but since money is tight I'll only buy it if
it has good stuff on the coverdisk. I just wish they could put better
stuff on the coverdisk, like real good PD and shareware programs. I
never thought the magazine was rubbish before I bought, why would I waste
my money?

> > Quite why anyone would buy ST Format instead of Atari World I have no idea
> > at all.

Because ST Format is my choice is is IMHO a better magazine. They done
very good despite the decline of the ST in Great Britian.

Eric Noss
a.k.a
Mr. Maddog

"How many times can a guy say he's sorry..."

3103. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951205182049.20937C-100000@planetx.bloomu.edu>
Source record: 155019

On Mon, 4 Dec 1995, Dennis McGuire wrote:

> On Sun, 3 Dec 1995, Eric Noss wrote:
>
> > > You know what kind of program I want to write for my STe? A driver that
> > > lets you use the Jaguar powerpads for playing all ST games instead of the
> > > joystick. It would be cool if I can get some information on reading the
> > > analogue ports and how to hard-write to the keyboard.
>
> Now there's a great idea! There is info on reading the analog
> ports in the Atari Compendium. Have at it!

Thanx, I think I will once I've picked up on ST assembly. The thing is I
have to buy a copy of the Atari Compendium from someone. I wanted to get
one from Toad Computers, but they stop printing it and put the whole
thing on CD-ROM. I don't even have a CD drive for my ST :(

But I'll give it a go, I came up with this because I couldn't get the
Sega pads to work on the ST. Thanx for the encouragement :)

Eric Noss

a.k.a

Mr. Maddog

3104. Re: HP660C printer

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: fezzy%/etc/HOSTNAME
Message-ID: <4a2fsc$ier@swing.iinet.net.au>
Source record: 155020

bahern (bahern@cs.strath.ac.uk) wrote:
: Does anyone know of a program that will allow me to use my HP660C printer to
: print coloured pictures? I use 'CANVAS' , but this only drives a dox matrix!
: Thanks Brian

Maybe IMAGECOPY 4.... Written by Jeremy Hughes, published by FaST Club
(U.K.) Ph 0115-945-5250... Contact them, maybe they can confirm

Good luck, regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

3105. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4a2hv4$c9i@nyheter.chalmers.se>
Source record: 155021

In article <4a1h7u$15u@macondo.dmu.ac.uk>,
Simon Yardley <c4sy@dmu.ac.uk> wrote:
>In article <199512011001.a60976@a2w.maus.de>, Ian_Taylor@a2w.maus.sub.org (Ian
>Taylor) writes:
>> Wow, do you *really* mean I can run DOOM on my old ST, how much memory does
>> it need?
>
>Well not quite ... it allows you to view Doom 1 WADs on a variety of machines
>including the 'old' 68000 machines ...

Actually, DOOM 2 and Heretic WADs are supposed to work as well.

>For those with Falcons the uprated version is now called Bad Mood and is at
>the alpha version stage, running on RGB monitors in True Colour ...

It naturally runs very nicely on VGAs as well (that's what I have).
We're not programming 'demos' here. ;-)

>I have a link to Johan Klockers Web Pages (who is co-ordinating the projects),
a
>so check out my Web pages ...

I'm not the coordinator, I just happen supervise and host the Web page, ftp
and mailing list.
You can of course go directly to my page (see .sig), but cruising around a
bit never hurts. ;-)

>Does anyone know if the program works on accelerated Falcons ???

A person on the mailing list has reported twice the speed on a Falcon
with an FX card. IIRC he was running at 40/20MHz with fast RAM and with
50MHz for the DSP.

We won't write anything that'll refuse to run on accelerators.
BAD MOOD on an '040 should be impressive...

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3106. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4a1h7u$15u@macondo.dmu.ac.uk>
Source record: 155022

In article <199512011001.a60976@a2w.maus.de>, Ian_Taylor@a2w.maus.sub.org (Ian Taylor) writes:
> >For those of you without Falcon's, the C version of DVIEW has also been
> >updated. Versions are available compiled for the old 68000 Atari's
> Wow, do you *really* mean I can run DOOM on my old ST, how much memory does
> it need?
>
>
> Ian_Taylor@a2w.maus.de

Well not quite ... it allows you to view Doom 1 WADs on a variety of machines including the 'old' 68000 machines ...

For those with Falcons the uprated version is now called Bad Mood and is at the alpha version stage, running on RGB monitors in True Colour ...

I have a link to Johan Klockers Web Pages (who is co-ordinating the projects), so check out my Web pages ...

The early versions of Bad Mood look very imopressive, esp as the DSP gives a good performance boost.
Does anyone know if the program works on accelerated Falcons ???

Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

3107. Re: HP660C printer

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Dec5.131726.458@genrad.co.uk>
Source record: 155023

In article <49utfo$jml@dunlop.cs.strath.ac.uk>,
bahern <bahern@cs.strath.ac.uk> writes:
>Does anyone know of a program that will allow me to use my HP660C printer to
>print coloured pictures? I use 'CANVAS' , but this only drives a dox matrix!

Imagecopy.

Paul

3108. Re: Using PC harddisk

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951205122250.19588B-100000@planetx.bloomu.edu>
Source record: 155024
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On 3 Dec 1995, Jo Even Skarstein wrote:

> Can I use GhostLink to access a PC CD-ROM from my Falcon? And can I then
> install Linux from CD-ROM on my Falcon?

I think Ghostlink can read any PC drive including CD-ROMs on a GEM partition, but your stuck with the baud rate of the serial ports. It's not much different than using a null modem to transfer files between computers. Just remeber that you can't run programs directly from Ghostlink.

BTW, I hope the author would fix this as well as include MIDI transfer between the ST ports and the sound card :)

Eric Noss

a.k.a

Mr. Maddog

3109. Re: Need info on Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: trek@ihgp114r.ih.att.com
Message-ID: <DJ4nro.6zo@ssbunews.ih.att.com>
Source record: 155025
Body handling: HTML body converted to readable text

In article , G.J. Ayre wrote:
>Hi, I'm considering changing my Archimedes for a Falcon so that I can
>do direct to disk recording. Obviously the Falcon will not compete
idea of how useable

> -How long does it take to decode a 640x480 JPEG file?

This isn't a direct answer - but is probably close enough for your
use - the figures are from a 1.2M jpeg - not sure its resolution/
colors: on unaccelerated Falcon - about 1 minute 20 seconds
on unaccelerated Falcon using DSP code - 7 seconds

> -What sort of speed does it play MPEGs at?
No comment, no experience

> -Are there any good DTP programs available, and how fast are they?
Calamus SL is probably the best. Adequate speed for my tastes.

> -Are there any good flight sims available that use the extra power
> of the Falcon, or are there only ST flight sims?
I know of none but flight sims are not my interest.

>Finally, are there any Mac emulators for the Falcon? If so, roughly
>how much do they cost, and what functionality do they give (will
>they support 256 colours, what sort of speed? Does a Falcon get
>anywhere near the speed of a Mac LC11 under emulation? They have
>the same processor I believe.).

Don't believe there are any Mac emulators available for the Falcon yet.
It has been reported, by none other than Dave Small, the genius behind
Spectre GCR (mac simulator able to take up to System 6.0.7, that he
may/is working on a mac emulator. Whether it will ever see the light
of day is anyone's guess.

>Anyway, thanks in advance to anyone who replies (either on this group or
>e-mail). Any general thoughts on the performance and quality of the Falcon would
>also be appreciated. I have a choice to make, buy a Falcon or a Mac....
>
>Cheers,
>
>Graham (u3gja@csc.liv.ac.uk)
>

3110. Re: Users Group in Suburban Chicago?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: trek@ihgp114r.ih.att.com
Message-ID: <DJ4o7y.76M@ssbunews.ih.att.com>
Source record: 155026

In article <49v5rr$n5p@news1.svc>, <sysop@hitec.com> wrote:
>Anyone know the phone # / E-mail address of an Atari Users Group in the Suburban Chicago area?
>
>I still have my Ataris and would really like to get in touch with some people who still follow this great
>platform.
>
>--Steve

At least one of the user groups in suburban chicago is called SCAT (Suburban Chicago ATarians.) It meets on the 3rd Tuesday of the month at COD (building K room 1057) from 7:30pm-9:30pm (setup at 7:00)

College of DuPage - building K is just west of the corner of 22nd(called college ave around COD) and Lambert Ave.

Our December meeting is Dec 19th and is our annual Christmas party and auction. Bring a treat to share, any hw/sw that you want to have auctioned off. Part of the proceeds of the auction go to the Chicago Tribune 's supported charity - Children's fund (but I forget its official name.)

Club president is Nick Dimasi - he can be reached at:
quake.xnet.com!vpnet!nickd.

Reply to this message and I will send the BBS number (don't have it handy right now.)
Wayne Booth
SCAT member

3111. Adobe Acrobat reader for ST ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: kdw3@student.open.ac.uk
Message-ID: <memo.317427@cosy.open.ac.uk>
Source record: 155027

Hi,
In my quest to find the control code sequences for my OKI ML320 printeer, I emailed OKI themselves... they kindly (!) sent me the entire Microline 32x Technical Reference manuals as a uuencoded zip file (Anyone ever had a 1Mb email ??!!)

However, they state that the file is in 'Adobe Acrobat' format.

Now, I've got a large binary file containing the data I want, with one small drawback... I can't read the damn thing !

So... does anyone know of a prog that will read it on my ST, or a prog that will convert it to ASCII ?

Cheers !

Kev.

kdw3@student.open.ac.uk

3112. Re: FAQ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <818170850_OASIS_@swampdog.demon.co.uk>
Source record: 155028

In article <Pine.SGI.3.91.951204213506.15566F-100000@laplaza.taos.nm.us>
Sir Joseph of GreenWood <greendot@laplaza.taos.nm.us> said:-

>
>I have a lot of questions on the Atari series, mainly the ST's.
>
>Is there a FAQ anywhere?

Dunno, I've not heard of one. Why don't you ask all your questions and
summerise the results. This could form the basis for one.

--

Guy Harrison

guy@swampdog.demon.co.uk

3113. Extended filename

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818207538_OASIS_@ravanol.demon.co.uk>
Source record: 155029

Hello...

Is there any way of being able to use extended filenames (as needed for CAB to work effectivly) without using MiNT?
I don't like having MiNT installed because it slows my screen down greatly (even with NVDI).

Thanks..

--

---
alastair@ravanol.demon.co.uk

3114. gnu c++ problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: npetep@hasler.ascom.ch
Message-ID: <1995Dec5.125754.14603@hasler.ascom.ch>
Source record: 155030
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

i tried to install gnu c++ (version 2.5.8) on my standard falcon (4MB ram)
and have some problems.

1. i use towsin14(?), tcsh (from tcsh.zoo) and vi (elvis17.zoo)
when i start vi in the tcsh then i cannot move the cursor with the
cursorkeys. Does anybody know why this doesn't work?

2. after the installation of gnu c++ i wrote a test programm hello.cc with
one includefile and one output line. when i try to compile this i will
get a message similar to this: "virtual memory exhausted".
after starting MiNT, TOSWIN and tcsh i have around 2MB of ram left. Is
that not enough or is there an error in my installation?

if it's not possible to use gnu c++, is there another c++ available for
the falcon?

please answer also with email, because i cannot always get this newsgroup.

thanks in advance

Patrick

3115. New problem with Stik

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: markuss@sim.techem.ruhr-uni-bochum.de
Message-ID: <4a1cqs$51c@sun168.rz.ruhr-uni-bochum.de>
Source record: 155104

Hello all !

As many people, I have some problems with Stik. But not the same like other
people here. The problem only occur, if I want to use CAB. IRC works fine.
I have checked the posting in the Usenet, but their problems (setting
of the Cache-directory, uncompressed SLIP) doesn't fit here.
First I describe the problem that occurs:
If I try to load some pages, CAB stops reading the data of the page or an
inline-graphic after around 1600-1700 bytes. Then after a while CAB continues
to load the next document (seems to be a time-out). The error occurs always
with the same document or graphic. So a document does always work or doesn't
work always. IRC works fine.
Second I describe my system:
I have a 520STM, 2,5 MB, HD, 38400 Baud. Software is Overscan, NVDI3, and
HSMODEM6. But the error is the same even with only Stik and HSMODEM. I'm using
the www08.zip archive. The next is a part from my default.cfg:

```
TTL = 64
PING_TTL = 255
MTU = 576
MSS = 536
PKT_SIZE = 2048
DFB_SIZE = 2048
RCV_WND = 2048
```

My Atari is directly connected to our server, a 486DX100 with Linux, over a
uncompressed SLIP-connection. Connection over a terminal works fine.
Third I describe our trys to resolve the problem.
I have talked with our system-administrator about this problem and we have
checked the packages, which are sent between the computers, and tried
different settings of the default.cfg. We have found the following:
The server sends packages with the size of 536 and the atari sends packages,
that he have get them. The window-size decreases every time. After around
1600-1700 bytes, there is only a small window-size left (e.g. 191 bytes).
The server then sends a package with this smaller value, but the Atari
doesn't respond to this. Then the server sends this package every few seconds
again, but the Atari never sends a message, that he have get them.
We have tried other values of MTU, but no changes.
We have tried other values for RCV_WND, but the window-size the Atari sends
to the server is always 2000 !
Our Administrator told me, that there have been the same error in the first
Linux-versions and he have corrected this (he is one of the developers for
Linux).
Does other people have seen this error, too ? Or does somebody knows, what
to do ?

Bye, MarkusS.
--
---
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*for $1000. Posting without permission constitutes an *
*agreement to these terms. Please send notices of *
*violation to markuss.risc.techem.ruhr-uni-bochum.de and *
*postmaster@microsoft.com *

3116. Re: STalker and Shell

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4a1ern$18a@preeda.internex.net.au>
Source record: 155105

Steve Stearns (sstearns@river.biddeford.com) wrote:
: I have a freind with an Atari St who is using STalker to connect to the
: internet via a shell account. STalker doesn't recognize his arrow keys
: which are instrumental in navigating through the web browser and for
: selecting Newsgroups etc... at the service provider. Does anyone know of
: another comm program more suited to the shell enviroment or one that
: recognizes the arrow keys?
:
: Thanks in advance for your help :-)

Try setting Stalker to ANSI.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

3117. emulator atari ?> power Mac

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: sy.kode@micronet.fr
Message-ID: <sy.kode-0512950101240001@ppp24.micronet.fr>
Source record: 155106

I am looking for something to emulate the cubase and avalon atari software
on my power mac ?
The mac midi interface has to be reconized.
shanks

--
?> I love your desktop...

3118. Re: STIK and CAB

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: N P FLINTHAM <n.p.flintham@unn.ac.uk>
Message-ID: <9512051434.AA05062@lion.unn.ac.uk>
Source record: 155107

alastair@ravanol.demon.co.uk (Alastair Shortland) wrote:
>Hello..
>
>I'm trying to access the Web via the CAB/STIK setup, but when I try and connect
>a page it says "Resolving host..." but doesn't do anything else.

Sounds like a config file problem
Are you using the ones I uploaded to ftp.demon.co.uk?

>I have checked my paths and configs and can't find anything obviously wrong.

Mail me them to nick@flinny.demon.co.uk and Ill sort them for you.

>Has anyone else ever had this problem and solved it.. if do, how?

Well not having seen your config files I cant say anything but since your
provider is demon and I know it works with them It should be an easy problem to
sort.

>BTW, can someone give me an FTP address where I can get an up-to date newsgroup
>list and FTP site list.

Your newsgroup file should be up to date since oasis adds all new groups to the
ng file in the news folder. as for ftp sites check the ftp site list on the
atari web pages.. that is of course when you get cab up and running :-)

Flinny.

--
< Nicholas Flintham >
< N.P.Flintham@unn.ac.uk>
<Nick@Flinny.demon.co.uk>
<Falcon/4/1160>

3119. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4a1q80$mqu@news.iesd.auc.dk>
Source record: 155108

In article <49vm6a$71s@josie.abo.fi>, thietavu@news.abo.fi (Tommi Hietavuo TKKK) writes:
> sysop@hitec.com wrote:
> : Yes, but does anyone make any software currently for the Medusa/Hades?
> :
> : Will they run all the old ST-Titles?
>
> It depends _how_ old ST-titles you mean ;-)... Hades and Medusa (& Eagle,
> of course!) are probably about as compatible as Falcon is. There are still
> some new Atari programs that dislike Falcon, but not many. Most are simple
> games for older ST models.

Hades/Medusa are NOT Falcon-compatible. They can't run special Falcon-software like
APEX and such. Hades/Medusa can't run games currently avaiable for STe/Falcon, because the
Medusa and Hades doesn't not have Falcon/STe compatible graphic-modes.

They run all GEM-kompatible programs, or programs that uses the VDI to display
their screen though.
You could say that Hades/Medusa are about as compatible as a TT with a graphics
card.

> As practically all "serious" programs run on Falcon well, there should be
> a healthy pile of nice software available for the PowerBirds, too.

Yes, indeed.

But don't forget the Hades/Medusa are not Falcon-compatible!

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3120. Re: tt ram

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4a1qce$mqu@news.iesd.auc.dk>
Source record: 155109

In article <49v5pm$dqt@knot.queensu.ca>, 3ws5@qlink.queensu.ca (Sangrar Waheed) writes:
> Does anyone know anything about tt ram?
> Here are some of my problems
> NeoDesk does not recognize.
> Dynacadd (2.04) does not recognize, even after setting the proper flags.
> Calamus SL does recognize it, but there is a high frequency buzzing sound
> every time I activate a menu at the top of the screen.
> Tos 3.06 recognizes the ram at boot up and tests it. Everything checks
> out O.K.
> Also, can I install more St Ram on my system? If so what type?
> Could all this be a problem with some Patch or something?
>

What machine are you using ???

CalamusSL, DynaCadd and all other programs runs just fine with TT-Ram on my Falcon.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3121. FS: Computers & much more

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: krakovej@zgi.com
Message-ID: <krakovej-0512951019140001@massmac.zgi.com>
Source record: 155110

>>>>>>>>>>>>>>>>>>F O R S A L E<<<<<<<<<<<<<<<<<<

Cash is good, but I'll consider trades. I'm looking for video games or
electronic toys.

I'd prefer buyers to pick up (Seattle area), but I'll mail if needed
(buyer pays shipping).

Any resonable offer accepted. BIG discounts for bulk buyers.

B-Box, M-Manual, C-Cartridge, D-Original disk

TI 99/4A items - $35 for the group or individual offers

TI 99/4A computer -$10
Speech modual -$10
Lots of manual & books -$10
34 programs (games/kids learning tools) -$20

Misc items -$20 for the group or individual offers

Ritemann dot matrix printer w/ lots of ribbons and manual -$15
Dynax daisy DX-15 printer w/ manual -$10

Commodore Items -

Commodore 64 computer w/ dust cover -$15
printer interface -$5

Atari 8-bit items -

1027 daisy printer - direct connect -$10
sx212 modem -direct connect/RS232 w/ M -$7

Atari ST items -

SLM804 Laser printer w/ 2 interfaces, manuals & box - $150
ST syncro express - $10
shoebox drive w/ ICD, 30 & 60 meg disks - $80

software-B,M,D - $5 each or $40 for the group
Ultrascript type collection
Warship
Red Strom Rising
F-15 Strike Eagle
World Games
Jewels of Darkness

Sub Battle
Silicon Dreams
Flight Sim II
Harrier Strike Mission
Silent Service
Leader Board Birdie
Bridge 5.0
Drakkhen
Chronoquest
Barbarian
Battletech

Software- M,D -$4 each or $30 for the group
Turbo ST
Terrorpods
Falcon
Exodus - Ultima III
Skyfox
Space Ace
Captain Blood
Forbidden Quest
Major Motion
The Pawn
Xevious
Space Quest
Shanghai
Championship Baseball
Super Cycle

Software- D -$3 each or $15 for the group
Desktop Publisher
Crimson Crown
Blacklamp
Chopper X
Do - Topos
Hacker II
about 50 disks from various Atari mags.

3122. Re: HP Deskjet printers and Atari...

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DJ4L1E.H47@tron.bwi.wec.com>
Source record: 155111

In response to articles:

It is my estimation that usage of the 600/660 versus the 540/560c will be pretty much the same. Price of cartridges are pretty much the same, although it still pays to REALLY shop around. Lowest price I've seen for a tricolor cart for 500 series is $27 at Price Club. A Tricolor cart for the 600 series is typically $30 at other places.

(I have recently come across a firm that claims to be selling refill kits for the 600 series at $55/kit. Black & tricolors included and claims about 6 to 8 refills per this kit. When the time comes I will try it out to see if this is the first of many to come, otherwise I may have been misled. We shall see.)

With regard to Pagestream, I recently bought a copy at TOAD's Holiday Fest. I cannot promise anything here, but I will take a look and see what may be possible.

3123. re:STalker and Shell

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: sstearns@river.biddeford.com
Message-ID: <sstearns-0412952000230001@199.244.145.78>
Source record: 155112

I have a freind with an Atari St who is using STalker to connect to the internet via a shell account. STalker doesn't recognize his arrow keys which are instrumental in navigating through the web browser and for selecting Newsgroups etc... at the service provider. Does anyone know of another comm program more suited to the shell enviroment or one that recognizes the arrow keys?

Thanks in advance for your help :-)

3124. Re: Enhanced Polyphonic Sample Synthesiser for the stereo DMA audio chi

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4a1vp4$q9e@m1.cs.man.ac.uk>
Source record: 155113

In article <49t3fv$o0p@stella.tip.net>, conny@copson.se (Conny Pettersson) writes:
> magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) wrote:
>
> >Hmmm... it finaly looks like people are beginning to discover this program,
> >after several years. ;-) Maybe it's time for us to mail to the Company that
> >makes it? What about a mail campaign? I think I have the email adress here
> >somethere... I only hope they havn't changed it. :-)
>
> >Here it is...
>
> >E-mail: Conny_Pettersson@p5.f419.n204.z2.fidonet.cd.chalmers.se
>
> >This emailadress is to Conny Pettersson, the man behind EPSS, Zero-X and
> >Copson Data. :-)
>
>
> Hello Magnus, nice that you like my program! I have answered jason
> elsewhere in this meeting explaning the current status of EPSS and
> Zero-X, and why there aren't any 16-bit sound or DSP-support in EPSS
> yet...
>
> And my e-mail address is changed also, please don't use the above, it
> will probably bounce back as the fidonet have changed numbers. My
> address is below...

I think EPSS is a great idea and I have the demo. It was a very good achievement on the STe/TT, and a Falcon version would be superb. Martin Griffiths' TDSM doesn't look like coming out for a while yet, but EPSS already more or less fills the same purpose. All it needs is 16-bit/DSP drivers to tap the huge potential offered by the Falcon.

S.Lai

3125. SCSI I & SCSI II chainin

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8069-236057001@sterbbs.nl>
Source record: 155114

Hi All,
I have an 'Internal' SCSI II Dat drive with only a ribbon connector
and an external SCSI I CD Rom drive (Apple CD300) with 2 'Centronics D'
connectors on the back. I also have a Falcon. Can I chain the Falcon (SCSI
II) to the CD Rom (SCSI I) to the Dat drive (SCSI II - only the internal ribbon
connector). If so does anyone know where I can pick up a Centronics D to 50
pin ribbon connector in Holland, since I'm crap at electronics!
Thanks in advance

Bye bye!
Dean

* SeM. 2.14f UNREG * Scripta e-Mail System

--
|[From]===|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

3126. HP DeskJet 660C/850C

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4a1ud8$bqj@bundy.mdk.se>
Source record: 155115

Hello,

Is there anyone who has bought NVDI 4 or upgraded to NVDI 4 that knows if this new version has support for the HP DeskJet 850C? I was going to buy a HP LaserJet 5L, but if there do exist drivers fro the HP DeskJet 850C, I'll buy that one instead. The 850C is faster and is also capable of printing in colour.

Another question... which one of the DeskJet and LaserJet is cheapest when it comes to the price of "printed pages"? Any replies are very much appreciated!

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3127. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: marcl@inter.NL.net
Message-ID: <DJ4rG5.FxE@inter.NL.net>
Source record: 155116

>you can go up to 57.600 bps

We tried the HSMODM-patch together with K Ao S 1 4 1 (the only version
available to us), and learned that the patch bombed out our system.
AFAIK release 1 4 1 has a patch incorporated in its code (wasn't that T O S
1 4 FIX. p r g/). Maybe HSMODem conflicts with K A o s?

Marcl

3128. Re: Q: 50Khz-Hd-SoundPlayer?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJ3nEr.KwA@actrix.gen.nz>
Source record: 155117

In article <DJ38x2.oD@murdoch.acc.Virginia.EDU>,
John Stanmeyer <jws4p@fermi.clas.Virginia.EDU> wrote:
> There is a program called lps.ttp (lps=long play sample) which can play
> samples of various formats (au, wav, raw) directly from the hard drive
> with no processing delay, but not at a particularly high quality. It will
> run on any ST, so obviously it isn't leveraging the STe's DMA sound...
> still, though, it will play any sample of any duration from your hard
> disk. Not exactly what you were looking for but definitely better than
> nothing. I think it is in the atari archives (merit, umich) in the sound
> directory.
>
> -John
>

On this note, is there a program that will just play a sample at startup
through the STE's DMA. So that it will play the sample and keep on
booting up!? Doesn't have to be a very high rate, 25Khz is plenty, (most
of my samples I've averaged down to 12.5Khz anyway to save space). I've
seen programs like this, but they either use the Yamaha chip, and it
sounds awful, or they wait until the sample has finished before they
quit. Anyone got any ideas?

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

3129. Re: Problems with GEMview!

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4a2hmp$7ii@gti.gti.net>
Source record: 155118

Michael Wray (harmony@idir.net) wrote:
: I'd also suggest registering if if you use it frequently.
: I use it occasionally if I've had an HD Crash and don't have time to run to my
: (Hopefully will get the Falcon Version soon...)

I take it to mean that the program is still supported? I would like to
register it, but don't know the status of it...

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

3130. Re: Atari to Mac /Harddisk ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJ3vLB.Hx4@ridgecrest.ca.us>
Source record: 155119

m.sadowski@magnet.at (Michael Sadowski) wrote:
>Hi!
>Does anybody know, if there is a way to read an Atari-formatted harddisk
with
>a Mac?
>If anyone does please tell me!
>Thanx
>Mike

Using MagicC Mac, just plug in your AHDI formated
SCSI drive and the Mac can read it. Mabey there is
an option with Specter, but I haven't used that
device.

Mike

3131. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: gmon@clark.net
Message-ID: <4a1pe9$llm@clarknet.clark.net>
Source record: 155120

In <49lad2$dqa@tornix.tornado.be>, Jan Dooms <jandooms@tornado.be> writes:
>Hi there!
>
>Well, I know something more about the Hades and the Medusa!!
>These are surtanly the best computers I've ever seen!
>Not only the really fast cpu but everyting! The Hades is
>a little better, he has standard a Scsi2 port and even
>enhanced-IDE, both computers up to 4GB yes GB of RAM (not
>directly on board, but it is possible!) The Hades has a
>fully PCI structure so any PCI card (when you find the drivers
>can be used). It is very good for graphics cards, SCSI hard-disks,
>or whatever...

Has the Medusa actually ever been sold in volume? I don't personally know of anyone that has one. It seems like these machines have only been in the prototype stage. The Hades sounds like it has the most potential of the two but they have to get them out in volume and past the prototype stage in order to be successful.

Incidently, why such nasty sounding code-names? When I think of Medusa, I don't think of "fast". Instead, I think of an ugly woman with snakes for hair who can turn me into stone.

3132. Re: HP 660C printer

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DJ4LIE.5DJ@tron.bwi.wec.com>
Source record: 155121

In article <49uqbq$j54@dunlop.cs.strath.ac.uk>, bahern@cs.strath.ac.uk says...
>
>Does anyone know how to print pictures from 'Canvas' in colour on the HP 660C?
>Canvas only copes with a dox matrix. Or is there a program that I can buy to
>print them out.
>
> Brian :)

Get yourself either ImageCopy 4.0 or GemView...

3133. Re: HP DeskJet 540 printer control codes

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DJ4Ly8.FyK@tron.bwi.wec.com>
Source record: 155122

In article <818111990snz@higashi.demon.co.uk>, joe@higashi.demon.co.uk says...
>
>Does anyone know where to get a hold of the control codes for an HP
>DeskJet 540?
>
>I've tried the HP WWW site, without success.
>
>I just want to be able to do things such as change fonts, size, landscape/
>portrait etc. I wouldn't have though it would have been too much to ask for
>it to have been included in the User Manual, as well as providing programs
>which only run on the PC.
>
>Thanks,
>
>Joe Tully

Look again, it is there - but the file is of the PCL printer commands for the 500. There are no significant differences from the 500 to the 520. All the PCL commands you can manipulate are listed in the file named dj500pcl.exe (I think that's the name). You should find it buried within the pages for the printer perihperals.

3134. Re: FAQ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818191512_OASIS_@ravanol.demon.co.uk>
Source record: 155123

In article <Pine.SGI.3.91.951204213506.15566F-100000@laplaza.taos.nm.us>
Sir Joseph of GreenWood <greendot@laplaza.taos.nm.us> said:-

>I have a lot of questions on the Atari series, mainly the ST's.
>
>Is there a FAQ anywhere?

Hey.. the Atari is a pretty wide topic... surely a book might be more
appropriate!? ;-)

The best is called "The Atari A-Z" by Mark Baines. Do you want more info?

--

/\/\/\/\/\/\/\/\/\/\/\/\/\/\
alastair@ravanol.demon.co.uk
Worcester - UK.
\/\/\/\/\/\/\/\/\/\/\/\/\/\/

3135. What ever happened to Gadgets By Small?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Jim O'Donnell <jod>
Message-ID: <4a26i5$eo2@post.gsfc.nasa.gov>
Source record: 155124

I've been out of the Atari loop for a while, but was just wondering what happened to Gadgets By Small? I assume the went out of business? Any particuler reason, other than the obvious ones (small Atari market, etc.)? If someone could send me a quick e-mail, I'd appreciate it...

While we're at it... what about Codehead? What are the latest, last versions of their utilities?

Thanks!

--- Jim O'Donnell, odonnj@rpi.edu

3136. Re: tt ram

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4a0uik$7a2@inca01.inca.co.nz>
Source record: 155125

Sangrar Waheed (3ws5@qlink.queensu.ca) wrote:
> Does anyone know anything about tt ram?
> Here are some of my problems
> NeoDesk does not recognize.
> Dynacadd (2.04) does not recognize, even after setting the proper flags.
> Calamus SL does recognize it, but there is a high frequency buzzing sound
> every time I activate a menu at the top of the screen.
> Tos 3.06 recognizes the ram at boot up and tests it. Everything checks
> out O.K.
> Also, can I install more St Ram on my system? If so what type?
> Could all this be a problem with some Patch or something?

Dunno about Neodesk or Dynacadd.
I never noticed the buzzing noise in Calamus SL, though.

My TT has TOS 3.05 with 20Mbytes of RAM (4 ST plus 16 TT)

Have you set the "Run from" and "Allocate" flags, or just one? Have you
tried turning one of the flags on/off? How were the flags when you bought
the software?

If the programs were pre-1991, you may have problems, as the TT wasn't
released until (very) late 1990. Try updating the software if they are
pre-TT.

For ST-RAM you can have 2, 4, or 10Mbytes which becomes 2+0, 2+2 or 2+8.
You do not "buy RAM" for ST RAM in the TT, you buy a memory board
populated with either 2 or eight megs.

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

3137. FS: Falcon PowerUp2 32Mhz Accelerator $60

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4a0vik$9dc@madeline.INS.CWRU.Edu>
Source record: 155126

. . . I bought this at the Toronto show this year. Never installed (of course), and in original packaging with utils disk and instructions . . .

Thanks!
--
~ ~
Sanjay Parker Instrumental Networking 216/481-1161
Showcase Studios For the 21st Century K2000/EPS/More!
~ ~

3138. Re: Q: 50Khz-Hd-SoundPlayer?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DJ38x2.oD@murdoch.acc.Virginia.EDU>
Source record: 155127

There is a program called lps.ttp (lps=long play sample) which can play samples of various formats (au, wav, raw) directly from the hard drive with no processing delay, but not at a particularly high quality. It will run on any ST, so obviously it isn't leveraging the STe's DMA sound... still, though, it will play any sample of any duration from your hard disk. Not exactly what you were looking for but definitely better than nothing. I think it is in the atari archives (merit, umich) in the sound directory.

-John

--

3139. E-Mail addresses!

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4a2e8l$pip@bundy.mdk.se>
Source record: 155128

Hello,

I am looking for the E-Mail addresses of the authors of NVDI, and also
Joe Connor's address. Please E-Mail. Thank you!

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3140. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4444rcain@nest.demon.co.uk>
Source record: 155129

On 05 Dec 95 at wrote:

a> I am trying to set-up LaTeX on my 1020ST (with an SH205
HD).
a> It seems that the easiest package to set-up for a
(relative)
a> beginner like myself is the CS TeX shareware from the
tex.ac.uk
a> ftp site. Trouble is, this doesn't mention LaTeX so if I use
this
a> set-up, is there a LaTeX add-on for
it?

LaTeX is a "macro-extension" of TeX and should be independent of the base TeX system. The site you are getting CS-TeX from should have all sorts of goodies including a number of implementations of LaTeX. Your biggest problem will be deciding which one to use! There are many other extensions if you are interested - for musical notation, chemistry texts etc. etc.

Roger
rcain@nest.demon.co.uk

--

3141. Complete Atari SF354 SS Drive - $10 (plus shipping)

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DJ4B7B.A3I@freenet.carleton.ca>
Source record: 155130

I have a working, single sided ST drive with power supply and cable.

It needs a new home and it is yours for 10 bucks (US). Buyer pays
shipping (of course).

Keith M.
cb092@freenet.carleton.ca
(613) 225-9643

3142. Re: Information about Guitar, MIDI, Notation

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJ3n9M.Kou@actrix.gen.nz>
Source record: 155131
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <49vbnc$j0c@huron.eel.ufl.edu>, <afn14016@freenet.ufl.edu> wrote:
>
> . The program will do real time notation as you play the MIDI instrument.
> The MIDI ports can only to be connected to MIDI cables and MIDI ports from MIDI instruments.
> A pitch to MIDI is needed to imput midi data and doing automated
> notation. A Photom Guitar MIDI converter uses a channel or pick-up for each
> string and can be used with electric and acoustic guitars with metal
> or nylon strings. the photon is about $1000.00
>
>
> I hope this helps. (I am a professional guitarist and Photon dealer)
>

What about guitars such as the Epiphone semi-acoustics, which have some sort of 3-pin MIDI output (I believe it was a "Hi-Z" something or other). Even the standard phono-output, assuming a good setup, should generate clear enough tones for a simple conversion unit to generate the appropriate MIDI signals? If a tuner can pick up the notes, then turning it into something the ST can understand surely couldn't be that much more difficult? (And certainly a bit less than $1000... why on earth is MIDI stuff so horribly expensive!? Probably figure since the keyboards cost a fortune, the buyers have money to burn :)

Is such a thing possible without spending twice as much as the cost of my computer and guitar combined!?

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

3143. Re: How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951205121853.19588A-100000@planetx.bloomu.edu>
Source record: 155132
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 3 Dec 1995, Markvanwyk wrote:

> Here's an idea: how about taking a diskette formatted in DOS format
> (which later model STs can read and write), copy your files onto the
> diskette, and then use PC File Exchange (Macintosh Freeware) on the
^^^^^^^^^^^^^^^^^^^^
Since when was PC Exchange freeware? If it is on a site somewhere, I
would love to get it(not that I actually do anything useful on the Mac
anyways).

> Mactintosh to read the files on the Mac . I've done that often. With the
> newer Macs, you don't even need PC File Exhange with the newer Power Macs
> - the read both Macintosh and DOS formatted diskettes.

Only if it's System 7.5 or above, check the About Macintosh under the
Apple menu(in Finder) to see what version is installed.

Eric Noss
a.k.a
Mr. Maddog

3144. Re: Linux, NETBSD and others

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: brun@news.drb.insel.de
Message-ID: <DJ45s8.L16@news.drb.insel.de>
Source record: 155133

In article <49utnr$ae9@irzr17.inf.tu-dresden.de>,
Michael Hohmuth <hohmuth@inf.tu-dresden.de> wrote:
>In article <817900426_OASIS_@phil4.demon.co.uk>,
>Phil Hough <phil4@phil4.demon.co.uk> wrote:
>
>> Anyone know of a UNIX OS (emulator type thingy) that I can run on my
>> Mega STE, without any Hardware upgrades (I've got a small harddisk).
>> I think Linux and NetBSD both need a 030 so I'm scuppered there !
>
>Give MiNT a try... It should be available from many Atari ftp
>archives.

If You want real trouble try minix... (8-(

I did so and bought a commercial package for the ST. Nothing
but trouble.

Greetnx, SB

3145. Re: Help with Stalker downloads

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4a0i5f$psb@mark.ucdavis.edu>
Source record: 155134

```
: Then you might want to try:
:
: AT&F&C1&D2&K3&Q5&W
:
: Which will reset the modem and put it into standard mode with Error
: Correction/Data Compression and RTS/CTS flow control active. Then, just
etc...
```

I really do appreciate all the suggestions, but I really don't beleive it is anything to do with the modem settings. I followed the modem manual on this. I followed the STalker manual on this. What's more, RTS/CTS is obviously _working_ with my original set-up because I can download all files using z-modem without trouble. Certainly my computer is sending the transmitting computer flow-control when it starts choking.

Michael Olin was absolutely right. What's happening is STalker and HSMODEM have a very strange conflict when run together on a Falcon. This conflict only seems to affect _uploading_ via a transfer protocol that makes use of RTS/CTS. I don't know where the bug is, in HSMODEM or STalker (well, of course, if Atari had gotten the system software right in the first place I wouldn't be loosing all my hair over this). All I know is I need HSNODEM to make STiK work (maybe this can be fixed to run without HSMODEM?), but I can't run HSMODEM if I want to upload anything with STalker.

```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_( \__/ )_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

3146. FS: Mostly games..

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818122810_OASIS_@ravanol.demon.co.uk>
Source record: 155135

UK only sales...

Music:
Quartet
Mastersound 2
Steinburg Pro 24

Book:
Program in GFA Basic

Hardware:
Cheetah Bug
Monitor Stand

Games:
War in The Gulf
Epic
Infestation
Metal Mutant
Bloodwych
Super Cars
Crazy Cars
Italy 1990
1St Division Manager
Trivial Persuits

--

/\/\/\/\/\/\/\/\/\/\/\/\/\/\
alastair@ravanol.demon.co.uk
Worcester - UK.
\/\/\/\/\/\/\/\/\/\/\/\/\/\/

3147. Geneva 004 upgrade ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818192380_OASIS_@phil4.demon.co.uk>
Source record: 155136

From what I've read and heard about this upgrade, I'm getting really confused. 1st is it PD ??? or shareware ??? will I be able to download it from Hensa, or only from BBSs, do I have to order it ??? how much does it cost ???? if anyone can clarify these peoints I'd be very grateful.

Thanks In Advance

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3148. WANTED: TOS 2.06 ROM Chips !!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818192472_OASIS_@phil4.demon.co.uk>
Source record: 155137

I currnetly have a Mega STE with TOS 2.05 and want to upgrade to 2.06.
I need TOS 2.06 ROM chips, UK spec. And will swap for my 2.05 ones,
and pay upto 10quid, plus any p&p. Any offers for 10quid or less,
to my email address please:

phil4@phil4.demon.co.uk

Thanks

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3149. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4a27bp$re3@mark.ucdavis.edu>
Source record: 155138

Simon Yardley (c4sy@dmu.ac.uk) wrote:

: For those with Falcons the uprated version is now called Bad Mood and is at the
: alpha version stage, running on RGB monitors in True Colour ...

Actually, it ran fine on my VGA Falcon too, thankfully. It is quite
fast, even on my unaccelerated Falcon. The only flaw I find with its
current incarnation is it usually lets you poke a bit of the way through
walls and such before stopping you.

What is the next step in BadMood's evolutions? Do they pan to add texture
mapping? Will the implement the opposing characters? I would love to
see this eveolve into a full-fledged game!

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3150. ROBINSONS REQUIEM -- help needed

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: VT$1_14W95@FHFVS1.RZ-VS.FH-FURTWANGEN.DE
Message-ID: <4a155g$nhb@zeus.ai-lab.fh-furtwangen.de>
Source record: 155139

hello all

i am playing Robinsons Requiem and i have got a great problem: i am searching
the Gasmask to enter the cave in the desert for a verry long Time.
if anybody knows, where to find it, please help me...

thx markus

3151. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4a0dkc$1ij@inca01.inca.co.nz>
Source record: 155140

Michael Ellis (michael@anest4.anest.ufl.edu) wrote:
> Having both an Atari and a 68040 Mac, I can confidently say that the 68040
> Mac IS fast. Microsoft Word is a TERRIBLE example because Microsoft, in its
> latest generation of software, has DELIBERATELY made the Mac software slower
> than the PC in order to sway people toward Intel hardware (in my opinion).

Evidently you are unaware that It has been common knowledge in The Industry for years that Microsoft is Intel's secret weapon to get people away from cheap $2 CPUs onto expensive $300 CPU selling for $1000 each.

After all, would you rather use a nimble word processor that runs fast and lean on an AMD, Cyrix, Nexgen 486 CPU or M$ Word on a Pentium Pro (aka "P6"). If you were selling CPUs, you'd choose the latter.

Typically, ego ("bragging rights") comes before common sense ("What is the best tool to get the job done"), and when Joe Public goes to buy a computer, he will select an Anonymous 318/E24-Pro "With Pentium Pro Installed". M$ Word is bundled as part of the sweetner to buy this model from us instead of those heathens across the road selling exactly the same thing, so both companies get kickbacks.

And the PPro runs Word slower than the clone 486 with a wellmade word processor.

Sigh. And then they look down on us Atarians.

Double sigh...

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

3152. Re: Where is PGP for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: jo.hau@magnet.at
Message-ID: <3090218974.8163849@magnet.at>
Source record: 155141

```
Does anyone know a mail based server for atari programs,
especially PGP?
thanks, Reinhard
```

3153. Re: We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: dlormand@ccgate.hac.com
Message-ID: <9511058182.AA818206501@CCGATE.HAC.COM>
Source record: 155142

>>Oh- and we (or whoever) need(s) a LOT of money to start this company going
>>on the right foot. Any venture capitalists out there?
>>
>Unfortunately I suspect that, like me, the average Atarian isn't
>.exactly flush with cash, unless they're running emulators on v
>expensive fast Pentiums or Macs. Nice idea though - if we all chipped
>in a fiver we might buy the rights to......the mouse ;-)

>Andrew

Actually, it shouldn't be THAT hard.
I am a TI nut (yep, fits in fine with Atari!). A long while back, one of the prime companies in our little world went out of business. They had created a second-generation TI 9900-based machine that booted it's operating system from mass-storage, instead of being ROM-based like the 99/4A. So one of the other big guys in the community worked up an effort to buy out MDOS from this defunct company, and they sent around notices to the owners of this machine (the Geneve) to contribute towards the buyout. There are perhaps a thousand of us, but a lot of us chipped in $25-50, and we bought the operating system!

Seems if a handful of TIers can do it, a whole lot more Atarians (with more to look forward to, and only slightly more dedicated) could raise a lot of cash that Atari might not be able to resist. But it will take one of the big guys in the community, one of the major suppliers/developers, to be the focus, do the footwork, etc. Grassroots operations WORK, but they need a leader/spokesman/figurehead.

Speaking for myself, I wouldn't mind chipping in $25 or so, if it were a reputable Atari leader, on the calibre of a Toad Computers or some such...

***** David Ormand ******* SouthWest 99ers ******

3154. Re: Linux help

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DJ4rtH.3HH@dk3uz.hanse.de>
Source record: 155143

preacher@step.polymtl.ca (Mathieu Lanouette) writes:

> [...]
>Non, it can't... Linux is a Posix compliant Unix clone, designed to run
>unix applications... It can't be used to run Tos apps: it's a totally
>new o/s. I haven't tried it on my ST because it requires a 020 or higher

Let's make this '030 or higher and throw in the FPCP, i.e. MC68881 or
MC68882. An MC68020 would require the external PMMU MC68851, I don't know
whether a port of Linux/68k has been made the latter configuration yet.

>and I only have a Mega STe, but I currently use it on my PC and I can

You can run Linux/68k on your MSTe, if you replace the MC68000 with the
PAK68/3 plug in board.

> [...]

>Linux should run very nice on a TT... And, if it's like on the PC, Linux

It does...

> [...]
>slackware distribution on 4 CD's and it costed me 29.95$. I hope it is
>freeware on the ST too because it's a very good product, very fast and

It is, i.e. not exactly, meaning it comes under the GNU Public License.

> [...]

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

3155. Re: Memory question

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818204196_OASIS_@ravanol.demon.co.uk>
Source record: 155144

In article <49o546$52h@ra.isisnet.com>
aa860@ccn.cs.dal.ca (Steven Slater) said:-

>I have two STE's. One has 4 one meg simms and the other has the original
>four 250 K chips. If I wanted to make myself two two meg units, do I just
>put 2 one meg in each machine in the first two slots? The memory configs
>I keep seeing listed go 1 meg, 2.5 and then 4 megs. Do I need to mix my
>simms and the original 250 K's together? Thanks.

To make a 2 MEG machine you just use 2 1 meg chips:

Back of machine
1MEG Chip
Leave Blank
1MEG Chip
Leave Blank
Front of machine

To make a 2.5 meg machine, you do the above, but put the 250k simms in the
blanks. To access the extra 0.5 megs you have to put a patch program in your
auto folder.

--

3156. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4445rcain@nest.demon.co.uk>
Source record: 155145

On 04 Dec 95 aw@zaphot.augusta.de wrote:

a> 2. It will (optional) add a cookie "RSVE", so newer software
(e.g.
a> CoNnect) will determine the existance of RSVE2-hardware and allows
you
a> to choose 38400, 57600 and 115k instead of 75, 110 and 150
bps.

Thanks, Arno. Very
interesting.

I wonder whether you know the answer to
this????

I use HSMODEM06 and find I have an RSVE cookie with value 0 and an RSVF
cookie with a real, positive value. I also run
MagiC.

What's going on
here?

Roger
rcain@nest.demon.co.uk

--

3157. Re: Gbattery

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4a23cb$ahf@epsilon.qmw.ac.uk>
Source record: 155146

On rcain@nest.demon.co.uk, Roger Cain (rcain@nest.demon.co.uk) typed away:
: u> I replied to a message here about a person who sends out
: shareware
: u> if you send him money. He replied to me, but I lost the
: message.
: u> I need Junior Office, the English version. If he would reply
: again,
: u> I promise to write his e-mail address
: down.

: The address you need
: is:

: danny@micros.hensa.ac.uk

:-) Thanx Roger...

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3158. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4a23o6$ahf@epsilon.qmw.ac.uk>
Source record: 155147

On thietavu@news.abo.fi, Tommi Hietavuo TKKK (thietavu@news.abo.fi) typed away:
: It's kind of funny how Microsoft and The Boys have brain-washed even us.
: We probably all find ourselves sometimes comparing platforms by their
: hardware, forgetting how greatly the operating systems and programs
: really affect the REAL performance.

What I meant was that the Hades competes directly against those machines.. not in that I was comparing the machines.. but aimed at the markets in which people would normally buy a PC or a Mac for speed and figures and stats etc.

: same price!?". Well, I just used Microsoft Word 6 on a 68040 Mac Quadra
: - and that was definitely the first and the last time!

Tell me about it.. I installed Microsoft Office on my PowerMac at home.. and is it slow or what... takes around 3 minutes to load up... and the programs.. word etc, I installed for the PowerMac option.

I really think that Bill Gates doesn't like macs...

: 68040 Atari in damn fast; I've seen Medusa T-40 in action... But, for
You should see the T60 and the Hades.

: thing.. We have a compact and fast OS; no need for V12 engine when the
: car is light and aerodynamic =) !
True. :-)

: Let's hope Hades, Eagle and Medusa will sell well.
Yes, let's hope.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3159. London AW show?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: alan@aybee.demon.co.uk
Message-ID: <818195614_OASIS_@aybee.demon.co.uk>
Source record: 155148

I've seen the Ad's for the Atari World show this weekend. And I've
seen the listings of the Companies present. But are any of you
Shareware authors out there likely to be present also?

There are a few who I would like to thank.. or even give er, money to :-)

--

----
* Alan Baker alan@aybee.demon.co.uk *
< Dumb questions <from> Gosport. England >

3160. Re: X-mon and NVDI 3?

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818206048_OASIS_@pwomar.demon.co.uk>
Source record: 155149

In article <49vmem$71s@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>I just noticed that the otherwise great driver for ST Moniterm 19" monitor,
>X-Mon doesn't like NVDI 3.01 at all =(... Result: striped display.
>
>NVDI 2.5 worked alright. Does anybody know anything that might help?
>
>The order of AUTO folder, or NVDI's settings don't have any effect.
>
>Thanks for help!
>
System Sulutions (ssolutions@cix.compulink.co.uk) do a range of NVDIs for
different screen cards, maybe this might help????

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3161. I will buy a power supply!

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Stephan Pilz <spilz>
Message-ID: <4a0qfu$51d@strippe.htwm.de>
Source record: 155150

Where i can buy a power supply for STe, because my is crashed.
I don't know, if the german version an other. When, then a german version.

Thanks Stephan!

3162. Re: STIK and CAB

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818191348_OASIS_@ravanol.demon.co.uk>
Source record: 155151

In article <FLESEFBLUP@kether.snafu.de>
Geburah@kether.snafu.de (Rene Ceron Palomino) said:-

>Yes i know this problem, maybe you should change something in the default.cfg.
>here is my part for this:

Thanks, I will have a look through it later :)

ATB.. /\L ~:-)

--

/\/\/\/\/\/\/\/\/\/\/\/\/\/\
alastair@ravanol.demon.co.uk
Worcester - UK.
\/\/\/\/\/\/\/\/\/\/\/\/\/\/

3163. IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818191732_OASIS_@ravanol.demon.co.uk>
Source record: 155152

Hello...

Is there an good Atari IRC channel?

Thanks..

ATB../\L ~:-)

--

/\/\/\/\/\/\/\/\/\/\/\/\/\/\
alastair@ravanol.demon.co.uk
Worcester - UK.
\/\/\/\/\/\/\/\/\/\/\/\/\/\/

3164. Re: Pagestream DTP

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951205061408.5270C-100000@ganesh.lm.com>
Source record: 155153

Vern you didn't mention what type of Atari computer you were
using, ST, TT, Falcon, also didn't mention how much memory you have, or
how many DPI you were trying to print at! As a guess from limited info.
If you have a 1 meg system, or a 2 meg system loaded down with auto
folder programs and accessories, then Pagestream will stop to
recalculate the rest of the page when it runs out of memory, then start
printing again!

On 3 Dec 1995, Vernon L Enriques wrote:

> Hello Fellow Atarians:
>
> I just got my Pagestream program in the mail from Soft-Logic a few
> days ago and was very excited about it at first.
>
> I've run into some problems with the printing.....and the fonts. I think
> the problem is two-fold at the least.
>
> After completing a page of DTP work with font selection and image
> importation, etc. and attempt to print seemed okay dthe first time I tried.
> Then a few days ago....(today) I worked another page of DTP work, but the
> printer (HP Desket 540) only printed 1/2 of the DTP page on one...then
> dthe light above flickers...which tells me there is more....so I press it
> and then it kicks out the first page...only to complete the second part of
> the page on the 2nd sheet.d
>
> Can anyone shed some light on my situation? I've checked to try to make
> sure that the page demensions was set up right etc.
>
> Help!
>
> aloha......vern :(
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3165. SWAP: ICD internal->M2 for 1040 icd/or dead older external HD.

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: helling@uwindsor.ca
Message-ID: <DJ3HrD.6s6@news.uwindsor.ca>
Source record: 155195
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.advocacy

OK... I'm looking for something Hard drive like to hook to a 1040stfm.
a bare icd board- adscsi, etc...
OR:
An older megafile, or similar external Atari HD, with a pooched drive
mechanism, but the adapter electronics still ok... I can come up with
whatever ancient MFM-whatever was in it....
(read below for swap, but I can pony up a bit'o $$ instead, if not
interested...)

I have.... (here come the random inquiries....)
something by ICD called an ADVANTAGE MICRO HOST ADAPTER. ICD sez it will
"allow you to easily install a 3.5" hard drive inside your Mega
computer". Comes with a power take off wire, a mount bracket, and a
little circuit board that clips onto the drive socket, and has a ribbon
cable that connects "to the DMA connector in the back left corner of the
computer" (inside the case).
(all quotes from manual)
There... that's ALL I know about it....
Want more info???? Call ICD. I don't have a Mega computer.
Also comes with manual and disk...

So..... you got some older ICD or whatever board to hook to the DMA
port,
OR:
one of those megafile external HD's, or similar with a seized drive
mechanism, and want to swap, drop a line....
Or If you have one of these for mucho cheap, and don't need a micro
whatever, drop a line too....

cheers...

B/H.
helling@server.uwindsor.ca
Windsor, On. Canada

3166. ATARI MONITOR SM124 for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Tom Jankiewicz <tomj@eurobeat.demon.co.uk>
Message-ID: <95120500011200298@eurobeat.demon.co.uk>
Source record: 155196

```
High resolution mono monitor for Atari

Perfect condition

75 uk pounds

uk courier 6 pounds

Location - Slough near Heathrow

--
Tom.
```

3167. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4a1f98$qu6@dux.dundee.ac.uk>
Source record: 155197
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Michael Olin (molin@cxc1.cl.msu.edu) wrote:

: >come from selling the games, NOT the consoles, these sales should improve
: >substantially after Christmas. ^^^^^^^^^^^^^^^^^^^^
: ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

: Sounds all too familiar... WE've been hearing this same tired line from
: Atari for the past 6 years.

: Can you say, "Same Shit, Different Day" ???

Well it WOULD make sense, think about it. Say that 100,000 Jaguar packs are
sold over Christmas, now say that in each case the buyers dont buy any
additional games till after Christams. It therefore follows that
they may buy more games over next year. This is simple human nature,
not many people can stand only having ONE games to play!!

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

3168. Re: Using PC harddisk

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: harmony@idir.net
Message-ID: <4a1448$7h4_001@idtskc04.idir.net>
Source record: 155198
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <49sf7c$ff5@due.unit.no>,
josk@stud.unit.no (Jo Even Skarstein) wrote:

>Can I use GhostLink to access a PC CD-ROM from my Falcon? And can I then
>install Linux from CD-ROM on my Falcon?
>
>
Only if Ghostlink sees it as just another Hard Drive, technically speaking you should be able too, unless of course the data transfer rate from the cd rom is too fast for the serial port connection to keep up with... Ghostlink may handle this already though....a word of warning, if you are using this to install packages, make sure the executables are being run from a local drive as it isn't possible to execute a program over such a slow link, the system will time out and crash if you try it that way....

if the CDROM is SCSI you can get a SCSI box and switch it between your Falcon and your PC by plugging and external port into the place where your CDROM plugs into its card on the PC....if it's IDE you'll have to leave it where it is.

3169. Re: Quantum Fireball probs

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: rincewind@discworld.oche.de
Message-ID: <30c47f5669c01a7@discworld.oche.de>
Source record: 155199
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,nz.comp

Mario Becroft (mbecroft@iconz.co.nz) wrote:

MB>I have just tried to boot from two different Quantum Fireball 1080 SCSI
MB>hard drives.

Quantum Fireball harddisks require Initiator Identification during the
select phase on the SCSI bus. ST host adapters can't do that, and the
TT/Falcon ROM TOS can'tr either, so you can't boot off these drives. On
TT7Falconm, you can access them when using a drives which can handle
Initiator ID (eg. HDDRIVER, CBHD 4.5).

cu
Michael
--
Michael Schwingen - Ahornstraï¿½e 36 - 52074 Aachen - Germany
Home: rincewind@discworld.oche.de Maus: Michael Schwingen@AC3 IRC: Rincewind
Univ.: michaels@pool.informatik.rwth-aachen.de <--- use this for mails >100K

3170. Re: Information request: Guitar and ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: Olivier RAFELSBERGER <rafelsb>
Message-ID: <4a2ho6$eig@news.cict.fr>
Source record: 155200
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

This is a really good advice from a guy who doesn't talk perfect english but is using an Atari 1040ST since 9 years for making professional music and I'm really pleased by the system. It's never a failure to buy an Atari-Computer but your mother will never use it for that reason, you're talking about. It's more difficult to start up an system like this, and use it successfully than learning the sheet music notation itself, which is really not hard to learn. By the way, think about the problem, your mother will have to correct the results given by the computer, if she doesent understand the sheet music notation. I think it's more exiting for your mother to learn the sheet music notation than learning a complex structure of a complicate computersystem, and it's cheapest.
Best whishes Oliver Rafelsberger

3171. Re: Using PC harddisk

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: A.Dijk@PTT-Telecom.nl
Message-ID: <4a0uej$lmh@hdxx05.telecom.ptt.nl>
Source record: 155201
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
In article <30bdcb3832fe52@sn.no>, hallvart@sn.no says...
>
>What do you mean? Using a PC formatted SCSI hard disk connected to an
>ST, and then try to read the data from this harddisk (i.e. for text
>files etc), or...
>
>Connecting an IDE type (PC) harddisk to the ST?
>
>Hallvard
>
No I, want to connect the PC to my ST and then see on the ST an extra
diskdrive. From other people I got the name of a program Ghostlink that
works over a mull modem cable. It could be downloaded from Hensa or
Umich.

--
Albert Dijk
------------------------------------------------------------------------
------
Albert Dijk | Telephone : +31 50 5855186
PTT Telecom B.V. | Telefax : +31 50 5855711
I&AT | E-mail : A.Dijk@PTT-Telecom.nl
P.O. Box 188 | DISCLAIMER: This Statement is not an
official
NL-9700 AD Groningen | statement from, nor does it represent
an
The Netherlands | official position of, PTT Telecom B.V.
------------------------------------------------------------------------
------
```

3172. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJ3Mup.J24@actrix.gen.nz>
Source record: 155202

```
] >Does anyone have any experience with installing either, or both, of the
] >serial fixes for the ST?
] >I've heard that with 38400bps one can expect to lose a character every
] >at 38400bps, and that one needs to program a chip for the rsve. Which o
] >the most expensive, reliable, easiest,...?
]
] =============
] PART I - RSVE
] =============
] RSVE2 (the newer version of RSVE) is a very simple hardware modification
]
] A little GAL (grid array logic - a logic chip, which can be burned like
] a EPROM) "catches" the frequencies for 75, 110 and 150 bps and "translat
] them using a second oscillator so the MFP will run with 38400, 57600
] and 115k bps.
```

Where do you find a GAL though, (no jokes about night clubs please :),
and how exactly should it be programmed to cope with this?

The kit I saw advertised by the author of HS-Modem which was basically
the chip, and bits to hook it up, was something like $60US (I recall it
not being very cheap anyway). If someone could work out how to make
these at a reasonable price, they could certainly make a bit, I'd buy one
so I could use a decent speed modem on this thing....

If this RSVE-2 is a complete kit as is, then how much is it, and where
would I get it?

```
--
/-\ | Honda GB-400 | | Murhpys word is Law
\_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | \__ \/ \__ _____ |/ \|@atlantis.actrix.gen.nz
```

3173. FS: Atari STacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1995-12-05 00:00:00 UTC
From: kudzu@kudzu.com
Message-ID: <4a1bke$14eo@firehose.mindspring.com>
Source record: 155203

For Sale: Atari STacy laptop computer / color monitor. 2 megs
of RAM. Great MIDI/Game station. Sell as combo only. $500.
Call (770) 498-9726.
Bob Doyle
Kudzu Creations, Inc. |404/469-3393|
Creative Internet Advertising
http://www.kudzu.com

3174. 1040 ST for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-0512952302410001@199.45.146.106>
Source record: 154954

```
Computer for sale:
Atari 1040 ST with DS/DD drive, color monitor, lots of programs included,
bunch of blank disks too.

best offer!

Contact:
Jeff Apolis
303-440-8767 work
303-473-0511 home

or email me here

--
"Always remember: Wherever you go...there you are!"
Jeff Apolis
japolis@boulder.earthnet.net
JeffApolis@aol.com
```

3175. looking for atari disk reader for PC.

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: p.donker@bk.tudelft.nl
Message-ID: <4a54fc$dos@mo6.rc.tudelft.nl>
Source record: 154955

Hi,

a friend of mine would like to read some of his old 1.6Mb
formatted HD floppy's he had with his atari. As he now longer
has his atari, he would like to read them from a PC.
Is there a program that allows the PC to read these
floppy's?

Peter

Peter Donker
Fac. Architecture
Delft University

3176. Re: Geneva 004 upgrade ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJ6MqG.5qM@actrix.gen.nz>
Source record: 154956

```
In article <818192380_OASIS_@phil4.demon.co.uk>,
Phil Hough <phil4@phil4.demon.co.uk> wrote:
> From what I've read and heard about this upgrade, I'm getting really
> confused. 1st is it PD ??? or shareware ??? will I be able to
> download it from Hensa, or only from BBSs, do I have to order it ???
> how much does it cost ???? if anyone can clarify these peoints I'd be
> very grateful.
>
> Thanks In Advance
>

It is available on either Hensa or Atari-archive. If you want it, go get
it, although Gribnif would prefer ordering it from them so they can get
some money to cover the costs of newsletters and the upgrades themselves etc.

--
/-\ | Honda GB-400 | | Murhpys word is Law
\_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | \__ \/ \__ _____ |/ \|@atlantis.actrix.gen.nz
```

3177. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJ6Msq.6D3@actrix.gen.nz>
Source record: 154957

```
In article <818191732_OASIS_@ravanol.demon.co.uk>,
<alastair@ravanol.demon.co.uk> wrote:
> Hello...
>
> Is there an good Atari IRC channel?
>
> Thanks..
>
> ATB../\L ~:-)
> __

You tried #atari ?

--
/-\ | Honda GB-400 | | Murhpys word is Law
\_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | \__ \/ \__ _____ |/ \|@atlantis.actrix.gen.nz
```

3178. Re: does this address work?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJ6MxJ.7D5@actrix.gen.nz>
Source record: 154958

In article <4458rcain@nest.demon.co.uk>,
Roger Cain <rcain@nest.demon.co.uk> wrote:
> On 05 Dec 95 steve_w@atlantis.actrix.gen.nz wrote:
>
> sw> If this RSVE-2 is a complete kit as is, then how much is it,
> and
> sw> where would I get
> it?
>
> Systems Solutions sell it in the UK for
> £40.
>
> If you don't mind the DTE speed being locked at 38400 there is a cheaper
> DIY mod at around £2. You just need a 4040 IC and a switch (to revert to
> normal).
>
> Roger
> rcain@nest.demon.co.uk
>

Sounds like my type of mod', where would I find the info on how to do this?
(In english would be nice :)

And this would work okay on an STE? With any old software? :)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

3179. PC-ST/ST-PC Disk FAQ

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJ6nAE.9uB@actrix.gen.nz>
Source record: 154959

I had nothing better to do for 5 minutes, so, here's a small FAQ which should about cover everything the average person doing it should need to know. It answers that "How do I read an ST disk on my PC" question....

The Basic FAQ of how to transfer data between ST and an MS-DOS PC.
v0.1 - Steve Wells

The simplest way to make a disk accessable by both the ST and the MS-DOS machine, is to format a 720Kb disk on the PC. This is done by taking a 720Kb disk, High-Density one and sticking tape over the HD-detect hole (which is the one without the sliding bit behind it), as many PC's refuse to format HD disks in 720Kb mode. Just use a disk you'd normally find on your ST, and you'll be fine (although, with PC's unfortunately becoming the "standard", 720Kb disks are getting harder to find).

Put the disk into the PC.

Type

FORMAT A: /F:720

This will format the disk to 9-sectors per track, 80-tracks (00-79), and 2-sides. Giving you near enough 720Kb.

This disk will now be readable on both PC's and ST's.

Or, you can format a disk on the ST. If you have at least TOS 1.4 installed, (later model Mega-ST's, and any machine from an STE upwards), then the computer will format disks to be PC-readable. Machines before this use a slightly different method which most PC's don't understand.

All you have to do for this, is put a blank disk in the drive, an select "Format Disk" from the "Desk" menu. Select "Double Sided" and "OK". Now wait. Not _all_ PC's will read disks formatted this way, the only way to find out if yours will is to try. Probably the simplest way is to track down "DC-Format" by Double Click software, which is available on most of the major Atari supporting FTP sites. The filename to look for should be DCFMT30.ARC. On atari.archive.umich.edu it's in atari/Utilities/Dc/ and on ftp.cnam.fr it's in pub/atari/Utilities/Dc/. It should be on most other archives in the utilities directory.

To format a PC disk with this program requires the settings to be:

Sides: 2
Format Type: Normal
# of Tracks: 80
Sectors Per Track: 9

Most PC's won't read disks with "Skewed" or "Twisted" sector formats, so don't format them with this option unless you know your machine will read them - the PC's I've tried this with work _slower_ with this format anyway, other than the ~50% increase obtained by using it on the ST.

Format the disk with these options, then select "MS-DOS Bootsector", and write a DOS compatible bootsector to the disk.

This way almost never fails. But those PC's are fussy machines, so it's usually best to use the first method and just format the disk on the PC it's going to be read by.

---------- Converting the data

You hardly need to touch most of it. GIF's are viewable by pretty much any viewer on the PC (CShow) and ST (Speed of lite). MOD Files aren't - there's about 10 different "standard" for MOD files now, and only a couple of them are usable on the ST. Scream-Tracker files, MED files, most Octalyser files and others, just aren't supported on the ST. Although, there are programs for the Falcon-030 that will play many of the new formats.

Text files are used by the same format. Just make sure you save your files out "As ASCII" or you'll have to work around conversion patterns. A well supported method is to save your files as .RTF (Richtext Format), which is loadable on most PC (Windows) word-processors, and a few on the ST. There are also convertors on the ST to change many PC formats into ones readble on the ST.

So, in a nutshell, the simplest way to transfer data using 3.5-inch diskettes, is to format it on the PC, and from there anything on it can be read by either machine. Plain ASCII text files are understood by both without conversion, and most everything else can be converted by a program at either end.

Note: If a disk already has data on it, and will not be read by the PC, then you CANNOT modify it to make it readable. You'll have to copy the data to a disk formatted using one of the above methods!

And that's it. Obviously it's not the tidiest, but the last FAQ I did for something ended up being 35Kb. Not something I want to repeat typing out unless absolutely necessary :)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

3180. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4a4v92$l5k@nyheter.chalmers.se>
Source record: 154960

In article <4a27bp$re3@mark.ucdavis.edu>,
Eric Hays <szhays@boris.ucdavis.edu> wrote:
>
>fast, even on my unaccelerated Falcon. The only flaw I find with its
>current incarnation is it usually lets you poke a bit of the way through
>walls and such before stopping you.
^^^^^^^^^^^^^^^
Hmm, there's nothing in the current code that could stop you at all. ;-)

According to a letter on our mailing list today, the code for that has
been written now, though. As soon as the strikes in France ends, I'd expect
an updated BAD MOOD to be made available.

>What is the next step in BadMood's evolutions? Do they pan to add texture
>mapping? Will the implement the opposing characters? I would love to
>see this eveolve into a full-fledged game!

We do indeed intend to make a playable game out of BAD MOOD.
The more people that gets involved, the better the chances are of course.

Texture mapping is one of the next areas we hope to do something about.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3181. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4a473g$l6j@preeda.internex.net.au>
Source record: 154961

Ummm....from memory, I think STF were lucky that they werent sued out of existance. I THINK it was ST USER who made quite a joke about it.

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3182. Converting Windows hlp file to stguide (or HTML)

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <818293981.4582@grasper.demon.co.uk>
Source record: 154962

Hi All

Does anyone know if there exists a convertion util for
making either stguide format or html from MSwindows
hlp files ?? Preferably for atari but in the case of
the later I guess a horrible pc thing would do.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3183. WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4a5j0r$18s@gti.gti.net>
Source record: 154963

I just tried out the new version of CAB that's released in WWW115,
and must say it's wonderful! Those who were mildly disappointed by
the earlier versions should be much happier. I looked, and it's already
on hensa, and probably waiting to be put in the newitems directory
of umich.

First off, execpt for the FIRST status message, all status messages are
now in a status bar on the top of the screen. Looks like you can still
use a dialogue box, but it looks much better in the new spot. There is also
a little bounching cursor to show activity.

Then there is a wonderful button bar. The buttons do all the same things
that the menus do, but having a button bar makes things easier to navigate.

And it also seems to be able to download and render at the same time,
tho in a somewhat limited way. I loaded a page of mine that is text
only, and started seeing text before it was finished.

Finally, there is a USA support address. Sorry to the folx across the
pond, but that's one of the things that often turn me off from registering
software that originates in Europe. Makes it so much easier...

Now if only someone would write a telnet app that hooks into STiK, the
world would be a much better place :-)

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

3184. Anyone using MagiCMac???

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4a3c25$bh9@newsbf02.news.aol.com>
Source record: 154964

I have a Macintosh Quadra 660AV (25mhz 040, 24RAM, 500HD, and full video capture), I have put a demo of magiCMac on my machine but have been unable to get anything to work, if anyone else is using MagiCMac and getting good results please email me, I would like to know what works well and what does not. Thanks

3185. Expose for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <4a33ov$nq5@silver.scs.unr.edu>
Source record: 154965

Does anyone have Expose for the Falcon? If you do, can you tell me (as much as you care to) about it? Thanks:)

Ben Allfree

3186. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <ACEAAB38966826A656@mon2-05.planete.net>
Source record: 154966

In article <49nrjc$8up@no-names.nerdc.ufl.edu>,
Michael Ellis <michael@anest4.anest.ufl.edu> wrote:

>
>Having both an Atari and a 68040 Mac, I can confidently say that the 68040
>Mac IS fast. Microsoft Word is a TERRIBLE example because Microsoft, in its
>latest generation of software, has DELIBERATELY made the Mac software slower
>than the PC in order to sway people toward Intel hardware (in my opinion).
>
>Try running Netscape, PageMaker, FrameMaker, Synamtec C++, Think PASCAL,
>SoundEdit 16, Marathon I & II, etc. and you'll see pretty quick computer in
>the 040 Mac.
>

You're right. I find that starting Word 6 on a PPC is very slow for a
native application. Excel 5 is quick. Some rumours say that Microsoft has
set empty loops in the code for slowing the Mac version.
I recently received a message : someone installed Soft Windows on his PPC
and Word is quicker in Windows emulation than the Mac version. So it's not
the machine, it's really the version.

I've a Falcon and a PPC 7100. The Falcon has very good sound, the PPC too,
but Marathon II is great, and native applications are very quick (and
pretty). I had a TT and had to buy a Falcon for some jobs. And I find the
Falcon is slow, slow... TT was a really good machine.

Jean-Jacques Ardoino
jja@pressimage.fr

3187. Re: Atari to Mac /Harddisk ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <ACEAAB3E966826A7BE@mon2-05.planete.net>
Source record: 154967

In article <30c0eb887bfd2d0@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) wrote:

>I think MagicMac supports Atari harddisks/partitions...
>It's produced by Application Systems Heidelberg in Germany and they
>have a demo disk available (for the Mac). It's available several
>places on the net as well, don't ask me exactly where though.
>I guess you could try the usual places: hensa, aaue etc...
>Good luck!
>
Exact. MagicMac read and write on AHDI compatible format (AHDI, ICD) hard
disks.

But the demo can't access to Atari hard disks.

Jean-Jacques Ardoino
jja@pressimage.fr

3188. atari printer compatibility

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: alie@athena.compulink.gr
Message-ID: <4a43ik$91g@news.compulink.gr>
Source record: 154968

Keywords:
Is it possible to use atari printer slm605 to other pc??

3189. Falcon for sale in U.S.

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95340.095643STIRRE31@MAINE.MAINE.EDU>
Source record: 154969

I am selling my Falcon030. I am waiting to sell it after December
22, though, as I would like to wait until after my current semester
here at school.
Here is the info on the machine:
4 megs of RAM, 85 meg hard drive, TOS version 4.04. Unmodified
except for the internal speakers being disconnected. The only problem
that I have had with this machine is that the microphone port
sometimes does not work. I do not know why.
Here is what comes with the machine:
Hardware/accessories:
Koss SA/35 cheap external speakers (they do sound nice, though)
Golden Image Mouse (very nice mouse)
Jaguar Joypad
2400 baud Hayes modem
Software:
All of Atari's preloaded software such as AtariWorks and SpeedoGDOS
NVDI 3.01
Pagestream 2.2
Fleet Street Publisher 2
Marcel (registered)
STeno 1.04
STalker 2 (not the latest version)
Typesetter Elite
ST Word
Personal Pascal
1st Basic
Griff's DSP MPEG player (registered)
ST Data
ST Calc
Speed of Light (registered)
GFA Basic
Solutions
Street Fighter II
Elite II
Civilization
Asteroidia (registered)
Square Off! (registered)
Triple Yahoo (registered)
Super Bomberman (registered)
Winglord (registered)
Star Wars
Star Raiders
Pirates!
Gunship

Roadblasters
Space Quest
Police Quest II
Hoyle's Book of Games
Midi Maze
Moebius
Dungeon Master
Test Drive
Guild of Thieves
Impossible Mission II
Flight Simulator II
ST Format cover disks (maybe 10-20)
There is probably some things that I have forgotten as well. All software listed is bought and not pirated. I have manuals for most everything and original disks for everything.
As this system comes with quite a bit of goodies, I was looking for around $800. Again, I have had troubles with the microphone port so I do not promise this will work. If interested, please drop me an e-mail.
-scott tirrell
-stirre31@maine.maine.edu

3190. Re: Need info on Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <818210400_OASIS_@mistered.demon.co.uk>
Source record: 154970

In article <DJ2DuG.3xJ@csc.liv.ac.uk>
u3gja@csc.liv.ac.uk (G.J. Ayre) said:-

>Hi, I'm considering changing my Archimedes for a Falcon so that I can do direct
>to disk recording. Obviously the Falcon will not compete with my 36 Mhz RISC
>based Arc on processing terms, but I understand that the extra chips (Blitter,
>DSP etc), also affect performance. I was wondering if anyone could give me some
>idea of how useable the Falcon is in the following areas:
>
> -How long does it take to decode a 640x480 JPEG file?

I'll just go and check but it's certainly as fast or faster than the
32 meg P90 I use at work! :)
> -What sort of speed does it play MPEGs at?

Pretty good I think but I have not tried this on the PC for
comparison.

> -Are there any good DTP programs available, and how fast are they?

Calamus SL - extremely powerful, very flexible, slightly sluggish
screen updates in 256 colours but very very fast print routines.
Also DA's Layout of which I have no experience.

> -Are there any good flight sims available that use the extra power of the
> Falcon, or are there only ST flight sims?

Only ST as far as I have heard.
>Also, I have heard various alternative desktops mentioned, Ease particularly,
>but have seen no screenshots or details anywhere.

The standard Falcon desktop is actually very good. Neodesk is also
good but different, Ease looks good and running with Magic 4.0 and
Kobold for file operations should be stunning. There are a couple of
new desktop / operating systems about to appear and the choice of 3 (I
think) at the moment Unix...ish clones.
>
>Finally, are there any Mac emulators for the Falcon?

In development I believe.
>
Any general thoughts on the performance and quality of the Falcon would
>also be appreciated. I have a choice to make, buy a Falcon or a Mac....

If your main purpose is hard disk audio (me too) then you will have to
buy an AV Macintosh to gain a similiar functionality to a Falcon
running Cubase Audio. The high end PowerMac AV's in fact have two DSP

chips and so can manage twice the number of tracks that the Falcon can. They also cost several thousand pounds more!

Anyone who sees my Falcon / Cubase Audio system in action is bowled over by the quality, flexability and sheer ease of use. It has also proven to be infinitly more reliable than many Macintosh / Pro Tools systems that I have heard of.

Best Regards

Eddie McGlone

P.S. I just checked the Jpeg thing - seems to be about 20 seconds if you are already running in 65k colours.
35 seconds if you double click on the Jpeg file using the public domain Apex viewer - this includes loading the file, changing resolution from whatever you were running into 65k colours scaling the image to fit whatever screen you are running and displaying the image.

--

---
ed@mistered.demon.co.uk

3191. Re: STeelers

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4487bbaird@nest.demon.co.uk>
Source record: 154971

In a msg of 05 Dec 95 alastair@ravanol.demon.co.uk whispered to
All:

> Hehehe... it is great to be talking to someone I know, I feel less like
a
> new-commer
;-)

Hehe, shame you couldn't continue in
NeST...

> This Oasis software is very good, I havn't even tried the
official
> AtariNOS thing that you are supposed to get from Demon.
:)

I haven't really had a look at Oasis... And I can't get anywhere with NOS
either which I think is a
nightmare.

Just wish there was a set-up as easy as Jetmail/Bink/LED for the
net...

> (gawd this text editor is slow.. i'm moving to Everest next message.
I
> miss
LED
>
already!).

:-))

> Which bit of the Stik/CAB config would I find this? .... and what sort
of
>
thing
> would I change it to. What DNS would you recommend (and what does
DNS
>
mean?)
<g>>

It's in the stik.cfg file I think (failing that, DIAL.SCR). Ask Demon what
DNS to use, they'll tell you what's best for access via
them.

DNS is "Dynamic Name Server", it converts names like src.doc.ic.ac.uk into
the actual tcp address (various numbers). Just makes it easier to get
around. There's probably more to it, but that's what you need to
know.

> Yep... Demon automatically generates a newsgroup list every night, so
i
> have swiped one
:)

I presume you've got the list of Atari ftp sites that's available by
now?

>
alastair@ravanol.demon.co.uk

What's the ravanol for
BTW?

Brian
(bbaird@nest.demon.co.uk)

--

3192. ST files to Mac?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: neuroshred@loop.com
Message-ID: <neuroshred-0612951130360001@pma116.loop.com>
Source record: 154972

Is there any utility that will allow me to read my ST text files onto my Mac? My ST is pretty dead, but there are lots of files I'd love to have. Please email me - neuroshred@loop.com.

Thanks,

Arthur Coddington
Los Angeles, CA USA

3193. Re: Backwards & FX

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4a4klm$k43@josie.abo.fi>
Source record: 154973

a eriksson (ae@yin.kuai.se) wrote:
: Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: : The idea of using e.g. Formula One Grand Prix in 40 MHz CPU / 20 MHz bus
: : speed just feels..... 8-) !!
:
: Just set it at '16mhz" and you will have your 40/20mhz.

Great =) ! But how will I get a chance to run the FX-driver at all, as
Formula 1 GP boots directly from floppies, giving no chance of running
any AUTO-folder programs, not to mention the CPX-module..?

TH

3194. Re: Memory question

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <4a4l7d$21ut@nic.smsu.edu>
Source record: 154974

Steven Slater (aa860@ccn.cs.dal.ca) wrote:
: put 2 one meg in each machine in the first two slots? The memory configs
: I keep seeing listed go 1 meg, 2.5 and then 4 megs. Do I need to mix my
: simms and the original 250 K's together? Thanks.

Yep

3195. WWW Browser Update

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <4a4mrf$24f@mark.ucdavis.edu>
Source record: 154975

Wow, the new STiK/Cab package (WWW115.ZIP) is a great update! Forms, tables, wallpaper, etc... Plus it seems a little more solid, less crashing. Seems to be faster also, but that just might be my enthusiasm. Who knows. Simple upgrade installation. Hotlist now saved as an NTML file (but automatically converted my old Hotlist without my having to bat an eye). A button bar has been added across the top of the window with back, reload, and everything else you might want.

I miss the more understandable cache system of the past several releases, but I suspect this new system will not suffer some of the interesting quirks the old one suffered (e.g. if a URL began with the same 8 characters and ended with the same 3 characters as an earlier URL, CAB would assume they were the same and load the page from the cache, even though it was the wrong page, and without the reload button that was annoying.). Also, the color dithering process seems to have changed a bit.

One interesting thing is the YAC Page's wallpaper, which is beautiful and unobtrusive under Netscape, even in 16 color mode, is totally illegible under the new CAB, unless you turn off "take background color from server" (or whatever that option is called). Expect a new CAB friendlier update to the YAC Pages ASAP.

Yac Pages: http://dcn.davis.ca.us/~dmlarson/yac/

3196. Re: Need info on Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4a4k94$k43@josie.abo.fi>
Source record: 154976

G.J. Ayre (u3gja@csc.liv.ac.uk) wrote:
: Hi, I'm considering changing my Archimedes for a Falcon so that I can do direct
: to disk recording. Obviously the Falcon will not compete with my 36 Mhz RISC
: based Arc on processing terms, but I understand that the extra chips (Blitter,
: DSP etc), also affect performance. I was wondering if anyone could give me some
: idea of how useable the Falcon is in the following areas:
:
: -How long does it take to decode a 640x480 JPEG file?

My Falcon runs 50 MHz DSP and 40 MHz CPU, which gives, using Apex Media
True Color picture viewers, the following figures:

- a 500 kB GIF: 3 seconds (loadind and displaying together)
- JPG: about 7 seconds

: -What sort of speed does it play MPEGs at?

I've got 10..19 FPS in high-colour mode (MPEG_DSP program)

: -Are there any good DTP programs available, and how fast are they?

Calamus SL is said to be the best there is, on any platform. Anyway, it's
excellent - and quite usable on Falcon, especially on accelerated Falcons.

: -Are there any good flight sims available that use the extra power of the
: Falcon, or are there only ST flight sims?

Sadly, though there are some Falcon-specific games available both commercially
and non-commercially, the best flight-sims are the older ST-ones. Especially
F-19 works very well, though. Most ST-games require an utility program called
"Backwards" (shareware) in order to get them running.

: Also, I have heard various alternative desktops mentioned, Ease particularly,
: but have seen no screenshots or details anywhere. Can anyone give me any info on
: this (or other GUIs). Some screen grabs converted to GIFs or JPEGs and e-mailed
: would be helpful if anyone has the facility to do this.

I like Thing 1.0 VERY much ;-) ! It's simply wonderful. And shareware!
I don't have a picture here where I write this message, but perhaps later..

: Finally, are there any Mac emulators for the Falcon? If so, roughly how much do
: they cost, and what functionality do they give (will they support 256 colours,
: what sort of speed? Does a Falcon get anywhere near the speed of a Mac LC11
: under emulation? They have the same processor I believe.).

Things with Mac-emulation aren't too well right now. Dave Small is said to
write a new version of his famous Spectre GCR; perhaps that would fulfill
your needs. Somehow I doubt the whole idea of emulating things...

: Anyway, thanks in advance to anyone who replies (either on this group or
: e-mail). Any general thoughts on the performance and quality of the Falcon would
: also be appreciated. I have a choice to make, buy a Falcon or a Mac....

I use Mac Quadra right now - as almost every day. But to be honest, I would never change my Falcon to Mac... I used to think that Macs were the greatest computers under the sun. But using them this much has revealed things I simply cannot stand. Computer itself may be fine, but the OS - it's rubbish =(... You will hear some people yell how terribly wrong I am, but that's life - especially life with computers ;-) ! One of us loves the daughter, some her mother. Many tastes, many personal choices to make..

: Cheers,

Cheers & lots of beer!

: Graham (u3gja@csc.liv.ac.uk)

Tommi

3197. Non-STe software list?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: Chris Arrison <102101.3036@CompuServe.COM>
Message-ID: <4a2vmjfao1@mhafc.production.compuserve.com>
Source record: 154977

Is there a list somewhere of software that won't run on an STe? Please help!

3198. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4a4av9$vi@epsilon.qmw.ac.uk>
Source record: 154978

On sysop@hitec.com, sysop@hitec.com typed away:
: Yes, but does anyone make any software currently for the Medusa/Hades?
: Will they run all the old ST-Titles?
IIRC, The Hades and Medusa run a patched version of TOS 3, so any
progs which work with a TT should work with these.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3199. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818288158_OASIS_@phil4.demon.co.uk>
Source record: 154979

In article <DJ2wq9.6A8@cix.compulink.co.uk>
wilsontjb@cix.compulink.co.uk ("BARRY WILSON") said:-

>In message <49v61h$n5p@news1.svc>, sysop@hitec.com said:
>
>>Yes, but does anyone make any software currently for the Medusa/Hades?
>
>AIUI programs that run under TOS 3.06 will run on Medusa and Hades.
>
>I've seen Calamus running on T40 and T60, also a new program called Photoline
>on the T40 and was very impressed.
>
> Barry wilsontjb@cix.compulink.co.uk
>
Come on get real, Calamus is one program that will run on virtually
any atari set up (RAM and HDD space allowing), as long as the rez is
high enough then it can run on virtually any TOS version, and set up.
Try picking a few apps, that are complete b*stards to run on anything
other than a stock ST, and THEN start saying what the new atari-clones
will run !!!!

Phil H

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3200. Re: Using PC harddisk

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818288518_OASIS_@phil4.demon.co.uk>
Source record: 154980

In article <49s087$f9k@sequoia.idir.net>
harmony@idir.net (Michael Wray) said:-

>In article <49hkkh$bub@hdxx05.telecom.ptt.nl>,
> A.Dijk@PTT-Telecom.nl (Albert Dijk) wrote:
>>Does anyone know of programs (source or executables) on both ST and PC
>>that make it possible to use a PC's harddisk from an ST?
>>
>Try Ghostlink, you'll find it in the networking subdirectory of your local
>Umich Mirror sight.
>
>(I believe it's also available on HENSA)
>It basically turns your PC into another HD for your ST over a null modem
>
It uses any drives connected to the PC, including networked drives,
and CD ROMs etc. etc. so its really is dead useful.

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3201. FS:1040st+sm124+Supra 52mb-$150.00

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: fmac@usa.pipeline.com
Message-ID: <4a3cgj$eb0@news1.usa.pipeline.com>
Source record: 154981

I will sell everything below for $150.00 + whatever shipping costs are involved.

****

Atari 1040stf Just shows little bombs when turned on
52mb SupraDrive Atari external hard drive, works fine
Atari SM124 Atari monochrome monitor, works fine
Mouse, Joystick, and all cables and power cords

Software

Railroad Tycoon Mirco Prose
Battle of Britain LucasFilm
Knightmare Mindscape
The Killing Game Show Psygnosis
Manhunter 2 Sierra
Monkey Island LucasFilm
Gold Rush Sierra
Battlehawks 1942 LucasFilm
Greg Norman's Golf Virgin
Space Quest 2 Sierra
SimCity/Populous Electronic Arts/Bullfrog
28 Dif. Solitaire Games Sierra
Test Drive Accolade

The hard drive also has various programs on it like word processors, spreadsheets, ect.

****
Please reply to Fmac@usa.pipeline.com

--

Remember, cheaters never prosper... but they sure get good grades.

3202. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818287840_OASIS_@phil4.demon.co.uk>
Source record: 154982

In article <49q5ls$j0v@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>Michael Ellis (michael@anest4.anest.ufl.edu) wrote:

>Yes, you're right - I used wrong words. 68040 Mac _IS_ fast - but many of
>its programs just aren't. And I think you may be right: Microsoft may want
>to kill the "other" systems...

An odd way of doing it. I suppose its quite a subtle way, my own
choice would be to simply not produce software for the platform at
all. Saves a lot of bother. And of course all those MAC users who
try MS word who've never used a PC, will not even know its slow....
>
>: Try running Netscape, PageMaker, FrameMaker, Synamtec C++, Think PASCAL,
>: SoundEdit 16, Marathon I & II, etc. and you'll see pretty quick computer in
>: the 040 Mac.
>
>Well, not bad - but not exactly what I'd expect, either =(. My 40 MHz Falcon
>feels faster, though it definitely shouldn't. It's subjective, but true to
>me. I also use both the computers almost daily.

Probably due to the OS, I'm not sure about the size of the MAC System
7, but I'd guess its a bit bigger than the falcons, just look at what
the size of windows on the PC can do to cripple a computer !
>
>: Don't get me wrong; Ataris are cool, but Macs are the next best thing.
>
>I agree ;-) !
>
Unfortuanately unless a hoem-computer priced replacement for my ST
pops up soon, I may be forced to buy a MAC as my next computer :(.

Phil

--

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3203. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: gmon@wam.umd.edu
Message-ID: <4a4dv0$f1n@cville-srv.wam.umd.edu>
Source record: 154983

In article <49iq9c$m1u@osiris.wu-wien.ac.at>,
Alfred Radauer <h9250467@idefix.wu-wien.ac.at> wrote:
>
>Hardware
>=========
>
>Besides the Medusa, the Hades was shown, a 68040 system with PCI bus; due
>spring next year, about DM 3000; worked very well; the Afterburner was
>shown, Speed improvement as comared to standrad Falcon enormous; was
>presented in an open case, because it wouldn't fit into the original
>case; C-Lab showed their Falcons, including a model of their new Falcon
>product, which seems get the Falcon into a very pretty, case similar to
>that of a VCR.

Can you elaborate a little on the new C-Lab Falcon models? Are they the same
internally but just in a new VCR-styled case? Or was there improvements
in processor, graphics etc?

3204. Copyist DTP Atari 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: Royce.Lerwick@flight.org
Message-ID: <4c7_9512070106@flight.org>
Source record: 154984

One new package Dr. T's Copyist DTP, with registration and warranty cards for sale. One too many notation programs for me. Make offer. $25.00 post paid?
Royce.Lerwick@Flight.org
---------- -//- ----------
Internet: Royce.Lerwick@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3205. Atari to Mac /Harddisk ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: m.sadowski@magnet.at
Message-ID: <1289023454.86354@magnet.at>
Source record: 154985

Hi!
Does anybody know, if there is a way to read an Atari-formatted harddisk with
a Mac?
If anyone does please tell me!
Thanx
Mike

3206. Finding Square Roots

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818287398_OASIS_@phil4.demon.co.uk>
Source record: 154986

Does anyone know the mathmaticla process a calculator, or computer goes through to find the square root of a number. I'm interested because I fancy writing my own routine, and hope to be able to get more acurate results (using fixed point values, from the shifted floats).

Any suggestions to my email address (prefered) or to this group. my email ad, just incase you don't fancy reading the header:

phil4@phil4.demon.co.uk

Thanks

Phil H

--

---

email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3207. Re: Enhanced Polyphonic Sample Synthesiser for the stereo DMA audio chi

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30c5d7b9_Magnus.Kollberg@p11.straight.ct.se>
Source record: 154987

In a message Daniel Hedberg wrote to Magnus Kollberg:
DH> : E-mail: Conny_Pettersson@p5.f419.n204.z2.fidonet.cd.chalmers.se
DH>
DH> : This emailadress is to Conny Pettersson, the man behind EPSS, Zero-X
DH> and : Copson Data. :-)
DH>
DH> Hmm, I think this address is more up to date, and more easy to remember
DH> as well:
DH>
DH> E-Mail: conny@copson.se (Conny Petterson)

Nahhaa... I liket the old one better. ;-))

BTW. I saw that Conny him self have joined us. :-))

mvh,
Magnus Kollberg

3208. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30c5d996_Magnus.Kollberg@p11.straight.ct.se>
Source record: 154988

In a message Claes Holmerup wrote to Magnus Kollberg:
CH>>> . * Waiting for my Hawk030/48MHz *
MK>>
MK>> Still waiting Claes? ;-)
MK>> Maybe you should get an Afterburner insteed? Same price, twice the
MK>> speed.
CH>
CH> The thought HAS crossed my mind - it seems that Wizztronics can't get the
CH> Hawk into production within reasonable time, and they will surely loose
CH> lots of customers because of that. However, according to some information
CH> I got, the Afterburner hasn't been approved by Steinberg yet and my
CH> greatest concern is Cubase Audio compability. I'll calm down, wait a
CH> little longer (I do have a Speed resolution card installed, so my machine
CH> is a little faster than original) and see what happens. In the mean time
CH> I'll go for a CD-ROM writer instead ;) -a Philips CDD2000, together with
CH> SoundPool's CDRecorder Pro software for the Falcon. It will all be
CH> delivered in about 2 weeks from now. Then I can start making both music
CH> and data CD's - as well as fool-proof backups of the hard disks
CH> :)))))))

Cool! If I had that amount of cash.... ;-))
It looks like the Afterburner is shipping (atleast some have it) and bost your falcon with a factor 10 in speed. :-))) All for the same price as the Hawk, or even less. I'm not sure. I can't see why Steinberg wouldn't make it Cubase Audio compatible. If not, they are crazy. :-)

mvh,
Magnus Kollberg

3209. Re: How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0612950953480001@138.110.7.161>
Source record: 154989
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.SUN.3.91.951205121853.19588A-100000@planetx.bloomu.edu>,
Eric Noss <enoss@planetx.bloomu.edu> wrote:

> On 3 Dec 1995, Markvanwyk wrote:
>
> > Here's an idea: how about taking a diskette formatted in DOS format
> > (which later model STs can read and write), copy your files onto the
> > diskette, and then use PC File Exchange (Macintosh Freeware) on the
> ^^^^^^^^^^^^^^^^^^^^
> Since when was PC Exchange freeware? If it is on a site somewhere, I
> would love to get it(not that I actually do anything useful on the Mac
> anyways).

It came on the CD I got for System 7.5.2 when I got the new 132 MHz 9500
from Apple. I think it also came with 7.5.1.

Dan Wilga
Gribnif Software

3210. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818287804_OASIS_@ravanol.demon.co.uk>
Source record: 154990

In article <Pine.SUN.3.91.951205180632.20937A-100000@planetx.bloomu.edu>
Eric Noss <enoss@planetx.bloomu.edu> said:-

>it has good stuff on the coverdisk. I just wish they could put better
>stuff on the coverdisk, like real good PD and shareware programs. I

Aha, but you have access to all the latest games via the net... so have the
ability to be selective in what you choose to get. By the time you get the ST
Format disk you will probably already have most of the stuff on it, and probably
better versions of the programs as well!

I havn't even taken the wrappers of the last 5 months worth of disks! ;)

--

..ATB.../\L ~:-)

/* * * * * * * * * * * * * * * *\
| alastair@ravanol.demon.co.uk |
| Malvern, Worcs - UK |
* * * * * * * * * * * * * * * */

3211. Re: Non-STe software list?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818287616_OASIS_@ravanol.demon.co.uk>
Source record: 154991

In article <4a2vmjfao1@mhafc.production.compuserve.com>
Chris Arrison <102101.3036@CompuServe.COM> said:-

>Is there a list somewhere of software that won't run on an STe? Please
>

I havn't found a program that doesn't run on my STE in the 3 years that i have had it. I had a STFM before that... and all the software that i used then still works fine today.

..oh yeah, with the small exception of some /really/ lame games that came in my Discovery Pack. ;-)

--

..ATB.../\L ~:-)

/* * * * * * * * * * * * * * * *\
| alastair@ravanol.demon.co.uk |
| Malvern, Worcs - UK |
* * * * * * * * * * * * * * * */

3212. TT 4meg with 19" monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: Tom Thompson <tthompso@pcshs.com>
Message-ID: <4a58cr$in5@globe.indirect.com>
Source record: 154992

I have a TT with 4 meg of memory, a 19 inch monitor that I would love to sell before christmas. It has been sitting lonely for the last
several months waiting for someone to use it. No one does. This system is going cheap. If you are interested, leave e-mail to
tthompso@pcshs.com.

I have alot of software to send if you are willing to pay the freight. (ie. Pure C. many terminal programs and a list will be made for the
buyer of the system.)

I also have an old ST 520 1meg machine, with mono monitor.

leave e-mail to tthompso@pcshs.com
~~~~~~
Thomas C. Thompson R.Ph. "Tom" tthompso@pcshs.com
Care Manager, Managed Care Infusion tsquare@indirect.com
Phone (Work):(602)314-8436 Fax(Work):(602)661-4690
Phone (Home):(602)964-6371 Fax(Home):(602)964-6371
WWW Home Page: http://www.indirect.com/www/tsquare
Thought for the day: Everywhere you go, there you are!
~~~~~~

3213. TT for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: Tom Thompson <tthompso@pcshs.com>
Message-ID: <4a5892$in5@globe.indirect.com>
Source record: 154993

I have a TT with 4 meg of memory, a 19 inch monitor that I would love to sell before christmas. It has been sitting lonely for the last
several months waiting for someone to use it. No one does. This system is going cheap. If you are interested, leave e-mail to
tthompso@pcshs.com.

I have alot of software to send if you are willing to pay the freight. (ie. Pure C. many terminal programs and a list will be made for the
buyer of the system.)

I also have an old ST 520 1meg machine, with mono monitor.

leave e-mail to tthompso@pcshs.com
~~~~~~
Thomas C. Thompson R.Ph. "Tom" tthompso@pcshs.com
Care Manager, Managed Care Infusion, PCS Health Systems, Inc. Scottsdale AZ
Phone (Work):(602)314-8436 Fax(Work):(602)661-4690
Phone (Home):(602)964-6371 Fax(Home):(602)964-6371
WWW Home Page: http://www.indirect.com/www/tsquare
Thought for the day: Everywhere you go, there you are!
~~~~~~

3214. Re: We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: npetep@hasler.ascom.ch
Message-ID: <1995Dec6.072650.5722@hasler.ascom.ch>
Source record: 154994

In article 752@madeline.INS.CWRU.Edu, sxp17@po.CWRU.Edu (Sanjay Parker) writes:
>Brilliant idea. Now would be the best time, as Atari stock is under
>$2/share.
>
>BUT- It's not Atari that we want. Who in this newsgroup wants to buy
>Atari? It's surprising that they were able to sell as many computers as
>they did, considering that the vast majority of the world attributes the
>company name to the 2600 VCS . . . Imagine if Nintendo created a wonderful
>home computer with a proprietary operating system and custom chips. Who
>would take them seriously? Not many.
>
>What we need to buy are the rights to TOS and GEM. Then we could put some
>nice fixes and updates to this system, place it in the midst of raw
>horsepower (PPC604? 2MB VRAM; Fast I/O, etc) and have what we really want.
>In actuality, this would be more reasonable, more economical, and a more
>direct address to the problem. It would be easy to spread the word to the
>existing Atari user base, and then (not so easy) attract other buyers. Or
>at least cheaply license these to the existing clone makers (really good
>idea!)
>
>I assume that Atari has the rights to both of these, as Digital Research has
>gone 'into receivership', and TOS was coded by Atari programmers for the
>68000. Atari needs money NOW to concentrate on the console and software
>markets, thus may be willing to negotiate. Probably not, though, knowing
>their patent/license tenacity.
>
>Oh- and we (or whoever) need(s) a LOT of money to start this company going
>on the right foot. Any venture capitalists out there?

I think Atari has (had) a good knowhow about developping good powerful
hardware as the jaguar surely is. But i don't think that they really have
the force to go into such a stong market. Nintendo, Sega and Sony have done
much more in advertising, have built game-helpdesks, have the possibility to
get sequences from latest movies to use them into the games. (I heard about an
interactive game with Silvester Stallone). Well, i might be wrong, i'm not
interested in games and don't use them at all so therfore not that well informed.

It would be probably easier for them to go back into the computer market, but
even that is not possible anymore. Who would trust Atari as company anymore?
Even if they put now a powerful machine on the market, with a "refreshed" OS
i would not buy it, the risk to be one year later in the same situation as
now is to big.

3215. Re: MIDI / Sequencer info needed.

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30c5db65_Magnus.Kollberg@p11.straight.ct.se>
Source record: 154995

In a message Robert Wills wrote to All :
>> Are there any wave-editing packages out there for the
RW> ST/Falcon? >
RW> Yes, there are. I believe Avalon is a generic sample editor/librarian,
RW> and there are no doubt others. I've seen postings recently for a thing
RW> called EPPS, from Sweden, which sounds as if that's what it does.

No, it's called Zero-X and is from the same company as EPSS. EPSS could be
descriebed as an sampelmodule inside your computer which _can_ be used at the
same time as for example Cubase. :-)

cheers,
Magnus Kollberg

3216. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30c5dbe6_Magnus.Kollberg@p11.straight.ct.se>
Source record: 154996

In a message Daniel Hedberg wrote to Magnus Kollberg:
DH> : I have been told that the price in sweden will be the same as for the
DH> : Wizztronic Hawk, 6.500:- SKR about $1000.
DH>
DH> Really? Then who wants the Hawk? I can't believe how long we have been
DH> waiting for the Hawk and Barracuda now. I am really tired of waiting. I
DH> don't know if I will buy any of them anymore.

I have also heard that the Afterburner gives you up to 10 times faster
assembling with big sourcefiles. :-)))

mvh,
Magnus Kollberg

3217. OBSESSION FALCON WILL BE RELEASED - NEW INFO

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: a.pope@auntie.bbcnc.org.uk
Message-ID: <4a2pcf$roi@auntie.bbcnc.org.uk>
Source record: 155031

OFFICIAL MERLIN PRESS RELEASE

As from 9.00 am on the 5th December, Merlin owns the copyright to
Unique Development Sweden's Obsession for the Atari Range of computers,
exactly one year on since its release.

Merlin will be able to provide time to further develop the Falcon
version and release new tables. Therefore Merlin would like to announce
two new flagship products :

Obsession Falcon 1 : 256 colour version of the current Obsession

Obsession Falcon 2 : A new re-write of the game including
Multi- ball and extra flippers, redesigned 256
colour tables.

These will hopefully be avaiable by Mid-March

Merlin is also exploring the possibility of the releasing new tables
for the existing Obsession and are awaiting response from current
owners.

Unfortunately, the much publicised Black Box will now no longer be
available after Christmas.

For further information, please do not hesitate
to phone or fax us MERLIN on 01452 770133
or writing to PO Box 77, Stroud, Glos, GL6 9YD
or E-mail us on a.pope@auntie.bbcnc.co.uk

****
Phineas Pope MERLIN : THE FIRST CHOICE IN COMPUTERS
****

3218. Re: SWAP: ICD internal->M2 for 1040 icd/or dead older external HD.

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <4a41kl$a6t@hpscit.sc.hp.com>
Source record: 155032
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Helling Bernie (helling@uwindsor.ca) wrote:
: something by ICD called an ADVANTAGE MICRO HOST ADAPTER. ICD sez it will
: "allow you to easily install a 3.5" hard drive inside your Mega
: computer". Comes with a power take off wire, a mount bracket, and a
: little circuit board that clips onto the drive socket, and has a ribbon
: cable that connects "to the DMA connector in the back left corner of the
: computer" (inside the case).
: (all quotes from manual)
: There... that's ALL I know about it....

This is an internal ACSI/SCSI hostadaptor for a Mega. You connect a
SCSI drive to it, and it uses an internal DMA port in the Mega.
You could also use the standard DMA port of a non-Mega ST if you make
a cable.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3219. Re: How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951206130618.11584C-100000@moose.erie.net>
Source record: 155033
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
On Tue, 5 Dec 1995, Eric Noss wrote:

> On 3 Dec 1995, Markvanwyk wrote:
>
> > Here's an idea: how about taking a diskette formatted in DOS format
> > (which later model STs can read and write), copy your files onto the
> > diskette, and then use PC File Exchange (Macintosh Freeware) on the
> ^^^^^^^^^^^^^^^^^^^^
> Since when was PC Exchange freeware? If it is on a site somewhere, I
> would love to get it(not that I actually do anything useful on the Mac
> anyways).

Sounds like he was referring to Apple File Exchange which came
with the Mac System 6 software.
```

3220. Re: How to read Atari's 520 ST floppydisk on my Macintosh ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <4a4162$a6t@hpscit.sc.hp.com>
Source record: 155034
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hallvard Tangeraas (hallvart@sn.no) wrote:
: No, that's not correct as I tried this with my TOS 1.6 (STE TOS) and
: my new TOS 2.06, and the disks formatted from the desktop weren't
: readable on a PC, but by using an MSDOS compatible formatter it worked
: just fine!

Arrrgh - so your PC probably even checks for the "IBM" string in the
bootsector or for the Intel JMP instruction at the beginning of the
bootsector! Usually, it should be enough to fix the mediabyte (if you
have a TOS 1.0/1.02-formatted disk).

:(I used "Hcopy 1.6" which I believe you Claus has
: participated in designing!- Is it still supported?)

Hcopy is loosely based on predecessor code which was part of
my book "Scheibenkleister". I don't know the current status of
Hcopy.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3221. Re: Quantum Fireball probs

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: rincewind@discworld.oche.de
Message-ID: <30c5df4c1e3300@discworld.oche.de>
Source record: 155035
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,nz.comp

Troy Carpenter (troyc@bnr.ca) wrote:

TC>The problem is called bus arbitration. Bus arbitration is where the drive
TC>must ask permission to use the SCSI bus. Since the Atari hardware does not
TC>support bus arbitration, the drive never gets permission to use the bus and
TC>you can never use such a drive for boot purposes.

You don't need bus arbitration for the fireball to work - initiator
identification is sufficient, ie. the computer must identify itself using
its own ID during the selection phase on the bus. Bus aerbitration
includes initiator ID.

TC>However, with the right hard disk driver you can use the Fireball AFTER you
TC>use another SCSI device to boot with. The jist here is that once you have
TC>a "bus arbitration aware" driver loaded, you can use the Fireball...but the
TC>only way to load that driver is via floppy or a SCSI device that does not
TC>do aribitration (i.e., most SCSI-I or SCSI-II devices).

This works only if you have a TT or Falcon, where the driver may program
the SCSI controller. Standard ST hostadapters do everything themselves,
so the driver can't change their behaviour.

TC>As history, bus arbitration has been in the SCSI specifications for some
TC>time (maybe even since the beginning), but nobody has implemented it until
TC>now, and even still the Quantum Fireball is the only SCSI-3 device that I
TC>have heard of that does it.

There is no such thing as SCSI-3 currently, and the fireball definitely
is a SCSI-2 device.

cu
Michael
--
Michael Schwingen - Ahornstraï¿½e 36 - 52074 Aachen - Germany
Home: rincewind@discworld.oche.de Maus: Michael Schwingen@AC3 IRC: Rincewind
Univ.: michaels@pool.informatik.rwth-aachen.de <--- use this for mails >100K

3222. Panza Kickboxing on Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <4a33rk$nq5@silver.scs.unr.edu>
Source record: 155036

Has anyone gotten Panza Kickboxing to work on the Falcon? I've tried Backward, and whatever else, but it doesn't seem to. Also, what does anyone think of my chances of asking the company for an unprotected copy so I can stick it on my HDD? Thanks for any help :)

Ben Allfree

3223. Re: Adobe Acrobat reader for ST ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30C5635F.1D3E@imc.exec.nhs.uk>
Source record: 155037

kdw3@student.open.ac.uk wrote:
> However, they state that the file is in 'Adobe Acrobat' format.
[...]
> So... does anyone know of a prog that will read it on my ST, or a prog
> that will convert it to ASCII ?

Ghostscript 3.51 will display PDF files. I think the current Atari
version is 3.33, but that can display PDF files too.

Check out:

http://godel.ph.utexas.edu/Members/timg/gs/gs.html

--Chris

3224. .PAC -> .BMP or .PCX

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: franz@Germany.Sun.COM
Message-ID: <franz.818244588@bergama>
Source record: 155038

Hi,

this is posted for a friend.
He needs to convert images from the Atari .PAC format into
PC formats .BMP or .PCX

Does anyone know of programs doing that on an Atari or on the PC ?

Thanks,

Franz

3225. Is it possible to use Atari printer slm605 to other ps? please help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: alie@athena.compulink.gr
Message-ID: <4a42oq$91g@news.compulink.gr>
Source record: 155039

[No readable article body recovered]

3226. Re: What ever happened to Gadgets By Small?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951206081052.1116B-100000@moose.erie.net>
Source record: 155040

On 5 Dec 1995, Jim O'Donnell wrote:

> I've been out of the Atari loop for a while, but was just wondering what
> happened to Gadgets By Small? I assume the went out of business? Any particuler
> reason, other than the obvious ones (small Atari market, etc.)? If someone
> could send me a quick e-mail, I'd appreciate it...

Well, as I;ve heard it told, GBS had problems with some vendor
supplied components that led to their being unable to ship their
product. They sued the vendor, but unfortunately lost the lawsuit. So,
GBS is out of business and won't be back. Dave Small posted a message a
few months back that said he was still working on getting System 7 to
run. But, don't hold your breath!

3227. STe/misc stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4a3fof$df0@newsbf02.news.aol.com>
Source record: 155041

```
For sale - cheap.
Mega STe w/4mb RAM, 50mb HD, 1.44mb internal floppy.
Spectre GCR 3.0
SM124 mono monitor
SC1224 color monitor
monitor 'a-b' switch
Practical Peripherals 2400 BAUD modem
Atari 1200 BAUD modem
Olympia Compact RO daisy wheel printer
Misc software.
Everything works great.
Buyer pays shipping, COD.

E-mail me at:
markvanwyk@aol.com
or call me at (408) 739-0541.
--Mark van Wyk
```

3228. HP LaserJet 5L - First Impression!

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4a4gq1$gcr@bundy.mdk.se>
Source record: 155042

Hello,

I have now bought the HP LaserJet 5L printer, and tested it quickly on my
Atari Falcon030. Here's my first impression...

* Ugly, yes I really think it's ugly, some will probably say it looks
great, but I prefer the old standard Laser printer look. There is one
big advantage and disadvantage of the new design.

Advantage: The printer doesn't take up much space at all on the desk.
Disadvantage: The papers are placed vertically from the top, so they
are not covered from dust etc.

* Quite, it's dead quite... almost. But you can't really hear it's on and
it isn't producing much noise when printing either.

* 600dpi, I didn't have no trouble at all getting it to print in full
resolution using NVDI. It was pretty easy to modify the driver.
I also recommend the HP LaserJet 4 CPX for configuration the printer
hardware. It works excellent on the 5L as well.
Anyone interested in the driver modifications or the HP LaserJet 4/5
Configuration CPX, please E-Mail me and I will help you out!

* Fast, the printer is fast. The printing speed is 4 pages/minute, and there
is no delay for the first page, it's printed in maximum 20 seconds.
It's also extremely quick in the "warming up" process, takes no time
at all.

That's my first impression of the HP LaserJet 5L, if you have further
questions, please e-mail me and I will try to answer them!

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3229. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <4a44n7$s9g@rs18.hrz.th-darmstadt.de>
Source record: 155043

In article <818191732_OASIS_@ravanol.demon.co.uk>, alastair@ravanol.demon.co.uk () writes:
> Is there an good Atari IRC channel?
Well, there is #atari, but the attribute "good" depends on many things,
maybe even on the breakfast of the U.S. president ;) But have a look
and judge yourself...

Ciao

Thomas

--
/--\
Thomas Binder (IRCNick: Gryf)	"Quick to judge, quick to
Johann-Valentin-May-Strasse 7	anger, slow to understand,
64665 Alsbach-Haehnlein / Germany	ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de	fear walk hand in hand."
PGP-key available on request!	Rush
\--/

3230. HP 600 or 660?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4a4j8d$k43@josie.abo.fi>
Source record: 155044

Can anyone recommend either HP DeskJet 600 or 660 - will they do exactly
the same job when 600 is equipped with color kit?

Btw, I wonder: does DeskJet 660 use BOTH its ink cartridges when e.g.
printing a page containing both black text and color graphics? Or will
it only use the color cartridge then?

Any help appreciated (can't decide which one to buy ;-) !

Greetings,
Tommi

3231. Re: Non-STe software list?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951206130446.11584B-100000@moose.erie.net>
Source record: 155045

On 6 Dec 1995, Chris Arrison wrote:

> Is there a list somewhere of software that won't run on an STe? Please
> help!

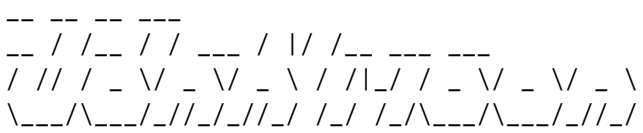
Check the files section on any PC BBS! :)

3232. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: s9205525@otto.bf.rmit.edu.au
Message-ID: <4a47re$cu3@aggedor.rmit.EDU.AU>
Source record: 155046

sure is..... # atari

--



s9205525@otto.bf.rmit.edu.au

3233. Re: Floppy Drive Replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: rover@nephilim.ON-Luebeck.DE
Message-ID: <H.ekBL.GbEtkEVi66Q@nephilim.ON-Luebeck.DE>
Source record: 155047

In <816202750_OASIS_@nbnet.nb.ca>, rob@nbnet.nb.ca (Rob Watson) writes:
>Hi,
Hi Rob!

> Can I replace it with a generic PC 720/1.4 floppy drive? Plug and play as it
>where or do I need an ATARI specific disk drive, special chip or cable?
I think, any DD-disk-drive with Shugart-Bus should do it. Only the front
of other floppy-drives doesn't look like Atari-Floppy-drives, so you
might have to manipulate your computer-case.

You only have to check the Power-Plug. The new disk-drive should have the
same connections with +5V a.s.o.

I have bought a NEC FD 1037A some years ago as a 2nd floppy drive, this
one only needs +5V.

> Do dips need to be set, the room rearranged or sacrifices made? I know less
>than nothing about this and would appreciate any help that anyone could lend.
Dips: No, if it is set to the original Atari-Plug.

>Thank's
>
> Rob (soon to be floppyless I fear)

--
Ciao, Ralf. <rover@on-luebeck.de> <http://www.on-luebeck.de/~rover>
||| Offenes Netz e.V. <info@on-luebeck.de>, 49-451-3909-777
||| Ralf Over, Tel.(priv.): +49-451-7063432
/ | \ "Super-PC: Jetzt mit EPROM als schnellem Cache-Speicher"
ATARI (IHK-Pruefung Datenverarbeitungskaufleute 95/96)

3234. What's this about Geneva 004?

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <4a574h$2pu@elaine35.Stanford.EDU>
Source record: 155048

Ummm...there is a free upgrade? A patch or what?
What does it do and where exactly is it (directory)???
thanx!

3235. FS Misc ST Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4a2tcl$655@madeline.INS.CWRU.Edu>
Source record: 155049

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST.
I am also open to trade offers. E-mail me your list.

HARDWARE

Atari 1040STf. 1Meg RAM, TOS 1.0, 720k floppy, Atari Mouse,
Manual, starter diskette. $75.00

Atari SC1224 Color Monitor $75.00

Atari SM124 Mono Monitor $50.00

MISC

IMG Scan. Scanner that attaches to print head of dot-matrix
printers. Scans at 75, 150, 216, 300, 360, and 1000 DPI.
Scans up to 256 gray scales. Complete with box, docs,
and disks. $20.00

GAMES

Carrier Command by Rainbird. Complete with box, docs, and disks $10.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

Dragonflight by Thalion. Complete with box, docs, and disks $10.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

Omega by Origin. Complete with box, docs, and disks $10.00

Wayne Gretzky Hockey by Bechesda Software. Complete with
box, docs, and disks $10.00

Atari Magazines

Atari Explorer

Jan 1992
Jul/Aug 1992 (2)

Current Notes

May 1993
Jul/Aug 1993
Sep 1993
Oct 1993

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Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

3236. Re: TAF/Chimera/XWindows questions!

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4a4h93$b16@btmpjg.god.bel.alcatel.be>
Source record: 155050

In article <49qq0p$9oh@tornix.tornado.be>, Jan Dooms <jandooms@tornado.be> writes:
> Hi,

> Just like I did, JH got the MinT Chimera, but I have even
> a much bigger problem: it won't even start up on my MegaSTE!!
> It gives the answer of:
> "
> Binding Unix socket: file not found
>
> Fatal server error:
> cannot establish unix listening socket
> giving up.
> file not found (error33): unable to connect to X server
> file not found (error 33): Server error
> pid 0 (mint): Kfree: memory not allocated by Kmalloc
> Fatal MinT error: adjust debug level and hit a key...
> ".
> I think there are some files missing, and I think they came from the
> seventh disk, because while installing, some files had trouble copying!

I think the first error (the "listening" one) is probably the cause of
all the rest. Did you set up those weird-looking links with /dev/pipe
in them in your mint.cnf file? Most problems with the TAF distribution
seem to stem from not following the instructions to the letter.

BTW the Kfree/Kmalloc error seems to be due to a bug in the version of
sh supplied by TAF. Once you have everything working, consider looking
around for a better sh.
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
You can hire the brain behind this message! See
http://plato.digiweb.com/kiffer/chris_gray/resume.html
for details.
Opinions expressed are purely personal unless otherwise stated.

3237. Re: Atari to Mac /Harddisk ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: tkk@uclink2.berkeley.edu
Message-ID: <4a3ckg$iug@agate.berkeley.edu>
Source record: 155051

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
: m.sadowski@magnet.at (Michael Sadowski) wrote:
: >Hi!
: >Does anybody know, if there is a way to read an Atari-formatted harddisk
: with
: >a Mac?
: >If anyone does please tell me!

How 'bout reading a Mac HD with an Atari?

3238. needed: hard disk, cables, ICD adscsi or link

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.246.000A530A@cfcsc.dnd.ca>
Source record: 155052

```
A friend is tearing out his hair. he has a floppy system and needs to get a
hard drive. I can build one for him, or if you have all the stuff he could get
that. If you are in the Great Lakes area, that probably makes the most sense
as opposed to Europe or Australia. :^)
thanks.merci
```

Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#xfffd;bec dit oui, Qu&#xfffd;bec dit non===
ken.macdonald@canrem.com, Qu&#xfffd;bec, la nation dans le pays du Canada

3239. Re: FS Misc ST Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-06 00:00:00 UTC
From: "Chad M. McConnell" <chadmm@fangz.com>
Message-ID: <Pine.LNX.3.91.951206135359.9119A-100000@fangz.com>
Source record: 155053

```
> ------------------------------------------------------------
> IMG Scan. Scanner that attaches to print head of dot-matrix
> printers. Scans at 75, 150, 216, 300, 360, and 1000 DPI.
> Scans up to 256 gray scales. Complete with box, docs,
> and disks. $20.00
> ------------------------------------------------------------

I am interested in buying this scanner.

--------------------------------------------------------------------------------
________ _______________ _________________ chadmm@fangz.com
/______ /| |\ _____________\ Running with 1040STf TOS 1.02
| ___|/| __ __ | | | using Stalker 3.0x
| | | | | | | | | __ __ | with Steno 2.xx
| | | | | | | | | | | | | |
| |___ /|__| |__| |__| | | | | | | Better Than Ophiuchi!!!
|______|/ \|__| |__| |__|

--------------------------------------------------------------------------------
```

3240. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818379278_OASIS_@ajrose.demon.co.uk>
Source record: 154904

The new program certainly looks good. However, it's been more a tale of repeated crashes than resounding success so far. I've managed to get the occasional site loaded properly, but more often than not I get the message "TOS Error -69" (running under MagiC). Anyone got any clues?

BTW, whilst testing I tried to get into the Dillons Bookstore home page at http://www.dillons.co.uk/, and after multiple re-loads afetr crashes and getting apparently quite a good way in, I kept getting the above message, always at 8738 bytes loaded - on 6 successive attempts!

I have had other crashes, but this seems the most common. Maybe a non-MagiC set-up will do better...must go and try...

Andrew

--

---
andrew@ajrose.demon.co.uk

3241. FS:Atari STuff: Hardware and Software

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: asmodeus@telerama.lm.com
Message-ID: <4a7c65$mek@terrazzo.lm.com>
Source record: 154905
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers,alt.forsale

Updated: 12/6/95

NOTE: A few things added, some sold, many prices dropped.
Enclosed is a list of the hardware and software that I am selling.
Please send me an e-mail if you are interested in something.
All prices are NEGOTIABLE.
I can not keep up with the newsgroups, so please use one of the below
ways of contacting me.
You can contact me at:
BBS: (412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

ATARI HARDWARE FOR SALE
All harware is Negotionable in price.
COMPUTERS:
1040 ST/F 1meg memory $130.00
1040 STE 4megs mem. $300.00

MONITORS:
Color Monitors atari brands $100.00
Color Monitors atari brands $100.00
(P) Color Monitors(broken, power box) $25.00
SM124 Mono Monitor $75.00

STORAGE DEVICES: (Hard drives and Floppy)
Indus GT External 720k Floppy $70.00
Toadfile 130meg + 80meg HD w/ICD+ host $250.00
ShoeBox 80meg HD w/ICD+ host $120.00
20meg shoebox, atari adapter $90.00

OTHER HARD WARE:
WICO Bat-handle joystick (9-pin) $10.00
(SOLD)Epyx The Grip joystick (9-pin) ******
The BEst TrackBall $20.00
The Cordless Mouse (Practical Solutions)$30.00

Mouse Master $20.00

VIDEO:
Video Key $30.00
ST Video Digitizer $15.00
The Complete Colour Solution (Sold ONLY as a set)
(Vidi-ST, Vidi-RGB and VidiChrome ST) $90.00

AUDIO:
Stereo Replay audio digitizer $85.00
ST Sound Digitizer (Hippopotamaus) $25.00

PARTS:
2 assorted Atari internal floppy drives for parts $8.00
1040 case and rf shield $10.00
4 Atari 256k Simms from Ste (Make Offer) $35.00

ATARI SOFTWARE FOR SALE
(SHW) = Still in shrinkwrap
Disk (P) = pending payment
|Manual (SOLD) = item has been sold
||Box Software Title ASKING PRICE
||| ======================================
DMB Arctic Fox $5.00
DMB Atari 1st Word ST $5.00
DMB Atari ST Academy $5.00
DMB Autoduel $9.00
DMB Backup! (Michtron) $8.00
DMB Battle Chess $8.00
DMB Battletech -
cresent hawk's inception $8.00
DM BBS Express ST $12.00
DMB Blacklamp $5.00
DMB Bloodwych $8.00
DMB Club Backgammon $8.00
DM Codehead Lookit & Popit $9.00
DM Codehead Multidesk Deluxe $14.00
DMB Curse of the Azure Bonds $8.00
Above includes Adventures Journal
DM DC Desktop $9.00
DM DC Utilities $5.00
DMB Death Bringer $5.00
DMB Death Sword $5.00
DMB Defender of the Crown $8.00
DMB Deluxe Paint ST $22.00
DMB Dragons of Flame $5.00
DMB Dungeon Master $9.00
DB Dungeon Master no manual, $10.00
includes: The Lost
Scrolls of Mount Anaias help book
DMB Dungeon Master II: $11.00

Chaos Strikes Back; Above includes Gaming Aids disk
DM E-Z Data (database) $5.00
DM Ed Hak $10.00
DMB Elite w/Leroy's $10.00
Helpbook for Elite
DM FAST (util) $5.00
DMB FAST - Key SHell and AND $5.00
DMB Gauntlet $5.00
DMB GFA Basic3.5e disk,3.0manual $35.00
DM H&D Base (database) $5.00
DMB Hacker II: Doomsday Papers $8.00
DM Hard Disk Toolkit $9.00
(Beckmeyer Develop.)
DMB Hillsfar $8.00
DM ICD Clean-up ST $12.00
DMB Ikari Warriors $5.00
D Interlink ST (term) $13.00
DB Kis Terminal $5.00
DM Laser C $30.00
DMB Lock-on $5.00
DM Ma Hubbards Cupboard and $7.00
assorted utils (SHW)
DMB Metro Cross $7.00
DMB Michtron BBS 3.0 $12.00
DMB Mindshadow $8.00
DMB Neochrome $5.00
D PC Ditto $5.00
DMB Primetime $5.00
DM3B Print Master Plus, $15.00
w/ art gallery 1 & 2
DMB Roadwar 2000 $8.00
DMB Roadwar Europa $7.00
2DM2B Rogue (2 of them) $5.00
selling both together
DMB Rolling Thunder $7.00
DMB Scurples $7.00
DMB Space Conquest: $5.00
A Galactic Odyssey
M Spectrum 512 $7.00
DMB Speedball 2 $10.00
DMB ST Karate $5.00
DMB ST-Talk Professional 2.0 $8.00
DMB Temple of Aphsai Trilogy $8.00
DB Temple of Aphsai Trilogy $8.00
D Time Link $5.00
DMB Timeworks Data Manager ST $15.00
DMB TimewrksDesktopPublisher(SHW)$20.00
D?B Timeworks Word Writer ST $15.00
DB Tool Box volume 1 $5.00
DMB Top Gun, (SHW) $8.00

DMB Top Gun $8.00
DMB Ultima V: Wariors of Destiny $10.00
w/cloth map and coin
DM Ultimate Virus Killer $10.00
DM Universal Item Selector3.32 $9.00
DMB Universe III $9.00

mag Assorted Atari Magazines: INCLUDING DISKS $55.00 OBO
ST Informer, ST Format, STart, Current Notes, etc
Comlete List: http://www.lm.com/~asmodeus/
use the link from my home page to see full list of mags.

book Atari Logo Sourcebook $6.00
book ST Basic Sourcebook and Tutorial $6.00
book Compute!'s ST Programmer's Guide $6.00
book The Atari ST Book (Turner) $6.00
book Intermediate and Advanced Atari ST Subjects (Turner) $6.00
book Turner's Third Book of Atari ST Topics (Turner) $6.00

All prices are open to negotiation, please make an offer if you are
interested in something(s).

You can contact me at:
BBS:(412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All prices are negotionable.
All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

3242. Re: Quantum Fireball probs

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <4a77lm$7g2@batph8.bnr.ca>
Source record: 154906
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,nz.comp

In article <30c5df4c1e3300@discworld.oche.de>,
Michael Schwingen <rincewind@discworld.oche.de> wrote:
>Troy Carpenter (troyc@bnr.ca) wrote:
>
>There is no such thing as SCSI-3 currently, and the fireball definitely
>is a SCSI-2 device.
>

Not according to Quantum. They definitly advertise the Fireball and other
drives as SCSI-3. Check out http://www.quantum.com for more detials.

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

3243. Re: HP 600 or 660?

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DJ8Ao8.EEp@tron.bwi.wec.com>
Source record: 154907

In article <4a4j8d$k43@josie.abo.fi>, thietavu@news.abo.fi says...
>
>Can anyone recommend either HP DeskJet 600 or 660 - will they do exactly
>the same job when 600 is equipped with color kit?
>
>Btw, I wonder: does DeskJet 660 use BOTH its ink cartridges when e.g.
>printing a page containing both black text and color graphics? Or will
>it only use the color cartridge then?
>
>Any help appreciated (can't decide which one to buy ;-) !
>
>Greetings,
>Tommi

With a 600, you have to remove the tricolor cartridge and install the
black, when you want to print real black (for letters and stuff).

When using the tricolor cartridge, "black" is made by mixing the colors
(printer does this). Unfortunately, it is not a true black - therefore
your colors may not be as 'correct' as they should be.

Primarily, it can become a nuisance when you want to mix text and
graphics on a sheet of paper. You would have to feed the sheet back in,
to print the other (text then picture, or picture then text) after
switching the cartridge.

Since the prices are near enough, I would recommend the 660C for the
convenience of having true CYMK (color & black) printing in one pass.
This means the firmware logic is NOT exactly the same between the 600 &
660, the 660 does automatically "switch" the use of cartridges depending
on the commands it gets. This way it is taken care of for you.

The added benefit of either one of these printers is that they now
support nearly all weights and most paper sizes (letter, legla, A4, A5,
envelopes - single slot and a handful at a time,...)

3244. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: Xavier Gallahgher <x-gallag@nimr.mrc.ac.uk>
Message-ID: <4a782v$lap@mercury.hgmp.mrc.ac.uk>
Source record: 154908

efac001@alpha.qmw.ac.uk (D.Bhabuta) wrote:

>
>: Let's hope Hades, Eagle and Medusa will sell well.
>Yes, let's hope.
>
>--
>Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>

We really need 4Mb Falcons selling at about #200

3245. Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: phiscock@ee.ryerson.ca
Message-ID: <4a7q1s$7ito@hopper.acs.ryerson.ca>
Source record: 154909

```
Atari Stuff For Sale
--------------------
I'm clearing out my second Atari Mega system with programming and animation
software, and books. Priced to move, as they say!

Hardware:
--------
Atari 68000 Mega ST4 computer with cables, manuals, keyboard, mouse, in orginal
packing. 1Meg memory. $50

Atari SC1224 colour video monitor $30
(With computer, $20)

Practical Solutions Videokey: RGB to composite (and rf modulator) in original
box, with manual, almost unused. $10

Migraph Touch-Up hand scanner with documentation and original disks, works
fine, not used much. $50

Software, all with original disks and manuals:
----------------------------------------------
Cyber Studio CAD 3D V2.0 $15
Cyber Paint $10
Cyber Texture $10
GFA Basic Compiler $5
3D Developer's Disc for CAD 3D $5
Aegis Animator $10
Intersect Software: Revolver $5
(a task switcher)
Generic First CADD $5

Books:
-----
Compute's Technical Reference Guides
Vol I: TOS (The Operating System) $5
Vol II: AES (Application Environment Services) $5
Vol III: VDI (Virtual Device Interface) $5
Atari ST, Tricks and Tips, Abacus $5
Atari ST, GEM Programmer's Reference, Abacus $5
Atari ST, Internals, the inside guide, Abacus $5
Presenting the Atari ST, Abacus $2
ST Disk Drives, Inside and Out, Abacus $5
GFA Basic Book, Michtron $5
GFA Basic: Concepts in Programming, Michtron $5
GFA Basic Manual $2
C-manship Complete, Clayton Walnum $5
```

Programmer's Guide to GEM, Balma and Fitler, Sybex $5
Atari Documentation, Four Binders Free

I can be reached at 416-465-3007.
Prefer to sell in Toronto area, otherwise we'll have to arrange shipping.

Cheers -
Peter
--
Peter Hiscocks Phone: (416) 979-5000 Ext 6109
Department of Electrical Engineering Fax: (416) 979-5280
Ryerson Polytechnic University, Toronto, Canada

****
* UNIX command line: the machine language of user interfaces. *
****

3246. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4a6d5l$2dg@news.iesd.auc.dk>
Source record: 154910

In article <4a1pe9$llm@clarknet.clark.net>, gmon@clark.net writes:
> In <49lad2$dqa@tornix.tornado.be>, Jan Dooms <jandooms@tornado.be> writes:
> >Hi there!
> >
> Has the Medusa actually ever been sold in volume?

Quite a number has been sold in Germany, and the Medusa T40 is NOT in a prototype stage. It has been avaiable for about a year now. You should be able to get it at Lexicor in the U.S. too.

> I don't personally know
> of anyone that has one. It seems like these machines have only been in the
> prototype stage. The Hades sounds like it has the most potential of the two
> but they have to get them out in volume and past the prototype stage in
> order to be successful.

Medusa T40, T60 and Hades are all ready, not prototypes.

> Incidently, why such nasty sounding code-names?

Nasty sounding - I think names like Medusa and Hades gives a curtain "kick-*ss" atmosphere around these machines.

> When I think of Medusa,
> I don't think of "fast". Instead, I think of an ugly woman with snakes for
> hair who can turn me into stone.

Yes, that's right - You DO get stoned when you see how fast Atari programs run on a 68040 machine like the Medusa.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3247. Re: FAQ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c7127a22855021@sn.no>
Source record: 154911

>I have a lot of questions on the Atari series, mainly the ST's.
>
>Is there a FAQ anywhere?

Well, I do have a 3 part FAQ for this newsgroup- maybe you will have
the questions answered there....
Mail me if you still need them.

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3248. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4a77a3$l28@due.unit.no>
Source record: 154912

John Moon (johnmoon@connexus.apana.org.au) wrote:
: azog (azog@gti.gti.net) wrote:
: : I just tried out the new version of CAB that's released in WWW115,
: : and must say it's wonderful! Those who were mildly disappointed by
: : the earlier versions should be much happier. I looked, and it's already
:
:
: Hmmmm.....yeah its getting there, I'm still dissappointed that it cant
: read <background> as yet...but it does read Tables which is great!

Do you mean background images? It works fine here...

:
:
: --
: __ __ __ ___
: __ / /__ / / ___ / |/ /__ ___ ___
: / // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
: ___/___/_//_/_//_/ /_/ /_/___/___/_//_/
:
: johnmoon@connexus.apana.org.au
:
: WWW Home Page http://connexus.apana.org.au/~johnmoon

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

3249. Re: Anyone using MagiCMac???

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Dec7.152818.51101@cobra.uni.edu>
Source record: 154913

In article <4a78r3$amo@news.iesd.auc.dk>, chainxor@control.auc.dk (Henrik Lunardi Weide) writes:
> In article <4a3c25$bh9@newsbf02.news.aol.com>, zan660@aol.com (Zan660) writes:
>> I have a Macintosh Quadra 660AV (25mhz 040, 24RAM, 500HD, and full video
>> capture), I have put a demo of magiCMac on my machine but have been unable
>> to get anything to work, if anyone else is using MagiCMac and getting good
>> results please email me, I would like to know what works well and what
>> does not. Thanks
>
> Well, most clean GEM-based Atari programs works just great on a '040 based Mac.
>
> My father bought MagiCMac and installed it on his Mac LC630, with 33Mhz 68lc040,
> works fine.

He he he he he he...Closet Mac lover you are->...

>
> Keep Cool and Flying...
>
> ChainXOR...
>
> // Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
> // 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
> // E-Mail: chainxor@control.auc.dk //
> // Homepage: http://www.control.auc.dk/~chainxor/ //
>
>
>

Peter Sinclair-Day - PSD@EWORLD.COM Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm

They praise Rush Limbaugh. We bury him - The Way Things Aren't To Be: Rush Limbaugh's Reign of Error. 'De-program a dittohead'
-FAIR(Fairness & Accuracy in Reporting)
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

3250. Re: Converting VGA monitor for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: stehlik@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <4a693v$rgm@rhino.cis.vutbr.cz>
Source record: 154914

Dave Stevenson (des102@unix.york.ac.uk) wrote:
: Hello,
: Does anyone know the modifications required for a mono VGA monitor
: to make it compatible with the ST's high res mode. Hope someone can help as
: I can get a mono VGA monitor cheaply and need to replace my SM125.

Simply connect monochrome pin to R,G,B wires, then both synchronizations
and ground. You will have to connect the monochrome detect pin to the ground.
That's all.

Petr

3251. filenames

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: stosser@neon
Message-ID: <4a7g2f$c3l@neon.airtime.co.uk>
Source record: 154915

I am making html documents by hand on my ST, however my provider requests that filenames are in lowercase, Saving to a PC disk is no problem, but is there anyway to save as lowercase,

Hopefully this question aint too lame ;)

Cheers.....!ynoT stosser@airtime.co.uk

3252. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4a6ked$7mi@epsilon.qmw.ac.uk>
Source record: 154916

On sanders@sci.kun.nl, Sander Stoks (sanders@sci.kun.nl) typed away:
: WHAT?! It actually exists? After all the MicroBox hype, I didn't
Yup, but it is not by Atari.. it is by Medusa Systems...

: What are the specs then?
Don't have them on me at the moment.., but it is a fast 68040 and has
PCI slots.

: Anyone care to make a ProTOS report? Please?
Read any of the British mags in the coming months...
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3253. Re: Anyone using MagiCMac???

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4a78r3$amo@news.iesd.auc.dk>
Source record: 154917

In article <4a3c25$bh9@newsbf02.news.aol.com>, zan660@aol.com (Zan660) writes:
> I have a Macintosh Quadra 660AV (25mhz 040, 24RAM, 500HD, and full video
> capture), I have put a demo of magiCMac on my machine but have been unable
> to get anything to work, if anyone else is using MagiCMac and getting good
> results please email me, I would like to know what works well and what
> does not. Thanks

Well, most clean GEM-based Atari programs works just great on a '040 based Mac.

My father bought MagiCMac and installed it on his Mac LC630, with 33Mhz 68lc040,
works fine.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3254. Mega St2 HELP

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: Yngve Sandal <yngves@ifi.uio.no>
Message-ID: <30C704B5.60C6@ifi.uio.no>
Source record: 154918

I got a Mega St2 for free from the computer dpartment at my school, and
now I am wondering:
Is this the right newsgroup to ask this question ?
Where can I get software for this brilliant work of art ?

I would be most thankful if someone could please help me!

--
****
* *
* Greetings from Yngve Sandal *
* yngves@ifi.uio.no *
* sailor@servicenett.no *
* yngves@tordensoft.bbs.no *
* http://www.ifi.uio.no/~yngves/ *
* *
****

3255. FS: Comp Hardware!

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4a6bo2$u21@express.ior.com>
Source record: 154919

I need space for new hardware! And $$$'s to upgrade exhisting
hardware! So the unneeded equipment has to go! Not to mention,
I could use the room.... It's getting crowded in here!

F O R S A L E

* 1040STf *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb)
Z-Keys
IBM (External) Keyboard included!
Tweety Board!! (For "Stereo" sound)
Original Box
Power cable
Z-Keys Documentation
Great Condition!!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen. And I've seen a many!
Asking $250 + shipping

* 520 ST *

Power Supply
Original Box
Mega Touch Keyboard
512K RAM
RF Modulator
A 'games' machine mostly
Asking $50 + shipping
Note: I will throw in a copy of the docs to do the 1 meg (cheap)
upgrade for this.

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive
Power Supply
Full black case
Good Condition
LED display
These types of drives work exellently!!
Asking $75 + Shipping

* 14.4 baud Modem *

Made by Intel
New Condition
Original Box
Manual
Power Supply
S/R 14.4 fax
Asking $60 + shipping

** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR **

$400 for the package, and you pay shipping ... Plus I'll throw in
at your discretion (for FREE!) :

* Floppy drive mech *

Epson SMD-380 model
Double Sided/Double Density mech
Good, solid working drive mech. Came out of a Mega STe when it was
upgraded to high density.

* Magazines *

(10) Current Notes Magazines

* Chips *

PAL chip. Came out of the Mega Ste, still works! (Replaced it, even
thought I didn't need to. Didn't know that at the time. So I have a spare
here) And this one will support the high density drive!
Number is: C301901-002.

Floppy Drive Controller Chip. Still works! Just upgraded to the AJAX
chip, so I don't need this one! The number is: WD1772-PH

Tos 2.05. Works great. Just upgraded the Mega STe to TOS 2.06!
TOS 2.05 will work in any STe!

* Joysticks *

(6) Misc Joysticks

*** Prices are Negotiable *** Prices are Negotiable ***
SO MAKE AN OFFER!

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128.

Thanks for your time!

Dan Brown

3256. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4a7ign$727@mark.ucdavis.edu>
Source record: 154920

Paul Womar (Paul@pwomar.demon.co.uk) wrote:

: Actually for once it wasn't STF which were the follish ones they knew it was
: full comercial packaga and they had licenced it from then UK dist. (Compo
: IIRC) and all was fine BUT apparentl parts of it were sort of 3rd party bits
: as such unwarrented to be used on a cover disk, it was something like that
: certainally not "Oh arabesque....is that PD? Ohh chuck it on anyway!".

The way I heard the story was the Gribnif had distribution rights to
Arabesqu in the United States, Compo had the rights in the UK. ST-Format
got permission from Comp but never said a thing to Gribnif. As the
magazine gets wide distribution, even in the US, all of a sudden Gribnif
had their market pulled out from under them. Ah, but engage now in rumor
milling. Unless one of the parties invloved cares to confirm?

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3257. Re: Backwards & FX

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: ae@zen.kuai.se
Message-ID: <4a69hl$tgo@bundy.mdk.se>
Source record: 154921

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: Great =) ! But how will I get a chance to run the FX-driver at all, as
: Formula 1 GP boots directly from floppies, giving no chance of running
: any AUTO-folder programs, not to mention the CPX-module..?

Aha, great problem there. I assumed your machine was 40/20 by default.
Then I suppose it have to be an upgrade of Backward (or whatever ST
emulator you're using).

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

3258. Need help dumping Emacs 18.57

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: chambera@cs.pdx.edu
Message-ID: <4a84ip$98b@sirius.cs.pdx.edu>
Source record: 154922

Arrrg! Can somebody give me a hand dumping Emacs from the 18.57 distribution (I got it off Hensa, it seems to be the latest).

I've set up my environment variables EMACSLOADPATH, EMACSLIB, EMACSDOC, and UNIXMODE as the README file indicates. When I try to run DUMPEMAC.TTP I get the message saying how long it will take, then two bombs and it goes back to the desktop. I've tried running it from Gulam with the same results. Also, turning off all ACCs and AUTO folder prog's does nothing.

I'm running a 4 meg 1040ST with TOS 2.06 and an ICD 16MHz accelerator.

Any and all advice appreciated.

Thanks,
Alex Chamberlain
chambera@cs.pdx.edu

3259. PAK, and beyond...

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: nowhere@nowhere.net
Message-ID: <DJ8nBq.GMx@netcore.ca>
Source record: 154923

Here is the number of a Computer Store that sell what you're looking for and about a million other things of interest to the ATARI User.

TOAD COMPUTERS can be reached at 1-800-448-8623 and (410)544-6943

Ask about the PAK/030. They do indeed have it, and while you're at it, ask about the new SYQUEST EZ135 Removable Media Disk Drive. How would you like a 13.5 MS retrieve rate at 15 cents per meg? Ask about it, for it is only $233.00 (U.S. funds) The 135 meg cart's are around $20.00 to $25.00 dollars (U.S.) each....

3260. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: gccornelius@its.dundee.ac.uk
Message-ID: <gccornelius.24.0011B134@its.dundee.ac.uk>
Source record: 154924

>>A couple of rumours that could do with clarifying by someone:
>>
>>i) Atari and Virtuality have parted company, re develpoment of the VR
>>headset, which won't now be available for Jag.
>>
>>ii) Atari are soon going to stop making Jaguars and concentrate on
>>making PC software.

Here goes:

i) Atari and virtuality have parted company on the headset project. Atari are going it alone, but it WILL be available.

ii) Atari are going into the PC games market, because there is a lot of money to be made. It is a financial move, designed to provide atari with cash. It is NOT pulling out of the Jag market. I think that if it did it would be the end of the road for Atari, and I think they think that too. Atari are staying in the console market, because of the vast amount of money to be made. They would be stupid to move out of it anyway, after they have fought so hard to get to their current market position. Another thing to note is that the Jag is a lot more popular in america than it is here in Britain. Atari have been concentrating on that market in the same way as Japanese manufacturers concentrate on the Japanese market (though not to the same extent. We do not see jap machines for a year or two before they are released here, whereas Atari has released the Jag after not much delay here). There will be a spread of strength for the jag from accross the atlantic. The Jag is with us for as long as Atari is here with us.

I heard the virtuality bit, and Ataris position on pc software development from an official source on WWW.

Graham Cornelius
Graham Cornelius

e-mail : gccornelius@its.dundee.ac.uk

3261. Re: STeelers

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818365990_OASIS_@ravanol.demon.co.uk>
Source record: 154925

In article <4487bbaird@nest.demon.co.uk>
bbaird@nest.demon.co.uk (Brian Baird) said:-

>Hehe, shame you couldn't continue in
>NeST...

I may well return if i don't improve my newsgroup download speed. I have a suspition that it is slower than it should be... but can't be sure. If only the internet used compressed packets like on fido!!! :((

I am only connected to a few news areas... and it takes about 12 minutes a day at the moment to collect 230 messages. Is that about right? :|
(3 seconds per message).

>I haven't really had a look at Oasis... And I can't get anywhere with NOS
>either which I think is a
>nightmare.

Oasis is certainly a very good program.... I wish I could get it to work under MagiC, but it doesn't for some reason. When I call NOS from Oasis it isn't loaded :(

>It's in the stik.cfg file I think (failing that, DIAL.SCR). Ask Demon what
>DNS to use, they'll tell you what's best for access via
>them.

I have now got CAB/STIK working fine... what an excelent program it is! For some reason I have to enter my POP address in the <stick><other><IP Address> box every time I want to use it though. Also, when I boot up it says "Client_IP bad format", but I can't see that I have done anything wrong :|

>I presume you've got the list of Atari ftp sites that's available by
>now?

Yep thanks :)

>What's the ravanol for
>BTW?

It's something I made up years ago :) BTW, when I said I was connected to a few areas i meant.... 3 Atari areas, sci.space.news, and alt.music.nin! NIN being by far the biggest.... they are all total Trent worshippers! <bg>

--

..ATB.../\L ~:-)

/* * * * * * * * * * * * * * * *\
| alastair@ravanol.demon.co.uk |

```
| Malvern, Worcs - UK |
\* * * * * * * * * * * * * * * * * */
```

3262. FTP, Gopher, Telnet

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818366944_OASIS_@ravanol.demon.co.uk>
Source record: 154926

Hello...

Is there any way of accessing FTP, Telnet, Gopher etc without having to type
everything on-line? I have read that there are programs for the PC.... have
any of them been converted to the ST? :|

--

..ATB.../\L ~:-)

/* * * * * * * * * * * * * * * *\
| alastair@ravanol.demon.co.uk |
| Malvern, Worcs - UK |
* * * * * * * * * * * * * * * */

3263. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: alastair@ravanol.demon.co.uk
Message-ID: <818370636_OASIS_@ravanol.demon.co.uk>
Source record: 154927

In article <4a6kbo$77o@neon.airtime.co.uk>
stosser@neon (Tony Greenwood) said:-

> Eeeerm wont that still go to channel#atari

Sometimes when I join an IRC channel, it displays who is in there as usual, but I don't see any messages scroll up on the screen. It is as if the people are just sitting there and not doing anything. Is this normal? I wondered if maybe the people have left the area, and the IRC program hasn't cleared their names from the list?

--

..ATB.../\L ~:-)

/* * * * * * * * * * * * * * * *\
| alastair@ravanol.demon.co.uk |
| Malvern, Worcs - UK |
* * * * * * * * * * * * * * * */

3264. Printing in Atari Works

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4a5dlo$903@bundy.mdk.se>
Source record: 154997

Hello,

I have problem printing in Atari Works. I am using NVDI v3.02 for
SpeedoGDOS printing.

The problem is that the first line of text is cut off on the half, it
doesn't matter if I change the TOP MARGIN in Atari Works (Page Setup),
actually it doesn't seems to give any effect at all. I have modified the
printer driver for my LaserJet 5L, the maximum paper size (writeable area)
and the physical margins. I have also tried to make the writeable area even
smaller but no effect. Is there anyone able to help me out on this one?

The left and right border marghins in Atari Works do give effect, though.
But the upper and lower ... nope!

The printer works perfectly well with all other software tested!

--
@ @
--oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

3265. Re: Memory question

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJ71GL.2CL@cix.compulink.co.uk>
Source record: 154998

In message <49o546$52h@ra.isisnet.com>, aa860@ccn.cs.dal.ca said:
> I have two STE's. One has 4 one meg simms and the other has the
> original four 250 K chips. If I wanted to make myself two two meg
> units, do I just put 2 one meg in each machine in the first two slots?
> The memory configs I keep seeing listed go 1 meg, 2.5 and then 4 megs.
> Do I need to mix my simms and the original 250 K's together? Thanks.

2 x 2Mb SIMMs in each should do the trick.

In additon to this you should be able to put 2 x 256K SIMMs in the other 2 slots give you 2.5Mb in each machine. For this you will need to load a patch file or else the STEs won't pick up the last .5Mb. This is calld 'SIMMFIX' or similar. I don't have a STE at the minute so I can't really be any more precise.

My STM has 2.5Mb (in DIL chips) though - so I know that 2.5Mb is quite a usful amount to have.

:-)

Roland.

@CiX

3266. Re: Where is PGP for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <FLHDFCAIUP@watchin.snafu.de>
Source record: 154999

In <3090218974.8163849@magnet.at> Johannes Hausensteiner wrote:

>Does anyone know a mail based server for atari programs,
>especially PGP?
>thanks, Reinhard

try FTP-Server at Uni Clausthal. You can send a mail to
mail-server@ftp.tu-clausthal.de

Your text should be:

BEGIN
CWD /pub/atari/misc/pgp
SEND pgp23ab.lzh
END

For more information on this FTP-site try to get the Index (BEGIN,
INDEX..., END)

Yours,

Alex

--- pgp public key on request ---

3267. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951207124049.4848A-100000@planetx.bloomu.edu>
Source record: 155000
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On 5 Dec 1995, Rod McCall wrote:

> Michael Olin (molin@cxc1.cl.msu.edu) wrote:
>
> : >come from selling the games, NOT the consoles, these sales should improve
> : >substantially after Christmas. ^^^^^^^^^^^^^^^^^^^^
> : ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
>
> : Sounds all too familiar... WE've been hearing this same tired line from
> : Atari for the past 6 years.
>
> : Can you say, "Same S***, Different Day" ???
>

The Jag's been out for what two years now, and there barely any decent games for it. Between the lazy game programers, the biased media who still remember that stupid thing with the 2600(that was over 10 years ago folks) and the way the Tramiels run the business(I loved how they "drop" the ST's to support the Jag only to have the stock tumble the next day); is it any wonder why the Jag is not doing so well? The empty promises over the years don't exactly help either.

> Well it WOULD make sense, think about it. Say that 100,000 Jaguar packs are
> sold over Christmas, now say that in each case the buyers dont buy any
> additional games till after Christams. It therefore follows that
> they may buy more games over next year. This is simple human nature,
> not many people can stand only having ONE games to play!!

But what if the games are not as good as, say the ones from the 8-bit NES? Jeff Minter can't continue to carry the Jag on his games alone. The designers should put alot more effort in design excellent games for the Jag, I mean we should see lots of texture-mapping that the other guys have. And maybe if Atari Corp would stop treating their programmers like garbage, we can see some real output here.

As it stands for me, the Jag is only worth getting for the stuff Minter wrote. :)

Eric Noss
a.k.a
Mr. Maddog

3268. C++

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: Fraser Keith <fkeith@cs.strath.ac.uk>
Message-ID: <4a70cs$lg6@dunlop.cs.strath.ac.uk>
Source record: 155001
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Can anyone recomend a good C++ compiler for the STE. I need one tonight because a my programming project needs a lot of final work, and its due in tomorrow (Friday)! I will need an ftp site where to get it, if known.

I've tried GNU g++, but it only works on systems with hard drives.

Sorry about cross posting but this is urgent!! :-(

Cheers,

Fraser

3269. Re: Information request: Guitar and ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: mcmahon@inil.com
Message-ID: <c67cb$172117.98@inil.com>
Source record: 155002
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

The Scotsman <david-f@easynet.co.uk> wrote:

>I have a small request for information.

>My mother plays guitar at a local church. She is starting to compose
>her own songs and tunes, and is looking for a way of translating her
>music into sheet music notation. Since she is a self-taught
>guitarist, and can neither read nor write sheet music, this is a wee
>bit problematic.

>It has been suggested to me that an Atari STFM could be used in this
>context: that you could plug an acoustic guitar pickup into the MIDI
>socket and play the music into the computer, which would then
>translate it into the required notation.

Roland makes a controller/pickup combination but rather costly
(on top of the cost of the computer & sequencing/printing software)
and i cant say it would work on an acoustic guitar...

>This sounds like a wonderful idea, but I need to answer a few
>questions before I can go ahead with it. Can you help me with any of
>them?

>1) Does the Atari have software available that can translate MIDI to
>sheet music?

Some commercial sequencers have printing (scoring) features.

>2) Does the ST have the hardware necessary to interpret guitar sounds
>and turn them into sensible notes?

No.. the pickup/controller combination is what converts sound into
MIDI... The sequencer keeps track of these notes in relation to
time...

>3) How much would a decent second hand ST cost, and where would I
>find one (in the UK)?

Sorry, live in the USA...

>-- David F.

mcmahon@inil.com
Atari Signal BBS - USA
708-232-7614 (28.8k)
708-232-4932 (14.4k)
1 gig, 14 CD's online!

3270. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <4a6j22$bfg@cc.tut.fi>
Source record: 155003

: Wow, do you *really* mean I can run DOOM on my old ST, how much memory does
: it need?

Err... Currently it can used for walking through WADs... It doesn't
have texture mapping. On inquiering about it from Johan Klockars,
he replied that it might well get 1/2 fps on with a small screen size
(say 1/4 of ST low). I understood that none of the developers has
tested it on plain ST (I can't myself as I got monochrome monitor
and Mood doesn't (yet <g>) work with mono), so if you'll test it
yourself, let us know about your experiences!

- Eero

3271. DONT COMPLAIN...DO IT

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: kostvast@forum.ars.net.gr
Message-ID: <tcpnntpd.15.12.7.12.29.40.3216607376.1125096@forum.ars.net.gr>
Source record: 155054

OK LETS DO SOMETHING ABOUT US

1)FILL TRAMIELS E-MAIL BOX
2)FILL ATARIS CO. MAILBOX
3)FAX IT TILL THEY RUN OUT OF PAPER
EVERYDAY???
4)ANTI ATARI PRODUCTS WAR FROM NOW ON

LETS SEE IF THEY GOT EARS
DONT COMPLAIN IT IS THE SIGN OF THE DEFEAT

ATARI USERGROUPS N USERS SHOW THEM YOUR PRESENTS
LETS SEE IF WE GOT THE POWER TO DO IT
SET THE DATE TO START->
USER IN THE PAST OF ATARI 520 STFM ,ATARI 520 (1MB)STE
AND NOW ATARI 1040 STF,ATARI MEGA STE 2MB
ALSO I HAVE A ATARI FLIPPER 'SPACE RAIDERS'

kostvast@forum.ars.net.gr

[* Sent via ARS_FORUM ONLINE INFORMATION NETWORK *]
[* Serving the Greek online community since 1987 *]

3272. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: stosser@neon
Message-ID: <4a6k5q$77o@neon.airtime.co.uk>
Source record: 155055

azog (azog@gti.gti.net) wrote:
: I just tried out the new version of CAB that's released in WWW115,
: and must say it's wonderful! Those who were mildly disappointed by
: the earlier versions should be much happier. I looked, and it's already
: on hensa, and probably waiting to be put in the newitems directory
: of umich.

: First off, execpt for the FIRST status message, all status messages are
: now in a status bar on the top of the screen. Looks like you can still
: use a dialogue box, but it looks much better in the new spot. There is also
: a little bounching cursor to show activity.

---snip-----

I would like to add that there is a nice extra feature, I am currently
trying to construct a html document, cab now produces a small face with a
sulk if there is something wrong with your code, clik on the eyes and it
will even tell you what the html command mistake is?,
Now isn't that damm amazing!, brilliant!

Making html documents?, well cab now supports forms, etc, make sure you
read the new doc file that comes with it, it realy is looking very good,

10 out of 10 everyone,

Hope more people will start registering now its getting better,
registering isnt only to get extra bits, its also there to encourage the
authors to keep working on the package, I have, have YOU? :)

Cheers.....!ynoT (A Public Domain Programmer)

3273. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: stosser@neon
Message-ID: <4a6kbo$77o@neon.airtime.co.uk>
Source record: 155056

a eriksson (ae@zen.kuai.se) wrote:
: alastair@ravanol.demon.co.uk wrote:
: : Is there an good Atari IRC channel?

: #atari ofcourse. :)

: You can also try the DalNet #atari by typing:
: /Server irc.dal.net 7000
: /join #atari

Eeeerm wont that still go to channel#atari
I use channel#atari quite a lot, would the above be a different one?,
sorry for being so ignorent ;)

Cheers.....!ynoT irc #atari <stosser>

3274. Re: We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: kostvast@forum.ars.net.gr
Message-ID: <tcpnntpd.15.12.7.1.14.14.3216607376.1123535@forum.ars.net.gr>
Source record: 155057

```
OK,DO IT
1)FILL TRAMIELS E-MAIL BOX
2)FILL ATARIS CO. MAIL BOX
3)FAX IT TILL THEY RUN OUT OF PAPER

EVERYDAY???
4)SABOTAGE EVERY PRODUCT FROM NOW ON

kostvast@forum.ars.net.gr

[* Sent via ARS_FORUM ONLINE INFORMATION NETWORK *]
[* Serving the Greek online community since 1987 *]
```

3275. 1040STFM system for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: howe@mik.uky.edu
Message-ID: <howe.818347328@mik.uky.edu>
Source record: 155058

```
1 Megabyte 1040STFM for sale. Unit has original ROMS.
1 Monochrome Monitor in good shape.
1 External Disk Drive (Atari Brand)
1 50 Megabyte hard drive using ICD Host Adapter in Shoebox case.
Lot's of Games and Shareware stuff too.

Send me an offer for the whole package. Would make a great XMAS gift!

E-mail me at howe@ukcc.uky.edu Thanks.
```

3276. Re: What's this about Geneva 004?

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DJ7pJv.MHF@eskimo.com>
Source record: 155059

The 004 upgrade makes geneva more mint compliant. I paid 4 or 5 bucks for
the upgrade which was reasonable.
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

3277. VT100 specs

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: dlormand@ccgate.hac.com
Message-ID: <9511078183.AA818348513@CCGATE.HAC.COM>
Source record: 155060

On behalf of a friend, I am looking for the specs (screen control and keypress outputs) for the VT100 terminal. I found the VT52 specs (most of it, anyways) out there on the Net, so I simply cannot believe that the terminal model that most of the world is based on cannot be found on an FTP site somewheres.

Has anyone seen this sort of thing? Suggestions?

*** David Ormand *** SouthWest 99ers ***

3278. Re: Need info on Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4a6oqb$i4n@macondo.dmu.ac.uk>
Source record: 155061

In article <DJ2DuG.3xJ@csc.liv.ac.uk>, u3gja@csc.liv.ac.uk (G.J. Ayre) writes:
> Hi, I'm considering changing my Archimedes for a Falcon so that I can do direct
> to disk recording. Obviously the Falcon will not compete with my 36 Mhz RISC
> based Arc on processing terms, but I understand that the extra chips (Blitter,
> DSP etc), also affect performance. I was wondering if anyone could give me some
> idea of how useable the Falcon is in the following areas:
>
> -How long does it take to decode a 640x480 JPEG file?

On my standard Falcon a 100 K JPEG is quicker than my brothers 486 DX-50.
But for a 640x480 it will load in 5/6 seconds.
If you have a specific JPEG I can test it for you ...

> -What sort of speed does it play MPEGs at?

The standard 'Black or White' clip from Michael Jackson will run at 17 fps in
mono and around 11.5 fps in colour.

> -Are there any good DTP programs available, and how fast are they?

> -Are there any good flight sims available that use the extra power of the
> Falcon, or are there only ST flight sims?
Only Steel Talons. But there was a Czech? (Polish ??) one reviewed a few months
ago in Atari World which looked very nice.
Most ST FLight Sims should work. Knights of the Sky apparently is very nippy
...

I am going to the B'ham and London Atari World shows this weekend where I should
be able to test the new COMPO Accelerator. Its a 64 Mhz 68040 with upto 128 Mb
Fast RAM.
It should be demoing software etc. including Apex Media.

The performance for CPU functions should be *very* fast - but I'm not sure how
well software that relies just on the DSP will improve. (Or fall over :-0)

There maybe a new set of Apex Viewer utils to work with Falcon accelerators.

I'll also take Bad Mood v1.32 alpha to see what 'fps' rating it comes out with
(if it works!)

Regards,
Simon

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

3279. FS: 520ST/4 Meg/70 Meg HD/SC1224 Sys.

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: joneil@infi.net
Message-ID: <4a6puj$gfq@news.infi.net>
Source record: 155062

For Sale:

Atari 520ST upgraded to 4 Meg. memory
Atari SC1224 Color Monitor
70 Meg HD system using Adaptec ACB-4070 and
ICD HD Adapt. board
DeskCart cartridge w/clock
Mouse & Joystick
Owner's Manual

Software installed on HD includes:
STalker 3.02
PC Ditto 3.01
ST Xformer 2.55
Fractal Fantasy 2
DC Utilities
DeskCart Utilities
Min Cal Technical Calculator

$325.00 (U.S. only please)

I prefer to sell system as a whole but will accept offers on
individual items. Everything is in good working order.

Prepay or C.O.D. + shipping

John O'Neil
joneil@infi.net

3280. FS: Atari ST Books

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: joneil@infi.net
Message-ID: <4a6pv7$gfq@news.infi.net>
Source record: 155063

I have the following Atari ST books for sale:

Compute's First Book of Atari ST $3.00
Compute's Second Book of Atari ST $3.00
ST Disk Drives: Inside and Out $3.00
Introduction to Sound and Graphics on the Atari ST $3.00
Atari International TOS Software Catalog $4.00
Compute's ST Programmers Guide $5.00
Atari ST BASIC Sourcebook and Tutorial $5.00
Atari ST BASIC Quick Reference Guide $1.00
Flight Simulator Adventures for the Mac, Amiga and Atari ST $3.00
Atari ST Machine Language $4.00
Atari ST Graphics and Sound Programming $4.00
Atari LOGO Sourcebook $2.00
Compute's 40 Great Flight Simulator Adventures $3.00
Compute's ST Artist $4.00
Starting FORTH $2.00
Compute's Flight Simulator Odyssey $2.00

Prepay or C.O.D. + shipping

John O'Neil
joneil@infi.net

3281. Misc. User Manuals-Free!

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: joneil@infi.net
Message-ID: <4a6pvo$gfq@news.infi.net>
Source record: 155064

I have the following Atari ST software User's Manuals that
have been orphaned from their disks. If there is something
here that you need, just pay prepay the postage and it's your free.
I hate to see them go in the garbage!

AssemPro for the Atari ST--Abacus
Atari NEOchrome Painting Program--Atari
DEGAS Elite for the Atari ST--Batteries Included
Atari 1st Word--Atari
Atari ST Star Raiders--Atari
Starglider--Rainbird
Space Station Oblivion--Epyx
Lookit & Popit--Codehead Software
Deep Space--Psygnosis
The Sentry--Firebird
SubLOGIC Scenery Disk notebook (includes misc. maps
and keyboard control layout in 3-ring binder)--SubLOGIC
Atari ST Flight Simulator II--SubLOGIC
Jet Operating Manual--SubLOGIC

Again, these are operating manuals only-no disks.

Thanks!
John O'Neil
joneil@infi.net

3282. tt catammaran for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <4a6r32$7kl@knot.queensu.ca>
Source record: 155065

Hi I have a TT catammaran for sale. Brand new, never used. If
interested please email me.
Price $120.00

Thanx Waheed

3283. Re: HP 600 or 660?

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: sf@itl.co.uk
Message-ID: <818345001.5936@sf_pc.itl.co.uk>
Source record: 155066

thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:

>Can anyone recommend either HP DeskJet 600 or 660 - will they do exactly
>the same job when 600 is equipped with color kit?

>Btw, I wonder: does DeskJet 660 use BOTH its ink cartridges when e.g.
>printing a page containing both black text and color graphics? Or will
>it only use the color cartridge then?

>Any help appreciated (can't decide which one to buy ;-) !

The 600 uses Black OR CMY colour. It only has a single cartridge slot
so colour output is not quite as good as the 660 which has both
cartridges resident.

I have a 600 for use on my Mac, the output in colour is VERY
impressive in 300x300 DPI, but the 660 is a bit better since the
blacks in an image are actually black.

Hope this helps...

Steve Found

3284. upgrade, outgrade, hardware, software

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: komives@holly.ACNS.ColoState.EDU
Message-ID: <4a6t0c$5j1c@holly.ACNS.ColoState.EDU>
Source record: 155067

I run a 4 meg 520 STE using:
Pagestream 2.2, LDW 1.1, Flash 1.6, WW 1.0

What are the software impacts for me from a move to:

Falcon, TT, MagicMac, Gemulator?

thanks, bk

3285. ********** ** ******

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: kostvast@forum.ars.net.gr
Message-ID: <tcpnntpd.15.12.7.13.27.24.3216607376.1125229@forum.ars.net.gr>
Source record: 155068

** ***** ******* *** *** ********** ********* ????
**** ,******* ***** ********** ** **** 5 ***** ** *****!!!
*** ***** **** ** *******????.*.TEXAS
kostvast@forum.ars.net.gr

[* Sent via ARS_FORUM ONLINE INFORMATION NETWORK *]
[* Serving the Greek online community since 1987 *]

3286. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <818360380_OASIS_@connectum.skurup.se>
Source record: 155069

In article <4a5j0r$18s@gti.gti.net>
azog@gti.gti.net (azog) said:-

>I just tried out the new version of CAB that's released in WWW115,
>and must say it's wonderful! Those who were mildly disappointed by
>the earlier versions should be much happier. I looked, and it's already
>on hensa, and probably waiting to be put in the newitems directory
>of umich.
>
How about that?
-Must check it out!

>Now if only someone would write a telnet app that hooks into STiK, the
>world would be a much better place :-)
>
Actually this can be achieved with Oasis/NOS!
I log in at my provider with STIK and then I have access to
PING, FTP and TELNET with NOS.
I had to write a tiny piece of code though...

Claes Olsson

--

---
savarez@connectum.skurup.se
Claes Olsson
Musketorgatan 11B
S-212 43 Malmoe
Sweden
Phone: 040 - 18 54 97

3287. Re: PC-ST/ST-PC Disk FAQ

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c712802285a245@sn.no>
Source record: 155070

>The simplest way to make a disk accessable by both the ST and the MS-DOS
>machine, is to format a 720Kb disk on the PC. This is done by taking a
>720Kb disk, High-Density one and sticking tape over the HD-detect hole
>(which is the one without the sliding bit behind it), as many PC's refuse
>to format HD disks in 720Kb mode.

You should NEVER do this!!! as the magnetic coating is different from
a DD disk. You *might* risk losing data this way.
(I'm not just saying this- I've heard it from several sources)
Use a DD disk for 720K and a HD disk for 1.44MB like they're designed
for and you'll be safe (most of the time anyway)

>Or, you can format a disk on the ST. If you have at least TOS 1.4
>installed, (later model Mega-ST's, and any machine from an STE upwards),
>then the computer will format disks to be PC-readable. Machines before
>this use a slightly different method which most PC's don't understand.

Well, I have an STe, and it didn't work with either the "old" 1.62
version of TOS or the new 2.06 I have in it now. Your best bet is to
use a formatter program that specifically formats MSDOS.
(I find "Hcopy 1.6" to be a great program for this- it also formats a
LOT faster than Atari's attempt of a formatter).

>Most PC's won't read disks with "Skewed" or "Twisted" sector formats, so
>don't format them with this option unless you know your machine will read
>them - the PC's I've tried this with work _slower_ with this format
>anyway, other than the ~50% increase obtained by using it on the ST.

Modern copy programs usually have a "format MSDOS" option (or format
MSDOS anyway by default) so you don't have to worry about this when
you use them.

>But those PC's are fussy machines, so it's
>usually best to use the first method and just format the disk on the PC
>it's going to be read by.

But I know for a fact that many PCs format the disks with the same
serial number, and as far as I know this can mess up things with an ST
as it confuses disks somehow. This also applies to pre-formatted disks
that seem to be very common these days.

You can check the serial number using a program called "serial.tos".
This way you can also check if the Atari formatter makes random serial
numbers for your disks.
You can also use "uneekit.tos" to change the serial number to a random
one.

> ----------- Converting the data
>Text files are used by the same format.
[...snip]

One thing to keep in mind is that with other systems than MSDOS
machines that understand the MSDOS *disk format* there are different
ways of saving ASCII text. On Ataris and PCs you have the usual
CR/LF end-of-line characters.

But on Unix systems you just have an LF ending and on Macs you have CR
endings. This pretty much messes up your screen if you double click a
text file from the desktop and try to read it.
You can manually add CR characters by pressing the <return> key to
advance instead of the space bar (CR= "Carriage Return"= Return!).

You can also read the text file within a text editor and resave it, or
run it through a converter program like "unix2st.ttp" which will add
CR to the LF end-of-line characters. All of this is for Unix type
ASCII text files- I haven't tried Apple Macintosh made text files yet-
maybe someone else can explain how this looks like and how to remedy
the situation?

(to convert ASCII text files that have been written on an ST (or PC)
you can run "st2unix.ttp" which will naturally remove the CR
end-of-line characters and leave you with the LF standard as in Unix.

>Note: If a disk already has data on it, and will not be read by the PC,
>then you CANNOT modify it to make it readable. You'll have to copy the
>data to a disk formatted using one of the above methods!

Not true! You can "convert" the bootsector of any normally formatted
ST disks (not extended formats etc.) using programs such as
"convert.prg" (I think there are a couple more similar programs as
well for this).

You simply run this program and it re-writes part of the bootsector
without the need of reformatting the disk. I've done it with several
disks and had no problems, but for important data I'd suggest you make
a backup first (in that case you might as well just do a real MSDOS
format anyway, and copy the data to the new disk).

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3288. Video Editing

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: Xavier Gallahgher <x-gallag@nimr.mrc.ac.uk>
Message-ID: <4a7766$lap@mercury.hgmp.mrc.ac.uk>
Source record: 155071

I've been asked to help produce a title sequence for a sci-fi movie.

I want to do it, so what do I need and how much will it cost. I want to capture some of the jaguar output to video, combine it with animation from Apex media, and add some real footage.

I seem to recall someone produced a specialist unit to do this.

I'm a falcon owner/usr but will also be using a power mac as some of this stuff is going to be done at work.

Please email me about it and I will post a summery.

Xavier

3289. Magic Mac

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: kraj@hampshire.edu
Message-ID: <kraj-0712951554310001@dak176-94.hampshire.edu>
Source record: 155072

Where could I get a copy of a Magic Mac demo?

The ST shall rise again!
kmrF91@hamp.hampshire.edu

3290. Power Supply Source...

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: nowhere@nowhere.net
Message-ID: <DJ8nBt.Go5@netcore.ca>
Source record: 155073

TOAD COMPUTERS (USA).

Phone (800) 448-8623

Phone (410) 544-6943

Address:

Toad Computers
570 Governor Ritchie Highway
Severna Park, MD 21146-2925

They are a _MAJOR_ Atari source.

Mitch Robbins

3291. The sweet sounds of music.....or...The Hills are Alive ;)

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: nowhere@nowhere.net
Message-ID: <DJ8nBr.GnJ@netcore.ca>
Source record: 155074

Yes, you can do what you're thinking about. All you have to do is get a MIDI adapter that fits the sound hole, and will translate to digital. For the program, get Cubase. It will create notation as fast as she can play...believe me, I play classical piano, and have literally watched my original scores speed upon the screen.....I just wish, it would PRINT as fast <G>

Mitch Robbins
Amherstburg, Canada

3292. Error loading MiNT from HD

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: Johan Andersson <ebcjoan@ebc.ericsson.se>
Message-ID: <30C7A5DF.22A6@ebc.ericsson.se>
Source record: 155075

Ii¿½m trying to install MiNT on a 100 MB IDE HD. The computer boots
allright, but when MiNT is loading I gets the message:

pid 1 (GEM): MEMORY VIOLATION type=hardware AA=0 PC=5DA2 BP=5A000
exit code: 2560
leaving MiNT

And then the system hangs. Why doesnï¿½t MiNT boot? It woked well when I
hade a SCSI drive!

/Johan Andersson
ebcjoan@ebc.ericsson.se

3293. Re: Memory question

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30c6330e_Claes.Holmerup@p5.dada.ct.se>
Source record: 155076

In a message of <02.12.95>, Steven Slater (2:200/427.1) writes:
SS> I have two STE's. One has 4 one meg simms and the other has the
SS> original four 250 K chips. If I wanted to make myself two two meg
SS> units, do I just put 2 one meg in each machine in the first two
SS> slots? The memory configs I keep seeing listed go 1 meg, 2.5 and then
SS> 4 megs. Do I need to mix my simms and the original 250 K's together?

Hi Steven,
You plug the two 1MB SIMM's into slot 2 and 4 if looking from the front of the computer. Don't struggle with the left-overs, I've heard that there is some program available that is capable of activating the extra 512kB, but some programs have a hard time functioning with a 2.5MB configuration. It's enough with 2MB in many cases and if not - go for 4MB instead, to be certain of the functionality.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3294. Falcon Owners List

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4a719c$jdg@dux.dundee.ac.uk>
Source record: 155077

This is still going strong, if you are interested please get in touch with
me.

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

3295. Re: Atari World - late again!

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4a7164$jdg@dux.dundee.ac.uk>
Source record: 155078

I saw the December edition of AW today, however I have not received a
copy myself yet. Is anyone else in the same boat?

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

3296. Re: HP 600 or 660?

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4a7kmq$fr5@josie.abo.fi>
Source record: 155079

Steve Found (sf@itl.co.uk) wrote:
: thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
:
: The 600 uses Black OR CMY colour. It only has a single cartridge slot
: so colour output is not quite as good as the 660 which has both
: cartridges resident.
:
: I have a 600 for use on my Mac, the output in colour is VERY
: impressive in 300x300 DPI, but the 660 is a bit better since the
: blacks in an image are actually black.
:
: Hope this helps...

Thanks, it does! Does 660 use both of its resident cartridges at the
same time? I mean, when you print something from a DTP program, does
the 660 automatically use its black cartridge for black text, and then
change to color cartridwe when needed? This would mean better black
quality, since (as I understand it) every time one uses color in his
documents, 600 has to create black color by printing all the colors
on top of each other, thus creating something not quite black, and
probably not very sharp either. Do I always get bad quality black
printing when I use color in my documents? How smart HP 660 is in
this area - can it save color ink and print black and gray tones
with one cartridge, while at the same time printing in color..?

Thanks, if you still can find out this ;-) ...

I think it's a rather interesting question, after all.

:
: Steve Found
:

Best regards,
Tommif

3297. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5zPZSsL5DhB@ollom.prima.ruhr.de>
Source record: 155080

> a eriksson (ae@yin.kuai.se) wrote:
> : : I'm also very interested to hear your impressions of this show as well.
> I : : have heard that there was a lot of new software available.
>
> : Not to mention the sales of Afterburner040. :-)
>
> Did it sell well? I heard that the system seemed pretty stable and worked
> fine! Do you know what the price of the Afterburner is?

It definitively IS stable.
Did I ever post in this newsgroup that I bought an AFTERBURNER?
Are there any questions, I will try answering.
Are there any people wanting to test their programmes on a Falcon 040,
just send that codes to me!

daniel@ollom.prima.ruhr.de

3298. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: Simon Gornall <simon@xanadu.logica.co.uk>
Message-ID: <30C6A304.41C6@xanadu.logica.co.uk>
Source record: 155081

Graham Irvine wrote:

> > This stuff looks like its from the Umich site. Where (other than
> > umich) can I get this stuff, is there a mirror at hensa ??? if so
> > where ? any other mirrors in the Uk ???
>
> the official UK mirror is
>
> src.doc.ic.ac.uk:/packages/atari/unich
>
> but it was ,and I think still is not being kept up to date ATM due to
> a shortage of disk space at src.doc ... allegedly , can someone
> clarify that ??

Yeah, they've run out of 40Gigs and Lee says he's getting more from
Sun (who sponsor the site).
--

<address gornalls@logica.com>
Physicists get Hadrons!

3299. Re: Need info on Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4a6e2t$2dg@news.iesd.auc.dk>
Source record: 155082

In article <DJ2DuG.3xJ@csc.liv.ac.uk>, u3gja@csc.liv.ac.uk (G.J. Ayre) writes:
> Hi, I'm considering changing my Archimedes for a Falcon so that I can do direct
> to disk recording. Obviously the Falcon will not compete with my 36 Mhz RISC
> based Arc on processing terms,

No the Arc is a fast machine indeed. Is it one of those new RiscPC's or is it a
big Archimedes ?

> but I understand that the extra chips (Blitter, DSP etc),

Well, the BLiTTER is only useful for games mostly, doesn't really at desktop work.

The DSP on the other hand has a lot of potential, it's also a RISC-based processor.
And it's pretty fast.

> also affect performance. I was wondering if anyone could give me some
> idea of how useable the Falcon is in the following areas:
>
> -How long does it take to decode a 640x480 JPEG file?

About 2-3 seconds I think. On an unaccelerated Falcon using DSP.

> -What sort of speed does it play MPEGs at?

Mostly about 12-17 frames/sec. unaccelerated, 16-21 frames/sec. on my Falcon.

> -Are there any good DTP programs available, and how fast are they?

CalamusSL is a very good professional DTP-package, better than Quark on PC and Mac
(my own taste at least) and there is DA's Layout also a good DTP-program.

Than there are the less professional ones like PageStream and TimeWorks and one or
two more.

> -Are there any good flight sims available that use the extra power of the
> Falcon, or are there only ST flight sims?

I don't really know about Flight Sims, but I have some other good games in my Falcon.

> Also, I have heard various alternative desktops mentioned, Ease particularly,
> but have seen no screenshots or details anywhere. Can anyone give me any info on
> this (or other GUIs). Some screen grabs converted to GIFs or JPEGs and e-mailed
> would be helpful if anyone has the facility to do this.

Well if you e-mail me at chainxor@control.auc.dk , I shall see what I can do.

By the way, if you get a Falcon, I recommend MagiC 4 as the operating system, it's
a LOT faster than the original TOS 4.04. and has pre-emtive multitasking.

> Finally, are there any Mac emulators for the Falcon? If so, roughly how much do
> they cost, and what functionality do they give (will they support 256 colours,
> what sort of speed? Does a Falcon get anywhere near the speed of a Mac LC11
> under emulation? They have the same processor I believe.).
>
> Anyway, thanks in advance to anyone who replies (either on this group or
> e-mail). Any general thoughts on the performance and quality of the Falcon would
> also be appreciated. I have a choice to make, buy a Falcon or a Mac....

I don't know, but I think the Arc is better than a Mac, but than again it's my taste.
Falcon is ideal for direct-to-disk recording - definitly, especially if you wan't
direct-to-disk cheap.

> Cheers,
>
> Graham (u3gja@csc.liv.ac.uk)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3300. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4a6e8e$2dg@news.iesd.auc.dk>
Source record: 155083

In article <ACE949DA9668107AD1@mon3-05.planete.net>, jja@pressimage.fr (Jean Jacques Ardoino) writes:
> In article <49nrjc$8up@no-names.nerdc.ufl.edu>,
> Michael Ellis <michael@anest4.anest.ufl.edu> wrote:
>
> I've a Falcon and a PPC 7100. The Falcon has very good sound, the PPC too,
> but Marathon II is great, and native applications are very quick (and
> pretty). I had a TT and had to buy a Falcon for some jobs. And I find the
> Falcon is slow, slow... TT was a really good machine.

Try a FX-Card or even a AfterBurner040, and the TT all of a sudden seems like an old ORIC. :-)

> Jean-Jacques Ardoino
> jja@pressimage.fr

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3301. Re: Floppy Drive Replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c7127c228570f3@sn.no>
Source record: 155084

Ralf Over (rover@nephilim.ON-Luebeck.DE) wrote:

>In <816202750_OASIS_@nbnet.nb.ca>, rob@nbnet.nb.ca (Rob Watson) writes:
>>Hi,
>Hi Rob!
>> Can I replace it with a generic PC 720/1.4 floppy drive? Plug and play as it
>>where or do I need an ATARI specific disk drive, special chip or cable?

>I think, any DD-disk-drive with Shugart-Bus should do it. Only the front
>of other floppy-drives doesn't look like Atari-Floppy-drives, so you
>might have to manipulate your computer-case.

No you don't- if you use the right kind of drive!
I've used the SONY MPF-520-1 HD drive and with minor modifications to
the drive mechanics themselves (cutting off part of the metal lug for
the eject button to be exact), I was able to use the old eject
plastic button and plastic front panel. From the outside it looks just
like the old 720K drive!!

>> Do dips need to be set, the room rearranged or sacrifices made? I know less
>>than nothing about this and would appreciate any help that anyone could lend.

Well, you do have to do that, but no worries since I spent over a
month trying to figure out how to do it (no thanks to Sony!!!), but
thanks to someone else on the net though- you know who you are!

It involves soldering a couple of jumpers together, and the disk drive
cable has to be inserted the "wrong way" (upside down). The power plug
fits in the same way as before though.

So why do you have to mess with these jumpers? Well, the ST has to
know when a DD and HD disk is used, and gets a "density" signal from
pin 2 of the drive.

In addition to the drive itself you need some electronics- more
precisely an electronic circuit which you can buy or make yourself.
Seeing that you're in Germany there are several companies that sell
them. You need to solder this on top of the 1772 drive controller chip

(or better yet, desolder the 1772, install an IC socket and re-insert
the 1772 on top of the circuit which goes in the socket))
If the 1772 doesn't work with HD disks you might have to change it to
an AJAX chip which can even handle 2.88MB disk drives/disks!

Email me if you need more info or explanation.
Good luck!

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3302. Re: looking for atari disk reader for PC.

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c7127e22857d64@sn.no>
Source record: 155085

>a friend of mine would like to read some of his old 1.6Mb
>formatted HD floppy's he had with his atari. As he now longer
>has his atari, he would like to read them from a PC.
>Is there a program that allows the PC to read these
>floppy's?

1.6MBytes? Not 1.44? I guess this must mean that you used some sort of
extended format, which naturally will make it non-MeSsyDOS compatible.
I think your best bet is to try and find someone with an ST equipped
with a HD disk drive and copy the files over to MSDOS formatted disks
again.

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3303. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4a75j2$9a2@news.iesd.auc.dk>
Source record: 155086

In article <199512050940.a61490@rs.maus.de>, Thorsten_Floeck@rs.maus.de (Thorsten Floeck) writes:
> S>Yes, but does anyone make any software currently for the Medusa/Hades?
> S>
> S>Will they run all the old ST-Titles?
>
> Nearly every ST-software runs on the Medusa. Exceptions are old binaries
> compiled with the omicron-basic, gfa-basic based programms work! Most games
> doesn't work on the Medusa, the Medusa has a graphiccard! The HADES is still in
> development, so nobody can say anything about the compatibility. At the Protos
> only two small demoprograms are shown, but for a developmenttime of round about
> 6 weeks it was a great thing!
>
> Thorsten

I would be nice, if the Hades could be Falcon-compatible and if Falcon-compatiblity is impossible (Because of C-Lab/Atari) than at least STe DMA sound support and STe/TT comp. graphic modes.

Or else a Falcon with a AfterBurner040 would be much more interesting, has more possibilities.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3304. FOR SALE: Migraph hand scanner + Touch-Up + Tray

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <4a5qt4$g6d@madeline.INS.CWRU.Edu>
Source record: 155087

```
FOR SALE:

Hand scanner, interface, tray and Touch-Up software.

$50 takes it :)

Please reply to the address below by e-mail.

Thanks.

--
Thomas Main
em129@cleveland.freenet.edu
```

3305. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4a7mpq$pvg@due.unit.no>
Source record: 155088

www115 looks great offline, but it doesn't work at all online... I just deleted the old CAB-folder and replaced it with the new one, is there something else I should do?

There seems to be a problem with the cache, and CAB chrashes big-time when I try to use it on-line.

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

3306. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: gccornelius@its.dundee.ac.uk
Message-ID: <gccornelius.25.00123324@its.dundee.ac.uk>
Source record: 155089

I think it is important that we get an increase in the developement of software for machines like this. If people started developing software and posting the algorithms on the net we could soon have lots of TOS specific software of a high standard. What we need is a central programming store, somewhere like Imperial College, or Hensa. If this happened and Atarians got together over the net we could have enthusiasts developing software for hobbyists, such as games like doom, in the PD. Once one had been developed other people could take the game and develop it into another game with the same engine, but bigger and better, or with a different plot. There are only so many types of games, so after routines written for sprite shifting, playing tracker tunes, 3d, texture mapped 3d, it would be fairly easy to make games in the PD that are up to modern PC standards. All we need is for artists, musicians, programmers, designers, etc. to unite over the net. It is possible, and the benefits would be huge.

Graham Cornelius

e-mail : gccornelius@its.dundee.ac.uk

3307. Re: OBSESSION FALCON WILL BE RELEASED - NEW INFO

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4a76mn$bm@dux.dundee.ac.uk>
Source record: 155090

Does the previous message mean that UDS have pulled out of the Atari market?
From what I read it certainly looks that way.

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

3308. Re: DONT COMPLAIN...DO IT

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <dfc_9512071351@genesplicer.org>
Source record: 155091

Re: _DONT COMPLAIN...DO IT_, kostvast@forum.ars.net.gr wrote to All on 07 Dec 95:

k> 1)FILL TRAMIELS E-MAIL BOX
k> 2)FILL ATARIS CO. MAILBOX
k> 3)FAX IT TILL THEY RUN OUT OF PAPER
k> EVERYDAY???
k> 4)ANTI ATARI PRODUCTS WAR FROM NOW ON

What do you hope to gain by this?

* LED v1.31 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

3309. Re: Pagestream DTP

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: cpb4@ukc.ac.uk
Message-ID: <108@jacaranda.ukc.ac.uk>
Source record: 155092

Andrew Rose <andrew@ajrose.demon.co.uk> wrote:
>BTW are they still selling this program? I got it bundled with a
>second hand STE and use it all the time, but I could really use some
>updated drivers etc: Deskjet 520 (600*300 dpi), RTF import etc. Are
>these now included, cos it always looked reasonably comprehensive.

On a related note, does anyone know if there's an 'official' LaserJet 4 driver for PageStream? I don't know of one, so I have modified PageStream's LaserJet 3 driver to do 600dpi printing (and RLE data compression, since it otherwise takes over half an hour to print a page at 600dpi).

If anyone wants this driver, please let me know and I'll try uploading it to atari.archive.

--Charles

3310. Re: Geneva 004 upgrade ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4a7gmn$57e@ccshst05.cs.uoguelph.ca>
Source record: 155093

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: From what I've read and heard about this upgrade, I'm getting really
: confused. 1st is it PD ??? or shareware ??? will I be able to
: download it from Hensa, or only from BBSs, do I have to order it ???
: how much does it cost ???? if anyone can clarify these peoints I'd be
: very grateful.

I'm not sure it can be classified as PD or shareware, but it doesn't really matter since you need the original Geneva disks to be able to upgrade. The upgrade patches the original files. It's free, and you can get it from any good FTP site. You can also order it from Gribnif for $5 US.

THeo

3311. Re: PC-ST/ST-PC Disk FAQ

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <818308804_OASIS_@swampdog.demon.co.uk>
Source record: 155094

Excellent! Is there a place this will be uploaded to so we can point
future questions to it?

--

Guy Harrison

guy@swampdog.demon.co.uk

3312. Re: Need info on Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4a5r60$g9a@madeline.INS.CWRU.Edu>
Source record: 155095

>Hi, I'm considering changing my Archimedes for a Falcon so that I can do direct
>to disk recording. Obviously the Falcon will not compete with my 36 Mhz RISC
>based Arc on processing terms, but I understand that the extra chips (Blitter,
>DSP etc), also affect performance. I was wondering if anyone could give me some
>idea of how useable the Falcon is in the following areas:
>
> -How long does it take to decode a 640x480 JPEG file?

With the Black Scorpion's PD JPEG viewer, approximately 5 seconds

> -What sort of speed does it play MPEGs at?

Not sure . . . I have personally seen 15 fps at quarter screen, but the
famous Tina Turner demo has 30 fps with full audio and other graphics.

> -Are there any good DTP programs available, and how fast are they?

Calamus SL is IMHO one of the most sophisticated and extensible DTP
packages available for any platform. The files created are compatible with
Calamus NT for that version of Windows.

> -Are there any good flight sims available that use the extra power of the
> Falcon, or are there only ST flight sims?

No, unless Proflight TT will work . . . But there are some nice Falcon
only games such as Towers II and Pinball Dreams . . .

>Finally, are there any Mac emulators for the Falcon? If so, roughly how much do
>they cost, and what functionality do they give (will they support 256 colours,
>what sort of speed? Does a Falcon get anywhere near the speed of a Mac LC11
>under emulation? They have the same processor I believe.).
>
No info yet, but there is allegedly some development being done on a
regular basis. . .

--
~ ~
Sanjay Parker Instrumental Networking 216/481-1161
Showcase Studios For the 21st Century K2000/EPS/More!
~ ~

3313. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: ae@zen.kuai.se
Message-ID: <4a680g$tgo@bundy.mdk.se>
Source record: 155096

alastair@ravanol.demon.co.uk wrote:
: Is there an good Atari IRC channel?

#atari ofcourse. :)

You can also try the DalNet #atari by typing:
/Server irc.dal.net 7000
/join #atari

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

3314. JR OFFICE 3.04E Question

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: fl@io.org
Message-ID: <4a865t$s2t@ionews.io.org>
Source record: 155097

Has anyone been able to get the newest version of JR OFFICE (v. 3.04E)
to run on a 1 meg machine? I have a STfm with TOS 1.04 and 1 meg of
ram, and every time I try to view a fax I get an out of memory
message, even when the fax has only one line in it.

Suggestions would be welcome.

Thanks,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

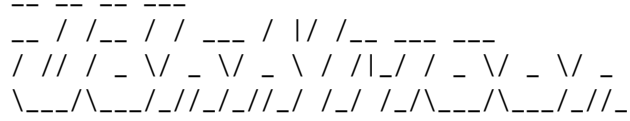
3315. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4a6o9a$9ee@preeda.internex.net.au>
Source record: 155098

: Actually for once it wasn't STF which were the follish ones they knew it was a
: full comercial packaga and they had licenced it from then UK distributors (Compo

Ahh...yes the memory is slowly coming back now, but if im right, didnt they
have to make a public apology to COMPO?

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3316. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4a6odi$9ee@preeda.internex.net.au>
Source record: 155099

azog (azog@gti.gti.net) wrote:
: I just tried out the new version of CAB that's released in WWW115,
: and must say it's wonderful! Those who were mildly disappointed by
: the earlier versions should be much happier. I looked, and it's already

Hmmmm.....yeah its getting there, I'm still dissappointed that it cant
read <background> as yet...but it does read Tables which is great!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3317. Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: MICHAEL.CLEMMETSEN@Sunderland.Ac.UK
Message-ID: <4a75c5$o2v@orac.sunderland.ac.uk>
Source record: 155100

I am wanting to upgrade my Mega ST (4MB) to a multi-tasking opereating system. This basically means Magic or Geneva. Does anyone have any experience of _both_ of these systems and can therefore give a comparative assessment? The magazines just seem to say they are both good, without going into any great depth.

From what I have read Geneva is more compatible with existing programs but slower than Magic, is this true?

I have tried the demo of Geneva 004 and have found it to crash with a similar frequency to MS Windows, e.g. when quitting QED.

I _do_ like the look and feel of it and wonder whether the release version is any more stable. All the fun would be taken out of using my ST if it were to become as flaky as a PC. Running Geneva on top of MiNT 1.12 does not increase stability and makes the machine even slower. How does Magic compare?

I like the way Geneva runs TOS programs - it seems to be pretty stable doing this. What is Magic like?

Too many questions I fear, but any answers at all would be appreciated.

Thanks,

Michael

3318. Re: Need info on Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: ae@zen.kuai.se
Message-ID: <4a67g5$tgo@bundy.mdk.se>
Source record: 155101

: > -How long does it take to decode a 640x480 JPEG file?

Tried with a Jpeg file of that size with Brainstorms DSP decoder in
Truecolour 768*512 resolution - 3.3 secs

: > -What sort of speed does it play MPEGs at?

Used Griffs Truecolour DSP decoder with a 160*100 MPEG file - 14fps

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

3319. Re: looking for atari disk reader for PC.

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.251.000F1988@cfcsc.dnd.ca>
Source record: 155102

In article <4a54fc$dos@mo6.rc.tudelft.nl> p.donker@bk.tudelft.nl (Peter Donker) writes:
>Hi,
>a friend of mine would like to read some of his old 1.6Mb
>formatted HD floppy's he had with his atari. As he now longer
>has his atari, he would like to read them from a PC.
>Is there a program that allows the PC to read these
>floppy's?
>Peter
There are no programs that I know of, although there is GEMulator: the
hardware/software Atari emulator which might be able to read Atari disks
formateed to 1.6MB. Contact Darek Mihoka for more info.
http://www.halcyon.com/brasoft/

If these disk were formatted at 18 sectors per track, then
the PC will probably read them as is (that would give you about 90 tracks per
disk @ 18 sectors per track for 1.6MB). the only other way I could think of
would be to use Norton disk editor to copy sectors directly from floppy to
hard drive/floppy
godd luck.bonne chance

Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

3320. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-12-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818366018_OASIS_@pwomar.demon.co.uk>
Source record: 155103

In article <4a6o9a$9ee@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>: Actually for once it wasn't STF which were the follish ones they knew it was a
>: full comercial packaga and they had licenced it from then UK distributors (Compo
>
>Ahh...yes the memory is slowly coming back now, but if im right, didnt they
>have to make a public apology to COMPO?
>
They sort of appologised to someone, not exacly a real apology IIRC just told us
all to give Compo a ring (didn't bother thou'), it was a real shame as Arabesque
was one of the best things they ever gave away! By the way it's not like me t9o
be nice to STF so I'll try not to make a habit of it ;-)

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3321. Re: portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: ekl@SDF.LONESTAR.ORG
Message-ID: <DJ8w7H.Lx6@SDF.LONESTAR.ORG>
Source record: 154804

In article <8062-207139602@sterbbs.nl>, <fvdakker@sterbbs.nl> wrote:
>
>IN>I just bought a portfolio (US$30). Now I need a serial adapter and
>IN>telecomm software. How do I get these items? I live in the
>IN>netherlands BTW.
>

Where did you get it for just $30? I want one!

3322. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: N P FLINTHAM <cju920>
Message-ID: <1995Dec8.133002.22946@zippy.dct.ac.uk>
Source record: 154805

stosser@neon (Tony Greenwood) wrote:

>: : Is there an good Atari IRC channel?
>
>: #atari ofcourse. :
>
>: You can also try the DalNet #atari by typing:
>: /Server irc.dal.net 7000
>: /join #atari
>
> Eeeerm wont that still go to channel#atari
> I use channel#atari quite a lot, would the above be a different one?,
>sorry for being so ignorent ;)

no its a different channel on a different irc network (dalnet) if your in the
uk try liberator.dal.net 7000 as the server its much faster :-)

Bye

Flinny

--
< Nicholas Flintham >
< N.P.Flintham@unn.ac.uk>
<Nick@Flinny.demon.co.uk>
<Falcon/4/1160>

3323. Re: KandinFrench

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4552bbaird@nest.demon.co.uk>
Source record: 154806

In a msg of 08 Dec 95 josk@stud.unit.no peeled off everything to
reveal:

> www115 looks great offline, but it doesn't work at all online... I
just
> deleted the old CAB-folder and replaced it with the new one, is
there
> something else I should
do?
>

> There seems to be a problem with the cache, and CAB chrashes
big-time
> when I try to use it
on-line.

The new version uses a totally different cache structure, that _may_ be the
problem...

Brian (soon to be moving to Dundee -
Hurrah!)

--

3324. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4a8sup$q85@josie.abo.fi>
Source record: 154807

GRAHAM CORNELIUS (gccornelius@its.dundee.ac.uk) wrote:
: I think it is important that we get an increase in the developement of
: software for machines like this. If people started developing software and
: posting the algorithms on the net we could soon have lots of TOS specific
: software of a high standard. What we need is a central programming store,
: somewhere like Imperial College, or Hensa. If this happened and Atarians got
: together over the net we could have enthusiasts developing software for
: hobbyists, such as games like doom, in the PD. Once one had been developed
... (text deleted) ...
: and the benefits would be huge.

I strongly agree with you; we DO need a central "cache" for Atari-related programs from all over the world! Right now, I think, very many great programs, and especially updates, demos, etc. can be found in German Maus-Net, but not anywhere else. Many great programs never reach Internet...

This central Atari-site would serve as an update central where people could find the newest drivers, program versions, forums for communicating with program developers, etc. For a small community as we are, this _really_ could mean a lot!

But how could we convince especially the German software developers to use Internet? How could we get e.g. Steinberd, DMC, Digital Arts, and those other "giants" to join this idea?

: Graham Cornelius

Greetings,
Tommi

3325. TO: STEVO Brock

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4a8u6h$a21@express.ior.com>
Source record: 154808

This message is to Stevo brock .. or Brok.. or something close to that.

You Emailed me concerning the 520 thatI have for sale. The RF modulator seems to be in good shape!

I have tried many times to REPLY to your Email, but it says that there is no person at the system by your name. Please Email me again so that we can discuss things!!

Thanks..

Dan Brown

3326. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4a8tqv$q85@josie.abo.fi>
Source record: 154809

MICHAEL CLEMMETSEN (MICHAEL.CLEMMETSEN@Sunderland.Ac.UK) wrote:
: I am wanting to upgrade my Mega ST (4MB) to a multi-tasking opereating system.
: This basically means Magic or Geneva. Does anyone have any experience of
: _both_ of these systems and can therefore give a comparative assessment? The
: magazines just seem to say they are both good, without going into any great
: depth.

Sorry, I can only tell you about my Geneva-experiences. Maybe it might help
you, too..

: I have tried the demo of Geneva 004 and have found it to crash with a similar
: frequency to MS Windows, e.g. when quitting QED.

I've hear many people complaining about the demo.. The release version is
quite stable, however. I use it on my Falcon, FX-accelerator, 8 MB RAM,
and the excellent THING 1.0 desktop. Works like a charm!

I wonder, whether NeoDesk might cause the problems many people have had?

It's fast (not much slowdown even when using many programs at the same time),
and it doesn't mess up easily - even if some nasty program decided to crash,
Geneva mostly doesn't care at all, so the other programs continue their
living as usual.

On the "down"-side there are things like:
- Not very usable with only 4 MB of RAM (probably MagiC shares this)
- Very CPU-intensive programs can block Geneva giving no time for
other programs
- There are still some problems with running TOS-programs in a window,
at least when using THING desktop.

Greetings,
Tommi

3327. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <4a9e1k$8eq@hpscit.sc.hp.com>
Source record: 154810
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: Well it WOULD make sense, think about it. Say that 100,000 Jaguar packs are
: sold over Christmas,

Judging from the Jaguar's market presence here in Germany (virtually none,
you never see this thing in ads or even stores), I'd say Atari would
have to have a pretty good marketing attack under way in the US if they
wanted to sell 100000 Jaguars. Are there any commercials for the Jaguar
in the US? Can you actually see Jaguars in the toy and video game
stores?

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3328. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FLIPFJHJUP@zaphot.augusta.de>
Source record: 154811

In <DJ3Mup.J24@actrix.gen.nz> Steve Wells wrote:

[...]
>] =============
>] PART I - RSVE
>] =============
>] RSVE2 (the newer version of RSVE) is a very simple hardware modification
[...]
>The kit I saw advertised by the author of HS-Modem which was basically
>the chip, and bits to hook it up, was something like $60US (I recall it
>not being very cheap anyway). If someone could work out how to make

The only available RSVE *is* from Harun_Scheutzow@B.maus.de (the autor
of HSModem) and costs AFAIR 60,-- DM (not $60US).

>If this RSVE-2 is a complete kit as is, then how much is it, and where
>would I get it?

Ask Harun_Scheutzow@B.maus.de - he is the only distributor for this
stuff. You can get detailed circuit diagrams and GAL listings too, so
you can do it on your own.

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

3329. BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512080919456231@muskrat.com>
Source record: 154812

```
There is a guy who wants to set up a BBS on a ST. He doesn't like BBS
Express ST, so he's looking for other software that he can use. Please
E-Mail me the name/address/phone number/e-mail address[if any] of
anyone that's supporting somekind of BBS software.
I run Express myself on my BBS.
Black Hole BBS 1-808-696-7763 300 to 14.4kb.
```

3330. HERE it is: 50khz-Stereo-Hd-Player

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: daniel@informatik.tu-muenchen.de
Message-ID: <4a9alo$64i@sunsystem5.informatik.tu-muenchen.de>
Source record: 154813
Body handling: Inline uuencoded payload not displayed: push.prg

Finally, I've written the Sampleplayer I've been asking for, on my own:

The player features:
- DMA-quality
- 6,12,22,50 Khz
- Mono/Stereo
- Samples any long
- Harddisc loading while playing
- Auto-repeat

It will run only on STE, not ST.

```
************************************************************
* You can extract the program directly from this arcticle. *
************************************************************
```

You only need Gfa-Basic. But there is one thing left to say:

If you want to play a sample, eg. 340MB long, than you have to split the sample into files, that are smaller than half your computer memory. All files must be of the same length. The files must be named with extensions (eg. TEST):

```
TEST.0
TEST.1
...
TEST.70
```

If you run the program, a fileselector box will occur and you've got to choose the file TEST.0, and then you can choose the rate, ..., and play it.

(Example: You want to play a sample that is 8 Mbyte long and you have 1 MB free. Then split the sample into 16 parts, called sample.0, samle.1, ..., sample.8 . Run the program and click on 'sample.0', choose rate and stereo/mono, and the player will play your files.)

HERE IS THE PROGRAM:

The program consists of two part, one basic, one machine code.

First the Gfa-Basic part:

```
' ---------------------------------START-----------------------------------------

' 50 khz Sample Player by Dirk Daniel
' daniel@informatik.tu-muenchen.de
' (c) Dirk Daniel 1995
'
```

```
Reserve Fre(0)-1000
Clr Len%,Opt%,Star%,Ende%,Play%,Stop%,Posi%,Posm%,Mode%,Indx%,F$
@Input
'
Dim S%(Len%*2/4)
Ss%=Varptr(S%(0))
Sm%=Ss%+Len%
Se%=Sm%+Len%-1
@Init
Lpoke Star%,Ss%
Lpoke Ende%,Se%
@Next(Ss%)
@Next(Sm%)
Poke Mode%,Opt%
@Play
Repeat
Clr Exit
Repeat
@Posi
Pos=Lpeek(Posm%)
If Pos>Sm%
@Next(Ss%)
Exit=1
Endif
M=Mousek
Until M>0 Or Exit=1
If M=0
Clr Exit
Repeat
@Posi
Pos=Lpeek(Posm%)
If Pos<Sm%
@Next(Sm%)
Exit=1
Endif
M=Mousek
Until M>0 Or Exit=1
Endif
M=Mousek
Until M>0
@Stop
Edit
'
Procedure Next(Next_a%)
Bload F$,Next_a%
Inc Indx%
F$=Name$+"."+Str$(Indx%)
If Exist(F$)=0
Clr Indx%
F$=Name$+".0"
```

```
Endif
Print Indx%'
Return
'
Procedure Init
' Print "start samples: ";Ss%
If Exist("d:\tmp\push.prg")=0
Print "push.prg not found"
Void Inp(2)

Endif
Play%=Exec(3,"d:\tmp\push.prg","","")
If Play%<=0
Print "Error loading push.prg"
Void Inp(2)
End
Endif
Play%=Play%+256
Star%=Play%+2
Ende%=Play%+8
Stop%=Play%+90
Posi%=Play%+116
Posm%=Posi%+48
Mode%=Play%+75
'
' Print "Start Programm: ";Play%
Return
'
Procedure Play
Dummy=C:Play%()
Return
'
Procedure Stop
Dummy=C:Stop%()
Return
'
Procedure Posi
Dummy=C:Posi%()
Return
'
Procedure Input
Cls
Print "50 khz Stereo Sampleplayer (c) Dirk Daniel'95 (daniel@informatik.tu-muenchen.de)"
Repeat
Repeat
Repeat
Fileselect "\*.0","test.0",Name$
If Name$=""
Edit
Endif
```

```
Until Name$<>"\"
Until Exist(Name$)
'
Open "R",#1,Name$
Len%=Lof(#1)
Close #1
Until Len%<Fre(0)/2
'
F$=Name$
Name$=Left$(Name$,Len(Name$)-2)
Print At(1,3);"Samplelength: ";Len%;" bytes"
Opt%=3
Alert 2," Rate",2,"less | 50 khz",Choose%
If Choose%=1
Alert 2," Rate",3,"6 khz | 12 khz | 25 khz",Opt%
Dec Opt%
Endif
Alert 2," Quality",2,"Mono | Stereo",Choose%
Add Opt%,128*(2-Choose%)
Print At(30,25);"Press mousekey to stop";
Print At(1,5);"Loading sample ";
Return

' ---------------------------------- END ----------------------------------------
```

STOP. This is the end of the Gfa-Basic listing. You need the second part, too. It is written in machine code. You can drag this piece of text and than you have to uudecode it ('uudecode push.prg'). The file must be named 'push.prg'.

```
' ----------------------------------START----------------------------------------
```

[Inline uuencoded payload not displayed: push.prg]

```
' ---------------------------------- END ----------------------------------------
```

STOP. Just take until end. This was now the file 'push.prg'. It must be in the same folder like the Gfa-Basic-file.

3331. Atari 520stfm for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: fusiong@STD.Teradyne.COM
Message-ID: <9512082037.AA00355@std.teradyne.com>
Source record: 154854

```
Atari 520stfm for sale. DS/DD internal drive. 512k RAM. Monochrome
monitor. Includes SW PC-Ditto, some other minor SW.
Would Like $125 for everything.
Please reply to: fusiong@std.teradyne.com
Best offer considered.
```

3332. Anyone using MagiCMac out there?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4aacp8$s30@newsbf02.news.aol.com>
Source record: 154855

I have a Macintosh Quadra 660AV (25mhz 040, 24RAM, 500HD, and full video capture), I have put a demo of MagiCMac on my machine and have had very little succses getting aplications to work, if you have MagiCmac and know some good applications to try (3D rendering, PhotoWork, Games, Video) could you please tell me which ones work best and what kind of speed gains it has over finder based applications.
Thank You

3333. Re: STeelers

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <818401498_OASIS_@swampdog.demon.co.uk>
Source record: 154856

In article <818365990_OASIS_@ravanol.demon.co.uk>
alastair@ravanol.demon.co.uk (Alastair Shortland) said:-

[snip]

>Oasis is certainly a very good program.... I wish I could get it to
>work under MagiC, but it doesn't for some reason. When I call NOS
>from Oasis it isn't loaded :(

Install Oasis without any of the MagiC options. Set the NOS
environmental timezome variable in MAGX.INF to

#_ENV TZ=GMT0BST (for the UK)

Rename NOS.TTP to NOS.PRG.

In Ease go to "Options - Applications" and install NOS.PRG as single
tasking and assign it a keyboard shortcut. Also set up its command
line to "Predefined" and set it to:

-d G:\OASIS -s 40 startup.nos (changing the path to where you have
Oasis)

You can now execute NOS via the keyboard shortcut. When it terminates,
execute Oasis then Select "Internet" and "Unbatch".

You will have to find your own way of setting NOS up if you have some
other desktop other than Ease.

[snip]

NOS can be run from within a VT52 window but invariably causes the
system to fail at some point afterward, no doubt the result of two
multitasking things argueing.

--

Guy Harrison

guy@swampdog.demon.co.uk

3334. Copy of REALTIME midi pgm needed

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: QHZV79A@prodigy.com
Message-ID: <4a8lc2$1jma@useneta1.news.prodigy.com>
Source record: 154857

If anyone can help, I need a copy of Realtime midi software for the Atari
ST

3335. ISO to ST converter/multiple replace editor?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c862a2a3b113@sn.no>
Source record: 154858

Has anyone seen a program that converts ISO (8859-1) characters into
the equivelant Atari characters?
I know this would be really simple to make, but as I'm not a
programmer I have to rely on readily available programs.

One thing that also comes to mind would be some sort of text editor
that lets you find/replace several different things at the same time,
and that these words/sentences that should be replaced could be
saved/loaded as needed. I could really need this for when I edit my
web pages and need to change paths or something on every single page.

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3336. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4a9phv$567@epsilon.qmw.ac.uk>
Source record: 154859

On d2cg@dtek.chalmers.se, Christer Gustavsson (d2cg@dtek.chalmers.se) typed away:
: In article <49c2vi$1jv@epsilon.qmw.ac.uk>,
: D.Bhabuta <efac001@alpha.qmw.ac.uk> wrote:
: >Considering what the compuer does in performance etc, it is at a nice
: >price... competing directly with the Mac and the PC. I saw it at
: >ProTOS and I was well impressed. :-) Maybe I will buy one when it is
: >available in England.
: >
: Danny, please tell us more! Who manufactures the machine?

Hi Christer... the Hades is done by Medusa Systems

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3337. Help--"Bad ROM CRC" on ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: chambera@cs.pdx.edu
Message-ID: <4a9vda$qov@sirius.cs.pdx.edu>
Source record: 154860

Help! Yesterday my 1040ST (with TOS 2.06 and AdSpeed accelerator) began to crash frequently, with three bombs each time. I turned it off for a while. When I turned it on again it gave the message "Warning: Bad ROM CRC in Chip E" and crashed with two bombs. Didn't even try to read the hard drive. I turned it off and on several times with the same result.

Today I took it apart, removed the TEC card from the main board and the TOS chips from the TEC card, and cleaned everything and put it back together. Now it all works fine.

Should I be worried? Was it just a loose connection? The TEC card seems like such a simple gadget, I can't believe it could be malfunctioning... and ROM chips rarely go bad, correct?

Advice would be appreciated...

--- Alex Chamberlain
chambera@cs.pdx.edu

3338. Re: ST Format sinks to all-time low, NOT!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951208135056.2433A-100000@planetx.bloomu.edu>
Source record: 154861

On 4 Dec 1995, D.Bhabuta wrote:

> On enoss@planetx.bloomu.edu, Eric Noss (enoss@planetx.bloomu.edu) typed away:
> : a project I'm doing for school. And after reading about using Multimedia
> : on the ST, I'm giving my presentation Hypercard style with Hyperbase.
> Kewl! What is the presentation about?

Don't ask, Hyperbase locks up and isn't that good so I couldn't use it
for my presentation :(

> : > As the writers of Atari World are sending out messages of doom and
> : > gloom regarding there own magazines life expectancy then we may be back
> : > to the situation where we are left with STF again, notice how the others
> : > come and go but STF are always there, most people are of the opinion that
> : > STF has improved in the last year,
> Which AW writers are doing this? certainly not me...

You write for AW? Oh, that must explain the thing at the bottom then...

> : ST Format is just about the only Atari magazine out there(that still
> : supports Atari machines at least). I hate to see them go away. It's
> What! Eric, I can't believe you are saying this... does AW not support
> Atari machines? Why do you think it doesn't?

I think I've seen Atari World at the computer store that sells ST Format,
but they don't have AW anymore. The only Atari magazine I can get is
STF. I'm thinking of subscribing to the new Current Notes if I can get
the address. Remember, I live in the States where we all are subjected
under the evil rule of Dark Lord Gates :P

Eric Noss
a.k.a
Mr. Maddog

3339. WANTED: MIDI softw. Creator...

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <81237-818471746@mindlink.bc.ca>
Source record: 154862

Im am looking for Midi Software and am wondering if any one is wanting to getrid of their version of Creator, I am looking for version 3.0 or higher and am willing to pay a fair Dollar. The package must include the Hardware Dongle as part of the sale.....

Please Email me at vanmil@mindlink.bc.ca

Thanks.

Ben.

3340. STReport #1149

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RRCGEpA.dpj@delphi.com>
Source record: 154863

12/08/95 STR 1149 The Original Independent OnLine Magazine!

- CPU Industry Report - Internet on a Chip! - Thumbs Plus 3
- Corel NEWS - ISDN Q & A - Playstation News
- CATBOX - Kids Compute - NFL Math
- Mr T's CATnips - People Talking - Jaguar NewsBits

Feds Probe Win 95 Again!
End Taligent Work!
Survey Sees Multi-PC Homes!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3341. Re: Mega St2 HELP

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4aabgj$9u2@newdelph.cig.mot.com>
Source record: 154864

In article <Pine.SUN.3.91.951208191935.12658A-100000@gymir.ifi.uio.no> Yngve Sandal <yngves@gymir.ifi.uio.no> writes:
>But (sorry, stupid question again) does this software go with all the
>atari st computers? Is the architecture on the mega st2 that similar to
>the 520, 1024, and all these machines?
>Yngve

Yes, it's basically the same.

Mike

3342. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Thorsten_Floeck@rs.maus.de
Message-ID: <199512080852.a61915@rs.maus.de>
Source record: 154865

gmon@clark.net schrieb am 05.12.95 in der Msg A42773@AC3 (Gruppe comp.sys.atari.st):

G>Has the Medusa actually ever been sold in volume?

No, the Medusa is more or less hand-made.

G>I don't personally know of anyone that has one.

I know several people with a Medusa, and i own a Medusa by myself for 2.5 years.

G>It seems like these machines have only been in the prototype stage.

Thats true for the HADES but not for the Medusa. The Medusa is a very fast and stable system.

G>The Hades sounds like it has the most potential of the two

No, the HADES isn't as fast as the Medusa. The HADES has an easier and slower memory-design, as Fredi Aschwanden (developer of Medusa and hades) explains to me and the feature of an PCI-bussystem. But where are the drivers/control-programs for the PCI-bus-cards?

G>but they have to get them out in volume

I don't see any chance to produce the Medusa or Hades in volume. Compare the price with a Mac! IMHO Medusa and Hades are systems for Atari enthusiast.

Floecki

3343. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Thorsten_Floeck@rs.maus.de
Message-ID: <199512080858.a61916@rs.maus.de>
Source record: 154866

Hello Henrik Lunardi,

HLW>Medusa T40, T60 and Hades are all ready, not prototypes.

The Hades is at prototype stage and announced for sell to 4/96! Medusa T40 is available over two years now, the T60 is ready, but in principle no 68060 33 MHz processors are available!

Thorsten

3344. MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: <>
Message-ID: <4a9ein$f1r@btmpjg.god.bel.alcatel.be>
Source record: 154867
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I read something about MultiTOS II.
Does anyone know when Atari will release it?

regards, Peter.

3345. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Dec8.181340.51135@cobra.uni.edu>
Source record: 154868
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In article <4a9ein$f1r@btmpjg.god.bel.alcatel.be>, hofman@NLEV00@btmv56.se.bel.alcatel.be (Peter Hofman) writes:
>
> Hi,
>
> I read something about MultiTOS II.
> Does anyone know when Atari will release it?

Atari is OUT of the computer market, so no TOS II by Atari!

>
> regards, Peter.

Peter Sinclair-Day - PSD@EWORLD.COM Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm

They praise Rush Limbaugh. We bury him - The Way Things Aren't To Be: Rush Limbaugh's Reign of Error. 'De-program a dittohead'
-FAIR(Fairness & Accuracy in Reporting)
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

3346. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4a9a3d$emp@due.unit.no>
Source record: 154869

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
:
: On the "down"-side there are things like:
: - Not very usable with only 4 MB of RAM (probably MagiC shares this)

Geneva use less memory than MagiC. It`s propably THING that eats memory.

: - Very CPU-intensive programs can block Geneva giving no time for
: other programs

This is because of the way Geneva multitasks. Basically Geneva is just a multitasking AES, so programs multitask only when they call the AES. MagiC is preemptive, which means that the OS force all programs to multitask. Geneva will do this if you run it over MiNT.

: - There are still some problems with running TOS-programs in a window,
: at least when using THING desktop.

I`ve experienced this when running Gemini. Gemini traps all tos-programs and try to run them in it`s own shell. But so does Geneva... It can be cured by setting the TOSRUN-variable in GEM.CNF

I`ve used Geneva 004 a couple of months now (Demo only...) and I find it very stable. You can`t save the setup in the demo, so I`ve been running it for days without any trouble, just to avoid having to set it up everytime I want to use it.

I`ve also used MagiC 2.01 (On a MegaSTE and on my Falcon (Patched)) and found it very fast, but not as powerful as Geneva. Don`t know about MagiC 4 though, I`m looking forward to try it...

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

3347. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4a8tsn$555@inca01.inca.co.nz>
Source record: 154870

D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:
> On thietavu@news.abo.fi, Tommi Hietavuo TKKK (thietavu@news.abo.fi) typed away:
> : thing.. We have a compact and fast OS; no need for V12 engine when the
> : car is light and aerodynamic =) !
> True. :-)

Yes, but they need the V12 because even a light aerodynamic car (like
a Yugo {[:-)] ?) can be sluggish when towing the Titanic.

And if you spend a while looking into newsgroups devoted to other micros
and to M$, you'll often find the following .advocacy type of message from
Mac users :

"Microsoft deliberately put slow-down loops into the Mac software so they
could sell more copies of W95 on PCs that run <M$ application>"

Such a war is raging right now...

Must get back to my front row seat...

{[:-)]

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

3348. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <DJ8sqL.3A1@cix.compulink.co.uk>
Source record: 154871

In message <4a77a3$l28@due.unit.no>, josk@stud.unit.no said:
> John Moon (johnmoon@connexus.apana.org.au) wrote: : azog
> (azog@gti.gti.net) wrote:

Yeh! Brilliant!

> : Hmmmm.....yeah its getting there, I'm still dissappointed that it
> cant : read <background> as yet...but it does read Tables which is
> great!
>
> Do you mean background images? It works fine here...

Doesn't work for me:-(

'til the next time:)

Chris Good cgood@cix.compulink.co.uk

3349. Re: Oracle of Man

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <FLIJEBBUUP@urban.prima.ruhr.de>
Source record: 154872

In <4a3nd4$91b@shell01.ozemail.com.au> Craig Massey wrote:

>Whatever your Newsgroup interest may be,
>
>The fact that you are using the Internet, means that you are part of the
>greatest explosion of information technology (IT) in the history of mankind.
>Computer developments are well documented but the future of artificial
>intelligence is limited only by our imagination.
>
>Paul Phillips, owner of one of the largest IT companies in Australia,
>has written a compelling book which is raising controversy and arguments
>throughout the world. His disturbing and unnerving prediction is that we
>are now close to a breakthrough in the race to give computers a conscious
>intelligence. This will give them the ability to interface with human beings.
>This giant leap forward brings the incredible possibility of being able to
>"download" our whole psyche. This will include our personality, intelligence
>and knowledge transfering into Technological Life Forms" or "TLF's", to give
>ourselves eternal life.
>
>For further information, please visit our Web page on
>
>http://www.oracle_of_man.aust.com

3350. Re: HP LaserJet 5L - First Impression!

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <818523546.21970@whatnext.demon.co.uk>
Source record: 154873

dhedberg@zen.kuai.se (Daniel Hedberg) wrote:

[] * Fast, the printer is fast. The printing speed is 4 pages/minute,
[] and there is no delay for the first page, it's printed in maximum
[] 20 seconds. It's also extremely quick in the "warming up" process,
[] takes no time at all.

What software were you using and does that speed include graphics in
the printout?

Have you tried it with Calamus SL?

jason.
What Next! Media Services - design, artwork, typesetting & printing.
e-mail: jason@whatnext.demon.co.uk
Telephone: 0171 289 1364 (Outside U.K. +44 171 289 1364)

3351. Re: HP 600 or 660?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DJA3IF.2CK@tron.bwi.wec.com>
Source record: 154874

```
In article <4a7kmq$fr5@josie.abo.fi>, thietavu@news.abo.fi says...
>
>Steve Found (sf@itl.co.uk) wrote:
>: thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:
>:
>: The 600 uses Black OR CMY colour. It only has a single cartridge slot
>: so colour output is not quite as good as the 660 which has both
>: cartridges resident.
>:
>: I have a 600 for use on my Mac, the output in colour is VERY
>: impressive in 300x300 DPI, but the 660 is a bit better since the
>: blacks in an image are actually black.
>:
>: Hope this helps...
>
>Thanks, it does! Does 660 use both of its resident cartridges at the
>same time? I mean, when you print something from a DTP program, does
>the 660 automatically use its black cartridge for black text, and then
>change to color cartridwe when needed? This would mean better black
>quality, since (as I understand it) every time one uses color in his
>documents, 600 has to create black color by printing all the colors
>on top of each other, thus creating something not quite black, and
>probably not very sharp either. Do I always get bad quality black
>printing when I use color in my documents? How smart HP 660 is in
>this area - can it save color ink and print black and gray tones
>with one cartridge, while at the same time printing in color..?
>
>Thanks, if you still can find out this ;-) ...
>
>I think it's a rather interesting question, after all.
>
>:
>: Steve Found
>:
>
>Best regards,
>Tommif

The answer is yes.
```

3352. Re: JR OFFICE 3.04E Question

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951208221419.19904A-100000@moose.erie.net>
Source record: 154875

On 8 Dec 1995, Hallvard Tangeraas wrote:

> And has anyone got that version of Junior Office working with US
> Robotics "Sportster" modems?
> I've been told that there's a "fax module" for this, but I don't know
> if it's supported/included in the latest version of Jfax.
>

The USR Sportster supports Class 1 fax commands only. There is a
Class 1 fax driver and instructions included in the Junior Office 3.04e
package.

3353. Re: OBSESSION FALCON WILL BE RELEASED - NEW INFO

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: a.pope@auntie.bbcnc.org.uk
Message-ID: <4a96e8$msq@auntie.bbcnc.org.uk>
Source record: 154876

UDS have pulled out any further development on the STE/Falcon of their current products. Merlin, however, are going to develop their games further taking them to the ultimate conclusion.

If you have any suggestions for any improvements to Obsession STE and Obsession Falcon, please email me here at Merlin and we will try to take them into account.

****
Phineas Pope MERLIN : THE FIRST CHOICE IN COMPUTERS
****

3354. NEC 3D FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: bicey@delphi.com
Message-ID: <xVOFsK5.bicey@delphi.com>
Source record: 154877

NEC 3D multisync monitor for sale. I am asking $240. Thamk you-John

3355. HiRes monitor?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Tjipke v/d Plaats <plaats@cs.utwente.nl>
Message-ID: <30C81F23.2781E494@cs.utwente.nl>
Source record: 154878

Hello,

I have a question wich I hope some of you will answer.

My brother has an Atari mega st (with I think 2M ram) with an Monochrome (HiRes?) monitor, wich he uses mainly for midi stuff. But sometimes he will play a game (who doesn't), but then a problem arises. Almost all games don't work on his computer or work without something visible on the screen. (you hear the sound but don't see anything).
A few of these programm's gave an error like: "you are using a HiRes screen." I conclude from this that some games don't work on these type of screens.

Can anyone of you tell me more about this, like is it possible to play these games in an other way? Please give us some info!

FrGr,
Tjipke (plaats@cs.utwente.nl)

--
--- http://www.cs.utwente.nl/~plaats ---
- Waiting for a X-mass signature...

3356. Hensa mailing list not working?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <14076@gos.ukc.ac.uk>
Source record: 154879

I'm on the Atari Micros Hensa mailing list, and I've been noticing
recently that I'm not getting the updates.

I mean, I can still go to the FTP site every so often and look for them,
but the mailing list a much nicer method.

Has anyone else spotted this, including Denesh??

Errm, that's all.

John.
--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |

3357. ST Software FS

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DJ8ypJ.8qx@freenet.carleton.ca>
Source record: 154880

I have the following ST software for sale:

SubLogic Flight Simulator II.....box, docs, disk..$10
SubLogic Jet Flight Simulator....."...."....."...$10
Japan Scenery Disk for above....." "...$5
Dr. T's MIDI Recording Studio....." "...$5
Interlink ST term prog by IntraMan (RAMBaby)...." "...$5
Leader Board Golf Game.....dongle, docs, disk.$10
Silent Service submarine simulator....." "...$10
Atari Star Raiders....." "...$5
First Word Plus w/mail merge.....box, " "...$20
Silicon Dreams....." "...$10
DBMan relational database....." " "...$20
MasterPlan Lotus compat.spreadsheet
from Ditek (the Calamus people!)." " "...$10
Bloodwych adventure game....." " "...$10
WordFlair v.2 G-DOS document processor....." " "...$20
TimeWorks Publisher ST....." " "...$25
Copy II ST....." "...$5
Quick ST II accelerator(precursor of Warp 9)...." "...$10
GFA Artist....." "...$15
GFA Raytrace....." "...$15
PC Ditto w/DOS 3.3
(run DOS programs on your ST!).....disks only..$10
Accolade Pinball Wizard.....disk only..$3
Michtron Time Bandit..... "".....$3
Epyx Winter Games.....2 disks only.$6
Microdeal Airball....." " $3
Wanderer....." " $3

phone or e-mail if you're interested; we'll talk about shipping

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

3358. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4a7vjd$dd9@bundy.mdk.se>
Source record: 154881

Jo Even Skarstein (josk@stud.unit.no) wrote:
: www115 looks great offline, but it doesn't work at all online... I just
: deleted the old CAB-folder and replaced it with the new one, is there
: something else I should do?

I have got it working online, but at once as I try to access a page which
includes graphics it goes down! It either gives me a runtime error or
locks up. Too bad as this new CAB seems very nice!

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3359. WANTED: SM124 Monitor (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: daniel@lust.demon.co.uk
Message-ID: <818465684_OASIS_@lust.demon.co.uk>
Source record: 154882

Hi,

I've got about 50UKP to spend on a SM124 HiRes Monitor (UK only). I'm based in London but am willing to contribute towards P&P.

Please email me if you can help.

Thanks,

Daniel

--

LUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSRLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUST
LUST LUST
LUST daniel@lust.demon.co.uk LUST
LUST LUST
LUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUST

3360. Order POSITIVE IMAGE here

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4aabmo$ke8@epsilon.qmw.ac.uk>
Source record: 154883

TITLE: Positive Image

CyberSTrider is currently undergoing expansion, bringing you commercial products too. The shareware scheme is here to stay, and will continue to grow. In the meantime, if you wish to be on the CyberSTrider mailing list, please e-mail me. There will be two lists running... one for the shareware scheme, and one for the commercial products (hardware and software). Messages will go out everytime there is an update... so do e-mail me for whichever (or both) list(s).

CyberSTrider is also now able to offer you the chance to buy Positive Image, the 24-bit Image Processing Package for any Atari.

+ Supports all ST, TT and Falcon resolutions
+ Edit 24-bit true colour graphics on an ordinary ST
+ GDOS, Speedo, NVDI, GEM compliant grafix cards, ScreenBlaster, BlowUp, virtual memory drivers, TT fast RAM, Geneva, MagiC, MagiCMac, and Gemulator compatible.
+ Powerful block handling
+ Create 3D random dot stereograms and foreground enhanced stereograms
+ Uses the Falcon's DSP
+ Outputs to most mono and colour dot-matrix, inkjet and laser printers
+ Images can be rotated to any angle to an accuracy of one degree
+ Image rescaling up to more than 400%
+ Images can be printed to disk if memory is low, and then directly from the desktop
+ Numerous filters available and the ability to create your own
+ Supports 256 level (8-bit) masking, and includes a configurable gradient tool to aid mask creation.
+ Allows processing of user defined areas without affecting other parts of the image
+ Includes a number of localised retouching tools which are fully user configurable.

Positive Image is available at a special price for a limited period. An introductory price of just #65 (normally #79) plus postage and packing (UK-#2.00 ; Europe-#5.00 ; Rest of World-#10.00)

(Prices above in UK Pounds)

To order, please make cheques, eurocheques, money orders payable to:

CyberSTrider or DENESH BHABUTA

and send to

CyberSTrider
203 Parr Lane
Bury
BL9 8JW
UK

Do note that the program is currently 99% complete and should be available before Christmas. Any payments will not be cashed until the order has been fulfilled

Please ask if you have any more questions...

Danny

Denesh Bhabuta : CyberSTrider
Freelance writer, Shareware support, Consultant, FTP site admin
dbhabuta@cix.compulink.co.uk - danny@micros.hensa.ac.uk
dbhabuta@mag-net.co.uk
http://www.mag-net.co.uk/~dbhabuta/
STe 4/372 ; Falcon 4/256/2xCD/SVGA ; Performa 6200 8/500/4xCD/Multiscan

3361. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4a8u2v$555@inca01.inca.co.nz>
Source record: 154884

Tderrick (tderrick@acpu.com) wrote:
> psd@eworld.com (PSD) spake thusly:

> P > And you believe what Atari saids? If the Jag sales do not
> ^^^^^
> P > improve, than Atari
> ^^^^
> P > University of Northern Iowa

> Do you suppose that he will learn his native language by the time he
> graduates?

Considering his username at eworld means "Programmable Sound Device", I doubt it.

{[:-)]

(Given the nature of this thread, I've set followups to .advocacy)

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

3362. Re: FTP, Gopher, Telnet

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <818402888_OASIS_@swampdog.demon.co.uk>
Source record: 154885

In article <818366944_OASIS_@ravanol.demon.co.uk>
alastair@ravanol.demon.co.uk (Alastair Shortland) said:-

>Hello...
>
>Is there any way of accessing FTP, Telnet, Gopher etc without having to type
>everything on-line? I have read that there are programs for the PC.... have
>any of them been converted to the ST? :|

Check out BatchFTP docs at Demon or you can email various sites with
commands to do FTP.

--

Guy Harrison

guy@swampdog.demon.co.uk

3363. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4aae3b$e2p@bundy.mdk.se>
Source record: 154886

Oliver Beyer (Oliver@ollom.prima.ruhr.de) wrote:

: It definitively IS stable.
: Did I ever post in this newsgroup that I bought an AFTERBURNER?
: Are there any questions, I will try answering.
: Are there any people wanting to test their programmes on a Falcon 040,
: just send that codes to me!

Have you tried NeoN or APEX on it?

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3364. Re: Web/Phone for Toad?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: a.pope@auntie.bbcnc.org.uk
Message-ID: <4aaid0$arf@auntie.bbcnc.org.uk>
Source record: 154887

Hi,

The http address for toad is http://www.toad.net

The phone number is available in the Web pages.

Hope this helps

****
Phineas Pope MERLIN : THE FIRST CHOICE IN COMPUTERS
****

3365. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30c88ae3_Magnus.Kollberg@p11.straight.ct.se>
Source record: 154888

In a message Tamminen Eero wrote to All :
TE> : Wow, do you *really* mean I can run DOOM on my old ST, how much memory
TE> does : it need?
TE>
TE> Err... Currently it can used for walking through WADs... It doesn't
TE> have texture mapping. On inquiering about it from Johan Klockars,
TE> he replied that it might well get 1/2 fps on with a small screen size
TE> (say 1/4 of ST low). I understood that none of the developers has
TE> tested it on plain ST (I can't myself as I got monochrome monitor
TE> and Mood doesn't (yet <g>) work with mono), so if you'll test it
TE> yourself, let us know about your experiences!

I think the c-version works i mono, or doesn't it Johan?

Cheers,
Magnus Kollberg

3366. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30c88b52_Magnus.Kollberg@p11.straight.ct.se>
Source record: 154889

In a message Eric Hays wrote to All :
EH> : For those with Falcons the uprated version is now called Bad Mood and
EH> is at the
EH> : alpha version stage, running on RGB monitors in True Colour ...
EH>
EH> Actually, it ran fine on my VGA Falcon too, thankfully. It is quite
EH> fast, even on my unaccelerated Falcon. The only flaw I find with its
EH> current incarnation is it usually lets you poke a bit of the way
EH> through walls and such before stopping you.

Yes there is no "collision" detection of walls in the current distributed version, but there is a new one with this. The only problem is that the guy who have done it lives in france and you all know how it is there now days. ;-)

It will come up on the mailinglist/WWW as soon as we get it.

EH> What is the next step in BadMood's evolutions? Do they pan to add
EH> texture mapping? Will the implement the opposing characters? I would
EH> love to see this eveolve into a full-fledged game!

The same guy that have done the non-ghost-mode have also made routines for reading and displaying textures but no mapping yet. This part will probably be done by Doug Little (of Apex fame) when he gets the time for it.

I were told not too say this, but Doug have some crazy ideas about networking, but we have to see if it will be implemented (we are talking about more than 4 computers...). :-)

The goal is too make it a full-fledged game with the ability to run Doom 1, Doom 2 and Heretic WAD files. It does that already. :-)

Cheers,
Magnus Kollberg

3367. Re: Web/Phone for Toad?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: trek@ihgp2.ih.att.com
Message-ID: <DJAK27.DsM@ssbunews.ih.att.com>
Source record: 154890

In article <4a9mai$r7f@news1.svc>, <sysop@hitec.com> wrote:
>Can anyone give me the web address/phone number for toad computers?

(800) 448-8623 (orders from US) or (410) 544-6943 Info or Intl orders
http://www.charm.net/~toad
email toad@charm.net
Wayne Booth
>
>--Steve
>
>

3368. Hard Disk Write Errors

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951208223850.19904B-100000@moose.erie.net>
Source record: 154891

I recently put a Seagate ST1480N (420 Meg) hard disk in my Mega STe. (TOS 2.05, ICD 6.5.5 Pro boot software). Ever since then I get "Write Fail" error reports during Zmodem downloads. I have the booter set up with write verify on. I've tried the write cache on and off with the same results. I have NEVER had a "Write Fail" error when doing hard disk operations from the desktop or from Universal Item Selector. It ONLY happens during Zmodem downloads.

I have tried some of the more obvious things like a different terminal program. I usually use STorm, but tried Connect which has different Zmodem routines and got the same results. I am running HSMODEM and re-installed the DRVIN, MFP, and SCC programs, making sure they're in the right order. I also checked the order of the other files in the AUTO folder and re-installed the hard disk boot program.

I never had this problem with my previous Quantum 240LPS drive even though I'm running exactly the same software.

How can I get these "Write Fail" errors only during Zmodem downloads??? How can I eliminate them??? I believe this must be software related since I never have problems from the desktop.

3369. Re: Extended filename

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: stosser@neon
Message-ID: <4a911t$hig@neon.airtime.co.uk>
Source record: 154892

Alastair Shortland (alastair@ravanol.demon.co.uk) wrote:
: Hello...

: Is there any way of being able to use extended filenames (as needed for CAB to
: work effectivly) without using MiNT?
: I don't like having MiNT installed because it slows my screen down greatly
: (even with NVDI).

Tell me if you find out Alastair :), I am still awaiting a response re:
lowercase filenames for that same reason, I am making a www page and my
provider needs lowercase filenames, any ideas?,
BTW did you get my e-mail saying hello alastair?

Cheers.....!ynoT

3370. Re: looking for atari disk reader for PC.

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <4a9gqu$8eq@hpscit.sc.hp.com>
Source record: 154893

Hallvard Tangeraas (hallvart@sn.no) wrote:
: 1.6MBytes? Not 1.44? I guess this must mean that you used some sort of
: extended format,

If you look into original Microsoft literature (such as the
Microsoft MS-DOS Encyclopedia), you will notice that even this *is*
a valid MS-DOS format. The problem seems to be the braindead BIOS
implementation on most DOS clones.

Anyway, I have read about replacement floppy disk drivers for the
PC which can handle a variety of extended formats. Some of them
were even claimed to be shareware, so they might be available on
ftp servers. You might want to ask for more help in a newsgroup such as
comp.sys.ibm.pc.hardware.storage.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3371. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Dec8.181656.51136@cobra.uni.edu>
Source record: 154894
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <4a9e1k$8eq@hpscit.sc.hp.com>, clausb@hpbbn.bbn.hp.com (Claus Brod) writes:
> Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
> : Well it WOULD make sense, think about it. Say that 100,000 Jaguar packs are
> : sold over Christmas,
>
> Judging from the Jaguar's market presence here in Germany (virtually none,
> you never see this thing in ads or even stores), I'd say Atari would
> have to have a pretty good marketing attack under way in the US if they
> wanted to sell 100000 Jaguars. Are there any commercials for the Jaguar
> in the US? Can you actually see Jaguars in the toy and video game
> stores?

Just on the miniscule cable channels. Isn't it sad that the $129 SNES continues
to outsell the supposely 64 bit Jag for a few dollars more...

>
> --clausb@bbn.hp.com--
> Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
> --#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
> Explicit permission required for distribution in Microsoft Network.

Peter Sinclair-Day - PSD@EWORLD.COM Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm

They praise Rush Limbaugh. We bury him - The Way Things Aren't To Be: Rush
Limbaugh's Reign of Error. 'De-program a dittohead'
-FAIR(Fairness & Accuracy in Reporting)
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

3372. Re: Mega St2 HELP

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DJAC26.K5n@freenet.carleton.ca>
Source record: 154895

Yngve Sandal (yngves@ifi.uio.no) writes:
> I got a Mega St2 for free from the computer dpartment at my school, and
Lucky boy!

> now I am wondering:
> Is this the right newsgroup to ask this question ?
> Where can I get software for this brilliant work of art ?
>
> I would be most thankful if someone could please help me!

Toad Computers (toad@charm.net) sells software and hardware
upgrades for ST. ST Informer magazine is (I believe) the last remaining
North American Atari mag. It has reviews, and more importantly, ads for ST
vendors. Suzy Bee's sells compressed disks of shareware/pub domain
software. Many people list software for sale on this newsgroup (myself
included).
You didn't mention if you have a monochrome or colour monitor.
Some software will work on only one or the other, although most software
will work on either.
What type(s) of computing would you wish to do? Send a list, and
I'll recommend my favourite programs in each field. I sort of dabble all
around with Ataris, so I have tried programs in nearly every aspect of
computing. And there is some very good software avaiable for Atari to do
anything you might imagine which can be done with a computer!

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

3373. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951208192538.3403D-100000@ganesh.lm.com>
Source record: 154896

On Fri, 8 Dec 1995, Christopher Good wrote:

> In message <4a77a3$l28@due.unit.no>, josk@stud.unit.no said:
> > John Moon (johnmoon@connexus.apana.org.au) wrote: : azog
> > (azog@gti.gti.net) wrote:
>
> Yeh! Brilliant!
>
> > : Hmmmm.....yeah its getting there, I'm still dissappointed that it
> > cant : read <background> as yet...but it does read Tables which is
> > great!
> >
> > Do you mean background images? It works fine here...
>
> Doesn't work for me:-(
Try turning them on! Look under OPTION, display, general! You will see
background [] should be [x]
> 'til the next time:)
>
> --
> Chris Good cgood@cix.compulink.co.uk
> --
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3374. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4aadv3$e2p@bundy.mdk.se>
Source record: 154897

Magnus Kollberg (magnus.kollberg@p11.straight.ct.se) wrote:

: I have also heard that the Afterburner gives you up to 10 times faster
: assembling with big sourcefiles. :-)))

That's cool, but as I recently bought a rather expensive printer, I don't
have enough money to spend on an accelerator. 8-(

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3375. Re: Extended filename

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951208193039.3403E-100000@ganesh.lm.com>
Source record: 154898

You don't need the extended name files system anymore as they have
changed the way CAB saves the files in the cache folder! It no longer
tries to make nested folders for each site! All files go in one folder
with names like 00000001.htm and 00000025.gif, makes it a little hard to
figure out what goes with what site, but it's a heck of a lot more stable
this way!

On Tue, 5 Dec 1995, Alastair Shortland wrote:

> Hello...
>
> Is there any way of being able to use extended filenames (as needed for CAB to
> work effectivly) without using MiNT?
> I don't like having MiNT installed because it slows my screen down greatly
> (even with NVDI).
>
> Thanks..
>
> --
>
> --
> alastair@ravanol.demon.co.uk
> --
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3376. Advice on TT/Falcon video?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: chambera@cs.pdx.edu
Message-ID: <4aa0q6$r9f@sirius.cs.pdx.edu>
Source record: 154899

I'm planning to buy in the next few months either a Falcon with a screen expander (such as Blow-Up) or a TT with a video card (such as the Nova). Does anybody have any recommendations for video add-ons for either machine? In particular, do they work with Linux/68k?

Thanks,

---Alex Chamberlain
chambera@cs.pdx.edu

3377. Re: KandinFrench

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4553bbaird@nest.demon.co.uk>
Source record: 154900

In a msg of 08 Dec 95 alastair@ravanol.demon.co.uk peeled off everything
to
reveal:

> I may well return if i don't improve my newsgroup download speed. I
have
> a suspition that it is slower than it should be... but can't be sure.
If
> only
the
> internet used compressed packets like on fido!!!
:((

Like I've said elsewhere, I wish there was a set-up as nice as
Bink/Jetmail/LED for accessing the 'net - Stik is a step forward though....

> I am only connected to a few news areas... and it takes about 12 minutes
a
> day at the moment to collect 230 messages. Is that about right?
:|
> (3 seconds per
message).

Couldn't tell you, I don't have a clue about speeds with Demon - gimme the
FIST gateway anyday
;-)

> Oasis is certainly a very good program.... I wish I could get it to
work
> under MagiC, but it doesn't for some reason. When I call NOS from Oasis
it
> isn't loaded
:(

Not
good....

> I have now got CAB/STIK working fine... what an excelent program it
is!
> For some reason I have to enter my POP address in the
<stick><other><IP
> Address>
box
> every time I want to use it though. Also, when I boot up it
says
> "Client_IP bad format", but I can't see that I have done anything

wrong
>
:|

Glad to hear you've got it running - I presume you've grabbed the latest
version? A *big* improvement in stability and features, although it's still
not 100%
perfect..

"bad format"?? Bit strange....

> It's something I made up years ago :) BTW, when I said I was connected
to
> a
few
> areas i meant.... 3 Atari areas, sci.space.news, and alt.music.nin!
NIN
> being
by
> far the biggest.... they are all total Trent worshippers!
<bg>

a.m.n is filled with too much crap for my liking - little actual
discussion, too much needless flaming.

Brian (soon to be moving to Dundee -
Hurrah!)

--

3378. Re: Atari World - late again!

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <4a9ghn$ckg_002@leeds.ac.uk>
Source record: 154901

In article <4a7164$jdg@dux.dundee.ac.uk>,
rmccall@mcs.dundee.ac.uk (Rod McCall) wrote:
q>I saw the December edition of AW today, however I have not received a
q>copy myself yet. Is anyone else in the same boat?
q>
q>Rod
q>
It's probably in your post this morning. I was about to post same message on this subject on Friday, then thought it's probably on the doormat even now... it wasn't. Came on saturday tho'.

regards
Allan

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

"If it doesn't work the first time - use a BIGGER hammer"

3379. ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4578rcain@nest.demon.co.uk>
Source record: 154902

On 08 Dec 95 MICHAEL.CLEMMETSEN@Sunderland.Ac.UK wrote:

MC> Too many questions I fear, but any answers at all would
be
MC>
appreciated.

Yes :) and I'm afraid I only have experience with MagiC so cannot do the
comparisons you were
after.

However, ... I bought a second hand copy of MagiC 2 some months ago for use
on STM with 4Mb and have never looked back. I have, at times, attempted
installation of MiNT and have never progressed forward
:{

MagiC is very small for what it does, very quick at doing it and has given
very few glitches with the s/w I use. I have now got hold of NVDI to run
with it and it's like having a new machine with improved usability and
speed.

I don't worry too much about the ST being underpowered for real
multitasking - it's enough for me to be able to have my applications
iconised and switch rapidly between them (I suppose I get around 4 in RAM
at any one
time).

Roger
rcain@nest.demon.co.uk

--

3380. Re: KandinFrench

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4554bbaird@nest.demon.co.uk>
Source record: 154903

In a msg of 08 Dec 95 rmccall@mcs.dundee.ac.uk peeled off everything to reveal:

> Does the previous message mean that UDS have pulled out of the Atari
> market? From what I read it certainly looks that way.

Well, that bastion of journalism, STF, certainly reported them as quiting the Atari scene and stopping work on the Falcon version of their games....

Not good.

Brian (soon to be moving to Dundee - Hurrah!)

--

3381. Re: Adobe Acrobat reader for ST ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: jwatkins@cix.compulink.co.uk
Message-ID: <DJ8sJH.2nG@cix.compulink.co.uk>
Source record: 154928

>However, they state that the file is in 'Adobe Acrobat' format.
>
GhostScript v3.33 can display Acrobat files. However I'm not sure if
this has been ported to the ST yet.

John Watkins
jwatkins@cix.compulink.co.uk
http://www.compulink.co.uk/~watkins/

3382. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: ggeens@elis.rug.ac.be
Message-ID: <4a9hg4$f32@infoserv.rug.ac.be>
Source record: 154929
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Fraser Keith (fkeith@cs.strath.ac.uk) wrote:
: Can anyone recomend a good C++ compiler for the STE. I need one tonight
: because a my programming project needs a lot of final work, and its due
: in tomorrow (Friday)! I will need an ftp site where to get it, if known.

: I've tried GNU g++, but it only works on systems with hard drives.

AFAIK, g++ is the only C++ compiler ever ported to the ST.

--
Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for public keys (or use keyserver)
PGP fingerprints on Home Page

3383. Re: Extended filename

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4a99c7$emp@due.unit.no>
Source record: 154930

Tony Greenwood (stosser@neon) wrote:
: Alastair Shortland (alastair@ravanol.demon.co.uk) wrote:
: : Hello...
:
: : Is there any way of being able to use extended filenames (as needed for CAB to
: : work effectivly) without using MiNT?
: : I don't like having MiNT installed because it slows my screen down greatly
: : (even with NVDI).

I guess you mean MultiTOS and not MiNT. MultiTOS is very, very slow, but with
only MiNT installed there is no slow-down. You can`t multitask GEM-programs
that way, but you can use MinixFS, MiNTnet...

:
: Tell me if you find out Alastair :), I am still awaiting a response re:
: lowercase filenames for that same reason, I am making a www page and my
: provider needs lowercase filenames, any ideas?,

If you upload your files separately (NOT in a archive!) the filenames will be
saved in lowercase.

: BTW did you get my e-mail saying hello alastair?
:
: Cheers.........!ynoT
:

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

3384. Atari hardware/software for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-0712952344230001@199.45.146.107>
Source record: 154931

Hello! I have the for following items for sale, shipping is additional:

ATARI hardware/software for sale:
Atari TT030 in a steel tower case... 4 internal 5.25 inch drive bays
500+ meg hard drive installed
44meg syquest drive
TEN megs ST ram,
SIXTEEN megs TT ram... (26total)
TTM194 19inch monochrome
PTC1426 TT color monitor
8 bit color video card (coco)
IMAGE SPEEDER interface to an image setter... VERY FAST lino output!
Keyboard, mouse, docs, box, disks, misc. included.
This is designed as a professional publishing and image retouching
system... the system was designed for the DIDOT/RETOUCHE suite of
programs which are not included, but easily acquired from various sources.
I was asking $2500.00--- now REDUCED to $1500!

Atari 1040 ST with DS/DD drive, color monitor, lots of programs included,
bunch of blank disks too. $200

Codehead Utilities, release 3.....$10.
G+PLUS 1.3.....$15.
MultiDESK 2.1.....$15.
Image CAT .....$20.
Mini Office (Nicely done graphs and stuff, from UK) .....$25.
OIDS and PINBALL MAGIC (games).....both for.....$15.
All six for.....$60

MAC software and hardware:

PageMaker 4.0, manuals, disks, box, etc. use for cheap upgrade- COMPLETE $100

Adobe ILLUSTRATOR 5.5 upgrade disks only, no manual $50

Backmatic 2.0 highly rated automatic backup utility $10

Aldus Freehand 1.0- use for cheap upgrade! $25

Iron Helix CD game, great!, complete with disk and manual $25

Serial cable for Mac. $5 includes shipping

Intermail/ Microsoft mail 1.36. many users. $5 includes shipping

Rental Center helper software and disks and big manual $5 includes shipping

Solitaire Royale disks, box, manual $5 includes shipping

Car Stereo items for sale:
All items are used but in working condition. No, They are not stolen, I just went through a phase where I liked installing and swapping around the stuff. Life's too busy to mess with it now. My lack of free time is your Big Audio Bonanza. And no, I'm not a dealer.
Some items have boxes and/or instruction books.

Car Stereo:
Mitsubishi RX791EM AM/FM High Power auto reverse cassette deck I don't know the power output other than it says "high power" on the front and it was always plenty loud for my rock and roll. There is a color code table for all the wires and connectors so you'll know what goes where. All parts are there, faceplate, knobs, etc. and it is the two-knob kind (not DIN) with an analog tuner, pushbutton presets, auto reverse, Dolby, and "NK" noise killer. All in all a pretty good deck. $make offer

Car Stereo AMPS:
Craig PowerPlay 48 watt amp $make offer
Concord HPA51 100 watt amp $make offer

Car Stereo extra special stuff:
Yamaha YEC-400 Electronic Crossover $make offer

Car Stereo Speakers:
Sony ES-S52 40 watt Coaxial 5.25 inch round speakers with grilles $make offer
Kenwood KFC-162 25 watt Coaxial 5.25 inch round speakers with grilles $make offer
Craig V203 10 watt Coaxial 5.25 inch round speakers with grilles $make offer

Car ALARMS:
Cliffalarm IMS (interior monitoring system) made by Clifford. Remote operation from fairly far away. Siren chirps when alarm is set or unset. Visible flashing LED in the car warns theives that the car is alarm protected. LED on the remote tells you remote is working fine. Panic alarm feature sounds the alarm if you hold down the remote button for 2 or 3 seconds. Shock and motion sensor is sensitive to breaking glass, but not to leaves dropping or cars passing by. Door triggers. Automatic reset after predetermined time to protection mode.
$25

Audiovox car alarm *BRAND NEW IN BOX* $50

Home stereo stuff:
DBX NX-40 Tape noise eliminator and disc decoder. Much better than Dolby. $make offer

CAMERA stuff:
Hasselblad view screen for 500CM:
Plain screen #42200- $20

Zeiss Ikon/ Contaflex 35mm camera marked "(lightning flash symbol) matic" on the top, and Contaflex on the 50mm 2.8 Zeiss lens, Compur-x leaf shutter. Lens is "convertable" variety, switchable from 50mm to 35mm by changing the front elements, although I only have the 50mm lens element.

Built in meter, and even a rudimentary "auto" mode. With case. I'd call it very good condition... no dings or dents, the textured black covering is perfect, the chrome is perfect, and the black finish is perfect. Optically, perfect. The only rough areas are the battery compartment has a little corrosion on the inside and a little brassing on the outside. A "ready-case" is included but the leather is torn where the front connects to the back of the case. Surely a collectors item- $150

Metz SCA-351 adapter for Leica $25

Jeff Apolis 303-473-0511

3385. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Anthony Jacques <jacquesa@cs.man.ac.uk>
Message-ID: <30C82F4F.41C67EA6@cs.man.ac.uk>
Source record: 154932

Eric Hays wrote:
>
> Simon Yardley (c4sy@dmu.ac.uk) wrote:
>
> : For those with Falcons the uprated version is now called Bad Mood and is at the
> : alpha version stage, running on RGB monitors in True Colour ...
>
> Actually, it ran fine on my VGA Falcon too, thankfully. It is quite

That must have been a typo... Yes, it works on both VGA/RGB...

> fast, even on my unaccelerated Falcon. The only flaw I find with its
> current incarnation is it usually lets you poke a bit of the way through
> walls and such before stopping you.

Um, actually, it lets you go all the way through them - the version you have
doesn't have the 'anti-ghost' (ie you can walk through walls) routine. If you
know in which direction to go, you can go straight from one part of the maze
to another. (Ignoring the 'hall of mirrors' effect...)

Laurent has now written the anti-ghost routine, but it hasn't yet been
distributed via the list...

> What is the next step in BadMood's evolutions? Do they pan to add texture
> mapping? Will the implement the opposing characters? I would love to
> see this eveolve into a full-fledged game!

I think this is going to happen... I believe that Bertrand is working on
T-mapping...

Anthony

--

Anthony Jacques : jacquesa@cs.man.ac.uk
WWW : http://www.cs.man.ac.uk/~jacquesa/

STOS Falcon Extension v1.2a available from WWW page... UUE'd on request...

3386. Re: JR OFFICE 3.04E Question

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951208083003.1400B-100000@moose.erie.net>
Source record: 154933

On 7 Dec 1995, Frank Lockwood wrote:

> Has anyone been able to get the newest version of JR OFFICE (v. 3.04E)
> to run on a 1 meg machine? I have a STfm with TOS 1.04 and 1 meg of

On the same topic, what has been changed in Junior Office 3.04
relative to 2.01???

3387. Re: Using PC harddisk

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <4a9g68$ckg_001@leeds.ac.uk>
Source record: 154934

In article <818288518_OASIS_@phil4.demon.co.uk>,
phil4@phil4.demon.co.uk (Phil Hough) wrote:
q> In article <49s087$f9k@sequoia.idir.net>
q> harmony@idir.net (Michael Wray) said:-
q>
q>>In article <49hkkh$bub@hdxx05.telecom.ptt.nl>,
q>> A.Dijk@PTT-Telecom.nl (Albert Dijk) wrote:
q>>>Does anyone know of programs (source or executables) on both ST and PC
q>>>that make it possible to use a PC's harddisk from an ST?
q>>>
q>>Try Ghostlink, you'll find it in the networking subdirectory of your local
q>>Umich Mirror sight.
q>>
q>>(I believe it's also available on HENSA)
q>>It basically turns your PC into another HD for your ST over a null modem
q>>
q>It uses any drives connected to the PC, including networked drives,
q>and CD ROMs etc. etc. so its really is dead useful.
q>
q>__
q>
q>Phil H

Networked drives!!...Details please Phil?
I had a go with our Novell network but no joy.
It should be pointed out perhaps that someone has already posted that Ghostlink
is no longer supported. A great shame. But if untrue, I will gladly suffer the
correction.

regards
Allan

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647

"If it doesn't work the first time - use a BIGGER hammer"

3388. Emulation Software

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: gmeagher@imro.ie
Message-ID: <4a9h5k$b5r@server1.internet-eireann.ie>
Source record: 154935

I know most of you will have heard the question before - but is there a way I can read my Atari disks on my PC (IBM compat).

Any help would be much appreciated.

Greg

3389. Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <14077@gos.ukc.ac.uk>
Source record: 154936

I bought my hard drive a few years ago, and it came with ICD software. Recently I've been looking at the application software, and noticing how poor it is. This started me thinking about how goos/efficient the actual driver is.

The speed tester that came with the Hard Drive says that I get 1.4meg a second, and 14ns seek time, but I still wonder.

Is it possible ot get free upgrades from ICD, or another option, is there some PD drivers that I could easily install, i.e. not have to reformat my drive??

Thanks for any help...

John.
--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |

3390. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4531rcain@nest.demon.co.uk>
Source record: 154937

On 08 Dec 95 fl@io.org
wrote:
f> Has anyone been able to get the newest version of JR OFFICE
(v.
f> 3.04E) to run on a 1 meg machine? I have a STfm with TOS 1.04 and
1
f> meg of ram, and every time I try to view a fax I get an out
of
f> memory message, even when the fax has only one line in
it.

I have no probs. with 4Mb and running under MagiC - but this info. is of no
use to you, is it
:)

So I re-booted my STM under TOS and included FREERAM. These are the memory
requirements:

Jr. Office on it's own:
160,500
Jr. Office + 4 page fax view:
673,340

So, 512Kb is grabbed whenever a fax is viewed. This doesn't depend on the
length of the fax as JO constructs the image a page at a
time.

This seems an awful lot of store for one A4 page but JO constructs the
ACTUAL fax image at 196dpi before mapping it to the screen at (say)
80dpi.

I have looked in the docs. and can find nothing about the minimum spec. m/c
required.

Looking at the figures it seems that you might just stand a chance of
geting it going if you remove all unnecesary AUTOs and
ACCs.

Roger
rcain@nest.demon.co.uk

--

3391. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4532rcain@nest.demon.co.uk>
Source record: 154938

On 08 Dec 95 nowhere@nowhere.net
wrote:
n> Author: Mitch Robbins Address:
nowhere@nowhere.net

n>
n> Yes, you can do what you're thinking about. All you have to do is
get
n> a MIDI adapter that fits the sound hole, and will translate
to
n>
digital.

Uhhhhh? Whaat? You mean this adapter, attached to the guitar to pick up
analogue sound, will then translate this to digital MIDI signals?? I find
this very hard to believe although very desirable - please quote product
and
supplier.

Roger
rcain@nest.demon.co.uk

--

3392. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4533rcain@nest.demon.co.uk>
Source record: 154939

On 07 Dec 95 phil4@phil4.demon.co.uk wrote:

p> Come on get real, Calamus is one program that will run on
virtually
p> any atari set up (RAM and HDD space allowing), as long as the rez
is
p> high enough then it can run on virtually any TOS version, and set
up.

Hmmm.. I'll take your word for that :) BUT I have just been playing with a
demo version of Calamus SL and find that, under MagiC, its own file
selector freezes. I have had to turn "AltFileSel" ON to be able to use
Freedom with
it.

Roger
rcain@nest.demon.co.uk

--

3393. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <4a9pqn$hn2@rs18.hrz.th-darmstadt.de>
Source record: 154940

In article <DJ8sqL.3A1@cix.compulink.co.uk>, cgood@cix.compulink.co.uk ("Christopher Good") writes:
> > : Hmmmm.....yeah its getting there, I'm still dissappointed that it
> > cant : read <background> as yet...but it does read Tables which is
> > great!
> >
> > Do you mean background images? It works fine here...
>
> Doesn't work for me:-(

Background images need at least a 16 color resolution. And currently only GIFs are supported.

Regards
Alexander

3394. Re: ????????? ?? ??????

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c727a8238e1d92@sn.no>
Source record: 154941

kostvast@forum (kostvast@forum.ars.net.gr) wrote:

>?? ????? ?????? ??? ??? ??????????? ???????? ????
>???? ,??????? ????? ????????? ?? ???? 5 ????? ?? ?????!!!
>??? ????? ???? ?? ??????????.?.TEXAS
> kostvast@forum.ars.net.gr

right! Very interesting reading indeed.

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3395. Re: FTP, Gopher, Telnet

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c8629ea38730@sn.no>
Source record: 154942

>Is there any way of accessing FTP, Telnet, Gopher etc without having to type
>everything on-line? I have read that there are programs for the PC.... have
>any of them been converted to the ST? :|

I guess you need a PPP connection for this and PPP software on your
ST. I'm no expert and have never used PPP myself, but from what i hear
all this is based on PPP connections/software where you have one
program to do each task instead of using Unix while being online,
typing the commands (I'd much rather use Unix though, as you can do a
lot more than just what those programs do).

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3396. Re: atari printer compatibility

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <4a9cbi$prp@cd4680fs.rrze.uni-erlangen.de>
Source record: 154943

alie@athena.compulink.gr (Alexandra Makris) writes:

>Is it possible to use atari printer slm605 to other pc??

Normally not - but we have programmed something, so that our old
ST will be a printer spooler for your PC or MAC using the ATARI Laser.

The software will be published in a few weeks in the german magazine 'ST
computer`. If you can't get that magazine, I think I could help you
somehow. Just mail me.

--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
hs@undine.physik.uni-erlangen.de | France and China finally united

3397. Re: FTP, Gopher, Telnet

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4a9s2p$69s@mark.ucdavis.edu>
Source record: 154944

Alastair Shortland (alastair@ravanol.demon.co.uk) wrote:

: Is there any way of accessing FTP, Telnet, Gopher etc without having to type
: everything on-line? I have read that there are programs for the PC.... have
: any of them been converted to the ST? :|

Some of these things, at least, can be done with the Oasis/NOS package, I
believe. For FTP there is also the excellent duFTP. Now that STiK is
becoming so popular (because of its inclusion in the CAB/STiK Web
Browsing package) some of these tools are showing up for STiK. But right
now it is all in the RSN stage.

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3398. Re: JR OFFICE 3.04E Question

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c8629ea39061@sn.no>
Source record: 154945

And has anyone got that version of Junior Office working with US
Robotics "Sportster" modems?
I've been told that there's a "fax module" for this, but I don't know
if it's supported/included in the latest version of Jfax.

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3399. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <4a9q2a$hn2@rs18.hrz.th-darmstadt.de>
Source record: 154946

In article <4a7mpq$pvg@due.unit.no>, josk@stud.unit.no (Jo Even Skarstein) writes:
> www115 looks great offline, but it doesn't work at all online... I just
> deleted the old CAB-folder and replaced it with the new one, is there
> something else I should do?
>
> There seems to be a problem with the cache, and CAB chrashes big-time when
> I try to use it on-line.

This is probably the same problem as in the old versions. I think, it's a
bug in STiK and not a bug in CAB or in the cache management.

Regards
Alexander

3400. Re: Mega St2 HELP

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Yngve Sandal <yngves@gymir.ifi.uio.no>
Message-ID: <Pine.SUN.3.91.951208191935.12658A-100000@gymir.ifi.uio.no>
Source record: 154947

> In article <30C704B5.60C6@ifi.uio.no> you write:
> >I got a Mega St2 for free from the computer dpartment at my school, and
> >now I am wondering:
> > Is this the right newsgroup to ask this question ?
>
> Yes!
>
> > Where can I get software for this brilliant work of art ?
> >
>
> The most popular anonymous ftp site is atari.archive.umich.edu or
> one of its mirrors. There are many others, but I don't have the
> list handy. The list is posted occasionally in the new group.
>
> Mike
>

But (sorry, stupid question again) does this software go with all the
atari st computers? Is the architecture on the mega st2 that similar to
the 520, 1024, and all these machines?
Yngve

3401. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4a8sh0$q85@josie.abo.fi>
Source record: 154948

Phil Hough (phil4@phil4.demon.co.uk) wrote:

: >Well, not bad - but not exactly what I'd expect, either =(. My 40 MHz Falcon
: >feels faster, though it definitely shouldn't. It's subjective, but true to
: >me. I also use both the computers almost daily.
:
: Probably due to the OS, I'm not sure about the size of the MAC System
: 7, but I'd guess its a bit bigger than the falcons, just look at what
: the size of windows on the PC can do to cripple a computer !

Yes, MacOS is pretty huge compared to all TOS variants =(...

: >
: >: Don't get me wrong; Ataris are cool, but Macs are the next best thing.
: >
: >I agree ;-) !
: >
: Unfortuanately unless a hoem-computer priced replacement for my ST
: pops up soon, I may be forced to buy a MAC as my next computer :(.

Though many people might disagree, I don't think the real alternative
is Mac any longer. It's considerably less compatible with the mainstream
file formats, peripherals, etc. than new Atari clones (e.g. C-Lab Falcons
and Eagle), and not even that much cheaper: in order to get that heavy OS
running well, you have to get a Power-Mac. MacOS really kills all lighter
machines =-(...

Eagle might be the ideal computer for us who like the way ST does things.
It's modern, fast (due to fast operating system), and not really too
expensive, I think..

: Phil

Greetings,
Tommi

3402. Re: ---Please Read This---

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818452556_OASIS_@ajrose.demon.co.uk>
Source record: 154949

In article <4a9bbb$i6m@luna.vistec.com>
sven.hennig@wiesbaden.netsurf.de (Sven Hennig) said:-

>
>Hi,
>I just wanted to give you the chance to earn some money in a very easy
>way.

Ok - so send me twenty quid.

--

---
andrew@ajrose.demon.co.uk

3403. Re: JR OFFICE 3.04E Question

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818452644_OASIS_@ajrose.demon.co.uk>
Source record: 154950

In article <Pine.LNX.3.91.951208083003.1400B-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> said:-

>
>
>On 7 Dec 1995, Frank Lockwood wrote:
>
>> Has anyone been able to get the newest version of JR OFFICE (v. 3.04E)
>> to run on a 1 meg machine? I have a STfm with TOS 1.04 and 1 meg of
>
>
> On the same topic, what has been changed in Junior Office 3.04
>relative to 2.01???
>

Don't know about 1 megs, but....

The new version is in ENGLISH - docs and program.

The icons on the layout screen have changed

The configuration still crashes under multitaskin MagiC

The fax send/receive module is now incorporated into the program, not as a
seperate ACC, even though it tells you it's configuring the ACC.

Setting up from scratch doesn't require silly
<loading-with-CTRL-pressed-down>
- type operations - ie much friendlier!

There's probably more, but I've not tested it much yet.

BTW it's on Hensa at micros/atari/tos/p/p173

Have fun - Andrew

--

---
andrew@ajrose.demon.co.uk

3404. wanted Mega ST or Mega STE

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: sthorpe@wasatch.com
Message-ID: <4a838v$ne@lonepeak.wasatch.com>
Source record: 154951

I am looking for a Mega ST or a Mega STE, if you have one your wanting to get rid of let me know.

Stuart Thorpe - sthorpe@wasatch.com

3405. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4a9bur$b7m@preeda.internex.net.au>
Source record: 154952
Body handling: HTML body converted to readable text

Jo Even Skarstein (josk@stud.unit.no) wrote:
: Do you mean background images? It works fine here...

Yep, i cant get it to see in my home page.
I've even tried *.gif but no good. 8-(

--

```
__ __ __ ___
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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3406. Re: An FAQ to MSDOS formatting needed?

Newsgroup: comp.sys.atari.st
Date: 1995-12-08 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951208114842.26811B-100000@planetx.bloomu.edu>
Source record: 154953

> In article <30b9e086afec7d0@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
> >Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
> >
> >>Hmmm, out of 80 new messages today, this is the 5th such question....
> >
> >I really think we need to make an FAQ on this and provide pointers to
> >sites that have Atari formatters which do proper MSDOS formatting...

I just read the FAQ by Steve Wells and it's quite good. It basically covers some good points. However, I want to say two things about it...

Steve mentions that you can cover up the hole with tape to fool the PC into formating the HD floopy as 720K. Computer law states that you shouldn't do this at all since it use a thinner magnetic coating and will be prone to failure. Actually though, this has yet to happen to me. I used a HD floppy(in DD format of course) for Insectroid and for downloading large files off a BBS. No problem yet, but still... :)

Oh, you can find programs that will format the disk in DOS format on the ST; but I seriously recommend M-Disk. Set at 80-9-2 sides, it will format disks that always work on a PC. It will even tell you how by clicking on a button. I have 4.94 which I like very much(I tried the latest version, but it's not the same you know).

Thanx Steve for this very useful FAQ. :)

Eric Noss
a.k.a
Mr. Maddog

3407. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <818495840_OASIS_@alpes-net.fr>
Source record: 154704

In article <DJAwAC.7rM@news.hawaii.edu>
jperez@uhunix.uhcc.Hawaii.Edu (John Perez) said:-

>Can someone please let me know where WWW115 can be located? I have been
>perusing various FTP sites with no success as yet.
>
> Thanks,
>
ftp://micros.hensa.ac.uk

New software for the Atari TOS section

New packages are as follows; type "cd ~/micros/atari/tos/<x>/<code>" to get to
where they are held. <code> is as below and <x> is the first letter of <code>.
EG. For package "m100" you'd "cd ~/micros/atari/tos/m/m100".

Pfx Date Key Details
--- ---- --- -------
q136 06/12/95 ---- WORLD WIDE WEB INTERNET ACCESS PACK 1.15 (E)

Christian

3408. What is the difference between 520ST and 1040ST??

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Sir Joseph of GreenWood <greendot@laplaza.taos.nm.us>
Message-ID: <Pine.SGI.3.91.951209181718.4730G-100000@laplaza.taos.nm.us>
Source record: 154705

I'm curious.

I want to buy a system, and have offers. Some are 520's and
some are 1040's.

Thanks,
j

3409. Re: WWW115 Bug

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <818551692snz@f030.demon.co.uk>
Source record: 154706

In article <4acg64$oug@ionews.io.org> fl@io.org "Frank Lockwood" writes:

> Clicking on "F:\" gets me an overview of the
> folders on my disk partition, with each folder displayed next to a
> small graphic of an open folder. Clicking on the folder name,
> however, gives you an error message, and you cannot proceed. Should
> there be an .HTML or .HTM document in the root directory of this
> partition, it will open this just fine. My conclusion: the new CAB
> cannot handle folders properly.
>
> These errors occur on both an STfm 1 meg machine, TOS 1.04; and on a
> TT with 4 megs of ST ram and 4 megs of TT ram, TOS 3.06.

I'm running WWW115 on a Falcon 4/65+85 TOS4.04 and this problem doesn't occur. Maybe your caching set-up needs adjusting - for when you first un-zip WWW115.ZIP, the cache settings for the Hard Drive (on the right when you select Cache... from the menu) are set so that 10MB are reserved, but 10MB are kept free. Consequently as soon as you try to access anything you get an error message - something like unable to read file 0000001 - because the HD cache limit has been reached. Try setting for example 10MB reserved and 1MB to be kept free - this solved the problem for me.

Hope it works,
Andy

--
Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

3410. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4aalb6$5k0@mark.ucdavis.edu>
Source record: 154707

Alexander Clauss (aclauss@rbg.informatik.th-darmstadt.de) wrote:

: This is probably the same problem as in the old versions. I think, it's a
: bug in STiK and not a bug in CAB or in the cache management.

Ah, the author himself! Congratulations on a beautiful program
Alexandar. I remember tha OCR was a beautiful program too.

BTW, I've had pretty good success using CAB on-line, but I too get
perpetual crashes at certain sites. I'm not sure what is going on. It
seems to be more prone to happen on CGI created pages than good old
fashioned HTML ones, but that could be my imagination.

The latest bundles release (www110.zip) seems to have something wrong
with it so that in 16 color mode it cannot display in grayscale or color
mode, I've had to go to monochrome dithered. The program seems to have
lost track of the second half of the sixteen color palette. In 256 color
mode it works in color. Does this sound familiar, or did I just install
in badly or corrupt it somehow?

Two things about the lovely new tables: they don't support borders other
than 0 and 1 (all borders > 1 default to 1), cell padding, cell spacing,
or caption bottom. Personally, I don't miss them. I suspect you knew
they were missing, but thought I would point them out just in case (I'm
not enough of an HTML guru to know how standard those commands are).

Well, I'm sending my money off to Jeffrey Wisniewski. It wasn't too clear
in the documentation, but I assume this only registers CAB and not CAB.OVL
and STiK, so I should send $ to Tim and Steve as well.

Would you mind a bit of a wish list? I think you know most of them
anyway. Support for inline JPEG's, FTP, GOPHER (these last two seemed so
close even in earlier versions, tantalizing), and MAILTO. Of course, the
ability to download files (the JPEGS or even .ZIP files people have
linked to their HTML pages) would go a little way towards easing two of
those needs. External programs like duFTP and ANTMAIL might work for
two of them (except linking to external programs hasn't worked for me, I
tried having the Apex viewers load the JPEG files, which used to work,
but doesn't with the newest CAB, CAB tries to read the file in stead of
just downloading it and passing it on the the external program. Same
with using ST-ZIP as an external program for .ZIP files [see, I'm trying
to work around that lack of FTP]).

I feel bad listing all these niggles about a program that is already so
much more than I expected, so much work, I'm sure. If I could code I'd do
it myself. The best help I can be is to beta-test and to pay shareware
fees, both of which I'm doing as best I can ;-).

```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_( \__/ )_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

3411. ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4580rcain@nest.demon.co.uk>
Source record: 154708

On 08 Dec 95 yngves@ifi.uio.no wrote:

y> I got a Mega St2 for free from the computer dpartment at my
school,
y> and now I am
wondering:
y> Is this the right newsgroup to ask this question
?
y> Where can I get software for this brilliant work of art
?

Congratulations!

Your best bet is to find a local BBS which specialises in Atari - there is LOADS of high quality PD and shareware stuff and also a great number of demos of commercial products. I'm afraid I don't know any by name but there is quite a thriving Atari community in the Nordic countries. If you keep watching this area you will also find references to ftp sites which keep Atari stuff. The best are in Germany but hensa in UK is also a goldmine.

Roger
rcain@nest.demon.co.uk

--

3412. ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4581rcain@nest.demon.co.uk>
Source record: 154709

On 08 Dec 95 jpb3@ukc.ac.uk
wrote:
j> I mean, I can still go to the FTP site every so often and look
for
j> them, but the mailing list a much nicer
method.

j>
j> Has anyone else spotted this, including
Denesh??

j>
j> Errm, that's
all.

Errm, I got an update only a couple of days ago. Maybe you need to apply to
the mailing list
again.

Send a subject line
like:

subscribe atari-tos atari-mint "Your
Name"

to:

archive-server@micros.hensa.ac.uk

I think the other area name is atari-falcon or, maybe,
atari-falc.

Roger

--

3413. ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4582rcain@nest.demon.co.uk>
Source record: 154710

On 08 Dec 95 jpb3@ukc.ac.uk wrote:

j> I bought my hard drive a few years ago, and it came with
ICD
j> software. Recently I've been looking at the application software,
and
j> noticing how poor it is. This started me thinking about
how
j> goos/efficient the actual driver
is.

Not very :) I compared the ICD driver with that provided by Supra and
found the Supra around 30%
faster.

j> Is it possible ot get free upgrades from ICD, or another option,
is
j> there some PD drivers that I could easily install, i.e. not have
to
j> reformat my
drive??

ICD release quite a few of their upgrades onto BBSs - you ought to be able
to find them there. They don't release, however, their PRO stuff like
CLEANUP and
SCSI.

Supra have released their utilities on BBS - look for version 4.02 or 4.10.
I have used their driver and utilities with HDs formatted by ICD utils. It
all works OK. You could also look for HDDriver. I have not used it myself
but have heard that it is speedier than
ICD.

Roger
rcain@nest.demon.co.uk

--

3414. Re: JR OFFICE 3.04E Question

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4acio6$lkv@dux.dundee.ac.uk>
Source record: 154711

Is Junior Office 3.04e disabled in any way?

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

3415. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FLJTEDAFUP@cabal.shnet.org>
Source record: 154712

In <4a8tsn$555@inca01.inca.co.nz> Gaven Miller wrote:
>D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:
>> On thietavu@news.abo.fi, Tommi Hietavuo TKKK (thietavu@news.abo.fi) typed away:
>> : thing.. We have a compact and fast OS; no need for V12 engine when the
>> : car is light and aerodynamic =) !
>> True. :-)
>
>Yes, but they need the V12 because even a light aerodynamic car (like
>a Yugo {[:-)] ?) can be sluggish when towing the Titanic.

More like a Honda CRX, methinks.

A Pentium running MS-Windows, OTOH, is like a Dodge Viper (terrible car,
but powerful) with triangular wheels.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

3416. ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4574rcain@nest.demon.co.uk>
Source record: 154713

On 09 Dec 95 chambera@cs.pdx.edu wrote:

c> Help! Yesterday my 1040ST (with TOS 2.06 and AdSpeed
accelerator)
c> began to crash frequently, with three bombs each time. I turned
it
c> off for a while. When I turned it on again it gave the
message
c> "Warning: Bad ROM CRC in Chip E" and crashed with two bombs.
Didn't
c> even try to read the hard drive. I turned it off and on several
times
c> with the same
result.
c> Today I took it apart, removed the TEC card from the main board
and
c> the TOS chips from the TEC card, and cleaned everything and put
it
c> back together. Now it all works
fine.
c>

c> Should I be worried? Was it just a loose connection? The TEC
card
c> seems like such a simple gadget, I can't believe it could
be
c> malfunctioning... and ROM chips rarely go bad,
correct?

Fret not! It's probably just the ROMs loosening in the sockets. If you still had the card out I would recommend re-making soldered joints just in case you had one which was "going
dry".

Roger
rcain@nest.demon.co.uk

--

3417. ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4575rcain@nest.demon.co.uk>
Source record: 154714

On 09 Dec 95 yngves@gymir.ifi.uio.no wrote:

y> But (sorry, stupid question again) does this software go with
all
y> the atari st computers? Is the architecture on the mega st2
that
y> similar to the 520, 1024, and all these
machines?

Yes! This is a really coherent range of computers! You are not dealing with
Megadosh here
:)

Just avoid anything marked as Falcon-specific as this m/c uses a 68030 chip
and the s/w might try to exploit it
:)

Roger
rcain@nest.demon.co.uk

--

3418. ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4576rcain@nest.demon.co.uk>
Source record: 154715

On 09 Dec 95 mcguired@moose.erie.net wrote:

m> On the same topic, what has been changed in Junior Office
3.04
m> relative to
2.01???

Apart from the english dialogues in the "E" version the program has changed
structure so that Compose, Configure, View and Driver modules are loaded on
demand by the base
program.

Roger
rcain@nest.demon.co.uk

--

3419. ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4577rcain@nest.demon.co.uk>
Source record: 154716

On 09 Dec 95 hallvart@sn.no wrote:

h> And has anyone got that version of Junior Office working with
US
h> Robotics "Sportster"
modems?
h> I've been told that there's a "fax module" for this, but I
don't
h> know if it's supported/included in the latest version of
Jfax.

Steve Taylor, who translated the program modules of 3.04, uses it with a
USR Sportster through the Class 1 driver supplied with the
kit.

Roger
rcain@nest.demon.co.uk

--

3420. Re: OBSESSION FALCON WILL BE RELEASED - NEW INFO

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5zXdszJaDhB@ollom.prima.ruhr.de>
Source record: 154717

>
> UDS have pulled out any further development on the STE/Falcon of their
> current products. Merlin, however, are going to develop their games
> further taking them to the ultimate conclusion.
>
> If you have any suggestions for any improvements to Obsession STE and
> Obsession Falcon, please email me here at Merlin and we will try to
> take them into account.
>
> **
> Phineas Pope MERLIN : THE FIRST CHOICE IN COMPUTERS
> **
What is going to happen to the people who payed the money for the Falcon
version of Obsession about one year ago and did NEITHER see the game NOR
the money NOR did they see back their original disk of Obsession STE ?!?!
Does merlin send us that new version or do we get our money back from UDS?

Anyway, would be REALLY GREAT if somebody will continue UDS' great work!!!

3421. Re: Advice on TT/Falcon video?

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5zXdtCN5DhB@ollom.prima.ruhr.de>
Source record: 154718

> I'm planning to buy in the next few months either a Falcon with a screen
> expander (such as Blow-Up) or a TT with a video card (such as the Nova).
> Does anybody have any recommendations for video add-ons for either
> machine? In particular, do they work with Linux/68k?

I recommend buying a Falcon with Nova graphics card, because CPU-
performance decreases if you just take such cheap graphics enhancements
like BLOW-UP for Falcon. If you want the BLOW-UP-FX-Card, and some FAST
RAM, it's OK, too.
But you cannot compare a TT+Nova with a Falcon+Blow up, because the TT is
too fast in that combination compared to a bare Falcon.

3422. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <818552822snz@f030.demon.co.uk>
Source record: 154719

With regard to the WWW115 release - I have had problems with submitting forms.
My questions are in the thread 'WWW115 bug' in this newsgroup.

Andy

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

3423. Re: WWW115 Bug

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <818552416snz@f030.demon.co.uk>
Source record: 154720

I would like to say how impressive an update WWW115 is to CAB - the interface is improving all the time - but (and I hope it's me, not the software) I seem to have a problem with the sending of forms.

I have connected to a few sites where you have to fill in forms and have experienced 'bad' results.

Some forms works (especially those with only one or two inputs) but those with multiple inputs are giving me grief.

An example - http://www.futurenet.co.uk/ is a damned good site, but it is now 'protected' by a registration form which I have duly filled in correctly with CAB, only to have a page come back telling me that half of the fields that I have completed are empty and I should go back and fill them in again (which I did, several times, only to get the same response).

Is CAB sending the form back incorrectly, is it CAB.OVL, is it another STiK bug, or is it (hopefully!) something that I am doing wrong ?

Comments, suggestion, and HELP! gratefully received !

Andy

--
Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

3424. FS: Mega STe system

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4adf7q$7o6@newsbf02.news.aol.com>
Source record: 154721

For Sale: Mega STe w/4mb RAM, 50mb HD, 1.44 mb internal floppy, 750k external "B" drive, Spectre GCR Macintosh emulator, color and B/W monitors w/"a-b" switch, 2400 and 1200 baud modems, Olympia daisy wheel printer. Everything works fine. CHEAP! You pay shipping.

--Mark van Wyk
Sunnyvale, California
(408) 739-0541
e-mail:
markvanwyk@aol.com

3425. Re: Where is Computer Insel from the NOVA cards, and other companies??

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5zXdtRILDhB@ollom.prima.ruhr.de>
Source record: 154722

> Computer Insel, the makers of the NOVA graphic cards, are somewhere, but
> I don't know where. Although I wass at ProTOS, and searcht everywhere, I
> didn't find an e-mail address, normal address, phone number...
> Does anybody know? Or when you know other addresses of other companies
> providing Atari products, just send all the info you've got to me, I'll
> be very much delighted!!!

COMPUTERINSEL
Zur Limestherme 4
D-93333 Bad G&#65533;gging
Tel: +49-(0)9445 953140
Fax: +49-(0)9445 953169
Box: +49-(0)9445 953149
==> NOVA GRAPHICS CARD, SCANNERDRIVER MUSTEK/EPSON, NOVA VDI etc...

EICKMANN COMPUTER
In der R&#65533;merstadt 259
D-60488 Frankfurt
Tel: +49-(0)69 763409
Fax: +49-(0)69 7681971
==> "Everything" for Atari

OverScan
Elbestr. 28
D-12045 Berlin
Tel: +49-(0)30 6238292
Fax. +49-(0)30 6238347
==> Afterburner 040

BlowUp A.E.S. Gbr.
Eslarner Str. 34
D-81549 M&#65533;nchen
Tel: +49-(0)89 681104
Tel./Fax: +49-(0)841 86480
==> Blow-Up FX-Card

Do you want some more addresses?
Maybe somebody knows some in Belgium?

3426. Highest SIMM size the ST1024 can use?

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Sir Joseph of GreenWood <greendot@laplaza.taos.nm.us>
Message-ID: <Pine.SGI.3.91.951209180137.4730A-100000@laplaza.taos.nm.us>
Source record: 154723

I'm going to be buying an ST for sequencing soon.

I've been watching this newsgroup to buy, and also noticed a lot
of postings that deal with memory upgrades.

They mention 256k and 1Meg simms. And that the fastest the ST can
access them is 150ns.. ms.. or whatever the SIMM speed is.

I have a LOT of ram around in various machines, and was curious what
the highest RAM config a system can use.

Could somebody enlighten me on how the ST deals with RAM?
The more details the better.

Thanks!

j

3427. FS Atari 520ST system w/monitor $95

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: sidewind@millenium.texas.net
Message-ID: <4ac94m$sro@news.texas.net>
Source record: 154724

Ive got an Atari 520ST system with monitor for sale..
includes the following
ST520 stock machine the original classic with all manuals reference books..
SM-124 mono monitor crisp hi res..
all connecting cables and the mouse..
box of software including classic games + manuals..
assorted ST Magazines

$95 + shipping and or COD

also have a 1040 ST stock which doesnt work tho it boots but seems to
reset itself a few seconds after a disk is inserted..

$25 if you want..

spare atari mouse $7

Regards,

SIDEWINDER

3428. ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4579rcain@nest.demon.co.uk>
Source record: 154725

On 08 Dec 95 plaats@cs.utwente.nl wrote:

p> My brother has an Atari mega st (with I think 2M ram) with
an
p> Monochrome (HiRes?) monitor, wich he uses mainly for midi stuff.
But
p> sometimes he will play a game (who doesn't), but then a
problem
p> arises. Almost all games don't work on his computer or work
without
p> something visible on the screen. (you hear the sound but don't
see
p> anything). A few of these programm's gave an error like: "you
are
p> using a HiRes screen." I conclude from this that some games don't
work
p> on these type of
screens.

Dead right! Most games use colour for obvious reasons and use the low res. screen mapping to get the widest palette. There are just a few -chess, tetris, card games, draken which work in mono but these are few and far between.

The obvious solution is to get a colour monitor! You ought to be able to get hold of a second-hand analogue RGB for around
30UKP.

Another solution would be to find one of the PD programs which emulate a low res screen on a high res monitor by mapping colours to grey scale. I forget their names ATM, you would have to search through a BBS file areas to track one down. Even these may not work very well, though, as many games use illegal tricks to access the screen which may well fool the emulator.

Get a colour
monitor!

Roger
rcain@nest.demon.co.uk

--

3429. Re: ---Please Read This---

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <FLJOAFUUUP@wa.caeci.ol.ni.schule.de>
Source record: 154726

In <818452556_OASIS_@ajrose.demon.co.uk> wrote:

> In article <4a9bbb$i6m@luna.vistec.com>
> sven.hennig@wiesbaden.netsurf.de (Sven Hennig) said:-
>
>>
>>Hi,
>>I just wanted to give you the chance to earn some money in a very easy
>>way.
>
>Ok - so send me twenty quid.
>
>
>__
>
> ---
> andrew@ajrose.demon.co.uk
> ---
>

Hi Andrew!

Great Idea!

Please send me 100$ and I tell you how you can earn much more money
than you have expected.

Gerd

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

3430. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818523946_OASIS_@ajrose.demon.co.uk>
Source record: 154727

In article <DJAwAC.7rM@news.hawaii.edu>
jperez@uhunix.uhcc.Hawaii.Edu (John Perez) said:-

>Can someone please let me know where WWW115 can be located? I have been
>perusing various FTP sites with no success as yet.
>

I got it from ftp-ing micros.hensa.ac.uk

The file is in /micros/tos/q/q136 - as www115.zip

Much respect to Danesh!

Andrew

--

---
andrew@ajrose.demon.co.uk

3431. WWW115 Bug

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: fl@io.org
Message-ID: <4acg64$oug@ionews.io.org>
Source record: 154728

A friend and I have been trying out the new version of CAB and I believe we have found a bug in the file handling.

The new CAB wants to rename any documents it views as a numbered file (like 00000001.HTM) in your CACHE or WWWCACHE folder. However, it doesn't seem to be able to open folders to view the files within. Every time I try to open a URL (online) it wants to check the CACHE folder first to see if it hasn't already been downloaded. Since it cannot open the folder, it reports an error.

You can see this error in another form when, on the supplied HOME page, you click on the link to view the various partitions on your machine's hard disk. Clicking on "F:\" gets me an overview of the folders on my disk partition, with each folder displayed next to a small graphic of an open folder. Clicking on the folder name, however, gives you an error message, and you cannot proceed. Should there be an .HTML or .HTM document in the root directory of this partition, it will open this just fine. My conclusion: the new CAB cannot handle folders properly.

When attempting to gather some new documents to my new CACHE folder, while online, I sometimes get some files written in there (typically 00000001.HTM and CACHE.CAB) but these are invariably 0 bytes long. My conclusion: CAB cannot write files within a folder.

My conclusions are based on my suspicions that the new file handling code (the one that wants to deal with numbered file names rather than text like the v. 1.08 did)is such a substantial rewrite, that some file handling errors crept in.

These errors occur on both an STfm 1 meg machine, TOS 1.04; and on a TT with 4 megs of ST ram and 4 megs of TT ram, TOS 3.06.

Any help would be gratefully received.

Regards,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

3432. Re: HiSoft BASIC

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: cptblade@teleport.com
Message-ID: <4ad4bj$953@maureen.teleport.com>
Source record: 154729

rickjnav@nic.wat.hookup.net (Eric Johnson) wrote:

> This is a novice programmer question...I was lucky enough to
>pick up a copy of HiSoft Basic at the TAF Flea market last month, i
>and have enjoyed whipping up a few programs with it. My main problem
>is that every time a program ends,
>it returns a :Program terminated, Press any key to continue" message.
>I wanted to install a program in my auto folder that would automatically
>print the date and time to a log file any time the computer is turned on,
>but the "program terminated" message interrupts the boot-up process, and
>even though it does log the startup time OK, it defeats the security aspect
>of the exercise.

Use "system" to end the program...

3433. Atari Computers For Sale ... Are you interested?

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: ninja@ix.netcom.com
Message-ID: <4acrlq$s1u@ixnews2.ix.netcom.com>
Source record: 154730

I have an Atari 1040st, 800, 400 and more. Tons of Atari software too.
I am trying to sell these at some reasonable price. If you are
interested in any of these computers then please reply to this message.
I will then provide details of what I have and we can negotiate a
price.

-- Peter

3434. Re: Mac compatible ST emulator??

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: henk@elrond.metropolis.nl
Message-ID: <FLJWEBVCUp@elrond.metropolis.nl>
Source record: 154731

In <geweke-0912951248320001@ppp-66-85.dialup.winternet.com> krow wrote :

>I've got an old 1040st that got broken a few years ago, though it still
>has a few games and software that I'd like to use. I now have a mac IIci
>(68030), and I was wondering if anyone knows of an st emulator that I
>could run.
>Thanx in advance.
>

Magic Mac, if I remember well.

Henk

--
Henk van der Griendt, Student Library Sciences
Dordrecht Email: henk@elrond.metropolis.nl or
The Netherlands henkvdg@metropolis.nl

3435. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4ab5is$llo@lastactionhero.rs.itd.umich.edu>
Source record: 154732
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 136207 Dec 6 09:50 ./0ls-lR.Z
-rw-r--r-- molin 136145 Dec 6 09:57 ./0ls-lRc.Z
-rw-r--r-- baldrick 431145 Dec 6 09:43 ./0index
-rw-r--r-- molin 174153 Dec 6 09:43 ./0compind.Z
-rw-rw-r-- entropy 16212 Dec 8 20:33 ./Mint/0index
-rw-r--r-- baldrick 1031301 Dec 4 19:56 ./Mint/Python/Python-1.3-atari.tar.gz
-rw-r--r-- baldrick 318051 Dec 4 20:30 ./Mint/Python/Python-1.3-docs.tar.gz
-rw-r--r-- baldrick 563701 Dec 4 21:14 ./Mint/Python/Python-1.3-other.tar.gz
-rw-r--r-- baldrick 139004 Dec 8 20:58 ./0ls-lR.Z
-rw-rw-r-- entropy 32707 Dec 8 20:41 ./Utilities/0index
-rw-r--r-- baldrick 46751 Dec 6 16:48 ./Utilities/Mouse/mouse25.lzh
-rw-r--r-- baldrick 137412 Dec 8 21:00 ./0ls-lRc.Z
-rw-r--r-- baldrick 110617 Nov 29 22:00 ./Telecomm/rjd12.zip
-rw-r--r-- weiner 8779 Dec 8 20:47 ./Telecomm/0index
-rw-r--r-- baldrick 431576 Dec 8 20:56 ./0index
-rw-r--r-- boydm 6956 Dec 8 20:53 ./Network/0index
-rw-r--r-- baldrick 410180 Dec 2 15:57 ./Network/EtherNet/tuwtcp10.zip
-rw-r--r-- baldrick 174239 Dec 8 20:56 ./0compind.Z
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

3436. Re: Hard Disk Write Errors

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951209151856.13950D-100000@iris.amp.uni-hannover.de>
Source record: 154733

On Fri, 8 Dec 1995, Dennis McGuire wrote:

> I recently put a Seagate ST1480N (420 Meg) hard disk in my Mega
> STe. (TOS 2.05, ICD 6.5.5 Pro boot software). Ever since then I get
> "Write Fail" error reports during Zmodem downloads. I have the booter
> set up with write verify on. I've tried the write cache on and off with
> the same results. I have NEVER had a "Write Fail" error when doing hard
> disk operations from the desktop or from Universal Item Selector. It ONLY
> happens during Zmodem downloads.
>
> I have tried some of the more obvious things like a different
> terminal program. I usually use STorm, but tried Connect which has
> different Zmodem routines and got the same results. I am running HSMODEM
> and re-installed the DRVIN, MFP, and SCC programs, making sure they're in
> the right order. I also checked the order of the other files in the AUTO
> folder and re-installed the hard disk boot program.
>
> I never had this problem with my previous Quantum 240LPS drive
> even though I'm running exactly the same software.
>
I think this is the important hint. Since you have the important patches
(HSMODEM) and tried well proprammed terminal programs (CoNnect), the
problem can be due to only HD driver and HD. Did you try a different
driver ?
Maybe your new HD recalibrates itself sometimes ? If that happens during
Zmodem, Zmodem might get data faster than it is able to write to the HD
because the HD just need a second to recalibrate. Try to use a larger
buffer for the Zmodem or see whether the recalibration can be switched
off.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3437. mono monitor problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4acg48$sii@thoth.nilenet.com>
Source record: 154734

I have a MegaSTE with TOS 2.05 and monochrome monitor. I use a screen saver (Silk Mouse) that reverses the colors (black/white). When it activates, some text and lines on the screen have little lines that start jumping to the right a tiny bit. It also shows up when I intentionally reverse the colors from the control panel or when I run a program that reverses the two colors. It looks terrible and is very disconcerting.
I thought maybe a spec of dust was causing a slight short in the computer or there was a problem with the monitor. Help!

3438. serial 2 speed

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4acgd0$sii@thoth.nilenet.com>
Source record: 154735

I am now using serial port 2 with my telecom program (STORM). I understand that HSMODEM or FSERIAL will allow it to work at max speed. I have TOS 2.05 and so I use Medical Designs Serial Fix (SERFX20.PRG) program to correct problems with TOS 2.05.

I have tried to use both HSMODEM and FSERIAL. However, I just don't understand from the instructions which one is right to use, or how to use or how to use with SERFX20.PRG. Any help would be appreciated as I use the net a lot and any speed increase in d/ling would help.

3439. Where is Computer Insel from the NOVA cards, and other companies??

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <4aamlc$im6@tornix.tornado.be>
Source record: 154814

Hi,

Computer Insel, the makers of the NOVA graphic cards, are somewhere, but I don't know where. Although I wass at ProTOS, and searcht everywhere, I didn't find an e-mail address, normal address, phone number...
Does anybody know? Or when you know other addresses of other companies providing Atari products, just send all the info you've got to me, I'll be very much delighted!!!

Thanks in advance!

Greetings, Jan Dooms.<jandooms@tornado.be>

3440. Alternate Reality

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Acidtech@cris.com
Message-ID: <4aavjl$dv8@spectator.cris.com>
Source record: 154815

I currently own a 520ST and Alternate Reality: The City. I would like to know if 'The Dungeon' ever came out for the ST? Any info on it(where I can get it) would be appriciated. Also if anyone is interested in talking about Alternate Reality e-mail me.
Acidtech(Kevin Warmington)

3441. Re: HiRes monitor?

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c8e170f95cd1@sn.no>
Source record: 154816

You can solve this problem 3 ways:

-Get a Multisync monitor (like the NEC Multisync II I have) and run
all three resolutions, using a switchbox, switching between colour
low/ and monochrome high resolutions.
The ST reboots each time you throw the switch.
The mono display isn't quite as sharp and clear as Atari's SM124, but
quite usable still (I've had mine for over two years, and I use mono
just about all the time).

I don't have anything to compare with when it comes to colour, but I
read somewhere that the colour on the Multisync was in fact a little
better than on the SC1224 or similar!). You gain some and lose some.

-If your computer has an RF modulator output, you can connect a colour
TV to it and get a colour display fro games etc. and use the
monochrome monitor for MIDI, wordprocessing etc. But you have to
disconnect the mono monitor every time you want it to display colour
as there's a monochrome detect connection in monitor connector- or you
can get/build a switch for it.

-You can get hold of a colour monitor in addition to the mono monitor,
as well as a switchbox between the two of them (or unplug the one
you're not using for the moment- if you don't mind wearing out the
monitor plugs on your ST/monitors).

Good luck!

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3442. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: jamesco@cogs.susx.ac.uk
Message-ID: <4ac3eu$lvh@infa.central.susx.ac.uk>
Source record: 154817
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
: It is also said, that C-Lab are working on TOS 5.0, but until sth. is
: shown, one can't say anything about this; as NAES and Magic4 prove are
: good quality work, there is no need for TOS 5.0.

I though TOS 5 has got things like list boxes, toolbars in windows, file
selector that supports long filenames etc etc.. Does NAES have any of these?

3443. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4abto2$eeu@osiris.wu-wien.ac.at>
Source record: 154818
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
: In article <4a9ein$f1r@btmpjg.god.bel.alcatel.be>,
hofman@NLEV00@btmv56.se.bel.alcatel.be (Peter Hofman) writes:
: >
: > Hi,
: >
: > I read something about MultiTOS II.
: > Does anyone know when Atari will release it?

: Atari is OUT of the computer market, so no TOS II by Atari!

Atari will not release any new TOS version, true. However, MultiTOS
development is "continued" by Overscan in Germany, who developed N AES,
an AES replacement for the buggy and slow GEM.SYS of MultiTOS; it will be
shipped together with Thing (a Desktop replacement) and MinT; shippment
will begin on Dexcember 11, 95. The program was shown on the ProTOS show
in Heneff, Germany, and performed very well.
Upgrades for MultiTOS 1.0x users are available, so you can say NAES is
the sucessor of MultiTOS
Alterbatively, ypu can buy Magic 4.0
It is also said, that C-Lab are working on TOS 5.0, but until sth. is
shown, one can't say anything about this; as NAES and Magic4 prove are
good quality work, there is no need for TOS 5.0.

: >
: > regards, Peter.

:
: Peter Sinclair-Day - PSD@EWORLD.COM Macintosh Performa 636
: University of Northern Iowa PowerBook 150
: Graduate School of Library/Curriculum and Information Science
: Http://w3.nai.net/~asincla/home.htm

: They praise Rush Limbaugh. We bury him - The Way Things Aren't To Be: Rush
: Limbaugh's Reign of Error. 'De-program a dittohead'
: -FAIR(Fairness & Accuracy in Reporting)
: Internet-democrats-request@webcom.com / Type 'subscribe' in body of message
:

3444. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4aboh5$mpf@news.iesd.auc.dk>
Source record: 154819
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <4a70cs$lg6@dunlop.cs.strath.ac.uk>, Fraser Keith <fkeith@cs.strath.ac.uk>
writes:
> Can anyone recomend a good C++ compiler for the STE. I need one tonight
> because a my programming project needs a lot of final work, and its due
> in tomorrow (Friday)! I will need an ftp site where to get it, if known.
>
> I've tried GNU g++, but it only works on systems with hard drives.

I don't think any C++ packages are avaiable that will work with floppy-only systems.
They're simply too big.

> Sorry about cross posting but this is urgent!! :-(

I'm sorry but you need a harddrive very urgent.

> Cheers,
>
> Fraser

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3445. Re: Information request: Guitar and ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <4ab257$9hm@ccshst05.cs.uoguelph.ca>
Source record: 154820
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: >My mother plays guitar at a local church. She is starting to compose
: >her own songs and tunes, and is looking for a way of translating her
: >music into sheet music notation. Since she is a self-taught
: >guitarist, and can neither read nor write sheet music, this is a wee
: >bit problematic.

Tsk tsk ... a lot of guitarists seem to have that problem. Causes
trouble when they want other instruments to participate in their songs.
IMHO, all musicians should learn to read music, but (unfortunately) many
guitarists take the lazy route. This isn't to belittle your mother ... if
she's self taugh and has a great ear, that's quite impressive.

: >It has been suggested to me that an Atari STFM could be used in this
: >context: that you could plug an acoustic guitar pickup into the MIDI
: >socket and play the music into the computer, which would then
: >translate it into the required notation.

It isn't quite as easy as that. Although keyboards can be plugged
into MIDI slots and have the music played on them transcribed by the
computer, the technology for guitarists is currently *VERY* unreliable.
The guitar operated on vibrating strings which are difficult for a
transcribing program to track and transcribe.

: >1) Does the Atari have software available that can translate MIDI to
: >sheet music?

Yes, but they seem to be for keyboards only. CUBASE is a good
place to start and I believe some of the Dr. T's programs have this feature.

: >2) Does the ST have the hardware necessary to interpret guitar sounds
: >and turn them into sensible notes?

No, but that's because no computers really have the technology to
accurately do what you ask.

: >3) How much would a decent second hand ST cost, and where would I
: >find one (in the UK)?

Check out ST Format magazine. I believe they often have
classified ads.

>> Mark <<

--
==
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"Suddenly he had the strength of ten grinches plus two!"
==========

3446. Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: jperez@uhunix.uhcc.Hawaii.Edu
Message-ID: <DJAwAC.7rM@news.hawaii.edu>
Source record: 154821

Can someone please let me know where WWW115 can be located? I have been perusing various FTP sites with no success as yet.

Thanks,

jperez@hawaii.edu

3447. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <818513060_OASIS_@ping.be>
Source record: 154822

In article <DJAwAC.7rM@news.hawaii.edu>
jperez@uhunix.uhcc.Hawaii.Edu (John Perez) said:-

>Can someone please let me know where WWW115 can be located? I have been
>perusing various FTP sites with no success as yet.
>
> Thanks,

You can find the package at micros.hensa.ac.uk
/micros/atari/tos/q/q136

regards
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3448. slip/ppp soware and web browser

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: aliko@xnet.com
Message-ID: <4ach41$auq@flood.xnet.com>
Source record: 154823

Hi

Is there any slip/ppp software for the 1040STe running TOS/GEM
other than ka9q? Also is there any web browser available?

Another quesrtion is... if I use ka9q to telnet
to a host, qwhat terminal type should I use?

Thanks in advance
...
ling
.

3449. Re: Converting VGA monitor for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Dave Stevenson <des102@unix.york.ac.uk>
Message-ID: <Pine.SUN.3.90.951209174921.27218A-100000@tweedledum.amp.york.ac.uk>
Source record: 154824

On Sun, 3 Dec 1995, Stuart Peters wrote:

> des102@unix.york.ac.uk (Dave Stevenson) wrote:
>
> > Does anyone know the modifications required for a mono VGA monitor
> >to make it compatible with the ST's high res mode. Hope someone can help as
> >I can get a mono VGA monitor cheaply and need to replace my SM125.
> > Dave
>
> I found this information in a different newsgroup, and thought I'd
> repost the information that was given to me. I can't say if it
> works,and I can't accept credit for it as I didn't find it originaly,
> but here it is anyway.
>

<snip>

Yes, had seen this information before, but in my understanding
this is enable you use a composite video input on a monitor with the RGB
colour output of the ST, which isn't quite what I was asking (thanks
anyway). The actual question related connecting a mono VGA monitor to an
ST for use in hi-res mode (ie 640x400 mono @ 70Hz scanrate). I know it
can be done as there are several companies in the UK selling modified VGA
monitors for use as an ST hi-res monitor but they are charging about 120
pounds for it. So does anyone know how it is done?
Dave

3450. HiSoft BASIC

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: rickjnav@nic.wat.hookup.net
Message-ID: <4acjcl$25b@nic.wat.hookup.net>
Source record: 154825

This is a novice programmer question...I was lucky enough to
pick up a copy of HiSoft Basic at the TAF Flea market last month, i
and have enjoyed whipping up a few programs with it. My main problem
is that every time a program ends,
it returns a :Program terminated, Press any key to continue" message.
I wanted to install a program in my auto folder that would automatically
print the date and time to a log file any time the computer is turned on,
but the "program terminated" message interrupts the boot-up process, and
even though it does log the startup time OK, it defeats the security aspect
of the exercise.
Next dumb question...what is the trick to being able to get a program to
run as an accessory? If I write a program, compile it, and rename it .acc,
really weird things happen when I boot up. I wouldn't dare install this on
a hard drive.

Last question, totally unrelated...anyone know where I can get a
copy of Chameleon?

Thanks a bunch. Seasons Greetings to all.

Rick J.

3451. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4ack6r$1vp@gti.gti.net>
Source record: 154826

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:

: I have had other crashes, but this seems the most common. Maybe a
: non-MagiC set-up will do better...must go and try...

I've had crashes myself, but none like you described. I am running
under "straight" TOS 4.04 (no patches), and it works fine. I did get
that funny error that's posted in the FAQ, but very rarely, and things
move along quite fine.

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

3452. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <818523364_OASIS_@swampdog.demon.co.uk>
Source record: 154827

In article <818379278_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>The new program certainly looks good. However, it's been more a tale
>of repeated crashes than resounding success so far. I've managed to
>get the occasional site loaded properly, but more often than not I get
>the message "TOS Error -69" (running under MagiC). Anyone got any
>clues?

No crashes but no URL's resolved either plus when I change the font
for the headings (NVDI), although it displays the change, this does
not carry across to the display window which remains stuck on the
system font.

--

Guy Harrison

guy@swampdog.demon.co.uk

3453. Re: Mega St2 HELP

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <818524290_OASIS_@swampdog.demon.co.uk>
Source record: 154828

In article <Pine.SUN.3.91.951208191935.12658A-100000@gymir.ifi.uio.no>
Yngve Sandal <yngves@gymir.ifi.uio.no> said:-

>But (sorry, stupid question again) does this software go with all the
>atari st computers? Is the architecture on the mega st2 that similar to
>the 520, 1024, and all these machines?

The best way to go about it, is to assume everything will run until
you find out it doesn't.

The ST, STE, Mega, TT and Falcon all have different hardware but all
will run any program which has been written half decently.

--

Guy Harrison

guy@swampdog.demon.co.uk

3454. Re: Help--"Bad ROM CRC" on ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <818525094_OASIS_@swampdog.demon.co.uk>
Source record: 154829

In article <4a9vda$qov@sirius.cs.pdx.edu>
chambera@cs.pdx.edu (Alex Chamberlain) said:-

>Help! Yesterday my 1040ST (with TOS 2.06 and AdSpeed accelerator) began
>to crash frequently, with three bombs each time. I turned it off for a
>while. When I turned it on again it gave the message "Warning: Bad ROM
>CRC in Chip E" and crashed with two bombs. Didn't even try to read the
>hard drive. I turned it off and on several times with the same result.
>
>Today I took it apart, removed the TEC card from the main board and the
>TOS chips from the TEC card, and cleaned everything and put it back
>together. Now it all works fine.
>
>Should I be worried? Was it just a loose connection? The TEC card seems
>like such a simple gadget, I can't believe it could be malfunctioning...
>and ROM chips rarely go bad, correct?
>
>Advice would be appreciated...
>
>--- Alex Chamberlain
> chambera@cs.pdx.edu
>

I vaguely remember reading an article where someone with TOS 2.06 was
getting this message on power up (no crash though). The response was
to "leave it be", so using this feeble recollection I would guess that
you have cured it by reseating the chips.

--

Guy Harrison

guy@swampdog.demon.co.uk

3455. WWW105 - CAB wish list

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4act9p$b2p@gti.gti.net>
Source record: 154830

I've been playing more and more with CAB, and outside of my previous posts on, I have to say again I am really happy with it.

What is an adaquate sound player? I say "adaquate", because I would want a nice small and easy to use one, that I can run from inside CAB when I select a sound source. I have several, but they're too "bulky" for this (like some that are also recorders), and don't know if they support CAB's method of calling helper apps.

A question of CAB's cache. Is this a "checked" cache? Like in Netscape, if the document on the target host hasn't changed, the document is loaded from local cache. Does CAB do this or similar? Because if there is no checking, then the local cache is always loaded, you don't know if this is the correct page or not.

I wonder if the author(s) read this newsgroup? Well, in any event, I do have a couple of wish-lists; one is a "reasonable list", and the other is "would be nice, but..." list...

I do a lot of comparisions to Netscape, since it's the best browser in the world. It's not a fair comparision, but not far off the mark.

The reasonable list:

The status bar states "Receive x/0 bytes". I assume that last 0 is supposed to be the total number of bytes to be received. Netscape tells you the number of bytes/and or the percent of the document received, as well as a "document done" when finished.

Also, a "forward" button, or menu item would be nice. Again, Netscape has both "forward" and back. Sometimes I press back, but didn't really mean to. I could easily select the link again, but it does make it easier...

I don't know if they're part of HTML 2.0 or HTML 3.0, but Netscape (and others) have a "visited link" option, that lets me set different colours for links that I've already been to. (there are also other link tags, like alink, vlink, and at least one other).

Finally, this is two in one: a timeout feature. There's been times that I selected a link, and the host is unreachable, or something happens that I can't connect to it. A 60 second timeout would be nice. Related to this is a "stop" button, or similar. Sometimes people have links to hosts that are down or something, and a stop button is handy. When I press the stop button in Netscape, it seems to continue loading local page.

The "it would be nice" :-) list:

Java! (not extremely unreasonable: Sun has opened Java up for development,
and all it would take is a saavy programmer to give it a whack. And
I won't accept "An ST can't do Java" answer, because "they" said that
the ST would never support a web browser. Actually, personally, I
use a Falcon and TT)

Support for the mailto tag.

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

3456. Re: atari printer compatibility

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: cptblade@teleport.com
Message-ID: <4ad3mf$953@maureen.teleport.com>
Source record: 154831

alie@athena.compulink.gr (Alexandra Makris) wrote:

>Keywords:
>Is it possible to use atari printer slm605 to other pc??

Not possible. The SLM sereis has no internal RAM, but rather relies
on the ST/TT to do the page layout in main system RAM and dump a
bitmap directly to the printer via DMA. This makes for a very fast
printer, but it is hardware-specific to the Atari DMA bus chain.

Of course, you could sell the printer for a fair price...

3457. Re: WWW Browser Update

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: cptblade@teleport.com
Message-ID: <4ad3s2$953@maureen.teleport.com>
Source record: 154832

szhays@bullwinkle.ucdavis.edu (Eric Hays) wrote:

>Wow, the new STiK/Cab package (WWW115.ZIP) is a great update! Forms,
>tables, wallpaper, etc... Plus it seems a little more solid, less
>crashing. Seems to be faster also, but that just might be my
>enthusiasm. Who knows. Simple upgrade installation. Hotlist now saved
>as an NTML file (but automatically converted my old Hotlist without my
>having to bat an eye). A button bar has been added across the top of the
>window with back, reload, and everything else you might want.

It _is_ faster. Much faster.

>One interesting thing is the YAC Page's wallpaper, which is beautiful and
>unobtrusive under Netscape, even in 16 color mode, is totally illegible
>under the new CAB, unless you turn off "take background color from
>server" (or whatever that option is called). Expect a new CAB friendlier
>update to the YAC Pages ASAP.

Funny you should mention Netscape. I'm at work right now. Got a
problem with Netscape? Call me! <GRIN>

>Yac Pages: http://dcn.davis.ca.us/~dmlarson/yac/

3458. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: cptblade@teleport.com
Message-ID: <4ad40e$953@maureen.teleport.com>
Source record: 154833

azog@gti.gti.net (azog) wrote:

>I just tried out the new version of CAB that's released in WWW115,
>and must say it's wonderful! Those who were mildly disappointed by

>Now if only someone would write a telnet app that hooks into STiK, the
>world would be a much better place :-)

We also need CAB to call up a text editor when we click a link to an email feedback link. But so far, I'd say CAB is OUTSTANDING.

Hmmm, telnet... I wonder if a Backtalk script could be written to make STalker work that way...

3459. w

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: alie@athena.compulink.gr
Message-ID: <4abqhl$br2@news.compulink.gr>
Source record: 154834

[No readable article body recovered]

3460. Re: DONT COMPLAIN...DO IT

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: cptblade@teleport.com
Message-ID: <4ad43m$953@maureen.teleport.com>
Source record: 154835

<kostvast@forum.ars.net.gr> wrote:

>OK LETS DO SOMETHING ABOUT US

> 1)FILL TRAMIELS E-MAIL BOX
> 2)FILL ATARIS CO. MAILBOX
> 3)FAX IT TILL THEY RUN OUT OF PAPER
> EVERYDAY???
> 4)ANTI ATARI PRODUCTS WAR FROM NOW ON

Wrong answer, moosebreath. We aren't Anti-Atari Products, we're
anti-Tramiel. And that's pointless.

> LETS SEE IF THEY GOT EARS
> DONT COMPLAIN IT IS THE SIGN OF THE DEFEAT

Don't you have a shift key?

Sheesh!

3461. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4acopr$8cq@mark.ucdavis.edu>
Source record: 154836

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: Does WWW115 support PPP-connection now ???

No, it still is SLIP only.

: > John Moon (johnmoon@connexus.apana.org.au) wrote:
: > : azog (azog@gti.gti.net) wrote:> :
: > : Hmmmm.....yeah its getting there, I'm still dissappointed that it cant
: > : read <background> as yet...but it does read Tables which is great!
: >
: > Do you mean background images? It works fine here...

I figured out that it doesn't work properly with transparent colored
GIFs. But a standard GIF as wallpaper, when viewed at 16 colors or more,
with wallpaper turned on in the Options dialogue, works for me. Except,
of course, when my 16 color palette gets corrupted (as I described in my
earlier post, btw, I said www110 but I meant www115). For some reason,
when I load into 256 colors and then change rez to 16 colors it works.
But if just load into 16 color graphics display as either all white, or
sometimes just wrong colors.

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3462. Re: Video Editing

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJB8CI.8F9@ridgecrest.ca.us>
Source record: 154837

Xavier Gallahgher <x-gallag@nimr.mrc.ac.uk> wrote:
>I've been asked to help produce a title sequence for a sci-fi movie.
>
>I want to do it, so what do I need and how much will it cost. I want
>to capture some of the jaguar output to video, combine it with animation
>from Apex media, and add some real footage.
>
>I seem to recall someone produced a specialist unit to do this.
>
>I'm a falcon owner/usr but will also be using a power mac as some of
this
>stuff is going to be done at work.
>
>Please email me about it and I will post a summery.
>
>Xavier
>

Expose for the Falcon can accept RGB output from the Jag. This
would give you the highest quality capture. The second option would
be the S-VHS output, but with much less bandwidth to work with.
A tape deck with RGB input would yeild the best transfer, taking
RGB direct from the Falcon (very costly). The NTSC output on the Falcon
does not have the bandwidth needed to produce broadcast quality video.
A high quality video scan converter (I use the Computer-Eyes
Genlock-Video Scan converter) produces a reasonable quality S-VHS
output and allows video overlay as well. As long as your working
with animation, and are careful with your color mixes, you can achieve
a good quality. You will have to "wing" the sound track. As you already
have the Falcon, and Apex I assume, you cost would be under $1000.00 U.S.
for the two. I also recomend Rainbow II Multimedia, inexpensive
and has a very nice photo studio (user friendly and fast, too).
Other option exist for the PPC and Amiga, but at a much greater expense.

Expose= $400.00 U.S.
Computer-Eyes= $550.00 U.S.

Mike

3463. Mac compatible ST emulator??

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: geweke@winternet.com
Message-ID: <geweke-0912951248320001@ppp-66-85.dialup.winternet.com>
Source record: 154838

I've got an old 1040st that got broken a few years ago, though it still has a few games and software that I'd like to use. I now have a mac IIci (68030), and I was wondering if anyone knows of an st emulator that I could run.
Thanx in advance.

3464. Software to use FPU ???

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818539208_OASIS_@phil4.demon.co.uk>
Source record: 154839

I've just bought an FPU for my Mega STE, can anyone suggest some
software that will use it (commercial or PD etc.) that doesn't need a
68030 proc as well ????

Fractal Generators, DTP rogs, art packages, anything ???

Fialing that is there anyone out there who can perhaps point me in the
right direction when it comes to programming for it ????

Thanks

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3465. www115

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4ad2l5$2uo@news.pacifier.com>
Source record: 154840

I am just getting www15 setup and want to know if/how to set the
menus to English. The page button only affects page info...

thanks in advance

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

3466. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: ae@zen.kuai.se
Message-ID: <4aakh0$joi@bundy.mdk.se>
Source record: 154841

Tony Greenwood (stosser@neon) wrote:
: : You can also try the DalNet #atari by typing:
: : /Server irc.dal.net 7000
: Eeeerm wont that still go to channel#atari
: I use channel#atari quite a lot, would the above be a different one?,
: sorry for being so ignorent ;)

No, that will go to a completley different #atari (on DalNet), normally much more stable and less lag than the 'usual' #atari (on efnet).

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

3467. MAIL OREDER NIGHTMARE!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: will@usa.pipeline.com
Message-ID: <4abcun$lmm@news1.usa.pipeline.com>
Source record: 154842

I need EVERYBODY's help out there PLEASE!

I have just been victimized by a computer mail order company scam.

WORLDWIDE TECHNOLOGY which usually has a 2 page advertisement
in Computer Shopper and sells everything from hard drives to memory,
took me for over $300.00. I placed an order for (2)4X9 ram chips and a
SCSI/PCI adapter, I also asked for 2nd day air shipping. What was sent
and charged to me was (4)4X9 chips, a SCSI/ISA adapter, a 1.6 GIG IDE
hard drive, and an Orchid video card. They sent this 4 days later but
charged me for next day air. I thought they had just mixed my order with
someone else's. But when I called back, they said I had ordered ALL these
items! I felt helpless. I kept my (2) ram chips I had ordered and sent

the rest back. When I recieved my VISA bill, I noticed the discrepancy of
their credit.

THEY CHARGED ME A 25% RESTOCKING FEE FOR THE ITEMS I DIDN'T EVEN ORDER!

I called my credit card company and they couldn't even help me. They
said it was their words against mine since the products were listed on
the invoice. ---I am now out $300---

AT WORLDWIDE TECHNOLOGIES, I talked to the top supervisor FRANK
and he was the most stubborn, rudest asshole I have come across at ANY
company. I was sincere the whole time up until I realized he was not
going to refund my money and this was just a scam. FRANK, the asshole,
was in charge of or a main part of this whole thing.

Now after threatening FRANK and his offsprings, I need EVERYONES HELP
PLEASE!
I am appealing to all those who have been taken advantaged before or
can relate to this nightmare I have gone through.

First, DONT buy ANYTHING from this company! and spread the word!

Second, Spread this message to as many message bases as possible for
everybody's sake. No one should have to go through this.

Third, To compensate the $300, I will call WORLDWIDE TECHNOLOGIES
repeatedly
everyday and say," FRANK, FRANK, FRANK, FRANK " and hang up. This

I figure, will cost them 27 cents everytime I call their 800#.

Fourth, To give them a taste of their own medicine, I will call and
place fake orders that will be heavy in weight and have them ship
it NEXT DAY AIR / COD elsewhere. The items will be returned to

them and they will have to pay for shipping and COD charges.

I am asking ALL of you to PLEASE help me out!
I have never been as pissed off or motivated to do something like this.
Please do ONE or ALL FOUR of these for the sake of getting rid of vendors
like these. Their phone number is (heres an easy way to remember):☐

1-800-MEMORY Assholes (1-800-636-6792)
WORLDWIDE TECHNOLOGIES (from Computer Shopper)
437 chestnut st.
Phildelphia, PA 19106
Attn: FRANK (the Asshole supervisor)
Hours EDT: 8am - 7pm m-f 8am-2pm sat

I will do this for the next 100 days (like the gulf war) and will
appreciate ALL the help I can get. Thanks and watch out who you buy from!

3468. (Q) Atari show Paris

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <818512026_OASIS_@ping.be>
Source record: 154843

Hello there,

I come to the Paris Atari show on saterday 16 december by train. Maybe a French reader can explain to me how I can reach Le Parc des Expos by metro or bus. I arrive at Le Gare du Nord.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3469. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4ac5ol$qhm@news.iesd.auc.dk>
Source record: 154844

In article <4a77a3$l28@due.unit.no>, josk@stud.unit.no (Jo Even Skarstein) writes:
> John Moon (johnmoon@connexus.apana.org.au) wrote:
> : azog (azog@gti.gti.net) wrote:> :
> : Hmmmm.....yeah its getting there, I'm still dissappointed that it cant
> : read <background> as yet...but it does read Tables which is great!
>
> Do you mean background images? It works fine here...
>

Does WWW115 support PPP-connection now ???

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3470. Re: Magic Mac

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-09129515553400001@tempel.muc.de>
Source record: 154845

In article <kraj-07129515543100001@dak176-94.hampshire.edu>,
kraj@hampshire.edu (Mitt Raj) wrote:

> Where could I get a copy of a Magic Mac demo?

Do you have ftp access? Look into the info-mac and Umich mirrors. Or look
for "magic-mac" and "magicmac" using an "archie" tool.

An older version might also be found in Compuserve.

Just around these days we've released a new english demo version (around
v1.2.6) that hasn't been send to the internet yet, however.

Thomas

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

3471. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FLJVAFBOUP@cabal.shnet.org>
Source record: 154846
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In <1995Dec8.181340.51135@cobra.uni.edu> PETER SINCLAIR-DAY wrote:
>In article <4a9ein$f1r@btmpjg.god.bel.alcatel.be>, hofman@NLEV00@btmv56.se.bel.alcatel.be (Peter Hofman) writes:

>> I read something about MultiTOS II.
>> Does anyone know when Atari will release it?
>
>Atari is OUT of the computer market, so no TOS II by Atari!

But there is a product one might refer to as "MTOS II", it's N.AES, a replacement for the slow AES 4.x that shipped with the original MTOS.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

3472. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818542988_OASIS_@phil4.demon.co.uk>
Source record: 154847

In article <4a75c5$o2v@orac.sunderland.ac.uk>
MICHAEL.CLEMMETSEN@Sunderland.Ac.UK (MICHAEL CLEMMETSEN) said:-

>I am wanting to upgrade my Mega ST (4MB) to a multi-tasking opereating system.
>This basically means Magic or Geneva. Does anyone have any experience of
>_both_ of these systems and can therefore give a comparative assessment? The
>magazines just seem to say they are both good, without going into any great
>depth.
I can't really offer you a great deal in the way of comparison. I'd
really like to be a person who can afford to have both programs, but I
have to stick with just one. From what I know Magic, actaully
re-writes lots of OS code, and as a result runs software faster (of
course it will run slower with other progs). So I think, as Magic
came after Geneva, go for Magic.

>
>From what I have read Geneva is more compatible with existing programs but
>slower than Magic, is this true?

Yes, see above.
>
>I have tried the demo of Geneva 004 and have found it to crash with a similar
>frequency to MS Windows, e.g. when quitting QED.
>
>I _do_ like the look and feel of it and wonder whether the release version is
>any more stable. All the fun would be taken out of using my ST if it were to
>become as flaky as a PC. Running Geneva on top of MiNT 1.12 does not increase
>stability and makes the machine even slower. How does Magic compare?
>
>I like the way Geneva runs TOS programs - it seems to be pretty stable doing
>this. What is Magic like?
>
>Too many questions I fear, but any answers at all would be appreciated.
>
>Thanks,
>
>Michael
>

--

Phil H

----
email:
phil4@phil4.demon.co.uk

or mail VRC on:
vrc@phil4.demon.co.uk

3473. what happened to atari@atari.archive.umich.edu

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1995Dec9.175633.25732@freenet.victoria.bc.ca>
Source record: 154848

I've been trying unsuccessfuly for the last week to get some programs of the archive but nothing seems to work. I ent : send Directory/filename.ext and I don't get anything returned to my e-mail.Has anyone had any recent success with this archive.It sure looks like a good one.

3474. Re: WWW115 Bug

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951209191244.18905A-100000@terrazzo.lm.com>
Source record: 154849

I get the same error when trying to access a folder thru CAB, but
my cache folder does have REAL files in it not 0 byte files!

On 9 Dec 1995, Frank Lockwood wrote:

> A friend and I have been trying out the new version of CAB and I
> believe we have found a bug in the file handling.
>
> The new CAB wants to rename any documents it views as a numbered file
> (like 00000001.HTM) in your CACHE or WWWCACHE folder. However, it
> doesn't seem to be able to open folders to view the files within.
> Every time I try to open a URL (online) it wants to check the CACHE
> folder first to see if it hasn't already been downloaded. Since it
> cannot open the folder, it reports an error.
>
> You can see this error in another form when, on the supplied HOME
> page, you click on the link to view the various partitions on your
> machine's hard disk. Clicking on "F:\" gets me an overview of the
> folders on my disk partition, with each folder displayed next to a
> small graphic of an open folder. Clicking on the folder name,
> however, gives you an error message, and you cannot proceed. Should
> there be an .HTML or .HTM document in the root directory of this
> partition, it will open this just fine. My conclusion: the new CAB
> cannot handle folders properly.
>
> When attempting to gather some new documents to my new CACHE folder,
> while online, I sometimes get some files written in there (typically
> 00000001.HTM and CACHE.CAB) but these are invariably 0 bytes long.
> My conclusion: CAB cannot write files within a folder.
>
> My conclusions are based on my suspicions that the new file handling
> code (the one that wants to deal with numbered file names rather than
> text like the v. 1.08 did)is such a substantial rewrite, that some
> file handling errors crept in.
>
> These errors occur on both an STfm 1 meg machine, TOS 1.04; and on a
> TT with 4 megs of ST ram and 4 megs of TT ram, TOS 3.06.
>
> Any help would be gratefully received.
>
> Regards,
>
> ---
> * Kivi 1.41a *
> --

> ____/ /
> / / Frank Lockwood
> __/ / Toronto, Ontario, Canada
> __/ _______ http://www.io.org/~fl/
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3475. Re: WWW105 - CAB wish list

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: henk@elrond.metropolis.nl
Message-ID: <FLJWEBVAUp@elrond.metropolis.nl>
Source record: 154850

In <4act9p$b2p@gti.gti.net> azog wrote :

>I've been playing more and more with CAB, and outside of my previous posts
>on, I have to say again I am really happy with it.
>
Me too!

>What is an adaquate sound player? I say "adaquate", because I would want
>a nice small and easy to use one, that I can run from inside CAB when
>I select a sound source. I have several, but they're too "bulky" for
>this (like some that are also recorders), and don't know if they support
>CAB's method of calling helper apps.
>
Yes would be nice to have one for my old Mega too.

>A question of CAB's cache. Is this a "checked" cache? Like in Netscape,
>if the document on the target host hasn't changed, the document is
>loaded from local cache. Does CAB do this or similar? Because if there
>is no checking, then the local cache is always loaded, you don't know if
>this is the correct page or not.
>
I don't think so, then when selecting first the program should contact
the host. I have not seen my modem doing so.

>I wonder if the author(s) read this newsgroup? Well, in any event, I do
>have a couple of wish-lists; one is a "reasonable list", and the other is
>"would be nice, but..." list...
>
>I do a lot of comparisions to Netscape, since it's the best browser in
>the world. It's not a fair comparision, but not far off the mark.
>
>The reasonable list:
>
>The status bar states "Receive x/0 bytes". I assume that last 0 is supposed
>to be the total number of bytes to be received. Netscape tells you the
>number of bytes/and or the percent of the document received, as well as a
>"document done" when finished.

Agree, a filling bar should be nice also. The moving clock gives you a clue
anyway.

>
>Also, a "forward" button, or menu item would be nice. Again, Netscape has
>both "forward" and back. Sometimes I press back, but didn't really mean
>to. I could easily select the link again, but it does make it easier...

The menu is there already. Use the left mouse button on a page outside
of the hot spots.
>
>I don't know if they're part of HTML 2.0 or HTML 3.0, but Netscape (and
>others) have a "visited link" option, that lets me set different colours
>for links that I've already been to. (there are also other link tags,
>like alink, vlink, and at least one other).
>
>Support for the mailto tag.
>
>
>--
>Billy D'Augustine, azog@gti.gti.net

Henk

--
Henk van der Griendt, Student Library Sciences
Dordrecht Email: henk@elrond.metropolis.nl or
The Netherlands henkvdg@metropolis.nl

3476. Geneva 004 ???? WHERE ??

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818545116_OASIS_@phil4.demon.co.uk>
Source record: 154851

Thanks for the replys clarifying about the new Geneva Patch. Now you could help me out by telling me exactly where I can get (an english) version of it, on the internet.

Thanks

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3477. Re: ou

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <6475_Spencer@mettav.demon.co.uk>
Source record: 154852

Out of the ether, the following was mentioned by
alastair@ravanol.demon.co.uk...:

a> (gawd this text editor is slow.. i'm moving to Everest next message.
a> I miss LED
a> already!).
Tut, tut.

Alastair, why don't you pester Paul Baker as he has some software which works
in conjunction with LED to allow you to post/read Usenet messages (just like
i'm doing at this moment in time!)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3478. filenames

Newsgroup: comp.sys.atari.st
Date: 1995-12-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6477_hsideras@mettav.demon.co.uk>
Source record: 154853

Hi stosser@neon, on 07 Dec 95 you wrote:

s> Organization: AirTime Internet Resources Limited
s>
s> I am making html documents by hand on my ST, however my provider
s> requests that filenames are in lowercase, Saving to a PC disk is no
s> problem, but is there anyway to save as lowercase,

Unless you're going to run an alternate filesystem with all the bother that
brings, you might want to try one of those TLC utilities that allows you to
put non-standard characters in the filename.

I think it's called TLC_NAME

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3479. Converting DBmaster files to usable PC database format

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: jos@dataweb.nl
Message-ID: <4ad7ib$d76@stuyvesant.denhaag.dataweb.net>
Source record: 154736

I've recently switched from Atari ST to PC using Windows 95. The problem is that up to now I've created several files in DBmaster and would like to convert these to any database format for PC. Please help, for I think I'd need about a week to input all the data to a new database system. The extension used for the DBmaster files is .one. When saved to disk from the program, the extension is .rpt and the file is then saved as an ASCII file, but still not much use, or is it?

3480. ACEC to hold swap meet Wednesday (2nd Post)

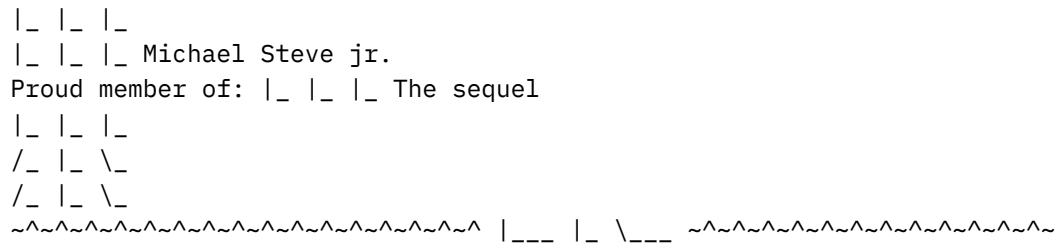
Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: msteve@magnus.acs.ohio-state.edu
Message-ID: <4adcad$n1g@charm.magnus.acs.ohio-state.edu>
Source record: 154737

The Atari Computer Enthusiasts of Columbus would like to extend an invitation to all to join us in our annual ATARI SWAP MEET. This event will be held Wednesday Dec. 13 7:30 - 9:30 at Chemical abstracts.

Interested in trying to unload some Atari hardware/software? Looking to see what others are trying to unload? Are you in close proximity to the Columbus area?

Then look no further.

Any questions? send email. Now promising fast responses :)



P.O.BOX 29103 providing support
COLUMBUS, OHIO 43229-0103 for the Atari ST,
TT, Falcon, 8-bit,
Meetings are held the Lynx, and Jaguar.
2nd Wednesday of every
Month, 7:30 pm, at
Chemical Abstracts Atari Computer Enthusiasts of Columbus

3481. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4addim$seg@bundy.mdk.se>
Source record: 154738

Martin Byttebier (Martin.Byttebier@ping.be) wrote:

: You can find the package at micros.hensa.ac.uk
: /micros/atari/tos/q/q136

I find it very hard to navigate at hensa. What's the best way to find
files you're interested in? I have been using ftp so far, but I doubt
that's a good way to use hensa.

@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3482. Re: www115

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4addrr$seg@bundy.mdk.se>
Source record: 154739

Michael Kelsey (michaelk@pacifier.com) wrote:
: I am just getting www15 setup and want to know if/how to set the
: menus to English. The page button only affects page info...

Simply copy \rsc\cab_e.rsc to the cab main directory and rename it to
cab.rsc. You have to delete the old cab.rsc before renaming it, though!

@ @
---oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

3483. Re: Converting VGA monitor for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30c98276644e7d0@sn.no>
Source record: 154740

Petr Stehlik; student (stehlik@PROBLEM_WITH_INEWS_DOMAIN_FILE) wrote:

>Dave Stevenson (des102@unix.york.ac.uk) wrote:
>: Hello,
>: Does anyone know the modifications required for a mono VGA monitor
>: to make it compatible with the ST's high res mode. Hope someone can help as
>: I can get a mono VGA monitor cheaply and need to replace my SM125.
>
>Simply connect monochrome pin to R,G,B wires, then both synchronizations
>and ground. You will have to connect the monochrome detect pin to the ground.
>That's all.

But first you have to be sure that the VGA monitor can handle the high
frequency of the mono putput of the ST. I think it's at 71 or 72KHz.
I'm using a Multisync monitor for mine. it also allows me to use the
low and mid modes (though I've ended up using only hires anyway).

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3484. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4aefm2$hic@news.iesd.auc.dk>
Source record: 154741
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In article <4a9ein$f1r@btmpjg.god.bel.alcatel.be>, hofman@NLEV00@btmv56.se.bel.alcatel.be (Peter Hofman) writes:
>
> Hi,
>
> I read something about MultiTOS II.
> Does anyone know when Atari will release it?
>
Never. Go for MagiC 4 or Geneva instead.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3485. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Dec10.143419.51160@cobra.uni.edu>
Source record: 154742
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <4ad92g$90a@ccshst05.cs.uoguelph.ca>, mrathwel@uoguelph.ca (Mark Rathwell) writes:
> : Just on the miniscule cable channels. Isn't it sad that the $129 SNES continues
> : to outsell the supposely 64 bit Jag for a few dollars more...
>
> It's pretty sad because the Super NES is outselling every next
> generation console.

True, Nintendo will come out with the N64 next year and clean up the market!

>
> >> Mark <<
>
> --
> ==
> M A R K A R A T H W E L L The University Of Guelph
> mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA
>
> "Suddenly he had the strength of ten grinches plus two!"
> ==

Peter Sinclair-Day - PSD@EWORLD.COM Macintosh Performa 636
University of Northern Iowa PowerBook 150
Graduate School of Library/Curriculum and Information Science
Http://w3.nai.net/~asincla/home.htm 3do -AWESOME-

They praise Rush Limbaugh. We bury him - The Way Things Aren't To Be: Rush Limbaugh's Reign of Error. 'De-program a dittohead'
-FAIR(Fairness & Accuracy in Reporting)
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

3486. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FLKIBEBIUP@cabal.shnet.org>
Source record: 154743
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In <4ac3eu$lvh@infa.central.susx.ac.uk> James Cox wrote:
>Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
>: It is also said, that C-Lab are working on TOS 5.0, but until sth. is
>: shown, one can't say anything about this; as NAES and Magic4 prove are
>: good quality work, there is no need for TOS 5.0.
>
>I though TOS 5 has got things like list boxes, toolbars in windows, file
>selector that supports long filenames etc etc.. Does NAES have any of these?

I own Freedom, so I don't need another File Selector with these features,
e.g..

I don't know about the other features of N.AES yet, though.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

3487. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <4ad92g$90a@ccshst05.cs.uoguelph.ca>
Source record: 154744
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

```
: Just on the miniscule cable channels. Isn't it sad that the $129 SNES continues
: to outsell the supposely 64 bit Jag for a few dollars more...

It's pretty sad because the Super NES is outselling every next
generation console.

>> Mark <<

--
================================================================================
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"Suddenly he had the strength of ten grinches plus two!"
================================================================================
```

3488. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4aefpq$ib8@osiris.wu-wien.ac.at>
Source record: 154745
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

James Cox (jamesco@cogs.susx.ac.uk) wrote:
: Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
: : It is also said, that C-Lab are working on TOS 5.0, but until sth. is
: : shown, one can't say anything about this; as NAES and Magic4 prove are
: : good quality work, there is no need for TOS 5.0.

: I though TOS 5 has got things like list boxes, toolbars in windows, file
: selector that supports long filenames etc etc.. Does NAES have any of these?

Yep! N AES is fully AES 4.1 compatible, the last unreleased version of
Ataris AES; the file selector in AES is, however, a very simple one, and
the package inckludes and alternative fileselector (with all the features
you might want, including long file names).
NAEs has also improvements such as the ability to switch the menubar off.
Magic4.0 has also lots of AES imorpvemnets such as an enormously improved
file selector boy, the ability to put dialogs in windows and an
integrated font selector for GDOS that can be used by applications like
the file selector.

Regards,

Alfred

3489. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4aegno$ib8@osiris.wu-wien.ac.at>
Source record: 154746

GRAHAM CORNELIUS (gccornelius@its.dundee.ac.uk) wrote:

: ii) Atari are going into the PC games market, because there is a lot of money
: to be made. It is a financial move, designed to provide atari with cash. It is
: NOT pulling out of the Jag market. I think that if it did it would be the end
: of the road for Atari, and I think they think that too. Atari are staying in
: the console market, because of the vast amount of money to be made. They would
: be stupid to move out of it anyway, after they have fought so hard to get to
: their current market position. Another thing to note is that the Jag is a lot

Yeah, of course, we heard the same thing two years ago with the Falcon;
Atari would promote the Jag because they can make money there to support
the computer line; development is just "on ice"; they will not give up
the computer line etc. etc. I Am sick of all this official Atari crap.

Fact is, the Jaguar has worldwide no market position wahts however; sales
are by far inferior to their competition, and in some parts of the world
(i.e. 99%) the Jaguar doesn't even exist (for example here in Austria or
in Germany, where Playstation and the other comopetition have 100% market
share as compared to the Jag).

Certain projects, such as the Sigma card for PCs, are never heard of
again. And even such simole things as a CDROM drive take year to come
out. Most of the people doing support and (hardware) development on the
Jag have been fired. I am ABSOLUTELY CERTATIN that here we will never see
the Jaguar in the stores in fair amounts.
Now take a look at thebalance sheet from Atari, or generally speaking at
the comopany size: In almost all areas therethe differences bewteen Atari
and the rest are in the amounts of some powers of ten. Many people wn't
accept, but Atari hase become a small to middle size company that -even
if it wanted to compete- couldn't do so. To much of trust has been lost;
the dropping of the computer line was a major error, such as the decision
to leave Continental Europe where they had the biggest market share.

IMHO Atari will do it as with the computers; they will makethe transition
to PC games manufacturer and until they didn't complete this task, they
will make the people believe, they are still behind the Jaguar. This
transition will probably take a year, but i do not expect Atari pushing
the Jag by the beginning of 97. I am no sinclap, I am writinfg this on my
Mega STE and I will use my Atari Software (no, the software written for
Ataris)for many years to come; but I do not trust a single word Tramiels
speak out (or do you want a list, of what theysaid and promised over the
last ten years --- at our newspaper (Atari only) we made such a list - it
is really laughable).

Alfred

3490. Want to buy: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-0912952239230001@199.45.146.105>
Source record: 154747

```
If you have this for sale, please send me your offer!
Thanks!

--
"Freedom's just another word for...nothin' left to lose"
-- Janis Joplin
```

3491. Re: Mac compatible ST emulator??

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-0912952242370001@199.45.146.105>
Source record: 154748

MagicMac will do the trick. It's commercial software, seems very stable
and very fast. try a web search for MagicMac to download a working demo

In article <geweke-0912951248320001@ppp-66-85.dialup.winternet.com>,
geweke@winternet.com (krow) wrote:

> I've got an old 1040st that got broken a few years ago, though it still
> has a few games and software that I'd like to use. I now have a mac IIci
> (68030), and I was wondering if anyone knows of an st emulator that I
> could run.
> Thanx in advance.

--
"Freedom's just another word for...nothin' left to lose"
-- Janis Joplin

3492. Print from Junior office ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <818561366_OASIS_@orme.u-net.com>
Source record: 154749

Hi,

Can't get Junior Office 3.4 to print.
There seems to be a conflict with NVDI2.5.
With GDOS installed and NVDI GDOS disabled,
I still can't get it to print.

Without NVDI installed it works fine, although
after an age.

Can anyone help or clarify NVDI2.5/GDOS compatibility.

Cheers,
Smn..
--

{simon@orme.u-net.com}

3493. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4aeu0k$ld7@josie.abo.fi>
Source record: 154750

What modem configurations do you use with WWW115..? When I use 57.600 bps with MNP5 on, hardly any connections can be made without very frequent crashes ("runtime error..."), or total system lock-ups ("resolving..."). I haven't tried this 115 with 14.400 bps / error correction/packing off, but 1.07 seemed to work a little better that way. How is it? Can CAB handle fast modems, MNP, etc. at all?

Those runtime-errors prevent at least me for using CAB at all. As STIK stays fully functioning after the crashes (I use Geneva r 004 & Falcon), and the browser seems stable, too - could the problem be inside the .OVL -part of the program?

I also wonder, why CAB doesn't find most URLs; it can load about 6000 bytes, for example, and then bang - down it goes, or locks up. My system works otherwise perfectly, also when using the same server in Telnet mode via terminal software.

This new CAB looks VERY promising... Very. But (sigh..) how to get it to work somewhat reliably..? =-(

Good work, guys, anyway. I look forward to what will come up next!

Greetings,
TH

3494. Positive image better demo ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4aeue5$ld7@josie.abo.fi>
Source record: 154751

I wasn't too impressed with the early demo of Positive Image; it was terribly slow, limited, and quite unreliable. Still, it looked very promising. I'd really like to see a _good_ demo of the program, now!

If the above mentioned problems have been solved, then I'll be very interested..!

Tommi

3495. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4aer3g$f55@gti.gti.net>
Source record: 154752

Daniel Hedberg (dhedberg@yin.kuai.se) wrote:
: Martin Byttebier (Martin.Byttebier@ping.be) wrote:

: : You can find the package at micros.hensa.ac.uk
: : /micros/atari/tos/q/q136

: I find it very hard to navigate at hensa. What's the best way to find
: files you're interested in? I have been using ftp so far, but I doubt
: that's a good way to use hensa.

The best way to navigate hensa is
http://micros.hensa.ac.uk/micros/atari.html

Normal access restrictions still apply...

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

3496. Re: WWW105 - CAB wish list

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4af1v5$6fb@gti.gti.net>
Source record: 154753

Henk van der Griendt (henk@elrond.metropolis.nl) wrote:
: In <4act9p$b2p@gti.gti.net> azog wrote :
: >
: >Support for the mailto tag.
: >

Actually, I think I should explain this one. I put this under the "it would be nice", since, from a non-programmer standpoint, it would probably take a lot of extra programming to support the mailto.

I've no idea if mailto is part of any official html specs, but it seems to be everywhere; even lynx supports it.

We would probably need an mail.inf file containing the POP/SMTP mail username, password, real name, organization, and perhaps reply-to address. Then SMTP port 25 would have to be implimented. I know SMTP protocol is very simple and very well documented, but what about POP?

Hell, if I was more programmingly inclined, I would try to take a whack at it myself...

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

3497. Perplexing Stik & Slirp problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: smselick@ios.com
Message-ID: <4af0fd$8c9@news.ios.com>
Source record: 154754

Hello all!

I have an interesting problem with Stik. I was using the 108 version with my internet provider under slirp (a slip emulator that runs under a shell account) just fine. This was a Sun machine. Unfortunately, the service provider does not allow such slip emulators, and I got a nastygram from them saying that they'd kill my account if I kept using it.

Now enters my new job. I am now a local phone call away from my job, and I have access to a modem hooked up to an HP unix machine. I downloaded a precompiled copy of slirp, and started it up. I can use MintNet and X just fine, but Stik doesn't work. I get stopped on the "resolving Host" window, and I never get a response from the Unix host. I checked again, and if I just change the DNS server back to my internet service provider, I can talk to it. I can even telnet to my serice provider and start slirp there and it works fine! But, I can't do this for any extended period of time, or they will axe my account.

Any suggestions?

-Steve
smselick@ios.com

3498. Jr. Office in English?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DJDtzs.BJu@blaze.trentu.ca>
Source record: 154755

I asked about this a few months ago and was informed that the release of
Jr. Office in English was imminant. I'm wondering what the current
status of this release is? I've been patient, really! Any news?

Thanks.

J. P. Hovercraft
aka
jprice@trentu.ca

3499. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4af8h0$lsp@nyheter.chalmers.se>
Source record: 154756

In article <ftn_2.203.221.11$fidonet.org_30c88ae3_Magnus.Kollberg@p11.straight.ct.se>,
Magnus Kollberg <magnus.kollberg@p11.straight.ct.se> wrote:
>In a message Tamminen Eero wrote to All :
> TE> : Wow, do you *really* mean I can run DOOM on my old ST, how much memory
> TE> does : it need?
...
> TE> (say 1/4 of ST low). I understood that none of the developers has
> TE> tested it on plain ST (I can't myself as I got monochrome monitor
> TE> and Mood doesn't (yet <g>) work with mono), so if you'll test it
>
>I think the c-version works i mono, or doesn't it Johan?

Hmm, perhaps it really does. I'll have to check the sources...

[some time later]
I cut out the display code from some of the MGIFv5 sources, where it was
only used for colour display. For monochrome MGIFv5 uses another routine.

If I hadn't removed anything, the colour display sources would've fallen
back on some rather general C code if the display mode was not 16 or 256
colours. That would most likely have worked in monochrome, but it would've
looked very bad.

Unfortunately, it seems I decided to cut away parts of the general routine
in DVIEW. The C code in there treats everything as a 16 colour mode.
Since the code advances its screen pointer according to the number of
bitplanes in use, it might produce something useful, though.

I'll see if I can put together a DVIEW version with an ordered dither
display routine for monochrome mode. I don't know when I'll get around to
it, but it'll probably be before Christmas.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3500. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4afahv$77k@gti.gti.net>
Source record: 154757

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: What modem configurations do you use with WWW115..? When I use 57.600 bps
: with MNP5 on, hardly any connections can be made without very frequent
: crashes ("runtime error..."), or total system lock-ups ("resolving...").
: I haven't tried this 115 with 14.400 bps / error correction/packing off,
: but 1.07 seemed to work a little better that way. How is it? Can CAB handle
: fast modems, MNP, etc. at all?

According to the FAQ, "runtime error" is a well-known bug that's being
worked on. As for total system lockups, I haven't really had any. Mostly
when my system fails to resolve a host, it's a problem on the local net
(such as the nameserver being down), or the remote host being down. There
is not much configuration needed by STiK, outside of nameserver and
gateway(?), so a good chance that any errors like this are out of your
hands.

: Those runtime-errors prevent at least me for using CAB at all. As STIK stays
: fully functioning after the crashes (I use Geneva r 004 & Falcon), and the
: browser seems stable, too - could the problem be inside the .OVL -part of
: the program?

Yup. Read the docs; the OVL is the hook between CAB and STiK.

I run a Falcon under plain TOS, and very few patches; hell, even sometimes
I don't load HSMOD06. Either way, highspeed connects work just fine and
dandy for me.

When a runtime error occurs, simply press the return key to get back
to the desktop, and re-start CAB. Most of the time, the failed URL
will load happyily the second time around.

: I also wonder, why CAB doesn't find most URLs; it can load about 6000 bytes,
: for example, and then bang - down it goes, or locks up. My system works
: otherwise perfectly, also when using the same server in Telnet mode via
: terminal software.

Again, the problems are within the CAB.OVL file. It's in the docs,
a well known problem, and I wouldn't doubt the author is pulling his
hair out trying to resolve the problem.

Outside of this one bug, CAB is a really wonderful product. The
improvements between WWW108 and WWW115 are tremendous: support for
forms, tables and backgrounds, as well as other features. It's
simply a matter of time. Of course, as with all software products,
there are always hidden bugs, or a list of improvements that the
author has. And us in c.s.a.st are adding our voices to the improvements.
Given that STiK/CAB has only been available for several months, I think

the improvements are moving along at light-speed. Probably by late 1996, CAB will be as fully-featured as some of the bigger guns.

CAB is a browser that was written from scratch to take advantage of GEM. It's not a port of any existing browser, which has it's own bug list, but one we can call our very own. All I can say, is my check is in the mail :-)

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

3501. STOS Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: stosser@neon
Message-ID: <4af9vh$e4t@neon.airtime.co.uk>
Source record: 154758

Hi :)

I am currently putting together a STOS WWW page that will feature heavilly anything STOS, STOSSER Software, including STOSSER Diskzine etc etc,

What I need are STOS related links, I have the section from Mark Smiths Atari page, and Antony Jaques of course,

But I need more STOS specific links,

I especialy need sites where STOS stuff is for downloading, exact address if you have them, rather than "try hensa" type address :)

If you know of anything STOS or anyplace where ther is STOS files then please let me know, thanks,

Cheers.................!ynoT

Tony Greenwood: irc channel#atari <stosser>
++
+ Stosser Diskzine founder and programmer issues 1-25 to Nov 1995 +
+ Author and Keeper of the STOS FAQ from September 1995 onwards +
+ Author STOS Masterclass tutorial series for ST Format Issu'71,72 +
+ Sponser/Keeper STOS Forever on Ad-Lib BBS (0191) 370 2659 +
+ Supplier to STOS page at http://www.mcc.ac.uk/~dlms/atari.html +
+ Commercial,Shareware and Freeware STOS programmer,(Current/Live) +
+ Official programmer for Stosser software <stosser@airtime.co.uk> +
++

3502. Autoload font

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: stosser@neon
Message-ID: <4afa18$e4t@neon.airtime.co.uk>
Source record: 154759

Hi

In my Auto folder I have a program called FONTLD.PRG 2679 Bytes
and NEODESK.FNT 7680 Bytes

These where installed with the Hard Drive, I neither have or
want NVDI or anything like it, but wouldent mind a different font
apart from this one and the gem system font, not a choice, just
one to replace the one I have which is a tall thin font,

So the question is, does anyone know of any other fonts or where
I can aquire them,

Many thanks.....!ynoT stosser@airtime.co.uk

3503. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4afbpe$fvh@bundy.mdk.se>
Source record: 154760

azog (azog@gti.gti.net) wrote:
: Daniel Hedberg (dhedberg@yin.kuai.se) wrote:

: : I find it very hard to navigate at hensa. What's the best way to find
: : files you're interested in? I have been using ftp so far, but I doubt
: : that's a good way to use hensa.

: The best way to navigate hensa is
: http://micros.hensa.ac.uk/micros/atari.html

: Normal access restrictions still apply...

Thanks, I will try it out!

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3504. atari laser

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: sck@pavilion.co.uk
Message-ID: <30cb2f07.34204873@news.pavilion.co.uk>
Source record: 154761

I have an opportunity to but one cheap...anyone know if this'll be
worth the bother?(assuming it still works) Can I still get toner etc?
-scanner also included too.
I believe it belonged to a small print firm and *was* all working some
time ago........

Any comments gratefully received!
Simon.

3505. Help w/TAF web browser? Please?!

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <R9FmEla.johnhechtman@delphi.com>
Source record: 154762

This is a long post, so if you don't care about the TAF web browser and getting it working, please skip it. It started as a letter to Stephen Christian, who I was told is the best advice person in TAF for folks like me who are having trouble getting the browser working. Unfortunately, it seems that Stephen's email isn't going through, or he's out of town or? I've sent two copies of this letter to him and gotten no reply. Howard Carson's Genie address is no longer working, so I'm posting this to as many places as I can, to try and get help from _someone_ who knows how to get the package working. Thanks in advance to all who help!

12/4/95

Dear Stephen,

I was advised to write to you for help in working with the TAF/MiNT/WWW distribution. I d/l the 7 disks from Delphi and was able to get the MiNT/UNIX/X-windows environment up and running. This was kinda gnarly in itself, as there are several pitfalls for the potential user in the setup. Nowhere in the kit does it state that if you d/l the files, you need to put them on floppies so that the install program will know where to look for them - yet this is how the setup _has_ to be installed.

The instructions for loading mint.prg and _then_ setting up a boot program are an invitation to a harddrive lockout, as it takes a few tries (at least for me) to get Superboot to work correctly, that means a few re-boots and if mint.prg is enabled in your auto folder, you'll then boot into MiNT with no way to avoid it unless you bypass the hard drive!

I was a little smarter and set up Superboot _first_ thus avoiding that whole scenario, but it's a real pitfall for the less knowledgeable TOS user. Please understand that I'm not complaining, just pointing out potential problems for other users. Feel free to exerpt anything I write for use in your future instructions on the TAF package. :)

So now I have X-Windows up, I've learned the vi editor enough to not do damage with it and I've edited my chatfile (for login), my resolve.conf (for domain and nameserver) and I've set the options file for 19200 baud as I have a 14400 Boca modem and am using the hsmoda06 patch program, which for some reason does not recognize 14400, but can be set for 19200 and then be pulled down by the modem. My problem is that I'm not sure I have the syntax right on the chatfile and I'm going nuts trying to use the vi editor and searching all the MiNT/UNIX docs for an explicit setup routine for the chatfile! :(:(My basic problem is that I can log in, but after that I can't do anything! Chimera/FTP/Telnet all don't work yet.

I bought the Unix for Dummies book and it seem that many of the commands are not implemented in the included versions of programs. For example, neither the "fp" nor "fpr" (send to printer) seem to work and it's very hard to study docs unless you can print them out. Or is there a different print command for X-W? The "grep" command also does not work which makes it hard to search - I haven't tried to do a "find" yet - hey I don't really know UNIX - but a list of the common UNIX/X-Windows commands included in the docs would have saved me the cost of a $22 book and would have taken two pages at most. And now it seems I need to go get a book on X-Windows as the commands are different from regular UNIX.

Below are my current versions of the chatfile, resolv.conf and all the other files needed to configure the TAF package, along with a sample login to my IP provider. I've verified that the hostname and domain name are correct. If I could find some way to send the syslogd output to a file or to my printer, I could then include the screen prompts I get when trying to log in. I've gotten the chatfile to dial in, but I'm not sure if my syntax is correct to have it give my password. If you could help me complete my TAF/WWW setup, I would be a very grateful Atari user!

---

my current chatfile (since the file is more than 78 columns wide, I'm showing it in a word-wrapped form - the original is all on one line as it should be).

```
ABORT 'NO DIALTONE' ABORT 'NO CARRIER' ABORT BUSY "" at OK atdt307-5359
CONNECT "" login: P johnnyc password: (my password)
```

---

my current resolv.conf file

```
domain quicklink.com
nameserver 204.32.218.2
```

---

my current options file

```
#
# /etc/ppp/options.ttya -- options to pppd specific to /dev/ttya
#
19200 # 19200 baud
crtscts # use RTS/CTS handshaking
defaultroute
```

---

my current ppp144 file

```
/usr/etc/pppd connect '/usr/etc/chat -v -f /usr/ucb/chatfile' /dev/modem1
```

---

a sample login to my provider. Quicklink offers either SLIP or PPP, according to your login - S prefix to your password for SLIP and P prefix for PPP. It's a dynamic connection and the modem bank is all 28.8K units.

```
ATDT 3075359
CARRIER 14400

PROTOCOL: LAP-M
```

COMPRESSION: V.42BIS

CONNECT 19200/ARQ

Welcome To Internet QuickLink Corp.

You Will Need A User ID & Password
To Gain Access To This System!

(212)307-1669

login: P johnnyc
password: (my password)
Host authentication succeeded.

~&#!}!C} }4}"}&} }*} } }{}"}}"}%}&&5$&f~~&}##!}!D} }4}"}&} }*} } }{}"}
}"}%}&&}]B}(r}$~
NO CARRIER

OK

I hope this provides you with enough information to help me with my
setup! I look forward to getting a full-function Web browser working.

Thanks in advance for your help in getting up and running! :)

Regards,

John Hechtman

3506. Re: FS Atari 520ST system w/monitor $95

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: wdre@ix.netcom.com
Message-ID: <4afbv1$q7@ixnews2.ix.netcom.com>
Source record: 154763

On 9 Dec 1995 15:14:30 GMT, sidewind@millenium.texas.net (Eric Gieseke) wrote:

>spare atari mouse $7
>

Seven bucks!!!???!!!

Is it an autographed Michael Jordan model?

3507. Re: www115

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJCvEM.EE8@actrix.gen.nz>
Source record: 154764

In article <4ad2l5$2uo@news.pacifier.com>,
Michael Kelsey <michaelk@pacifier.com> wrote:
> I am just getting www15 setup and want to know if/how to set the
> menus to English. The page button only affects page info...
>
> thanks in advance
>

Delete CAB.RSC from the main directory, then, in the RSC directory, rename CAB_E.RSC to CAB.RSC and copy it into the same directory as CAB.PRG.

Works well, and considering it's on an 8Mhz machine, works very fast too! I look forward to the full Internet Package (Which I will _need_ in just under a year unless I want to fork out lotsa money for a new computer :)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

3508. Re: Highest SIMM size the ST1024 can use?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJCw94.Ity@actrix.gen.nz>
Source record: 154765

In article <Pine.SGI.3.91.951209180137.4730A-100000@laplaza.taos.nm.us>,
Sir Joseph of GreenWood <greendot@laplaza.taos.nm.us> wrote:
>
> I'm going to be buying an ST for sequencing soon.
>
> I've been watching this newsgroup to buy, and also noticed a lot
> of postings that deal with memory upgrades.
>
> They mention 256k and 1Meg simms. And that the fastest the ST can
> access them is 150ns.. ms.. or whatever the SIMM speed is.
>
> I have a LOT of ram around in various machines, and was curious what
> the highest RAM config a system can use.
>
> Could somebody enlighten me on how the ST deals with RAM?
> The more details the better.
>
> Thanks!
>

It will cope with any speed of RAM from 150ns up to about 70ns, but won't
actually access it much quicker than 150ns.

The ST will read either Parity or Non-Parity RAM, but mixing the two
does cause problems from what I've seen (programs who have their data
spread across the two types frequently crash).

Without doing strange things to the system, the most physical memory the
machine will hold, is 4Meg. (4x 1meg SIMMs). I have heard of people with
12meg in their system, but they have modified the MMU to cope with it.
I'm pretty sure there are people out there with even more than that.

The SIMMs in my ST, came straight out of an old 386. Just 4 standard
1meg, 30-pin SIMMs. I have no idea what speed they are, but I guess about
90ns. (ns = nano-seconds).

The layout on the Board is like this:

---------back of machine--------

BANK 0 - 1meg------\
/-----BANK 1 - 1meg 2meg
2meg BANK 0 - 1meg------/
\-----BANK 1 - 1meg

So, if you stick 1meg in both Bank-0 slots, you'll end up with 2meg.
There must be 2 SIMMs in Bank-0 for the machine to operate. And all 4

slots must be full to get maximum memory (It won't work with say, only 3 slots used).

Standard Configuration is for both Bank-0 slots to have a 512Kb SIMM in them, making the machines 1meg units. Anyone who uses it for anything decent, promptly throws them out and slaps 4 1meg SIMMs in :)

Basically, if the SIMMs fit (i.e., right # of pins), and there are all 1meg, and not _too_ fast (60ns or better), and all the same parity (non-parity or parity), then chances are, they'll work. ST's aren't terribly fussy machines.

Note: You'll have to use an STe or better for this - earlier machines use chips, not SIMMs. But, if you're using it for sequencing, then the DMA sound and RCA outputs will undoubtably prove useful on the STE.

Expect to pay no more than $50 for a 1meg SIMM. Any more than that is too expensive. With a bit of work, you can probably find a set of 4 1meg SIMMs for next to nothing, as 4meg in a PC just isn't enough now with the advent of Windows '95(meg large), and other such poorly-optimised programs. If you can find an old machine with 4 such SIMMs in it, stick them into the ST and see if it goes, if it doesn't, just take 'em out - just be careful, the standard SIMM sockects aren't very tough, I've had mine upgrade to ultra tough ones with gold contacts when a pin busted in one of them :) Didn't pay full price of course... (Such is the New Zealand way..... whenever possible, you can find a mate who is perfectly happy to do the job for a few beers or certainly a lot cheaper :)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

3509. Re: Anyone using MagiCMac out there?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <ACF010F096685771A@mon2-02.planete.net>
Source record: 154766

In article <4aacp8$s30@newsbf02.news.aol.com>,
zan660@aol.com (Zan660) wrote:

>I have a Macintosh Quadra 660AV (25mhz 040, 24RAM, 500HD, and full video
>capture), I have put a demo of MagiCMac on my machine and have had very
>little succses getting aplications to work, if you have MagiCmac and know
>some good applications to try (3D rendering, PhotoWork, Games, Video)
>could you please tell me which ones work best and what kind of speed gains
>it has over finder based applications.
>Thank You
>

I use MagiCMac with a 7100/80 (at 86 MHz)
Many applications works. Few games, but GEM applications work well.
Calamus, Gemview, Script, Phoenix, Da's Picture, Everest, Kobold, Two in
One with ZIP, LZH, ARC, ZOO...
I didn't try Papyrus but I thik it works. I don't remember, but I think
that Da's Layout works.
And many others...

And now a NVDI driver can use the Mac printer driver. A Calamus driver uses
NVDI driver.
So, now, it's possible to print with Calamus under MagiCMac.

Jean-Jacques Ardoino
jja@pressimage.fr

3510. Re: WWW Browser Update

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <4ae5o6$luc@mark.ucdavis.edu>
Source record: 154767

Rich T. (cptblade@teleport.com) wrote:

: >One interesting thing is the YAC Page's wallpaper, which is beautiful and
: >unobtrusive under Netscape, even in 16 color mode, is totally illegible
: >under the new CAB, unless you turn off "take background color from
: >server" (or whatever that option is called). Expect a new CAB friendlier
: >update to the YAC Pages ASAP.

: Funny you should mention Netscape. I'm at work right now. Got a
: problem with Netscape? Call me! <GRIN>

Well, I had had to use it as a testing tool when first composing the YAC pages last year, as there wasn't CAB. Now I am going to start composing them with CAB in mind. Hopefully they'll still look good under Netscape (I'll give them a peak when I get a chance).

I figured out that the problem seems to have been caused by my use of a GIF with a transparent color (I did that so most of the wallpaper would be whatever color any browser would want it to be, so browsers running under 16 colors wouldn't dither it). I changed to a standard GIF and the YAC page is beautifull again. I even added a simple table, just 'cuz I could now. My ISP should put it on-line tomorrow. Give it a try, if it comes up mostly black and unreadable except for the links, (under CAB) then its still the old one, try again the next day.

: >Yac Pages: http://dcn.davis.ca.us/~dmlarson/yac/

--
....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3511. Re: WWW105 - CAB wish list

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <4ae7vc$luc@mark.ucdavis.edu>
Source record: 154768

azog (azog@gti.gti.net) wrote:
: A question of CAB's cache. Is this a "checked" cache? Like in Netscape,

I don't think this is a checked cache. You'll have to hit the "Reload"
button to make sure you have an up-to-date page I think. This
"checked cache" would be a good addition to your wish list.

: I wonder if the author(s) read this newsgroup?

Well, he did respond to some messages a few days ago, so I guess he
does. That's why I started listed bugs and wishes inan earlier thread.

: I do a lot of comparisions to Netscape... It's not a fair comparision, but
: not far off the mark.

In some ways it is not a fair comparison, after all Netscape is written
by a bunch of programmers, all paid well enough to devote full time to
the project (I assume). In other ways it is a fair comparison, I think.
Tim, Steve, and expecially Alexander have given us a program colse enough
to Netscape 1.2 that comparisons occur naturally.

: I don't know if they're part of HTML 2.0 or HTML 3.0, but Netscape (and
: others) have a "visited link" option, that lets me set different colours
: for links that I've already been to.

I agree, this would be a nice feature and shouldn't be too difficult to
do. The browser has to check the cache file to see if the link has been
visited recenly and then just diplays the link in magenta instead of blue
if it has (or whatever colors you chose in the "Options" dialogue).

: Finally, this is two in one: a timeout feature. There's been times that
: I selected a link, and the host is unreachable, or something happens that
: I can't connect to it. A 60 second timeout would be nice. Related to this
: is a "stop" button, or similar. Sometimes people have links to hosts that
: are down or something, and a stop button is handy. When I press the stop
: button in Netscape, it seems to continue loading local page.

Actually, both of these already exist. I don't know how long the
time-out is, but I have seen it happen. CAB just gave up downloading two
fo the inline GIFs on a page I was trying to get, and then displayed the
page with two gray boxes where the missing GIFs should have been (they
may have been interlaced GIFs that CAB got enough of to know how big they
should be). There is also the equivalent of the STOP button on
Netscape. It is the ESCAPE key on your keyboard. Helpfully it onlly
aborts the piece of the page it was downloading, and goes on to download
the rest of the page, unless you toggle it to the point there is nothing
else to download and then displays however much it got before you hit the

escape key. STiK gloms so much processor time on my Geneva box, a mouse click wouldn't be read in time to do any good. But I would appreciate two keys being read, one for the latest data and one for the whole page, you know, just stop loading NOW.

: {other wish list times deleted by E.Hays}

Alexander already mentioned support for printing, and I highly agree. GDOS is already being used to display to screen, shouldn't it be just a hop a skip and a jump to get it to send the data to the printer?

Also, I would like to see support for the clipboard included. I hate having to type URL's in over and over again, all the way from http:// to the very last character. I love being able to copy them off pages and out of e-mail and paste them in the "Goto" line. I also like being able to cut text off a Web page and quote it in mail or an article I'm writing. Here would be an opportunity to one-up Netscape which only allows highlighting one screenfull of text (drag-highlighting text doesn't cause the window to scroll). And who hasn't visited someones Web page and decided to see what lurked one folder up? But with the current address displayed in the info line, there is no way to put the cursor at the right end of it, hit the backspace key a few time, press [return], and have a look see.

Inline JPEG's would be great. That could be a major chore though.

What else... well, you mentioned support of mail, then add of course ftp and gopher too.

Well, its a lot. I don't want anyone to feel overwhelmed by the list. So much has been accomplished already I just want to sit here and thank them all over and over again. But these features would be _so_ useful. And some of them seem so simple...

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3512. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6497_hsideras@mettav.demon.co.uk>
Source record: 154769

Hi Roger, on 08 Dec 95 you wrote:

r>
r> On 08 Dec 95 nowhere@nowhere.net wrote:
n>> Author: Mitch Robbins Address: nowhere@nowhere.net
n>>
n>> Yes, you can do what you're thinking about. All you have to do is get
n>> a MIDI adapter that fits the sound hole, and will translate to
n>> digital.
r>
r> Uhhhhh? Whaat? You mean this adapter, attached to the guitar to pick up
r> analogue sound, will then translate this to digital MIDI signals?? I
r> find this very hard to believe although very desirable - please quote
r> product and supplier.

Don't sound so surprised Roger! It's quite right - my brother uses one occasionally too.

Quite pricey, though and results are hardly what you'd call ideal due to the way a guitar plays. The alternative of using a MIDI guitar isn't as flexible as using a MIDI compatible keyboard, which explains why he's working hard at piano lessons atm and has bought a MIDI keyboard that he outputs via his Sound Canvas.

He uses a Shadow MIDI pickup on his acoustic guitars which was probably around the 300ukp mark new, although he got it second hand. Try one of the shops in Denmark Street in London and they'll more than likely have something you can look at.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3513. Re: KandinFrench

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: stosser@neon
Message-ID: <4afig6$fju@neon.airtime.co.uk>
Source record: 154770

: > Does the previous message mean that UDS have pulled out of the
: Atari
: > market? From what I read it certainly looks that
: way.

: Well, that bastion of journalism, STF, certainly reported them as quiting
: the Atari scene and stopping work on the Falcon version of their
: games....

: Not
: good.

Havent Merlin jus announced that they are to continue with UDS products, more pinball tables and Falcon specific stuff, or was that just obsession, I got the idea they where going to do a few things with what UDS left behind? or did I get the wrong end of the stik again :))))))

Cheers.....!ynoT

3514. Re: www115

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <3d9_9512101010@crystals.aloha.or.us>
Source record: 154771

I can help you with that call me voice, 1-503-289-9657

```
_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 28.8 1.2 Gig |
|___________________________________________________________|
```

3515. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4aeqdr$g18@preeda.internex.net.au>
Source record: 154772
Body handling: HTML body converted to readable text

: Try turning them on! Look under OPTION, display, general! You will see
: background [] should be [x]

I have, but it dosnt show any images at all!

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3516. Re: What is the difference between 520ST and 1040ST??

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJCwCn.JDv@actrix.gen.nz>
Source record: 154773

In article <Pine.SGI.3.91.951209181718.4730G-100000@laplaza.taos.nm.us>,
Sir Joseph of GreenWood <greendot@laplaza.taos.nm.us> wrote:
>
> I'm curious.
>
> I want to buy a system, and have offers. Some are 520's and
> some are 1040's.
>
> Thanks,
> j
>

520's have half a meg (512Kb) of RAM.
1040's have one meg (1024Kb) of RAM.

That's basically the only difference. If you're going to get one, get a
1040STE. They're less prone to problems, and are nicer to use.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

3517. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <FLKTEHAOUP@kether.snafu.de>
Source record: 154774

In <4a9q2a$hn2@rs18.hrz.th-darmstadt.de> Alexander Clauss wrote:

>In article <4a7mpq$pvg@due.unit.no>, josk@stud.unit.no (Jo Even Skarstein) writes:
>> www115 looks great offline, but it doesn't work at all online... I just
>> deleted the old CAB-folder and replaced it with the new one, is there
>> something else I should do?
>>
>> There seems to be a problem with the cache, and CAB chrashes big-time when
>> I try to use it on-line.
>
>This is probably the same problem as in the old versions. I think, it's a
>bug in STiK and not a bug in CAB or in the cache management.
>
>Regards
>Alexander

In your German manual you write that is caused by CAB.OVL !?
Whats up now ?
CIAO
Renï¿½

>* rene_ceron-palomino@b.maus.de -*- Geburah@kether.snafu.de *<

3518. Re: MAIL OREDER NIGHTMARE!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <4ag2sn$3j3@elaine35.Stanford.EDU>
Source record: 154775

Will (will@usa.pipeline.com) wrote:
:
: various illegal rants

Umm and we are supposed to help you with your illegal and tasteless pranks?
whatever!
get a life, call the Better Business Bureau

'cya
:

3519. Re: Jr. Office in English?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DJE9Dn.BtK@cf.ac.uk>
Source record: 154776

jprice@ivory.trentu.ca wrote:
: I asked about this a few months ago and was informed that the release of
: Jr. Office in English was imminant. I'm wondering what the current
: status of this release is? I've been patient, really! Any news?

It is on hensa.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

3520. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6496_hsideras@mettav.demon.co.uk>
Source record: 154777

Hi Roger, on 08 Dec 95 you wrote:

r>
r> On 07 Dec 95 phil4@phil4.demon.co.uk wrote:
p>> Come on get real, Calamus is one program that will run on virtually any
p>> atari set up (RAM and HDD space allowing), as long as the rez is high
p>> enough then it can run on virtually any TOS version, and set up.
r>
r> Hmmm.. I'll take your word for that :) BUT I have just been playing with
r> a demo version of Calamus SL and find that, under MagiC, its own file
r> selector freezes. I have had to turn "AltFileSel" ON to be able to use
r> Freedom with it.

In fairness, you ought to add that the demo you've got is (c)1993 since when
there have been two updates to SL. I'd rather hear from someone with an
up-to-date SL before making any judgements about it.

Anyone who knows prepared to come to its defence?

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3521. Re: WWW115 Bug

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: fl@io.org
Message-ID: <4advjq$m6o@ionews.io.org>
Source record: 154778

Andrew Wood (awood@f030.demon.co.uk) wrote:
: I'm running WWW115 on a Falcon 4/65+85 TOS4.04 and this problem doesn't occur.
: Maybe your caching set-up needs adjusting - for when you first un-zip
: WWW115.ZIP, the cache settings for the Hard Drive (on the right when you
: select Cache... from the menu) are set so that 10MB are reserved, but 10MB are
: kept free. Consequently as soon as you try to access anything you get
: an error message - something like unable to read file 0000001 - because the
: HD cache limit has been reached. Try setting for example 10MB reserved and 1MB
: to be kept free - this solved the problem for me.

One of the first things I did was to go through the Options menu and
reset everything to similar values to what I had running (successfully)
with WWW108. I have adjusted the values of "Reserved" and "Keep Free"
to 100 and 10 Mb respectivly.

I only tonight got somewhere when I reinstalled the HSMODEM auto folder
programs DRVIN and MFP. All at once, I was able to access URLs. But
CAB.APP crashed whenever I tried to access any page larger than 25600 bytes.

The other problem of accessing folders on my hard disk through the home
page links still is there -- I can only get as far as the root directory.

Comments? Questions?

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

3522. Stuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4aegpa$jr2@newsbf02.news.aol.com>
Source record: 154779

```
Everything below is for sale.
Mega STe w/4mbRAM, 50MB HD, 1.44 mb floppy, TOS 2.6 - $150
Spectre GCR 3.0 w/128K ROMS - $100
SF314 750k external floppy drive - $25
MS124 monchrome monitor - $25
SC1224 color monitor - $25
Monitor A/B switch - $5
Practical Perhiperals 2400 baud modem - $10
Atari 1200 baud modem - $5
Olympia Compact RO daisy wheel printer - $25
MIDI cables - $15
Everything works - make offer. Buyer pays shipping - COD.
Mark van Wyk - Sunnyvale, California
telephone (408) 739-0541
e-mail: markvanwyk@aol.com
```

3523. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <4agb3o$us6@raven.cybercomm.net>
Source record: 154780

misc2374@cantua.canterbury.ac.nz (Carey Evans) writes:

>I haven't got CAB working online yet (no modem!), but these sound like
>the most useful additions (better than extra Netscape HTML stuff, and
>maybe even better than HTML 3 stuff). For a start with FTP and gopher,
>how about using them if the proxy supports it?

It does if you use a proxy. :-)

>BTW, does CAB use MIME types, or just the file extension?

File extensions and worse... :-(

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercomm.net/~drz/. HotJava
rules. Pretending to work is almost as hard as the real thing. Linux >
Windows. question=(be||!be); answer=42; hack!=crack; IRC=fun; cogite ergo
rideo. 1+1=3 for large values of 1. CMU here I come! NO CARRIER

3524. FS: Atari Falcon and assorted bits (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: Jim Twynam <jim@jimt.demon.co.uk>
Message-ID: <30CB0431.3BDB@jimt.demon.co.uk>
Source record: 154781

Having just jumped headlong into the PC computer world,(I got a P100
with windoze 95... No Flames please!!), my Atari system and all its bits
are up for sale.
Since I live in the UK (Hemel Hempstead) I'm accepting offers from UK
residents only.
Anyway, here's whats on offer :

1.
Atari Falcon 030,68882 32MHz FPU,4MB RAM, 65MB Internal HD
14" Multi-Sync Monitor
Blow-Up Hard-1 Screen Driver
(Default boot Res 1024x768x16colour) Non Interlaced
(800x600x256colour) Non Interlaced

The Following are to be bundled with the above.
Llamazap (Falcon Game by Jeff Minter)
Atari Jaguar Powerpad
Naksha Mouse
Panasonic 9-pin Printer KXP1180

All of the items above are for sale as a package deal, none of
these are on offer alone. Bidding starts at 600.00 Pounds Sterling.

Other Items for sale.

2.
External 1GB SCSI Hard Drive, this comprises of an enclosure
with PSU, Fan, 2xSCSI-1 Ports, External ID selector and Power switch.
A Seagate ST11200N 1.02GB 3.5" drive is fitted internally.
This item will be supplied with a Falcon SCSI Cable or SCSI-1 to SCSI-1
(By SCSI-1 I mean the large 50-way Centronics type connector.)
300.00 Pounds Sterling.

3.
ICD AdSCSI+ Adapter, was a leftover from my original Atari-ST setup.
It may be used with the drive above to connect to any Atari-ST(e),
although you will need to remove the external SCSI connectors from the
disk box.
40.00 Pounds Sterling

4.
Atari ST Games software and Utilities.
Not for sale individually, All are in Original Packaging.
F19 Stealth Fighter, F29 Retaliator, F-16 Combat Pilot,
Supremacy, Conflict Europe, Wolfpack, Lemmings 2,
Elite II Frontier, Oids, Warhead, Misslie Command.

35.00 Pounds Sterling.

5.
Lattice C V5.6
Devpac 3 680x0 Assembler
Devpac DSP 56001 Assembler
(All of the above packages are with their original packaging,
including all manuals)
100.00 Pounds Sterling.

6.
Programming Reference books.
Atari Compendium Programmers reference book.
The Concise Atari ST 68000 Programmers Reference Guide.
Motorola 32-Bit CPU's Programmers Reference Manual.
Motorola DSP56001 User's Manual
Motorola MC68030 Enhanced 32-Bit Microprocessor User's Manual
30.00 Pounds Sterling.

All Replys via Email please

Thanks. :)
Jim Twynam

Email inquiries or offers to me at jim@jimt.demon.co.uk OR
jtwynam@uk.mdis.com

3525. www115 cache errors

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4ae2er$kb4@news.pacifier.com>
Source record: 154782

Every time I attempt use the URL I get an error message saying there was an error reading the cashe file. I've set the reserve for 10 meg and one meg free.......

any ideas??

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

3526. Re: portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <4aera8$d9j@turing.fwi.uva.nl>
Source record: 154783

ekl@SDF.LONESTAR.ORG (Evan Langlois) wrote:

:In article <8062-207139602@sterbbs.nl>, <fvdakker@sterbbs.nl> wrote:
:>
:>IN>I just bought a portfolio (US$30). Now I need a serial adapter and
:>IN>telecomm software. How do I get these items? I live in the
:>IN>netherlands BTW.
:>
:
:Where did you get it for just $30? I want one!

I bought it from someone who offered his for sale on a local newsgroup.
Do you know whether toad still sells serial interfaces? they are no longer
for sale in europe....

:
--
Martijn Dekker
Math department | PFF:
University of Amsterdam | latest product: Ishido for X Window System
http://www.fwi.uva.nl/~mdekker/ | http://www.fwi.uva.nl/~mdekker/pff.html

3527. How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: limchung@iscs.nus.sg
Message-ID: <4aeqav$hg5@nuscc.nus.sg>
Source record: 154784

Hi,
Please anyone tell me is there a way to fix the sequence of programs
being loaded from the AUTO folder? Thanks.

Great Days Ahead,
Chung Yong

3528. Re: WWW115 Bug

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <FLKRBBAVUP@urban.prima.ruhr.de>
Source record: 154785

In <818552416snz@f030.demon.co.uk> Andrew Wood wrote:

>I have connected to a few sites where you have to fill in forms and have
>experienced 'bad' results.
>
>Some forms works (especially those with only one or two inputs) but those
>with multiple inputs are giving me grief.
>
>An example - http://www.futurenet.co.uk/ is a damned good site, but it is now
>'protected' by a registration form which I have duly filled in correctly with
>CAB, only to have a page come back telling me that half of the fields that I
>have completed are empty and I should go back and fill them in again (which I
>did, several times, only to get the same response).

I have frequently got the same problem. So I guess it's a problem of CAB,
isn't it??

Andreas

3529. More FPU questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818612468_OASIS_@phil4.demon.co.uk>
Source record: 154786

Having fitted a 68882 FPU to my mega STE, and tried running versions of a couple of programs, compiled to run with it, they crashed (11 bombs). This was quite worrying. I downloaded LFED (LineF emulator) and ran it before the progams, and then they run without crashing.

Is this the right thing to do, is the FPU doing the processing of the Float Maths, or the LFED program ??? Why do the programs crash without it ??? Why wasn't I told about the need for the program when I bought the FPU and PAL IC ????

Thanks for your Help !

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3530. Converting ST disks to PC/Reading ST disks _on_ PC - The FAQ!

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJCwJq.Jn9@actrix.gen.nz>
Source record: 154787

Okay - here's a slightly more informative version :)

The ST to PC disk-dilemma FAQ
(Or - "How do I read my Atari disks on my DOS machine?")

v0.9

By Steve Wells - steve_w@atlantis.actrix.gen.nz

This FAQ attempts to explain, how you can make the data on your Atari-ST (or compatible) diskettes, readable by a PC, or indeed, and machine that is capable of reading PC disks (More modern Mac's, Unix boxes etc.). I've tried to explain all problems involved, but this FAQ still has some holes in it, and some information may just be plain wrong. I'd appreciate any extra information, and constructive criticism and corrections are welcomed.

The simplest way to make a disk accessable by both the ST and the MS-DOS machine, is to format a 720Kb disk on the PC. This is done by taking a 720Kb disk, or a High-Density one and sticking tape over the HD-detect hole (which is the one without the sliding bit behind it), as many PC's refuse to format HD disks in 720Kb mode. Just use a disk you'd normally find on your ST, and you'll be fine (although, with PC's unfortunately becoming the "standard", 720Kb disks are getting harder to find, so, although this trick is considered by many to be a bit dodgy, due to some of the differences between the makeup of the DD and HD disks, it's becoming the only way. Most people don't have any problems using HD disks as DD ones, but some drives don't generate enough electrical-charge to work with the HD disks, which may prevent them from working properly with them. Judging from the relatively small number of complaints about this though, these drives are pretty rare, (probably only quite old ones)).

Put the disk into the PC.

Type

FORMAT A: /F:720

This will format the disk to 9-sectors per track, 80-tracks (00-79), and 2-sides. Giving you near enough 720Kb.

This disk will now be readable on both PC's and ST's.

Or, you can format a disk on the ST. If you have at least TOS 1.4 installed, (later model Mega-ST's, and any machine from an STE upwards), then the computer will format disks to be PC-readable. Machines before this use a slightly different method which most PC's don't understand.

Note: Maybe 1% of ST's out there still have single-sided drives, so if the ST you are going to be using does, then make sure you format disks single-sided. Do do this on the PC requires: FORMAT A: /S:1 /F:360 but as no-one in their right mind ever uses this - I'm not 100% sure of this command.

All you have to do for this, is put a blank disk in the drive, an select "Format Disk" from the "Desk" menu. Select "Double Sided" and "OK". Now wait. Not _all_ PC's will read disks formatted this way, the only way to find out if yours will is to try. Probably the simplest way is to track down "DC-Format" by Double Click software, which is available on most of the major Atari supporting FTP sites. The filename to look for should be DCFMT30.ARC. On atari.archive.umich.edu it's in atari/Utilities/Dc/ and on ftp.cnam.fr it's in pub/atari/Utilities/Dc/. It should be on most other archives in the utilities directory.

To format a PC disk with this program requires the settings to be:

Sides: 2 Format Type: Normal # of Tracks: 80
Sectors Per Track: 9

Most PC's won't read disks with "Skewed" or "Twisted" sector formats, so don't format them with this option unless you know your machine will read them - the PC's I've tried this with work _slower_ with this format anyway, other than the ~50% increase obtained by using it on the ST.

Format the disk with these options, then select "MS-DOS Bootsector", and write a DOS compatible bootsector to the disk.

This way almost never fails. But those PC's are fussy machines, so it's usually best to use the first method and just format the disk on the PC it's going to be read by.

---------- Converting the data

You hardly need to touch most of it. GIF's are viewable by pretty much any viewer on the PC (CShow) and ST (Speed of lite). MOD Files aren't - there's about 10 different "standard" for MOD files now, and only a couple of them are usable on the ST. Scream-Tracker files, MED files, most Octalyser files and others, just aren't supported on the ST. Although, there are programs for the Falcon-030 that will play many of the new formats.

Text files are used by the same format. Just make sure you save your files out "As ASCII" or you'll have to work around conversion patterns. A well supported method is to save your files as .RTF (Richtext Format), which is loadable on most PC (Windows) word-processors, and a few on the ST. There are also convertors on the ST to change many PC formats into ones readble on the ST. Other platforms (Mac, Unix etc.) do use slightly different methods, so you may have to dig up a conversion utility to keep them happy - look for "Blinex" for the ST which will do this for you.)

So, in a nutshell, the simplest way to transfer data using 3.5-inch diskettes, is to format it on the PC, and from there anything on it can be read by either machine.

Notes:

o Some DD drives (very rare) will not generate sufficient electrical charge to work 100% with HD (1.44Meg+) disks. If you find using HD disks on your ST results in lots of disk errors, try cleaning the drive heads (cleaning disks can be obtained from virtually any computer store), and if still they cause trouble, you may want to try and locate some standard DD (720Kb) disks.

o There are some combinations of platforms and formats that will render text files incomprehensible. There are programs for all platforms that will deal with the vast majority of such problems. The best one I have seen for the ST is "Blinex" which will strip "illegal" characters from text files, and write them in their correct ST-compatible text formats. It will also write files in PC/Mac/Unix formats. It also has some other handy functions which make Blinex an invaluable tool if you do a lot of text-file manipulation. Blinex should be available at all good Atari supporting FTP sites in the Printing or Utility directories.

o Some early Atari machines, and extremely rare more recent ones, have problems with their disk-detect mechanism. This can result in the computer not realising that the disk has been changed. The problem with this and PC disks is that, most versions of MS-DOS write the same serial number to the disks, and the serial number is what TOS uses to see if the current disk is the same as the previously accessed one or not. If the serial numbers of 2 disks are the same, and the drive doesn't notice they've been changed, then TOS will often happily continue thinking that the new disk is the exact same disk as the first one. This can result in corrupted data, lost files, and ruined disks.

There are a couple of ways to fix this problem. The most obvious, but least practical, is to get a newer disk-drive without this problem. Another, is to find a program called "FMC" (Force Media Change), which forces TOS to do a complete re-read of all FAT and directory information when a new disk is inserted, this reduces, but not removes the problem. Lastly, the best method, is to format disks to be PC compatible without actually writing a PC-specific boot sector to them. There are several programs that do this. M-Disk is one such program, and most decent formatters will also manage this task. This means simply that the bootsector will contain an original serial number, rather than one that translates to "3.3" (MS-DOS v3.3) or some such thing. There are also programs available that will randomly select, and write a new serial number to the disk. "V-Killer" (A Virus Killer) will enable you to change this, and there are many other programs that will also manage this.

These programs were all found in atari/Diskutils/ on atari.archive.umich.edu or one of its mirrors, or the easier to get into

ftp.cnam.fr (pub/atari/Diskutils)

Useful programs:

SERIAL.ZOO Randomly allocates a serial number to the disk, DOS
doesn't really care, but it saves your ST some confusion.
UNEEKIT.ZOO Similar to the above.
PCFORMAT.LZH As it says, a program specifically to format disks on
your Atari that will be readable by a PC.

MS-DOS Programs:

ST2DOS10.ZIP Will modify some disks to make them readable on the PC.
ATARIDSK.ZIP Will let a PC read disks formatted using TOS 1.2.0

o Even with everything done correctly. Some PC's may still not read
your disks. This will most likely be caused by one, or both of the
machines having mis-aligned drive heads. An often effective solution is
to simply clean the heads using a "cleaning disk" you should be able to
get from most computer or stationary stores. If this still doesn't
work, then you may have to get the heads on your disk-drive re-aligned.
This is a routine that goes beyond the realms of the FAQ, and should
really be consigned to someone who knows how to do it - if done
incorrectly, it _can_ wreck your drive, or at least, worsen the
compatibility. If done correctly, it can make disks more reliable, and
often speed things up. At least try and clean your drive heads every
couple of months, or more often if you use them a lot!

----- Fin.

Suggestions/Corrections/Additions/Deletions etc.!?

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

3531. Re: WWW105 - CAB wish list

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <4aep2d$q1n@raven.cybercomm.net>
Source record: 154788

azog@gti.gti.net (azog) writes:

>A question of CAB's cache. Is this a "checked" cache? Like in Netscape,
>if the document on the target host hasn't changed, the document is
>loaded from local cache. Does CAB do this or similar? Because if there
>is no checking, then the local cache is always loaded, you don't know if
>this is the correct page or not.

Unfortunately it isn't c"checked" yet. Something else we'll be working on...

>The status bar states "Receive x/0 bytes". I assume that last 0 is supposed
>to be the total number of bytes to be received. Netscape tells you the
>number of bytes/and or the percent of the document received, as well as a
>"document done" when finished.

Known bug, working on it. :-)

>Also, a "forward" button, or menu item would be nice. Again, Netscape has
>both "forward" and back. Sometimes I press back, but didn't really mean
>to. I could easily select the link again, but it does make it easier...

Good point.

>I don't know if they're part of HTML 2.0 or HTML 3.0, but Netscape (and
>others) have a "visited link" option, that lets me set different colours
>for links that I've already been to. (there are also other link tags,
>like alink, vlink, and at least one other).

That would include keeping a database of all visited links which Cab doesn't
do as of now. I'm not sure how useful this is either.

>Finally, this is two in one: a timeout feature. There's been times that
>I selected a link, and the host is unreachable, or something happens that
>I can't connect to it. A 60 second timeout would be nice. Related to this
>is a "stop" button, or similar. Sometimes people have links to hosts that
>are down or something, and a stop button is handy. When I press the stop
>button in Netscape, it seems to continue loading local page.

It does timeout. (After 120 seconds, I believe.) If not, hitting escape
should do the trick (although I'm not sure if that stops an attempt to
resolve a hostname).

>Java! (not extremely unreasonable: Sun has opened Java up for development,

Mail my dad (gnewsom@hotair.att.com) about it. He was actually talking about
maybe doing something like this. :-)

>Support for the mailto tag.

Agreed. Dunno how hard this would be.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercomm.net/~drz/. HotJava
rules. Pretending to work is almost as hard as the real thing. Linux >
Windows. question=(be||!be); answer=42; hack!=crack; IRC=fun; cogite ergo
rideo. 1+1=3 for large values of 1. CMU here I come! NO CARRIER

3532. Re: Where is Computer Insel from the NOVA cards, and other companies??

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: Gerhard_Huber@la.maus.de
Message-ID: <199512100628.a13505@la.maus.de>
Source record: 154789

Hallo Jan,

>Computer Insel, the makers of the NOVA graphic cards, are somewhere, but
>I don't know where.
Here I am. I am one of the Computerinsel guys. If you have any problems or
questions, I hope we can solve them.

Greetings

Gerhard
[Computerinsel]

3533. Re: Magic Mac

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: marshall@wayne.ircam.fr
Message-ID: <1995Dec10.133638.4339@ircam.fr>
Source record: 154790

In article <kraj-0712951554310001@dak176-94.hampshire.edu>,
>kraj@hampshire.edu (Mitt Raj) wrote:
>
> Where could I get a copy of a Magic Mac demo?
>

You can get it directly from ftp.ardi.com.

By the way has anyone had any sucess on getting MagicMac to work under
Executor, the Macintosh emulator for DOS. Could this be yet another way to
emulate an ST on an IBM-PC.

Any comments welcomed.

Jon
marshall@ircam.fr

3534. Re: Where is Computer Insel from the NOVA cards, and other companies??

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: Christian_Hellmanzik@hh2.maus.de
Message-ID: <199512102228.a24136@hh2.maus.de>
Source record: 154791

Hi Jan!

JD>Computer Insel, the makers of the NOVA graphic cards, are somewhere,
JD>but I don't know where.

Try this:

Computerinsel
Zur Limestherme 4
D-93333 Bad Goegging

Telefon: 09445/9531-40
Telefax: 09445/9531-69
Modem 09445/9531-49

Tschau, Christian

PS: There is an hypertext for ST-Guide - The Atari Infopages - with all the
information you need!

Download:

ftp.uni-regensburg.de:
pub/freeware/software/atari/docs/lists/aipdb_??.zip
pub/freeware/software/atari/hypertxt/st-guide/hyps.ger/misc/aiphyp??.zip

ftp.cs.tu-berlin.de (130.149.17.7, mail-server@cs.tu-berlin.de)
pub/atari/View/St-guide/hyps.ger/misc/aiphyp??.zip

ftp.germany.eu.net
pub/comp/atari-st/utils/

3535. Re: STeelers

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512100920326367@muskrat.com>
Source record: 154792

Blinky easy to set up? What dream world you living in?

3536. FS Falcon U.S.

Newsgroup: comp.sys.atari.st
Date: 1995-12-10 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4afp2u$5nr@madeline.INS.CWRU.Edu>
Source record: 154793

Hi,

I've decided to sell my 6 month old Falcon030. Unit is still under the 1
year warranty. The unit is unmodified.

Falcon030 :

68030 CPU 16mhz
4 meg RAM
65 meg internal IDE hard drive
Mouse
2 Video adapters : 1 for Atari monitors and 1 for (S)VGA
All manuals and diskettes that originally came with the unit.
MultiTOS, Atari Works, SpeedoGDOS, Breakout, Landmine....
Original Box and packaging

Asking $700 or best offer.
Please E-mail me or call 216-729-0761 eves 7:00 - 10:00

3537. Downloading Problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951211201854.472B-100000@moose.erie.net>
Source record: 154604

I've been having a strange problem ever since I changed the hard drive in Mega STe from the standard 50 meg Seagate ST157N to a 420 Meg Seagate ST1480N.

Here'a a summary of my system:

Computer: Mega STe, 720K floppy, no math co-processor
OS: TOS 2.05
HD Booter: ICD PRo 6.5.5, read cache, write verify, no write cache
HD: 420 Meg Seagate ST1480N, 11 partitions, 10 32 Meg GEMDos,
1 64 Meg BGM, 1 64 Meg OOP (Spectre)
AUTO Programs: AMCGDOS, BIGCOOKY, DCLITOFF,DIAB630, DMIRROR, DRVIN,
LEDPANEL, MACCEL3, MFP, OVFIX1, PINHEAD, SCC, SPEED,
SUPRVIEW, UIS_III (alphabetical order, not load sequence)
ACCS: MULTDESK, XCONTROL (1.31)
Modem: Prometheus 14.4K v.32 connected to Serial 2 at 19200 bps
Term Program: STorm 1.02 (have also tried Connect 2.45 demo)

I have used this system with the original Seagate ST157N for downloading software through my dial-up Internet server regularly and reliably for over 2 years. When I installed the ST1480N I started getting "Write Fail" indications during Zmodem file downloads. These occur ONLY during downloads. I've NEVER had a "Write Fail" reported during disk operations from the desktop or the Universal Item Selector. I tried the Connect 2.45 terminal program since it has different Zmodem routines than STorm and got the same results. I checked the loading order of my AUTO programs and confirmed that it is the same as it was before changing drives.

I have finally pinpointed the problem as being related to the MODEM.CPX. If the MODEM.CPX is active I get the "Write Fail" problem. If it's not, I don't. I have tried two different MODEM.CPX files (one 6370 bytes, the other 7093 bytes) with the same result. The MODEM.CPX file does not have to be RAM resident or even loaded to cause the problem.

Fortunately, I can survive without the MODEM.CPX since I can set the ports from the terminal program. But I'm baffled as to how the MODEM.CPX can cause "Write Fail" errors when writing to the hard disk and also why this problem cropped up when I changed the hard disk.

Comments, suggestions and explanations would be appreciated!

If you think you're an Atari computer expert, consider this a challenge to your credentials! :)

3538. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <818721930_OASIS_@iipmail.demon.co.uk>
Source record: 154605

Nope, not selling mine, but I want an FX board RSN and APEX & eXpose too! &
That's Write 4 or Papyrus 4 - whichever is the sooner, oh & Oasis 2, & i'll be
well happy. Even though it will cost, & is certainly not powerer without the
price, at least I won't require a 1 gig HD as I would on a PC for the equivalent
software. Anyway I have quite enough of PC's at work...who wants to come home to
the heat of a Pentium?!

---
rccv@iipmail.demon.co.uk

3539. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <818705826_OASIS_@xs4all.nl>
Source record: 154606

In article <4aeu0k$ld7@josie.abo.fi>
thietavu@news.abo.fi (Tommi Hietavuo TKKK) said:-

>What modem configurations do you use with WWW115..? When I use 57.600
bps
>with MNP5 on, hardly any connections can be made without very frequent
>crashes ("runtime error..."), or total system lock-ups
("resolving...").

I run WWW115 on a MegSt4, RSVE added, HSMODEM6 and a 14k4 modem at
38400 with V42bis (sigh). Does not run less stable than with 14k4
straight. No diffence between single TOS 104 or Geneva 004.

Johan

--

---

allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

3540. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4619rcain@nest.demon.co.uk>
Source record: 154654

On 10 Dec 95 jos@dataweb.nl wrote:

j> I've recently switched from Atari ST to PC using Windows 95.
The
j> problem is that up to now I've created several files in DBmaster
and
j> would like to convert these to any database format for PC.
Please
j> help, for I think I'd need about a week to input all the data to
a
j> new database system. The extension used for the DBmaster files
is
j> .one. When saved to disk from the program, the extension is .rpt
and
j> the file is then saved as an ASCII file, but still not much use, or
is
j>
it?

I'm sure this will be possible. You need to compare the specs. of DBmaster with the db you are using on the PC (Paradox?). You will usually find that they will have "comma-separated" file formats in common for "export" and "import".

RTM!

Roger
rcain@nest.demon.co.uk

--

3541. ATARI MONITOR SM124 for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: Tom Jankiewicz <tomj@eurobeat.demon.co.uk>
Message-ID: <95121100324100301@eurobeat.demon.co.uk>
Source record: 154655

```
High resolution mono monitor for Atari

Perfect condition

70 uk pounds

Location - Slough near Heathrow
--
Tom.
```

3542. Re: ISO to ST converter/multiple replace editor?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: 1gross@rzdspc101.informatik.uni-hamburg.de
Message-ID: <4ahelr$8sb@rzsun02.rrz.uni-hamburg.de>
Source record: 154656

Hallvard Tangeraas (hallvart@sn.no) wrote:
: Has anyone seen a program that converts ISO (8859-1) characters into
: the equivelant Atari characters?
: I know this would be really simple to make, but as I'm not a
: programmer I have to rely on readily available programs.

Hello Hallvard,

there is exactly the tool you need: it is GNU recode.
It's source code (for your Sparc or a decent atari development
environment) is available at the numerous gnu mirrors.

There is also a compiled atari version, but I think it is
compiled to use MiNT, but I don't know for sure.

If you need the ST version, try ftp.rz.tu-harburg.de
they have a directory ATARI beneath root!
/ATARI/gnu/gnu-utils could be the path, try it, enjoy it!

Ciao,
Stephan Gross
1gross@informatik.uni-hamburg.de

3543. Re: Positive image better demo ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4ai7ck$kuq@josie.abo.fi>
Source record: 154657

Dr Simon G.K. Williams (williamssg@cf.ac.uk) wrote:
: There is to be an enhanced demo within the next few days. The author has
: been patiently debugging the program to cope with the many graphics cards
: now available, and also to speed up the screen displays. Although the
: displays are still not lightning, the program makes very conservative
: usage of RAM and also swaps to a harddisk, making it a great package for
: small memory configurations. What's more, I believe it's the only decent
: painting/photo retouching program that supports speedo text!
: With the authors permission, I will post the latest demo to
: hensa.micros.ac.uk when available.

Great =) !
:
Tommi

3544. Some Basic Falcon Questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: dhbutler@stat.mps.ohio-state.edu
Message-ID: <4aiblh$a3f@osustat.mps.ohio-state.edu>
Source record: 154658

OK, I finally got a Falcon (C-Labs MK I with 14mb ram) , and I have a couple basic questions that I have been unable to easily find answers for. I would appreciate any help you can give me;

1) I need to contact ISD marketing in North America, but the phone number in my Calamus SL manual is no longer in service. Anyone have the new number? (OK, that's not a Falcon question, you might have noticed...)

2) Is there any way to get a VGA monitor to 'emulate' the Atari RGB color monitor? It seems that many demos and a lot of nice little utilities only run on the RGB monitor. (This boggles my mind - I'm fairly sure that most Falcon users are using VGA, aren't we?)

3) Is there any way to get Calamus 1.09 and the older Outline Art to run on the Falcon? I have SL, but I prefer to use 1.09 to do my B&W work since it is so much faster...

4) I need a 600dpi driver for Calamus/Calamus SL (for a HP 5mp). Do I have to go to ISD for this or are there some drivers I can download?

5) Finally, I have a feeling that a number of problems may be due to NVDI 3.x which I purchased along with the Falcon. I'm interested in *compatibility* more than I am in speed (I use Geneva instead of Magic for this very reason) - Would Warp 9 work better for me? The version included with my T25 on my Mega ST system does not work on the Falcon, so I would have to pay for an upgrade, but if it is more compatible than NVDI it might suit me to do so...

6) If any kind soul out there could point me in the direction of the 'standard' set of patches I should have installed, it would be great.

7) Finally, I have a RENO external SCSI II CDROM drive which I use on my PowerBook. I have the ICD Pro drivers which I am currently using. There should be no problem hooking up my CDROM, correct?

Thanks for the help... The transition from my ST to the Falcon is proving to be harder than I thought - an amazing amount of software has failed even though my Mega 4 was equipped with TOS 1.4, an ISAC high-rez color board, a T25 accelerator and Geneva/NeoDesk.

```
------------------------------------------------------------------------>
|-! -David Butler- dhbutler@osustat.mps.ohio-state.edu

|||  // -Kaleidoscope woman
/ | \ \// in rhinestoned levi's jeans
dancing in the sunset
sketching day's last scene- - Willie Phoenix -
```

3545. FS: 1040ST w/ SC1224

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: mbrinkho@falcon.inetnebr.com
Message-ID: <4ahvod$5pt@duck.inetnebr.com>
Source record: 154659

Original 1040 w/ 1M, 720K & SC1224 colour monitor.

$200 + ship

--
Matt C. Brinkhoff, KB0RXC
mbrinkho@inetnebr.com
Lincoln, Nebraska [EN10]

3546. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: gmon@mail.clark.net
Message-ID: <4ag6em$rbo@clarknet.clark.net>
Source record: 154660

In <4aegno$ib8@osiris.wu-wien.ac.at>, h9250467@idefix.wu-wien.ac.at (Alfred Radauer) writes:
>Now take a look at thebalance sheet from Atari, or generally speaking at
>the comopany size: In almost all areas therethe differences bewteen Atari
>and the rest are in the amounts of some powers of ten. Many people wn't
>accept, but Atari hase become a small to middle size company that -even
>if it wanted to compete- couldn't do so. To much of trust has been lost;
>the dropping of the computer line was a major error, such as the decision
>to leave Continental Europe where they had the biggest market share.

I agree with you that dropping the computer line might have been a major error. What's ironic is that Atari claimed that the PC world was too competitive (which is true) and so they wanted to compete in an area in which they felt they could do well. But they didn't count on Sony jumping into the fray. In reality, the video game industry is just as competitive as the PC industry that they left! Sony, Sega, and Nintendo are just too powerful.

I wished Atari was able to stay in the computer industry and improved the ST line so that they would be better game machines. That's the reason why I bought the Mega ST in the first place -- it had better graphics and sound than most PCs. But Atari just let them fall too much behind the PC. Now that I have a 486 PC, I find that what I mostly do with it is play games and access the internet.

Atari seems like it's constantly retreating. They retreated from the computer industry to go back to video games. Now, there's talk that they'll retreat from that and go to PC software. I just wish they'll make a stand and go all out....

3547. My CAB wish

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <4ai3ht$m2d@elaine35.Stanford.EDU>
Source record: 154661

To get rid of that gad-awful yellow color scheme for the buttons....ack!
It doesn't like color-palette changes, won't let you change the button color. How do I save my eyes? ;-)

3548. NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4ai6q8$pso@dux.dundee.ac.uk>
Source record: 154662

Am I the only person round here who isn't trying to sell their Falcon?
Eveyone else seems to be.

Rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

3549. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <818722595.20758@grasper.demon.co.uk>
Source record: 154663

> > Did it sell well? I heard that the system seemed pretty stable and worked
> > fine! Do you know what the price of the Afterburner is?

> It definitively IS stable.
> Did I ever post in this newsgroup that I bought an AFTERBURNER?
> Are there any questions, I will try answering.
> Are there any people wanting to test their programmes on a Falcon 040,
> just send that codes to me!

> daniel@ollom.prima.ruhr.de

Can you tell me if Linux runs with it ?? Does it have a through port on the expansion port .. I have an Expose Digi board in there at the moment and would want to continue to use that aswell .

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3550. Real Time Sound Processor for STe ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: Karl Hodge <hodgek@ehche.ac.uk>
Message-ID: <30CC9179.45AB@ehche.ac.uk>
Source record: 154664

Replay 4 from Microdeal used to come with a real-time sound processor,
that enabled you to turn your ST into an effects unit, adding distortion,
reverb or echo to a direct line source (through the cartridge port).
This was incorporated fully into release 8 of the sampling software.

Does anyone know of a similar, standalone program in the public domain
that acheives the same thing, preferably STe specific ?

3551. FS: 1040ST, Spectre GCR, PC-Ditto2, HDD ,CD-ROM

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: smselick@ios.com
Message-ID: <4ag8kh$c53@news.ios.com>
Source record: 154665

My brother has the following Atari ST stuff for sale in Palisades Park, NJ. All prices do not enclude shipping.

Atari 1040ST one meg ram, built in floppy drive, may ro may not include the tos 2.06 upgrade (I forget whether he got it working - Otherwise it will have Tos 1.4) $100

SM-124 Mono Monitor $75

SC-1224 Color Monitor $75

Spectre GCR $100

NEC CD-36 CD-Rom drive. External SCSI drive with built in terminator. Single Speed, works great with Extendos and ICD Link/2 (not included) $50

Home-Grown hard drive system including 2 ~150 meg MFM hard drives, Adaptek 4000 MFM -> SCSI converter, Supra Atari SCSI host adaptor with built in clock, and a sturdy wooden case. This is a 300+ meg hard drive system all ready to go! $200

PC-Ditto 2 board free with any above purchase - especially the computer :) or $20 by itself.

E-mail <smselick@ios.com> or call Steve Selick at 201-484-5029

3552. FS: - Misc Kit

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <818674657snz@mbha.demon.co.uk>
Source record: 154666

Greetings all...

Here are some bits and pieces for sale:

1. EOS (enhanced TOS 1.4) ROMS - 6 chip set. Very fast and
some additional gadgets (window cycle) etc. Most of the
TOS 1.4 bugs patched/rewritten. Great. Not being used now
since I solde the Mega4 and now have a TT. Offers?

2. Phonix 96/24 modem. 9600 baud fax (Sierra) Works great with
Tele-Office/Office Jnr. 2400 baud normal comms :-(. Still,
could be a very cheap way to kit yourself up with fax since
Office Jnr is now shareware and in English! Not being used
now since I use a work modem. Offers?

3. Matrix Coco colour card. Great. 2/16/256 colours. Up to
1024x768 (16 cols), 800x608 (256 cols). Gives great virtual
screen for use with DTP (Pagestream works great with full size
A4 page scrolling! Very compatible. Looking for UKP 170+.
Comes with NVDI 2.5 (special version).

All in good working order. Get in quick.

--
dave

%/%/%/

3553. Re: Jr. Office in English?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30cc67724643f94@sn.no>
Source record: 154667

I just downloaded it today. I think I finally got it working though
I'm not very impressed (it seems very "locked", not letting you put it
anywhere you want if you have a harddisk, but I finally figured out
how to do it).
This version seems to be an "unofficial" version- the one Danny (of
Hensa) was supposed to translate as an "official" version has
apparenly been delayed.

Anyway, the unofficial version is available at: micros.hensa.ac.uk

micros/atari/tosp/p173/jroff34e.zip (Jroffice 3.4E fax)

And it takes 269K compressed.

If you have as much trouble as I did setting it up, feel free to send
me a mail and I'll tell you how I did it.

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3554. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30cc67724644f35@sn.no>
Source record: 154668

>The best way to navigate hensa is
>http://micros.hensa.ac.uk/micros/atari.html
>
>Normal access restrictions still apply...

Normal restrictions? As far as I've heard this means that nobody
outside the UK can use their web page, and non-UK users can only use
their FTP site during evenings (7pm-7am UK time or something like that).

Has any of this changed recently? (I remember using their web page a
lot back in the "good old days")- I guess a lot of other people did as
well, and that's why they put restrictions to it because of the load
on their computer(s).

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3555. Re: Where is Computer Insel from the NOVA cards, and other companies??

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30cc67744645b06@sn.no>
Source record: 154669

```
>COMPUTERINSEL
>Zur Limestherme 4
>D-93333 Bad Gï¿½gging
>Tel: +49-(0)9445 953140
>Fax: +49-(0)9445 953169
>Box: +49-(0)9445 953149
>==> NOVA GRAPHICS CARD, SCANNERDRIVER MUSTEK/EPSON, NOVA VDI etc...

[....snip]

> you want some more addresses?
>Maybe somebody knows some in Belgium?

Yes please- some more German dealer's addresses would be great as I
need to find out about some products that are hard to get elsewhere.
Do you also have email addresses to German Atari dealers? (general
Atari hard/software).

Hallvard

--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun ( Y )
[Okami 0.26 offliner] ()~*~()
(_)-(_)
```

3556. Atari World Shows

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818680068_OASIS_@ajrose.demon.co.uk>
Source record: 154670

Just a note to congratulate the organisers of the AW shows and say hello to all those who attended the excellent seminars in London (I gather the Brum one's were equally succesful). The opportunity to inform and shape what must surely now be regarded as the UK's premier Atari magazine in this way must surely be unique, and certainly reminded me of the wide range of different people who are still getting the most out of their Ataris, as well as those who've still got much more to enjoy. I hope AW will manage to make this a six-monthly event, and if the editor's reading this - thanks for the pint!

Andrew

--

---

andrew@ajrose.demon.co.uk

3557. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <818685634snz@mbha.demon.co.uk>
Source record: 154671

In article <4aeqav$hg5@nuscc.nus.sg> limchung@iscs.nus.sg "Charlie Mike" writes:

> Hi,
> Please anyone tell me is there a way to fix the sequence of programs
> being loaded from the AUTO folder? Thanks.
>
> Great Days Ahead,
> Chung Yong
>
Yep, you will probably get lots of replies to this. Xboot and Superboot will display current running order and allow you to change it. If you do not use a boot manager, then get autosort (latest version is 4.x). Works great. If you have trouble finding it (should be on a good number of ftp and bbs sites), then send me an email and I will send you a copy (it's shareware).

Best regards,

--
dave

%%%

3558. Re: Mega St2 HELP

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: Jakob Johnsen <31jhj@but.auc.dk>
Message-ID: <Pine.PCF.3.91.951211143123.7081B-100000@[130.225.56.146]>
Source record: 154672

On Thu, 7 Dec 1995, Yngve Sandal wrote:

> I got a Mega St2 for free from the computer dpartment at my school, and
> now I am wondering:
> Is this the right newsgroup to ask this question ?
> Where can I get software for this brilliant work of art ?
>

If you got a modem then try to call some of your local BBS's..

Greets Jakob :)

3559. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <4ahlf3$tt8@rs18.hrz.th-darmstadt.de>
Source record: 154673

In article <4aalb6$5k0@mark.ucdavis.edu>, szhays@rocky.ucdavis.edu (Eric Hays) writes:
> The latest bundles release (www110.zip) seems to have something wrong
> with it so that in 16 color mode it cannot display in grayscale or color
> mode, I've had to go to monochrome dithered. The program seems to have
> lost track of the second half of the sixteen color palette. In 256 color
> mode it works in color. Does this sound familiar, or did I just install
> in badly or corrupt it somehow?

No, doesn't sound familiar. Do you use the correct default settings for
the color table (could be altered in XCONTROL.ACC)?

> Two things about the lovely new tables: they don't support borders other
> than 0 and 1 (all borders > 1 default to 1), cell padding, cell spacing,
> or caption bottom. Personally, I don't miss them. I suspect you knew
> they were missing, but thought I would point them out just in case (I'm

Yes, I know they are missing. But this is not part of HTML (just one of
the extensions of Netscape). Because most tables look fine without the
cell padding and cell spacing stuff I will do something more important
first ;-)

> two of them (except linking to external programs hasn't worked for me, I
> tried having the Apex viewers load the JPEG files, which used to work,
> but doesn't with the newest CAB, CAB tries to read the file in stead of
> just downloading it and passing it on the the external program. Same
> with using ST-ZIP as an external program for .ZIP files [see, I'm trying
> to work around that lack of FTP]).

I'll try to find the problem.

Regards
Alexander

3560. Re: NVDI 3 help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: alpldbia@sagitta.zrz.TU-Berlin.DE
Message-ID: <4ah2ij$qh6@brachio.zrz.TU-Berlin.DE>
Source record: 154674

In article <4agkqu$vlk@news.pacifier.com>,
Michael Kelsey <michaelk@pacifier.com> wrote:

>any one know what this means and what do i need to put where????

(1) check whether there's an assign.sys file in the root directory of
your boot drive
(2) check the PATH line in ./assign.sys. Usually it points to the
gemsys directory on the boot drive
(3) check whether the offscreen drivers and the normal screen drivers
(nvdidrv*.sys) are in the directory that PATH points to

If there's no assign.sys file in the root of the boot drive, take a
text editor and create a new one. For the beginning it should be
enough to insert a line like this:-

PATH=c:\gemsys

Later you may add lines for bitmap fonts, the printer driver, the
metafile and image driver etc.

-andre

--
Andre Leistner -- Materials Science/Polymer Physics student
UseNet: alpldbia@sp.zrz.tu-berlin.de MausNet: Andre Leistner @ B

3561. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4agl35$5fs@mark.ucdavis.edu>
Source record: 154675

Tim Newsome (drz@raven.cybercomm.net) wrote:

: It does [support ftp and gopher] if you use a proxy. :-)

So how does one set up a proxy server?

: Tim

Thanks for braving our slings and arrows here Tim.


```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_( \__/ )_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

3562. Re: Positive image better demo ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DJEzun.C3M@cf.ac.uk>
Source record: 154676

There is to be an enhanced demo within the next few days. The author has been patiently debugging the program to cope with the many graphics cards now available, and also to speed up the screen displays. Although the displays are still not lightning, the program makes very conservative usage of RAM and also swaps to a harddisk, making it a great package for small memory configurations. What's more, I believe it's the only decent painting/photo retouching program that supports speedo text!
With the authors permission, I will post the latest demo to hensa.micros.ac.uk when available.

Simon

3563. a program called time?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4aiefl$jdn@madeline.INS.CWRU.Edu>
Source record: 154677

Some months ago, I found in some compendium a reference
to a program called calltime that called the Nala□[D
Naval observatory, got the correct time,
reset the ST system clock, and hung up. I have tried in vain
to find it. I found a similar program for a MAC that works
excellently, but not for tha□e atari. Does anyone know what
the program is and where it can be obtained?
I would greatly appreciate any help.

Boris D. Cahan
bdc2@po.cwru.edu

3564. Falcon for sale in US

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95345.103704STIRRE31@MAINE.MAINE.EDU>
Source record: 154678

Rather than repost my lengthy for sale messege I will just say that
I have a Falcon 4/85 (faulty microphone port) with lots of goodies
for sale. The price is negotiable. If anyone is interested in
all of the information just drop an e-mail. Thanks!
-scott tirrell
-stirre31@maine.maine.edu

3565. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818696892_OASIS_@ajrose.demon.co.uk>
Source record: 154679

Notes on WWW115:

On my monochrome set-up, disabling background made things work better.

Installing HS Modem 6 - likewise.

Altering DEMON donfig file to remove e-mail in and out paths seemed to
help as well.

There are some names it seems to crash with before even resolving them
- Try : http://www.wines.com/merlot.html
http://www.speakeasy.org/~winepage/wine.html
anything with a ~ in it - //www.j~sainsbury.co.uk/ etc.

Any clues? (BTW I'm trying to enter a wine competition, not turn into
an alchoholic...well maybe not ;-))

Andrew

--

---
andrew@ajrose.demon.co.uk

3566. Re: Jr. Office in English?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: samy@interlog.com
Message-ID: <4aickj$i1c@gold.interlog.com>
Source record: 154680

In article <30cc67724643f94@sn.no>, Hallvard Tangeraas <hallvart@sn.no> wrote:
>
>I just downloaded it today. I think I finally got it working though
>I'm not very impressed (it seems very "locked", not letting you put it
>anywhere you want if you have a harddisk, but I finally figured out

I downloaded it and changed the setup to use the Serial 2 port on my TT
(where mt modem is) because I have a serial mouse on my Modem 1 port.
Even with the setup on Serial 2 when I run it it must change the settings
of Modem 1 cuz it kills the serial mouse. What a pain!

Sam

3567. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: 922551@edna.swin.edu.au
Message-ID: <4ah488$eu7@lucy.swin.edu.au>
Source record: 154681

Randell Spreadborogh (zap@eskimo.com) wrote:
: Bert.Greevenbosch@mmm.xs4all.nl (Bert Greevenbosch) writes:
: > Hello, world!
: >
: > Is it posible to connect a PC IDE HARDDRIVE to my 1040STe, and if so, how?
: >
: > Thanks for the info!

: Yes it is possible but expensive. First you will need a Link or
: other ICD host adapter to plug into your Atari. Then you need and IDE
: controller card that plugs into your adapter card. Then you could run IDE
: drives as long as it doesn't check parity.

: >
: > With kind regards,
: > Bert Greevenbosch.
: > She said: 'I don't believe in fairy tales', and flew off her broomstick.
: > . /--\ +---+
: > |_| | | MAGIC SOFTWARE, Rotterdam, the Netherlands. |
: > / / | Bert Greevenbosch, E-mail: bert.greevenbosch@mmm.xs4all.nl |
: > =---_| +---+
: > You want something to be programmed? Write me: maybe I'll do it.
: --
: Randall Dale Spreadborough <zap@eskimo.com>
: PGP v2.6.2 Public Key Available by Request
: Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F
There was a product advertised by Gasteiner in the UK at the beginning of
the year which an IDE controller for ST and STE range of computers. It
apparently allows for connection of IDE hard drives. There was another
cartridge based device for connecting IDE CD-ROMS to ST's, STE's and
Falcons. The Price for the Hard Drive controller was 49 UK Pounds for the
ST version, and 69 for the STE version. Dont know if they still sell them
though...

Kenji Mardon.
922551@edna.cc.swin.edu.au

3568. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <818718294_OASIS_@connectum.skurup.se>
Source record: 154682

Hi, guys!

It seems that 'CAB' cannot open URLs which contain the 'tilde' character.
It locks up or crashes.

Otherwise: Very nice!

I'll sign on!

Claes Olsson

--

---
savarez@connectum.skurup.se
Claes Olsson
Musketorgatan 11B
S-212 43 Malmoe
Sweden
Phone: 040 - 18 54 97

3569. MagicMac on Mac IIcx

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: JBristow@mettav.demon.co.uk
Message-ID: <6524_JBristow@mettav.demon.co.uk>
Source record: 154683

Hi. The subject says it all. I've heard I would need to use a patch called Mode32 for 32 bit addressing. Anyone know if it works. Thanks in advance for any info.

Jonathan.

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3570. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4620rcain@nest.demon.co.uk>
Source record: 154684

On 10 Dec 95 michaelk@pacifier.com wrote:

m> I am just getting www15 setup and want to know if/how to set
the
m> menus to English. The page button only affects page
info...

Delete the existing CAB.RSC. Find CAB_E.RSC in the /RSC folder and move it
to where CAB.RSC was. Re-name it to
CAB.RSC.

Roger
rcain@nest.demon.co.uk

--

3571. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4621rcain@nest.demon.co.uk>
Source record: 154685

On 10 Dec 95 rickjnav@nic.wat.hookup.net wrote:

r> Next dumb question...what is the trick to being able to get a
program
r> to run as an accessory? If I write a program, compile it, and
rename
r> it .acc, really weird things happen when I boot up. I wouldn't
dare
r> install this on a hard
drive.

Yup. Not as easy as this. You will have to find a mag. article for
specifics but basically the ACC has to register itself with AES, get all
the store it is likely to need and then sit around waiting for the event
which says it's been
activated.

Roger
rcain@nest.demon.co.uk

--

3572. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4622rcain@nest.demon.co.uk>
Source record: 154686

On 10 Dec 95 rmccall@mcs.dundee.ac.uk wrote:

r> Is Junior Office 3.04e disabled in any
way?

Not to my knowledge or in my
experience.

Anyone
else?

Danny?

Roger
rcain@nest.demon.co.uk

--

3573. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4627bbaird@nest.demon.co.uk>
Source record: 154687

In a msg of 11 Dec 95 stosser@neon peeled off everything to
reveal:

> Havent Merlin jus announced that they are to continue with
UDS
> products, more pinball tables and Falcon specific stuff, or was that
just
> obsession, I got the idea they where going to do a few things with
what
> UDS left behind? or did I get the wrong end of the stik again
:))))))

Yep, I saw that message recently too.... Could be good news, if anything
ever sees the light of
day.

It's still bad news that a team like UDS are leaving the Atari scene
though.

Brian (soon to be moving to Dundee -
Hurrah!)

--

3574. Re: ST files to Mac?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: jrobards@world.std.com
Message-ID: <DJFqwE.ELy@world.std.com>
Source record: 154688

neuroshred@loop.com writes:

>Is there any utility that will allow me to read my ST text files onto my
>Mac? My ST is pretty dead, but there are lots of files I'd love to have.
>Please email me - neuroshred@loop.com.

>Thanks,

>Arthur Coddington
>Los Angeles, CA USA

Your problem basically boils down to 'Can you or did you write a DOS boot sector on your floppies?' If yes then your MAC will read them (using a recent version of SYSTEM 7). NEODESK did that automatically. There may be a utility that will do that after the fact without erasing your files but I am not aware of one. I have made this transition ATARI to MAC. At the time the easiest thing for me to do was to upload my files to my internet provider and then download them to my MAC. Good Luck.

```
=========================================================================
| John Robards (not that one, the other one) jrobards@world.std.com |
| Save Privacy! use finger for PGP public key (MAC version: 2.6.2) |
=========================================================================
```

3575. .arc files I download extract, but are corrupted... (HELP)

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: miskinis
Message-ID: <3879@epochsys.UUCP>
Source record: 154689

Hi,

I'm working on a SUN sparc5 these days. I have copied a few
.arc files from the web to the sparc5. I then dialup from home,
and kermit them to my Atari ST. I use arcx, and it extracts the
.arc to the individual files, with no complaints.

But, the files are corrupted, even text files such as README files.

Is there an intermediate program I must run on the files at some
point in the process?

Many thanks for any advice,

John Miskinis

3576. Re: Casio/Atari outrage - help!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: rob@nbnet.nb.ca
Message-ID: <818721884_OASIS_@nbnet.nb.ca>
Source record: 154690

Hi,

Gee, count me in on any info on the BOSS cable and I would also really appreciate the location of the software that you found to use to transfer stuff to the Atari. I've got a million slips of paper consolidated in mine and once had a heart attack when I had the screen display low and thought that the thing wasn't working. A backup would be great.

Thank's

Rob

--

rob@nbnet.nb.ca
aa462@freenet.carleton.ca

3577. Re: VT100 specs

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5zeh2zlqDhB@ollom.prima.ruhr.de>
Source record: 154691

> On behalf of a friend, I am looking for the specs (screen control and
> keypress outputs) for the VT100 terminal. I found the VT52 specs (most of
> it, anyways) out there on the Net, so I simply cannot believe that the
> terminal model that most of the world is based on cannot be found on an FTP
> site somewheres.
>
> Has anyone seen this sort of thing? Suggestions?
>
> *** David Ormand *** SouthWest 99ers ***

I want this too, please give us a public answer!

3578. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: Alain DERENNES <derennes>
Message-ID: <4ahbil$nvd@melimelo.enst-bretagne.fr>
Source record: 154692

Hello,
in the Auto folder, the programs are executed in the order they are written; to see this order, you must use No Sort instead of By Date or By Name.

To fix the order you want, the best way if to rename the Auto folder, Auto2 or Otto for example, create a new Auto folder and after move the first program to be executed from Otto to Auto, the second and so on ... and delete the empty folder Otto.

Regards

3579. TRADE: 1091i printer for ST hardware or software

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <RnOnUDu.lmcclure@delphi.com>
Source record: 154693

```
The item I'm trading :
|
Panasonic 1091i dot matrix printer (9 pin - black print only), includes
original box and manual. Printer is in excellent condition.
|
The items I will trade it for any of the following items :
|
* NVDI 3
* Geneva + NeoDesk 4
* AtariWorks (preferably with additional Speedo fonts)
* hand scanner
* four "slow" (i.e. 120-150ns) 1 megabyte SIMMs
* two 60-70ns 3-chip (9 bit) 1 megabyte SIMMs
* Quantum LPS105S or LPS120S (SCSI) drive
* 14.4kbps external faxmodem
* [Non-computer] telephone with built in caller ID name/number display
|
These are just the items I can think of that are in the same value
ballpark. If you have anything else you think I might be interested in
that you want to trade for the printer, let me know. The worst I can say
is "no".

--
================================
LMCCLURE@delphi.com
```

3580. FS: Panasonic 1091i (9-pin) printer: $55 (includes shipping)

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <RFOlkHm.lmcclure@delphi.com>
Source record: 154694

```
For sale:
|
Panasonic 1091i dot matrix printer (9 pin - black print only), includes
original box and manual.
|
Price: $55; includes UPS ground shipping anywhere in the continental US.

--
================================
LMCCLURE@delphi.com
```

3581. TRADE 1091i printer & PAY YOU cash for hardware

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <RHHkMLj.lmcclure@delphi.com>
Source record: 154695

```
The item I'm trading :
|
Panasonic 1091i dot matrix printer (9 pin - black print only), includes
original box and manual. Printer is in excellent condition.
|
I will trade it for any of the following items *AND* pay you additional
cash [NOTE: The "+ I pay $" amount indicated is a suggestion, and is
negotiable, depending on the condition of the item, how badly I want it,
what other offers I have gotten, and how tight my budget is <grin>] :
|
* four 60-70ns 3-chip (9 bit) 1 megabyte SIMMs (+ I pay $40)
* Quantum LPS240S (SCSI) drive (+ I pay $25; with new 365meg Quantum
SCSI drives advertised by at least two places for $99 & $109, this
seems fair)
* NEC GS or GS2 monochrome multisync (+ I pay $20?, +$30 if ST cable
included)
* 28.8kbps external faxmodem (+ I pay $70; yours might be worth more,
but this is about the most I can justify)
* VGA or SVGA color monitor (+ I pay $???)
* older (i.e. NEC Multisync II or Sony 1302) multisync (+ I pay ???)
|
NOTE: On items where I state "+I pay $???", let me know how much extra
you require when making a trade offer, and state the type of monitor or
device you are trading, and the specifications (dot pitch, scan rates it
will accept, etc.) if known.
|
If you have anything else you think I might be interested in that you
want to trade for the printer, let me know. The worst I can say is "no".

--
================================
LMCCLURE@delphi.com
```

3582. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: markuss@sim.techem.ruhr-uni-bochum.de
Message-ID: <4agkap$40u@sun168.rz.ruhr-uni-bochum.de>
Source record: 154696

Christopher Good (cgood@cix.compulink.co.uk) wrote:
: > : Hmmmm.....yeah its getting there, I'm still dissappointed that it
: > cant : read <background> as yet...but it does read Tables which is
: > great!
: >
: > Do you mean background images? It works fine here...

: Doesn't work for me:-(

Probably you have not more than 16 colors ? In the docs is written, that
the background images are only available with more than 16 colors. Otherwise
with Black and white you couldn't read anything on a dithered background
and with 16 colors ther aren't enough colors free which can be changed.

Bye, MarkusS.
--
--
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*for $1000. Posting without permission constitutes an *
*agreement to these terms. Please send notices of *
*violation to markuss.risc.techem.ruhr-uni-bochum.de and *
*postmaster@microsoft.com *
--

3583. Re: What is the difference between 520ST and 1040ST??

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <4agop6$133@hpscit.sc.hp.com>
Source record: 154697

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
: 520's have half a meg (512Kb) of RAM.
: 1040's have one meg (1024Kb) of RAM.

That's the original distinction. In Germany, a lot of 520's were
sold with 1 MB RAM installed. (Most of the time, they called them
520ST+.)

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3584. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: ersmith@netcom.com
Message-ID: <ersmithDJG468.66J@netcom.com>
Source record: 154698
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In article <4ahi2v$nci@studs.sci.kun.nl>,
Sander Stoks <sanders@sci.kun.nl> wrote:
>In <4a9ein$f1r@btmpjg.god.bel.alcatel.be> hofman@NLEV00@btmv56.se.bel.alcatel.be (Peter Hofman) writes:
>>I read something about MultiTOS II.
>>Does anyone know when Atari will release it?

>I bet you read that in the ACN mag. I've seen it too - it looks
>suspiciously much like they've got a copy of AES 4.1.

>PPS. Julian Reschke, are you reading this? Your name was mentioned in
>that article as `one of the advisors' of Atari's programming team
>making MultiTOS II, which allegedly had Eric Smith and Bill Rehbock
>(or that other famous Atarian) in it. How much is true of that?

It does indeed sound like ACN is describing AES 4.1, which is pretty old news. Julian certainly gave us good advice about that, and Bill Rehbock and I were among the people at Atari who worked on it.

Since neither Bill nor I are currently working for Atari, you may safely assume that ACN's information is out of date. I do not know what plans, if any, Atari may have for AES 4.1.

(I've set followups to comp.sys.atari.st, since I don't read .advocacy and the topic doesn't quite seem to fit in .tech.)
--
Eric R. Smith
ersmith@netcom.com

3585. Re: WWW Browser Update

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <4ahk4t$tt8@rs18.hrz.th-darmstadt.de>
Source record: 154699

In article <4ae5o6$luc@mark.ucdavis.edu>, szhays@dale.ucdavis.edu (Eric Hays) writes:
> Rich T. (cptblade@teleport.com) wrote:
>
> : >One interesting thing is the YAC Page's wallpaper, which is beautiful and
> : >unobtrusive under Netscape, even in 16 color mode, is totally illegible
> : >under the new CAB, unless you turn off "take background color from
> : >server" (or whatever that option is called). Expect a new CAB friendlier
[some stuff deleted]
> I figured out that the problem seems to have been caused by my use of a
> GIF with a transparent color (I did that so most of the wallpaper would
> be whatever color any browser would want it to be, so browsers running
> under 16 colors wouldn't dither it). I changed to a standard GIF and

You are right. It's a bug in CAB. CAB doesn't use the transparent color for
background images. It's fixed now. Next release will work.

Regards
Alexander

3586. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4ahf3v$600@preeda.internex.net.au>
Source record: 154700

Well wouldnt you know it, I've run it at 16 colours...and....bingo....
backgrounds!!! .....but no jpg support. Ah well...it keeps improving.

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3587. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: stosser@neon
Message-ID: <4ahgam$mot@neon.airtime.co.uk>
Source record: 154701

Charlie Mike (limchung@iscs.nus.sg) wrote:
: Hi,
: Please anyone tell me is there a way to fix the sequence of programs
: being loaded from the AUTO folder? Thanks.

By "fix" do you mean the order they load and run, take them all out of
the folder, ie: empty Auto Folder, then put them back in one by one and
they will load and run in that order, dont ask me how! :), but they will:)

Cheers......!ynoT stosser@airtime.co.uk

3588. Re: WWW115 Bug

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818682628_OASIS_@ajrose.demon.co.uk>
Source record: 154702

In article <818552416snz@f030.demon.co.uk>
awood@f030.demon.co.uk (Andrew Wood) said:-

>I would like to say how impressive an update WWW115 is to CAB - the interface
>is improving all the time - but (and I hope it's me, not the software) I seem
>to have a problem with the sending of forms.
>
Me too

>I have connected to a few sites where you have to fill in forms and have
>experienced 'bad' results.
>
>Some forms works (especially those with only one or two inputs) but those
>with multiple inputs are giving me grief.
>
>An example - http://www.futurenet.co.uk/ is a damned good site, but it is now
>'protected' by a registration form which I have duly filled in correctly with
>CAB, only to have a page come back telling me that half of the fields that I
>have completed are empty and I should go back and fill them in again (which I
>did, several times, only to get the same response).
>

Same here

Also looking for an answer. Meanwhile, maybe ST Format, if they are
reading this, could get their pages exempted from this registration
restriction, so that the like of us (ie those who are likely to
consider buying their mag) can actually access their WWW site. Makes
economical sense: if I see something I like on the web pages, I might
consider trying to track down a copy of the real thing.

Andrew

--

---
andrew@ajrose.demon.co.uk

3589. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4618rcain@nest.demon.co.uk>
Source record: 154703

On 10 Dec 95 hsideras@mettav.demon.co.uk wrote:

n>>> Yes, you can do what you're thinking about. All you have to do
is
n>>> get a MIDI adapter that fits the sound hole, and will translate
to
n>>>
digital.
r>>

r>> Uhhhhh? Whaat? You mean this adapter, attached to the guitar to
pick
r>> up analogue sound, will then translate this to digital MIDI
signals??
r>> I find this very hard to believe although very desirable -
please
r>> quote product and
supplier.
h>

h> Don't sound so surprised Roger! It's quite right - my brother
uses
h> one occasionally
too.

Jeepers, you learn something every day. I had assumed that this job would
have been as difficult as speech-recognition what with chords, arpeggios
and fast runs of overlapping
notes.

[Retires with headache
;)]

Roger
rcain@nest.demon.co.uk

--

3590. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: misc2374@cantua.canterbury.ac.nz
Message-ID: <4ag3jt$nib@cantua.canterbury.ac.nz>
Source record: 154794

Eric Hays (szhays@rocky.ucdavis.edu) wrote:
[snip]
: Would you mind a bit of a wish list? I think you know most of them
: anyway. Support for inline JPEG's, FTP, GOPHER (these last two seemed so
: close even in earlier versions, tantalizing), and MAILTO. Of course, the
: ability to download files (the JPEGS or even .ZIP files people have
: linked to their HTML pages) would go a little way towards easing two of
: those needs. External programs like duFTP and ANTMAIL might work for
: two of them (except linking to external programs hasn't worked for me, I
: tried having the Apex viewers load the JPEG files, which used to work,
: but doesn't with the newest CAB, CAB tries to read the file in stead of
: just downloading it and passing it on the the external program. Same
: with using ST-ZIP as an external program for .ZIP files [see, I'm trying
: to work around that lack of FTP]).
[snip]

I haven't got CAB working online yet (no modem!), but these sound like
the most useful additions (better than extra Netscape HTML stuff, and
maybe even better than HTML 3 stuff). For a start with FTP and gopher,
how about using them if the proxy supports it?

The standard HTTP proxy returns normal FTP and gopher directories as HTML
code! Surely this would make supporting these two protocols trivial?

BTW, does CAB use MIME types, or just the file extension?

--

__
/<o__n Carey Evans
<| .=== c.evans@student.canterbury.ac.nz
<| |

3591. connecting HP Laserjet to Atari Ste

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: paul abrahms <103110.16@CompuServe.COM>
Message-ID: <4ag8njkjb1@mhafm.production.compuserve.com>
Source record: 154795

Help!!!!

I have a Hewlett packard laserjet and can't get it running with my 1040E St
..the laserjet has a serial port on the right side (at least I think..the
serial plug fits it. THe laserjet prints a "test" page just fine.
Any ideas?

3592. NVDI 3 help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4agkqu$vlk@news.pacifier.com>
Source record: 154796

My C drive crashed so I reloaded all via DB3 and everything works except NVDI 3 won't load. Instead I get the message that zero off-screen drivers were found and that the mono screen driver could not be found..

any one know what this means and what do i need to put where????

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

3593. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4ahi2v$nci@studs.sci.kun.nl>
Source record: 154797
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In <4a9ein$f1r@btmpjg.god.bel.alcatel.be> hofman@NLEV00@btmv56.se.bel.alcatel.be (Peter Hofman) writes:

>I read something about MultiTOS II.
>Does anyone know when Atari will release it?

I bet you read that in the ACN mag. I've seen it too - it looks suspiciously much like they've got a copy of AES 4.1. All the features they mention are in that. AES 4.1 is, however, not completely bug-free (and not `completely legally' available...) but there is now N.AES, fully compatible with it, and (hopefully) soon XaAES by Craig Graham, which will be published under GPL. (How's it going, Craig?) I will probably get them both.

PS. don't believe everything ACN says. There are often blatant errors and nonsense in their reviews.

PPS. Julian Reschke, are you reading this? Your name was mentioned in that article as `one of the advisors' of Atari's programming team making MultiTOS II, which allegedly had Eric Smith and Bill Rehbock (or that other famous Atarian) in it. How much is true of that?

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3594. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: davidw@rd.bbc.co.uk
Message-ID: <4ah7n2$ss@bbcnews.rd.bbc.co.uk>
Source record: 154798
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
: James Cox (jamesco@cogs.susx.ac.uk) wrote:
: : Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
:
: : I though TOS 5 has got things like list boxes, toolbars in windows, file
: : selector that supports long filenames etc etc.. Does NAES have any of these?
:
: Yep! N AES is fully AES 4.1 compatible.../*snip*/

So ... where can I get it from (an ENGLISH version!).

-David White

//standard disclaimer//
```

3595. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: alpldbia@sagitta.zrz.TU-Berlin.DE
Message-ID: <4ah0jn$ofa@brachio.zrz.TU-Berlin.DE>
Source record: 154799
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <4aboh5$mpf@news.iesd.auc.dk>,
Henrik Lunardi Weide <chainxor@control.auc.dk> wrote:

>In article <4a70cs$lg6@dunlop.cs.strath.ac.uk>, Fraser Keith <fkeith@cs.strath.ac.uk>
writes:
>> Can anyone recomend a good C++ compiler for the STE. I need one tonight
>> because a my programming project needs a lot of final work, and its due
>> in tomorrow (Friday)! I will need an ftp site where to get it, if known.
>>
>> I've tried GNU g++, but it only works on systems with hard drives.
>
>I don't think any C++ packages are avaiable that will work with floppy-only systems.
They're simply too big.

Last week I tried to reduce the entropy in my room by rearranging some old magazines
that were lying around on the floor. I had a quick look into some of them and there
was an interesting article from 1991 about Objective-C for the Atari. It wasn't a
stand alone compiler but more kind of a preprocessor which translates Objective-C
into 'normal' C to be compiled using a C compiler. I haven't heard of this anymore
so I believe it's not available either ...

-andre

--
Andre Leistner -- Materials Science/Polymer Physics student
UseNet: alpldbia@sp.zrz.tu-berlin.de MausNet: Andre Leistner @ B

3596. Re: gnu c++ problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951211132741.20079A@iris.amp.uni-hannover.de>
Source record: 154800
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

On Tue, 5 Dec 1995, Patrick Peter wrote:

>
> i tried to install gnu c++ (version 2.5.8) on my standard falcon (4MB ram)
> and have some problems.
>
> 1. i use towsin14(?), tcsh (from tcsh.zoo) and vi (elvis17.zoo)
> when i start vi in the tcsh then i cannot move the cursor with the
> cursorkeys. Does anybody know why this doesn't work?
>
Originally, vi does not know THE cursor keys. vi uses other keys for
this purpose (space for cursor right, or CTRL-P for cursor up. I believe
this can be configured.

> 2. after the installation of gnu c++ i wrote a test programm hello.cc with
> one includefile and one output line. when i try to compile this i will
> get a message similar to this: "virtual memory exhausted".
> after starting MiNT, TOSWIN and tcsh i have around 2MB of ram left. Is
> that not enough or is there an error in my installation?
>
2 MB might be a little tight for GNU C. Try to run TCSH without the
TOSWIN or even use a smaller shell (tcsh is rather larger).

> if it's not possible to use gnu c++, is there another c++ available for
> the falcon?
>
AFAIK there is no other C++ running on Ataris.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3597. Re: Quantum Fireball probs

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.818671696@aix8.rhrk.uni-kl.de>
Source record: 154801
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,nz.comp

mbecroft@iconz.co.nz (Mario Becroft) writes:

>I have just tried to boot from two different Quantum Fireball 1080 SCSI
>hard drives.

The Atari can't boot from Fireball drives at all. This is not a driver problem but a TOS problem. The Fireball requires initiator identification, i. e. the TT must have a SCSI ID of its own to communicate with this drive. TOS doesn't support initiator identification. Hard disk drivers that support bus arbitration (HuSHI, HDDRIVER) also support initiator identification and so you need one of these drivers for the Fireball. But even with these drivers you won't be able to boot from this drive because the very first sector is always read by TOS directly.

```
*************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
*************************************************************************
```

3598. Casio/Atari outrage - help!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818680430_OASIS_@ajrose.demon.co.uk>
Source record: 154802

After tracking down a german PD prog to read/write data to my Casio SF electronic diary thingy (big thanks to Mick Lock), I rang Casio in London to enquire about getting the necessary lead.

Guess what? They only sell the lead bundled with Windows software, which bumps the price up to a cost greater than that which I paid for the machine in the first place. I explained that not only was the software completely useless to me, but that I already possessed the necessary program. Alas, the licensing agreement with the software writers includes a clause which prevents Casio from selling their own lead on its own!!!

There is some light in this tale, however. Off the record, the guy at Casio informed me that details of haw to make up the necessary interface is available on the internet. Where? I asked. On Compuserve, he replied. Great. I've not got a Compuserve account, and it seems a little extravagant to acquire one for this purpose alone.

So....is there any sympathetic Atarian out there accessing Compuserve who could dig out the necessary file and mail it to me? Not sure if that's strictly within the rules of Compuserve, but I promise I won't tell anyone :-).

From what I recall, it's to be found on the BOSS (ie. American for Casio) section of the DATABANK (or is it DATAFILE) forum. I guess it's a matter of getting the signal out of the Casio, amplifying it to a useable level, then putting the right leads tot he right pins on a serial port connector. Not the sort of thing I'd like to try without instructions!

Hope someone can help

Andrew

--

---

andrew@ajrose.demon.co.uk

3599. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4617rcain@nest.demon.co.uk>
Source record: 154803

On 10 Dec 95 From: wrote:

Fj> I asked about this a few months ago and was informed that the
release
Fj> of Jr. Office in English was imminant. I'm wondering what
the
Fj> current status of this release is? I've been patient, really!
Any
Fj>
news?

It's on
hensa:

micros/atari/tos/p/p173/jroff34e.zip

Roger
rcain@nest.demon.co.uk

--

3600. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <4ajtmm$que@hpscit.sc.hp.com>
Source record: 154454

J.P.Beranek (jpb3@ukc.ac.uk) wrote:
: I bought my hard drive a few years ago, and it came with ICD software.
: Recently I've been looking at the application software, and noticing how
: poor it is. This started me thinking about how goos/efficient the actual
: driver is.

: The speed tester that came with the Hard Drive says that I get 1.4meg a
: second, and 14ns seek time, but I still wonder.

Some questions:

- What kind of hard drive is this?
- Are you sure that the speed tester uses the hard disk driver to
read from disk? I might be wrong here, but AFAIK it uses its own
routines for this, so you cannot determine the driver speed from
these data.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3601. GEM for PC Gold Pack - Rare, Unopened and Cheap!

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DJHD95.24B@freenet.carleton.ca>
Source record: 154455

As some members of USENET readers may know I've done a fair amount of
experimenting with the Atari Desktop's first cousin, GEM for the PC.
This software product (by the same people as wrote GEM for the Atari) makes
a humble DOS machine launch programs, copy files and generally operate
just like an ST.

The big difference is that the PC runs IBM applications not Atari programs.
In other words, instead of clicking on the name or icon for Word Perfect 4.1
for Atari, you do the same deal and launch WP 6.0 for DOS. The new desktop
on your PC looks very similar to that of your ST.

GEM for the PC runs any IBM compatible application what can be run from the
DOS prompt (even those that won't run in Windows or under DOS Shell).
Additionally, it can run special GEM for PC applications which take advantage of
this interface's common font sharing capabilities, desktop accessories, etc.
(like those of the ST).

Recently, I was fortunate enough to have a chance to buy six unopened copies
of this software, dating back to the final release of this software (in 1989).
All are unopened and include original licences and original 3 1/2 726K disks.

The package consists of the GEM for PC Desktop software itself (a three disk
set), plus seven native GEM for PC applications, as follows:

GEM Desktop Publisher - a two disk set similar in characteristics to Timeworks
Publishing Partner, but with a lot more zap; at least when run on a 386.

GEM Graph -

GEM Word Chart - Posters, maps, graphs, etc.

GEM Draw Plus - Advanced drawing capabilities

Bitstream Fontware - Same fonts as featured on the ST (Dutch, Swiss, etc.).

Bitstream Fontware Installation Kit for GEM 3, and

GEM Filter Pack PCX to IMG and IMG to PCX - this one runs even on PCs
that don't have GEM Installed. Great for people who want to get new PCX
files, from the IBM, world into their ST.

I got a good deal on this stuff from a friend and am willing to pass the
savings along to any interested USENET readers and "cling-ons". Specifically
I'm selling these unopened Gold Pack sets (11 disk packages) for US$35 each!

If anyone is interested I'll also include a copy of the earlier version of GEM
for the PC which is a dead ringer for the original ST Desktop (but which
displays in lower resolution than GEM for PCs version 3 and which can't run

all of the noted GEM-native applications, included in the Gold Pack).

If you've got to use a PC at work or home, you might as well make the most of it. GEM for the PC is a step in the right direction. Once these six copies are gone, they are gone, so if you are interested, let me know soon.

Thanks

Keith M.
613-225-9643
cb092@freenet.carleton.ca

3602. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4akic3$aqu@madeline.INS.CWRU.Edu>
Source record: 154456

>Am I the only person round here who isn't trying to sell their Falcon?
>Eveyone else seems to be.
>
>Rod
>
>--
>--
>Rod McCall, Senior Honours, Computer Science with Accounting Studies

My Falcon is not for sale, either.

--
~ ~
Sanjay Parker Instrumental Networking 216/481-1161
Showcase Studios For the 21st Century K2000/EPS/More!
~ ~

3603. Printerdrivers HP600

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: lwillems@eduserv.rug.ac.be
Message-ID: <4ajc9c$dtb@infoserv.rug.ac.be>
Source record: 154457

Hello,

I recently bought a brand new HP deskjet 600. It is a wonderfull printer for use at home. Unfortunately, I don't have a good (means working) printer driver for this printer for every program I use regulary.
Could someone tell me where to find drivers for Calamus, Arabesque (a drawing program), Le Redacteur (a french word processor) and a suitable GDOS driver for my printer (preferrably on the net).
This way, I won't have to buy an IBM PC because I can't use my new printer on my ATARI and I can go on using my ATARI for (many) years to come.

Thanks in advance

Lieven.

3604. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4ajpob$dg5@gti.gti.net>
Source record: 154458

Hallvard Tangeraas (hallvart@sn.no) wrote:

: >The best way to navigate hensa is
: >http://micros.hensa.ac.uk/micros/atari.html
: >
: >Normal access restrictions still apply...

: Normal restrictions? As far as I've heard this means that nobody
: outside the UK can use their web page, and non-UK users can only use
: their FTP site during evenings (7pm-7am UK time or something like that).

Sorry, but I am in USA, and I access the page every day. Access restrictions means you can only access it between 6pm and 6am. Works fine and dandy for me.

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

3605. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4ajpps$dit@gti.gti.net>
Source record: 154459

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: Am I the only person round here who isn't trying to sell their Falcon?
: Eveyone else seems to be.

Not to worry, I still have mine!

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
WWW: http://www.gti.net/azog/

3606. Re: MagicMac on Mac IIcx

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1212951438400001@193.205.228.152>
Source record: 154460

In article <6524_JBristow@mettav.demon.co.uk>, JBristow@mettav.demon.co.uk
wrote:

> Hi. The subject says it all. I've heard I would need to use a patch
> called Mode32 for 32 bit addressing. Anyone know if it works. Thanks in
> advance for any info.
>
> Jonathan.
>
> --
>

YES it works (I use MagicMac demo version on Mac IIcx).
Try to get MODE32 in some Apple FTP sites/mirror...

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

3607. Re: HiSoft BASIC

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.90.951212125749.309A-100000@limotoc.informatik.rwth-aachen.de>
Source record: 154461

On 9 Dec 1995, Eric Johnson wrote:
> This is a novice programmer question...I was lucky enough to
> pick up a copy of HiSoft Basic at the TAF Flea market last month, i
> and have enjoyed whipping up a few programs with it. My main problem
> is that every time a program ends,
> it returns a :Program terminated, Press any key to continue" message.
> I wanted to install a program in my auto folder that would automatically
> print the date and time to a log file any time the computer is turned on,
> but the "program terminated" message interrupts the boot-up process, and
> even though it does log the startup time OK, it defeats the security aspect
> of the exercise.

Oooohhh... it's been a long time since I used HiSoft BASIC :) Last time
was for my A-Level Computing project I think... Scary :)

Okay, if my memory serves me right (which is getting very rare nowadays),
if you quit the program with the statement SYSTEM instead of STOP, then
it will quit straight out and not print that silly little message.

Best o' Luck with your programming, and a very happy Christmas :)

Neil.

Neil Jones-Rodway RWTH-Aachen

3608. Re: Atari to Mac /Harddisk ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: none-set <100416.1002@CompuServe.COM>
Message-ID: <4akpa4$55i$1@mhafn.production.compuserve.com>
Source record: 154462

Well... you only need to make partitions of 32 Mb and read it with PC exchange
on the Mac. I'm changing data with a Mac through a 128 Mb Magneto Optical drive
on this way. I ald
I also have done the same with a single 44Mb partition on a Syquest removable
media. It works well with ICD hard disk driver on the Atari.
i hope this helps!
Alberto Sanchez - Atari Fan Club - Spain

3609. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <818805874.7619@grasper.demon.co.uk>
Source record: 154463

On 10 Dec 1995 01:36:22 GMT ,Twas none other than Daniel Hedberg who did state ....
> Martin Byttebier (Martin.Byttebier@ping.be) wrote:

> : You can find the package at micros.hensa.ac.uk
> : /micros/atari/tos/q/q136

> I find it very hard to navigate at hensa. What's the best way to find
> files you're interested in? I have been using ftp so far, but I doubt
> that's a good way to use hensa.

absolutely ! Use a Web browser is the only sane way to do it.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3610. Re: Advice on TT/Falcon video?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <818805992.7746@grasper.demon.co.uk>
Source record: 154464

> Does anybody have any recommendations for video add-ons for either
> machine? In particular, do they work with Linux/68k?

falcon and Blowup work with Linux/68k , there is however some problems
with the external dot clock and all hell breaks loose on the scsi bus
is you dare to attempt to set a higher than 800*600 or thereabouts in
256 colours.

support for the external clock was supposed to be on the way.

I don't know about the nova card in particular but I think videocards
in general seem to be far from easy to set up currently.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3611. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4aksth$216@bundy.mdk.se>
Source record: 154465

neil martin (martinna@cf.ac.uk) wrote:
: Barry Heath (heathen@innotts.co.uk) wrote:
: : There are several free/shareware programs about which will allow you
: : to sort your Auto folder (autosort comes to mind). Neodesk (tm) from
: : Gribnif has this facility built in.
: : Failing that, rename your Auto folder to something else, create a
: : new Auto folder, then copy/move the programs over one by one in the
: : order in which you want them to execute, as TOS/GEM execute Auto
: : programs in the order in which they appear in the Auto folder.
: : Finally, delete the old folder.

: Nobody has mentioned the new program: dirsort.prg

: It's much the same as autosort but it will sort the order in any
: directory. It's also very intuitive. Available on hensa.micros.ac.uk

Well, so does the latest version of autosort.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3612. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818787774_OASIS_@ajrose.demon.co.uk>
Source record: 154466

In article <818718294_OASIS_@connectum.skurup.se>
savarez@connectum.skurup.se (Claes Olsson) said:-

>Hi, guys!
>
>It seems that 'CAB' cannot open URLs which contain the 'tilde' character.
>It locks up or crashes.
>
Shame really - it wasn't a problem with the previous version

>Otherwise: Very nice!
>

I agress

Andrew

--

---

andrew@ajrose.demon.co.uk

3613. Re: Atari World - late again!

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818787882_OASIS_@ajrose.demon.co.uk>
Source record: 154467

In article <4ak77v$iol@epsilon.qmw.ac.uk>
efac001@alpha.qmw.ac.uk (D.Bhabuta) said:-

>On andrew@ajrose.demon.co.uk, Andrew Rose (andrew@ajrose.demon.co.uk) typed away:
>: six-monthly event, and if the editor's reading this - thanks for the
>: pint!
>
>What! Andrew bought you a drink? You lucky person.;-))) He must like
>you.
>
And we'd only just met....

--

---

andrew@ajrose.demon.co.uk

3614. Re: Where is Computer Insel from the NOVA cards, and other comp

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: BLADERUNNER@DAME.SHNET.ORG
Message-ID: <36f3df79.6580.33a7@br.dame.shnet.org>
Source record: 154468

Hi!

>Computer Insel, the makers of the NOVA graphic cards, are somewhere, but
>I don't know where. Although I wass at ProTOS, and searcht everywhere, I

I think I can help you there:

Computerinsel
Zur Limestherme 4
93333 Bad Goegging
Germany

Tel: (+49) 9445 9531-40
FAX: (+49) 9445 9531-69
BBS: (+49) 9445 9531-49

Bye Torben

--
* Origin : Der neue THE_DOT ? Nicht immer, aber immer ï¿½fter :-)

// THE_DOT V2.22 DEMO //

3615. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818805866_OASIS_@pwomar.demon.co.uk>
Source record: 154469

In article <14112@gos.ukc.ac.uk>
jpb3@ukc.ac.uk (J.P.Beranek) said:-

>Claus Brod (clausb@hpbbn.bbn.hp.com) wrote:
>: J.P.Beranek (jpb3@ukc.ac.uk) wrote:
>: : I bought my hard drive a few years ago, and it came with ICD software.
>: : Recently I've been looking at the application software, and noticing how
>: : poor it is. This started me thinking about how goos/efficient the actual
>: : driver is.
>
>: : The speed tester that came with the Hard Drive says that I get 1.4meg a
>: : second, and 14ns seek time, but I still wonder.
>
>: Some questions:
>
>: - What kind of hard drive is this?
>
>It's a Fujitsu 540MB SCSI Drive... :)
>
>: - Are you sure that the speed tester uses the hard disk driver to
>: read from disk? I might be wrong here, but AFAIK it uses its own
>: routines for this, so you cannot determine the driver speed from
>: these data.
>
>Hmm, well this is possible, as ICD would love you to believe it's driver
>software gives speeds this high.
>
>Anyone answer my original question, i.e. whether ICD will give me new
>drivers, or whether there are compatible PD Drivers...???
ICD should do, probably cost you about 5 bucks though. You said you didn't like
the aplication software, well I don't know if you mean the driver or the
associated apps but they don't come much more comprehensive than the ICD lot.
The ICD Driver is by far one of the fastest and probably the best but I use HD
Driver which is a tad faster so that I can get multitasking DMA with Magic 4.
Hope this helps.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3616. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4668rcain@nest.demon.co.uk>
Source record: 154470

On 12 Dec 95 mcguired@moose.erie.net
wrote:
m> Comments, suggestions and explanations would be
appreciated!

Amazing. Glad you have it sorted,
Dennis.

m> If you think you're an Atari computer expert, consider this
a
m> challenge to your credentials!
:)

I give up
:(

Roger
rcain@nest.demon.co.uk

--

3617. Re: Some Basic Falcon Questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <4ajm6v$o2r@cd4680fs.rrze.uni-erlangen.de>
Source record: 154471

Calamus 1.09 works fine on my Falcon in any monochrome mode.

--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
hs@undine.physik.uni-erlangen.de | France and China finally united

3618. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <4akvm1$s3u@raven.cybercomm.net>
Source record: 154472

szhays@rocky.ucdavis.edu (Eric Hays) writes:

>: It does [support ftp and gopher] if you use a proxy. :-)

>So how does one set up a proxy server?

Ask your ISP about that. Chances are they won't if it's just for one user although there are some advantages. The main thing you can mention is that because the proxy will cache pages their network load will go down.

>Thanks for braving our slings and arrows here Tim.

<ducking once again ;-)> No problem. I feel really guilty about not answering all the e-mail I get, so I figure I should do at least something to make up for it.

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercomm.net/~drz/. HotJava rules. Pretending to work is almost as hard as the real thing. Linux > Windows. question=(be||!be); answer=42; hack!=crack; IRC=fun; cogite ergo rideo. 1+1=3 for large values of 1. CMU here I come! NO CARRIER

3619. Re: Where is Computer Insel from the NOVA cards, and other companies??

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5ziibZZqDhB@ollom.prima.ruhr.de>
Source record: 154473

> Yes please- some more German dealer's addresses would be great as I
> need to find out about some products that are hard to get elsewhere.
> Do you also have email addresses to German Atari dealers? (general
> Atari hard/software).

Well, I will send some, but there are nearly no email addresses available,
because email is quite new for dealers in Germany... ;-)

3620. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4al27h$bsv@news.iesd.auc.dk>
Source record: 154474

In article <4ajpps$dit@gti.gti.net>, azog@gti.gti.net (azog) writes:
> Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
> : Am I the only person round here who isn't trying to sell their Falcon?
> : Eveyone else seems to be.
>
> Not to worry, I still have mine!
>
I still have mine too, and I DON'T intend to sell it for a long time (= never).

I don't know what _new_ second machine I wanna buy, the computermarket looks very turbulent at the moment and my Falcon does the VERY well for now. The Pentium may look interesting at the first glance, but than again - what about the future if this Intel-platform (and Windows95 is soooo heavy). I mean the PowerPC based machines are much faster and I should think that they will become more and more dominating by the time.

To buy a new computer now just for changing, seems quite stupid to me, since it's very uncertain what will happen in the future. So I'll stick with my Falcon for a good while, until something extremely interesting appears.

Atari may not support the Falcon anymore, but others do and as long as that's the case I don't see any problem in having and using/abusing :-) a Falcon, 'cause it's a damn fine machine. Decent graphics, GREAT sound etc.etc.

Maybe I'll buy a second hand 486PC somewhere for games and some special programs, but I prefer using my Falcon. MagiC 4 is very compfortable to work in and multitasks like nothing I've ever seen on the Atari before, actually the effeciency of MagiC reminds me of AmigaOS (yes, you heard it right). AmigaOS has always been fast and very multitasking capable, it's just a shame that the corresponding platform has such outdated chipset (video, sound etc.) otherwise a pretty cool machine too.

Anyway - What were we talking about ? :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3621. 2 Ataris, 1 Hard drive?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: daniel@lust.demon.co.uk
Message-ID: <818810616_OASIS_@lust.demon.co.uk>
Source record: 154475

Hi,

This may be a moronic question but is it possible to access the same hard drive from two separate STs?

I'm a musician and have one ST which I use for sequencing and a second one I use for sampling (Replay 16). I'd like to be able to access the one hard drive I've got (MiniS with ICD link) with both STs at the same time. Can this be done and how?

Help appreciated.

Daniel

--

LUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSRLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUST
LUST LUST
LUST daniel@lust.demon.co.uk LUST
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3622. Base 64 decoding

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <818788072_OASIS_@ajrose.demon.co.uk>
Source record: 154476

Recently received a file encoded in Base 64. How do I deal with this?
(Seem to recall some discussion a while back, but not the definitive
answer). I can't seem to see anything suitable in the usual places.

BTW Is UDO, the Universal Document Processor available for download
and testing anywhere - something else I can't seem to find...

Andrew

--

---
andrew@ajrose.demon.co.uk

3623. Re: www115

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.90.951212130338.309B-100000@limotoc.informatik.rwth-aachen.de>
Source record: 154477

On 9 Dec 1995, Michael Kelsey wrote:
> I am just getting www15 setup and want to know if/how to set the
> menus to English. The page button only affects page info...

With the package you should find a folder called RSC. In this folder are several resource files in different languages - I think the English one is CAB_E.RSC - simply copy this over the original one and, hey presto!, you have an English version!!!

Cheers, and a 'frohe weinachten'!

Neil.

Neil Jones-Rodway RWTH-Aachen

3624. www115 blank page

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4ajdfv$cbo@news.pacifier.com>
Source record: 154478

I have been able to connect with stik but whenever i use the url it
showing connecting but all i end up with is a blank page.. any ideas??

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

3625. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DJGpEB.60q@actrix.gen.nz>
Source record: 154479

In article <4aeqav$hg5@nuscc.nus.sg>, Charlie Mike <limchung@iscs.nus.sg>
wrote:
> Hi,
> Please anyone tell me is there a way to fix the sequence of programs
> being loaded from the AUTO folder? Thanks.
>
> Great Days Ahead,
> Chung Yong

The program you want is "Autosort".

ftp://atari.archive.umich.edu/atari/Utilities/autosort.arc
or
ftp://ftp.cnam.fr/pub/atari/Utilities/autosort.arc

That's about the most obvious places to get them. If you can gopher or
WWW to "micros.hensa.ac.uk" then you can go into the micros archive, and
into the atari-TOS section, and do a search for "autosort".

The program is a piece of cake to use, just drag the programs into the
order you want and click "sort", no flowery pointless extras.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

3626. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <DJHvp7.6Iq@cix.compulink.co.uk>
Source record: 154480

> : Actually for once it wasn't STF which were the follish ones they knew
> it was a : full comercial packaga and they had licenced it from then UK
> distributors (Compo
>
> Ahh...yes the memory is slowly coming back now, but if im right, didnt
> they have to make a public apology to COMPO?

ISTR that it was HiSoft that got the apology - and the orders for manuals (etc) had to be passed onto them... I think HiSoft had copyright on much of the translations to English. Probably something along the lines of HiSoft having UK distribution rights and Compo having Europe!

3627. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4670bbaird@nest.demon.co.uk>
Source record: 154481

In a msg of 11 Dec 95 rmccall@mcs.dundee.ac.uk peeled off everything to reveal:

> Am I the only person round here who isn't trying to sell their Falcon?
> Eveyone else seems to be.

I put mine up for sale because of money problems - exactly a day later I get offered a job up in Dundee
:-)

So the Falcon doesn't need to get sold
:-)

Brian (soon to be moving to Dundee - Hurrah!)

--

3628. Re: Mega St2 HELP

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.258.000B55CA@cfcsc.dnd.ca>
Source record: 154482

In article <Pine.SUN.3.91.951208191935.12658A-100000@gymir.ifi.uio.no> Yngve Sandal <yngves@gymir.ifi.uio.no> writes:
>> In article <30C704B5.60C6@ifi.uio.no> you write:
>> >I got a Mega St2 for free from the computer dpartment at my school, and
>> >now I am wondering:
>> > Is this the right newsgroup to ask this question ?
>> Yes!
>> > Where can I get software for this brilliant work of art ?
>> The most popular anonymous ftp site is atari.archive.umich.edu or
>> one of its mirrors. There are many others, but I don't have the
>> list handy. The list is posted occasionally in the new group.
>> Mike
also check out ftp.funet.fi........(128.214.248.6)........ /pub/atari/
and http://micros.hensa.ac.uk or ftp.micros.hensa.ac.uk as sites closer to you
than atari.archive.umich.edu
>But (sorry, stupid question again) does this software go with all the
>atari st computers? Is the architecture on the mega st2 that similar to
>the 520, 1024, and all these machines?
>Yngve
YES.
You'll find 99% of the software will work, just check out the particular
patches which you may need for the megaST.
have fun.fait fun

Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

3629. STiK and IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <818804056_OASIS_@orme.u-net.com>
Source record: 154483

Is anyone using STiK/IRC?
The servers I try don't allow me on.
I've tried those in the cfg file and undernet without success.
My provider doesn't have it's own IRC server....

Any help appreciated..

Cheers,
Smn..

--

{simon@orme.u-net.com}

3630. Email address of Geneva developers?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: hohmuth@irs.inf.tu-dresden.de
Message-ID: <4akum7$i4l@irzr17.inf.tu-dresden.de>
Source record: 154484

Does anyone know of the email address of the developers of Geneva?

I understand that Geneva is an AES replacement which runs under MiNT,
and that's why I want to ask them to join the MiNT mailing list.

Michael
--
Email: hohmuth@inf.tu-dresden.de
WWW: http://www.inf.tu-dresden.de/~mh1/

3631. Re: ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199512122144.a61232@a2w.maus.de>
Source record: 154485

Roger Cain (rcain@nest.demon.co.uk) wrote on 09.12.95:

>The obvious solution is to get a colour monitor! You ought to be able to
>get hold of a second-hand analogue RGB for around 30UKP.
Or save yourself the money and plug it into the RGB pins of any modern
TV that has a EUROSCART connector. This also has the advantage that it
stops you watching TV as well <grin>.

Ian_Taylor@a2w.maus.de

3632. Circu_It Route_It

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Coolens Hugo <coolens>
Message-ID: <4ak5ef$m1@vivaldi.belnet.be>
Source record: 154486

I'm desperately seeking the latest versions (>1.4?) of the C.A.D.-software packages Circu_It and Route_It, originally developed by Trade_It. In a German magazine a saw an ad. for it by Maxon. I wrote to them, faxed to them but they never answer. Can anybody out there help me to get these incredible programs.
P.S. I do want to pay for them!!!
coolens@kiho.be

3633. Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30ccff30bccc5c4@sn.no>
Source record: 154487

I just recieved a MIME encoded message from someone, and I've been
trying to convert it back to it's original form using "Esscode 6.4",
but have had no luck so far.
(By the way, is version 6.4 the latest one?)

It keeps telling me that it'll overwrite an existing file with the
same name. I've tried giving different names to the target file, but
nothing has resulted in a proper conversion. What am I doing wrong?
I'd prefer UUencode instead, but I really do need to decode the file I
got.
Maybe it isn't even MIME?..... I got an email from someone else, and
it looks like this:

```
--------------
[part of header snipped]
..........
In-Reply-To: <30c9827a6451b33@sn.no>
Message-Id: <Pine.HPP.3.91.951211125658.13823B-400000@hp825.lhg.hib.no>
Mime-Version: 1.0
Content-Type: MULTIPART/MIXED; BOUNDARY="0-851401618-818683336=:13823"

This message is in MIME format. The first part should be readable text,
while the remaining parts are likely unreadable without MIME-aware tools.
Send mail to mime@docserver.cac.washington.edu for more info.

--0-851401618-818683336=:13823
Content-Type: TEXT/PLAIN; charset=US-ASCII
Content-Transfer-Encoding: QUOTED-PRINTABLE

[email message snipped.....]

--0-851401618-818683336=:13823
Content-Type: TEXT/PLAIN; charset=US-ASCII; name="internet.txt"
Content-Transfer-Encoding: BASE64
Content-ID: <Pine.HPP.3.91.951211130216.13823C@hp825.lhg.hib.no>
Content-Description:

RnJvbSBubnRwLWJlcmdlbi5VTklORVRULm5vIW5udHAtdHJkLlVOSU5FVFQu
bm8haHA4MjUha2oxMTEgV2VkIERlYyAgNiAxMzo0NTo1OSAxOTk1DQpQYXRo
OiBubnRwLWJlc

[rest of MIME encoded file snipped..]
```

Esscode does have MIME support, but is it somewhat incompatible with a
file like this?
Are there other programs better suited for it?
I guess I could ask this person to send me a new mail in another

format, but it wouldn't solve this MIME thing for later in case I got
more mails with it.

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3634. Software Engineers Programmers Analysts - sysw94.fly [1/1]

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: gademsky@localnet.com
Message-ID: <4al1rj$jt4@prometheus.localnet.com>
Source record: 154607
Cross-posted to: comp.sys.amiga.programmer,comp.sys.atari.st,comp.sys.ibm,comp.sys.hp.hpux,comp.sys.hp48,comp.sys.ibm.pc.demos,comp.sys.ibm.pc.games.marketplace,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.hardware.systems,comp.sys.ibm.pc.soundcard.tech,comp.sys.mac.games.action,comp.sys.mac.graphics,comp.sys.mac.hardware.storage,comp.sys.mac.portables,comp.sys.mac.programmer.help,comp.sys.palmtops,comp.sys.psion,comp.sys.sgi.admin,comp.text.tex,comp.unix.aix,comp.unix.bsd.freebsd.misc,comp.unix.programmer,comp.unix.questions

SOFTWARE/DATA PROCESSING/COMPUTER
PROFESSIONALS

$25-85,000/YEAR

If you are considering a job change, your technical expertise
deserves expert representation. Our staff knows the marketplace and
understands the current trends in technology. We are now actively
recruiting candidates for the following positions (partial list only).

VISUAL BASIC PROGRAMMERS - Join a visually oriented development team. 2
years VISUAL BASIC and MICROSOFT SQL-SERVER. Salary to $70,000 + Bonus
(Contract Available). (Jr. positions available for lesser experience).

SOFTWARE ENGINEERS - Extensive X or MS-Windows, C or C++ and any
Multimedia or related experience (Voice, Video, Full Motion Graphics,
Animation, Self Service or KIOSK). Learn Multimedia. Salaries to $70k.

MAJOR DATA CENTER EXPANSION - Computerworld Premier 100 firm seeks IBM
Mainframe OS, COBOL development skills. Programmers through Systems
Managers. Salaries to $45k-100k. (Contracts Available).

C++ SOFTWARE ENGINEERS - Expanding opportunities for software
professionals with 2-10 years of experience which includes experience
with C++. BS degree highly preferred and either UNIX, MS-DOS or OS/2
experience. Compensation from $42,000 to $75,000.

SOFTWARE QA - 5 clients need software QA Engineers with BSCS/EE and 4+
years experience in QA. Test and Release related to Communications,
Networking or Graphics. Desire C, UNIX, MS-DOS, C++, Run-time,
Debuggers, Interpreters. Salary to $40-62k.

REAL-TIME COMMUNICATIONS - Develop communication products for this
growing start-up. Requires C, embedded software, X.25, TCP/IP or CODEC.
Salary to $45-65k.

IMAGING - Systems Engineer with Software/Hardware background
Multiplatform software experience required to build a large image
processing system. BS required. Salary to $60,000. Also QA/Test Tools
position available write "C" code Multiplatform Tools. Salary to $50k.

PROFESSIONAL SERVICES/BIG 6 - A variety of positions are available for
systems professionals able to bridge the gap between technology and

business. Experience with CASE tools/systems analysis is necessary. A Big 6 background or top level technical and professional skills are needed. Salary to $85,000.

BUSINESS PROCESS/INFORMATION ENGINEERING - A Fortune 50 telecommunications firm is building a new organization to re-engineer its business lines. Seeking top executives at Vice President, Director, Program Manager and Senior I.E. Architect levels with world class backgrounds. BPE, IE or CASE experience required. Salaries to $115,000.

DATABASE - 3-8 years Relational and Object Oriented Database experience with SQL, C, Client/Server. Windows experience is a plus. Salary to $65,000.

STRATUS DEVELOPERS - Learn UNIX! Great opportunity for C, PL/1 or COBOL STRATUS developers to move to a SUN/UNIX environment. Salary to $50,000.

NOVELL LAN ADMINISTRATORS - Learn wide-area networking. Requires 3 years PC application support some programming and NOVELL 3.11. Salary to $43,000.

PARADOX SYSTEM ANALYST - 2+ years of Application Development using PARADOX or related XBASE, MS-WINDOWS a plus. Opportunity to do high level system consulting. Salary to mid $40's.

LAN/WAN NETWORKING SOFTWARE ENGINEER - LAN/WAN Networking Software Engineer with BSCS and 4 years experience in C/UNIX for Driver, PROTOCOL applications. Salary to $50k.

MACINTOSH SOFTWARE - With 3+ years experience in image and text processing using MPW, "C", and C++. Salaries to $65,000.

C++/GUI SOFTWARE DEVELOPMENT - Firm seeks MS-WINDOWS and C++ experience for new development effort. Object oriented methodologies, MS-DOS, DDL and DDE experience preferred. Salary to $70k.

SOFTWARE PHONE SUPPORT - 0-3 years experience to provide software phone support. Requires C/DOS, NFS, TCP/IP, OS/2 and/or File Transfer Protocol experience. Similar skills also required for a development role. Great Company.

MAJOR DATA CENTER EXPANSION - 40 POSITIONS! IBM, OS/COBOL, CICS, DB2. Two of our major clients are expanding the mainframe side of their client/server application base. You'll need 2 years OS/COBOL programming with either DB2 or CICS. Great opportunity to learn PC's networking and data analysis! Salary to $55,000.

AS/400 - 25+ openings! Many of our client companies are seeking 2+ years experience with RPG III, CL and SUBFILES. $25-55,000.

Candidates interested in these positions please send resume to:

MARK GADEMSKY, CPC
NATIONWIDE PERSONNEL GROUP
PLEASE 474 ELMWOOD AVENUE PLEASE
POST PO BOX 26 POST
BUFFALO, NEW YORK 14222-0026
(716) 881-2144
24 HOUR FAX (716) 881-0711
gademsky@localnet.com

Please pass this flyer to someone who may have interest!

FEE PAID/CONFIDENTIAL
sysw94.fly

3635. Atari Clone Names

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4aiunk$764@inca01.inca.co.nz>
Source record: 154608
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Has anyone noticed that the names of Atari clones are based on old (usually Greek) mythology?

For example, take Medusa. She was one of the three Gorgon sisters [Stheno, Euryale, Medusa] with snakes for hair that would turn you to stone if you looked at her.

Or, for that matter Hades.

Hades :
"(1) The gloomy subterranean abode of departed spirits or shades over which Pluto [lord of the underworld] ruled.
(2) [in the Revised Version of the New Testament] the abode or state of the dead.
(3) [colloquially] Hell"

Not an exactly warming name for the product, is it?

if you were to buy a computer, and were given three choices 1) Model 2349/23A, 2) "Medusa" or 3) "Hades", which would you pick?

If it were me, I would shy away from the negatively-named products.

And what is wrong with using names from Greek mythology that have positive names? "Zeus" [the chief god of the Ancient Greeks, ruler of the heavens] for example?

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

3636. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951212130441.914B-100000@planetx.bloomu.edu>
Source record: 154609
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On 10 Dec 1995, Mark Rathwell wrote:

> : Just on the miniscule cable channels. Isn't it sad that the $129 SNES continues
> : to outsell the supposely 64 bit Jag for a few dollars more...
>
> It's pretty sad because the Super NES is outselling every next
> generation console.

Only if the games are more fun to play, what good is buying a $300
machine if the games are crap? I'm surprised that no one ditch the new
systems and decided to buy a 2600 at a flea market instead :)

Eric Noss
a.k.a
Mr. Maddog

3637. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951212132236.914E-100000@planetx.bloomu.edu>
Source record: 154610
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On 10 Dec 1995, PETER SINCLAIR-DAY wrote:

> In article <4ad92g$90a@ccshst05.cs.uoguelph.ca>, mrathwel@uoguelph.ca (Mark Rathwell)
writes:
> > : Just on the miniscule cable channels. Isn't it sad that the $129 SNES continues
> > : to outsell the supposely 64 bit Jag for a few dollars more...
> >
> > It's pretty sad because the Super NES is outselling every next
> > generation console.
>
> True, Nintendo will come out with the N64 next year and clean up the market!

You mean like how Virtual Boy wiped out the handheld market?

I just love how people will worship a new game system, saying it's the
world's greatest, when it's not even out yet.

Have a nice Sinclair-Day :)

Eric Noss
a.k.a
Mr. Maddog

3638. Atari 1040ST for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Chris Gullette <cjg48647@pegasus.cc.ucf.edu>
Message-ID: <4aj8cf$537@news.cc.ucf.edu>
Source record: 154611
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers,alt.forsale

I have a system that I would like to sell, preferably as a whole, but I
will break it up if necessary. I have:

Atari 1040ST, 1 meg, mouse
Atari SC1224 color monitor with stand
Atari SX212 1200bps modem (blazing speed, eh?)
Atari SF354 single-sided external floppy drive
Gemini 8-pin dot matrix printer
All necessary cables and adapters

Everything is working 100% and in the original boxes. Make me an offer:
this thing is gathering dust in my closet, and I want to get rid of it.
Payment and shipping arrangements will be made when we make a deal.

If you reply to chris@flowerslabs.com, you'll get a slightly faster
response than from cjg48647@pegasus.cc.ucf.edu.

Chris Gullette (chris@flowerslabs.com/cjg48647@pegasus.cc.ucf.edu)

3639. Broken Falcon mother board?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <4akcls$2kj@lyra.csx.cam.ac.uk>
Source record: 154612
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Help!

A long time ago, I posted about the problems my falcon was having.
Well, I have finally got round to getting it fixed and put into a tower case.

The symptoms

At first, on booting, the display would be corrupted (various multicolour pixels appearing all over the place). This got progressively worse and eventually it would hang up.
Then it died. Turning on the power would just make the PSU buzz and nothing else.

The diagnosis

So, I thought I needed a new PSU. I have just had the old one checked by our computing department and they say it's fine.
This (presumably) means it is a more serious problem, probably on the mother board itself.

They did suggest removing all floppies and hard disks one at a time and seeing if that made any difference.
I will try this today, but I am not too hopeful.

Does anyone know what may be wrong?

Thanks for any help,
Phil
[E-mail pd@mole.bio.cam.ac.uk]

3640. Re: Atari World - late again!

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.818763604@gen-off-3>
Source record: 154613

Michael Grove <mgrove@owens.ridgecrest.ca.us> writes:
>Mine was in the Mailbox today :) (way over here).

And just to make up for it, the January issue was out early. I got mine
at the Atari World show on Sunday, only 9 days after te December issue
arrived :-)
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3641. Re: 38400bps or rsve

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <4ajm09$86k_001@leeds.ac.uk>
Source record: 154614

In article <FLIPFJHJUP@zaphot.augusta.de>,
aw@zaphot.augusta.de (Arno Welzel) wrote:
q>In <DJ3Mup.J24@actrix.gen.nz> Steve Wells wrote:
q>
q>[...]
q>>] =============
q>>] PART I - RSVE
q>>] =============
q>>] RSVE2 (the newer version of RSVE) is a very simple hardware modification
q>[...]
q>>The kit I saw advertised by the author of HS-Modem which was basically
q>>the chip, and bits to hook it up, was something like $60US (I recall it
q>>not being very cheap anyway). If someone could work out how to make
q>
q>The only available RSVE *is* from Harun_Scheutzow@B.maus.de (the autor
q>of HSModem) and costs AFAIR 60,-- DM (not $60US).
q>
q>>If this RSVE-2 is a complete kit as is, then how much is it, and where
q>>would I get it?
q>
r>Ask Harun_Scheutzow@B.maus.de - he is the only distributor for this
r>stuff. You can get detailed circuit diagrams and GAL listings too, so
r>you can do it on your own.
r>
r>Ciao... Arno

I think that's where the confusion lies. I did see Harun's name on the archive
but I didn't realise the commercial product was his also.

regards
Allan

3642. FS:Atari Falcon030

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: parducho@Hawaii.Edu
Message-ID: <DJGqA6.3F9@news.hawaii.edu>
Source record: 154615

I have an Atari Falcon030 that I must sell. I have the following I would like to let go of:

Falcon030 4 MB RAM 340 Hard Drive
14.4 external Fax Modem
Straight Fax 2.0
Pagestream 2.1
Calamus SL
Atari Works
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Buyer pays shipping from Hawaii

3643. Wanted: Cubase for Atari TT (Netherlands)

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.818783742@news.cwi.nl>
Source record: 154616

Hello.

I am looking for an affordable second-hand copy of Cubase
that will run on the Atari TT. As far as I know, each of
Cubase 3.0, Cubase Audio Falcon and Cubase Lite will do this.

Does anyone by any chance have such a copy they would like
to sell?

I live in Amsterdam. Please reply by mail.

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

3644. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4ajuqt$m0k@macondo.dmu.ac.uk>
Source record: 154617

In article <818722595.20758@grasper.demon.co.uk>, graham@grasper.demon.co.uk
(Graham Irvine) writes:
> > > Did it sell well? I heard that the system seemed pretty stable and
> worked
> > > fine! Do you know what the price of the Afterburner is?
>
> > It definitively IS stable.
> > Did I ever post in this newsgroup that I bought an AFTERBURNER?
> > Are there any questions, I will try answering.
> > Are there any people wanting to test their programmes on a Falcon 040,
> > just send that codes to me!
>
> > daniel@ollom.prima.ruhr.de
>
> Can you tell me if Linux runs with it ?? Does it have a through port on the
> expansion port .. I have an Expose Digi board in there at the moment and would
> > want to continue to use that aswell.
> --
> ---- Atari Falcon030(32) Linux68K site ----
> Graham Irvine : graham@grasper.demon.co.uk
> --

As regards to Expose and Apex ... I tested Apex v2.16 and it works fine on the
Afterburner040.
Expose should work as the internal expansion isn't taken up ...
(I don't think Expose has been tested fully but in theory it should work fine
with the board)

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

3645. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30cdbc541508db72@sn.no>
Source record: 154618

> Is it posible to connect
>a PC IDE HARDDRIVE to my 1040STe, and if so, how?

Yes, it should be as I've seen several ads for IDE interfaces, but nothing concrete actually. I've been going on about this matter for over a year now, trying to get in touch with the various German firms that make these interfaces but they're obviously not interested in doing business, or the whole advertising thing is a hoax!

But... it is possible to add an IDE drive to the older ST models for some reason (ST, STF, STFM).

I eventually gave up the whole IDE thing for my STE and got hold of a cheap, used "ICD Link II" (DMA to SCSI interface) and a big (but bulky and noisy) old SCSI harddisk.

Does anyone know anything more about IDE interfaces for the STE?

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3646. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DJHJGu.y6@cf.ac.uk>
Source record: 154619

Barry Heath (heathen@innotts.co.uk) wrote:
: Charlie Mike wrote:
: >
: > Hi,
: > Please anyone tell me is there a way to fix the sequence of programs
: > being loaded from the AUTO folder? Thanks.
: >
: There are several free/shareware programs about which will allow you
: to sort your Auto folder (autosort comes to mind). Neodesk (tm) from
: Gribnif has this facility built in.
: Failing that, rename your Auto folder to something else, create a
: new Auto folder, then copy/move the programs over one by one in the
: order in which you want them to execute, as TOS/GEM execute Auto
: programs in the order in which they appear in the Auto folder.
: Finally, delete the old folder.

: Hope this is of some help

Nobody has mentioned the new program: dirsort.prg

It's much the same as autosort but it will sort the order in any
directory. It's also very intuitive. Available on hensa.micros.ac.uk

Best wishes

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

3647. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4akere$m5d@bundy.mdk.se>
Source record: 154620

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: Am I the only person round here who isn't trying to sell their Falcon?
: Eveyone else seems to be.

I'm definitly not going to sell mine... that makes it two of us, anyway!

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3648. Hard drive SH205 faulty for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Tom Jankiewicz <tomj@eurobeat.demon.co.uk>
Message-ID: <95121211191300303@eurobeat.demon.co.uk>
Source record: 154621

--
Tom.

3649. Re: Hawk 030 (RE: Was STFormat sinks)

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: gmon@mail.clark.net
Message-ID: <4akmd1$iu7@clarknet.clark.net>
Source record: 154622

In <DJGqCF.8In@ridgecrest.ca.us>, Michael Grove <mgrove@owens.ridgecrest.ca.us> writes:
>Two weeks ago, Steve Cohen said that they should have the cache
>work back from the manufacture soon. He also stated that the
>Hawk runs faster than the Barracuda did (yes, they do have
>prototypes that work, but not on all Falcons). I have a GE-Soft
>product now, and after the problems I have had with it, and
>the lack of support, I will also wait a little longer. The
>040 sounds nice, but so does the Video Funnel and the upgrade
>policy for the Hawk. Buy one and get a trade in allowance on
>the Barracuda, or more likely, their Falcon clone (Steve said
>they have a prototype board that works and is much smaller than
>the Atari Falcon board). Yes, you read that correctly, a Falcon
>clone, not a 3.xx clone.

Wizztronics is thinking about making a Falcon clone? Geez, I wished I knew
about this when I went to the Toad Holiday Fest. I think they were there and
I could have asked them some questions. I hope they make the system board
in a Baby AT form factor so people can put it into a standard PC case. I
much prefer those cases to the musician oriented rack mount cases I've
seen for the Falcon.

3650. Re: ST Format sinks to all-time low, NOT!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DJHopr.7H@cix.compulink.co.uk>
Source record: 154623

>I think I've seen Atari World at the computer store that sells ST Format,
>but they don't have AW anymore. The only Atari magazine I can get is
>STF.

You should be able to subscribe to AW if you want to. According to the
latest issue, issue 9 (January 1996 :-)):

3 issues without disk rest of world price: 14.50 ukp
3 issues with disk(s) " 19.00 ukp
13 issues without disk " 58.00 ukp
13 issues with disk(s) " 76.00 ukp

AFAIC you should be able to find much of the stuff on the reader disks at
some site or other, so you only really need the mag. 58.00 ukp = approx 90
usd, so 90.00 usd would get you 13 issues. According to the ad they accept
Visa and Mastercard, so if you wanted to you could do it that way.

You can e-mail AW on atari_world@cix.compulink.co.uk , but i'm sure
there's an admin address as well.

Mal

3651. Re: We all complain...me too

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951212123356.23098A-100000@planetx.bloomu.edu>
Source record: 154624

On Thu, 7 Dec 1995 kostvast@forum.ars.net.gr wrote:

> OK,DO IT
> 1)FILL TRAMIELS E-MAIL BOX
> 2)FILL ATARIS CO. MAIL BOX
> 3)FAX IT TILL THEY RUN OUT OF PAPER
>
> EVERYDAY???
> 4)SABOTAGE EVERY PRODUCT FROM NOW ON
>
> kostvast@forum.ars.net.gr

Excuse me but...isn't the purpose of the Atari community is to keep Atari products and support going? I've heard some flaky ideas before but this one takes the cake.

>
> [* Sent via ARS_FORUM ONLINE INFORMATION NETWORK *]
> [* Serving the Greek online community since 1987 *]

Looks like Greece has it's own AOL :)

Eric Noss
a.k.a
Mr. Maddog

3652. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951212124526.23098B-100000@planetx.bloomu.edu>
Source record: 154625

On Thu, 7 Dec 1995, GRAHAM CORNELIUS wrote:

> Here goes:
>
> i) Atari and virtuality have parted company on the headset project. Atari are
> going it alone, but it WILL be available.

I seen Dactal Nightmare on a TV program about using VR. It reminds me of
Doom, but it moves way slower. Now if Atari can get the VR games to move
like the Sega arcade games, then we can have something here. (I hope
Atari will make them fun, unlike the Sega games).

> ii) Atari are going into the PC games market, because there is a lot of money
> to be made. It is a financial move, designed to provide atari with cash.It is
> NOT pulling out of the Jag market. I think that if it did it would be the end
> of the road for Atari, and I think they think that too. Atari are staying in
> the console market, because of the vast amount of money to be made.They would
> be stupid to move out of it anyway, after they have fought so hard to get to
> their current market position.

Sega is also moving into the PC field as well, but it's mostly
translations of Sega CD games. I hope Atari does well on PC games since
hopefully I should get a 486 myself(with proper ST emulation of course :))
But what I would really like to see is the Jag card that plays the Jag
CD's on the PC. They won't release it until there are a number of good
CD games out, you here this Tramiel!! I love to see T2K as a CD package
with the card. :)

> Another thing to note is that the Jag is a lot
> more popular in america than it is here in Britain. Atari have been
> concentrating on that market in the same way as Japanese manufacturers
> concentrate on the Japanese market (though not to the same extent. We do not
> see jap machines for a year or two before they are released here, whereas
> Atari has released the Jag after not much delay here). There will be a spread
> of strength for the jag from accross the atlantic. The Jag is with us for as
> long as Atari is here with us.

Atari should support the UK as it had a great marketing base in Europe
for the ST. The Japanese systems are always first in Japan with months
delay in America and Great Britian(some games are made right in those
countries however). Other than trans-ocean shipping, there shouldn't be
any problems with Britian getting the Jags soon.

Just some of my observations...

Eric Noss
a.k.a

Mr. Maddog

3653. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951212125741.914A-100000@planetx.bloomu.edu>
Source record: 154626

On 9 Dec 1995, a eriksson wrote:

> No, that will go to a completley different #atari (on DalNet), normally much
> more stable and less lag than the 'usual' #atari (on efnet).

If there's more ppl talking on Dalnet #atari, then I want to hang out
there :)

Eric Noss
a.k.a
Mr. Maddog

3654. Re: STOS Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951212132005.914D-100000@planetx.bloomu.edu>
Source record: 154627

On 10 Dec 1995, Tony Greenwood wrote:

>
> Hi :)
>
> I am currently putting together a STOS WWW page that will feature
> heavilly anything STOS, STOSSER Software, including STOSSER
> Diskzine etc etc,

> Cheers.................!ynoT

Cool Tony, I would love to check that out to get some useful tips and extensions. Maybe I can D/L some of your games :) Good luck on your webbing.....

Eric Noss
a.k.a
Mr. Maddog

3655. Re: www115

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: marcl@inter.NL.net
Message-ID: <DJHqKB.2u7@inter.NL.net>
Source record: 154628

>> I am just getting www15 setup and want to know if/how to set the
>> menus to English. The page button only affects page info...

>With the package you should find a folder called RSC. In this folder are
>several resource files in different languages - I think the English one is
>CAB_E.RSC - simply copy this over the original one and, hey presto!, you
>have an English version!!!

Still better:
1. copy the file CAB_E.RSC to your CAB.APP-folder
2. delete the CAB.RSC file from that folder
3. rename CAB_E.RSC to CAB.RSC (CAB.APP is looking for precisely that name;
the extension _E is just a hint to the language; the French language RSC-file
is called CAB_F.RSC, the German one CAB_D.RSC)

Regards,
Marc.

3656. Re: MagicMac on Mac IIcx

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-1212951759370001@tempel.muc.de>
Source record: 154629

In article <6524_JBristow@mettav.demon.co.uk>, JBristow@mettav.demon.co.uk wrote:

>Hi. The subject says it all. I've heard I would need to use a patch
>called Mode32 for 32 bit addressing. Anyone know if it works. Thanks in
>advance for any info.

MagiCMac used to work on a IIcx, but I haven't checked the latest version. Mode32 should be available from Apple dealers and from many PD CD-ROMs and FTP servers, too.

Thomas

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

3657. Re: connecting HP Laserjet to Atari Ste

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4ak7cg$iol@epsilon.qmw.ac.uk>
Source record: 154630

On 103110.16@CompuServe.COM, paul abrahms (103110.16@CompuServe.COM) typed away:
: I have a Hewlett packard laserjet and can't get it running with my 1040E St
: ..the laserjet has a serial port on the right side (at least I think..the
: serial plug fits it. THe laserjet prints a "test" page just fine.

Look for the parallel port on the printer and connect the coputer and
the printer via those.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3658. Play Long Samples and Animations within Apex Media!

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4akdjl$5h5@huron.eel.ufl.edu>
Source record: 154631

Dear amigos (friends) and Apex Media users:

Stereo Sampling Playing within Apex Media!

I am very exited about my experiments with Apex. I liked Apex very much, but was not happy that I could not play the animations with sound. I realized that Apex played 256 colors animation in full screen at very fasts speeds and had a thought -If only I could play these filcs from my CD and have some nice samples play alone!

I wrote e. mail to several people and they told me that it was virtually impossible for the Falcon to do such a thing. I refused to believe it because I have a friend who has a Pentium and we compare the two machines and my Falcon can play the FLC at the same fast speeds believe or not!

I had searched the Internet, got a flic CD ROM and and saw the IBM's play AVI (not so smootly with sound) I wanted do do this on my beloved bird. I know the Falcon could do it because I saw the ARE YOU DEMO and Mouse.prg demos of animation with sound.

Well, I have some news and a simple method to trigger several samples from within Apex Media. The method is so simple that it does not require any extra programs or hardware! Here is how:

1-Enhable the SAM.PRG that should be in your AUTO Folder and also the SAMFIG.ACC on the root directory.
2-Call the SAM Setup ACC and click on Extras.
3-Select "Define Keys"
4-Select "New key Set" and name the key set.
5-Press the key you want to assign the sample to and click the mouse button.
6-Now you will see the name of your key set on the "Current Key Sets" window
7-Click OK

NOTE: You can create any number of sets containing one or more keys, but to stay simple just define a set with one key for now.

8-Scroll the System Events Window to find the set you just created.
9- Assign the Sample by selecting it from the "Sound Assignment window, click OK

SAM may need to reconfigure the memory buffer and you may need to reboot your computer for the samples to be activated. Use the

built in Recording feature to record your own samples.

Please read the instructions on the Atari System Audio Manager manual.

Once you EXIT the SAM Setup Acc. you will be able to play the samples by pressing the keys you assigned the samples to. You can play this samples from within any program.

Load Apex Media and load a FLI/FLH animation and press your sample Key. Surprise! You have got Sound and Video. Your Falcon is a great machine!

Also you can play another sample on the fly. Try it, works very smoothly. I have played samples 1 minute long and even changed resolutions and the sample kept going without a glitch.

I hope you find this tips fun and helpful.

Raymond Lohengrin Tue September 5 1995

NOTE: I use a sampling frequency of 20Khz in 8 bits MONO to save Disk space. This is the same rate that is use in IBM multimedia CD's

****
Raymond Lohengrin classical guitarist \composer
811 NW 125th Drive
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

3659. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4ak2qc$de7@studs.sci.kun.nl>
Source record: 154632

In <4ajpps$dit@gti.gti.net> azog@gti.gti.net (azog) writes:

>Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
>: Am I the only person round here who isn't trying to sell their Falcon?
>: Eveyone else seems to be.

>Not to worry, I still have mine!

Me too. I'm not even thinking about selling it, although it always
hurts to walk into a huge computer store and see pentia almost for
nothing.

In fact, I'm going to order N.AES and have lots of fun with my Falcon
for many many years to come. I might buy a Falcon clone, when that
ever arrives (juest read about a Wizztronics project...). A Speedup
or an FX card will most probably find a place in my Tower case, as
well as a nice SCSI harddisk and maybe a CD-ROM player.

Regards, and keep on Falconing!
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3660. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5ziic2OLDhB@ollom.prima.ruhr.de>
Source record: 154633

> Does the Afterburner support True Color RGB (TV)? Steve Cohen
> said the Hawk 030 does not.
Yes, it does. The video system of the Falcon is not toughed in any way.

> Is there an option to switch back to the 030? Devpack's Mon
> will not run on an 040.
No, you cannot switch back. You COULD if you put in a switcher and put
your solding iron to some SMD-pins at the 68030...:-(

> How is the 030 disabled? Are the PAL's for the 68000 bus master
> removed?
No, there is nothing removed. You just have to cut two pins from the 68030
and to put one of them to ground.
>
> Can I have yours? :-)
Make some serious offers! ;-) (I said SERIOUS!!!!!!!!!!!!)

Daniel

daniel@ollom.prima.ruhr.de

3661. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <14112@gos.ukc.ac.uk>
Source record: 154634

Claus Brod (clausb@hpbbn.bbn.hp.com) wrote:
: J.P.Beranek (jpb3@ukc.ac.uk) wrote:
: : I bought my hard drive a few years ago, and it came with ICD software.
: : Recently I've been looking at the application software, and noticing how
: : poor it is. This started me thinking about how goos/efficient the actual
: : driver is.

: : The speed tester that came with the Hard Drive says that I get 1.4meg a
: : second, and 14ns seek time, but I still wonder.

: Some questions:

: - What kind of hard drive is this?

It's a Fujitsu 540MB SCSI Drive... :)

: - Are you sure that the speed tester uses the hard disk driver to
: read from disk? I might be wrong here, but AFAIK it uses its own
: routines for this, so you cannot determine the driver speed from
: these data.

Hmm, well this is possible, as ICD would love you to believe it's driver
software gives speeds this high.

Anyone answer my original question, i.e. whether ICD will give me new
drivers, or whether there are compatible PD Drivers...???

John.

: --clausb@bbn.hp.com---
: Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
: --#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
: Explicit permission required for distribution in Microsoft Network.

--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |

3662. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJGr1v.8x7@ridgecrest.ca.us>
Source record: 154635
Body handling: HTML body converted to readable text

johnmoon@connexus.apana.org.au (John Moon) wrote:
>Jo Even Skarstein (josk@stud.unit.no) wrote:
>: Do you mean background images? It works fine here...
>
>Yep, i cant get it to see in my home page.
>I've even tried *.gif but no good. 8-(
>
>
If your talking about the background textures, of the
sites I tried displayed well. As a matter of fact, I have had
very few problems with the WWW115 package. Just keep in mind
it's limits while your clicking. Hint: Delete the Cab.inf file
and start your set-up over, ie, new cache folder (wwwcache)
if you start to have problems after all seemed well for a
while.I even ran it with Multi-Tos (Mint 1.12) and it worked,
abit buggy though. F030,256VGA, NVDI, FPatch2, drivn, scc,
US Robotics 14.4 (57600).

Mike
>--
> __ __ __ ___
> __ / /__ / / ___ / |/ /__ ___ ___
> / // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
> ___/___/_//_/_//_/ /_/ /_/___/___/_//_/
>
> johnmoon@connexus.apana.org.au
>
> WWW Home Page http://connexus.apana.org.au/~johnmoon

3663. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Barry Heath <heathen@innotts.co.uk>
Message-ID: <30CCCA31.4093@innotts.co.uk>
Source record: 154636

Charlie Mike wrote:
>
> Hi,
> Please anyone tell me is there a way to fix the sequence of programs
> being loaded from the AUTO folder? Thanks.
>
There are several free/shareware programs about which will allow you
to sort your Auto folder (autosort comes to mind). Neodesk (tm) from
Gribnif has this facility built in.
Failing that, rename your Auto folder to something else, create a
new Auto folder, then copy/move the programs over one by one in the
order in which you want them to execute, as TOS/GEM execute Auto
programs in the order in which they appear in the Auto folder.
Finally, delete the old folder.

Hope this is of some help

--
bazza aka Barry Heath at the spare room <heathen@innotts.co.uk>
The original and genuine; look for the trademark; accept no
imitations.
Mileages cannot be guaranteed. No warranty as to fitness for
purpose.
Opinions are mine, but may be freely distributed. No refunds without
pop.

3664. Hawk 030 (RE: Was STFormat sinks)

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJGqCF.8In@ridgecrest.ca.us>
Source record: 154637

claes.holmerup@p5.dada.ct.se (Claes Holmerup) wrote:
>it seems that Wizztronics can't get the Hawk
>into production within reasonable time, and they will surely loose lots
of
>customers because of that.

Two weeks ago, Steve Cohen said that they should have the cache work back from the manufacture soon. He also stated that the Hawk runs faster than the Barracuda did (yes, they do have prototypes that work, but not on all Falcons). I have a GE-Soft product now, and after the problems I have had with it, and the lack of support, I will also wait a little longer. The 040 sounds nice, but so does the Video Funnel and the upgrade policy for the Hawk. Buy one and get a trade in allowance on the Barracuda, or more likely, their Falcon clone (Steve said they have a prototype board that works and is much smaller than the Atari Falcon board). Yes, you read that correctly, a Falcon clone, not a 3.xx clone.

>Afterburner hasn't been approved by Steinberg yet and my greatest
concern is
>Cubase Audio compability. I'll calm down, wait a little longer (I do
have a
>Speed resolution card installed, so my machine is a little faster than
>original) and see what happens.

Probably very wise :).

In the mean time I'll go for a CD-ROM writer
>instead ;) -a Philips CDD2000, together with SoundPool's CDRecorder Pro
>software for the Falcon. It will all be delivered in about 2 weeks from
now.

I know that CDRecorder does not advertise for the HP W/R CD-Rom, (as of yet), but HP has a 4x/2x? recorder for $999.00. What is the price for the Philips? (I think I mailed you a while ago on this, and now have seen the ad in the PC Trader for the drive).

>Then I can start making both music and data CD's - as well as fool-proof
>backups of the hard disks :)))))))

Speeking of backups, my Linux just finished installing on my Falcon. (again):).

Mike

>
>Best regards,
>
>Claes
>
>***
>e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
>fidonet 2:200/136.5 * CD-ROM+UPS+OL400 laser+Mag 17"+USR 28800
>fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
>nest 90:1102/116.5 * These are essential working tools in my
>saknet 79:121/103.5 * recording studio-with many other uses also
>***
>
>

3665. UUCP - how, what software, etc.?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4akrr1$2tt@status.gen.nz>
Source record: 154638

I will need to access my email and usenet via uucp in the near future,
and would like some advice on what software to use, and how to set it up.

I recently downloaded UUCPPoint-Light, but the documentation and
programme was in German. With my extremely limited understanding of
German, I was at a loss as to what some of the options and text entry
fields did. To make matters worse, I have no way of testing UUCP until
UUCP is my only email and usenet access!

Perhaps some poeple experienced with UUCP may be able to suggest what
software I need, and how to set it up?

Thanks for any help.

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

3666. Too little space on disk - - virus ???

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Hakan Eriksson <e5he@etek.chalmers.se>
Message-ID: <1995Dec12.193427.6830@etek.chalmers.se>
Source record: 154639

Hello!

After discovering the amount of shareware on the Net I happily started
downloading. I loaded down to a UNIX workstation, unzipped the files and
copied the files to disk with softwin_std PC emulator.

Now I'm experiencing a problem I've never seen before:
When trying to copy files to a disk, the ST can tell me there is no space
left on the disk, but when I check it out, the disk info box shows that
(in the worst case) 99K is used and that 82K is remaining...

Does anybody know what this is?
There was _some_ problems with directories made on the UNIX machine,
not deleting the files in the directory when deleting it, but in the case
above, the one archive file was the only item on the disk, and located
in the root. The disks were formatted on the ST, not the UNIX.

I'm thankful for all help...
--
>>>> Hakan Eriksson / e5he@etek.chalmers.se <<<<
>>>>> Chalmers University of Technology <<<<<
>>>> Gothenburg, SWEDEN <<<<

3667. Too little space on disk - - virus ???

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Hakan Eriksson <e5he@etek.chalmers.se>
Message-ID: <1995Dec12.193502.6902@etek.chalmers.se>
Source record: 154640

Hello!

After discovering the amount of shareware on the Net I happily started
downloading. I loaded down to a UNIX workstation, unzipped the files and
copied the files to disk with softwin_std PC emulator.

Now I'm experiencing a problem I've never seen before:
When trying to copy files to a disk, the ST can tell me there is no space
left on the disk, but when I check it out, the disk info box shows that
(in the worst case) 99K is used and that 82K is remaining...

Does anybody know what this is?
There was _some_ problems with directories made on the UNIX machine,
not deleting the files in the directory when deleting it, but in the case
above, the one archive file was the only item on the disk, and located
in the root. The disks were formatted on the ST, not the UNIX.

I'm thankful for all help...
--
>>>> Hakan Eriksson / e5he@etek.chalmers.se <<<<
>>>>> Chalmers University of Technology <<<<<
>>>> Gothenburg, SWEDEN <<<<

3668. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4akv6p$6db@mark.ucdavis.edu>
Source record: 154641

Alexander Clauss (aclauss@rbg.informatik.th-darmstadt.de) wrote:
: > with it so that in 16 color mode it cannot display in grayscale or color
:
: No, doesn't sound familiar. Do you use the correct default settings for
: the color table (could be altered in XCONTROL.ACC)?

This seems to be a conflict with Geneva (I have release 004).

: cell padding and cell spacing stuff I will do something more important
: first ;-)

I agree completely.

: > but doesn't with the newest CAB, CAB tries to read the file in stead of
: > just downloading it and passing it on the the external program. Same

: I'll try to find the problem.

I have now gotten the JPEG's to get passed to the Apex viewers, so this
works, I guess. The problem is there is no way to download inline
JPEG's, and no way to download ZIP files that are sitting at an ftp site.

```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_( \__/ )_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

3669. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.818763494@gen-off-3>
Source record: 154642

In comp.sys.atari.st you write:
>Jeepers, you learn something every day. I had assumed that this job would
>have been as difficult as speech-recognition what with chords, arpeggios
>and fast runs of overlapping notes.
These systems are usually based on a hexaphonic pickup, ie a separate
pickup for each string. So (for each string) the sound to be analysed
is monophonic. Most systems can transmit in MIDI Mono mode, ie each
string on a different MIDI channel.

I used to have a MIDI guitar, and it worked quite well. As with all
pitch-to-MIDI systems, there has to be some delay while the detectors
work out at what frequency a string is vibrating. That's the most
difficult part for a player; getting used to the delay.

PS Can you fix your subject lines? Whatever you post about comes out
as FIST FTN/Demon Gateway Message.

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html

==
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==

3670. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <818785024_OASIS_@swampdog.demon.co.uk>
Source record: 154643

In article <4aeqav$hg5@nuscc.nus.sg>
limchung@iscs.nus.sg (Charlie Mike) said:-

>Hi,
> Please anyone tell me is there a way to fix the sequence of programs
>being loaded from the AUTO folder? Thanks.

The "emergency" way is to move all the AUTO programs to somewhere else
temporarily. Now you move them back one at a time in the order you
want them run.

A better way is to get hold of an auto folder sorting program. I don't
know where to find one online but I can email you one I've been using
reliably for yonks if you like.

--

Guy Harrison

guy@swampdog.demon.co.uk

3671. Classic Atari Equipment for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: ttmong@aol.com
Message-ID: <4aj5fk$l68@newsbf02.news.aol.com>
Source record: 154644

I am cleaning house and have decided to part with the following Atari equipment:

Mega 2 ST with 4MB Ram upgrade & Tweety-Board sound card & PC-Speed PC Emulator
20MB Seagate Hard Drive/5.25" Floppy External Unit
Spectre GCR Mac Emulator
Cable for Mitsubishi Multi-Scan monitor (allows B&W and Color Display on one monitor)
Tons of software/books (some with original packaging)

Also:

130XE 8-bit computer
1050 Floppy Drive
Touch Tablet
Software/books (some in original packaging)

All are as is (it was working when it was last powered up 3 years ago). Best offers for all or part of the above package. Contact ttmong@aol.com

3672. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJGpGp.81F@ridgecrest.ca.us>
Source record: 154645
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

It's a cool toy, if you can afford it. With the CAT box,
it makes a nice addition to multimedia work on the Falcon
with Expose. I don't think I can be considered a pirate for
grabbing images off VLM from music CD's, or can I? It dosen't
have the PlayStation's software, but then again, the Sony dosen't have
RGB, and to me that is an important feature. The Hacking on it's (JAGS)
hardware has already started, so if Atari gives up, I think you
will see more "Falcon-Jag" interfaces being developed (hacked).
That would be fine by me.

Mike

3673. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <818785298_OASIS_@swampdog.demon.co.uk>
Source record: 154646

In article <4ahgam$mot@neon.airtime.co.uk>
stosser@neon (Tony Greenwood) said:-

>Charlie Mike (limchung@iscs.nus.sg) wrote:
>: Hi,
>: Please anyone tell me is there a way to fix the sequence of programs
>: being loaded from the AUTO folder? Thanks.
>
> By "fix" do you mean the order they load and run, take them all out of
>the folder, ie: empty Auto Folder, then put them back in one by one and
>they will load and run in that order, dont ask me how! :), but they will:)

TOS scans the auto folder an entry at a time in the physical order it
finds them on the disk (unsorted option from some desktops).
Transferring files into an empty auto folder one at a time causes it
use use the first entry first, the second second, and so on.

Why on earth they originally didn't just make it look for a text file
AUTOLIST.DAT and read files in the order stored in that I'll never
know. Heck, they could even have called it CONFIG.SYS.

;-)(<- can't make my mind up!

--

Guy Harrison

guy@swampdog.demon.co.uk

3674. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJGnp4.7Ht@ridgecrest.ca.us>
Source record: 154647

Oliver@ollom.prima.ruhr.de (Oliver Beyer) wrote:
>> a eriksson (ae@yin.kuai.se) wrote:
>> : : I'm also very interested to hear your impressions of this show as
well.
>> I : : have heard that there was a lot of new software available.
>>
>> : Not to mention the sales of Afterburner040. :-)
>>
>> Did it sell well? I heard that the system seemed pretty stable and
worked
>> fine! Do you know what the price of the Afterburner is?
>
>It definitively IS stable.
>Did I ever post in this newsgroup that I bought an AFTERBURNER?
>Are there any questions, I will try answering.
>Are there any people wanting to test their programmes on a Falcon 040,
>just send that codes to me!
>
>daniel@ollom.prima.ruhr.de
>
>
>
Does the Afterburner support True Color RGB (TV)? Steve Cohen
said the Hawk 030 does not.

Is there an option to switch back to the 030? Devpack's Mon
will not run on an 040.

How is the 030 disabled? Are the PAL's for the 68000 bus master
removed?

Can I have yours? :-)

Mike
>
>
>
>
>
>

3675. Re: Atari World - late again!

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJGnuv.7Jr@ridgecrest.ca.us>
Source record: 154648

ELUAG@leeds.ac.uk (A. Gilmour) wrote:
>In article <4a7164$jdg@dux.dundee.ac.uk>,
> rmccall@mcs.dundee.ac.uk (Rod McCall) wrote:
>q>I saw the December edition of AW today, however I have not received a
>q>copy myself yet. Is anyone else in the same boat?
>q>
>q>Rod
>q>
>It's probably in your post this morning. I was about to post same
message on
>this subject on Friday, then thought it's probably on the doormat even
now... it
>wasn't. Came on saturday tho'.
>
>regards
>Allan
>
>---
>Allan Gilmour A.Gilmour@leeds.ac.uk
>Language Centre Technician tel.0113 2332647
>
>"If it doesn't work the first time - use a BIGGER hammer"
>---

Mine was in the Mailbox today :) (way over here).

Mike

3676. Re: a program called time?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Max.Denebian@f318.n105.z1.fidonet.org
Message-ID: <d99_9512122216@crystals.aloha.or.us>
Source record: 154649

> Some months ago, I found in some compendium a reference
> to a program called calltime that called the Nala[D
> Naval observatory, got the correct time,
> reset the ST system clock, and hung up. I have tried in vain
> to find it. I found a similar program for a MAC that works
> excellently, but not for thae atari. Does anyone know what
> the program is and where it can be obtained?
> I would greatly appreciate any help.
>
Hi Boris,

The program is called Bob's Calltime and the latest version I have was
copywrite 1990, and version 3.

The program does work, and is configurable to your time zone of course.
I believe the program is up on any of the online services here in the states,
or any good bbs. calltim3.LZH or arc.

I've no idea what archeive it's on, but maybe knowing the name will help.

3677. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.265.0010041F@cfcsc.dnd.ca>
Source record: 154650

```
In article <4ahgam$mot@neon.airtime.co.uk> stosser@neon (Tony Greenwood) writes:
>Charlie Mike (limchung@iscs.nus.sg) wrote:
>: Hi,
>: Please anyone tell me is there a way to fix the sequence of programs
>: being loaded from the AUTO folder? Thanks.
> By "fix" do you mean the order they load and run, take them all out of
>the folder, ie: empty Auto Folder, then put them back in one by one and
>they will load and run in that order, dont ask me how! :), but they will:)
> Cheers......!ynoT stosser@airtime.co.uk
or
better yet
try: micros.hensa.ac.uk /micros/atari/tos/o109/ autosort
```

Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu&#65533;bec dit oui, Qu&#65533;bec dit non===
ken.macdonald@canrem.com, Qu&#65533;bec, la nation dans le pays du Canada

3678. Re: WWW115 Bug

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJGrGu.96C@ridgecrest.ca.us>
Source record: 154651

awood@f030.demon.co.uk (Andrew Wood) wrote:
>I would like to say how impressive an update WWW115 is to CAB - the
interface
>is improving all the time - but (and I hope it's me, not the software) I
seem
>to have a problem with the sending of forms.
>
>I have connected to a few sites where you have to fill in forms and
have
>experienced 'bad' results.
>
>Some forms works (especially those with only one or two inputs) but
those
>with multiple inputs are giving me grief.
>
>An example - http://www.futurenet.co.uk/ is a damned good site, but it
is now
>'protected' by a registration form which I have duly filled in correctly
with
>CAB, only to have a page come back telling me that half of the fields
that I
>have completed are empty and I should go back and fill them in again
(which I
>did, several times, only to get the same response).
>
>Is CAB sending the form back incorrectly, is it CAB.OVL, is it
another STiK
>bug, or is it (hopefully!) something that I am doing wrong ?
>
>Comments, suggestion, and HELP! gratefully received !
>
>Andy
>

Hi Andy. I have had pretty good luck with the WWW115 package, but
experience the EXACT problem as you. Some forms work, and
some (STFormat) don't. That's two for two.

Mike

>--
>---

>Andrew Wood
>54 Ely Street, CV37 6LN, UK

>awood@f030.demon.co.uk
>---

3679. Re: PAK, and beyond...

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJGrr7.9Ft@ridgecrest.ca.us>
Source record: 154652

nowhere@nowhere.net (Mitch Robbins) wrote:
>Here is the number of a Computer Store that sell what you're looking for
>and about a million other things of interest to the ATARI User.
>
>TOAD COMPUTERS can be reached at 1-800-448-8623 and (410)544-6943
>
>Ask about the PAK/030. They do indeed have it, and while you're at it,
ask
>about the new SYQUEST EZ135 Removable Media Disk Drive. How would you
like a
>13.5 MS retrieve rate at 15 cents per meg? Ask about it, for it is only
>$233.00 (U.S. funds) The 135 meg cart's are around $20.00 to $25.00
dollars
>(U.S.) each....
>
>
>
Toad had to send back their PAK030 boards to S/S. They do not have
a stock at this time (12/12/95).

Mike

3680. Re: Linux help

Newsgroup: comp.sys.atari.st
Date: 1995-12-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJGow2.7w1@ridgecrest.ca.us>
Source record: 154653

graham@grasper.demon.co.uk (Graham Irvine) wrote:
>On 3 Dec 1995 16:30:01 GMT ,Twas none other than Sangrar Waheed who did
state ....
>> Hi I have a few question about Linux.
>> I understand that it is a Unix based operating system.
>
>Correct
>
>> However, can it be used in conjunction with other operating systems
like
>> Geneva? or Multi-Tos.
>
>ATM no , you choose to boot either tos or linux but there is some work
being
>done on a TOS emulator but I doubt if it will ever get to any stage when
you
>would want to use it in place of native TOS ..
>
>> Can it be used to hook up to the Internet, ie web browser, ftp'ing
etc?
>> Is it full colour.
>
>Sure can , the main reason I got interested. Very flexible tool for
navigating
>the net . X windows runs in colour and programs like Mosaic are
available so
>it is way ahead of all the Tos stuff.
>
>> I have a TT and I am interested in purchasing it. I really don't know
>> much about it however. Any help would be greatly appreciated.
>
>You sound like me about 6 months ago .. interested but completely
without any
>knowledge . I am having a LOT of fun with it now and am glad I took the
leap
>in the dark , I recommend getting the Atari Linux Distribution (ALD) CD
as a
>painless way to get all the files and an initial install that works
(99%)
>and lets you as near as damn it plug and play ... but also contains just
about
>every FAQ and Text file related to linux that you could find in months
of
>browsing the archives.

>
>
>
>
>
>--
>---- Atari Falcon030(32) Linux68K site ----
>Graham Irvine : graham@grasper.demon.co.uk
>--

The last couple of post were spoken with the most
positive attitude I've seen here in a while.
Thank you all very much, nice reading.

I just purchased the Linux68K CD. Soooo
I decided to set aside my 540 Quantum for the installation.
I was warned, and I went ahead and did it any way, installed
over my photo and animation files (350mb and no b/u). Oh well,
new user's be warned.

On the second try, and after I fell asleep at about 3am, the
installation completed itself. The next morning I tried to
enter "su" to edit the keyboard file from German to U.S. and
got the response that the file was not present. I was following
the article in one of the Atari UK mag's. I decided to pass on that
and just boot Linux. All looked well until it tried to read the
mouse and then I got an error that it couldn't find it. I'm
using keyboard Gizzmo with a PC Keyboard on my Falcon. Mabey that's
the problem.
Another oddity, the prompt, which I am told should be a pound
sign, has the ~ before it. Is that correct?

Thanks for any help

Mike

3681. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJI8K1.5tz@ridgecrest.ca.us>
Source record: 154488

dhedberg@yin.kuai.se (Daniel Hedberg) wrote:
>Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
>: Am I the only person round here who isn't trying to sell their Falcon?
>: Eveyone else seems to be.
>
>I'm definitly not going to sell mine... that makes it two of us, anyway!
>
>--
> @ @
>
Mine stays. I'll add another after the first of the year
for home use (damn things are so "slow" I need two of them :)
and have a C-Lab 350mb/14mb/32mhz set up with Expose for work
on the way.

Mike

----------oOO-(_)-OOo---
--
> // Take Care, Daniel Hedberg of New Beat Development
>
> The Home Page of New Beat Development: E-Mail: IRC
Nickname:
> http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
>

--
> oOo oOo
> U U

3682. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <4al7dc$88g@ccshst05.cs.uoguelph.ca>
Source record: 154489
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

: I just love how people will worship a new game system, saying it's the
: world's greatest, when it's not even out yet.

I agree here ... especially when it comes to the Ultra 64. While Nintendo is known for excellent marketing and good games, they have never been innovative in terms of hardware. The NES wasn't the first console to feature computer quality graphics (the Atari 7800 was), the Gameboy debuted at the same CES as the Lynx ('nuff said), the Super NES came out two years later than the Genesis, yet in all that time they barely improved on the Genesis. Couple that with Nintendo's crappy business tactics which border on illegal and one wonders how people can be lauding everything that Nintendo does.

>> Mark <<

--
==
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"Suddenly he had the strength of ten grinches plus two!"
==

3683. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951213114815.3130B-100000@planetx.bloomu.edu>
Source record: 154490
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On Tue, 12 Dec 1995, Michael Grove wrote:

> It's a cool toy, if you can afford it. With the CAT box,
> it makes a nice addition to multimedia work on the Falcon
> with Expose. I don't think I can be considered a pirate for
> grabbing images off VLM from music CD's, or can I?

I doubt that very much, when Minter came out with Colourspace for the
8-bit Atari, the ad said you can use it for video presentations. The
music is copyright, but not the images.

> It dosen't have the PlayStation's software, but then again, the Sony dosen't
> have RGB, and to me that is an important feature. The Hacking on it's
> (JAGS) hardware has already started, so if Atari gives up, I think you
> will see more "Falcon-Jag" interfaces being developed (hacked).
> That would be fine by me.

If you can hack it and add new products while the company no longer
supports it, than it's an Atari :)

I would rather see "STe-Jag" Interfaces as well. Wouldn't be cool if you
can use the ST to load and store Jag PD games? Heck, I would love to
interface VLM with Trip-A-Tron :)

Eric Noss
a.k.a
Mr. Maddog

3684. Re: Atari Clone Names

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <4am4fg$636@m1.cs.man.ac.uk>
Source record: 154491
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <4aiunk$764@inca01.inca.co.nz>, gmiller@inca.co.nz (Gaven Miller) writes:
> Has anyone noticed that the names of Atari clones are based on old
> (usually Greek) mythology?

[snip]

> if you were to buy a computer, and were given three choices 1) Model
> 2349/23A, 2) "Medusa" or 3) "Hades", which would you pick?

Medusa. Sounds powerful and to be respected.

S.Lai

3685. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Simon Gornall <simon@xanadu.logica.co.uk>
Message-ID: <30CE8875.41C6@xanadu.logica.co.uk>
Source record: 154492
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Andre Leistner wrote:

> Last week I tried to reduce the entropy in my room by rearranging
> some old magazines that were lying around on the floor. I had a
> quick look into some of them and there was an interesting article
> from 1991 about Objective-C for the Atari. It wasn't a stand alone
> compiler but more kind of a preprocessor which translates Objective-C
> into 'normal' C to be compiled using a C compiler. I haven't heard
> of this anymore so I believe it's not available either ...

As standard there are 3 targets for GNU C, gcc itself, g++ (the C++
compiler) and objective-C. Making them all is the default action for
the makefile that comes with GNU C.

I'm not sure if the a.a.u.e version of GCC makes in the same way (from
source), but if I remmeber correctly, if you're using MiNT/Linux the
standard C source compiles without too many problems.

ATB,
Simon.

--

<address gornalls@logica.com>
Physicists get Hadrons!

3686. Re: SpeedUp - 50MHz for Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4ambet$ceo@epsilon.qmw.ac.uk>
Source record: 154493
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On molin@cxc1.cl.msu.edu, Michael Olin (molin@cxc1.cl.msu.edu) typed away:
: Szymon Stasik <stasik@bull.mimuw.edu.pl> writes:
: >> : > Does anyone know if it is compatible with Cubase Audio?
: >> : Yes it is.
: >> I heard from someone that the price were only 300 zloty, is that correct?
: >It was a price for a beta (a little buggy) release (300 zloty = 130$). The
: >price for public release with some new gadgets shoudn't exceed 160$.
: Can one of you post the e-mail address of the author, or specs and ordering
: info?

More info to come soon. Sven Bornemark (Sweden) and I (UK) are looking
into distributing/selling it. We are hoping to sell it for a price
below 140 UKP.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3687. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <4alk1h$dga@ccshst05.cs.uoguelph.ca>
Source record: 154494

```
: Atari seems like it's constantly retreating. They retreated from the computer
: industry to go back to video games. Now, there's talk that they'll retreat
: from that and go to PC software. I just wish they'll make a stand and go
: all out....

Seems to me like that is what they did with the Jaguar. They
dropped everything to support it. They pursued developers and retail
chains agressively. They advertised like never before ($300K was spent
pushing the 7800, $25 million has been spent on the Jaguar so far) and
they made a lot of good changes within the company. Unfortunately, their
resources are too limited to compete with the giants.

>> Mark <<

--
================================================================================
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"Suddenly he had the strength of ten grinches plus two!"
================================================================================
```

3688. MEGA STe for sale (! UK !)

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Matt Stroh <M.J.Stroh@shef.ac.uk>
Message-ID: <4amb5s$1fr@hippo.shef.ac.uk>
Source record: 154495
Cross-posted to: comp.sys.atari.st,uk.forsale

I had to do it eventually... I've become a PCer I'm afraid, and need to clear some space at home, and get some more bits for the PC at this early stage, so the trusty STe will finally have to go)-:

* For sale *

Mega STe - has 16mhz processor, 4mb RAM, internal high density floppy, and tos 2.06. Also has internal 50mb hard disk, and 'external' keyboard (i.e PC style desktop case). Has internal modulator so can be plugged straight into TV, and has a scart cable for good quality on SCART-plugged TVs.

Monitor: sm124 - hi-res mono monitor

Naksha mouse (and I think an old Atari mouse in the box too)

External Floppy Drive - Power Computing DOUBLE density - has BLITZ copying software for easy copying of disks.

Software: includes Pagestream DTP (2.2); first word plus; monkey island (still the best - runs in hi-res even!); and others.

Please e-mail sensible offers. Cost a fortune a fair while back, and all lovingly cared for and served me well! I'd rather not split as it makes a great complete system. Would also consider selling my Canon BJ-10 printer (with optional sheet feeder) as part of package...

I live in Sheffield but can probably deliver to the London/Hertfordshire area too. Would rather buyer collects or I deliver it so they can see it all working, though.

Cheers,

Matt.

e-mail: m.j.stroh@shef.ac.uk

3689. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <4aljtt$dga@ccshst05.cs.uoguelph.ca>
Source record: 154496

: Yeah, of course, we heard the same thing two years ago with the Falcon;
: Atari would promote the Jag because they can make money there to support
: the computer line; development is just "on ice"; they will not give up
: the computer line etc. etc. I Am sick of all this official Atari crap.

Incorrect. Atari said that is what they hoped to do, but made no
promises. I recognize Atari's mistakes, but I am sick of bullshit rumours.

: Fact is, the Jaguar has worldwide no market position wahts however

Yeah ... according to who?

; sales
: are by far inferior to their competition

Really? Atari has sold about 250,000 Jaguars in the US. Sega has
sold 150,000 Saturns. Sony has sold 300,000 Playstations. About 300,000
3DO's exist in the US. I'd hardly call Jaguar sales (in North America
anyway) far inferior.

, and in some parts of the world
: (i.e. 99%) the Jaguar doesn't even exist

True, though what would you have them do? Spread their tiny
resources over the entire world. There's no law saying that you have to
sell everywhere and frankly, it isn't good business sense to spread
yourself out over an entire world so quickly.

: Certain projects, such as the Sigma card for PCs, are never heard of
: again.

The Sigma card wasn't an Atari product. It was made by a 3rd
party developer. It was probably axed because their 3DO card wasn't a
success.

And even such simole things as a CDROM drive take year to come
: out.

If you had a company of 100 people, what would you do to improve
things? Atari is very dependent on outside sources.

Most of the people doing support and (hardware) development on the
: Jag have been fired. I am ABSOLUTELY CERTATIN that here we will never see
: the Jaguar in the stores in fair amounts.

Depends on where you live. I see lots of Jaguars, Jaguar games
and Jaguar CD's where I live.

: the dropping of the computer line was a major error, such as the decision
: to leave Continental Europe where they had the biggest market share.

I agree with you here.

: IMHO Atari will do it as with the computers; they will makethe transition
: to PC games manufacturer and until they didn't complete this task, they
: will make the people believe, they are still behind the Jaguar. This
: transition will probably take a year, but i do not expect Atari pushing
: the Jag by the beginning of 97.

Or they could do what they have done in the past with their game
systems. Gradually phase the game production out. The Lynx had two new
Atari-brand Lynx games this year, the 7800 was still getting games in
1991. I think the Jaguar will be serviced the sameway. Software is less
financially straining than hardware.

>> Mark <<

--
==
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"Suddenly he had the strength of ten grinches plus two!"
==

3690. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <4alk4v$dga@ccshst05.cs.uoguelph.ca>
Source record: 154497

```
: Atari should support the UK as it had a great marketing base in Europe
: for the ST.

They should, though you must remember that the computer industry
is a different market than the video game industry. While the ST was a
success, the Lynx and 7800 were not.

>> Mark <<

--
================================================================================
M A R K A R A T H W E L L The University Of Guelph
mrathwel@uoguelph.ca or av999@Freenet.Carleton.CA

"Suddenly he had the strength of ten grinches plus two!"
================================================================================
```

3691. Re: Atari World Shows

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4amoqg$nog@macondo.dmu.ac.uk>
Source record: 154498

In article <4ak77v$iol@epsilon.qmw.ac.uk>, efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:
> On andrew@ajrose.demon.co.uk, Andrew Rose (andrew@ajrose.demon.co.uk) typed
> away:
> : six-monthly event, and if the editor's reading this - thanks for the
> : pint!
>
> What! Andrew bought you a drink? You lucky person.;-))) He must like
> you.
>
> Danny

Thats what I was thinking of Danny ...
Must be some sort of favours owed ... especially as at London it was about 3.50 pounds a pint !!!!
(Twice the price ...)

Simon
--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

3692. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4aml36$i1u@whitbeck.ncl.ac.uk>
Source record: 154499

Sander Stoks (sanders@sci.kun.nl) wrote:
> Aargh! What a waste! But what about Craigs XaAES, to be released
> under the GPL (how is it going, Craig?), couldn't all this knowledge
> be used to make that into a lean AES for all of us? Or are you tied
> by some kind of contract? (On the same notice, are you actually
> involved in the FreeMiNT project?)

NAES sounds a lot like XaAES in that it runs on top of the MiNT kernal...
but as I've not heard anything from the guys who developed NAES, and I've
not released my initial XaAES beta yet, I don't know how the two compare.

I would have liked to demonstrate XaAES at the Atari world show last sunday
in London...but I couldn't find a single person who was interested. Very depressing.
Atari World magazine themselves (namely Andrew Wright) pretty much refused
to speak to me at all, and put down any suggestions I had as irrelevant
(andrew's comments about STonX were ridiculous - does he realise that a
2nd hand Sparc costs less than a 2nd hand TT?).

Anyway, on a more cheerful note, I've just started on the resource handling
routines, and have tweeked the performance some for the window system.
Although I've not done any explicit mono support, I tested XaAES in mono
the other day, and it works fine (with the only problem being that all the
window widgets were drawn as colour bitmaps, so when they vr_trnfm() to
mono they tend to look a bit naff. Maybe someone will do a proper mono
widget set for me?

I'm sorry I'm a little late with this - things have been quite hectic of late ;)

Craig
(XaAES author)

3693. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: jsd617s@cnas.smsu.edu
Message-ID: <4amtiq$3j5t@nic.smsu.edu>
Source record: 154500

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: Am I the only person round here who isn't trying to sell their Falcon?
: Eveyone else seems to be.

I'm not even thinking about selling any of our 4 falcons...

3694. STonX and ACCs

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Hans-Martin Vogt-Ostmann <hampf@ubka.uni-karlsruhe.de>
Message-ID: <Pine.HPP.3.91.951213155606.16492A-100000@ubkahp1.ubka.uni-karlsruhe.de>
Source record: 154501

Hi,

after all I got STonX running... :-)

Since STonX 0.5.6 supports TOS 2.05 (which is what I have) I got STonX
running on my HP9000 712/60 and HPUX 10.01 with gcc 2.7.0.

But:
1) How come it only loads _one_ desk accessory even if more are
present on my -fs C:? Is this a problem of STonX or TOS?

2) STGUIDE runs at first, but then (at the 2nd or 3rd page) dumps with

SIGSEGV for stack growth failure
Possible causes: insufficient memory or swap space,
or stack size exceeded maxssiz.
Segmentation fault

The same message appeared with STonx 0.4 while booting TOS 2.05,
which now seems to be fixed, so I assume, this could have the same cause.

As these are the only bugs I discovered so far I, "Good work", I must say.

So long,
Hampf
--- _____ ____=^=____
.____ Hans-Martin Vogt-Ostmann `------------..-----' <__________>
/OLIX/, Universitaetsbibliothek Karlsruhe ___!!_________/ /_
/____// Postfach 6920 / 76049 Karlsruhe `._______ NCC1701)(-
(____(/ mailto:hampf@ubka.uni-karlsruhe.de `-------'

3695. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <4amkp8$81s_003@leeds.ac.uk>
Source record: 154502

In article <30cdbc541508db72@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
q>> Is it posible to connect
q>>a PC IDE HARDDRIVE to my 1040STe, and if so, how?
q>
q>Yes, it should be as I've seen several ads for IDE interfaces, but
q>nothing concrete actually. I've been going on about this matter for
q>over a year now, trying to get in touch with the various German firms
q>that make these interfaces but they're obviously not interested in
q>doing business, or the whole advertising thing is a hoax!
q>
q>But... it is possible to add an IDE drive to the older ST models for
q>some reason (ST, STF, STFM).
q>
q>I eventually gave up the whole IDE thing for my STE and got hold of a
q>cheap, used "ICD Link II" (DMA to SCSI interface) and a big (but bulky
q>and noisy) old SCSI harddisk.
q>
q>Does anyone know anything more about IDE interfaces for the STE?
q>
q>Hallvard

Hi Hallvard,
I use a 486DX66 16Mb RAM with ghostlink ;-)

Seriously, you're right, it must have been a hoax. Though the only product I've seen advertised was primarily an accelerator, with IDE attached. Completely blows any savings made on a cheap IDE drive.

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647
fax.0113 2332649
"If it doesn't work the first time - use a BIGGER hammer"

3696. Re: FTP: poor service

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4ambch$ceo@epsilon.qmw.ac.uk>
Source record: 154503

On phil4@phil4.demon.co.uk, Phil Hough (phil4@phil4.demon.co.uk) typed away:
: In article <49cocn$q31@epsilon.qmw.ac.uk>
: efac001@alpha.qmw.ac.uk (D.Bhabuta) said:-
: >On enoss@planetx.bloomu.edu, Eric Noss (enoss@planetx.bloomu.edu) typed away
: >: > Watch out for a new site at ftp.mag-net.co.uk
: >: I'll be there Danny :)
: >Thanx for the support, Eric. :-)
: If it supports atari, and keeps new progs, then count me in also !

And thank you Phil... good to see you the AW show too. :-)
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3697. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.818869825@gen-off-3>
Source record: 154504

"Craig. Graham" <Craig.Graham@ncl.ac.uk> writes:

>I would have liked to demonstrate XaAES at the Atari world show last sunday
>in London...but I couldn't find a single person who was interested.
Well I was interested, but I didn't see you there. I looked too!

Someone else also commented (on CIX) that you weren't there, so it looks
like we both failed to find you.

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3698. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <4amjj6$81s_002@leeds.ac.uk>
Source record: 154505

In article <FLNHECVMUp@elrond.metropolis.nl>,
henk@elrond.metropolis.nl (Henk van der Griendt) wrote:
q>In <818805874.7619@grasper.demon.co.uk> Graham Irvine wrote :
q>
q>>On 10 Dec 1995 01:36:22 GMT ,Twas none other than Daniel Hedberg who did
state ....
q>>> Martin Byttebier (Martin.Byttebier@ping.be) wrote:
q>>
q>>> : You can find the package at micros.hensa.ac.uk
q>>> : /micros/atari/tos/q/q136
q>>
q>>> I find it very hard to navigate at hensa. What's the best way to find
q>>> files you're interested in? I have been using ftp so far, but I doubt
q>>> that's a good way to use hensa.
q>>
q>>absolutely ! Use a Web browser is the only sane way to do it.
q>>
q>
q>I also use Gopher to connect to Hensa. Works allright for me!
q>Is a very sane way too IMHO!
q>
q>Henk
q>
q>
I think he'll find his Browser uses Gopher ;-)

regards
Allan

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647
fax.0113 2332649
"If it doesn't work the first time - use a BIGGER hammer"

3699. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: marcl@inter.NL.net
Message-ID: <DJJJ9E.38y@inter.NL.net>
Source record: 154506

> I find it very hard to navigate at Hensa...

If nothing works, then try this:

1. log in at Hensa using TELNET; use CD (Call Directory) MICROS/ATARI/TOS
to enter the file directory; use the TYPE command to read the MSG files,
that will tell you the contents of the archives. Found the one you need?
Then write down the filename (for instance: q136).
(or you may want to list and read info about new files in the
NEWS or NEWFILES directories).

2. Leave Telnet, and login again using FTP. Go to the directory where
your file is situated, e.g. q136), and download the file with the GET
command (GET xxxx.zip).

Not an elegant way, but it works. Who needs WWW for downloading anyway?

regards,
Marc.

3700. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <4amqkl$itq@bundy.mdk.se>
Source record: 154507

Guy Geens (ggeens@elis.rug.ac.be) wrote:
: azog (azog@gti.gti.net) wrote:
: : Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: : : Am I the only person round here who isn't trying to sell their Falcon?
: : : Eveyone else seems to be.
: : Not to worry, I still have mine!
: That makes three of us!

My birdie goes nowhere. And now she's (Falstina) awaiting a new best friend,
the Hawk030. :)

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

3701. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <818886542_OASIS_@swampdog.demon.co.uk>
Source record: 154508

In article <Pine.LNX.3.91.951213081459.13005C-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> said:-

>
>
>On Tue, 12 Dec 1995, Steve Wells wrote:
>
>> In article <4aeqav$hg5@nuscc.nus.sg>, Charlie Mike
>> <limchung@iscs.nus.sg> wrote:
>
>> > Please anyone tell me is there a way to fix the sequence of programs
>> > being loaded from the AUTO folder? Thanks.
>> >
>
>> The program you want is "Autosort".
>>
>> ftp://atari.archive.umich.edu/atari/Utilities/autosort.arc
>>
>> The program is a piece of cake to use, just drag the programs into the
>> order you want and click "sort", no flowery pointless extras.
>
>
> What if you have more AUTO programs than AUTOSORT has slots! I
>used to use AUTOSORT, but now I have enough AUTO programs that it won't
>list them all.
>
>

In a command shell batch file (oo-er) ...

```
mv c:\auto\* c:\tmp
mv c:\tmp\first.prg c:\auto
mv c:\tmp\second.prg c:\auto
.
mv c:\tmp\last.prg c:\auto
```

:-)

--

Guy Harrison

guy@swampdog.demon.co.uk

3702. Re: For Sale - Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Mark Banfield <marvin@aisaonline.net>
Message-ID: <30CEF629.2D3E@aisaonline.net>
Source record: 154509

McDowell, Richard William wrote:
>
> Greetings
>
> One prime example of a Spectre GCR unit for sale (in great nick)
> with accompaning MAC disks (about 100). Offers to me via email.
>
> Thank ye kindly
>
> mcdower@lincoln.ac.nz

Hi

If you want to sell for under HK$1000 including postage I'll be
interested.

marvin@asiaonline.net

3703. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4amrrh$29s@josie.abo.fi>
Source record: 154510

Eric Noss (enoss@planetx.bloomu.edu) wrote:
: On Thu, 7 Dec 1995, GRAHAM CORNELIUS wrote:
:
: > Another thing to note is that the Jag is a lot
: > more popular in america than it is here in Britain. (deleted..)
:
: Atari should support the UK as it had a great marketing base in Europe
: for the ST. The Japanese systems are always first in Japan with months
: delay in America and Great Britian(some games are made right in those
: countries however). Other than trans-ocean shipping, there shouldn't be
: any problems with Britian getting the Jags soon.

Here in Finland, where Atari has always faced enormous problems (it's a joke to most people here - both ST-line, and (sadly) also Jaguar), I see a strange situation. The games magazines don't mention Jaguar any more than the computer magazines cared about ST, TT, or Falcon. Still, somehow, Jaguar managed to get inside one popular video gamesp program (you know, people call and play Alien vs Predator by telephone in public - actually, pretty neat...). So, Jag _has_ got some publicity, even tv ads, here. And as importantly, some major distributors have included it beside Sony, Nintendo, and Sega. Doesn't look bad.

But it just doesn't seem to sell at all. Just like people just didn't want Atari computers here, they seem to prefer anything over a 64-bit console made by Atari. That REPUTATION..! The image couldn't honestly be much worse, I think. People laugh at the name. Now, what we see here is some serious marketing - but a product nobody seems to want.
What should we think of this?

I only know that though I'd love to see Jag succeed, Atari just doesn't produce games I'd love to play. Where are the serious simulations showing the 64-bit power? Racers, flight sims, role-playing in natural graphics... No, just kicking and jumping games for kids. This may well have been the greatest mistake Atari did. They thought that people want such coin-op-like arcade games from their 64-bit boxes. Some people do. But most of them probably will buy a SNES, or Saturn... Just for habit. We might have seen some serious simulations, if someone somewhere had not decided that Jag will be the console for Kid-games. They lost too many potential buyers there. I know too many people who'd love to buy Jaguar - but never games like MK3, Ultra Vortex, or even Tempest. That's it. A BIG problem...

Maybe it's goodbye, Atari - after all. I still use my Falcon, and have no intentions of getting either a PC, or especially a Mac. Falcon is a good computer. Atari made very nice products. But after messing things

up like they did, maybe they dove too deep this time. One mistake too much somewhere. I hope I'm wrong, but it _would_ be nice to see them do something _right_ even once in their history =) !

: Just some of my observations...

And some of mine, too... 8-)

Tommi

3704. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4amsju$29s@josie.abo.fi>
Source record: 154511

nick ripley (nick@iipmail.demon.co.uk) wrote:
: Nope, not selling mine, but I want an FX board RSN and APEX & eXpose too! &
: That's Write 4 or Papyrus 4 - whichever is the sooner, oh & Oasis 2, & i'll be
: well happy. Even though it will cost, & is certainly not powerer without the
: price, at least I won't require a 1 gig HD as I would on a PC for the equivalent
: software. Anyway I have quite enough of PC's at work...who wants to come home to
: the heat of a Pentium?!

I for one don't. And I wouldn't sell my FX-Falcon, no way =) !
Now, writing this on a Mac Quadra, I certainly know what I _do not_
want. It seems, one has to use PCs and Macs to realize the value of
Atari computers. And since I have to do this practically every day,
I just love my Falcon these days ;-) ...

It's a computer - not an elephant powered by Pentium and marketed by
Bill Gator & The MicroZoo (Beatles of the 90's).

Tommi

3705. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951213115713.3130E-100000@planetx.bloomu.edu>
Source record: 154512

On 10 Dec 1995, Charlie Mike wrote:

> Hi,
> Please anyone tell me is there a way to fix the sequence of programs
> being loaded from the AUTO folder? Thanks.

Try AUTOSORT, you can drag the files in any order you want and resort
them on the disk. No ST owner should be without it. :)

Eric Noss
a.k.a
Mr. Maddog

3706. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <818894463.3623@grasper.demon.co.uk>
Source record: 154513

On 12 Dec 1995 13:07:41 GMT ,Twas none other than Simon Yardley who did state ....

> > Can you tell me if Linux runs with it ?? Does it have a through port on the
> > expansion port .. I have an Expose Digi board in there at the moment and would
> > > want to continue to use that aswell.

> As regards to Expose and Apex ... I tested Apex v2.16 and it works fine on the
> Afterburner040.

Yes I had a chance to play with it at the AW show at the weekend.

> Expose should work as the internal expansion isn't taken up ...
> (I don't think Expose has been tested fully but in theory it should work fine
> with the board)

Yep , although its gonna need an expansion piece to enable the two peices of hardware to fit together correctly , minor problem.

Of more concern to me was the lack of hardware switching and the fact that the FastRAM driver was slightly bugged I think with recognising the FastRam after a warm reset ... both these will cause some problems I think for Linux and some TOS things too .. MiNT and MAgic come to mind.

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3707. Re: Linux help

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <818894587.3739@grasper.demon.co.uk>
Source record: 154514

> The last couple of post were spoken with the most
> positive attitude I've seen here in a while.
> Thank you all very much, nice reading.

yes despite the doom and gloom if you care to look you can find
quite superb thinks happening still for atari users ..

> I just purchased the Linux68K CD. Soooo
> I decided to set aside my 540 Quantum for the installation.
> I was warned, and I went ahead and did it any way, installed
> over my photo and animation files (350mb and no b/u). Oh well,
> new user's be warned.

yes the install program can be very cryptic I have to say.
read and REREAD the doc files before commiting. And of course
you have no -one to blame if you did not have a back-up :-)

> On the second try, and after I fell asleep at about 3am, the
> installation completed itself. The next morning I tried to
> enter "su" to edit the keyboard file from German to U.S. and
> got the response that the file was not present. I was following

su or the keymap file ?? If I remember correctly the instructions
in the AW article were incorrect with one of the instructions regarding
the keyboard. All you have to do is comment out the loadkeys command
which will help until you find the UK keyboard map and then point to
that with the loadkeys command. until you find that map you will find
some problems still with the keyboard mappings and some extended char.
like the hash and UKP signs (due to US keyboard maps) and X has a lot
of "missing" keys.

If you are running a Falcon I can send you the keymap file for UK keyb.

> the article in one of the Atari UK mag's. I decided to pass on that
> and just boot Linux. All looked well until it tried to read the
> mouse and then I got an error that it couldn't find it. I'm
> using keyboard Gizzmo with a PC Keyboard on my Falcon. Mabey that's
> the problem.

Is this with X or the command shell ? The mouse driver needs to be
removed from rc.local if you want to start X. The Gizmo could be a
problem I dont know , is this a serial mouse or a standard atari
mouse ?

> Another oddity, the prompt, which I am told should be a pound
> sign, has the ~ before it. Is that correct?

yes that means you are in your home directory. change to another
directory and this will disappear.
--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3708. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <4671dbrewood@nest.demon.co.uk>
Source record: 154515

Network ST International Association (NeST).

==========

Press Release Issue 012 (24/09/95)

What is NeST?

NeST (Network ST) is an international network based on FidoNet technology, dedicated to the Atari range of computers, in particular the Atari ST, TT and Falcon. The aim of the network is to provide messaging facilities to all Atari users the world over who are interested in the world of communications and in the ST. Eventually it is planned that NeST will extend to virtually every country in the world, however NeST now links the following countries:

United Kingdom

Canada

The United States

Germany

The Netherlands

Australasia

Italy

France

Spain

Sweden

Czech Republic

Poland

Norway

Denmark

Luxembourg

South East Asia

Belgium

This is by far the largest Atari dedicated network in the world, and it is growing rapidly, with an average of a new country coming online every couple of months.

NeST members work closely together to generate a good atmosphere; within NeST you will not find any political battles, something which can't be said for a lot of other alternets. NeST also has a habit of collecting programers from every walk of life, including some very well known names, who are either members of the network itself, or affiliated with it.

NeST has a wealth of message and file echos, ninety percent of which are echo'd round the world, and replies can be achieved within three to four days. The message echo's cover a terrific range, running from software support (LED, JEKYLL, JetMail, MakeDiff, Semper, etc), programing (GFA, C, assembler etc), and general interest echo's like the common room where chaos rules, and users let off steam, and the Q&A echo where weird and wonderful queries are posted. We also have direct contact with the Atari publishing world and have contact echo's for both ST Format and Atari World magazines, with many members of the editorial staff online.

Or if you are looking for something a little different why not take an interest in Space Empire Elite? The game runs throughout the network, using special programs coded by NeST members to coordinate and send inter-BBS attacks through the network.

NeST allows the use of almost any mailing software, be it F-Net/Crossnet, or fidonet technology, to be used to collect mail, giving a very flexible system of mailing. Point systems are given rights too, if they take a

'Pvt' address in the master NeSTList, they are allowed full participation in the network, including taking part in votes on major changes within the network,again this is rarely allowed in other networks.

One item that worries some users, and sysops is cost, that is network fees for linking into the network itself. With NeST no such fees exist, as each member works freely to gain the best connections, minimising mail costs as much as possible.

NeST may be accessed via the following methods:

- Dial up (log on) access via a NeST BBS and a comms terminal.
- Via .QWK packet reader at your local NeST BBS.
- Via fidonet point or node access software, again via your local NeST BBS.

It should be noted at this time that NeST can not currently be accessed via the Internet.

NeST also has available all the files taken from the FAN (Final Atari Network) file echoes. FAN is often the first place to find new files, many times directly from the authors themselves and has links to the respected MausNet network in Germany.

NeST users also have the ability to access InterNet email and newsgroups via the NeST Internet gateway located at 90:100/106.0@nest.ftn (@nest.demon.co.uk).

If you want to join a network that's friendly, fun, well informed, and concious of what's going on, well why not try NeST, I don't think you'll regret it!

For more information contact:

Daron Brewood - 90:90/0.0@nest.ftn

- dbrewood@nest.demon.co.uk
- dbrewood@cix.compulink.co.uk

I look forward to hearing from you...

Daron Brewood - NeST Coordinator

--

3709. Re: VT100 specs

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4alopv$2vc@cxc1.cl.msu.edu>
Source record: 154516

Oliver@ollom.prima.ruhr.de (Oliver Beyer) writes:

>> On behalf of a friend, I am looking for the specs (screen control and
>> keypress outputs) for the VT100 terminal. I found the VT52 specs (most of

>I want this too, please give us a public answer!

I think you'll find this useful....

```
ESC (A Designate UK character set as G0
ESC (B Designate ASCII character set as G0
ESC (0 Designate graphics character set as G0
ESC (1 Designate alternate character set as G0
ESC (2 Designate alternate graphics set as G0
ESC )A Designate UK character set as G1
ESC )B Designate ASCII character set as G1
ESC )0 Designate graphics character set as G1
ESC )1 Designate alternate character set as G1
ESC )2 Designate alternate graphics set as G1
ESC 7 Save cursor and attributes
ESC 8 Restore cursor and attributes
ESC = Enter keypad application mode
ESC > Enter keypad numeric mode
ESC D Move cursor down one line
ESC E Move cursor to first character position next line down
ESC H Set tab at current column
ESC M Move cursor up one line
ESC Z Transmit identity sequence (non-standard ANSI)
ESC c Reset terminal to initial state
ESC [PnA Move cursor up n lines (1)
ESC [PnB Move cursor down n lines (1)
ESC [PnC Move cursor forward (right) n places (1)
ESC [PnD Move cursor back (left) n lines (1)
ESC [pn;pnH Position cursor to row n, column n (1,1)
ESC 0J Erase from cursor to end of display
ESC 1J Erase from beginning of display to cursor
ESC 2J Erase entire display
ESC [>3;TR;LC;BR;RCJ Erase all within top row (TR), left column (LC),
bottom row (BR), right column (RC)
ESC 0K Erase from cursor to end of line
ESC 1K Erase from beginning of line to cursor
ESC 2K Erase entire line
ESC [>3;LC;RCK Erase within line from left column (LC) to right
column (RC)
```

ESC [PnL Insert n lines.
ESC [PnM Delete n lines.
ESC [PnP Delete n characters.
ESC [c Report device attributes. Response: ESC [?1;2c
ESC [Pn;Pnf Same as ESC [Pn;PnH
ESC [0g Clear tab at cursor position
ESC [3g Clear all tabs
ESC [>5g Set tabs every 8 columns
ESC [20h Set auto line feed mode
ESC [?1h Set cursor key application mode
ESC [?2h Set ANSI mode
ESC [?5h Set light screen mode
ESC [?6h Set origin mode
ESC [?7h Set auto wrap mode
ESC [?8h Set auto repeat mode
ESC [?1l Reset cursor key application mode
ESC [?2l Reset to VT-52 mode
ESC [?5l Reset to dark screen mode
ESC [?6l Reset to cursor origin mode
ESC [?7l Clear auto wrap mode
ESC [?8l Clear auto repeat mode
ESC [>3h Set hex keypad mode
ESC [>4h Set clear screen on form feed
ESC [>5h Set control characters visible
ESC [>6h Set ignore incoming XOFF
ESC [>12h Set convert tabs to spaces mode
ESC [>13h Set CRT saver mode
ESC [>14h Set half duplex mode
ESC [>3l Set normal keypad mode
ESC [>4l Set form feed is line feed mode
ESC [>5l Set control characters invisible
ESC [>6l Set enable incoming XOFF
ESC [>12l Clear convert tabs to spaces mode
ESC [>13l Clear CRT saver mode
ESC [>14l Clear half duplex mode
ESC [0m Select normal graphic rendition
ESC [1m Select bold character attribute
ESC [4m Select underlined character attribute
ESC [5m Select blinking character attribute
ESC [7m Select reverse video character attribute
ESC [5n Report terminal status
ESC [6n Report cursor position
ESC [TR;BRr Set scrolling region at top row (TR) and bottom row
(BR) (1,24)
ESC [HH;MM;SS;YY;MO;DDt Set time of day clock to hours (HH), minutes (MM),
seconds (SS), and optionally year(YY), month
(MO), day (DD)
ESC [0v Set visible cursor
ESC [1v Set invisible cursor
ESC [2v Set underline cursor

ESC [3v Set block cursor
ESC [4v Set steady cursor
ESC [5v Set blinking cursor
ESC [0x Request terminal parameters, set unsolicited reports
ESC [1x Request terminal parameters, stop unsolicited reports
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3710. Re: Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <4an5r7$se0@mark.ucdavis.edu>
Source record: 154517

dave (dave@mbha.demon.co.uk) wrote:
: If you use selectric, you will see the comment at the top of the window which
: will indicate whether the program is looking for the source or destination
: path/file.

I don't think this is true. ESS Code doesn't make use of the Selector
Info line to tell you what it is looking for. It is very confusing
sometime if it is seeking the source, the destination file, or something
altogether different.

While we are on a related subject, I have been getting more and more
BINHEX 4.0 encoded crap all the time. I think that Eudora on the
Macintosh does this by default, so I get tons of this stuff. I haven't
been able to find a tool under TOS to unBINHEX these files. Anyone know
where I can find one, or where I can at least find documentation that
describes the BINHEX format?

I finally found a MS_DOS based BINHEX utility, but it is rather a cludge
and I would rather use my Atari for all this stuff.

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3711. Re: Atari to Mac /Harddisk ?????????

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: meikm@gramercy.ios.com
Message-ID: <4alnir$gg4@news2.ios.com>
Source record: 154518

Or it can be done using Spectre GCR if you want to connect the
drive to the ATARI DMA or scsi. You would have to import the data with a
small mfs partition. Actually for this you wouldn't even need GCR just
spectre 128. I've had no problems reading and writing to mac hds on the
atari.

none-set (100416.1002@CompuServe.COM) wrote:
: Well... you only need to make partitions of 32 Mb and read it with PC exchange
: on the Mac. I'm changing data with a Mac through a 128 Mb Magneto Optical drive
: on this way. I ald
: I also have done the same with a single 44Mb partition on a Syquest removable
: media. It works well with ICD hard disk driver on the Atari.
: i hope this helps!
: Alberto Sanchez - Atari Fan Club - Spain

3712. Re: Stick Is Driving Me Crazy

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: marcl@inter.NL.net
Message-ID: <DJJJHo.3LD@inter.NL.net>
Source record: 154519

>When I connect to my server, before I can do anything at all, I have to
>enter a carriage return. Before I enter that CR, nothing is sent to my
>terminal from the server.

>So how do I set up Stik to send a CR ...

RTFM, or: try to begin your login script with: | This "|" character
generates a return.

Regards,
Marc.

3713. Re: VT100 specs

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5zmlQR$qDhB@ollom.prima.ruhr.de>
Source record: 154520

> : > On behalf of a friend, I am looking for the specs (screen control and
> : > keypress outputs) for the VT100 terminal. I found the VT52 specs
> : > (most of it, anyways) out there on the Net, so I simply cannot believe
> : > that the terminal model that most of the world is based on cannot be
> : > found on an FTP site somewheres.
> : >
> : > Has anyone seen this sort of thing? Suggestions?
>
> : I want this too, please give us a public answer!
>
> Okay, here's the "Reference for terminal VT100" document, take a look at
> it.
Wow, Thank you!

3714. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5zmlRR1aDhB@ollom.prima.ruhr.de>
Source record: 154521

> : --clausb@bbn.hp.com----------
> - : Claus Brod, MDD, HP Boeblingen Have you hugged your manager
> today? : --#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~c
> lausb--- : Explicit permission required for distribution in Microsoft
> Network.

Hi Claus!

I think you are the guy who wrote some extremely cool articles for ST COMPUTER years ago, am I right? How about doing that again?!

Does your HD-Driver work on Falcon?

daniel@ollom.prima.ruhr.de

3715. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DJJFnA.1EE@dk3uz.hanse.de>
Source record: 154522

rmccall@mcs.dundee.ac.uk (Rod McCall) writes:

>Am I the only person round here who isn't trying to sell their Falcon?
>Eveyone else seems to be.

I for one don't intend to sell any of the four Ataris I own, even though
they are not Falcons. Instead I plan to give them company in the shape of a
Medusa or Hades next year.

Mry xmas & a hpy new year,

Eddi

--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

3716. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4al84g$2ti@mark.ucdavis.edu>
Source record: 154523

Claes Olsson (savarez@connectum.skurup.se) wrote:

: It seems that 'CAB' cannot open URLs which contain the 'tilde' character.
: It locks up or crashes.

Odd, I haven't had a problem with the YAC address, which has a tilde

http://dcn.davis.ca.us/~dmlarson/yac/
^
|

....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

3717. FS: Mega2 $200 or best offer.

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Art Munson <artmuns@edge.ercnet.com>
Message-ID: <4amk25$9ru@excalibur.edge.net>
Source record: 154524

I have a Mega2 with monitor, Adaptec card (to convert SCSI drive to
Atari) and Sound Tools digital audio editor.

Thanks

Art

****
* Cassette House e-mail:artmuns@tape.com *
* DAT tape - CDR's - Cassettes web page http://www.tape.com/ch *
* 800-321-5738 "I will use no track before its time" *

3718. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5zmlRv05DhB@ollom.prima.ruhr.de>
Source record: 154525

> Yes, it should be as I've seen several ads for IDE interfaces, but
> nothing concrete actually. I've been going on about this matter for
> over a year now, trying to get in touch with the various German firms
> that make these interfaces but they're obviously not interested in
> doing business, or the whole advertising thing is a hoax!
It's not a hoax, as these interfaces do exist, e.g. Hard&Soft sells this
IDE-Interface-stuff (for STF).
My does work in a 520STM. The IDE-Interface and a 2.5" IDE-Drive (the old
one from my F030 :-), it all fits into the 520ST's original case!!!

> Does anyone know anything more about IDE interfaces for the STE?
Maybe you can use the HBS640T36 for STE and put in the Multiboard, then
you have an STE with IDE-interface. (But's too expensive...)
daniel@ollom.prima.ruhr.de

3719. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5zmlRd-LDhB@ollom.prima.ruhr.de>
Source record: 154526

> Guy Geens (ggeens@elis.rug.ac.be) wrote:
> : azog (azog@gti.gti.net) wrote:
> : : Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
> : : : Am I the only person round here who isn't trying to sell their
> Falcon? : : : Eveyone else seems to be.
>
> : : Not to worry, I still have mine!
>
> : That makes three of us!
>
> Four, Five, and Six of us as well. Two of my friends and I still use and
> own Falcons.

As for my part, I will never sell my Falcon, and some friends of mine
won't do that, too. I bet I'll use it until it's dead (or I'm...).
daniel@ollom.prima.ruhr.de

3720. CAB offline

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199512132041.a61241@a2w.maus.de>
Source record: 154527

I'm trying to use CAB 1.0 as an offline browser under TOS 2.06.

I have lots of html files organised in lots of folders so I can find them, but of course the idea of hypertext is that it should be able to find the linked pages for you.

Anyway this new version has a feature that might help. According to the documentation CAB should make a graphical display of what is inside a folder. I can only make this work on the example page where the drives are listed, and then I see an icon for each folder, when I try to open one of these folders I get a "read error in file" message :(

Anyone got this working?

Ian_Taylor@a2w.maus.de

3721. Re: STOS Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: stosser@neon
Message-ID: <4am9v2$f3p@neon.airtime.co.uk>
Source record: 154528

Eric Noss (enoss@planetx.bloomu.edu) wrote:
: On 10 Dec 1995, Tony Greenwood wrote:

: >
: > Hi :)
: >
: > I am currently putting together a STOS WWW page that will feature
: > heavilly anything STOS, STOSSER Software, including STOSSER
: > Diskzine etc etc,

: > Cheers.................!ynoT

: Cool Tony, I would love to check that out to get some useful tips and
: extensions. Maybe I can D/L some of your games :) Good luck on your
: webbing.....

: Eric Noss
: a.k.a
: Mr. Maddog

Cheers Maddog :)

About a week or so and should be on line, I have 350,000 bytes of text
in html format (took me ages<g>) in 49 html files, still growing, will
publish the url as soon as, thanks for the encouregment,

Cheers.....!ynoT

3722. Re: Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <818852313snz@mbha.demon.co.uk>
Source record: 154529

In article <Pine.BSD.3.91.951213031832.12647A-100000@asia.lm.com>
lamparty@telerama.lm.com "Tom Lamparty" writes:

> I just tried sending a mime attached file via e-mail to my other
> account and using essdc64 on it! I ran into the same problem that you
> described! All I got was a tempdesc.txt file in my esscd64 folder! I
> think this was the file that it said was going to be overwritten the
> second time I tried to run it.
> Any ideas any one?
>

< Lots of lines clipped...>

Hmmm, let me see. I am sure I remember that esscode actually requires you to
select the destination path/file first and then the source file. I remember
tearing my hair out about the same thing a while ago, and I cannot remember
what fixed it for me. If this is what happens, then the 'overwrite' message
makes sense...

If you use selectric, you will see the comment at the top of the window which
will indicate whether the program is looking for the source or destination
path/file.

Hope it helps... sorry if I am wrong, it's been a while and my memory isn't
getting any better as the rest of me gets older... :-(

--
dave

o/o/o/

3723. Re: FS: SM124 Monochrome monitor & Disk Drives

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4amac8$4nr@inca01.inca.co.nz>
Source record: 154530

Thomas Main (em129@cleveland.Freenet.Edu) wrote:
> Sleek non-Atari (yet compatible) DSDD disk drive and
> 2 original Atari SF314 SSSD disk drives.

<nitpick>
The SF314 was a 720k DSDD drive.
The only SF3x4 single sided drive was the SF354.
And it was a SSDD drive. (Single sided, Double density) _NOT_ SSSD
</nitpick>

--

If I am wrong, flame AOL.
If I am right, flame AOL.
What the hell, just flame AOL.

3724. FS: 520STE ugraded to 1040STE

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: "B.I. Student" <jonesnj@cvhp221.gpt.co.uk>
Message-ID: <4amavp$hpv@cvhp99.gpt.co.uk>
Source record: 154531

I have a 520STE for sale. It has 1MEG of memory in it. It also has various software including, Accounts packages, Spreadsheet, Wordprocessor, Various art packages, Comms software, etc,etc....

All leads supplied.

100ukp o.n.o

Email at jonesnj@ncp.gpt.co.uk (if this don't work try jonesnj%cvhp152@ncp.gpt.co.uk)

Or phone daytime 0378 862896
eve. 01203 614816

Nigel Jones

3725. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <4am5je$iq5@hpscit.sc.hp.com>
Source record: 154532

J.P.Beranek (jpb3@ukc.ac.uk) wrote:
: : - What kind of hard drive is this?

: It's a Fujitsu 540MB SCSI Drive... :)

: : - Are you sure that the speed tester uses the hard disk driver to
: : read from disk? I might be wrong here, but AFAIK it uses its own
: : routines for this, so you cannot determine the driver speed from
: : these data.

: Hmm, well this is possible, as ICD would love you to believe it's driver
: software gives speeds this high.

1.4 MB/s is pretty close to the maximum on the DMA bus. You should
try to get your hands on "Howfast" which is a nice utility written
to find the GEMDOS transfer rates. It should be available on
atari.archive. If your transfer, measured by Howfast, is still
close to 1.4 MB/s, then there is probably no point in upgrading.

: Anyone answer my original question, i.e. whether ICD will give me new
: drivers, or whether there are compatible PD Drivers...???

I assume that ICD still exists and sells hard disk drivers and updates.
Just give them a call.

There is something *close* to a PD driver: CBHD.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3726. Re: Atari Clone Names

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4anbpi$sj6@studs.sci.kun.nl>
Source record: 154533
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In <4am4fg$636@m1.cs.man.ac.uk> lais@cs.man.ac.uk (S94) writes:

>> if you were to buy a computer, and were given three choices 1) Model
>> 2349/23A, 2) "Medusa" or 3) "Hades", which would you pick?

>Medusa. Sounds powerful and to be respected.

Me too. Appealing names mostly have a ring of power to it - you
achieve that simpler with a slightly negative bias. A computer called
`Hercules' or `Zeus' even has a bit of an old-fashioned ring to it.
Cf video cards: `Stealth', `Viper' etc.

Would you rather have a 64 bit home entertainment system called
`Kitten'? :-)

P.S. I really think some chip names are badly chosen. The most
powerful microprocessor on earth is ATM some Alpha called 21164/blabla
(See? Forgot the name already). And though PPC sounds OK, the code
numbers 601 and 603 do _not_. They sound like Peugeut car names :-)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3727. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4amuj2$fgl@osiris.wu-wien.ac.at>
Source record: 154534
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

David White (davidw@rd.bbc.co.uk) wrote:
: Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
: : James Cox (jamesco@cogs.susx.ac.uk) wrote:
: : : Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
: :
: : : I though TOS 5 has got things like list boxes, toolbars in windows, file
: : : selector that supports long filenames etc etc.. Does NAES have any of these?
: :
: : Yep! N AES is fully AES 4.1 compatible.../*snip*/

: So ... where can I get it from (an ENGLISH version!).

Donno about the English Version; the German version is distributed by
Overscan, Berlin.

: -David White

: //standard disclaimer//

3728. Re: Atari Clone Names

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FLNPAFAFUP@cabal.shnet.org>
Source record: 154535
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In <4aiunk$764@inca01.inca.co.nz> Gaven Miller wrote:
>if you were to buy a computer, and were given three choices 1) Model
>2349/23A, 2) "Medusa" or 3) "Hades", which would you pick?
>
>If it were me, I would shy away from the negatively-named products.

Well, that is _you_.

I only stay away from anything sounding ridiculous, such as "Ultra 64" or
"Pippin".

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

3729. Want to buy: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-1312951241010001@199.45.146.108>
Source record: 154536

```
Want to buy: MagicMac
Please email offers if you have this used!
Thanks!
```

3730. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: d93rkr@tex18.slu.se
Message-ID: <4an99q$16n@fizban.solace.mh.se>
Source record: 154537

```
a eriksson (ae@yin.kuai.se) wrote:
: Guy Geens (ggeens@elis.rug.ac.be) wrote:
: : azog (azog@gti.gti.net) wrote:
: : : Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: : : : Am I the only person round here who isn't trying to sell their Falcon?
: : : : Eveyone else seems to be.
: : : Not to worry, I still have mine!
: : That makes three of us!
: My birdie goes nowhere. And now she's (Falstina) awaiting a new best friend,
: the Hawk030. :)
I won't sell my Falcon ever... nor my STm, STe, Lynx, Jaguar, 600,
CC192... and so on! //Robert

--
d93rkr@t.hfb.se (Robert Krenn) _/_/_/ _/_/_/ _/_/_/ _/_/ _/
tel: +46-(0)70 5718622 _/ _/ _/ _/ _/ _/ _/ _/
+46-(0)243 224836 _/_/_/ _/ _/_/_/ _/_/ _/
URL: http://www.hfb.se/~d93rkr _/ _/ _/ _/ _/ _/ _/ _/
- Atari - Falcon 030 - STe - STm - 600 - Jaguar - Lynx - CC192 -
```

3731. Re: ????????? ?? ??????

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Kim Bradshaw <kim@zyme.demon.co.uk>
Message-ID: <92676223wnr@zyme.demon.co.uk>
Source record: 154538

I have two Atari's for sale
A Falcon 4mb 360
1040ste 4mb 150. also lots of mags and disks

software includes
Ease, NVDI, Atari Works, Calamus, Oline, Davector, Megapaint ll
Timeworks, Easydraw, Straight Fax, Neo Desk, K Spread 4
And lots more. open to offers
--

| Kim Bradshaw EMail kim@ |

3732. Re: wanted Mega ST or Mega STE

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Kim Bradshaw <kim@zyme.demon.co.uk>
Message-ID: <495054406wnr@zyme.demon.co.uk>
Source record: 154539

I have a Atari 1040ste 4mb for sale lots of mags & software 150 ono
--

| Kim Bradshaw EMail kim@ |

3733. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4and7o$svu@studs.sci.kun.nl>
Source record: 154540

In <4aml36$i1u@whitbeck.ncl.ac.uk> "Craig. Graham" <Craig.Graham@ncl.ac.uk> writes:

>Sander Stoks (sanders@sci.kun.nl) wrote:
>> Aargh! What a waste! But what about Craigs XaAES, to be released
>> under the GPL (how is it going, Craig?), couldn't all this knowledge
>> be used to make that into a lean AES for all of us? Or are you tied
>> by some kind of contract? (On the same notice, are you actually
>> involved in the FreeMiNT project?)

>NAES sounds a lot like XaAES in that it runs on top of the MiNT kernal...
>but as I've not heard anything from the guys who developed NAES, and I've
>not released my initial XaAES beta yet, I don't know how the two compare.

I understood that OverScan bought N.AES from the developer - and that
it was one of these typical little-attic-room-programmers :-). I'm
in the process of ordering a copy (English will be ready in January,
I've been told). (But don't worry Craig, my promise about joining in
your reward still stands :-)

I meant, I hope there would be a similar development with XaAES as is
now the case with FreeMiNT (with a mailing list and all, perhaps lead
by you?)

>I would have liked to demonstrate XaAES at the Atari world show last sunday
>in London...but I couldn't find a single person who was interested. Very
>depressing.

If I'd been there, I'd defenitely been interested. I'd probably even
asked you for a signed copy. :-)

>Atari World magazine themselves (namely Andrew Wright) pretty much refused
>to speak to me at all, and put down any suggestions I had as irrelevant

Huh? That's hard to believe - I just recieved my first issue and
generally think it's a pretty thorough mag. With names like Ofir Gal
and Danesh Bhabuta it surprises me that they treated you like this.

>2nd hand Sparc costs less than a 2nd hand TT?).

Is that true? But you don't easily find 2nd hand Sparcs...
(don't reply with: `neither 2nd hand TT's...', I know...
Do you know a source of those? (Sparcs, I mean)

>mono they tend to look a bit naff. Maybe someone will do a proper mono
>widget set for me?

Can't you use the standard ROM stuff? (Otherwise, what exactly needs
to be done, maybe I can be of any help).

>Craig
>(XaAES author)

Seeing is believing :-)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3734. Opinions on MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: chambera@cs.pdx.edu
Message-ID: <4anof9$ijh@sirius.cs.pdx.edu>
Source record: 154541

I'm thinking about getting MagicMac to run on my girlfriend's Quadra 630. Anyone have any opinions? How compatible is it? Is it more reliable with the average Atari software than running System 7.5.1 with Mac software? (Tell me the truth, reliablility is a real concern of mine--the PowerMac's and Quadras at my school are almost as unreliable as Windows machines--crashes every half-hour.)

TIA,
Alex

3735. Re: Advice on TT/Falcon video?

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: chambera@cs.pdx.edu
Message-ID: <4anoqi$io4@sirius.cs.pdx.edu>
Source record: 154542

In case anyone else is interested, I got a lot of helpful e-mail in response to my questions. The consensus is as follows:

1. Linux/68K will work well with any kind of video as long as you have the right driver and can set it up properly, which is easier said than done.

2. For TOS and MagiC, however, some cards are better than others. Rainer Kloth of Germany wins the prize for his knowledgeable answer--he suggests (a) Blow-Up FX for the Falcon, or (b) Crazy Dots VME for the TT, although these are no longer being made... the Nova card is still being made and quite popular, but slower and not as compatible as the Crazy Dots.

Alex

In article <4aa0q6$r9f@sirius.cs.pdx.edu>,
Alex Chamberlain <chambera@cs.pdx.edu> wrote:
>I'm planning to buy in the next few months either a Falcon with a screen
>expander (such as Blow-Up) or a TT with a video card (such as the Nova).
>Does anybody have any recommendations for video add-ons for either
>machine? In particular, do they work with Linux/68k?

3736. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <4anfc5$n23@mark.ucdavis.edu>
Source record: 154543

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: Am I the only person round here who isn't trying to sell their Falcon?
: Eveyone else seems to be.

Well Rod, it looks like you got a lot more information for your Falcon
owners page ;-)

Add me to the "keepers" list.

```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_( \__/ )_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

3737. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951213011911.11917K-100000@asia.lm.com>
Source record: 154544

There is a file foldrsrt.lzh in the Fileselectors directory on
atari.archive.umich.edu This will let you sort any folder exactly the way
you want to!

On 10 Dec 1995, Charlie Mike wrote:

> Hi,
> Please anyone tell me is there a way to fix the sequence of programs
> being loaded from the AUTO folder? Thanks.
>
> Great Days Ahead,
> Chung Yong
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3738. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: kandk@teleport.com
Message-ID: <4alscu$67g@maureen.teleport.com>
Source record: 154545

Hallvard Tangeraas (hallvart@sn.no) wrote:

: >The best way to navigate hensa is
: >http://micros.hensa.ac.uk/micros/atari.html
: >
: >Normal access restrictions still apply...

: Normal restrictions? As far as I've heard this means that nobody
: outside the UK can use their web page, and non-UK users can only use
: their FTP site during evenings (7pm-7am UK time or something like that).

: Has any of this changed recently? (I remember using their web page a
: lot back in the "good old days")- I guess a lot of other people did as
: well, and that's why they put restrictions to it because of the load
: on their computer(s).

: Hallvard
: --
: ___
: <SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
: Norway- land of the fjords and the midnight sun (Y)
: [Okami 0.26 offliner] ()~*~()
: (_)-(_)

You could try the ftp.toad.net (pub/umich/Telecomm)
--
kandk@teleport.COM Public Access User -- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)

3739. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DJJoAF.6tL@tron.bwi.wec.com>
Source record: 154546

Not only is mine NOT for sale.... I keep feeding it more and more hardware and software.

I swear, if TOAD doesn't stop it with those TOADFESTs of his, I just might go broke (in a couple decades).\

3740. Stick Is Driving Me Crazy

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.951213100756.18393B-100000@zeus.towson.edu>
Source record: 154547

When I connect to my server, before I can do anything at all, I have to enter a carriage return. Before I enter that CR, nothing is sent to my terminal from the server.

So how do I set up Stik to send a CR so I can get on with the login?

I've tried having Stik wait for the "CONNECT 14400," but that is sent before Stik is actually ready to look for those characters.

(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))
() mmcgow1@zeus.towson.edu () Mark () as860@freenet.buffalo.edu ()
() /\ /\ ()
() co262@cleveland.freenet.edu ()
(((())(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((()))(((())))

3741. Trouble with USR Courier Modem... Help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <4ampi4$b7l@bigboote.WPI.EDU>
Source record: 154548

I have a 9600 baud USRobotics Courier HST (HST for High Speed Transfer, baby) and i cannot get it to work at 9600 on ay term program that i have. I have tried various combinations of programs on ports on my Mega STe, not to mention various and strange configs on the dip switch panel on the back of the machine.
basically, can someone help me who has experience with the damn thing or USRobotics modems in general.
It has NRam but i have no idea what it is and when i try to connect at 9600 i get an this
CONNECT 2400/ARQ
so help!!!!!
this 2400 shit is killing me!!!
thanks
rhett@wpi.edu

3742. Re: Some Basic Falcon Questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4amu1e$29s@josie.abo.fi>
Source record: 154549

David H Butler (dhbutler@stat.mps.ohio-state.edu) wrote:
: OK, I finally got a Falcon (C-Labs MK I with 14mb ram) , and I have a couple
: basic questions that I have been unable to easily find answers for. I would
: appreciate any help you can give me;

Congratulations for a good choice =) !

: 3) Is there any way to get Calamus 1.09 and the older Outline Art to run on the
: Falcon? I have SL, but I prefer to use 1.09 to do my B&W work since it is so
: much faster...

With the cheap, but very powerful BlowUP FX card, even SL works like a charm!
I think, you might be able to use 1.09, or especially 1.09N, by 1) using
some monochrome screen mode, and 2) by using the great BACKWARDS shareware
program from France (in English, don't worry ;-). It enables most older ST-
games and other programs to do their job on Falcon.

: 4) I need a 600dpi driver for Calamus/Calamus SL (for a HP 5mp). Do I have to
: go to ISD for this or are there some drivers I can download?

LaserJet 4 driver should do the trick I think... Do you have one?

: 5) Finally, I have a feeling that a number of problems may be due to NVDI 3.x
: which I purchased along with the Falcon. I'm interested in *compatibility* mo: than I am
in speed (I use Geneva instead of Magic for this very reason) - Wou: Warp 9 work better for
me? The version included with my T25 on my Mega ST
: system does not work on the Falcon, so I would have to pay for an upgrade,
: if it is more compatible than NVDI it might suit me to do so...

NVDI 3.01 has been almost perfect for me this far.. I use Geneva 004, Thing
desktop (great!), 150 vector fonts (no problems ;-), and loads of utilities.
If NVDI 3 doesn't work reliably, there has to be something somewhere
disturbing it. What is your AUTO-folder (and its physical order)?
Btw, NVDI 3.01 has a bug; it doesn't work on TC-mode. 3.02 and 4 do.

: 6) If any kind soul out there could point me in the direction of the 'standar: set of
patches I should have installed, it would be great.

My recommendation (note the order):
AUTO:

STOOP boot-selector from France, very nice!
PINHEAD 2.1 (faster launch of programs, not necessary)
NVDI 3 or 4
SELECTRIC file selector (Shareware, great)
SILKMOUSE 3.2 mouse accelerator
JAR10 (Geneva utility)

GENEVA rel. 004
BLOWBOOT (if you use Blow-UP screen enhancer)

ACC:

X-Control or Z-Control (an improved version for multitasking only)
1st Guide hypertext guide

OTHER GREAT UTILITIES:

ZEIG ES MIR! (a German, wonderful viewer-utility! Absolutely fantastic!!)
...But get the newest version only!...
GEMVIEW (picture viewer, should I say more..)
E-COPY: Excellent disk copier/formatter from Germany (in English)
KOBOLD 3 Even the demo version is worth gold! THE file copier!!
APEX VIEWERS: The best GIF/JPG/TGA/... viewers there are. I only wish
they would work in window (Geneva...), sigh...
THING 1.0 Desktop - THE desktop IMHO... A joy to use, and does miracles.

: Thanks for the help... The transition from my ST to the Falcon is proving to : harder
than I thought - an amazing amount of software has failed even though : Mega 4 was equipped
with TOS 1.4, an ISAC high-rez color board, a T25
: accelerator and Geneva/NeoDesk.

I know... Falcon isn't a ST, I learned it the hard way myself. Somehow, after
a while, you just notice that everything you need works. I haven't ever
stopped to think what this meant. Did I give up incompatible programs? Maybe
I did. More importantly, many programs work differently on Falcon than on
ST. Setting up is different. AUTO-folder is very different. Now, after
using Falcon for 2 years, I find myself having problems with older STs ;-)... Can't get
them to work sometimes. Well, it's a different world.

Greetings,
Tommi

3743. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951213081459.13005C-100000@moose.erie.net>
Source record: 154550

On Tue, 12 Dec 1995, Steve Wells wrote:

> In article <4aeqav$hg5@nuscc.nus.sg>, Charlie Mike <limchung@iscs.nus.sg>
> wrote:

> > Please anyone tell me is there a way to fix the sequence of programs
> > being loaded from the AUTO folder? Thanks.
> >

> The program you want is "Autosort".
>
> ftp://atari.archive.umich.edu/atari/Utilities/autosort.arc
>
> The program is a piece of cake to use, just drag the programs into the
> order you want and click "sort", no flowery pointless extras.

What if you have more AUTO programs than AUTOSORT has slots! I
used to use AUTOSORT, but now I have enough AUTO programs that it won't
list them all.

3744. HS Modem 6

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4aneah$66c@news.pacifier.com>
Source record: 154551

where can I find this program: HS Modem 6

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

3745. Jr.office- how to set it up (???)

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30cf20041098fe4@sn.no>
Source record: 154552

Several people have recently asked me about how to set up "Junior office", since I apparently got it to work somehow (although I haven't actually tried sending/receiving a fax yet).

Don't ask me how I managed to get it to work, because the whole program is a pain to set up if you ask me.
Someone asked me if it was "crippleware" somehow, but as far as I know it's the full version (makes you wonder).

Anyway I spent a few long nights trying to get it to work...
The program seems very "restricted" in respect to where you can install it. It's obviously made for the root of the C:\ partition of the harddisk or A:\ if you're using a diskette, but this obviously doesn't suit everybody. I for one wanted to install it on D:\ within a folder where I have all my Internet stuff and comms software.

So, what I did was decompress the .LZH file over to the folder where I wanted it, then the fun began.... :-(
First of all the program gave me two bombs when I tried to load it (?). I re-read the manual, and found out that I had to do some work with the "MTX" folder.
The manual says:

> In the MTX folder, you should rename whichever driver you will use to
> FAXDRV.MTX and delete the other. If you leave it there it will do no
> harm.

This is wrong! because if I left the faxdrivers there I somehow got 3 faxdrivers in the menu (when it worked that is), so I moved the two fax-drivers over to a new folder I created, within the "MTX" folder, so I wouldn't need to delete them or anything. I guess I could just rename the extension to .MTZ or something as well.
The point is that it seems to load whatever has an extension MTX.

But you do need one faxdriver though ;-)
Find out which standard your modem supports (I have a US Robotics "Sporster" 14400 baud modem, and I've been told it does class 1 and 2.0). 2.0 is NOT the same as 2, so I chose the class 1 driver.

Rename the copy of this one to "faxdrv.mtx", so withing the MTX folder you have the following files:

compose.mtx
config.mtx
view.mtx
faxdrv.mtx

Naturally, if you want to use the fax as an accessory you should
remove or rename the "faxdrv.mtx" file (personally I
don't understand why anything other than an accessory should be used,
that is if you don't have multitasking like in Magic, so that you
don't have to quickly start the program and set the driver to
"receive" when you get an incoming fax. It's naturally a lot better to
use the accessory which is ready for a fax at any time- as long as the
computer is switched on).

For some reason I couldn't get the faxdrv.mtx to work all the time. It
did seem to work if I installed the program on the root of the boot
drive like it was intended though..
But as I said, I wanted to use the accessory instead.

As for starting up from another directory, the manual says this:

> Although the software is pre-configured to run from C:\OFFICE it will run
> from any drive. Move the entire OFFICE folder to the ROOT directory of your
> chosen drive and run OFFICE.PRG whilst holding down the CONTROL KEY

So that's what I did.
After the program had been loaded I was asked to enter the path of
"JrOffice". Go to the path where the program is withing the file
selector and click "OK".
Then you're asked to find "office.prg". Do that and click "OK".

You're then ready to configure the program.
Go to the configuration menu and select the paths for the various
folders/external programs to be used (text editor, drawing program-
which handles .IMG files as far as I can tell).

Then go to "station info". This is where people see who it's from
(name, fax no. and country code).

I found a bug there: as we don't have area codes here in
Norway any longer I left that field blank, but when I looked at a fax
I had made it "161" showed up there. I guess somehow this is the
default of the programmer's tel/fax no.

Now, go to the "misc" menu within configuration.
You will see something about "Search for fax every __ minutes".
Set this to "0" if you don't want the computer to search your folders
every now and then (I can easily see a problem here with disk-only
users after they've changed disks and run the fax accessory).

Finally save the setup!!

As for the ACCessory- set it to "sending disabled", or else it'll try
to automatically send the faxes you didn't manage to send off earlier,
and will try this again and again (this is configurable in the "modem"
menu, under "configuration").

I haven't actually tried sending or recieving a fax, but I would think
this would be the way to set up the "receive" feature in the
ACCessory:

If you're at home and have your computer switched on, you should set the accessory to "auto receive OFF". This way, when you pick up the phone, hear the fax tones, you can quickly go to the accessory and press the "Receive..." button.

However, if you're away, but want people to reach you by fax you should do it this way (I think):
Leave your computer on (naturally). Set the ACCessory to "auto receive ON". After you've pressed "OK", and re-enter the accessory you can see that the "Receive..." button is greyed out- this is why I said that you should set auto receive to "OFF" when you were able to pick up the phone.

Now you wouldn't want people to get a fax tone to answer right away if you're not there when they want to talk to you.
So you have to set the amount of rings before the modem "picks up the phone". As far as I know, this is done by sending commands to the modem, but I think this can be programmed from the fax program itself, so that you don't have to store it in the modem (in case you only want the modem to answer when you're using it as a fax).

I think you can set this with the "init string" in the "modem" configuration.
As I see from the manual to my modem you use the AT-command;

ATS0=x (where x is how many rings before the modem answers)

i.e. ATS0=5 (for 5 rings before it answers)
(If you set ATS0=0 auto answer is switched off)

Your modem might be different, so check with the manual that came with it, which command should be used.

I guess that's all. It somehow worked for me (don't ask me how), and I hope this will help.

In case you haven't gotten hold of Jroffice, it can be found at:

micros.hensa.ac.uk

micros/atari/tos/p/p173/jroff34e.zip [269K]

Another fax program I'd recommend (which seems to work a whole lot better) is Coma. There's a shareware-demo (restricted, but you can still do a lot with it) of the latest version- 3.10. You can use it unrestricted by registering...

It's also available at Hensa by FTP:

micros/atari/tos/q/q141/coma_310.zip [398Kb]

Good luck with your faxing!

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3746. WANTED: WEB & HTML Publishing SoftWare for Atari ST/TT!

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4ambre$ld5@kelly.teleport.com>
Source record: 154553
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Wanted: SoftWare to write Web Pages and HTML on an Atari ST/TT. I'm
not looking for a Simple Editor like Everest. I'd like something that would go
through all the steps so even a Dummy like me can make a good web page using
HTML. I heard such software like this exists for the TT030. I think it's from
Canada. I may be able to use such software.

Whatever I get, I'd like P.D., ShareWare or something I can try before
I buy. Hopefully, no CrippleWare.

Could someone please reply. Please tell me where I can get such
software or if I can get it from you.

Please Direct all Replies to E-Mail as I
Often do not Read NewsGroups. So if you
want me to read it, Send E-Mail to:
bensmith@teleport.com or write down this
number down and Call WeekDays between:
3 PM - 3 AM Pacific Time @(503)256-9974!
--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

3747. Re: gnu c++ problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.951213121558.963B-100000@bull.mimuw.edu.pl>
Source record: 154554
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

On Tue, 5 Dec 1995, Patrick Peter wrote:

> i tried to install gnu c++ (version 2.5.8) on my standard falcon (4MB ram)
> and have some problems.
>
> 1. i use towsin14(?), tcsh (from tcsh.zoo) and vi (elvis17.zoo)
> when i start vi in the tcsh then i cannot move the cursor with the
> cursorkeys. Does anybody know why this doesn't work?

There is a GEM shell for GNU C (available on a.a.u.u or ftp.cnam.fr) and
then you're able to run any of your favourite GEM text editors.

> 2. after the installation of gnu c++ i wrote a test programm hello.cc with
> one includefile and one output line. when i try to compile this i will
> get a message similar to this: "virtual memory exhausted".
> after starting MiNT, TOSWIN and tcsh i have around 2MB of ram left. Is
> that not enough or is there an error in my installation?

For GNU C I always use virtual RAM (eg. V-RAM - shareware or Outside -
commercial) on my 4Meg falcon.

> if it's not possible to use gnu c++, is there another c++ available for
> the falcon?

No, it's only one...

regards,

Simon.

3748. Re: Highest SIMM size the ST1024 can use?

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.269.000E9E19@cfcsc.dnd.ca>
Source record: 154555

In article <199512111844.a28531@sb.maus.de> Thomas_Knecht@sb.maus.de (Thomas Knecht) writes:
>Am I right supposing that you mean MEGA STE whenever you say STE/STe ?
>Or do the 1040 STE keyboard-computers have slots to have SIMMs too ?
>Did they really come originally with two 30-pin 512Kb-SIMMs ??
>Or with banks to plug without extras only 4x8 256KBit-chips as in the ST ?
>I'd like to know before I take ma STE (TOS 1.04/1.1.1990) apart ... :/)
>tom - just another flake
Tom:
My 1040STe came with 4x8 256K simms(1 MB), which I soon replaced with 4x8 1024K simms(4MB). My TOS was 1.62 however.
take the STe apart, and under the shielding between the keyboard and the back of the Atari, is where you snap in your simms.
someone posted the following on the net:
FOR 2MB
back of machine
1 MB simm
empty space
1MB simm
empty space
keyboard(front of machine)]
hope this helps
later.plus tard

Atari/TOS 1.62 & 4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
CFCollege, Toronto, Ontario, Canada===Qu bec dit oui, Qubec dit non===
ken.macdonald@canrem.com, Qubec, la nation dans le pays du Canada

3749. Re: Some Basic Falcon Questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4amjl0$lrh@canton.charm.net>
Source record: 154556

David H Butler (dhbutler@stat.mps.ohio-state.edu) wrote:

: on the RGB monitor. (This boggles my mind - I'm fairly sure that most Falcon
: users are using VGA, aren't we?)
I think so. Hope somebody answers in the positive about an RGB emulator.
Only way I know is with multisync.

: 3) Is there any way to get Calamus 1.09 and the older Outline Art to run on
:the Falcon?
hmmm - didn't know it wouldn't

: 4) I need a 600dpi driver for Calamus/Calamus SL (for a HP 5mp). Do I have
: to go to ISD for this or are there some drivers I can download?

I'm using one on the HP4mp with Outburst. If you can manage it, you might
consider getting on Genie. DMC has great support there - user to user
tips too.

: 5) Finally, I have a feeling that a number of problems may be due to NVDI
: 3.x which I purchased along with the Falcon.

I haven't had any problems with NVDI 3 on the Falcon, although I usually
use Warp 9. Not sure I would bother to upgrade it since it's not being
developed anymore. NVDI 4 has just hit the stands also. NVDI setup can be
tricky - if you'd elaborate on your problem maybe I can help.

: 6) If any kind soul out there could point me in the direction of the
: 'standard' set of patches I should have installed, it would be great.
there are a couple - I'll check tonight

: 7) Finally, I have a RENO external SCSI II CDROM drive which I use on my
: PowerBook. I have the ICD Pro drivers which I am currently using. There
: should be no problem hooking up my CDROM, correct?

you would need ExtenDos or one of the PD/Shareware drivers for the CD.
don't know about the PD ones, just that they exist. ExtendDos is very good
and well-supported though.

I had a similar experience when transitioning, but am now delighted and
my Mega is growing cobwebs. Actually I've found very little that doesn't
run on the Falcon once you get things sorted out - even games that
wouldn't run on the STE run ok with backward though I only tested it a
little. Of course, the 14mg helps 8-) With 4 meg on the Mega, Calamus used
to be slow and crash a lot when printing big, graphic-intense stuff. Now I can
really load it up and it's still nearly as fast as straight text.

Again, I would strongly recommend Genie if you can swing it. It's
probably the most active Atari site left, with great support for Calamus

and ExtenDos and the Falcon.

fdp

oh - I don't think you mentioned what OS you are on - there were a few
odd things that needed to be fixed - SCSI timing was one - it would help
if you know it's pedigree.

---
visit the Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
Fred Pierce ----- alternative computing with Atari Falcon -----
fpierce@charm.net pierce@cdhf2.gsfc.nasa.gov www.charm.net/~fpierce

3750. Re: Too little space on disk - - virus ???

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzhgz5xitm.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 154557

In article <1995Dec12.193427.6830@etek.chalmers.se>, Hakan Eriksson
<e5he@etek.chalmers.se> writes:

|> Hello!
|> After discovering the amount of shareware on the Net I happily started
|> downloading. I loaded down to a UNIX workstation, unzipped the files and
|> copied the files to disk with softwin_std PC emulator.

|> Now I'm experiencing a problem I've never seen before:
|> When trying to copy files to a disk, the ST can tell me there is no space
|> left on the disk, but when I check it out, the disk info box shows that
|> (in the worst case) 99K is used and that 82K is remaining...

|> Does anybody know what this is?
|> There was _some_ problems with directories made on the UNIX machine,
|> not deleting the files in the directory when deleting it, but in the case
|> above, the one archive file was the only item on the disk, and located
|> in the root. The disks were formatted on the ST, not the UNIX.

The root directory of a GEMDOS/MSDOS filesystem has only a fixed
amount of space available for file entries. Copy the files into a
subdirectory instead.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

3751. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: gaghon@nevada.edu
Message-ID: <4alcd0$jal@news.nevada.edu>
Source record: 154558

Guy Geens (ggeens@elis.rug.ac.be) wrote:
: azog (azog@gti.gti.net) wrote:
: : Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: : : Am I the only person round here who isn't trying to sell their Falcon?
: : : Eveyone else seems to be.

: : Not to worry, I still have mine!

: That makes three of us!

Four, Five, and Six of us as well. Two of my friends and I still use and
own Falcons.

Vince @ JV Enterprises

3752. Re: Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-13 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951213031832.12647A-100000@asia.lm.com>
Source record: 154559

I just tried sending a mime attached file via e-mail to my other
account and using essdc64 on it! I ran into the same problem that you
described! All I got was a tempdesc.txt file in my esscd64 folder! I
think this was the file that it said was going to be overwritten the
second time I tried to run it.
Any ideas any one?

On 12 Dec 1995, Hallvard Tangeraas wrote:

> I just recieved a MIME encoded message from someone, and I've been
> trying to convert it back to it's original form using "Esscode 6.4",
> but have had no luck so far.
> (By the way, is version 6.4 the latest one?)
>
> It keeps telling me that it'll overwrite an existing file with the
> same name. I've tried giving different names to the target file, but
> nothing has resulted in a proper conversion. What am I doing wrong?
> I'd prefer UUencode instead, but I really do need to decode the file I
> got.
> Maybe it isn't even MIME?..... I got an email from someone else, and
> it looks like this:
>
> --------------
> [part of header snipped]
> ....
> In-Reply-To: <30c9827a6451b33@sn.no>
> Message-Id: <Pine.HPP.3.91.951211125658.13823B-400000@hp825.lhg.hib.no>
> Mime-Version: 1.0
> Content-Type: MULTIPART/MIXED; BOUNDARY="0-851401618-818683336=:13823"
>
> This message is in MIME format. The first part should be readable text,
> while the remaining parts are likely unreadable without MIME-aware tools.
> Send mail to mime@docserver.cac.washington.edu for more info.
>
> --0-851401618-818683336=:13823
> Content-Type: TEXT/PLAIN; charset=US-ASCII
> Content-Transfer-Encoding: QUOTED-PRINTABLE
>
> [email message snipped.....]
>
> --0-851401618-818683336=:13823
> Content-Type: TEXT/PLAIN; charset=US-ASCII; name="internet.txt"
> Content-Transfer-Encoding: BASE64
> Content-ID: <Pine.HPP.3.91.951211130216.13823C@hp825.lhg.hib.no>
> Content-Description:

>
> RnJvbSBubnRwLWJlcmdlbi5VTklORVRULm5vIW5udHAtdHJkLlVOSU5FVFQu
> bm8haHA4MjUha2oxMTEgV2VkIERlYyAgNiAxMzo0NTo1OSAxOTk1DQpQYXRo
> OiBubnRwLWJlc
>
> [rest of MIME encoded file snipped..]
>
> Esscode does have MIME support, but is it somewhat incompatible with a
> file like this?
> Are there other programs better suited for it?
> I guess I could ask this person to send me a new mail in another
> format, but it wouldn't solve this MIME thing for later in case I got
> more mails with it.
>
> Hallvard
> --
> ___
> <SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
> Norway- land of the fjords and the midnight sun (Y)
> [Okami 0.26 offliner] ()~*~()
> (_)-(_)
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3753. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <818899320_OASIS_@mistered.demon.co.uk>
Source record: 154404

In article <4ai6q8$pso@dux.dundee.ac.uk>
rmccall@mcs.dundee.ac.uk (Rod McCall) said:-

>Am I the only person round here who isn't trying to sell their Falcon?
>Eveyone else seems to be.

No. Me too. In fact it's so good I think I might just buy another!

Ed

--

---
ed@mistered.demon.co.uk

3754. Re: Can't delete folders on Minix partition

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4apdju$9pc@studs.sci.kun.nl>
Source record: 154405
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In <gigxr01-1412950845040001@47.85.0.99> gigxr01@nt.com (Gerry O'Rourke) writes:

>The error message I get is 'access denied' (-36).

It could be that you don't have write permission for that directory
(permision to write = permission to delete).

Try `chmod 777 dirname', which sets all permissions on; you might also
have to do this to the directory which _contains_ the directories you
want to delete.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3755. Re: SpeedUp - 50MHz for Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4ap4fr$h9n@news.iesd.auc.dk>
Source record: 154406
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4ambet$ceo@epsilon.qmw.ac.uk>, efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:
> On molin@cxc1.cl.msu.edu, Michael Olin (molin@cxc1.cl.msu.edu) typed away:
> More info to come soon. Sven Bornemark (Sweden) and I (UK) are looking
> into distributing/selling it. We are hoping to sell it for a price
> below 140 UKP.

How stable is it ?

I mean 50 Mhz on the original CPU, it seems a bit insane to me. I mean some Falcon's even have problems running at 40 Mhz.

I what about FastRAM, does it support that ?

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3756. Re: Freeze Dried Terminal - PD Key???

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6550_hsideras@mettav.demon.co.uk>
Source record: 154407

Hi Paul,, on 12 Dec 95 you wrote:

s> Organization: Simple Logic
s>
>> : Actually for once it wasn't STF which were the follish ones they knew
>> : it was a full comercial packaga and they had licenced it from then UK
>> : distributors (Compo
>> Ahh...yes the memory is slowly coming back now, but if im right, didnt
>> they have to make a public apology to COMPO?
s>
s> ISTR that it was HiSoft that got the apology - and the orders for
s> manuals (etc) had to be passed onto them...

No, it was certainly the other way around. Look who has the distribution
now...

s> I think HiSoft had copyright on much of the translations to English.
s> Probably something along the lines of HiSoft having UK distribution
s> rights and Compo having Europe!

That may explain how it originally came about - ta.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3757. Re: 2 Ataris, 1 Hard drive?

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DJLAJq.51x@freenet.carleton.ca>
Source record: 154408

(daniel@lust.demon.co.uk) writes:
> Hi,
>
> This may be a moronic question but is it possible to access the same hard drive
> from two separate STs?
>
> I'm a musician and have one ST which I use for sequencing and a second one I use
> for sampling (Replay 16). I'd like to be able to access the one hard drive I've
> got (MiniS with ICD link) with both STs at the same time. Can this be done and
> how?
>
There is MIDI net, but of course, you can't tie up your MIDI ports. There
are other Networks which use the serial(?) port, but they're rather
expensive.
>

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

3758. Re: Hawk 030 (RE: Was STFormat sinks)

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30d060e0_Magnus.Kollberg@p11.straight.ct.se>
Source record: 154409

In a message Michael Grove wrote to Claes Holmerup:
MG> policy for the Hawk. Buy one and get a trade in allowance on
MG> the Barracuda, or more likely, their Falcon clone (Steve said
MG> they have a prototype board that works and is much smaller than
MG> the Atari Falcon board). Yes, you read that correctly, a Falcon
MG> clone, not a 3.xx clone.

And when can we expect this to be delivered? If they continue in this way we maybe will get it before year 2000 when the PPC runns in over 300MHz. WOW! ;-)

Don't get me wrong here, I do also think that the products Wizztronic talks about sounds _very_ interesting, the problem is that they so far have only released pressreleases. :-(

Cheers,
Magnus Kollberg

3759. Re: HS Modem 6

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <818971282_OASIS_@xs4all.nl>
Source record: 154410

In article <4aneah$66c@news.pacifier.com>
michaelk@pacifier.com (Michael Kelsey) said:-

>
>where can I find this program: HS Modem 6 >
>
>

It can be ftp-ed at micros.hensa.ac.uk micros/atari/tos/o/o191

Johan__

---
allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

3760. do not open until 19/12

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <4777bbaird@nest.demon.co.uk>
Source record: 154411

In a msg of 14 Dec 95 guenther@cabal.shnet.org peeled off everything to reveal:

> I only stay away from anything sounding ridiculous, such as "Ultra 64" or

So you'll have no problems with the *Nintendo 64* which is what it's to be called, they dropped the Ultra a month or two ago.

Brian (soon to be moving to Dundee - Hurrah!)

--

3761. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <RBJFFUP.mindbomb_bbs@delphi.com>
Source record: 154412

Slc.dennis Bishop <slc.dennis.bishop@muskrat.com> writes:

>There is a guy who wants to set up a BBS on a ST. He doesn't like BBS
>Express ST, so he's looking for other software that he can use. Please
>E-Mail me the name/address/phone number/e-mail address[if any] of
>anyone that's supporting somekind of BBS software.
>I run Express myself on my BBS.
>Black Hole BBS 1-808-696-7763 300 to 14.4kb.

In the shareware/donationware world he should probably try Octopus, which seems to have a following. Commercialware @ $90 Ratsoft has a lot of fans, but for my money ForeSight by Brian Hauer/TSO Software is as good as either of them, its Donationware...

try calling TSO for an betapplication : 1 310 543 5484
I believe Brian himself stops in here now and again too.

Its a really nice layout, features fullscreen editor, very intelligent software, FAST even on an 8mhz ST! and uses about 2meg w/networking enabled.

Certianly one to watch out for, waaaaay nicer than Express, btw. *IMHO*.

- I've ran Triplink, Total Logic and now Foresight, and Foresight beats em all, (I sidestepped Forem/QBBS/Express/ST-Keep as too "old" looking).

Happy hunting! Andy

3762. Re: COMPO address

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818931452_OASIS_@pwomar.demon.co.uk>
Source record: 154413

In article <odierna.12.001C75F8@oto.ico.olivetti.com>
odierna@oto.ico.olivetti.com (Odierna Paride) said:-

>Does anybody know if COMPO (VIDI ST creator) has an email address or there
>actual phone number?
>
>Thanks
>
>Paride Odierna
I'm pretty damn sure that Compo had nothing to do with creating Vidi St but
their email addrees is (IIRC): compo@cix.compulink.co.uk

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3763. Re: Some Basic Falcon Questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: ed@mistered.demon.co.uk
Message-ID: <818899532_OASIS_@mistered.demon.co.uk>
Source record: 154414

In article <4aiblh$a3f@osustat.mps.ohio-state.edu>
dhbutler@stat.mps.ohio-state.edu (David H Butler) said:-

(This boggles my mind - I'm fairly sure that most Falcon
>users are using VGA, aren't we?)

The Falcon video hardware can put out twice the vertical resolution
using an RGB monitor - due to the interlacing. I think that this is
why most demos are coded for RGB. Plus the fact that most RGB
monitors like Atari SC's or Phillips Cm8833's have speakers built in.
Why not just use your TV if it's only to see a few demos?

>3) Is there any way to get Calamus 1.09 and the older Outline Art to run on the
>Falcon? I have SL, but I prefer to use 1.09 to do my B&W work since it is so
>much faster...

Run SL in two colour mode - screen updates are much faster but you are
still working with a full colour document

>5) Finally, I have a feeling that a number of problems may be due to NVDI 3.x
>which I purchased along with the Falcon. I'm interested in *compatibility* more
>than I am in speed (I use Geneva instead of Magic for this very reason) - Would
>Warp 9 work better for me? The version included with my T25 on my Mega ST
>system does not work on the Falcon, so I would have to pay for an upgrade, but
>if it is more compatible than NVDI it might suit me to do so...

I have found NVDI3 to be completely compatible with just about
everything! Neodesk 4.0 on the other hand proved to be totally
unstable - so much so that I just abandoned it. Are you using Neodesk?

>
>6) If any kind soul out there could point me in the direction of the 'standard'
>set of patches I should have installed, it would be great.

FPATCH2.prg in the auto folder is the only neccessary one.
>
>7) Finally, I have a RENO external SCSI II CDROM drive which I use on my
>PowerBook. I have the ICD Pro drivers which I am currently using. There should
>be no problem hooking up my CDROM, correct?

I use AHDI so I don't know about the ICD drivers. I use Extendos for
my CD Rom drive.
>
>Thanks for the help... The transition from my ST to the Falcon is proving to be
>harder than I thought - an amazing amount of software has failed even though my
>Mega 4 was equipped with TOS 1.4, an ISAC high-rez color board, a T25
>accelerator and Geneva/NeoDesk.

That's a shame. Mine (in 1993) was so smooth that my ST lay unused
after that time until I sold it.

Cheers

Ed

--

---
ed@mistered.demon.co.uk

3764. Help? Bob's calltime

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4aq35o$i16@madeline.INS.CWRU.Edu>
Source record: 154415

Hi !
I am tryimg to find a copy of Bob's Calltime, I believe
its called calltim3,☐. I can't find it anywhere on the internet,
I CAN find calltime.arc, but that's a short program to log
calls incoming on the modem. What I am looking for is aprogram
that calls the Naval observatory, gets the real time, and
synchronizes the system clock? Any ideas? E-mail me at
bdc2@po.cwru.edu
Thanx in dvance.
Boris. D. Cahan

3765. Wanted:Toronto ISP's Defaults for StiK

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: peterw@io.org
Message-ID: <4aq30f$230@ionews.io.org>
Source record: 154416

Does anyone have the Default.cfg and Dial.scr for Toronto ISP's
Internet Direct (Idirect.com) or
Internex Online (io.org)

I've tried everything and can't seem to get beyond "resolving host" in
IRC and CAB.

I seem to be able to get the connection part OK, but none of the
programs work.

Any help would be greatly appreciated.

--
--
Peter Weinzettl | If all the world's a stage....
peterw@io.org | ..... I want more props

3766. Re: HS Modem 6

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951214183345.14254D-100000@iris.amp.uni-hannover.de>
Source record: 154417

On 13 Dec 1995, Michael Kelsey wrote:

>
> where can I find this program: HS Modem 6
>

Archie says :

Host sun.rz.tu-clausthal.de

Location: /pub/atari/mint/packages/KGMD-1.0/tools
FILE -rw-r--r-- 152511 Jul 17 21:40 hsmoda06.lzh

Host ftp.uni-frankfurt.de

Location: /pub/.dsk1/incoming/Atari/KGMD-1.0/tools
FILE -rw-r--r-- 152511 Oct 20 12:12 hsmoda06.lzh

Host ftp.uni-giessen.de

Location: /pub/atari/mint/KGMD-1.0/tools
FILE -rw-rw-r-- 152511 Aug 24 13:04 hsmoda06.lzh
Location: /pub/atari/system/patches
FILE -rw-rw-r-- 152511 Mar 28 1995 hsmoda06.lzh

Host ftp.germany.eu.net

Location: /pub/comp/atari-st/tos-stuff
FILE -rw-rw-r-- 152511 Feb 20 1995 hsmoda06.lzh

German sites, but shouldn't be a problem using anonymous ftp.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3767. Re: .PAC -> .BMP or .PCX

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <818906538_OASIS_@whalley.demon.co.uk>
Source record: 154418

In article <1995Dec12.094920.20039@lafn.org>
ad910@lafn.org (Bobby Swain) said:-

>In a previous article, franz@Germany.Sun.COM (Franz Stadler - Sun Integration Services Germany - Munich) says:

[snip]

>>this is posted for a friend.
>>He needs to convert images from the Atari .PAC format into
>>PC formats .BMP or .PCX
>>
>>Does anyone know of programs doing that on an Atari or on the PC ?

[snip]

>Franz, would it be possible to ask your friend what program created the
>.PAC file? I have worked with a lot of graphics formats (in the US)
>but have never even heard of a .PAC graphic format.
>
>I have seen some odd file extenders that must be the graphic files in
>games. If this is the case, there are utilities around to extract
>recognizable graphics and sounds from games and such. If it's a
>purely proprietary format, you may be out of luck without some
>extensive programming skills.
>
>I'm reposting to the public area to give those with a more extensive
>knowledge of graphics a second look at your query. I would be curious
>to see where this format is used.

Just thought I'd jump in here :-)

PAC is a monochrome bitmap format originally used (I think -
someone's bound to correct me if I'm wrong <g>) by a German(?)
package called STAD, and still used by PAD. Gemview will happily load
PACs and save them out as .BMPs.

HTH
John

--

John Whalley
john@whalley.demon.co.uk

3768. Re: Some Basic Falcon Questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4ans63$d2a@canton.charm.net>
Source record: 154419

Frederick Pierce (fpierce@charm.net) wrote:
: David H Butler (dhbutler@stat.mps.ohio-state.edu) wrote:

: : 5) Finally, I have a feeling that a number of problems may be due to NVDI
: : 3.x which I purchased along with the Falcon.

just checked on that...works fine. Calamus doesn't work in 256 color
though - I have a habit of forgetting that and having a fit when my
document doesn't display right 8)

: : 6) If any kind soul out there could point me in the direction of the
: : 'standard' set of patches I should have installed, it would be great.
: there are a couple - I'll check tonight

Falcon Patch 2 is the only one I know specifically - it's included with
the Stik/CAB package & lots of other stuff. HSMODEM is needed to make the
serial port go fast or something but that's true of the ST's also. If
you're doing much jpeg stuff then one of the Jpeg DSP loading-things (I'm
very technical) is worth having too. There's at least one Falcon-specific
PD CD available.

If you have web available, check the Toad Falcon section - they have a
good list of CD'S - I have a link to them on my page (see sig)

fdp

---
visit the Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
Fred Pierce ----- alternative computing with Atari Falcon -----
fpierce@charm.net pierce@cdhf2.gsfc.nasa.gov www.charm.net/~fpierce

3769. Re: JR OFFICE 3.04E Question

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <818956830_OASIS_@bpfd.demon.co.uk>
Source record: 154420

In article <Pine.LNX.3.91.951208083003.1400B-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> said:-

>
>
>On 7 Dec 1995, Frank Lockwood wrote:
>
>> Has anyone been able to get the newest version of JR OFFICE (v. 3.04E)
>> to run on a 1 meg machine? I have a STfm with TOS 1.04 and 1 meg of

Definitely should not be a problem. I often run it with a lot less
than that (other apps running also under MagiC).

> On the same topic, what has been changed in Junior Office 3.04
>relative to 2.01???

+The package now contains Class 1 driver as standard
+The buttons in Compose have been made slightly more intuitive
-The telephone icon is now a question mark. Why????
+Rendering of Faxes in much faster with text
+Far fewer bugs and crashes (OK so its not perfect but almost :-)
+Fax drivers will run as MTX, Program or ACC
+Faxes can be sent and received in the background (under MagiC or MTOS)

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

3770. st/ste help

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: yngves@ifi.uio.no
Message-ID: <4b00av$kic@news.worldcom.ch>
Source record: 154421

Just another newbie-question. I'm the proud owner of a mega st2, and I'm wondering:
What is the difference between the st,ste and the stfm ataris ?

Yngve

****
* *
* Greetings from Yngve Sandal *
* yngves@ifi.uio.no *
* sailor@servicenett.no *
* yngves@tordensoft.bbs.no *
* http://www.ifi.uio.no/~yngves/ *
* *
****

3771. For Sale: Atari Mega STe 4 / Atari SM144 (Sweden Only).

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4apuc8$dii@kaon.kuai.se>
Source record: 154422

```
For Sale: Atari MegaSTe 4 / Atari SM144 (Sweden Only).

Atari MegaSTe 4
---------------
Motorola 68000 processor, (16MHz + Cache),
TOS v2.06 (Svenskt),
4Mb ST-RAM,
Intern 52Mb 3.5" halvhoejds SCSI haarddisk,
Modifierat SCSI interface, klarar upp till tvaa haarddiskar samt paritet.
Intern 1.44Mb HD diskdrive,
Externt svenskt tangentbord.
Originalmus,
Fullstaendigt kablage,
Manualer,
Programvara,
Originalkartong,
Vaelskoett, i skick som ny.

Atari SM144 Monochrome Monitor
------------------------------
Designad speciellt foer MegaSTe och TT skalet, passar perfekt,
Justerbar hoejd, bredd, vertikal och horisontal position,
Inbyggd hoegtalare,
Fullstaendigt kablage,
Manual,
Originalkartong.
Vaelskoett, i skick som ny.
```

Alltihop saeljes f&#65533;r 5000 SEK el. hoegstbjudande, inklusive monitor och frakt. Allting i nyskick och original kartonger med tillhoerande manualer och kablage.

```
Var vaenlig och svara inte i denna nyhetsgrupp, utan saend mig ett email.

--
@ @
-----------------------------------------------------------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
-------------------------------------------------------------------------
oOo oOo
U U
```

3772. Re: Software to use FPU ???

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4ant4j$guc@gateway1.brisnet.org.au>
Source record: 154423

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: I've just bought an FPU for my Mega STE, can anyone suggest some
: software that will use it (commercial or PD etc.) that doesn't need a
: 68030 proc as well ????

: Fractal Generators, DTP rogs, art packages, anything ???

: Fialing that is there anyone out there who can perhaps point me in the
: right direction when it comes to programming for it ????

: Thanks
: __

Anything compiled with PureC that uses floating point will use an FPU if it is present. I _think_ FPU autodetection is also available under Lattice C, but I could never live with how slow it was.

D

3773. Re: WWW105 - CAB wish list

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4aoto3$4ma@gateway1.brisnet.org.au>
Source record: 154424

azog (azog@gti.gti.net) wrote:
: I've been playing more and more with CAB, and outside of my previous posts
: on, I have to say again I am really happy with it.

: What is an adaquate sound player? I say "adaquate", because I would want
: a nice small and easy to use one, that I can run from inside CAB when
: I select a sound source. I have several, but they're too "bulky" for
: this (like some that are also recorders), and don't know if they support
: CAB's method of calling helper apps.

LPS seems good. No, I don't know if it will work with CAB's method. If it passes command-line args, fine, otherwise no.

: A question of CAB's cache. Is this a "checked" cache? Like in Netscape,
: if the document on the target host hasn't changed, the document is
: loaded from local cache. Does CAB do this or similar? Because if there
: is no checking, then the local cache is always loaded, you don't know if
: this is the correct page or not.

Not as of 1.08. I don't know about 1.15. 1.08 and below (a) always used the cache data, and if it was there never checked the real thing, and (b) would not send a 'reload' to an external proxy (damnit).

: I wonder if the author(s) read this newsgroup? Well, in any event, I do
: have a couple of wish-lists; one is a "reasonable list", and the other is
: "would be nice, but..." list...

Good question.

: I do a lot of comparisions to Netscape, since it's the best browser in
: the world. It's not a fair comparision, but not far off the mark.

Actually, I hate netscape. But that's just me. 'This page has been Netscape Enhanced' seems to mean these days 'if you don't have a PC running Windoze or a Mac then this page is unreadable'.

: The reasonable list:

: The status bar states "Receive x/0 bytes". I assume that last 0 is supposed
: to be the total number of bytes to be received. Netscape tells you the
: number of bytes/and or the percent of the document received, as well as a
: "document done" when finished.

This information is not always available to the client. Presumably CAB is never checking.

: Also, a "forward" button, or menu item would be nice. Again, Netscape has
: both "forward" and back. Sometimes I press back, but didn't really mean

: to. I could easily select the link again, but it does make it easier...

I've never seen a forward button on Netscape. Hmm.

: I don't know if they're part of HTML 2.0 or HTML 3.0, but Netscape (and
: others) have a "visited link" option, that lets me set different colours
: for links that I've already been to. (there are also other link tags,
: like alink, vlink, and at least one other).

Neither. S'far as I know it's not standard.

: Finally, this is two in one: a timeout feature. There's been times that
: I selected a link, and the host is unreachable, or something happens that
: I can't connect to it. A 60 second timeout would be nice. Related to this
: is a "stop" button, or similar. Sometimes people have links to hosts that
: are down or something, and a stop button is handy. When I press the stop
: button in Netscape, it seems to continue loading local page.

A stop button would be good, yes. Netscape never times out, incidentally.
Other browsers do, but this ability was removed from netscape so that it
'would wait the required minutes or hours to go through a queue to some of
the busier servers.

: The "it would be nice" :-) list:

: Java! (not extremely unreasonable: Sun has opened Java up for development,
: and all it would take is a saavy programmer to give it a whack. And
: I won't accept "An ST can't do Java" answer, because "they" said that
: the ST would never support a web browser. Actually, personally, I
: use a Falcon and TT)

I presume Java is nice. Everybody jumps up and down saying 'I wish I had
more RAM in my PC so I could do an install of Java'. Does it really take up
so much memory? Is it really worth it? What is it?

: Support for the mailto tag.

Ah. Easiest request so far. mailto is a doddle. It's a simple smtp transaction
and getting some text from the user.

D

3774. Re: Trouble with USR Courier Modem... Help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <4ao5pr$uem@news.cyberspy.com>
Source record: 154560

rhett@bigwpi.WPI.EDU (Rhett Shain Brown) wrote:

>I have a 9600 baud USRobotics Courier HST (HST for High Speed Transfer,
>baby) and i cannot get it to work at 9600 on ay term program that i have.

Heh, boy those were the days. I sold my HST years ago...too bad the
ole original HST aint so cool anymore...try a v.Everything on for
size!

>this 2400 shit is killing me!!!

I seem to rebember having to run something like CTSFIX (forgot the
name) to fix some serial problems. Your modem should connect at
whatever speed your term is set at tho..

See ya, Joe

3775. Re: STonX and ACCs

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <4ao18d$hi5@news.tuwien.ac.at>
Source record: 154561

In article <Pine.HPP.3.91.951213155606.16492A-100000@ubkahp1.ubka.uni-karlsruhe.de>,
Hans-Martin Vogt-Ostmann <hampf@ubka.uni-karlsruhe.de> writes:

>1) How come it only loads _one_ desk accessory even if more are
> present on my -fs C:? Is this a problem of STonX or TOS?

Sorry - this is a rather silly limit of the Unix filesystem interface in STonX
0.5.6, which will be fixed once I get the wildcard pattern matching routine
implemented correctly.

>2) STGUIDE runs at first, but then (at the 2nd or 3rd page) dumps with
>
>SIGSEGV for stack growth failure
>Possible causes: insufficient memory or swap space,
>or stack size exceeded maxssiz.
>Segmentation fault
>
>The same message appeared with STonx 0.4 while booting TOS 2.05,
>which now seems to be fixed, so I assume, this could have the same cause.

The cause for this is probably a sequence of bus errors or similar, which
unfortunately will cause STonX to crash sometimes. Which version of STGUIDE
did you try?

Regards,
-nino
--
http://www.complang.tuwien.ac.at/nino

3776. Re: Highest SIMM size the ST1024 can use?

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Barry Heath <heathen@innotts.co.uk>
Message-ID: <30CF8623.BED@innotts.co.uk>
Source record: 154562

Thomas Knecht wrote:
>
> In article <DJCw94.Ity@actrix.gen.nz>,
> Steve Wells <steve_w@atlantis.actrix.gen.nz> wrote:
> > ...
> >Note: You'll have to use an STe or better for this - earlier machines
> >use chips, not SIMMs.
> > ...
>
> Thanks a lot, Steve, for the whole story!
>
> Am I right supposing that you mean MEGA STE whenever you say STE/STe ?
No.
> Or do the 1040 STE keyboard-computers have slots to have SIMMs too ?
Yes they do
> Did they really come originally with two 30-pin 512Kb-SIMMs ??
Yes and no
> Or with banks to plug without extras only 4x8 256KBit-chips as in the ST ?
520STe came with two 256k SIMMS, 1040s with 4x256k SIMMs. The 256s
could be replaced by 2 or 4 1meg SIMMS, but without a kludge, it
wasn't possible to mix 1/4meg and 1meg ones.
>
> I'd like to know before I take ma STE (TOS 1.04/1.1.1990) apart ... :/)
TOS 1.04? do you mean TOS 1.4? IIRC that was the earliest fitted to
an STe.

--
bazza aka Barry Heath at the spare room <heathen@innotts.co.uk>
The original and genuine; look for the trademark; accept no
imitations.
Mileages cannot be guaranteed. No warranty as to fitness for
purpose.
Opinions are mine, but may be freely distributed. No refunds without
pop.

3777. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <4apq55$okp@main.freenet.hamilton.on.ca>
Source record: 154563
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Eric Noss (enoss@planetx.bloomu.edu) wrote:
: Only if the games are more fun to play, what good is buying a $300
: machine if the games are crap? I'm surprised that no one ditch the new
: systems and decided to buy a 2600 at a flea market instead :)
~^~^~^~^~^^~^

I did! 110+ games and counting. It's more fun now than when I was a kid.

CRACKERS
(2600 collector from hell!)

3778. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4apcd8$89v@studs.sci.kun.nl>
Source record: 154564
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On Tue, 12 Dec 1995, Michael Grove wrote:

> (JAGS) hardware has already started, so if Atari gives up, I think you
> will see more "Falcon-Jag" interfaces being developed (hacked).
> That would be fine by me.

Ummm... `more' interfaces? Is there a way to interface a Jag to my
Falcon? Why don't I know this? Tell me all about it! I'd _love_ to
use the Jag as a cheap (!) Mega-DSP card (and it comes in a nice box,
too! :-)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3779. Can't delete folders on Minix partition

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1412950845040001@47.85.0.99>
Source record: 154565
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

I have several folders on a 120 Mbyte minix partition that I cannot delete.
I have tried both the desktop delete & RMDIR (from a shell) with no change.

The error message I get is 'access denied' (-36).

These folders are not corrupt, as I can copy in & out files.

I remember the thread about undeletable files a few weeks ago & some of
the solutions involved editing disk sectors.

I cannot edit the hard disk, as I do not know enough about the Minix
format & besides I don't think any of my disk tools can handle it.

Am I missing something really obvious here, like permissions or user privileges?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3780. ATARI + Linothronic300 ???

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: mluoto@cc.Helsinki.FI
Message-ID: <4apf6c$jf@oravannahka.Helsinki.FI>
Source record: 154566
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hello,
A friend of mine has just purchased a used ATARI TT with
DMC's RIP (raster image prcessor) and Linothronic 300 rq
phototype setter...

then he discovered, that it ain't so easy, the phototype
setting I mean...

Now, I don't know much about these things, but I hope I can
spell these questions out:

-Could anyone lend a copy of a Calamus "CK7" file which would
include such colorseparation settings that it'll produce true
CMYK rasters ?

The oness I've seen so far
(what he has done) have produced CMY + black only in solid color ???

Another thing would be

Sorry, my terminal is screwing things up again...

If you seethis ... well, a CRI-file would be needed too... withnice
looking color / raster settings in it ;-)

TC: Markku

--
email: Markku.Luoto@Helsinki.Fi # ...Es kann schwierig sein,
(will find me where ever...) # mich zu verstehen, aber...
fax: +358-0-4524015 (manual) # ...understanding is the
voice: +358-40-5013210 (gsm) 24h/day # beginning of acceptance...

3781. Looking for IDE interface

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: ipoorten@cs.vu.nl
Message-ID: <DJKx9p.EoH.0.-s@cs.vu.nl>
Source record: 154567
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello all,

I'm looking for an IDE interface for my 1040STE. I'm aware of the MultiBoard, but that's too expensive for me. Does anybody know about other IDE interfaces and where I can buy these?

Thanks in advance,
Ivo van Poorten

3782. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4apa4g$f61@news.xgw.fi>
Source record: 154568

Tony Greenwood (stosser@neon) wrote:
: : You can also try the DalNet #atari by typing:
: : /Server irc.dal.net 7000
: : /join #atari

: Eeeerm wont that still go to channel#atari
: I use channel#atari quite a lot, would the above be a different one?,
: sorry for being so ignorent ;)

DALnet is a seperate IRC network with lots of goodies, less splits,
better administration, chanserv, nickserv etc.
Take a look at http://www.dal.net/ to see what it's about (I think that was
the address). Or just join the channel and chat with the cool ppl on it.

--
_____ krlawson@xgw.fi _____
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --

3783. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4apa88$f61@news.xgw.fi>
Source record: 154569

Alastair Shortland (alastair@ravanol.demon.co.uk) wrote:

: Sometimes when I join an IRC channel, it displays who is in there as usual, but
: I don't see any messages scroll up on the screen. It is as if the people are
: just sitting there and not doing anything. Is this normal? I wondered if maybe
: the people have left the area, and the IRC program hasn't cleared their names
: from the list?

When nobody says anything they are usually doing something else or have
just left their processes lying around.

--
_____ krlawson@xgw.fi _____
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --

3784. COMPO address

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: odierna@oto.ico.olivetti.com
Message-ID: <odierna.12.001C75F8@oto.ico.olivetti.com>
Source record: 154570

Does anybody know if COMPO (VIDI ST creator) has an email address or there
actual phone number?

Thanks

Paride Odierna

EMAIL:odierna@oto.ico.olivetti.com
EMAIL:odierna@mbox.vol.it
EMAIL:odierna@eworld.com
PHONE:+39 81 8856349 (home)
+39 81 8533522 (office)
FAX :+39 81 8533776

"DON'T PANIC!!!"

3785. FX card

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <4anuoh$21r@silver.scs.unr.edu>
Source record: 154571

I have a question about the FX card

I already have 14 MB of 72-pin RAM, so I can't use the RAM expansion.
Can I still use the accellerators? How much speed will I lose? I
thought 72-pin was the "better" way to buy RAM anyway?

Ben Allfree

3786. Eddy in France, please read !

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Michael Saunderson <k959362@atlas.king.ac.uk>
Message-ID: <9512141514.aa24837@news.demon.net>
Source record: 154572

Hi Eddy,

I hope you get this message and I'm sorry it's taken so long, but there have been major problems with my universities computer systems lately, I've also had quite a lot of work on, and to cap it all I've lost your email address!

Anyway, thanks for sending the STFM circuit diagrams over, they are proving useful and if you mail me with your address, I'll keep you up to date on anything that we manage to get working.

Thanks again and sorry about having to put this up on the newsgroup,

Mike.

3787. Re: My CAB wish

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <818956572_OASIS_@bpfd.demon.co.uk>
Source record: 154573

In article <4ai3ht$m2d@elaine35.Stanford.EDU>
darmok@leland.Stanford.EDU (Philips Dilworth Patton) said:-

>To get rid of that gad-awful yellow color scheme for the buttons....ack!
>It doesn't like color-palette changes, won't let you change the button color.
>How do I save my eyes? ;-)

Get a mono monitor :-)

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>

3788. CAB offline

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: fl@io.org
Message-ID: <4apoa1$q1f@ionews.io.org>
Source record: 154574

To: Ian_Taylor@a2w.maus.sub.org
Quoted from: Ian_Taylor@a2w.maus.sub.o. Subject: CAB offline

I{ and then I see an icon for each folder, when I
I{ try to open one of
I{ these folders I get a "read error in file" message :(
I{
I{ Anyone got this working?

According to an Email that I received from A. Clauss himself today,
this is a bug in the current version that will be rectified with the
next release.

Regards,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______ http://www.io.org/~fl/

3789. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DJLADB.4uz@freenet.carleton.ca>
Source record: 154575

Mine wouldn't be for sale, if I had one, but I don't, so I'm glad somebody
is willing to sell one, and hope that one day my meager finances will be
in order to meet someone's desparation price!
Meanwhile, lucky Falcon owners, keep on telling us about the wonderful
things Falcs can do for you!

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

3790. Re: Email address of Geneva developers?

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DJL7HF.nxA@tron.bwi.wec.com>
Source record: 154576

In article <4akum7$i4l@irzr17.inf.tu-dresden.de>,
hohmuth@irs.inf.tu-dresden.de says...
>
>Does anyone know of the email address of the developers of Geneva?
>
>I understand that Geneva is an AES replacement which runs under MiNT,
>and that's why I want to ask them to join the MiNT mailing list.
>
>Michael
>--
>Email: hohmuth@inf.tu-dresden.de
>WWW: http://www.inf.tu-dresden.de/~mh1/

Use the following to respond to GRIBNIF on the GEnie network via
INTERNET.

GRIBNIF@GENIE.GEIS.COM

(doesn't have to be in upper case, btw)

3791. Re: COMPO address

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DJL7K5.8HB@tron.bwi.wec.com>
Source record: 154577

In article <odierna.12.001C75F8@oto.ico.olivetti.com>,
odierna@oto.ico.olivetti.com says...
>
>Does anybody know if COMPO (VIDI ST creator) has an email address or
there
>actual phone number?
>
>
>Thanks
>
>Paride Odierna
>
> EMAIL:odierna@oto.ico.olivetti.com
> EMAIL:odierna@mbox.vol.it
> EMAIL:odierna@eworld.com
> PHONE:+39 81 8856349 (home)
> +39 81 8533522 (office)
> FAX :+39 81 8533776
>
> "DON'T PANIC!!!"

COMPO has a presence on the GEnie network. Email via internet is:

compo@genie.geis.com

3792. Re: STonX and ACCs

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Hans-Martin Vogt-Ostmann <hampf@ubka.uni-karlsruhe.de>
Message-ID: <Pine.HPP.3.91.951214105914.17152D-100000@ubkahp1.ubka.uni-karlsruhe.de>
Source record: 154578

Hi,

On 14 Dec 1995, Marinos Yannikos wrote:
> In article <Pine.HPP.3.91.951213155606.16492A-100000@ubkahp1.ubka.uni-karlsruhe.de>,
> Hans-Martin Vogt-Ostmann <hampf@ubka.uni-karlsruhe.de> writes:
>
> >1) How come it only loads _one_ desk accessory even if more are
> > present on my -fs C:? Is this a problem of STonX or TOS?
>
> Sorry - this is a rather silly limit of the Unix filesystem interface in STonX
> 0.5.6, which will be fixed once I get the wildcard pattern matching routine
> implemented correctly.

Yesterday I kludged around this problem:
I have ommitted Drive C: and put everything on Drive -fs D:, except the
AUTO-Folder and the Accessories, which I put on -disk A:
Everything works fine now......
except bkite and the ordinary FS-Box. Bkite bombs out with bus error when
I try to switch to drive D and in the ordinary FS-Box I cannot click on
drive D, but have to type "D" in the Text-Line to switch to drive D:

> >2) STGUIDE runs at first, but then (at the 2nd or 3rd page) dumps with
> >
> >SIGSEGV for stack growth failure
> >Possible causes: insufficient memory or swap space,
> >or stack size exceeded maxssiz.
> >Segmentation fault
> >
> >The same message appeared with STonx 0.4 while booting TOS 2.05,
> >which now seems to be fixed, so I assume, this could have the same cause.
>
> The cause for this is probably a sequence of bus errors or similar, which
> unfortunately will cause STonX to crash sometimes. Which version of STGUIDE
> did you try?

AAAHHHHHRRRRRGHHHH, give me the "Schierlingsbecher". It looks like I
forgot to run reflink. Looks OK now...

And again: Cetero censeo stonxem survivam esse

So long,
Hampf
--- ____________________ ____=^=____
.____ Hans-Martin Vogt-Ostmann `------------..-----' <___________>
/OLIX/, Universitaetsbibliothek Karlsruhe ___!!_________/ /_
/____// Postfach 6920 / 76049 Karlsruhe `._________ NCC1701)(-

(____(/ mailto:hampf@ubka.uni-karlsruhe.de `-------'

3793. help! BBS's in Cleveland?

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4aq1vu$fki@madeline.INS.CWRU.Edu>
Source record: 154579

Does anyone know of any BBS's in Cleveland, OH? B & G used to have one ☐☐
but thet apparently folded.

Prof. Boris D. Cahan
bdc2@po.cwru.edu

3794. Help starting 1040STF please?

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: wcsmaxw@superior.carleton.ca
Message-ID: <DJLFLn.9rL@cunews.carleton.ca>
Source record: 154580

A friend just acquired an old Atari 1040STF (from previous discussions on this newsgroup, I have already learnt that the "F" means it has a floppy drive). As well as the 3 1/2" external drive and a number of diskettes, he also has a separate SH204 hard drive. The problem is that he can't get anything to happen when he turns on the machine. He was told that one of the diskettes has some kind of start-up program on it, but he has tried putting in each of the diskettes before he turn on the machine and none cause it to do anything.

He also cannot find an Atari dealer of any kind in this town (Ottawa, Ontario, Canada) or a manual or any other form of assistance. If anyone can provide any pointers - either in terms of what to do, or how to find help or any other advice - we would really appreciate it. Thanks!

3795. Portfolio Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: peterw@io.org
Message-ID: <4aq37l$29n@ionews.io.org>
Source record: 154581

```
Memory Cards: 64K = $30
128K = $50

Serial Interface = $25
Parallel Interface = $25

contact: peterw@io.org

--
--
Peter Weinzettl | If all the world's a stage....
peterw@io.org | ..... I want more props
```

3796. ST (falcon) to Portfolio software?

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: control@u.washington.edu
Message-ID: <4aq291$r5@nntp5.u.washington.edu>
Source record: 154582

what do i need to transfer files from my falcon to an atari portfolio?
was there some kind of transfer package written for the st?

thanks,
M.C.

3797. Re: Linux/68K and Mice

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818958132_OASIS_@pwomar.demon.co.uk>
Source record: 154583

In article <4apbqk$opg@macondo.dmu.ac.uk>
c4sy@dmu.ac.uk (Simon Yardley) said:-

>I've heard that when running X-Windows on Linux the use of the Atari mouse slows
>everything down by 80-90 6s this true ???
>
>If so can I connect a PC mouse to the serial port at the back (I don't use a
>modem yet) ??
>I take it that I need to introduce a specific driver aswell ???
>
>Thanks in advance ...
>
>PS I'll never sell my Falcon either ... however,
>I'd give it away for sexual favours :-)

I don't know about the Linux part slowing down by 80% that sounds far to drastic
to me but you would be better off checking out the atari channel (#atari) on IRC
there is always loads of Linux users on there and they'll help.
I'm fairly confident that the Serial Mouse program is on tha Atari
Archive, atari.archive.umich.edu, but whether it would work under Linux I don't
know but then I know nothing about Linux...

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3798. Re: Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <818958404_OASIS_@pwomar.demon.co.uk>
Source record: 154584

In article <Pine.BSD.3.91.951213031832.12647A-100000@asia.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

> I just tried sending a mime attached file via e-mail to my other
>account and using essdc64 on it! I ran into the same problem that you
>described! All I got was a tempdesc.txt file in my esscd64 folder! I
>think this was the file that it said was going to be overwritten the
>second time I tried to run it.
> Any ideas any one?
>
>On 12 Dec 1995, Hallvard Tangeraas wrote:
>
>> I just recieved a MIME encoded message from someone, and I've been
>> trying to convert it back to it's original form using "Esscode 6.4",
>> but have had no luck so far.
>> (By the way, is version 6.4 the latest one?)
>>
>> It keeps telling me that it'll overwrite an existing file with the
>> same name. I've tried giving different names to the target file, but
>> nothing has resulted in a proper conversion. What am I doing wrong?
>> I'd prefer UUencode instead, but I really do need to decode the file I
>> got.
>> Maybe it isn't even MIME?..... I got an email from someone else, and
>> it looks like this:

I think hat the most possible cause of this is either a corrupt file or the fact
that Esscode looks good but is one of the most unstable programs I have on my
machine. I can't even decode a standard UUencoded file on my machine properly
without hanging and stopping my menu bar being inaccesible, I don't think
another version is planned but I would really like to get a bug fixed version
but due to lack of registrations (because it is so buggy) I don't think another
version will ever be seen.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3799. Re: Stick Is Driving Me Crazy

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <818980052_OASIS_@connectum.skurup.se>
Source record: 154585

In article <Pine.ULT.3.91.951213100756.18393B-100000@zeus.towson.edu>
Mark <mmcgow1@zeus.towson.edu> said:-

>When I connect to my server, before I can do anything at all, I have to
>enter a carriage return. Before I enter that CR, nothing is sent to my
>terminal from the server.
>
>So how do I set up Stik to send a CR so I can get on with the login?
>
>I've tried having Stik wait for the "CONNECT 14400," but that is sent
>before Stik is actually ready to look for those characters.

Hi, Mark

I also have to start by sending a 'CR' .
This is how my script looks like:

```
--------------------------------------------------------------------------
#
# Dial script file for STiK.ACC
#
#
# There are two parts to the connection process.
#
# The first part is initialising the modem, dialing a remote system
# and establishing a connection to a remote modem.
#
# The second part is to log into the remote computer. This will
# involve entering a username and password, selecting SLIP mode,
# and reading the Internet Address that your system will have for
# the duration of the session.
#
#
# Dial Script Part 1 - Establishing the connection.
#
# The first thing to do is to specify the speed of the modem with
# the BAUD_RATE variable.
#
BAUD_RATE = 57600
#
# Next you should define how your modem responds to the DTR
# signal. STiK will use the DTR signal to hangup the modem
# if HANGUP = DTR is set. Otherwise set HANGUP to the
# appropriate hangup string for your modem. (eg: HANGUP = ATH)
#
```

```
HANGUP = DTR
#
#
# PREFIX sets the dial prefix (ie: ATD, ATDT, ATDP)
#
PREFIX = ATD
#
#
# INIT set the string you can use to initialise the modem.
#
INIT = ATZ
#
#
# Dialing paramaters.
#
# The dialing parameters are CONNECT_WAIT and REDIAL_DELAY. These
# are times in seconds. CONNECT_WAIT is the amount of time to wait
# for a connection after dialing a number. REDIAL_DELAY is the amount
# of time to wait in between dial attempts.
#
CONNECT_WAIT = 35
REDIAL_DELAY = 20
#
#
# Phone Number(s). PHONE_NUMBER = number. Some providers
# have more than one number you can dial. You can specify
# up to five phone numbers here.
#
PHONE_NUMBER = 041143939
#PHONE_NUMBER = 2926200
#
#
# Determining connection success/failure.
#
# Connection success can be determined either by detecting the
# modems Carrier Detect signal (SUCCESS = CDWAIT), or waiting
# for a CONNECT response (SUCCESS = CONNECT) from the modem.
# Failure can be determined by a timeout or a modem response
# such as NO CARRIER, BUSY, NO DIALTONE etc.
# Up to five FAILURE test words can be set.
#
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
FAILURE = NO DIALTONE
#
#
#
# Dial Script Part 2 - Log in to the Service Provider.
#
```

```
# The STiK dialer uses the standard `conversational' method for
# login to the provider. This involves searching for certain
# words and sending an appropriate response. The special
# response $GET_IP is used to read the IP address that your
# provider has assigned you for this session. If your provider
# has allocated you a permanent IP Address, then you should set
# it in the default.cfg file and NOT use $GET_IP.
#
# Each step of the `conversation' is specified as a FIND line
# and a RESP line. There can be up to 10 steps. Each FIND
# *must* have a matching RESP and WAIT, even if they have no
# value. (values are put into arrays in the order they appear)
#
# WAIT is the time in milliseconds to pause before each FIND/RESP
# For accuracy, the time should be a multiple of 5.
# (ie: a WAIT = 4 would result in a pause of 0. WAIT = 12 would be 10)
#
# By default each RESP line is sent with a carriage return
# character at the end. If you need to use a line feed character
# instead then put a | at the end of the line. This only works
# if the | is the last character of the line. A / character at
# the end of a line means carriage return, but this is the default,
# so you don't need it.
#
# If you want to send just a Carriage Return, then use RESP /
# If you want to send just a Linefeed, then use RESP |
#
# Note that if neither FIND or RESP have a value, they are ignored,
# but in this case the WAIT (if any) will still pause.
# If FIND has no value but RESP does, the value of RESP will be
# sent immediately or after the WAIT time.
# If FIND has a value but RESP does not, then after the FIND
# the dialer will move straight on to the next WAIT/FIND/RESP
#
WAIT 30
FIND
RESP /
#
WAIT 10
FIND = username>
RESP = USERNAME
#
WAIT 10
FIND = SLIP Address:
RESP = $GET_IP
#
--------------------------------------------------------------------------
Hope this helps!
```

Claes Olsson

--

---
savarez@connectum.skurup.se
Claes Olsson
Musketorgatan 11B
S-212 43 Malmoe
Sweden
Phone: 040 - 18 54 97

3800. Re: Stick Is Driving Me Crazy

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.951214162653.23442A-100000@zeus.towson.edu>
Source record: 154586

On Wed, 13 Dec 1995, Marc Laan wrote:

>
> >When I connect to my server, before I can do anything at all, I have to
> >enter a carriage return. Before I enter that CR, nothing is sent to my
> >terminal from the server.
>
> >So how do I set up Stik to send a CR ...
>
> RTFM, or: try to begin your login script with: | This "|" character
> generates a return.
>
I think you missed my point. The login script is reacting to text
sent...you know, "FIND:" and "RESP:." How do I set it up to find
nothing, but still respond with a CR?

And thanks for the advice on "RTFM!" I never thought of that!

(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())
() mmcgow1@zeus.towson.edu () Mark () as860@freenet.buffalo.edu ()
() /\ /\ ()
() co262@cleveland.freenet.edu ()
(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())

3801. Re: WWW105 - CAB wish list

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <818961298_OASIS_@phil4.demon.co.uk>
Source record: 154587

In article <4act9p$b2p@gti.gti.net>
azog@gti.gti.net (azog) said:-

>I've been playing more and more with CAB, and outside of my previous posts
>on, I have to say again I am really happy with it.
>
>What is an adaquate sound player? I say "adaquate", because I would want
>a nice small and easy to use one, that I can run from inside CAB when
>I select a sound source. I have several, but they're too "bulky" for
>this (like some that are also recorders), and don't know if they support
>CAB's method of calling helper apps.

If the author of this post is reading this, can you mail me, or tell
me which FTP site to get your sound player ??? I have a Mega STE, and
want a similar player. Anyone else who's reading, if you could give
me some assistance, please feel free :)

My wish list :

Mailto: in its simplest form will do.
The ability to use FTP links would be quite useful
A much more reliable system. If this could be dramatically improved,
then there would be much less winging all round !
Some way of knowing which pages are in the cache. Before they were
saved into folders, so you know which ones which and can load them off
line. The new system, is quite nice, but needs to list somehow whats
there, so it can be accessed in the same way as before !

Thanks !

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3802. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: ersmith@netcom.com
Message-ID: <ersmithDJLAqA.51H@netcom.com>
Source record: 154588

In article <4ak4qd$fin@studs.sci.kun.nl>,
Sander Stoks <sanders@sci.kun.nl> wrote:
>In <ersmithDJG468.66J@netcom.com> ersmith@netcom.com (Eric R. Smith) writes:
>>It does indeed sound like ACN is describing AES 4.1, which is pretty old
>>news.

>I'm not sure if I can tell this to you (:-) but I have a copy of AES
>4.1 on my computer.

I hope it's a legally obtained copy. Otherwise you've just opened yourself
up to possible criminal and civil penalties for theft of software.

> I never use it though - with NVDI, AES 4.1 and
>BlowUP I always run out of memory. This is a shame, as I _still_
>can't get a pure MiNT system working together with the original GEM,
>which is really all I want (just as on my old ST).

If you use the standard MiNT 1.12, the original GEM boots fine (I
don't know about FreeMiNT 1.12, I haven't tried it). In fact, original
GEM is the default if no INIT= or GEM= line is given in MINT.CNF.
It's possible that some accessory or auto folder program is causing a
conflict; try booting just MiNT in the auto folder. (If you have a 68030
based Atari, you may also need to try disabling memory protection
by renaming MINT.PRG to MINTNP.PRG).

>I'd hate to see al this knowledge collect dust on some Atari shelf -
>people like you and projects like these is what keeps me clinging to
>my Atari.

There are still some interesting projects going on (Craig's XaAES and
Martin's AES replacement come to mind). I don't have much time myself
to work on such projects (I'm working full time for a digital video
and multimedia company called VM Labs). But I'm certainly available
to give advice and "moral support". And I think we all should contribute
financially to shareware and commercial authors who support the ST -- there
are still some great products available for it.
--
Eric R. Smith
ersmith@netcom.com

3803. Re: Some Basic Falcon Questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95348.183347STIRRE31@MAINE.MAINE.EDU>
Source record: 154589

Regarding using a Falcon with a TV for RGB demos....
I have had success with using an old tv in my home for demos with
my Falcon. However, all newer tvs result in the the screen flipping
vertically. Alas, as far as I can tell, there's no vertical hold
adjustment on my television. Does anyone know why this is? I
am sorry if this is a stupid question :-).
-scott tirrell

3804. Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95348.183940STIRRE31@MAINE.MAINE.EDU>
Source record: 154590

I was curious if there was an alternative to CAB to use with STiK.
My problem is that CAB will seemingly stop doing anything usually
within five minutes of use. It will begin reading a page, for example,
and then do nothing. Does anyone else have this problem? If so,
was it fixed with the newest version (I have WWW108.ZIP)?
Of course, the problem could be STiK or they way I have things
configured. Any ideas would be greatly appreciated.
-scott tirrell

3805. Portfolio accessories wanted

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: control@u.washington.edu
Message-ID: <4aq2g4$12n@nntp5.u.washington.edu>
Source record: 154591

i'm looking for portfolio stuff, i want the case, ram/rom cards,
transfer cables, etc. e-mail me with any lists and prices.

thanks,
M.C.

3806. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RnLmVoH.dpj@delphi.com>
Source record: 154592

Andy Maccallum <mindbomb_bbs@delphi.com> writes:

>In the shareware/donationware world he should probably try Octopus, which
>seems to have a following. Commercialware @ $90 Ratsoft has a lot of fans,
>but for my money ForeSight by Brian Hauer/TSO Software is as good as either
>of them, its Donationware...

Andy,

Is Foresight available online anywhere?

-Dana

3807. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: whylesc <whylesc@btlip03.bt.co.uk>
Message-ID: <4ap3jg$p29@pheidippides.axion.bt.co.uk>
Source record: 154593

I got it from the Yolo club: http://dcn.davis.ca.us/~dmlarson/yac/

((:) |_ | |\|

3808. Re: Base 64 decoding

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DJL57q.nnu@cf.ac.uk>
Source record: 154594

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
: Recently received a file encoded in Base 64. How do I deal with this?
: (Seem to recall some discussion a while back, but not the definitive
: answer). I can't seem to see anything suitable in the usual places.

I think this is probably MIME. ESSCODE handles it.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

3809. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Dec14.083254.472@genrad.co.uk>
Source record: 154595

In article <DJ18J4.H9w@cix.compulink.co.uk>,
rgivan@cix.compulink.co.uk ("Roland Givan") writes:

> They had a thing warning about the Good Times virus. Weeks later,
> my dorm hall computer lab posted signs warning people not to read

>We had this thing faxed to us at work. Didn't fool us for more than a
>couple of seconds though. I mean - how can a text email possible do any
>real harm - especially as it has no idea what email package you are using!

Yes, I agree. How anyone could possibly think that a text file such
as an email or a newsgroup po ting cou d po ibly be at acked by vir s!

Paul

. . ..

. . ..

s l ss t a u

3810. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6548_hsideras@mettav.demon.co.uk>
Source record: 154596

Hi John, on 12 Dec 95 you wrote:

j> Organization: University of Kent at Canterbury, UK.
j>
j> Claus Brod (clausb@hpbbn.bbn.hp.com) wrote:
j> : J.P.Beranek (jpb3@ukc.ac.uk) wrote:
j> : : I bought my hard drive a few years ago, and it came with ICD
j> : : software.
j> : : Recently I've been looking at the application software, and noticing
j> : : how poor it is. This started me thinking about how good/efficient
j> : : the actual driver is.
j> : : The speed tester that came with the Hard Drive says that I get
j> : : 1.4meg a second, and 14ns seek time, but I still wonder.
j> :
j> : Some questions:
j> :
j> : - What kind of hard drive is this?
j>
j> It's a Fujitsu 540MB SCSI Drive... :)

Let me guess - model M2684S ?

j> : - Are you sure that the speed tester uses the hard disk driver to
j> : read from disk? I might be wrong here, but AFAIK it uses its own
j> : routines for this, so you cannot determine the driver speed from
j> : these data.
j>
j> Hmm, well this is possible, as ICD would love you to believe it's driver
j> software gives speeds this high.

The ICD docs themselves will tell you that the speed it measures bypasses the
driver in some way. It's the drive speed and tells you nothing about the
speed of the driver AFAICT.

j> Anyone answer my original question, i.e. whether ICD will give me new
j> drivers, or whether there are compatible PD Drivers...???

I guess you just need to make sure that you've got the most up-to-date
version (6.5.5).

Alternatively, a friend of mine with the same drive has just switched to
HDDriver v4.52 and is well impressed with the speed increase.

I'll be installing my copy this evening <g>

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #

Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3811. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6549_hsideras@mettav.demon.co.uk>
Source record: 154597

Hi Sander, on 12 Dec 95 you wrote:

s> Organization: University of Nijmegen, The Netherlands
s>
s> In <ersmithDJG468.66J@netcom.com> ersmith@netcom.com (Eric R. Smith)
s> writes:
>> Since neither Bill nor I are currently working for Atari, you may
s> ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
s> I just noticed this -- say that again? Who are you working for now,
s> then? Please don't turn your back on the Atari community because of
s> this; I hope some company has the right mind to hire you immediately.

It would be nice if Eric has responded to C-Lab's call for programers to
finish TOS 5.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3812. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951214130956.7094A-100000@terrazzo.lm.com>
Source record: 154598

What gives! I have no trouble getting to Tim Newsome's Home Page
http://www.cybercomm.net/~drz/ or to the yac home page! Both use the
tilde~ in them in fact I see no correlation to the use of the ~ and not
being able to access a page! I have a 4meg 1040STe w/ICD AdSpeed 16mHz
TOS 2.06 105M Syquest Hard Drive normally running in monochrome! Is there
any correlation between the version of TOS and the inability to use the
tilde symbol? I mean is it only the users from the UK or all European
Users? If so have you upgraded to www115 yet, because the 115 version no
longer tries to make a folder for each section of the domain name ie
~drz! I think that this might have been the problem, as the ST doesn't
like the ~ as part of a file name! Don't know why I got away with it
other than the fact that the ones I had success with had the tilde in the
last part of the name! I didn't try http://dcn.davis.ca.us/~dmlarson/yac/
till after I got www115 installed! 115 stores all the cache files in one
folder with arbitrary names like 00000035.htm and 00000046.gif, makes it
hell to find files associated with any particular site, but seems to be a
lot more stable, as you don't have the problem with truncated long names
coming out the same! Should also solve the problem of illegal directroy
names.

On Tue, 12 Dec 1995, Andrew Rose wrote:

> In article <818718294_OASIS_@connectum.skurup.se>
> savarez@connectum.skurup.se (Claes Olsson) said:-
>
> >Hi, guys!
> >
> >It seems that 'CAB' cannot open URLs which contain the 'tilde' character.
> >It locks up or crashes.
> >
> Shame really - it wasn't a problem with the previous version
>
>
> >Otherwise: Very nice!
> >
>
> I agress
>
> Andrew
>
> --
>
> ---
> andrew@ajrose.demon.co.uk
> ---

>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3813. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: Pekka Saarinen <contacts@megabaud.fi>
Message-ID: <30D0133A.4964@megabaud.fi>
Source record: 154599

Rod wrote:
>Am I the only person round here who isn't trying to sell their >Falcon?
>Eveyone else seems to be.

Not me!
Even though I have now also a real powerhouse next to the Falcon, it still cannot compete with CAF -- maybe in future it will, but Falcon will have it's place on my desk no matter what. I see things from the musician point of view: the computing requirements for musical work are fulfilled in Falcon as it is now, and so I consider it as a digital "sound module". Vintage instruments are always the most interesting...

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
P90/32Mb/2Gb/2MbStealthVRAM/4xCD/ http://www.megabaud.fi/~contacts /
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

3814. XOR to DOS conversion utility?

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: "M.Greenberg" <bambusa@ag.arizona.edu>
Message-ID: <Pine.SOL.3.91.951214040529.20876A-100000@ag.arizona.edu>
Source record: 154600

Does anyone know a way to convert synthesizer patches in XOR (Dr. T)
format to a format that is useable with an IBMPC?

3815. Re: Falcon Vs Amiga 1200

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4ap9nc$f61@news.xgw.fi>
Source record: 154601

Jay T Millar (jmillar@delphi.com) wrote:

: But isn't it also true that the Falcon's '030 sits on a 16-bit bus
: (stupid, stupid, stupid) while the A1200's '020 sits on a 32-bit bus
: on the motherboard?

Then again afaik the clock speed of the A1200 bus is something like 7 Mhz,
correct me if I'm wrong. Anyways, the Falcon beats the hell out of a A1200
with good DSP code.
Oh, and the DMA structure in Falcons and STs is supposedly better than
that of the Amiga.

--
_____ krlawson@xgw.fi _____
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --

3816. Linux/68K and Mice

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: c4sy@dmu.ac.uk
Message-ID: <4apbqk$opg@macondo.dmu.ac.uk>
Source record: 154602

I've heard that when running X-Windows on Linux the use of the Atari mouse slows everything down by 80-90 % - is this true ???

If so can I connect a PC mouse to the serial port at the back (I don't use a modem yet) ??
I take it that I need to introduce a specific driver aswell ???

Thanks in advance ...

PS I'll never sell my Falcon either ... however,
I'd give it away for sexual favours :-)

--
Simon Yardley, Leicester, UK

Internet: c4sy@dmu.ac.uk
URL: http://www.cms.dmu.ac.uk/~c4sy/ *Have a peek !*

3817. Re: Hawk 030 (RE: Was STFormat sinks)

Newsgroup: comp.sys.atari.st
Date: 1995-12-14 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30cf7900_Claes.Holmerup@p5.dada.ct.se>
Source record: 154603

In a message of <12.12.95>, Michael Grove (2:200/427.1) writes:
MG> Two weeks ago, Steve Cohen said that they should have the cache
MG> work back from the manufacture soon. He also stated that the
MG> Hawk runs faster than the Barracuda did (yes, they do have
MG> prototypes that work, but not on all Falcons). I have a GE-Soft
MG> product now, and after the problems I have had with it, and
MG> the lack of support, I will also wait a little longer. The
MG> 040 sounds nice, but so does the Video Funnel and the upgrade
MG> policy for the Hawk. Buy one and get a trade in allowance on
MG> the Barracuda, or more likely, their Falcon clone (Steve said
MG> they have a prototype board that works and is much smaller than
MG> the Atari Falcon board). Yes, you read that correctly, a Falcon
MG> clone, not a 3.xx clone.

Sounds very interesting indeed :)
We can hope that they re-write the TOS too, to allow larger hard disks and more partitions - among many other things.
Since I have my Falcon in a tower, I might go for the Hawk anyway - but if their new machine works perfectly with Cubase Audio too it would really be worth more than a thought - they've probably juiced up the bus speed and made it 32 (or 64?)-bit all the way and removed the ridiculous 16MB limit for the RAM. Have they changed their minds about including video RAM on the Hawk or is it still going to be a future add-on?

>> In the mean time I'll go for a CD-ROM writer
>> instead ;) -a Philips CDD2000, together with SoundPool's CDRecorder
>> Pro software for the Falcon. It will all be delivered in about 2 weeks
>> from
MG> now.
MG>
MG> I know that CDRecorder does not advertise for the HP W/R CD-Rom,
MG> (as of yet), but HP has a 4x/2x? recorder for $999.00. What is the
MG> price for the Philips? (I think I mailed you a while ago on this,
MG> and now have seen the ad in the PC Trader for the drive).

I'm sorry if I've forgotten to give you an answer about this before, but I haven't been certain about the price since the distributor told me there was a delivery time of two months(!) and when I ordered it, they said the new (lower) price and that it would come the next day!
Here in Sweden they cost about USD1700 (including 25% sales tax), so there is some difference in price, but maybe SoundPool will include support for more CD-writers in the future. Yamaha has a cheap one too, I've heard.
I've had the CDD2000 delivered, but I'm still waiting for the software from SoundPool - I hope it'll arrive the next couple of days. My CD-ROM driver can't recognise it at all, so I can't use it yet - not even as a regular CD-ROM

player (but I do have my Toshiba 3.5*...).

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3818. Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <819015024_OASIS_@phil4.demon.co.uk>
Source record: 154354

This little post details some of the problems I had after buying a 68882 for my Mega-STE.

1) After fitting all software that should use a FPU bombed out with 11 bombs. A small proggy called LFED (LineF Emulator) is required.

2) Programs, eg. Zorg, and Crystal Atari Browser (CAB) lock, they begin loading, display menus, the mouse still moves, but the menus can't be used and the programs just lock.

3) Other programs, such as POV 2.xx, and most others (Metamorphosis demo, Fractal Playtime) that I have tried bomb out with 2/3 bombs, part way through operation, the reason ?? They try to run using 68030 commands etc.

Tha problem seems to be that the 68000 in most STs, Megas etc. was never designed to use an FPU and consequently all software that uses it was written by authors who presumed, the FPU would be used on a TT or Falcon, and so almost no software is around that can use it on a plain vanilla ST or Mega.

The above is all my personal experience. If someone can put me right then I will consider plugging the fpu back into my computer, otherwise its just going to sit and gather dust until I get round to figuring out how to program it, and doing some programming myself !?!

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3819. Re: WWW115 Bug

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <30d1e9e8.21150354@news.pavilion.co.uk>
Source record: 154355

fl@io.org (Frank Lockwood) wrote:

I have precisely the same problem. I am running an STE 4megs TOS 1.62

>A friend and I have been trying out the new version of CAB and I
>believe we have found a bug in the file handling.
>
>The new CAB wants to rename any documents it views as a numbered file
>(like 00000001.HTM) in your CACHE or WWWCACHE folder. However, it
>doesn't seem to be able to open folders to view the files within.
>Every time I try to open a URL (online) it wants to check the CACHE
>folder first to see if it hasn't already been downloaded. Since it
>cannot open the folder, it reports an error.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

3820. Re: Jr. Office in English?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4artul$ckk@muikku.jmp.fi>
Source record: 154356

Hi!

I've tried both Jr. Office and CoMa 3.0, and I warmly recommend you to use CoMa! (Of course, that's just my stupid opinion..;) 3.0 is in English and it's very reliable and easy to install and use. I haven't got the name of the ftp-site where it can be found right now, but if you want to know it, just mail me!

- Jyri

3821. Re: Trouble with USR Courier Modem... Help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30d0c237_Claes.Holmerup@p5.dada.ct.se>
Source record: 154357

In a message of <13.12.95>, Rhett Shain Brown (2:200/427.1) writes:
Hi Rhett - you wrote:

RSB> I have a 9600 baud USRobotics Courier HST (HST for High Speed
RSB> Transfer, baby) and i cannot get it to work at 9600 on ay term
RSB> program that i have. I have tried various combinations of programs
RSB> on ports on my Mega STe, not to mention various and strange configs
RSB> on the dip switch panel on the back of the machine.
RSB> basically, can someone help me who has experience with the damn
RSB> thing or USRobotics modems in general.
RSB> It has NRam but i have no idea what it is and when i try to connect
RSB> at 9600 i get an this
RSB> CONNECT 2400/ARQ
RSB> so help!!!!!
RSB> this 2400 shit is killing me!!!

The old HST modems were a bit out of the standards, so connection at full speed
can only be made with a HST at the other end - otherwise you will only get 2400
and sadly, there is probably no way around it. I've heard about someone that
managed to upgrade his HST to a Dual Standard (a lot of soldering) and then he
could connect with most other modems, but this can't be done on all HST's. :(
The new ones however, do follow the regular standards (like V.everything and
Sportster) and work fine with all other modems (to my knowledge).

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3822. For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: j.moore50@genie.com
Message-ID: <4aqt9d$ats@rock101.genie.net>
Source record: 154358

1040STf & SC1224 systems for sale
Some are TOS 1.2 some 1.0. 1MEG stock machines. Never been modified or hacked into. No mice or power cords for the computers. Monitors are the ones with the controls on the front. Priced at $125.00 + shipping and COD. Also selling monitors and computers seperately. Have 2 SM124 mono monitors left also.

SC1224-$55
1040STf-$80
SM124-$65

Hurry Xmas is only days away!

Reply via Email at J.MOORE50@geins.com

3823. commercial web browser

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4ar0ru$gdr@thoth.nilenet.com>
Source record: 154359

A friend of mine tells me that a company called Computer Direct is marketing a commercial web browser.

Does anyone know the the company or program?

3824. Re: Highest SIMM size the ST1024 can use?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJLuLG.HFu@cix.compulink.co.uk>
Source record: 154360

> Am I right supposing that you mean MEGA STE whenever you say STE/STe
> ? Or do the 1040 STE keyboard-computers have slots to have SIMMs too

1040STEs have slots for SIMMs.

> ? Did they really come originally with two 30-pin 512Kb-SIMMs ?? Or

Nope. 512Kb SIMMs are rare - and not found in Atari computers.

> with banks to plug without extras only 4x8 256KBit-chips as in the
> ST ?

Yes - 4 x 256Kb SIMMS. Not like the ST though - as the it didn't use SIMMs
at all.

> I'd like to know before I take ma STE (TOS 1.04/1.1.1990) apart ...

If its 1Mb - then your best bet is to remove the 4 256Kb SIMMs and replace
them with 4 1Mb SIMMs.

:-)

Roland.

@CiX

3825. Re: Advice on TT/Falcon video?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJLuLI.HGI@cix.compulink.co.uk>
Source record: 154361

In message <4anoqi$io4@sirius.cs.pdx.edu>, chambera@cs.pdx.edu said:
> In case anyone else is interested, I got a lot of helpful e-mail in
> response to my questions. The consensus is as follows:
>
> 1. Linux/68K will work well with any kind of video as long as you
> have the right driver and can set it up properly, which is easier
> said than done.

Anybody know how to set it up for a 1MB Matrix COCO card on a TT?

I'm running Linux/68k 9.13 - and undertand about the 'external' kernel
option. The main peice of information I'm missing is the base address of
the card. Can anybody help? I don't have a manual so I can't look there
(expect it wouldn't help anyway ;-)

Thanks

:-)

Roland.

@CiX

3826. Re: 2 Ataris, 1 Hard drive?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJLuLJ.HH7@cix.compulink.co.uk>
Source record: 154362

In message <818810616_OASIS_@lust.demon.co.uk>, daniel@lust.demon.co.uk said:

> I'm a musician and have one ST which I use for sequencing and a second
> one I use for sampling (Replay 16). I'd like to be able to access
> the one hard drive I've got (MiniS with ICD link) with both STs at
> the same time. Can this be done and how?

Not unless you can network your STs in some way. Even then one ST would have to access the hard drive via the other machine. Networking on STs is a very painful experience. I've been trying various systems out over the last 5 years or so - and the only one I'm happy with it MiNT-Net. However I'd be surprised if your music software got on with MiNT.

Although in theory it is possible to have 2 computers access 1 SCSI device - this relies on each computer having its own SCSI host adaptor - and each host adaptor to be clever enough to cope with other host adaptors on the SCSI bus.

The ICD Link isn't up to this. Buying another one won't help either - as 2 won't work on the same SCSI bus.

Basically - no can do.

:-(

Roland.

@CiX

3827. Re: Atari Clone Names

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4arokq$a55@inca01.inca.co.nz>
Source record: 154363
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Sander Stoks (sanders@sci.kun.nl) wrote:
> P.S. I really think some chip names are badly chosen. The most
> powerful microprocessor on earth is ATM some Alpha called 21164/blabla

(I believe the latest and fastest is the 21164/300 [300Mhz 21164 CPU]. Or at least it was about 6 months ago when I last looked. Current talk is that they will ramp that up to 600Mhz in the next 18-24 months.)

True. But for those of us in the software industry [and possibly the hardware industry as well], the name "Alpha" has a ring of "first attempt, badly buggy, poor performance, bloated beyond belief". All negative.

(BTW, those of you who frequent the PC newsgroups, the name "Microsoft" may have popped into your mind when reading that expansion of the meaning of "Alpha". It's a common enough comment to read there)

And in todays market, names mean more than product specs. Especially when Joe Consumer goes to buy a product. Frequently, the customer will ask for a _type_ of item they want, and then make the decision of the basis of the look of the box, the name of the product, or the salesmans spiel.

The market itself is populated with large numbers of people wanting to buy products without knowing what the product does, and with sales people who (often) know even less than the buyers.

Thankfully, the Atari users that I have met do not fit this scenario.

The (dull, boring, unimaginitive) named products often do more than the (bright, alive, inspiring) named ones. But sell less. Would you have bought an Atari Sparrow? I dont think so - it is a rather anaemic, limp and rather weak sounding name. That is why they changed it to Falcon.

--

Quote For The Month: "With Friends Like You, I'd Rather Have Enemies"

3828. Re: Linux/68K and Mice

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyz91ke8tgz.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 154364

In article <4apbqk$opg@macondo.dmu.ac.uk>, c4sy@dmu.ac.uk (Simon Yardley) writes:

|> I've heard that when running X-Windows on Linux the use of the Atari mouse slows
|> everything down by 80-90 % - is this true ???

|> If so can I connect a PC mouse to the serial port at the back (I don't use a
|> modem yet) ??
|> I take it that I need to introduce a specific driver aswell ???

You can connect virtually any serial mouse to the serial port and it
will work with Linux and X. No special driver is needed, but you'll
have to tell X which mouse type you have.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

3829. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4aroup$g3v@btmpjg.god.bel.alcatel.be>
Source record: 154365

Me neither ...
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/chris_gray/welcome.html

3830. Re: Falcon Vs Amiga 1200

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4as4o4$dno@news.iesd.auc.dk>
Source record: 154366

In article <4ap9nc$f61@news.xgw.fi>, krlawson@xgw5.pal.xgw.fi (Kristoffer Lawson) writes:
> Jay T Millar (jmillar@delphi.com) wrote:
>
> : But isn't it also true that the Falcon's '030 sits on a 16-bit bus
> : (stupid, stupid, stupid) while the A1200's '020 sits on a 32-bit bus
> : on the motherboard?
>
> Then again afaik the clock speed of the A1200 bus is something like 7 Mhz,
> correct me if I'm wrong. Anyways, the Falcon beats the hell out of a A1200
> with good DSP code.

Ohhhh yeah, the DSP does really kick serious *ss, especially at 50 Mhz :-)

The BUS-bandwith of the Falcon is much better than the A1200, for example the A1200 can just barely show a 640x480 in 256 non-interlaced and then it's at a freq. of about 56 Hz. The Falcon show this mode at 78 Hz! And also run in real high-color (ie. 65536), which the A1200 can't.

Actually the Falcon-BUS is about twice as fast as the A1200-BUS.

And by the way the Falcon-BUS runs at 16 Mhz and can run up to 20 Mhz with a accelerator of some kind. With 20 Mhz it's possible to run in 640x512 in 65536 colors non-interlaced at 56 Hz.

Of course if FastRAM is used in the Falcon, then the FastRAM runs at CPU speed.

> Oh, and the DMA structure in Falcons and STs is supposedly better than
> that of the Amiga.

Yes, it's about twice as fast too.

> --
> ________ krlawson@xgw.fi ________
> Setok / Aggression
> Helsinki University, Computer Sciences
> Contact Kasvua: kasvua@clinet.fi
> -- . Kristoffer Lawson . --

Hmmmmm, you're an Aggression member - cool!!!

I respect you guys, you're the coolest. Looking forward to see your contribution to the Aggression-Party II :-)

Keep Cool and Flying...

ChainXOR...

3831. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4as4ul$dno@news.iesd.auc.dk>
Source record: 154367

In article <30D0133A.4964@megabaud.fi>, Pekka Saarinen <contacts@megabaud.fi> writes:
> Rod wrote:
> >Am I the only person round here who isn't trying to sell their >Falcon?
> >Eveyone else seems to be.
>
> Not me!
> Even though I have now also a real powerhouse next to the Falcon, it still
> cannot compete with CAF -- maybe in future it will, but Falcon will have it's
> place on my desk no matter what. I see things from the musician point of
> view: the computing requirements for musical work are fulfilled in Falcon as
> it is now, and so I consider it as a digital "sound module". Vintage
> instruments are always the most interesting...
>
Have you tried the new AfterBurner040 ?

It's supposed to be Cubase Audio compatible. I've heard that C-Lab recommended
the card for speed on the existing Falcon030/MK-I/-II models at the ProTOS messe.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3832. Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <819057694_OASIS_@phil4.demon.co.uk>
Source record: 154368

just tried to access the atari folder in the micros folder of hensa.
And its gone. Guess what danny said happened just a bit sooner than I
thought. So when'd mag-net going to become accessable ??? and whens
the SRC.IC site going to become a really uptodate mirror of Umich ???

Merry Xmas

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3833. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4ase00$dce@inca01.inca.co.nz>
Source record: 154369

Paul Hills (hillsp@genrad.co.uk) wrote:
> In article <DJ18J4.H9w@cix.compulink.co.uk>,
> rgivan@cix.compulink.co.uk ("Roland Givan") writes:

> > They had a thing warning about the Good Times virus. Weeks later,
> > my dorm hall computer lab posted signs warning people not to read

> >We had this thing faxed to us at work. Didn't fool us for more than a
> >couple of seconds though. I mean - how can a text email possible do any
> >real harm - especially as it has no idea what email package you are using!

> Yes, I agree. How anyone could possibly think that a text file such
> as an email or a newsgroup po ting cou d po ibly be at acked by vir s!

Well, given the low-ish intelligence of the PC Users that I have
experienced, they'd probably think in the following way :

- Its part of the embedded macros that are included in (virtually) all
text files.

- Macros are powerful.

- Macros can do anything.

- Macros can become viruses.

- Text files can then become carriers of viruses.

- "I can catch a virus from reading/loading/viewing a text file".

And, magazine editors, running on a fifteen-seconds-to-deadline time
constraints, generally do not have the budgets to employ someone
intelligent enough to debunk such rubbish. So, it gets printed.

The general public reads it, and believes it.

And a new(er) urban folklore gets born.

++++

Now, let's start a new "computer industry" alert and see just how big the
hoax can get:

All copies of Windows 95 will stop working as of ten seconds past midnight
on New Years Day 1996. It was a trojan horse virus planted by a
disgruntled ex-Microsoft employee in a fit of revenge at being fired after
publicising the bugginess of Windows 95. But - there is an evil twist to
it : ALL hard disc data will be selectively scrambled so that it can not
be recovered.

(BTW : The preceeding is purely fictitious. So no lawyers, OK?)

--

Quote For The Month: "With Friends Like You, I'd Rather Have Enemies"

3834. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199512151902.AA01244@moroder.demon.co.uk>
Source record: 154370

In comp.sys.atari.st, dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
>NeST users also have the ability to access InterNet email and newsgroups
>via the NeST Internet gateway located at 90:100/106.0@nest.ftn
>(@nest.demon.co.uk).

..although be warned that you'll look like a complete tit on Usenet because
all your news articles show up with the same subject line.

And from the article header:
>X-Broken-Date: Tue, 13 Dec 9500:01:28 GMT

Oops.

Stephen
--
eo. Wine and dine Keith Prowse
rb ooe.mncou Ask him if he'd be interested in
ooto@rdrd .k A deal with David Prowse
rnm Whereby everyone gets to the gig all safe and sound

3835. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: jpb3@ukc.ac.uk
Message-ID: <14151@gos.ukc.ac.uk>
Source record: 154371

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: *Hi John*, on 12 Dec 95 you wrote:

: j> Organization: University of Kent at Canterbury, UK.
: j>
: j> Claus Brod (clausb@hpbbn.bbn.hp.com) wrote:
: j> : J.P.Beranek (jpb3@ukc.ac.uk) wrote:
: j> : : I bought my hard drive a few years ago, and it came with ICD
: j> : : software.
: j> : : Recently I've been looking at the application software, and noticing
: j> : : how poor it is. This started me thinking about how good/efficient
: j> : : the actual driver is.
: j> : : The speed tester that came with the Hard Drive says that I get
: j> : : 1.4meg a second, and 14ns seek time, but I still wonder.
: j> :
: j> : Some questions:
: j> :
: j> : - What kind of hard drive is this?
: j>
: j> It's a Fujitsu 540MB SCSI Drive... :)

: Let me guess - model M2684S ?

Errm, yeah, that sounds about right.....

: j> : - Are you sure that the speed tester uses the hard disk driver to
: j> : read from disk? I might be wrong here, but AFAIK it uses its own
: j> : routines for this, so you cannot determine the driver speed from
: j> : these data.
: j>
: j> Hmm, well this is possible, as ICD would love you to believe it's driver
: j> software gives speeds this high.

: The ICD docs themselves will tell you that the speed it measures bypasses the
: driver in some way. It's the drive speed and tells you nothing about the
: speed of the driver AFAICT.

: j> Anyone answer my original question, i.e. whether ICD will give me new
: j> drivers, or whether there are compatible PD Drivers...???

: I guess you just need to make sure that you've got the most up-to-date
: version (6.5.5).

Haven't been back to my computer yet, but yes, I'll have to check that.

: Alternatively, a friend of mine with the same drive has just switched to
: HDDriver v4.52 and is well impressed with the speed increase.

I had a look around for HDDriver, and had trouble finding it. More accurately, I didn't find it at all. It didn't help that micros.hensa is down, and it definitely didn't help that Archie found nothing under "hddriver". Is it actually PD, or not?

If so, anyone tell me where I can find it?

John.

--
+===+
| John Beranek | Third Year Computer Systems Engineer, University of Kent. |

3836. www115

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <4asvmd$7d0@news.pacifier.com>
Source record: 154372

I haven't had any luck getting the URL to connect properly. When running it I get "resolving host" which can take well over a minite. Then when the site address comes up all I have is a blank page. In the stik config I have my DNS set as NAMESEVER 199.2.117.161 which is the correct IP. I have asked my sevice provider for help and one of the things he asked is what Gateway Address am I using.......

My QUESTION IS is setting of the gateway address necessary for CAB/STIK & if so where do I set it since I haven't found any info relative to it in the manual......

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

3837. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4as363$ifp@preeda.internex.net.au>
Source record: 154373

Ratsoft is the "cat's" whiskers! (in other words, BUY IT!).

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3838. Help needed in Robinson Requiem/Ishar III

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <30d1e56820f9df0@sci.fi>
Source record: 154374

I just got the Game called Robinson Requiem to Falcon. I also bought
Ishar III. Both are in CD format (and compatible with PC too).
Those are the good news.
They come with French manuals. I ordered them from System Solutions.
I send manuals to Silmarils, and I hope they'll send me English ones.
I now there is quite a situation in France now, so I don't expect
any miracles in time it takes to get them.

Robinson Requiem seems to be quite unstabile in my Falcon, I hope
it can be installed somehow to my HD. Ishar works better, straight
from CD too. Both games make own savegame directory to my C partition
and I dont like that at all (I use C only for all the system
files and to boot, and avoiding any other purposes I have quite
stabile machine here).

Some notes about both games...

Robinson Requiem:
- After I saw the animation in the beginning, I expected a lot of
this game.
- Pictures in Gamebox are from which machine ? I haven't tried it
on the PC yet, but if rumour of using same pictures is true,
then there is no those nice textures/graphics even on PC.
- You get stucked (totally!) to hills quite often. I have used the map
sight when I'm travelling. It's faster compared to any other methods.
- With textures (...krhm???...) and big window It's not playable.
I use big window, no textures(low detail), and use the mapsight
every time I travel.
- There seems to be sound problems in AVI files (Sequenses when You
meet somebody).
- Death is coming too easily. I expected a game, where I can play
a part of Robinson Crusoe, but _not so_ seriously. Playing games
should be fun too. I think the idea is good, wonderin around and
managing with your skills. So the playin can continue forever...

Can anybody help me to get started with Robinson Requiem, I haven't live
more than 2 days in game because of death for various reasons.
- I have boiled water, and drinked it, I think it's okay but matches
last only for 20 fires (20 days). But even if I drink water, it don't
seem to work anyhow, blue barrel in computer dont get up.
- All I have eat, dont have any effect, but poisoning.
- I have gone to cave, and only once There was a light. If I make fire
it dont help, any ideas ?

Ishar III:
This is my favourite.

- This one too, have long, quite fine animation in the beginning of game.
- As a sequel to ISHAR II, which I liked a lot, this seems to
be better. Yeah, and I can use my old (saved) party too.
Problems:
- Because the manual was in French, I started game in English. Then saved,
and start the manual check part in French, save the game, and continue
in English (Easy living).
It didn't help me anyway, because I haven't found any interesting thing
from where I travelled through the port. Even the Map don't work, so
I'm not quite sure is there everything o.k.

--
\ /
,-- \,O,/
(Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38,)^(
) 33580 Tampere, Finland (v)
(InterNet E-Mail: miqco@sci.fi \|/
'---'-

3839. Re: ViewGIF

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951215225957.7846A-100000@moose.erie.net>
Source record: 154375

On Sun, 9 Dec 1995, Roger Cain wrote:

> On 09 Dec 95 mcguired@moose.erie.net wrote:
>
> m> On the same topic, what has been changed in Junior Office
> 3.04
> m> relative to
> 2.01???
>
> Apart from the english dialogues in the "E" version the program has changed
> structure so that Compose, Configure, View and Driver modules are loaded on
> demand by the base
> program.

That's how the 2.01 version worked also.

3840. Re: Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1512950856360001@47.85.0.99>
Source record: 154376

In article <818958404_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk wrote:

> I think hat the most possible cause of this is either a corrupt file or
the fact
> that Esscode looks good but is one of the most unstable programs I have on my
> machine. I can't even decode a standard UUencoded file on my machine properly
> without hanging and stopping my menu bar being inaccesible, I don't think
> another version is planned but I would really like to get a bug fixed version
> but due to lack of registrations (because it is so buggy) I don't think
another
> version will ever be seen.

I tried Esscode & found that it would not decode multi part UUA messages
from other machines, it usually could not find the next section.
If you edit the files to put in what Esscode looks for, then it seems to
work o.k, but this is a real pain on large files.

I could never get the mime decode function to work either.

When it did work, it was really fast.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3841. Re: ST Format sinks to all-time low

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: stosser@neon
Message-ID: <4argps$are@neon.airtime.co.uk>
Source record: 154377

: > They had a thing warning about the Good Times virus. Weeks later,
: > my dorm hall computer lab posted signs warning people not to read

: >We had this thing faxed to us at work. Didn't fool us for more than a
: >couple of seconds though. I mean - how can a text email possible do any
: >real harm - especially as it has no idea what email package you are using!

: Yes, I agree. How anyone could possibly think that a text file such
: as an email or a newsgroup po ting cou d po ibly be at acked by vir s!
^^

Yeagh well everyone makes mistakes you know, hmmm?
Anyway isnt that OLD OLD OLD news and hardly relevant to the subject, a
little unfair dont you think?

Cheers.............!ynoT

3842. Re: .PAC -> .BMP or .PCX

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: stosser@neon
Message-ID: <4arkk6$b8c@neon.airtime.co.uk>
Source record: 154378

>Hi,
>
>>this is posted for a friend.
>>He needs to convert images from the Atari .PAC format into
>>PC formats .BMP or .PCX
>>
>Does anyone know of programs doing that on an Atari or on the PC ?
>
>Franz, would it be possible to ask your friend what program created the
>.PAC file? I have worked with a lot of graphics formats (in the US)
>but have never even heard of a .PAC graphic format.

>I have seen some odd file extenders that must be the graphic files in
>games. If this is the case, there are utilities around to extract
>recognizable graphics and sounds from games and such. If it's a
>purely proprietary format, you may be out of luck without some
>extensive programming skills.

>I'm reposting to the public area to give those with a more extensive
>knowledge of graphics a second look at your query. I would be curious
>to see where this format is used.

The only ATARI software that I am aware of to us the PAC extension
for graphics is...STOS BASIC, you will normally find STOS uses MBK
files for graphics as these also hold STOS information in the
headers, but the same grapghics can be saved as PAC and is the
pure binary version,
The only way to unpack these is actualy in STOS Basic, unless of
course someone knocks together an unpacker progra, ten minute job,

If the original poster has no STOS contacts then please feel
free to encode and send me one of the files, I will investigate
furthur,if it is a STOS .*.PAC file as I supect then I will gladly
make a unpacker program for you, no prob's :)

Tony Greenwood: COMING SOON!! The STOSSER WWW Page
++
+ Stosser Diskzine founder and programmer issues 1-25 to Nov 1995 +
+ Author and Keeper of the STOS FAQ from September 1995 onwards +
+ Author STOS Masterclass tutorial series for ST Format Issu'71,72 +
+ Sponser/Keeper STOS Forever on Ad-Lib BBS (0191) 370 2659 +
+ Supplier to STOS page at http://www.mcc.ac.uk/~dlms/atari.html +
+ Commercial,Shareware and Freeware STOS programmer,(Current/Live) +
+ Official programmer for Stosser software <stosser@airtime.co.uk> +
++

3843. FS1 Editor for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: John Maxwell Hobbs <jmax@interport.net>
Message-ID: <4at25k$elb@park.interport.net>
Source record: 154379
Cross-posted to: comp.sys.atari.st,alt.midi.music

Does anyone know of an FZ1 editor for the Atari ST other than Avalon? Or: does anyone want to sell a copy of Avalon at an extremely low price?

Thanks,

John Maxwell Hobbs
jmax@interport.net www: http://www.interport.net/~jmax/

3844. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <4aruv8$dcf@raven.cybercomm.net>
Source record: 154380

<STIRRE31@MAINE.MAINE.EDU> writes:

>I was curious if there was an alternative to CAB to use with STiK.
>My problem is that CAB will seemingly stop doing anything usually
>within five minutes of use. It will begin reading a page, for example,
>and then do nothing. Does anyone else have this problem? If so,
>was it fixed with the newest version (I have WWW108.ZIP)?
>Of course, the problem could be STiK or they way I have things
>configured. Any ideas would be greatly appreciated.

No, Cab is good. The problem you mentioned is definitely with STiK. I also recommend you get www116.zip as there are some major improvements (mainly in Cab).

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercomm.net/~drz/. HotJava rules. Pretending to work is almost as hard as the real thing. Linux > Windows. question=(be||!be); answer=42; hack!=crack; IRC=fun; cogite ergo rideo. 1+1=3 for large values of 1. CMU here I come! NO CARRIER

3845. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <30D15A05.6DAD@bbn.hp.com>
Source record: 154381

Oliver Beyer wrote:

> I think you are the guy who wrote some extremely cool articles for ST
> COMPUTER years ago, am I right? How about doing that again?!

I feel flattered, thank you 8-) My job pretty much keeps me from working
with my TT these days, let alone writing articles about working with
an Atari computer. I liked writing those articles (and I guess it
showed 8-), though, so I miss it.

> Does your HD-Driver work on Falcon?

Steffen Engel added Falcon SCSI routines to CBHD. We do not have any
IDE routines *yet* (most important reason: I don't have a Falcon).
If anyone would be willing to contribute IDE routines to our
freeware harddisk driver, he would certainly be most welcome.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

3846. Octalyser Where?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: firefox@adelaide.DIALix.oz.au
Message-ID: <4ar3ti$db7$1@adelaide.DIALix.oz.au>
Source record: 154382

Hi Im trying to find the music program for 8 track MODS Octalyser.
I would love to get this complete program but I am unable to find the
E-Mail address so I can contact a supp.

Can anyone help please....

Firefox

3847. Re: Can't delete folders on Minix partition

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FLPQBBCHUP@zaphot.augusta.de>
Source record: 154383
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In <gigxr01-1412950845040001@47.85.0.99> Gerry O'Rourke wrote:

>I have several folders on a 120 Mbyte minix partition that I cannot delete.
>I have tried both the desktop delete & RMDIR (from a shell) with no change.
>
>The error message I get is 'access denied' (-36).

Maybe the directory attributes don't include 'w'-flag (r-xr-xr-x). Try
'chmod' to change these flags to 'rwxrwxrwx'.

There is NO disk-editor etc. to change the 'low-level'-data of
MinixFS-partitions! This is only possible for plain TOS-partitions!

Maybe you should use 'fsck' to check the integrity of the Minix-Parition
too.

Ciao... Arno

--
Arno Welzel EMail: aw@zaphot.augusta.de
WWW: http://www.augusta.de/~joey/

3848. Re: Where can I find WWW115?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4arler$83o@kaon.kuai.se>
Source record: 154384

Marc Laan (marcl@inter.NL.net) wrote:

: If nothing works, then try this:
:
: 1. log in at Hensa using TELNET; use CD (Call Directory) MICROS/ATARI/TOS
: to enter the file directory; use the TYPE command to read the MSG files,
: that will tell you the contents of the archives. Found the one you need?
: Then write down the filename (for instance: q136).
: (or you may want to list and read info about new files in the
: NEWS or NEWFILES directories).
:
: 2. Leave Telnet, and login again using FTP. Go to the directory where
: your file is situated, e.g. q136), and download the file with the GET
: command (GET xxxx.zip).
:
: Not an elegant way, but it works. Who needs WWW for downloading anyway?

Thanks for the reply, but WWW worked out fine for me. About FTP, you can
view textfiles by typing: "get <filename> |more", no need for TelNet.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3849. Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000466645@muskrat.com>
Source record: 154385

```
Why are you here? Don't answer, welcome to my kill file!

... Have Camera ... Will shoot!
___ Mountain Reader II - #Demo 001
```

3850. Was (Re: Sex Anyone?)

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000466642@muskrat.com>
Source record: 154386

Better yet! As I have a One Liner on my BBS that says ...

An IBM w/windows tinks it's a Mac who wishs it was an Atari ST!

... STEREO WHERE AVAILABLE #########
___ Mountain Reader II - #Demo 001

3851. announce of NetBSD/At

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000466643@muskrat.com>
Source record: 154387

When is someone going to come out with a network front door program thats EASY to set up? I've tried BlinkyTerm and it's horrorable, and that Stemper has docs that's about as clear as MUD.

... In case of doubt, make it sound convincing.
___ Mountain Reader II - #Demo 001

3852. We all complain...me

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000466644@muskrat.com>
Source record: 154388

They have 51% of the stock!

... Have Camera ... Will shoot!
___ Mountain Reader II - #Demo 001

3853. Atari 5200

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000466646@muskrat.com>
Source record: 154389

TM> * LED v1.31 * AtariNet - Coming soon to a BBS near you!

I wish that was true, but nothing over here in Hawaii.

Sysop Black Hole BBS ISIS Node 11 808-676-7763 24hrs.

... The difference between snowmen and snowwomen? Snowballs!
___ Mountain Reader II - #Demo 001

3854. Re: gnu c++ problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4aqrtv$bop@gateway1.brisnet.org.au>
Source record: 154390
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:
: On Tue, 5 Dec 1995, Patrick Peter wrote:

: >
: > i tried to install gnu c++ (version 2.5.8) on my standard falcon (4MB ram)
: > and have some problems.
: >
: > 1. i use towsin14(?), tcsh (from tcsh.zoo) and vi (elvis17.zoo)
: > when i start vi in the tcsh then i cannot move the cursor with the
: > cursorkeys. Does anybody know why this doesn't work?
: >
: Originally, vi does not know THE cursor keys. vi uses other keys for
: this purpose (space for cursor right, or CTRL-P for cursor up. I believe
: this can be configured.
VI uses a standard set of cursor motion keys:
H - left
J - down
K - up
L - right

Elvis17 knows about cursor keys as well, if your termcap record is set
up properly.

: > 2. after the installation of gnu c++ i wrote a test programm hello.cc with
: > one includefile and one output line. when i try to compile this i will
: > get a message similar to this: "virtual memory exhausted".
: > after starting MiNT, TOSWIN and tcsh i have around 2MB of ram left. Is
: > that not enough or is there an error in my installation?
: >
: 2 MB might be a little tight for GNU C. Try to run TCSH without the
: TOSWIN or even use a smaller shell (tcsh is rather larger).

2MB is tight for GNUC. THREE_POINT_FIVE (3.5) MB is tight for GNU C++. If you
really want to compile C++ code in 4 MB, use the smallest, nastiest shell you
find, and do not load TOSWIN or GEM.

: > if it's not possible to use gnu c++, is there another c++ available for
: > the falcon?
: >
: AFAIK there is no other C++ running on Ataris.

Correct. G++ is the only one.

3855. Re: VT100 specs

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4aqsen$bop@gateway1.brisnet.org.au>
Source record: 154391

dlormand@ccgate.hac.com wrote:
: On behalf of a friend, I am looking for the specs (screen control and keypress
: outputs) for the VT100 terminal. I found the VT52 specs (most of it, anyways)
: out there on the Net, so I simply cannot believe that the terminal model that
: most of the world is based on cannot be found on an FTP site somewheres.

: Has anyone seen this sort of thing? Suggestions?

: *** David Ormand *** SouthWest 99ers ***

Grab any termcap or terminfo-source file. Both the terminals are nicely laid out
in there.

3856. Re: New Atari-clone

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4ar7dv$jas@gateway1.brisnet.org.au>
Source record: 154392

D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:
: On sanders@sci.kun.nl, Sander Stoks (sanders@sci.kun.nl) typed away:
: : WHAT?! It actually exists? After all the MicroBox hype, I didn't
: Yup, but it is not by Atari.. it is by Medusa Systems...

: : What are the specs then?
: Don't have them on me at the moment.., but it is a fast 68040 and has
: PCI slots.

: : Anyone care to make a ProTOS report? Please?
: Read any of the British mags in the coming months...

Some of us can't get them. How about a summary?

D

3857. Re: Highest SIMM size the ST1024 can use?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d0b38c14bd9103@sn.no>
Source record: 154425

```
>Am I right supposing that you mean MEGA STE whenever you say STE/STe ?
>Or do the 1040 STE keyboard-computers have slots to have SIMMs too ?
>Did they really come originally with two 30-pin 512Kb-SIMMs ??
>Or with banks to plug without extras only 4x8 256KBit-chips as in the ST ?
>
>I'd like to know before I take ma STE (TOS 1.04/1.1.1990) apart ... :/)

yes, the STE comes with SIMMs that are easy to plug in/out.
There are 4 slots available, and you have to use SIMMs in pairs (i.e.
never 1 or 3 SIMMs)

Hallvard
--

___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun ( Y )
[Okami 0.26 offliner] ()~*~()
(_)-(_)
```

3858. Re: How to fix loading sequence in auto folder?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d0b38c14bd9f34@sn.no>
Source record: 154426

```
>> What if you have more AUTO programs than AUTOSORT has slots! I
>>used to use AUTOSORT, but now I have enough AUTO programs that it won't
>>list them all.

>In a command shell batch file (oo-er) ...
>mv c:\auto\* c:\tmp
>mv c:\tmp\first.prg c:\auto
>mv c:\tmp\second.prg c:\auto
>.
>mv c:\tmp\last.prg c:\auto

I guess the reason most of us bought the ST was because it was an easy
computer to use.....
An easier way would be simply to:
1) create a folder on the boot disk/partition
2) copy the auto programs in the order you want them, from the auto\
folder, to the new folder.
3) delete the auto\ folder
4) rename the folder with all the auto programs in to "auto".

But I guess you all knew this already.... ;-)

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun ( Y )
[Okami 0.26 offliner] ()~*~()
(_)-(_)
```

3859. Web Browser for Atari ST??

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: John Malvey <jmalvey@qli.backboard.com>
Message-ID: <4aqpbq$3rt@archon.elysian.net>
Source record: 154427

Greetings,
I'm an IBM guy looking for the necessary software for my Atari friend to get on the internet. I already downloaded the "www108" web browser. Do I need to get him anything else? He'll be connected to the same server as me which is slip/unix. Any suggestions would be greatly appreciated!

I don't subscribe to this newsgroup so please e-mail me.
Thanks!

JM

jmalvey@qli.backboard.com

3860. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <818986544.5471@grasper.demon.co.uk>
Source record: 154428

On 13 Dec 1995 13:39:50 GMT ,Twas none other than Craig. Graham who did state ....

> I would have liked to demonstrate XaAES at the Atari world show last sunday
> in London...but I couldn't find a single person who was interested. Very depressing.

!!! I was most interested in seeing it but I did not see you there ?? (or at least I did not see anyone demonstrating XaAES as I do you know you <G> ..in fact it was one of the things I went to the show to see !!

> Atari World magazine themselves (namely Andrew Wright) pretty much refused
> to speak to me at all, and put down any suggestions I had as irrelevant
> (andrew's comments about STonX were ridiculous - does he realise that a
> 2nd hand Sparc costs less than a 2nd hand TT?).

He does have some pretty hard attitude sometimes .. I refer to this months letter page in reponse to a critism of one of there sponsors .

> Anyway, on a more cheerful note, I've just started on the resource handling

Thats what we like to hear :-)

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3861. Re: Can't delete folders on Minix partition

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: Alain DERENNES <derennes>
Message-ID: <4ardam$104f@melimelo.enst-bretagne.fr>
Source record: 154429
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Hello,

I have had some problems with deleting files and folders on big machines (convex, hp, and co...) a few years ago. The solution i found is the following:

- go to the level where your folders are (supposing they are on the same level; if not, repeat the solution)

- create a folder on the level above:
mkdir ../toto (for example)
- move all folders (those you want to delete, and the others) and files of the same level in this folder:
move * ../toto
- go to toto:
cd ../toto
- move files and folders you want to keep in a safe place
- delete the folder toto:
rm -fri toto

With this solution, you can delete files and folders create in bad ways or with bad name and so on.If you can't move your folders, it's another problem such as protection, permission of writing, ...

Regards

3862. Re: Can't delete folders on Minix partition

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <ZJN7BZP@moacs.indiv.nl.net>
Source record: 154430
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <4apdju$9pc@studs.sci.kun.nl>,
Sander Stoks <sanders@sci.kun.nl> wrote:
> In <gigxr01-1412950845040001@47.85.0.99> gigxr01@nt.com (Gerry O'Rourke) writes:
>
> >The error message I get is 'access denied' (-36).
>
> It could be that you don't have write permission for that directory
> (permision to write = permission to delete).
>
> Try `chmod 777 dirname', which sets all permissions on;

You don't need write permission for an object to remove that object.

> you might also
> have to do this to the directory which _contains_ the directories you
> want to delete.

That's what you need, write permission for the directory which contains
the object.

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

3863. Re: Can't delete folders on Minix partition

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <CKN7BNT@moacs.indiv.nl.net>
Source record: 154431
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <gigxr01-14129508450400001@47.85.0.99>,
Gerry O'Rourke <gigxr01@nt.com> wrote:
> I have several folders on a 120 Mbyte minix partition that I cannot delete.
> I have tried both the desktop delete & RMDIR (from a shell) with no change.

rm -rf ?

> The error message I get is 'access denied' (-36).

Can you move (mv(1)) these directories?

> These folders are not corrupt, as I can copy in & out files.
>
> I remember the thread about undeletable files a few weeks ago & some of
> the solutions involved editing disk sectors.

If necessary, you can invalidate the i-nodes and than run fsck, this
is normally the way fsdb(8) works, but it doesn't exist for minix.xfs
under MiNT.

> Am I missing something really obvious here, like permissions or user privileges?

Maybe, try `chmod -R o+w .' .

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

3864. Re: Quantum Fireball probs

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: rincewind@discworld.oche.de
Message-ID: <30d1ab34a94ff9@discworld.oche.de>
Source record: 154432
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,nz.comp

Troy Carpenter (troyc@bnr.ca) wrote:

TC>Not according to Quantum. They definitly advertise the Fireball and other
TC>drives as SCSI-3. Check out http://www.quantum.com for more detials.

They may advertize a lot - I have one, and it definitely tells me it is
SCSI-2.

cu
Michael
--
Michael Schwingen - Ahornstraï¿½e 36 - 52074 Aachen - Germany
Home: rincewind@discworld.oche.de Maus: Michael Schwingen@AC3 IRC: Rincewind
Univ.: michaels@pool.informatik.rwth-aachen.de <--- use this for mails >100K

3865. Re: Looking for IDE interface

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d1a4ccbc5b7b3@sn.no>
Source record: 154433
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>I'm looking for an IDE interface for my 1040STE. I'm aware of the MultiBoard,
>but that's too expensive for me. Does anybody know about other IDE interfaces
>and where I can buy these?

You're not the only one who's been looking for this- I have for over a
year now!
I've actually found several ads. for IDE interfaces that work with the
STe, but I've never actually gotten any proof that they do exist. When
I try to contact the dealers or producers they either tell me that IDE
interfaces for the STe dont't exist/don't work or they don't reply at
all.

I've had a look in Hard & Soft's catalogue, and they do have an IDE
interface that works with the STe via an adapter, but a local dealer
here phoned them and they said it didn't work with an STe (?????).
I haven't bothered contacting them myself, maybe I should...

There's also another company in Germany called Gellermann & Fellmuth
which sells an IDE interface which is pretty cheap, and I've been told
that they sell an STE specific version as well.
Now, I've written them a few times, someone else I who was interested
tried to fax them, but they never replied either of us.
So all in all I've given up the whole thing, especially since I got
hold of a used ICD Link II and harddisk.

But I'm still interested in the IDE thing, as someone else needs a
harddisk in his STe, and it sure beats the usual external SCSI unit
method with an interface for the ST, in price.

Anyway, here are the addresses, in case any of you want to try again-
please let me know if you get any replies from them!

Hard & Soft Computerzubehoer GMbH
Obere Muensterstrasse 33-35
D-44575 Castrop-Rauxel
Germany

If you have ISO-8859-1 you can see the accented characters here;

Hard & Soft Computerzubehï¿½r GMbH
Obere Mï¿½nsterstraï¿½e 33-35
D-44575 Castrop-Rauxel
Germany

Tel: [+49] (02305) 18014 Mon-Fri 09:30-13:00/14:00-17.15

Fax: [+49] (02305) 32463

(I think you can omit the first "0" in the area code if you call from
outside Germany)

They sell the "AT bus TOS card" which doubles as an IDE harddisk
controller and TOS expansion card (though with an STE you can upgrade
the TOS to 2.06 using the TOS sockets themselves). I think you need
TOS 2.06 to be able to boot the harddisk from itself. If you have an
older TOS you can still use it, but need to boot from a diskette).

From the Hard & Soft catalogue I have (April '95);

AT Bus TOS card incl. TOS 2.06 (German) DM 179,-
AT Bus TOS card without TOS 2.06 DM 99,-
Adapter for STE call for pricing
mounting kit for 2.5" drive call for pricing
mounting kit for Mega ST call for pricing
SCSI tools (full vers.)+ harddisk cable DM 49,-

Gellermann & Fellmuth GbR
Frankenbergstr. 38
D-12589 Berlin
Germany

Tel: [+49] (030) 6480479
Fax: [+49] (030) 6481271

(Remember to omit the first "0" in the area code for calls outside of
Germany- I'm not sure, but I think you should do that).

"Ideal 2.06"- TOS 2.06 and IDE harddisk/ATAPI CD-ROM interface.
Incl. "HDdriver" and CD-ROM software.

"Ideal RTC"- TOS 2.06 and IDE harddisk/ATAPI CD-ROM interface
+ realtime battery backed clock.
Incl. "HDdriver" and CD-ROM software.

Ideal 2.06 (without TOS 2.06 ROMs) DM 89,-
Ideal RTC (without TOS 2.06 ROMs) DM 149,-

Personally I was thrilled to see the ad. for the above company- and
would order the Ideal RTC without blinking an eye- if they'd only
reply, giving any sign of their existance before I send them my money!
I'd be real interested to hear if anyone reading this has been able to
get in touch with them, or know about any other IDE alternatives (low
cost that is).

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3866. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <4ar46m$6f1@mark.ucdavis.edu>
Source record: 154434

STIRRE31@MAINE.MAINE.EDU wrote:
: I was curious if there was an alternative to CAB to use with STiK.
: My problem is that CAB will seemingly stop doing anything usually
: within five minutes of use. It will begin reading a page, for example,
: and then do nothing. Does anyone else have this problem? If so,
: was it fixed with the newest version (I have WWW108.ZIP)?
: Of course, the problem could be STiK or they way I have things
: configured. Any ideas would be greatly appreciated.

Hit your escape key to get out of the "freeze." Then go to a different
link. Right now I think most of these problems are due to STiK, not CAB,
but I have no inside information. BTW, the package is now up to www116.

The only alternative will be the Oasis Web Browser when it comes out
(they promised it before Christmas, I believe). This uses NOS instead of
STiK, so even if STiK is the problem it would work. Of course, it may
have all of its own problems.

Otherwise you will have to go beyond standard TOS, such as LINUX, or wait
for something that hasn't even been announced yet (in this newsgroup anyway).

```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_( \__/ )_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

3867. HELP! 1st Word Plus and SLM 804 (yack!)

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4aruq1$coj@muikku.jmp.fi>
Source record: 154435

Oh lord... The one and only word processor I've got is 1st Word Plus. As I haven't got the money to but anything better for now, I have to keep on using that peace of shit... Now my problem is the printing: I'm using Atari SLM 804, which is attached to the same DMA-port as the hard disk drive. How do I print to it with 1st Word Plus? I've got the correct .CFG file for the printer, but if I try to print through parallel, nothing happens and if I send the output to serial port, my modem goes crazy... If you can help me, please do so! Thanks! :)

- Jyri

3868. Re: 2 Ataris, 1 Hard drive?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.819042339@aix8.rhrk.uni-kl.de>
Source record: 154436

daniel@lust.demon.co.uk () writes:

>This may be a moronic question but is it possible to access the same hard drive
>from two separate STs?

When using 2 STs this is possible but risky because when both machines
access the drive at the same time the bus will be blocked.

When using a TT or Falcon this is easier because both machines have a real
SCSI bus and when using a driver with bus arbitration support (CBHD, HuSHI,
HDDRIVER) the bus won't be blocked even when several machines try to access
the SCSI bus at the same time. But one problem remains: When writing data
the computers don't interchange information about the sectors that were
changed. This can lead to corrupted data if more than one computer is
allowed to write on a harddisk shared using bus arbitration.
BTW, bus arbitration also works when connecting a PC or Mac to the same
drive a TT or Falcon is using. Bus arbitration is a SCSI-2 feature, not an
Atari specific one.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

3869. Re: HS Modem 6

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FLPAFBHSUP@zaphot.augusta.de>
Source record: 154437

In <4aneah$66c@news.pacifier.com> Michael Kelsey wrote:

>where can I find this program: HS Modem 6

Try archie search with "hsmod*.lzh".
(afair it can be found ftp.cs.tu-berlin.de).

Ciao... Arno

--
Arno Welzel EMail: aw@zaphot.augusta.de
WWW: http://www.augusta.de/~joey/

3870. Falcon for sale in US

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95349.102016STIRRE31@MAINE.MAINE.EDU>
Source record: 154438

I have a Falcon 4/85 with lots of goodies for sale. E-mail me for
complete information.
-scott tirrell
-stirre31@maine.maine.edu

3871. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.951215113547.26081A-100000@planetx.bloomu.edu>
Source record: 154439

On 13 Dec 1995, Mark Rathwell wrote:

> : Atari should support the UK as it had a great marketing base in Europe
> : for the ST.
>
> They should, though you must remember that the computer industry
> is a different market than the video game industry. While the ST was a
> success, the Lynx and 7800 were not.

Theoretically, that's true. But understand that Atari computer owners
will want to see the Jag supported as they still want to see Atari thrive.
I for one want the Jag to succeed, but with the way Atari keeps shooting
itself in the foot while Sega and Sony are seriously pushin ginto the
game market...what can I say?

Eric Noss
a.k.a
Mr. Maddog

3872. STE system for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: ae661@freenet.buffalo.edu
Message-ID: <DJn5J7.n0G@freenet.buffalo.edu>
Source record: 154440

Hi -

I'm selling my STE system to finance more PC goodies. I'd like to sell the entire system as a package, but I will consider selling individual parts (of course at the price I'm asking, you can buy it and sell the parts and make money).

Here's a list of what I have:
1040 STE 2mb TOS 1.60
ICD FAST 50mb HD
3.5" external (720K) drive
SC1224 color monitor
SCM124 mono monitor
Generic two-button mouse (quite nice actually)
Practical solutions cordless mouse

1st Word Plus
Multidesk Deluxe
G+Plus
Cyberpaint
CyberStudio (Cad 3D2.0 and Cybermate)
CyberTexture
CyberSculpt
CyberControl
CyberVCR
CAD 3D2 developer's disk
Neodesk 3.02
Degas Elite
Warp 9
GFA Basic 3.5E
UIS III
and many games.

I'd like to get $300 plus shipping for the package. The software and hardware, even considering today's prices, is worth much more.

David
--

David Anderson ae661@freenet.buffalo.edu

3873. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4arslp$jbf@dux.dundee.ac.uk>
Source record: 154441

Well I feel a little less out in the cold now, this thread must mean there is about 70 Falcon owners world wide (20 here and 50 on the owners list).

I have to confess the only complaint I have against the Falcon is the OS which is crap, or more specifically Multitos, it's just too slow. Mind you MagiC may well solve that problem.

As for uses I am not venturing into programming and games, previously I only used it for WP and comm, in each case I was well impressed with the software which was available. Sure there is much fewer titles available than for the PC, but in most cases the quality is excellent and this extends to PD an Shareware also.

Happy Christmas

Rod

--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

3874. Re: Connecting PC IDE HARDDISK to STe

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d1a4c8bc58871@sn.no>
Source record: 154442

>> Yes, it should be as I've seen several ads for IDE interfaces, but
>> nothing concrete actually. I've been going on about this matter for
>> over a year now, trying to get in touch with the various German firms
>> that make these interfaces but they're obviously not interested in
>> doing business, or the whole advertising thing is a hoax!

>It's not a hoax, as these interfaces do exist, e.g. Hard&Soft sells this
>IDE-Interface-stuff (for STF).
>My does work in a 520STM. The IDE-Interface and a 2.5" IDE-Drive (the old
>one from my F030 :-), it all fits into the 520ST's original case!!!

Well, I did get a catalogue from them and it says that an adapter is
available for use with the STe. But my local Atari dealer phoned them
up and they told him that it didn't work in the STe after all.

I know of several IDE interfaces that work in the older STs (I even
have one here that I'm selling), but as yet I have not heard of one
person who has had one installed in an STe, only seen ads. here and
there (all from Germany) where I get no straight replies or replies at
all if I contact them and ask.

>> Does anyone know anything more about IDE interfaces for the STE?

>Maybe you can use the HBS640T36 for STE and put in the Multiboard, then
>you have an STE with IDE-interface. (But's too expensive...)

yes, I've heard of the multiboard, but I think this one needs a tower
case as it's too big for the usual ST case, and like you say, it's too
expensive.
the reason I'm looking for an IDE interface is because I want to
install a drive cheaply in someone else's STe, because his DMA chip is
broken, and it also saves the money getting hold of a drive in an
external case. (the case/power supply costs quite a lot by itself).

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3875. Re: COMPO address

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: odierna@oto.ico.olivetti.com
Message-ID: <odierna.17.01553B54@oto.ico.olivetti.com>
Source record: 154443

In article <818931452_OASIS_@pwomar.demon.co.uk> Paul@pwomar.demon.co.uk (Paul Womar) writes:

> In article <odierna.12.001C75F8@oto.ico.olivetti.com>
> odierna@oto.ico.olivetti.com (Odierna Paride) said:-

>>Does anybody know if COMPO (VIDI ST creator) has an email address or there
>>actual phone number?
>>
>>Thanks
>>
>>Paride Odierna
>I'm pretty damn sure that Compo had nothing to do with creating Vidi St but
>their email addrees is (IIRC): compo@cix.compulink.co.uk
>__

>---
> Paul Womar-Just your average Atari owner on the verge of sanity.
> Mail: paul@pwomar.demon.co.uk IRC: Wo
>---

You are Right i should ask for ROMBO not COMBO!!!
Do you Know anything about ROMBO?

Thanks

3876. STiK/CAB empty pages?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DJn9HM.Fvt@freenet.carleton.ca>
Source record: 154444

As of version 1.15 (I have 1.16, but haven't had a chance to install it yet), I am able to connect to my provider, start Slip, and run CAB. When I try to open a URL, I get the resolving host msg, then, after a while, I get a blank page! Before, I would not even get a blank page. I would be resolving host forever! I have set the DNS to the one reccomended by my provider. Is anyone else running STiK/CAB on a mega ste, tos 2.05. 4 megs ram, speedo Gdos version 5?

Thanks!

mark m

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html and megaste.html

3877. Why are so many people selling their STs?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d1a4c8bc59642@sn.no>
Source record: 154445

Why are there so many ads. here for people selling their STs?
Not that I mind the ads. but I was just wondering why....

Are people getting tired of their Atari machines? Moving over to other
platforms, or is everybody getting Medusas or other clones? ;-)

I for one, am pretty happy with my STe, but I'm considering getting a
cheap, used Mac because I miss hi-res colour, and a decent graphical
web browser (yes, there is Cab and Stik, but I can forget about all of
that since I don't have a SLIP account), and there are Mac and PC
setups that work with normal terminal emulation accounts-
(yes, I've tried it and seen it for myself).

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3878. Re: WWW105 - CAB wish list

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <4ar3sp$6f1@mark.ucdavis.edu>
Source record: 154446

Phil Hough (phil4@phil4.demon.co.uk) wrote:

: Some way of knowing which pages are in the cache. Before they were
: saved into folders, so you know which ones which and can load them off
: line. The new system, is quite nice, but needs to list somehow whats
: there, so it can be accessed in the same way as before !

Actually, you can still reload things offline quite easily. Just click
on the item in your hotlist, or type the URL into the URL dialogue, as if
you were online. If the file is cached it will load up. If not, you
will get an error message e.g. "Could not open file." Of course, it is
still nice to know what file is what, but I prefer to not have the other
problems the old system had.

: Mailto: in its simplest form will do.
: The ability to use FTP links would be quite useful
: A much more reliable system.

Good choices. I would put FTP as more important than Mailto myself though.

```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_( \__/ )_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

3879. Re: 2 Ataris, 1 Hard drive?

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: cgra@btmaa.bel.alcatel.be
Message-ID: <4as2gv$86q@btmpjg.god.bel.alcatel.be>
Source record: 154447

Duet (German shareware) allows STs to access eachother's discs. SFAIK
it will run over serial or parallel (printer) ports, although I've only
tried it on the MIDI ports.
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
http://plato.digiweb.com/kiffer/chris_gray/welcome.html
Opinions expressed are purely personal unless otherwise stated.

3880. Re: commercial web browser

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95349.180747STIRRE31@MAINE.MAINE.EDU>
Source record: 154448

Computer Direct can be reached at (403) 496-2488. Their e-mail
address is chris@compdirect.com. They are a dealer in Canada.
This information was taken from their ad in the Sept/Oct 1995
issue of Current Notes. I hope that this helps. I have no idea
about the commercial web browser.
-scott tirrell

3881. Re: Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d1a4cebc5d074@sn.no>
Source record: 154449

Eric Hays (szhays@chip.ucdavis.edu) wrote:

>dave (dave@mbha.demon.co.uk) wrote:
>: If you use selectric, you will see the comment at the top of the window which
>: will indicate whether the program is looking for the source or destination
>: path/file.
>
>I don't think this is true. ESS Code doesn't make use of the Selector
>Info line to tell you what it is looking for. It is very confusing
>sometime if it is seeking the source, the destination file, or something
>altogether different.
>
>While we are on a related subject, I have been getting more and more
>BINHEX 4.0 encoded crap all the time. I think that Eudora on the
>Macintosh does this by default, so I get tons of this stuff. I haven't
>been able to find a tool under TOS to unBINHEX these files. Anyone know
>where I can find one, or where I can at least find documentation that
>describes the BINHEX format?
>
>I finally found a MS_DOS based BINHEX utility, but it is rather a cludge
>and I would rather use my Atari for all this stuff.
>
>...
>: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
>: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
>: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
>: __U_/ Opinions are my own, who else would want them anyway?:
>"""

--

___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3882. Re: Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d1a4cebc5e165@sn.no>
Source record: 154450

Sorry if a posting was sent prior to this one with either a blank page
or just a quote of everything- I think I accedenlty pressed the wrong
button in my offliner :-(

Eric Hays (szhays@chip.ucdavis.edu) wrote:
>dave (dave@mbha.demon.co.uk) wrote:
>: If you use selectric, you will see the comment at the top of the window which
>: will indicate whether the program is looking for the source or destination
>: path/file.

>I don't think this is true. ESS Code doesn't make use of the Selector
>Info line to tell you what it is looking for. It is very confusing
>sometime if it is seeking the source, the destination file, or something
>altogether different.

Yes, it sure is! I've tried using the "join" function for multipart
UUencoded files, but I've never gotten it to work. Every time I've had
to cut/paste them manually in a text editor, then UUdecode them.
But normal UUencoding/decoding works fine with it.

By the way, are there other programs out there that do MIME/unMIME-
that work! trying to decode MIME messages in ESScode seems to be a
real pain and I've wasted too much time already trying to make it
work.

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3883. Re: BAD MOOD progress report

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: von@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <4arm9r$hvq@idefix.eunet.fi>
Source record: 154451

Magnus Kollberg (magnus.kollberg@p11.straight.ct.se) wrote:

: I were told not too say this, but Doug have some crazy ideas about networking,
: but we have to see if it will be implemented (we are talking about more than 4
: computers...). :-)

After a light study of the transcripts of the mailinglist
and the discussion concerning IPX/PCX networking code
I would like to offer the following suggestion:

As The Game is to be a falcon only game wouldn't it
be a good idea to use the Falcons internal LocalTalk
LAN circuits for the networking?

This would be handy as us Falconers would then only
have to buy the LocalTalk cables for multiplayer games.

BTW, (Straying Off The Subject a Bit ..) ,
Why has the Falcons LAN port almost *Never* been
Implemented in *any* software except Linux68k AFAIK ?

Isn't the LAN module suppourted by the OS or something?

What Gives?

: Cheers,
: Magnus Kollberg

PS: TRULY, TRULY, TRULY EXCELLENT WORK GUYS!!!
This Is What So Many Of Us Only Dared To Dream Of Before!

Best Wishes!
-Peter

--
+--+
I Awake! Shake dreams from your hair my pretty I
I child, my sweet one. Choose the day, and choose I
I the sign of your day, the days divinity. I
I ....First Thing You See... I
I - Jim Morrison I
+--+
Von Of Nd-Soft.
- Contact person for Falcon Owners Group Finland -
von@multi.fi / System Admin at multi.fi

3884. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4at9eu$kf5@gti.gti.net>
Source record: 154452

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:

: There are some names it seems to crash with before even resolving them

[stuff with a ~ in them]

: Any clues? (BTW I'm trying to enter a wine competition, not turn into
: an alchoholic...well maybe not ;-))

One thing I noticed was that earlier releases of CAB were very strict
with the way it handled URL's. Many people are lazy about supplying
the trailing slash on a directory URL, and it seems pretty clear
the the HTML specs supply this. Netscape, etc., seem to be able to
deal with malformed URL's: if it is a directory, then it gets the
index file (I guess supplied by the server).

The new CAB is more forgiving, so I wonder if this is just another
symptom of the same thing? Are ~ directory filenames part of the
HTML standard?

Anyways, I got WWW116 this morning via the mailing list. I haven't
tried it out yet, but the blurb was "fixed some bugs in CAB".

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

3885. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-15 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <4asf1o$82g_002@leeds.ac.uk>
Source record: 154453

In article <4arslp$jbf@dux.dundee.ac.uk>,
rmccall@mcs.dundee.ac.uk (Rod McCall) wrote:
q>Well I feel a little less out in the cold now, this thread must mean there
q>is about 70 Falcon owners world wide (20 here and 50 on the owners list).
q>
q>I have to confess the only complaint I have against the Falcon is the OS
q>which is crap, or more specifically Multitos, it's just too slow. Mind
q>you MagiC may well solve that problem.
q>
q>As for uses I am not venturing into programming and games, previously I
q>only used it for WP and comm, in each case I was well impressed with the
q>software which was available. Sure there is much fewer titles available
q>than for the PC, but in most cases the quality is excellent and this
q>extends to PD an Shareware also.
q>
q>Happy Christmas
q>
q>
q>Rod
q>
Insufferable whinger!
What about those of us with 8MHz single TOS, even if we have more than one.
If it's that bad.. sell...cheap ;-)

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician tel.0113 2332647
fax.0113 2332649
"If it doesn't work the first time - use a BIGGER hammer"

3886. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4au1nc$9m5@osiris.wu-wien.ac.at>
Source record: 154304

Mark Rathwell (mrathwel@uoguelph.ca) wrote:
: : Yeah, of course, we heard the same thing two years ago with the Falcon;
: : Atari would promote the Jag because they can make money there to support
: : the computer line; development is just "on ice"; they will not give up
: : the computer line etc. etc. I Am sick of all this official Atari crap.

: Incorrect. Atari said that is what they hoped to do, but made no
: promises. I recognize Atari's mistakes, but I am sick of bullshit rumours.

OK, you may be right on this one. But do you really want a list (from
1988 or so) on what they will do and what not? The much beloved TT, that
sjould have comne with 5 expansion slots, the TT/X with Unix, The blossom
graphics card, the EST, the Stylus etc.etc.etc. ?

: : Fact is, the Jaguar has worldwide no market position wahts however

: Yeah ... according to who?

according to common sense.

: ; sales
: : are by far inferior to their competition

: Really? Atari has sold about 250,000 Jaguars in the US. Sega has
: sold 150,000 Saturns. Sony has sold 300,000 Playstations. About 300,000
: 3DO's exist in the US. I'd hardly call Jaguar sales (in North America
: anyway) far inferior.

But _ NORTH AMERICA IS NOT THE WORLD!!!
I do not care how many Jagurs are sold in the US, I am concerned about
how are sold over here. Fact is also, that for a console to stabily
establish itsself, you need world wide sales.

: , and in some parts of the world
: : (i.e. 99%) the Jaguar doesn't even exist

: True, though what would you have them do? Spread their tiny
: resources over the entire world. There's no law saying that you have to
: sell everywhere and frankly, it isn't good business sense to spread
: yourself out over an entire world so quickly.

????
So quickly? the Jaguar is supoosedly available for 2 years now; Atari has
been present in Europe for one and a half decade;
And, actually, as a user or potential buyer I am not at all interested in
why Atari can't do as they should. They do or they don't.
I am no benevolent donor and I do not see any reason why Atari owners
should behave so.

: : Certain projects, such as the Sigma card for PCs, are never heard of
: : again.

: The Sigma card wasn't an Atari product. It was made by a 3rd
: party developer. It was probably axed because their 3DO card wasn't a
: success.

: And even such simole things as a CDROM drive take year to come
: : out.

: If you had a company of 100 people, what would you do to improve
: things? Atari is very dependent on outside sources.

Again: I don't care. I am a user. Life is hard, it is like in nature: If
some animal is not strong enough , it simply won't survive. And There are
much more important things to pity than the Tramiels.

: Most of the people doing support and (hardware) development on the
: : Jag have been fired. I am ABSOLUTELY CERTATIN that here we will never see
: : the Jaguar in the stores in fair amounts.

: Depends on where you live. I see lots of Jaguars, Jaguar games
: and Jaguar CD's where I live.

Judging from the threads, it seems that even the differnces even in the
US in supply are very large. Considering the world wide sales, how much
is "where you live"? 5%? 1%?
But it doesn't matter, since this is thosands of miles away from here anyway.

: : the dropping of the computer line was a major error, such as the decision
: : to leave Continental Europe where they had the biggest market share.

: I agree with you here.

: : IMHO Atari will do it as with the computers; they will makethe transition
: : to PC games manufacturer and until they didn't complete this task, they
: : will make the people believe, they are still behind the Jaguar. This
: : transition will probably take a year, but i do not expect Atari pushing
: : the Jag by the beginning of 97.

: Or they could do what they have done in the past with their game
: systems. Gradually phase the game production out. The Lynx had two new
: Atari-brand Lynx games this year, the 7800 was still getting games in
: 1991. I think the Jaguar will be serviced the sameway. Software is less
: financially straining than hardware.

So what? Is that the argument to take the potential customers from Sony?
It is much more important what 3rd partzy developers do with a piece of
hardware. There are no Atari deveolpments for their computers, yet there
are a number of 3rd party companies that continue development; the OS is
being cloned at least twiuce till now and substantially improved in both
cases etc. etc.; I doubt the situation would better or as godd as if
there were no 3rd party developers and Atari only.

Rgards,

Alfred

3887. Real Audio

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.951216115300.16805D-100000@zeus.towson.edu>
Source record: 154305

Is there anything for the Falcon that will play Real Audio? I've been seeing references to this music format in the PC and Mac world. Anything that would play it or convert it?

(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())
() mmcgow1@zeus.towson.edu () Mark () as860@freenet.buffalo.edu ()
() /\ /\ ()
() co262@cleveland.freenet.edu ()
(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())

3888. Re: Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <YMO7BJI@moacs.indiv.nl.net>
Source record: 154306

In article <30d1a4cebc5e165@sn.no>, Hallvard Tangeraas <hallvart@sn.no> wrote:

> By the way, are there other programs out there that do MIME/unMIME-
> that work!

I'm using mmencode (aka mimencode) from the metamail package,
available at ftp.bellcore.com:/pub/nsb/mm2.7.tar.gz . Compiles
almost out-of-the-box.

In config.h, right after the `#define NEWLINE_CHAR', add:

```
#ifdef __MINT__
#undef RESET_PROGRAM
#define RESET_PROGRAM "/usr/bin/reset" /* YMMV */
#define sigtype void /* avoid a couple of warnings */
#define __convexc__ /* necessary to compile splitmail.c */
#endif
```

Waldi
--
"There is no use in jumping around through the cave and shouting HELP."

3889. ForSale: Utilities (Fontz!, TurboJet, Flash/Kermit)

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <4av84c$52q@newstand.syr.edu>
Source record: 154307

```
Fontz! $10 (GDOS font editor...original disk, docs, box)
TurboJet $20 (GDOS printer driver for HP LaserJets/Deskjets...original
disk, docs)
Flash $10 (comm package with Kermit and remote control accessory ...
original disks and docs)

Add $2 shipping per software package, or $3 for all three together.

If you're interested, send email to me at: ggreenbe@mailbox.syr.edu

--Gerry
```

3890. ForSale: Kids/Education

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <4av8rq$56f@newstand.syr.edu>
Source record: 154308

I've got the following three software packages for sale.

Multiplay $20. (original disks, docs, box)... Math exploration, Discovery, Practice for ages 5 - 11. The user can practice addition and multiplication on a grid while using picture puzzles.

MathBlaster Plus $20. (original disk and docs)...User practices addition, subtraction, multiplication, division, fractions, decimals, and percents. [no age level on docs, but seems to provide a very wide range, i.e. from simple to more complex]

Donald Duck's Playground $20. (original disk and docs)..."An action-packed game about change-making for ages 7 - 11" [from the manual]

Add $2 shipping for each software package, or $3 for all three together.

If interested, email me at: ggreenbe@mailbox.syr.edu

Thanks,
Gerry

3891. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <R7Cmlme.mindbomb_bbs@delphi.com>
Source record: 154309

<dpj@delphi.com> writes:

>Is Foresight available online anywhere?

:

Only at the authors bbs for now Dana. But its definitely worth the 5 or
so minutes long distance download time to check it out!

Andy

3892. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <819131730_OASIS_@phil4.demon.co.uk>
Source record: 154310

In article <4au1nc$9m5@osiris.wu-wien.ac.at>
h9250467@idefix.wu-wien.ac.at (Alfred Radauer) said:-

>Mark Rathwell (mrathwel@uoguelph.ca) wrote:
>: Incorrect. Atari said that is what they hoped to do, but made no
>: promises. I recognize Atari's mistakes, but I am sick of bullshit rumours.
>
>OK, you may be right on this one. But do you really want a list (from
>1988 or so) on what they will do and what not? The much beloved TT, that
>sjould have comne with 5 expansion slots, the TT/X with Unix, The blossom
>graphics card, the EST, the Stylus etc.etc.etc. ?

Atari are often coming out with stuff they might do, take the
Virtuality deal, Atari may not have 'promised' to make a VR system,
but some of us thought it might come round !
>
>: : Fact is, the Jaguar has worldwide no market position wahts however
>
>: Yeah ... according to who?
>
>according to common sense.

Too right. Where I live (Midlands) the only people I know who have
even heard of the Jag are those who have an ST. And to be honest,
that isn't very many.
>
>: ; sales
>: : are by far inferior to their competition
>
>: Really? Atari has sold about 250,000 Jaguars in the US. Sega has
>: sold 150,000 Saturns. Sony has sold 300,000 Playstations. About 300,000
>: 3DO's exist in the US. I'd hardly call Jaguar sales (in North America
>: anyway) far inferior.
>
>But _ NORTH AMERICA IS NOT THE WORLD!!!
>I do not care how many Jagurs are sold in the US, I am concerned about
>how are sold over here. Fact is also, that for a console to stabily
>establish itsself, you need world wide sales.

Very Very Very true. I really don't give a monkeys how well atari are
doing in the US, or anywhere in the world. If they are selling diddly
Jags where I am then, thats what affects me.
>

>
>: True, though what would you have them do? Spread their tiny

>: resources over the entire world. There's no law saying that you have to
>: sell everywhere and frankly, it isn't good business sense to spread
>: yourself out over an entire world so quickly.
>
>????
>So quickly? the Jaguar is supoosedly available for 2 years now; Atari has
>been present in Europe for one and a half decade;
>And, actually, as a user or potential buyer I am not at all interested in
>why Atari can't do as they should. They do or they don't.
>I am no benevolent donor and I do not see any reason why Atari owners
>should behave so.

The Jags been around for sooooo long now, its going to need a zimmer
frame. this crap about spreading itself thinly accross the world is
trash. Atari just need to start trying to sell the damn things. Its
going to get absolutely nowhere sitting in the US and ignoring the
rest of the world.

>
>: The Sigma card wasn't an Atari product. It was made by a 3rd
>: party developer. It was probably axed because their 3DO card wasn't a
>: success.
>
>: If you had a company of 100 people, what would you do to improve
>: things? Atari is very dependent on outside sources.
>
>Again: I don't care. I am a user. Life is hard, it is like in nature: If
>some animal is not strong enough , it simply won't survive. And There are
>much more important things to pity than the Tramiels.

So bloody what about atari's 100 employees, do you think I give a fig
about how many people they have. That's their tough luck. If you
think people are just going to buy a Jag out of sympathy then you are
much mistaken. If Atari don't get their act together soon, they are
just going to crumble and die, thats their problem not mine !

>: Depends on where you live. I see lots of Jaguars, Jaguar games
>: and Jaguar CD's where I live.
>
>Judging from the threads, it seems that even the differnces even in the
>US in supply are very large. Considering the world wide sales, how much
>is "where you live"? 5%? 1%?
>But it doesn't matter, since this is thosands of miles away from here anyway.

True, where I am there aren't Jags, or Jag games, so Atari are messing
up. The Uk, isn't that small a place, and certainly has a market for
this stuff, why the hell can't atari TRY and sell to it ???

>: Or they could do what they have done in the past with their game
>: systems. Gradually phase the game production out. The Lynx had two new
>: Atari-brand Lynx games this year, the 7800 was still getting games in
>: 1991. I think the Jaguar will be serviced the sameway. Software is less

>: financially straining than hardware.
>
>So what? Is that the argument to take the potential customers from Sony?
>It is much more important what 3rd partzy developers do with a piece of
>hardware. There are no Atari deveolpments for their computers, yet there
>are a number of 3rd party companies that continue development; the OS is
>being cloned at least twiuce till now and substantially improved in both
>cases etc. etc.; I doubt the situation would better or as godd as if
>there were no 3rd party developers and Atari only.

Atari has to be more 'aggressive' when it comes to promoting their
product, they unfortuanatly need big bucks to advertise. Or get
tonnes of poeple to develop bucketloads of games so that the Jag can
sell itself, at the mo there are just too few games, for a console
that hardly gets any advertising.

IMHO it isn't going to get any better when atari start with PC
software. There's too much competition from people who are damn good
at writing some really innovative software. Take for instance the
ground breaking Wolfenstein/DOOM and other games like Need For Speed.
Atari seems to have problems writing its own software for the Jag, and
os leaves it all to 3rd Party Developers. In the serious stakes,
there is no way they are going to get past the hype and budget of
Micro$oft. And judging bye the number of bugs in my TOS, which they
wrote, then god only knows how bad the software's going to be !!!

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3893. Re: Atari Clone Names

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <819133128_OASIS_@phil4.demon.co.uk>
Source record: 154311

In article <4arokq$a55@inca01.inca.co.nz>
gmiller@inca.co.nz (Gaven Miller) said:-

Before I begin, the person what wrote this should think about writing
for a Mag, its a bloody good article.

>Sander Stoks (sanders@sci.kun.nl) wrote:
>> P.S. I really think some chip names are badly chosen. The most
>> powerful microprocessor on earth is ATM some Alpha called 21164/blabla
>
>(I believe the latest and fastest is the 21164/300 [300Mhz 21164 CPU]. Or
>at least it was about 6 months ago when I last looked. Current talk is
>that they will ramp that up to 600Mhz in the next 18-24 months.)

Hey cool, can I bung it in my PC ???? Will it still run Win95 ????
<G><G>
>
>True. But for those of us in the software industry [and possibly the
>hardware industry as well], the name "Alpha" has a ring of "first attempt,
>badly buggy, poor performance, bloated beyond belief". All negative.
>
>(BTW, those of you who frequent the PC newsgroups, the name "Microsoft"
>may have popped into your mind when reading that expansion of the meaning
>of "Alpha". It's a common enough comment to read there)

tehehehe. I think you are probably right !!! have you ever noticed
that in the Atari ST PD/Shareware market, all first releases are Beta
release, not alpha !!!
>
>And in todays market, names mean more than product specs. Especially when
>Joe Consumer goes to buy a product. Frequently, the customer will ask for
>a _type_ of item they want, and then make the decision of the basis of
>the look of the box, the name of the product, or the salesmans spiel.

Ha, true, take PC for instance. Most poeple what buys PC's haven't
the foggiest what a computer is let alone a PC, the words MultiMedia,
CDROM, Micro$oft amd a few others, sort of spin into their heads,
sound good, and so out comes the credit card <g>

>
>The market itself is populated with large numbers of people wanting to
>buy products without knowing what the product does, and with sales people
>who (often) know even less than the buyers.

Does this person know what they are talking about or what ??? Have you
ever tried asking junior sales person, in dixons, whether the Pentium

you are looking at has a higher MIPS rating if you go for the double
burst pipeline cache ?
>
>Thankfully, the Atari users that I have met do not fit this scenario.
>
>The (dull, boring, unimaginitive) named products often do more than the
>(bright, alive, inspiring) named ones. But sell less. Would you have
>bought an Atari Sparrow? I dont think so - it is a rather anaemic, limp
>and rather weak sounding name. That is why they changed it to Falcon.

Or and Atari Robin, Pidgeon, Parrot. Just think of all those amusing
computers we could have had. Hows about a Siamese Cat (instead of a
Jag), or Tabby. (Would someone like to start a thread of all the
amusing things our beloved STs, Falcons, Jags etc. could have been
called ???).
>
>--
>
>

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3894. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199512162239.AA01261@moroder.demon.co.uk>
Source record: 154312

In comp.sys.atari.st, szhays@chip.ucdavis.edu (Eric Hays) wrote:
>The only alternative will be the Oasis Web Browser when it comes out
>(they promised it before Christmas, I believe).

I'm glad somebody else remembers this. Phil did say he hoped to have something working by Christmas, but it's all been a bit quiet on that front of late. The last I heard, they were working on the dialler.

>This uses NOS instead of STiK, so even if STiK is the problem it would
>work.

An Oasis web browser couldn't use NOS because Oasis is inactive while NOS is running, and there's no way around this. The whole thing would have to be written from scratch. The Spider menu option present in all versions of Oasis is little more than a sham.

>Of course, it may have all of its own problems.

..non-existence being the main one at present. I wonder if those people who pre-registered Oasis 2 will be entitled to their money back if it never appears. Legally, I think they would be.

STIK has potential, and they've really done a terrific job, but there may ultimately be severe limitations. It's probably not a great secret that you can only run a single Internet application at a time (under ordinary TOS), but this brings up the question of master services - like email.

I notice that a mail client is currently being beta-tested which supports outgoing SMTP and incoming POP mail. This is a bit of a giveaway, because both of these are initiated by the client machine (i.e. your ST). You can't predict when (or whether) SMTP mail is going to arrive, so you need to listen for connections constantly (and deal with them promptly). CAB has an easy time of it because no "unexpected" data ever arrives, and IRC is fairly similar - when you're not talking, you're listening. FTP and Telnet clients are straightforward too. However, dealing with real-time random incoming connections is difficult with a single-tasking operating system. The way I see it, you'd need to run an application which sits and waits for SMTP mail to arrive, then exits after some kind of time limit (or user intervention), freeing up the machine to run CAB or whatever. NOS deals with all this by multi-tasking internally. With GEM applications, the actual OS would have to do the multi-tasking.

Stephen
--
eo. Wine and dine Keith Prowse
rb ooe.mncou Ask him if he'd be interested in
ooto@rdrd .k A deal with David Prowse

rnm Whereby everyone gets to the gig all safe and sound

3895. Re: COMPO address

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <819075838_OASIS_@pwomar.demon.co.uk>
Source record: 154313

In article <odierna.17.01553B54@oto.ico.olivetti.com>
odierna@oto.ico.olivetti.com (Odierna Paride) said:-

>You are Right i should ask for ROMBO not COMBO!!!
>Do you Know anything about ROMBO?
>
>Thanks

I thought that Rombo stopped supporting the ST a while ago but I'm not sure, the only people I know of that sell it are the 1st Computer Centre so they may be able to help: sales@firstcom.demon.co.uk .

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3896. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <819134090_OASIS_@whalley.demon.co.uk>
Source record: 154314

In article <819057694_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>just tried to access the atari folder in the micros folder of hensa.
>And its gone. Guess what danny said happened just a bit sooner than I
>thought. So when'd mag-net going to become accessable ??? and whens
>the SRC.IC site going to become a really uptodate mirror of Umich ???

Just had the same experience trying to locate WWW116, so on a whim I
tried ftp.mag-net.co.uk on the off-chance. It's there OK (not sure if
it's officially launched but it let me in in the usual way), but there
isn't much on it - latest WWW is WWW08. Didn't check it all out, but
let's hope Danny can get something good set up pretty soon.

BTW, anyone found WWW116 yet? It's not up on Umich, either.

>Merry Xmas
Likewise :-)

John

--

John Whalley
john@whalley.demon.co.uk

3897. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <819117882_OASIS_@pwomar.demon.co.uk>
Source record: 154315

In article <818370636_OASIS_@ravanol.demon.co.uk>
alastair@ravanol.demon.co.uk (Alastair Shortland) said:-

> In article <4a6kbo$77o@neon.airtime.co.uk>
> stosser@neon (Tony Greenwood) said:-
>
>> Eeeerm wont that still go to channel#atari
>
>Sometimes when I join an IRC channel, it displays who is in there as usual, but
>I don't see any messages scroll up on the screen. It is as if the people are
>just sitting there and not doing anything. Is this normal? I wondered if maybe
>the people have left the area, and the IRC program hasn't cleared their names
>from the list?
People can't lways find stufff to chat about so they don't! The other thing you
can check is doa who "/who *" and it will list people on the current channel,
if they have a "G" as the middle column of characters then they ahve used
"/away" to mark themselves as away.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3898. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <819118036_OASIS_@pwomar.demon.co.uk>
Source record: 154316

In article <818542988_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>I can't really offer you a great deal in the way of comparison. I'd
>really like to be a person who can afford to have both programs, but I
>have to stick with just one. From what I know Magic, actaully
>re-writes lots of OS code, and as a result runs software faster (of
>course it will run slower with other progs). So I think, as Magic
>came after Geneva, go for Magic.
>>
>>From what I have read Geneva is more compatible with existing programs but
>>slower than Magic, is this true?
>
>Yes, see above.

I agree go for MagiC, V4 looks like it's gonna' be a cracker. But what programs
don't work with MagiC but do with Geneva? I heared about the Cubase probs with
Magic but I can't think of many more.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3899. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <819122648_OASIS_@phil4.demon.co.uk>
Source record: 154317

In article <4au6ka$me6@neon.airtime.co.uk>
stosser@neon (Tony Greenwood) said:-

>Phil Hough (phil4@phil4.demon.co.uk) wrote:
>
>: just tried to access the atari folder in the micros folder of hensa.
>: And its gone. Guess what danny said happened just a bit sooner than I
>: thought. So when'd mag-net going to become accessable ??? and whens
>: the SRC.IC site going to become a really uptodate mirror of Umich ???
>
> Phil!, can you go into a little more detail here, I for one have no idea
>what you are talking about? re: mag-net or what Danny said etc,
> Many thanks :)
> Merry Crimbo
>
> Cheers.....!ynoT

Sue, sorry, it was a bit brief wasn't it.

First off, danny is Danesh B, who runs the atari (and Mac) sections
of the Hensa FTP site. He was at the Atari World Show last week, when
I spoke to him. Apparently Hensa and their funders were going to drop
the atari, amiga, archi and other file sections and just carry on with
a PC section. Danny was going to move on to work for Mag-Net and
setup a new atari ftp section there, which unlike hensa, contains
games as well.

If you want more detail than this, then you are really going to have
to mail danny about it direct.

Hope this helps

Merry Xmas ynoT

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

3900. For Sale: Old Games(Major Motion, Breach, Silent Service)

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <4av7qm$52q@newstand.syr.edu>
Source record: 154318

```
Major Motion $5
Breach $5
Silent Service $5
(or all three for $10)

Add $2 shipping for each package, or $3 if you take all three games.
Send email to me at: ggreenbe@mailbox.syr.edu

Thanks,
Gerry
```

3901. Microsoft Write for sale $20

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <4av8up$56f@newstand.syr.edu>
Source record: 154319

Microsoft Write for sale...$20, including shipping. I've got the original box, docs, and disks. If interested, send me email at: ggreenbe@mailbox.syr.edu.

Thanks,
Gerry

3902. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <RZCHNmS.mindbomb_bbs@delphi.com>
Source record: 154320

John Moon <johnmoon@connexus.apana.org.au> writes:

>Ratsoft is the "cat's" whiskers! (in other words, BUY IT!).

Foresight is easily up there with it John, and its not a hefty $90, unless
you are a generous donator of course. <g>.

(Granted $90 isn't really THAT much compared to the PC worlds BBS prices)

Later, Andy

3903. Help finding Terminal Emulator

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: johnw9150@aol.com
Message-ID: <4avdgp$pbt@newsbf02.news.aol.com>
Source record: 154321

Is there a publically available program to allow an Atari 520ST to
use a Hayes compatible modem to connect with BBS's and other
dial-in sites?
This is for my father who has ONLY an Atari, no PC or other computer.

Thanks in advance,

John Williams
JohnW9150

3904. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4aumbo$4ne@news.iesd.auc.dk>
Source record: 154322

In article <818986544.5471@grasper.demon.co.uk>, graham@grasper.demon.co.uk (Graham Irvine) writes:

> > Atari World magazine themselves (namely Andrew Wright) pretty much refused
> > to speak to me at all, and put down any suggestions I had as irrelevant
> > (andrew's comments about STonX were ridiculous - does he realise that a
> > 2nd hand Sparc costs less than a 2nd hand TT?).
>
> He does have some pretty hard attitude sometimes .. I refer to this months
> letter page in reponse to a critism of one of there sponsors .

By the way, have you got your December issue of Atari World ?????

I haven't recieved ANYTHING yet, and now we're writning the 16th December !!!

It's pretty annoying, since Atari World is a good UK magazine, but always late.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3905. WWW116?!?

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <819099750_OASIS_@ajrose.demon.co.uk>
Source record: 154323

Judging by a couple of recent postings there is already a 1.16 version of everybody's fave WWW program out there. Any clues as to where, now that Hensa appears no longer to be with us? Any hints as to the precise nature of the update, should I manage to track it down? (I've only just got over the joy of getting www115 fully operational - I can't take all this excitement!)

Andrew

--

---

andrew@ajrose.demon.co.uk

3906. Imagecopy 4 & HP540

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: andre@southern.co.nz
Message-ID: <4atj6t$o7u@orm.southern.co.nz>
Source record: 154324

Could anyone tell me if Imagecopy 4 can makes full use of the HP540
Deskjet, does it have a specific driver or just one for the earlier Deskjets?

Thanks in advance
-Andre

3907. Re: Linux/68K and Mice

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <819073718.200@grasper.demon.co.uk>
Source record: 154325

On 14 Dec 1995 14:20:04 GMT ,Twas none other than Simon Yardley who did state ....
> I've heard that when running X-Windows on Linux the use of the Atari mouse slows
> everything down by 80-90 % - is this true ???

Not exactly ,what I meant was when the mouse was active (being moved) it has that
effect i.e demands up in that region of CPU time. This is not the same as saying
that things are slowed down 80% becuse the system might be running 80% idle anyway.

> If so can I connect a PC mouse to the serial port at the back (I don't use a
> modem yet) ??
> I take it that I need to introduce a specific driver aswell ???

No it is built into the kernel you just activate it via the rc.local script.
--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3908. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: stosser@neon
Message-ID: <4au6ka$me6@neon.airtime.co.uk>
Source record: 154326

Phil Hough (phil4@phil4.demon.co.uk) wrote:

: just tried to access the atari folder in the micros folder of hensa.
: And its gone. Guess what danny said happened just a bit sooner than I
: thought. So when'd mag-net going to become accessable ??? and whens
: the SRC.IC site going to become a really uptodate mirror of Umich ???

Phil!, can you go into a little more detail here, I for one have no idea
what you are talking about? re: mag-net or what Danny said etc,
Many thanks :)
Merry Crimbo

Cheers.....!ynoT

3909. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RNBFt2c.dpj@delphi.com>
Source record: 154327

John Moon <johnmoon@connexus.apana.org.au> writes:

>Ratsoft is the "cat's" whiskers! (in other words, BUY IT!).

John,

After all of those years using MichTron, is RatSoft a major improvement?
I've been running MichTron for almost 9 years now and there would be a
helluva lot of work to re-build from scratch - is it worth it?

-Dana

3910. STReport #1150

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RNKkNUZ.dpj@delphi.com>
Source record: 154328

12/15/95 STR 1150 The Original Independent OnLine Magazine!

- CPU Industry Report - ARCsolo TBU - Adaptec SCSI
- Kid's Corner - New WEB Mag - MUSTANG NEWS
- Wcat 4.12 - PSX NEWS - ISDN & USR
- Oracle Expands - People Talking - Jaguar NewsBits

APPLE FACING LAYOFFS?
Microsoft & NBC?
YAHOO & ZIFF NEW Mag

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3911. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <819120180_OASIS_@pwomar.demon.co.uk>
Source record: 154329

In article <4au6ka$me6@neon.airtime.co.uk>
stosser@neon (Tony Greenwood) said:-

>Phil Hough (phil4@phil4.demon.co.uk) wrote:
>
>: just tried to access the atari folder in the micros folder of hensa.
>: And its gone. Guess what danny said happened just a bit sooner than I
>: thought. So when'd mag-net going to become accessable ??? and whens
>: the SRC.IC site going to become a really uptodate mirror of Umich ???
>
> Phil!, can you go into a little more detail here, I for one have no idea
>what you are talking about? re: mag-net or what Danny said etc,
> Many thanks :)
> Merry Crimbo
>
> Cheers.....!ynoT

I forgot to check mag-net out but hensa has only PC stuff ATM, I don't think it has all been moved yet as there is no software for any other systems and doing a directory listing of /micros/ shows only about 5 directuries rather than the usual 20 or so. I geuss that after the new system stuff that they haven't yet set up the restrictions, and rather than leaving all restrictions off so people can wreak havoc they have set all on and will remove restrictions in order of priority. Only guessing mind, I'm sure Danny will set us all straight.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3912. STeno Question: Printer Init Strings?

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: aa740@FreeNet.Carleton.CA
Message-ID: <DJotqy.A3q@freenet.carleton.ca>
Source record: 154330

Can anybody enlighten me on using the Printer Initialization String dialog in STeno V. 1.03? I have tried various entry formats but none seem to work. Do you enter strings in hex, decimal, or ASCII format? Do you separate the characters with commas? Should there be a c/r at the end of the string?

The disk help files that cover the various revisions don't offer any "help" on this particular feature. (I'm using a Canon BJ-200 with the Epson LQ settings.)

Dennis Brown | "What the Good Lord giveth, |
Ottawa Ontario Canada | the fine print taketh away." |
aa740@freenet.carleton.ca | -Book of Lawyers- |
"""

3913. Genus Font Editor

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: stosser@neon
Message-ID: <4avh78$s8n@neon.airtime.co.uk>
Source record: 154331

Dont know anything about Calamus myself, but a snail mail contact is
trying to find "Genus Font Editor",
A contact address, to get the program, register etc etc

Any info' you can supply I will pass on,

For Colin of the Gosport Fun Factory GFF

Cheers...!ynoT

3914. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4av1fo$fkh@gti.gti.net>
Source record: 154332

Eric Hays (szhays@rocky.ucdavis.edu) wrote:

: Well, I can tell you it fixed the bug with transparent GIF's used as
: wallpaper. It also seems to have fixed the bug I was having in 16 color
: mode under Geneva where CAB couldn't find the last 8 colors in the
: palette. So now the program runs pretty flawlessly from a display
: standpoint. Good work Alexander.

I've been running CAB in Falcon 256 colour mode (true-colour
mode isn't yet supported), but it looks wonderful.

So far I haven't had the infamous "runtime error" crop up on me.
Altho, starting with WWW115 and on WWW116, I've had two new weird
bugs.

First, I would get the runtime error, go back to the desktop and
restart CAB. Fine. But after about one minute of using it, the
machine would crash with a cold-reset. I have a feeling it may
be a memory leak or something that left things in a very nasty
state.

Yesterday I got something even more odd. This is the new CAB from
WWW116, and I was happily browsing. I think I was on the Browser
Watch page, cause it's got tables, and other fun stuff that
make it nice to test. Suddenly the screen went white, and the
machine just locked. I couldn't press control-alt-delete, but
had to press the reset button. Dunno if this is related to
the above problem, or just a one-time fluke.

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

3915. Re: Linux/68K and Mice

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4auniu$4ne@news.iesd.auc.dk>
Source record: 154333

In article <4apbqk$opg@macondo.dmu.ac.uk>, c4sy@dmu.ac.uk (Simon Yardley) writes:
> I've heard that when running X-Windows on Linux the use of the Atari mouse slows
> everything down by 80-90 % - is this true ???

This sounds like a bug, if it's true.

> If so can I connect a PC mouse to the serial port at the back (I don't use a
> modem yet) ??
> I take it that I need to introduce a specific driver aswell ???

Actually there should be a driver on the Atari LiNUX CD-R, that let's you
connect a PC-mouse to the serial port.

> Thanks in advance ...
>
> PS I'll never sell my Falcon either ... however,
> I'd give it away for sexual favours :-)

:-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3916. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4aundr$4ne@news.iesd.auc.dk>
Source record: 154334
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <4apcd8$89v@studs.sci.kun.nl>, sanders@sci.kun.nl (Sander Stoks) writes:
>
> On Tue, 12 Dec 1995, Michael Grove wrote:
>
> > (JAGS) hardware has already started, so if Atari gives up, I think you
> > will see more "Falcon-Jag" interfaces being developed (hacked).
> > That would be fine by me.
>
> Ummm... `more' interfaces? Is there a way to interface a Jag to my
> Falcon? Why don't I know this? Tell me all about it! I'd _love_ to
> use the Jag as a cheap (!) Mega-DSP card (and it comes in a nice box,
> too! :-)

I've heard about a card that connects to the Falcon, so you develop Jag games
and demos and such.

But I can't remember the name of that card or if it was Atari who made it or somebody else
- sorry.

Anyone else in here who knows about it ???

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3917. Re: More FPU questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4auabm$q1m@inca01.inca.co.nz>
Source record: 154335

Phil Hough (phil4@phil4.demon.co.uk) wrote:
> Having fitted a 68882 FPU to my mega STE, and tried running versions
> of a couple of programs, compiled to run with it, they crashed (11
> bombs). This was quite worrying. I downloaded LFED (LineF emulator)
> and ran it before the progams, and then they run without crashing.

> Is this the right thing to do, is the FPU doing the processing of the
> Float Maths, or the LFED program ??? Why do the programs crash
> without it ??? Why wasn't I told about the need for the program when
> I bought the FPU and PAL IC ????

(BTW, I don't own a Mega STE, but, according to the way a 68000 system works, the following explanation should be close to how it works on the MSTE. The Atari implementation of I/O mapping the FPU complicates it a bit, but...)

The simple reason behind the "why does it bomb?" question is : Because the 68000 can not talk to the 68881/2 direct.

The 68881/2 can only be directly spoken to by a 68020 or 68030 CPU.

The eleven bombs you got is known as a "Line-F Exception". The processor receives an instruction with a hexadecimal value $Fxxx and says "duh. I dunno how to handle this", and takes a Line-F exception.

What LFED probably does is place a handler function in memory that springs into life whenever a Line-F exception occurs, and translates the instruction into a form that the 68881/2 plugged into the Mega ST(e) can deal with. The floating point computations (FSIN, FCOS, FLOG, FINTRZ etc) are then handled by the FPU.

Whilst this is certainly slower than direct CPU-to-FPU communication, it is still _much_ faster than software emulation. And because the 68881/2 use an 80-bit real numbers internally, it is also a _LOT_ more accurate than software emulation as well (which usually limits itself to 64-bits because 80-bits can increase emulation time considerably ove the already slow 64-bit)

--

Quote For The Month: "With Friends Like You, I'd Rather Have Enemies"

3918. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4aummc$4ne@news.iesd.auc.dk>
Source record: 154336

Oliver Beyer (Oliver@ollom.prima.ruhr.de) wrote:
>
> It definitively IS stable.
> Did I ever post in this newsgroup that I bought an AFTERBURNER?
> Are there any questions, I will try answering.
> Are there any people wanting to test their programmes on a Falcon 040,
> just send that codes to me!

What about games, such as TOWERS II, ROBINSON's REQUIEM, FRONTIER etc.etc. ?

They must run sooooo smooooooooth :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3919. Re: Atari World - late again!

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DJnt7t.J9t@cix.compulink.co.uk>
Source record: 154337

In response to djs@jet.uk's message:
> Michael Grove <mgrove@owens.ridgecrest.ca.us> writes:
> > Mine was in the Mailbox today :) (way over here).
>
> And just to make up for it, the January issue was out early. I got
> mine at the Atari World show on Sunday, only 9 days after te December
> issue arrived :-)

And mine arrived in the mail today. I particularly liked the example CiX
message on page #50 [g]

```
========================================
Al (agoold@cix.compulink.co.uk)
========================================
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
========================================
```

3920. Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: alan@aybee.demon.co.uk
Message-ID: <819136926_OASIS_@aybee.demon.co.uk>
Source record: 154338

To any of you CIX lurkers out there..

What's it like then? AFAIK you have access to these newsgroups, while
we internet folk have no access to CIX, without a 25ukp hole in the wallet.

Demon is a bit of a roller-coaster ride as regards service, how does CIX
compare? How many posting to atari-specific conferences are made daily?

It sometimes seems that I for one am missing out (see this month's AW features
with several references being made to CIX).

--

----
* Alan Baker alan@aybee.demon.co.uk *
< Dumb questions <from> Gosport. England >

3921. Tos 2.06 and 3.06!

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: "George W. Garner" <quantum@postoffice.ptd.net>
Message-ID: <Pine.SOL.3.91.951216230547.9931B-100000@ns1>
Source record: 154339

I've got a good question :). I heard that if I upgrade my 1040 STE
from Tos 1.62 to Tos 2.06 I'll increase my graphics capabilities too.
The guy was unable to remember what my new resolutions would be, so I'm
hoping somebody here will :). Also, I'm debating on getting a Pak030
board with Tos 3.06 installed. Is the graphics even better? I know a
few of the advancements 2.06 has over 1.62, but I know very little about
3.06. Whatever information someone could give me will be greatly
appreciated :).
Please respond to my e-mail address (quantum@postoffice.ptd.net) as
I do not have nearly as much time as I'd like to have to read a reply via
a post. Thanks in advance for anything someone can give me :)

Thanks in advance,
George Garner
~~~~~~
"Whatever happened to the life that we once knew? Can we really live
without each other? When did we lose the touch that seemed to mean so
much?"
-- The Beatles "Free As A Bird" 1995, written in 1979 By John Lennon
~~~~~~

If anything in the above message sounds interesting, please respond at:

quantum@postoffice.ptd.net ---> George W. Garner

Explore a virtual reality... EXPERIENCE THE DARKREALM - telnet ns3.ptd.net 4000

** Thank you, drive through! **

3922. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4av26m$av0@josie.abo.fi>
Source record: 154340

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: Well I feel a little less out in the cold now, this thread must mean there
: is about 70 Falcon owners world wide (20 here and 50 on the owners list).

There seem to be more of us than one might think..

: I have to confess the only complaint I have against the Falcon is the OS
: which is crap, or more specifically Multitos, it's just too slow. Mind

I wouldn't call it exactly "crap" - after using MacOS (slow as hell) and
especially Windows... ;-) Try Geneva & Thing desktop. I _love_ that
combination. It has its own problems, but generally it's wonderful to
use. Oh, and it's fast, too =) !

: you MagiC may well solve that problem.

Yes, MagiC 4 or Geneva.

: As for uses I am not venturing into programming and games, previously I
: only used it for WP and comm, in each case I was well impressed with the
: software which was available. Sure there is much fewer titles available
: than for the PC, but in most cases the quality is excellent and this
: extends to PD an Shareware also.

True!
:
: Happy Christmas
:

Merry Xmas to all of You lucky Falcon-farmers out there 8-) !

Tommi

3923. atari st for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: Steven Cruz <cs932018@green>
Message-ID: <Pine.SOL.3.91.951216100028.14041E-100000@green>
Source record: 154341
Cross-posted to: york.cs.general,york.general,york.cs.yucc,comp.sys.atari.st,ut.general,tor.general

I am selling a 1040 st(fm) with the following:

2 megs of ram
40 meg hard drive
2400 modem (supra)
external double sided 3.5" floppy (sf314)
printer (RolandDG pr-1011)
colour monitor (sc1224)

Plus software

If interested please mail at

stevenc@yucc.yorku.ca

or
cs932018@ariel.cs.yorku.ca

8-)

3924. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95350.111005STIRRE31@MAINE.MAINE.EDU>
Source record: 154342

```
Eric,
Thanks for the advice. Unfortunately, the [ESC] key rarely works for
me. Sometimes it does, sometimes it doesn't and I haven't yet seen
a pattern to this mayhem :-).
-scott tirrell
```

3925. Australia & STiK Ver 116

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4ast6a$4h7@opera.iinet.net.au>
Source record: 154343

G'day all you fellow Australian Atarian's. Just letting you know that the latest version of STiK (116) is available at iinet.net.au. In the pub/atari/comms dir, along with STarCall ver 2.J. I will keep both of these packages as current as possible...

Happy Christmas, regards fezzy
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

3926. Re: 2 Ataris, 1 Hard drive?

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4atc0s$sav@news.chatlink.com>
Source record: 154393

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
: In message <818810616_OASIS_@lust.demon.co.uk>, daniel@lust.demon.co.uk
: said:
: > I'm a musician and have one ST which I use for sequencing and a second
: > one I use for sampling (Replay 16). I'd like to be able to access
: > the one hard drive I've got (MiniS with ICD link) with both STs at
: > the same time. Can this be done and how?

: Not unless you can network your STs in some way. Even then one ST would
: have to access the hard drive via the other machine. Networking on STs is
: a very painful experience.

...(AND Rod Replied)...NOT PAINFUL, just requires a commercial program to
get it done. Universal NETwork does a good job. Contact us for more info.

: Roland.
: @CiX

Best Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer/ A&D Software |Fax (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
Subscription/Software Prices at http://www.chatlink.com/~stinformer/

3927. Re: Jr. Office in English?

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d2131211276f92@sn.no>
Source record: 154394

Jyri-Pekka Hovila (jhovila@muikku.jmp.fi) wrote:
>I've tried both Jr. Office and CoMa 3.0, and I warmly recommend you to
>use CoMa! (Of course, that's just my stupid opinion..;) 3.0 is in English
>and it's very reliable and easy to install and use. I haven't got the
>name of the ftp-site where it can be found right now, but if you want to
>know it, just mail me!

Coma can be found at:

micros.hensa.ac.uk

micros/atari/tos/q/q141/coma_310.zip [398Kbytes]

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3928. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: cliffl@mail.netshop.net
Message-ID: <4avirk$85h@news.netshop.net>
Source record: 154395
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

clausb@hpbbn.bbn.hp.com (Claus Brod) wrote:

>Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
>: Well it WOULD make sense, think about it. Say that 100,000 Jaguar packs are
>: sold over Christmas,

>Judging from the Jaguar's market presence here in Germany (virtually none,
>you never see this thing in ads or even stores), I'd say Atari would
>have to have a pretty good marketing attack under way in the US if they
>wanted to sell 100000 Jaguars. Are there any commercials for the Jaguar
>in the US? Can you actually see Jaguars in the toy and video game
>stores?

>--clausb@bbn.hp.com--
> Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
>--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
> Explicit permission required for distribution in Microsoft Network.

I know one thing, I've never seen one here in Canada. The first I
heard of it was here on the internet. Surprises the heck out of me
that its been out for two years! I used to be be a big 8-bit fan
(still am I guess, just juiced it up again). I would have been more
than interested in a game system by Atari. I'd been contemplating
buying a SNES, Sega, etc., but had never even heard Atari had the Jag
out. There certainly hasn't been any marketing here in Canada.
Haven't even seen it in Wal-Mart.

Cliff
cliffl@mail.netshop.net

3929. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <819110820snz@mbha.demon.co.uk>
Source record: 154396

In article <818986544.5471@grasper.demon.co.uk> ** none ** writes:

>
> He does have some pretty hard attitude sometimes .. I refer to this months
> letter page in reponse to a critism of one of there sponsors .

I saw that too. A bit naff. And not very professional...

--
dave

%%%

3930. Re: COMPO address

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: hhgmirkin@cctr.umkc.edu
Message-ID: <1995Dec16.003957@cctr.umkc.edu>
Source record: 154397

In article <DJL7K5.8HB@tron.bwi.wec.com>, mcandrew.d.w@NORT.BWI.WEC.COM (Daniel W McAndrew) writes:
> In article <odierna.12.001C75F8@oto.ico.olivetti.com>,
> odierna@oto.ico.olivetti.com says...
>>
>>Does anybody know if COMPO (VIDI ST creator) has an email address or
> there
>>actual phone number?
>>
>>
>>Thanks
>>
>>Paride Odierna
>>
>> EMAIL:odierna@oto.ico.olivetti.com
>> EMAIL:odierna@mbox.vol.it
>> EMAIL:odierna@eworld.com
>> PHONE:+39 81 8856349 (home)
>> +39 81 8533522 (office)
>> FAX :+39 81 8533776
>>
>> "DON'T PANIC!!!"
>
> COMPO has a presence on the GEnie network. Email via internet is:
>
> compo@genie.geis.com
Their post address is:
COMPO Software
104 Esplanade Ave., Suite 121
Pacifica CA 94044
USA
The phone is (415) 355-0862. Fax (415)355-0869

I think that there is a different COMPO in England and a different one still in Germany. (I have been told that they are independent companies, not one large company. Don't know if that is true.) COMPO USA hasn't been answering their phone or e-mail in the US for about a month. Don't know what is going on.

Hope that helps.

Harris
>

3931. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4atv5p$ba5@mark.ucdavis.edu>
Source record: 154398

azog (azog@gti.gti.net) wrote:
:
: Anyways, I got WWW116 this morning via the mailing list. I haven't
: tried it out yet, but the blurb was "fixed some bugs in CAB".

Well, I can tell you it fixed the bug with transparent GIF's used as wallpaper. It also seems to have fixed the bug I was having in 16 color mode under Geneva where CAB couldn't find the last 8 colors in the palette. So now the program runs pretty flawlessly from a display standpoint. Good work Alexander.

Still quits sometimes downloading pages, still fails to resolve host sometimes. I suspect some of this may be due to STiK. I know Steve Adam no longer has Internet access, so I don't know how this problem can be resolved if it is in STiK. Plus, support for PPP would make this a usable product for so many more Atarians.

```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_( \__/ )_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

3932. GEM for PC Gold Pack - Rare, Unopened and Cheap!

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DJoo3A.4E3@freenet.carleton.ca>
Source record: 154399

As some members of USENET readers may know I've done a fair amount of
experimenting with the Atari Desktop's first cousin, GEM for the PC.
This software product (by the same people as wrote GEM for the Atari) makes
a humble DOS machine launch programs, copy files and generally operate
just like an ST.

The big difference is that the PC runs IBM applications not Atari programs.
In other words, instead of clicking on the name or icon for Word Perfect 4.1
for Atari, you do the same deal and launch WP 6.0 for DOS. The new desktop
on your PC looks very similar to that of your ST.

GEM for the PC runs any IBM compatible application what can be run from the
DOS prompt (even those that won't run in Windows or under DOS Shell).
Additionally, it can run special GEM for PC applications which take advantage of
this interface's common font sharing capabilities, desktop accessories, etc.
(like those of the ST).

Recently, I was fortunate enough to have a chance to buy six unopened copies
of this software, dating back to the final release of this software (in 1989).
All are unopened and include original licences and original 3 1/2 726K disks.

The package consists of the GEM for PC Desktop software itself (a three disk
set), plus seven native GEM for PC applications, as follows:

GEM Desktop Publisher - a two disk set similar in characteristics to Timeworks
Publishing Partner, but with a lot more zap; at least when run on a 386.

GEM Graph -

GEM Word Chart - Posters, maps, graphs, etc.

GEM Draw Plus - Advanced drawing capabilities

Bitstream Fontware - Same fonts as featured on the ST (Dutch, Swiss, etc.).

Bitstream Fontware Installation Kit for GEM 3, and

GEM Filter Pack PCX to IMG and IMG to PCX - this one runs even on PCs
that don't have GEM Installed. Great for people who want to get new PCX
files, from the IBM, world into their ST.

I got a good deal on this stuff from a friend and am willing to pass the
savings along to any interested USENET readers and "cling-ons". Specifically
I'm selling these unopened Gold Pack sets (11 disk packages) for US$35 each!

If anyone is interested I'll also include a copy of the earlier version of GEM
for the PC which is a dead ringer for the original ST Desktop (but which
displays in lower resolution than GEM for PCs version 3 and which can't run

all of the noted GEM-native applications, included in the Gold Pack).

If you've got to use a PC at work or home, you might as well make the most of it. GEM for the PC is a step in the right direction. Once these six copies are gone, they are gone, so if you are interested, let me know soon.

Thanks

Keith M.
613-225-9643
cb092@freenet.carleton.ca

3933. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4aun5n$4ne@news.iesd.auc.dk>
Source record: 154400

In article <DJLADB.4uz@freenet.carleton.ca>, cj439@FreeNet.Carleton.CA (Robert Wills) writes:
> Mine wouldn't be for sale, if I had one, but I don't, so I'm glad somebody
> is willing to sell one, and hope that one day my meager finances will be
> in order to meet someone's desparation price!
> Meanwhile, lucky Falcon owners, keep on telling us about the wonderful
> things Falcs can do for you!

Well, you can have a look at my setup, which pretty much shows how easy it is to enhance a normal Falcon to a even better Falcon. :-)

Mine sure as h*ll, kicks the guts out of the TT030 :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3934. Re: Help starting 1040STF please?

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DJoFqM.F2K@eskimo.com>
Source record: 154401

I guess you will have to be more specific with your problems
starting the computer up. Does the display show a and b disk drives as icons
or is the screen blank? If the hard drive has been formatted already and is
plugged into the correct port you should be able to turn it on first, wait
till the light goes out and then switch on the computer and it should auto
boot from the HD. You are in the right area to get answers but you need to
be specific with your problems to get help. Good luck!
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

3935. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <4aunup$fao@dux.dundee.ac.uk>
Source record: 154402

Once online to t typical unix system what command do I invoke to
get the WWW running under CAB on my Falcon?

rod

--
--
Rod McCall, Senior Honours, Computer Science with Accounting Studies
1994/95 President, University of Dundee Dramatic Society
Try My new web pages on http://www.mcs.dundee.ac.uk:8080/~rmccall/index.html
(they include Sinclair C5, Atari and a few other silly pages)
"I know, I read it on the back of a match box!"

3936. Bard's Tale

Newsgroup: comp.sys.atari.st
Date: 1995-12-16 00:00:00 UTC
From: balkcom@jhunix.hcf.jhu.edu
Message-ID: <4athbc$1ha@news.jhu.edu>
Source record: 154403

About 8 years ago, I had a game called Bard's Tale. (The first game I had for the Atari :).) Unfortunately, when I was about to win it, I left my disks near a fireplace and for this reason no longer have the game. Electronic arts no longer supports the atari, and for this reason cannot replace my old disks. So, can anyone zip up the disks for bards tale and mail them to me? Surely the atari version has passed into the public domain by now, since I can't even find 'bards tale' for the ibm on the internet... I'm in finals week at school; I need some computer games to play <grin>. Please, anyone?

-Devin

3937. Re: Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d438b22bfce583@sn.no>
Source record: 154204

```
>> By the way, are there other programs out there that do MIME/unMIME-
>> that work!
>
>I'm using mmencode (aka mimencode) from the metamail package,
>available at ftp.bellcore.com:/pub/nsb/mm2.7.tar.gz . Compiles
>almost out-of-the-box.
>
>In config.h, right after the `#define NEWLINE_CHAR', add:

Would you be willing to mail me your pre-compiled program as I have no
idea about how to do that sort of thing?
Or tell us where a pre-compiled version can be found?

Hallvard
--
---
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun ( Y )
[Okami 0.26 offliner] ()~*~()
(_)-(_)
```

3938. Re: Help finding Terminal Emulator

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d438b02bfcd7d2@sn.no>
Source record: 154205

JohnW9150 (johnw9150@aol.com) wrote:

>Is there a publically available program to allow an Atari 520ST to
>use a Hayes compatible modem to connect with BBS's and other
>dial-in sites?
>This is for my father who has ONLY an Atari, no PC or other computer.

I recommend "Connect" which is an excellent terminal emulator program.
It's shareware, but the demo version allows for a 30 hour test-run,
which is a pretty generous gesture if you ask me.

It's well worth the sharweware fee as well, where you get a printed
manual too.

Does your father have a 1MB ST? I'm not sure if Connect will work with
512K, but the demo will give you an indication.
It's available just about anywhere, like at umich.edu, but don't ask
me about the directory etc.
good luck!

Hallvard

--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3939. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4b1h48$lu6@due.unit.no>
Source record: 154206

azog (azog@gti.gti.net) wrote:
: Eric Hays (szhays@rocky.ucdavis.edu) wrote:
:
: : Well, I can tell you it fixed the bug with transparent GIF's used as
: : wallpaper. It also seems to have fixed the bug I was having in 16 color
: : mode under Geneva where CAB couldn't find the last 8 colors in the
: : palette. So now the program runs pretty flawlessly from a display
: : standpoint. Good work Alexander.
:
: I've been running CAB in Falcon 256 colour mode (true-colour
: mode isn't yet supported), but it looks wonderful.

I've used it in true-colour, and it's *much* faster than 2/16/256 because
CAB doesn't have to dither the images.

:
: So far I haven't had the infamous "runtime error" crop up on me.
: Altho, starting with WWW115 and on WWW116, I've had two new weird
: bugs.
:
: First, I would get the runtime error, go back to the desktop and
: restart CAB. Fine. But after about one minute of using it, the
: machine would crash with a cold-reset. I have a feeling it may
: be a memory leak or something that left things in a very nasty
: state.
:
: Yesterday I got something even more odd. This is the new CAB from
: WWW116, and I was happily browsing. I think I was on the Browser
: Watch page, cause it's got tables, and other fun stuff that
: make it nice to test. Suddenly the screen went white, and the
: machine just locked. I couldn't press control-alt-delete, but
: had to press the reset button. Dunno if this is related to
: the above problem, or just a one-time fluke.

This has happened to me too - once. But then I don't browse with CAB, as it
just don't work. It worked OK with 108, but with 115 it won't work at all.

:
: --
: Billy D'Augustine, azog@gti.gti.net
: "Isn't that cute ... BUT IT'S WRONG!!!!"
: http://www.gti.net/azog/

--
***
Jo Even Skarstein

e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

3940. Re: Linux help

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJq77C.DwA@ridgecrest.ca.us>
Source record: 154207

graham@grasper.demon.co.uk (Graham Irvine) wrote:
>> The last couple of post were spoken with the most
>> positive attitude I've seen here in a while.
>> Thank you all very much, nice reading.
>
>yes despite the doom and gloom if you care to look you can find
>quite superb thinks happening still for atari users ..
snip

>If you are running a Falcon I can send you the keymap file for UK keyb.

Not to sound ignorant, but my DOS is much better than my Unix.
I'm going to have to do some reading just to be able to to a
"dir" (ls)?. :)
>
>> the article in one of the Atari UK mag's. I decided to pass on that
>> and just boot Linux. All looked well until it tried to read the
>> mouse and then I got an error that it couldn't find it. I'm
>> using keyboard Gizzmo with a PC Keyboard on my Falcon. Mabey that's
>> the problem.
>
>Is this with X or the command shell ? The mouse driver needs to be
>removed from rc.local if you want to start X. The Gizmo could be a
>problem I dont know , is this a serial mouse or a standard atari
>mouse ?

My mistake, Linux boots ok. When I startx, the program errors
whilst looking for the "Atari" keyboard and returns to Linux.
I will try to boot with Atari keyboard this weekend and see
if that was the problem. I know that the Keyboard Gizzmo is
not compatible with software/hardware that uses the mouse/game
ports (Screen Blaster/ Videomaster Falcon).
>
>> Another oddity, the prompt, which I am told should be a pound
>> sign, has the ~ before it. Is that correct?
>
>yes that means you are in your home directory. change to another
>directory and this will disappear.

Thanks for the help,

Mike
>--
>---- Atari Falcon030(32) Linux68K site ----
>Graham Irvine : graham@grasper.demon.co.uk
>---

3941. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: quasar@wco.com
Message-ID: <4b1mt1$oir@news.wco.com>
Source record: 154208

In <9512080919456231@muskrat.com>, slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) writes:
>There is a guy who wants to set up a BBS on a ST. He doesn't like BBS
>Express ST, so he's looking for other software that he can use. Please
>E-Mail me the name/address/phone number/e-mail address[if any] of
>anyone that's supporting somekind of BBS software.
>I run Express myself on my BBS.
>Black Hole BBS 1-808-696-7763 300 to 14.4kb.

I used to use STadel, a version of Citadel written by orc. His current email address is orc@pell.chi.il.us (as of last week).

-b0b-
---
quasar@wco.com (Bob Lee) - Quasar Steel Guitar

3942. FS: 1040STe w/4 MB

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: ba186@freenet.buffalo.edu
Message-ID: <DJqx31.2LF@freenet.buffalo.edu>
Source record: 154209

I am selling my 1040STe. The system has been upgraded to TOS 2.06 and
4 Megs of ram. I am asking $375 or best offer. Also, I have an ICD ADSpeed+
for sale with DMA cable for $50 and a SC1224 Color Monitor for $75. Will
not sell the latter two items unless the computer goes first. For all items,
I am asking $475. If interested, please e-mail. Thanks,

Theron

3943. Falcon HDD speeds...

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4b1v8o$5st@josie.abo.fi>
Source record: 154210

New speed records for Falcon IDE drives, I think... ;-) !

HowFast: 3.570 kB/s

RateHD 3.5: 3.030 kB/s - 11 mS

Transfer1: 3.940 kB/s

Drive: Seagate Decathlon 5660A
Driver: HDdriver, multiple r/w enabled
Caches: No caches used.
CPU: 68030/36 MHz (18 MHz bus speed), Falcon FX 1.1 speeder active
OS: Geneva r004 (!)
Video: 816x608x16

Who would have believed this: more than 3.5 M/s on a 1992 designed Falcon..?
I certainly wouldn't - but true it is.

It seems to me that FX 1.1 boosts HDD access quite considerable...

Tommi

3944. FOR SALE: 1040ST + (SF Bay area)

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: dravey@aimnet.com
Message-ID: <4b23kh$caf@news2.aimnet.com>
Source record: 154211

I have a 1040ST with color monitor, Supra hard drive, Supra 1200 baud modem, mouse, joystick, LOTS of software. All working and can be seen. $150 or best offer. You pick up in San Mateo, CA.

Please respond via email: dravey@aimnet.com

+---+
Don Ravey W6DBZ San Mateo, California dravey@aimnet.com
+---+
"We cannot step twice into the same river." - Heraclitus

3945. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30d488db_Claes.Holmerup@p5.dada.ct.se>
Source record: 154212

In a message of <15.12.95>, Phil Hough (2:200/427.1) writes:
PH> Tha problem seems to be that the 68000 in most STs, Megas etc. was
PH> never designed to use an FPU and consequently all software that
PH> uses it was written by authors who presumed, the FPU would be used on
PH> a TT or Falcon, and so almost no software is around that can use it
PH> on a plain vanilla ST or Mega.
PH>
PH> The above is all my personal experience. If someone can put me
PH> right then I will consider plugging the fpu back into my computer,
PH> otherwise its just going to sit and gather dust until I get round to
PH> figuring out how to program it, and doing some programming myself
PH> !?!

Hi Phil,
The problem is that you need a PAL-chip to be able to use an FPU in the Mega STe. Once you've inserted the PAL, all FPU-programs should be able to use the FPU. I work at a company in Sweden, that takes care of Atari repairs and much more, but we haven't been able to get our hands on this PAL for over 6 months, and even Atari UK don't know when we can expect it to be delivered.
If you're lucky, there could be some retailers or service centers that still have the PAL in stock, but it seems impossible to get hold of new ones from Atari themselves :(((((

Good luck in your search...

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3946. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: Tommi Hietavuo TKKK <thietavu@aton.abo.fi>
Message-ID: <Pine.SOL.3.91.951217221856.10159A-100000@aton.abo.fi>
Source record: 154213

On Sun, 17 Dec 1995, Benjamin C. Allfree wrote:

> : Try Geneva & Thing desktop. I _love_ that
> : combination. It has its own problems, but generally it's wonderful to
> : use. Oh, and it's fast, too =) !
>
> Thing is soooo memory-hungry! Sometimes, I can't believe it. Also,
> resolutions can't be switched :(

The latter seems to be true. But try this: use the provided "light" icon
RSC-file (black & white), especially in 256 color mode. Then it doesn't
look quite as neat, but neat enough - and is _much_ less memory hungry..

Greetings,
Tommi

3947. Where is WWW116?

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4b14rc$51c@muikku.jmp.fi>
Source record: 154214

Anybody knows where to find it? Please tell me too! Thanks! :)

- Jyri

3948. Re: Atari Clone Names

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4b1b2b$sjn@inca01.inca.co.nz>
Source record: 154215

Phil Hough (phil4@phil4.demon.co.uk) wrote:
> In article <4arokq$a55@inca01.inca.co.nz>
> gmiller@inca.co.nz (Gaven Miller) said:-

> Before I begin, the person what wrote this should think about writing
> for a Mag, its a bloody good article.

Hmmm. Maybe I'll think about it. I wonder which one I'll approach...
Gotta be ST Format - it's so technically advanced. Be right in amongst
the propellor heads I admire so much! <ReallyBigGrin>

> >(I believe the latest and fastest is the 21164/300 [300Mhz 21164 CPU]. Or
> >at least it was about 6 months ago when I last looked. Current talk is
> >that they will ramp that up to 600Mhz in the next 18-24 months.)

> Hey cool, can I bung it in my PC ???? Will it still run Win95 ????
> <G><G>

Yep. But, Microsoft uses a "performance inversion" algorithm in all it's
software. So the faster the computer is, the slower the program will run.

(Shades of a "HAM95" thread in a.f.c about three months ago...)

> Ha, true, take PC for instance. Most poeple what buys PC's haven't
> the foggiest what a computer is let alone a PC, the words MultiMedia,
> CDROM, Micro$oft amd a few others, sort of spin into their heads,
> sound good, and so out comes the credit card <g>

What? You too? And i though I was the only one! <EvenBiggerGrin>

--

Quote For The Month: "With Friends Like You, I'd Rather Have Enemies"

3949. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4b1c6i$1nl@news.iesd.auc.dk>
Source record: 154216

In article <819118036_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk (Paul Womar) writes:
> In article <818542988_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-

>
> I agree go for MagiC, V4 looks like it's gonna' be a cracker. But what programs
> don't work with MagiC but do with Geneva? I heared about the Cubase probs with
> Magic but I can't think of many more.
> __

I run MagiC 4 on my Falcon, and it's exstremely fast indeed. It also has some very nice disc-access and serial routines, that makes the general performance very good. It can also do background DMA-diskaccess, so that things like copying and deleting etc.etc. doesn't influence the system performance at all.

For instance, you can take a number of files and copy them from place to another and while the computer is doing that you just iconify the copy-window and continue with your work. Same goes for running a BBS in the background, runs very fluent, downloading and uploading can be done _without_ making the system crawl and unstable.

But there are a few programs that don't run properly under MagiC 4.
WinRec v.1.3x, ZERO-X, CLA 3 and ImageCopy 3.5 are some of them, I would assume that these problems will be sorted out pretty soon anyway.
Remember MagiC is new on the Falcon, and there are a few Falcon programs that need to be adjusted to run under MagiC. And than again there are also programs, that doesn't run under MultiTOS, but runs fine under MagiC. I think MagiC 4 is a very fast, reliable and nice (professional) looking OS.
And it has a lot of MultiTOS's AES 4.1 features like drag&drop, iconify etc.etc.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

3950. Another Atari user on the Net...

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: gstamant@connectmmic.net
Message-ID: <4b10vh$5g5@mmic.connectmmic.net>
Source record: 154217

Hi there!

I'm new on Internet and I'm surprised to see so much things about Atari. If you're an Atari user and want to share ideas, tips, informations, interests, etc., feel free to e-mail me.

Bonjour a tous!

Je suis nouveau sur Internet et tres content de voir tant de choses au sujet de l'Atari. Si vous voulez partager interets, trucs, idees, informations, etc., ne vous genez pas pour m'envoyer du courier.

Guy St-Amant, Montreal
gstamant@connectmmic.net

3951. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <RFBntsi.mindbomb_bbs@delphi.com>
Source record: 154218

Mark <mmcgow1@zeus.towson.edu> writes:

>Does Foresight run on a Falcon? If so, what is the number again for the
>source? You say it's shareware? What is the author asking for it?
>

I do not know if Foresight will run on a Falcon, but I'm sure the author
may be intrested in having a Falcon test-site if he hasn't already. The
software is DONATIONware, send whatever you think it may be worth i guess.

The number for TSO is 1 310 543 5483, just leave email to the sysop or
maybe try email to "bhauer@stdntmail.lmu.edu" if you would like to find
out more / download the Beta-application.

Later, Andy

3952. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <ACF9196B9668C2A8@mon2-04.planete.net>
Source record: 154219

In article <4ajucq$gb7@infoserv.rug.ac.be>,
ggeens@elis.rug.ac.be (Guy Geens) wrote:

>azog (azog@gti.gti.net) wrote:
>: Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
>: : Am I the only person round here who isn't trying to sell their Falcon?
>: : Eveyone else seems to be.
>
>: Not to worry, I still have mine!
>
>That makes three of us!
>

And I bought 2 Falcons recently...

So we are...

Jean-Jacques Ardoino
jja@pressimage.fr

3953. Re: slip/ppp soware and web browser

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <819194046_OASIS_@alpes-net.fr>
Source record: 154220

In article <4ach41$auq@flood.xnet.com>
aliko@xnet.com (Ling Cherd Ho) said:-

>Hi
>
>Is there any slip/ppp software for the 1040STe running TOS/GEM
>other than ka9q? Also is there any web browser available?

For WWW try CAB in WWW115.ZIP archive.

>Another quesrtion is... if I use ka9q to telnet
>to a host, qwhat terminal type should I use?

VT52

Christian

3954. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJq6rH.Dru@ridgecrest.ca.us>
Source record: 154221

Oliver@ollom.prima.ruhr.de (Oliver Beyer) wrote:
>> Does the Afterburner support True Color RGB (TV)? Steve Cohen
>> said the Hawk 030 does not.
>Yes, it does. The video system of the Falcon is not toughed in any way.
>
>> Is there an option to switch back to the 030? Devpack's Mon
>> will not run on an 040.
>No, you cannot switch back. You COULD if you put in a switcher and put
>your solding iron to some SMD-pins at the 68030...:-(
>
>> How is the 030 disabled? Are the PAL's for the 68000 bus master
>> removed?
>No, there is nothing removed. You just have to cut two pins from the
68030
>and to put one of them to ground.

Pin 16 and 17 on the 030? (Like the Mighty Sonic?). I would be
interested how they control the Fast Ram. I think that was one
of Wizztronics biggest problems. It's odd that on my Mighty Sonic
some programs are able to use all of the fast ram without problem
(ImageCopy) but Apex Media only works with 16 megs of fast ram
installed. I'm using 14 megs of ST Ram as well, and have not tried
4ST/32FAST, so it may just be the amount or ram that Apex can "see".
Mabey if GE-Soft would have answered some of my mails, I would consider
another of their products, but without support from them I think I
will "wait" for the Hawk or the BlowUp FX with Fast Ram. For a fast
TOS machine I have a Quadra 900 with a DiiMO 50mhz 040 and 128K CPU
cache. It benchmarks faster than the Medusa (GemBench 156%) Hello,
GE-Soft, are you there?

Mike

>>
>> Can I have yours? :-)
>Make some serious offers! ;-) (I said SERIOUS!!!!!!!!!!!!)

Yes, I was told it was EXPENSIVE.
>
>Daniel
>
>
>
>daniel@ollom.prima.ruhr.de
>
>

>
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>

3955. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <819239786.6220@grasper.demon.co.uk>
Source record: 154222

On 16 Dec 1995 14:50:32 GMT ,Twas none other than Henrik Lunardi Weide who did state ....

> By the way, have you got your December issue of Atari World ?????

err , yes I have the decemeber AND the January Issue !!!

> I haven't recieved ANYTHING yet, and now we're writning the 16th December !!!

I received the december issue on the 3rd or 4th and the January issue on the 10th of this month !

> It's pretty annoying, since Atari World is a good UK magazine, but always late.

The story is that they have sorted out the problems that delayed the last two issues (novemeber & Decemeber) . Basically it seems that most of the people involved in it underestimated the work involved in meeting deadlines due to basically inexperience (as Vic had left and he was more than just a pretty face in making this sort of thing happen <G>) .... all allegedly of course :-)

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

3956. Installing GDOS fonts in Gemini

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: damien@lonnie.tamarcom.com.au
Message-ID: <4b25kn$95c@cam.its.utas.edu.au>
Source record: 154223

I installed AMC GDOS 3.11 and I got some GDOS fonts. I changed the
assign.sys file as I was instructed by the readme file (which is just
the name of the fonts I wish to use). None of the fonts worked and
there was no error message. (I am running Gemini)
thanking you in advance
Lawrence

3957. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: nat@zumdick.rhein-main.de
Message-ID: <DJq9HJ.8H@zumdick.rhein-main.de>
Source record: 154224
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: > Ummm... `more' interfaces? Is there a way to interface a Jag to my
: > Falcon? Why don't I know this? Tell me all about it! I'd _love_ to
: > use the Jag as a cheap (!) Mega-DSP card (and it comes in a nice box,
: > too! :-)

: I've heard about a card that connects to the Falcon, so you develop Jag games
: and demos and such.

: But I can't remember the name of that card or if it was Atari who made it or somebody else - sorry.

: Anyone else in here who knows about it ???

Just web around for the "Jaguar Server Homepage".

Nat!
--

Bang that bit that doesn't bang!

3958. Re: Using X windows in colour?

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJq57v.DAK@ridgecrest.ca.us>
Source record: 154225
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

tks@st.rim.or.jp (Takashi Watanabe) wrote:
>In article <49fii9$hln@lyra.csx.cam.ac.uk>,
>Phil Davey <pd@mole.bio.cam.ac.uk> wrote:
>>
>>Why is it all the different ways of running X windows on an Atari can
only do
>>mono, as opposed to colour?
>>We now have Mint, Linux, and NetBSD that I know of and none of them do
colour.
>>
>What? Linux-X works in colour mode, at least on my Falcon. Have you
tried it?
>
>>
>>Phil
>>[E-mail pd@mole.bio.cam.ac.uk]
>>
>
>Takashi

Hi Takashi,

I think you said you have a Falcon Rack. Does Linux work with
the Deka II keyboard interface? I'm using the Keyboard Gizzmo
from Chro-Magic. Linux boots ok, but when I run X, the program
errors as it says it can't find the Atari keyboard.

Mike

3959. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4b11fb$45a@opera.iinet.net.au>
Source record: 154226

John Whalley (john@whalley.demon.co.uk) wrote:
: In article <819057694_OASIS_@phil4.demon.co.uk>
: phil4@phil4.demon.co.uk (Phil Hough) said:-
:
:
: BTW, anyone found WWW116 yet? It's not up on Umich, either.

You can find it at iinet.net.au..... in the 'pub/atari/comms' folder

Regards & happy Christmas
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

3960. For Sale: Atari MegaSTe 4 and Atari SM144! (Sweden Only).

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4b19c2$u6m@kaon.kuai.se>
Source record: 154227

```
For Sale: Atari MegaSTe 4 and Atari SM144! (Sweden Only).

Atari MegaSTe 4
---------------
Motorola 68000, 16MHz processor,
TOS v2.06 (Svenskt),
4Mb ST-RAM,
Intern 52Mb 3.5" halvhoejds SCSI haarddisk,
Modifierat SCSI interface, klarar upp till tvaa haarddiskar samt paritet.
Intern 1.44Mb HD diskdrive,
Externt tangentbord (Svenskt),
Originalmus,
Fullstaendigt kablage,
Manualer,
Programvara,
Originalkartong,
Mycket vaelskoett, i skick som ny.

Atari SM144 Monochrome Monitor
------------------------------
Designad speciellt foer MegaSTe och TT skalet, passar perfekt,
Justerbar hoejd, bredd, vertikal och horisontal bildposition,
Inbyggd hoegtalare,
Fullstaendigt kablage,
Manual,
Originalkartong.
Mycket vaelskoett, i skick som ny.

Alltihop saeljes foer endast _4500_ SEK el. hoegstbjudande, INKLUSIVE
monitor och frakt. Allting i nyskick och original kartonger med
tillhoerande manualer och kablage.

Var vaenlig och svara inte i denna nyhetsgrupp, utan saend mig ett email.

--
@ @
-----------------------------------------------------------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
-------------------------------------------------------------------------
oOo oOo
U U
```

3961. Re: Some Basic Falcon Questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4b1q7u$6ce@kaon.kuai.se>
Source record: 154228

STIRRE31@MAINE.MAINE.EDU wrote:
: Regarding using a Falcon with a TV for RGB demos....
: I have had success with using an old tv in my home for demos with
: my Falcon. However, all newer tvs result in the the screen flipping
: vertically. Alas, as far as I can tell, there's no vertical hold
: adjustment on my television. Does anyone know why this is? I
: am sorry if this is a stupid question :-).

This is most probably due to that almost all demos are using PAL (50Hz),
american TV sets are using NTSC (60Hz) and some of them are not capable of
any other frequencies. All newer TV sets SHOULD be capable of this, at
least this is how it is in Europe, all newer European TV sets are capable of
60Hz besides the "standard" 50Hz.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

3962. Re: HELP! 1st Word Plus and SLM 804 (yack!)

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <819166024_OASIS_@orme.u-net.com>
Source record: 154229

In article <4aruq1$coj@muikku.jmp.fi>
jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) said:-

>Atari SLM 804, which is attached to the same DMA-port as the hard disk
>drive. How do I print to it with 1st Word Plus? I've got the correct .CFG
>file for the printer, but if I try to print through parallel, nothing
>happens and if I send the output to serial port, my modem goes crazy...
>If you can help me, please do so! Thanks! :)

Get hold of __Laserbrain__ .... it's a must have for slm804's... it's in the
PD.

It's an .acc which intercepts epson/ibm output to a printer thru the
parallel port, and coverts/redirects it thru the dma to your SLM804.
It also gives much improved screen dumps and will convert most gdos fonts into
laser fonts.

It allows you to use your laser with progs (and there's a lot) which don't
support the diabolo emulation...

ATB,
Smn..

--

{simon@orme.u-net.com}

3963. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: stosser@neon
Message-ID: <4b10mt$2am@neon.airtime.co.uk>
Source record: 154230

STIRRE31@MAINE.MAINE.EDU wrote:
: Eric,
: Thanks for the advice. Unfortunately, the [ESC] key rarely works for
: me. Sometimes it does, sometimes it doesn't and I haven't yet seen
: a pattern to this mayhem :-).
: -scott tirrell

<esc> should only work once you are connected and actualy reading data

when you say it locks up, how long do you wait, I have had to wait some
ime for a connection?

WWW.116 is the latest, it doesent look any different from 115 but there
are bugs fixed, unfortunatly i cant find any docimentation saying which bugs?
but must be worth installing?

hmmm :)

Cheers.......!ynoT stosser@airtime.co.uk

3964. Re: Where is WWW116?

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <4b1nnd$stq@raven.cybercomm.net>
Source record: 154231

jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) writes:

>Anybody knows where to find it? Please tell me too! Thanks! :)

http://www.cybercomm.net/~drz/atariwww.html

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercomm.net/~drz/. HotJava
rules. Pretending to work is almost as hard as the real thing. Linux >
Windows. question=(be||!be); answer=42; hack!=crack; IRC=fun; cogite ergo
rideo. 1+1=3 for large values of 1. CMU here I come! NO CARRIER

3965. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: Mark <mmcgow1@zeus.towson.edu>
Message-ID: <Pine.ULT.3.91.951217160518.11827B-100000@zeus.towson.edu>
Source record: 154232

On Sat, 16 Dec 1995, Andy Maccallum wrote:

>
> Foresight is easily up there with it John, and its not a hefty $90, unless
> you are a generous donator of course. <g>.
>
Does Foresight run on a Falcon? If so, what is the number again for the
source? You say it's shareware? What is the author asking for it?

(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())(((())
() mmcgow1@zeus.towson.edu () Mark () as860@freenet.buffalo.edu ()
() /\ /\ ()
() co262@cleveland.freenet.edu ()
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3966. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <819187040_OASIS_@ajrose.demon.co.uk>
Source record: 154233

In article <95350.111005STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>Eric,
>Thanks for the advice. Unfortunately, the [ESC] key rarely works for
>me. Sometimes it does, sometimes it doesn't and I haven't yet seen
>a pattern to this mayhem :-).
>
I find that if you hold it down and let it repeat a few times, it gets
picked up and acted on. I guess the computer doesn't scan for keyboard
input continuously.

Andrew

--

---
andrew@ajrose.demon.co.uk

3967. How to fix loading sequen

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000456638@muskrat.com>
Source record: 154234

One way is to move them all to another part of the drive, delete the auto folder, make a new one and move the file back in the order you want to have them run. I've done it this way and it does work.

... The solution to a problem changes the nature of the problem
___ Mountain Reader II - #Demo 001

3968. FS:Atari Falcon030

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000466639@muskrat.com>
Source record: 154235

Wish I had that kind of money, wouldn't need to ship it then!

... Dobsonian = BIG LIGHT BUCKET!
___ Mountain Reader II - #Demo 001

3969. FS: Panasonic 1091i (9-pi

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000466640@muskrat.com>
Source record: 154236

```
L > Panasonic 1091i dot matrix printer (9 pin - black print only),
L > includes original box and manual.

I would like to get a photocopy of the manual, I already have
the printer. Could I get them on the 1st of the year?

... Just hand over the chocolate
___ Mountain Reader II - #Demo 001
```

3970. NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000466641@muskrat.com>
Source record: 154237

I'm not trying to sell one! but then again I don't have one at all!
I'm using a 16mhz Mega ST4 and a stock 1040 for my BBS machine.

... Groups: Caffiene, Chocolate, Sugar, and Sex
___ Mountain Reader II - #Demo 001

3971. Want to buy a 1040 ST?

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: kenny@charm.net
Message-ID: <4b1qvb$8r8@canton.charm.net>
Source record: 154238

I have a 1040 ST for sale with a color monitor. $offers.

--

--
kenny@charm.net Kenny Woelpper

3972. NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000456637@muskrat.com>
Source record: 154239

I wish I had the money for one! any Dontations?

... Corduroy Pillows! They're making headlines!
___ Mountain Reader II - #Demo 001

3973. ---Please Read This--

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512170000456636@muskrat.com>
Source record: 154240

AR> Ok - so send me twenty quid.

I'id rather they send me $1,000, then I could get a bigger hard
drive for my BBS.

... <Press Any Key to Formatt Hard Drive>
___ Mountain Reader II - #Demo 001

3974. Clipart for Calamus

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: tateh@jolt.mpx.com.au
Message-ID: <4b0rb2$dn0@inferno.mpx.com.au>
Source record: 154241

I'd like to know if anyone knows where on the net i might find some clipart suitable for Calamus. Music related stuff would be good but others as well.

thanks in advance

--
<< Peter Shilling >> | tateh@mpx.com.au ... e-mail
| 3:712/5 ... FidoNet
...with Caitlin & Malvern | 90:6/0 ... NeST
- the *Wonder* STs! | 51:802/1 ... AtariNet

3975. Re: Atari Clone Names

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4b1hhe$gl5@gti.gti.net>
Source record: 154344
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Gaven Miller (gmiller@inca.co.nz) wrote:
: Has anyone noticed that the names of Atari clones are based on old
: (usually Greek) mythology?

: Not an exactly warming name for the product, is it?

Quite the contrary, the names (to me) bring up visions on awesome
power.

: if you were to buy a computer, and were given three choices 1) Model
: 2349/23A, 2) "Medusa" or 3) "Hades", which would you pick?

I would choose "Hades"! I sure as hell would NOT choose "2349/23A".
What kinda name is that? Just a generic marketing type name to give
the machine a feeling of "oh, it's just the same as everyone else's".
We purchase Dell systems at work: the XMT590 series. Bleagh. How
corperate.

: If it were me, I would shy away from the negatively-named products.

If I were to name machines, I would choose evil names from various
mythologies. How about Yog-Sothoth or Morgoth. I want the machine
known as a serious, kick-ass, no quarter given, and no prisioners,
system.

: And what is wrong with using names from Greek mythology that have positive
: names? "Zeus" [the chief god of the Ancient Greeks, ruler of the heavens]
: for example?

Boring :-)

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

3976. Re: gnu c++ problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: samy@interlog.com
Message-ID: <4b1f2k$obt@gold.interlog.com>
Source record: 154345
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.BUL.3.90.951213121558.963B-100000@bull.mimuw.edu.pl>,
Szymon Stasik <stasik@bull.mimuw.edu.pl> wrote:
>On Tue, 5 Dec 1995, Patrick Peter wrote:
>
>> i tried to install gnu c++ (version 2.5.8) on my standard falcon (4MB ram)
>> and have some problems.
>>
>> 1. i use towsin14(?), tcsh (from tcsh.zoo) and vi (elvis17.zoo)
>> when i start vi in the tcsh then i cannot move the cursor with the
>> cursorkeys. Does anybody know why this doesn't work?
>

I can shed light on this one - the TERMCAP variable that TOSWIN sets
does not have all the entries - I have this fixed at home (which is
3000 Km away right now). I will be back on Jan 10 and I can post the
fix then - it simply means setting TERMCAP yourself in your
tcshrc.csh (or whatever your version of tcsh uses). You need four
additional entries for up, down, left, and right. I figured
it out by just looking at other termcap entries so you may be able
to do the same. I was going to try an update TOSWIN for AES > 4
features and fix small things like the termcap entry.

Good Luck,
Sam

3977. HELP! 1st Word Plus and SLM 804 (yack!)

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4b14jv$50h@muikku.jmp.fi>
Source record: 154346

Hi!

Still got this stupid problem... I've got 1st Word Plus (phew...) and Atari SLM 804. I've also got the Diablo 630 emulator for the printer, and it works fine. Now the problem is that I need to print scandinavian characters too -- a and o with two dots on them -- and the Diablo emulator doesn't support these characters. What should I do? (Buy some other wp-program, I guess... Just haven't got the money...) I've also got SLM804.CFG printer configuration file for 1st Word Plus, but I guess that the problem with it is that 1st WP doesn't know how to print through the DMA-channel. Is there a program that would send all the data sent to the parallel port to the DMA-channel? Please help!

- Jyri the poor..:(

3978. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <DJqF3C.CD5@cix.compulink.co.uk>
Source record: 154347

In message <819134090_OASIS_@whalley.demon.co.uk>, john@whalley.demon.co.uk said:

> BTW, anyone found WWW116 yet? It's not up on Umich, either.

Yep, it's on CIX or 42BBS

> > Merry Xmas

You too:-)

'til the next time:)

Chris Good cgood@cix.compulink.co.uk

3979. Re: Hawk 030 (RE: Was STFormat sinks)

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJq8rE.EBv@ridgecrest.ca.us>
Source record: 154348

magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) wrote:
>In a message Michael Grove wrote to Claes Holmerup:
> MG> policy for the Hawk. Buy one and get a trade in allowance on
> MG> the Barracuda, or more likely, their Falcon clone (Steve said
> MG> they have a prototype board that works and is much smaller than
> MG> the Atari Falcon board). Yes, you read that correctly, a Falcon
> MG> clone, not a 3.xx clone.
>
>And when can we expect this to be delivered? If they continue in this
way we
>maybe will get it before year 2000 when the PPC runns in over 300MHz.
WOW! ;-)
>
>Don't get me wrong here, I do also think that the products Wizztronic
talks
>about sounds _very_ interesting, the problem is that they so far have
only
>released pressreleases. :-(
>
>Cheers,
>Magnus Kollberg
>
>

Yea, I know it's long in waiting. One of the problems in developing
hardware for the Atari's is Atari. Steve said they have a working
"Clone" board that is smaller than the Falcon board. But, Atari
has not responded to their request for a use agreement of some sort.
So what you have are a bunch of guys that have probably built a "clone"
but can't even think of releasing it. From the phone conversations with
Steve, I can say he KNOWS the Falcon motherboard. As we carry on a
conversation, I with field service manual in hand, he is talking off the
top of his head :). The Afterburner has been a long time comming, at
least as long as the Barracuda. It's here. Mabey the Hawk and Barracuda
are not far behind. In the U.S., the Afterburner is good news, but
without an importer that will support the product, it is only "Euro"
news. Anyone want to buy a Mighty Sonic (without support of course)?
Toad has released information that they will be carrying the FX card
for $250.00. If one dosen't work, i'm sure they will get it working
or make good on the deal.
I didn't have such luck with my Mighty Sonic purchase.(579.00).
I know that Toad has contacts with Peter at GE-Soft, but no mention
of they Afterburner is included in their statements. Mabey they are
willing to wait a little longer for a local developer. That would

(will) be good U.S. news :) Soon, hopefully, all of us Falcon users will have 040's, and we can all be happy (er). :) I still like mine as it is. It can only get better!

Mike

3980. Re: tt ram

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJq93J.EEB@ridgecrest.ca.us>
Source record: 154349

chainxor@control.auc.dk (Henrik Lunardi Weide) wrote:
>In article <49v5pm$dqt@knot.queensu.ca>, 3ws5@qlink.queensu.ca (Sangrar
Waheed) writes:
>> Does anyone know anything about tt ram?
>> Here are some of my problems
>> NeoDesk does not recognize.
>> Dynacadd (2.04) does not recognize, even after setting the proper
flags.
>> Calamus SL does recognize it, but there is a high frequency buzzing
sound
>> every time I activate a menu at the top of the screen.
>> Tos 3.06 recognizes the ram at boot up and tests it. Everything
checks
>> out O.K.
>> Also, can I install more St Ram on my system? If so what type?
>> Could all this be a problem with some Patch or something?
>>
>
>What machine are you using ???
>
>CalamusSL, DynaCadd and all other programs runs just fine with TT-Ram on
my Falcon.

Henrik,

Dyna Cadd works on the Falcon? I tried the Demo under MagicC Mac and
it crashes. If it works well on the Falcon I WANT IT! :)

Mike
>
> Keep Cool and Flying...
>
> ChainXOR...
>
>// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
>// 40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-Rom //
>// E-Mail: chainxor@control.auc.dk //
>// Homepage: http://www.control.auc.dk/~chainxor/ //
>
>
>
>

3981. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJq9vE.EMA@ridgecrest.ca.us>
Source record: 154350

clausb@hpbbn.bbn.hp.com (Claus Brod) wrote:
>J.P.Beranek (jpb3@ukc.ac.uk) wrote:
>: : - What kind of hard drive is this?
>
>: It's a Fujitsu 540MB SCSI Drive... :)
>
>: : - Are you sure that the speed tester uses the hard disk driver to
>: : read from disk? I might be wrong here, but AFAIK it uses its own
>: : routines for this, so you cannot determine the driver speed from
>: : these data.
>
>: Hmm, well this is possible, as ICD would love you to believe it's
driver
>: software gives speeds this high.
>
>1.4 MB/s is pretty close to the maximum on the DMA bus. You should
>try to get your hands on "Howfast" which is a nice utility written
>to find the GEMDOS transfer rates. It should be available on
>atari.archive. If your transfer, measured by Howfast, is still
>close to 1.4 MB/s, then there is probably no point in upgrading.
>
>: Anyone answer my original question, i.e. whether ICD will give me new
>: drivers, or whether there are compatible PD Drivers...???
>
>I assume that ICD still exists and sells hard disk drivers and updates.
>Just give them a call.

Yup, their still here. They make a neat device for the Jag called
the CatBox, as well as still supporting the "old" Ataris. A few months
ago I had asked Tom if my version of ICD Pro was current. After
assuring me it was, he said that an update was fourth comming.
No details.

Mike
>
>There is something *close* to a PD driver: CBHD.
>
>--clausb@bbn.hp.com--
--
> Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
>--#include
<std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
> Explicit permission required for distribution in Microsoft Network.

3982. Re: Tos 2.06 and 3.06!

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4b1bbi$sjn@inca01.inca.co.nz>
Source record: 154351

George W. Garner (quantum@postoffice.ptd.net) wrote:
> I've got a good question :). I heard that if I upgrade my 1040 STE
> from Tos 1.62 to Tos 2.06 I'll increase my graphics capabilities too.
> The guy was unable to remember what my new resolutions would be, so I'm
> hoping somebody here will :). Also, I'm debating on getting a Pak030
> board with Tos 3.06 installed. Is the graphics even better? I know a
> few of the advancements 2.06 has over 1.62, but I know very little about
> 3.06. Whatever information someone could give me will be greatly
> appreciated :).
> Please respond to my e-mail address (quantum@postoffice.ptd.net) as
> I do not have nearly as much time as I'd like to have to read a reply via
> a post. Thanks in advance for anything someone can give me :)

Put simply, TOS 2.x is exactly the same as TOS 3.x.

The only real difference is that TOS 2.x was compiled for the 68000 CPU
(and hence can be used as an upgrade for STs) and installed in the MEga
STE, and TOS 3.x was compiled for the 68030 and fitted to the TT.

--

Quote For The Month: "With Friends Like You, I'd Rather Have Enemies"

3983. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DJqLIw.n06@cix.compulink.co.uk>
Source record: 154352

In response to gaghon@nevada.edu's message:
> Guy Geens (ggeens@elis.rug.ac.be) wrote:
> : azog (azog@gti.gti.net) wrote:
> : : Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
> : : : Am I the only person round here who isn't trying to sell their
> Falcon? : : : Eveyone else seems to be.
>
> : : Not to worry, I still have mine!
>
> : That makes three of us!
>
> Four, Five, and Six of us as well. Two of my friends and I still use
> and own Falcons.

But how many of us are in the FFF ?

==========
Al (agoold@cix.compulink.co.uk)
==========
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
==========

3984. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6593_hsideras@mettav.demon.co.uk>
Source record: 154353

Hi John, on 15 Dec 95 you wrote:

j> Organization: University of Kent at Canterbury, UK.
j>
j> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
j>> Claus Brod (clausb@hpbbn.bbn.hp.com) wrote:
j>> : J.P.Beranek (jpb3@ukc.ac.uk) wrote:
j>> : : I bought my hard drive a few years ago, and it came with ICD
j>> : : software.
j>> : : Recently I've been looking at the application software, and
j>> : : noticing how poor it is. This started me thinking about how
j>> : : good/efficient the actual driver is.
j>> : : The speed tester that came with the Hard Drive says that I get
j>> : : 1.4meg a second, and 14ns seek time, but I still wonder.
j>> :
j>> : Some questions:
j>> :
j>> : - What kind of hard drive is this?
j>>
j>> It's a Fujitsu 540MB SCSI Drive... :)
j>
j> : Let me guess - model M2684S ?
j>
j> Errm, yeah, that sounds about right...

Same as me.

j>> : - Are you sure that the speed tester uses the hard disk driver to
j>> : read from disk? I might be wrong here, but AFAIK it uses its own
j>> : routines for this, so you cannot determine the driver speed from
j>> : these data.
j>>
j>> Hmm, well this is possible, as ICD would love you to believe it's
j>> driver software gives speeds this high.
j>
j> : The ICD docs themselves will tell you that the speed it measures
j> : bypasses the driver in some way. It's the drive speed and tells you
j> : nothing about the speed of the driver AFAICT.
j>
j>> Anyone answer my original question, i.e. whether ICD will give me new
j>> drivers, or whether there are compatible PD Drivers...???
j> :
j> : I guess you just need to make sure that you've got the most up-to-date
j> : version (6.5.5).
j>

j> Haven't been back to my computer yet, but yes, I'll have to check that.
j> : Alternatively, a friend of mine with the same drive has just switched
j> : to HDDriver v4.52 and is well impressed with the speed increase.
j>
j> I had a look around for HDDriver, and had trouble finding it. More
j> accurately, I didn't find it at all. It didn't help that micros.hensa
j> is down, and it definitely didn't help that Archie found nothing under
j> "hddriver". Is it actually PD, or not?
j>
j> If so, anyone tell me where I can find it?

Commercial. Current UK version is 4.52 (and rising rapidly) and available
from System Solutions at 29.95ukp

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3985. Re: Tos 2.06 and 3.06!

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJrD0r.JLr@cix.compulink.co.uk>
Source record: 154242

In message <Pine.SOL.3.91.951216230547.9931B-100000@ns1>,
quantum@postoffice.ptd.net said:
> I've got a good question :). I heard that if I upgrade my 1040 STE
> from Tos 1.62 to Tos 2.06 I'll increase my graphics capabilities too.

Nope - all graphics capabilites stay *exactly* the same.

> Pak030 board with Tos 3.06 installed. Is the graphics even better?

There is a graphics board available for the PAK3 - but this is extra money.
The TOS 3.06 on its own gives you no extra graphics capabilites.

> I know a few of the advancements 2.06 has over 1.62, but I know very
> little about 3.06. Whatever information someone could give me will

TOS 3.06 is very similar to 2.06 except it is for 68030 CPUs only.

Roland.

@CiX

3986. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d4b1da31e6f962@sn.no>
Source record: 154243

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:

>But there are a few programs that don't run properly under MagiC 4.
>WinRec v.1.3x, ZERO-X, CLA 3 and ImageCopy 3.5 are some of them, I would assume that these problems will be sorted out pretty soon anyway.
>Remember MagiC is new on the Falcon, and there are a few Falcon programs that
>need to be adjusted to run under MagiC. And than again there are also programs, that doesn't run under MultiTOS, but runs fine under MagiC. I think MagiC 4 is a very fast, reliable and nice (professional) looking OS.
>And it has a lot of MultiTOS's AES 4.1 features like drag&drop, iconify etc.etc.

How do you solve this? Can it be run in "single mode" or do you have
to run TOS to be able to use those programs?
I'm using C-lab/Emagic's "Notator SL" sequencer package which I
understand doesn't like Magic- how would I run this on my STe with
Magic installed?

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

3987. Re: Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DJrBHz.Gy7@cix.compulink.co.uk>
Source record: 154244

In response to alan@aybee.demon.co.uk's message:
> To any of you CIX lurkers out there..
>
> What's it like then? AFAIK you have access to these newsgroups, while
> we internet folk have no access to CIX, without a 25ukp hole in the
> wallet.
>
> Demon is a bit of a roller-coaster ride as regards service, how does
> CIX compare? How many posting to atari-specific conferences are made
> daily?
>
> It sometimes seems that I for one am missing out (see this month's
> AW features with several references being made to CIX).

AFAIAC CiX is the place to be for UK Comms using Atarians.

BTW if you are recommended to CiX you don't have to pay the 25ukp sign on. So consider this a recommendation, and when you sign up as per AW's instructions you will be asked if you have an offer code word (or something similar). Type "FRIEND" and save yourself 25ukp.

Then come and join us in atari.st :-)

BTW the OLR package you have to download (Cixcomm & Cixread) are 20ukp each to register. They are worth every penny and will save you in the long run.

Several months ago the CiX service was a bit slow, but it is months since I have even had an engaged tone.

You won't regret it.

```
=======================================
Al (agoold@cix.compulink.co.uk)
=======================================
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
=======================================
```

3988. Re: Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJrD0p.JL2@cix.compulink.co.uk>
Source record: 154245

In message <819136926_OASIS_@aybee.demon.co.uk>, alan@aybee.demon.co.uk
said:
> To any of you CIX lurkers out there..
>
> What's it like then? AFAIK you have access to these newsgroups, while
> we internet folk have no access to CIX, without a 25ukp hole in the
> wallet.

I've been on CiX over 2 years now - and wouldn't want to give it up. Its
certainly worth the money to me - though I only use it as an email and
conferencing system. I haven't signed up for their IP service.

> Demon is a bit of a roller-coaster ride as regards service, how does

Its hard to compare as they don't provide the same service. Demon isn't
CiX - so no CiX services.

> CIX compare? How many posting to atari-specific conferences are made
> daily?

I should say well over 100. It can vary alot.

> It sometimes seems that I for one am missing out (see this month's
> AW features with several references being made to CIX).

Most of the AW writers are on CiX - so its bound to get a mention.

:-)

Roland.

@CiX

3989. Jaguar programming from Atari computer

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4b3gav$llt@nyheter.chalmers.se>
Source record: 154246
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <DJq9HJ.8H@zumdick.rhein-main.de>,
Nat! <nat@zumdick.rhein-main.de> wrote:
>Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
>: > Ummm... `more' interfaces? Is there a way to interface a Jag to my
>: > Falcon? Why don't I know this? Tell me all about it! I'd _love_ to
...
>: I've heard about a card that connects to the Falcon, so you develop Jag

I got my modified Jaguar back a couple of days ago and keep it connected
to my old STE since the connection cable (for the ROM port) is _very_ short.

The setup works fine, but I've not yet had the time to do write anything
for the Jaguar.

>Just web around for the "Jaguar Server Homepage".

It's at http://www-und.ida.liu.se/~t94patsa/jserver.html

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3990. Re: Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: G.Moran@ee.qub.ac.uk
Message-ID: <1995Dec18.165556.4792@queens-belfast.ac.uk>
Source record: 154247
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

clausb@hpbbn.bbn.hp.com (Claus Brod) wrote:

>Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
>: Well it WOULD make sense, think about it. Say that 100,000 Jaguar packs are
>: sold over Christmas,

>Judging from the Jaguar's market presence here in Germany (virtually none,
>you never see this thing in ads or even stores), I'd say Atari would
>have to have a pretty good marketing attack under way in the US if they
>wanted to sell 100000 Jaguars. Are there any commercials for the Jaguar
>in the US? Can you actually see Jaguars in the toy and video game
>stores?

With the PSX and Saturn out and selling, and the Nintendo 64-bit machine due along with the M2 sometime next year, Atari's chances of shitfting large numbers of Jaguars _this_ Xmas would look to be very, very, slim. Lets face it, if they couldn't make the Jaguar a sucess when it only had the SNES and Genesis/Megadrive as competition, what on earth makes you think its going to be a winner when the PSX and Saturn are actually out with better games?

gavan

--
email: G.Moran@ee.qub.ac.uk | "There can be only one"
or gmoran@nyx.cs.du.edu | - the Highlander

3991. Re: Can't delete folders on Minix partition

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: elias@omicron.se
Message-ID: <4b42t4$lk@sargas.omicron.se>
Source record: 154248
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

aw@zaphot.augusta.de (Arno Welzel) writes:

>In <gigxr01-14129508450400001@47.85.0.99> Gerry O'Rourke wrote:

>>I have several folders on a 120 Mbyte minix partition that I cannot delete.
>>I have tried both the desktop delete & RMDIR (from a shell) with no change.
>>
>>The error message I get is 'access denied' (-36).

>Maybe the directory attributes don't include 'w'-flag (r-xr-xr-x). Try
>'chmod' to change these flags to 'rwxrwxrwx'.

>There is NO disk-editor etc. to change the 'low-level'-data of
>MinixFS-partitions! This is only possible for plain TOS-partitions!

>Maybe you should use 'fsck' to check the integrity of the Minix-Parition
>too.

He might alson have got a device file in there. Just do a "rm -fr <dir>"
and it should be gone.

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

3992. Re: Can't delete folders on Minix partition

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: cpb4@ukc.ac.uk
Message-ID: <377@bay.ukc.ac.uk>
Source record: 154249
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <gigxr01-14129508450400001@47.85.0.99>,
Gerry O'Rourke <gigxr01@nt.com> wrote:
>I have several folders on a 120 Mbyte minix partition that I cannot delete.
>I have tried both the desktop delete & RMDIR (from a shell) with no change.
>
>The error message I get is 'access denied' (-36).
>
>These folders are not corrupt, as I can copy in & out files.

I've come across one obscure situation where this can occur, which no-one
else seems to have mentioned yet. (I'm assuming you've using MiNT and
MinixFS to access your Minix partition.)

MiNT protects against any directory being removed if that directory is
the currect directory of any process currently in the system. Check that
you haven't got any stopped jobs whose current dir. is the one you're
trying to delete.

This can happen if, for example, I go into directory foo, 'less *' to
examine the files, Ctrl-Z to stop less, then I forget about the less, and
eventually decide I want to remove the directory and all its contents.
I then get 'access denied' messages when I 'rm -rf foo', reminding me to
check for stopped jobs. As soon as I kill off the 'less', I can remove
the directory.

Hope this helps...

--Charles

3993. ftp.toad.net downloading problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1995Dec18.015530.28825@freenet.victoria.bc.ca>
Source record: 154250

Hi
I'm getting uuencoded files sent to me from ftp.toad.net by way of
pucc.princeton.edu.I get rid of excess stuff on my word processor.
When I try to uuedecode it I get error messages instead.
When I leave "begin 0600 (file name)"I get an error message saying that
there is no data file or the end was encountered before the file was
processed.I try diferent combinations but nothing works.Please help if
you understand the problem.Thanks Ron L

3994. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <4b3idu$32r@cd4680fs.rrze.uni-erlangen.de>
Source record: 154251

claes.holmerup@p5.dada.ct.se (Claes Holmerup) writes:

>The problem is that you need a PAL-chip to be able to use an FPU in the Mega
>STe. Once you've inserted the PAL, all FPU-programs should be able to use the
>FPU. I work at a company in Sweden, that takes care of Atari repairs and much

That's only 50% of the truth...

Programs written in Pure C (Borland C) will automatically support that
type of FPU - if they were compiled with the normal FP library. If the
special FPU library was used, then they only work on a TT/Falcon.

I don't know how other compilers handle that problem.
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
hs@undine.physik.uni-erlangen.de | France and China finally united

3995. New Falcon D2D Hardware?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4b3d5j$qio@status.gen.nz>
Source record: 154252

Would anyone knowing further details about the following or other
relevant information please post details:

SE 500 19" Rack mount with Digital in/outs and 2 bay removable media slots.

SE 800 19" Rack mount with DSP board and DAC/ADC for 8 Audio in/outs.

Patch programme for Cubase Audio.

These are the details I have been told of, I haven't checked the net
lately, so sorry if it is repeating current info, otherwise please post
all you know.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

3996. Re: Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.819292319@gen-off-2>
Source record: 154253

rgivan@cix.compulink.co.uk ("Roland Givan") writes:

>... I haven't signed up for their IP service.
I have, and cancelled my Demon account soon after.

Taking up the IP service will also give local-call access to CIX conferencing,
via telnet. Such access is not supported by CixComm at the moment, though.

The signal-to-noise ratio MUCH higher on CIX than Usenet. It really is
the top forum for Atari people.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html

==
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==

3997. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: ae@zen.kuai.se
Message-ID: <4b3544$r70@kaon.kuai.se>
Source record: 154254

azog (azog@gti.gti.net) wrote:
: I've been running CAB in Falcon 256 colour mode (true-colour
: mode isn't yet supported), but it looks wonderful.

It supports True Colour very well.
The GIF conversion is very much quicker in True Colour as well.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

3998. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <819279851snz@mbha.demon.co.uk>
Source record: 154255

>
> I agree go for MagiC, V4 looks like it's gonna' be a cracker. But what programs
^^^

3999. Re: WWW116?!?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <819279947snz@mbha.demon.co.uk>
Source record: 154256

In article <819099750_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk "Andrew Rose" writes:

> Judging by a couple of recent postings there is already a 1.16 version
> of everybody's fave WWW program out there. Any clues as to where, now
> that Hensa appears no longer to be with us? Any hints as to the
> precise nature of the update, should I manage to track it down? (I've
> only just got over the joy of getting www115 fully operational - I
> can't take all this excitement!)
>
> Andrew

Try Tavern BBS. I got it last night (I think it was on Tavern). No more
cannot read errors YIPPEE! Make sure you get flinny's customised scripts though.

--
dave

%%%

4000. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: stosser@neon
Message-ID: <4b3cvp$avj@neon.airtime.co.uk>
Source record: 154257

Christopher Good (cgood@cix.compulink.co.uk) wrote:
: In message <819134090_OASIS_@whalley.demon.co.uk>, john@whalley.demon.co.uk
: said:
:
: > BTW, anyone found WWW116 yet? It's not up on Umich, either.

: Yep, it's on CIX or 42BBS
:
: > > Merry Xmas

: You too:-)

WWW116 now has its own web page and all thats there is the latest www
package, so anyone can get it anytime, Tim Newsome set it up so its the
official one:) try: http://www.cybercomm.net/~drz/atariwww.html

And a merry crimbo to all :)

Cheers.....!ynoT

4001. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: hohmuth@irs.inf.tu-dresden.de
Message-ID: <4b45r6$sbs@irzr17.inf.tu-dresden.de>
Source record: 154258

In article <4b3vfp$3pf@studs.sci.kun.nl>,
Sander Stoks <sanders@sci.kun.nl> wrote:

> I know what the problem is - it's BlowUP. But this puts me in an
> awkward situation: Choose between having a nice big screen (ideal for
> multitasking!) of actually _do_ multitasking on a small one. [...]

Have you tried a recent FreeMiNT version compiled with "-DMULTITOS"
(e.g. the binary from the FreeMiNT 1.12.5 binary distribution)?

I think there are certain oddities connected with screen management
when using MultiTOS on the Falcon which can be circumvented in this
way.

Michael
--
Email: hohmuth@inf.tu-dresden.de
WWW: http://www.inf.tu-dresden.de/~mh1/

4002. Re: WWW116?!?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: stosser@neon
Message-ID: <4b3ga5$bf5@neon.airtime.co.uk>
Source record: 154259

Andrew Rose (andrew@ajrose.demon.co.uk) wrote:
: Judging by a couple of recent postings there is already a 1.16 version
: of everybody's fave WWW program out there. Any clues as to where, now
: that Hensa appears no longer to be with us? Any hints as to the
: precise nature of the update, should I manage to track it down? (I've
: only just got over the joy of getting www115 fully operational - I
: can't take all this excitement!)

: Andrew

The WWW??? package now has its own www page with just the package on it
to download, try : http://www.cybercomm.net/~drz/atariwww.html

Cheers......!ynoT

4003. WWW Help

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: mmarion7@ua1ix.ua.edu
Message-ID: <1995Dec18.171457.125008@ua1ix.ua.edu>
Source record: 154260

[No readable article body recovered]

4004. Atari's for sale...

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: stalkerr@itsnet.com
Message-ID: <4b4c72$eh@itchy.itsnet.com>
Source record: 154261

I need a bit of cash for so back bills I have.. I was wondering if anybody would be intrested in purchasing some Atari's I have.. I have 2 1040StFm's and a 520ST upgraded to 1 meg.. I also of 2 color monitor's(ONE DOES TURN ON) and a black and white monitor that I haven't check yet.. I have two external drives, and one forget not clock II and 5 or 6 games...

I would like about $300 for everything.. But make me an offer..

Just post me here or send me E-Mail at stalkerr@itsnet.com..

4005. Bomben

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: p3001at@sun1
Message-ID: <4b4aki$nfm@sparcserver.lrz-muenchen.de>
Source record: 154262

Tach!

Was bedeuten 14 Bomben beim Falcon 030????
Was kann ich dagegen tun??

Big C

4006. Papyrus printing speed?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: hlazar@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <4b4d6q$h4f@netaxs.com>
Source record: 154263

I recently had to print out something long (200 pages) using
papyrus and an Epson laser printer in HP emulation. It seems to take
about a minute a page. I tried a public domain program, FTP print, and
that didn;t seem to change anything.
Outburst seems to be designed with Camulus and Pagestream in
mind. Is there anything that will speed up the printing?

Henry L Lazarus hlazar@netaxs.com

4007. Re: Installing GDOS fonts in Gemini

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951218065834.17486A-100000@iris.amp.uni-hannover.de>
Source record: 154264

On Sun, 17 Dec 1995, Lawrence Cooke wrote:

> I installed AMC GDOS 3.11 and I got some GDOS fonts. I changed the
> assign.sys file as I was instructed by the readme file (which is just
> the name of the fonts I wish to use). None of the fonts worked and
> there was no error message. (I am running Gemini)
>
What do you mean : None worked ? Be a little more specific.

How did you change the ASSIGN.SYS ? You should put the font names directly under each of the lines with a number smaller than 9. These correspond to the different screen resolutions. The actual files (the fonts) should be copied to the directory the first line of ASSIGN.SYS points to (C:\GEMSYS generally). AMC GDOS must be in the AUTO folder. After reboot VDI should know the fonts and when running Gemini you should be able to pick any non-proportional font from those newly-installed in the dialog for setting the windows parameters. If that failed, you might have installed only proportional fonts.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4008. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951218162154.5313A-100000@asia.lm.com>
Source record: 154265

On Sat, 16 Dec 1995, John Whalley wrote:

> In article <819057694_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-
>
> >just tried to access the atari folder in the micros folder of hensa.
> >And its gone. Guess what danny said happened just a bit sooner than I
> >thought. So when'd mag-net going to become accessable ??? and whens
> >the SRC.IC site going to become a really uptodate mirror of Umich ???
>
> Just had the same experience trying to locate WWW116, so on a whim I
> tried ftp.mag-net.co.uk on the off-chance. It's there OK (not sure if
> it's officially launched but it let me in in the usual way), but there
> isn't much on it - latest WWW is WWW08. Didn't check it all out, but
> let's hope Danny can get something good set up pretty soon.
>
> BTW, anyone found WWW116 yet? It's not up on Umich, either.

Try Tim Newsome's Home Page http://www.cybercomm.net/~drz/ or go straight
to the latest version of the www package with
http://www.cybercomm.net/~drz/atariwww.html Ieven succeeded in grabbing
www116.zip off of there with CAB, by using zip26 as an external viewer
for zip files! Thanks go out to who ever it was that suggested that here
on csas! Wonder if Arcshell would work the same way for arc and lzh?

> >Merry Xmas
> Likewise :-)
>
> John
>
> --
>
>
> John Whalley
> john@whalley.demon.co.uk
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4009. Re: Where is WWW116?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951218163653.5313B-100000@asia.lm.com>
Source record: 154266

try Tim Newsome's Home Page at http://www.cybercomm.net/~drz/ and look
for the latest versions link or go straight to it with
http://www.cybercomm.net/~drz/atariwww.html
I even succeeded in using CAB to grab it with! Just define
stzip26 as an external viewer for zip files! It works! At least on an STe
with TOS 2.06 and no fancy multitasking! 8-)

On 17 Dec 1995, Jyri-Pekka Hovila wrote:

> Anybody knows where to find it? Please tell me too! Thanks! :)
>
> - Jyri
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4010. FS: Turbo 1040ST and accessories

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: stuart@magnus1.com
Message-ID: <DJrKED.EE4@online.magnus1.com>
Source record: 154267
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other

For Sale: From stuart@online1.magnus1.com

Atari ST and accessories:

1040 STf SUPERCHARGED:

- EARLY Motherboard; this is the good model.

- Z-RAM 3D/4Meg fully populated. No pingrid! Soldered in.
Power to original 1meg has been cut to conserve power.

- AdSPEED 16 MHz 68000 accelerator. Socketed. Speed switch on
back of computer for hardware switching. Includes QuickST II
software. Bugger really flys! Microsoft Sucks!

- TOS 1.04. Six chip set.

- 38400 Baud harware mod. Soldered in. Switch on back.

- Z-Keys hardware IBM remote keyboard interface. Not installed
now, but can be done in ten minutes.

- All UNDER THE RF SHIELD! It all fits. I had to do some
modification, but it is clean. NO heat problems.

- Includes left-handed mouse, all original manuals, and assorted
other stuff that came with it.

All for $250 or BEST OFFER

Other stuff:

AdSCSI HD controller and Seagate ST-296N in custom pizza-box $150 OBO
case. Built out of old Wyse PC. 100 Watt power supply.
Room for two 5.25 inch and one 3.25 drives. Includes all
cables. Professionally assembled. No bad sectors.

Supra HD controller w/DB-15 to DB-25 cable $20 OBO

SM-1224 Color Monitor. No burns. Reliable Goldstar model. $50 OBO

SM-124 Mono Monitor. Video comes and mostly goes.Goldstar.AS-IS $BO

Astra SW-2 Monitor switch. This is the GOOD one that switches $25 OBO
the POWER and video. Front switch for power. Also a
switch for audio. Audio out jack. Video out jack for
STFM's.

Spectre GCR with some software and ROMS. Versions 1.9F and 3.0 $50 OBO
Will throw in DataPacific Translator One for free if
you need a door stop ;-) Version 1.9f can use it. W/manuals

UIS III V. 3.0 and II v. 2.0 Universal Item Selector. W/manuals $BO

Flight Sim II Color. With Manuals. $BO

STart magazine Disks. Spring '87 through May '91. No mags $BO

140 or so blank Sony 720K bulk disks. Mostly low or no usage. $BO

TERMS: You pay shipping.
Items are guaranteed against DOA at prices listed.
All items sold at Best Offer are sold as-is.
Prepay or COD. Other arrangements possible.
Better deals if you buy the whole mess.

Thanks for your time.

- Bill
stuart@online1.magnus1.com (Piss poor service, but cheap!)

4011. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4b385n$g3r@news.iesd.auc.dk>
Source record: 154268

In article <199512162239.AA01261@moroder.demon.co.uk>, Stephen Mulrine
<robotron@moroder.demon.co.uk> writes:
> In comp.sys.atari.st, szhays@chip.ucdavis.edu (Eric Hays) wrote:

<snip>

> I notice that a mail client is currently being beta-tested which supports
> outgoing SMTP and incoming POP mail. This is a bit of a giveaway, because
> both of these are initiated by the client machine (i.e. your ST). You can't
> predict when (or whether) SMTP mail is going to arrive, so you need to
> listen for connections constantly (and deal with them promptly). CAB has an
> easy time of it because no "unexpected" data ever arrives, and IRC is fairly
> similar - when you're not talking, you're listening. FTP and Telnet clients
> are straightforward too. However, dealing with real-time random incoming
> connections is difficult with a single-tasking operating system.

No problem, I'm running MagiC 4 pre-emtive multitasking.

> The way I
> see it, you'd need to run an application which sits and waits for SMTP mail
> to arrive, then exits after some kind of time limit (or user intervention),
> freeing up the machine to run CAB or whatever.

This freeing up is only neccessery in cooporative OS's like TOS and Geneva
(without MiNT), with MultiTOS, MagiC or Geneva (with MiNT) you can do this
program you're talking about as a running "background daemon" or similar.

> NOS deals with all this by
> multi-tasking internally. With GEM applications, the actual OS would have
> to do the multi-tasking.

Many users should really upgrade to MagiC or somthing similar, since TOS is
getting seriously out-dated. I'm running MagiC 4 now on my Falcon, and NEVER
ever wan't to go back to TOS or MultiTOS again.
To run in 256 colors under MultiTOS is terrible, but under MagiC it really flyes :-)

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

4012. Re: ProTOS Show Reports

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5-5uec3aDhB@ollom.prima.ruhr.de>
Source record: 154269

> Pin 16 and 17 on the 030? (Like the Mighty Sonic?). I would be
Yes, Pin 16 and 17.
> interested how they control the Fast Ram. I think that was one
> of Wizztronics biggest problems. It's odd that on my Mighty Sonic
> some programs are able to use all of the fast ram without problem
> (ImageCopy) but Apex Media only works with 16 megs of fast ram
> installed. I'm using 14 megs of ST Ram as well, and have not tried
> 4ST/32FAST, so it may just be the amount or ram that Apex can "see".
> Mabey if GE-Soft would have answered some of my mails, I would consider
> another of their products, but without support from them I think I
> will "wait" for the Hawk or the BlowUp FX with Fast Ram. For a fast
> TOS machine I have a Quadra 900 with a DiiMO 50mhz 040 and 128K CPU
> cache. It benchmarks faster than the Medusa (GemBench 156%) Hello,
> GE-Soft, are you there?
The developper of the Afterburner told me on the ProTOS, that he was
working for GE-SOFT and developped their stuff, originally. But he also
told me that GE-SOFT is bancrupted, because of the Eagle, so maybe that's
the reason why they didn't answer.

4013. Re: Some Basic Falcon Questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95352.130435STIRRE31@MAINE.MAINE.EDU>
Source record: 154270

Daniel,
Thanks for the answer. I was always a little curious about this.
Unfortunately, my problem is when I use newer televisions. It is
an old, huge set that works for me :-(.
Guess I need a multisynch :-).
-scott tirrell

4014. FS: ATARI ST Hardware/Software/Mags in CANADA

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: djc126@cs.usask.ca
Message-ID: <4b4dln$co@tribune.usask.ca>
Source record: 154271

Hi. Please give me your email address if interested. I'll send you a current copy of the list. Thanks.

4015. hensa?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <819286332_OASIS_@mistral.co.uk>
Source record: 154272

Has the Hensa Atari section vanished for ever, or is this a temporary by product of their operating system overhaul? Anybody know?

Regards,

Richard.

--

---

dickie@mistral.co.uk | "...You don't need a weatherman to know which | (richard thomas) | way the wind blows..." | | (Bob Dylan) |

4016. Falcon w/FPU & Stik/Cab?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: jperez@uhunix.uhcc.Hawaii.Edu
Message-ID: <DJt1vM.CJL@news.hawaii.edu>
Source record: 154273

Has anyone out there been using CAB/Stik on a Falcon w/FPU?

I am attempting to discern whether this is the cause of my difficulties.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - JaguarCD - 400/800/130 XE
----------Sorcery Computing Services----------

4017. WTB: Atari Mouse in CANADA

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: djc126@cs.usask.ca
Message-ID: <4b4e4h$co@tribune.usask.ca>
Source record: 154274

Hi. I'm looking for a used Atari Mouse in good condition.
I would prefer to buy one within Canada in order to avoid
a service charge at the bank for a US money order.
I only plan on spending a few dollars plus the cost of shipping.
I am also looking for a 6' RF cable, let me know if you have an
extra one you wouldn't mind throwing in. Thanks.

4018. [Q] FreeMiNT - MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: dietz@lirmm.fr
Message-ID: <x591ka6xgz.fsf@ticco.lirmm.fr>
Source record: 154275

Hello,

please accept my apologies if the following is a FAQ... In any case,
please forgive my ignorance.

What are the differences between MiNT and FreeMiNT?

Thank you in advance.

Andreas
--
Andreas DIETZ
CCIPE email : dietz@ticco.ccipe.montp.inserm.fr
Rue de la Cardonille Tel : (33) 67 14 29 70
F-34094 Montpellier Cedex 5 Fax : (33) 67 54 24 32
FRANCE

4019. Re: WWW116?!?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <30d5c537.3697770@news.pavilion.co.uk>
Source record: 154276

stosser@neon (Tony Greenwood) wrote:

> The WWW??? package now has its own www page with just the package on it
>to download, try : http://www.cybercomm.net/~drz/atariwww.html

It worked a treat. Mind you I did use Netscape on a PC to get it.:-)

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

4020. Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6603_hsideras@mettav.demon.co.uk>
Source record: 154277

Hi Alan, on 16 Dec 95 you wrote:

a>
a> To any of you CIX lurkers out there.
a>
a> What's it like then? AFAIK you have access to these newsgroups, while
a> we internet folk have no access to CIX, without a 25ukp hole in the
a> wallet.
a> Demon is a bit of a roller-coaster ride as regards service, how does
a> CIX
a> compare? How many posting to atari-specific conferences are made
a> daily?
a> It sometimes seems that I for one am missing out (see this month's AW
a> features with several references being made to CIX).

There were 200 Atari CIXen in the atari.st conference the last time I looked. There are also conferences for System Solutions, Titan Deigns, Compo, HiSoft, ST Format, Atari World, ST Applications and 2500 (!!) other open conferences, with file lists available in each conference.

We probably get around 100 messages a day in the conferences I'm in. I haven't had a busy line in 6 months (over a 100 lines running at 57k6 using v34 modems).

They now have direct Internet access as well and POPs covering 80pc of the country - more soon.

The 25ukp registration fee can be got around, but you'll need to register the CIX Atari software to get the most from CIX, although a PC OLR is provided by CIX as well AIUI.

I haven't seen AW9 yet, but I'm told it's got a pretty decent section on CIX.

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*# # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*# # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

4021. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <819328965.7502@grasper.demon.co.uk>
Source record: 154278

On Sat, 16 Dec 95 13:23:00 GMT ,Twas none other than Paul Womar who did state ....

> I forgot to check mag-net out but hensa has only PC stuff ATM, I don't think it
> has all been moved yet as there is no software for any other systems and doing a
> directory listing of /micros/ shows only about 5 directuries rather than the
> usual 20 or so. I geuss that after the new system stuff that they haven't yet
> set up the restrictions, and rather than leaving all restrictions off so people
> can wreak havoc they have set all on and will remove restrictions in order of
> priority. Only guessing mind, I'm sure Danny will set us all straight.

What is this thread all about , I browsed Hensa atari archive last night no
problem at all ???

> __

> --
> Paul Womar-Just your average Atari owner on the verge of sanity.
> Mail: paul@pwomar.demon.co.uk IRC: Wo
> --

>

--
---- Atari Falcon030(32) Linux68K site ----
Graham Irvine : graham@grasper.demon.co.uk

4022. Re: Magic Mac

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: cstrider@mag-net.co.uk
Message-ID: <cstrider-1812952211460001@cstrider.mag-net.co.uk>
Source record: 154279

In article <tt-0912951555340001@tempel.muc.de>, tt@muc.de (Thomas Tempelmann) wrote:

> > Where could I get a copy of a Magic Mac demo?
> Do you have ftp access? Look into the info-mac and Umich mirrors. Or look
> for "magic-mac" and "magicmac" using an "archie" tool.
You can also get it from the Mac and Atari sections at hensa..

> Just around these days we've released a new english demo version (around
> v1.2.6) that hasn't been send to the internet yet, however.
Please send this to me at hensa Thomas.

--
--
Denesh Bhabuta : CyberSTrider

4023. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.819274864@aix8.rhrk.uni-kl.de>
Source record: 154280
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

hofman@NLEV00@btmv56.se.bel.alcatel.be (Peter Hofman) writes:

>I read something about MultiTOS II.
>Does anyone know when Atari will release it?

Atari? Atari won't release anything related to TOS. TOS development was
stopped more than two years ago.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

4024. Re: Genus Font Editor

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <819396655.15112@whatnext.demon.co.uk>
Source record: 154281

stosser@neon (Tony Greenwood) wrote:

[] Dont know anything about Calamus myself, but a snail mail contact

[] is trying to find "Genus Font Editor",
[] A contact address, to get the program, register etc etc
[] Any info' you can supply I will pass on,

I have it here...

It used to be distributed by System Solutions, but I can't find it in
the last catalogue I received from them (- and that wasn't recent).

jason.
What Next! Media Services - design, artwork, typesetting & printing.
e-mail: jason@whatnext.demon.co.uk
Telephone: 0171 289 1364 (Outside U.K. +44 171 289 1364)

4025. Re: Hard disk drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.819274972@aix8.rhrk.uni-kl.de>
Source record: 154282

jpb3@ukc.ac.uk (J.P.Beranek) writes:

>I had a look around for HDDriver, and had trouble finding it. More

You find the current demo version of HDDRIVER on
ftp://acp5.chemie.uni-kl.de/pub/atari/hddriver46_demo.zip.


```
*************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
*************************************************************************
```

4026. Re: Help finding Terminal Emulator

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4b3rta$4p8@preeda.internex.net.au>
Source record: 154283

Sorry Hall! but I gotta go for Freeze Dried over Connect!

Lotsa people seem to think because it dont have vt100, it is unusable.
But....with a bit of a tweek here and there it is just as usable as
Connect or Stalker, and its quicker!

--

__ __ __ ___
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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4027. FS1 Editor for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4b3qtc$29v@tor.abc.se>
Source record: 154284

jmax@interport.net wrote...

j> Does anyone know of an FZ1 editor for the Atari ST other than Avalon? Or:
j> does anyone
j> want to sell a copy of Avalon at an extremely low price?

Have you tried Zero-X?

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

4028. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4b3rlo$4p8@preeda.internex.net.au>
Source record: 154285

Hi Dana!

: After all of those years using MichTron, is RatSoft a major improvement?
: I've been running MichTron for almost 9 years now and there would be a
: helluva lot of work to re-build from scratch - is it worth it?

Oh yes! the only downside of going from Mich to Rat is that you have to
get your users to relog in and be verified as users, AND....this is the
bummer, if you have large file sections, you need to redo complete file
descriptions again. BUT....for absolute ease, configurability etc., etc,
I'm glad that I have RATSOFT up and running now.

Ratsoft can be as easy or as complicated as you want it to be.

Hey, after your recommendation, STeve may even give you a BIG discount 8-)

--

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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4029. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4b3r9v$4p8@preeda.internex.net.au>
Source record: 154286

Well i have Geneva 4 and Magic2.x ummm..... each has it's good points
and bad points. I like the speed of magix, but Geneva seems to be more
tolerant of NON-GEM like programs e.g. Freeze Dried which magix runs
begrudgingly and slooooowwwwly, whereas Geneva runs it purrrrfectly!


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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4030. WWW116

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <798_9512181650@crystals.aloha.or.us>
Source record: 154287

Puddle City will maintain the NEWEST www version, if you run a fido system you may freq it with the magic WWW.

I will update the version as i get them.

WWW116.zip is here NOW!

```
_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 28.8 1.2 Gig |
|___________________________________________________________|
```

4031. Re: Problems decoding MIME

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: BIG DAVE <d69stu@cdsnet.net>
Message-ID: <Pine.BSD/.3.91.951216140803.13280F-100000-100000-100000@ts1.cdsnet.net>
Source record: 154288

On 15 Dec 1995, Hallvard Tangeraas wrote:

> Sorry if a posting was sent prior to this one with either a blank page
> or just a quote of everything- I think I accedenlty pressed the wrong
> button in my offliner :-(
>
> Eric Hays (szhays@chip.ucdavis.edu) wrote:
> >dave (dave@mbha.demon.co.uk) wrote:
> >: If you use selectric, you will see the comment at the top of the window which
> >: will indicate whether the program is looking for the source or destination
> >: path/file.
>
> Yes, it sure is! I've tried using the "join" function for multipart
> UUencoded files, but I've never gotten it to work. Every time I've had
> to cut/paste them manually in a text editor, then UUdecode them.
> But normal UUencoding/decoding works fine with it.
>

Regarding multiple files (parsed uue) < ie., 1/1 1/2 1/3 etc > :

I don't know how the rest of you are running, but rather than hassle with
the efforts to get good browsing from CAB at this time, I just use the
VT100 thru FLASH II and my server gives me a BSDI unix subsystem via
PINE and LYNX.

Anyway, when I encounter multiple uue files, I just keep EXporting to the
same filename and each time am asked if I choose to overwrite or append.
I APPEND and when all is said and done, I have the original BIG file
reassembled. I then use the 'uudecode' command which turns it into a
useable JPG, ZIP, TXT or whatever, which I DL and enjoy .....
Occasionally the resulting files are TARed or GZed, in which case you
will need those decompression prgs ...

DJS

4032. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <4b3p67$10v2@rs18.hrz.th-darmstadt.de>
Source record: 154289

In article <4av1fo$fkh@gti.gti.net>, azog@gti.gti.net (azog) writes:
> Yesterday I got something even more odd. This is the new CAB from
> WWW116, and I was happily browsing. I think I was on the Browser
> Watch page, cause it's got tables, and other fun stuff that
> make it nice to test. Suddenly the screen went white, and the
> machine just locked. I couldn't press control-alt-delete, but
> had to press the reset button. Dunno if this is related to

Could you tell me the URL of this page? I'll try to find out what's
the problem.

Regards
Alexander

4033. Mega4ST for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: deanr@nevada.edu
Message-ID: <4b2d6c$do0_001@bighorn.accessnv.com>
Source record: 154290

I have a Mega4ST with socketed CPU (for accelerator installation), TOS 1.04, Zenith Power supply installed by Jim Allen (Best PS on the market), and an ISAC Graphics Card (1024x768). Works fine, just need to make room for a Toad Computers Chameleon. $400 & shipping. Respond to rsdean@accessnv.com or to Sysop at the Ground Zero BBS (Fnet Node 189) 702-435-6782 8N1 300-19,200

4034. BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512190000466706@muskrat.com>
Source record: 154291

The all time best and the most supported BBS program is BBS Express ST, it's so bomb proof it's wonderfull. They have their own BBS too and you can get just about everything you need too.

Black Hole BBS 808-696-7763 300 to 14.4kb BBS Express ST 1.94c

... CAUTION! Do Not Look Into Laser With Remaining Eye.
___ Mountain Reader II - #Demo 001

4035. commercial web browser

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512190000466707@muskrat.com>
Source record: 154292

but is it for the Atari ST?

... Normal people don't jump out of perfectly good airplanes!
___ Mountain Reader II - #Demo 001

4036. Re: Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.819292215@gen-off-2>
Source record: 154293

agoold@cix.compulink.co.uk ("Alasdair Goold") writes:
> AFAIAC CiX is the place to be for UK Comms using Atarians.

Indeed. Furthermore, if you join CIX conferencing you get the opportunity
to join CIXIP, which is a vast improvement over Demon IP.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4037. Re: STiK/CAB empty pages?

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4b3r4s$esr@canton.charm.net>
Source record: 154294

Mark Montreuil (ai066@FreeNet.Carleton.CA) wrote:

: As of version 1.15 (I have 1.16, but haven't had a chance to install it
: yet), I am able to connect to my provider, start Slip, and run CAB. When
: I try to open a URL, I get the resolving host msg, then, after a while, I
: get a blank page! Before, I would not even get a blank page. I would be
: resolving host forever! I have set the DNS to the one reccomended by my
: provider. Is anyone else running STiK/CAB on a mega ste, tos 2.05. 4 megs
: ram, speedo Gdos version 5?

I've had the same experience with a 14meg Falcon, only with a file read error after several minutes of "resolving host" in versions prior to 1.15 - I guess the blank page is an improvement 8). I've tried numerous config experiments but the non-results are consistant. The browser itself is great, and from discussions I've seen the problem is probably related to ovl or STIK. I hope somebody figures it out - we need to get Steve Adams back on the net, I think.

fdp

---
visit the Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
Fred Pierce ----- alternative computing with Atari Falcon -----
fpierce@charm.net pierce@cdhf2.gsfc.nasa.gov www.charm.net/~fpierce

4038. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4b3vfp$3pf@studs.sci.kun.nl>
Source record: 154295

In <ersmithDJLAqA.51H@netcom.com> ersmith@netcom.com (Eric R. Smith) writes:

>>I'm not sure if I can tell this to you (:-) but I have a copy of AES
>>4.1 on my computer.
>I hope it's a legally obtained copy. Otherwise you've just opened yourself
>up to possible criminal and civil penalties for theft of software.

Can you legally get AES 4.1 then? If so, please tell me where, as
I have made the solemn vow to buy it the instant it becomes
available, since I have already tried it (and put it away again due to
various serious bugs and my lack of RAM).

How did it get outside of Atari in the first place?

>If you use the standard MiNT 1.12, the original GEM boots fine (I
>don't know about FreeMiNT 1.12, I haven't tried it). In fact, original
>GEM is the default if no INIT= or GEM= line is given in MINT.CNF.
>It's possible that some accessory or auto folder program is causing a
>conflict; try booting just MiNT in the auto folder. (If you have a 68030
>based Atari, you may also need to try disabling memory protection
>by renaming MINT.PRG to MINTNP.PRG).

I know what the problem is - it's BlowUP. But this puts me in an
awkward situation: Choose between having a nice big screen (ideal for
multitasking!) of actually _do_ multitasking on a small one. That is
why I got AES 4.1 - just to see if things worked with that one. It
did - but I didn't have any memory left, so I don't use it anymore.
But that doesn't take away the fact that I _have_ used it - and so
should pay for it. But where?

>>I'd hate to see al this knowledge collect dust on some Atari shelf -
>>people like you and projects like these is what keeps me clinging to
>>my Atari.

>There are still some interesting projects going on (Craig's XaAES and
>Martin's AES replacement come to mind). I don't have much time myself
^^^^^^
Do you mean Martin `WINX' Osieka's MiNA? I understood that his
efforts are postponed ATM (computer broke down?). The N.AES marketed
by OverScan (and bought by me straight away!) isn't MiNA, is it?

>to work on such projects (I'm working full time for a digital video
>and multimedia company called VM Labs). But I'm certainly available
>to give advice and "moral support". And I think we all should contribute
>financially to shareware and commercial authors who support the ST -- there
>are still some great products available for it.

Hear hear. But I understand you are _not_ involved in the FreeMiNT
project? That seems a tough decision to me - like giving up your
intellectual `child'.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

4039. FS:CALUMUS SL $250cdn

Newsgroup: comp.sys.atari.st
Date: 1995-12-18 00:00:00 UTC
From: af366@ccn.cs.dal.ca
Message-ID: <4b3rcr$ooi@ra.isisnet.com>
Source record: 154296

```
--
C alamus SL basic package '93/94 version,$250 canadian.rarely used manual
thanks dick
```

4040. Re: .PAC -> .BMP or .PCX

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-1912951002220001@trh-ppp2.interlink.no>
Source record: 154154

In article <4arkk6$b8c@neon.airtime.co.uk>, stosser@neon (Tony Greenwood) wrote:

>
> >Hi,
> >
> >>this is posted for a friend.
> >>He needs to convert images from the Atari .PAC format into
> >>PC formats .BMP or .PCX
> >>
> >Franz, would it be possible to ask your friend what program created the
> >.PAC file? I have worked with a lot of graphics formats (in the US)
> >but have never even heard of a .PAC graphic format.
>
> The only ATARI software that I am aware of to us the PAC extension
> for graphics is...STOS BASIC, you will normally find STOS uses MBK
> files for graphics as these also hold STOS information in the
> headers, but the same grapghics can be saved as PAC and is the
> pure binary version,
> The only way to unpack these is actualy in STOS Basic, unless of
> course someone knocks together an unpacker progra, ten minute job,

.PAC was also the preffered format for STAD, a German mono art package. It consists of a 640*400 mono bitmap packed using a *very* efficient method. The shareware program Munch (written by me, incidentally:-) will read .PAC files and save as PI3, which should make things a little easier, as converters from PI3 to PC formats should be easier to find.

Hope this helps...

Bye,
Vegard Hofsoy

4041. What's happened to Current Notes Magazine?

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: mmiller@nyx10.cs.du.edu
Message-ID: <4b5t8b$4op@nyx10.cs.du.edu>
Source record: 154155

Recently I bought all the issues I could find of Current Notes for this year. The last issue I found was the June/July 1995. In that issue, Joe Waters, the long-time editor of CN announced that he was giving CN to someone else because he was getting too old to handle managing the magazine and doing his day job. So he had to quit the magazine.

The key issue is that he said he was handing it off to someone else, who he expected would continue CN, in a different format and such. But since that issue, I have not found another issue of CN. Did it die? Is it continuing? If so, could anyone who knows please post the address where one can contact the magazine, or the editor of it.

Thanks,

---Mark
mmiller@nyx.cs.du.edu

4042. Re: Falcon w/FPU & Stik/Cab?

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: dhedberg@yin.kuai.se
Message-ID: <4b6fgs$fm3@kaon.kuai.se>
Source record: 154156

John Perez (jperez@uhunix.uhcc.Hawaii.Edu) wrote:

: Has anyone out there been using CAB/Stik on a Falcon w/FPU?
: I am attempting to discern whether this is the cause of my difficulties.

Yes I have, what about it?

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

4043. FS:Atari Stacy 2 w/4mb

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: Bob Beauchea <74030.747@CompuServe.COM>
Message-ID: <4b6hq1$5ri$1@mhade.production.compuserve.com>
Source record: 154157

For Sale!

Atari Stacy 2 with:

4mb Ram

340 mb internal Seagate SCSI HD

ICD ADspeed cpu accelerator

Carrying case

1 hour ni-cd internal battery

Only used since August 1994, bought new

Works great, not a scratch, like new condition!

$900

Make me an offer!

Makes a great XMAS gift!

908-572-2372 ask for Bob

4044. TAF ppp dialback problems...

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: borst@cs.utwente.nl
Message-ID: <4b5vr7$qnf@utrhcs.cs.utwente.nl>
Source record: 154158

Hello,

I have a problem with the setup of the TAF internet package to connect
my atari st at home to the dialback of my university using ppp.
I installed the TAF package, changed the configuration files in the /etc
directory and changed the /usr/ucb/chatfile script.
Dialing in seems to go ok, but after the connection is established i am
not able to start a telnet or ftp session.
When I use telnet for instance (telnet neutje.cs.utwente.nl) nothing
happens. When I use the IP address (telnet 130.89.12.58) it says 'Trying
130.89.12.58' but again nothing else happens.
I am not much of a network guru, so if anyone can help me with the
problem, it will be much appreciated.

I have a 4Mb ST, with TOS 2.06 and a 384000 baud serial port upgrade (with
a switch). My modem connects at 28.8kbaud. My auto folder just contains
drvin.prg, mfp.prg (from hsmoda6) and mint.prg (from the TAF package) in that
order. I tested with 384000 and 192000 baud, with and without hsmod6, but had
no luck. Below I give all the network statistics I was able to squeeze out
of my ST and the /etc/ configuration files I used.

Thanks,
Pim Borst.

```
%
% Output of: pppd
%

Connected...
Using interface ppp0
Connect: ppp0 <--> /dev/modem1
local IP address 130.89.202.95
remote IP address 130.89.5.5

%
% Output of: ifconfig
%

lo0: flags=0x4b<UP,BROADCAST,LOOPBACK,RUNNING>
inet 127.0.0.1 netmask 255.0.0.0 broadcast 127.255.255.255
metric 0 mtu 16384
in-packets 0 in-errors 0 collisions 0
out-packets 0 out-errors 0
ppp0: flags=0x51<UP,POINTOPOINT,RUNNING>
link-level-flags=0x3b
inet 130.89.202.95 netmask 255.255.0.0 dstaddr 130.89.5.5
```

```
metric 0 mtu 1500
in-packets 4 in-errors 1 collisions 0
out-packets 4 out-errors 0

%
% Output of: iflink -i ppp0
%

/dev/modem1

%
% Output of: ifstats ppp
%

Statistics for PPP interface ppp:
0 IP packets input
4 other packets input
0 to long input packets dropped
0 to short input packets dropped
1 input packets with bad checksum dropped
0 input packets with bad enconding dropped
0 bad VJ compressed input packets dropped
0 input packets dropped while queue full
0 input packets while out of memory
0 IP packets output
4 other packets output
0 output packets dropped while queue full
0 output packets dropped while out of memory
VJ compression statistics for interface ppp:
0 total packets output
0 compressed packets output
0 searches for connection state
0 misses while searching for conn. state
0 uncompressed packets input
0 compressed packets input
0 packets with unknown type input
0 tossed input packets

%
% Output of: route
%

Destination Gateway Flags Ref Use Metric Iface
default 130.89.5.5 UG 1 0 0 ppp0
127.0.0.0 * U 1 0 0 lo0
127.0.0.1 * UH 1 0 0 lo0
130.89.202.95 * UH 1 0 0 lo0
130.89.5.5 * UH 1 0 0 ppp0

%
% Output of: netstat -i -a unix
%
```

```
Active TCP connections
Proto Recv-Q Send-Q Local-Address Foreign-Address State
TCP 0 0 *:6000 *:* LISTEN
Active UDP connections
Proto Recv-Q Send-Q Local-Address Foreign-Address State
UDP 0 0 *:* *:* CLOSED
Unix domain communication endpoints:
Proto Flags Type State Recv-Q Address
unix ACC STREAM UNCONNECTED 0 u:\tmp\.X11-unix\X0
unix STREAM CONNECTED 672
unix STREAM CONNECTED 0
unix STREAM CONNECTED 0
unix STREAM CONNECTED 0
unix STREAM CONNECTED 0
unix STREAM CONNECTED 0

%
% File: /etc/host
%

130.89.202.95 slp02095

%
% File: /etc/hostname
%

slp02095

%
% File: /etc/hosts
%

#
# Internet Hosts Database
#
# Do not change this next line.
#
127.0.0.1 localhost loopback lo0 loghost
#
# Known internet hosts go here.
#
# The format is as follows:-
#
# <numberic-address> <name> [*<alias>*]
#
130.89.202.95 slp02095 arie
129.97.86.20 kingcong.uwaterloo.ca kingcong
141.211.120.1 atari.archive.umich.edu aa
128.176.121.55 ftp.uni-muenster.de marc
131.234.10.42 ftp.uni-paderborn.de parc
134.153.1.1 garfield.cs.mun.ca garfield
148.88.8.84 micros.hensa.ac.uk hensa
129.97.128.100 uwinfo.uwaterloo.ca uwinfo
```

```
198.53.145.2 gopher.interlog.com eye

%
% File: /etc/hosts.equiv
%

slp02095

%
% File: /etc/netmasks
%

#
# Network masks database
#
# only non-default subnet masks need to be defined here
#
# Network netmask
130.89.0.0 255.255.0.0

%
% File: /etc/resolv.conf
%

domain slip.utwente.nl
nameserver 130.89.1.7
nameserver 130.89.1.10

%
% File: /etc/ppp/options
%

#
# /etc/ppp/options.ttya -- options to pppd specific to /dev/ttya
#
19200 # 19200 baud
crtscts # use RTS/CTS handshaking
defaultroute
```

4045. Re: st/ste help

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: Matt Stroh <M.J.Stroh@shef.ac.uk>
Message-ID: <4b6np0$bee@hippo.shef.ac.uk>
Source record: 154159

yngves@ifi.uio.no (Yngve Sandal) wrote:
>Just another newbie-question. I'm the proud owner of a mega st2, and I'm wondering:
> What is the difference between the st,ste and the stfm ataris ?
>
>Yngve
>
ST was original

STF had floppy drive

STFM had floppy and TV modulator

STe was 'enhanced' STFM, which had a blitter chip and newer TOS
(operating system).

Mega range were PC-desktop style, as you'll be aware. Mega STe was styled
on the TT, and could take an internal hard drive. Also had an internal
high (rather than double) density floppy drive. Also has a LAN port on
the back if i recall. Mega STe also has TOS 2.05/6.

I think that's right anyway!

Cheers,

Matt.

4046. Re: tt ram

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4b65v1$a8f@news.iesd.auc.dk>
Source record: 154160

In article <DJq93J.EEB@ridgecrest.ca.us>, Michael Grove <mgrove@owens.ridgecrest.ca.us>
writes:
> chainxor@control.auc.dk (Henrik Lunardi Weide) wrote:
> >In article <49v5pm$dqt@knot.queensu.ca>, 3ws5@qlink.queensu.ca (Sangrar
> Waheed) writes:

> >
> >CalamusSL, DynaCadd and all other programs runs just fine with TT-Ram on
> my Falcon.
>
> Henrik,
>
> Dyna Cadd works on the Falcon? I tried the Demo under MagicC Mac and
> it crashes. If it works well on the Falcon I WANT IT! :)
>

Well MagiCMac is running on Mac-hardware, and Mac-hardware is quite different
to the Falcon-hardware. Remember MagiCMac only accepts clean GEM-programs.

MagiC on a (real) Atari compatible computer is something else, MagiC 4 for instance,
accepts Falcon-specific DSP-programs and such.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

4047. Re: .PAC -> .BMP or .PCX

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: stosser@neon
Message-ID: <4b651u$mq1@neon.airtime.co.uk>
Source record: 154161

: > for graphics is...STOS BASIC, you will normally find STOS uses MBK
: > files for graphics as these also hold STOS information in the
: > headers, but the same grapghics can be saved as PAC and is the
: > pure binary version,
: > The only way to unpack these is actualy in STOS Basic, unless of
: > course someone knocks together an unpacker progra, ten minute job,

: .PAC was also the preffered format for STAD, a German mono art package. It
: consists of a 640*400 mono bitmap packed using a *very* efficient method.
: The shareware program Munch (written by me, incidentally:-) will read .PAC
: files and save as PI3, which should make things a little easier, as
: converters from PI3 to PC formats should be easier to find.

: Hope this helps...

Of course!!!, I knew I had seen the PAC extension somewhere else other
than STOS,but could not remember, everyone I asked had never heard of it,
So thats STOS and STAD, as that a high rez, prg ? then if the original
posters graphics are two colours then its more likely to be STAD but if
more than 2 colours then probably STOS.PAC, :)

Cheers.....!ynoT stosser@airtime.co.uk

Merry Crimbo :)

4048. Re: Linux help

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4b66de$a8f@news.iesd.auc.dk>
Source record: 154162

In article <DJq77C.DwA@ridgecrest.ca.us>, Michael Grove <mgrove@owens.ridgecrest.ca.us>
writes:
> graham@grasper.demon.co.uk (Graham Irvine) wrote:

>
> My mistake, Linux boots ok. When I startx, the program errors
> whilst looking for the "Atari" keyboard and returns to Linux.
> I will try to boot with Atari keyboard this weekend and see
> if that was the problem. I know that the Keyboard Gizzmo is
> not compatible with software/hardware that uses the mouse/game
> ports (Screen Blaster/ Videomaster Falcon).
>

One thing wonders me about this Keyboard-Gizzmo or whatever, I mean it's a
PC-keyboard converter - right ??

Why are there incompatibilities ???

My PC-keyboard converter from DDD, plugs directly into the keyboard-plug on the motherboard
and no drivers or anything are needed, since the Falcon believes it's an Atari-keyboard.
The mouse & joystick port is on the converter, so that they can
be connected there. The DDD PC-keyboard-converter is a little piece of hardware that
emulates the Atari-keyboard signals on it's own.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

4049. RELEASE ANNOUNCE : CLAv3

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <4b73ik$es3@whitbeck.ncl.ac.uk>
Source record: 154163

As the moderator of atari.announce seems a little lax these days, and I tried an announce there last week...here's another announcment :)

ANNOUNCING.....the availability of CLA Digital Developer Version 3.

A complete re-write of the CLA digital electronic design and simulation system, providing improvements to every aspect of the design process, wrapped up in a GUI to die for....

Here's a few features:
o Fully GEM'ed, MultiTOS compatible, colour icons, windowed dialogs, multiple design views.
o Hierachical design (block structuring) - CLA always had it, now it has a new Hierachy Navigator as well.
o New Simulator, with scrolling Logic Analyser & Word generator windows (multitasks simulation even under single TOS).
o GDOS support - printing & metafiles, Speedo Compatible.
o VHDL compiler included.
o New FSMsynth PAL synthesis program.
o Graphical Finite State Machine designer.
o Context sensitive help.
o Drag & Drop module library.
o Encapsulation (re-partition existing designs into blocks)
o Group operations, all new schematic editor that's loads easier to use.
o Faster Delete & Move operations.
o NVDI / EdDI off-screen bitmap support to speed up re-draws.
o Falcon, TT, ST & MagicMac compatible.
o Auto-routing of wires (only useful on a fast machine).
o Full colour schematics (CLA2 was black on white only).

there's loads more....check it out.

Where is it?
ftp.uni-kl.de /pub/atari/incoming
ftp.cnam.fr /pub/Atari/incoming

Craig.
(author)

4050. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951219083049.19729C-100000@moose.erie.net>
Source record: 154164

On Sat, 16 Dec 1995 dpj@delphi.com wrote:

> John Moon <johnmoon@connexus.apana.org.au> writes:
>
> >Ratsoft is the "cat's" whiskers! (in other words, BUY IT!).
>
> John,
>
> After all of those years using MichTron, is RatSoft a major improvement?
> I've been running MichTron for almost 9 years now and there would be a
> helluva lot of work to re-build from scratch - is it worth it?

If you're still running Michtron, ANYTHING is a major improvement!

4051. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4b6f3f$h06@studs.sci.kun.nl>
Source record: 154165

In <4b45r6$sbs@irzr17.inf.tu-dresden.de> hohmuth@irs.inf.tu-dresden.de (Michael Hohmuth) writes:

>> I know what the problem is - it's BlowUP. But this puts me in an
>> awkward situation: Choose between having a nice big screen (ideal for
>> multitasking!) of actually _do_ multitasking on a small one. [...]

>Have you tried a recent FreeMiNT version compiled with "-DMULTITOS"
>(e.g. the binary from the FreeMiNT 1.12.5 binary distribution)?

I got a compiled binary from someone else - I don't have GCC and the code produced by my Pure C 1.1 was _very_ unstable (alas...). It was compiled with -DMULTITOS, as someone pointed this problem out to me already.

It didn't solve the problem, though. But as soon as I have enough memory and HD space I'll get GCC and experiment some.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

4052. WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: jmf@informatik.uni-koblenz.de
Message-ID: <4b6dsn$nt9@newshost.uni-koblenz.de>
Source record: 154166

When I want to select a URL, CAB displays an error dialog, saying that it can't find, e.g., c:/wwwcache/00000001, when the cache folder is set to c:/wwwcache.

Well, I guess there shouldn't be anything in the cache folder unless you have visited a site, should there?

Is there a remedy for this?
--

____
Tschuess / /
/ Jens M. Felderhoff /
Jens / /
/ Internet: jmf@scary.fido.de, /
/ jmf@informatik.uni-koblenz.de (*.de only) /
/ FidoNet : 2:2454/95.10@fidonet.org /
/ NeST : 90:400/601.10@nest.ftn /
/____/

4053. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: henk@elrond.metropolis.nl
Message-ID: <FLTVBJVMUp@elrond.metropolis.nl>
Source record: 154167

In <4b6dsn$nt9@newshost.uni-koblenz.de> Jens Felderhoff wrote :

>
>When I want to select a URL, CAB displays an error dialog, saying that
>it can't find, e.g., c:/wwwcache/00000001, when the cache folder is
>set to c:/wwwcache.
>
>Well, I guess there shouln't be anything in the cache folder unless
>you have visited a site, should there?
>
>Is there a remedy for this?
>--

Try clearing the HD cache. Maybe that is the solution.

Henk

--
Henk van der Griendt, Student Library & Information Science
Dordrecht Email: henk@elrond.metropolis.nl or
The Netherlands henvdg@metropolis.nl

4054. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <819400108_OASIS_@phil4.demon.co.uk>
Source record: 154168

In article <ftn_2.200.136.5$fidonet.org_30d488db_Claes.Holmerup@p5.dada.ct.se>
claes.holmerup@p5.dada.ct.se (Claes Holmerup) said:-

>In a message of <15.12.95>, Phil Hough (2:200/427.1) writes:
> PH> Tha problem seems to be that the 68000 in most STs, Megas etc. was
> PH> never designed to use an FPU and consequently all software that
> PH> uses it was written by authors who presumed, the FPU would be used on
> PH> a TT or Falcon, and so almost no software is around that can use it
> PH> on a plain vanilla ST or Mega.
> PH>
> PH> The above is all my personal experience. If someone can put me
> PH> right then I will consider plugging the fpu back into my computer,
> PH> otherwise its just going to sit and gather dust until I get round to
> PH> figuring out how to program it, and doing some programming myself
> PH> !?!
>
>Hi Phil,
>The problem is that you need a PAL-chip to be able to use an FPU in the Mega
>STe. Once you've inserted the PAL, all FPU-programs should be able to use the
>FPU. I work at a company in Sweden, that takes care of Atari repairs and much
>more, but we haven't been able to get our hands on this PAL for over 6 months,
>and even Atari UK don't know when we can expect it to be delivered.
>If you're lucky, there could be some retailers or service centers that still
>have the PAL in stock, but it seems impossible to get hold of new ones from
>Atari themselves :(((((
>
>Good luck in your search...
>
>Claes

Actually this came with the FPU. I got them from Best Electronics
(Brad Koda) in San Jose, California (while he was visiting the UK).
The PAL IC, was 13UK Pounds and the FPU 20UK pounds. If you contact
him you may be able to purchase the PALs through him.

Thanks for replying. Some of the other posts suggest my problem is
with the compiler and libraries used. I really appreciate your help
and hope you manage to find some PALs.

Merry X-mas

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

4055. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: Guy Geens <ggeens@elis.rug.ac.be>
Message-ID: <Pine.HPP.3.90.951219173122.24546C-100000@idesbald.elis.rug.ac.be>
Source record: 154169

```
-----BEGIN PGP SIGNED MESSAGE-----

On Fri, 15 Dec 1995, Phil Hough wrote:

> This little post details some of the problems I had after buying a
> 68882 for my Mega-STE.
>
[snip]
>
> Tha problem seems to be that the 68000 in most STs, Megas etc. was
> never designed to use an FPU and consequently all software that uses
> it was written by authors who presumed, the FPU would be used on a TT
> or Falcon, and so almost no software is around that can use it on a
> plain vanilla ST or Mega.
>
The FPU uses the Line-F instructions. Unfortunately, Atari used those
codes in TOS. The newer versions are Line-F free, but I don't know
exactly which versions.
If you want to use the FPU, you should get a newer TOS.

Guy Geens <guy.geens@elis.rug.ac.be>: Ph.D. student at ELIS -- TFCG / IMEC
Home Page: http://www.elis.rug.ac.be/ELISgroups/tfcg/staff/gg.html
finger ggeens@elis.rug.ac.be for public keys (or use keyserver)
PGP fingerprints on Home Page

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2i

iQBVAwUBMNbprnwHoCha5QR1AQGqzQH/fl+UU7sGiyh14OZMoialpfMiduSqMnRz
4LbB1ng4wNkf8Iu7vxDqAI2grn6xDjh4NqwaAF5UXch/XQanLU7WOw==
=rI0N
-----END PGP SIGNATURE-----
```

4056. Re: NOT For Sale Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: Tommi Hietavuo TKKK <thietavu@aton.abo.fi>
Message-ID: <Pine.SOL.3.91.951219005721.21958B-100000@aton.abo.fi>
Source record: 154170

On Mon, 18 Dec 1995, Benjamin C. Allfree wrote:

> Hmm, I'll try that. But actually, I've got 14 megs now, so it does't
> matter :) Actually, the only things I really like about thing are:
>
> * you can set the window to close using the closer
> * right mouse = double click
> * you can select items from covered windows
> * the '..' directory is shown
> * long file names can be shown under MiNT
> * graphical status displays of file copies, etc.
> * the way different applications can be installed with different extentions

Yes, in fact, I love Thing so much that I will definitely register it,
and I recommend this stunning piece of Atari software to all of us who
have at least 4 megs of RAM. It's funny, yesterday I told my friend how
great it is to see that ONE man can make something better than the Mighty
Microsoft Corporation with its hundreds of highly-paid programmers!!

Do you hear this, Arno? People like you keep this platform not only
alive, but also kickin' =) !

> If Dan Wilga would add those to NeoDesk, I'd use NeoDesk all the time :)

I wouldn't anymore.. Geneva, though, is great..!

Tommi

4057. Re: Trouble with USR Courier Modem... Help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DJt7r7.Ats@eskimo.com>
Source record: 154171

I believe you neet an HST modem on the other end to get 9600 baud. Otherwise it just connects at 2400 as you have seen. HST is just not used as a standard by too many people.

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

4058. Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: jlockwoo@pollux.usc.edu
Message-ID: <4b7pus$1lt@pollux.usc.edu>
Source record: 154172
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello to everyone out there in Atariland... it's great to be back.

Please forgive me for the (basic?) questions. I've owned and used an ST for a number of years but only now has the following come up.

I have just inherited two 20mb Supra hard disks for the ST. Each one of the cases has a bridge board in it that has 8 glue chips on it and a SCSI connector at the end (which hooks onto a normal looking SCSI drive).

First of all: One of these disks is autobooting, another is not. What do I need to do to make the disk autoboot.

The disk that does autoboot has something screwy with the AUTO folder. It gets partway through and then reboots... which rereads the AUTO folder and reboots... you get the idea. Is there anything I can do or any keys I can hold down to suppress the execution of the AUTO folder (putting a floppy disk in does no good).

I have a disk from Supra that allows you to format the disks and do some _very_ basic maintanence. Are the disk adapters general enough that I could use some better software and it would interact correctly? Where could I get good software (which would let me set blocksize and so on)? Are there programs available that create "virtual drives" out of the harddisk to let programs that do direct block access run? There is a program called SUPBOOT.PRG which you are supposed to put in the AUTO folder of any disks you use to boot up when you want to use the harddisk. Is this generic or specific to the bridgeboard?

And finally, the reason for all of this: I have a few Quantum 105 and 210 meg drives. Would the electronics on the boards be able to handle these (the boards date from 1987)? What SCSI id does the drive need to be to be recognized? Is there any way in the universe to hook up more than one drive to the bus (I doubt it)?

Please either post here or email me and I will summarize.

Thanks in advance,

-James

* James Lockwood, Unix system programmer and network software developer *
* Administrator: USC Network Research lab, Infralab, and OS teaching lab. *
* Office: SAL 200B, USC email: lockwood@catarina.usc.edu *
* Phone: (213) 740-6569 "Real men use vi" *

4059. Re: ftp.toad.net downloading problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d6ef424de658b0@sn.no>
Source record: 154173

>I'm getting uuencoded files sent to me from ftp.toad.net by way of
>pucc.princeton.edu.I get rid of excess stuff on my word processor.
>When I try to uuedecode it I get error messages instead.

You need to get hold of "Esscode" for the ST. And when you use it you
don't even need to get rid of the email headers or any other text.
Works for me!

Hallvard

--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

4060. U110 editor

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: Stephen Wilson <101352.2326@CompuServe.COM>
Message-ID: <4b73pj$qh1$2@mhafc.production.compuserve.com>
Source record: 154174

Does anyone have any Atrai ST editing software for the Roland
U110 (or a user configurable generic editor) - I'm getting sick
of stabbing the front panel buttons.

Ta!

4061. Off Subject - Atari 130XE

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: BShields@Bangate.Compaq.Com
Message-ID: <DJuML7.LMt@twisto.eng.hou.compaq.com>
Source record: 154175

My Mom needs some help finding some software or a good home for her
130XE.

Thanks.

Wanted: Educational cartridges (ages 4-8) for Atari 130XE.

If unable to find them, will give unit to a charity.

Atari 130XE
1050 floppy drive
Mavnox green 80 col. Monitor
Software includes an Atari word processor cartridge and Synfile

E-Mail responses to: BShields@Bangate.Compaq.Com

4062. looking for mega ste

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <4b77up$ek3@centaur.achilles.net>
Source record: 154176

Greetings, I am in Ottawa Ontario,Canada, and Iam interested in
getting a Mega ste computer if anyone in the southern or central Ontario
area has one for sale. My E mail address is fried@dragon.achilles.net
please E mail because I don't always check the news group. Yours truly,
Mark Friedman

4063. Re: [Q] FreeMiNT - MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: hohmuth@irs.inf.tu-dresden.de
Message-ID: <4b79ef$5ba@irzr17.inf.tu-dresden.de>
Source record: 154177

In article <x591ka6xgz.fsf@ticco.lirmm.fr>, <dietz@lirmm.fr> wrote:

> What are the differences between MiNT and FreeMiNT?

FreeMiNT = Atari MiNT 1.12 plus patches from the MiNT mailing list;
it's distributed under the same license as the original Atari MiNT.

Check it out at the archive; every FreeMiNT archive contains a list of
changes to Atari MiNT. The latest version is FreeMiNT 1.12.5.

Michael
--
Email: hohmuth@inf.tu-dresden.de
WWW: http://www.inf.tu-dresden.de/~mh1/

4064. Help. FAT problems.

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: sammcgee@crl.com
Message-ID: <4b7rgn$qk8@crl12.crl.com>
Source record: 154178

I've recently developed problems on my C: partition. (Falcon)
All directories show up twice. I ran EDGE.PRG which seem to wipe out the problem along with most of my files. Anyway, I went back to my computer today and found the same thing. Edge shows 'File Collision' and '55 FAT Chain Collisions.'

So do I just format my C: partition or should Edge be able to fix this? Also, Edge shows no bad sectors.

Sam

sammcgee@crl.com

--
Sam McGee
sammcgee@crl.com

4065. zero-x

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: tkk@uclink2.berkeley.edu
Message-ID: <4b7bi8$3rr@agate.berkeley.edu>
Source record: 154179

Does anyone know what features the zero-x sample editing program has?
Does it support SCSI/ACSI transfers between samplers? What new samplers
does it support and what sample formats does it convert to/from?

4066. Re: London AW show?

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: cstrider@mag-net.co.uk
Message-ID: <cstrider-1912952206350001@cstrider.mag-net.co.uk>
Source record: 154180

In article <818195614_OASIS_@aybee.demon.co.uk>, alan@aybee.demon.co.uk wrote:

> I've seen the Ad's for the Atari World show this weekend. And I've
> seen the listings of the Companies present. But are any of you
> Shareware authors out there likely to be present also?
> There are a few who I would like to thank.. or even give er, money to :-)
Both Joe Connor and I were at the Birmingham show and I was at the London
show too, taking live registrations...

-Danny

--
--
Denesh Bhabuta : CyberSTrider

4067. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <4b7hti$9gl@duke.cs.duke.edu>
Source record: 154181

From the Holy Book of <199512162239.AA01261@moroder.demon.co.uk>
as spake by robotron@moroder.demon.co.uk :

> [...] You can't
>predict when (or whether) SMTP mail is going to arrive, so you need to
>listen for connections constantly (and deal with them promptly). CAB has an
>easy time of it because no "unexpected" data ever arrives, and IRC is fairly
>similar - when you're not talking, you're listening. FTP and Telnet clients
>are straightforward too. However, dealing with real-time random incoming
>connections is difficult with a single-tasking operating system. The way I
>see it, you'd need to run an application which sits and waits for SMTP mail
>to arrive, then exits after some kind of time limit (or user intervention),
>freeing up the machine to run CAB or whatever. NOS deals with all this by
>multi-tasking internally. With GEM applications, the actual OS would have
>to do the multi-tasking.

Which is why, for serious Internet connectivity, the only choice is
MiNTnet. I believe at least two people have already ported SMTP mail
daemons to MiNTnet.

(Yeah, I know, CAB doesn't work with MiNTnet, I'm workin' on it, I'm
workin' on it...)

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1995 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

4068. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hpGn9Kx.dpj@delphi.com>
Source record: 154182

John Moon <johnmoon@connexus.apana.org.au> writes:

>Oh yes! the only downside of going from Mich to Rat is that you have to
>get your users to relog in and be verified as users, AND....this is the
>bummer, if you have large file sections, you need to redo complete file
>descriptions again. BUT....for absolute ease, configurability etc., etc,

Those are two of my major concerns, John. There are others, but those
would be less of a pain than the users and files. BTW, is there, or are
there any future plans for networking and multi-line capabilities?

>Ratsoft can be as easy or as complicated as you want it to be.

Yeah, I've heard pros and cons in this regard! <g>

>Hey, after your recommendation, STeve may even give you a BIG discount 8-)

Hehe, wouldn't that be a plus!

-Dana

4069. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: Graham Beint <graham.beint@insignia.co.uk>
Message-ID: <30D71345.6BCB@insignia.co.uk>
Source record: 154183

Phil Hough wrote:
>
> just tried to access the atari folder in the micros folder of hensa.
> And its gone. Guess what danny said happened just a bit sooner than I
> thought. So when'd mag-net going to become accessable ??? and whens
> the SRC.IC site going to become a really uptodate mirror of Umich ???
>
> Merry Xmas

When I tried the front door at Hensa it mentioned powering off all the
machines while the building was rewired. I think it said till the end of
this week but could be until Jan.

--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

4070. Re: What's happened to Current Notes Magazine?

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hLHFI2-.dpj@delphi.com>
Source record: 154184

Mark Miller <mmiller@nyx10.cs.du.edu> writes:

>The key issue is that he said he was handing it off to someone else,
>who he expected would continue CN, in a different format and such.
>But since that issue, I have not found another issue of CN. Did it
>die? Is it continuing? If so, could anyone who knows please post the
>address where one can contact the magazine, or the editor of it.

Current Notes is alive and well and under new management. Ironically,
I just received some news from them concerning their second issue which is
coming out soon. I may as well post it in this reply.

******** CURRENT NOTES MAGAZINE PRESS RELEASE ********

To: ALL ATARI/TOS/GEM USERS!!
Re: CURRENT NOTES IS BETTER THAN EVER!!
NEW SUBSCRIBERS PRIZE DRAW!!
From: Current Notes magazine

The Jan/Feb 1996(!) issue of Current Notes Magazine will be
available shortly, following hot on the heels of our big Nov/Dec
issue! Look for the Nov/Dec issue in your mailbox (if you're a
subscriber), or on your favorite Atari Dealer's newstand. If there's a
dealer in your area who can't find the NEW CURRENT NOTES, let 'em know
we can be reached anytime at:

Current Notes Magazine
#2-559 Birchmount Rd.
Scarborough, ON
Canada
M1K 1P8

==========
E-mail: hcarson@io.org redfrog@io.org lianne@io.org
GEnie : R.Boardman Phone: 416-752-2744 416-261-5997
==========

FEATURES! FEATURES! FEATURES! FEATURES!

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GEnie : R.Boardman Phone: 416-752-2744 416-261-5997
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==========

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us know about it!

Send e-mail to hcarson@io.org or lianne@io.org, or regular mail to:

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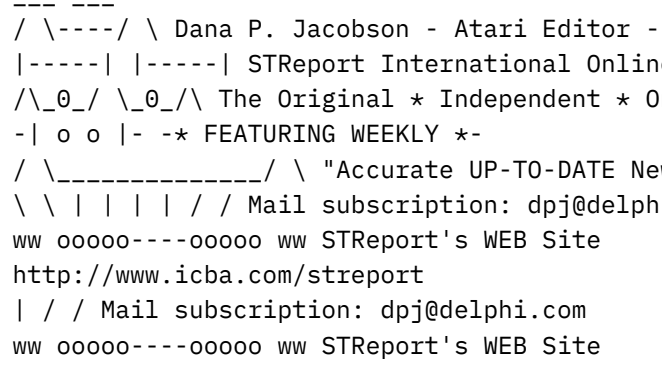
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JAtari TOS Discussion Group
Page 2 of 3 [62 messages in 49 discussion threads]

20 v23INF3: Introduction to comp.binaries.atari.st (2 msgs)
21 v08INF6: Introduction to comp.sources.atari.st (2 msgs)
22 Hisoft Basic V Gfa Basic
23 Printing problems w/MEGA STe?
24 STReport #11.30
25 Disk Transfer ST-UNIX
26 FS: Atari Monitors,Software
27 Thing and MTOS
28 [Q] Reading ST disks on a Mac
29 Portfolio
30 Atari St and the Net
31 Hisoft Basic V Gfa Ba
32 ??: 19" monitor for the A
33 Trade 486 for Falcon?
34 component 74LS11
35 Sheppard Out Now!
36 Selectric problem
37 Need help with MagiC!
38 WANTED: Dealers for SwapMeet: Pacific NorthWest!

35
named
Guido and Nunzio visit Mr. Shepperd...

24 STReport #11.30
25 Disk Transfer ST-UNIX
26 FS: Atari Monitors,Software
27 Thing and MTOS
28 [Q] Reading ST disks on a Mac
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37 Need help with MagiC!
38 WANTED: Dealers for SwapMeet: Pacific NorthWest!

2 Sts via printer port?
46 Roger's Reign of Error (2 msgs)
47 Vidi-ST 12
48 Mint-Net How to?
49 Chimera questions

46
be
S > on the net, evenstating that I had caused problems on GEnie, I
S > don't post articles on GEnie atall..
Roger, stop it. I think enough people know me well enough here
to know that I am NOT lying, nor have I lied to anyone on here.

As for the GEnie thing - I was never claimed that you caused
problems on GEnie, EVER. In fact, the original thread, which was not
posted by me, talked about how certain GEnie people were laughing
about the wrongheadedness of a certain Roger W. Sheppard in this
conference. When you replied in your ascerbic manner that they were
"lying", that there was no way that they could have read those posts

ie only allowed
for Internet mail sending and receiving only).
Next thing I know, I get a private e-mail from you in which you
pointed out that fact to me (after calling me a liar), and also
mentioned that the Usenet postings could be had in the ST
ROUNDTABLE's library in compressed files (why didn't you mention
this fact in the open, BTW - or were you afraid of being caught with
your pants down again?) . You also threatened that if I "lied"
again, that you would contact my postmaster and have me kicked off
the board where I access this feed.
At no time have I EVER "lied", Roger. I've been wrong, but I am
NOT a liar. And anything I've said about you here, IN THE OPEN, is
the TRUTH. THE TRUTH.
S > Also this person has never ever lived in OZZ and does not know

and they
S > ment it, to shut them up we refered to them as White Abo's...
I may not have lived in Australia, but I did live in Western
Canada for a number of years, in a very conservative small city.
During that time I, being of a somewhat nonconformist nature (I
dislike bigotry in all forms, think nuclear war is stupid, have
religious beliefs not considered in mainstream Christianity to be
"normal", have this thing against having sex before marriage and
don't believe in "male bonding a.k.a communal barfing" :)) as well
as being a landed immigrant from the United States, I'd been called
many things like a "dweeb", a "dirty Yankee", a "retard", and other
things I can't and don't care to repeat here, had my sexuality
questioned, been roughed up by beer-swilling punks and told to get
out of town, and had even been threatened with death by one redneck

it get to me,
and certainly never tried to get back at other people by hurling
epiphets back at them of a racist/sacreligious nature, nor did I
stoop to their level - well, maybe strongly applied sarcasm :).
TWO WRONGS DON'T MAKE A RIGHT, ROGER! Despite what you may
think, that very term is racist, and designed to hurt people. Or is
that what you want, as part of your little game? Please spare me
from justifying your actions.
48th RoA
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org

In a previous article, johnmoon@connexus.apana.org.au (John Moon) wrote:
> Ignore him completely is the best advice I can give 8-)
Easy to say, hard to do, eh, John? ;-)
BTW, as many of you know, I forward the contents of the comp.sys.atari.* newsgroups to GEnie on a daily basis, for the benefit of those poor individuals out there who are "internet impaired." Strangely, however, Roger's posts never seem to make the cut and therefore -never- appear on that service. It's my way of limiting the spread of his pollution. Why do I do this? Because I can. :)
-Hutch-

Does anybody know how to access the hardware of Vidi-ST 12 to grab
NH> images? I have managed to get data input, but it is very unstable,
NH> and flickers a lot. If you know how to access the hardware, please
NH> get in touch.. I am looking to write a new version of a grabber.
write to Rombo UK , can't remember the name of the person who developed the Atari software But I know that he will make available to you the full source code and maybe some other information if you want it . They are very helpful people who were good supporters of the Atari and from my conversations with them over the years were really into the Falcon but were forced to abandon further development like so many small companys because of the economic

4071. Re: What's happened to Current Notes Magazine?

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hNAEls4.dpj@delphi.com>
Source record: 154185

Mark Miller <mmiller@nyx10.cs.du.edu> writes:

>The key issue is that he said he was handing it off to someone else,
>who he expected would continue CN, in a different format and such.
>But since that issue, I have not found another issue of CN. Did it
>die? Is it continuing? If so, could anyone who knows please post the
>address where one can contact the magazine, or the editor of it.

Current Notes is very much alive and well and running under new
management. Ironically, I just received some mail from them regarding
their second issue and a membership drive/contest. Since you asked,
I may as well post that info right here in this reply:

******** CURRENT NOTES MAGAZINE PRESS RELEASE ********

To: ALL ATARI/TOS/GEM USERS!!
Re: CURRENT NOTES IS BETTER THAN EVER!!
NEW SUBSCRIBERS PRIZE DRAW!!
From: Current Notes magazine

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subscriber), or on your favorite Atari Dealer's newstand. If there's a
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==========

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us know about it!

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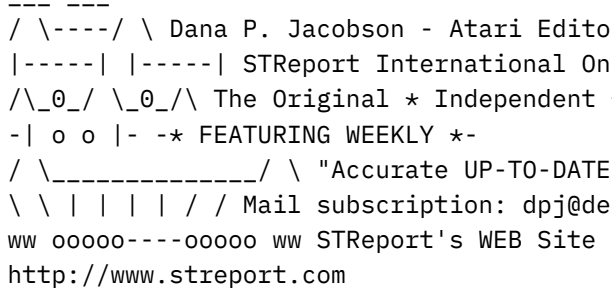
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4072. Re: Australia & STiK Ver 116

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951219092635.16870C-100000@iris.amp.uni-hannover.de>
Source record: 154186

On 16 Dec 1995, Peter Feszczur wrote:

> G'day all you fellow Australian Atarian's. Just letting you know that the
> latest version of STiK (116) is available at iinet.net.au. In the
>
Where is that ^^^^^^^^^^^^^^^
our nameserver just says "Unknown host" ? Is it spelled right ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4073. Re: Music ???

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4916rcain@nest.demon.co.uk>
Source record: 154187

On 19 Dec 95 M.J.Stroh@shef.ac.uk
wrote:
>> What is the difference between the st,ste and the stfm ataris
?

>>
>>
Yngve

>>
MJS> ST was
original

MJS>
MJS> STF had floppy
drive

MJS>
MJS> STFM had floppy and TV
modulator

MJS>
MJS> STe was 'enhanced' STFM, which had a blitter chip and newer
TOS
MJS> (operating
system).

There was also an STM. Yes, you've guessed it!
Original+modulator.

Roger
rcain@nest.demon.co.uk

--

4074. Re: Music ???

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4917rcain@nest.demon.co.uk>
Source record: 154188

On 19 Dec 95 mmiller@nyx10.cs.du.edu wrote:

m> Recently I bought all the issues I could find of Current Notes
for
m> this year. The last issue I found was the June/July 1995. In
that
m> issue, Joe Waters, the long-time editor of CN announced that he
was
m> giving CN to someone else because he was getting too old to
handle
m> managing the magazine and doing his day job. So he had to quit
the
m>
magazine.
m>

m> The key issue is that he said he was handing it off to someone
else,
m> who he expected would continue CN, in a different format and
such.
m> But since that issue, I have not found another issue of CN. Did
it
m> die? Is it continuing? If so, could anyone who knows please
post
m> the address where one can contact the magazine, or the editor of
it.

I just received a mass mailing about CN, mebbe you did
too.

The mail address is
hcarson@io.org

Roger
rcain@nest.demon.co.uk

--

4075. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DJuM0x.284@dk3uz.hanse.de>
Source record: 154189

claes.holmerup@p5.dada.ct.se (Claes Holmerup) writes:

> [...]
>If you're lucky, there could be some retailers or service centers that still
>have the PAL in stock, but it seems impossible to get hold of new ones from
>Atari themselves :(((((

Have you inquired at BEST Electronics, San Jose?

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

4076. 68030/882 50 MHz

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: 101335.3542@COMPUSERVE.COM
Message-ID: <4b478f$aa7@dub-news-svc-4.compuserve.com>
Source record: 154297
Cross-posted to:
comp.sys.amiga.hardware,comp.sys.amiga.marketplace,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.mac.hardware.misc

Hi,

I could offer about 10 pairs of MC68030/ MC68882 with 50 MHz with
PGA-Case.

If interested in one or more pairs please leave E-Mail with offer.

Best regards,

- Roland Hoenig/Germany -

4077. Re: Bard's Tale

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: ari@nyiq.net
Message-ID: <4b563m$1g2@iq1.nyiq.net>
Source record: 154298

In article <4athbc$1ha@news.jhu.edu>,
balkcom@jhunix.hcf.jhu.edu (Devin J Balkcom) wrote:
>About 8 years ago, I had a game called Bard's Tale. (The first game I
>had for the Atari :).) Unfortunately, when I was about to win it, I left
>my disks near a fireplace and for this reason no longer have the game.
>Electronic arts no longer supports the atari, and for this reason cannot
>replace my old disks. So, can anyone zip up the disks for bards tale and
>mail them to me? Surely the atari version has passed into the public
>domain by now, since I can't even find 'bards tale' for the ibm on the
>internet... I'm in finals week at school; I need some computer games to
>play <grin>. Please, anyone?
>
> -Devin
>
If I remember correctly, Bard's Tale I was a copy-protected game. As a
result, its not a simple matter to "ZIP" it up. Besides the legal issue of
distributing such software (even an old game) you'd have to figure out how to
patch the copy-protection routine(s) in order to get it installed on a DS
floppy or on your HD. So in theory it could be done but it most likely
wouldn't work.

BTW, its not that great of a game. SUNDOG was a better ST RPG IMHO.

Ari

4078. Re: Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: brobson@cix.compulink.co.uk
Message-ID: <DJtACz.Fr4@cix.compulink.co.uk>
Source record: 154299

In message <djs.819292319@gen-off-2>, djs@jet.uk said:
>
> The signal-to-noise ratio MUCH higher on CIX than Usenet. It really
> is the top forum for Atari people.

Agreed here, I've been on CIX for about two years and value it
very much.

Brian

brobson@cix.compulink.co.uk

4079. pc to atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: yngves@ifi.uio.no
Message-ID: <4b569e$6tf@news.worldcom.ch>
Source record: 154300

Is there any way that I can connect my pc and my mega st2 ? I'm thinking about network, direct cable or something like that.

****
* *
* Greetings from Yngve Sandal *
* yngves@ifi.uio.no *
* sailor@servicenett.no *
* yngves@tordensoft.bbs.no *
* http://www.ifi.uio.no/~yngves/ *
* *
****

4080. RESULT: comp.os.linux.m68k passes 316:16

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: Steve Bonine <spb@ntrs.com>
Message-ID: <819385012.19418@uunet.uu.net>
Source record: 154301
Cross-posted to: news.announce.newgroups,news.groups,comp.os.linux.development.system,comp.unix.amiga,comp.sys.amiga.applications,de.comp.sys.amiga.unix,maus.os.linux68k,comp.sys.atari.st

```
RESULT
unmoderated group comp.os.linux.m68k passes 316:16

There were 316 YES votes and 16 NO votes, for a total of 332 valid votes.
There was 1 abstain and 8 invalid ballots.

For group passage, YES votes must be at least 2/3 of all valid (YES and NO)
votes. There also must be at least 100 more YES votes than NO votes.

There is a five day discussion period after these results are posted. If no
serious allegations of voting irregularities are raised, the moderator of
news.announce.newgroups will create the group shortly thereafter.

Newsgroups line:
comp.os.linux.m68k Linux operating system on 680x0 Amiga, Atari, VME.

Voting closed at 23:59:59 UTC, 18 Dec 1995.

This vote was conducted by a neutral third party. Questions
about the proposed group should be directed to the proponent.

Proponent: Chris Lawrence <lawrenc@cs.rose-hulman.edu>
Votetaker: Steve Bonine <spb@ntrs.com>

RATIONALE: comp.os.linux.m68k

Current traffic on the dedicated Linux/m68k mailing list is
approximately 25 posts/day. In addition, there are about 5 posts
relating to Linux/m68k per day in comp.unix.amiga, and at least 20
posts per day in the multilingual maus.os.linux68k newsgroup, which
does not propogate very widely. Interest in the Motorola 680x0 port
of Linux is growing substantially, and there is no Usenet-wide group
at present that fulfills this need.

CHARTER: comp.os.linux.m68k

The group comp.os.linux.m68k will not be moderated. It is intended to
further interest in, and development of, the port of the Linux
operating system to the 680x0 architecture. It is anticipated that
almost all discussion in the newsgroup will be in English.

END CHARTER.

DISTRIBUTION:

In addition to the groups named in the Newsgroups: header, the CFV
and the eventual RESULT posts will be mailed to the mailing lists:
```

linux-m68k@phil.uni-sb.de

comp.os.linux.m68k Final Vote Ack

Voted Yes

4mschulz@informatik.uni-hamburg.de Marko Schulz
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Voted No
---
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stainles@bga.com Dwight Brown
stesch@parsec.inka.de Stefan Scholl

Abstained
---
crouchkp@flidh103.delcoelect.com Kenneth P Crouch

Votes in error

Anthony.Guye-Vuilleme@idheap.unil.ch
! No name given
carlyljb@rose-hulman.edu
! No name given
dorchain@cscip.uni-sb.de Joerg Dorchain

! No vote statement in message
Ian_Taylor@a2w.maus.de Ian Taylor
! No vote statement in message
jmcc+@M5.VI.RI.CMU.EDU
! No name given
mandtbac@finabo.abo.fi
! No name given
MarkMilem@aol.com
! No name given
paul@dciem.dnd.ca Paul Sarkar
! No vote statement in message

4081. Re: Broken Falcon mother board?

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJtpGw.Ex9@ridgecrest.ca.us>
Source record: 154302
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

pd@mole.bio.cam.ac.uk (Phil Davey) wrote:
>
>Help!
>
>A long time ago, I posted about the problems my falcon was having.
>Well, I have finally got round to getting it fixed and put into a tower
case.
>
>The symptoms
>
>At first, on booting, the display would be corrupted (various
multicolour pixels
>appearing all over the place). This got progressively worse and
eventually it
>would hang up.
>Then it died. Turning on the power would just make the PSU buzz and
nothing else.
>
>The diagnosis
>
>So, I thought I needed a new PSU. I have just had the old one checked by
our
>computing department and they say it's fine.
>This (presumably) means it is a more serious problem, probably on the
mother board
>itself.
>
>They did suggest removing all floppies and hard disks one at a time and
seeing
>if that made any difference.
>I will try this today, but I am not too hopeful.
>
>Does anyone know what may be wrong?
>
>Thanks for any help,
>Phil
>[E-mail pd@mole.bio.cam.ac.uk]
>

Have you just performed a clockpatch mod? A bad solder job
on the resistors that are patched will cause this problem.
R216, R217, R222.
Reseat the 4 GAL's located in sockets under the keyboard.

I have read that when connecting a PC type powersupply that sometimes it is necessary to change a capacitor on the reset switch. There is a lot of information concerning Falcon hardware in a file called chips172.zip. I don't remember where I found it, and it is in German, but somewhat understandable.

Mike

4082. Eprom Card ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-19 00:00:00 UTC
From: stosser@neon
Message-ID: <4b6at1$nho@neon.airtime.co.uk>
Source record: 154303

Hi everyone :)

A contact has just sent me an "EPROM-CARD" with the simple instructions "snap card into left side of atari, switch on in medium rez', now you have one 1mb with 2 programs callable" This is a snail mail contact in Germany and I only manage to speak with him once a month as I am in England, plus the translation is not up to an explanation :)), so I am stuck ?

I have to be honest and say that I have absoloutly no idea what he is talking about, i have never heard of an eprom card before,

its about 13cmx5cm and seems to have 4 chips marked 27c256 -15 fa
each chip is marked 1H,2H,1L,2L, (marked by hand it seems)

The board is marked 128k .byte-epromkarte,
theres a crown symbol and the large number 9103

I have no idea what to do next?

Whats it for?
What advantages to fitting it?
Is it any good?
Where exactly does it go (once i know then fitting isnt a problem,

About how much are these, this is to give me an idea of the response :)

An idiots guide on this subject would be most helpfull ?:))

My set up,
STE TOS 1.62, 2meg patched to 2.5meg
85meg hard drive, and a Drive B
Thing desktop

No nvdi or any sort of accelerator or any font things, my Auto folder consists of the 2.5meg patch and sceletric fileselector, ho and silmouse, thats it,

Can anyone give me any simple easy to follow info on what i do with it ???????????????? please!

Cheers.......!ynoT

4083. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4b9bka$e0i@josie.abo.fi>
Source record: 154104

```
: daemons to MiNTnet.
:
: (Yeah, I know, CAB doesn't work with MiNTnet, I'm workin' on it, I'm
: workin' on it...)
```

Before anyone even considers MiNTnet, one problem has to be solved. There _has to_ be a simple, easy-to-use installation kit for the whole MinixFX & MiNTnet-stuff available... What we have now, is almost impossible to set up for any beginner, or even for many others.

This seems to be a joke for many UN*X/MiNT-gurus here, but Atari OS isn't supposed to be a pain to install & maintain, and neither incompatible with many applications. User-friendliness is the key word here, unless we mean to take the place of MS-DOS in the future..

I used MiNTnet for a while - and as it was, it was pure horror: very difficult to set up, badly documented (for someone used to GEM environment!), and MinixFS proved to be even worse. These solutions are _not_ practical for everyday-users, and IMHO we have to make sure everyone can use WWW on Atari computers.

It doesn't matter how great some system is technically, if it is only usable for few people. Do we have any solutions?

TH

4084. Re: Eprom Card ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: stosser@neon
Message-ID: <4b8ovm$4v4@neon.airtime.co.uk>
Source record: 154105

EPROM CARD Update :

Many thanks for the info,

I plugged the card into the cartridge port, I never thought to do that as the card does look like it belongs inside the ST, its a little bare to be on the outside, but hey! it fit :)

The first thing I find is that where my drives went up to K, I now have a drive P, this is 129,024 bytes and contains FCOPY3 and a Move.prg that seems to need high rez to run (German alert message<?>), Fcopy works alright but no different from the copy I already have and use,

So I install drive "c" and for the first time ever I actuallu get the computer to open the cartridge port window, this does not display anything with "shoe info" other than the drive name, there are two files in the window, "DELA" and "DELADISK" each have no file extension and are named as above,
Double clicking on either of these and then selecting "show" results in two bombs :(

So what I seem to have is a new very small drive P with Fcopy3 installed, not wanting to sound ungratefull but I can hardley see the point, is there any?

I am a little nearer but still need more information about all this,
Many thanks for the help so far, any more info please :)

Cheers.....!ynoT

4085. Re: Eprom Card ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: David White <davidw@rd.bbc.co.uk>
Message-ID: <4b8ke1$h1a@bbcnews.rd.bbc.co.uk>
Source record: 154106

stosser@neon (Tony Greenwood) wrote:

> A contact has just sent me an "EPROM-CARD" with the simple
> instructions "snap card into left side of atari, switch on in
> medium rez', now you have one 1mb with 2 programs callable"
> This is a snail mail contact in Germany and I only manage to
> speak with him once a month as I am in England, plus the
> translation is not up to an explanation :)), so I am stuck ?

Does it fit into the cartridge port on the left hand side of your
machine? I believe that those ports were originally designed to be
used to load programs from (but were rarely used as such). The port
has its own drive letter (I can't remember it ... it definately is a
lower case letter, though ... possibly 'c').
If the card is that, you should be able to plug it in (with
the machine OFF), switch on the machine, put the appropriate device
symbol ('c'?) on the desktop and you should see two programs. Someone
please correct me if I'm talking rubbish.

-David White

//Standard disclaimer

4086. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4b8pvo$2ov@news.iesd.auc.dk>
Source record: 154107

In article <4b3r9v$4p8@preeda.internex.net.au>, johnmoon@connexus.apana.org.au (John Moon) writes:
> Well i have Geneva 4 and Magic2.x ummm..... each has it's good points
> and bad points.

You should try MagiC 4.0, it's a LOT improved over v.2.x and supports the Falcon too.

It's also possible to lauch old dirty programs as single-task applications.

> I like the speed of magix, but Geneva seems to be more
> tolerant of NON-GEM like programs e.g. Freeze Dried which magix runs
> begrudgingly and slooooowwwwly, whereas Geneva runs it purrrrfectly!

That's because Freeze Dried is an old dirty program that doesn't support multitasking. :-)

Connect is a lot better and runs very smooth and fast on my Falcon with MagiC 4.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

4087. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4b8qce$2ov@news.iesd.auc.dk>
Source record: 154108

In article <819279851snz@mbha.demon.co.uk>, dave <dave@mbha.demon.co.uk> writes:
> >
> > I agree go for MagiC, V4 looks like it's gonna' be a cracker. But what programs
> ^^
> > don't work with MagiC but do with Geneva? I heared about the Cubase probs with
> > Magic but I can't think of many more.
> >
>
> It certainly is. I dont know if it is actually faster than version 3 but it
> seems to be blisteringly quick. I hope it will be a bit more stable, especially
> when using the vt52 window, which causes untold crashes in 3.
>
> Now all we need is Papyrus 4, NVDI 4 and Ease 4.
> --

NVDI 4 and EASE 4 is out now....

But anyway NVDI 3 runs fine under MagiC 4.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

4088. Par. Port ext. hard drive on 1040STE?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: "M.Greenberg" <bambusa@ag.arizona.edu>
Message-ID: <Pine.SOL.3.91.951220105820.6194A-100000@ag.arizona.edu>
Source record: 154109

Does anyone know if the parallel port external hard drive I'm
currently using with my IBM PC laptop can be hooked up to a 1040STE?

4089. software Golden Image scanner?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <819481576_OASIS_@ping.be>
Source record: 154110

Hello,

I just received from a friend of my a Golden Image
handscanner.Unfortunately he can't find the software.
Can someone tells me where I can find the software.

regards
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4090. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4b9ff0$b41@osiris.wu-wien.ac.at>
Source record: 154111

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: This little post details some of the problems I had after buying a
: 68882 for my Mega-STE.

: 1) After fitting all software that should use a FPU bombed out with 11
: bombs. A small proggy called LFED (LineF Emulator) is required.

: 2) Programs, eg. Zorg, and Crystal Atari Browser (CAB) lock, they
: begin loading, display menus, the mouse still moves, but the menus
: can't be used and the programs just lock.

: 3) Other programs, such as POV 2.xx, and most others (Metamorphosis
: demo, Fractal Playtime) that I have tried bomb out with 2/3 bombs,
: part way through operation, the reason ?? They try to run using 68030
: commands etc.

: Tha problem seems to be that the 68000 in most STs, Megas etc. was
: never designed to use an FPU and consequently all software that uses
: it was written by authors who presumed, the FPU would be used on a TT
: or Falcon, and so almost no software is around that can use it on a
: plain vanilla ST or Mega.

: The above is all my personal experience. If someone can put me right
: then I will consider plugging the fpu back into my computer, otherwise
: its just going to sit and gather dust until I get round to figuring
: out how to program it, and doing some programming myself !?!

The FPU slot in the Mega STE was primarly supposed to take the 68881 FPU
from Motorola; I am using it with my Mega STE right now; this setup is
compatible to the old Mega ST solution with 68881 card that was called
SFP 004.
To make use of the FPU, you need specially compiled software for this;
most compilers provide means for support;
there are some programs that do support the 68881 directly, for example
Texel, Gnuplot, Ghostscript, Skyplot, Technobox cad, to name just a few.
BTW, it is not enough to insert just the main chip into the slot; you
need to insert a small GAL, too.
The combination 68881 + GAL does not make ANY problems with any
applications; I have no experiences with the famous Line F emulator,
however; Do you have the GAL installed?

Regards,

Alfred

4091. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4b9fgc$b41@osiris.wu-wien.ac.at>
Source record: 154112

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
: In a message of <15.12.95>, Phil Hough (2:200/427.1) writes:
: PH> Tha problem seems to be that the 68000 in most STs, Megas etc. was
: PH> never designed to use an FPU and consequently all software that
: PH> uses it was written by authors who presumed, the FPU would be used on
: PH> a TT or Falcon, and so almost no software is around that can use it
: PH> on a plain vanilla ST or Mega.
: PH>
: PH> The above is all my personal experience. If someone can put me
: PH> right then I will consider plugging the fpu back into my computer,
: PH> otherwise its just going to sit and gather dust until I get round to
: PH> figuring out how to program it, and doing some programming myself
: PH> !?!

: Hi Phil,
: The problem is that you need a PAL-chip to be able to use an FPU in the Mega
: STe. Once you've inserted the PAL, all FPU-programs should be able to use the
: FPU. I work at a company in Sweden, that takes care of Atari repairs and much
: more, but we haven't been able to get our hands on this PAL for over 6 months,
: and even Atari UK don't know when we can expect it to be delivered.
: If you're lucky, there could be some retailers or service centers that still
: have the PAL in stock, but it seems impossible to get hold of new ones from
: Atari themselves :(((((

: Good luck in your search...
Try Best electronics in the US
: Claes

: **
: e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
: fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
: fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
: nest 90:1102/116.5 * These are essential working tools in my
: saknet 79:121/103.5 * recording studio-with many other uses also
: **

4092. OS-9 For Atari-ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: stevenb@lunatic.ak.net
Message-ID: <TCPSMTP.15.12.20.5.54.32.2310717883.86058@lunatic.ak.net>
Source record: 154113

Hello and thanks for reading. I'm looking for OS-9 for the Atari ST.
It was ported to the ST by Cumana. I know that they do not support it
anymore and that the last version put out was somewhere around 2.4.
I've been told that it was popular mainly in Europe but 5 yrs or so ago.
I have two other OS-9 machines and would like to run some of the
software on my MegaST4. If you have the software or know someone that
does, could you please drop me email? Thanks. I appreciate it!
Steve, stevenb@lunatic.ak.net
<Lunatic's Asylum BBS * lunatic.ak.net * (907) 274-8645>
<The Place To Go When Life Is Driving You Nuts>

4093. Re: Eprom Card ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d8408025298b1@sn.no>
Source record: 154114

> > I have no idea what to do next?
>
>Plug it in! Assuming its been built correctly - you won't damage anything.

As long as you remember to turn off the power when you do it!

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

4094. Re: Wanted Info on Toad Computers>>>

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d84082252a212@sn.no>
Source record: 154115

>Does anybody know the phone # for Toad
>Computers? If you know it please let me know.

I don't have their phone number, but I do have their email address and
web page URL, so try it from there.

toad@charm.net

http://www.charm.net/~toad/

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

4095. For Sale: CZAndroid (midi) $20+shipping

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <4b9k2n$kdb@newstand.syr.edu>
Source record: 154116

I've got a copy of CZ Android, Casio Synthesizer Voice Patch Librarian/Editor/Generator Program for the ST to sell. I'll take $20 + $2 for shipping. I've got the original manual and disk. The software will work with the following casios: CZ101, CZ1000, CZ3000, CZ5000, CZ1, and CZ230S.

If interested, email me at: ggreenbe@mailbox.syr.edu

Thanks,
Gerry

4096. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951220141540.21940B-100000@ganesh.lm.com>
Source record: 154117

I ran into this problem and the only way I could get it to work
again was to delete everything in the cache folder, including cache.cab,
then quit the program and restart it! the next url I typed in worked! If
anyone has a better way around this problem, please let us know!

On 19 Dec 1995, Jens Felderhoff wrote:

>
> When I want to select a URL, CAB displays an error dialog, saying that
> it can't find, e.g., c:/wwwcache/00000001, when the cache folder is
> set to c:/wwwcache.
>
> Well, I guess there shouln't be anything in the cache folder unless
> you have visited a site, should there?
>
> Is there a remedy for this?
> --
>
> ____
> Tschuess / /
> / Jens M. Felderhoff /
> Jens / /
> / Internet: jmf@scary.fido.de, /
> / jmf@informatik.uni-koblenz.de (*.de only) /
> / FidoNet : 2:2454/95.10@fidonet.org /
> / NeST : 90:400/601.10@nest.ftn /
> /____/
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4097. Are Ataris good for midi music?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: "M.Greenberg" <bambusa@ag.arizona.edu>
Message-ID: <Pine.SOL.3.91.951220090957.463A-100000@ag.arizona.edu>
Source record: 154118

Everyone says they are, but I was wondering, these days, if a 1040STE with Cubase is an adequate sequencing setup. Does one need a hard drive, or is there some other way to save one's sequences? And does the version of Cubase make much difference?

There seems to be tons of ST software around, but then, why are people selling their ST's?

4098. Re: Eprom Card ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2012951641090001@47.85.0.99>
Source record: 154119

In article <4b8ovm$4v4@neon.airtime.co.uk>, stosser@neon (Tony Greenwood) wrote:

>
> EPROM CARD Update :
>
> Many thanks for the info,
>
> I plugged the card into the cartridge port, I never thought to do
> that as the card does look like it belongs inside the ST, its a
> little bare to be on the outside, but hey! it fit :)
>
> The first thing I find is that where my drives went up to K, I
> now have a drive P, this is 129,024 bytes and contains FCOPY3 and
> a Move.prg that seems to need high rez to run (German alert
> message<?>), Fcopy works alright but no different from the copy I
> already have and use,
>
> So I install drive "c" and for the first time ever I actuallu
> get the computer to open the cartridge port window, this does not
> display anything with "shoe info" other than the drive name, there
> are two files in the window, "DELA" and "DELADISK" each have no
> file extension and are named as above,
> Double clicking on either of these and then selecting "show"
> results in two bombs :(
>
> So what I seem to have is a new very small drive P with
> Fcopy3 installed, not wanting to sound ungratefull but I can
> hardley see the point, is there any?
>

Thats pretty cool.

I expect that this cartridge is Read Only & AFAIR programs have to run in
main memory, but it should be very fast!!

If you could get a cartridge with all of your most useful utilities, that
might be useful. Maybe these could be 'blown' into your chips.

I remember somebody talking about a cartridge with 4 Mbytes of battery
backed up ram that could be used as a Ram disk.

If you had such a device, could you use it to store all of the small files
that are useful with a shell (ls,more,grep....) & get faster responses.

How would a shell differentiate 'c' (cartridge) from 'C' (hard disk)?

Has anybody ever thought about using EEPROM's to make a R/W cartridge?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4099. joining cix?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DJwLEA.LE6@cf.ac.uk>
Source record: 154120

Hello

I fancy subscribing to cix and I don't mind forking out for the software
but I know there is usually a 'free startup' offer somewhere.

Does anyone know where right now please?

Many thanks

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==

4100. looking for mega ste

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <4ba029$kd7@centaur.achilles.net>
Source record: 154121

Would anyone like to sell their Mega Ste? I live in Ottawa Ont. Canada.
My E mail address is fried@dragon.achilles.net thanks Mark Friedman

4101. Re: Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DJwDHL.JKJ@cix.compulink.co.uk>
Source record: 154122

>What's it like then? AFAIK you have access to these newsgroups, while

It's er, well, it's ok. I don't have any other comms\bbs experience and i've had no major problems getting on with it. Since June there's only been 1 day when i couldn't get on (the whole of CIX basically crashed), and about 99% of the time i can connect at 28800 with my moded ST, so AFAIC reliability and getting on is no problem. IME the busiest time is just after 6pm when BT calls are at there cheapest, but i've never logged on during the day.

Newsgroups are available, with a nice little facility that allows you to download the headers only of the groups you are interested in, choose the messages you want, and then d/l those messages the next time you go on. I've been told that PC CIX users have to d/l all of the newsgroup, even if only 4 of the 100 messages are of interest to you.

There's also a good shareware OLR for use with CIX only called 'Cixread' and it's comms partner 'Cixcomm'. Both are 20ukp to register, and are well worth it. With them almost everything on-line becomes automated and will pay for themselves within a few weeks.

>without a 25ukp hole in the wallet.

There's a 25ukp once only registration payment, but that can be got around if you know the magic word(s) :-) and there's a 6.25ukp + vat monthly minimum. i'd go on further with the aditional charges but it might be easier if you mail cixadmin@cix.compulink.co.uk and get some info off them.

>How many posting to atari-specific conferences are made daily?

could be anywhere from 30 to 200 in the 'atari.st' conference, distributed in over 20 different sub-topics. There are many other Atari related conferences, such as ones for Hisoft, System Solutions, ST Format, Atari World, and Compo to name but a few.

I've not been on that long, and i know there's a lot still to discover, it's just finding the time... :-)

How does this compare with demon and other services?

Mal

4102. Re:STiK mailer .... was RE:Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: ursu@the-fix.sos.on.ca
Message-ID: <tcpnntpd.15.12.20.17.1.0.2781597121.268565@the-fix.sos.on.ca>
Source record: 154123

From what my ISP has told me, my ISP saves the messages for me when I'm not online and when I log on and use a POP/3 program it sends the saved messages to me. So as I see it, a single-tasking OS can indeed run the STiK mailer successfully (whenever it appears) and that thing about it being initiated by the remote system, and having to have the program connected constantly to get mail is wrong. However, I may be a special case, my ISP could have lied to me, I could have misunderstood that last message (sorry, no message quoting), or I have no clue what I'm talking about 8^)

P.S. Someone tell me (kindly preferably) if my header on this message is screwed. I'm having to use my BBS's e-mail system to send this as STiK does not have Newsgroup capabilities yet (One of the top items on my CAB wish list).

```
=====================================================================
/===> || Mail: ursu@the-fix.sos.on.ca
n n /==\ U n n || IRC Nick: CaTRPiLlr
U U U \===\ U U ||
\==/ U U \==/ || "Time flies like an arrow
<===/ || Fruit flies like a banana"-Groucho
---------------------------------------------------------------------
```

4103. Re: Highest SIMM size the ST1024 can use?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4b87na$lov@gateway1.brisnet.org.au>
Source record: 154124

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
: > Am I right supposing that you mean MEGA STE whenever you say STE/STe
: > ? Or do the 1040 STE keyboard-computers have slots to have SIMMs too

: 1040STEs have slots for SIMMs.

: > ? Did they really come originally with two 30-pin 512Kb-SIMMs ?? Or

: Nope. 512Kb SIMMs are rare - and not found in Atari computers.

But they _used_ to be more common. I still have my original two 512K SIMMs
from when I bought the machine.

D

4104. Re: Wanted Info on Toad Computers>>>

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: "Chad M. McConnell" <chadmm@fangz.com>
Message-ID: <Pine.LNX.3.91.951220134723.6806A-100000@fangz.com>
Source record: 154125

On 20 Dec 1995, Mark A. Ringholz wrote:

> Does anybody know the phone # for Toad
> Computers? If you know it please let me know.

Toad Computers:
Orders: (800) 448-8623 (TOAD)
General Info: (410) 544-6943
BBS: (410) 544-6999
FAX: (410) 544-1329

E-Mail: info@toad.net
WWW: http://www.toad.net/
FTP: ftp://ftp.toad.net/

Hope This helps... :)

```
--------------------------------------------------------------------------------
_/_/_/ _/_/ _/_/ _/_/ _/_/ Chadmm@fangz.com
_/ _/ _/ _/ _/ _/ _/ _/ Running with an old
_/ _/ _/ _/ _/ _/ _/ 1040STf [TOS 1.02]
_/_/_/ _/ _/ _/ _/ _/_/_/_/_/_/_/_/_/_/_/_/_/_/
--------------------------------------------------------------------------------
```

4105. MagiCMac games?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4b9ksn$hsr@newsbf02.news.aol.com>
Source record: 154126

Are there any games that work under MagiCMac, I mean god games like
substation not board games
Please send to Zan660@aol.com

4106. Re: Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: alan@aybee.demon.co.uk
Message-ID: <819490074_OASIS_@aybee.demon.co.uk>
Source record: 154127

Well what can I say but you have all persuaded me that I should try Cix.

It's not merely the AW writers, but also the UK suppliers, such as Compo
and System Solutions who are on Cix. But do not seem to have ANY presence
in these Newsgroups, this seems somewhat odd to me but I assume cix is better
for them as UK companies, Australians and Canadians they're not interested in.

Well be seeing you...

(one dumb question: what's the best method of cancelling a Demon account? :-)

--

----
* Alan Baker alan@aybee.demon.co.uk *
< Dumb questions <from> Gosport. England >

4107. Re: Wanted Info on Toad Computers>>>

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951220151803.21940F-100000@ganesh.lm.com>
Source record: 154128

On 20 Dec 1995, Mark A. Ringholz wrote:

>
> Does anybody know the phone # for Toad
>
> Computers? If you know it please let me know.
Order line is 800-448-8623

>
>
> Thanks a lot
> Mark Ringholz
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4108. PageStream/FirstWord support for Deskjet 660C?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: ange@hplb.hpl.hp.com
Message-ID: <ANGE.95Dec20205627@cuthbert.hpl.hp.com>
Source record: 154129

Folks,

I'm trying to help out a friend who has an Atari ST and uses PageStream and FirstWord to print. He just got given a DeskJet 660C printer and would like to use it to the best of its ability.

If you know how to get FirstWord or PageStream to work with a DeskJet, could you either e-mail me or post. I'll summarize if necc.

Thanks.

-- ange -- <><

ange@hplb.hpl.hp.com

Disclaimer: Yes, I know I work for HP, but not in the printer division. Also, I know *nothing* about Atari ST's; I'm just doing a friend a favour.

4109. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <819496362_OASIS_@connectum.skurup.se>
Source record: 154130

In article <819015024_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>This little post details some of the problems I had after buying a
>68882 for my Mega-STE.

Hi, Phil!
I've got an identical machine and tried to fit an 68882.
It required a PAL to be recognized by the system.

>1) After fitting all software that should use a FPU bombed out with 11
>bombs. A small proggy called LFED (LineF Emulator) is required.

As I understand it, my Lattice C manuals state that 'line F' can only
be used with the 'co-processor' interface.
That is: a 68030.
You can only use software compiled for 68000 with 'I/O-based' FPU.
I had written a 'Mandelbrot amount' generator.
It was accelerated to about twice the speed.
However I got strange phenonema with other applications like Calamus...

>2) Programs, eg. Zorg, and Crystal Atari Browser (CAB) lock, they
>begin loading, display menus, the mouse still moves, but the menus
>can't be used and the programs just lock.
>
>3) Other programs, such as POV 2.xx, and most others (Metamorphosis
>demo, Fractal Playtime) that I have tried bomb out with 2/3 bombs,
>part way through operation, the reason ?? They try to run using 68030
>commands etc.
>
>
>Tha problem seems to be that the 68000 in most STs, Megas etc. was
>never designed to use an FPU and consequently all software that uses
>it was written by authors who presumed, the FPU would be used on a TT
>or Falcon, and so almost no software is around that can use it on a
>plain vanilla ST or Mega.

Well as I see it, the software is the main problem.
Though there may be some timing problems with the hardware
>
>The above is all my personal experience. If someone can put me right
>then I will consider plugging the fpu back into my computer, otherwise
>its just going to sit and gather dust until I get round to figuring
>out how to program it, and doing some programming myself !?!

Well my FPU is mounted, but I removed the PAL, so I don't use it.

Claes Olsson

--

---
savarez@connectum.skurup.se
Claes Olsson
Musketorgatan 11B
S-212 43 Malmoe
Sweden
Phone: 040 - 18 54 97

4110. Wanted: Portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: space_ace@ids.net
Message-ID: <4b9vs9$i3f@paperboy.ids.net>
Source record: 154131

I am looking for a Portfolio. Willing to trade or mabey purchase
depending on the deal. E-Mail me.

-Matt

4111. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: jlockwoo@pollux.usc.edu
Message-ID: <4baemo$nf4@pollux.usc.edu>
Source record: 154132
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Claus Brod <clausb@bbn.hp.com> writes:

>Boot up the system without the hard disk, switch on the HD, start up a
>hard disk driver from floppy disk. There should be a small hard disk
>driver program on your Supra disks. If not, just use a copy of AHDI.

Thanks, I grabbed a copy of AHDI and it works. I see version 5.0 and
an upgrader for 6.0 => 6.1, is version 6.0 not freely available?

>> Where
>> could I get good software (which would let me set blocksize and so on)?

>You can use Atari's installation software, HDX (to be found on atari.archive.umich.edu),
>or you could use any of the commercial packages such as ICD's software.

I've been playing around with HDX with limited success. Does anyone have
some information on how the WINCAP file is put together (the comments in
it are somewhat cryptic). I entered in the correct parameters for my
Quantum 105, and received data errors. Can HDX deal with drives with more
than 1024 cylinders?

>I'm not sure what you mean by a "virtual drive". I assume SUPBOOT.PRG
>is the hard disk driver I was talking about above. I don't think it
>is too specific.

I meant programs that redirect all access to A: to, say, D:\GAMES. Useful
for software that expects to be run off of a floppy. I've found at least
one package now that does this.

-James

4112. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: jlockwoo@pollux.usc.edu
Message-ID: <4bafd3$njn@pollux.usc.edu>
Source record: 154133
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

gigxr01@nt.com (Gerry O'Rourke) writes:

>I don't really know what you mean about 'blocksize'. but if you are
>talking about virtual memory, you need at least a 68030 processor, sorry.
>If you are talking about programs swapping directly to disk, somebody did
>write a library of functions like this, but it requires you to 'add'these
>into your own programs. Won't work with anything else.

No, by blocksize I meant the logical blocksize that the filesystem uses.
I believe that Atari usually used 512 byte blocksizes, but could support
larger ones (allowing for larger partitions). From what I've heard, well
behaved programs didn't know the difference, but badly behaved ones
crashed.

>> And finally, the reason for all of this: I have a few Quantum 105 and 210
>> meg drives. Would the electronics on the boards be able to handle these
>> (the boards date from 1987)? What SCSI id does the drive need to be to be
>> recognized? Is there any way in the universe to hook up more than one
>> drive to the bus (I doubt it)?

>I still use a Supra adapter, with 8 devices on the bus.

Do you know which revision? My adapter is so old, it does not have an
on board clock. I believe it may be limited to the 20mb drives only.

>Supra software was good (in it's day) but is inferior now.
>You can't have partitions > 32 Mbytes (only 16 if your TOS <1.4), so the
>105 & 210 Meg drives will have to be divided into max 32 Mbyte chunks.

>Also, it does not have information on the newer SCSI drives, so you have
>to manually set format parameters yourself = need to know drive parameters
>to format properly. You should get the drive spec sheet or a program that
>can read these directly from the drive.

I have the data (from my Sun's /etc/format.dat) but I'm still trying to
get the WINCAP file to work properly.

Thanks.

-James

4113. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: and@sun1
Message-ID: <4b93vb$mlh@newsserver.rrzn.uni-hannover.de>
Source record: 154134

Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
: > Now all we need is Papyrus 4, NVDI 4 and Ease 4.
: > --

Be careful with Ease + MagiC 4:
Papyrus works with long file names.
MagiC works with long file names.
The internal file selector works with long file names.
But Ease V4 does not.
As soon as the win95 long file names are accessible by
MagiC you either should upgrade Ease (V 5 ?) or use any
other shell.
Of course you also can still use 8+3 file names.

--

ANDREAS KROMKE

4114. Re: Problems.

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4926rcain@nest.demon.co.uk>
Source record: 154135

On 20 Dec 95 helling@uwindsor.ca wrote:

h> Slightly off topic: Any simple shareware WORD PROCESSORS out
there??
h> Something for doing up a letter, a resume, a small poster,
etc...
h> He's got a simple 9-pin epson, but again, why pay a fortune now
for
h> a payware thing, when he is just starting
out????

Try EVEREST (v35 is the latest). Most people swear by
it.

Roger
rcain@nest.demon.co.uk

--

4115. Accelerators

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: Grant Ransom <grant.ransom@eccles.seuk.com>
Message-ID: <30D7EA07.4A23@eccles.seuk.com>
Source record: 154136

Does anyone know whether it is still posible to get hold of any accelerator cards like the T-28,
and also what the basic specs of these 'clone' machines are. I am a music producer so speed and
OS are the only real concerns.

Thanks in advance, Grant.

4116. Misc STuff for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: japolis@boulder.earthnet.net
Message-ID: <japolis-2012952153100001@199.45.146.105>
Source record: 154137

Hello! I have the for following items for sale, shipping is additional:

ATARI hardware/software for sale:

GENEVA and Neodesk.....Best offer
FirstGraph presentation software.....best offer
Diamond Edge.....best offer
Diamond Back II.....best offer
STalker 3.....best offer
Warp 9 v3.7.....best offer
MacSee.....best offer
MaxiFile from CodeHead.....best offer
Mini Office (Nicely done graphs and stuff, from UK) .....$25.
Learn to Read with Prof...ages 4 to 9.....$5
General Store with Bentley Bear, grades 4-7 .....$5
Mixed-up Mother Goose...ages 4 and up.....$5
Atari 1040 ST with DS/DD drive, color monitor, lots of programs
included.....$150

MAC software and hardware:

Quark XPress 3.31r5, 68k, non registerable, manuals, disks, box, etc.
COMPLETE $250

Adobe ILLUSTRATOR 5.5 upgrade disks only, no manual $50

Backmatic 2.0 highly rated automatic backup utility $5

Aldus Freehand 1.0- use for cheap upgrade! $25

American Heritage Dictionary, third edition, $15

Correct Grammar 3.2, $20

Expresso Calendar, $20

ClarisWorks 2.0 $20

Quicken 4, $15

Grolier Multimedia Encyclopedia 4.0 $20

Iron Helix CD game, great!, complete with disk and manual $25

MicroPhone LT $5 includes shipping

Intermail/ Microsoft mail 1.36. many users. $5 includes shipping

Rental Center helper software and disks and big manual $5 includes shipping

Solitaire Royale disks, box, manual $5 includes shipping

PageMaker 4.0, manuals, disks, box, etc. use for cheap upgrade- COMPLETE $100

CD-ROM drive and software, double speed, "Power User brand" complete with
all materials and software... good as new... $100

Serial cable for Mac. $5 includes shipping

Car Stereo items for sale:
All items are used but in working condition. No, They are not stolen, I
just went through a phase where I liked installing and swapping around the
stuff. Life's too busy to mess with it now. My lack of free time is your
Big Audio Bonanza. And no, I'm not a dealer.
Some items have boxes and/or instruction books.

Car Stereo:
Mitsubishi RX791EM AM/FM High Power auto reverse cassette deck I don't
know the power output other than it says "high power" on the front and it
was always plenty loud for my rock and roll. There is a color code table
for all the wires and connectors so you'll know what goes where. All parts
are there, faceplate, knobs, etc. and it is the two-knob kind (not DIN)
with an analog tuner, pushbutton presets, auto reverse, Dolby, and "NK"
noise killer. All in all a pretty good deck. $make offer

Car Stereo AMPS:
Craig PowerPlay 48 watt amp $make offer
Concord HPA51 100 watt amp $make offer

Car Stereo extra special stuff:
Yamaha YEC-400 Electronic Crossover $make offer

Car Stereo Speakers:
Sony ES-S52 40 watt Coaxial 5.25 inch round speakers with grilles $make offer
Kenwood KFC-162 25 watt Coaxial 5.25 inch round speakers with grilles
$make offer
Craig V203 10 watt Coaxial 5.25 inch round speakers with grilles $make offer

Car ALARMS:
Cliffalarm IMS (interior monitoring system) made by Clifford. Remote
operation from fairly far away. Siren chirps when alarm is set or unset.
Visible flashing LED in the car warns theives that the car is alarm
protected. LED on the remote tells you remote is working fine. Panic alarm
feature sounds the alarm if you hold down the remote button for 2 or 3
seconds. Shock and motion sensor is sensitive to breaking glass, but not
to leaves dropping or cars passing by. Door triggers. Automatic reset
after predetermined time to protection mode.
$25

Audiovox car alarm *BRAND NEW IN BOX* Model AA9147 with 2 remote
transmitters, remote panic, built-in adjustable shock sensor, instant-on
for hood and trunk, manual override, dash mounted status condition LED,
active operation, 114db siren, starter disable
$50

Home stereo stuff:
DBX NX-40 Tape noise eliminator and disc decoder. Much better than Dolby.
$make offer

CAMERA stuff:
Hasselblad view screen for 500CM:
Plain screen #42200- $20

Zeiss Ikon/ Contaflex 35mm camera marked "(lightning flash symbol) matic" on the top, and Contaflex on the 50mm 2.8 Zeiss lens, Compur-x leaf shutter. Lens is "convertable" variety, switchable from 50mm to 35mm by changing the front elements, although I only have the 50mm lens element. Built in meter, and even a rudimentary "auto" mode. With case. I'd call it very good condition... no dings or dents, the textured black covering is perfect, the chrome is perfect, and the black finish is perfect. Optically, perfect. The only rough areas are the battery compartment has a little corrosion on the inside and a little brassing on the outside. A "ready-case" is included but the leather is torn where the front connects to the back of the case. Surely a collectors item- $150

Metz SCA-351 adapter for Leica $25

Jeff Apolis 303-473-0511

4117. Re: Problems.

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4927rcain@nest.demon.co.uk>
Source record: 154138

On 20 Dec 95 jlockwoo@pollux.usc.edu wrote:

Hi
James,

j> I have just inherited two 20mb Supra hard disks for the ST. Each
one
j> of the cases has a bridge board in it that has 8 glue chips on it
and
j> a SCSI connector at the end (which hooks onto a normal looking
SCSI
j>
drive).
j> First of all: One of these disks is autobooting, another is
not.
j> What do I need to do to make the disk
autoboot.

Well, you only need ONE disc to autoboot - this will then set up the driver
and tables for all the other SCSI devices. If more than one device has the
autoboot program written to sector 0 then the disc with the lowest ID will
be the one which does the boot. The way you set up the auto boot is to use
the SUPUTIL program. One of the options is "set
autoboot".

j> The disk that does autoboot has something screwy with the AUTO
folder.
j> It gets partway through and then reboots... which rereads the
AUTO
j> folder and reboots... you get the idea. Is there anything I can
do
j> or any keys I can hold down to suppress the execution of the
AUTO
j> folder (putting a floppy disk in does no
good).

First thing to do is identify which AUTO prg is doing this and remove it.
Maybe someone has stuck in one of those cold-boot programs which waits til
the drives are ready before
auto-booting.

j> I have a disk from Supra that allows you to format the disks and
do
j> some _very_ basic
maintanence.

Mmm. I wonder what version these utils are at? The Supra s/w is pretty comprehensive - more than basic maintenance. Why not look on the BBSs for the latest versions, v4.02 I
think.

j> Are the disk adapters general
enough
j> that I could use some better software and it would interact
correctly?

Yes. I used to have the Supra host adapter rev. 8 (around 1988). They are quite general enough. The only difference I know between the Supra boards and the AdSCSI is that the Supra cannot handle parity so you need to choose your devices appropriately. No bother as 95 1evices allow parity to be
en/dis
abled.

I have used ICD s/w with the Supra board OK. It will sometimes moan that you don't have an ICD adapter attached but what it really means is that you don't have the ICD driver installed! Just install the driver and the s/w is happy. I don't really understand why you want to use different utility s/w though. I found the Supra driver too be quite a lot faster than the ICD
one.
j> Where could I get good software (which would let me set blocksize
and
j> so on)? Are there programs available that create "virtual drives"
out
j> of the harddisk to let programs that do direct block access run?

Blimey! This sounds VERY dodgy! No comment
:)
j> There is a program called SUPBOOT.PRG which you are supposed to put
in
j> the AUTO folder of any disks you use to boot up when you want to
use
j> the harddisk. Is this generic or specific to the
bridgeboard?

No. This booter will work with other boards. And the converse is true -other booters will work with the Supra board. I'm not sure about sticking it in the AUTO, though! This may be the cause of your reset cycling you mention. If you use SUPUTIL to set up the drive it will stick a small boot program in sector 0 and put the SUPBOOT program (remamed to SUPBOOT.SYS) as a hidden file in root. When the HD auto-boots the small prg in sector 0 loads and executes
SUPBOOT.

j> And finally, the reason for all of this: I have a few Quantum 105
and
j> 210 meg drives. Would the electronics on the boards be able to
handle
j> these (the boards date from
1987)?

Yes, provided the Quantums can be set to disable
parity.

j> What SCSI id does the drive need to be to be recognized?

Usually you set your boot drive as ID 0 and then choose other (different)
IDs below 7 for the other devices. This will gurantee that the boot device
is always found at the lowest
ID.

j> Is there any way in the universe to hook up more than one drive to
the
j> bus (I doubt
it)?

Of course. This is what the SCSI i/f is all about! Sounds like you have TOO
MANY host adapters here! You just need one. Off this you chain up to 7
devices of different IDs (well, 6 if you are using an AdSCSI+ board as this
uses ID 6 for it's real time clock). In theory you should disable
"termination" on all but the last device in the chain - this is not a hard
and fast rule, though, more something you adjust by trial and
error.

Roger
rcain@nest.demon.co.uk

--

4118. Re: Falcon w/FPU & Stik/Cab?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4b9u1d$c6e@news.iesd.auc.dk>
Source record: 154139

In article <DJt1vM.CJL@news.hawaii.edu>, jperez@uhunix.uhcc.Hawaii.Edu (John Perez) writes:
> Has anyone out there been using CAB/Stik on a Falcon w/FPU?
>
> I am attempting to discern whether this is the cause of my difficulties.

I don't think the FPU should cause any difficulties on a Falcon. The FPU is totally invisible to programs that don't use it.

Keep Cool and Flying...

ChainXOR...

// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
// Running MagiC 4 OS //
// E-Mail: chainxor@control.auc.dk //
// Homepage: http://www.control.auc.dk/~chainxor/ //

4119. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: bbeck@lilfort.mlnet.com
Message-ID: <Q8S7B9D@lilfort.mlnet.com>
Source record: 154140

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:

: Before anyone even considers MiNTnet, one problem has to be solved.
: There _has to_ be a simple, easy-to-use installation kit for the
: whole MinixFX & MiNTnet-stuff available... What we have now, is almost
: impossible to set up for any beginner, or even for many others.

Try KGMD (Knarf's German MiNT Distribution) it includes an install program (it's in German but all you have to do is answer a few questions) that will format a Minix partition, install the basic setup, MiNTnet setup, GCC and manual pages painlessly. X11 is also available but you need more than 4 megs of ram to run it.

: This seems to be a joke for many UN*X/MiNT-gurus here, but Atari OS
: isn't supposed to be a pain to install & maintain, and neither
: incompatible with many applications. User-friendliness is the key
: word here, unless we mean to take the place of MS-DOS in the future..

If you are unwilling to learn some UN*X then don't bother with MiNT. When I first started playing with MiNT earlier this year I knew absolutely nothing about UN*X/MiNT. Now I use it more than I use GEM.

: I used MiNTnet for a while - and as it was, it was pure horror:
: very difficult to set up, badly documented (for someone used to
: GEM environment!), and MinixFS proved to be even worse. These
: solutions are _not_ practical for everyday-users, and IMHO we
: have to make sure everyone can use WWW on Atari computers.

Before I started using KGMD I had MiNT/MiNTnet up and running with ftp, telnet, irc, lynx and tin just from following the MiNTnet FAQ. It wasn't really all that hard to do. As for docs, I've found that any UN*X or Linux doc, FAQ or book will do. In fact I just bought The Linux Bible. I sure wish I had it a few months ago.

: It doesn't matter how great some system is technically, if it
: is only usable for few people. Do we have any solutions?

You could write your own program, or hire some programmers to write one. Or you could be patient and wait for the programs now available (STiK/CAB, NOS/Oasis) to develope further.

Brad

4120. Re: Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4b8q3m$3eb@epsilon.qmw.ac.uk>
Source record: 154141

On alan@aybee.demon.co.uk, Alan Baker (alan@aybee.demon.co.uk) typed away:
: To any of you CIX lurkers out there..
Yes, you called....

: What's it like then? AFAIK you have access to these newsgroups, while
It is ab fab, man.. I have many internet accounts, and one cix one. I
will never give up the cix conferencing account.

: we internet folk have no access to CIX, without a 25ukp hole in the wallet.
It isn't that bad.. the 25 quid can be waived if you know the password
for that month.. look in a Windows User mag, which have the passwords
nearly every month. I am sure a lot of people will also help you find
the password too.

CIX charges by the minute.. there are two seperate
services.. conferencing, and IP. I am only joined to the conferencing
one, as my IP needs are currently provided by hensa, lancaster and
Magnum... just joining the conferencing side you still have access to
internet e-mail and usenet groups though.

conferencing is: 4p/min +vat off-peak and 6p+vat on-peak
IP is: 1p/min

The min charge per month for conferencing is 6.75UKP +vat, and for
both conf and IP is 15 UKP +vat.

My cix conferencing bill.. I am usually struggling to take it to even
10 pounds incl vat in any month. This is mainly due to the excellent
OLRs available.. cixcomm and cixread.

In my opinion.. cix is a must for any Atarian.. a lot of the
enthusiasts lurk around there.. most of the journos are there... what
else do you need?

: Demon is a bit of a roller-coaster ride as regards service, how does CIX
: compare? How many posting to atari-specific conferences are made daily?
I am not joined to all the Atari groups... but a fair few.. i have
around a 2-300K download everyday.

: It sometimes seems that I for one am missing out (see this month's AW features
: with several references being made to CIX).
Cos, CIX *is* the place to be.:-)

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---

e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4121. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4b8qfg$3eb@epsilon.qmw.ac.uk>
Source record: 154142

On Paul@pwomar.demon.co.uk, Paul Womar (Paul@pwomar.demon.co.uk) typed away:
: priority. Only guessing mind, I'm sure Danny will set us all straight.

I am really touched by all the concern about the Atari section at
hensa.. so people do use the service... :-)

Everything should be OK now, and you should be able to use everything
without any problems. But seeing as we have undergone a major OS
upgrade (still doing it.. fixing bugs and permissions as we come
across them), things are still a bit shaky. So if you do come across
anything which isn't doing what it is supposed to, please e-mail me at
danny@micros.hensa.ac.uk (the pddanny@micros account is now obsolete)

Truth is i didn't know about the Atari section not being
available.. according to some people like Joe Connor, I had gone
missing as i wasn't in touch with him for a while either.. I was at
the paris show and did not have an internet connection.. and i
returned on Monday.

Anyway, i am now back...

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4122. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4b8qln$3eb@epsilon.qmw.ac.uk>
Source record: 154143

On john@whalley.demon.co.uk, John Whalley (john@whalley.demon.co.uk) typed away:
: Just had the same experience trying to locate WWW116, so on a whim I
: tried ftp.mag-net.co.uk on the off-chance. It's there OK (not sure if
: it's officially launched but it let me in in the usual way), but there
: isn't much on it - latest WWW is WWW08. Didn't check it all out, but
: let's hope Danny can get something good set up pretty soon.

Yes, the ftp site at mag-net isn't officially launched yet.. just a
few things there put on by one of the directors to get people going,
and the ball rolling. I am still collecting software in my private
area, to be uploaded there soon when i get some of the indexes
finished off.

As for www116, that got lost with my mailbox in the upgrade, so I have
downloaded it from cix. It will go on-line as soon as I can upload
packages to hensa... but it will also go onto mag-net. I have decided
to upgrade the existing sections in mag-net for the meanwhile.

: >Merry Xmas
: Likewise :-)
And season's greetings from me too.

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4123. Re: Atari World Shows

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4b8qps$3eb@epsilon.qmw.ac.uk>
Source record: 154144

On c4sy@dmu.ac.uk, Simon Yardley (c4sy@dmu.ac.uk) typed away:
: > What! Andrew bought you a drink? You lucky person.;-))) He must like
: Thats what I was thinking of Danny ...
I bet everyone who knows the editor is surprised. ;-))))

: Must be some sort of favours owed ... especially as at London it was about 3.50
: pounds a pint !!!!
Hmm.. so come on Andrew Rose.. spill the beans... [g]

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4124. Re: Atari World - late again!

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4b8r8e$3eb@epsilon.qmw.ac.uk>
Source record: 154145

On andrew@ajrose.demon.co.uk, Andrew Rose (andrew@ajrose.demon.co.uk) typed away:
: In article <4ak77v$iol@epsilon.qmw.ac.uk>
: efac001@alpha.qmw.ac.uk (D.Bhabuta) said:-

: >On andrew@ajrose.demon.co.uk, Andrew Rose (andrew@ajrose.demon.co.uk) typed away:
: >: six-monthly event, and if the editor's reading this - thanks for the
: >: pint!
: >
: >What! Andrew bought you a drink? You lucky person.;-))) He must like
: >you.
: >
: And we'd only just met....
You b&*$#+d
;-)))

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4125. Re: London AW show?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: alan@aybee.demon.co.uk
Message-ID: <819492426_OASIS_@aybee.demon.co.uk>
Source record: 154146

In article <cstrider-1912952206350001@cstrider.mag-net.co.uk>
cstrider@mag-net.co.uk (Denesh Bhabuta) said:-

>> I've seen the Ad's for the Atari World show this weekend. And I've
>> seen the listings of the Companies present. But are any of you
>> Shareware authors out there likely to be present also?
>> There are a few who I would like to thank.. or even give er, money to :-)
>Both Joe Connor and I were at the Birmingham show and I was at the London
>show too, taking live registrations...
>
Erm, I COULD say 'it's a bit late now' or somesuch.. I don't know what
happened to my original posting, is this the only response to it? It was sent
middle of the week Before the show ;-|

I could and may well have handed you some dosh Danny, but now I'll just have
to snail mail it, when I've next got any that is!

--

---

* Alan Baker alan@aybee.demon.co.uk *
< Dumb questions <from> Gosport. England >

4126. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <7a6_9512210025@genesplicer.org>
Source record: 154147

Re: _BBS Programs_, dpj@delphi.com wrote to All on 19 Jan 95:

d> Those are two of my major concerns, John. There are others, but those
d> would be less of a pain than the users and files. BTW, is there, or are
d> there any future plans for networking and multi-line capabilities?

Octopus has networking and multiline capability NOW, and it's much easier to work with and much more powerful than MBBS. But unlike MBBS, you need a multitasking OS (such as MAGIC or MultiTOS) for multiple lines.

* LED v1.31 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

4127. AtariNet

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <7a7_9512210025@genesplicer.org>
Source record: 154148

Re: _Atari 5200_, Slc.dennis Bishop wrote to All on 15 Dec 95:

TM>> * LED v1.31 * AtariNet - Coming soon to a BBS near you!
SdB>
SdB> I wish that was true, but nothing over here in Hawaii.

If you know of anyone willing to make the call, that could change.

* LED v1.31 * FidoNet SysOps: Please Freq ATARINET @ 1:209/745!

4128. Re: Clipart for Calamus

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <819485486_OASIS_@phil4.demon.co.uk>
Source record: 154149

In article <4b0rb2$dn0@inferno.mpx.com.au>
tateh@jolt.mpx.com.au (Peter Shilling) said:-

>I'd like to know if anyone knows where on the net i might find some
>clipart suitable for Calamus. Music related stuff would be good but
>others as well.

To be honest any pictures will do. If you put them through GemView or imagecopy then you can reduce them to the format that calamus wants. Calamus SL is a little better and supports more olour formats like TIFF. Basically pic up any stuff you see on the net.

For more useful 'clipart' stuff then I think you are best getting the collection from a PD library (In the long run It'll probably be cheaper than sifting through loads of slow ftp sites etc. etc. etc.

I've managed to get about 1000pics most in TNY format (a bit of a pain as I have to convert, but not too much of a problem !) and most of these came from PD libs (I would offer to copy them onto your own disks if you mail them to me, but then you live a long way from me). The main reason though for going through a PD lib is that if you use atari ones then the stuff _will_ be suitable. Unlike some PC stuff which are colour, vector art, which cannot be (easily) converted using Gemview or ImageCopy.

Good Luck, have fun and a merry x-mas

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

4129. Untrue Rumours

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: henrik.torstensson@stacken.ct.se
Message-ID: <ftn_2.204.219_56773b44_Henrik.Torstensson@stacken.ct.se>
Source record: 154150

TO: chainxor@control.auc.dk
> From: chainxor@control.auc.dk (Henrik Lunardi Weide)

> In article <4apcd8$89v@studs.sci.kun.nl>, sanders@sci.kun.nl
> (Sander Stoks) writes:
> > > (JAGS) hardware has already started, so if Atari gives up, I think you
> > > will see more "Falcon-Jag" interfaces being developed (hacked).
> > > That would be fine by me.
> >
> > Ummm... `more' interfaces? Is there a way to interface a Jag to my
> > Falcon? Why don't I know this? Tell me all about it! I'd _love_ to
> > use the Jag as a cheap (!) Mega-DSP card (and it comes in a nice box,
> > too! :-)

> I've heard about a card that connects to the Falcon, so you
> develop Jag games
> and demos and such.

> But I can't remember the name of that card or if it was Atari
> who made it or somebody else - sorry.

Have no fear, just e-mail roine@stacken.ct.se for more information about the?
Jaguar Server. A cheap way to be able to program Atari's Jaguar console using
a ST-Falcon computer. You'll need Atari's manual if you want to get really?
serious, though.

hegge@stacken.ct.se

4130. Re: Wanted Info on Toad Computers>>>

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4b97ak$54g@canton.charm.net>
Source record: 154151

Mark A. Ringholz (fg997@cleveland.Freenet.Edu) wrote:

: Does anybody know the phone # for Toad

: Computers? If you know it please let me know.

: Thanks a lot
: Mark Ringholz

Orders - 800 448-8623
Info - 410 544-6943
email - info@toad.net
WWW - http://www.toad.net

---
visit the Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
Fred Pierce ----- alternative computing with Atari Falcon -----
fpierce@charm.net pierce@cdhf2.gsfc.nasa.gov www.charm.net/~fpierce

4131. Re: Hawk 030 (RE: Was STFormat sinks)

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30d8592b_Magnus.Kollberg@p11.straight.ct.se>
Source record: 154152

In a message Michael Grove wrote to Magnus Kollberg:
>> MG> the Atari Falcon board). Yes, you read that correctly, a Falcon
>> MG> clone, not a 3.xx clone.
>>
>> And when can we expect this to be delivered? If they continue in this
MG> way we
>> maybe will get it before year 2000 when the PPC runns in over 300MHz.
MG> WOW! ;-)
>>
>> Don't get me wrong here, I do also think that the products Wizztronic
MG> talks
>> about sounds _very_ interesting, the problem is that they so far have
MG> only
>> released pressreleases. :-(
>>
MG> Yea, I know it's long in waiting. One of the problems in developing
MG> hardware for the Atari's is Atari. Steve said they have a working
MG> "Clone" board that is smaller than the Falcon board. But, Atari
MG> has not responded to their request for a use agreement of some sort.

WHy do they need Atari? There is MagiC 4 out now for the falcon which is _much_
better than TOS 4.04 and _is_ supported.

MG> So what you have are a bunch of guys that have probably built a "clone"
MG> but can't even think of releasing it. From the phone conversations with

That makes me so ANGRY! Drop Atari Corp. Go for an alternativ OS, MagiC.

Cheers,
Magnus Kollberg

4132. Re: Broken Falcon mother board?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4ba1bq$i35@gateway1.brisnet.org.au>
Source record: 154153
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Phil Davey (pd@mole.bio.cam.ac.uk) wrote:

: Help!

: A long time ago, I posted about the problems my falcon was having.
: Well, I have finally got round to getting it fixed and put into a tower case.

: The symptoms

: At first, on booting, the display would be corrupted (various multicolour pixels
: appearing all over the place). This got progressively worse and eventually it
: would hang up.
: Then it died. Turning on the power would just make the PSU buzz and nothing else.

: The diagnosis

: So, I thought I needed a new PSU. I have just had the old one checked by our
: computing department and they say it's fine.
: This (presumably) means it is a more serious problem, probably on the mother board
: itself.

: They did suggest removing all floppies and hard disks one at a time and seeing
: if that made any difference.
: I will try this today, but I am not too hopeful.

: Does anyone know what may be wrong?

: Thanks for any help,
: Phil
: [E-mail pd@mole.bio.cam.ac.uk]

The various pixels on the screen are an obvious memory fault. Whether that
means your RAM is faulty or the hardware that accesses it is another matter.

Pull all your RAM out. (carefully). Turn on the machine. Are the pixels still
there? If so, then you have an MMU or bus fault (possibly something else, but
those are the most likely. If they vanish, then one or more of the SIMMs you
took out are faulty.

D

4133. Re: WWW116?!?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <819421100_OASIS_@whalley.demon.co.uk>
Source record: 154190

In article <30d5c537.3697770@news.pavilion.co.uk>
keiths@pavilion.co.uk (Keith Sunderland) said:-

>stosser@neon (Tony Greenwood) wrote:
>
>
>> The WWW??? package now has its own www page with just the package on it
>>to download, try : http://www.cybercomm.net/~drz/atariwww.html
>
>It worked a treat. Mind you I did use Netscape on a PC to get it.:-)

Worked beautifully for me with CAB from WWW115, too, though STZIP
threw a wobbly when it tried to unpack it having been called by CAB.
Worked fine afterwards when run directly, mind.

John

--

John Whalley
john@whalley.demon.co.uk

4134. Re: Wanted Info on Toad Computers>>>

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: tkk@uclink2.berkeley.edu
Message-ID: <4b7ovj$am5@agate.berkeley.edu>
Source record: 154191

Mark A. Ringholz (fg997@cleveland.Freenet.Edu) wrote:

: Does anybody know the phone # for Toad

: Computers? If you know it please let me know.

: Thanks a lot
: Mark Ringholz

4135. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2012950949470001@47.85.0.99>
Source record: 154192
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4b7pus$1lt@pollux.usc.edu>, jlockwoo@pollux.usc.edu (James Lockwood) wrote:

> Hello to everyone out there in Atariland... it's great to be back.
>
> Please forgive me for the (basic?) questions. I've owned and used an
> ST for a number of years but only now has the following come up.
>
> I have just inherited two 20mb Supra hard disks for the ST. Each one of
> the cases has a bridge board in it that has 8 glue chips on it and a SCSI
> connector at the end (which hooks onto a normal looking SCSI drive).
>
> First of all: One of these disks is autobooting, another is not. What do
> I need to do to make the disk autoboot.
>

Assuming the disk can boot, then you need to run one the of Supra utilities (Suputil - I think) which enables/disables the autoboot.

> The disk that does autoboot has something screwy with the AUTO folder. It
> gets partway through and then reboots... which rereads the AUTO folder
> and reboots... you get the idea. Is there anything I can do or any keys
> I can hold down to suppress the execution of the AUTO folder (putting a
> floppy disk in does no good).
>
Yeah - Find the original Supra utilities disk & put it in the floppy.
Hold down the Control, Alt & Shift keys & power up (if you have TOS>=1.4 then only hold down the keys AFTER the drive LED comes on).

The ST should boot from the floppy, you may have to install a 'C' drive icon on the desktop,then you can edit the hard drive Auto folder.

> I have a disk from Supra that allows you to format the disks and do some
> _very_ basic maintanence. Are the disk adapters general enough that I
> could use some better software and it would interact correctly? Where
> could I get good software (which would let me set blocksize and so on)?
> Are there programs available that create "virtual drives" out of the
> harddisk to let programs that do direct block access run? There is a
> program called SUPBOOT.PRG which you are supposed to put in the AUTO folder
> of any disks you use to boot up when you want to use the harddisk. Is
> this generic or specific to the bridgeboard?
>

I now use AHDI (Atari's software), it works well enough.

I don't really know what you mean about 'blocksize'. but if you are
talking about virtual memory, you need at least a 68030 processor, sorry.
If you are talking about programs swapping directly to disk, somebody did
write a library of functions like this, but it requires you to 'add'these
into your own programs. Won't work with anything else.

> And finally, the reason for all of this: I have a few Quantum 105 and 210
> meg drives. Would the electronics on the boards be able to handle these
> (the boards date from 1987)? What SCSI id does the drive need to be to be
> recognized? Is there any way in the universe to hook up more than one
> drive to the bus (I doubt it)?

I still use a Supra adapter, with 8 devices on the bus.

Put your drive ID's in order 0->7. 0 is first, 1 is second, so the boot
device will be C, next partition (or drive) is D,etc...

Supra software was good (in it's day) but is inferior now.
You can't have partitions > 32 Mbytes (only 16 if your TOS <1.4), so the
105 & 210 Meg drives will have to be divided into max 32 Mbyte chunks.

Also, it does not have information on the newer SCSI drives, so you have
to manually set format parameters yourself = need to know drive parameters
to format properly. You should get the drive spec sheet or a program that
can read these directly from the drive.

The only problem I ever found was that the Real Time clock stopped working
when all drive id's were in use. Probably because Supra used the top id's
for clock functions.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4136. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <30D7CF0F.4FB7@bbn.hp.com>
Source record: 154193
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

James Lockwood wrote:

> First of all: One of these disks is autobooting, another is not. What do
> I need to do to make the disk autoboot.

Install a hard disk booter and driver on it. This can be done using the
Supra utilities which came with the drive.

> The disk that does autoboot has something screwy with the AUTO folder. It
> gets partway through and then reboots... which rereads the AUTO folder
> and reboots... you get the idea. Is there anything I can do or any keys
> I can hold down to suppress the execution of the AUTO folder (putting a
> floppy disk in does no good).

Boot up the system without the hard disk, switch on the HD, start up a
hard disk driver from floppy disk. There should be a small hard disk
driver program on your Supra disks. If not, just use a copy of AHDI.

> I have a disk from Supra that allows you to format the disks and do some
> _very_ basic maintanence. Are the disk adapters general enough that I
> could use some better software and it would interact correctly?

Yes.

> Where
> could I get good software (which would let me set blocksize and so on)?

You can use Atari's installation software, HDX (to be found on atari.archive.umich.edu),
or you could use any of the commercial packages such as ICD's software.

> Are there programs available that create "virtual drives" out of the
> harddisk to let programs that do direct block access run? There is a
> program called SUPBOOT.PRG which you are supposed to put in the AUTO folder
> of any disks you use to boot up when you want to use the harddisk. Is
> this generic or specific to the bridgeboard?

I'm not sure what you mean by a "virtual drive". I assume SUPBOOT.PRG
is the hard disk driver I was talking about above. I don't think it
is too specific.

> And finally, the reason for all of this: I have a few Quantum 105 and 210
> meg drives. Would the electronics on the boards be able to handle these
> (the boards date from 1987)? What SCSI id does the drive need to be to be
> recognized? Is there any way in the universe to hook up more than one
> drive to the bus (I doubt it)?

There is a very good chance that your Quantum drives will work with the ACSI-to-SCSI host adapter that you have, but no guarantee. Connecting larger drives is usually more of a software issue, so make sure you have proper software and understand it somwhat before trying.

Depending on the host adapter, you can also connect more than one SCSI drive to it. With the early Supra gadgets, I'm not so confident that this will work. You will probably have to use SCSI ID 0 for your drive when connecting it to the Supra host adapter.

Using multiple (simple) host adapters, you can connect up to 8 SCSI drives to your Atari's DMA bus. A more recent host adapter will allow you to attach several SCSI drives to it.

--clausb@bbn.hp.com----------
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4137. Re: Some Basic Falcon Questions

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4b8ggg$qvi@rigel.pixi.com>
Source record: 154194

STIRRE31@MAINE.MAINE.EDU wrote:
: Regarding using a Falcon with a TV for RGB demos....
: I have had success with using an old tv in my home for demos with
: my Falcon. However, all newer tvs result in the the screen flipping
: vertically. Alas, as far as I can tell, there's no vertical hold
: adjustment on my television. Does anyone know why this is? I
: am sorry if this is a stupid question :-).
: -scott tirrell

I believe it's because it is cheaper to make them without that switch,
and since the electronic tuning eliminates the need for a vertical
control, it doesn't make sense to have it.

As for the demoes causing the picture rolling, maybe the programmers
will allow for 60 hz TV's from now on? Please?

4138. Re: Calling CIXen

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJuyuo.2sC@cix.compulink.co.uk>
Source record: 154195

> Taking up the IP service will also give local-call access to CIX
> conferencing, via telnet. Such access is not supported by CixComm
> at the moment, though.

Except that I will then spend much longer on the phone as my OLR doesn't work via telnet AFAIK.

Actually I'm quite happy with what CiX costs me as it is. IP access will be nice - but as I can join very quickly - I'm currently in no hurry to pay the extra money.

:-)

Roland.

@CiX

4139. Re: WWW116?!?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: stosser@neon
Message-ID: <4b7vl9$37n@neon.airtime.co.uk>
Source record: 154196

John Whalley (john@whalley.demon.co.uk) wrote:
: In article <30d5c537.3697770@news.pavilion.co.uk>
: keiths@pavilion.co.uk (Keith Sunderland) said:-

: >stosser@neon (Tony Greenwood) wrote:
: >
: >
: >> The WWW??? package now has its own www page with just the package on it
: >>to download, try : http://www.cybercomm.net/~drz/atariwww.html
: >
: >It worked a treat. Mind you I did use Netscape on a PC to get it.:-)

: Worked beautifully for me with CAB from WWW115, too, though STZIP
: threw a wobbly when it tried to unpack it having been called by CAB.
: Worked fine afterwards when run directly, mind.

: John

Yes I presumed the idea of the page was to upgrade whenever you are
passing :), or as soon as you hear about a new version, simply pop over
and get it,
Yet more exellent support from the authors, and for everyone,

Things are looking up.....:)

Cheers.....!ynoT

4140. Re: Eprom Card ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJuyup.2sx@cix.compulink.co.uk>
Source record: 154197

In message <4b6at1$nho@neon.airtime.co.uk>, stosser@neon said:

> I have to be honest and say that I have absoloutly no idea what he
> is talking about, i have never heard of an eprom card before,

I don't have one of these - but I can give a good guess:

What its likely to be is a cartridge with some programs on - so you don't
have to laod them from disk.

Programs loaded onto cartridges are normally accessable via drive 'c'
(lower case 'c' - you'll need to install a drive letter probably).

> its about 13cmx5cm and seems to have 4 chips marked 27c256

These chips will have the programs on.

> I have no idea what to do next?

Plug it in! Assuming its been built correctly - you won't damage anything.

> Whats it for?

Super fast access to 128kbs worth of program.

> What advantages to fitting it?

Ditto. Depends whats on the EPROMS

> Is it any good?

Depends on the contents of the EPROMS again. If they are empty - then it
is not much use.

> Where exactly does it go (once i know then fitting isnt a
> problem,

In the cartrige port on the left hand side.

> About how much are these, this is to give me an idea of the
> response :)

BEST electronics sell empty EPROM boards for about 10ukp. The chips
themselves might be worth another 10ukp. Its real value depends on the
contents of the EPROMs.

:-)

Roland.

@CiX

4141. Wanted Info on Toad Computers>>>

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: fg997@cleveland.Freenet.Edu
Message-ID: <4b7knp$1dn@madeline.INS.CWRU.Edu>
Source record: 154198

Does anybody know the phone # for Toad

Computers? If you know it please let me know.

Thanks a lot
Mark Ringholz

4142. Re: Off Subject - Atari 130XE

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d76440539ce881@sn.no>
Source record: 154199

>My Mom needs some help finding some software or a good home for her
>130XE.

You've got the wrong group- there are newsgroups available
specifically for these computers- look for "atari.8bit" etc. in your
newsreader.

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

4143. Alternatives to micro$ (was Re: NOT For Sale Falcon)

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d76442539d0053@sn.no>
Source record: 154200

Tommi Hietavuo TKKK (thietavu@aton.abo.fi) wrote:

[...snip]
>It's funny, yesterday I told my friend how
>great it is to see that ONE man can make something better than the Mighty
>Microsoft Corporation with its hundreds of highly-paid programmers!!

That's so true! Atari programmers do it for the love and fun of keeping
this machine and it's group of followers alive, while micro$slob just
do it for the money- they couldn't care less about the quality as long
as it sells (and with their promotional campaigns, people who aren't
into computers think microflop are the ONLY producers of software, and
that a computer is a box with an intel processor inside).
Sad but true. :-(

Hallvard
--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

4144. Music shareware recommendations?????

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: helling@uwindsor.ca
Message-ID: <DJvDDI.2LF@news.uwindsor.ca>
Source record: 154201

As part of a project of getting a friend hooked up with an ATARI 1040stfm, I am now looking for recommmendations for some simple shareware programs, for music...

MIDI NOTATION: The umich archive seems to have a number of midi sequencers, but little in the way of a NOTATION (make sheet music) program. The notation faq is pretty bare too. Befor he spends a bundle on payware programs, it would probably be best if he messed around with something that starts off for free, and can later be upgraded...

Oh yeh, no hard drive as of yet, just 2 floppies....

MOD- or whatever- sounds: The pc allows all manner of goofy stuff played through a pile of resistors hanging off the back of a printer port. Cheesy input/sampling/ AtoD things exist too, which allow one to sample in 8-bit noise, muck with it, and do limited looping, multitracking, and playback... Anything like that floating around in the ATARI world? Right now, the only sound he's got comes out of the high-res B/W monitor. Even a "pile-of-resistors output DAC" and a basic drum machine substitute would be something....

Slightly off topic: Any simple shareware WORD PROCESSORS out there?? Something for doing up a letter, a resume, a small poster, etc... He's got a simple 9-pin epson, but again, why pay a fortune now for a payware thing, when he is just starting out????

Please post any pointers, recommendations etc...
Thanx... B/H.

4145. NEW ACOUSTIC GUITAR DUO RECORDED ON FALCON 030

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4b8asb$6om@huron.eel.ufl.edu>
Source record: 154202

The new recording on CD will be released at the Cuban 1996 Guitar
Festival. The artists are Raymond Lohengrin Classical Guitar
and Jorge Chicoy Jazz Guitar (the best cuban jazz guitarist who has
performed with Michel Legrand and Joe Pass)
The recording of these new music for the guitar was done on the
Falcon 030 using Logic Audio.
This is a first time recording of the muisc of Cuban composer
Eduardo Martin. 21 pieces plus.

60 Minutes quality tapes are available from:
Guitar Works for $9.99

Please send e. mail to afn14016@freenet.ufl.edu
or send order and payment for $9.99 to:
Guitar Works
811 NW 125th Drive
Newberry, Fla 32669
USA

4146. Re: FS:Atari Stacy 2 w/4mb

Newsgroup: comp.sys.atari.st
Date: 1995-12-20 00:00:00 UTC
From: tateh@jolt.mpx.com.au
Message-ID: <4b7tni$59s@inferno.mpx.com.au>
Source record: 154203

Bob Beauchea (74030.747@CompuServe.COM) wrote:
: For Sale!

: Atari Stacy 2 with:

,,,Where are you?? USA ??
--
<< Peter Shilling >> | tateh@mpx.com.au ... e-mail
| 3:712/5 ... FidoNet
...with Caitlin & Malvern | 90:6/0 ... NeST
- the *Wonder* STs! | 51:802/1 ... AtariNet

4147. Re: ftp.toad.net downloading problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4bbpl4$2c2@preeda.internex.net.au>
Source record: 154004

If you are on a UNIX server, just type the following command

uudecode <filename.uue>

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4148. Re: Wanted Info on Toad Computers>>>

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: deanr@nevada.edu
Message-ID: <4bbuli$grc_001@bighorn.accessnv.com>
Source record: 154005

In article <4b7knp$1dn@madeline.INS.CWRU.Edu>,
fg997@cleveland.Freenet.Edu (Mark A. Ringholz) wrote:
>
>Does anybody know the phone # for Toad
>
>Computers? If you know it please let me know.
>
>
>Thanks a lot
>Mark Ringholz
Toads Phone number is 800-448-8623 orders
410-544-6943 info
410-544-6999 bbs
410-544-1329 Fax

They also have a home page here on the net, try 3w.toad.net I think, of just
do a search for toad.

Gunner

4149. WTT: 8 Megs for a Mega

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <4be3no$m2f@news.cyberspy.com>
Source record: 154006

Ive got two 8 meg 72 pin SIMMs I'd like to trade for a Mega Ste. If anyone out there can use the RAM, please let me know. The chips are new. I dont need 32 megs in this Pentium...

Ill also consider Mega ST systems as well.

Thanks, Joe

4150. Re: esscode question

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: danny.lynch@pcms.com
Message-ID: <951222063403805@pcms.com>
Source record: 154007

On the subject of Re: ftp.toad.net download, HALLVARD TANGERAAS wrote...

HT> You need to get hold of "Esscode" for the ST. And when you use it you
HT> don't even need to get rid of the email headers or any other text.
HT> Works for me!

Do you, or does anyone, have any good documentation for ESSCODE? I have th

latest version i could find, got it from umich, but the one TXT file is really
sparse when it comes all the commands. I need something that will explain all
the different menu items. The most this thing explains is the OPTIONS, and thos

aren't quite good enough for someone who's still a little unclear about it all.
Thanks.

danny.lynch@pcms.com

---
* Kivi (unregistered) 1.41 *

4151. Re: Subject used for Internet address posting.

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <4961rcain@nest.demon.co.uk>
Source record: 154008

On 21 Dec 95 alakulp@kempele.fi
wrote:
a>
Hello!

Hello!

a> I have a Atari 520 STe/4mb. What programs should I have so that
I
a> could use WWW-pages and other Internet
stuff.
a> I don't know very much about computers but something. In my
working
a> place I can use Netscape and other
PC-stuff.
a> Could someone tell me very simple what to
do?

You need a modem, preferably 14.4K or better for
WWW.
an account with a service provider for
SLIP
HSMODEM
(PD)
WWW116 or later (complete connection/viewer
kit)

Roger
rcain@nest.demon.co.uk

--

4152. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: and@sun1
Message-ID: <4bbmb6$69b@newsserver.rrzn.uni-hannover.de>
Source record: 154009

David White (davidw@rd.bbc.co.uk) wrote:
: Well, the obvious answer to that is ... use Thing!

No.
Use either Thing or Gemini or Magxdesk 3.

: On a slightly different note ... does Magic4 support some of
: the Unix-like properties of MiNT, lke pipes, loadable file
: systems, etc?

Since V 3

--

ANDREAS KROMKE

4153. Re: Jr. Office in English?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <819567306_OASIS_@bpfd.demon.co.uk>
Source record: 154010

In article <4artul$ckk@muikku.jmp.fi>
jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) said:-

>I've tried both Jr. Office and CoMa 3.0, and I warmly recommend you to
>use CoMa! (Of course, that's just my stupid opinion..;)

Yes, Use CoMa! If you can afford the 80 UKP (approx) shareware
registration fee. I would use CoMa myself but for that stumbling
block!

If you want a cheap & cheerful fax proggy, with genuine
try-before-you-buy AND a mere 16 UKP registration fee if you decide
you like/use it, get a copy of Junior Office.

>3.0 is in English
>and it's very reliable and easy to install and use. I haven't got the
>name of the ftp-site where it can be found right now, but if you want to
>know it, just mail me!

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Email SMS messages to: 44802226256@sms.netcs.net [UNSUPPORTED]

4154. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <819565556_OASIS_@bpfd.demon.co.uk>
Source record: 154011

In article <4a9a3d$emp@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) said:-

>Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
>:
>: On the "down"-side there are things like:
>: - Not very usable with only 4 MB of RAM (probably MagiC shares this)
>
>Geneva use less memory than MagiC. It`s propably THING that eats memory.

I hjave MagiC, NVDI, and Thing (among other bits&pieces) and it takes
about 1Mb out of the 2.5Mb that I have. My computer is still
perfectly usable.

--
STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Email SMS messages to: 44802226256@sms.netcs.net [UNSUPPORTED]

4155. Re: HiSoft BASIC

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <819566360_OASIS_@bpfd.demon.co.uk>
Source record: 154012

In article <4acjcl$25b@nic.wat.hookup.net>
rickjnav@nic.wat.hookup.net (Eric Johnson) said:-

> This is a novice programmer question...I was lucky enough to
>pick up a copy of HiSoft Basic at the TAF Flea market last month, i
>and have enjoyed whipping up a few programs with it. My main problem
>is that every time a program ends,
>it returns a :Program terminated, Press any key to continue" message.

Simply use "SYSTEM" or "STOP -1" to terminate your progs.

> Next dumb question...what is the trick to being able to get a program to
>run as an accessory? If I write a program, compile it, and rename it .acc,
>really weird things happen when I boot up. I wouldn't dare install this on
>a hard drive.

Your program needs to be written in a particular way - e.g. be
completely GEM based, no direct screen output etc. and a host of other
restictions... Then it needs to be inserted into the following code as
indicated: (Source: HiSoft BASIC 1 manual, modified by me)

--
STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Email SMS messages to: 44802226256@sms.netcs.net [UNSUPPORTED]

---CUT HERE---

```
'$OPTION J20 FC:\TEST.ACC
LIBRARY "gemacc"
DEFINT a-z
entry$="Menu Entry Here": 'Name of Accessory
mpos=FNmenu_register(PEEKW(PEEKL(GB+4)+4),entry$)

'---RSC loading, Error checking, Path finding, any other 'execute at bootup
'---code to go here. Also, define any vars you wish to be global.

DIM message(7)
DO
evnt_mesag VARPTR(message(0))
IF message(0)=40 THEN mainprogram
LOOP

SUB mainprogram

'---Define LOCAL variables to change evry time ACC is selected
'---Define STATIC or SHARED variables to remain constant.
```

```
'---Main accessory (e.g. converted AES program) to go here.
END SUB
```

4156. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <819556256_OASIS_@phil4.demon.co.uk>
Source record: 154013

In article <ftn_2.200.136.5$fidonet.org_30d488db_Claes.Holmerup@p5.dada.ct.se>
claes.holmerup@p5.dada.ct.se (Claes Holmerup) said:-

>In a message of <15.12.95>, Phil Hough (2:200/427.1) writes:
> PH> Tha problem seems to be that the 68000 in most STs, Megas etc. was
> PH> never designed to use an FPU and consequently all software that
> PH> uses it was written by authors who presumed, the FPU would be used on
> PH> a TT or Falcon, and so almost no software is around that can use it
> PH> on a plain vanilla ST or Mega.
> PH>
> PH> The above is all my personal experience. If someone can put me
> PH> right then I will consider plugging the fpu back into my computer,
> PH> otherwise its just going to sit and gather dust until I get round to
> PH> figuring out how to program it, and doing some programming myself
> PH> !?!
>
>Hi Phil,
>The problem is that you need a PAL-chip to be able to use an FPU in the Mega
>STe. Once you've inserted the PAL, all FPU-programs should be able to use the
>FPU. I work at a company in Sweden, that takes care of Atari repairs and much
>more, but we haven't been able to get our hands on this PAL for over 6 months,
>and even Atari UK don't know when we can expect it to be delivered.
>If you're lucky, there could be some retailers or service centers that still
>have the PAL in stock, but it seems impossible to get hold of new ones from
>Atari themselves :(((((
>
>Good luck in your search...
>
>Claes
>
>***
>e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
>fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
>fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
>nest 90:1102/116.5 * These are essential working tools in my
>saknet 79:121/103.5 * recording studio-with many other uses also
>***
>
>

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

4157. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <819556326_OASIS_@phil4.demon.co.uk>
Source record: 154014

In article <4b9ff0$b41@osiris.wu-wien.ac.at>
h9250467@idefix.wu-wien.ac.at (Alfred Radauer) said:-

>
>The FPU slot in the Mega STE was primarly supposed to take the 68881 FPU
>from Motorola; I am using it with my Mega STE right now; this setup is
>compatible to the old Mega ST solution with 68881 card that was called
>SFP 004.

Whats the difference between the 68882 and 68881 ??? Sysinfo suggests
that the FPU fitted is an SFP004 or compatible (something I'd never
come across until you mentioned it).

>To make use of the FPU, you need specially compiled software for this;
>most compilers provide means for support;
>there are some programs that do support the 68881 directly, for example
>Texel, Gnuplot, Ghostscript, Skyplot, Technobox cad, to name just a few.

I haven't yet tried these progs, I will if possible soon.

>BTW, it is not enough to insert just the main chip into the slot; you
>need to insert a small GAL, too.

I thikn I have this, do you know what happens if the GAL is not fitted
??? When I got the FPU it was supplied with also another small chip
which sits in my mega STE in the bank of chips close to the front of
the computer, just infront of the VME Bus metal casing, to the right
of the FPU. It has a little sticky label that says FPU for Mega STE
on top, and the packaging says its a PAL IC for Mega STE and FPU.

>The combination 68881 + GAL does not make ANY problems with any
>applications; I have no experiences with the famous Line F emulator,
>however; Do you have the GAL installed?

See above. Have you tried using CAB or Zorg, both these hang on mine
with or without the LineF program, and I can't imagine either actually
using the FPU.

Thanks, Merry X-mas

--

Phil H

----
email:
phil4@phil4.demon.co.uk
or mail VRC on:
vrc@phil4.demon.co.uk

4158. Are Ataris good for midi

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95122104001124148@acpu.com>
Source record: 154015

"M.Greenberg" <bambusa@ag.arizona.edu> spake thusly:
B > Subject: Are
B > Ataris good for midi music? Everyone says they are, but I was
B > wondering, these days, if a 1040STE with Cubase is an adequate
B > sequencing setup. Does one need a hard drive, or is there
B > some other way to save one's sequences? And does the version
B > of Cubase make much difference? There seems to be tons of ST
B > software around, but then, why are people selling their ST's?

Just a guess - the ST was the finest game machine of its time. Now it isn't. The pc is today's game machine, and that's what gamers are buying. Result - a lot of STs for sale. If you look in the classifieds, you'll see a lot of older pc's for sale, too - and they aren't half the age of the 1985 ST. They just won't play Doom.

I have a musician friend with an Atari MegaSTe, and a DX4-100. He won't sell his Mega, because he hasn't yet found a pc midi program that he wants to invest his time and money in. The Mega and Notator does all he needs (which is plenty!)

"The Poor Deluded Soul" - tderrick@acpu.com

... The road to success is always under construction.
___ Mountain Reader II - #00000077

4159. Music shareware recommend

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95122104001224149@acpu.com>
Source record: 154016

helling@uwindsor.ca (Helling Bernie) spake thusly:

HB> MIDI NOTATION: The umich archive seems to have a number of
HB> midi sequencers, but little in the way of a NOTATION (make
HB> sheet music) program.

Try pscore11.lzh. STInformer put it on their disk for November 94.
Needs gdos, but that is readily available.

HB> Any simple shareware WORD PROCESSORS out there??

Try Marcel, up to version 2.3, I think. Shareware, $10. Its output
is terrific on my DeskJet; a 9pin isn't going to be as pretty, but
it will work.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... The Borg are back an' there's gonna be trouble hey na hey na...
___ Mountain Reader II - #00000077

4160. zero-x

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4baapl$rkl@tor.abc.se>
Source record: 154054

t> Does anyone know what features the zero-x sample editing program has?

Yup.

t> Does it support SCSI/ACSI transfers between samplers? What new samplers
t> does it support and what sample formats does it convert to/from?

Eh... K2000, S1000, plus some more. EPS I think.
For more information contact the programmer: peter@vinga.se.

Carl.Lofgren@abc.se (former Zero-X beta tester)

---
* Kivi 1.41a *

4161. STonX 0.6 released

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: nino@complang.tuwien.ac.at
Message-ID: <4bc7qf$4pr@news.tuwien.ac.at>
Source record: 154055
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

```
Version 0.6 of STonX, the Atari ST emulator for Unix/X has been released.
It is available from http://www.complang.tuwien.ac.at/nino/stemu.html and
ftp.complang.tuwien.ac.at in the directory /pub/nino/stonx/.

A Quick summary of the changes:
- Emulation is now much faster on most systems
- Any ANSI-C compiler can now be used (tested with DEC's cc)
- Frequently used options can be stored in a $HOME/.stonxrc file
- -size has been implemented in a quick&dirty way for testing
- The problems with the configure script have been fixed (hopefully)

Please notify me of configuration and compilation problems as soon as possible.

-nino
--
http://www.complang.tuwien.ac.at/nino
```

4162. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2112950904410001@47.85.0.99>
Source record: 154056
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4baemo$nf4@pollux.usc.edu>, jlockwoo@pollux.usc.edu (James Lockwood) wrote:

> Claus Brod <clausb@bbn.hp.com> writes:
>
> >Boot up the system without the hard disk, switch on the HD, start up a
> >hard disk driver from floppy disk. There should be a small hard disk
> >driver program on your Supra disks. If not, just use a copy of AHDI.
>
> Thanks, I grabbed a copy of AHDI and it works. I see version 5.0 and
> an upgrader for 6.0 => 6.1, is version 6.0 not freely available?
>

I never found version 6.0, the updates of 6.1 I found did not allow installation of a hard disk bootable driver (or am I making a mistake here).

> >> Where
> >> could I get good software (which would let me set blocksize and so on)?
>
> >You can use Atari's installation software, HDX (to be found on atari.archive.umich.edu),
> >or you could use any of the commercial packages such as ICD's software.

Unless you get ICD's PRO utilities, the ordinary ICD stuff will only work with an ICD adapter.

>
> I've been playing around with HDX with limited success. Does anyone have
> some information on how the WINCAP file is put together (the comments in
> it are somewhat cryptic). I entered in the correct parameters for my
> Quantum 105, and received data errors. Can HDX deal with drives with more
> than 1024 cylinders?
>
AFAIK, wincap was only needed for older 'MFM type' drive.
I always got the right results with any SCSI drive I formatted using AHDI.

> >I'm not sure what you mean by a "virtual drive". I assume SUPBOOT.PRG
> >is the hard disk driver I was talking about above. I don't think it
> >is too specific.
>
> I meant programs that redirect all access to A: to, say, D:\GAMES. Useful
> for software that expects to be run off of a floppy. I've found at least
> one package now that does this.
>

Yes, these are available, try atari.archive.umich.edu.
Sorry, I don't know which directory, try utilities for starters.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4163. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2112950916590001@47.85.0.99>
Source record: 154057
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4bafd3$njn@pollux.usc.edu>, jlockwoo@pollux.usc.edu (James Lockwood) wrote:

> No, by blocksize I meant the logical blocksize that the filesystem uses.
> I believe that Atari usually used 512 byte blocksizes, but could support
> larger ones (allowing for larger partitions). From what I've heard, well
> behaved programs didn't know the difference, but badly behaved ones
> crashed.
>

I think you are talking about clusters here ?, yes you can use larger then 512 bytes. AFAIK the cluster size can be 1, 2 or 4 sectors (usually 2 under Atari Corp formatting software).

(Is there a FAQ for this somewhere?)

HDX should take of this when you partition the drive.
I have several 128 Mbyte partitions & one 246 Mbyte under TOS 1.4 using AHDI 5.

> >> And finally, the reason for all of this: I have a few Quantum 105 and 210
> >> meg drives. Would the electronics on the boards be able to handle these
> >> (the boards date from 1987)? What SCSI id does the drive need to be to be
> >> recognized? Is there any way in the universe to hook up more than one
> >> drive to the bus (I doubt it)?
> >
> >I still use a Supra adapter, with 8 devices on the bus.
> >
> Do you know which revision? My adapter is so old, it does not have an
> on board clock. I believe it may be limited to the 20mb drives only.

Mine has a clock, which used to 'eat' batteries, yours sounds like another version sold in or around the same time.
>

> I have the data (from my Sun's /etc/format.dat) but I'm still trying to
> get the WINCAP file to work properly.
>

Modern SCSI drives (& I am assuming your Quantum's are SCSI) should be able to do a low level format without needing the user to set drive parameters.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4164. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: jlockwoo@pollux.usc.edu
Message-ID: <4bbbm4$30u@pollux.usc.edu>
Source record: 154058
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

gigxr01@nt.com (Gerry O'Rourke) writes:

>In article <4bafd3$njn@pollux.usc.edu>, jlockwoo@pollux.usc.edu (James
>Lockwood) wrote:
>> Do you know which revision? My adapter is so old, it does not have an
>> on board clock. I believe it may be limited to the 20mb drives only.

>Mine has a clock, which used to 'eat' batteries, yours sounds like another
>version sold in or around the same time.
>>

>> I have the data (from my Sun's /etc/format.dat) but I'm still trying to
>> get the WINCAP file to work properly.
>>

>Modern SCSI drives (& I am assuming your Quantum's are SCSI) should be
>able to do a low level format without needing the user to set drive
>parameters.

Okay, here's the whole story at the present time.

I can get the 20mb disks (a Miniscribe and a Rodime) to interact with the host adapter fine (as long as I run the right driver like AHDI.PRG at bootup).

When I hook up a different drive (such as the Quantum 105 and 210) the results are varied. With a new copy of Supra's hard disk utility program I can format the drive successfully, with AHDI it says there are irrecoverable errors in critical sectors (my guess is that it fails on the first sectors it tries to access). Either way, I cannot access the drive.

The Supra utilities didn't come with instructions, I assume that the SUPBOOT program should be run from AUTO on a floppy to get TOS to recognize the hard disk.

I have had at least one response that the really old Supra host adapters (this was made in 1986, board id "30-0014-4") can't deal with any hard disks other than the original 20mb, and that Supra had a $50 upgrade policy for these adapters until a few years ago.

Can anyone confirm this? Should I give up? Is there an Atari hard disk FAQ out there somewhere?

-James

4165. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <30D947A5.128B@bbn.hp.com>
Source record: 154059
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Gerry O'Rourke wrote:
> I think you are talking about clusters here ?, yes you can use larger then
> 512 bytes. AFAIK the cluster size can be 1, 2 or 4 sectors (usually 2
> under Atari Corp formatting software).

You should never choose a cluster size other than 2 sectors per cluster.
Anything else is simply not safe under most TOS versions.

What you can do is to increase the size of a logical sector (i.e. more
than the usual 512 bytes).

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4166. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <30D94888.1A06@bbn.hp.com>
Source record: 154060
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

James Lockwood wrote:
> Thanks, I grabbed a copy of AHDI and it works. I see version 5.0 and
> an upgrader for 6.0 => 6.1, is version 6.0 not freely available?

It should be, but anyway, 5.0 is just fine for your needs. Didn't 6.0 just
add Falcon support? If so, you simply don't need it.

> I've been playing around with HDX with limited success. Does anyone have
> some information on how the WINCAP file is put together (the comments in
> it are somewhat cryptic). I entered in the correct parameters for my
> Quantum 105, and received data errors. Can HDX deal with drives with more
> than 1024 cylinders?

It should be perfectly able to do this. For "real" SCSI drives, you shouldn't
need to specify the drive characteristics. If memory serves me right,
there is a special "command" in the WINCAP file (was it "md=0"?)
which basically tells HDX to just format the drive without trying to
determine its characteristics first.

> I meant programs that redirect all access to A: to, say, D:\GAMES. Useful
> for software that expects to be run off of a floppy. I've found at least
> one package now that does this.

Interesting! Where did you find this?

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4167. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <30D950B8.3761@bbn.hp.com>
Source record: 154061
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

James Lockwood wrote:
> When I hook up a different drive (such as the Quantum 105 and 210) the
> results are varied. With a new copy of Supra's hard disk utility program
> I can format the drive successfully, with AHDI it says there are
> irrecoverable errors in critical sectors (my guess is that it fails on
> the first sectors it tries to access). Either way, I cannot access the
> drive.

So you can format and partition the drive using the Supra software, but
if you start SUPBOOT, it still doesn't find the hard disk?

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4168. Janus Info Wanted!

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4bcn9a$63v@news.pacifier.com>
Source record: 154062
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

I am very interested in receiving more information on the Janus ST emulator for IBM PC's. I would especially like to hear from users who currently own and use JANUS personally. Benchmarks, compatibility, and just a general user "feel" would be greatly appreciated!

Also, if you could direct me to a few dealers who carry the Janus, I would be grateful!

Thanks,

Anthony Watson
awatson@pacifier.com

P.S. I have a "relatively" slow 486SX2/50 PC with 8 Meg RAM, and Windows 95. I already tried Gemulator 4.0x and my system was just too slow to operate it at any usable speed. I'm wondering if Janus will suffer this same problem?

4169. Re: Are Ataris good for midi music?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30d8a2007155b62@sn.no>
Source record: 154063

>Everyone says they are, but I was wondering, these days, if a 1040STE
>with Cubase is an adequate sequencing setup. Does one need a hard drive,
>or is there some other way to save one's sequences? And does the
>version of Cubase make much difference?

Depends what you're looking for... But all in all I'd say the ST is a
great machine for sequencing. Many professional musicians use the
machine for that purpose.

I use my machine for sequencing as well (among other things), but
unlike most musicians I use my STe for everything else as well- email,
text editing, graphics, word-processing, database etc etc...

As for storing the data- no you don't have to have a harddisk (I used
mine without one for 5 years! I only recently got hold of a harddisk
and boy is it a difference!
Anyway, you can start off without one.

>There seems to be tons of ST software around, but then, why are people
>selling their ST's?

Because of all the media hype! People are "told" that a decent
computer has to have a CD ROM, 16 bit audio, *loads* of memory etc
etc.. and a lot of ex-Atari people just haven't seen what's out there
of good software. We don't get things for free (information-wise that
is), so most people who aren't into the Atari scene thinks the
computer is obsolete and crap, but that's not the fact.

After I got Internet access I realized what a great machine this was
as people in these groups weren't discussing the latest games, but
alternative operating systems, the latest shareware/pd software and
all sorts of advanced stuff.
You've already got the right channels opened- subscribing to this
group! Keep reading!

Hallvard
--

<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
(_)-(_)

4170. Final Aggressive 2 info txt!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: krlawson@xgw5.pal.xgw.fi
Message-ID: <4ba9no$djp@news.xgw.fi>
Source record: 154064

New Aggressive Party 2 Information File

This file contains lots of new and essential information on the
Aggressive Party 2 so even if you have read the original invitation file you
should read this to. New information will be continuously updated to the
official Aggressive Party WWW page: http://www.hut.fi/~shlehtin/aggression/,
check it out for the latest data.

- Information in alphabetical order according to keyword -

Alcohol:

Strong alcohol drinks are not allowed at the party place. Beers etc.
are ok.

Coke:

Coca Cola, Coca Cola Light, Sprite and Jaffa can be purchased from
the party place at a price of 10 Finnish marks per 1.5 litre bottle. If you
bring an empty bottle to a shop you will receive 2.5 FIMs for it. We are
planning on storing about 600 litres for the party, which should be enough.
Drinks supplied by Hartwall.

Compos:

Each entry will go through a strict jury and the ones selected will
later be shown to all party guests who will in turn vote for their favourites.
All demos and intros should return back to the OS correctly except for the
4 Kb intros and all of them must set the resolution themselves. There are no
seperate compos for each machine, ALL COMPOS WILL BE COMBINED! The prizes
will be given out once the product has been released but it must be released
at the latest 2 months after the party.

Amiga entries must run on an Amiga 1200 with 2 Mb chip + 2 Mb fast
memory on an RGB monitor. They will be run from Workbench and, to
help life, should have an icon of their own.

Atari entries must run on an Atari Falcon 030 with 4 Mb RAM or an
Atari STe with 2 Mb RAM on an RGB monitor.

PC entries must run on a 486 66 with 4 Mb RAM. Only the GUS is
supported (1 Mb DRAM).

Demo Competition.

- Size limit 8 Mbytes.
- There is no limit to the amount of entries per group.
- Must be harddrive installable.

128K Intro Competition:

- Size limit 128 Kbytes.
- No limit to the amount of entries per group.
- Must be harddrive installable.
- The intro must be released at the party.

4K Intro Competition:

- Size limit 4 Kbytes.
- No limit to the amount of entries per group but only one per coder.
- It must be released at the party.
- No music allowed (at least it will not be played if there is some).
- Only one file allowed per intro.

Music Competition:

- All normal formats are supported (MOD, S3M, MTM, XM, ULT, DTM etc.)
- When entering the player should be specified but no special rare players are allowed (default Cubic Player/Digital Tracker).
- The tunes will be copied to a DAT for playback.
- Maximum number of channels is eight.
- One entry per composer.

Graphics Competition:

- All normal formats are supported.
- Up to 640 x 480, 24 bit TrueColor is supported.
- Will be shown with QPEG or another good viewer.
- Copies are no allowed.
- One entry per artist.

Compo results will be uploaded to FalconBot on #atari and will be announced at the party after all votes have been counted.

Equipment:

Bring only what you need (ie. computer, yourself). Space is limited so if someone brings a lorry full of equipment he/she will just have to leave it outside. The party place has 2 microwaves, 2 cookers and 3 fridges which can be used by the party guests.

Food:

McDonald's has offered Aggressive 2 guests special prices for their meals at their Kamppi branch. The prices are:

BigMac meal + Shake or Sundae 25 FIM
Cheeseburger meal + Shake or Sundae 19.90 FIM
Normal meal + Shake or Sundae 19.90 FIM

Tickets will be given out at the party with which party guests can receive the above meals throughout the whole party.

Internet:

There will be some sort of Internet connection which will at the least allow you to telnet and use IRC. The party channel will be #aggro. The Internet connection is provided by Xgateway Finland Oy.

Party place:

The party address is still Perhonkatu 6. A large map of the general area is contained along with this text and on the official Aggressive Party WWW page. If there are any doubts you can contact us (addresses and phone numbers appear at the end of this text file).

Payment:

The entrance fee if a place is booked beforehand is 100 Finnish marks and if paid at the door it is 125 Finnish marks. As there is not much space it is a good idea to book your place in time. You can do this by sending an international or eurocheque for 100 Finnish marks to the address below. Make it payable to Kristoffer Lawson. The cheque will be given back to you at the door where you should pay 100 FIM in cash. Alternatively you can send cash directly to the address below or by a giro to the following account number:

KOP 142850-45618

Along with the payment you should specify the names, emails, handles and groups of everyone you are paying for. If you have an email address you will receive a personal letter of thanks. Bring some form of ID with you to the party so we can check your identity at the door.
Girls get in for 20 Finnish marks whether they pay at the door or not. Guys, no pretending to be a girl now! The organizers are intelligent beings, they know the difference.

Prizes:

Exact prizes will be specified at the party but the party organizers will not be collecting any profit from this party. All money will be given out as prize money. Prizes will be given out once the product has been released.
Some software, hardware etc. will also be given out as prizes. These are supplied by Kybersonik and Triosoft.

Programme:

Thursday 28th December

12:00 Doors open, Aggressive Party 2 begins
20:00-> Live music
XX:XX Other special events (animations, demos, net hacking, nethacking, disk throwing, Utopos etc.)

Friday 29th December

~13:00 Megazone game 1
~13:40 Megazone game 2
XX:XX Special events
17:00 Gfx + Music compo deadline

19:00 Demo/Intro compo deadline
00:00 Compos begin

Saturday 30th December

XX:XX Compo results + prizes (after votes have been counted)
16:00 Doors close, party over (bwaah)

Megazone:

Megazone is a laser war game played in a large hall in Helsinki.
There are three teams and 18 players (six in each team). We will be
organizing at least one or two 'Swedes vs. Finns vs. Misc' games depending on
the amount of interest. A list will go round at the party and all interested
can add their name to it. The price is about 40 Finnish marks per game.

New Year's Party:

We are planning on organizing a small new year's party after
Aggressive 2 for people staying around for a bit longer. Contact us if
interested about possible lodgings etc.

Organizers:

The party organizers consist mainly of people from Aggression,
Xtream and Future Crew. If you wish to contact us, see below.

Viking Line:

Viking Line has offered people going to the party special ferry
prices from Sweden to Finland and back. Contact Emphii/Xtream (see below)
for more information or check the Viking Line text on our WWW page.

Voting:

After all productions have been demonstrated each party guest can
vote for their personal favourites and return their vote to the party
organizers. Only one vote is allowed per guest and voting will happen
anonymously.

WWW page:

For all kinds of information see:

http://www.hut.fi/~shlehtin/aggression/

This page is updated continuously.

ZZZing:

There is no real sleeping place but there are some rooms set aside
where it should be more peaceful. The alternative, of course, is under a
table.

CONTACT US!

Setok / Aggression (Kristoffer Lawson)

voice: +358-(9)0-8593051
IRC: Setok, usually on #kasvua and DALnet #atari
email: krlawson@xgw.fi
klawson@cs.helsinki.fi
smail: Kristoffer Lawson, Asemakuja 3C 53, 02770 Espoo, Finland

Emphii / Xtream (Mika Poikonen)

voice: +358-(9)0-8742706
IRC: Emphii on channel #atari
email: mpoikone@ee.hit.fi

Party Hotline (on after party starts)

voice: +358-(9)0-5611217

-~ ELITEN JATKAT ON VIELAKIN KOVIKSIA ~-

--
_____ krlawson@xgw.fi _____
Setok / Aggression
Helsinki University, Computer Sciences
Contact Kasvua: kasvua@clinet.fi
-- . Kristoffer Lawson . --

4171. Re: What's happened to Current Notes Magazine?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: ua558@freenet.Victoria.BC.CA
Message-ID: <1995Dec21.000424.14892@freenet.victoria.bc.ca>
Source record: 154065

Current Notes is indeed still being published. The last issue our
club has is September/October 1995. It is now being published in
Toronto, Ontario. it is available only by subscription, I believe.
You can contact them via e-mail at hcarson@lo.org or by regular
mail at:
CN Editorial attn: Howard Carson
601 - 2904 St. Clair Ave. East
Toronto, ON
Canada M4B 1N7

4172. Mega Check II

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: bign@en.com
Message-ID: <4baa7r$ofi@antares.en.com>
Source record: 154066

I have been using Personal Finance Manager Plus (PFM+) for some time now
and have found that it does not suit my needs. I am thinking of
purchasing Mega Check II but would like to solicit comments from other
users first. If you have used Mega Check II I'd like to hear your comments.

Todd Hogarth
bign@en.com Beer! It's not just for breakfast anymore!

4173. Re: joining cix?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <DJwwu7.EFn@cix.compulink.co.uk>
Source record: 154067

```
In response to martinna@cf.ac.uk's message:
> Hello
>
> I fancy subscribing to cix and I don't mind forking out for the
> software but I know there is usually a 'free startup' offer somewhere.
>

Just join on line as per AW9 and when asked for the join up code word
type "friend".

=======================================
Al (agoold@cix.compulink.co.uk)
=======================================
It's the Land. It is our wisdom.
It's the Land, It shines us through.
It's the Land. It feeds our children.
It's the Land. You cannot own the Land.
The Land owns you.
(C) Dougie MacLean
=======================================
```

4174. Re: Eprom Card ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJwyI7.I0p@cix.compulink.co.uk>
Source record: 154068

> anything with "shoe info" other than the drive name, there are two
> files in the window, "DELA" and "DELADISK" each have no file
> extension and are named as above,

Don't know about this. Having just lent my one and only EPROM cartridge
to a friend to check out his cartridge port - I can't check.

> So what I seem to have is a new very small drive P with Fcopy3
> installed, not wanting to sound ungratefull but I can hardley
> see the point, is there any?

This seems about right. The drive is going to be about 128K in size - and
the contents entirely dependent on what your friend had 'blown' into the
chips. Don't know why its listed as drive P though.

Obviously he has a need for Fcopy3 to be instantly available at bootup -
even if no floppy or HD is connected. can't see why however.

The cartridge I've lent is a VT100 terminal emulator. Crude by todays
standards - but was designed to turn the original ST or STM into a dumb
terminal so it could be sold without any disk drives at all.

:-)

Roland.

@CiX

4175. RE: pc to atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: zrollinso@cuppa.curtin.edu.au
Message-ID: <4baf70$np3@info.curtin.edu.au>
Source record: 154069

In Article <4b569e$6tf@news.worldcom.ch>
yngves@ifi.uio.no (Yngve Sandal) writes:
>Is there any way that I can connect my pc and my mega st2 ? I'm thinking
>about network,
>direct cable or something like that.
>

Try a serial crossover cable and Ghostlink software. PC acts as a slave/server for the Atari. Combine it with HSMODEM6a (or whatever) and you might get some performance out of it.

Before I heard about Ghostlink I was considering something similar using the parallel port. It is possible to run 4 bits in parallel full duplex, but I never completed the task - especially since the author of Ghostlink was going to be doing something similar, but I think he gave up too.

With Ghostlink you can install your PC disk drives (floppies as well) as icons on your atari desktop.

I have tried this at 19200 baud and it works fine, although I find that just copying via floppy is almost as quick for small files.

I never managed to get HSMODEM to work, but then, my 80286 probably couldn't do much more than 19200 anyway and I haven't done one of the serial port hardware hacks to get faster serial I/O

The other method that I have used for PC <-> ST(e) transfer is the same serial cross over cable and zmodem.

I hope this helps

Steven Rollinson
Steve.Rollinson@wmc.telememo.au

Disclaimer: My employer does not care what my opinions are -
as long as I keep them to myself.

4176. Re: Trouble with USR Courier Modem... Help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <30d89faf.4455845@news.pavilion.co.uk>
Source record: 154070

rhett@bigwpi.WPI.EDU (Rhett Shain Brown) wrote:

>9600 i get an this
>CONNECT 2400/ARQ
>so help!!!!!
>this 2400 shit is killing me!!!

Have you tried installing HSModem?

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

4177. snowman

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: collins@upanet.uleth.ca
Message-ID: <4baibc$rrm@holly.cc.uleth.ca>
Source record: 154071

can anybody tell me where I can find more programs like this?
please email me at
collins@upanet.uleth.ca

thank you vey much!

Libby & Patric Collins e-mail: COLLINS@upanet.uleth.ca

Be courteous to all, but intimate with few, and let those few be well
tried before you give them your confidence. True friendship is a plant
of slow growth, and must undergo and withstand the shocks of adversity

4178. WANTED!: Power supply for STe

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Stephan Pilz <spilz@htwm.de>
Message-ID: <4bb2me$9b1@strippe.htwm.de>
Source record: 154072

I need a power supply for ATARI STe (german version)!
Please help and mail to spilz@htwm.de

Thanks

4179. Falcon scsi partitions. How large can one go ?.

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: putney@suburbia.apana.org.au
Message-ID: <putney.819523427@suburbia.apana.org.au>
Source record: 154073

I run an 16mb Atari falcon with Cubase Audio ver 2 and a 2.1 gig seagate scsi drive. The largest partition the systems seems to recognise is about 530mb. I'd like to make an 800 mb partition. Is this possible ?
Any help would be greatly appreciated.

Kind regards,

Arthur.

--
==========
Putney@suburbia.net
==========

4180. NEED REALTIME MIDI SOTWARE FOR ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: davidx@mail.datadepot.com
Message-ID: <4bb0f7$ca8@ni1.ni.net>
Source record: 154074

Hi,

I need to find a copy of a midi program for the Atari ST called
Realtime. If you can help please e-mail me back at
davidx@datadepot.com

Many Thanks

4181. Re: Are Ataris good for midi music?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2112950852380001@47.85.0.99>
Source record: 154075

In article <Pine.SOL.3.91.951220090957.463A-100000@ag.arizona.edu>,
"M.Greenberg" <bambusa@ag.arizona.edu> wrote:

> Everyone says they are, but I was wondering, these days, if a 1040STE
> with Cubase is an adequate sequencing setup. Does one need a hard drive,
> or is there some other way to save one's sequences? And does the
> version of Cubase make much difference?
>
> There seems to be tons of ST software around, but then, why are people
> selling their ST's?

Unless you want to do hard disk recording, a STE is really quite good for
sequencing. You don't get the setup & compatibility problems that plague
PC's.

Also, there are some really good PD & S/W programs available.

I know loads of musicians who would like to get their hands on a ST but
they are really hard to come by here (please, no offers).

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4182. How to use Internet with Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Juha Alakulppi <alakulp@kempele.fi>
Message-ID: <4bb705$mn0@louhi.kempele.fi>
Source record: 154076

Hello!
I have a Atari 520 STe/4mb. What programs should I have so that I could
use WWW-pages and other Internet stuff.
I doni¿½t know very much about computers but something. In my working place
I can use Netscape and other PC-stuff.
Could someone tell me very simple what to do?

4183. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: David White <davidw@rd.bbc.co.uk>
Message-ID: <4bb9s5$acl@bbcnews.rd.bbc.co.uk>
Source record: 154077

and@sun1 (Andreas Kromke) wrote:
>
> Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
> : > Now all we need is Papyrus 4, NVDI 4 and Ease 4.
> : > --
>
> Be careful with Ease + MagiC 4:
> Papyrus works with long file names.
> MagiC works with long file names.
> The internal file selector works with long file names.
> But Ease V4 does not.
> As soon as the win95 long file names are accessible by
> MagiC you either should upgrade Ease (V 5 ?) or use any
> other shell.
> Of course you also can still use 8+3 file names.

Well, the obvious answer to that is ... use Thing!
On a slightly different note ... does Magic4 support some of
the Unix-like properties of MiNT, lke pipes, loadable file
systems, etc?

-David White

//standard disclaimer

4184. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: ersmith@netcom.com
Message-ID: <ersmithDJxFsp.61@netcom.com>
Source record: 154078

In article <4b3vfp$3pf@studs.sci.kun.nl>,
Sander Stoks <sanders@sci.kun.nl> wrote:
>_Can_ you legally get AES 4.1 then? If so, please tell me where, as
>I have made the solemn vow to buy it the instant it becomes
>available,

AES 4.1 was made available to registered developers for beta testing.
It never went any further than that, and I know of know plans for
a commercial release.

[on problems with ROM GEM and MiNT:]
>I know what the problem is - it's BlowUP. But this puts me in an
>awkward situation: Choose between having a nice big screen (ideal for
>multitasking!) of actually _do_ multitasking on a small one.

Have you tried the (plain) MiNT 1.12 binary? Or any MiNT kernel
compiled with -DMULTITOS? That option isn't just for MultiTOS; it
turns off several MiNT features that caused some compatibility
problems, including some screen manipulations.
--
Eric R. Smith ersmith@netcom.com

4185. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30D94686.2EF0@imc.exec.nhs.uk>
Source record: 154079

David White wrote:
> On a slightly different note ... does Magic4 support some of
> the Unix-like properties of MiNT, lke pipes, loadable file
> systems, etc?

MagiC 3 supports *some* stuff like loadable file systems (though you cannot use Mint XFSes with MagiC - they need rewriting) and pipes, but not a lot. I think there's enough there to support the Drag and Drop protocol...

--Chris

4186. Re: PageStream/FirstWord support for Deskjet 660C?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <819540839snz@mbha.demon.co.uk>
Source record: 154080

In article <ANGE.95Dec20205627@cuthbert.hpl.hp.com>
ange@hplb.hpl.hp.com "Andy Norman" writes:

> I'm trying to help out a friend who has an Atari ST and uses PageStream and
> FirstWord to print. He just got given a DeskJet 660C printer and would like
> to use it to the best of its ability.
>
> If you know how to get FirstWord or PageStream to work with a DeskJet, could
> you either e-mail me or post. I'll summarize if necc.
>

I think the best you will find for Pagestream is a 550C driver (I can email
one to you if you cannot find it). For 1st Word, AFAIR you can create your own
drivers so a printer manual should be all that is required.. :-)

Hope this helps...

--
dave

o/o/o/

4187. DMC E-mail address ???

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: mluoto@cc.Helsinki.FI
Message-ID: <4bbcv8$pus@oravannahka.Helsinki.FI>
Source record: 154081

HEllo,

I'm looking for a E-amil address to the manufacturer of CALAMUS
software. If you have it, please mail it to me too...

Thank's and Meryy x-mas

Mark

--
email: Markku.Luoto@Helsinki.Fi # ...Es kann schwierig sein,
(will find me where ever...) # mich zu verstehen, aber...
fax: +358-0-4524015 (manual) # ...understanding is the
voice: +358-40-5013210 (gsm) 24h/day # beginning of acceptance...

4188. Re: joining cix?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DJxn3z.M7z@cf.ac.uk>
Source record: 154082

Alasdair Goold (agoold@cix.compulink.co.uk) wrote:

: > I fancy subscribing to cix and I don't mind forking out for the
: > software but I know there is usually a 'free startup' offer somewhere.

: Just join on line as per AW9 and when asked for the join up code word
: type "friend".

Thanks very much. See you there!

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

4189. ST disk -> PC

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <4bbdu2INN6ds@brain.cis.ohio-state.edu>
Source record: 154083

Hullo all....
At one time I had an ms-dos program that was capable of copying,
file by file programs from ST disks to msdos (even extended twisted
ones). I dont recall the name of it but would like to get my
hands on it again.

This is NOT the one on SimTel that mucks about with boot sectors
and I found relatively useless...

--
||| Windoze 95: Been there, done that, RETURNED IT...
/ | \

4190. Re: MultiTOS II

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4bbh0q$ea4@studs.sci.kun.nl>
Source record: 154084

In <ersmithDJxFsp.61@netcom.com> ersmith@netcom.com (Eric R. Smith) writes:

>In article <4b3vfp$3pf@studs.sci.kun.nl>,
>Sander Stoks <sanders@sci.kun.nl> wrote:
>>_Can_ you legally get AES 4.1 then? If so, please tell me where, as
>>I have made the solemn vow to buy it the instant it becomes
>>available,

>AES 4.1 was made available to registered developers for beta testing.
>It never went any further than that, and I know of know plans for
>a commercial release.

I will reformat the floppy with AES 4.1 this afternoon. My solemn
apologies if I have offended you in any way.

>[on problems with ROM GEM and MiNT:]
>>I know what the problem is - it's BlowUP. But this puts me in an
>>awkward situation: Choose between having a nice big screen (ideal for
>>multitasking!) of actually _do_ multitasking on a small one.

>Have you tried the (plain) MiNT 1.12 binary? Or any MiNT kernel
>compiled with -DMULTITOS? That option isn't just for MultiTOS; it
>turns off several MiNT features that caused some compatibility
>problems, including some screen manipulations.

I don't have my original MultiTOS floppy ATM, as I sent it to OverScan
for the N.AES upgrade. I will check it out as I get it back.

Thanks for your reply!

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

4191. Re: Par. Port ext. hard drive on 1040STE?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <30D94FB0.1BD@bbn.hp.com>
Source record: 154085

M.Greenberg wrote:
>
> Does anyone know if the parallel port external hard drive I'm
> currently using with my IBM PC laptop can be hooked up to a 1040STE?

STs and STEs have a bidirectional parallel port, so it should be
possible to use it for such a connection. The problem is that you
will have to write the software on your own.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4192. Re: Opinions on MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-2112951457220001@tempel.muc.de>
Source record: 154086

In article <4anof9$ijh@sirius.cs.pdx.edu>, chambera@cs.pdx.edu (Alex Chamberlain) wrote:

>the PowerMacs
>and Quadras at my school are almost as unreliable as Windows
>machines--crashes every half-hour.)

Then you should perhaps remove all that neat stuff from the extensions folder that wasn't installed by the Apple Installer.

I have two Macs here (Quadra 950 and PM 7100) and they run pretty stable as long as I'm not launching programs where I know that they're making the machine instable.

>I'm thinking about getting MagicMac to run on my girlfriend's Quadra 630.

Many ATARI programs are not written for 68040 CPUs and might fail if they do self-modifying code. Also consider that MagiCMac does not emulate any hardware registers at all. Software must be prepared to use OS routines only.
So it depends on the software you're going to use.

Anyway, MagiCMac itself is very stable on a clean Quadra since it was developed on a Quadra. Known problems are with the PCI PowerMacs when Speed Doubler is installed.

There are english demo versions of MagiCMac available. E.g, you might find them on the Mac FTP servers, like info-mac and umich (mirrors of then are everywhere). You might use "archie" to look for "magicmac" and "magic-mac".

Thomas

Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
E-mail: tt@muc.de (private), tempel@eWorld.com (business)
Phone: (++49) (89) 286590-90, Fax -89

4193. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2112951109120001@macmax.irfmn.mnegri.it>
Source record: 154087

In article <4b93vb$mlh@newsserver.rrzn.uni-hannover.de>, and@sun1 (Andreas Kromke) wrote:

> Henrik Lunardi Weide (chainxor@control.auc.dk) wrote:
> : > Now all we need is Papyrus 4, NVDI 4 and Ease 4.
> : > --
>
> Be careful with Ease + MagiC 4:
> Papyrus works with long file names.
> MagiC works with long file names.
> The internal file selector works with long file names.
> But Ease V4 does not.
> As soon as the win95 long file names are accessible by
> MagiC you either should upgrade Ease (V 5 ?) or use any
> other shell.
> Of course you also can still use 8+3 file names.
>

...but any info about MagicDesk of MagiC 4 ?
Is it (now) a good alternative Desktop ?

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

4194. Re: FS: 1040STe w/4 MB

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: ba186@freenet.buffalo.edu
Message-ID: <DJxxxp.H4H@freenet.buffalo.edu>
Source record: 154088

In a previous article, ba186@freenet.buffalo.edu (Theron Eduardo Ross) says:

>
>I am selling my 1040STe. The system has been upgraded to TOS 2.06 and
>4 Megs of ram. I am asking $375 or best offer. Also, I have an ICD ADSpeed+
>for sale with DMA cable for $50 and a SC1224 Color Monitor for $75. Will
>not sell the latter two items unless the computer goes first. For all items,
>I am asking $475. If interested, please e-mail. Thanks,
>
> Theron

I messed up above. That is not an ICD ADSpeed I have, it is a ICD AdSCSI+ used to connect SCSI devices to a ST series computer. As mentioned above, I will not sell the aAdSCSI+ or SM1224 Color Monitor seperately *unless* the computer sells seperately. Thanks!

Theron

4195. MGIF 5.00 finally released!

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4bc7g7$huh@nyheter.chalmers.se>
Source record: 154089

After having been delayed for longer than I care to think about,
MGIFv5 was finally released a couple of minutes ago.
A more extensive release note will be posted to c.s.a.announce
sometime after Christmas.

I've uploaded MGIF500.LZH to atari.archive and ftp.uni-kl.de, and it's
naturally available at the usual place (see .sig).

If you have an Atari ST with a monochrome monitor or a Falcon/TT you
should definitely take a look at MGIF (it does not use any special
tricks for good display in ST colour modes).

Version 5.00 should work on any 8 bit graphics card (VDI) as well as in
any native Atari resolution, including BIGscreen, BlowUP etc.

GIFs, JPEGs, Targas, PPMs and (X)IMGs can be loaded and manipulated in
greyscales as well as in mapped and 24 bit colour.
Save in GIF, Targa, PPM and IMG format.
(A few file formats were left out above.)

- Extremely fast GIF loading
- Extremely fast display (especially in 256 colours)
- _Lots_ of (mostly) fast image processing operations
- Flickering in monochrome to give four greyscales
- GEM interface (without windows)
- ST-Guide manual
- Example files
- FreeWare!

And a lot more...

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4196. Re: Are Ataris good for midi music?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DJy8MB.FC7@freenet.carleton.ca>
Source record: 154090

Hallvard Tangeraas (hallvart@sn.no) writes:
>>Everyone says they are, but I was wondering, these days, if a 1040STE
>>with Cubase is an adequate sequencing setup. Does one need a hard drive,
>>or is there some other way to save one's sequences? And does the
>>version of Cubase make much difference?
>
> Depends what you're looking for... But all in all I'd say the ST is a
> great machine for sequencing. Many professional musicians use the
> machine for that purpose.

I agree wholeheartedly!
>
> I use my machine for sequencing as well (among other things), but
> unlike most musicians I use my STe for everything else as well- email,
> text editing, graphics, word-processing, database etc etc...

Same here! I got an Atari because of music, and then didn't get
around to using MIDI for three months, because of all the other things it
would do so neatly!
>
> As for storing the data- no you don't have to have a harddisk (I used
> mine without one for 5 years! I only recently got hold of a harddisk
> and boy is it a difference!

Musicians often prefer to run without a harddrive, because of the
extra noise of the fan (especially the MegaFiles)

> Anyway, you can start off without one. >
>
>>There seems to be tons of ST software around, but then, why are people
>>selling their ST's?
>
> Because of all the media hype! People are "told" that a decent
> computer has to have a CD ROM, 16 bit audio, *loads* of memory etc
> etc.. and a lot of ex-Atari people just haven't seen what's out there
> of good software. We don't get things for free (information-wise that
> is), so most people who aren't into the Atari scene thinks the
> computer is obsolete and crap, but that's not the fact.
>
> After I got Internet access I realized what a great machine this was
> as people in these groups weren't discussing the latest games, but
> alternative operating systems, the latest shareware/pd software and
> all sorts of advanced stuff.
> You've already got the right channels opened- subscribing to this
> group! Keep reading!

>
> Hallvard

Right on!

--
Songshop Musical Productions: Imagine there's no countries,
Box 266, Shawville, Quebec : It isn't hard to do/Nothing to kill or die for,
J0X 2Y0 (819) 647-6022 : And no religions, too

4197. C-Desk by Holger Weets?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@sunderland.ac.uk>
Message-ID: <4bbfna$qua@orac.sunderland.ac.uk>
Source record: 154091

The documentation to eXtended Sozobon C 2 mentions C-Desk by Holger Weets, which is a GEM shell written for use with Sozobon C. Does anyone know how I can get a hold of this program? Alternatively, does anyone know of any other GEM shells that work with Sozobon C?

Thanks,

Michael

4198. Trade: ST software

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: krakovej@zgi.com
Message-ID: <krakovej-2112951218580001@massmac.zgi.com>
Source record: 154092

Howdy,
Below is a list of software I have, mostly RPG games, I looking to
trade it for other ST games, arcade type, anyone interested?

TERMS: simple swap, we each pay our own shipping.

If interested, send me a list of what you have to swap and what programs
your interested in.

Thanks,
Jonathan
krakovej@zgi.com

>software-Box, Manual, Disk

>Ultrascript type collection
>Warship
>Red Strom Rising
>F-15 Strike Eagle
>World Games
>Jewels of Darkness
>Sub Battle
>Silicon Dreams
>Flight Sim II
>Harrier Strike Mission
>Silent Service
>Leader Board Birdie
>Bridge 5.0
>Drakkhen
>Chronoquest
>Barbarian
>Battletech
>
>Software- Manual, Disk

>Turbo ST
>Terrorpods
>Falcon
>Exodus - Ultima III
>Skyfox
>Space Ace
>Captain Blood
>Forbidden Quest
>Major Motion
>The Pawn
>Xevious

>Space Quest
>Shanghai
>Championship Baseball
>Super Cycle
>
>Software- Disk only

>Desktop Publisher
>Crimson Crown
>Blacklamp
>Chopper X
>Do - Topos
>Hacker II

4199. Re: Accelerators

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <819574182_OASIS_@pwomar.demon.co.uk>
Source record: 154093

In article <30D7EA07.4A23@eccles.seuk.com>
Grant Ransom <grant.ransom@eccles.seuk.com> said:-

>Does anyone know whether it is still posible to get hold of any accelerator
>cards like the T-28,
>and also what the basic specs of these 'clone' machines are. I am a music
>producer so speed and
>OS are the only real concerns.

The T28 and Pak 68/3 are still very much available from System Solutions, give them a mail at ssolutions@cix.compulink.co.uk but before you do that can you please keep yopur line length at 80 columns :-)

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

4200. Re: STiK mailer .... was RE:Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199512212008.AA01295@moroder.demon.co.uk>
Source record: 154094

In comp.sys.atari.st, <ursu@the-fix.sos.on.ca> wrote:
> From what my ISP has told me, my ISP saves the messages for me
>when I'm not online and when I log on and use a POP/3 program it sends
>the saved messages to me. So as I see it, a single-tasking OS can
>indeed run the STiK mailer successfully (whenever it appears) and that
>thing about it being initiated by the remote system, and having to have
>the program connected constantly to get mail is wrong. However, I may
>be a special case, my ISP could have lied to me, I could have
>misunderstood that last message (sorry, no message quoting), or I have
>no clue what I'm talking about 8^)

Maybe some combination of the last two. (: As I wrote, POP mail isn't a problem because the transfer would be initiated by your ST, and the STIK mailer currently being beta tested is supposed to work with POP. It's the more popular SMTP which requires some kind of "listener". This affects all the people whose service provider is Demon (and who didn't fork out a large amount of money for the extra POP mail service).

> P.S. Someone tell me (kindly preferably) if my header on this
>message is screwed. I'm having to use my BBS's e-mail system to send
>this as STiK does not have Newsgroup capabilities yet (One of the top
>items on my CAB wish list).

It did the job but wasn't the tidiest I've ever seen.. The specific faults I spotted were: the date wasn't in the correct format; there was no "References:" line (useful but not vital); the subject line had no space after the "Re:", and probably shouldn't even have had a "Re:" in the first place (trivial); and the "from" address had angle brackets but no real name component (also trivial).

Stephen
--
eo. Wine and dine Keith Prowse
rb ooe.mncou Ask him if he'd be interested in
ooto@rdrd .k A deal with David Prowse
rnm Whereby everyone gets to the gig all safe and sound

4201. Re: Alternative to CAB?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4bcdl4$ap8@josie.abo.fi>
Source record: 154095

Brad Beck (bbeck@lilfort.mlnet.com) wrote:
: Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
:
: Try KGMD (Knarf's German MiNT Distribution) it includes an install program
: (it's in German but all you have to do is answer a few questions) that will
: format a Minix partition, install the basic setup, MiNTnet setup, GCC and
: manual pages painlessly. X11 is also available but you need more than 4 megs
: of ram to run it.

Maybe I'll try it... I wonder whether it supports Fast RAM..? X11, I mean.
I used to have a X11 set-up fully working (the Canadian distribution kit),
but the difference between that environment and my Geneva/GEM environment
felt too great. I felt I have two completely different computers inside one
computer.. For example, I had to make certain I don't let Diamond Edge to
optimize or otherwise doctor my Minix-partition. Too restricting, I felt..
Especially, as the tool-programs feel very clumsy to use after using GEM
interfaces of LHarc, Edge, etc.

:
: : This seems to be a joke for many UN*X/MiNT-gurus here, but Atari OS
: : isn't supposed to be a pain to install & maintain, and neither
: : incompatible with many applications. User-friendliness is the key
: : word here, unless we mean to take the place of MS-DOS in the future..
:
: If you are unwilling to learn some UN*X then don't bother with MiNT. When I
: first started playing with MiNT earlier this year I knew absolutely
: nothing about UN*X/MiNT. Now I use it more than I use GEM.

This is what I'm trying to say with my complaining ;-) ... Very many
people do _not_ want UN*X inside their Atari (otherwise they would have
purchased a SUN, or something like that..). For many people Atari is just
what they want, without those neat but very different UN*X-features some
people appreciate.

Isn't it possible for us to have a system _both_ as user friendly as GEM
is today - and as flexible as MiNT can be..? I hate to see two separate,
partly even incompatible worlds here! Things like long filenames should
definitely become something we users don't have to think about. They should
be a natural part of the system, supported by all programs. As long as we
only play with "nice, interesting, but not very useful for Mr. Average"
MiNT, nothing like this really happens. We only have a bunch of MiNT
freaks telling people how wonderful this system is - and responding to
criticizm: "you don't have to use it, don't complain.." - or: "Program
your own tools, if you're dissatisfied with those you have.."

We can't _all_ be programmers, for Heaven's sake !

There are us who like to write text, draw graphics, make music - instead of fighting GCC! One can't do everything... I would like to program, if I had time and brain for that. But right now I rather use my DTP tools, and wish I had a networking system under my Calamus, capable of long filenames, reliable and easy to use. Oh, it's interesting to try X11, even do something small with GCC. But what I _need_ to do with my Atari is music, Calamus, Papyrus, etc. My system needs to work perfectly with those programs. Needless to say, using MiNT, MiNTnet, MinixFS and Multi-TOS AES, things I mentioned work less than perfectly...

In other platforms you aren't expected to program your own programs, since many alternatives are available. I wouldn't like think of Atari users as a bunch of do-it-yourself hobby programmers who use their machines for playing & experiments, doing "serious" work on other platforms. For serious work, MiNT needs to become a serious system, capable of fulfilling needs of very many different people, also people who have never seen UN*X, or GCC...!

I probably repat myself, but this is a bigger problem some of us may wish to think it is..

Greetings, Merry X-mas, and other Nice Things =) !
Tommi

4202. Re: Accelerators

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DJyD64.E9A@cix.compulink.co.uk>
Source record: 154096

In message <30D7EA07.4A23@eccles.seuk.com>, grant.ransom@eccles.seuk.com said:

>Does anyone know whether it is still posible to get hold of any accelerator cards
>like the T-28,

T28, PAK, and Multiboard are all currently available, as are Cattamaran for TT,
and various accelerators for the Falcon.

>and also what the basic specs of these 'clone' machines are. I am a music producer so
speed and
>OS are the only real concerns.

I think the C-Lab Falcon and Medusa40 are the only clones available at the moment.

The Medusa is expensive, but fast.

Barry wilsontjb@cix.compulink.co.uk

4203. STE, DMA & HDD corruption

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4bco82$p0a@status.gen.nz>
Source record: 154097

I have two STEs which have slowly developed this HDD corruption problem
over the past 3 years or so. Does anyone else have this problem and a fix?
It is not the DMA chip problem of the STE of a few years ago, but does
the DMS become faulty over time? And where is the DMA on the Motherboard?
Please post your ideas.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

4204. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: David A Barajas <dbarajas@onramp.net>
Message-ID: <4bck1g$b0r@news.onramp.net>
Source record: 154098

I am looking for information and manuals?..for an Atari 16? Personal computer..as well as software resources

Can anyone help..

Please respond directly to the E-mail address as I am not a regular Atari user and am researching for someone else.

Thanks for your help.

4205. Falcon Locked DSP fixed!

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4bcon3$p0a@status.gen.nz>
Source record: 154099

Others who can't use their Falcon because the DSP has locked itself,
listen to this dubious fix!

It locked after turning off the Falcon when in the middle of the skulls DEMO
Thereafter the Falcon was all but useless even when `called tounlock the
DSP'.

We took out the floppy drive, plugged it back in and it now goes as good
as new! DSP going and Falcon flying!

I would be interested in ideas about why this has all happened?

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

4206. Falcon stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4bcpo0$8if@gti.gti.net>
Source record: 154100

After months of searching for a 2.5" -> 3.5" IDE cable, Toad has them in their latest catalogue, for like $20. So I got it, and got my Maxtor 340mb drive working like a champ. Just a word to people who are still running the stock 80mb (or 60mb) drives: the Maxtor (and others) are loads faster than the Connors that came with the Falcons. For under $130, you can get your hands on a 540mb drive; it may be hard to belive, but without any accelerators, there is a noticable increase in performance!

So now my machine is in several peices, because the drive is too big to fit in the Falcon's original case. As well as the fact that I had to use an external power-supply to drive the thing.

I know there are several ready-to-buy products to put the Falcon in a larger case, but I also know that several people here have done the work theirselves. I am looking for some pointers on doing it myself: the style case (perhaps dimensions, etc), what you did for a power supply, and other stuff. I realize that I will have to modify the case for the Falcons external connectors, but that doesn't bother me. I am just looking for the best way to do it, without damaging either my Falcon, or having to buy several cases due to damage there.

I'll worry about the keyboard later! (just an extension cable would do me fine)

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

4207. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4bbp9k$2c2@preeda.internex.net.au>
Source record: 154101

Actually I have one question, recently some one threw me a "/" when
i was in a #, what does that mean?

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4208. Lots of Atari ST stuff for sale. Lots.

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: clay@supra.com
Message-ID: <4bcmep$c61@v_mail.supra.com>
Source record: 154102

Hi there--

Since Supra is no longer in the Atari business I wound up with all our old Atari ST stuff. If you're interested in anything ask me and I'll see if I have it for you. Include a price range you're shopping in (more items or $ in one order encourage me to look faster. :-). Some of the stuff is a little grimy from sitting in the warehouse for a LONG time. My first pass seems to reveal:

ICD DMA->SCSI boards (for building HD's)
External Supra HD's
1040st's (work 100%)
1040st's (work, but keyboards have dead keys)
520st's (power up, but no video)
ST 354 external floppies (dead and alive)
Supra HD controllers
Atari Service parts (shifters, ROMs etc)
Mice (dead and alive)
Spectre carts with ROMs and disks
Magic Sac carts with ROMs
A a whole bunch of weird development stuff.
Mega-file 30 (working)
Lots of those metal Supra HD cases

-Clay

Clayton N. Cowgill Supra Corporation clay@supra.com
Product Development Manager http://www.supra.com

4209. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-21 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951221115640.18159D-100000@iris.amp.uni-hannover.de>
Source record: 154103

On 21 Dec 1995, David White wrote:

>
> Well, the obvious answer to that is ... use Thing!
> On a slightly different note ... does Magic4 support some of
> the Unix-like properties of MiNT, lke pipes, loadable file
> systems, etc?
>
Yes, it does. Pipes and loadable file systems are there. Shared Memory and a few other things as well. According to Andreas Kromke MagiC! will get more and more Unix-like. AFAIK he's already working on signals and threads.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4210. Hard Drive/ Floppy Drive Combo System US$60!

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DJyupn.Htx@freenet.carleton.ca>
Source record: 153904

I'm selling a nice external SCSI hard drive box with a
built in 720 kb floppy drive. The box is Atari gray and
has about the same footprint a standard Atari colour monitor
(it nessles neetly under on of these units). It is about
4" tall.

The case has an internal power supply, fan and two bays.
Bay one holds the hard drive (any standard 3.5" SCSI
unit) It already has a 20 mb hard drive installed in it
(replace it with a bigger unit if you want, but 20 meg goes
a long way with an ST). Bay two is already populated with a
3.5" DS floppy drive, supported by a standard Atari controller
(also installed within the box).

The unit is priced at US$60 with both drives installed. You'll
need a Link or Link II to connect the hard drive to an ST, or a
standard SCSI cable to attach the HDD to your Falcon or
TT (not included). The standard ST/TT floppy cable is included
in the $60 price. Buyer pays shipping.

Keith M.

613-727-0536 days
613-225-9643 evgs
cb092@freenet.carleton.ca

4211. Magic C- Majic Mac- Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4bda2p$pfp@huron.eel.ufl.edu>
Source record: 153905

If it is possible to run Atari programs on a Mac 030, 040
would'n it be nice to be able to run Mac Software on a Falcon?

Is it possible to do this , and are there any plans for the writers
of Magic C to develop a system like this for the falcon 030?

Thanks. Raymond Lohengrin

4212. Re: WWW105 - CAB wish list

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: markuss@sim.techem.ruhr-uni-bochum.de
Message-ID: <4bdig0$6p4@sun168.rz.ruhr-uni-bochum.de>
Source record: 153906

root (dancer@brisnet.org.au) wrote:
: : I do a lot of comparisions to Netscape, since it's the best browser in
: : the world. It's not a fair comparision, but not far off the mark.
: Actually, I hate netscape. But that's just me. 'This page has been Netscape
: Enhanced' seems to mean these days 'if you don't have a PC running Windoze
: or a Mac then this page is unreadable'.

That isn't correct. I'm using Netscape with Unix and this version is much
better than the version for Windows (e.g. faster, more stable).

: : Also, a "forward" button, or menu item would be nice. Again, Netscape has
: : both "forward" and back. Sometimes I press back, but didn't really mean
: : to. I could easily select the link again, but it does make it easier...
: I've never seen a forward button on Netscape. Hmm.

Even Netscape 1.x has got a forward button. And Netscape 2.0 has it too.
Look at the top row of buttons. From left to right they are: Back, Forward,
Home, Reload, Images, Open, Print, Find and Stop.

: : Finally, this is two in one: a timeout feature. There's been times that
: : I selected a link, and the host is unreachable, or something happens that
: : I can't connect to it. A 60 second timeout would be nice. Related to this
: : is a "stop" button, or similar. Sometimes people have links to hosts that
: : are down or something, and a stop button is handy. When I press the stop
: : button in Netscape, it seems to continue loading local page.
: A stop button would be good, yes. Netscape never times out, incidentally.
: Other browsers do, but this ability was removed from netscape so that it
: 'would wait the required minutes or hours to go through a queue to some of
: the busier servers.

That isn't correct. If you wait long enough, Netscape also times-out. But
it is a long time-period.

Bye, MarkusS.

P.S. I think Stik and CAB are great. I'm only using Netscape on our worksta-
tions too. (Version 2.0b3)
--
--
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*in any form, in whole or in part, across any medium. *
*Licenses for distribution are available to microsoft *
*for $1000. Posting without permission constitutes an *
*agreement to these terms. Please send notices of *
*violation to markuss.risc.techem.ruhr-uni-bochum.de and *
*postmaster@microsoft.com *

--

4213. TOS upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: Bent Meyer <meyer@u.washington.edu>
Message-ID: <Pine.A32.3.91j.951222221824.119589A-100000@homer05.u.washington.edu>
Source record: 153907

Does anyone in Atariworld have a set of 6 bank TOS ROMs greater
than v1.0 they want to get rid of. I would be thrilled to get some
greater than 1.4.

I'm also looking for a CPU to AT Speed 16 adapter for an STE. My
AT Speed is currently in my 1040ST.

Bent Meyer Email: meyer@u.washington.edu
3504 NE 205 Phone: (206) 364-5653
Seattle, WA 98155 Beeper: 997-7194

4214. COWS

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: Joe.Blenkle@1657.gigo.com
Message-ID: <6c7_9512230038@gigo.com>
Source record: 153908

#Hey all...it's been awhile since I made an appearance. I am the author
of the COWS BBS game for the Atari ST.

Just wanted to wish everyone a Merry Christmas and let you know COWS
is still available from me despite the fact I no longer have an ST.

Registered copies are only $10 and can be configured for your BBS

I've moved since last year and the address contained within the many
copies of the non-registered COWS is no good anymore...

If you would like to register COWS write:

Joe Blenkle
7045 Westchester Way
Citrus Heights, CA 95621

Thanks!

... Backup not found: (A)bort (R)etry (S)lap nearest innocent bystander.

___ Blue Wave/QWK v2.20 [NR]
--
: Fidonet: Joe Blenkle 1:203/1657 .. speaking for only myself.
: Internet: Joe.Blenkle@1657.gigo.com

4215. Re: MGIF 5.00 finally released!

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <b74_9512222040@genesplicer.org>
Source record: 153909

Thanks, Johan, I look forward to checking it out!

* LED v1.31 * AtariNet - Coming soon to a BBS near you!

4216. PopMail

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: tparrett@slipper60.fast.co.za
Message-ID: <819654320_OASIS_@slipper60.fast.co.za>
Source record: 153910

Reading some of the postings re SMTP and its unpredicability I suggest that users switch to OASIS and link that to the PopMail version of Atari NOS for access to mail and news.
OASIS as supplied comes with SMTP and to get PopMail its necessary to replace the std NOS version with the PopMail version. I found it on the Demon site in the ka9q directory under contributions (or something like that). There is nothing in the way of set up help with the file. If anyone shows interest I'll provide a listing of my STARTUP NOS file which has additional lines to configure the PopMail features. The name of the popMail version of NOS is pop3_nos.zip

Have fun
PS. When I stop reading about all the problems with StiK/Cab then maybe I'll try it but until then I'll stick (no pun) with OASIS. I know its not a WWW browser but it does give full access to ftp so who needs WWW. It is slower anyway !!.
--

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

4217. Re: Australia & STiK Ver 116

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4bcik3$8n3@opera.iinet.net.au>
Source record: 153911

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:
: On 16 Dec 1995, Peter Feszczur wrote:
:
: > G'day all you fellow Australian Atarian's. Just letting you know that the
: > latest version of STiK (116) is available at iinet.net.au. In the
: >
: Where is that ^^^^^^^^^^^^^^^
WEST AUSTRALIA

: our nameserver just says "Unknown host" ? Is it spelled right ?
Yep I goofed !!!!! (I did post a 'goofed report' a couple of days later)
the CORRECT address is; ftp.iinet.net.au
What a difference 3 letters make eh ????

SORRY about that, regards & happy Christmas

--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

4218. Re: Par. Port ext. hard drive on 1040STE?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJyrFq.F2C@cix.compulink.co.uk>
Source record: 154017

In message <Pine.SOL.3.91.951220105820.6194A-100000@ag.arizona.edu>,
bambusa@ag.arizona.edu said:
> Does anyone know if the parallel port external hard drive I'm currently
> using with my IBM PC laptop can be hooked up to a 1040STE?

Nope.

The Atari parallel port doesn't implement enough control lines for PC
parallel devices (except printers) - and there are no Atari software
drivers for this type of drive anyway.

:-(

Roland.

@CiX

4219. Re: Eprom Card ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DJyrFp.F1r@cix.compulink.co.uk>
Source record: 154018

(rgivan posting for Thomas)

If I understand it correctly it should be quite easy to make
a EPROM board from a 1024*1 EPROM. Isn't it just a matter of connecting
it to the address lines and data lines of the cartridge port, or do you
have to use four 256*1 EPROM:s?
I remember someone talking about a chip select, but it
could be that the four chips are multiplexed with a 74153? I don't
have the pinouts of the port at the moment so could someone check
to see that I'm not spreading bull.

While I'm at it I suppose that actually programing the EPROM(S) is
simply to take 128kb of programs and burn them in as they are? I'm asking
this because I've never used one to burn in code for the ST before.

Does the software autoboot (AUTO-folder?) or does it require a
patch to the TOS ROMs.

Thomas

4220. Problems connecting HD drive to Mega STe

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: jules@cs.ruu.nl
Message-ID: <4bec7g$aqv@krant.cs.ruu.nl>
Source record: 154019
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I'm experiencing some problems when trying to upgrade my Mega STe4 to a HD floppy drive. I've already done the following:

- installed a Sony MPF-520 HD drive
- replaced the WD1772 disk controller with an AJAX controller chip
- replaced the C301901-001 PAL with a revision -002
- insulated the center post of my Cxxxxxx-001 power supply (somebody told me this was necessary with the revision -001 supplies--it doesn't make any difference if I undo this modification
- flipped DIP switch #7

Unfortunately, I'm still experiencing the following problem:

- reading/writing/formatting DD disks works as it always did.
- reading HD disks sort of works but is terribly slow (at most 500 bytes/sec). The disk doesn't step its motor during this operation; it just appears to be sitting idly.
- writing/formatting HD disks doesn't work at all; the disk steps its motor across the entire disks for a couple of times, then reports failure.

I would be most grateful if anybody would have any suggestions as to what could be wrong and/or what I could do about it. Just in case: the motherboard is dated March 7, 1991.

Thanks in advance,

-- Jules

4221. Re: Need help with old Supra harddisks

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2212952113590001@47.85.0.99>
Source record: 154020
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4bbbm4$30u@pollux.usc.edu>, jlockwoo@pollux.usc.edu (James Lockwood) wrote:

> Okay, here's the whole story at the present time.
>
> I can get the 20mb disks (a Miniscribe and a Rodime) to interact with the
> host adapter fine (as long as I run the right driver like AHDI.PRG at
> bootup).
>
> When I hook up a different drive (such as the Quantum 105 and 210) the
> results are varied. With a new copy of Supra's hard disk utility program
> I can format the drive successfully, with AHDI it says there are
> irrecoverable errors in critical sectors (my guess is that it fails on
> the first sectors it tries to access). Either way, I cannot access the
> drive.

AFAIR, Supra's software does not automatically check for errors during formatting. SCSI drives will report errors, maybe the Supra software is ignoring them. For modern SCSI drives, I have found that AHDI gives better results than Supra software.

Is there some way you can try the drives on another machine (another Atari or MAC, or a PC with a SCSI adapter). This will confirm the drives are good.

Could this be a parity problem (guessing here!), because Supra's cannot handle parity?

> The Supra utilities didn't come with instructions, I assume that the
> SUPBOOT program should be run from AUTO on a floppy to get TOS to recognize
> the hard disk.

You can run it from the desktop also, but you have to install the drive icon manually.

Do you get a drive 'C' icon on the desktop when you boot from floppy?

>
> I have had at least one response that the really old Supra host adapters
> (this was made in 1986, board id "30-0014-4") can't deal with any hard
> disks other than the original 20mb, and that Supra had a $50 upgrade
> policy for these adapters until a few years ago.
>
> Can anyone confirm this? Should I give up? Is there an Atari hard disk
> FAQ out there somewhere?

Supra don't really support Atari's anymore, it might be hard to even get them to answer questions about the host adapters.

Since you have the software, it might be easier to buy a cheap host adapter. There was something called 'The Translator' on sale in the UK for about £40, just a bare bones adapter. There is also the ICD stuff & the 'Top Link II'.

There is a FAQ for hard drives, I suppose it could be on Umich.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4222. Re: Hawk 030 (RE: Was STFormat sinks)

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DJz5Cv.BJG@ridgecrest.ca.us>
Source record: 154021

claes.holmerup@p5.dada.ct.se (Claes Holmerup) wrote:

>Sounds very interesting indeed :)
>We can hope that they re-write the TOS too, to allow larger hard disks
and more
>partitions - among many other things.
>Since I have my Falcon in a tower, I might go for the Hawk anyway - but
if
>their new machine works perfectly with Cubase Audio too it would really
be
>worth more than a thought - they've probably juiced up the bus speed and
made
>it 32 (or 64?)-bit all the way and removed the ridiculous 16MB limit for
the
>RAM. Have they changed their minds about including video RAM on the Hawk
or is
>it still going to be a future add-on?

Steve gave me no details what-so-ever other than he was amazed
at what they came up with and that it worked.
Their plans for the Hawk have changed often and I did not ask
what the final version will include. The cache, Videofunnel, fast
ram, and a spot for an upgraded DSP seem to still be in the picture.
He reaffirmed Cubase compatibility and a PDS slot (pass through).

>I've had the CDD2000 delivered, but I'm still waiting for the software
from
>SoundPool - I hope it'll arrive the next couple of days. My CD-ROM
driver can't
>recognise it at all, so I can't use it yet - not even as a regular
CD-ROM
>player (but I do have my Toshiba 3.5*...).

Yes, we are still waiting over here as well. Probably soon
enough for my pocket book, however :)

Mike

>
>Best regards,
>
>Claes
>
>***
>e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+Zip
>fidonet 2:200/136.5 * CD-ROM+UPS+OL400 laser+Mag 17"+USR 28800

>fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
>nest 90:1102/116.5 * These are essential working tools in my
>saknet 79:121/103.5 * recording studio-with many other uses also
>***
>
>

4223. Re: zero-x

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: "Dr. Christoph Wawrosch" <Christoph.Wawrosch@univie.ac.at>
Message-ID: <4bdum6$1ita@ftp.univie.ac.at>
Source record: 154022

Hi Tae,

as far as I remember, zero-x does support SCSI-transfer - for the ACSI, I suppose you need an interface same as for connecting SCSI-drives to the Atari.
To my knowledge most (or all?) of the recent samplers are supported. There are a number of demo versions out on the ftp archives, try UMICH or HENSA.

chris

4224. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <819622171snz@mbha.demon.co.uk>
Source record: 154023

In article <massimo-2112951109120001@macmax.irfmn.mnegri.it>
massimo@irfmn.mnegri.it "Max Farina" writes:

> ...but any info about MagicDesk of MagiC 4 ?
> Is it (now) a good alternative Desktop ?
>

It seems a lot better to me. Two new things I was glad to see; desktop pics and built-in icon management. And it is very fast. All in all though, I prefer to use ease to MagicDesk and Thing. Does anyone know if Thing 1.0 is any good?

--
dave

%%%

4225. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <30DA7810.E03@imc.exec.nhs.uk>
Source record: 154024

dave wrote:
> Does anyone know if Thing 1.0 is any good?

Yes it is! You can have colour XIMGs as backgrounds now.

--Chris

4226. Re: MGIF 5.00 finally released!

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <819622335snz@mbha.demon.co.uk>
Source record: 154025

In article <4bc7g7$huh@nyheter.chalmers.se>
d8klojo@dtek.chalmers.se "Johan Klockars" writes:

> After having been delayed for longer than I care to think about,
> MGIFv5 was finally released a couple of minutes ago.
> A more extensive release note will be posted to c.s.a.announce
> sometime after Christmas.
>
> Version 5.00 should work on any 8 bit graphics card (VDI) as well as in
> any native Atari resolution, including BIGscreen, BlowUP etc.

Hmmm, how about Crazy Dots 2? The beta test version I got a while ago did not work on CD2 or Matric Coco (which is an 8-bit). Disappointing because it looks like a top program...

--
dave

%%%

4227. Re: Magic C- Majic Mac- Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: Claus Brod <clausb@bbn.hp.com>
Message-ID: <30DA8BD7.4A1D@bbn.hp.com>
Source record: 154026

afn14016@freenet.ufl.edu wrote:
> If it is possible to run Atari programs on a Mac 030, 040
> would'n it be nice to be able to run Mac Software on a Falcon
>
> Is it possible to do this , and are there any plans for the writers
> of Magic C to develop a system like this for the falcon 030?

While it might be nice to have this, someone would probably have
to be kind of lunatic to start writing a Mac emulator for the
Falcon - the market is nearly nil. There is, however, a working
Mac emulator for the ST and TT lines (Spectre), and it might
be possible to tweak it a bit to make it run on the Falcon.
Unfortunately, Gadgets by Small, the makers of Spectre, do no
longer seem to work on the emulator. Maybe someone could talk them
into selling the source code.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4228. Re: London AW show?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4be24h$fb9@epsilon.qmw.ac.uk>
Source record: 154027

On alan@aybee.demon.co.uk, Alan Baker (alan@aybee.demon.co.uk) typed away:
: In article <cstrider-1912952206350001@cstrider.mag-net.co.uk>
: cstrider@mag-net.co.uk (Denesh Bhabuta) said:-
: >Both Joe Connor and I were at the Birmingham show and I was at the London
: >show too, taking live registrations...
: Erm, I COULD say 'it's a bit late now' or somesuch.. I don't know what
: happened to my original posting, is this the only response to it? It was sent
: middle of the week Before the show ;-|
I only got the posting after the show...

: I could and may well have handed you some dosh Danny, but now I'll just have
: to snail mail it, when I've next got any that is!
OK, I will patiently wait for it. :-)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4229. Re: Base 64 decoding

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4be26i$fb9@epsilon.qmw.ac.uk>
Source record: 154028

On andrew@ajrose.demon.co.uk, Andrew Rose (andrew@ajrose.demon.co.uk) typed away:
: Recently received a file encoded in Base 64. How do I deal with this?
This is mime.. use ESS-Code

: BTW Is UDO, the Universal Document Processor available for download
Coming soon...

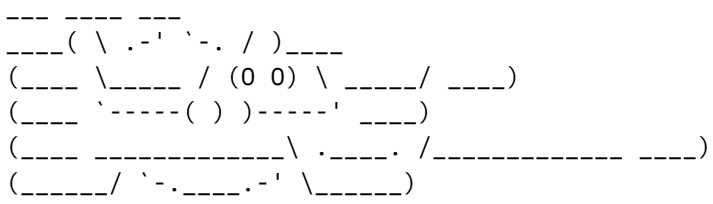
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4230. WHERE ON INTERNET IS WWW116???

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: humpback@ciunix.uc.pt
Message-ID: <4be49p$6p6@gnu.mat.uc.pt>
Source record: 154029

I tryed http://www.cybercomm.net/~drz/atariwww.html and i got this answer:
Unexpected Net Error, or something like that. Put the thing on hensa or
atari.archive.
PLEASE.

--



Here goes a hug from ^[[5mhumpback@ciunix.uc.pt^[[0m !!! :)))
Web Page http://ciunix.uc.pt/~humpback/index.html

Gustavo Felisberto
Futuro Engenheiro Civil
Marado por Computadores
Fanatico pelo Atari ST

4231. How to? Finished coding -- how to submit WRD+2RTF?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: js@cs.vu.nl
Message-ID: <js-2212951245040001@js.home.phil.ruu.nl>
Source record: 154030

A couple of years I go, I released a fast hack I wrote called 'WP2RTF', a First Word Plus to RTF converter.

Needless to say, sometimes things went wrong, mainly because I had to reverse engineer the W+ file format on the fly. However, a kind soul sent me the real specification.

So I set myself to recoding the thing, and voila, there it is -- ST binary, and sourcecode that should compile just about anywhere. My question is, where can I put it up for distribution? I tried atari.archive.umich.edu, but that fails -- and on the mirror sites I can't find the atari stuff at all.

On a separate note, before I *really* release it -- would anyone care to try it out (and report to me) as a kind-of final test?

Cheers, JS
ps Please reply by mail to me personally (yes, I set the headers, but you might have a buggy newsreader :-))

4232. Re: STiK/CAB empty pages?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: marcl@inter.NL.net
Message-ID: <DJzLx8.MGp@inter.NL.net>
Source record: 154031

> The browser is great, the problem is probably located in OVL or Stik...

I had the same 'resolving host'-problem when I used the latest STiK-version in combination with CAB 1.16. Therefore, I tried CAB 1.16 together with the antique STiK-version 1.01, and: bingo! The resolving host-problems are gone. All other combinations fail at my system (1040 STf, 2.5 meg, old-Tos in combination with K a o s 1.4.1)

regards, Marc

Marc_Laan_Amsterdam_Netherlands

4233. Comms problems? Help please?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: Fennel Waters <waters@gn.apc.org>
Message-ID: <1706400002@gn>
Source record: 154032

I've an Atari STE (upg to 4meg) and I'm using KM_TERM, and having problems.
Also, is it possible to look at web pages (I'm new to GreenNet) with any
programs?
Thanks

4234. from 1st Word (or STEVE) to Signum

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: houtzage@let.rug.nl
Message-ID: <houtzage.8.30DAAD7C@let.rug.nl>
Source record: 154033

Dear fellow Atari-users,

As a Steve and Signum user, I would like to know if there exists a programme which converts files from Steve (or 1st Word) to Signum 4. In my Signum 2 days I used a very handy programme made (if I remember well) by Geord Steibler in Germany. Is there a something comparable for Signum 4?

Peter Houtzagers

Groningen, The Netherlands

4235. Re: WHERE ON INTERNET IS WWW116???

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: whylesc <whylesc@boat.bt.co.uk>
Message-ID: <4beeti$du9@pheidippides.axion.bt.co.uk>
Source record: 154034

Gustavo,

Try again, it works for me! or try the Yolo club, WWW115 was there, I don't know about WWW116: http://dcn.davis.ca.us/~dmlarson/yac/

cheers,

((:) |_ | |\|

4236. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: and@sun1
Message-ID: <4bdvn5$h10@newsserver.rrzn.uni-hannover.de>
Source record: 154035

Max Farina (massimo@irfmn.mnegri.it) wrote:
: ...but any info about MagicDesk of MagiC 4 ?
: Is it (now) a good alternative Desktop ?

It is NOT an alternative shell.
It is THE shell. Others are alternative.
As I am the author I cannot tell if it's good or not.
B-)

--

ANDREAS KROMKE

4237. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: and@sun1
Message-ID: <4be63j$i0b@newsserver.rrzn.uni-hannover.de>
Source record: 154036

dave (dave@mbha.demon.co.uk) wrote:
: It seems a lot better to me. Two new things I was glad to see; desktop pics and

Both features are included since 1989 (Kaosdesk 1.0).
In Magxdesk 3 the icon management is improved and icons are in colour.

ANDREAS KROMKE

4238. Re: WHERE ON INTERNET IS WWW116???

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <4bej3h$14hd@melimelo.enst-bretagne.fr>
Source record: 154037

Hello,

if you have not find it now, you cat ftp it at:
ftp.cnam.fr or 163.173.128.15 in /pub/Atari/Telecomm
I have download it.

Regards

4239. ***** For Sale: C-Lab Notator ST (MIDI)

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: rfischer@ssc.eecs.harvard.edu
Message-ID: <RFISCHER.95Dec22104716@ssc.eecs.harvard.edu>
Source record: 154038

```
For Sale for $200:

C-Lab's Notator ST software.

This is a full-featured MIDI sequencer _and_ music notation system,
originally priced at $600. It does everything. Works in as little as
1 meg. All original boxes and manuals, and registration card.

If interest, please reply to me: rfischer@eecs.harvard.edu

--- Bob
--
Bob Fischer / 31 Quint Ave. / Allston, MA 02134
617-782-4228 (h) / 496-8020 (w) / rfischer@das.harvard.edu
------------------------------------------------------------
"Dan, you're a man of great faith."
"Actually, I'm a man of very little faith and a great God."
```

4240. HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: William Sharpe <u01whs@aberdeen.ac.uk>
Message-ID: <4bekou$90o@fs2.abdn.ac.uk>
Source record: 154039

I accidentally erased an important file after dragging to the trash icon.
Is there any way this file can be retrieved?

Thanks for any help

4241. Re: STE, DMA & HDD corruption

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4bf2q3$fo0@blackice.winternet.com>
Source record: 154040

> mbecroft@iconz.co.nz (Mario Becroft) writes:
> I have two STEs which have slowly developed this HDD corruption problem
> over the past 3 years or so. Does anyone else have this problem and a fix?
> It is not the DMA chip problem of the STE of a few years ago, but does
> the DMS become faulty over time? And where is the DMA on the Motherboard?
> Please post your ideas.
>

>>>>
Check the Power Supples, particularly the connector on the main
board. Clean them and make sure they are snug. My STe started acting like
that durning the warrenty period and it was the Power Supply going out. Replaced
it and it hasn't bothered since (3 years, 4?).

Rich Mier

4242. Re: HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <819659056_OASIS_@spirit.demon.co.uk>
Source record: 154041

In article <4bekou$90o@fs2.abdn.ac.uk>
William Sharpe <u01whs@aberdeen.ac.uk> said:-

>I accidentally erased an important file after dragging to the trash icon.
>Is there any way this file can be retrieved?

Yes.

First write down the name and path of the file.
Do not allow any prg to write any thing to the disk\partition you have deleted it from.

Find undelete.ttp (often supplied on free magazine disks or with any Hard Disk utilities and run it). Feed undelete the path as the command line.

I think thats how it goes....if you have diamond edge or st tools (I think) or one of a host of others there are friendlier ways of doing it but this works and is freely available AFAIK.

Good Luck and remember not to write to that drive.

all the seasonal greets

David Greenhough

--

---

greeny@spirit.demon.co.uk

4243. WTB: ICD Link2 or other Hard Drive controller

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: grendel@bluefin.net
Message-ID: <grendel.65.00063C42@bluefin.net>
Source record: 154042

Hello. I own a 1040STF and I'd really like to get a hard drive hooked up to it. From what I've heard, the ICD Link is really the best (if not only) way to go... If anyone out there has a used one that they'll sell for a reasonable price, please contact me. Or if you have any other sort of hard drive controller or hard drive setup of any type for a reasonable price, drop me a letter. Thanks much.

4244. Re: esscode question

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <30db14b65d91c44@sn.no>
Source record: 154043

>Do you, or does anyone, have any good documentation for ESSCODE?
>I have the
>latest version i could find, got it from umich, but the one TXT file is really
>sparse when it comes all the commands.

That's exactly the text file that came with mine as well. It really
doesn't *explain* anything. I know there was a STguide hypertext file
with the older version, but I think there are new features in version
6.4 (latest version????) so it really doesn't help much.

It really puzzles me how to get MIME decoding to work (I haven't yet
gotten it to work, so I've had to ask people send me the files again,
Uuencoded or by other means).

Hallvard

--
___
<SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
Norway- land of the fjords and the midnight sun (Y)
[Okami 0.26 offliner] ()~*~()
URL launchpad: http://www.sn.no/~hallvart/ (_)-(_)

4245. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: Thomas Neuburger <thomasn@best.com>
Message-ID: <4bfa7l$le2@shellx.best.com>
Source record: 154044

> Eric Noss (enoss@planetx.bloomu.edu) wrote:
> : On Thu, 7 Dec 1995, GRAHAM CORNELIUS wrote:
> :
> : > Another thing to note is that the Jag is a lot
> : > more popular in america than it is here in Britain. (deleted..)
> :
> :
>
> So, Jag _has_ got some publicity, even tv ads, here.
> And as importantly, some major distributors have included it beside
> Sony, Nintendo, and Sega. Doesn't look bad.
>
> But it just doesn't seem to sell at all. Just like people just didn't
> want Atari computers here, they seem to prefer anything over a 64-bit
> console made by Atari. That REPUTATION..! The image couldn't honestly
> be much worse, I think. People laugh at the name. Now, what we see here
> is some serious marketing - but a product nobody seems to want.
> What should we think of this?
>
> I only know that though I'd love to see Jag succeed, Atari just doesn't
> produce games I'd love to play. Where are the serious simulations
> showing the 64-bit power? Racers, flight sims, role-playing in natural
> graphics... No, just kicking and jumping games for kids. This may well
> have been the greatest mistake Atari did. They thought that people want
> such coin-op-like arcade games from their 64-bit boxes. Some people do.
> But most of them probably will buy a SNES, or Saturn... Just for habit.
> We might have seen some serious simulations, if someone somewhere had
> not decided that Jag will be the console for Kid-games. They lost too
> many potential buyers there. I know too many people who'd love to buy
> Jaguar - but never games like MK3, Ultra Vortex, or even Tempest.
> That's it. A BIG problem...
>
> Maybe it's goodbye, Atari - after all. I still use my Falcon, and have
> no intentions of getting either a PC, or especially a Mac. Falcon is a
> good computer. Atari made very nice products. But after messing things
> up like they did, maybe they dove too deep this time. One mistake too
> much somewhere. I hope I'm wrong, but it _would_ be nice to see them
> do something _right_ even once in their history =) !
>
> : Just some of my observations...
>
> And some of mine, too... 8-)
>
> Tommi

I must concede, as much of a die-hard Atari fan I am, they may
have dug themselves into a hole that will be their grave. Years
of poor managment by the Tramiels, broken promises of support, and
just a lack of trust between the consumer and the Sunnyvale-based
company have destroyed Atari, once the ruler of the video game empire.

The solution, however, will be a total restructuring of Atari, and a total
push for the Jaguar. This is the only way to redeem their reputation
and (hopefully) their company.

Unfortunatly, I do not see them doing this. That company is so mis-managed
that I am surprised they have been able to mount the effort to make
any kind of showing at all in the market.

Despite everything I've said, however, there is no-way that Tramiel
is stupid enough to turn his back on 150,000 Jaguar owners. I know
they have laid off a few people, but look at the facts. Would they
have pushed so hard to get their product into the Sears and Radio-Shack
catalogs if they were not even luke-warm serious about staying active
with the Jag. Would they have hired a company to create Jag-Wire for them
or started a magazine for the Jag enthusiast. That costs money, folks,
and for all the Tramiels might be, I don't see them wasting money.

Just a thought,
-Florp

4246. Memory Recall 3,4,5 and 6

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: sinbad@globalnet.co.uk
Message-ID: <4bf9h1$usp@pippin.globalnet.co.uk>
Source record: 154045
Cross-posted to: comp.sys.atari.st,comp.sys.atari

These public domain games are due to be released by the end of January. If you have any comments from the first two versions please e-mail me (sinbad@globalnet.co.uk) and let me know what I can do to improve them.

The new versions have actually been rewritten and features a brand new main screen and of course images to find. The scoring is a bit more down to earth now (thanks reviewers!).

Martin

4247. Re: ST disk -> PC

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: sinbad@globalnet.co.uk
Message-ID: <4bf9j0$usp@pippin.globalnet.co.uk>
Source record: 154046
Body handling: Inline uuencoded payload not displayed: sttopc.zip

The following archive contains a program and its documentation file
which allow you to use ST-formatted discs on a PC. I find it useful
once in a while. I believe it is public domain.

section 1/1 file sttopc.zip [Wincode 2.6.6]

[Inline uuencoded payload not displayed: sttopc.zip]

sum -r/size 47881/3436

section 1/1 file sttopc.zip [Wincode 2.6.6]

Regards,

MC

4248. TT-Monitor cabling?

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: gartmann@immunbio.mpg.de
Message-ID: <4bfc9j$dpg@n.ruf.uni-freiburg.de>
Source record: 154047

Hello,

my Atari-TT monitor PTC1426 is out of order. It is completely dark although the green LED is on and from behind I can see the tube glooming. I brought the monitor to a computer shop and they told me they will repair it. But after a while the just said they can't do it because they need some special part (which one they didn't tell me) and this very piece is not available anymore. So I took the monitor back and had a look into it myself. I found a red cable coming out of the "screen-transformator" (I don't know the exact term in English :-( ) hanging around. Where should I fix the other end of this cable? On the little card just fixed at the tube there is no cable connected to "G2" that leads to pin 7 of the tube. What should I fix there? On the main card in the lower right corner there is "G2" twice. One cable leads to the card on the tube but the second one is hanging around. Again, where should it be fixed?

If you have such a monitor I would appreciate it if you could have a look into it.

Regards,
Christoph Gartmann

+---+
| Max-Planck-Institut fuer Phone : +49-761-5108-465 Fax: -221 |
| Immunbiologie PSI : PSI%(0262)45050160374::GARTMANN |
| Postfach 1169 Internet: gartmann@immunbio.mpg.de |
| D-79011 Freiburg, FRG |
+----------- Do you know MENUE, the user environment for OpenVMS? -----------+

4249. WWW - 4 simple questions.....

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <819656788_OASIS_@ajrose.demon.co.uk>
Source record: 154048

OK - after a little use, I wonder if anyone could answer these 4 questions:

1) When I do a search (in this case on Lycos) using two keywords, go off to a suggested site, press BACK on deciding it's not what I want, I get a full reload based on a search of the first keyword only. What happened to the second word?

2) Why do I get multibombs on some GIFs which, if I press escape during loading will happily display as part images (interlaced and nmon-interlaced), but which refuse to load as full images, and is this connected in any way to similar crashes I get when downloading other files (eg WWW116.ZIP)? (OK, so that's two questions:-))

3)Why do I sometimes download sites which don't write to the (frankly enormous, but lets not boast about size, eh?) disk cache, even when hotlisted? I discovered this when trying to extract text information to fax onto someone else - the file contained a grand total of 0 bytes, rather than the lovely 21000 I was expecting to find.

4) (I've asked this before but...) Why oh why oh why does the program sometimes stop mid-load in order to send a BIGGGG bit of information back? eg. partway through loading a file, when I can even see the other end trying to send me stuff, my modem starts kicking out info. Given thet I usually average on a good night a cps rate of ~1900, and this lasts in excess of 40 seconds, I reckon I'm uploading 80k+ of info. What is my computer telling the world about me?!? It seems ratehr a lot, whatever it is, and so rude to interrupt someone else as well;-)

Answers on an xmas card please....

Merry times to everyone

Andrew (getting inquisitive after another bottle of wine.....)

--

---

andrew@ajrose.demon.co.uk

4250. It keeps happening

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <819657686_OASIS_@ajrose.demon.co.uk>
Source record: 154049

```
Every time I log on and connect to a "finch" connection the log-on
procedure happens as usual but then nothing else. If I get ttptyc (or
whatever it is) everything goes wonderfully. Any clues?

--
------------------------------------------------------------------------
andrew@ajrose.demon.co.uk
------------------------------------------------------------------------
```

4251. Kockens BBS wishes you all a

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_30daef4e_Jesper.Kock@kockens.ct.se>
Source record: 154050

Grtz Jesper Kock,WiZZard on /#Kockens BBS#/ +4646250256,Atari Only
--
"Mr. Worf, scan that ship." "Aye Captain. 300 dpi?"

4252. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hlNntLf.dpj@delphi.com>
Source record: 154051

Terry May <Terry.May@rebel.genesplicer.org> writes:

>Octopus has networking and multiline capability NOW, and it's much easier to
>work with and much more powerful than MBBS. But unlike MBBS, you need a
>multitasking OS (such as MAGIC or MultiTOS) for multiple lines.

Octopus is _easier_ to run than MBBS? Would you need an Atari computer
with multiple modem ports to run Octopus as multi-line, or can you use
an ST with multitasking installed. I use the DC-Port on an ST now, but
that's proprietary for MBBS and 9600+ support is just not there.

-Dana

4253. STReport #1151

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hPEFdXa.dpj@delphi.com>
Source record: 154052

12/22/95 STR 1151 The Original Independent OnLine Magazine!

- CPU Industry Report - Apple TakeOvers - Genie Dreams
- Father's Note to Santa - Trekkie Xmas - SoftRAM95 Recalled
- Atari Karts Review - PSX Tekkin FAQ - ARCsolo Win95
- HMI Y/N? - People Talking - Jaguar NewsBits

Judge Rules Against Prodigy
Intel "AT IT" Again?
Apple Woes Raise CEO Doubts

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4254. WTB: Stock TT030 computer.

Newsgroup: comp.sys.atari.st
Date: 1995-12-22 00:00:00 UTC
From: djc126@alfonso.usask.ca
Message-ID: <4bd4v2$7cf@tribune.usask.ca>
Source record: 154053

Hi. I have a friend here in Canada, who would like to buy a stock TT030, or better. It should have a minimum of 4mb ST RAM and a 50mb hard drive. If you are looking to sell yours, please email your configuration and asking price. Thanks.

4255. Re: Software to use FPU ???

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DK0nqM.2M9@cix.compulink.co.uk>
Source record: 153912

In message <4ant4j$guc@gateway1.brisnet.org.au>, dancer@brisnet.org.au said:

> if it is present. I _think_ FPU autodetection is also available under
> Lattice C, but I could never live with how slow it was.

It is available under Lattice - but its much better IMHO to build seperate binaries. The overhead with the autodetection code is quite high - and certainly doesn't help those users who *don't* have an FPU.

:-)

Roland.

@CiX

4256. Re: Highest SIMM size the ST1024 can use?

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DK0nqo.2Mu@cix.compulink.co.uk>
Source record: 153913

In message <4b87na$lov@gateway1.brisnet.org.au>, dancer@brisnet.org.au said:
> Roland Givan (rgivan@cix.compulink.co.uk) wrote:

> : Nope. 512Kb SIMMs are rare - and not found in Atari computers.
>
> But they _used_ to be more common. I still have my original two 512K
> SIMMs from when I bought the machine.

Did they? I can't say I've ever seen a 512K SIMM - and a seen a good few dozen SIMMs.

AFAIK 1Mb STEs came with 4 256K SIMMs - *not* 2 512K SIMMs. 520STEs certainly came with 2 256K SIMMs. 1 512K SIMM would not have had enough data bits to supply the full 16bits of the data bus.

Anybody else found 512K SIMMs in their STEs?

:-)

Roland.

@CiX

4257. FizzDizz:)

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: stosser@neon
Message-ID: <4bfk20$6mn@neon.airtime.co.uk>
Source record: 153914

Hi all

I am using FizzDizz,
Can anyone tell me in simple terms how to run the program and it automatically dial a number,
Imagine I only have one number in there that I use it for, well rather than boot the program, then go to the autodial then dial the number, is there a way to run the program and thats it, it does it all from eeerm whatever?

Yes I have RTFM, but RTFM does not ensure understanding TFM :)

So simple terms please, rather than "use a script" or see such and such a section, please talk me through the process,

Many thanks in advance :)))))))

Cheers......!ynoT http://www.airtime.co.uk/users/stosser/

4258. Falcon owners

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: stosser@neon
Message-ID: <4bflnu$6so@neon.airtime.co.uk>
Source record: 153915

Hi

This posting is NOT designed to cause arguments, offend or have everyone jumping down my throat,but it is a honest question I would like to see debated, I felt this had to be made clear as I know Falcon owners love there machines as much as I love my STe,

Why do Falcon owners and Magazine/Diskzine etc reviewers all moan about software made on STFM's or STe's not working on the Falcon?,

How can a person with a lower spec' machine possibly be expected to take advantage of the obvious supremacy of the Falcon, yes I would love a Falcon myself, and would then use its extra specifications,

But at the moment I and many others cannot even test our software to see if its Falcon compatible,
Yes yes I know, a good programmer should be able to do it, hmmm maybe we arnt all that good, but a program made on a STFM or an STE should not be knocked just because it wont work on a higher spec machine, we arnt all as good as the Starball authors :) and many other exeptions to the rule:)
Yet still my work gets the old "Shame it wont work on the Falcon" or "lows: not Falcon compatable" and many many, "Could not get it to work on the Falcon, not even with backwords" or whatever you use,

Anyone else ?......keep smiling though :))))))

BTW, any Falcon owners making programs for the Atari STFM520 ?

Cheers....!ynoT http://www.airtime.co.uk/users/stosser/
stosser@airtime.co.uk
*** Hope Santa brings me a Falcon, Honest I do ***
*
*

4259. Binhex

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <819752354_OASIS_@ping.be>
Source record: 153916
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello there,

I wish you and yours a merry Christmas and a Happy New year.

I received today a mail wich contains a binhex4-file.
Can someone tells me if there exist a prg that converts binhex-files
to binaire files on a Atari.
Thanks on advance
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4260. Re: U110 editor

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FLXJAEARUP@dksoft.ping.dk>
Source record: 153917

In <4b73pj$qh1$2@mhafc.production.compuserve.com> Stephen Wilson wrote:

>Does anyone have any Atrai ST editing software for the Roland
>U110 (or a user configurable generic editor) - I'm getting sick
>of stabbing the front panel buttons.
>

There is a few editors available. Got them on my Board.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 55 23 90 | Kim Andersen email kim@dksoft.ping.dk|
\---/
**** NOTE NEW PHONENUMBER ****

4261. 4 joystick adaptor on parallel port - How?

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4bghud$imm@status.gen.nz>
Source record: 153918

I have heard of an adaptor which can easily be constructed, which allows four joysticks to be connected to the parallel port of your computer.

Does anybody have details of how to construct such a unit and/or how to access it from software? Please reply with details, or address to contact.

Thankyou for any help!

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

4262. On/Off outputs for ST (like Robokit) - How?

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4bgi67$imm@status.gen.nz>
Source record: 153919

I am interested to know if there is any way of controlling some switches (to connect to, for example, a relay) from the Atari TOS computer. I have a Robokit interface, which has 8 digital outputs, but this ties up my Cartidge port. It also is limiting to have only 8 outs.

Is there a simple way of gaining more outputs via the joystick port, serial port, parallel port, or some other port? I have an Atari TT030, if this makes any difference.

Thankyou for any suggestions!

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

4263. Re: FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: none-set <100416.1002@CompuServe.COM>
Message-ID: <4bgjqm$l2e$1@mhafm.production.compuserve.com>
Source record: 153920

Well... Can anybody explain (for a 3 years child) how to use that gatewon
NeST? I mean, how you must post a message!
Thanks in advance.
Alberto.

4264. WTD FTP site for STE games(mortal kombat, etc)

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: dugite@dircon.co.uk
Message-ID: <4bgkat$lk@newsgate.dircon.co.uk>
Source record: 153921

Could someone email me the address of a FTP site where I can get some moderm games for my STE.

Thanks

4265. Re: zero-x

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DK1Fnq.1K1@cix.compulink.co.uk>
Source record: 153922

> Does anyone know what features the zero-x sample editing program has?
> Does it support SCSI/ACSI transfers between samplers? What new
> samplers does it support and what sample formats does it convert
> to/from?

There is a demo available from SoundPool, item code 600-01. It is also on
CIX and may be available for ftp somewhere.
It supports SCSI connection to some samplers, I think the usual s9000 etc.

Mark

4266. For Sale: OmegaII Music Sequencer package

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <4bh1o6$ght@newstand.syr.edu>
Source record: 153923

I have OmegaII, the Music Sequencer package, for the ST for sale. I'll take $40, including shipping. If interested, email me at: ggreenbe@mailbox.syr.edu.

Thanks,
Gerry

4267. Re: It keeps happening

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <819704934_OASIS_@ajrose.demon.co.uk>
Source record: 153924

In article <819657686_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>Every time I log on and connect to a "finch" connection the log-on
>procedure happens as usual but then nothing else. If I get ttptyc (or
>whatever it is) everything goes wonderfully. Any clues?
>

Err... apologies, this should have gone elsewhere...

Merry Xmas - Andrew (now a bit more sober)

--

---
andrew@ajrose.demon.co.uk

4268. Printer For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: sjones@iag.net
Message-ID: <4bh5eg$j99@news.iag.net>
Source record: 153925

```
SCM804 Printer for sale $50.
Will pay shipping.
Call (after 5PM EST)
(407)3237783
```

4269. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <819729896_OASIS_@bpfd.demon.co.uk>
Source record: 153926

In article <4ama3p$4nr@inca01.inca.co.nz>
gmiller@inca.co.nz (Gaven Miller) said:-
>
>(The Mega ST was just a delightfully repackaged STF, with a blitter chip)
>

I think any Mega ST owner might disagree with you there!

--

STEVE TAYLOR...ATARIAN 6 Oxhey Cl., Ramsbottom, Lancs BL0 9TJ
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Email SMS messages to: 44802226256@sms.netcs.net [UNSUPPORTED]

4270. BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: azimuth@gold.interlog.com
Message-ID: <4bhdrb$6nq@steel.interlog.com>
Source record: 153927

Octopus !?

Never heard of it, could you tell me where I could get a demo copy...or if it's commercial, could you supply me with the distributor's name and asking price.

Thanks in advance!

Steve
azimuth@interlog.com

4271. Re: WWW - 4 simple questions.....

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <819732256_OASIS_@swampdog.demon.co.uk>
Source record: 153928

In article <819656788_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>OK - after a little use, I wonder if anyone could answer these 4
>questions:
>
>1) When I do a search (in this case on Lycos) using two keywords, go
>off to a suggested site, press BACK on deciding it's not what I want,
>I get a full reload based on a search of the first keyword only. What
>happened to the second word?

pass!

>2) Why do I get multibombs on some GIFs which, if I press escape
>during loading will happily display as part images (interlaced and
>nmon-interlaced), but which refuse to load as full images, and is this
>connected in any way to similar crashes I get when downloading other
>files (eg WWW116.ZIP)? (OK, so that's two questions:-))

Dunno what happens here, I used WWW108 to get hold of WWW116. It
repeatedly crashed in different places during the download. I kept
trying and eventually got it. WWW116 seems to suffer from a similar
fault but seems to do it at the same point during the download which
will be easier for the author to debug I suppose.

WWW116 seems to have a bit of intelligence. Once it has got a
screenful to display, it displays it, even though it hasn't got the
whole page. Perhaps this feature is involved with the GIFs?

>3)Why do I sometimes download sites which don't write to the (frankly
>enormous, but lets not boast about size, eh?) disk cache, even when
>hotlisted? I discovered this when trying to extract text information
>to fax onto someone else - the file contained a grand total of 0
>bytes, rather than the lovely 21000 I was expecting to find.

ditto - no explanation.

>4) (I've asked this before but...) Why oh why oh why does the program
>sometimes stop mid-load in order to send a BIGGGG bit of information
>back? eg. partway through loading a file, when I can even see the
>other end trying to send me stuff, my modem starts kicking out info.
>Given thet I usually average on a good night a cps rate of ~1900, and
>this lasts in excess of 40 seconds, I reckon I'm uploading 80k+ of
>info. What is my computer telling the world about me?!? It seems
>ratehr a lot, whatever it is, and so rude to interrupt someone else as
>well;-)

I think this has something to do with resolving the host. It keeps
sending the same request over and over again until the host responds.

>Answers on an xmas card please....
>
>Merry times to everyone
>
>Andrew (getting inquisitive after another bottle of wine.....)
^^
Ever had that urge to drag everything to the trashcan "just for a
giggle"? :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

4272. Re: It keeps happening

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <819735062_OASIS_@swampdog.demon.co.uk>
Source record: 153929

In article <819657686_OASIS_@ajrose.demon.co.uk>
andrew@ajrose.demon.co.uk (Andrew Rose) said:-

>Every time I log on and connect to a "finch" connection the log-on
>procedure happens as usual but then nothing else. If I get ttptyc (or
>whatever it is) everything goes wonderfully. Any clues?

Nos 0.42 accepts "ifconfig sl0 up". Type this on a "finch" (Ascend)
connection about ten seconds after the log-on and it will wake up.

btw - are we the only two people still here?

--

Guy Harrison

guy@swampdog.demon.co.uk

4273. Re: Post new article

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: wdudan@netheaven.com
Message-ID: <4bhvbg$mjo@tofu.alt.net>
Source record: 153930

Newsgroups: comp.sys.atari.st
From: wdudan@netheaven.com (william dudan)
Subject: Re: Falcon stuff
X-Newsreader: NeoLogic News for OS/2 [version: 4.2]
Lines: 47

In message <4bcpo0$8if@gti.gti.net> - azog@gti.gti.net (azog) writes:
:>
:>After months of searching for a 2.5" -> 3.5" IDE cable, Toad has
:>them in their latest catalogue, for like $20. So I got it, and
:>got my Maxtor 340mb drive working like a champ. Just a word to...

:>So now my machine is in several peices, because the drive is
:>too big to fit in the Falcon's original case. As well as the
:>fact that I had to use an external power-supply to drive the
:>thing.

:>.... I am just looking for the best way to do
:>it, without damaging either my Falcon, or having to buy several
:>cases due to damage there.
:>--...
:>Billy D'Augustine, azog@gti.gti.net
:>"Isn't that cute ... BUT IT'S WRONG!!!!"
:>http://www.gti.net/azog/

Good to hear that Toad is now selling that cable! If you HAVE the
original 2.5" IDE cable that came with the Falcon it is not too hard
to splice it to standard 3.5" IDE cable and hence to a 3.5" hard
drive. If anyone is poised to do this I'll dig out the wiring chart.

If you DO NOT have the original cable, you will need to locate a
44 pin plug for a 2.5" hard drive with at least a couple inches of
cable attached.* I BELIEVE this is referred to as 'PS2' cable with
44 c., but I never bought any since the minimum purchase is $30.00.
Toad's cable is much easier if you can order from them.

I know of two 3.5" IDE hard drives that will fit directly into the
Falcon without having to remove the power supply. They are the
ST 5850A and the ST51080A which are 850mb and 1080mb respectively.
One of the unique features of these drives is the height: 3/4".
The length: 5" and width: 4" let it fit nicely inside the Falcon
case. These drives are Seagates and are very fast.

The Falcon p/s provides +12v for the fan. If you run the fan off a
small wall-wart p/s you may have enough to satisfy the (modest)
+12v requirement of the 3.5" hard drive. Check the voltage

and current in any event.

* Laptop repair shops might have a spare remnant.

wdudan@netheaven.com 23de95 NY/VT borderlinemind US of A.

4274. Re: Post new article

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: wdudan@netheaven.com
Message-ID: <4bhvf8$mjo@tofu.alt.net>
Source record: 153931

Newsgroups: comp.sys.atari.st
From: wdudan@netheaven.com (william dudan)
Subject: Re: Falcon HDD speeds...
X-Newsreader: NeoLogic News for OS/2 [version: 4.2]
Lines: 38

In message <4b1v8o$5st@josie.abo.fi> - thietavu@news.abo.fi (Tommi Hietavuo TKK
K) writes:
:>
:>New speed records for Falcon IDE drives, I think... ;-) !
:>
:>HowFast: 3.570 kB/s
:>
:>RateHD 3.5: 3.030 kB/s - 11 mS
:>
:>Transfer1: 3.940 kB/s
:>
:>Drive: Seagate Decathlon 5660A
:>Driver: HDdriver, multiple r/w enabled
:>Caches: No caches used.
:>CPU: 68030/36 MHz (18 MHz bus speed), Falcon FX 1.1 speeder active
:>OS: Geneva r004 (!)
:>Video: 816x608x16
:>
:>Who would have believed this: more than 3.5 M/s on a 1992 designed Falcon..?
:>I certainly wouldn't - but true it is.
:>
:>It seems to me that FX 1.1 boosts HDD access quite considerable...
:>
:>Tommi

ICD RateHD Prg gave me 11ms on an 850 Decathlon and 8.5ms on a
Micropolis 4110A. You're way ahead on throughput, however, as
I used a stock Falcon - TOS 4.1 using ICD Pro driver.

Bill

4275. Re: Falcon HDD speeds...

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: wdudan@netheaven.com
Message-ID: <4bi0ur$nr3@tofu.alt.net>
Source record: 153932

In message <4b1v8o$5st@josie.abo.fi> - thietavu@news.abo.fi (Tommi Hietavuo TKK
K) writes:
:>
:>New speed records for Falcon IDE drives, I think... ;-) !
:>
:>HowFast: 3.570 kB/s
:>
:>RateHD 3.5: 3.030 kB/s - 11 mS
:>
:>Transfer1: 3.940 kB/s
:>
:>Drive: Seagate Decathlon 5660A
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:>
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:>
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:>Tommi

ICD RateHD Prg gave me 11ms on an 850 Decathlon and 8.5ms on a
Micropolis 4110A. You're way ahead on throughput, however, as
I used a stock Falcon - TOS 4.1 using ICD Pro driver.

Bill

4276. Re: Falcon stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: wdudan@netheaven.com
Message-ID: <4bi0s8$nr4@tofu.alt.net>
Source record: 153933

In message <4bcpo0$8if@gti.gti.net> - azog@gti.gti.net (azog) writes:
:>
:>After months of searching for a 2.5" -> 3.5" IDE cable, Toad has
:>them in their latest catalogue, for like $20. So I got it, and
:>got my Maxtor 340mb drive working like a champ. Just a word to...

:>So now my machine is in several peices, because the drive is
:>too big to fit in the Falcon's original case. As well as the
:>fact that I had to use an external power-supply to drive the
:>thing.

:>.... I am just looking for the best way to do
:>it, without damaging either my Falcon, or having to buy several
:>cases due to damage there.
:>--...
:>Billy D'Augustine, azog@gti.gti.net
:>"Isn't that cute ... BUT IT'S WRONG!!!!"
:>http://www.gti.net/azog/

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to splice it to standard 3.5" IDE cable and hence to a 3.5" hard
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If you DO NOT have the original cable, you will need to locate a
44 pin plug for a 2.5" hard drive with at least a couple inches of
cable attached.* I BELIEVE this is referred to as 'PS2' cable with
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Toad's cable is much easier if you can order from them.

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ST 5850A and the ST51080A which are 850mb and 1080mb respectively.
One of the unique features of these drives is the height: 3/4".
The length: 5" and width: 4" let it fit nicely inside the Falcon
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The Falcon p/s provides +12v for the fan. If you run the fan off a
small wall-wart p/s you may have enough to satisfy the (modest)
+12v requirement of the 3.5" hard drive. Check the voltage
and current in any event.

* Laptop repair shops might have a spare remnant.

wdudan@netheaven.com 23de95 NY/VT borderlinemind US of A.

4277. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <2bd_9512231224@genesplicer.org>
Source record: 153934

Re: _BBS Programs_, dpj@delphi.com wrote to All on 22 Jan 95:

d> Octopus is _easier_ to run than MBBS? Would you need an Atari computer
d> with multiple modem ports to run Octopus as multi-line, or can you use
d> an ST with multitasking installed. I use the DC-Port on an ST now, but
d> that's proprietary for MBBS and 9600+ support is just not there.

It's my understanding that you need an Atari computer with multiple ports in
order to use Octopus as multiline. AFAIK, there's no support for something
like a DC-Port. But what good is multiple lines without 9600+ support anyway?

* LED v1.31 * Freq ATARINET @ 1:209/745 and increase your Atari knowledge!

4278. Re: Clipart for Calamus

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4bi4bj$or@josie.abo.fi>
Source record: 153935

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: In article <4b0rb2$dn0@inferno.mpx.com.au>
: tateh@jolt.mpx.com.au (Peter Shilling) said:-
:
: >I'd like to know if anyone knows where on the net i might find some
: >clipart suitable for Calamus. Music related stuff would be good but
: >others as well.
:

If you use Calamus S or SL, then I'd find somebody who owns PC Corel Draw...
Those colour vector graphics look marvellous, and most of them can easily
be exported in colour GEM metafile format. It seems, C.D has some bugs
that now & then corrupt some files converted this way, but generally it
will work out fine!

Merry Christmas !

Tommi

4279. New Atari Computer???? Or Digital Video Editing????

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4bi5ob$h3g@newsbf02.news.aol.com>
Source record: 153936

New Computer???
Is there any chance a new Atari system will come out? If not, MagiCMac seems to be the best way to preserve Atari well in too the 21st century, I use it on my Quadra 660AV and it is FAST and my machine is SLOW in the Mac world, just imagine using it on the 150mhz PowerComputing clone, 512 megs of RAM, Disk Array, 128bit Graphics card, etc, etc.

Digital Video???
I am looking for something to Edit digital video and add some basic effects, I like Premier but it is so SLOW (not to mention cinepak compretion but that is another story all to gether). This would be usefull for color correction on animations and easily cutting and pastings sections in and out in to a final project.

Zan660@aol.com

4280. Re: Magic C- Majic Mac- Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.951223214023.15367B-100000@moose.erie.net>
Source record: 153937

On Fri, 22 Dec 1995, Claus Brod wrote:

> Unfortunately, Gadgets by Small, the makers of Spectre, do no
> longer seem to work on the emulator. Maybe someone could talk them
> into selling the source code.
>

Dave Small posted a message back in April saying that he still
owned the source code to the Spectre emulator despite the fact that
Gadgets by Small went bankrupt because of a lawsuit. He indicated that he
still expected to release Spectre 3.1 and having it working with System
7. But that was back in April! :)

4281. Re: Linux help

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DK2ABF.7Jn@ridgecrest.ca.us>
Source record: 153938

chainxor@control.auc.dk (Henrik Lunardi Weide) wrote:
>In article <DJq77C.DwA@ridgecrest.ca.us>, Michael Grove
<mgrove@owens.ridgecrest.ca.us> writes:
>> graham@grasper.demon.co.uk (Graham Irvine) wrote:
>
>>
>> My mistake, Linux boots ok. When I startx, the program errors
>> whilst looking for the "Atari" keyboard and returns to Linux.
>> I will try to boot with Atari keyboard this weekend and see
>> if that was the problem. I know that the Keyboard Gizzmo is
>> not compatible with software/hardware that uses the mouse/game
>> ports (Screen Blaster/ Videomaster Falcon).
>>
>
>One thing wonders me about this Keyboard-Gizzmo or whatever, I mean it's
a
>PC-keyboard converter - right ??

Yes, It has conncetions for a serial mouse, two atari
joysticks and an atari mouse.
>
>Why are there incompatibilities ???

Videomaster Falcon
Screen blaster (the one where a lead goes to the joystick port).
Probably any program/hardware that uses the joystick for an input
output other than joysticks or mouse (mice ?) :).

>
>My PC-keyboard converter from DDD, plugs directly into the keyboard-plug
on the motherboard and no drivers or anything are needed, since the
Falcon believes it's an Atari-keyboard. The mouse & joystick port is on
the converter, so that they can
>be connected there. The DDD PC-keyboard-converter is a little piece of
hardware that emulates the Atari-keyboard signals on it's own.
>
>
This sounds the same. The driver is burned into eproms on the card.
It is Chro-Magic's "Gizzmo's" (Ram Gizzmo, Multisync Gizzmo ect..) own
code and not the same as ataris. It works well and the keyboard response
is fast. I guess the developer didn't take into consideration "all" of
the toy us atari users have. It works well for mounting your Atari into
a tower case as the ribbon leads are 18" long. The card size is about
2.5"* 2.5".

Mike

> Keep Cool and Flying...
>
> ChainXOR...
>
>
>// Atari Falcon030/FX/Tower, 8 Mb RAM (4MB FastRAM), 260 MB IDE HDD //
>// 36/40 Mhz CPU/FPU, 50 Mhz DSP56001, SCSI-II 3,3xspeed CD-ROM //
>// Running MagiC 4 OS //
>// E-Mail: chainxor@control.auc.dk //
>// Homepage: http://www.control.auc.dk/~chainxor/ //
>
>

4282. Re: Falcon stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DK2BFC.80o@ridgecrest.ca.us>
Source record: 153939

azog@gti.gti.net (azog) wrote:
>After months of searching for a 2.5" -> 3.5" IDE cable, Toad has
>them in their latest catalogue, for like $20. So I got it, and
>got my Maxtor 340mb drive working like a champ. Just a word to
>people who are still running the stock 80mb (or 60mb) drives:
>the Maxtor (and others) are loads faster than the Connors that
>came with the Falcons. For under $130, you can get your hands on a
>540mb drive; it may be hard to belive, but without any accelerators,
>there is a noticable increase in performance!
>
>So now my machine is in several peices, because the drive is
>too big to fit in the Falcon's original case. As well as the
>fact that I had to use an external power-supply to drive the
>thing.
>

If all you want is room for an external drive, there is an
external IDE kit for the Amiga and well as the adapter
cable you purchased. I had seen it in an old Amiga User
magazine add. I think is was about 80.00 U.S. and had an
external cable, case, and powersupply. Fitting a Falcon
in a tower looks cool when its done, but it is a LOT of
work.

Mike

4283. STE, DMA & HDD corruption

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9512230400092418 3@acpu.com>
Source record: 153940

MB> From: mbecroft@iconz.co.nz (Mario Becroft) Subject: STE, DMA &
MB> HDD corruption I have two STEs which have slowly developed
MB> this HDD corruption problem over the past 3 years or so. Does
MB> anyone else have this problem and a fix? It is not the DMA
MB> chip problem of the STE of a few years ago, but does the DMS
MB> become faulty over time? And where is the DMA on the
MB> Motherboard? Please post your ideas. -Brian Becroft
MB> (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-

Brian - I don't know whether this will help or not. The ST previous to this TT is now sitting on my wife's desk. I bought it used about two years ago, and had (and still have) considerable trouble with disk corruption on its Megafile 30. For a long time I believed that the hard drive itself was headed south, but inquiries pointed me to the ZRam 2.5M upgrade. After re-seating chips and tearing hair, we finally determined that at least 5 of the chips on the Zram board were marginal. They flunked the 'freeze test'. As I have not done anything about it, they continue on their merry way, and I use this TT instead. But the ST in question has had, and continues to have, more disk corruption in a short time than this TT gets in months, and the TT is used every day.
I tried to make this message short; here is a shorter version: check out your memory chips. They can cause all sorts of problems.

"The Poor Deluded Soul" - tderrick@acpu.com

... Still looking for the 'any key'.....
___ Mountain Reader II - #00000077

4284. New arrival

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95122304000924184@acpu.com>
Source record: 153941

Greetings, Professor Nielsen.

Guess what? The package arrived! Didn't have some of the stuff I expected, though - did you tell me that you had ldw, for instance? Whatever, I guess that what I see is what I get. Thanks!

I did receive your email about goony drivers and old hippies. I didn't feel a response was necessary; I have seen traffic from Los (gridlock with occasional gunfire) Angeles to the Bien Hoa- (chickens, goats, sampans, and US pickups) -Saigon road. What is surprising is that *anybody* is still alive. :)

I saw a post in csas today - 'wanted to buy - TT'. It was from Canada. He could have saved both of us a lot of trouble with Vance, Darren, and the other 998 clowns if he had spoken up earlier. OTOH, I still love the box, and am damn glad I have it.

The package came with all kinds of official-looking rubber stamps on it. I guess we're still paying for the circus.

Merry Christmas to you and yours.

"The Poor Deluded Soul" - tderrick@acpu.com

... The Borg are back an' there's gonna be trouble hey na hey na...
___ Mountain Reader II - #00000077

4285. any subject :-)

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <4986dbrewood@nest.demon.co.uk>
Source record: 153942

In a message of 23 Dec 95 100416.1002@CompuServe.COM (90:100/106) woffled
to All
:

> Well... Can anybody explain (for a 3 years child) how to use
that
> gatewon NeST? I mean, how you must post a
message!
> Thanks in
advance.

Do you want to send an email message to a user in NeST? If so just sent it
as normal
email.

If it's a newsgroup message just post it in the newsgroup as the entire
group is ported into NeST for people to
read.

Daron Brewood - NeST Coordinator -
dbrewood@nest.demon.co.uk

--
I know the depths I reach are
limitless.

--

4286. Re: BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <9bf_9512240643@genesplicer.org>
Source record: 153943

Re: _BBS Programs_, Steve wrote to All on 23 Dec 95:

S> Octopus !?
S>
S> Never heard of it, could you tell me where I could get a demo copy...or
S> if it's commercial, could you supply me with the distributor's name and
S> asking price.

Al Petersen is the North American distributer. His BBS number is
1-718-833-0828. I believe it sells for $90. A little expensive, but well
worth it. It's powerful, yet easy to use, and runs in both a TOS or a GEM
environment. In the GEM environment a certain amount of multitasking can be
done even when using a singleTOS.

* LED v1.31 * AtariNet - Coming soon to a BBS near you!

4287. HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95122317000924217@acpu.com>
Source record: 153944

William Sharpe <u01whs@aberdeen.ac.uk> spake thusly:
U > Subject: HELP!!
U > I accidentally erased an important file after dragging to the
U > trash icon. Is there any way this file can be retrieved?
U > Thanks for any help

Sure thing, unless you have written more files to the same disk, and maybe even then. *Do not* do any more writing to this disk until you try the following: Undelete.ttp (available with the Knife ST package, and maybe elsewhere) or ST Tools (shareware). I find ST Tools very easy to use for undeleting files, but undelete.ttp is useable, too. There are other undeleters, I think, but I have used these two successfully.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... I didn't make a mistake. The computer misunderstood my request.
___ Mountain Reader II - #00000077

4288. Magic C- Majic Mac- F

Newsgroup: comp.sys.atari.st
Date: 1995-12-23 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9512231700092421 8@acpu.com>
Source record: 153945

Claus Brod <clausb@bbn.hp.com> spake thusly:

C > There is, however, a working Mac emulator for the ST and TT
C > lines (Spectre), and it might be possible to tweak it a bit to
C > make it run on the Falcon. Unfortunately, Gadgets by Small,
C > the makers of Spectre, do no longer seem to work on the
C > emulator. Maybe someone could talk them into selling the
C > source code.

Dave Small may respond directly, so this may be extraneous.
According to him, the source code is his, not Gadgets by Small's,
and he says he is still working on it. He probably expects to get
the Spectre to work on the Falcon sooner or later, but last I heard,
it is the Mac System 7.x that is causing the grief.

"The Poor Deluded Soul" - tderrick@acpu.com

... ######### IN STEREO WHERE AVAILABLE #########
___ Mountain Reader II - #00000077

4289. Time for full Internet?

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: Guido Caliandro <clna18l1@bologna.nettuno.it>
Message-ID: <Pine.HPP.3.90.951224025102.27279A@bologna.nettuno.it>
Source record: 153946

Hi,
I'm afraid these are very annoying questions fore more of you, but
please help me!!

I'm into the net from February 1995.
My provider gives both full internet (slip/ppp including pc/mac
clients) and host connection (terminal emulation with unix clients)

My decision has been for the host connection, and CoNnect is my
terminal emulator on my FALCON and my ST-BOOK.
The browsers that are installed in my provider's system and that I
use are:

- lynx (www - ftp)
- telnet
- ftp
- pine (mail - news)
- finger
- talk
- write (similar to talk)

Now I have to subscribe to my provider for next year, and CAB made a
bit of confusion in my mind:
I used it with in a slip account of a friend of mine and it works
great!!

and here's my problem:

In full internet, how can I get in all the resources that I have
with my host connection?

I'm not so expert to install different operative system.

- Please could someone gives me a list of the necessary files for
having all those resources?

- Is PPP really faster and better than SLIP?

- What about Linux? Is there a simply way to install it?

Thanks for your reply and merry Christmas!

Guido Caliandro <clna18l1@bo.nettuno.it>

P.S. Please cc your reply to my e-mail address: I didn't find any
off line reader in pine format!!

4290. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <4big68$d20@kaon.kuai.se>
Source record: 153947

dave (dave@mbha.demon.co.uk) wrote:
: It seems a lot better to me. Two new things I was glad to see; desktop pics and
: built-in icon management. And it is very fast. All in all though, I prefer to
: use ease to MagicDesk and Thing. Does anyone know if Thing 1.0 is any good?

Yes.
I wouldn't even compare it with Ease or MagiC Desk, it's just so much
better.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society

4291. Re: Magic or Geneva?

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: ae@yin.kuai.se
Message-ID: <4bifv3$d20@kaon.kuai.se>
Source record: 153948

```
Max Farina (massimo@irfmn.mnegri.it) wrote:
: ...but any info about MagicDesk of MagiC 4 ?
: Is it (now) a good alternative Desktop ?

No.

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society
```

4292. Re: Trouble with USR Courier Modem... Help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DK2pMJ.MEM@actrix.gen.nz>
Source record: 153949

In article <30d89faf.4455845@news.pavilion.co.uk>,
Keith Sunderland <keiths@pavilion.co.uk> wrote:
> rhett@bigwpi.WPI.EDU (Rhett Shain Brown) wrote:
>
> >9600 i get an this
> >CONNECT 2400/ARQ
> >so help!!!!!
> >this 2400 shit is killing me!!!
>
> Have you tried installing HSModem?
>
>
>

HSModem doesn't fix _everything_ :)

Try typing:

AT&F&C1&D2&Q5&K3&W

Into the modem. Then set the comms program to 19200 Baud, RTS/CTS
(Hardware) flow control.

Make sure you _do_ have HSModem or some serial fix installed of course :)

If this doesn't work, find someone local to have a look at it for you!

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

4293. Re: Trouble with USR Courier Modem... Help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DK2pt5.MLw@actrix.gen.nz>
Source record: 153950

In article <30d89faf.4455845@news.pavilion.co.uk>,
Keith Sunderland <keiths@pavilion.co.uk> wrote:
> rhett@bigwpi.WPI.EDU (Rhett Shain Brown) wrote:
>
> >9600 i get an this
> >CONNECT 2400/ARQ
> >so help!!!!!
> >this 2400 shit is killing me!!!
>
> Have you tried installing HSModem?
>
>

HSModem won't automatically fix every modem problem :)

Try typing AT&F&C1&D2&Q5&K3&W Into the modem. Then set the comms program
to 19200 Baud, RTS/CTS(Hardware) flow control. Make sure you _do_ have
HSModem or some serial fix installed of course :)

If this doesn't work, find someone local to have a look at it for you!
As in 95% of cases, this should make it work!

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

4294. FizzDizz:)

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6668_hsideras@mettav.demon.co.uk>
Source record: 153951

Hi stosser@neon, on 23 Dec 95 you wrote:

s> Organization: AirTime Internet Resources Limited
s>
s> I am using FizzDizz,
s> Can anyone tell me in simple terms how to run the program and it
s> automatically dial a number,
s>
s> Imagine I only have one number in there that I use it for, well rather
s> than boot the program, then go to the autodial then dial the number, is
s> there a way to run the program and thats it

I don't believe the option exists, Tony. Sorry...

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

4295. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DK2qz8.1HM@actrix.gen.nz>
Source record: 153952

In article <819729896_OASIS_@bpfd.demon.co.uk>,
Steve Taylor <steve@bpfd.demon.co.uk> wrote:
> In article <4ama3p$4nr@inca01.inca.co.nz>
> gmiller@inca.co.nz (Gaven Miller) said:-
> >
> >(The Mega ST was just a delightfully repackaged STF, with a blitter chip)
> >
>
> I think any Mega ST owner might disagree with you there!
>

I doubt it, that's exactly what they are. TOS 1.4 instead of 1.2 or
older. Blitter chip, more memory, and better casing. The actual working
of the machine wasn't much different. (IIRC It was only the Mega-STE
that had the quicker processor in it!?)

Basically, it was what the STFM _should_ have been!

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

4296. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <4biune$s32@mark.ucdavis.edu>
Source record: 153953
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Martin Byttebier (Martin.Byttebier@ping.be) wrote:
: I received today a mail wich contains a binhex4-file.
: Can someone tells me if there exist a prg that converts binhex-files
: to binaire files on a Atari.
: Thanks on advance

This was almost certainly sent to you by someone using Eudora. This has become a real problem for me. And I have found out from my System Administrator that it is a problem for people all over our campus, no matter what hardware they are using. Apparently Eudora for some platforms works differently than Eudora for other paltforms on this point, plus it depends how individual users have configured them. Anyway, for us the problem is even more serious as there is no Eudora for TOS. I wish I new exactly what the encoding scheme was, how it differs between Mac and Windows, etc. Actually, I wish the makers of Eudora hadn't chosen this apparently non-standard encoding scheme to use for INTERNET e-mail! Can you have the person who sent you the file re-send it UUEncoded? This would be easily un-encoded on your TOS machine, even using ESS Code.

--
....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

4297. WTB/T: Portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: space_ace@ids.net
Message-ID: <4birdf$329@paperboy.ids.net>
Source record: 153954

Wanted to buy or trade aJaguar stuff for an Atari Portfolio. Thanks.

4298. Mega STe HD

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: laramary@eden.rutgers.edu
Message-ID: <4bji4m$bbr@er6.rutgers.edu>
Source record: 153955

Dig it...

I bought a Mega 4 STe w/TOS 2.06 a while ago. Nice system.
Unfortunatly, I bought it without manuals. I opened the RAM compart-
ment, and there was a HD power cord there. I called Toad...

The guy at Toad told me that the power cord was just fluff.
"Mega STe's were not sold with HD's." I believed him.

I later read that some TOS 2.06 Megas *were* sold with HDs.

Question:

Can I slap a SCSI in there? Is there an onbard controller?
If so, where's the interface? Can I use any SCSI? Someone give me
all the poop here...

--
|--------------------Your God is dead, and no one cares---------------------|
| (Drowning in his own hypocrisy) |
|------------------If there is a hell, I'll see you there-------------------|

4299. Re: Time for full Internet?

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: jysky@sci.fi
Message-ID: <4bjjck$oqc@tron.sci.fi>
Source record: 153956

Guido Caliandro (clna18l1@bologna.nettuno.it) wrote:

: Hi,

HiHi! :)

: I'm afraid these are very annoying questions fore more of you, but
: please help me!!

Well, I can TRY... Don't expect too much..;)

: I'm into the net from February 1995.
: My provider gives both full internet (slip/ppp including pc/mac
: clients) and host connection (terminal emulation with unix clients)

: My decision has been for the host connection, and CoNnect is my
: terminal emulator on my FALCON and my ST-BOOK.
: The browsers that are installed in my provider's system and that I
: use are:

: - lynx (www - ftp)
: - telnet
: - ftp
: - pine (mail - news)
: - finger
: - talk
: - write (similar to talk)

: Now I have to subscribe to my provider for next year, and CAB made a
: bit of confusion in my mind:
: I used it with in a slip account of a friend of mine and it works
: great!!

: and here's my problem:

: In full internet, how can I get in all the resources that I have
: with my host connection?

At the moment, the only programs that are available for the STiK
slip-program are Cab and IRC. Meaning, that if you choose to get the
SLIP-connection, you'll only be able to view the WWW-pages or speak a lot
in IRC. Applications like FTP, Telnet etc. are being developed for STiK,
but I have no idea when they are going to get these programs finished...

So, I warmly recommend you to get the "traditional" host connection.
Ofcourse, that's just my stupid opinion, so maybe you should wait and
listen to someone else too..;)

: I'm not so expert to install different operative system.

: - Please could someone gives me a list of the necessary files for
: having all those resources?

Well, as I said, they don't exist yet..:(

: - Is PPP really faster and better than SLIP?

Yes, it is. STiK is supposed to use PPP some day too...

: - What about Linux? Is there a simply way to install it?

If I'm not completely wrong, Linux is an operating system like TOS, DOS, Unix... And probably quite unixish... I can't figure out why you would like to install it on your Falcon, but if you're going to do it, I think you'll have quite a jungle ahead... But I'm shure you'll find someone else who can tell you more about this one..:) (Check out comp.os.linux and groups like that.)

: Thanks for your reply and merry Christmas!

You're welcome! And merry Christmas for you too!

: Guido Caliandro <clna18l1@bo.nettuno.it>

: P.S. Please cc your reply to my e-mail address: I didn't find any
: off line reader in pine format!!

4300. Re: Are Ataris good for midi music?

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4bjng5$k03@preeda.internex.net.au>
Source record: 153957

```
: There seems to be tons of ST software around, but then, why are people
: selling their ST's?

Who knows....but I dont think it's worth spending $3000 on a Mac just
because it can calculate data 3 seconds faster than my trusty old STe.

As far as versions of Cubase go.....Version 2.0 runs quite comfortably
on floppy, but for V3.0 i suggest you get a HD. It would be great
on one of the new zip drives.

--
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

4301. Stacey Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: Bill_von_Hagen@transarc.com
Message-ID: <kkrJq66SMV1bNQvII6@transarc.com>
Source record: 153958
Cross-posted to: comp.sys.atari,comp.sys.atari.st

I'm intersted in getting a stacey. If you have one that you'd like to sell, please send email. Any amount of memory or disk is fine.

Bill

4302. ** Here HOW TO ADD SOUND TRACKS TO APEX MEDIA!***

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4bk1ht$rld@huron.eel.ufl.edu>
Source record: 153959

MULTIMEDIA AND THE FALCON 030

How to add audio samples to Apex Media or any other graphic
programs

My fist computer was a 1040ST with one megabyte of RAM. I used Notator from C-Lab for professional scoring of guitar methods and composing. Since 1989 I have owned a collection of Atari computers including: a 520,1040ST, Mega 2 and a Mega 4 which all still work.

I had been aware in the increase of video and graphics quality of home computers 9 specially IBM) and began to think of their possible application in creating multimedia presentations. My ST. MIDI setup was powerful and possible the best (including real time music notation) but high quality graphics was out of the question.

So, when I heard of Atari planning to produce the new Falcon 030 I got excited. According to the brochure, this baby was going to be a true multimedia machine. With great high color graphics and stereo 50 kHz 16 bits Audio the possibilities were endless.

When I got my money saved up and finally got hold of a Falcon 030 with 4 megabytes of RAM and a 80 megabytes hard disk I was to say the least very happy (I got me the Falcon as my birthday present) I had the bird in my hands and was ready to experiment. I wanted to know really how great was this machine from Atari.

being a musician I fist wanted to test the Falcon's sound quality. I recorded some of my classical guitar solos, as well as jazz band recordings I had on DAT. I also recorded very quiet samples and just silence to test for noise and distortion.

I was greatly impressed with the Falcon's audio as it sounded to me as good as the quality of my two Sony 75ES DAT's. I however noticed some distortion that I latter corrected by adding the audio attenuators resistors for the inputs that Atari recommends in page 10 of the SAM manual. (Radio Shack Part # 274-300a 40db attenuators)

I also added L and R IN and OUT phone jacks in order to use professional cables and connectors. Later on , I expanded my system by adding Logic Audio, a Quantum 540 Megabytes SCSI HD, an NEC 74-1 Multispin CD ROM drive and 14 megabytes of RAM.

I had no daub that on the Audio side I had a powerful system costing much less than a MAC or IBM setup.

THE VIDEO SIDE

I began my test of the Falcon's video and animation capabilities by searching for FLC/FLI animations on the Internet I found several animations and demos that started to reveal to me the great power of the this machine. Some of these demos and animations are:

-Are you
-Eko-Eko
-Popeye
mouse.prg

I also got a CD ROM containing true color and 256 colors animations. The best of these CD's is the Animation Festival from Wizardware Multimedia Ltd.

Mouse.prg was a very small animation but very impressive. This demo showed me that the Falcon could handle simultaneous video and audio very well. It was when I got to work with Apex Media (a Christmas present from my girl friend) that I got really excited about doing animation, video capture and editing on my Falcon.

So now I had great audio recording software and great graphics software, the question was how to put the two elements (audio and video) together to do some Multimedia work.

I had about two hours of original music recorded and also many hours of HI8 video. I wanted to use Apex Media to do some video editing including transitions and fades , but the problem was that either Apex media or the Expose digitizer did not support Audio!

I wrote several letters asking if it was possible to put together FLI/FLC sequencing audio. I wrote to computer programers and I was told that the falcon could not handle the high speed data transfer necessary for Audio/Animation. I refused to believe this because I had seen these demos and mouse.prg proved that it was possible.
I experimented with WAV and FLI players and finally after all the work I got results.

SAM COMES TO THE RESCUE

Your Falcon comes with a program called SAM. SAM (System Audio Manager) is a combination of a very simple but powerful PRG. ACC combination that can be used to play small or large samples on your Falcon.

The engineers who designed the Falcon's Audio System are in my opinion true geniuses. After you do some experimentation with SAM you will realize that when it comes to sound (and video) the Falcon does incredible, reliable and fast true multitasking.

The system works so well that it behabes as if the AUDIO/VIDEO functions are independent entities (and maybe they are. As an example you could play a long digital audio track while writing or reading to the hard disk, Loading a program, working within a program. You can even change resolutions and the Audio will keep playing without a glitch!

So, here I am going to show you how to use SAM to play your Digital audio tracks from within Apex Media or any other program. You will be able to play your animated sequences with music, and even change sound tracks with the touch of a key. You will be able to listen to the audio while you draw, download a file from the Internet, or load a large graphic file into Apex Media! IT IS BEAUTIFUL, IT WORKS, YOUR FALCON IS GREAT.

Lets begging by reminding you that SAM loads all the the sample files you are using into RAM when you boot the computer. For this reason and for simplicity it is better to start by just using two or three samples. Later on, you might like to load

several samples, and this depends on how much RAM you have in your computer. You can have as many samples as you like in your SOUNDS folder, but only those you have actually assigned to events or keys will be loaded into memory. I have 14 megabytes of RAM on my Falcon so I have configured SAM to have a 5 or 6 megabytes buffer to load 3 minutes long mono audio tracks.

It is a good idea also to use samples that use the same sample rate. For example, 20Khz 8 bit samples are very good for the Audio/ Video application we are talking about. You will need to configure SAM , and this

After you have recorded your samples in AVR or WAV form. A sample frequency of 20Khz 8 bits is fine for this application. Make sure that they are placed; in the sounds folder you intend to use. You can use the original sounds folder in your HD. partition C or create a new one anywhere you prefer. If you are not using the sounds folder in partition C you need to reconfigure SAM. This is done by opening the SAMFIG.ACC and clicking in EXTRAS and then on CONFIGURE. Size to feat, will size your buffer automatically . (IMG 3)

You can play your samples from within any application by assigning them to any key of your computer keyboard . Once you load the program you want to work with, the sample is played by pressing any key you assigned a sample to. For example, the down arrow key is used in Apex Media to start the animations so I assign a sound track to this key to start the sample in synch with the animation.

To assign a digital sound sample to a key follow these steps:

1-Enhable the SAM.PRG that should be in your AUTO Folder and also the SAMFIG.ACC on the root directory and reboot your computer.
2-Call the SAM Setup ACC and click on Extras. (IMG 1)
3-Select "Define Keys"
4-Select "New key Set" and name the key set. (IMG 2)
5-Press the key you want to assign the sample to (for this example you could use the number 1 key on the numeric pad on the right of the keyboard) and click the mouse button.
6-Now you will see the name of your key set on the "Current Key Sets" window
7-Click OK

NOTE: You can create any number of sets containing one or more keys, but to stay simple just define a set with one key for now.

8-Scroll the System Events Window to find the set you just created and select it. (IMG 1)
9- Assign the Sample by selecting it from the "Sound Assignment window, click OK

SAM may need to reconfigure the memory buffer and you may need to reboot your computer for the samples to be activated. Use the built in Recording feature to record your own new samples.

Please read the instructions on the Atari System Audio Manager manual for more details on using SAM.

Once you EXIT the SAM Setup Acc. you will be able to play the
samples by pressing the keys you assigned the samples to. You can
play this samples from within any program. If northing happens make sure that
the sound buffer is sized correctly and make sure that you rebooted your
computer.

Load Apex Media and load a FLI/FLH animation and press your
sample Key. Surprise! You have got Sound and Video. Your Falcon
is a great machine!

Also you can play another sample on the fly. Try it, works very
smoothly. I have played samples 1 minute long and even changed
resolutions and the sample kept going without a glitch.

If you own the Neodesk Desktop you can do some really neat things using macros.
For example you can Install a FLIC player program as an application and then
define a macro by clicking on the Menu Item Begin Macro . Then double
click a FIIC file to play it, after the animation is over click on END Macro and
assign the Macro to a key. If you assigned a sample to this key, next time
you play the macro using that key both the animation and sample will
play at once.

I hope you find this tips fun and helpful.
Raymond Lohengrin Tue September 5 1995

NOTE: NOW AVAILABLE " FRIENDS" RECORDED ON THE FALCON 030
This is a new album completely recorded on the Atari Falcon 030. It contains over 21
pieces for Spanish and jazz guitar and Spanish guitar and flute. The performers on this
recording are Jorge Chicoy (electric guitar), Chris Walker (flute) and Raymond
Lohengrin (Spanish guitar) All the music in this album have been recorded for the first
time. The music has a "New Age" character with Spanish and jazz influence. To order
please send $9.95 for 60 minutes cassette tape or $19.95 for both an audio tape and a
digital copy on DAT.

Raymond Lohengrin was born in Manhattan and moved to Cuba at an early age.
He studied the guitar at the music conservatory in Habana. He also studied the guitar
with Eli Kassner professor at the University of Toronto, Canada. Raymond Lohengrin has
been teaching the guitar for over 17 years. His works for flute and guitar are published
by L. PIPER Publications. He lives in Gainesville, Florida.

Jorge Chicoy is the leading Cuban jazz guitarist and has performed in Europe with
Joe Pass and Michael Legrand. Chris Walker holds a Masters Degree from the University
of Miami. He played with the American Ballet Orchestra for many years.

To order please send check or money order to:
G. Works
811 NW 125th drive
Newberry, Fla 32669
USA

****
Raymond Lohengrin classical guitarist \composer
811 NW 125th Drive
Newberry, Florida 32669,USA

afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

4303. Re: WWW - 4 simple questions.....

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <819813750_OASIS_@ajrose.demon.co.uk>
Source record: 153960

In article <819732256_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>>Merry times to everyone
>>
>>Andrew (getting inquisitive after another bottle of wine.....)
> ^^
>Ever had that urge to drag everything to the trashcan "just for a
>giggle"? :-)
>
After a few pints it seems to happen automatically...;-)

Andrew

--

---
andrew@ajrose.demon.co.uk

4304. Re: Stacey Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <819814156_OASIS_@ajrose.demon.co.uk>
Source record: 153961

In article <kkrJq66SMV1bNQvlI6@transarc.com>
Bill_von_Hagen@transarc.com said:-

>I'm intersted in getting a stacey. If you have one that you'd like to
>sell, please send email. Any amount of memory or disk is fine.

Sorry, don't know any Staceys. I could introduce you to a Tracy,
perhaps....

Now this really is getting silly.

Sorry everybody

Merry times again

Andrew

--

---
andrew@ajrose.demon.co.uk

4305. Re: It keeps happening

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <819813848_OASIS_@ajrose.demon.co.uk>
Source record: 153962

In article <819735062_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <819657686_OASIS_@ajrose.demon.co.uk>
> andrew@ajrose.demon.co.uk (Andrew Rose) said:-
>
>>Every time I log on and connect to a "finch" connection the log-on
>>procedure happens as usual but then nothing else. If I get ttptyc (or
>>whatever it is) everything goes wonderfully. Any clues?
>
>Nos 0.42 accepts "ifconfig sl0 up". Type this on a "finch" (Ascend)
>connection about ten seconds after the log-on and it will wake up.
>
>btw - are we the only two people still here?
>

I think so - maybe everyone else has gone down the pub...or are
expecting gleaming new 3000Mhz rocket-boosted Pentiums for Xmas;-)

Or they've all gone to visit Mum and Dad... (useful for feeding up
starving students, as I recall)...

Or their better halves won't let them out for the week...

Or I'm pissed again...

Meeryh dh zijpmas

Andrewguxdgljbmw5iy'ko km././../.......

--

---

andrew@ajrose.demon.co.uk

4306. WWW116 and www.dungeon.com

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <584_kfoley@cnserv.dungeon.com>
Source record: 153963

Great work in the latest www116.zip package guys. Now if only I could get it to work!

Most sites seem ok but my own providers sites causes CAB to bomb everytime without fail.

Could someone else try to access http://www.dungeon.com for me with CAB/CAB.OVL/STiK and see what happens?

.. To err is human, to forgive is against company policy.
--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

4307. Re: Mega STe HD

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DK3zqE.29u@dk3uz.hanse.de>
Source record: 153964

laramary@eden.rutgers.edu (The Sub-genius) writes:

> [...]
> I later read that some TOS 2.06 Megas *were* sold with HDs.

> Question:

> Can I slap a SCSI in there? Is there an onbard controller?
>If so, where's the interface? Can I use any SCSI? Someone give me
>all the poop here...

The SCSI adaptor is plugged into the pins near the FDC. Inquire at BEST
Electronics, if T**d gives you less than satisfactory support.

cu, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

4308. Pagestream 1.8 Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: esurf@csv.warwick.ac.uk
Message-ID: <4bk2l8$bfb@holly.csv.warwick.ac.uk>
Source record: 153965

Hello All,

I have an old version of Pagestream (v1.8) and have come into possession of an A3 Canon BJ230 printer. Unfortunately, I have no printer driver. Can anyone help please?

Thanks

Mark

4309. Re: Are Ataris good for midi music?

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: Grant Ransom <grant.ransom@eccles.seuk.com>
Message-ID: <30DD2214.8ED@eccles.seuk.com>
Source record: 153966

If you're using digital recording, Falcons or macs are a must, but most of my work is done on an atari st 1 meg, Although I usualy have all continuous data filtered out unless I specifically want it.

They are extremely compact no hastle systems compared to macs or PCs. A hard drive is only really needed for digital sound data.

Also, one of Trevor Horn's main engineers still uses an atari st, and the rest of the list is still huge (more so in europe 'cos we pay about twice as much for our systems).

4310. Where to get what you want: (WWW v1.16 etc.)

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DK41EM.89I@actrix.gen.nz>
Source record: 153967

For those who don't know, or who haven't bothered to look very hard :)
here is where you can get the WWW v1.16 package, and the latest (?)
english version of the Junior-Office fax package. Both seem to be a
frequent request.

For those without WWW access, FTP to:

ftp.cnam.fr

then look in

pub/Atari/Telecomm/

Junior Office v3.4 (English) can be found at:

http://web.cnam.fr/ftp/pub/Atari/Telecomm/jroff34e.zip

The Atari WWW internet access package (v1.16) can be found at:

http://web.cnam.fr/ftp/pub/Atari/Telecomm/www116.zip

Always look on:

ftp.uni-kl.de (FTP or Gopher)
atari.archive.umich.edu (FTP or Gopher - gopher://gopher.archive.umich.edu)
ftp.cnam.fr (FTP/Gopher/WWW)
micros.hensa.ac.uk (FTP/Gopher/WWW)

for ST stuff, if it's not on one of those four sites, then it's not going
to be simple to find!

Junior office is also on Hensa, but seems to have been taken off-line or
something, as trying to get it results in a less than 1K file.

Atari-Archive is _never_ accessable via FTP that I've found, but is via
Gopher, and is _usually_ pretty quick. All of the 4 sites are pretty
fast, but do have their off days.

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

4311. Re: esscode question

Newsgroup: comp.sys.atari.st
Date: 1995-12-24 00:00:00 UTC
From: msy@lafp.tng.oche.de
Message-ID: <FLYXFFAFUP@lafp.tng.oche.de>
Source record: 153968

In <30db14b65d91c44@sn.no> Hallvard Tangeraas wrote:

>>Do you, or does anyone, have any good documentation for ESSCODE?
>>I have the
>>latest version i could find, got it from umich, but the one TXT file is really
>>sparse when it comes all the commands.

I have recompiled the ST-Guide HYPertext to Ascii. I put it at the end of
Mail...

>That's exactly the text file that came with mine as well. It really
>doesn't *explain* anything. I know there was a STguide hypertext file
>with the older version, but I think there are new features in version
>6.4 (latest version????)

Yes, that's the last i think.

> so it really doesn't help much.

ESS-Code 6.3 Manual
Compiled (November 11, 1994) / Michel Forget
E S S - C o d e 6 . 3

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Electric Storm Software

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THE ART OF ASCII <-> BINARY CONVERSION
ESS-Code is an extremely flexible application; this section of the manual discusses (in detail) each of the four conversion methods supported by ESS-Code, and compares them.

UUEncode/UUDecode

SYNOPSIS -- Speed: Very Fast
Expansion: Poor (25%-30%)
Segmentation: Yes
Reconstruction: Automatic

This method of conversion is one of the first to gain popularity, and is thus one of the most widely accepted/used conversion methods to date. It is supported on every computer platform, and provides reasonably good error checking. It is very fast, but not very efficient. The main advantages of using this conversion method are the speed, the ability to break up the output generated into small segments, and the ability to automatically reconstruct the segmented output. The main (perhaps only) disadvantage of using this conversion method is that it generates output that is 25% (or more) larger than the original binary information.

BTOA-Encode/BTOA-Decode

SYNOPSIS -- Speed: Slow
Expansion: Good (20%-25%)
Segmentation: No
Reconstruction: Manual

While this method of conversion is popular, it is not as widely used/accepted as UUEncode/UUDecode. It is vastly slower than UUEncode/UUDecode, but it generates more compact output. The main advantage of using this conversion method is that it provides slightly better error checking that UUEncode/UUDecode. There are numerous disadvantages, though, such as the lack of automatic segmentation or reconstruction.

SHIP-Encode/SHIP-Decode

SYNOPSIS -- Speed: Average
Expansion: Good (20%-25%)
Segmentation: Yes
Reconstruction: Semi-Automatic

While this conversion method is not as widely accepted/used as any of the other conversion methods, it is used extensively on HP-UNIX platforms. It is faster than BTOA-Encode/BTOA-Decode, and offers a nearly identical expansion rate, but has very light error checking. It can create segmented output, and has semi-automaic reconstruction of

segmented output. There are two variations of this conversion method;
the 'Fast' conversion algorithm is somewhat faster than the default
conversion algorithm, but (oddly) has a nearly identical expansion rate.

MIME-Encode/MIME-Decode

SYNOPSIS -- Speed: Fast
Expansion: Average (20%-30%)
Segmentation: Yes
Reconstruction: Automatic

This conversion method is rapidly becoming more popular than any
other conversion method to date. It is fast, but has a low expansion
rate. This conversion method, like UUEncode/UUDecode, has very good
error checking. It can generate segmented output, and reconstruct that
output with no user intervention. One of the main advantages to using
this conversion method is that it is supported on nearly every computer
platform; UNIX, Macintosh, IBM, Amiga, Atari, and others.

The Exact Figures

Conversion Utility: ESS-Code 6.0 (Shareware) / Electric Storm
Software

Archive #1: COMA_210.ZIP

Orginal UUE BTOA SHIP MIME

Size | 256,695 | 355,276 | 321,079 | 321,422 | 343,520 |
Time | MM.SS.XX | 00.28.57 | 02.00.24 | 01.28.50 | 00.52.38 |

Archive #2: EGEMSOZX.LZH

Orginal UUE BTOA SHIP MIME

Size | 166,715 | 233,505 | 211,131 | 211,235 | 225,937 |
Time | MM.SS.XX | 00.20.55 | 01.20.59 | 00.59.41 | 00.36.45 |

Archive #3: LPR_UTL3.ZOO

Orginal UUE BTOA SHIP MIME

Size | 117,911 | 165,181 | 149,080 | 149,412 | 159,961 |
Time | MM.SS.XX | 00.15.11 | 00.58.59 | 00.43.22 | 00.26.52 |

Conclusions

Each of the four conversion methods is acceptable, but your specific situation may indicate which of the four conversion methods is best for you. The average user will probably prefer to use UUEncode/UUDecode, since it is the fastest of the four conversion methods, and offers automatic segmentation and automatic reconstruction of segmented output. People who use UNIX often should probably consider using MIME-Encoding; it is very common on UNIX systems, and is rapidly replacing all other conversion methods. If you are paying for data transfer by the kilobyte, though, SHIP-Encoding is probably the best solution for you. It creates extremely compact output, and offers automatic segmentation and semi-automatic reconstruction of segmented output. The error checking is light, but this is usually not a problem.

NEW FEATURES & BUG FIXES
[ESS-Code 6.0]

NEW FEATURE: ESS-Code now supports MIME-Encoding/MIME-Decoding. The MIME conversion method is rapidly replacing all other conversion methods; it is not as fast as some, but it generates very compact output and is extremely reliable. The MIME conversion method is supported on the UNIX, Amiga, Macintosh, IBM, and Atari computer platforms.

NEW FEATURE: ESS-Code now has an expanded command line interface; the previous command line interface is still present (for use as an installed application). The new method consists of eight possible commands; the commands are not case sensitive, but the commands and arguments must appear in exactly the order shown below:

-uue [source] [destination file]
-uud [source] [destination file]
-btoa [source] [destination file]
-atob [source] [destination file]
-ship [source] [destination path]
-unship [destination file] [source] [source] [...]
-mime [source] [destination file]
-unmime [source] [destination file]

For control over the segment size, use the "SEGSIZE" environment variable. If ESS-Code is called in command line mode, it will set the segment size according to the value in that environment variable.

NEW FEATURE: The entire ESS-Code manual is now available at any time from within ESS-Code (if the ST-Guide accessory is installed). By making the online help external, the overall program size is reduced and the quality of the online help is vastly improved. If you want to move the "ESSCODE.HYP" file out of the ESS-Code directory, you must define the "ESSHELP" environment variable; it should contain the full pathname of "ESSCODE.HYP".

[ESS-Code 6.1]

NEW FEATURE: ESS-Code can now handle MIME-Encode/MIME-Decode requests
from the operating system, or when ESS-Code is called as
an installed application. Valid extensions for a
MIME-Encoded file are ".M", ".MIM", & ".MIME" (case
sensitive).

[ESS-Code 6.2]

BUG FIX: ESS-Code will now work with the Falcon (in any
resolution)!
The solution to this problem was presented by Christian
Grunenberg, the author of EnhancedGEM (the GEM library
that ESS-Code uses).

BUG FIX: ESS-Code will now move files to the proper destination
location if SHIP-Encoding is used.

[ESS-Code 6.3]

NEW FEATURE: At the request of several users, ESS-Code has been
modified
to conform to the emerging standard followed by GEM
archive utilities. If it is executed directly, or
executed by the desktop as an installed applications, the
GEM-Interface will be utilized. If ESS-Code is invoked
as a TOS program (.TTP) or given arguments for the CLI
interface (-uue, -uud, -ship, -unship, -btoa, -atob,
-mime,
or -unmime) then a TOS-Interface will be utilized. The
TOS interface is not as powerful as the GEM-Interface, by
any stretch of the imagination, but it allows ESS-Code to
be called by archive shells where it previously could not
be.

BUG FIX: ESS-Code will no longer explicitly state the path of the
ESSCODE.HYP file -- instead, it will merely pass the name
of the file and allow ST-Guide to locate it. If you do
not
want this to happen, create an environment variabled
called
"ESSHELP" and set it to the complete path of the
ESSCODE.HYP
file.

INTRODUCTION

* * * I M P O R T A N T N O T I C E ! * * *

As a direct result of the growing investment of time and effort
placed into this application, ESS-Code is now a SHAREWARE product.

Users who register ESS-Code will receive a disk with the latest
version of ESS-Code (optimized), and a registered (optimized,

personalized) version of MasterBrowse (which also includes
MasterPrint, AutoDate, ACC-Pad, ShadowTerm II, and a coupon for a
free catalog from Suzy B's Software and a $3 credit toward the
purchase of a disk from the Suzy B's Software collection).
The continued development of ESS-Code depends solely on
user contributions; if no such contributions are received, this
application will not be developed further.

For more information on registration, please read the
"Registration" section of this manual.

* *

This program was designed to allow computer users to exchange
binary files over computer networks that do not support the
transmission of binary data. This can be done by converting the binary
file to an ASCII file, then converting the ASCII file back to its
original binary state after transmission.

There are four popular methods of conversion; UUEncoding,
UUDecoding, MIME-Encoding, MIME-Decoding, BTOA-Encoding, BTOA-Decoding,
SHIP-Encoding, and SHIP-Decoding. Since each of these conversion
methods is an accepted standard, there are a wide variety of
encoding/decoding utilities for every computer platform.

If output size is not an issue, the best conversion method to use
is UUEncoding/UUDecoding. This method is fast, reliable, and allows
large files to be segmented (and re-assembled) automatically.

If output size is an issue, however, the best conversion method to
use is MIME-Encoding/MIME-Decoding. This conversion method is not very
fast, but produces very compact output. It is rapidly replacing
UUEncoding/ UUDecoding as the conversion method of choice, because it
is has all of the power of UUEncoding/UUDecoding and is nearly as
widely supported.

Why should you use ESS-Code instead of one of the many other
utilities currently available?

Here are six good reasons:

1) SPEED - ESS-Code is much faster than other coding programs
that I have tested. In some cases, the difference is as
much as 469%! (Yes, that is correct.)

2) APPEARANCE - ESS-Code uses GEM! This means that you are
given a nicely formatted progress display (which shows the
output file, the input file, the currently active
parameters, the source and destination path, and a
"percentage" meter in both numeric and graphic form that
indicates how much of the current file has been processed.
Since it is a GEM program, you can access your desk
accessories at any time, and set your options using

pull-down menus. ESS-Code uses NON-MODAL window dialogs and alert boxes, so you can use your accessories or applications (or even other ESS-Code dialog boxes) while inside a dialog box! With MultiTOS, all dialog boxes (and alert boxes) can be iconified.

3) FLEXABILITY - ESS-Code supports UUEncoding, UUDecoding, BTOA-Encoding, BTOA-Decoding, SHIP-Encoding, SHIP-Decoding, MIME-Encoding, MIME-Decoding, RAW-Splitting, and RAW-Concatening of files. All of your file conversion needs are handled by one program. Should the need arise, ESS-Code can even execute as a TOS program (with a TOS interface).

4) COMPATIBILITY - While conversion methods have remained roughly the same, the Atari ST has not. ESS-Code has support for the ARGV command line standard that Atari has adopted, as well as support for the default command line standard used by older ST systems.

5) OPTIONS - ESS-Code has more options than any other encoding or decoding program available for the Atari.

6) HELP - Using the ST-Guide HyperText accessory, the entire ESS-Code manual is available at any time from within ESS-Code.

REGISTRATION
OR: Why should I send this person money if I have the program already?

I would like to start this section of the manual by saying I am not going to try to make you feel guilty; I would like to say it, but I will not.

Like many authors of Shareware products, I have come to learn that very few people register Shareware software. I do not know why; I can only guess the reasons. The reasons do not really matter, though, because the end result is always the same. On GEnie, MasterBrowse is regularly downloaded by over 150 users. The numbers are much the same for CompuServe and Delphi, and much higher on the Internet. Only 34 people have registered MasterBrowse, though.

I hope that more people elect to register ESS-Code. There are many incentives to do so, but the largest incentive of all is that there will be no further development of this product unless some registrations are received. I cannot say it any more clearly; I love to write software for this system, but I cannot continue to do it without your support.

Users who register ESS-Code will receive an optimized version of ESS-Code, a registered (and optimized) version of the popular text file viewer MasterBrowse, a series of utilities (AutoDate, ACC-Pad, MasterPrint, ShadowTerm II, and a coupon for a free catalog from Suzy

B's Software.

To register ESS-Code, send $15 (Canadian/US) to:

Michel Forget
12209 Dovercourt Avenue
Edmonton, Alberta
CANADA
T5L 4E1

If you do not live in North America (and you are writing to this address instead of the address for users in the United Kingdom), please send an international money order or the equivalent of $15 in your own currency. Please do not send a personal cheque unless you live in North America.

If you live in the United Kingdom, you can send 14 UKPounds (cheque or money order) to Denesh Bhabuta:

ESS (c/o Denesh Bhabuta)
203 Parr Lane
Unsworth
Bury
Lancashire
BL9 8JW

INSTALLING & USING ESS-CODE
ESS-Code is a very versatile application, so there are several ways that it can be invoked:

1) The simplest way to use ESS-Code is to execute ESSCODE.PRG and then select the options you would like to use and initiate an encoding or decoding operation.

2) If you have a hard disk, you may want to install ESSCODE.PRG an an application. For best results, please ensure that the current directory is set to "top window". Since TOS 1.2 does not handle installed applications correctly, it may be neccessary to edit the DESKTOP.INF file (add the full pathname of ESS-Code to the line containing the filename ESSCODE.PRG).

3) ESS-Code can also be installed on the desktop as an icon; this allows an entire group of files to be processed in a single pass. Simply drag the desired files to the ESS-Code icon and release the mouse button. ESS-Code will automatically decide which files should be encoded and which files should be decoded. Depending on your preferences, ESS-Code will also decide which conversion method to use or ask which conversion method should be used.

4) ESS-Code can easily be invoked from a command line interpreter. Commands are not case-sensitive, but must be in the correct order and contain the correct number of arguments. If ESS-Code

is invoked this way, it will use a TOS interface, which conforms
to the emerging standard among GEM archiver utilities.

The following commands are available:

-uue source destination_file
-uud source destination_file
-btoa source destination_file
-atob source destination_file
-ship source destination_file
-unship destination_file source [source] [...]
-mime source destination_file
-unmime source destination_file

This method of invoking ESS-Code is not reliable when used with
segmented input/output.

OPTIONS
CONTENTS

A. Confirm Termination
B. Confirm Overwrites
C. Progress Displays
D. Unix Line Termination
E. TOS 1.4 File Selector
F. AutoSave Options
G. Use Fast SHIP Encoding
I. Include Paths
J. Specify Segments
K. Select Target
L. Default Conversion Method
M. Segmentation

Confirm Termination
This option determines whether or not ESS-Code will ask for
confirmation before terminating.

Confirm Overwrites
This option determines how ESS-Code will behave if an existing file
will be overwritten by an encoding or decoding operation; if it is
enabled, you will be given the option of aborting the operation.

Progress Displays
This option determines whether or not ESS-Code will show progress
displays. Other than saving screen space, there is no real advantage
to turning progress displays off.

Unix Line Termination
This option will force ESS-Code to terminate ASCII lines with a
linefeed (Unix) instead of a linefeed/carriage return (IBM/Atari).

TOS 1.4 File Selector
If this option is enabled, ESS-Code will display prompts in the

file selector.

AutoSave Options
If this option is activated, ESS-Code will save your options when you exit the program.

Use Fast SHIP Encoding
If this option is enabled, ESS-Code will use an alternate (faster but less efficient) conversion method during SHIP-Encoding operations.

Include Paths
If this option is used, ESS-Code will include the complete path of the source file in the encoded data. Thus, when decoding, the file will be written to the same path. This option should usually not be used, since it is unlikely that the system that will receive the file will have the same directory structure as your system.

Specify Segments
This option (when selected) causes ESS-Code to prompt the user for the name and location (using the file selector) of each piece of the file to be UUDecoded. This option will mainly be of interest to users of Hermes UUCP or UPoint, who will no longer have to copy messages out of their news directory, and then waste time renaming the segments.

Select Target
This option allows you to choose the destination path for any encoding/decoding operation. This option is mainly for floppy users who want to decode to a ramdisk or a second floppy disk and CLI users (who must specify a destination on the command line).

For those who want the file selector to always show the same path (which is very useful for those who always select the same target), the environment variable "ESS_DPATH" can be defined. It is a "\" terminated pathname.

Default Conversion Method
This option determines which conversion method ESS-Code will use when processing a group of files (such as when the user selects "Process Batch" or when ESS-Code is passed files on the command line).

Segmentation
An encoded file can be divided into pieces, which will be automatically joined together when being decoded. This makes it easier for network mailing software to process the encoded file. You can choose one of the preset sizes, or set your own. (Unless you are sure it will work, you should not use segment sizes larger than 50K).

The segment size can also be set with the environment variable "SEGSIZE" (which contains the maximum number of kilobytes for a segment).

ACKNOWLEDGEMENTS
There are many people who are deserving of recognition for their

aid in creating this application:

First, I would like to thank Steve Yelvington, the author of
UUCODER 1.0 (the program on which ESS-Code was based).

Another person deserving of recognition is Christian Grunenberg,
the author of the excellent EnhancedGEM Library which is the core of
ESS-Code. Christian is also responsible for the solving of the
Falcon problems; his observations were absolutely correct, and solved
the problems completely when I was almost ready to give up.

I would also like to thank Ofir Gal, Traci J. Ingram, Gerhard
Hoelscher, Carsten Friehe, the users of the MausNet, the users of the
Internet, Mark Adler, Steve Wells, Michael Mies, John G. Myers, and RSA
Data Security Incorporated. In addition, I would like to thank the fine
people of the GEM-List, who have contributed greatly to my understanding
of the way the operating system works.

DISCLAIMER
ESS-Code does not come with any warranty, express or implied. If
you use ESS-Code, you do so at your own risk. Neither the author of
ESS-Code (Michel Forget) nor any other party will accept responsability
for any equipment damage, data loss, or other unforseen consequence of
the use or mis-use of ESS-Code.

DISTRIBUTION
There are two limitations placed on the distribution of ESS-Code:

1) When distributed, ESS-Code must contain all files found in the
original archive.

2) ESS-Code may not be distributed on the cover disk of any
magazine without the express written permission of the author.
This limitation does not apply to electronic (or non-profit)
magazines.

CONTACTING THE AUTHOR
If you would like to contact me with bug reports, suggestions, or
comments, you can do so through the following addresses (in order of
personal preference):

Internet: mforget@elfhaven.ersys.edmonton.ab.ca
mforget@worldgate.edmonton.ab.ca

Mail: Michel Forget
12209 Dovercourt Avenue
Edmonton, Alberta
CANADA
T5L 4E1

CLOSING
I hope that you are pleased with ESS-Code, and decide to continue
using it after you have experimented with it.

I have invested more than a year of my life in the creation of this program, though, so I _also_ hope that you will seriously consider sending in the requested donation.

If the Atari is going to remain a viable system in the future, it needs more Shareware, Donation-Ware, Freeware, and Public Domain applications to compensate for the lack of commercial products available. In order to make programming for the Atari viable, though, the Atari community needs to show support for the programmers of these applications.

-Michel Forget
Electric Storm Software
November 11, 1994

SUZY B'S SOFTWARE INFORMATION
Suzy B's Software: "A Honey of a Deal"

Suzy B's Software
3712 Military Road
Niagara Falls, N.Y. 14305
U.S.A.

Phone: 716-298-1986
716-297-8514

Suzy B's Software is buzzing onto the scene of the Public Domain and Shareware supply services with a difference. Supplying single-sided or double-sided disks as requested, we will fill the disks with compressed self-extracting files (compatible with all TOS versions).

That in itself gives you a good deal, but Suzy B's Software goes on to give you what the owner, Susan Burkley, calls "a honey of a deal." She asks, "How many times have you wanted a utility and a game from a P.D. service but had to buy two disks to get them both? At Suzy B's we put your individual selections on a single disk so you can pick and choose and get more of what you want. Do you want a game, a children's program, a picture file or two, the most recent version of ST Writer, and a NASA press release? You can have them all on one disk! All our files are compressed in a self-extracting format to give you even more of what you want. Right now we have about 8,000 files from which to choose -- our catalog is about 950 pages long -- 2.75 Megabytes of ASCII text, and it keeps growing! It's a lot more work for us, but you get a honey of a deal!"

MasterBrowse
MasterBrowse Summary

If you register ESS-Code, you will receive the FULL, REGISTERED, OPTIMZED version of MasterBrowse!

Everyone who owns a computer has, at one time or another, needed to view the contents of a text file. The text file viewer supplied

with Atari computers will allow you to do this, but it is lacking in many respects.

MasterBrowse is a replacement text file viewer for any Atari computer, in any resolution except low (though this restriction is not enforced). It offers many features that the Atari text file viewer does not:

o MasterBrowse has a friendly, easy-to-use, 100% GEM automated installation program.

o MasterBrowse has an extremely fast GEM user interface which makes use of raster copy screen updates, GDOS/SpeedoGDOS fonts, pull-down menus, windows, windowed dialog boxes with keyboard shortcuts and extended editing, colour, round radio buttons, checkboxes, context sensitive online help, and more.

o MasterBrowse works with MultiTOS, MultiGEM, Mag!X, and Geneva. With MultiTOS or Geneva, MasterBrowse can ensure that only one copy of MasterBrowse is in memory at a time. If another copy of MasterBrowse is launched, the copy of MasterBrowse already in memory will be instructed to display the files. The utility that makes this possible (the "client-program") can be configured to call an alternate viewer for special types of files, such as pictures or sound files.

MasterBrowse also understands the MultiTOS Drag & Drop Protocol.

With Mag!X, MasterBrowse can communicate with the desktop to ensure that only one copy of MasterBrowse is in memory at a time, as with Geneva and MultiTOS.

o MasterBrowse can use the command line to open documents (or to open a document batch). The ARGV, xArg, and standard command line formats are supported.

o MasterBrowse supports the View Protocol, by Peter Seitz, which allows other programs to instruct MasterBrowse to display a file instead of using their own default viewers. Currently, the following programs support the View Protocol: STZip, Lharc Shell, ShowImage, GemView, and DiskList.

o MasterBrowse allows you to have a virtually unlimited number of documents open at the same time, restricted only by the number of available windows and the amount of free memory.

o MasterBrowse provides keyboard shortcuts for every menu entry.

o MasterBrowse allows you to change the entire keyboard configuration; every key MasterBrowse uses can be changed!

o MasterBrowse provides you with a Quick Document Access feature found in no other program. With this feature, you can instantly load any of the last seven files that have been opened (in case

you need a document again after closing it).

o MasterBrowse allows you to (optionally) save your configuration automatically when you exit the program, or even save a document batch that will automatically be loaded the next time you use MasterBrowse.

o MasterBrowse allows you to use all of your familiar movement keys. You can use the arrow keys, the application keypad, or even the space bar and the return key.

o MasterBrowse allows you to move in any direction inside a document, as you would expect. What you might not expect is that you can tell MasterBrowse how far it should move when the movement keys are pressed. How about moving two lines down instead of one? Or perhaps three lines suits you better?

Do you still want more power? Keep reading.

-You can jump to a specific line, a specific page, the start of a block, the end of a block, or any of ten personal "bookmarks" that MasterBrowse supplies for each text window.

o MasterBrowse allows you to move through a document (by lines or pages) using a special Quick Scroll Mode. It uses the shift, control, and alternate keys so that the scrolling speed is not limited by the key repeat rate.

o MasterBrowse offers unparalled power when it comes to searching! In addition to the ability to search for up to three strings at the same time, starting at the top of the document or at the current position within the document, MasterBrowse allows the use of Unix (TM) regular expression matching (wildcards). A search may be conducted in reverse mode or forward mode. If you desire, you can specify which of the three search strings will be case sensitive and which will not.

o MasterBrowse also has powerful block operations. You can mark a block and then save it to disk, print it, or write it to the clipboard. You can control how the block is marked on the screen. MasterBrowse can also be configured to remove the block markers after a block operation is completed or to leave the markers unchanged. Blocks are marked using the -MOUSE-, exactly as they are marked with text editors. More? A block can even be extracted from a larger document and placed inside a MasterBrowse window with a single keypress! In addition, MasterBrowse can append blocks (or entire documents) to already existing files.

o MasterBrowse is a master printer. It can print a document (or a block) with page headings, page numbers, line numbers, a description of the file or block, a synopsis, or any combination of the five. MasterBrowse can even print an identification string for those people who share a printer between more than

one computer. You can also save a block or an entire document to disk (or the clipboard), with all of the same options available. MasterBrowse can even be configured to use the special features of your printer, such as bolding, italics, underlining, colour, and specialized fonts. You want even more power? MasterBrowse can print on both sides of the printer page, and indent your text.

o MasterBrowse gives you complete control over your windows. You can cycle through them, change their titles, shrink them, close one, close them all, or get information about them all using the keyboard (or the mouse). MasterBrowse also allows you to remove the vertical window scroll bar, the horizontal window scroll bar, or both scroll bars (since a window that has no scroll bars can scroll more than twice as fast as a window that does have scroll bars). In addition, each MasterBrowse window can have different scroll bar settings. The size of a window can be changed by clicking in the bottom right-hand corner of the window, even if the window does not have a "sizer" gadget.

o MasterBrowse supports batch files! If you use a certain group of documents often, just load them up and tell MasterBrowse to create a batch file. One double-click on the batch file, and they will all be loaded again.

o MasterBrowse saves the positions of the first seven windows (if you want it to), so you have complete control over where your documents appear and how your screen looks.

o MasterBrowse allows you to load and save bookmark lists.

o Every window has a set of block markers and a set of ten bookmarks to itself.

o MasterBrowse also has support for the clipboard! A block can be written to the clipboard (with or without formatting) or the clipboard can be read into a MasterBrowse window.

The features listed above -barely- scratch the surface of MasterBrowse!

MasterPrint
MasterPrint Summary

MasterPrint is a program created from the fabric of MasterBrowse; it offers all of the printing power of MasterBrowse, without the excess overhead of a text file viewer. This program can interface seamlessly with MultiTOS, and can work in the background with any multitasking operating system.

AutoDate
AutoDate Summary

AutoDate is an AUTO folder program that can effortlessly keep
track of the date. The only thing you, the user, are required to do is
hold down your shift key once a day while booting your system. You
will never have the wrong system date again!

ShadowTerm II
ShadowTerm II Summary

ShadowTerm II is a full-featured terminal program, styled after the
very popular terminal program Interlink.

ACC-Pad
ACC-Pad Summary

ACC-Pad is a full-featured desk accessory notepad; it was extracted
from ShadowTerm II, one of the first applications I wrote.

Help
This reference text is organized exactly like any other reference
text. The first information you see is the table of contents. To jump
to another section of this reference text, locate the subject you are
interested in and click on the underlined word. Continue to follow the
links (underlined words) until you have found the information you need.

To return to the previous section, press the UNDO key. You can
walk backwards through the list of links until you reach the starting
position, if you desire.

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--
/~~~

4312. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DK4C4n.K8D@cix.compulink.co.uk>
Source record: 153969

In message <DK2qz8.1HM@actrix.gen.nz>, steve_w@atlantis.actrix.gen.nz said:
> In article <819729896_OASIS_@bpfd.demon.co.uk>,
> Steve Taylor <steve@bpfd.demon.co.uk> wrote:
> > In article <4ama3p$4nr@inca01.inca.co.nz>

> > I think any Mega ST owner might disagree with you there!
>
> I doubt it, that's exactly what they are. TOS 1.4 instead of 1.2 or
> older. Blitter chip, more memory, and better casing. The actual
> working of the machine wasn't much different. (IIRC It was only the
> Mega-STE that had the quicker processor in it!?)

Only the MSTE has the 16Mhz CPU. Original MSTs had TOS 1.02 also. TOS 1.4
didn't come along untill later. For that matter - early MSTs didn't even
have the blitter chip fitted!

The MST was and is a nicely repackaged STFM. Worth having - but not really
comparable to the MSTE IMHO.

:-)

Roland.

@CiX

4313. Re: Mega STe HD

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DK4C4p.K8y@cix.compulink.co.uk>
Source record: 153970

In message 26529@cix, laramary@eden.rutgers.edu said:

> I bought a Mega 4 STe w/TOS 2.06 a while ago. Nice system.
> Unfortunatly, I bought it without manuals. I opened the RAM compart-
> ment, and there was a HD power cord there. I called Toad...
>
> The guy at Toad told me that the power cord was just fluff. "Mega STe's
> were not sold with HD's." I believed him.

MSTEs were sold both with and without hard drives. If the HD compatment on the righthand side of the case has an LED like the power one - that MSTE has the mounting bracket for a HD. Otherwise its the type that never had a MSTE fitted.

You used to be able to buy kits to upgrade this compartment to a HD one. Gastiener had a single one at the recent Atari shows in the UK. This is just a new plastic compartment lid and some brackets.

On top of this - you need a host adaptor (maybe one in the kit - but otherwise something like the ICD Link2) - and of course a HD mechanism.

So ..

> Can I slap a SCSI in there?

Not without a host adaptor.

> Is there an onbard controller? If so,

Maybe - but unlikely unless somebody has just stripped the disk out.

> where's the interface? Can I use any SCSI? Someone give me all the
> poop here...

Any SCSI 1 or SCSI 2 which doesn't require bus arbitration. For genuine Atari host adaptors you need a drive which can have parity disabled on. 3rd party interfaces vary in this respect.

All IMHO and AFAIK,

:-)

Roland.

@CiX

4314. Re: Stacey Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: Ted Tudor <tudor@bga.com>
Message-ID: <4blabv$gr1@giga.bga.com>
Source record: 153971
Cross-posted to: comp.sys.atari,comp.sys.atari.st

Give Toad a call @ 1-410-544-6943 for info and availabilty

or surf over to...

http://www.toad.net/atari/st/computers.html#STACY

4315. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <FLZLBAUUUP@wa.caeci.ol.ni.schule.de>
Source record: 153972
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello!

I had the same problems with Binhex and ATARI. After a long search I found a Programm for Atari called Binhex 1.0. But this doesn't work together with Binhex 4.0.
Therefore we chose a software wghich works without problems between the three platforms IBM-PC, ATARI and MAC. This is the software uuencode/decode.
If you use Eudora it is important that you have this beginning line:

Description:

BEGIN-------cut here-------CUT HERE-------PART 01

Otherwise Eudora don't recognize the uuencoded file.

I searched a long time for Binhex 4.0 (ATARI Version) and I can say that this version doesn't exist.

You can help yourself with Binhex 4.0 for IBM-PC. The exchange between Mac and IBM-PC works without any problems. Afterwards you can load the file in the ATARI.

Or use UUENCODE/DECODE.

If you are interested I can send you UUENCODED the Binhex1.0 for ATARI. But, how I wrote before, it doesn't work together with Version 4.0. But perhaps youi find someone who is able to update this old 1.0 Version. If you find someone, I will be very interested to get this new version.

Shall I send you Binhex 1.0 for ATARI?

Gerd

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.

4316. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: gartmann@immunbio.mpg.de
Message-ID: <4bn7e1$8hk@n.ruf.uni-freiburg.de>
Source record: 153973
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4biune$s32@mark.ucdavis.edu>, szhays@dale.ucdavis.edu (Eric Hays) writes:
>Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>: I received today a mail wich contains a binhex4-file.
>: Can someone tells me if there exist a prg that converts binhex-files
>: to binaire files on a Atari.
>: Thanks on advance
>
>This was almost certainly sent to you by someone using Eudora. This has
>become a real problem for me. And I have found out from my System
>Administrator that it is a problem for people all over our campus, no
>matter what hardware they are using. Apparently Eudora for some platforms
>works differently than Eudora for other paltforms on this point, plus it
>depends how individual users have configured them. Anyway, for us the
>problem is even more serious as there is no Eudora for TOS. I wish I new
>exactly what the encoding scheme was, how it differs between Mac and
>Windows, etc. Actually, I wish the makers of Eudora hadn't chosen this
>apparently non-standard encoding scheme to use for INTERNET e-mail!

BinHex is something very common on the Macintosh platform. I have a C-source
to decode BinHex and I have simple TTP on my TT to do it.

Regards,
Christoph Gartmann

+---+
| Max-Planck-Institut fuer Phone : +49-761-5108-465 Fax: -221 |
| Immunbiologie PSI : PSI%(0262)45050160374::GARTMANN |
| Postfach 1169 Internet: gartmann@immunbio.mpg.de |
| D-79011 Freiburg, FRG |
+----------- Do you know MENUE, the user environment for OpenVMS? -----------+

4317. Re: PopMail

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <819885646_OASIS_@alpes-net.fr>
Source record: 153974

In article <819654320_OASIS_@slipper60.fast.co.za>
tparrett@slipper60.fast.co.za (Ted Parrett) said:-

>Reading some of the postings re SMTP and its unpredicability I suggest that
>users switch to OASIS and link that to the PopMail version of Atari NOS for
>access to mail and news.
>OASIS as supplied comes with SMTP and to get PopMail its necessary to replace
>the std NOS version with the PopMail version. I found it on the Demon site in
>the ka9q directory under contributions (or something like that). There is
>nothing in the way of set up help with the file. If anyone shows interest I'll
>provide a listing of my STARTUP NOS file which has additional lines to configure
>the PopMail features. The name of the popMail version of NOS is pop3_nos.zip
>

pop mailbox Yourlogin
pop mailhost [194.51.221.1] 3
^^^^^^^^^^^^ IP address of your provider
pop user yourlogin yourpassword

Christian

4318. .SPS, .SPX, .SPC

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: bk728@FreeNet.Carleton.CA
Message-ID: <DK5wLA.C6K@freenet.carleton.ca>
Source record: 153975

I was given some disks with a lot of files wit these extensions on them.
I have successfully transferred them to my PC, but they seem to be
graphics files, and I do not know the necessary software to view them.
Any suggestions would be appreciated.

--
My opinions are mine, but you can have them.
Palindromic isn't, neither is phonetic.
!!! Replies will come from be439@scn.org !!!
A. Heath bk728@freenet.carleton.ca

4319. Drivers for HP DJ 600..850..?

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <4bn98c$dut@josie.abo.fi>
Source record: 153976

I just purchased HP DeskJet 660 Color; a fine printer, but it seems HP intends to turn its customers into PC users =(...

The printer itself is a bit plastic-looking, but otherwise well made. The main problem is this: (for us Atari users)

In their infinite Wisdom, HP has decided not to make the printer configurable _at all_ outside the Windows/Dos environment...

Yes, you cannot turn on the draft mode, choose different fonts, or virtually anything from the printer itself. The old printer drivers for DJ 550C, etc. do work pretty well, but some important functions are simply not available for us. One of these is the alignment of b&w and color cartridges, only available in Windows/Dos drivers.

This all leaves me pretty mixed feelings... The printer itself is great, but its value for Atari users is questionable. I can't accept HP's product policy - and the fact they don't even provide the necessary PCL codes in their manuals, or even in their customer service (I tried today - no help for newer DeskJet models available).

What shall we do? It seems, most new printers will be integrated into Windows-environment. More and more... Until one day other computer users won't be able to use these printers at all.

The only good news is this: we can still use HP printers, and even get nice results from them by using LaserJet 4 and DJ 550C drivers. But the bad news is that we can't align the ink cartridges, use any economy- or draft mode, use any special paper types (which need some special driver support), ...

Can't say I'm happy. Feels like that damn PC-world is slowly putting a rope around my neck: there's no way out. It's Windows and Bill Gates, or nothing. That's the way printer suppliers want it to be - easier for them, I guess.. Harder for us others.

Now, what we _really_ need, is a good driver program for DeskJet 600 and 850 series, preferably somehow integrated into NVDI. Can someone make one - or will all we have be emulations of older HP printers..?

Tommi

4320. Re: Time for full Internet?

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4bm88u$71h@preeda.internex.net.au>
Source record: 153977

: In full internet, how can I get in all the resources that I have
: with my host connection?

For ALL the applications that you want....you'd have to go for PC or MAC
at this point in time. STIK/CAB dont have ALL the client programs that
you need.

You would have to use CAB for your browser, and then log in to your SHELL
and run all the other stuff, which means you need some rudimentary knowledge
of the UNIX O/S.

: - Is PPP really faster and better than SLIP?

It is supposed to be more stable.

: - What about Linux? Is there a simply way to install it?

Yep, buy the CDROM (Atari Version) and then you can run the X-WINDOWS
version of Netscape. Mind you, you will still need a pretty thorough
working knowledge of UNIX to configure it all and a LARGE Hard Drive!

--

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\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

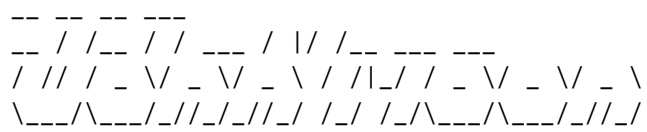
johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4321. MERRY XMAS EVERYONE!

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4bm8ap$71h@preeda.internex.net.au>
Source record: 153978

Just thought I'd wish all you Atari Fans world wide a very merry XMAS from
the land downunder!
--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4322. Re: FizzDizz:)

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4bm7sm$71h@preeda.internex.net.au>
Source record: 153979

I would imagine it is possible by setting up a .DO script file...but i
dont know how this is done.

Is it such a big effort to hit F2 and then F5 after the program has loaded?

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4323. Re: Where to get what you want: (WWW v1.16 etc.)

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: fezzy@opera.iinet.net.au
Message-ID: <4blf9c$amb@opera.iinet.net.au>
Source record: 153980

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
:
: For those who don't know, or who haven't bothered to look very hard :)
: here is where you can get the WWW v1.16 package
<snip, snip>
: For those without WWW access, FTP to:
: ftp.cnam.fr
For those in the Australiana region it's also available from
ftp.iinet.net.au look in the pub/atari/comms dir

Regards & Happy Christmas
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.net.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

4324. FS: Falcon 030, ST Capable Multisync Monitor, ST Books!

Newsgroup: comp.sys.atari.st
Date: 1995-12-25 00:00:00 UTC
From: kendall@rmii.com
Message-ID: <4c75o1$oil@natasha.rmii.com>
Source record: 153981

For Sale:

Falcon030 4/80 and software! - $500
14" Princeton Ultra 1400 Multisync monitor (w/ST cable) - $200
ST programming books, see below and make me an offer I can't refuse.

Or buy both computer AND monitor for $600!

All prices include S/H (except the books unless sold with something
else...)

Falcon 030 details:

Hardware Includes:
16MZ 68030 (sorry, not 32MHz)
4MB RAM (standard)
80 MB internal HD (standard)
Screenblaster hardware/software
Atari RGB color monitor adapter
VGA montor adapter
Unused RAM Gizmo with docs, original box, original styrofoam peanuts!
All original docs/software - some original disks, but not quite all.
Unopened case
Lightly used

Software, docs and original disks:
Productivity
Straight Fax 2.0.
Registered Connect, best terminal program ever made.
Registered Superboot 8.0 (nothing extra, but hey!)
Old Photo Show program for Kodak Photo-CD's
Diamond Edge hard disk repair software
Atari Works (came with computer)

Games (ST games, most work on Falcon)
Falcon flight simulator, with mission disks counterstrike & firefight
Battletech
Powermonger
Oids
Microprose Civilization (runs with compatability programs on Falcon)

This machine was used for about a year, thn I had to get another machine
for work related stuff (one guess what kind). Sadly, I no longer use it,
and could use the money. Hopefully it will go to a good home, and someone
else can squeeze a few more years of valuable service out of it.

Monitor details:

Princeton Ultra 1400 Multisync montior - first used on my STE for high
and low resolutions, this montitor is about 2-4 years old, again with
light use (no use at all in the last year). It worked very well for my
STE, and went up to something like 800x600 on my Falcon. I'll even throw
in the Monitor Master box that allows you to hook up an ST to the monitor,
and switch between high & low res (not on the fly!)

Books:
The Atari Compedium, still has registration card.
Atari ST Applications Programming (Bantam)

Abacus:
GEM Programmers Reference
Atari ST Internals
Atari ST Machine Language
Compute:
ST Applications guide - programming in C
Tech. Ref Guide, vol. 1 - VDI
Tech. Ref Guide, vol. 2 - AES
Learning C programming graphics on the Amiga and Atari ST
Compute's second book of Atari ST.

I'd rather like to sell the books as a set, but if there's one you're
just dying for (the compendium), feel free to ask!

In general, I'd like to sell all of the computer stuff togenter, but if you
are interested in any one piece just ask me and I'll consider it.

Happy New Year to everybody!

---> Kendall Gelner (kendall@rmii.com) (Phone: (303) 980-9731)

4325. ATARI 520ST for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: rayalp@ix.netcom.com
Message-ID: <4bo002$l27@ixnews7.ix.netcom.com>
Source record: 153982

ATARI 520ST
2.5 meg mem
2 monitors (hi-rez b/w & color)
Scanner
Video digitizer
Sound digitizer
2 disk drives
2 joysticks
Deluxe power switcher
NLQ (epson compatible) printer
HAYES external modem
many software (spreadsheet, word processing, desktop publishing,
graphics, utilities, terminal emulators, games and more...
many magazines and books on atari

* * * B E S T O F F E R * * *

4326. Re: Help? Bob's calltime

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <hROHNTx.johnhechtman@delphi.com>
Source record: 153983

Boris D. Cahan <bdc2@po.CWRU.Edu> writes:

> I am tryimg to find a copy of Bob's Calltime, I believe
>its called calltim3,☐. I can't find it anywhere on the internet,
>I CAN find calltime.arc, but that's a short program to log
>calls incoming on the modem. What I am looking for is aprogram
>that calls the Naval observatory, gets the real time, and
>synchronizes the system clock? Any ideas? E-mail me at
>bdc2@po.cwru.edu

The program you're looking for is on the Suzy B's CD if nowhere else. If there's no one around you who has the CD, I could UUE the file to you. But isn't this just the excuse you've been looking for to get a generic CD and a copy of ExtenDOS? (grin). Seriously, you can get a slow (1X or 2X) CD drive for under $100 now - I got a 3X for $200. Of course you need a SCSI adaptor, but those can be had cheaply as well. With the lack of local support, having a few Atari specific CD's can do wonders for your shareware collection! ;)

4327. >>>>> DECODERS ETC. FOR PC, ST & AMIGA!

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: hovila@messi.uku.fi
Message-ID: <4bo2om$nuc@luotsi.uku.fi>
Source record: 153984
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.applications

Hello!

Are you a PC / Atari ST / Amiga user looking for a uu-, xx- and base-64 decoder or a good GIF- and JP(E)G viewer? Or are you new to the Net and looking for some de-packers?

Check out http://www.sci.fi/~jysky !

You'll find a _great_ uu-, xx- and base-64 decoder for PC and Atari ST, uu-decoder for Amiga (base-64 coming up soon...), some good GIF- and JP(E)G viewers etc... All the programs are PD or shareware and 100% complete packages! Check it out!

- Jyri the Jysky

P.S. As I've got _very_ limited access to the news groups right now -- SciFi's news server is so full it's probably going to explode any minute now -- I'm asking YOU to forward this article to news groups like alt.binaries.games etc... THANK YOU!

4328. MPEG Creator?...

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4bobok$41m@orm.southern.co.nz>
Source record: 153985

Hi Everybody...

A short time ago I heard through the grapevine that an MPEG creator was in existence for the Atari. Can anyone confirm/deny its existence, and if they can confirm, its location?. I have a Falcon 4meg/FPU with FTPOVray2.2 and would LOVE to get my hands on such a piece of software, especially if I could put frames in one @ a time...

Thanks in advance for replies...

Chris Wilkinson.

/|\

"...my other computer is also an ATARI!!!..."

4329. Lattice C compiler newsgroup

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: djsmith@iti2.net
Message-ID: <DK6KD8.Do0@news.zippo.com>
Source record: 153986

Does anyone know where the best place is to rub elbows with other lattice C programmers? Thanx in advance.

4330. Re: FizzDizz:)

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: stosser@neon
Message-ID: <4bou03$7cm@neon.airtime.co.uk>
Source record: 153987

Hi John :)

>I would imagine it is possible by setting up a .DO script file...
>but i dont know how this is done.

Eeeerm ho, I see <?>

>Is it such a big effort to hit F2 and then F5 after the program has
>loaded?

No!, But then again its not such a big effort to do a lot of
things, but it is boring to do it half a dozen times every day of
every week of every year,
To double click on FizzDizz and it loads, runs, dials my
provider, then the script kicks in and it goes straight to the e-
mail and downloads it, then logs off, well that would be nice?

O,K, Lazy to the extreme I know, but ever heard the saying "Why
have a Dog and Bark Yourself?"

Nice speaking to you John after seeing your name many times, hope
you had a merry Christmas and are going to have an even merrier
new year :))

Cheers....!ynoT http://www.airtime.co.uk/users/stosser/

*

4331. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <4bp4n0$1cu2@columba.udac.uu.se>
Source record: 153988

Jens Felderhoff (jmf@informatik.uni-koblenz.de) wrote:

: When I want to select a URL, CAB displays an error dialog, saying that
: it can't find, e.g., c:/wwwcache/00000001, when the cache folder is
: set to c:/wwwcache.

: Well, I guess there shouln't be anything in the cache folder unless
: you have visited a site, should there?

: Is there a remedy for this?
: --

: ____
: Tschuess / /
: / Jens M. Felderhoff /
: Jens / /
: / Internet: jmf@scary.fido.de, /
: / jmf@informatik.uni-koblenz.de (*.de only) /
: / FidoNet : 2:2454/95.10@fidonet.org /
: / NeST : 90:400/601.10@nest.ftn /
: /____/

I have exaxctlys the same problem. STIK looks to connect fine and cab begins reading a page when after 3083 bytes I get the message 'read error in file \wwwcache\00000001' . When I look in the wwwchache folder I find nothing but a file cache.cab (0 bytes long).

How to solve it????

Yours /SN

--

<--->
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<--->

4332. WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <4bpbli$k7b@rigel.pixi.com>
Source record: 153989

Hello there People! :) Season's Greetings!

How do I change to English the Pull Down Menu on the CAB?

"IDEA"?

Why doesn't someone who has STIK working already create a VCR / VIDEO
of a Step by Step set up and use of STIK/CAB?

Just a question?

I am having terrible.....experiences trying to get it to work. A lot
has to do with a language barrier. I can't understand, worst read
German. :)

I wish I could though....

Happy HOlidays from Hawaii!

vern

4333. COMPLETE ST system for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: sanskrit@tx.technion.ac.il
Message-ID: <DK7J46.3z8@discus.technion.ac.il>
Source record: 153990

Hello,

I have the following items for sale, I prefer to sell
most of these items as one package. I haven't thought
about price yet, and although I live in New York, I
won't be back there until March, but I figured I'd
get the ball rolling now.

Just let me know if your interested, and give me a
fair price, I will then see what my other responses
are and get back to you.

MEGA ST 4
SLM-804 LASER
MEGAFILE 20
MEGAFILE 30
2 ATARI MONOCHROME MONITORS
1 COLOR MONITOR

The system is in Excellant Condition, it looks
NEW and was used mostly to type papers in
while I was in college 3 years ago. I have
2 megafiles and 2 montiors because I used
to have a mega2 machine as well, which I
sold. The Laser printer will need a new
drum and toner, since the drum is worn and
I never used more than 2 toner packs.
I also have quite a bit of software, but it's
been sitting in boxes for sometime, and I don't
recall most of the titles.

Please let me know.
Pradeep
--
** WARNING **
Please make sure that the address contains "tx" after the "@"
so the address should be sanskrit@tx.technion.ac.il
****

4334. Re: Hawk 030 (RE: Was STFormat sinks)

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DK7p2q.5z0@ridgecrest.ca.us>
Source record: 153991

magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) wrote:

> MG> only
> >> released pressreleases. :-(
> >>
> MG> Yea, I know it's long in waiting. One of the problems in developing
> MG> hardware for the Atari's is Atari. Steve said they have a working
> MG> "Clone" board that is smaller than the Falcon board. But, Atari
> MG> has not responded to their request for a use agreement of some
sort.
>
>WHy do they need Atari? There is MagiC 4 out now for the falcon which is
much
>better than TOS 4.04 and _is_ supported.
>
> MG> So what you have are a bunch of guys that have probably built a
"clone"
> MG> but can't even think of releasing it. From the phone conversations
with
>
>That makes me so ANGRY! Drop Atari Corp. Go for an alternativ OS, MagiC.
>

Yes, that would be the way to design a "new" Falcon, but I would guess
that they used some of Atari's custom chips, ie, Combel, DMA, ect..
Mabey that is why they are trying to deal with Atari (if any of it
is true).

Mike

>Cheers,
>Magnus Kollberg
>
>

4335. Re: New Atari Computer???? Or Digital Video Editing????

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DK7qEo.68H@ridgecrest.ca.us>
Source record: 153992

zan660@aol.com (Zan660) wrote:
>New Computer???
>Is there any chance a new Atari system will come out? If not, MagiCMac
>seems to be the best way to preserve Atari well in too the 21st century,
I
>use it on my Quadra 660AV and it is FAST and my machine is SLOW in the
Mac
>world, just imagine using it on the 150mhz PowerComputing clone, 512
megs
>of RAM, Disk Array, 128bit Graphics card, etc, etc.
>
>Digital Video???
>I am looking for something to Edit digital video and add some basic
>effects, I like Premier but it is so SLOW (not to mention cinepak
>compretion but that is another story all to gether). This would be
>usefull for color correction on animations and easily cutting and
pastings
>sections in and out in to a final project.
>
>Zan660@aol.com

I have the demo of Phoenix 2.0 running on my Quadra. It
renders very fast with a 50mhz DiiMo installed. The demo
of Chronos 3D will not work (mabey a newer version?).
If NEON is configured to run under MagicC Mac, that would
be heaven. Apex probably would not run much faster. I find that
the DSP in the Falcon is hard to beat when utilized by a
program such as Apex. There is MPEG fever for the Ataris, but
I have not tried it on MagicC Mac. That would enable you to
create MPG's using pictures rendered in Phoenix. There is an
030 version, and the source is supplied. You can recompile
with LatticeC 5.60 and Devpac 3 as each can handle the 040
for futher optimize the speed.
Using HowFast, I don't see the Mac
SCSI outperforming the Falcon by very much, if at all.
I think that Tommi has proven the IDE can be very fast in the
Falcon.

I know what you mean about Premier and Photoshop.
They look great on paper and in add's but they are VERY slow
even on a 50mhz 040 (under the Mac OS). I honestly thought
that something was wrong with my machine :).

If there are some projects in the works for MagicC Mac (graphics,
sound, ect...), to my knowledge, they have not been announced or

released.

Mike

4336. Re: MPEG Creator?...

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <0ca_9512261500@genesplicer.org>
Source record: 153993

Re: _MPEG Creator?..._, Chris Wilkinson wrote to All on 26 Dec 95:

CW> A short time ago I heard through the grapevine that an MPEG creator was
CW> in existence for the Atari. Can anyone confirm/deny its existence, and
CW> if they can confirm, its location?. I have a Falcon 4meg/FPU with
CW> FTPOVray2.2 and would LOVE to get my hands on such a piece of software,
CW> especially if I could put frames in one @ a time...

This is available on my BBS @ 702/435-0786:

FEVER.ZIP 678k 14 Dec 95 [1] MPEG-Fever. Allows you to convert sequential
.GIF & .TGA files into .MPG files. Includes MPG
tools, information systems, and viewers.

* LED v1.40 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

4337. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: stosser@neon
Message-ID: <4bq0lj$bhq@neon.airtime.co.uk>
Source record: 153994

Vernon L Enriques (musicman@pixi.com) wrote:
: Hello there People! :) Season's Greetings!

: How do I change to English the Pull Down Menu on the CAB?

: "IDEA"?

In the same directory as your CAB.APP you will find CAB.RSC also a folder
with rsc files in it, take out the CABE.RSC or CAB_E.RSC and rename it to
CAB.RSC and replace the original CAB.RSC and everything will be in English

Tony Greenwood
. stosser@airtime.co.uk . .
. irc channel#atari<stosser> .
############### http://www.airtime.co.uk/users/stosser/ ####

4338. Re: .SPS, .SPX, .SPC

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951226201630.20985A-100000@terrazzo.lm.com>
Source record: 153995

These are graphic files for use with Spectrum512, a program that
gave 512 colors on a ST low rez. screen, looked great, but I don't know
of anything that will handle them on an IBM PC type system! There was a
program that turned them into GIF's, but it also only ran on an atari ST,
STe, Not even sure if it ran on a TT or Falcon!

On Mon, 25 Dec 1995, Andrew D. Heath wrote:

>
> I was given some disks with a lot of files wit these extensions on them.
> I have successfully transferred them to my PC, but they seem to be
> graphics files, and I do not know the necessary software to view them.
> Any suggestions would be appreciated.
>
>
> --
> My opinions are mine, but you can have them.
> Palindromic isn't, neither is phonetic.
> !!! Replies will come from be439@scn.org !!!
> A. Heath bk728@freenet.carleton.ca
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4339. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.951226203503.20985B-100000@terrazzo.lm.com>
Source record: 153996

Vern, To get the menus and stuff to read in English just trash
cab.rsc, then open the rsc folder and copy the cab_e.rsc to the directory
that you just trashed the cab.rsc out of and rename it to cab.rsc! That's
why they have a rsc folder in the disribution package! They have a
French, German and Enlish version in there!

On 26 Dec 1995, Vernon L Enriques wrote:

> Hello there People! :) Season's Greetings!
>
> How do I change to English the Pull Down Menu on the CAB?
>
> "IDEA"?
>
> Why doesn't someone who has STIK working already create a VCR / VIDEO
> of a Step by Step set up and use of STIK/CAB?
>
> Just a question?
>
> I am having terrible.....experiences trying to get it to work. A lot
> has to do with a language barrier. I can't understand, worst read
> German. :)
>
> I wish I could though....
>
> Happy HOlidays from Hawaii!
>
> vern
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 190MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4340. Another use for WWW116

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <4bp1ru$hdn@ra.isisnet.com>
Source record: 153997

Not having a slip connection, or likely to get one in the near fiture, I still find WWW116 a great program for checking my HTML files before uploading them to CKDU-FM's website. My Internet server is a text only browser, a colleague of mine has previously added the colour etc using her IBM and netscape for the benefit of those out there with fancy equipment.

Now it occurs to me that CAB all by itself is a potential multimedia program for the Atari! I've used a couple - Hyperlink, Hype, St-Guide and the Hypergem from ST-Format. CAB has the promise by using HTML of being cross platform compatible which is very interesting and gives a few more years solid use out of the Atari. Does anyone else have experience doing multimedia on ST/E's using any of these programs? Any comments would be appreciated. I would also add that each of the programs I mentioned did some aspects well but had certain limitations, cross platform compatability being a big one!

--

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ckduindex.html CKDU-FM's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

4341. WTB: Abacus PCBoard Designer

Newsgroup: comp.sys.atari.st
Date: 1995-12-26 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <4bq2gh$8cg@laplaza.taos.nm.us>
Source record: 153998

Email if you have the Abacus PCBoard Designer for sale.

Frank /~ fvuotto@laplaza.taos.nm.us
F10 Software @/ GEnie F.VUOTTO

4342. Re: Are Ataris good for midi music?

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: gregor@shelly.goldengate.net
Message-ID: <c1b7cb$11834.155@goldengate>
Source record: 153854

The Atari ST as a midi machine? Way behind the "curve" but still the best. Try
to make a mac or pc do the same for a similar price. In order to make a pc or mac do what this old mega does, I would have to spend the price I paid for this machine on hardware, not to mention software!
I had to disappoint my old man over Xmas. He's giving me his loaded Zeos 486 with all the frills and thrills.
"I've gotta figure out what I'm do with the machine and where I can fit it into my set-up...It's so BIG..."
"Well, you can throw away your atari now that you got a real computer!"
"This Mega has a few more midi years left. I can't throw away an old friend. BTW...Where do I plug in the midi cables...Com 1,2.3, or 4?"
"err...well...err...you'll have to buy an interface...."
"Sorry, dad, the machine doesn't replace my mega...with my xmas bonus, I'll buy the cards etc to make it an add on to my midi system....How big is the hard drive?"
Atari has always been the most user friendly midi machine.

Hallvard Tangeraas (hallvart@sn.no) wrote:
: >Everyone says they are, but I was wondering, these days, if a 1040STE
: >with Cubase is an adequate sequencing setup. Does one need a hard drive,
: >or is there some other way to save one's sequences? And does the
: >version of Cubase make much difference?

: Depends what you're looking for... But all in all I'd say the ST is a
: great machine for sequencing. Many professional musicians use the
: machine for that purpose.

: I use my machine for sequencing as well (among other things), but
: unlike most musicians I use my STe for everything else as well- email,
: text editing, graphics, word-processing, database etc etc...

: As for storing the data- no you don't have to have a harddisk (I used
: mine without one for 5 years! I only recently got hold of a harddisk
: and boy is it a difference!
: Anyway, you can start off without one.

: >There seems to be tons of ST software around, but then, why are people
: >selling their ST's?

: Because of all the media hype! People are "told" that a decent
: computer has to have a CD ROM, 16 bit audio, *loads* of memory etc
: etc.. and a lot of ex-Atari people just haven't seen what's out there
: of good software. We don't get things for free (information-wise that
: is), so most people who aren't into the Atari scene thinks the
: computer is obsolete and crap, but that's not the fact.

: After I got Internet access I realized what a great machine this was
: as people in these groups weren't discussing the latest games, but
: alternative operating systems, the latest shareware/pd software and
: all sorts of advanced stuff.
: You've already got the right channels opened- subscribing to this
: group! Keep reading!

: Hallvard
: --
: ___
: <SunOS Unix/Sun SPARCstation 20/Atari STe> {~-_-~}
: Norway- land of the fjords and the midnight sun (Y)
: [Okami 0.26 offliner] ()~*~()
: (_)-(_)

4343. NVDI problem with MagiCMac, will not work in 16bit (colors)

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4bs317$9ek@newsbf02.news.aol.com>
Source record: 153855

I have MagiCMac running on my 660AV which is set to thousands of colors,
when I try to run MagiCMac with NVDI installed it says it can not find the
driver for this resolution. Any ideas, I have reinstalled both twice now
each time I had my mac set to 16bit.
Please Email me
Zan660@aol.com

4344. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4bs0vj$lmk@osiris.wu-wien.ac.at>
Source record: 153856

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: In article <4b9ff0$b41@osiris.wu-wien.ac.at>
: Whats the difference between the 68882 and 68881 ??? Sysinfo suggests
: that the FPU fitted is an SFP004 or compatible (something I'd never
: come across until you mentioned it).

I have tried CAB (not online though) and it works fine. I think the source of your problem may be the wrong FPU; the 68882 is the succesor of the 68881, twice as fast and pincompatible, bit it seems that it is not 100% software compatible with the 68881). Try to get hold of the 68881, it very cheap DM 40, when I bought it).

SFP 004 is just the name Atari gave to its 68881 card; Atari used a different method for this FPU to be used with the ST (called I/O mapping); Motorola, however, had a different way using Line F calls (don't get me fixed on this, but this is how I understood it from arecent discussion in Mausnet); from the 68020 onwrads, this is done automatically, the 68000 needs a driver for this (probably the "Line F emulator does exatly this); remember however, that most (all?) compilers do know only the combinations 68020 + Line F FPU (68882), or 68000 + SFP 004 (i.e. 68881)
So you shopuld get yourself the other FPU.

Regards,

Alfred

4345. Re: The Future Of Atari

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <4bs1j3$lmk@osiris.wu-wien.ac.at>
Source record: 153857

Thomas Neuburger (thomasn@best.com) wrote:

: Despite everything I've said, however, there is no-way that Tramiel
: is stupid enough to turn his back on 150,000 Jaguar owners. I know
: they have laid off a few people, but look at the facts. Would they
: have pushed so hard to get their product into the Sears and Radio-Shack
: catalogs if they were not even luke-warm serious about staying active
: with the Jag. Would they have hired a company to create Jag-Wire for them
: or started a magazine for the Jag enthusiast. That costs money, folks,
: and for all the Tramiels might be, I don't see them wasting money.

There were probably 2 to 3 million ATARI TOS computers sold , in some
parts of the world their market share was 95% in the music
market. Germany, for example, was by far the largest and most important
Atari market (for ALL products!!!) with avery well known brand name and
an established distribution net, with lots of support from third party
developers.
And they dropped the computer line and they dropped Geramyn as a market.
Do you really belive that those 150000 Jags will make them decide
differently?
Remember, the Jag is now the only produvt, Atari is doing money with, till
they may complete and establish themselves in the PC games market. And
then just wait for the Jaguar support.

Regards,

Alfred

4346. wanted atari st hardware.

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: fg997@cleveland.Freenet.Edu
Message-ID: <4bs56q$nrd@madeline.INS.CWRU.Edu>
Source record: 153858

I'm looking to buy some hardware for my Atari ST computer. I am looking for a
Modem (any kind) and a mouse. And if
you have any type of software for sale
please let me know. Please let me know
what you exactly have, the condition
and how much you are looking to get.

Thanks a lot!!

Mark Ringholz

P.S.
I'm also looking for a for a mega ST
computer or a falcon for my brother.

Thanks again

4347. WTB:TOS 1.04 roms

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4bsc99$4cu@madeline.INS.CWRU.Edu>
Source record: 153859

I am looking for a working 1.04 TOS rom set for my daughter
who has almost no money. Does anyone have a spare set that
I can get?

Boris D. Cahan
bdc2@po.cwru.edu
She does have some money, and is not looking for a freebie.

4348. Re: ATARI 520ST for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: weaverd@csgi.com
Message-ID: <weaverd-2712950807140001@weaverd.his.com>
Source record: 153860

In article <4bo002$l27@ixnews7.ix.netcom.com>, rayalp@ix.netcom.com wrote:

> ATARI 520ST
> 2.5 meg mem
> 2 monitors (hi-rez b/w & color)

Would you considor selling the SC1224 alone for $75 shipped? I live in the
Washington DC area. Thanks.

David
weaverd@csgi.com

4349. WTB: SC1224 Monitor in DC Area

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: weaverd@csgi.com
Message-ID: <weaverd-2712951120410001@weaverd.his.com>
Source record: 153861

I need a like new SC1224 monitor for my Roland sampler. I'll pay up to $75 and would prefer someone in the DC area (so I could pick it up). At the very least, please be in the United States. Thanks!

4350. Monitors for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: caruso@best.com
Message-ID: <4bs9ga$o7q@shellx.best.com>
Source record: 153862

I have two monitors for sale.

1 Atari SC1435, color, stereo monitor. It's in excellent condition. Supports ST Low and ST Medium resolutions. $250.

1 NEC 3D. This monitor works very well as a 5-in-1 solution for ST Low, ST Medium, ST High, TT Low, and TT Medium. I used this on my TT and it can also be used on the Falcon. In excellent condition. $250.

I'll pay shipping, but I'm more interested in selling locally in the San Francisco Bay Area.

Let me know if you're interested via e-mail.

Thanks!!

Ed Krimen

4351. AdSCSI Plus for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4bt1ts$hgo@gti.gti.net>
Source record: 153863

I've got an AdSCSI+ sitting around that I don't need anymore. In case you're unfamiliar with this: it's a host adapter that allows you to use SCSI drives on any ST computer. The "plus" part of it is also a battery-backed real-time clock. Basically you plug the SCSI 50 pin flat cable into the host adapter, and then plug the 15-pin cable into the Hard Drive port of your ST, and you're off. Includes manual and disks and hopefully cable.

Since I haven't used this in a very long time (since I got my Falcon in 1993), I am offering this with a money-back warrenty. The deal is this: send me a check, and I'll send you the unit. I'll give you a week to play with it. If after two weeks goes by, and I don't hear from you (via e-mail), I'll take that as you're being happy. If you're not happy with it, send me e-mail, and I'll either rip up the check or return it, your choice.

The price is negotiable. These sell for $99.00 new in the latest Toad catalogue, so best offer over $50 get it. Or if you've anything to trade (SVGA cards for a PC, Falcon compatable games, Jag games, or whatever).

--
Billy D'Augustine, azog@gti.gti.net
"Isn't that cute ... BUT IT'S WRONG!!!!"
http://www.gti.net/azog/

4352. FS:SC1224

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: Tony.Myres@rebel.genesplicer.org
Message-ID: <b1e_9512280340@genesplicer.org>
Source record: 153864

To: JSmith@NITGNOS1.telecom.com.au
I have a SC1224 and a SM124 for sale or trade.I'll take 75.00 for the
color and 50.00 for the mono.Like I said I will trade for ????.
Leave a message if your interested.

T Myres

4353. Re: MPEG Creator?...

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5-f8MGo5DhB@ollom.prima.ruhr.de>
Source record: 153865

CW>> A short time ago I heard through the grapevine that an MPEG creator was
CW>> in existence for the Atari. Can anyone confirm/deny its existence, and
CW>> if they can confirm, its location?. I have a Falcon 4meg/FPU with
CW>> FTPOVray2.2 and would LOVE to get my hands on such a piece of software,
CW>> especially if I could put frames in one @ a time...

> This is available on my BBS @ 702/435-0786:
>
> FEVER.ZIP 678k 14 Dec 95 [1] MPEG-Fever. Allows you to convert
> sequential .GIF & .TGA files into .MPG files.
> Includes MPG tools, information systems, and
> viewers.
Does somebody know where this is available via FTP?

4354. Re: Touch-Up/Migraph hand scanner

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <820090080_OASIS_@xs4all.nl>
Source record: 153866

In article <DK8H9p.8F3@actrix.gen.nz>
steve_w@atlantis.actrix.gen.nz (Steve Wells) said:-

>Is there a later version of this software (Touch-Up) for my 4meg STe?
>
Yes, there is an update - I bought it at TOAD and it works fine. With
the update you can also merge IMG files into A4 format.

Johan

--

---
allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

4355. Re: FS: Falcon 030... - SOLD!

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: kendall@rmii.com
Message-ID: <4c9ugq$4fv@natasha.rmii.com>
Source record: 153867

kendall@rmii.com (Kendall Gelner) wrote:

>For Sale:

>Falcon030 4/80 and software! - $500
>14" Princeton Ultra 1400 Multisync monitor (w/ST cable) - $200
>ST programming books, see below and make me an offer I can't refuse.
<...>

Sorry everyone, everything has already been sold. Thanks for the
responses!

Happy New Year,

---> Kendall Gelner (kendall@rmii.com)

4356. Touch-Up/Migraph hand scanner

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DK8H9p.8F3@actrix.gen.nz>
Source record: 153999

I got myself a migraph hand scanner the other day, and although it seems to work okay, (not wide enough to scan a page usefully, but what can I expect for about $80 - brand new). Anyway, as always, it's nice to have the latest version of the software. The one that comes with it is copyrighted 1992, and is version 1.84.

Is there a later version of this software (Touch-Up) for my 4meg STe?

The main manual is copyright 1990, but the v1.8 update manual gets as recent as 1994. Hmmm, I just found the registration card stuck at the bottom of the packet the disks were in, does Migraph still exist? If not, and if there _is_ a new version of the software, is there any kind soul willing to send me a copy? If they are still around, I'll try asking them! :)

Thanks - and merry christmas to all, and happy new year! I hope no-one gave you a PC for christmas, I'll pity you, I've got to work with the horrible things all day :(

Windows-95 - Just say NO!

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

4357. Re: Time for full Internet?

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951227111143.14994F-100000@iris.amp.uni-hannover.de>
Source record: 154000

On 24 Dec 1995, Jyri Hovila wrote:

> Guido Caliandro (clna18l1@bologna.nettuno.it) wrote:
>
> : In full internet, how can I get in all the resources that I have
> : with my host connection?
>
> At the moment, the only programs that are available for the STiK
> slip-program are Cab and IRC. Meaning, that if you choose to get the
> SLIP-connection, you'll only be able to view the WWW-pages or speak a lot
> in IRC. Applications like FTP, Telnet etc. are being developed for STiK,
> but I have no idea when they are going to get these programs finished...
>
With STiK you're stuck ;-) that's right. However, a WWW browser should
also support things like ftp, telnet, and so on. In the case of CAB this
is CAB.OVL's task, a module still to be supplemented.

>
> : I'm not so expert to install different operative system.
>
> : - Please could someone gives me a list of the necessary files for
> : having all those resources?
>
> Well, as I said, they don't exist yet..:(
>
Well, that's plainly not true. It just involves a fair bit of work to
install MiNT (easy) to have a few Unix extentions and put MiNTNet on top
of it (a bit tricky) in order to have a fully Internet qualified
maschine. You'll have ftp, mail, telnet, even nfs.
Of course, this is commandline based (although you can run it in a
window), but you should be used to it from your terminal connection.
However, there isn't yet any graphical web browser, but some people are
working on a CAB-Interface (CAB.OVL) for MiNTNet.
In my opinion this is a real alternative, because it implements much more
functionality, but you might be afraid of the installation hassle.

> : - Is PPP really faster and better than SLIP?
>
> Yes, it is. STiK is supposed to use PPP some day too...
>
MiNTNet already supports PPP.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4358. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951227113733.14994G-100000@iris.amp.uni-hannover.de>
Source record: 154001

On 26 Dec 1995, Vernon L Enriques wrote:

> Hello there People! :) Season's Greetings!
>
> How do I change to English the Pull Down Menu on the CAB?
>
Throw away the CAB.RSC from the main directory, and dig in the RSC directory for the english resource file. There are three files in the latest release (WWW116.zip) named something like CAB_G.RSC, CAB_E.RSC, CAB_F.RSC, for G)erman, E)nglish and F)rench, or similar. Copy it into the main directory and rename it (remove the trailing, language indicating letter).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4359. >>> DECODERS, JP(E)G VIEWERS, WWW-BROWSERS ETC.! <<<

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: hovila@messi.uku.fi
Message-ID: <4brabc$j72@luotsi.uku.fi>
Source record: 154002

Hello!

Are you a PC, Atari ST or Amiga user looking for a uu-, xx- or base-64
-decoder or a GIF- or JP(E)G viewer?

Or are you new to the net and need a WWW-browser or some de-archivers?

Check out my home page:

http://www.sci.fi/~jysky

I've collected the absolute necessities into nice little packets. You'll
find a *GREAT* uu-, xx- and base-64 decoder for PC and Atari ST,
uu-decoder for Amiga, GIF- and JP(E)G viewers, WWW-browsers etc..!

All the programs are free- or shareware and 100% complete packages!

Check it out!

- Jyri the Jysky

--

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Internet survival kit" including uu-, xx-
and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for
PC, Atari ST & Amiga!

4360. Re: Touch-Up/Migraph hand scanner

Newsgroup: comp.sys.atari.st
Date: 1995-12-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hvAGGEJ.dpj@delphi.com>
Source record: 154003

Steve Wells <steve_w@atlantis.actrix.gen.nz> writes:

>Is there a later version of this software (Touch-Up) for my 4meg STe?

There is a new version. I believe that it is 2.51 (or close); I got it about a year ago. Migraph is still around and still supporting TouchUp although I have no idea as to how much longer.

Dana @ STReport International Online Magazine

4361. Down again?

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199512281112.a61584@a2w.maus.de>
Source record: 153804

Hmmm, no comp.sys.atari.st feed :(

Anyone remember the address of the gateway SysOp?

Ian_Taylor@a2w.maus.de

4362. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <820188050_OASIS_@pwomar.demon.co.uk>
Source record: 153805

In article <4bbp9k$2c2@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>Actually I have one question, recently some one threw me a "/" when
>i was in a #, what does that mean?

I don't really undrestand what you mean. I take it you were on a channel
beginning with a # but someone gave you the name or one beginning with / ???
If so I belive this means nothing, to help people to recognise a channel name
most begin with a #, but some don't meet the convention, I think thats all if I
understood your question.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

4363. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <820188646_OASIS_@pwomar.demon.co.uk>
Source record: 153806

In article <4bp4n0$1cu2@columba.udac.uu.se>
teosn@strix.udac.uu.se (Stig Norin) said:-

>Jens Felderhoff (jmf@informatik.uni-koblenz.de) wrote:
>
>: When I want to select a URL, CAB displays an error dialog, saying that
>: it can't find, e.g., c:/wwwcache/00000001, when the cache folder is
>: set to c:/wwwcache.
>
>: Well, I guess there shouln't be anything in the cache folder unless
>: you have visited a site, should there?
>
>: Is there a remedy for this?

There is a remeedy because I used it but unfortunately I'm not sure what it is
as I tried lots of stuff. Some of the tings I tried are:
1, Make an empty 0000001 file in your cache folder,
2, Change your cache folder to another path,
3, Delete your CAB Cache log file (cache.cab) if there is one,
4, Do the lot of above and then flush your cache and reboot.

If any of this works then please tell me and sorry if it doesn't!

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

4364. Re: looking for cd-rom with ST/STE/TT software

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <820189212_OASIS_@pwomar.demon.co.uk>
Source record: 153807

In article <BdIHmgf.dpj@delphi.com>
dpj@delphi.com said:-

>"Mark J.P. Vergeer" <Vergeer@rullf2.medfac.Leidenuniv.NL> writes:
>
>>Hi there,
>>Hope you all had a good X-mas. And I wish you a great atari filled 1996!
>>I am looking for a cd-rom filled with Atari-ST/STE/TT software. All my
>>old disks are fading and I am frantically copying them on new disks but
>>this is a costly and time consuming job. Isn't there a cd-rom outthere
>>with atari software/shareware?
>
>There are quite a few CD-ROMs that are filled with Atari software. One
>of the best is the 2-CD collection from Suzy B's Software. Send a
>message to "greg@delphi.com" for their latest catalog/newsletter. Greg
>Kopchak heads up It's All Relative.

IT might actually be a little easie for you to order from System Solutions in
the UK as they stock loads of CD's including most of the IAR stuff,
ssolutions@cix.compulink.co.uk .

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

4365. Re: Brainstorm JPEGD Bug!

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: paa@hol.gr
Message-ID: <4buinc$dps@newsflash.hol.gr>
Source record: 153808

John Perez (jperez@Hawaii.Edu) wrote:
: I use a Falcon with Imagecopy 3.5, Apex Media, etc...

: Has anyone else noticed that JPEGs decoded by software that uses the
: Brainstorm DSP decompression (JPEGD.PRG) are marred by artifact colors
: that don't belong? If I use the Black Scorpian/APEX decoders or the slow
: 68030 decompression, the pictures look great. When Imagecopy is set to
: use an external decoder, blues and other unwelcome pixels creep into the
: picture.

: Is there a solution? Are there any alternative decoders available?

It is true that sometimes JPEGD acts strange!
Though it might be a bug in the decoding algorithm, it is also possible that
the communication between DSP and RAM is also suspect!
I'll check it out if JPEGD uses handshake or not.

: Can anyone direct me to a program that does a JPEG slideshow on the
: Falcon with DSP decompression and no image degradation?

: Aloha,

Bye
:
: The Borg
: jperez@uhunix.uhcc.hawaii.edu
: President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
: Falcon030 - STacy25 - Portfolio - 2600 - Lynx - JaguarCD - 400/800/130 XE
: ----------------------Sorcery Computing Services-----------------------

4366. Re: MPEG Creator?...

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <820143322_OASIS_@mbha.demon.co.uk>
Source record: 153868

In article <4bobok$41m@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>
>A short time ago I heard through the grapevine that an MPEG creator was >in existence for the Atari. Can anyone confirm/deny its existence, and if >they can confirm, its location?. I have a Falcon 4meg/FPU with >FTPOVray2.2 and would LOVE to get my hands on such a piece of software, >especially if I could put frames in one @ a time...
>

Hi Chris,

Try MPGFever, should be available at umich or ftp.cnam.fr or ftp.uni-kl.de.

If you cannot find it let me know and I will email it to you. I don't know if it will do all you need, worth a try anyway...

Best regards,

--

---

dave@mbha.demon.co.uk

4367. MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <820148174_OASIS_@mbha.demon.co.uk>
Source record: 153869

Does anyone else find that the MagiC vt52 window causes problems? It
seems to cause a crash after exit very often.

Is there another program I can use which runs TTP and TOS in a window?

Thanks in advance for any help...

--
Dave

---
dave@mbha.demon.co.uk

4368. Syquest question

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DK9sA0.I0@blaze.trentu.ca>
Source record: 153870

I'm posting this here as I'm running my Syquest 44 Meg on my STe.

What I'd like to know is: Can 88 Meg cartridges be used in a 44 Meg drive if I format them to 44 Meg? I was given three 88s for Christmas and I'd like to use them in my current drive. Failing that I guess I could trade down, but that'll take time...

Answers appreciated.

J. P. Hovercraft
aka
jprice@trentu.ca

4369. Re: *** PC-MASK RUNS WINDOWS 3.01 ON ATARI! ***

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DK9y1p.I6I@cix.compulink.co.uk>
Source record: 153871

In message <4bspug$6du@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu said:
> I just got the news about an IBM emulator that is able to run Windows
> on Atari computers.
>
> The article was on ST InformerNo 95 Oct-95 and it mentions that a
> company from Canada has developed the software only emulator!

> Does it work on the Falcon. Imagine running internet programs
> and CD stuff on your Atari!

If it really is software only - then its going to run painfully slow on even a Falcon. Internet stuff might work - but you can forget about any of the new fancy Multimedia stuff. Even with a decent 486 based PC - some of this stuff struggles. Most new PC software really requires a Pentium, 16Mb RAM and a large fast HD.

:-(

Roland.

@CiX

4370. Tentrax

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: John Smith <JSmith@NITGNOS1.telecom.com.au>
Message-ID: <4bt01a$h0i@cdn_news.telecom.com.au>
Source record: 153872

Hello Atarians,

I am in need of a copy of Tentrax for my flatmate who is an Atari owner/user. He had a copy of it (legal, of course), but being more of a musician than a computer boffin, he accidentally formatted the original disk. Now he has all his music data files but cannot load/edit/save them anymore.

He is quite a talented musician and perhaps bound for commercial success, so a quick response would be appreciated.

Alternatively, the web/email/snail mail address of the people that made Tentrax would suffice.

Alternatively, is there some public domain conversion program that will translate the Tentrax data files to a standard midi format ? This would even suffice.

Thankyou in advance,
Craig

Please post direct responses to the following address :

cjackson@nitgnet1.telecom.com.au

4371. *** PC-MASK RUNS WINDOWS 3.01 ON ATARI! ***

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4bspug$6du@huron.eel.ufl.edu>
Source record: 153873

I just got the news about an IBM emulator that is able to run Windows
on Atari computers.

The article was on ST InformerNo 95 Oct-95 and it mentions that a
company from Canada has developed the software only emulator!

Does anyone knows anything about this (PC- Mask) and how well
does it really work.

Does it work on the Falcon. Imagine running internet programs
and CD stuff on your Atari!

I hope it really works.

The company address is:

LTPD
2300 S. Millway #424
Mississauga. ON. L5L 2P5
Canada

P.S. As I was writting this I called the company and they said
that they were developing the PC-Mask but asked me to write for
more info. Raymond

4372. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4bth5h$ljh@mark.ucdavis.edu>
Source record: 153874
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Christoph Gartmann (gartmann@immunbio.mpg.de) wrote:
: BinHex is something very common on the Macintosh platform. I have a C-source
: to decode BinHex and I have simple TTP on my TT to do it.

If you have a TTP to decode Bin-Hex 4.0 could you please upload it to one
of the ftp sites, or e-mail a uuencoded copy of it to me (assuming it is
freely distibutable)?

Still doesn't appease my anger at the Eudora people assuming everybody is
conversant with a MACINTOSH file standard. Why don't I just start
mailing all of my friends PageStream files? Because they wouldnt be able
to use them!

--
....
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @~/ ,. \~@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_(__/)_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: __U_/ Opinions are my own, who else would want them anyway?:
"""

4373. Hard Disk files GONE!

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: p_keller@conan.ids.net
Message-ID: <4buojj$be6@paperboy.ids.net>
Source record: 153875
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Or something- I had the hard drive turned off when I was using Storm,
but turned it back on before I exited the program. For some reason, the
only thing which was left in the C: drive was the 'cli' directory, with
nothing in it. I got some undelete programs, but I'm not really sure what's
appropriate here. Would it be the same as dragging a file to the trash icon?
Also, I tried to install drive F: but
it won't recognize it, tells me it's not there! Do you know of any
specific programs which are better than others to use? HELP!

The odd thing about this is that I didn't access drive C (or F) at all. Is
there some reason why turning the hard drive on and off would do this?
--
- Peter Keller -
p_keller@conan.ids.net

4374. Brainstorm JPEGD Bug!

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DKA9nG.x6@news.hawaii.edu>
Source record: 153876

I use a Falcon with Imagecopy 3.5, Apex Media, etc...

Has anyone else noticed that JPEGs decoded by software that uses the Brainstorm DSP decompression (JPEGD.PRG) are marred by artifact colors that don't belong? If I use the Black Scorpian/APEX decoders or the slow 68030 decompression, the pictures look great. When Imagecopy is set to use an external decoder, blues and other unwelcome pixels creep into the picture.

Is there a solution? Are there any alternative decoders available?

Can anyone direct me to a program that does a JPEG slideshow on the Falcon with DSP decompression and no image degradation?

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - JaguarCD - 400/800/130 XE
----------Sorcery Computing Services----------

4375. Re: New Atari owner needs guidence. :)

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4bte0i$n4r@inca01.inca.co.nz>
Source record: 153877

Steve Taylor (steve@bpfd.demon.co.uk) wrote:
> In response to a post of mine:
> > (The Mega ST was just a delightfully repackaged STF, with a blitter chip)
> I think any Mega ST owner might disagree with you there!

Having owned one (Mega 4 ST, TOS 1.2) since February 5th, 1990, I believe
that I know what I am talking about.

--

Quote For The Month: "With Friends Like You, I'd Rather Have Enemies"

4376. Re: wanted atari st hardware.

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: paulmcav@silcom.com
Message-ID: <4bt52a$dtu@ocean.silcom.com>
Source record: 153878

fg997@cleveland.Freenet.Edu (Mark A. Ringholz) wrote:

>I'm looking to buy some hardware for my Atari ST computer. I am looking for a
>Modem (any kind) and a mouse. And if
>you have any type of software for sale
>please let me know. Please let me know
>what you exactly have, the condition
>and how much you are looking to get.

>Thanks a lot!!

>Mark Ringholz

>P.S.
>I'm also looking for a for a mega ST
>computer or a falcon for my brother.

>Thanks again

I am also looking for a source for Atari ST hardware... if anyone
knows of some, please EMAIL me (paulmcav@silcom.com) Thanks!

4377. looking for cd-rom with ST/STE/TT software

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: "Mark J.P. Vergeer" <Vergeer@rullf2.medfac.Leidenuniv.NL>
Message-ID: <4btivg$qbg@highway.leidenuniv.nl>
Source record: 153879

Hi there,
Hope you all had a good X-mas. And I wish you a great atari filled 1996!
I am looking for a cd-rom filled with Atari-ST/STE/TT software. All my
old disks are fading and I am frantically copying them on new disks but
this is a costly and time consuming job. Isn't there a cd-rom outthere
with atari software/shareware?
Greetz,
--
Drs Mark J.P. Vergeer - medical student at Leiden University
e-mail Vergeer@Rullf2.MedFac.LeidenUniv.NL
Thorbeckehof 51a 2343 DN Oegstgeest The Netherlands
Phone 31-(0)71-5153446

4378. looking for cd-rom with ST/STE/TT software

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: "Mark J.P. Vergeer" <Vergeer@rullf2.medfac.Leidenuniv.NL>
Message-ID: <4btj0m$qbg@highway.leidenuniv.nl>
Source record: 153880

Hi there,
Hope you all had a good X-mas. And I wish you a great atari filled 1996!
I am looking for a cd-rom filled with Atari-ST/STE/TT software. All my
old disks are fading and I am frantically copying them on new disks but
this is a costly and time consuming job. Isn't there a cd-rom outthere
with atari software/shareware?
Greetz,
--
Drs Mark J.P. Vergeer - medical student at Leiden University
e-mail Vergeer@Rullf2.MedFac.LeidenUniv.NL
Thorbeckehof 51a 2343 DN Oegstgeest The Netherlands
Phone 31-(0)71-5153446

4379. Re: Are Ataris good for midi music?

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <4btd27$7of@main.freenet.hamilton.on.ca>
Source record: 153881

Bradly Maurer (gregor@shelly.goldengate.net) wrote:
: The Atari ST as a midi machine? Way behind the "curve" but still the
: best. Try: to make a mac or pc do the same for a similar price.
~^

Indeed! For the price of a 1040ST w/ monitor you can buy a midi interface
for the MAC or IBM (computer not included).

There is a lot of good quality PD and Shareware software for the machine,
readily available over the net (although I wish it was all ZIPped because
Lynx doesn't seem to want to download LZH files as binaries).

And since so much of the great software for the machine is now
discontinued, you can get one-eyed copies of this software without
feeling guilty (not to mention free).

~^
: I had to disappoint my old man over Xmas. He's giving me his loaded Zeos
: 486 with all the frills and thrills.
: "I've gotta figure out what I'm do with the machine and where I can fit
: it into my set-up...It's so BIG..."
~^

Well you can always use it for games. That's what my PC is used for. The
PC platform makes one heck of a nice (but expensive) game machine. For
midi I still use my old 1040ST.

Sure, I've got no hard drive, sure it's only 8MHz, sure it's got only 1
meg. But as weenie as that sounds when it comes to midi it runs circles
around my PC.

There is no way you can match the ST in the price:performance ratio,
especially for midi.

CRACKERS
(Great machine from hell!!!!!!)

4380. Re: *** PC-MASK RUNS WINDOWS 3.01 ON ATARI! ***

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DKAK3r.3EL@ridgecrest.ca.us>
Source record: 153882

rgivan@cix.compulink.co.uk ("Roland Givan") wrote:
>In message <4bspug$6du@huron.eel.ufl.edu>, afn14016@freenet.ufl.edu
said:
> > I just got the news about an IBM emulator that is able to run
Windows
> > on Atari computers.
> >
> > The article was on ST InformerNo 95 Oct-95 and it mentions that a
> > company from Canada has developed the software only emulator!
>
> > Does it work on the Falcon. Imagine running internet programs
> > and CD stuff on your Atari!
>
I had Falcon Speed, at 286 emu. It did run Windows 3.1.
Microsloth Word BARELY would fill the screen. However
File Maker Pro worked very well as did other DOS and
non Microsloth products, ie, Grapher, ect.
Cons were limited hard disk partitions, no CD Rom
and software that bangs the hardware directly won't work,
al-la Netscape and Winsock.

Mike

4381. Re: Touch-Up/Migraph hand scanner

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <DKAsqt.LMs@cix.compulink.co.uk>
Source record: 153883

In message <hvAGGEJ.dpj@delphi.com>, dpj@delphi.com said:
>==========
>comp.sys.atari.st #2930, 975 chars, DEC 27 11:37 95
>From: dpj@delphi.com,
>>----------
>Article: 63770 of comp.sys.atari.st
>Path: cix.compulink.co.uk!news.compulink.co.uk!btnet!tank.news.pipex.net!pipex!newsfeed.i
nternetmci.com!in1.uu.net!plat>o.oneworld.net!news-feed.mci.newscorp.com!news.delphi.com!u
senet
>From: dpj@delphi.com
>Newsgroups: comp.sys.atari.st
>Subject: Re: Touch-Up/Migraph hand scanner
>Date: Wed, 27 DEC 95 11:37:45 -0500
>Organization: Delphi (info@delphi.com email, 800-695-4005 voice)
>Lines: 12
>Message-ID: <hvAGGEJ.dpj@delphi.com>
>References: <DK8H9p.8F3@actrix.gen.nz>
>NNTP-Posting-Host: bos1b.delphi.com
>X-To: Steve Wells <steve_w@atlantis.actrix.gen.nz>
>
>Steve Wells <steve_w@atlantis.actrix.gen.nz> writes:
>
>>Is there a later version of this software (Touch-Up) for my 4meg STe?
>
>
>
>There is a new version. I believe that it is 2.51 (or close); I got it
>about a year ago. Migraph is still around and still supporting TouchUp
>although I have no idea as to how much longer.
>
>
> Dana @ STReport International Online Magazine
>
Hi Steve

You will have to be careful though as I have a Golden Image hand scanner
that came bundled with V1.84 of Touch Up, the problem is that V2.51 does
not work with it very well.
ATB Mick Lock

4382. Re: FizzDizz:)

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4bu909$apu@preeda.internex.net.au>
Source record: 153884

```
: To double click on FizzDizz and it loads, runs, dials my
^^^^^^^^^^^^^^^^^^^^^^^^^
```

well I have a macro set up on TerraDesk that loads it for me.

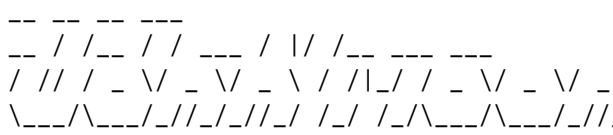
```
: provider, then the script kicks in and it goes straight to the e-
: mail and downloads it, then logs off, well that would be nice?
```

True.......but i can handle 3 key presses.

```
: Nice speaking to you John after seeing your name many times, hope
: you had a merry Christmas and are going to have an even merrier
: new year :))
```

Likewise mate! 8-)

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4383. here`s the TEAC 235-HF

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: zdigas@jagor.srce.hr
Message-ID: <4bu8ts$eee@bagan.srce.hr>
Source record: 153885

Well, this is for all those who wants to connect TEAC on st (HD or DD)

Jumper description for Teac FD-235 HF 3xxx

```
_
|X|--->G5-G6
| |
A B C D E F|X|G

_____________________
4 |X X X X X X|
| |
3 |X X X X X X|
| |
2 |X X X X X X|
| |
1 |X X X X X X|
---------------------
```

JUMPER DESCRIPTION
FIELD

```
_____________________________________
DS0 : A1-B1 DRIVE SELECT input on pin 10
DS1 : B1-C1 -||- 12
DS2 : A2-B2 -||- 14
DS3 : B2-C2 -||- 6
RY34: A4-B4 READY output on pin 34
DC34: B4-C4 DISK CHANGE on pin 34
DC2 : C3-C4 -||- 2
DC4 : C4-D4 -||- 4
HA : A3-B3 automatic HD disc detect
HI2 : B3-C3 HD IN on pin 2
HO2 : C3-D3 HD OUT on pin 2
HO4 : D3-D4 HD OUT on pin 4
LH1 : D1-D2 or D2-E2 HD IN invert (HD IN = low means HD-mod)
LH0 : D1-E1 or E1-E2 HD OUT invert -||-
HMK : E2-F2 HALF MASK for INDEX/READ DATA
NMK : F3-G3 NO MASK for -||-
IR : F1-G1 LED on if -> DRIVE SELECT and READY
ML : G1-G2 MOTOR ON if -> MOTOR ON or LED on
ACD : E4-F4 auto-chucking disable (if you put a disk in drive motor is not
turning usuall few rounds)
REN : G3-G4 automatic recal.(when you turn the power on Head goes to Track00)
HF : E2-E3 or E3-E4 i think it means that you can use HD and DD.
FG : G5-G6 (this so called jumper is near the jumperfield) links the tin
with the GND
```

PINS ARE SHUGART-BUS PINS.
YOU MUST DEFINE PRIORITY JUMPERS.
HF MUST ALWAYS BE ON.
JUMPERS HF, LHI AND LHO HAVE TWO POSSIBILITIES.

TEAC 235HF-2xx version

This is the older version of TEAC.
You must connect 3 jumpers.

D0 : DRIVE SELECT A
D1 : DRIVE SELECT B
OP : automatic HD-detect by second optical sensor
HHO: drive gives you HD-signal on pin 2 ((high) 5V=HD and (low) 0V=DD)

4384. Re: Brainstorm JPEGD Bug!

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <4bu7tp$fj4@taiwan.informatik.uni-rostock.de>
Source record: 153886

jperez@Hawaii.Edu (John Perez) wrote:

> Has anyone else noticed that JPEGs decoded by software that uses the
> Brainstorm DSP decompression (JPEGD.PRG) are marred by artifact colors
> that don't belong? If I use the Black Scorpian/APEX decoders or the slow
> 68030 decompression, the pictures look great. When Imagecopy is set to
> use an external decoder, blues and other unwelcome pixels creep into the
> picture.
>
> Is there a solution? Are there any alternative decoders available?

You should use the *latest* version of JPEGD.PRG, which is dated Dec 25 1994!
There was a buggy version out there dated some days ago, which had this
color artifact bug. The current version is OK!

The version date (or number) of JPEGD.PRG is shown at startup, so please
check this out.

I don't actually know where you can get the current version (it is free,
of course), but registered user's of 1stGuide, of which I am the author,
will get it automatically on the master disk from me.
(Have a look at http://quest.jpl.nasa.gov/PNG/pngapvw.html)

Regards,
Guido

4385. Re: Touch-Up/Migraph hand scanner

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BdJkWSS.dpj@delphi.com>
Source record: 153887

"Mick Lock" <mlocka@cix.compulink.co.uk> writes:

>You will have to be careful though as I have a Golden Image hand scanner
>that came bundled with V1.84 of Touch Up, the problem is that V2.51 does
>not work with it very well.
>ATB Mick Lock

I've never heard of any other scanner being bundled with Touch-Up other
than Migraph's own scanner. TouchUp, AFAIK, was done primarily to support
the Migraph scanner; I don't know how well it supports other hand scanners.

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/_0_/ _0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ _____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com

4386. Re: looking for cd-rom with ST/STE/TT software

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BdIHmgf.dpj@delphi.com>
Source record: 153888

"Mark J.P. Vergeer" <Vergeer@rullf2.medfac.Leidenuniv.NL> writes:

>Hi there,
>Hope you all had a good X-mas. And I wish you a great atari filled 1996!
>I am looking for a cd-rom filled with Atari-ST/STE/TT software. All my
>old disks are fading and I am frantically copying them on new disks but
>this is a costly and time consuming job. Isn't there a cd-rom outthere
>with atari software/shareware?

There are quite a few CD-ROMs that are filled with Atari software. One
of the best is the 2-CD collection from Suzy B's Software. Send a
message to "greg@delphi.com" for their latest catalog/newsletter. Greg
Kopchak heads up It's All Relative.

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/_0_/ _0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ _____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com

4387. Re: wanted atari st hardware.

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <4buqtb$2r5@homer.alpha.net>
Source record: 153889

>>I'm also looking for a for a mega ST
>>computer or a falcon for my brother.
>
>>Thanks again
>
>I am also looking for a source for Atari ST hardware... if anyone
>knows of some, please EMAIL me (paulmcav@silcom.com) Thanks!
>

I have the following hardware addons for sale if anyone
is interested... Both in excellent condition w/docs &
software.

- ICD Link SCSI adapter $45
- ICD AdSpeed STe 16mhz Accelerator $50

Andy

4388. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: David A Barajas <dbarajas@onramp.net>
Message-ID: <4butfl$rgi@news.onramp.net>
Source record: 153890

Can someone help me find information/docs/programs for an
Atari 16 Bit "Personal" Computer?..

I know someone that got one of these with no supporting docs etc,
and I know nothing about the system.

Thanks.

David

4389. Re: Brainstorm JPEGD Bug!

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d7e_9512281013@genesplicer.org>
Source record: 153891

Re: _Brainstorm JPEGD Bug!_, John Perez wrote to All on 27 Dec 95:

JP> Can anyone direct me to a program that does a JPEG slideshow on the
JP> Falcon with DSP decompression and no image degradation?

Look for this program (available on my BBS @ 702/435-0786):

JPEG220.ZIP 31k 29 Jun 94 [2] Very nice GIF/JPEG viewer which uses the DSP
for extremely fast results. Allows you to mark
pics for slideshow viewing.

* LED v1.40 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

4390. Re: MGIF 5.00 finally released!

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4butjo$eva@nyheter.chalmers.se>
Source record: 153892

In article <819622335snz@mbha.demon.co.uk>,
dave <dave@mbha.demon.co.uk> wrote:
>In article <4bc7g7$huh@nyheter.chalmers.se>
> d8klojo@dtek.chalmers.se "Johan Klockars" writes:
>>
>> After having been delayed for longer than I care to think about,
>> MGIFv5 was finally released a couple of minutes ago.
...
>> Version 5.00 should work on any 8 bit graphics card (VDI) as well as in
...
>Hmmm, how about Crazy Dots 2? The beta test version I got a while ago did not
>work on CD2 or Matric Coco (which is an 8-bit). Disappointing because it looks

You did use the -vdi (or better -vdq, if it works) switch, I hope.
Without that switch MGIFv5 will not use the VDI at all and will fail
miserably on anything other than (relatively) standard Atari graphics hw.
(I normally do direct screen access.)

Both -vdi and -vdq work perfectly on my PowerMac at work under the demo
version of MagicMac. Unfortunately, I don't know anyone with an ordinary
graphics card, so I can't try it out for myself. Since the VDI code
definitely works with one 'card', it would be surprising it it didn't on
another, though (IMO).

If anyone has any problems with this (using the -vdi switch), please get
in touch with me by email.

>like a top program...

:-)
--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4391. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <30e2ff0b.2655074@news.pavilion.co.uk>
Source record: 153893

teosn@strix.udac.uu.se (Stig Norin) wrote:

>: When I want to select a URL, CAB displays an error dialog, saying that
>: it can't find, e.g., c:/wwwcache/00000001, when the cache folder is
>: set to c:/wwwcache.

>I have exaxctlys the same problem. STIK looks to connect fine and cab begins reading a page when after 3083 bytes I get the message 'read error in file
>\wwwcache\00000001' . When I look in the wwwchache folder I find nothing but a
>file cache.cab (0 bytes long).

So do I! Someone must have an answer.......I hope. I have exactly the
same problem on WWW116 as well.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

4392. Re: .SPS, .SPX, .SPC

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <820184738_OASIS_@pwomar.demon.co.uk>
Source record: 153894

In article <DK5wLA.C6K@freenet.carleton.ca>
bk728@FreeNet.Carleton.CA (Andrew D. Heath) said:-

>
>I was given some disks with a lot of files wit these extensions on them.
>I have successfully transferred them to my PC, but they seem to be
>graphics files, and I do not know the necessary software to view them.
>Any suggestions would be appreciated.

They are Uncompressed Spectrum 512, Spectrum Extended & Spectrum Compressed pictures respectively and quite simply this format was specifically coded to display more than the normal number of ST colours on screen at once and I would very much doubt that they can be used on the PC.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

4393. Atari CD roms in NL

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8092-172035001@sterbbs.nl>
Source record: 153895

I> I am looking for a cd-rom filled with Atari-ST/STE/TT software.
I> All my

I> old disks are fading and I am frantically copying them on new disks
I> but this is a costly and time consuming job. Isn't there a cd-rom
I> outthere with atari software/shareware?
Hi,
I can help. I have 3 Atari CD's from England and I would be delighted to
let you borrow or use my 3 CD's :- Transmission (Falcon mostly), Gemini and
the Whiteline Gamma PD CD's. You can also buy your own from England. I can
give you addresses if you like. I should also be getting my CD Writer back
from a friend in February. Anyone else who wishes to access these CD's and
lives within easy distance of the Hague can copy any of the PD from these CD's
if they want.
Regards
Dean Southall
Home +31 (0)70 3452027
Work +31 (0)30 2835278
Mobile +31(0)6 53211436

Bye bye!
Dean

* SeM. 2.14f UNREG * Scripta e-Mail System

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

4394. Fun SCSI problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: dhbutler@stat.mps.ohio-state.edu
Message-ID: <4bv76n$da4@osustat.mps.ohio-state.edu>
Source record: 153896

OK, maybe "Fun" is not the best choice of words... Maybe "extremely frustrating" would be better... Yes, much better I think.

I have a Falcon (C-Labs, 14mb), and external SCSI drive, and an external RENO SCSI cdrom drive. I just received my ExtenDOS driver from TOAD a couple of days back. However, whenever I attatch the RENO (Media Vision) drive to the chain my Falcon refuses to boot. Not only that, but each time it does this it completely BLOWS AWAY my drive C! I have to reconstruct the partition with the ICD utilities and (sometimes) restore some of my files from a ZIP drive backup! Normally I would suspect a SCSI ID conflict or something similar. However, I have already eliminated Termination, Cables, or SCSI ID conflicts from being possible causes. All cables work fine when connected to other devices. Only the last device is terminated, and the SCSI ID#'s are all set correctly. About the only thing I have not done is hook it all up in a different physical order. But I've gone through this so many times now that I'm paranoid to even hook it up again. Maybe the drive itself has gone bad?

Help!

Thanks,

-David Butler

4395. BBS Programs

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9512280001146979@muskrat.com>
Source record: 153897

M > , waaaaay nicer than Express,

Oh I would say that, at lest Express ST can be used on anthing
from a stock 520ST up to a TT030. I've been running Express now for
5 years on a ST and it's about as bullit proof as you can get. My
board is part of the ISIS network too.

It's also got support that is out of this world from C&R
System. Tons of files for Express ST.

Black Hole BBS ISIS node 11. 300 to 14.4kb 24hrs. 808-696-7763

... The solution to a problem changes the nature of the problem
___ Mountain Reader II - #Demo 001

4396. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Koos_Kuil
Message-ID: <30e26676@f397.n282.z2.fidonet>
Source record: 153898

In a message of <28.12.95>, Dave Brook (2:281/202.0) writes:
> Does anyone else find that the MagiC vt52 window causes problems? It
> seems to cause a crash after exit very often.
> Is there another program I can use which runs TTP and TOS in a window?

I found only one problem which is responsible for crashing and it was
when the Bconstat (CONSOLE); command is used heavy in a loop in
combination with Bconin (CONSOLE);

A long time ago i've reported it to ASH but they say that i have to
check my source code... so i don't use Bconstat (CONSOLE) when i'm
running under Mag!C in VT52.

VT52 does crash after programm exit when Bconstat is used heavy and
when the user did enter approx 20-30 lines of text using the keyboard
with Bconin (CONSOLE). It looks really strange but i compared a few
old source codes they did work without problems and the difference
was Bconstat...

The simulair GEMDOS functions seems to have the same problem.

I don't know other good VT52 programm, TOS2GEM isn't good enough to
take the task of it.

Greetings,
Koos

--- JetMail 0.99beta21
* Origin: -Origin It's a beautifull live... o o oho... (2:282/397)

4397. Falcon owners

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <b0d_9512290105@flight.org>
Source record: 153899

```
> BTW, any Falcon owners making programs for the Atari STFM520 ?

Ummmm, the author of Kivi QWK?


---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------------------------- -//- ----------------------------
```

4398. Test- Please READ!

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <b0e_9512290105@flight.org>
Source record: 153900

Hmmm, seems the UUCP gateway here is screwed up yet again. Please
reply to this conference, and send a short* Email to me... (grumble grumble)

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4399. ST Software Sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <743_9512290135@genesplicer.org>
Source record: 153901

I have the following software for sale (all include original disks and manuals):

Atari Works (high density disks) ...$20
CodeHead Utilities 5
CodeKeys macro tool 5
Degas Elite 5
LookIt & PopIt 5
MultiDesk Deluxe 10
MultiTOS 15
PC Ditto 3.0 (software) 10
Spectrum 512 10
STipple Image File Viewer 5
STyle Image Manipulator 5
TV Sports: Football 5

Prices do not include shipping. Prepaid only.

Package deals available upon request.

* LED v1.40 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

4400. FS: hardware

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4bt76s$51s@express.ior.com>
Source record: 153902

I need space for new hardware! And $$$'s to upgrade exhisting
hardware! So the unneeded equipment has to go! Not to mention,
I could use the room.... It's getting crowded in here!

F O R S A L E

* 1040STf *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb)
Z-Keys
IBM (External) Keyboard included!
Tweety Board!! (For "Stereo" sound)
Original Box
Power cable
Z-Keys Documentation
Great Condition!!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen. And I've seen a many!
Asking $250 + shipping

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive
Power Supply
Full black case
Good Condition
LED display
These types of drives work exellently!!
Asking $75 + Shipping

** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR ** OR **

$300 for the package, and you pay shipping ... Plus I'll throw in
at your discretion (for FREE!) :

* Magazines *

(10) Current Notes Magazines

* Chips *

PAL chip. Came out of the Mega Ste, still works! (Replaced it, even
thought I didn't need to. Didn't know that at the time. So I have a spare
here) And this one will support the high density drive!
Number is: C301901-002.

Floppy Drive Controller Chip. Still works! Just upgraded to the AJAX chip, so I don't need this one! The number is: WD1772-PH

Tos 2.05. Works great. Just upgraded the Mega STe to TOS 2.06! TOS 2.05 will work in any STe!

* Joysticks *

(6) Misc Joysticks

*** Prices are Negotiable *** Prices are Negotiable ***
SO MAKE AN OFFER!

If you have any questions, or your interested in one of the items listed above, PLEASE Email me!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128.

Thanks for your time!

Dan Brown

4401. FS: HD Setup!

Newsgroup: comp.sys.atari.st
Date: 1995-12-28 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4bt7cu$51s@express.ior.com>
Source record: 153903

F O R S A L E

P L U G N' P L A Y
H A R D D R I V E S E T U P !

50mb Seagate hard drive
44mb Syquest removable hard drive with (see below)
(5) 44mb Syquest carts
AdSCSI Plus host adapter
DMA cable and software
Case, fan, and power supply

All Fully cabled and ready to go! It's a Plug N' Play situation!

The Seagate and/or Syquest can easily be replaced with a larger drive.
Power switches on back and front for convience.

I cannot swear to it, but from the looks of it, a manual, and how
nicely it was all put together, I would say this setup was put together
by TOAD Computers.

Asking Price: $300 + Shipping

*** Price is Negotiable *** Price is Negotiable ***
SO MAKE AN OFFER!

If you have any questions, or your interested in the item listed above,
PLEASE Email me!

Internet: danbrown@on-ramp.ior.com
Voice # : (509) 326-1128.

Thanks for your time!

Dan Brown

4402. Re: Touch-Up/Migraph hand scanner

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4bvbt3$qnq@status.gen.nz>
Source record: 153809

Steve Wells (steve_w@atlantis.actrix.gen.nz) wrote:
:
:
: Is there a later version of this software (Touch-Up) for my 4meg STe?

HI there Steve!
I run a migraph hand scanner with Touch Up 2.51.
It works fine
We have used it in the Club Magazine which you receive!
And TOAD advertise upgrades to it in their catalogue (not sure on the
very latest)
Check it out on their WWW page perhaps?
Hope this helps.

Brian Becroft (mbecroft@iconz.co.nz)
Tariland Computer Club Auckland New Zealand

4403. Re: looking for cd-rom with ST/STE/TT software

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <820195628_OASIS_@ping.be>
Source record: 153810

In article <4btj0m$qbg@highway.leidenuniv.nl>
"Mark J.P. Vergeer" <Vergeer@rullf2.medfac.Leidenuniv.NL> said:-

>Hi there,
>Hope you all had a good X-mas. And I wish you a great atari filled 1996!
>I am looking for a cd-rom filled with Atari-ST/STE/TT software. All my
>old disks are fading and I am frantically copying them on new disks but
>this is a costly and time consuming job. Isn't there a cd-rom outthere
>with atari software/shareware?
>Greetz,

Hello,

The three Whiteline CD's (alpha, gamma & delta) are very useful. They
are cramned with shareware. Some of those shareware prog are even
licenced. Apart from those progs you'll also find a huge number of
Calamus fonts, true type fonts and Signum fonts.
You can find those cd-roms, and others, at
Comex sales agency
Morettistraat 30
6291 XL Vaals
The Netherlands
Tel: 043-3066475
Fax: 043-3062151

or at
Delta Labs Media
B. Artz & T. Kohl
Brillerstrasse 40
D-42105 Wuppertal
Germany

CU Martin

Happy Holidays to all the readers of this group.
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4404. 14.4 Modem on ST - How?

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4bvcv1$qnq@status.gen.nz>
Source record: 153811

We are upgrading our BBS which runs on a 4meg STE to a 14k4 Modem. However, it won't work and we need help. The BBS previously used a 2400BPS Modem. The 14k4 modem works fine on the TT030.

The modem will respond to keypresses, and seems to dial and connect perfectly. Once online, however, the modem does not seem to recieve any characters. Pressing a key causes the "SD" light to come on, but even when the remote computer should be sending characters, the "RD" light remains off.

We have tried HSModem, but this only prevented the modem from responding at all.

The same problems occured with RTS/CTS flow control on or off.

Any help very much appreciated.

Brian Becroft (mbecroft@iconz.co.nz)
Tariland Computer Club Auckland New Zealand

4405. HELP! with my TT

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: smiller@farad.elee.calpoly.edu
Message-ID: <4bvm70$11j@isnews.csc.calpoly.edu>
Source record: 153812

I just got a new TT and I am running into major troubles, so if anyone can help with the following I would appreciate it.

#1 my new TT (as opposed to my old, nicely running TT) has TOS 3.06 2megs of ST ram and 16megs TT ram (atari board)

I am attempting to put my setup on my old TT onto my new one and several problems have arisen:

A: XBOOT will no longer work, it just gives me a bunch of bombs

B: WARP9 will not work on the new machine

C: StudioPhoto loads and then jumps back to the desktop

D: I don't know what my NOVA board will and will not work with (I needs Yat's email address)

If you can help with any of the above I would GREATLY APPRECIATE it :)

thanks

*steve

--
arise from beneath the remains before schizophrenia and morbid visions create the new chaos a.d. or suffer the bestial devestation
I am putting together a WWW page for Sepultura, send email to contribute. (not much work done on it yet) http://www.elee.calpoly.edu/~smiller

4406. Re: Hard Disk files GONE!

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951229131316.19921F-100000@iris.amp.uni-hannover.de>
Source record: 153813
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On 28 Dec 1995, Peter Keller wrote:

> Or something- I had the hard drive turned off when I was using Storm,
>
Very bad thing to do ...

> but turned it back on before I exited the program. For some reason, the
>
This is even worse !

> only thing which was left in the C: drive was the 'cli' directory, with
> nothing in it. I got some undelete programs, but I'm not really sure what's
> appropriate here. Would it be the same as dragging a file to the trash icon?
>
Undelete programs are probably not appropriate here.

> it won't recognize it, tells me it's not there! Do you know of any
> specific programs which are better than others to use? HELP!
>
Unfortunately not. I would grap a _good_ book on TOS harddisk formats,
and a good disk editor, and look whats gone wrong. Be very careful if you
never used a disk editor before. I guess it'd be a rather time consuming
task even for experts.

> The odd thing about this is that I didn't access drive C (or F) at all. Is
> there some reason why turning the hard drive on and off would do this?
> --
Of course, as there is no physical distinction between drives c and f, if
both are on the same hard disk unit.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4407. 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4c1v0b$5ud@preeda.internex.net.au>
Source record: 153814
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have just successfully completed the Atari World mod to my serial port
and......it WORKS :-)

I don't have a comms program that supports a port speed of 38,400 :-(

What can I use?

Thanks, Julian.
--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

4408. FS: Atari stuff cheap

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: NEKU72A@prodigy.com
Message-ID: <4c021i$baq@usenetp1.news.prodigy.com>
Source record: 153815

I'm selling the following Atari items. POSTAGE IS EXTRA. In a lot of cases the postage will probably exceed the cost of any hardware purchased.

IMPORTANT - Everything is sold "as is". Any known defects are listed.

ATARI HARDWARE - All hardware items include all of the neccesary items needed to hook it up (Cables, power packs, etc.) unless otherwise noted.

ATARI 130XE Computer $15
ATARI 1027 printer $5 defective - 1st 40 columns print normal 2nd 40 columns are scrambled.
ATARI 1020 Color Printer $10 - missing manual, needs new color pens. You may still be able to get the pens from Radio Shack as their color printer uses the same pens.
ATARI 400 with 32K no power pack or accessories. $3
It should still work, but there is no way for me to test it.
ATARI 800XL defective $3
Has power pack, but is missing other accesories. Screen turns green when it is turned on.
ATARI 800XL defective $4
Same as above, but it has all the accesories.
ATARI 810 Disk Drive defective $10
Drive doesn't work. It spins but doesn't read.
ATARI 520ST defective $20
Computer boots up, but can't communicate with the disk drive. I don't know if the problem is with the drive or the electronics in between. Also, missing power pack.

MPP-1150 Parallel Printer Interface $5
Connects Atari 400, 800, 600XL & 800 XL to a parallel printer using the 36-pin Centronics standard. It also worked with my 130XE.

ATARI ST SOFTWARE - All software includes the original packaging and runs on the 520ST.
$4 each or $3 each if you buy 7 or more.

Dungeon Master
Dungeon Master Chaos Strikes Back
Time Bandit
Shadowgate
Bard's Tale 1
Arctic Fox
Paladin
Day of the Viper
BoulderDash Construction Kit
Moebius

Night Hunter
Bubble Ghost
Shanghai
Puffy's Saga
Populous
Bloodwych
Questron II
Demon's Winter
Phantasie III: THe Wrath of Nikademus
AD&D Hillsfar
AD&D Heroes of the Lance

GFA BASIC 3.0 $5

PUBLIC DOMAIN ST SOFTWARE - Approximately 30 disks of PD software, mostly from Bre Software and Accusoft. $10 for all

MAGAZINES: 50c each
ST LOG
1988 May Jun Jul Aug Sep Oct Nov Dec
1989 Jan Feb Mar Apr May Jun Jul Aug Sep
ANALOG - Each issue includes a 32(?)-page ST LOG pullout magazine.
1986 Apr May Jun Jul Aug Sep Oct Nov Dec
START
1989 Sep Dec
1990 Mar Apr May Jun Dec
1991 Jan Feb Apr
ATARI INTERFACE Aug 1990, Feb, Mar, Jul 1991
ATARI EXPLORER Jul 1992
ST X-PRESS Oct 1989
ST FORMAT (British) Nov 1993

ATARI 8-Bit software - $10 for all of the following.
Ballblazer, Lords of Conquest, Gauntlet, Micro League Baseball, Galaxian cartridge (no box or manual)

-
E-mail replys to:
BRIAN MUNROE NEKU72A@prodigy.com

4409. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820207690_OASIS_@swampdog.demon.co.uk>
Source record: 153816

In article <820148174_OASIS_@mbha.demon.co.uk>
dave@mbha.demon.co.uk (Dave Brook) said:-

>Does anyone else find that the MagiC vt52 window causes problems? It
>seems to cause a crash after exit very often.
>
>Is there another program I can use which runs TTP and TOS in a window?
>
>Thanks in advance for any help...

I find it _very_ stable. Have a look at your settings under MagiC 2.0.
If you have Ease also, switch off the Ease VT52 switches.

Btw, are you trying to run NOS in a window, or is this happening to
lots of other programs as well?

--

Guy Harrison

guy@swampdog.demon.co.uk

4410. Re: Fun SCSI problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951229124555.19921C-100000@iris.amp.uni-hannover.de>
Source record: 153817

On 28 Dec 1995, David H Butler wrote:

> SCSI cdrom drive. I just received my ExtenDOS driver from TOAD a couple of days
> back. However, whenever I attatch the RENO (Media Vision) drive to the chain my
> Falcon refuses to boot. Not only that, but each time it does this it completely
>

Have you tried to run your Falcon without hard disk, booting from
floppy disk ? Does it boot (from disk) with just the CD-ROM connected ?
Can you run your driver software from floppy disk ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4411. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.951229121829.19921B-100000@iris.amp.uni-hannover.de>
Source record: 153818

On Thu, 28 Dec 1995, Keith Sunderland wrote:

>
> >: When I want to select a URL, CAB displays an error dialog, saying that
> >: it can't find, e.g., c:/wwwcache/00000001, when the cache folder is
> >: set to c:/wwwcache.
>
> >I have exaxctlys the same problem. STIK looks to connect fine and cab begins reading a page when after 3083 bytes I get the message 'read error in file
> >\wwwcache\00000001' . When I look in the wwwchache folder I find nothing but a
>
Sometimes its hard to figure out what is meant. Lets get to the point :
STiK doesn't do any connects, it just provides the means for it (the
TCP/IP stack). The connection is handled by CAB.OVL. The same holds for

> cab begins reading a page
>
CAB doesn't read any page from internet, in fact, CAB doesn't even know
how to talk to STiK. This again is done by CAB.OVL. The sequence is :

1. The user types in an URL (or selects one from an already read page).
2. CAB calls CAB.OVL and passes the URL as parameter.
3. CAB.OVL disassembles the URL, decides which host to connect to and
initiates the connection by calling STiK with proper IP adress and
port number.
4. When connected CAB.OVL requests the document by sending the appropriate
command, using STiK.
5. The document comes in via STiK, and is saved into a cache file by
CAB.OVL (filename has been supplied by CAB).
6. The connection is closed by CAB.OVL and control is transfered back to
CAB, which reads the file from the cache folder.

During the whole procedure of fetching a WWW page the only thing CAB
itself does is displaying the corresponding status message ("Connecting
to ...", "Read Data XXXX/YYYY Bytes", ...), being told to do so again by
CAB.OVL.

So please lets separate things that should not be mixed. I very often
hear people complaining about errors and blaming CAB although CAB
obviously cannot be blamed ('cos it's simply not involved).

> same problem on WWW116 as well.
>
Obviously, since STiK and CAB.OVL have not been changed in this release.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4412. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <4c0mdh$2fuu@columba.udac.uu.se>
Source record: 153819

Peter Rottengatter (perot@pallas.amp.uni-hannover.de) wrote:
: On Thu, 28 Dec 1995, Keith Sunderland wrote:

: >
: > >: When I want to select a URL, CAB displays an error dialog, saying that
: > >: it can't find, e.g., c:/wwwcache/00000001, when the cache folder is
: > >: set to c:/wwwcache.
: >
: > >I have exaxctlys the same problem. STIK looks to connect fine and cab begins reading a page when after 3083 bytes I get the message 'read error in file
: > >\wwwcache\00000001' . When I look in the wwwchache folder I find nothing but a
: >
: Sometimes its hard to figure out what is meant. Lets get to the point :
: STiK doesn't do any connects, it just provides the means for it (the
: TCP/IP stack). The connection is handled by CAB.OVL. The same holds for

: > cab begins reading a page
: >
: CAB doesn't read any page from internet, in fact, CAB doesn't even know
: how to talk to STiK. This again is done by CAB.OVL. The sequence is :

: 1. The user types in an URL (or selects one from an already read page).
: 2. CAB calls CAB.OVL and passes the URL as parameter.
: 3. CAB.OVL disassembles the URL, decides which host to connect to and
: initiates the connection by calling STiK with proper IP adress and
: port number.
: 4. When connected CAB.OVL requests the document by sending the appropriate
: command, using STiK.
: 5. The document comes in via STiK, and is saved into a cache file by
: CAB.OVL (filename has been supplied by CAB).
: 6. The connection is closed by CAB.OVL and control is transfered back to
: CAB, which reads the file from the cache folder.

: During the whole procedure of fetching a WWW page the only thing CAB
: itself does is displaying the corresponding status message ("Connecting
: to ...", "Read Data XXXX/YYYY Bytes", ...), being told to do so again by
: CAB.OVL.

: So please lets separate things that should not be mixed. I very often
: hear people complaining about errors and blaming CAB although CAB
: obviously cannot be blamed ('cos it's simply not involved).

: > same problem on WWW116 as well.
: >
: Obviously, since STiK and CAB.OVL have not been changed in this release.

: Cheers Peter

: ---
: Peter Rottengatter perot@pallas.amp.uni-hannover.de
: ---
Thank you for explanation.

Then the problem must be that CAB.OVL doesn't write the right thing to the
cache folder, but why?????

Yours /SN

--
<--->
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<--->

4413. MagiC and Digital Video?

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4c188a$4jj@newsbf02.news.aol.com>
Source record: 153820

Is there any Digital video I could use, I am running MagiCMac on a Quadra 660AV? What formats are there? Is there a basic Quick Flix like editor?

4414. Re: Time for full Internet?

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: tparrett@slipper60.fast.co.za
Message-ID: <820253684_OASIS_@slipper60.fast.co.za>
Source record: 153821

In reply to the query from Guido Caliandro (clna1811@bo.nettuno.it)

Why not try OASIS. It provides email (send and receive),Newsgroups, and full ftp access. The programme in its curent version (1.35e) uses ATARI NOS. In order to use popMail as required by some service providers one needs to dump the normal ATARI NOS programme and replace that with the PopMail version of NOS. This is available on the Demon site. The file name is pop3_nos.zip.
I've been using this for three months and the set up is quite reliable.
It did take me a while to get going as most of the help files that come with the OASIS package are related to Demon and I found the configuration a little difficult. I believe that we can look forwards to a version of OASIS that includes WWW access in the not too distant future. In the meantime why not use what is available. By the way OASIS runs under slip and ppp.

Have fun
Ted Parrett

--

==
tparrett@fast.co.za	Ted Parrett	33 Mountainview Ave
City: Johnnesburg	Tel No.++27 11 476 5242	Aldara Park RANDBURG
Country: South Africa	Fax No.++27 11 474 8516	2194 South Africa
==

4415. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820223864_OASIS_@swampdog.demon.co.uk>
Source record: 153822

In article <30e26676@f397.n282.z2.fidonet>
Koos_Kuil said:-

>In a message of <28.12.95>, Dave Brook (2:281/202.0) writes:
> > Does anyone else find that the MagiC vt52 window causes problems? It
> > seems to cause a crash after exit very often.
> > Is there another program I can use which runs TTP and TOS in a window?
>
>I found only one problem which is responsible for crashing and it was
>when the Bconstat (CONSOLE); command is used heavy in a loop in
>combination with Bconin (CONSOLE);
>
>A long time ago i've reported it to ASH but they say that i have to
>check my source code... so i don't use Bconstat (CONSOLE) when i'm
>running under Mag!C in VT52.

Have you also found Fdup() and Fforce() to be broken?

--

Guy Harrison

guy@swampdog.demon.co.uk

4416. Re: *** PC-MASK RUNS WINDOWS 3.01 ON ATARI! ***

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: samy@interlog.com
Message-ID: <4c1eh2$65c@gold.interlog.com>
Source record: 153823

In article <4bspug$6du@huron.eel.ufl.edu>, <afn14016@freenet.ufl.edu> wrote:
> I just got the news about an IBM emulator that is able to run Windows
> on Atari computers.
> The article was on ST InformerNo 95 Oct-95 and it mentions that a
> company from Canada has developed the software only emulator!
> Does anyone knows anything about this (PC- Mask) and how well
> does it really work.
> Does it work on the Falcon. Imagine running internet programs
> and CD stuff on your Atari!
> I hope it really works.
> The company address is:
> LTPD
> 2300 S. Millway #424
> Mississauga. ON. L5L 2P5
> Canada
>
Wow - this is practically next door to me! (Actually it's about
a 45 second drive) I'll have to give these guys a call when
I get back home after the holidays and check into this.

I'll keep y'all posted if I find out anything.

Sam

4417. Chess Game

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: stosser@neon
Message-ID: <4c1epp$kbh@neon.airtime.co.uk>
Source record: 153824

Does such a thing as a Chess game that works from/as an ACCESSORY exist,
something I can go to whenever I have five minutes, so would probably
save gae while you where away,

Cheers......!ynoT

**** Tony Greenwood ************************************
*. . stosser@airtime.co.uk . ATARI STe *
* . irc channel#atari<stosser> STAYIN' ALIVE *
************* http://www.airtime.co.uk/users/stosser/ ****

4418. IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: bosco@yab.com
Message-ID: <4c1kec$3je@news.yab.com>
Source record: 153825

Who's the BOZO who made the IRC #Atari channel private? What a dickwad!

4419. GEM for PC Gold Pack - Rare, Unopened and Cheap! - Two Copies Left

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DKD7II.Awx@freenet.carleton.ca>
Source record: 153826

As some members of USENET readers may know I've done a fair amount of
experimenting with the Atari Desktop's first cousin, GEM for the PC.
This software product (by the same people as wrote GEM for the Atari) makes
a humble DOS machine launch programs, copy files and generally operate
just like an ST.

The big difference is that the PC runs IBM applications not Atari programs.
In other words, instead of clicking on the name or icon for Word Perfect 4.1
for Atari, you do the same deal and launch WP 6.0 for DOS. The new desktop
on your PC looks very similar to that of your ST.

GEM for the PC runs any IBM compatible application what can be run from the
DOS prompt (even those that won't run in Windows or under DOS Shell).
Additionally, it can run special GEM for PC applications which take advantage of
this interface's common font sharing capabilities, desktop accessories, etc.
(like those of the ST).

Recently, I was fortunate enough to have a chance to buy six unopened copies
of this software, dating back to the final release of this software (in 1989).
Four copies have sold, leaving me with two packs left, as of December 27.
Both are unopened and include original licences and original 3 1/2 726K disks.

The package consists of the GEM for PC Desktop software itself (a three disk
set), plus seven native GEM for PC applications, as follows:

GEM Desktop Publisher - a two disk set similar in characteristics to Timeworks
Publishing Partner, but with a lot more zap; at least when run on a 386.

GEM Graph -

GEM Word Chart - Posters, maps, graphs, etc.

GEM Draw Plus - Advanced drawing capabilities

Bitstream Fontware - Same fonts as featured on the ST (Dutch, Swiss, etc.).

Bitstream Fontware Installation Kit for GEM 3, and

GEM Filter Pack PCX to IMG and IMG to PCX - this one runs even on PCs
that don't have GEM Installed. Great for people who want to get new PCX
files, from the IBM, world into their ST.

I got a good deal on this stuff from a friend and am willing to pass the
savings along to any interested USENET readers and "cling-ons". Specifically
I'm selling these unopened Gold Pack sets (11 disk packages) for US$35 each!

If anyone is interested I'll also include a copy of the earlier version of GEM
for the PC which is a dead ringer for the original ST Desktop (but which

displays in lower resolution than GEM for PCs version 3 and which can't run all of the noted GEM-native applications, included in the Gold Pack).

If you've got to use a PC at work or home, you might as well make the most of it. GEM for the PC is a step in the right direction. Once these last two copies are gone, they are gone, so if you are interested, let me know soon.

Thanks

Keith M.
613-225-9643
cb092@freenet.carleton.ca

4420. DECODERS, VIEWERS, WWW-BROWSERS ETC!

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: jysky@I_should_put_my_domain_in_etc_NNTP_INEWS_DOMAIN
Message-ID: <4c1k0h$8av@idefix.eunet.fi>
Source record: 153827
Cross-posted to: comp.sys.amiga,comp.sys.atari.st,news.newusers,news.software

Hi there!

Are you a PC, Atari ST or Amiga (Mac supported soon!) user looking for
a uu-, base-64, mime etc. (de)coder or a good .GIF, .JP(E)G and .AVI
file viewer?

Or are you new to the Net and looking for a WWW-browser or some
(de)archivers?

Or maybe you'd like to get a 1.4 MB list of anonymous FTP-sites?

Check out the Internet Survival Kit at -> http://www.sci.fi/~jysky <- !

You'll find a *great* uu-, xx- and base-64 (de)coder for PC (DOS and MS-
Windows), uu-, mime- etc. (de)coder for Atari ST, uu-decoder for Amiga,
file viewers for many file formats, including .GIF, .JP(E)G & .AVI,
WWW-browsers etc... All the programs are either free- or shareware!

You'll also find about complete list of anonymous FTP-sites with
discriptions of each site. The size of the list is 1.4 MB!

NOTICE: The access to the site may not work until 2. January 1996, because
SciFi is changing its Internet-provider right now. However, after
the break, connections to SciFi should work very well and fast..:)

Jyri
--

Jyri Hovila --> jhovila@muikku.jmp.fi <--

Kasarmikatu 11 B 36 (hovila@messi.uku.fi)
70110 KUOPIO, FINLAND (jysky@sci.fi)
tel. +358 (9)71 283 4998 (jysky@northstar.iwn.fi)

http://www.sci.fi/~jysky

Check out my home page for "Internet survival kit" including uu-, xx-
and base-64 (de)coders, GIF and JP(E)G viewers, WWW-browsers etc. for
PC, Atari ST & Amiga!

4421. Re: 14.4 Modem on ST - How?

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4c1dp6$llj@status.gen.nz>
Source record: 153828

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: We are upgrading our BBS which runs on a 4meg STE to a 14k4 Modem.
: However, it won't work and we need help. The BBS previously used a
: 2400BPS Modem. The 14k4 modem works fine on the TT030.

We have since realised that our cable did not have the RTC/CTS pins connected. We were using a cable from an old 2400BPS Modem. I hope some other people can learn from this and not frustrate over it like we did!

Thanks to everyone who offered suggestions.

4422. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <820269288_OASIS_@mbha.demon.co.uk>
Source record: 153829

In article <820223864_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <30e26676@f397.n282.z2.fidonet>
> Koos_Kuil said:-
>
>>In a message of <28.12.95>, Dave Brook (2:281/202.0) writes:
>> > Does anyone else find that the MagiC vt52 window causes problems? It
>> > seems to cause a crash after exit very often.
>> > Is there another program I can use which runs TTP and TOS in a window?
>>
>>I found only one problem which is responsible for crashing and it was
>>when the Bconstat (CONSOLE); command is used heavy in a loop in
>>combination with Bconin (CONSOLE);
>>
>>A long time ago i've reported it to ASH but they say that i have to
>>check my source code... so i don't use Bconstat (CONSOLE) when i'm
>>running under Mag!C in VT52.
>
>Have you also found Fdup() and Fforce() to be broken?
>
>
>__
>
>Guy Harrison
>
>guy@swampdog.demon.co.uk
>
>

Right, let me see if I got this right... vt52 crashes under the right (or wrong) conditions. Is there another terminal program which will work? Since MagiC reads the INF file to see which terminal is defined I surmise that an alternative might work (vt0100 would be good for many purposes I suspect). If this is correct, can anyone suggest a good alternative please?

Thanks to Koos and Guy for the thoughts...

--
dave

---
dave@mbha.demon.co.uk

4423. Flash - GEM for PCs can be an interface for OS/2 Warp!

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DKD8pw.CCo@freenet.carleton.ca>
Source record: 153830

As many USENET readers know, GEM (developed by DRI in the mid
80's) can be used to sit on top of TOS (as it does in the ST environment)
or on top of DOS (using the GEM for PCs product). In either case,
GEM is a graphical user interface which hides the relatively arcane operating
system (be it TOS or DOS) from the user, in normal operations. When GEM
for PCs in installed on a DOS box a PC launches DOS applications the same
way as one lauched GEM applications in the Atari world. File copies, etc.
are also performed in the same way as one would with an ST, Falcon, or TT

The unexpected surprise is that GEM for PCs can also be run on top of
OS/2 WARP. This discovery means that, instead of GEM being constrained
by the inherent limitations of DOS, it can let rip with a 32 bit multitasking/
mutithreaded OS. You can directly address as much RAM as your system
has going for it and you can launch DOS, GEM (for PCs) AND OS/2
applications directly from an ST-like desktop. File copy operations, etc.
are handled just like on an ST (format a 1.44 floppy, read data from your
PCs CD ROM, etc. just like you had a HIGH POWER ST).

Due to OS/2 protected multitasking charateristics, you can also be running
windoze applications at the same time. However, they have to be launched
from the OS/2 workspace shell, not from the GEM desktop. I'm still
experimenting to see how far I can go with this new discovery. I'll
be trying to disable the OS/2 workplace shell next so that the machine boots
straight into the GEM desktop (running on top of command mode OS/2 Warp)
What fun! If anyone else does any work in this area, please let me know
what you come up with. I think there is some real potential here!

Regards,

Keith M.

cb092@freenet.carleton.ca

4424. Magic v52 problems

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <820271714_OASIS_@mbha.demon.co.uk>
Source record: 153831

Sorry about the last mispost on this subject. Don't know what
happened. The post should have looked like this...

From the fact that MagiC reads the terminal program name from the INF
file, it ought to be possible to use another one. A vt100 possibly?
Does anyone know of a suitable alternative program? I think reverting
back to vt52 version 1.3 crashes fewer times but it is still a bit of
a lemon IMHO. <sigh>. Any thoughts anyone?

--
dave

---

dave@mbha.demon.co.uk

4425. Re: Web Browser for Atari ST??

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: nelsow1@medtronic.COM
Message-ID: <4c1uhu$c92@gazette.medtronic.com>
Source record: 153832

John Malvey (jmalvey@qli.backboard.com) wrote:
: Greetings,
: I'm an IBM guy looking for the necessary software for my Atari
: friend to get on the internet. I already downloaded the
: "www108" web browser. Do I need to get him anything else? He'll
: be connected to the same server as me which is slip/unix. Any
: suggestions would be greatly appreciated!

: I don't subscribe to this newsgroup so please e-mail me.
: Thanks!

: JM

: jmalvey@qli.backboard.com

:

Sometimes info like this is nice to share with the rest of us that use
Atari only part time. I'd like the info too, please.

Thanks.

--
William G. Nelson
@medtronic.com
instruments phone: x3640 Mail Stop: T114

4426. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: stosser@neon
Message-ID: <4c1t6q$nsa@neon.airtime.co.uk>
Source record: 153833

bosco@yab.com wrote:
: Who's the BOZO who made the IRC #Atari channel private? What a dickwad!

Yes been trying to get on, went to channel#irchelp and although they
tried there wasent anything they could do, nice peeps though:)
They say its a takeover and suggested making atari2, well i made atarist
for half an hour and no one came :(as i am being charged for calls then
i wasent hangin about,
Hope I never find the tosspot who did this, would have to send some
nasty mail, we will probably never find out what happened, but what next?

anyone?

Cheers......!ynoT

**** Tony Greenwood ************************************
*. . stosser@airtime.co.uk . ATARI STe *
* . irc channel#atari<stosser> STAYIN' ALIVE *
************* http://www.airtime.co.uk/users/stosser/ ****

4427. Atari bits for sale!

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKD4xC.Mu0@actrix.gen.nz>
Source record: 153834

Okay, I've got a fair idea what this stuff is worth, but I'm open to offers on it all, so....

Spectre-GCR, Mac-plus emulator with ROMs (needs hard-disk and 2meg of RAM to be practical). Works really well for stuff that works on the older Mac's. (Reads Mac' 800K disks if nothing else! ;) Includes System 6.0.5 installation disks (the proper ones!) as well as various other vital mac utilities.

Happy-Copier cartridge. Will copy any protected disks. Comes with software and copying routines. Won't have to worry about corrupt disks as much!

ICD-Link cable. Will let you plug virtually any standard SCSI drive straight into the back of the ST without any modifications to anything, just plug & go. (Plug a ZIP drive straight in!)

Vidi-ST/Vidi-Chrome digitiser. Real-time video digitizing from camera, video, or TV. In up to 512 colours on an STFM, 4096 on an STe, or 19200+ if you use tricks and the program "Photochrome). Includes Vidi-ST, Vidi-Chrome, the digitizer itself and cable.

STOS - The games creator software, manual plus various tidbits.

Make me offers! Just remember, you'll have to include shipping in the offer amount, which considering most of this stuff is pretty small, won't be too much. (About $5 to the states I'd imagine).

Anyone in New Zealand gets preference :) Try finding Vidi on the open market :)

Email me here if you're interested. Sensible offers only, like I said, I know what it's worth, but won't want as much as it's worth! ;-)

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

4428. FS: Atari 1040 + more!

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: Ant <ant@titan.fullerton.edu>
Message-ID: <Pine.SOL.3.91.951229170042.31B-100000@titan>
Source record: 153835

I have a inherited many boxes worth of Atari hardware, software, and manuals. There is far too much software (disks and catridges) to list, but here is the hardware. Make offers. Take a bunch (all?) of it, and I'll give it to you dirt cheap!

E-mail is preferred.

Qty Description
---
1 Atari 1040ST complete system (computer, disk drive, mouse, MONITOR, cables, and software.)

3 Disk Drive 810
1 Disk Drive: Percom Data w/ PS
4 Disk Drive: 1050
10 Power Supplies for disk drives, dattasettes, and Atari 800's
2 TV/Game Switch boxes
17 Data cables
3 Parallel printer interface
2 Video to TV converters
2 Video to monitor cables
2 RCA cables for TV
1 16k memory module for 800
3 Datasette 1010
2 Computer power supplies
4 Atari 800 computers
2 Daisywheel printer 1027
1 Atari 800XL computer
3 Atari 850 serial interface
1 Atari 600XL computer
2 Atari 1200XL computer
2 Atari 410 datasettes with p/s and data cable
1 Modem 1030 w/ p/s
2 Hayes smartmodem power supplies (no modem though)

1 Indus GT disk drive

And then there are mounds of disks, catridges, and manuals. Most is for the 8bit systems, but there is a box full of Atari ST software too.

, Ant@ecs.fullerton.edu | The Bugsoft Org. featuring: Color 64's Version
OOQ Nature Reserve BBS | 128 and Centipede BBS' and the ComLink network
"" 714-828-7296 | "We turn bugs into features!"

4429. STReport #1152

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <B3PImsu.dpj@delphi.com>
Source record: 153836

```
12/29/95 STR 1152 The Original Independent OnLine Magazine!
- CPU Industry Report - Delrina W95 News - Intel & Phoenix?
- Internet/ISDN Synergy - CIS 4m Subs - Cyber Culture
- Kids Computing - Compton's Online - Internet Overload
- Encarta 96 Atlas - Mayo Clinic V2.0 - STR Confidential

Apple in Bind With Microsoft!
Feds Prowl for Net Scams
Canon Too BIG??

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4430. Re: Down again?

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: Fritz_Boschen@rs.maus.de
Message-ID: <199512292312.a64974@rs.maus.de>
Source record: 153837

Hi Ian

IT>Anyone remember the address of the gateway SysOp?

For a few weeks, Manfred Ssykor @ AC3 had fixed the problem.

Best regards Fritz.

4431. Re: Hard Disk files GONE!

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: deanr@nevada.edu
Message-ID: <4c0m2t$k10_001@bighorn.accessnv.com>
Source record: 153838
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <4buojj$be6@paperboy.ids.net>,
p_keller@conan.ids.net (Peter Keller) wrote:

>The odd thing about this is that I didn't access drive C (or F) at all. Is
>there some reason why turning the hard drive on and off would do this?
As you may have figured out by now, it is not a good idea to power up or down your hand drive while the ST is runing. You have trashed your FAT (file allocation table) at best, if not your hard drive partition information. If you run Diemond Edge, Cleanup, or Hard Disk Sentry on the drive, you may be able to restore your data. If not, I hope you have a recent backup. Your only alternative is to repartition the hard drive and start over (here is where owning Diamond Back and using it regularly becomes worth the $$$ invested).

Good luck!

Bob

4432. Re: Binhex

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4c099a$nv9@gateway1.brisnet.org.au>
Source record: 153839
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Eric Hays (szhays@dale.ucdavis.edu) wrote:
: Martin Byttebier (Martin.Byttebier@ping.be) wrote:
: : I received today a mail wich contains a binhex4-file.
: : Can someone tells me if there exist a prg that converts binhex-files
: : to binaire files on a Atari.
: : Thanks on advance

: This was almost certainly sent to you by someone using Eudora. This has
: become a real problem for me. And I have found out from my System
: Administrator that it is a problem for people all over our campus, no
: matter what hardware they are using. Apparently Eudora for some platforms
: works differently than Eudora for other paltforms on this point, plus it
: depends how individual users have configured them. Anyway, for us the
: problem is even more serious as there is no Eudora for TOS. I wish I new
: exactly what the encoding scheme was, how it differs between Mac and
: Windows, etc. Actually, I wish the makers of Eudora hadn't chosen this
: apparently non-standard encoding scheme to use for INTERNET e-mail! Can
: you have the person who sent you the file re-send it UUEncoded? This
: would be easily un-encoded on your TOS machine, even using ESS Code.

In Eudora, under 'toggles' (just below the config item in the menus),
you'll find that there are two options for encoding attachments: Binhex, and
MIME. Binhex (alas) is the default, while MIME is the standard.

D

4433. Re: Trouble with USR Courier Modem... Help!!

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: dancer@brisnet.org.au
Message-ID: <4c08l5$nv9@gateway1.brisnet.org.au>
Source record: 153840

Keith Sunderland (keiths@pavilion.co.uk) wrote:
: rhett@bigwpi.WPI.EDU (Rhett Shain Brown) wrote:

: >9600 i get an this
: >CONNECT 2400/ARQ
: >so help!!!!!
: >this 2400 shit is killing me!!!

: Have you tried installing HSModem?

Sounds like he's got fixed-rate set in his modem string.

D

4434. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-12-29 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4c0qao$c5l@canton.charm.net>
Source record: 153841

David A Barajas (dbarajas@onramp.net) wrote:
: Can someone help me find information/docs/programs for an
: Atari 16 Bit "Personal" Computer?..

You might get more responses if you could work something into the Subject field of your message, e.g. info on Atari ST needed. Also, if you could indicated the model you have it would help also - look on the top of the case. Should say STfm STEfm or something like that.

For a good overview of what's available for the ST (or any Atari computer) give Toad Computers a call (1-800 448-8623 email info@toad.net and ask for their catalog or visit their web page http://www.toad.net). They're not the only dealers in the world, but a great place to start.

I may have an extra manual laying around at home or something which might help you. There's also a very good intro to the ST book available - you might ask Toad about that also - I might have it at home - can't remember.

Anyway, hope this gives you a start. There is plenty of help on this newsgroup and lots of other places. Genie has a very active Atari group also.

fdp

---
visit the Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
Fred Pierce ----- alternative computing with Atari Falcon -----
fpierce@charm.net pierce@cdhf2.gsfc.nasa.gov www.charm.net/~fpierce

4435. Re: Don't Buy an FPU !

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4c2u3j$6d8@inca01.inca.co.nz>
Source record: 153654

Phil Hough (phil4@phil4.demon.co.uk) wrote:
> Whats the difference between the 68882 and 68881 ??? Sysinfo suggests
> that the FPU fitted is an SFP004 or compatible (something I'd never
> come across until you mentioned it).

Computation wise, the '882 is faster. But not by much, in my experience.
(awaiting flamemail on that point)

The '881 and '882 are completely compatible software wise, so code
written for the '882 will run correctly on the older '881. AS LONG AS THE
SOFTWARE IS PURELY USER-MODE SOFTWARE.

However, it does not work so well if the software happens to be _system_
software, which must be run in SUPERVISOR mode. A number of changes were
made to the exception structures that the '882 produces that makes code
written for the '881 misbehave.

(I don't have my CPU book here with me, but I believe that what I have
written above is accurate)

--

Quote For The Month: "With Friends Like You, I'd Rather Have Enemies"

4436. For Sale: 3 Music programs (OmegaII, MidiPlay, CZAndroid)

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <4c33g5$ido@newstand.syr.edu>
Source record: 153655

I have the following three midi-related programs for sale. They are all for use with an Atari ST. I have the original disks and docs for each program. The prices below include shipping, and I will entertain group-purchase price-savings.

If you are interested in any of the programs, or have questions about any of the three, feel free to send me email at: ggreenbe@mailbox.syr.edu.

Thanks,
Gerry

****
Dr. T's OmegaII -- $40. Billed as the "complete desktop midi composition system", the package includes two sequencers (KCS and Tiger), a Mixer, Song Editor, and QuickScore (a music notation display and printing utility). The programs can be run simultaneously using Dr. T's Multi Programming Environment (if you have enough memory...2.5 meg allows Omega to load KCS, Tiger, Mixer and Song Editor when you start up).

CZ Android -- $20. This is a Casio Synthesizer Voice Patch Librarian/Editor/Generator Program for the ST. The software will work with the following Casios: CZ101, CZ1000, CZ3000, CZ5000, CZ1, and CZ230S.

MidiPlay -- $20. This is a "real-time midi record/playback system simultaneously supporting all 16 channels of midi information including velocity ("touch"), pitch bend, program changes and pedal data. [It] has the capacity to store 250,000 midi note/events -- approximately 3 hours of music -- in a megabyte of RAM." "Runs on color and monochrome monitors and when using a TV as a monitor."

4437. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <FL5GBEANUP@watchin.snafu.de>
Source record: 153656

In <Pine.A32.3.91.951229121829.19921B-100000@iris.amp.uni-hannover.de> Peter Rot
tengatter wrote:

>> >: When I want to select a URL, CAB displays an error dialog, saying that
>> >: it can't find, e.g., c:/wwwcache/00000001, when the cache folder is
>> >: set to c:/wwwcache.
>>
>> >I have exaxctlys the same problem. STIK looks to connect fine and cab begins
>>

>Sometimes its hard to figure out what is meant. Lets get to the point :
>STiK doesn't do any connects, it just provides the means for it (the
>TCP/IP stack). The connection is handled by CAB.OVL. The same holds for
>
>> cab begins reading a page
>>
>CAB doesn't read any page from internet, in fact, CAB doesn't even know
>how to talk to STiK. This again is done by CAB.OVL. The sequence is :
>
>1. The user types in an URL (or selects one from an already read page).
>2. CAB calls CAB.OVL and passes the URL as parameter.
>3. ...
>4. ...
>5. ...
>6. ...
>
>During the whole procedure of fetching a WWW page the only thing CAB
>itself does is displaying the corresponding status message ("Connecting
>to ...", "Read Data XXXX/YYYY Bytes", ...), being told to do so again by
>CAB.OVL.
>
>So please lets separate things that should not be mixed. I very often
>hear people complaining about errors and blaming CAB although CAB
>obviously cannot be blamed ('cos it's simply not involved).
>
>Cheers Peter

Thank you so much, Peter. I'm sure that your explanation is of great
value for all of us. Now we know that the troublemaker is neither STIK
nor CAB but CAB.OVL!! Thank you so much!!!
There's just a tiny little thing remaining: Could you please tell us
how to solve the problem we are facing with CAB.OVL? It says that it
can't load CACHE/0000001'....

Alex

--- pgp public key on request ---

4438. Atari CD roms in NL

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <8094248672701@sterbbs.nl>
Source record: 153657

I> I am looking for a cd-rom filled with Atari-ST/STE/TT software.
I> All my

I> old disks are fading and I am frantically copying them on new disks
I> but this is a costly and time consuming job. Isn't there a cd-rom
I> outthere with atari software/shareware?
Hi,
I can help. I have 3 Atari CD's from England and I would be delighted to
let you borrow or use my 3 CD's :- Transmission (Falcon mostly), Gemini and
the Whiteline Gamma PD CD's. You can also buy your own from England. I can
give you addresses if you like. I should also be getting my CD Writer back
from a friend in February. Anyone else who wishes to access these CD's and
lives within easy distance of the Hague can copy any of the PD from these CD's
if they want.
Regards
Dean Southall
Home +31 (0)70 3452027
Work +31 (0)30 2835278
Mobile +31(0)6 53211436

Bye bye!
Dean

* SeM. 2.14f UNREG * Scripta e-Mail System

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)181 - 640035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

4439. Re: 14.4 Modem on ST - How?

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FL5HEFAPUP@data.rhein-main.de>
Source record: 153658

In <4bvcv1$qnq@status.gen.nz> Mario Becroft wrote:

>HSmodem, but this only prevented the modem from responding
>at all.

That's the best was you can do. Hsmodem is a very fast Driver
for HighSpeed Modems. you must MFP.PRG konfig. with SETTER.TTP
MFP.PRG needs some Parameters. Otherwise you have Problems.

>The same problems occured with RTS/CTS flow control on or off.

Your'em sure rts/cts is wired in your modemkable?
Please check this out.
Rts/Rts *must* be looked in the Modem- and Terminalsetup!
Lock the serial Speed between this Modem and your Atari
for this Tests to 19K2 or 38K4.

Please show me your Modemparameters / Setup

regards
Robert

--

* * * Robert Schaffner @OF2.maus.de ** Home of DOITF030 **
* * * Tel/Fax/Modem: +49 (0)6103-67197 -= CoMa-Voice =-
* * * Machines: F030, 520, Mac, 64Bit-Jaguar, LYNX I/II
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText

4440. Re: Chess Game

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DKEIAw.GG1@cix.compulink.co.uk>
Source record: 153659

In message <4c1epp$kbh@neon.airtime.co.uk>, stosser@neon said:

> Does such a thing as a Chess game that works from/as an ACCESSORY exist,
>something I can go to whenever I have five minutes, so would probably
>save gae while you where away,

Gnu chess is worth a look.

I'm not sure if it'll run as an accessory though.

Barry wilsontjb@cix.compulink.co.uk

4441. Re: HELP! with my TT

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DKEIAv.GFA@cix.compulink.co.uk>
Source record: 153660

In message <4bvm70$11j@isnews.csc.calpoly.edu>, smiller@farad.elee.calpoly.edu said:

>C: StudioPhoto loads and then jumps back to the desktop

Perhaps this is to do with the StudioPhoto copy protection.
Don't you need to de-install StudioPhoto from the first TT, then
install in the new one?

Barry wilsontjb@cix.compulink.co.uk

4442. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <820339804_OASIS_@mbha.demon.co.uk>
Source record: 153661

```
>
>I find it _very_ stable. Have a look at your settings under MagiC 2.0.
>If you have Ease also, switch off the Ease VT52 switches.
>
>Btw, are you trying to run NOS in a window, or is this happening to
>lots of other programs as well?
>
```

Hi Guy...

Yes and yes. It seems whenever I run anything in vt52 then soon after exiting I get problems (normally a lockup, sometimes a reboot). It really is annoying. I have Ease and have switched off the terminal window for tos/ttp. Also I am running MagiC 4, and the most recent version of vt52 (1.8) is even worse than the older version (1.30) which I have reverted to because it is more stable.

Any thoughts?

```
--
dave

--------------------------------------------------------------------------------
dave@mbha.demon.co.uk
--------------------------------------------------------------------------------
```

4443. Re: MGIF 5.00 finally released!

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <820347464_OASIS_@mbha.demon.co.uk>
Source record: 153662

In article <4butjo$eva@nyheter.chalmers.se>
d8klojo@dtek.chalmers.se (Johan Klockars) said:-

>...
>>Hmmm, how about Crazy Dots 2? The beta test version I got a while ago did not
>>work on CD2 or Matric Coco (which is an 8-bit). Disappointing because it looks
>
>You did use the -vdi (or better -vdq, if it works) switch, I hope.
>Without that switch MGIFv5 will not use the VDI at all and will fail
>miserably on anything other than (relatively) standard Atari graphics hw.
>(I normally do direct screen access.)
>
>If anyone has any problems with this (using the -vdi switch), please get
>in touch with me by email.
>

OK, got it to work... thanx. This looks like a very good piece of
work, what is the future for mgif? >256 colours? display in a window?

Also, if I save the executable config and then the cnf file as
prompted, it crashes when reloaded. Something I am doing wrong maybe?

Thanks again...

--

---
dave@mbha.demon.co.uk

4444. Needed: 1040ST keyboard

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: laramary@eden.rutgers.edu
Message-ID: <4c416q$ld1@er7.rutgers.edu>
Source record: 153663

I need just a keyboard. If ya got a dead 1040, I'll take the whole thing, but I just need the keyboard. Keys can be missing, but all keys and JS ports must work.

And to those I owe money, it's going out this monday! Um, all accept the guy from Ohio that I bought a HD from well over a year ago. I lost your address AGAIN! Even though the HD went to HD heaven, and the power suply had to be replaced, and the controller was quirky, the case is still cool! Every time I had money, something came up which needed attention. I really have to get everything squared away! I think I have...

--
|--------------------Your God is dead, and no one cares---------------------|
| (Drowning in his own hypocrisy) |
|------------------If there is a hell, I'll see you there------------------|

4445. GDOS driver for HPDJ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <820348260_OASIS_@ajrose.demon.co.uk>
Source record: 153664

Does anyone know where I might find an HP Deskjet GDOS driver? To clarify, I've never really bothered using GDOS, relying on Pagestream and Calligrapher which have their own built-in routines. I now want to print out some CAD designs from MasterCAD, but only have .SYS files for Epson and Atari laser printers.

If you know where I could find a suitable driver, or have one up and running, please e-mail me

Thanks

Andrew

PS I'm (naively?) assuming that for straight graphics printout (no fonts required) I need only find a driver and add it to my Assign.sys file (the one used by NVDI 2.51). Correct me if I'm wrong!

--

---

andrew@ajrose.demon.co.uk

4446. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKF63t.Fvy@actrix.gen.nz>
Source record: 153665

In article <4c1kec$3je@news.yab.com>, <bosco@yab.com> wrote:
> Who's the BOZO who made the IRC #Atari channel private? What a dickwad!

I've noticed this. Looks like some stupid little kid with a nintendo
managed to get in there when no-one else was around and do a /mode #atari
+i on the group. No way in unless they get kicked out by a netsplit.
Very annoying if you're after some high-speed information....

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

4447. SCSI/ZIP Drive-Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <DKF68x.G77@actrix.gen.nz>
Source record: 153666

Is there anywhere on the net I can get these drivers for the IOmega ZIP-Drives, or do I have to somehow get onto GEnie? If anyone has them, I'd really appreciate it if they could send them to me so that I can try one of these things out. They're 4 times faster than my hard-disk, with half as long access time, that's pretty impressive :) (Although, I've only got a Megafile-30, so you can't expect too much :)

Surely they're not commercial... are they?

--
/-\ | Honda GB-400 | | Murhpys word is Law
_ -+- _ _ | | I just want to scream.....hello...
\ | /_\\ //_\ | /\ | Steve Wells, Wellington, New Zealand.
\-/ | __ \/ __ _____ |/ \|@atlantis.actrix.gen.nz

4448. Atari Mega STe for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: Rick Keahey <rlkeahey@sincom.com>
Message-ID: <4c4d9r$m1p@news.cais.com>
Source record: 153667

I have a Mega4 STe for sale that I really need to get rid of. It had just been sitting out in by garage in boxes collecting dust. If you are interested in it, leave me e-mail here and make an offer and we'll get together.

4449. Re: Chess Game

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <4c4fpj$o05@status.gen.nz>
Source record: 153668

Tony Greenwood (stosser@neon) wrote:
: Does such a thing as a Chess game that works from/as an ACCESSORY exist,
: something I can go to whenever I have five minutes, so would probably
: save gae while you where away,

I don't know of an accessory Chess game, but if you use a multitasking
OS, you might try GNU Chess with the GEM interface. I think it's on aaue,
called gemchess.lzh or similar. This is the only one I can find that is
GEM friendly and runs under a multitasking OS.
If you use SingleTOS, then this will of course be little help, sorry.

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

4450. Re: Falcon scsi partitions. How large can one go ?.

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30e57fb6_Claes.Holmerup@p5.dada.ct.se>
Source record: 153669

In a message of <21.12.95>, Arthur Arland (2:200/427.1) writes:
AA> I run an 16mb Atari falcon with Cubase Audio ver 2 and a 2.1 gig
AA> seagate scsi
AA> drive. The largest partition the systems seems to recognise is about
AA> 530mb. I'd like to make an 800 mb partition. Is this possible ?
AA> Any help would be greatly appreciated.

Hi Arthur,
I haven't been able to go higher than 512MB per partition with SCSI-tools if I want to keep Cubase Audio-compatibility (8kB-sectors) and I doubt there is a way around it if Steinberg don't re-write the recording routines.
With 16kB-sectors it should be possible with 1GB partitions if I remember correctly, but these can't be used with Cubase Audio at all...
You can imagine how many partitions I've got :(

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4GB HD+Zip
fidonet 2:200/136.5 * CD-ROM+UPS+OL400+Samsung17GLsi+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4451. Re: HS Modem 6

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: Fritz_Boschen@rs.maus.de
Message-ID: <199512302118.a65123@rs.maus.de>
Source record: 153670

Hi Michael

MK>where can I find this program: HS Modem 6

You can get it on ftp.tu-berlin.de

Best regards
Fritz.

4452. Re: Chess Game

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820351328_OASIS_@swampdog.demon.co.uk>
Source record: 153671

In article <DKEIAw.GG1@cix.compulink.co.uk>
wilsontjb@cix.compulink.co.uk ("BARRY WILSON") said:-

>In message <4c1epp$kbh@neon.airtime.co.uk>, stosser@neon said:
>
>> Does such a thing as a Chess game that works from/as an ACCESSORY exist,
>>something I can go to whenever I have five minutes, so would probably
>>save gae while you where away,
>
>Gnu chess is worth a look.

Is this Gnu, as in Gnu Free Software Federation?

>I'm not sure if it'll run as an accessory though.

If so, it should not be too much trouble to tweek the source code.

--

Guy Harrison

guy@swampdog.demon.co.uk

4453. Re: Are Ataris good for midi

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: Jim Declercq <jimd1@primenet.com>
Message-ID: <4c55ee$ruj@nnrp1.news.primenet.com>
Source record: 153672

Tderrick <tderrick@acpu.com> wrote:
: "M.Greenberg" <bambusa@ag.arizona.edu> spake thusly:
: B > Subject: Are
: B > Ataris good for midi music? Everyone says they are, but I was

Some people think they are. It is the only computer to have a record
album dedicated to it, by the Beach Boys.

---_---
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

4454. STiK Telnet Beta Testers Wanted!

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: jbaumgar@coil.com
Message-ID: <4c2mhb$lbb@bronze.coil.com>
Source record: 153842
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

I have a beta version of Telnet that is almost ready for release, but I
am looking for beta testers. I'd like to know what the Atari community
thinks before I upload it to all the various sites around the world.

So, if you want to have a copy, there are two terms to the contract:

1) You _must_ tell me what you think. Please e-mail me at jbaumgar@coil.com
2) Don't distribute it yourself. I realize that no security precautions
have been taken by me, but please don't. I only want people who are
interested in beta testing to use it for now. There will be an official
release available in a week.

The file is located at http://www.coil.com/~jbaumgar/ai.html

Thanks!

--
Jim Baumgardner (jbaumgar@coil.com) http://www.coil.com/~jbaumgar
"Matricies? We don't need no stinkin' matricies!" - my linear algebra
professor while proving a corollary to the Cayley-Hamilton Theorem

4455. Re: 38400 mod but what comms prog to use

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4c2h3u$i01@preeda.internex.net.au>
Source record: 153843
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: I don't have a comms program that supports a port speed of 38,400 :-(

ummm....try pidgeon! 8-)

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4456. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <820289458_OASIS_@wuss.demon.co.uk>
Source record: 153844

On the subject of making WWW115 work:

1. Make sure you have 'enabled' STiK & have 'connected'. (Obvious, I know)
2. Now start CAB.APP
3. It should work!

Troubleshooting:

1. Set CAB to flush the cache on exit.
2. Exit, disconnect STiK, & start again.
3. If all else fails, reboot. Some crashes seem to lock the serial port.

Once you get your system running, you shouldn't face any more problems. Until
your next crash, that is.

Hope this helps.

"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk

4457. Re: Web Browser for Atari ST??

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <820289806_OASIS_@wuss.demon.co.uk>
Source record: 153845

In article <4c1uhu$c92@gazette.medtronic.com>
nelsow1@medtronic.COM (William G. Nelson) said:-

>John Malvey (jmalvey@qli.backboard.com) wrote:
>: Greetings,
>: I'm an IBM guy looking for the necessary software for my Atari
>: friend to get on the internet. I already downloaded the
>: "www108" web browser. Do I need to get him anything else? He'll
>: be connected to the same server as me which is slip/unix. Any
>: suggestions would be greatly appreciated!
>
>: I don't subscribe to this newsgroup so please e-mail me.
>: Thanks!
>
>: JM
>
>: jmalvey@qli.backboard.com
>
>:
>
>Sometimes info like this is nice to share with the rest of us that use
>Atari only part time. I'd like the info too, please.
>
>Thanks.
>
>--
>William G. Nelson
>@medtronic.com
>

For full 'net access on an Atari, two packages are needed:

OASIS v1.35E for E-Mail, Usenet, FTP & Telnet
WWW116 for limited WWW access on SLIP connections only

"..Is it better to rule in hell than it is to serve in heaven?"
Child Of The Damned - Warlord

Steph Taylor steph@wuss.demon.co.uk

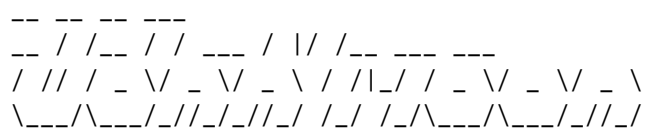
4458. Re: Bye Bye Hensa

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4c2h0p$i01@preeda.internex.net.au>
Source record: 153846

: just tried to access the atari folder in the micros folder of hensa.

Well as I am typing this, I am downloading some stuff from hensa in the
background.....I think you went to the wrong place!

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4459. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: stosser@neon
Message-ID: <4c3bun$s3c@neon.airtime.co.uk>
Source record: 153847

It seems some moron has taken over channel Atari, made it invite only
and a maximum of 1 person, thus locking everyone else out,
I have spent the morning on channel#irchelp who although a very nice and
helpfull bunch couldent actually get the channel back, although they say
they will try when a net split occurs,

Meanwhile I started channel#atarist and channel#atari2 but no one
responded, perhaps a bit early,
it is now midday uk time, i will be back on around 6 hrs from now, if no
one else has sorted it out or started another channel, then I will start
channel#atarist again and see if anyone responds,

BTW if anyone finds out who has caused all this then leave a message
with ataribot for me, I would love there address ;))

Cheers......!ynoT

**** Tony Greenwood ************************************
*. . stosser@airtime.co.uk . ATARI STe *
* . irc channel#atari<stosser> STAYIN' ALIVE *
************* http://www.airtime.co.uk/users/stosser/ ****

4460. Re: Test- Please READ!

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DKEEBC.CvE@ridgecrest.ca.us>
Source record: 153848

```
CALLUM.LERWICK@flight.org (CALLUM LERWICK) wrote:
>Hmmm, seems the UUCP gateway here is screwed up yet again. Please
>reply to this conference, and send a short* Email to me... (grumble
grumble)
>
>
>___
>* Kivi (unregistered) 1.41 *
> ---------------------------- -//- ----------------------------
> Internet: CALLUM.LERWICK@flight.org
>| note: the views expressed by this user are strictly his/her own.|
>| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
> ---------------------------- -//- ----------------------------

REPLY

Mike :)
```

4461. Re: Flash - GEM for PCs can be an interface for OS/2 Warp!

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DKEEM1.Cw4@ridgecrest.ca.us>
Source record: 153849

I've got DRI GEM somewhere at work. I'll have to dig it up.
I have flat out refused to abuse myself with WIN 95, and
O/S 2 felt a little cumbersom to me. But your right, with
GEM on top I may get out the O/S 2 CD again.

Thanks for the info

Mike

4462. Re: Opinions on MagicMac?

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DKEDKw.Ct9@ridgecrest.ca.us>
Source record: 153850

tt@muc.de (Thomas Tempelmann) wrote:
>In article <4anof9$ijh@sirius.cs.pdx.edu>, chambera@cs.pdx.edu (Alex
>Chamberlain) wrote:
>
>>the PowerMacs
>>and Quadras at my school are almost as unreliable as Windows
>>machines--crashes every half-hour.)
>
>Then you should perhaps remove all that neat stuff from the extensions
>folder that wasn't installed by the Apple Installer.
>
>I have two Macs here (Quadra 950 and PM 7100) and they run pretty stable
>as long as I'm not launching programs where I know that they're making
the
>machine instable.
>
>>I'm thinking about getting MagicMac to run on my girlfriend's Quadra
630.
>
>Many ATARI programs are not written for 68040 CPUs and might fail if
they
>do self-modifying code. Also consider that MagiCMac does not emulate any
>hardware registers at all. Software must be prepared to use OS routines
>only.
>So it depends on the software you're going to use.
>
>Anyway, MagiCMac itself is very stable on a clean Quadra since it was
>developed on a Quadra. Known problems are with the PCI PowerMacs when
>Speed Doubler is installed.
>
>There are english demo versions of MagiCMac available. E.g, you might
find
>them on the Mac FTP servers, like info-mac and umich (mirrors of then
are
>everywhere). You might use "archie" to look for "magicmac" and
>"magic-mac".
>
>Thomas
>
>---
>Thomas Tempelmann, Tuerkenstr. 31, D-80799 Muenchen, Germany.
>E-mail: tt@muc.de (private), tempel@eWorld.com (business)
>Phone: (++49) (89) 286590-90, Fax -89

You should see MagicC Mac on my Quadra 900 with a DiiMo 040/50mhz and 128k CPU cache. According to GemBench, there is nothing faster (running TOS at least). I can't even stand to work on the Mac side. Even with the faster 040, the Mac OS is still slow. Adobe Photo Shop and Preimer are so slow you would think they are running on an 8088 :). DA's Vector, Papyrus, Atari Works, ImageCopy, Kobold, Phoenix, TrueImage all run BLISTERINGLY FAST. Some times I see smoke comming from the CPU box :). (Will the plug get me a copy of DA's Layout TC?). GT-LookII and Calamus SL on order! Is NEON ever going to get ported over to work under MagicC?

Mike

4463. Re: Fun SCSI problem

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FL5HEFASUP@data.rhein-main.de>
Source record: 153851

In <4bv76n$da4@osustat.mps.ohio-state.edu> David H Butler wrote:

>again. Maybe the drive itself has gone bad?

That was one way.

Secondly, use the "Kobold" Copy-Utilitiy and copy a lot of data/files
from "C" to an emty folder on any other Partition/Drive.
Kobold have a little Utility on his Disk, so you can
compare any Data between "C" and your Copyfolder after this Work.
(Use Kobold's TREE_CHK.PRG to compare any Data)

Write all the Files/Data back and compare again.
So you have a chance to lokate this problem.
Try again this Steps with Drive "D" ect..

You have this errors only on Drive C i think your
Drive in going down. (Better you make a Backup first)

Otherwise you must search this Problem in your SCSI/IDE-Hardware.

Use Ataris CHKDISK to check out this Drive!?

Hi, sorry for my english. (I'm learnig by Internet) :/
(Learning by doing) :-)

regards
Robert

--

* * * Robert Schaffner @OF2.maus.de ** Home of DOITF030 **
* * * Tel/Fax/Modem: +49 (0)6103-67197 -= CoMa-Voice =-
* * * Machines: F030, 520, Mac, 64Bit-Jaguar, LYNX I/II
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText

4464. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: stosser@neon
Message-ID: <4c2ml1$qar@neon.airtime.co.uk>
Source record: 153852

I managed to fix this problem, unfortunatly like Paul in the last reply
(hi Wo) I tried a few things at once, but hres the best bet,

Your CACHE is automaticaly set WRONG, in the latest versions, it is now
in megs and there are two options, Size, and Free, if size and free are
the same then you are knackered, size must be way larger than free, if
you are on a floppy system then more problems as it seems to be a minimum
of 1 meg cache and a minimum of 1 meg free which wont work?
Changing the above worked for me, sorry if its a load of bollocks to the
rest?

The people having the exact same problems, are you running a floppy or
hd set up, please list your cache settings,

If this helps or indeed you have sorted the problem, then please post how?

Hope something here helps :)

Cheers......!ynoT

**** Tony Greenwood ************************************
*. . stosser@airtime.co.uk . ATARI STe *
* . irc channel#atari<stosser> STAYIN' ALIVE *
************* http://www.airtime.co.uk/users/stosser/ ****

4465. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-12-30 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4c2hdu$ak7@lastactionhero.rs.itd.umich.edu>
Source record: 153853
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 137149 Dec 25 22:50 ./0ls-lR.Z
-rw-r--r-- molin 137516 Dec 25 22:51 ./0ls-lRc.Z
-rw-r--r-- molin 431606 Dec 25 22:48 ./0index
-rw-r--r-- boydm 6986 Dec 25 22:46 ./Network/0index
-rw-r--r-- molin 319327 Dec 19 20:45 ./Network/Stik/www116.zip
-rw-r--r-- molin 174255 Dec 25 22:48 ./0compind.Z
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

4466. Need Help: Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4c4sjs$8fs@express.ior.com>
Source record: 153673

I have an HP C2247 1.05 gig hard drive mech. I need to know if it will work on an Atari or not. If you have one working, or simply have an HP brand hard drive working on an atari - Please let me know!

Email would be best to reply to: danbrown@on-ramp.ior.com

PLEASE! I need a fast reply..... Thanks!

Dan Brown

4467. Re: Another use for WWW116

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: "Patrick<omeli002@maroon.tc.umn.edu>" <omeli002@maroon.tc.umn.edu>
Message-ID: <DKFLLt.19B@news.cis.umn.edu>
Source record: 153674

[No readable article body recovered]

4468. Questions about Falcon 030 Multimedia

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4c52pf$kaj@huron.eel.ufl.edu>
Source record: 153675

The article I wrote for the ST Informer shows that the Falcon 030
can play true color FLH/FLC/FLI animations and long (4 minutes and longer)
audio samples.

The questions:

After you have an animation or digitised motion video and audio ready
how can they be linked together so that audio and video are played?
(other than the method I explained on ST Informer No 95)

Why there are AVI for IBM and Q-Time for MAC and nobody has develop
a similar format for atari computers?

The demo prg mouse.prg is an example of 50kHz audio and FLI video
played simultaneosly. Can anybody tell me hor to produce
and audio/video program.

We have Video Master and Expose but now we really need a way to
share the multimedia work we do with our ST's and Falcons. It would
be nice to produce AVI or MPEG-2 on the Atari computers.

I would appreciate any help with this as I am getting ready to
buy Expose for Apex Media on Falcon.

Thanks, Raymond

4469. TEST

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: omeli002@maroon.tc.umn.edu
Message-ID: <omeli002-3112950020130001@dialup-11-a-139.gw.umn.edu>
Source record: 153676

```
TEST... Sorry...
```

4470. Junior office drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <820413670_OASIS_@mistral.co.uk>
Source record: 153677

Does anybody know if there is available a Class 2.0 driver for Junior Office (as opposed to Class 2). I know I can use Class 2.0 with Coma, but I prefer Junior Office's way of composing faxes. My USR modem will only work with either Class 1 or 2.0, and the Class 1 driver with Junior Office seems to be not always reliable.

Regards,

Richard.

--

---
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

4471. Stacey 2

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <DKGDv7.7C@cix.compulink.co.uk>
Source record: 153678

A friend has been offered one of the above for ?200 - bu apparently the screen has "an intermittent fault" in that areas sometimes just go white or blue. SS told the current owner that a new screen was about ?200.

Anyone any experience of this - or any helpful thoughts?

Andrew Harvey
kaitxo@cix.compulink.co.uk

4472. Re: Falcon scsi partitions. How large can one go ?.

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: mwilkinsona@cix.compulink.co.uk
Message-ID: <DKGEtL.22B@cix.compulink.co.uk>
Source record: 153679

> AA> I run an 16mb Atari falcon with Cubase Audio ver 2 and a 2.1 gig
> AA> seagate scsi
> AA> drive. The largest partition the systems seems to recognise is
> about
> AA> 530mb. I'd like to make an 800 mb partition. Is this possible ?
> AA> Any help would be greatly appreciated.
> I haven't been able to go higher than 512MB per partition with
> SCSI-tools if I want to keep Cubase Audio-compatibility (8kB-sectors)
> and I doubt there is a way around it if Steinberg don't re-write the
> recording routines. With 16kB-sectors it should be possible with 1GB
> partitions if I remember correctly, but these can't be used with
> Cubase Audio at all... You can imagine how many partitions I've got

I have a 1gig partition here, which I use with Audiotracker. If I remember rightly though, I think it uses 16kb sectors as you say - I'll check.

Mark

4473. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4c66mh$58c@preeda.internex.net.au>
Source record: 153680

I have the same problems as mentioned, some pages load no probs and others (mine included) crash with the error mentioned. The only way I have been able to get by this is change the CAB display to show only text, and then reload the page with graphics.....not always successfull...but it works.


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4474. Re: Newest version of 5-2-5

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <4c69fi$fgq@cd4680fs.rrze.uni-erlangen.de>
Source record: 153681

ad329@freenet.hamilton.on.ca (Chris Cracknell) writes:

>Is the newest version of 5-2-5, the one that supports Sound Desiger (ST)
>samples available yet? And if so, where?

The latest version of 525 is version 2.17, which supports now
Sound Designer. This version is not 'publically' available, because we
wait for the next big upload until version 2.2.

But anybody who desperately needs Sound Designer support can get the
version directly from me via email! Esp. if we get a registration ;-)

Version 2.2 should arrive in january, whith Yamaha tx16w and Wave adpcm
support.

Bye, Harald

--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
hs@undine.physik.uni-erlangen.de | France and China finally united

4475. Re: MagiC vt52 problems

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <820423310_OASIS_@swampdog.demon.co.uk>
Source record: 153682

In article <820339804_OASIS_@mbha.demon.co.uk>
dave@mbha.demon.co.uk (Dave Brook) said:-

>>
>>I find it _very_ stable. Have a look at your settings under MagiC 2.0.
>>If you have Ease also, switch off the Ease VT52 switches.
>>
>>Btw, are you trying to run NOS in a window, or is this happening to
>>lots of other programs as well?
>>
>
>Hi Guy...
>
>Yes and yes. It seems whenever I run anything in vt52 then soon after
>exiting I get problems (normally a lockup, sometimes a reboot). It
>really is annoying. I have Ease and have switched off the terminal
>window for tos/ttp. Also I am running MagiC 4, and the most recent
>version of vt52 (1.8) is even worse than the older version (1.30)
>which I have reverted to because it is more stable.
>
>Any thoughts?

NOS does not work very well in a window. It takes quite a bit of
tweeking to make it do so (MagiC 2.0, VT52 1.30, Ease 3.1c, Oasis
1.33E) and even then it will still occasionally lock up. Worse, is
that it usually terminates normally but is virtually guaranteed to
lock the machine or cause a reboot at any time from a few seconds
after to hours after!

I have NOS installed twice. One works in a window so I can pull stuff
from the window to the clipboard. Needless to say, this can and does
cause problems, even though it is executed directly.

For normal use, I renamed NOS.TTP to NOS.PRG and installed it single
tasking which works reliably with the predefined command line:

-d G:\OASIS -s 40 startup.nos

where G:\OASIS is the default NOS directory to use (ie the path to
where the Oasis folder with NOS in lies).

It is not possible to get Oasis 1.33E to execute NOS directly. If it
is possible under Oasis 1.35E then try not doing so - true parallel
processes should be launched by shel_write() but I would hazard a
guess that Oasis uses Pexec() which will leave the AES at a loss to
find certain information aside from leaving MagiC confused about the

single/multi tasking status of the NOS child process.

Having installed NOS single tasking, execute it directly, not via Oasis. When NOS quits, execute Oasis then use the "Unbatch" option - hopefully this will work fine like it does for me.

Having got a reliable single tasking NOS, it is then possible to start trying to obtain a multitasking one but you must bear in mind that NOS is multitasking as well so it is perfectly possible there will always be conflicts.

--

Guy Harrison

guy@swampdog.demon.co.uk

4476. UDO - in english?

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <820429136_OASIS_@ajrose.demon.co.uk>
Source record: 153683

Does anyone have english instructions for use of UDO? I've just
downloaded version 4 in German, but have yet to make sense of it!

Andrew

--

---
andrew@ajrose.demon.co.uk

4477. STiK and SLiRP

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: sanity@mgl.ca
Message-ID: <4c6kgt$7q7@thunder.mgl.ca>
Source record: 153684

I read in here a while ago of people who had been having problems running STiK and SLiRP together, however I never read the articles. I just got SLiRP up and running though, and the two don't seem to work together, not sure what the problem is, did anyone figure it out?

--
__Desk____File____View____Options____
| About |::
|_______|::::sanity@mgl.ca George Kirkaldie::::::::::::::::::::::::::::::::
::
::::::::::::::ATARI TT030/48Mhz Linux 68k::::::::::::::::::::::::::::::::::
::

4478. Re: SCSI/ZIP Drive-Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <820374538_OASIS_@pwomar.demon.co.uk>
Source record: 153685

In article <DKF68x.G77@actrix.gen.nz>
steve_w@atlantis.actrix.gen.nz (Steve Wells) said:-

>
>Is there anywhere on the net I can get these drivers for the IOmega
>ZIP-Drives, or do I have to somehow get onto GEnie? If anyone has them,
>I'd really appreciate it if they could send them to me so that I can try
>one of these things out. They're 4 times faster than my hard-disk, with
>half as long access time, that's pretty impressive :) (Although, I've
>only got a Megafile-30, so you can't expect too much :)
>
>Surely they're not commercial... are they?

You do not need any specific drivers, any hard disk driver should do the trick,
I have used ICD nd HD Drive with no problems with my Zip and all works perfectly
OK.

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

4479. Help downloading ST files with Mac

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: omeli002@maroon.tc.umn.edu
Message-ID: <omeli002-3112951308500001@dialup-10-c-44.gw.umn.edu>
Source record: 153686

I'd like to be able to download some utility that will enable my 1040STe CPU to recognize my external, Mega File 30, hard drive.The HD use to have a system on it that booted successfully until i deleted a file called SHDRIVER.SYS, and now i'm trying to revive the HD and am having problems.

I am DOS formatting a floppy on my Mac then downlodaing files from an Atari Archive with the Mac and Netscape.Sometimes, on the Mac side, i can use Stuffit Expander 3.5.2 or ZipIt 1.3.4 for .arc or .zip files.I can extract the files on the Mac side then transfer to Atari. Only the programs are not running. Sometimes i get TOS error #35...?

On the Atari side i'm try'in to use a basic "starter pak" for extracting various archived Atari files .zoo,.lzh,.arc,.zip,
e.t.c. The app. is called starter.tos and contains several archivers...
I'm still unable to extract any files....HELP !

Any thoughts,help,suggestions would be greatly appreciated.

Thanks !!!

4480. ez drive

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: collins@upanet.uleth.ca
Message-ID: <4c6p31$2a2@holly.cc.uleth.ca>
Source record: 153687

does anyone know of a good place to buy the
removable Hard disk cartridges for ez drive. So far all I have found
is 39.95 an better deals ?

thanks for your help

collins@upanet.uleth.ca

Patric Collins e-mail: COLLINS@upanet.uleth.ca
Public Access Internet
The University of Lethbridge

4481. FS:COMPLETE Atari ST Mega4 System w/64 MIDI channels&Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-3112951545070001@ppp-35.ts-2.nyc.idt.net>
Source record: 153688

FS: COMPLETE Atari ST Mega4 System w/64 MIDI channels & Spectre GCR
==========
Great for MIDI musicians
(Price below)

A "COMPLETE SYSTEM" - NO add-ons needed - for someone "just getting
into" computers.

All items are in excellent condition. I used this system to produce a
number of musical albums, and, to develop several ST programs. I am
very fond of this ST but have been forced to use the Macintosh platform
due to my business and client compatibility (Mac OS 7.0 & higher).

Hardware Includes:

Atari St Mega 4 Computer (4 Megabytes on the board) - w/manual
TOS Operating System 1.4 (Installed) - w/manual
Atari Keyboard (w/Numeric keypad and F-keys)
Atari Mouse (rugged)
Alpha Data Mouse (a real "smooth" feel)
Internal Floppy Drive - Double Sided - 720K
One Golden Image External Floppy Drive - Double Sided - 720K - w/manual
14" Monochrome Monitor (Looks great. Fairly new.) - w/manual
Two Megafile 30's (a total of 60 Megabytes of Storage!) - w/manual
Seikosha SP-1000A 9-pin dot matrix printer (w/new ribbon andf manual)
Supra Modem 2400 (2400 Baud Modem) w/manual
Modem Port Switch Box (connects the Supra and Export simultaneously)
IDC 16-Mhz Accelerator Board (!please note-it's not installed!)
Spectre GCR cartridge & cable: MACINTOSH EMULATION!! (See:below)
All cables (MIDI if requested) included.

Music Hardware/Software:

E-Magic's EXPORT Box: Provides an additional 48 Midi Channels
Dr. T's KCS OMEGA Software w/manual (supports EXPORT box):
Keyboard Controlled Sequencer (KCS) w/MPE modules **
** The Interactive Graphic EditoR (T.I.G.E.R.)
** Midi Mixer
** XOR Patch Editing Program (from "Mark Of The Unicorn")
** "Song Building" Editor
** Tempo Master
** Text Mode Editor
** Time/Date Setter
(All MPE modules run WITH the KCS main program - very powerful.)

Atari programs/extras include:

Opus Spreadsheet - a Lotus type Spreadsheet w/Online help menus
Informer - A great database (loads comma separated text files)
Degas/Degas Elite/Seurat - easy-to-use drawing programs
EdHak 3.0 - a very versatile and powerful text editor
Page Stream (v 1.8) - the popular publishing program for the ST
Tons of DESK ACCESORIES and UTILITIES!!
100 blank floppy disks!!!

You get a Mac too!

Spectre GCR - Macintosh Emulation!
Reads Macintosh formatted disks.
Use Macintosh software that runs under system 6.0.8 or earlier:
- Filer Maker Pro (The best Database anywhere)*
- Word Perfect 3.0 (The best Word Pro anywhere)*
- Excel Spreadsheet (from Microsoft)*
*These 3 programs are installed for you to "test drive"
GCR supports the Seikosha Printer (and an Atari Laser if you get one).

Asking: $ 950

** You pay shipping. (I'm on Long Island,NY if you wish to "pick-up".) **

Contact:

Mr. J. R. Baker
P.O. Box 441
Huntington, NY 11743

Internet1: jerbil@gramercy.ios.com

Internet2: jbaker@suffolk.lib.ny.us

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

4482. SM-124 Monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: ola@205.216.12.226
Message-ID: <ola.8.000B3679@205.216.12.226>
Source record: 153689

$40.00 plus shipping. Good condition.

4483. Re: Chess Game

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DKGyvu.Jx6@cix.compulink.co.uk>
Source record: 153690

In message <820351328_OASIS_@swampdog.demon.co.uk>, guy@swampdog.demon.co.uk said:
>>Gnu chess is worth a look.

>Is this Gnu, as in Gnu Free Software Federation?

Yes indeed it is.

Barry wilsontjb@compulink.co.uk

4484. HP Deskjet 400...

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4c753o$hnr@orm.southern.co.nz>
Source record: 153691

Hi Everybody...

I am considering purchasing a Hewlett-Packard Deskjet 400 printer for use with DTP software. I use NVDI 3 for vector fonts on my Falcon, but have noticed that no driver for NVDI directly supports this printer. Does anyone own a DJ400, and is it possible to use this printer to the fullest of its capabilities (full dpi, colour upgrade etc...), with the current NVDI version I use (v3.01).

Thanks in advance for your replies...

Chris Wilkinson, secretary of the Canterbury Atari Computer Enthusiasts group, Christchurch, New Zealand.

"...my other computer is also an Atari!!!..."

4485. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: mike@home45.demon.co.uk
Message-ID: <820423108_OASIS_@home45.demon.co.uk>
Source record: 153692
Body handling: HTML body converted to readable text

Happy New Year !

I reckon Steph Taylor has sorted your '00000001' problem. Though I
haven't TRIED it myself (hey, it'd cost me a phone call), the DOCS
supplied with the programs seem to indicate that you MUST fire up stik
and get connected BEFORE you load up CAB.
While it is possible to connect from within CAB, CAB/OVL
works out whether or not you are connected when you first start the
browser, and sticks (oops!) with that. It's the most sensible method
from a programming point of view (though not too user-friendly).
In short, connect from the desktop then open CAB.
(It has just occurred to me that CAB probably takes a fair few seconds
to load from floppy, which is why some of you are trying to connect
from within. Sorry, people.)
I reckon that oughta solve the problem.

Can I try another one ? The message I read after Steph's said some
stuff about the caches. According to the DOCS again, this was wrong.
The 'Keep Free' option does not apply to the cache, it applies to the
disk (/partition). The 'Kept Free' is the amount of space that CAB
will leave empty on your disk, presumably for other programs' use.
e.g. Say you've got a 30MB disk, Cache size set to 10MB, Keep Free set
to 10MB. If your disk has 15MB of other programs and data on it, then
WWWCACHE should only grow to 5MB (total used = 20MB), in order to
keep 10MB free on the disk.
Ok, so you're on a floppy. It looks as though you should set Keep
Free to 0MB pretty sharpish!

(Irrelevently: In the dial.scr file, I have my dial code set to
AT&D0DTnumber
This (on Hayes-compatible modems) means that it is possible to reset,
via keyboard, button, or switch, without dropping the modem
connection and having to dial again. You then ENABLE stik before
loading the browser. Sometimes you still get the RESOLVING HOST
lock-up though. Have we solved that yet? Oh yeah, you may have to
turn your modem off to drop the connection. Watch those phone bills.)

Try 3. If the CAB author (Alexander Clauss, right?) reads this, then
may I congratulate him for fixing the
bug, which caused www115
to crash if it encountered
twice in a row. However, this
was often due to CAB interpreting
and

as
the same HTML tag. It looks like CAB only checks its recognised words up to the first space or '>', and this could cause problems if other HTML extentions are encountered. Suppose they introduce and result in everything being squeezed in the title line. Okay, daft example, but you get my point.
Another bug encountered, presumably due to the CAB / OVL interface: Two or three bomb crash at the end of receiving some document (or graphic). It has often saved to the cache already (as the highest number) and can be viewed successfully by using the FILE option. Sometimes whether or not you turn graphics on or off effects this crashing, and the same sites may crash on some sessions and not others. (I'm having trouble with Yahoo at the moment.)

Thanks for reading this far!

--

/\/\ike \/\//\/\
mike@home45.demon.co.uk

4486. Re: WWW115

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <820441992_OASIS_@pwomar.demon.co.uk>
Source record: 153693

In article <Pine.A32.3.91.951229121829.19921B-100000@iris.amp.uni-hannover.de>
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> said:-

>Sometimes its hard to figure out what is meant. Lets get to the point :
>STiK doesn't do any connects, it just provides the means for it (the
>TCP/IP stack). The connection is handled by CAB.OVL. The same holds for
>CAB doesn't read any page from internet, in fact, CAB doesn't even know
>how to talk to STiK. This again is done by CAB.OVL. The sequence is :
>
>1. The user types in an URL (or selects one from an already read page).
>2. CAB calls CAB.OVL and passes the URL as parameter.
>3. CAB.OVL disassembles the URL, decides which host to connect to and
> initiates the connection by calling STiK with proper IP adress and
> port number.
>4. When connected CAB.OVL requests the document by sending the appropriate
> command, using STiK.
>5. The document comes in via STiK, and is saved into a cache file by
> CAB.OVL (filename has been supplied by CAB).
>6. The connection is closed by CAB.OVL and control is transfered back to
> CAB, which reads the file from the cache folder.
>
>During the whole procedure of fetching a WWW page the only thing CAB
>itself does is displaying the corresponding status message ("Connecting
>to ...", "Read Data XXXX/YYYY Bytes", ...), being told to do so again by
>CAB.OVL.
>
>So please lets separate things that should not be mixed. I very often
>hear people complaining about errors and blaming CAB although CAB
>obviously cannot be blamed ('cos it's simply not involved).

You are of course pretty much right but it seems to me that you did not actually
experience this problem as the immediacy of the error seems to rule out the
other parts. AFAIC CAB.OVL actually is the part that takes data to and from
CAB-STiK via the SLIP connection, however this error is reading from the cache
of previously visited sites, I understand that CAB (or maybe OVL) actually looks
into the cache to see if the site had been visited previously and if so loads it
up, this is before any connection appears to have been even attempted as you
click on OK in the URL box and up pops the error after a quick flicker on the
Hard Drive activity light. I might be completely wrong but I hope not, any
ideas???

--

Paul Womar-Just your average Atari owner on the verge of sanity.
Mail: paul@pwomar.demon.co.uk IRC: Wo

4487. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DKGxH5.988@murdoch.acc.Virginia.EDU>
Source record: 153694

Someone asked in this thread what it means to be thrown a "\"

Basically it is a humorous remark somebody might make if you forget to put the slash in front of an IRC command, and thus what you type is broadcasted to everybody. For example, if you are doing a whois or a private message, and you forget to use the slash to denote the IRC command, everybody on the channel will see what you were intending to do and it can be kind of embarassing. To humorously alert you to your error, people will toss you (give to you) a "\" (it might be the forward slash... I haven't used IRC in a long time).

John

--

4488. Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: Martin.Crommie@f79.n105.z1.fidonet.org
Message-ID: <bde_9512311910@crystals.aloha.or.us>
Source record: 153695

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Support you local Atari User Group Please Note Meeting Times and Places
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

***** ***** *****
* * * * *
* * * * * *
***** * * *
* * * *****

meeting Wednesday Jan 3th

At 7:30PM AT:

Smith Center at PSU
1825 SW Broadway -> Room 323<- on the third floor
Parking in the PSU Parking structure $1 before 7pm
FREE after 7pm

WWW ( Internet web browser ) will be Demo'ed as well as a vistor from
Germany showing a Demo of MagicMac!!!

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 28.8 1.2 Gig |
|_____________________________________________________________|
```

4489. Stacy for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: Rodney.Wagner@miratel.uniserve.com
Message-ID: <282_9512311805@miratel.uniserve.com>
Source record: 153696

2MB STACY (20MB hard drive)
Rainbow TOS (I think 1.4)
Excellent condition.
Includes carrying case.
Asking $1000.00.
Have Games and word processors too!
Call Rodney (In Vancouver) @ 1-604-433-5205.
Heck, I'll even throw in my biology notes.
S''''''Later.
--
|Standard disclaimer: The views of this user are strictly his or her own.
|
|Public Internet Access Service for free. Travelling Laptop and Powerbook
|users are welcome to use this service as a temporary e-mail address base.

4490. Newest version of 5-2-5

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <4c4ohh$as9@main.freenet.hamilton.on.ca>
Source record: 153697

Is the newest version of 5-2-5, the one that supports Sound Desiger (ST)
samples available yet? And if so, where?

CRACKERS
(Eagerly awaiting from hell!!!!)

4491. Downloading pictures from web sites

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4c5h92$l7e@panix2.panix.com>
Source record: 153698

Is there a way to download on-line graphics so I can veiw them off line?
If so how do you do this? Thaanx in advance for any help you may give on
this matter.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4492. Atari ST games FS

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: pepper@freenet.edmonton.ab.ca
Message-ID: <Pine.A32.3.91.951231011722.21156A-100000@fn1.freenet.edmonton.ab.ca>
Source record: 153699

```
All games below are $10 US each (shipping included)

================================================================================
Atari St -- All are 3 1/2 Disk (Mostly Shrinkwrapped)
================================================================================
Armour-Geddon SW
Artura SW
Bard's Tale SW
Death Bringer SW
East vs. West Berlin 1948 SW
Heroes of the Lance SW
Hillsfar SW
Immortal SW
Justice Machine (the) SW
Khalaan SW
King's Quest SW
King's Quest III OPENED
Leisure Suit larry (looking for love) SW
Match Point OPENED
Powerdrome SW
Questron II SW
Roadwar 2000 SW
Shadowgate SW
Sinbad and the Throne of the Falcon SW
The Hunt For Red October SW
Ultima III SW
Viking Child SW

================================================================================

Send E-Mail's to pepper@freenet.edmonton.ab.ca

thanks :)
```

4493. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <5090rcain@nest.demon.co.uk>
Source record: 153700

On 30 Dec 95 julian@connexus.apana.org.au wrote:

j> I have just successfully completed the Atari World mod to my
serial
j> port and......it WORKS
:-)

Great! Easy, wasn't
it?

j> I don't have a comms program that supports a port speed of 38,400
:-

Don't fret. The prog may not have a box for setting 38400 but it will
support this speed if you are using RTS/CTS (almost certainly) and if you
have fast enough serial software installed (HSMODEM, MagiC
etc.).

You won't really se it in action until you do a download (or whatever) and
have a measure of the overall transfer
rate.

You do have a 28.8K modem, do you? You are unlikely to see much difference
if the DTE is 14400 or
below.

Roger
rcain@nest.demon.co.uk

--

4494. FIST FTN/Demon Gateway Message.

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: bbaird@nest.demon.co.uk
Message-ID: <5089bbaird@nest.demon.co.uk>
Source record: 153701

In a msg of 30 Dec 95 julian@connexus.apana.org.au peeled off everything to reveal:

> I don't have a comms program that supports a port speed of 38,400 :-(
>

> What can I use?

Try Connect, the best around IMO it can handle that speed without breaking into a sweat.

Brian
(bbaird@nest.demon.co.uk)

--

4495. Re: Are Ataris good for midi

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FL6WBEBFUP@cabal.shnet.org>
Source record: 153702

In <4c55ee$ruj@nnrp1.news.primenet.com> Jim Declercq wrote:
>Tderrick <tderrick@acpu.com> wrote:
>: "M.Greenberg" <bambusa@ag.arizona.edu> spake thusly:
>: B > Subject: Are
>: B > Ataris good for midi music? Everyone says they are, but I was
>
>Some people think they are. It is the only computer to have a record
>album dedicated to it, by the Beach Boys.

Atari is also listed under "Special Thanks to:" in the album "Methods of
Silence" by "Camouflage".

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

4496. GDOS driver for HPDJ?

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <6744_hsideras@mettav.demon.co.uk>
Source record: 153703

Hi Andrew, on 30 Dec 95 you wrote:

a>
a> Does anyone know where I might find an HP Deskjet GDOS driver? To
a> clarify, I've never really bothered using GDOS, relying on Pagestream
a> and Calligrapher which have their own built-in routines. I now want to
a> print out some CAD designs from MasterCAD, but only have .SYS files for
a> Epson and Atari laser printers.
a>
a> If you know where I could find a suitable driver, or have one up and
a> running, please e-mail me

Sorry if I'm being dense, but while Calligrapher has its own built-in
routines for GDOS I'm under the impression that the .SYS drivers are entirely
GDOS compatible. This is backed up by the fact that STFAX uses the exact
same driver for ordinary GDOS and Calligrapher.

So, I think the answer to your question is that you'll find the GDOS driver
you want on your Calligrapher master disk.

a> PS I'm (naively?) assuming that for straight graphics printout (no fonts
a> required) I need only find a driver and add it to my Assign.sys file
a> (the one used by NVDI 2.51). Correct me if I'm wrong!

I think so...

B^{)

regards * Internet: sidcelery@cix.compulink.co.uk *
##*#*#*#*#* # hsideras@mettav.demon.co.uk #
Harry S # * also: 100:1011/143.0@turbonet.ftn *
##*#*#*#*#* # 2:254/108.16@fidonet.org #
* 90:102/143.0@nest.ftn *

--

~~~~~~
| The Tavern BBS 300-32600 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

4497. Re: Downloading pictures from web sites

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: henk@elrond.metropolis.nl
Message-ID: <FL6NCCWIUp@elrond.metropolis.nl>
Source record: 153754
Cross-posted to: comp.sys.atari.st,henk@elrond.metropolis.nl

In <4c5h92$l7e@panix2.panix.com> The Smooth One wrote :

>Is there a way to download on-line graphics so I can veiw them off line?
>If so how do you do this? Thaanx in advance for any help you may give on
>this matter.
>--
>Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
>Being all that he can be... Without joining the army! The Smooth One.:>
>
>
There are several ways to do so. But the easiest is probably just
using CAB (WWW116.ZIP). It stores them in the cache folder.
Names are XXXXXXXX.GIF mostly.

Henk

--
Henk van der Griendt, Student Library & Information Science
Dordrecht Email: henk@elrond.metropolis.nl or
The Netherlands henvdg@metropolis.nl

4498. FS:Calamus SL $225cdn

Newsgroup: comp.sys.atari.st
Date: 1995-12-31 00:00:00 UTC
From: af366@ccn.cs.dal.ca
Message-ID: <4c69le$qc4@ra.isisnet.com>
Source record: 153755

```
--
Desktop publishing program-Calamus SL standard package 93/94 version $225
canadian. thanks dick
```